AWS CloudHSM: User Guide
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What Is AWS CloudHSM?

AWS CloudHSM provides hardware security modules in the AWS Cloud. A hardware security module (HSM) is a computing device that processes cryptographic operations and provides secure storage for cryptographic keys.

When you use an HSM from AWS CloudHSM, you can perform a variety of cryptographic tasks:

- Generate, store, import, export, and manage cryptographic keys, including symmetric keys and asymmetric key pairs.
- Use symmetric and asymmetric algorithms to encrypt and decrypt data.
- Use cryptographic hash functions to compute message digests and hash-based message authentication codes (HMACs).
- Cryptographically sign data (including code signing) and verify signatures.
- Generate cryptographically secure random data.

If you want a managed service for creating and controlling your encryption keys, but you don't want or need to operate your own HSM, consider using AWS Key Management Service.

To learn more about what you can do with AWS CloudHSM, see the following topics. When you are ready to get started with AWS CloudHSM, see Getting Started (p. 14).

Topics
- AWS CloudHSM Use Cases (p. 1)
- AWS CloudHSM Clusters (p. 2)
- AWS CloudHSM Cluster Backups (p. 6)
- AWS CloudHSM Client Tools and Software Libraries (p. 8)
- HSM Users (p. 10)
- Compliance (p. 12)
- Pricing (p. 13)
- Regions (p. 13)
- AWS CloudHSM Limits (p. 13)

AWS CloudHSM Use Cases

A hardware security module (HSM) in AWS CloudHSM can help you accomplish a variety of goals.

Topics
- Offload the SSL/TLS Processing for Web Servers (p. 1)
- Protect the Private Keys for an Issuing Certificate Authority (CA) (p. 2)
- Enable Transparent Data Encryption (TDE) for Oracle Databases (p. 2)

Offload the SSL/TLS Processing for Web Servers

Web servers and their clients (web browsers) can use Secure Sockets Layer (SSL) or Transport Layer Security (TLS). These protocols confirm the identity of the web server and establish a secure connection.
to send and receive webpages or other data over the internet. This is commonly known as HTTPS. The web server uses a public–private key pair and an SSL/TLS public key certificate to establish an HTTPS session with each client. This process involves a lot of computation for the web server, but you can offload some of this to the HSMs in your AWS CloudHSM cluster. This is sometimes known as SSL acceleration. Offloading reduces the computational burden on your web server and provides extra security by storing the server's private key in the HSMs.

For information about setting up SSL/TLS offload with AWS CloudHSM, see SSL/TLS Offload (p. 230).

Protect the Private Keys for an Issuing Certificate Authority (CA)

In a public key infrastructure (PKI), a certificate authority (CA) is a trusted entity that issues digital certificates. These digital certificates bind a public key to an identity (a person or organization) by means of public key cryptography and digital signatures. To operate a CA, you must maintain trust by protecting the private key that signs the certificates issued by your CA. You can store the private key in the HSM in your AWS CloudHSM cluster, and use the HSM to perform the cryptographic signing operations.

Enable Transparent Data Encryption (TDE) for Oracle Databases

Some versions of Oracle's database software offer a feature called Transparent Data Encryption (TDE). With TDE, the database software encrypts data before storing it on disk. The data in the database's table columns or tablespaces is encrypted with a table key or tablespace key. These keys are encrypted with the TDE master encryption key. You can store the TDE master encryption key in the HSMs in your AWS CloudHSM cluster, which provides additional security.

For information about setting up Oracle TDE with AWS CloudHSM, see Oracle Database Encryption (p. 260).

AWS CloudHSM Clusters

AWS CloudHSM provides hardware security modules (HSMs) in a cluster. A cluster is a collection of individual HSMs that AWS CloudHSM keeps in sync. You can think of a cluster as one logical HSM. When you perform a task or operation on one HSM in a cluster, the other HSMs in that cluster are automatically kept up to date.

You can create a cluster that has from 1 to 28 HSMs (the default limit is 6 HSMs per AWS account per AWS Region). You can place the HSMs in different Availability Zones in an AWS Region. Adding more HSMs to a cluster provides higher performance. Spreading clusters across Availability Zones provides redundancy and high availability.

Making individual HSMs work together in a synchronized, redundant, highly available cluster can be difficult, but AWS CloudHSM does some of the undifferentiated heavy lifting for you. You can add and remove HSMs in a cluster and let AWS CloudHSM keep the HSMs connected and in sync for you.

To create a cluster, see Getting Started (p. 14).

For more information about clusters, see the following topics.

Topics
- Cluster Architecture (p. 3)
Cluster Architecture

When you create a cluster, you specify an Amazon Virtual Private Cloud (VPC) in your AWS account and one or more subnets in that VPC. We recommend that you create one subnet in each Availability Zone (AZ) in your chosen AWS Region. To learn how, see Create a Private Subnet (p. 20).

Each time you create an HSM, you specify the cluster and Availability Zone for the HSM. By putting the HSMs in different Availability Zones, you achieve redundancy and high availability in case one Availability Zone is unavailable.

When you create an HSM, AWS CloudHSM puts an elastic network interface (ENI) in the specified subnet in your AWS account. The elastic network interface is the interface for interacting with the HSM. The HSM resides in a separate VPC in an AWS account that is owned by AWS CloudHSM. The HSM and its corresponding network interface are in the same Availability Zone.

To interact with the HSMs in a cluster, you need the AWS CloudHSM client software. Typically you install the client on Amazon EC2 instances, known as client instances, that reside in the same VPC as the HSM ENIs, as shown in the following figure. That's not technically required though; you can install the client on any compatible computer, as long as it can connect to the HSM ENIs. The client communicates with the individual HSMs in your cluster through their ENIs.

The following figure represents an AWS CloudHSM cluster with three HSMs, each in a different Availability Zone in the VPC.
Cluster Synchronization

In an AWS CloudHSM cluster, AWS CloudHSM keeps the keys on the individual HSMs in sync. You don't need to do anything to synchronize the keys on your HSMs. To keep the users and policies on each HSM in sync, update the AWS CloudHSM client configuration file before you manage HSM users (p. 52). For more information, see Keep HSM Users In Sync (p. 290).
When you add a new HSM to a cluster, AWS CloudHSM makes a backup of all keys, users, and policies on an existing HSM. It then restores that backup onto the new HSM. This keeps the two HSMs in sync.

If the HSMs in a cluster fall out of synchronization, AWS CloudHSM automatically resynchronizes them. To enable this, AWS CloudHSM uses the credentials of the appliance user (p. 10). This user exists on all HSMs provided by AWS CloudHSM and has limited permissions. It can get a hash of objects on the HSM and can extract and insert masked (encrypted) objects. AWS cannot view or modify your users or keys and cannot perform any cryptographic operations using those keys.

**Cluster High Availability and Load Balancing**

When you create an AWS CloudHSM cluster with more than one HSM, you automatically get load balancing. Load balancing means that the AWS CloudHSM client (p. 8) distributes cryptographic operations across all HSMs in the cluster based on each HSM's capacity for additional processing.

When you create the HSMs in different AWS Availability Zones, you automatically get high availability. High availability means that you get higher reliability because no individual HSM is a single point of failure. We recommend that you have a minimum of two HSMs in each cluster, with each HSM in different Availability Zones within an AWS Region.

For example, the following figure shows an Oracle database application that is distributed to two different Availability Zones. The database instances store their master keys in a cluster that includes an HSM in each Availability Zone. AWS CloudHSM automatically synchronizes the keys to both HSMs so that they are immediately accessible and redundant.
AWS CloudHSM Cluster Backups

AWS CloudHSM makes periodic backups of your cluster. You can't instruct AWS CloudHSM to make backups anytime that you want, but you can take certain actions that result in AWS CloudHSM making a backup. For more information, see the following topics.

When you add an HSM to a cluster that previously contained one or more active HSMs, AWS CloudHSM restores the most recent backup onto the new HSM. This means that you can use AWS CloudHSM to manage an HSM that you use infrequently. When you don't need to use the HSM, you can delete it, which triggers a backup. Later, when you need to use the HSM again, you can create a new HSM in the same cluster, effectively restoring your previous HSM.

You can also create a new cluster from an existing backup of a different cluster. You must create the new cluster in the same AWS Region that contains the existing backup.

Topics

- Overview of Backups (p. 6)
- Security of Backups (p. 7)
- Durability of Backups (p. 8)
- Frequency of Backups (p. 8)

Overview of Backups

Each backup contains encrypted copies of the following data:

- All users (COs, CUs, and AUs) (p. 10) on the HSM.
- All key material and certificates on the HSM.
- The HSM's configuration and policies.

AWS CloudHSM stores the backups in a service-controlled Amazon Simple Storage Service (Amazon S3) bucket in the same AWS Region as your cluster.
Security of Backups

When AWS CloudHSM makes a backup from the HSM, the HSM encrypts all of its data before sending it to AWS CloudHSM. The data never leaves the HSM in plaintext form.

To encrypt its data, the HSM uses a unique, ephemeral encryption key known as the ephemeral backup key (EBK). The EBK is an AES 256-bit encryption key generated inside the HSM when AWS CloudHSM makes a backup. The HSM generates the EBK, then uses it to encrypt the HSM's data with a FIPS-approved AES key wrapping method that complies with NIST special publication 800-38F. Then the HSM gives the encrypted data to AWS CloudHSM. The encrypted data includes an encrypted copy of the EBK.

To encrypt the EBK, the HSM uses another encryption key known as the persistent backup key (PBK). The PBK is also an AES 256-bit encryption key. To generate the PBK, the HSM uses a FIPS-approved key derivation function (KDF) in counter mode that complies with NIST special publication 800-108. The inputs to this KDF include the following:

- A manufacturer key backup key (MKBK), permanently embedded in the HSM hardware by the hardware manufacturer.
- An AWS key backup key (AKBK), securely installed in the HSM when it's initially configured by AWS CloudHSM.

The encryption processes are summarized in the following figure. The backup encryption key represents the persistent backup key (PBK) and the ephemeral backup key (EBK).
AWS CloudHSM can restore backups onto only AWS-owned HSMs made by the same manufacturer. Because each backup contains all users, keys, and configuration from the original HSM, the restored HSM contains the same protections and access controls as the original. The restored data overwrites all other data that might have been on the HSM prior to restoration.

A backup consists of only encrypted data. Before each backup is stored in Amazon S3, it's encrypted again under an AWS Key Management Service (AWS KMS) customer master key (CMK).

**Durability of Backups**

AWS CloudHSM stores cluster backups in an Amazon S3 bucket in an AWS account that AWS CloudHSM controls. The durability of backups is the same as any object stored in Amazon S3. Amazon S3 is designed to deliver 99.999999999% durability.

**Frequency of Backups**

AWS CloudHSM makes a cluster backup at least once per 24 hours. In addition to recurring daily backups, AWS CloudHSM makes a backup when you perform any of the following actions:

- Initialize the cluster (p. 31).
- Add an HSM to an initialized cluster (p. 42).
- Remove an HSM from a cluster (p. 44).

**AWS CloudHSM Client Tools and Software Libraries**

To manage and use the HSMs in your cluster, you use the AWS CloudHSM client software. The client software includes several components, as described in the following topics.

**Topics**

- AWS CloudHSM Client (p. 9)
- AWS CloudHSM Command Line Tools (p. 10)
- AWS CloudHSM Software Libraries (p. 10)
AWS CloudHSM Client

The AWS CloudHSM client is a daemon that you install and run on your application hosts. The client establishes and maintains a secure, end-to-end encrypted connection with the HSMs in your AWS CloudHSM cluster. The client provides the fundamental connection between your application hosts and your HSMs. Most of the other AWS CloudHSM client software components rely on the client to communicate with your HSMs. To get started with the AWS CloudHSM client if you are using Linux, see Install the Client (Linux) (p. 35). If you are using Windows, see Install the Client (Windows) (p. 37).

AWS CloudHSM Client End-to-End Encryption

Communication between the AWS CloudHSM client and the HSMs in your cluster is encrypted from end to end. Only your client and your HSMs can decrypt the communication.

The following process explains how the client establishes end-to-end encrypted communication with an HSM.

1. Your client establishes a Transport Layer Security (TLS) connection with the server that hosts your HSM hardware. Your cluster's security group allows inbound traffic to the server only from client instances in the security group. The client also checks the server's certificate to ensure that it's a trusted server.

2. Next, the client establishes an encrypted connection with the HSM hardware. The HSM has the cluster certificate that you signed with your own certificate authority (CA), and the client has the CA's root certificate. Before the client–HSM encrypted connection is established, the client verifies the HSM's cluster certificate against its root certificate. The connection is established only when the client successfully verifies that the HSM is trusted. The client–HSM encrypted connection goes through the client–server connection established previously.
AWS CloudHSM Command Line Tools

The AWS CloudHSM client software includes two command line tools. You use the command line tools to manage the users and keys on the HSMs. For example, you can create HSM users, change user passwords, create keys, and more. For information about these tools, see Command Line Tools (p. 73).

AWS CloudHSM Software Libraries

You can use the AWS CloudHSM software libraries to integrate your applications with the HSMs in your cluster and use them for cryptoprocessing. For more information about installing and using the different libraries, see Using the Software Libraries (p. 179).

HSM Users

Most operations that you perform on the HSM require the credentials of an HSM user. The HSM authenticates each HSM user by means of a user name and password.

Each HSM user has a type that determines which operations the user is allowed to perform on the HSM. The following topics explain the types of HSM users.

Topics
- Precrypto Officer (PRECO) (p. 11)
- Crypto Officer (CO) (p. 11)
- Crypto User (CU) (p. 11)
- Appliance User (AU) (p. 11)
- HSM User Permissions Table (p. 11)
Precrypto Officer (PRECO)

The precrypto officer (PRECO) is a temporary user that exists only on the first HSM in an AWS CloudHSM cluster. The first HSM in a new cluster contains a PRECO user with a default user name and password. To activate a cluster (p. 38), you log in to the HSM and change the PRECO user's password. When you change the password, the PRECO user becomes a crypto officer (CO). The PRECO user can only change its own password and perform read-only operations on the HSM.

Crypto Officer (CO)

A crypto officer (CO) can perform user management operations. For example, a CO can create and delete users and change user passwords. For more information, see the HSM User Permissions Table (p. 11). When you activate a new cluster (p. 38), the user changes from a Precrypto Officer (p. 11) (PRECO) to a Crypto Officer (CO).

Crypto User (CU)

A crypto user (CU) can perform the following key management and cryptographic operations.

- **Key management** – Create, delete, share, import, and export cryptographic keys.
- **Cryptographic operations** – Use cryptographic keys for encryption, decryption, signing, verifying, and more.

For more information, see the HSM User Permissions Table (p. 11).

Appliance User (AU)

The appliance user (AU) can perform cloning and synchronization operations. AWS CloudHSM uses the AU to synchronize the HSMs in an AWS CloudHSM cluster. The AU exists on all HSMs provided by AWS CloudHSM, and has limited permissions. For more information, see the HSM User Permissions Table (p. 11).

AWS uses the AU to perform cloning and synchronization operations on your cluster's HSMs. AWS cannot perform any operations on your HSMs except those granted to the AU and unauthenticated users. AWS cannot view or modify your users or keys and cannot perform any cryptographic operations using those keys.

HSM User Permissions Table

The following table lists HSM operations and whether each type of HSM user can perform them.

<table>
<thead>
<tr>
<th></th>
<th>Crypto Officer (CO)</th>
<th>Crypto User (CU)</th>
<th>Appliance User (AU)</th>
<th>Unauthenticated user</th>
</tr>
</thead>
<tbody>
<tr>
<td>Get basic cluster info¹</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Zeroize an HSM²</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Change own password</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Not applicable</td>
</tr>
</tbody>
</table>
### Compliance

AWS and AWS Marketplace partners offer many solutions for protecting data in AWS. But some applications and data are subject to strict contractual or regulatory requirements for managing and using cryptographic keys. Using an HSM from AWS CloudHSM can help you meet corporate, contractual, and regulatory compliance requirements for data security in the AWS Cloud.

**FIPS 140-2**

The Federal Information Processing Standard (FIPS) Publication 140-2 is a US government security standard that specifies security requirements for cryptographic modules that protect sensitive information. The HSMs provided by AWS CloudHSM comply with FIPS 140-2 level 3. For more information, see FIPS Compliance on the AWS website.

**PCI DSS**

The Payment Card Industry Data Security Standard (PCI DSS) is a proprietary information security standard administered by the PCI Security Standards Council. The HSMs provided by AWS CloudHSM comply with PCI DSS. For more information, see PCI DSS Compliance on the AWS website.

---

<table>
<thead>
<tr>
<th></th>
<th>Crypto Officer (CO)</th>
<th>Crypto User (CU)</th>
<th>Appliance User (AU)</th>
<th>Unauthenticated user</th>
</tr>
</thead>
<tbody>
<tr>
<td>Change any user’s password</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Add, remove users</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Get sync status³</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Extract, insert masked objects⁴</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Create, share, delete keys</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Encrypt, decrypt</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Sign, verify</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Generate digests and HMACs</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

¹Basic cluster information includes the number of HSMs in the cluster and each HSM's IP address, model, serial number, device ID, firmware ID, etc.

²When an HSM is zeroized, all keys, certificates, and other data on the HSM is destroyed. You can use your cluster's security group to prevent an unauthenticated user from zeroizing your HSM. For more information, see Create a Cluster (p. 21).

³The user can get a set of digests (hashes) that correspond to the keys on the HSM. An application can compare these sets of digests to understand the synchronization status of HSMs in a cluster.

⁴Masked objects are keys that are encrypted before they leave the HSM. They cannot be decrypted outside of the HSM. They are only decrypted after they are inserted into an HSM that is in the same cluster as the HSM from which they were extracted. An application can extract and insert masked objects to synchronize the HSMs in a cluster.
Pricing

With AWS CloudHSM, you pay by the hour with no long-term commitments or upfront payments. For more information, see AWS CloudHSM Pricing on the AWS website.

Regions

Visit AWS Regions and Endpoints in the AWS General Reference or the AWS Region Table to see the regional and Availability Zone support for AWS CloudHSM.

Like most AWS resources, clusters and HSMs are used regionally. To create an HSM in more than one region, you must first create a cluster in that region. You cannot reuse or extend a cluster across regions. You must perform all the required steps listed in Getting Started with AWS CloudHSM (p. 14) to create a new cluster in a new region.

Note

AWS CloudHSM may not be available across all Availability Zones in a given region. However, this should not affect performance, as AWS CloudHSM automatically load balances across all HSMs in a cluster.

AWS CloudHSM Limits

The following limits apply to your AWS CloudHSM resources per AWS Region and AWS account.

**Service Limits**

<table>
<thead>
<tr>
<th>Item</th>
<th>Default Limit</th>
<th>Hard Limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Clusters</td>
<td>4</td>
<td>N/A</td>
</tr>
<tr>
<td>HSMs</td>
<td>6</td>
<td>N/A</td>
</tr>
<tr>
<td>HSMs per cluster</td>
<td>N/A</td>
<td>28</td>
</tr>
</tbody>
</table>

**System Limits**

<table>
<thead>
<tr>
<th>Item</th>
<th>Hard Limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Keys per cluster</td>
<td>3500</td>
</tr>
<tr>
<td>Number of users per cluster</td>
<td>1024</td>
</tr>
<tr>
<td>Maximum length of a user name</td>
<td>31 characters</td>
</tr>
<tr>
<td>Required password length</td>
<td>7 to 32 characters</td>
</tr>
<tr>
<td>Maximum number of concurrent clients</td>
<td>1024</td>
</tr>
</tbody>
</table>

To request an increase in the number of clusters or HSMs, use the service limit increase form in the AWS Support Center.
Getting Started with AWS CloudHSM

The following topics contain information to help you create, initialize, and activate an AWS CloudHSM cluster. After you complete the instructions included in these topics, you'll be ready to manage users, manage clusters, and perform cryptographic operations using the included software libraries.

To get started with AWS CloudHSM

1. Follow the steps in Create IAM Administrators (p. 14) to set up your IAM users and groups.
2. Follow the steps in Create a Cluster (p. 21).
3. Follow the steps in Create an HSM (p. 24).
4. (Optional) Follow the steps in Verify HSM Identity (Optional) (p. 24) to verify the identity and authenticity of the cluster's HSM.
5. Follow the steps in Initialize the Cluster (p. 31).
6. (First time only) Follow the steps in Launch an EC2 Client (p. 22).
7. (First time only) Follow the steps in Install the Client (Linux) (p. 35) if you are using Linux or Install the Client (Windows) (p. 37) if you are using Windows.
8. Follow the steps in Activate the Cluster (p. 38).

Topics
- Create IAM Administrative Groups (p. 14)
- Create a Virtual Private Cloud (VPC) (p. 20)
- Create a Private Subnet (p. 20)
- Create a Cluster (p. 21)
- Launch an Amazon EC2 Client Instance (p. 22)
- Create an HSM (p. 24)
- Verify the Identity and Authenticity of Your Cluster's HSM (Optional) (p. 24)
- Initialize the Cluster (p. 31)
- Install and Configure the AWS CloudHSM Client (Linux) (p. 35)
- Install and Configure the AWS CloudHSM Client (Windows) (p. 37)
- Activate the Cluster (p. 38)
- Reconfigure SSL with a New Certificate and Private Key (Optional) (p. 40)

Create IAM Administrative Groups

As a best practice, don't use your AWS account root user to interact with AWS, including AWS CloudHSM. Instead, use AWS Identity and Access Management (IAM) to create an IAM user, IAM role, or federated user. Follow the steps in the Create an IAM User and Administrator Group (p. 15) section to create an administrator group and attach the AdministratorAccess policy to it. Then create a new administrator user and add the user to the group. Add additional users to the group as needed. Each user you add inherits the AdministratorAccess policy from the group.

Another best practice is to create an AWS CloudHSM administrator group that has only the permissions required to run AWS CloudHSM. Add individual users to this group as needed. Each user inherits the
limited permissions that are attached to the group rather than full AWS access. The Restrict User Permissions to What's Necessary for AWS CloudHSM (p. 16) section that follows contains the policy that you should attach to your AWS CloudHSM administrator group.

AWS CloudHSM defines an IAM service-linked role for your AWS account. The service-linked role currently defines permissions that allow your account to log AWS CloudHSM events. The role can be created automatically by AWS CloudHSM or manually by you. You cannot edit the role, but you can delete it. For more information, see the Understanding Service-Linked Roles (p. 19) section that follows.

Topics
- Create an IAM User and Administrator Group (p. 15)
- Restrict User Permissions to What's Necessary for AWS CloudHSM (p. 16)
- Understanding Service-Linked Roles (p. 19)

Create an IAM User and Administrator Group

Start by creating an IAM user along with an administrator group for that user.

To create an IAM user for yourself and add the user to an Administrators group

1. Use your AWS account email address and password to sign in as the AWS account root user to the IAM console at https://console.aws.amazon.com/iam/.

   Note
   We strongly recommend that you adhere to the best practice of using the Administrator IAM user below and securely lock away the root user credentials. Sign in as the root user only to perform a few account and service management tasks.

2. In the navigation pane of the console, choose Users, and then choose Add user.
3. For User name, type Administrator.
4. Select the check box next to AWS Management Console access, select Custom password, and then type the new user's password in the text box. You can optionally select Require password reset to force the user to create a new password the next time the user signs in.
5. Choose Next: Permissions.
6. On the Set permissions page, choose Add user to group.
7. Choose Create group.
8. In the Create group dialog box, for Group name type Administrators.
9. For Filter policies, select the check box for AWS managed - job function.
10. In the policy list, select the check box for AdministratorAccess. Then choose Create group.
11. Back in the list of groups, select the check box for your new group. Choose Refresh if necessary to see the group in the list.
12. Choose Next: Review to see the list of group memberships to be added to the new user. When you are ready to proceed, choose Create user.

You can use this same process to create more groups and users, and to give your users access to your AWS account resources. To learn about using policies to restrict users' permissions to specific AWS resources, go to Access Management and Example Policies.

You can create multiple administrators in your account and add each to the Administrators group. To sign in to the AWS Management Console, each user needs an AWS account ID or alias. To get these, see Your AWS Account ID and Its Alias in the IAM User Guide.
Restrict User Permissions to What's Necessary for AWS CloudHSM

We recommend that you create an IAM administrators group for AWS CloudHSM that contains only the permissions required to run AWS CloudHSM. Attach the policy below to your group. Add IAM users to the group as needed. Each user that you add inherits the policy from the group.

In addition to an IAM administrators group, we recommend that you create user groups with appropriate permissions to ensure that only trusted users have access to critical API operations. For example, you may want to create a read-only user group that permits access only to the DescribeClusters and DescribeBackups. Make sure that the group does not allow a user to delete clusters or HSMs. This way, you won't have to worry about an untrusted user affecting availability of a production workload.

As new AWS CloudHSM management features are added over time, you can ensure that only trusted users are given immediate access. By assigning limited permissions to policies at creation, you can manually assign new feature permissions to them later.

To create a customer managed policy

1. Sign in to the IAM console using the credentials of an AWS administrator.
2. In the navigation pane, choose Policies.
3. Choose Create policy.
4. Choose the JSON tab.
5. Copy one of the following policies and paste it into the JSON editor based on the type of user policy you wish to make.

Read-Only User

```json
{
  "Version": "2018-06-12",
  "Statement": {
    "Effect": "Allow",
    "Action": [
      "cloudhsm:DescribeClusters",
      "cloudhsm:DescribeBackups",
      "cloudhsm:ListTags"
    ],
    "Resource": "*"
  }
}
```

The preceding policy allows access to the AWS CloudHSM DescribeClusters and DescribeBackups API operations. It also includes additional permissions for select Amazon Elastic Compute Cloud (Amazon EC2) actions. However, it does not allow the user to delete clusters or HSMs.

Power User

```json
{
  "Version": "2018-06-12",
  "Statement": {
    "Effect": "Allow",
    "Action": [
      "cloudhsm:DescribeClusters",
      "cloudhsm:DescribeBackups",
      "cloudhsm:CreateCluster",
      "cloudhsm:CreateHsm",
      "cloudhsm:InitializeCluster",
      "cloudhsm:DeleteClusters",
      "cloudhsm:DeleteHsm",
      "cloudhsm:SendSshCommand",
      "cloudhsm:StopCluster",
      "cloudhsm:StartCluster",
      "cloudhsm:DeleteHsm",
      "cloudhsm:ModifyHsmAttributes",
      "cloudhsm:ModifyClusterAttributes"
    ],
    "Resource": "*"
  }
}
```

The preceding policy allows access to the AWS CloudHSM DescribeClusters and DescribeBackups API operations. It also includes additional permissions for select Amazon Elastic Compute Cloud (Amazon EC2) actions. However, it does not allow the user to delete clusters or HSMs.
The preceding policy allows access to the AWS CloudHSM DescribeClusters, DescribeBackups, CreateCluster, CreateHsm, and InitializeCluster API operations. It also includes additional permissions for select Amazon Elastic Compute Cloud (Amazon EC2) actions. However, it does not allow the user to delete clusters or HSMs.

Admin User

```json
{
    "Version": "2018-06-12",
    "Statement": {
        "Effect": "Allow",
        "Action": [
            "cloudhsm:DeleteHsm",
            "cloudhsm:DeleteCluster",
            "cloudhsm:ListTags",
            "cloudhsm:TagResource",
            "cloudhsm:UntagResource",
            "ec2:CreateNetworkInterface",
            "ec2:DescribeNetworkInterfaces",
            "ec2:DescribeNetworkInterfaceAttribute",
            "ec2:DetachNetworkInterface",
            "ec2:DeleteNetworkInterface",
            "ec2:CreateSecurityGroup",
            "ec2:AuthorizeSecurityGroupIngress",
            "ec2:AuthorizeSecurityGroupEgress",
            "ec2:RevokeSecurityGroupEgress",
            "ec2:DescribeSecurityGroups",
            "ec2:DeleteSecurityGroup",
            "ec2:CreateTags",
            "ec2:DescribeVpcs",
            "ec2:DescribeSubnets",
            "iam:CreateServiceLinkedRole"
        ],
        "Resource": "*"
    }
}
```

The preceding policy allows access to a AWS CloudHSM API operations, including the ability to delete HSMs and clusters. It also includes additional permissions for select Amazon Elastic Compute Cloud (Amazon EC2) actions.

```json
{
    "Version": "2018-06-12",
    "Statement": {
        "Effect": "Allow",
        "Action": [
            "cloudhsm:ListTags",
            "cloudhsm:TagResource",
            "cloudhsm:UntagResource",
            "ec2:CreateNetworkInterface",
            "ec2:DescribeNetworkInterfaces",
            "ec2:DescribeNetworkInterfaceAttribute",
            "ec2:DetachNetworkInterface",
            "ec2:DeleteNetworkInterface",
            "ec2:CreateSecurityGroup",
            "ec2:AuthorizeSecurityGroupIngress",
            "ec2:AuthorizeSecurityGroupEgress",
            "ec2:RevokeSecurityGroupEgress",
            "ec2:DescribeSecurityGroups",
            "ec2:DeleteSecurityGroup",
            "ec2:CreateTags",
            "ec2:DescribeVpcs",
            "ec2:DescribeSubnets",
            "iam:CreateServiceLinkedRole"
        ],
        "Resource": "*"
    }
}
```
The preceding policy allows access all AWS CloudHSM API operations, including the ability to delete HSMs and clusters. It also includes additional permissions for select Amazon Elastic Compute Cloud (Amazon EC2) actions.

7. For Name, type a relevant policy name. For instance, if this is a policy for read-only users, you might use CloudHsmReadOnlyUserPolicy.
8. (Optional) Type a description.
9. Choose Create policy.

The preceding policies include the iam:CreateServiceLinkedRole action. You must include this action to allow AWS CloudHSM to automatically create the AWSServiceRoleForCloudHSM service-linked role in your account. This role allows AWS CloudHSM to log events. See the following section for more information about the AWSServiceRoleForCloudHSM service-linked role.

To create an AWS CloudHSM user group

1. Sign in to the IAM console using the credentials of an AWS administrator.
2. In the navigation pane, choose Groups.
4. For Group Name, type a relevant user group name, such as CloudHsmReadOnlyUsers.
5. For Policy Type, choose Customer Managed.
6. Select the check box for preferred user policy and choose Next Step.
7. Choose Create Group.

Note
When you use the AWS CloudHSM console or API, AWS CloudHSM takes additional actions on your behalf to manage certain Amazon EC2 resources. This happens, for example, when you create and delete clusters and HSMs.
Understanding Service-Linked Roles

The IAM policy that you created previously to Restrict User Permissions to What's Necessary for AWS CloudHSM (p. 16) includes the iam:CreateServiceLinkedRole action. AWS CloudHSM defines a service-linked role named AWSServiceRoleForCloudHSM. The role is predefined by AWS CloudHSM and includes permissions that AWS CloudHSM requires to call other AWS services on your behalf. The role makes setting up your service easier because you don't need to manually add the role policy and trust policy permissions.

The role policy allows AWS CloudHSM to create Amazon CloudWatch Logs log groups and log streams and write log events on your behalf. You can view it below and in the IAM console.

```json
{
  "Version": "2018-06-12",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "logs:CreateLogGroup",
        "logs:CreateLogStream",
        "logs:PutLogEvents",
        "logs:DescribeLogStreams"
      ],
      "Resource": [
        "arn:aws:logs:*:*:*"
      ]
    }
  ]
}
```

The trust policy for the AWSServiceRoleForCloudHSM role allows AWS CloudHSM to assume the role.

```json
{
  "Version": "2018-06-12",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "Service": "cloudhsm.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

Creating a Service-Linked Role (Automatic)

AWS CloudHSM creates the AWSServiceRoleForCloudHSM role when you create a cluster if you include the iam:CreateServiceLinkedRole action in the permissions that you defined when you created the AWS CloudHSM administrators group. See Restrict User Permissions to What's Necessary for AWS CloudHSM (p. 16).

If you already have one or more clusters and just want to add the AWSServiceRoleForCloudHSM role, you can use the console, the create-cluster command, or the CreateCluster API operation to create a cluster. Then use the console, the delete-cluster command, or the DeleteCluster API operation to delete it. Creating the new cluster creates the service-linked role and applies it to all clusters in your account. Alternatively, you can create the role manually. See the following section for more information.
Create a Virtual Private Cloud (VPC)

If you don’t already have a virtual private cloud (VPC), create one now.

**To create a VPC**

1. Open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. On the navigation bar, use the region selector to choose one of the AWS Regions where AWS CloudHSM is currently supported.
3. Choose **Start VPC Wizard**.
4. Choose the first option, **VPC with a Single Public Subnet**. Then choose **Select**.
5. For **VPC name**, type an identifiable name such as `CloudHSM`. For **Subnet name**, type an identifiable name such as `CloudHSM public subnet`. Leave all other options set to their defaults. Then choose **Create VPC**. After the VPC is created, choose **OK**.

Create a Private Subnet

Create a private subnet (a subnet with no internet gateway attached) for each Availability Zone where you want to create an HSM. Private subnets are available across all AWS Availability Zones. Even if AWS CloudHSM is not supported in a certain Availability Zone, the HSM cluster still performs as expected if support is added later. Creating a private subnet in each Availability Zone provides the most robust configuration for high availability. Visit **AWS Regions and Endpoints** in the **AWS General Reference** or the **AWS Region Table** to see the regional and zone availability for AWS CloudHSM.

**To create the private subnets in your VPC**

1. Open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the navigation pane, choose **Subnets**. Then choose **Create Subnet**.
3. In the **Create Subnet** dialog box, do the following:
   a. For **Name tag**, type an identifiable name such as *CloudHSM private subnet*.
   b. For **VPC**, choose the VPC that you created previously.
   c. For **Availability Zone**, choose the first Availability Zone in the list.
   d. For **CIDR block**, type the CIDR block to use for the subnet. If you used the default values for the VPC in the previous procedure, then type *10.0.1.0/28*.

   Choose **Yes, Create**.
4. Repeat steps 2 and 3 to create subnets for each remaining Availability Zone in the region. For the subnet CIDR blocks, you can use 10.0.2.0/28, 10.0.3.0/28, and so on.

**Create a Cluster**

A cluster is a collection of individual HSMs. AWS CloudHSM synchronizes the HSMs in each cluster so that they function as a logical unit.

**Important**
When you create a cluster, AWS CloudHSM creates a service-linked role named AWSServiceRoleForCloudHSM. If AWS CloudHSM cannot create the role or the role does not already exist, you may not be able to create a cluster. For more information, see Resolving Cluster Creation Failures (p. 293). For more information about service–linked roles, see Understanding Service-Linked Roles (p. 19).

When you create a cluster, AWS CloudHSM creates a security group for the cluster on your behalf. This security group controls network access to the HSMs in the cluster. It allows inbound connections only from Amazon Elastic Compute Cloud (Amazon EC2) instances that are in the security group. By default, the security group doesn’t contain any instances. Later, you launch a client instance (p. 22) and add it to this security group.

**Warning**
The cluster’s security group prevents unauthorized access to your HSMs. Anyone that can access instances in the security group can access your HSMs. Most operations require a user to log in to the HSM, but it’s possible to zeroize HSMs without authentication, which destroys the key material, certificates, and other data. If this happens, data created or modified after the most recent backup is lost and unrecoverable. To prevent this, ensure that only trusted administrators can access the instances in the cluster’s security group or modify the security group.

You can create a cluster from the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

**To create a cluster (console)**
2. On the navigation bar, use the region selector to choose one of the AWS Regions where AWS CloudHSM is currently supported.
3. Choose **Create cluster**.
4. In the **Cluster configuration** section, do the following:
   a. For **VPC**, select the VPC that you created.
   b. For **AZ(s)**, next to each Availability Zone, choose the private subnet that you created.

   **Note**
   Even if AWS CloudHSM is not supported in a given Availability Zone, performance should not be affected, as AWS CloudHSM automatically load balances across all HSMs...
Launch an EC2 Client

in a cluster. See AWS CloudHSM Regions and Endpoints in the AWS General Reference to see Availability Zone support for AWS CloudHSM.

5. Choose Next: Review.
6. Review your cluster configuration, and then choose Create cluster.

To create a cluster (AWS CLI)

- At a command prompt, run the create-cluster command. Specify the HSM instance type and the subnet IDs of the subnets where you plan to create HSMs. Use the subnet IDs of the private subnets that you created. Specify only one subnet per Availability Zone.

```bash
$ aws cloudhsmv2 create-cluster --hsm-type hsm1.medium --subnet-ids <subnet ID 1> <subnet ID 2> <subnet ID N>
```

To create a cluster (AWS CloudHSM API)

- Send a CreateCluster request. Specify the HSM instance type and the subnet IDs of the subnets where you plan to create HSMs. Use the subnet IDs of the private subnets that you created. Specify only one subnet per Availability Zone.

If your attempts to create a cluster fail, it might be related to problems with the AWS CloudHSM service-linked roles. For help on resolving the failure, see Resolving Cluster Creation Failures (p. 293).

Launch an Amazon EC2 Client Instance

To interact with and manage your AWS CloudHSM cluster and HSM instances, you must be able to communicate with the elastic network interfaces of your HSMs. The easiest way to do this is to use an Amazon EC2 instance in the same VPC as your cluster (see below). You can also use the following AWS resources to connect to your cluster:

- Amazon VPC Peering
- AWS Direct Connect
- VPN Connections
Launch an EC2 Client

The AWS CloudHSM documentation typically assumes that you are using an EC2 instance in the same VPC and Availability Zone (AZ) in which you create your cluster.

To create an Amazon EC2 client instance

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. Choose Launch instance on the EC2 Dashboard.
3. Select an Amazon Machine Image (AMI). Choose a Linux AMI or a Windows Server AMI.
4. Choose an instance type and then choose Next: Configure Instance Details.
5. For Network, choose the VPC that you previously created for your cluster.
6. For Subnet, choose the public subnet that you created for the VPC.
7. For Auto-assign Public IP, choose Enable.
8. Choose Next: Add Storage and configure your storage.
9. Choose Next: Add Tags and add any name–value pairs that you want to associate with the instance. We recommend that you at least add a name. Choose Add Tag and type a name for the Key and up to 255 characters for the Value.
11. Select a security group. You can select the default security group that was created for you when you created your cluster. Or, you can select a different existing security group or create a new security group.

Note
To connect to a Windows Server EC2 instance, you must set one of your Inbound Rules to RDP(3389) to allow incoming TCP traffic on port 3389. To connect to a Linux EC2 instance, you must set one of your Inbound Rules to SSH(22) to allow incoming TCP traffic on port 22. Specify the source IP addresses that can connect to your instance. You should not specify 0.0.0.0/0 because that will open your instance to access by anyone. If you want your EC2 instance to be able to connect to the internet, set the Outbound Rules on your security group to allow ALL Traffic on all ports to a destination of 0.0.0.0/0.

You cannot edit security groups on this page. To set inbound and outbound rules, create a new security group or use the Amazon EC2 console to update your security group rules.


For more information about creating a Linux Amazon EC2 client, see Getting Started with Amazon EC2 Linux Instances. For information about connecting to the running client, see the following topics:

- Connecting to Your Linux Instance Using SSH
- Connecting to Your Linux Instance from Windows Using PuTTY

For more information about creating a Windows Amazon EC2 client, see Getting Started with Amazon EC2 Windows Instances. For more information about connecting to your Windows client, see Connect to Your Windows Instance.

Note that you can use your EC2 instance to run all of the AWS CLI commands contained in this guide. If the AWS CLI is not installed, you can download it from AWS Command Line Interface. If you are using Windows, you can download and run a 64-bit or 32-bit Windows installer. If you are using Linux or macOS, you can install the CLI using pip.

To communicate with the HSMs in your cluster, you must install the AWS CloudHSM client software on your instance. For more information if you are using Linux, see Install the Client (Linux) (p. 35). For more information if you are using Windows, see Install the Client (Windows) (p. 37).
Create an HSM

After you create a cluster, you can create an HSM. However, before you can create an HSM in your cluster, the cluster must be in the uninitialized state. To determine the cluster's state, view the clusters page in the AWS CloudHSM console, use the AWS CLI to run the describe-clusters command, or send a DescribeClusters request in the AWS CloudHSM API. You can create an HSM from the AWS CloudHSM console, the AWS CLI, or the AWS CloudHSM API.

To create an HSM (console)
2. Choose Initialize next to the cluster that you created previously.
3. Choose an Availability Zone (AZ) for the HSM that you are creating. Then choose Create.

To create an HSM (AWS CLI)

• At a command prompt, run the create-hsm command. Specify the cluster ID of the cluster that you created previously and an Availability Zone for the HSM. Specify the Availability Zone in the form of us-west-2a, us-west-2b, etc.

```bash
$ aws cloudhsmv2 create-hsm --cluster-id <cluster ID> --availability-zone <Availability Zone>

   {  
   "Hsm": {  
   "HsmId": "hsm-ted36yp5b2x",  
   "EniIp": "10.0.1.12",  
   "AvailabilityZone": "us-west-2a",  
   "ClusterId": "cluster-igklspoyj5v",  
   "EniId": "eni-5d7ade72",  
   "SubnetId": "subnet-fd54af9b",  
   "State": "CREATE_IN_PROGRESS"
   }
   }
```

To create an HSM (AWS CloudHSM API)

• Send a CreateHsm request. Specify the cluster ID of the cluster that you created previously and an Availability Zone for the HSM.

After you create a cluster and HSM, you can optionally verify the identity of the HSM (p. 24), or proceed directly to Initialize the Cluster (p. 31).

Verify the Identity and Authenticity of Your Cluster's HSM (Optional)

To initialize your cluster, you sign a certificate signing request (CSR) generated by the cluster's first HSM. Before you do this, you might want to verify the identity and authenticity of the HSM.

Note
This process is optional. However, it works only until a cluster is initialized. After the cluster is initialized, you cannot use this process to get the certificates or verify the HSMs.
To verify the identity of your cluster's first HSM, complete the following steps:

1. **Get the certificates and CSR (p. 27)** – In this step, you get three certificates and a CSR from the HSM. You also get two root certificates, one from AWS CloudHSM and one from the HSM hardware manufacturer.

2. **Verify the certificate chains (p. 28)** – In this step, you construct two certificate chains, one to the AWS CloudHSM root certificate and one to the manufacturer root certificate. Then you verify the HSM certificate with these certificate chains to determine that AWS CloudHSM and the hardware manufacturer both attest to the identity and authenticity of the HSM.

3. **Compare public keys (p. 29)** – In this step, you extract and compare the public keys in the HSM certificate and the cluster CSR, to ensure that they are the same. This should give you confidence that the CSR was generated by an authentic, trusted HSM.

The following diagram shows the CSR, the certificates, and their relationship to each other. The subsequent list defines each certificate.
**AWS Root Certificate**

This is AWS CloudHSM's root certificate. You can view and download this certificate at https://docs.aws.amazon.com/cloudhsm/latest/userguide/root-certificate.html (p. 30).

**Manufacturer Root Certificate**

This is the hardware manufacturer's root certificate. You can view and download this certificate at https://www.cavium.com/LS/TAmanuCert/.

**AWS Hardware Certificate**

AWS CloudHSM created this certificate when it claimed the HSM hardware. This certificate asserts that AWS CloudHSM owns the hardware.

**Manufacturer Hardware Certificate**

The HSM hardware manufacturer created this certificate when it manufactured the HSM hardware. This certificate asserts that the manufacturer created the hardware.
HSM Certificate

The HSM certificate is generated by the FIPS-validated hardware when you create the first HSM in the cluster. This certificate asserts that the HSM hardware created the HSM.

Cluster CSR

The first HSM creates the cluster CSR. When you sign the cluster CSR (p. 32), you claim the cluster. Then, you can use the signed CSR to initialize the cluster (p. 34).

Get Certificates from the HSM

To verify the identity and authenticity of your HSM, start by getting a CSR and five certificates. You get three of the certificates from the HSM, which you can do with the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

To get the CSR and HSM certificates (console)

2. Choose Initialize next to the cluster that you created previously.
3. When the certificates and CSR are ready, you see links to download them.

To get the CSR and HSM certificates (AWS CLI)

- At a command prompt, run the describe-clusters command four times, extracting the CSR and different certificates each time and saving them to files.
  a. Issue the following command to extract the cluster CSR. Replace <cluster ID> with the ID of the cluster that you created previously.

```bash
# aws cloudhsmv2 describe-clusters --filters clusterIds=<cluster ID> \
--output text \n--query 'Clusters[].Certificates.ClusterCsr' \
> <cluster ID>_ClusterCsr.csr
```
b. Issue the following command to extract the HSM certificate. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ aws cloudhsmv2 describe-clusters --filters clusterIds=<cluster ID> \
   --output text \ 
   --query 'Clusters[].Certificates.HsmCertificate' \ 
   > <cluster ID>_HsmCertificate.crt
```

c. Issue the following command to extract the AWS hardware certificate. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ aws cloudhsmv2 describe-clusters --filters clusterIds=<cluster ID> \
   --output text \ 
   --query 'Clusters[].Certificates.AwsHardwareCertificate' \ 
   > <cluster ID>_AwsHardwareCertificate.crt
```

d. Issue the following command to extract the manufacturer hardware certificate. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ aws cloudhsmv2 describe-clusters --filters clusterIds=<cluster ID> \
   --output text \ 
   --query 'Clusters[].Certificates.ManufacturerHardwareCertificate' \ 
   > <cluster ID>_ManufacturerHardwareCertificate.crt
```

To get the CSR and HSM certificates (AWS CloudHSM API)

- Send a `DescribeClusters` request, then extract and save the CSR and certificates from the response.

Get the Root Certificates

Follow these steps to get the root certificates for AWS CloudHSM and the manufacturer. Save the root certificate files to the directory that contains the CSR and HSM certificate files.

To get the AWS CloudHSM and manufacturer root certificates

2. Go to [https://www.cavium.com/LS/TAmanuCert/](https://www.cavium.com/LS/TAmanuCert/), and then choose Download Certificate. You might need to right-click the Download Certificate link and then choose Save Link As... to save the certificate file.

Verify Certificate Chains

In this step, you construct two certificate chains, one to the AWS CloudHSM root certificate and one to the manufacturer root certificate. Then use OpenSSL to verify the HSM certificate with each certificate chain.

To create the certificate chains, open a Linux shell. You need OpenSSL, which is available in most Linux shells, and you need the root certificate (p. 28) and HSM certificate files (p. 27) that you downloaded. However, you do not need the AWS CLI for this step, and the shell does not need to be associated with your AWS account.
Note
To verify the certificate chain, use OpenSSL 1.0. Due to a change in OpenSSL certificate verification, the following instructions do not work with OpenSSL 1.1.

To verify the HSM certificate with the AWS CloudHSM root certificate

1. Navigate to the directory where you saved the root certificate (p. 28) and HSM certificate files (p. 27) that you downloaded. The following commands assume that all of the certificates are in the current directory and use the default file names.

Use the following command to create a certificate chain that includes the AWS hardware certificate and the AWS CloudHSM root certificate, in that order. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ cat <cluster ID>_AwsHardwareCertificate.crt AWS_CloudHSM_Root-G1.crt > <cluster ID>_AWS_chain.crt
```

2. Use the following OpenSSL command to verify the HSM certificate with the AWS certificate chain. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ openssl verify -CAfile <cluster ID>_AWS_chain.crt <cluster ID>_HsmCertificate.crt
<cluster ID>_HsmCertificate.crt: OK
```

To verify the HSM certificate with the manufacturer root certificate

1. Use the following command to create a certificate chain that includes the manufacturer hardware certificate and the manufacturer root certificate, in that order. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ cat <cluster ID>_ManufacturerHardwareCertificate.crt cavium_cert.crt > <cluster ID>_manufacturer_chain.crt
```

2. Use the following OpenSSL command to verify the HSM certificate with the manufacturer certificate chain. Replace `<cluster ID>` with the ID of the cluster that you created previously.

```
$ openssl verify -CAfile <cluster ID>_manufacturer_chain.crt <cluster ID>_HsmCertificate.crt
<cluster ID>_HsmCertificate.crt: OK
```

Extract and Compare Public Keys

Use OpenSSL to extract and compare the public keys in the HSM certificate and the cluster CSR, to ensure that they are the same.

To compare the public keys, use your Linux shell. You need OpenSSL, which is available in most Linux shells, but you do not need the AWS CLI for this step. The shell does not need to be associated with your AWS account.

To extract and compare the public keys

1. Use the following command to extract the public key from the HSM certificate.

```
$ cat <cluster ID>_HsmCertificate.crt
```
2. Use the following command to extract the public key from the cluster CSR.

```bash
$ openssl req -in <cluster ID>_ClusterCsr.csr -pubkey -noout > <cluster ID>_ClusterCsr.pub
```

3. Use the following command to compare the public keys. If the public keys are identical, the following command produces no output.

```bash
$ diff <cluster ID>_HsmCertificate.pub <cluster ID>_ClusterCsr.pub
```

After you verify the identity and authenticity of the HSM, proceed to Initialize the Cluster (p. 31).

**AWS CloudHSM Root Certificate**

Download the AWS CloudHSM root certificate: AWS_CloudHSM_Root-G1.zip.

```
Certificate:
Data:
  Version: 3 (0x2)
  Serial Number: 17952736724058547791 (0xf924eeecf9ea64f)
  Signature Algorithm: sha256WithRSAEncryption
  Issuer: C=US,
         ST=Virginia,
         L=Herndon,
         O=Amazon Web Services INC.,
         OU=CloudHSM,
         CN=AWS CloudHSM Root G1

Validity
  Not Before: Apr 28 08:37:46 2017 GMT
  Not After: Apr 26 08:37:46 2027 GMT

Subject: C=US,
         ST=Virginia,
         L=Herndon,
         O=Amazon Web Services INC.,
         OU=CloudHSM,
         CN=AWS CloudHSM Root G1

Subject Public Key Info:
  Public Key Algorithm: rsaEncryption
  Public-Key: (2048 bit)
    Modulus:
    00:c8:e3:ff:62:a6:00:1f:1e:66:73:00:1e:57:dc:3e:
    33:04:f3:34:e8:00:95:18:fd:69:83:e0:b7:5a:b4:
    3f:ce:1c:2f:b5:1e:0f:4f:15:50:27:00:23:67:d5:
```
Initialize the Cluster

Complete the steps in the following topics to initialize your AWS CloudHSM cluster.

**Note**
Before you initialize the cluster, review the process by which you can verify the identity and authenticity of the HSMs (p. 24). This process is optional and works only until a cluster is initialized. After the cluster is initialized, you cannot use this process to get your certificates or verify the HSMs.

**Topics**
- Get the Cluster CSR (p. 31)
- Sign the CSR (p. 32)
- Initialize the Cluster (p. 34)

**Get the Cluster CSR**

Before you can initialize the cluster, you must download and sign a certificate signing request (CSR) that is generated by the cluster’s first HSM. If you followed the steps to verify the identity of your cluster’s HSM (p. 24), you already have the CSR and you can sign it. Otherwise, get the CSR now by using the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

**To get the CSR** (console)

2. Choose Initialize next to the cluster that you created previously (p. 21).
3. When the CSR is ready, you see a link to download it.
Sign the CSR

Currently, you must create a self-signed signing certificate and use it to sign the CSR for your cluster. You do not need the AWS CLI for this step, and the shell does not need to be associated with your AWS account. To sign the CSR, you must do the following:

1. Get the CSR (see Get the Cluster CSR (p. 31)).
2. Create a private key.
3. Use the private key to create a signing certificate.
4. Sign your cluster CSR.

Create a private key

Use the following command to create a private key. For a production cluster, the key should be created in a secure manner using a trusted source of randomness. We recommend that you use a secured offsite
and offline HSM or the equivalent. Store the key safely. If you can demonstrate that you own the key, you can also demonstrate that you own the cluster and the data it contains.

During development and test, you can use any convenient tool (such as OpenSSL) to create and sign the cluster certificate. The following example shows you how to create a key. After you have used the key to create a self-signed certificate (see below), you should store it in a safe manner. To sign into your AWS CloudHSM instance, the certificate must be present, but the private key does not. You use the key only for specific purposes such as restoring from a backup.

```bash
$ openssl genrsa -aes256 -out customerCA.key 2048
Generating RSA private key, 2048 bit long modulus
........+++
............+++ e is 65537 (0x10001)
Enter pass phrase for customerCA.key:
Verifying - Enter pass phrase for customerCA.key:
```

### Use the private key to create a self-signed certificate

The trusted hardware that you use to create the private key for your production cluster should also provide a software tool to generate a self-signed certificate using that key. The following example uses OpenSSL and the private key that you created in the previous step to create a signing certificate. The certificate is valid for 10 years (3652 days). Read the on-screen instructions and follow the prompts.

```bash
$ openssl req -new -x509 -days 3652 -key customerCA.key -out customerCA.crt
Enter pass phrase for customerCA.key:
You are about to be asked to enter information that will be incorporated into your certificate request. What you are about to enter is what is called a Distinguished Name or a DN. There are quite a few fields but you can leave some blank For some fields there will be a default value, If you enter '.', the field will be left blank.
-----
Country Name (2 letter code) [AU]:
State or Province Name (full name) [Some-State]:
Locality Name (eg, city) []:
Organization Name (eg, company) [Internet Widgits Pty Ltd]:
Organizational Unit Name (eg, section) []:
Common Name (e.g. server FQDN or YOUR name) []:
Email Address []:
```

This command creates a certificate file named `customerCA.crt`. Put this certificate on every host from which you will connect to your AWS CloudHSM cluster. If you give the file a different name or store it in a path other than the root of your host, you should edit your client configuration file accordingly. Use the certificate and the private key you just created to sign the cluster certificate signing request (CSR) in the next step.

### Sign the Cluster CSR

The trusted hardware that you use to create your private key for your production cluster should also provide a tool to sign the CSR using that key. The following example uses OpenSSL to sign the cluster's CSR. The example uses your private key and the self-signed certificate that you created in the previous step.

```bash
$ openssl x509 -req -days 3652 -in <cluster ID>_ClusterCsr.csr \
-CA customerCA.crt \ 
-CAkey customerCA.key \ 
-CAcreateserial \ 
```
Initialize the Cluster

Use your signed HSM certificate and your signing certificate to initialize your cluster. You can use the AWS CloudHSM console, the AWS CLI, or the AWS CloudHSM API.

To initialize a cluster (console)

2. Choose Initialize next to the cluster that you created previously.
3. On the Download certificate signing request page, choose Next. If Next is not available, first choose one of the CSR or certificate links. Then choose Next.
4. On the Sign certificate signing request (CSR) page, choose Next.
5. On the Upload the certificates page, do the following:
   a. Next to Cluster certificate, choose Upload file. Then locate and select the HSM certificate that you signed previously. If you completed the steps in the previous section, select the file named <cluster ID>_CustomerHsmCertificate.crt.
   b. Next to Issuing certificate, choose Upload file. Then select your signing certificate. If you completed the steps in the previous section, select the file named customerCA.crt.
   c. Choose Upload and initialize.

To initialize a cluster (AWS CLI)

- At a command prompt, run the initialize-cluster command. Provide the following:
  - The ID of the cluster that you created previously.
  - The HSM certificate that you signed previously. If you completed the steps in the previous section, it's saved in a file named <cluster ID>_CustomerHsmCertificate.crt.
  - Your signing certificate. If you completed the steps in the previous section, the signing certificate is saved in a file named customerCA.crt.

```
$ aws cloudhsmv2 initialize-cluster --cluster-id <cluster ID> \
   --signed-cert file://<cluster ID>_CustomerHsmCertificate.crt \
   --trust-anchor file://customerCA.crt
{
    "State": "INITIALIZE_IN_PROGRESS",
    "StateMessage": "Cluster is initializing. State will change to INITIALIZED upon completion."
}
```

To initialize a cluster (AWS CloudHSM API)

- Send an InitializeCluster request with the following:

```python
{
    "State": "INITIALIZE_IN_PROGRESS",
    "StateMessage": "Cluster is initializing. State will change to INITIALIZED upon completion."
}
```
Install and Configure the AWS CloudHSM Client (Linux)

To interact with the HSM in your AWS CloudHSM cluster, you need the AWS CloudHSM client software for Linux. You should install it on the Linux EC2 client instance that you created previously. You can also install a client if you are using Windows. For more information, see Install and Configure the AWS CloudHSM Client (Windows) (p. 37).

Topics
- Install the AWS CloudHSM Client and Command Line Tools (p. 35)
- Edit the Client Configuration (p. 36)

Install the AWS CloudHSM Client and Command Line Tools

Complete the steps in the following procedure to install the AWS CloudHSM client and command line tools.

To install (or update) the client and command line tools

1. Connect to your client instance.
2. Use the following commands to download and then install the client and command line tools.

   Amazon Linux

   ```bash
   wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-latest.el6.x86_64.rpm
   sudo yum install -y ./cloudhsm-client-latest.el6.x86_64.rpm
   ```

   Amazon Linux 2

   ```bash
   wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-latest.el7.x86_64.rpm
   sudo yum install -y ./cloudhsm-client-latest.el7.x86_64.rpm
   ```

   CentOS 6

   ```bash
   sudo yum install wget
   wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-latest.el6.x86_64.rpm
   ```
Edit the Client Configuration

Before you can use the AWS CloudHSM client to connect to your cluster, you must edit the client configuration.

To edit the client configuration

1. Copy your issuing certificate—the one that you used to sign the cluster's certificate (p. 32)—to the following location on the client instance: /opt/cloudhsm/etc/customerCA.crt. You need AWS account root user permissions on the client instance to copy your certificate to this location.

2. Use the following configure (p. 175) command to update the configuration files for the AWS CloudHSM client and command line tools, specifying the IP address of the HSM in your cluster. To get the HSM's IP address, view your cluster in the AWS CloudHSM console, or run the describe-clusters AWS CLI command. In the command's output, the HSM's IP address is the value of the

---

```
sudo yum install -y ./cloudhsm-client-latest.el6.x86_64.rpm
```

CentOS 7

```
sudo yum install wget

wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-latest.el7.x86_64.rpm

sudo yum install -y ./cloudhsm-client-latest.el7.x86_64.rpm
```

RHEL 6

```
wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-latest.el6.x86_64.rpm

sudo yum install -y ./cloudhsm-client-latest.el6.x86_64.rpm
```

RHEL 7

```
sudo yum install wget

wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-latest.el7.x86_64.rpm

sudo yum install -y ./cloudhsm-client-latest.el7.x86_64.rpm
```

Ubuntu 16.04 LTS

```
wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/Xenial/cloudhsm-client_latest_amd64.deb

sudo dpkg -i cloudhsm-client_latest_amd64.deb
```
Install and Configure the AWS CloudHSM Client (Windows)

To interact with an HSM in your AWS CloudHSM cluster, you need the AWS CloudHSM client software for Windows. You should install it on the Windows Server instance that you created previously. You can also install a client if you are using Linux. For more information, see Install and Configure the AWS CloudHSM Client (Linux) (p. 35).

To install (or update) the latest client and command line tools

1. Connect to your Windows Server instance.
2. Download the AWSCloudHSMClient-latest.msi installer.
3. Go to your download location and run the AWSCloudHSMClient-latest.msi installer. Follow the installer instructions.

   Important
   You must run the installer with administrative privileges.

   The installer automatically registers the Cryptography API: Next Generation (CNG) key storage providers (KSPs) for AWS CloudHSM. To uninstall the AWS CloudHSM client software for Windows, run the installer again and following the instructions.

4. Choose Close after the installer has finished.

   The installer copies the following executable files into the C:\Program Files\Amazon\CloudHSM folder:
   - cloudhsm_client.exe
   - cloudhsm_mgmt_util.exe
   - cng_config.exe
   - configure.exe
   - key_mgmt_util.exe
   - ksp_config.exe
   - pkpspeed_blocking.exe

   The installer copies the following certificate and key files into the C:\ProgramData\Amazon\CloudHSM folder:
   - client.crt
   - client.key
Activate the Cluster

When you activate an AWS CloudHSM cluster, the cluster's state changes from initialized to active. You can then manage the HSM's users (p. 52) and use the HSM (p. 179).

To activate the cluster, log in to the HSM with the credentials of the precrypto officer (PRECO) (p. 10). This a temporary user that exists only on the first HSM in an AWS CloudHSM cluster. The first HSM in a new cluster contains a PRECO user with a default user name and password. When you change the password, the PRECO user becomes a crypto officer (CO).

**To activate a cluster**

1. Connect to the client instance that you launched in previously. For more information, see Launch an Amazon EC2 Client Instance (p. 22). You can launch a Linux instance or a Windows Server.
2. Use the following command to start the `cloudhsm_mgmt_util` command line utility.

   Amazon Linux
   
   $ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg

   Ubuntu
   
   $ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg

   Windows
   
   c:\Program Files\Amazon\CloudHSM\cloudhsm_mgmt_util.exe c:\ProgramData\Amazon\CloudHSM\data\cloudhsm_mgmt_util.cfg

3. Use the `enable_e2e` command to enable end-to-end encryption.

   aws-cloudhsm>enable_e2e
   E2E enabled on server 0(server1)

4. (Optional) Use the `listUsers` command to display the existing users.
5. Use the `loginHSM` command to log in to the HSM as the PRECO user. This is a temporary user that exists on the first HSM in your cluster.

```
aws-cloudhsm>loginHSM PRECO admin password
loginHSM success on server 0(server1)
```

6. Use the `changePswd` command to change the password for the PRECO user. When you change the password, the PRECO user becomes a crypto officer (CO).

```
aws-cloudhsm>changePswd PRECO admin <NewPassword>
**************************************************CAUTION**************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
**************************************************CAUTION**************************************************
Do you want to continue(y/n)?y
Changing password for admin(PRECO) on 1 nodes
```

We recommend that you write down the new password on a password worksheet. Do not lose the worksheet. We recommend that you print a copy of the password worksheet, use it to record your critical HSM passwords, and then store it in a secure place. We also recommended that you store a copy of this worksheet in secure off-site storage.

7. (Optional) Use the `listUsers` command to verify that the user's type changed to crypto officer (CO) (p. 11).

```
aws-cloudhsm>listUsers
Users on server 0(server1):
Number of users found:2

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2FA</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
</tbody>
</table>
```

8. Use the `quit` command to stop the cloudhsm_mgmt_util tool.

```
aws-cloudhsm>quit
```
Reconfigure SSL with a New Certificate and Private Key (Optional)

AWS CloudHSM uses an SSL certificate to establish a connection to an HSM. A default key and SSL certificate are included when you install the client. You can, however, create and use your own. Note that you will need the self-signed certificate (`customerCA.crt`) that you created when you initialized (p. 33) your cluster.

To reconfigure SSL with a new certificate and private key

1. Create a private key using the following OpenSSL command:

   ```
   genrsa -aes256 -out ssl-client.key 2048
   Generating RSA private key, 2048 bit long modulus
   ........++++
   ........++++
   e is 65537 (0x10001)
   Enter pass phrase for customerCA.key:
   Verifying - Enter pass phrase for customerCA.key:
   ```

2. Use the following OpenSSL command to create a certificate signing request (CSR). You will be asked a series of questions for your certificate.

   ```
   req -new -sha256 -key ssl-client.key -out ssl-client.csr
   Enter pass phrase for ssl-client.key:
   You are about to be asked to enter information that will be incorporated into your certificate request.
   What you are about to enter is what is called a Distinguished Name or a DN.
   There are quite a few fields but you can leave some blank
   For some fields there will be a default value,
   If you enter '.', the field will be left blank.
   -----
   Country Name (2 letter code) [XX]:
   State or Province Name (full name) []:
   Locality Name (eg, city) [Default City]:
   Organization Name (eg, company) [Default Company Ltd]:
   Organizational Unit Name (eg, section) []:
   Common Name (eg, your name or your server's hostname) []:
   Email Address []:
   Please enter the following 'extra' attributes to be sent with your certificate request
   A challenge password []:
   An optional company name []:
   ```

3. Sign the CSR with the `customerCA.crt` certificate that you created when you initialized your cluster.

   ```
   x509 -req -days 3652 -in ssl-client.csr
   -CA customerCA.crt
   -CAkey customerCA.key
   -CAcreateserial
   -out ssl-client.crt
   Signature ok
   subject=/C=US/ST=WA/L=Seattle/O=Example Company/OU=sales
   Getting CA Private Key
   ```
4. Copy your key and certificate to the appropriate directory. In Linux, use the following commands. The `configure --ssl` option became available with version 1.0.14 of the AWS CloudHSM client.

```bash
sudo cp ssl-client.crt /opt/cloudhsm/etc/
sudo cp ssl-client.key /opt/cloudhsm/etc/
sudo /opt/cloudhsm/bin/configure --ssl --pkey /opt/cloudhsm/etc/ssl-client.key --cert /opt/cloudhsm/etc/ssl-client.crt
```

5. Add the `customerCA.crt` certificate to the trust store. Create a hash of the certificate subject name. This creates an index to allow the certificate to be looked up by that name. Create a file that contains the certificate with the hash name.

```bash
x509 -in /opt/cloudhsm/etc/customerCA.crt -hash | head -n 1
1234abcd
sudo cp /opt/cloudhsm/etc/customerCA.crt /opt/cloudhsm/etc/certs/1234abcd.0
```
Managing AWS CloudHSM Clusters

You can manage your AWS CloudHSM clusters from the AWS CloudHSM console or one of the AWS SDKs or command line tools. For more information, see the following topics.

To create a cluster, see Getting Started (p. 14).

Topics
- Adding or Removing HSMs in an AWS CloudHSM Cluster (p. 42)
- Deleting an AWS CloudHSM Cluster (p. 45)
- Creating an AWS CloudHSM Cluster from a Previous Backup (p. 46)
- Copying a Backup Across Regions (p. 47)
- Tagging AWS CloudHSM Resources (p. 48)

Adding or Removing HSMs in an AWS CloudHSM Cluster

To scale up or down your AWS CloudHSM cluster, add or remove HSMs by using the AWS CloudHSM console or one of the AWS SDKs or command line tools.

Topics
- Adding an HSM (p. 42)
- Removing an HSM (p. 44)

Adding an HSM

The following figure illustrates the events that occur when you add an HSM to a cluster.
1. You add a new HSM to a cluster. The following procedures explain how to do this from the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), and the AWS CloudHSM API.

   This is the only action that you take. The remaining events occur automatically.

2. AWS CloudHSM makes a backup copy of an existing HSM in the cluster. For more information, see Backups (p. 6).

3. AWS CloudHSM restores the backup onto the new HSM. This ensures that the HSM is in sync with the others in the cluster.

4. The existing HSMs in the cluster notify the AWS CloudHSM client that there's a new HSM in the cluster.

5. The client establishes a connection to the new HSM.
To add an HSM (console)

2. Choose a cluster for the HSM that you are adding.
3. On the HSMs tab, choose Create HSM.
4. Choose an Availability Zone (AZ) for the HSM that you are creating. Then choose Create.

To add an HSM (AWS CLI)

- At a command prompt, issue the `create-hsm` command, specifying a cluster ID and an Availability Zone for the HSM that you are creating. If you don’t know the cluster ID of your preferred cluster, issue the `describe-clusters` command. Specify the Availability Zone in the form of `us-east-2a`, `us-east-2b`, etc.

```
$ aws cloudhsmv2 create-hsm --cluster-id <cluster ID> --availability-zone <Availability Zone>
{
    "Hsm": {
        "State": "CREATE_IN_PROGRESS",
        "ClusterId": "cluster-5a73d5gqrdh",
        "HsmId": "hsm-lgavqitns2a",
        "SubnetId": "subnet-0e358c43",
        "AvailabilityZone": "us-east-2c",
        "EniId": "eni-bab18892",
        "EniIp": "10.0.3.10"
    }
}
```

To add an HSM (AWS CloudHSM API)

- Send a CreateHsm request, specifying the cluster ID and an Availability Zone for the HSM that you are creating.

Removing an HSM

You can remove an HSM by using the AWS CloudHSM console, the AWS CLI, or the AWS CloudHSM API.

To remove an HSM (console)

2. Choose the cluster that contains the HSM that you are removing.
3. On the HSMs tab, choose the HSM that you are removing. Then choose Delete HSM.
4. Confirm that you want to delete the HSM. Then choose Delete.

To remove an HSM (AWS CLI)

- At a command prompt, issue the `delete-hsm` command. Pass the ID of the cluster that contains the HSM that you are deleting and one of the following HSM identifiers:
  - The HSM ID (`--hsm-id`)
  - The HSM IP address (`--eni-ip`)
  - The HSM's elastic network interface ID (`--eni-id`)
Deleting a Cluster

If you don’t know the values for these identifiers, issue the `describe-clusters` command.

```
$ aws cloudhsmv2 delete-hsm --cluster-id <cluster ID> --eni-ip <HSM IP address>
{   "HsmId": "hsm-lgavqitns2a"
}
```

To remove an HSM (AWS CloudHSM API)

- Send a `DeleteHsm` request, specifying the cluster ID and an identifier for the HSM that you are deleting.

Deleting an AWS CloudHSM Cluster

Before you can delete a cluster, you must remove all HSMs from the cluster. For more information, see Removing an HSM (p. 44).

After you remove all HSMs, you can delete a cluster by using the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

To delete a cluster (console)

2. Choose the cluster that you are deleting. Then choose Delete cluster.
3. Confirm that you want to delete the cluster, then choose Delete.

To delete a cluster (AWS CLI)

- At a command prompt, issue the `delete-cluster` command, passing the ID of the cluster that you are deleting. If you don’t know the cluster ID, issue the `describe-clusters` command.

```
$ aws cloudhsmv2 delete-cluster --cluster-id <cluster ID>
{   "Cluster": {       "Certificates": {           "ClusterCertificate": "<certificate string>"         },       "SourceBackupId": "backup-rtq2dwi2gg6",       "SecurityGroup": "sg-40399d28",       "CreateTimestamp": 1504903546.035,       "SubnetMapping": {           "us-east-2a": "subnet-f1d6e798",           "us-east-2c": "subnet-0e358c43",           "us-east-2b": "subnet-40ed9d3b"         },       "ClusterId": "cluster-kdmrayrc7gi",       "VpcId": "vpc-641d3ccd",       "State": "DELETE_IN_PROGRESS",       "HsmType": "hsm1.medium",       "StateMessage": "The cluster is being deleted.",       "Hsms": [],       "BackupPolicy": "DEFAULT"
   }
}
```
To delete a cluster (AWS CloudHSM API)
• Send a DeleteCluster request, specifying the ID of the cluster that you are deleting.

Creating an AWS CloudHSM Cluster from a Previous Backup

To restore an AWS CloudHSM cluster from a previous backup, you create a new cluster and specify the backup to restore. After you create the cluster, you don't need to initialize or activate it. You can just add an HSM to the cluster. This HSM contains the same users, key material, certificates, configuration, and policies that were in the backup that you restored. For more information about backups, see Backups (p. 6).

You can restore a cluster from a backup from the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

To create a cluster from a previous backup (console)

2. Choose Create cluster.
3. In the Cluster configuration section, do the following:
   a. For VPC, choose a VPC for the cluster that you are creating.
   b. For AZ(s), choose a private subnet for each Availability Zone that you are adding to the cluster.
4. In the Cluster source section, do the following:
   a. Choose Restore cluster from existing backup.
   b. Choose the backup that you are restoring.
5. Choose Next: Review.
6. Review your cluster configuration, then choose Create cluster.

To create a cluster from a previous backup (AWS CLI)

• At a command prompt, issue the create-cluster command. Specify the HSM instance type, the subnet IDs of the subnets where you plan to create HSMs, and the backup ID of the backup that you are restoring. If you don't know the backup ID, issue the describe-backups command.

```bash
$ aws cloudhsmv2 create-cluster --hsm-type hsm1.medium --subnet-ids <subnet ID 1> <subnet ID 2> <subnet ID N> --source-backup-id <backup ID>
```

```json
"Cluster": {
  "HsmType": "hsm1.medium",
  "VpcId": "vpc-641d3c0d",
  "Hsms": [],
  "State": "CREATE_IN_PROGRESS",
  "SourceBackupId": "backup-rtq2dwi2gq6",
  "BackupPolicy": "DEFAULT",
  "SecurityGroup": "sg-640fab0c",
  "CreateTimestamp": 1504907311.112,
  "SubnetMapping": {
    "us-east-2c": "subnet-0e358c43",
    "us-east-2a": "subnet-f1d6e798",
    "us-east-2b": "subnet-40ed9d3b"
}
```
To create a cluster from a previous backup (AWS CloudHSM API)

- Send a CreateCluster request. Specify the HSM instance type, the subnet IDs of the subnets where you plan to create HSMs, and the backup ID of the backup that you are restoring.

To create an HSM that contains the same users, key material, certificates, configuration, and policies that were in the backup that you restored, add an HSM (p. 42) to the cluster.

Copying a Backup Across Regions

AWS CloudHSM allows you to copy a backup of a cluster into a different region, where it can then be used to create a new cluster as a clone of the original. AWS CloudHSM Cluster Backups (p. 6) are packages of encrypted data that contain the elements of a particular cluster. In order to clone a cluster into a different region, first copy the cluster backup to the destination region and then create a new cluster from the copied backup. You may want to do this for a number of reasons, including simplification of the disaster recovery process.

You can copy a cluster backup across regions from the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API. Upon issuing the copy-backup-to-region command, the copied backup appears in the destination region with a CREATE_IN_PROGRESS status. Upon successful completion, the status of the copied backup is READY.

In the event that the copy-backup-to-region command cannot be successfully completed, the status of the copied backup is DELETED. Check your input parameters for errors and ensure that the specified source backup is not in a DELETED state before rerunning the operation.

For information on how to create a cluster from a backup, see Creating an AWS CloudHSM Cluster from a Previous Backup (p. 46).

**Important**

Note the following:

- To copy a cluster backup to a destination region, your account must have the proper IAM policy permissions. In order to copy the backup to a different region, your IAM policy must allow access to the source region in which the backup is located. Once copied across regions, your IAM policy must allow access to the destination region in order to interact with the copied backup, which includes using the CreateCluster operation. For more information, see Restrict User Permissions to What’s Necessary for AWS CloudHSM (p. 14).

- The original cluster and the cluster that may be built from a backup in the destination region are not linked. You must manage each of these clusters independently. For more information, see Managing AWS CloudHSM Clusters (p. 42).

- Backups cannot be copied into or out of the AWS GovCloud (US), as it is a restricted region.

To copy a cluster backup to a different region (AWS CLI)

- At a command prompt, run the copy-backup-to-region command. Specify the destination region and either the cluster ID of the source cluster or the backup ID of the source backup. If you specify...
a backup ID, the associated backup is copied. If you specify a cluster ID, the most recent available backup of the associated cluster is copied. If you provide both, the backup ID provided is used by default. If you don't know the cluster ID or backup ID, run the `describe-clusters` or `describe-backups` command respectively.

```bash
$ aws cloudhsmv2 copy-backup-to-region --destination-region <destination region> \
   --backup-id <backup ID>
```

To copy a cluster backup to a different region (AWS CloudHSM API)

- Send a `CopyBackupToRegion` request. Specify the destination region and the cluster ID or most recent backup ID of the cluster to be copied.

### Tagging AWS CloudHSM Resources

A tag is a label that you assign to an AWS resource. You can assign tags to your AWS CloudHSM clusters. Each tag consists of a tag key and a tag value, both of which you define. For example, the tag key might be `Cost Center` and the tag value might be `12345`. Tag keys must be unique for each cluster.

You can use tags for a variety of purposes. One common use is to categorize and track your AWS costs. You can apply tags that represent business categories (such as cost centers, application names, or owners) to organize your costs across multiple services. When you add tags to your AWS resources, AWS generates a cost allocation report with usage and costs aggregated by tags. You can use this report to view your AWS CloudHSM costs in terms of projects or applications, instead of viewing all AWS CloudHSM costs as a single line item.

For more information about using tags for cost allocation, see Using Cost Allocation Tags in the AWS Billing and Cost Management User Guide.

You can use the AWS CloudHSM console or one of the AWS SDKs or command line tools to add, update, list, and remove tags.

**Topics**
- Adding or Updating Tags (p. 48)
- Listing Tags (p. 50)
- Removing Tags (p. 50)

### Adding or Updating Tags

You can add or update tags from the AWS CloudHSM console, the AWS Command Line Interface (AWS CLI), or the AWS CloudHSM API.

**To add or update tags (console)**

2. Choose the cluster that you are tagging.
3. Choose **Tags**.
4. To add a tag, do the following:
   a. Choose **Add Tag**.
   b. For **Tag Key**, type a key for the tag.
   c. (Optional) For **Tag Value**, type a value for the tag.
   d. Choose the action for adding a tag, as shown in the following image.

   ![Add Tag Image]

5. To update a tag, do the following:
   a. Choose the tag value to update.
   
   **Note**
   If you update the tag key for an existing tag, the console deletes the existing tag and
   creates a new one.
   
   b. Type the new tag value. Then choose the action for updating a tag, as shown in the following image.

   ![Update Tag Image]

**To add or update tags (AWS CLI)**

1. At a command prompt, issue the `tag-resource` command, specifying the tags and the ID of the
cluster that you are tagging. If you don't know the cluster ID, issue the `describe-clusters` command.

   ```
   $ aws cloudhsmv2 tag-resource --resource-id <cluster ID> \
   ```
2. To update tags, use the same command but specify an existing tag key. When you specify a new tag value for an existing tag, the tag is overwritten with the new value.

To add or update tags (AWS CloudHSM API)
- Send a TagResource request. Specify the tags and the ID of the cluster that you are tagging.

Listing Tags
You can list tags for a cluster from the AWS CloudHSM console, the AWS CLI, or the AWS CloudHSM API.

To list tags (console)
2. Choose the cluster whose tags you are listing.
3. Choose Tags.

To list tags (AWS CLI)
- At a command prompt, issue the list-tags command, specifying the ID of the cluster whose tags you are listing. If you don't know the cluster ID, issue the describe-clusters command.

```
$ aws cloudhsmv2 list-tags --resource-id <cluster ID>
{
   "TagList": [
   {
      "Key": "Cost Center",
      "Value": "12345"
   }
   ]
}
```

To list tags (AWS CloudHSM API)
- Send a ListTags request, specifying the ID of the cluster whose tags you are listing.

Removing Tags
You can remove tags from a cluster by using the AWS CloudHSM console, the AWS CLI, or the AWS CloudHSM API.

To remove tags (console)
2. Choose the cluster whose tags you are removing.
3. Choose Tags.
4. Next to the tag that you are removing, choose the action for deleting a tag, as shown in the following image.
To remove tags (AWS CLI)

- At a command prompt, issue the `untag-resource` command, specifying the tag keys of the tags that you are removing and the ID of the cluster whose tags you are removing. When you use the AWS CLI to remove tags, specify only the tag keys, not the tag values.

```bash
$ aws cloudhsmv2 untag-resource --resource-id <cluster ID> \ 
    --tag-key-list "<tag key>"
```

To remove tags (AWS CloudHSM API)

- Send an `UntagResource` request in the AWS CloudHSM API, specifying the ID of the cluster and the tags that you are removing.
Managing HSM Users and Keys in AWS CloudHSM

Before you can use your AWS CloudHSM cluster for cryptoprocessing, you must create users and keys on the HSMs in your cluster. See the following topics for more information about using the AWS CloudHSM command line tools to manage HSM users and keys. You can also learn how to use quorum authentication (also known as M of N access control).

Topics
- Managing HSM Users in AWS CloudHSM (p. 52)
- Managing Keys in AWS CloudHSM (p. 55)
- Enforcing Quorum Authentication (M of N Access Control) (p. 60)

Managing HSM Users in AWS CloudHSM

To manage users on the HSMs in your AWS CloudHSM cluster, use the AWS CloudHSM command line tool known as cloudhsm_mgmt_util. Before you can manage users, you must start cloudhsm_mgmt_util, enable end-to-end encryption, and log in to the HSMs. For more information, see cloudhsm_mgmt_util (p. 73).

To manage HSM users, log in to the HSM with the user name and password of a cryptographic officer (p. 11) (CO). Only COs can manage other users. The HSM contains a default CO named admin. You set this user’s password when you activated the cluster (p. 38).

Topics
- Create Users (p. 52)
- List Users (p. 53)
- Change a User’s Password (p. 54)
- Delete Users (p. 54)

Create Users

Use the `createUser` (p. 84) command to create a user on the HSM. The following examples create new CO and CU users, respectively. For information about user types, see HSM Users (p. 10).

```
aws-cloudhsm> createUser CO example_officer <password>

***********************************************************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
***********************************************************************************************

Do you want to continue(y/n)? y
```
Creating User example_officer(CO) on 3 nodes

```
aws-cloudhsm> createUser CU example_user <password>
*************************CAUTION********************************
This is a CRITICAL operation, should be done on all nodes in the
cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
************************************************************************
Do you want to continue(y/n)?
y
Creating User example_user(CU) on 3 nodes
```

The following shows the syntax for the `createUser` (p. 84) command. User types and passwords are
case-sensitive in cloudhsm_mgmt_util commands, but user names are not.

```
aws-cloudhsm> createUser <user type> <user name> <password>
```

**List Users**

Use the `listUsers` (p. 102) command to list the users on each HSM in the cluster. All HSM user
types (p. 10) can use this command; it's not restricted to COs.

The PCO is the first ("primary") CO created on each HSM. It has the same permissions on the HSM as any
other CO.

```
aws-cloudhsm> listUsers
Users on server 0(10.0.2.9):
Number of users found:4

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>CO</td>
<td>example_officer</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>CU</td>
<td>example_user</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Users on server 1(10.0.3.11):
Number of users found:4

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>CO</td>
<td>example_officer</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>CU</td>
<td>example_user</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Users on server 2(10.0.1.12):
Number of users found:4

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```
## Change a User's Password

Use the `changePswd` command to change the password for any user. All HSM user types (p. 10) can issue this command, but only COs can change the password for other users. Crypto users (CUs) and appliance users (AUs) can change only their own password. The following examples change the password for the CO and CU users that were created in the Create Users (p. 52) examples.

```
aws-cloudhsm> changePswd CO example_officer <new password>
****************************************************************
This is a CRITICAL operation, should be done on all nodes in the
c cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
****************************************************************
Do you want to continue(y/n)? y
Changing password for example_officer(CO) on 3 nodes
```

```
aws-cloudhsm> changePswd CU example_user <new password>
****************************************************************
This is a CRITICAL operation, should be done on all nodes in the
c cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
****************************************************************
Do you want to continue(y/n)? y
Changing password for example_user(CU) on 3 nodes
```

The following shows the syntax for the `changePswd` command. User types and passwords are case-sensitive, but user names are not.

```
aws-cloudhsm> changePswd <user type> <user name> <new password>
```

**Warning**

The CO cannot change the password for a user (CO or CU) who is currently logged in.

## Delete Users

Use the `deleteUser` command to delete a user. The following examples delete the CO and CU users that were created in the Create Users (p. 52) examples.

```
aws-cloudhsm> deleteUser CO example_officer
Deleting user example_officer(CO) on 3 nodes
deleteUser success on server 0(10.0.2.9)
deleteUser success on server 1(10.0.3.11)
deleteUser success on server 2(10.0.1.12)
```

```
aws-cloudhsm> deleteUser CU example_user
```
Deleting user example_user(CU) on 3 nodes
deleteUser success on server 0(10.0.2.9)
deleteUser success on server 1(10.0.3.11)
deleteUser success on server 2(10.0.1.12)

The following shows the syntax for the `deleteUser` command.

```
aws-cloudhsm> deleteUser <user type> <user name>
```

**Warning**
Deleting a CU user will orphan all of the keys owned by that CU and make them unusable. You will not receive any warning that the user you are about to delete still owns keys in the cluster.

### Managing Keys in AWS CloudHSM

To manage keys on the HSMs in your AWS CloudHSM cluster, use the `key_mgmt_util` command line tool. Before you can manage keys, you must start the AWS CloudHSM client, start `key_mgmt_util`, and log in to the HSMs.

To manage keys, **log in to the HSM** with the user name and password of a crypto user (CU). Only CUs can create keys. Keys are inherently owned and managed by the CU who created them.

**Topics**
- Generate Keys (p. 55)
- Import Keys (p. 56)
- Export Keys (p. 58)
- Delete Keys (p. 59)
- Share and Unshare Keys (p. 59)

### Generate Keys

To generate keys on the HSM, use the command that corresponds to the type of key that you want to generate.

#### Generate Symmetric Keys

Use the `genSymKey` command to generate AES, triple DES, and other types of symmetric keys. To see all available options, use the `genSymKey -h` command.

The following example creates a 256-bit AES key.

```
Command: genSymKey -t 31 -s 32 -l aes256
Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created.  Key Handle: 524295

Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
```

55
Generate RSA Key Pairs

To generate an RSA key pair, use the `genRSAKeyPair` command. To see all available options, use the `genRSAKeyPair -h` command.

The following example generates an RSA 2048-bit key pair.

```bash
Command: genRSAKeyPair -m 2048 -e 65537 -l rsa2048
Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair:    public key handle: 524294    private key handle: 524296
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
```

Generate ECC (Elliptic Curve Cryptography) Key Pairs

To generate an ECC key pair, use the `genECCKeyPair` command. To see all available options, including a list of the supported elliptic curves, use the `genECCKeyPair -h` command.

The following example generates an ECC key pair using the P-384 elliptic curve defined in NIST FIPS publication 186-4.

```bash
Command: genECCKeyPair -i 14 -l ecc-p384
Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair:    public key handle: 524297    private key handle: 524298
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
```

Import Keys

To import secret keys—that is, symmetric keys and asymmetric private keys—into the HSM, you must first create a wrapping key on the HSM. You can import public keys directly without a wrapping key.

Import Secret Keys

Complete the following steps to import a secret key. Before you import a secret key, save it to a file. Save symmetric keys as raw bytes, and asymmetric private keys in PEM format.

This example shows how to import a plaintext secret key from a file into the HSM. To import an encrypted key from a file into the HSM, use the `unWrapKey` command.

**To import a secret key**

1. Use the `genSymKey` command to create a wrapping key. The following command creates a 128-bit AES wrapping key that is valid only for the current session. You can use a session key or a persistent key as a wrapping key.

```bash
Command: genSymKey -t 31 -s 16 -sess -l import-wrapping-key
Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created.  Key Handle: 524299
```
Use one of the following commands, depending on the type of secret key that you are importing.

- To import a symmetric key, use the `imSymKey` command. The following command imports an AES key from a file named `aes256.key` using the wrapping key created in the previous step. To see all available options, use the `imSymKey -h` command.

  Command: `imSymKey -f aes256.key -t 31 -l aes256-imported -w 524299`  
  Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS  
  Cfm3CreateUnwrapTemplate returned: 0x00 : HSM Return: SUCCESS  
  Cfm3UnWrapKey returned: 0x00 : HSM Return: SUCCESS  
  Symmetric Key Unwrapped. Key Handle: 524300

- To import an asymmetric private key, use the `importPrivateKey` command. The following command imports a private key from a file named `rsa2048.key` using the wrapping key created in the previous step. To see all available options, use the `importPrivateKey -h` command.

  Command: `importPrivateKey -f rsa2048.key -l rsa2048-imported -w 524299`  
  BER encoded key length is 1216  
  Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS  
  Cfm3CreateUnwrapTemplate returned: 0x00 : HSM Return: SUCCESS  
  Cfm3UnWrapKey returned: 0x00 : HSM Return: SUCCESS  
  Private Key Unwrapped. Key Handle: 524301

---

### Import Public Keys

Use the `importPubKey` command to import a public key. To see all available options, use the `importPubKey -h` command.

The following example imports an RSA public key from a file named `rsa2048.pub`.

Command: `importPubKey -f rsa2048.pub -l rsa2048-public-imported -w 524299`  
Cfm3CreatePublicKey returned: 0x00 : HSM Return: SUCCESS  
Public Key Handle: 524302

Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS  
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS  
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
Export Keys

To export secret keys—that is, symmetric keys and asymmetric private keys—from the HSM, you must first create a wrapping key. You can export public keys directly without a wrapping key.

Only the key owner can export a key. Users with whom the key is shared can use the key in cryptographic operations, but they cannot export it. When running this example, be sure to export a key that you created.

**Important**

The `exSymKey` command writes a plaintext (unencrypted) copy of the secret key to a file. The export process requires a wrapping key, but the key in the file is not a wrapped key. To export a wrapped (encrypted) copy of a key, use the `wrapKey` command.

Export Secret Keys

Complete the following steps to export a secret key.

**To export a secret key**

1. Use the `genSymKey` command to create a wrapping key. The following command creates a 128-bit AES wrapping key that is valid only for the current session.

   Command:
   ```shell
   genSymKey -t 31 -s 16 -sess -l export-wrapping-key
   ```

   Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS

   Symmetric Key Created. Key Handle: 524304

   Cluster Error Status
   Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

2. Use one of the following commands, depending on the type of secret key that you are exporting.

   - To export a symmetric key, use the `exSymKey` command. The following command exports a symmetric key to a file named `aes256.key.exp`. To see all available options, use the `exSymKey -h` command.

     Command:
     ```shell
     exSymKey -k 524295 -out aes256.key.exp -w 524304
     ```

     Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS

     Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS

     Wrapped Symmetric Key written to file "aes256.key.exp"

   - To export a private key, use the `exportPrivateKey` command. The following command exports a private key to a file named `rsa2048.key.exp`. To see all available options, use the `exportPrivateKey -h` command.

     Command:
     ```shell
     exportPrivateKey -k 524296 -out rsa2048.key.exp -w 524304
     ```

     Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS

     Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS

   **Note**

   The command's output says that a "Wrapped Symmetric Key" is written to the output file. However, the output file contains a plaintext (not wrapped) key. To export a wrapped (encrypted) key to a file, use the `wrapKey` command.

   - To export a private key, use the `exportPrivateKey` command. The following command exports a private key to a file named `rsa2048.key.exp`. To see all available options, use the `exportPrivateKey -h` command.

     Command:
     ```shell
     exportPrivateKey -k 524296 -out rsa2048.key.exp -w 524304
     ```

     Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS

     Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS
Export Public Keys

Use the `exportPubKey` command to export a public key. To see all available options, use the `exportPubKey -h` command.

The following example exports an RSA public key to a file named `rsa2048.pub.exp`.

```
Command: exportPubKey -k 524294 -out rsa2048.pub.exp
PEM formatted public key is written to rsa2048.pub.key
Cfm3ExportPubKey returned: 0x00 : HSM Return: SUCCESS
```

Delete Keys

Use the `deleteKey` command to delete a key, as in the following example. Only the key owner can delete a key.

```
Command: deleteKey -k 524300
Cfm3DeleteKey returned: 0x00 : HSM Return: SUCCESS
```

Cluster Error Status

Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

Share and Unshare Keys

In AWS CloudHSM, the CU who creates the key owns it. The owner manages the key, can export and delete it, and can use the key in cryptographic operations. The owner can also share the key with other CU users. Users with whom the key is shared can use the key in cryptographic operations, but they cannot export or delete the key, or share it with other users.

You can share keys with other CU users when you create the key, such as by using the `-u` parameter of the `genSymKey` (p. 146) or `genRSAKeyPair` (p. 142) commands. To share existing keys with a different HSM user, use the `cloudhsm_mgmt_util` (p. 73) command line tool. This is different from most of the tasks documented in this section, which use the `key_mgmt_util` (p. 114) command line tool.

Before you can share a key, you must start `cloudhsm_mgmt_util`, enable end-to-end encryption, and log in to the HSMs. To share a key, log in to the HSM as the crypto user (CU) that owns the key. Only key owners can share a key.

Use the `shareKey` command to share or unshare a key, specifying the handle of the key and the IDs of the user or users. To share or unshare with more than one user, specify a comma-separated list of user IDs. To share a key, use 1 as the command's last parameter, as in the following example. To unshare, use 0.

```
aws-cloudhsm>shareKey 524295 4 1
*******************************************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
*******************************************************************************
```
Do you want to continue(y/n)? y
shareKey success on server 0(10.0.2.9)
shareKey success on server 1(10.0.3.11)
shareKey success on server 2(10.0.1.12)

The following shows the syntax for the shareKey command.

```
aws-cloudhsm>shareKey <key handle> <user ID> <Boolean: 1 for share, 0 for unshare>
```

Enforcing Quorum Authentication (M of N Access Control)

The HSMs in your AWS CloudHSM cluster support quorum authentication, which is also known as M of N access control. With quorum authentication, no single user on the HSM can do quorum-controlled operations on the HSM. Instead, a minimum number of HSM users (at least 2) must cooperate to do these operations. With quorum authentication, you can add an extra layer of protection by requiring approvals from more than one HSM user.

Quorum authentication can control the following operations:

- HSM user management by crypto officers (COs) (p. 11) – Creating and deleting HSM users, and changing a different HSM user's password. For more information, see Using Quorum Authentication for Crypto Officers (p. 65).

The following topics provide more information about quorum authentication in AWS CloudHSM.

**Topics**

- Overview of Quorum Authentication (p. 60)
- Additional Details about Quorum Authentication (p. 61)
- Using Quorum Authentication for Crypto Officers: First Time Setup (p. 61)
- Using Quorum Authentication for Crypto Officers (p. 65)
- Change the Quorum Minimum Value for Crypto Officers (p. 71)

**Overview of Quorum Authentication**

The following steps summarize the quorum authentication processes. For the specific steps and tools, see Using Quorum Authentication for Crypto Officers (p. 65).

1. Each HSM user creates an asymmetric key for signing. He or she does this outside of the HSM, taking care to protect the key appropriately.
2. Each HSM user logs in to the HSM and registers the public part of his or her signing key (the public key) with the HSM.
3. When an HSM user wants to do a quorum-controlled operation, he or she logs in to the HSM and gets a quorum token.
4. The HSM user gives the quorum token to one or more other HSM users and asks for their approval.
5. The other HSM users approve by using their keys to cryptographically sign the quorum token. This occurs outside the HSM.
6. When the HSM user has the required number of approvals, he or she logs in to the HSM and gives the quorum token and approvals (signatures) to the HSM.
7. The HSM uses the registered public keys of each signer to verify the signatures. If the signatures are valid, the HSM approves the token.
8. The HSM user can now do a quorum-controlled operation.

Additional Details about Quorum Authentication

Note the following additional information about using quorum authentication in AWS CloudHSM.

- An HSM user can sign his or her own quorum token—that is, the requesting user can provide one of the required approvals for quorum authentication.
- You choose the minimum number of quorum approvers for quorum-controlled operations. The smallest number you can choose is two (2). For HSM user management operations by COs, the largest number you can choose is twenty (20).
- The HSM can store up to 1024 quorum tokens. If the HSM already has 1024 tokens when you try to create a new one, the HSM purges one of the expired tokens. By default, tokens expire ten minutes after their creation.

Using Quorum Authentication for Crypto Officers: First Time Setup

The following topics describe the steps that you must complete to configure your HSM so that crypto officers (COs) (p. 11) can use quorum authentication. You need to do these steps only once when you first configure quorum authentication for COs. After you complete these steps, see Using Quorum Authentication for Crypto Officers (p. 65).

Topics
- Prerequisites (p. 61)
- Create and Register a Key for Signing (p. 62)
- Set the Quorum Minimum Value on the HSM (p. 64)

Prerequisites

To understand this example, you should be familiar with the cloudhsm_mgmt_util command line tool (p. 73). In this example, the AWS CloudHSM cluster has two HSMs, each with the same COs, as shown in the following output from the listUsers command. For more information about creating users, see Managing HSM Users (p. 52).

```
aws-cloudhsm>listUsers
Users on server 0(10.0.2.14):
Number of users found: 7

<table>
<thead>
<tr>
<th>User Id</th>
<th>LoginFailureCnt</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>2</td>
<td>0</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
<tr>
<td>3</td>
<td>0</td>
<td>CO</td>
<td>officer1</td>
<td>NO</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>CO</td>
<td>officer2</td>
<td>NO</td>
</tr>
<tr>
<td>5</td>
<td>0</td>
<td>CO</td>
<td>officer3</td>
<td>NO</td>
</tr>
</tbody>
</table>
```
Create and Register a Key for Signing

To use quorum authentication, each CO must create an asymmetric key for signing (a signing key). This is done outside of the HSM.

There are many different ways to create and protect a personal signing key. The following example shows how to do it with OpenSSL.

**Example – Create a personal signing key with OpenSSL**

The following example demonstrates how to use OpenSSL to create a 2048-bit RSA key that is protected by a pass phrase. To use this example, replace `officer1.key` with the name of the file where you want to store the key.

```
$ openssl genrsa -out officer1.key -aes256 2048
Generating RSA private key, 2048 bit long modulus
.....................................+++
++
e is 65537 (0x10001)
Enter pass phrase for officer1.key:
Verifying - Enter pass phrase for officer1.key:
```

Each CO should create his or her own key.

After creating a key, the CO must register the public part of the key (the public key) with the HSM.

**To register a public key with the HSM**

1. Use the following command to start the cloudhsm_mgmt_util command line tool.

   ```
   $ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
   ```

2. Use the `enable_e2e` command to establish end-to-end encrypted communication.

3. Use the `loginHSM` command to log in to the HSM as a CO. For more information, see Log in to the HSMs (p. 79).
4. Use the `registerMofnPubKey` command to register the public key. For more information, see the following example or use the `help registerMofnPubKey` command.

Example – Register a public key with the HSM

The following example shows how to use the `registerMofnPubKey` command in the `cloudhsm_mgmt_util` command line tool to register a CO's public key with the HSM. To use this command, the CO must be logged in to the HSM. Replace these values with your own:

- `key_match_string` – An arbitrary string that is used to match the public and private keys. You can use any string for this value. The `cloudhsm_mgmt_util` command line tool encrypts this string with the private key, and then sends the encrypted blob and the plaintext string to the HSM. The HSM uses the public key to decrypt the encrypted blob, and then compares the decrypted string to the plaintext string. If the strings match, the HSM registers the public key; otherwise it doesn’t.
- `officer1` – The user name of the CO who is registering the public key. This must be the same CO who is logged in to the HSM and is running this command.
- `officer1.key` – The name of the file that contains the CO's key. This file must contain the complete key (not just the public part) because the `cloudhsm_mgmt_util` command line tool uses the private key to encrypt the `key match string`.

When prompted, type the pass phrase that protects the CO's key.

```
aws-cloudhsm>registerMofnPubKey CO key_match_string officer1 officer1.key
******************************************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
******************************************************************************
Do you want to continue(y/n)?y
Enter PEM pass phrase:
registerMofnPubKey success on server 0(10.0.2.14)
registerMofnPubKey success on server 1(10.0.1.4)
```

Each CO must register his or her public key with the HSM. After all COs register their public keys, the output from the `listUsers` command shows this in the MofnPubKey column, as shown in the following example.

```
aws-cloudhsm>listUsers
Users on server 0(10.0.2.14):
Number of users found:7

<table>
<thead>
<tr>
<th>User Id</th>
<th>LoginFailureCnt</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>2</td>
<td>0</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
<tr>
<td>3</td>
<td>0</td>
<td>CO</td>
<td>officer1</td>
<td>YES</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>CO</td>
<td>officer2</td>
<td>YES</td>
</tr>
<tr>
<td>5</td>
<td>0</td>
<td>CO</td>
<td>officer3</td>
<td>YES</td>
</tr>
<tr>
<td>6</td>
<td>0</td>
<td>CO</td>
<td>officer4</td>
<td>YES</td>
</tr>
<tr>
<td>7</td>
<td>0</td>
<td>CO</td>
<td>officer5</td>
<td>YES</td>
</tr>
</tbody>
</table>
```
**Set the Quorum Minimum Value on the HSM**

To use quorum authentication for COs, a CO must log in to the HSM and then set the *quorum minimum value*, also known as the *m value*. This is the minimum number of CO approvals that are required to perform HSM user management operations. Any CO on the HSM can set the quorum minimum value, including COs that have not registered a key for signing. You can change the quorum minimum value at any time; for more information, see Change the Quorum Value for Crypto Officers (p. 71).

**To set the quorum minimum value on the HSM**

1. Use the following command to start the `cloudhsm_mgmt_util` command line tool.

   ```bash
   # /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
   ```

2. Use the `enable_e2e` command to establish end-to-end encrypted communication.

3. Use the `loginHSM` command to log in to the HSM as a CO. For more information, see Log in to the HSMs (p. 79).

4. Use the `setMValue` command to set the quorum minimum value. For more information, see the following example or use the `help setMValue` command.

**Example – Set the quorum minimum value on the HSM**

This example uses a quorum minimum value of two. You can choose any value from two to twenty, up to the total number of COs on the HSM. In this example, the HSM has six COs (the PCO user (p. 11) is the same as a CO), so the maximum possible value is six.

To use the following example command, replace the final number (2) with the preferred quorum minimum value.

```bash
aws-cloudhsm>setMValue 3 2
**************************************************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
**************************************************************************************
Do you want to continue(y/n)?y
Setting M Value(2) for 3 on 2 nodes
```
In the preceding example, the first number (3) identifies the HSM service whose quorum minimum value you are setting.

The following table lists the HSM service identifiers along with their names, descriptions, and the commands that are included in the service.

<table>
<thead>
<tr>
<th>Service Identifier</th>
<th>Service Name</th>
<th>Service Description</th>
<th>HSM Commands</th>
</tr>
</thead>
</table>
| 3                  | USER_MGMT    | HSM user management | • createUser
                              |              |                     | • deleteUser
                              |              |                     | • changePswd (applies only when changing the password of a different HSM user) |
| 4                  | MISC_CO      | Miscellaneous CO service | • setMValue |

To get the quorum minimum value for a service, use the `getMValue` command, as in the following example.

```plaintext
aws-cloudhsm>getMValue 3
MValue of service 3[USER_MGMT] on server 0 : [2]
MValue of service 3[USER_MGMT] on server 1 : [2]
```

The output from the preceding `getMValue` command shows that the quorum minimum value for HSM user management operations (service 3) is now two.

After you complete these steps, see Using Quorum Authentication for Crypto Officers (p. 65).

**Using Quorum Authentication for Crypto Officers**

A crypto officer (CO) (p. 11) on the HSM can configure quorum authentication for the following operations on the HSM:

- Creating HSM users
- Deleting HSM users
- Changing another HSM user's password

After the HSM is configured for quorum authentication, COs cannot perform HSM user management operations on their own. The following example shows the output when a CO attempts to create a new user on the HSM. The command fails with a `RET_MXN_AUTH_FAILED` error, which indicates that quorum authentication failed.

```plaintext
aws-cloudhsm>createUser CU user1 password
*************************CAUTION********************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
****************************************************************
Do you want to continue(y/n)?y
Creating User user1(CU) on 2 nodes
```
To perform an HSM user management operation, a CO must complete the following tasks:

1. Get a quorum token (p. 66).
2. Get approvals (signatures) from other COs (p. 67).
3. Approve the token on the HSM (p. 67).
4. Perform the HSM user management operation (p. 69).

If you have not yet configured the HSM for quorum authentication for COs, do that now. For more information, see First Time Setup for Crypto Officers (p. 61).

Get a Quorum Token

First the CO must use the cloudhsm_mgmt_util command line tool to request a quorum token.

To get a quorum token

1. Use the following command to start the cloudhsm_mgmt_util command line tool.

   ```
   $ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
   ```

2. Use the `enable_e2e` command to establish end-to-end encrypted communication.

3. Use the `loginHSM` command to log in to the HSM as a CO. For more information, see Log in to the HSMs (p. 79).

4. Use the `getToken` command to get a quorum token. For more information, see the following example or use the `help getToken` command.

Example – Get a quorum token

This example gets a quorum token for the CO with user name officer1 and saves the token to a file named officer1.token. To use the example command, replace these values with your own:

- `officer1` – The name of the CO who is getting the token. This must be the same CO who is logged in to the HSM and is running this command.
- `officer1.token` – The name of the file to use for storing the quorum token.

In the following command, 3 identifies the `service` for which you can use the token that you are getting. In this case, the token is for HSM user management operations (service 3). For more information, see Set the Quorum Minimum Value on the HSM (p. 64).

```
aws-cloudhsm>getToken 3 officer1 officer1.token
getToken success on server 0(10.0.2.14)
Token:
  Id:1
  Service:3
  Node:1
  Key Handle:0
  User:officer1
getToken success on server 1(10.0.1.4)
Token:
```
Get Signatures from Approving COs

A CO who has a quorum token must get the token approved by other COs. To give their approval, the other COs use their signing key to cryptographically sign the token. They do this outside the HSM.

There are many different ways to sign the token. The following example shows how to do it with OpenSSL. To use a different signing tool, make sure that the tool uses the CO's private key (signing key) to sign a SHA-256 digest of the token.

Example – Get signatures from approving COs

In this example, the CO that has the token (officer1) needs at least two approvals. The following example commands show how two COs can use OpenSSL to cryptographically sign the token.

In the first command, officer1 signs his or her own token. To use the following example commands, replace these values with your own:

- `officer1.key` and `officer2.key` – The name of the file that contains the CO's signing key.
- `officer1.token.sig1` and `officer1.token.sig2` – The name of the file to use for storing the signature. Make sure to save each signature in a different file.
- `officer1.token` – The name of the file that contains the token that the CO is signing.

```
$ openssl dgst -sha256 -sign officer1.key -out officer1.token.sig1 officer1.token
Enter pass phrase for officer1.key:
```

In the following command, officer2 signs the same token.

```
$ openssl dgst -sha256 -sign officer2.key -out officer1.token.sig2 officer1.token
Enter pass phrase for officer2.key:
```

Approve the Signed Token on the HSM

After a CO gets the minimum number of approvals (signatures) from other COs, he or she must approve the signed token on the HSM.

To approve the signed token on the HSM

1. Create a token approval file. For more information, see the following example.
2. Use the following command to start the cloudhsm_mgmt_util command line tool.

```
$ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

3. Use the `enable_e2e` command to establish end-to-end encrypted communication.
4. Use the `loginHSM` command to log in to the HSM as a CO. For more information, see Log in to the HSMs (p. 79).
5. Use the `approveToken` command to approve the signed token, passing the token approval file. For more information, see the following example.
Example – Create a token approval file and approve the signed token on the HSM

The token approval file is a text file in a particular format that the HSM requires. The file contains information about the token, its approvers, and the approvers' signatures. The following shows an example token approval file.

```
# For "Multi Token File Path", type the path to the file that contains
# the token. You can type the same value for "Token File Path", but
# that's not required. The "Token File Path" line is required in any
# case, regardless of whether you type a value.
Multi Token File Path = officer1.token;
Token File Path = ;

# Total number of approvals
Number of Approvals = 2;

# Approver 1
# Type the approver's type, name, and the path to the file that
# contains the approver's signature.
Approver Type = 2; # 2 for CO, 1 for CU
Approver Name = officer1;
Approval File = officer1.token.sig1;

# Approver 2
# Type the approver's type, name, and the path to the file that
# contains the approver's signature.
Approver Type = 2; # 2 for CO, 1 for CU
Approver Name = officer2;
Approval File = officer1.token.sig2;
```

After creating the token approval file, the CO uses the cloudhsm_mgmt_util command line tool to log in to the HSM. The CO then uses the `approveToken` command to approve the token, as shown in the following example. Replace `approval.txt` with the name of the token approval file.

```
aws-cloudhsm>approveToken approval.txt
approveToken success on server 0(10.0.2.14)
approveToken success on server 1(10.0.1.4)
```

When this command succeeds, the HSM has approved the quorum token. To check the status of a token, use the `listTokens` command, as shown in the following example. The command's output shows that the token has the required number of approvals.

```
aws-cloudhsm>listTokens
=====================  
Server 0(10.0.2.14)  
=====================  
-------- Token - 0 --------
Token:  
Id:1  
Service:3  
Node:1  
Key Handle:0  
User:officer1  
Token Validity: 506 sec  
Required num of approvers : 2  
Current num of approvals : 2  
Approver-0: officer1
```

The token validity time indicates how long the token is guaranteed to persist on the HSM. Even after the token validity time elapses (zero seconds), you can still use the token.
Use the Token for User Management Operations

After a CO has a token with the required number of approvals, as shown in the previous section, the CO can perform one of the following HSM user management operations:

- Create an HSM user with the `createUser` command
- Delete an HSM user with the `deleteUser` command
- Change a different HSM user’s password with the `changePswd` command

For more information about using these commands, see Managing HSM Users (p. 52).

The CO can use the token for only one operation. When that operation succeeds, the token is no longer valid. To do another HSM user management operation, the CO must get a new quorum token, get new signatures from approvers, and approve the new token on the HSM.

In the following example command, the CO creates a new user on the HSM.

```
aws-cloudhsm> createUser CU user1

Password: *************************

CAUTION
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.

Do you want to continue(y/n)? y

Creating User user1(CU) on 2 nodes
```

After the previous command succeeds, a subsequent `listUsers` command shows the new user.

```
aws-cloudhsm> listUsers

Users on server 0(10.0.2.14):
Number of users found: 8

<table>
<thead>
<tr>
<th>User Id LoginFailureCnt</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>PCO</td>
<td>admin</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```
If the CO tries to perform another HSM user management operation, it fails with a quorum authentication error, as shown in the following example.

```
aws-cloudhsm> deleteUser CU user1
Deleting user user1(CU) on 2 nodes
deleteUser failed: RET_MXN_AUTH_FAILED
deleteUser failed on server 0(10.0.2.14)
```

Retry/rollBack/Ignore?(R/B/I):I
deleteUser failed: RET_MXN_AUTH_FAILED
deleteUser failed on server 1(10.0.1.4)

Retry/rollBack/Ignore?(R/B/I):I

The `listTokens` command shows that the CO has no approved tokens, as shown in the following example. To perform another HSM user management operation, the CO must get a new quorum token, get new signatures from approvers, and approve the new token on the HSM.

```
aws-cloudhsm> listTokens
=====================  
Server 0(10.0.2.14)
Num of tokens = 0
```

```
aws-cloudhsm> listTokens
=====================  
Server 1(10.0.1.4)
```
Change the Quorum Minimum Value for Crypto Officers

After you set the quorum minimum value (p. 64) so that crypto officers (COs) (p. 11) can use quorum authentication, you might want to change the quorum minimum value. The HSM allows you to change the quorum minimum value only when the number of approvers is the same or higher than the current quorum minimum value. For example, if the quorum minimum value is two, at least two COs must approve to change the quorum minimum value.

To get quorum approval to change the quorum minimum value, you need a quorum token for the setMValue command (service 4). To get a quorum token for the setMValue command (service 4), the quorum minimum value for service 4 must be higher than one. This means that before you can change the quorum minimum value for COs (service 3), you might need to change the quorum minimum value for service 4.

The following table lists the HSM service identifiers along with their names, descriptions, and the commands that are included in the service.

<table>
<thead>
<tr>
<th>Service Identifier</th>
<th>Service Name</th>
<th>Service Description</th>
<th>HSM Commands</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>USER_MGMT</td>
<td>HSM user management</td>
<td>• createUser</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• deleteUser</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• changePswd</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(applies only when changing the password of a different HSM user)</td>
</tr>
<tr>
<td>4</td>
<td>MISC_CO</td>
<td>Miscellaneous CO service</td>
<td>• setMValue</td>
</tr>
</tbody>
</table>

To change the quorum minimum value for crypto officers

1. Use the following command to start the cloudhsm_mgmt_util command line tool.

```
$ /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

2. Use the enable_e2e command to establish end-to-end encrypted communication.

3. Use the loginHSM command to log in to the HSM as a CO. For more information, see Log in to the HSMs (p. 79).

4. Use the getMValue command to get the quorum minimum value for service 3. For more information, see the following example.

5. Use the getMValue command to get the quorum minimum value for service 4. For more information, see the following example.

6. If the quorum minimum value for service 4 is lower than the value for service 3, use the setMValue command to change the value for service 4. Change the value for service 4 to one that is the same or higher than the value for service 3. For more information, see the following example.

7. Get a quorum token (p. 66), taking care to specify service 4 as the service for which you can use the token.
8. Get approvals (signatures) from other COs (p. 67).
9. Approve the token on the HSM (p. 67).
10. Use the `setMValue` command to change quorum minimum value for service 3 (user management operations performed by COs).

**Example – Get quorum minimum values and change the value for service 4**

The following example command shows that the quorum minimum value for service 3 is currently two.

```
aws-cloudhsm> getMValue 3
MValue of service 3[USER_MGMT] on server 0 : [2]
MValue of service 3[USER_MGMT] on server 1 : [2]
```

The following example command shows that the quorum minimum value for service 4 is currently one.

```
aws-cloudhsm> getMValue 4
MValue of service 4[MISC_CO] on server 0 : [1]
MValue of service 4[MISC_CO] on server 1 : [1]
```

To change the quorum minimum value for service 4, use the `setMValue` command, setting a value that is the same or higher than the value for service 3. The following example sets the quorum minimum value for service 4 to two (2), the same value that is set for service 3.

```
aws-cloudhsm> setMValue 4 2
******************************************************************************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.
******************************************************************************
Do you want to continue(y/n)? y
Setting M Value(2) for 4 on 2 nodes
```

The following commands show that the quorum minimum value is now two for service 3 and service 4.

```
aws-cloudhsm> getMValue 3
MValue of service 3[USER_MGMT] on server 0 : [2]
MValue of service 3[USER_MGMT] on server 1 : [2]
```

```
aws-cloudhsm> getMValue 4
MValue of service 4[MISC_CO] on server 0 : [2]
MValue of service 4[MISC_CO] on server 1 : [2]
```
AWS CloudHSM Command Line Tools

AWS CloudHSM provides command line tools for managing and using AWS CloudHSM.

Topics
- cloudhsm_mgmt_util (p. 73)
- key_mgmt_util (p. 114)
- Configure Tool (p. 175)

Manage Clusters and HSMs

These tools get, create, delete, and tag AWS CloudHSM clusters and HSMs:
- CloudHSMv2 commands in AWS Command Line Interface (AWS CLI). To use these commands, you need to install and configure AWS CLI.
- HSM2 PowerShell cmdlets in the AWSPowerShell module. These cmdlets are available in a Windows PowerShell module and a cross-platform PowerShell Core module.

Manage Users

This tool creates and deletes HSM users, including implementing quorum authentication of user management tasks:
- cloudhsm_mgmt_util (p. 73). This tool is included in the AWS CloudHSM client software.

Manage Keys

This tool creates, deletes, imports, and exports symmetric keys and asymmetric key pairs:
- key_mgmt_util (p. 114). This tool is included in the AWS CloudHSM client software.

Helper Tools

These tools help you to use the tools and software libraries.
- configure (p. 175) updates your CloudHSM client configuration files. This enables the AWS CloudHSM to synchronize the HSMs in a cluster.
- pkpspeed (p. 290) measures the performance of your HSM hardware independent of software libraries.

cloudhsm_mgmt_util

The cloudhsm_mgmt_util command line tool helps Crypto Officers (PCOs and COs) manage users in the HSMs. It includes tools that create, delete, and list users, and change user passwords.

cloudhsm_mgmt_util also includes commands that allow Crypto Users (CUs) to share keys, get and set key attributes. These commands complement the key management commands in the primary key management tool, key_mgmt_util (p. 114).
For a quick start, see Getting Started with cloudhsm_mgmt_util (p. 74). For detailed information about the cloudhsm_mgmt_util commands and examples of using the commands, see cloudhsm_mgmt_util Command Reference (p. 79).

Topics

- Getting Started with cloudhsm_mgmt_util (p. 74)
- cloudhsm_mgmt_util Command Reference (p. 79)

Getting Started with cloudhsm_mgmt_util

AWS CloudHSM includes two command line tools with the AWS CloudHSM client software (p. 35). The cloudhsm_mgmt_util (p. 79) tool includes commands to manage HSM users. The key_mgmt_util (p. 118) tool includes commands to manage keys. To get started with the cloudhsm_mgmt_util command line tool, see the following topics.

Topics

- Prepare to run cloudhsm_mgmt_util (p. 74)
- Basic Usage of cloudhsm_mgmt_util (p. 77)

Prepare to run cloudhsm_mgmt_util

Complete the following steps before you use cloudhsm_mgmt_util. You need to do these steps the first time you use cloudhsm_mgmt_util and after you add or remove HSMs in your cluster. The steps update the HSM list in the configuration files that the AWS CloudHSM client and command line tools use. Keeping these files updated helps AWS CloudHSM to synchronize data and maintain consistency across all HSMs in the cluster.

Topics

- Step 1: Stop the AWS CloudHSM Client (p. 74)
- Step 2: Update the AWS CloudHSM Configuration Files (p. 75)
- Step 3: Start the AWS CloudHSM Client (p. 76)
- Step 4: Update the cloudhsm_mgmt_util Configuration File (p. 76)

Step 1: Stop the AWS CloudHSM Client

Before you update the configuration files that the AWS CloudHSM and command line tools use, stop the AWS CloudHSM client. If the client is already stopped, running the stop command has no harmful effect.

Amazon Linux

```bash
$ sudo stop cloudhsm-client
```

Amazon Linux 2

```bash
$ sudo service cloudhsm-client stop
```

CentOS 6

```bash
$ sudo stop cloudhsm-client
```
Step 2: Update the AWS CloudHSM Configuration Files

This step uses the -a parameter of the Configure tool (p. 175) to add the elastic network interface (ENI) IP address of one of the HSMs in the cluster to the configuration file.

CentOS 7

```bash
# sudo service cloudhsm-client stop
```

RHEL 6

```bash
# sudo stop cloudhsm-client
```

RHEL 7

```bash
# sudo service cloudhsm-client stop
```

Ubuntu 16.04 LTS

```bash
# sudo service cloudhsm-client stop
```

Windows

You can use **Ctrl+C** to stop the client.

```bash
# You can use Ctrl+C to stop the client.
```

Amazon Linux

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

Amazon Linux 2

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

CentOS 6

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

CentOS 7

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

RHEL 6

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

RHEL 7

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```

Ubuntu 16.04 LTS

```bash
# sudo /opt/cloudhsm/bin/configure -a <HSM ENI IP>
```
Windows

```
c:\Program Files\Amazon\CloudHSM> configure.exe -a <HSM ENI IP>
```

To get the ENI IP address of an HSM in your cluster, you can use the `DescribeClusters` command, the `describe-clusters` command, or the `Get-HSM2Cluster` PowerShell cmdlet. Type only one ENI IP address. It does not matter which ENI IP address you use.

**Step 3: Start the AWS CloudHSM Client**

Next, start or restart the AWS CloudHSM client. When the AWS CloudHSM client starts, it uses the ENI IP address in its configuration file to query the cluster. Then it adds the ENI IP addresses of all HSMs in the cluster to the cluster information file.

**Amazon Linux**

```
# sudo start cloudhsm-client
```

**Amazon Linux 2**

```
# sudo service cloudhsm-client start
```

**CentOS 6**

```
# sudo start cloudhsm-client
```

**CentOS 7**

```
# sudo service cloudhsm-client start
```

**RHEL 6**

```
# sudo start cloudhsm-client
```

**RHEL 7**

```
# sudo service cloudhsm-client start
```

**Ubuntu 16.04 LTS**

```
# sudo service cloudhsm-client start
```

**Windows**

```
C:\Program Files\Amazon\CloudHSM> start "cloudhsm_client.exe cloudhsm_client.exe C:\ProgramData\Amazon\CloudHSM\data\cloudhsm_client.cfg
```

**Step 4: Update the cloudhsm_mgmt_util Configuration File**

The final step uses the `-m` parameter of the `Configuration tool` (p. 175) to copy the updated ENI IP addresses from the cluster information file to the configuration file that `cloudhsm_mgmt_util` uses. If you skip this step, you might run into synchronization problems, such as inconsistent user data (p. 290) in your cluster’s HSMs.
Amazon Linux

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

Amazon Linux 2

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

CentOS 6

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

CentOS 7

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

RHEL 6

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

RHEL 7

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

Ubuntu 16.04 LTS

```sh
$ sudo /opt/cloudhsm/bin/configure -m
```

Windows

```cmd
c:\Program Files\Amazon\CloudHSM>configure.exe -m
```

When this step is complete, you are ready to start cloudhsm_mgmt_util. If you add or delete HSMs at any time, be sure to repeat this procedure before using cloudhsm_mgmt_util.

### Basic Usage of cloudhsm_mgmt_util

See the following topics for the basic usage of the cloudhsm_mgmt_util tool.

**Note**
The cloudhsm_mgmt_util tool doesn't support autocompleting commands with the **Tab** key. Don't use the **Tab** key with cloudhsm_mgmt_util, because that can make the tool unresponsive.

**Topics**
- Start cloudhsm_mgmt_util (p. 77)
- Enable End-to-End Encryption (p. 78)
- Log in to the HSMs (p. 79)
- Log Out from the HSMs (p. 79)
- Stop cloudhsm_mgmt_util (p. 79)

**Start cloudhsm_mgmt_util**

Use the following command to start cloudhsm_mgmt_util.
Amazon Linux

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

Amazon Linux 2

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

CentOS 6

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

CentOS 7

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

RHEL 6

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

RHEL 7

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

Ubuntu 16.04 LTS

```bash
# /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg
```

Windows

```bash
C:\Program Files\Amazon\CloudHSM>cloudhsm_mgmt_util.exe C:\ProgramData\Amazon\CloudHSM\data\cloudhsm_mgmt_util.cfg
```

Output should be similar to the following depending on how many HSMs you have.

```
Connecting to the server(s), it may take time depending on the server(s) load, please wait...
Connecting to server '10.0.2.9': hostname '10.0.2.9', port 2225...
Connected to server '10.0.2.9': hostname '10.0.2.9', port 2225.
Connecting to server '10.0.3.11': hostname '10.0.3.11', port 2225...
Connected to server '10.0.3.11': hostname '10.0.3.11', port 2225.
Connecting to server '10.0.1.12': hostname '10.0.1.12', port 2225...
Connected to server '10.0.1.12': hostname '10.0.1.12', port 2225.
```

The prompt changes to `aws-cloudhsm>` when cloudhsm_mgmt_util is running.

**Enable End-to-End Encryption**

Use the `enable_e2e` command to establish end-to-end encrypted communication between cloudhsm_mgmt_util and the HSMs in your cluster. You should enable end-to-end encryption each time you start cloudhsm_mgmt_util.
Log in to the HSMs

Use the `loginHSM` command to log in to the HSMs. Any user of any type can use this command to log in to the HSMs.

The command in the following example logs in `admin`, which is the default crypto officer (CO) (p. 10). You set this user’s password when you activated the cluster (p. 38). The output shows that the command logged in the `admin` user to all of the HSMs in the cluster.

**Warning**
When you log in to cloudhsm_mgmt_util, verify that the ENI IP addresses in the success messages exactly match the ENI IP addresses of all HSMs in the cluster. If they do not, stop and run all steps in the the section called “Prepare to run cloudhsm_mgmt_util” (p. 74) procedure.

To get the ENI IP addresses of the HSMs in your cluster, the DescribeClusters operation, the describe-clusters command, or the Get-HSM2Cluster PowerShell cmdlet.

```plaintext
aws-cloudhsm> loginHSM CO admin <password>
loginHSM success on server 0(10.0.2.9)
loginHSM success on server 1(10.0.3.11)
loginHSM success on server 2(10.0.1.12)
```

Log Out from the HSMs

Use the `logoutHSM` command to log out of the HSMs.

```plaintext
aws-cloudhsm> logoutHSM
logoutHSM success on server 0(10.0.2.9)
logoutHSM success on server 1(10.0.3.11)
logoutHSM success on server 2(10.0.1.12)
```

Stop cloudhsm_mgmt_util

Use the `quit` command to stop cloudhsm_mgmt_util.

```plaintext
aws-cloudhsm> quit
disconnecting from servers, please wait...
```

cloudhsm_mgmt_util Command Reference

The `cloudhsm_mgmt_util` command line tool helps Crypto Officers (PCOs and COs) manage users in the HSMs. It also includes commands that allow Crypto Users (CUs) to share keys, and get and set key attributes. These commands complement the primary key management commands in the `key_mgmt_util` (p. 114) command line tool.

For a quick start, see Getting Started with cloudhsm_mgmt_util (p. 74).
Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77), enable end-to-end encryption (p. 78), and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

To list all cloudhsm_mgmt_util commands, type:

```
aws-cloudhsm> help
```

To get the syntax for a cloudhsm_mgmt_util command, type:

```
aws-cloudhsm> help <command-name>
```

To run a command, type the command name, or enough of the name to distinguish it from the names of other cloudhsm_mgmt_util commands.

For example, to get a list of users on the HSMs, type listUsers or listU.

```
aws-cloudhsm> listUsers
```

To end your cloudhsm_mgmt_util session, type:

```
aws-cloudhsm> quit
```

For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

The following topics describe commands in cloudhsm_mgmt_util.

**Note**
Some commands in key_mgmt_util and cloudhsm_mgmt_util have the same names. However, the commands typically have different syntax, different output, and slightly different functionality.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
<th>User Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>changePswd (p. 81)</td>
<td>Changes the passwords of users on the HSMs. Any user can change their own password. COs can change anyone's password.</td>
<td>CO</td>
</tr>
<tr>
<td>createUser (p. 84)</td>
<td>Creates users of all types on the HSMs.</td>
<td>CO</td>
</tr>
<tr>
<td>deleteUser (p. 87)</td>
<td>Deletes users of all types from the HSMs.</td>
<td>CO</td>
</tr>
<tr>
<td>findAllKeys (p. 89)</td>
<td>Gets the keys that a user owns or shares. Also gets a hash of the key ownership and sharing data for all keys on each HSM.</td>
<td>CO, AU</td>
</tr>
<tr>
<td>getAttribute (p. 92)</td>
<td>Gets an attribute value for an AWS CloudHSM key and writes it to a file or stdout.</td>
<td>CU</td>
</tr>
<tr>
<td>getHSMInfo (p. 95)</td>
<td>Gets information about the hardware on which an HSM is running.</td>
<td>All. Login is not required.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
<td>User Type</td>
</tr>
<tr>
<td>-------------------------</td>
<td>------------------------------------------------------------------------------</td>
<td>--------------------</td>
</tr>
<tr>
<td>getKeyInfo (p. 95)</td>
<td>Gets owners, shared users, and the quorum authentication status of a key.</td>
<td>All. Login is not required.</td>
</tr>
<tr>
<td>info (p. 100)</td>
<td>Gets information about an HSM, including the IP address, host name, port, and current user.</td>
<td>All. Login is not required.</td>
</tr>
<tr>
<td>listUsers (p. 102)</td>
<td>Gets the users in each of the HSMs, their user type and ID, and other attributes.</td>
<td>All. Login is not required.</td>
</tr>
<tr>
<td>loginHSM and logoutHSM (p. 103)</td>
<td>Login and logout of an HSM.</td>
<td>All.</td>
</tr>
<tr>
<td>setAttribute (p. 105)</td>
<td>Changes the values of the label, encrypt, decrypt, wrap, and unwrap attributes of an existing key.</td>
<td>CU</td>
</tr>
<tr>
<td>shareKey (p. 108)</td>
<td>Shares an existing key with other users.</td>
<td>CU</td>
</tr>
<tr>
<td>syncKey (p. 110)</td>
<td>Sync a key across cloned AWS CloudHSM clusters.</td>
<td>CU, CO</td>
</tr>
</tbody>
</table>

**changePswd**

The `changePswd` command in cloudhsm_mgmt_util changes the password of an existing user on the HSMs in the cluster.

Any user can change their own password. Crypto officers (COs and PCOs) can also change the password of any other user. You do not need to enter the current password to make the change. However, you cannot change the password of a user who is logged into the AWS CloudHSM client or key_mgmt_util.

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- All users.

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
changePswd <user-type> <user-name> <password>
```
Examples

These examples show how to use `changePassword` to create new users in your HSMs.

Example : Change your password

Any user on the HSMs can change use `changePswd` to change their own password.

The first command uses `info` (p. 100) to get the current user. The output shows that the current user, bob, is a crypto user (CU).

```
aws-cloudhsm> info server 0
Id      Name            Hostname        Port    State           Partition
LoginState
0       10.0.3.10       10.0.3.10       2225    Connected       hsm-aaaabbbccc    Logged in as 'bob(CU)'
```

To change his password, bob runs `changePswd` with a new password, newPasswerd.

```
aws-cloudhsm> createUser CU bob newPasswerd

*************************CAUTION********************************
This is a CRITICAL operation, should be done on all nodes in the
cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
****************************************************************
Do you want to continue(y/n)?y
Changing password for bob(CU) on 2 nodes
```

Example : Change the password of another user

This example shows how to change password of a different user. Any crypto officer (CO, PCO) can change the password of any user on the HSMs without specifying the existing password.

The first command uses `info` (p. 100) to confirm that alice, a CO, is logged into the HSMs without specifying the existing password.

```
aws-cloudhsm> info server 0
Id      Name             Hostname         Port   State           Partition
LoginState
0       10.0.3.10        10.0.3.10        2225   Connected       hsm-aaaabbbccc  Logged in as 'alice(CO)'
```

```
aws-cloudhsm> info server 1
Id      Name             Hostname         Port   State           Partition
LoginState
0       10.0.3.10        10.0.3.10        2225   Connected       hsm-ccccaaaabbb  Logged in as 'alice(CO)'
```

This command uses `changePswd` to change the password of officer1, another CO on the HSMs. In this case, the command resets the password to `defaultPassword`, the password that this fictitious enterprise uses as its default. Later, `officer1` can reset their password to a more secure value.
aws-cloudhsm> changePswd CO officer1 defaultPassword

CAUTION: This is a CRITICAL operation, should be done on all nodes in the cluster. The Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.

Do you want to continue (y/n)? y

Changing password for officer1 (CO) on 2 nodes

Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

changePswd <user-type> <user-name> <password> [1FA | 2FA]

<user-type>

Specifies the current type of the user whose password you are changing. You cannot use changePswd to change the user type.

Valid values are CO, CU, AU, PCO, and PRECO.

To get the user type, use listUsers (p. 102). For detailed information about the user types on an HSM, see HSM Users (p. 10).

Required: Yes

<user-name>

Specifies the user's friendly name. This parameter is not case-sensitive. You cannot use changePswd to change the user name.

Required: Yes

$password>

Specifies a new password for the user. Enter a string of 7 to 32 characters. This value is case sensitive. The password appears in plaintext when you type it.

Required: Yes

1FA | 2FA

Enables or disables dual-factor authentication for the new user. Enter 1FA or 2FA.

This parameter is valid only when the cluster has been configured for dual-factor authentication.

Required: No

Default: 1FA. Dual factor authentication is not enabled.

Related Topics

- listUsers (p. 102)
- createUser (p. 84)
- deleteUser (p. 87)
- syncUser
createUser

The `createUser` command in cloudhsm_mgmt_util creates a user on the HSMs. Only crypto officers (COs and PCOs) can run this command. When you create a user, you specify the user type (CO or CU), a user name, and a password. When the command succeeds, it creates the user in all HSMs in the cluster.

However, if your HSM configuration is inaccurate, the user might not be created on all HSMs. To add the user to any HSMs in which it is missing, use the `createUser` command only on the HSMs that are missing that user. To prevent configuration errors, run the `configure` tool with the `-m` option.

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- Crypto officers (CO, PCO)

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

**User Type**: Crypto officer (CO, PCO)

```
createUser <user-type> <user-name> <password> [1FA | 2FA]
```

**Examples**

These examples show how to use `createUser` to create new users in your HSMs.

**Example : Create a Crypto Officer**

This example creates a crypto officer (CO) on the HSMs in a cluster. The first command uses `loginHSM` to log in to the HSM as a crypto officer.

```
aws-cloudhsm> loginHSM CO admin 735782961
loginHSM success on server 0(10.0.0.1)
loginHSM success on server 1(10.0.0.2)
loginHSM success on server 1(10.0.0.3)
```

The second command uses the `createUser` command to create `alice`, a new crypto officer on the HSM.

The caution message explains that the command creates users on all of the HSMs in the cluster. But, if the command fails on any HSMs, the user will not exist on those HSMs. To continue, type `y`.

The output shows that the new user was created on all three HSMs in the cluster.

```
aws-cloudhsm> createUser CO alice 391019314
```
************CAUTION************
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster. 

Do you want to continue(y/n)? Invalid option, please type 'y' or 'n'

Do you want to continue(y/n)? y

Creating User alice(CO) on 3 nodes

When the command completes, alice has the same permissions on the HSM as the admin CO user, including changing the password of any user on the HSMs.

The final command uses the listUsers (p. 102) command to verify that alice exists on all three HSMs on the cluster. The output also shows that alice is assigned user ID 3. You use the user ID to identify alice in other commands, such as findAllKeys (p. 89).

Example : Create a Crypto User

This example creates a crypto user (CU), bob, on the HSM. Crypto users can create and manage keys, but they cannot manage users.

After you type y to respond to the caution message, the output shows that bob was created on all three HSMs in the cluster. The new CU can log in to the HSM to create and manage keys.
The command used a password value of `defaultPassword`. Later, bob or any CO can use the `changePswd (p. 81)` command to change his password.

```
aws-cloudhsm> createUser CU bob defaultPassword
*************************CAUTION*************************
This is a CRITICAL operation, should be done on all nodes in the
cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
*************************CAUTION*************************
Do you want to continue(y/n)?Invalid option, please type 'y' or 'n'
Do you want to continue(y/n)?y
Creating User bob(CU) on 3 nodes
```

**Arguments**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
createUser <user-type> <user-name> <password> [ 1FA | 2FA ]
```

**<user-type>**

Specifies the type of user. This parameter is required.

For detailed information about the user types on an HSM, see HSM Users (p. 10).

Valid values:
- **CO**: Crypto officers can manage users, but they cannot manage keys.
- **CU**: Crypto users can create and manage keys and use keys in cryptographic operations.
- **AU**: Appliance users can clone and synchronize operations. One AU is created for you on each HSM that you install.

PCO, PRECO, and preCO are also valid values, but they are rarely used. A PCO is functionally identical to a CO user. A PRECO user is a temporary type that is created automatically on each HSM. The PRECO is converted to a PCO when you assign a password during HSM activation (p. 38).

Required: Yes

**<user-name>**

Specifies a friendly name for the user. The maximum length is 31 characters. The only special character permitted is an underscore (`_`).

You cannot change the name of a user after it is created. In cloudhsm_mgmt_util commands, the user type and password are case-sensitive, but the user name is not.

Required: Yes

**<password>**

Specifies a password for the user. Enter a string of 7 to 32 characters. This value is case-sensitive. The password appears in plaintext when you type it.

To change a user password, use `changePswd`. Any HSM user can change their own password, but CO users can change the password of any user (of any type) on the HSMs.

Required: Yes
1FA | 2FA

Enables or disables dual-factor authentication for the new user. Enter 1FA or 2FA.

This parameter is valid only when the cluster has been configured for dual-factor authentication.

Required: No

Default: 1FA: Dual factor authentication is not enabled.

Related Topics
- listUsers (p. 102)
- deleteUser (p. 87)
- changePswd (p. 81)

deleteUser

The deleteUser command in cloudhsm_mgmt_util deletes a user from the HSMs. Only crypto officers (COs and PCOs) can run this command, but any CO user can delete any user of any type from the HSMs. However, you cannot delete a user who is logged into the AWS CloudHSM client, key_mgmt_util, or cloudhsm_mgmt_util.

Warning
When you delete a crypto user (CU), all keys that the user owned are deleted, even if the keys were shared with other users. To make accidental or malicious deletion of users less likely, use quorum authentication (p. 65).

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

User Type

The following types of users can run this command.

- Crypto officers (CO, PCO)

Syntax

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

`deleteUser <user-type> <user-name>`

Example

This example deletes a crypto officer (CO) from the HSMs in a cluster. The first command uses listUsers to list all users on the HSMs.

The output shows that user 3, alice, is a CO on the HSMs.

`aws-cloudhsm> listUsers`
Users on server 0(10.0.0.1):
Number of users found:3

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>loginFailureCnt</td>
<td>2FA</td>
<td>admin</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>PCO</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>CO</td>
<td>NO</td>
<td></td>
</tr>
</tbody>
</table>

Users on server 1(10.0.0.2):
Number of users found:3

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>loginFailureCnt</td>
<td>2FA</td>
<td>admin</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>PCO</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>CO</td>
<td>NO</td>
<td></td>
</tr>
</tbody>
</table>

Users on server 1(10.0.0.3):
Number of users found:3

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>loginFailureCnt</td>
<td>2FA</td>
<td>admin</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>PCO</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>CO</td>
<td>NO</td>
<td></td>
</tr>
</tbody>
</table>

The second command uses the `deleteUser` command to delete `alice` from the HSMs.

The output shows that the command succeeded on all three HSMs in the cluster.

```
aws-cloudhsm> deleteUser CO alice
Deleting user alice(CO) on 3 nodes
deleteUser success on server 0(10.0.0.1)
delteUser success on server 0(10.0.0.2)
deleUser success on server 0(10.0.0.3)
```

The final command uses the `listUsers` command to verify that `alice` is deleted from all three HSMs on the cluster.

```
aws-cloudhsm> listUsers
Users on server 0(10.0.0.1):
Number of users found:2

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>loginFailureCnt</td>
<td>2FA</td>
<td>admin</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>PCO</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>CO</td>
<td>NO</td>
<td></td>
</tr>
</tbody>
</table>

Users on server 1(10.0.0.2):
Number of users found:2

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>loginFailureCnt</td>
<td>2FA</td>
<td>admin</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>PCO</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>NO</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>CO</td>
<td>NO</td>
<td></td>
</tr>
</tbody>
</table>
```

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Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

deleteUser <user-type> <user-name>

<user-type>

Specifies the type of user. This parameter is required.

**Warning**

When you delete a crypto user (CU), all keys that the user owned are deleted, even if the keys were shared with other users. To make accidental or malicious deletion of users less likely, use quorum authentication (p. 65).

Valid values are CO, CU, AU, PCO, and PRECO.

To get the user type, use listUsers (p. 102). For detailed information about the user types on an HSM, see HSM Users (p. 10).

Required: Yes

<user-name>

Specifies a friendly name for the user. The maximum length is 31 characters. The only special character permitted is an underscore (_).

You cannot change the name of a user after it is created. In cloudhsm_mgmt_util commands, the user type and password are case-sensitive, but the user name is not.

Required: Yes

Related Topics

- listUsers (p. 102)
- createUser (p. 84)
- syncUser
- changePswd (p. 81)

**findAllKeys**

The **findAllKeys** command in cloudhsm_mgmt_util gets the keys that a specified crypto user (CU) owns or shares. It also returns a hash of the user data on each of the HSMs. You can use the hash to determine
at a glance whether the users, key ownership, and key sharing data are the same on all HSMs in the
cluster.

`findAllKeys` returns public keys only when the specified CU owns the key, even though all CUs on
the HSM can use any public key. This behavior is different from `findKey (p. 129)` in `key_mgmt_util`, which
returns public keys for all CU users.

Only crypto officers (COs and PCOs) and appliance users (AUs) can run this command. Crypto users
(CUs) can run `listUsers (p. 102)` to find all users, `findKey (p. 129)` in `key_mgmt_util` to find the keys
that they can use and `getKeyInfo (p. 155)` in `key_mgmt_util` to find the owner and shared users of a
particular key they own or share.

Before you run any `cloudhsm_mgmt_util` command, you must `start cloudhsm_mgmt_util (p. 77)` and
`log in (p. 79)` to the HSM. Be sure that the user type of the account that you use to log in can run the
commands you plan to use.

If you add or delete HSMs, `update the configuration files (p. 74)` that the AWS CloudHSM client and
the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in
the cluster.

**User Type**

The following types of users can run this command.

- Crypto officers (CO, PCO)
- Appliance users (AU)

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order
specified in the syntax diagram.

```
findAllKeys <user id> <key hash (0/1)> [ <output file> ]
```

**Examples**

These examples show how to use `findAllKeys` to find all keys for a user and get a hash of key user
information on each of the HSMs.

**Example : Find the Keys for a CU**

This example uses `findAllKeys` to find the keys in the HSMs that user 4 owns and shares. The command
uses a value of 0 for the second argument to suppress the hash value. Because it omits the optional file
name, the command writes to stdout.

The output shows that user 4 can use 6 keys: 8, 9, 17, 262162, 19, and 31. The output uses an (s) to
indicate that keys 8, 9, and 262162 are explicitly shared, although it does not indicate whether user 4
owns or shares them. The keys that are not marked with (s) include symmetric and private keys that the
user 4 owns and does not share, and public keys that are available to all crypto users.

```
aws-cloudhsm> findAllKey 4 0
Keys on server 0(10.0.0.1):
Number of keys found 6
number of keys matched from start index 0::6
8(s),9(s),17,262162(s),19,31
findAllKeys success on server 0(10.0.0.1)
```

```
aws-cloudhsm> findAllKey 4 1
Keys on server 1(10.0.0.2):
```

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Example: Verify That User Data is Synchronized

This example uses `findAllKeys` to verify that all of the HSMs in the cluster contain the same users, key ownership, and key sharing values. To do this, it gets a hash of the key user data on each HSM and compares the hash values.

To get the key hash, the command uses a value of 1 in the second argument. The optional file name is omitted, so the command writes the key hash to stdout.

The example specifies user 6, but the hash value will be the same for any user that owns or shares any of the keys on the HSMs. If the specified user does not own or share any keys, such as a CO, the command does not return a hash value.

The output shows that the key hash is identical both of the HSMs in the cluster. If one of the HSM had different users, different key owners, or different shared users, the key hash values would not be equal.

```
aws-cloudhsm> findAllKeys 6 1
Keys on server 0(10.0.0.1):
Number of keys found 3
number of keys matched from start index 0::3
8(s),9(s),11,17(s)
Key Hash:
55655676c95547fd4e82189a072ee1100eccfca6f10509077a0d6936a976bd49
findAllKeys success on server 0(10.0.0.1)
Keys on server 1(10.0.0.2):
Number of keys found 3
number of keys matched from start index 0::3
8(s),9(s),11,17(s)
Key Hash:
55655676c95547fd4e82189a072ee1100eccfca6f10509077a0d6936a976bd49
findAllKeys success on server 1(10.0.0.2)
```

This command demonstrates that the hash value represents the user data for all keys on the HSM. The command uses the `findAllKeys` for user 3. Unlike user 6, who owns or shares just 3 keys, user 3 own or shares 17 keys, but the key hash value is the same.

```
aws-cloudhsm> findAllKeys 3 1
Keys on server 0(10.0.0.1):
Number of keys found 17
number of keys matched from start index 0::17
6,7,8(s),11,12,14,262159,262160,17(s),262162(s),19(s),20,21,262177,262179,262180,262181
Key Hash:
55655676c95547fd4e82189a072ee1100eccfca6f10509077a0d6936a976bd49
findAllKeys success on server 0(10.0.0.1)
Keys on server 1(10.0.0.2):
Number of keys found 17
number of keys matched from start index 0::17
6,7,8(s),11,12,14,262159,262160,17(s),262162(s),19(s),20,21,262177,262179,262180,262181
```
Key Hash: 55655676c95547fd4e82189a072ee1100eccfca6f10509077a0d6936a976bd49
findAllKeys success on server 1(10.0.0.2)

Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
findAllKeys <user id> <key hash (0/1)> [<output file>]
```

**<user id>**

Gets all keys that the specified user owns or shares. Enter the user ID of a user on the HSMs. To find the user IDs of all users, use listUsers (p. 102).

All users ID are valid, but findAllKeys returns keys only for crypto users (CUs).

Required: Yes

**<key hash>**

Includes (1) or excludes (0) a hash of the user ownership and sharing data for all keys on each HSM.

When the user id argument represents a user who owns or shares keys, the key hash is populated. The key hash value is identical for all users who own or share keys on the HSM, even though they own and share different keys. However, when the user id represents a user who does not own or share any keys, such as a CO, the hash value is not populated.

Required: Yes

**<output file>**

Writes the output to the specified file.

Required: No

Default: Stdout

Related Topics

- changePswd (p. 81)
- deleteUser (p. 87)
- listUsers (p. 102)
- syncUser
- findKey (p. 129) in key_mgmt_util
- getKeyInfo (p. 155) in key_mgmt_util

**getAttribute**

The getAttribute command in cloudhsm_mgmt_util gets one attribute value for a key from all HSMs in the cluster and writes it to stdout or to a file. Only crypto users (CUs) can run this command.

**Key attributes** are properties of a key. They include characteristics, like the key type, class, label, and ID, and values that represent actions that you can perform on the key, like encrypt, decrypt, wrap, sign, and verify.
You can use `getAttribute` only on keys that you own and key that are shared with you. You can run this command or the `getAttribute` (p. 92) command in `key_mgmt_util`, which writes one or all of the attribute values of a key to a file.

To get a list of attributes and the constants that represent them, use the `listAttributes` (p. 164) command. To change the attribute values of existing keys, use `setAttribute` (p. 166) in `key_mgmt_util` and `setAttribute` (p. 105) in `cloudhsm_mgmt_util`. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Before you run any `cloudhsm_mgmt_util` command, you must `start cloudhsm_mgmt_util` (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- Crypto users (CU)

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

**User Type**: Crypto user (CU)

```
getAttribute <key handle> <attribute id> [<filename>]
```

**Example**

This example gets the value of the extractable attribute for a key in the HSMs. You can use a command like this to determine whether you can export a key from the HSMs.

The first command uses `listAttributes` to find the constant that represents the extractable attribute. The output shows that the constant for `OBJ_ATTR_EXTRACTABLE` is 354. You can also find this information with descriptions of the attributes and their values, in the Key Attribute Reference (p. 172).

```
aws-cloudhsm> listAttributes
Following are the possible attribute values for getAttributes:
  OBJ_ATTR_CLASS                      = 0
  OBJ_ATTR_TOKEN                      = 1
  OBJ_ATTR_PRIVATE                    = 2
  OBJ_ATTR_LABEL                      = 3
  OBJ_ATTR_KEY_TYPE                   = 256
  OBJ_ATTR_ENCRYPT                    = 260
  OBJ_ATTR_DECRYPT                    = 261
  OBJ_ATTR_WRAP                       = 262
  OBJ_ATTR_UNWRAP                     = 263
  OBJ_ATTR_SIGN                       = 264
  OBJ_ATTR_VERIFY                     = 266
  OBJ_ATTR_LOCAL                      = 355
  OBJ_ATTR_MODULUS                    = 288
```
OBJ_ATTR_MODULUS_BITS = 289
OBJ_ATTR_PUBLIC_EXPONENT = 290
OBJ_ATTR_VALUE_LEN = 353
OBJ_ATTR_EXTRACTABLE = 354
OBJ_ATTR_KCV = 371

The second command uses `getAttribute` to get the value of the extractable attribute for the key with key handle 262170 in the HSMs. To specify the extractable attribute, the command uses 354, the constant that represents the attribute. Because the command does not specify a file name, `getAttribute` writes the output to stdout.

The output shows that the value of the extractable attribute is 1 on all of the HSM. This value indicates that the owner of the key can export it. When the value is 0 (0x0), it cannot be exported from the HSMs. You set the value of the extractable attribute when you create a key, but you cannot change it.

```bash
aws-cloudhsm> getAttribute 262170 354
```

Attribute Value on server 0(10.0.1.10):
OBJ_ATTR_EXTRACTABLE
0x00000001

Attribute Value on server 1(10.0.1.12):
OBJ_ATTR_EXTRACTABLE
0x00000001

Attribute Value on server 2(10.0.1.7):
OBJ_ATTR_EXTRACTABLE
0x00000001

### Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

`getAttribute <key handle> <attribute id> [<filename>]`

**<key-handle>**

Specifies the key handle of the target key. You can specify only one key in each command. To get the key handle of a key, use `findKey (p. 129)` in key_mgmt_util.

You must own the specified key or it must be shared with you. To find the users of a key, use `getKeyInfo (p. 155)` in key_mgmt_util.

Required: Yes

**<attribute id>**

Identifies the attribute. Enter a constant that represents an attribute, or 512, which represents all attributes. For example, to get the key type, type 256, which is the constant for the OBJ_ATTR_KEY_TYPE attribute.

To list the attributes and their constants, use `listAttributes (p. 164)`. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Required: Yes

**<filename>**

Writes the output to the specified file. Type a file path.

If the specified file exists, `getAttribute` overwrites the file without warning.
getHSMInfo

The `getHSMInfo` command in `cloudhsm_mgmt_util` gets information about the hardware on which each HSM runs, including the model, serial number, FIPS state, memory, temperature, and the version numbers of the hardware and firmware. The information also includes the server ID that `cloudhsm_mgmt_util` uses to refer to the HSM.

Before you run any `cloudhsm_mgmt_util` command, you must start `cloudhsm_mgmt_util` (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- All users. You do not have to be logged in to run this command.

**Syntax**

This command has no parameters.

```
getHSMInfo
```

**Example**

This example uses `getHSMInfo` to get information about the HSMs in the cluster.

```
aws-cloudhsm> getHSMInfo
Getting HSM Info on 3 nodes
*** Server 0 HSM Info ***
  Label                :cavium
  Model                :NITROX-III CNN35XX-NFBE
  Serial Number        :3.0A0101-ICM000001
  HSM Flags            :0
  FIPS state           :2 [FIPS mode with single factor authentication]
  Manufacturer ID      :
```
Device ID            :10
Class Code           :100000
System vendor ID     :177D
SubSystem ID         :10

TotalPublicMemory    :560596
FreePublicMemory     :294568
TotalPrivateMemory   :0
FreePrivateMemory    :0

Hardware Major       :3
Hardware Minor       :0

Firmware Major       :2
Firmware Minor       :03

Temperature          :56 C
Build Number         :13

Firmware ID          :xxxxxxxxxxxxxxxx

Related Topics

- info (p. 100)
- loginHSM

getKeyInfo

The `getKeyInfo` command in the key_mgmt_util returns the HSM user IDs of users who can use the key, including the owner and crypto users (CU) with whom the key is shared. When quorum authentication is enabled on a key, `getKeyInfo` also returns the number of users who must approve cryptographic operations that use the key. You can run `getKeyInfo` only on keys that you own and keys that are shared with you.

When you run `getKeyInfo` on public keys, `getKeyInfo` returns only the key owner, even though all users of the HSM can use the public key. To find the HSM user IDs of users in your HSMs, use `listUsers` (p. 165). To find the keys for a particular user, use `findKey` (p. 129) -u in key_mgmt_util. Crypto officers can use `findAllKeys` (p. 89) in cloudhsm_mgmt_util.

You own the keys that you create. You can share a key with other users when you create it. Then, to share or unshare an existing key, use `shareKey` (p. 108) in cloudhsm_mgmt_util.

Before you run any cloudhsm_mgmt_util command, you must `start cloudhsm_mgmt_util` (p. 77) and `log in` (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

User Type

The following types of users can run this command.

- Crypto users (CU)
**Syntax**

```
getKeyInfo -k <key-handle> [<output file>]
```

**Examples**

These examples show how to use `getKeyInfo` to get information about the users of a key.

**Example : Get the Users for an Asymmetric Key**

This command gets the users who can use the AES (asymmetric) key with key handle 262162. The output shows that user 3 owns the key and has shares it with users 4 and 6.

Only users 3, 4, and 6 can run `getKeyInfo` on key 262162.

```
aws-cloudhsm> getKeyInfo 262162
Key Info on server 0(10.0.0.1):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 2 user(s):
        4
        6
Key Info on server 1(10.0.0.2):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 2 user(s):
        4
        6
```

**Example : Get the Users for a Symmetric Key Pair**

These commands use `getKeyInfo` to get the users who can use the keys in an ECC (symmetric) key pair (p. 146). The public key has key handle 262179. The private key has key handle 262177.

When you run `getKeyInfo` on the private key (262177), it returns the key owner (3) and crypto users (CUs) 4, with whom the key is shared.

```
aws-cloudhsm> getKeyInfo -k 262177
Key Info on server 0(10.0.0.1):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 1 user(s):
        4
Key Info on server 1(10.0.0.2):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 1 user(s):
```
When you run `getKeyInfo` on the public key (262179), it returns only the key owner, user 3.

```
aws-cloudhsm>getKeyInfo -k 262179
Key Info on server 0(10.0.3.10):
    Token/Flash Key,
    Owned by user 3
Key Info on server 1(10.0.3.6):
    Token/Flash Key,
    Owned by user 3
```

To confirm that user 4 can use the public key (and all public keys on the HSM), use the `–u` parameter of `findKey (p. 129)` in `key_mgmt_util`.

The output shows that user 4 can use both the public (262179) and private (262177) key in the key pair. User 4 can also use all other public keys and any private keys that they have created or that have been shared with them.

```
Command: findKey -u 4
Total number of keys present 8
  number of keys matched from start index 0::7
  11, 12, 262159, 262161, 262162, 19, 20, 21, 262177, 262179
  Cluster Error Status
  Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
  Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS
```

Example: Get the Quorum Authentication Value (m_value) for a Key

This example shows how to get the `m_value` for a key. The `m_value` is the number of users in the quorum who must approve any cryptographic operations that use the key and operations to share the unshare the key.

When quorum authentication is enabled on a key, a quorum of users must approve any cryptographic operations that use the key. To enable quorum authentication and set the quorum size, use the `–m_value` parameter when you create the key.

This command uses `genSymKey (p. 146)` to create a 256-bit AES key that is shared with user 4. It uses the `m_value` parameter to enable quorum authentication and set the quorum size to two users. The number of users must be large enough to provide the required approvals.

The output shows that the command created key 10.

```
Command: genSymKey -t 31 -s 32 -l aes256m2 -u 4 -m_value 2
  Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
  Symmetric Key Created.  Key Handle: 10
  Cluster Error Status
  Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
```
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS

This command uses **getKeyInfo** in cloudhsm_mgmt_util to get information about the users of key 10. The output shows that the key is owned by user 3 and shared with user 4. It also shows that a quorum of two users must approve every cryptographic operation that uses the key.

```bash
aws-cloudhsm> getKeyInfo 10
Key Info on server 0(10.0.0.1):
   Token/Flash Key,
   Owned by user 3
   also, shared to following 1 user(s):
       4
       2 Users need to approve to use/manage this key
Key Info on server 1(10.0.0.2):
   Token/Flash Key,
   Owned by user 3
   also, shared to following 1 user(s):
       4
       2 Users need to approve to use/manage this key
```

**Arguments**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```bash
getKeyInfo -k <key-handle> <output file>
```

**<key-handle>**

Specifies the key handle of one key in the HSM. Enter the key handle of a key that you own or share. This parameter is required.

Required: Yes

**<output file>**

Writes the output to the specified file, instead of stdout. If the file exists, the command overwrites it without warning.

Required: No

Default: stdout

**Related Topics**

- **getKeyInfo** (p. 155) in key_mgmt_util
- **findKey** (p. 129) in key_mgmt_util
- **findAllKeys** (p. 89) in cloudhsm_mgmt_util
- **listUsers** (p. 102)
- **shareKey** (p. 108)
The `info` command in `cloudhsm_mgmt_util` gets information about each of the HSMs in the cluster, including the host name, port, IP address and the name and type of the user who is logged in to `cloudhsm_mgmt_util` on the HSM.

Before you run any `cloudhsm_mgmt_util` command, you must start `cloudhsm_mgmt_util` (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- All users. You do not have to be logged in to run this command.

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
info server <server ID>
```

**Example**

This example uses `info` to get information about an HSM in the cluster. The command uses 0 to refer to the first HSM in the cluster. The output shows the IP address, port, and the type and names of the current user.

```
aws-cloudhsm> info server 0
Id   Name          Hostname   Port State       Partition
LoginState
0    10.0.0.1      10.0.0.1  2225 Connected hsm-udw0tkflab
Logged in as 'testuser(CU)'
```

**Arguments**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
info server <server ID>
```

**<server id>**

Specifies the server ID of the HSM. The HSMs are assigned ordinal numbers that represent the order in which they are added to the cluster, beginning with 0. To find the server ID of an HSM, use `getHSMInfo`.

Required: Yes

**Related Topics**

- `getHSMInfo (p. 95)`
- loginHSM

  loginHSM and logoutHSM (p. 103)

listAttributes

The listAttributes command in cloudhsm_mgmt_util lists the attributes of an AWS CloudHSM key and the constants that represent them. You use these constants to identify the attributes in getAttribute (p. 92) and setAttribute (p. 105) commands.

For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

User Type

The following types of users can run this command.

- **All users. You do not have to be logged in to run this command.**

Syntax

```
listAttributes [-h]
```

Example

This command lists the key attributes that you can get and change in key_mgmt_util and the constants that represent them. For help interpreting the key attributes, see the Key Attribute Reference (p. 172). To represent all attributes, use 512.

<table>
<thead>
<tr>
<th>Command: listAttributes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>= = = = = = = = = = = =</td>
</tr>
<tr>
<td>The following are all of the possible attribute values for getAttributes.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJ_ATTR_CLASS</td>
<td>0</td>
</tr>
<tr>
<td>OBJ_ATTR_TOKEN</td>
<td>1</td>
</tr>
<tr>
<td>OBJ_ATTR_PRIVATE</td>
<td>2</td>
</tr>
<tr>
<td>OBJ_ATTR_LABEL</td>
<td>3</td>
</tr>
<tr>
<td>OBJ_ATTR_KEY_TYPE</td>
<td>256</td>
</tr>
<tr>
<td>OBJ_ATTR_ID</td>
<td>258</td>
</tr>
<tr>
<td>OBJ_ATTR_SENSITIVE</td>
<td>259</td>
</tr>
<tr>
<td>OBJ_ATTR_ENCRYPT</td>
<td>260</td>
</tr>
<tr>
<td>OBJ_ATTR_DECRYPT</td>
<td>261</td>
</tr>
<tr>
<td>OBJ_ATTR_WRAP</td>
<td>262</td>
</tr>
<tr>
<td>OBJ_ATTR_UNWRAP</td>
<td>263</td>
</tr>
<tr>
<td>OBJ_ATTR_SIGN</td>
<td>264</td>
</tr>
<tr>
<td>OBJ_ATTR_VERIFY</td>
<td>266</td>
</tr>
<tr>
<td>OBJ_ATTR_LOCAL</td>
<td>355</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS</td>
<td>288</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS_BITS</td>
<td>289</td>
</tr>
<tr>
<td>OBJ_ATTR_PUBLIC_EXPONENT</td>
<td>290</td>
</tr>
<tr>
<td>OBJ_ATTR_VALUE_LEN</td>
<td>353</td>
</tr>
<tr>
<td>OBJ_ATTR_EXTRACTABLE</td>
<td>354</td>
</tr>
<tr>
<td>OBJ_ATTR_KCV</td>
<td>371</td>
</tr>
</tbody>
</table>
Parameters

-h

Displays help for the command.

Required: Yes

Related Topics

- getAttribute (p. 92)
- setAttribute (p. 105)
- Key Attribute Reference (p. 172)

listUsers

The listUsers command in the cloudhsm_mgmt_util gets the users in each of the HSMs, along with their user type and other attributes. All types of users can run this command. You do not even need to be logged in to cloudhsm_mgmt_util to run this command.

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

User Type

The following types of users can run this command.

- All users. You do not need to be logged in to run this command.

Syntax

This command has no parameters.

listUsers

Example

This command lists the users on each of the HSMs in the cluster and displays their attributes. You can use the User ID attribute to identify users in other commands, such as deleteUser, changePswd, and findAllKeys.

```
aws-cloudhsm> listUsers
Users on server 0(10.0.0.1):
Number of users found:6

<table>
<thead>
<tr>
<th>User Id</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
<th>LoginFailureCnt</th>
</tr>
</thead>
<tbody>
<tr>
<td>2FA</td>
<td>PCO</td>
<td>admin</td>
<td>YES</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>NO</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
<td>0</td>
</tr>
</tbody>
</table>
```
The output includes the following user attributes:

- **User ID**: Identifies the user in key_mgmt_util and cloudhsm_mgmt_util (p. 73) commands.
- **User type (p. 10)**: Determines the operations that the user can perform on the HSM.
- **User Name**: Displays the user-defined friendly name for the user.
- **MofnPubKey**: Indicates whether the user has registered a key pair for signing quorum authentication tokens (p. 60).
- **LoginFailureCnt**: Indicates the number of times the user has unsuccessfully logged in.
- **2FA**: Indicates that the user has enabled multi-factor authentication.

### Related Topics

- [listUsers (p. 165)] in key_mgmt_util
- [createUser (p. 84)]
- [deleteUser (p. 87)]
- [changePswd (p. 81)]

### loginHSM and logoutHSM

You can use the `loginHSM` and `logoutHSM` commands in cloudhsm_mgmt_util to log in and out of each HSM in a cluster. Any user of any type can use these commands.

Before you run these cloudhsm_mgmt_util commands, you must start cloudhsm_mgmt_util (p. 77).

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

### User Type

The following types of users can run these commands.

- Precrypto officer (PRECO)
• Crypto officer (CO)
• Crypto user (CU)
• Appliance user (AU)

Syntax
Because these commands do not have named parameters, you must enter the arguments in the order specified in the syntax diagrams.

aws-cloudhsm>loginHSM <user type> <user name> <password>
aws-cloudhsm>logoutHSM

Examples
These examples show how to use loginHSM and logoutHSM to log in and out of all HSMs in a cluster.

Example: Log in to the HSMs in a cluster
This command logs in to all HSMs in a cluster with the credentials of a CO user named admin and a password of co12345. The output shows that the command was successful and that the user has connected to the HSMs (which, in this case, are server 0 and server 1).

aws-cloudhsm>loginHSM CO admin co12345
loginHSM success on server 0(10.0.2.9)
loginHSM success on server 1(10.0.3.11)

Example: Log out of an HSM
This command logs out of the HSMs that you are currently logged in to (which, in this case, are server 0 and server 1). The output shows that the command was successful and that the user has disconnected from the HSMs.

aws-cloudhsm>logoutHSM
logoutHSM success on server 0(10.0.2.9)
logoutHSM success on server 1(10.0.3.11)

Arguments
Because these commands do not have named parameters, you must enter the arguments in the order specified in the syntax diagrams.

aws-cloudhsm>loginHSM <user type> <user name> <password>

'user type'

Specifies the type of user who is logging in to the HSMs. For more information, see User Type (p. 103) above.

Required: Yes

'user name'

Specifies the user name of the user who is logging in to the HSMs.
Required: Yes

<password>

Specifies the password of the user who is logging in to the HSMs.

Required: Yes

aws-cloudhsm>logoutHSM

Parameters

None

Related Topics

- Getting Started with cloudhsm_mgmt_util (p. 74)
- Activate the Cluster (p. 38)

setAttribute

The setAttribute command in cloudhsm_mgmt_util changes the value of the label, encrypt, decrypt, wrap, and unwrap attributes of a key in the HSMs. You can also use the setAttribute (p. 166) command in key_mgmt_util to convert a session key to a persistent key. You can only change the attributes of keys that you own.

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

User Type

The following types of users can run this command.

- Crypto users (CU)

Syntax

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

User Type: Crypto user (CU)

setAttribute <key handle> <attribute id>

Example

This example shows how to disable the decrypt functionality of a symmetric key. You can use a command like this one to configure a wrapping key, which should be able to wrap and unwrap other keys, but not to encrypt or decrypt data.
The first step is to create the wrapping key. This command uses `genSymKey` in `key_mgmt_util` to generate a 256-bit AES symmetric key. The output shows that the new key has key handle 14.

```
$ genSymKey -t 31 -s 32 -l aes256
Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created. Key Handle: 14
```

Next, we want to confirm the current value of the decrypt attribute. To get the attribute ID of the decrypt attribute, use `listAttributes` in `cloudhsm_mgmt_util`. The output shows that the constant that represents the `OBJ_ATTR_DECRYPT` attribute is 261. For help interpreting the key attributes, see the Key Attribute Reference.

```
aws-cloudhsm> listAttributes
Following are the possible attribute values for getAttributes:

OBJ_ATTR_CLASS                  = 0
OBJ_ATTR_TOKEN                  = 1
OBJ_ATTR_PRIVATE                = 2
OBJ_ATTR_LABEL                  = 3
OBJ_ATTR_KEY_TYPE               = 256
OBJ_ATTR_ENCRYPT                = 260
OBJ_ATTR_DECRYPT                = 261
OBJ_ATTR_WRAP                   = 262
OBJ_ATTR_UNWRAP                 = 263
OBJ_ATTR_SIGN                   = 264
OBJ_ATTR_VERIFY                 = 266
OBJ_ATTR_LOCAL                  = 355
OBJ_ATTR_MODULUS                = 288
OBJ_ATTR_MODULUS_BITS           = 289
OBJ_ATTR_PUBLIC_EXPONENT        = 290
OBJ_ATTR_VALUE_LEN              = 353
OBJ_ATTR_EXTRACTABLE            = 354
OBJ_ATTR_KCV                    = 371
```

To get the current value of the decrypt attribute for key 14, the next command uses `getAttribute` in `cloudhsm_mgmt_util`.

```
aws-cloudhsm> getAttribute 14 261
Attribute Value on server 0(10.0.0.1):
OBJ_ATTR_DECRYPT
0x00000001
Attribute Value on server 1(10.0.0.2):
OBJ_ATTR_DECRYPT
0x00000001
```

This command uses `setAttribute` to change the value of the decrypt attribute (attribute 261) of key 14 to 0. This will disable the decrypt functionality on the key.

```
aws-cloudhsm> setAttribute 14 261 0
```

The output shows that the command succeeded on both HSMs in the cluster.
This is a CRITICAL operation, should be done on all nodes in the cluster. Cav server does NOT synchronize these changes with the nodes on which this operation is not executed or failed, please ensure this operation is executed on all nodes in the cluster.

Do you want to continue (y/n)? y
setAttribute success on server 0(10.0.0.1)
setAttribute success on server 1(10.0.0.2)

The final command repeats the `getAttribute` command. Again, it gets the decrypt attribute (attribute 261) of key 14.

This time, the output shows that the value of the decrypt attribute is false (0) on both HSMs in the cluster.

```
aws-cloudhsm>getAttribute 14 261
Attribute Value on server 0(10.0.3.6):
OBJ_ATTR_DECRYPT
0x00000000

Attribute Value on server 1(10.0.1.7):
OBJ_ATTR_DECRYPT
0x00000000
```

### Arguments

```
setAttribute <key handle> <attribute id>
```

**<key-handle>**

Specifies the key handle of a key that you own. You can specify only one key in each command. To get the key handle of a key, use `findKey (p. 129)` in `key_mgmt_util`. To find the users of a key, use `getKeyInfo (p. 96)`.

Required: Yes

**<attribute id>**

Specifies the constant that represents the attribute that you want to change. You can specify only one attribute in each command. To get the attributes and their integer values, use `listAttributes (p. 164)`. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Valid values:
- **3**: `OBJ_ATTR_LABEL`.
- **260**: `OBJ_ATTR_ENCRYPT`.
- **261**: `OBJ_ATTR_DECRYPT`.
- **262**: `OBJ_ATTR_WRAP`.
- **263**: `OBJ_ATTR_UNWRAP`.

Required: Yes

### Related Topics

- `setAttribute (p. 166)` in `key_mgmt_util`
- `getAttribute (p. 92)`
The `shareKey` command in cloudhsm_mgmt_util shares and unshares keys that you own with other crypto users. Only the key owner can share and unshare a key. You can also share a key when you create it.

Users who share the key can use the key in cryptographic operations, but they cannot delete, export, share, or unshare the key, or change its attributes. When quorum authentication is enabled on a key, the quorum must approve any operations that share or unshare the key.

Before you run any cloudhsm_mgmt_util command, you must start cloudhsm_mgmt_util (p. 77) and log in (p. 79) to the HSM. Be sure that the user type of the account that you use to log in can run the commands you plan to use.

If you add or delete HSMs, update the configuration files (p. 74) that the AWS CloudHSM client and the command line tools use. Otherwise, the changes that you make might not be effective on all HSMs in the cluster.

**User Type**

The following types of users can run this command.

- Crypto users (CU)

**Syntax**

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

**User Type:** Crypto user (CU)

```
shareKey <key handle> <user id> <(share/unshare key?) 1/0>
```

**Example**

The following examples show how to use shareKey to share and unshare keys that you own with other crypto users.

**Example : Share a Key**

This example uses `shareKey` to share an ECC private key (p. 146) that the current user owns with another crypto user on the HSMs. Public keys are available to all users of the HSM, so you cannot share or unshare them.

The first command uses `getKeyInfo` (p. 96) to get the user information for key 262177, an ECC private key on the HSMs.

The output shows that key 262177 is owned by user 3, but is not shared.

```
aws-cloudhsm>getKeyInfo 262177
Key Info on server 0(10.0.3.10):
    Token/Flash Key,
```
This example uses `shareKey` to share key 262177 with user 4, another crypto user on the HSMs. The final argument uses a value of 1 to indicate a share operation.

The output shows that the operation succeeded on both HSMs in the cluster.

```bash
aws-cloudhsm>shareKey 262177 4 1
*************************CAUTION********************************
This is a CRITICAL operation, should be done on all nodes in the
cluster. Cav server does NOT synchronize these changes with the
nodes on which this operation is not executed or failed, please
ensure this operation is executed on all nodes in the cluster.
****************************************************************
Do you want to continue(y/n)?
y
shareKey success on server 0(10.0.3.10)
shareKey success on server 1(10.0.3.6)
```

To verify that the operation succeeded, the example repeats the first `getKeyInfo` command.

The output shows that key 262177 is now shared with user 4.

```bash
aws-cloudhsm>getKeyInfo 262177
Key Info on server 0(10.0.3.10):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 1 user(s):
        4
Key Info on server 1(10.0.3.6):
    Token/Flash Key,
    Owned by user 3
    also, shared to following 1 user(s):
        4
```

**Example : Unshare a Key**

This example unshares a symmetric key, that is, it removes a crypto user from the list of shared users for the key.

This command uses `shareKey` to remove user 4 from the list of shared users for key 6. The final argument uses a value of 0 to indicate an unshare operation.

The output shows that the command succeeded on both HSMs. As a result, user 4 can no longer use key 6 in cryptographic operations.

```bash
aws-cloudhsm>shareKey 6 4 0
```
Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

shareKey <key handle> <user id> <share/unshare key?> 1/0

$key-handle$

Specifies the key handle of a key that you own. You can specify only one key in each command. To get the key handle of a key, use findKey (p. 129) in key_mgmt_util. To verify that you own a key, use getKeyInfo (p. 96).

Required: Yes

$user id$

Specifies the user ID the crypto user (CU) with whom you are sharing or unsharing the key. To find the user ID of a user, use listUsers (p. 102).

Required: Yes

$share 1 or unshare 0$

To share the key with the specified user, type 1. To unshare the key, that is, to remove the specified user from the list of shared users for the key, type 0.

Required: Yes

Related Topics

- getKeyInfo (p. 96)

syncKey

You can use the syncKey command in cloudhsm_mgmt_util to manually synchronize keys across HSM instances within a cluster or across cloned clusters. In general, you will not need to use this command, as HSM instances within a cluster sync keys automatically. However, key synchronization across cloned clusters must be done manually. Cloned clusters are usually created in different AWS Regions in order to simplify the global scaling and disaster recovery processes.

You cannot use syncKey to synchronize keys across arbitrary clusters: one of the clusters must have been created from a backup of the other. Additionally, both clusters must have consistent CO and CU credentials in order for the operation to be successful. For more information, see HSM Users (p. 10).

To use syncKey, you must first create an AWS CloudHSM configuration file that specifies one HSM from the source cluster and one from the destination cluster. This will allow cloudhsm_mgmt_util to connect to both HSM instances. Use this configuration file to start cloudhsm_mgmt_util (p. 77). Then log in (p. 79) with the credentials of a CO or a CU who owns the keys you want to synchronize. For further...
instructions on how to create this configuration file, see the configuration file instructions (p. 113) below.

User Type

The following types of users can run this command.

- Crypto officers (CO)
- Crypto users (CU)

**Note**

COs can use `syncKey` on any keys, while CUs can only use this command on keys that they own. For more information, see

Most operations that you perform on the HSM require the credentials of an HSM user. The HSM authenticates each HSM user by means of a user name and password.

Each HSM user has a type that determines which operations the user is allowed to perform on the HSM. The following topics explain the types of HSM users.

**Topics**

- Precrypto Officer (PRECO) (p. 11)
- Crypto Officer (CO) (p. 11)
- Crypto User (CU) (p. 11)
- Appliance User (AU) (p. 11)
- HSM User Permissions Table (p. 11)

**Precrypto Officer (PRECO)**

The precrypto officer (PRECO) is a temporary user that exists only on the first HSM in an AWS CloudHSM cluster. The first HSM in a new cluster contains a PRECO user with a default user name and password. To activate a cluster (p. 38), you log in to the HSM and change the PRECO user’s password. When you change the password, the PRECO user becomes a crypto officer (CO). The PRECO user can only change its own password and perform read-only operations on the HSM.

**Crypto Officer (CO)**

A crypto officer (CO) can perform user management operations. For example, a CO can create and delete users and change user passwords. For more information, see the HSM User Permissions Table (p. 11). When you activate a new cluster (p. 38), the user changes from a Precrypto Officer (p. 11) (PRECO) to a Crypto Officer (CO).

**Crypto User (CU)**

A crypto user (CU) can perform the following key management and cryptographic operations.

- **Key management** – Create, delete, share, import, and export cryptographic keys.
- **Cryptographic operations** – Use cryptographic keys for encryption, decryption, signing, verifying, and more.

For more information, see the HSM User Permissions Table (p. 11).

**Appliance User (AU)**

The appliance user (AU) can perform cloning and synchronization operations. AWS CloudHSM uses the AU to synchronize the HSMs in an AWS CloudHSM cluster. The AU exists on all HSMs provided by AWS CloudHSM, and has limited permissions. For more information, see the HSM User Permissions Table (p. 11).

AWS uses the AU to perform cloning and synchronization operations on your cluster's HSMs. AWS cannot perform any operations on your HSMs except those granted to the AU and unauthenticated users. AWS cannot view or modify your users or keys and cannot perform any cryptographic operations using those keys.

**HSM User Permissions Table**

The following table lists HSM operations and whether each type of HSM user can perform them.

<table>
<thead>
<tr>
<th>Operation</th>
<th>AU</th>
<th>HSM</th>
<th>P1</th>
<th>P2</th>
<th>P3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Get basic cluster info¹</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Zeroize an HSM²</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Change own password</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Change any user's password</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Add, remove users</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Get sync status³</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Extract, insert, masked objects⁴</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Create, share, delete keys</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Encrypt, decrypt</td>
<td>No</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>
Sign, verify | No | Yes | No | No | No

Generate digests and HMACs | No | Yes | No | No | No

| | Crypto Officer (CO) | Crypto User (CU) | Appliance User (AU) | Unauthenticated user |

¹Basic cluster information includes the number of HSMs in the cluster and each HSM's IP address, model, serial number, device ID, firmware ID, etc.

²When an HSM is zeroized, all keys, certificates, and other data on the HSM is destroyed. You can use your cluster's security group to prevent an unauthenticated user from zeroizing your HSM. For more information, see Create a Cluster (p. 21).

³The user can get a set of digests (hashes) that correspond to the keys on the HSM. An application can compare these sets of digests to understand the synchronization status of HSMs in a cluster.

⁴Masked objects are keys that are encrypted before they leave the HSM. They cannot be decrypted outside of the HSM. They are only decrypted after they are inserted into an HSM that is in the same cluster as the HSM from which they were extracted. An application can extract and insert masked objects to synchronize the HSMs in a cluster.

Prerequisites

Before you begin, you must know the key handle of the key on the source HSM to be synchronized with the destination HSM. To find the key handle, use the listUsers command to list all identifiers for named users. Then, use the findAllKeys command to find all keys that belong to a particular user. In this example, we assume that the key handle to be synchronized is 261251.

You also need to know the server IDs assigned to the source and destination HSMs, which are shown in the trace output returned by cloudhsm_mgmt_util upon initiation. These are assigned in the same order that the HSMs appear in the configuration file. For this example, we assume that server 0 is the source HSM, and server 1 is the destination HSM.

Create a Configuration File for syncKey Across Cloned Clusters

Create a copy of your current config file (/opt/cloudhsm/etc/cloudhsm_mgmt_config.cfg). For this example, change the copy's name to clustersync.cfg.

Edit clustersync.cfg to include the Elastic Network Interface (ENI) IPs of the two HSMs to be synced. We recommend that you specify the source HSM first, followed by the destination HSM. To find the ENI IP of an HSM, use the describe-clusters CLI command.

Initialize cloudhsm_mgmt_util with the new config file by issuing the following command:

```
aws-cloudhsm> /opt/cloudhsm/bin/cloudhsm_mgmt_util /opt/cloudhsm/etc/clustersync.cfg
```

Check the status messages returned to ensure that the cloudhsm_mgmt_util is connected to both HSMs and determine which of the returned ENI IPs corresponds to each cluster. Then, enter server mode on the source HSM by issuing the server command. In this example, server 0 is the HSM instance from the source cluster, and server 1 is the HSM instance from the destination cluster.
## Syntax

**Note**
To run `syncKey`, first enter server mode on the HSM, which contains the key to be synchronized.

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

**User Type**: Crypto user (CU)

```
syncKey <key handle> <destination hsm>
```

### Example

Run the `server` command to log into the source HSM and enter server mode.

```
aws-cloudhsm> server 0
```

Now run the `syncKey` command.

```
aws-cloudhsm> syncKey 261251 1
syncKey success
```

### Arguments

Because this command does not have named parameters, you must enter the arguments in the order specified in the syntax diagram.

```
syncKey <key handle> <destination hsm>
```

**<key handle>**

Specifies the key handle of the key to sync. You can specify only one key in each command. To get the key handle of a key, use `findAllKeys (p. 89)` while logged in to an HSM server.

**Required**: Yes

**<destination hsm>**

Specifies the number of the server to which you are syncing a key.

**Required**: Yes

### Related Topics

- `listUsers (p. 102)`
- `findAllKeys (p. 89)`
- `describe-clusters` in AWS CLI

---

### key_mgmt_util

The `key_mgmt_util` command line tool helps Crypto Users (CU) manage keys in the HSMs. It includes multiple commands that generate, delete, import, and export keys, get and set attributes, find keys, and perform cryptographic operations.
For a quick start, see Getting Started with key_mgmt_util (p. 115). For detailed information about the commands, see key_mgmt_util Command Reference (p. 118). For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

To use key_mgmt_util if you are using Linux, connect to your client instance and then see Install and Configure the AWS CloudHSM Client (Linux) (p. 35). If you are using Windows, see Install and Configure the AWS CloudHSM Client (Windows) (p. 37).

Topics
- Getting Started with key_mgmt_util (p. 115)
- key_mgmt_util Command Reference (p. 118)

Getting Started with key_mgmt_util

AWS CloudHSM includes two command line tools with the AWS CloudHSM client software (p. 35). The cloudhsm_mgmt_util (p. 79) tool includes commands to manage HSM users. The key_mgmt_util (p. 118) tool includes commands to manage keys. To get started with the key_mgmt_util command line tool, see the following topics.

Topics
- Set Up key_mgmt_util (p. 115)
- Basic Usage of key_mgmt_util (p. 117)

If you encounter an error message or unexpected outcome for a command, see the Troubleshooting AWS CloudHSM (p. 284) topics for help. For details about the key_mgmt_util commands, see key_mgmt_util Command Reference (p. 118).

Set Up key_mgmt_util

Complete the following setup before you use key_mgmt_util.

Start the AWS CloudHSM Client

Before you use key_mgmt_util, you must start the AWS CloudHSM client. The client is a daemon that establishes end-to-end encrypted communication with the HSMs in your cluster. The key_mgmt_util tool uses the client connection to communicate with the HSMs in your cluster. Without it, key_mgmt_util doesn’t work.

To start the AWS CloudHSM client

Use the following command to start the AWS CloudHSM client.

Amazon Linux

```bash
# sudo start cloudhsm-client
```

Amazon Linux 2

```bash
# sudo service cloudhsm-client start
```

CentOS 6

```bash
# sudo start cloudhsm-client
```
CentOS 7

$ sudo service cloudhsm-client start

RHEL 6

$ sudo start cloudhsm-client

RHEL 7

$ sudo service cloudhsm-client start

Ubuntu 16.04 LTS

$ sudo service cloudhsm-client start

Windows

C:\Program Files\Amazon\CloudHSM> start "cloudhsm_client" cloudhsm_client.exe C:\ProgramData\Amazon\CloudHSM\data\cloudhsm_client.cfg

Start key_mgmt_util

After you start the AWS CloudHSM client, use the following command to start key_mgmt_util.

Amazon Linux

$ /opt/cloudhsm/bin/key_mgmt_util

Amazon Linux 2

$ /opt/cloudhsm/bin/key_mgmt_util

RHEL 6

$ /opt/cloudhsm/bin/key_mgmt_util

RHEL 7

$ /opt/cloudhsm/bin/key_mgmt_util

CentOS 6

$ /opt/cloudhsm/bin/key_mgmt_util

CentOS 7

$ /opt/cloudhsm/bin/key_mgmt_util

Ubuntu 16.04 LTS

$ /opt/cloudhsm/bin/key_mgmt_util
Windows

c:\Program Files\Amazon\CloudHSM>key_mgmt_util.exe

The prompt changes to Command: when key_mgmt_util is running.

If the command fails, such as returning a Daemon socket connection error message, try updating your configuration file (p. 288).

Basic Usage of key_mgmt_util

See the following topics for the basic usage of the key_mgmt_util tool.

Topics
- Log In to the HSMs (p. 117)
- Log Out from the HSMs (p. 117)
- Stop key_mgmt_util (p. 117)

Log In to the HSMs

Use the loginHSM command to log in to the HSMs. The following command logs in as a crypto user (CU) (p. 10) named example_user. The output indicates a successful login for all three HSMs in the cluster.

Command: loginHSM -u CU -s example_user -p <password>
Cfm3LoginHSM returned: 0x00 : HSM Return: SUCCESS
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

The following shows the syntax for the loginHSM command.

Command: loginHSM -u <user type> -s <username> -p <password>

Log Out from the HSMs

Use the logoutHSM command to log out from the HSMs.

Command: logoutHSM
Cfm3LogoutHSM returned: 0x00 : HSM Return: SUCCESS
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

Stop key_mgmt_util

Use the exit command to stop key_mgmt_util.
key_mgmt_util Command Reference

The key_mgmt_util command line tool helps you to manage keys in the HSMs in your cluster, including creating, deleting, and finding keys and their attributes. It includes multiple commands, each of which is described in detail in this topic.

For a quick start, see Getting Started with key_mgmt_util (p. 115). For help interpreting the key attributes, see the Key Attribute Reference (p. 172). For information about the cloudhsm_mgmt_util command line tool, which includes commands to manage the HSM and users in your cluster, see cloudhsm_mgmt_util (p. 73).

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

To list all key_mgmt_util commands, type:

Command: help

To get help for a particular key_mgmt_util command, type:

Command: <command-name> -h

To end your key_mgmt_util session, type:

Command: exit

The following topics describe commands in key_mgmt_util.

Note
Some commands in key_mgmt_util and cloudhsm_mgmt_util have the same names. However, the commands typically have different syntax, different output, and slightly different functionality.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>aesWrapUnwrap (p. 119)</td>
<td>Encrypts and decrypts the contents of a key in a file on disk.</td>
</tr>
<tr>
<td>deleteKey (p. 122)</td>
<td>Deletes a key from the HSMs.</td>
</tr>
<tr>
<td>Error2String (p. 123)</td>
<td>Gets the error that corresponds to a key_mgmt_util hexadecimal error code.</td>
</tr>
<tr>
<td>exSymKey (p. 124)</td>
<td>Exports a plaintext copy of a symmetric key from the HSMs to a file on disk.</td>
</tr>
<tr>
<td>findKey (p. 129)</td>
<td>Search for keys by key attribute value.</td>
</tr>
<tr>
<td>findSingleKey (p. 132)</td>
<td>Verifies that a key exists on all HSMs in the cluster.</td>
</tr>
<tr>
<td>genDSAKeyPair (p. 133)</td>
<td>Generates a Digital Signing Algorithm (DSA) key pair in your HSMs.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>genECCKeyPair (p. 137)</td>
<td>Generates an Elliptic Curve Cryptography (ECC) key pair in your HSMs.</td>
</tr>
<tr>
<td>genPBEKey (p. 142)</td>
<td>(This command is not supported on the FIPS-validated HSMs.)</td>
</tr>
<tr>
<td>genRSAKeyPair (p. 142)</td>
<td>Generates an RSA asymmetric key pair in your HSMs.</td>
</tr>
<tr>
<td>genSymKey (p. 146)</td>
<td>Generates a symmetric key in your HSMs</td>
</tr>
<tr>
<td>getAttribute (p. 152)</td>
<td>Gets the attribute values for an AWS CloudHSM key and writes them to a file.</td>
</tr>
<tr>
<td>getKeyInfo (p. 155)</td>
<td>Gets the HSM user IDs of users who can use the key. If the key is quorum</td>
</tr>
<tr>
<td></td>
<td>controlled, it gets the number of users in the quorum.</td>
</tr>
<tr>
<td>imSymKey (p. 157)</td>
<td>Imports a plaintext copy of a symmetric key from a file into the HSM.</td>
</tr>
<tr>
<td>listAttributes (p. 164)</td>
<td>Lists the attributes of an AWS CloudHSM key and the constants that represent them.</td>
</tr>
<tr>
<td>listUsers (p. 165)</td>
<td>Gets the users in the HSMs, their user type and ID, and other attributes.</td>
</tr>
<tr>
<td>setAttribute (p. 166)</td>
<td>Converts a session key to a persistent key.</td>
</tr>
<tr>
<td>unWrapKey (p. 168)</td>
<td>Imports a wrapped (encrypted) key from a file into the HSMs.</td>
</tr>
<tr>
<td>wrapKey (p. 171)</td>
<td>Exports an encrypted copy of a key from the HSM to a file on disk</td>
</tr>
</tbody>
</table>

aesWrapUnwrap

The `aesWrapUnwrap` command encrypts or decrypts the contents of a file on disk. This command is designed to wrap and unwrap encryption keys, but you can use it on any file that contains less than 4 KB (4096 bytes) of data.

`aesWrapUnwrap` uses AES Key Wrap. It uses an AES key on the HSM as the wrapping or unwrapping key. Then it writes the result to another file on disk.

Before you run any `key_mgmt_util` command, you must `start key_mgmt_util` and `login` to the HSM as a crypto user (CU).

**Syntax**

```
aesWrapUnwrap -h
aesWrapUnwrap -m <wrap-unwrap_mode>
    -f <file-to-wrap-unwrap>
    -w <wrapping-key-handle>
    [-i <wrapping-IV>]
```
Examples

These examples show how to use `aesWrapUnwrap` to encrypt and decrypt an encryption key in a file.

Example : Wrap an Encryption Key

This command uses `aesWrapUnwrap` to wrap a Triple DES symmetric key that was exported from the HSM in plaintext (p. 124) into the `3DES.key` file. You can use a similar command to wrap any key saved in a file.

The command uses the `-m` parameter with a value of 1 to indicate wrap mode. It uses the `-w` parameter to specify an AES key in the HSM (key handle 6) as the wrapping key. It writes the resulting wrapped key to the `3DES.key.wrapped` file.

The output shows that the command was successful and that the operation used the default IV, which is preferred.

```
Command:  aesWrapUnwrap -f 3DES.key -w 6 -m 1 -out 3DES.key.wrapped
Warning: IV (-i) is missing.
0xA6A6A6A6A6A6A6A6 is considered as default IV
result data:
  49 49 E2 D0 11 C1 97 22
  17 43 BD E3 4E F4 12 75
  8D C1 34 CF 26 10 3A 8D
  6D 0A 7B D5 D3 E8 4D C2
  79 09 08 61 94 68 51 B7
result written to file 3DES.key.wrapped
  Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS
```

Example : Unwrap an Encryption Key

This example shows how to use `aesWrapUnwrap` to unwrap (decrypt) a wrapped (encrypted) key in a file. You might want to do an operation like this one before importing a key to the HSM. For example, if you try to use the `imSymKey` (p. 157) command to import an encrypted key, it returns an error because the encrypted key doesn't have the format that is required for a plaintext key of that type.

The command unwraps the key in the `3DES.key.wrapped` file and writes the plaintext to the `3DES.key.unwrapped` file. The command uses the `-m` parameter with a value of 0 to indicate unwrap mode. It uses the `-w` parameter to specify an AES key in the HSM (key handle 6) as the wrapping key. It writes the resulting wrapped key to the `3DES.key.unwrapped` file.

```
Command:  aesWrapUnwrap -m 0 -f 3DES.key.wrapped -w 6 -out 3DES.key.unwrapped
Warning: IV (-i) is missing.
0xA6A6A6A6A6A6A6A6 is considered as default IV
result data:
  14 90 D7 AD D6 E4 F5 FA
  A1 95 6F 24 89 79 F3 EE
  37 21 E6 54 1F 3B 8D 62
result written to file 3DES.key.unwrapped
  Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS
```
Parameters

-h
Displays help for the command.
Required: Yes

-m
Specifies the mode. To wrap (encrypt) the file content, type 1; to unwrap (decrypt) the file content, type 0.
Required: Yes

-f
Specifies the file to wrap. Enter a file that contains less than 4 KB (4096 bytes) of data. This operation is designed to wrap and unwrap encryption keys.
Required: Yes

-w
Specifies the wrapping key. Type the key handle of an AES key on the HSM. This parameter is required. To find key handles, use the findKey (p. 129) command.

To create a wrapping key, use genSymKey (p. 146) to create an AES key (type 31). To verify that a key can be used as a wrapping key, use getAttribute (p. 152) to get the value of the OBJ_ATTR_WRAP attribute, which is represented by constant 262.

Note
Key handle 4 represents an unsupported internal key. We recommend that you use an AES key that you create and manage as the wrapping key.

Required: Yes

-i
Specifies an alternate initial value (IV) for the algorithm. Use the default value unless you have a special condition that requires an alternative.
Default: 0xA6A6A6A6A6A6A6A6. The default value is defined in the AES Key Wrap algorithm specification.
Required: No

-out
Specifies an alternate name for the output file that contains the wrapped or unwrapped key. The default is wrapped_key (for wrap operations) and unwrapped_key (for unwrap operations) in the local directory.

If the file exists, the aesWrapUnwrap overwrites it without warning. If the command fails, aesWrapUnwrap creates an output file with no contents.
Default: For wrap: wrapped_key. For unwrap: unwrapped_key.
Required: No

Related Topics
- exSymKey (p. 124)
- imSymKey (p. 157)
deleteKey

The `deleteKey` command in key_mgmt_util deletes a key from the HSM. You can only delete one key at a time. Deleting one key in a key pair has no effect on the other key in the pair.

Only the key owner can delete a key. Users who share the key can use it in cryptographic operations, but not delete it.

Before you run any key_mgmt_util command, you must start `key_mgmt_util` and `login` to the HSM as a crypto user (CU).

Syntax

```bash
deleteKey -h
deleteKey -k
```

Examples

These examples show how to use `deleteKey` to delete keys from your HSMs.

**Example : Delete a Key**

This command deletes the key with key handle 6. When the command succeeds, `deleteKey` returns success messages from each HSM in the cluster.

Command: `deleteKey -k 6`

```
Cfm3DeleteKey returned: 0x00 : HSM Return: SUCCESS
Cluster Error Status
  Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
  Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
```

**Example : Delete a Key (Failure)**

When the command fails because no key has the specified key handle, `deleteKey` returns an invalid object handle error message.

Command: `deleteKey -k 252126`

```
Cfm3FindKey returned: 0xa8 : HSM Error: Invalid object handle is passed to this operation
Cluster Error Status
  Node id 1 and err state 0x000000a8 : HSM Error: Invalid object handle is passed to this operation
  Node id 2 and err state 0x000000a8 : HSM Error: Invalid object handle is passed to this operation
```

When the command fails because the current user is not the owner of the key, the command returns an access denied error.

Command: `deleteKey -k 262152`
Cfm3DeleteKey returned: 0xc6 : HSM Error: Key Access is denied.

Parameters

- **-h**
  Displays command line help for the command.
  Required: Yes

- **-k**
  Specifies the key handle of the key to delete. To find the key handles of keys in the HSM, use findKey (p. 129).
  Required: Yes

Related Topics

- findKey (p. 129)

Error2String

The **Error2String** helper command in key_mgmt_util returns the error that corresponds to a key_mgmt_util hexadecimal error code. You can use this command when troubleshooting your commands and scripts.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

Syntax

```
Error2String -h
Error2String -r <response-code>
```

Examples

These examples show how to use **Error2String** to get the error string for a key_mgmt_util error code.

**Example : Get an Error Description**

This command gets the error description for the 0xdb error code. The description explains that an attempt to log in to key_mgmt_util failed because the user has the wrong user type. Only crypto users (CU) can log in to key_mgmt_util.

```
Command: Error2String -r 0xdb

Error Code db maps to HSM Error: Invalid User Type.
```

**Example : Find the Error Code**

This example shows where to find the error code in a key_mgmt_util error. The error code, 0xc6, appears after the string: Cfm3command-name returned: .

In this example, getKeyInfo (p. 155) indicates that the current user (user 4) can use the key in cryptographic operations. Nevertheless, when the user tries to use deleteKey (p. 122) to delete the key, the command returns error code 0xc6.
If the 0xc6 error is reported to you, you can use an **Error2String** command like this one to look up the error. In this case, the `deleteKey` command failed with an access denied error because the key is shared with the current user but owned by a different user. Only key owners have permission to delete a key.

```
Command: Error2String -r 0xa8
Error Code c6 maps to HSM Error: Key Access is denied
```

### Parameters

- **-h**
  
  Displays help for the command.
  
  Required: Yes

- **-r**
  
  Specifies a hexadecimal error code. The 0x hexadecimal indicator is required.
  
  Required: Yes

### exSymKey

The **exSymKey** command in the key_mgmt_util tool exports a plaintext copy of a symmetric key from the HSM and saves it in a file on disk. To export an encrypted (wrapped) copy of a key, use `wrapKey` (p. 171). To import a plaintext key, like the ones that `exSymKey` exports, use `imSymKey` (p. 157).

During the export process, **exSymKey** uses an AES key that you specify (the wrapping key) to wrap (encrypt) and then unwrap (decrypt) the key to be exported. However, the result of the export operation is a plaintext (unwrapped) key on disk.

Only the owner of a key, that is, the CU user who created the key, can export it. Users who share the key can use it in cryptographic operations, but they cannot export it.

The **exSymKey** operation copies the key material to a file that you specify, but it does not remove the key from the HSM, change its key attributes (p. 172), or prevent you from using the key in cryptographic operations. You can export the same key multiple times.

**exSymKey** exports only symmetric keys. To export public keys, use **exPubKey**. To export private keys, use **exportPrivateKey**.
Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

**Syntax**

```
exSymKey -h
exSymKey -k <key-to-export> -w <wrapping-key> -out <key-file> [-m 4] [-wk <unwrapping-key-file> ]
```

**Examples**

These examples show how to use `exSymKey` to export symmetric keys that you own from your HSMs.

**Example: Export a 3DES Symmetric Key**

This command exports a Triple DES (3DES) symmetric key (key handle 7). It uses an existing AES key (key handle 6) in the HSM as the wrapping key. Then it writes the plaintext of the 3DES key to the `3DES.key` file.

The output shows that key 7 (the 3DES key) was successfully wrapped and unwrapped, and then written to the `3DES.key` file.

**Warning**

Although the output says that a "Wrapped Symmetric Key" was written to the output file, the output file contains a plaintext (unwrapped) key.

```
Command: exSymKey -k 7 -w 6 -out 3DES.key
Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS
Wrapped Symmetric Key written to file "3DES.key"
```

**Example: Exporting with Session-Only Wrapping Key**

This example shows how to use a key that exists only in the session as the wrapping key. Because the key to be exported is wrapped, immediately unwrapped, and delivered as plaintext, there is no need to retain the wrapping key.

This series of commands exports an AES key with key handle 8 from the HSM. It uses an AES session key created especially for the purpose.

The first command uses `genSymKey (p. 146)` to create a 256-bit AES key. It uses the `--sess` parameter to create a key that exists only in the current session.

The output shows that the HSM creates key 262168.

```
Command: genSymKey -t 31 -s 32 -l AES-wrapping-key --sess
Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created. Key Handle: 262168
```
Next, the example verifies that key 8, the key to be exported, is a symmetric key that is extractable. It also verifies that the wrapping key, key 262168, is an AES key that exists only in the session. You can use the `findKey` (p. 129) command, but this example exports the attributes of both keys to files and then uses `grep` to find the relevant attribute values in the file.

These commands use `getAttribute` with an `--a` value of 512 (all) to get all attributes for keys 8 and 262168. For information about the key attributes, see the the section called “Key Attribute Reference” (p. 172).

```bash
getAttribute -o 8 --a 512 -out attributes/attr_8
getAttribute -o 262168 --a 512 -out attributes/attr_262168
```

These commands use `grep` to verify the attributes of the key to be exported (key 8) and the session-only wrapping key (key 262168).

```bash
// Verify that the key to be exported is a symmetric key.
$ grep -A 1 "OBJ_ATTR_CLASS" attributes/attr_8
OBJ_ATTR_CLASS
0x04

// Verify that the key to be exported is extractable.
$ grep -A 1 "OBJ_ATTR_KEY_TYPE" attributes/attr_8
OBJ_ATTR_EXTRACTABLE
0x00000001

// Verify that the wrapping key is an AES key
$ grep -A 1 "OBJ_ATTR_KEY_TYPE" attributes/attr_262168
OBJ_ATTR_KEY_TYPE
0x1f

// Verify that the wrapping key is a session key
$ grep -A 1 "OBJ_ATTR_TOKEN" attributes/attr_262168
OBJ_ATTR_TOKEN
0x00

// Verify that the wrapping key can be used for wrapping
$ grep -A 1 "OBJ_ATTR_WRAP" attributes/attr_262168
OBJ_ATTR_WRAP
0x00000001
```

Finally, we use an `exSymKey` command to export key 8 using the session key (key 262168) as the wrapping key.

When the session ends, key 262168 no longer exists.

```bash
Command:  exSymKey -k 8 -w 262168 -out aes256_H8.key
Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS
Wrapped Symmetric Key written to file "aes256_H8.key"
```

**Example : Use an External Unwrapping Key**

This example shows how to use an external unwrapping key to export a key from the HSM.
When you export a key from the HSM, you specify an AES key on the HSM to be the wrapping key. By default, that wrapping key is used to wrap and unwrap the key to be exported. However, you can use the \-wk parameter to tell \texttt{exSymKey} to use an external key in a file on disk for unwrapping. When you do, the key specified by the \-w parameter wraps the target key, and the key in the file specified by the \-wk parameter unwraps the key.

Because the wrapping key must be an AES key, which is symmetric, the wrapping key in the HSM and unwrapping key on disk must have the same key material. To do this, you must import the wrapping key to the HSM or export the wrapping key from the HSM before the export operation.

This example creates a key outside of the HSM and imports it into the HSM. It uses the internal copy of the key to wrap a symmetric key that is being exported, and the copy of key in the file to unwrap it.

The first command uses OpenSSL to generate a 256-bit AES key. It saves the key to the \texttt{aes256-forImport.key} file. The OpenSSL command does not return any output, but you can use several commands to confirm its success. This example uses the \texttt{wc} (wordcount) tool, which confirms that the file contains 32 bytes of data.

\begin{verbatim}
$ openssl rand -out keys/aes256-forImport.key 32
$ wc keys/aes256-forImport.key
 0 2 32 keys/aes256-forImport.key
\end{verbatim}

This command uses the \texttt{imSymKey} command to import the AES key from the \texttt{aes256-forImport.key} file to the HSM. When the command completes, the key exists in the HSM with key handle 262167 and in the \texttt{aes256-forImport.key} file.

\begin{verbatim}
Command: \texttt{imSymKey -f keys/aes256-forImport.key -t 31 -l aes256-imported -w 6}
\end{verbatim}

\begin{verbatim}
Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS
Cfm3CreateUnwrapTemplate returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Unwrapped. Key Handle: 262167
Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
\end{verbatim}

This command uses the key in an export operation. The command uses \texttt{exSymKey} to export key 21, a 192-bit AES key. To wrap the key, it uses key 262167, which is the copy that was imported into the HSM. To unwrap the key, it uses the same key material in the \texttt{aes256-forImport.key} file. When the command completes, key 21 is exported to the \texttt{aes192_H21.key} file.

\begin{verbatim}
Command: \texttt{exSymKey -k 21 -w 262167 -out aes192_H21.key -wk aes256-forImport.key}
\end{verbatim}

\begin{verbatim}
Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS
Wrapped Symmetric Key written to file "aes192_H21.key"
\end{verbatim}

**Parameters**

- \texttt{-h}

  Displays help for the command.

  Required: Yes
-k

Specifies the key handle of the key to export. This parameter is required. Enter the key handle of a symmetric key that you own. This parameter is required. To find key handles, use the findKey (p. 129) command.

To verify that a key can be exported, use the getAttribute (p. 152) command to get the value of the OBJ_ATTR_EXTRACTABLE attribute, which is represented by constant 354. Also, you can export only keys that you own. To find the owner of a key, use the getKeyInfo (p. 155) command.

Required: Yes

-w

Specifies the key handle of the wrapping key. This parameter is required. To find key handles, use the findKey (p. 129) command.

A wrapping key is a key in the HSM that is used to encrypt (wrap) and then decrypt (unwrap) the key to be exported. Only AES keys can be used as wrapping keys.

You can use any AES key (of any size) as a wrapping key. Because the wrapping key wraps, and then immediately unwraps, the target key, you can use as session-only AES key as a wrapping key. To determine whether a key can be used as a wrapping key, use getAttribute (p. 152) to get the value of the OBJ_ATTR_WRAP attribute, which is represented by the constant 262. To create a wrapping key, use genSymKey (p. 146) to create an AES key (type 31).

If you use the -wk parameter to specify an external unwrapping key, the -w wrapping key is used to wrap, but not to unwrap, the key during export.

Note

Key 4 represents an unsupported internal key. We recommend that you use an AES key that you create and manage as the wrapping key.

Required: Yes

-out

Specifies the path and name of the output file. When the command succeeds, this file contains the exported key in plaintext. If the file already exists, the command overwrites it without warning.

Required: Yes

-m

Specifies the wrapping mechanism. The only valid value is 4, which represents the NIST_AES_WRAP mechanism.

Required: No

Default: 4

-wk

Use the AES key in the specified file to unwrap the key that is being exported. Enter the path and name of a file that contains a plaintext AES key.

When you include this parameter, exSymKey uses the key in the HSM that is specified by the -w parameter to wrap the key that is being exported and it uses the key in the -wk file to unwrap it. The -w and -wk parameter values must resolve to the same plaintext key.

Required: No

Default: Use the wrapping key on the HSM to unwrap.
findKey

Use the **findKey** command in key_mgmt_util to search for keys by the values of the key attributes. When a key matches all the criteria that you set, **findKey** returns the key handle. With no parameters, **findKey** returns the key handles of all the keys that you can use in the HSM. To find the attribute values of a particular key, use **getAttribute (p. 152)**.

Like all key_mgmt_util commands, **findKey** is user specific. It returns only the keys that the current user can use in cryptographic operations. This includes keys that current user owns and keys that have been shared with the current user.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and **login (p. 117)** to the HSM as a crypto user (CU).

**Syntax**

```bash
findKey -h
findKey [-c <key class>] [-t <key type>] [-l <key label>] [-id <key ID>] [-sess 0 | 1] [-u <user-ids>] [-m <modulus>] [-kcv <key_check_value>]
```

**Examples**

These examples show how to use **findKey** to find and identify keys in your HSMs.

**Example : Find All Keys**

This command finds all keys for the current user in the HSM. The output includes keys that the user owns and shares, and all public keys in the HSMs.

To get the attributes of a key with a particular key handle, use **getAttribute (p. 152)**. To determine whether the current user owns or shares a particular key, use **getKeyInfo (p. 155)** or **findAllKeys (p. 89)** in cloudhsm_mgmt_util.

**Command:** **findKey**

```
Total number of keys present 13
number of keys matched from start index 0::12
6, 7, 524296, 9, 262154, 262155, 262156, 262157, 262158, 262159, 262160, 262161, 262162
Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS
```
Example: Find Keys by Type, User, and Session
This command finds persistent AES keys that the current user and user 3 can use. (User 3 might be able to use other keys that the current user cannot see.)

Command: `findKey -t 31 -sess 0 -u 3`

Example: Find Keys by Class and Label
This command finds all public keys for the current user with the 2018-sept label.

Command: `findKey -c 2 -l 2018-sept`

Example: Find RSA Keys by Modulus
This command finds RSA keys (type 0) for the current user that were created by using the modulus in the m4.txt file.

Command: `findKey -t 0 -m m4.txt`

Parameters

-h  
Displays help for the command.

Required: Yes

-t  
Finds keys of the specified type. Enter the constant that represents the key class. For example, to find 3DES keys, type `-t 21`.

Valid values:
- 0: RSA
- 1: DSA
- 3: EC
- 16: GENERIC_SECRET
- 18: RC4
- 21: Triple DES (3DES)
- 31: AES

Required: No

-c  
Finds keys in the specified class. Enter the constant that represents the key class. For example, to find public keys, type `-c 2`.

Valid values for each key type:
- 2: Public. This class contains the public keys of public–private key pairs.
- 3: Private. This class contains the private keys of public–private key pairs.
- 4: Secret. This class contains all symmetric keys.

Required: No
Finds keys with the specified label. Type the exact label. You cannot use wildcard characters or regular expressions in the `--l` value.

Required: No

**-id**

Finds the key with the specified ID. Type the exact ID string. You cannot use wildcard characters or regular expressions in the `--id` value.

Required: No

**-sess**

Finds keys by session status. To find keys that are valid only in the current session, type 1. To find persistent keys, type 0.

Required: No

**-u**

Finds keys the specified users and the current user share. Type a comma-separated list of HSM user IDs, such as `--u 3` or `--u 4,7`. To find the IDs of users on an HSM, use `listUsers (p. 165)`.

When you specify one user ID, `findKey` returns the keys for that user. When you specify multiple user IDs, `findKey` returns the keys that all the specified users can use.

Because `findKey` only returns keys that the current user can use, the `--u` results are always identical to or a subset of the current user's keys. To get all keys that are owned by or shared with any user, crypto officers (COs) can use `findAllKeys (p. 89)` in cloudhsm_mgmt_util.

Required: No

**-m**

Finds keys that were created by using the RSA modulus in the specified file. Type the path to file that stores the modulus.

Required: No

**-kcv**

Finds keys with the specified key check value.

The *key check value* (KCV) is an 8-byte hash or checksum of a key. The HSM calculates a KCV when it generates the key. You can also calculate a KCV outside of the HSM, such as after you export a key. You can then compare the KCV values to confirm the identity and integrity of the key. To get the KCV of a key, use `getAttribute (p. 152)`.

AWS CloudHSM uses the following standard method to generate a key check value:

- **Symmetric keys**: First 8 bytes of the result of encrypting 16 zero-filled bytes with the key.
- **Asymmetric key pairs**: First 8 bytes of the modulus hash.

Required: No

**Output**

The `findKey` output lists the total number of matching keys and their key handles.

<table>
<thead>
<tr>
<th>Command: findKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total number of keys present 10</td>
</tr>
</tbody>
</table>
Related Topics

- `findSingleKey` (p. 132)
- `getKeyInfo` (p. 155)
- `getAttribute` (p. 152)
- `findAllKeys` (p. 89) in cloudhsm_mgmt_util
- `Key Attribute Reference` (p. 172)

### findSingleKey

The **findSingleKey** command in the key_mgmt_util tool verifies that a key exists on all HSMs in the cluster.

Before you run any key_mgmt_util command, you must start `key_mgmt_util` (p. 116) and **login** (p. 117) to the HSM as a crypto user (CU).

#### Syntax

```
findSingleKey -h
findSingleKey -k <key-handle>
```

#### Example

This command verifies that key 252136 exists on all three HSMs in the cluster.

```
Command: findSingleKey -k 252136
Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS

    Cluster Error Status
    Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
    Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
    Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
```

#### Parameters

- **-h**
  
  Displays help for the command.

  Required: Yes

- **-k**
  
  Specifies the key handle of one key in the HSM. This parameter is required.
To find key handles, use the **findKey** (p. 165) command.

Required: Yes

**Related Topics**

- **findKey** (p. 165)
- **getKeyInfo** (p. 165)
- **getAttribute** (p. 129)

**genDSAKeyPair**

The **genDSAKeyPair** command in the key_mgmt_util tool generates a Digital Signing Algorithm (DSA) key pair in your HSMs. You must specify the modulus length; the command generates the modulus value. You can also assign an ID, share the key with other HSM users, create nonextractable keys, and create keys that expire when the session ends. When the command succeeds, it returns the *key handles* that the HSM assigns to the public and private keys. You can use the key handles to identify the keys to other commands.

Before you run any `key_mgmt_util` command, you must **start key_mgmt_util** (p. 116) and **login** (p. 117) to the HSM as a crypto user (CU).

**Tip**

To find the attributes of a key that you have created, such as the type, length, label, and ID, use **getAttribute** (p. 152). To find the keys for a particular user, use **getKeyInfo** (p. 155). To find keys based on their attribute values, use **findKey** (p. 129).

**Syntax**

```bash
genDSAKeyPair -h

genDSAKeyPair -m <modulus length>
  -l <label>
  [-id <key ID>]
  [-min_srv <minimum number of servers>]
  [-m_value <0..8>]
  [-nex]
  [-sess]
  [-timeout <number of seconds>]
  [-u <user-ids>]
  [-attest]
```

**Examples**

These examples show how to use **genDSAKeyPair** to create a DSA key pair.

**Example : Create a DSA Key Pair**

This command creates a DSA key pair with a DSA label. The output shows that the key handle of the public key is 19 and the handle of the private key is 21.

**Command:**

```bash
genDSAKeyPair -m 2048 -l DSA
```

Cfm3GenerateKeyPair: returned: 0x00 : HSM Return: SUCCESS

Cfm3GenerateKeyPair: public key handle: 19 private key handle: 21
Example: Create a Session-Only DSA Key Pair

This command creates a DSA key pair that is valid only in the current session. The command assigns a unique ID of DSA_temp_pair in addition to the required (nonunique) label. You might want to create a key pair like this to sign and verify a session-only token. The output shows that the key handle of the public key is 12 and the handle of the private key is 14.

Command: `genDSAKeyPair -m 2048 -l DSA-temp -id DSA_temp_pair -sess`

Cfm3GenerateKeyPair: returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair: public key handle: 12 private key handle: 14
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS

To confirm that the key pair exists only in the session, use the `--sess` parameter of `findKey` (p. 129) with a value of 1 (true).

Command: `findKey --sess 1`

Total number of keys present 2
number of keys matched from start index 0::1
12, 14
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS

Example: Create a Shared, Nonextractable DSA Key Pair

This command creates a DSA key pair. The private key is shared with three other users, and it cannot be exported from the HSM. Public keys can be used by any user and can always be extracted.

Command: `genDSAKeyPair -m 2048 -l DSA_shared_pair -id DSA_shared_pair -nex -u 3,5,6`

Cfm3GenerateKeyPair: returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair: public key handle: 11 private key handle: 19
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS

Example: Create a Quorum-Controlled Key Pair

This command creates a DSA key pair with the label DSA-mV2. The command uses the `--u` parameter to share the private key with user 4 and 6. It uses the `--m_value` parameter to require a quorum of at least two approvals for any cryptographic operations that use the private key. The command also uses the `--attest` parameter to verify the integrity of the firmware on which the key pair is generated.

The output shows that the command generates a public key with key handle 12 and a private key with key handle 17, and that the attestation check on the cluster firmware passed.
Command: `genDSAKeyPair -m 2048 -l DSA-mV2 -m_value 2 -u 4,6 -attest`

Cfm3GenerateKeyPair: returned: 0x00 : HSM Return: SUCCESS

Cfm3GenerateKeyPair: public key handle: 12 private key handle: 17

Attestation Check : [PASS]

Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS

This command uses `getKeyInfo (p. 155)` on the private key (key handle 17). The output confirms that the key is owned by the current user (user 3) and that it is shared with users 4 and 6 (and no others). The output also shows that quorum authentication is enabled and the quorum size is two.

Command: `getKeyInfo -k 17`

Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS

Owned by user 3
also, shared to following 2 user(s):

4
6
2 Users need to approve to use/manage this key

Parameters

-h

Displays help for the command.
Required: Yes

-m

Specifies the length of the modulus in bits. The only valid value is 2048.
Required: Yes

-l

Specifies a user-defined label for the key pair. Type a string. The same label applies to both keys in the pair.

You can use any phrase that helps you to identify the key. Because the label does not have to be unique, you can use it to group and categorize keys.
Required: Yes

-id

Specifies a user-defined identifier for the key pair. Type a string that is unique in the cluster. The default is an empty string. The ID that you specify applies to both keys in the pair.
Default: No ID value.
Required: No
-min_srv

Specifies the minimum number of HSMs on which the key is synchronized before the value of the -timeout parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.

AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of min_srv to less than the number of HSMs in the cluster and set a low timeout value. Note, however, that some requests might not generate a key.

Default: 1

Required: No

-m_value

Specifies the number of users who must approve any cryptographic operation that uses the private key in the pair. Type a value from 0 to 8.

This parameter establishes a quorum authentication requirement for the private key. The default value, 0, disables the quorum authentication feature for the key. When quorum authentication is enabled, the specified number of users must sign a token to approve cryptographic operations that use the private key, and operations that share or unshare the private key.

To find the m_value of a key, use getKeyInfo (p. 155).

This parameter is valid only when the -u parameter in the command shares the key pair with enough users to satisfy the m_value requirement.

Default: 0

Required: No

-nex

Makes the private key nonextractable. The private key that is generated cannot be exported from the HSM (p. 58). Public keys are always extractable.

Default: Both the public and private keys in the key pair are extractable.

Required: No

-sess

Creates a key that exists only in the current session. The key cannot be recovered after the session ends.

Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.

To change a session key to a persistent (token) key, use setAttribute (p. 166).

Default: The key is persistent.

Required: No

-timeout

Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the min_srv parameter.

This parameter is valid only when the min_srv parameter is also used in the command.
Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.

Required: No

-u

Shares the private key in the pair with the specified users. This parameter gives other HSM crypto users (CUs) permission to use the private key in cryptographic operations. Public keys can be used by any user without sharing.

Type a comma-separated list of HSM user IDs, such as `-u 5,6`. Do not include the HSM user ID of the current user. To find HSM user IDs of CUs on the HSM, use `listUsers (p. 165)`. To share and unshare existing keys, use `shareKey`.

Default: Only the current user can use the private key.

Required: No

-attest

Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.

Default: No attestation check.

Required: No

Related Topics

- `genRSAKeyPair (p. 142)`
- `genSymKey (p. 146)`
- `genECCKeyPair (p. 137)`

**genECCKeyPair**

The `genECCKeyPair` command in the `key_mgmt_util` tool generates an Elliptic Curve Cryptography (ECC) key pair in your HSMs. You must specify the elliptic curve type and a label for the keys. You can also share the private key with other CU users, create non-extractable keys, quorum-controlled keys, and keys that expire when the session ends. When the command succeeds, it returns the key handles that the HSM assigns to the public and private ECC keys. You can use the key handles to identify the keys to other commands.

Before you run any `key_mgmt_util` command, you must start `key_mgmt_util (p. 116)` and `login (p. 117)` to the HSM as a crypto user (CU).

**Tip**

To find the attributes of a key that you have created, such as the type, length, label, and ID, use `getAttribute (p. 152)`. To find the keys for a particular user, use `getKeyInfo (p. 155)`. To find keys based on their attribute values, use `findKey (p. 129)`.

**Syntax**

```
genECCKeyPair -h

genECCKeyPair -i <EC curve id>
   -l <label>
   [-id <key ID>]
   [-min_srv <minimum number of servers>]
```
Examples

These examples show how to use `genECCKeyPair` to create ECC key pairs in your HSMs.

**Example : Create and Examine an ECC Key Pair**

This command creates an ECC key pair using an NID_sect571r1 elliptic curve and an `ecc12` label. The output shows that the key handle of the private key is 262177 and the key handle of the public key is 262179. The label applies to both the public and private keys.

Command:
```
genECCKeyPair -i 12 -l ecc12
```

```
Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair: public key handle: 262179 private key handle: 262177
Cluster Error Status
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
```

After generating the key, you might want to examine its attributes. The next command uses `getAttribute` (p. 152) to write all of the attributes (represented by the constant 512) of the new ECC private key to the `attr_262177` file.

Command:
```
getAttribute -o 262177 -a 512 -out attr_262177
```

```
got all attributes of size 529 attr cnt 19
Attributes dumped into attr_262177
Cfm3GetAttribute returned: 0x00 : HSM Return: SUCCESS
```

This command gets the content of the `attr_262177` attribute file. The output shows that the key is an elliptic curve private key that can be used for signing, but not for encrypting, decrypting, wrapping, unwrapping, or verifying. The key is persistent and exportable.

```
$ cat attr_262177

OBJ_ATTR_CLASS
0x03
OBJ_ATTR_KEY_TYPE
0x03
OBJ_ATTR_TOKEN
0x01
OBJ_ATTR_PRIVATE
0x01
OBJ_ATTR_ENCRYPT
0x00
OBJ_ATTRDecrypt
0x00
OBJ_ATTR_WRAP
0x00
OBJ_ATTR_UNWRAP
0x00
```

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Example Using an Invalid EEC Curve

This command attempts to create an ECC key pair by using an NID_X9_62_prime192v1 curve. Because this elliptic curve is not valid for FIPS-mode HSMs, the command fails. The message reports that a server in the cluster is unavailable, but this does not typically indicate a problem with the HSMs in the cluster.

Command:  `genECCKeyPair -i 1 -l ecc1`

Cfm3GenerateKeyPair returned: 0xb3 : HSM Error: This operation violates the current configured/FIPS policies

Cluster Error Status
Node id 0 and err state 0x30000085 : HSM CLUSTER ERROR: Server in cluster is unavailable

Parameters

-h
Displays help for the command.
Required: Yes

-i

Specifies the identifier for the elliptic curve. Enter an identifier (1 - 15).

Valid values:
• 1: NID_X9_62_prime192v1
• 2: NID_X9_62_prime256v1
• 3: NID_sect163k1
• 4: NID_sect163r2
• 5: NID_sect233k1
• 6: NID_sect233r1
• 7: NID_sect283k1
• 8: NID_sect283r1
9: NID_sect409k1
10: NID_sect409r1
11: NID_sect571k1
12: NID_sect571r1
13: NID_secp224r1
14: NID_secp384r1
15: NID_secp521r1

Required: Yes

-l

Specifies a user-defined label for the key pair. Type a string. The same label applies to both keys in the pair.

You can use any phrase that helps you to identify the key. Because the label does not have to be unique, you can use it to group and categorize keys.

Required: Yes

-id

Specifies a user-defined identifier for the key pair. Type a string that is unique in the cluster. The default is an empty string. The ID that you specify applies to both keys in the pair.

Default: No ID value.

Required: No

-min_srv

Specifies the minimum number of HSMs on which the key is synchronized before the value of the -timeout parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.

AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of min_srv to less than the number of HSMs in the cluster and set a low timeout value. Note, however, that some requests might not generate a key.

Default: 1

Required: No

-m_value

Specifies the number of users who must approve any cryptographic operation that uses the private key in the pair. Type a value from 0 to 8.

This parameter establishes a quorum authentication requirement for the private key. The default value, 0, disables the quorum authentication feature for the key. When quorum authentication is enabled, the specified number of users must sign a token to approve cryptographic operations that use the private key, and operations that share or unshare the private key.

To find the m_value of a key, use getKeyInfo (p. 155).

This parameter is valid only when the -u parameter in the command shares the key pair with enough users to satisfy the m_value requirement.

Default: 0

Required: No
-nex

Makes the private key nonextractable. The private key that is generated cannot be exported from the HSM (p. 58). Public keys are always extractable.

Default: Both the public and private keys in the key pair are extractable.

Required: No

-sess

Creates a key that exists only in the current session. The key cannot be recovered after the session ends.

Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.

To change a session key to a persistent (token) key, use setAttribute (p. 166).

Default: The key is persistent.

Required: No

-timeout

Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the min_srv parameter.

This parameter is valid only when the min_srv parameter is also used in the command.

Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.

Required: No

-u

Shares the private key in the pair with the specified users. This parameter gives other HSM crypto users (CUs) permission to use the private key in cryptographic operations. Public keys can be used by any user without sharing.

Type a comma-separated list of HSM user IDs, such as -u 5,6. Do not include the HSM user ID of the current user. To find HSM user IDs of CUs on the HSM, use listUsers (p. 165). To share and unshare existing keys, use shareKey.

Default: Only the current user can use the private key.

Required: No

-attest

Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.

Default: No attestation check.

Required: No

Related Topics

- genSymKey (p. 146)
- genRSAKeyPair (p. 142)
- genDSAKeyPair (p. 133)
genPBEKey

The `genPBEKey` command in the key_mgmt_util tool generates a Triple DES (3DES) symmetric key based on a password. This command is not supported on the FIPS-validated HSMs that AWS CloudHSM provides.

To create symmetric keys, use `genSymKey` (p. 146). To create asymmetric key pairs, use `genRSAKeyPair` (p. 142), `genDSAKeyPair` (p. 133), or `genECCKeyPair` (p. 137).

genRSAKeyPair

The `genRSAKeyPair` command in the key_mgmt_util tool generates an RSA asymmetric key pair. You specify the key type, modulus length, and a public exponent. The command generates a modulus of the specified length and creates the key pair. You can assign an ID, share the key with other HSM users, create nonextractable keys and keys that expire when the session ends. When the command succeeds, it returns a key handle that the HSM assigns to the key. You can use the key handle to identify the key to other commands.

Before you run any key_mgmt_util command, you must start `key_mgmt_util` (p. 116) and `login` (p. 117) to the HSM as a crypto user (CU).

**Tip**

To find the attributes of a key that you have created, such as the type, length, label, and ID, use `getAttribute` (p. 152). To find the keys for a particular user, use `getKeyInfo` (p. 155). To find keys based on their attribute values, use `findKey` (p. 129).

**Syntax**

```bash
genRSAKeyPair -h
```

```bash
genRSAKeyPair -m <modulus length>
  -e <public exponent>
  -l <label>
  [-id <key ID>]
  [-min_srv <minimum number of servers>]
  [-m_value <0..8>]
  [-nex]
  [-sess]
  [-timeout <number of seconds> ]
  [-u <user-ids>]
  [-attest]
```

**Examples**

These examples show how to use `genRSAKeyPair` to create asymmetric key pairs in your HSMs.

**Example : Create and Examine an RSA Key Pair**

This command creates an RSA key pair with a 2048-bit modulus and an exponent of 65541. The output shows that the public key handle is 262159 and the private key handle is 262160.

```
Command: genRSAKeyPair -m 2048 -e 65541 -l rsa_test
```

Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair: public key handle: 262159 private key handle: 262160
Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
The next command uses `getAttribute` (p. 129) to get the attributes of the public key that we just created. It writes the output to the `attr_262159` file. It is followed by a `cat` command that gets the content of the attribute file. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

The resulting hexadecimal values confirm that it is a public key (OBJ_ATTR_CLASS 0x02) with a type of RSA (OBJ_ATTR_KEY_TYPE 0x00). You can use this public key to encrypt (OBJ_ATTR_ENCRYPT 0x01), but not to decrypt (OBJ_ATTR_DECRYPT 0x00) or wrap (OBJ_ATTR_WRAP 0x00). The results also include the key length (512, 0x200), the modulus, the modulus length (2048, 0x800), and the public exponent (65541, 0x10005).

```
Command: getAttribute -o 262159 -a 512 -out attr_262159

got all attributes of size 731 attr cnt 20
Attributes dumped into attr_262159 file

Cfm3GetAttribute returned: 0x00 : HSM Return: SUCCESS

$ cat attr_262159

OBJ_ATTR_CLASS 0x02
OBJ_ATTR_KEY_TYPE 0x00
OBJ_ATTR_TOKEN 0x01
OBJ_ATTR_PRIVATE 0x00
OBJ_ATTR_ENCRYPT 0x01
OBJ_ATTR_DECRYPT 0x00
OBJ_ATTR_WRAP 0x00
OBJ_ATTR_UNWRAP 0x00
OBJ_ATTR_SIGN 0x00
OBJ_ATTR_VERIFY 0x01
OBJ_ATTR_LOCAL 0x01
OBJ_ATTR_SENSITIVE 0x00
OBJ_ATTR_EXTRACTABLE 0x01
OBJ_ATTR_LABEL rsa_test
OBJ_ATTR_ID
OBJ_ATTR_VALUE_LEN 0x00000200
OBJ_ATTR_KCV
OBJ_ATTR_MODULUS
91e2b8d5d01d7b5b1179e686d15e74d1dd38eaa85b6e64673195aaf951df8828deeca002c215d4209a
c0bf90a95b77dca7f6351d5d4df0f6201b65daccd9955e4f49a819c0d39cbb6717623bfa33436facc
835c15961a58a63ca23b5f0d2d4888d77418c571c190f6c5a8a2483050658c000df4658dff248202bc
95e886bb1b5c7a981f099deb4bf66641e7e09b7b3881f63c90d4a4451219ba796df449862b9d9ce2a78
d1c42f5f56cf925f2b7dee4e200dd9550bd097a7044b22ca0004033236bc708a0bad4a111533ed4
6d049e5ec0b449b4a3877e566b0ce90a0a6f6dc15352b131c2c3234f1719bed3918d6f579a66e7fff2
9dc80dc5dbb7fe63d7d92d6c76abca7d
OBJ_ATTR_MODULUS_BITS 0x00000800
OBJ_ATTR_PUBLIC_EXPONENT
```
Example: Generate a Shared RSA Key Pair

This command generates an RSA key pair and shares the private key with user 4, another CU on the HSM. The command uses the \texttt{m\_value} parameter to require at least two approvals before the private key in the pair can be used in a cryptographic operation. When you use the \texttt{m\_value} parameter, you must also use \texttt{-u} in the command and the \texttt{m\_value} cannot exceed the total number of users (number of values in \texttt{-u} + owner).

\begin{verbatim}
Command: genRSAKeyPair -m 2048 -e 195193 -l rsa_mofn -id rsa_mv2 -u 4 -m_value 2
Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS
Cfm3GenerateKeyPair: public key handle: 27 private key handle: 28
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
\end{verbatim}

Parameters

\textbf{-h}

Displays help for the command.

\textbf{Required: Yes}

\textbf{-m}

Specifies the length of the modulus in bits. The minimum value is 2048.

\textbf{Required: Yes}

\textbf{-e}

Specifies the public exponent. The value must be an odd number greater than or equal to 65537.

\textbf{Required: Yes}

\textbf{-l}

Specifies a user-defined label for the key pair. Type a string. The same label applies to both keys in the pair.

You can use any phrase that helps you to identify the key. Because the label does not have to be unique, you can use it to group and categorize keys.

\textbf{Required: Yes}

\textbf{-id}

Specifies a user-defined identifier for the key pair. Type a string that is unique in the cluster. The default is an empty string. The ID that you specify applies to both keys in the pair.

\textbf{Default: No ID value.}

\textbf{Required: No}

\textbf{-min\_srv}

Specifies the minimum number of HSMs on which the key is synchronized before the value of the \texttt{-timeout} parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.
AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of `min_srv` to less than the number of HSMs in the cluster and set a low timeout value. Note, however, that some requests might not generate a key.

Default: 1
Required: No

-m_value

Specifies the number of users who must approve any cryptographic operation that uses the private key in the pair. Type a value from 0 to 8.

This parameter establishes a quorum authentication requirement for the private key. The default value, 0, disables the quorum authentication feature for the key. When quorum authentication is enabled, the specified number of users must sign a token to approve cryptographic operations that use the private key, and operations that share or unshare the private key.

To find the m_value of a key, use `getKeyInfo (p. 155)`.

This parameter is valid only when the `-u` parameter in the command shares the key pair with enough users to satisfy the m_value requirement.

Default: 0
Required: No

-nex

Makes the private key nonextractable. The private key that is generated cannot be exported from the HSM (p. 58). Public keys are always extractable.

Default: Both the public and private keys in the key pair are extractable.
Required: No

-sess

Creates a key that exists only in the current session. The key cannot be recovered after the session ends.

Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.

To change a session key to a persistent (token) key, use `setAttribute (p. 166)`.

Default: The key is persistent.
Required: No

-timeout

Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the `min_srv` parameter.

This parameter is valid only when the `min_srv` parameter is also used in the command.

Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.
Required: No
-u

Shares the private key in the pair with the specified users. This parameter gives other HSM crypto users (CUs) permission to use the private key in cryptographic operations. Public keys can be used by any user without sharing.

Type a comma-separated list of HSM user IDs, such as -u 5,6. Do not include the HSM user ID of the current user. To find HSM user IDs of CUs on the HSM, use listUsers (p. 165). To share and unshare existing keys, use shareKey.

Default: Only the current user can use the private key.

Required: No

-attest

Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.

Default: No attestation check.

Required: No

Related Topics

- genSymKey (p. 146)
- createKeyPair
- genDSAAKeyPair (p. 133)
- genECCKeyPair (p. 137)

**genSymKey**

The **genSymKey** command in the key_mgmt_util tool generates a symmetric key in your HSMs. You can specify the key type and size, assign an ID and label, and share the key with other HSM users. You can also create nonextractable keys and keys that expire when the session ends. When the command succeeds, it returns a key handle that the HSM assigns to the key. You can use the key handle to identify the key to other commands.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

**Tip**

To find the attributes of a key that you have created, such as the type, length, label, and ID, use getAttribute (p. 152). To find the keys for a particular user, use getKeyInfo (p. 155). To find keys based on their attribute values, use findKey (p. 129).

**Syntax**

```
genSymKey -h
genSymKey -t <key-type>
  -s <key-size>
  -l <label>
  [ -id <key-ID> ]
  [ -min_srv <minimum-number-of-servers> ]
  [ -m_value <0..8> ]
  [ -nex ]
  [ -sess ]
```
[-timeout <number-of-seconds> ]
[-u <user-ids>]
[-attest]

**Examples**

These examples show how to use `genSymKey` to create symmetric keys in your HSMs.

**Example : Generate an AES Key**

This command creates a 256-bit AES key with an aes256 label. The output shows that the key handle of the new key is 6.

Command: `genSymKey -t 31 -s 32 -l aes256`

![Example output](Example_1.png)

**Example : Create a Session Key**

This command creates a nonextractable 192-bit AES key that is valid only in the current session. You might want to create a key like this to wrap (and then immediately unwrap) a key that is being exported.

Command: `genSymKey -t 31 -s 24 -l tmpAES -id wrap01 -nex -sess`

**Example : Return Quickly**

This command creates a generic 512-byte key with a label of IT_test_key. The command does not wait for the key to be synchronized to all HSMs in the cluster. Instead, it returns as soon as the key is created on any one HSM (`-min_srv 1`) or in 1 second (`-timeout 1`), whichever is shorter. If the key is not synchronized to the specified minimum number of HSMs before the timeout expires, it is not generated. You might want to use a command like this in a script that creates numerous keys, like the for loop in the following example.

Command: `genSymKey -t 16 -s 512 -l IT_test_key -min_srv 1 -timeout 1`

```bash
$ for i in {1..30};
    do /opt/cloudhsm/bin/key_mgmt_util Cfm3Util singlecmd loginHSM -u CU -s example_user -p example_pwd genSymKey -l aes -t 31 -s 32 -min_srv 1 -timeout 1;
done;
```

**Example : Create a Quorum Authorized Generic Key**

This command creates a 2048-bit generic secret key with the label generic-mV2. The command uses the `-u` parameter to share the key with another CU, user 6. It uses the `-m_value` parameter to require a quorum of at least two approvals for any cryptographic operations that use the key. The command also uses the `-attest` parameter to verify the integrity of the firmware on which the key is generated.

The output shows that the command generated a key with key handle 9 and that the attestation check on the cluster firmware passed.

Command: `genSymKey -t 16 -s 2048 -l generic-mV2 -m_value 2 -u 6 -attest`
Example: Create and Examine a Key

This command creates a Triple DES key with a 3DES_shared label and an ID of IT-02. The key can be used by the current user, and users 4 and 5. The command fails if the ID is not unique in the cluster or if the current user is user 4 or 5.

The output shows that the new key has key handle 7.

```
Command: genSymKey -t 21 -s 24 -l 3DES_shared -id IT-02 -u 4,5
Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created. Key Handle: 7
Cluster Error Status
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
```

To verify that the new 3DES key is owned by the current user and shared with users 4 and 5, use getKeyInfo (p. 155). The command uses the handle that was assigned to the new key (Key Handle: 7).

The output confirms that the key is owned by user 3 and shared with users 4 and 5.

```
Command: getKeyInfo -k 7
Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS
Owned by user 3
also, shared to following 2 user(s):
   4, 5
```

To confirm the other properties of the key, use getAttribute (p. 152). The first command uses getAttribute to get all attributes (-a 512) of key handle 7 (-o 7). It writes them to the attr_7 file. The second command uses cat to get the contents of the attr_7 file.

This command confirms that key 7 is a 192-bit (OBJ_ATTR_VALUE_LEN 0x00000018 or 24-byte) 3DES (OBJ_ATTR_KEY_TYPE 0x15) symmetric key (OBJ_ATTR_CLASS 0x04) with a label of 3DES_shared (OBJ_ATTR_LABEL 3DES_shared) and an ID of IT-02 (OBJ_ATTR_ID IT-02). The key is persistent (OBJ_ATTR_TOKEN 0x01) and extractable (OBJ_ATTR_EXTRACTABLE 0x01) and can be used for encryption, decryption, and wrapping.

For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

```
Command: getAttribute -o 7 -a 512 -attr_7
got all attributes of size 444 attr cnt 17
```
Attributes dumped into attr_7 file

Cfm3GetAttribute returned: 0x00 : HSM Return: SUCCESS

```bash
$ cat attr_7

OBJ_ATTR_CLASS 0x04
OBJ_ATTR_KEY_TYPE 0x15
OBJ_ATTR_TOKEN 0x01
OBJ_ATTR_PRIVATE 0x01
OBJ_ATTR_ENCRYPT 0x01
OBJ_ATTR_DECRYPT 0x01
OBJ_ATTR_WRAP 0x00
OBJ_ATTR_UNWRAP 0x00
OBJ_ATTR_SIGN 0x00
OBJ_ATTR_VERIFY 0x00
OBJ_ATTR_LOCAL 0x01
OBJ_ATTR_SENSITIVE 0x01
OBJ_ATTR_EXTRACTABLE 0x01
OBJ_ATTR_LABEL 3DES_shared
OBJ_ATTR_ID IT-02
OBJ_ATTR_VALUE_LEN 0x00000018
OBJ_ATTR_KCV 0x59a46e
```

**Parameters**

**-h**

Displays help for the command.

Required: Yes

**-t**

Specifies the type of the symmetric key. Enter the constant that represents the key type. For example, to create an AES key, type `-t 31`.

Valid values:

- 16: `GENERIC_SECRET`. A *generic secret key* is a byte array that does not conform to any particular standard, such as the requirements for an AES key.
- 18: `RC4`. RC4 keys are not valid on FIPS-mode HSMs
- 21: `Triple DES (3DES)`.
- 31: `AES`

Required: Yes
-s

Specifies the key size in bytes. For example, to create a 192-bit key, type 24.

Valid values for each key type:
- AES: 16 (128 bits), 24 (192 bits), 32 (256 bits)
- 3DES: 24 (192 bits)
- RC4: <256 (2048 bits)
- Generic Secret: <3584 (28672 bits)

Required: Yes

-l

Specifies a user-defined label for the key. Type a string.

You can use any phrase that helps you to identify the key. Because the label does not have to be unique, you can use it to group and categorize keys.

Required: Yes

-attest

Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.

Default: No attestation check.

Required: No

-id

Specifies a user-defined identifier for the key. Type a string that is unique in the cluster. The default is an empty string.

Default: No ID value.

Required: No

-min_srv

Specifies the minimum number of HSMs on which the key is synchronized before the value of the \(-timeout\) parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.

AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of \(\text{min}_\text{srv}\) to less than the number of HSMs in the cluster and set a low timeout value. Note, however, that some requests might not generate a key.

Default: 1

Required: No

-m_value

Specifies the number of users who must approve any cryptographic operation that uses the key. Type a value from 0 to 8.

This parameter establishes a quorum authentication requirement for the key. The default value, 0, disables the quorum authentication feature for the key. When quorum authentication is enabled, the specified number of users must sign a token to approve cryptographic operations that use the key, and operations that share or unshare the key.
To find the $m$-value of a key, use `getKeyInfo (p. 155)`.

This parameter is valid only when the `-u` parameter in the command shares the key with enough users to satisfy the $m$-value requirement.

Default: 0

Required: No

- **nex**

  Makes the key nonextractable. The key that is generated cannot be exported from the HSM (p. 58).

  Default: The key is extractable.

  Required: No

- **sess**

  Creates a key that exists only in the current session. The key cannot be recovered after the session ends.

  Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.

  To change a session key to a persistent (token) key, use `setAttribute (p. 166)`.

  Default: The key is persistent.

  Required: No

- **timeout**

  Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the `min_srv` parameter.

  This parameter is valid only when the `min_srv` parameter is also used in the command.

  Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.

  Required: No

- **u**

  Shares the key with the specified users. This parameter gives other HSM crypto users (CUs) permission to use this key in cryptographic operations.

  Type a comma-separated list of HSM user IDs, such as `-u 5, 6`. Do not include the HSM user ID of the current user. To find HSM user IDs of CUs on the HSM, use `listUsers (p. 165)`. To share and unshare existing keys, use `shareKey`.

  Default: Only the current user can use the key.

  Required: No

**Related Topics**

- `exSymKey (p. 124)`
- `genRSAKeyPair (p. 142)`
- `genDSAKeyPair (p. 133)`
• genECCKeyPair (p. 137)

getAttribute

The getAttribute command in key_mgmt_util writes one or all of the attribute values for an AWS CloudHSM key to a file. If the attribute you specify does not exist for the key type, such as the modulus of an AES key, getAttribute returns an error.

Key attributes are properties of a key. They include characteristics, like the key type, class, label, and ID, and values that represent actions that you can perform with the key, like encrypt, decrypt, wrap, sign, and verify.

You can use getAttribute only on keys that you own and key that are shared with you. You can run this command or the getAttribute (p. 92) command in cloudhsm_mgmt_util, which gets one attribute value of a key from all HSMs in a cluster, and writes it to stdout or to a file.

To get a list of attributes and the constants that represent them, use the listAttributes (p. 164) command. To change the attribute values of existing keys, use setAttribute (p. 166) in key_mgmt_util and setAttribute (p. 105) in cloudhsm_mgmt_util. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

Syntax

```
getAttribute -h
getAttribute -o <key handle>
   -a <attribute constant>
   -out <file>
```

Examples

These examples show how to use getAttribute to get the attributes of keys in your HSMs.

Example : Get the Key Type

This example gets the type of the key, such an AES, 3DES, or generic key, or an RSA or elliptic curve key pair.

The first command runs listAttributes (p. 164), which gets the key attributes and the constants that represent them. The output shows that the constant for key type is 256. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

```
Command: listAttributes
Description
************
The following are all of the possible attribute values for getAttributes.

OBJ_ATTR_CLASS               = 0
OBJ_ATTR_TOKEN               = 1
OBJ_ATTR_PRIVATE             = 2
OBJ_ATTR_LABEL               = 3
OBJ_ATTR_KEY_TYPE            = 256
OBJ_ATTR_ID                  = 258
OBJ_ATTR_SENSITIVE           = 259
```
The second command runs `getAttribute`. It requests the key type (attribute 256) for key handle 524296 and writes it to the `attribute.txt` file.

Command: `getAttribute -o 524296 -a 256 -out attribute.txt`

Attributes dumped into attribute.txt file

The final command gets the content of the key file. The output reveals that the key type is 0x15 or 21, which is a Triple DES (3DES) key. For definitions of the class and type values, see the Key Attribute Reference (p. 172).

```
$ cat attribute.txt
OBJ_ATTR_KEY_TYPE
0x00000015
```

**Example: Get All Attributes of a Key**

This command gets all attributes of the key with key handle 6 and writes them to the `attr_6` file. It uses an attribute value of 512, which represents all attributes.

Command: `getAttribute -o 6 -a 512 -out attr_6`

```
got all attributes of size 444 attr cnt 17
Attributes dumped into attribute.txt file
Cfm3GetAttribute returned: 0x00 : HSM Return: SUCCESS>
```

This command shows the content of a sample attribute file with all attribute values. Among the values, it reports that key is a 256-bit AES key with an ID of `test_01` and a label of `aes256`. The key is extractable and persistent, that is, not a session-only key. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

```
$ cat attribute.txt
OBJ_ATTR_CLASS
0x04
OBJ_ATTR_KEY_TYPE
0x15
OBJ_ATTR_TOKEN
0x01
OBJ_ATTR_PRIVATE
0x01
OBJ_ATTR_ENCRYPT
0x01
OBJ_ATTR_DECRYPT
0x01
```
Parameters

-h
Displays help for the command.
Required: Yes

-o
Specifies the key handle of the target key. You can specify only one key in each command. To get the key handle of a key, use findKey (p. 129).
Also, you must own the specified key or it must be shared with you. To find the users of a key, use getKeyInfo (p. 155).
Required: Yes

-a
Identifies the attribute. Enter a constant that represents an attribute, or 512, which represents all attributes. For example, to get the key type, type 256, which is the constant for the OBJ_ATTR_KEY_TYPE attribute.
To list the attributes and their constants, use listAttributes (p. 164). For help interpreting the key attributes, see the Key Attribute Reference (p. 172).
Required: Yes

-out
Writes the output to the specified file. Type a file path. You cannot write the output to stdout.
If the specified file exists, getAttribute overwrites the file without warning.
Required: Yes

Related Topics
- getAttribute (p. 92) in cloudhsm_mgmt_util
• listAttributes (p. 164)
• setAttribute (p. 166)
• findKey (p. 129)
• Key Attribute Reference (p. 172)

**getKeyInfo**

The `getKeyInfo` command in the `key_mgmt_util` returns the HSM user IDs of users who can use the key, including the owner and crypto users (CU) with whom the key is shared. When quorum authentication is enabled on a key, `getKeyInfo` also returns the number of users who must approve cryptographic operations that use the key. You can run `getKeyInfo` only on keys that you own and keys that are shared with you.

When you run `getKeyInfo` on public keys, `getKeyInfo` returns only the key owner, even though all users of the HSM can use the public key. To find the HSM user IDs of users in your HSMs, use `listUsers` (p. 165). To find the keys for a particular user, use `findKey` (p. 129) -u.

You own the keys that you create. You can share a key with other users when you create it. Then, to share or unshare an existing key, use `shareKey` (p. 108) in `cloudhsm_mgmt_util`.

Before you run any `key_mgmt_util` command, you must start `key_mgmt_util` (p. 116) and `login` (p. 117) to the HSM as a crypto user (CU).

**Syntax**

```
getKeyInfo -h
getKeyInfo -k <key-handle>
```

**Examples**

These examples show how to use `getKeyInfo` to get information about the users of a key.

**Example : Get the Users for a Symmetric Key**

This command gets the users who can use the AES (symmetric) key with key handle 9. The output shows that user 3 owns the key and has shared it with user 4.

```
Command:  getKeyInfo -k 9

Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS

Owned by user 3
also, shared to following 1 user(s):
  4
```

**Example : Get the Users for an Asymmetric Key Pair**

These commands use `getKeyInfo` to get the users who can use the keys in an RSA (asymmetric) key pair. The public key has key handle 21. The private key has key handle 20.

When you run `getKeyInfo` on the private key (20), it returns the key owner (3) and crypto users (CUs) 4 and 5, with whom the key is shared.

```
```
Command: `getKeyInfo -k 20`

Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS

Owned by user 3

also, shared to following 2 user(s):

  4
  5

When you run `getKeyInfo` on the public key (21), it returns only the key owner (3).

Command: `getKeyInfo -k 21`

Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS

Owned by user 3

To confirm that user 4 can use the public key (and all public keys on the HSM), use the `-u` parameter of `findKey` (p. 129).

The output shows that user 4 can use both the public (21) and private (20) key in the key pair. User 4 can also use all other public keys and any private keys that they have created or that have been shared with them.

Command: `findKey -u 4`

Total number of keys present 8

number of keys matched from start index 0::7

11, 12, 262159, 262161, 262162, 19, 20, 21

Cluster Error Status

Node id 0 and err state 0x00000000 : HSM Return: SUCCESS

Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS

Example: Get the Quorum Authentication Value (`m_value`) for a Key

This example shows how to get the `m_value` for a key, that is, the number of users in the quorum who must approve any cryptographic operations that use the key.

When quorum authentication is enabled on a key, a quorum of users must approve any cryptographic operations that use the key. To enable quorum authentication and set the quorum size, use the `-m_value` parameter when you create the key.

This command uses `genRSAKeyPair` (p. 142) to create an RSA key pair that is shared with user 4. It uses the `m_value` parameter to enable quorum authentication on the private key in the pair and set the quorum size to two users. The number of users must be large enough to provide the required approvals.

The output shows that the command created public key 27 and private key 28.

Command: `genRSAKeyPair -m 2048 -e 195193 -l rsa_mofn -id rsa_mv2 -u 4 -m_value 2`

Cfm3GenerateKeyPair returned: 0x00 : HSM Return: SUCCESS

Cfm3GenerateKeyPair: public key handle: 27 private key handle: 28

Cluster Error Status
This command uses `getKeyInfo` to get information about the users of the private key. The output shows that the key is owned by user 3 and shared with user 4. It also shows that a quorum of two users must approve every cryptographic operation that uses the key.

**Command:**
```
getKeyInfo -k 28
```

```
Cfm3GetKey returned: 0x00 : HSM Return: SUCCESS
Owned by user 3
also, shared to following 1 user(s):
   4
   2 Users need to approve to use/manage this key
```

### Parameters

**-h**

Displays command line help for the command.

Required: Yes

**-k**

Specifies the key handle of one key in the HSM. Enter the key handle of a key that you own or share. This parameter is required.

To find key handles, use the `findKey` (p. 165) command.

Required: Yes

### Related Topics

- `getKeyInfo` (p. 96) in cloudhsm_mgmt_util
- `listUsers` (p. 165)
- `findKey` (p. 129)
- `findAllKeys` (p. 89) in cloudhsm_mgmt_util

### imSymKey

The `imSymKey` command in the `key_mgmt_util` tool imports a plaintext copy of a symmetric key from a file into the HSM. You can use it to import keys that you generate by any method outside of the HSM and keys that were exported from an HSM, such as the keys that the `exSymKey` (p. 124), command writes to a file.

During the import process, `imSymKey` uses an AES key that you select (the *wrapping key*) to *wrap* (encrypt) and then *unwrap* (decrypt) the key to be imported. However, `imSymKey` works only on files that contain plaintext keys. To export and import encrypted keys, use the `wrapKey` (p. 171) and `unWrapKey` (p. 168) commands.

Also, the `imSymKey` command exports only symmetric keys. To import public keys, use `importPubKey`. To import private keys, use `importPrivateKey` or `wrapKey`.
Imported keys work very much like keys generated in the HSM. However, the value of the OBJ_ATTR_LOCAL attribute (p. 172) is zero, which indicates that it was not generated locally. You can use the following command to share a symmetric key as you import it. You can use the shareKey command in cloudhsm_mgmt_util (p. 75) to share the key after it is imported.

```
imSymKey -l aesShared -t 31 -f kms.key -w 3296 -u 5
```

After you import a key, be sure to mark or delete the key file. This command does not prevent you from importing the same key material multiple times. The result, multiple keys with distinct key handles and the same key material, make it difficult to track use of the key material and prevent it from exceeding its cryptographic limits.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

**Syntax**

```
imSymKey -h
imSymKey -f <key-file>
    -w <wrapping-key-handle>
    -t <key-type>
    -l <label>
    [-id <key-ID>]
    [-sess]
    [-wk <wrapping-key-file> ]
    [-attest]
    [-min_srv <minimum-number-of-servers>]
    [-timeout <number-of-seconds> ]
    [-u <user-ids>]
```

**Examples**

These examples show how to use imSymKey to import symmetric keys into your HSMs.

**Example : Import an AES Symmetric Key**

This example uses imSymKey to import an AES symmetric key into the HSMs.

The first command uses OpenSSL to generate a random 256-bit AES symmetric key. It saves the key in the `aes256.key` file.

```
$ openssl rand -out aes256-forImport.key 32
```

The second command uses imSymKey to import the AES key from the `aes256.key` file into the HSMs. It uses key 20, an AES key in the HSM, as the wrapping key and it specifies a label of imported. Unlike the ID, the label does not need to be unique in the cluster. The value of the -t (type) parameter is 31, which represents AES.

The output shows that the key in the file was wrapped and unwrapped, then imported into the HSM, where it was assigned the key handle 262180.

```
Command:  imSymKey -f aes256.key -w 20 -t 31 -l imported
            Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS
```

158
Cfm3CreateUnwrapTemplate returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Unwrapped. Key Handle: 262180

Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

The next command uses `getAttribute` (p. 152) to get the OBJ_ATTR_LOCAL attribute (attribute 355 (p. 172)) of the newly imported key and writes it to the `attr_262180` file.

Command: `getAttribute -o 262180 -a 355 -out attributes/attr_262180`
Attributes dumped into attributes/attr_262180_imported file
Cfm3GetAttribute returned: 0x00 : HSM Return: SUCCESS

When you examine the attribute file, you can see that the value of the OBJ_ATTR_LOCAL attribute is zero, which indicates that the key material was not generated in the HSM.

$ cat attributes/attr_262180_local
OBJ_ATTR_LOCAL
0x00000000

Example: Move a Symmetric Key Between Clusters

This example shows how to use `exSymKey` and `imSymKey` to move a plaintext AES key between clusters. You might use a process like this one to create an AES wrapping that exists on the HSMs both clusters. Once the shared wrapping key is in place, you can use `wrapKey` (p. 171) and `unWrapKey` (p. 168) to move encrypted keys between the clusters.

The CU user who performs this operation must have permission to log in to the HSMs on both clusters.

The first command uses `exSymKey` to export key 14, a 32-bit AES key, from the cluster 1 into the `aes.key` file. It uses key 6, an AES key on the HSMs in cluster 1, as the wrapping key.

Command: `exSymKey -k 14 -w 6 -out aes.key`
Cfm3WrapKey returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapHostKey returned: 0x00 : HSM Return: SUCCESS
Wrapped Symmetric Key written to file "aes.key"

The user then logs into key_mgmt_util in cluster 2 and runs an `imSymKey` command to import the key in the `aes.key` file into the HSMs in cluster 2. This command uses key 252152, an AES key on the HSMs in cluster 2, as the wrapping key.

Because the wrapping keys that `exSymKey` and `imSymKey` use wrap and immediately unwrap the target keys, the wrapping keys on the different clusters need not be the same.

The output shows that the key was successfully imported into cluster 2 and assigned a key handle of 21.

Command: `imSymKey -f aes.key -w 262152 -t 31 -l xcluster`
Cfm3WrapHostKey returned: 0x00 : HSM Return: SUCCESS
Cfm3CreateUnwrapTemplate returned: 0x00 : HSM Return: SUCCESS
Cfm3UnWrapKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Unwrapped. Key Handle: 21

Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

To prove that key 14 of cluster 1 and key 21 in cluster 2 have the same key material, get the key check value (KCV) of each key. If the KCV values are the same, the key material is the same.

The following command uses getAttribute (p. 152) in cluster 1 to write the value of the KCV attribute (attribute 371) of key 14 to the attr_14_kcv file. Then, it uses a cat command to get the content of the attr_14_kcv file.

Command: `getAttribute -o 14 -a 371 -out attr_14_kcv`
Attributes dumped into attr_14_kcv file

```
$ cat attr_14_kcv
OBJ_ATTR_KCV
0xc33cbd
```

This similar command uses getAttribute (p. 152) in cluster 2 to write the value of the KCV attribute (attribute 371) of key 21 to the attr_21_kcv file. Then, it uses a cat command to get the content of the attr_21_kcv file.

Command: `getAttribute -o 21 -a 371 -out attr_21_kcv`
Attributes dumped into attr_21_kcv file

```
$ cat attr_21_kcv
OBJ_ATTR_KCV
0xc33cbd
```

The output shows that the KCV values of the two keys are the same, which proves that the key material is the same.

Because the same key material exists in the HSMs of both clusters, you can now share encrypted keys between the clusters without ever exposing the plaintext key. For example, you can use the wrapKey command with wrapping key 14 to export an encrypted key from cluster 1, and then use unWrapKey with wrapping key 21 to import the encrypted key into cluster 2.

**Example : Import a Session Key**

This command uses the `-sess` parameters of imSymKey to import a 192-bit Triple DES key that is valid only in the current session.

The command uses the `-f` parameter to specify the file that contains the key to import, the `-t` parameter to specify the key type, and the `-w` parameter to specify the wrapping key. It uses the `-l` parameter to specify a label that categorizes the key and the `-id` parameter to create a friendly, but unique, identifier for the key. It also uses the `-attest` parameter to verify the firmware that is importing the key.

The output shows that the key was successfully wrapped and unwrapped, imported into the HSM, and assigned the key handle 37. Also, the attestation check passed, which indicates that the firmware has not been tampered.
Next, you can use the getAttribute (p. 152) or findKey (p. 129) commands to verify the attributes of the newly imported key. The following command uses findKey to verify that key 37 has the type, label, and ID specified by the command, and that it is a session key. As shown on line 5 of the output, findKey reports that the only key that matches all of the attributes is key 37.

```
Command: findKey -t 21 -l temp -id test01 -sess 1
```

```
Total number of keys present 1
number of keys matched from start index 0::0
37
```

```
Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Node id 2 and err state 0x00000000 : HSM Return: SUCCESS

Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS
```

**Parameters**

- `-attest`

  Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.

  Default: No attestation check.

  Required: No

- `-f`

  Specifies the file that contains that key to import.

  The file must contain a plaintext copy of an AES or Triple DES key of the specified length. RC4 and DES keys are not valid on FIPS-mode HSMs.

  - **AES**: 16, 24 or 32 bytes
  - **Triple DES (3DES)**: 24 bytes

  Required: Yes

- `-h`

  Displays help for the command.

  Required: Yes
-id

Specifies a user-defined identifier for the key. Type a string that is unique in the cluster. The default is an empty string.

Default: No ID value.

Required: No

-l

Specifies a user-defined label for the key. Type a string.

You can use any phrase that helps you to identify the key. Because the label does not have to be unique, you can use it to group and categorize keys.

Required: Yes

-min_srv

Specifies the minimum number of HSMs on which the key is synchronized before the value of the -timeout parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.

AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of min_srv to less than the number of HSMs in the cluster and set a low timeout value. Note, however, that some requests might not generate a key.

Default: 1

Required: No

-sess

Creates a key that exists only in the current session. The key cannot be recovered after the session ends.

Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.

To change a session key to a persistent (token) key, use setAttribute (p. 166).

Default: The key is persistent.

Required: No

-timeout

Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the min_srv parameter.

This parameter is valid only when the min_srv parameter is also used in the command.

Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.

Required: No

-t

Specifies the type of the symmetric key. Enter the constant that represents the key type. For example, to create an AES key, enter -t 31.
Valid values:
- 21: **Triple DES (3DES)**.
- 31: **AES**

Required: Yes

- **-u**

Shares the key you are importing with specified users. This parameter gives other HSM crypto users (CUs) permission to use this key in cryptographic operations.

Type one ID or a comma-separated list of HSM user IDs, such as -u 5,6. Do not include the HSM user ID of the current user. To find the an ID, you can use the `listUsers` command in the cloudhsm_mgmt_util command line tool or the `listUsers` command in the key_mgmt_util command line tool.

Required: No

- **-w**

Specifies the key handle of the wrapping key. This parameter is required. To find key handles, use the `findKey` command.

A **wrapping key** is a key in the HSM that is used to encrypt ("wrap") and then decrypt ("unwrap") the key during the import process. Only AES keys can be used as wrapping keys.

You can use any AES key (of any size) as a wrapping key. Because the wrapping key wraps, and then immediately unwraps, the target key, you can use as session-only AES key as a wrapping key. To determine whether a key can be used as a wrapping key, use `getAttribute` to get the value of the `OBJ_ATTR_WRAP` attribute (262). To create a wrapping key, use `genSymKey` to create an AES key (type 31).

If you use the `-wk` parameter to specify an external wrapping key, the `-w` wrapping key is used to unwrap, but not to wrap, the key that is being imported.

**Note**
Key 4 is an unsupported internal key. We recommend that you use an AES key that you create and manage as the wrapping key.

Required: Yes

- **-wk**

Use the AES key in the specified file to wrap the key that is being imported. Enter the path and name of a file that contains a plaintext AES key.

When you include this parameter, `imSymKey` uses the key in the `-wk` file to wrap the key being imported and it uses the key in the HSM that is specified by the `-w` parameter to unwrap it. The `-w` and `-wk` parameter values must resolve to the same plaintext key.

Default: Use the wrapping key on the HSM to unwrap.

Required: No

**Related Topics**
- `genSymKey` (p. 146)
- `exSymKey` (p. 124)
- `wrapKey` (p. 171)
listAttributes

The listAttributes command in key_mgmt_util lists the attributes of an AWS CloudHSM key and the constants that represent them. You use these constants to identify the attributes in getAttribute (p. 152) and setAttribute (p. 166) commands. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

Syntax

This command has no parameters.

```plaintext
listAttributes
```

Example

This command lists the key attributes that you can get and change in key_mgmt_util and the constants that represent them. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

To represent all attributes in the getAttribute (p. 152) command in key_mgmt_util, use 512.

```plaintext
Command: listAttributes

Following are the possible attribute values for getAttributes:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJ_ATTR_CLASS</td>
<td>0</td>
</tr>
<tr>
<td>OBJ_ATTR_TOKEN</td>
<td>1</td>
</tr>
<tr>
<td>OBJ_ATTR_PRIVATE</td>
<td>2</td>
</tr>
<tr>
<td>OBJ_ATTR_LABEL</td>
<td>3</td>
</tr>
<tr>
<td>OBJ_ATTR_KEY_TYPE</td>
<td>256</td>
</tr>
<tr>
<td>OBJ_ATTR_ENCRYPT</td>
<td>260</td>
</tr>
<tr>
<td>OBJ_ATTR_DECRYPT</td>
<td>261</td>
</tr>
<tr>
<td>OBJ_ATTR_WRAP</td>
<td>262</td>
</tr>
<tr>
<td>OBJ_ATTR_UNWRAP</td>
<td>263</td>
</tr>
<tr>
<td>OBJ_ATTR_SIGN</td>
<td>264</td>
</tr>
<tr>
<td>OBJ_ATTR_VERIFY</td>
<td>266</td>
</tr>
<tr>
<td>OBJ_ATTR_LOCAL</td>
<td>355</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS</td>
<td>288</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS_BITS</td>
<td>289</td>
</tr>
<tr>
<td>OBJ_ATTR_PUBLIC_EXPONENT</td>
<td>290</td>
</tr>
<tr>
<td>OBJ_ATTR_VALUE_LEN</td>
<td>353</td>
</tr>
<tr>
<td>OBJ_ATTR_EXTRACTABLE</td>
<td>354</td>
</tr>
<tr>
<td>OBJ_ATTR_KCV</td>
<td>371</td>
</tr>
</tbody>
</table>
```

Related Topics

- listAttributes (p. 101) in cloudhsm_mgmt_util
- getAttribute (p. 152)
- setAttribute (p. 166)
listUsers

The listUsers command in the key_mgmt_util gets the users in the HSMs, along with their user type and other attributes.

In key_mgmt_util, listUsers returns output that represents all HSMs in the cluster, even if they are not consistent. To get information about the users in each HSM, use the listUsers (p. 165) command in cloudhsm_mgmt_util.

The user commands in key_mgmt_util, listUsers and getKeyInfo, are read-only commands that crypto users (CUs) have permission to run. The remaining user management commands are part of cloudhsm_mgmt_util. They are run by crypto officers (CO) who have user management permissions.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

Syntax

```
listUsers
listUsers -h
```

Example

This command lists the users of HSMs in the cluster and their attributes. You can use the User ID attribute to identify users in other commands, such as findKey (p. 129), getAttribute (p. 152), and getKeyInfo (p. 155).

```
Command:  listUsers
Number Of Users found 4

<table>
<thead>
<tr>
<th>Index</th>
<th>User ID</th>
<th>User Type</th>
<th>User Name</th>
<th>LoginFailureCnt</th>
<th>User ID</th>
<th>User Type</th>
<th>User Name</th>
<th>MofnPubKey</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>NO</td>
<td>1</td>
<td>PCO</td>
<td>1</td>
<td>2</td>
<td>AU</td>
<td>app_user</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td>2</td>
<td>CU</td>
<td>3</td>
<td>3</td>
<td>CU</td>
<td>alice</td>
<td>YES</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td>3</td>
<td>CU</td>
<td>4</td>
<td>4</td>
<td>CU</td>
<td>bob</td>
<td>NO</td>
</tr>
<tr>
<td>0</td>
<td>NO</td>
<td>4</td>
<td>CU</td>
<td>5</td>
<td>5</td>
<td>CU</td>
<td>trent</td>
<td>YES</td>
</tr>
</tbody>
</table>

Cfm3ListUsers returned: 0x00 : HSM Return: SUCCESS
```

The output includes the following user attributes:

- **User ID**: Identifies the user in key_mgmt_util and cloudhsm_mgmt_util (p. 73) commands.
- **User type (p. 10)**: Determines the operations that the user can perform on the HSM.
- **User Name**: Displays the user-defined friendly name for the user.
- **MofnPubKey**: Indicates whether the user has registered a key pair for signing quorum authentication tokens (p. 60).
• **LoginFailureCnt:**
• **2FA:** Indicates that the user has enabled multi-factor authentication.

### Parameters

- **-h**
  
  Displays help for the command.
  
  **Required: Yes**

### Related Topics

- listUsers (p. 165) in cloudhsm_mgmt_util
- findKey (p. 129)
- getAttribute (p. 152)
- getKeyInfo (p. 155)

### setAttribute

The **setAttribute** command in key_mgmt_util converts a key that is valid only in the current session to a persistent key that exists until you delete it. It does this by changing the value of the token attribute of the key (**OBJ_ATTR_TOKEN**) from false (0) to true (1). You can only change the attributes of keys that you own.

You can also use the **setAttribute** command in cloudhsm_mgmt_util to change the label, wrap, unwrap, encrypt, and decrypt attributes.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

### Syntax

```
setAttribute -h
setAttribute -o <object handle>
    -a 1
```

### Example

This example shows how to convert a session key to a persistent key.

The first command uses the **-sess** parameter of **genSymKey** (p. 146) to create a 192-bit AES key that is valid only in the current session. The output shows that the key handle of the new session key is 262154.

**Command:** `genSymKey -t 31 -s 24 -l tmpAES -sess`

```
CfmGenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS
Symmetric Key Created. Key Handle: 262154
```
This command uses `findKey` (p. 129) to find the session keys in the current session. The output verifies that key 262154 is a session key.

Command: `findKey -sess 1`

Total number of keys present 1

number of keys matched from start index 0:0

262154

This command uses `setAttribute` to convert key 262154 from a session key to a persistent key. To do so, it changes the value of the token attribute (OBJ_ATTR_TOKEN) of the key from 0 (false) to 1 (true). For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

The command uses the `-o` parameter to specify the key handle (262154) and the `-a` parameter to specify the constant that represents the token attribute (1). When you run the command, it prompts you for a value for the token attribute. The only valid value is 1 (true); the value for a persistent key.

Command: `setAttribute -o 262154 -a 1`

This attribute is defined as a boolean value.

Enter the boolean attribute value (0 or 1): 1

Cfm3SetAttribute returned: 0x00 : HSM Return: SUCCESS

To confirm that key 262154 is now persistent, this command uses `findKey` to search for session keys (`-sess 1`) and persistent keys (`-sess 0`). This time, the command does not find any session keys, but it returns 262154 in the list of persistent keys.

Command: `findKey -sess 1`

Total number of keys present 0

Command: `findKey -sess 0`

Total number of keys present 5

number of keys matched from start index 0:4

6, 7, 524296, 9, 262154

Cluster Error Status
Node id 1 and err state 0x00000000 : HSM Return: SUCCESS
Node id 0 and err state 0x00000000 : HSM Return: SUCCESS
Cfm3FindKey returned: 0x00 : HSM Return: SUCCESS

Parameters

-h
Displays help for the command.
Required: Yes

-o
Specifies the key handle of the target key. You can specify only one key in each command. To get the key handle of a key, use findKey (p. 129).
Required: Yes

-a
Specifies the constant that represents the attribute that you want to change. The only valid value is 1, which represents the token attribute, OBJ_ATTR_TOKEN.
To get the attributes and their integer values, use listAttributes (p. 164).
Required: Yes

Related Topics
- setAttribute (p. 105) in cloudhsm_mgmt_util
- getAttribute (p. 152)
- listAttributes (p. 164)
- Key Attribute Reference (p. 172)

unWrapKey

The unWrapKey command in the key_mgmt_util tool imports a wrapped (encrypted) symmetric or private key from a file into the HSM. It is designed to import encrypted keys from files that were created by the wrapKey (p. 171) command.

During the import process, unWrapKey uses an AES key on the HSM that you specify to unwrap (decrypt) the key in the file. Then it saves the key in the HSM with a key handle and the attributes that you specify. To export and import plaintext keys, use the exSymKey (p. 124) and imSymKey (p. 157) commands.

Imported keys work very much like keys generated in the HSM. However, the value of the OBJ_ATTR_LOCAL attribute (p. 172) is zero, which indicates that it was not generated locally. The unWrapKey command does not have parameters that assign a label or share the key with other users, but you can use the shareKey command in cloudhsm_mgmt_util (p. 73) to add those attributes after the key is imported.

After you import a key, be sure to mark or delete the key file. This command does not prevent you from importing the same key material multiple times. The result, multiple keys with distinct key handles and the same key material, make it difficult to track use of the key material and prevent it from exceeding its cryptographic limits.
Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and login (p. 117) to the HSM as a crypto user (CU).

Syntax

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>unWrapKey -h</td>
<td>Displays help for the command.</td>
</tr>
<tr>
<td>unWrapKey -f &lt;key-file-name&gt;</td>
<td>Specifies the path and name of the file that contains the wrapped key.</td>
</tr>
<tr>
<td></td>
<td>Specifies the wrapping key. Type the key handle of an AES key on the HSM.</td>
</tr>
<tr>
<td>-w &lt;wrapping-key-handle&gt; 4</td>
<td></td>
</tr>
<tr>
<td>[-sess]</td>
<td></td>
</tr>
<tr>
<td>[-min_srv &lt;minimum-number-of-HSMs&gt;]</td>
<td></td>
</tr>
<tr>
<td>[-timeout &lt;number-of-seconds&gt;]</td>
<td></td>
</tr>
<tr>
<td>[-attest]</td>
<td></td>
</tr>
</tbody>
</table>

Example

Example

This command imports an wrapped (encrypted) copy of a Triple DES (3DES) symmetric key from the 3DES.key file into the HSMs. To unwrap (decrypt) the key, the command uses the -w parameter to specify key 6, an AES key on the HSM. The AES key that unwraps during import must be the same key that wrapped during export, or a cryptographically identical copy.

The output shows that the key in the file was unwrapped and imported. The new key has key handle 29.

If you are using unWrapKey to move a key between clusters, you must first create an AES wrapping key that exists on both clusters. You can generate a key outside of the HSMs and then use imSymKey to import it to the HSMs on both cluster. Or, generate an AES key in the HSMs on one cluster, use exSymKey (p. 124) to export it in plaintext to a file. Then use imSymKey to import the plaintext key into the other cluster. Once the wrapping key is established on both clusters, you can use wrapKey and unWrapKey to move encrypted keys between clusters without ever exposing the plaintext key.

Parameters

-h
Displays help for the command.
Required: Yes

-f
Specifies the path and name of the file that contains the wrapped key.
Required: Yes

-w
Specifies the wrapping key. Type the key handle of an AES key on the HSM. This parameter is required. To find key handles, use the findKey (p. 129) command.
To create a wrapping key, use `genSymKey` (p. 146) to create an AES key (type 31). To verify that a key can be used as a wrapping key, use `getAttribute` (p. 152) to get the value of the `OBJ_ATTR_WRAP` attribute, which is represented by constant 262.

**Note**
Key handle 4 represents an unsupported internal key. We recommend that you use an AES key that you create and manage as the wrapping key.

Required: Yes
- **-sess**
  Creates a key that exists only in the current session. The key cannot be recovered after the session ends.
  Use this parameter when you need a key only briefly, such as a wrapping key that encrypts, and then quickly decrypts, another key. Do not use a session key to encrypt data that you might need to decrypt after the session ends.
  To change a session key to a persistent (token) key, use `setAttribute` (p. 166).
  Default: The key is persistent.
  Required: No
- **-min_srv**
  Specifies the minimum number of HSMs on which the key is synchronized before the value of the `-timeout` parameter expires. If the key is not synchronized to the specified number of servers in the time allotted, it is not created.
  AWS CloudHSM automatically synchronizes every key to every HSM in the cluster. To speed up your process, set the value of `min_srv` to less than the number of HSMs in the cluster and set a low `timeout` value. Note, however, that some requests might not generate a key.
  Default: 1
  Required: No
- **-timeout**
  Specifies how long (in seconds) the command waits for a key to be synchronized to the number of HSMs specified by the `min_srv` parameter.
  This parameter is valid only when the `min_srv` parameter is also used in the command.
  Default: No timeout. The command waits indefinitely and returns only when the key is synchronized to the minimum number of servers.
  Required: No
- **-attest**
  Runs an integrity check that verifies that the firmware on which the cluster runs has not been tampered with.
  Default: No attestation check.
  Required: No

**Related Topics**
- `wrapKey` (p. 171)
• **exSymKey** (p. 124)
• **imSymKey** (p. 157)

**wrapKey**

The `wrapKey` command in key_mgmt_util exports an encrypted copy of a symmetric or private key from the HSM to a file on disk. When you run `wrapKey`, you specify the key to export, an AES key on the HSM to encrypt (wrap) the key to be exported, and the output file.

The `wrapKey` command writes the encrypted key to a file that you specify, but it does not remove the key from the HSM, change its key attributes (p. 172), or prevent you from using it in cryptographic operations. You can export the same key multiple times.

Only the owner of a key, that is, the CU user who created the key, can export it. Users who share the key can use it in cryptographic operations, but they cannot export it.

To import (and unwrap) the encrypted key from the file to an HSM, use `unWrapKey` (p. 168). To export a plaintext key from the HSM, use `exSymKey` (p. 124). The `aesWrapUnwrap` (p. 119) command cannot decrypt (unwrap) keys that `wrapKey` encrypts.

Before you run any key_mgmt_util command, you must start key_mgmt_util (p. 116) and `login` (p. 117) to the HSM as a crypto user (CU).

**Syntax**

```bash
wrapKey -h
wrapKey -k <exported-key-handle> -w <wrapping-key-handle> -out <output-file>
```

**Example**

**Example**

This command exports a 192-bit Triple DES (3DES) symmetric key (key handle 7). It uses a 256-bit AES key in the HSM (key handle 14) to wrap key 7. Then it writes the encrypted 3DES key to the 3DES-encrypted.key file.

The output shows that key 7 (the 3DES key) was successfully wrapped and written to the specified file. The encrypted key is 307 bytes long.

```bash
Command: wrapKey -k 7 -w 14 -out 3DES-encrypted.key

Key Wrapped.

Wrapped Key written to file "3DES-encrypted.key length 307

Cfm2WrapKey returned: 0x00 : HSM Return: SUCCESS
```

**Parameters**

- **h**

  Displays help for the command.
Required: Yes

-k

Specifies the key handle of the key to export. Type the key handle of a symmetric or private key that you own. To find key handles, use the findKey (p. 129) command.

To verify that a key can be exported, use the getAttribute (p. 152) command to get the value of the OBJ_ATTR_EXTRACTABLE attribute, which is represented by constant 354. For help interpreting the key attributes, see the Key Attribute Reference (p. 172).

Also, you can export only keys that you own. To find the owner of a key, use the getKeyInfo (p. 155) command.

Required: Yes

-w

Specifies the wrapping key. Type the key handle of an AES key on the HSM. This parameter is required. To find key handles, use the findKey (p. 129) command.

To create a wrapping key, use genSymKey (p. 146) to create an AES key (type 31). To verify that a key can be used as a wrapping key, use getAttribute (p. 152) to get the value of the OBJ_ATTR_WRAP attribute, which is represented by constant 262.

Note
Key handle 4 represents an unsupported internal key. We recommend that you use an AES key that you create and manage as the wrapping key.

Required: Yes

-out

Specifies the path and name of the output file. When the command succeeds, this file contains an encrypted copy of the exported key. If the file already exists, the command overwrites it without warning.

Required: Yes

Related Topics
• exSymKey (p. 124)
• imSymKey (p. 157)
• unWrapKey (p. 168)

Key Attribute Reference

The key_mgmt_util commands use constants to represent the attributes of keys in an HSM. This topic can help you to identify the attributes, find the constants that represent them in commands, and understand their values.

You set the attributes of a key when you create it. To change the token attribute, which indicates whether a key is persistent or exists only in the session, use the setAttribute (p. 166) command in key_mgmt_util. To change the label, wrap, unwrap, encrypt, or decrypt attributes, use the setAttribute command in cloudhsm_mgmt_util.

To get a list of attributes and their constants, use listAttributes (p. 164). To get the attribute values for a key, use getAttribute (p. 152).
The following table lists the key attributes, their constants, and their valid values.

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Constant</th>
<th>Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJ_ATTR_CLASS</td>
<td>0</td>
<td>2: Public key in a public–private key pair.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3: Private key in a public–private key pair.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>4: Secret (symmetric) key.</td>
</tr>
<tr>
<td>OBJ_ATTR_TOKEN</td>
<td>1</td>
<td>0: False. Session key.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True. Persistent key.</td>
</tr>
<tr>
<td>OBJ_ATTR_PRIVATE</td>
<td>2</td>
<td>0: False.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True. Private key in a public–private key pair.</td>
</tr>
<tr>
<td>OBJ_ATTR_LABEL</td>
<td>3</td>
<td>User-defined string. It does not have to be unique in the cluster.</td>
</tr>
<tr>
<td>OBJ_ATTR_KEY_TYPE</td>
<td>256</td>
<td>0: RSA.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: DSA.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3: EC.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>16: Generic secret.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>18: RC4.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>21: Triple DES (3DES).</td>
</tr>
<tr>
<td></td>
<td></td>
<td>31: AES.</td>
</tr>
<tr>
<td>OBJ_ATTR_ID</td>
<td>258</td>
<td>User-defined string. Must be unique in the cluster. The default is an empty string.</td>
</tr>
<tr>
<td>OBJ_ATTR_SENSITIVE</td>
<td>259</td>
<td>0: False. Public key in a public–private key pair.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True.</td>
</tr>
<tr>
<td>OBJ_ATTR_ENCRYPT</td>
<td>260</td>
<td>0: False.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True. The key can be used to encrypt data.</td>
</tr>
<tr>
<td>OBJ_ATTR_DECRYPT</td>
<td>261</td>
<td>0: False.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True. The key can be used to decrypt data.</td>
</tr>
<tr>
<td>OBJ_ATTR_WRAP</td>
<td>262</td>
<td>0: False.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1: True. The key can be used to encrypt keys.</td>
</tr>
<tr>
<td>Attribute</td>
<td>Constant</td>
<td>Values</td>
</tr>
<tr>
<td>--------------------------</td>
<td>----------</td>
<td>------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OBJ_ATTR_UNWRAP</td>
<td>263</td>
<td>0: False. 1: True. The key can be used to decrypt keys.</td>
</tr>
<tr>
<td>OBJ_ATTR_SIGN</td>
<td>264</td>
<td>0: False. 1: True. The key can be used for signing (private keys).</td>
</tr>
<tr>
<td>OBJ_ATTR_VERIFY</td>
<td>266</td>
<td>0: False. 1: True. The key can be used for verification (public keys).</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS</td>
<td>288</td>
<td>The modulus that was used to generate an RSA key pair. For other key types, this attribute does not exist.</td>
</tr>
<tr>
<td>OBJ_ATTR_MODULUS_BITS</td>
<td>289</td>
<td>The length of the modulus used to generate an RSA key pair. For other key types, this attribute does not exist.</td>
</tr>
<tr>
<td>OBJ_ATTR_PUBLIC_EXPONENT</td>
<td>290</td>
<td>The public exponent used to generate an RSA key pair. For other key types, this attribute does not exist.</td>
</tr>
<tr>
<td>OBJ_ATTR_VALUE_LEN</td>
<td>353</td>
<td>Key length in bits.</td>
</tr>
<tr>
<td>OBJ_ATTR_EXTRACTABLE</td>
<td>354</td>
<td>0: False. 1: True. The key can be exported from the HSMs.</td>
</tr>
<tr>
<td>OBJ_ATTR_LOCAL</td>
<td>355</td>
<td>0: False. The key was imported into the HSMs. 1: True.</td>
</tr>
<tr>
<td>OBJ_ATTR_KCV</td>
<td>371</td>
<td>Key check value of the key. For more information, see Additional Details (p. 174).</td>
</tr>
<tr>
<td>OBJ_ATTR_ALL</td>
<td>512</td>
<td>Represents all attributes.</td>
</tr>
</tbody>
</table>

**Additional Details**

**Key check value (kcv)**

The key check value (KCV) is an 8-byte hash or checksum of a key. The HSM calculates a KCV when it generates the key. You can also calculate a KCV outside of the HSM, such as after you export a key.
You can then compare the KCV values to confirm the identity and integrity of the key. To get the KCV of a key, use `getAttribute` (p. 152).

AWS CloudHSM uses the following standard method to generate a key check value:
- **Symmetric keys**: First 8 bytes of the result of encrypting 16 zero-filled bytes with the key.
- **Asymmetric key pairs**: First 8 bytes of the modulus hash.

## Configure Tool

AWS CloudHSM automatically synchronizes data among all HSMs in a cluster. The `Configure` tool updates the HSM data in the configuration files that the synchronization mechanisms use. Use `Configure` to refresh the HSM data before you use the command line tools, especially when the HSMs in the cluster have changed.

Before using the `key_mgmt_util` tool, run `configure -a`. Before using the `cloudhsm_mgmt_util` tool, run `configure -a` and then run `configure -m`. You can also run `configure --ssl` to update SSL keys and certificates.

You can also use the `Configure` tool to update SSL keys and certificates.

### Syntax

```
configure -h | --help
configure -a <ENI IP address>
configure -m [-i <daemon_id>]
configure --ssl --pkey <private key file> --cert <certificate file>
```

### Examples

These examples show how to use the `Configure` tool.

**Example : Update the HSM Data for the AWS CloudHSM Client and `key_mgmt_util`**

This example uses the `configure -a` command to update the HSM data for the AWS CloudHSM client and `key_mgmt_util`. This command is also the first step in updating the `cloudhsm_mgmt_util` configuration file.

Before running `configure -a`, stop the AWS CloudHSM client. This prevents conflicts that might occur while `Configure` edits the client's configuration file. If the client is already stopped, this command has no ill effects, so you can use it in a script.

```
$ sudo stop cloudhsm-client
cloudhsm-client stop/waiting
```

Next, get the ENI IP address of any one of the HSMs in your cluster. This command uses the `describe-clusters` command in the AWS CLI, but you can also use the `DescribeClusters` operation or the `Get-HSM2Cluster` PowerShell cmdlet.

This excerpt of the output shows the ENI IP addresses of the HSMs in a sample cluster. We can use either of the IP addresses in the next command.
$ aws cloudhsmv2 describe-clusters

{  "Clusters": [  {    }  ]  }  "Hsms": [  {    "EniIp": "10.0.0.9",    }  },  {    }  ]  "EniIp": "10.0.1.6",  ]

This step uses `configure -a` to add the 10.0.0.9 ENI IP address to the configurations files.

The output shows that `Configure` added 10.0.0.9 to the `cloudhsm_client.cfg` and `cloudhsm_mgmt_util.cfg` files.

$ sudo /opt/cloudhsm/bin/configure -a 10.0.0.9

Updating server config in /opt/cloudhsm/etc/cloudhsm_client.cfg
Updating server config in /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg

Next, restart the AWS CloudHSM client. When the client starts, it uses the ENI IP address in its configuration file to query the cluster. Then, it writes the ENI IP addresses of all HSMs in the cluster to the `cluster.info` file.

$ sudo start cloudhsm-client

cloudhsm-client start/running, process 2747

When the command completes, the HSM data that the AWS CloudHSM client and key_mgmt_util use is complete and accurate. Before using `cloudhsm_mgmt_util`, run the `configure -m` command, as shown in the following example.

**Example : Update the HSM Data for cloudhsm_mgmt_util**

This example uses the `configure -m` command to copy the updated HSM data from the `cluster.info` file to the `cloudhsm_mgmt_util.cfg` file that `cloudhsm_mgmt_util` uses.

Before running `configure -m`, stop the AWS CloudHSM client, run `configure -a`, and then restart the AWS CloudHSM client, as shown in the previous example (p. 175). This ensures that the data copied into the `cloudhsm_mgmt_util.cfg` file from the `cluster.info` file is complete and accurate.

$ sudo /opt/cloudhsm/bin/configure -m

Updating "/opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg" from cluster state

### Parameters

- `-h | --help`
  
  Displays command syntax.

  Required: Yes
-a <ENI IP address>

Adds the specified HSM elastic network interface (ENI) IP address to AWS CloudHSM configuration files. Enter the ENI IP address of any one of the HSMs in the cluster. It does not matter which one you select.

To get the ENI IP addresses of the HSMs in your cluster, use the DescribeClusters operation, the describe-clusters AWS CLI command, or the Get-HSM2Cluster PowerShell cmdlet.

Note
Before running configure -a, stop the AWS CloudHSM client. Then, when configure -a completes, restart the AWS CloudHSM client. For details, see the examples (p. 175).

This parameter edits the following configuration files:
- /opt/cloudhsm/etc/cloudhsm_client.cfg: Used by AWS CloudHSM client and key_mgmt_util (p. 114).
- /opt/cloudhsm/etc/cloudhsm_mgmt_util.cfg: Used by cloudhsm_mgmt_util (p. 73).

When the AWS CloudHSM client starts, it uses the ENI IP address in its configuration file to query the cluster and update the cluster.info file (/opt/cloudhsm/daemon/1/cluster.info) with the correct ENI IP addresses for all HSMs in the cluster.

Required: Yes

-m

Updates the HSM ENI IP addresses in the configuration file that cloudhsm_mgmt_util uses.

When you run configure -a and then start the AWS CloudHSM client, the client daemon queries the cluster and updates the cluster.info files with the correct HSM IP addresses for all HSMs in the cluster. Running configure -m completes the update by copying the HSM IP addresses from the cluster.info to the cloudhsm_mgmt_util.cfg configuration file that cloudhsm_mgmt_util uses.

Be sure to run configure -a and restart the AWS CloudHSM client before running configure -m. This ensures that the data copied into cloudhsm_mgmt_util.cfg from cluster.info is complete and accurate.

Required: Yes

-i

Specifies an alternate client daemon. The default value represents the AWS CloudHSM client.

Default: 1

Required: No

--ssl

Replaces the SSL key and certificate for the cluster with the specified private key and certificate. When you use this parameter, the --pkey and --cert parameters are required.

Required: No

--pkey

Specifies the new private key. Enter the path and file name of the file that contains the private key.

Required: Yes if --ssl is specified. Otherwise, this should not be used.

--cert

Specifies the new certificate. Enter the path and file name of the file that contains the certificate. The certificate should chain up to the customerCA.crt certificate, the self-signed certificate used to initialize the cluster. For more information, see Initialize the Cluster.
Required: Yes if --ssl is specified. Otherwise, this should not be used.

Related Topics

- Set Up key_mgmt_util (p. 115)
- Prepare to run cloudhsm_mgmt_util (p. 74)
Using the AWS CloudHSM Software Libraries

The AWS CloudHSM software libraries integrate your applications with the HSMs in your cluster. The libraries enable your application to perform cryptographic operations on the HSMs.

For detailed information about supported platforms and a full version history, see AWS CloudHSM Client and Software Information (p. 296).

Topics

• AWS CloudHSM Software Library for PKCS #11 (p. 179)
• AWS CloudHSM Dynamic Engine for OpenSSL (p. 188)
• AWS CloudHSM Software Library for Java (p. 190)
• KSP and CNG Providers for Windows (p. 224)

AWS CloudHSM Software Library for PKCS #11

The AWS CloudHSM software library for PKCS #11 is a PKCS #11 standard implementation that communicates with the HSMs in your AWS CloudHSM cluster. It is supported only on Linux and compatible operating systems. This library supports PKCS #11 version 2.40, including the following key types, mechanisms, and API operations.

Topics

• Installing the AWS CloudHSM Software Library for PKCS #11 (p. 179)
• Authenticating to PKCS #11 (p. 184)
• Supported PKCS #11 Key Types (p. 185)
• Supported PKCS #11 Mechanisms (p. 185)
• Supported PKCS #11 API operations (p. 186)

Installing the AWS CloudHSM Software Library for PKCS #11

With the AWS CloudHSM software libraries for PKCS #11, you can to build PKCS #11–compatible applications that use the HSMs in your AWS CloudHSM cluster. You can use the standard AWS CloudHSM PKCS #11 library or the AWS CloudHSM PKCS #11 library that uses a Redis cache (p. 181). Both of the AWS CloudHSM libraries for PKCS #11 are supported only on Linux operating systems.

Topics

• Prerequisites (p. 179)
• Install the PKCS #11 Library (p. 180)
• Install the PKCS #11 Library with Redis (Optional) (p. 181)

Prerequisites

The AWS CloudHSM software libraries for PKCS #11 require the AWS CloudHSM client.
If you haven’t installed and configured the AWS CloudHSM client, do that now by following the steps at Install the Client (Linux) (p. 35). After you install and configure the client, use the following command to start it.

Amazon Linux

$ sudo start cloudhsm-client

Amazon Linux 2

$ sudo service cloudhsm-client start

CentOS 6

$ sudo start cloudhsm-client

CentOS 7

$ sudo service cloudhsm-client start

RHEL 6

$ sudo start cloudhsm-client

RHEL 7

$ sudo service cloudhsm-client start

Ubuntu 16.04 LTS

$ sudo service cloudhsm-client start

Install the PKCS #11 Library

The following command downloads and installs (or updates) the AWS CloudHSM software library for PKCS #11. This step is required for the standard AWS CloudHSM PKCS #11 library and the AWS CloudHSM PKCS #11 library for Redis (p. 181).

Amazon Linux

$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-pkcs11-latest.el6.x86_64.rpm

$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el6.x86_64.rpm

Amazon Linux 2

$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-pkcs11-latest.el7.x86_64.rpm

$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el7.x86_64.rpm
Installing the PKCS #11 Library

CentOS 6

```bash
$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-pkcs11-latest.el6.x86_64.rpm
$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el6.x86_64.rpm
```

CentOS 7

```bash
$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-pkcs11-latest.el7.x86_64.rpm
$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el7.x86_64.rpm
```

RHEL 6

```bash
$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-pkcs11-latest.el6.x86_64.rpm
$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el6.x86_64.rpm
```

RHEL 7

```bash
$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-pkcs11-latest.el7.x86_64.rpm
$ sudo yum install -y ./cloudhsm-client-pkcs11-latest.el7.x86_64.rpm
```

Ubuntu 16.04 LTS

```bash
$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/Xenial/cloudhsm-client-pkcs11_latest_amd64.deb
$ sudo dpkg -i cloudhsm-client-pkcs11_latest_amd64.deb
```

When the installation succeeds, the PKCS #11 libraries are `/opt/cloudhsm/lib`.

Install the PKCS #11 Library with Redis (Optional)

AWS CloudHSM provides an optional software library for PKCS #11 that uses a Redis cache. The cache stores key handles and attributes locally so you can access them without calling into your HSMs.

When you build the cache, you specify the crypto user (CU) that your PKCS #11 application uses to authenticate (p. 184). The cache is preloaded with the keys that the CU owns and shares. It is automatically updated when your application uses functions in the PKCS #11 library to make changes in the HSMs, such as creating or deleting keys or changing keys attributes. The cache is not aware of any other keys on the HSM.

Caching can improve the performance of your PKCS #11 application, but it might not be the right choice for all applications. Consider the following:

- Redis caches all PKCS #11 library operations that run on the host, but it’s not aware of operations that are performed outside the library. For example, if you use the command line tools (p. 73) or the
software library for Java (p. 190) to manage keys in your HSMs, those operations do not update
the cache. You can rebuild the cache to update it to the new state of the HSMs, but the cache is not
synchronized with the HSMs automatically.

• Do not use the PKCS #11 library with Redis if you have other applications that use Redis on the same
host. The PKCS #11 library configures Redis to recognize it as the only Redis consumer on the host.

To install the PKCS #11 Library with Redis, you use the Extra Packages for Enterprise Linux (EPEL)
repository to install the Redis package. Then you enable and configure Redis to work with AWS
CloudHSM and PKCS #11.

Some steps in this process are required only on selected operating systems.

**Step 1: Install the AWS CloudHSM PKCS #11 library**

To install the PKCS #11 Library with Redis, you must first install the standard AWS CloudHSM PKCS #11
library (p. 180). This library is required.

**Required for Redis on:** All supported operating systems.

**Step 2: Install the EPEL Repository**

This step installs the Extra Packages for Enterprise Linux (EPEL) repository. It is required only on
operating systems that do not include EPEL.

**Required for Redis only on:** Amazon Linux 2, CentOS 6, CentOS 7, RedHat Enterprise Linux (RHEL) 6,
RedHat Enterprise Linux (RHEL) 7

Amazon Linux 2

1. Download the EPEL repository.
   
   ```bash
   ```

2. Install the EPEL repository.
   
   ```bash
   sudo yum install epel-release-latest-7.noarch.rpm
   ```

CentOS 6

1. Download the EPEL repository.
   
   ```bash
   ```

2. Install the EPEL repository.
   
   ```bash
   sudo yum install epel-release-latest-6.noarch.rpm
   ```

CentOS 7

1. Download the EPEL repository.
   
   ```bash
   ```

2. Install the EPEL repository.
sudo yum install epel-release-latest-7.noarch.rpm

RHEL 6
1. Download the EPEL repository.


2. Install the EPEL repository.

   sudo yum install epel-release-latest-6.noarch.rpm

RHEL 7
1. Download the EPEL repository.


2. Install the EPEL repository.

   sudo yum install epel-release-latest-7.noarch.rpm

Step 3: Prepare for Redis

This step includes system-specific tasks that must be completed before you install and configure the PKCS #11 library for Redis.

Required for Redis only on: Amazon Linux, CentOS 7, RedHat Enterprise Linux (RHEL) 6

Amazon Linux

This step enables the EPEL repository. It is required only on Amazon Linux, but you can use this procedure to verify that EPEL is enabled on any Linux operating system.

1. Open the /etc/yum.repos.d/epel.repo file in a text editor. This step requires administrative permissions (sudo).

2. In the [epel] configuration in the file, set the value of enabled to 1, as shown in the following example. Then, save the file and close it.

   [epel]
   name=Extra Packages for Enterprise Linux 6 - $basearch
   #baseurl=http://download.fedoraproject.org/pub/epel/6/$basearch
   mirrorlist=https://mirrors.fedoraproject.org/metalink?repo=epel-6&arch=$basearch
   failovermethod=priority
   enabled=1
   gpgcheck=1
   gpgkey=file:///etc/pki/rpm-gpg/RPM-GPG-KEY-EPEL-6

CentOS 7

This command disables a Security-Enhanced Linux (SELinux) policy that prevents Redis from using AWS CloudHSM resources.
sudo semanage module -d redis

RHEL 6

This command eliminates the TTY requirement in the sudoers file. The sudoers file contains the rules for the sudo command.

1. Use visudo editor to edit the /etc/sudoers file.
2. Comment out the Defaults requiretty statement. Then, save the file and quit visudo.

# Defaults requiretty

**Step 4: Install, Configure, and Build the Redis Cache**

Use the following procedure to install and configure the Redis package for the AWS CloudHSM library for PKCS #11 and build the cache.

**Required for Redis on:** All supported operating systems.

1. Use the setup_redis script to install Redis and configure it to work with the AWS CloudHSM PKCS #11 library for Redis.

   ```
   $ sudo /opt/cloudhsm/bin/setup_redis
   ```

2. Start the Redis service.

   ```
   $ sudo service redis start
   ```

3. Use the build_keystore command to build the Redis cache. Type the name and password of the crypto user (CU) (p. 11) that your PKCS #11 application uses for authentication (p. 184).

   The cache is preloaded with the keys that the specified CU owns and shares. It is updated automatically when your application makes changes in the HSMs on behalf of the CU, such as creating or deleting keys, or changing key attributes. The cache is not aware of any other keys on the HSMs.

   ```
   $ /opt/cloudhsm/bin/build_keystore -s <CU user name> -p <CU password>
   ```

**Authenticating to PKCS #11**

When you use PKCS #11 with AWS CloudHSM, your application runs as a particular crypto user (CU) (p. 10) in your HSMs. Your application can view and manage only the keys that the CU owns and shares. You can use an existing CU in your HSMs or create a new CU (p. 52) for your application.

To specify the CU to PKCS #11, use the pin parameter of the PKCS #11 C_Login function. For AWS CloudHSM, the pin parameter has the following format:

`<CU_user_name>:<password>`

For example, the following command sets the PKCS #11 pin to the CU with user name CryptoUser and password CUPassword123!

`CryptoUser:CUPassword123!`
Support PKCS #11 Key Types

The AWS CloudHSM software library for PKCS #11 supports the following key types.

- **RSA** – 2048-bit to 4096-bit RSA keys, in increments of 256 bits.
- **ECDSA** – Generate keys with the P-224, P-256, P-384, and P-521 curves. Only the P-256 and P-384 curves are supported for sign/verify.
- **AES** – 128, 192, and 256-bit AES keys.
- **Triple DES (3DES)** – 192-bit keys.
- **GENERIC_SECRET** – 1 to 64 bytes.

Support PKCS #11 Mechanisms

The AWS CloudHSM software library for PKCS #11 supports the following PKCS #11 mechanisms.

**Generate, Create, Import Keys**

- CKM_AES_KEY_GEN
- CKM_DES3_KEY_GEN
- CKM_EC_KEY_PAIR_GEN
- CKM_GENERIC_SECRET_KEY_GEN
- CKM_RSA_X9_31_KEY_PAIR_GEN

**Note**

This mechanism is functionally identical to the CKM_RSA_PKCS_KEY_PAIR_GEN mechanism, but offers stronger guarantees for \( p \) and \( q \) generation. If you need the CKM_RSA_PKCS_KEY_PAIR_GEN mechanism, use CKM_RSA_X9_31_KEY_PAIR_GEN.

**Sign/Verify**

- CKM_RSA_PKCS
- CKM_RSA_PKCS_PSS
- CKM_SHA256_RSA_PKCS
- CKM_SHA224_RSA_PKCS
- CKM_SHA384_RSA_PKCS
- CKM_SHA512_RSA_PKCS
- CKM_SHA1_RSA_PKCS_PSS
- CKM_SHA256_RSA_PKCS_PSS
- CKM_SHA224_RSA_PKCS_PSS
- CKM_SHA384_RSA_PKCS_PSS
- CKM_SHA512_RSA_PKCS_PSS
- CKM_MD5_HMAC
- CKM_SHA_1_HMAC
- CKM_SHA224_HMAC
- CKM_SHA256_HMAC
- CKM_SHA384_HMAC
- CKM_SHA512_HMAC
- CKM_ECDSA
- CKM_ECDSA_SHA1
Supported PKCS #11 API operations

The AWS CloudHSM software library for PKCS #11 supports the following PKCS #11 API operations.

### Digest

- CKM_SHA1
- CKM_SHA224
- CKM_SHA256
- CKM_SHA384
- CKM_SHA512

**Note**
Data under 16 KB in length are hashed on the HSM, while larger data are hashed locally in software.

### Encrypt/Decrypt

- CKM_AES_CBC
- CKM_AES_CBC_PAD
- CKM_AES_GCM

**Note**
When performing AES-GCM encryption, the HSM does not accept initialization vector (IV) data from the application. It is required to use an IV that it generates. The 12-byte IV provided by the HSM is written into the memory reference pointed to by the pIV element of the CK_GCM_PARAMS parameters structure that you supply. To ensure there is no user confusion, PKCS#11 SDK in version 1.1.1 and later enforce that pIV points to a zeroized buffer when AES-GCM encryption is initialized.

- CKM_DES3_CBC
- CKM_DES3_CBC_PAD
- CKM_RSA_OAEP_PAD
- CKM_RSA_PKCS

### Key Derive

- CKM_ECDH1_DERIVE

**Note**
This mechanism is implemented to support SSL/TLS Offload cases and is executed only partially within the HSM. Before using this mechanism, see Issue: ECDH key derivation is executed only partially within the HSM in Known Issues for the PKCS #11 SDK (p. 285).

### Key Wrap

- CKM_AES_KEY_WRAP
• C_CreateObject
• C_Decrypt
• C_DecryptFinal
• C_DecryptInit
• C_DecryptUpdate
• C_DestroyObject
• C_DigestInit
• C_Digest
• C_Encrypt
• C_EncryptFinal
• C_EncryptInit
• C_EncryptUpdate
• C_FindObjects
• C_FindObjectsFinal
• C_FindObjectsInit
• C_Finalize
• C_GenerateKey
• C_GenerateKeyPair
• C_GenerateRandom
• C_GetAttributeValue
• C_GetFunctionList
• C_GetInfo
• C_GetMechanismInfo
• C_GetMechanismList
• C_GetOperationState
• C_GetSessionInfo
• C_GetSlotInfo
• C_GetSlotList
• C_GetTokenInfo
• C_Initialize
• C_Login
• C_Logout
• C_OpenSession
• C_Sign
• C_SignFinal
• C_SignInit
• C_SignRecover
• C_SignRecoverInit
• C_SignUpdate
• C_UnWrapKey
• C_Verify
• C_VerifyFinal
• C_VerifyInit
• C_VerifyRecover
• C_VerifyRecoverInit
AWS CloudHSM Dynamic Engine for OpenSSL

The AWS CloudHSM dynamic engine for OpenSSL is an OpenSSL dynamic engine that supports the OpenSSL command line interface and EVP API operations. The dynamic engine allows applications that are integrated with OpenSSL, such as the NGINX and Apache web servers, to offload their cryptographic processing to the HSMs in your AWS CloudHSM cluster. The engine supports the following key types and ciphers:

- RSA key generation for 2048, 3072, and 4096-bit keys.
- RSA sign/verify.
- RSA encrypt/decrypt.
- Random number generation that is cryptographically secure and FIPS-validated.

For more information, see the following topic.

Topics
- Install and Use the AWS CloudHSM Dynamic Engine for OpenSSL (p. 188)

Install and Use the AWS CloudHSM Dynamic Engine for OpenSSL

Before you can use the AWS CloudHSM dynamic engine for OpenSSL, you need the AWS CloudHSM client.

The client is a daemon that establishes end-to-end encrypted communication with the HSMs in your cluster, and the OpenSSL engine communicates locally with the client. If you haven't installed and configured the AWS CloudHSM client package, do that now by following the steps at Install the Client (Linux) (p. 35). After you install and configure the client, use the following command to start it.

The AWS CloudHSM dynamic engine for OpenSSL is supported only on Linux and compatible operating systems.

Amazon Linux

```
# sudo start cloudhsm-client
```

Amazon Linux 2

```
# sudo service cloudhsm-client start
```

CentOS 6

```
# sudo start cloudhsm-client
```

CentOS 7

```
# sudo service cloudhsm-client start
```
Install and Configure the OpenSSL Dynamic Engine

Complete the following steps to install (or update) and configure the AWS CloudHSM dynamic engine for OpenSSL. It is supported only on Linux and compatible operating systems.

To install (or update) and configure the OpenSSL engine

1. Use the following commands to download and install the OpenSSL engine.

   Amazon Linux
   
   $ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-dyn-latest.el6.x86_64.rpm
   
   $ sudo yum install -y ./cloudhsm-client-dyn-latest.el6.x86_64.rpm

   Amazon Linux 2
   
   $ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-dyn-latest.el7.x86_64.rpm
   
   $ sudo yum install -y ./cloudhsm-client-dyn-latest.el7.x86_64.rpm

   CentOS 6
   
   $ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-dyn-latest.el6.x86_64.rpm
   
   $ sudo yum install -y ./cloudhsm-client-dyn-latest.el6.x86_64.rpm

   CentOS 7
   
   $ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-dyn-latest.el7.x86_64.rpm
Use the OpenSSL Dynamic Engine

To use the AWS CloudHSM dynamic engine for OpenSSL from the OpenSSL command line, use the -engine option to specify the OpenSSL dynamic engine named cloudhsm. For example:

```
$ openssl s_server -cert server.crt -key server.key -engine cloudhsm
```

To use the AWS CloudHSM dynamic engine for OpenSSL from an OpenSSL-integrated application, ensure that your application uses the OpenSSL dynamic engine named cloudhsm. The shared library for the dynamic engine is located at /opt/cloudhsm/lib/libcloudhsm_openssl.so.

AWS CloudHSM Software Library for Java

The AWS CloudHSM software library for Java is a provider implementation for the Sun Java JCE (Java Cryptography Extension) provider framework. It includes implementations for interfaces and engine classes in the JCA (Java Cryptography Architecture) standard. For more information about installing and using the Java library, see the following topics.

Topics
Install and Use the AWS CloudHSM Software Library for Java

Before you can use the AWS CloudHSM software library for Java, you need the AWS CloudHSM client. The client is a daemon that establishes end-to-end encrypted communication with the HSMs in your cluster, and the Java library communicates locally with the client. If you haven't installed and configured the AWS CloudHSM client package, do that now by following the steps at Install the Client (Linux) (p. 35). After you install and configure the client, use the following command to start it.

The AWS CloudHSM software library for Java is supported only on Linux and compatible operating systems.

Amazon Linux

```
$ sudo start cloudhsm-client
```

Amazon Linux 2

```
$ sudo service cloudhsm-client start
```

CentOS 6

```
$ sudo start cloudhsm-client
```

CentOS 7

```
$ sudo service cloudhsm-client start
```

RHEL 6

```
$ sudo start cloudhsm-client
```

RHEL 7

```
$ sudo service cloudhsm-client start
```

Ubuntu 16.04 LTS

```
$ sudo service cloudhsm-client start
```

Topics

- Installing the Java Library (p. 192)
- Testing the Java Library (p. 193)
- Providing Credentials to the Java Library (p. 194)
Installing the Java Library

Complete the following steps to install or update the AWS CloudHSM software library for Java.

Use the following commands to download and install the Java library. This library is supported only on Linux and compatible operating systems.

Amazon Linux

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-jce-latest.el6.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el6.x86_64.rpm
```

Amazon Linux 2

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-jce-latest.el7.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el7.x86_64.rpm
```

CentOS 6

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-jce-latest.el6.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el6.x86_64.rpm
```

CentOS 7

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-jce-latest.el7.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el7.x86_64.rpm
```

RHEL 6

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL6/cloudhsm-client-jce-latest.el6.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el6.x86_64.rpm
```

RHEL 7

```
# wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/EL7/cloudhsm-client-jce-latest.el7.x86_64.rpm

# sudo yum install -y ./cloudhsm-client-jce-latest.el7.x86_64.rpm
```
Ubuntu 16.04 LTS

$ wget https://s3.amazonaws.com/cloudhsmv2-software/CloudHsmClient/Xenial/cloudhsm-client-jce_latest_amd64.deb

$ sudo dpkg -i cloudhsm-client-jce_latest_amd64.deb

After you complete the preceding steps, you can find the following Java library files:

- /opt/cloudhsm/java/cloudhsm-version.jar
- /opt/cloudhsm/java/cloudhsm-test-version.jar
- /opt/cloudhsm/java/hamcrest-all-1.3.jar
- /opt/cloudhsm/java/junit.jar
- /opt/cloudhsm/java/log4j-api-2.8.jar
- /opt/cloudhsm/java/log4j-core-2.8.jar
- /opt/cloudhsm/lib/libcaviumjca.so

Testing the Java Library

To test that the AWS CloudHSM software library for Java works with the HSMs in your cluster, complete the following steps.

To test the Java library with your cluster

1. (Optional) If you don't already have Java installed in your environment, use the following command to install it.

   Linux (and compatible libraries)
   
   $ sudo yum install -y java-1.8.0-openjdk

   Ubuntu
   
   $ sudo apt-get install openjdk-8-jre

2. Use the following commands to set the necessary environment variables. Replace `<HSM user name>` and `<password>` with the credentials of a crypto user (CU).

   $ export LD_LIBRARY_PATH=/opt/cloudhsm/lib

   $ export HSM_PARTITION=PARTITION_1

   $ export HSM_USER=<HSM user name>

   $ export HSM_PASSWORD=<password>

3. Use the following command to run the RSA test.

   $ java8 -cp "/usr/share/java/junit4.jar:/opt/cloudhsm/java/*" \

To run a different test, replace TestRSA in the preceding command with one of the following values:

- TestAESKeyGen
- TestAes
- TestBlockCipherBuffer
- TestKeyStore
- TestLoginManager
- TestMac
- TestMessageDigest
- TestMessageUtil
- TestPadding
- TestProvider
- TestRSA
- TestRSAKeyGen
- TestSUNJce
- TestUtils

Providing Credentials to the Java Library

Your Java application must be authenticated by the HSMs in your cluster before it can use them. Each application can use one session, which is established by providing credentials in one of the following ways. In the following examples, replace <HSM user name> and <password> with the credentials of a crypto user (CU).

The first of the following examples shows how to use the LoginManager class to manage sessions in your code. Instead, you can let the library implicitly manage sessions when your application starts, as shown in the remaining examples. However in these latter cases it might be difficult to understand error conditions when the provided credentials are invalid or the HSMs are having problems. When you use the LoginManager class, you have more control over how your application deals with failures.

- Add a file named HsmCredentials.properties to your application's CLASSPATH. The file's contents should look like the following:

```
HSM_PARTITION = PARTITION_1
HSM_USER = <HSM user name>
HSM_PASSWORD = <password>
```

- Provide Java system properties when running your application. The following examples show two different ways that you can do this:

```
$ java -D'HSM_PARTITION=PARTITION_1' -D'HSM_USER=<HSM user name>' -D'HSM_PASSWORD=<password>'
```

```
System.setProperty("HSM_PARTITION","PARTITION_1");
System.setProperty("HSM_USER","<HSM user name>");
System.setProperty("HSM_PASSWORD","<password>");
```

- Set system environment variables. For example:

```
$ export HSM_PARTITION=PARTITION_1
```
Key Management Basics in the Java Library

The following key management basics can help you get started with the AWS CloudHSM software library for Java.

To import a key implicitly

Pass the key to any API operation that accepts one. If the key is the correct type for the specified operation, the HSMs automatically import and use the provided key.

To import a key explicitly

Use the utility class named ImportKey to import a key and set its attributes.

To make a session key persist

Use the Util.persistKey() method to make a session key into a token key—that is, to persist the key in the HSMs.

To delete a key

Use the Util.deleteKey() method to delete a key.

Supported Mechanisms

For information about the Java Cryptography Architecture (JCA) interfaces and engine classes supported by AWS CloudHSM, see the following topics.

Topics

- Supported Keys (p. 195)
- Supported Ciphers (p. 196)
- Supported Digests (p. 197)
- Supported Hash-Based Message Authentication Code (HMAC) Algorithms (p. 197)
- Supported Sign/Verify Mechanisms (p. 197)

Supported Keys

The AWS CloudHSM software library for Java enables you to generate the following key types.

- **RSA** – 2048-bit to 4096-bit RSA keys, in increments of 256 bits.
- **AES** – 128, 192, and 256-bit AES keys.
- **EC** key pairs for NIST curves P256 and P384.

In addition to standard parameters, we support the following parameters for each key that is generated.

- **Label**: A key label that you can use to search for keys.
- **isExtractable**: Indicates whether the key can be exported from the HSM.
- **isPersistent**: Indicates whether the key remains on the HSM when the current session ends.
## Supported Ciphers

The AWS CloudHSM software library for Java supports the following algorithm, mode, and padding combinations.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Mode</th>
<th>Padding</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>AES</td>
<td>CBC</td>
<td>AES/CBC/NoPadding</td>
<td>Implements Cipher.ENCRYPT_MODE, Cipher.DECRYPT_MODE, Cipher.WRAP_MODE, Cipher.UNWRAP_MODE.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>AES/CBC/PKCS5Padding</td>
<td></td>
</tr>
<tr>
<td>AES</td>
<td>ECB</td>
<td>NoPadding</td>
<td>Implements Cipher.WRAP_MODE and Cipher.UNWRAP_MODE. Use Transformation AES.</td>
</tr>
<tr>
<td>AES</td>
<td>GCM</td>
<td>AES/GCM/NoPadding</td>
<td>Implements Cipher.ENCRYPT_MODE and Cipher.DECRYPT_MODE.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>When performing AES-GCM encryption, the HSM ignores the initialization vector (IV) in the request and uses an IV that it generates. When the operation completes, you must call Cipher.getIV() to get the IV.</td>
</tr>
<tr>
<td>DESede (Triple DES)</td>
<td>CBC</td>
<td>DESede/CBC/NoPadding</td>
<td>Implements Cipher.ENCRYPT_MODE and Cipher.DECRYPT_MODE.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>DESede/CBC/PKCS5Padding</td>
<td></td>
</tr>
<tr>
<td>RSA</td>
<td>ECB</td>
<td>RSA/ECB/NoPadding</td>
<td>Implements Cipher.ENCRYPT_MODE and Cipher.DECRYPT_MODE.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>RSA/ECB/PKCS1Padding</td>
<td></td>
</tr>
<tr>
<td>RSA</td>
<td>ECB</td>
<td>RSA/ECB/OAEPPadding</td>
<td>Implements Cipher.ENCRYPT_MODE and Cipher.DECRYPT_MODE.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>RSA/ECB/OAEFPWithSHA-1ANDMGF1Padding</td>
<td></td>
</tr>
</tbody>
</table>
Supported Mechanisms

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Mode</th>
<th>Padding</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>RSA/ECB/PKCS1Padding</td>
<td></td>
<td>OAEPPadding</td>
<td>OAEPPadding is OAEP with the SHA-1 padding type.</td>
</tr>
<tr>
<td>RSA/ECB/OAEPPadding</td>
<td></td>
<td>OAEPPadding</td>
<td></td>
</tr>
<tr>
<td>RSA/ECB/OAEPWithSHA-224ANDMGF1Padding</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>RSA/ECB/OAEPWithSHA-256ANDMGF1Padding</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>RSA/ECB/OAEPWithSHA-384ANDMGF1Padding</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>RSA/ECB/OAEPWithSHA-512ANDMGF1Padding</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Supported Digests

The AWS CloudHSM software library for Java supports the following message digests.

- SHA-1
- SHA-224
- SHA-256
- SHA-384
- SHA-512

Note
Data under 16 KB in length are hashed on the HSM, while larger data are hashed locally in software.

Supported Hash-Based Message Authentication Code (HMAC) Algorithms

The AWS CloudHSM software library for Java supports the following HMAC algorithms.

- HmacSHA1
- HmacSHA224
- HmacSHA256
- HmacSHA384
- HmacSHA512

Supported Sign/Verify Mechanisms

The AWS CloudHSM software library for Java supports the following types of signature and verification.

RSA Signature Types

- NONEwithRSA
• SHA1withRSA
• SHA224withRSA
• SHA256withRSA
• SHA384withRSA
• SHA512withRSA
• SHA1withRSA/PSS
• SHA224withRSA/PSS
• SHA256withRSA/PSS
• SHA384withRSA/PSS
• SHA512withRSA/PSS

ECDSA Signature Types
• NONEwithECDSA
• SHA1withECDSA
• SHA224withECDSA
• SHA256withECDSA
• SHA384withECDSA
• SHA512withECDSA

Example Code Prerequisites

The Java code samples included in this documentation show you how to use the AWS CloudHSM software library for Java (p. 190) to perform basic tasks in AWS CloudHSM. Before running the samples, perform the following steps to set up your environment:

• Install and configure the AWS CloudHSM software library for Java (p. 191) and the AWS CloudHSM client package (p. 35).
• Set up a valid HSM user name and password (p. 52). Cryptographic user (CU) permissions are sufficient for these tasks. Your application uses these credentials to log in to the HSM in each example. The examples use the \texttt{loginWithExplicitCredentials()} method (p. 199) to log in to an HSM, but you can use the method that you prefer.
• Decide how to specify the Cavium provider (p. 199).

Code Samples for the AWS CloudHSM Software Library for Java

The following Java code examples show you how to use the AWS CloudHSM software library for Java to perform basic tasks in AWS CloudHSM.

Topics
• Specify the Cavium Provider (p. 199)
• Log In To and Out Of an HSM (p. 199)
• Generate an AES Symmetric Key (p. 201)
• Generate Triple DES Symmetric Key (p. 204)
• Encrypting and Decrypting with AES GCM (p. 206)
• Generate an RSA Asymmetric Key Pair (p. 209)
• Generate an Elliptic Curve (EC) Asymmetric Key Pair (p. 212)
• Encrypting and Decrypting with an RSA Key Pair (p. 216)
• Signing a Message (p. 218)
• Create a Hash (p. 219)
• Create an HMAC (p. 220)
• Managing Keys in an HSM (p. 221)

Specify the Cavium Provider

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

The Java examples included in this documentation use the Cavium provider in the AWS CloudHSM client package. To specify the Cavium provider, use either of the following techniques:

• Create an instance of the Cavium provider and pass it to the methods that take a provider, such as this KeyGenerator.getInstance() method.

```java
CaviumProvider cp = new CaviumProvider();
keyGen = KeyGenerator.getInstance("AES", cp);
```

• Add the Cavium provider to the $JAVA_HOME/jre/lib/security/java.security file. Then use the Cavium string to refer to the provider. If you do not specify a provider, Java uses the first provider in the file, but it’s best to specify the provider explicitly.

  **Important**
  The Cavium JCA provider cannot be installed as the highest priority provider.

```java
// Add the Cavium provider to the Java provider file but make
// sure that it's not in the first slot within the file.
Security.addProvider(new CaviumProvider());

// Or insert the provider into any specific position other than the first.
Security.insertProviderAt(new CaviumProvider(), 10);

// Then you can use "Cavium" where necessary to specify the provider.
keyGen = KeyGenerator.getInstance("AES","Cavium");
```

Log In To and Out Of an HSM

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This example demonstrates multiple ways for your Java application to log in to the HSMs in your cluster. These methods use the LoginManager class to manage sessions in the code. Each provides credentials in a different way. For more details about providing credentials to the Java library, see Providing Credentials to the Java Library (p. 194).
The remaining samples in the Code Samples for the AWS CloudHSM Software Library for Java (p. 198) section use the `loginWithEnvVariables()` method to log in to an HSM. This method fails unless you set the HSM environment variables in advance. You can change them to use the method that you prefer.

**Note**
To run this example, replace `<hsm-user-name>` and `<password>` with a valid AWS CloudHSM user name and password.

```java
package com.amazonaws.cloudhsm.examples;

import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2>LoginManager;

public class LoginLogoutExample {
    public static void main(String[] args) {
        System.out.println("*********** Logging in Using Hardcoded Credentials ***********");
        loginWithExplicitCredentials();

        System.out.println("*********** Logging in Using System.Properties ***********");
        loginUsingJavaProperties();

        System.out.println("*********** Logging in Using Environment Variables ***********");
        loginWithEnvVariables();

        System.out.println("Logging out of Session");
        logout();
    }

    /*
    * Method #1: Use hard-coded credentials
    * Replace "<hsm-user-name>" and "<password>" with a valid user name and password.
    */
    public static void loginWithExplicitCredentials() {
        LoginManager lm = LoginManager.getInstance();
        lm.loadNative();
        try {
            lm.login("PARTITION_1", "<hsm-user-name>", "<password>");
            int appID = lm.getAppid();
            int sessionID = lm.getSessionid();
        } catch (CFM2Exception e) {
            e.printStackTrace();
        }
    }

    /*
    * Method #2: Use Java system properties
    * Replace "<hsm-user-name>" and "<password>" with a valid user name and password.
    */
    public static void loginUsingJavaProperties() {
        System.setProperty("HSM_PARTITION","PARTITION_1");
        System.setProperty("HSM_USER","<hsm-user-name>");
        System.setProperty("HSM_PASSWORD","<password>");
        LoginManager lm = LoginManager.getInstance();
        lm.loadNative();
        try {
            lm.login();
            int appID = lm.getAppid();
            int sessionID = lm.getSessionid();
        } catch (CFM2Exception e) {
            e.printStackTrace();
        }
    }
```
/**
 * Method #3: Use environment variables
 * Before invoking the JVM, replace "<hsm-user-name>" and "<password>" with a valid user name and password.
 * 
 * export HSM_PARTITION=PARTITION_1
 * export HSM_USER=<hsm-user-name>
 * export HSM_PASSWORD=<password>
 */

public static void loginWithEnvVariables() {
    LoginManager lm = LoginManager.getInstance();
    lm.loadNative();
    try {
        lm.login();
        int appID = lm.getAppid();
        int sessionID = lm.getSessionid();
    } catch (CFM2Exception e) {
        e.printStackTrace();
    }
}

public static void logout() {
    try {
        LoginManager.getInstance().logout();
    } catch (CFM2Exception e) {
        // TODO Auto-generated catch block
        e.printStackTrace();
    }
}

Generate an AES Symmetric Key

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This example shows how to generate a 256-bit Advanced Encryption Standard (AES) symmetric key and save it in an HSM. By default, the keys that the HSM generates are not saved. To save a key, call the makeKeyPersistant method below. You can save the key object and use the key handle in other operations.

**Note**
This example uses the loginWithEnvVars() method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM. You can substitute the login method that you prefer. Also, the example assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples.key.symmetric;

import java.security.Key;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import javax.crypto.KeyGenerator;
import javax.crypto.SecretKey;
```
import com.amazonaws.cloudhsm.examples.operations.LoginLogoutExample;
import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2.Util;
import com.cavium.key.CaviumAESKey;
import com.cavium.key.parameter.CaviumAESKeyGenParameterSpec;
import com.cavium.provider.CaviumProvider;

public class AESSymmetricKeyGeneration {
    public static void main(String[] z) {
        LoginLogoutExample.loginWithEnvVars();
        new AESSymmetricKeyGeneration().generateAESKey(256, true);
        new AESSymmetricKeyGeneration().generateAESKey(256, "AESKeyCustomLabel", false, true);
        LoginLogoutExample.logout();
    }

    // Generate a key given the bit size and a Boolean value that specifies whether the key is
    // to be added to the HSM (persistent)
    public Key generateAESKey(int keySize, boolean isPersistent) {
        try {
            // Create an instance of the provider.
            KeyGenerator keyGen = KeyGenerator.getInstance("AES","Cavium");
            // Generate the key.
            keyGen.init(keySize);
            SecretKey aesKey = keyGen.generateKey();
            System.out.println("Key Generated!");

            if(aesKey instanceof CaviumAESKey) {
                System.out.println("Key is of type CaviumAESKey");
                CaviumAESKey caviumAESKey = (CaviumAESKey) aesKey;

                // Save the key handle. You'll need this to perform future encryption and
decryption operations.
                System.out.println("Key Handle = " + caviumAESKey.getHandle());

                // Get the key label generated by the SDK.
                System.out.println("Key Label = " + caviumAESKey.getLabel());

                // Get the Extractable property of the key.
                System.out.println("Is Key Extractable? : " + caviumAESKey.isExtractable());

                // Get the Persistent property of the key.
                System.out.println("Is Key Persistent? : " + caviumAESKey.isPersistent());

                // By default, keys are not persistent. Make them Persistent here.
                if(isPersistent){
                    System.out.println("Setting Key as Persistent:");
                    makeKeyPersistant(caviumAESKey);
                    System.out.println("Key is Persistent!");
                }

                System.out.println("Is Key Persistent? : " + caviumAESKey.isPersistent());

                // Verify the key type and size.
                System.out.println("Key Algo : " + caviumAESKey.getAlgorithm());
                System.out.println("Key Size : " + caviumAESKey.getSize());
            }

            return aesKey;
        } catch (NoSuchAlgorithmException e) {
            e.printStackTrace();
        }
    }
}
public Key generateAESKey(int keySize, String keyLabel, boolean isExtractable, boolean isPersistent) {
    KeyGenerator keyGen;

    try {
        // Create an instance of the provider.
        keyGen = KeyGenerator.getInstance("AES","Cavium");

        // Generate the key.
        CaviumAESKeyGenParameterSpec aesSpec = new CaviumAESKeyGenParameterSpec(keySize, keyLabel, isExtractable, isPersistent);
        keyGen.init(aesSpec);
        SecretKey aesKey = keyGen.generateKey();
        System.out.println("Key Generated!");

        if(aesKey instanceof CaviumAESKey) {
            System.out.println("Key is of type CaviumAESKey");
            CaviumAESKey caviumAESKey = (CaviumAESKey) aesKey;

            // Save the key handle. You'll need this to perform future encryption and decryption operations.
            System.out.println("Key Handle = " + caviumAESKey.getHandle());

            // Get the key label.
            System.out.println("Key Label = " + caviumAESKey.getLabel());

            // Get the Extractable property of the key.
            System.out.println("Is Key Extractable? : " + caviumAESKey.isExtractable());

            // Get the Persistent property of the key.
            System.out.println("Is Key Persistent? : " + caviumAESKey.isPersistent());

            // Verify the key type and size.
            System.out.println("Key Algo : " + caviumAESKey.getAlgorithm());
            System.out.println("Key Size : " + caviumAESKey.getSize());
        }

        return aesKey;
    } catch (NoSuchAlgorithmException e) {
        e.printStackTrace();
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    } catch (Exception e) {
        e.printStackTrace();
    }

    return null;
}

// Save the key to the HSM.
public static void makeKeyPersistant(Key key) {
    CaviumAESKey caviumAESKey = (CaviumAESKey) key;
    try {
        Util.persistKey(caviumAESKey);
        System.out.println("Added Key to HSM");
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    } catch (Exception e) {
        e.printStackTrace();
    }
    return null;
}
Generate Triple DES Symmetric Key

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This example shows how to generate a 168-bit Triple DES (3DES) symmetric key and save it in an HSM. By default, the keys that the HSM generates are not saved. To save a key, call the `makeKeyPersistant` method below. You can save the key object and use the key handle in other operations.

Note
This example uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM. You can substitute the login method that you prefer. Also, the example assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
import java.security.Key;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import javax.crypto.KeyGenerator;
import javax.crypto.SecretKey;
import com.amazonaws.cloudhsm.examples.operations.LoginLogoutExample;
import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2.Util;
import com.cavium.key.CaviumDES3Key;
import com.cavium.key.parameter.CaviumDES3KeyGenParameterSpec;

class DES3SymmetricKeyGeneration {
    // The key size can be either 168 or 192 bits.
    public static void main(String[] args) {
        LoginLogoutExample.loginWithEnvVars();
        new DES3SymmetricKeyGeneration().generate3DesKey(168, true);
        new DES3SymmetricKeyGeneration().generate3DesKey(168, "DESKey-1", false, true);
        LoginLogoutExample.logout();
    }

    public Key generate3DesKey(int keySize, boolean isPersistent) {
        KeyGenerator keyGen;
        try {
            // Create an instance of the provider.
            keyGen = KeyGenerator.getInstance("DESede","Cavium");
            // Generate the key.
            keyGen.init(keySize);
            SecretKey des3Key = keyGen.generateKey();
            System.out.println("Key Generated!");
        }
    }
}
```
if(des3Key instanceof CaviumDES3Key) {
    System.out.println("Key is of type CaviumDES3Key");
    CaviumDES3Key ck = (CaviumDES3Key) des3Key;

    // Save the key handle. You'll need this to perform future encryption and decryption operations.
    System.out.println("Key Handle = " + ck.getHandle());

    // Get the key label generated by the SDK.
    System.out.println("Key Label = " + ck.getLabel());

    // Get the Extractable property of the key.
    System.out.println("Is Key Extractable? : " + ck.isExtractable());

    // Get the Persistent property of the key.
    System.out.println("Is Key Persistent? : " + ck.isPersistent());

    // By default, keys are not persistent. Make them Persistent here.
    if(isPersistent){
        System.out.println("Setting Key as Persistent:");
        makeKeyPersistant(ck);
        System.out.println("Key is Persistent!");
    }
    System.out.println("Is Key Persistent? : " + ck.isPersistent());

    // Verify the key type and size.
    System.out.println("Key Algo : " + ck.getAlgorithm());
    System.out.println("Key Size : " + ck.getSize());
}
return des3Key;
} catch (NoSuchAlgorithmException e) {
    e.printStackTrace();
} catch (NoSuchProviderException e) {
    e.printStackTrace();
} catch (Exception e) {
    e.printStackTrace();
}
return null;
}

// This method allows you to specify the size in bits of the key, the private key label, whether the private key
// can be extracted, and whether the key is persistent.
public Key generate3DesKey(int keySize, String keyLabel, boolean isExtractable, boolean isPersistent) {
    KeyGenerator keyGen;
    try {

        // Create an instance of the provider.
        keyGen = KeyGenerator.getInstance("DESede","Cavium");

        // Generate the key.
        CaviumDESKeyGenParameterSpec desKeyGenSpec = new
        CaviumDESKeyGenParameterSpec(keySize, keyLabel, isExtractable, isPersistent);
        keyGen.init(desKeyGenSpec);
        SecretKey des3Key = keyGen.generateKey();
        System.out.println("Key Generated!");

        if(des3Key instanceof CaviumDES3Key) {
            System.out.println("Key is of type CaviumDES3Key");
            CaviumDES3Key ck = (CaviumDES3Key) des3Key;

            // Save the key handle. You'll need this to perform future encryption and decryption operations.
            System.out.println("Key Handle = " + ck.getHandle());
        }
    } catch (NoSuchAlgorithmException e) {
        e.printStackTrace();
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    } catch (Exception e) {
        e.printStackTrace();
    }
    return des3Key;
}
// Get the key label.
System.out.println("Key Label = " + ck.getLabel());

// Get the Extractable property of the key.
System.out.println("Is Key Extractable? : " + ck.isExtractable());

// Get the Persistent property of the key.
System.out.println("Is Key Persistent? : " + ck.isPersistent());

// Verify the key type and size.
System.out.println("Key Algo : " + ck.getAlgorithm());
System.out.println("Key Size : " + ck.getSize());
})

return des3Key;
} catch (NoSuchAlgorithmException e) {
    e.printStackTrace();
} catch (NoSuchProviderException e) {
    e.printStackTrace();
} catch (Exception e) {
    e.printStackTrace();
}
return null;
}

// Save the key to the HSM.
public static void makeKeyPersistant(Key key) {
    CaviumDES3Key caviumDES3Key = (CaviumDES3Key) key;
    try {
        Util.persistKey(caviumDES3Key);
        System.out.println("Added Key to HSM");
    }
    catch (CFM2Exception e) {
        e.printStackTrace();
    }
}

---

**Encrypting and Decrypting with AES GCM**

**Example code only - Not for production use**

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

The example shows how to use the AES algorithm with the Galois Counter Mode (GCM) to encrypt and decrypt a message. The example uses an initialization vector (IV), additional authenticated data (AAD), and no padding. The `encrypt()` method returns an object that includes the ciphertext, the IV, the length of the ciphertext, and the length of the IV.

**Note**

This example uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM. This sample uses the AESSymmetricKeyGeneration discussed in the Create an AES Key (p. 201). The sample assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples.crypto.symmetric;
import java.security.InvalidAlgorithmParameterException;
import java.security.InvalidKeyException;
```
```java
import java.security.Key;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.util.Arrays;
import java.util.Base64;
import javax.crypto.BadPaddingException;
import javax.crypto.Cipher;
import javax.crypto.IllegalBlockSizeException;
import javax.crypto.NoSuchPaddingException;
import javax.crypto.spec.GCMParameterSpec;
import com.amazonaws.cloudhsm.examples.key.symmetric.AESSymmetricKeyGeneration;
import com.amazonaws.cloudhsm.examples.operations.LoginLogoutExample;
import com.cavium.key.CaviumAESKey;

public class AESGCMEncryptDecryptExample {
    String plainText = "This!";                    // String to encrypt.
    String aad = "aad";                            // Additional authenticated data
    String transformation = "AES/GCM/NoPadding";   // No padding
    int tagLengthInBytes = 16;                     // Tag length
    int ivSizeReturnedByHSM;                       // Size of IV returned by HSM
    public static void main(String[] z) {
        AESGCMEncryptDecryptExample obj = new AESGCMEncryptDecryptExample();

        // Log in to HSM with cryptographic user permissions.
        LoginLogoutExample.loginWithEnvVars();

        // Generate a new AES Key to use for encryption.
        Key key = new AESSymmetricKeyGeneration().generateAESKey(256, true);
        byte[] iv = null;

        // Encrypt the plaintext.
        System.out.println("Performing AES Encryption Operation");
        byte[] result = obj.encrypt(obj.transformation, (CaviumAESKey) key, obj.plainText,
                                     obj.aad, obj.tagLengthInBytes);
        System.out.println("Plaintext Encrypted");
        System.out.println("Base64 Encoded Encrypted Text with IV = " +
                           Base64.getEncoder().encodeToString(result));

        System.out.println("Performing Decrypt Operation");

        // Extract the IV created by the HSM during encryption.
        iv = Arrays.copyOfRange(result, 0, obj.ivSizeReturnedByHSM);

        // Get the ciphertext.
        byte[] cipherText = Arrays.copyOfRange(result, obj.ivSizeReturnedByHSM, result.length);
        System.out.println("Base64 Encoded Ciphertext Text = " +
                           Base64.getEncoder().encodeToString(cipherText));

        // Decrypt the ciphertext.
        byte[] decryptedText = obj.decrypt(obj.transformation, (CaviumAESKey) key, cipherText,
                                            iv, obj.aad, obj.tagLengthInBytes);
        System.out.println("Plain Text = " + new String(decryptedText));
        LoginLogoutExample.logout();
    }

    // Encrypt the plaintext.
    public byte[] encrypt(String transformation, CaviumAESKey key, String plainText, String
                           aad, int tagLength) {
        try {
            // Create an encryption cipher.
```
Cipher encCipher = Cipher.getInstance(transformation, "Cavium");

// Configure the encryption cipher.
encCipher.init(Cipher.ENCRYPT_MODE, key);
encCipher.updateAAD(aad.getBytes());
encCipher.update(plainText.getBytes());

// Encrypt the plaintext data.
byte[] ciphertext = encCipher.doFinal();

// You'll get a new IV from the HSM after encryption. Save it. You'll need it to
// recreate the
// GCM parameter spec for decryption. The IV returned by the HSM has a fixed length
16 bytes.
// Append the IV to the ciphertext for easier management.
ivSizeReturnedByHSM = encCipher.getIV().length;
byte[] finalResult = new byte[ivSizeReturnedByHSM + ciphertext.length];
System.arraycopy(encCipher.getIV(), 0, finalResult, 0, ivSizeReturnedByHSM);
System.arraycopy(ciphertext, 0, finalResult, ivSizeReturnedByHSM, ciphertext.length);
return finalResult;
}

// Decrypt the ciphertext using the the specified algorithm, key, IV, and AAD.
public byte[] decrypt(String transformation, CaviumAESKey key, byte[] cipherText, byte[] iv, String aad, int tagLength) {
  Cipher decCipher;
  try {
    // Create the decryption cipher.
    decCipher = Cipher.getInstance(transformation, "Cavium");

    // Create a GCM parameter spec from the IV.
    GCMPParameterSpec gcmSpec = new GCMPParameterSpec(tagLengthInBytes * Byte.SIZE, iv);

    // Configure the decryption cipher.
    decCipher.init(Cipher.DECRYPT_MODE, key, gcmSpec);
    decCipher.updateAAD(aad.getBytes());

    // Decrypt the ciphertext and return the plaintext.
    return decCipher.doFinal(cipherText);
  }
  catch (NoSuchAlgorithmException | NoSuchProviderException | NoSuchPaddingException e) {
    e.printStackTrace();
  }
  catch (InvalidKeyException e) {
    e.printStackTrace();
  }
  catch (InvalidAlgorithmParameterException e) {
    e.printStackTrace();
  }
  catch (IllegalBlockSizeException e) {
    e.printStackTrace();
  }
  catch (BadPaddingException e) {
    e.printStackTrace();
  }
  return null;
}

// Decrypt the ciphertext using the the specified algorithm, key, IV, and AAD.
Generate an RSA Asymmetric Key Pair

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This example shows how to generate an RSA asymmetric key pair and save the keys in an HSM. By default, the keys that the HSM generates are not saved. To save a key, call the `makeKeyPersistant` method below. You can save the key object and use the key handle in other operations.

**Note**
This example uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM. You can substitute the login method that you prefer. Also, the example assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the `Cavium` string.

```java
package com.amazonaws.cloudhsm.examples.key.asymmetric;

import java.math.BigInteger;
import java.security.InvalidAlgorithmParameterException;
import java.security.KeyPair;
import java.security.KeyPairGenerator;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.security.interfaces.RSAPrivateKey;
import java.security.interfaces.RSAPublicKey;
import com.amazonaws.cloudhsm.examples.operations.LoginLogoutExample;
import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2.Util;
import com.cavium.key.CaviumRSAPrivateKey;
import com.cavium.key.CaviumRSAPublicKey;
import com.cavium.key.parameter.CaviumRSAKeyGenParameterSpec;

public class RSAAsymmetricKeyGeneration {
    public static void main(String[] z) {
        LoginLogoutExample.loginWithEnvVars();
        new RSAAsymmetricKeyGeneration().generateRSAKeyPair(2048, new BigInteger("65537"), true);
        new RSAAsymmetricKeyGeneration().generateRSAKeyPair(2048, new BigInteger("65537"), "publicKeyLabel-1", "privateKeyLabel-1", false, true);
    }

    public KeyPair generateRSAKeyPair(int keySize, BigInteger exponent, boolean isPersistant) {
        KeyPairGenerator keyPairGen;
        try {
            // Create an instance of the provider.
            keyPairGen = KeyPairGenerator.getInstance("RSA", "Cavium");

            // Generate the key pair.
            keyPairGen.initialize(new CaviumRSAKeyGenParameterSpec(keySize, exponent));
            return keyPairGen.generateKeyPair();
        } catch (NoSuchAlgorithmException | NoSuchProviderException | InvalidAlgorithmParameterException | CFM2Exception e) {
            throw e;
        }
    }

    private static void testKeyPair(KeyPair keyPair) {
        System.out.println("KeyPair:");
        System.out.println("Public Key:");
        System.out.println("Private Key:");
        System.out.println("Public Key:");
        System.out.println("Private Key: ");
    }
}
```
KeyPair kp = keyPairGen.generateKeyPair();
if (kp == null) {
    System.out.println("Failed to generate keypair");
}

// Get the key pair.
RSAPrivateKey privKey = (RSAPrivateKey) kp.getPrivate();
RSAPublicKey pubKey = (RSAPublicKey) kp.getPublic();
System.out.println("Generated RSA Key Pair!");

if (privKey instanceof CaviumRSAPrivateKey) {
    CaviumRSAPrivateKey cavRSAPrivateKey = (CaviumRSAPrivateKey) privKey;

    // Save the private key handle. You'll need this to perform future encryption and
decryption operations.
    System.out.println("Private Key Handle = " + cavRSAPrivateKey.getHandle());

    // Get the private key label generated by the SDK.
    System.out.println("Private Key Label = " + cavRSAPrivateKey.getLabel());

    // Get the Extractable property of the private key.
    System.out.println("Is Private Key Extractable = " +
cavRSAPrivateKey.isExtractable());

    // Get the Persistent property of the private key.
    System.out.println("Is Private Key Persistent = " +
cavRSAPrivateKey.isPersistent());

    // By default, keys are not persistent. Make them Persistent here.
    if(isPersistant) {
        System.out.println("Setting Private Key as Persistent:");
        makeKeyPersistant(cavRSAPrivateKey);
        System.out.println("Added RSA Private Key to HSM");
    }
    System.out.println("Is Private Key Persistent = " +
cavRSAPrivateKey.isPersistent());

    // Verify the key type and size.
    System.out.println("Key Algo : " + cavRSAPrivateKey.getAlgorithm());
    System.out.println("Key Size : " + cavRSAPrivateKey.getSize());
}

if(pubKey instanceof CaviumRSAPublicKey) {
    CaviumRSAPublicKey cavRSAPublicKey = (CaviumRSAPublicKey) pubKey;

    // Save the public key handle. You'll need this to perform future encryption and
decryption operations.
    System.out.println("Public Key Handle = " + cavRSAPublicKey.getHandle());

    // Get the public key label generated by the SDK.
    System.out.println("Public Key Label = " + cavRSAPublicKey.getLabel());

    // Get the Extractable property of the public key.
    System.out.println("Is Public Key Extractable = "
+cavRSAPublicKey.isExtractable());

    // Get the Persistent property of the public key.
    System.out.println("Is Public Key Persistent = " + cavRSAPublicKey.isPersistent());

    // By default, keys are not persistent. Make them Persistent here.
    if(isPersistant) {
        System.out.println("Setting Public Key as Persistent:");
        makeKeyPersistant(cavRSAPublicKey);
        System.out.println("Added RSA Public Key to HSM");
    }
    System.out.println("Is Public Key Persistent = " + cavRSAPublicKey.isPersistent());
// Verify the key type and size.
System.out.println("Public Key Algo : " + cavRSAPublicKey.getAlgorithm());
System.out.println("Public Key Size : " + cavRSAPublicKey.getSize());
}

return kp;
} catch (NoSuchAlgorithmException | NoSuchProviderException e) {
    e.printStackTrace();
} catch (InvalidAlgorithmParameterException e) {
    e.printStackTrace();
} return null;
}

// If invoking this method, you can specify public key label, private key label, if
private key can be extracted and if key pair is Persistent
// This method allows you to specify the following parameters:
// - The key size in bits.
// - The exponent.
// - The public and private key labels.
// - A Boolean value that specifies whether the keys can be extracted.
// - A Boolean value that specifies whether the keys should be saved to an HSM.
//
public KeyPair generateRSAKeyPair(int keySize, BigInteger exponent, String
publicKeyLabel, String privateKeyLabel, boolean isExtractable, boolean isPersistent) {
    KeyPairGenerator keyPairGen;
    try {
        // Create an instance of the provider.
        keyPairGen = KeyPairGenerator.getInstance("RSA", "Cavium");

        // Generate the key pair.
        CaviumRSAKeyGenParameterSpec rsaKeyGenSpec = new
        CaviumRSAKeyGenParameterSpec(keySize, exponent, publicKeyLabel, privateKeyLabel,
        isExtractable, isPersistent);;
        keyPairGen.initialize(rsaKeyGenSpec);
        KeyPair kp = keyPairGen.generateKeyPair();
        if (kp == null) {
            System.out.println("Failed to generate keypair");
        }

        // Get the key pair.
        RSAPrivateKey privKey = (RSAPrivateKey) kp.getPrivate();
        RSAPublicKey pubKey = (RSAPublicKey) kp.getPublic();
        System.out.println("Generated RSA Key Pair!");

        if (privKey instanceof CaviumRSAPrivateKey) {  
            CaviumRSAPrivateKey cavRSAPrivateKey = (CaviumRSAPrivateKey) privKey;

            // Save the private key handle. You'll need this to perform future encryption and
            decryption operations.
            System.out.println("Private Key Handle = " + cavRSAPrivateKey.getHandle());

            // Get the private key label generated by the SDK.
            System.out.println("Private Key Label = " + cavRSAPrivateKey.getLabel());

            // Get the Extractable property of the private key.
            System.out.println("Is Private Key Extractable = " +
            cavRSAPrivateKey.isExtractable());

            // Get the Persistent property of the private key.
            System.out.println("Is Private Key Persistent = " +
            cavRSAPrivateKey.isPersistent());
        }
    }
    catch (NoSuchAlgorithmException | NoSuchProviderException e) {
        e.printStackTrace();
    } catch (InvalidAlgorithmParameterException e) {
        e.printStackTrace();
    }
    return null;
}
// Verify the key type and size.
System.out.println("Private Key Algo : " + cavRSAPrivateKey.getAlgorithm());
System.out.println("Private Key Size : " + cavRSAPrivateKey.getSize());
}

if(pubKey instanceof CaviumRSAPublicKey) {
    CaviumRSAPublicKey cavRSAPublicKey = (CaviumRSAPublicKey) pubKey;
    // Save the public key handle. You'll need this to perform future encryption and
decryption operations.
    System.out.println("Public Key Handle = " + cavRSAPublicKey.getHandle());
    // Get the public key label generated by the SDK.
    System.out.println("Public Key Label = " + cavRSAPublicKey.getLabel());
    // Get the Extractable property of the public key.
    System.out.println("Is Public Key Extractable = "+cavRSAPublicKey.isExtractable());
    // Get the Persistent property of the public key.
    System.out.println("Is Public Key Persistent = " + cavRSAPublicKey.isPersistent());
    // Verify the key type and size.
    System.out.println("Public Key Algo : " + cavRSAPublicKey.getAlgorithm());
    System.out.println("Public Key Size : " + cavRSAPublicKey.getSize());
}

return kp;

} catch (NoSuchAlgorithmException | NoSuchProviderException e) {
    e.printStackTrace();
} catch (InvalidAlgorithmParameterException e) {
    e.printStackTrace();
}

return null;
}

// Save the key to the HSM.
protected void makeKeyPersistant(CaviumKey key) {
    CaviumKey rsaKey = (CaviumKey) key;
    try {
        Util.persistKey(rsaKey);
        System.out.println("Added Key to HSM")
    }
    catch (CFM2Exception e) {
        e.printStackTrace();
    }
    return null;
}

Generate an Elliptic Curve (EC) Asymmetric Key Pair

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments.
Do not run this code in production.

This example shows how to generate an Elliptic Curve (EC) asymmetric key pair and save the
keys in an HSM. By default, the keys that the HSM generates are not saved. To save a key, call the
makeKeyPersistent method below. You can save the key object and use the key handle in other
operations.
Note
This example uses the loginWithEnvVars() method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM. You can substitute the login method that you prefer. Also, the example assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples.key.asymmetric;
import java.security.InvalidAlgorithmParameterException;
import java.security.KeyPair;
import java.security.KeyPairGenerator;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.security.PrivateKey;
import java.security.PublicKey;
import com.amazonaws.cloudhsm.examples.operations.LoginLogoutExample;
import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2.Util;
import com.cavium.key.CaviumECPrivateKey;
import com.cavium.key.CaviumECPublicKey;
import com.cavium.key.parameter.CaviumECGenParameterSpec;
public class ECAsymmetricKeyGeneration {
    public static void main(String[] args) {
        LoginLogoutExample.loginWithEnvVars();
        ECAsymmetricKeyGeneration obj = new ECAsymmetricKeyGeneration();
        obj.generateECKeyPair("secp256r1", true);
        obj.generateECKeyPair("secp256r1", "MyECPublicKey", "MyECPrivateKey", false, true);
        LoginLogoutExample.logout();
    }

    public KeyPair generateECKeyPair(String spec, boolean isPersistent) {
        KeyPairGenerator keyPairGen;
        try {
            // Create an instance of the provider.
            KeyPairGenerator keyPairGen = KeyPairGenerator.getInstance("EC", "Cavium");

            // Generate the key pair.
            CaviumECGenParameterSpec paramSpec = new CaviumECGenParameterSpec(spec);
            keyPairGen.initialize(paramSpec);
            KeyPair kp = keyPairGen.generateKeyPair();
            if (kp == null) {
                System.out.println("Failed to generate keypair");
            }

            // Get the key pair.
            PrivateKey privKey = kp.getPrivate();
            PublicKey pubKey = kp.getPublic();
            System.out.println("Generated EC Key Pair!");

            if (privKey instanceof CaviumECPrivateKey) {
                CaviumECPrivateKey cavEcPrivateKey = (CaviumECPrivateKey) privKey;

                // Save the private key handle. You'll need this to perform future encryption and decryption operations.
                System.out.println("Private Key Handle = " + cavEcPrivateKey.getHandle());
            }
        }
    }
}
```
// Get the private key label generated by the SDK.
System.out.println("Private Key Label = " + cavEcPrivateKey.getLabel());

// Get the Extractable property of the private key.
System.out.println("Is Private Key Extractable = " +
cavEcPrivateKey.isExtractable());

// Get the Persistent property of the private key.
System.out.println("Is Private Key Persistent = " +
cavEcPrivateKey.isPersistent());

// By default, keys are not persistent. Make them Persistent here.
if(isPersistent) {
    System.out.println("Setting Private Key as Persistent: ");
    makeKeyPersistent(cavEcPrivateKey);
    System.out.println("Added EC Private Key to HSM");
}
System.out.println("Is Private Key Persistent = " +
cavEcPrivateKey.isPersistent());

if(pubKey instanceof CaviumECPublicKey) {
    CaviumECPublicKey cavEcPublicKey = (CaviumECPublicKey) pubKey;

    // Save the public key handle. You'll need this to perform future encryption and
decryption operations.
    System.out.println("Public Key Handle = " + cavEcPublicKey.getHandle());

    // Get the public key label generated by the SDK.
    System.out.println("Public Key Label = " + cavEcPublicKey.getLabel());

    // Get the Extractable property of the public key.
    System.out.println("Is Public Key Extractable = " + cavEcPublicKey.isExtractable());

    // Get the Persistent property of the public key.
    System.out.println("Is Public Key Persistent = " + cavEcPublicKey.isPersistent());

    // By default, keys are not persistent. Make them Persistent here.
    if(isPersistent) {
        System.out.println("Setting Public Key as Persistent: ");
        makeKeyPersistent(cavEcPublicKey);
        System.out.println("Added EC Public Key to HSM");
    }
    System.out.println("Is Private Key Persistent = " + cavEcPublicKey.isPersistent());
}

return kp;
} catch (NoSuchAlgorithmException | NoSuchProviderException e) {
    e.printStackTrace();
} catch (InvalidAlgorithmParameterException e) {
    e.printStackTrace();
}
return null;

// If invoking this method, you can specify public key label, private key label, if
private key can be extracted and if key pair is Persistent
// This method allows you to specify the following parameters:
// - The EC parameter spec.
// - The public and private key labels.
// - A Boolean value that specifies whether the keys can be extracted.
// - A Boolean value that specifies whether the keys should be saved to an HSM.
//
public KeyPair generateECKeyPair(String spec, String publicKeyLabel, String
privateKeyLabel, boolean isExtractable, boolean isPersistent) {
KeyPairGenerator keyPairGen;
try {

    // Create an instance of the provider.
    keyPairGen = KeyPairGenerator.getInstance("EC", "Cavium");

    // Generate the key pair.
    CaviumECGenParameterSpec paramSpec = new CaviumECGenParameterSpec(spec, publicKeyLabel, privateKeyLabel, isExtractable, isPersistent);
    keyPairGen.initialize(paramSpec);
    KeyPair kp = keyPairGen.generateKeyPair();
    if (kp == null) {
        System.out.println("Failed to generate keypair");
    }

    // Get the key pair.
    PrivateKey privKey = kp.getPrivate();
    PublicKey pubKey = kp.getPublic();
    System.out.println("Generated EC Key Pair!");

    if (privKey instanceof CaviumECPrivateKey) {
        CaviumECPrivateKey cavEcPrivateKey = (CaviumECPrivateKey) privKey;

        // Save the private key handle. You'll need this to perform future encryption and decryption operations.
        System.out.println("Private Key Handle = " + cavEcPrivateKey.getHandle());

        // Get the private key label generated by the SDK.
        System.out.println("Private Key Label = " + cavEcPrivateKey.getLabel());

        // Get the Extractable property of the private key.
        System.out.println("Is Private Key Extractable = " + cavEcPrivateKey.isExtractable());

        // Get the Persistent property of the private key.
        System.out.println("Is Private Key Persistent = " + cavEcPrivateKey.isPersistent());
    }

    if (pubKey instanceof CaviumECPublicKey) {
        CaviumECPublicKey cavEcPublicKey = (CaviumECPublicKey) pubKey;

        // Save the public key handle. You'll need this to perform future encryption and decryption operations.
        System.out.println("Public Key Handle = " + cavEcPublicKey.getHandle());

        // Get the public key label generated by the SDK.
        System.out.println("Public Key Label = " + cavEcPublicKey.getLabel());

        // Get the Extractable property of the public key.
        System.out.println("Is Public Key Extractable = " + cavEcPublicKey.isExtractable());

        // Get the Persistent property of the public key.
        System.out.println("Is Public Key Persistent = " + cavEcPublicKey.isPersistent());
    }

    return kp;
} catch (NoSuchAlgorithmException | NoSuchProviderException e) {
    e.printStackTrace();
} catch (InvalidAlgorithmParameterException e) {
    e.printStackTrace();
}
return null;
Encrypting and Decrypting with an RSA Key Pair

**Example code only - Not for production use**

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This sample shows how to encrypt and decrypt a string using a 2048-bit RSA key pair. The sample first encrypts a message by using the public key and then decrypts it by using the private key. It then encrypts using the private key and decrypts using the public key.

To generate the key pair, this sample calls the `generateRSAKeyPair()` method in the Create an RSA Key Pair (p. 209) sample. It uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM, but you can substitute the login method that you prefer. Also, this sample assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples;

import java.security.InvalidKeyException;
import java.security.Key;
import java.security.KeyPair;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.security.interfaces.RSAPrivateKey;
import java.security.interfaces.RSAPublicKey;
import javax.crypto.BadPaddingException;
import javax.crypto.Cipher;
import javax.crypto.IllegalBlockSizeException;
import javax.crypto.NoSuchPaddingException;
import org.bouncycastle.util.encoders.Base64;
import com.cavium.key.CaviumRSAPrivateKey;
import com.cavium.key.CaviumRSAPublicKey;

public class AsymmetricEncryptDecryptExample {
    String plainText = "This is a plaintext string";

    // Specify the encryption algorithm.
    String transformation = "RSA/ECB/OAEPWithSHA-224ANDMGF1Padding";

    public static void main(String[] args) {
        // Log into the HSM.
        LoginLogoutExample.loginWithEnvVars();
    }
}
```
// Generate a 2048-bit RSA key pair and save it in the HSM.
KeyPair kp = new AsymmetricKeyGeneration().generateRSAKeyPair(2048, true);

// Create an example object.
AsymmetricEncryptDecryptExample obj = new AsymmetricEncryptDecryptExample();

// Get the private key.
CaviumRSAPrivateKey privKey = (CaviumRSAPrivateKey) (RSAPrivateKey) kp.getPrivate();

//Get the public key.
CaviumRSAPublicKey pubKey = (CaviumRSAPublicKey) (RSAPublicKey) kp.getPublic();
System.out.println("Encrypt with public key; decrypt with private key");

// Encrypt with the public key.
cipherText = obj.asymmetricKeyEncryption(obj.transformation, pubKey, obj.plainText);
System.out.println("CipherText = "+Base64.toBase64String(cipherText));

// Decrypt with private key.
plainText = obj.asymmetricKeyDecryption(obj.transformation, privKey, cipherText);
System.out.println("PlainText = " + plainText);
LoginLogoutExample.logout();

// Encrypt with the specified algorithm and key.
public byte[] asymmetricKeyEncryption(String transformation, Key key, String plainText) {
    try {
        Cipher cipher = Cipher.getInstance(transformation, "Cavium");
        cipher.init(Cipher.ENCRYPT_MODE, key);
        cipher.update(plainText.getBytes());

        // Encrypt the plaintext.
        byte[] cipherText = cipher.doFinal(plainText.getBytes());
        return cipherText;
    } catch (NoSuchAlgorithmException e) {
        e.printStackTrace();
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    } catch (NoSuchPaddingException e) {
        e.printStackTrace();
    } catch (InvalidKeyException e) {
        e.printStackTrace();
    } catch (IllegalBlockSizeException e) {
        e.printStackTrace();
    } catch (BadPaddingException e) {
        e.printStackTrace();
    }
    return null;
}

// Decrypt with the specified algorithm and key
public String asymmetricKeyDecryption(String transformation, Key key, byte[] cipherText) {
    try {
        Cipher cipher = Cipher.getInstance(transformation, "Cavium");
        cipher.init(Cipher.DECRYPT_MODE, key);

        // Decrypt the ciphertext.
        byte[] plainText = cipher.doFinal(cipherText);
        return new String(plainText);
    } catch (NoSuchAlgorithmException e) {
        e.printStackTrace();
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    } catch (NoSuchAlgorithmException e) {
        e.printStackTrace();
    } catch (NoSuchProviderException e) {
        e.printStackTrace();
    }
    return null;
}
Signing a Message

**Example code only - Not for production use**

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This sample shows how to sign a message by using a key in an HSM. The sample generates a 4096-bit asymmetric key pair. It uses the private key to sign the message. It uses the public key to verify the message signature.

To generate the key pair, this sample calls the `generateRSAKeyPair()` method in the [Create an RSA Key Pair](p. 209) sample. It uses the `loginWithExplicitCredentials()` method in the [Log In To an HSM](p. 199) sample to log in to the HSM, but you can substitute the login method that you prefer. Also, the sample assumes that the [Cavium provider](p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the `Cavium` string.

```java
package com.amazonaws.cloudhsm.examples;
import java.security.InvalidKeyException;
import java.security.Key;
import java.security.KeyPair;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.security.Signature;
import java.security.SignatureException;
import java.util.Base64;
import com.cavium.key.CaviumRSAPrivateKey;
import com.cavium.key.CaviumRSAPublicKey;
public class SignatureExample {
    String sampleMessage = "This is a sample message.";
    String signingAlgorithmn = "SHA512withRSA/PSS";
    public static void main(String[] args) {
        LoginLogoutExample.loginUsingJavaProperties();
        SignatureExample obj = new SignatureExample();
        // Generate a 4096-bit pair and save it in the HSM.
        KeyPair kp = new AsymmetricKeyGeneration().generateRSAKeyPair(4096, true);
        System.out.println("Generated key pair");

        // Sign the message with the private key and the specified signing algorithm.
        byte[] signature = obj.signMessage(obj.sampleMessage, obj.signingAlgorithmn, (CaviumRSAPrivateKey)kp.getPrivate());
        System.out.println("Signature : " + Base64.getEncoder().encodeToString(signature));
    }
}
```
Create a Hash

**Example code only - Not for production use**

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This sample shows how to generate a hash of a message using an HSM and the SHA-512 hash algorithm.

This example uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM, but you can substitute the login method that you prefer. Also, the sample
assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples;
import java.security.MessageDigest;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import javax.xml.bind.DatatypeConverter;

public class HashExample {
    String plainText = "This is a sample plaintext message."
    String hashAlgorithm = "SHA-512";
    public static void main(String[] args) {
        LoginLogoutExample.loginWithEnvVars();
        HashExample obj = new HashExample();
        // Generate the hash.
        byte[] hash = obj.getHash(obj.plainText, obj.hashAlgorithm);
        System.out.println("Hash : " + DatatypeConverter.printHexBinary(hash));
        LoginLogoutExample.logout();
    }
    public byte[] getHash(String message, String hashAlgorithm) {
        try {
            // Specify the Cavium provider.
            MessageDigest md = MessageDigest.getInstance(hashAlgorithm, "Cavium");
            md.update(message.getBytes());
            byte[] hash = md.digest();
            return hash;
        } catch (NoSuchAlgorithmException | NoSuchProviderException e) {
            e.printStackTrace();
            return null;
        }
    }
}
```

Create an HMAC

**Example code only - Not for production use**

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This sample shows how to generate a hash-based message authentication code (HMAC) in the HSM and use it to hash a message. Unlike a typical hash, an HMAC uses a hash function and a cryptographic key.

To generate a symmetric key, this sample calls the generateAESKey() method in the Create an AES Key (p. 201) sample. It uses the loginWithEnvVars() method in the Log In To an HSM (p. 199) example to log in to the HSM, but you can substitute the login method that you prefer. Also, this sample assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the Cavium string.

```java
package com.amazonaws.cloudhsm.examples;
import java.security.InvalidKeyException;
import java.security.Key;
import java.security.NoSuchAlgorithmException;
```
import java.security.NoSuchAlgorithmException;  
import javax.crypto.Mac;  
import javax.xml.bind.DatatypeConverter;  
import com.cavium.key.CaviumAESKey;  
public class HMACExample {  
    String message = "This is a plaintext message.";  
    String macAlgorithm= "HmacSHA512";  
    public static void main(String[] args) {  
        LoginLogoutExample.loginWithEnvVars();  
        // Generate a 256-bit AES key for the HMAC.  
        Key aesKey = new SymmetricKeyGeneration().generateAESKey(256, true);  
        HMACExample obj = new HMACExample();  
        // Generate the HMAC using the plaintext, algorithm, and key.  
        byte[] mac = obj.getHmac(message.getBytes(), macAlgorithm, aesKey);  
        System.out.println("HMAC : " + DatatypeConverter.printHexBinary(mac));  
        LoginLogoutExample.logout();  
    }  
    // The HMAC function takes a hash algorithm and a cryptographic key.  
    public byte[] getHmac(String message, String macAlgorithm, CaviumAESKey key) {  
        try {  
            Mac mac = Mac.getInstance( macAlgorithm,"Cavium");  
            mac.init(key);  
            mac.update(message.getBytes());  
            byte[] hmacValue = mac.doFinal();  
            return hmacValue;  
        } catch (NoSuchAlgorithmException | NoSuchProviderException e) {  
            e.printStackTrace();  
        } catch (InvalidKeyException e) {  
            e.printStackTrace();  
        }  
        return null;  
    }  
}  

Managing Keys in an HSM  

**Example code only - Not for production use**  
This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

This sample shows how to manage keys in an HSM. It demonstrates the following operations:

- **Get** a reference to a key in the HSM.
- **Export** a key from the HSM. This operation returns the key so that you can import it into a different HSM and use it in other operations. It does not delete the key from the HSM.
- **Delete** a key from the HSM.
- **Import** a key into the HSM. This example returns a key handle that you can use to identify the key in other operations.
Note
To use a key in an encryption operation, specify the key handle. You do not need to get or export the key.

This sample uses the `loginWithEnvVars()` method in the Log In To and Out Of an HSM (p. 199) sample to log in to the HSM, but you can substitute the login method that you prefer. Also, the example assumes that the Cavium provider (p. 199) is included in your Java provider file. If it is not, create an instance of the provider and substitute it for the `Cavium` string.

You can also use the `key_mgmt_util` command line tool to manage keys in AWS CloudHSM (p. 55).

```java
package com.amazonaws.cloudhsm.examples;
import java.security.InvalidKeyException;
import java.security.Key;
import java.security.KeyFactory;
import java.security.NoSuchAlgorithmException;
import java.security.NoSuchProviderException;
import java.security.PrivateKey;
import java.security.PublicKey;
import java.security.spec.InvalidKeySpecException;
import java.security.spec.PKCS8EncodedKeySpec;
import java.security.spec.X509EncodedKeySpec;
import java.util.Base64;
import java.util.Vector;
import javax.crypto.BadPaddingException;
import javax.crypto.SecretKey;
import javax.crypto.spec.SecretKeySpec;
import javax.crypto.KeyGenerator;
import org.bouncycastle.util.Arrays;
import com.cavium.cfm2.CFM2Exception;
import com.cavium.cfm2.ImportKey;
import com.cavium.cfm2.Util;
import com.cavium.key.CaviumAESKey;
import com.cavium.key.CaviumKey;
import com.cavium.key.CaviumKeyAttributes;
import com.cavium.key.CaviumRSAPrivateKey;
import com.cavium.key.CaviumRSAPublicKey;
import com.cavium.key.parameter.CaviumKeyGenAlgorithmParameterSpec;
public class KeyManagement {
    public static void main(String[] args) {
        LoginLogoutExample.loginWithEnvVars();

        // Get a reference to a key in the HSM.
        // Replace the placeholder with an actual key handle value.
        long keyHandle = 262194;
        CaviumKey ck = getKey(keyHandle);

        // Delete the specified key from the HSM.
        // Replace the placeholder with an actual key handle value.
        deleteKey(51);
        Key key = exportKey(keyHandle);

        // Import a key.
        // Generate a 256-bit AES symmetric key.
        KeyGenerator kg = KeyGenerator.getInstance("AES");
        kg.init(256);
        Key keyToBeImported = kg.generateKey();
```
// Import the key as extractable and persistent.
// You can use the key handle to identify the key in other operations.
long importedKeyHandle = importKey(keyToBeImported, "Test", true, true);
System.out.println("Imported Key Handle : " + importedKeyHandle);

LoginLogoutExample.logout();

// Get an existing key from the HSM.
// The type of the object that is returned depends on the key type.
public static CaviumKey getKey(long handle) {
    try {
        byte[] keyAttribute = Util.getKeyAttributes(handle);
        CaviumKeyAttributes cka = new CaviumKeyAttributes(keyAttribute);
        if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_AES) {
            CaviumAESKey aesKey = new CaviumAESKey(handle, cka);
            return aesKey;
        }
        else if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_RSA &&
            cka.getKeyClass() == CaviumKeyAttributes.CLASS_PRIVATE_KEY) {
            CaviumRSAPrivateKey privKey = new CaviumRSAPrivateKey(handle, cka);
            return privKey;
        }
        else if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_RSA &&
            cka.getKeyClass() == CaviumKeyAttributes.CLASS_PUBLIC_KEY) {
            CaviumRSAPublicKey pubKey = new CaviumRSAPublicKey(handle, cka);
            return pubKey;
        }
    } catch (CFM2Exception e) {
        e.printStackTrace();
    }
    return null;
}

// Delete an existing persisted key.
public static void deleteKey(long handle) {
    CaviumKey ck = getKey(handle);
    try {
        Util.deleteKey(ck);
        System.out.println("Key Deleted!");
    } catch (CFM2Exception e) {
        // TODO Auto-generated catch block
        e.printStackTrace();
    }
}

// Export an existing persisted key.
// The type of the object that is returned depends on the key type.
public static Key exportKey(long handle) {
    try {
        byte[] encoded = Util.exportKey(handle);
        byte[] keyAttribute = Util.getKeyAttributes(handle);
        CaviumKeyAttributes cka = new CaviumKeyAttributes(keyAttribute);
        if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_AES) {
            Key aesKey = new SecretKeySpec(encoded, 0, encoded.length, "AES");
            return aesKey;
        }
        else if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_RSA &&
            cka.getKeyClass() == CaviumKeyAttributes.CLASS_PRIVATE_KEY) {
            PrivateKey privateKey = KeyFactory.getInstance("RSA").generatePrivate(new
                PKCS8EncodedKeySpec(encoded));
            return privateKey;
        }
        else if(cka.getKeyType() == CaviumKeyAttributes.KEY_TYPE_RSA &&
            cka.getKeyClass() == CaviumKeyAttributes.CLASS_PUBLIC_KEY) {
            // implementation
        }
    } catch (CFM2Exception e) {
        e.printStackTrace();
    }
    return null;
}
KSP and CNG Providers for Windows

Cryptography API: Next Generation (CNG) is a cryptographic API specific to the Microsoft Windows operating system. CNG enables developers to use cryptographic techniques to secure Windows-based applications. At a high level, CNG provides the following functionality.

- **Cryptographic Primitives** - enable you to perform fundamental cryptographic operations.
- **Key Import and Export** - enables you to import and export symmetric and asymmetric keys.
- **Data Protection API (CNG DPAPI)** - enables you to easily encrypt and decrypt data.
- **Key Storage and Retrieval** - enables you to securely store and isolate the private key of an asymmetric key pair.

Key storage providers (KSPs) enable key storage and retrieval. For example, if you add the Microsoft Active Directory Certificate Services (AD CS) role to your Windows server and you choose to create a new private key for your certificate authority (CA), you can choose the KSP that will manage key storage. The Windows CloudHSM client includes KSPs created by Cavium specifically for AWS CloudHSM. When you configure the AD CS role, you can choose a Cavium KSP. For more information, see Create Windows Server CA (p. 258). The Windows CloudHSM client also installs a Cavium CNG provider.

**Topics**

- Install the KSP and CNG Providers for Windows (p. 225)
- Windows AWS CloudHSM Prerequisites (p. 225)
- Code Sample for Cavium CNG Provider (p. 226)
Install the KSP and CNG Providers for Windows

The Cavium KSP and CNG providers are installed when you install the Windows AWS CloudHSM client.

- For client installation instructions, see Install the Client (Windows) (p. 37).
- Before you can use the Windows CloudHSM client, you must satisfy the Prerequisites (p. 225).
- You can choose the Cavium KSP when add the AD CS role to your Windows Server. See Create Windows Server CA (p. 258).

You can use either of the following commands to determine which providers are installed on your system. The commands list the registered KSP and CNG providers. The AWS CloudHSM client does not need to be running.

```
C:\Program Files\Amazon\CloudHSM> ksp_config.exe -enum
C:\Program Files\Amazon\CloudHSM> cng_config.exe -enum
```

Verify that the Cavium KSP and CNG providers are installed on your Windows Server EC2 instance. If the CNG provider is missing, run the following command.

```
C:\Program Files\Amazon\CloudHSM> cng_config.exe -register
```

If the Cavium KSP is missing, run the following command.

```
C:\Program Files\Amazon\CloudHSM> ksp_config.exe -register
```

Windows AWS CloudHSM Prerequisites

Before you can start the Windows AWS CloudHSM client and use the KSP and CNG providers, you must set the required system environment variables. These variables identify an HSM and a crypto user (p. 11) (CU) for your Windows application. You can use the `setx` command to set system environment variables, or set permanent system environment variables programmatically or in the Advanced tab of the Windows System Properties Control Panel.

Set the following system environment variables:

```
n3fips_partition=HSM-ID
```

Identifies an HSM in your cluster. Because they are synchronized, you can specify any HSM in the cluster. To create an HSM, use `CreateHsm`. To find the HSM ID of an HSM, use `DescribeClusters` or choose a cluster in the AWS CloudHSM console.

For example:

```
setx /m n3fips_partition hsm-lgavqitns2a
```

```
n3fips_password=CU-username:CU-password
```

Identifies a crypto user (p. 11) (CU) in the HSM and provides all required login information. Your application authenticates and runs as this CU. The application has the permissions of this CU and can view and manage only the keys that the CU owns and shares. This CU must be available in the HSM specified by the `n3fips_partition` environment variable. To create a new CU, use `createUser` (p. 84). To find existing CUs, use `listUsers` (p. 102).
For example:

```
setx /m n3fips_password test_user:password123
```

See also:

Code Sample for Cavium CNG Provider (p. 226)

# Code Sample for Cavium CNG Provider

** Example code only - Not for production use **

This page includes example code that has not been fully tested. It is designed for test environments. Do not run this code in production.

The following sample shows how to enumerate the registered cryptographic providers on your system to find the Cavium CNG provider. The sample also shows how to create an asymmetric key pair and how to use the key pair to sign data.

** Important **

Before you run this example, you must set the `n3fips_partition` and `n3fips_password` environment variables. For details, see Windows AWS CloudHSM Prerequisites (p. 225).

```c++
// CloudHsmCngExampleConsole.cpp : Console application that demonstrates CNG capabilities.
// This example contains the following functions.
// // VerifyProvider() - Enumerate the registered providers and retrieve Cavium KSP and CNG providers.
// // GenerateKeyPair() - Create an RSA key pair.
// // SignData() - Sign and verify data.
//

#include "stdafx.h"
#include <Windows.h>

#ifndef NT_SUCCESS
#define NT_SUCCESS(Status) ((NTSTATUS)(Status) >= 0)
#endif

#define CAVIUM_CNG_PROVIDER L"Cavium CNG Provider"
#define CAVIUM_KEYSTORE_PROVIDER L"Cavium Key Storage Provider"

// Enumerate the registered providers and determine whether the Cavium CNG provider and the Cavium KSP provider exist.
// bool VerifyProvider()
// {    NTSTATUS status;
//      ULONG cbBuffer = 0;
//      PCRYPT_PROVIDERS pBuffer = NULL;
//      bool foundCng = false;
//      bool foundKeystore = false;

// Retrieve information about the registered providers.
// cbBuffer - the size, in bytes, of the buffer pointed to by pBuffer.
// pBuffer - pointer to a buffer that contains a CRYPT_PROVIDERS structure.
```
status = BCryptEnumRegisteredProviders(&cbBuffer, &pBuffer);

// If registered providers exist, enumerate them and determine whether the
// Cavium CNG provider and Cavium KSP provider have been registered.
if (NT_SUCCESS(status))
{
    if (pBuffer != NULL)
    {
        for (ULONG i = 0; i < pBuffer->cProviders; i++)
        {
            // Determine whether the Cavium CNG provider exists.
            if (wcscmp(CAVIUM_CNG_PROVIDER, pBuffer->rgpszProviders[i]) == 0)
            {
                printf("Found %S\n", CAVIUM_CNG_PROVIDER);
                foundCng = true;
            }
            // Determine whether the Cavium KSP provider exists.
            else if (wcscmp(CAVIUM_KEYSTORE_PROVIDER, pBuffer->rgpszProviders[i]) == 0)
            {
                printf("Found %S\n", CAVIUM_KEYSTORE_PROVIDER);
                foundKeystore = true;
            }
        }
    }
    else
    {
        printf("BCryptEnumRegisteredProviders failed with error code 0x%08x\n", status);
    }

    // Free memory allocated for the CRYPT_PROVIDERS structure.
    if (NULL != pBuffer)
    {
        BCryptFreeBuffer(pBuffer);
    }

    return foundCng == foundKeystore == true;
}

// Generate an asymmetric key pair. As used here, this example generates an RSA key pair
// and returns a handle. The handle is used in subsequent operations that use the key
// pair.
// The key material is not available.
// The key pair is used in the SignData function.
NTSTATUS GenerateKeyPair(BCRYPT_ALG_HANDLE hAlgorithm, BCRYPT_KEY_HANDLE *hKey)
{
    NTSTATUS status;

    // Generate the key pair.
    status = BCryptGenerateKeyPair(hAlgorithm, hKey, 2048, 0);
    if (!NT_SUCCESS(status))
    {
        printf("BCryptGenerateKeyPair failed with code 0x%08x\n", status);
        return status;
    }

    // Finalize the key pair. The public/private key pair cannot be used until this
    // function is called.
    status = BCryptFinalizeKeyPair(&hKey, 0);
    if (!NT_SUCCESS(status))
    {
        printf("BCryptFinalizeKeyPair failed with code 0x%08x\n", status);
        return status;
    }
}
return status;

NTSTATUS SignData(BCRYPT_KEY_HANDLE hKey)
{
  NTSTATUS status;
  PBYTE sig;
  ULONG sigLen;
  ULONG resLen;
  BCRYPT_PKCS1_PADDING_INFO pInfo;

  // Hardcode the data to be signed (for demonstration purposes only).
  PBYTE message = (PBYTE)"d83e7716bed8a2034388dc6845e574477e4a9be63a80a0122f1fdca87a3c18c3";
  ULONG messageLen = strlen((char*)message);

  // Retrieve the size of the buffer needed for the signature.
  status = BCryptSignHash(hKey, NULL, message, messageLen, NULL, 0, &sigLen, 0);
  if (!NT_SUCCESS(status))
    {
      printf("BCryptSignHash failed with code 0x%08x\n", status);
      return status;
    }

  // Allocate a buffer for the signature.
  sig = (PBYTE)HeapAlloc(GetProcessHeap(), 0, sigLen);
  if (sig == NULL)
    {
      return -1;
    }

  // Use the SHA256 algorithm to create padding information.
  pInfo.pszAlgId = BCRYPT_SHA256_ALGORITHM;

  // Create a signature.
  status = BCryptSignHash(hKey, &pInfo, message, messageLen, sig, sigLen, &resLen, BCRYPT_PAD_PKCS1);
  if (!NT_SUCCESS(status))
    {
      printf("BCryptSignHash failed with code 0x%08x\n", status);
      return status;
    }

  // Verify the signature.
  status = BCryptVerifySignature(hKey, &pInfo, message, messageLen, sig, sigLen, 0);
  if (!NT_SUCCESS(status))
    {
      printf("BCryptVerifySignature failed with code 0x%08x\n", status);
      return status;
    }

  // Free the memory allocated for the signature.
  if (sig != NULL)
    {
      HeapFree(GetProcessHeap(), 0, sig);
      sig = NULL;
    }

  return 0;
}
// Main function.
int main()
{
    NTSTATUS status;
    BCRYPT_ALG_HANDLE hRsaAlg;
    BCRYPT_KEY_HANDLE hKey = NULL;

    // Enumerate the registered providers.
    printf("Searching for Cavium providers...\n");
    if (VerifyProvider() == false) {
        printf("Could not find the CNG and Keystore providers\n");
        return 1;
    }

    // Get the RSA algorithm provider from the Cavium CNG provider.
    printf("Opening RSA algorithm\n");
    status = BCryptOpenAlgorithmProvider(&hRsaAlg, BCRYPT_RSA_ALGORITHM, CAVIUM_CNG_PROVIDER, 0);
    if (!NT_SUCCESS(status)) {
        printf("BCryptOpenAlgorithmProvider RSA failed with code 0x%08x\n”, status);
        return status;
    }

    // Generate an asymmetric key pair using the RSA algorithm.
    printf("Generating RSA Keypair\n");
    GenerateKeyPair(hRsaAlg, &hKey);
    if (hKey == NULL) {
        printf("Invalid key handle returned\n");
        return 0;
    }

    printf("Done!\n");

    // Sign and verify [hardcoded] data using the RSA key pair.
    printf("Sign/Verify data with key\n");
    SignData(hKey);
    printf("Done!\n");

    // Remove the key handle from memory.
    status = BCryptDestroyKey(hKey);
    if (!NT_SUCCESS(status)) {
        printf("BCryptDestroyKey failed with code 0x%08x\n", status);
        return status;
    }

    // Close the RSA algorithm provider.
    status = BCryptCloseAlgorithmProvider(hRsaAlg, NULL);
    if (!NT_SUCCESS(status)) {
        printf("BCryptCloseAlgorithmProvider RSA failed with code 0x%08x\n", status);
        return status;
    }

    return 0;
}
Integrating Third-Party Applications with AWS CloudHSM

Some of the use cases (p. 1) for AWS CloudHSM involve integrating third-party software applications with the HSM in your AWS CloudHSM cluster. By integrating third-party software with AWS CloudHSM, you can accomplish a variety of security-related goals. The following topics describe how to accomplish some of these goals.

Topics

• Improve Your Web Server's Security with SSL/TLS Offload in AWS CloudHSM (p. 230)
• Configure Windows Server as a Certificate Authority (CA) with AWS CloudHSM (p. 257)
• Oracle Database Transparent Data Encryption (TDE) with AWS CloudHSM (p. 260)

Improve Your Web Server's Security with SSL/TLS Offload in AWS CloudHSM

Web servers and their clients (web browsers) can use Secure Sockets Layer (SSL) or Transport Layer Security (TLS). These protocols confirm the identity of the web server and establish a secure connection to send and receive webpages or other data over the internet. This is commonly known as HTTPS. The web server uses a public–private key pair and an SSL/TLS public key certificate to establish an HTTPS session with each client. This process involves a lot of computation for the web server, but you can offload some of this to the HSMs in your AWS CloudHSM cluster. This is sometimes known as SSL acceleration. Offloading reduces the computational burden on your web server and provides extra security by storing the server's private key in the HSMs.

The following topics provide an overview of how SSL/TLS offload with AWS CloudHSM works and tutorials for setting up SSL/TLS offload with AWS CloudHSM on the following platforms:

• Linux – Using the NGINX or Apache HTTP Server web server software
• Windows – Using the Internet Information Services (IIS) for Windows Server web server software

How SSL/TLS Offload with AWS CloudHSM Works

To establish an HTTPS connection, your web server performs a handshake process with clients. As part of this process, the server offloads some of the cryptographic processing to the HSMs, as shown in the following figure. Each step of the process is explained below the figure.

Note

The following image and process assumes that RSA is used for server verification and key exchange. The process is slightly different when Diffie–Hellman is used instead of RSA.
1. The client sends a hello message to the server.
2. The server responds with a hello message and sends the server's certificate.
3. The client performs the following actions:
   a. Verifies that the SSL/TLS server certificate is signed by a root certificate that the client trusts.
   b. Extracts the public key from the server certificate.
   c. Generates a premaster secret and encrypts it with the server's public key.
   d. Sends the encrypted premaster secret to the server.
4. To decrypt the client's premaster secret, the server sends it to the HSM. The HSM uses the private key in the HSM to decrypt the premaster secret and then it sends the premaster secret to the server. Independently, the client and server each use the premaster secret and some information from the hello messages to calculate a master secret.
5. The handshake process ends. For the rest of the session, all messages sent between the client and the server are encrypted with derivatives of the master secret.

To learn how to configure SSL/TLS offload with AWS CloudHSM, see one of the following topics:

- Tutorial: Using SSL/TLS Offload with AWS CloudHSM on Linux (p. 231)
- Tutorial: Using SSL/TLS Offload with AWS CloudHSM on Windows (p. 245)

**Tutorial: Using SSL/TLS Offload with AWS CloudHSM on Linux**

This tutorial provides step-by-step instructions for setting up SSL/TLS offload with AWS CloudHSM on a Linux web server.

**Topics**

- Overview (p. 232)
- Step 1: Set Up the Prerequisites (p. 232)
- Step 2: Generate or Import a Private Key and SSL/TLS Certificate (p. 233)
- Step 3: Configure the Web Server (p. 236)
Overview

On Linux, the NGINX and Apache HTTP Server web server software integrate with OpenSSL to support HTTPS. The AWS CloudHSM dynamic engine for OpenSSL (p. 188) provides an interface that enables the web server software to use the HSMs in your cluster for cryptographic offloading and key storage. The OpenSSL engine is the bridge that connects the web server to your AWS CloudHSM cluster.

To complete this tutorial, you must first choose whether to use the NGINX or Apache web server software on Linux. Then the tutorial shows you how to do the following:

• Install the web server software on an Amazon EC2 instance.
• Configure the web server software to support HTTPS with a private key stored in your AWS CloudHSM cluster.
• (Optional) Use Amazon EC2 to create a second web server instance and Elastic Load Balancing to create a load balancer. Using a load balancer can increase performance by distributing the load across multiple servers. It can also provide redundancy and higher availability if one or more servers fail.

When you're ready to get started, go to Step 1: Set Up the Prerequisites (p. 232).

Step 1: Set Up the Prerequisites

To set up web server SSL/TLS offload with AWS CloudHSM, you need the following:

• An active AWS CloudHSM cluster with at least one HSM.
• An Amazon EC2 instance running a Linux operating system with the following software installed:
  • The AWS CloudHSM client and command line tools.
  • The NGINX or Apache web server application.
  • The AWS CloudHSM dynamic engine for OpenSSL.
• A crypto user (p. 11) (CU) to own and manage the web server's private key on the HSM.

To set up a Linux web server instance and create a CU on the HSM

1. Complete the steps in Getting Started (p. 14). You will then have an active cluster with one HSM and an Amazon EC2 client instance. Your EC2 instance will be configured with the command line tools. Use this client instance as your web server.
2. Connect to your client instance. For more information, see Connecting to Your Linux Instance Using SSH or Connecting to Your Linux Instance from Windows Using PuTTY in the Amazon EC2 documentation. Then do the following:

   a. Choose whether to install the NGINX or Apache web server application. Then complete one of the following steps:

      • To install NGINX, run the following command.

      ```
      sudo yum install -y nginx
      ```

      • To install Apache, run the following command.

      ```
      sudo yum install -y httpd24 mod24_ssl
      ```

   b. Install and configure the OpenSSL engine (p. 189).
3. (Optional) Add more HSMs to your cluster. For more information, see Adding an HSM (p. 42).

4. To create a crypto user (p. 11) (CU) on your HSM, do the following:
   a. Start the AWS CloudHSM client (p. 76).
   b. Update the cloudhsm_mgmt_util configuration file (p. 76).
   c. Use cloudhsm_mgmt_util to create a CU. For more information, see Managing HSM Users (p. 52). Keep track of the CU user name and password. You will need them later when you generate or import the HTTPS private key and certificate for your web server.

After you complete these steps, go to Step 2: Generate or Import a Private Key and SSL/TLS Certificate (p. 233).

**Step 2: Generate or Import a Private Key and SSL/TLS Certificate**

To enable HTTPS, your web server application (NGINX or Apache) needs a private key and a corresponding SSL/TLS certificate. To use web server SSL/TLS offload with AWS CloudHSM, you must store the private key in an HSM in your AWS CloudHSM cluster. You can accomplish this in one of the following ways:

- If you don’t yet have a private key and a corresponding certificate, you can generate a private key in an HSM (p. 233). You can then use the private key to create a certificate signing request (CSR). Use the CSR to create the SSL/TLS certificate.

- If you already have a private key and corresponding certificate, you can import the private key into an HSM (p. 234).

Regardless of which method you choose, you then export a fake PEM private key from the HSM and save it to a file. This file doesn’t contain the actual private key. It contains a reference to the private key that is stored on the HSM. Your web server uses the fake PEM private key file and the AWS CloudHSM dynamic engine for OpenSSL to offload SSL/TLS processing to an HSM.

**Topics (choose only one)**

- Generate a Private Key and Certificate (p. 233)
- Import an Existing Private Key (p. 234)

**Generate a Private Key and Certificate**

If you don’t have a private key and a corresponding SSL/TLS certificate to use for HTTPS, you can generate a private key on an HSM. You can then use the private key to create a certificate signing request (CSR). Sign the CSR to create the certificate.

**To generate a private key on an HSM**

1. Connect to your client instance.
2. Run the following command to set an environment variable named n3fips_password that contains the user name and password of the cryptographic user (CU). Replace `<CU user name>` with the user name of the cryptographic user. Replace `<password>` with the CU password.

   ```bash
   export n3fips_password=<CU user name>:<password>
   ```
3. Run the following command to use the AWS CloudHSM dynamic engine for OpenSSL to generate a private key on an HSM. This command also exports the fake PEM private key and saves it in a file.
Replace `<web_server_fake_PEM.key>` with the file name you want to use for the exported fake PEM private key.

```
openssl genrsa -engine cloudhsm -out <web_server_fake_PEM.key> 2048
```

**To create a CSR**

Run the following command to use the AWS CloudHSM dynamic engine for OpenSSL to create a certificate signing request (CSR). Replace `<web_server_fake_PEM.key>` with the name of the file that contains your fake PEM private key. Replace `<web_server.csr>` with the name of the file that contains your CSR.

The `req` command is interactive. Respond to each field. The field information is copied into your SSL/TLS certificate.

```
openssl req -engine cloudhsm -new -key <web_server_fake_PEM.key> -out <web_server.csr>
```

In a production environment, you typically use a certificate authority (CA) to create a certificate from a CSR. A CA is not necessary for a test environment. If you do use a CA, send the CSR file (`<web_server.csr>`) to it and use the CA create a signed SSL/TLS certificate. Your web server uses the signed certificate for HTTPS.

As an alternative to using a CA, you can use the AWS CloudHSM dynamic engine for OpenSSL to create a self-signed certificate. Self-signed certificates are not trusted by browsers and should not be used in production environments. They can be used in test environments.

**Warning**

Self-signed certificates should be used in a test environment only. For a production environment, use a more secure method such as a certificate authority to create a certificate.

**To create a self-signed certificate**

Run the following command to use the AWS CloudHSM dynamic engine for OpenSSL to sign your CSR with your private key on your HSM. This creates a self-signed certificate. Replace the following values in the command with your own.

- `<web_server.csr>` – Name of the file that contains the CSR.
- `<web_server_fake_PEM.key>` – Name of the file that contains the fake PEM private key.
- `<web_server.crt>` – Name of the file that will contain your web server certificate.

```
openssl x509 -engine cloudhsm -req -days 365 -in <web_server.csr> -signkey <web_server_fake_PEM.key> -out <web_server.crt>
```

After you complete these steps, go to Step 3: Configure the Web Server (p. 236).

**Import an Existing Private Key**

You might already have a private key and a corresponding SSL/TLS certificate that you use for HTTPS on your web server. If so, you can import that key into an HSM by doing the following:

**To import an existing private key into an HSM**

1. Connect to your Amazon EC2 client instance. If necessary, copy your existing private key and certificate to the instance.
2. Run the following command to start the AWS CloudHSM client.
3. Run the following command to start the key_mgmt_util command line tool.

```
/opt/cloudhsm/bin/key_mgmt_util
```

4. Run the following command to log in to the HSM. Replace `<user name>` and `<password>` with the user name and password of the cryptographic user (CU).

```
loginHSM -u CU -s <user name> -p <password>
```

5. Run the following commands to import your private key into an HSM.

a. Run the following command to create a symmetric wrapping key that is valid for the current session only. The command and output are shown. Replace the following values with your own:

```
genSymKey -t 31 -s 16 -sess -l wrapping_key_for_import
```

<table>
<thead>
<tr>
<th>Command</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cfm3GenerateSymmetricKey returned: 0x00 : HSM Return: SUCCESS</td>
<td></td>
</tr>
<tr>
<td>Symmetric Key Created. Key Handle: 6</td>
<td></td>
</tr>
<tr>
<td>Cluster Error Status</td>
<td></td>
</tr>
<tr>
<td>Node id 0 and err state 0x00000000 : HSM Return: SUCCESS</td>
<td></td>
</tr>
</tbody>
</table>

b. Run the following command to import your existing private key into an HSM. The command and output are shown. Replace the following values with your own:

```
<web_server_existing.key> – Name of the file that contains your private key.
<web_server_imported_key> – Label for your imported private key.
```
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6. Run the following command to export the private key in fake PEM format and save it to a file. Replace the following values with your own.

• `<private_key_handle>` – Handle of the imported private key. This handle was generated by the second command in the preceding step. In the preceding example, the handle of the private key is 8.

• `<web_server_fake_PEM.key>` – Name of the file that contains your exported fake PEM private key.

```bash
getcaviumprivkey -k <private_key_handle> -out <web_server_fake_PEM.key>
```

7. Run the following command to stop key_mgmt_util.

`exit`

After you complete these steps, go to Step 3: Configure the Web Server (p. 236).

**Step 3: Configure the Web Server**

Update your web server software's configuration to use the HTTPS certificate and corresponding fake PEM private key that you created in the previous step (p. 233). This will finish setting up your Linux web server software for SSL/TLS offload with AWS CloudHSM.

To update your web server configuration, complete the steps in one of the following procedures. Choose the procedure that corresponds to your web server software.

• **Update the configuration for NGINX (p. 236)**

• **Update the configuration for Apache HTTP Server (p. 238)**

**To update the web server configuration for NGINX**

1. Connect to your client instance.

2. Run the following command to create the required directories for the web server certificate and the fake PEM private key.

   ```bash
   sudo mkdir -p /etc/pki/nginx/private
   ```

3. Run the following command to copy your web server certificate to the required location. Replace `<web_server.crt>` with the name of your web server certificate.
4. Run the following command to copy your fake PEM private key to the required location. Replace `<web_server_fake_PEM.key>` with the name of the file that contains your fake PEM private key.

```bash
sudo cp <web_server_fake_PEM.key> /etc/pki/nginx/private/server.key
```

5. Run the following command to change the file ownership so that the user named `nginx` can read them.

```bash
sudo chown nginx /etc/pki/nginx/server.crt /etc/pki/nginx/private/server.key
```

6. Run the following command to make a backup copy of the file named `/etc/nginx/nginx.conf`.

```bash
sudo cp /etc/nginx/nginx.conf /etc/nginx/nginx.conf.backup
```

7. Use a text editor to edit the file named `/etc/nginx/nginx.conf`. At the top of the file, add the following line:

```bash
ssl_engine cloudhsm;
```

Then uncomment the TLS section of the file so that it looks like the following:

```bash
# Settings for a TLS enabled server.
server {
  listen 443 ssl http2 default_server;
  listen [::]:443 ssl http2 default_server;
  server_name _;
  root /usr/share/nginx/html;

  ssl_certificate  "/etc/pki/nginx/server.crt";
  ssl_certificate_key  "/etc/pki/nginx/private/server.key";
  # It is *strongly* recommended to generate unique DH parameters
  # Generate them with: openssl dhparam -out /etc/pki/nginx/dhparams.pem 2048
  #ssl_dhparam "/etc/pki/nginx/dhparams.pem";
  ssl_session_cache shared:SSL:1m;
  ssl_session_timeout 10m;
  ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
  ssl_ciphers HIGH:!SEED:!aNULL:!eNULL:!EXPORT:!DES:!RC4:!MD5:!PSK:!RSAPSK:!aDH:!aECDH!!EDH-DSS-DES-CBC3-SHA:!KRB5-DES-CBC3-SHA:!SRP;
  ssl_prefer_server_ciphers on;

  # Load configuration files for the default server block.
  include /etc/nginx/default.d/*.conf;

  location / {
  }

  error_page 404  /404.html;
      location = /404.html {
  }

  error_page 500 502 503 504  /50x.html;
      location = /50x.html {
  }
}
```

Save the file. This requires Linux root permissions.
8. Run the following command to make a backup copy of the file named `/etc/sysconfig/nginx`.

```bash
sudo cp /etc/sysconfig/nginx /etc/sysconfig/nginx.backup
```

9. Use a text editor to edit the file named `/etc/sysconfig/nginx`. Add the following line, specifying the user name and password of the cryptographic user (CU). Replace `<CU user name>` with the user name of the cryptographic user. Replace `<password>` with the CU password.

```bash
export n3fips_password=<CU user name>:<password>
```

Save the file. This requires Linux root permissions.

10. Run the following command to start the NGINX web server.

```bash
sudo service nginx start
```

11. Run the following command if you want to configure your server to start NGINX when the server starts.

```bash
$ sudo chkconfig nginx on
```

After you update your web server configuration, go to Step 4: Enable HTTPS Traffic and Verify the Certificate (p. 239).

**To update the web server configuration for Apache**

1. Connect to your Amazon EC2 client instance.
2. Run the following command to make a backup copy of the default certificate.

```bash
sudo cp /etc/pki/tls/certs/localhost.crt /etc/pki/tls/certs/localhost.crt.backup
```

3. Run the following command to make a backup copy of the default private key.

```bash
sudo cp /etc/pki/tls/private/localhost.key /etc/pki/tls/private/localhost.key.backup
```

4. Run the following command to copy your web server certificate to the required location. Replace `<web_server.crt>` with the name of your web server certificate.

```bash
sudo cp <web_server.crt> /etc/pki/tls/certs/localhost.crt
```

5. Run the following command to copy your fake PEM private key to the required location. Replace `<web_server_fake_PEM.key>` with the name of the file that contains your fake PEM private key.

```bash
sudo cp <web_server_fake_PEM.key> /etc/pki/tls/private/localhost.key
```

6. Run the following command to change the ownership of these files so that the user named `apache` can read them.

```bash
sudo chown apache /etc/pki/tls/certs/localhost.crt /etc/pki/tls/private/localhost.key
```

7. Run the following command to make a backup copy of the file named `/etc/httpd/conf.d/ssl.conf`.

```bash
sudo cp /etc/httpd/conf.d/ssl.conf /etc/httpd/conf.d/ssl.conf.backup
```
8. Use a text editor to edit the file named /etc/httpd/conf.d/ssl.conf. Replace the line that starts with SSLCryptoDevice so that it looks like the following:

```
SSLCryptoDevice cloudhsm
```

Save the file. This requires Linux root permissions.

9. Run the following command to make a backup copy of the file named /etc/sysconfig/httpd.

```
sudo cp /etc/sysconfig/httpd /etc/sysconfig/httpd.backup
```

10. Use a text editor to edit the file named /etc/sysconfig/httpd. Add the following line, specifying the user name and password of the cryptographic user (CU). Replace `<CU user name>` with the name of the cryptographic user. Replace `<password>` with the CU password.

```
export n3fips_password=<CU user name>:<password>
```

Save the file. This requires Linux root permissions.

11. Run the following command to start the Apache HTTP Server.

```
sudo service httpd start
```

12. Run the following command to configure your server to start Apache when the server starts.

```
sudo chkconfig httpd on
```

After you update your web server configuration, go to Step 4: Enable HTTPS Traffic and Verify the Certificate (p. 239).

**Step 4: Enable HTTPS Traffic and Verify the Certificate**

After you configure your web server for SSL/TLS offload with AWS CloudHSM, add your web server instance to a security group that allows inbound HTTPS traffic. This allows clients, such as web browsers, to establish an HTTPS connection with your web server. Then make an HTTPS connection to your web server and verify that it's using the certificate that you configured for SSL/TLS offload with AWS CloudHSM.

**Topics**

- Enable Inbound HTTPS Connections (p. 239)
- Verify That HTTPS Uses the Certificate That You Configured (p. 240)

**Enable Inbound HTTPS Connections**

To connect to your web server from a client (such as a web browser), create a security group that allows inbound HTTPS connections. Specifically, it should allow inbound TCP connections on port 443. Assign this security group to your web server.

**To create a security group for HTTPS and assign it to your web server**

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. Choose **Security Groups** in the navigation pane.
3. Choose **Create Security Group.**
4. For **Create Security Group**, do the following:
   a. For **Security group name**, type a name for the security group that you are creating.
   b. (Optional) Type a description of the security group that you are creating.
   c. For **VPC**, choose the VPC that contains your web server Amazon EC2 instance.
   d. Choose **Add Rule**.
   e. For **Type**, choose HTTPS.
5. Choose **Create**.
6. In the navigation pane, choose **Instances**.
7. Select the check box next to your web server instance. Then choose **Actions, Networking**, and **Change Security Groups**.
8. Select the check box next to the security group that you created for HTTPS. Then choose **Assign Security Groups**.

**Verify That HTTPS Uses the Certificate That You Configured**

After you add the web server to a security group, you can verify that SSL/TLS offload with AWS CloudHSM is working. You can do this with a web browser or with a tool such as **OpenSSL s_client**.

**To verify SSL/TLS offload with a web browser**

1. Use a web browser to connect to your web server using the public DNS name or IP address of the server. Ensure that the URL in the address bar begins with https://. For example, https://ec2-52-14-212-67.us-east-2.compute.amazonaws.com/.
   
   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

2. Use your web browser to view the web server certificate. For more information, see the following:
   
   - For Mozilla Firefox, see View a Certificate on the Mozilla Support website.
   - For Google Chrome, see Understand Security Issues on the Google Tools for Web Developers website.

   Other web browsers might have similar features that you can use to view the web server certificate.
3. Ensure that the SSL/TLS certificate is the one that you configured your web server to use.

**To verify SSL/TLS offload with OpenSSL s_client**

1. Run the following OpenSSL command to connect to your web server using HTTPS. Replace `<server name>` with the public DNS name or IP address of your web server.

   ```
   openssl s_client -connect <server name>:443
   ```
   
   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

2. Ensure that the SSL/TLS certificate is the one that you configured your web server to use.
You now have a website that is secured with HTTPS. The private key for the web server is stored in an HSM in your AWS CloudHSM cluster. However, you have only one web server. To set up a second web server and a load balancer for higher availability, go to (Optional) Step 5: Add a Load Balancer with Elastic Load Balancing (p. 241).

(Optional) Step 5: Add a Load Balancer with Elastic Load Balancing

After you set up SSL/TLS offload with one web server, you can create more web servers and an Elastic Load Balancing load balancer that routes HTTPS traffic to the web servers. A load balancer can reduce the load on your individual web servers by balancing traffic across two or more servers. It can also increase the availability of your website because the load balancer monitors the health of your web servers and only routes traffic to healthy servers. If a web server fails, the load balancer automatically stops routing traffic to it.

Topics
• Create a Subnet for a Second Web Server (p. 241)
• Create the Second Web Server (p. 242)
• Create the Load Balancer (p. 244)

Create a Subnet for a Second Web Server

Before you can create another web server, you need to create a new subnet in the same VPC that contains your existing web server and AWS CloudHSM cluster.

To create a new subnet
1. Open the Subnets section of the Amazon VPC console at https://console.aws.amazon.com/vpc/home#subnets:
2. Choose Create Subnet.
3. In the Create Subnet dialog box, do the following:
   a. For Name tag, type a name for your subnet.
   b. For VPC, choose the AWS CloudHSM VPC that contains your existing web server and AWS CloudHSM cluster.
   c. For Availability Zone, choose an Availability Zone that is different from the one that contains your existing web server.
   d. For IPv4 CIDR block, type the CIDR block to use for the subnet. For example, type 10.0.10.0/24.
   e. Choose Yes, Create.
4. Select the check box next to the public subnet that contains your existing web server. This is different from the public subnet that you created in the previous step.
5. In the content pane, choose the Route Table tab. Then choose the link for the route table.
Create the Second Web Server

Complete the following steps to create a second web server with the same configuration as your existing web server.

To create a second web server

1. Open the **Instances** section of the Amazon EC2 console at https://console.aws.amazon.com/ec2/v2/home#Instances:.
2. Select the check box next to your existing web server instance.
3. Choose **Actions**, **Image**, and then **Create Image**.
4. In the **Create Image** dialog box, do the following:
   a. For **Image name**, type a name for the image.
   b. For **Image description**, type a description for the image.
   c. Choose **Create Image**. This action reboots your existing web server.
   d. Choose the **View pending image ami-<AMI ID>** link.

   In the **Status** column, note your image status. When your image status is **available** (this might take several minutes), go to the next step.
5. In the navigation pane, choose **Instances**.
6. Select the check box next to your existing web server.
7. Choose **Actions** and choose **Launch More Like This**.
8. Choose **Edit AMI**.

---

6. Select the check box next to the route table.
7. Choose the **Subnet Associations** tab. Then choose **Edit**.
8. Select the check box next to the public subnet that you created earlier in this procedure. Then choose **Save**.
9. In the left navigation pane, choose **My AMIs**. Then clear the text in the search box.
10. Next to your web server image, choose **Select**.
11. Choose **Yes, I want to continue with this AMI** (**<image name>** - **ami-<AMI ID>**).
12. Choose **Next**.
13. Select an instance type, and then choose **Next: Configure Instance Details**.
14. For **Step 3: Configure Instance Details**, do the following:
   a. For **Network**, choose the VPC that contains your existing web server.
   b. For **Subnet**, choose the public subnet that you created for the second web server.
   c. For **Auto-assign Public IP**, choose **Enable**.
   d. Change the remaining instance details as preferred. Then choose **Next: Add Storage**.
15. Change the storage settings as preferred. Then choose **Next: Add Tags**.
16. Add or edit tags as preferred. Then choose **Next: Configure Security Group**.
17. For **Step 6: Configure Security Group**, do the following:
   a. For **Assign a security group**, choose **Select an existing security group**.
   b. Select the check box next to the security group named **cloudhsm-<cluster ID>-sg**. AWS CloudHSM created this security group on your behalf when you created the cluster (p. 21). You must choose this security group to allow the web server instance to connect to the HSMs in the cluster.
   c. Select the check box next to the security group that allows inbound HTTPS traffic. You created this security group previously (p. 239).
   d. (Optional) Select the check box next to a security group that allows inbound SSH (for Linux) or RDP (for Windows) traffic from your network. That is, the security group must allow inbound TCP traffic on port 22 (for SSH on Linux) or port 3389 (for RDP on Windows). Otherwise, you cannot connect to your client instance. If you don't have a security group like this, you must create one and then assign it to your client instance later.

Choose **Review and Launch**.
18. Review your instance details, and then choose **Launch**.
19. Choose whether to launch your instance with an existing key pair, create a new key pair, or launch your instance without a key pair.
   • To use an existing key pair, do the following:
     1. Choose **Choose an existing key pair**.
     2. For **Select a key pair**, choose the key pair to use.
     3. Select the check box next to **I acknowledge that I have access to the selected private key file (<private key file name>.pem), and that without this file, I won't be able to log into my instance.**
   • To create a new key pair, do the following:
     1. Choose **Create a new key pair**.
     2. For **Key pair name**, type a key pair name.
3. Choose **Download Key Pair** and save the private key file in a secure and accessible location.

**Warning**
You cannot download the private key file again after this point. If you do not download the private key file now, you will be unable to access the client instance.

- To launch your instance without a key pair, do the following:
  1. Choose **Proceed without a key pair**.
  2. Select the check box next to **I acknowledge that I will not be able to connect to this instance unless I already know the password built into this AMI**.

Choose **Launch Instances**.

**Create the Load Balancer**

Complete the following steps to create an Elastic Load Balancing load balancer that routes HTTPS traffic to your web servers.

**To create a load balancer**

1. Open the **Load Balancers** section of the Amazon EC2 console at `https://console.aws.amazon.com/ec2/v2/home#LoadBalancers:`.
2. Choose **Create Load Balancer**.
3. In the **Network Load Balancer** section, choose **Create**.
4. For **Step 1: Configure Load Balancer**, do the following:
   a. For **Name**, type a name for the load balancer that you are creating.
   b. In the **Listeners** section, for **Load Balancer Port**, change the value to **443**.
   c. In the **Availability Zones** section, for **VPC**, choose the VPC that contains your web servers.
   d. In the **Availability Zones** section, choose the subnets that contain your web servers.
   e. Choose **Next: Configure Routing**.
5. For **Step 2: Configure Routing**, do the following:
   a. For **Name**, type a name for the target group that you are creating.
   b. For **Port**, change the value to **443**.
   c. Choose **Next: Register Targets**.
6. For **Step 3: Register Targets**, do the following:
   a. In the **Instances** section, select the check boxes next to your web server instances. Then choose **Add to registered**.
   b. Choose **Next: Review**.
7. Review your load balancer details, then choose **Create**.
8. When the load balancer has been successfully created, choose **Close**.

After you complete the preceding steps, the Amazon EC2 console shows your Elastic Load Balancing load balancer.

When your load balancer’s state is active, you can verify that the load balancer is working. That is, you can verify that it’s sending HTTPS traffic to your web servers with SSL/TLS offload with AWS CloudHSM. You can do this with a web browser or a tool such as **OpenSSL s_client**.
To verify that your load balancer is working with a web browser

1. In the Amazon EC2 console, find the **DNS name** for the load balancer that you just created. Then select the DNS name and copy it.

2. Use a web browser such as Mozilla Firefox or Google Chrome to connect to your load balancer using the load balancer's DNS name. Ensure that the URL in the address bar begins with https://.

   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

3. Use your web browser to view the web server certificate. For more information, see the following:
   - For Mozilla Firefox, see View a Certificate on the Mozilla Support website.
   - For Google Chrome, see Understand Security Issues on the Google Tools for Web Developers website.

   Other web browsers might have similar features that you can use to view the web server certificate.

4. Ensure that the certificate is the one that you configured the web server to use.

To verify that your load balancer is working with OpenSSL s_client

1. Use the following OpenSSL command to connect to your load balancer using HTTPS. Replace `<DNS name>` with the DNS name of your load balancer.

   ```bash
   openssl s_client -connect <DNS name>:443
   ```

   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

2. Ensure that the certificate is the one that you configured the web server to use.

You now have a website that is secured with HTTPS, with the web server's private key stored in an HSM in your AWS CloudHSM cluster. Your website has two web servers and a load balancer to help improve efficiency and availability.

**Tutorial: Using SSL/TLS Offload with AWS CloudHSM on Windows**

This tutorial provides step-by-step instructions for setting up SSL/TLS offload with AWS CloudHSM on a Windows web server.

**Topics**

- **Overview** (p. 246)
- **Step 1: Set Up the Prerequisites** (p. 246)
- **Step 2: Create a Certificate Signing Request (CSR) and Certificate** (p. 247)
- **Step 3: Configure the Web Server** (p. 249)
- **Step 4: Enable HTTPS Traffic and Verify the Certificate** (p. 250)
Overview

On Windows, the Internet Information Services (IIS) for Windows Server web server application natively supports HTTPS. The AWS CloudHSM key storage provider (KSP) for Microsoft's Cryptography API: Next Generation (CNG) (p. 224) provides the interface that allows IIS to use the HSMs in your cluster for cryptographic offloading and key storage. The AWS CloudHSM KSP is the bridge that connects IIS to your AWS CloudHSM cluster.

This tutorial shows you how to do the following:

• Install the web server software on an Amazon EC2 instance.
• Configure the web server software to support HTTPS with a private key stored in your AWS CloudHSM cluster.
• (Optional) Use Amazon EC2 to create a second web server instance and Elastic Load Balancing to create a load balancer. Using a load balancer can increase performance by distributing the load across multiple servers. It can also provide redundancy and higher availability if one or more servers fail.

When you're ready to get started, go to Step 1: Set Up the Prerequisites (p. 246).

Step 1: Set Up the Prerequisites

To set up web server SSL/TLS offload with AWS CloudHSM, you need the following:

• An active AWS CloudHSM cluster with at least one HSM.
• An Amazon EC2 instance running a Windows operating system with the following software installed:
  • The AWS CloudHSM client software for Windows.
  • Internet Information Services (IIS) for Windows Server.
  • A crypto user (p. 11) (CU) to own and manage the web server's private key on the HSM.

Note
This tutorial uses Microsoft Windows Server 2016. Microsoft Windows Server 2012 is also supported, but Microsoft Windows Server 2012 R2 is not.

To set up a Windows Server instance and create a CU on the HSM

1. Complete the steps in Getting Started (p. 14). When you launch the Amazon EC2 client, choose a Windows Server 2016 or Windows Server 2012 AMI. When you complete these steps, you have an active cluster with at least one HSM. You also have an Amazon EC2 client instance running Windows Server with the AWS CloudHSM client software for Windows installed.
2. (Optional) Add more HSMs to your cluster. For more information, see Adding an HSM (p. 42).
3. Connect to your Windows server. For more information, see Connect to Your Instance in the Amazon EC2 User Guide for Windows Instances.
4. To create a cryptographic user (CU) on your HSM, do the following:
   a. Start the AWS CloudHSM client (p. 76).
   b. Update the cloudhsm_mgmt_util configuration file (p. 76).
   c. Start cloudhsm_mgmt_util (p. 77).
   d. Enable end-to-end encryption (p. 78).
   e. Log in to the HSMs (p. 79) with the user name and password of a crypto officer (CO).
f. Create a crypto user (CU) (p. 52). Keep track of the CU user name and password. You will need
to them to complete the next step.

5. Set the Windows system environment variables (p. 225), using the CU user name and password that
you created in the previous step.

To install IIS on your Windows Server

1. If you haven't already done so, connect to your Windows server. For more information, see Connect
to Your Instance in the Amazon EC2 User Guide for Windows Instances.
2. On your Windows server, start Server Manager.
3. In the Server Manager dashboard, choose Add roles and features.
4. Read the Before you begin information, and then choose Next.
5. For Installation Type, choose Role-based or feature-based installation. Then choose Next.
6. For Server Selection, choose Select a server from the server pool. Then choose Next.
7. For Server Roles, do the following:
   a. Select Web Server (IIS).
   b. For Add features that are required for Web Server (IIS), choose Add Features.
   c. Choose Next to finish selecting server roles.
8. For Features, accept the defaults. Then choose Next.
9. Read the Web Server Role (IIS) information. Then choose Next.
10. For Select role services, accept the defaults or change the settings as preferred. Then choose Next.
11. For Confirmation, read the confirmation information. Then choose Install.
12. After the installation is complete, choose Close.

After you complete these steps, go to Step 2: Create a Certificate Signing Request (CSR) and
Certificate (p. 247).

Step 2: Create a Certificate Signing Request (CSR) and
Certificate

To enable HTTPS, your web server needs an SSL/TLS certificate and a corresponding private key. To
use SSL/TLS offload with AWS CloudHSM, you store the private key in the HSM in your AWS CloudHSM
cluster. To do this, you use the AWS CloudHSM key storage provider (KSP) for Microsoft's Cryptography
API: Next Generation (CNG) to create a certificate signing request (CSR). Then you give the CSR to a
certificate authority (CA), which signs the CSR to produce a certificate.

Topics
- Create a CSR (p. 247)
- Get a Signed Certificate and Import It (p. 248)

Create a CSR

Use the AWS CloudHSM KSP on your Windows Server to create a CSR.

To create a CSR

1. If you haven't already done so, connect to your Windows server. For more information, see Connect
to Your Instance in the Amazon EC2 User Guide for Windows Instances.
2. Start the AWS CloudHSM client (p. 76).

3. On your Windows Server, use a text editor to create a certificate request file named IISCertRequest.inf. The following shows the contents of an example IISCertRequest.inf file. For more information about the sections, keys, and values that you can specify in the file, see Microsoft's documentation. Do not change the ProviderName value.

```
[Version]
Signature = "$Windows NT$"

[NewRequest]
Subject = "CN=example.com,C=US,ST=Washington,L=Seattle,O=ExampleOrg,OU=WebServer"
HashAlgorithm = SHA256
KeyAlgorithm = RSA
KeyLength = 2048
ProviderName = "Cavium Key Storage Provider"
KeyUsage = 0xf0
MachineKeySet = True

[EnhancedKeyUsageExtension]
OID=1.3.6.1.5.5.7.3.1
```

4. Use the Windows certreq command to create a CSR from the IISCertRequest.inf file that you created in the previous step. The following example saves the CSR to a file named IISCertRequest.csr. If you used a different file name for your certificate request file, replace IISCertRequest.inf with the appropriate file name. You can optionally replace IISCertRequest.csr with a different file name for your CSR file.

```
C:\> certreq -new IISCertRequest.inf IISCertRequest.csr
```

The IISCertRequest.csr file contains your CSR. You need this CSR to get a signed certificate.

Get a Signed Certificate and Import It

In a production environment, you typically use a certificate authority (CA) to create a certificate from a CSR. A CA is not necessary for a test environment. If you do use a CA, send the CSR file (IISCertRequest.csr) to it and use the CA to create a signed SSL/TLS certificate.

As an alternative to using a CA, you can use a tool like OpenSSL to create a self-signed certificate.

**Warning**

Self-signed certificates are not trusted by browsers and should not be used in production environments. They can be used in test environments.

The following procedures show how to create a self-signed certificate and use it to sign your web server's CSR.

To create a self-signed certificate

1. Use the following OpenSSL command to create a private key. You can optionally replace SelfSignedCA.key with the file name to contain your private key.

```
openssl genrsa -aes256 -out SelfSignedCA.key 2048
```

Generating RSA private key, 2048 bit long modulus
.........................................+++
.........................................+++
e is 65537 (0x10001)
Enter pass phrase for SelfSignedCA.key:
Verifying - Enter pass phrase for SelfSignedCA.key:
2. Use the following OpenSSL command to create a self-signed certificate using the private key that you created in the previous step. This is an interactive command. Read the on-screen instructions and follow the prompts. Replace `SelfSignedCA.key` with the name of the file that contains your private key (if different). You can optionally replace `SelfSignedCA.crt` with the file name to contain your self-signed certificate.

   ```bash
   openssl req -new -x509 -days 365 -key SelfSignedCA.key -out SelfSignedCA.crt
   Enter pass phrase for SelfSignedCA.key:
   You are about to be asked to enter information that will be incorporated into your certificate request.
   What you are about to enter is what is called a Distinguished Name or a DN.
   There are quite a few fields but you can leave some blank
   For some fields there will be a default value,
   If you enter '.', the field will be left blank.
   ----- 
   Country Name (2 letter code) [AU]:
   State or Province Name (full name) [Some-State]:
   Locality Name (eg, city) []:
   Organization Name (eg, company) [Internet Widgits Pty Ltd]:
   Organizational Unit Name (eg, section) []:
   Common Name (e.g. server FQDN or YOUR name) []:
   Email Address []:
   
   To use your self-signed certificate to sign your web server's CSR
   
   • Use the following OpenSSL command to use your private key and self-signed certificate to sign the CSR. Replace the following with the names of the files that contain the corresponding data (if different).
     
     • `IISCertRequest.csr` – The name of the file that contains your web server's CSR
     • `SelfSignedCA.crt` – The name of the file that contains your self-signed certificate
     • `SelfSignedCA.key` – The name of the file that contains your private key
     • `IISCert.crt` – The name of the file to contain your web server's signed certificate
   
   ```bash
   openssl x509 -req -days 365 -in IISCertRequest.csr \
   -CA SelfSignedCA.crt \
   -CAkey SelfSignedCA.key \
   -CAcreateserial \
   -out IISCert.crt
   Signature ok
   subject=/ST=IIS-HSM/L=IIS-HSM/OU=IIS-HSM/O=IIS-HSM/CN=IIS-HSM/C=IIS-HSM
   Getting CA Private Key
   Enter pass phrase for SelfSignedCA.key:
   ```

   After you complete the previous step, you have a signed certificate for your web server (`IISCert.crt`) and a self-signed certificate (`SelfSignedCA.crt`). When you have these files, go to Step 3: Configure the Web Server (p. 249).

**Step 3: Configure the Web Server**

Update your IIS website's configuration to use the HTTPS certificate that you created at the end of the previous step (p. 247). This will finish setting up your Windows web server software (IIS) for SSL/TLS offload with AWS CloudHSM.

If you used a self-signed certificate to sign your CSR, you must first import the self-signed certificate into the Windows Trusted Root Certification Authorities.
To import your self-signed certificate into the Windows Trusted Root Certification Authorities

1. If you haven't already done so, connect to your Windows server. For more information, see Connect to Your Instance in the Amazon EC2 User Guide for Windows Instances.
2. Copy your self-signed certificate to your Windows server.
3. On your Windows Server, open the Control Panel.
4. For Search Control Panel, type certificates. Then choose Manage computer certificates.
5. In the Certificates - Local Computer window, double-click Trusted Root Certification Authorities.
6. Right-click on Certificates and then choose All Tasks, Import.
7. In the Certificate Import Wizard, choose Next.
8. Choose Browse, then find and select your self-signed certificate. If you created your self-signed certificate by following the instructions in the previous step of this tutorial (p. 247), your self-signed certificate is named SelfSignedCA.crt. Choose Open.
9. Choose Next.
10. For Certificate Store, choose Place all certificates in the following store. Then ensure that Trusted Root Certification Authorities is selected for Certificate store.
11. Choose Next and then choose Finish.

To update the IIS website's configuration

1. If you haven't already done so, connect to your Windows server. For more information, see Connect to Your Instance in the Amazon EC2 User Guide for Windows Instances.
2. Start the AWS CloudHSM client (p. 76).
3. Copy your web server's signed certificate—the one that you created at the end of this tutorial's previous step (p. 247)—to your Windows server.
4. On your Windows Server, use the Windows certreq command to accept the signed certificate, as in the following example. Replace IISCert.crt with the name of the file that contains your web server's signed certificate.

```bash
C:\>certreq -accept IISCert.crt
SDK Version: 2.03
```
5. On your Windows server, start Server Manager.
6. In the Server Manager dashboard, in the top right corner, choose Tools, Internet Information Services (IIS) Manager.
7. In the Internet Information Services (IIS) Manager window, double-click your server name. Then double-click Sites. Select your website.
8. Select SSL Settings. Then, on the right side of the window, choose Bindings.
9. In the Site Bindings window, choose Add.
10. For Type, choose https. For SSL certificate, choose the HTTPS certificate that you created at the end of this tutorial's previous step (p. 247).
11. Choose OK.

After you update your website's configuration, go to Step 4: Enable HTTPS Traffic and Verify the Certificate (p. 250).

Step 4: Enable HTTPS Traffic and Verify the Certificate

After you configure your web server for SSL/TLS offload with AWS CloudHSM, add your web server instance to a security group that allows inbound HTTPS traffic. This allows clients, such as web browsers,
to establish an HTTPS connection with your web server. Then make an HTTPS connection to your web server and verify that it's using the certificate that you configured for SSL/TLS offload with AWS CloudHSM.

**Topics**
- Enable Inbound HTTPS Connections (p. 251)
- Verify That HTTPS Uses the Certificate That You Configured (p. 251)

**Enable Inbound HTTPS Connections**

To connect to your web server from a client (such as a web browser), create a security group that allows inbound HTTPS connections. Specifically, it should allow inbound TCP connections on port 443. Assign this security group to your web server.

**To create a security group for HTTPS and assign it to your web server**

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. Choose **Security Groups** in the navigation pane.
3. Choose **Create Security Group**.
4. For **Create Security Group**, do the following:
   a. For **Security group name**, type a name for the security group that you are creating.
   b. (Optional) Type a description of the security group that you are creating.
   c. For **VPC**, choose the VPC that contains your web server Amazon EC2 instance.
   d. Choose **Add Rule**.
   e. For **Type**, choose **HTTPS**.
5. Choose **Create**.
6. In the navigation pane, choose **Instances**.
7. Select the check box next to your web server instance. Then choose **Actions**, **Networking**, and **Change Security Groups**.
8. Select the check box next to the security group that you created for HTTPS. Then choose **Assign Security Groups**.

**Verify That HTTPS Uses the Certificate That You Configured**

After you add the web server to a security group, you can verify that SSL/TLS offload with AWS CloudHSM is working. You can do this with a web browser or with a tool such as OpenSSL s_client.

**To verify SSL/TLS offload with a web browser**

1. Use a web browser to connect to your web server using the public DNS name or IP address of the server. Ensure that the URL in the address bar begins with https://. For example, https://ec2-52-14-212-67.us-east-2.compute.amazonaws.com/.
   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.
2. Use your web browser to view the web server certificate. For more information, see the following:
   a. For Mozilla Firefox, see View a Certificate on the Mozilla Support website.
   b. For Google Chrome, see Understand Security Issues on the Google Tools for Web Developers website.
Other web browsers might have similar features that you can use to view the web server certificate.

3. Ensure that the SSL/TLS certificate is the one that you configured your web server to use.

To verify SSL/TLS offload with OpenSSL s_client

1. Run the following OpenSSL command to connect to your web server using HTTPS. Replace `<server name>` with the public DNS name or IP address of your web server.

```
openssl s_client -connect <server name>:443
```

Tip
You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

2. Ensure that the SSL/TLS certificate is the one that you configured your web server to use.

You now have a website that is secured with HTTPS. The private key for the web server is stored in an HSM in your AWS CloudHSM cluster. However, you have only one web server. To set up a second web server and a load balancer for higher availability, go to (Optional) Step 5: Add a Load Balancer with Elastic Load Balancing (p. 252).

(Optional) Step 5: Add a Load Balancer with Elastic Load Balancing

After you set up SSL/TLS offload with one web server, you can create more web servers and an Elastic Load Balancing load balancer that routes HTTPS traffic to the web servers. A load balancer can reduce the load on your individual web servers by balancing traffic across two or more servers. It can also increase the availability of your website because the load balancer monitors the health of your web servers and only routes traffic to healthy servers. If a web server fails, the load balancer automatically stops routing traffic to it.

Topics
• Create a Subnet for a Second Web Server (p. 252)
• Create the Second Web Server (p. 253)
• Create the Load Balancer (p. 255)

Create a Subnet for a Second Web Server

Before you can create another web server, you need to create a new subnet in the same VPC that contains your existing web server and AWS CloudHSM cluster.

To create a new subnet

1. Open the Subnets section of the Amazon VPC console at https://console.aws.amazon.com/vpc/home#subnets:.
2. Choose Create Subnet.
3. In the Create Subnet dialog box, do the following:
   a. For Name tag, type a name for your subnet.
b. For **VPC**, choose the AWS CloudHSM VPC that contains your existing web server and AWS CloudHSM cluster.

c. For **Availability Zone**, choose an Availability Zone that is different from the one that contains your existing web server.

d. For **IPv4 CIDR block**, type the CIDR block to use for the subnet. For example, type 10.0.10.0/24.

e. Choose **Yes, Create**.

4. Select the check box next to the public subnet that contains your existing web server. This is different from the public subnet that you created in the previous step.

5. In the content pane, choose the **Route Table** tab. Then choose the link for the route table.

   ![Route Table](image)

   - **Destination**: 10.0.0.0/16, Target: local
   - **Destination**: 0.0.0.0/0, Target: igw-689440c

6. Select the check box next to the route table.

7. Choose the **Subnet Associations** tab. Then choose **Edit**.

8. Select the check box next to the public subnet that you created earlier in this procedure. Then choose **Save**.

### Create the Second Web Server

Complete the following steps to create a second web server with the same configuration as your existing web server.

**To create a second web server**

1. Open the **Instances** section of the Amazon EC2 console at [https://console.aws.amazon.com/ec2/v2/home#Instances](https://console.aws.amazon.com/ec2/v2/home#Instances).
2. Select the check box next to your existing web server instance.
3. Choose **Actions, Image**, and then **Create Image**.
4. In the **Create Image** dialog box, do the following:
   a. For **Image name**, type a name for the image.
   b. For **Image description**, type a description for the image.
   c. Choose **Create Image**. This action reboots your existing web server.
   d. Choose the **View pending image ami-<AMI ID>** link.
In the **Status** column, note your image status. When your image status is **available** (this might take several minutes), go to the next step.

5. In the navigation pane, choose **Instances**.
6. Select the check box next to your existing web server.
7. Choose **Actions** and choose **Launch More Like This**.
8. Choose **Edit AMI**.

9. In the left navigation pane, choose **My AMIs**. Then clear the text in the search box.
10. Next to your web server image, choose **Select**.
11. Choose **Yes, I want to continue with this AMI (<image name> - ami-<AMI ID>).**
12. Choose **Next**.
13. Select an instance type, and then choose **Next: Configure Instance Details**.
14. For **Step 3: Configure Instance Details**, do the following:
   a. For **Network**, choose the VPC that contains your existing web server.
   b. For **Subnet**, choose the public subnet that you created for the second web server.
   c. For **Auto-assign Public IP**, choose **Enable**.
   d. Change the remaining instance details as preferred. Then choose **Next: Add Storage**.
15. Change the storage settings as preferred. Then choose **Next: Add Tags**.
16. Add or edit tags as preferred. Then choose **Next: Configure Security Group**.
17. For **Step 6: Configure Security Group**, do the following:
   a. For **Assign a security group**, choose **Select an existing security group**.
   b. Select the check box next to the security group named **cloudhsm-<cluster ID>-sg**. AWS CloudHSM created this security group on your behalf when you created the cluster (p. 21). You must choose this security group to allow the web server instance to connect to the HSMs in the cluster.
   c. Select the check box next to the security group that allows inbound HTTPS traffic. You created this security group previously (p. 251).
   d. (Optional) Select the check box next to a security group that allows inbound SSH (for Linux) or RDP (for Windows) traffic from your network. That is, the security group must allow inbound TCP traffic on port 22 (for SSH on Linux) or port 3389 (for RDP on Windows). Otherwise, you cannot connect to your client instance. If you don't have a security group like this, you must create one and then assign it to your client instance later.

Choose **Review and Launch**.
18. Review your instance details, and then choose **Launch**.
19. Choose whether to launch your instance with an existing key pair, create a new key pair, or launch your instance without a key pair.

- To use an existing key pair, do the following:
  1. Choose **Choose an existing key pair**.
  2. For **Select a key pair**, choose the key pair to use.
  3. Select the check box next to **I acknowledge that I have access to the selected private key file (<private key file name>.pem), and that without this file, I won't be able to log into my instance.**

- To create a new key pair, do the following:
  1. Choose **Create a new key pair**.
  2. For **Key pair name**, type a key pair name.
  3. Choose **Download Key Pair** and save the private key file in a secure and accessible location.

  **Warning**
  You cannot download the private key file again after this point. If you do not download the private key file now, you will be unable to access the client instance.

- To launch your instance without a key pair, do the following:
  1. Choose **Proceed without a key pair**.
  2. Select the check box next to **I acknowledge that I will not be able to connect to this instance unless I already know the password built into this AMI.**

Choose **Launch Instances**.

**Create the Load Balancer**

Complete the following steps to create an Elastic Load Balancing load balancer that routes HTTPS traffic to your web servers.

**To create a load balancer**

1. Open the **Load Balancers** section of the Amazon EC2 console at [https://console.aws.amazon.com/ec2/v2/home#LoadBalancers:](https://console.aws.amazon.com/ec2/v2/home#LoadBalancers:).
2. Choose **Create Load Balancer**.
3. In the **Network Load Balancer** section, choose **Create**.
4. For **Step 1: Configure Load Balancer**, do the following:
   a. For **Name**, type a name for the load balancer that you are creating.
   b. In the **Listeners** section, for **Load Balancer Port**, change the value to **443**.
   c. In the **Availability Zones** section, for **VPC**, choose the VPC that contains your web servers.
   d. In the **Availability Zones** section, choose the subnets that contain your web servers.
   e. Choose **Next: Configure Routing**.
5. For **Step 2: Configure Routing**, do the following:
   a. For **Name**, type a name for the target group that you are creating.
   b. For **Port**, change the value to **443**.
   c. Choose **Next: Register Targets**.
6. For **Step 3: Register Targets**, do the following:
   a. In the **Instances** section, select the check boxes next to your web server instances. Then choose **Add to registered**.
b. Choose Next: Review.

7. Review your load balancer details, then choose Create.

8. When the load balancer has been successfully created, choose Close.

After you complete the preceding steps, the Amazon EC2 console shows your Elastic Load Balancing load balancer.

When your load balancer's state is active, you can verify that the load balancer is working. That is, you can verify that it's sending HTTPS traffic to your web servers with SSL/TLS offload with AWS CloudHSM. You can do this with a web browser or a tool such as OpenSSL s_client.

**To verify that your load balancer is working with a web browser**

1. In the Amazon EC2 console, find the DNS name for the load balancer that you just created. Then select the DNS name and copy it.

2. Use a web browser such as Mozilla Firefox or Google Chrome to connect to your load balancer using the load balancer's DNS name. Ensure that the URL in the address bar begins with https://.

   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

3. Use your web browser to view the web server certificate. For more information, see the following:

   - For Mozilla Firefox, see View a Certificate on the Mozilla Support website.
   - For Google Chrome, see Understand Security Issues on the Google Tools for Web Developers website.

   Other web browsers might have similar features that you can use to view the web server certificate.

4. Ensure that the certificate is the one that you configured the web server to use.

**To verify that your load balancer is working with OpenSSL s_client**

1. Use the following OpenSSL command to connect to your load balancer using HTTPS. Replace <DNS name> with the DNS name of your load balancer.

   ```bash
   openssl s_client -connect <DNS name>:443
   ```

   **Tip**
   You can use a DNS service such as Amazon Route 53 to route your website's domain name (for example, https://www.example.com/) to your web server. For more information, see Routing Traffic to an Amazon EC2 Instance in the Amazon Route 53 Developer Guide or in the documentation for your DNS service.

2. Ensure that the certificate is the one that you configured the web server to use.

You now have a website that is secured with HTTPS, with the web server's private key stored in an HSM in your AWS CloudHSM cluster. Your website has two web servers and a load balancer to help improve efficiency and availability.
Configure Windows Server as a Certificate Authority (CA) with AWS CloudHSM

In a public key infrastructure (PKI), a certificate authority (CA) is a trusted entity that issues digital certificates. These digital certificates bind a public key to an identity (a person or organization) by means of public key cryptography and digital signatures. To operate a CA, you must maintain trust by protecting the private key that signs the certificates issued by your CA. You can store the private key in the HSM in your AWS CloudHSM cluster, and use the HSM to perform the cryptographic signing operations.

In this tutorial, you use Windows Server and AWS CloudHSM to configure a CA. You install the AWS CloudHSM client software for Windows on your Windows server, then add the Active Directory Certificate Services (AD CS) role to your Windows Server. When you configure this role, you use an AWS CloudHSM key storage provider (KSP) to create and store the CA's private key on your AWS CloudHSM cluster. The KSP is the bridge that connects your Windows server to your AWS CloudHSM cluster. In the last step, you sign a certificate signing request (CSR) with your Windows Server CA.

For more information, see the following topics:

Topics
- Windows Server CA Step 1: Set Up the Prerequisites (p. 257)
- Windows Server CA Step 2: Create a Windows Server CA with AWS CloudHSM (p. 258)
- Windows Server CA Step 3: Sign a Certificate Signing Request (CSR) with Your Windows Server CA with AWS CloudHSM (p. 259)

Windows Server CA Step 1: Set Up the Prerequisites

To set up Windows Server as a certificate authority (CA) with AWS CloudHSM, you need the following:

- An active AWS CloudHSM cluster with at least one HSM.
- An Amazon EC2 instance running a Windows Server operating system with the AWS CloudHSM client software for Windows installed. This tutorial uses Microsoft Windows Server 2016.
- A cryptographic user (CU) to own and manage the CA's private key on the HSM.

To set up the prerequisites for a Windows Server CA with AWS CloudHSM

1. Complete the steps in Getting Started (p. 14). When you launch the Amazon EC2 client, choose a Windows Server AMI. This tutorial uses Microsoft Windows Server 2016. When you complete these steps, you have an active cluster with at least one HSM. You also have an Amazon EC2 client instance running Windows Server with the AWS CloudHSM client software for Windows installed.
2. (Optional) Add more HSMs to your cluster. For more information, see Adding an HSM (p. 42).
3. Connect to your client instance. For more information, see Connect to Your Instance in the Amazon EC2 User Guide for Windows Instances.
4. To create a cryptographic user (CU) on your HSM, do the following:
   a. Start the AWS CloudHSM client (p. 76).
   b. Update the cloudhsm_mgm_key configuration file (p. 76).
   c. Start cloudhsm_mgm_key (p. 77).
   d. Enable end-to-end encryption (p. 78).
   e. Log in to the HSMs (p. 79) with the user name and password of a crypto officer (CO).
   f. Create a crypto user (CU) (p. 52). Keep track of the CU user name and password. You will need them to complete the next step.
5. Set the Windows system environment variables (p. 225), using the CU user name and password that you created in the previous step.

To create a Windows Server CA with AWS CloudHSM, go to Create Windows Server CA (p. 258).

Windows Server CA Step 2: Create a Windows Server CA with AWS CloudHSM

To create a Windows Server CA, you add the Active Directory Certificate Services (AD CS) role to your Windows Server. When you add this role, you use an AWS CloudHSM key storage provider (KSP) to create and store the CA's private key on your AWS CloudHSM cluster.

Note
When you create your Windows Server CA, you can choose to create a root CA or a subordinate CA. You typically make this decision based on the design of your public key infrastructure and the security policies of your organization. This tutorial explains how to create a root CA for simplicity.

To add the AD CS role to your Windows Server and create the CA's private key

1. If you haven’t already done so, connect to your Windows server. For more information, see Connect to Your Instance in the Amazon EC2 User Guide for Windows Instances.
2. On your Windows server, start Server Manager.
3. In the Server Manager dashboard, choose Add roles and features.
4. Read the Before you begin information, and then choose Next.
5. For Installation Type, choose Role-based or feature-based installation. Then choose Next.
6. For Server Selection, choose Select a server from the server pool. Then choose Next.
7. For Server Roles, do the following:
   b. For Add features that are required for Active Directory Certificate Services, choose Add Features.
   c. Choose Next to finish selecting server roles.
8. For Features, accept the defaults, and then choose Next.
9. For AD CS, do the following:
   a. Choose Next.
   b. Select Certification Authority, and then choose Next.
10. For Confirmation, read the confirmation information, and then choose Install. Do not close the window.
11. Choose the highlighted Configure Active Directory Certificate Services on the destination server link.
12. For Credentials, verify or change the credentials displayed. Then choose Next.
13. For Role Services, select Certification Authority. Then choose Next.
14. For Setup Type, select Standalone CA. Then choose Next.
15. For CA Type, select Root CA. Then choose Next.
   
   Note
   You can choose to create a root CA or a subordinate CA based on the design of your public key infrastructure and the security policies of your organization. This tutorial explains how to create a root CA for simplicity.
16. For Private Key, select Create a new private key. Then choose Next.
17. For **Cryptography**, do the following:
   
   a. For **Select a cryptographic provider**, choose one of the **Cavium Key Storage Provider** options from the menu. These are the AWS CloudHSM key storage providers. For example, you can choose **RSA#Cavium Key Storage Provider**.
   
   b. For **Key length**, choose one of the key length options.
   
   c. For **Select the hash algorithm for signing certificates issued by this CA**, choose one of the hash algorithm options.

   Choose **Next**.

18. For **CA Name**, do the following:

   a. (Optional) Edit the common name.
   
   b. (Optional) Type a distinguished name suffix.

   Choose **Next**.

19. For **Validity Period**, specify a time period in years, months, weeks, or days. Then choose **Next**.

20. For **Certificate Database**, you can accept the default values, or optionally change the location for the database and the database log. Then choose **Next**.

21. For **Confirmation**, review the information about your CA; Then choose **Configure**.

22. Choose **Close**, and then choose **Close** again.

You now have a Windows Server CA with AWS CloudHSM. To learn how to sign a certificate signing request (CSR) with your CA, go to **Sign a CSR (p. 259)**.

**Windows Server CA Step 3: Sign a Certificate Signing Request (CSR) with Your Windows Server CA with AWS CloudHSM**

You can use your Windows Server CA with AWS CloudHSM to sign a certificate signing request (CSR). To complete these steps, you need a valid CSR. You can create a CSR in several ways, including the following:

- Using OpenSSL
- Using the Windows Server Internet Information Services (IIS) Manager
- Using the certificates snap-in in the Microsoft Management Console
- Using the **certreq** command line utility on Windows

The steps for creating a CSR are outside the scope of this tutorial. When you have a CSR, you can sign it with your Windows Server CA.

**To sign a CSR with your Windows Server CA**

1. If you haven't already done so, connect to your Windows server. For more information, see **Connect to Your Instance** in the Amazon EC2 User Guide for Windows Instances.
2. On your Windows server, start **Server Manager**.
3. In the **Server Manager** dashboard, in the top right corner, choose **Tools, Certification Authority**.
4. In the **Certification Authority** window, choose your computer name.
5. From the **Action** menu, choose **All Tasks, Submit new request**.

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6. Select your CSR file, and then choose **Open**.
7. In the **Certification Authority** window, double-click **Pending Requests**.
8. Select the pending request. Then, from the **Action** menu, choose **All Tasks**, **Issue**.
9. In the **Certification Authority** window, double-click **Issued Requests** to view the signed certificate.
10. (Optional) To export the signed certificate to a file, complete the following steps:
    a. In the **Certification Authority** window, double-click the certificate.
    b. Choose the **Details** tab, and then choose **Copy to File**.
    c. Follow the instructions in the **Certificate Export Wizard**.

You now have a Windows Server CA with AWS CloudHSM, and a valid certificate signed by the Windows Server CA.

### Oracle Database Transparent Data Encryption (TDE) with AWS CloudHSM

Some versions of Oracle's database software offer a feature called Transparent Data Encryption (TDE). With TDE, the database software encrypts data before storing it on disk. The data in the database's table columns or tablespaces is encrypted with a table key or tablespace key. These keys are encrypted with the TDE master encryption key. You can store the TDE master encryption key in the HSMs in your AWS CloudHSM cluster, which provides additional security.
In this solution, you use Oracle Database installed on an Amazon EC2 instance. Oracle Database integrates with the AWS CloudHSM software library for PKCS #11 (p. 179) to store the TDE master key in the HSMs in your cluster.

**Important**
You cannot use an Oracle instance in Amazon Relational Database Service (Amazon RDS) to integrate with AWS CloudHSM. You must install Oracle Database on an Amazon EC2 instance. For information about integrating an Oracle instance in Amazon RDS with AWS CloudHSM Classic, see Using AWS CloudHSM Classic to Store Amazon RDS Oracle TDE Keys in the Amazon RDS User Guide.

Complete the following steps to accomplish Oracle TDE integration with AWS CloudHSM.

**To configure Oracle TDE integration with AWS CloudHSM**

1. Follow the steps in Set Up Prerequisites (p. 261) to prepare your environment.
2. Follow the steps in Configure the Database (p. 262) to configure Oracle Database to integrate with your AWS CloudHSM cluster.

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**Oracle TDE with AWS CloudHSM: Set Up the Prerequisites**

To accomplish Oracle TDE integration with AWS CloudHSM, you need the following:

- An active AWS CloudHSM cluster with at least one HSM.
- An Amazon EC2 instance running the Amazon Linux operating system with the following software installed:
  - The AWS CloudHSM client and command line tools.
  - The AWS CloudHSM software library for PKCS #11.
  - Oracle Database. AWS CloudHSM supports Oracle TDE integration with Oracle Database versions 11 and 12.
  - A cryptographic user (CU) to own and manage the TDE master encryption key on the HSMs in your cluster.

Complete the following steps to set up all of the prerequisites.

**To set up the prerequisites for Oracle TDE integration with AWS CloudHSM**

1. Complete the steps in Getting Started (p. 14). After you do so, you’ll have an active cluster with one HSM. You will also have an Amazon EC2 instance running the Amazon Linux operating system. The AWS CloudHSM client and command line tools will also be installed and configured.
2. (Optional) Add more HSMs to your cluster. For more information, see Adding an HSM (p. 42).
3. Connect to your Amazon EC2 client instance and do the following:
   a. Install the AWS CloudHSM software library for PKCS #11 (p. 179).
   b. Install Oracle Database. For more information, see the Oracle Database documentation. AWS CloudHSM supports Oracle TDE integration with Oracle Database versions 11 and 12.
   c. Start the AWS CloudHSM client (p. 76).
   d. Update the configuration file for the cloudhsm_mgnt_util command line tool (p. 76).
   e. Use the cloudhsm_mgnt_util command line tool to create a cryptographic user (CU) on your cluster. For more information, see Managing HSM Users (p. 52).
After you complete these steps, you can Configure the Database (p. 262).

Oracle TDE with AWS CloudHSM: Configure the Database and Generate the Master Encryption Key

To integrate Oracle TDE with your AWS CloudHSM cluster, see the following topics:

1. Update the Oracle Database Configuration (p. 262) to use the HSMs in your cluster as the external security module. For information about external security modules, see Introduction to Transparent Data Encryption in the Oracle Database Advanced Security Guide.

2. Generate the Oracle TDE Master Encryption Key (p. 263) on the HSMs in your cluster.

Topics
- Update the Oracle Database Configuration (p. 262)
- Generate the Oracle TDE Master Encryption Key (p. 263)

Update the Oracle Database Configuration

To update the Oracle Database configuration to use an HSM in your cluster as the external security module, complete the following steps. For information about external security modules, see Introduction to Transparent Data Encryption in the Oracle Database Advanced Security Guide.

To update the Oracle configuration

1. Connect to your Amazon EC2 client instance. This is the instance where you installed Oracle Database.

2. Make a backup copy of the file named sqlnet.ora. For the location of this file, see the Oracle documentation.

3. Use a text editor to edit the file named sqlnet.ora. Add the following line. If an existing line in the file begins with encryption_wallet_location, replace the existing line with the following one.

   ```
   encryption_wallet_location=(source=(method=hsm))
   ```

   Save the file.

4. Run the following command to create the directory where Oracle Database expects to find the library file for the AWS CloudHSM PKCS #11 software library.

   ```
   sudo mkdir -p /opt/oracle/extapi/64/hsm
   ```

5. Use one of the following commands to copy the AWS CloudHSM software library for PKCS #11 file to the directory that you created in the previous step.

   - If you installed the PKCS #11 library without Redis, run the following command.

     ```
     sudo cp /opt/cloudhsm/lib/libcloudhsm_pkcs11_standard.so /opt/oracle/extapi/64/hsm/
     ```

   - If you installed the PKCS #11 library with Redis, run the following command.

     ```
     sudo cp /opt/cloudhsm/lib/libcloudhsm_pkcs11_redis.so /opt/oracle/extapi/64/hsm/
     ```
Note
The /opt/oracle/extapi/64/hsm directory must contain only one library file. Copy only
the library file that corresponds to the way you installed the PKCS #11 library (p. 180). If
additional files exist in that directory, remove them.

6. Run the following command to change the ownership of the /opt/oracle directory and
everything inside it.

```
sudo chown -R oracle:dba /opt/oracle
```

7. Start the Oracle Database.

Generate the Oracle TDE Master Encryption Key

To generate the Oracle TDE master key on the HSMs in your cluster, complete the steps in the following
procedure.

To generate the master key

1. Use the sqlplus command to open Oracle SQL*Plus. When prompted, type the system password that
you set when you installed Oracle Database.

2. Run the SQL statement that creates the master encryption key, as shown in the following examples.
   Use the statement that corresponds to your version of Oracle Database. Replace `<CU user name>`
   with the user name of the cryptographic user (CU). Replace `<password>` with the CU password.

   Important
   Run the following command only once. Each time the command is run, it creates a new
   master encryption key.
   • For Oracle Database version 11, run the following SQL statement.

   ```
   SQL> alter system set encryption key identified by "<CU user name>:<password>";
   ```

   • For Oracle Database version 12, run the following SQL statement.

   ```
   SQL> administer key management set key identified by "<CU user name>:<password>";
   ```

   If the response is System altered or keystore altered, then you successfully generated and
   set the master key for Oracle TDE.

3. (Optional) Run the following command to verify the status of the Oracle wallet.

   ```
   SQL> select * from v$encryption_wallet;
   ```

   If the wallet is not open, use one of the following commands to open it. Replace `<CU user name>`
   with the name of the cryptographic user (CU). Replace `<password>` with the CU password.

   • For Oracle 11, run the following command to open the wallet.

   ```
   SQL> alter system set encryption wallet open identified by "<CU user name>:<password>";
   ```

   To manually close the wallet, run the following command.

   ```
   SQL> alter system set encryption wallet close identified by "<CU user name>:<password>";
   ```
• For Oracle 12, run the following command to open the wallet.

```sql
SQL> administer key management set keystore open identified by "<CU user name>:<password>";
```

To manually close the wallet, run the following command.

```sql
SQL> administer key management set keystore close identified by "<CU user name>:<password>";
```
Monitoring AWS CloudHSM Logs

AWS CloudHSM is integrated with the following AWS services to provide different kinds of logs.

**AWS CloudTrail for API logs**

AWS CloudHSM is integrated with AWS CloudTrail, a service that records all AWS CloudHSM API calls in your AWS account. CloudTrail records these calls in log files that are delivered to an Amazon Simple Storage Service (Amazon S3) bucket of your choice. For example, when you create and delete AWS CloudHSM clusters, create and delete HSMs in a cluster, tag your AWS CloudHSM resources, and more, the corresponding API calls are recorded in CloudTrail log files.

**Amazon CloudWatch Logs for HSM Audit Logs**

AWS CloudHSM sends the audit logs recorded by your HSM instances to Amazon CloudWatch Logs, a service that stores, organizes, and displays log data from multiple sources. For example, when you create and delete HSM users, change user passwords, create and delete keys, and more, these events are collected and stored in CloudWatch Logs.

For more information, see the following topics.

**Topics**

- Getting AWS CloudHSM Client Logs (p. 265)
- Logging AWS CloudHSM API Calls with AWS CloudTrail (p. 266)
- Monitoring AWS CloudHSM Audit Logs in Amazon CloudWatch Logs (p. 268)

Getting AWS CloudHSM Client Logs

You can retrieve the logs generated by the AWS CloudHSM Client. These logs contain detailed information from the AWS CloudHSM Client daemon. The location of the logs depends on the operating system of the Amazon EC2 client instance where you run the AWS CloudHSM Client.

**Amazon Linux**

On Amazon Linux, the AWS CloudHSM Client logs are written to the file named `/opt/cloudhsm/run/cloudhsm_client.log`. You can use `logrotate` or a similar tool to rotate and manage these logs.

**Amazon Linux 2**

On Amazon Linux 2, the AWS CloudHSM Client logs are collected and stored in the `journal`. You can use `journalctl` to view and manage these logs. For example, use the following command to view the AWS CloudHSM Client logs.

```
journalctl -f -u cloudhsm-client
```

**CentOS 6**

On CentOS 6, the AWS CloudHSM Client logs are written to the file named `/opt/cloudhsm/run/cloudhsm_client.log`. You can use `logrotate` or a similar tool to rotate and manage these logs.

**CentOS 7**

On CentOS 7, the AWS CloudHSM Client logs are collected and stored in the `journal`. You can use `journalctl` to view and manage these logs. For example, use the following command to view the AWS CloudHSM Client logs.

```
journalctl -f -u cloudhsm-client
```
Logging AWS CloudHSM API Calls with AWS CloudTrail

AWS CloudHSM is integrated with AWS CloudTrail, a service that provides a record of actions taken by a user, role, or an AWS service in AWS CloudHSM. CloudTrail captures all API calls for AWS CloudHSM as events. The calls captured include calls from the AWS CloudHSM console and code calls to the AWS CloudHSM API operations. If you create a trail, you can enable continuous delivery of CloudTrail events to an Amazon S3 bucket, including events for AWS CloudHSM. If you don't configure a trail, you can still view the most recent events in the CloudTrail console in Event history. Using the information collected by CloudTrail, you can determine the request that was made to AWS CloudHSM, the IP address from which the request was made, who made the request, when it was made, and additional details.

To learn more about CloudTrail, see the AWS CloudTrail User Guide. For a full list of AWS CloudHSM API operations, see Actions in the AWS CloudHSM API Reference.

AWS CloudHSM Information in CloudTrail

CloudTrail is enabled on your AWS account when you create the account. When activity occurs in AWS CloudHSM, that activity is recorded in a CloudTrail event along with other AWS service events in Event history. You can view, search, and download recent events in your AWS account. For more information, see Viewing Events with CloudTrail Event History.

For an ongoing record of events in your AWS account, including events for AWS CloudHSM, create a trail. A trail enables CloudTrail to deliver log files to an Amazon S3 bucket. By default, when you create a trail in the console, the trail applies to all AWS Regions. The trail logs events from all Regions in the AWS partition and delivers the log files to the Amazon S3 bucket that you specify. Additionally, you can
configure other AWS services to further analyze and act upon the event data collected in CloudTrail logs. For more information, see the following:

- Overview for Creating a Trail
- CloudTrail Supported Services and Integrations
- Configuring Amazon SNS Notifications for CloudTrail
- Receiving CloudTrail Log Files from Multiple Regions and Receiving CloudTrail Log Files from Multiple Accounts

CloudTrail logs all AWS CloudHSM operations, including read-only operations, such as DescribeClusters and ListTags, and management operations, such as InitializeCluster, CreateHsm, and DeleteBackup.

Every event or log entry contains information about who generated the request. The identity information helps you determine the following:

- Whether the request was made with root or AWS Identity and Access Management (IAM) user credentials.
- Whether the request was made with temporary security credentials for a role or federated user.
- Whether the request was made by another AWS service.

For more information, see the CloudTrail userIdentity Element.

Understanding AWS CloudHSM Log File Entries

A trail is a configuration that enables delivery of events as log files to an Amazon S3 bucket that you specify. CloudTrail log files contain one or more log entries. An event represents a single request from any source and includes information about the requested action, the date and time of the action, request parameters, and so on. CloudTrail log files aren't an ordered stack trace of the public API calls, so they don't appear in any specific order.

The following example shows a CloudTrail log entry that demonstrates the AWS CloudHSM CreateHsm action.

```json
{
    "eventVersion": "1.05",
    "userIdentity": {
        "type": "AssumedRole",
        "principalId": "AROAJZVM5NEGZSTCITAMM:ExampleSession",
        "arn": "arn:aws:sts::111122223333:assumed-role/AdminRole/ExampleSession",
        "accountId": "111122223333",
        "accessKeyId": "ASIAIY22AX6VRYN6G6A",
        "sessionContext": {
            "attributes": {
                "mfaAuthenticated": "false",
                "creationDate": "2017-07-11T03:48:44Z"
            },
            "sessionIssuer": {
                "type": "Role",
                "principalId": "AROAJZVM5NEGZSTCITAMM",
                "arn": "arn:aws:iam::111122223333:role/AdminRole",
                "accountId": "111122223333",
                "userName": "AdminRole"
            }
        }
    },
    "eventTime": "2017-07-11T03:50:45Z",
    "eventSource": "cloudhsm.amazonaws.com",
    "eventName": "CreateHsm",
    "eventSourceArn": "arn:aws:cloudhsm:us-east-1:111122223333:cluster/MyCluster",
    "awsRegion": "us-east-1",
    "detail": {
        "requestParameters": {
            "OwnerId": "111122223333",
            "HsmType": "cloudhsm",
            "ClusterName": "MyCluster"
        },
        "responseElements": {
            "Tags": [
                {
                    "Key": "Name",
                    "Value": "MyCluster"
                }
            ]
        }
    }
}
```
Monitoring AWS CloudHSM Audit Logs in Amazon CloudWatch Logs

When an HSM in your account receives a command from the AWS CloudHSM command line tools (p. 73) or software libraries (p. 179), it records its execution of the command in audit log form. The HSM audit logs include all client-initiated management commands (p. 281), including those that create and delete the HSM, log into and out of the HSM, and manage users and keys. These logs provide a reliable record of actions that have changed the state of the HSM.

AWS CloudHSM collects your HSM audit logs and sends them to Amazon CloudWatch Logs on your behalf. You can use the features of CloudWatch Logs to manage your AWS CloudHSM audit logs, including searching and filtering the logs and exporting log data to Amazon S3. You can work with your HSM audit logs in the Amazon CloudWatch console or use the CloudWatch Logs commands in the AWS CLI and CloudWatch Logs SDKs.

Topics
- How Audit Logging Works (p. 268)
- Viewing Audit Logs in CloudWatch Logs (p. 269)
- Interpreting HSM Audit Logs (p. 271)
- Audit Log Reference (p. 281)

How Audit Logging Works

Audit logging is automatically enabled in all AWS CloudHSM clusters. It cannot be disabled or turned off, and there are no settings to prevent AWS CloudHSM from exporting the logs to CloudWatch Logs. Each log event has a time stamp and sequence number that indicates the order of events and helps you detect any log tampering.

Each HSM instance generates its own log. The audit logs of various HSMs, even those in the same cluster, are likely to differ. For example, only the first HSM in each cluster records initialization of the HSM.
Initialization events do not appear in the logs of HSMs that are cloned from backups. Similarly, when you create a key, the HSM that generates the key records a key generation event. The other HSMs in the cluster record an event when they receive the key via synchronization.

AWS CloudHSM collects the logs and posts them to CloudWatch Logs in your account. To communicate with the CloudWatch Logs service on your behalf, AWS CloudHSM uses a service-linked role (p. 19). The IAM policy that is associated with the role allows AWS CloudHSM to perform only the tasks required to send the audit logs to CloudWatch Logs.

**Important**
If you created a cluster before January 20, 2018, and have not yet created an attached service-linked role, you must manually create one in order for CloudWatch to receive audit logs from your AWS CloudHSM cluster. For more information about service-linked role creation, see Understanding Service-Linked Roles (p. 19), as well as Creating a Service-Linked Role in the IAM User Guide.

Viewing Audit Logs in CloudWatch Logs

Amazon CloudWatch Logs organizes the audit logs into *log groups* and, within a log group, into *log streams*. Each log entry is an *event*. AWS CloudHSM creates one *log group* for each cluster and one *log stream* for each HSM in the cluster. You do not have to create any CloudWatch Logs components or change any settings.

- The *log group* name is `/aws/cloudhsm/<cluster ID>`; for example `/aws/cloudhsm/cluster-likphkxygns`. When you use the log group name in a AWS CLI or PowerShell command, be sure to enclose it in double quotation marks.
- The *log stream* name is the HSM ID; for example, `hsm-nwbbigbj4jk`.

In general, there is one log stream for each HSM. However, any action that changes the HSM ID, such as when an HSM fails and is replaced, creates a new log stream.

For more information about CloudWatch Logs concepts, see Concepts in the Amazon CloudWatch Logs User Guide.

You can view the audit logs for an HSM from the CloudWatch Logs page in the AWS Management Console, the CloudWatch Logs commands in the AWS CLI, the CloudWatch Logs PowerShell cmdlets, or the CloudWatch Logs SDKs. For instructions, see View Log Data in the Amazon CloudWatch Logs User Guide.

For example, the following image shows the log group for the `cluster-likphkxygns` cluster in the AWS Management Console.
When you choose the cluster log group name, you can view the log stream for each of the HSMs in the cluster. The following image shows the log streams for the HSMs in the cluster-likphxxyysn cluster.

When you choose an HSM log stream name, you can view the events in the audit log. For example, this event, which has a sequence number of 0x0 and an Opcode of CN_INIT_TOKEN, is typically the first event for the first HSM in each cluster. It records the initialization of the HSM in the cluster.

You can use all the many features in CloudWatch Logs to manage your audit logs. For example, you can use the Filter events feature to find particular text in an event, such as the CN_CREATE_USER Opcode.

To find all events that do not include the specified text, type a minus sign (-) before the text. For example, to find events that do not include CN_CREATE_USER, type CN_CREATE_USER.
Interpreting HSM Audit Logs

The events in the HSM audit logs have standard fields. Some event types have additional fields that capture useful information about the event. For example, user login and user management events include the user name and user type of the user. Key management commands include the key handle.

Several of the fields provide particularly important information. The Opcode identifies the management command that is being recorded. The Sequence No identifies an event in the log stream and indicates the order in which it was recorded.

For example, the following example event is the second event (Sequence No: 0x1) in the log stream for an HSM. It shows the HSM generating a password encryption key, which is part of its startup routine.

```
Time: 12/19/17 21:01:17.140812, usecs:1513717277140812
Sequence No : 0x1
Reboot counter : 0xe8
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_GEN_PSWD_ENC_KEY (0x1d)
Session Handle : 0x1014006
Response : 0:HSM Return: SUCCESS
Log type : MGMT_USER_DETAILS_LOG (2)
User Name : testuser
User Type : CN_CRYPTO_USER (1)
```

The following fields are common to every AWS CloudHSM event in the audit log.
Time

The time that the event occurred in the UTC time zone. The time is displayed as a human-readable
time and Unix time in microseconds.

Reboot counter

A 32-bit persistent ordinal counter that is incremented when the HSM hardware is rebooted.

All events in a log stream have the same reboot counter value. However, the reboot counter might
not be unique to a log stream, as it can differ across different HSM instances in the same cluster.

Sequence No

A 64-bit ordinal counter that is incremented for each log event. The first event in each log stream
has a sequence number of 0x0. There should be no gaps in the Sequence No values. The sequence
number is unique only within a log stream.

Command type

A hexadecimal value that represents the category of the command. Commands in the AWS
CloudHSM log streams have a command type of CN_MGMT_CMD (0x0) or CN_CERT_AUTH_CMD (0x9).

Opcode

Identifies the management command that was executed. For a list of Opcode values in the AWS
CloudHSM audit logs, see Audit Log Reference (p. 281).

Session handle

Identifies the session in which the command was run and the event was logged.

Response

Records the response to the management command. You can search the Response field for
SUCCESS and ERROR values.

Log type

Indicates the log type of the AWS CloudHSM log that recorded the command.

• MINIMAL_LOG_ENTRY (0)
• MGMT_KEY_DETAILS_LOG (1)
• MGMT_USER_DETAILS_LOG (2)
• GENERIC_LOG

Examples of Audit Log Events

The events in a log stream record the history of the HSM from its creation to deletion. You can use the
log to review the lifecycle of your HSMs and gain insight into its operation. When you interpret the
events, note the Opcode, which indicates the management command or action, and the Sequence No,
which indicates the order of events.

Topics

• Example: Initialize the First HSM in a Cluster (p. 273)
• Login and Logout Events (p. 274)
• Example: Create and Delete Users (p. 273)
• Example: Create and Delete a Key Pair (p. 276)
• Example: Generate and Synchronize a Key (p. 277)
• Example: Export a Key (p. 279)
• Example: Import a Key (p. 280)
Example: Initialize the First HSM in a Cluster

Important
The below initialization entries will not appear in the CloudWatch logs of clusters initialized before the release of the CloudHSM audit logging feature (8/30/2018). For more information, see Document History (p. 308).

The audit log stream for the first HSM in each cluster differs significantly from the log streams of other HSMs in the cluster. The audit log for the first HSM in each cluster records its creation and initialization. The logs of additional HSMs in the cluster, which are generated from backups, begin with a login event.

The following example events appear in the log stream for the first HSM in a cluster. The first event in the log — the one with Sequence No 0x0 — represents the command to initialize the HSM (CN_INIT_TOKEN). The response indicates that the command was successful (Response: 0: HSM Return: SUCCESS).

| Time: 12/19/17 21:01:16.962174, usecs:1513717276962174 |
|---|---|---|---|
| Sequence No : 0x0 |
| Reboot counter : 0xe8 |
| Command Type(hex) : CN_MGMT_CMD (0x0) |
| Opcode : CN_INIT_TOKEN (0x1) |
| Session Handle : 0x1004001 |
| Response : 0:HSM Return: SUCCESS |
| Log type : MINIMAL_LOG_ENTRY (0) |

The second event in this example log stream (Sequence No 0x1) records the command to create the password encryption key that the HSM uses (CN_GEN_PSWD_ENC_KEY).

This is a typical startup sequence for the first HSM in each cluster. Because subsequent HSMs in the same cluster are clones of the first one, they use the same password encryption key.

| Time: 12/19/17 21:01:17.140812, usecs:1513717277140812 |
|---|---|---|---|
| Sequence No : 0x1 |
| Reboot counter : 0xe8 |
| Command Type(hex) : CN_MGMT_CMD (0x0) |
| Opcode : CN_GEN_PSWD_ENC_KEY (0x1d) |
| Session Handle : 0x1004001 |
| Response : 0:HSM Return: SUCCESS |
| Log type : MINIMAL_LOG_ENTRY (0) |

The third event in this example log stream (Sequence No 0x2) is the creation of the appliance user (AU) (p. 11), which is the AWS CloudHSM service. Events that involve HSM users include extra fields for the user name and user type.

| Time: 12/19/17 21:01:17.174902, usecs:1513717277174902 |
|---|---|---|---|
| Sequence No : 0x2 |
| Reboot counter : 0xe8 |
| Command Type(hex) : CN_MGMT_CMD (0x0) |
| Opcode : CN_CREATE_APPLIANCE_USER (0xfc) |
| Session Handle : 0x1004001 |
| Response : 0:HSM Return: SUCCESS |
| Log type : MGMT_USER_DETAILS_LOG (2) |
| User Name : app_user |
| User Type : CN_APPLIANCE_USER (5) |

The fourth event in this example log stream (Sequence No 0x3) records the CN_INIT_DONE event, which completes the initialization of the HSM.

| Time: 12/19/17 21:01:17.298914, usecs:1513717277298914 |
|---|---|---|---|
| Sequence No : 0x3 |
| Reboot counter : 0xe8 |

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You can follow the remaining events in the startup sequence, which might include several login and logout events, and the generation of the key encryption key (KEK). The following event records the command that changes the password of the precrypto officer (PRECO) (p. 11). This command activates the cluster.

Login and Logout Events

When interpreting your audit log, note events that record users logging and in and out of the HSM. These events help you to determine which user is responsible for management commands that appear in sequence between the login and logout commands.

For example, this log entry records a login by a crypto officer named admin. The sequence number, 0x0, indicates that this is the first event in this log stream.

When a user logs into an HSM, the other HSMs in the cluster also record a login event for the user. You can find the corresponding login events in the log streams of other HSMs in the cluster shortly after the initial login event.

The following example event records the admin crypto officer logging out. The sequence number, 0x2, indicates that this is the third event in the log stream.

If the logged in user closes the session without logging out, the log stream includes an CN_APP_FINALIZE or close session event (CN_SESSION_CLOSE), instead of a CN_LOGOUT event. Unlike the login event, this logout event typically is recorded only by the HSM that executes the command.
User Name : admin
User Type : CN_CRYPTO_OFFICER (2)

If a login attempt fails because the user name is invalid, the HSM records a CN_LOGIN event with the user name and type provided in the login command. The response displays error message 157, which explains that the user name does not exist.

If a login attempt fails because the password is invalid, the HSM records a CN_LOGIN event with the user name and type provided in the login command. The response displays the error message with the RET_USER_LOGIN_FAILURE error code.

Example: Create and Delete Users

This example shows the log events that are recorded when a crypto officer (CO) creates and deletes users.

The first event records a CO, admin, logging into the HSM. The sequence number of 0x0 indicates that this is the first event in the log stream. The name and type of the user who logged in are included in the event.

The next event in the log stream (sequence 0x1) records the CO creating a new crypto user (CU). The name and type of the new user are included in the event.
Then, the CO creates another crypto officer, alice. The sequence number indicates that this action followed the previous one with no intervening actions.

Later, the CO named admin logs in and deletes the crypto officer named alice. The HSM records a CN_DELETE_USER event. The name and type of the deleted user are included in the event.

Example: Create and Delete a Key Pair

This example shows the events that are recorded in an HSM audit log when you create and delete a key pair.

The following event records the crypto user (CU) named crypto_user logging in to the HSM.

Next, the CU generates a key pair (CN_GENERATE_KEY_PAIR). The private key has key handle 131079. The public key has key handle 131078.
The CU immediately deletes the key pair. A CN_DESTROY_OBJECT event records the deletion of the public key (131078).

Then, a second CN_DESTROY_OBJECT event records the deletion of the private key (131079).

Finally, the CU logs out.

**Example: Generate and Synchronize a Key**

This example shows the effect of creating a key in a cluster with multiple HSMs. The key is generated on one HSM, extracted from the HSM as a masked object, and inserted in the other HSMs as a masked object.

**Note**

The client tools might fail to synchronize the key, or the command might include the `min_srv` parameter, which synchronizes the key only to the specified number of HSMs. In either case, the AWS CloudHSM service synchronizes the key to the other HSMs in the cluster. Because the HSMs record only client-side management commands in their logs, the server-side synchronization is not recorded in the HSM log.

First consider the log stream of the HSM that receives and executes the commands. The log stream is named for HSM ID, `hsm-abcde123456`, but the HSM ID does not appear in the log events.
First, the testuser crypto user (CU) logs in to the hsm-abcde123456 HSM.

The CU runs an `exSymKey` (p. 146) command to generate a symmetric key. The hsm-abcde123456 HSM generates a symmetric key with a key handle of 262152. The HSM records a `CN_GENERATE_KEY` event in its log.

The next event in the log stream for hsm-abcde123456 records the first step in the key synchronization process. The new key (key handle 262152) is extracted from the HSM as a masked object.

Now consider the log stream for HSM hsm-zyxwv987654, another HSM in the same cluster. This log stream also includes a login event for the testuser CU. The time value shows that occurs shortly after the user logs in to the hsm-abcde123456 HSM.

This log stream for this HSM does not have a `CN_GENERATE_KEY` event. But it does have an event that records synchronization of the key to this HSM. The `CN_INSERT_MASKED_OBJECT_USER` event records the receipt of key 262152 as a masked object. Now key 262152 exists on both HSMs in the cluster.
Time: 01/24/18 00:39:30.408950, usecs:1516754370408950
Sequence No : 0xe
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_INSERT_MASKED_OBJECT_USER (0xf1)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 262152
Public Key Handle : 0

When the CU user logs out, this **CN_LOGOUT** event appears only in the log stream of the HSM that received the commands.

**Example: Export a Key**

This example shows the audit log events that are recorded when a crypto user (CU) exports keys from a cluster with multiple HSMs.

The following event records the CU (**testuser**) logging into **key_mgmt_util** (p. 114).

Time: 01/24/18 19:42:22.695884, usecs:1516822942695884
Sequence No : 0x26
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_LOGIN (0xd)
Session Handle : 0x7004004
Response : 0:HSM Return: SUCCESS
Log type : MGMT_USER_DETAILS_LOG (2)
User Name : testuser
User Type : CN_CRYPTO_USER (1)

The CU runs an **exSymKey** (p. 124) command to export key 7, a 256-bit AES key. The command uses key 6, a 256-bit AES key on the HSMs, as the wrapping key.

The HSM that receives the command records a **CN_WRAP_KEY** event for key 7, the key that is being exported.

Time: 01/24/18 19:51:12.860123, usecs:1516823472860123
Sequence No : 0x27
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_WRAP_KEY (0x1a)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 7
Public Key Handle : 0

Then, the HSM records a **CN_NIST_AES_WRAP** event for the wrapping key, key 6. The key is wrapped and then immediately unwrapped, but the HSM records only one event.

Time: 01/24/18 19:51:12.905257, usecs:1516823472905257
Sequence No : 0x28
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_NIST_AES_WRAP (0x1e)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 6
The `exSymKey` command writes the exported key to a file but does not change the key on the HSM. Consequently, there are no corresponding events in the logs of other HSMs in the cluster.

**Example: Import a Key**

This example shows the audit log events that are recorded when you import keys into the HSMs in a cluster. In this example, the crypto user (CU) uses the `imSymKey` (p. 157) command to import an AES key into the HSMs. The command uses key 6 as the wrapping key.

The HSM that receives the commands first records a `CN_NIST_AES_WRAP` event for key 6, the wrapping key.

```
Time: 01/24/18 19:58:23.170518, usecs:1516823903170518
Sequence No : 0x29
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_NIST_AES_WRAP (0x1e)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 6
Public Key Handle : 0
```

Then, the HSM records a `CN_UNWRAP_KEY` event that represents the import operation. The imported key is assigned a key handle of 11.

```
Time: 01/24/18 19:58:23.200711, usecs:1516823903200711
Sequence No : 0x2a
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_UNWRAP_KEY (0x1b)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 11
Public Key Handle : 0
```

When a new key is generated or imported, the client tools automatically attempt to synchronize the new key to other HSMs in the cluster. In this case, the HSM records a `CN_EXTRACT_MASKED_OBJECT_USER` event when key 11 is extracted from the HSM as a masked object.

```
Time: 01/24/18 19:58:23.203350, usecs:1516823903203350
Sequence No : 0x2b
Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_EXTRACT_MASKED_OBJECT_USER (0xf0)
Session Handle : 0x7004003
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 11
Public Key Handle : 0
```

The log streams of other HSMs in the cluster reflect the arrival of the newly imported key.

For example, this event was recorded in the log stream of a different HSM in the same cluster. This `CN_INSERT_MASKED_OBJECT_USER` event records the arrival of a masked object that represents key 11.

```
Time: 01/24/18 19:58:23.286793, usecs:1516823903286793
Sequence No : 0xb
```
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Reboot counter : 0x107
Command Type(hex) : CN_MGMT_CMD (0x0)
Opcode : CN_INSERT_MASKED_OBJECT_USER (0xf1)
Session Handle : 0xc008004
Response : 0:HSM Return: SUCCESS
Log type : MGMT_KEY_DETAILS_LOG (1)
Priv/Secret Key Handle : 11
Public Key Handle : 0

---

# Audit Log Reference

AWS CloudHSM records HSM management commands in audit log events. Each event has an operation code (Opcode) value that identifies the action that occurred and its response. You can use the Opcode values to search, sort, and filter the logs.

The following table defines the Opcode values in an AWS CloudHSM audit log.

<table>
<thead>
<tr>
<th>Operation Code (Opcode)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>User Login:</strong> These events include the user name and user type.</td>
<td></td>
</tr>
<tr>
<td>CN_LOGIN (0xd)</td>
<td>User login (p. 103) (excludes appliance user [AU]).</td>
</tr>
<tr>
<td>CN_LOGOUT (0xe)</td>
<td>User logout (p. 103) (excludes appliance user [AU]).</td>
</tr>
<tr>
<td>CN_APP_FINALIZE</td>
<td>App finalize (logged only when user did not explicitly log out)</td>
</tr>
<tr>
<td>CN_CLOSE_SESSION</td>
<td>Close session (logged only when user did not explicitly log out)</td>
</tr>
<tr>
<td><strong>User Management:</strong> These events include the user name and user type.</td>
<td></td>
</tr>
<tr>
<td>CN_CREATE_USER (0x3)</td>
<td>Create a crypto user (CU) (p. 84)</td>
</tr>
<tr>
<td>CN_CREATE_CO</td>
<td>Create a crypto officer (CO) (p. 84)</td>
</tr>
<tr>
<td>CN_CREATE_APPLIANCE_USER</td>
<td>Create an appliance user (AU) (p. 84)</td>
</tr>
<tr>
<td>CN_DELETE_USER</td>
<td>Delete a user (p. 87)</td>
</tr>
<tr>
<td>CN_CHANGE_PSWD</td>
<td>Change a user password (p. 81)</td>
</tr>
<tr>
<td>CN_SET_M_VALUE</td>
<td>Set quorum authentication (M of N) for a user action.</td>
</tr>
<tr>
<td>CN_APPROVE_TOKEN</td>
<td>Approve a quorum authentication token for a user action.</td>
</tr>
<tr>
<td><strong>Key Management:</strong> These events include the key handle.</td>
<td></td>
</tr>
<tr>
<td>CN_GENERATE_KEY</td>
<td>Generate a symmetric key (p. 146)</td>
</tr>
<tr>
<td>CN_GENERATE_KEY_PAIR (0x19)</td>
<td>Generate a key pair (DSA (p. 133), ECC (p. 137), or RSA (p. 142))</td>
</tr>
<tr>
<td>CN_CREATE_OBJECT</td>
<td>Import a public key (without wrapping)</td>
</tr>
<tr>
<td>CN_MODIFY_OBJECT</td>
<td>Set a key attribute in key_mgmt_util (p. 166) or cloudhsm_mgmt_util (p. 105).</td>
</tr>
</tbody>
</table>
## Operation Code (Opcode)

<table>
<thead>
<tr>
<th>Operation Code (Opcode)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CN_DESTROY_OBJECT (0x11)</td>
<td>Delete a key (p. 122)</td>
</tr>
<tr>
<td>CN_TOMBSTONE_OBJECT</td>
<td>Mark the key for deletion, but do not remove it</td>
</tr>
<tr>
<td>CN_SHARE_OBJECT</td>
<td>Share or unshare a key (p. 108)</td>
</tr>
<tr>
<td>CN_WRAP_KEY</td>
<td>Export an encrypted copy of a key (wrapKey (p. 171))</td>
</tr>
<tr>
<td>CN_UNWRAP_KEY</td>
<td>Import an encrypted copy of a key (unwrapKey (p. 168))</td>
</tr>
<tr>
<td>CN_NIST_AES_WRAP</td>
<td>Encrypt or decrypt a file (aesWrapUnwrap (p. 119))</td>
</tr>
<tr>
<td>CN_INSERT_MASKED_OBJECT_USER</td>
<td>Receive a key (as a masked object) from another HSM in the cluster; this event is recorded when a client action synchronizes the key</td>
</tr>
<tr>
<td>CN_EXTRACT_MASKED_OBJECT_USER</td>
<td>Send a key (as a masked object) to other HSMs in the cluster; this event is recorded when a client action synchronizes the key</td>
</tr>
</tbody>
</table>

### Clone HSMs

<table>
<thead>
<tr>
<th>Operation Code (Opcode)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CN_CLONE_SOURCE_INIT</td>
<td>Clone source start</td>
</tr>
<tr>
<td>CN_CLONE_SOURCE_STAGE1</td>
<td>Clone source end</td>
</tr>
<tr>
<td>CN_CLONE_TARGET_INIT</td>
<td>Clone target start</td>
</tr>
<tr>
<td>CN_CLONE_TARGET_STAGE1</td>
<td>Clone target end</td>
</tr>
</tbody>
</table>

### Certificate-Based Authentication

<table>
<thead>
<tr>
<th>Operation Code (Opcode)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CN_CERT_AUTH_STORE_CERT</td>
<td>Store a certificate</td>
</tr>
<tr>
<td>CN_CERT_AUTH_VALIDATE_PEER_CERTS</td>
<td>Validate a certificate</td>
</tr>
<tr>
<td>CN_CERT_AUTH_SOURCE_KEY_EXCHANGE</td>
<td>Source key exchange</td>
</tr>
<tr>
<td>CN_CERT_AUTH_TARGET_KEY_EXCHANGE</td>
<td>Target key exchange</td>
</tr>
</tbody>
</table>

### HSM Instance Commands

<table>
<thead>
<tr>
<th>Operation Code (Opcode)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CN_INIT_TOKEN (0x1)</td>
<td>Initialize the HSM: Start</td>
</tr>
<tr>
<td>CN_INIT_DONE</td>
<td>Initialize the HSM: Complete</td>
</tr>
<tr>
<td>CN_GEN_KEY_ENC_KEY</td>
<td>Generate a key encryption key (KEK)</td>
</tr>
<tr>
<td>CN_GEN_PSWD_ENC_KEY (0x1d)</td>
<td>Generate a password encryption key (PEK)</td>
</tr>
<tr>
<td>CN_CLOSE_PARTITION_SESSIONS</td>
<td>Close a session on the HSM</td>
</tr>
<tr>
<td>CN_STORE_KBK_SHARE</td>
<td>Store the key backup key (KBK)</td>
</tr>
<tr>
<td>CN_SET_NODEID</td>
<td>Set the node ID of the HSM in the cluster</td>
</tr>
<tr>
<td>CN_ZEROIZE</td>
<td>Zeroize the HSM</td>
</tr>
</tbody>
</table>
Getting Metrics

You can retrieve metrics from your AWS CloudHSM environment by getting CloudWatch metrics (p. 283).

Topics
- Getting CloudWatch Metrics (p. 283)

Getting CloudWatch Metrics

AWS CloudHSM publishes metrics about your HSM instances to your CloudWatch dashboard. The metrics can be grouped by region, by cluster ID, and by HSM ID. Note, however, that the HSM ID will change if AWS CloudHSM replaces a failed HSM. We therefore recommend that you alarm and measure on the regional or cluster ID level rather than on the HSM ID. The following metrics are available:

- **HsmUnhealthy**: The HSM instance is not performing properly. AWS CloudHSM automatically replaces unhealthy instances for you. However, you can proactively expand cluster size to avoid HSM replacement.

- **HsmTemperature**: Junction temperature of the hardware processor. The system shuts down if temperature reaches 110 degrees Centigrade.

- **HsmKeysSessionOccupied**: Number of session keys being used by the HSM instance.

- **HsmKeysTokenOccupied**: Number of token keys being used by the HSM instance and the cluster.

- **HsmSslCtxsOccupied**: Number of end-to-end encrypted channels currently established for the HSM instance. Up to 2048 channels are allowed.

- **HsmSessionCount**: Number of open connections to the HSM instance. Up to 2048 are allowed. By default, the client daemon is configured to open two sessions with each HSM instance under one end-to-end encrypted channel.

- **HsmUsersAvailable**: Number of additional users that can be created. This equals the maximum number of users, **HsmUsersMax**, minus the users created to date.

- **HsmUsersMax**: Maximum number of users that can be created on the HSM instance. Currently this is 1024.

- **InterfaceEth2OctetsInput**: Cumulative sum of traffic to the HSM to date. We recommend that you also examine Amazon EC2 instance metrics.

- **InterfaceEth2OctetsOutput**: see the preceding metric - **InterfaceEth2OctetsInput**.
Troubleshooting AWS CloudHSM

If you encounter problems with AWS CloudHSM, the following topics can help you resolve them.

Topics
- Known Issues (p. 284)
- Lost Connection to the Cluster (p. 288)
- Keep HSM Users In Sync Across HSMs In The Cluster (p. 290)
- Verify the Performance of the HSM (p. 290)
- Resolving Cluster Creation Failures (p. 293)
- Missing AWS CloudHSM Audit Logs in CloudWatch (p. 295)

Known Issues

The following issues are currently known for AWS CloudHSM.

Topics
- Known Issues for all HSM instances (p. 284)
- Known Issues for the PKCS #11 SDK (p. 285)
- Known Issues for the JCE SDK (p. 287)
- Known Issues for the OpenSSL SDK (p. 287)

Known Issues for all HSM instances

The following issues impact all AWS CloudHSM users regardless of whether they use the key_mgmt_util command line tool, the PKCS #11 SDK, the JCE SDK, or the OpenSSL SDK.

Issue: AES key wrapping uses PKCS#5 padding instead of providing a standards-compliant implementation of key wrap with zero padding. Additionally, key wrap with no padding is not supported.

- Impact: There is no impact if you wrap and unwrap within AWS CloudHSM. Keys wrapped with AWS CloudHSM cannot be unwrapped within other HSMs or software that expects compliance to the no-padding specification. This is because 8 bytes of padding data might be suffixed to your key data following a standards-compliant unwrap. Externally wrapped keys cannot be properly unwrapped into an AWS CloudHSM instance.

- Workaround: To externally unwrap a key that was wrapped with AES Key Wrapping on a AWS CloudHSM instance, strip the extra padding before you attempt to use the key. You can do this by trimming the extra bytes in a file editor or copying only the key bytes into a new buffer in your code.

- Resolution status: We are fixing the client and SDKs to provide SP800-38F compliant AES key wrapping. Updates will be announced in the AWS CloudHSM forum and on the version history page. The update will include mechanisms to assist you in rewrapping any existing wrapped keys in a standards-compliant way.

Issue: The client daemon requires at least one valid IP address in its configuration file to successfully connect to the cluster.
**Known Issues for the PKCS #11 SDK**

**Issue:** There was an upper limit of 16 KB on data that can be hashed and signed by AWS CloudHSM.

- **Resolution status:** Data less than 16KB in size continues to be sent to the HSM for hashing. We have added capability to hash locally, in software, data between 16KB and 64KB in size. The client and the SDKs will explicitly fail if the data buffer is larger than 64KB.
- **Action required:** You must update your client and SDK(s) to version 1.1.1 or higher to benefit from the fix.

**Issue:** Imported keys could not be specified as nonexportable.

- **Resolution Status:** This issue is fixed. No action is required on your part to benefit from the fix.

**Known Issues for the PKCS #11 SDK**

**Issue:** PKCS #11–compliant error messages are not directly available from the HSM instance.

- **Impact:** The PKCS #11 library makes two round trips to the HSM per call: The first verifies whether the requested operation is permitted. The second executes the operation if it is permitted. This results in slower performance.
- **Workarounds:** We provide an alternative PKCS #11 library with a local Redis cache so permissions for the requested operation can be checked locally. For details, including information about the limitations of this solution, see Install the PKCS #11 Library with Redis (Optional) (p. 181).
- **Resolution status:** We are implementing fixes to directly provide PKCS #11–compliant error messages, removing the need for the Redis workaround. The updated PKCS #11 library will be announced on the version history page.

**Issue:** The CKA_DERIVE attribute was not supported and was not handled.

- **Resolution status:** We have implemented fixes to accept CKA_DERIVE if it is set to FALSE. CKA_DERIVE set to TRUE will not be supported until we begin to add key derivation function support to AWS CloudHSM.
- **Action required:** You must update your client and SDK(s) to version 1.1.1 or higher to benefit from the fix.

**Issue:** The CKA_SENSITIVE attribute was not supported and was not handled.

- **Resolution status:** We have implemented fixes to accept and properly honor the CKA_SENSITIVE attribute.
- **Action required:** You must update your client and SDK(s) to version 1.1.1 or higher to benefit from the fix.

**Issue:** Multipart hashing and signing are not supported.
• **Impact:** C_DigestUpdate and C_DigestFinal are not implemented. C_SignFinal is also not implemented and will fail with CKR_ARGUMENTS_BAD for a non-NULL buffer.

• **Workaround:** Hash your data within your application and use AWS CloudHSM only for signing the hash.

• **Resolution status:** We are fixing the client and the SDKs to correctly implement multipart hashing. Updates will be announced in the AWS CloudHSM forum and on the version history page.

**Issue:** C_GenerateKeyPair does not handle CKA_MODULUS_BITS or CKA_PUBLIC_EXPONENT in the private template in a manner that is compliant with standards.

• **Impact:** C_GenerateKeyPair should return CKA_TEMPLATE_INCONSISTENT when the private template contains CKA_MODULUS_BITS or CKA_PUBLIC_EXPONENT. It instead generates a private key for which all usage fields are set to FALSE. The key cannot be used.

• **Workaround:** We recommend that your application check the usage field values in addition to the error code.

• **Resolution status:** We are implementing fixes to return the proper error message when an incorrect private key template is used. The updated PKCS #11 library will be announced on the version history page.

**Issue:** You could not hash more than 16KB of data. For larger buffers, only the first 16KB will be hashed and returned. The excess data would have been silently ignored.

• **Resolution status:** Data less than 16KB in size continues to be sent to the HSM for hashing. We have added capability to hash locally, in software, data between 16KB and 64KB in size. The client and the SDKs will explicitly fail if the data buffer is larger than 64KB.

• **Action required:** You must update your client and SDK(s) to version 1.1.1 or higher to benefit from the fix.

**Issue:** Buffers for the C_Encrypt and C_Decrypt API operations cannot exceed 16 KB when using the CKM_AES_GCM mechanism. Also, AWS CloudHSM does not support multipart AES-GCM encryption.

• **Impact:** You cannot use the CKM_AES_GCM mechanism to encrypt data larger than 16 KB.

• **Workaround:** You can use an alternative mechanism such as CKM_AES_CBC or you can divide your data into pieces and encrypt each piece individually. You must manage the division of your data and subsequent encryption. AWS CloudHSM does not perform multipart AES-GCM encryption for you. Note that FIPS requires that the initialization vector (IV) for AES-GCM be generated on the HSM. Therefore, the IV for each piece of your AES-GCM encrypted data will be different.

• **Resolution status:** We are fixing the SDK to fail explicitly if the data buffer is too large. We return CKR_MECHANISM_INVALID for the C_EncryptUpdate and C_DecryptUpdate API operations. We are evaluating alternatives to support larger buffers without relying on multipart encryption. Updates will be announced in the AWS CloudHSM forum and on the version history page.

**Issue:** ECDH key derivation is executed partially within the HSM. Your EC private key remains within the HSM at all times, but the key derivation process is performed in multiple steps. As a result, intermediate results from each step are available on the client.

• **Impact:** The key derived using the CKM_ECDH1_DERIVE mechanism is first available on the client and is then imported into the HSM. A key handle is then returned to your application.

• **Workaround:** If you are implementing SLL/TLS Offload in AWS CloudHSM, this limitation may not be an issue. If your application requires your key to remain within an FIPS boundary at all times, consider using an alternative protocol that does not rely on ECDH key derivation.

• **Resolution status:** We are developing the option to perform ECDH key derivation entirely within the HSM. The updated implementation will be announced on the version history page once available.
Known Issues for the JCE SDK

**Issue:** Key wrap and key unwrap functions are not implemented.

- **Impact:** You cannot programmatically wrap or unwrap keys using the JCE.
- **Workaround:** You can script key_mgmt_util to wrap and unwrap keys.
- **Resolution status:** We are planning to add support for key wrap and unwrap directly through the JCE. The update will be announced on the version history page once available.

**Issue:** The JCE KeyStore is read only.

- **Impact:** You cannot store an object type that is not supported by the HSM in the JCE keystore today. Specifically, you cannot store certificates in the keystore. This precludes interoperability with tools like jarsigner, which expect to find the certificate in the keystore.
- **Workaround:** You can rework your code to load certificates from local files or from an S3 bucket location instead of from the keystore.
- **Resolution status:** We are adding support for certificate storage in the keystore. The feature will be announced on the version history page once available.

**Issue:** Buffers for AES-GCM encryption cannot exceed 16,000 bytes. Also, multi-part AES-GCM encryption is not supported.

- **Impact:** You cannot use AES-GCM to encrypt data larger than 16,000 bytes.
- **Workaround:** You can use an alternative mechanism, such as AES-CBC, or you can divide your data into pieces and encrypt each piece individually. If you divide the data, you must manage the divided ciphertext and its decryption. Because FIPS requires that the initialization vector (IV) for AES-GCM be generated on the HSM, the IV for each AES-GCM-encrypted piece of data will be different.
- **Resolution status:** We are fixing the SDK to fail explicitly if the data buffer is too large. We are evaluating alternatives that support larger buffers without relying on multi-part encryption. Updates will be announced in the AWS CloudHSM forum and on the version history page.

Known Issues for the OpenSSL SDK

**Issue:** Only RSA offload to the HSM is supported by default.

- **Impact:** To maximize performance, the SDK is not configured to offload additional functions such as random number generation or EC-DH operations.
- **Workaround:** Please contact us through a support case if you need to offload additional operations.
- **Resolution status:** We are adding support to the SDK to configure offload options through a configuration file. The update will be announced on the version history page once available.

**Issue:** RSA encryption and decryption with OAEP padding using a key on the HSM is not supported.

- **Impact:** Any call to RSA encryption and decryption with OAEP padding fails with a divide-by-zero error. This occurs because the OpenSSL dynamic engine calls the operation locally using the fake PEM file instead of offloading the operation to the HSM.
- **Workaround:** You can perform this procedure by using either the AWS CloudHSM Software Library for PKCS #11 (p. 179) or the AWS CloudHSM Software Library for Java (p. 190).
- **Resolution status:** We are adding support to the SDK to correctly offload this operation. The update will be announced on the version history page once available.
**Issue:** Only private key generation of RSA and ECC keys is offloaded to the HSM. For any other key type, the OpenSSL AWS CloudHSM engine is not used for call processing. The local OpenSSL engine is used instead. This generates a key locally in software.

- **Impact:** Because the failover is silent, there is no indication that you have not received a key that was securely generated on the HSM. You will see an output trace that contains the string "..............+ ++++++" if the key is locally generated by OpenSSL in software. This trace is absent when the operation is offloaded to the HSM. Because the key is not generated or stored on the HSM, it will be unavailable for future use.

- **Workaround:** Only use the OpenSSL engine for key types it supports. For all other key types, use PKCS #11 or JCE in applications, or use `key_mgmt_util` in the AWS CLI.

---

**Lost Connection to the Cluster**

When you configured the AWS CloudHSM client (p. 36), you provided the IP address of the first HSM in your cluster. This IP address is saved in the configuration file for the AWS CloudHSM client. When the client starts, it tries to connect to this IP address. If it can’t—for example, because the HSM failed or you deleted it—you might see errors like the following:

```
LIQUIDSECURITY: Daemon socket connection error
LIQUIDSECURITY: Invalid Operation
```

To resolve these errors, update the configuration file with the IP address of an active, reachable HSM in the cluster.

**To update the configuration file for the AWS CloudHSM client**

1. Use one of the following ways to find the IP address of an active HSM in your cluster.
   - View the HSMs tab on the cluster details page in the AWS CloudHSM console.
   - Use the AWS Command Line Interface (AWS CLI) to issue the `describe-clusters` command.

   You need this IP address in a subsequent step.

2. Use the following command to stop the client.

   **Amazon Linux**
   ```
   $ sudo stop cloudhsm-client
   ```

   **Amazon Linux 2**
   ```
   $ sudo service cloudhsm-client stop
   ```

   **CentOS 6**
   ```
   $ sudo stop cloudhsm-client
   ```

   **CentOS 7**
   ```
   $ sudo service cloudhsm-client stop
   ```
3. Use the following command to update the client's configuration file, providing the IP address that you found in a previous step.

   ```
   $ sudo /opt/cloudhsm/bin/configure -a <IP address>
   ```

4. Use the following command to start the client.

   **Amazon Linux**
   ```
   $ sudo start cloudhsm-client
   ```

   **Amazon Linux 2**
   ```
   $ sudo service cloudhsm-client start
   ```

   **CentOS 6**
   ```
   $ sudo start cloudhsm-client
   ```

   **CentOS 7**
   ```
   $ sudo service cloudhsm-client start
   ```

   **RHEL 6**
   ```
   $ sudo start cloudhsm-client
   ```

   **RHEL 7**
   ```
   $ sudo service cloudhsm-client start
   ```

   **Ubuntu 16.04 LTS**
   ```
   $ sudo service cloudhsm-client start
   ```
Keep HSM Users In Sync Across HSMs In The Cluster

To manage your HSM’s users (p. 52), you use a AWS CloudHSM command line tool known as cloudhsm_mgmt_util. It communicates only with the HSMs that are in the tool's configuration file. It’s not aware of other HSMs in the cluster that are not in the configuration file.

AWS CloudHSM synchronizes the keys on your HSMs across all other HSMs in the cluster, but it doesn’t synchronize the HSM’s users or policies. When you use cloudhsm_mgmt_util to manage HSM users (p. 52), these user changes might affect only some of the cluster’s HSMs—the ones that are in the cloudhsm_mgmt_util configuration file. This can cause problems when AWS CloudHSM syncs keys across HSMs in the cluster, because the users that own the keys might not exist on all HSMs in the cluster.

To avoid these problems, edit the cloudhsm_mgmt_util configuration file before managing users. For more information, see Step 4: Update the cloudhsm_mgmt_util Configuration File (p. 76).

Verify the Performance of the HSM

To verify the performance of the HSMs in your AWS CloudHSM cluster, you can use the pkpspeed (Linux) or pkpspeed_blocking (Windows) tool that is included with the AWS CloudHSM client software. For more information about installing the client on a Linux EC2 instance, see Install and Configure the AWS CloudHSM Client (Linux) (p. 35). For more information about installing the client on a Windows instance, see Install and Configure the AWS CloudHSM Client (Windows) (p. 37).

After you install and configure the AWS CloudHSM client, run the following command to start it.

Amazon Linux

```bash
# sudo start cloudhsm-client
```

Amazon Linux 2

```bash
# sudo service cloudhsm-client start
```

CentOS 6

```bash
# sudo start cloudhsm-client
```

CentOS 7

```bash
# sudo service cloudhsm-client start
```

RHEL 6

```bash
# sudo start cloudhsm-client
```
If you have already installed the client software, you might need to download and install the latest version to get pkpspeed. You can find the pkpspeed tool at /opt/cloudhsm/bin/pkpspeed in Linux or C:\Program Files\Amazon\CloudHSM\ in Windows.

To use pkpspeed, run the pkpspeed command or pkpspeed_blocking.exe, specifying the user name and password of a crypto user (CU) on the HSM. Then set the options to use while considering the following recommendations.

**Recommendations**

- To test the performance of RSA sign and verify operations, choose the RSA_CRT cipher in Linux or option B in Windows. Don't choose RSA (option A in Windows). The ciphers are equivalent, but RSA_CRT is optimized for performance.
- Start with a small number of threads. For testing AES performance, one thread is typically enough to show maximum performance. For testing RSA performance (RSA_CRT), three or four threads is typically enough.

The following examples show the options that you can choose with pkpspeed (Linux) or pkpspeed_blocking (Windows) to test the HSM's performance for RSA and AES operations.

**Example – Using pkpspeed to test RSA performance**

You can run this example on Windows, Linux, and compatible operating systems.

Linux

Use these instructions for Linux and compatible operating systems.

```
/opt/cloudhsm/bin/pkpspeed -s CU user name -p password
```

SDK Version: 2.03

Available Ciphers:

```
AES_128
AES_256
3DES
RSA (non-CRT. modulus size can be 2048/3072)
RSA_CRT (same as RSA)
```

For RSA, Exponent will be 65537

Current FIPS mode is: 00002
Enter the number of thread [1-10]: 3
Enter the cipher: RSA_CRT
Enter modulus length: 2048
Enter time duration in Secs: 60
Starting non-blocking speed test using data length of 245 bytes...
[Test duration is 60 seconds]

Do you want to use static key[y/n] (Make sure that KEK is available)? n

Windows

```c:\Program Files\Amazon\CloudHSM>pkpspeed_blocking.exe -s <CU user name> -p <password>
```

Please select the test you want to run

- RSA non-CRT--------->A
- RSA CRT-------------->B
- Basic 3DES CBC------->C
- Basic AES------------->D
- FIPS Random---------->H
- Random--------------->I
- AES GCM-------------->K
- eXit----------------->X

Running 4 threads for 25 sec

Enter mod size(2048/3072):2048

Do you want to use Token key[y/n]? n
Do you want to use static key[y/n] (Make sure that KEK is available)? n

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<th>821/1</th>
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<td>852/1</td>
</tr>
<tr>
<td>OPERATIONS/second</td>
<td>837/</td>
</tr>
</tbody>
</table>

Example – Using pkpspeed to test AES performance

Linux

Use these instructions for Linux and compatible operating systems.

```
/opt/cloudhsm/bin/pkpspeed -s <CU user name> -p <password>
```

SDK Version: 2.03

Available Ciphers:
- AES_128
- AES_256
- 3DES
- RSA (non-CRT. modulus size can be 2048/3072)
- RSA_CRT (same as RSA)

For RSA, Exponent will be 65537
Resolving Cluster Creation Failures

When you create a cluster, AWS CloudHSM creates the AWSServiceRoleForCloudHSM service-linked role, if the role does not already exist. If AWS CloudHSM cannot create the service-linked role, your attempt to create a cluster might fail.

This topic explains how to resolve the most common problems so you can create a cluster successfully. You need to create this role only one time. Once the service-linked role is created in your account, you can use any of the supported methods to create additional clusters and to manage them.

The following sections offer suggestions to troubleshoot cluster creation failures that are related to the service-linked role. If you try them but are still unable to create a cluster, contact AWS Support. For more information about the AWSServiceRoleForCloudHSM service-linked role, see Understanding Service-Linked Roles (p. 19).

Topics
Add the Missing Permission

To create a service-linked role, the user must have the `iam:CreateServiceLinkedRole` permission. If the IAM user who is creating the cluster does not have this permission, the cluster creation process fails when it tries to create the service-linked role in your AWS account.

When a missing permission causes the failure, the error message includes the following text.

```
This operation requires that the caller have permission to call iam:CreateServiceLinkedRole

to create the CloudHSM Service Linked Role.
```

To resolve this error, give the IAM user who is creating the cluster the `AdministratorAccess` permission or add the `iam:CreateServiceLinkedRole` permission to the user's IAM policy. For instructions, see Adding Permissions to a New or Existing User.

Then try to create the cluster (p. 21) again.

Create the Service-Linked Role Manually

You can use the IAM console, CLI, or API to create the AWSServiceRoleForCloudHSM service-linked role. For more information, see Creating a Service-Linked Role in the IAM User Guide.

Use a Nonfederated User

Federated users, whose credentials originate outside of AWS, can perform many of the tasks of a nonfederated user. However, AWS does not allow users to make the API calls to create a service-linked role from a federated endpoint.

To resolve this problem, create a non-federated user (p. 14) with the `iam:CreateServiceLinkedRole` permission, or give an existing non-federated user the `iam:CreateServiceLinkedRole` permission. Then have that user create a cluster (p. 21) from the AWS CLI. This creates the service-linked role in your account.

Once the service-linked role is created, if you prefer, you can delete the cluster that the nonfederated user created. Deleting the cluster does not affect the role. Thereafter, any user with the required permissions, included federated users, can create AWS CloudHSM clusters in your account.

To verify that the role was created, open the IAM console at https://console.aws.amazon.com/iam/ and choose Roles. Or use the IAM get-role command in the AWS CLI.

```
$ aws iam get-role --role-name AWSServiceRoleForCloudHSM
{
  "Role": {
    "Description": "Role for CloudHSM service operations",
    "AssumeRolePolicyDocument": {
      "Version": "2012-10-17",
      "Statement": [
        {
          "Action": "sts:AssumeRole",
          "Effect": "Allow",
          "Principal": {
            "Service": "cloudhsm.amazonaws.com"
          }
        }
      ]
    }
  }
}
Missing AWS CloudHSM Audit Logs in CloudWatch

If you created a cluster before January 20th, 2018, you will need to manually configure a service-linked role (p. 19) in order to enable the delivery of that cluster's audit logs. For instructions on how to enable a service-linked role on an HSM cluster, see Understanding Service-Linked Roles (p. 19), as well as Creating a Service-Linked Role in the IAM User Guide.
AWS CloudHSM Client and Software Information

To manage and use the HSMs in your cluster, you use the AWS CloudHSM client (p. 8) and related software libraries. If you installed the AWS CloudHSM client for Linux (p. 35) or Windows (p. 37) and any required software libraries (p. 179), you have all the software needed to use AWS CloudHSM.

This section provides information about supported platforms and a full version history.

Topics

- AWS CloudHSM Client and Software Version History (p. 296)
- Supported Platforms (p. 305)

AWS CloudHSM Client and Software Version History

This section describes the updates to each version of the AWS CloudHSM client (p. 8) and related software libraries. We recommend that you use the most recent versions whenever possible.

This section includes links to download newer versions of the software. If you installed the AWS CloudHSM client for Linux (p. 35) or Windows (p. 37), and installed the software libraries (p. 179) that you need, you already have all of the software you need to use AWS CloudHSM.

Topics

- Current Version: 1.1.1 (p. 296)
- Version: 1.1.0 (p. 299)
- Version: 1.0.18 (p. 301)
- Version 1.0.14 (p. 303)
- Version 1.0.11 (p. 303)
- Version 1.0.10 (p. 304)
- Version 1.0.8 (p. 304)
- Version 1.0.7 (p. 305)
- Version 1.0.0 (p. 305)

Current Version: 1.1.1

To download the software, choose the tab for your preferred operating system, then choose the link to each software package.

Amazon Linux

Download the version 1.1.1 software for Amazon Linux:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library
Amazon Linux 2

Download the version 1.1.1 software for Amazon Linux 2:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

CentOS 6

Download the version 1.1.1 software for CentOS 6:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

CentOS 7

Download the version 1.1.1 software for CentOS 7:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

RHEL 6

Download the version 1.1.1 software for RedHat Enterprise Linux 6:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

RHEL 7

Download the version 1.1.1 software for RedHat Enterprise Linux 7:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

Ubuntu 16.04 LTS

Download the version 1.1.1 software for Ubuntu 16.04 LTS:

- AWS CloudHSM Client
- PKCS #11 Library
Windows Server

AWS CloudHSM supports 64-bit versions of Windows Server 2012, Windows Server 2012 R2 and Windows Server 2016. The AWS CloudHSM 1.1.1 client software for Windows Server includes the required CNG and KSP providers. For details, see Install and Configure the AWS CloudHSM Client (Windows) (p. 37).

Download the version 1.1.1 software for Windows Server:

- AWS CloudHSM Client for Windows Server

Version 1.1.1 is a strongly recommended upgrade, as it contains a security fix. Significant changes in this version are as follows:

**AWS CloudHSM Client Software**

- Improved stability and bug fixes
- In cloud_hsm_mgmt_util, enable_e2e now set by default
- **SECURITY FIX:** in key_mgmt_util, resolved issue with the incorrect PKCS#1v1.5 signature parsing. This eliminates potential errors when validating signatures with imported RSA keys that use a public exponent of 3. CloudHSM does not allow generating RSA keys with exponents smaller than 65537 to meet FIPS 140-2 requirements.

**PKCS #11 Library**

- Improved stability and bug fixes
- **SECURITY FIX:** Resolved issue with incorrect PKCS#1v1.5 signature parsing. This eliminates potential errors when validating signatures with imported RSA keys that use a public exponent of 3. CloudHSM does not allow generating RSA keys with exponents smaller than 65537 to meet FIPS 140-2 requirements.
- **BREAKING CHANGE:** To protect against user error, AES-GCM initialization now requires the user supplied IV buffer to be zeroized. NIST requires the IV for AES-GCM to be generated by the HSM and noted by the application after encryption is complete, as described here (p. 185). IV is always 12 bytes long.
- Added support for CKM_RSA_PKCS_KEY_PAIR_GEN mechanism
- Added software hashing of buffers larger than 16KB for digest, sign and verify operations. Hashes of buffers less than 16KB continue to be offloaded to the HSM as before.
- **BREAKING CHANGE:** Strengthened PKCS#11 compliance, including explicit failure when handling unsupported or inconsistent attributes. If your application was not strictly PKCS#11 compliant before, you may experience errors or failures after updating to this version. Specifically:
  - If an application is already logged in, logging in will now return the error CKR_USER_ALREADY_LOGGED_IN
  - CKA_KEY_GEN_MECHANISM will cause an error if included in a C_CreateObject call
  - CKA_ALWAYSSENSITIVE, CKA_LOCAL and CKA_NEVER_EXTRACTABLE will cause errors if included in a key generation or import template
  - CKA_VALUE_LEN is now validated
- By default, new keys are scoped as session keys rather than token keys, to comply with PKCS#11.

**OpenSSL Dynamic Engine**
• Improved stability and bug fixes

SECURITY FIX: Resolved issue with incorrect PKCS#1v1.5 signature parsing. This eliminates potential errors when validating signatures with imported RSA keys that use a public exponent of 3. CloudHSM does not allow generating RSA keys with exponents smaller than 65537 to meet FIPS 140-2 requirements.

Java Library

• Improved stability and bug fixes
• Added software hashing of buffers larger than 16KB for digest, sign and verify operations. Hashes of buffers less than 16KB continue to be offloaded to the HSM as before.
• For non-exportable keys, getFormat and getEncoded now return NULL without throwing an exception.

Windows (CNG, KSP)

SECURITY FIX: Resolved issue with incorrect PKCS#1v1.5 signature parsing. This eliminates potential errors when validating signatures with imported RSA keys that use a public exponent of 3. CloudHSM does not allow generating RSA keys with exponents smaller than 65537 to meet FIPS 140-2 requirements.

Version: 1.1.0

To download the software, choose the tab for your preferred operating system, and then choose the link to each software package.

Amazon Linux

  Download the version 1.1.0 software for Amazon Linux:

  • AWS CloudHSM Client
  • PKCS #11 Library
  • OpenSSL Dynamic Engine
  • Java Library

Amazon Linux 2

  Download the version 1.1.0 software for Amazon Linux 2:

  • AWS CloudHSM Client
  • PKCS #11 Library
  • OpenSSL Dynamic Engine
  • Java Library

CentOS 6

  Download the version 1.1.0 software for CentOS 6:

  • AWS CloudHSM Client
  • PKCS #11 Library
  • OpenSSL Dynamic Engine
  • Java Library
CentOS 7

Download the version 1.1.0 software for CentOS 7:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

RHEL 6

Download the version 1.1.0 software for RedHat Enterprise Linux 6:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine (Supports RHEL 6.5 and later)
- Java Library

RHEL 7

Download the version 1.1.0 software for RedHat Enterprise Linux 7:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

Ubuntu 16.04 LTS

Download the version 1.1.0 software for Ubuntu 16.04 LTS:

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

Windows Server

AWS CloudHSM supports 64-bit versions of Windows Server 2012, Windows Server 2012 R2 and Windows Server 2016. The AWS CloudHSM 1.1.0 client software for Windows Server includes the required CNG and KSP providers. For details, see Install and Configure the AWS CloudHSM Client (Windows) (p. 37).

Download the version 1.1.0 software for Windows Server:

- AWS CloudHSM Client for Windows Server

Significant changes in this version include the following:

**AWS CloudHSM Client Software**

- Added new Linux platforms.
- Amazon Linux 2
• Ubuntu 16.04 LTS
• RedHat Enterprise Linux 6 (RHEL 6)
• RedHat Enterprise Linux 7 (RHEL 7)
• CentOS 6
• CentOS 7

CNG/KSP Providers for Windows Server

The AWS CloudHSM client software for Windows Server includes the required CNG and KSP providers.

• Updated the version for consistency.

PKCS #11 Library

• Added support for Linux platforms.

OpenSSL Dynamic Engine

• Added support for Linux platforms.

Java Library

• If you downloaded this package prior to May 23, 5PM PDT, you will need to recompile your application for it to work with this version of the JCE, as the loadNative() method had temporarily changed from non-static to static. Alternatively, you can download the package again, and install the JCE. We have now restored the loadNative() method to static.

• Eliminated the breaking change in version 1.0.18. The LoginManager.getInstance() public method accepts username and password arguments.

• Added support for Linux platforms.

Version: 1.0.18

Version 1.0.18 includes the following software packages for each platform.

Amazon Linux

To download the version 1.0.18 software for Amazon Linux and compatible distributions, choose the link for each package.

• AWS CloudHSM Client
• PKCS #11 Library
• OpenSSL Dynamic Engine
• Java Library – Version 1.0.18 is deprecated due to issues with backward compatibility. Use the current version or version 1.0.14.

Ubuntu

To download the version 1.0.18 software for Ubuntu, choose the link for each package.

• AWS CloudHSM Client
• PKCS #11 Library
• **OpenSSL Dynamic Engine**
  • **Java Library –** Version 1.0.18 is deprecated due to issues with backward compatibility. Use the current version or version 1.0.14.

Windows Server

AWS CloudHSM supports Windows Server 2012, Windows Server 2012 R2 and Windows Server 2016. The AWS CloudHSM 1.0.18 client software for Windows Server includes the required CNG and KSP providers. For details, see [Install and Configure the AWS CloudHSM Client (Windows)](p. 37).

To download the version 1.0.18 software for Windows, choose the link: [AWS CloudHSM Client](#) for Windows Server.

Significant changes in this version include the following:

**AWS CloudHSM Client Software**

Added an AWS CloudHSM client for Windows Server. The following Windows Server operating systems are currently supported:

- Microsoft Windows Server 2012 (64-bit)
- Microsoft Windows Server 2012 R2 (64-bit)
- Microsoft Windows Server 2016 (64-bit)

**CNG/KSP Providers for Windows Server**

- Implemented PKCS7Padding for `C_DecryptUpdate` and `C_EncryptUpdate`.
- `CKA_ID` no longer required for RSA private key generation.
- Improved multi-threading performance.
- Fixed various bugs.

**PKCS #11 Library**

- Added support for PKCS7Padding.
- Strengthened checks on key templates.
- Fixed various bugs.

**OpenSSL Dynamic Engine**

- Added support to `getCaviumPrivKey` for ECC-based keys.
- Improved stability when client daemon connectivity is lost.
- Fixed various bugs.

**Java Library**

- [Breaking Change] The `LoginManager.getInstance()` public method does not accept `username` and `password` arguments directly.
- Added support for PKCS7Padding.
- Added wrap and unwrap methods.
- Improved stability when client daemon connectivity is lost.
- Fixed various bugs.
Version 1.0.14

Version 1.0.14 includes the following software packages for each platform.

Amazon Linux

To download the version 1.0.14 software for Amazon Linux and compatible distributions, choose the link for each package.

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

Ubuntu

To download the version 1.0.14 software for Ubuntu, choose the link for each package.

- AWS CloudHSM Client
- PKCS #11 Library
- OpenSSL Dynamic Engine
- Java Library

Significant changes in this version include the following:

**AWS CloudHSM Client Software**

- Improved failover behavior.
- Displays version metadata.
- Fixed various bugs.

**PKCS #11 Library**

- Implemented PKCS7Padding for C_DecryptUpdate and C_EncryptUpdate.
- CKA_ID no longer required for RSA private key generation.
- Improved multi-threading performance.
- Fixed various bugs.

**OpenSSL Dynamic Engine**

- Added support for CSRs for ECC keys.
- Improved stability and failure handling.

**Java Library**

No changes. Updated the version number for consistency.

Version 1.0.11

Significant changes in this version include the following:

**AWS CloudHSM Client Software**
• Improved load balancing.
• Improved performance.
• Improved handling of lost server connections.

PKCS #11 Library
• Added support for the CKM_RSA_PKCS_PSS sign/verify mechanism.

OpenSSL Dynamic Engine
• Updated the version number for consistency.

Java Library
• Improved the performance of several algorithms.
• Added Triple DES (3DES) key import feature.
• Various bug fixes.

Version 1.0.10

Significant changes in this version include the following:

AWS CloudHSM Client Software
• Updated the key_mgmt_util command line tool to enable AES wrapped key import.
• Improved performance.
• Fixed various bugs.

PKCS #11 Library
• Updated the version number for consistency.

OpenSSL Dynamic Engine
• Updated the version number for consistency.

Java Library
• Added support for additional algorithms.
• Improved performance.

Version 1.0.8

Significant changes in this version include the following:

AWS CloudHSM Client Software
• Improved setup experience.
• Added respawning to the client upstart service.
• Fixed various bugs.
PKCS #11 Library

- Fixed bugs to address relative paths in the Redis setup.

OpenSSL Dynamic Engine

- Improved performance.

Java Library

- Updated the version number for consistency.

Version 1.0.7

Significant changes in this version include the following:

AWS CloudHSM Client Software

- Added the `pkpspeed` (p. 290) performance testing tool.
- Fixed bugs to improve stability and performance.

PKCS #11 Library

- Added an accelerated version of the library that uses a Redis local cache to improve performance.
- Fixed bugs related to attribute handling.
- Added the ability to generate ECDSA keys.

OpenSSL Dynamic Engine

- Updated the version number for consistency.

Java Library

- Added support for additional algorithms.
- Signed the JAR files for compatibility with the Sun JCE provider.

Version 1.0.0

This is the initial release.

Supported Platforms

The AWS CloudHSM client (p. 8) and related software libraries (p. 179) support 64-bit versions of the following operating systems.

Note
Earlier versions of the software do not support all listed operating systems. For detailed information about each version of the AWS CloudHSM client and related software, see AWS CloudHSM Client and Software Version History (p. 296).
<table>
<thead>
<tr>
<th>Library</th>
<th>Operating System</th>
</tr>
</thead>
<tbody>
<tr>
<td>AWS CloudHSM Client</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td></td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td></td>
<td>Red Hat Enterprise Linux (RHEL) 6.7+</td>
</tr>
<tr>
<td></td>
<td>Red Hat Enterprise Linux (RHEL) 7.3+</td>
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<tr>
<td></td>
<td>CentOS 6.7+</td>
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<tr>
<td></td>
<td>CentOS 7.3+</td>
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<tr>
<td></td>
<td>Ubuntu 16.04 LTS</td>
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<tr>
<td></td>
<td>Microsoft Windows Server 2012</td>
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<tr>
<td></td>
<td>Microsoft Windows Server 2012 R2</td>
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<tr>
<td></td>
<td>Microsoft Windows Server 2016</td>
</tr>
<tr>
<td>CNG/KSP Providers</td>
<td>Microsoft Windows Server 2012</td>
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<tr>
<td></td>
<td>Microsoft Windows Server 2012 R2</td>
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<tr>
<td></td>
<td>Microsoft Windows Server 2016</td>
</tr>
<tr>
<td>PKCS #11</td>
<td>Amazon Linux</td>
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<tr>
<td></td>
<td>Ubuntu 16.04 LTS</td>
</tr>
<tr>
<td>OpenSSL Dynamic Engine</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>(Compatible with OpenSSL 1.0.2[f+])</td>
<td>Amazon Linux 2</td>
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<td>Ubuntu 16.04 LTS</td>
</tr>
<tr>
<td>JCE Provider</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>(Supported on OpenJDK 1.8)</td>
<td>Amazon Linux 2</td>
</tr>
</tbody>
</table>
## Supported Platforms

<table>
<thead>
<tr>
<th>Library</th>
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</table>
## Document History

**Latest documentation update:** July 30, 2018

The following table describes the documentation release history of AWS CloudHSM after May 2018.

<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
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</thead>
<tbody>
<tr>
<td>Added new content</td>
<td>Added the ability to copy an AWS CloudHSM cluster backup across regions. For more information, see <a href="#">Copying A Backup Across Regions</a>.</td>
<td>July 30, 2018</td>
</tr>
<tr>
<td>Added region support</td>
<td>Added region support for EU (London)</td>
<td>June 13, 2018</td>
</tr>
</tbody>
</table>

The following table describes the documentation release history of AWS CloudHSM before June 2018.

<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>New content</td>
<td>Added AWS CloudHSM client and library support for Amazon Linux 2, Red Hat Enterprise Linux (RHEL) 6, Red Hat Enterprise Linux (RHEL) 7, CentOS 6, CentOS 7, and Ubuntu 16.04 LTS. For more information, see [Install and Configure the AWS CloudHSM Client (Linux)](p. 35).</td>
<td>May 10, 2018</td>
</tr>
</tbody>
</table>
| New content             | Added a Windows AWS CloudHSM client. For more information, see the following topics:  
  - [Install and Configure the AWS CloudHSM Client (Windows)](p. 37)  
  - [KSP and CNG Providers for Windows](p. 224)  
  - [Configure Windows Server as a Certificate Authority (CA) with AWS CloudHSM](p. 257) | April 30, 2018 |
<p>| New content             | Added quorum authentication (M of N access control) for crypto officers (COs). For more information, see [Enforcing Quorum Authentication (M of N Access Control)](p. 60). | November 9, 2017 |</p>
<table>
<thead>
<tr>
<th>Change</th>
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<tbody>
<tr>
<td>Update</td>
<td>Added documentation about using the <code>key_mgmt_util</code> command line tool. For more information, see <code>key_mgmt_util Command Reference (p. 118)</code>.</td>
<td>November 9, 2017</td>
</tr>
<tr>
<td>New content</td>
<td>Added Oracle Transparent Data Encryption. For more information, see <code>Oracle Database Encryption (p. 260)</code>.</td>
<td>October 25, 2017</td>
</tr>
<tr>
<td>New content</td>
<td>Added SSL Offload. For more information, see <code>SSL/TLS Offload (p. 230)</code>.</td>
<td>October 12, 2017</td>
</tr>
<tr>
<td>New content</td>
<td>Added code samples (p. 198) that demonstrate how to use the AWS CloudHSM software library for Java (p. 190).</td>
<td>August 29, 2017</td>
</tr>
<tr>
<td>New guide</td>
<td>This release introduces AWS CloudHSM</td>
<td>August 14, 2017</td>
</tr>
</tbody>
</table>