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What is AWS Elastic Beanstalk?

Amazon Web Services (AWS) comprises over one hundred services, each of which exposes an area of functionality. While the variety of services offers flexibility for how you want to manage your AWS infrastructure, it can be challenging to figure out which services to use and how to provision them.

With Elastic Beanstalk, you can quickly deploy and manage applications in the AWS Cloud without having to learn about the infrastructure that runs those applications. Elastic Beanstalk reduces management complexity without restricting choice or control. You simply upload your application, and Elastic Beanstalk automatically handles the details of capacity provisioning, load balancing, scaling, and application health monitoring.

Elastic Beanstalk supports applications developed in Go, Java, .NET, Node.js, PHP, Python, and Ruby. When you deploy your application, Elastic Beanstalk builds the selected supported platform version and provisions one or more AWS resources, such as Amazon EC2 instances, to run your application.

You can interact with Elastic Beanstalk by using the Elastic Beanstalk console, the AWS Command Line Interface (AWS CLI), or eb, a high-level CLI designed specifically for Elastic Beanstalk.

To learn more about how to deploy a sample web application using Elastic Beanstalk, see Getting Started with AWS: Deploying a Web App.

You can also perform most deployment tasks, such as changing the size of your fleet of Amazon EC2 instances or monitoring your application, directly from the Elastic Beanstalk web interface (console).

To use Elastic Beanstalk, you create an application, upload an application version in the form of an application source bundle (for example, a Java .war file) to Elastic Beanstalk, and then provide some information about the application. Elastic Beanstalk automatically launches an environment and creates and configures the AWS resources needed to run your code. After your environment is launched, you can then manage your environment and deploy new application versions. The following diagram illustrates the workflow of Elastic Beanstalk.

After you create and deploy your application, information about the application—including metrics, events, and environment status—is available through the Elastic Beanstalk console, APIs, or Command Line Interfaces, including the unified AWS CLI.

Pricing

There is no additional charge for Elastic Beanstalk. You pay only for the underlying AWS resources that your application consumes. For details about pricing, see the Elastic Beanstalk service detail page.

Where to go next

This guide contains conceptual information about the Elastic Beanstalk web service, as well as information about how to use the service to deploy web applications. Separate sections describe how to
use the Elastic Beanstalk console, command line interface (CLI) tools, and API to deploy and manage your Elastic Beanstalk environments. This guide also documents how Elastic Beanstalk is integrated with other services provided by Amazon Web Services.

We recommend that you first read Getting started using Elastic Beanstalk (p. 3) to learn how to start using Elastic Beanstalk. Getting Started steps you through creating, viewing, and updating your Elastic Beanstalk application, as well as editing and terminating your Elastic Beanstalk environment. Getting Started also describes different ways you can access Elastic Beanstalk.

To learn more about an Elastic Beanstalk application and its components, see the following pages.

- Elastic Beanstalk concepts (p. 13)
- Elastic Beanstalk platforms glossary (p. 24)
- Shared responsibility model for Elastic Beanstalk platform maintenance (p. 26)
- Elastic Beanstalk platform support policy (p. 27)
Getting started using Elastic Beanstalk

To help you understand how AWS Elastic Beanstalk works, this tutorial walks you through creating, exploring, updating, and deleting an Elastic Beanstalk application. It takes less than an hour to complete.

There is no cost for using Elastic Beanstalk, but the AWS resources that it creates for this tutorial are live (and don't run in a sandbox). You incur the standard usage fees for these resources until you terminate them at the end of this tutorial. The total charges are typically less than a dollar. For information about how to minimize charges, see AWS free tier.

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- Setting up: Create an AWS account (p. 3)
- Step 1: Create an example application (p. 3)
- Step 2: Explore your environment (p. 5)
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Setting up: Create an AWS account

If you're not already an AWS customer, you need to create an AWS account. Signing up enables you to access Elastic Beanstalk and other AWS services that you need.

To sign up for an AWS account
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. Follow the instructions shown.

Step 1: Create an example application

In this step, you create a new application starting from a preexisting example application. Elastic Beanstalk supports platforms for different programming languages, application servers, and Docker containers. You choose a platform when you create the application.

Create an application and an environment

To create your example application, you'll use the Create a web app console wizard. It creates an Elastic Beanstalk application and launches an environment within it. An environment is the collection of AWS resources required to run your application code.

To create an example application
1. Open the Elastic Beanstalk console using this link: https://console.aws.amazon.com/elasticbeanstalk/home#/gettingStarted?applicationName=getting-started-app
2. Optionally add application tags (p. 386).
3. For Platform, choose a platform, and then choose Create application.

To run the example application on AWS resources, Elastic Beanstalk takes the following actions. They take about five minutes to complete.

2. Launches an environment named GettingStartedApp-env with these AWS resources:
   - An Amazon Elastic Compute Cloud (Amazon EC2) instance (virtual machine)
   - An Amazon EC2 security group
   - An Amazon Simple Storage Service (Amazon S3) bucket
   - Amazon CloudWatch alarms
   - An AWS CloudFormation stack
   - A domain name

   For details about these AWS resources, see the section called “AWS resources created for the example application” (p. 5).
3. Creates a new application version named Sample Application. This is the default Elastic Beanstalk example application file.
4. Deploys the code for the example application to the GettingStartedApp-env environment.

During the environment creation process, the console tracks progress and displays events.

When all of the resources are launched and the EC2 instances running the application pass health checks, the environment's health changes to Ok. You can now use your web application's website.
AWS resources created for the example application

When you create the example application, Elastic Beanstalk creates the following AWS resources:

- **EC2 instance** – An Amazon EC2 virtual machine configured to run web apps on the platform you choose.

  Each platform runs a different set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination thereof. Most platforms use either Apache or nginx as a reverse proxy that processes web traffic in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow incoming traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic is not allowed on other ports.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

Step 2: Explore your environment

To see an overview of your Elastic Beanstalk application’s environment, use the environment page in the Elastic Beanstalk console.

To view the environment overview

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

The environment overview pane shows top level information about your environment. This includes its name, its URL, its current health status, the name of the currently deployed application version, and the platform version that the application is running on. Below the overview pane you can see the five most recent environment events.

To learn more about environment tiers, platforms, application versions, and other Elastic Beanstalk concepts, see Concepts (p. 13).
While Elastic Beanstalk creates your AWS resources and launches your application, the environment is in a **Pending** state. Status messages about launch events are continuously added to the overview.

The environment's **URL** is located at the top of the overview, below the environment name. This is the URL of the web application that the environment is running. Choose this URL to get to the example application's **Congratulations** page.

The navigation page on the left side of the console links to other pages that contain more detailed information about your environment and provide access to additional features:

- **Configuration** – Shows the resources provisioned for this environment, such as the Amazon Elastic Compute Cloud (Amazon EC2) instances that host your application. You can configure some of the provisioned resources on this page.
- **Health** – Shows the status of and detailed health information about the Amazon EC2 instances running your application.
• **Monitoring** – Shows statistics for the environment, such as average latency and CPU utilization. You can use this page to create alarms for the metrics that you are monitoring.

• **Events** – Shows information or error messages from the Elastic Beanstalk service and from other services whose resources this environment uses.

• **Tags** – Shows environment tags and allows you to manage them. Tags are key-value pairs that are applied to your environment.

### Step 3: Deploy a new version of your application

Periodically, you might need to deploy a new version of your application. You can deploy a new version at any time, as long as no other update operations are in progress on your environment.

The application version that you started this tutorial with is called **Sample Application**.

#### To update your application version

1. Download the sample application that matches your environment's platform. Use one of the following applications.
   - Docker – docker.zip
   - Multicontainer Docker – docker-multicontainer-v2.zip
   - Preconfigured Docker (Glassfish) – docker-glassfish-v1.zip
   - Go – go.zip
   - Corretto – corretto.zip
   - Tomcat – tomcat.zip
   - .NET Core on Linux – dotnet-core-linux.zip
   - .NET – dotnet-asp-v1.zip
   - Node.js – nodejs.zip
   - PHP – php.zip
   - Python – python.zip
   - Ruby – ruby.zip

2. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.

3. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

4. On the environment overview page, choose **Upload and deploy**.

5. Choose **Choose file**, and then upload the sample application source bundle that you downloaded.
Step 4: Configure your environment

You can configure your environment to better suit your application. For example, if you have a compute-intensive application, you can change the type of Amazon Elastic Compute Cloud (Amazon EC2) instance that is running your application. To apply configuration changes, Elastic Beanstalk performs an environment update.

The console automatically fills in the **Version label** with a new unique label. If you type in your own version label, ensure that it's unique.

6. Choose **Deploy**.

While Elastic Beanstalk deploys your file to your Amazon EC2 instances, you can view the deployment status on the environment's overview. While the application version is updated, the **Environment Health** status is gray. When the deployment is complete, Elastic Beanstalk performs an application health check. When the application responds to the health check, it's considered healthy and the status returns to green. The environment overview shows the new **Running Version**—the name you provided as the **Version label**.

Elastic Beanstalk also uploads your new application version and adds it to the table of application versions. To view the table, choose **Application versions** under **getting-started-app** on the navigation pane.
Some configuration changes are simple and happen quickly. Some changes require deleting and recreating AWS resources, which can take several minutes. When you change configuration settings, Elastic Beanstalk warns you about potential application downtime.

Make a configuration change

In this example of a configuration change, you edit your environment's capacity settings. You configure a load-balanced, scalable environment that has between two and four Amazon EC2 instances in its Auto Scaling group, and then you verify that the change occurred. Elastic Beanstalk creates an additional Amazon EC2 instance, adding to the single instance that it created initially. Then, Elastic Beanstalk associates both instances with the environment's load balancer. As a result, your application's responsiveness is improved and its availability is increased.

To change your environment's capacity

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Capacity configuration category, choose Edit.
5. In the Auto Scaling group section, change Environment type to Load balanced.
6. In the Instances row, change Max to 4, and then change Min to 2.
7. Choose Apply.
8. A warning tells you that this update replaces all of your current instances. Choose Confirm.
9. In the navigation pane, choose Events.

The environment update can take a few minutes. To find out that it's complete, look for the event Successfully deployed new configuration to environment in the event list. This confirms that the Auto Scaling minimum instance count has been set to 2. Elastic Beanstalk automatically launches the second instance.

Verify the configuration change

When the environment update is complete and the environment is ready, verify your change.

To verify the increased capacity

1. In the navigation pane, choose Health.
2. Look at the Enhanced health overview page.

   You can see that two Amazon EC2 instances are listed following the Overall line. Your environment capacity has increased to two instances.
Step 5: Clean up

Congratulations! You have successfully deployed a sample application to the AWS Cloud, uploaded a new version, and modified its configuration to add a second Auto Scaling instance. To ensure that you're not charged for any services you aren't using, delete all application versions and terminate the environment. This also deletes the AWS resources that the environment created for you.

To delete the application and all associated resources

1. Delete all application versions.
   a. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
   b. In the navigation pane, choose Applications, and then choose getting-started-app.
   c. In the navigation pane, find your application's name and choose Application versions.
   d. On the Application versions page, select all application versions that you want to delete.
   e. Choose Actions, and then choose Delete.
   f. Turn on Delete versions from Amazon S3.
   g. Choose Delete, and then choose Done.

2. Terminate the environment.
   a. In the navigation pane, choose getting-started-app, and then choose GettingStartedApp-env in the environment list.
   b. Choose Environment actions, and then choose Terminate Environment.
c. Confirm that you want to terminate **GettingStartedApp-env** by typing the environment name, and then choose **Terminate**.

3. Delete the getting-started-app application.
   
a. In the navigation pane, choose the **getting-started-app**.
   
b. Choose **Actions**, and then choose **Delete application**.
   
c. Confirm that you want to delete **getting-started-app** by typing the application name, and then choose **Delete**.

**Next steps**

Now that you know how to create an Elastic Beanstalk application and environment, we recommend that you read *Concepts* (p. 13). This topic provides information about the Elastic Beanstalk components and architecture, and describes important design considerations for your Elastic Beanstalk application.

In addition to the Elastic Beanstalk console, you can use the following tools to create and manage Elastic Beanstalk environments.

**EB CLI**

The EB CLI is a command line tool for creating and managing environments. See *Using the Elastic Beanstalk command line interface (EB CLI)* (p. 931) for details.

**AWS SDK for Java**

The AWS SDK for Java provides a Java API you can use to build applications that use AWS infrastructure services. With the AWS SDK for Java, you can get started in minutes with a single, downloadable package that includes the AWS Java library, code examples, and documentation.

The AWS SDK for Java requires the J2SE Development Kit 5.0 or later. You can download the latest Java software from [http://developers.sun.com/downloads/](http://developers.sun.com/downloads/). The SDK also requires Apache Commons (Codec, HttpClient, and Logging) and Saxon-HE third-party packages, which are included in the third-party directory of the SDK.

For more information, see *AWS SDK for Java*.

**AWS Toolkit for Eclipse**

The AWS Toolkit for Eclipse is an open source plug-in for the Eclipse Java IDE. You can use it to create AWS Java web projects that are preconfigured with the AWS SDK for Java, and then deploy the web applications to Elastic Beanstalk. The Elastic Beanstalk plug-in builds on top of the Eclipse Web Tools Platform (WTP). The toolkit provides a Travel Log sample web application template that demonstrates the use of Amazon S3 and Amazon SNS.

To ensure that you have all the WTP dependencies, we recommend that you start with the Java EE distribution of Eclipse. You can download it from [http://eclipse.org/downloads/](http://eclipse.org/downloads/).

For more information about using the Elastic Beanstalk plug-in for Eclipse, see *AWS Toolkit for Eclipse*. To get started creating your Elastic Beanstalk application using Eclipse, see *Creating and deploying Java applications on Elastic Beanstalk* (p. 99).

**AWS SDK for .NET**

The AWS SDK for .NET enables you to build applications that use AWS infrastructure services. With the AWS SDK for .NET, you can get started in minutes with a single, downloadable package that includes the AWS .NET library, code examples, and documentation.
For more information, see AWS SDK for .NET. For supported .NET Framework and Visual Studio versions, see the AWS SDK for .NET Developer Guide.

**AWS Toolkit for Visual Studio**

With the AWS Toolkit for Visual Studio plug-in, you can deploy an existing .NET application to Elastic Beanstalk. You can also create projects using the AWS templates that are preconfigured with the AWS SDK for .NET.

For prerequisite and installation information, see the AWS Toolkit for Visual Studio. To get started creating your Elastic Beanstalk application using Visual Studio, see Creating and deploying .NET applications on Elastic Beanstalk (p. 173).

**AWS SDK for JavaScript in Node.js**

The AWS SDK for JavaScript in Node.js enables you to build applications on top of AWS infrastructure services. With the AWS SDK for JavaScript in Node.js, you can get started in minutes with a single, downloadable package that includes the AWS Node.js library, code examples, and documentation.

For more information, see the AWS SDK for JavaScript in Node.js.

**AWS SDK for PHP**

The AWS SDK for PHP enables you to build applications on top of AWS infrastructure services. With the AWS SDK for PHP, you can get started in minutes with a single, downloadable package that includes the AWS PHP library, code examples, and documentation.

The AWS SDK for PHP requires PHP 5.2 or later. For download details, see http://php.net/.

For more information, see the AWS SDK for PHP.

**AWS SDK for Python (Boto)**

With the AWS SDK for Python (Boto), you can get started in minutes with a single, downloadable package that includes the AWS Python library, code examples, and documentation. You can build Python applications on top of APIs that take the complexity out of coding directly against web service interfaces.

The all-in-one library provides Python developer-friendly APIs that hide many of the lower-level tasks associated with programming for the AWS Cloud, including authentication, request retries, and error handling. The SDK provides practical examples in Python for how to use the libraries to build applications.

For information about Boto, example code, documentation, tools, and additional resources, see the Python Developer Center.

**AWS SDK for Ruby**

You can get started in minutes with a single, downloadable package complete with the AWS Ruby library, code examples, and documentation. You can build Ruby applications on top of APIs that take the complexity out of coding directly against web services interfaces.

The all-in-one library provides Ruby developer-friendly APIs that hide many of the lower-level tasks associated with programming for the AWS Cloud, including authentication, request retries, and error handling. The SDK provides practical examples in Ruby for how to use the libraries to build applications.

For information about the SDK, example code, documentation, tools, and additional resources, see the Ruby Developer Center.
Elastic Beanstalk concepts

AWS Elastic Beanstalk enables you to manage all of the resources that run your application as environments. Here are some key Elastic Beanstalk concepts.

Application

An Elastic Beanstalk application is a logical collection of Elastic Beanstalk components, including environments, versions, and environment configurations. In Elastic Beanstalk an application is conceptually similar to a folder.

Application version

In Elastic Beanstalk, an application version refers to a specific, labeled iteration of deployable code for a web application. An application version points to an Amazon Simple Storage Service (Amazon S3) object that contains the deployable code, such as a Java WAR file. An application version is part of an application. Applications can have many versions and each application version is unique. In a running environment, you can deploy any application version you already uploaded to the application, or you can upload and immediately deploy a new application version. You might upload multiple application versions to test differences between one version of your web application and another.

Environment

An environment is a collection of AWS resources running an application version. Each environment runs only one application version at a time, however, you can run the same application version or different application versions in many environments simultaneously. When you create an environment, Elastic Beanstalk provisions the resources needed to run the application version you specified.

Environment tier

When you launch an Elastic Beanstalk environment, you first choose an environment tier. The environment tier designates the type of application that the environment runs, and determines what resources Elastic Beanstalk provisions to support it. An application that serves HTTP requests runs in a web server environment tier (p. 14). A backend environment that pulls tasks from an Amazon Simple Queue Service (Amazon SQS) queue runs in a worker environment tier (p. 15).

Environment configuration

An environment configuration identifies a collection of parameters and settings that define how an environment and its associated resources behave. When you update an environment’s configuration settings, Elastic Beanstalk automatically applies the changes to existing resources or deletes and deploys new resources (depending on the type of change).
**Saved configuration**

A saved configuration is a template that you can use as a starting point for creating unique environment configurations. You can create and modify saved configurations, and apply them to environments, using the Elastic Beanstalk console, EB CLI, AWS CLI, or API. The API and the AWS CLI refer to saved configurations as configuration templates.

**Platform**

A platform is a combination of an operating system, programming language runtime, web server, application server, and Elastic Beanstalk components. You design and target your web application to a platform. Elastic Beanstalk provides a variety of platforms on which you can build your applications.

For details, see Elastic Beanstalk platforms (p. 24).

**Web server environments**

The following diagram shows an example Elastic Beanstalk architecture for a web server environment tier, and shows how the components in that type of environment tier work together.

![Diagram of Elastic Beanstalk architecture](image)

The environment is the heart of the application. In the diagram, the environment is shown within the top-level solid line. When you create an environment, Elastic Beanstalk provisions the resources required to run your application. AWS resources created for an environment include one elastic load balancer (ELB in the diagram), an Auto Scaling group, and one or more Amazon Elastic Compute Cloud (Amazon EC2) instances.

Every environment has a CNAME (URL) that points to a load balancer. The environment has a URL, such as myapp.us-west-2.elasticbeanstalk.com. This URL is aliased in Amazon Route 53 to an Elastic Load Balancing URL—something like abcdef-123456.us-west-2.elb.amazonaws.com—by using a CNAME record. Amazon Route 53 is a highly available and scalable Domain Name System (DNS) web service. It provides secure and reliable routing to your infrastructure. Your domain name that you registered with your DNS provider will forward requests to the CNAME.
The load balancer sits in front of the Amazon EC2 instances, which are part of an Auto Scaling group. Amazon EC2 Auto Scaling automatically starts additional Amazon EC2 instances to accommodate increasing load on your application. If the load on your application decreases, Amazon EC2 Auto Scaling stops instances, but always leaves at least one instance running.

The software stack running on the Amazon EC2 instances is dependent on the container type. A container type defines the infrastructure topology and software stack to be used for that environment. For example, an Elastic Beanstalk environment with an Apache Tomcat container uses the Amazon Linux operating system, Apache web server, and Apache Tomcat software. For a list of supported container types, see Elastic Beanstalk supported platforms (p. 28). Each Amazon EC2 instance that runs your application uses one of these container types. In addition, a software component called the host manager (HM) runs on each Amazon EC2 instance. The host manager is responsible for the following:

- Deploying the application
- Aggregating events and metrics for retrieval via the console, the API, or the command line
- Generating instance-level events
- Monitoring the application log files for critical errors
- Monitoring the application server
- Patching instance components
- Rotating your application's log files and publishing them to Amazon S3

The host manager reports metrics, errors and events, and server instance status, which are available via the Elastic Beanstalk console, APIs, and CLIs.

The Amazon EC2 instances shown in the diagram are part of one security group. A security group defines the firewall rules for your instances. By default, Elastic Beanstalk defines a security group, which allows everyone to connect using port 80 (HTTP). You can define more than one security group. For example, you can define a security group for your database server. For more information about Amazon EC2 security groups and how to configure them for your Elastic Beanstalk application, see Security groups (p. 493).

Worker environments

AWS resources created for a worker environment tier include an Auto Scaling group, one or more Amazon EC2 instances, and an IAM role. For the worker environment tier, Elastic Beanstalk also creates and provisions an Amazon SQS queue if you don’t already have one. When you launch a worker environment, Elastic Beanstalk installs the necessary support files for your programming language of choice and a daemon on each EC2 instance in the Auto Scaling group. The daemon reads messages from an Amazon SQS queue. The daemon sends data from each message that it reads to the web application running in the worker environment for processing. If you have multiple instances in your worker environment, each instance has its own daemon, but they all read from the same Amazon SQS queue.

The following diagram shows the different components and their interactions across environments and AWS services.
Amazon CloudWatch is used for alarms and health monitoring. For more information, go to Basic health reporting (p. 752).

For details about how the worker environment tier works, see Elastic Beanstalk worker environments (p. 475).

**Design considerations**

Because applications deployed using Elastic Beanstalk run on Amazon cloud resources, you should keep several things in mind when designing your application: *scalability, security, persistent storage, fault tolerance, content delivery, software updates and patching, and connectivity*. For a comprehensive list of technical AWS whitepapers, covering topics such as architecture, security and economics, go to AWS Cloud Computing Whitepapers.

**Scalability**

When you're operating in a physical hardware environment, as opposed to a cloud environment, you can approach scalability two ways—you can scale up (vertical scaling) or scale out (horizontal scaling). The scale-up approach requires an investment in powerful hardware as the demands on the business
increase, whereas the scale-out approach requires following a distributed model of investment, so hardware and application acquisitions are more targeted, data sets are federated, and design is service-oriented. The scale-up approach could become very expensive, and there's still the risk that demand could outgrow capacity. Although the scale-out approach is usually more effective, it requires predicting the demand at regular intervals and deploying infrastructure in chunks to meet demand. This approach often leads to unused capacity and requires careful monitoring.

By moving to the cloud you can bring the use of your infrastructure into close alignment with demand by leveraging the elasticity of the cloud. Elasticity is the streamlining of resource acquisition and release, so that your infrastructure can rapidly scale in and scale out as demand fluctuates. To implement elasticity, configure your Auto Scaling settings to scale up or down based on metrics from the resources in your environment (utilization of the servers or network I/O, for instance). You can use Auto Scaling to automatically add compute capacity when usage rises and remove it when usage drops. Publish system metrics (CPU, memory, disk I/O, network I/O) to Amazon CloudWatch and configure alarms to trigger Auto Scaling actions or send notifications. For more instructions on configuring Auto Scaling, see Auto Scaling group for your Elastic Beanstalk environment (p. 497).

Elastic Beanstalk applications should also be as stateless as possible, using loosely coupled, fault-tolerant components that can be scaled out as needed. For more information about designing scalable application architectures for AWS, read the Architecting for the Cloud: Best Practices whitepaper.

Security

Security on AWS is a shared responsibility. AWS protects the physical resources in your environment and ensure that the cloud is a safe place for you to run applications. You are responsible for the security of data coming in and out of your Elastic Beanstalk environment and the security of your application.

To protect information flowing between your application and clients, configure SSL. To do this, you need a free certificate from AWS Certificate Manager (ACM). If you already have a certificate from an external certificate authority (CA), you can use ACM to import that certificate programmatically or using the AWS CLI.

If ACM is not available in your region, you can purchase a certificate from an external CA such as VeriSign or Entrust. Then, use the AWS CLI to upload a third-party or self-signed certificate and private key to (AWS Identity and Access Management (IAM). The certificate's public key authenticates your server to the browser. It also serves as the basis for creating the shared session key that encrypts the data in both directions. For instructions on creating, uploading, and assigning an SSL certificate to your environment, see Configuring HTTPS for your Elastic Beanstalk environment (p. 714).

When you configure an SSL certificate for your environment, data is encrypted between the client and your environment's Elastic Load Balancing load balancer. By default, encryption is terminated at the load balancer, and traffic between the load balancer and Amazon EC2 instances is unencrypted.

Persistent storage

Elastic Beanstalk applications run on Amazon EC2 instances that have no persistent local storage. When the Amazon EC2 instances terminate, the local file system is not saved, and new Amazon EC2 instances start with a default file system. You should design your application to store data in a persistent data source. Amazon Web Services offers a number of persistent storage services that you can leverage for your application. The following table lists them.

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<th>Service documentation</th>
<th>Elastic Beanstalk integration</th>
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<tr>
<td>Amazon S3</td>
<td>Amazon Simple Storage Service Documentation</td>
<td>Using Elastic Beanstalk with Amazon S3 (p. 910)</td>
</tr>
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</table>
Fault tolerance

As a rule of thumb, you should be a pessimist when designing architecture for the cloud. Always design, implement, and deploy for automated recovery from failure. Use multiple Availability Zones for your Amazon EC2 instances and for Amazon RDS. Availability Zones are conceptually like logical data centers. Use Amazon CloudWatch to get more visibility into the health of your Elastic Beanstalk application and take appropriate actions in case of hardware failure or performance degradation. Configure your Auto Scaling settings to maintain your fleet of Amazon EC2 instances at a fixed size so that unhealthy Amazon EC2 instances are replaced by new ones. If you are using Amazon RDS, then set the retention period for backups, so that Amazon RDS can perform automated backups.

Content delivery

When users connect to your website, their requests may be routed through a number of individual networks. As a result users may experience poor performance due to high latency. Amazon CloudFront can help ameliorate latency issues by distributing your web content (such as images, video, and so on) across a network of edge locations around the world. End users are routed to the nearest edge location, so content is delivered with the best possible performance. CloudFront works seamlessly with Amazon S3, which durably stores the original, definitive versions of your files. For more information about Amazon CloudFront, see https://aws.amazon.com/cloudfront.

Software updates and patching

Elastic Beanstalk periodically updates its platforms with new software and patches. Elastic Beanstalk doesn’t upgrade running environments to new platform versions automatically, but you can initiate a platform update (p. 452) to update your running environment in place. Platform updates use rolling updates (p. 446) to keep your application available by applying changes in batches.

Connectivity

Elastic Beanstalk needs to be able to connect to the instances in your environment to complete deployments. When you deploy an Elastic Beanstalk application inside an Amazon VPC, the configuration required to enable connectivity depends on the type of Amazon VPC environment you create:

- For single-instance environments, no additional configuration is required because Elastic Beanstalk assigns each Amazon EC2 instance a public Elastic IP address that enables the instance to communicate directly with the Internet.
- For load-balanced, scalable environments in an Amazon VPC with both public and private subnets, you must do the following:

<table>
<thead>
<tr>
<th>Storage service</th>
<th>Service documentation</th>
<th>Elastic Beanstalk integration</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amazon Elastic Block Store</td>
<td>Amazon Elastic Block Store</td>
<td>Using Elastic Beanstalk with Amazon Elastic Block Store</td>
</tr>
<tr>
<td>Amazon DynamoDB</td>
<td>Amazon DynamoDB Documentation</td>
<td>Using Elastic Beanstalk with Amazon DynamoDB (p. 830)</td>
</tr>
<tr>
<td>Amazon Relational Database Service (RDS)</td>
<td>Amazon Relational Database Service Documentation</td>
<td>Using Elastic Beanstalk with Amazon RDS (p. 899)</td>
</tr>
</tbody>
</table>
• Create a load balancer in the public subnet to route inbound traffic from the Internet to the Amazon EC2 instances.
• Create a network address translation (NAT) device to route outbound traffic from the Amazon EC2 instances in private subnets to the Internet.
• Create inbound and outbound routing rules for the Amazon EC2 instances inside the private subnet.
• If using a NAT instance, configure the security groups for the NAT instance and Amazon EC2 instances to enable Internet communication.
• For a load-balanced, scalable environment in an Amazon VPC that has one public subnet, no additional configuration is required because the Amazon EC2 instances are configured with a public IP address that enables the instances to communicate with the Internet.

For more information about using Elastic Beanstalk with Amazon VPC, see Using Elastic Beanstalk with Amazon VPC (p. 913).
Service roles, instance profiles, and user policies

When you create an environment, AWS Elastic Beanstalk prompts you to provide two AWS Identity and Access Management (IAM) roles: a service role and an instance profile. The service role (p. 20) is assumed by Elastic Beanstalk to use other AWS services on your behalf. The instance profile (p. 21) is applied to the instances in your environment and allows them to retrieve application versions (p. 13) from Amazon Simple Storage Service (Amazon S3), upload logs to Amazon S3, and perform other tasks that vary depending on the environment type and platform.

The best way to get a properly configured service role and instance profile is to create an environment running a sample application (p. 400) in the Elastic Beanstalk console or by using the Elastic Beanstalk Command Line Interface (EB CLI). When you create an environment, the clients create the required roles and assign them managed policies (p. 855) that include all of the necessary permissions.

In addition to the two roles that you assign to your environment, you can also create user policies (p. 23) and apply them to IAM users and groups in your account to allow users to create and manage Elastic Beanstalk applications and environments. Elastic Beanstalk provides managed policies for full access and read-only access.

You can create your own instance profiles and user policies for advanced scenarios. If your instances need to access services that are not included in the default policies, you can add additional policies to the default or create a new one. You can also create more restrictive user policies if the managed policy is too permissive. See the AWS Identity and Access Management User Guide for in-depth coverage of AWS permissions.

Topics
- Elastic Beanstalk service role (p. 20)
- Elastic Beanstalk instance profile (p. 21)
- Elastic Beanstalk user policy (p. 23)

Elastic Beanstalk service role

A service role is the IAM role that Elastic Beanstalk assumes when calling other services on your behalf. For example, Elastic Beanstalk uses the service role that you specify when creating an Elastic Beanstalk environment when it calls Amazon Elastic Compute Cloud (Amazon EC2), Elastic Load Balancing, and Amazon EC2 Auto Scaling APIs to gather information about the health of its AWS resources for enhanced health monitoring (p. 755).

The AWSElasticBeanstalkEnhancedHealth managed policy contains all of the permissions that Elastic Beanstalk needs to monitor environment health:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "elasticloadbalancing:DescribeInstanceHealth",
        "elasticloadbalancing:DescribeLoadBalancerAttributes"
      ]
    }
  ]
}
```
Elastic Beanstalk instance profile

An instance profile is an IAM role that is applied to instances launched in your Elastic Beanstalk environment. When creating an Elastic Beanstalk environment, you specify the instance profile that is used when your instances:

- Retrieve application versions (p. 13) from Amazon Simple Storage Service (Amazon S3)
- Write logs to Amazon S3
• In AWS X-Ray integrated environments (p. 577), upload debugging data to X-Ray
• In multicontainer Docker environments, coordinate container deployments with Amazon Elastic Container Service
• In worker environments, read from an Amazon Simple Queue Service (Amazon SQS) queue
• In worker environments, perform leader election with Amazon DynamoDB
• In worker environments, publish instance health metrics to Amazon CloudWatch

The AWS Elastic Beanstalk WebTier managed policy contains statements that allow instances in your environment to upload logs to Amazon S3 and send debugging information to X-Ray:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        { 
            "Sid": "BucketAccess",
            "Action": [ 
                "s3:Get*",
                "s3:List*",
                "s3:PutObject"
            ],
            "Effect": "Allow",
            "Resource": [ 
                "arn:aws:s3:::elasticbeanstalk-*",
                "arn:aws:s3:::elasticbeanstalk-*/*"
            ]
        },
        { 
            "Sid": "XRayAccess",
            "Action": [ 
                "xray:PutTraceSegments",
                "xray:PutTelemetryRecords",
                "xray:GetSamplingRules",
                "xray:GetSamplingTargets",
                "xray:GetSamplingStatisticSummaries"
            ],
            "Effect": "Allow",
            "Resource": "**"
        },
        { 
            "Sid": "CloudWatchLogsAccess",
            "Action": [ 
                "logs:PutLogEvents",
                "logs:CreateLogStream",
                "logs:DescribeLogStreams",
                "logs:DescribeLogGroups"
            ],
            "Effect": "Allow",
            "Resource": [ 
                "arn:aws:logs:*:*:log-group:/aws/elasticbeanstalk*"
            ]
        },
        { 
            "Sid": "ElasticBeanstalkHealthAccess",
            "Action": [ 
                "elasticbeanstalk:PutInstanceStatistics"
            ],
            "Effect": "Allow",
            "Resource": [ 
                "arn:aws:elasticbeanstalk:*:*:application/*",
                "arn:aws:elasticbeanstalk:*:*:environment/*"
            ]
        }
    ]
}
```
Elastic Beanstalk also provides managed policies named `AWS Elastic Beanstalk Worker Tier` and `AWS Elastic Beanstalk Multicontainer Docker` for the other use cases. Elastic Beanstalk attaches all of these policies to the default instance profile, `aws-elasticbeanstalk-ec2-role`, when you create an environment with the console or EB CLI.

If your web application requires access to any other AWS services, add statements or managed policies to the instance profile that allow access to those services.

For more information about instance profiles, see Managing Elastic Beanstalk instance profiles (p. 834).

### Elastic Beanstalk user policy

Create IAM users for each person who uses Elastic Beanstalk to avoid using your root account or sharing credentials. For increased security, only grant these users permission to access services and features that they need.

Elastic Beanstalk requires permissions not only for its own API actions, but for several other AWS services as well. Elastic Beanstalk uses user permissions to launch all of the resources in an environment, including EC2 instances, an Elastic Load Balancing load balancer, and an Auto Scaling group. Elastic Beanstalk also uses user permissions to save logs and templates to Amazon Simple Storage Service (Amazon S3), send notifications to Amazon SNS, assign instance profiles, and publish metrics to CloudWatch. Elastic Beanstalk requires AWS CloudFormation permissions to orchestrate resource deployments and updates. It also requires Amazon RDS permissions to create databases when needed, and Amazon SQS permissions to create queues for worker environments.

For more information about user policies, see Managing Elastic Beanstalk user policies (p. 855).
Elastic Beanstalk platforms

AWS Elastic Beanstalk provides a variety of platforms on which you can build your applications. You design your web application to one of these platforms, and Elastic Beanstalk deploys your code to the platform version you selected to create an active application environment.

Elastic Beanstalk provides platforms for different programming languages, application servers, and Docker containers. Some platforms have multiple concurrently-supported versions.

Topics
- Elastic Beanstalk platforms glossary (p. 24)
- Shared responsibility model for Elastic Beanstalk platform maintenance (p. 26)
- Elastic Beanstalk platform support policy (p. 27)
- Elastic Beanstalk supported platforms (p. 28)
- Elastic Beanstalk Linux platforms (p. 29)
- Deploying Elastic Beanstalk applications from Docker containers (p. 41)
- Creating and deploying Go applications on Elastic Beanstalk (p. 88)
- Creating and deploying Java applications on Elastic Beanstalk (p. 99)
- Working with .NET Core on Linux (p. 142)
- Creating and deploying .NET applications on Elastic Beanstalk (p. 173)
- Deploying Node.js applications to Elastic Beanstalk (p. 229)
- Creating and deploying PHP applications on Elastic Beanstalk (p. 264)
- Working with Python (p. 325)
- Creating and deploying Ruby applications on Elastic Beanstalk (p. 351)

Elastic Beanstalk platforms glossary

Following are key terms related to AWS Elastic Beanstalk platforms and their lifecycle.

Runtime
The programming language-specific runtime software (framework, libraries, interpreter, vm, etc.) required to run your application code.

Elastic Beanstalk Components
Software components that Elastic Beanstalk adds to a platform to enable Elastic Beanstalk functionality. For example, the enhanced health agent is necessary for gathering and reporting health information.

Platform
A combination of an operating system (OS), runtime, web server, application server, and Elastic Beanstalk components. Platforms provide components that are available to run your application.

Platform Version
A combination of specific versions of an operating system (OS), runtime, web server, application server, and Elastic Beanstalk components. You create an Elastic Beanstalk environment based on a platform version and deploy your application to it.

A platform version has a semantic version number of the form $X.Y.Z$, where $X$ is the major version, $Y$ is the minor version, and $Z$ is the patch version.
A platform version can be in one of the following states:

- **Supported** – A platform version that consists entirely of supported components. All components have not reached their End of Life (EOL), as designated by their respective suppliers (owners—AWS or third parties—or communities). They receive regular patch or minor updates from their suppliers. Elastic Beanstalk makes supported platform versions available to you for environment creation.

- **Retired** – A platform version with one or more retired components, which have reached their End of Life (EOL), as designated by their suppliers. Retired platform versions aren’t available for use in Elastic Beanstalk environments for either new or existing customers.

For details about retired components, see the section called “Platform support policy” (p. 27).

**Platform Branch**

A line of platform versions sharing specific (typically major) versions of some of their components, such as the operating system (OS), runtime, or Elastic Beanstalk components. For example: Python 3.6 running on 64bit Amazon Linux; IIS 10.0 running on 64bit Windows Server 2016. Each successive platform version in the branch is an update to the previous one.

The latest platform version in each platform branch is available to you unconditionally for environment creation. Previous platform versions in the branch are still supported—you can create an environment based on a previous platform version if you’ve used it in an environment in the last 30 days. But these previous platform versions lack the most up-to-date components and aren’t recommended for use.

A platform branch can be in one of the following states:

- **Supported** – A current platform branch. It consists entirely of supported components. It receives ongoing platform updates, and is recommended for use in production environments. For a list of supported platform branches, see Elastic Beanstalk supported platforms in the AWS Elastic Beanstalk Platforms guide.

- **Beta** – A preview, pre-release platform branch. It's experimental in nature. It may receive ongoing platform updates for a while, but has no long-term support. A beta platform branch isn't recommended for use in production environments. Use it only for evaluation. For a list of beta platform branches, see Elastic Beanstalk Platform Versions in Public Beta in the AWS Elastic Beanstalk Platforms guide.

- ** Deprecated** – A platform branch with one or more deprecated components. It receives ongoing platform updates, but isn't recommended for use in production environments. For a list of deprecated platform branches, see Elastic Beanstalk Platform Versions Scheduled for Retirement in the AWS Elastic Beanstalk Platforms guide.

- **Retired** – A platform branch with one or more retired components. It doesn't receive platform updates anymore, and isn't recommended for use in production environments. Retired platform branches aren't listed in the AWS Elastic Beanstalk Platforms guide. Elastic Beanstalk doesn't make platform versions of retired platform branches available to you for environment creation.

A supported component has no retirement date scheduled by its supplier (owner or community). The supplier might be AWS or a third party. A deprecated component has a retirement date scheduled by its supplier. A retired component has reached End of Life (EOL) and is no longer supported by its supplier. For details about retired components, see the section called “Platform support policy” (p. 27).

If your environment uses a deprecated or retired platform branch, we recommend that you update it to a platform version in a supported platform branch. For details, see the section called “Platform updates” (p. 452).

**Platform Update**

A release of new platform versions that contain updates to some components of the platform—OS, runtime, web server, application server, and Elastic Beanstalk components. Platform updates follow semantic version taxonomy, and can have several levels:
• **Major update** – An update that has changes that are incompatible with existing platform versions. You might need to modify your application to run correctly on a new major version. A major update has a new major platform version number.

• **Minor update** – An update that adds functionality that is backward compatible with an existing platform version. You don’t need to modify your application to run correctly on a new minor version. A minor update has a new minor platform version number.

• **Patch update** – An update that consists of maintenance releases (bug fixes, security updates, and performance improvements) that are backward compatible with an existing platform version. A patch update has a new patch platform version number.

**Managed Updates**

An Elastic Beanstalk feature that automatically applies patch and minor updates to the operating system (OS), runtime, web server, application server, and Elastic Beanstalk components for an Elastic Beanstalk supported platform version. A managed update applies a newer platform version in the same platform branch to your environment. You can configure managed updates to apply only patch updates, or minor and patch updates. You can also disable managed updates completely.

For more information, see [Managed platform updates](#) (p. 457).

---

**Shared responsibility model for Elastic Beanstalk platform maintenance**

AWS and our customers share responsibility for achieving a high level of software component security and compliance. This shared model reduces your operational burden.

For details, see the AWS [Shared Responsibility Model](#).

AWS Elastic Beanstalk helps you perform your side of the shared responsibility model by providing a managed updates feature. This feature automatically applies patch and minor updates for an Elastic Beanstalk supported platform version. If a managed update fails, Elastic Beanstalk notifies you of the failure to ensure that you are aware of it and can take immediate action.

For more information, see [Managed platform updates](#) (p. 457).

In addition, Elastic Beanstalk does the following:

• Publishes its [platform support policy](#) (p. 27) and retirement schedule for the coming 12 months.

• Releases patch, minor, and major updates of operating system (OS), runtime, application server, and web server components typically within 30 days of their availability. Elastic Beanstalk is responsible for creating updates to Elastic Beanstalk components that are present on its supported platform versions. All other updates come directly from their suppliers (owners or community).

You are responsible to do the following:

• Update all the components that you control (identified as **Customer** in the AWS [Shared Responsibility Model](#)). This includes ensuring the security of your application, your data, and any components that your application requires and that you downloaded.

• Ensure that your Elastic Beanstalk environments are running on a supported platform version, and migrate any environment running on a retired platform version to a supported version.

• Resolve all issues that come up in failed managed update attempts and retry the update.

• Patch the OS, runtime, application server, and web server yourself if you opted out of Elastic Beanstalk managed updates. You can do this by [applying platform updates manually](#) (p. 452) or directly patching the components on all relevant environment resources.
• Manage the security and compliance of any AWS services that you use outside of Elastic Beanstalk according to the AWS Shared Responsibility Model.

Elastic Beanstalk platform support policy

AWS Elastic Beanstalk provides a variety of platforms for running applications on AWS. Elastic Beanstalk supports platform branches that still receive ongoing minor and patch updates from their suppliers (owners or community). For a complete definition of related terms, see Elastic Beanstalk platforms glossary (p. 24).

When a component (operating system [OS], runtime, application server, or web server) of a supported platform branch is marked End of Life (EOL) by its supplier, Elastic Beanstalk marks the platform branch as retired. When a platform branch is marked as retired, Elastic Beanstalk no longer makes it available to both existing and new Elastic Beanstalk customers for deployments to new environments. Retired platform branches are available to existing customer environments for a period of 90 days from the published retirement date.

Elastic Beanstalk isn’t able to provide security updates, technical support, or hotfixes for retired platform branches due to the supplier marking their component EOL. For existing customers running an Elastic Beanstalk environment on a retired platform version beyond the 90 day period, Elastic Beanstalk may need to automatically remove the Elastic Beanstalk components and transfer ongoing management and support responsibility of the running application and associated AWS resources to the customer. To continue to benefit from important security, performance, and functionality enhancements offered by component suppliers in more recent releases, we strongly encourage you to update all your Elastic Beanstalk environments to a supported platform version.

Retired platform branch schedule

There are no platform components with scheduled retirement dates in any current Elastic Beanstalk platform branches.

Retired platform branches

The following tables list platform components that were marked as retired in the past. The tables provide the date on which Elastic Beanstalk retired platform branches that contained these components.

Operating System (OS) versions

<table>
<thead>
<tr>
<th>OS version</th>
<th>Platform retirement date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Windows Server 2008 R2</td>
<td>October 28, 2019</td>
</tr>
</tbody>
</table>

Web server versions

<table>
<thead>
<tr>
<th>Web server version</th>
<th>Availability end date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Apache HTTP Server 2.2</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Nginx 1.12.2</td>
<td>October 31, 2020</td>
</tr>
</tbody>
</table>
Elastic Beanstalk supported platforms

AWS Elastic Beanstalk provides a variety of platforms on which you can build your applications. You design your web application to one of these platforms, and Elastic Beanstalk deploys your code to the platform version you selected to create an active application environment.

Elastic Beanstalk provides platforms for programming languages (Go, Java, Node.js, PHP, Python, Ruby), application servers (Tomcat, Passenger, Puma), and Docker containers. Some platforms have multiple concurrently-supported versions.

Elastic Beanstalk provisions the resources needed to run your application, including one or more Amazon EC2 instances. The software stack running on the Amazon EC2 instances depends on the specific platform version you’ve selected for your environment.

You can use the solution stack name listed under the platform version name to launch an environment with the EB CLI (p. 931), Elastic Beanstalk API, or AWS CLI. You can also retrieve solution stack names from the service with the ListAvailableSolutionStacks API (aws elasticbeanstalk list-available-solution-stacks in the AWS CLI). This operation returns all of the solution stacks that you can use to create an environment.

**Note**
Each platform has supported and retired platform versions. You can always create an environment based on a supported platform version. Retired platform versions are available only to existing customer environments for a period of 90 days from the published retirement date. For a list of published platform version retirement dates, see Retired platform branch schedule (p. 27).
When Elastic Beanstalk updates a platform, previous platform versions are still supported, but they lack the most up-to-date components and aren’t recommended for use. We recommend

---

**Runtime versions**

<table>
<thead>
<tr>
<th>Runtime version</th>
<th>Availability end date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Go 1.3–1.10</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Java 6</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Node.js 4.x–8.x</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>PHP 5.4–5.6</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>PHP 7.0–7.1</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Python 2.6, 2.7, 3.4</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Ruby 1.9.3</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Ruby 2.0–2.3</td>
<td>October 31, 2020</td>
</tr>
</tbody>
</table>

**Application server versions**

<table>
<thead>
<tr>
<th>Application server version</th>
<th>Availability end date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tomcat 6</td>
<td>October 31, 2020</td>
</tr>
<tr>
<td>Tomcat 8</td>
<td>October 31, 2020</td>
</tr>
</tbody>
</table>
that you transition to the latest platform version. You can still create an environment based on a
previous platform version if you've used it in an environment in the last 30 days (using the same
account, in the same region).

You can customize and configure the software that your application depends on in your platform.
Learn more at Customizing software on Linux servers (p. 665) and Customizing software on Windows
servers (p. 677). Detailed release notes are available for recent releases at AWS Elastic Beanstalk
Release Notes.

**Supported platform versions**

All current platform versions are listed in Elastic Beanstalk Supported Platforms in the AWS Elastic
Beanstalk Platforms guide. Each platform-specific section also points to the platform history, a list of
previous platform versions. For direct access to the version list of a specific platform, use one of the
following links.

- Docker
- Multicontainer Docker
- Preconfigured Docker
- Go
- Java SE
- Tomcat
- .NET Core on Linux
- .NET on Windows Server
- Node.js
- PHP
- Python
- Ruby

**Elastic Beanstalk Linux platforms**

AWS Elastic Beanstalk provides a variety of platforms on which you can build your applications. You
design your web application to one of these platforms, and Elastic Beanstalk deploys your code to the
platform version you selected to create an active application environment.

Elastic Beanstalk provides platforms for different programming languages, application servers, and
Docker containers. Some platforms have multiple concurrently-supported versions.

For full coverage of Elastic Beanstalk platforms, see Elastic Beanstalk platforms (p. 24).

Many of the platforms that Elastic Beanstalk supports are based on the Linux operating system (OS).
Specifically, these platforms are based on Amazon Linux, a Linux distribution provided by AWS. Elastic
Beanstalk Linux platforms use Amazon Elastic Compute Cloud (Amazon EC2) instances, and these
instances run Amazon Linux. To learn more, see Amazon Linux in the Amazon EC2 User Guide for Linux
Instances.

The Elastic Beanstalk Linux platforms provide a lot of functionality out of the box. You can extend the
platforms in several ways to support your application. For details, see the section called “Extending Linux
platforms” (p. 30).

**Topics**

- Linux platform versions (p. 30)
- List of Elastic Beanstalk Linux platforms (p. 30)
Linux platform versions

AWS provides two versions of Amazon Linux: Amazon Linux 2 and Amazon Linux AMI. Some key improvements in Amazon Linux 2 compared to Amazon Linux AMI are:

- Amazon Linux 2 offers long-term support.
- Amazon Linux 2 is available as virtual machine images for on-premises development and testing.
- Amazon Linux 2 comes with updated components: the Linux kernel, C library, compiler, and tools. It also uses the systemd service and systems manager as opposed to System V init system in Amazon Linux AMI.

Elastic Beanstalk maintains platform versions with both Amazon Linux versions. For details about supported platform versions, see Elastic Beanstalk supported platforms (p. 28).

**Note**

Amazon Linux 2 platform versions are incompatible with previous Amazon Linux AMI platform versions. If you’re migrating your Elastic Beanstalk application to Amazon Linux 2, read the section called “Upgrade to Amazon Linux 2” (p. 463).

List of Elastic Beanstalk Linux platforms

The following list mentions the Linux platforms that Elastic Beanstalk supports for different programming languages, as well as for Docker containers, and links to chapters about them in this developer guide.

- Docker (p. 41)
- Go (p. 88)
- Java (p. 99)
- .NET Core on Linux (p. 142)
- Node.js (p. 229)
- PHP (p. 264)
- Python (p. 325)
- Ruby (p. 351)

Extending Elastic Beanstalk Linux platforms

The AWS Elastic Beanstalk Linux platforms (p. 29) provide a lot of functionality out of the box to support developing and running your application. When necessary, you can extend the platforms in several ways to configure options, install software, add files and start-up commands, provide build and runtime instructions, and add initialization scripts that run in various provisioning stages of your environment’s Amazon Elastic Compute Cloud (Amazon EC2) instances.

**Buildfile and Procfile**

Some platforms allow you to customize how you build or prepare your application, and to specify the processes that run your application. Each individual platform topic specifically mentions `Buildfile` and/or `Procfile` if the platform supports them. Look for your specific platform under Platforms (p. 24).

For all supporting platforms, syntax and semantics are identical, and are as described on this page. Individual platform topics mention specific usage of these files for building and running applications in their respective languages.
Buildfile

To specify a custom build and configuration command for your application, place a file named `Buildfile` in the root directory of your application source. The file name is case sensitive. Use the following syntax for your `Buildfile`.

```
<process_name>: <command>
```

The command in your `Buildfile` must match the following regular expression: `^[A-Za-z0-9_\-]+:\s*[^\s].*$`

Elastic Beanstalk doesn't monitor the application that is run with a `Buildfile`. Use a `Buildfile` for commands that run for short periods and terminate after completing their tasks. For long-running application processes that should not exit, use a `Procfile` (p. 31).

All paths in the `Buildfile` are relative to the root of the source bundle. In the following example of a `Buildfile`, `build.sh` is a shell script located at the root of the source bundle.

**Example Buildfile**

```
make: ./build.sh
```

If you want to provide custom build steps, we recommend that you use `predeploy` platform hooks for anything but the simplest commands, instead of a `Buildfile`. Platform hooks allow richer scripts and better error handling. Platform hooks are described in the next section.

Procfile

To specify custom commands to start and run your application, place a file named `Procfile` in the root directory of your application source. The file name is case sensitive. Use the following syntax for your `Procfile`. You can specify one or more commands.

```
<process_name1>: <command1>
<process_name2>: <command2>
...
```

Each line in your `Procfile` must match the following regular expression: `^[A-Za-z0-9_\-]+:\s*[^\s].*$`

Use a `Procfile` for long-running application processes that shouldn't exit. Elastic Beanstalk expects processes run from the `Procfile` to run continuously. Elastic Beanstalk monitors these processes and restarts any process that terminates. For short-running processes, use a `Buildfile` (p. 31).

All paths in the `Procfile` are relative to the root of the source bundle. The following example `Procfile` defines three processes. The first one, called `web` in the example, is the main web application.

**Example Procfile**

```
web: bin/myserver
cache: bin/mycache
foo: bin/foooapp
```

Elastic Beanstalk configures the proxy server to forward requests to your main web application on port 5000, and you can configure this port number. A common use for a `Procfile` is to pass this port number to your application as a command argument. For details about proxy configuration, expand the Reverse proxy configuration section on this page.

Elastic Beanstalk captures standard output and error streams from `Procfile` processes in log files. Elastic Beanstalk names the log files after the process and stores them in `/var/log`. For example, the
web process in the preceding example generates logs named `web-1.log` and `web-1.error.log` for `stdout` and `stderr`, respectively.

**Platform hooks**

Platform hooks are specifically designed to extend your environment’s platform. These are custom scripts and other executable files that you deploy as part of your application’s source code, and Elastic Beanstalk runs during various instance provisioning stages.

**Note**

Platform hooks aren’t supported on Amazon Linux AMI platform versions (preceding Amazon Linux 2).

**Application deployment platform hooks**

An *application deployment* occurs when you provide a new source bundle for deployment, or when you make a configuration change that requires termination and recreation of all environment instances.

To provide platform hooks that run during an application deployment, place the files under the `.platform/hooks` directory in your source bundle, in one of the following subdirectories.

- **prebuild** – Files here run after the Elastic Beanstalk platform engine downloads and extracts the application source bundle, and before it sets up and configures the application and web server.
  
  The `prebuild` files run after running commands found in the `commands (p. 670)` section of any configuration file and before running `Buildfile` commands.
- **predeploy** – Files here run after the Elastic Beanstalk platform engine sets up and configures the application and web server, and before it deploys them to their final runtime location.
  
  The `predeploy` files run after running commands found in the `container_commands (p. 673)` section of any configuration file and before running `Procfile` commands.
- **postdeploy** – Files here run after the Elastic Beanstalk platform engine deploys the application and proxy server.
  
  This is the last deployment workflow step.

**Configuration deployment platform hooks**

A *configuration deployment* occurs when you make configuration changes that only update environment instances without recreating them. The following option updates cause a configuration update.

- Environment properties and platform-specific settings (p. 572)
- Static files (p. 712)
- AWS X-Ray daemon (p. 577)
- Log storage and streaming (p. 580)
- Application port (for details, expand the *Reverse proxy configuration* section on this page)

To provide hooks that run during a configuration deployment, place them under the `.platform/confighooks` directory in your source bundle. The same three subdirectories as for application deployment hooks apply.

**More about platform hooks**

Hook files can be binary files, or script files starting with a `#!` line containing their interpreter path, such as `#!/bin/bash`. All files have to have execute permission. Use `chmod +x` to set execute permission on your hook files.
Elastic Beanstalk runs files in each one of these directories in lexicographical order of file names. All files run as the **root** user. The current working directory (cwd) for platform hooks is the application's root directory. For `prebuild` and `predeploy` files it's the application staging directory, and for `postdeploy` files it's the current application directory. If one of the files fails (exits with a non-zero exit code), the deployment aborts and fails.

Hook files have access to all environment properties that you've defined in application options, and to the system environment variables `HOME`, `PATH`, and `PORT`.

To get values of environment variables and other configuration options into your platform hook scripts, you can use the `get-config` utility that Elastic Beanstalk provides on environment instances. For details, see the section called “Platform script tools” (p. 38).

**Configuration files**

You can add configuration files (p. 662) to the `.ebextensions` directory of your application's source code to configure various aspects of your Elastic Beanstalk environment. Among other things, configuration files let you customize software and other files on your environment's instances and run initialization commands on the instances. For more information, see the section called “Linux server” (p. 665).

You can also set configuration options (p. 595) using configuration files. Many of the options control platform behavior, and some of these options are platform specific (p. 653).

On Amazon Linux 2 platforms, we recommend using `Buildfile`, `Procfile`, and `platform hooks` to configure and run custom code on your environment instances during instance provisioning. These mechanisms are described in the previous sections on this page. You can still use commands and container commands in `.ebextensions` configuration files, but they aren't as easy to work with. For example, writing command scripts inside a YAML file can be challenging from a syntax standpoint. You still need to use `.ebextensions` configuration files for any script that needs a reference to a AWS CloudFormation resource.

**Reverse proxy configuration**

All Amazon Linux 2 platform versions use nginx as their default reverse proxy server. The Tomcat, Node.js, PHP, and Python platform also support Apache HTTPD as an alternative. To select Apache on these platforms, set the `ProxyServer` option in the `aws:elasticbeanstalk:environment:proxy` namespace to `apache`. All platforms enable proxy server configuration in a uniform way, as described in this section.

**Note**

On Amazon Linux AMI platform versions (preceding Amazon Linux 2) you might have to configure proxy servers differently. You can find these legacy details under the respective platform topics (p. 24) in this guide.

Elastic Beanstalk configures the proxy server on your environment's instances to forward web traffic to the main web application on the root URL of the environment; for example, `http://my-env.elasticbeanstalk.com`.

By default, Elastic Beanstalk configures the proxy to forward requests coming in on port 80 to your main web application on port 5000. You can configure this port number by setting the `PORT` environment property using the `aws:elasticbeanstalk:application:environment` (p. 629) namespace in a configuration file, as shown in the following example.

```yaml
option_settings:
  - namespace: aws:elasticbeanstalk:application:environment
    option_name: PORT
    value: <main_port_number>
```
For more information about setting environment variables for your application, see the section called “Option settings” (p. 663).

Your application should listen on the port that is configured for it in the proxy. If you change the default port using the PORT environment property, your code can access it by reading the value of the PORT environment variable. For example, call os.Getenv("PORT") in Go, or System.getenv("PORT") in Java. If you configure your proxy to send traffic to multiple application processes, you can configure several environment properties, and use their values in both proxy configuration and your application code. Another option is to pass the port value to the process as a command argument in the Procfile. For details on that, expand the Buildfile and Procfile section on this page.

Configuring nginx

Elastic Beanstalk uses nginx as the default reverse proxy to map your application to your Elastic Load Balancing load balancer. Elastic Beanstalk provides a default nginx configuration that you can extend or override completely with your own configuration.

Note
When you add or edit an nginx .conf configuration file, be sure to encode it as UTF-8.

To extend the Elastic Beanstalk default nginx configuration, add .conf configuration files to a folder named .platform/nginx/conf.d/ in your application source bundle. The Elastic Beanstalk nginx configuration includes .conf files in this folder automatically.

~/workspace/my-app/
|-- .platform
 | `-- nginx
 |    `-- conf.d
 |         `-- myconf.conf
|-- other source files

To override the Elastic Beanstalk default nginx configuration completely, include a configuration in your source bundle at .platform/nginx/nginx.conf:

~/workspace/my-app/
|-- .platform
 | `-- nginx
 |    `-- nginx.conf
|-- other source files

If you override the Elastic Beanstalk nginx configuration, add the following line to your nginx.conf to pull in the Elastic Beanstalk configurations for Enhanced health reporting and monitoring (p. 755), automatic application mappings, and static files.

include conf.d/elasticbeanstalk/*.conf;

Configuring Apache HTTPD

The Tomcat, Node.js, PHP, and Python platforms allow you to choose the Apache HTTPD proxy server as an alternative to nginx. This isn’t the default. The following example configures Elastic Beanstalk to use Apache HTTPD.

Example .ebextensions/httpd-proxy.config

```ini
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache
```
You can extend the Elastic Beanstalk default Apache configuration with your additional configuration files. Alternatively, you can override the Elastic Beanstalk default Apache configuration completely.

To extend the Elastic Beanstalk default Apache configuration, add .conf configuration files to a folder named .platform/httpd/conf.d in your application source bundle. The Elastic Beanstalk Apache configuration includes .conf files in this folder automatically.

```
~/workspace/my-app/
|-- .ebextensions
|   |-- httpd-proxy.config
|   `-- .platform
    |   |-- httpd
    |      `-- conf.d
    |          |-- port5000.conf
    |          |-- ssl.conf
    `-- index.jsp
```

For example, the following Apache 2.4 configuration adds a listener on port 5000.

**Example .platform/httpd/conf.d/port5000.conf**

```
listen 5000
<VirtualHost *:5000>
  <Proxy>
    Require all granted
  </Proxy>
  ProxyPass / http://localhost:8080/ retry=0
  ProxyPassReverse / http://localhost:8080/
  ProxyPreserveHost on
  ErrorLog /var/log/httpd/elasticbeanstalk-error_log
</VirtualHost>
```

To override the Elastic Beanstalk default Apache configuration completely, include a configuration in your source bundle at .platform/httpd/conf/httpd.conf.

```
~/workspace/my-app/
|-- .ebextensions
|   `-- httpd-proxy.config
|-- .platform
|   `-- httpd
|     `-- conf
|         `-- port5000.conf
`-- index.jsp
```

If you override the Elastic Beanstalk Apache configuration, add the following lines to your httpd.conf to pull in the Elastic Beanstalk configurations for Enhanced health reporting and monitoring (p. 755), automatic application mappings, and static files.

```
IncludeOptional conf.d/elasticbeanstalk/*.conf
```

If you’re migrating your Elastic Beanstalk application to an Amazon Linux 2 platform, be sure to also read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

**Topics**

- Application example with extensions (p. 36)
- Instance deployment workflow (p. 36)
- Platform script tools (p. 38)
Application example with extensions

The following example demonstrates an application source bundle with several extensibility features that Elastic Beanstalk Amazon Linux 2 platforms support: a Procfile, .ebextensions configuration files, custom hooks, and proxy configuration files.

```
~/my-app/
|-- web.jar
| -- Procfile
|-- readme.md
|-- .ebextensions/
| |-- options.config       # Option settings
| `-- cloudwatch.config    # Other .ebextensions sections, for example files and container commands
`-- .platform/
    |-- nginx/           # Proxy configuration
    |    |-- nginx.conf
    |       `-- conf.d/
    |            `-- custom.conf
    |-- hooks/          # Application deployment hooks
    |    |-- prebuild/
    |    |    |-- 01_set_secrets.sh
    |    |    `-- 12_update_permissions.sh
    |    `-- predeploy/
    |        |-- 01_some_service_stop.sh
    |        `-- postdeploy/
    |            |-- 01_set_tmp_file_permissions.sh
    |            `-- 50_runSomething_after_app_deployment.sh
    | `-- 99_some_service_start.sh
`-- confighooks/       # Configuration deployment hooks
    |-- prebuild/
    |   `-- 01_set_secrets.sh
    |-- predeploy/
    |   `-- 01_some_service_stop.sh
    `-- postdeploy/
           |-- 01_runSomething_after_config_deployment.sh
                `-- 99_some_service_start.sh
```

Note

Some of these extensions aren't supported on Amazon Linux AMI platform versions (preceding Amazon Linux 2).

Instance deployment workflow

With many ways to extend your environment's platform, it's useful to know what happens whenever Elastic Beanstalk provisions an instance or runs a deployment to an instance. The following diagram shows this entire deployment workflow. It depicts the different phases in a deployment, and the steps that Elastic Beanstalk takes in each phase.

Notes

- The diagram doesn't represent the complete set of steps that Elastic Beanstalk takes on environment instances during deployment. We provide this diagram for illustration, to provide you with the order and context for the execution of your customizations.
- For simplicity, the diagram mentions only the .platform/hooks/* hook subdirectories (for application deployments), and not the .platform/confighooks/* hook subdirectories (for configuration deployments). Hooks in the latter subdirectories run during exactly the same steps as hooks in corresponding subdirectories shown in the diagram.
1. Initial steps

- Download application
- Run commands:
- Extract application
- Run prebuild hooks .platform/hooks/prebuild/*

2. Configure

- Configure app and proxy
- Run Buildfile commands
- Configure proxy overrides .platform/nginx/*
- Run container_commands:
- Run predeploy hooks .platform/hooks/predeploy/*

3. Deploy

- Deploy/flip app and proxy
The following list details the deployment phases and steps.

1. **Initial steps**

   Elastic Beanstalk downloads and extracts your application. After each one of these steps, Elastic Beanstalk runs one of the extensibility steps.
   a. Runs commands found in the `commands:` (p. 670) section of any configuration file.
   b. Runs any executable files found in the `.platform/hooks/prebuild` directory of your source bundle (`.platform/confighooks/prebuild` for a configuration deployment).

2. **Configure**

   Elastic Beanstalk configures your application and the proxy server.
   a. Runs the commands found in the `Buildfile` in your source bundle.
   b. Copies your custom proxy configuration files, if you have any in the `.platform/nginx` directory of your source bundle, to their runtime location.
   c. Runs commands found in the `container_commands:` (p. 673) section of any configuration file.
   d. Runs any executable files found in the `.platform/hooks/predeploy` directory of your source bundle (`.platform/confighooks/predeploy` for a configuration deployment).

3. **Deploy**

   Elastic Beanstalk deploys and runs your application and the proxy server.
   a. Runs the command found in the `Procfile` file in your source bundle.
   b. Runs or reruns the proxy server with your custom proxy configuration files, if you have any.
   c. Runs any executable files found in the `.platform/hooks/postdeploy` directory of your source bundle (`.platform/confighooks/postdeploy` for a configuration deployment).

**Platform script tools**

This topic describes tools that AWS Elastic Beanstalk provides on instances of environments that use Amazon Linux platform versions. You can use these tools to enhance platform hook scripts that run on-instance in your environment.

**get-config**

Use the `get-config` tool to retrieve environment variable values and other platform and instance information. The tool is available at `/opt/elasticbeanstalk/bin/get-config`.

**get-config commands**

Each `get-config` tool command returns a specific type of information. Use the following syntax to run any of the tool's commands.

```
$ /opt/elasticbeanstalk/bin/get-config command [ options ]
```

The following example runs the `environment` command.

```
$ /opt/elasticbeanstalk/bin/get-config environment -k PORT
```

Depending on the command and options you choose, the tool returns an object (JSON or YAML) with key-value pairs, or a single value.

You can test `get-config` by using SSH to connect to an instance in your Elastic Beanstalk environment.
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Note

When you run get-config for testing, some commands might require root user privileges to
access the underlying information. If you get an access permission error, run the command again
under sudo.
You don't need to add sudo when using the tool in the scripts that you deploy to your
environment. Elastic Beanstalk runs all your scripts as the root user.
The following sections describe the tool's commands.

optionsettings – Conﬁguration options
The get-config optionsettings command returns an object listing the conﬁguration options that
are set on the environment and used by the platform on environment instances. They are organized by
namespace.
$ /opt/elasticbeanstalk/bin/get-config optionsettings
{"aws:elasticbeanstalk:application:environment":
{"JDBC_CONNECTION_STRING":""},"aws:elasticbeanstalk:container:tomcat:jvmoptions":{"JVM
Options":"","Xms":"256m","Xmx":"256m"},"aws:elasticbeanstalk:environment:proxy":
{"ProxyServer":"nginx","StaticFiles":[""]},"aws:elasticbeanstalk:healthreporting:system":
{"SystemType":"enhanced"},"aws:elasticbeanstalk:hostmanager":
{"LogPublicationControl":"false"}}

To return a speciﬁc conﬁguration option value, use the --namespace (-n) option to specify a
namespace, and the --option-name (-o) option to specify an option name.
$ /opt/elasticbeanstalk/bin/get-config optionsettings n aws:elasticbeanstalk:container:php:phpini -o memory_limit
256M

environment – Environment properties
The get-config environment command returns an object containing a list of environment
properties. These include both user-conﬁgured properties and those provided by Elastic Beanstalk.

$ /opt/elasticbeanstalk/bin/get-config environment
{"JDBC_CONNECTION_STRING":"","RDS_PORT":"3306","RDS_HOSTNAME":"anj9aw1b0tbj6b.cijbpanmxz5u.uswest-2.rds.amazonaws.com","RDS_USERNAME":"testusername","RDS_DB_NAME":"ebdb","RDS_PASSWORD":"testpasswo

For example, Elastic Beanstalk provides environment properties for connecting to an integrated Amazon
RDS DB instance (RDS_HOSTNAME, and so on). These RDS connection properties appear in the output of
get-config environment, but not in the output of get-config optionsettings, because they
were not set in conﬁguration options.
To return a speciﬁc environment property, use the --key (-k) option to specify a property key.
$ /opt/elasticbeanstalk/bin/get-config environment -k TESTPROPERTY
testvalue

container – On-instance conﬁguration values
The get-config container command returns an object that lists platform and environment
conﬁguration values as they are reﬂected on environment instances.
The following example shows the command's output on an Amazon Linux 2 Tomcat environment.

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$ /opt/elasticbeanstalk/bin/get-config container
{"common_log_list":["/var/log/eb-engine.log","/var/log/eb-hooks.log"],"default_log_list":["/var/log/nginx/access.log","/var/log/nginx/error.log"],"environment_name":"myenv-1da84946","instance_port":"80","log_group_name_prefix":"aws/elasticbeanstalk","proxy_server":"nginx","static_files":[]},"xray_enabled":"false"}

To return the value of a specific key, use the --key (-k) option to specify the key.

$ /opt/elasticbeanstalk/bin/get-config container -k environment_name
myenv-1da84946

addons – Add-on configuration values

The get-config addons command returns an object containing configuration information of environment add-ons. Use it to retrieve the configuration of an Amazon RDS database associated with the environment.

$ /opt/elasticbeanstalk/bin/get-config addons
{"rds":{"Description":"RDS Environment variables","env":{"RDS_DB_NAME":"ebdb","RDS_HOSTNAME":"ea13k2wimu1dh8i.c18mnpu5rwvg.us-east-2.rds.amazonaws.com","RDS_PASSWORD":"password","RDS_PORT":"3306","RDS_USERNAME":"user"}}}
To return the value of a specific key, use the `--key (-k)` option to specify the key. These keys are unique across the two embedded objects. You don't need to specify the object that contains the key.

```
$ /opt/elasticbeanstalk/bin/get-config platformconfig -k AppStagingDir
/var/app/staging/
```

**get-config output options**

Use the `--output` option to specify the output object format. Valid values are JSON (the default) and YAML. This is a global option and you have to specify it before the command name.

The following example returns configuration option values in YAML format.

```
$ /opt/elasticbeanstalk/bin/get-config --output YAML optionsettings
aws:elasticbeanstalk:application:environment:
    JDBC_CONNECTION_STRING: ""
aws:elasticbeanstalk:container:tomcat:jvmoptions:
    JVM Options: ""
    Xms: 256m
    Xmx: 256m
aws:elasticbeanstalk:environment:proxy:
    ProxyServer: nginx
    StaticFiles: ""
aws:elasticbeanstalk:healthreporting:system:
    SystemType: enhanced
aws:elasticbeanstalk:hostmanager:
    LogPublicationControl: "false"
```

download-source-bundle (Amazon Linux AMI only)

On Amazon Linux AMI platform branches (preceding Amazon Linux 2), Elastic Beanstalk provides an additional tool, `download-source-bundle`. Use it to download your application source code during the deployment of your platform. The tool is available at `/opt/elasticbeanstalk/bin/download-source-bundle`.

The example script `00-unzip.sh` is located in the `appdeploy/pre` folder on environment instances. It demonstrates using `download-source-bundle` to download application source code to the `/opt/elasticbeanstalk/deploy/appsource` folder during deployment.

**Deploying Elastic Beanstalk applications from Docker containers**

Elastic Beanstalk supports the deployment of web applications from Docker containers. With Docker containers, you can define your own runtime environment. You can also choose your own platform, programming language, and any application dependencies (such as package managers or tools), which typically aren't supported by other platforms. Docker containers are self contained and include all the configuration information and software that your web application requires to run. All environment variables that are defined in the Elastic Beanstalk console are passed to the containers.

By using Docker with Elastic Beanstalk, you have an infrastructure that handles all the details of capacity provisioning, load balancing, scaling, and application health monitoring. You can easily manage your web application in an environment that supports the range of services that are integrated with Elastic Beanstalk. These environments include but not limited to VPC, RDS, and IAM. For more information
about Docker, including how to install it, what software it requires, and how to use Docker images to launch Docker containers, see Docker: the Linux container engine.

The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

**Docker platform family**

The Docker platform family for Elastic Beanstalk includes several platforms. The Docker platform that runs on Amazon Linux 2 offers the most benefits, like long-term support. The sections that follow detail the Docker platforms that Elastic Beanstalk offers and recommended migration paths to Amazon Linux 2.

For more information about supported platform versions for each Docker platform, see the Supported Platforms page in the AWS Elastic Beanstalk Platforms document.

**The Docker platform**

Elastic Beanstalk can deploy a Docker image and source code to EC2 instances running the Elastic Beanstalk Docker platform. The platform offers multi-container (and single-container) support. You can also leverage the Docker Compose tool on the Docker platform to simplify your application configuration, testing and deployment.

This Amazon Linux 2 Docker platform offers the following benefits:

- **Long-term support.** The Docker on Amazon Linux 2 platform has long-term support, offering security and feature updates.
- **Docker Compose features.** This platform will allow you to leverage the features provided by the Docker Compose tool to define and run multiple containers. You can include the `docker-compose.yml` file to deploy to Elastic Beanstalk.
- **Use of application images from public or private repositories.** Elastic Beanstalk invokes the Docker Compose command line interface, processing the `docker-compose.yml` file to pull the application images and run them as containerized applications.
- **Build container images during deployment.** You don't need to pre-build your application images before deploying them to run as containers. During deployment you can build the container images from scratch by specifying dependencies in the Dockerfile.

For more information on samples and help getting started with a Docker environment, see the section called “The Docker platform” (p. 43). For more information on the container definition formats and their use, see the section called “Docker configuration” (p. 47).

The following sections are relevant to Elastic Beanstalk Docker environments that uses the earlier Amazon Linux AMI platform version (precedes Amazon Linux 2).

**Docker (Amazon Linux AMI)**

The Amazon Linux AMI-based Docker platform can be used to deploy a Docker image (described in a Dockerfile or `Dockerrun.aws.json` definition) and source code to EC2 instances that are running in an Elastic Beanstalk environment. This Docker platform runs only one container for each instance.

For samples and help getting started with a Docker environment, see the section called “The Docker platform” (p. 43). For more information about the container definition formats and their use, see the section called “Docker configuration” (p. 47).
Multicontainer Docker (Amazon Linux AMI)

Note
This platform only supports the Amazon Linux AMI operating system (the version that precedes Amazon Linux 2). The Docker (p. 43) platform provides Multicontainer Docker functionality with Amazon Linux 2.

The other generic platform, Multicontainer Docker, uses the Amazon Elastic Container Service (Amazon ECS) to coordinate a deployment of multiple Docker containers to an Amazon ECS cluster in an Elastic Beanstalk environment. The instances in the environment each run the same set of containers, which are defined in a Dockerrun.aws.json file. If your Elastic Beanstalk environment uses an Amazon Linux AMI platform version (precedes Amazon Linux 2), use the multicontainer platform to deploy multiple Docker containers to each instance.

For more information about the Multicontainer Docker platform and its use, see Using the Multicontainer Docker platform (Amazon Linux AMI) (p. 58). The Multicontainer Docker configuration (p. 62) topic details version 2 of the Dockerrun.aws.json format, which is similar to but not compatible with the version used with the Docker platform. There is also a tutorial (p. 66) that guides you through a deployment of a multicontainer environment from scratch. The environment that is described runs a PHP website with an NGINX proxy running in front of it in a separate container.

Preconfigured Docker containers

In addition to the two generic Docker platforms, there are several preconfigured Docker platform branches that you can use to run your application in one of several popular software stacks like Java with GlassFish or Python with uWSGI. Use a preconfigured container if it matches the software that your application uses.

Note
All the Preconfigured Docker platform branches use the Amazon Linux AMI operating system (version that precedes Amazon Linux 2). To migrate your GlassFish application to Amazon Linux 2, use the generic Docker platform and deploy GlassFish and your application code to an Amazon Linux 2 Docker image. For more information about this, see the section called “Tutorial - GlassFish on Docker: path to AL2” (p. 54).

For more information, see Preconfigured Docker containers (p. 74).

Using the Docker platform

Important
Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

AWS Elastic Beanstalk can launch Docker environments by building an image described in a Dockerfile or pulling a remote Docker image. If you're deploying a remote Docker image, you don't need to include a Dockerfile. Instead, if you are also using Docker Compose, use a docker-compose.yml file, which specifies an image to use and additional configuration options. If you are not using Docker Compose with your Docker environments, use a Dockerrun.aws.json file instead.

Topics
- Prerequisites (p. 44)
- Containerize an Elastic Beanstalk application (p. 44)
- Test a container locally (p. 45)
- Deploy a container with a Dockerfile (p. 45)
- Test a remote Docker image (p. 45)
- Deploy a remote Docker image to Elastic Beanstalk (p. 47)
Prerequisites

This tutorial assumes that you have some knowledge of basic Elastic Beanstalk operations, Using the Elastic Beanstalk command line interface (EB CLI) (p. 931), and Docker. To follow this tutorial, you need a working local installation of Docker. For more information about installing Docker, see the Docker installation guide.

If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment. This tutorial uses the EB CLI, but you can also create environments and upload applications by using the Elastic Beanstalk console. To learn more about configuring Docker environments, see Docker configuration (p. 47).

Containerize an Elastic Beanstalk application

For this example, we create a Docker image of the sample Flask application from Deploying a Flask application to Elastic Beanstalk (p. 332). The application consists of one main file, application.py. We also need a Dockerfile. Put both files at the root of a directory.

```
~/eb-docker-flask/
|-- Dockerfile
|-- application.py
```

Example ~/eb-docker-flask/application.py

```python
from flask import Flask

# Print a nice greeting
def say_hello(username = "World"):
    return '<p>Hello %s!</p>
    % username

# Some bits of text for the page
header_text = '''
  <html>
  <head>
  <title>EB Flask Test</title>
  </head>
  <body>
  
  instructions = '''
    '<p><em>Hint</em>: This is a RESTful web service! Append a username to the URL (for example: <code>/Thelonious</code>) to say hello to someone specific.</p>
    
  home_link = '<p><a href="/">Back</a></p>
  
  footer_text = '</body>
  </html>

# Elastic Beanstalk looks for an 'application' that is callable by default
application = Flask(__name__)

# Add a rule for the index page
application.add_url_rule('/', 'index', (lambda: header_text +
    say_hello() + instructions + footer_text))

# Add a rule when the page is accessed with a name appended to the site URL
application.add_url_rule('/<username>', 'hello', (lambda username:
    header_text + say_hello(username) + home_link + footer_text))

# Run the application
if __name__ == "__main__":
```

```
# Setting debug to True enables debug output. This line should be removed before deploying a production application.
application.debug = True
application.run(host="0.0.0.0")

Example ~/eb-docker-flask/Dockerfile

```
FROM python:3.6
COPY . /app
WORKDIR /app
RUN pip install Flask==1.0.2
EXPOSE 5000
CMD ["python", "application.py"]
```

Test a container locally

Use the Elastic Beanstalk CLI (EB CLI) to configure your local repository for deployment to Elastic Beanstalk. Set your application's Dockerfile at the root of the directory.

```
~/eb-docker-flask$ eb init -p docker application-name
```

(Optional) Use the `eb local run` command to build and run your container locally.

```
~/eb-docker-flask$ eb local run --port 5000
```

**Note**

To learn more about the `eb local` command, see the section called "eb local" (p. 991). The command isn't supported on Windows. Alternatively, you can build and run your container with the `docker build` and `docker run` commands. For more information, see the Docker documentation.

(Optional) While your container is running, use the `eb local open` command to view your application in a web browser. Alternatively, open http://localhost:5000/ in a web browser.

```
~/eb-docker-flask$ eb local open
```

Deploy a container with a Dockerfile

After testing your application locally, deploy it to an Elastic Beanstalk environment. Elastic Beanstalk uses the instructions in your Dockerfile to build and run the image.

Use the `eb create` command to create an environment and deploy your application.

```
~/eb-docker-flask$ eb create environment-name
```

After your environment launches, use the `eb open` command to view it in a web browser.

```
~/eb-docker-flask$ eb open
```

Test a remote Docker image

Next, we build a Docker image of the Flask application from the previous section and push it to Docker Hub.

**Note**

The following steps create a publicly available Docker image.
Once we've built and pushed our image, we can deploy it to Elastic Beanstalk with a `docker-compose.yml` file, if you are using Docker Compose with your Docker environment. (If you are not using Docker Compose with your Docker environment, use a `Dockerrun.aws.json` file instead.) To build a Docker image of the Flask application and push it to Docker Hub, run the following commands. We're using the same directory from the previous example, but you can use any directory with your application's code.

```bash
~/eb-docker-flask$ docker build -t docker-username/beanstalk-flask:latest .
~/eb-docker-flask$ docker push docker-username/beanstalk-flask:latest
```

**Note**

Before pushing your image, you might need to run `docker login`.

If you are using the Docker Compose tool to manage your Docker environment, now you can deploy your application using only a `docker-compose.yml` file. To learn more about `docker-compose.yml` files, see Docker configuration (p. 47).

If you are not using Docker Compose, use a `Dockerrun.aws.json` file instead. For more information see Deploy using Dockerrun.aws.json v1 (without Docker Compose) (p. 46).

Make a new directory and create a `docker-compose.yml` file.

**Example  */remote-docker/docker-compose.yml**

```yaml
version: '3.8'
services:
  beanstalk-flask:
    image: "username/beanstalk-flask"
    ports:
      - "80:5000"
```

**Deploy using Dockerrun.aws.json v1 (without Docker Compose)**

If you are not using the Docker Compose tool to manage your Docker environment, now you can deploy your application using only a `Dockerrun.aws.json` file. To learn more about `Dockerrun.aws.json` files, see Configuration for Docker platforms (without Docker Compose) (p. 51).

Make a new directory and create a `Dockerrun.aws.json` file.

**Example  */remote-docker/Dockerrun.aws.json**

```json
{
    "AWSEBDockerrunVersion": "1",
    "Image": {
        "Name": "username/beanstalk-flask",
        "Update": "true"
    },
    "Ports": [
        {
            "ContainerPort": "5000"
        }
    ]
}
```

Use the EB CLI to configure your local repository for deployment to Elastic Beanstalk.

```bash
~/remote-docker$ eb init -p docker application-name
```

(Optional) Use `eb local run` to build and run your container locally. To learn more about the `eb local` command, see eb local (p. 991).
The Docker platform

```bash
~/remote-docker$ eb local run --port 5000
```

(Optional) While your container is running, use the `eb local open` command to view your application in a web browser. Alternatively, open `http://localhost:5000/` in a web browser.

```bash
~/remote-docker$ eb local open
```

Deploy a remote Docker image to Elastic Beanstalk

After testing your container locally, deploy it to an Elastic Beanstalk environment. Elastic Beanstalk uses the `docker-compose.yml` file to pull and run your image if you are using Docker Compose. Otherwise, Elastic Beanstalk uses the `Dockerrun.aws.json` instead.

Use the EB CLI to create an environment and deploy your image.

```bash
~/remote-docker$ eb create environment-name
```

Once your environment is launched, use `eb open` to view it in a web browser.

```bash
~/remote-docker$ eb open
```

Clean up

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. 484).

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.

3. Choose Environment actions, and then choose Terminate environment.

4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

Or, with the EB CLI:

```bash
~/remote-docker$ eb terminate environment-name
```

Docker configuration

This section describes how to prepare your Docker image and container for deployment to Elastic Beanstalk.

Docker environment with Docker Compose

This section describes how to prepare your Docker image and container for deployment to Elastic Beanstalk. Any web application that you deploy to Elastic Beanstalk in a Docker environment must
include a docker-compose.yml file if you also use the Docker Compose tool. You can deploy your web application as a containerized service to Elastic Beanstalk by doing one of the following actions:

- Create a docker-compose.yml file to deploy a Docker image from a hosted repository to Elastic Beanstalk. No other files are required if all your deployments are sourced from images in public repositories. (If your deployment must source an image from a private repository, you need to include additional configuration files for authentication. For more information, see Using images from a private repository (p. 48).) For more information about the docker-compose.yml file, see Compose file reference on the Docker website.
- Create a Dockerfile to have Elastic Beanstalk build and run a custom image. This file is optional, depending on your deployment requirements. For more information about the Dockerfile see Dockerfile reference on the Docker website.
- Create a .zip file containing your application files, any application file dependencies, the Dockerfile, and the docker-compose.yml file. If you use the EB CLI to deploy your application, it creates a .zip file for you. The two files must be at the root, or top level, of the .zip archive.

   If you use only a docker-compose.yml file to deploy your application, you don't need to create a .zip file.

This topic is a syntax reference. For detailed procedures on launching Docker environments using Elastic Beanstalk, see Using the Docker platform (p. 43).

To learn more about Docker Compose and how to install it, see the Docker sites Overview of Docker Compose and Install Docker Compose.

Note
   If you don't use Docker Compose to configure your Docker environments, then you shouldn't use the docker-compose.yml file either. Instead, use the Dockerrun.aws.json file or the Dockerfile or both.
   For more information, see the section called “Configuration for Docker platforms (without Docker Compose)” (p. 51).

Using images from a private repository

Elastic Beanstalk must authenticate with the online registry that hosts the private repository before it can pull and deploy your images from a private repository. You have two options to store and retrieve credentials for your Elastic Beanstalk environment to authenticate to a repository.

- The AWS Systems Manager (SSM) Parameter Store
- The Dockerrun.aws.json v3 file

Using the AWS Systems Manager (SSM) Parameter Store

You can configure Elastic Beanstalk to log in to your private repository before it starts the deployment process. This enables Elastic Beanstalk to access the images from the repository and deploy these images to your Elastic Beanstalk environment.

This configuration initiates events in the prebuild phase of the Elastic Beanstalk deployment process. You set this up in the .ebextensions (p. 662) configuration directory. The configuration uses platform hook (p. 32) scripts that call docker login to authenticate to the online registry that hosts the private repository. A detailed breakdown of these configuration steps follows.

To configure Elastic Beanstalk to authenticate to your private repository with AWS SSM

   Note
   You need to set up AWS Systems Manager to complete these steps. For more information, see the AWS Systems Manager User Guide
1. Create your `.ebextensions` directory structure as follows.

```bash
### .ebextensions
#   ### env.config
### .platform
#   ### confighooks
#       ### prebuild
#   #       ### 01login.sh
#   ### hooks
#       ### prebuild
#   #       ### 01login.sh
### docker-compose.yml
```

2. Use the AWS Systems Manager Parameter Store to save the credentials of your private repository so that Elastic Beanstalk can retrieve your credentials when required. For this, run the `put-parameter` command.

```bash
aws ssm put-parameter --name USER --type String --value "username"
aws ssm put-parameter --name PASSWD --type String --value "passwd"
```

3. Create the following `env.config` file and place it in the `.ebextensions` directory as shown in the preceding directory structure.

   **Note**
   USER and PASSWD in the script must match the same strings that are used in the preceding `ssm put-parameter` commands.

   ```bash
   option_settings:
   aws:elasticbeanstalk:application:environment:
   USER: '{{resolve:ssm:USER:1}}'
   PASSWD: '{{resolve:ssm:PASSWD:1}}'
   ```

4. Create the following `01login.sh` script file and place it in the following directories (also shown in the preceding directory structure):

   - `.platform/confighooks/prebuild`
   - `.platform/hooks/prebuild`

   ```bash
   ### example 01login.sh
   #!/bin/bash
   USER=/opt/elasticbeanstalk/bin/get-config environment -k USER
   PASSWD=/opt/elasticbeanstalk/bin/get-config environment -k PASSWD
docker login -u $USER -p $PASSWD
   ```

   The `01login.sh` script first calls the `get-config` tool to retrieve the repository credentials, and then calls `docker login` to authenticate to the repository.

   **Notes**
   - All script files must have execute permission. Use `chmod +x` to set execute permission on your hook files.
   - Hook files can be either binary files or script files starting with a `#!/` line containing their interpreter path, such as `#!/bin/bash`.
   - For more information, see the section called “Platform hooks” (p. 32) in Extending Elastic Beanstalk Linux platforms.
After Elastic Beanstalk can authenticate with the online registry that hosts the private repository, your images can be deployed and pulled.

**Using the Dockerrun.aws.json v3 file**

This section describes another approach to authenticate Elastic Beanstalk to a private repository. With this approach, you generate an authentication file with the Docker command, and then upload the authentication file to an Amazon S3 bucket. You must also include the bucket information in your Dockerrun.aws.json v3 file.

**To generate and provide an authentication file to Elastic Beanstalk**

1. Generate an authentication file with the `docker login` command. For repositories on Docker Hub, run `docker login`:

```
# docker login
```

For other registries, include the URL of the registry server:

```
# docker login registry-server-url
```

**Note**

If your Elastic Beanstalk environment uses the Amazon Linux AMI Docker platform version (precedes Amazon Linux 2), read the relevant information in the section called "Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2)" (p. 83).

For more information about the authentication file, see [Store images on Docker Hub](https://docs.docker.com/registry/authunix/) and [docker login](https://docs.docker.com/engine/reference/commandline/login/) on the Docker website.

2. Upload a copy of the authentication file that is named `.dockercfg` to a secure Amazon S3 bucket.

   - The Amazon S3 bucket must be hosted in the same AWS Region as the environment that is using it. Elastic Beanstalk cannot download files from an Amazon S3 bucket hosted in other Regions.
   - Grant permissions for the `s3:GetObject` operation to the IAM role in the instance profile. For more information, see [Managing Elastic Beanstalk instance profiles](https://docs.aws.amazon.com/elasticbeanstalk/latest/aug/en_us/instance-profiles.html) (p. 834).

3. Include the Amazon S3 bucket information in the `Authentication` parameter in your Dockerrun.aws.json v3 file.

Following is an example of a Dockerrun.aws.json v3 file.

```json
{
  "AWSEBDockerrunVersion": "3",
  "Authentication": {
    "bucket": "DOC-EXAMPLE-BUCKET",
    "key": "mydockercfg"
  }
}
```

**Note**

The `AWSEBDockerrunVersion` parameter indicates the version of the Dockerrun.aws.json file.

- The Docker Amazon Linux 2 platform uses the Dockerrun.aws.json v3 file for environments that use Docker Compose. It uses the Dockerrun.aws.json v1 file for environments that don't use Docker Compose.
- The Multicontainer Docker Amazon Linux AMI platform uses the Dockerrun.aws.json v2 file.
After Elastic Beanstalk can authenticate with the online registry that hosts the private repository, your images can be deployed and pulled.

**Building custom images with a Dockerfile**

You need to create a Dockerfile if you don't already have an existing image hosted in a repository.

The following snippet is an example of the Dockerfile. If you follow the instructions in Using the Docker platform (p. 43), you can upload this Dockerfile as written. Elastic Beanstalk runs the game 2048 when you use this Dockerfile.

```dockerfile
FROM ubuntu:12.04
RUN apt-get update
RUN apt-get install -y nginx zip curl
RUN echo "daemon off;" >> /etc/nginx/nginx.conf
RUN cd /usr/share/nginx/www/ && unzip master.zip && mv 2048-master/* . && rm -rf 2048-master master.zip
EXPOSE 80
CMD ["/usr/sbin/nginx", "-c", "/etc/nginx/nginx.conf"]
```

For more information about instructions you can include in the Dockerfile, see Dockerfile reference on the Docker website.

**Configuration for Docker platforms (without Docker Compose)**

If your Elastic Beanstalk Docker environment does not use Docker Compose, read the additional information in the following sections.

**Docker platform Configuration - without Docker Compose**

Any web application that you deploy to Elastic Beanstalk in a Docker environment must include either a Dockerfile or a Dockerrun.aws.json file. You can deploy your web application from a Docker container to Elastic Beanstalk by doing one of the following actions:

- Create a Dockerfile to have Elastic Beanstalk build and run a custom image.
- Create a Dockerrun.aws.json file to deploy a Docker image from a hosted repository to Elastic Beanstalk.
- Create a .zip file containing your application files, any application file dependencies, the Dockerfile, and the Dockerrun.aws.json file. If you use the EB CLI to deploy your application, it creates a .zip file for you.

If you use only a Dockerfile or only a Dockerrun.aws.json file to deploy your application, you don't need to create a .zip file.

This topic is a syntax reference. For detailed procedures on launching Docker environments, see Using the Docker platform (p. 43).

**Dockerrun.aws.json v1**

A Dockerrun.aws.json file describes how to deploy a remote Docker image as an Elastic Beanstalk application. This JSON file is specific to Elastic Beanstalk. If your application runs on an image that is
available in a hosted repository, you can specify the image in a Dockerrun.aws.json v1 file and omit the Dockerfile.

Valid keys and values for the Dockerrun.aws.json v1 file include the following operations:

**AWSEBDockerrunVersion**

(Required) Specifies the version number as the value 1 for single container Docker environments.

**Authentication**

(Required only for private repositories) Specifies the Amazon S3 object storing the .dockercfg file. See [Using images from a private repository](p. 54).

**Image**

Specifies the Docker base image on an existing Docker repository from which you're building a Docker container. Specify the value of the Name key in the format `<organization>/<image name>` for images on Docker Hub, or `<site>/<organization name>/<image name>` for other sites.

When you specify an image in the Dockerrun.aws.json file, each instance in your Elastic Beanstalk environment runs `docker pull` to run the image. Optionally, include the Update key. The default value is true and instructs Elastic Beanstalk to check the repository, pull any updates to the image, and overwrite any cached images.

When using a Dockerfile, do not specify the Image key in the Dockerrun.aws.json file. Elastic Beanstalk always builds and uses the image described in the Dockerfile when one is present.

**Ports**

(Required when you specify the Image key) Lists the ports to expose on the Docker container. Elastic Beanstalk uses the ContainerPort value to connect the Docker container to the reverse proxy running on the host.

You can specify multiple container ports, but Elastic Beanstalk uses only the first port. It uses this port to connect your container to the host’s reverse proxy and route requests from the public internet. If you’re using a Dockerfile, the first ContainerPort value should match the first entry in the Dockerfile’s EXPOSE list.

Optionally, you can specify a list of ports in HostPort. HostPort entries specify the host ports that ContainerPort values are mapped to. If you don’t specify a HostPort value, it defaults to the ContainerPort value.

```json
{
    "Image": {
        "Name": "image-name"
    },
    "Ports": [
        {
            "ContainerPort": 8080,
            "HostPort": 8000
        }
    ]
}
```

**Volumes**

Map volumes from an EC2 instance to your Docker container. Specify one or more arrays of volumes to map.
The following snippet is an example that illustrates the syntax of the `Dockerrun.aws.json` file for a single container.

```json
{
   "AWSEBDockerrunVersion": "1",
   "Image": {
      "Name": "janedoe/image",
      "Update": "true"
   },
   "Ports": [
      {
         "ContainerPort": "1234"
      }
   ],
   "Volumes": [
      {
         "HostDirectory": "/var/app/mydb",
         "ContainerDirectory": "/etc/mysql"
      }
   ],
   "Logging": "/var/log/nginx",
   "Entrypoint": "/app/bin/myapp",
   "Command": "--argument"
}
```

You can provide Elastic Beanstalk with only the `Dockerrun.aws.json` file, or with a `.zip` archive containing both the `Dockerrun.aws.json` and `Dockerfile` files. When you provide both files, the `Dockerfile` describes the Docker image and the `Dockerrun.aws.json` file provides additional information for deployment, as described later in this section.

**Note**

The two files must be at the root, or top level, of the `.zip` archive. Don't build the archive from a directory containing the files. Instead, navigate into that directory and build the archive there.
When you provide both files, don't specify an image in the Dockerrun.aws.json file. Elastic Beanstalk builds and uses the image described in the Dockerfile and ignores the image specified in the Dockerrun.aws.json file.

Using images from a private repository

Add the information about the Amazon S3 bucket that contains the authentication file in the Authentication parameter of the Dockerrun.aws.json file. Make sure that the Authentication parameter contains a valid Amazon S3 bucket and key. The Amazon S3 bucket must be hosted in the same AWS Region as the environment that is using it. Elastic Beanstalk doesn't download files from Amazon S3 buckets hosted in other Regions.

For information about generating and uploading the authentication file, see Using images from a private repository (p. 81).

The following example shows the use of an authentication file named mydockercfg in a bucket named DOC-EXAMPLE-BUCKET to use a private image in a third-party registry.

```json
{
    "AWSEBDockerrunVersion": "1",
    "Authentication": {
        "Bucket": "DOC-EXAMPLE-BUCKET",
        "Key": "mydockercfg"
    },
    "Image": {
        "Name": "quay.io/johndoe/private-image",
        "Update": "true"
    },
    "Ports": [
        {
            "ContainerPort": "1234"
        }
    ],
    "Volumes": [
        {
            "HostDirectory": "/var/app/mydb",
            "ContainerDirectory": "/etc/mysql"
        }
    ],
    "Logging": "/var/log/nginx"
}
```

Deploying a GlassFish application to the Docker platform: a migration path to Amazon Linux 2

The goal of this tutorial is to provide customers using the Preconfigured Docker GlassFish platform (based on Amazon Linux AMI) with a migration path to Amazon Linux 2. You can migrate your GlassFish application to Amazon Linux 2 by deploying GlassFish and your application code to an Amazon Linux 2 Docker image.

The tutorial walks you through using the AWS Elastic Beanstalk Docker platform to deploy an application based on the Java EE GlassFish application server to an Elastic Beanstalk environment.

We demonstrate two approaches to building a Docker image:

- **Simple** – Provide your GlassFish application source code and let Elastic Beanstalk build and run a Docker image as part of provisioning your environment. This is easy to set up, at a cost of increased instance provisioning time.
Advanced – Build a custom Docker image containing your application code and dependencies, and provide it to Elastic Beanstalk to use in your environment. This approach is slightly more involved, and decreases the provisioning time of instances in your environment.

Prerequisites

This tutorial assumes that you have some knowledge of basic Elastic Beanstalk operations, Using the Elastic Beanstalk command line interface (EB CLI) (p. 931), and Docker. To follow this tutorial, you need a working local installation of Docker. For more information about installing Docker, see the Docker installation guide.

If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment. This tutorial uses the EB CLI, but you can also create environments and upload applications by using the Elastic Beanstalk console. To learn more about configuring Docker environments, see Docker configuration (p. 47).

Simple example: provide your application code

This is an easy way to deploy your GlassFish application. You provide your application source code together with the Dockerfile included in this tutorial. Elastic Beanstalk builds a Docker image that includes your application and the GlassFish software stack. Then Elastic Beanstalk runs the image on your environment instances.

An issue with this approach is that Elastic Beanstalk builds the Docker image locally whenever it creates an instance for your environment. The image build increases instance provisioning time. This impact isn't limited to initial environment creation—it happens during scale-out actions too.

To launch an environment with an example GlassFish application

1. Download the example docker-glassfish-al2-v1.zip, and then expand the .zip file into a directory in your development environment.

```
~$ curl https://docs.aws.amazon.com/elasticbeanstalk/latest/dg/samples/docker-glassfish-al2-v1.zip --output docker-glassfish-al2-v1.zip
~$ mkdir glassfish-example
~$ cd glassfish-example
~/glassfish-example$ unzip ../docker-glassfish-al2-v1.zip
```

Your directory structure should be as follows.

```
~/glassfish-example
 |-- Dockerfile
 |-- Dockerrun.aws.json
 |-- glassfish-start.sh
 |-- index.jsp
 |-- META-INF
 | |-- LICENSE.txt
 | |-- MANIFEST.MF
 | |`-- NOTICE.txt
 |`-- robots.txt
 `-- WEB-INF
    `-- web.xml
```

The following files are key to building and running a Docker container in your environment:

- Dockerfile – Provides instructions that Docker uses to build an image with your application and required dependencies.
- glassfish-start.sh – A shell script that the Docker image runs to start your application.
• Dockerrun.aws.json – Provides a logging key, to include the GlassFish application server log in log file requests (p. 799). If you aren't interested in GlassFish logs, you can omit this file.

2. Configure your local directory for deployment to Elastic Beanstalk.

   ```
   ~/glassfish-example$ eb init -p docker glassfish-example
   ```

3. (Optional) Use the `eb local run` command to build and run your container locally.

   ```
   ~/glassfish-example$ eb local run --port 8080
   ```

   **Note**
   To learn more about the `eb local` command, see the section called “eb local” (p. 991). The command isn't supported on Windows. Alternatively, you can build and run your container with the `docker build` and `docker run` commands. For more information, see the Docker documentation.

4. (Optional) While your container is running, use the `eb local open` command to view your application in a web browser. Alternatively, open http://localhost:8080/ in a web browser.

   ```
   ~/glassfish-example$ eb local open
   ```

5. Use the `eb create` command to create an environment and deploy your application.

   ```
   ~/glassfish-example$ eb create glassfish-example-env
   ```

6. After your environment launches, use the `eb open` command to view it in a web browser.

   ```
   ~/glassfish-example$ eb open
   ```

When you're done working with the example, terminate the environment and delete related resources.

   ```
   ~/glassfish-example$ eb terminate --all
   ```

**Advanced example: provide a prebuilt Docker image**

This is a more advanced way to deploy your GlassFish application. Building on the first example, you create a Docker image containing your application code and the GlassFish software stack, and push it to Docker Hub. After you've done this one-time step, you can launch Elastic Beanstalk environments based on your custom image.

When you launch an environment and provide your Docker image, instances in your environment download and use this image directly and don't need to build a Docker image. Therefore, instance provisioning time is decreased.

   **Note**
   The following steps create a publicly available Docker image.

**To launch an environment with a prebuilt GlassFish application Docker image**

1. Download and expand the example `docker-glassfish-al2-v1.zip` as in the previous simple example (p. 55). If you've completed that example, you can use the directory you already have.

2. Build a Docker image and push it to Docker Hub.

   ```
   ~/glassfish-example$ docker build -t docker-username/beanstalk-glassfish-example:latest
   ```
~/glassfish-example$ docker push docker-username/beanstalk-glassfish-example:latest

**Note**
Before pushing your image, you might need to run **docker login**.

3. Create an additional directory.

```bash
~$ mkdir glassfish-prebuilt
~$ cd glassfish-prebuilt
```

4. Copy the following example into a file named `Dockerrun.aws.json`.

**Example**

```json
{
  "AWSEBDockerrunVersion": "1",
  "Image": {
    "Name": "docker-username/beanstalk-glassfish-example"
  },
  "Ports": [
    {
      "ContainerPort": 8080,
      "HostPort": 8080
    }
  ],
  "Logging": "/usr/local/glassfish5/glassfish/domains/domain1/logs"
}
```

5. Configure your local directory for deployment to Elastic Beanstalk.

```bash
~/glassfish-prebuilt$ eb init -p docker glassfish-prebuilt$
```

6. (Optional) Use the **eb local run** command to run your container locally.

```bash
~/glassfish-prebuilt$ eb local run --port 8080
```

7. (Optional) While your container is running, use the **eb local open** command to view your application in a web browser. Alternatively, open [http://localhost:8080/](http://localhost:8080/) in a web browser.

```bash
~/glassfish-prebuilt$ eb local open
```

8. Use the **eb create** command to create an environment and deploy your Docker image.

```bash
~/glassfish-prebuilt$ eb create glassfish-prebuilt-env
```

9. After your environment launches, use the **eb open** command to view it in a web browser.

```bash
~/glassfish-prebuilt$ eb open
```

When you're done working with the example, terminate the environment and delete related resources.

```bash
~/glassfish-prebuilt$ eb terminate --all
```
Using the Multicontainer Docker platform (Amazon Linux AMI)

Note
This platform only supports the Amazon Linux AMI operating system (preceding Amazon Linux 2). Multicontainer Docker functionality on Amazon Linux 2 is provided by the Docker (p. 43) platform and receives long-term support.

If your Elastic Beanstalk Docker environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), you can create docker environments that support multiple containers per Amazon EC2 instance with multicontainer Docker platform for Elastic Beanstalk.

Elastic Beanstalk uses Amazon Elastic Container Service (Amazon ECS) to coordinate container deployments to multicontainer Docker environments. Amazon ECS provides tools to manage a cluster of instances running Docker containers. Elastic Beanstalk takes care of Amazon ECS tasks including cluster creation, task definition and execution. The instances in the environment each run the same set of containers, which are defined in a Dockerrun.aws.json file.

Note
Some regions don't offer Amazon ECS. Multicontainer Docker environments aren't supported in these regions.
For information about the AWS services offered in each region, see Region Table.

Topics
• Multicontainer Docker platform (p. 58)
• Dockerrun.aws.json file (p. 59)
• Docker images (p. 59)
• Container instance role (p. 60)
• Amazon ECS resources created by Elastic Beanstalk (p. 60)
• Using multiple Elastic Load Balancing listeners (p. 61)
• Failed container deployments (p. 62)
• Multicontainer Docker configuration (p. 62)
• Multicontainer Docker environments with the Elastic Beanstalk console (p. 66)
• Migrating to the Docker Amazon Linux 2 Platform (p. 71)

Multicontainer Docker platform

Standard generic and preconfigured Docker platforms on Elastic Beanstalk support only a single Docker container per Elastic Beanstalk environment. In order to get the most out of Docker, Elastic Beanstalk lets you create an environment where your Amazon EC2 instances run multiple Docker containers side by side.

The following diagram shows an example Elastic Beanstalk environment configured with three Docker containers running on each Amazon EC2 instance in an Auto Scaling group:
Dockerrun.aws.json file

Container instances—Amazon EC2 instances running Multicontainer Docker in an Elastic Beanstalk environment—require a configuration file named Dockerrun.aws.json. This file is specific to Elastic Beanstalk and can be used alone or combined with source code and content in a source bundle (p. 379) to create an environment on a Docker platform.

**Note**

Version 1 of the Dockerrun.aws.json format is used to launch a single Docker container to an Elastic Beanstalk environment. Version 2 adds support for multiple containers per Amazon EC2 instance and can only be used with the multicontainer Docker platform. The format differs significantly from the previous version which is detailed under Docker configuration (p. 47).

See Dockerrun.aws.json v2 (p. 62) for details on the updated format and an example file.

Docker images

The Multicontainer Docker platform for Elastic Beanstalk requires images to be prebuilt and stored in a public or private online image repository.

**Note**

Building custom images during deployment with a Dockerfile is not supported by the multicontainer Docker platform on Elastic Beanstalk. Build your images and deploy them to an online repository before creating an Elastic Beanstalk environment.

Specify images by name in Dockerrun.aws.json. Note these conventions:

- Images in official repositories on Docker Hub use a single name (for example, ubuntu or mongo).
- Images in other repositories on Docker Hub are qualified with an organization name (for example, amazon/amazon-ecs-agent).
- Images in other online registries are qualified further by a domain name (for example, quay.io/assemblyline/ubuntu).
To configure Elastic Beanstalk to authenticate to a private repository, include the authentication parameter in your Dockerrun.aws.json file.

Container instance role

Elastic Beanstalk uses an Amazon ECS-optimized AMI with an Amazon ECS container agent that runs in a Docker container. The agent communicates with Amazon ECS to coordinate container deployments. In order to communicate with Amazon ECS, each Amazon EC2 instance must have the corresponding permissions in IAM. These permissions are attached to the default instance profile (p. 20) when you create an environment in the Elastic Beanstalk Management Console:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "ECSAccess",
            "Effect": "Allow",
            "Action": [
                "ecs:Poll",
                "ecs:StartTask",
                "ecs:StopTask",
                "ecs:DiscoverPollEndpoint",
                "ecs:StartTelemetrySession",
                "ecs:RegisterContainerInstance",
                "ecs:DeregisterContainerInstance",
                "ecs:DescribeContainerInstances",
                "ecs:Submit*"
            ],
            "Resource": "*"
        }
    ]
}
```

If you create your own instance profile, you can attach the AWSElasticBeanstalkMulticontainerDocker managed policy to make sure the permissions stay up-to-date. For instructions on creating policies and roles in IAM, see Creating IAM Roles in the IAM User Guide.

Amazon ECS resources created by Elastic Beanstalk

When you create an environment using the multicontainer Docker platform, Elastic Beanstalk automatically creates and configures several Amazon Elastic Container Service resources while building the environment in order to create the necessary containers on each Amazon EC2 instance.

- **Amazon ECS Cluster** – Container instances in Amazon ECS are organized into clusters. When used with Elastic Beanstalk, one cluster is always created for each multicontainer Docker environment.

- **Amazon ECS Task Definition** – Elastic Beanstalk uses the Dockerrun.aws.json file in your project to generate the Amazon ECS task definition that is used to configure container instances in the environment.

- **Amazon ECS Task** – Elastic Beanstalk communicates with Amazon ECS to run a task on every instance in the environment to coordinate container deployment. In a scalable environment, Elastic Beanstalk initiates a new task whenever an instance is added to the cluster. In rare cases you may have to increase the amount of space reserved for containers and images. Learn more in the Configuring Docker environments (p. 77) section.

- **Amazon ECS Container Agent** – The agent runs in a Docker container on the instances in your environment. The agent polls the Amazon ECS service and waits for a task to run.

- **Amazon ECS Data Volumes** – Elastic Beanstalk inserts volume definitions (in addition to the volumes that you define in Dockerrun.aws.json) into the task definition to facilitate log collection.
Elastic Beanstalk creates log volumes on the container instance, one for each container, at /var/log/containers/containername. These volumes are named awseb-logs-containername and are provided for containers to mount. See Container definition format (p. 64) for details on how to mount them.

Using multiple Elastic Load Balancing listeners

You can configure multiple Elastic Load Balancing listeners on a multicontainer Docker environment in order to support inbound traffic for proxies or other services that don't run on the default HTTP port.

Create a .ebextensions folder in your source bundle and add a file with a .config file extension. The following example shows a configuration file that creates an Elastic Load Balancing listener on port 8080.

```
.option_settings:
  aws:elb:listener:8080:
    ListenerProtocol: HTTP
    InstanceProtocol: HTTP
    InstancePort: 8080
```

If your environment is running in a custom Amazon Virtual Private Cloud (Amazon VPC) that you created, Elastic Beanstalk takes care of the rest. In a default VPC, you need to configure your instance's security group to allow ingress from the load balancer. Add a second configuration file that adds an ingress rule to the security group:

```
Resources:
  port8080SecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: { "Fn::GetAtt": [ "AWSEBSecurityGroup", "GroupId"] }
      IpProtocol: tcp
      ToPort: 8080
      FromPort: 8080
      SourceSecurityGroupName: { "Fn::GetAtt": [ "AWSEBLoadBalancer", "SourceSecurityGroup.GroupName"] }
```

For more information on the configuration file format, see Adding and customizing Elastic Beanstalk environment resources (p. 684) and Option settings (p. 663).

In addition to adding a listener to the Elastic Load Balancing configuration and opening a port in the security group, you need to map the port on the host instance to a port on the Docker container in the containerDefinitions section of the Dockerrun.aws.json file. The following excerpt shows an example:

```
"portMappings": [  
  {  
    "hostPort": 8080,  
    "containerPort": 8080  
  }  
]
```

See Dockerrun.aws.json v2 (p. 62) for details on the Dockerrun.aws.json file format.
Failed container deployments

If an Amazon ECS task fails, one or more containers in your Elastic Beanstalk environment will not start. Elastic Beanstalk does not roll back multicontainer environments due to a failed Amazon ECS task. If a container fails to start in your environment, redeploy the current version or a previous working version from the Elastic Beanstalk console.

To deploy an existing version

1. Open the Elastic Beanstalk console in your environment’s region.
2. Click **Actions** to the right of your application name and then click **View application versions**.
3. Select a version of your application and click **Deploy**.

Multicontainer Docker configuration

A **Dockerrun.aws.json** file is an Elastic Beanstalk–specific JSON file that describes how to deploy a set of Docker containers as an Elastic Beanstalk application. You can use a **Dockerrun.aws.json** file for a multicontainer Docker environment.

**Dockerrun.aws.json** describes the containers to deploy to each container instance (Amazon EC2 instance that hosts Docker containers) in the environment as well as the data volumes to create on the host instance for the containers to mount.

A **Dockerrun.aws.json** file can be used on its own or zipped up with additional source code in a single archive. Source code that is archived with a **Dockerrun.aws.json** is deployed to Amazon EC2 container instances and accessible in the /var/app/current/ directory. Use the volumes section of the config to provide file volumes for the Docker containers running on the host instance. Use the mountPoints section of the embedded container definitions to map these volumes to mount points that applications on the Docker containers can use.

**Topics**

- **Dockerrun.aws.json v2** (p. 62)
- Using images from a private repository (p. 64)
- Container definition format (p. 64)

**Dockerrun.aws.json v2**

The **Dockerrun.aws.json** file includes three sections:

**AWSEBDockerrunVersion**

- Specifies the version number as the value 2 for multicontainer Docker environments.

**containerDefinitions**

- An array of container definitions, detailed below.

**volumes**

- Creates volumes from folders in the Amazon EC2 container instance, or from your source bundle (deployed to /var/app/current). Mount these volumes to paths within your Docker containers using mountPoints in the container definition (p. 64).

**Note**

Elastic Beanstalk configures additional volumes for logs, one for each container. These should be mounted by your Docker containers in order to write logs to the host instance. See Container definition format (p. 64) for details.
Volumes are specified in the following format:

```
"volumes": [
  {
    "name": "volumename",
    "host": {
      "sourcePath": "/path/on/host/instance"
    }
  },
],
```

**authentication**

(Optional) The location in Amazon S3 of a .dockercfg file that contains authentication data for a private repository. Uses the following format:

```
"authentication": {
  "bucket": "DOC-EXAMPLE-BUCKET",
  "key": "mydockercfg"
},
```

See Using images from a private repository (p. 64) for details.

The following snippet is an example that illustrates the syntax of the Dockerrun.aws.json file for an instance with two containers.

```
{
  "AWSEBDockerrunVersion": 2,
  "volumes": [
    {
      "name": "php-app",
      "host": {
        "sourcePath": "/var/app/current/php-app"
      }
    },
    {
      "name": "nginx-proxy-conf",
      "host": {
        "sourcePath": "/var/app/current/proxy/conf.d"
      }
    }
  ],
  "containerDefinitions": [
    {
      "name": "php-app",
      "image": "php:fpm",
      "environment": [
        {
          "name": "Container",
          "value": "PHP"
        }
      ],
      "essential": true,
      "memory": 128,
      "mountPoints": [
        {
          "sourceVolume": "php-app",
          "containerPath": "/var/www/html",
          "readOnly": true
        }
      ]
    }
  ]
}
```
Using images from a private repository

Add the information about the Amazon S3 bucket that contains the authentication file in the authentication parameter of the Dockerrun.aws.json file. Make sure that the authentication parameter contains a valid Amazon S3 bucket and key. The Amazon S3 bucket must be hosted in the same region as the environment that is using it. Elastic Beanstalk will not download files from Amazon S3 buckets hosted in other regions.

For information about generating and uploading the authentication file, see Using images from a private repository (p. 81).

Container definition format

The container definition and volumes sections of Dockerrun.aws.json use the same formatting as the corresponding sections of an Amazon ECS task definition file.

The following examples show a subset of parameters that are commonly used. More optional parameters are available. For more information on the task definition format and a full list of task definition parameters, see Amazon ECS Task Definitions in the Amazon Elastic Container Service Developer Guide.

A Dockerrun.aws.json file contains an array of one or more container definition objects with the following fields:

name

The name of the container. See Standard Container Definition Parameters for information about the maximum length and allowed characters.
image

The name of a Docker image in an online Docker repository from which you're building a Docker container. Note these conventions:

- Images in official repositories on Docker Hub use a single name (for example, `ubuntu` or `mongo`).
- Images in other repositories on Docker Hub are qualified with an organization name (for example, `amazon/amazon-ecs-agent`).
- Images in other online repositories are qualified further by a domain name (for example, `quay.io/assemblyline/ubuntu`).

environment

An array of environment variables to pass to the container.

For example, the following entry defines an environment variable with the name `Container` and the value `PHP`:

```json
"environment": [
    {
        "name": "Container",
        "value": "PHP"
    }
],
```

essential

True if the task should stop if the container fails. Nonessential containers can finish or crash without affecting the rest of the containers on the instance.

memory

Amount of memory on the container instance to reserve for the container. Specify a non-zero integer for one or both of the `memory` or `memoryReservation` parameters in container definitions.

memoryReservation

The soft limit (in MiB) of memory to reserve for the container. Specify a non-zero integer for one or both of the `memory` or `memoryReservation` parameters in container definitions.

mountPoints

Volumes from the Amazon EC2 container instance to mount, and the location on the Docker container file system at which to mount them. When you mount volumes that contain application content, your container can read the data you upload in your source bundle. When you mount log volumes for writing log data, Elastic Beanstalk can gather log data from these volumes.

Elastic Beanstalk creates log volumes on the container instance, one for each Docker container, at `/var/log/containers/containername`. These volumes are named `awseb-logs-containername` and should be mounted to the location within the container file structure where logs are written.

For example, the following mount point maps the nginx log location in the container to the Elastic Beanstalk–generated volume for the nginx-proxy container.

```json
{
    "sourceVolume": "awseb-logs-nginx-proxy",
    "containerPath": "/var/log/nginx"
}
```
Multicontainer Docker environments with the Elastic Beanstalk console

You can launch a cluster of multicontainer instances in a single-instance or scalable Elastic Beanstalk environment using the Elastic Beanstalk console. This tutorial details container configuration and source code preparation for an environment that uses two containers.

The containers, a PHP application and an nginx proxy, run side by side on each of the Amazon Elastic Compute Cloud (Amazon EC2) instances in an Elastic Beanstalk environment. After creating the environment and verifying that the applications are running, you'll connect to a container instance to see how it all fits together.

Sections
- Define Docker containers (p. 66)
- Add content (p. 68)
- Deploy to Elastic Beanstalk (p. 69)
- Connect to a container instance (p. 69)
- Inspect the Amazon ECS container agent (p. 70)

Define Docker containers

The first step in creating a new Docker environment is to create a directory for your application data. This folder can be located anywhere on your local machine and have any name you choose. In addition to a container configuration file, this folder will contain the content that you will upload to Elastic Beanstalk and deploy to your environment.

Note
All of the code for this tutorial is available in the awslabs repository on GitHub at https://github.com/awslabs/eb-docker-nginx-proxy.

The file that Elastic Beanstalk uses to configure the containers on an Amazon EC2 instance is a JSON-formatted text file named Dockerrun.aws.json. Create a text file with this name at the root of your application and add the following text:

```json
{
  "AWSEBDockerrunVersion": 2,
```
This example configuration defines two containers, a PHP web site with an nginx proxy in front of it. These two containers will run side by side in Docker containers on each instance in your Elastic Beanstalk environment, accessing shared content (the content of the website) from volumes on the host instance,
which are also defined in this file. The containers themselves are created from images hosted in official repositories on Docker Hub. The resulting environment looks like the following:

The volumes defined in the configuration correspond to the content that you will create next and upload as part of your application source bundle. The containers access content on the host by mounting volumes in the `mountPoints` section of the container definitions.

For more information on the format of `Dockerrun.aws.json` and its parameters, see Container definition format (p. 64).

**Add content**

Next you will add some content for your PHP site to display to visitors, and a configuration file for the nginx proxy.

**php-app/index.php**

```php
<h1>Hello World!!!</h1>
<h3>PHP Version <pre><?= phpversion()?></pre></h3>
```

**php-app/static.html**

```html
<h1>Hello World!</h1>
<h3>This is a static HTML page.</h3>
```

**proxy/conf.d/default.conf**

```perl
server {
    listen 80;
    server_name localhost;
    root /var/www/html;
    index index.php;
```
Deploy to Elastic Beanstalk

Your application folder now contains the following files:

```bash
### Dockerrun.aws.json
### php-app
#   ### index.php
#   ### static.html
### proxy
   ### conf.d
      ### default.conf
```

This is all you need to create the Elastic Beanstalk environment. Create a `.zip` archive of the above files and folders (not including the top-level project folder). To create the archive in Windows explorer, select **Send To**, and then click **Compressed (zipped) Folder**.

**Note**
For information on the required file structure and instructions for creating archives in other environments, see Create an application source bundle (p. 379)

Next, upload the source bundle to Elastic Beanstalk and create your environment. For **Platform**, select **Docker**. For **Platform branch**, select **Multi-container Docker running on 64bit Amazon Linux**.

**To launch an environment (console)**

1. Open the Elastic Beanstalk console with this preconfigured link:
   ```bash
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced
   ```
2. For **Platform**, select the platform and platform branch that match the language used by your application, or the Docker platform for container-based applications.
3. For **Application code**, choose **Upload your code**.
4. Choose **Local file**, choose **Choose file**, and then open the source bundle.
5. Choose **Review and launch**.
6. Review the available settings, and then choose **Create app**.

The Elastic Beanstalk console redirects you to the management dashboard for your new environment. This screen shows the health status of the environment and events output by the Elastic Beanstalk service. When the status is Green, click the URL next to the environment name to see your new website.

**Connect to a container instance**

Next you will connect to an Amazon EC2 instance in your Elastic Beanstalk environment to see some of the moving parts in action.
The easiest way to connect to an instance in your environment is by using the EB CLI. To use it, install the EB CLI (p. 932), if you haven't done so already. You'll also need to configure your environment with an Amazon EC2 SSH key pair. Use either the console's security configuration page (p. 566) or the EB CLI eb init (p. 987) command to do that. To connect to an environment instance, use the EB CLI eb ssh (p. 1006) command.

Now that your connected to an Amazon EC2 instance hosting your docker containers, you can see how things are set up. Run ls on /var/app/current:

```
[ec2-user@ip-10-0-0-117 ~]$ ls /var/app/current
Dockerrun.aws.json  php-app  proxy
```

This directory contains the files from the source bundle that you uploaded to Elastic Beanstalk during environment creation.

```
[ec2-user@ip-10-0-0-117 ~]$ ls /var/log/containers
nginx        nginx-proxy-ffffff873ada5-stdouterr.log  rotated
nginx-66a4fd37eb63-stdouterr.log  php-app
nginx-proxy  php-app-b894601a1364-stdouterr.log
```

This is where logs are created on the container instance and collected by Elastic Beanstalk. Elastic Beanstalk creates a volume in this directory for each container, which you mount to the container location where logs are written.

You can also take a look at Docker to see the running containers with docker ps.

```
[ec2-user@ip-10-0-0-117 ~]$ sudo docker ps
CONTAINER ID        IMAGE                            COMMAND                CREATED             STATUS                  PORTS                         NAMES
ffffd873ada5        nginx:1.7                        "nginx -g 'daemon of About an hour ago   Up About an hour    443/tcp, 0.0.0.0:80->80/tcp   ecs-eb-dv-example-env-ycmk5geqrm-2-nginx-proxy-90fcee996ce8cbeb2800
b894601a1364        php:5-fpm                        "php-fpm"              About an hour ago   Up About an hour    9000/tcp                      ecs-eb-dv-example-env-ycmk5geqrm-2-php-app-cec0918ed1a3a49a8001
09fb19828e38        amazon/amazon-ecs-agent:latest   "/agent"                About an hour ago   Up About an hour    127.0.0.1:51678->51678/tcp    ecs-agent
```

This shows the two running containers that you deployed, as well as the Amazon ECS container agent that coordinated the deployment.

**Inspect the Amazon ECS container agent**

Amazon EC2 instances in a Multicontainer Docker environment on Elastic Beanstalk run an agent process in a Docker container. This agent connects to the Amazon ECS service in order to coordinate container deployments. These deployments run as tasks in Amazon ECS, which are configured in task definition files. Elastic Beanstalk creates these task definition files based on the Dockerrun.aws.json that you upload in a source bundle.

Check the status of the container agent with an HTTP get request to http://localhost:51678/v1/metadata:

```
[ec2-user@ip-10-0-0-117 ~]$ curl http://localhost:51678/v1/metadata
{
   "Cluster": "eb-dv-example-env-gqoxiguye24",
   "ContainerInstanceArn": "arn:aws:ecs:us-east-2:123456789012:container-instance/6a72af64-2838-400d-be09-3ab2d836ebcd"
}
```
This structure shows the name of the Amazon ECS cluster, and the ARN (Amazon Resource Name) of the cluster instance (the Amazon EC2 instance that you are connected to).

For more information, make an HTTP get request to information is available at http://localhost:51678/v1/tasks:

```
[ec2-user@ip-10-0-0-117 ~]$ curl http://localhost:51678/v1/tasks
{
  "Tasks":[
    
      
    
    
    ],
}
```

This structure describes the task that is run to deploy the two docker containers from this tutorial's example project. The following information is displayed:

- **KnownStatus** – The **RUNNING** status indicates that the containers are still active.
- **Family** – The name of the task definition that Elastic Beanstalk created from `Dockerrun.aws.json`.
- **Version** – The version of the task definition. This is incremented each time the task definition file is updated.
- **Containers** – Information about the containers running on the instance.

Even more information is available from the Amazon ECS service itself, which you can call using the AWS Command Line Interface. For instructions on using the AWS CLI with Amazon ECS, and information about Amazon ECS in general, see the Amazon ECS User Guide.

**Migrating to the Docker Amazon Linux 2 Platform**

**Important**

Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

You can migrate your applications running on the Multi-container Docker platform on Amazon Linux AMI (p. 58) to the Amazon Linux 2 Docker platform. The Multi-container Docker platform on Amazon Linux AMI requires that you specify prebuilt application images to run as containers. After migrating, you will no longer have this limitation, because the Amazon Linux 2 Docker platform also allows Elastic Beanstalk to build your container images during deployment.
Your applications will continue to run in multi-container environments with the added benefits from the Docker Compose tool. To learn more about Docker Compose and how to install it, see the Docker sites Overview of Docker Compose and Install Docker Compose.

The docker-compose.yml file

The Docker Compose tool uses the docker-compose.yml file for configuration of your application services. This file replaces your Dockerrun.aws.json v2 file in your application project directory and application source bundle. You create the docker-compose.yml file manually, and will find it helpful to reference your Dockerrun.aws.json v2 file for most of the parameter values.

Below is an example of a docker-compose.yml file and the corresponding Dockerrun.aws.json v2 file for the same application. For more information on the docker-compose.yml file, see Compose file reference. For more information on the Dockerrun.aws.json v2 file, see Dockerrun.aws.json v2 (p. 62).

<table>
<thead>
<tr>
<th>docker-compose.yml</th>
<th>Dockerrun.aws.json v2</th>
</tr>
</thead>
<tbody>
<tr>
<td>version: '2.4'</td>
<td></td>
</tr>
<tr>
<td>services:</td>
<td></td>
</tr>
<tr>
<td>php-app:</td>
<td></td>
</tr>
<tr>
<td>image: &quot;php:fpm&quot;</td>
<td></td>
</tr>
<tr>
<td>volumes:</td>
<td></td>
</tr>
<tr>
<td>- &quot;./php-app:/var/www/html:ro&quot;</td>
<td></td>
</tr>
<tr>
<td>- &quot;.${EB_LOG_BASE_DIR}/php-app:/var/log/sample-app&quot;</td>
<td></td>
</tr>
<tr>
<td>mem_limit: 128m</td>
<td></td>
</tr>
<tr>
<td>environment:</td>
<td></td>
</tr>
<tr>
<td>Container: PHP</td>
<td></td>
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<tr>
<td>nginx-proxy:</td>
<td></td>
</tr>
<tr>
<td>image: &quot;nginx&quot;</td>
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<tr>
<td>ports:</td>
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<td>- &quot;80:80&quot;</td>
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<tr>
<td>volumes:</td>
<td></td>
</tr>
<tr>
<td>- &quot;./php-app:/var/www/html:ro&quot;</td>
<td></td>
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<tr>
<td>- &quot;./proxy/conf.d:/etc/nginx/conf.d:ro&quot;</td>
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<tr>
<td>- &quot;.${EB_LOG_BASE_DIR}/nginx-proxy:/var/log/nginx&quot;</td>
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<td>mem_limit: 128m</td>
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<tr>
<td>links:</td>
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<td>- php-app</td>
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<td></td>
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<td>&quot;name&quot;: &quot;php-app&quot;,</td>
<td></td>
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<tr>
<td>&quot;host&quot;: {</td>
<td></td>
</tr>
<tr>
<td>&quot;sourcePath&quot;: &quot;/var/app/current/php-app&quot;</td>
<td></td>
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<td>}</td>
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<td>},</td>
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<tr>
<td>&quot;host&quot;: {</td>
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<tr>
<td>&quot;containerDefinitions&quot;: [</td>
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<td>{</td>
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<td>&quot;name&quot;: &quot;php-app&quot;,</td>
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<td>&quot;image&quot;: &quot;php:fpm&quot;,</td>
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<tr>
<td>&quot;environment&quot;: [</td>
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<td>{</td>
<td></td>
</tr>
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<td>&quot;name&quot;: &quot;Container&quot;,</td>
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<tr>
<td>&quot;value&quot;: &quot;PHP&quot;</td>
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</tr>
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<td>}</td>
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</tr>
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<td>],</td>
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<td>&quot;sourceVolume&quot;: &quot;php-app&quot;,</td>
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<tr>
<td>&quot;containerPath&quot;: &quot;/var/www/html&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;readOnly&quot;: true</td>
<td></td>
</tr>
<tr>
<td>}</td>
<td></td>
</tr>
<tr>
<td>}</td>
<td></td>
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<tr>
<td>},</td>
<td></td>
</tr>
<tr>
<td>{</td>
<td></td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;nginx-proxy&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;image&quot;: &quot;nginx&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;essential&quot;: true,</td>
<td></td>
</tr>
<tr>
<td>&quot;memory&quot;: 128,</td>
<td></td>
</tr>
<tr>
<td>}</td>
<td></td>
</tr>
</tbody>
</table>
|}
### docker-compose.yml

```
docker-compose.yml
```

```
Dockerrun.aws.json v2
```

```
"portMappings": [  
  {  
    "hostPort": 80,  
    "containerPort": 80  
  }],  
"links": [  
  "php-app"  
],  
"mountPoints": [  
  {  
    "sourceVolume": "php-app",  
    "containerPath": "/var/www/html",  
    "readOnly": true  
  },  
  {  
    "sourceVolume": "nginx-proxy-conf",  
    "containerPath": "/etc/nginx/conf.d",  
    "readOnly": true  
  },  
  {  
    "sourceVolume": "awseb-logs-nginx-proxy",  
    "containerPath": "/var/log/nginx"  
}  
]  
```

### Additional Migration Considerations

<table>
<thead>
<tr>
<th>Area</th>
<th>Multi-container Docker platform on Amazon Linux AMI</th>
<th>Docker platform on Amazon Linux 2 with Docker Compose</th>
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<tbody>
<tr>
<td>Environment properties</td>
<td>Elastic Beanstalk can directly pass environment properties to the container. Your code running in the container can access these properties as environment variables without any additional configuration.</td>
<td>In order for your containers to access environment properties you must add a reference to the .env file in the docker-compose.yml file. Elastic Beanstalk generates the .env file, listing each of the properties as environment variables. For more information see Referencing environment variables in containers (p. 78).</td>
</tr>
<tr>
<td>Log directories</td>
<td>For each container, Elastic Beanstalk creates a log directory called /var/log/containers/&lt;containername&gt;. For more information see mountPoints field in Container definition format (p. 64).</td>
<td>For each container Elastic Beanstalk creates a log directory called /var/log/eb-docker/containers/&lt;serviceName&gt;(or ${EB_LOG_BASE_DIR}/&lt;serviceName&gt;). For more information see Docker container customized logging (Docker Compose) (p. 79).</td>
</tr>
</tbody>
</table>
Migration Steps

To migrate to the Amazon Linux 2 Docker platform

1. Create the docker-compose.yml file for your application, based on its existing Dockerrun.aws.json v2 file. For more information see the above section The docker-compose.yml file (p. 72).

2. In your application project folder's root directory, replace the Dockerrun.aws.json v2 file with the docker-compose.yml you just created.

   Your directory structure should be as follows.

   ```
   ~/myApplication
   |-- docker-compose.yml
   |-- .ebextensions
   |-- php-app
   |-- proxy
   ```

3. Use the `eb init` command to configure your local directory for deployment to Elastic Beanstalk.

   ```
   ~/myApplication$ eb init -p docker application-name
   ```

4. Use the `eb create` command to create an environment and deploy your Docker image.

   ```
   ~/myApplication$ eb create environment-name
   ```

5. If your app is a web application, after your environment launches, use the `eb open` command to view it in a web browser.

   ```
   ~/myApplication$ eb open environment-name
   ```

6. You can display the status of your newly created environment using the `eb status` command.

   ```
   ~/myApplication$ eb status environment-name
   ```

Preconfigured Docker containers

Elastic Beanstalk has a platform branch running a Docker container that is preconfigured with the Java EE GlassFish application server software stack. You can use the preconfigured Docker container to develop and test your application locally and then deploy the application in an Elastic Beanstalk environment that is identical to your local environment.

Notes

- Elastic Beanstalk also supports platform branches with preconfigured Docker containers for Go and Python. These platform branches are scheduled for retirement.
- All the Preconfigured Docker platform branches use the Amazon Linux AMI operating system (preceding Amazon Linux 2). To migrate your GlassFish application to Amazon Linux 2, use the generic Docker platform and deploy GlassFish and your application code to an Amazon Linux 2 Docker image. For details, see the section called “Tutorial - GlassFish on Docker: path to AL2” (p. 54).

The following section provides a detailed procedure for deploying an application to Elastic Beanstalk using a preconfigured Docker container.
For details about currently supported preconfigured Docker platform versions, see Preconfigured Docker in the AWS Elastic Beanstalk Platforms document.

**Getting started with preconfigured Docker containers**

This section shows you how to develop an example application locally and then deploy your application to Elastic Beanstalk with a preconfigured Docker container.

**Set up your local development environment**

For this walk-through we use a GlassFish example application.

**To set up your environment**

1. Create a new folder for the example application.
   
   ```
   ~$ mkdir eb-preconf-example
   ~$ cd eb-preconf-example
   ```

2. Download the example application code into the new folder.
   
   ```
   ~$ wget https://docs.aws.amazon.com/elasticbeanstalk/latest/dg/samples/docker-glassfish-v1.zip
   ~$ unzip docker-glassfish-v1.zip
   ~$ rm docker-glassfish-v1.zip
   ```

**Develop and test locally**

**To develop an example GlassFish application**

1. Add a Dockerfile to your application's root folder. In the file, specify the AWS Elastic Beanstalk Docker base image to be used to run your local preconfigured Docker container. You'll later deploy your application to an Elastic Beanstalk Preconfigured Docker GlassFish platform version. Choose the Docker base image that this platform version uses. To find out the current Docker image of the platform version, see the Preconfigured Docker section of the AWS Elastic Beanstalk Supported Platforms page in the AWS Elastic Beanstalk Platforms guide.

   **Example ~/Eb-preconf-example/Dockerfile**

   ```
   # For Glassfish 5.0 Java 8
   FROM amazon/aws-eb-glassfish:5.0-al-onbuild-2.11.1
   ```

   For more information about using a Dockerfile, see Docker configuration (p. 47).

2. Build the Docker image.

   ```
   ~/eb-preconf-example$ docker build -t my-app-image .
   ```

3. Run the Docker container from the image.

   **Note**
   You must include the --p flag to map port 8080 on the container to the localhost port 3000. Elastic Beanstalk Docker containers always expose the application on port 8080 on the container. The --it flags run the image as an interactive process. The --rm flag cleans up the container file system when the container exits. You can optionally include the --d flag to run the image as a daemon.
4. To view the example application, type the following URL into your web browser.

   http://localhost:3000

The following web page appears.

---

Deploy to Elastic Beanstalk

After testing your application, you are ready to deploy it to Elastic Beanstalk.

**To deploy your application to Elastic Beanstalk**

1. In your application's root folder, rename the Dockerfile to Dockerfile.local. This step is required for Elastic Beanstalk to use the Dockerfile that contains the correct instructions for Elastic Beanstalk to build a customized Docker image on each Amazon EC2 instance in your Elastic Beanstalk environment.

   **Note**
   You do not need to perform this step if your Dockerfile includes instructions that modify the platform version's base Docker image. You do not need to use a Dockerfile at all if your Dockerfile includes only a **FROM** line to specify the base image from which to build the container. In that situation, the Dockerfile is redundant.

2. Create an application source bundle.

   ```bash
   ~/eb-preconf-example$ zip myapp.zip -r *
   ```

3. Open the Elastic Beanstalk console with this preconfigured link:

   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced

4. For **Platform**, under **Preconfigured – Docker**, choose **Glassfish**.

5. For **Application code**, choose **Upload your code**, and then choose **Upload**.
6. Choose **Local file**, choose **Browse**, and then open the application source bundle you just created.
7. Choose **Upload**.
8. Choose **Review and launch**.
9. Review the available settings, and then choose **Create app**.
10. When the environment is created, you can view the deployed application. Choose the environment URL that is displayed at the top of the console dashboard.

**Configuring Docker environments**

There are several ways to configure the behavior of your Elastic Beanstalk Docker environment.

**Note**

If your Elastic Beanstalk environment uses an Amazon Linux AMI Docker platform version (preceding Amazon Linux 2), be sure to read the additional information in the section called “Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2)” (p. 83).

**Sections**

- Configuring software in Docker environments (p. 77)
- Referencing environment variables in containers (p. 78)
- Generating logs for enhanced health reporting (Docker Compose) (p. 79)
- Docker container customized logging (Docker Compose) (p. 79)
- Docker images (p. 80)
- Reclaiming Docker storage space (p. 82)
- Configuring managed updates for Docker environments (p. 82)
- Docker configuration namespaces (p. 83)
- Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2) (p. 83)

**Configuring software in Docker environments**

You can use the Elastic Beanstalk console to configure the software running on your environment's instances.

**To configure your Docker environment in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**

   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. Make necessary configuration changes.
6. Choose **Apply**.

For information about configuring software settings in any environment, see the section called “Software settings” (p. 572). The following sections cover Docker specific information.

**Container options**

The **Container options** section has platform-specific options. For Docker environments, it lets you choose whether or not your environment includes the Nginx proxy server.
Environment properties and Environment Variables

The **Environment properties** section lets you specify environment configuration settings on the Amazon Elastic Compute Cloud (Amazon EC2) instances that are running your application. Environment properties are passed in as key-value pairs to the application. In a Docker environment, Elastic Beanstalk passes environment properties to containers as environment variables.

Your application code running in a container can refer to an environment variable by name and read its value. The source code that reads these environment variables will vary by programming language. You can find instructions for reading environment variable values in the programming languages that Elastic Beanstalk managed platforms support in the respective platform topic. For a list of links to these topics, see the section called “Software settings” (p. 572).

Environments with Docker Compose

If you manage your Docker environment with Docker Compose, you must make some additional configuration to retrieve the environment variables in the containers. In order for the executables running in your container to access these environment variables, you must reference them in the `docker-compose.yml` file. For more information see Referencing environment variables in containers (p. 78).

Referencing environment variables in containers

If you are using the Docker Compose tool on the Amazon Linux 2 Docker platform, Elastic Beanstalk generates a Docker Compose environment file called `.env` in the root directory of your application project. This file stores the environment variables you configured for Elastic Beanstalk.

**Note**

*If you include a `.env` file in your application bundle, Elastic Beanstalk will not generate an `.env` file.*

In order for a container to reference the environment variables you define in Elastic Beanstalk, you must follow one or both of these configuration approaches.

- Add the `.env` file generated by Elastic Beanstalk to the `env_file` configuration option in the `docker-compose.yml` file.
- Directly define the environment variables in the `docker-compose.yml` file.

The following files provide an example. The sample `docker-compose.yml` file demonstrates both approaches.

- If you define environment properties `DEBUG_LEVEL=1` and `LOG_LEVEL=error`, Elastic Beanstalk generates the following `.env` file for you:

```
DEBUG_LEVEL=1
```
LOG_LEVEL=error

- In this `docker-compose.yml` file, the `env_file` configuration option points to the `.env` file, and it also defines the environment variable `DEBUG=1` directly in the `docker-compose.yml` file.

```yaml
services:
  web:
    build: .
    environment:
      - DEBUG=1
    env_file:
      - .env
```

**Notes**

- If you set the same environment variable in both files, the variable defined in the `docker-compose.yml` file has higher precedence than the variable defined in the `.env` file.
- Be careful to not leave spaces between the equal sign (=) and the value assigned to your variable in order to prevent spaces from being added to the string.

To learn more about environment variables in Docker Compose, see [Environment variables in Compose](#).

**Generating logs for enhanced health reporting (Docker Compose)**

The Elastic Beanstalk health agent (p. 758) provides operating system and application health metrics for Elastic Beanstalk environments. It relies on web server log formats that relay information in a specific format.

Elastic Beanstalk assumes that you run a web server proxy as a container. As a result the NGINX web server proxy is disabled for Docker environments running Docker Compose. You must configure your server to write logs in the location and format that the Elastic Beanstalk health agent uses. Doing so allows you to make full use of enhanced health reporting, even if the web server proxy is disabled.

For instructions on how to do this, see [Web server log configuration (p. 786)](#).

**Docker container customized logging (Docker Compose)**

In order to efficiently troubleshoot issues and monitor your containerized services, you can request instance logs (p. 799) from Elastic Beanstalk through the environment management console or the EB CLI. Instance logs are comprised of bundle logs and tail logs, combined and packaged to allow you to view logs and recent events in an efficient and straightforward manner.

Elastic Beanstalk creates log directories on the container instance, one for each service defined in the `docker-compose.yml` file, at `/var/log/eb-docker/containers/<service name>`. If you are using the Docker Compose feature on the Amazon Linux 2 Docker platform, you can mount these directories to the location within the container file structure where logs are written. When you mount log directories for writing log data, Elastic Beanstalk can gather log data from these directories.

If your applications are on a Docker platform that is not using Docker Compose, you can follow the standard procedure described in [Docker container customized logging (Docker Compose) (p. 79)](#).

**To configure your service's logs files to be retrievable tail files and bundle logs**

1. Edit the `docker-compose.yml` file.
2. Under the `volumes` key for your service add a bind mount to be the following:

```
"${EB_LOG_BASE_DIR}/<service name>:/<log directory inside container>
```

In the sample `docker-compose.yml` file below:

- `nginx-proxy` is `<service name>`
- `/var/log/nginx` is `<log directory inside container>`

```yaml
services:
  nginx-proxy:
    image: "nginx"
    volumes:
      - "${EB_LOG_BASE_DIR}/nginx-proxy:/var/log/nginx"
```

- The `/var/log/nginx` directory contains the logs for the `nginx-proxy` service in the container, and it will be mapped to the `/var/log/eb-docker/containers/nginx-proxy` directory on the host.
- All of the logs in this directory are now retrievable as bundle and tail logs through Elastic Beanstalk's `request instance logs (p. 799)` functionality.

**Notes**

- `$EB_LOG_BASE_DIR` is an environment variable set by Elastic Beanstalk with the value `/var/log/eb-docker/containers`.
- Elastic Beanstalk automatically creates the `/var/log/eb-docker/containers/<service name>` directory for each service in the `docker-compose.yml` file.

### Docker images

The Docker and Multicontainer Docker platforms for Elastic Beanstalk support the use of Docker images stored in a public or private online image repository.

Specify images by name in `Dockerrun.aws.json`. Note these conventions:

- Images in official repositories on Docker Hub use a single name (for example, `ubuntu` or `mongo`).
- Images in other repositories on Docker Hub are qualified with an organization name (for example, `amazon/amazon-ecs-agent`).
- Images in other online repositories are qualified further by a domain name (for example, `quay.io/assemblyline/ubuntu` or `account-id.dkr.ecr.us-east-2.amazonaws.com/ubuntu:trusty`).

For environments using the Docker platform only, you can also build your own image during environment creation with a Dockerfile. See `Building custom images with a Dockerfile (p. 51)` for details. The Multicontainer Docker platform doesn't support this functionality.

### Using images from an Amazon ECR repository

You can store your custom Docker images in AWS with Amazon Elastic Container Registry (Amazon ECR). When you store your Docker images in Amazon ECR, Elastic Beanstalk automatically authenticates to the Amazon ECR registry with your environment's `instance profile (p. 21)`, so you don't need to `generate an authentication file (p. 81)` and upload it to Amazon Simple Storage Service (Amazon S3).
You do, however, need to provide your instances with permission to access the images in your Amazon ECR repository by adding permissions to your environment's instance profile. You can attach the AmazonEC2ContainerRegistryReadOnly managed policy to the instance profile to provide read-only access to all Amazon ECR repositories in your account, or grant access to single repository by using the following template to create a custom policy:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "AllowEbAuth",
            "Effect": "Allow",
            "Action": [
                "ecr:GetAuthorizationToken"
            ],
            "Resource": [
                "*"
            ]
        },
        {
            "Sid": "AllowPull",
            "Effect": "Allow",
            "Resource": [
                "arn:aws:ecr:us-east-2:account-id:repository/repository-name"
            ],
            "Action": [
                "ecr:GetAuthorizationToken",
                "ecr:BatchCheckLayerAvailability",
                "ecr:GetDownloadUrlForLayer",
                "ecr:GetRepositoryPolicy",
                "ecr:DescribeRepositories",
                "ecr:ListImages",
                "ecr:BatchGetImage"
            ]
        }
    ]
}
```

Replace the Amazon Resource Name (ARN) in the above policy with the ARN of your repository.

In your Dockerrun.aws.json file, refer to the image by URL. For the Docker platform (p. 47), the URL goes in the Image definition:

```json
"Image": {
    "Name": "account-id.dkr.ecr.us-east-2.amazonaws.com/repository-name:latest",
    "Update": "true"
}
```

For the Multicontainer Docker platform (p. 62), use the image key in a container definition object:

```json
"containerDefinitions": [
    {
        "name": "my-image",
        "image": "account-id.dkr.ecr.us-east-2.amazonaws.com/repository-name:latest"
    }
]
```

**Using images from a private repository**

To use a Docker image in a private repository hosted by an online registry, you must provide an authentication file that contains information required to authenticate with the registry.

Generate an authentication file with the `docker login` command. For repositories on Docker Hub, run `docker login`:
$ docker login

For other registries, include the URL of the registry server:

$ docker login registry-server-url

Note
If your Elastic Beanstalk environment uses an Amazon Linux AMI Docker platform version (preceding Amazon Linux 2), read the additional information in the section called “Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2)” (p. 83).

Upload a copy named .dockercfg of the authentication file to a secure Amazon S3 bucket. The Amazon S3 bucket must be hosted in the same AWS Region as the environment that is using it. Elastic Beanstalk cannot download files from an Amazon S3 bucket hosted in other Regions. Grant permissions for the s3:GetObject operation to the IAM role in the instance profile. For details, see Managing Elastic Beanstalk instance profiles (p. 834).

Include the Amazon S3 bucket information in the Authentication (v1) or authentication (v2) parameter in your Dockerrun.aws.json file.

For more information about the Dockerrun.aws.json format for Docker environments, see Docker configuration (p. 47). For multicontainer environments, see Multicontainer Docker configuration (p. 62).

For more information about the authentication file, see Store images on Docker Hub and docker login on the Docker website.

Reclaiming Docker storage space

Docker does not clean up (delete) the space used when a file is created and then deleted from within a running container; the space is only returned to the pool once the container is deleted. This becomes an issue if a container process creates and deletes many files, such as regularly dumping database backups, filling up the application storage space.

One solution is to increase the size of the application storage space, as described in the previous section. The other option is less-performant: run fstrim on the host OS periodically, such as using cron, against container free space to reclaim the unused container data blocks.

```
docker ps -q | xargs docker inspect --format='{{ .State.Pid }}' | xargs -IZ sudo fstrim /proc/Z/root/
```

Configuring managed updates for Docker environments

With managed platform updates (p. 457), you can configure your environment to automatically update to the latest version of a platform on a schedule.

In the case of Docker environments, you might want to decide if an automatic platform update should happen across Docker versions—when the new platform version includes a new Docker version. Elastic Beanstalk supports managed platform updates across Docker versions when updating from an environment running a Docker platform version newer than 2.9.0. When a new platform version includes a new version of Docker, Elastic Beanstalk increments the minor update version number. Therefore, to allow managed platform updates across Docker versions, enable managed platform updates for both minor and patch version updates. To prevent managed platform updates across Docker versions, enable managed platform updates to apply patch version updates only.

For example, the following configuration file (p. 662) enables managed platform updates at 9:00 AM UTC each Tuesday for both minor and patch version updates, thereby allowing for managed updates across Docker versions:
Example .ebextensions/managed-platform-update.config

```yaml
option_settings:
  aws:elasticbeanstalk:managedactions:
    ManagedActionsEnabled: true
    PreferredStartTime: "Tue:09:00"
  aws:elasticbeanstalk:managedactions:platformupdate:
    UpdateLevel: minor
```

For environments running Docker platform versions 2.9.0 or earlier, Elastic Beanstalk never performs managed platform updates if the new platform version includes a new Docker version.

**Docker configuration namespaces**

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

**Note**

This information only applies to Docker environment that are not running Docker Compose. This option has a different behavior with Docker environments that run Docker Compose. For further information on proxy services with Docker Compose see Container options (p. 77).

The Docker platform supports options in the following namespaces, in addition to the options supported for all Elastic Beanstalk environments (p. 614):

- `aws:elasticbeanstalk:environment:proxy` – Choose the proxy server for your environment. Docker supports either running Nginx or no proxy server.

The following example configuration file configures a Docker environment to run no proxy server.

Example .ebextensions/docker-settings.config

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: none
```

**Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2)**

If your Elastic Beanstalk Docker environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

**Using an authentication file for a private repository**

This information is relevant to you if you are using images from a private repository (p. 81). Beginning with Docker version 1.7, the `docker login` command changed the name of the authentication file, and the format of the file. Amazon Linux AMI Docker platform versions (preceding Amazon Linux 2) require the older `~/.dockercfg` format configuration file.

With Docker version 1.7 and later, the `docker login` command creates the authentication file in `~/.docker/config.json` in the following format.

```json
{
  "auths":{
    "server":{
```

83
With Docker version 1.6.2 and earlier, the `docker login` command creates the authentication file in ```~/.dockercfg``` in the following format.

```json
{
  "server": {
    "auth": "auth_token",
    "email": "email"
  }
}
```

To convert a `config.json` file, remove the outer `auths` key, add an `email` key, and flatten the JSON document to match the old format.

On Amazon Linux 2 Docker platform versions, Elastic Beanstalk uses the newer authentication file name and format. If you're using an Amazon Linux 2 Docker platform version, you can use the authentication file that the `docker login` command creates without any conversion.

**Configuring additional storage volumes**

For improved performance on Amazon Linux AMI, Elastic Beanstalk configures two Amazon EBS storage volumes for your Docker environment's Amazon EC2 instances. In addition to the root volume provisioned for all Elastic Beanstalk environments, a second 12GB volume named `xvdcz` is provisioned for image storage on Docker environments.

If you need more storage space or increased IOPS for Docker images, you can customize the image storage volume by using the `BlockDeviceMapping` configuration option in the `aws:autoscaling:launchconfiguration` namespace.

For example, the following configuration file (p. 662) increases the storage volume's size to 100 GB with 500 provisioned IOPS:

**Example .ebextensions/blockdevice-xvdcz.config**

```yaml
option_settings:
  aws:autoscaling:launchconfiguration:
    BlockDeviceMappings: /dev/xvdcz=:100::io1:500
```

If you use the `BlockDeviceMappings` option to configure additional volumes for your application, you should include a mapping for `xvdcz` to ensure that it is created. The following example configures two volumes, the image storage volume `xvdcz` with default settings and an additional 24 GB application volume named `sdh`:

**Example .ebextensions/blockdevice-sdh.config**

```yaml
option_settings:
  aws:autoscaling:launchconfiguration:
    BlockDeviceMappings: /dev/xvdcz=:12:true:gp2,/dev/sdh=:24
```

**Note**

When you change settings in this namespace, Elastic Beanstalk replaces all instances in your environment with instances running the new configuration. See Configuration changes (p. 445) for details.
Running containers locally

You can use the Elastic Beanstalk Command Line Interface (EB CLI) to run the Docker containers configured in your AWS Elastic Beanstalk application locally. The EB CLI uses the Docker configuration file (Dockerfile or Dockerrun.aws.json) and source code in your project directory to run your application locally in Docker.

The EB CLI supports locally running applications defined using the Docker, Multicontainer Docker, and Preconfigured Docker platforms.

Topics

- Prerequisites for running Docker applications locally (p. 85)
- Preparing a Docker application for use with the EB CLI (p. 86)
- Running a Docker application locally (p. 86)
- Cleaning up after running a Docker application locally (p. 87)

Prerequisites for running Docker applications locally

- Linux OS or Mac OS X
- EB CLI version 3.3 or greater (p. 932)

Run `eb init` in your project directory to initialize an EB CLI repository. If you haven't used the EB CLI before, see Managing Elastic Beanstalk environments with the EB CLI (p. 943).

- Docker version 1.6 or greater

Add yourself to the `docker` group, log out, and then log back in to ensure that you can run Docker commands without `sudo`:

```
$ sudo usermod -a -G docker $USER
```

Run `docker ps` to verify that the Docker daemon is up and running:

```
$ docker ps
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS
PORTS               NAMES
```

- A Docker application

If you don't have a Docker application in a project folder on your local machine, see Deploying Elastic Beanstalk applications from Docker containers (p. 41) for an introduction to using Docker with AWS Elastic Beanstalk.

- Docker profile (optional)

If your application uses Docker images that are in a private repository, run `docker login` and follow the prompts to create an authentication profile.

- w3m (optional)

W3m is a web browser that you can use to view your running web application within a command line terminal with `eb local run`. If you are using the command line in a desktop environment, you don't need w3m.
Docker containers run locally without emulating AWS resources that are provisioned when you deploy an application to Elastic Beanstalk, including security groups and data or worker tiers.

You can configure your local containers to connect to a database by passing the necessary connection string or other variables with the `envvars` option, but you must ensure that any resources in AWS are accessible from your local machine by opening the appropriate ports in their assigned security groups or attaching a default gateway or elastic IP address.

### Preparing a Docker application for use with the EB CLI

Prepare your Docker configuration file and source data as though you were deploying them to Elastic Beanstalk. This topic uses the PHP and nginx proxy example from the Multicontainer Docker tutorial (p. 66) earlier in this guide as an example, but you can use the same commands with any Docker, Multicontainer Docker, or Preconfigured Docker application.

### Running a Docker application locally

Run your Docker application locally with the `eb local run` command from within the project directory:

```
~/project$ eb local run
Creating elasticbeanstalk_phpapp_1...
Creating elasticbeanstalk_nginxproxy_1...
Attaching to elasticbeanstalk_phpapp_1, elasticbeanstalk_nginxproxy_1
```

The EB CLI reads the Docker configuration and executes the Docker commands necessary to run your application. The first time you run a project locally, Docker downloads images from a remote repository and stores them on your local machine. This process can take several minutes.

**Note**

The `eb local run` command takes two optional parameters, `port` and `envvars`.

To override the default port for a Docker application, use the `port` option:

```
$ eb local run --port 8080
```

This command tells the EB CLI to use port 8080 on the host and map it to the exposed port on the container. If you don't specify a port, the EB CLI uses the container's port for the host. This option only works with applications using the Docker platform.

To pass environment variables to the application containers, use the `envvars` option:

```
$ eb local run --envvars RDS_HOST=$RDS_HOST,RDS_DB=$RDS_DB,RDS_USER=$RDS_USER,RDS_PASS=$RDS_PASS
```

Use environment variables to configure a database connection, set debug options, or pass secrets securely to your application. For more information on the options supported by the `eb local` subcommands, see `eb local` (p. 991).

After the containers are up and running in Docker, they are ready to take requests from clients. The `eb local` process stays open as long as the containers are running. If you need to stop the process and containers, press `Ctrl+C`.

Open a second terminal to run additional commands while the `eb local` process is running. Use `eb local status` to view your application's status:

```
~/project$ eb local status
Platform: 64bit Amazon Linux 2014.09 v1.2.1 running Multi-container Docker 1.3.3 (Generic)
Container name: elasticbeanstalk_nginxproxy_1
Container ip: 127.0.0.1
```
Container running: True
Exposed host port(s): 80
Full local URL(s): 127.0.0.1:80

Container name: elasticbeanstalk_phpapp_1
Container ip: 127.0.0.1
Container running: True
Exposed host port(s): None
Full local URL(s): None

You can use `docker ps` to see the status of the containers from Docker's point of view:

```
~/project$ docker ps
CONTAINER ID        IMAGE               COMMAND                CREATED             STATUS              PORTS                         NAMES
6a8e71274fed        nginx:latest        "nginx -g 'daemon of ..."elasticbeanstalk_nginxproxy_1 9 minutes ago       Up 9 0.0.0.0:80->80/tcp, 443/tcp
82cbf620bd1          php:fpm             "php-fpm"              9 minutes ago       Up 9 9000/tcp                      elasticbeanstalk_phpapp_1

Next, view your application in action with `eb local open`:

```
~/project$ eb local open
```

This command opens your application in the default web browser. If you are running a terminal in a desktop environment, this may be Firefox, Safari, or Google Chrome. If you are running a terminal in a headless environment or over an SSH connection, a command line browser, such as w3m, will be used if one is available.

Switch back to the terminal running the application process for a moment and note the additional output:

```
phpapp_1     | 172.17.0.36 -  21/Apr/2015:23:46:17 +0000 "GET /index.php" 200
```

This shows that the web application in the Docker container received an HTTP GET request for index.php that was returned successfully with a 200 (non error) status.

Run `eb local logs` to see where the EB CLI writes the logs.

```
~/project$ eb local logs
```

Elastic Beanstalk will write logs locally to `/home/user/project/.elasticbeanstalk/logs/local`. Logs were most recently created 3 minutes ago and written to `/home/user/project/.elasticbeanstalk/logs/local/150420_234011665784`.

**Cleaning up after running a Docker application locally**

When you are done testing your application locally, you can stop the applications and remove the images downloaded by Docker when you use `eb local run`. Removing the images is optional. You may want to keep them for future use.

Return to the terminal running the `eb local` process and press `Ctrl+C` to stop the application:

```
^CGracefully stopping... (press Ctrl+C again to force)
Stopping elasticbeanstalk_nginxproxy_1...
Stopping elasticbeanstalk_phpapp_1...

Aborting. [1]+  Exit 5  eb local run
```
The EB CLI attempts to stop each running container gracefully with Docker commands. If you need to stop a process immediately, press `Ctrl+C` again.

After you stop the applications, the Docker containers should also stop running. Verify this with `docker ps`:

```
$ docker ps --all
CONTAINER ID        IMAGE               COMMAND                CREATED           STATUS
PORTS               NAMES
73d515d99d2a        nginx:latest        "nginx -g 'daemon of   21 minutes ago      Exited
              elasticbeanstalk_nginxproxy_1
7061c76220de        php:fpm             "php-fpm"              21 minutes ago      Exited
              elasticbeanstalk_phpapp_1
```

The `all` option shows stopped containers (if you omitted this option, the output will be blank). In the above example, Docker shows that both containers exited with a 0 (non-error) status.

If you are done using Docker and EB CLI local commands, you can remove the Docker images from your local machine to save space.

**To remove Docker images from your local machine**

1. View the images that you downloaded using `docker images`:

```
$ docker images
REPOSITORY          TAG                 IMAGE ID            CREATED     VIRTUAL
SIZE
php                fpm                 68bc5150cfcf        1 hour ago
MB                 414.1
nginx              latest              637d3b2f5f5b        1 hour ago
MB                 93.44
```

2. Remove the two Docker containers with `docker rm`:

```
$ docker rm 73d515d99d2a 7061c76220de
73d515d99d2a 7061c76220de
```

3. Remove the images with `docker rmi`:

```
$ docker rmi 68bc5150cfcf 637d3b2f5f5b
Untagged: php:fpm
Deleted: 68bc5150cfcf0526c66b92625c3ed8f2ea50f3c71d266aa655b7a420c3587b0
Untagged: nginx:latest
Deleted: 637d3b2f5f5b5c4f70895b77a9e76751a6e7670f4ef27a159dad49235f4fe61e0
```

Creating and deploying Go applications on Elastic Beanstalk

**Topics**

- **Getting started with Go on Elastic Beanstalk** (p. 89)
- **Setting up your Go development environment** (p. 91)
- **Using the Elastic Beanstalk Go platform** (p. 91)
- **Deploying a Go application to Elastic Beanstalk** (p. 96)
AWS Elastic Beanstalk for Go makes it easy to deploy, manage, and scale your Go web applications using Amazon Web Services. Elastic Beanstalk for Go is available to anyone developing or hosting a web application using Go. This chapter provides step-by-step instructions for deploying your web application to Elastic Beanstalk.

After you deploy your Elastic Beanstalk application, you can continue to use the EB CLI to manage your application and environment, or you can use the Elastic Beanstalk console, AWS CLI, or the APIs.

The topics in this chapter assume that you have some some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

**Getting started with Go on Elastic Beanstalk**

To get started with Go applications on AWS Elastic Beanstalk, all you need is an application source bundle (p. 379) to upload as your first application version, and deploy it to an environment. When you create an environment, Elastic Beanstalk allocates all of the AWS resources needed to run a highly scalable web application.

**Launching an environment with a sample Go application**

Elastic Beanstalk provides single-page sample applications for each platform. Elastic Beanstalk also provides more complex examples that show the use of additional AWS resources, such as Amazon RDS, and language or platform-specific features and APIs.

**Samples**

<table>
<thead>
<tr>
<th>Supported configurations</th>
<th>Environment type</th>
<th>Source bundle</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Go</td>
<td>Web server</td>
<td>go.zip</td>
<td>Single page application.</td>
</tr>
</tbody>
</table>

Download the sample application and deploy it to Elastic Beanstalk by following these steps.

**To launch an environment with a sample application (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose an existing application’s name in the list or create one (p. 371).
3. On the application overview page, choose Create a new environment.
4. Choose the **Web server environment** or **Worker environment** environment tier (p. 13). You can't change an environment's tier after creation.

   **Note**
   The .NET on Windows Server platform (p. 173) doesn't support the worker environment tier.

5. For **Platform**, select the platform and platform branch that match the language your application uses.

   **Note**
   Elastic Beanstalk supports multiple versions (p. 28) for most of the platforms that are listed. By default, the console selects the recommended version for the platform and platform branch you choose. If your application requires a different version, you can select it here, or choose **Configure more options**, as described in step 7. For information about supported platform versions, see the section called "Supported platforms" (p. 28).

6. For **Application code**, choose **Sample application**.

7. To further customize your environment, choose **Configure more options**. You can set the following options only during environment creation:

   - Environment name
   - Domain name
   - Platform version
   - VPC
   - Tier

You can change the following settings after environment creation, but they require new instances or other resources to be provisioned and can take a long time to apply:

   - Instance type, root volume, key pair, and AWS Identity and Access Management (IAM) role
• Internal Amazon RDS database
• Load balancer

For details on all available settings, see The create new environment wizard (p. 402).

8. Choose Create environment.

Next steps

After you have an environment running an application, you can deploy a new version of the application or a different application at any time. Deploying a new application version is very quick because it doesn't require provisioning or restarting EC2 instances.

After you deploy a sample application or two and are ready to start developing and running Go applications locally, see Setting up your Go development environment (p. 91).

Setting up your Go development environment

Set up a Go development environment to test your application locally before you deploy it to AWS Elastic Beanstalk. This topic describes the setup steps for your development environment and provides links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see Configuring your development machine for use with Elastic Beanstalk (p. 92).

Installing Go

To run Go applications locally, install Go. If you don't need a specific version, get the latest version that Elastic Beanstalk supports. For a list of supported versions, see Go in the AWS Elastic Beanstalk Platforms document.


Installing the AWS SDK for Go

If you need to manage AWS resources from within your application, install the AWS SDK for Go by using the following command.

$ go get github.com/aws/aws-sdk-go

For more information, see AWS SDK for Go.

Using the Elastic Beanstalk Go platform

Important
Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

You can use AWS Elastic Beanstalk to run, build, and configure Go-based applications. For simple Go applications, there are two ways to deploy your application:

• Provide a source bundle with a source file at the root called application.go that contains the main package for your application. Elastic Beanstalk builds the binary using the following command:
after the application is built, Elastic Beanstalk starts it on port 5000.

- Provide a source bundle with a binary file called application. The binary file can be located either at the root of the source bundle or in the bin/ directory of the source bundle. If you place the application binary file in both locations, Elastic Beanstalk uses the file in the bin/ directory.

  Elastic Beanstalk launches this application on port 5000.

In both cases, with Go 1.11 or later, you can also provide module requirements in a file called go.mod. For more information, see Migrating to Go Modules in the Go blog.

For more complex Go applications, there are two ways to deploy your application:

- Provide a source bundle that includes your application source files, along with a Buildfile (p. 95) and a Procfile (p. 94). The Buildfile includes a command to build the application, and the Procfile includes instructions to run the application.

- Provide a source bundle that includes your application binary files, along with a Procfile. The Procfile includes instructions to run the application.

The Go platform includes a proxy server to serve static assets and forward traffic to your application. You can extend or override the default proxy configuration (p. 95) for advanced scenarios.

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

Configuring your Go environment

The Go platform settings let you fine-tune the behavior of your Amazon EC2 instances. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration using the Elastic Beanstalk console.

Use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.

To configure your Go environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

Log options

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.

- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application's Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.
Static files

To improve performance, the Static files section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

Environment properties

The Environment Properties section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. Environment properties are passed in as key-value pairs to the application.

Inside the Go environment running in Elastic Beanstalk, environment variables are accessible using the os.Getenv function. For example, you could read a property named API_ENDPOINT to a variable with the following code:

```go
endpoint := os.Getenv("API_ENDPOINT")
```

See Environment properties and other software settings (p. 572) for more information.

Go configuration namespace

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The Go platform doesn’t define any platform-specific namespaces. You can configure the proxy to serve static files by using the aws:elasticbeanstalk:environment:proxy:staticfiles namespace. For details and an example, see the section called “Static files” (p. 712).

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

The Amazon Linux AMI (preceding Amazon Linux 2) Go platform

If your Elastic Beanstalk Go environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

Go configuration namespaces

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The Amazon Linux AMI Go platform supports one platform-specific configuration namespace in addition to the namespaces supported by all platforms (p. 614). The aws:elasticbeanstalk:container:golang:staticfiles namespace lets you define options that map paths on your web application to folders in your application source bundle that contain static content.

For example, this configuration file (p. 662) tells the proxy server to serve files in the staticimages folder at the path /images:
Example `.ebextensions/go-settings.config`

```yaml
option_settings:
  aws:elasticbeanstalk:container:golang:staticfiles:
    /html: statichtml
    /images: staticimages
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

### Configuring the application process with a Procfile

To specify custom commands to start a Go application, include a file called `Procfile` at the root of your source bundle.

For details about writing and using a `Procfile`, expand the Buildfile and Procfile section in the section called “Extending Linux platforms” (p. 30).

#### Example Procfile

```plaintext
web: bin/server
queue_process: bin/queue_processor
foo: bin/fooproc
```

You must call the main application `web`, and list it as the first command in your `Procfile`. Elastic Beanstalk exposes the main `web` application on the root URL of the environment; for example, `http://my-go-env.elasticbeanstalk.com`.

Elastic Beanstalk also runs any application whose name does not have the `web_` prefix, but these applications are not available from outside of your instance.

Elastic Beanstalk expects processes run from the `Procfile` to run continuously. Elastic Beanstalk monitors these applications and restarts any process that terminates. For short-running processes, use a Buildfile (p. 95) command.

#### Using a Procfile on Amazon Linux AMI (preceding Amazon Linux 2)

If your Elastic Beanstalk Go environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

#### Port passing

Elastic Beanstalk configures the nginx proxy to forward requests to your application on the port number specified in the `PORT` environment property (p. 92) for your application. Your application should always listen on that port. You can access this variable within your application by calling the `os.Getenv("PORT")` method.

Elastic Beanstalk uses the port number specified in the `PORT` environment property for the port for the first application in the `Procfile`, and then increments the port number for each subsequent application in the `Procfile` by 100. If the `PORT` environment property is not set, Elastic Beanstalk uses 5000 for the initial port.

In the preceding example, the `PORT` environment property for the `web` application is 5000, the `queue_process` application is 5100, and the `foo` application is 5200.

You can specify the initial port by setting the `PORT` option with the `aws:elasticbeanstalk:application:environment` (p. 629) namespace, as shown in the following example.

```yaml
option_settings:
```
namespace: aws:elasticbeanstalk:application:environment
option_name: PORT
value: \<first_port_number>\

For more information about setting environment properties for your application, see Option settings (p. 663).

Building executable on-server with a Buildfile

To specify a custom build and configuration command for your Go application, include a file called Buildfile at the root of your source bundle. The file name is case sensitive. Use the following format for the Buildfile:

\<process_name\>: \<command\>

The command in your Buildfile must match the following regular expression: ^[A-Za-z0-9_]+: \s*.+$. Elastic Beanstalk doesn’t monitor the application that is run with a Buildfile. Use a Buildfile for commands that run for short periods and terminate after completing their tasks. For long-running application processes that should not exit, use the Procfie (p. 94) instead.

In the following example of a Buildfile, build.sh is a shell script that is located at the root of the source bundle:

make: ./build.sh

All paths in the Buildfile are relative to the root of the source bundle. If you know in advance where the files reside on the instance, you can include absolute paths in the Buildfile.

Configuring the reverse proxy

Elastic Beanstalk uses nginx as the reverse proxy to map your application to your Elastic Load Balancing load balancer on port 80. Elastic Beanstalk provides a default nginx configuration that you can either extend or override completely with your own configuration.

By default, Elastic Beanstalk configures the nginx proxy to forward requests to your application on port 5000. You can override the default port by setting the PORT environment property (p. 92) to the port on which your main application listens.

**Note**

The port that your application listens on doesn’t affect the port that the nginx server listens to receive requests from the load balancer.

All Amazon Linux 2 platforms support a uniform proxy configuration feature. For details about configuring the proxy server on the new Amazon Corretto platform versions running Amazon Linux 2, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).

Configuring the proxy on Amazon Linux AMI (preceding Amazon Linux 2)

If your Elastic Beanstalk Go environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the information in this section.

Extending and overriding the default proxy configuration

Elastic Beanstalk uses nginx as the reverse proxy to map your application to your load balancer on port 80. If you want to provide your own nginx configuration, you can override the default configuration.
provided by Elastic Beanstalk by including the .ebextensions/nginx/nginx.conf file in your source bundle. If this file is present, Elastic Beanstalk uses it in place of the default nginx configuration file.

If you want to include directives in addition to those in the nginx.conf http block, you can also provide additional configuration files in the .ebextensions/nginx/conf.d/ directory of your source bundle. All files in this directory must have the .conf extension.

To take advantage of functionality provided by Elastic Beanstalk, such as Enhanced health reporting and monitoring (p. 755), automatic application mappings, and static files, you must include the following line in the server block of your nginx configuration file:

```
include conf.d/elasticbeanstalk/*.conf;
```

## Deploying a Go application to Elastic Beanstalk

This tutorial walks you through the process of creating a Go application and deploying it to an AWS Elastic Beanstalk environment.

### Sections
- **Prerequisites (p. 96)**
- **Create a Go application (p. 96)**
- **Deploy your Go application with the EB CLI (p. 97)**
- **Clean up (p. 98)**

### Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

This tutorial uses the Elastic Beanstalk Command Line Interface (EB CLI). For details on installing and configuring the EB CLI, see Install the EB CLI (p. 932) and Configure the EB CLI (p. 939).

### Create a Go application

Create a project directory.

```
~$ mkdir eb-go
~$ cd eb-go
```

Next, create an application that you'll deploy using Elastic Beanstalk. We'll create a "Hello World" RESTful web service.

This example prints a customized greeting that varies based on the path used to access the service.

Create a text file in this directory named application.go with the following contents.
Example ~/eb-go/application.go

```go
class main
import :
"fmt"
"net/http"

func handler(w http.ResponseWriter, r *http.Request) {
    if r.URL.Path == "/" {
        fmt.Fprintf(w, "Hello World! Append a name to the URL to say hello. For example, use %s/ Mary to say hello to Mary.", r.Host)
    } else {
        fmt.Fprintf(w, "Hello, %s!", r.URL.Path[1:])
    }
}

func main() {
    http.HandleFunc("/", handler)
    http.ListenAndServe(":5000", nil)
}
```

Deploy your Go application with the EB CLI

Next, you create your application environment and deploy your configured application with Elastic Beanstalk.

To create an environment and deploy your Go application

1. Initialize your EB CLI repository with the `eb init` command.

   ```
   ~/eb-go# eb init -p go go-tutorial --region us-east-2
   Application go-tutorial has been created.
   ```

   This command creates an application named go-tutorial, and configures your local repository to create environments with the latest Go platform version.

2. (Optional) Run `eb init` again to configure a default key pair so that you can use SSH to connect to the EC2 instance running your application.

   ```
   ~/eb-go# eb init
   Do you want to set up SSH for your instances?
   (y/n): y
   Select a keypair.
   1) my-keypair
   2) [ Create new KeyPair ]
   ```

   Select a key pair if you have one already, or follow the prompts to create one. If you don't see the prompt or need to change your settings later, run `eb init -i`.

3. Create an environment and deploy your application to it with `eb create`. Elastic Beanstalk automatically builds a binary file for your application and starts it on port 5000.

   ```
   ~/eb-go# eb create go-env
   ```

   Environment creation takes about five minutes and creates the following resources:
• **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

• **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form subdomain.region.elasticbeanstalk.com.

Elastic Beanstalk manages all of these resources. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

When the environment creation process completes, open your website with `eb open`.

```
~/.eb--go$ eb open
```

This opens a browser window using the domain name created for your application.

If you don't see your application running, or get an error message, see Troubleshooting Deployments (p. 1028) for help with how to determine the cause of the error.

If you do see your application running, then congratulations, you've deployed a Go application with Elastic Beanstalk!

**Clean up**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).
To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

Or, with the EB CLI, do the following.

```bash
~/eb-go$ eb terminate
```

Creating and deploying Java applications on Elastic Beanstalk

AWS Elastic Beanstalk supports two platforms for Java applications.

- **Tomcat** – A platform based on Apache Tomcat, an open source web container for applications that use Java servlets and JavaServer Pages (JSPs) to serve HTTP requests. Tomcat facilitates web application development by providing multithreading, declarative security configuration, and extensive customization. Elastic Beanstalk has platform branches for each of Tomcat’s current major versions. For more information, see The Tomcat platform (p. 106).

- **Java SE** – A platform for applications that don’t use a web container, or use one other than Tomcat, such as Jetty or GlassFish. You can include any library Java Archives (JARs) used by your application in the source bundle that you deploy to Elastic Beanstalk. For more information, see The Java SE platform (p. 117).

Recent branches of both the Tomcat and Java SE platforms are based on Amazon Linux 2, and use Corretto—the AWS Java SE distribution. Names of these branches in the platform lists include the word Corretto instead of Java, for example, Corretto 11 with Tomcat 8.5.

For a list of current platform versions, see Tomcat and Java SE in the AWS Elastic Beanstalk Platforms guide.

AWS provides several tools for working with Java and Elastic Beanstalk. Regardless of the platform branch that you choose, you can use the AWS SDK for Java (p. 106) to use other AWS services from within your Java application. The AWS SDK for Java is a set of libraries that allow you to use AWS APIs from your application code without writing the raw HTTP calls from scratch.

If you use the Eclipse integrated development environment (IDE) to develop your Java application, you can also get the AWS Toolkit for Eclipse (p. 128). The AWS Toolkit for Eclipse is an open source plug-in that lets you manage AWS resources, including Elastic Beanstalk applications and environments, from within the Eclipse IDE.

If the command line is more your style, install the Elastic Beanstalk Command Line Interface (EB CLI) and use it to create, monitor, and manage your Elastic Beanstalk environments from the command line. If you run multiple environments for your application, the EB CLI integrates with Git to let you associate each of your environments with a different Git branch.
The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

**Topics**

- Getting started with Java on Elastic Beanstalk (p. 100)
- Setting up your Java development environment (p. 105)
- Using the Elastic Beanstalk Tomcat platform (p. 106)
- Using the Elastic Beanstalk Java SE platform (p. 117)
- Adding an Amazon RDS DB instance to your Java application environment (p. 123)
- Using the AWS Toolkit for Eclipse (p. 128)
- Resources (p. 142)

### Getting started with Java on Elastic Beanstalk

To get started with Java applications on AWS Elastic Beanstalk, all you need is an application source bundle (p. 379) to upload as your first application version and to deploy to an environment. When you create an environment, Elastic Beanstalk allocates all of the AWS resources needed to run a scalable web application.

#### Launching an environment with a sample Java application

Elastic Beanstalk provides single page sample applications for each platform as well as more complex examples that show the use of additional AWS resources such as Amazon RDS and language or platform-specific features and APIs.

The single page samples are the same code that you get when you create an environment without supplying your own source code. The more complex examples are hosted on GitHub and may need to be compiled or built prior to deploying to an Elastic Beanstalk environment.

#### Samples

<table>
<thead>
<tr>
<th>Name</th>
<th>Supported versions</th>
<th>Environment type</th>
<th>Source</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tomcat Tomcat with Corretto (single page)</td>
<td>All</td>
<td>Web Server Worker</td>
<td>tomcat.zip</td>
<td>Tomcat web application with a single page (index.jsp) configured to be displayed at the website root. For worker environments (p. 475), this sample includes a cron.yaml file that configures a scheduled task that calls scheduled.jsp once per minute. When scheduled.jsp is called, it writes to a log file at /tmp/sample-app.log. Finally, a configuration file is included in .ebextensions that copies the logs from /tmp/ to the locations read by Elastic Beanstalk when you request environment logs.</td>
</tr>
<tr>
<td>Name</td>
<td>Supported versions</td>
<td>Environment type</td>
<td>Source</td>
<td>Description</td>
</tr>
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<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>If you enable X-Ray integration (p. 577) on an environment running this sample, the application shows additional content regarding X-Ray and</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>provides an option to generate debug information that you can view in the X-Ray console.</td>
</tr>
<tr>
<td></td>
<td>Corretto 11</td>
<td>Web Server</td>
<td>corretto.zip</td>
<td>Corretto application with Buildfile and Procfile configuration files. If you enable X-Ray integration (p. 577) on an environment running this sample, the application shows additional content regarding X-Ray and provides an option to generate debug information that you can view in the X-Ray console.</td>
</tr>
<tr>
<td>Name</td>
<td>Supported versions</td>
<td>Environment type</td>
<td>Source</td>
<td>Description</td>
</tr>
<tr>
<td>------</td>
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<td>-------------</td>
</tr>
</tbody>
</table>
| Scorekeep | Java 8 | Web Server | Clone the repo at GitHub.com | Scorekeep is a RESTful web API that uses the Spring framework to provide an interface for creating and managing users, sessions, and games. The API is bundles with an Angular 1.5 web app that consumes the API over HTTP.

The application uses features of the Java SE platform to download dependencies and build on-instance, minimizing the size of the source bundle. The application also includes nginx configuration files that override the default configuration to serve the frontend web app statically on port 80 through the proxy, and route requests to paths under `/api` to the API running on `localhost:5000`.

Scorekeep also includes an xray branch that shows how to instrument a Java application for use with AWS X-Ray. It shows instrumentation of incoming HTTP requests with a servlet filter, automatic and manual AWS SDK client instrumentation, recorder configuration, and instrumentation of outgoing HTTP requests and SQL clients.

See the readme for instructions or use the AWS X-Ray getting started tutorial to try the application with X-Ray. |
Download any of the sample applications and deploy it to Elastic Beanstalk by following these steps:

**To launch an environment with a sample application (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose an existing application’s name in the list or create one (p. 371).
3. On the application overview page, choose Create a new environment.
4. Choose the Web server environment or Worker environment environment tier (p. 13). You can’t change an environment’s tier after creation.
5. For **Platform**, select the platform and platform branch that match the language your application uses.

   **Note**
   Elastic Beanstalk supports multiple versions (p. 28) for most of the platforms that are listed. By default, the console selects the recommended version for the platform and platform branch you choose. If your application requires a different version, you can select it here, or choose **Configure more options**, as described in step 7. For information about supported platform versions, see the section called “Supported platforms” (p. 28).

6. For **Application code**, choose **Sample application**.

7. To further customize your environment, choose **Configure more options**. You can set the following options only during environment creation:
   - Environment name
   - Domain name
   - Platform version
   - VPC
   - Tier

You can change the following settings after environment creation, but they require new instances or other resources to be provisioned and can take a long time to apply:

   - Instance type, root volume, key pair, and AWS Identity and Access Management (IAM) role
   - Internal Amazon RDS database
   - Load balancer
8. Choose Create environment.

Next steps

After you have an environment running an application, you can deploy a new version of the application or a completely different application at any time. Deploying a new application version is very quick because it doesn't require provisioning or restarting EC2 instances.

After you've deployed a sample application or two and are ready to start developing and running Java applications locally, see the next section to set up a Java development environment with all of the tools and libraries that you will need.

Setting up your Java development environment

Set up a Java development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see Configuring your development machine.

Sections

- Installing the Java development kit
- Installing a web container
- Downloading libraries
- Installing the AWS SDK for Java
- Installing an IDE or text editor
- Installing the AWS toolkit for Eclipse

Installing the Java development kit

Install the Java Development Kit (JDK). If you don't have a preference, get the latest version. Download the JDK at oracle.com.

The JDK includes the Java compiler, which you can use to build your source files into class files that can be executed on an Elastic Beanstalk web server.

Installing a web container

If you don't already have another web container or framework, install the appropriate version of Tomcat:

- Download Tomcat 8 (requires Java 7 or later)
- Download Tomcat 7 (requires Java 6 or later)

Downloading libraries

Elastic Beanstalk platforms include few libraries by default. Download libraries that your application will use and save them in your project folder to deploy in your application source bundle.
If you've installed Tomcat locally, you can copy the servlet API and JavaServer Pages (JSP) API libraries from the installation folder. If you deploy to a Tomcat platform version, you don't need to include these files in your source bundle, but you do need to have them in your classpath to compile any classes that use them.

JUnit, Google Guava, and Apache Commons provide several useful libraries. Visit their home pages to learn more:

- Download JUnit
- Download Google Guava
- Download Apache Commons

### Installing the AWS SDK for Java

If you need to manage AWS resources from within your application, install the AWS SDK for Java. For example, with the AWS SDK for Java, you can use Amazon DynamoDB (DynamoDB) to share session states of Apache Tomcat applications across multiple web servers. For more information, see Manage Tomcat Session State with Amazon DynamoDB in the AWS SDK for Java documentation.

Visit the [AWS SDK for Java home page](#) for more information and installation instructions.

### Installing an IDE or text editor

Integrated development environments (IDEs) provide a wide range of features that facilitate application development. If you haven't used an IDE for Java development, try Eclipse and IntelliJ and see which works best for you.

- Install Eclipse IDE for Java EE Developers
- Install IntelliJ

**Note**
An IDE might add files to your project folder that you might not want to commit to source control. To prevent committing these files to source control, use .gitignore or your source control tool's equivalent.

If you just want to begin coding and don't need all of the features of an IDE, consider installing Sublime Text.

### Installing the AWS toolkit for Eclipse

The [AWS Toolkit for Eclipse](#) is an open source plug-in for the Eclipse Java IDE that makes it easier for developers to develop, debug, and deploy Java applications using AWS. Visit the [AWS Toolkit for Eclipse home page](#) for installation instructions.

### Using the Elastic Beanstalk Tomcat platform

**Important**
Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called "Upgrade to Amazon Linux 2" (p. 463).

The AWS Elastic Beanstalk Tomcat platform is a set of platform versions for Java web applications that can run in a Tomcat web container. Tomcat runs behind an nginx proxy server. Each platform branch corresponds to a major version of Tomcat, like Java 8 with Tomcat 8.
Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment’s configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

The Elastic Beanstalk Tomcat platform includes a reverse proxy that forwards requests to your application. You can use configuration options (p. 109) to configure the proxy server to serve static assets from a folder in your source code to reduce the load on your application. For advanced scenarios, you can include your own .conf files (p. 113) in your source bundle to extend the Elastic Beanstalk proxy configuration or overwrite it completely.

**Note**
Elastic Beanstalk supports nginx (the default) and Apache HTTP Server as the proxy servers on the Tomcat platform. If your Elastic Beanstalk Tomcat environment uses an Amazon Linux AMI platform branch (preceding Amazon Linux 2), you also have the option of using Apache HTTP Server Version 2.2. Apache (latest) is the default on these older platform branches.

You must package Java applications in a web application archive (WAR) file with a specific structure. For information on the required structure and how it relates to the structure of your project directory, see Structuring your project folder (p. 111).

To run multiple applications on the same web server, you can bundle multiple WAR files (p. 110) into a single source bundle. Each application in a multiple WAR source bundle runs at the root path (ROOT.war runs at myapp.elasticbeanstalk.com/) or at a path directly beneath it (app2.war runs at myapp.elasticbeanstalk.com/app2/), as determined by the name of the WAR. In a single WAR source bundle, the application always runs at the root path.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

**Topics**
- Configuring your Tomcat environment (p. 107)
- Tomcat configuration namespaces (p. 109)
- The Amazon Linux AMI (preceding Amazon Linux 2) Tomcat platform (p. 110)
- Bundling multiple WAR files for Tomcat environments (p. 110)
- Structuring your project folder (p. 111)
- Configuring your Tomcat environment’s proxy server (p. 113)

**Configuring your Tomcat environment**

The Elastic Beanstalk Tomcat platform provides a few platform-specific options in addition to the standard options that all platforms have. These options enable you to configure the Java virtual machine (JVM) that runs on your environment’s web servers, and define system properties that provide information configuration strings to your application.

You can use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.
To configure your Tomcat environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

**Container options**

You can specify these platform-specific options:

- **Proxy server** – The proxy server to use on your environment instances. By default, nginx is used.

**JVM container options**

The heap size in the Java virtual machine (JVM) determines how many objects your application can create in memory before garbage collection occurs. You can modify the Initial JVM Heap Size (-Xms argument) and a Maximum JVM Heap Size (-Xmx argument). A larger initial heap size allows more objects to be created before garbage collection occurs, but it also means that the garbage collector will take longer to compact the heap. The maximum heap size specifies the maximum amount of memory the JVM can allocate when expanding the heap during heavy activity.

**Note**

The available memory depends on the Amazon EC2 instance type. For more information about the EC2 instance types available for your Elastic Beanstalk environment, see Instance Types in the Amazon Elastic Compute Cloud User Guide for Linux Instances.

The permanent generation is a section of the JVM heap that stores class definitions and associated metadata. To modify the size of the permanent generation, type the new size in the Maximum JVM PermGen Size (-XX:MaxPermSize argument) field. This setting applies only to Java 7 and earlier.

**Log options**

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.

- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application’s Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

**Static files**

To improve performance, the Static files section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called "Static files" (p. 712).
Environment properties

In the Environment Properties section, you can specify environment configuration settings on the Amazon EC2 instances that are running your application. Environment properties are passed in as key-value pairs to the application.

The Tomcat platform defines a placeholder property named JDBC_CONNECTION_STRING for Tomcat environments for passing a connection string to an external database.

Note
If you attach an RDS DB instance to your environment, construct the JDBC connection string dynamically from the Amazon Relational Database Service (Amazon RDS) environment properties provided by Elastic Beanstalk. Use JDBC_CONNECTION_STRING only for database instances that are not provisioned using Elastic Beanstalk. For more information about using Amazon RDS with your Java application, see Adding an Amazon RDS DB instance to your Java application environment (p. 123).

Inside the Tomcat environment running in Elastic Beanstalk, environment variables are accessible using the System.getProperty(). For example, you could read a property named API_ENDPOINT to a variable with the following code.

```java
String endpoint = System.getProperty("API_ENDPOINT");
```

See Environment properties and other software settings (p. 572) for more information.

Tomcat configuration namespaces

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The Tomcat platform supports options in the following namespaces, in addition to the options supported for all Elastic Beanstalk environments (p. 614):

- aws:elasticbeanstalk:container:tomcat:jvmoptions – Modify JVM settings. Options in this namespace correspond to options in the management console, as follows:
  - Xms – JVM command line options
  - JVM Options – JVM command line options
  - aws:elasticbeanstalk:environment:proxy – Choose the environment's proxy server.

The following example configuration file shows the use of the Tomcat-specific configuration options.

**Example .ebextensions/tomcat-settings.config**

```yaml
option_settings:
  aws:elasticbeanstalk:container:tomcat:jvmoptions:
    - Xms: 512m
    JVM Options: '-Xmx128m'
  aws:elasticbeanstalk:application:environment:
    API_ENDPOINT: mywebapi.zkpexsjtmq.us-west-2.elasticbeanstalk.com
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.
The Amazon Linux AMI (preceding Amazon Linux 2) Tomcat platform

If your Elastic Beanstalk Tomcat environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

Tomcat configuration namespaces

The Tomcat Amazon Linux AMI platform supports additional options in the following namespaces:

- `aws:elasticbeanstalk:container:tomcat:jvmoptions` – In addition to the options mentioned earlier on this page for this namespace, older Amazon Linux AMI platform versions also support:
  - `XX:MaxPermSize` – Maximum JVM permanent generation size
- `aws:elasticbeanstalk:environment:proxy` – In addition to choosing the proxy server, also configure response compression.

The following example configuration file shows the use of the proxy namespace configuration options.

**Example .ebextensions/tomcat-settings.config**

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    GzipCompression: 'true'
    ProxyServer: nginx
```

Include Elastic Beanstalk configurations files

To deploy `.ebextensions` configuration files, include them in your application source. For a single application, add your `.ebextensions` to a compressed WAR file by running the following command:

**Example**

```
zip -ur your_application.war .ebextensions
```

For an application requiring multiple WAR files, see Bundling multiple WAR files for Tomcat environments (p. 110) for further instructions.

Bundling multiple WAR files for Tomcat environments

If your web app comprises multiple web application components, you can simplify deployments and reduce operating costs by running components in a single environment, instead of running a separate environment for each component. This strategy is effective for lightweight applications that don't require a lot of resources, and for development and test environments.

To deploy multiple web applications to your environment, combine each component's web application archive (WAR) files into a single source bundle (p. 379).

To create an application source bundle that contains multiple WAR files, organize the WAR files using the following structure.

```
MyApplication.zip
### .ebextensions
### .platform
```
When you deploy a source bundle containing multiple WAR files to an AWS Elastic Beanstalk environment, each application is accessible from a different path off of the root domain name. The preceding example includes three applications: foo, bar, and ROOT. ROOT.war is a special file name that tells Elastic Beanstalk to run that application at the root domain, so that the three applications are available at http://MyApplication.elasticbeanstalk.com/foo, http://MyApplication.elasticbeanstalk.com/bar, and http://MyApplication.elasticbeanstalk.com.

The source bundle can include WAR files, an optional .ebextensions folder, and an optional .platform folder. For details about these optional configuration folders, see the section called “Extending Linux platforms” (p. 30).

To launch an environment (console)

1. Open the Elastic Beanstalk console with this preconfigured link: console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application, or the Docker platform for container-based applications.
3. For Application code, choose Upload your code.
4. Choose Local file, choose Choose file, and then open the source bundle.
5. Choose Review and launch.
6. Review the available settings, and then choose Create app.

For information about creating source bundles, see Create an application source bundle (p. 379).

Structuring your project folder

To work when deployed to a Tomcat server, compiled Java Platform Enterprise Edition (Java EE) web application archives (WAR files) must be structured according to certain guidelines. Your project directory doesn't have to meet the same standards, but it's a good idea to structure it in the same way to simplify compiling and packaging. Structuring your project folder like the WAR file contents also helps you understand how files are related and how they behave on a web server.

In the following recommended hierarchy, the source code for the web application is placed in a src directory, to isolate it from the build script and the WAR file it generates.

```
~/workspace/my-app/
|-- build.sh - Build script that compiles classes and creates a WAR
|-- README.MD - Readme file with information about your project, notes
|-- ROOT.war - Source bundle artifact created by build.sh
 `-- src - Source code folder
    |-- WEB-INF - Folder for private supporting files
    |    |-- classes - Compiled classes
    |    |-- lib - JAR libraries
    |    |-- tags - Tag files
    |    |-- tlds - Tag Library Descriptor files
    |    `-- web.xml - Deployment Descriptor
    `-- com - Uncompiled classes
 `-- css - Style sheets
 `-- images - Image files
 `-- js - JavaScript files
```
The `src` folder contents match what you will package and deploy to the server, with the exception of the `com` folder. The `com` folder contains your uncompiled classes (.java files). These need to be compiled and placed in the `WEB-INF/classes` directory to be accessible from your application code.

The `WEB-INF` directory contains code and configurations that are not served publicly on the web server. The other folders at the root of the source directory (`css`, `images`, and `js`) are publicly available at the corresponding path on the web server.

The following example is identical to the preceding project directory, except that it contains more files and subdirectories. This example project includes simple tags, model and support classes, and a Java Server Pages (JSP) file for a record resource. It also includes a style sheet and JavaScript for Bootstrap, a default JSP file, and an error page for 404 errors.

`WEB-INF/lib` includes a Java Archive (JAR) file containing the Java Database Connectivity (JDBC) driver for PostgreSQL. `WEB-INF/classes` is empty because class files have not been compiled yet.

```
-~/workspace/my-app/
|-- build.sh
|-- README.MD
|-- ROOT.war
 `-- src
    |-- WEB-INF
    |   |-- classes
    |   | `-- lib
    |   |    |-- postgresql-9.4-1201.jdbc4.jar
    |   |   `-- tags
    |   |      |-- header.tag
    |   |      `-- tlds
    |   |          `-- records.tld
    |   | `-- web.xml
    |   `-- com
    |      `-- myapp
    |         `-- model
    |            |-- Record.java
    |            `-- web
    |                `-- ListRecords.java
    | `-- css
    |    `-- bootstrap.min.css
    |           `-- my.css
    | `-- images
    |      `-- myapp.png
    | `-- js
    |     `-- bootstrap.min.js
    | `-- 404.jsp
    | `-- default.jsp
    | `-- records.jsp
```

**Building a WAR file with a shell script**

`build.sh` is a very simple shell script that compiles Java classes, constructs a WAR file, and copies it to the Tomcat `webapps` directory for local testing.

```
cd src
javac -d WEB-INF/classes com/myapp/model/Record.java
javac -classpath WEB-INF/lib/**:WEB-INF/classes -d WEB-INF/classes com/myapp/model/
ListRecords.java
javac -classpath WEB-INF/lib/**:WEB-INF/classes -d WEB-INF/classes com/myapp/web/
ListRecords.java
```
Inside the WAR file, you find the same structure that exists in the src directory in the preceding example, excluding the src/com folder. The jar command automatically creates the META-INF/MANIFEST.MF file.

```
~/workspace/my-app/ROOT.war
|-- META-INF
| `-- MANIFEST.MF
|-- WEB-INF
| |-- classes
| | `-- com
| |   `-- myapp
| |     `-- model
| |     `-- Records.class
| |   `-- web
| |     `-- ListRecords.class
| `-- lib
|   `-- postgresql-9.4-1201.jdbc4.jar
| `-- tags
|   `-- header.tag
| `-- tlds
|   `-- records.tld
|   `-- web.xml
|-- css
| `-- bootstrap.min.css
|   `-- myapp.css
| `-- images
|   `-- myapp.png
|-- js
| `-- bootstrap.min.js
|-- 404.jsp
| `-- default.jsp
| `-- records.jsp
```

**Using .gitignore**

To avoid committing compiled class files and WAR files to your Git repository, or seeing messages about them appear when you run Git commands, add the relevant file types to a file named .gitignore in your project folder.

```
~/workspace/myapp/.gitignore

*.zip
*.class
```

**Configuring your Tomcat environment's proxy server**

The Tomcat platform uses nginx (the default) or Apache HTTP Server as the reverse proxy to relay requests from port 80 on the instance to your Tomcat web container listening on port 8080. Elastic Beanstalk provides a default proxy configuration that you can extend or override completely with your own configuration.

All Amazon Linux 2 platforms support a uniform proxy configuration feature. For details about configuring the proxy server on Tomcat platform versions running Amazon Linux 2, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).
Configuring the proxy on the Amazon Linux AMI (preceding Amazon Linux 2) Tomcat platform

If your Elastic Beanstalk Tomcat environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

Choosing a proxy server for your Tomcat environment

Tomcat platform versions based on Amazon Linux AMI (preceding Amazon Linux 2) use Apache 2.4 for the proxy by default. You can choose to use Apache 2.2 or nginx by including a configuration file (p. 662) in your source code. The following example configures Elastic Beanstalk to use nginx.

Example .ebextensions/nginx-proxy.config

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: nginx
```

Migrating from Apache 2.2 to Apache 2.4

If your application was developed for Apache 2.2, read this section to learn about migrating to Apache 2.4.

Starting with Tomcat platform version 3.0.0 configurations, which were released with the Java with Tomcat platform update on May 24, 2018, Apache 2.4 is the default proxy of the Tomcat platform. The Apache 2.4 .conf files are mostly, but not entirely, backward compatible with those of Apache 2.2. Elastic Beanstalk includes default .conf files that work correctly with each Apache version. If your application doesn't customize Apache's configuration, as explained in Extending and overriding the default Apache configuration (p. 115), it should migrate to Apache 2.4 without any issues.

If your application extends or overrides Apache's configuration, you might have to make some changes to migrate to Apache 2.4. For more information, see Upgrading to 2.4 from 2.2 on The Apache Software Foundation's site. As a temporary measure, until you successfully migrate to Apache 2.4, you can choose to use Apache 2.2 with your application by including the following configuration file (p. 662) in your source code.

Example .ebextensions/apache-legacy-proxy.config

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache/2.2
```

For a quick fix, you can also select the proxy server in the Elastic Beanstalk console.

To select the proxy in your Tomcat environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. For Proxy server, choose Apache 2.2 (deprecated).
6. Choose Apply.
Extending and overriding the default Apache configuration

You can extend the Elastic Beanstalk default Apache configuration with your additional configuration files. Alternatively, you can override the Elastic Beanstalk default Apache configuration completely.

To extend the Elastic Beanstalk default Apache configuration, add `.conf` configuration files to a folder named `.ebextensions/httpd/conf.d` in your application source bundle. The Elastic Beanstalk Apache configuration includes `.conf` files in this folder automatically.

```
~/workspace/my-app/
|-- .ebextensions
    |-- httpd
        |-- conf.d
            |-- myconf.conf
            |-- ssl.conf
            -- index.jsp
```

For example, the following Apache 2.4 configuration adds a listener on port 5000.

**Example .ebextensions/httpd/conf.d/port5000.conf**

```
listen 5000
<VirtualHost *:5000>
    <Proxy>*</Proxy>
    Require all granted
</Proxy>
ProxyPass / http://localhost:8080/ retry=0
ProxyPassReverse / http://localhost:8080/
ProxyPreserveHost on

    ErrorLog /var/log/httpd/elasticbeanstalk-error_log
</VirtualHost>
```

To override the Elastic Beanstalk default Apache configuration completely, include a configuration in your source bundle at `.ebextensions/httpd/conf/httpd.conf`.

```
~/workspace/my-app/
|-- .ebextensions
    |-- httpd
        |-- conf
            |-- httpd.conf
            -- index.jsp
```
If you override the Elastic Beanstalk Apache configuration, add the following lines to your `httpd.conf` to pull in the Elastic Beanstalk configurations for Enhanced health reporting and monitoring (p. 755), response compression, and static files.

```bash
IncludeOptional conf.d/*.*.conf
IncludeOptional conf.d/elasticbeanstalk/*.*.conf
```

If your environment uses Apache 2.2 as its proxy, replace the `IncludeOptional` directives with `Include`. For details about the behavior of these two directives in the two Apache versions, see Include in Apache 2.4, IncludeOptional in Apache 2.4, and Include in Apache 2.2.

**Note**
To override the default listener on port 80, include a file named `00_application.conf` at `.ebextensions/httpd/conf.d/elasticbeanstalk/` to overwrite the Elastic Beanstalk configuration.

For a working example, take a look at the Elastic Beanstalk default configuration file at `/etc/httpd/` on an instance in your environment. All files in the `.ebextensions/httpd` folder in your source bundle are copied to `/etc/httpd` during deployments.

**Extending the default nginx configuration**

To extend Elastic Beanstalk's default nginx configuration, add `.conf` configuration files to a folder named `.ebextensions/nginx/conf.d/` in your application source bundle. The Elastic Beanstalk nginx configuration includes `.conf` files in this folder automatically.

```
~/workspace/my-app/
|-- .ebextensions
|  `-- nginx
|     `-- conf.d
|         |-- elasticbeanstalk
|         |    `-- my-server-conf.conf
|         |    `-- my-http-conf.conf
|     `-- index.jsp
```

Files with the `.conf` extension in the `conf.d` folder are included in the `http` block of the default configuration. Files in the `conf.d/elasticbeanstalk` folder are included in the `server` block within the `http` block.

To override the Elastic Beanstalk default nginx configuration completely, include a configuration in your source bundle at `.ebextensions/nginx/nginx.conf`.

```
~/workspace/my-app/
|-- .ebextensions
|  `-- nginx
|     `-- nginx.conf
|-- index.jsp
```

If you override the Elastic Beanstalk nginx configuration, add the following line to your configuration's `server` block to pull in the Elastic Beanstalk configurations for the port 80 listener, response compression, and static files.

```
include conf.d/elasticbeanstalk/*.*.conf;
```

**Note**
To override the default listener on port 80, include a file named `00_application.conf` at `.ebextensions/nginx/conf.d/elasticbeanstalk/` to overwrite the Elastic Beanstalk configuration.
Also include the following line in your configuration's `http` block to pull in the Elastic Beanstalk configurations for Enhanced health reporting and monitoring (p. 755) and logging.

```
include conf.d/*.conf;
```

For a working example, take a look at the Elastic Beanstalk default configuration file at `/etc/nginx/nginx.conf` on an instance in your environment. All files in the `.ebextensions/nginx` folder in your source bundle are copied to `/etc/nginx` during deployments.

### Using the Elastic Beanstalk Java SE platform

**Important**

Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

The AWS Elastic Beanstalk Java SE platform is a set of platform versions for Java web applications that can run on their own from a compiled JAR file. You can compile your application locally or upload the source code with a build script to compile it on-instance. Java SE platform versions are grouped into platform branches, each of which corresponds to a major version of Java, for example Java 8 and Java 7.

**Note**

Elastic Beanstalk doesn't parse your application's JAR file. Keep files that Elastic Beanstalk needs outside of the JAR file. For example, include the `cron.yaml` file of a worker environment (p. 475) at the root of your application's source bundle, next to the JAR file.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment's configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

The Elastic Beanstalk Java SE platform includes an `nginx` server that acts as a reverse proxy, serving cached static content and passing requests to your application. The platform provides configuration options to configure the proxy server to serve static assets from a folder in your source code to reduce the load on your application. For advanced scenarios, you can include your own `.conf` files (p. 121) in your source bundle to extend Elastic Beanstalk's proxy configuration or overwrite it completely.

If you only provide a single JAR file for your application source (on its own, not within a source bundle), Elastic Beanstalk renames your JAR file to `application.jar`, and then runs it using `java -jar application.jar`. To configure the processes that run on the server instances in your environment, include an optional `Procfile` (p. 120) in your source bundle. A `Procfile` is required if you have more than one JAR in your source bundle root, or if you want to customize the `java` command to set JVM options.

We recommend that you always provide a `Procfile` in the source bundle alongside your application. This way you precisely control which processes Elastic Beanstalk runs for your application and which arguments these processes receive.

To compile Java classes and run other build commands on the EC2 instances in your environment at deploy time, include a `Buildfile` (p. 119) in your application source bundle. A `Buildfile` lets you deploy your source code as-is and build on the server instead of compiling JARs locally. The Java SE platform includes common build tools to let you build on-server.
For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

Configuring your Java SE environment

The Java SE platform settings let you fine-tune the behavior of your Amazon EC2 instances. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration using the Elastic Beanstalk console.

Use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.

To configure your Java SE environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

Log options

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.
- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application's Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

Static files

To improve performance, the Static files section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

Environment properties

The Environment Properties section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. Environment properties are passed in as key-value pairs to the application.

Inside the Java SE environment running in Elastic Beanstalk, environment variables are accessible using the System.getenv(). For example, you could read a property named API_ENDPOINT to a variable with the following code:

```java
String endpoint = System.getenv("API_ENDPOINT");
```

See Environment properties and other software settings (p. 572) for more information.
Java SE configuration namespace

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The Java SE platform doesn't define any platform-specific namespaces. You can configure the proxy to serve static files by using the aws:elasticbeanstalk:environment:proxy:staticfiles namespace. For details and an example, see the section called “Static files” (p. 712).

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

The Amazon Linux AMI (preceding Amazon Linux 2) Java SE platform

If your Elastic Beanstalk Java SE environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

Java SE configuration namespaces

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The Java SE platform supports one platform-specific configuration namespace in addition to the namespaces supported by all platforms (p. 614). The aws:elasticbeanstalk:container:java:staticfiles namespace lets you define options that map paths on your web application to folders in your application source bundle that contain static content.

For example, this option_settings (p. 663) snippet defines two options in the static files namespace. The first maps the path /public to a folder named public, and the second maps the path /images to a folder named img:

```
option_settings:
    aws:elasticbeanstalk:container:java:staticfiles:
        /html: statichtml
        /images: staticimages
```

The folders that you map using this namespace must be actual folders in the root of your source bundle. You cannot map a path to a folder in a JAR file.

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

Building JARs on-server with a Buildfile

You can build your application's class files and JAR(s) on the EC2 instances in your environment by invoking a build command from a Buildfile file in your source bundle.

Commands in a Buildfile are only run once and must terminate upon completion, whereas commands in a Procfile (p. 120) are expected to run for the life of the application and will be restarted if they terminate. To run the JARs in your application, use a Procfile.
For details about the placement and syntax of a Buildfile, expand the Buildfile and Procfile section in the section called “Extending Linux platforms” (p. 30).

The following Buildfile example runs Apache Maven to build a web application from source code. For a sample application that uses this feature, see Java web application samples (p. 100).

**Example Buildfile**

```
build: mvn assembly:assembly -DdescriptorId=jar-with-dependencies
```

The Java SE platform includes the following build tools, which you can invoke from your build script:

- **javac** – Java compiler
- **ant** – Apache Ant
- **mvn** – Apache Maven
- **gradle** – Gradle

### Configuring the application process with a Procfile

If you have more than one JAR file in the root of your application source bundle, you must include a Procfile file that tells Elastic Beanstalk which JAR(s) to run. You can also include a Procfile file for a single JAR application to configure the Java virtual machine (JVM) that runs your application.

We recommend that you always provide a Procfile in the source bundle alongside your application. This way you precisely control which processes Elastic Beanstalk runs for your application and which arguments these processes receive.

For details about writing and using a Procfile, expand the Buildfile and Procfile section in the section called “Extending Linux platforms” (p. 30).

**Example Procfile**

```
web: java -jar server.jar -Xms256m
cache: java -jar mycache.jar
web_foo: java -jar other.jar
```

The command that runs the main JAR in your application must be called `web`, and it must be the first command listed in your Procfile. The nginx server forwards all HTTP requests that it receives from your environment’s load balancer to this application.

Elastic Beanstalk assumes that all entries in the Procfile should run at all times and automatically restarts any application defined in the Procfile that terminates. To run commands that will terminate and should not be restarted, use a Buildfile (p. 119).

### Using a Procfile on Amazon Linux AMI (preceding Amazon Linux 2)

If your Elastic Beanstalk Java SE environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

**Port passing**

By default, Elastic Beanstalk configures the nginx proxy to forward requests to your application on port 5000. You can override the default port by setting the `PORT` environment property (p. 118) to the port on which your main application listens.

If you use a Procfile to run multiple applications, Elastic Beanstalk on Amazon Linux AMI platform versions expects each additional application to listen on a port 100 higher than the previous one.
Elastic Beanstalk sets the PORT variable accessible from within each application to the port that it expects the application to run on. You can access this variable within your application code by calling `System.getenv("PORT")`.

In the preceding Procfile example, the web application listens on port 5000, cache listens on port 5100, and web_foo listens on port 5200. web configures its listening port by reading the PORT variable, and adds 100 to that number to determine which port cache is listening on so that it can send it requests.

### Configuring the reverse proxy

Elastic Beanstalk uses nginx as the reverse proxy to map your application to your Elastic Load Balancing load balancer on port 80. Elastic Beanstalk provides a default nginx configuration that you can either extend or override completely with your own configuration.

By default, Elastic Beanstalk configures the nginx proxy to forward requests to your application on port 5000. You can override the default port by setting the PORT environment property (p. 118) to the port on which your main application listens.

**Note**
The port that your application listens on doesn't affect the port that the nginx server listens to receive requests from the load balancer.

All Amazon Linux 2 platforms support a uniform proxy configuration feature. For details about configuring the proxy server on the new Amazon Corretto platform versions running Amazon Linux 2, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).

### Configuring the proxy on Amazon Linux AMI (preceding Amazon Linux 2)

If your Elastic Beanstalk Java SE environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the additional information in this section.

#### Extending and overriding the default proxy configuration

To extend Elastic Beanstalk's default nginx configuration, add `.conf` configuration files to a folder named `.ebextensions/nginx/conf.d/` in your application source bundle. Elastic Beanstalk's nginx configuration includes `.conf` files in this folder automatically.

```
~/workspace/my-app/
|-- .ebextensions
| `-- nginx
|   `-- conf.d
|       `-- myconf.conf
|-- web.jar
```

To override Elastic Beanstalk's default nginx configuration completely, include a configuration in your source bundle at `.ebextensions/nginx/nginx.conf`:

```
~/workspace/my-app/
|-- .ebextensions
| `-- nginx
|   `-- nginx.conf
|-- web.jar
```

If you override Elastic Beanstalk's nginx configuration, add the following line to your `nginx.conf` to pull in Elastic Beanstalk's configurations for Enhanced health reporting and monitoring (p. 755), automatic application mappings, and static files.
include conf.d/elasticbeanstalk/*.conf;

The following example configuration from the Scorekeep sample application overrides Elastic Beanstalk's default configuration to serve a static web application from the public subdirectory of /var/app/current, where the Java SE platform copies the application source code. The /api location forwards traffic to routes under /api/ to the Spring application listening on port 5000. All other traffic is served by the web app at the root path.

Example .ebextensions/nginx/nginx.conf

```
user                    nginx;
error_log               /var/log/nginx/error.log warn;
pid                     /var/run/nginx.pid;
worker_processes        auto;
worker_rlimit_nofile    33282;

events {
    worker_connections 1024;
}

http {
    include       /etc/nginx/mime.types;
default_type  application/octet-stream;

    log_format  main   '$remote_addr - $remote_user ["$time_local"] $request "$status $body_bytes_sent "$http_referer" "$http_user_agent" "$http_x_forwarded_for"';

    include       conf.d/*.conf;

    map $http_upgrade $connection_upgrade {
        default     "upgrade";
    }

    server {
        listen        80 default_server;
        root /var/app/current/public;

        location / {
        }

        location /api {
            proxy_pass   http://127.0.0.1:5000;
            proxy_http_version 1.1;

            proxy_set_header Connection $connection_upgrade;
            proxy_set_header Upgrade $http_upgrade;
            proxy_set_header Host $host;
            proxy_set_header X-Real-IP $remote_addr;
            proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
        }

        access_log    /var/log/nginx/access.log main;

        client_header_timeout 60;
        client_body_timeout 60;
        keepalive_timeout 60;
        gzip off;
        gzip_comp_level 4;

        # Include the Elastic Beanstalk generated locations
        include conf.d/elasticbeanstalk/01_static.conf;
        include conf.d/elasticbeanstalk/healthd.conf;
```

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Adding an Amazon RDS DB instance to your Java application environment

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data that your application gathers and modifies. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance to a test environment by using the Elastic Beanstalk console and verify that your application can connect to it.

To add a DB instance to your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.

Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance's hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

For more information about configuring an internal DB instance, see Adding a database to your Elastic Beanstalk environment (p. 561). For instructions on configuring an external database for use with Elastic Beanstalk, see Using Elastic Beanstalk with Amazon RDS (p. 899).
To connect to the database, add the appropriate driver JAR file to your application, load the driver class in your code, and create a connection object with the environment properties provided by Elastic Beanstalk.

**Sections**
- Downloading the JDBC driver (p. 124)
- Connecting to a database (Java SE platforms) (p. 124)
- Connecting to a database (Tomcat platforms) (p. 125)
- Troubleshooting database connections (p. 127)

**Downloading the JDBC driver**

You will need the JAR file of the JDBC driver for the DB engine that you choose. Save the JAR file in your source code and include it in your classpath when you compile the class that creates connections to the database.

You can find the latest driver for your DB engine in the following locations:
- **MySQL** – MySQL Connector/J
- **Oracle SE-1** – Oracle JDBC Driver
- **Postgres** – PostgreSQL JDBC Driver
- **SQL Server** – Microsoft JDBC Driver

To use the JDBC driver, call `Class.forName()` to load it before creating the connection with `DriverManager.getConnection()` in your code.

JDBC uses a connection string in the following format:

```
jdbc:driver://hostname:port/dbName?user=userName&password=password
```

You can retrieve the hostname, port, database name, user name, and password from the environment variables that Elastic Beanstalk provides to your application. The driver name is specific to your database type and driver version. The following are example driver names:

- `mysql` for MySQL
- `postgresql` for PostgreSQL
- `oracle:thin` for Oracle Thin
- `oracle:oci` for Oracle OCI
- `oracle:oci8` for Oracle OCI 8
- `oracle:kprb` for Oracle KPRB
- `sqlserver` for SQL Server

**Connecting to a database (Java SE platforms)**

In a Java SE environment, use `System.getenv()` to read the connection variables from the environment. The following example code shows a class that creates a connection to a PostgreSQL database.

```java
private static Connection getRemoteConnection() {
    if (System.getenv("RDS_HOSTNAME") != null) {
        try {
```

```java
```
Connecting to a database (Tomcat platforms)

In a Tomcat environment, environment properties are provided as system properties that are accessible with `System.getProperty()`.

The following example code shows a class that creates a connection to a PostgreSQL database.

```java
private static Connection getRemoteConnection() {
    if (System.getProperty("RDS_HOSTNAME") != null) {
        try {
            Class.forName("org.postgresql.Driver");
            String dbName = System.getProperty("RDS_DB_NAME");
            String userName = System.getProperty("RDS_USERNAME");
            String password = System.getProperty("RDS_PASSWORD");
            String hostname = System.getProperty("RDS_HOSTNAME");
            String port = System.getProperty("RDS_PORT");
            String jdbcUrl = "jdbc:postgresql://" + hostname + ":" + port + "/" + dbName + "?
            user=" + userName + "&password=" + password;
            logger.trace("Getting remote connection with connection string from environment
            variables.");
            Connection con = DriverManager.getConnection(jdbcUrl);
            logger.info("Remote connection successful.");
            return con;
        } catch (ClassNotFoundException e) { logger.warn(e.toString());}
        catch (SQLException e) { logger.warn(e.toString());}
    }
    return null;
}
```

If you have trouble getting a connection or running SQL statements, try placing the following code in a JSP file. This code connects to a DB instance, creates a table, and writes to it.

```jsp
<%@ page import="java.sql.*" %>
<%
// Read RDS connection information from the environment
String dbName = System.getProperty("RDS_DB_NAME");
String userName = System.getProperty("RDS_USERNAME");
String password = System.getProperty("RDS_PASSWORD");
String hostname = System.getProperty("RDS_HOSTNAME");
String port = System.getProperty("RDS_PORT");
String jdbcUrl = "jdbc:mysql://" + hostname + "":" + port + "/" + dbName + "?
user=" + userName + "&password=" + password;
logger.trace("Getting remote connection with connection string from environment
variables.");
Connection con = DriverManager.getConnection(jdbcUrl);
logger.info("Remote connection successful.");
return con;
%>
```
```java
port + "/" + dbName + "?user=" + userName + "&password=" + password;

// Load the JDBC driver
try {
    System.out.println("Loading driver...");
    Class.forName("com.mysql.jdbc.Driver");
    System.out.println("Driver loaded!");
} catch (ClassNotFoundException e) {
    throw new RuntimeException("Cannot find the driver in the classpath!", e);
}

Connection conn = null;
Statement setupStatement = null;
Statement readStatement = null;
ResultSet resultSet = null;
String results = "";
int numRows = 0;
String statement = null;

try {
    // Create connection to RDS DB instance
    conn = DriverManager.getConnection(jdbcUrl);

    // Create a table and write two rows
    setupStatement = conn.createStatement();
    String createTable = "CREATE TABLE Beanstalk (Resource char(50));";
    String insertRow1 = "INSERT INTO Beanstalk (Resource) VALUES ('EC2 Instance');";
    String insertRow2 = "INSERT INTO Beanstalk (Resource) VALUES ('RDS Instance');";

    setupStatement.addBatch(createTable);
    setupStatement.addBatch(insertRow1);
    setupStatement.addBatch(insertRow2);
    setupStatement.executeBatch();
    setupStatement.close();
}

} catch (SQLException ex) {
    // Handle any errors
    System.out.println("SQLException: " + ex.getMessage());
    System.out.println("SQLState: " + ex.getSQLState());
    System.out.println("VendorError: " + ex.getErrorCode());
}

finally {
    System.out.println("Closing the connection.");
    if (conn != null) try { conn.close(); } catch (SQLException ignore) {}
}

} catch (SQLException ex) {
    // Handle any errors
    System.out.println("SQLException: " + ex.getMessage());
    System.out.println("SQLState: " + ex.getSQLState());
    System.out.println("VendorError: " + ex.getErrorCode());
}

finally {
    System.out.println("Closing the connection.");
    if (conn != null) try { conn.close(); } catch (SQLException ignore) {}
}
```

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System.out.println("Closing the connection.");
if (conn != null) try { conn.close(); } catch (SQLException ignore) {}%

To display the results, place the following code in the body of the HTML portion of the JSP file.

<p>Established connection to RDS. Read first two rows: <%= results %></p>

Troubleshooting database connections

If you run into issues connecting to a database from within your application, review the web container log and database.

Reviewing logs

You can view all the logs from your Elastic Beanstalk environment from within Eclipse. If you don’t have the AWS Explorer view open, choose the arrow next to the orange AWS icon in the toolbar, and then choose Show AWS Explorer View. Expand AWS Elastic Beanstalk and your environment name, and then open the context (right-click) menu for the server. Choose Open in WTP Server Editor.

Choose the Log tab of the Server view to see the aggregate logs from your environment. To open the latest logs, choose the Refresh button at the upper right corner of the page.

Scroll down to locate the Tomcat logs in /var/log/tomcat7/catalina.out. If you loaded the webpage from our earlier example several times, you might see the following.

```
/var/log/tomcat7/catalina.out
INFO: Server startup in 9285 ms
Loading driver...
Driver loaded:
SQLException: Table 'Beanstalk' already exists
SQLState: 42S01
VendorError: 1050
Closing the connection.
Closing the connection.
```

All information that the web application sends to standard output appears in the web container log. In the previous example, the application tries to create the table every time the page loads. This results in catching a SQL exception on every page load after the first one.

As an example, the preceding is acceptable. But in actual applications, keep your database definitions in schema objects, perform transactions from within model classes, and coordinate requests with controller servlets.

Connecting to an RDS DB Instance

You can connect directly to the RDS DB instance in your Elastic Beanstalk environment by using the MySQL client application.

First, open the security group to your RDS DB instance to allow traffic from your computer.

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
Note
If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Next to Endpoint, choose the Amazon RDS console link.

Note
The database might have multiple entries labeled Security Groups. Use the first, which starts with awseb, only if you have an older account that doesn’t have a default Amazon Virtual Private Cloud (Amazon VPC).
7. In Security group details, choose the Inbound tab, and then choose Edit.
8. Add a rule for MySQL (port 3306) that allows traffic from your IP address, specified in CIDR format.
9. Choose Save. The changes take effect immediately.

Return to the Elastic Beanstalk configuration details for your environment and note the endpoint. You will use the domain name to connect to the RDS DB instance.

Install the MySQL client and initiate a connection to the database on port 3306. On Windows, install MySQL Workbench from the MySQL home page and follow the prompts.

On Linux, install the MySQL client using the package manager for your distribution. The following example works on Ubuntu and other Debian derivatives.

```bash
// Install MySQL client
$ sudo apt-get install mysql-client-5.5
...
// Connect to database
$ mysql -h aas839jo2vwhwb.cnubrfrwka8.us-west-2.rds.amazonaws.com -u username -p password
ebdb
Reading table information for completion of table and column names
You can turn off this feature to get a quicker startup with -A
Welcome to the MySQL monitor. Commands end with ; or \g.
Your MySQL connection id is 117
Server version: 5.5.40-log Source distribution
...
```

After you have connected, you can run SQL commands to see the status of the database, whether your tables and rows were created, and other information.

```sql
mysql> SELECT Resource from Beanstalk;
+-------+
| Resource |
+-------+
| EC2 Instance |
| RDS Instance |
+-------+
2 rows in set (0.01 sec)
```

Using the AWS Toolkit for Eclipse

The AWS Toolkit for Eclipse integrates AWS Elastic Beanstalk management features with your Tomcat development environment to facilitate environment creation, configuration, and code deployment. The
toolkit includes support for multiple AWS accounts, managing existing environments, and connecting directly to instances in your environment for troubleshooting.

**Note**
The AWS Toolkit for Eclipse only supports projects that use the Java with Tomcat platform, not the Java SE platform.

For more information about prerequisites and installing the AWS Toolkit for Eclipse, go to https://aws.amazon.com/eclipse. You can also check out the Using AWS Elastic Beanstalk with the AWS Toolkit for Eclipse video. This topic also provides useful information covering tools, how-to topics, and additional resources for Java developers.

**Importing existing environments into Eclipse**

You can import existing environments that you created in the AWS Management Console into Eclipse.

To import existing environments, expand the **AWS Elastic Beanstalk** node and double-click on an environment in the **AWS Explorer** inside Eclipse. You can now deploy your Elastic Beanstalk applications to this environment.

**Managing Elastic Beanstalk application environments**

**Topics**
- Changing environment configuration settings (p. 129)
- Changing environment type (p. 130)
- Configuring EC2 server instances using AWS Toolkit for Eclipse (p. 130)
- Configuring Elastic Load Balancing using AWS Toolkit for Eclipse (p. 133)
- Configuring Auto Scaling using AWS Toolkit for Eclipse (p. 136)
- Configuring notifications using AWS Toolkit for Eclipse (p. 138)
- Configuring Java containers using AWS Toolkit for Eclipse (p. 138)
- Setting system properties with AWS Toolkit for Eclipse (p. 139)

With the AWS Toolkit for Eclipse, you can change the provisioning and configuration of the AWS resources that are used by your application environments. For information on how to manage your application environments using the AWS Management Console, see Managing environments (p. 390).

This section discusses the specific service settings you can edit in the AWS Toolkit for Eclipse as part of your application environment configuration. For more about AWS Toolkit for Eclipse, see AWS Toolkit for Eclipse Getting Started Guide.

**Changing environment configuration settings**

When you deploy your application, Elastic Beanstalk configures a number of AWS cloud computing services. You can control how these individual services are configured using the AWS Toolkit for Eclipse.

**To edit an application's environment settings**

1. If Eclipse isn't displaying the **AWS Explorer** view, in the menu choose **Window, Show View, AWS Explorer**. Expand the Elastic Beanstalk node and your application node.
2. In **AWS Explorer**, double-click your Elastic Beanstalk environment.
3. At the bottom of the pane, click the **Configuration** tab.
You can now configure settings for the following:

- EC2 server instances
- Load balancer
- Autoscaling
- Notifications
- Environment types
- Environment properties

Changing environment type

In AWS Toolkit for Eclipse, the Environment Type section of your environment's Configuration tab lets you select either Load balanced, auto scaled or a Single instance environment, depending on the requirements of the application that you deploy. For an application that requires scalability, select Load balanced, auto scaled. For a simple, low traffic application, select Single instance. For more information, see Environment types (p. 473).

Configuring EC2 server instances using AWS Toolkit for Eclipse

Amazon Elastic Compute Cloud (EC2) is a web service for launching and managing server instances in Amazon's data centers. You can use Amazon EC2 server instances at any time, for as long as you
need, and for any legal purpose. Instances are available in different sizes and configurations. For more information, go to the Amazon EC2 product page.

Under Server, on your environment's Configuration tab inside the Toolkit for Eclipse, you can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration.

Amazon EC2 instance types

Instance type displays the instance types available to your Elastic Beanstalk application. Change the instance type to select a server with the characteristics (including memory size and CPU power) that are most appropriate to your application. For example, applications with intensive and long-running operations can require more CPU or memory.

For more information about the Amazon EC2 instance types available for your Elastic Beanstalk application, see Instance Types in the Amazon Elastic Compute Cloud User Guide.

Amazon EC2 security groups

You can control access to your Elastic Beanstalk application using an Amazon EC2 Security Group. A security group defines firewall rules for your instances. These rules specify which ingress (i.e., incoming) network traffic should be delivered to your instance. All other ingress traffic will be discarded. You can modify rules for a group at any time. The new rules are automatically enforced for all running instances and instances launched in the future.

You can set up your Amazon EC2 security groups using the AWS Management Console or by using the AWS Toolkit for Eclipse. You can specify which Amazon EC2 security groups control access to your Elastic Beanstalk application by entering the names of one or more Amazon EC2 security group names (delimited by commas) into the EC2 Security Groups box.

Note

If you are running your application using a legacy container type, make sure port 80 (HTTP) is accessible from 0.0.0.0/0 as the source CIDR range if you want to enable health checks for your application. For more information about health checks, see Health checks (p. 134). To check if you are using a legacy container type, see the section called “Why are some platform versions marked legacy?” (p. 463)

To create a security group using the AWS Toolkit for Eclipse

1. In the AWS Toolkit for Eclipse, click AWS Explorer tab. Expand the Amazon EC2 node, and then double-click Security Groups.
2. Right-click anywhere in the left table, and then click **New Group**.

3. In the **Security Group** dialog box, type the security group name and description and then click **OK**.

For more information on Amazon EC2 Security Groups, see **Using Security Groups** in the *Amazon Elastic Compute Cloud User Guide*.

**Amazon EC2 key pairs**

You can securely log in to the Amazon EC2 instances provisioned for your Elastic Beanstalk application with an Amazon EC2 key pair.

**Important**

You must create an Amazon EC2 key pair and configure your Elastic Beanstalk-provisioned Amazon EC2 instances to use the Amazon EC2 key pair before you can access your Elastic Beanstalk-provisioned Amazon EC2 instances. You can create your key pair using the **Publish to Beanstalk Wizard** inside AWS Toolkit for Eclipse when you deploy your application to Elastic Beanstalk. Alternatively, you can set up your Amazon EC2 key pairs using the **AWS Management Console**. For instructions on creating a key pair for Amazon EC2, see the *Amazon Elastic Compute Cloud Getting Started Guide*.

For more information on Amazon EC2 key pairs, go to **Using Amazon EC2 Credentials** in the *Amazon Elastic Compute Cloud User Guide*. For more information on connecting to Amazon EC2 instances, go to **Connecting to Instances** and **Connecting to a Linux/UNIX Instance from Windows using PuTTY** in the *Amazon Elastic Compute Cloud User Guide*.

**CloudWatch metrics**

By default, only basic Amazon CloudWatch metrics are enabled. They return data in five-minute periods. You can enable more granular one-minute CloudWatch metrics by selecting **1 minute** for the **Monitoring Interval** in the **Server** section of the **Configuration** tab for your environment in the AWS Toolkit for Eclipse.

**Note**

Amazon CloudWatch service charges can apply for one-minute interval metrics. See Amazon CloudWatch for more information.

**Custom AMI ID**

You can override the default AMI used for your Amazon EC2 instances with your own custom AMI by entering the identifier of your custom AMI into the **Custom AMI ID** box in the **Server** section of the **Configuration** tab for your environment in the AWS Toolkit for Eclipse.

**Important**

Using your own AMI is an advanced task that you should do with care. If you need a custom AMI, we recommend you start with the default Elastic Beanstalk AMI and then modify it. To be considered healthy, Elastic Beanstalk expects Amazon EC2 instances to meet a set of requirements, including having a running host manager. If these requirements are not met, your environment might not work properly.
Elastic Beanstalk automatically provisions Elastic Load Balancing when you deploy an application. Under **Load Balancing**, on the **Configuration** tab for your environment inside the Toolkit for Eclipse, you can edit the Elastic Beanstalk environment’s load balancing configuration.

The following sections describe the Elastic Load Balancing parameters you can configure for your application.

**Ports**

The load balancer provisioned to handle requests for your Elastic Beanstalk application sends requests to the Amazon EC2 instances that are running your application. The provisioned load balancer can listen for requests on HTTP and HTTPS ports and route requests to the Amazon EC2 instances in your AWS Elastic Beanstalk application. By default, the load balancer handles requests on the HTTP port. At least one of the ports (either HTTP or HTTPS) must be turned on.

**Important**

Make sure that the port you specified is not locked down; otherwise, users will not be able to connect to your Elastic Beanstalk application.
Controlling the HTTP port

To turn off the HTTP port, you select OFF for HTTP Listener Port. To turn on the HTTP port, you select an HTTP port (for example, 80).

**Note**
To access your environment using a port other than the default port 80, such as port 8080, add a listener to the existing load balancer and configure the new listener to listen on that port. For example, using the AWS CLI for Classic load balancers, type the following command, replacing `LOAD_BALANCER_NAME` with the name of your load balancer for Elastic Beanstalk.

```
aws elb create-load-balancer-listeners --load-balancer-name LOAD_BALANCER_NAME
--listeners "Protocol=HTTP, LoadBalancerPort=8080, InstanceProtocol=HTTP, InstancePort=80"
```

For example, using the AWS CLI for Application Load Balancers, type the following command, replacing `LOAD_BALANCER_ARN` with the ARN of your load balancer for Elastic Beanstalk.

```
aws elbv2 create-listener --load-balancer-arn LOAD_BALANCER_ARN --protocol HTTP --port 8080
```

If you want Elastic Beanstalk to monitor your environment, do not remove the listener on port 80.

Controlling the HTTPS port

Elastic Load Balancing supports the HTTPS/TLS protocol to enable traffic encryption for client connections to the load balancer. Connections from the load balancer to the EC2 instances are done using plain text. By default, the HTTPS port is turned off.

**To turn on the HTTPS port**

1. Create a new certificate using AWS Certificate Manager (ACM) or upload a certificate and key to AWS Identity and Access Management (IAM). For more information about requesting an ACM certificate, see Request a Certificate in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see Importing Certificates in the AWS Certificate Manager User Guide. If ACM isn't available in your AWS Region, use AWS Identity and Access Management (IAM) to upload a third-party certificate. The ACM and IAM services store the certificate and provide an Amazon Resource Name (ARN) for the SSL certificate. For more information about creating and uploading certificates to IAM, see Working with Server Certificates in IAM User Guide.

2. Specify the HTTPS port by selecting a port from the HTTPS Listener Port drop-down list.

3. In the SSL Certificate ID text box, enter the Amazon Resources Name (ARN) of your SSL certificate. For example, `arn:aws:iam::123456789012:server-certificate/abc/certs/build` or `arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678`. Use the SSL certificate that you created and uploaded in step 1.

To turn off the HTTPS port, select OFF for HTTPS Listener Port.

Health checks

You can control the settings for the health check using the EC2 Instance Health Check section of the Load Balancing panel.
The following list describes the health check parameters you can set for your application.

- To determine instance health, Elastic Beanstalk looks for a 200 response code on a URL it queries. By default, Elastic Beanstalk checks TCP:80 for nonlegacy containers and HTTP:80 for legacy containers. You can override to match an existing resource in your application (e.g., `/myapp/index.jsp`) by entering it in the **Application Health Check URL** box. If you override the default URL, Elastic Beanstalk uses HTTP to query the resource. To check if you are using a legacy container type, see the section called "Why are some platform versions marked legacy?" (p. 463)

- For **Health Check Interval (seconds)**, enter the number of seconds between your application's Amazon EC2 instances health checks.

- For **Health Check Timeout**, specify the number of seconds for Elastic Load Balancing to wait for a response before it considers an instance unresponsive.

- Use the **Healthy Check Count Threshold** and **Unhealthy Check Count Threshold** boxes, specify the number of consecutive successful or unsuccessful URL probes before Elastic Load Balancing changes the instance health status. For example, specifying 5 in the **Unhealthy Check Count Threshold** text box means that the URL would have to return an error message or timeout five consecutive times before Elastic Load Balancing considers the health check “failed.”

### Sessions

By default, a load balancer routes each request independently to the server instance with the smallest load. By comparison, a sticky session binds a user's session to a specific server instance so that all requests coming from the user during the session are sent to the same server instance.

Elastic Beanstalk uses load balancer–generated HTTP cookies when sticky sessions are enabled for an application. The load balancer uses a special load balancer–generated cookie to track the application instance for each request. When the load balancer receives a request, it first checks to see if this cookie is present in the request. If so, the request is sent to the application instance specified in the cookie. If it finds no cookie, the load balancer chooses an application instance based on the existing load balancing algorithm. A cookie is inserted into the response for binding subsequent requests from the same user to that application instance. The policy configuration defines a cookie expiry, which establishes the duration of validity for each cookie.

Under **Load Balancer** in the **Sessions** section, specify whether or not the load balancer for your application allows session stickiness and the duration for each cookie.

For more information on Elastic Load Balancing, see the Elastic Load Balancing Developer Guide.
Configuring Auto Scaling using AWS Toolkit for Eclipse

Amazon EC2 Auto Scaling is an Amazon web service designed to automatically launch or terminate Amazon EC2 instances based on user-defined triggers. Users can set up Auto Scaling groups and associate triggers with these groups to automatically scale computing resources based on metrics such as bandwidth usage or CPU utilization. Amazon EC2 Auto Scaling works with Amazon CloudWatch to retrieve metrics for the server instances running your application.

Amazon EC2 Auto Scaling lets you take a group of Amazon EC2 instances and set various parameters to have this group automatically increase or decrease in number. Amazon EC2 Auto Scaling can add or remove Amazon EC2 instances from that group to help you seamlessly deal with traffic changes to your application.

Amazon EC2 Auto Scaling also monitors the health of each Amazon EC2 instance that it launches. If any instance terminates unexpectedly, Amazon EC2 Auto Scaling detects the termination and launches a replacement instance. This capability enables you to maintain a fixed, desired number of Amazon EC2 instances automatically.

Elastic Beanstalk provisions Amazon EC2 Auto Scaling for your application. Under Auto Scaling, on your environment's Configuration tab inside the Toolkit for Eclipse, you can edit the Elastic Beanstalk environment's Auto Scaling configuration.

The following sections discuss how to configure Auto Scaling parameters for your application.

Launch configuration

You can edit the launch configuration to control how your Elastic Beanstalk application provisions Amazon EC2 Auto Scaling resources.

Use the Minimum Instance Count and Maximum Instance Count settings to specify the minimum and maximum size of the Auto Scaling group that your Elastic Beanstalk application uses.
Eclipse toolkit

**Note**
To maintain a fixed number of Amazon EC2 instances, set the **Minimum Instance Count** and **Maximum Instance Count** text boxes to the same value.

For **Availability Zones**, specify the number of Availability Zones you want your Amazon EC2 instances to be in. It is important to set this number if you want to build fault-tolerant applications: If one Availability Zone goes down, your instances will still be running in your other Availability Zones.

**Note**
Currently, it is not possible to specify which Availability Zone your instance will be in.

**Triggers**

A *trigger* is an Amazon EC2 Auto Scaling mechanism that you set to tell the system when to increase (*scale out*) and decrease (*scale in*) the number of instances. You can configure triggers to *fire* on any metric published to Amazon CloudWatch, such as CPU utilization, and determine whether the specified conditions have been met. When your upper or lower thresholds for the metric have been breached for the specified period of time, the trigger launches a long-running process called a *scaling activity*.

You can define a scaling trigger for your Elastic Beanstalk application using the AWS Toolkit for Eclipse.

You can configure the following list of trigger parameters in the **Scaling Trigger** section of the **Configuration** tab for your environment inside the Toolkit for Eclipse.

- For **Trigger Measurement**, specify the metric for your trigger.
- For **Trigger Statistic**, specify which statistic the trigger will use—**Minimum**, **Maximum**, **Sum**, or **Average**.
- For **Unit of Measurement**, specify the units for the trigger measurement.
- For **Measurement Period**, specify how frequently Amazon CloudWatch measures the metrics for your trigger. For **Breach Duration**, specify the amount of time a metric can be beyond its defined limit (as specified for **Upper Threshold** and **Lower Threshold**) before the trigger fires.
- For **Scale-up Increment** and **Scale-down Increment**, specify how many Amazon EC2 instances to add or remove when performing a scaling activity.
For more information on Amazon EC2 Auto Scaling, see the Amazon EC2 Auto Scaling section on Amazon Elastic Compute Cloud Documentation.

### Configuring notifications using AWS Toolkit for Eclipse

Elastic Beanstalk uses the Amazon Simple Notification Service (Amazon SNS) to notify you of important events affecting your application. To enable Amazon SNS notifications, simply enter your email address in the **Email Address** text box under **Notifications** on the **Configuration** tab for your environment inside the Toolkit for Eclipse. To disable Amazon SNS notifications, remove your email address from the text box.

**Note**

You can modify your configuration settings with zero downtime by swapping the CNAME for your environments. For more information, see Blue/Green deployments with Elastic Beanstalk (p. 442).

### Configuring Java containers using AWS Toolkit for Eclipse

The **Container/JVM Options** panel lets you fine-tune the behavior of the Java Virtual Machine on your Amazon EC2 instances and enable or disable Amazon S3 log rotation. You can use the AWS Toolkit for Eclipse to configure your container information. For more information on the options available for Tomcat environments, see the section called “Configuring your Tomcat environment” (p. 107).

**Note**

You can modify your configuration settings with zero downtime by swapping the CNAME for your environments. For more information, see Blue/Green deployments with Elastic Beanstalk (p. 442).

### To access the Container/JVM options panel for your Elastic Beanstalk application

1. If Eclipse isn’t displaying the AWS Explorer view, in the menu choose **Window, Show View, AWS Explorer**. Expand the Elastic Beanstalk node and your application node.
2. In the AWS Explorer, double-click your Elastic Beanstalk environment.
3. At the bottom of the pane, click the **Configuration** tab.
4. Under **Container**, you can configure container options.

**Remote debugging**

To test your application remotely, you can run your application in debug mode.
To enable remote debugging

1. Select **Enable remote debugging**.
2. For **Remote debugging port**, specify the port number to use for remote debugging.

   The **Additional Tomcat JVM command line options** setting is filled automatically.

To start remote debugging

1. In the AWS Toolkit for Eclipse menu, choose **Window, Show View, Other**.
2. Expand the **Server** folder, and then choose **Servers**. Choose **OK**.
3. In the **Servers** pane, right-click the server your application is running on, and then click **Restart in Debug**.

Setting system properties with AWS Toolkit for Eclipse

The following example sets the **JDBC_CONNECTION_STRING** system property in the AWS Toolkit for Eclipse. After you set this properties, it becomes available to your Elastic Beanstalk application as system properties called **JDBC_CONNECTION_STRING**.

**Note**

The AWS Toolkit for Eclipse does not yet support modifying environment configuration, including system properties, for environments in a VPC. Unless you have an older account using EC2 Classic, you must use the AWS Management Console (described in the next section) or the **EB CLI** (p. 931).

**Note**

Environment configuration settings can contain any printable ASCII character except the grave accent (`, ASCII 96) and cannot exceed 200 characters in length.

To set system properties for your Elastic Beanstalk application

1. If Eclipse isn't displaying the **AWS Explorer** view, choose **Window, Show View, Other**. Expand **AWS Toolkit** and then choose **AWS Explorer**.
2. In the **AWS Explorer** pane, expand **Elastic Beanstalk**, expand the node for your application, and then double-click your Elastic Beanstalk environment.
3. At the bottom of the pane for your environment, click the **Advanced** tab.
4. Under **aws:elasticbeanstalk:application:environment**, click **JDBC_CONNECTION_STRING** and then type a connection string. For example, the following JDBC connection string would connect to a MySQL database instance on port 3306 of localhost, with a user name of `me` and a password of `mypassword`:

   ```
   jdbc:mysql://localhost:3306/mydatabase?user=me&password=mypassword
   ```

   This will be accessible to your Elastic Beanstalk application as a system property called **JDBC_CONNECTION_STRING**.
5. Press **Ctrl+C** on the keyboard or choose **File, Save** to save your changes to the environment configuration. Changes are reflected in about one minute.

Managing multiple AWS accounts

You might want to set up different AWS accounts to perform different tasks, such as testing, staging, and production. You can use the AWS Toolkit for Eclipse to add, edit, and delete accounts easily.
To add an AWS account with the AWS Toolkit for Eclipse

1. In Eclipse, make sure the toolbar is visible. On the toolbar, click the arrow next to the AWS icon and select Preferences.
2. Click Add account.
3. In the Account Name text box, type the display name for the account.
4. In the Access Key ID text box, type your AWS access key ID.
5. In the Secret Access Key text box, type your AWS secret key.

   For API access, you need an access key ID and secret access key. Use IAM user access keys instead of AWS account root user access keys. For more information about creating access keys, see Managing access keys for IAM users in the IAM User Guide.
6. Click OK.

To use a different account to deploy an application to Elastic Beanstalk

1. In the Eclipse toolbar, click the arrow next to the AWS icon and select Preferences.
2. For Default Account, select the account you want to use to deploy applications to Elastic Beanstalk.
3. Click OK.
4. In the Project Explorer pane, right-click the application you want to deploy, and then select Amazon Web Services > Deploy to Elastic Beanstalk.

Viewing events

You can use the AWS Toolkit for Eclipse to access events and notifications associated with your application.

To view application events
1. If Eclipse isn’t displaying the AWS Explorer view, in the menu click Window > Show View > AWS Explorer. Expand the Elastic Beanstalk node and your application node.

2. In the AWS Explorer, double-click your Elastic Beanstalk environment.

3. At the bottom of the pane, click the Events tab.

A list of the events for all environments for your application is displayed.

Listing and connecting to server instances

You can view a list of Amazon EC2 instances running your Elastic Beanstalk application environment through the AWS Toolkit for Eclipse or from the AWS Management Console. You can connect to these instances using Secure Shell (SSH). For information about listing and connecting to your server instances using the AWS Management Console, see Listing and connecting to server instances (p. 797). The following section steps you through viewing and connecting you to your server instances using the AWS Toolkit for Eclipse.

To view and connect to Amazon EC2 instances for an environment

1. In the AWS Toolkit for Eclipse, click AWS Explorer. Expand the Amazon EC2 node, and then double-click Instances.

2. In the Amazon EC2 Instances window, in the Instance ID column, right-click the Instance ID for the Amazon EC2 instance running in your application's load balancer. Then click Open Shell.

Eclipse automatically opens the SSH client and makes the connection to the EC2 instance.
For more information on connecting to an Amazon EC2 instance, see the Amazon Elastic Compute Cloud Getting Started Guide.

## Terminating an environment

To avoid incurring charges for unused AWS resources, you can use the AWS Toolkit for Eclipse to terminate a running environment. For details about environment termination, see Terminate an Elastic Beanstalk environment (p. 423).

**To terminate an environment**

1. In the AWS Toolkit for Eclipse, click the AWS Explorer pane. Expand the Elastic Beanstalk node.
2. Expand the Elastic Beanstalk application and right-click on the Elastic Beanstalk environment.
3. Click **Terminate Environment**. It will take a few minutes for Elastic Beanstalk to terminate the AWS resources running in the environment.

## Resources

There are several places you can go to get additional help when developing your Java applications.

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<thead>
<tr>
<th>Resource</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>The AWS Java Development Forum</td>
<td>Post your questions and get feedback.</td>
</tr>
<tr>
<td>Java Developer Center</td>
<td>One-stop shop for sample code, documentation, tools, and additional resources.</td>
</tr>
</tbody>
</table>

## Working with .NET Core on Linux

This section provides information about deploying .NET core applications on Linux using AWS Elastic Beanstalk.

The topics in this chapter assume that you have some some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

**Topics**

- Getting started with .NET Core on Linux (p. 142)
- Setting up your .NET Core on Linux development environment (p. 145)
- Using the .NET Core on Linux platform (p. 145)
- Tutorial: Deploying an ASP.NET core application on Linux using Elastic Beanstalk (p. 150)
- The AWS Toolkit for Visual Studio - Working with .Net Core (p. 155)
- Migrating from .NET on Windows Server platforms to the .NET Core on Linux platform (p. 172)

### Getting started with .NET Core on Linux

To get started with .NET Core on Linux applications on AWS Elastic Beanstalk, all you need is an application source bundle (p. 379) to upload as your first application version, and then to deploy it to
an environment. When you create an environment, Elastic Beanstalk allocates all of the AWS resources needed to run a highly scalable web application.

**Launching an environment with a sample .NET Core on Linux application**

Elastic Beanstalk provides single-page sample applications for each platform.

**Samples**

<table>
<thead>
<tr>
<th>Supported configurations</th>
<th>Environment type</th>
<th>Source bundle</th>
<th>Description</th>
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<tbody>
<tr>
<td>.NET Core on Linux</td>
<td>Web server</td>
<td>dotnet-core-linux.zip</td>
<td>Single-page application.</td>
</tr>
<tr>
<td>.NET Core on Linux</td>
<td>Web server</td>
<td>dotnet-core-linux-multiple-apps.zip</td>
<td>Two web applications that run on the same web server.</td>
</tr>
</tbody>
</table>

Download the sample application and deploy it to Elastic Beanstalk by following these steps.

**To launch an environment with a sample application (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose an existing application's name in the list or create one (p. 371).
3. On the application overview page, choose Create a new environment.
4. Choose the Web server environment or Worker environment environment tier (p. 13). You can't change an environment's tier after creation.

**Note**

The .NET on Windows Server platform (p. 173) doesn't support the worker environment tier.
5. For **Platform**, select the platform and platform branch that match the language your application uses.

   **Note**
   Elastic Beanstalk supports multiple versions (p. 28) for most of the platforms that are listed. By default, the console selects the recommended version for the platform and platform branch you choose. If your application requires a different version, you can select it here, or choose **Configure more options**, as described in step 7. For information about supported platform versions, see the section called “Supported platforms” (p. 28).

6. For **Application code**, choose **Sample application**.

7. To further customize your environment, choose **Configure more options**. You can set the following options only during environment creation:
   - Environment name
   - Domain name
   - Platform version
   - VPC
   - Tier

You can change the following settings after environment creation, but they require new instances or other resources to be provisioned and can take a long time to apply:
   - Instance type, root volume, key pair, and AWS Identity and Access Management (IAM) role
   - Internal Amazon RDS database
   - Load balancer

For details on all available settings, see **The create new environment wizard** (p. 402).
8. Choose **Create environment**.

### Next steps

After you have an environment running an application, you can deploy a new version of the application or a different application at any time. Deploying a new application version is very quick because it doesn't require provisioning or restarting Amazon EC2 instances.

After you deploy a sample application or two and are ready to start developing and running .NET Core applications locally, see **Setting up your .NET Core on Linux development environment** (p. 145).

### Setting up your .NET Core on Linux development environment

Set up a .NET Core development environment to test your application locally before you deploy it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see **Configuring your development machine for use with Elastic Beanstalk** (p. 928).

### Sections
- Installing the .NET Core SDK (p. 145)
- Installing an IDE (p. 145)
- Installing the AWS Toolkit for Visual Studio (p. 145)

### Installing the .NET Core SDK

You can use the .NET Core SDK to develop applications that run on Linux.

See the .NET downloads page to download and install the .NET Core SDK.

### Installing an IDE

Integrated development environments (IDEs) provide a range of features that facilitate application development. If you haven't used an IDE for .NET development, try Visual Studio Community to get started.

See the Visual Studio Community page to download and install Visual Studio Community.

### Installing the AWS Toolkit for Visual Studio

The AWS Toolkit for Visual Studio (p. 203) is an open source plugin for the Visual Studio IDE that makes it easier for developers to develop, debug, and deploy .NET applications using AWS. See the Toolkit for Visual Studio homepage for installation instructions.

### Using the .NET Core on Linux platform

The AWS Elastic Beanstalk .NET Core on Linux platform is a set of platform versions for .NET Core applications that run on the Linux operating system.

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called "Extending Linux platforms" (p. 30). Following are some platform-specific considerations.
Introduction to the .NET Core on Linux platform

Proxy server

The Elastic Beanstalk .NET Core on Linux platform includes a reverse proxy that forwards requests to your application. By default, Elastic Beanstalk uses nginx as the proxy server. You can choose to use no proxy server, and configure Kestrel as your web server. Kestrel is included by default in ASP.NET Core project templates.

Application structure

You can publish runtime-dependent applications that use the .NET Core runtime provided by Elastic Beanstalk. You can also publish self-contained applications that include the .NET Core runtime and your application's dependencies in the source bundle. To learn more, see the section called “Bundling applications” (p. 147).

Platform configuration

To configure the processes that run on the server instances in your environment, include an optional Procfile (p. 149) in your source bundle. A Procfile is required if you have more than one application in your source bundle.

We recommend that you always provide a Procfile in the source bundle with your application. This way you precisely control which processes Elastic Beanstalk runs for your application.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment's configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

Configuring your .NET Core on Linux environment

The .NET Core on Linux platform settings enable you to fine-tune the behavior of your Amazon EC2 instances. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration using the Elastic Beanstalk console.

Use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.

To configure your .NET Core on Linux environment using the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

  Note
  If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.

**Log options**

The **Log Options** section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.
- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application's Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

**Environment properties**

The **Environment Properties** section enables you to specify environment configuration settings on the Amazon EC2 instances that are running your application. Environment properties are passed in as key-value pairs to the application.

Inside the .NET Core on Linux environment running in Elastic Beanstalk, environment variables are accessible using `Environment.GetEnvironmentVariable("variable-name")`. For example, you could read a property named `API_ENDPOINT` to a variable with the following code.

```csharp
string endpoint = Environment.GetEnvironmentVariable("API_ENDPOINT");
```

See [Environment properties and other software settings](p. 572) for more information.

**.NET Core on Linux configuration namespace**

You can use a **configuration file** to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into **namespaces**.

The .NET Core on Linux platform supports options in the following namespace, in addition to the options supported for all Elastic Beanstalk environments:

- **aws:elasticbeanstalk:environment:proxy** – Choose to use nginx or no proxy server. Valid values are `nginx` or `none`.

The following example configuration file shows the use of the .NET Core on Linux-specific configuration options.

**Example .ebextensions/proxy-settings.config**

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: none
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See [Configuration options](p. 595) for more information.

**Bundling applications for the .NET Core on Linux platform**

You can run both *runtime-dependent* and *self-contained* .NET Core applications on AWS Elastic Beanstalk.
A runtime-dependent application uses a .NET Core runtime that Elastic Beanstalk provides to run your application. Elastic Beanstalk uses the runtimeconfig.json file in your source bundle to determine the runtime to use for your application. Elastic Beanstalk chooses the latest compatible runtime available for your application.

A self-contained application includes the .NET Core runtime, your application, and its dependencies. To use a version of the .NET Core runtime that Elastic Beanstalk doesn’t include in its platforms, provide a self-contained application.

**Examples**

You can compile both self-contained and runtime-dependent applications with the dotnet publish command. To learn more about publishing .NET Core apps, see .NET Core application publishing overview in the .NET Core documentation.

The following example file structure defines a single application that uses a .NET Core runtime that Elastic Beanstalk provides.

```plaintext
### appsettings.Development.json
### appsettings.json
### dotnetcoreapp.deps.json
### dotnetcoreapp.dll
### dotnetcoreapp.pdb
### dotnetcoreapp.runtimeconfig.json
### web.config
### .ebextensions
### .platform
```

You can include multiple applications in your source bundle. The following example defines two applications to run on the same web server. To run multiple applications, you must include a Procfile (p. 149) in your source bundle. For a full example application, see dotnet-core-linux-multiple-apps.zip.

```plaintext
### DotnetMultipleApp1
#   ### Amazon.Extensions.Configuration.SystemsManager.dll
#   ### appsettings.Development.json
#   ### appsettings.json
#   ### AWSSDK.Core.dll
#   ### AWSSDK.Extensions.NETCore.Setup.dll
#   ### AWSSDK.SimpleSystemsManagement.dll
#   ### DotnetMultipleApp1.deps.json
#   ### DotnetMultipleApp1.dll
#   ### DotnetMultipleApp1.pdb
#   ### DotnetMultipleApp1.runtimeconfig.json
#   ### Microsoft.Extensions.PlatformAbstractions.dll
#   ### Newtonsoft.Json.dll
#   ### web.config
#   ### DotnetMultipleApp2
#   ### Amazon.Extensions.Configuration.SystemsManager.dll
#   ### appsettings.Development.json
#   ### appsettings.json
#   ### AWSSDK.Core.dll
#   ### AWSSDK.Extensions.NETCore.Setup.dll
#   ### AWSSDK.SimpleSystemsManagement.dll
#   ### DotnetMultipleApp2.deps.json
#   ### DotnetMultipleApp2.dll
#   ### DotnetMultipleApp2.pdb
#   ### DotnetMultipleApp2.runtimeconfig.json
#   ### Microsoft.Extensions.PlatformAbstractions.dll
#   ### Newtonsoft.Json.dll
```
Using a Procfile to configure your .NET Core on Linux environment

To run multiple applications on the same web server, you must include a Procfile in your source bundle that tells Elastic Beanstalk which applications to run.

We recommend that you always provide a Procfile in the source bundle with your application. This way you precisely control which processes Elastic Beanstalk runs for your application and which arguments these processes receive.

The following example uses a Procfile to specify two applications for Elastic Beanstalk to run on the same web server.

**Example Procfile**

```
web: dotnet ./dotnet-core-app1/dotnetcoreapp1.dll
web2: dotnet ./dotnet-core-app2/dotnetcoreapp2.dll
```

For details about writing and using a Procfile, expand the *Buildfile and Procfile* section in the section called “Extending Linux platforms” (p. 30).

Configuring the proxy server for your .NET Core on Linux environment

AWS Elastic Beanstalk uses nginx as the reverse proxy to relay requests to your application. Elastic Beanstalk provides a default nginx configuration that you can either extend or override completely with your own configuration.

By default, Elastic Beanstalk configures the nginx proxy to forward requests to your application on port 5000. You can override the default port by setting the `PORT` environment property (p. 147) to the port on which your main application listens.

**Note**
The port that your application listens on doesn't affect the port that the nginx server listens on receive requests from the load balancer.

All Amazon Linux 2 platforms support a uniform proxy configuration feature. For details about configuring the proxy server, expand the *Reverse Proxy Configuration* section in the section called “Extending Linux platforms” (p. 30).

The following example configuration file extends your environment's nginx configuration. The configuration directs requests to `/api` to a second web application that listens on port 5200 on the web server. By default, Elastic Beanstalk forwards requests to a single application that listens on port 5000.

**Example 01_custom.conf**

```
location /api {
  proxy_pass          http://127.0.0.1:5200;
  proxy_http_version  1.1;
  proxy_set_header   Upgrade $http_upgrade;
  ```
proxy_set_header Connection $http_connection;
proxy_set_header Host $host;
proxy_cache_bypass $http_upgrade;
proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
proxy_set_header X-Forwarded-Proto $scheme;

Tutorial: Deploying an ASP.NET core application on Linux using Elastic Beanstalk

This tutorial describes the process of building a new ASP.NET Core application and deploying it to an Amazon Linux 2 environment with Elastic Beanstalk.

In this tutorial, you first use the .NET Core SDK’s `dotnet` command line tool to do the following:

- Generate an application that serves HTTP requests with ASP.NET.
- Install runtime dependencies.
- Compile and run your web application locally.
- Publish your application artifacts to an output directory. The artifacts include the compiled source code, runtime dependencies and configuration files.

Next, you do the following with your newly created application:

- Create an application source bundle that contains your published artifacts.
- Create an Amazon Linux 2 environment and deploy your application to it with Elastic Beanstalk.
- Open the site URL created by Elastic Beanstalk to run your application.

The application source code is available here: dotnet-core-linux-tutorial-source.zip.

The deployable source bundle is available here: dotnet-core-linux-tutorial-bundle.

Sections
- Prerequisites (p. 150)
- Generate a .NET core project as a web application (p. 151)
- Launch an Elastic Beanstalk environment and deploy your application (p. 153)
- Cleanup (p. 154)
- Next steps (p. 154)

Prerequisites

This tutorial uses the .NET Core SDK to generate a basic .NET Core web application, run it locally, and build a deployable package.

Requirements

- .NET Core (x64) 2.1.19 or later

To install the .NET core SDK

1. Download the installer from microsoft.com/net/core. Choose your development platform. Choose Download .NET Core SDK.
2. Run the installer and follow the instructions.

**Note**
Although the examples in this tutorial are listings from the Windows command line, the .NET Core SDK supports development platforms on several operating systems. The dotnet commands shown in this tutorial are consistent across different development platforms.

This tutorial uses a command line ZIP utility to create a source bundle that you can deploy to Elastic Beanstalk. To use the zip command in Windows, you can install UnxUtils. (UnxUtils is a lightweight collection of useful command line utilities like zip and ls.) Alternatively, you can use Windows Explorer (p. 380) or any other ZIP utility to create source bundle archives.

**To install UnxUtils**
1. Download UnxUtils.
2. Extract the archive to a local directory. For example, C:\Program Files (x86).
3. Add the path to the binaries to your Windows PATH user variable. For example, C:\Program Files (x86)\UnxUtils\usr\local\wbin.
   a. Press the Windows key, and then enter environment variables.
   b. Choose Edit environment variables for your account.
   c. Choose PATH, and then choose Edit.
   d. Add paths to the Variable value field, separated by semicolons. For example: C:\item1\path;C:\item2\path
   e. Choose OK twice to apply the new settings.
   f. Close any running Command Prompt windows, and then reopen a Command Prompt window.
4. Open a new command prompt window and run the zip command to verify that it works.

```
> zip -h
Copyright (C) 1990-1999 Info-ZIP
Type 'zip "-L"' for software license. ...
```

**Generate a .NET core project as a web application**
Use the dotnet command line tool to generate a new C# .NET Core web application project and run it locally. The default .NET Core web application displays Hello World!.

**To generate a new .NET core project**
1. Open a new command prompt window and navigate to your user folder.

```
> cd %USERPROFILE%
```
2. Use the dotnet new command to generate a new .NET Core project.

```
C:\Users\username> dotnet new web -o dotnet-core-tutorial
The template "ASP.NET Core Empty" was created successfully.
Processing post-creation actions...
Running 'dotnet restore' on dotnet-core-tutorial\dotnet-core-tutorial.csproj...
  Determining projects to restore...
  Restored C:\Users\username\dotnet-core-tutorial\dotnet-core-tutorial.csproj (in 154 ms).
```
To run the website locally

1. Use the dotnet restore command to install dependencies.

   ```
   C:\Users\username> cd dotnet-core-tutorial
   C:\Users\username\dotnet-core-tutorial> dotnet restore
   Determining projects to restore...
   All projects are up-to-date for restore.
   ```

2. Use the dotnet run command to build and start the application locally.

   ```
   C:\Users\username\dotnet-core-tutorial> dotnet run
   info: Microsoft.Hosting.Lifetime[0]
   Now listening on: https://localhost:5001
   info: Microsoft.Hosting.Lifetime[0]
   Now listening on: http://localhost:5000
   info: Microsoft.Hosting.Lifetime[0]
   Application started. Press Ctrl+C to shut down.
   info: Microsoft.Hosting.Lifetime[0]
   Hosting environment: Development
   info: Microsoft.Hosting.Lifetime[0]
   Content root path: C:\Users\username\dotnet-core-tutorial
   ```

3. Open localhost:5000 to view the site from your default web browser.

   The application returns Hello World!, which is displayed on your web browser.

To run the application on a web server, you must bundle the compiled source code with a web.config configuration file and runtime dependencies. The dotnet tool provides a publish command that gathers these files in a directory based on the configuration in dotnet-core-tutorial.csproj.

To build your website

- Use the dotnet publish command to output compiled code and dependencies to a folder named site.

   ```
   C:\users\username\dotnet-core-tutorial> dotnet publish --o site
   Microsoft (R) Build Engine version 16.7.0-preview-20360-03+188921e2f for .NET
   Copyright (C) Microsoft Corporation. All rights reserved.
   
   Determining projects to restore...
   All projects are up-to-date for restore.
   dotnet-core-tutorial -> C:\Users\username\dotnet-core-tutorial\bin\Debug
   \netcoreapp3.1\dotnet-core-tutorial.dll
   dotnet-core-tutorial -> C:\Users\username\dotnet-core-tutorial\site\n   ```

To create a source bundle

- Use the zip command to create a source bundle named dotnet-core-tutorial.zip.

  The source bundle contains all of the files published to the site folder.
Note
If you use a different ZIP utility, be sure to add all files to the root folder of the resulting ZIP archive. This is required for a successful deployment of the application to your Elastic Beanstalk environment.

C:\users\username\dotnet-core-tutorial> cd site
C:\users\username\dotnet-core-tutorial\site> zip ../dotnet-core-tutorial.zip *
adding: appsettings.Development.json (164 bytes security) (deflated 38%)
adding: appsettings.json (164 bytes security) (deflated 39%)
adding: dotnet-core-tutorial.deps.json (164 bytes security) (deflated 93%)
adding: dotnet-core-tutorial.dll (164 bytes security) (deflated 58%)
adding: dotnet-core-tutorial.exe (164 bytes security) (deflated 57%)
adding: dotnet-core-tutorial.pdb (164 bytes security) (deflated 48%)
adding: dotnet-core-tutorial.runtimeconfig.json (164 bytes security) (deflated 33%)
adding: web.config (164 bytes security) (deflated 41%)

Note
In this tutorial, you are only running one application on the web server, so a Procfile is not required in your source bundle. However, to deploy multiple applications on the same web server, you must include a Procfile. For more information, see Using a Procfile to configure your .NET Core on Linux environment (p. 149).

Launch an Elastic Beanstalk environment and deploy your application

Use the Elastic Beanstalk console to launch an Elastic Beanstalk environment and deploy the source bundle.

You can download the source bundle here: dotnet-core-linux-tutorial-bundle

To launch an environment and deploy your code (console)

1. Open the Elastic Beanstalk console with this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select .NET Core on Linux.
3. Choose Local file, choose Choose file, and then open the source bundle.
5. Review the available settings, and then choose Create app. The application writes Hello World! to the response and returns.

It takes about 10 minutes to create the environment and deploy your code.

Launching an environment creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.
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• **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

Elastic Beanstalk manages all of these resources. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**
The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and isn't deleted when you terminate the environment. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

**Cleanup**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

**To terminate your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. Choose **Environment actions**, and then choose **Terminate environment**.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

**Next steps**

As you continue to develop your application, you might want to manage your environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console.
The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line interface.

If you use Visual Studio to develop your application, you can also use the AWS Toolkit for Visual Studio to deploy changes in your code, manage your Elastic Beanstalk environments, and manage other AWS resources. See The AWS Toolkit for Visual Studio (p. 203) for more information.

For developing and testing purposes, you can consider leveraging the deployment functionality of Elastic Beanstalk to add a managed DB instance directly to your environment. For information on setting up a database inside your environment, see Adding a database to your Elastic Beanstalk environment (p. 561).

Last, if you plan to use your application in a production environment, we recommend that you configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

The AWS Toolkit for Visual Studio - Working with .Net Core

The AWS Toolkit for Visual Studio is a plugin to the Visual Studio IDE. With the toolkit you can deploy and manage applications in Elastic Beanstalk while you are working in your Visual Studio environment.

This topic shows how you can do the following tasks using the AWS Toolkit for Visual Studio:

- Create an ASP.NET Core web application using a Visual Studio template.
- Create an Elastic Beanstalk Amazon Linux environment.
- Deploy the ASP.NET Core web application to the new Amazon Linux environment.

This topic also explores how you can use the AWS Toolkit for Visual Studio to manage your Elastic Beanstalk application environments and monitor your application's health.

Sections

- Prerequisites (p. 155)
- Create a new application project (p. 155)
- Create an Elastic Beanstalk environment and deploy your application (p. 157)
- Terminating an environment (p. 160)
- Managing your Elastic Beanstalk application environments (p. 161)
- Monitoring application health (p. 171)

Prerequisites

Before you begin this tutorial, you need to install the AWS Toolkit for Visual Studio. For instructions, see Setting up the AWS Toolkit for Visual Studio.

If you have never used the toolkit before, the first thing you'll need to do after installing the toolkit is to register your AWS credentials with the toolkit. For more information about this, see Providing AWS Credentials.

Create a new application project

If you don't have a .NET Core application project in Visual Studio, you can easily create one using one of the Visual Studio project templates.
To create a new ASP.NET Core web application project

1. In Visual Studio, on the File menu, choose New and then choose Project.
2. In the Create a new project dialog box, select C#, select Linux, and then select Cloud.
3. From the list of project templates that displays select ASP.NET Core Web Application, and then select Next.

   **Note**
   If you don't see ASP.NET Core Web Application listed in the project templates, you can install it in Visual Studio.

   1. Scroll to the bottom of the template list and select the Install more tools and features link that is located under the template list.
   2. If you are prompted to allow the Visual Studio application to make changes to your device, select Yes.
   3. Choose the Workloads tab, then select ASP.NET and web development.
   4. Select the Modify button. The Visual Studio Installer installs the project template.
   5. After the installer completes, exit the panel to return to where you left off in Visual Studio.

4. In the Configure your new project dialog box, enter a Project name. The Solution name defaults to your project name. Next, choose Create.

5. In the Create a new ASP.NET Core web application dialog box, select .NET Core, and then select ASP.NET Core 3.1. From the list of application types that are displayed, select Web Application, then select the Create button.

Create a new ASP.NET Core web application

Visual Studio displays the Creating Project dialog box when it creates your application. After Visual Studio completes generating your application, a panel with your application name is displayed.
Create an Elastic Beanstalk environment and deploy your application

This section describes how to create an Elastic Beanstalk environment for your application and deploy your application to that environment.

To create a new environment and deploy your application

1. In Visual Studio select View, then Solution Explorer.
2. In Solution Explorer, open the context (right-click) menu for your application, and then select Publish to AWS Elastic Beanstalk.
3. In the Publish to AWS Elastic Beanstalk wizard, enter your account information.
   a. For Account profile to use, select your default account or choose the Add another account icon to enter new account information.
   b. For Region, select the Region where you want to deploy your application. For information about available AWS Regions, see AWS Elastic Beanstalk Endpoints and Quotas in the AWS General Reference. If you select a Region that is not supported by Elastic Beanstalk, then the option to deploy to Elastic Beanstalk is unavailable.
c. Select Create a new application environment, then choose Next.

![Create a new application environment](image)

4. On the Application Environment dialog box, enter the details for your new application environment.

5. On the next AWS options dialog box, set Amazon EC2 options and other AWS related options for your deployed application.

   a. For Container type select 64bit Amazon Linux 2 v<n.n.n> running .NET Core.

      **Note**
      We recommend you select the current platform version of Linux. This version contains the most recent security and bug fixes that are included in our latest Amazon Machine Image (AMI).

   b. For Instance Type, select t2.micro. (Choosing a micro instance type minimizes the cost associated with running the instance.)

   c. For Key pair, select Create new key pair. Enter a name for the new key pair, and then choose OK. (In this example, we use myuseastkeypair.) A key pair enables remote-desktop access to your Amazon EC2 instances. For more information about Amazon EC2 key pairs, see Using Credentials in the Amazon Elastic Compute Cloud User Guide.

   d. For a simple, low traffic application, select Single instance environment. For more information, see Environment types (p. 473)

   e. Select Next.
For more information about the AWS options that are not used in this example consider the following pages:

- For **Use custom AMI**, see [Using a custom Amazon machine image (AMI)](p. 709).
- If you don't select **Single instance environment**, you need to choose a **Load balance type**. See [Load balancer for your Elastic Beanstalk environment](p. 510) for more information.
- Elastic Beanstalk uses the default **Amazon VPC** (Amazon Virtual Private Cloud) configuration if you didn't choose **Use non-default VPC**. For more information see [Using Elastic Beanstalk with Amazon VPC](p. 913).
- Choosing the **Enable Rolling Deployments** option splits a deployment into batches to avoid potential downtime during deployments. For more information, see [Deploying applications to Elastic Beanstalk environments](p. 434).
- Choosing the **Relational Database Access** option connects your Elastic Beanstalk environment to a previously created Amazon RDS database with **Amazon RDS DB Security Groups**. For more information, see [Controlling Access with Security Groups](Amazon RDS User Guide).

6. Select **Next** on the **Permissions** dialog box.
7. Select **Next** on the **Applications Options** dialog box.
8. Review your deployment options. After you've verified your settings are correct, select **Deploy**.

Your ASP.NET Core web application is exported as a web deploy file. This file is then uploaded to Amazon S3 and registered as a new application version with Elastic Beanstalk. The Elastic Beanstalk deployment feature monitors your environment until it is available with the newly deployed code. The **Status** for your environment is displayed on the `Env:<environment name>` tab. After the status updates to **Environment is healthy**, you can select the URL address to launch the web application.
Terminating an environment

To avoid incurring charges for unused AWS resources, you can use the AWS Toolkit for Visual Studio to terminate a running environment.

**Note**
You can always launch a new environment using the same version later.

To terminate an environment

1. Expand the Elastic Beanstalk node and the application node. In AWS Explorer open the context (right-click) menu for your application environment and select **Terminate Environment**.
2. When prompted, select **Yes** to confirm that you want to terminate the environment. It takes a few minutes for Elastic Beanstalk to terminate the AWS resources running in the environment.

The **Status** for your environment on the Env:<environment name> tab changes to **Terminating** and is eventually **Terminated**.

**Note**
When you terminate your environment, the CNAME associated with the terminated environment becomes available for anyone to use.
Managing your Elastic Beanstalk application environments

With the AWS Toolkit for Visual Studio and the AWS Management Console, you can change the provisioning and configuration of the AWS resources used by your application environments. For information on how to manage your application environments using the AWS Management Console, see Managing environments (p. 390). This section describes the specific service settings you can edit in the AWS Toolkit for Visual Studio as part of your application environment configuration.

Changing environment configurations settings

When you deploy your application, Elastic Beanstalk configures several connected AWS cloud computing services. You can control how these individual services are configured by using the AWS Toolkit for Visual Studio.

To edit an application’s environment settings

1. In Visual Studio, on the File menu, choose AWS Explorer.
2. Expand the Elastic Beanstalk node and your application node. Open the context (right-click) menu for your application environment and select View Status.

You can now configure settings for the following:

- AWS X-Ray
- Server
- Load Balancer (only applies to multiple-instance environments)
- Auto Scaling (only applies to multiple-instance environments)
- Notifications
- Container
- Advanced Configuration Options
Configuring AWS X-Ray using the AWS toolkit for Visual Studio

AWS X-Ray provides request tracing, exception collection, and profiling capabilities. With the AWS X-Ray panel, you can enable or disable X-Ray for your application. For more information about X-Ray, see the AWS X-Ray Developer Guide.

![AWS X-Ray Panel](image)

To see your application's service map and traces visit the AWS X-Ray Console.

To learn how to instrument your .NET application visit the AWS X-Ray SDK for .NET GitHub repository.

Configuring EC2 instances using the AWS toolkit for Visual Studio

You can use Amazon Elastic Compute Cloud (Amazon EC2) to launch and manage server instances in Amazon's data centers. You can use Amazon EC2 server instances at any time, for as long as you need, and for any legal purpose. Instances are available in different sizes and configurations. For more information, see Amazon EC2.

You can edit your Amazon EC2 instance configuration with the Server tab inside your application environment tab in the AWS Toolkit for Visual Studio.

![Server Tab](image)

**Amazon EC2 instance types**

**Instance type** displays the instance types available to your Elastic Beanstalk application. Change the instance type to select a server with the characteristics (including memory size and CPU power) that are most appropriate to your application. For example, applications with intensive and long-running operations can require more CPU or memory.

For more information about the Amazon EC2 instance types available for your Elastic Beanstalk application, see **Instance Types** in the Amazon Elastic Compute Cloud User Guide.
Amazon EC2 security groups

You can control access to your Elastic Beanstalk application using an Amazon EC2 Security Group. A security group defines firewall rules for your instances. These rules specify which incoming network traffic should be delivered to your instance. All other incoming traffic is discarded. You can modify rules for a group at any time. The new rules are automatically enforced for all running instances and instances launched in the future.

You can specify which Amazon EC2 Security Groups control access to your Elastic Beanstalk application. To do this, enter the names of specific Amazon EC2 security groups (separating multiple security groups with commas) into the EC2 Security Groups text box. You can do this either by using the AWS Management Console or the AWS Toolkit for Visual Studio.

To create a security group using the AWS toolkit for Visual Studio

1. In Visual Studio, in AWS Explorer, expand the Amazon EC2 node, and then select Security Groups.
2. Select Create Security Group, and enter a name and description for your security group.
3. Select OK.

For more information on Amazon EC2 Security Groups, see Using Security Groups in the Amazon Elastic Compute Cloud User Guide.

Amazon EC2 key pairs

You can securely log in to the Amazon EC2 instances provisioned for your Elastic Beanstalk application with an Amazon EC2 key pair.

Important
You must create an Amazon EC2 key pair and configure your Amazon EC2 instances provisioned by Elastic Beanstalk to be able to access these instances. You can create your key pair using the Publish to AWS wizard inside the AWS Toolkit for Visual Studio when you deploy your application to Elastic Beanstalk. If you want to create additional key pairs using the Toolkit, follow the steps described here. Alternatively, you can set up your Amazon EC2 key pairs using the AWS Management Console. For instructions on creating a key pair for Amazon EC2, see the Amazon Elastic Compute Cloud Getting Started Guide.

The Existing Key Pair text box lets you specify the name of an Amazon EC2 key pair that you can use to securely log in to the Amazon EC2 instances that are running your Elastic Beanstalk application.

To specify the name of an Amazon EC2 key pair

1. Expand the Amazon EC2 node and select Key Pairs.
2. Select Create Key Pair and enter the key pair name.
3. Select OK.

For more information about Amazon EC2 key pairs, go to Using Amazon EC2 Credentials in the Amazon Elastic Compute Cloud User Guide. For more information about connecting to Amazon EC2 instances, see Monitoring interval

By default, only basic Amazon CloudWatch metrics are enabled. They return data in five-minute periods. You can enable more granular one-minute CloudWatch metrics by selecting 1 minute for the Monitoring Interval in the Server section of the Configuration tab for your environment in the AWS Toolkit for Eclipse.

Note
Amazon CloudWatch service charges can apply for one-minute interval metrics. See Amazon CloudWatch for more information.
Custom AMI ID

You can override the default AMI used for your Amazon EC2 instances with your own custom AMI by entering the identifier of your custom AMI into the **Custom AMI ID** box in the **Server** section of the **Configuration** tab for your environment in the AWS Toolkit for Eclipse.

**Important**

Using your own AMI is an advanced task that you should do with care. If you need a custom AMI, we recommend you start with the default Elastic Beanstalk AMI and then modify it. To be considered healthy, Elastic Beanstalk expects Amazon EC2 instances to meet a set of requirements, including having a running host manager. If these requirements are not met, your environment might not work properly.

Configuring Elastic Load Balancing using the AWS toolkit for Visual Studio

Elastic Load Balancing is an Amazon web service that helps you improve the availability and scalability of your application. This service makes it easy for you to distribute application loads between two or more Amazon EC2 instances. Elastic Load Balancing improves availability through providing additional redundancy and supports traffic growth for your application.

With Elastic Load Balancing, you can automatically distribute and balance incoming application traffic among all your running instances. You can also easily add new instances when increasing the capacity of your application is required.

Elastic Beanstalk automatically provisions Elastic Load Balancing when you deploy an application. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration with the **Load Balancer** tab inside your application environment tab in AWS Toolkit for Visual Studio.

The following sections describe the Elastic Load Balancing parameters you can configure for your application.

**Ports**

The load balancer provisioned to handle requests for your Elastic Beanstalk application sends requests to the Amazon EC2 instances that are running your application. The provisioned load balancer can listen for
requests on HTTP and HTTPS ports and route requests to the Amazon EC2 instances in your AWS Elastic Beanstalk application. By default, the load balancer handles requests on the HTTP port. For this to work, at least one of the ports (either HTTP or HTTPS) must be turned on.

**Important**
Make sure that the port that you specified is not locked down; otherwise, you won’t be able to connect to your Elastic Beanstalk application.

**Controlling the HTTP port**

To turn off the HTTP port, select **OFF** for **HTTP Listener Port**. To turn on the HTTP port, you select an HTTP port (for example, **80**) from the list.

**Note**
To access your environment using a port other than the default port 80, such as port 8080, add a listener to the existing load balancer and configure the new listener to listen on that port. For example, using the AWS CLI for Classic load balancers, type the following command, replacing `LOAD_BALANCER_NAME` with the name of your load balancer for Elastic Beanstalk.

```bash
aws elb create-load-balancer-listeners --load-balancer-name LOAD_BALANCER_NAME --listeners "Protocol=HTTP, LoadBalancerPort=8080, InstanceProtocol=HTTP, InstancePort=80"
```

For example, using the AWS CLI for Application Load Balancers, type the following command, replacing `LOAD_BALANCER_ARN` with the ARN of your load balancer for Elastic Beanstalk.

```bash
aws elbv2 create-listener --load-balancer-arn LOAD_BALANCER_ARN --protocol HTTP --port 8080
```

If you want Elastic Beanstalk to monitor your environment, do not remove the listener on port 80.

**Controlling the HTTPS port**

Elastic Load Balancing supports the HTTPS/TLS protocol to enable traffic encryption for client connections to the load balancer. Connections from the load balancer to the EC2 instances use plaintext encryption. By default, the HTTPS port is turned off.

1. Create a new certificate using AWS Certificate Manager (ACM) or upload a certificate and key to AWS Identity and Access Management (IAM). For more information about requesting an ACM certificate, see [Request a Certificate](https://docs.aws.amazon.com/Route53/latest/DeveloperGuide/using-acm-certificate-manager.html) in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see [Importing Certificates](https://docs.aws.amazon.com/Route53/latest/DeveloperGuide/using-acm-certificate-manager-importing.html) in the AWS Certificate Manager User Guide. If ACM is not available in your region, use AWS Identity and Access Management (IAM) to upload a third-party certificate. The ACM and IAM services store the certificate and provide an Amazon Resource Name (ARN) for the SSL certificate. For more information about creating and uploading certificates to IAM, see [Working with Server Certificates](https://docs.aws.amazon.com/IAM/latest/UserGuide/id_ssm_iamcertificates.html) in IAM User Guide.
2. Specify the HTTPS port by selecting a port for **HTTPS Listener Port**.
3. For **SSL Certificate ID**, enter the Amazon Resources Name (ARN) of your SSL certificate. For example, `arn:aws:iam::123456789012:server-certificate/abc/certs/build` or `arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678`. Use the SSL certificate that you created or uploaded in step 1.

To turn off the HTTPS port, select **OFF** for **HTTPS Listener Port**.

**Health checks**

The health check definition includes a URL to be queried for instance health. By default, Elastic Beanstalk uses TCP:80 for nonlegacy containers and HTTP:80 for legacy containers. You can override the default URL to match an existing resource in your application (for example, `/myapp/default.aspx`) by entering it in the **Application Health Check URL** box. If you override the default URL, then Elastic Beanstalk uses HTTP to query the resource. To check if you are using a legacy container type, see the section called “Why are some platform versions marked legacy?” (p. 463)

You can control the settings for the health check using the **EC2 Instance Health Check** section of the **Load Balancing** panel.

The health check definition includes a URL to be queried for instance health. Override the default URL to match an existing resource in your application (for example, `/myapp/index.jsp`) by entering it in the **Application Health Check URL** box.

The following list describes the health check parameters you can set for your application.

- For **Health Check Interval (seconds)**, enter the number of seconds Elastic Load Balancing waits between health checks for your application's Amazon EC2 instances.
- For **Health Check Timeout (seconds)**, specify the number of seconds Elastic Load Balancing waits for a response before it considers the instance unresponsive.
- For **Healthy Check Count Threshold** and **Unhealthy Check Count Threshold**, specify the number of consecutive successful or unsuccessful URL probes before Elastic Load Balancing changes the instance health status. For example, specifying 5 for **Unhealthy Check Count Threshold** means that the URL must return an error message or timeout five consecutive times before Elastic Load Balancing considers the health check as failed.

**Sessions**

By default, a load balancer routes each request independently to the server instance with the smallest load. By comparison, a sticky session binds a user's session to a specific server instance so that all requests coming from the user during the session are sent to the same server instance.
Elastic Beanstalk uses load balancer–generated HTTP cookies when sticky sessions are enabled for an application. The load balancer uses a special load balancer–generated cookie to track the application instance for each request. When the load balancer receives a request, it first checks to see if this cookie is present in the request. If it is present, the request is sent to the application instance that is specified in the cookie. If there is no cookie, the load balancer chooses an application instance based on the existing load balancing algorithm. A cookie is inserted into the response for binding subsequent requests from the same user to that application instance. The policy configuration defines a cookie expiry, which establishes the duration of validity for each cookie.

You can use the Sessions section on the Load Balancer tab to specify whether the load balancer for your application allows session stickiness.

For more information on Elastic Load Balancing, see the Elastic Load Balancing Developer Guide.

### Configuring Auto Scaling using the AWS toolkit for Visual Studio

Amazon EC2 Auto Scaling is an Amazon web service that is designed to automatically launch or terminate Amazon EC2 instances based on user-defined triggers. You can set up Auto Scaling groups and associate triggers with these groups to automatically scale computing resources based on metrics such as bandwidth usage or CPU utilization. Amazon EC2 Auto Scaling works with Amazon CloudWatch to retrieve metrics for the server instances running your application.

Amazon EC2 Auto Scaling lets you take a group of Amazon EC2 instances and set various parameters to have this group automatically increase or decrease in number. Amazon EC2 Auto Scaling can add or remove Amazon EC2 instances from that group to help you seamlessly deal with traffic changes to your application.

Amazon EC2 Auto Scaling also monitors the health of each Amazon EC2 instance that it launches. If any instance terminates unexpectedly, Amazon EC2 Auto Scaling detects the termination and launches a replacement instance. This capability enables you to maintain a fixed, desired number of Amazon EC2 instances automatically.

Elastic Beanstalk provisions Amazon EC2 Auto Scaling for your application. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration with the Auto Scaling tab inside your application environment tab in the AWS Toolkit for Visual Studio.
The following section discusses how to configure Auto Scaling parameters for your application.

**Launch the configuration**

You can edit the launch configuration to control how your Elastic Beanstalk application provisions Amazon EC2 Auto Scaling resources.

The **Minimum Instance Count** and **Maximum Instance Count** boxes let you specify the minimum and maximum size of the Auto Scaling group that your Elastic Beanstalk application uses.

**Note**

To maintain a fixed number of Amazon EC2 instances, set **Minimum Instance Count** and **Maximum Instance Count** to the same value.

The **Availability Zones** box lets you specify the number of Availability Zones you want your Amazon EC2 instances to be in. It is important to set this number if you want to build fault-tolerant applications. If one Availability Zone goes down, your instances will still run in your other Availability Zones.

**Note**

Currently, it is not possible to specify which Availability Zone your instance will be in.
Triggers

A trigger is an Amazon EC2 Auto Scaling mechanism that you set to tell the system when you want to increase (scale out) or decrease (scale in) the number of instances. You can configure triggers to fire on any metric published to Amazon CloudWatch (for example, CPU utilization) and determine if the conditions you specified have been met. When the upper or lower thresholds of the conditions you have specified for the metric have been breached for the specified period of time, the trigger launches a long-running process called a Scaling Activity.

You can define a scaling trigger for your Elastic Beanstalk application using AWS Toolkit for Visual Studio.

Amazon EC2 Auto Scaling triggers work by monitoring a specific Amazon CloudWatch metric of a particular instance. Metrics include CPU utilization, network traffic, and disk activity. Use the Trigger Measurement setting to select a metric for your trigger.

The following list describes the trigger parameters you can configure using the AWS Management Console.

- You can specify which statistic the trigger should use. You can select Minimum, Maximum, Sum, or Average for Trigger Statistic.
- For Unit of Measurement, specify the unit for the trigger measurement.
- The value in the Measurement Period box specifies how frequently Amazon CloudWatch measures the metrics for your trigger. The Breach Duration is the amount of time a metric can go beyond its defined limit (as specified for the Upper Threshold and Lower Threshold) before the trigger fires.
- For Upper Breach Scale Increment and Lower Breach Scale Increment, specify how many Amazon EC2 instances to add or remove when performing a scaling activity.

For more information on Amazon EC2 Auto Scaling, see the Amazon EC2 Auto Scaling section on Amazon Elastic Compute Cloud Documentation.

Configuring notifications using AWS toolkit for Visual Studio

Elastic Beanstalk uses the Amazon Simple Notification Service (Amazon SNS) to notify you of important events affecting your application. To enable Amazon SNS notifications, enter your email address in the Email Address box. To disable these notifications, remove your email address from the box.
Configuring additional environment options using AWS toolkit for Visual Studio

Elastic Beanstalk defines a large number of configuration options that you can use to configure your environment's behavior and the resources that it contains. Configuration options are organized into namespaces like `aws:autoscaling:asg`. Each namespace defines options for an environment's Auto Scaling group. The Advanced panel lists the configuration option namespaces in alphabetical order that you can update after environment creation.

For a complete list of namespaces and options, including default and supported values for each, see General options for all environments (p. 614) and .NET Core on Linux platform options (p. 656).

Configuring .NET Core containers using the AWS toolkit for Visual Studio

The Container panel lets you specify environment variables that you can read from your application code.
Monitoring application health

It is important to know that your production website is available and responding to requests. Elastic Beanstalk provides features to help you monitor your application's responsiveness. It monitors statistics about your application and alerts you when thresholds are exceeded.

For information about the health monitoring provided by Elastic Beanstalk, see Basic health reporting (p. 752).

You can access operational information about your application by using either the AWS Toolkit for Visual Studio or the AWS Management Console.

The toolkit displays your environment's status and application health in the Status field.

To monitor application health

1. In the AWS Toolkit for Visual Studio, in AWS Explorer, expand the Elastic Beanstalk node, and then expand your application node.
2. Open the context (right-click) menu for your application environment and select View Status.
3. On your application environment tab, select Monitoring.

The Monitoring panel includes a set of graphs showing resource usage for your particular application environment.

Note
By default, the time range is set to the last hour. To modify this setting, in the Time Range list, select a different time range.

You can use the AWS Toolkit for Visual Studio or the AWS Management Console to view events associated with your application.
To view application events

1. In the AWS Toolkit for Visual Studio, in **AWS Explorer**, expand the Elastic Beanstalk node and your application node.
2. Open the context (right-click) menu for your application environment and select **View Status**.
3. In your application environment tab, select **Events**.

Migrating from .NET on Windows Server platforms to the .NET Core on Linux platform

You can migrate applications that run on .NET on Windows Server platforms to the .NET Core on Linux platforms. Following are some considerations when migrating from Windows to Linux platforms.

### Considerations for migrating to the .NET Core on Linux platform

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Application configuration</td>
<td>On Windows platforms, you use a deployment manifest (p. 180) to specify the applications that run in your environment. The .NET Core on Linux platforms use a <em>Procfile</em> (p. 149) to specify the applications that run on your environment's instances. For details on bundling applications, see the section called “Bundling applications” (p. 147).</td>
</tr>
<tr>
<td>Proxy server</td>
<td>On Windows platforms, you use IIS as your application's proxy server. The .NET Core on Linux platforms include nginx as a reverse proxy by default. You can choose to use no proxy server and use Kestrel as your application's web server. To learn more, see the section called “Proxy server” (p. 149).</td>
</tr>
<tr>
<td>Routing</td>
<td>On Windows platforms, you use IIS in your application code and include a deployment manifest (p. 180) to configure the IIS path. For the .NET Core on Linux platform, you use ASP.NET Core routing in your application code, and update your environment's nginx configuration. To learn more, see the section called “Proxy server” (p. 149).</td>
</tr>
<tr>
<td>Logs</td>
<td>The Linux and Windows platforms stream different logs. For details, see the section called “How Elastic Beanstalk sets up CloudWatch Logs” (p. 813).</td>
</tr>
</tbody>
</table>
Creating and deploying .NET applications on Elastic Beanstalk

AWS Elastic Beanstalk for .NET makes it easier to deploy, manage, and scale your ASP.NET web applications that use Amazon Web Services. Elastic Beanstalk for .NET is available to anyone who is developing or hosting a web application that uses IIS.

Get started now: To get started with a tutorial, you can go directly to Tutorial: How to deploy a .NET sample application using Elastic Beanstalk (p. 185). In this tutorial, you will deploy a sample ASP.NET Web Application to an AWS Elastic Beanstalk application container.

The rest of this section presents instructions for creating, testing, deploying, and redeploying your ASP.NET web application to Elastic Beanstalk. Some examples demonstrate using the AWS Toolkit for Visual Studio, and the section called “The AWS Toolkit for Visual Studio” (p. 203) subsection explains how to manage and configure your applications and environments using the toolkit. For more information about prerequisites, installation instructions, and running code samples, go to the AWS Toolkit for Microsoft Visual Studio. This site also provides useful information about tools, how-to topics, and additional resources for ASP.NET developers.

Note
This platform doesn't support the following Elastic Beanstalk features:

- Worker environments. For details, see Elastic Beanstalk worker environments (p. 475).
- Bundle logs. For details, see View instance logs (p. 799).

In addition, platform versions earlier than v2.0.0 don't support enhanced health reporting, managed platform updates, immutable updates, immutable deployments, and rolling deployments with an additional batch.

The topics in this chapter assume that you have some some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

Topics
- Getting started with .NET on Elastic Beanstalk (p. 173)
- Setting up your .NET development environment (p. 176)
- Using the Elastic Beanstalk .NET platform (p. 177)
- Tutorial: How to deploy a .NET sample application using Elastic Beanstalk (p. 185)
- Tutorial: Deploying an ASP.NET core application with Elastic Beanstalk (p. 192)
- Adding an Amazon RDS DB instance to your .NET application environment (p. 200)
- The AWS Toolkit for Visual Studio (p. 203)
- Migrating your on-premises .NET application to Elastic Beanstalk (p. 228)
- Resources (p. 229)

Getting started with .NET on Elastic Beanstalk

To get started with .NET applications on AWS Elastic Beanstalk, you only need an application source bundle (p. 379) to upload as your first application version and deploy to an environment. When you create an environment, Elastic Beanstalk allocates all of the AWS resources needed to run a highly scalable web application.
Launching an environment with a sample .NET application

Elastic Beanstalk provides single page sample applications for each platform and more complex examples that show the use of additional AWS resources. These include Amazon RDS and language or platform-specific features and APIs.

**Samples**

<table>
<thead>
<tr>
<th>Name</th>
<th>Supported configurations</th>
<th>Environment type</th>
<th>Source</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET</td>
<td>Default</td>
<td>WS 2019 R2 Server Core</td>
<td>Web Server</td>
<td>dotnet-asp-v1.zip</td>
</tr>
<tr>
<td></td>
<td></td>
<td>WS 2016 R2</td>
<td></td>
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<td>WS 2016 R2 Server Core</td>
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<td>WS 2012 R2</td>
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<td></td>
<td>WS 2012 R2 Server Core</td>
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<td></td>
<td></td>
<td>WS 2012</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ASP.NET</td>
<td>2012 R2</td>
<td></td>
<td>Web Server</td>
<td>dotnet-aspmvcs-v1.zip</td>
</tr>
</tbody>
</table>

Download any of the sample applications and deploy it to Elastic Beanstalk by using the following procedure.

**To launch an environment with a sample application (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose an existing application's name in the list or create one (p. 371).
3. On the application overview page, choose Create a new environment.
4. Choose the Web server environment or Worker environment environment tier (p. 13). You can't change an environment's tier after creation.
Note
The .NET on Windows Server platform (p. 173) doesn't support the worker environment tier.

5. For **Platform**, select the platform and platform branch that match the language your application uses.

**Note**
Elastic Beanstalk supports multiple versions (p. 28) for most of the platforms that are listed. By default, the console selects the recommended version for the platform and platform branch you choose. If your application requires a different version, you can select it here, or choose **Configure more options**, as described in step 7. For information about supported platform versions, see the section called “Supported platforms” (p. 28).

6. For **Application code**, choose **Sample application**.

7. To further customize your environment, choose **Configure more options**. You can set the following options only during environment creation:

- Environment name
- Domain name
- Platform version
- VPC
- Tier

You can change the following settings after environment creation, but they require new instances or other resources to be provisioned and can take a long time to apply:

- Instance type, root volume, key pair, and AWS Identity and Access Management (IAM) role
- Internal Amazon RDS database
- Load balancer
8. Choose **Create environment**.

### Next steps

After you have an environment running an application, you can [deploy a new version](p. 434) of the application or a completely different application at any time. Deploying a new application version is quick because it doesn't require provisioning or restarting EC2 instances.

After you've deployed a sample application or two and you're ready to start developing locally, you can follow the instructions in the next section (p. 176) to set up a .NET development environment.

### Setting up your .NET development environment

Set up a .NET development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see Configuring your development machine for use with Elastic Beanstalk (p. 928).

**Sections**

- [Installing an IDE](p. 145)
- [Installing the AWS Toolkit for Visual Studio](p. 145)

If you need to manage AWS resources from within your application, install the AWS SDK for .NET. For example, you can use Amazon S3 to store and retrieve data.

With the AWS SDK for .NET, you can get started in minutes with a single, downloadable package complete with Visual Studio project templates, the AWS .NET library, C# code samples, and documentation. Practical examples are provided in C# for how to use the libraries to build applications. Online video tutorials and reference documentation are provided to help you learn how to use the libraries and code samples.

Visit the [AWS SDK for .NET homepage](https://aws.amazon.com/sdk/) for more information and installation instructions.

### Installing an IDE

Integrated development environments (IDEs) provide a wide range of features that facilitate application development. If you haven't used an IDE for .NET development, try Visual Studio Community to get started.

Visit the [Visual Studio Community](https://visualstudio.microsoft.com/community/) page to download and install Visual Studio Community.

### Installing the AWS Toolkit for Visual Studio

The [AWS Toolkit for Visual Studio](p. 203) is an open source plug-in for the Visual Studio IDE that makes it easier for developers to develop, debug, and deploy .NET applications using AWS. Visit the [Toolkit for Visual Studio homepage](https://aws.amazon.com/toolkit/) for installation instructions.
Using the Elastic Beanstalk .NET platform

AWS Elastic Beanstalk supports a number of platforms for different versions of the .NET programming framework and Windows Server. See .NET on Windows Server with IIS in the AWS Elastic Beanstalk Platforms document for a full list.

Elastic Beanstalk provides configuration options (p. 595) that you can use to customize the software that runs on the EC2 instances in your Elastic Beanstalk environment. You can configure environment variables needed by your application, enable log rotation to Amazon S3, and set .NET framework settings.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment’s configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

Configuring your .NET environment in the Elastic Beanstalk console

You can use the Elastic Beanstalk console to enable log rotation to Amazon S3, configure variables that your application can read from the environment, and change .NET framework settings.

To configure your .NET environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

Container options

- **Target .NET runtime** – Set to 2.0 to run CLR v2.
- **Enable 32-bit applications** – Set to True to run 32-bit applications.

Log options

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.
Enable log file rotation to Amazon S3 – Specifies whether log files for your application’s Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

Environment properties

The Environment Properties section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. These settings are passed in as key-value pairs to the application. Use System.getenv() to read them. Identical keys can exist in both web.config and as environment properties. Use the System.Configuration namespace to read values from web.config.

```csharp
NameValueCollection appConfig = ConfigurationManager.AppSettings;
string endpoint = appConfig["API_ENDPOINT"];```

See Environment properties and other software settings (p. 572) for more information.

The aws:elasticbeanstalk:container:dotnet:apppool namespace

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The .NET platform defines options in the aws:elasticbeanstalk:container:dotnet:apppool namespace that you can use to configure the .NET runtime.

The following example configuration file shows settings for each of the options available in this namespace:

Example .ebextensions/dotnet-settings.config

```csharp
option_settings:
  aws:elasticbeanstalk:container:dotnet:apppool:
    Target Runtime: 2.0
    Enable 32-bit Applications: True
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

Migrating across major versions of the Elastic Beanstalk Windows server platform

AWS Elastic Beanstalk has had several major versions of its Windows Server platform. This page covers the main improvements for each major version, and what to consider before you migrate to a later version.

The Windows Server platform is currently at version 2 (v2). If your application uses any Windows Server platform version earlier than v2, we recommend that you migrate to v2.

What's new in major versions of the Windows server platform

Windows server platform V2

Version 2 (v2) of the Elastic Beanstalk Windows Server platform was released in February 2019. V2 brings the behavior of the Windows Server platform closer to that of the Elastic Beanstalk Linux-based
platforms in several important ways. V2 is fully backward compatible with v1, making migration from v1 easy.

The Windows Server platform now supports the following:

- **Versioning** – Each release gets a new version number, and you can refer to past versions (that are still available to you) when creating and managing environments.
- **Enhanced health** – For details, see Enhanced health reporting and monitoring (p. 755).
- **Immutable and Rolling with an Additional Batch deployments** – For details about deployment policies, see Deploying applications to Elastic Beanstalk environments (p. 434).
- **Immutable updates** – For details about update types, see Configuration changes (p. 445).
- **Managed platform updates** – For details, see Managed platform updates (p. 457).

**Note**

The new deployment and update features depend on enhanced health. Enable enhanced health to use them. For details, see Enabling Elastic Beanstalk enhanced health reporting (p. 763).

**Windows server platform V1**

Version 1.0.0 (v1) of the Elastic Beanstalk Windows Server platform was released in October 2015. This version changes the order in which Elastic Beanstalk processes commands in configuration files (p. 662) during environment creation and updates.

Previous platform versions don’t have a version number in the solution stack name:

- 64bit Windows Server 2012 R2 running IIS 8.5
- 64bit Windows Server Core 2012 R2 running IIS 8.5
- 64bit Windows Server 2012 running IIS 8
- 64bit Windows Server 2008 R2 running IIS 7.5

In earlier versions, the processing order for configuration files is inconsistent. During environment creation, container commands run after the application source is deployed to IIS. During a deployment to a running environment, container commands run before the new version is deployed. During a scale up, configuration files are not processed at all.

In addition to this, IIS starts up before container commands run. This behavior has led some customers to implement workarounds in container commands, pausing the IIS server before commands run, and starting it again after they complete.

Version 1 fixes the inconsistency and brings the behavior of the Windows Server platform closer to that of the Elastic Beanstalk Linux-based platforms. In the v1 platform, Elastic Beanstalk always runs container commands before starting the IIS server.

The v1 platform solution stacks have a v1 after the Windows Server version:

- 64bit Windows Server 2012 R2 v1.1.0 running IIS 8.5
- 64bit Windows Server Core 2012 R2 v1.1.0 running IIS 8.5
- 64bit Windows Server 2012 v1.1.0 running IIS 8
- 64bit Windows Server 2008 R2 v1.1.0 running IIS 7.5

Additionally, the v1 platform extracts the contents of your application source bundle to \C:\staging\ before running container commands. After container commands complete, the contents of this folder are compressed into a .zip file and deployed to IIS. This workflow allows you to modify the contents of your application source bundle with commands or a script before deployment.
Migrating from earlier major versions of the Windows server platform

Read this section for migration considerations before you update your environment. To update your environment's platform to a newer version, see Updating your Elastic Beanstalk environment's platform version (p. 452).

From V1 to V2

The Windows Server platform v2 doesn't support .NET Core 1.x and 2.0. If you're migrating your application from Windows Server v1 to v2, and your application uses one of these .NET Core versions, update your application to a .NET Core version that v2 supports. For a list of supported versions, see .NET on Windows Server with IIS in the AWS Elastic Beanstalk Platforms.

If your application uses a custom Amazon Machine Image (AMI), create a new custom AMI based on a Windows Server platform v2 AMI. To learn more, see Using a custom Amazon machine image (AMI) (p. 709).

Note
The deployment and update features that are new to Windows Server v2 depend on enhanced health. When you migrate an environment to v2, enhanced health is disabled. Enable it to use these features. For details, see Enabling Elastic Beanstalk enhanced health reporting (p. 763).

From pre-V1

In addition to considerations for migrating from v1, if you're migrating your application from a Windows Server solution stack that's earlier than v1, and you currently use container commands, remove any commands that you added to work around the processing inconsistencies when you migrate to a newer version. Starting with v1, container commands are guaranteed to run completely before the application source that is deployed and before IIS starts. This enables you to make any changes to the source in C:\staging and modify IIS configuration files during this step without issue.

For example, you can use the AWS CLI to download a DLL file to your application source from Amazon S3:

```
.ebextensions\copy-dll.config
```

```
container_commands:
  copy-dll:
    command: aws s3 cp s3://DOC-EXAMPLE-BUCKET/dlls/large-dll.dll .\lib\n```

For more information on using configuration files, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

Running multiple applications and ASP.NET core applications with a deployment manifest

You can use a deployment manifest to tell Elastic Beanstalk how to deploy your application. By using this method, you don't need to use MSDeploy to generate a source bundle for a single ASP.NET application that runs at the root path of your website. Rather, you can use a manifest file to run multiple applications at different paths. Or, alternatively, you can tell Elastic Beanstalk to deploy and run the app with ASP.NET Core. You can also use a deployment manifest to configure an application pool where to run your applications.

Deployment manifests add support for .NET Core applications (p. 181) to Elastic Beanstalk. You can deploy a .NET Framework application without a deployment manifest. However, .NET Core applications require a deployment manifest to run on Elastic Beanstalk. When you use a deployment manifest, you create a site archive for each application, and then bundle the site archives in a second ZIP archive that contains the deployment manifest.
Deployment manifests also add the ability to run multiple applications at different paths (p. 182). A deployment manifest defines an array of deployment targets, each with a site archive and a path at which IIS should run it. For example, you could run a web API at the /api path to serve asynchronous requests, and a web app at the root path that consumes the API.

You can also use a deployment manifest to run multiple applications using application pools in IIS or Kestrel (p. 183). You can configure an application pool to restart your applications periodically, run 32-bit applications, or use a specific version of the .NET Framework runtime.

For full customization, you can write your own deployment scripts (p. 185) in Windows PowerShell and tell Elastic Beanstalk which scripts to run to install, uninstall, and restart your application.

Deployment manifests and related features require a Windows Server platform version 1.2.0 or newer (p. 178).

Sections

- .NET core apps (p. 181)
- Run multiple applications (p. 182)
- Configure application pools (p. 183)
- Define custom deployments (p. 185)

.NET core apps

You can use a deployment manifest to run .NET Core applications on Elastic Beanstalk. .NET Core is a cross-platform version of .NET that comes with a command line tool (dotnet). You can use it to generate an application, run it locally, and prepare it for publishing.

**Note**

See Tutorial: Deploying an ASP.NET core application with Elastic Beanstalk (p. 192) for a tutorial and sample application that use a deployment manifest to run a .NET Core application on Elastic Beanstalk.

To run a .NET Core application on Elastic Beanstalk, you can run `dotnet publish` and package the output in a ZIP archive, not including any containing directories. Place the site archive in a source bundle with a deployment manifest with a deployment target of type aspNetCoreWeb.

The following deployment manifest runs a .NET Core application from a site archive named `dotnet-core-app.zip` at the root path.

**Example aws-windows-deployment-manifest.json - .NET core**

```json
{
  "manifestVersion": 1,
  "deployments": {
    "aspNetCoreWeb": [
      {
        "name": "my-dotnet-core-app",
        "parameters": {
          "archive": "dotnet-core-app.zip",
          "iisPath": "/"
        }
      }
    ]
  }
}
```

Bundle the manifest and site archive in a ZIP archive to create a source bundle.
Example dotnet-core-bundle.zip

|-- aws-windows-deployment-manifest.json
  `-- dotnet-core-app.zip

The site archive contains the compiled application code, dependencies, and web.config file.

Example dotnet-core-app.zip

|-- Microsoft.AspNetCore.Hosting.Abstractions.dll
|-- Microsoft.AspNetCore.Hosting.dll
|-- Microsoft.AspNetCore.Http.Abstractions.dll
|-- Microsoft.AspNetCore.Http.Extensions.dll
|-- Microsoft.AspNetCore.Http.Features.dll
|-- Microsoft.AspNetCore.Http.dll
|-- Microsoft.AspNetCore.HttpOverrides.dll
|-- Microsoft.AspNetCore.Server.IISIntegration.dll
|-- Microsoft.AspNetCore.Server.Kestrel.dll
|-- Microsoft.AspNetCore.WebUtilities.dll
|-- Microsoft.Extensions.Configuration.Abstractions.dll
|-- Microsoft.Extensions.Configuration.EnvironmentVariables.dll
|-- Microsoft.Extensions.Configuration.dll
|-- Microsoft.Extensions.DependencyInjection.Abstractions.dll
|-- Microsoft.Extensions.DependencyInjection.dll
|-- Microsoft.Extensions.FileProviders.Abstractions.dll
|-- Microsoft.Extensions.FileProviders.Physical.dll
|-- Microsoft.Extensions.FileSystemGlobbing.dll
|-- Microsoft.Extensions.Logging.Abstractions.dll
|-- Microsoft.Extensions.Logging.dll
|-- Microsoft.Extensions.ObjectPool.dll
|-- Microsoft.Extensions.Options.dll
|-- Microsoft.Extensions.PlatformAbstractions.dll
|-- Microsoft.Extensions.Primitives.dll
|-- System.Diagnostics.Contracts.dll
|-- System.Net.WebSockets.dll
|-- System.Text.Encodings.Web.dll
|-- dotnet-core-app.deps.json
|-- dotnet-core-app.dll
|-- dotnet-core-app.pdb
`-- dotnet-core-app.runtimeconfig.json
  `-- web.config

See the tutorial (p. 192) for a full example.

Run multiple applications

You can run multiple applications with a deployment manifest by defining multiple deployment targets.

The following deployment manifest configures two .NET Core applications. The WebAPITest application implements a few web APIs and serves asynchronous requests at the /api path. The ASPNetTest application is a web application that serves requests at the root path.

Example aws-windows-deployment-manifest.json - multiple apps

```json
{
  "manifestVersion": 1,
```
A sample application with multiple applications is available here:

- **Deployable source bundle** - dotnet-multiapp-sample-bundle-v2.zip
- **Source code** - dotnet-multiapp-sample-source-v2.zip

### Configure application pools

You can support multiple applications in your Windows environment. Two approaches are available:

- You can use the out-of-process hosting model with the Kestrel web server. With this model, you configure multiple applications to run in one application pool.
- You can use the in-process hosting model. With this model, you use multiple application pools to run multiple applications with only one application in each pool. If you're using IIS server and need to run multiple applications, you must use this approach.

To configure Kestrel to run multiple applications in one application pool, add `hostingModel="OutofProcess"` in the web.config file. Consider the following examples.

#### Example web.config - for Kestrel out-of-process hosting model

```xml
<configuration>
  <location path="." inheritInChildApplications="false">
    <system.webServer>
      <handlers>
        <add name="aspNetCore" path="*" verb="*" modules="AspNetCoreModuleV2" resourceType="Unspecified" /
      </handlers>
      <aspNetCore
          processPath="dotnet" arguments=".\CoreWebApp-5-0.dll" stdoutLogEnabled="false" stdoutLogFile=".\logs\stdout"
          hostingModel="OutofProcess" />
    </system.webServer>
  </location>
</configuration>
```
Example aws-windows-deployment-manifest.json - multiple applications

```
{
"manifestVersion": 1,
"deployments": {
  "msDeploy": [
    {
      "name": "Web-app1",
      "parameters": {
        "archive": "site1.zip",
        "iisPath": "/"
      }
    },
    {
      "name": "Web-app2",
      "parameters": {
        "archive": "site2.zip",
        "iisPath": "/app2"
      }
    }
  ]
}
```

IIS doesn't support multiple applications in one application pool because it uses the in-process hosting model. Therefore, you need to configure multiple applications by assigning each application to one application pool. In other words, assign only one application to one application pool.

You can configure IIS to use different application pools in the `aws-windows-deployment-manifest.json` file. Make the following updates as you refer to the next example file:

- Add an `iisConfig` section that includes a subsection called `appPools`.
- In the `appPools` block, list the application pools.
- In the `deployments` section, define a `parameters` section for each application.
- For each application the `parameters` section specifies an archive, a path to run it, and an `appPool` in which to run.

The following deployment manifest configures two application pools that restart their application every 10 minutes. They also attach their applications to a .NET Framework web application that runs at the path specified.

Example aws-windows-deployment-manifest.json - one application per application pool

```
{
"manifestVersion": 1,
"iisConfig": {
  "appPools": [
    {
      "name": "MyFirstPool",
      "recycling": {
        "regularTimeInterval": 10
      }
    },
    {
      "name": "MySecondPool",
      "recycling": {
        "regularTimeInterval": 10
      }
    }
  ]
},
"deployments": {
  "msDeploy": [
    {
      "name": "Web-app1",
      "parameters": {
        "archive": "site1.zip",
        "iisPath": "/",
        "appPool": "MyFirstPool"
      }
    },
    {
      "name": "Web-app2",
      "parameters": {
        "archive": "site2.zip",
```
Define custom deployments

For even more control, you can completely customize an application deployment by defining a custom deployment.

The following deployment manifest tells Elastic Beanstalk to run an install script named `siteInstall.ps1`. This script installs the website during instance launch and deployments. In addition to this, the deployment manifest also tells Elastic Beanstalk to run an uninstall script before installing a new version during a deployment and a restart script to restart the application when you choose Restart App Server (p. 393) in the AWS management console.

Example aws-windows-deployment-manifest.json - custom deployment

```json
{
  "manifestVersion": 1,
  "deployments": {
    "custom": [
      {
        "name": "Custom site",
        "scripts": {
          "install": {
            "file": "siteInstall.ps1"
          },
          "restart": {
            "file": "siteRestart.ps1"
          },
          "uninstall": {
            "file": "siteUninstall.ps1"
          }
        }
      }
    ]
  }
}
```

Include any artifacts required to run the application in your source bundle with the manifest and scripts.

Example Custom-site-bundle.zip

```
|-- aws-windows-deployment-manifest.json
|-- siteInstall.ps1
|-- siteRestart.ps1
|-- siteUninstall.ps1
|`-- site-contents.zip
```

Tutorial: How to deploy a .NET sample application using Elastic Beanstalk

In this tutorial, you will learn how to deploy a .NET sample application to AWS Elastic Beanstalk using the AWS Toolkit for Visual Studio.
Note
This tutorial uses a sample ASP.NET Web application that you can download here. It also uses the Toolkit for Visual Studio and was tested using Visual Studio Professional 2012.

Create the environment

First, use the Create New Application wizard in the Elastic Beanstalk console to create the application environment. For Platform, choose .NET.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link: console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

When the environment is up and running, add an Amazon RDS database instance that the application uses to store data. For DB engine, choose sqlserver-ex.

To add a DB instance to your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.

Publish your application to Elastic Beanstalk

Use the AWS Toolkit for Visual Studio to publish your application to Elastic Beanstalk.

To publish your application to Elastic Beanstalk

1. Ensure that your environment launched successfully by checking the Health status in the Elastic Beanstalk console. It should be Ok (green).
   
   Note
   If you haven’t done so already, you can get the sample here.
3. On the View menu, choose Solution Explorer.
4. Expand Solution ‘BeanstalkDotNetSample’ (2 projects).
5. Open the context (right-click) menu for MVC5App, and then choose Publish to AWS.
6. On the Publish to AWS Elastic Beanstalk page, for Deployment Target, choose the environment that you just created, and then choose Next.
7. On the **Application Options** page, accept all of the defaults, and then choose **Next**.
9. If you want to monitor deployment status, use the NuGet Package Manager in Visual Studio.

When the application has successfully been deployed, the Output box displays **completed successfully**.
10. Return to the Elastic Beanstalk console. In the navigation pane, choose Go to environment.

Your ASP.NET application opens in a new tab.

Clean up your AWS resources

After your application has deployed successfully, learn more about Elastic Beanstalk by watching the video in the application.

If you are done working with Elastic Beanstalk for now, you can terminate your .NET environment.
To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions and then choose Terminate environment.

Elastic Beanstalk cleans up all AWS resources associated with your environment, including EC2 instances, DB instance, load balancer, security groups, CloudWatch alarms, etc.

For more information, see Creating and deploying .NET applications on Elastic Beanstalk (p. 173), the AWS .NET Development Blog, or the AWS Application Management Blog.

Tutorial: Deploying an ASP.NET core application with Elastic Beanstalk

In this tutorial, you will walk through the process of building a new ASP.NET Core application and deploying it to AWS Elastic Beanstalk.

First, you will use the .NET Core SDK's `dotnet` command line tool to generate a basic .NET Core command line application, install dependencies, compile code, and run applications locally. Next, you will create the default `Program.cs` class, and add an ASP.NET `Startup.cs` class and configuration files to make an application that serves HTTP requests with ASP.NET and IIS.

Finally, Elastic Beanstalk uses a deployment manifest (p. 180) to configure deployments for .NET Core applications, custom applications, and multiple .NET Core or MSBuild applications on a single server. To deploy a .NET Core application to a Windows Server environment, you add a site archive to an application source bundle with a deployment manifest. The `dotnet publish` command generates compiled classes and dependencies that you can bundle with a `web.config` file to create a site archive. The deployment manifest tells Elastic Beanstalk the path at which the site should run and can be used to configure application pools and run multiple applications at different paths.

The application source code is available here: dotnet-core-tutorial-source.zip

The deployable source bundle is available here: dotnet-core-tutorial-bundle.zip

Sections

- Prerequisites (p. 192)
- Generate a .NET core project (p. 193)
- Launch an Elastic Beanstalk environment (p. 194)
- Update the source code (p. 194)
- Deploy your application (p. 199)
- Cleanup (p. 200)
- Next steps (p. 200)

Prerequisites

This tutorial uses the .NET Core SDK to generate a basic .NET Core application, run it locally, and build a deployable package.
Requirements

- .NET Core (x64) 1.0.1, 2.0.0, or later

To install the .NET core SDK

1. Download the installer from microsoft.com/net/core. Choose Windows. Choose Download .NET SDK.
2. Run the installer and follow the instructions.

This tutorial uses a command line ZIP utility to create a source bundle that you can deploy to Elastic Beanstalk. To use the `zip` command in Windows, you can install UnxUtils, a lightweight collection of useful command line utilities like `zip` and `ls`. Alternatively, you can use Windows Explorer (p. 380) or any other ZIP utility to create source bundle archives.

To install UnxUtils

1. Download UnxUtils.
2. Extract the archive to a local directory. For example, C:\Program Files (x86).
3. Add the path to the binaries to your Windows PATH user variable. For example, C:\Program Files (x86)\UnxUtils\usr\local\wbin.
   a. Press the Windows key, and then enter environment variables.
   b. Choose Edit environment variables for your account.
   c. Choose PATH, and then choose Edit.
   d. Add paths to the Variable value field, separated by semicolons. For example: C:\item1\path;C:\item2\path
   e. Choose OK twice to apply the new settings.
   f. Close any running Command Prompt windows, and then reopen a Command Prompt window.
4. Open a new command prompt window and run the `zip` command to verify that it works.

```bash
> zip -h
Copyright (C) 1990-1999 Info-ZIP
Type 'zip "-L"' for software license.
 ...
```

Generate a .NET core project

Use the dotnet command line tool to generate a new C# .NET Core project and run it locally. The default .NET Core application is a command line utility that prints Hello World! and then exits.

To generate a new .NET core project

1. Open a new command prompt window and navigate to your user folder.

```bash
> cd %USERPROFILE%
```
2. Use the dotnet new command to generate a new .NET Core project.

```bash
C:\Users\username> dotnet new console -o dotnet-core-tutorial
Content generation time: 65.0152 ms
The template "Console Application" created successfully.
```
3. Use the `dotnet restore` command to install dependencies.

```
C:\Users\username> cd dotnet-core-tutorial
dotnet restore
Restoring packages for C:\Users\username\dotnet-core-tutorial\dotnet-core-tutorial.csproj...
Generating MSBuild file C:\Users\username\dotnet-core-tutorial\obj\dotnet-core-tutorial.csproj.nuget.g.props.
Generating MSBuild file C:\Users\username\dotnet-core-tutorial\obj\dotnet-core-tutorial.csproj.nuget.g.targets.
Writing lock file to disk. Path: C:\Users\username\dotnet-core-tutorial\obj\project.assets.json
Restore completed in 1.25 sec for C:\Users\username\dotnet-core-tutorial\dotnet-core-tutorial.csproj.

NuGet Config files used:
C:\Users\username\AppData\Roaming\NuGet\NuGet.Config
C:\Program Files (x86)\NuGet\Config\Microsoft.VisualStudio.Offline.config
Feeds used:
https://api.nuget.org/v3/index.json
C:\Program Files (x86)\Microsoft SDKs\NuGetPackages\`
```

4. Use the `dotnet run` command to build and run the application locally.

```
C:\Users\username\dotnet-core-tutorial> dotnet run
Hello World!
```

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to launch an Elastic Beanstalk environment. For this example, you will launch with a .NET platform. After you launch and configure your environment, you can deploy new source code at any time.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

Environment creation takes about 10 minutes. During this time you can update your source code.

Update the source code

Modify the default application into a web application that uses ASP.NET and IIS.

- ASP.NET is the website framework for .NET.
- IIS is the web server that runs the application on the Amazon EC2 instances in your Elastic Beanstalk environment.
The source code examples to follow are available here: dotnet-core-tutorial-source.zip

**Note**
The following procedure shows how to convert the project code into a web application. To simplify the process, you can generate the project as a web application right from the start. In the previous section Generate a .NET core project (p. 193), modify the dotnet new step's command with the following command.

```
C:\Users\username> dotnet new web -o dotnet-core-tutorial
```

To add ASP.NET and IIS support to your code

1. Copy Program.cs to your application directory to run as a web host builder.

   **Example c:\users\username\dotnet-core-tutorial\Program.cs**

   ```
   using System;
   using Microsoft.AspNetCore.Hosting;
   using System.IO;
   
   namespace aspnetcoreapp
   {
   public class Program
   {
   public static void Main(string[] args)
   {
   var host = new WebHostBuilder()
   .UseKestrel()
   .UseContentRoot(Directory.GetCurrentDirectory())
   .UseIISIntegration()
   .UseStartup<Startup>()
   .Build();

   host.Run();
   }
   }
   }
   
   2. Add Startup.cs to run an ASP.NET website.

   **Example c:\users\username\dotnet-core-tutorial\Startup.cs**

   ```
   using System;
   using Microsoft.AspNetCore.Builder;
   using Microsoft.AspNetCore.Hosting;
   using Microsoft.AspNetCore.Http;
   namespace aspnetcoreapp
   {
   public class Startup
   {
   public void Configure(IApplicationBuilder app)
   {
   app.Run(context =>
   {
   return context.Response.WriteAsync("Hello from ASP.NET Core!");
   });
   }
   }
   
   3. Add the web.config file to configure the IIS server.
Example c:\users\username\dotnet-core-tutorial\web.config

```xml
<?xml version="1.0" encoding="utf-8"?>
<configuration>
  <system.webServer>
    <handlers>
      <add name="aspNetCore" path="*" verb="*" modules="AspNetCoreModule"
resourceType="Unspecified" />
    </handlers>
    <aspNetCore processPath="dotnet" arguments=".\dotnet-core-tutorial.dll" stdoutLogEnabled="false" stdoutLogFile=".\logs\stdout" forwardWindowsAuthToken="false" />
  </system.webServer>
</configuration>
```

4. Add `dotnet-core-tutorial.csproj`, which includes IIS middleware and includes the `web.config` file from the output of `dotnet publish`.

   **Note**
   The following example was developed using .NET Core Runtime 2.2.1. You might need to modify the `TargetFramework` or the `Version` attribute values in the `PackageReference` elements to match the version of .NET Core Runtime that you are using in your custom projects.

   **Example c:\users\username\dotnet-core-tutorial\dotnet-core-tutorial.csproj**

```xml
<Project Sdk="Microsoft.NET.Sdk">
  <PropertyGroup>
    <OutputType>Exe</OutputType>
    <TargetFramework>netcoreapp2.2</TargetFramework>
  </PropertyGroup>

  <ItemGroup>
    <PackageReference Include="Microsoft.AspNetCore.Server.Kestrel" Version="2.2.0" />
  </ItemGroup>

  <ItemGroup>
    <PackageReference Include="Microsoft.AspNetCore.Server.IISIntegration" Version="2.2.0" />
  </ItemGroup>

  <ItemGroup>
    <None Include="web.config" CopyToPublishDirectory="Always" />
  </ItemGroup>
</Project>
```

Next, install the new dependencies and run the ASP.NET website locally.

**To run the website locally**

1. Use the `dotnet restore` command to install dependencies.
2. Use the `dotnet run` command to build and run the app locally.
3. Open `localhost:5000` to view the site.
To run the application on a web server, you need to bundle the compiled source code with a web.config configuration file and runtime dependencies. The dotnet tool provides a publish command that gathers these files in a directory based on the configuration in dotnet-core-tutorial.csproj.

**To build your website**

- Use the dotnet publish command to output compiled code and dependencies to a folder named site.

  C:\users\username\dotnet-core-tutorial> dotnet publish -o site

To deploy the application to Elastic Beanstalk, bundle the site archive with a deployment manifest (p. 180). This tells Elastic Beanstalk how to run it.

**To create a source bundle**

1. Add the files in the site folder to a ZIP archive.

   **Note**
   If you use a different ZIP utility, be sure to add all files to the root folder of the resulting ZIP archive. This is required for a successful deployment of the application to your Elastic Beanstalk environment.

   C:\users\username\dotnet-core-tutorial> cd site
   C:\users\username\dotnet-core-tutorial\site> zip ../site.zip *
     adding: dotnet-core-tutorial.deps.json (164 bytes security) (deflated 84%)
     adding: dotnet-core-tutorial.dll (164 bytes security) (deflated 59%)
     adding: dotnet-core-tutorial.pdb (164 bytes security) (deflated 28%)
     adding: dotnet-core-tutorial.runtimeconfig.json (164 bytes security) (deflated 26%)
     adding: Microsoft.AspNetCore.Authentication.Abstractions.dll (164 bytes security) (deflated 49%)
     adding: Microsoft.AspNetCore.Authentication.Core.dll (164 bytes security) (deflated 49%)
     adding: Microsoft.AspNetCore.Connections.Abstractions.dll (164 bytes security) (deflated 51%)
     adding: Microsoft.AspNetCore.Hosting.Abstractions.dll (164 bytes security) (deflated 51%)
     adding: Microsoft.AspNetCore.Hosting.dll (164 bytes security) (deflated 49%)
     adding: Microsoft.AspNetCore.Hosting.Server.Abstractions.dll (164 bytes security) (deflated 49%)
     adding: Microsoft.AspNetCore.Http.Abstractions.dll (164 bytes security) (deflated 54%)
     adding: Microsoft.AspNetCore.Http.dll (164 bytes security) (deflated 54%)
     adding: Microsoft.AspNetCore.Http.Extensions.dll (164 bytes security) (deflated 50%)
     adding: Microsoft.AspNetCore.Http.Features.dll (164 bytes security) (deflated 50%)
     adding: Microsoft.AspNetCore.HttpOverrides.dll (164 bytes security) (deflated 49%)
     adding: Microsoft.AspNetCore.Server.IISIntegration.dll (164 bytes security) (deflated 46%)
     adding: Microsoft.AspNetCore.Server.Kestrel.Core.dll (164 bytes security) (deflated 46%)
     adding: Microsoft.AspNetCore.Server.Kestrel.dll (164 bytes security) (deflated 46%)
     adding: Microsoft.AspNetCore.Server.Kestrel.Https.dll (164 bytes security) (deflated 46%)
     adding: Microsoft.AspNetCore.WebUtilities.dll (164 bytes security) (deflated 55%)
     adding: Microsoft.Extensions.Configuration.Abstractions.dll (164 bytes security) (deflated 48%)

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2. Add a deployment manifest that points to the site archive.

   Example `C:\users\username\dotnet-core-tutorial\aws-windows-deployment-manifest.json`

```json
{
   "manifestVersion": 1,
   "deployments": {
      "aspNetCoreWeb": [
         {
            "name": "test-dotnet-core",
            "parameters": {
               "appBundle": "site.zip",
               "iisPath": "/",
               "iisWebSite": "Default Web Site"
            }
         }
      ]
   }
}
```

3. Use the `zip` command to create a source bundle named `dotnet-core-tutorial.zip`.

   ```bash
   C:\users\username\dotnet-core-tutorial> zip dotnet-core-tutorial.zip site.zip aws-windows-deployment-manifest.json
   adding: site.zip (164 bytes security) (stored 0%)
   adding: aws-windows-deployment-manifest.json (164 bytes security) (deflated 50%)
   ```
Deploy your application

Deploy the source bundle to the Elastic Beanstalk environment that you created.

You can download the source bundle here: dotnet-core-tutorial-bundle.zip

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

The application simply writes Hello from ASP.NET Core! to the response and returns.

Launching an environment creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form subdomain.region.elasticbeanstalk.com.
All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**
The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and isn't deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

## Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

**To terminate your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. Choose **Environment actions**, and then choose **Terminate environment**.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

## Next steps

As you continue to develop your application, you'll probably want to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

If you use Visual Studio to develop your application, you can also use the AWS Toolkit for Visual Studio to deploy changed, manage your Elastic Beanstalk environments, and manage other AWS resources. See The AWS Toolkit for Visual Studio (p. 203) for more information.

For developing and testing, you might want to use the Elastic Beanstalk functionality for adding a managed DB instance directly to your environment. For instructions on setting up a database inside your environment, see Adding a database to your Elastic Beanstalk environment (p. 561).

Finally, if you plan to use your application in a production environment, configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

## Adding an Amazon RDS DB instance to your .NET application environment

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data gathered and modified by your application. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance (p. 201) to a test environment with the Elastic Beanstalk console and verify that your application can connect to it.
To connect to a database, add the driver (p. 202) to your application, load the driver class in your code, and create a connection string (p. 202) with the environment properties provided by Elastic Beanstalk. The configuration and connection code vary depending on the database engine and framework that you use.

**Note**
For learning purposes or test environments, you can use Elastic Beanstalk to add a DB instance. For production environments, you can create a DB instance outside of your Elastic Beanstalk environment to decouple your environment resources from your database resources. This way, when you terminate your environment, the DB instance isn’t deleted. An external DB instance also lets you connect to the same database from multiple environments and perform blue-green deployments. For instructions, see Using Elastic Beanstalk with Amazon RDS (p. 899).

**Sections**
- Adding a DB instance to your environment (p. 201)
- Downloading a driver (p. 202)
- Connecting to a database (p. 202)

**Adding a DB instance to your environment**

**To add a DB instance to your environment**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Database** configuration category, choose **Edit**.
5. Choose a DB engine, and enter a user name and password.
6. Choose **Apply**.

Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance’s hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, <strong>ebdb</strong>.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
</tbody>
</table>
### Adding a database

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

For more information about configuring an internal DB instance, see [Adding a database to your Elastic Beanstalk environment (p. 561)](#).

### Downloading a driver

Download and install the EntityFramework package and a database driver for your development environment with NuGet.

#### Common entity framework database providers for .NET

- **SQL Server** – Microsoft.EntityFrameworkCore.SqlServer
- **MySQL** – Pomelo.EntityFrameworkCore.MySql
- **PostgreSQL** – Npgsql.EntityFrameworkCore.PostgreSQL

### Connecting to a database

Elastic Beanstalk provides connection information for attached DB instances in environment properties. Use ConfigurationManager.AppSettings to read the properties and configure a database connection.

#### Example Helpers.cs - connection string method

```csharp
using System;
using System.Collections.Generic;
using System.Configuration;
using System.Linq;
using System.Web;

namespace MVC5App.Models
{
    public class Helpers
    {
        public static string GetRDSConnectionString()
        {
            var appConfig = ConfigurationManager.AppSettings;
            string dbname = appConfig["RDS_DB_NAME"];    
            if (string.IsNullOrEmpty(dbname)) return null;
            string username = appConfig["RDS_USERNAME"];;
            string password = appConfig["RDS_PASSWORD"];
            string hostname = appConfig["RDS_HOSTNAME"];
            string port = appConfig["RDS_PORT"];
            return "Data Source=" + hostname + ";Initial Catalog=" + dbname + ";User ID=" + username + ";Password=" + password + ";";
        }
    }
}
```

Use the connection string to initialize your database context.
Example DbContext.cs

```csharp
using System.Data.Entity;
using System.Security.Claims;
using System.Threading.Tasks;
using Microsoft.AspNet.Identity;

namespace MVC5App.Models
{
    public class RDSContext : DbContext
    {
        public RDSContext()
        : base(GetRDSConnectionString())
        {
        }

        public static RDSContext Create()
        {
            return new RDSContext();
        }
    }
}
```

The AWS Toolkit for Visual Studio

Visual Studio provides templates for different programming languages and application types. You can start with any of these templates. The AWS Toolkit for Visual Studio also provides three project templates that bootstrap development of your application: AWS Console Project, AWS Web Project, and AWS Empty Project. For this example, you’ll create a new ASP.NET Web Application.

To create a new ASP.NET web application project

1. In Visual Studio, on the File menu, click New and then click Project.
2. In the New Project dialog box, click Installed Templates, click Visual C#, and then click Web. Click ASP.NET Empty Web Application, type a project name, and then click OK.

To run a project

Do one of the following:

1. Press F5.
2. Select Start Debugging from the Debug menu.

Test locally

Visual Studio makes it easy for you to test your application locally. To test or run ASP.NET web applications, you need a web server. Visual Studio offers several options, such as Internet Information Services (IIS), IIS Express, or the built-in Visual Studio Development Server. To learn about each of these options and to decide which one is best for you, see Web Servers in Visual Studio for ASP.NET Web Projects.

Create an Elastic Beanstalk environment

After testing your application, you are ready to deploy it to Elastic Beanstalk.
**Note**
Configuration file (p. 662) needs to be part of the project to be included in the archive. Alternatively, instead of including the configuration files in the project, you can use Visual Studio to deploy all files in the project folder. In Solution Explorer, right-click the project name, and then click Properties. Click the Package/Publish Web tab. In the Items to deploy section, select All Files in the Project Folder in the drop-down list.

**To deploy your application to Elastic Beanstalk using the AWS toolkit for Visual Studio**

1. In Solution Explorer, right-click your application and then select Publish to AWS.
2. In the Publish to AWS wizard, enter your account information.
   a. For AWS account to use for deployment, select your account or select Other to enter new account information.
   b. For Region, select the region where you want to deploy your application. For information about available AWS Regions, see AWS Elastic Beanstalk Endpoints and Quotas in the AWS General Reference. If you select a region that is not supported by Elastic Beanstalk, then the option to deploy to Elastic Beanstalk will become unavailable.
   c. Click Deploy new application with template and select Elastic Beanstalk. Then click Next.

3. On the Application page, enter your application details.
   a. For Name, type the name of the application.
b. For **Description**, type a description of the application. This step is optional.

c. The version label of the application automatically appears in the **Deployment version label**.

d. Select **Deploy application incrementally** to deploy only the changed files. An incremental deployment is faster because you are updating only the files that changed instead of all the files. If you choose this option, an application version will be set from the Git commit ID. If you choose to not deploy your application incrementally, then you can update the version label in the **Deployment version label** box.

e. Click **Next**.

4. On the **Environment** page, describe your environment details.

   a. Select **Create a new environment for this application**.

   b. For **Name**, type a name for your environment.

   c. For **Description**, characterize your environment. This step is optional.

   d. Select the **Type** of environment that you want.

      You can select either **Load balanced, auto scaled** or a **Single instance** environment. For more information, see Environment types (p. 473).

      **Note**

      For single-instance environments, load balancing, auto scaling, and the health check URL settings don't apply.

   e. The environment URL automatically appears in the **Environment URL** once you move your cursor to that box.

   f. Click **Check availability** to make sure the environment URL is available.
g. Click Next.

5. On the AWS Options page, configure additional options and security information for your deployment.

   a. For Container Type, select 64bit Windows Server 2012 running IIS 8 or 64bit Windows Server 2008 running IIS 7.5.

   b. For Instance Type, select Micro.

   c. For Key pair, select Create new key pair. Type a name for the new key pair—in this example, we use myuswestkeypair—and then click OK. A key pair enables remote-desktop access to your Amazon EC2 instances. For more information on Amazon EC2 key pairs, see Using Credentials in the Amazon Elastic Compute Cloud User Guide.

   d. Select an instance profile.

      If you do not have an instance profile, select Create a default instance profile. For information about using instance profiles with Elastic Beanstalk, see Managing Elastic Beanstalk instance profiles (p. 834).

   e. If you have a custom VPC that you would like to use with your environment, click Launch into VPC. You can configure the VPC information on the next page. For more information about Amazon VPC, go to Amazon Virtual Private Cloud (Amazon VPC). For a list of supported nonlegacy container types, see the section called “Why are some platform versions marked legacy?” (p. 463)
f. Click Next.

6. If you selected to launch your environment inside a VPC, the VPC Options page appears; otherwise, the Additional Options page appears. Here you’ll configure your VPC options.
To run AWS Elastic Beanstalk applications inside a VPC, you will need to configure at least the following:

- Create two subnets: one for your EC2 instances and one for your Elastic Load Balancer.
- Traffic must be able to be routed from your Elastic Load Balancer to your EC2 instances.
- Your EC2 instances must be able to connect to the Internet and AWS endpoints.

For more information visit [AWS Elastic Beanstalk Developer Guide](#)
a. Select the VPC ID of the VPC in which you would like to launch your environment.

b. For a load-balanced, scalable environment, select private for ELB Scheme if you do not want your elastic load balancer to be available to the Internet.

For a single-instance environment, this option is not applicable because the environment doesn't have a load balancer. For more information, see Environment types (p. 473).

c. For a load-balanced, scalable environment, select the subnets for the elastic load balancer and the EC2 instances. If you created public and private subnets, make sure the elastic load balancer and the EC2 instances are associated with the correct subnet. By default, Amazon VPC creates a default public subnet using 10.0.0.0/24 and a private subnet using 10.0.1.0/24. You can view your existing subnets in the Amazon VPC console at https://console.aws.amazon.com/vpc/.

For a single-instance environment, your VPC only needs a public subnet for the instance. Selecting a subnet for the load balancer is not applicable because the environment doesn't have a load balancer. For more information, see Environment types (p. 473).

d. For a load-balanced, scalable environment, select the security group you created for your instances, if applicable.

For a single-instance environment, you don't need a NAT device. Select the default security group. Elastic Beanstalk assigns an Elastic IP address to the instance that lets the instance access the Internet.

e. Click Next.
7. On the **Application Options** page, configure your application options.

   a. For Target framework, select **.NET Framework 4.0**.
   
   b. Elastic Load Balancing uses a health check to determine whether the Amazon EC2 instances running your application are healthy. The health check determines an instance's health status by probing a specified URL at a set interval. You can override the default URL to match an existing resource in your application (e.g., `/myapp/index.aspx`) by entering it in the **Application health check URL** box. For more information about application health checks, see Health check (p. 518).
   
   c. Type an email address if you want to receive Amazon Simple Notification Service (Amazon SNS) notifications of important events affecting your application.
   
   d. The **Application Environment** section lets you specify environment variables on the Amazon EC2 instances that are running your application. This setting enables greater portability by eliminating the need to recompile your source code as you move between environments.
   
   e. Select the application credentials option you want to use to deploy your application.

   ![Application Options](image)

   f. Click **Next**.

8. If you have previously set up an Amazon RDS database, the **Amazon RDS DB Security Group** page appears. If you want to connect your Elastic Beanstalk environment to your Amazon RDS DB Instance, then select one or more security groups. Otherwise, go on to the next step. When you're ready, click **Next**.
9. Review your deployment options. If everything is as you want, click **Deploy**.

Your ASP.NET project will be exported as a web deploy file, uploaded to Amazon S3, and registered as a new application version with Elastic Beanstalk. The Elastic Beanstalk deployment feature will monitor your environment until it becomes available with the newly deployed code. On the env:<environment name> tab, you will see status for your environment.
Terminating an environment

To avoid incurring charges for unused AWS resources, you can terminate a running environment using the AWS Toolkit for Visual Studio.

**Note**
You can always launch a new environment using the same version later.

**To terminate an environment**

1. Expand the Elastic Beanstalk node and the application node in **AWS Explorer**. Right-click your application environment and select **Terminate Environment**.
2. When prompted, click **Yes** to confirm that you want to terminate the environment. It will take a few minutes for Elastic Beanstalk to terminate the AWS resources running in the environment.

**Note**
When you terminate your environment, the CNAME associated with the terminated environment becomes available for anyone to use.

Deploying to your environment

Now that you have tested your application, it is easy to edit and redeploy your application and see the results in moments.

**To edit and redeploy your ASP.NET web application**

1. In **Solution Explorer**, right-click your application, and then click **Republish to Environment <your environment name>**. The Re-publish to AWS Elastic Beanstalk wizard opens.
2. Review your deployment details and click **Deploy**.

   **Note**
   If you want to change any of your settings, you can click **Cancel** and use the **Publish to AWS** wizard instead. For instructions, see Create an Elastic Beanstalk environment (p. 203).

   Your updated ASP.NET web project will be exported as a web deploy file with the new version label, uploaded to Amazon S3, and registered as a new application version with Elastic Beanstalk. The Elastic Beanstalk deployment feature monitors your existing environment until it becomes available with the newly deployed code. On the **env:<environment name>** tab, you will see the status of your environment.

   You can also deploy an existing application to an existing environment if, for instance, you need to roll back to a previous application version.

   **To deploy an application version to an existing environment**

   1. Right-click your Elastic Beanstalk application by expanding the Elastic Beanstalk node in **AWS Explorer**. Select **View Status**.
   2. In the **App: <application name>** tab, click **Versions**.
   3. Click the application version you want to deploy and click **Publish Version**.
   4. In the **Publish Application Version** wizard, click **Next**.
5. Review your deployment options, and click **Deploy**.

Your ASP.NET project will be exported as a web deploy file and uploaded to Amazon S3. The Elastic Beanstalk deployment feature will monitor your environment until it becomes available with the newly deployed code. On the **env:<environment name>** tab, you will see status for your environment.

**Managing your Elastic Beanstalk application environments**

With the AWS Toolkit for Visual Studio and the AWS Management Console, you can change the provisioning and configuration of the AWS resources used by your application environments. For information on how to manage your application environments using the AWS Management Console, see
Managing environments (p. 390). This section discusses the specific service settings you can edit in the AWS Toolkit for Visual Studio as part of your application environment configuration.

Changing environment configurations settings

When you deploy your application, Elastic Beanstalk configures a number of AWS cloud computing services. You can control how these individual services are configured using the AWS Toolkit for Visual Studio.

To edit an application's environment settings

- Expand the Elastic Beanstalk node and your application node. Then right-click your Elastic Beanstalk environment in AWS Explorer. Select View Status.

You can now configure settings for the following:

- Server
- Load balancing
- Autoscaling
- Notifications
- Environment properties

Configuring EC2 server instances using the AWS toolkit for Visual Studio

Amazon Elastic Compute Cloud (Amazon EC2) is a web service that you use to launch and manage server instances in Amazon's data centers. You can use Amazon EC2 server instances at any time, for as long as you need, and for any legal purpose. Instances are available in different sizes and configurations. For more information, go to Amazon EC2.

You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration with the Server tab inside your application environment tab in the AWS Toolkit for Visual Studio.

Amazon EC2 instance types

Instance type displays the instance types available to your Elastic Beanstalk application. Change the instance type to select a server with the characteristics (including memory size and CPU power) that
are most appropriate to your application. For example, applications with intensive and long-running
operations can require more CPU or memory.

For more information about the Amazon EC2 instance types available for your Elastic Beanstalk
application, see Instance Types in the Amazon Elastic Compute Cloud User Guide.

Amazon EC2 security groups

You can control access to your Elastic Beanstalk application using an Amazon EC2 Security Group. A
security group defines firewall rules for your instances. These rules specify which ingress (i.e., incoming)
network traffic should be delivered to your instance. All other ingress traffic will be discarded. You can
modify rules for a group at any time. The new rules are automatically enforced for all running instances
and instances launched in the future.

You can set up your Amazon EC2 security groups using the AWS Management Console or by using the
AWS Toolkit for Visual Studio. You can specify which Amazon EC2 Security Groups control access to your
Elastic Beanstalk application by entering the names of one or more Amazon EC2 security group names
(delimited by commas) into the EC2 Security Groups text box.

   **Note**
   Make sure port 80 (HTTP) is accessible from 0.0.0.0/0 as the source CIDR range if you want to
   enable health checks for your application. For more information about health checks, see Health
   checks (p. 219).

To create a security group using the AWS toolkit for Visual Studio

1. In Visual Studio, in AWS Explorer, expand the Amazon EC2 node, and then double-click Security
   Groups.
2. Click Create Security Group, and enter a name and description for your security group.
3. Click OK.

For more information on Amazon EC2 Security Groups, see Using Security Groups in the Amazon Elastic
Compute Cloud User Guide.

Amazon EC2 key pairs

You can securely log in to the Amazon EC2 instances provisioned for your Elastic Beanstalk application
with an Amazon EC2 key pair.

   **Important**
   You must create an Amazon EC2 key pair and configure your Elastic Beanstalk–provisioned
   Amazon EC2 instances to use the Amazon EC2 key pair before you can access your Elastic
   Beanstalk–provisioned Amazon EC2 instances. You can create your key pair using the Publish to
   AWS wizard inside the AWS Toolkit for Visual Studio when you deploy your application to Elastic
   Beanstalk. If you want to create additional key pairs using the Toolkit, follow the steps below.
   Alternatively, you can set up your Amazon EC2 key pairs using the AWS Management Console.
   For instructions on creating a key pair for Amazon EC2, see the Amazon Elastic Compute Cloud
   Getting Started Guide.

   The Existing Key Pair text box lets you specify the name of an Amazon EC2 key pair you can use to
   securely log in to the Amazon EC2 instances running your Elastic Beanstalk application.

To specify the name of an Amazon EC2 key pair

1. Expand the Amazon EC2 node and double-click Key Pairs.
2. Click Create Key Pair and enter the key pair name.
3. Click OK.
For more information about Amazon EC2 key pairs, go to Using Amazon EC2 Credentials in the Amazon Elastic Compute Cloud User Guide. For more information about connecting to Amazon EC2 instances, see Listing and connecting to server instances (p. 225).

Monitoring interval

By default, only basic Amazon CloudWatch metrics are enabled. They return data in five-minute periods. You can enable more granular one-minute CloudWatch metrics by selecting 1 minute for the Monitoring Interval in the Server section of the Configuration tab for your environment in the AWS Toolkit for Eclipse.

Note

Amazon CloudWatch service charges can apply for one-minute interval metrics. See Amazon CloudWatch for more information.

Custom AMI ID

You can override the default AMI used for your Amazon EC2 instances with your own custom AMI by entering the identifier of your custom AMI into the Custom AMI ID box in the Server section of the Configuration tab for your environment in the AWS Toolkit for Eclipse.

Important

Using your own AMI is an advanced task that you should do with care. If you need a custom AMI, we recommend you start with the default Elastic Beanstalk AMI and then modify it. To be considered healthy, Elastic Beanstalk expects Amazon EC2 instances to meet a set of requirements, including having a running host manager. If these requirements are not met, your environment might not work properly.

Configuring Elastic Load Balancing using the AWS toolkit for Visual Studio

Elastic Load Balancing is an Amazon web service that helps you improve the availability and scalability of your application. This service makes it easy for you to distribute application loads between two or more Amazon EC2 instances. Elastic Load Balancing enables availability through redundancy and supports traffic growth for your application.

Elastic Load Balancing lets you automatically distribute and balance the incoming application traffic among all the instances you are running. The service also makes it easy to add new instances when you need to increase the capacity of your application.

Elastic Beanstalk automatically provisions Elastic Load Balancing when you deploy an application. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration with the Load Balancer tab inside your application environment tab in AWS Toolkit for Visual Studio.
The following sections describe the Elastic Load Balancing parameters you can configure for your application.

**Ports**

The load balancer provisioned to handle requests for your Elastic Beanstalk application sends requests to the Amazon EC2 instances that are running your application. The provisioned load balancer can listen for requests on HTTP and HTTPS ports and route requests to the Amazon EC2 instances in your AWS Elastic Beanstalk application. By default, the load balancer handles requests on the HTTP port. At least one of the ports (either HTTP or HTTPS) must be turned on.

**Important**

Make sure that the port you specified is not locked down; otherwise, users will not be able to connect to your Elastic Beanstalk application.

**Controlling the HTTP port**

To turn off the HTTP port, select **OFF** for **HTTP Listener Port**. To turn on the HTTP port, you select an HTTP port (for example, **80**) from the list.

**Note**

To access your environment using a port other than the default port 80, such as port 8080, add a listener to the existing load balancer and configure the new listener to listen on that port. For example, using the **AWS CLI for Classic load balancers**, type the following command, replacing **LOAD_BALANCER_NAME** with the name of your load balancer for Elastic Beanstalk.

```
aws elb create-load-balancer-listeners --load-balancer-name LOAD_BALANCER_NAME
--listeners "Protocol=HTTP, LoadBalancerPort=8080, InstanceProtocol=HTTP, InstancePort=80"
```

For example, using the **AWS CLI for Application Load Balancers**, type the following command, replacing **LOAD_BALANCER_ARN** with the ARN of your load balancer for Elastic Beanstalk.
aws elbv2 create-listener --load-balancer-arn LOAD_BALANCER_ARN --protocol HTTP --port 8080

If you want Elastic Beanstalk to monitor your environment, do not remove the listener on port 80.

Controlling the HTTPS port

Elastic Load Balancing supports the HTTPS/TLS protocol to enable traffic encryption for client connections to the load balancer. Connections from the load balancer to the EC2 instances use plaintext encryption. By default, the HTTPS port is turned off.

To turn on the HTTPS port

1. Create a new certificate using AWS Certificate Manager (ACM) or upload a certificate and key to AWS Identity and Access Management (IAM). For more information about requesting an ACM certificate, see Request a Certificate in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see Importing Certificates in the AWS Certificate Manager User Guide. If ACM is not available in your region, use AWS Identity and Access Management (IAM) to upload a third-party certificate. The ACM and IAM services store the certificate and provide an Amazon Resource Name (ARN) for the SSL certificate. For more information about creating and uploading certificates to IAM, see Working with Server Certificates in IAM User Guide.

2. Specify the HTTPS port by selecting a port for HTTPS Listener Port.

3. For SSL Certificate ID, enter the Amazon Resources Name (ARN) of your SSL certificate. For example, arn:aws:iam::123456789012:server-certificate/abc/certs/build or arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678. Use the SSL certificate that you created or uploaded in step 1.

To turn off the HTTPS port, select OFF for HTTPS Listener Port.

Health checks

The health check definition includes a URL to be queried for instance health. By default, Elastic Beanstalk uses TCP:80 for nonlegacy containers and HTTP:80 for legacy containers. You can override the default URL to match an existing resource in your application (e.g., /myapp/default.aspx) by entering it in the Application Health Check URL box. If you override the default URL, then Elastic Beanstalk uses HTTP to query the resource. To check if you are using a legacy container type, see the section called "Why are some platform versions marked legacy?" (p. 463)

You can control the settings for the health check using the EC2 Instance Health Check section of the Load Balancing panel.
The health check definition includes a URL to be queried for instance health. Override the default URL to match an existing resource in your application (e.g., /myapp/index.jsp) by entering it in the **Application Health Check URL** box.

The following list describes the health check parameters you can set for your application.

- **For Health Check Interval (seconds)**, enter the number of seconds Elastic Load Balancing waits between health checks for your application's Amazon EC2 instances.
- **For Health Check Timeout (seconds)**, specify the number of seconds Elastic Load Balancing waits for a response before it considers the instance unresponsive.
- **For Healthy Check Count Threshold and Unhealthy Check Count Threshold**, specify the number of consecutive successful or unsuccessful URL probes before Elastic Load Balancing changes the instance health status. For example, specifying 5 for **Unhealthy Check Count Threshold** means that the URL would have to return an error message or timeout five consecutive times before Elastic Load Balancing considers the health check failed.

**Sessions**

By default, a load balancer routes each request independently to the server instance with the smallest load. By comparison, a sticky session binds a user's session to a specific server instance so that all requests coming from the user during the session are sent to the same server instance.

Elastic Beanstalk uses load balancer–generated HTTP cookies when sticky sessions are enabled for an application. The load balancer uses a special load balancer–generated cookie to track the application instance for each request. When the load balancer receives a request, it first checks to see if this cookie is present in the request. If so, the request is sent to the application instance specified in the cookie. If there is no cookie, the load balancer chooses an application instance based on the existing load balancing algorithm. A cookie is inserted into the response for binding subsequent requests from the same user to that application instance. The policy configuration defines a cookie expiry, which establishes the duration of validity for each cookie.

You can use the **Sessions** section on the **Load Balancer** tab to specify whether or not the load balancer for your application allows session stickiness.

For more information on Elastic Load Balancing, go to the Elastic Load Balancing Developer Guide.

**Configuring Auto Scaling using the AWS toolkit for Visual Studio**

Amazon EC2 Auto Scaling is an Amazon web service designed to automatically launch or terminate Amazon EC2 instances based on user-defined triggers. Users can set up **Auto Scaling groups** and associate **triggers** with these groups to automatically scale computing resources based on metrics such as bandwidth usage or CPU utilization. Amazon EC2 Auto Scaling works with Amazon CloudWatch to retrieve metrics for the server instances running your application.

Amazon EC2 Auto Scaling lets you take a group of Amazon EC2 instances and set various parameters to have this group automatically increase or decrease in number. Amazon EC2 Auto Scaling can add or remove Amazon EC2 instances from that group to help you seamlessly deal with traffic changes to your application.

Amazon EC2 Auto Scaling also monitors the health of each Amazon EC2 instance that it launches. If any instance terminates unexpectedly, Amazon EC2 Auto Scaling detects the termination and launches a replacement instance. This capability enables you to maintain a fixed, desired number of Amazon EC2 instances automatically.
Elastic Beanstalk provisions Amazon EC2 Auto Scaling for your application. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration with the **Auto Scaling** tab inside your application environment tab in the AWS Toolkit for Visual Studio.

**Launch the configuration**

You can edit the launch configuration to control how your Elastic Beanstalk application provisions Amazon EC2 Auto Scaling resources.

The **Minimum Instance Count** and **Maximum Instance Count** boxes let you specify the minimum and maximum size of the Auto Scaling group that your Elastic Beanstalk application uses.

**Note**
To maintain a fixed number of Amazon EC2 instances, set **Minimum Instance Count** and **Maximum Instance Count** to the same value.

The **Availability Zones** box lets you specify the number of Availability Zones you want your Amazon EC2 instances to be in. It is important to set this number if you want to build fault-tolerant applications. If one Availability Zone goes down, your instances will still be running in your other Availability Zones.

**Note**
Currently, it is not possible to specify which Availability Zone your instance will be in.
Triggers

A trigger is an Amazon EC2 Auto Scaling mechanism that you set to tell the system when you want to increase (scale out) the number of instances, and when you want to decrease (scale in) the number of instances. You can configure triggers to fire on any metric published to Amazon CloudWatch, such as CPU utilization, and determine if the conditions you specified have been met. When the upper or lower thresholds of the conditions you have specified for the metric have been breached for the specified period of time, the trigger launches a long-running process called a Scaling Activity.

You can define a scaling trigger for your Elastic Beanstalk application using AWS Toolkit for Visual Studio.

![Trigger Parameters Table]

Amazon EC2 Auto Scaling triggers work by watching a specific Amazon CloudWatch metric for an instance. Triggers include CPU utilization, network traffic, and disk activity. Use the Trigger Measurement setting to select a metric for your trigger.

The following list describes the trigger parameters you can configure using the AWS Management Console.

- You can specify which statistic the trigger should use. You can select Minimum, Maximum, Sum, or Average for Trigger Statistic.
- For Unit of Measurement, specify the unit for the trigger measurement.
- The value in the Measurement Period box specifies how frequently Amazon CloudWatch measures the metrics for your trigger. The Breach Duration is the amount of time a metric can be beyond its defined limit (as specified for the Upper Threshold and Lower Threshold) before the trigger fires.
- For Upper Breach Scale Increment and Lower Breach Scale Increment, specify how many Amazon EC2 instances to add or remove when performing a scaling activity.

For more information on Amazon EC2 Auto Scaling, see the Amazon EC2 Auto Scaling section on Amazon Elastic Compute Cloud Documentation.

Configuring notifications using AWS toolkit for Visual Studio

Elastic Beanstalk uses the Amazon Simple Notification Service (Amazon SNS) to notify you of important events affecting your application. To enable Amazon SNS notifications, simply enter your email address in the Email Address box. To disable these notifications, remove your email address from the box.
Configuring .NET containers using the AWS toolkit for Visual Studio

The **Container/.NET Options** panel lets you fine-tune the behavior of your Amazon EC2 instances and enable or disable Amazon S3 log rotation. You can use the AWS Toolkit for Visual Studio to configure your container information.

**Note**
You can modify your configuration settings with zero downtime by swapping the CNAME for your environments. For more information, see Blue/Green deployments with Elastic Beanstalk (p. 442).

If you want to, you can extend the number of parameters. For information about extending parameters, see Option settings (p. 663).

**To access the Container/.NET options panel for your Elastic Beanstalk application**

1. In AWS Toolkit for Visual Studio, expand the Elastic Beanstalk node and your application node.
2. In **AWS Explorer**, double-click your Elastic Beanstalk environment.
3. At the bottom of the **Overview** pane, click the **Configuration** tab.
4. Under **Container**, you can configure container options.
.NET container options

You can choose the version of .NET Framework for your application. Choose either 2.0 or 4.0 for Target runtime. Select Enable 32-bit Applications if you want to enable 32-bit applications.

Application settings

The Application Settings section lets you specify environment variables that you can read from your application code.

Managing accounts

If you want to set up different AWS accounts to perform different tasks, such as testing, staging, and production, you can add, edit, and delete accounts using the AWS Toolkit for Visual Studio.

To manage multiple accounts

1. In Visual Studio, on the View menu, click AWS Explorer.
2. Beside the Account list, click the Add Account button.

The Add Account dialog box appears.

3. Fill in the requested information.
4. Your account information now appears on the AWS Explorer tab. When you publish to Elastic Beanstalk, you can select which account you would like to use.
Listing and connecting to server instances

You can view a list of Amazon EC2 instances running your Elastic Beanstalk application environment through the AWS Toolkit for Visual Studio or from the AWS Management Console. You can connect to these instances using Remote Desktop Connection. For information about listing and connecting to your server instances using the AWS Management Console, see Listing and connecting to server instances (p. 797). The following section steps you through viewing and connecting you to your server instances using the AWS Toolkit for Visual Studio.

To view and connect to Amazon EC2 instances for an environment

1. In Visual Studio, in AWS Explorer, expand the Amazon EC2 node and double-click Instances.
2. Right-click the instance ID for the Amazon EC2 instance running in your application's load balancer in the Instance column and select Open Remote Desktop from the context menu.

3. Select Use EC2 keypair to log on and paste the contents of your private key file that you used to deploy your application in the Private key box. Alternatively, enter your user name and password in the User name and Password text boxes.

   Note
   If the key pair is stored inside the Toolkit, the text box does not appear.

4. Click OK.
Monitoring application health

When you are running a production website, it is important to know that your application is available and responding to requests. To assist with monitoring your application’s responsiveness, Elastic Beanstalk provides features where you can monitor statistics about your application and create alerts that trigger when thresholds are exceeded.

For information about the health monitoring provided by Elastic Beanstalk, see Basic health reporting (p. 752).

You can access operational information about your application by using either the AWS Toolkit for Visual Studio or the AWS Management Console.

The toolkit displays your environment’s status and application health in the Status field.

To monitor application health

1. In the AWS Toolkit for Visual Studio, in AWS Explorer, expand the Elastic Beanstalk node, and then expand your application node.
2. Right-click your Elastic Beanstalk environment, and then click View Status.
3. On your application environment tab, click Monitoring.

The Monitoring panel includes a set of graphs showing resource usage for your particular application environment.

Note
By default, the time range is set to the last hour. To modify this setting, in the Time Range list, click a different time range.

You can use the AWS Toolkit for Visual Studio or the AWS Management Console to view events associated with your application.
To view application events

1. In the AWS Toolkit for Visual Studio, in **AWS Explorer**, expand the Elastic Beanstalk node and your application node.
2. Right-click your Elastic Beanstalk environment in **AWS Explorer** and then click **View Status**.
3. In your application environment tab, click **Events**.

![Events](image)

Deploying Elastic Beanstalk applications in .NET using the deployment tool

The AWS Toolkit for Visual Studio includes a deployment tool, a command line tool that provides the same functionality as the deployment wizard in the AWS Toolkit. You can use the deployment tool in your build pipeline or in other scripts to automate deployments to Elastic Beanstalk.

The deployment tool supports both initial deployments and redeployments. If you previously deployed your application using the deployment tool, you can redeploy using the deployment wizard within Visual Studio. Similarly, if you have deployed using the wizard, you can redeploy using the deployment tool.

**Note**
The deployment tool does not apply recommended values (p. 596) for configuration options like the console or EB CLI. Use configuration files (p. 662) to ensure that any settings that you need are configured when you launch your environment.

This chapter walks you through deploying a sample .NET application to Elastic Beanstalk using the deployment tool, and then redeploying the application using an incremental deployment. For a more in-depth discussion about the deployment tool, including the parameter options, see Deployment Tool.

**Prerequisites**

To use the deployment tool, you need to install the AWS Toolkit for Visual Studio. For information on prerequisites and installation instructions, see AWS Toolkit for Microsoft Visual Studio.

The deployment tool is typically installed in one of the following directories on Windows:

<table>
<thead>
<tr>
<th>32-bit</th>
<th>64-bit</th>
</tr>
</thead>
<tbody>
<tr>
<td>C:\Program Files\AWS Tools\Deployment Tool\awsdeploy.exe</td>
<td>C:\Program Files (x86)\AWS Tools\Deployment Tool\awsdeploy.exe</td>
</tr>
</tbody>
</table>
Deploy to Elastic Beanstalk

To deploy the sample application to Elastic Beanstalk using the deployment tool, you first need to modify the `ElasticBeanstalkDeploymentSample.txt` configuration file, which is provided in the `Samples` directory. This configuration file contains the information necessary to deploy your application, including the application name, application version, environment name, and your AWS access credentials. After modifying the configuration file, you then use the command line to deploy the sample application.

Your web deploy file is uploaded to Amazon S3 and registered as a new application version with Elastic Beanstalk. It will take a few minutes to deploy your application. Once the environment is healthy, the deployment tool outputs a URL for the running application.

To deploy a .NET application to Elastic Beanstalk

1. From the `Samples` subdirectory where the deployment tool is installed, open `ElasticBeanstalkDeploymentSample.txt` and enter your AWS access key and AWS secret key as in the following example.

   ```
   ### AWS Access Key and Secret Key used to create and deploy the application instance
   AWSAccessKey = AKIAIOSFODNN7EXAMPLE
   AWSSecretKey = wJalrXUtnFEMI/K7MDENG/bPxRfiCYEXAMPLEKEY
   ```

   Note
   For API access, you need an access key ID and secret access key. Use IAM user access keys instead of AWS account root user access keys. For more information about creating access keys, see [Managing access keys for IAM users](#) in the [IAM User Guide](#).

2. At the command line prompt, type the following:

   ```dos
   C:\Program Files (x86)\AWS Tools\Deployment Tool>awsdeploy.exe /w Samples\ElasticBeanstalkDeploymentSample.txt
   ```

   It takes a few minutes to deploy your application. If the deployment succeeds, you will see the message, Application deployment completed; environment health is Green.

   Note
   If you receive the following error, the CNAME already exists.

   ```
   [Error]: Deployment to AWS Elastic Beanstalk failed with exception: DNS name (MyAppEnv.elasticbeanstalk.com) is not available.
   ```

   Because a CNAME must be unique, you need to change `Environment.CNAME` in `ElasticBeanstalkDeploymentSample.txt`.

3. In your web browser, navigate to the URL of your running application. The URL will be in the form `<CNAME.elasticbeanstalk.com>` (e.g., `MyAppEnv.elasticbeanstalk.com`).

Migrating your on-premises .NET application to Elastic Beanstalk

If you’re thinking about migrating your .NET application from on-premises servers to Amazon Web Services (AWS), the .NET Migration Assistant for AWS Elastic Beanstalk might be useful for you. The assistant is an interactive PowerShell utility that migrates a .NET application from Windows Server with IIS running on premises to AWS Elastic Beanstalk. The assistant can migrate an entire website to Elastic Beanstalk with minimal or no changes needed.
For more information about the .NET Migration Assistant for AWS Elastic Beanstalk and to download it, see the https://github.com/awslabs/windows-web-app-migration-assistant repository on GitHub.

If your application includes Microsoft SQL Server databases, the assistant's documentation on GitHub includes several options for migrating them.

Resources

There are several places you can go to get additional help when developing your .NET applications:

<table>
<thead>
<tr>
<th>Resource</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET Development Forum</td>
<td>Post your questions and get feedback.</td>
</tr>
<tr>
<td>.NET Developer Center</td>
<td>One-stop shop for sample code, documentation, tools, and additional resources.</td>
</tr>
<tr>
<td>AWS SDK for .NET Documentation</td>
<td>Read about setting up the SDK and running code samples, features of the SDK, and detailed information about the API operations for the SDK.</td>
</tr>
</tbody>
</table>

Deploying Node.js applications to Elastic Beanstalk

Topics
- Getting started with Node.js on Elastic Beanstalk (p. 229)
- Setting up your Node.js development environment (p. 230)
- Using the Elastic Beanstalk Node.js platform (p. 232)
- Deploying an Express application to Elastic Beanstalk (p. 241)
- Deploying an Express application with clustering to Elastic Beanstalk (p. 245)
- Deploying a Node.js application with DynamoDB to Elastic Beanstalk (p. 253)
- Adding an Amazon RDS DB instance to your Node.js application environment (p. 262)
- Resources (p. 264)

AWS Elastic Beanstalk for Node.js makes it easy to deploy, manage, and scale your Node.js web applications using Amazon Web Services. Elastic Beanstalk for Node.js is available to anyone developing or hosting a web application using Node.js. This chapter provides step-by-step instructions for deploying your Node.js web application to Elastic Beanstalk using the Elastic Beanstalk management console, and provides walkthroughs for common tasks such as database integration and working with the Express framework.

After you deploy your Elastic Beanstalk application, you can continue to use EB CLI to manage your application and environment, or you can use the Elastic Beanstalk console, AWS CLI, or the APIs.

The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

Getting started with Node.js on Elastic Beanstalk

To get started with Node.js applications on AWS Elastic Beanstalk, all you need is an application source bundle (p. 379) to upload as your first application version and to deploy to an environment. When
you create an environment, Elastic Beanstalk allocates all of the AWS resources needed to run a highly scalable web application.

**Launching an environment with a sample Node.js application**

Elastic Beanstalk provides single page sample applications for each platform as well as more complex examples that show the use of additional AWS resources such as Amazon RDS and language or platform-specific features and APIs.

### Samples

<table>
<thead>
<tr>
<th>Environment type</th>
<th>Source bundle</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Web Server</td>
<td>nodejs.zip</td>
<td>Single page application. Use the procedure at Create an Example Application (p. 3) to launch this example.</td>
</tr>
<tr>
<td>Web Server with Amazon RDS</td>
<td>nodejs-express-hiking-v1.zip</td>
<td>Hiking log application that uses the Express framework and an RDS database. Tutorial (p. 241)</td>
</tr>
<tr>
<td>Web Server with Amazon ElastiCache</td>
<td>nodejs-example-express-elasticache.zip</td>
<td>Express web application that uses Amazon ElastiCache for clustering. Clustering enhances your web application's high availability, performance, and security. Tutorial (p. 245)</td>
</tr>
<tr>
<td>Web Server with DynamoDB, Amazon SNS and Amazon SQS</td>
<td>eb-node-express-sample-v1.0.zip</td>
<td>Clone the repo at GitHub.com Express web site that collects user contact information for a new company's marketing campaign. Uses the AWS SDK for JavaScript in Node.js to write entries to a DynamoDB table, and Elastic Beanstalk configuration files to create resources in DynamoDB, Amazon SNS and Amazon SQS. Tutorial (p. 253)</td>
</tr>
</tbody>
</table>

### Next steps

After you have an environment running an application, you can deploy a new version of the application or a completely different application at any time. Deploying a new application version is very quick because it doesn't require provisioning or restarting EC2 instances. For details about application deployment, see Deploy a New Version of Your Application (p. 7).

After you've deployed a sample application or two and are ready to start developing and running Node.js applications locally, see the next section (p. 230) to set up a Node.js development environment with all of the tools that you will need.

### Setting up your Node.js development environment

Set up a Node.js development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see Configuring your development machine (p. 928).
Installing Node.js

Install Node.js to run Node.js applications locally. If you don't have a preference, get the latest version supported by Elastic Beanstalk. See Node.js in the AWS Elastic Beanstalk Platforms document for a list of supported versions.

Download Node.js at nodejs.org.

Installing npm

Node.js uses the npm package manager to helps you install tools and frameworks for use in your application. Download npm at npmjs.com.

Installing the AWS SDK for Node.js

If you need to manage AWS resources from within your application, install the AWS SDK for JavaScript in Node.js. Install the SDK with npm:

```
$ npm install aws-sdk
```

Visit the AWS SDK for JavaScript in Node.js homepage for more information.

Installing Express

Express is a web application framework that runs on Node.js. To use it, set up Express and create the project structure. The following walks you through setting up Express on a Linux operating system.

**Note**

Depending on your permission level to system directories, you might need to prefix some of these commands with `sudo`.

**To set up your Express development environment on your local computer**

1. Create a directory for your Express application.

```
~$ mkdir node-express
~$ cd node-express
```

2. Install Express globally so that you have access to the `express` command.

```
~/node-express$ npm install -g express-generator
```

3. Depending on your operating system, you may need to set your path to run the `express` command. If you need to set your path, use the output from the previous step when you installed Express. The following is an example.

```
~/node-express$ export PATH=$PATH:/usr/local/share/npm/bin/express
```

4. Run the `express` command. This generates `package.json`, `app.js`, and a few directories.
When prompted if you want to continue, type `y`.

5. Set up local dependencies.

```
~/node-express$ npm install
```

6. Verify it works.

```
~/node-express$ npm start
```

You should see output similar to the following:

```
> nodejs@0.0.0 start /home/local/user/node-express
> node ./bin/www
```

The server runs on port 3000 by default. To test it, run `curl http://localhost:3000` in another terminal, or open a browser on the local computer and go to `http://localhost:3000`.

Press `Ctrl+C` to stop the server.

---

## Using the Elastic Beanstalk Node.js platform

**Important**

Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

The AWS Elastic Beanstalk Node.js platform is a set of platform versions for Node.js web applications that run behind an nginx proxy server.

Elastic Beanstalk provides configuration options (p. 595) that you can use to customize the software that runs on the EC2 instances in your Elastic Beanstalk environment. You can configure environment variables needed by your application, enable log rotation to Amazon S3, and map folders in your application source that contain static files to paths served by the proxy server.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment's configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

You can include a `Package.json` file (p. 237) in your source bundle to install packages during deployment, to provide a start command, and to specify the Node.js version you want your application to use. You can include an `npm-shrinkwrap.json` file (p. 238) to lock down dependency versions.

The Node.js platform includes a proxy server to serve static assets, forward traffic to your application, and compress responses. You can extend or override the default proxy configuration (p. 238) for advanced scenarios.
You can add a `Procfile` to your source bundle to specify the command that starts your application, as the following example shows. This feature replaces the legacy `NodeCommand` option in the `aws:elasticbeanstalk:container:nodejs` namespace.

**Example Procfile**

```
web: node index.js
```

For details about `Procfile` usage, expand the Buildfile and Procfile section in the section called “Extending Linux platforms” (p. 30).

When you don't provide a `Procfile`, Elastic Beanstalk runs `npm start` if you provide a `package.json` file. If you don't provide that either, Elastic Beanstalk looks for the file `app.js` or `server.js`, in this order, and runs it.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

**Configuring your Node.js environment**

The Node.js platform settings let you fine-tune the behavior of your Amazon EC2 instances. You can edit the Elastic Beanstalk environment's Amazon EC2 instance configuration using the Elastic Beanstalk console.

Use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.

**To configure your Node.js environment in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

**Container options**

You can specify these platform-specific options:

- **Proxy server** – The proxy server to use on your environment instances. By default, nginx is used.

**Log options**

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.
- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application's Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

**Static files**

To improve performance, the **Static files** section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

**Environment properties**

The **Environment Properties** section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. These settings are passed in as key-value pairs to the application.

Inside the Node.js environment running in AWS Elastic Beanstalk, you can access the environment variables using `process.env.ENV_VARIABLE` similar to the following example.

```javascript
var endpoint = process.env.API_ENDPOINT
```

The Node.js platform sets the PORT environment variable to the port to which the proxy server passes traffic. See Configuring the proxy server (p. 238).

See Environment properties and other software settings (p. 572) for more information.

**Configuring an Amazon Linux AMI (preceding Amazon Linux 2) Node.js environment**

The following console software configuration categories are supported only on an Elastic Beanstalk Node.js environment that uses an Amazon Linux AMI platform version (preceding Amazon Linux 2).

**Container options**

On the configuration page, specify the following:

- **Proxy server** – Specifies which web server to use to proxy connections to Node.js. By default, nginx is used. If you select none, static file mappings do not take effect, and gzip compression is disabled.
- **Node.js version** – Specifies the version of Node.js. For a list of supported Node.js versions, see Node.js in the AWS Elastic Beanstalk Platforms guide.
- **Gzip compression** – Specifies whether gzip compression is enabled. By default, gzip compression is enabled.
- **Node command** – Lets you enter the command used to start the Node.js application. An empty string (the default) means Elastic Beanstalk will use `app.js`, then `server.js`, and then `npm start` in that order.

**Node.js configuration namespace**

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.
You can choose the proxy to use on your environment’s instances by using the
aws:elasticbeanstalk:environment:proxy namespace. The following example configures your
environment to use the Apache HTTPD proxy server.

Example .ebextensions/nodejs-settings.config

```
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache
```

You can configure the proxy to serve static files by using the
aws:elasticbeanstalk:environment:proxy:staticfiles namespace. For details and an
example, see the section called “Static files” (p. 712).

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to
configuration files, you can also set configuration options using the console, saved configurations, the EB
CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

The Amazon Linux AMI (preceding Amazon Linux 2) Node.js
platform

If your Elastic Beanstalk Node.js environment uses an Amazon Linux AMI platform version (preceding
Amazon Linux 2), read the additional information in this section.

Node.js platform-specific configuration options

Elastic Beanstalk supports some platform-specific configurations options for Amazon Linux AMI Node.js
platform versions. You can choose which proxy server to run in front of your application, choose a
specific version of Node.js to run, and choose the command used to run your application.

For proxy server, in addition to nginx, you can choose the Apache proxy server. In addition, you can
set the none value to the ProxyServer option. In this case, Elastic Beanstalk runs your application as
standalone, not behind any proxy server. If your environment runs a standalone application, update your
code to listen to the port that nginx forwards traffic to.

```
var port = process.env.PORT || 8080;
app.listen(port, function() {
  console.log('Server running at http://127.0.0.1:%s', port);
});
```

Node.js language versions

In terms of supported language version, the Node.js Amazon Linux AMI platform is slightly different
than other Elastic Beanstalk managed platforms. Each Node.js platform version supports a few Node.js
language versions. For a list of supported Node.js versions, see Node.js in the AWS Elastic Beanstalk
Platforms guide.

You can use a platform-specific configuration option to set the language version. For details, see the
section called “Configuring your Node.js environment” (p. 233). Alternatively, you can use the Elastic
Beanstalk console to update the Node.js version that your environment uses as part of updating your
platform version, as shown in the following procedure.

Note
When support for the version of Node.js that you are using is removed from the platform, you
must change or remove the version setting prior to doing a platform update (p. 452). This
might occur when a security vulnerability is identified for one or more versions of Node.js.
When this happens, attempting to update to a new version of the platform that doesn’t support
the configured NodeVersion (p. 657) fails. To avoid needing to create a new environment,
change the **NodeVersion** configuration option to a Node.js version that is supported by both the old platform version and the new one, or remove the option setting (p. 606), and then perform the platform update.

### To configure your environment’s Node.js version in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. On the environment overview page, under **Platform**, choose **Change**.
4. On the **Update platform version** dialog, select a Node.js version.
5. Choose **Save**.

### Node.js configuration namespaces

The following configuration file tells Elastic Beanstalk to use npm start to run the application, sets the proxy type to Apache, enables compression, and configures the proxy to serve static files from two source directories: HTML files at the html path under the website's root from the statichtml source directory, and image files at the images path under the website's root from the staticimages source directory.

Example .ebextensions/node-settings.config

```yaml
option_settings:
  aws:elasticbeanstalk:container:nodejs:
    NodeCommand: "npm start"
    ProxyServer: apache
    GzipCompression: true
  aws:elasticbeanstalk:container:nodejs:staticfiles:
    /html: statichtml
    /images: staticimages
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

### Configuring your application's dependencies

Your application might have dependencies on some Node.js modules, like the ones you specify in require() statements. You can specify these dependencies using a package.json file. Alternatively, you can include your application's dependencies in the source bundle and deploy them with the application. This page discusses both of these ways.

#### Specifying Node.js dependencies with a package.json file

Include a package.json file in the root of your project source to specify dependency packages (use the dependencies keyword) and to provide a start command (use the scripts keyword). Using the scripts keyword can replace the legacy NodeCommand option in the aws:elasticbeanstalk:container:nodejs namespace.

Example package.json – Express

```json
{
  "name": "my-app",
  "version": "0.0.1",
  "private": true,
  "dependencies": {
    "ejs": "latest",
    "aws-sdk": "latest",
    "express": "latest",
    "body-parser": "latest"
  },
  "scripts": {
    "start": "node app.js"
  }
}
```

When a package.json file is present, Elastic Beanstalk runs npm install to install dependencies. It also uses the start command to start your application.

By default, Elastic Beanstalk installs dependencies in production mode (npm install --production). If you want to install development dependencies on your environment instances, set the NPM_USE_PRODUCTION environment property (p. 574) to false.
You can also use the `engines` keyword in the `package.json` file to specify the Node.js version you want your application to use, as the following example shows. This feature replaces the legacy `NodeVersion` option in the `aws:elasticbeanstalk:container:nodejs` namespace. Be aware that you can only specify a Node.js version that corresponds with your platform branch. For example, if you’re using the Node.js 12 platform branch, you can only specify a 12.x.y Node.js version. For valid Node.js versions for each platform branch, see Node.js in the AWS Elastic Beanstalk Platforms guide.

**Example package.json – Node.js version**

```
{
  ...
  "engines": { "node" : "12.16.1" }
}
```

**Note**

When support for the version of Node.js that you are using is removed from the platform, you must change or remove the Node.js version setting prior to doing a platform update (p. 452). This might occur when a security vulnerability is identified for one or more versions of Node.js. When this happens, attempting to update to a new version of the platform that doesn't support the configured Node.js version fails. To avoid needing to create a new environment, change the Node.js version setting in `package.json` to a Node.js version that is supported by both the old platform version and the new one, or remove the setting, and then deploy the new source bundle. Only then perform the platform update.

**Including Node.js dependencies in a node_modules directory**

To deploy dependency packages to environment instances together with your application code, include them in a directory named `node_modules` in the root of your project source. Node.js looks for dependencies in this directory. For details, see Loading from node_modules Folders in the Node.js documentation.

**Note**

When you deploy a `node_modules` directory to an Amazon Linux 2 Node.js platform version, Elastic Beanstalk assumes that you’re providing your own dependency packages, and avoids installing dependencies specified in a `package.json` (p. 237) file.

**Locking dependencies with npm shrinkwrap**

The Node.js platform runs `npm install` each time you deploy. When new versions of your dependencies are available, they will be installed when you deploy your application, potentially causing the deployment to take a long time.

You can avoid upgrading dependencies by creating an `npm-shrinkwrap.json` file that locks down your application’s dependencies to the current version.

```
$ npm install
$ npm shrinkwrap
wrote npm-shrinkwrap.json
```

Include this file in your source bundle to ensure that dependencies are only installed once.

**Configuring the proxy server**

Elastic Beanstalk uses nginx or Apache HTTPD as the reverse proxy to map your application to your Elastic Load Balancing load balancer on port 80. The default is nginx. Elastic Beanstalk provides a default proxy configuration that you can either extend or override completely with your own configuration.
By default, Elastic Beanstalk configures the proxy to forward requests to your application on port 8080. You can override the default port by setting the `PORT` environment property (p. 233) to the port on which your main application listens.

**Notes**

- The port that your application listens on doesn’t affect the port that the nginx server listens to receive requests from the load balancer.
- On Amazon Linux AMI Node.js platform versions (preceding Amazon Linux 2), Elastic Beanstalk configures the proxy to forward requests to your application on port 8081. For details about proxy configuration on these Node.js platform versions, see the section called “Configuring the proxy on Amazon Linux AMI (preceding Amazon Linux 2)” (p. 239) on this page.

All Amazon Linux 2 platforms support a uniform proxy configuration feature. For details about configuring the proxy server on the new Amazon Corretto platform versions running Amazon Linux 2, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).

### Configuring the proxy on Amazon Linux AMI (preceding Amazon Linux 2)

If your Elastic Beanstalk Node.js environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the information in this section.

**Extending and overriding the default proxy configuration**

The Node.js platform uses a reverse proxy to relay requests from port 80 on the instance to your application listening on port 8081. Elastic Beanstalk provides a default proxy configuration that you can either extend or override completely with your own configuration.

To extend the default configuration, add `.conf` files to `/etc/nginx/conf.d` with a configuration file. See Terminating HTTPS on EC2 instances running Node.js (p. 727) for an example.

The Node.js platform sets the `PORT` environment variable to the port to which the proxy server passes traffic. Read this variable in your code to configure your application’s port.

```javascript
var port = process.env.PORT || 3000;
var server = app.listen(port, function () {
  console.log('Server running at http://127.0.0.1:' + port + '/');
});
```

The default nginx configuration forwards traffic to an upstream server named `nodejs` at `127.0.0.1:8081`. It is possible to remove the default configuration and provide your own in a configuration file (p. 662).

**Example .ebextensions/proxy.config**

The following example removes the default configuration and adds a custom configuration that forwards traffic to port 5000 instead of 8081.

```bash
files:
/etc/nginx/conf.d/proxy.conf:
  mode: "000644"
  owner: root
  group: root
  content:
    upstream nodejs {
      server 127.0.0.1:5000;
    }
```
The Node.js platform

The example configuration, `/etc/nginx/conf.d/proxy.conf`, uses the default configuration at `/etc/nginx/conf.d/00_elastic Beanstalk_proxy.conf` as a base to include the default server block with compression and log settings, and a static file mapping.

The `removeconfig` command removes the container's default configuration to make sure that the proxy server uses the custom configuration. Elastic Beanstalk recreates the default configuration during every configuration deployment. To account for that, the example adds a post-configuration-deployment hook, `/opt/elasticbeanstalk/hooks/configdeploy/post/99_kill_default_nginx.sh`, which removes the default configuration and restarts the proxy server.

**Note**
The default configuration may change in future versions of the Node.js platform. Use the latest version of the configuration as a base for your customizations to ensure compatibility.
If you override the default configuration, you must define any static file mappings and gzip compression, as the platform will not be able to apply the standard settings (p. 234).

## Deploying an Express application to Elastic Beanstalk

This section walks you through deploying a sample application to Elastic Beanstalk using Elastic Beanstalk Command Line Interface (EB CLI) and Git, and then updating the application to use the Express framework.

### Prerequisites

This tutorial requires the Node.js language, its package manager called npm, and the Express web application framework. For details on installing these components and setting up your local development environment, see Setting up your Node.js development environment (p. 230).

**Note**

For this tutorial, you don't need to install the AWS SDK for Node.js, which is also mentioned in Setting up your Node.js development environment (p. 230).

The tutorial also requires the Elastic Beanstalk Command Line Interface (EB CLI). For details on installing and configuring the EB CLI, see Install the EB CLI (p. 932) and Configure the EB CLI (p. 939).

### Initialize Git

The prerequisite Node.js and Express setup results in an Express project structure in the node-express folder. If you haven't already generated an Express project, run the following command. For more details, see Installing Express (p. 231).

```
~/node-express$ express && npm install
```

Now let's set up a Git repository in this folder.

### To set up a Git repository

1. Initialize the Git repository. If you don't have Git installed, download it from the Git downloads site.

   ```
   ~/node-express$ git init
   ```

2. Create a file named .gitignore and add the following files and directories to it. These files will be excluded from being added to the repository. This step is not required, but it is recommended.

   ```
   node-express/.gitignore
   ```
   ```
   node_modules/
   .gitignore
   .elasticbeanstalk/
   ```

### Create an Elastic Beanstalk environment

Configure an EB CLI repository for your application and create an Elastic Beanstalk environment running the Node.js platform.

1. Create a repository with the eb init command.

   ```
   ~/node-express$ eb init --platform node.js --region us-east-2
   Application node-express has been created.
   ```
This command creates a configuration file in a folder named `.elasticbeanstalk` that specifies settings for creating environments for your application, and creates an Elastic Beanstalk application named after the current folder.

2. Create an environment running a sample application with the `eb create` command.

```
~/node-express$ eb create --sample node-express-env
```

This command creates a load-balanced environment with the default settings for the Node.js platform and the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

3. When environment creation completes, use the `eb open` command to open the environment's URL in the default browser.

```
~/node-express$ eb open
```

**Update the application**

After you have created an environment with a sample application, you can update it with your own application. In this step, we update the sample application to use the Express framework.

**To update your application to use Express**

1. On your local computer, create an `.ebextensions` directory in the top-level directory of your source bundle. In this example, we use `node-express/.ebextensions`. 
2. Add a configuration file that sets the Node Command to "npm start":

```shell
node-express/.ebextensions/nodecommand.config
```

<table>
<thead>
<tr>
<th>option_settings:</th>
</tr>
</thead>
</table>
| aws:elasticbeanstalk:container:nodejs: NodeCommand: "npm start"

For more information, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

3. Stage the files:

```shell
~/node-express$ git add .
~/node-express$ git commit -m "First express app"
```

4. Deploy the changes:

```shell
~/node-express$ eb deploy
```

5. Once the environment is green and ready, refresh the URL to verify it worked. You should see a web page that says Welcome to Express.

Next, let's update the Express application to serve static files and add a new page.

**To configure static files and add a new page to your Express application**

1. Add a second configuration file with the following content:

```shell
node-express/.ebextensions/staticfiles.config
```

<table>
<thead>
<tr>
<th>option_settings:</th>
</tr>
</thead>
</table>

This setting configures the proxy server to serve files in the public folder at the /public path of the application. Serving files statically (p. 234) from the proxy reduces the load on your application.

2. Comment out the static mapping in node-express/app.js. This step is not required, but it is a good test to confirm that static mappings are configured correctly.

```javascript
// app.use(express.static(path.join(__dirname, 'public')));
```

3. Add your updated files to your local repository and commit your changes.

```shell
~/node-express$ git add .ebextensions/app.js
~/node-express$ git commit -m "Serve stylesheets statically with nginx."
```

4. Add node-express/routes/hike.js. Type the following:

```javascript
exports.index = function(req, res) {
    res.render('hike', {title: 'My Hiking Log'});
};
exports.add_hike = function(req, res) {
};
```
5. Update `node-express/app.js` to include three new lines.

   First, add the following line to add a `require` for this route:

   ```javascript
   hike = require('./routes/hike');
   ```

   Your file should look similar to the following snippet:

   ```javascript
   var express = require('express');
   var path = require('path');
   var hike = require('./routes/hike');
   ```

   Then, add the following two lines to `node-express/app.js` after `var app = express();`:

   ```javascript
   app.get('/hikes', hike.index);
   app.post('/add_hike', hike.add_hike);
   ```

   Your file should look similar to the following snippet:

   ```javascript
   var app = express();
   app.get('/hikes', hike.index);
   app.post('/add_hike', hike.add_hike);
   ```

6. Copy `node-express/views/index.jade` to `node-express/views/hike.jade`.

   ```bash
   ~/node-express$ cp views/index.jade views/hike.jade
   ```

7. Add your files to the local repository, commit your changes, and deploy your updated application.

   ```bash
   ~/node-express$ git add .
   ~/node-express$ git commit -m "Add hikes route and template."
   ~/node-express$ eb deploy
   ```

8. Your environment will be updated after a few minutes. After your environment is green and ready, verify it worked by refreshing your browser and appending `hikes` at the end of the URL (e.g., `http://node-express-env-syypntcz2q.elasticbeanstalk.com/hikes`).

   You should see a web page titled **My Hiking Log**.

**Clean up**

If you are done working with Elastic Beanstalk, you can terminate your environment.

Use the `eb terminate` command to terminate your environment and all of the resources that it contains.

```bash
~/node-express$ eb terminate
The environment "node-express-env" and all associated instances will be terminated.
To confirm, type the environment name: node-express-env
INFO: terminateEnvironment is starting.
...```
Deploying an Express application with clustering to Elastic Beanstalk

This tutorial walks you through deploying a sample application to Elastic Beanstalk using the Elastic Beanstalk Command Line Interface (EB CLI), and then updating the application to use the Express framework, Amazon ElastiCache, and clustering. Clustering enhances your web application's high availability, performance, and security. To learn more about Amazon ElastiCache, go to What Is Amazon ElastiCache for Memcached? in the Amazon ElastiCache for Memcached User Guide.

Note
This example creates AWS resources, which you might be charged for. For more information about AWS pricing, see https://aws.amazon.com/pricing/. Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See https://aws.amazon.com/free/ for more information.

Prerequisites

This tutorial requires the Node.js language, its package manager called npm, and the Express web application framework. For details on installing these components and setting up your local development environment, see Setting up your Node.js development environment (p. 230).

Note
For this tutorial, you don't need to install the AWS SDK for Node.js, which is also mentioned in Setting up your Node.js development environment (p. 230).

The tutorial also requires the Elastic Beanstalk Command Line Interface (EB CLI). For details on installing and configuring the EB CLI, see Install the EB CLI (p. 932) and Configure the EB CLI (p. 939).

Create an Elastic Beanstalk environment

Configure an EB CLI repository for your application and create an Elastic Beanstalk environment running the Node.js platform.

1. Create a repository with the eb init command.

```
~/node-express$ eb init --platform node.js --region us-east-2
Application node-express has been created.
```

This command creates a configuration file in a folder named .elasticbeanstalk that specifies settings for creating environments for your application, and creates an Elastic Beanstalk application named after the current folder.

2. Create an environment running a sample application with the eb create command.

```
~/node-express$ eb create --sample node-express-env
```

This command creates a load-balanced environment with the default settings for the Node.js platform and the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.
Update the application

Update the sample application in the Elastic Beanstalk environment to use the Express framework.

You can download the final source code from nodejs-example-express-elasticache.zip.

Note
The prerequisite development environment setup results in an Express project structure in the node-express folder. If you haven't already generated an Express project, run the following command. For more details, see Installing Express (p. 231).

To update your application to use Express

1. Rename node-express/app.js to node-express/express-app.js.

```
node-express$ mv app.js express-app.js
```

2. Update the line `var app = express();` in node-express/express-app.js to the following:

```
var app = module.exports = express();
```

3. On your local computer, create a file named node-express/app.js with the following code.

```
var cluster = require('cluster'),
    app = require('./express-app');
```
var workers = {},
    count = require('os').cpus().length;

function spawn(){
    var worker = cluster.fork();
    workers[worker.pid] = worker;
    return worker;
}

if (cluster.isMaster) {
    for (var i = 0; i < count; i++) {
        spawn();
    }
    cluster.on('death', function(worker) {
        console.log('worker ' + worker.pid + ' died. spawning a new process...');
        delete workers[worker.pid];
        spawn();
    });
} else {
    app.listen(process.env.PORT || 5000);
}

4. Deploy the updated application.

    node-express$ eb deploy

5. Your environment will be updated after a few minutes. Once the environment is green and ready,
    refresh the URL to verify it worked. You should see a web page that says "Welcome to Express".

You can access the logs for your EC2 instances running your application. For instructions on accessing
your logs, see Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment (p. 799).

Next, let's update the Express application to use Amazon ElastiCache.

**To update your Express application to use Amazon ElastiCache**

1. On your local computer, create an .ebextensions directory in the top-level directory of your
   source bundle. In this example, we use node-express/.ebextensions.

2. Create a configuration file node-express/.ebextensions/elasticache-iam-with-script.config
   with the following snippet. For more information about the configuration file, see
   Node.js configuration namespace (p. 234). This creates an IAM user with the permissions required
   to discover the elasticache nodes and writes to a file anytime the cache changes. You can also copy
   the file from nodejs-example-express-elasticache.zip. For more information on the ElastiCache
   properties, see Example: ElastiCache (p. 690).

   **Note**
   
   YAML relies on consistent indentation. Match the indentation level when replacing content
   in an example configuration file and ensure that your text editor uses spaces, not tab
   characters, to indent.

   Resources:
   
   MyCacheSecurityGroup:
   Type: 'AWS::EC2::SecurityGroup'
   Properties:
   GroupDescription: "Lock cache down to webserver access only"
   SecurityGroupIngress:
   - IpProtocol: tcp
     FromPort:
     Fn::GetOptionSetting:
     OptionName: CachePort
     DefaultValue: 11211

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ToPort:
  Fn::GetOptionSetting:
    OptionName: CachePort
    DefaultValue: 11211
    SourceSecurityGroupName:
      Ref: AWSEBSecurityGroup
MyElastiCache:
  Type: 'AWS::ElastiCache::CacheCluster'
  Properties:
    CacheNodeType:
      Fn::GetOptionSetting:
        OptionName: CacheNodeType
        DefaultValue: cache.t2.micro
    NumCacheNodes:
      Fn::GetOptionSetting:
        OptionName: NumCacheNodes
        DefaultValue: 1
    Engine:
      Fn::GetOptionSetting:
        OptionName: Engine
        DefaultValue: redis
    VpcSecurityGroupIds:
      -
        Fn::GetAtt:
          - MyCacheSecurityGroup
          - GroupId
AWSEBAutoScalingGroup:
  Metadata:
    ElastiCacheConfig:
      CacheName:
        Ref: MyElastiCache
      CacheSize:
        Fn::GetOptionSetting:
          OptionName: NumCacheNodes
          DefaultValue: 1
WebServerUser:
  Type: AWS::IAM::User
  Properties:
    Path: "/"
    Policies:
      PolicyName: root
      PolicyDocument:
        Statement:
          Effect: Allow
          Action:
            - cloudformation:DescribeStackResource
            - cloudformation:ListStackResources
            - elasticache:DescribeCacheClusters
          Resource: "*"
WebServerKeys:
  Type: AWS::IAM::AccessKey
  Properties:
    UserName:
      Ref: WebServerUser
Outputs:
  WebsiteURL:
    Description: sample output only here to show inline string function parsing
    Value: |
      http://`{ "Fn::GetAtt" : [ "AWSEBLoadBalancer", "DNSName" ] }`
3. On your local computer, create a configuration file `node-express/.ebextensions/elasticache_settings.config` with the following snippet to configure ElastiCache.

```yaml
option_settings:
  NumCacheNodes:
    Description: Number of cache nodes in MyElastiCache
    Value:
      Fn::GetOptionSetting:
        OptionName: NumCacheNodes
        DefaultValue: 1

global_files:
  /etc/cfn/cfn-credentials:
    content: |
      AWSAccessKeyId=`{ "Ref" : "WebServerKeys" }`
      AWSSecretKey=`{ "Fn::GetAtt" : ["WebServerKeys", "SecretAccessKey"] }`
    mode: "000400"
    owner: root
    group: root

  /etc/cfn/get-cache-nodes:
    content: |
      # Define environment variables for command line tools
      export AWS_ELASTICACHE_HOME="/home/ec2-user/elasticache/$(ls /home/ec2-user/elasticache/)
      export AWS_CLOUDFORMATION_HOME=/opt/aws/apitools/cfn
      export PATH=$AWS_CLOUDFORMATION_HOME/bin:$AWS_ELASTICACHE_HOME/bin:$PATH
      export AWS_CREDENTIAL_FILE=/etc/cfn/cfn-credentials
      export JAVA_HOME=/usr/lib/jvm/jre
      # Grab the Cache node names and configure the PHP page
      aws cloudformation list-stack-resources --stack `{ "Ref" : "AWS::StackName" }` --region `{ "Ref" : "AWS::Region" }` --output text | grep MyElastiCache | awk '{print $4}' | xargs -I {} aws elasticache describe-cache-clusters --cache-cluster-id {} --region `{ "Ref" : "AWS::Region" }` --show-cache-node-info --output text | grep 'ENDPOINT' | awk '{print $2 ":" $3} > `{ "Fn::GetOptionSetting" : { "OptionName" : "NodeListPath", "DefaultValue" : "/var/www/html/nodelist" } }`
    mode: "000500"
    owner: root
    group: root

  /etc/cfn/hooks.d/cfn-cache-change.conf:
    content:
    [cfn-cache-size-change]
    triggers=post.update
    path=Resources.AWSEBAutoScalingGroup.Metadata.ElastiCacheConfig
    action=/etc/cfn/get-cache-nodes
    runas=root

sources:

commands:
  make-elasticache-executable:
    command: chmod -R ugo+x /home/ec2-user/elasticache/*/bin/*

packages:
  "yum":
    "aws-apitools-cfn": []

container_commands:
  initial_cache_nodes:
    command: /etc/cfn/get-cache-nodes
```

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On your local computer, replace `node-express/express-app.js` with the following snippet. This file reads the nodes list from disk (`/var/nodelist`) and configures express to use memcached as a session store if nodes are present. Your file should look like the following.

```javascript
/**
 * Module dependencies.
 */
var express = require('express'),
    session = require('express-session'),
    bodyParser = require('body-parser'),
    methodOverride = require('method-override'),
    cookieParser = require('cookie-parser'),
    fs = require('fs'),
    filename = '/var/nodelist',
    app = module.exports = express();

var MemcachedStore = require('connect-memcached')(session);

function setup(cacheNodes) {
    app.use(bodyParser.raw());
    app.use(methodOverride());
    if (cacheNodes) {
        app.use(cookieParser());
        console.log('Using memcached store nodes:');
        app.use(session({
            secret: 'your secret here',
            resave: false,
            saveUninitialized: false,
            store: new MemcachedStore({'hosts': cacheNodes})
        }));
    } else {
        console.log('Not using memcached store.');
        app.use(cookieParser('your secret here'));
        app.use(session());
    }

    app.get('/', function(req, resp){
        if (req.session.views) {
            req.session.views++
            resp.setHeader('Content-Type', 'text/html')
            resp.write('Views: ' + req.session.views)
            resp.end()
        } else {
            req.session.views = 1
            resp.end('Refresh the page!')
        }
    });

    if (!module.parent) {
        console.log('Running express without cluster.);
        app.listen(process.env.PORT || 5000);
    }
}

// Load elasticache configuration.
```
fs.readFile(filename, 'UTF8', function(err, data) {
  if (err) throw err;
  var cacheNodes = [];
  if (data) {
    var lines = data.split('\n');
    for (var i = 0 ; i < lines.length ; i++) {
      if (lines[i].length > 0) {
        cacheNodes.push(lines[i]);
      }
    }
  }
  setup(cacheNodes);
});

5. On your local computer, update `node-express/package.json` to add four dependencies.

```json
{
  "name": "node-express",
  "version": "0.0.0",
  "private": true,
  "scripts": {
    "start": "node ./bin/www"
  },
  "dependencies": {
    "cookie-parser": "*",
    "debug": "~2.6.9",
    "express": "~4.16.0",
    "http-errors": "~1.6.2",
    "jade": "~1.11.0",
    "morgan": "~1.9.0",
    "connect-memcached": "*",
    "express-session": "*",
    "body-parser": "*",
    "method-override": "*"
  }
}
```

6. Deploy the updated application.

```
node-express$ eb deploy
```

7. Your environment will be updated after a few minutes. After your environment is green and ready, verify that the code worked.

   a. Check the [Amazon CloudWatch console](https://console.aws.amazon.com/cloudwatch) to view your ElastiCache metrics. To view your ElastiCache metrics, select **Metrics** in the left pane, and then search for **CurrItems**. Select **ElastiCache > Cache Node Metrics**, and then select your cache node to view the number of items in the cache.
Note
Make sure you are looking at the same region that you deployed your application to.

If you copy and paste your application URL into another web browser and refresh the page, you should see your CurrItem count go up after 5 minutes.

b. Take a snapshot of your logs. For more information about retrieving logs, see Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment (p. 799).

c. Check the file /var/log/nodejs/nodejs.log in the log bundle. You should see something similar to the following:

```javascript
Using memcached store nodes:
[ 'aws-my-loy9co8tzluo.1lwtrn.0001.use1.cache.amazonaws.com:11211' ]
```

Clean up

If you no longer want to run your application, you can clean up by terminating your environment and deleting your application.
Use the `eb terminate` command to terminate your environment and the `eb delete` command to delete your application.

**To terminate your environment**

From the directory where you created your local repository, run `eb terminate`.

```
$ eb terminate
```

This process can take a few minutes. Elastic Beanstalk displays a message once the environment is successfully terminated.

### Deploying a Node.js application with DynamoDB to Elastic Beanstalk

This tutorial and sample application walks you through the process of deploying a Node.js application that uses the AWS SDK for JavaScript in Node.js to interact with Amazon DynamoDB. You'll create a DynamoDB table that is external to the AWS Elastic Beanstalk environment, and configure the application to use this external table instead of creating one in the environment. In a production environment, you keep the table independent of the Elastic Beanstalk environment to protect against accidental data loss and enable you to perform blue/green deployments (p. 442).

The tutorial's sample application uses a DynamoDB table to store user-provided text data. The sample application uses configuration files (p. 662) to create the table and an Amazon Simple Notification Service topic. It also shows how to use a `package.json` file (p. 237) to install packages during deployment.

### Sections

- Prerequisites (p. 253)
- Launch an Elastic Beanstalk environment (p. 254)
- Add permissions to your environment's instances (p. 255)
- Deploy the sample application (p. 256)
- Create a DynamoDB table (p. 258)
- Update the application's configuration files (p. 258)
- Configure your environment for high availability (p. 261)
- Cleanup (p. 261)
- Next steps (p. 261)

### Prerequisites

- Before you start, download the sample application source bundle from GitHub: `eb-node-express-sample-v1.1.zip`.
- You will also need a command line terminal or shell to run the commands in the procedures. Example commands are preceded by a prompt symbol (`$`) and the name of the current directory, when appropriate:

```
$ eb-project$ this is a command
this is output
```
**Note**
You can run all commands in this tutorial on a Linux virtual machine, an OS X machine, or an Amazon EC2 instance running Amazon Linux. If you need a development environment, you can launch a single-instance Elastic Beanstalk environment and connect to it with SSH.

- This tutorial uses a command line ZIP utility to create a source bundle that you can deploy to Elastic Beanstalk. To use the `zip` command in Windows, you can install **UnxUtils**, a lightweight collection of useful command-line utilities like `zip` and `ls`. (Alternatively, you can use Windows Explorer (p. 380) or any other ZIP utility to create source bundle archives.)

**To install UnxUtils**

1. Download **UnxUtils**.
2. Extract the archive to a local directory. For example, `C:\Program Files (x86)`.
3. Add the path to the binaries to your Windows PATH user variable. For example, `C:\Program Files (x86)\UnxUtils\usr\local\wbin`.
   
   a. Press the Windows key, and then enter **environment variables**.
   b. Choose **Edit environment variables for your account**.
   c. Choose **PATH**, and then choose **Edit**.
   d. Add paths to the **Variable value** field, separated by semicolons. For example: `C:\item1\path;C:\item2\path`
   e. Choose **OK** twice to apply the new settings.
   f. Close any running Command Prompt windows, and then reopen a Command Prompt window.
4. Open a new command prompt window and run the `zip` command to verify that it works.

```bash
> zip -h
Copyright (C) 1990-1999 Info-ZIP
Type 'zip "-L"' for software license.
...```

**Launch an Elastic Beanstalk environment**

You use the Elastic Beanstalk console to launch an Elastic Beanstalk environment. You'll choose the **Node.js** platform and accept the default settings and sample code. After you configure the environment's permissions, you deploy the sample application that you downloaded from GitHub.

**To launch an environment (console)**

1. Open the Elastic Beanstalk console using this preconfigured link: `console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced`
2. For **Platform**, select the platform and platform branch that match the language used by your application.
3. For **Application code**, choose **Sample application**.
4. Choose **Review and launch**.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose **Create app**.

Elastic Beanstalk takes about five minutes to create the environment with the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.
Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

Elastic Beanstalk manages all of these resources. When you terminate your environment, Elastic Beanstalk terminates all of the resources that it contains.

**Note**

The S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

### Add permissions to your environment's instances

Your application runs on one or more EC2 instances behind a load balancer, serving HTTP requests from the Internet. When it receives a request that requires it to use AWS services, the application uses the permissions of the instance it runs on to access those services.

The sample application uses instance permissions to write data to a DynamoDB table, and to send notifications to an Amazon SNS topic with the SDK for JavaScript in Node.js. Add the following managed policies to the default instance profile (p. 21) to grant the EC2 instances in your environment permission to access DynamoDB and Amazon SNS:

- **AmazonDynamoDBFullAccess**
- **AmazonSNSFullAccess**

**To add policies to the default instance profile**

1. Open the Roles page in the IAM console.
2. Choose `aws-elasticbeanstalk-ec2-role`.
3. On the Permissions tab, choose Attach policies.
4. Select the managed policy for the additional services that your application uses. For example, AmazonSNSFullAccess or AmazonDynamoDBFullAccess.

5. Choose Attach policy.

See Managing Elastic Beanstalk instance profiles (p. 834) for more on managing instance profiles.

**Deploy the sample application**

Now your environment is ready for you to deploy the sample application to it and then run it.

*Note*

Download the source bundle from GitHub if you haven't already: eb-node-express-sample-v1.1.zip.

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   *Note*
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

The site collects user contact information and uses a DynamoDB table to store the data. To add an entry, choose **Sign up today**, enter a name and email address, and then choose **Sign Up!** The web app writes the form contents to the table and triggers an Amazon SNS email notification.
Right now, the Amazon SNS topic is configured with a placeholder email for notifications. You will update the configuration soon, but in the meantime you can verify the DynamoDB table and Amazon SNS topic in the AWS Management Console.

**To view the table**

1. Open the [Tables page](#) in the DynamoDB console.
2. Find the table that the application created. The name starts with `awseb` and contains `StartupSignupsTable`.
3. Select the table, choose **Items**, and then choose **Start search** to view all items in the table.
The table contains an entry for every email address submitted on the signup site. In addition to writing to the table, the application sends a message to an Amazon SNS topic that has two subscriptions, one for email notifications to you, and another for an Amazon Simple Queue Service queue that a worker application can read from to process requests and send emails to interested customers.

**To view the topic**

1. Open the Topics page in the Amazon SNS console.
2. Find the topic that the application created. The name starts with **awseb** and contains **NewSignupTopic**.
3. Choose the topic to view its subscriptions.

The application (**app.js**) defines two routes. The root path (**/**) returns a webpage rendered from an Embedded JavaScript (EJS) template with a form that the user fills out to register their name and email address. Submitting the form sends a POST request with the form data to the **/signup** route, which writes an entry to the DynamoDB table and publishes a message to the Amazon SNS topic to notify the owner of the signup.

The sample application includes configuration files (p. 662) that create the DynamoDB table, Amazon SNS topic, and Amazon SQS queue used by the application. This lets you create a new environment and test the functionality immediately, but has the drawback of tying the DynamoDB table to the environment. For a production environment, you should create the DynamoDB table outside of your environment to avoid losing it when you terminate the environment or update its configuration.

**Create a DynamoDB table**

To use an external DynamoDB table with an application running in Elastic Beanstalk, first create a table in DynamoDB. When you create a table outside of Elastic Beanstalk, it is completely independent of Elastic Beanstalk and your Elastic Beanstalk environments, and will not be terminated by Elastic Beanstalk.

Create a table with the following settings:

- **Table name** – **nodejs-tutorial**
- **Primary key** – **email**
- **Primary key type** – **String**

**To create a DynamoDB table**

1. Open the Tables page in the DynamoDB management console.
2. Choose **Create table**.
3. Type a **Table name** and **Primary key**.
4. Choose the primary key type.
5. Choose **Create**.

**Update the application's configuration files**

Update the configuration files (p. 662) in the application source to use the **nodejs-tutorial** table instead of creating a new one.

**To update the sample application for production use**

1. Extract the project files from the source bundle:
2. Open `.ebextensions/options.config` and change the values of the following settings:

- **NewSignupEmail** – Your email address.
- **STARTUP_SIGNUP_TABLE** – `nodejs-tutorial`

Example `.ebextensions/options.config`

```yaml
option_settings:
  aws:elasticbeanstalk:customoption:
    NewSignupEmail: you@example.com
  aws:elasticbeanstalk:application:environment:
    THEME: "flatly"
    AWS_REGION: "{"Ref": "AWS::Region"}"
    STARTUP_SIGNUP_TABLE: "nodejs-tutorial"
    NEW_SIGNUP_TOPIC: "{"Ref": "NewSignupTopic"}"
  aws:elasticbeanstalk:container:nodejs:
    ProxyServer: nginx
  aws:elasticbeanstalk:container:nodejs:staticfiles:
    /static: /static
  aws:autoscaling:asg:
    Cooldown: "120"
  aws:autoscaling:trigger:
    Unit: "Percent"
    Period: "1"
    BreachDuration: "2"
    UpperThreshold: "75"
    LowerThreshold: "30"
    MeasureName: "CPUUtilization"
```

This configures the application to use the `nodejs-tutorial` table instead of the one created by `.ebextensions/create-dynamodb-table.config`, and sets the email address that the Amazon SNS topic uses for notifications.


```bash
~/nodejs-tutorial$ rm .ebextensions/create-dynamodb-table.config
```

The next time you deploy the application, the table created by this configuration file will be deleted.

4. Create a source bundle from the modified code.

```bash
~/nodejs-tutorial$ zip nodejs-tutorial.zip -r *.[^.]*
adding: LICENSE (deflated 65%)
adding: README.md (deflated 56%)
adding: app.js (deflated 63%)
adding: iam_policy.json (deflated 47%)
adding: misc/ (stored 0%)
adding: misc/theme-flow.png (deflated 1%)
adding: npm-shrinkwrap.json (deflated 87%)
adding: package.json (deflated 40%)
adding: static/ (stored 0%)
adding: static/bootstrap/ (stored 0%)
adding: static/bootstrap/css/ (stored 0%)
adding: static/bootstrap/css/jumbotron-narrow.css (deflated 59%)
adding: static/bootstrap/css/theme/ (stored 0%)
adding: static/bootstrap/css/theme/united/ (stored 0%)
```
Deploy the nodejs-tutorial.zip source bundle to your environment.

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

When you deploy, Elastic Beanstalk updates the configuration of the Amazon SNS topic and deletes the DynamoDB table that it created when you deployed the first version of the application.

Now, when you terminate the environment, the nodejs-tutorial table will not be deleted. This lets you perform blue/green deployments, modify configuration files, or take down your website without risking data loss.

Open your site in a browser and verify that the form works as you expect. Create a few entries, and then check the DynamoDB console to verify the table.

To view the table

1. Open the Tables page in the DynamoDB console.
2. Find the nodejs-tutorial table.
3. Select the table, choose Items, and then choose Start search to view all items in the table.

You can also see that Elastic Beanstalk deleted the table that it created previously.
Configure your environment for high availability

Finally, configure your environment's Auto Scaling group with a higher minimum instance count. Run at least two instances at all times to prevent the web servers in your environment from being a single point of failure, and to allow you to deploy changes without taking your site out of service.

To configure your environment's Auto Scaling group for high availability

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Capacity configuration category, choose Edit.
5. In the Auto Scaling group section, set Min instances to 2.
6. Choose Apply.

Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   
   If you have many environments, use the search bar to filter the environment list.

3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

You can also delete the external DynamoDB tables that you created.

To delete a DynamoDB table

1. Open the Tables page in the DynamoDB console.
2. Select a table.
3. Choose Actions, and then choose Delete table.
4. Choose Delete.

Next steps

As you continue to develop your application, you'll probably want to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for
creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

The sample application uses configuration files to configure software settings and create AWS resources as part of your environment. See Advanced environment customization with configuration files (.ebextensions) (p. 662) for more information about configuration files and their use.

The sample application for this tutorial uses the Express web framework for Node.js. For more information about Express, see the official documentation at expressjs.com.

Finally, if you plan on using your application in a production environment, configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

Adding an Amazon RDS DB instance to your Node.js application environment

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data gathered and modified by your application. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance (p. 262) to a test environment with the Elastic Beanstalk Management Console and verify that your application is able to connect to it.

To connect to a database, add the driver (p. 263) to your application, load the driver in your code, and create a connection object (p. 264) with the environment properties provided by Elastic Beanstalk. The configuration and connection code vary depending on the database engine and framework that you use.

Note
For learning purposes or test environments, you can use Elastic Beanstalk to add a DB instance. For production environments, you can create a DB instance outside of your Elastic Beanstalk environment to decouple your environment resources from your database resources. This way, when you terminate your environment, the DB instance isn't deleted. An external DB instance also lets you connect to the same database from multiple environments and perform blue-green deployments. For instructions, see Using Elastic Beanstalk with Amazon RDS (p. 899).

Sections
- Adding a DB instance to your environment (p. 262)
- Downloading a driver (p. 263)
- Connecting to a database (p. 264)

Adding a DB instance to your environment

To add a DB instance to your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.
Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance's hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

For more information about configuring an internal DB instance, see Adding a database to your Elastic Beanstalk environment (p. 561).

**Downloading a driver**

Add the database driver to your project's `package.json` file (p. 237) under `dependencies`.

**Example package.json – Express with MySQL**

```json
{
  "name": "my-app",
  "version": "0.0.1",
  "private": true,
  "dependencies": {
    "ejs": "latest",
    "aws-sdk": "latest",
    "express": "latest",
    "body-parser": "latest",
    "mysql": "latest"
  },
  "scripts": {
    "start": "node app.js"
  }
}
```

**Common driver packages for Node.js**

- MySQL – mysql
- PostgreSQL – pg
- SQL Server – mssql
- Oracle – oracle or oracledb

The Oracle package and version depend on the Node.js version you're using:
• Node.js 6.x, 8.x – Use the latest version of oracledb.
• Node.js 4.x – Use the oracledb version 2.2.0.
• Node.js 5.x, 7.x – Use the latest version of oracle. The oracledb package doesn’t support these Node.js versions.

Connecting to a database

Elastic Beanstalk provides connection information for attached DB instances in environment properties. Use process.env.VARIABLE to read the properties and configure a database connection.

Example app.js – MySQL database connection

```javascript
var mysql = require('mysql');
var connection = mysql.createConnection({
  host     : process.env.RDS_HOSTNAME,
  user     : process.env.RDS_USERNAME,
  password : process.env.RDS_PASSWORD,
  port     : process.env.RDS_PORT
});

connection.connect(function(err) {
  if (err) {
    console.error('Database connection failed: ' + err.stack);
    return;
  }

  console.log('Connected to database.');
});
connection.end();
```

For more information about constructing a connection string using node-mysql, see npmjs.org/package/mysql.

Resources

There are several places you can go to get additional help when developing your Node.js applications:

<table>
<thead>
<tr>
<th>Resource</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GitHub</td>
<td>Install the AWS SDK for Node.js using GitHub.</td>
</tr>
<tr>
<td>Node.js Development Forum</td>
<td>Post your questions and get feedback.</td>
</tr>
<tr>
<td>AWS SDK for Node.js (Developer Preview)</td>
<td>One-stop shop for sample code, documentation, tools, and additional resources.</td>
</tr>
</tbody>
</table>

Creating and deploying PHP applications on Elastic Beanstalk

AWS Elastic Beanstalk for PHP makes it easy to deploy, manage, and scale your PHP web applications using Amazon Web Services. Elastic Beanstalk for PHP is available to anyone developing or hosting a
web application using PHP. This section provides instructions for deploying your PHP web application to Elastic Beanstalk. You can deploy your application in just a few minutes using the Elastic Beanstalk Command Line Interface (EB CLI) or by using the Elastic Beanstalk Management Console. It also provides walkthroughs for common frameworks such as CakePHP and Symfony.

The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven’t used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

If you need help with PHP application development, there are several places you can go:

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Setting up your PHP development environment

Set up a PHP development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

For common setup steps and tools that apply to all languages, see Configuring your development machine (p. 928).

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- Installing PHP (p. 266)
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Installing PHP

Install PHP and some common extensions. If you don't have a preference, get the latest version. Depending on your platform and available package manager, the steps will vary.

On Amazon Linux, use yum:

```
$ sudo yum install php
$ sudo yum install php-mbstring
$ sudo yum install php-intl
```

**Note**
To get specific PHP package versions that match the version on your Elastic Beanstalk PHP platform version, use the command `yum search php` to find available package versions, such as php72, php72-mbstring, and php72-intl. Then use `sudo yum install package` to install them.

On Ubuntu, use apt:

```
$ sudo apt install php-all-dev
$ sudo apt install php-intl
$ sudo apt install php-mbstring
```

On OS-X, use brew:

```
$ brew install php
$ brew install php-intl
```

**Note**
To get specific PHP package versions that match the version on your Elastic Beanstalk PHP platform version, see Homebrew Formulae for available PHP versions, such as php@7.2. Then use `brew install package` to install them.

On Windows 10, install the Windows Subsystem for Linux to get Ubuntu and install PHP with apt. For earlier versions, visit the download page at windows.php.net to get PHP, and read this page for information about extensions.

After installing PHP, reopen your terminal and run `php --version` to ensure that the new version has been installed and is the default.

Install Composer

Composer is a dependency manager for PHP. You can use it to install libraries, track your application's dependencies, and generate projects for popular PHP frameworks.

Install composer with the PHP script from getcomposer.org.

```
$ curl -s https://getcomposer.org/installer | php
```

The installer generates a PHAR file in the current directory. Move this file to a location in your environment PATH so that you can use it as an executable.

```
$ mv composer.phar ~/.local/bin/composer
```
Install libraries with the `require` command.

```
$ composer require twig/twig
```

Composer adds libraries that you install locally to your project's `composer.json` file (p. 270). When you deploy your project code, Elastic Beanstalk uses Composer to install the libraries listed in this file on your environment's application instances.

If you run into issues installing Composer, see the [composer documentation](#).

## Installing the AWS SDK for PHP

If you need to manage AWS resources from within your application, install the AWS SDK for PHP. For example, with the SDK for PHP, you can use Amazon DynamoDB (DynamoDB) to store user and session information without creating a relational database.

Install the SDK for PHP with Composer.

```
$ composer require aws/aws-sdk-php
```

Visit the [AWS SDK for PHP homepage](#) for more information and installation instructions.

## Installing an IDE or text editor

Integrated development environments (IDEs) provide a wide range of features that facilitate application development. If you haven't used an IDE for PHP development, try Eclipse and PHPStorm and see which works best for you.

- Install Eclipse
- Install PhpStorm

**Note**

An IDE might add files to your project folder that you might not want to commit to source control. To prevent committing these files to source control, use `.gitignore` or your source control tool's equivalent.

If you just want to begin coding and don't need all of the features of an IDE, consider installing Sublime Text.

## Using the Elastic Beanstalk PHP platform

**Important**

Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called "Upgrade to Amazon Linux 2" (p. 463).

AWS Elastic Beanstalk supports a number of platforms for different versions of the PHP programming language. These platforms support PHP web applications that can run alone or under Composer. Learn more at [PHP](#) in the [AWS Elastic Beanstalk Platforms](#) document.

Elastic Beanstalk provides [configuration options](p. 595) that you can use to customize the software that runs on the EC2 instances in your Elastic Beanstalk environment. You can configure environment variables needed by your application, enable log rotation to Amazon S3, map folders in your application
source that contain static files to paths served by the proxy server, and set common PHP initialization
settings.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of
a running environment (p. 606). To avoid losing your environment's configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another
environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in
configuration files are applied every time you create an environment or deploy your application. You can
also use configuration files to install packages, run scripts, and perform other instance customization
operations during deployments.

If you use Composer, you can include a composer.json file (p. 270) in your source bundle to install
packages during deployment.

For advanced PHP configuration and PHP settings that are not provided as configuration options, you
can use configuration files to provide an INI file (p. 271) that can extend and override the default
settings applied by Elastic Beanstalk, or install additional extensions.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they
exist. This lets you have default settings in configuration files, and override them with environment-
specific settings in the console. For more information about precedence, and other methods of changing
settings, see Configuration options (p. 595).

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the
section called “Extending Linux platforms” (p. 30).

**Configuring your PHP environment**

You can use the Elastic Beanstalk console to enable log rotation to Amazon S3, configure variables that
your application can read from the environment, and change PHP settings.

**To configure your PHP environment in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from
   the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

**PHP settings**

- **Proxy server** – The proxy server to use on your environment instances. By default, nginx is used.
- **Document root** – The folder that contains your site's default page. If your welcome page is not at the
  root of your source bundle, specify the folder that contains it relative to the root path. For example, /public
  if the welcome page is in a folder named public.
- **Memory limit** – The maximum amount of memory that a script is allowed to allocate. For example, 512M.
- **Zlib output compression** – Set to On to compress responses.
- **Allow URL fopen** – Set to Off to prevent scripts from downloading files from remote locations.
• **Display errors** – Set to on to show internal error messages for debugging.

• **Max execution time** – The maximum time in seconds that a script is allowed to run before the environment terminates it.

**Log options**

The Log Options section has two settings:

• **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.

• **Enable log file rotation to Amazon S3** – Specifies whether log files for your application’s Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

**Static files**

To improve performance, the **Static files** section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

**Environment properties**

The **Environment Properties** section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. These settings are passed in as key-value pairs to the application.

Your application code can access environment properties by using `$_SERVER` or the `get_cfg_var` function.

```php
$endpoint = $_SERVER['API_ENDPOINT'];
```

See Environment properties and other software settings (p. 572) for more information.

**The aws:elasticbeanstalk:container:php:phpini namespace**

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into **namespaces**.

You can use the `aws:elasticbeanstalk:environment:proxy` namespace to choose the environment’s proxy server.

You can use the `aws:elasticbeanstalk:environment:proxy:staticfiles` namespace to configure the environment proxy to serve static files. You define mappings of virtual paths to application directories.

The PHP platform defines options in the `aws:elasticbeanstalk:container:php:phpini` namespace, including one that is not available in the Elastic Beanstalk console. `composer_options` sets custom options to use when installing dependencies using Composer through `composer.phar install`. For more information including available options, go to http://getcomposer.org/doc/03-cli.md#install.
The following example configuration file (p. 662) specifies a static files option that maps a directory named staticimages to the path /images, and shows settings for each of the options available in the aws:elasticbeanstalk:container:php:phpini namespace:

Example .ebextensions/php-settings.config

```bash
option_settings:
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache
  aws:elasticbeanstalk:environment:proxy:staticfiles:
    /images: staticimages
  aws:elasticbeanstalk:container:php:phpini:
    document_root: /public
    memory_limit: 128M
    zlib.output_compression: "Off"
    allow_url_fopen: "On"
    display_errors: "Off"
    max_execution_time: 60
    composer_options: vendor/package
```

**Note**
The `aws:elasticbeanstalk:environment:proxy:staticfiles` namespace isn't defined on Amazon Linux AMI PHP platform branches (preceding Amazon Linux 2).

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

### Installing your application's dependencies

Your application might have dependencies on other PHP packages. You can configure your application to install these dependencies on the environment's Amazon Elastic Compute Cloud (Amazon EC2) instances. Alternatively, you can include your application's dependencies in the source bundle and deploy them with the application. The following section discuss both of these ways.

#### Use a Composer file to install dependencies on instances

Use a `composer.json` file in the root of your project source to use composer to install packages that your application requires on your environment's Amazon EC2 instances.

**Example composer.json**

```json
{
  "require": {
    "monolog/monolog": "1.0.*"
  }
}
```

When a `composer.json` file is present, Elastic Beanstalk runs `composer.phar install` to install dependencies. You can add options to append to the command by setting the `composer_options` option (p. 269) in the `aws:elasticbeanstalk:container:php:phpini` namespace.

#### Include dependencies in source bundle

If your application has a large number of dependencies, installing them might take a long time. This can increase deployment and scaling operations, because dependencies are installed on every new instance.
To avoid the negative impact on deployment time, use Composer in your development environment to resolve dependencies and install them into the _vendor_ folder.

**To include dependencies in your application source bundle**

1. Run the following command:

   ```
   % composer install
   ```

2. Include the generated _vendor_ folder in the root of your application source bundle.

When Elastic Beanstalk finds a _vendor_ folder on the instance, it ignores the _composer.json_ file (even if it exists). Your application then uses dependencies from the _vendor_ folder.

### Updating Composer

**PHP platform versions** ship with the latest version of Composer available at the time of release. To keep Composer, PHP, and other libraries up to date, upgrade your environment (p. 452) whenever a platform update is available.

Between platform updates, you can use a configuration file (p. 662) to update Composer on the instances in your environment. You may need to update Composer if you see an error when you try to install packages with a Composer file, or if you are unable to use the latest platform version.

**Example .ebextensions/composer.config**

```yaml
commands:
  01updateComposer:
    command: export COMPOSER_HOME=/root && /usr/bin/composer.phar self-update 1.4.1

option_settings:
  - namespace: aws:elasticbeanstalk:application:environment
    option_name: COMPOSER_HOME
    value: /root
```

This configuration file configures composer to update itself to version 1.4.1. Check the Composer releases page on GitHub to find the latest version.

**Note**

If you omit the version number from the `composer.phar self-update` command, Composer will update to the latest version available every time you deploy your source code, and when new instances are provisioned by Auto Scaling. This could cause scaling operations and deployments to fail if a version of Composer is released that is incompatible with your application.

### Extending php.ini

Use a configuration file with a `files` block to add a .ini file to `/etc/php.d/` on the instances in your environment. The main configuration file, _php.ini_, pulls in settings from files in this folder in alphabetical order. Many extensions are enabled by default by files in this folder.

**Example .ebextensions/mongo.config**

```yaml
files:
  "/etc/php.d/99mongo.ini" :
    mode: "000755"
    owner: root
```

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Deploying a Laravel application to Elastic Beanstalk

Laravel is an open source, model-view-controller (MVC) framework for PHP. This tutorial walks you through the process of generating a Laravel application, deploying it to an AWS Elastic Beanstalk environment, and configuring it to connect to an Amazon Relational Database Service (Amazon RDS) database instance.

Sections

• Prerequisites (p. 272)
• Launch an Elastic Beanstalk environment (p. 272)
• Install Laravel and generate a website (p. 273)
• Deploy your application (p. 274)
• Configure Composer settings (p. 274)
• Add a database to your environment (p. 275)
• Cleanup (p. 277)
• Next steps (p. 278)

Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Laravel requires PHP 5.5.9 or later and the mbstring extension for PHP. In this tutorial we use PHP 7.0 and the corresponding Elastic Beanstalk platform version. Install PHP and Composer by following the instructions at Setting up your PHP development environment (p. 265).

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the PHP platform and accept the default settings and sample code.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced

2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form subdomain.region.elasticbeanstalk.com.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

**Install Laravel and generate a website**

Composer can install Laravel and create a working project with one command:

```
~$ composer create-project --prefer-dist laravel/laravel eb-laravel
Installing laravel/laravel (v5.5.28)
- Installing laravel/laravel (v5.5.28): Downloading (100%)
Created project in eb-laravel
> @php -r "file_exists('.env') || copy('.env.example', '.env');"
Loading composer repositories with package information
```
Updating dependencies (including require-dev)

Package operations: 70 installs, 0 updates, 0 removals
- Installing symfony/thanks (v1.0.7): Downloading (100%)
- Installing hamcrest/hamcrest-php (v2.0.0): Downloading (100%)
- Installing mockery/mockery (1.0): Downloading (100%)
- Installing vlucas/phpdotenv (v2.4.0): Downloading (100%)
- Installing symfony/css-selector (v3.4.8): Downloading (100%)
- Installing tijsverkoyen/css-to-inline-styles (2.2.1): Downloading (100%)
...

Composer installs Laravel and its dependencies, and generates a default project.

If you run into any issues installing Laravel, go to the installation topic in the official documentation:
https://laravel.com/docs/5.2

Deploy your application

Create a source bundle (p. 379) containing the files created by Composer. The following command
creates a source bundle named laravel-default.zip. It excludes files in the vendor folder, which
take up a lot of space and are not necessary for deploying your application to Elastic Beanstalk.

```
~/.eb-laravel$ zip ../laravel-default.zip -r * .[^.]* -x "vendor/*"
```

Upload the source bundle to Elastic Beanstalk to deploy Laravel to your environment.

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from
   the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

   **Note**
   
   To optimize the source bundle further, initialize a Git repository and use the git archive
   command (p. 380) to create the source bundle. The default Laravel project includes a
   .gitignore file that tells Git to exclude the vendor folder and other files that are not required
   for deployment.

Configure Composer settings

When the deployment completes, click the URL to open your Laravel application in the browser:

**Forbidden**

You don't have permission to access / on this server.
What's this? By default, Elastic Beanstalk serves the root of your project at the root path of the web site. In this case, though, the default page (index.php) is one level down in the public folder. You can verify this by adding /public to the URL. For example, http://laravel.us-east-2.elasticbeanstalk.com/public.

To serve the Laravel application at the root path, use the Elastic Beanstalk console to configure the document root for the web site.

**To configure your web site's document root**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. For Document Root, enter /public.
6. Choose Apply.
7. When the update is complete, click the URL to reopen your site in the browser.

So far, so good. Next you'll add a database to your environment and configure Laravel to connect to it.

**Add a database to your environment**

Launch an RDS DB instance in your Elastic Beanstalk environment. You can use MySQL, SQLServer, or PostgreSQL databases with Laravel on Elastic Beanstalk. For this example, we'll use MySQL.

**Note**
Running an Amazon RDS instance in your Elastic Beanstalk environment is great for development and testing, but it ties the lifecycle of your database to your environment. See [Launching and connecting to an external Amazon RDS instance in a default VPC (p. 899)] for instructions on connecting to a database running outside of your environment.

**To add an RDS DB instance to your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
Note
If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. For Engine, choose mysql.
6. Type a master username and password. Elastic Beanstalk will provide these values to your application using environment properties.
7. Choose Apply.

Creating a database instance takes about 10 minutes. In the meantime, you can update your source code to read connection information from the environment. Elastic Beanstalk provides connection details using environment variables, such as RDS_HOSTNAME, that you can access from your application.

Laravel's database configuration is stored in a file named database.php in the config folder in your project code. Find the mysql entry and modify the host, database, username, and password variables to read the corresponding values from Elastic Beanstalk:

Example ~/Eb-laravel/config/database.php

```php
...
'connections' => [
    'sqlite' => [
        'driver' => 'sqlite',
        'database' => env('DB_DATABASE', database_path('database.sqlite')),
        'prefix' => '',
    ],
    'mysql' => [
        'driver' => 'mysql',
        'host' => env('RDS_HOSTNAME', '127.0.0.1'),
        'port' => env('RDS_PORT', '3306'),
        'database' => env('RDS_DB_NAME', 'forge'),
        'username' => env('RDS_USERNAME', 'forge'),
        'password' => env('RDS_PASSWORD', ''),
        'unix_socket' => env('DB_SOCKET', ''),
        'charset' => 'utf8mb4',
        'collation' => 'utf8mb4_unicode_ci',
        'prefix' => '',
        'strict' => true,
        'engine' => null,
    ],
...]
```

To verify that the database connection is configured correctly, add code to index.php to connect to the database and add some code to the default response:

Example ~/Eb-laravel/public/index.php

```php
...
if(DB::connection()->getDatabaseName())
{
    echo "Connected to database ",DB::connection()->getDatabaseName();
}
$response->send();
...
```
When the DB instance has finished launching, bundle and deploy the updated application to your environment.

To update your Elastic Beanstalk environment

1. Create a new source bundle:

   ```bash
   ~/eb-laravel$ zip ../laravel-v2-rds.zip -r *.[^.*] -x "vendor/*"
   ```

2. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.

3. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

4. Choose Upload and Deploy.

5. Choose Browse, and upload laravel-v2-rds.zip.

6. Choose Deploy.

Deploying a new version of your application takes less than a minute. When the deployment is complete, refresh the web page again to verify that the database connection succeeded:

```
Connected to database ebdb
```

Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.

2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. Choose Environment actions, and then choose Terminate environment.

4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.
In addition, you can terminate database resources that you created outside of your Elastic Beanstalk environment. When you terminate an Amazon RDS DB instance, you can take a snapshot and restore the data to another instance later.

**To terminate your RDS DB instance**

1. Open the Amazon RDS console.
2. Choose **Databases**.
3. Choose your DB instance.
4. Choose **Actions**, and then choose **Delete**.
5. Choose whether to create a snapshot, and then choose **Delete**.

**Next steps**

For more information about Laravel, go to the tutorial at laravel.com.

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

In this tutorial, you used the Elastic Beanstalk console to configure composer options. To make this configuration part of your application source, you can use a configuration file like the following.

**Example .ebextensions/composer.config**

```
option_settings:
  aws:elasticbeanstalk:container:php:phpini:
    document_root: /public
```

For more information, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

Running an Amazon RDS DB instance in your Elastic Beanstalk environment is great for development and testing, but it ties the lifecycle of your database to your environment. See Adding an Amazon RDS DB instance to your PHP application environment (p. 322) for instructions on connecting to a database running outside of your environment.

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

**Deploying a CakePHP application to Elastic Beanstalk**

CakePHP is an open source, MVC framework for PHP. This tutorial walks you through the process of generating a CakePHP project, deploying it to an Elastic Beanstalk environment, and configuring it to connect to an Amazon RDS database instance.

**Sections**

- Prerequisites (p. 279)
- Launch an Elastic Beanstalk environment (p. 279)
Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven’t already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

CakePHP requires PHP 5.5.9 or newer, and the mbstring and intl extensions for PHP. In this tutorial we use PHP 7.0 and the corresponding Elastic Beanstalk platform version. Install PHP and Composer by following the instructions at Setting up your PHP development environment (p. 265).

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the PHP platform and accept the default settings and sample code.

**To launch an environment (console)**

1. Open the Elastic Beanstalk console using this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced
2. For **Platform**, select the platform and platform branch that match the language used by your application.
3. For **Application code**, choose **Sample application**.
4. Choose **Review and launch**.
5. Review the available options. Choose the available option you want to use, and when you’re ready, choose **Create app**.

Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.
• **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

## Install CakePHP and generate a website

Composer can install CakePHP and create a working project with one command:

```
~$ composer create-project --prefer-dist cakephp/app eb-cake

Installing cakephp/app (3.6.0)
  - Installing cakephp/app (3.6.0): Loading from cache
Created project in eb-cake

Loading composer repositories with package information
Updating dependencies (including require-dev)
Package operations: 46 installs, 0 updates, 0 removals
  - Installing cakephp/plugin-installer (1.1.0): Loading from cache
  - Installing aura/intl (3.0.0): Loading from cache
...
```

Composer installs CakePHP and around 20 dependencies, and generates a default project.

If you run into any issues installing CakePHP, visit the installation topic in the official documentation: [http://book.cakephp.org/3.0/en/installation.html](http://book.cakephp.org/3.0/en/installation.html)

## Deploy your application

Create a [source bundle](#) containing the files created by Composer. The following command creates a source bundle named `cake-default.zip`. It excludes files in the `vendor` folder, which take up a lot of space and are not necessary for deploying your application to Elastic Beanstalk.
Upload the source bundle to Elastic Beanstalk to deploy CakePHP to your environment.

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose **Upload and deploy**.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose **Deploy**.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

**Note**

To optimize the source bundle further, initialize a Git repository and use the `git archive` command (p. 380) to create the source bundle. The default Symfony project includes a `.gitignore` file that tells Git to exclude the `vendor` folder and other files that are not required for deployment.

When the process completes, click the URL to open your CakePHP application in the browser:

- Your version of PHP is 5.6.0 or higher (detected 7.1.13).
- Your version of PHP has the mbstring extension loaded.
- Your version of PHP has the openssl extension loaded.
- Your version of PHP has the intl extension loaded.

Please be aware that this page will not be shown if you turn off debug mode unless you replace src/Template/Pages/home.ctp with the following:

Environment

Filesistem

Your tnp directory is writable.

Your logs directory is writable.

The FileEngine is being used for core cache.

edit config/app.php

Database

DebugKit

CakePHP is NOT able to connect to the database.
Connection to database could not be established: SQLSTATE[HY000]
[2002] No such file or directory

Getting Started

- CakePHP 3.0 Docs
- The 15 min Bookmarklet Tutorial
- The 15 min Blog Tutorial
- The 15 min CMS Tutorial

More about Cake

Editing this Page

- To change the content of this page, edit:
  src/Template/Pages/home.ctp.
- You can also add some CSS styles for your pages at: webroot/css/.
So far, so good. Next you'll add a database to your environment and configure CakePHP to connect to it.

**Add a database to your environment**

Launch an Amazon RDS database instance in your Elastic Beanstalk environment. You can use MySQL, SQLServer, or PostgreSQL databases with CakePHP on Elastic Beanstalk. For this example, we'll use PostgreSQL.

**To add an Amazon RDS DB instance to your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. Under Database, choose Edit.
5. For DB engine, choose postgres.
6. Type a master username and password. Elastic Beanstalk will provide these values to your application using environment properties.
7. Choose Apply.

Creating a database instance takes about 10 minutes. In the meantime, you can update your source code to read connection information from the environment. Elastic Beanstalk provides connection details using environment variables such as RDS_HOSTNAME that you can access from your application.

CakePHP's database configuration is in a file named app.php in the config folder in your project code. Open this file and add some code that reads the environment variables from $_SERVER and assigns them to local variables. Insert the highlighted lines in the below example after the first line (`<?php`):

**Example ~/Eb-cake/config/app.php**

```php
if (!defined('RDS_HOSTNAME')) {
    define('RDS_HOSTNAME', $_SERVER['RDS_HOSTNAME']);
    define('RDS_USERNAME', $_SERVER['RDS_USERNAME']);
    define('RDS_PASSWORD', $_SERVER['RDS_PASSWORD']);
    define('RDS_DB_NAME', $_SERVER['RDS_DB_NAME']);
}
return [
    ...
```

The database connection is configured further down in app.php. Find the following section and modify the default datasources configuration with the name of the driver that matches your database engine (Mysql, Sqlserver, or Postgres), and set the host, username, password and database variables to read the corresponding values from Elastic Beanstalk:

**Example ~/Eb-cake/config/app.php**

```php
...
/**
 * Connection information used by the ORM to connect
 * to your application's datastores.
```
When the DB instance has finished launching, bundle up and deploy the updated application to your environment:

**To update your Elastic Beanstalk environment**

1. Create a new source bundle:

   ```bash
   ~> eb-cake#  zip ../cake-v2-rds.zip -r * .[^.]* -x "vendor/*"
   ```

2. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.

3. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**

   If you have many environments, use the search bar to filter the environment list.

4. Choose **Upload and Deploy**.

5. Choose **Browse** and upload `cake-v2-rds.zip`.

6. Choose **Deploy**.

Deploying a new version of your application takes less than a minute. When the deployment is complete, refresh the web page again to verify that the database connection succeeded:
**Cleanup**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p.  ).

**To terminate your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

In addition, you can terminate database resources that you created outside of your Elastic Beanstalk environment. When you terminate an Amazon RDS DB instance, you can take a snapshot and restore the data to another instance later.

**To terminate your RDS DB instance**

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose your DB instance.
4. Choose Actions, and then choose Delete.
5. Choose whether to create a snapshot, and then choose Delete.

**Next steps**

For more information about CakePHP, read the book at book.cakephp.org.

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

Running an Amazon RDS DB instance in your Elastic Beanstalk environment is great for development and testing, but it ties the lifecycle of your database to your environment. See Adding an Amazon RDS DB instance to your PHP application environment (p. 322) for instructions on connecting to a database running outside of your environment.

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.
Deploying a Symfony application to Elastic Beanstalk

Symfony is an open source framework for developing dynamic PHP web applications. This tutorial walks you through the process of generating a Symfony application and deploying it to an AWS Elastic Beanstalk environment.

Sections
- Prerequisites (p. 286)
- Launch an Elastic Beanstalk environment (p. 286)
- Install Symfony and generate a website (p. 287)
- Deploy your application (p. 288)
- Configure Composer settings (p. 288)
- Cleanup (p. 289)
- Next steps (p. 290)

Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/.eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Symfony 4.3 requires PHP 7.1 or later and the int1 extension for PHP. In this tutorial we use PHP 7.2 and the corresponding Elastic Beanstalk platform version. Install PHP and Composer by following the instructions at Setting up your PHP development environment (p. 265).

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the PHP platform and accept the default settings and sample code.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link: console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.
Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.amazonaws.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

### Install Symfony and generate a website

Composer can install Symfony and create a working project with one command:

```bash
$ composer create-project symfony/website-skeleton eb-symfony
```

Installing `symfony/website-skeleton (v4.3.99)`
- Installing `symfony/website-skeleton (v4.3.99):` Downloading (100%)

Created project in `eb-symfony`

Loading composer repositories with package information

Updating dependencies (including require-dev)

Package operations: 1 install, 0 updates, 0 removals
  - Installing `symfony/flex (v1.4.5):` Downloading (100%)

Symfony operations: 1 recipe (539d00e6017ad5e7f7b3eab4a2e2870e9a)
  - Configuring `symfony/flex (>=1.0)` From github.com/symfony/recipes:master

Loading composer repositories with package information

Updating dependencies (including require-dev)

Restricting packages listed in "symfony/symfony" to "4.3.*"
Package operations: 103 installs, 0 updates, 0 removals
- Installing ocramius/package-versions (1.4.0): Loading from cache
...

Composer installs Symfony and its dependencies, and generates a default project.

If you run into any issues installing Symfony, go to the installation topic in the official documentation: symfony.com/doc/current/setup.html

**Deploy your application**

Go to the project directory.

```bash
~$ cd eb-symfony
```

Create a source bundle (p. 379) containing the files created by Composer. The following command creates a source bundle named `symfony-default.zip` that excludes files in the `vendor` folder, which take up a lot of space and are not necessary for deploying your application to Elastic Beanstalk.

```bash
eb-symfony$ zip ../symfony-default.zip -r * .[^.]* -x "vendor/*"
```

Upload the source bundle to Elastic Beanstalk to deploy Symfony to your environment.

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

   **Note**
   To optimize the source bundle further, initialize a Git repository and use the `git archive command (p. 380)` to create the source bundle. The default Symfony project includes a `.gitignore` file that tells Git to exclude the `vendor` folder and other files that are not required for deployment.

**Configure Composer settings**

When the deployment completes, click the URL to open your Symfony application in the browser:

```
Forbidden
```

You don't have permission to access / on this server.

What's this? By default, Elastic Beanstalk serves the root of your project at the root path of the web site. In this case, though, the default page (`app.php`) is one level down in the web...
folder. You can verify this by adding /public to the URL. For example, http://symfony.us-east-2.elasticbeanstalk.com/public.

To serve the Symfony application at the root path, use the Elastic Beanstalk console to configure the document root for the web site.

**To configure your web site's document root**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. For Document root, enter /public.
6. Choose Apply.
7. When the update is complete, click the URL to reopen your site in the browser.

---

Welcome to Symfony 4.3.4

✅ Your application is now ready. You can start working on it at: /var/app/current/

What's next?

Read the documentation to learn

[How to create your first page in Symfony](#)

Clean up

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2.
instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

To terminate your Elastic Beanstalk environment
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

Next steps
For more information about Symfony, see What is Symfony? at symfony.com.

As you continue to develop your application, you’ll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

In this tutorial, you used the Elastic Beanstalk console to configure composer options. To make this configuration part of your application source, you can use a configuration file like the following.

Example .ebextensions/composer.config

```
option_settings:
  aws:elasticbeanstalk:container:php:phpini:
    document_root: /public
```

For more information, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

Symfony uses its own configuration files to configure database connections. For instructions on connecting to a database with Symfony, see Connecting to a database with Symfony (p. 324).

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

Deploying a high-availability PHP application with an external Amazon RDS database to Elastic Beanstalk

This tutorial walks you through the process of launching an RDS DB instance (p. 899) external to AWS Elastic Beanstalk, and configuring a high-availability environment running a PHP application to connect to it. Running a DB instance external to Elastic Beanstalk decouples the database from the lifecycle of your environment. This lets you connect to the same database from multiple environments, swap out one database for another, or perform a blue/green deployment without affecting your database.

The tutorial uses a sample PHP application that uses a MySQL database to store user-provided text data. The sample application uses configuration files (p. 662) to configure PHP settings (p. 269)
and to create a table in the database for the application to use. It also shows how to use a Composer file (p. 270) to install packages during deployment.

Sections

- Prerequisites (p. 291)
- Launch a DB instance in Amazon RDS (p. 291)
- Create an Elastic Beanstalk environment (p. 293)
- Configure security groups, environment properties, and scaling (p. 294)
- Deploy the sample application (p. 297)
- Cleanup (p. 297)
- Next steps (p. 298)

Prerequisites

Before you start, download the sample application source bundle from GitHub: eb-demo-php-simple-app-1.3.zip

The procedures in this tutorial for Amazon Relational Database Service (Amazon RDS) tasks assume that you are launching resources in a default Amazon Virtual Private Cloud (Amazon VPC). All new accounts include a default VPC in each region. If you don't have a default VPC, the procedures will vary. See Using Elastic Beanstalk with Amazon RDS (p. 899) for instructions for EC2-Classic and custom VPC platforms.

Launch a DB instance in Amazon RDS

To use an external database with an application running in Elastic Beanstalk, first launch a DB instance with Amazon RDS. When you launch an instance with Amazon RDS, it is completely independent of Elastic Beanstalk and your Elastic Beanstalk environments, and will not be terminated or monitored by Elastic Beanstalk.

Use the Amazon RDS console to launch a Multi-AZ MySQL DB instance. Choosing a Multi-AZ deployment ensures that your database will fail over and continue to be available if the source DB instance goes out of service.

To launch an RDS DB instance in a default VPC

1. Open the RDS console.
2. Choose Databases in the navigation pane.
3. Choose Create database.
   
   Important
   Do not choose Easy Create. It does not allow you to configure the necessary settings to launch this RDS DB.
5. Under Additional configuration, for Initial database name, type ebdb.
6. Review the default settings carefully and adjust as necessary. Pay attention to the following options:
   - **DB instance class** – Choose an instance size that has an appropriate amount of memory and CPU power for your workload.
   - **Multi-AZ deployment** – For high availability, set this to Create an Aurora Replica/Reader node in a different AZ.
   - **Master username** and **Master password** – The database username and password. Make a note of these settings because you'll use them later.
7. Verify the default settings for the remaining options, and then choose Create database.
Next, modify the security group attached to your DB instance to allow inbound traffic on the appropriate port. This is the same security group that you will attach to your Elastic Beanstalk environment later, so the rule that you add will grant ingress permission to other resources in the same security group.

To modify the inbound rules on your RDS instance's security group

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose the name of your DB instance to view its details.
4. In the Connectivity section, make a note of the Subnets, Security groups, and Endpoint shown on this page so you can use this information later.
5. Under Security, you can see the security group associated with the DB instance. Open the link to view the security group in the Amazon EC2 console.

6. In the security group details, choose Inbound.
7. Choose Edit.
8. Choose Add Rule.
9. For Type, choose the DB engine that your application uses.
10. For Source, type sg- to view a list of available security groups. Choose the security group associated with an Elastic Beanstalk environment's Auto Scaling group to allow Amazon EC2 instances in the environment to have access to the database.
Creating a DB instance takes about 10 minutes. In the meantime, create your Elastic Beanstalk environment.

**Create an Elastic Beanstalk environment**

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the **PHP** platform and accept the default settings and sample code. After you launch the environment, you can configure the environment to connect to the database, then deploy the sample application that you downloaded from GitHub.

**To launch an environment (console)**

1. Open the Elastic Beanstalk console using this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
   
2. For **Platform**, select the platform and platform branch that match the language used by your application.
3. For **Application code**, choose **Sample application**.
4. Choose **Review and launch**.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose **Create app**.

Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.
• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn’t allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains. The RDS DB instance that you launched is outside of your environment, so you are responsible for managing its lifecycle.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

### Configure security groups, environment properties, and scaling

Add the security group of your DB instance to your running environment. This procedure causes Elastic Beanstalk to reprovision all instances in your environment with the additional security group attached.

**To add a security group to your environment**

- Do one of the following:
  - To add a security group using the Elastic Beanstalk console
    a. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
    b. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
    
    **Note**
    
    If you have many environments, use the search bar to filter the environment list.
    
    c. In the navigation pane, choose Configuration.
    d. In the Instances configuration category, choose Edit.
    e. Under EC2 security groups, choose the security group to attach to the instances, in addition to the instance security group that Elastic Beanstalk creates.
    f. Choose Apply.
    g. Read the warning, and then choose Confirm.
  - To add a security group using a configuration file (p. 662), use the `securitygroup-addexisting.config` example file.
Next, use environment properties to pass the connection information to your environment. The sample application uses a default set of properties that match the ones that Elastic Beanstalk configures when you provision a database within your environment.

**To configure environment properties for an Amazon RDS DB instance**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. In the **Environment properties** section, define the variables that your application reads to construct a connection string. For compatibility with environments that have an integrated RDS DB instance, use the following names and values. You can find all values, except for your password, in the RDS console.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the <strong>Connectivity &amp; security</strong> tab on the Amazon RDS console: <strong>Endpoint</strong>.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the <strong>Connectivity &amp; security</strong> tab on the Amazon RDS console: <strong>Port</strong>.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, <strong>ebdb</strong>.</td>
<td>On the <strong>Configuration</strong> tab on the Amazon RDS console: <strong>DB Name</strong>.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the <strong>Configuration</strong> tab on the Amazon RDS console: <strong>Master username</strong>.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>
6. Choose **Apply**.

Finally, configure your environment's Auto Scaling group with a higher minimum instance count. Run at least two instances at all times to prevent the web servers in your environment from being a single point of failure, and to allow you to deploy changes without taking your site out of service.

**To configure your environment's Auto Scaling group for high availability**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Capacity** configuration category, choose **Edit**.
5. In the **Auto Scaling group** section, set **Min instances** to 2.
6. Choose **Apply**.
Deploy the sample application

Now your environment is ready to run the sample application and connect to Amazon RDS. Deploy the sample application to your environment.

Note
Download the source bundle from GitHub, if you haven't already: eb-demo-php-simple-app-1.3.zip

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

The site collects user comments and uses a MySQL database to store the data. To add a comment, choose Share Your Thought, enter a comment, and then choose Submit Your Thought. The web app writes the comment to the database so that any instance in the environment can read it, and it won't be lost if instances go out of service.

Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2.
To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

In addition, you can terminate database resources that you created outside of your Elastic Beanstalk environment. When you terminate an Amazon RDS DB instance, you can take a snapshot and restore the data to another instance later.

To terminate your RDS DB instance

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose your DB instance.
4. Choose Actions, and then choose Delete.
5. Choose whether to create a snapshot, and then choose Delete.

Next steps

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

The sample application uses configuration files to configure PHP settings and create a table in the database if it doesn't already exist. You can also use a configuration file to configure the security group settings of your instances during environment creation to avoid time-consuming configuration updates. See Advanced environment customization with configuration files (.ebextensions) (p. 662) for more information.

For development and testing, you might want to use the Elastic Beanstalk functionality for adding a managed DB instance directly to your environment. For instructions on setting up a database inside your environment, see Adding a database to your Elastic Beanstalk environment (p. 561).

If you need a high-performance database, consider using Amazon Aurora. Amazon Aurora is a MySQL-compatible database engine that offers commercial database features at low cost. To connect your application to a different database, repeat the security group configuration (p. 291) steps and update the RDS-related environment properties (p. 294).

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.
Deploying a high-availability WordPress website with an external Amazon RDS database to Elastic Beanstalk

This tutorial describes how to launch an Amazon RDS DB instance (p. 899) that is external to AWS Elastic Beanstalk, then how to configure a high-availability environment running a WordPress website to connect to it. The website uses Amazon Elastic File System (Amazon EFS) as the shared storage for uploaded files.

Running a DB instance external to Elastic Beanstalk decouples the database from the lifecycle of your environment. This lets you connect to the same database from multiple environments, swap out one database for another, or perform a blue/green deployment (p. 442) without affecting your database.

This tutorial was developed with WordPress version 4.9.5 and PHP 7.0.

Topics

- Prerequisites (p. 299)
- Launch a DB instance in Amazon RDS (p. 300)
- Download WordPress (p. 302)
- Launch an Elastic Beanstalk environment (p. 302)
- Configure security groups and environment properties (p. 303)
- Configure and deploy your application (p. 305)
- Install WordPress (p. 307)
- Update keys and salts (p. 307)
- Remove access restrictions (p. 308)
- Configure your Auto Scaling group (p. 308)
- Upgrade WordPress (p. 309)
- Clean up (p. 309)
- Next steps (p. 310)

Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Default VPC

The Amazon Relational Database Service (Amazon RDS) procedures in this tutorial assume that you are launching resources in a default Amazon Virtual Private Cloud (Amazon VPC). All new accounts include a default VPC in each AWS Region. If you don't have a default VPC, the procedures will vary. See Using Elastic Beanstalk with Amazon RDS (p. 899) for instructions for EC2-Classic and custom VPC platforms.
AWS Regions

The sample application uses Amazon EFS, which only works in AWS Regions that support Amazon EFS. To learn about supported AWS Regions, see Amazon Elastic File System Endpoints and Quotas in the AWS General Reference.

Launch a DB instance in Amazon RDS

When you launch an instance with Amazon RDS, it’s completely independent of Elastic Beanstalk and your Elastic Beanstalk environments, and will not be terminated or monitored by Elastic Beanstalk.

In the following steps you’ll use the Amazon RDS console to:

• Launch a database with the MySQL engine.
• Enable a Multi-AZ deployment. This creates a standby in a different Availability Zone (AZ) to provide data redundancy, eliminate I/O freezes, and minimize latency spikes during system backups.

To launch an RDS DB instance in a default VPC

1. Open the RDS console.
2. Choose Databases in the navigation pane.
3. Choose Create database.

   Important
   Do not choose Easy Create. It does not allow you to configure the necessary settings to launch this RDS DB.

5. Under Additional configuration, for Initial database name, type ebdb.
6. Review the default settings carefully and adjust as necessary. Pay attention to the following options:
   • DB instance class – Choose an instance size that has an appropriate amount of memory and CPU power for your workload.
   • Multi-AZ deployment – For high availability, set this to Create an Aurora Replica/Reader node in a different AZ.
   • Master username and Master password – The database username and password. Make a note of these settings because you'll use them later.
7. Verify the default settings for the remaining options, and then choose Create database.

After your DB instance is created, modify the security group attached to it in order to allow inbound traffic on the appropriate port.

Note
This is the same security group that you'll attach to your Elastic Beanstalk environment later, so the rule that you add now will grant ingress permission to other resources in the same security group.

To modify the inbound rules on your RDS instance's security group

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose the name of your DB instance to view its details.
4. In the Connectivity section, make a note of the Subnets, Security groups, and Endpoint shown on this page so you can use this information later.
5. Under Security, you can see the security group associated with the DB instance. Open the link to view the security group in the Amazon EC2 console.
6. In the security group details, choose **Inbound**.
7. Choose **Edit**.
8. Choose **Add Rule**.
9. For **Type**, choose the DB engine that your application uses.
10. For **Source**, type `sg-` to view a list of available security groups. Choose the security group associated with an Elastic Beanstalk environment's Auto Scaling group to allow Amazon EC2 instances in the environment to have access to the database.

11. Choose **Save**.

Creating a DB instance takes about 10 minutes. In the meantime, download WordPress and create your Elastic Beanstalk environment.
Download WordPress

To prepare to deploy WordPress using AWS Elastic Beanstalk, you must copy the WordPress files to your computer and provide the correct configuration information.

To create a WordPress project

   ```
   ~$ curl https://wordpress.org/wordpress-4.9.5.tar.gz -o wordpress.tar.gz
   ```

2. Download the configuration files from the sample repository.
   ```
   ```

3. Extract WordPress and change the name of the folder.
   ```
   ~$ tar -xvf wordpress.tar.gz
   ~$ mv wordpress wordpress-beanstalk
   ~$ cd wordpress-beanstalk
   ```

4. Extract the configuration files over the WordPress installation.
   ```
   ~/wordpress-beanstalk$ unzip ../eb-php-wordpress-v1.zip
   creating: .ebextensions/
   inflating: .ebextensions/dev.config
   inflating: .ebextensions/efs-create.config
   inflating: .ebextensions/efs-mount.config
   inflating: .ebextensions/loadbalancer-sg.config
   inflating: .ebextensions/wordpress.config
   inflating: LICENSE
   inflating: README.md
   inflating: wp-config.php
   ```

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. After you launch the environment, you can configure it to connect to the database, then deploy the WordPress code to the environment.

In the following steps, you'll use the Elastic Beanstalk console to:

- Create an Elastic Beanstalk application using the managed PHP platform.
- Accept the default settings and sample code.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link:
   ```
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced
   ```

2. For Platform, select the platform and platform branch that match the language used by your application.

3. For Application code, choose Sample application.

5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

Environment creation takes about five minutes and creates the following resources.

**Elastic Beanstalk created resources**

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form subdomain.region.elasticbeanstalk.com.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

Because the Amazon RDS instance that you launched is outside of your environment, you are responsible for managing its lifecycle.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

**Configure security groups and environment properties**

Add the security group of your DB instance to your running environment. This procedure causes Elastic Beanstalk to reprovision all instances in your environment with the additional security group attached.

**To add a security group to your environment**

- Do one of the following:
To add a security group using the Elastic Beanstalk console

a. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
b. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
c. In the navigation pane, choose Configuration.
d. In the Instances configuration category, choose Edit.
e. Under EC2 security groups, choose the security group to attach to the instances, in addition to the instance security group that Elastic Beanstalk creates.
f. Choose Apply.
g. Read the warning, and then choose Confirm.

To add a security group using a configuration file (p. 662), use the `securitygroup-addexisting.config` example file.

Next, use environment properties to pass the connection information to your environment.

The WordPress application uses a default set of properties that match the ones that Elastic Beanstalk configures when you provision a database within your environment.

**To configure environment properties for an Amazon RDS DB instance**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. In the Environment properties section, define the variables that your application reads to construct a connection string. For compatibility with environments that have an integrated RDS DB instance, use the following names and values. You can find all values, except for your password, in the RDS console.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: <strong>Endpoint</strong>.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: <strong>Port</strong>.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, <code>ebdb</code>.</td>
<td>On the Configuration tab on the Amazon RDS console: <strong>DB Name</strong>.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: <strong>Master username</strong>.</td>
</tr>
</tbody>
</table>
### Property name | Description | Property value
--- | --- | ---
RDS_PASSWORD | The password that you configured for your database. | Not available for reference in the Amazon RDS console.

---

#### Environment Properties

The following properties are passed into the application as environment variables. [Learn more.](#)

<table>
<thead>
<tr>
<th>Property Name</th>
<th>Property Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_DB_NAME</td>
<td>ebdb</td>
</tr>
<tr>
<td>RDS_HOSTNAME</td>
<td>webapp-db.jxpcb5mpa6.com</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>5432</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>webapp-admin</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>kU5uKxmWDMYc403</td>
</tr>
</tbody>
</table>

---

6. Choose **Apply**.

**Configure and deploy your application**

Verify that the structure of your `wordpress-beanstalk` folder is correct, as shown.

```
wordpress-beanstalk$ tree -aL 1
.
  ### .ebextensions
  ### index.php
  ### LICENSE
  ### license.txt
  ### readme.html
  ### README.md
  ### wp-activate.php
  ### wp-admin
  ### wp-blog-header.php
  ### wp-comments-post.php
  ### wp-config.php
  ### wp-config-sample.php
```
The customized `wp-config.php` file from the project repo uses the environment variables that you defined in the previous step to configure the database connection. The `.ebextensions` folder contains configuration files that create additional resources within your Elastic Beanstalk environment.

The configuration files require modification to work with your account. Replace the placeholder values in the files with the appropriate IDs and create a source bundle.

**To update configuration files and create a source bundle**

1. Modify the configuration files as follows.
   - `.ebextensions/dev.config` - Restricts access to your environment to protect it during the WordPress installation process. Replace the placeholder IP address near the top of the file with the public IP address of the computer you’ll use to access your environment’s website to complete your WordPress installation.
     
     **Note**
     Depending on your network, you might need to use an IP address block.
   - `.ebextensions/efs-create.config` – Creates an EFS file system and mount points in each Availability Zone/subnet in your VPC. Identify your default VPC and subnet IDs in the Amazon VPC console.

2. Create a source bundle (p. 379) containing the files in your project folder. The following command creates a source bundle named `wordpress-beanstalk.zip`.

   ```bash
   ~/eb-wordpress$ zip ../wordpress-beanstalk.zip -r * .[^.]*
   ```

Upload the source bundle to Elastic Beanstalk to deploy WordPress to your environment.

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.
Install WordPress

To complete your WordPress installation

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose the environment URL to open your site in a browser. You are redirected to a WordPress installation wizard because you haven't configured the site yet.
4. Perform a standard installation. The wp-config.php file is already present in the source code and configured to read the database connection information from the environment. You shouldn't be prompted to configure the connection.

Installation takes about a minute to complete.

Update keys and salts

The WordPress configuration file wp-config.php also reads values for keys and salts from environment properties. Currently, these properties are all set to test by the wordpress.config file in the .ebextensions folder.

The hash salt can be any value that meets the environment property requirements (p. 574), but you should not store it in source control. Use the Elastic Beanstalk console to set these properties directly on the environment.

To update environment properties

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.
3. On the navigation pane, choose Configuration.
5. For Environment properties, modify the following properties:
   - AUTH_KEY – The value chosen for AUTH_KEY.
   - SECURE_AUTH_KEY – The value chosen for SECURE_AUTH_KEY.
   - LOGGED_IN_KEY – The value chosen for LOGGED_IN_KEY.
   - NONCE_KEY – The value chosen for NONCE_KEY.
   - AUTH_SALT – The value chosen for AUTH_SALT.
   - SECURE_AUTH_SALT – The value chosen for SECURE_AUTH_SALT.
   - LOGGED_IN_SALT – The value chosen for LOGGED_IN_SALT.
   - NONCE_SALT – The value chosen for NONCE_SALT.
6. Choose Apply.

   Note
   Setting the properties on the environment directly overrides the values in wordpress.config.
Remove access restrictions

The sample project includes the configuration file `loadbalancer-sg.config`. It creates a security group and assigns it to the environment's load balancer, using the IP address that you configured in `dev.config`. It restricts HTTP access on port 80 to connections from your network. Otherwise, an outside party could potentially connect to your site before you have installed WordPress and configured your admin account.

Now that you've installed WordPress, remove the configuration file to open the site to the world.

To remove the restriction and update your environment

1. Delete the `.ebextensions/loadbalancer-sg.config` file from your project directory.

   ```bash
   ~/wordpress-beanstalk$ rm .ebextensions/loadbalancer-sg.config
   ```

2. Create a source bundle.

   ```bash
   ~/eb-wordpress$ zip ../wordpress-beanstalk-v2.zip -r * .[^.]*
   ```

Upload the source bundle to Elastic Beanstalk to deploy WordPress to your environment.

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

Configure your Auto Scaling group

Finally, configure your environment's Auto Scaling group with a higher minimum instance count. Run at least two instances at all times to prevent the web servers in your environment from being a single point of failure. This also allows you to deploy changes without taking your site out of service.

To configure your environment's Auto Scaling group for high availability

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Capacity configuration category, choose Edit.
5. In the Auto Scaling group section, set Min instances to 2.
6. Choose Apply.
To support content uploads across multiple instances, the sample project uses Amazon EFS to create a shared file system. Create a post on the site and upload content to store it on the shared file system. View the post and refresh the page multiple times to hit both instances and verify that the shared file system is working.

**Upgrade WordPress**

To upgrade to a new version of WordPress, back up your site and deploy it to a new environment.

**Important**

Do not use the update functionality within WordPress or update your source files to use a new version. Both of these actions can result in your post URLs returning 404 errors even though they are still in the database and file system.

**To upgrade WordPress**

1. In the WordPress admin console, use the export tool to export your posts to an XML file.
2. Deploy and install the new version of WordPress to Elastic Beanstalk with the same steps that you used to install the previous version. To avoid downtime, you can create an environment with the new version.
3. On the new version, install the WordPress Importer tool in the admin console and use it to import the XML file containing your posts. If the posts were created by the admin user on the old version, assign them to the admin user on the new site instead of trying to import the admin user.
4. If you deployed the new version to a separate environment, do a CNAME swap (p. 442) to redirect users from the old site to the new site.

**Clean up**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

**To terminate your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

In addition, you can terminate database resources that you created outside of your Elastic Beanstalk environment. When you terminate an Amazon RDS DB instance, you can take a snapshot and restore the data to another instance later.

**To terminate your RDS DB instance**

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose your DB instance.
4. Choose Actions, and then choose Delete.
5. Choose whether to create a snapshot, and then choose Delete.

Next steps

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

The sample application uses configuration files to configure PHP settings and create a table in the database, if it doesn't already exist. You can also use a configuration file to configure the security group settings of your instances during environment creation to avoid time-consuming configuration updates. See Advanced environment customization with configuration files (.ebextensions) (p. 662) for more information.

For development and testing, you might want to use the Elastic Beanstalk functionality for adding a managed DB instance directly to your environment. For instructions on setting up a database inside your environment, see Adding a database to your Elastic Beanstalk environment (p. 561).

If you need a high-performance database, consider using Amazon Aurora. Amazon Aurora is a MySQL-compatible database engine that offers commercial database features at low cost. To connect your application to a different database, repeat the security group configuration (p. 291) steps and update the RDS-related environment properties (p. 294).

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

Deploying a high-availability Drupal website with an external Amazon RDS database to Elastic Beanstalk

This tutorial walks you through the process of launching an RDS DB instance (p. 899) external to AWS Elastic Beanstalk. Then it describes configuring a high-availability environment running a Drupal website to connect to it. The website uses Amazon Elastic File System (Amazon EFS) as shared storage for uploaded files. Running a DB instance external to Elastic Beanstalk decouples the database from the lifecycle of your environment, and lets you connect to the same database from multiple environments, swap out one database for another, or perform a blue/green deployment without affecting your database.

Sections

- Prerequisites (p. 311)
- Launch a DB instance in Amazon RDS (p. 311)
- Launch an Elastic Beanstalk environment (p. 313)
- Configure security settings and environment properties (p. 314)
- Configure and deploy your application (p. 317)
- Install Drupal (p. 318)
- Update Drupal configuration and remove access restrictions (p. 319)
- Configure your Auto Scaling group (p. 321)
- Cleanup (p. 321)
Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven’t already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

The procedures in this tutorial for Amazon Relational Database Service (Amazon RDS) tasks assume that you are launching resources in a default Amazon Virtual Private Cloud (Amazon VPC). All new accounts include a default VPC in each region. If you don’t have a default VPC, the procedures will vary. See Using Elastic Beanstalk with Amazon RDS (p. 899) for instructions for EC2-Classic and custom VPC platforms.

The sample application uses Amazon EFS. It only works in AWS Regions that support Amazon EFS. To learn about supporting AWS Regions, see Amazon Elastic File System Endpoints and Quotas in the AWS General Reference.

This tutorial was developed with Drupal version 8.5.3 and PHP 7.0.

Launch a DB instance in Amazon RDS

To use an external database with an application running in Elastic Beanstalk, first launch a DB instance with Amazon RDS. When you launch an instance with Amazon RDS, it is completely independent of Elastic Beanstalk and your Elastic Beanstalk environments, and will not be terminated or monitored by Elastic Beanstalk.

Use the Amazon RDS console to launch a Multi-AZ MySQL DB instance. Choosing a Multi-AZ deployment ensures that your database will failover and continue to be available if the source DB instance goes out of service.

To launch an RDS DB instance in a default VPC

1. Open the RDS console.
2. Choose Databases in the navigation pane.
3. Choose Create database.

   **Important**
   Do not choose Easy Create. It does not allow you to configure the necessary settings to launch this RDS DB.

5. Under Additional configuration, for Initial database name, type ebdb.
6. Review the default settings carefully and adjust as necessary. Pay attention to the following options:

   - **DB instance class** – Choose an instance size that has an appropriate amount of memory and CPU power for your workload.
• **Multi-AZ deployment** – For high availability, set this to *Create an Aurora Replica/Reader node in a different AZ.*

• **Master username** and **Master password** – The database username and password. Make a note of these settings because you'll use them later.

7. Verify the default settings for the remaining options, and then choose **Create database**.

Next, modify the security group attached to your DB instance to allow inbound traffic on the appropriate port. This is the same security group that you will attach to your Elastic Beanstalk environment later, so the rule that you add will grant ingress permission to other resources in the same security group.

**To modify the inbound rules on your RDS instance’s security group**

1. Open the [Amazon RDS console](https://console.aws.amazon.com/rds/home).  
2. Choose **Databases**.  
3. Choose the name of your DB instance to view its details.  
4. In the **Connectivity** section, make a note of the **Subnets**, **Security groups**, and **Endpoint** shown on this page so you can use this information later.  
5. Under **Security**, you can see the security group associated with the DB instance. Open the link to view the security group in the Amazon EC2 console.

6. In the security group details, choose **Inbound**.

7. Choose **Edit**.

8. Choose **Add Rule**.

9. For **Type**, choose the DB engine that your application uses.

10. For **Source**, type `sg-` to view a list of available security groups. Choose the security group associated with an Elastic Beanstalk environment's Auto Scaling group to allow Amazon EC2 instances in the environment to have access to the database.
Creating a DB instance takes about 10 minutes. In the meantime, launch your Elastic Beanstalk environment.

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the PHP platform and accept the default settings and sample code. After you launch the environment, you can configure the environment to connect to the database, then deploy the Drupal code to the environment.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link:
   console.aws.amazon.com/elasticbeanstalk/home#/newApplication?
   applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.
• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn’t allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains. The RDS DB instance that you launched is outside of your environment, so you are responsible for managing its lifecycle.

**Note**
The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

### Configure security settings and environment properties

Add the security group of your DB instance to your running environment. This procedure causes Elastic Beanstalk to reprovision all instances in your environment with the additional security group attached.

#### To add a security group to your environment

- Do one of the following:
  - To add a security group using the Elastic Beanstalk console
    - a. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
    - b. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
      
      **Note**
      If you have many environments, use the search bar to filter the environment list.
    - c. In the navigation pane, choose **Configuration**.
    - d. In the **Instances** configuration category, choose **Edit**.
    - e. Under **EC2 security groups**, choose the security group to attach to the instances, in addition to the instance security group that Elastic Beanstalk creates.
    - f. Choose **Apply**.
    - g. Read the warning, and then choose **Confirm**.
  - To add a security group using a configuration file (p. 662), use the `securitygroup-addexisting.config` example file.
Next, use environment properties to pass the connection information to your environment. The sample application uses a default set of properties that match the ones that Elastic Beanstalk configures when you provision a database within your environment.

**To configure environment properties for an Amazon RDS DB instance**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. In the **Environment properties** section, define the variables that your application reads to construct a connection string. For compatibility with environments that have an integrated RDS DB instance, use the following names and values. You can find all values, except for your password, in the RDS console.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RDS_HOSTNAME</strong></td>
<td>The hostname of the DB instance.</td>
<td>On the <strong>Connectivity &amp; security</strong> tab on the Amazon RDS console: <strong>Endpoint</strong>.</td>
</tr>
<tr>
<td><strong>RDS_PORT</strong></td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the <strong>Connectivity &amp; security</strong> tab on the Amazon RDS console: <strong>Port</strong>.</td>
</tr>
<tr>
<td><strong>RDS_DB_NAME</strong></td>
<td>The database name, <em>ebdb</em>.</td>
<td>On the <strong>Configuration</strong> tab on the Amazon RDS console: <strong>DB Name</strong>.</td>
</tr>
<tr>
<td><strong>RDS_USERNAME</strong></td>
<td>The username that you configured for your database.</td>
<td>On the <strong>Configuration</strong> tab on the Amazon RDS console: <strong>Master username</strong>.</td>
</tr>
<tr>
<td><strong>RDS_PASSWORD</strong></td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>
6. Choose **Apply**.

After installing Drupal, you need to connect to the instance with SSH to retrieve some configuration details. Assign an SSH key to your environment's instances.

**To configure SSH**

1. If you haven't previously created a key pair, open the **key pairs page** of the Amazon EC2 console and follow the instructions to create one.
2. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
3. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

4. In the navigation pane, choose **Configuration**.
5. Under **Security**, choose **Edit**.
6. For **EC2 key pair**, choose your key pair.
7. Choose **Apply**.
Configure and deploy your application

To create a Drupal project for Elastic Beanstalk, download the Drupal source code and combine it with the files in the aws-samples/eb-php-drupal repository on GitHub.

To create a Drupal project

```bash
~$ curl https://ftp.drupal.org/files/projects/drupal-8.5.3.tar.gz -o drupal.tar.gz
```

2. Download the configuration files from the sample repository:

```bash
```

3. Extract Drupal and change the name of the folder.

```bash
~$ tar -xvf drupal.tar.gz
~$ mv drupal-8.5.3 drupal-beanstalk
~$ cd drupal-beanstalk
```

4. Extract the configuration files over the Drupal installation.

```bash
~/drupal-beanstalk$ unzip ../eb-php-drupal-v1.zip
creating: .ebextensions/
inflating: .ebextensions/dev.config
inflating: .ebextensions/drupal.config
inflating: .ebextensions/efs-create.config
inflating: .ebextensions/efs-filesystem.template
inflating: .ebextensions/efs-mount.config
inflating: .ebextensions/loadbalancer-sg.config
inflating: LICENSE
inflating: README.md
inflating: beanstalk-settings.php
```

Verify that the structure of your drupal-beanstalk folder is correct, as shown.

```bash
drupal-beanstalk$ tree -aL 1
.
  ### autoload.php
  ### beanstalk-settings.php
  ### composer.json
  ### composer.lock
  ### core
  ### .csslintrc
  ### .ebextensions
  ### .ebextensions/loadbalancer-sg.config
  ### .eslintrc
  ### .eslintrc.json
  ### example.gitignore
  ### .gitattributes
  ### .htaccess
  ### .ht.router.php
  ### index.php
  ### LICENSE
  ### LICENSE.txt
  ### modules
```
The `beanstalk-settings.php` file from the project repo uses the environment variables that you defined in the previous step to configure the database connection. The `.ebextensions` folder contains configuration files that create additional resources within your Elastic Beanstalk environment.

The configuration files require modification to work with your account. Replace the placeholder values in the files with the appropriate IDs and create a source bundle.

**To update configuration files and create a source bundle.**

1. Modify the configuration files as follows.
   - `.ebextensions/dev.config` - restricts access to your environment to your IP address to protect it during the Drupal installation process. Replace the placeholder IP address near the top of the file with your public IP address.
   - `.ebextensions/efs-create.config` - creates an EFS file system and mount points in each Availability Zone / subnet in your VPC. Identify your default VPC and subnet IDs in the Amazon VPC console.

2. Create a source bundle (p. 379) containing the files in your project folder. The following command creates a source bundle named `drupal-beanstalk.zip`. It excludes files in the `vendor` folder, which take up a lot of space and are not necessary for deploying your application to Elastic Beanstalk.

   ```bash
   ~/eb-drupal$ zip ../drupal-beanstalk.zip -r * .[^.]* -x "vendor/*"
   ```

Upload the source bundle to Elastic Beanstalk to deploy Drupal to your environment.

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   - **Note**
     If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose Deploy.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

**Install Drupal**

**To complete your Drupal installation**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. Choose the environment URL to open your site in a browser. You are redirected to a Drupal installation wizard because the site has not been configured yet.

4. Perform a standard installation with the following settings for the database:

   • **Database name** – The **DB Name** shown in the Amazon RDS console.
   • **Database username and password** – The **Master Username** and **Master Password** values you entered when creating your database.
   • **Advanced Options > Host** – The **Endpoint** of the DB instance shown in the Amazon RDS console.

   Installation takes about a minute to complete.

**Update Drupal configuration and remove access restrictions**

The Drupal installation process created a file named `settings.php` in the `sites/default` folder on the instance. You need this file in your source code to avoid resetting your site on subsequent deployments, but the file currently contains secrets that you don't want to commit to source. Connect to the application instance to retrieve information from the settings file.

**To connect to your application instance with SSH**

1. Open the **instances page** of the Amazon EC2 console.
2. Choose the application instance. It is the one named after your Elastic Beanstalk environment.
3. Choose **Connect**.
4. Follow the instructions to connect the instance with SSH. The command looks similar to the following.

   ```
   $ ssh -i ~/.ssh/mykey ec2-user@ec2-00-55-33-222.us-west-2.compute.amazonaws.com
   ```

   Get the sync directory id from the last line of the settings file.

   ```
   [ec2-user ~]# tail -n 1 /var/app/current/sites/default/settings.php
   #config_directories['sync'] = 'sites/default/files/config_4ccfX2sPqm79p1mk51bq9S_FokeEN04mxyC-L18-4g_xKj_7j9ydn3lkD0YognzMu071Tvc4Q/sync';
   ```

   The file also contains the sites current hash key, but you can ignore the current value and use your own.

   Assign the sync directory path and hash key to environment properties. The customized settings file from the project repo reads these properties to configure the site during deployment, in addition to the database connection properties that you set earlier.

**Drupal configuration properties**

- **SYNC_DIR** – The path to the sync directory.
- **HASH_SALT** – Any string value that meets [environment property requirements](p. 574).

**To configure environment properties in the Elastic Beanstalk console**

1. Open the [Elastic Beanstalk console](., and in the **Regions** list, select your AWS Region.)
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.

4. In the **Software** configuration category, choose **Edit**.

5. Under **Environment properties**, enter key-value pairs.

![Environment properties](image)

6. Choose **Apply**.

Finally, the sample project includes a configuration file (`loadbalancer-sg.config`) that creates a security group and assigns it to the environment's load balancer, using the IP address that you configured in `dev.config` to restrict HTTP access on port 80 to connections from your network. Otherwise, an outside party could potentially connect to your site before you have installed Drupal and configured your admin account.

**To update Drupal's configuration and remove access restrictions**

1. Delete the `.ebextensions/loadbalancer-sg.config` file from your project directory.

   ```bash
   ~/drupal-beanstalk$ rm .ebextensions/loadbalancer-sg.config
   ```

2. Copy the customized `settings.php` file into the `sites` folder.

   ```bash
   ~/drupal-beanstalk$ cp beanstalk-settings.php sites/default/settings.php
   ```

3. Create a source bundle.

   ```bash
   ~/eb-drupal$ zip ../drupal-beanstalk-v2.zip -r * .[^.]* -x "vendor/*"
   ```

Upload the source bundle to Elastic Beanstalk to deploy Drupal to your environment.

**To deploy a source bundle**

1. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. On the environment overview page, choose **Upload and deploy**.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose **Deploy**.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

## Configure your Auto Scaling group

Finally, configure your environment's Auto Scaling group with a higher minimum instance count. Run at least two instances at all times to prevent the web servers in your environment from being a single point of failure, and to allow you to deploy changes without taking your site out of service.

**To configure your environment's Auto Scaling group for high availability**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Capacity** configuration category, choose **Edit**.
5. In the **Auto Scaling group** section, set **Min instances** to 2.
6. Choose **Apply**.

To support content uploads across multiple instances, the sample project uses Amazon Elastic File System to create a shared file system. Create a post on the site and upload content to store it on the shared file system. View the post and refresh the page multiple times to hit both instances and verify that the shared file system is working.

## Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

**To terminate your Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. Choose **Environment actions**, and then choose **Terminate environment**.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.
In addition, you can terminate database resources that you created outside of your Elastic Beanstalk environment. When you terminate an Amazon RDS DB instance, you can take a snapshot and restore the data to another instance later.

**To terminate your RDS DB instance**

1. Open the Amazon RDS console.
2. Choose **Databases**.
3. Choose your DB instance.
4. Choose **Actions**, and then choose **Delete**.
5. Choose whether to create a snapshot, and then choose **Delete**.

**Next steps**

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

The sample application uses configuration files to configure PHP settings and create a table in the database if it doesn't already exist. You can also use a configuration file to configure your instances' security group settings during environment creation to avoid time-consuming configuration updates. See [Advanced environment customization with configuration files (.ebextensions)](p. 662) for more information.

For development and testing, you might want to use the Elastic Beanstalk functionality for adding a managed DB instance directly to your environment. For instructions on setting up a database inside your environment, see [Adding a database to your Elastic Beanstalk environment](p. 561).

If you need a high-performance database, consider using Amazon Aurora. Amazon Aurora is a MySQL-compatible database engine that offers commercial database features at low cost. To connect your application to a different database, repeat the security group configuration steps and update the RDS-related environment properties (p. 294).

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

**Adding an Amazon RDS DB instance to your PHP application environment**

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data gathered and modified by your application. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance (p. 323) to a test environment with the Elastic Beanstalk console and verify that your application can connect to it.

To connect to a database, add the driver (p. 324) to your application, load the driver class in your code, and create a connection object (p. 324) with the environment properties provided by Elastic Beanstalk. The configuration and connection code vary depending on the database engine and framework that you use.
Note
For learning purposes or test environments, you can use Elastic Beanstalk to add a DB instance. For production environments, you can create a DB instance outside of your Elastic Beanstalk environment to decouple your environment resources from your database resources. This way, when you terminate your environment, the DB instance isn’t deleted. An external DB instance also lets you connect to the same database from multiple environments and perform blue-green deployments. For instructions, see Using Elastic Beanstalk with Amazon RDS (p. 899).

Sections
• Adding a DB instance to your environment (p. 323)
• Downloading a driver (p. 324)
• Connecting to a database with a PDO or MySQLi (p. 324)
• Connecting to a database with Symfony (p. 324)

Adding a DB instance to your environment

To add a DB instance to your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.

Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance’s hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>
For more information about configuring an internal DB instance, see Adding a database to your Elastic Beanstalk environment (p. 561).

**Downloading a driver**

To use PHP Data Objects (PDO) to connect to the database, install the driver that matches the database engine that you chose.

- **MySQL** – PDO_MYSQL
- **PostgreSQL** – PDO_PGMML
- **Oracle** – PDO_OCI
- **SQL Server** – PDO_SQLSRV

For more information, see http://php.net/manual/en/pdo.installation.php.

**Connecting to a database with a PDO or MySQLi**

You can use \$_SERVER["VARIABLE"] to read connection information from the environment.

For a PDO, create a Data Source Name (DSN) from the host, port, and name. Pass the DSN to the constructor for the PDO with the database user name and password.

**Example Connect to an RDS database with PDO - MySQL**

```php
<?php
$dbhost = \$_SERVER['RDS_HOSTNAME'];
$dbport = \$_SERVER['RDS_PORT'];
$dbname = \$_SERVER['RDS_DB_NAME'];
$charset = 'utf8' ;

$dsn = "mysql:host={$dbhost};port={$dbport};dbname={$dbname};charset={$charset}";
$username = \$_SERVER['RDS_USERNAME'];
$password = \$_SERVER['RDS_PASSWORD'];

$pdo = new PDO($dsn, $username, $password);
?>
```

For other drivers, replace mysql with the name of your driver – pgsql, oci, or sqlsrv.

For MySQLi, pass the hostname, user name, password, database name, and port to the mysqli constructor.

**Example Connect to an RDS database with mysqli_connect()**

```php
$link = new mysqli($_SERVER['RDS_HOSTNAME'], $_SERVER['RDS_USERNAME'],
$_SERVER['RDS_PASSWORD'], $_SERVER['RDS_DB_NAME'], $_SERVER['RDS_PORT']);
```

**Connecting to a database with Symfony**

For Symfony version 3.2 and newer, you can use %env(\PROPERTY_NAME)\% to set database parameters in a configuration file based on the environment properties set by Elastic Beanstalk.

**Example app/config/parameters.yml**

```yaml
parameters:
database_driver: pdo_mysql
database_host: %env(RDS_HOSTNAME)%
database_port: %env(RDS_PORT)%
```
database_name:     '%env(RDS_DB_NAME)%'
database_user:     '%env(RDS_USERNAME)%'
database_password: '%env(RDS_PASSWORD)%'

See External Parameters (Symfony 3.4) for more information.

For earlier versions of Symfony, environment variables are only accessible if they start with SYMFONY__. This means that the Elastic Beanstalk-defined environment properties are not accessible, and you must define your own environment properties to pass the connection information to Symfony.

To connect to a database with Symfony 2, create an environment property (p. 269) for each parameter. Then, use `%property.name%` to access the Symfony-transformed variable in a configuration file. For example, an environment property named `SYMFONY__DATABASE__USER` is accessible as `database.user`.

database_user:     "%database.user%"

See External Parameters (Symfony 2.8) for more information.

Working with Python

This section provides tutorials and information about deploying Python applications using AWS Elastic Beanstalk.

The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

**Topics**
- Setting up your Python development environment (p. 325)
- Using the Elastic Beanstalk Python platform (p. 327)
- Deploying a flask application to Elastic Beanstalk (p. 332)
- Deploying a Django application to Elastic Beanstalk (p. 338)
- Adding an Amazon RDS DB instance to your Python application environment (p. 349)
- Python tools and resources (p. 351)

Setting up your Python development environment

Set up a Python development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```bash
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

For common setup steps and tools that apply to all languages, see Configuring your development machine (p. 928).
Sections

- Installing Python and pip (p. 326)
- Using a virtual environment (p. 326)
- Configuring a Python project for Elastic Beanstalk (p. 327)

Installing Python and pip

For all Python applications that you’ll deploy with Elastic Beanstalk, these prerequisites are common:

1. A Python version matching the Elastic Beanstalk Python platform version your application will use.
2. The `pip` utility, matching your Python version. This is used to install and list dependencies for your project, so that Elastic Beanstalk knows how to set up your application’s environment.
3. The `virtualenv` package. This is used to create an environment used to develop and test your application, so that the environment can be replicated by Elastic Beanstalk without installing extra packages that aren’t needed by your application.
4. The `awsebcli` package. This is used to initialize your application with the files necessary for deploying with Elastic Beanstalk.
5. A working `ssh` installation. This is used to connect with your running instances when you need to examine or debug a deployment.

For instructions on installing Python, pip, and the EB CLI, see Install the EB CLI (p. 932).

Using a virtual environment

Once you have the prerequisites installed, set up a virtual environment with `virtualenv` to install your application’s dependencies. By using a virtual environment, you can discern exactly which packages are needed by your application so that the required packages are installed on the EC2 instances that are running your application.

To set up a virtual environment

1. Open a command-line window and type:

```
$ virtualenv /tmp/eb_python_app
```

Replace `eb_python_app` with a name that makes sense for your application (using your application’s name is a good idea). The `virtualenv` command creates a virtual environment for you in the specified directory and prints the results of its actions:

```
Running virtualenv with interpreter /usr/bin/python
New python executable in /tmp/eb_python_app/bin/python3.7
Also creating executable in /tmp/eb_python_app/bin/python
Installing setuptools, pip...done.
```

2. Once your virtual environment is ready, start it by running the `activate` script located in the environment’s `bin` directory. For example, to start the `eb_python_app` environment created in the previous step, you would type:

```
$ source /tmp/eb_python_app/bin/activate
```

The virtual environment prints its name (for example: `(eb_python_app)`) at the beginning of each command prompt, reminding you that you’re in a virtual Python environment.
3. To stop using your virtual environment and go back to the system's default Python interpreter with all its installed libraries, run the `deactivate` command.

    (eb_python_app) $ deactivate

**Note**
Once created, you can restart the virtual environment at any time by running its `activate` script again.

### Configuring a Python project for Elastic Beanstalk

You can use the Elastic Beanstalk CLI to prepare your Python applications for deployment with Elastic Beanstalk.

**To configure a Python application for deployment with Elastic Beanstalk**

1. From within your virtual environment (p. 326), return to the top of your project's directory tree (python_eb_app), and type:

    ```
    pip freeze >requirements.txt
    ```

   This command copies the names and versions of the packages that are installed in your virtual environment to requirements.txt. For example, if the `PyYAML` package, version 3.11 is installed in your virtual environment, the file will contain the line:

    ```
    PyYAML==3.11
    ```

   This allows Elastic Beanstalk to replicate your application's Python environment using the same packages and same versions that you used to develop and test your application.

2. Configure the EB CLI repository with the `eb init` command. Follow the prompts to choose a region, platform and other options. For detailed instructions, see Managing Elastic Beanstalk environments with the EB CLI (p. 943).

By default, Elastic Beanstalk looks for a file called `application.py` to start your application. If this doesn't exist in the Python project that you've created, some adjustment of your application's environment is necessary. You will also need to set environment variables so that your application's modules can be loaded. See Using the Elastic Beanstalk Python platform (p. 327) for more information.

### Using the Elastic Beanstalk Python platform

**Important**
Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

The AWS Elastic Beanstalk Python platform is a set of platform versions for Python web applications that can run behind a proxy server with WSGI. Each platform branch corresponds to a version of Python, such as Python 3.4.

Starting with Amazon Linux 2 platform branches, Elastic Beanstalk provides Gunicorn as the default WSGI server.

You can add a `Procfile` to your source bundle to specify and configure the WSGI server for your application. For details, see the section called “Procfile” (p. 331).
You can use the *Pipfile* and *Pipfile.lock* files created by Pipenv to specify Python package dependencies and other requirements. For details about specifying dependencies, see the section called “Specifying dependencies” (p. 331).

Elastic Beanstalk provides configuration options (p. 595) that you can use to customize the software that runs on the EC2 instances in your Elastic Beanstalk environment. You can configure environment variables needed by your application, enable log rotation to Amazon S3, and map folders in your application source that contain static files to paths served by the proxy server.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment’s configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

For Python packages available from *pip*, you can include a requirements file in the root of your application source code. Elastic Beanstalk installs any dependency packages specified in a requirements file during deployment. For details, see the section called “Specifying dependencies” (p. 331).

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

### Configuring your Python environment

The Python platform settings let you fine-tune the behavior of your Amazon EC2 instances. You can edit the Elastic Beanstalk environment’s Amazon EC2 instance configuration using the Elastic Beanstalk console.

Use the Elastic Beanstalk console to configure Python process settings, enable AWS X-Ray, enable log rotation to Amazon S3, and configure variables that your application can read from the environment.

**To configure your Python environment in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.

**Python settings**

- **Proxy server** – The proxy server to use on your environment instances. By default, nginx is used.
- **WSGI Path** – The name of or path to your main application file. For example, application.py, or django/wsgi.py.
- **NumProcesses** – The number of processes to run on each application instance.
- **NumThreads** – The number of threads to run in each process.
AWS X-Ray settings

- **X-Ray daemon** – Run the AWS X-Ray daemon to process trace data from the AWS X-Ray SDK for Python.

Log options

The Log Options section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.
- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application’s Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

Static files

To improve performance, the Static files section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

By default, the proxy server in a Python environment serves any files in a folder named static at the /static path. For example, if your application source contains a file named logo.png in a folder named static, the proxy server serves it to users at subdomain.elasticbeanstalk.com/static/logo.png. You can configure additional mappings as explained in this section.

Environment properties

You can use environment properties to provide information to your application and configure environment variables. For example, you can create an environment property named CONNECTION_STRING that specifies a connection string that your application can use to connect to a database.

Inside the Python environment running in Elastic Beanstalk, these values are accessible using Python's os.environ dictionary. For more information, go to http://docs.python.org/library/os.html.

You can use code that looks similar to the following to access the keys and parameters:

```
import os
endpoint = os.environ['API_ENDPOINT']
```

Environment properties can also provide information to a framework. For example, you can create a property named DJANGO_SETTINGS_MODULE to configure Django to use a specific settings module. Depending on the environment, the value could be development.settings, production.settings, etc.

See Environment properties and other software settings (p. 572) for more information.

Python configuration namespaces

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

The following example configuration file specifies configuration option settings to create an environment property named `DJANGO_SETTINGS_MODULE`, choose the Apache proxy server, specify two static files options that map a directory named `statichtml` to the path `/html` and a directory named `staticimages` to the path `/images`, and specify additional settings in the `aws:elasticbeanstalk:container:python` (p. 659) namespace. This namespace contains options that let you specify the location of the WSGI script in your source code, and the number of threads and processes to run in WSGI.

```yaml
option_settings:
  aws:elasticbeanstalk:application:environment:
    DJANGO_SETTINGS_MODULE: production.settings
  aws:elasticbeanstalk:environment:proxy:
    ProxyServer: apache
  aws:elasticbeanstalk:environment:proxy:staticfiles:
    /html: statichtml
    /images: staticimages
  aws:elasticbeanstalk:container:python:
    WSGIPath: ebdjango.wsgi:application
    NumProcesses: 3
    NumThreads: 20
```

**Notes**

- If you’re using an Amazon Linux AMI Python platform version (preceding Amazon Linux 2), replace the value for `WSGIPath` with `ebdjango/wsgi.py`. The value in the example works with the Gunicorn WSGI server, which isn’t supported on Amazon Linux AMI platform versions.
- In addition, these older platform versions use a different namespace for configuring static files — `aws:elasticbeanstalk:container:python:staticfiles`. It has the same option names and semantics as the standard static file namespace.

Configuration files also support several keys to further modify the software on your environment’s instances (p. 665). This example uses the `packages` (p. 666) key to install Memcached with `yum` and `container commands` (p. 673) to run commands that configure the server during deployment:

```yaml
packages:
  yum:
    libmemcached-devel: '0.31'

container_commands:
  collectstatic:
    command: "django-admin.py collectstatic --noinput"
  01syncdb:
    command: "django-admin.py syncdb --noinput"
    leader_only: true
  02migrate:
    command: "django-admin.py migrate"
    leader_only: true
  03wsgipass:
    command: 'echo "WSGIPassAuthorization On" >> ../wsgi.conf'
  99customize:
    command: "scripts/customize.sh"
```

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.
Configuring the WSGI server with a Procfile

Important
Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

You can add a Procfile to your source bundle to specify and configure the WSGI server for your application. The following example uses a Procfile to specify uWSGI as the server and configure it.

Example Procfile

```
web: uwsgi --http :8000 --wsgi-file application.py --master --processes 4 --threads 2
```

The following example uses a Procfile to configure Gunicorn, the default WSGI server.

Example Procfile

```
web: gunicorn --bind :8000 --workers 3 --threads 2 project.wsgi:application
```

Notes

- If you configure any WSGI server other than Gunicorn, be sure to also specify it as a dependency of your application, so that it is installed on your environment instances. For details about dependency specification, see the section called “Specifying dependencies” (p. 331).
- The default port for the WSGI server is 8000. If you specify a different port number in your Procfile command, set the `PORT` environment property (p. 572) to this port number too.

When you use a Procfile, it overrides `aws:elasticbeanstalk:container:python` namespace options that you set using configuration files.

For details about Procfile usage, expand the Buildfile and Procfile section in the section called “Extending Linux platforms” (p. 30).

Specifying dependencies using a requirements file

A typical Python application has dependencies on other third-party Python packages. With the Elastic Beanstalk Python platform, you have a few ways to specify Python packages that your application depends on.

Use pip and requirements.txt

The standard tool for installing Python packages is pip. It has a feature that allows you to specify all the packages you need (as well as their versions) in a single requirements file. For more information about the requirements file, go to Requirements File Format.

Create a file named requirements.txt and place it in the top-level directory of your source bundle. The following is an example requirements.txt file for Django.

```
Django==1.11.3
MySQL-python==1.2.5
```
In your development environment, you can use the `pip freeze` command to generate your requirements file.

```
~/my-app$ pip freeze > requirements.txt
```

To ensure that your requirements file only contains packages that are actually used by your application, use a virtual environment (p. 326) that only has those packages installed. Outside of a virtual environment, the output of `pip freeze` will include all `pip` packages installed on your development machine, including those that came with your operating system.

**Note**

On Amazon Linux AMI Python platform versions, Elastic Beanstalk doesn't natively support Pipenv or Pipfiles. If you use Pipenv to manage your application's dependencies, run the following command to generate a requirements.txt file.

```
~/my-app$ pipenv lock -r > requirements.txt
```

To learn more, see Generating a requirements.txt in the Pipenv documentation.

**Use Pipenv and Pipfile**

Pipenv is a modern Python packaging tool. It combines package installation with the creation and management of a dependency file and a virtualenv for your application. Pipenv maintains two files: Pipfile contains various types of dependencies and requirements, and Pipfile.lock is a version snapshot that enables deterministic builds. For more information, see Pipenv: Python Dev Workflow for Humans.

Amazon Linux 2 Python platform versions support Pipenv-based requirements files. Create them on your development environment and include them with the source bundle that you deploy to Elastic Beanstalk.

**Note**

Amazon Linux AMI Python platform versions (preceding Amazon Linux 2) don't support Pipenv and Pipfile.

The following example uses Pipenv to install Django and the Django REST framework.

```
~/my-app$ pipenv install django
~/my-app$ pipenv install djangorestframework
```

These commands create the files Pipfile and Pipfile.lock. Place Pipfile in the top-level directory of your source bundle to get latest versions of dependency packages installed on your environment instances. Alternatively, include Pipfile.lock to get a constant set of package versions reflecting your development environment at the time of the file's creation.

If you include more than one of the requirements files described here, Elastic Beanstalk uses just one of them. The following list shows the precedence, in descending order.

1. requirements.txt
2. Pipfile.lock
3. Pipfile

**Deploying a flask application to Elastic Beanstalk**

Flask is an open source web application framework for Python. This tutorial walks you through the process of generating a Flask application and deploying it to an AWS Elastic Beanstalk environment.
In this tutorial, you'll do the following:

- Set up a Python virtual environment with flask (p. 333)
- Create a flask application (p. 334)
- Deploy your site with the EB CLI (p. 335)
- Cleanup (p. 338)

Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~ /eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Flask requires Python 2.7 or 3.4 or newer. In this tutorial we use Python 3.6 and the corresponding Elastic Beanstalk platform version. Install Python by following the instructions at Setting up your Python development environment (p. 325).

The Flask framework will be installed as part of the tutorial.

This tutorial also uses the Elastic Beanstalk Command Line Interface (EB CLI). For details on installing and configuring the EB CLI, see Install the EB CLI (p. 932) and Configure the EB CLI (p. 939).

Set up a Python virtual environment with flask

Create a project directory and virtual environment for your application, and install Flask.

**To set up your project environment**

1. Create a project directory.

```
~$ mkdir eb-flask
~$ cd eb-flask
```

2. Create and activate a virtual environment named `virt`:

```
~/eb-flask$ virtualenv virt
~/eb-flask$ source virt/bin/activate
(virt) ~/eb-flask$
```

You will see (virt) prepended to your command prompt, indicating that you're in a virtual environment. Use the virtual environment for the rest of this tutorial.

3. Install flask with `pip` install:

```
(virt)~/eb-flask$ pip install flask==1.0.2
```
4. View the installed libraries with `pip freeze`:

```bash
(virt)/~eb-flask$ pip freeze
click==6.7
Flask==1.0.2
itsdangerous==0.24
Jinja2==2.10
MarkupSafe==1.0
Werkzeug==0.14.1
```

This command lists all of the packages installed in your virtual environment. Because you are in a virtual environment, globally installed packages like the EB CLI are not shown.

5. Save the output from `pip freeze` to a file named `requirements.txt`.

```bash
(virt)/~eb-flask$ pip freeze > requirements.txt
```

This file tells Elastic Beanstalk to install the libraries during deployment. For more information, see Specifying dependencies using a requirements file (p. 331).

### Create a flask application

Next, create an application that you'll deploy using Elastic Beanstalk. We'll create a "Hello World" RESTful web service.

Create a new text file in this directory named `application.py` with the following contents:

```python
Example ~/eb-flask/application.py
from flask import Flask

# print a nice greeting.
def say_hello(username = "World"):
    return '<p>Hello %s!</p>
' % username

# some bits of text for the page.
header_text = ''
    <html>
    <head> <title>EB Flask Test</title> </head>
    <body>'
instructions = ''
    <p><em>Hint</em>: This is a RESTful web service! Append a username to the URL (for example: <code>/Thelonious</code>) to say hello to someone specific.</p>
home_link = ' &lt;p&gt;&lt;a href="/"&gt;Back&lt;/a&gt;&lt;/p&gt;
footer_text = '</body>

# EB looks for an 'application' callable by default.
application = Flask(__name__)

# add a rule for the index page.
application.add_url_rule('/', 'index', (lambda: header_text + say_hello() + instructions + footer_text))

# add a rule when the page is accessed with a name appended to the site URL.
application.add_url_rule('/<username>', 'hello', (lambda username:
    header_text + say_hello(username) + home_link + footer_text))

# run the app.
if __name__ == '__main__':
    # Setting debug to True enables debug output. This line should be
    # removed before deploying a production app.
```

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application.debug = True
application.run()

This example prints a customized greeting that varies based on the path used to access the service.

**Note**
By adding `application.debug = True` before running the application, debug output is enabled in case something goes wrong. It's a good practice for development, but you should remove debug statements in production code, since debug output can reveal internal aspects of your application.

Using `application.py` as the filename and providing a callable `application` object (the Flask object, in this case) allows Elastic Beanstalk to easily find your application's code.

Run `application.py` with Python:

```
(virt) ~/eb-flask$ python application.py
* Serving Flask app "application" (lazy loading)
* Environment: production
  WARNING: Do not use the development server in a production environment.
  Use a production WSGI server instead.
* Debug mode: on
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
* Restarting with stat
* Debugger is active!
* Debugger PID: 313-155-123
```

Open `http://127.0.0.1:5000/` in your web browser. You should see the application running, showing the index page:

![Index page](image)

Check the server log to see the output from your request. You can stop the web server and return to your virtual environment by typing `Ctrl+C`.

If you got debug output instead, fix the errors and make sure the application is running locally before configuring it for Elastic Beanstalk.

**Deploy your site with the EB CLI**

You've added everything you need to deploy your application on Elastic Beanstalk. Your project directory should now look like this:
The `virt` folder, however, is not required for the application to run on Elastic Beanstalk. When you deploy, Elastic Beanstalk creates a new virtual environment on the server instances and installs the libraries listed in `requirements.txt`. To minimize the size of the source bundle that you upload during deployment, add an `.ebignore` file that tells the EB CLI to leave out the `virt` folder.

Example `~/Eb-flask/.ebignore`

```
virt
```

Next, you'll create your application environment and deploy your configured application with Elastic Beanstalk.

**To create an environment and deploy your flask application**

1. Initialize your EB CLI repository with the `eb init` command:

   ```
   ~/eb-flask$ eb init -p python-3.6 flask-tutorial --region us-east-2
   Application flask-tutorial has been created.
   ```

   This command creates a new application named `flask-tutorial` and configures your local repository to create environments with the latest Python 3.6 platform version.

2. (optional) Run `eb init` again to configure a default keypair so that you can connect to the EC2 instance running your application with SSH:

   ```
   ~/eb-flask$ eb init
   Do you want to set up SSH for your instances? (y/n): y
   Select a keypair.
   1) my-keypair
   2) [ Create new KeyPair ]
   ```

   Select a key pair if you have one already, or follow the prompts to create a new one. If you don't see the prompt or need to change your settings later, run `eb init -i`.

3. Create an environment and deploy your application to it with `eb create`:

   ```
   ~/eb-flask$ eb create flask-env
   ```

   Environment creation takes about 5 minutes and creates the following resources:

   - **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

     Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

   - **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.
• **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

• **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

• **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

• **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

• **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

• **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

• **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**
The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

When the environment creation process completes, open your web site with **eb open**:

```
~/eb-flask$ eb open
```

This will open a browser window using the domain name created for your application. You should see the same Flask website that you created and tested locally.

If you don't see your application running, or get an error message, see Troubleshooting Deployments (p. 1028) for help with how to determine the cause of the error.
If you do see your application running, then congratulations, you've deployed your first Flask application with Elastic Beanstalk!

**Cleanup**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. )

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

Or, with the EB CLI:

```
~/eb-flask$ eb terminate flask-env
```

**Next steps**

For more information about Flask, visit flask.pocoo.org.

If you’d like to try out another Python web framework, check out Deploying a Django application to Elastic Beanstalk (p. 338).

**Deploying a Django application to Elastic Beanstalk**

This tutorial walks through the deployment of a default, autogenerated Django website to an AWS Elastic Beanstalk environment running Python. This tutorial shows you how to host a Python web app in the cloud by using an Elastic Beanstalk environment.

In this tutorial, you’ll do the following:

- Set up a Python virtual environment and install Django (p. 339)
- Create a Django project (p. 340)
- Configure your Django application for Elastic Beanstalk (p. 342)
- Deploy your site with the EB CLI (p. 343)
- Update your application (p. 345)
- Clean up (p. 349)

**Prerequisites**

To use any AWS service, including Elastic Beanstalk, you need to have an AWS account and credentials. To learn more and to sign up, visit https://aws.amazon.com/.
To follow this tutorial, you should have all of the Common Prerequisites (p. 325) for Python installed, including the following packages:

- Python 3.6
- pip
- virtualenv
- awsebcli

The Django framework is installed as part of the tutorial.

Note
Creating environments with the EB CLI requires a service role (p. 20). You can create a service role by creating an environment in the Elastic Beanstalk console. If you don't have a service role, the EB CLI attempts to create one when you run `eb create`.

Set up a Python virtual environment and install Django

Create a virtual environment with `virtualenv` and use it to install Django and its dependencies. By using a virtual environment, you can know exactly which packages your application needs, so that the required packages are installed on the Amazon EC2 instances that are running your application.

The following steps demonstrate the commands you must enter for Unix-based systems and Windows, shown on separate tabs.

To set up your virtual environment

1. Create a virtual environment named `eb-virt`.

   Unix-based systems
   
   `$ virtualenv ~/eb-virt`

   Windows
   
   `C:\> virtualenv %HOMEPATH%\eb-virt`

2. Activate the virtual environment.

   Unix-based systems
   
   `$ source ~/eb-virt/bin/activate (eb-virt) ~$`

   Windows
   
   `C:\> %HOMEPATH%\eb-virt\Scripts\activate (eb-virt) C:\>`

   You'll see `(eb-virt)` prepended to your command prompt, indicating that you're in a virtual environment.

   Note
   The rest of these instructions show the Linux command prompt in your home directory `~$`. On Windows this is `C:\Users\USERNAME>`, where `USERNAME` is your Windows login name.

3. Use pip to install Django.
(eb-virt)~$ pip install django==2.1.1

Note
The Django version you install must be compatible with the Python version on the Elastic Beanstalk Python configuration that you choose for deploying your application. For information about deployment, see ??? (p. 343) in this topic. For more information about current Python platform versions, see Python in the AWS Elastic Beanstalk Platforms document. For Django version compatibility with Python, see What Python version can I use with Django? Django 2.2 is incompatible with the Elastic Beanstalk Python 3.6 platform. The latest compatible version is Django 2.1.

4. To verify that Django is installed, enter the following.

(eb-virt)~$ pip freeze
Django==2.1.1
...

This command lists all of the packages installed in your virtual environment. Later, you use the output of this command to configure your project for use with Elastic Beanstalk.

Create a Django project

Now you are ready to create a Django project and run it on your machine, using the virtual environment.

Note
This tutorial uses SQLite, which is a database engine included in Python. The database is deployed with your project files. For production environments, we recommend that you use Amazon Relational Database Service (Amazon RDS), and that you separate it from your environment. For more information, see Adding an Amazon RDS DB instance to your Python application environment (p. 349).

To generate a Django application

1. Activate your virtual environment.

   Unix-based systems

   ~$ source ~/eb-virt/bin/activate
   (eb-virt) ~$

   Windows

   C:\%HOME\eb-virt\Scripts\activate
   (eb-virt) C:\>

You'll see the (eb-virt) prefix prepended to your command prompt, indicating that you're in a virtual environment.

Note
The rest of these instructions show the Linux command prompt ~$ in your home directory and the Linux home directory ~/. On Windows these are C:\Users\USERNAME>, where USERNAME is your Windows login name.

2. Use the django-admin startproject command to create a Django project named ebdjango.
This command creates a standard Django site named `ebdjango` with the following directory structure.

```
~/ebdjango
 |-- ebdjango
  |   |-- __init__.py
  |   |-- settings.py
  |   |-- urls.py
  |   `-- wsgi.py
 `-- manage.py
```

3. Run your Django site locally with `manage.py runserver`.

```
(eb-virt)~$ cd ebdjango
```

```
(eb-virt)~/ebdjango$ python manage.py runserver
```

4. In a web browser, open `http://127.0.0.1:8000/` to view the site.

```
127.0.0.1:8000
```

```
django
View release notes for Django 2.1
```

```
The install worked successfully! Congratulations!
You are seeing this page because DEBUG=True is in your settings file and you have not configured any URLs.
```

5. Check the server log to see the output from your request. To stop the web server and return to your virtual environment, press `Ctrl+C`.

```
Django version 2.1.1, using settings 'ebdjango.settings'
Starting development server at http://127.0.0.1:8000/
Quit the server with CONTROL-C.
[07/Sep/2018 20:14:09] "GET / HTTP/1.1" 200 16348
```
Configure your Django application for Elastic Beanstalk

Now that you have a Django-powered site on your local machine, you can configure it for deployment with Elastic Beanstalk.

By default, Elastic Beanstalk looks for a file named `application.py` to start your application. Because this doesn't exist in the Django project that you've created, you need to make some adjustments to your application's environment. You also must set environment variables so that your application's modules can be loaded.

**To configure your site for Elastic Beanstalk**

1. Activate your virtual environment.
   - Unix-based systems
     
     ```bash
     ~/ebdjango$ source ~/eb-virt/bin/activate
     ```
   - Windows
     
     ```bash
     C:\Users\USERNAME\ebdjango>\%HOMEPATH%\eb-virt\Scripts\activate
     ```

2. Run `pip freeze`, and then save the output to a file named `requirements.txt`.

   ```bash
   (eb-virt) ~/ebdjango$ pip freeze > requirements.txt
   ```

   Elastic Beanstalk uses `requirements.txt` to determine which package to install on the EC2 instances that run your application.

3. Create a directory named `.ebextensions`.

   ```bash
   (eb-virt) ~/ebdjango$ mkdir .ebextensions
   ```

4. In the `.ebextensions` directory, add a configuration file (p. 662) named `django.config` with the following text.

   **Example ~/ebdjango/.ebextensions/django.config**
   ```yaml
   option_settings:
       aws:elasticbeanstalk:container:python:
           WSGIPath: ebdjango.wsgi:application
   ```

   This setting, `WSGIPath`, specifies the location of the WSGI script that Elastic Beanstalk uses to start your application.

   **Note**

   If you're using an Amazon Linux AMI Python platform version (preceding Amazon Linux 2), replace the value for `WSGIPath` with `ebdjango/wsgi.py`. The value in the example works with the Gunicorn WSGI server, which isn't supported on Amazon Linux AMI platform versions.

5. Deactivate your virtual environment with the `deactivate` command.

   ```bash
   (eb-virt) ~/ebdjango$ deactivate
   ```
Reactivate your virtual environment whenever you need to add packages to your application or run your application locally.

**Deploy your site with the EB CLI**

You've added everything you need to deploy your application on Elastic Beanstalk. Your project directory should now look like this.

```
~/ebdjango/
|-- .ebextensions
 | `-- django.config
|-- ebdjango
 | |-- __init__.py
 | `-- settings.py
| `-- urls.py
|   `-- wsgi.py
|-- db.sqlite3
|-- manage.py
|-- requirements.txt
```

Next, you'll create your application environment and deploy your configured application with Elastic Beanstalk.

Immediately after deployment, you'll edit Django's configuration to add the domain name that Elastic Beanstalk assigned to your application to Django's `ALLOWED_HOSTS`. Then you'll redeploy your application. This is a Django security requirement, designed to prevent HTTP Host header attacks. For more information, see Host header validation.

**To create an environment and deploy your Django application**

**Note**

This tutorial uses the EB CLI as a deployment mechanism, but you can also use the Elastic Beanstalk console to deploy a .zip file containing your project's contents.

1. Initialize your EB CLI repository with the `eb init` command.

   ```
   ~/ebdjango$ eb init -p python-3.6 django-tutorial
   Application django-tutorial has been created.
   ```

   This command creates an application named `django-tutorial`. It also configures your local repository to create environments with the latest Python 3.6 platform version.

2. (Optional) Run `eb init` again to configure a default key pair so that you can use SSH to connect to the EC2 instance running your application.

   ```
   ~/ebdjango$ eb init
   Do you want to set up SSH for your instances? (y/n): y
   Select a keypair.
   1) my-keypair
   2) [ Create new KeyPair ]
   ```

   Select a key pair if you have one already, or follow the prompts to create one. If you don't see the prompt or need to change your settings later, run `eb init -i`.

3. Create an environment and deploy your application to it with `eb create`.

   ```
   ~/ebdjango$ eb create django-env
   ```
Note
If you see a "service role required" error message, run eb create interactively (without specifying an environment name) and the EB CLI creates the role for you.

This command creates a load-balanced Elastic Beanstalk environment named django-env. Creating an environment takes about 5 minutes. As Elastic Beanstalk creates the resources needed to run your application, it outputs informational messages that the EB CLI relays to your terminal.

4. When the environment creation process completes, find the domain name of your new environment by running eb status.

```
~/ebdjango$ eb status
Environment details for: django-env
  Application name: django-tutorial
  ...
  CNAME: eb-django-app-dev.elasticbeanstalk.com
  ...
```

Your environment's domain name is the value of the CNAME property.

5. Open the settings.py file in the ebdjango directory. Locate the ALLOWED_HOSTS setting, and then add your application's domain name that you found in the previous step to the setting's value. If you can't find this setting in the file, add it to a new line.

```
ALLOWED_HOSTS = ["eb-django-app-dev.elasticbeanstalk.com"]
```

6. Save the file, and then deploy your application by running eb deploy. When you run eb deploy, the EB CLI bundles up the contents of your project directory and deploys it to your environment.

```
~/ebdjango$ eb deploy
```

Note
If you are using Git with your project, see Using the EB CLI with Git (p. 949).

7. When the environment update process completes, open your website with eb open.

```
~/ebdjango$ eb open
```

This opens a browser window using the domain name created for your application. You should see the same Django website that you created and tested locally.
If you don’t see your application running, or get an error message, see Troubleshooting deployments (p. 1028) for help with how to determine the cause of the error.

If you do see your application running, then congratulations, you've deployed your first Django application with Elastic Beanstalk!

### Update your application

Now that you have a running application on Elastic Beanstalk, you can update and redeploy your application or its configuration, and Elastic Beanstalk does the work of updating your instances and starting your new application version.

For this example, we'll enable Django's admin console and configure a few other settings.

### Modify your site settings

By default, your Django website uses the UTC time zone to display time. You can change this by specifying a time zone in settings.py.

#### To change your site's time zone

1. Modify the `TIME_ZONE` setting in settings.py.

   **Example ~/ebdjango/ebdjango/settings.py**

   ```
   ...
   # Internationalization
   ```
LANGUAGE_CODE = 'en-us'
TIME_ZONE = 'US/Pacific'
USE_I18N = True
USE_L10N = True
USE_TZ = True

For a list of time zones, visit this page.

2. Deploy the application to your Elastic Beanstalk environment.

```bash
~/ebdjango/$ eb deploy
```

**Create a site administrator**

You can create a site administrator for your Django application to access the admin console directly from the website. Administrator login details are stored securely in the local database image included in the default project that Django generates.

**To create a site administrator**

1. Initialize your Django application's local database.

```bash
(eb-virt) ~/ebdjango$ python manage.py migrate
Operations to perform:
   Apply all migrations: admin, auth, contenttypes, sessions
Running migrations:
   Applying contenttypes.0001_initial... OK
   Applying auth.0001_initial... OK
   Applying admin.0001_initial... OK
   Applying admin.0002_logentry_remove_auto_add... OK
   Applying admin.0003_logentry_add_action_flag_choices... OK
   Applying contenttypes.0002_remove_content_type_name... OK
   Applying auth.0002_alter_permission_name_max_length... OK
   Applying auth.0003_alter_user_email_max_length... OK
   Applying auth.0004_alter_user_username_opts... OK
   Applying auth.0005_alter_user_last_login_null... OK
   Applying auth.0006_require_contenttypes_0002... OK
   Applying auth.0007_alter_validators_add_error_messages... OK
   Applying auth.0008_alter_user_username_max_length... OK
   Applying auth.0009_alter_user_last_name_max_length... OK
   Applying sessions.0001_initial... OK
```

2. Run `manage.py createsuperuser` to create an administrator.

```bash
(eb-virt) ~/ebdjango$ python manage.py createsuperuser
Username: admin
Email address: me@mydomain.com
Password: ********
Password (again): ********
Superuser created successfully.
```

3. To tell Django where to store static files, define `STATIC_ROOT` in `settings.py`.

**Example ~ebdjango/ebdjango/settings.py**

```python
# Static files (CSS, JavaScript, Images)
# https://docs.djangoproject.com/en/2.1/howto/static-files/
STATIC_URL = '/static/
STATIC_ROOT = 'static'
```
4. Run `manage.py collectstatic` to populate the static directory with static assets (JavaScript, CSS, and images) for the admin site.

```bash
(eb-virt) ~/ebdjango$ python manage.py collectstatic
119 static files copied to ~/ebdjango/static
```

5. Deploy your application.

```bash
~/ebdjango$ eb deploy
```

6. View the admin console by opening the site in your browser, appending `/admin/` to the site URL, such as the following.

```
```

7. Log in with the username and password that you configured in step 2.
You can use a similar procedure of local updating/testing followed by `eb deploy`. Elastic Beanstalk does the work of updating your live servers, so you can focus on application development instead of server administration!

### Add a database migration configuration file

You can add commands to your `.ebextensions` script that are run when your site is updated. This enables you to automatically generate database migrations.

#### To add a migrate step when your application is deployed

1. Create a configuration file (p. 662) named `db-migrate.config` with the following content.

   **Example ~/ebdjango/.ebextensions/db-migrate.config**

   ```
   container_commands:
   01_migrate:
     command: "django-admin.py migrate"
     leader_only: true
   option_settings:
     aws:elasticbeanstalk:application:environment:
       DJANGO_SETTINGS_MODULE: ebdjango.settings
   ```

   This configuration file runs the `django-admin.py migrate` command during the deployment process, before starting your application. Because it runs before the application starts, you must also configure the `DJANGO_SETTINGS_MODULE` environment variable explicitly (usually `wsgi.py` takes care of this for you during startup). Specifying `leader_only: true` in the command ensures that it is run only once when you're deploying to multiple instances.

2. Deploy your application.

   ```
   ~/ebdjango$ eb deploy
   ```
Clean up

To save instance hours and other AWS resources between development sessions, terminate your Elastic Beanstalk environment with `eb terminate`.

```
~/ebdjango$ eb terminate django-env
```

This command terminates the environment and all of the AWS resources that run within it. It doesn't delete the application, however, so you can always create more environments with the same configuration by running `eb create` again. For more information on EB CLI commands, see Managing Elastic Beanstalk environments with the EB CLI (p. 943).

If you're done with the sample application, you can also remove the project folder and virtual environment.

```
~$ rm -rf ~/eb-virt
~$ rm -rf ~/ebdjango
```

Next steps

For more information about Django, including an in-depth tutorial, see the official documentation.

If you want to try out another Python web framework, check out Deploying a flask application to Elastic Beanstalk (p. 332).

Adding an Amazon RDS DB instance to your Python application environment

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data gathered and modified by your application. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance (p. 350) to a test environment with the Elastic Beanstalk Management Console and verify that your application can connect to it.

To connect to a database, add the driver (p. 350) to your application, load the driver in your code, and create a connection object (p. 351) with the environment properties provided by Elastic Beanstalk. The configuration and connection code vary depending on the database engine and framework that you use.

**Note**

For learning purposes or test environments, you can use Elastic Beanstalk to add a DB instance. For production environments, you can create a DB instance outside of your Elastic Beanstalk environment to decouple your environment resources from your database resources. This way, when you terminate your environment, the DB instance isn't deleted. An external DB instance also lets you connect to the same database from multiple environments and perform blue-green deployments. For instructions, see Using Elastic Beanstalk with Amazon RDS (p. 899).

Sections

- Adding a DB instance to your environment (p. 350)
- Downloading a driver (p. 350)
- Connecting to a database (p. 351)
Adding a DB instance to your environment

To add a DB instance to your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.

Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance's hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

For more information about configuring an internal DB instance, see Adding a database to your Elastic Beanstalk environment (p. 561).

Downloading a driver

Add the database driver to your project's requirements file (p. 331).

Example requirements.txt – Django with MySQL

```
Django==2.0.3
mysqlclient==1.3.12
```

Common driver packages for Python

- MySQL – MySQL-python (Python 2), mysqlclient (Python 3)
Connecting to a database

Elastic Beanstalk provides connection information for attached DB instances in environment properties. Use os.environ['VARIABLE'] to read the properties and configure a database connection.

Example Django settings file – DATABASES dictionary

```python
import os

if 'RDS_HOSTNAME' in os.environ:
    DATABASES = {
        'default': {
            'ENGINE': 'django.db.backends.mysql',
            'NAME': os.environ['RDS_DB_NAME'],
            'USER': os.environ['RDS_USERNAME'],
            'PASSWORD': os.environ['RDS_PASSWORD'],
            'HOST': os.environ['RDS_HOSTNAME'],
            'PORT': os.environ['RDS_PORT'],
        }
    }
```

Python tools and resources

There are several places you can go to get additional help when developing your Python applications:

<table>
<thead>
<tr>
<th>Resource</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Boto (the AWS SDK for Python)</td>
<td>Install Boto using GitHub.</td>
</tr>
<tr>
<td>Python Development Forum</td>
<td>Post your questions and get feedback.</td>
</tr>
<tr>
<td>Python Developer Center</td>
<td>One-stop shop for sample code, documentation, tools, and additional resources.</td>
</tr>
</tbody>
</table>

Creating and deploying Ruby applications on Elastic Beanstalk

Topics

- Setting up your Ruby development environment (p. 352)
- Using the Elastic Beanstalk Ruby platform (p. 354)
- Deploying a rails application to Elastic Beanstalk (p. 357)
- Deploying a sinatra application to Elastic Beanstalk (p. 363)
- Adding an Amazon RDS DB instance to your Ruby application environment (p. 366)

AWS Elastic Beanstalk for Ruby makes it easy to deploy, manage, and scale your Ruby web applications using Amazon Web Services. Elastic Beanstalk is available to anyone developing or hosting a web
application using Ruby. This section provides step-by-step instructions for deploying a sample application to Elastic Beanstalk using the Elastic Beanstalk command line interface (EB CLI), and then updating the application to use the Rails and Sinatra web application frameworks.

The topics in this chapter assume that you have some knowledge of Elastic Beanstalk environments. If you haven't used Elastic Beanstalk before, try the getting started tutorial (p. 3) to learn the basics.

### Setting up your Ruby development environment

Set up a Ruby development environment to test your application locally prior to deploying it to AWS Elastic Beanstalk. This topic outlines development environment setup steps and links to installation pages for useful tools.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

For common setup steps and tools that apply to all languages, see Configuring your development machine for use with Elastic Beanstalk (p. 928)

**Sections**

- Installing Ruby (p. 352)
- Installing the AWS SDK for Ruby (p. 353)
- Installing an IDE or text editor (p. 353)

### Installing Ruby

Install GCC if you don't have a C compiler. On Ubuntu, use `apt`.

```
~$ sudo apt install gcc
```

On Amazon Linux, use `yum`.

```
~$ sudo yum install gcc
```

Install RVM to manage Ruby language installations on your machine. Use the commands at rvm.io to get the project keys and run the installation script.

```
~$ gpg --keyserver hkp://keys.gnupg.net --recv-keys key1 key2
~$ curl -sSL https://get.rvm.io | bash --shell-set
```

This script installs RVM in a folder named `.rvm` in your user directory, and modifies your shell profile to load a setup script whenever you open a new terminal. Load the script manually to get started.

```
~$ source ~/.rvm/scripts/rvm
```

Use `rvm get head` to get the latest version.
View the available versions of Ruby.

Check Ruby in the AWS Elastic Beanstalk Platforms document to find the latest version of Ruby available on an Elastic Beanstalk platform. Install that version.

Test your Ruby installation.

Installing the AWS SDK for Ruby

If you need to manage AWS resources from within your application, install the AWS SDK for Ruby. For example, with the SDK for Ruby, you can use Amazon DynamoDB (DynamoDB) to store user and session information without creating a relational database.

Install the SDK for Ruby and its dependencies with the gem command.

Visit the AWS SDK for Ruby homepage for more information and installation instructions.

Installing an IDE or text editor

Integrated development environments (IDEs) provide a wide range of features that facilitate application development. If you haven't used an IDE for Ruby development, try Aptana and RubyMine and see which works best for you.

• Install Aptana
• RubyMine

Note
An IDE might add files to your project folder that you might not want to commit to source control. To prevent committing these files to source control, use .gitignore or your source control tool's equivalent.
If you just want to begin coding and don't need all of the features of an IDE, consider installing Sublime Text.

Using the Elastic Beanstalk Ruby platform

**Important**

Amazon Linux 2 platform versions are fundamentally different than Amazon Linux AMI platform versions (preceding Amazon Linux 2). These different platform generations are incompatible in several ways. If you are migrating to an Amazon Linux 2 platform version, be sure to read the information in the section called “Upgrade to Amazon Linux 2” (p. 463).

The AWS Elastic Beanstalk Ruby platform is a set of environment configurations for Ruby web applications that can run behind an nginx proxy server under a Puma application server. Each platform branch corresponds to a version of Ruby.

If you use RubyGems, you can include a Gemfile file (p. 356) in your source bundle to install packages during deployment.

Your application might run under a different application server, for example Passenger. You can use a Procfile to start a different application server, and a Gemfile to install it. For details, see the section called “Procfile” (p. 357).

**Note**

If you are using an Amazon Linux AMI Ruby platform branch (preceding Amazon Linux 2), be aware that Elastic Beanstalk provides two flavors of these branches - with Puma and with Passenger. If your application needs the Passenger application server, you can use the appropriate Passenger platform branch, and you don't need to do any additional configuration.

Elastic Beanstalk provides configuration options (p. 595) that you can use to customize the software that runs on the Amazon Elastic Compute Cloud (Amazon EC2) instances in your Elastic Beanstalk environment. You can configure environment variables needed by your application, enable log rotation to Amazon S3, and map folders in your application source that contain static files to paths served by the proxy server. The platform also predefines some common environment variables related to Rails and Rack for ease of discovery and use.

Configuration options are available in the Elastic Beanstalk console for modifying the configuration of a running environment (p. 606). To avoid losing your environment's configuration when you terminate it, you can use saved configurations (p. 702) to save your settings and later apply them to another environment.

To save settings in your source code, you can include configuration files (p. 662). Settings in configuration files are applied every time you create an environment or deploy your application. You can also use configuration files to install packages, run scripts, and perform other instance customization operations during deployments.

Settings applied in the Elastic Beanstalk console override the same settings in configuration files, if they exist. This lets you have default settings in configuration files, and override them with environment-specific settings in the console. For more information about precedence, and other methods of changing settings, see Configuration options (p. 595).

For details about the various ways you can extend an Elastic Beanstalk Linux-based platform, see the section called “Extending Linux platforms” (p. 30).

Configuring your Ruby environment

You can use the Elastic Beanstalk console to enable log rotation to Amazon S3 and configure variables that your application can read from the environment.

To access the software configuration settings for your environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.

4. In the **Software** configuration category, choose **Edit**.

### Log options

The **Log options** section has two settings:

- **Instance profile** – Specifies the instance profile that has permission to access the Amazon S3 bucket associated with your application.

- **Enable log file rotation to Amazon S3** – Specifies whether log files for your application's Amazon EC2 instances should be copied to the Amazon S3 bucket associated with your application.

### Static files

To improve performance, the **Static files** section lets you configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. For each directory, you set the virtual path to directory mapping. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

For details about configuring static files using the Elastic Beanstalk console, see the section called “Static files” (p. 712).

By default, the proxy server in a Ruby environment serves any files in the `public` folder at the `/public` path, and any files in the `public/assets` subfolder at the `/assets` path. For example, if your application source contains a file named `logo.png` in a folder named `public`, the proxy server serves it to users at `subdomain.elasticbeanstalk.com/public/logo.png`. If `logo.png` is in a folder named `assets` inside the `public` folder, the proxy server serves it at `subdomain.elasticbeanstalk.com/assets/logo.png`. You can configure additional mappings as explained in this section.

### Environment properties

The **Environment Properties** section lets you specify environment configuration settings on the Amazon EC2 instances that are running your application. Environment properties are passed in as key-value pairs to the application.

The Ruby platform defines the following properties for environment configuration:

- **BUNDLE_WITHOUT** – A colon-separated list of groups to ignore when installing dependencies from a Gemfile.

- **BUNDLER_DEPLOYMENT_MODE** – Set to `true` (the default) to install dependencies in deployment mode using Bundler. Set to `false` to run `bundle install` in development mode.

   **Note**
   This environment property isn't defined on Amazon Linux AMI Ruby platform branches (preceding Amazon Linux 2).

- **RAILS_SKIP_ASSET_COMPILATION** – Set to `true` to skip running `rake assets:precompile` during deployment.

- **RAILS_SKIP_MIGRATIONS** – Set to `true` to skip running `rake db:migrate` during deployment.

- **RACK_ENV** – Specify the environment stage for Rack. For example, `development`, `production`, or `test`. 

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Inside the Ruby environment running in Elastic Beanstalk, environment variables are accessible using the `ENV` object. For example, you could read a property named `API_ENDPOINT` to a variable with the following code:

```ruby
endpoint = ENV['API_ENDPOINT']
```

See Environment properties and other software settings (p. 572) for more information.

Ruby configuration namespaces

You can use a configuration file (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into namespaces.

You can use the `aws:elasticbeanstalk:environment:proxy:staticfiles` namespace to configure the environment proxy to serve static files. You define mappings of virtual paths to application directories.

The Ruby platform doesn't define any platform-specific namespaces. Instead, it defines environment properties for common Rails and Rack options.

The following configuration file specifies a static files option that maps a directory named `staticimages` to the path `/images`, sets each of the platform defined environment properties, and sets an additional environment property named `LOGGING`.

**Example .ebextensions/ruby-settings.config**

```
option_settings:
  aws:elasticbeanstalk:environment:proxy:staticfiles:
    /images: staticimages
  aws:elasticbeanstalk:application:environment:
    BUNDLE_WITHOUT: test
    BUNDLER_DEPLOYMENT_MODE: true
    RACK_ENV: development
    RAILS_SKIP_ASSET_COMPILATION: true
    RAILS_SKIP_MIGRATIONS: true
    LOGGING: debug
```

**Note**
The `BUNDLER_DEPLOYMENT_MODE` environment property and the `aws:elasticbeanstalk:environment:proxy:staticfiles` namespace aren't defined on Amazon Linux AMI Ruby platform branches (preceding Amazon Linux 2).

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.

Installing packages with a Gemfile

Use a Gemfile file in the root of your project source to use RubyGems to install packages that your application requires.

**Example Gemfile**

```ruby
source "https://rubygems.org"
gem 'sinatra'
gem 'json'
gem 'rack-parser'
```

When a Gemfile file is present, Elastic Beanstalk runs `bundle install` to install dependencies.
Configuring the application process with a Procfile

To specify the command that starts your Ruby application, include a file called `Procfile` at the root of your source bundle.

**Note**
Elastic Beanstalk doesn't support this feature on Amazon Linux AMI Ruby platform branches (preceding Amazon Linux 2). Platform branches with names containing *with Puma* or *with Passenger*, regardless of their Ruby versions, precede Amazon Linux 2 and don't support the `Procfile` feature.

For details about writing and using a `Procfile`, expand the Buildfile and Procfile section in the section called "Extending Linux platforms" (p. 30).

When you don't provide a `Procfile`, Elastic Beanstalk generates the following default file, which assumes you're using the pre-installed Puma application server.

```bash
web: puma -C /opt/elasticbeanstalk/config/private/pumaconf.rb
```

If you want to use your own provided Puma server, you can install it using a Gemfile (p. 356). The following example `Procfile` shows how to start it.

**Example Procfile**

```bash
web: bundle exec puma -C /opt/elasticbeanstalk/config/private/pumaconf.rb
```

If you want to use the Passenger application server, use the following example files to configure your Ruby environment to install and use Passenger.

1. Use this example file to install Passenger.

**Example Gemfile**

```bash
source 'https://rubygems.org'
gem 'passenger'
```

2. Use this example file to instruct Elastic Beanstalk to start Passenger.

**Example Procfile**

```bash
web: bundle exec passenger start /var/app/current --socket /var/run/puma/my_app.sock
```

**Note**
You don't have to change anything in the configuration of the nginx proxy server to use Passenger. To use other application servers, you might need to customize the nginx configuration to properly forward requests to your application.

Deploying a rails application to Elastic Beanstalk

Rails is an open source, model-view-controller (MVC) framework for Ruby. This tutorial walks you through the process of generating a Rails application and deploying it to an AWS Elastic Beanstalk environment.

**Sections**
- Prerequisites (p. 358)
• Launch an Elastic Beanstalk environment (p. 358)
• Install rails and generate a website (p. 359)
• Configure rails settings (p. 361)
• Deploy your application (p. 362)
• Cleanup (p. 363)
• Next steps (p. 363)

Prerequisites

Basic Elastic Beanstalk knowledge

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven’t already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

Command line

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Rails dependencies

The Rails framework has the following dependencies. Be sure you have all of them installed.

• **Ruby 2.2.2 or newer** – For installation instructions, see Setting up your Ruby development environment (p. 352).
  
  In this tutorial we use Ruby 2.5.1 and the corresponding Elastic Beanstalk platform version.

• **Node.js** – For installation instructions, see Installing Node.js via package manager.

• **Yarn** – For installation instructions, see Installation on the Yarn website.

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the Ruby platform and accept the default settings and sample code.

**To launch an environment (console)**

1. Open the Elastic Beanstalk console using this preconfigured link:
   ```
   console.aws.amazon.com/elasticbeanstalk/home#newApplication?applicationName=tutorials&environmentType=LoadBalanced
   ```

2. For **Platform**, select the platform and platform branch that match the language used by your application.

3. For **Application code**, choose **Sample application**.

4. Choose **Review and launch**.

5. Review the available options. Choose the available option you want to use, and when you're ready, choose **Create app**.
Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

**Note**

The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

### Install rails and generate a website

Install Rails and its dependencies with the `gem` command.

```
~$ gem install rails
Fetching: concurrent-ruby-1.0.5.gem (100%)
Successfully installed concurrent-ruby-1.0.5
Fetching: i18n-1.0.1.gem (100%)
Successfully installed i18n-1.0.1
...
```

Test your Rails installation.

```
~$ rails --version
Rails 5.2.0
```
Use `rails new` with the name of the application to create a new Rails project.

```
~$ rails new ~/eb-rails
```

Rails creates a directory with the name specified, generates all of the files needed to run a sample project locally, and then runs bundler to install all of the dependencies (Gems) defined in the project's Gemfile.

Test your Rails installation by running the default project locally.

```
~$ cd eb-rails
eb-rails $ rails server
=> Booting Puma
=> Rails 5.2.0 application starting in development
=> Run `rails server -h` for more startup options
Puma starting in single mode...
  * Version 3.11.4 (ruby 2.5.1-p57), codename: Love Song
  * Min threads: 5, max threads: 5
  * Environment: development
  * Listening on tcp://0.0.0.0:3000
Use Ctrl+C to stop
... 
```

Open `http://localhost:3000` in a web browser to see the default project in action.
This page is only visible in development mode. Add some content to the front page of the application to support production deployment to Elastic Beanstalk. Use `rails generate` to create a controller, route, and view for your welcome page.

```
~/$ rails generate controller WelcomePage welcome
create  app/controllers/welcome_page_controller.rb
route  get 'welcome_page/welcome'
invoke  erb
create  app/views/welcome_page
create  app/views/welcome_page/welcome.html.erb
invoke  test_unit
create  test/controllers/welcome_page_controller_test.rb
invoke  helper
create  app/helpers/welcome_page_helper.rb
invoke  test_unit
invoke  assets
invoke  coffee
create  app/assets/javascripts/welcome_page.coffee
invoke  scss
create  app/assets/stylesheets/welcome_page.scss.
```

This gives you all you need to access the page at /welcome_page/welcome. Before you publish the changes, however, change the content in the view and add a route to make this page appear at the top level of the site.

Use a text editor to edit the content in `app/views/welcome_page/welcome.html.erb`. For this example, you'll use `cat` to simply overwrite the content of the existing file.

**Example app/views/welcome_page/welcome.html.erb**

```html
<h1>Welcome!</h1>
<p>This is the front page of my first Rails application on Elastic Beanstalk.</p>
```

Finally, add the following route to `config/routes.rb`:

**Example config/routes.rb**

```ruby
Rails.application.routes.draw do
  get 'welcome_page/welcome'
  root 'welcome_page#welcome'
end
```

This tells Rails to route requests to the root of the website to the welcome page controller's welcome method, which renders the content in the welcome view (welcome.html.erb).

**Configure rails settings**

Use the Elastic Beanstalk console to configure Rails with environment properties. Set the `SECRET_KEY_BASE` environment property to a string of up to 256 alphanumeric characters.

Rails uses this property to create keys. Therefore you should keep it a secret and not store it in source control in plain text. Instead, you provide it to Rails code on your environment through an environment property.

**To configure environment properties in the Elastic Beanstalk console**

1. Open the [Elastic Beanstalk console](https://console.aws.amazon.com/elasticbeanstalk), and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
Note
If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. Under **Environment properties**, enter key-value pairs.

![Environment properties](image)

6. Choose **Apply**.

Now you're ready to deploy the site to your environment.

**Deploy your application**

Create a source bundle (p. 379) containing the files created by Rails. The following command creates a source bundle named `rails-default.zip`.

```
~/eb-rails$ zip ../rails-default.zip -r * .[^.]*
```

Upload the source bundle to Elastic Beanstalk to deploy Rails to your environment.

**To deploy a source bundle**

1. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. On the environment overview page, choose **Upload and deploy**.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose **Deploy**.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.
Cleanup

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

Next steps

For more information about Rails, visit rubyonrails.org.

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (p. 931) (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

Deploying a sinatra application to Elastic Beanstalk

This walkthrough shows how to deploy a simple Sinatra web application to AWS Elastic Beanstalk.

Prerequisites

This tutorial assumes you have knowledge of the basic Elastic Beanstalk operations and the Elastic Beanstalk console. If you haven't already, follow the instructions in Getting started using Elastic Beanstalk (p. 3) to launch your first Elastic Beanstalk environment.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate.

```
~/eb-project$ this is a command
this is output
```

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.
Sinatra requires Ruby 1.9 or newer. In this tutorial we use Ruby 2.5.1 and the corresponding Elastic Beanstalk platform version. Install Ruby by following the instructions at Setting up your Ruby development environment (p. 352).

Launch an Elastic Beanstalk environment

Use the Elastic Beanstalk console to create an Elastic Beanstalk environment. Choose the Ruby platform and accept the default settings and sample code.

To launch an environment (console)

1. Open the Elastic Beanstalk console using this preconfigured link: console.aws.amazon.com/elasticbeanstalk/home#/newApplication?applicationName=tutorials&environmentType=LoadBalanced
2. For Platform, select the platform and platform branch that match the language used by your application.
3. For Application code, choose Sample application.
5. Review the available options. Choose the available option you want to use, and when you're ready, choose Create app.

Environment creation takes about 5 minutes and creates the following resources:

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.

  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form subdomain.region.elasticbeanstalk.com.
All of these resources are managed by Elastic Beanstalk. When you terminate your environment, Elastic Beanstalk terminates all the resources that it contains.

Note
The Amazon S3 bucket that Elastic Beanstalk creates is shared between environments and is not deleted during environment termination. For more information, see Using Elastic Beanstalk with Amazon S3 (p. 910).

Write a basic sinatra website

To create and deploy a sinatra application

1. Create a configuration file named config.ru with the following contents.

   Example config.ru

   ```
   require './helloworld'
   run Sinatra::Application
   ```

2. Create a Ruby code file named helloworld.rb with the following contents.

   Example helloworld.rb

   ```
   require 'sinatra'
   get '/' do
     "Hello World!"
   end
   ```

3. Create a Gemfile with the following contents.

   Example Gemfile

   ```
   source 'https://rubygems.org'
   gem 'sinatra'
   ```

Deploy your application

Create a source bundle (p. 379) containing the your source files. The following command creates a source bundle named sinatra-default.zip.

```
~ /eb-sinatra$ zip ../sinatra-default.zip -r * .[^.]*
```

Upload the source bundle to Elastic Beanstalk to deploy Sinatra to your environment.

To deploy a source bundle

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.

3. On the environment overview page, choose Upload and deploy.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose **Deploy**.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

**Cleanup**

When you finish working with Elastic Beanstalk, you can terminate your environment. Elastic Beanstalk terminates all AWS resources associated with your environment, such as Amazon EC2 instances (p. 489), database instances (p. 561), load balancers (p. 510), security groups, and alarms (p. ).

To terminate your Elastic Beanstalk environment

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. Choose **Environment actions**, and then choose **Terminate environment**.
4. Use the on-screen dialog box to confirm environment termination.

With Elastic Beanstalk, you can easily create a new environment for your application at any time.

**Next steps**

For more information about Sinatra, visit sinatrarb.com.

As you continue to develop your application, you'll probably want a way to manage environments and deploy your application without manually creating a .zip file and uploading it to the Elastic Beanstalk console. The Elastic Beanstalk Command Line Interface (EB CLI) provides easy-to-use commands for creating, configuring, and deploying applications to Elastic Beanstalk environments from the command line.

Finally, if you plan on using your application in a production environment, you will want to configure a custom domain name (p. 594) for your environment and enable HTTPS (p. 714) for secure connections.

**Adding an Amazon RDS DB instance to your Ruby application environment**

You can use an Amazon Relational Database Service (Amazon RDS) DB instance to store data gathered and modified by your application. The database can be attached to your environment and managed by Elastic Beanstalk, or created and managed externally.

If you are using Amazon RDS for the first time, add a DB instance (p. 367) to a test environment with the Elastic Beanstalk Management Console and verify that your application can connect to it.

To connect to a database, add the adapter (p. 368) to your application and configure a connection (p. 368) with the environment properties provided by Elastic Beanstalk. The configuration and connection code vary depending on the database engine and framework that you use.

**Note**
For learning purposes or test environments, you can use Elastic Beanstalk to add a DB instance.
For production environments, you can create a DB instance outside of your Elastic Beanstalk environment to decouple your environment resources from your database resources. This way, when you terminate your environment, the DB instance isn't deleted. An external DB instance also lets you connect to the same database from multiple environments and perform blue-green deployments. For instructions, see Using Elastic Beanstalk with Amazon RDS (p. 899).

**Sections**

- Adding a DB instance to your environment (p. 367)
- Downloading an adapter (p. 368)
- Connecting to a database (p. 368)

### Adding a DB instance to your environment

**To add a DB instance to your environment**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Database** configuration category, choose **Edit**.
5. Choose a DB engine, and enter a user name and password.
6. Choose **Apply**.

Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance's hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

For more information about configuring an internal DB instance, see Adding a database to your Elastic Beanstalk environment (p. 561).
Adding a database

Downloading an adapter

Add the database adapter to your project's gem file (p. 356).

Example Gemfile – Rails with MySQL

```ruby
source 'https://rubygems.org'
gem 'puma'
gem 'rails', '4.1.8'
gem 'mysql2'
```

Common adapter gems for Ruby

- **MySQL** – mysql2
- **PostgreSQL** – pg
- **Oracle** – activerecord-oracle_enhanced-adapter
- **SQL Server** – sql_server

Connecting to a database

Elastic Beanstalk provides connection information for attached DB instances in environment properties. Use `ENV['VARIABLE']` to read the properties and configure a database connection.

Example config/database.yml – Ruby on rails database configuration (MySQL)

```yaml
production:
  adapter: mysql2
  encoding: utf8
  database: <%= ENV['RDS_DB_NAME'] %>
  username: <%= ENV['RDS_USERNAME'] %>
  password: <%= ENV['RDS_PASSWORD'] %>
  host: <%= ENV['RDS_HOSTNAME'] %>
  port: <%= ENV['RDS_PORT'] %>
```
Tutorials and samples

Language and framework specific tutorials are spread throughout the AWS Elastic Beanstalk Developer Guide. New and updated tutorials are added to this list as they are published. The most recent updates are shown first.

These tutorials are targeted at intermediate users and may not contain instructions for basic steps such as signing up for AWS. If this is your first time using AWS or Elastic Beanstalk, check out the Getting Started walkthrough (p. 3) to get your first Elastic Beanstalk environment up and running.

- **Ruby on Rails** - Deploying a rails application to Elastic Beanstalk (p. 357)
- **Ruby and Sinatra** - Deploying a sinatra application to Elastic Beanstalk (p. 363)
- **PHP and MySQL HA Configuration** - Deploying a high-availability PHP application with an external Amazon RDS database to Elastic Beanstalk (p. 290)
- **PHP and Laravel** - Deploying a Laravel application to Elastic Beanstalk (p. 272)
- **PHP and CakePHP** - Deploying a CakePHP application to Elastic Beanstalk (p. 278)
- **PHP and Drupal HA Configuration** - Deploying a high-availability Drupal website with an external Amazon RDS database to Elastic Beanstalk (p. 310)
- **PHP and WordPress HA Configuration** - Deploying a high-availability WordPress website with an external Amazon RDS database to Elastic Beanstalk (p. 299)
- **Node.js with DynamoDB HA Configuration** - Deploying a Node.js application with DynamoDB to Elastic Beanstalk (p. 253)
- **ASP.NET Core** - Tutorial: Deploying an ASP.NET core application with Elastic Beanstalk (p. 192)
- **Python and Flask** - Deploying a flask application to Elastic Beanstalk (p. 332)
- **Python and Django** - Deploying a Django application to Elastic Beanstalk (p. 338)
- **Node.js and Express** - Deploying an Express application to Elastic Beanstalk (p. 241)
- **Docker, PHP and nginx** - Multicontainer Docker environments with the Elastic Beanstalk console (p. 66)
- **.NET Framework (IIS and ASP.NET)** - Tutorial: How to deploy a .NET sample application using Elastic Beanstalk (p. 185)

You can download the sample applications used by Elastic Beanstalk when you create an environment without providing a source bundle with the following links:

- **Docker** – docker.zip
- **Multicontainer Docker** – docker-multicontainer-v2.zip
- **Preconfigured Docker (Glassfish)** – docker-glassfish-v1.zip
- **Go** – go.zip
- **Corretto** – corretto.zip
- **Tomcat** – tomcat.zip
- **.NET Core on Linux** – dotnet-core-linux.zip
- **.NET** – dotnet-asp-v1.zip
- **Node.js** – nodejs.zip
- **PHP** – php.zip
- **Python** – python.zip
- **Ruby** – ruby.zip
More involved sample applications that show the use of additional web frameworks, libraries and tools are available as open source projects on GitHub:

- **Load-balanced Drupal** (tutorial (p. 310)) – Configuration files and instructions for installing Drupal securely and running it in a load-balanced Elastic Beanstalk environment.
- **Scorekeep** - RESTful web API that uses the Spring framework and the AWS SDK for Java to provide an interface for creating and managing users, sessions, and games. The API is bundled with an Angular 1.5 web app that consumes the API over HTTP. Includes branches that show integration with Amazon Cognito, AWS X-Ray, and Amazon Relational Database Service.

  The application uses features of the Java SE platform to download dependencies and build on-instance, minimizing the size of the source bundle. The application also includes nginx configuration files that override the default configuration to serve the frontend web app statically on port 80 through the proxy, and route requests to paths under /api to the API running on localhost:5000.
- **Does it Have Snakes?** - Tomcat application that shows the use of RDS in a Java EE web application in Elastic Beanstalk. The project shows the use of Servlets, JSPs, Simple Tag Support, Tag Files, JDBC, SQL, Log4J, Bootstrap, Jackson, and Elastic Beanstalk configuration files.
- **Locust Load Generator** - This project shows the use of Java SE platform features to install and run Locust, a load generating tool written in Python. The project includes configuration files that install and configure Locust, a build script that configures a DynamoDB table, and a Procfile that runs Locust.
- **Share Your Thoughts** (tutorial (p. 290)) - PHP application that shows the use of MySQL on Amazon RDS, Composer, and configuration files.
- **A New Startup** (tutorial (p. 253)) - Node.js sample application that shows the use of DynamoDB, the AWS SDK for JavaScript in Node.js, npm package management, and configuration files.
Managing and configuring Elastic Beanstalk applications

The first step in using AWS Elastic Beanstalk is to create an application, which represents your web application in AWS. In Elastic Beanstalk an application serves as a container for the environments that run your web app and for versions of your web app's source code, saved configurations, logs, and other artifacts that you create while using Elastic Beanstalk.

To create an application

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose Create a new application.
3. Use the on-screen form to provide an application name.
4. Optionally, provide a description, and add tag keys and values.
5. Choose Create.
After creating the application, the console prompts you to create an environment for it. For detailed information about all of the options available, see Creating an Elastic Beanstalk environment (p. 400).

If you no longer need an application, you can delete it.

**Warning**
Deleting an application terminates all associated environments and deletes all application versions and saved configurations that belong to the application.

**To delete an application**

1. Open the Elastic Beanstalk console, and in the *Regions* list, select your AWS Region.
2. In the navigation pane, choose Applications, and then select your application on the list.
3. Choose Actions, and then choose Delete application.

Topics
- Elastic Beanstalk application management console (p. 373)
- Managing application versions (p. 374)
- Create an application source bundle (p. 379)
- Tagging Elastic Beanstalk application resources (p. 386)

Elastic Beanstalk application management console

You can use the AWS Elastic Beanstalk console to manage applications, application versions, and saved configurations.

To access the application management console
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application’s name from the list.

   Note
   If you have many applications, use the search bar to filter the application list.

The application overview page shows a list with an overview of all environments associated with the application.

3. You have a few ways to continue:
   a. Choose the Actions drop-down menu, and then choose one of the application management actions. To launch an environment in this application, you can directly choose Create a new environment. For details, see the section called “Creating environments” (p. 400).
   b. Choose an environment name to go to the environment management console (p. 390) for that environment, where you can configure, monitor, or manage the environment.
   c. Choose Application versions following the application name in the navigation pane to view and manage the application versions for your application.

An application version is an uploaded version of your application code. You can upload new versions, deploy an existing version to any of the application's environments, or delete old versions. For more information, see Managing application versions (p. 374).
d. Choose **Saved configurations** following the application name in the navigation pane to view and manage configurations saved from running environments.

A saved configuration is a collection of settings that you can use to restore an environment's settings to a previous state, or to create an environment with the same settings. For more information see *Using Elastic Beanstalk saved configurations (p. 702).*

### Managing application versions

Elastic Beanstalk creates an application version whenever you upload source code. This usually occurs when you create an environment or upload and deploy code using the environment management console (p. 390) or EB CLI (p. 931). Elastic Beanstalk deletes these application versions according to the application's lifecycle policy and when you delete the application. For details about application lifecycle policy, see *Configuring application version lifecycle settings (p. 376).*

You can also upload a source bundle without deploying it from the application management console (p. 373). Elastic Beanstalk stores source bundles in Amazon Simple Storage Service (Amazon S3) and doesn't automatically delete them.

You can apply tags to an application version when you create it, and edit tags of existing application versions. For details, see *Tagging application versions (p. 377).*

#### To create a new application version

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Applications**, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose **Application versions**.
4. Choose **Upload**. Use the on-screen form to upload your application's source bundle (p. 379).
   
   **Note**
   
   The source bundle's file size limit is 512 MB.
5. Optionally, provide a brief description, and add tag keys and values.
6. Choose **Upload**.

The file you specified is associated with your application. You can deploy the application version to a new or existing environment.

Over time, your application can accumulate many application versions. To save storage space and avoid hitting the **application version quota**, it's a good idea to delete application versions that you no longer need.

**Note**

Deleting an application version doesn't affect environments currently running that version.

#### To delete an application version

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Applications**, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose **Application versions**.

4. Select one or more application versions that you want to delete.

5. Choose **Actions**, then choose **Delete**.

6. (Optional) To leave the application source bundle for these application versions in your Amazon Simple Storage Service (Amazon S3) bucket, clear the box for **Delete versions from Amazon S3**.

7. Choose **Delete**.

You can also configure Elastic Beanstalk to delete old versions automatically by configuring application version lifecycle settings. If you configure these lifecycle settings, they're applied when you create new application versions. For example, if you configure a maximum of 25 application versions, Elastic Beanstalk deletes the oldest version when you upload a 26th version. If you set a maximum age of 90 days, any versions older than 90 days are deleted when you upload a new version. For details, see the section called “Version lifecycle” (p. 376).

If you don't choose to delete the source bundle from Amazon S3, Elastic Beanstalk still deletes the version from its records. However, the source bundle is left in your Elastic Beanstalk storage bucket (p. 910). The application version quota applies only to versions Elastic Beanstalk tracks. Therefore, you can delete versions to stay within the quota, but retain all source bundles in Amazon S3.

**Note**

The application version quota doesn't apply to source bundles, but you might still incur Amazon S3 charges, and retain personal information beyond the time you need it. Elastic Beanstalk never deletes source bundles automatically. You should delete source bundles when you no longer need them.
Configuring application version lifecycle settings

Each time you upload a new version of your application with the Elastic Beanstalk console or the EB CLI, Elastic Beanstalk creates an application version (p. 374). If you don't delete versions that you no longer use, you will eventually reach the application version quota and be unable to create new versions of that application.

You can avoid hitting the quota by applying an application version lifecycle policy to your applications. A lifecycle policy tells Elastic Beanstalk to delete application versions that are old, or to delete application versions when the total number of versions for an application exceeds a specified number.

Elastic Beanstalk applies an application's lifecycle policy each time you create a new application version, and deletes up to 100 versions each time the lifecycle policy is applied. Elastic Beanstalk deletes old versions after creating the new version, and does not count the new version towards the maximum number of versions defined in the policy.

Elastic Beanstalk does not delete application versions that are currently being used by an environment, or application versions deployed to environments that were terminated less than ten weeks before the policy was triggered.

The application version quota applies across all applications in a region. If you have several applications, configure each application with a lifecycle policy appropriate to avoid reaching the quota. For example, if you have 10 applications in a region and the quota is 1,000 application versions, consider setting a lifecycle policy with a quota of 99 application versions for all applications, or set other values in each application as long as the total is less than 1,000 application versions. Elastic Beanstalk only applies the policy if the application version creation succeeds, so if you have already reached the quota, you must delete some versions manually prior to creating a new version.

By default, Elastic Beanstalk leaves the application version's source bundle (p. 379) in Amazon S3 to prevent loss of data. You can delete the source bundle to save space.

You can set the lifecycle settings through the Elastic Beanstalk CLI and APIs. See eb appversion (p. 965), CreateApplication (using the ResourceLifecycleConfig parameter), and UpdateApplicationResourceLifecycle for details.

Setting the application lifecycle settings in the console

You can specify the lifecycle settings in the Elastic Beanstalk console.

To specify your application lifecycle settings

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose Application versions.
4. Choose Settings.
5. Use the on-screen form to configure application lifecycle settings.
6. Choose Save.
Tagging application versions

You can apply tags to your AWS Elastic Beanstalk application versions. Tags are key-value pairs associated with AWS resources. For information about Elastic Beanstalk resource tagging, use cases, tag key and value constraints, and supported resource types, see Tagging Elastic Beanstalk application resources (p. 386).
You can specify tags when you create an application version. In an existing application version, you can add or remove tags, and update the values of existing tags. You can add up to 50 tags to each application version.

### Adding tags during application version creation

When you use the Elastic Beanstalk console to create an environment (p. 402), and you choose to upload a version of your application code, you can specify tag keys and values to associate with the new application version.

You can also use the Elastic Beanstalk console to upload an application version (p. 374) without immediately using it in an environment. You can specify tag keys and values when you upload an application version.

With the AWS CLI or other API-based clients, add tags by using the `--tags` parameter on the `create-application-version` command.

```
$ aws elasticbeanstalk create-application-version \
   --tags Key=mytag1,Value=value1 Key=mytag2,Value=value2 \
   --application-name my-app --version-label v1
```

When you use the EB CLI to create or update an environment, an application version is created from the code that you deploy. There isn't a direct way to tag an application version during its creation through the EB CLI. See the following section to learn about adding tags to an existing application version.

### Managing tags of an existing application version

You can add, update, and delete tags in an existing Elastic Beanstalk application version.

#### To manage an application version's tags using the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose Application versions.
4. Select the application version you want to manage.
5. Choose Actions, and then choose Manage tags.
6. Use the on-screen form to add, update, or delete tags.
7. Choose Apply.

If you use the EB CLI to update your application version, use `eb tags` (p. 1010) to add, update, delete, or list tags.

For example, the following command lists the tags in an application version.

```
```

The following command updates the tag `mytag1` and deletes the tag `mytag2`.

```
~workspace/my-app$ eb tags --update mytag1=newvalue --delete mytag2 \
```
Create an application source bundle

When you use the AWS Elastic Beanstalk console to deploy a new application or an application version, you'll need to upload a source bundle. Your source bundle must meet the following requirements:

- Consist of a single ZIP file or WAR file (you can include multiple WAR files inside your ZIP file)
- Not exceed 512 MB
- Not include a parent folder or top-level directory (subdirectories are fine)

If you want to deploy a worker application that processes periodic background tasks, your application source bundle must also include a cron.yaml file. For more information, see Periodic tasks (p. 478).

If you are deploying your application with the Elastic Beanstalk Command Line Interface (EB CLI), the AWS Toolkit for Eclipse, or the AWS Toolkit for Visual Studio, the ZIP or WAR file will automatically be structured correctly. For more information, see Using the Elastic Beanstalk command line interface (EB CLI) (p. 931), Creating and deploying Java applications on Elastic Beanstalk (p. 99), and The AWS Toolkit for Visual Studio (p. 203).

Sections

- Creating a source bundle from the command line (p. 380)
- Creating a source bundle with Git (p. 380)
- Zipping files in Mac OS X Finder or Windows explorer (p. 380)
Creating a source bundle from the command line

Create a source bundle using the `zip` command. To include hidden files and folders, use a pattern like the following.

```bash
~/myapp$ zip ../myapp.zip -r * .[^.]*
adding: app.js (deflated 63%)
adding: index.js (deflated 44%)
adding: manual.js (deflated 64%)
adding: package.json (deflated 40%)
adding: restify.js (deflated 85%)
adding: .ebextensions/ (stored 0%)
adding: .ebextensions/xray.config (stored 0%)
```

This ensures that Elastic Beanstalk configuration files and other files and folders that start with a period are included in the archive.

For Tomcat web applications, use `jar` to create a web archive.

```bash
~/myapp$ jar -cvf myapp.war .
```

The above commands include hidden files that may increase your source bundle size unnecessarily. For more control, use a more detailed file pattern, or create your source bundle with Git.

Creating a source bundle with Git

If you're using Git to manage your application source code, use the `git archive` command to create your source bundle.

```bash
$ git archive -v -o myapp.zip --format=zip HEAD
```

`git archive` only includes files that are stored in git, and excludes ignored files and git files. This helps keep your source bundle as small as possible. For more information, go to the `git-archive` manual page.

Zipping files in Mac OS X Finder or Windows explorer

When you create a ZIP file in Mac OS X Finder or Windows Explorer, make sure you zip the files and subfolders themselves, rather than zipping the parent folder.

**Note**

The graphical user interface (GUI) on Mac OS X and Linux-based operating systems does not display files and folders with names that begin with a period (.). Use the command line instead of the GUI to compress your application if the ZIP file must include a hidden folder, such as `.ebextensions`. For command line procedures to create a ZIP file on Mac OS X or a Linux-based operating system, see Creating a source bundle from the command line.
As noted in the list of requirements above, your source bundle must be compressed without a parent folder, so that its decompressed structure does not include an extra top-level directory. In this example, no `myapp` folder should be created when the files are decompressed (or, at the command line, no `myapp` segment should be added to the file paths).

This sample file structure is used throughout this topic to illustrate how to zip files.

**To zip files in Mac OS X Finder**

1. Open your top-level project folder and select all the files and subfolders within it. Do not select the top-level folder itself.

2. Right-click the selected files, and then choose **Compress X items**, where X is the number of files and subfolders you've selected.
To zip files in Windows explorer

1. Open your top-level project folder and select all the files and subfolders within it. Do not select the top-level folder itself.
2. Right-click the selected files, choose Send to, and then choose Compressed (zipped) folder.
Creating a source bundle for a .NET application

If you use Visual Studio, you can use the deployment tool included in the AWS Toolkit for Visual Studio to deploy your .NET application to Elastic Beanstalk. For more information, see Deploying Elastic Beanstalk applications in .NET using the deployment tool (p. 227).

If you need to manually create a source bundle for your .NET application, you cannot simply create a ZIP file that contains the project directory. You must create a web deployment package for your project that is suitable for deployment to Elastic Beanstalk. There are several methods you can use to create a deployment package:

- Create the deployment package using the Publish Web wizard in Visual Studio. For more information, go to How to: Create a Web Deployment Package in Visual Studio.

  Important
  When creating the web deployment package, you must start the Site name with Default Web Site.

- If you have a .NET project, you can create the deployment package using the msbuild command as shown in the following example.
**Important**
The `DeployIisAppPath` parameter must begin with `Default Web Site`.

C:/> msbuild <web_app>.csproj /t:Package /p:DeployIisAppPath="Default Web Site"

* If you have a website project, you can use the IIS Web Deploy tool to create the deployment package. For more information, go to Packaging and Restoring a Web site.

**Important**
The `apphostconfig` parameter must begin with `Default Web Site`.

If you are deploying multiple applications or an ASP.NET Core application, put your `.ebextensions` folder in the root of the source bundle, side by side with the application bundles and manifest file:

```
~/workspace/source-bundle/
|-- .ebextensions
 |  |-- environmentvariables.config
 |  `-- healthcheckurl.config
|-- AspNetCore101HelloWorld.zip
|-- AspNetCoreHelloWorld.zip
|-- aws-windows-deployment-manifest.json
|-- VS2015AspNetWebApiApp.zip
```

**Testing your source bundle**

You may want to test your source bundle locally before you upload it to Elastic Beanstalk. Because Elastic Beanstalk essentially uses the command line to extract the files, it’s best to do your tests from the command line rather than with a GUI tool.

**To test the file extraction in Mac OS X or Linux**

1. Open a terminal window (Mac OS X) or connect to the Linux server. Navigate to the directory that contains your source bundle.
2. Using the `unzip` or `tar` `xf` command, decompress the archive.
3. Ensure that the decompressed files appear in the same folder as the archive itself, rather than in a new top-level folder or directory.

**Note**
If you use Mac OS X Finder to decompress the archive, a new top-level folder will be created, no matter how you structured the archive itself. For best results, use the command line.

**To test the file extraction in Windows**

1. Download or install a program that allows you to extract compressed files via the command line. For example, you can download the free unzip.exe program from http://stahlforce.com/dev/index.php?tool=zipunzip.
2. If necessary, copy the executable file to the directory that contains your source bundle. If you’ve installed a system-wide tool, you can skip this step.
3. Using the appropriate command, decompress the archive. If you downloaded unzip.exe using the link in step 1, the command is `unzip <archive-name>`.
4. Ensure that the decompressed files appear in the same folder as the archive itself, rather than in a new top-level folder or directory.
Tagging Elastic Beanstalk application resources

You can apply tags to resources of your AWS Elastic Beanstalk applications. Tags are key-value pairs associated with AWS resources. Tags can help you categorize resources. They’re particularly useful if you manage many resources as part of multiple AWS applications.

Here are some ways to use tagging with Elastic Beanstalk resources:

- **Deployment stages** – Identify resources associated with different stages of your application, such as development, beta, and production.
- **Cost allocation** – Use cost allocation reports to track your usage of AWS resources associated with various expense accounts. The reports include both tagged and untagged resources, and they aggregate costs according to tags. For information about how cost allocation reports use tags, see Use Cost Allocation Tags for Custom Billing Reports in the AWS Billing and Cost Management User Guide.
- **Access control** – Use tags to manage permissions to requests and resources. For example, a user who can only create and manage beta environments should only have access to beta stage resources. For details, see Using tags to control access to Elastic Beanstalk resources (p. 886).

You can add up to 50 tags to each resource. Environments are slightly different: Elastic Beanstalk adds three default system tags to environments, and you can’t edit or delete these tags. In addition to the default tags, you can add up to 47 additional tags to each environment.

The following constraints apply to tag keys and values:

- Keys and values can contain letters, numbers, white space, and the following symbols: _ . : / = + - @
- Keys can contain up to 127 characters. Values can contain up to 255 characters.

  **Note**
  These length limits are for Unicode characters in UTF-8. For other multibyte encodings, the limits might be lower.
- Keys are case sensitive.
- Keys cannot begin with aws: or elasticbeanstalk:.

Resources you can tag

The following are the types of Elastic Beanstalk resources that you can tag, and links to specific topics about managing tags for each of them:

- Applications (p. 386)
- Environments (p. 569)
- Application versions (p. 377)
- Saved configurations (p. 706)
- Custom platform versions (p. 1042)

Tagging applications

You can apply tags to your AWS Elastic Beanstalk applications. Tags are key-value pairs associated with AWS resources. For information about Elastic Beanstalk resource tagging, use cases, tag key and value constraints, and supported resource types, see Tagging Elastic Beanstalk application resources (p. 386).
You can specify tags when you create an application. In an existing application, you can add or remove tags, and update the values of existing tags. You can add up to 50 tags to each application.

**Adding tags during application creation**

When you use the Elastic Beanstalk console to create an application (p. 371), you can specify tag keys and values in the **Create New Application** dialog box.

If you use the EB CLI to create an application, use the `--tags` option with `eb init` (p. 987) to add tags.

```bash
~/workspace/my-app$ eb init --tags mytag1=value1,mytag2=value2
```
With the AWS CLI or other API-based clients, add tags by using the `--tags` parameter on the `create-application` command.

```bash
$ aws elasticbeanstalk create-application
  --tags Key=mytag1,Value=value1 Key=mytag2,Value=value2
  --application-name my-app --version-label v1
```

### Managing tags of an existing application

You can add, update, and delete tags in an existing Elastic Beanstalk application.

**To manage an application’s tags in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application’s name from the list.
   **Note**
   If you have many applications, use the search bar to filter the application list.
3. Choose Actions, and then choose Manage tags.
4. Use the on-screen form to add, update, or delete tags.
5. Choose Apply.

If you use the EB CLI to update your application, use `eb tags (p. 1010)` to add, update, delete, or list tags.

For example, the following command lists the tags in an application.

```bash
```

The following command updates the tag `mytag1` and deletes the tag `mytag2`.

```bash
~/workspace/my-app$ eb tags --update mytag1=newvalue --delete mytag2
```

For a complete list of options and more examples, see `eb tags (p. 1010)`.

With the AWS CLI or other API-based clients, use the `list-tags-for-resource` command to list the tags of an application.

```bash
```

Use the `update-tags-for-resource` command to add, update, or delete tags in an application.

```bash
$ aws elasticbeanstalk update-tags-for-resource
  --tags-to-add Key=mytag1,Value=newvalue --tags-to-remove mytag2
```

Specify both tags to add and tags to update in the `--tags-to-add` parameter of `update-tags-for-resource`. A nonexisting tag is added, and an existing tag's value is updated.

**Note**
To use some of the EB CLI and AWS CLI commands with an Elastic Beanstalk application, you need the application's ARN. You can retrieve the ARN by using the following command.
$ aws elasticbeanstalk describe-applications --application-names my-app
Managing environments

AWS Elastic Beanstalk makes it easy to create new environments for your application. You can create and manage separate environments for development, testing, and production use, and you can deploy any version (p. 434) of your application to any environment. Environments can be long-running or temporary. When you terminate an environment, you can save its configuration to recreate it later.

As you develop your application, you will deploy it often, possibly to several different environments for different purposes. Elastic Beanstalk lets you configure how deployments are performed (p. 437). You can deploy to all of the instances in your environment simultaneously, or split a deployment into batches with rolling deployments.

Configuration changes (p. 445) are processed separately from deployments, and have their own scope. For example, if you change the type of the EC2 instances running your application, all of the instances must be replaced. On the other hand, if you modify the configuration of the environment's load balancer, that change can be made in-place without interrupting service or lowering capacity. You can also apply configuration changes that modify the instances in your environment in batches with rolling configuration updates (p. 446).

**Note**
Modify the resources in your environment only by using Elastic Beanstalk. If you modify resources using another service's console, CLI commands, or SDKs, Elastic Beanstalk won't be able to accurately monitor the state of those resources, and you won't be able to save the configuration or reliably recreate the environment. Out-of-band changes can also cause issues when updating or terminating an environment.

When you launch an environment, you choose a platform version. We update platforms periodically with new platform versions to provide performance improvements and new features. You can update your environment to the latest platform version (p. 452) at any time.

As your application grows in complexity, you can split it into multiple components, each running in a separate environment. For long-running workloads, you can launch worker environments (p. 475) that process jobs from an Amazon Simple Queue Service (Amazon SQS) queue.

**Topics**
- Using the Elastic Beanstalk environment management console (p. 390)
- Creating an Elastic Beanstalk environment (p. 400)
- Deploying applications to Elastic Beanstalk environments (p. 434)
- Configuration changes (p. 445)
- Updating your Elastic Beanstalk environment's platform version (p. 452)
- Canceling environment configuration updates and application deployments (p. 470)
- Rebuilding Elastic Beanstalk environments (p. 471)
- Environment types (p. 473)
- Elastic Beanstalk worker environments (p. 475)
- Creating links between Elastic Beanstalk environments (p. 482)

Using the Elastic Beanstalk environment management console

The Elastic Beanstalk console provides a management page for each of your AWS Elastic Beanstalk environments. From a management page, you can manage your environment's configuration and
perform common actions. These actions include restarting the web servers running in your environment, cloning your environment, or rebuilding your environment from scratch.

To access the environment management console
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.

You see the environment overview page. The console's navigation pane shows the name of the application where the environment belongs, with related application management pages, and the environment name, with environment management pages.
Environment overview

To view the environment overview page, choose the environment name on the navigation pane, if it's the current environment. Alternatively, navigate to the environment from the application page or from the main environment list on the Environments page.

The top pane on the environment overview page shows top-level information about your environment. This includes its name, URL, and current health status, as well as the name of the currently deployed application version, and the platform version that the application is running on. You can see the five most recent environment events below the overview pane.

Choose Refresh to update the information shown. The overview page contains the following information and options.

**URL**

The environment's URL is located at the top of the overview and below the environment name. This is the URL of the web application that the environment is running.

**Health**

The overall health of the environment. With Enhanced health reporting and monitoring (p. 755) enabled, the environment status is shown with a Causes button that you can choose to view more information about the environment's current status.

For Basic health reporting (p. 752) environments, a link to the Monitoring Console (p. 749) is shown.

**Running version**

The name of the application version that is deployed and running on your environment. Choose Upload and deploy to upload a source bundle (p. 379) and deploy it to your environment. This option creates a new application version.

**Platform**

The name of the platform version running on your environment. Typically, this comprises the architecture, operating system (OS), language, and application server (collectively known as the platform branch), with a specific platform version number. Choose Change to select a different platform version. This option is available only if another version of the platform branch is available.

Updating the platform version using this option replaces instances running in your environment with new instances.
Note
When you first use Elastic Beanstalk, only the latest (recommended) version of each platform branch is available for use. Change first becomes available when a new platform version is released for the branch. After upgrading to the latest platform branch version, you have the option to go back to a previous version.

Recent events
The Recent Events section of the environment overview page shows the most recent events emitted by your environment. This list is updated in real time at the same time that your environment is updated.

Choose Show all to open the Events page.

Environment actions
The environment overview page contains an Actions menu that you can use to perform common operations on your environment. This menu is shown on the right side of the environment header next to the Create a new environment option.

Note
Some actions are only available under certain conditions, remaining disabled until the right conditions are met.
Load configuration

Load a previously saved configuration. Configurations are saved to your application and can be loaded by any associated environment. If you've made changes to your environment's configuration, you can load a saved configuration to undo those changes. You can also load a configuration that you saved from a different environment running the same application to propagate configuration changes between them.

Save configuration

Save the current configuration of your environment to your application. Before you make changes to your environment's configuration, save the current configuration so that you can roll back later, if needed. You can also apply a saved configuration when you launch a new environment.

Swap environment URLs

Swap the CNAME of the current environment with a new environment. After a CNAME swap, all traffic to the application using the environment URL goes to the new environment. When you are ready to deploy a new version of your application, you can launch a separate environment under the new version. When the new environment is ready to start taking requests, perform a CNAME swap to start routing traffic to the new environment. Doing this doesn't interrupt your services. For more information, see Blue/Green deployments with Elastic Beanstalk (p. 442).

Clone environment

Launch a new environment with the same configuration as your currently running environment.

Clone with latest platform

Clone your current environment with the latest version of the in-use Elastic Beanstalk platform. This option is available only when a newer version of the current environment's platform is available for use.

Abort current operation

Stop an in-progress environment update. Stopping an operation can cause some of the instances in your environment to be in a different state than others, depending on how far the operation progressed. This option is available only when your environment is being updated.

Restart app servers

Restart the web server that is running on your environment's instances. This option doesn't terminate or restart any AWS resources. If your environment is acting strangely in response to some bad requests, restarting the application server can restore functionality temporarily while you troubleshoot the root cause.

Rebuild environment

Terminate all resources in the running environment and build a new environment with the same settings. This operation takes several minutes, similar to the amount of time needed for deploying a new environment from scratch. Any Amazon RDS instances that are running in your environment's data tier are deleted during a rebuild. If you need the data, create a snapshot. You can create a snapshot manually in the RDS console or configure your data tier's Deletion Policy to create a snapshot automatically before deleting the instance. This is the default setting when you create a data tier.

Terminate environment

Terminate all resources in the running environment and remove the environment from the application. If you have an RDS instance that is running in a data tier and you need to retain its data, make sure
that you take a snapshot before terminating your environment. You can create a snapshot manually in the RDS console or configure your data tier's Deletion Policy to create a snapshot automatically before deleting the instance. This is the default setting when you create a data tier.

**Restore environment**

If the environment has been terminated in the last hour, you can restore it from this page. After an hour, you can restore it from the application overview page (p. 472).

**Configuration**

The **Configuration overview** page shows the current configuration of your environment and its resources, including Amazon EC2 instances, a load balancer, notifications, and health monitoring settings. Use the settings on this page to customize the behavior of your environment during deployments, enable additional features, and modify the instance type and other settings that you chose during environment creation.

For more information, see Configuring Elastic Beanstalk environments (p. 484).

**Logs**

The **Logs** page lets you retrieve logs from the EC2 instances in your environment. When you request logs, Elastic Beanstalk sends a command to the instances, which then upload logs to your Elastic Beanstalk storage bucket in Amazon S3. When you request logs on this page, Elastic Beanstalk automatically deletes them from Amazon S3 after 15 minutes.

You can also configure your environment's instances to upload logs to Amazon S3 for permanent storage after they have been rotated locally.
Health

If enhanced health monitoring is enabled, the Enhanced health overview page shows live health information about every instance in your environment. Enhanced health monitoring enables Elastic Beanstalk to closely monitor the resources in your environment so that it can assess the health of your application more accurately.

When enhanced health monitoring is enabled, this page shows information about the requests served by the instances in your environment and metrics from the operating system, including latency, load, and CPU utilization.

For more information, see Enhanced health reporting and monitoring (p. 755).

Monitoring

The Monitoring page shows an overview of health information for your environment. This includes the default set of metrics provided by Elastic Load Balancing and Amazon EC2, and graphs that show how the environment's health has changed over time. You can use the options on this page to configure additional graphs for resource-specific metrics, and add alarms for any metric supported by the in-use health reporting system.
For more information, see Monitoring environment health in the AWS management console (p. 749).

Alarms

The Existing alarms page shows information about any alarms that you have configured for your environment. You can use the options on this page to modify or delete alarms.
Managed updates

The Managed updates overview page shows information about upcoming and completed managed platform updates and instance replacement. These features let you configure your environment to update to the latest platform version automatically during a weekly maintenance window that you choose.

In between platform releases, you can choose to have your environment replace all of its Amazon EC2 instances during the maintenance window. This can alleviate issues that occur when your application runs for extended periods of time.

For more information, see Managed platform updates (p. 457).

Events

The Events page shows the event stream for your environment. Elastic Beanstalk outputs event messages whenever you interact with the environment, and when any of your environment's resources are created or modified as a result.
For more information, see Viewing an Elastic Beanstalk environment's event stream (p. 795).

**Tags**

The **Tags** page shows the tags that Elastic Beanstalk applied to the environment when you created it, and any tags that you added. You can add, edit, and delete custom tags. You can't edit or delete the tags that Elastic Beanstalk applied.

Environment tags are applied to every resource that Elastic Beanstalk creates to support your application.
Creating an Elastic Beanstalk environment

An AWS Elastic Beanstalk *environment* is a collection of AWS resources running an application version. You can deploy multiple environments when you need to run multiple versions of an application. For example, you might have development, integration, and production environments.

The following procedure launches a new environment running the default application. These steps are simplified to get your environment up and running quickly, using default option values. For detailed instructions with descriptions of the many options you can use to configure the resources that Elastic Beanstalk deploys on your behalf, see *The create new environment wizard* (p. 402).

**Notes**

- For instructions on creating and managing environments with the EB CLI, see *Managing Elastic Beanstalk environments with the EB CLI* (p. 943).
- Creating an environment requires the permissions in the Elastic Beanstalk full access managed policy. See *Elastic Beanstalk user policy* (p. 23) for details.

**To launch an environment with a sample application (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose an existing application's name in the list or create one (p. 371).
3. On the application overview page, choose Create a new environment.
4. Choose the **Web server environment** or **Worker environment** environment tier (p. 13). You can't change an environment's tier after creation.

**Note**
The .NET on Windows Server platform (p. 173) doesn't support the worker environment tier.

5. For **Platform**, select the platform and platform branch that match the language your application uses.

**Note**
Elastic Beanstalk supports multiple versions (p. 28) for most of the platforms that are listed. By default, the console selects the recommended version for the platform and platform branch you choose. If your application requires a different version, you can select it here, or choose **Configure more options**, as described in step 7. For information about supported platform versions, see the section called “Supported platforms” (p. 28).

6. For **Application code**, choose **Sample application**.
7. To further customize your environment, choose **Configure more options**. You can set the following options only during environment creation:

- Environment name
- Domain name
- Platform version
- VPC
- Tier

You can change the following settings after environment creation, but they require new instances or other resources to be provisioned and can take a long time to apply:

- Instance type, root volume, key pair, and AWS Identity and Access Management (IAM) role
- Internal Amazon RDS database
- Load balancer

For details on all available settings, see The create new environment wizard (p. 402).

8. Choose **Create environment**.

While Elastic Beanstalk creates your environment, you are redirected to the Elastic Beanstalk console (p. 390). When the environment health turns green, choose the URL next to the environment name to view the running application. This URL is generally accessible from the internet unless you configure your environment to use a custom VPC with an internal load balancer (p. 417).

**Topics**

- The create new environment wizard (p. 402)
- Clone an Elastic Beanstalk environment (p. 421)
- Terminate an Elastic Beanstalk environment (p. 423)
- Creating Elastic Beanstalk environments with the AWS CLI (p. 424)
- Creating Elastic Beanstalk environments with the API (p. 425)
- Constructing a Launch Now URL (p. 428)
- Creating and updating groups of Elastic Beanstalk environments (p. 432)

**The create new environment wizard**

In Creating an Elastic Beanstalk environment (p. 400) we show how to open the Create new environment wizard and quickly create an environment. Choose Create environment to launch an environment with a default environment name, automatically generated domain, sample application code, and recommended settings.

This topic describes the Create new environment wizard and all the ways you can use it to configure the environment you want to create.

**Wizard main page**

The Create New Environment wizard main page starts with naming information for the new environment. Set the environment's name and subdomain, and create a description for your environment. Be aware that these environment settings cannot change after the environment is created.
The create new environment wizard

- **Name** – Enter a name for the environment. The form provides a generated name.

- **Domain** – (web server environments) Enter a unique domain name for your environment. The default name is the environment's name. You can enter a different domain name. Elastic Beanstalk uses this name to create a unique CNAME for the environment. To check whether the domain name you want is available, choose **Check Availability**.

- **Description** – Enter a description for this environment.

**Select a platform for the new environment**

You can create a new environment from two types of platforms:

- Managed platform
- Custom platform

**Managed platform**

In most cases you use an Elastic Beanstalk managed platform for your new environment. When the new environment wizard starts, it selects the **Managed platform** option by default, as shown in the following screenshot.
Select a platform, a platform branch within that platform, and a specific platform version in the branch. When you select a platform branch, the recommended version within the branch is selected by default. In addition, you can select any platform version you've used before.

**Note**
For a production environment, we recommend that you choose a platform version in a supported platform branch. For details about platform branch states, see the Platform Branch definition in the section called “Platforms glossary” (p. 24).

**Custom platform**

If an off-the-shelf platform doesn't meet your needs, you can create a new environment from a custom platform. To specify a custom platform, choose the Custom platform option, and then select one of the available custom platforms. If there are no custom platforms available, this option is dimmed.

**Provide application code**

Now that you have selected the platform to use, the next step is to provide your application code.
You have several options:

- You can use the sample application that Elastic Beanstalk provides for each platform.
- You can use code that you already deployed to Elastic Beanstalk. Choose **Existing version** and your application in the **Application code** section.
- You can upload new code. Choose **Upload your code**, and then choose **Upload**. You can upload new application code from a local file, or you can specify the URL for the Amazon S3 bucket that contains your application code.

  **Note**
  Depending on the platform version you selected, you can upload your application in a ZIP source bundle (p. 379), a WAR file (p. 106), or a plaintext Docker configuration (p. 43). The file size limit is 512 MB.

When you choose to upload new code, you can also provide tags to associate with your new code. For more information about tagging an application version, see the section called “Tagging application versions” (p. 377).
The create new environment wizard

**Application code**

- Sample application
  Get started right away with sample code.
- Existing version
  Application versions that you have uploaded for `getting-started-app`.

**Upload your code**
Upload a source bundle from your computer or copy one from Amazon S3.

**Source code origin**

(Maximum size 512 MB)
- Local file
- Public S3 URL

Choose file

File name: `java-tomcat-v2.zip`

File successfully uploaded

Version label
Unique name for this version of your application code.

`getting-started-app-source`

**Application code tags**
Apply up to 50 tags. You can use tags to group and filter your resources. A tag is a key-value pair. The key is a string that is not unique within the resource and is case-sensitive. Learn more

<table>
<thead>
<tr>
<th>Key</th>
<th>Value</th>
</tr>
</thead>
</table>

Add tag

50 remaining
For quick environment creation using default configuration options, you can now choose Create environment. Choose Configure more options to make additional configuration changes, as described in the following sections.

**Wizard configuration page**

When you choose Configure more options, the wizard shows the Configure page. On this page you can select a configuration preset, change the platform version you want your environment to use, or make specific configuration choices for the new environment.

**Choose a preset configuration**

On the Presets section of the page, Elastic Beanstalk provides several configuration presets for different use cases. Each preset includes recommended values for several configuration options (p. 595).

The High availability presets include a load balancer, and are recommended for production environments. Choose them if you want an environment that can run multiple instances for high availability and scale in response to load. The Single instance presets are primarily recommended for development. Two of the presets enable Spot Instance requests. For details about Elastic Beanstalk capacity configuration, see Auto Scaling group (p. 497).

The last preset, Custom configuration, removes all recommended values except role settings and uses the API defaults. Choose this option if you are deploying a source bundle with configuration files (p. 662) that set configuration options. Custom configuration is also selected automatically if you modify either the Low cost or High availability configuration presets.

**Change the platform version**

On the Platform section of the page, you can change the platform version that your new environment will use. You can choose the recommended version in any platform branch, or any platform version that you've used in the past.
Customize your configuration

In addition to (or instead of) choosing a configuration preset, you can fine-tune configuration options (p. 595) in your environment. The Configure wizard shows several configuration categories. Each configuration category displays a summary of values for a group of configuration settings. Choose Edit to edit this group of settings.

Configuration Categories

- Software settings (p. 408)
- Instances (p. 409)
- Capacity (p. 410)
- Load balancer (p. 410)
- Rolling updates and deployments (p. 411)
- Security (p. 413)
- Monitoring (p. 414)
- Managed updates (p. 415)
- Notifications (p. 416)
- Network (p. 417)
- Database (p. 418)
- Tags (p. 419)
- Worker environment (p. 420)

Software settings

Use the Modify software configuration page to configure the software on the Amazon Elastic Compute Cloud (Amazon EC2) instances that run your application. You can configure environment properties, AWS X-Ray debugging, instance log storing and streaming, and platform-specific settings. For details, see the section called “Software settings” (p. 572).
Instances

Use the Modify instances configuration page to configure the Amazon EC2 instances that run your application. For details, see the section called “Amazon EC2 instances” (p. 489).
Capacity

Use the Modify capacity configuration page to configure the compute capacity of your environment and Auto Scaling group settings to optimize the number and type of instances you’re using. You can also change your environment capacity based on triggers or on a schedule.

A load-balanced environment can run multiple instances for high availability and prevent downtime during configuration updates and deployments. In a load-balanced environment, the domain name maps to the load balancer. In a single-instance environment, it maps to an elastic IP address on the instance.

Warning
A single-instance environment isn't production ready. If the instance becomes unstable during deployment, or Elastic Beanstalk terminates and restarts the instance during a configuration update, your application can be unavailable for a period of time. Use single-instance environments for development, testing, or staging. Use load-balanced environments for production.

For more information about environment capacity settings, see the section called “Auto Scaling group” (p. 497).

Load balancer

Use the Modify load balancer configuration page to select a load balancer type and to configure settings for it. In a load-balanced environment, your environment’s load balancer is the entry point for all traffic headed for your application. Elastic Beanstalk supports several types of load balancer. By default, the Elastic Beanstalk console creates an Application Load Balancer and configures it to serve HTTP traffic on port 80.
Note
You can only select your environment's load balancer type during environment creation.

For more information about load balancer types and settings, see the section called “Load balancer” (p. 510) and the section called “HTTPS” (p. 714).

Rolling updates and deployments
Use the Modify rolling updates and deployments configuration page to configure how Elastic Beanstalk processes application deployments and configuration updates for your environment.
Application deployments happen when you upload an updated application source bundle and deploy it to your environment. For more information about configuring deployments, see the section called “Deployment options” (p. 437).

Configuration changes that modify the launch configuration (p. 615) or VPC settings (p. 627) require terminating all instances in your environment and replacing them. For more information about setting the update type and other options, see the section called “Configuration changes” (p. 445).
Security

Use the **Modify security** configuration page to configure service and instance security settings.

For a description of Elastic Beanstalk security concepts, see Permissions (p. 20). For more information about configuring environment security settings, see the section called “Security” (p. 566).
Use the **Modify monitoring** configuration page to configure health reporting, monitoring rules, and health event streaming. For details, see the section called "Enable enhanced health" (p. 763), the section called “Enhanced health rules” (p. 775), and the section called “Streaming environment health” (p. 818).
Modify monitoring

Health reporting
Enhanced health reporting provides free real-time application and operating system monitoring of the instances and resources in your environment. The `EnvironmentHealth` custom metric is provided free with enhanced health reporting. Additional charges apply for each custom metric. For more information, see Amazon CloudWatch Pricing.

System
- Enhanced
- Basic

CloudWatch Custom Metrics - Instance
Choose metrics

Managed updates

Use the Modify managed updates configuration page to configure managed platform updates. You can decide if you want them enabled, set the schedule, and configure other properties. For details, see the section called “Managed updates” (p. 457).
Notifications

Use the **Modify notifications** configuration page to specify an email address to receive email notifications (p. 582) for important events from your environment.
Network

If you have created a custom VPC (p. 587), the Modify network configuration page to configure your environment to use it. If you don't choose a VPC, Elastic Beanstalk uses the default VPC and subnets.
Database

Use the **Modify database** configuration page to add an Amazon Relational Database Service (Amazon RDS) database to your environment for development and testing. Elastic Beanstalk provides connection information to your instances by setting environment properties for the database hostname, user name, password, table name, and port.

For details, see the section called “Database” (p. 561).
Tags

Use the Modify tags configuration page to add tags to the resources in your environment. For more information about environment tagging, see Tagging resources in your Elastic Beanstalk environments (p. 569).
Worker environment

If you're creating a worker tier environment, use the Modify worker configuration page to configure the worker environment. The worker daemon on the instances in your environment pulls items from an Amazon Simple Queue Service (Amazon SQS) queue and relays them as post messages to your worker application. You can choose the Amazon SQS queue that the worker daemon reads from (auto-generated or existing). You can also configure the messages that the worker daemon sends to your application.

For more information, see the section called “Worker environments” (p. 475).
Clone an Elastic Beanstalk environment

You can use an existing Elastic Beanstalk environment as the basis for a new environment by cloning the existing environment. For example, you might want to create a clone so that you can use a newer version of the platform branch used by the original environment's platform. Elastic Beanstalk configures the clone with the same environment settings used by the original environment. By cloning an existing environment instead of creating a new environment, you don't have to manually configure option settings, environment variables, and other settings. Elastic Beanstalk also creates a copy of any AWS resource associated with the original environment. However, during the cloning process, Elastic Beanstalk doesn't copy data from Amazon RDS to the clone. After you create the clone environment, you can modify environment configuration settings as needed.

You can only clone an environment to a different platform version of the same platform branch. A different platform branch isn't guaranteed to be compatible. To use a different platform branch, you have to manually create a new environment, deploy your application code, and make any necessary changes in code and options to ensure your application works correctly on the new platform branch.

**Note**
Elastic Beanstalk doesn't include any unmanaged changes to resources in the clone. Changes to AWS resources that you make using tools other than the Elastic Beanstalk console, command-line tools, or API are considered unmanaged changes.

AWS management console

**To clone an environment**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose **Environment actions**, and then do one of the following:
   - Choose **Clone environment** to clone the environment without any changes to the platform version.
   - Choose **Clone with latest platform** to clone the environment, but with a newer version of the original environment's platform branch.
4. On the **Clone environment** page, review the information in the **Original Environment** section to verify that you chose the environment from which you want to create a clone.
5. In the **New Environment** section, you can optionally change the **Environment name**, **Environment URL**, **Description**, **Platform version**, and **Service role** values that Elastic Beanstalk automatically set based on the original environment.
   **Note**
   If the platform version used in the original environment isn't the one recommended for use in the platform branch, you are warned that a different platform version is recommended. Choose **Platform version**, and you can see the recommended platform version on the list—for example, **3.3.2 (Recommended)**.
Clone environment

You can launch a new environment based on an existing environment’s configuration settings while optionally choosing a version for the new environment. Learn more

<table>
<thead>
<tr>
<th>Original environment</th>
</tr>
</thead>
<tbody>
<tr>
<td>Environment name</td>
</tr>
<tr>
<td>GettingStartedApp-env</td>
</tr>
<tr>
<td>Environment URL</td>
</tr>
<tr>
<td>GettingStartedApp-env.gap8pzvmi.us-east-2.elasticbeanstalk.com</td>
</tr>
<tr>
<td>Platform</td>
</tr>
<tr>
<td>Tomcat 8.5 with Java 8 running on 64bit Amazon Linux/3.3.1</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>New environment</th>
</tr>
</thead>
<tbody>
<tr>
<td>Environment name</td>
</tr>
<tr>
<td>GettingStartedApp-env-1</td>
</tr>
<tr>
<td>Environment URL</td>
</tr>
<tr>
<td>gettingstartedapp-env-1</td>
</tr>
<tr>
<td>Description</td>
</tr>
<tr>
<td>Clone of GettingStartedApp-env</td>
</tr>
<tr>
<td>Platform branch</td>
</tr>
<tr>
<td>Tomcat 8.5 with Java 8 running on 64bit Amazon Linux</td>
</tr>
<tr>
<td>Platform version</td>
</tr>
<tr>
<td>3.3.1</td>
</tr>
</tbody>
</table>

⚠️ Warning
A different platform version is recommended.
6. When you are ready, choose **Clone**.

### Elastic Beanstalk command line interface (EB CLI)

Use the `eb clone` command to clone a running environment, as follows.

```
~/workspace/my-app$ eb clone my-env1
Enter name for Environment Clone
(default is my-env1-clone): my-env2
Enter DNS CNAME prefix
(default is my-env1-clone): my-env2
```

You can specify the name of the source environment in the clone command, or leave it out to clone the default environment for the current project folder. The EB CLI prompts you to enter a name and DNS prefix for the new environment.

By default, `eb clone` creates the new environment with the latest available version of the source environment's platform. To force the EB CLI to use the same version, even if there is a newer version available, use the `--exact` option.

```
~/workspace/my-app$ eb clone --exact
```

For more information about this command, see `eb clone (p. 967)`.

### Terminate an Elastic Beanstalk environment

You can terminate a running AWS Elastic Beanstalk environment using the Elastic Beanstalk console to avoid incurring charges for unused AWS resources. For more information about terminating an environment using the AWS Toolkit for Eclipse, see Terminating an environment (p. 142).

**Note**

You can always launch a new environment using the same version later. If you have data from an environment that you want to preserve, create a snapshot of your current database instance before you terminate the environment. You can use it later as the basis for new DB instance when you create a new environment. For more information, see Creating a DB Snapshot in the Amazon Relational Database Service User Guide.

Elastic Beanstalk might fail to terminate your environment. One common reason for this failure is that another environment's security group has a dependency on the security group of the environment you're trying to terminate. A way to avoid this condition is described in Security groups (p. 493) on the EC2 Instances page of this guide.

### Elastic Beanstalk console

**To terminate an environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**

   If you have many environments, use the search bar to filter the environment list.

3. Choose **Environment actions**, and then choose **Terminate environment**.
4. Use the on-screen dialog box to confirm environment termination.
Note
When you terminate your environment, the CNAME associated with the terminated environment becomes available for anyone to use.

It takes a few minutes for Elastic Beanstalk to terminate the AWS resources running in the environment.

AWS CLI

To terminate an environment

- Run the following command.

```bash
$ aws elasticbeanstalk terminate-environment --environment-name my-env
```

API

To terminate an environment

- Call TerminateEnvironment with the following parameter:

```bash
EnvironmentName = SampleAppEnv
```

https://elasticbeanstalk.us-west-2.amazonaws.com/?EnvironmentName=SampleAppEnv &Operation=TerminateEnvironment &AuthParams

Creating Elastic Beanstalk environments with the AWS CLI

1. Check if the CNAME for the environment is available.

```bash
$ aws elasticbeanstalk check-dns-availability --cname-prefix my-cname
{
  "Available": true,
  "FullyQualifiedCNAME": "my-cname.elasticbeanstalk.com"
}
```

2. Make sure your application version exists.

```bash
$ aws elasticbeanstalk describe-application-versions --application-name my-app --version-label v1
```

If you don't have an application version for your source yet, create it. For example, the following command creates an application version from a source bundle in Amazon Simple Storage Service (Amazon S3).

```bash
$ aws elasticbeanstalk create-application-version --application-name my-app --version-label v1 --source-bundle S3Bucket=DOC-EXAMPLE-BUCKET,S3Key=my-source-bundle.zip
```

3. Create a configuration template for the application.
4. Create environment.

```
$ aws elasticbeanstalk create-environment --cname-prefix my-cname --application-name my-app --template-name v1 --version-label v1 --environment-name v1clone --option-settings file://options.txt
```

Option Settings are defined in the `options.txt` file:

```
[
  {
    "Namespace": "aws:autoscaling:launchconfiguration",
    "OptionName": "IamInstanceProfile",
    "Value": "aws-elasticbeanstalk-ec2-role"
  }
]
```

The above option setting defines the IAM instance profile. You can specify the ARN or the profile name.

5. Determine if the new environment is Green and Ready.

```
$ aws elasticbeanstalk describe-environments --environment-names my-env
```

If the new environment does not come up Green and Ready, you should decide if you want to retry the operation or leave the environment in its current state for investigation. Make sure to terminate the environment after you are finished, and clean up any unused resources.

**Note**

You can adjust the timeout period if the environment doesn't launch in a reasonable time.

### Creating Elastic Beanstalk environments with the API

1. Call `CheckDNSAvailability` with the following parameter:

   - CNAMEPrefix = SampleApp

   **Example**

   https://elasticbeanstalk.us-east-2.amazonaws.com/?CNAMEPrefix=sampleapplication

2. Call `DescribeApplicationVersions` with the following parameters:

   - ApplicationName = SampleApp
   - VersionLabel = Version2

   **Example**

   https://elasticbeanstalk.us-east-2.amazonaws.com/?ApplicationName=SampleApp
3. Call `CreateConfigurationTemplate` with the following parameters:

- **ApplicationName** = `SampleApp`
- **TemplateName** = `MyConfigTemplate`
- **SolutionStackName** = `64bit Amazon Linux 2015.03%20v2.0.0%20running Ruby%202.2%20(Passenger%20Standalone)`

**Example**

```xml
https://elasticbeanstalk.us-east-2.amazonaws.com/?ApplicationName=SampleApp
&TemplateName=MyConfigTemplate
&Operation=CreateConfigurationTemplate
&SolutionStackName=64bit%20Amazon%20Linux%202015.03%20v2.0.0%20running%20Ruby
%202.2%20(Passenger%20Standalone)
&AuthParams
```

4. Call `CreateEnvironment` with one of the following sets of parameters.

a. Use the following for a web server environment tier:

- **EnvironmentName** = `SampleAppEnv2`
- **VersionLabel** = `Version2`
- **Description** = `description`
- **TemplateName** = `MyConfigTemplate`
- **ApplicationName** = `SampleApp`
- **CNAMEPrefix** = `sampleapplication`
- **OptionSettings.member.1.Namespace** = `aws:autoscaling:launchconfiguration`
- **OptionSettings.member.1.OptionName** = `IamInstanceProfile`
- **OptionSettings.member.1.Value** = `aws-elasticbeanstalk-ec2-role`

**Example**

```xml
https://elasticbeanstalk.us-east-2.amazonaws.com/?ApplicationName=SampleApp
&VersionLabel=Version2
&EnvironmentName=SampleAppEnv2
&TemplateName=MyConfigTemplate
&CNAMEPrefix=sampleapplication
&Operation=CreateEnvironment
&Description=description
&OptionSettings.member.1.Namespace=aws%3Aautoscaling%3Alaunchconfiguration
&OptionSettings.member.1.OptionName=IamInstanceProfile
&OptionSettings.member.1.Value=aws-elasticbeanstalk-ec2-role
&AuthParams
```

b. Use the following for a worker environment tier:

- **EnvironmentName** = `SampleAppEnv2`
- **VersionLabel** = `Version2`
- **Description** = `description`
- **TemplateName** = `MyConfigTemplate`
- **ApplicationName** = `SampleApp`
- Tier = Worker
- OptionSettings.member.1.Namespace = aws:autoscaling:launchconfiguration
- OptionSettings.member.1.OptionName = IamInstanceProfile
- OptionSettings.member.1.Value = aws-elasticbeanstalk-ec2-role
- OptionSettings.member.2.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.2.OptionName = WorkerQueueURL
- OptionSettings.member.2.Value = sqsd.elasticbeanstalk.us-east-2.amazonaws.com
- OptionSettings.member.3.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.3.OptionName = HttpPath
- OptionSettings.member.3.Value = /
- OptionSettings.member.4.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.4.OptionName = MimeType
- OptionSettings.member.4.Value = application/json
- OptionSettings.member.5.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.5.OptionName = HttpConnections
- OptionSettings.member.5.Value = 75
- OptionSettings.member.6.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.6.OptionName = ConnectTimeout
- OptionSettings.member.6.Value = 10
- OptionSettings.member.7.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.7.OptionName = InactivityTimeout
- OptionSettings.member.7.Value = 10
- OptionSettings.member.8.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.8.OptionName = VisibilityTimeout
- OptionSettings.member.8.Value = 60
- OptionSettings.member.9.Namespace = aws:elasticbeanstalk:sqsd
- OptionSettings.member.9.OptionName = RetentionPeriod
- OptionSettings.member.9.Value = 345600

**Example**

```bash
https://elasticbeanstalk.us-east-2.amazonaws.com/?ApplicationName=SampleApp
&VersionLabel=Version2
&EnvironmentName=SampleAppEnv2
&TemplateName=MyConfigTemplate
&Description=description
&Tier=Worker
&Operation=CreateEnvironment
&OptionSettings.member.1.Namespace=aws%3Aautoscaling%3Alaunchconfiguration
&OptionSettings.member.1.OptionName=IamInstanceProfile
&OptionSettings.member.1.Value=aws-elasticbeanstalk-ec2-role
&OptionSettings.member.2.Namespace=aws%3Aelasticbeanstalk%3Asqsd
&OptionSettings.member.2.OptionName=WorkerQueueURL
&OptionSettings.member.2.Value=sqsd.elasticbeanstalk.us-east-2.amazonaws.com
&OptionSettings.member.3.Namespace=aws%3Aelasticbeanstalk%3Asqsd
&OptionSettings.member.3.OptionName=HttpPath
&OptionSettings.member.3.Value=%2F
&OptionSettings.member.4.Namespace=aws%3Aelasticbeanstalk%3Asqsd
&OptionSettings.member.4.OptionName=MimeType
&OptionSettings.member.4.Value=Application%2Fjson
```
Constructing a Launch Now URL

You can construct a custom uniform resource locator (URL) so that anyone can quickly deploy and run a predetermined web application in AWS Elastic Beanstalk. This URL is called a Launch Now URL. You might need a Launch Now URL, for example, to demonstrate a web application that is built to run on Elastic Beanstalk. With a Launch Now URL, you can use parameters to add the required information to the Create Application wizard in advance. When you do, anyone can use the URL link to launch an Elastic Beanstalk environment with your web application source in just a few steps. This means users don’t need to manually upload or specify the location of the application source bundle or provide any additional input to the wizard.

A Launch Now URL gives Elastic Beanstalk the minimum information required to create an application: the application name, solution stack, instance type, and environment type. Elastic Beanstalk uses default values for other configuration details that are not explicitly specified in your custom Launch Now URL.

A Launch Now URL uses standard URL syntax. For more information, see RFC 3986 - Uniform Resource Identifier (URI): Generic Syntax.

URL parameters

The URL must contain the following parameters, which are case-sensitive:

- **region** – Specify an AWS Region. For a list of regions supported by Elastic Beanstalk, see AWS Elastic Beanstalk Endpoints and Quotas in the AWS General Reference.

- **applicationName** – Specify the name of your application. Elastic Beanstalk displays the application name in the Elastic Beanstalk console to distinguish it from other applications. By default, the application name also forms the basis of the environment name and environment URL.

- **platform** – Specify the platform version to use for the environment. Use one of the following methods, then URL-encode your choice:

  - Specify a platform ARN without a version. Elastic Beanstalk selects the latest platform version of the corresponding platform major version. For example, to select the latest Python 3.6 platform version, specify:

    Python 3.6 running on 64bit Amazon Linux

  - Specify the platform name. Elastic Beanstalk selects the latest version of the platform's latest language runtime. For example:

    Python
For a description of all available platforms and their versions, see Elastic Beanstalk supported platforms (p. 28).

You can use the AWS Command Line Interface (AWS CLI) to get a list of available platform versions with their respective ARNs. The list-platform-versions command lists detailed information about all available platform versions. The --filters argument allows you to scope down the list. For example, you can list all platform versions of a specific language.

The following example queries for all Python platform versions, and pipes the output through a series of commands. The result is a list of platform version ARNs (without the /version tail), in human-readable format, with no URL encoding.

```
$ aws elasticbeanstalk list-platform-versions --filters
  'Type="PlatformName",Operator="contains",Values="Python"' | grep PlatformArn | awk -F "" '{print $4}' | awk -F '/' '{print $2}'
Preconfigured Docker - Python 3.4 running on 64bit Debian
Preconfigured Docker - Python 3.4 running on 64bit Debian
Python 2.6 running on 32bit Amazon Linux
Python 2.6 running on 32bit Amazon Linux 2014.03
...
Python 3.6 running on 64bit Amazon Linux
```

The following example adds a Perl command to the last example, to URL-encode the output.

```
$ aws elasticbeanstalk list-platform-versions --filters
  'Type="PlatformName",Operator="contains",Values="Python"' | grep PlatformArn | awk -F "" '{print $4}' | awk -F '/' '{print $2}' | perl -MURI::Escape -ne 'chomp;print uri_escape($_),"\n"
Preconfigured%20Docker%20-%20Python%203.4%20running%20on%2064bit%20Debian
Preconfigured%20Docker%20-%20Python%203.4%20running%20on%2064bit%20Debian
Python%202.6%20running%20on%2032bit%20Amazon%20Linux
Python%202.6%20running%20on%2032bit%20Amazon%20Linux%202014.03
...
Python%203.6%20running%20on%2064bit%20Amazon%20Linux
```

A Launch Now URL can optionally contain the following parameters. If you don't include the optional parameters in your Launch Now URL, Elastic Beanstalk uses default values to create and run your application. When you don't include the sourceBundleUrl parameter, Elastic Beanstalk uses the default sample application for the specified platform.

- **sourceBundleUrl** – Specify the location of your web application source bundle in URL format. For example, if you uploaded your source bundle to an Amazon S3 bucket, you might specify the value of the sourceBundleUrl parameter as https://mybucket.s3.amazonaws.com/myobject.

  **Note**
  You can specify the value of the sourceBundleUrl parameter as an HTTP URL, but the user's web browser will convert characters as needed by applying HTML URL encoding.

- **environmentType** – Specify whether the environment is load balanced and scalable or just a single instance. For more information, see Environment types (p. 473). You can specify either LoadBalancing or SingleInstance as the parameter value.

- **tierName** – Specify whether the environment supports a web application that processes web requests or a web application that runs background jobs. For more information, see Elastic Beanstalk worker environments (p. 475). You can specify either WebServer or Worker.

- **instanceType** – Specify a server with the characteristics (including memory size and CPU power) that are most appropriate to your application. To see the instance types that are available in your Elastic...
Beanstalk region, see InstanceType (p. 617) in Configuration options (p. 595). To see the detailed specifications for each Amazon EC2 instance type, see Instance Types.

- **withVpc** – Specify whether to create the environment in an Amazon VPC. You can specify either `true` or `false`. For more information about using Elastic Beanstalk with Amazon VPC, see Using Elastic Beanstalk with Amazon VPC (p. 913).

- **withRds** – Specify whether to create an Amazon RDS database instance with this environment. For more information, see Using Elastic Beanstalk with Amazon RDS (p. 899). You can specify either `true` or `false`.

- **rdsDBEngine** – Specify the database engine that you want to use for your Amazon EC2 instances in this environment. You can specify `mysql`, `oracle-se1`, `sqlserver-ex`, `sqlserver-web`, or `sqlserver-se`. The default value is `mysql`.

- **rdsDBAllocatedStorage** – Specify the allocated database storage size in gigabytes. You can specify the following values:
  - **MySQL** – 5 to 1024. The default is 5.
  - **Oracle** – 10 to 1024. The default is 10.
  - **Microsoft SQL Server Express Edition** – 30.

- **rdsDBInstanceClass** – Specify the database instance type. The default value is `db.t2.micro` (`db.m1.large` for an environment not running in an Amazon VPC). For a list of database instance classes supported by Amazon RDS, see DB Instance Class in the Amazon Relational Database Service User Guide.

- **rdsMultiAZDatabase** – Specify whether Elastic Beanstalk needs to create the database instance across multiple Availability Zones. You can specify either `true` or `false`. For more information about multiple Availability Zone deployments with Amazon RDS, go to Regions and Availability Zones in the Amazon Relational Database Service User Guide.

- **rdsDBDeletionPolicy** – Specify whether to delete or snapshot the database instance on environment termination. You can specify either `Delete` or `Snapshot`.

**Example**

The following is an example Launch Now URL. After you construct your own, you can give it to your users. For example, you might want to embed the URL on a webpage or in training materials. When users create an application using the Launch Now URL, the Elastic Beanstalk Create an Application wizard requires no additional input.

https://console.aws.amazon.com/elasticbeanstalk/home?region=us-west-2#/newApplication?applicationName=YourCompanySampleApp&platform=PHP%207.3%20running%20on%20Amazon%20Linux&sourceBundleUrl=http://s3.amazonaws.com/mybucket/myobject&environmentType=SingleInstance&tierName=WebServer&instanceType=m1.small&withVpc=true&withRds=true

When users choose a Launch Now URL, Elastic Beanstalk displays a page similar to the following.
Create a web app

Create a new application and environment with a sample application or your own code. By creating an environment using AWS Elastic Beanstalk, you can use AWS Elastic Beanstalk to manage AWS resources and permissions on your behalf. Learn more

Application information

Application name: YourCompanySampleApp

Up to 100 Unicode characters, not including forward slash (/).

Environment information

Choose the name, subdomain, and description for your environment. These cannot be changed later.

Environment name: Yourcompanysampleapp-env

Domain: Leave blank for autogenerated value .us-east-1.elasticbeanstalk.com

Check availability

Description:

Base configuration

Tier: Web Server (Choose tier)

Platform:

- Preconfigured platform

Platforms published and maintained by AWS Elastic Beanstalk.

PHP

- Custom platform NEW

Platforms created and owned by you. Learn more

Choose a custom platform --

Application code:

- Sample application

Get started right away with sample code.

- Upload your code

Upload a source bundle from your computer or copy one from Amazon S3.

Upload ZIP or WAR
**To use the Launch Now URL**

1. Choose the Launch Now URL.
2. When the Elastic Beanstalk console opens, on the **Create a web app** page, choose **Review and launch** to view the settings Elastic Beanstalk will use to create the application and launch the environment in which the application runs.
3. On the **Configure** page, choose **Create app** to create the application.

**Creating and updating groups of Elastic Beanstalk environments**

With the AWS Elastic Beanstalk Compose Environments API, you can create and update groups of Elastic Beanstalk environments within a single application. Each environment in the group can run a separate component of a service-oriented architecture application. The Compose Environments API takes a list of application versions and an optional group name. Elastic Beanstalk creates an environment for each application version, or, if the environments already exist, deploys the application versions to them.

Create links between Elastic Beanstalk environments to designate one environment as a dependency of another. When you create a group of environments with the Compose Environments API, Elastic Beanstalk creates dependent environments only after their dependencies are up and running. For more information on environment links, see Creating links between Elastic Beanstalk environments (p. 482).

The Compose Environments API uses an environment manifest (p. 707) to store configuration details that are shared by groups of environments. Each component application must have an `env.yaml` configuration file in its application source bundle that specifies the parameters used to create its environment.

Compose Environments requires the `EnvironmentName` and `SolutionStack` to be specified in the environment manifest for each component application.

You can use the Compose Environments API with the Elastic Beanstalk command line interface (EB CLI), the AWS CLI, or an SDK. See Managing multiple Elastic Beanstalk environments as a group with the EB CLI (p. 960) for EB CLI instructions.

**Using the Compose Environments API**

For example, you could make an application named **Media Library** that lets users upload and manage images and videos stored in Amazon Simple Storage Service (Amazon S3). The application has a front-end environment, **front**, that runs a web application that lets users upload and download individual files, view their library, and initiate batch processing jobs.

Instead of processing the jobs directly, the front-end application adds jobs to an Amazon SQS queue. The second environment, **worker**, pulls jobs from the queue and processes them. **worker** uses a G2 instance type that has a high-performance GPU, while **front** can run on a more cost-effective generic instance type.

You would organize the project folder, Media Library, into separate directories for each component, with each directory containing an environment definition file (`env.yaml`) with the source code for each:

```
~workspace/media-library
|-- front
  |-- env.yaml
  `-- worker
```
The following listings show the `env.yaml` file for each component application.

```yaml
"-- env.yaml

The following listings show the `env.yaml` file for each component application.

``~/workspace/media-library/front/env.yaml``

EnvironmentName: front+
EnvironmentLinks:
  "WORKERQUEUE" : "worker+
AWSConfigurationTemplateVersion: 1.1.0.0
EnvironmentTier:
  Name: WebServer
  Type: Standard
SolutionStack: 64bit Amazon Linux 2015.09 v2.0.4 running Java 8
OptionSettings:
  aws:autoscaling:launchconfiguration:
    InstanceType: m4.large

``~/workspace/media-library/worker/env.yaml``

EnvironmentName: worker+
AWSConfigurationTemplateVersion: 1.1.0.0
EnvironmentTier:
  Name: Worker
  Type: SQS/HTTP
SolutionStack: 64bit Amazon Linux 2015.09 v2.0.4 running Java 8
OptionSettings:
  aws:autoscaling:launchconfiguration:
    InstanceType: g2.2xlarge

After creating an application version (p. 374) for the front-end (front-v1) and worker (worker-v1) application components, you call the Compose Environments API with the version names. In this example, we use the AWS CLI to call the API.

```bash
# Create application versions for each component:
~$ aws elasticbeanstalk create-application-version --application-name media-library --version-label front-v1 --process --source-bundle S3Bucket="DOC-EXAMPLE-BUCKET",S3Key="front-v1.zip"

{  
  "ApplicationVersion": {
    "ApplicationName": "media-library",
    "VersionLabel": "front-v1",
    "Description": "",
    "DateCreated": "2015-11-03T23:01:25.412Z",
    "DateUpdated": "2015-11-03T23:01:25.412Z",
    "SourceBundle": {
      "S3Bucket": "DOC-EXAMPLE-BUCKET",
      "S3Key": "front-v1.zip"
    }
  }
}

~$ aws elasticbeanstalk create-application-version --application-name media-library --version-label worker-v1 --process --source-bundle S3Bucket="DOC-EXAMPLE-BUCKET",S3Key="worker-v1.zip"

{  
  "ApplicationVersion": {
    "ApplicationName": "media-library",
    "VersionLabel": "worker-v1",
    "Description": "",
    "DateCreated": "2015-11-03T23:01:48.151Z",
    "DateUpdated": "2015-11-03T23:01:48.151Z",
```
"SourceBundle": {
    "S3Bucket": "DOC-EXAMPLE-BUCKET",
    "S3Key": "worker-v1.zip"
}
}

# Create environments:
```bash
$ aws elasticbeanstalk compose-environments --application-name media-library --group-name dev --version-labels front-v1 worker-v1
```

The third call creates two environments, `front-dev` and `worker-dev`. The API creates the names of the environments by concatenating the `EnvironmentName` specified in the `env.yaml` file with the group name option specified in the `Compose Environments` call, separated by a hyphen. The total length of these two options and the hyphen must not exceed the maximum allowed environment name length of 23 characters.

The application running in the `front-dev` environment can access the name of the Amazon SQS queue attached to the `worker-dev` environment by reading the `WORKERQUEUE` variable. For more information on environment links, see Creating links between Elastic Beanstalk environments (p. 482).

### Deploying applications to Elastic Beanstalk environments

You can use the AWS Elastic Beanstalk console to upload an updated source bundle (p. 379) and deploy it to your Elastic Beanstalk environment, or redeploy a previously uploaded version.

Each deployment is identified by a deployment ID. Deployment IDs start at 1 and increment by one with each deployment and instance configuration change. If you enable enhanced health reporting (p. 755), Elastic Beanstalk displays the deployment ID in both the health console (p. 766) and the EB CLI (p. 954) when it reports instance health status. The deployment ID helps you determine the state of your environment when a rolling update fails.

Elastic Beanstalk provides several deployment policies and settings. For details about configuring a policy and additional settings, see the section called “Deployment options” (p. 437). The following table lists the policies and the kinds of environments that support them.

#### Supported deployment policies

<table>
<thead>
<tr>
<th>Deployment policy</th>
<th>Load-balanced environments</th>
<th>Single-instance environments</th>
<th>Legacy Windows Server environments†</th>
</tr>
</thead>
<tbody>
<tr>
<td>All at once</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
</tr>
<tr>
<td>Rolling</td>
<td>✓ Yes</td>
<td>✓ No</td>
<td>✓ Yes</td>
</tr>
<tr>
<td>Rolling with an additional batch</td>
<td>✓ Yes</td>
<td>✓ No</td>
<td>✓ No</td>
</tr>
<tr>
<td>Immutable</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>✓ No</td>
</tr>
<tr>
<td>Traffic splitting</td>
<td>✓ Yes (Application Load Balancer)</td>
<td>✓ No</td>
<td>✓ No</td>
</tr>
</tbody>
</table>

† In this table, a *Legacy Windows Server environment* is an environment based on a Windows Server platform configuration that uses an IIS version earlier than IIS 8.5.
Choosing a deployment policy

Choosing the right deployment policy for your application is a tradeoff of a few considerations, and depends on your particular needs. The section called “Deployment options” (p. 437) page has more information about each policy, and a detailed description of the workings of some of them.

The following list provides summary information about the different deployment policies and adds related considerations.

- **All at once** – The quickest deployment method. Suitable if you can accept a short loss of service, and if quick deployments are important to you. With this method, Elastic Beanstalk deploys the new application version to each instance. Then, the web proxy or application server might need to restart. As a result, your application might be unavailable to users (or have low availability) for a short time.

- **Rolling** – Avoids downtime and minimizes reduced availability, at a cost of a longer deployment time. Suitable if you can’t accept any period of completely lost service. With this method, your application is deployed to your environment one batch of instances at a time. Most bandwidth is retained throughout the deployment.

- **Rolling with additional batch** – Avoids any reduced availability, at a cost of an even longer deployment time compared to the Rolling method. Suitable if you must maintain the same bandwidth throughout the deployment. With this method, Elastic Beanstalk launches an extra batch of instances, then performs a rolling deployment. Launching the extra batch takes time, and ensures that the same bandwidth is retained throughout the deployment.

- **Immutable** – A slower deployment method, that ensures your new application version is always deployed to new instances, instead of updating existing instances. It also has the additional advantage of a quick and safe rollback in case the deployment fails. With this method, Elastic Beanstalk performs an immutable update (p. 449) to deploy your application. In an immutable update, a second Auto Scaling group is launched in your environment and the new version serves traffic alongside the old version until the new instances pass health checks.

- **Traffic splitting** – A canary testing deployment method. Suitable if you want to test the health of your new application version using a portion of incoming traffic, while keeping the rest of the traffic served by the old application version.

The following table compares deployment method properties.

### Deployment methods

<table>
<thead>
<tr>
<th>Method</th>
<th>Impact of failed deployment</th>
<th>Deploy time</th>
<th>Zero deployment downtime</th>
<th>No DNS change</th>
<th>Rollback process</th>
<th>Code deployed to</th>
</tr>
</thead>
<tbody>
<tr>
<td>All at once</td>
<td>Downtime</td>
<td>☹</td>
<td>x</td>
<td>Yes</td>
<td>Manual redeploys</td>
<td>Existing instances</td>
</tr>
<tr>
<td>Rolling</td>
<td>Single batch out of service; any successful batches before failure running new application version</td>
<td>☹♭</td>
<td>✅</td>
<td>Yes</td>
<td>Yes</td>
<td>Manual redeploys</td>
</tr>
</tbody>
</table>
### Deploying a new application version

You can perform deployments from your environment's dashboard.

**To deploy a new application version to an Elastic Beanstalk environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Upload and deploy.
4. Use the on-screen form to upload the application source bundle.
5. Choose Deploy.

**Redeploying a previous version**

You can also deploy a previously uploaded version of your application to any of its environments from the application versions page.

**To deploy an existing application version to an existing environment**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.

---

<table>
<thead>
<tr>
<th>Method</th>
<th>Impact of failed deployment</th>
<th>Deploy time</th>
<th>Zero downtime</th>
<th>No DNS change</th>
<th>Rollback process</th>
<th>Code deployed to</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rolling</td>
<td>Minimal if first batch fails; otherwise, similar to Rolling with an additional batch</td>
<td>☒ ☒ ☒ ☒ ☐ †</td>
<td>✓</td>
<td>✓</td>
<td>Manual redeploy</td>
<td>New and existing instances</td>
</tr>
<tr>
<td>Immutable</td>
<td>☒ ☒ ☒ ☒ ☒</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>Term new instances</td>
<td>New instances</td>
<td></td>
</tr>
<tr>
<td>Traffic</td>
<td>Percentage of client traffic routed to new version temporarily impacted</td>
<td>☒ ☒ ☒ ☒ ☑ † †</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>Reroute traffic and terminate new instances</td>
<td>New instances</td>
</tr>
<tr>
<td>Blue/green</td>
<td>☒ ☒ ☒ ☒ ☑</td>
<td>✓ Yes</td>
<td>X No</td>
<td>Swap URL</td>
<td>New instances</td>
<td></td>
</tr>
</tbody>
</table>

† Varies depending on batch size.

†† Varies depending on evaluation time option setting.
Other ways to deploy your application

If you deploy often, consider using the Elastic Beanstalk Command Line Interface (EB CLI) to manage your environments. The EB CLI creates a repository alongside your source code. It can also create a source bundle, upload it to Elastic Beanstalk, and deploy it with a single command.

For deployments that depend on resource configuration changes or a new version that can't run alongside the old version, you can launch a new environment with the new version and perform a CNAME swap for a blue/green deployment.

Deployment policies and settings

AWS Elastic Beanstalk provides several options for how deployments are processed, including deployment policies (All at once, Rolling, Rolling with additional batch, Immutable, and Traffic splitting) and options that let you configure batch size and health check behavior during deployments. By default, your environment uses all-at-once deployments. If you created the environment with the EB CLI and it's a scalable environment (you didn't specify the --single option), it uses rolling deployments.

With rolling deployments, Elastic Beanstalk splits the environment's Amazon EC2 instances into batches and deploys the new version of the application to one batch at a time. It leaves the rest of the instances in the environment running the old version of the application. During a rolling deployment, some instances serve requests with the old version of the application, while instances in completed batches serve other requests with the new version. For details, see the section called “How rolling deployments work”.

To maintain full capacity during deployments, you can configure your environment to launch a new batch of instances before taking any instances out of service. This option is known as a rolling deployment with an additional batch. When the deployment completes, Elastic Beanstalk terminates the additional batch of instances.

Immutable deployments perform an immutable update to launch a full set of new instances running the new version of the application in a separate Auto Scaling group, alongside the instances running the old version. Immutable deployments can prevent issues caused by partially completed rolling deployments. If the new instances don't pass health checks, Elastic Beanstalk terminates them, leaving the original instances untouched.

Traffic-splitting deployments let you perform canary testing as part of your application deployment. In a traffic-splitting deployment, Elastic Beanstalk launches a full set of new instances just like during an immutable deployment. It then forwards a specified percentage of incoming client traffic to the new application version for a specified evaluation period. If the new instances stay healthy, Elastic Beanstalk forwards all traffic to them and terminates the old ones. If the new instances don't pass health checks, or if you choose to abort the deployment, Elastic Beanstalk moves traffic back to the old instances and terminates the new ones. There's never any service interruption. For details, see the section called “How traffic-splitting deployments work”.

Warning
Some policies replace all instances during the deployment or update. This causes all accumulated Amazon EC2 burst balances to be lost. It happens in the following cases:

- Managed platform updates with instance replacement enabled
Deployment options

- Immutable updates
- Deployments with immutable updates or traffic splitting enabled

If your application doesn't pass all health checks, but still operates correctly at a lower health status, you can allow instances to pass health checks with a lower status, such as Warning, by modifying the Healthy threshold option. If your deployments fail because they don't pass health checks and you need to force an update regardless of health status, specify the Ignore health check option.

When you specify a batch size for rolling updates, Elastic Beanstalk also uses that value for rolling application restarts. Use rolling restarts when you need to restart the proxy and application servers running on your environment's instances without downtime.

Configuring application deployments

In the environment management console (p. 390), enable and configure batched application version deployments by editing Updates and Deployments on the environment's Configuration page.

To configure deployments (console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Rolling updates and deployments configuration category, choose Edit.
5. In the Application Deployments section, choose a Deployment policy, batch settings, and health check options.
6. Choose Apply.

The Application deployments section of the Rolling updates and deployments page has the following options for application deployments:

- Deployment policy – Choose from the following deployment options:
  - All at once – Deploy the new version to all instances simultaneously. All instances in your environment are out of service for a short time while the deployment occurs.
  - Rolling – Deploy the new version in batches. Each batch is taken out of service during the deployment phase, reducing your environment's capacity by the number of instances in a batch.
  - Rolling with additional batch – Deploy the new version in batches, but first launch a new batch of instances to ensure full capacity during the deployment process.
  - Immutable – Deploy the new version to a fresh group of instances by performing an immutable update (p. 449).
  - Traffic splitting – Deploy the new version to a fresh group of instances and temporarily split incoming client traffic between the existing application version and the new one.

For the Rolling and Rolling with additional batch deployment policies you can configure:

- Batch size – The size of the set of instances to deploy in each batch.

Choose Percentage to configure a percentage of the total number of EC2 instances in the Auto Scaling group (up to 100 percent), or choose Fixed to configure a fixed number of instances (up to the maximum instance count in your environment's Auto Scaling configuration).
For the Traffic splitting deployment policy you can configure the following:

- **Traffic split** – The initial percentage of incoming client traffic that Elastic Beanstalk shifts to environment instances running the new application version you're deploying.

- **Traffic splitting evaluation time** – The time period, in minutes, that Elastic Beanstalk waits after an initial healthy deployment before proceeding to shift all incoming client traffic to the new application version that you're deploying.

The Deployment preferences section contains options related to health checks.

- **Ignore health check** – Prevents a deployment from rolling back when a batch fails to become healthy within the Command timeout.

- **Healthy threshold** – Lowers the threshold at which an instance is considered healthy during rolling deployments, rolling updates, and immutable updates.

- **Command timeout** – The number of seconds to wait for an instance to become healthy before canceling the deployment or, if Ignore health check is set, to continue to the next batch.
How rolling deployments work

When processing a batch, Elastic Beanstalk detaches all instances in the batch from the load balancer, deploys the new application version, and then reattaches the instances. If you enable connection draining (p. 517), Elastic Beanstalk drains existing connections from the Amazon EC2 instances in each batch before beginning the deployment.

After reattaching the instances in a batch to the load balancer, Elastic Load Balancing waits until they pass a minimum number of Elastic Load Balancing health checks (the Healthy check count threshold value), and then starts routing traffic to them. If no health check URL (p. 518) is configured, this can happen very quickly, because an instance will pass the health check as soon as it can accept a TCP connection. If a health check URL is configured, the load balancer doesn’t route traffic to the updated instances until they return a 200 OK status code in response to an HTTP GET request to the health check URL.

Elastic Beanstalk waits until all instances in a batch are healthy before moving on to the next batch. With basic health reporting (p. 752), instance health depends on the Elastic Load Balancing health check status. When all instances in the batch pass enough health checks to be considered healthy by Elastic Load Balancing, the batch is complete. If enhanced health reporting (p. 755) is enabled, Elastic Beanstalk considers several other factors, including the result of incoming requests. With enhanced health reporting, all instances must pass 12 consecutive health checks with an OK status (p. 772) within two minutes for web server environments, and 18 health checks within three minutes for worker environments.

If a batch of instances does not become healthy within the command timeout (p. 438), the deployment fails. After a failed deployment, check the health of the instances in your environment (p. 766) for information about the cause of the failure. Then perform another deployment with a fixed or known good version of your application to roll back.

If a deployment fails after one or more batches completed successfully, the completed batches run the new version of your application while any pending batches continue to run the old version. You can identify the version running on the instances in your environment on the health page (p. 767) in the console. This page displays the deployment ID of the most recent deployment that executed
on each instance in your environment. If you terminate instances from the failed deployment, Elastic Beanstalk replaces them with instances running the application version from the most recent successful deployment.

How traffic-splitting deployments work

Traffic-splitting deployments allow you to perform canary testing. You direct some incoming client traffic to your new application version to verify the application's health before committing to the new version and directing all traffic to it.

During a traffic-splitting deployment, Elastic Beanstalk creates a new set of instances in a separate temporary Auto Scaling group. Elastic Beanstalk then instructs the load balancer to direct a certain percentage of your environment's incoming traffic to the new instances. Then, for a configured amount of time, Elastic Beanstalk tracks the health of the new set of instances. If all is well, Elastic Beanstalk shifts remaining traffic to the new instances and attaches them to the environment's original Auto Scaling group, replacing the old instances. Then Elastic Beanstalk cleans up—terminates the old instances and removes the temporary Auto Scaling group.

Note
The environment's capacity doesn't change during a traffic-splitting deployment. Elastic Beanstalk launches the same number of instances in the temporary Auto Scaling group as there are in the original Auto Scaling group at the time the deployment starts. It then maintains a constant number of instances in both Auto Scaling groups for the deployment duration. Take this fact into account when configuring the environment's traffic splitting evaluation time.

Rolling back the deployment to the previous application version is quick and doesn't impact service to client traffic. If the new instances don't pass health checks, or if you choose to abort the deployment, Elastic Beanstalk moves traffic back to the old instances and terminates the new ones. You can abort any deployment by using the environment overview page in the Elastic Beanstalk console, and choosing *Abort current operation* in *Environment actions*. You can also call the *AbortEnvironmentUpdate* API or the equivalent AWS CLI command.

Traffic-splitting deployments require an Application Load Balancer. Elastic Beanstalk uses this load balancer type by default when you create your environment using the Elastic Beanstalk console or the EB CLI.

Deployment option namespaces

You can use the configuration options (p. 595) in the `aws:elasticbeanstalk:command` (p. 630) namespace to configure your deployments. If you choose the traffic-splitting policy, additional options for this policy are available in the `aws:elasticbeanstalk:traffic-splitting` (p. 641) namespace.

Use the `DeploymentPolicy` option to set the deployment type. The following values are supported:

- **AllAtOnce** – Disables rolling deployments and always deploys to all instances simultaneously.
- **Rolling** – Enables standard rolling deployments.
- **RollingWithAdditionalBatch** – Launches an extra batch of instances, before starting the deployment, to maintain full capacity.
- **Immutable** – Performs an immutable update (p. 449) for every deployment.
- **TrafficSplitting** – Performs traffic-splitting deployments to canary-test your application deployments.

When you enable rolling deployments, set the `BatchSize` and `BatchSizeType` options to configure the size of each batch. For example, to deploy 25 percent of all instances in each batch, specify the following options and values.
Blue/Green deployments

Example .ebextensions/rolling-updates.config

```plaintext
option_settings:
  aws:elasticbeanstalk:command:
    DeploymentPolicy: Rolling
    BatchSizeType: Percentage
    BatchSize: 25
```

To deploy to five instances in each batch, regardless of the number of instances running, and to bring up an extra batch of five instances running the new version before pulling any instances out of service, specify the following options and values.

Example .ebextensions/rolling-additionalbatch.config

```plaintext
option_settings:
  aws:elasticbeanstalk:command:
    DeploymentPolicy: RollingWithAdditionalBatch
    BatchSizeType: Fixed
    BatchSize: 5
```

To perform an immutable update for each deployment with a health check threshold of Warning, and proceed with the deployment even if instances in a batch don't pass health checks within a timeout of 15 minutes, specify the following options and values.

Example .ebextensions/immutable-ignorehealth.config

```plaintext
option_settings:
  aws:elasticbeanstalk:command:
    DeploymentPolicy: Immutable
    HealthCheckSuccessThreshold: Warning
    IgnoreHealthCheck: true
    Timeout: "900"
```

To perform traffic-splitting deployments, forwarding 15 percent of client traffic to the new application version and evaluating health for 10 minutes, specify the following options and values.

Example .ebextensions/traffic-splitting.config

```plaintext
option_settings:
  aws:elasticbeanstalk:command:
    DeploymentPolicy: TrafficSplitting
    aws:elasticbeanstalk:trafficsplitting:
      NewVersionPercent: "15"
      EvaluationTime: "10"
```

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

Blue/Green deployments with Elastic Beanstalk

Because AWS Elastic Beanstalk performs an in-place update when you update your application versions, your application can become unavailable to users for a short period of time. You can avoid this downtime by performing a blue/green deployment, where you deploy the new version to a separate environment, and then swap CNAMEs of the two environments to redirect traffic to the new version instantly.
A blue/green deployment is also required when you want to update an environment to an incompatible platform version. For more information, see the section called "Platform updates" (p. 452).

Blue/green deployments require that your environment runs independently of your production database, if your application uses one. If your environment has an Amazon RDS DB instance attached to it, the data will not transfer over to your second environment, and will be lost if you terminate the original environment.

For details on configuring your application to connect to an external (not managed by Elastic Beanstalk) Amazon RDS instance, see Using Elastic Beanstalk with Amazon RDS (p. 899).

To perform a blue/green deployment

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. Clone your current environment (p. 421), or launch a new environment running the platform version you want.
3. Deploy the new application version (p. 436) to the new environment.
4. Test the new version on the new environment.
5. On the environment overview page, choose Environment actions, and then choose Swap environment URLs.
6. For Environment name, select the current environment.
7. Choose **Swap**.

Elastic Beanstalk swaps the CNAME records of the old and new environments, redirecting traffic from the old version to the new version and vice versa.

After Elastic Beanstalk completes the swap operation, verify that the new environment responds when you try to connect to the old environment URL. However, do not terminate your old environment until
the DNS changes are propagated and your old DNS records expire. DNS servers don't necessarily clear old records from their cache based on the time to live (TTL) you set on your DNS records.

## Configuration changes

When you modify configuration option settings in the **Configuration** section of the environment management console (p. 390), AWS Elastic Beanstalk propagates the change to all affected resources. These resources include the load balancer that distributes traffic to the Amazon EC2 instances running your application, the Auto Scaling group that manages those instances, and the EC2 instances themselves.

Many configuration changes can be applied to a running environment without replacing existing instances. For example, setting a health check URL (p. 518) triggers an environment update to modify the load balancer settings, but doesn't cause any downtime because the instances running your application continue serving requests while the update is propagated.

Configuration changes that modify the launch configuration (p. 615) or VPC settings (p. 627) require terminating all instances in your environment and replacing them. For example, when you change the instance type or SSH key setting for your environment, the EC2 instances must be terminated and replaced. Elastic Beanstalk provides several policies that determine how this replacement is done.

- **Rolling updates** – Elastic Beanstalk applies your configuration changes in batches, keeping a minimum number of instances running and serving traffic at all times. This approach prevents downtime during the update process. For details, see Rolling updates (p. 446).

- **Immutable updates** – Elastic Beanstalk launches a temporary Auto Scaling group outside of your environment with a separate set of instances running with the new configuration. Then Elastic Beanstalk places these instances behind your environment's load balancer. Old and new instances both serve traffic until the new instances pass health checks. At that time, Elastic Beanstalk moves the new instances into your environment's Auto Scaling group and terminates the temporary group and old instances. For details, see Immutable updates (p. 449).

- **Disabled** – Elastic Beanstalk makes no attempt to avoid downtime. It terminates your environment's existing instances and replaces them with new instances running with the new configuration.

### Warning

Some policies replace all instances during the deployment or update. This causes all accumulated Amazon EC2 burst balances to be lost. It happens in the following cases:

- Managed platform updates with instance replacement enabled
- Immutable updates
- Deployments with immutable updates or traffic splitting enabled

### Supported update types

| Rolling update setting | Load-balanced environments | Single-instance environments | Legacy Windows server environments
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Disabled</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
</tr>
<tr>
<td>Rolling Based on Health</td>
<td>✓ Yes</td>
<td>X No</td>
<td>✓ Yes</td>
</tr>
<tr>
<td>Rolling Based on Time</td>
<td>✓ Yes</td>
<td>X No</td>
<td>✓ Yes</td>
</tr>
<tr>
<td>Immutable</td>
<td>✓ Yes</td>
<td>✓ Yes</td>
<td>X No</td>
</tr>
</tbody>
</table>
† For the purpose of this table, a Legacy Windows Server Environment is an environment based on a Windows Server platform configuration that use an IIS version earlier than IIS 8.5.

Topics
• Elastic Beanstalk rolling environment configuration updates (p. 446)
• Immutable environment updates (p. 449)

Elastic Beanstalk rolling environment configuration updates

When a configuration change requires replacing instances (p. 445), Elastic Beanstalk can perform the update in batches to avoid downtime while the change is propagated. During a rolling update, capacity is only reduced by the size of a single batch, which you can configure. Elastic Beanstalk takes one batch of instances out of service, terminates them, and then launches a batch with the new configuration. After the new batch starts serving requests, Elastic Beanstalk moves on to the next batch.

Rolling configuration update batches can be processed periodically (time-based), with a delay between each batch, or based on health. For time-based rolling updates, you can configure the amount of time that Elastic Beanstalk waits after completing the launch of a batch of instances before moving on to the next batch. This pause time allows your application to bootstrap and start serving requests.

With health-based rolling updates, Elastic Beanstalk waits until instances in a batch pass health checks before moving on to the next batch. The health of an instance is determined by the health reporting system, which can be basic or enhanced. With basic health (p. 752), a batch is considered healthy as soon as all instances in it pass Elastic Load Balancing (ELB) health checks.

With enhanced health reporting (p. 755), all of the instances in a batch must pass multiple consecutive health checks before Elastic Beanstalk will move on to the next batch. In addition to ELB health checks, which check only your instances, enhanced health monitors application logs and the state of your environment’s other resources. In a web server environment with enhanced health, all instances must pass 12 health checks over the course of two minutes (18 checks over three minutes for worker environments). If any instance fails one health check, the count resets.

If a batch doesn’t become healthy within the rolling update timeout (default is 30 minutes), the update is canceled. Rolling update timeout is a configuration option (p. 595) that is available in the aws:autoscaling:updatepolicy:rollingupdate (p. 449) namespace. If your application doesn’t pass health checks with ok status but is stable at a different level, you can set the HealthCheckSuccessThreshold option in the aws:elasticbeanstalk:healthreporting:system (p. 636) namespace to change the level at which Elastic Beanstalk considers an instance to be healthy.

If the rolling update process fails, Elastic Beanstalk starts another rolling update to roll back to the previous configuration. A rolling update can fail due to failed health checks or if launching new instances causes you to exceed the quotas on your account. If you hit a quota on the number of Amazon EC2 instances, for example, the rolling update can fail when it attempts to provision a batch of new instances. In this case, the rollback fails as well.

A failed rollback ends the update process and leaves your environment in an unhealthy state. Unprocessed batches are still running instances with the old configuration, while any batches that completed successfully have the new configuration. To fix an environment after a failed rollback, first resolve the underlying issue that caused the update to fail, and then initiate another environment update.

An alternative method is to deploy the new version of your application to a different environment and then perform a CNAME swap to redirect traffic with zero downtime. See Blue/Green deployments with Elastic Beanstalk (p. 442) for more information.
Rolling updates versus rolling deployments

Rolling updates occur when you change settings that require new Amazon EC2 instances to be provisioned for your environment. This includes changes to the Auto Scaling group configuration, such as instance type and key-pair settings, and changes to VPC settings. In a rolling update, each batch of instances is terminated before a new batch is provisioned to replace it.

Rolling deployments (p. 437) occur whenever you deploy your application and can typically be performed without replacing instances in your environment. Elastic Beanstalk takes each batch out of service, deploys the new application version, and then places it back in service.

The exception to this is if you change settings that require instance replacement at the same time you deploy a new application version. For example, if you change the key name (p. 615) settings in a configuration file (p. 662) in your source bundle and deploy it to your environment, you trigger a rolling update. Instead of deploying your new application version to each batch of existing instances, a new batch of instances is provisioned with the new configuration. In this case, a separate deployment doesn’t occur because the new instances are brought up with the new application version.

Anytime new instances are provisioned as part of an environment update, there is a deployment phase where your application’s source code is deployed to the new instances and any configuration settings that modify the operating system or software on the instances are applied. Deployment health check settings (p. 438) (Ignore health check, Healthy threshold, and Command timeout) also apply to health-based rolling updates and immutable updates during the deployment phase.

Configuring rolling updates

You can enable and configure rolling updates in the Elastic Beanstalk console.

To enable rolling updates

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Rolling updates and deployments configuration category, choose Edit.
5. In the Configuration updates section, for Rolling update type, select one of the Rolling options.
6. Choose **Batch size**, **Minimum capacity**, and **Pause time** settings.
7. Choose **Apply**.

The **Configuration updates** section of the **Rolling updates and deployments** page has the following options for rolling updates:

- **Rolling update type** – Elastic Beanstalk waits after it finishes updating a batch of instances before moving on to the next batch, to allow those instances to finish bootstrapping and start serving traffic. Choose from the following options:
  - **Rolling based on Health** – Wait until instances in the current batch are healthy before placing instances in service and starting the next batch.
  - **Rolling based on Time** – Specify an amount of time to wait between launching new instances and placing them in service before starting the next batch.
  - **Immutable** – Apply the configuration change to a fresh group of instances by performing an immutable update (p. 449).

- **Batch size** – The number of instances to replace in each batch, between 1 and 10000. By default, this value is one-third of the minimum size of the Auto Scaling group, rounded up to a whole number.

- **Minimum capacity** – The minimum number of instances to keep running while other instances are updated, between 0 and 9999. The default value is either the minimum size of the Auto Scaling group or one less than the maximum size of the Auto Scaling group, whichever number is lower.

- **Pause time** (time-based only) – The amount of time to wait after a batch is updated before moving on to the next batch, to allow your application to start receiving traffic. Between 0 seconds and one hour.
The `aws:autoscaling:updatepolicy:rollingupdate` namespace

You can also use the configuration options (p. 595) in the `aws:autoscaling:updatepolicy:rollingupdate` namespace to configure rolling updates.

Use the `RollingUpdateEnabled` option to enable rolling updates, and `RollingUpdateType` to choose the update type. The following values are supported for `RollingUpdateType`:

- Health – Wait until instances in the current batch are healthy before placing instances in service and starting the next batch.
- Time – Specify an amount of time to wait between launching new instances and placing them in service before starting the next batch.
- Immutable – Apply the configuration change to a fresh group of instances by performing an immutable update (p. 449).

When you enable rolling updates, set the `MaxBatchSize` and `MinInstancesInService` options to configure the size of each batch. For time-based and health-based rolling updates, you can also configure a `PauseTime` and `Timeout`, respectively.

For example, to launch up to five instances at a time, while maintaining at least two instances in service, and wait five minutes and 30 seconds between batches, specify the following options and values.

**Example .ebextensions/timebased.config**

```plaintext
option_settings:
  aws:autoscaling:updatepolicy:rollingupdate:
    RollingUpdateEnabled: true
    MaxBatchSize: 5
    MinInstancesInService: 2
    RollingUpdateType: Time
    PauseTime: PT5M30S
```

To enable health-based rolling updates, with a 45-minute timeout for each batch, specify the following options and values.

**Example .ebextensions/healthbased.config**

```plaintext
option_settings:
  aws:autoscaling:updatepolicy:rollingupdate:
    RollingUpdateEnabled: true
    MaxBatchSize: 5
    MinInstancesInService: 2
    RollingUpdateType: Health
    Timeout: PT45M
```

Timeout and `PauseTime` values must be specified in ISO8601 duration: `PT#H#M#S`, where each # is the number of hours, minutes, or seconds, respectively.

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

**Immutable environment updates**

Immutable environment updates are an alternative to rolling updates (p. 446). Immutable environment updates ensure that configuration changes that require replacing instances are applied efficiently and...
safely. If an immutable environment update fails, the rollback process requires only terminating an
Auto Scaling group. A failed rolling update, on the other hand, requires performing an additional rolling
update to roll back the changes.

To perform an immutable environment update, Elastic Beanstalk creates a second, temporary Auto
Scaling group behind your environment's load balancer to contain the new instances. First, Elastic
Beanstalk launches a single instance with the new configuration in the new group. This instance serves
traffic alongside all of the instances in the original Auto Scaling group that are running the previous
configuration.

When the first instance passes health checks, Elastic Beanstalk launches additional instances with the
new configuration, matching the number of instances running in the original Auto Scaling group. When
all of the new instances pass health checks, Elastic Beanstalk transfers them to the original Auto Scaling
group, and terminates the temporary Auto Scaling group and old instances.

Note
During an immutable environment update, the capacity of your environment doubles for a short
time when the instances in the new Auto Scaling group start serving requests and before the
original Auto Scaling group's instances are terminated. If your environment has many instances,
or you have a low on-demand instance quota, ensure that you have enough capacity to perform
an immutable environment update. If you are near the quota, consider using rolling updates
instead.

Immutable updates require enhanced health reporting (p. 755) to evaluate your environment's health
during the update. Enhanced health reporting combines standard load balancer health checks with
instance monitoring to ensure that the instances running the new configuration are serving requests
successfully (p. 758).

You can also use immutable updates to deploy new versions of your application, as an alternative to
rolling deployments. When you configure Elastic Beanstalk to use immutable updates for application
deployments (p. 437), it replaces all instances in your environment every time you deploy a new version
of your application. If an immutable application deployment fails, Elastic Beanstalk reverts the changes
immediately by terminating the new Auto Scaling group. This can prevent partial fleet deployments,
which can occur when a rolling deployment fails after some batches have already completed.

Warning
Some policies replace all instances during the deployment or update. This causes all
accumulated Amazon EC2 burst balances to be lost. It happens in the following cases:

- Managed platform updates with instance replacement enabled
- Immutable updates
- Deployments with immutable updates or traffic splitting enabled

If an immutable update fails, the new instances upload bundle logs (p. 799) to Amazon S3 before
Elastic Beanstalk terminates them. Elastic Beanstalk leaves logs from a failed immutable update in
Amazon S3 for one hour before deleting them, instead of the standard 15 minutes for bundle and tail
logs.

Note
If you use immutable updates for application version deployments, but not for configuration,
you might encounter an error if you attempt to deploy an application version that contains
configuration changes that would normally trigger a rolling update (for example, configurations
that change instance type). To avoid this, make the configuration change in a separate update,
or configure immutable updates for both deployments and configuration changes.

You can't perform an immutable update in concert with resource configuration changes. For example,
you can't change settings that require instance replacement (p. 445) while also updating other settings,
or perform an immutable deployment with configuration files that change configuration settings or
additional resources in your source code. If you attempt to change resource settings (for example, load balancer settings) and concurrently perform an immutable update, Elastic Beanstalk returns an error.

If your resource configuration changes aren't dependent on your source code change or on instance configuration, perform them in two updates. If they are dependent, perform a blue/green deployment (p. 442) instead.

**Configuring immutable updates**

You can enable and configure immutable updates in the Elastic Beanstalk console.

**To enable immutable updates (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Rolling updates and deployments configuration category, choose Edit.
5. In the Configuration Updates section, set Rolling update type to Immutable.
6. Choose Apply.
The `aws:autoscaling:updatepolicy:rollingupdate` namespace

You can also use the options in the `aws:autoscaling:updatepolicy:rollingupdate` namespace to configure immutable updates. The following example configuration file (p. 662) enables immutable updates for configuration changes.

**Example .ebextensions/immutable-updates.config**

```
option_settings:
  aws:autoscaling:updatepolicy:rollingupdate:
    RollingUpdateType: Immutable
```

The following example enables immutable updates for both configuration changes and deployments.

**Example .ebextensions/immutable-all.config**

```
option_settings:
  aws:autoscaling:updatepolicy:rollingupdate:
    RollingUpdateType: Immutable
  aws:elasticbeanstalk:command:
    DeploymentPolicy: Immutable
```

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

Updating your Elastic Beanstalk environment's platform version

Elastic Beanstalk regularly releases new platform versions to update all Linux-based and Windows Server-based platforms (p. 28). New platform versions provide updates to existing software components and support for new features and configuration options. To learn about platforms and platform versions, see Elastic Beanstalk platforms glossary (p. 24).

You can use the Elastic Beanstalk console or the EB CLI to update your environment's platform version. Depending on the platform version you'd like to update to, Elastic Beanstalk recommends one of two methods for performing platform updates.

- **Method 1 – Update your environment's platform version (p. 455).** We recommend this method when you're updating to the latest platform version within a platform branch—with the same runtime, web server, application server, and operating system, and without a change in the major platform version. This is the most common and routine platform update.

- **Method 2 – Perform a Blue/Green deployment (p. 456).** We recommend this method when you're updating to a platform version in a different platform branch—with a different runtime, web server, application server, or operating system, or to a different major platform version. This is a good approach when you want to take advantage of new runtime capabilities or the latest Elastic Beanstalk functionality, or when you want to move off of a deprecated or retired platform branch.

**Migrating from a legacy platform version (p. 462)** requires a blue/green deployment, because these platform versions are incompatible with currently supported versions.

**Migrating a Linux application to Amazon Linux 2 (p. 463)** requires a blue/green deployment, because Amazon Linux 2 platform versions are incompatible with previous Amazon Linux AMI platform versions.
For more help with choosing the best platform update method, expand the section for your environment's platform.

**Docker**

Use Method 1 (p. 455) to perform platform updates.

**Multicontainer Docker**

Use Method 1 (p. 455) to perform platform updates.

**Preconfigured Docker**

Consider the following cases:

- If you're migrating your application to another platform, for example from Go 1.4 (Docker) to Go 1.11 or from Python 3.4 (Docker) to Python 3.6, use Method 2 (p. 456).
- If you're migrating your application to a different Docker container version, for example from Glassfish 4.1 (Docker) to Glassfish 5.0 (Docker), use Method 2 (p. 456).
- If you're updating to a latest platform version with no change in container version or major version, use Method 1 (p. 455).

**Go**

Use Method 1 (p. 455) to perform platform updates.

**Java SE**

Consider the following cases:

- If you're migrating your application to a different Java runtime version, for example from Java 7 to Java 8, use Method 2 (p. 456).
- If you're updating to a latest platform version with no change in runtime version, use Method 1 (p. 455).

**Java with Tomcat**

Consider the following cases:

- If you're migrating your application to a different Java runtime version or Tomcat application server version, for example from Java 7 with Tomcat 7 to Java 8 with Tomcat 8.5, use Method 2 (p. 456).
- If you're migrating your application across major Java with Tomcat platform versions (v1.x.x, v2.x.x, and v3.x.x), use Method 2 (p. 456).
- If you're updating to a latest platform version with no change in runtime version, application server version, or major version, use Method 1 (p. 455).

**.NET on Windows server with IIS**

Consider the following cases:

- If you're migrating your application to a different Windows operating system version, for example from Windows Server 2008 R2 to Windows Server 2016, use Method 2 (p. 456).
• If you're migrating your application across major Windows Server platform versions, see Migrating from earlier major versions of the Windows server platform (p. 180), and use Method 2 (p. 456).

• If your application is currently running on a Windows Server platform V2.x.x and you're updating to a latest platform version, use Method 1 (p. 455).

Note
Windows Server platform versions earlier than v2 aren't semantically versioned. You can only launch the latest version of each of these Windows Server major platform versions and can't roll back after an upgrade.

Node.js
Use Method 2 (p. 456) to perform platform updates.

PHP
Consider the following cases:
  • If you're migrating your application to a different PHP runtime version, for example from PHP 5.6 to PHP 7.2, use Method 2 (p. 456).
  • If you're migrating your application across major PHP platform versions (v1.x.x and v2.x.x), use Method 2 (p. 456).
  • If you're updating to a latest platform version with no change in runtime version or major version, use Method 1 (p. 455).

Python
Consider the following cases:
  • If you're migrating your application to a different Python runtime version, for example from Python 2.7 to Python 3.6, use Method 2 (p. 456).
  • If you're migrating your application across major Python platform versions (v1.x.x and v2.x.x), use Method 2 (p. 456).
  • If you're updating to a latest platform version with no change in runtime version or major version, use Method 1 (p. 455).

Ruby
Consider the following cases:
  • If you're migrating your application to a different Ruby runtime version or application server version, for example from Ruby 2.3 with Puma to Ruby 2.6 with Puma, use Method 2 (p. 456).
  • If you're migrating your application across major Ruby platform versions (v1.x.x and v2.x.x), use Method 2 (p. 456).
  • If you're updating to a latest platform version with no change in runtime version, application server version, or major version, use Method 1 (p. 455).
Method 1 – Update your environment's platform version

Use this method to update to the latest version of your environment's platform branch. If you've previously created an environment using an older platform version, or upgraded your environment from an older version, you can also use this method to revert to a previous platform version, provided that it's in the same platform branch.

To update your environment's platform version

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**  
   If you have many environments, use the search bar to filter the environment list.

3. On the environment overview page, under Platform, choose Change.

4. On the Update platform version dialog, select a platform version. The newest (recommended) platform version in the branch is selected automatically. You can update to any version that you've used in the past.
Method 2 – Perform a Blue/Green deployment

Use this method to update to a different platform branch—with a different runtime, web server, application server, or operating system, or to a different major platform version. This is typically necessary when you want to take advantage of new runtime capabilities or the latest Elastic Beanstalk functionality. It's also required when you're migrating off of a deprecated or retired platform branch.

When you migrate across major platform versions or to platform versions with major component updates, there's a greater likelihood that your application, or some aspects of it, might not function as expected on the new platform version, and might require changes.

Before performing the migration, update your local development machine to the newer runtime versions and other components of the platform you plan on migrating to. Verify that your application still works.

5. Choose **Save**.

To further simplify platform updates, Elastic Beanstalk can manage them for you. You can configure your environment to apply minor and patch version updates automatically during a configurable weekly maintenance window. Elastic Beanstalk applies managed updates with no downtime or reduction in capacity, and cancels the update immediately if instances running your application on the new version fail health checks. For details, see Managed platform updates (p. 457).

**Method 2 – Perform a Blue/Green deployment**
as expected, and make any necessary code fixes and changes. Then use the following best practice procedure to safely migrate your environment to the new platform version.

**To migrate your environment to a platform version with major updates**

1. Create a new environment (p. 400), using the new target platform version, and deploy your application code to it. The new environment should be in the Elastic Beanstalk application that contains the environment you're migrating. Don't terminate the existing environment yet.

2. Use the new environment to migrate your application. In particular:
   - Find and fix any application compatibility issues that you couldn't discover during the development phase.
   - Ensure that any customizations that your application makes using configuration files (p. 662) work correctly in the new environment. These might include option settings, additional installed packages, custom security policies, and script or configuration files installed on environment instances.
   - If your application uses a custom Amazon Machine Image (AMI), create a new custom AMI based on the AMI of the new platform version. To learn more, see Using a custom Amazon machine image (AMI) (p. 709). Specifically, this is required if your application uses the Windows Server platform with a custom AMI, and you're migrating to a Windows Server V2 platform version. In this case, see also Migrating from earlier major versions of the Windows server platform (p. 180).

3. Turn the new environment into your production environment by swapping its CNAME with the existing production environment's CNAME. For details, see Blue/Green deployments with Elastic Beanstalk (p. 442).

4. When you're satisfied with the state of your new environment in production, terminate the old environment. For details, see Terminate an Elastic Beanstalk environment (p. 423).

**Managed platform updates**

AWS Elastic Beanstalk regularly releases platform updates (p. 452) to provide fixes, software updates, and new features. With managed platform updates, you can configure your environment to automatically upgrade to the latest version of a platform during a scheduled maintenance window (p. 460). Your application remains in service during the update process with no reduction in capacity. Managed updates are available on both single-instance and load-balanced environments.

**Note**

This feature isn't available on Windows Server platform versions earlier than version 2 (v2).

You can configure your environment to automatically apply patch version updates (p. 460), or both patch and minor version updates. Managed platform updates don't support updates across platform branches (updates to different major versions of platform components such as operating system, runtime, or Elastic Beanstalk components), because these can introduce changes that are backward incompatible.

You can also configure Elastic Beanstalk to replace all instances in your environment during the maintenance window, even if a platform update isn't available. Replacing all instances in your environment is helpful if your application encounters bugs or memory issues when running for a long period.

On environments created on November 25, 2019 or later using the Elastic Beanstalk console, managed updates are enabled by default whenever possible. Managed updates require enhanced health (p. 755).
Managed updates

to be enabled. Enhanced health is enabled by default when you select one of the configuration
presets (p. 407), and disabled when you select Custom configuration. The console can't enable
managed updates for older platform versions that don't support enhanced health, or when enhanced
health is disabled. When the console enables managed updates for a new environment, the Weekly
update window is set to a random day of the week at a random time. Update level is set to Minor and
patch, and Instance replacement is disabled. You can disable or reconfigure managed updates before
the final environment creation step.

For an existing environment, use the Elastic Beanstalk console anytime to configure managed platform
updates.

To configure managed platform updates

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from
the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Managed updates category, choose Edit.
5. Disable or enable Managed updates.
6. If managed updates are enabled, select a maintenance window, and then select an Update level.
7. (Optional) Select Instance replacement to enable weekly instance replacement.
8. Choose **Apply**.

Managed platform updates depend on enhanced health reporting (p. 755) to determine that your application is healthy enough to consider the platform update successful. See Enabling Elastic Beanstalk enhanced health reporting (p. 763) for instructions.

Sections

- Permissions required to perform managed platform updates (p. 460)
- Managed update maintenance window (p. 460)
- Minor and patch version updates (p. 460)
- Immutable environment updates (p. 460)
- Managing managed updates (p. 461)
- Managed action option namespaces (p. 462)
Permissions required to perform managed platform updates

Elastic Beanstalk needs permission to initiate a platform update on your behalf. To gain these permissions, Elastic Beanstalk assumes the managed-updates service role. When you use the default service role (p. 839) for your environment, the Elastic Beanstalk console uses it as the managed-updates service role too. The console assigns the AWSElasticBeanstalkService (p. 844) managed policy to your service role. This policy has all permissions that Elastic Beanstalk needs to perform managed platform updates.

For details about other ways to set the managed-updates service role, see the section called “Service roles” (p. 839).

Note
If you use configuration files (p. 662) to extend your environment to include additional resources, you might need to add permissions to your environment’s managed-updates service role. Typically you need to add permissions when you reference these resources by name in other sections or files.

If an update fails, you can find the reason for the failure on the Managed updates (p. 461) page.

Managed update maintenance window

When AWS releases a new version of your environment’s platform, Elastic Beanstalk schedules a managed platform update during the next weekly maintenance window. Maintenance windows are two hours long. Elastic Beanstalk starts a scheduled update during the maintenance window. The update might not complete until after the window ends.

Note
In most cases, Elastic Beanstalk schedules your managed update to occur during your coming weekly maintenance window. The system considers various aspects of update safety and service availability when scheduling managed updates. In rare cases, an update might not be scheduled for the first coming maintenance window. If this happens, the system tries again during the next maintenance window. To manually apply the managed update, choose Apply now as explained in Managing managed updates (p. 461) on this page.

Minor and patch version updates

You can enable managed platform updates to apply patch version updates only, or for both minor and patch version updates. Patch version updates provide bug fixes and performance improvements, and can include minor configuration changes to the on-instance software, scripts, and configuration options. Minor version updates provide support for new Elastic Beanstalk features. You can’t apply major version updates, which might make changes that are backward incompatible, with managed platform updates.

In a platform version number, the second number is the minor update version, and the third number is the patch version. For example, a version 2.0.7 platform version has a minor version of 0 and a patch version of 7.

Immutable environment updates

Managed platform updates perform immutable environment updates (p. 449) to upgrade your environment to a new platform version. Immutable updates update your environment without taking any instances out of service or modifying your environment, before confirming that instances running the new version pass health checks.

In an immutable update, Elastic Beanstalk deploys as many instances as are currently running with the new platform version. The new instances begin to take requests alongside those running the old version. If the new set of instances passes all health checks, Elastic Beanstalk terminates the old set of instances, leaving only instances with the new version.
Managed platform updates always perform immutable updates, even when you apply them outside of the maintenance window. If you change the platform version from the Dashboard, Elastic Beanstalk applies the update policy that you've chosen for configuration updates.

**Warning**
Some policies replace all instances during the deployment or update. This causes all accumulated Amazon EC2 burst balances to be lost. It happens in the following cases:

- Managed platform updates with instance replacement enabled
- Immutable updates
- Deployments with immutable updates or traffic splitting enabled

## Managing managed updates

The Elastic Beanstalk console shows detailed information about managed updates on the **Managed updates overview** page.

### To view information about managed updates (console)

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. Choose **Managed updates**.

The **Managed updates overview** section provides information about scheduled and pending managed updates. The **History** section lists successful updates and failed attempts.

You can choose to apply a scheduled update immediately, instead of waiting until the maintenance window.

### To apply a managed platform update immediately (console)

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. Choose **Managed updates**.
4. Choose **Apply now**.
5. Verify the update details, and then choose **Apply**.

When you apply a managed platform update outside of the maintenance window, Elastic Beanstalk performs an immutable update. If you update the environment's platform from the Dashboard (p. 392), or by using a different client, Elastic Beanstalk uses the update type that you selected for configuration changes (p. 445).

If you don't have a managed update scheduled, your environment might already be running the latest version. Other reasons for not having an update scheduled include:

- A **minor version** (p. 460) update is available, but your environment is configured to automatically apply only patch version updates.
• Your environment hasn't been scanned since the update was released. Elastic Beanstalk typically checks for updates every hour.
• An update is pending or already in progress.

When your maintenance window starts or when you choose Apply now, scheduled updates go into pending status before execution.

Managed action option namespaces

You can use configuration options (p. 595) in the aws:elasticbeanstalk:managedactions (p. 637) and aws:elasticbeanstalk:managedactions:platformupdate (p. 638) namespaces to enable and configure managed platform updates.

The ManagedActionsEnabled option turns on managed platform updates. Set this option to true to enable managed platform updates, and use the other options to configure update behavior.

Use PreferredStartTime to configure the beginning of the weekly maintenance window in day:hour:minute format.

Set UpdateLevel to minor or patch to apply both minor and patch version updates, or just patch version updates, respectively.

When managed platform updates are enabled, you can enable instance replacement by setting the InstanceRefreshEnabled option to true. When this setting is enabled, Elastic Beanstalk runs an immutable update on your environment every week, regardless of whether there is a new platform version available.

The following example configuration file (p. 662) enables managed platform updates for patch version updates with a maintenance window starting at 9:00 AM UTC each Tuesday.

Example .ebextensions/managed-platform-update.config

```json
option_settings:
  aws:elasticbeanstalk:managedactions:
    ManagedActionsEnabled: true
    PreferredStartTime: "Tue:09:00"
  aws:elasticbeanstalk:managedactions:platformupdate:
    UpdateLevel: patch
    InstanceRefreshEnabled: true
```

Migrating your application from a legacy platform version

If you have deployed an Elastic Beanstalk application that uses a legacy platform version, you should migrate your application to a new environment using a non-legacy platform version so that you can get access to new features. If you are unsure whether you are running your application using a legacy platform version, you can check in the Elastic Beanstalk console. For instructions, see To check if you are using a legacy platform version (p. 463).

What new features are legacy platform versions missing?

Legacy platforms do not support the following features:

• Configuration files, as described in the Advanced environment customization with configuration files (.ebextensions) (p. 662) topic
• ELB health checks, as described in the Basic health reporting (p. 752) topic
• Instance Profiles, as described in the Managing Elastic Beanstalk instance profiles (p. 834) topic
• VPCs, as described in the Using Elastic Beanstalk with Amazon VPC (p. 913) topic
• Data Tiers, as described in the Adding a database to your Elastic Beanstalk environment (p. 561) topic
• Worker Tiers, as described in the Worker environments (p. 15) topic
• Single Instance Environments, as described in the Environment types (p. 473) topic
• Tags, as described in the Tagging resources in your Elastic Beanstalk environments (p. 569) topic
• Rolling Updates, as described in the Elastic Beanstalk rolling environment configuration updates (p. 446) topic

Why are some platform versions marked legacy?

Some older platform versions do not support the latest Elastic Beanstalk features. These versions are marked (legacy) on the environment overview page in the Elastic Beanstalk console.

To check if you are using a legacy platform version

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, view the Platform name.
   Your application is using a legacy platform version if you see (legacy) next to the platform's name.

To migrate your application

1. Deploy your application to a new environment. For instructions, go to Creating an Elastic Beanstalk environment (p. 400).
2. If you have an Amazon RDS DB Instance, update your database security group to allow access to your EC2 security group for your new environment. For instructions on how to find the name of your EC2 security group using the AWS Management Console, see Security groups (p. 493). For more information about configuring your EC2 security group, go to the "Authorizing Network Access to an Amazon EC2 Security Group" section of Working with DB Security Groups in the Amazon Relational Database Service User Guide.
3. Swap your environment URL. For instructions, go to Blue/Green deployments with Elastic Beanstalk (p. 442).
4. Terminate your old environment. For instructions, go to Terminate an Elastic Beanstalk environment (p. 423).

Note
If you use AWS Identity and Access Management (IAM) then you will need to update your policies to include AWS CloudFormation and Amazon RDS (if applicable). For more information, see Using Elastic Beanstalk with AWS Identity and Access Management (p. 833).

Migrating your Elastic Beanstalk Linux application to Amazon Linux 2

AWS provides two versions of Amazon Linux: Amazon Linux 2 and Amazon Linux AMI. AWS Elastic Beanstalk maintains platform branches with both Amazon Linux versions. For details about Linux platforms, see the section called “Linux platforms” (p. 29).
If your Elastic Beanstalk application is based on an Amazon Linux AMI platform branch, and the platform has newer generation Amazon Linux 2 platform branch(es), use this page to learn how to migrate your application's environments to Amazon Linux 2. The two platform generations aren't guaranteed to be backward compatible with your existing application. Furthermore, even if your application code successfully deploys to the new platform version, it might behave or perform differently due to operating system and run time differences. Although Amazon Linux AMI and Amazon Linux 2 share the same Linux kernel, they differ in their initialization system, libc versions, the compiler tool chain, and various packages. We've also updated platform specific versions of runtime, build tools, and other dependencies. Therefore we recommend that you take your time, test your application thoroughly in a development environment, and make any necessary adjustments.

When you're ready to go to production, Elastic Beanstalk requires a blue/green deployment to perform the upgrade. For details about platform update strategies, see the section called “Platform updates” (p. 452).

**Considerations for all Linux platforms**

The following table discusses considerations you should be aware of when planning an application migration to Amazon Linux 2. These considerations apply to any of the Elastic Beanstalk Linux platforms, regardless of specific programming languages or application servers.

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Configuration Files</strong></td>
<td>On Amazon Linux 2 platforms, you can use configuration files (p. 662) as before, and all sections work the same way. However, specific settings might not work the same as they did on previous Amazon Linux AMI platforms. For example:</td>
</tr>
<tr>
<td></td>
<td>• Some software packages that you install using a configuration file might not be available on Amazon Linux 2, or their names might have changed.</td>
</tr>
<tr>
<td></td>
<td>• Some platform specific configuration options have moved from their platform specific namespaces to different, platform agnostic namespaces.</td>
</tr>
<tr>
<td></td>
<td>• Proxy configuration files provided in the .ebextensions/nginx directory should move to the .platform/nginx platform hooks directory. For details, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).</td>
</tr>
<tr>
<td></td>
<td>We recommend using platform hooks to run custom code on your environment instances. You can still use commands and container commands in .ebextensions configuration files, but they aren't as easy to work with. For example, writing command scripts inside a YAML file can be cumbersome and difficult to test.</td>
</tr>
<tr>
<td></td>
<td>You still need to use .ebextensions configuration files for any script that needs a reference to an AWS CloudFormation resource.</td>
</tr>
<tr>
<td><strong>Platform hooks</strong></td>
<td>Amazon Linux 2 platforms introduce a new way to extend your environment's platform by adding executable files to hook directories on the environment's instances. With previous Linux platform versions, you might have used custom platform hooks (p. 1038). These hooks weren't designed for managed platforms and weren't supported, but could work in useful ways in some cases. With Amazon Linux 2 platform versions, custom platform hooks don't work. You should migrate any hooks to the new platform hooks. For details, expand the Platform Hooks section in the section called “Extending Linux platforms” (p. 30).</td>
</tr>
<tr>
<td><strong>Supported proxy servers</strong></td>
<td>Amazon Linux 2 platform versions support the same reverse proxy servers as each platform supported in its Amazon Linux AMI platform versions. All Amazon Linux 2 platform versions use nginx as their default reverse proxy server. The Tomcat, Node.js,</td>
</tr>
</tbody>
</table>
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Upgrade to Amazon Linux 2

Area | Changes and information
--- | ---
PHP, and Python platform also support Apache HTTPD as an alternative. All platforms enable proxy server configuration in a uniform way, as described in this section. However, configuring the proxy server is slightly different than it was on Amazon Linux AMI. These are the differences for all platforms:

- **Default is nginx** – The default proxy server on all Amazon Linux 2 platform versions is nginx. On Amazon Linux AMI platform versions of Tomcat, PHP, and Python, the default proxy server was Apache HTTPD.
- **Consistent namespace** – All Amazon Linux 2 platform versions use the `aws:elasticbeanstalk:environment:proxy` namespace to configure the proxy server. On Amazon Linux AMI platform versions this was a per-platform decision, and Node.js used a different namespace.
- **Configuration file location** – You should place proxy configuration files in the `.platform/nginx` and `.platform/httpd` directories on all Amazon Linux 2 platform versions. On Amazon Linux AMI platform versions these locations were `.ebextensions/nginx` and `.ebextensions/httpd`, respectively.

For platform-specific proxy configuration changes, see the section called “Platform specific considerations” (p. 465). For information about proxy configuration on Amazon Linux 2 platforms, expand the Reverse Proxy Configuration section in the section called “Extending Linux platforms” (p. 30).

| Instance profile | Amazon Linux 2 platforms require an instance profile to be configured. Environment creation might temporarily succeed without one, but the environment might show errors soon after creation when actions requiring an instance profile start failing. For details, see the section called “Instance profiles” (p. 834). |
| Enhanced health | Amazon Linux 2 platform versions enable enhanced health by default. This is a change if you don’t use the Elastic Beanstalk console to create your environments. The console enables enhanced health by default whenever possible, regardless of platform version. For details, see the section called “Enhanced health reporting and monitoring” (p. 755). |
| Custom AMI | If your environment uses a custom AMI (p. 709), create a new AMI based on Amazon Linux 2 for your new environment using an Elastic Beanstalk Amazon Linux 2 platform. |
| Custom platforms | The managed AMIs of Amazon Linux 2 platform versions don’t support custom platforms (p. 1033). |

**Platform specific considerations**

This section discusses migration considerations specific to particular Elastic Beanstalk Linux platforms.

**Docker**

The following table lists migration information for the Amazon Linux 2 platform versions in the Docker platform (p. 41).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Storage</td>
<td>Elastic Beanstalk configures Docker to use storage drivers to store Docker images and container data. On Amazon Linux AMI, Elastic Beanstalk used the Device Mapper storage driver. To improve performance, Elastic Beanstalk provisioned an extra Amazon</td>
</tr>
</tbody>
</table>
### AWS Elastic Beanstalk Developer Guide
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<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>EBS volume.</td>
<td>On Amazon Linux 2 Docker platform versions, Elastic Beanstalk uses the OverlayFS storage driver, and achieves even better performance while not requiring a separate volume anymore. With Amazon Linux AMI, if you used the BlockDeviceMappings option of the aws:autoscaling:launchconfiguration namespace to add custom storage volumes to a Docker environment, we advised you to also add the /dev/xvdcz Amazon EBS volume that Elastic Beanstalk provisions. Elastic Beanstalk doesn't provision this volume anymore, so you should remove it from your configuration files. For details, see the section called “Docker configuration on Amazon Linux AMI (preceding Amazon Linux 2)” (p. 83).</td>
</tr>
<tr>
<td>Private repository authentication</td>
<td>When you provide a Docker-generated authentication file to connect to a private repository, you no longer need to convert it to the older format that Amazon Linux AMI Docker platform versions required. Amazon Linux 2 Docker platform versions support the new format. For details, see the section called “Using images from a private repository” (p. 81).</td>
</tr>
<tr>
<td>Proxy server</td>
<td>Amazon Linux 2 Docker platform versions don't support standalone containers that don't run behind a proxy server. On Amazon Linux AMI Docker platform versions, this used to be possible through the none value of the ProxyServer option in the aws:elasticbeanstalk:environment:proxy namespace.</td>
</tr>
</tbody>
</table>

### Go

The following table lists migration information for the Amazon Linux 2 platform versions in the Go platform (p. 91).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Port passing</td>
<td>On Amazon Linux 2 platforms, Elastic Beanstalk doesn't pass a port value to your application process through the PORT environment variable. You can simulate this behavior for your process by configuring a PORT environment property yourself. However, if you have multiple processes, and you're counting on Elastic Beanstalk passing incremental port values to your processes (5000, 5100, 5200 etc.), you should modify your implementation. For details, expand the Reverse proxy configuration section in the section called &quot;Extending Linux platforms&quot; (p. 30).</td>
</tr>
</tbody>
</table>

### Amazon Corretto

The following table lists migration information for the Corretto platform branches in the Java SE platform (p. 117).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Corretto vs. OpenJDK</td>
<td>To implement the Java Platform, Standard Edition (Java SE), Amazon Linux 2 platform branches use Amazon Corretto, an AWS distribution of the Open Java Development Kit (OpenJDK). Prior Elastic Beanstalk Java SE platform branches use the OpenJDK packages included with Amazon Linux AMI.</td>
</tr>
<tr>
<td>Build tools</td>
<td>Amazon Linux 2 platforms have newer versions of the build tools: gradle, maven, and ant.</td>
</tr>
</tbody>
</table>
### JAR file handling

On Amazon Linux 2 platforms, if your source bundle (ZIP file) contains a single JAR file and no other files, Elastic Beanstalk no longer renames the JAR file to `application.jar`. Renaming occurs only if you submit a JAR file on its own, not within a ZIP file.

### Port passing

On Amazon Linux 2 platforms, Elastic Beanstalk doesn't pass a port value to your application process through the `PORT` environment variable. You can simulate this behavior for your process by configuring a `PORT` environment property yourself. However, if you have multiple processes, and you're counting on Elastic Beanstalk passing incremental port values to your processes (5000, 5100, 5200 etc.), you should modify your implementation. For details, expand the Reverse proxy configuration section in the section called "Extending Linux platforms" (p. 30).

### Java 7

Elastic Beanstalk doesn't support an Amazon Linux 2 Java 7 platform branch. If you have a Java 7 application, migrate it to Corretto 8 or Corretto 11.

### Tomcat

The following table lists migration information for the Amazon Linux 2 platform versions in the Tomcat platform (p. 106).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Configuration options</strong></td>
<td>On Amazon Linux 2 platform versions, Elastic Beanstalk supports only a subset of the configuration options and option values in the <code>aws:elasticbeanstalk:environment:proxy</code> namespace. Here's the migration information for each option.</td>
</tr>
<tr>
<td><strong>Option</strong></td>
<td><strong>Migration information</strong></td>
</tr>
<tr>
<td>GzipCompression</td>
<td>Unsupported on Amazon Linux 2 platform versions.</td>
</tr>
<tr>
<td>ProxyServer</td>
<td>Amazon Linux 2 Tomcat platform versions support both the nginx and the Apache HTTPD version 2.4 proxy servers. However, Apache version 2.2 isn't supported.</td>
</tr>
<tr>
<td></td>
<td>On Amazon Linux AMI platform versions, the default proxy was Apache 2.4. If you used the default proxy setting and added custom proxy configuration files, your proxy configuration should still work on Amazon Linux 2. However, if you used the <code>apache/2.2</code> option value, you now have to migrate your proxy configuration to Apache version 2.4.</td>
</tr>
<tr>
<td>XX:MaxPermSize</td>
<td>The <code>XX:MaxPermSize</code> option in the <code>aws:elasticbeanstalk:container:tomcat:jvmoptions</code> namespace isn't supported on Amazon Linux 2 platform versions. The JVM setting to modify the size of the permanent generation applies only to Java 7 and earlier, and is therefore not applicable to Amazon Linux 2 platform versions.</td>
</tr>
<tr>
<td>Application path</td>
<td>On Amazon Linux 2 platforms, the path to the application's directory on Amazon EC2 instances of your environment is <code>/var/app/current</code>. It was <code>/var/lib/tomcat8/webapps</code> on Amazon Linux AMI platforms.</td>
</tr>
</tbody>
</table>
## Node.js

The following table lists migration information for the Amazon Linux 2 platform versions in the Node.js platform (p. 232).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Installed Node.js</td>
<td>On Amazon Linux 2 platforms, Elastic Beanstalk maintains several Node.js platform branches, and only installs the latest version of the Node.js major version corresponding with the platform branch on each platform version. For example, each platform version in the Node.js 12 platform branch only has Node.js 12.x.y installed by default. On Amazon Linux AMI platform versions, we installed the multiple versions of multiple Node.js versions on each platform version, and only maintained a single platform branch. Choose the Node.js platform branch that corresponds with the Node.js major version that your application needs.</td>
</tr>
<tr>
<td>Apache HTTPD log</td>
<td>On Amazon Linux 2 platforms, if you use the Apache HTTPD proxy server, the HTTPD log file names are <code>access_log</code> and <code>error_log</code>, which is consistent with all other platforms that support Apache HTTPD. On Amazon Linux AMI platform versions, these log files were named <code>access.log</code> and <code>error.log</code>, respectively. For details about log file names and locations for all platforms, see the section called “How Elastic Beanstalk sets up CloudWatch Logs” (p. 813).</td>
</tr>
<tr>
<td>file names</td>
<td></td>
</tr>
<tr>
<td>Configuration options</td>
<td>On Amazon Linux 2 platforms, Elastic Beanstalk doesn't support the configuration options in the <code>aws:elasticbeanstalk:container:nodejs</code> namespace. Some of the options have alternatives. Here's the migration information for each option.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Option</th>
<th>Migration information</th>
</tr>
</thead>
<tbody>
<tr>
<td>NodeCommand</td>
<td>Use a <code>Procfile</code> or the <code>scripts</code> keyword in a <code>package.json</code> file to specify the start script.</td>
</tr>
<tr>
<td>NodeVersion</td>
<td>Use the <code>engines</code> keyword in a <code>package.json</code> file to specify the Node.js version. Be aware that you can only specify a Node.js version that corresponds with your platform branch. For example, if you're using the Node.js 12 platform branch, you can specify only a 12.x.y Node.js version. For details, see the section called “Specifying Node.js dependencies with a package.json file” (p. 237).</td>
</tr>
<tr>
<td>GzipCompression</td>
<td>Unsupported on Amazon Linux 2 platform versions.</td>
</tr>
<tr>
<td>ProxyServer</td>
<td>On Amazon Linux 2 Node.js platform versions, this option moved to the <code>aws:elasticbeanstalk:environment:proxy</code> namespace. You can choose between <code>nginx</code> (the default) and <code>apache</code>. Amazon Linux 2 Node.js platform versions don't support standalone applications that don't run behind a proxy server. On Amazon Linux AMI Node.js platform versions, this used to be possible through the <code>none</code> value of the <code>ProxyServer</code> option in the <code>aws:elasticbeanstalk:container:nodejs</code> namespace. If your environment runs a standalone application, update your code to listen to the port that the proxy server (nginx or Apache) forwards traffic to.</td>
</tr>
</tbody>
</table>

```javascript
var port = process.env.PORT || 8080;
```
### Area Changes and information

<table>
<thead>
<tr>
<th>Option</th>
<th>Migration information</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>app.listen(port, function() {</td>
</tr>
<tr>
<td></td>
<td>console.log('Server running at <a href="http://127.0.0.1:%25s">http://127.0.0.1:%s</a>', port);</td>
</tr>
<tr>
<td></td>
<td>});</td>
</tr>
</tbody>
</table>

### PHP

The following table lists migration information for the Amazon Linux 2 platform versions in the PHP platform (p. 267).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHP file processing</td>
<td>On Amazon Linux 2 platforms, PHP files are processed using PHP-FPM (a CGI process manager). On Amazon Linux AMI platforms we used mod_php (an Apache module).</td>
</tr>
<tr>
<td>Proxy server</td>
<td>Amazon Linux 2 PHP platform versions support both the nginx and the Apache HTTPD proxy servers. The default is nginx. Amazon Linux AMI PHP platform versions supported only Apache HTTPD. If you added custom Apache configuration files, you can set the ProxyServer option in the aws:elasticbeanstalk:environment:proxy namespace to apache.</td>
</tr>
</tbody>
</table>

### Python

The following table lists migration information for the Amazon Linux 2 platform versions in the Python platform (p. 327).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>WSGI server</td>
<td>On Amazon Linux 2 platforms, <strong>Gunicorn</strong> is the default WSGI server. By default, Gunicorn listens on port 8000. The port might be different than what your application used on the Amazon Linux AMI platform. If you're setting the WSGIPath option of the aws:elasticbeanstalk:container:python (p. 659) namespace, replace the value with Gunicorn's syntax. For details, see the section called &quot;Python configuration namespaces&quot; (p. 329). Alternatively, you can use a Procfile to specify and configure the WSGI server. For details, see the section called “Procfile” (p. 331).</td>
</tr>
<tr>
<td>Application path</td>
<td>On Amazon Linux 2 platforms, the path to the application's directory on Amazon EC2 instances of your environment is /var/app/current. It was /opt/python/current/app on Amazon Linux AMI platforms.</td>
</tr>
<tr>
<td>Proxy server</td>
<td>Amazon Linux 2 Python platform versions support both the nginx and the Apache HTTPD proxy servers. The default is nginx. Amazon Linux AMI Python platform versions supported only Apache HTTPD. If you added custom Apache configuration files, you can set the ProxyServer option in the aws:elasticbeanstalk:environment:proxy namespace to apache.</td>
</tr>
</tbody>
</table>
Ruby

The following table lists migration information for the Amazon Linux 2 platform versions in the Ruby platform (p. 354).

<table>
<thead>
<tr>
<th>Area</th>
<th>Changes and information</th>
</tr>
</thead>
<tbody>
<tr>
<td>Installed Ruby versions</td>
<td>On Amazon Linux 2 platforms, Elastic Beanstalk only installs the latest version of a single Ruby version, corresponding with the platform branch, on each platform version. For example, each platform version in the Ruby 2.6 platform branch only has Ruby 2.6.x installed. On Amazon Linux AMI platform versions, we installed the latest versions of multiple Ruby versions, for example, 2.4.x, 2.5.x, and 2.6.x. If your application uses a Ruby version that doesn't correspond to the platform branch you're using, we recommend that you switch to a platform branch that has the correct Ruby version for your application.</td>
</tr>
<tr>
<td>Application server</td>
<td>On Amazon Linux 2 platforms, Elastic Beanstalk only installs the Puma application server on all Ruby platform versions. You can use a Procfile to start a different application server, and a Gemfile to install it. On the Amazon Linux AMI platform, we supported two flavors of platform branches for each Ruby version—one with the Puma application server and the other with the Passenger application server. If your application uses Passenger, you can configure your Ruby environment to install and use Passenger. For more information and examples, see the section called “The Ruby platform” (p. 354).</td>
</tr>
</tbody>
</table>

Canceling environment configuration updates and application deployments

You can cancel in-progress updates that are triggered by environment configuration changes. You can also cancel the deployment of a new application version in progress. For example, you might want to cancel an update if you decide you want to continue using the existing environment configuration instead of applying new environment configuration settings. Or, you might realize that the new application version that you are deploying has problems that will cause it to not start or not run properly. By canceling an environment update or application version update, you can avoid waiting until the update or deployment process is done before you begin a new attempt to update the environment or application version.

**Note**
During the cleanup phase in which old resources that are no longer needed are removed, after the last batch of instances has been updated, you can no longer cancel the update.

Elastic Beanstalk performs the rollback the same way that it performed the last successful update. For example, if you have time-based rolling updates enabled in your environment, then Elastic Beanstalk will wait the specified pause time between rolling back changes on one batch of instances before rolling back changes on the next batch. Or, if you recently turned on rolling updates, but the last time you successfully updated your environment configuration settings was without rolling updates, Elastic Beanstalk will perform the rollback on all instances simultaneously.

You cannot stop Elastic Beanstalk from rolling back to the previous environment configuration once it begins to cancel the update. The rollback process continues until all instances in the environment
have the previous environment configuration or until the rollback process fails. For application version deployments, canceling the deployment simply stops the deployment; some instances will have the new application version and others will continue to run the existing application version. You can deploy the same or another application version later.

For more information about rolling updates, see Elastic Beanstalk rolling environment configuration updates (p. 446). For more information about batched application version deployments, see Deployment policies and settings (p. 437).

To cancel an update

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose Environment actions, and then choose Abort current operation.

Rebuilding Elastic Beanstalk environments

Your AWS Elastic Beanstalk environment can become unusable if you don’t use Elastic Beanstalk functionality to modify or terminate the environment's underlying AWS resources. If this happens, you can rebuild the environment to attempt to restore it to a working state. Rebuilding an environment terminates all of its resources and replaces them with new resources with the same configuration.

You can also rebuild terminated environments within six weeks (42 days) of their termination. When you rebuild, Elastic Beanstalk attempts to create a new environment with the same name, ID, and configuration.

Rebuilding a running environment

You can rebuild an environment through the Elastic Beanstalk console or by using the RebuildEnvironment API.

To rebuild a running environment (console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Rebuild environment.
4. Choose Rebuild.

Rebuilding a running environment creates new resources that have the same configuration as the old resources; however, the resource IDs are different, and any data on the old resources is not restored. For example, rebuilding an environment with an Amazon RDS database instance creates a new database with the same configuration, but does not apply a snapshot to the new database.

To rebuild a running environment with the Elastic Beanstalk API, use the RebuildEnvironment action with the AWS CLI or the AWS SDK.
Rebuilding a terminated environment

You can rebuild and restore a terminated environment by using the Elastic Beanstalk console, the EB CLI, or the RebuildEnvironment API.

**Note**

Unless you are using your own custom domain name with your terminated environment, the environment uses a subdomain of elasticbeanstalk.com. These subdomains are shared within an Elastic Beanstalk region. Therefore, they can be used by any environment created by any customer in the same region. While your environment was terminated, another environment could use its subdomain. In this case, the rebuild would fail.

You can avoid this issue by using a custom domain. See Your Elastic Beanstalk environment's Domain name (p. 594) for details.

Recently terminated environments appear in the application overview for up to an hour. During this time, you can view events for the environment in its dashboard (p. 390), and use the Restore environment action (p. 393) to rebuild it.

To rebuild an environment that is no longer visible, use the Restore terminated environment option from the application page.

**To rebuild a terminated environment (console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.

3. Choose Actions, and then choose Restore terminated environment.

4. Choose a terminated environment.

5. Choose Restore.
Elastic Beanstalk attempts to create a new environment with the same name, ID, and configuration. If an environment with the same name or URL exists when you attempt to rebuild, the rebuild fails. Deleting the application version that was deployed to the environment will also cause the rebuild to fail.

If you use the EB CLI to manage your environment, use the `eb restore` command to rebuild a terminated environment.

```bash
$ eb restore e-vdnftxubwq
```

See `eb restore (p. 1004)` for more information.

To rebuild a terminated environment with the Elastic Beanstalk API, use the RebuildEnvironment action with the AWS CLI or the AWS SDK.

```bash
$ aws elasticbeanstalk rebuild-environment --environment-id e-vdnftxubwq
```

Environment types

In AWS Elastic Beanstalk, you can create a load-balanced, scalable environment or a single-instance environment. The type of environment that you require depends on the application that you deploy. For example, you can develop and test an application in a single-instance environment to save costs and then upgrade that environment to a load-balanced, scalable environment when the application is ready for production.

**Note**

A worker environment tier for a web application that processes background tasks doesn't include a load balancer. However, a worker environment does effectively scale out by adding instances to the Auto Scaling group to process data from the Amazon SQS queue when the load necessitates it.

**Load-balanced, scalable environment**

A load-balanced and scalable environment uses the Elastic Load Balancing and Amazon EC2 Auto Scaling services to provision the Amazon EC2 instances that are required for your deployed application. Amazon EC2 Auto Scaling automatically starts additional instances to accommodate increasing load on your application. If the load on your application decreases, Amazon EC2 Auto Scaling stops instances.
but always leaves your specified minimum number of instances running. If your application requires scalability with the option of running in multiple Availability Zones, use a load-balanced, scalable environment. If you're not sure which environment type to select, you can pick one and, if required, switch the environment type later.

**Single-instance environment**

A single-instance environment contains one Amazon EC2 instance with an Elastic IP address. A single-instance environment doesn't have a load balancer, which can help you reduce costs compared to a load-balanced, scalable environment. Although a single-instance environment does use the Amazon EC2 Auto Scaling service, settings for the minimum number of instances, maximum number of instances, and desired capacity are all set to 1. Consequently, new instances are not started to accommodate increasing load on your application.

Use a single-instance environment if you expect your production application to have low traffic or if you are doing remote development. If you're not sure which environment type to select, you can pick one and, if required, you can switch the environment type later. For more information, see Changing environment type (p. 474).

**Changing environment type**

You can change your environment type to a single-instance or load-balanced, scalable environment by editing your environment's configuration. In some cases, you might want to change your environment type from one type to another. For example, let's say that you developed and tested an application in a single-instance environment to save costs. When your application is ready for production, you can change the environment type to a load-balanced, scalable environment so that it can scale to meet the demands of your customers.

**To change an environment’s type**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Capacity category, choose Edit.
5. From the Environment Type list, select the type of environment that you want.
6. Choose Save. It can take several minutes for the environment to update while Elastic Beanstalk provisions AWS resources.

If your environment is in a VPC, select subnets to place Elastic Load Balancing and Amazon EC2 instances in. Each Availability Zone that your application runs in must have both. See Using Elastic Beanstalk with Amazon VPC (p. 913) for details.

---

**Elastic Beanstalk worker environments**

If your AWS Elastic Beanstalk application performs operations or workflows that take a long time to complete, you can offload those tasks to a dedicated worker environment. Decoupling your web application front end from a process that performs blocking operations is a common way to ensure that your application stays responsive under load.

A long-running task is anything that substantially increases the time it takes to complete a request, such as processing images or videos, sending email, or generating a ZIP archive. These operations can take only a second or two to complete, but a delay of a few seconds is a lot for a web request that would otherwise complete in less than 500 ms.

One option is to spawn a worker process locally, return success, and process the task asynchronously. This works if your instance can keep up with all of the tasks sent to it. Under high load, however, an
instance can become overwhelmed with background tasks and become unresponsive to higher priority requests. If individual users can generate multiple tasks, the increase in load might not correspond to an increase in users, making it hard to scale out your web server tier effectively.

To avoid running long-running tasks locally, you can use the AWS SDK for your programming language to send them to an Amazon Simple Queue Service (Amazon SQS) queue, and run the process that performs them on a separate set of instances. You then design these worker instances to take items from the queue only when they have capacity to run them, preventing them from becoming overwhelmed.

Elastic Beanstalk worker environments simplify this process by managing the Amazon SQS queue and running a daemon process (p. 477) on each instance that reads from the queue for you. When the daemon pulls an item from the queue, it sends an HTTP POST request locally to http://localhost/on port 80 with the contents of the queue message in the body. All that your application needs to do is perform the long-running task in response to the POST. You can configure the daemon (p. 479) to post to a different path, use a MIME type other than application/JSON, connect to an existing queue, or customize connections (maximum concurrent requests), timeouts, and retries.

With periodic tasks (p. 478), you can also configure the worker daemon to queue messages based on a cron schedule. Each periodic task can POST to a different path. Enable periodic tasks by including a YAML file in your source code that defines the schedule and path for each task.
The worker environment SQS daemon

Worker environments run a daemon process provided by Elastic Beanstalk. This daemon is updated regularly to add features and fix bugs. To get the latest version of the daemon, update to the latest platform version (p. 28).

When the application in the worker environment returns a 200 OK response to acknowledge that it has received and successfully processed the request, the daemon sends a `DeleteMessage` call to the Amazon SQS queue to delete the message from the queue. If the application returns any response other than 200 OK, Elastic Beanstalk waits to put the message back in the queue after the configured `ErrorVisibilityTimeout` period. If there is no response, Elastic Beanstalk waits to put the message back in the queue after the `InactivityTimeout` period so that the message is available for another attempt at processing.

**Note**
The properties of Amazon SQS queues (message order, at-least-once delivery, and message sampling) can affect how you design a web application for a worker environment. For more information, see Properties of Distributed Queues in the Amazon Simple Queue Service Developer Guide.

Amazon SQS automatically deletes messages that have been in a queue for longer than the configured `RetentionPeriod`.

The daemon sets the following HTTP headers.

<table>
<thead>
<tr>
<th>HTTP headers</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Name</strong></td>
<td><strong>Value</strong></td>
</tr>
<tr>
<td>User-Agent</td>
<td>aws-sqsd</td>
</tr>
<tr>
<td></td>
<td>aws-sqsd/1.11</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Msgid</td>
<td>SQS message ID, used to detect message storms (an unusually high number of new messages).</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Queue</td>
<td>Name of the SQS queue.</td>
</tr>
<tr>
<td>X-Aws-Sqsd-First-Received-At</td>
<td>UTC time, in ISO 8601 format, when the message was first received.</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Receive-Count</td>
<td>SQS message receive count.</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Attr-message-attribute-name</td>
<td>Custom message attributes assigned to the message being processed. The <code>message-attribute-name</code> is the actual message attribute name. All string and number message attributes</td>
</tr>
</tbody>
</table>
Dead-letter queues

Elastic Beanstalk worker environments support Amazon Simple Queue Service (Amazon SQS) dead-letter queues. A dead-letter queue is a queue where other (source) queues can send messages that for some reason could not be successfully processed. A primary benefit of using a dead-letter queue is the ability to sideline and isolate the unsuccessfully processed messages. You can then analyze any messages sent to the dead-letter queue to try to determine why they were not successfully processed.

If you specify an autogenerated Amazon SQS queue at the time you create your worker environment tier, a dead-letter queue is enabled by default for a worker environment. If you choose an existing SQS queue for your worker environment, you must use SQS to configure a dead-letter queue independently. For information about how to use SQS to configure a dead-letter queue, see Using Amazon SQS Dead Letter Queues.

You cannot disable dead-letter queues. Messages that cannot be delivered are always eventually sent to a dead-letter queue. You can, however, effectively disable this feature by setting the `MaxRetries` option to the maximum valid value of 100.

If a dead-letter queue isn't configured for your worker environment's Amazon SQS queue, Amazon SQS keeps messages on the queue until the retention period expires. For details about configuring the retention period, see the section called “Configuring worker environments” (p. 479).

**Note**
The Elastic Beanstalk `MaxRetries` option is equivalent to the SQS `MaxReceiveCount` option. If your worker environment doesn't use an autogenerated SQS queue, use the `MaxReceiveCount` option in SQS to effectively disable your dead-letter queue. For more information, see Using Amazon SQS Dead Letter Queues.

For more information about the lifecycle of an SQS message, go to Message Lifecycle.

Periodic tasks

You can define periodic tasks in a file named `cron.yaml` in your source bundle to add jobs to your worker environment's queue automatically at a regular interval.

For example, the following `cron.yaml` file creates two periodic tasks. The first one runs every 12 hours and the second one runs at 11 PM UTC every day.

**Example cron.yaml**

```
version: 1
cron:
  - name: "backup-job"
    url: "/backup"
    schedule: "0 */12 * * *"
  - name: "audit"
    url: "/audit"
    schedule: "0 23 * * *"
```

The `name` must be unique for each task. The URL is the path to which the POST request is sent to trigger the job. The schedule is a CRON expression that determines when the task runs.
When a task runs, the daemon posts a message to the environment's SQS queue with a header indicating the job that needs to be performed. Any instance in the environment can pick up the message and process the job.

**Note**

If you configure your worker environment with an existing SQS queue and choose an Amazon SQS FIFO queue, periodic tasks aren't supported.

Elastic Beanstalk uses leader election to determine which instance in your worker environment queues the periodic task. Each instance attempts to become leader by writing to an Amazon DynamoDB table. The first instance that succeeds is the leader, and must continue to write to the table to maintain leader status. If the leader goes out of service, another instance quickly takes its place.

For periodic tasks, the worker daemon sets the following additional headers.

<table>
<thead>
<tr>
<th>HTTP headers</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>X-Aws-Sqsd-Taskname</td>
<td>For periodic tasks, the name of the task to perform.</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Scheduled-At</td>
<td>Time at which the periodic task was scheduled</td>
</tr>
<tr>
<td>X-Aws-Sqsd-Sender-Id</td>
<td>AWS account number of the sender of the message</td>
</tr>
</tbody>
</table>

**Use Amazon CloudWatch for automatic scaling in worker environment tiers**

Together, Amazon EC2 Auto Scaling and CloudWatch monitor the CPU utilization of the running instances in the worker environment. How you configure the automatic scaling limit for CPU capacity determines how many instances the Auto Scaling group runs to appropriately manage the throughput of messages in the Amazon SQS queue. Each EC2 instance publishes its CPU utilization metrics to CloudWatch. Amazon EC2 Auto Scaling retrieves from CloudWatch the average CPU usage across all instances in the worker environment. You configure the upper and lower threshold as well as how many instances to add or terminate according to CPU capacity. When Amazon EC2 Auto Scaling detects that you have reached the specified upper threshold on CPU capacity, Elastic Beanstalk creates new instances in the worker environment. The instances are deleted when the CPU load drops back below the threshold.

**Note**

Messages that have not been processed at the time an instance is terminated are returned to the queue where they can be processed by another daemon on an instance that is still running.

You can also set other CloudWatch alarms, as needed, by using the Elastic Beanstalk console, CLI, or the options file. For more information, see Using Elastic Beanstalk with Amazon CloudWatch (p. 809) and Create an Auto Scaling group with Step Scaling Policies.

**Configuring worker environments**

You can manage a worker environment's configuration by editing the Worker category on the Configuration page in the environment management console (p. 390).
Modify worker

You can create a new Amazon SQS queue for your worker application or pull work items from an existing queue. The worker daemon instances in your environment pull an item from the queue and relays it in the body of a POST request to a local HTTP path relative to /.

## Queue

**Worker queue**

- **Autogenerated queue**

SQS queue from which to read work items.

## Messages

**HTTP path**

```
/
```

The daemon pulls items from the Amazon SQS queue and posts them locally to this path.

**MIME type**

```
application/json
```

Change the MIME type of the POST requests that the worker daemon sends to your application.

**HTTP connections**

```
50
```

Maximum number of concurrent connections to the application.

**Visibility timeout**

```
300 seconds
```

The amount of time to lock an incoming message for processing before returning it to the queue.

**Error visibility timeout**

```
seconds
```

The amount of time to wait before resending a message after an error response from the application.

## Advanced options

The following settings control advanced behavior of the worker tier daemon. Learn more

**Max retries**

```
10 480
```

Maximum number of retries after which the message is discarded.

**Connection timeout**
You can configure the URL path for posting worker queue messages, but you can’t configure the IP port. Elastic Beanstalk always posts worker queue messages on port 80. The worker environment application or its proxy must listen to port 80.

**To configure the worker daemon**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Worker configuration category, choose Edit.

The Modify worker configuration page has the following options.

In the Queue section:

- **Worker queue** – Specify the Amazon SQS queue from which the daemon reads. If you have one, you can choose an existing queue. If you choose Autogenerated queue, Elastic Beanstalk creates a new Amazon SQS queue and a corresponding Worker queue URL.

  **Note**
  
  When you choose Autogenerated queue, the queue that Elastic Beanstalk creates is a standard Amazon SQS queue. When you choose an existing queue, you can provide either a standard or a FIFO Amazon SQS queue. Be aware that if you provide a FIFO queue, periodic tasks (p. 478) aren’t supported.

- **Worker queue URL** – If you choose an existing Worker queue, this setting displays the URL associated with that Amazon SQS queue.

In the Messages section:

- **HTTP path** – Specify the relative path to the application that will receive the data from the Amazon SQS queue. The data is inserted into the message body of an HTTP POST message. The default value is /.

- **MIME type** – Indicate the MIME type that the HTTP POST message uses. The default value is application/json. However, any value is valid because you can create and then specify your own MIME type.

- **HTTP connections** – Specify the maximum number of concurrent connections that the daemon can make to any application within an Amazon EC2 instance. The default is 50. You can specify 1 to 100.

- **Visibility timeout** – Indicate the amount of time, in seconds, an incoming message from the Amazon SQS queue is locked for processing. After the configured amount of time has passed, the message is again made visible in the queue for another daemon to read. Choose a value that is longer than you expect your application requires to process messages, up to 43200 seconds.

- **Error visibility timeout** – Indicate the amount of time, in seconds, that elapses before Elastic Beanstalk returns a message to the Amazon SQS queue after an attempt to process it fails with an explicit error. You can specify 0 to 43200 seconds.

In the Advanced options section:

- **Max retries** – Specify the maximum number of times Elastic Beanstalk attempts to send the message to the Amazon SQS queue before moving the message to the dead-letter queue (p. 478). The default value is 10. You can specify 1 to 100.
Note
The **Max retries** option doesn't apply if your worker environment's Amazon SQS queues
doesn't have a configured dead-letter queue. In such a case, Amazon SQS retains messages
in the queue and processes them until the period specified by the **Retention period** option expires.

- **Connection timeout** – Indicate the amount of time, in seconds, to wait for successful connections to
  an application. The default value is **5**. You can specify **1** to **60** seconds.
- **Inactivity timeout** – Indicate the amount of time, in seconds, to wait for a response on an existing
  connection to an application. The default value is **180**. You can specify **1** to **36000** seconds.
- **Retention period** – Indicate the amount of time, in seconds, a message is valid and is actively
  processed. The default value is **345600**. You can specify **60** to **1209600** seconds.

If you use an existing Amazon SQS queue, the settings that you configure when you create a worker
environment can conflict with settings you configured directly in Amazon SQS. For example, if
you configure a worker environment with a **RetentionPeriod** value that is higher than the
**MessageRetentionPeriod** value you set in Amazon SQS, Amazon SQS deletes the message when it
exceeds the **MessageRetentionPeriod**.

Conversely, if the **RetentionPeriod** value you configure in the worker environment settings is lower
than the **MessageRetentionPeriod** value you set in Amazon SQS, the daemon deletes the message
before Amazon SQS can. For **VisibilityTimeout**, the value that you configure for the daemon in
the worker environment settings overrides the Amazon SQS **VisibilityTimeout** setting. Ensure that
messages are deleted appropriately by comparing your Elastic Beanstalk settings to your Amazon SQS
settings.

Creating links between Elastic Beanstalk environments

As your application grows in size and complexity, you may want to split it into components that have
different development and operational lifecycles. By running smaller services that interact with each
other over a well defined interface, teams can work independently and deployments can be lower risk.
AWS Elastic Beanstalk lets you link your environments to share information between components that
depend on one another.

Note
Elastic Beanstalk currently supports environment links for all platforms except Multicontainer
Docker.

With environment links, you can specify the connections between your application's component
environments as named references. When you create an environment that defines a link, Elastic
Beanstalk sets an environment variable with the same name as the link. The value of the variable is the
endpoint that you can use to connect to the other component, which can be a web server or worker
environment.

For example, if your application consists of a frontend that collects email addresses and a worker that
sends a welcome email to the email addresses collected by the frontend, you can create a link to the
worker in your frontend and have the frontend automatically discover the endpoint (queue URL) for your
worker.

Define links to other environments in an **environment manifest (p. 707)**, a YAML formatted file
named `env.yaml` in the root of your application source. The following manifest defines a link to an
environment named worker:

```
~/workspace/my-app/frontend/env.yaml
```
When you create an environment with an application version that includes the above environment manifest, Elastic Beanstalk looks for an environment named worker that belongs to the same application. If that environment exists, Elastic Beanstalk creates an environment property named WORKERQUEUE. The value of WORKERQUEUE is the Amazon SQS queue URL. The frontend application can read this property in the same manner as an environment variable. See Environment manifest (env.yaml) (p. 707) for details.

To use environment links, add an environment manifest to your application source and upload it with the EB CLI, AWS CLI or an SDK. If you use the AWS CLI or an SDK, set the process flag when you call CreateApplicationVersion:

```
# aws elasticbeanstalk create-application-version --process --application-name my-app --version-label frontend-v1 --source-bundle S3Bucket="DOC-EXAMPLE-BUCKET",S3Keys="front-v1.zip"
```

This option tells Elastic Beanstalk to validate the environment manifest and configuration files in your source bundle when you create the application version. The EB CLI sets this flag automatically when you have an environment manifest in your project directory.

Create your environments normally using any client. When you need to terminate environments, terminate the environment with the link first. If an environment is linked to by another environment, Elastic Beanstalk will prevent the linked environment from being terminated. To override this protection, use the ForceTerminate flag. This parameter is available in the AWS CLI as --force-terminate:

```
# aws elasticbeanstalk terminate-environment --force-terminate --environment-name worker
```
Configuring Elastic Beanstalk environments

AWS Elastic Beanstalk provides a wide range of options for customizing the resources in your environment, and Elastic Beanstalk behavior and platform settings. When you create a web server environment, Elastic Beanstalk creates several resources to support the operation of your application.

- **EC2 instance** – An Amazon Elastic Compute Cloud (Amazon EC2) virtual machine configured to run web apps on the platform that you choose.
  
  Each platform runs a specific set of software, configuration files, and scripts to support a specific language version, framework, web container, or combination of these. Most platforms use either Apache or NGINX as a reverse proxy that sits in front of your web app, forwards requests to it, serves static assets, and generates access and error logs.

- **Instance security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the load balancer reach the EC2 instance running your web app. By default, traffic isn't allowed on other ports.

- **Load balancer** – An Elastic Load Balancing load balancer configured to distribute requests to the instances running your application. A load balancer also eliminates the need to expose your instances directly to the internet.

- **Load balancer security group** – An Amazon EC2 security group configured to allow inbound traffic on port 80. This resource lets HTTP traffic from the internet reach the load balancer. By default, traffic isn't allowed on other ports.

- **Auto Scaling group** – An Auto Scaling group configured to replace an instance if it is terminated or becomes unavailable.

- **Amazon S3 bucket** – A storage location for your source code, logs, and other artifacts that are created when you use Elastic Beanstalk.

- **Amazon CloudWatch alarms** – Two CloudWatch alarms that monitor the load on the instances in your environment and that are triggered if the load is too high or too low. When an alarm is triggered, your Auto Scaling group scales up or down in response.

- **AWS CloudFormation stack** – Elastic Beanstalk uses AWS CloudFormation to launch the resources in your environment and propagate configuration changes. The resources are defined in a template that you can view in the AWS CloudFormation console.

- **Domain name** – A domain name that routes to your web app in the form `subdomain.region.elasticbeanstalk.com`.

This topic focuses on the resource configuration options available in the Elastic Beanstalk console. The following topics show how to configure your environment in the console. They also describe the underlying namespaces that correspond to the console options for use with configuration files or API configuration options. To learn about advanced configuration methods, see Configuring environments (advanced) (p. 595).

**Topics**

- Environment configuration using the Elastic Beanstalk console (p. 485)

- Your Elastic Beanstalk environment's Amazon EC2 instances (p. 489)
Environment configuration using the Elastic Beanstalk console

You can use the Elastic Beanstalk console to view and modify many configuration options of your environment and its resources. You can customize how the environment behaves during deployments, enable additional features, and modify the instance type and other settings that you chose during environment creation.

To view a summary of your environment's configuration

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.

Configuration overview page

The Configuration overview page shows a set of configuration categories. Each configuration category summarizes the current state of a group of related options.

You can choose two views for this page. Turn on Table View to see a list of options grouped by category.
You can search for an option by its name or value by entering search terms into a search box. As you type, the list gets shorter and shows only options that match your search terms.
Turn off **Table View** to see each category in a separate frame (configuration card).

Choose **Edit** in a configuration category to get to a related configuration page, where you can see full option values and make changes. When you're done viewing and modifying options, you can choose one of the following actions:

- **Cancel** – Go back to the environment's dashboard without applying your configuration changes. When you choose **Cancel**, the console loses any pending changes you made on any configuration category.

You can also cancel your configuration changes by choosing another console page, like **Dashboard** or **Logs**. In this case, if there are any pending configuration changes, the console prompts you to confirm that you agree to losing them.
• **Review changes** – Get a summary of all the pending changes you made in any of the configuration categories. For details, see Review changes page (p. 488).

• **Apply configuration** – Apply the changes you made in any of the configuration categories to your environment. In some cases you’re prompted to confirm a consequence of one of your configuration decisions.

## Review changes page

The **Review Changes** page displays a table showing all the pending option changes you made in any of the configuration categories and haven’t applied to your environment yet. If you removed any options (for example, a custom environment property), a second table shows the removed options.

Both tables list each option as a combination of the **Namespace** and **Option Name** with which Elastic Beanstalk identifies it. For details, see Configuration options (p. 595).

For example, you might make these configuration changes:

• In the **Capacity** category: Change **Instances (Min)** from 1 to 2, and **Instances (Max)** from 2 to 4. This change corresponds to two changes in the `aws:autoscaling:asg` namespace on the **Changed Options** list.

• In the **Software** category:
  - Enable the **Rotate logs** option. This change corresponds to a change in the `aws:elasticbeanstalk:hostmanager` namespace on the **Changed Options** list.
  - Remove the **MY_ENV_PROPERTY** environment property. This change corresponds to a single entry for the `aws:elasticbeanstalk:application:environment` namespace on the **Removed Options** list.

• In the **Managed updates** category: Enable the **Managed updates** option. This single configuration change corresponds to three option changes across two namespaces—the last three items on the **Changed Options** list.

The following image shows the lists of your configuration changes on the **Review Changes** page.
When you're done reviewing your changes, you can choose one of the following actions:

- **Continue** – Go back to the **Configuration overview** page. You can then continue making changes or apply pending ones.
- **Apply configuration** – Apply the changes you made in any of the configuration categories to your environment. In some cases you're prompted to confirm a consequence of one of your configuration decisions.

Your Elastic Beanstalk environment's Amazon EC2 instances

When you create a web server environment, AWS Elastic Beanstalk creates one or more Amazon Elastic Compute Cloud (Amazon EC2) virtual machines, known as *Instances*.

The instances in your environment are configured to run web apps on the platform that you choose. You can make changes to various properties and behaviors of your environment's instances during environment creation, after creation on a running environment, or as part of the source code that you deploy to the environment. For details, see the section called "Configuration options" (p. 595).

**Note**
The *Auto Scaling group* (p. 497) in your environment manages the Amazon EC2 instances that run your application. When you make configuration changes described on this page, the
launch configuration (either an Amazon EC2 launch template or an Auto Scaling group launch configuration resource) changes. This change requires replacement of all instances (p. 445) and trigger a rolling update (p. 446) or immutable update (p. 449), depending on which one is configured.

During environment creation you choose an instance type to determine the hardware of the host computer used to run your instances. Elastic Beanstalk supports new instance types soon after Amazon EC2 introduces them, typically by the next platform update (p. 452).

Elastic Beanstalk supports several Amazon EC2 instance purchasing options: On-Demand Instances, Reserved Instances, and Spot Instances. An On-Demand Instance is a pay-as-you-go resource—there is no long-term commitment required when you use it. A Reserved Instance is a pre-purchased billing discount applied automatically to matching On-Demand instances in your environment. A Spot Instance is an unused Amazon EC2 instance that is available for less than the On-Demand price. You can enable Spot Instances in your environment by setting a single option. You can configure Spot Instance usage, including the mix of On-Demand and Spot Instances, using additional options. For more information, see Auto Scaling group (p. 497).

Sections
• Configuring your environment’s Amazon EC2 instances (p. 490)
• The aws:autoscaling:launchconfiguration namespace (p. 495)
• Configuring the instance metadata service on your environment’s instances (p. 495)

Configuring your environment's Amazon EC2 instances

You can modify your Elastic Beanstalk environment’s Amazon EC2 instance configuration in the Elastic Beanstalk console.

To configure Amazon EC2 instances in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Instances configuration category, choose Edit. Make changes to settings in this category, and then choose Apply. For setting descriptions, see the section the section called “Instances category settings” (p. 490) on this page.
5. In the Capacity configuration category, choose Edit. Make changes to settings in this category, and then choose Continue. For setting descriptions, see the section the section called “Capacity category settings” (p. 494) on this page.

Instances category settings

The following settings related to Amazon EC2 instances are available in the Instances configuration category.

Options
• Monitoring interval (p. 493)
• Root volume (boot device) (p. 493)
• Instance metadata service (p. 493)
• Security groups (p. 493)
Configuring your environment's Amazon EC2 instances

Modify instances

Amazon CloudWatch monitoring
The time interval between when metrics are reported from the EC2 instances.

Monitoring interval
5 minute

Root volume (boot device)

Root volume type
(Container default)

Size
The number of gigabytes of the root volume attached to each instance.

GB

IOPS
Input/output operations per second for a provisioned IOPS (SSD) volume.

100

Instance metadata service (IMDS)
Your environment's platform supports both IMDSv1 and IMDSv2. To enforce IMDSv2, disable IMDSv1. Learn more

Disable IMDSv1
With the current setting, the environment enables both IMDSv1 and IMDSv2.

Disabled

EC2 security groups

<table>
<thead>
<tr>
<th>Group name</th>
<th>Group ID</th>
<th>Name</th>
</tr>
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</tr>
</tbody>
</table>

- awseb-e-cubmdj6ga-stack-AWSEBSecurityGroup-1HV9R4QGAAAXK
- Default

492
Monitoring interval

By default, the instances in your environment publish basic health metrics (p. 752) to Amazon CloudWatch at five-minute intervals at no additional cost.

For more detailed reporting, you can set the Monitoring interval to 1 minute to increase the frequency with which the resources in your environment publish basic health metrics (p. 754) to CloudWatch. CloudWatch service charges apply for one-minute interval metrics. See Amazon CloudWatch for more information.

Root volume (boot device)

Each instance in your environment is configured with a root volume. The root volume is the Amazon EBS block device attached to the instance to store the operating system, libraries, scripts, and your application source code. By default, all platforms use general-purpose SSD block devices for storage.

You can modify Root volume type to use magnetic storage or provisioned IOPS SSD volume types and, if needed, increase the volume size. For provisioned IOPS volumes, you must also select the number of IOPS to provision. Select the volume type that meets your performance and price requirements.

For more information, see Amazon EBS Volume Types in the Amazon EC2 User Guide for Linux Instances and Amazon EBS Product Details.

Instance metadata service

The instance metadata service (IMDS) is an on-instance component that code on the instance uses to securely access instance metadata. Code can access instance metadata from a running instance using one of two methods: Instance Metadata Service Version 1 (IMDSv1) or Instance Metadata Service Version 2 (IMDSv2). IMDSv2 is more secure. Disable IMDSv1 to enforce IMDSv2. For details, see the section called "IMDS" (p. 495).

Note
The IMDS section on this configuration page appears only for platform versions that support IMDSv2.

Security groups

The security groups attached to your instances determine which traffic is allowed to reach the instances (ingress), and which traffic is allowed to leave the instances (egress). Elastic Beanstalk creates a security group that allows traffic from the load balancer on the standard ports for HTTP (80) and HTTPS (443).

You can specify additional security groups that you have created to allow traffic on other ports or from other sources. For example, you can create a security group for SSH access that allows ingress on port 22 from a restricted IP address range or, for additional security, from a bastion host to which only you have access.

Note
To allow traffic between environment A's instances and environment B's instances, you can add a rule to the security group that Elastic Beanstalk attached to environment B, and specify the security group that Elastic Beanstalk attached to environment A. This allows ingress from, or egress to, environment A's instances. However, doing so creates a dependency between the two security groups. If you later try to terminate environment A, Elastic Beanstalk will not be able to delete the environment's security group, because environment B's security group is dependent on it.
A safer approach would be to create a separate security group, attach it to environment A, and specify it in a rule of environment B's security group.

For more information on Amazon Amazon EC2 security groups, see Amazon EC2 Security Groups in the Amazon EC2 User Guide for Linux Instances.
Capacity category settings

The following settings related to Amazon EC2 instances are available in the Capacity configuration category.

Options

- Instance type (p. 494)
- AMI ID (p. 494)

Instance type

The Instance type setting determines the type of Amazon EC2 instance launched to run your application. Choose an instance that is powerful enough to run your application under load, but not so powerful that it’s idle most of the time. For development purposes, the t2 family of instances provides a moderate amount of power with the ability to burst for short periods of time.

For large-scale, high-availability applications, use a pool of instances to ensure that capacity is not greatly affected if any single instance goes down. Start with an instance type that allows you to run five instances under moderate load during normal hours. If any instance fails, the rest of the instances can absorb the rest of the traffic. The capacity buffer also allows time for the environment to scale up as traffic begins to rise during peak hours.

For more information about Amazon EC2 instance families and types, see Instance Types in the Amazon EC2 User Guide for Linux Instances.

When you enable Spot Instance requests for your environment, this configuration page shows a list of Instance types instead of a single setting. You can select one or more instance types for your Spot Instances. For details, see the section called “Spot instance support” (p. 498).

AMI ID

The Amazon Machine Image (AMI) is the Amazon Linux or Windows Server machine image that Elastic Beanstalk uses to launch Amazon EC2 instances in your environment. Elastic Beanstalk provides machine images that contain the tools and resources required to run your application.
Elastic Beanstalk selects a default AMI for your environment based on the region, platform, and instance type that you choose. If you have created a custom AMI (p. 709), replace the default AMI ID with yours.

The aws:autoscaling:launchconfiguration namespace

You can use the configuration options (p. 595) in the aws:autoscaling:launchconfiguration (p. 615) namespace to configure your environment’s instances, including additional options that are not available in the console.

The following configuration file (p. 662) example configures the basic options shown in this topic, the option DisableIMDSv1 discussed in IMDS (p. 495), the options EC2KeyName and IamInstanceProfile discussed in Security (p. 566), and an additional option, BlockDeviceMappings, which isn’t available in the console.

```yaml
option_settings:
  aws:autoscaling:launchconfiguration:
    InstanceType: m1.small
    SecurityGroups: my-securitygroup
    MonitoringInterval: "1 minute"
    DisableIMDSv1: false
    EC2KeyName: my-keypair
    IamInstanceProfile: "aws-elasticbeanstalk-ec2-role"
    BlockDeviceMappings: "/dev/sdj=:100,/dev/sdh=snap-51eef269,/dev/sdb=ephemeral0"
```

BlockDeviceMappings lets you configure additional block devices for your instances. For more information, see Block Device Mapping in the Amazon EC2 User Guide for Linux Instances.

**Note**

The InstanceType option is obsolete. It’s replaced by the newer and more powerful InstanceTypes option in the aws:ec2:instances (p. 625) namespace. The new option allows you to specify a list of one or more instance types for your environment. The first value on that list is equivalent to the value of the InstanceType option included in the aws:autoscaling:launchconfiguration namespace described here. The recommended way to specify instance types is by using the new option. If specified, the new option takes precedence over the old one. For more information, see the section called “The aws:ec2:instances namespace” (p. 503).

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

Configuring the instance metadata service on your environment's instances

*Instance metadata* is data about an Amazon Elastic Compute Cloud (Amazon EC2) instance that applications can use to configure or manage the running instance. The instance metadata service (IMDS) is an on-instance component that code on the instance uses to securely access instance metadata. This code can be Elastic Beanstalk platform code on your environment instances, the AWS SDK that your application might be using, and even your application’s own code. For more information, see Instance metadata and user data in the Amazon EC2 User Guide for Linux Instances.

Code can access instance metadata from a running instance using one of two methods: Instance Metadata Service Version 1 (IMDSv1) or Instance Metadata Service Version 2 (IMDSv2). IMDSv2 uses session-oriented requests and mitigates several types of vulnerabilities that could be used to try to access the IMDS. For details about these two methods, see Configuring the instance metadata service in the Amazon EC2 User Guide for Linux Instances.
Platform support for IMDS

Older Elastic Beanstalk platform versions supported IMDSv1. Newer Elastic Beanstalk platform versions (all Amazon Linux 2 platform versions (p. 463)) support both IMDSv1 and IMDSv2. You can configure your environment to support both methods (the default) or disable IMDSv1.

Note
Disabling IMDSv1 requires using Amazon EC2 launch templates. When you configure this feature during environment creation or updates, Elastic Beanstalk attempts to configure your environment to use Amazon EC2 launch templates (if the environment isn’t using them already). In this case, if your user policy lacks the necessary permissions, environment creation or updates might fail. Therefore, we recommend that you use our managed user policy or add the required permissions to your custom policies. For details about the required permissions, see the section called “Creating a custom user policy” (p. 856).

Choosing IMDS methods

When making a decision about the IMDS methods you want your environment to support, consider the following cases:

- **AWS SDK** – If your application uses an AWS SDK for any language, make sure you use an up-to-date version of the SDK. The AWS SDKs make IMDS calls, and newer SDK versions use IMDSv2 whenever possible. If you ever disable IMDSv1, and your application uses an old SDK version, IMDS calls might fail.

- **Your application code** – If your application makes IMDS calls, consider using the AWS SDK to make the calls instead of making direct HTTP requests. This way you don’t need to make code changes to switch between IMDS methods. The AWS SDK uses IMDSv2 whenever possible.

- **Elastic Beanstalk platform code** – Our code makes IMDS calls through the AWS SDK, and therefore uses IMDSv2 on all supporting platform versions. If your code uses an up-to-date AWS SDK and makes all IMDS calls through the SDK, you can safely disable IMDSv1.

Configuring IMDS using the Elastic Beanstalk console

You can modify your Elastic Beanstalk environment’s Amazon EC2 instance configuration in the Elastic Beanstalk console.

To configure IMDS on your Amazon EC2 instances in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Instances configuration category, choose Edit.
5. Set Disable IMDSv1 to enforce IMDSv2. Clear Disable IMDSv1 to enable both IMDSv1 and IMDSv2.
6. Choose Apply.

The `aws:autoscaling:launchconfiguration` namespace

You can use a configuration option (p. 595) in the `aws:autoscaling:launchconfiguration` (p. 615) namespace to configure IMDS on your environment's instances.

The following configuration file (p. 662) example disables IMDSv1 using the `DisableIMDSv1` option.

```yaml
option_settings:
  aws:autoscaling:launchconfiguration:
    DisableIMDSv1: true
```

Auto Scaling group for your Elastic Beanstalk environment

Your AWS Elastic Beanstalk environment includes an Auto Scaling group that manages the Amazon EC2 instances (p. 489) in your environment. In a single-instance environment, the Auto Scaling group ensures that there is always one instance running. In a load-balanced environment, you configure the group with a range of instances to run, and Auto Scaling adds or removes instances as needed, based on load.

The Auto Scaling group also applies the launch configuration for the instances in your environment. You can modify the launch configuration (p. 489) to change the instance type, key pair, Amazon Elastic Block Store (Amazon EBS) storage, and other settings that can only be configured when you launch an instance.

The Auto Scaling group uses two Amazon CloudWatch alarms to trigger scaling operations. The default triggers scale when the average outbound network traffic from each instance is higher than 6 MiB or lower than 2 MiB over a period of five minutes. To use Auto Scaling effectively, configure triggers (p. 504) that are appropriate for your application, instance type, and service requirements. You can scale based on several statistics including latency, disk I/O, CPU utilization, and request count.

To optimize your environment's use of Amazon EC2 instances through predictable periods of peak traffic, configure your Auto Scaling group to change its instance count on a schedule (p. 506). You can schedule changes to your group's configuration that recur daily or weekly, or schedule one-time changes to prepare for marketing events that will drive a lot of traffic to your site.
As an option, Elastic Beanstalk can combine On-Demand and Spot (p. 498) Instances for your environment.

Auto Scaling monitors the health of each Amazon EC2 instance that it launches. If any instance terminates unexpectedly, Auto Scaling detects the termination and launches a replacement instance. To configure the group to use the load balancer’s health check mechanism, see Auto Scaling health check setting (p. 509).

You can configure Auto Scaling for your environment using the Elastic Beanstalk console (p. 500), the EB CLI (p. 503), or configuration options (p. 503).

Topics
- Spot instance support (p. 498)
- Auto Scaling group configuration using the Elastic Beanstalk console (p. 500)
- Auto Scaling group configuration using the EB CLI (p. 503)
- Configuration options (p. 503)
- Auto Scaling triggers (p. 504)
- Scheduled Auto Scaling actions (p. 506)
- Auto Scaling health check setting (p. 509)

Spot instance support

To take advantage of Amazon EC2 Spot Instances, you can enable a Spot option for your environment. Your environment’s Auto Scaling group then combines Amazon EC2 purchase options and maintains a mix of On-Demand and Spot Instances.

**Important**
Demand for Spot Instances can vary significantly from moment to moment, and the availability of Spot Instances can also vary significantly depending on how many unused Amazon EC2 instances are available. It’s always possible that your Spot Instance might be interrupted. Therefore, you must ensure that your application is prepared for a Spot Instance interruption. For more information, see Spot Instance Interruptions in the Amazon EC2 User Guide for Linux Instances.

Elastic Beanstalk provides several configuration options to support the Spot feature. They're discussed in the following sections about configuring your Auto Scaling Group. Two of these options deserve special attention: SpotFleetOnDemandBase and SpotFleetOnDemandAboveBasePercentage (both in the aws:ec2:instances namespace). Consider how they relate to the MinSize option (in the aws:autoscaling:asg namespace). Only MinSize determines your environments’s initial capacity — the number of instances you want running at a minimum. SpotFleetOnDemandBase doesn’t affect initial capacity; when Spot is enabled, this option only determines how many On-Demand Instances are provisioned before any Spot Instances are considered. When SpotFleetOnDemandBase is less than MinSize, you still get exactly MinSize instances as initial capacity; at least SpotFleetOnDemandBase of them must be On-Demand Instances. When SpotFleetOnDemandBase is greater than MinSize, then as your environment scales out, you’re guaranteed to get at least an additional SpotFleetOnDemandBase - MinSize Instances that are On-Demand before satisfying the SpotFleetOnDemandBase requirement.

In production environments, Spot Instances are particularly useful as part of a scalable, load-balanced environment. We don't recommend using Spot in a single-instance environment. If Spot Instances aren’t available, you might lose the entire capacity (a single instance) of your environment. You may still wish to use a Spot Instance in a single instance environment for development or testing. When you do, be sure to set both SpotFleetOnDemandBase and SpotFleetOnDemandAboveBasePercentage to zero. Any other settings result in an On-Demand Instance.
Notes

- Some older AWS accounts might provide Elastic Beanstalk with default instance types that don't support Spot Instances (for example, t1.micro). If you enable Spot Instance requests and you see the error None of the instance types you specified supports Spot, be sure to configure instance types that support Spot. To choose Spot Instance types, use the Spot Instance Advisor.
- Enabling Spot Instance requests requires using Amazon EC2 launch templates. When you configure this feature during environment creation or updates, Elastic Beanstalk attempts to configure your environment to use Amazon EC2 launch templates (if the environment isn't using them already). In this case, if your user policy lacks the necessary permissions, environment creation or updates might fail. Therefore, we recommend that you use our managed user policy or add the required permissions to your custom policies. For details about the required permissions, see the section called "Creating a custom user policy" (p. 856).

The following examples demonstrate different scenarios of setting the various scaling options. All examples assume a load-balanced environment with Spot Instance requests enabled.

Example 1: On-Demand and Spot as part of initial capacity

Option settings

<table>
<thead>
<tr>
<th>Option</th>
<th>Namespace</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>MinSize</td>
<td>aws:autoscaling:asg</td>
<td>10</td>
</tr>
<tr>
<td>MaxSize</td>
<td>aws:autoscaling:asg</td>
<td>24</td>
</tr>
<tr>
<td>SpotFleetOnDemandBase</td>
<td>aws:ec2:instances</td>
<td>4</td>
</tr>
<tr>
<td>SpotFleetOnDemandAboveBasePercentage</td>
<td>aws:ec2:instances</td>
<td>50</td>
</tr>
</tbody>
</table>

In this example, the environment starts with ten instances, of which seven are On-Demand (four base, and 50% of the six above base) and three are Spot. The environment can scale out up to 24 instances. As it scales out, the portion of On-Demand in the part of the fleet above the four base On-Demand instances is kept at 50%, up to a maximum of 24 instances overall, of which 14 are On-Demand (four base, and 50% of the 20 above base) and ten are Spot.

Example 2: All On-Demand initial capacity

Option settings

<table>
<thead>
<tr>
<th>Option</th>
<th>Namespace</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>MinSize</td>
<td>aws:autoscaling:asg</td>
<td>4</td>
</tr>
<tr>
<td>MaxSize</td>
<td>aws:autoscaling:asg</td>
<td>24</td>
</tr>
<tr>
<td>SpotFleetOnDemandBase</td>
<td>aws:ec2:instances</td>
<td>4</td>
</tr>
<tr>
<td>SpotFleetOnDemandAboveBasePercentage</td>
<td>aws:ec2:instances</td>
<td>50</td>
</tr>
</tbody>
</table>

In this example, the environment starts with four instances, all of which are On-Demand. The environment can scale out up to 24 instances. As it scales out, the portion of On-Demand in the part of the fleet above the four base On-Demand instances is kept at 50%, up to a maximum of 24 instances overall, of which 14 are On-Demand (four base, and 50% of the 20 above base) and ten are Spot.
Example 3: Additional On-Demand base beyond initial capacity

Option settings

<table>
<thead>
<tr>
<th>Option</th>
<th>Namespace</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>MinSize</td>
<td>aws:autoscaling:asg</td>
<td>3</td>
</tr>
<tr>
<td>MaxSize</td>
<td>aws:autoscaling:asg</td>
<td>24</td>
</tr>
<tr>
<td>SpotFleetOnDemandBase</td>
<td>aws:ec2:instances</td>
<td>4</td>
</tr>
<tr>
<td>SpotFleetOnDemandAboveBasePercentage</td>
<td>aws:ec2:instances</td>
<td>50</td>
</tr>
</tbody>
</table>

In this example, the environment starts with three instances, all of which are On-Demand. The environment can scale out up to 24 instances. The first additional instance above the initial three is On-Demand, to complete the four base On-Demand instances. As it scales out further, the portion of On-Demand in the part of the fleet above the four base On-Demand instances is kept at 50%, up to a maximum of 24 instances overall, of which 14 are On-Demand (four base, and 50% of the 20 above base) and ten are Spot.

Auto Scaling group configuration using the Elastic Beanstalk console

You can configure how Auto Scaling works by editing Capacity on the environment’s Configuration page in the Elastic Beanstalk console (p. 390).

To configure the Auto Scaling group in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Capacity configuration category, choose Edit.
5. In the Auto Scaling group section, configure the following settings.

   - **Environment type** – Select Load balanced.
   - **Min instances** – The minimum number of EC2 instances that the group should contain at any time. The group starts with the minimum count and adds instances when the scale-up trigger condition is met.
   - **Max instances** – The maximum number of EC2 instances that the group should contain at any time.

   **Note**
   
   If you use rolling updates, be sure that the maximum instance count is higher than the Minimum instances in service setting (p. 447) for rolling updates.

   - **Fleet composition** – Select Combined purchase options and instance types to enable Spot Instance requests.

   For this example, select On-Demand Instances.

   - **Instance type** – The type of Amazon EC2 instance launched to run your application. For details, see the section called “Instance type” (p. 494).
• **AMI ID** – The machine image that Elastic Beanstalk uses to launch Amazon EC2 instances in your environment. For details, see the section called “AMI ID” (p. 494).

• **Availability Zones** – Choose the number of Availability Zones to spread your environment's instances across. By default, the Auto Scaling group launches instances evenly across all usable zones. To concentrate your instances in fewer zones, choose the number of zones to use. For production environments, use at least two zones to ensure that your application is available in case one Availability Zone goes out.

• **Placement** (optional) – Choose the Availability Zones to use. Use this setting if your instances need to connect to resources in specific zones, or if you have purchased reserved instances, which are zone-specific. If you al Cooldown: '720' Custom Availability Zones: 'us-west-2a,us-west-2b' MaxSize: '4' so set the number of zones, you must choose at least that many custom zones.

If you launch your environment in a custom VPC, you cannot configure this option. In a custom VPC, you choose Availability Zones for the subnets that you assign to your environment.

• **Scaling cooldown** – The amount of time, in seconds, to wait for instances to launch or terminate after scaling, before continuing to evaluate triggers. For more information, see Scaling Cooldowns.
Modify capacity

Configure the compute capacity of your environment and Auto Scaling settings to optimize the number of instances used.

### Auto Scaling Group

**Environment type**
- Load balanced

**Instances**
- Min: 1
- Max: 2

**Fleet composition**
Choose a mix of On-Demand and Spot Instances with multiple instance types. Spot Instances are automatically launched at the lowest available price.
- [On-Demand instances](#)
- [Combine purchase options and instances](#)

**Maximum spot price**
The maximum price per instance-hour, in USD, that you’re willing to pay for a Spot Instance. Setting a custom price limits your chances to turn on Spot instances.
- [Default - the On-Demand price for each instance type (recommended)](#)
- [Set your maximum price](#)

**On-Demand base**
The minimum number of On-Demand instances that your Auto Scaling group provisions before considering Spot Instances as your environment scales out.
- 0

**On-Demand above base**
The percentage of On-Demand instances as part of any additional capacity that your Auto Scaling group provisions beyond the On-Demand base instances.
- 70

**Instance type**
- t2.micro

**AMI ID**
- ami-0c0f37f83da1542ca

**Availability Zones**
Number of Availability Zones (AZs) to use.
- Any

**Placement**
Specify Availability Zones (AZs) to use.
- [Choose Availability Zones (AZs)](#)

---

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6. Choose **Apply**.

**Auto Scaling group configuration using the EB CLI**

When you create an environment using the `eb create` (p. 973) command, you can specify a few options related to your environment's Auto Scaling group. These options help you control the environment's capacity.

---

---

**--single**

An option to create the environment with a single Amazon EC2 instance and without a load balancer. Without this option, a load-balanced environment is created.

---

---

**--instance-types**

A list of Amazon EC2 instance types you want your environment to use.

---

---

**--enable-spot, --spot-max-price**

Options related to enabling and configuring Spot Instance requests.

---

The following example creates an environment and configures the Auto Scaling group to enable Spot Instance requests for the new environment, with three possible instance types to use.

```bash
$ eb create --enable-spot --instance-types "t2.micro,t3.micro,t3.small"
```

**Configuration options**

Elastic Beanstalk provides configuration options (p. 595) for Auto Scaling settings in two namespaces: `aws:autoscaling:asg` (p. 614) and `aws:ec2:instances`.

The **aws:autoscaling:asg** namespace

The `aws:autoscaling:asg` (p. 614) namespace provides options for overall scale and availability.

The following configuration file (p. 662) example configures the Auto Scaling group to use two to four instances, specific availability zones, and a cooldown period of 12 minutes (720 seconds).

```plaintext
option_settings:
  aws:autoscaling:asg:
    Availability Zones: Any
    Cooldown: '720'
    Custom Availability Zones: 'us-west-2a,us-west-2b'
    MaxSize: '4'
    MinSize: '2'
```

The **aws:ec2:instances** namespace

The `aws:ec2:instances` (p. 625) namespace provides options related to your environment's instances, including Spot Instance management. It complements `aws:autoscaling:launchconfiguration` (p. 615) and `aws:autoscaling:asg` (p. 614).

When you update your environment configuration and remove one or more instance types from the `InstanceTypes` option, Elastic Beanstalk terminates any Amazon EC2 instances running on any of

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the removed instance types. Your environment’s Auto Scaling group then launches new instances, as necessary to complete the desired capacity, using your current specified instance types.

The following configuration file example configures the Auto Scaling group to enable Spot Instance requests for your environment, with three possible instance types to use, at least one On-Demand Instance as baseline capacity, and a sustained 33% of On-Demand Instances for any additional capacity.

```yaml
option_settings:
  aws:ec2:instances:
    EnableSpot: true
    InstanceTypes: 't2.micro,t3.micro,t3.small'
    SpotFleetOnDemandBase: '1'
    SpotFleetOnDemandAboveBasePercentage: '33'
```

To choose Spot Instance types, use the Spot Instance Advisor.

Auto Scaling triggers

The Auto Scaling group in your Elastic Beanstalk environment uses two Amazon CloudWatch alarms to trigger scaling operations. The default triggers scale when the average outbound network traffic from each instance is higher than 6 MB or lower than 2 MB over a period of five minutes. To use Amazon EC2 Auto Scaling effectively, configure triggers that are appropriate for your application, instance type, and service requirements. You can scale based on several statistics including latency, disk I/O, CPU utilization, and request count.

For more information about CloudWatch metrics and alarms, see Amazon CloudWatch Concepts in the Amazon CloudWatch User Guide.

Configuring Auto Scaling triggers

You can configure the triggers that adjust the number of instances in your environment’s Auto Scaling group in the Elastic Beanstalk console.

To configure triggers in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Capacity configuration category, choose Edit.
5. In the Scaling triggers section, configure the following settings:
   
   - **Metric** – Metric used for your Auto Scaling trigger.
   - **Statistic** – Statistic calculation the trigger should use, such as Average.
   - **Unit** – Unit for the trigger metric, such as Bytes.
   - **Period** – Specifies how frequently Amazon CloudWatch measures the metrics for your trigger.
   - **Breach duration** – Amount of time, in minutes, a metric can be outside of the upper and lower thresholds before triggering a scaling operation.
   - **Upper threshold** – If the metric exceeds this number for the breach duration, a scaling operation is triggered.
   - **Scale up increment** – The number of Amazon EC2 instances to add when performing a scaling activity.
• **Lower threshold** – If the metric falls below this number for the breach duration, a scaling operation is triggered.

• **Scale down increment** – The number of Amazon EC2 instances to remove when performing a scaling activity.

6. Choose **Apply**.
The **aws:autoscaling:trigger** namespace

Elastic Beanstalk provides configuration options (p. 595) for Auto Scaling settings in the **aws:autoscaling:trigger** (p. 622) namespace. Settings in this namespace are organized by the resource that they apply to.

```
option_settings:
  AWSEBAutoScalingScaleDownPolicy.aws:autoscaling:trigger:
    LowerBreachScaleIncrement: '-1'
  AWSEBAutoScalingScaleUpPolicy.aws:autoscaling:trigger:
    UpperBreachScaleIncrement: '1'
  AWSEBCloudwatchAlarmHigh.aws:autoscaling:trigger:
    UpperThreshold: '6000000'
    UpperThreshold: '6000000'
    MeasureName: NetworkOut
    Period: '5'
    Unit: Bytes
```

Scheduled Auto Scaling actions

To optimize your environment's use of Amazon EC2 instances through predictable periods of peak traffic, configure your Amazon EC2 Auto Scaling group to change its instance count on a schedule. You can configure your environment with a recurring action to scale up each day in the morning, and scale down at night when traffic is low. For example, if you have a marketing event that will drive traffic to your site for a limited period of time, you can schedule a one-time event to scale up when it starts, and another to scale down when it ends.

You can define up to 120 active scheduled actions per environment. Elastic Beanstalk also retains up to 150 expired scheduled actions, which you can reuse by updating their settings.

Configuring scheduled actions

You can create scheduled actions for your environment's Auto Scaling group in the Elastic Beanstalk console.

**To configure scheduled actions in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Capacity** configuration category, choose **Edit**.
5. In the **Time-based scaling** section, choose **Add scheduled action**.
6. Fill in the following scheduled action settings:

- **Name** – Specify a unique name of up to 255 alphanumeric characters, with no spaces.
- **Instances** – Choose the minimum and maximum instance count to apply to the Auto Scaling group.
- **Desired capacity** (optional) – Set the initial desired capacity for the Auto Scaling group. After the scheduled action is applied, triggers adjust the desired capacity based on their settings.
- **Occurrence** – Choose **Recurring** to repeat the scaling action on a schedule.
- **Start time** – For one-time actions, choose the date and time to run the action. For recurrent actions, a start time is optional. Specify it to choose the earliest time the action is performed. After this time, the action recurs according to the **Recurrence** expression.
- **Recurrence** – Use a Cron expression to specify the frequency with which you want the scheduled action to occur. For example, 30 6 * * 2 runs the action every Tuesday at 6:30 AM UTC.
- **End time** (optional) – Optional for recurrent actions. If specified, the action recurs according to the **Recurrence** expression, and is not performed again after this time.

When a scheduled action ends, Auto Scaling doesn't automatically go back to its previous settings. Configure a second scheduled action to return Auto Scaling to the original settings as needed.

7. Choose **Add**.
8. Choose **Apply**.

**Note**
Scheduled actions will not be saved until applied.

**The aws:autoscaling:scheduledaction namespace**

If you need to configure a large number of scheduled actions, you can use configuration files (p. 662) or the Elastic Beanstalk API (p. 613) to apply the configuration option changes from a YAML or JSON file.
These methods also let you access the **Suspend option** (p. 621) to temporarily deactivate a recurrent scheduled action.

**Note**
When working with scheduled action configuration options outside of the console, use ISO 8601 time format to specify start and end times in UTC. For example, 2015-04-28T07:02Z. For more information about ISO 8601 time format, see Date and Time Formats. The dates must be unique across all scheduled actions.

Elastic Beanstalk provides configuration options for scheduled action settings in the `aws:autoscaling:scheduledaction` (p. 621) namespace. Use the `resource_name` field to specify the name of the scheduled action.

**Example Scheduled-scale-up-specific-time-long.config**

This configuration file instructs Elastic Beanstalk to scale out from five instances to 10 instances at 2015-12-12T00:00:00Z.

```
option_settings:
- namespace: aws:autoscaling:scheduledaction
  resource_name: ScheduledScaleUpSpecificTime
  option_name: MinSize
  value: '5'
- namespace: aws:autoscaling:scheduledaction
  resource_name: ScheduledScaleUpSpecificTime
  option_name: MaxSize
  value: '10'
- namespace: aws:autoscaling:scheduledaction
  resource_name: ScheduledScaleUpSpecificTime
  option_name: DesiredCapacity
  value: '5'
- namespace: aws:autoscaling:scheduledaction
  resource_name: ScheduledScaleUpSpecificTime
  option_name: StartTime
  value: '2015-12-12T00:00:00Z'
```

**Example Scheduled-scale-up-specific-time.config**

To use the shorthand syntax with the EB CLI or configuration files, prepend the resource name to the namespace.

```
option_settings:
  ScheduledScaleUpSpecificTime.aws:autoscaling:scheduledaction:
    MinSize: '5'
    MaxSize: '10'
    DesiredCapacity: '5'
    StartTime: '2015-12-12T00:00:00Z'
```

**Example Scheduled-scale-down-specific-time.config**

This configuration file instructs Elastic Beanstalk to scale in at 2015-12-12T07:00:00Z.

```
option_settings:
  ScheduledScaleDownSpecificTime.aws:autoscaling:scheduledaction:
    MinSize: '1'
    MaxSize: '1'
    DesiredCapacity: '1'
    StartTime: '2015-12-12T07:00:00Z'
```
Example Scheduled-periodic-scale-up.config

This configuration file instructs Elastic Beanstalk to scale out every day at 9AM. The action is scheduled to begin May 14, 2015 and end January 12, 2016.

```
option_settings:
  ScheduledPeriodicScaleUp.aws:autoscaling:scheduledaction:
    MinSize: '5'
    MaxSize: '10'
    DesiredCapacity: '5'
    StartTime: '2015-05-14T07:00:00Z'
    EndTime: '2016-01-12T07:00:00Z'
    Recurrence: 0 9 * * *
```

Example Scheduled-periodic-scale-down.config

This configuration file instructs Elastic Beanstalk to scale in to no running instance every day at 6PM. If you know that your application is mostly idle outside of business hours, you can create a similar scheduled action. If your application must be down outside of business hours, change MaxSize to 0.

```
option_settings:
  ScheduledPeriodicScaleDown.aws:autoscaling:scheduledaction:
    MinSize: '0'
    MaxSize: '1'
    DesiredCapacity: '0'
    StartTime: '2015-05-14T07:00:00Z'
    EndTime: '2016-01-12T07:00:00Z'
    Recurrence: 0 18 * * *
```

Example Scheduled-weekend-scale-down.config

This configuration file instructs Elastic Beanstalk to scale in every Friday at 6PM. If you know that your application doesn't receive as much traffic over the weekend, you can create a similar scheduled action.

```
option_settings:
  ScheduledWeekendScaleDown.aws:autoscaling:scheduledaction:
    MinSize: '1'
    MaxSize: '4'
    DesiredCapacity: '1'
    StartTime: '2015-12-12T07:00:00Z'
    EndTime: '2016-01-12T07:00:00Z'
    Recurrence: 0 18 * * 5
```

Auto Scaling health check setting

Amazon EC2 Auto Scaling monitors the health of each Amazon Elastic Compute Cloud (Amazon EC2) instance that it launches. If any instance terminates unexpectedly, Auto Scaling detects the termination and launches a replacement instance. By default, the Auto Scaling group created for your environment uses Amazon EC2 status checks. If an instance in your environment fails an Amazon EC2 status check, Auto Scaling takes it down and replaces it.

Amazon EC2 status checks only cover an instance's health, not the health of your application, server, or any Docker containers running on the instance. If your application crashes, but the instance that it runs on is still healthy, it may be kicked out of the load balancer, but Auto Scaling won't replace it automatically. The default behavior is good for troubleshooting. If Auto Scaling replaced the instance as soon as the application crashed, you might not realize that anything went wrong, even if it crashed quickly after starting up.
If you want Auto Scaling to replace instances whose application has stopped responding, you can use a configuration file (p. 662) to configure the Auto Scaling group to use Elastic Load Balancing health checks. The following example sets the group to use the load balancer's health checks, in addition to the Amazon EC2 status check, to determine an instance's health.

Example .ebextensions/autoscaling.config

```yaml
Resources:
  AWSEBAutoScalingGroup:
    Type: "AWS::AutoScaling::AutoScalingGroup"
    Properties:
      HealthCheckType: ELB
      HealthCheckGracePeriod: 300
```


By default, the Elastic Load Balancing health check is configured to attempt a TCP connection to your instance over port 80. This confirms that the web server running on the instance is accepting connections. However, you might want to customize the load balancer health check (p. 510) to ensure that your application, and not just the web server, is in a good state. The grace period setting sets the number of seconds that an instance can fail the health check without being terminated and replaced. Instances can recover after being kicked out of the load balancer, so give the instance an amount of time that is appropriate for your application.

## Load balancer for your Elastic Beanstalk environment

A load balancer distributes traffic among your environment's instances. When you enable load balancing (p. 474), AWS Elastic Beanstalk creates an Elastic Load Balancing load balancer dedicated to your environment. Elastic Beanstalk fully manages this load balancer, taking care of security settings and of terminating the load balancer when you terminate your environment.

Alternatively, you can choose to share a load balancer across several Elastic Beanstalk environments. With a shared load balancer, you save on operational cost by avoiding a dedicated load balancer for each environment. You also assume more of the management responsibility for the shared load balancer that your environments use.

Elastic Load Balancing has these load balancer types:

- **Classic Load Balancer** – The previous-generation load balancer. Routes HTTP, HTTPS, or TCP request traffic to different ports on environment instances.
- **Application Load Balancer** – An application layer load balancer. Routes HTTP or HTTPS request traffic to different ports on environment instances based on the request path.
- **Network Load Balancer** – A network layer load balancer. Routes TCP request traffic to different ports on environment instances. Supports both active and passive health checks.

Elastic Beanstalk supports all three load balancer types. The following table shows which types you can use with the two usage patterns:

<table>
<thead>
<tr>
<th>Load balancer type</th>
<th>Dedicated</th>
<th>Shared</th>
</tr>
</thead>
<tbody>
<tr>
<td>Classic Load Balancer</td>
<td>✓ Yes</td>
<td>✗ No</td>
</tr>
</tbody>
</table>

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By default, Elastic Beanstalk creates an Application Load Balancer for your environment when you enable load balancing with the Elastic Beanstalk console or the EB CLI. It configures the load balancer to listen for HTTP traffic on port 80 and forward this traffic to instances on the same port. You can choose the type of load balancer that your environment uses only during environment creation. Later, you can change settings to manage the behavior of your running environment's load balancer, but you can't change its type.

**Note**
Your environment must be in a VPC with subnets in at least two Availability Zones to create an Application Load Balancer. All new AWS accounts include default VPCs that meet this requirement. If your environment is in a VPC with subnets in only one Availability Zone, it defaults to a Classic Load Balancer. If you don't have any subnets, you can't enable load balancing.

You can create and manage environments with all load balancer types using the Elastic Beanstalk console, the EB CLI `eb create` (p. 973) command, or the Elastic Beanstalk APIs.

See the following topics to learn about each load balancer type that Elastic Beanstalk supports, its functionality, how to configure and manage it in an Elastic Beanstalk environment, and how to configure a load balancer to upload access logs (p. 561) to Amazon S3.

**Topics**
- Configuring a Classic Load Balancer (p. 511)
- Configuring an Application Load Balancer (p. 520)
- Configuring a shared Application Load Balancer (p. 538)
- Configuring a Network Load Balancer (p. 552)
- Configuring access logs (p. 561)

## Configuring a Classic Load Balancer

When you enable load balancing (p. 474), your AWS Elastic Beanstalk environment is equipped with an Elastic Load Balancing load balancer to distribute traffic among the instances in your environment. Elastic Load Balancing supports several load balancer types. To learn about them, see the Elastic Load Balancing User Guide. Elastic Beanstalk can create a load balancer for you, or let you specify a shared load balancer that you've created.

This topic describes the configuration of a Classic Load Balancer that Elastic Beanstalk creates and dedicates to your environment. For information about configuring all the load balancer types that Elastic Beanstalk supports, see Load balancer for your Elastic Beanstalk environment (p. 510).

**Note**
You can choose the type of load balancer that your environment uses only during environment creation. Later, you can change settings to manage the behavior of your running environment's load balancer, but you can't change its type.

## Introduction

A Classic Load Balancer is the Elastic Load Balancing previous-generation load balancer. It supports routing HTTP, HTTPS, or TCP request traffic to different ports on environment instances.
When your environment uses a Classic Load Balancer, Elastic Beanstalk configures it by default to listen for HTTP traffic on port 80 and forward it to instances on the same port. To support secure connections, you can configure your load balancer with a listener on port 443 and a TLS certificate.

The load balancer uses a health check to determine whether the Amazon EC2 instances running your application are healthy. The health check makes a request to a specified URL at a set interval. If the URL returns an error message, or fails to return within a specified timeout period, the health check fails.

If your application performs better by serving multiple requests from the same client on a single server, you can configure your load balancer to use sticky sessions. With sticky sessions, the load balancer adds a cookie to HTTP responses that identifies the Amazon EC2 instance that served the request. When a subsequent request is received from the same client, the load balancer uses the cookie to send the request to the same instance.

With cross-zone load balancing, each load balancer node for your Classic Load Balancer distributes requests evenly across the registered instances in all enabled Availability Zones. If cross-zone load balancing is disabled, each load balancer node distributes requests evenly across the registered instances in its Availability Zone only.

When an instance is removed from the load balancer because it has become unhealthy or the environment is scaling down, connection draining gives the instance time to complete requests before closing the connection between the instance and the load balancer. You can change the amount of time given to instances to send a response, or disable connection draining completely.

Note
Connection draining is enabled by default when you create an environment with the Elastic Beanstalk console or the EB CLI. For other clients, you can enable it with configuration options (p. 520).

You can use advanced load balancer settings to configure listeners on arbitrary ports, modify additional sticky session settings, and configure the load balancer to connect to EC2 instances securely. These settings are available through configuration options (p. 520) that you can set by using configuration files in your source code, or directly on an environment by using the Elastic Beanstalk API. Many of these settings are also available in the Elastic Beanstalk console. In addition, you can configure a load balancer to upload access logs (p. 561) to Amazon S3.

Configuring a Classic Load Balancer using the Elastic Beanstalk console

You can use the Elastic Beanstalk console to configure a Classic Load Balancer's ports, HTTPS certificate, and other settings, during environment creation or later when your environment is running.

To configure a Classic Load Balancer in the Elastic Beanstalk console during environment creation

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments.
3. Choose Create a new environment (p. 402) to start creating your environment.
4. On the wizard's main page, before choosing Create environment, choose Configure more options.
5. Choose the High availability configuration preset.

Alternatively, in the Capacity configuration category, configure a Load balanced environment type. For details, see Capacity (p. 410).
6. In the Load balancer configuration category, choose Edit.
7. Select the Classic Load Balancer option, if it isn't already selected.
8. Make any Classic Load Balancer configuration changes that your environment requires.
9. Choose Save, and then make any other configuration changes that your environment requires.
10. Choose Create environment.

To configure a running environment's Classic Load Balancer in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Load balancer configuration category, choose Edit.
   
   Note
   If the Load balancer configuration category doesn't have an Edit button, your environment doesn't have a load balancer. To learn how to set one up, see Changing environment type (p. 474).

5. Make the Classic Load Balancer configuration changes that your environment requires.
6. Choose Apply.

Classic Load Balancer settings
- Listeners (p. 513)
- Sessions (p. 517)
- Cross-zone load balancing (p. 517)
- Connection draining (p. 517)
- Health check (p. 518)

Listeners

Use this list to specify listeners for your load balancer. Each listener routes incoming client traffic on a specified port using a specified protocol to your instances. Initially, the list shows the default listener, which routes incoming HTTP traffic on port 80 to your environment's instance servers that are listening to HTTP traffic on port 80.
To configure an existing listener

1. Select the check box next to its table entry, choose Actions, and then choose the action you want.
2. If you chose Edit, use the Classic Load Balancer listener dialog box to edit settings, and then choose Save.

For example, you can edit the default listener and change the Protocol from HTTP to TCP if you want the load balancer to forward a request as is. This prevents the load balancer from rewriting headers (including X-Forwarded-For). The technique doesn't work with sticky sessions.
To add a listener

1. Choose Add listener.
2. In the Classic Load Balancer listener dialog box, configure the settings you want, and then choose Add.

Adding a secure listener is a common use case. The example in the following image adds a listener for HTTPS traffic on port 443. This listener routes the incoming traffic to environment instance servers listening to HTTPS traffic on port 443.

Before you can configure an HTTPS listener, ensure that you have a valid SSL certificate. Do one of the following:

- If AWS Certificate Manager (ACM) is available in your AWS Region, create or import a certificate using ACM. For more information about requesting an ACM certificate, see Request a Certificate in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see Importing Certificates in the AWS Certificate Manager User Guide.
• If ACM isn't available in your AWS Region, upload your existing certificate and key to IAM. For more information about creating and uploading certificates to IAM, see Working with Server Certificates in the IAM User Guide.

For more detail on configuring HTTPS and working with certificates in Elastic Beanstalk, see Configuring HTTPS for your Elastic Beanstalk environment (p. 714).

For SSL certificate, choose the ARN of your SSL certificate. For example, arn:aws:iam::123456789012:server-certificate/abc/certs/build, or arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678.

For details about configuring HTTPS and working with certificates in Elastic Beanstalk, see Configuring HTTPS for your Elastic Beanstalk environment (p. 714).
**Sessions**

Select or clear the **Session stickiness enabled** box to enable or disable sticky sessions. Use **Cookie duration** to configure a sticky session's duration, up to **1000000** seconds. On the **Load balancer ports** list, select listener ports that the default policy (AWSEB-ELB-StickinessPolicy) applies to.

**Cross-zone load balancing**

Select or clear the **Load balancing across multiple Availability Zones enabled** box to enable or disable cross-zone load balancing.

**Connection draining**

Select or clear the **Connection draining enabled** box to enable or disable connection draining. Set the **Draining timeout**, up to **3600** seconds.
Health check

Use the following settings to configure load balancer health checks:

- **Health check path** – The path to which the load balancer sends health check requests. If you don't set the path, the load balancer attempts to make a TCP connection on port 80 to verify health.
- **Timeout** – The amount of time, in seconds, to wait for a health check response.
- **Interval** – The amount of time, in seconds, between health checks of an individual instance. The interval must be greater than the timeout.
- **Unhealthy threshold, Healthy threshold** – The number of health checks that must fail or pass, respectively, before Elastic Load Balancing changes an instance's health state.
Note
The Elastic Load Balancing health check doesn't affect the health check behavior of an environment's Auto Scaling group. Instances that fail an Elastic Load Balancing health check are not automatically replaced by Amazon EC2 Auto Scaling unless you manually configure Amazon EC2 Auto Scaling to do so. See Auto Scaling health check setting (p. 509) for details.

For more information about health checks and how they influence your environment's overall health, see Basic health reporting (p. 752).

Configuring a Classic Load Balancer using the EB CLI

The EB CLI prompts you to choose a load balancer type when you run `eb create` (p. 973).

```
$ eb create
Enter Environment Name
(default is my-app): test-env
Enter DNS CNAME prefix
(default is my-app): test-env-DLW24ED23SF

Select a load balancer type
```
1) classic
2) application
3) network
(default is 1):

Press Enter to select classic.

You can also specify a load balancer type by using the --elb-type option.

```
$ eb create test-env --elb-type classic
```

## Classic Load Balancer configuration namespaces

You can find settings related to Classic Load Balancers in the following namespaces:

- **aws:elb:healthcheck** *(p. 642)* – Configure the thresholds, check interval, and timeout for load balancer health checks.
- **aws:elasticbeanstalk:application** *(p. 628)* – Configure the health check URL.
- **aws:elb:loadbalancer** *(p. 642)* – Enable cross-zone load balancing. Assign security groups to the load balancer and override the default security group that Elastic Beanstalk creates. This namespace also includes deprecated options for configuring the standard and secure listeners that have been replaced by options in the aws:elb:listener namespace.
- **aws:elb:listener** *(p. 643)* – Configure the default listener on port 80, a secure listener on port 443, or additional listeners for any protocol on any port. If you specify aws:elb:listener as the namespace, settings apply to the default listener on port 80. If you specify a port (for example, aws:elb:listener:443), a listener is configured on that port.
- **aws:elb:policies** *(p. 645)* – Configure additional settings for your load balancer. Use options in this namespace to configure listeners on arbitrary ports, modify additional sticky session settings, and configure the load balancer to connect to Amazon EC2 instances securely.

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values *(p. 596)* for details.

### Example .ebextensions/loadbalancer-terminatehttps.config

The following example configuration file creates an HTTPS listener on port 443, assigns a certificate that the load balancer uses to terminate the secure connection, and disables the default listener on port 80. The load balancer forwards the decrypted requests to the EC2 instances in your environment on HTTP:80.

```yaml
option_settings:
  aws:elb:listener:443:
    ListenerProtocol: HTTPS
    SSLCertificateId: arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678
    InstancePort: 80
    InstanceProtocol: HTTP
  aws:elb:listener:
    ListenerEnabled: false
```

## Configuring an Application Load Balancer

When you enable load balancing *(p. 474)*, your AWS Elastic Beanstalk environment is equipped with an Elastic Load Balancing load balancer to distribute traffic among the instances in your environment.
Elastic Load Balancing supports several load balancer types. To learn about them, see the Elastic Load Balancing User Guide. Elastic Beanstalk can create a load balancer for you, or let you specify a shared load balancer that you've created.

This topic describes the configuration of an Application Load Balancer that Elastic Beanstalk creates and dedicates to your environment. See also the section called “Shared Application Load Balancer” (p. 538). For information about configuring all the load balancer types that Elastic Beanstalk supports, see the section called “Load balancer” (p. 510).

Note
You can choose the type of load balancer that your environment uses only during environment creation. You can change settings to manage the behavior of your running environment's load balancer, but you can't change its type. You also can't switch from a dedicated to a shared load balancer or vice versa.

Introduction
An Application Load Balancer inspects traffic at the application network protocol layer to identify the request's path so that it can direct requests for different paths to different destinations.

When your environment uses an Application Load Balancer, Elastic Beanstalk configures it by default to perform the same function as a Classic Load Balancer. The default listener accepts HTTP requests on port 80 and distributes them to the instances in your environment. You can add a secure listener on port 443 with a certificate to decrypt HTTPS traffic, configure health check behavior, and push access logs from the load balancer to an Amazon Simple Storage Service (Amazon S3) bucket.

Note
Unlike a Classic Load Balancer or a Network Load Balancer, an Application Load Balancer can't have transport layer (layer 4) TCP or SSL/TLS listeners. It supports only HTTP and HTTPS listeners. Additionally, it can't use backend authentication to authenticate HTTPS connections between the load balancer and backend instances.

In an Elastic Beanstalk environment, you can use an Application Load Balancer to direct traffic for certain paths to a different process on your web server instances. With a Classic Load Balancer, all traffic to a listener is routed to a single process on the backend instances. With an Application Load Balancer, you can configure multiple rules on the listener to route requests to certain paths to different backend process. You configure each process with the port that the process listens on.

For example, you could run a login process separately from your main application. While the main application on your environment's instances accepts the majority of requests and listens on port 80, your login process listens on port 5000 and accepts requests to the /login path. All incoming requests from clients come in on port 80. With an Application Load Balancer, you can configure a single listener for incoming traffic on port 80, with two rules that route traffic to two separate processes, depending on the path in the request. You add a custom rule that routes traffic to /login to the login process listening on port 5000. The default rule routes all other traffic to the main application process listening on port 80.

An Application Load Balancer rule maps a request to a target group. In Elastic Beanstalk, a target group is represented by a process. You can configure a process with a protocol, port, and health check settings. The process represents the process running on the instances in your environment. The default process is a listener on port 80 of the reverse proxy (nginx or Apache) that runs in front of your application.

Note
Outside of Elastic Beanstalk, a target group maps to a group of instances. A listener can use rules and target groups to route traffic to different instances based on the path. Within Elastic Beanstalk, all of your instances in your environment are identical, so the distinction is made between processes listening on different ports.

A Classic Load Balancer uses a single health check path for the entire environment. With an Application Load Balancer, each process has a separate health check path that is monitored by the load balancer and Elastic Beanstalk-enhanced health monitoring.
To use an Application Load Balancer, your environment must be in a default or custom VPC, and must have a service role with the standard set of permissions. If you have an older service role, you might need to update the permissions on it to include elasticloadbalancing:DescribeTargetHealth and elasticloadbalancing:DescribeLoadBalancers. For more information about Application Load Balancers, see What is an Application Load Balancer?.

**Note**
The Application Load Balancer health check doesn't use the Elastic Beanstalk health check path. Instead, it uses the specific path configured for each process separately.

**Configuring an Application Load Balancer using the Elastic Beanstalk console**

You can use the Elastic Beanstalk console to configure an Application Load Balancer's listeners, processes, and rules, during environment creation or later when your environment is running.

**To configure an Application Load Balancer in the Elastic Beanstalk console during environment creation**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments.
3. Choose Create a new environment to start creating your environment.
4. On the wizard's main page, before choosing Create environment, choose Configure more options.
5. Choose the High availability configuration preset.

   Alternatively, in the Capacity configuration category, configure a Load balanced environment type. For details, see Capacity (p. 410).
6. In the Load balancer configuration category, choose Edit.
7. Select the Application Load Balancer and Dedicated options, if they aren't already selected.
8. Make any Application Load Balancer configuration changes that your environment requires.
9. Choose Save, and then make any other configuration changes that your environment requires.
10. Choose Create environment.

To configure a running environment’s Application Load Balancer in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Load balancer configuration category, choose Edit.
   
   Note
   If the Load balancer configuration category doesn't have an Edit button, your environment doesn't have a load balancer. To learn how to set one up, see Changing environment type (p. 474).

5. Make the Application Load Balancer configuration changes that your environment requires.
6. Choose Apply.

Application Load Balancer settings
- Listeners (p. 524)
- Processes (p. 525)
Listeners

Use this list to specify listeners for your load balancer. Each listener routes incoming client traffic on a specified port using a specified protocol to one or more processes on your instances. Initially, the list shows the default listener, which routes incoming HTTP traffic on port 80 to a process named default.

To configure an existing listener
1. Select the check box next to its table entry, and then choose Actions, Edit.
2. Use the Application Load Balancer listener dialog box to edit settings, and then choose Save.

To add a listener
1. Choose Add listener.
2. In the Application Load Balancer listener dialog box, configure the settings you want, and then choose Add.

Use the Application Load Balancer listener dialog box settings to choose the port and protocol on which the listener listens to traffic, and the process to route the traffic to. If you choose the HTTPS protocol, configure SSL settings.
Before you can configure an HTTPS listener, ensure that you have a valid SSL certificate. Do one of the following:

- If AWS Certificate Manager (ACM) is available in your AWS Region, create or import a certificate using ACM. For more information about requesting an ACM certificate, see Request a Certificate in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see Importing Certificates in the AWS Certificate Manager User Guide.

- If ACM isn’t available in your AWS Region, upload your existing certificate and key to IAM. For more information about creating and uploading certificates to IAM, see Working with Server Certificates in the IAM User Guide.

For more detail on configuring HTTPS and working with certificates in Elastic Beanstalk, see Configuring HTTPS for your Elastic Beanstalk environment (p. 714).

**Processes**

Use this list to specify processes for your load balancer. A process is a target for listeners to route traffic to. Each listener routes incoming client traffic on a specified port using a specified protocol to one or more processes on your instances. Initially, the list shows the default process, which listens to incoming HTTP traffic on port 80.
You can edit the settings of an existing process, or add a new process. To start editing a process on the list or adding a process to it, use the same steps listed for the listener list (p. 524). The Environment process dialog box opens.

**Application Load Balancer's environment process dialog box settings**

- **Definition** (p. 526)
- **Health check** (p. 527)
- **Sessions** (p. 529)

**Definition**

Use these settings to define the process: its **Name**, and the **Port** and **Protocol** on which it listens to requests.

**Environment process**

![Environment process dialog box](image)
Health check

Use the following settings to configure process health checks:

- **HTTP code** – The HTTP status code designating a healthy process.
- **Path** – The health check request path for the process.
- **Timeout** – The amount of time, in seconds, to wait for a health check response.
- **Interval** – The amount of time, in seconds, between health checks of an individual instance. The interval must be greater than the timeout.
- **Unhealthy threshold, Healthy threshold** – The number of health checks that must fail or pass, respectively, before Elastic Load Balancing changes an instance's health state.
- **Deregistration delay** – The amount of time, in seconds, to wait for active requests to complete before deregistering an instance.
**Health check**

**HTTP code**
HTTP status code of a healthy instance in your environment.

**Path**
Path to which the load balancer sends HTTP health check requests.

**Timeout**
Amount of time to wait for a health check response.

5 seconds

**Interval**
Amount of time between health checks of an individual instance. The interval must be greater than the timeout.

15 seconds

**Unhealthy threshold**
The number of consecutive health check failures required to designate the instance as unhealthy.

5 requests

**Healthy threshold**
The number of consecutive successful health checks required to designate the instance as healthy.

3 requests

**Deregistration delay**
Amount of time to wait for active requests to complete before deregistering.

20 seconds
**Note**
The Elastic Load Balancing health check doesn't affect the health check behavior of an environment's Auto Scaling group. Instances that fail an Elastic Load Balancing health check are not automatically replaced by Amazon EC2 Auto Scaling unless you manually configure Amazon EC2 Auto Scaling to do so. See Auto Scaling health check setting (p. 509) for details.

For more information about health checks and how they influence your environment's overall health, see Basic health reporting (p. 752).

**Sessions**
Select or clear the **Stickiness policy enabled** box to enable or disable sticky sessions. Use **Cookie duration** to configure a sticky session's duration, up to **604800** seconds.

**Rules**
Use this list to specify custom listener rules for your load balancer. A rule maps requests that the listener receives on a specific path pattern to a target process. Each listener can have multiple rules, routing requests on different paths to different processes on your instances.

Rules have numeric priorities that determine the precedence in which they are applied to incoming requests. For each new listener you add, Elastic Beanstalk adds a default rule that routes all the listener's traffic to the default process. The default rule's precedence is the lowest; it's applied if no other rule for the same listener matches the incoming request. Initially, if you haven't added custom rules, the list is empty. Default rules of all listeners aren't displayed.
You can edit the settings of an existing rule, or add a new rule. To start editing a rule on the list or adding a rule to it, use the same steps listed for the listener list (p. 524). The Listener rule dialog box opens, with the following settings:

- **Name** – The rule's name.
- **Listener port** – The port of the listener that the rule applies to.
- **Priority** – The rule's priority. A lower priority number has higher precedence. Priorities of a listener's rules must be unique.
- **Match conditions** – A list of request URL conditions that the rule applies to. There are two types of conditions: **HostHeader** (the URL's domain part), and **PathPattern** (the URL's path part). You can add up to five conditions. Each condition value is up to 128 characters long, and can include wildcard characters.
- **Process** – The process to which the load balancer routes requests that match the rule.

When editing any existing rule, you can't change its **Name** and **Listener port**.
Access log capture

Use these settings to configure Elastic Load Balancing to capture logs with detailed information about requests sent to your Application Load Balancer. Access log capture is disabled by default. When Store logs is enabled, Elastic Load Balancing stores the logs in the S3 bucket that you configure. The Prefix setting specifies a top-level folder in the bucket for the logs. Elastic Load Balancing places the logs in a folder named AWSLogs under your prefix. If you don't specify a prefix, Elastic Load Balancing places its folder at the root level of the bucket.

**Note**

If the Amazon S3 bucket that you configure for access log capture isn't the bucket that Elastic Beanstalk created for your account, be sure to add a user policy with the appropriate permissions to your AWS Identity and Access Management (IAM) users. The managed user policies (p. 855) that Elastic Beanstalk provides only cover permissions to Elastic Beanstalk-managed resources.
For details about access logs, including permissions and other requirements, see Access logs for your Application Load Balancer.

Example: Application Load Balancer with a secure listener and two processes

In this example, your application requires end-to-end traffic encryption and a separate process for handling administrative requests.

To configure your environment's Application Load Balancer to meet these requirements, you remove the default listener, add an HTTPS listener, indicate that the default process listens to port 443 on HTTPS, and add a process and a listener rule for admin traffic on a different path.

To configure the load balancer for this example

1. **Add a secure listener.** For **Port**, type **443**. For **Protocol**, select **HTTPS**. For **SSL certificate**, select the ARN of your SSL certificate. For example, `arn:aws:iam::123456789012:server-certificate/abc/certs/build`, or `arn:aws:acm:us-east-2:123456789012:certificate/12345678-12ab-34cd-56ef-12345678

   For **Default process**, keep **default** selected.
You can now see your additional listener on the list.

2. *Disable the default port 80 HTTP listener.* For the default listener, turn off the **Enabled** option.
3. *Configure the default process to HTTPS.* Select the default process, and then for **Actions**, choose **Edit**. For **Port**, type **443**. For **Protocol**, select **HTTPS**.

4. *Add an admin process.* For **Name**, type **admin**. For **Port**, type **443**. For **Protocol**, select **HTTPS**. Under **Health check**, for **Path** type **/admin**.
5. **Add a rule for admin traffic.** For **Name**, type `admin`. For **Listener port**, type `443`. For **Match conditions**, add a **PathPattern** with the value `/admin/*`. For **Process**, select `admin`. 
Configuring an Application Load Balancer using the EB CLI

The EB CLI prompts you to choose a load balancer type when you run `eb create` (p. 973).

```
$ eb create
Enter Environment Name
(default is my-app): test-env
Enter DNS CNAME prefix
(default is my-app): test-env-DLW24ED23SF

Select a load balancer type
1) classic
2) application
3) network
```
(default is 2):

You can also specify a load balancer type with the --elb-type option.

```
$ eb create test-env --elb-type application
```

### Application Load Balancer namespaces

You can find settings related to Application Load Balancers in the following namespaces:

- `aws:elasticbeanstalk:environment` *(p. 631)* – Choose the load balancer type for the environment. The value for an Application Load Balancer is `application`.
  
  You can't set this option in configuration files *(Ebextensions (p. 662))*.

- `aws:elbv2:loadbalancer` *(p. 651)* – Configure access logs and other settings that apply to the Application Load Balancer as a whole.


- `aws:elbv2:listenerrule` *(p. 649)* – Configure rules that route traffic to different processes, depending on the request path. Rules are unique to Application Load Balancers.


### Example .ebextensions/alb-access-logs.config

The following configuration file enables access log uploads for an environment with an Application Load Balancer.

```
option_settings:
  aws:elbv2:loadbalancer:
    AccessLogsS3Bucket: DOC-EXAMPLE-BUCKET
    AccessLogsS3Enabled: 'true'
    AccessLogsS3Prefix: beanstalk-alb
```

### Example .ebextensions/alb-default-process.config

The following configuration file modifies health check and stickiness settings on the default process.

```
option_settings:
  aws:elasticbeanstalk:environment:process:default:
    DeregistrationDelay: '20'
    HealthCheckInterval: '15'
    HealthCheckPath: '/
    HealthCheckTimeout: '5'
    HealthyThresholdCount: '3'
    UnhealthyThresholdCount: '5'
    Port: '80'
    Protocol: HTTP
    StickinessEnabled: 'true'
    StickinessLBCookieDuration: '43200'
```

### Example .ebextensions/alb-secure-listener.config

The following configuration file adds a secure listener and a matching process on port 443.
### Example .ebextensions/alb-admin-rule.config

The following configuration file adds a secure listener with a rule that routes traffic with a request path of /admin to a process named admin that listens on port 4443.

```yaml
option_settings:
  aws:elbv2:listener:443:
    DefaultProcess: https
    ListenerEnabled: 'true'
    Protocol: HTTPS
  aws:elasticbeanstalk:environment:process:https:
    Port: '443'
    Protocol: HTTPS
  aws:elasticbeanstalk:environment:process:admin:
    HealthCheckPath: /admin
    Port: '4443'
    Protocol: HTTPS
  aws:elbv2:listerrule:admin:
    PathPatterns: /admin/*
    Priority: 1
    Process: admin
```

### Configuring a shared Application Load Balancer

When you enable load balancing (p. 474), your AWS Elastic Beanstalk environment is equipped with an Elastic Load Balancing load balancer to distribute traffic among the instances in your environment. Elastic Load Balancing supports several load balancer types. To learn about them, see the Elastic Load Balancing User Guide. Elastic Beanstalk can create a load balancer for you, or enable you to specify a shared load balancer that you've created.

This topic describes the configuration of a shared Application Load Balancer that you create and associate with your environment. See also the section called “Application Load Balancer” (p. 520). For information about configuring all the load balancer types that Elastic Beanstalk supports, see Load balancer for your Elastic Beanstalk environment (p. 510).

**Note**

You can choose the type of load balancer that your environment uses only during environment creation. You can change settings to manage the behavior of your running environment's load balancer, but you can't change its type. You also can't switch from a dedicated to a shared load balancer or vice versa.

### Introduction

A shared load balancer is a load balancer that you create and manage yourself using the Amazon Elastic Compute Cloud (Amazon EC2) service, and then use in multiple Elastic Beanstalk environments.
When you create a load-balanced, scaling environment and choose to use an Application Load Balancer, Elastic Beanstalk creates a load balancer dedicated to your environment by default. To learn what an Application Load Balancer is and how it works in an Elastic Beanstalk environment, see the introduction (p. 521) to configuring an Application Load Balancer for Elastic Beanstalk.

In some situations you might want to save the cost of having multiple dedicated load balancers. This can be helpful when you have multiple environments, for example, if your application is a suite of microservices instead of a monolithic service. In such cases you can choose to use a shared load balancer.

To use a shared load balancer, first create it in Amazon EC2 and add one or more listeners. During the creation of an Elastic Beanstalk environment, you then provide the load balancer and choose a listener port. Elastic Beanstalk associates the listener with the default process in your environment. You can add custom listener rules to route traffic from specific host headers and paths to other environment processes.

Elastic Beanstalk adds a tag to the shared load balancer. The tag name is `elasticbeanstalk:shared-elb-environment-count`, and its value is the number of environments sharing this load balancer.

Using a shared load balancer is different from using a dedicated one in several ways.

<table>
<thead>
<tr>
<th>Regarding</th>
<th>Dedicated Application Load Balancer</th>
<th>Shared Application Load Balancer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Management</td>
<td>Elastic Beanstalk creates and manages the load balancer, listeners, listener rules, and processes (target groups). Elastic Beanstalk also removes them when you terminate your environment. Elastic Beanstalk can set load balancer access log capture, if you choose that option.</td>
<td>You create and manage the load balancer and listeners outside of Elastic Beanstalk. Elastic Beanstalk creates and manages a default rule and a default process, and you can add rules and processes. Elastic Beanstalk removes the listener rules and processes that were added during environment creation.</td>
</tr>
<tr>
<td>Listener rules</td>
<td>Elastic Beanstalk creates a default rule for each listener, to route all traffic to the listener’s default process.</td>
<td>Elastic Beanstalk associates a default rule only with a port 80 listener, if one exists. If you choose a different default listener port, you have to associate the default rule with it (the Elastic Beanstalk console and EB CLI do this for you). To resolve listener rule condition conflicts across environments sharing the load balancer, Elastic Beanstalk adds the environment’s CNAME to the listener rule as a host header condition. Elastic Beanstalk treats rule priority settings as relative across environments sharing the load balancer, and maps them to absolute priorities during creation.</td>
</tr>
<tr>
<td>Security groups</td>
<td>Elastic Beanstalk creates a default security group and attaches it to the load balancer.</td>
<td>You can configure one or more security groups to use for the load balancer. If you don’t, Elastic Beanstalk checks if an existing security group that Elastic Beanstalk manages is already attached to the load balancer. If not, Elastic Beanstalk creates a security group and attaches it to the load balancer. Elastic Beanstalk deletes this security group when the last environment sharing the load balancer terminates.</td>
</tr>
</tbody>
</table>
### Updates

<table>
<thead>
<tr>
<th>Regarding</th>
<th>Dedicated Application Load Balancer</th>
<th>Shared Application Load Balancer</th>
</tr>
</thead>
<tbody>
<tr>
<td>Updates</td>
<td>You can update your Application Load Balancer after environment creation. You can edit listeners, listener rules, and processes. You can configure load balancer access log capture.</td>
<td>You can't use Elastic Beanstalk to configure access log capture in your Application Load Balancer, and you can't update listeners and listener rules after environment creation. You can only update processes (target groups). To configure access log capture, and to update listeners and listener rules, use Amazon EC2.</td>
</tr>
</tbody>
</table>

### Configuring a shared Application Load Balancer using the Elastic Beanstalk console

You can use the Elastic Beanstalk console to configure a shared Application Load Balancer during environment creation. You can select one of your account's sharable load balancers for use in the environment, select the default listener port, and configure additional processes and listener rules.

You can't edit your shared Application Load Balancer configuration in the Application Load Balancer console after your environment is created. To configure listeners, listener rules, processes (target groups), and access log capture, use Amazon EC2.

#### To configure an Application Load Balancer in the Elastic Beanstalk console during environment creation

1. Open the [Elastic Beanstalk console](https://console.aws.amazon.com/elasticbeanstalk), and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**.
3. Choose **Create a new environment** (p. 402) to start creating your environment.
4. On the wizard's main page, before choosing **Create environment**, choose **Configure more options**.
5. Choose the **High availability** configuration preset.

   Alternatively, in the **Capacity** configuration category, configure a **Load balanced** environment type. For details, see **Capacity** (p. 410).

6. In the **Load balancer** configuration category, choose **Edit**.
7. Select the **Application Load Balancer** option, if it isn't already selected, and then select the **Shared** option.
8. Make any shared Application Load Balancer configuration changes that your environment requires.
9. Choose Save, and then make any other configuration changes that your environment requires.
10. Choose Create environment.

**Shared Application Load Balancer settings**
- Shared Application Load Balancer (p. 541)
- Processes (p. 542)
- Rules (p. 545)

**Shared Application Load Balancer**

Use this section to choose a shared Application Load Balancer for your environment and configure default traffic routing.

Before you can configure a shared Application Load Balancer here, use Amazon EC2 to define at least one Application Load Balancer for sharing, with at least one listener, in your account. If you haven't done so already, you can choose Manage load balancers. Elastic Beanstalk opens the Amazon EC2 console in a new browser tab.

When you're done configuring shared load balancers outside of Elastic Beanstalk, configure the following settings on this console section:

- **Load balancer ARN** – The shared load balancer to use in this environment. Select from a list of load balancers or enter a load balancer Amazon Resource Name (ARN).
- **Default listener port** – A listener port that the shared load balancer listens on. Select from a list of existing listener ports. Traffic from this listener with the environment's CNAME in the host header is routed to a default process in this environment.

**Processes**

Use this list to specify processes for your shared load balancer. A process is a target for listeners to route traffic to. Initially, the list shows the default process, which receives traffic from the default listener.

**To configure an existing process**

1. Select the check box next to its table entry, and then choose Actions, Edit.
2. Use the Environment process dialog box to edit settings, and then choose Save.
To add a process

1. Choose Add process.
2. In the Environment process dialog box, configure the settings you want, and then choose Add.

Application Load Balancer's environment process dialog box settings

- Definition (p. 526)
- Health check (p. 543)
- Sessions (p. 545)

Definition

Use these settings to define the process: its Name, and the Port and Protocol on which it listens to requests.

![Environment process dialog box](image)

Health check

Use the following settings to configure process health checks:

- **HTTP code** – The HTTP status code designating a healthy process.
- **Path** – The health check request path for the process.
- **Timeout** – The amount of time, in seconds, to wait for a health check response.
- **Interval** – The amount of time, in seconds, between health checks of an individual instance. The interval must be greater than the timeout.
- **Unhealthy threshold, Healthy threshold** – The number of health checks that must fail or pass, respectively, before Elastic Load Balancing changes an instance's health state.
- **Deregistration delay** – The amount of time, in seconds, to wait for active requests to complete before deregistering an instance.
### Health check

**HTTP code**
HTTP status code of a healthy instance in your environment.

<table>
<thead>
<tr>
<th>Code</th>
</tr>
</thead>
</table>

**Path**
Path to which the load balancer sends HTTP health check requests.

<table>
<thead>
<tr>
<th>Path</th>
</tr>
</thead>
</table>

**Timeout**
Amount of time to wait for a health check response.

<table>
<thead>
<tr>
<th>Timeout</th>
</tr>
</thead>
</table>

**Interval**
Amount of time between health checks of an individual instance. The interval must be greater than the timeout.

<table>
<thead>
<tr>
<th>Interval</th>
</tr>
</thead>
</table>

**Unhealthy threshold**
The number of consecutive health check failures required to designate the instance as unhealthy.

<table>
<thead>
<tr>
<th>Threshold</th>
</tr>
</thead>
</table>

**Healthy threshold**
The number of consecutive successful health checks required to designate the instance as healthy.

<table>
<thead>
<tr>
<th>Threshold</th>
</tr>
</thead>
</table>

**Deregistration delay**
Amount of time to wait for active requests to complete before deregistering.

<table>
<thead>
<tr>
<th>Delay</th>
</tr>
</thead>
</table>
Note
The Elastic Load Balancing health check doesn't affect the health check behavior of an environment's Auto Scaling group. Instances that fail an Elastic Load Balancing health check are not automatically replaced by Amazon EC2 Auto Scaling unless you manually configure Amazon EC2 Auto Scaling to do so. See Auto Scaling health check setting (p. 509) for details.

For more information about health checks and how they influence your environment's overall health, see Basic health reporting (p. 752).

Sessions

Select or clear the Stickiness policy enabled box to enable or disable sticky sessions. Use Cookie duration to configure a sticky session's duration, up to 604800 seconds.

Rules

Use this list to specify custom listener rules for your shared load balancer. A rule maps requests that the listener receives on a specific path pattern to a target process. Each listener can have multiple rules, routing requests on different paths to different processes on instances of the different environments sharing the listener.

Rules have numeric priorities that determine the precedence in which they are applied to incoming requests. Elastic Beanstalk adds a default rule that routes all the default listener's traffic to the default process of your new environment. The default rule's precedence is the lowest; it's applied if no other rule for the same listener matches the incoming request. Initially, if you haven't added custom rules, the list is empty. The default rule isn't displayed.
You can edit the settings of an existing rule, or add a new rule. To start editing a rule on the list or adding a rule to it, use the same steps listed for the process list (p. 542). The **Listener rule** dialog box opens, with the following settings:

- **Name** – The rule's name.
- **Listener port** – The port of the listener that the rule applies to.
- **Priority** – The rule's priority. A lower priority number has higher precedence. Priorities of a listener's rules must be unique. Elastic Beanstalk treats rule priorities as relative across sharing environments, and maps them to absolute priorities during creation.
- **Match conditions** – A list of request URL conditions that the rule applies to. There are two types of conditions: **HostHeader** (the URL's domain part), and **PathPattern** (the URL's path part). One condition is reserved for the environment subdomain, and you can add up to four conditions. Each condition value is up to 128 characters in length, and can include wildcard characters.
- **Process** – The process to which the load balancer routes requests that match the rule.
Example: use a shared Application Load Balancer for a secure micro-service-based application

In this example, your application consists of several micro services, each implemented as an Elastic Beanstalk environment. In addition, you require end-to-end traffic encryption. We'll demonstrate one of the micro-service environments, which has a main process for user requests and a separate process for handling administrative requests.

To meet these requirements, use Amazon EC2 to create an Application Load Balancer that you'll share among your micro services. Add a secure listener on port 443 and the HTTPS protocol. Then add multiple SSL certificates to the listener—one per micro-service domain. For details about creating the Application Load Balancer and secure listener, see Create an Application Load Balancer and Create an HTTPS listener for your Application Load Balancer in the User Guide for Application Load Balancers.
In Elastic Beanstalk, configure each micro-service environment to use the shared Application Load Balancer and set the default listener port to 443. In the case of the particular environment that we're demonstrating here, indicate that the default process listens to port 443 on HTTPS, and add a process and a listener rule for admin traffic on a different path.

To configure the shared load balancer for this example

1. In the Shared Application Load Balancer section, select your load balancer, and then, for Default listener port, select 443. The listener port should already be selected if it's the only listener that the load balancer has.

2. Configure the default process to HTTPS. Select the default process, and then for Actions, choose Edit. For Port, enter 443. For Protocol, select HTTPS.
3. Add an admin process. For Name, enter admin. For Port, enter 443. For Protocol, select HTTPS. Under Health check, for Path enter /admin.

4. Add a rule for admin traffic. For Name, enter admin. For Listener port, enter 443. For Match conditions, add a PathPattern with the value /admin/*. For Process, select admin.
Configuring a shared Application Load Balancer using the EB CLI

The EB CLI prompts you to choose a load balancer type when you run `eb create` (p. 973). If you choose application (the default), and if your account has at least one sharable Application Load Balancer, the EB CLI also asks you if you want to use a shared Application Load Balancer. If you answer `y`, you are also prompted to select the load balancer and default port.

```bash
$ eb create
Enter Environment Name (default is my-app): test-env
Enter DNS CNAME prefix (default is my-app): test-env-DLW24ED23SF
Select a load balancer type
```
1) classic
2) application
3) network
(default is 2):

Your account has one or more sharable load balancers. Would you like your new environment to use a shared load balancer? (y/N) y

Select a shared load balancer
1) MySharedALB1 - arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/MySharedALB1/6d69caa75b15d46e
2) MySharedALB2 - arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/MySharedALB2/e574ea4c37ad2ec8
(default is 1): 2

Select a listener port for your shared load balancer
1) 80
2) 100
3) 443
(default is 1): 3

You can also specify a shared load balancer using command options.

$ eb create test-env --elb-type application --shared-lb MySharedALB2 --shared-lb-port 443

Shared Application Load Balancer namespaces

You can find settings related to shared Application Load Balancers in the following namespaces:

- **aws:elasticbeanstalk:environment** (p. 631) – Choose the load balancer type for the environment, and tell Elastic Beanstalk that you’ll use a shared load balancer.

  You can’t set these two options in configuration files ([Ebextensions (p. 662)]).

- **aws:elbv2:loadbalancer** (p. 651) – Configure the shared Application Load Balancer ARN and security groups.

- **aws:elbv2:listener** (p. 648) – Associate listeners of the shared Application Load Balancer with environment processes by listing listener rules.

- **aws:elbv2:listenerrule** (p. 649) – Configure listener rules that route traffic to different processes, depending on the request path. Rules are unique to Application Load Balancers—both dedicated and shared.

- **aws:elasticbeanstalk:environment:process** (p. 632) – Configure health checks and specify the port and protocol for the processes that run on your environment’s instances.

**Example .ebextensions/application-load-balancer-shared.config**

To get started with a shared Application Load Balancer, use the Elastic Beanstalk console, EB CLI, or API to set the load balancer type to **application** and choose to use a shared load balancer. Use a configuration file (p. 662) to configure the shared load balancer.

```
option_settings:
  aws:elbv2:loadbalancer:
    SharedLoadBalancer: arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/MySharedALB2/e574ea4c37ad2ec8
```

**Note**

You can configure this option only during environment creation.
Example .ebextensions/alb-shared-secure-listener.config

The following configuration file selects a default secure listener on port 443 for the shared load balancer, and sets the default process to listen to port 443.

```
option_settings:
  aws:elbv2:loadbalancer:
    SharedLoadBalancer: arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/MySharedALB2/e574ea4c37ad2ec8
  aws:elbv2:listener:443:
    rules: default
  aws:elasticbeanstalk:environment:process:default:
    Port: '443'
    Protocol: HTTPS
```

Example .ebextensions/alb-shared-admin-rule.config

The following configuration file builds on the previous example and adds a rule that routes traffic with a request path of /admin to a process named admin that listens on port 4443.

```
option_settings:
  aws:elbv2:loadbalancer:
    SharedLoadBalancer: arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/MySharedALB2/e574ea4c37ad2ec8
  aws:elbv2:listener:443:
    rules: default,admin
  aws:elasticbeanstalk:environment:process:default:
    Port: '443'
    Protocol: HTTPS
  aws:elasticbeanstalk:environment:process:admin:
    HealthCheckPath: /admin
    Port: '4443'
    Protocol: HTTPS
  aws:elbv2:listenerrule:admin:
    PathPatterns: /admin/*
    Priority: 1
    Process: admin
```

Configuring a Network Load Balancer

When you enable load balancing (p. 474), your AWS Elastic Beanstalk environment is equipped with an Elastic Load Balancing load balancer to distribute traffic among the instances in your environment. Elastic Load Balancing supports several load balancer types. To learn about them, see the Elastic Load Balancing User Guide. Elastic Beanstalk can create a load balancer for you, or let you specify a shared load balancer that you've created.

This topic describes the configuration of a Network Load Balancer that Elastic Beanstalk creates and dedicates to your environment. For information about configuring all the load balancer types that Elastic Beanstalk supports, see Load balancer for your Elastic Beanstalk environment (p. 510).

**Note**

You can choose the type of load balancer that your environment uses only during environment creation. You can change settings to manage the behavior of your running environment's load balancer, but you can't change its type.

Introduction

With a Network Load Balancer, the default listener accepts TCP requests on port 80 and distributes them to the instances in your environment. You can configure health check behavior, configure the listener port, or add a listener on another port.
Note
Unlike a Classic Load Balancer or an Application Load Balancer, a Network Load Balancer can't have application layer (layer 7) HTTP or HTTPS listeners. It only supports transport layer (layer 4) TCP listeners. HTTP and HTTPS traffic can be routed to your environment over TCP. To establish secure HTTPS connections between web clients and your environment, install a self-signed certificate (p. 715) on the environment's instances, and configure the instances to listen on the appropriate port (typically 443) and terminate HTTPS connections. The configuration varies per platform. See Configuring your application to terminate HTTPS connections at the instance (p. 720) for instructions. Then configure your Network Load Balancer to add a listener that maps to a process listening on the appropriate port.

A Network Load Balancer supports active health checks. These checks are based on messages to the root (/) path. In addition, a Network Load Balancer supports passive health checks. It automatically detects faulty backend instances and routes traffic only to healthy instances.

Configuring a Network Load Balancer using the Elastic Beanstalk console

You can use the Elastic Beanstalk console to configure a Network Load Balancer's listeners and processes during environment creation, or later when your environment is running.

To configure a Network Load Balancer in the Elastic Beanstalk console during environment creation

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments.
3. Choose Create a new environment (p. 402) to start creating your environment.
4. On the wizard's main page, before choosing Create environment, choose Configure more options.
5. Choose the High availability configuration preset.
   Alternatively, in the Capacity configuration category, configure a Load balanced environment type. For details, see Capacity (p. 410).
6. In the Load balancer configuration category, choose Edit.
7. Select the Network Load Balancer option, if it isn't already selected.
8. Make any Network Load Balancer configuration changes that your environment requires.
9. Choose Save, and then make any other configuration changes that your environment requires.
10. Choose Create environment.
To configure a running environment's Network Load Balancer in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Load balancer configuration category, choose Edit.

   Note
   If the Load balancer configuration category doesn't have an Edit button, your environment doesn't have a load balancer. To learn how to set one up, see Changing environment type (p. 474).

5. Make the Network Load Balancer configuration changes that your environment requires.
6. Choose Apply.

Network Load Balancer settings

- Listeners (p. 554)
- Processes (p. 555)

Listeners

Use this list to specify listeners for your load balancer. Each listener routes incoming client traffic on a specified port to a process on your instances. Initially, the list shows the default listener, which routes incoming traffic on port 80 to a process named default, which listens to port 80.

To configure an existing listener

1. Select the check box next to its table entry, and then choose Actions, Edit.
2. Use the Network Load Balancer listener dialog box to edit settings, and then choose Save.
To add a listener

1. Choose Add listener.
2. In the Network Load Balancer listener dialog box, configure the required settings, and then choose Add.

Use the Network Load Balancer listener dialog box to configure the port on which the listener listens to traffic, and to choose the process to which you want to route traffic (specified by the port that the process listens to).

Processes

Use this list to specify processes for your load balancer. A process is a target for listeners to route traffic to. Each listener routes incoming client traffic on a specified port to a process on your instances. Initially, the list shows the default process, which listens to incoming traffic on port 80.
You can edit the settings of an existing process, or add a new process. To start editing a process on the list or adding a process to it, use the same steps listed for the listener list (p. 524). The Environment process dialog box opens.

**Network Load Balancer's environment process dialog box settings**

- **Definition (p. 556)**
- **Health check (p. 556)**

**Definition**

Use these settings to define the process: its **Name** and the **Process port** on which it listens to requests.

**Health check**

Use the following settings to configure process health checks:
- **Interval** – The amount of time, in seconds, between health checks of an individual instance.
- **Healthy threshold** – The number of health checks that must pass before Elastic Load Balancing changes an instance's health state. (For Network Load Balancer, **Unhealthy threshold** is a read-only setting that is always equal to the healthy threshold value.)
- **Deregistration delay** – The amount of time, in seconds, to wait for active requests to complete before deregistering an instance.

### Health check

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Interval</strong></td>
<td>Amount of time between health checks of an individual instance.</td>
</tr>
<tr>
<td></td>
<td><img src="image" alt="Interval" /></td>
</tr>
<tr>
<td><strong>Healthy threshold</strong></td>
<td>The number of consecutive successful health checks required to designate the instance as healthy.</td>
</tr>
<tr>
<td></td>
<td><img src="image" alt="Healthy threshold" /></td>
</tr>
<tr>
<td><strong>Unhealthy threshold</strong></td>
<td>The number of consecutive health check failures required to designate the instance as unhealthy.</td>
</tr>
<tr>
<td></td>
<td><img src="image" alt="Unhealthy threshold" /></td>
</tr>
<tr>
<td><strong>Deregistration delay</strong></td>
<td>Amount of time to wait for active requests to complete before deregistering.</td>
</tr>
<tr>
<td></td>
<td><img src="image" alt="Deregistration delay" /></td>
</tr>
</tbody>
</table>

**Note**

The Elastic Load Balancing health check doesn't affect the health check behavior of an environment's Auto Scaling group. Instances that fail an Elastic Load Balancing health check will not automatically be replaced by Amazon EC2 Auto Scaling unless you manually configure Amazon EC2 Auto Scaling to do so. See **Auto Scaling health check setting** (p. 509) for details.

For more information about health checks and how they influence your environment's overall health, see **Basic health reporting** (p. 752).
Example: Network Load Balancer for an environment with end-to-end encryption

In this example, your application requires end-to-end traffic encryption. To configure your environment's Network Load Balancer to meet these requirements, you configure the default process to listen to port 443, add a listener to port 443 that routes traffic to the default process, and disable the default listener.

To configure the load balancer for this example

1. Configure the default process. Select the default process, and then, for Actions, choose Edit. For Process port, type 443.

![Environment process](image)

2. Add a port 443 listener. Add a new listener. For Listener port, type 443. For Process port, make sure that 443 is selected.
You can now see your additional listener on the list.

3. **Disable the default port 80 listener.** For the default listener, turn off the **Enabled** option.
Configuring a Network Load Balancer using the EB CLI

The EB CLI prompts you to choose a load balancer type when you run `eb create` (p. 973).

```
$ eb create
Enter Environment Name (default is my-app): test-env
Enter DNS CNAME prefix (default is my-app): test-env-DLW24ED23SF
Select a load balancer type
1) classic
2) application
3) network
(default is 1): 3
```

You can also specify a load balancer type with the `--elb-type` option.

```
$ eb create test-env --elb-type network
```

Network Load Balancer namespaces

You can find settings related to Network Load Balancers in the following namespaces:

- **aws:elasticbeanstalk:environment** (p. 631) – Choose the load balancer type for the environment. The value for a Network Load Balancer is `network`.

**Example .ebextensions/network-load-balancer.config**

To get started with a Network Load Balancer, use a configuration file (p. 662) to set the load balancer type to `network`.

```
option_settings:
  aws:elasticbeanstalk:environment:
    LoadBalancerType: network
```

**Note**

You can set the load balancer type only during environment creation.

**Example .ebextensions/nlb-default-process.config**

The following configuration file modifies health check settings on the default process.

```
option_settings:
  aws:elasticbeanstalk:environment:process:default:
    DeregistrationDelay: '20'
    HealthCheckInterval: '10'
```
Example .ebextensions/nlb-secure-listener.config

The following configuration file adds a listener for secure traffic on port 443 and a matching target process that listens to port 443.

```yaml
option_settings:
  aws:elbv2:listener:443:
    DefaultProcess: https
    ListenerEnabled: 'true'
  aws:elasticbeanstalk:environment:process:https:
    Port: '443'
```

The `DefaultProcess` option is named this way because of Application Load Balancers, which can have non-default listeners on the same port for traffic to specific paths (see Application Load Balancer (p. 520) for details). For a Network Load Balancer the option specifies the only target process for this listener.

In this example, we named the process `https` because it listens to secure (HTTPS) traffic. The listener sends traffic to the process on the designated port using the TCP protocol, because a Network Load Balancer works only with TCP. This is okay, because network traffic for HTTP and HTTPS is implemented on top of TCP.

### Configuring access logs

You can use configuration files (p. 662) to configure your environment's load balancer to upload access logs to an Amazon S3 bucket. See the following example configuration files on GitHub for instructions:

- `loadbalancer-accesslogs-existingbucket.config` – Configure the load balancer to upload access logs to an existing Amazon S3 bucket.
- `loadbalancer-accesslogs-newbucket.config` – Configure the load balancer to upload access logs to a new bucket.

### Adding a database to your Elastic Beanstalk environment

Elastic Beanstalk provides integration with Amazon Relational Database Service (Amazon RDS) to help you add a database instance to your Elastic Beanstalk environment. You can use Elastic Beanstalk to add a MySQL, PostgreSQL, Oracle, or SQL Server database to your environment during or after environment creation. When you add a database instance to your environment, Elastic Beanstalk provides connection information to your application by setting environment properties for the database hostname, port, user name, password, and database name.

A database instance that is part of your environment is tied to the lifecycle of your environment. You can't remove it from your environment once added. If you terminate the environment, the database instance is terminated as well. You can configure Elastic Beanstalk to save a snapshot of the database when you terminate your environment, and restore a database from a snapshot when you add a DB instance to an environment. You might incur charges for storing database snapshots. For more information, see the Backup Storage section of Amazon RDS Pricing.
For a production environment, you can launch a database instance outside of your environment (p. 899) and configure your application to connect to it outside of the functionality provided by Elastic Beanstalk. Using a database instance that is external to your environment requires additional security group and connection string configuration. However, it also lets you connect to the database from multiple environments, use database types not supported with integrated databases, perform blue/green deployments, and tear down your environment without affecting the database instance.

Sections
• Adding an Amazon RDS DB instance to your environment (p. 562)
• Connecting to the database (p. 565)
• Configuring an integrated RDS DB Instance using the console (p. 565)
• Configuring an integrated RDS DB Instance using configuration files (p. 566)

Adding an Amazon RDS DB instance to your environment

You can add a DB instance to your environment by using the Elastic Beanstalk console.

To add a DB instance to your environment
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.
5. Choose a DB engine, and enter a user name and password.
6. Choose Apply.

You can configure the following options:
• Snapshot – Choose an existing database snapshot. Elastic Beanstalk restores the snapshot and adds it to your environment. The default value is None, which lets you configure a new database using the other settings on this page.
• Engine – Choose a database engine.
• Engine version – Choose a specific version of the database engine.
• Instance class – Choose the DB instance class. For information about the DB instance classes, see https://aws.amazon.com/rds/.
• Storage – Choose the amount of storage to provision for your database. You can increase allocated storage later, but you cannot decrease it. For information about storage allocation, see Features.
• Username – Enter a user name of your choice using alphanumeric characters.
• Password – Enter a password of your choice containing 8–16 printable ASCII characters (excluding /, \, and @).
• Retention – Choose Create snapshot to create a snapshot of the database when you terminate your environment.
• Availability – Choose High (Multi-AZ) to run a warm backup in a second Availability Zone for high availability.
**Note**
Elastic Beanstalk creates a master user for the database using the user name and password you provide. To learn more about the master user and its privileges, see [Master User Account Privileges](#).
Modify database

Add an Amazon RDS SQL database to your environment for development and testing. AWS Elastic Beanstalk provides information to your instances by setting environment properties for the database hostname, username, password, table space, and schema. When you add a database to your environment, its lifecycle is tied to your environment's.

For production environments, you can configure your instances to connect to a database. Learn more

Restore a snapshot

Restore an existing snapshot in your account, or create a new database.

Snapshot

None

Database settings

Choose an engine and instance type for your environment's database.

Engine

mysql

Engine version

5.6.41

Instance class

db.t2.micro

Storage

Choose a number between 5 GB and 1024 GB.

5

Username


Password


Retention

Create snapshot

When you terminate your environment, your database instance is also terminated. Choose Create snapshot to save a snapshot of the database instance.
Adding a DB instance takes about 10 minutes. When the environment update is complete, the DB instance's hostname and other connection information are available to your application through the following environment properties:

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Endpoint.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections. The default value varies among DB engines.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: Port.</td>
</tr>
<tr>
<td>RDS_DB_NAME</td>
<td>The database name, ebdb.</td>
<td>On the Configuration tab on the Amazon RDS console: DB Name.</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>The username that you configured for your database.</td>
<td>On the Configuration tab on the Amazon RDS console: Master username.</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>The password that you configured for your database.</td>
<td>Not available for reference in the Amazon RDS console.</td>
</tr>
</tbody>
</table>

**Connecting to the database**

Use the connectivity information to connect to your DB from inside your application through environment variables. For more information about using Amazon RDS with your applications, see the following topics.

- Java SE – Connecting to a database (Java SE platforms) (p. 124)
- Java with Tomcat – Connecting to a database (Tomcat platforms) (p. 125)
- Node.js – Connecting to a database (p. 264)
- .NET – Connecting to a database (p. 202)
- PHP – Connecting to a database with a PDO or MySQLi (p. 324)
- Python – Connecting to a database (p. 351)
- Ruby – Connecting to a database (p. 368)

**Configuring an integrated RDS DB Instance using the console**

You can view and modify configuration settings for your DB instance in the Database section on the environment's Configuration page in the Elastic Beanstalk console (p. 390).

**To configure your environment’s DB instance in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
3. In the navigation pane, choose Configuration.
4. In the Database configuration category, choose Edit.

You can modify the Instance class, Storage, Password, Retention, and Availability settings after database creation. If you change the instance class, Elastic Beanstalk re-provisions the DB instance.

Warning
Don't modify settings on the DB instance outside of the functionality provided by Elastic Beanstalk (for example, in the Amazon RDS console). If you do, your Amazon RDS DB configuration might be out of sync with your environment's definition. When you update or restart your environment, the settings specified in the environment override any settings you made outside of Elastic Beanstalk.
If you need to modify settings that Elastic Beanstalk doesn't directly support, use Elastic Beanstalk configuration files (p. 566).

Configuring an integrated RDS DB Instance using configuration files

You can configure your environment's DB instance using configuration files (p. 662). Use the options in the aws:rds:dbinstance (p. 652) namespace. The following example modifies the allocated database storage size to 100 GB.

Example .ebextensions/db-instance-options.config

```yaml
option_settings:
  aws:rds:dbinstance:
    DBAllocatedStorage: 100
```

If you need to configure DB instance properties that Elastic Beanstalk doesn't support, you can still use a configuration file, and specify your settings using the resources key. The following example sets values to the StorageType and Iops Amazon RDS properties.

Example .ebextensions/db-instance-properties.config

```yaml
Resources:
  AWSEBRDSDatabase:
    Type: AWS::RDS::DBInstance
    Properties:
      StorageType: io1
      Iops: 1000
```

Your AWS Elastic Beanstalk environment security

Elastic Beanstalk provides several options that control the security of your environment and of the Amazon EC2 instances in it. This topic discusses the configuration of these options.

Sections
- Configuring your environment security (p. 567)
- Environment security configuration namespaces (p. 569)
Configuring your environment security

You can modify your Elastic Beanstalk environment security configuration in the Elastic Beanstalk console.

To configure environment security in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Security configuration category, choose Edit.

The following settings are available.

**Settings**

- Service role (p. 568)
- EC2 key pair (p. 568)
- IAM instance profile (p. 569)
Configuring your environment security

**Service role**

Select a service role (p. 839) to associate with your Elastic Beanstalk environment. Elastic Beanstalk assumes the service role when it accesses other AWS services on your behalf. For details, see Managing Elastic Beanstalk service roles (p. 839).

**EC2 key pair**

You can securely log in to the Amazon Elastic Compute Cloud (Amazon EC2) instances provisioned for your Elastic Beanstalk application with an Amazon EC2 key pair. For instructions on creating a key pair, see Creating a Key Pair Using Amazon EC2 in the Amazon EC2 User Guide for Linux Instances.

**Note**

When you create a key pair, Amazon EC2 stores a copy of your public key. If you no longer need to use it to connect to any environment instances, you can delete it from Amazon EC2. For details, see Deleting Your Key Pair in the Amazon EC2 User Guide for Linux Instances.
Choose an **EC2 key pair** from the drop-down menu to assign it to your environment's instances. When you assign a key pair, the public key is stored on the instance to authenticate the private key, which you store locally. The private key is never stored on AWS.

For more information about connecting to Amazon EC2 instances, see *Connect to Your Instance* and *Connecting to Linux/UNIX Instances from Windows using PuTTY* in the *Amazon EC2 User Guide for Linux Instances*.

**IAM instance profile**

An instance profile (p. 21) is an IAM role that is applied to instances launched in your Elastic Beanstalk environment. Amazon EC2 instances assume the instance profile role to sign requests to AWS and access APIs, for example, to upload logs to Amazon S3.

The first time you create an environment in the Elastic Beanstalk console, Elastic Beanstalk prompts you to create an instance profile with a default set of permissions. You can add permissions to this profile to provide your instances access to other AWS services. For details, see *Managing Elastic Beanstalk instance profiles* (p. 834).

**Environment security configuration namespaces**

Elastic Beanstalk provides configuration options (p. 595) in the following namespaces to enable you to customize the security of your environment:

- **aws:elasticbeanstalk:environment** (p. 631) – Configure the environment's service role using the `ServiceRole` option.
- **aws:autoscaling:launchconfiguration** (p. 615) – Configure permissions for the environment's Amazon EC2 instances using the `EC2KeyName` and `IamInstanceProfile` options.

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See *Recommended values* (p. 596) for details.

**Tagging resources in your Elastic Beanstalk environments**

You can apply tags to your AWS Elastic Beanstalk environments. Tags are key-value pairs associated with AWS resources. For information about Elastic Beanstalk resource tagging, use cases, tag key and value constraints, and supported resource types, see *Tagging Elastic Beanstalk application resources* (p. 386).

Elastic Beanstalk applies environment tags to the environment resource itself, as well as to other AWS resources that Elastic Beanstalk creates for the environment. You can use tags to manage permissions at the specific resource level within an environment. For more information, see *Tagging Your Amazon EC2 Resources* in the *Amazon EC2 User Guide for Linux Instances*.

By default, Elastic Beanstalk applies a few tags to your environment:

- **elasticbeanstalk:environment-name** – The name of the environment.
- **elasticbeanstalk:environment-id** – The environment ID.
- **Name** – Also the name of the environment. Name is used in the Amazon EC2 dashboard to identify and sort resources.
You can't edit these default tags.

You can specify tags when you create the Elastic Beanstalk environment. In an existing environment, you can add or remove tags, and update the values of existing tags. An environment can have up to 50 tags including the default tags.

**Adding tags during environment creation**

When you use the Elastic Beanstalk console to create an environment, you can specify tag keys and values on the **Modify tags** configuration page of the Create New Environment wizard (p. 402).

If you use the EB CLI to create an environment, use the `--tags` option with `eb create (p. 973)` to add tags.

```
~/.workspace/my-app$ eb create --tags mytag1=value1,mytag2=value2
```

With the AWS CLI or other API-based clients, use the `--tags` parameter on the `create-environment` command.

```
$ aws elasticbeanstalk create-environment \ 
   --tags Key=mytag1,Value=value1 Key=mytag2,Value=value2 \ 
   --application-name my-app --environment-name my-env --cname-prefix my-app --version-label v1 --template-name my-saved-config
```

Saved configurations (p. 599) include user-defined tags. When you apply a saved configuration that contains tags during environment creation, those tags are applied to the new environment, as long as you don't specify any new tags. If you add tags to an environment using one of the preceding methods, any tags defined in the saved configuration are discarded.

**Managing tags of an existing environment**

You can add, update, and delete tags in an existing Elastic Beanstalk environment. Elastic Beanstalk applies the changes to your environment's resources.

However, you can't edit the default tags that Elastic Beanstalk applies to your environment.
To manage an environment's tags in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.

2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Tags.

   The tag management page shows the list of tags that currently exist in the environment.

4. Add, update, or delete tags:

   - To add a tag, enter it into the empty boxes at the bottom of the list. To add another tag, choose Add tag and Elastic Beanstalk adds another pair of empty boxes.
   - To update a tag's key or value, edit the respective box in the tag's row.
   - To delete a tag, choose Remove next to the tag's value box.

5. Choose Apply.

If you use the EB CLI to update your environment, use `eb tags (p. 1010)` to add, update, delete, or list tags.
For example, the following command lists the tags in your default environment.

```
~/workspace/my-app$ eb tags --list
```

The following command updates the tag mytag1 and deletes the tag mytag2.

```
~/workspace/my-app$ eb tags --update mytag1=newvalue --delete mytag2
```

For a complete list of options and more examples, see `eb tags (p. 1010)`.

With the AWS CLI or other API-based clients, use the `list-tags-for-resource` command to list the tags of an environment.

```
```

Use the `update-tags-for-resource` command to add, update, or delete tags in an environment.

```
$ aws elasticbeanstalk update-tags-for-resource \
   --tags-to-add Key=mytag1,Value=newvalue --tags-to-remove mytag2 \
```

Specify both tags to add and tags to update in the `--tags-to-add` parameter of `update-tags-for-resource`. A nonexisting tag is added, and an existing tag's value is updated.

**Note**

To use these two AWS CLI commands with an Elastic Beanstalk environment, you need the environment's ARN. You can retrieve the ARN by using the following command.

```
$ aws elasticbeanstalk describe-environments
```

Environment properties and other software settings

The Modify software configuration page lets you configure the software on the Amazon Elastic Compute Cloud (Amazon EC2) instances that run your application. You can configure environment properties, AWS X-Ray debugging, instance log storing and streaming, and platform-specific settings.
Configure platform-specific settings

In addition to the standard set of options available for all environments, most Elastic Beanstalk platforms let you specify language-specific or framework-specific settings. These appear in the Platform options section of the Modify software page, and can take the following forms.

- **Preset environment properties** – The Ruby platform uses environment properties for framework settings, such as RACK_ENV and BUNDLE_WITHOUT.
- **Placeholder environment properties** – The Tomcat platform defines an environment property named JDBC_CONNECTION_STRING that is not set to any value. This type of setting was more common on older platform versions.
- **Configuration options** – Most platforms define configuration options (p. 595) in platform-specific or shared namespaces, such as aws:elasticbeanstalk:xray or aws:elasticbeanstalk:container:python.

### Configure platform-specific settings in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. Under **Platform options**, make necessary option setting changes.
6. Choose **Apply**.

For information about platform-specific options, and about getting environment property values in your code, see the platform topic for your language or framework:

- **Docker** – the section called “Environment configuration” (p. 77)
- **Go** – Using the Elastic Beanstalk Go platform (p. 91)
- **Java SE** – Using the Elastic Beanstalk Java SE platform (p. 117)
- **Tomcat** – Using the Elastic Beanstalk Tomcat platform (p. 106)
- **.NET Core on Linux** – Using the .NET Core on Linux platform (p. 145)
- **.NET** – Using the Elastic Beanstalk .NET platform (p. 177)
- **Node.js** – Using the Elastic Beanstalk Node.js platform (p. 232)
- **PHP** – Using the Elastic Beanstalk PHP platform (p. 267)
- **Python** – Using the Elastic Beanstalk Python platform (p. 327)
- **Ruby** – Using the Elastic Beanstalk Ruby platform (p. 354)

## Configuring environment properties

You can use **environment properties** to pass secrets, endpoints, debug settings, and other information to your application. Environment properties help you run your application in multiple environments for different purposes, such as development, testing, staging, and production.

In addition, when you add a database to your environment (p. 561), Elastic Beanstalk sets environment properties, such as `RDS_HOSTNAME`, that you can read in your application code to construct a connection object or string.

**Environment variables**

In most cases, environment properties are passed to your application as **environment variables**, but the behavior is platform dependent. For example, the **Java SE** platform (p. 117) sets environment variables that you retrieve with `System.getenv`, while the **Tomcat** platform (p. 106) sets Java system properties that you retrieve with `System.getProperty`. In general, properties are not visible if you connect to an instance and run env.

**To configure environment properties in the Elastic Beanstalk console**

1. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. Under **Environment properties**, enter key-value pairs.
6. Choose **Apply**.

**Environment property limits**

- **Keys** can contain any alphanumeric characters and the following symbols: _ . : / + \ - @

  The symbols listed are valid for environment property keys, but might not be valid for environment variable names on your environment’s platform. For compatibility with all platforms, limit environment properties to the following pattern: \[A-Z_][A-Z0-9_]*\n
- **Values** can contain any alphanumeric characters, white space, and the following symbols: _ . : / = + \ - @ ' ”

  **Note**
  Single and double quotation marks in values must be escaped.

- **Keys** can contain up to 128 characters. **Values** can contain up to 256 characters.
- **Keys and values** are case sensitive.
- The combined size of all environment properties cannot exceed 4,096 bytes when stored as strings with the format `key=value`.

**Software setting namespaces**

You can use a **configuration file** (p. 662) to set configuration options and perform other instance configuration tasks during deployments. Configuration options can be defined by the Elastic Beanstalk service or the platform that you use and are organized into **namespaces**.

You can use Elastic Beanstalk **configuration files** (p. 662) to set environment properties and configuration options in your source code. Use the `aws:elasticbeanstalk:application:environment namespace (p. 629)` to define environment properties.

**Example .ebextensions/options.config**

```
option_settings:
  aws:elasticbeanstalk:application:environment:
```
If you use configuration files or AWS CloudFormation templates to create custom resources (p. 684), you can use an AWS CloudFormation function to get information about the resource and assign it to an environment property dynamically during deployment. The following example from the elastic-beanstalk-samples GitHub repository uses the `Ref` function (p. 688) to get the ARN of an Amazon SNS topic that it creates, and assigns it to an environment property named `NOTIFICATION_TOPIC`.

**Notes**

- If you use an AWS CloudFormation function to define an environment property, the Elastic Beanstalk console displays the value of the property before the function is evaluated. You can use the `get-config` platform script (p. 38) to confirm the values of environment properties that are available to your application.
- The Multicontainer Docker (p. 58) platform doesn't use AWS CloudFormation to create container resources. As a result, this platform doesn't support defining environment properties using AWS CloudFormation functions.

**Example .Ebextensions/sns-topic.config**

```yaml
Resources:
  NotificationTopic:
    Type: AWS::SNS::Topic

option_settings:
  aws:elasticbeanstalk:application:environment:
    NOTIFICATION_TOPIC: "\"\{\"Ref\" : "NotificationTopic\"\}""
```

You can also use this feature to propagate information from AWS CloudFormation pseudo parameters. This example gets the current region and assigns it to a property named `AWS_REGION`.

**Example .Ebextensions/env-regionname.config**

```yaml
option_settings:
  aws:elasticbeanstalk:application:environment:
    AWS_REGION: "\"\{\"Ref\" : "AWS::Region\"\""
```

Most Elastic Beanstalk platforms define additional namespaces with options for configuring software that runs on the instance, such as the reverse proxy that relays requests to your application. For more information about the namespaces available for your platform, see the following:

- Go – Go configuration namespace (p. 93)
- Java SE – Java SE configuration namespace (p. 119)
- Tomcat – Tomcat configuration namespaces (p. 109)
- .NET Core on Linux – .NET Core on Linux configuration namespace (p. 147)
- Node.js – Node.js configuration namespace (p. 234)
- Python – Python configuration namespaces (p. 329)
- Ruby – Ruby configuration namespaces (p. 356)

Elastic Beanstalk provides many configuration options for customizing your environment. In addition to configuration files, you can also set configuration options using the console, saved configurations, the EB CLI, or the AWS CLI. See Configuration options (p. 595) for more information.
Accessing environment properties

In most cases, you access environment properties in your application code like an environment variable. In general, however, environment properties are passed only to the application and can't be viewed by connecting an instance in your environment and running `env`.

- **Go (p. 93)** – `os.Getenv`
  ```go
e endpoint := os.Getenv("API_ENDPOINT")
```  
- **Java SE (p. 118)** – `System.getenv`
  ```java
String endpoint = System.getenv("API_ENDPOINT");
```  
- **Tomcat (p. 109)** – `System.getProperty`
  ```java
String endpoint = System.getProperty("API_ENDPOINT");
```  
- **.NET Core on Linux (p. 147)** – `Environment.GetEnvironmentVariable`
  ```csharp
string endpoint = Environment.GetEnvironmentVariable("API_ENDPOINT");
```  
- **.NET (p. 178)** – `appConfig`
  ```csharp
NameValueCollection appConfig = ConfigurationManager.AppSettings;
string endpoint = appConfig["API_ENDPOINT"];
```  
- **Node.js (p. 234)** – `process.env`
  ```javascript
var endpoint = process.env.API_ENDPOINT
```  
- **PHP (p. 269)** – `$_SERVER`
  ```php
$endpoint = $_SERVER['API_ENDPOINT'];
```  
- **Python (p. 329)** – `os.environ`
  ```python
import os
endpoint = os.environ['API_ENDPOINT']
```  
- **Ruby (p. 355)** – `ENV`
  ```ruby
endpoint = ENV['API_ENDPOINT']
```

Outside of application code, such as in a script that runs during deployment, you can access environment properties with the `get-config` platform script (p. 38). See the `elastic-beanstalk-samples` GitHub repository for example configurations that use `get-config`.

### Configuring AWS X-Ray debugging

You can use the AWS Elastic Beanstalk console or a configuration file to run the AWS X-Ray daemon on the instances in your environment. X-Ray is an AWS service that gathers data about the requests that your application serves, and uses it to construct a service map that you can use to identify issues with your application and opportunities for optimization.
Note
Some regions don't offer X-Ray. If you create an environment in one of these regions, you can't run the X-Ray daemon on the instances in your environment.
For information about the AWS services offered in each region, see Region Table.

X-Ray provides an SDK that you can use to instrument your application code, and a daemon application that relays debugging information from the SDK to the X-Ray API.

Supported platforms
You can use the X-Ray SDK with the following Elastic Beanstalk platforms:

- **Go** - version 2.9.1 and later
- **Java 8** - version 2.3.0 and later
- **Java 8 with Tomcat 8** - version 2.4.0 and later
- **Node.js** - version 3.2.0 and later
- **Windows Server** - all platform versions released on or after December 18th, 2016
- **Python** - version 2.5.0 and later
On supported platforms, you can use a configuration option to run the X-Ray daemon on the instances in your environment. You can enable the daemon in the Elastic Beanstalk console (p. 579) or by using a configuration file (p. 579).

To upload data to X-Ray, the X-Ray daemon requires IAM permissions in the AWSXrayWriteOnlyAccess managed policy. These permissions are included in the Elastic Beanstalk instance profile (p. 21). If you don’t use the default instance profile, see Giving the Daemon Permission to Send Data to X-Ray in the AWS X-Ray Developer Guide.

Debugging with X-Ray requires the use of the X-Ray SDK. See the Getting Started with AWS X-Ray in the AWS X-Ray Developer Guide for instructions and sample applications.

If you use a platform version that doesn't include the daemon, you can still run it with a script in a configuration file. For more information, see Downloading and Running the X-Ray Daemon Manually (Advanced) in the AWS X-Ray Developer Guide.

Sections
- Configuring debugging (p. 579)
- The aws:elasticbeanstalk:xray namespace (p. 579)

Configuring debugging

You can enable the X-Ray daemon on a running environment in the Elastic Beanstalk console.

To enable debugging in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. In the AWS X-Ray section, select X-Ray daemon.
6. Choose Apply.

You can also enable this option during environment creation. For more information, see The create new environment wizard (p. 402).

The aws:elasticbeanstalk:xray namespace

You can use the XRayEnabled option in the aws:elasticbeanstalk:xray namespace to enable debugging.

To enable debugging automatically when you deploy your application, set the option in a configuration file (p. 662) in your source code, as follows.

Example .ebextensions/debugging.config

```
option_settings:
  aws:elasticbeanstalk:xray:
    XRayEnabled: true
```
Viewing your Elastic Beanstalk environment logs

AWS Elastic Beanstalk provides two ways to regularly view logs from the Amazon EC2 instances that run your application:

- Configure your Elastic Beanstalk environment to upload rotated instance logs to the environment's Amazon S3 bucket.
- Configure the environment to stream instance logs to Amazon CloudWatch Logs.

When you configure instance log streaming to CloudWatch Logs, Elastic Beanstalk creates CloudWatch Logs log groups for proxy and deployment logs on the Amazon EC2 instances, and transfers these log files to CloudWatch Logs in real time. For more information about instance logs, see Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment (p. 799).

In addition to instance logs, if you enable enhanced health (p. 755) for your environment, you can configure the environment to stream health information to CloudWatch Logs. When the environment's health status changes, Elastic Beanstalk adds a record to a health log group, with the new status and a description of the cause of the change. For information about environment health streaming, see Streaming Elastic Beanstalk environment health information to Amazon CloudWatch Logs (p. 818).

Configuring instance log viewing

To view instance logs, you can enable instance log rotation and log streaming in the Elastic Beanstalk console.

To configure instance log rotation and log streaming in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. In the S3 log storage section, select Rotate logs to enable uploading rotated logs to Amazon S3.

6. In the Instance log streaming to CloudWatch Logs section, configure the following settings:
   
   - **Log streaming** – Select to enable log streaming.
   - **Retention** – Specify the number of days to retain logs in CloudWatch Logs.
   - **Lifecycle** – Set to Delete logs upon termination to delete logs from CloudWatch Logs immediately if the environment is terminated, instead of waiting for them to expire.
7. Choose **Apply**.

After you enable log streaming, you can return to the **Software** configuration category or page and find the **Log Groups** link. Click this link to see your instance logs in the CloudWatch console.

### Configuring environment health log viewing

To view environment health logs, you can enable environment health log streaming in the Elastic Beanstalk console.

**To configure environment health log streaming in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Monitoring** configuration category, choose **Edit**.
5. Under **Health event streaming to CloudWatch Logs**, configure the following settings:
   
   - **Log streaming** – Choose to enable log streaming.
   - **Retention** – Specify the number of days to retain logs in CloudWatch Logs.
   - **Lifecycle** – Set to **Delete logs upon termination** to delete logs from CloudWatch Logs immediately if the environment is terminated, instead of waiting for them to expire.
6. Choose **Apply**.

After you enable log streaming, you can return to the **Monitoring** configuration category or page and find the **Log Group** link. Click this link to see your environment health logs in the CloudWatch console.
Log viewing namespaces

The following namespaces contain settings for log viewing:

- `aws:elasticbeanstalk:hostmanager (p. 637)` – Configure uploading rotated logs to Amazon S3.
- `aws:elasticbeanstalk:cloudwatch:logs (p. 629)` – Configure instance log streaming to CloudWatch.

Elastic Beanstalk environment notifications with Amazon SNS

You can configure your AWS Elastic Beanstalk environment to use Amazon Simple Notification Service (Amazon SNS) to notify you of important events that affect your application. Specify an email address during or after environment creation to receive emails from AWS when an error occurs, or when your environment's health changes.

**Note**

Elastic Beanstalk uses Amazon SNS for notifications. For details about Amazon SNS pricing, see [https://aws.amazon.com/sns/pricing/](https://aws.amazon.com/sns/pricing/).

When you configure notifications for your environment, Elastic Beanstalk creates an Amazon SNS topic for your environment. To send messages to an Amazon SNS topic, Elastic Beanstalk must have the required permission. For details, see [Configuring permissions to send notifications (p. 585)](https://docs.aws.amazon.com/elasticbeanstalk/latest/dg/configure-notification-platforms.html).

When a notable event (p. 795) occurs, Elastic Beanstalk sends a message to the topic. Amazon SNS relays messages it receives to the topic's subscribers. Notable events include environment creation errors and all changes in environment and instance health (p. 755). Events for Amazon EC2 Auto Scaling
operations (adding and removing instances from the environment) and other informational events don't trigger notifications.

The Elastic Beanstalk console lets you enter an email address to create an Amazon SNS topic and subscribe to it. Elastic Beanstalk manages the lifecycle of the topic, and deletes it when your environment is terminated or when you remove your email address in the environment management console (p. 390).

The `aws:elasticbeanstalk:sns:topics` namespace provides options for configuring an Amazon SNS topic by using configuration files, or by using a CLI or SDK. These methods let you configure the type of subscriber and the endpoint, so that the subscriber can be an Amazon SQS queue or HTTP URL.

You can only turn Amazon SNS notifications on or off. Depending on the size and composition of your environment, the frequency of notifications sent to the topic can be high. For notifications that are sent only under specific circumstances, you can configure your environment to publish custom metrics (p. 779) and set Amazon CloudWatch alarms (p. 790) to notify you when those metrics reach an unhealthy threshold.

**Configuring notifications using the Elastic Beanstalk console**

The Elastic Beanstalk console lets you enter an email address to create an Amazon SNS topic for your environment.

**To configure notifications in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**  
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Notifications configuration category, choose Edit.
5. Enter an email address.
Configuring notifications using configuration options

Use the options in the `aws:elasticbeanstalk:sns:topics` namespace (p. 639) to configure Amazon SNS notifications for your environment. You can set these options by using configuration files (p. 662), a CLI, or an SDK.

- **Notification Endpoint** – Email address, Amazon SQS queue, or URL to send notifications to. Setting this option creates an SQS queue and a subscription for the specified endpoint. If the endpoint is not an email address, you must also set the `Notification Protocol` option. SNS validates the value of `Notification Endpoint` based on the value of `Notification Protocol`. Setting this option multiple times creates additional subscriptions to the topic. Removing this option deletes the topic.

- **Notification Protocol** – The protocol used to send notifications to the `Notification Endpoint`. This option defaults to `email`. Set this option to `email-json` to send JSON-formatted emails, `http` or `https` to post JSON-formatted notifications to an HTTP endpoint, or `sqs` to send notifications to an SQS queue.

  **Note**
  AWS Lambda notifications are not supported.

- **Notification Topic ARN** – After setting a notification endpoint for your environment, read this setting to get the ARN of the SNS topic. You can also set this option to use an existing SNS topic for notifications. A topic that you attach to your environment by using this option is not deleted when you change this option or terminate the environment.
To configure Amazon SNS notifications, you need to have the required permissions. If your IAM user uses the Elastic Beanstalk AdministratorAccess-AWSElasticBeanstalk managed user policy (p. 855), you already have the required permissions to configure the default Amazon SNS topic that Elastic Beanstalk creates for your environment. However, when you configure an Amazon SNS topic that Elastic Beanstalk doesn’t manage, add the following policy to your user role.

```
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Effect": "Allow",
      }
   ]
}
```

- **Notification Topic Name** – Set this option to customize the name of the Amazon SNS topic used for environment notifications. If a topic with the same name already exists, Elastic Beanstalk attaches that topic to the environment.

  **Warning**

  If you attach an existing SNS topic to an environment with Notification Topic Name, Elastic Beanstalk will delete the topic if you terminate the environment or change this setting.

  Changing this option also changes the Notification Topic ARN. If a topic is already attached to the environment, Elastic Beanstalk deletes the old topic, and then creates a new topic and subscription.

  From a permissions standpoint, using a custom topic name is like providing an ARN of an externally created custom topic. Our managed user policy doesn’t know about it, so you have to provide custom Amazon SNS permissions to your IAM users. Use a policy like the one we showed for a custom topic ARN, with the following additions:

  - Add two more actions in the Actions list: sns:CreateTopic, sns:DeleteTopic
  - If you’re changing the Notification Topic Name from one custom topic name to another, include the ARNs of both topics in the Resource list. Alternatively, include a regular expression that covers both. This way Elastic Beanstalk has permissions to delete the old topic and create the new one.

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

**Configuring permissions to send notifications**

This section discusses security considerations related to notifications using Amazon SNS. There are two distinct cases: using the default Amazon SNS topic that Elastic Beanstalk creates for your environment, and providing an external Amazon SNS topic through configuration options.
Permissions for a default topic

When you configure notifications for your environment, Elastic Beanstalk creates an Amazon SNS topic for your environment. To send messages to an Amazon SNS topic, Elastic Beanstalk must have the required permission. If your environment uses the service role (p. 839) that the Elastic Beanstalk console or the EB CLI generated for it, or your account's monitoring service-linked role (p. 845), you don't need to do anything else. These managed roles include the necessary permission.

However, if you provided a custom service role when you created your environment, be sure that this custom service role includes the following policy.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Action": ["sns:Publish"],
        }
    ]
}
```

Permissions for an external topic

In Configuring notifications using configuration options (p. 584), we explain how you can replace the Amazon SNS topic that Elastic Beanstalk provides with another Amazon SNS topic. If you did that, Elastic Beanstalk needs to verify that you have permission to publish to this SNS topic in order to allow you to associate the SNS topic with the environment. You should have the same permission that the service role has, `sns:Publish`. To verify that, Elastic Beanstalk sends a test notification to SNS as part of your action to create or update the environment. If this test fails, then your attempt to create or update the environment fails, and Elastic Beanstalk shows a message explaining the failure.

If you provide a custom service role for your environment, be sure that your custom service role includes the following policy. Replace `sns_topic_name` with the name of the Amazon SNS topic you provided in the configuration options.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Action": ["sns:Publish"],
        }
    ]
}
```
Configuring Amazon Virtual Private Cloud (Amazon VPC) with Elastic Beanstalk

Amazon Virtual Private Cloud (Amazon VPC) is the networking service that routes traffic securely to the EC2 instances that run your application in Elastic Beanstalk. If you don’t configure a VPC when you launch your environment, Elastic Beanstalk uses the default VPC.

You can launch your environment in a custom VPC to customize networking and security settings. Elastic Beanstalk lets you choose which subnets to use for your resources, and how to configure IP addresses for the instances and load balancer in your environment. An environment is locked to a VPC when you create it, but you can change subnet and IP address settings on a running environment.

**Note**
If you created your AWS account before December 4, 2013, you might have environments using the Amazon EC2-Classic network configuration in some AWS Regions instead of Amazon VPC. For information on migrating your environments from an EC2-Classic to a VPC network configuration, see Migrating Elastic Beanstalk environments from EC2-Classic to a VPC (p. 591).

Configuring VPC settings in the Elastic Beanstalk console

If you chose a custom VPC when you created your environment, you can modify its VPC settings in the Elastic Beanstalk console.

**To configure your environment’s VPC settings**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Network configuration category, choose Edit.

The following settings are available.

**Options**
- VPC (p. 587)
- Load balancer visibility (p. 588)
- Load balancer subnets (p. 588)
- Instance public IP address (p. 589)
- Instance subnets (p. 589)
- Database subnets (p. 590)

**VPC**

Choose a VPC for your environment. You can only change this setting during environment creation.
**Load balancer visibility**

For a load-balanced environment, choose the load balancer scheme. By default, the load balancer is public, with a public IP address and domain name. If your application only serves traffic from within your VPC or a connected VPN, deselect this option and choose private subnets for your load balancer to make the load balancer internal and disable access from the Internet.

**Load balancer subnets**

For a load-balanced environment, choose the subnets that your load balancer uses to serve traffic. For a public application, choose public subnets. Use subnets in multiple availability zones for high availability. For an internal application, choose private subnets and disable load balancer visibility.
Instance public IP address

If you choose public subnets for your application instances, enable public IP addresses to make them routable from the Internet.

Instance subnets

Choose subnets for your application instances. Choose at least one subnet for each availability zone that your load balancer uses. If you choose private subnets for your instances, your VPC must have a NAT gateway in a public subnet that the instances can use to access the Internet.
Database subnets

When you run an Amazon RDS database attached to your Elastic Beanstalk environment, choose subnets for your database instances. For high availability, make the database multi-AZ and choose a subnet for each availability zone. To ensure that your application can connect to your database, run both in the same subnets.

The aws:ec2:vpc namespace

You can use the configuration options in the `aws:ec2:vpc (p. 627)` namespace to configure your environment's network settings.

The following configuration file (p. 662) uses options in this namespace to set the environment's VPC and subnets for a public-private configuration. In order to set the VPC ID in a configuration file, the file must be included in the application source bundle during environment creation. See Setting configuration options during environment creation (p. 602) for other methods of configuring these settings during environment creation.

Example .ebextensions/vpc.config – Public-private

```bash
option_settings:
  aws:ec2:vpc:
```

```
```
This example shows a public-public configuration, where the load balancer and EC2 instances run in the same public subnets.

Example .ebextensions/vpc.config – Public-public

```plaintext
option_settings:
  aws:ec2:vpc:
    VPCId: vpc-087a68c03b9c50c84
    AssociatePublicIpAddress: 'true'
    ELBScheme: public
    ELBSubnets: subnet-0fe6b36bcfd0f4c62,subnet-032fe3068297ac5b2
    Subnets: subnet-0fe6b36bcfd0f4c62,subnet-032fe3068297ac5b2
```

Migrating Elastic Beanstalk environments from EC2-Classic to a VPC

This topic describes options for migrating your Elastic Beanstalk environments from an EC2-Classic network platform to an Amazon Virtual Private Cloud (Amazon VPC) network.

If you created your AWS account before December 4, 2013, you might have environments using the EC2-Classic network configuration in some AWS Regions.

**Note**
You can view your environment’s network configuration settings in the Network configuration category on the Configuration overview (p. 485) page of the Elastic Beanstalk console.

**Why you should migrate**

In most cases, you should migrate your AWS account on the EC2-Classic platform to a new AWS account that supports VPCs. All AWS accounts created on or after December 4, 2013 have a default VPC in every AWS Region. You will benefit from access to the most recent AWS functionality and supported features.

This involves creating a new AWS account and re-creating your AWS EC2-Classic environments in your new AWS account. You don't have to do any additional configuration work for your environments to use the default VPC. If the default VPC does not meet your requirements, you can manually create a custom VPC and associate it with your environments.

Alternatively, if your existing AWS account has resources that you can't migrate to a new AWS account, you can add a VPC into your current account and configure your environments to use it.

**Migrate an environment from EC2-Classic into a new AWS account (recommended)**

If you don't already have an AWS account that was created on or after December 4, 2013, you need to create a new one first. You will be migrating your environments into this new account.

1. Your new AWS account provides a default VPC to its environments. If you don't need to create a custom VPC, skip to step 2.
You can create a custom VPC in one of the following ways:

- The Amazon VPC console wizard enables you to set up a VPC quickly, using one of the available configuration options. For more information, see Amazon VPC console wizard configurations.
- If you have more specific requirements for your VPC, such as a particular number of subnets, you can also use the Amazon VPC console. For more information, see VPCs and subnets.
- If you prefer to use AWS CloudFormation templates with your Elastic Beanstalk environments, the elastic-beanstalk-samples repository on the GitHub website provides AWS CloudFormation templates that you can use to create a VPC. For more information, see Using Elastic Beanstalk with Amazon VPC (p. 913).

Note
You can also create a custom VPC at the same time you re-create the environment in your new AWS account using the create new environment wizard (p. 402). The wizard will give you the option to create a custom VPC and will navigate you to the Amazon VPC console if you select to do so.

2. In your new AWS account create a new environment that includes the same configuration as your existing environment in the AWS account that you're migrating from. You can do this by using one of the following approaches.

Note
If your new environment must continue using the same CNAME after you migrate, you must first terminate the original environment on the EC2-Classic platform to release the CNAME for use. This will result in downtime for that environment and the risk that another customer might select your CNAME in the time between the termination of your EC2-Classic environment and the creation of the new one. For more information, see Terminate an Elastic Beanstalk environment (p. 423).

- Use the create new environment wizard (p. 402) on the Elastic Beanstalk console. The wizard provides an option to create a custom VPC. If you don't choose to create a custom VPC, a default VPC will be assigned.
- Use the Elastic Beanstalk Command Line Interface (EB CLI) to re-create your environment in your new AWS account. One of the examples (p. 981) in the eb create command description demonstrates the creation of an environment in a custom VPC. If you don't provide a VPC ID, the environment will use the default VPC.

This approach offers you the option to use a saved configurations file across the two AWS accounts, so you don't have to enter all the configuration information manually. You will need to save the configuration settings for the EC2-Classic environment you are migrating with the eb config save (p. 970) command. Copy the saved configuration file to a new directory for the new account environment.

Note
You need to edit some of the data in the saved configuration file before you can use it in the new account. You need to update information that pertains to your old account with the correct data for your new account. For example, you must replace the Amazon Resource Name (ARN) of the AWS Identity and Access Management (IAM) role with the IAM role ARN for the new account.

The eb create (p. 973) command with the --cfg option will create the new environment using the specified saved configuration file. For more information, see Using Elastic Beanstalk saved configurations (p. 702).
Migrate an environment from EC2-Classic within your same AWS account

Your existing AWS account might have resources that you can't migrate to a new AWS account. You will need to re-create your environments and manually configure a VPC for every environment you create.

Migrate your environments to a custom VPC

Prerequisites

Before you begin, you must have a VPC. You can create a non-default (custom) VPC in one of the following ways:

- The Amazon VPC console wizard enables you to set up a VPC quickly, using one of the available configuration options. For more information, see Amazon VPC console wizard configurations.
- If you have more specific requirements for your VPC, such as a particular number of subnets, you can also use the Amazon VPC console. For more information, see VPCs and subnets.
- If you prefer to use AWS CloudFormation templates with your Elastic Beanstalk environments, the elastic-beanstalk-samples repository on the GitHub website provides AWS CloudFormation templates that you can use to create a VPC. For more information, see Using Elastic Beanstalk with Amazon VPC (p. 913).

In the following steps, you use the generated VPC ID and subnet IDs when you configure the VPC in the new environment.

1. Create a new environment that includes the same configuration as your existing environment. You can do this by using one of the following approaches.

   **Note**
   
   The Saved Configurations feature can help you re-create your environments in the new account. For more information, see Using Elastic Beanstalk saved configurations (p. 702).

   - Using the Elastic Beanstalk console, apply a saved configuration from your EC2-Classic environment during the new environment's that will use the VPC. For more information, see Using Elastic Beanstalk saved configurations (p. 702).
   - Using Elastic Beanstalk Command Line Interface (EB CLI), run the `eb create` (p. 973) command to re-create your environment. Provide the parameters of your original environment and the VPC identifier. One of the examples (p. 981) in the `eb create` command description demonstrates the creation of an environment in a custom VPC.
   - Use the AWS Command Line Interface (AWS CLI). Re-create your environment using the `elasticbeanstalk create-environment` command. Provide the parameters of your original environment with the VPC identifier. For instructions, see Creating Elastic Beanstalk environments with the AWS CLI (p. 424).

2. Swap the CNAMEs of the old environment and its corresponding new environment. This enables your newly created environment to be referenced with the familiar address. You can use the EB CLI or the AWS CLI.

   - Using the EB CLI, swap the environment CNAMEs by using the `eb swap` command. For more information, see Using the Elastic Beanstalk command line interface (EB CLI) (p. 931).
   - Using the AWS CLI, swap the environment CNAMEs with the `elasticbeanstalk swap-environment-cnames` command. For more information, see the AWS CLI Command Reference.
Your Elastic Beanstalk environment's Domain name

By default, your environment is available to users at a subdomain of elasticbeanstalk.com. When you create an environment (p. 400), you can choose a hostname for your application. The subdomain and domain are autopopulated to region.elasticbeanstalk.com.

To route users to your environment, Elastic Beanstalk registers a CNAME record that points to your environment's load balancer. You can see URL of your environment's application with the current value of the CNAME in the environment overview (p. 392) page of the Elastic Beanstalk console.

Choose the URL on the overview page, or choose Go to environment on the navigation pane, to navigate to your application's web page.

You can change the CNAME on your environment by swapping it with the CNAME of another environment. For instructions, see Blue/Green deployments with Elastic Beanstalk (p. 442).

If you own a domain name, you can use Amazon Route 53 to resolve it to your environment. You can purchase a domain name with Amazon Route 53, or use one that you purchase from another provider.

To purchase a domain name with Route 53, see Registering a New Domain in the Amazon Route 53 Developer Guide.

To learn more about using a custom domain, see Routing Traffic to an AWS Elastic Beanstalk Environment in the Amazon Route 53 Developer Guide.

Important
If you terminate an environment, you must also delete any CNAME mappings you created, as other customers can reuse an available hostname.
Configuring Elastic Beanstalk environments (advanced)

When you create an AWS Elastic Beanstalk environment, Elastic Beanstalk provisions and configures all of the AWS resources required to run and support your application. In addition to configuring your environment's metadata and update behavior, you can customize these resources by providing values for configuration options (p. 595). For example, you may want to add an Amazon SQS queue and an alarm on queue depth, or you might want to add an Amazon ElastiCache cluster.

Most of the configuration options have default values that are applied automatically by Elastic Beanstalk. You can override these defaults with configuration files, saved configurations, command line options, or by directly calling the Elastic Beanstalk API. The EB CLI and Elastic Beanstalk console also apply recommended values for some options.

You can easily customize your environment at the same time that you deploy your application version by including a configuration file with your source bundle. When customizing the software on your instance, it is more advantageous to use a configuration file than to create a custom AMI because you do not need to maintain a set of AMIs.

When deploying your applications, you may want to customize and configure the software that your application depends on. These files could be either dependencies required by the application—for example, additional packages from the yum repository—or they could be configuration files such as a replacement for httpd.conf to override specific settings that are defaulted by AWS Elastic Beanstalk.

Topics
- Configuration options (p. 595)
- Advanced environment customization with configuration files (.ebextensions) (p. 662)
  - Using Elastic Beanstalk saved configurations (p. 702)
  - Environment manifest (env.yaml) (p. 707)
  - Using a custom Amazon machine image (AMI) (p. 709)
  - Serving static files (p. 712)
  - Configuring HTTPS for your Elastic Beanstalk environment (p. 714)

Configuration options

Elastic Beanstalk defines a large number of configuration options that you can use to configure your environment's behavior and the resources that it contains. Configuration options are organized into namespaces like aws:autoscaling:asg, which defines options for an environment's Auto Scaling group.

The Elastic Beanstalk console and EB CLI set configuration options when you create an environment, including options that you set explicitly, and recommended values (p. 596) defined by the client. You can also set configuration options in saved configurations and configuration files. If the same option is set in multiple locations, the value used is determined by the order of precedence (p. 596).

Configuration option settings can be composed in text format and saved prior to environment creation, applied during environment creation using any supported client, and added, modified or removed after environment creation. For a detailed breakdown of all of the available methods for working with configuration options at each of these three stages, read the following topics:
Precedence

During environment creation, configuration options are applied from multiple sources with the following precedence, from highest to lowest:

- **Settings applied directly to the environment** – Settings specified during a create environment or update environment operation on the Elastic Beanstalk API by any client, including the Elastic Beanstalk console, EB CLI, AWS CLI, and SDKs. The Elastic Beanstalk console and EB CLI also apply recommended values (p. 596) for some options that apply at this level unless overridden.
- **Saved Configurations** – Settings for any options that are not applied directly to the environment are loaded from a saved configuration, if specified.
- **Configuration Files (.ebextensions)** – Settings for any options that are not applied directly to the environment, and also not specified in a saved configuration, are loaded from configuration files in the .ebextensions folder at the root of the application source bundle.

Configuration files are executed in alphabetical order. For example, .ebextensions/01run.config is executed before .ebextensions/02do.config.

- **Default Values** – If a configuration option has a default value, it only applies when the option is not set at any of the above levels.

If the same configuration option is defined in more than one location, the setting with the highest precedence is applied. When a setting is applied from a saved configuration or settings applied directly to the environment, the setting is stored as part of the environment's configuration. These settings can be removed with the AWS CLI (p. 613) or with the EB CLI (p. 611).

Settings in configuration files are not applied directly to the environment and cannot be removed without modifying the configuration files and deploying a new application version. If a setting applied with one of the other methods is removed, the same setting will be loaded from configuration files in the source bundle.

For example, say you set the minimum number of instances in your environment to 5 during environment creation, using either the Elastic Beanstalk console, a command line option, or a saved configuration. The source bundle for your application also includes a configuration file that sets the minimum number of instances to 2.

When you create the environment, Elastic Beanstalk sets the MinSize option in the aws:autoscaling:asg namespace to 5. If you then remove the option from the environment configuration, the value in the configuration file is loaded, and the minimum number of instances is set to 2. If you then remove the configuration file from the source bundle and redeploy, Elastic Beanstalk uses the default setting of 1.

Recommended values

The Elastic Beanstalk Command Line Interface (EB CLI) and Elastic Beanstalk console provide recommended values for some configuration options. These values can be different from the default values and are set at the API level when your environment is created. Recommended values allow Elastic Beanstalk to improve the default environment configuration without making backwards incompatible changes to the API.
For example, both the EB CLI and Elastic Beanstalk console set the configuration option for EC2 instance type (InstanceType in the `aws:autoscaling:launchconfiguration` namespace). Each client provides a different way of overriding the default setting. In the console you can choose a different instance type from a drop down menu on the Configuration Details page of the Create New Environment wizard. With the EB CLI, you can use the `--instance_type` parameter for `eb create` (p. 973).

Because the recommended values are set at the API level, they will override values for the same options that you set in configuration files or saved configurations. The following options are set:

**Elastic Beanstalk console**

- **Namespace**: `aws:autoscaling:launchconfiguration`
  
  - Option Names: IamInstanceProfile, EC2KeyName, InstanceType
  
  - **Namespace**: `aws:autoscaling:updatepolicy:rollingupdate`
    
    - Option Names: RollingUpdateType and RollingUpdateEnabled
  
  - **Namespace**: `aws:elasticbeanstalk:application`
    
    - Option Name: Application Healthcheck URL
  
  - **Namespace**: `aws:elasticbeanstalk:command`
    
    - Option Name: DeploymentPolicy, BatchSize and BatchSizeType
  
  - **Namespace**: `aws:elasticbeanstalk:environment`
    
    - Option Name: ServiceRole
  
  - **Namespace**: `aws:elasticbeanstalk:healthreporting:system`
    
    - Option Name: SystemType and HealthCheckSuccessThreshold
  
  - **Namespace**: `aws:elasticbeanstalk:sns:topics`
    
    - Option Name: Notification Endpoint
  
  - **Namespace**: `aws:elasticbeanstalk:sqsd`
    
    - Option Name: HttpConnections
  
  - **Namespace**: `aws:elb:loadbalancer`
    
    - Option Name: CrossZone
  
  - **Namespace**: `aws:elb:policies`
    
    - Option Names: ConnectionDrainingTimeout and ConnectionDrainingEnabled

**EB CLI**

- **Namespace**: `aws:autoscaling:launchconfiguration`
  
  - Option Names: IamInstanceProfile, InstanceType
  
  - **Namespace**: `aws:autoscaling:updatepolicy:rollingupdate`
    
    - Option Names: RollingUpdateType and RollingUpdateEnabled
  
  - **Namespace**: `aws:elasticbeanstalk:command`
    
    - Option Name: BatchSize and BatchSizeType
  
  - **Namespace**: `aws:elasticbeanstalk:environment`
Option Name: ServiceRole
- Namespace: aws:elasticbeanstalk:healthreporting:system

Option Name: SystemType
- Namespace: aws:elb:loadbalancer

Option Name: CrossZone
- Namespace: aws:elb:policies

Option Names: ConnectionDrainingEnabled

Setting configuration options before environment creation

AWS Elastic Beanstalk supports a large number of configuration options (p. 595) that let you modify the settings that are applied to resources in your environment. Several of these options have default values that can be overridden to customize your environment. Other options can be configured to enable additional features.

Elastic Beanstalk supports two methods of saving configuration option settings. Configuration files in YAML or JSON format can be included in your application's source code in a directory named .ebextensions and deployed as part of your application source bundle. You create and manage configuration files locally.

Saved configurations are templates that you create from a running environment or JSON options file and store in Elastic Beanstalk. Existing saved configurations can also be extended to create a new configuration.

Note
Settings defined in configuration files and saved configurations have lower precedence than settings configured during or after environment creation, including recommended values applied by the Elastic Beanstalk console and EB CLI (p. 931). See Precedence (p. 596) for details.

Options can also be specified in a JSON document and provided directly to Elastic Beanstalk when you create or update an environment with the EB CLI or AWS CLI. Options provided directly to Elastic Beanstalk in this manner override all other methods.

For a full list of available options, see Configuration options (p. 595).

Methods
- Configuration files (.ebextensions) (p. 598)
- Saved configurations (p. 599)
- JSON document (p. 601)
- EB CLI configuration (p. 601)

Configuration files (.ebextensions)

Use .ebextensions to configure options that are required to make your application work, and provide default values for other options that can be overridden at a higher level of precedence (p. 596). Options specified in .ebextensions have the lowest level of precedence and are overridden by settings at any other level.
To use configuration files, create a folder named `.ebextensions` at the top level of your project's source code. Add a file with the extension `.config` and specify options in the following manner:

```
option_settings:
  - namespace: namespace
    option_name: option name
    value: option value
  - namespace: namespace
    option_name: option name
    value: option value
```

For example, the following configuration file sets the application's health check url to `/health`:

```
healthcheckurl.config
```

```
option_settings:
  - namespace: aws:elasticbeanstalk:application
    option_name: Application Healthcheck URL
    value: /health
```

In JSON:

```
{
  "option_settings": [
    {
      "namespace": "aws:elasticbeanstalk:application",
      "option_name": "Application Healthcheck URL",
      "value": "/health"
    }
  ]
}
```

This configures the Elastic Load Balancing load balancer in your Elastic Beanstalk environment to make an HTTP request to the path `/health` to each EC2 instance to determine if it is healthy or not.

**Note**

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Include the `.ebextensions` directory in your Application Source Bundle (p. 379) and deploy it to a new or existing Elastic Beanstalk environment.

Configuration files support several sections in addition to `option_settings` for customizing the software and files that run on the servers in your environment. For more information, see `.Ebextensions (p. 662)`.

**Saved configurations**

Create a saved configuration to save settings that you have applied to an existing environment during or after environment creation by using the Elastic Beanstalk console, EB CLI, or AWS CLI. Saved configurations belong to an application and can be applied to new or existing environments for that application.

**Clients**

- Elastic Beanstalk console (p. 600)
- EB CLI (p. 600)
- AWS CLI (p. 600)
Elastic Beanstalk console

To create a saved configuration (Elastic Beanstalk console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Save configuration.
4. Use the on-screen dialog box to complete the action.

Saved configurations are stored in the Elastic Beanstalk S3 bucket in a folder named after your application. For example, configurations for an application named my-app in the us-west-2 region for account number 123456789012 can be found at s3://elasticbeanstalk-us-west-2-123456789012/resources/templates/my-app.

EB CLI

The EB CLI (p. 931) also provides subcommands for interacting with saved configurations under eb config (p. 970):

To create a saved configuration (EB CLI)

1. Save the attached environment's current configuration:

   ~/project$ eb config save --cfg my-app-v1

   The EB CLI saves the configuration to ~/project/.elasticbeanstalk/saved_configs/my-app-v1.cfg.yml

2. Modify the saved configuration locally if needed.
3. Upload the saved configuration to S3:

   ~/project$ eb config put my-app-v1

AWS CLI

Create a saved configuration from a running environment with aws elasticbeanstalk create-configuration-template

To create a saved configuration (AWS CLI)

1. Identify your Elastic Beanstalk environment's environment ID with describe-environments:

   # aws elasticbeanstalk describe-environments --environment-name my-env
   {
   "Environments": [
   {
     "ApplicationName": "my-env",
     "EnvironmentName": "my-env",
     "VersionLabel": "89df",
     "Status": "Ready",
     "Description": "Environment created from the EB CLI using \"eb create\"",
     "EnvironmentId": "e-vcghmm2zwk",
   }]}
Before environment creation

```
"EndpointURL": "awseb-e-v-AWSEBLoa-1JUM8159RA11M-43V6ZI1194.us-west-2.elb.amazonaws.com",
"SolutionStackName": "64bit Amazon Linux 2015.03 v2.0.2 running Multi-container Docker 1.7.1 (Generic)",
"CNAME": "my-env-nptugaper.elasticbeanstalk.com",
"Health": "Green",
"AbortableOperationInProgress": false,
"Tier": {
  "Version": ",
  "Type": "Standard",
  "Name": "WebServer"
},
"HealthStatus": "Ok",
"DateUpdated": "2015-10-01T00:24:04.045Z",
"DateCreated": "2015-09-30T23:27:55.768Z"
}
```

2. Save the environment’s current configuration with `create-configuration-template`:

```
$ aws elasticbeanstalk create-configuration-template --environment-id e-vcghmm2zwk --application-name my-app --template-name v1
```

Elastic Beanstalk saves the configuration to your Elastic Beanstalk bucket in Amazon S3.

### JSON document

If you use the AWS CLI to create and update environments, you can also provide configuration options in JSON format. A library of configuration files in JSON is useful if you use the AWS CLI to create and manage environments.

For example, the following JSON document sets the application’s health check url to `/health`:

```
~/ebconfigs/healthcheckurl.json
```

```
[  
  {  
    "Namespace": "aws:elasticbeanstalk:application",
    "OptionName": "Application Healthcheck URL",
    "Value": "/health"
  }
]
```

### EB CLI configuration

In addition to supporting saved configurations and direct environment configuration with `eb config` commands, the EB CLI has a configuration file with an option named `default_ec2_keyname` that you can use to specify an Amazon EC2 key pair for SSH access to the instances in your environment. The EB CLI uses this option to set the `EC2KeyName` configuration option in the `aws:autoscaling:launchconfiguration` namespace.

```
~/workspace/my-app/.elasticbeanstalk/config.yml
```

```
branch-defaults:
  master:
    environment: my-env
  develop:
    environment: my-env-dev
```
Setting configuration options during environment creation

When you create an AWS Elastic Beanstalk environment by using the Elastic Beanstalk console, EB CLI, AWS CLI, an SDK, or the Elastic Beanstalk API, you can provide values for configuration options to customize your environment and the AWS resources that are launched within it.

For anything other than a one-off configuration change, you can store configuration files (p. 598) locally, in your source bundle, or in Amazon S3.

This topic includes procedures for all of the methods to set configuration options during environment creation.

Clients
- In the Elastic Beanstalk console (p. 602)
- Using the EB CLI (p. 603)
- Using the AWS CLI (p. 605)

In the Elastic Beanstalk console

When you create an Elastic Beanstalk environment in the Elastic Beanstalk console, you can provide configuration options using configuration files, saved configurations, and forms in the Create New Environment wizard.

Methods
- Using configuration files (.ebextensions) (p. 602)
- Using a saved configuration (p. 603)
- Using the new environment wizard (p. 603)

Using configuration files (.ebextensions)

Include .config files in your application source bundle (p. 379) in a folder named .ebextensions.

For details about configuration files, see Ebextensions (p. 662).

Upload the source bundle to Elastic Beanstalk normally, during environment creation (p. 400).
The Elastic Beanstalk console applies recommended values (p. 596) for some configuration options and has form fields for others. Options configured by the Elastic Beanstalk console are applied directly to the environment and override settings in configuration files.

Using a saved configuration

When you create a new environment using the Elastic Beanstalk console, one of the first steps is to choose a configuration. The configuration can be a predefined configuration (p. 28), typically the latest version of a platform such as PHP or Tomcat, or it can be a saved configuration.

To apply a saved configuration during environment creation (Elastic Beanstalk console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.
   Note
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose Saved configurations.
4. Select the saved configuration you want to apply, and then choose Launch environment.
5. Proceed through the wizard to create your environment.

Saved configurations are application-specific. See Saved configurations (p. 599) for details on creating saved configurations.

Using the new environment wizard

Most of the standard configuration options are presented on the Configure more options page of the Create New Environment wizard (p. 402). If you create an Amazon RDS database or configure a VPC for your environment, additional configuration options are available for those resources.

To set configuration options during environment creation (Elastic Beanstalk console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications.
3. Choose or create (p. 371) an application.
4. Choose Actions, and then choose Create environment.
5. Proceed through the wizard, and choose Configure more options.
6. Choose any of the configuration presets, and then choose Edit in one or more of the configuration categories to change a group of related configuration options.
7. When you are done making option selections, choose Create environment.

Any options that you set in the new environment wizard are set directly on the environment and override any option settings in saved configurations or configuration files (.ebextensions) that you apply. You can remove settings after the environment is created using the EB CLI (p. 609) or AWS CLI (p. 611) to allow the settings in saved configurations or configuration files to surface.

For details about the new environment wizard, see The create new environment wizard (p. 402).

Using the EB CLI

Methods
- Using configuration files (.ebextensions) (p. 604)
- Using saved configurations (p. 604)
- Using command line options (p. 604)
Using configuration files (.ebextensions)

Include config files in your project folder under .ebextensions to deploy them with your application code.

For details about configuration files, see .Ebextensions (p. 662).

```
~/workspace/my-app/
  |-- .ebextensions
  |   |-- environmentvariables.config
  |   |-- healthcheckurl.config
  |   `-- elasticbeanstalk
  |       |-- config.yml
  |       |`-- index.php
  |`-- styles.css
```

Create your environment and deploy your source code to it with **eb create**.

```
~/workspace/my-app$ eb create my-env
```

Using saved configurations

To apply a saved configuration when you create an environment with **eb create** (p. 973), use the --cfg option.

```
~/workspace/my-app$ eb create --cfg savedconfig
```

You can store the saved configuration in your project folder or in your Elastic Beanstalk storage location on Amazon S3. In the previous example, the EB CLI first looks for a saved configuration file named savedconfig.cfg.yml in the folder .elasticbeanstalk/saved_configs/. Do not include the file name extensions (.cfg.yml) when applying a saved configuration with --cfg.

```
~/workspace/my-app/
  |-- .ebextensions
  |   |-- healthcheckurl.config
  |   `-- elasticbeanstalk
  |       |-- saved_configs
  |       |   |-- savedconfig.cfg.yml
  |       |`-- config.yml
  |`-- index.php
  `-- styles.css
```

If the EB CLI does not find the configuration locally, it looks in the Elastic Beanstalk storage location in Amazon S3. For details on creating, editing, and uploading saved configurations, see Saved configurations (p. 599).

Using command line options

The EB CLI **eb create** command has several options (p. 974) that you can use to set configuration options during environment creation. You can use these options to add an RDS database to your environment, configure a VPC, or override recommended values (p. 596).

For example, the EB CLI uses the t2.micro instance type by default. To choose a different instance type, use the --instance_type option.

```
$ eb create my-env --instance_type t2.medium
```
To create an Amazon RDS database instance and attach it to your environment, use the `--database` options.

```bash
$ eb create --database.engine postgres --database.username dbuser
```

If you leave out the environment name, database password, or any other parameters that are required to create your environment, the EB CLI prompts you to enter them.

See `eb create` (p. 973) for a full list of available options and usage examples.

### Using the AWS CLI

When you use the `create-environment` command to create an Elastic Beanstalk environment with the AWS CLI, the AWS CLI does not apply any recommended values (p. 596). All configuration options are defined in configuration files in the source bundle that you specify.

### Methods

- Using configuration files (.ebextensions) (p. 605)
- Using a saved configuration (p. 606)
- Using command line options (p. 606)

### Using configuration files (.ebextensions)

To apply configuration files to an environment that you create with the AWS CLI, include them in the application source bundle that you upload to Amazon S3.

For details about configuration files, see `.Ebextensions (p. 662).

```text
~/workspace/my-app-v1.zip
|-- .ebextensions
 | |-- environmentvariables.config
 | `-- healthcheckurl.config
|-- index.php
`-- styles.css
```

To upload an application source bundle and create an environment with the AWS CLI

1. If you don't already have an Elastic Beanstalk bucket in Amazon S3, create one with `create-storage-location`.

   ```bash
   $ aws elasticbeanstalk create-storage-location
   {
     "S3Bucket": "elasticbeanstalk-us-west-2-123456789012"
   }
   ```

2. Upload your application source bundle to Amazon S3.

   ```bash
   $ aws s3 cp sourcebundle.zip s3://elasticbeanstalk-us-west-2-123456789012/my-app/sourcebundle.zip
   ```

3. Create the application version.

   ```bash
   $ aws elasticbeanstalk create-application-version --application-name my-app --version-label v1 --description MyAppv1 --source-bundle $S3Bucket="elasticbeanstalk-us-west-2-123456789012",$S3Keys="my-app/sourcebundle.zip" --auto-create-application
   ```

4. Create the environment.
Using a saved configuration

To apply a saved configuration to an environment during creation, use the `--template-name` parameter.

```
$ aws elasticbeanstalk create-environment --application-name my-app --environment-name my-env --template-name savedconfig --version-label v1
```

When you specify a saved configuration, do not also specify a solution stack name. Saved configurations already specify a solution stack and Elastic Beanstalk will return an error if you try to use both options.

Using command line options

Use the `--option-settings` parameter to specify configuration options in JSON format.

```
$ aws elasticbeanstalk create-environment --application-name my-app --environment-name my-env --version-label v1 --template-name savedconfig --option-settings '}
  "Namespace": "aws:elasticbeanstalk:application",
  "OptionName": "Application Healthcheck URL",
  "Value": "/health"
}]
```

To load the JSON from a file, use the `file://` prefix.

```
$ aws elasticbeanstalk create-environment --application-name my-app --environment-name my-env --version-label v1 --template-name savedconfig --option-settings file://healthcheckurl.json
```

Elastic Beanstalk applies option settings that you specify with the `--option-settings` option directly to your environment. If the same options are specified in a saved configuration or configuration file, `--option-settings` overrides those values.

Setting configuration options after environment creation

You can modify the option settings on a running environment by applying saved configurations, uploading a new source bundle with configuration files (.ebextensions), or using a JSON document. The EB CLI and Elastic Beanstalk console also have client-specific functionality for setting and updating configuration options.

When you set or change a configuration option, you can trigger a full environment update, depending on the severity of the change. For example, changes to options in the `aws:autoscaling:launchconfiguration` (p. 615), such as `InstanceType`, require that the Amazon EC2 instances in your environment are reprovisioned. This triggers a rolling update (p. 446). Other configuration changes can be applied without any interruption or reprovisioning.

You can remove option settings from an environment with EB CLI or AWS CLI commands. Removing an option that has been set directly on an environment at an API level allows settings in configuration files, which are otherwise masked by settings applied directly to an environment, to surface and take effect.
Settings in saved configurations and configuration files can be overridden by setting the same option directly on the environment with one of the other configuration methods. However, these can only be removed completely by applying an updated saved configuration or configuration file. When an option is not set in a saved configuration, in a configuration file, or directly on an environment, the default value applies, if there is one. See Precedence (p. 596) for details.

**Clients**
- The Elastic Beanstalk console (p. 607)
- The EB CLI (p. 609)
- The AWS CLI (p. 611)

**The Elastic Beanstalk console**

You can update configuration option settings in the Elastic Beanstalk console by deploying an application source bundle that contains configuration files, applying a saved configuration, or modifying the environment directly with the **Configuration** page in the environment management console.

**Methods**
- Using configuration files (.ebextensions) (p. 607)
- Using a saved configuration (p. 607)
- Using the Elastic Beanstalk console (p. 608)

**Using configuration files (.ebextensions)**

Update configuration files in your source directory, create a new source bundle, and deploy the new version to your Elastic Beanstalk environment to apply the changes.

For details about configuration files, see .Ebextensions (p. 662).

**To deploy a source bundle**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. On the environment overview page, choose **Upload and deploy**.
4. Use the on-screen dialog box to upload the source bundle.
5. Choose **Deploy**.
6. When the deployment completes, you can choose the site URL to open your website in a new tab.

Changes made to configuration files will not override option settings in saved configurations or settings applied directly to the environment at the API level. See Precedence (p. 596) for details.

**Using a saved configuration**

Apply a saved configuration to a running environment to apply option settings that it defines.

**To apply a saved configuration to a running environment (Elastic Beanstalk console)**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Applications**, and then choose your application's name from the list.

   **Note**
   If you have many applications, use the search bar to filter the application list.

3. In the navigation pane, find your application's name and choose **Saved configurations**.
4. Select the saved configuration you want to apply, and then choose **Load**.
5. Select an environment, and then choose **Load**.

Settings defined in a saved configuration override settings in configuration files, and are overridden by settings configured using the environment management console.

See [Saved configurations](p. 599) for details on creating saved configurations.

### Using the Elastic Beanstalk console

The Elastic Beanstalk console presents many configuration options on the **Configuration** page for each environment.

#### To change configuration options on a running environment (Elastic Beanstalk console)

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.
4. Find the configuration page you want to edit:
   - If you see the option you're interested in, or you know which configuration category it's in, choose **Edit** in the configuration category for it.
   - To look for an option, turn on **Table View**, and then enter search terms into the search box. As you type, the list gets shorter and shows only options that match your search terms.

When you see the option you're looking for, choose **Edit** in the configuration category that contains it.
5. Change settings, and then choose Save.
6. Repeat the previous two steps in additional configuration categories, as needed.
7. Choose Apply.

Changes made to configuration options in the environment management console are applied directly to the environment. These changes override settings for the same options in configuration files or saved configurations. For details, see Precedence (p. 596).

For details about changing configuration options on a running environment using the Elastic Beanstalk console, see the topics under Configuring Elastic Beanstalk environments (p. 484).

The EB CLI

You can update configuration option settings with the EB CLI by deploying source code that contains configuration files, applying settings from a saved configuration, or modifying the environment configuration directly with the `eb config` command.

Methods

- Using configuration files (.ebextensions) (p. 609)
- Using a saved configuration (p. 609)
- Using `eb config` (p. 610)
- Using `eb setenv` (p. 611)

Using configuration files (.ebextensions)

Include `.config` files in your project folder under `.ebextensions` to deploy them with your application code.

For details about configuration files, see `.Ebextensions (p. 662).

```
-./workspace/my-app/
  |-- .ebextensions
  |   |-- environmentvariables.config
  |   "-- healthcheckurl.config
  |-- .elasticbeanstalk
  |   "-- config.yml
  |-- index.php
  "-- styles.css
```

Deploy your source code with `eb deploy`.

```
-./workspace/my-app$
  $ eb deploy
```

Using a saved configuration

You can use the `eb config` command to apply a saved configuration to a running environment. Use the `--cfg` option with the name of the saved configuration to apply its settings to your environment.

```
$ eb config --cfg v1
```

In this example, `v1` is the name of a previously created and saved configuration file (p. 599).
Settings applied to an environment with this command override settings that were applied during environment creation, and settings defined in configuration files in your application source bundle.

**Using `eb config`**

The EB CLI's `eb config` command lets you set and remove option settings directly on an environment by using a text editor.

When you run `eb config`, the EB CLI shows settings applied to your environment from all sources, including configuration files, saved configurations, recommended values, options set directly on the environment, and API defaults.

*Note*

`eb config` does not show environment properties. To set environment properties that you can read from within your application, use `eb setenv` (p. 611).

The following example shows settings applied in the `aws:autoscaling:launchconfiguration` namespace. These settings include:

- Two recommended values, for `IamInstanceProfile` and `InstanceType`, applied by the EB CLI during environment creation.
- The option `EC2KeyName`, set directly on the environment during creation based on repository configuration.
- API default values for the other options.

```
ApplicationName: tomcat
DateUpdated: 2015-09-30 22:51:07+00:00
EnvironmentName: tomcat
SolutionStackName: 64bit Amazon Linux 2015.03 v2.0.1 running Tomcat 8 Java 8
settings:
  ...
aws:autoscaling:launchconfiguration:
  BlockDeviceMappings: null
  EC2KeyName: my-key
  IamInstanceProfile: aws-elasticbeanstalk-ec2-role
  ImageId: ami-1f316660
  InstanceType: t2.micro
  ...
```

**To set or change configuration options with `eb config`**

1. Run `eb config` to view your environment's configuration.

```
~/workspace/my-app/$ eb config
```

2. Change any of the setting values using the default text editor.

```
aws:autoscaling:launchconfiguration:
  BlockDeviceMappings: null
  EC2KeyName: my-key
  IamInstanceProfile: aws-elasticbeanstalk-ec2-role
  ImageId: ami-1f316660
  InstanceType: t2.medium
```

3. Save the temporary configuration file and exit.
4. The EB CLI updates your environment configuration.

Setting configuration options with `eb config` overrides settings from all other sources.
You can also remove options from your environment with `eb config`.

**To remove configuration options (EB CLI)**

1. Run `eb config` to view your environment's configuration.

   ```
   ~/workspace/my-app/# eb config
   ```

2. Replace any value shown with the string `null`. You can also delete the entire line containing the option that you want to remove.

   ```
   aws:autoscaling:launchconfiguration:
     BlockDeviceMappings: null
   EC2KeyName: my-key
   IamInstanceProfile: aws-elasticbeanstalk-ec2-role
   ImageId: ami-1f316660
   InstanceType: null
   ```

3. Save the temporary configuration file and exit.
4. The EB CLI updates your environment configuration.

Removing options from your environment with `eb config` allows settings for the same options to surface from configuration files in your application source bundle. See Precedence (p. 596) for details.

**Using `eb setenv`**

To set environment properties with the EB CLI, use `eb setenv`.

```
~/workspace/my-app/# eb setenv ENVVAR=TEST
INFO: Environment update is starting.
INFO: Updating environment my-env's configuration settings.
INFO: Environment health has transitioned from Ok to Info. Command is executing on all instances.
INFO: Successfully deployed new configuration to environment.
```

This command sets environment properties in the `aws:elasticbeanstalk:application:environment` namespace (p. 629). Environment properties set with `eb setenv` are available to your application after a short update process.

View environment properties set on your environment with `eb printenv`.

```
~/workspace/my-app/# eb printenv
Environment Variables:
   ENVVAR = TEST
```

**The AWS CLI**

You can update configuration option settings with the AWS CLI by deploying a source bundle that contains configuration files, applying a remotely stored saved configuration, or modifying the environment directly with the `aws elasticbeanstalk update-environment` command.

**Methods**

- Using configuration files (.ebextensions) (p. 612)
- Using a saved configuration (p. 612)
- Using command line options (p. 613)
Using configuration files (.ebextensions)

To apply configuration files to a running environment with the AWS CLI, include them in the application source bundle that you upload to Amazon S3.

For details about configuration files, see .Ebextensions (p. 662).

To upload an application source bundle and apply it to a running environment (AWS CLI)

1. If you don't already have an Elastic Beanstalk bucket in Amazon S3, create one with create-storage-location:

   ```bash
   $ aws elasticbeanstalk create-storage-location
   {
     "S3Bucket": "elasticbeanstalk-us-west-2-123456789012"
   }
   ```

2. Upload your application source bundle to Amazon S3.

   ```bash
   $ aws s3 cp sourcebundlev2.zip s3://elasticbeanstalk-us-west-2-123456789012/my-app/sourcebundlev2.zip
   ```

3. Create the application version.

   ```bash
   $ aws elasticbeanstalk create-application-version --application-name my-app --version-label v2 --description MyAppv2 --source-bundle S3Bucket="elasticbeanstalk-us-west-2-123456789012",S3Key="my-app/sourcebundlev2.zip"
   ```

4. Update the environment.

   ```bash
   $ aws elasticbeanstalk update-environment --environment-name my-env --version-label v2
   ```

Using a saved configuration

You can apply a saved configuration to a running environment with the --template-name option on the aws elasticbeanstalk update-environment command.

The saved configuration must be in your Elastic Beanstalk bucket in a path named after your application under resources/templates. For example, the v1 template for the my-app application in the US West (Oregon) Region (us-west-2) for account 123456789012 is located at s3://elasticbeanstalk-us-west-2-123456789012/resources/templates/my-app/v1

To apply a saved configuration to a running environment (AWS CLI)

• Specify the saved configuration in an update-environment call with the --template-name option.

   ```bash
   $ aws elasticbeanstalk update-environment --environment-name my-env --template-name v1
   ```
Elastic Beanstalk places saved configurations in this location when you create them with `aws elasticbeanstalk create-configuration-template`. You can also modify saved configurations locally and place them in this location yourself.

### Using command line options

#### To change configuration options with a JSON document (AWS CLI)

1. Define your option settings in JSON format in a local file.
2. Run `update-environment` with the `--option-settings` option.

```bash
$ aws elasticbeanstalk update-environment --environment-name my-env --option-settings file://~/ebconfigs/as-zero.json
```

In this example, `as-zero.json` defines options that configure the environment with a minimum and maximum of zero instances. This stops the instances in the environment without terminating the environment.

`~/ebconfigs/as-zero.json`

```json
[
  {
    "Namespace": "aws:autoscaling:asg",
    "OptionName": "MinSize",
    "Value": "0"
  },
  {
    "Namespace": "aws:autoscaling:asg",
    "OptionName": "MaxSize",
    "Value": "0"
  },
  {
    "Namespace": "aws:autoscaling:updatepolicy:rollingupdate",
    "OptionName": "RollingUpdateEnabled",
    "Value": "false"
  }
]
```

**Note**

Setting configuration options with `update-environment` overrides settings from all other sources.

You can also remove options from your environment with `update-environment`.

#### To remove configuration options (AWS CLI)

- Run the `update-environment` command with the `--options-to-remove` option.

```bash
$ aws elasticbeanstalk update-environment --environment-name my-env --options-to-remove
   Namespace=aws:autoscaling:launchconfiguration,OptionName=InstanceType
```

Removing options from your environment with `update-environment` allows settings for the same options to surface from configuration files in your application source bundle. If an option isn't configured using any of these methods, the API default value applies, if one exists. See [Precedence (p. 596)] for details.
General options for all environments

Namespaces
- `aws:autoscaling:asg` (p. 614)
- `aws:autoscaling:launchconfiguration` (p. 615)
- `aws:autoscaling:scheduledaction` (p. 621)
- `aws:autoscaling:trigger` (p. 622)
- `aws:autoscaling:updatepolicy:rollingupdate` (p. 623)
- `aws:ec2:instances` (p. 625)
- `aws:ec2:vpc` (p. 627)
- `aws:elasticbeanstalk:application` (p. 628)
- `aws:elasticbeanstalk:application:environment` (p. 629)
- `aws:elasticbeanstalk:cloudwatch:logs` (p. 629)
- `aws:elasticbeanstalk:cloudwatch:logs:health` (p. 629)
- `aws:elasticbeanstalk:command` (p. 630)
- `aws:elasticbeanstalk:environment` (p. 631)
- `aws:elasticbeanstalk:environment:process:default` (p. 632)
- `aws:elasticbeanstalk:environment:process:process_name` (p. 634)
- `aws:elasticbeanstalk:environment:proxy:staticfiles` (p. 636)
- `aws:elasticbeanstalk:healthreporting:system` (p. 636)
- `aws:elasticbeanstalk:hostmanager` (p. 637)
- `aws:elasticbeanstalk:managedactions` (p. 637)
- `aws:elasticbeanstalk:managedactions:platformupdate` (p. 638)
- `aws:elasticbeanstalk:monitoring` (p. 638)
- `aws:elasticbeanstalk:sns:topics` (p. 639)
- `aws:elasticbeanstalk:sqsd` (p. 640)
- `aws:elasticbeanstalk:trafficsplitting` (p. 641)
- `aws:elasticbeanstalk:xray` (p. 642)
- `aws:elb:healthcheck` (p. 642)
- `aws:elb:loadbalancer` (p. 642)
- `aws:elb:listener` (p. 643)
- `aws:elb:listener:listener_port` (p. 644)
- `aws:elb:listeners` (p. 645)
- `aws:elb:policy:policy_name` (p. 646)
- `aws:elbv2:listener:default` (p. 647)
- `aws:elbv2:listener:listener_port` (p. 648)
- `aws:elbv2:listenerrule:rule_name` (p. 649)
- `aws:elbv2:loadbalancer` (p. 651)
- `aws:rds:dbinstance` (p. 652)

/aws:autoscaling:asg

Configure your environment's Auto Scaling group.
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General options

Namespace: aws:autoscaling:asg

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Availability Zones</td>
<td>Availability Zones (AZs) are distinct locations within a region that are engineered to be isolated from failures in other AZs and provide inexpensive, low-latency network connectivity to other AZs in the same region. Choose the number of AZs for your instances.</td>
<td>Any</td>
<td>Any</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Any 1</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Any 2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Any 3</td>
</tr>
<tr>
<td>Cooldown</td>
<td>Cooldown periods help prevent Amazon EC2 Auto Scaling from initiating additional scaling activities before the effects of previous activities are visible. A cooldown period is the amount of time, in seconds, after a scaling activity completes before another scaling activity can start.</td>
<td>360</td>
<td>0 to 10000</td>
</tr>
<tr>
<td>Custom Availability Zones</td>
<td>Define the AZs for your instances.</td>
<td>None</td>
<td>us-east-1a</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>us-east-1b</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>us-east-1c</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>us-east-1d</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>us-east-1e</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>eu-central-1</td>
</tr>
<tr>
<td>MinSize</td>
<td>Minimum number of instances you want in your Auto Scaling group.</td>
<td>1</td>
<td>1 to 10000</td>
</tr>
<tr>
<td>MaxSize</td>
<td>Maximum number of instances you want in your Auto Scaling group.</td>
<td>4</td>
<td>1 to 10000</td>
</tr>
</tbody>
</table>

**aws:autoscaling:launchconfiguration**

Configure your environment's Amazon Elastic Compute Cloud (Amazon EC2) instances.

Your environment's instances are created using either an Amazon EC2 launch template or an Auto Scaling group launch configuration resource. These options work with both of these resource types.

For more information, see the section called “Amazon EC2 instances” (p. 489).

Namespace: aws:autoscaling:launchconfiguration

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DisableIMDSv1</td>
<td>Set to true to disable Instance Metadata Service Version 1 (IMDSv1). By default, your environment's instances enable both IMDSv1 and IMDSv2. For more information, see Configuring the instance metadata service.</td>
<td>false</td>
<td>true</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>false</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>---------</td>
<td>-----------------------------------</td>
</tr>
<tr>
<td>EC2KeyName</td>
<td>A key pair enables you to securely log into your EC2 instance.</td>
<td>None</td>
<td>None</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>If you use the Elastic Beanstalk console to create an environment, you can't set this option in a configuration file (p. 662). The console overrides this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>iamInstanceProfile</td>
<td>An instance profile enables AWS Identity and Access Management (IAM) users and AWS services to access temporary security credentials to make AWS API calls. Specify the instance profile's name or its ARN.</td>
<td>None</td>
<td>Instance profile name or ARN</td>
</tr>
<tr>
<td></td>
<td>Examples:</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• aws-elasticbeanstalk-ec2-role</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• arn:aws:iam::123456789012:instance-profile/aws-elasticbeanstalk-ec2-role</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ImageId</td>
<td>You can override the default Amazon Machine Image (AMI) by specifying your own custom AMI ID.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Example: ami-1f316660</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### InstanceType

The instance type used to run your application in an Elastic Beanstalk environment.

**Important**
The `InstanceType` option is obsolete. It's replaced by the newer and more powerful `InstanceTypes` option in the `aws:ec2:instances` namespace. The new option allows you to specify a list of one or more instance types for your environment. The first value on that list is equivalent to the value of the `InstanceType` option included in the `aws:autoscaling:launchconfiguration` namespace described here. The recommended way to specify instance types is by using the new option. If specified, the new option takes precedence over the old one. For more information, see the section called “The `aws:ec2:instances` namespace” (p. 503).

The instance types available depend on platform, solution stack (configuration) and region. To get a list of available instance types for your solution stack of choice, use the `DescribeConfigurationOptions` action in the API, `describe-configuration-options` command in the AWS CLI.

For example, the following command lists the available instance types for version 1.4.3 of the PHP 5.6 stack in the current region:

```bash
$ aws elasticbeanstalk describe-configuration-options --options Namespace=aws:autoscaling:launchconfiguration,OptionName=InstanceType --solution-stack-name "64bit Amazon Linux 2015.03 v1.4.3 running PHP 5.6"
```

**Note**
If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>InstanceType</td>
<td>The instance type used to run your application in an Elastic Beanstalk environment.</td>
<td>Region dependent</td>
<td>—</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>--------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>-------------</td>
<td>----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EB CLI override this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>MonitoringInterval</td>
<td>Interval at which you want Amazon CloudWatch metrics returned.</td>
<td>5 minute</td>
<td>1 minute, 5 minute</td>
</tr>
<tr>
<td>SecurityGroups</td>
<td>Lists the Amazon EC2 security groups to assign to the EC2 instances in the Auto Scaling group in order to define firewall rules for the instances. You can provide a single string of comma-separated values that contain the name of existing Amazon EC2 security groups or references to AWS::EC2::SecurityGroup resources created in the template. Security group names are case sensitive. If you use Amazon Virtual Private Cloud (Amazon VPC) with Elastic Beanstalk so that your instances are launched within a virtual private cloud (VPC), specify security group IDs instead of security group names.</td>
<td>elasticbeanstalk-default</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------</td>
<td>--------------</td>
</tr>
<tr>
<td>SSHSourceRestriction</td>
<td>Used to lock down SSH access to an environment. For instance, you can lock down SSH access to the EC2 instances so that only a bastion host can access the instances in the private subnet.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td></td>
<td>This string takes the following form:</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>protocol, fromPort, toPort, source_restriction</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>protocol</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>The protocol for the ingress rule.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>fromPort</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>The starting port number.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>toPort</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>The ending port number.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>source_restriction</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>The CIDR range or the name of a security group to allow traffic from. To specify a security group from another account (EC2-Classic only, must be in the same region), include the account ID prior to the security group name (e.g., other_account_id/security_group_name). If you use Amazon Virtual Private Cloud (Amazon VPC) with Elastic Beanstalk so that your instances are launched within a virtual private cloud (VPC), specify a security group ID instead of a security group name.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Example: tcp, 22, 22, 54.240.196.185/32</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Example: tcp, 22, 22, my-security-group</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Example (EC2-Classic): tcp, 22, 22, 123456789012/their-security-group</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Example (VPC): tcp, 22, 22, sg-903004f8</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
</table>
| BlockDeviceMappings    | Attach additional Amazon EBS volumes or instance store volumes on all of the instances in the Auto Scaling group. When you map instance store volumes you only map the device name to a volume name; when you map Amazon EBS volumes, you can specify the following fields, separated by a colon:  
  - snapshot ID  
  - size, in GB  
  - delete on terminate (true or false)  
  - storage type (gp2, standard, st1, sc1, or io1)  
  - IOPS (only for io1 volumes).  

The following example attaches three Amazon EBS volumes, one blank 100GB gp2 volume and one snapshot, one blank 20GB io1 volume with 2000 provisioned IOPS, and an instance store volume ephemeral0. Multiple instance store volumes can be attached if the instance type supports it.  
| RootVolumeType          | Volume type (magnetic, general purpose SSD or provisioned IOPS SSD) to use for the root Amazon EBS volume attached to your environment's EC2 instances. | Varies per platform. | standard for magnetic storage  
gp2 for general purpose SSD  
io1 for provisioned IOPS SSD  
| RootVolumeSize          | Storage capacity of the root Amazon EBS volume in whole GB.  
Required if you set RootVolumeType to provisioned IOPS SSD.  
For example, "64". | Varies per platform for magnetic storage and general purpose SSD. None for provisioned IOPS SSD.  
10 to 16384 GB for general purpose and provisioned IOPS SSD.  
8 to 1024 GB for magnetic. |
AWS Elastic Beanstalk Developer Guide
General options

Name | Description | Default | Valid values
--- | --- | --- | ---
RootVolumeIOPS | Desired input/output operations per second (IOPS) for a provisioned IOPS SSD root volume. The maximum ratio of IOPS to volume size is 30 to 1. For example, a volume with 3000 IOPS must be at least 100 GB. | None | 100 to 20000

aws:autoscaling:scheduledaction

Configure scheduled actions (p. 506) for your environment's Auto Scaling group. For each action, specify a resource_name in addition to the option name, namespace, and value for each setting. See The aws:autoscaling:scheduledaction namespace (p. 507) for examples.

Namespace: aws:autoscaling:scheduledaction

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>StartTime</td>
<td>For one-time actions, choose the date and time to run the action. For recurrent actions, choose when to activate the action.</td>
<td>None</td>
<td>A ISO-8601 timestamp unique across all scheduled scaling actions.</td>
</tr>
<tr>
<td>EndTime</td>
<td>A date and time in the future (in the UTC/GMT time zone) when you want the scheduled scaling action to stop repeating. If you don't specify an EndTime, the action recurs according to the Recurrence expression. Example: 2015-04-28T04:07:2Z When a scheduled action ends, Amazon EC2 Auto Scaling does not automatically go back to its previous settings. Configure a second scheduled action to return to the original settings as needed.</td>
<td>None</td>
<td>A ISO-8601 timestamp unique across all scheduled scaling actions.</td>
</tr>
<tr>
<td>MaxSize</td>
<td>The maximum instance count to apply when the action runs.</td>
<td>None</td>
<td>0 to 10000</td>
</tr>
<tr>
<td>MinSize</td>
<td>The minimum instance count to apply when the action runs.</td>
<td>None</td>
<td>0 to 10000</td>
</tr>
<tr>
<td>DesiredCapacity</td>
<td>Set the initial desired capacity for the Auto Scaling group. After the scheduled action is applied, triggers will adjust the desired capacity based on their settings.</td>
<td>None</td>
<td>0 to 10000</td>
</tr>
<tr>
<td>Recurrence</td>
<td>The frequency with which you want the scheduled action to occur. If you do not specify a recurrence, then the scaling action will occur only once, as specified by the StartTime.</td>
<td>None</td>
<td>A Cron expression.</td>
</tr>
</tbody>
</table>
aws:autoscaling:trigger

Configure scaling triggers for your environment's Auto Scaling group.

**Note**
Three options in this namespace determine how long a trigger's metric can remain beyond its defined limits before the trigger fires. These options are related as follows:

\[
\text{BreachDuration} = \text{Period} \times \text{EvaluationPeriods}
\]

The default values for these options (5, 5, and 1, respectively) satisfy this equation. If you specify inconsistent values, Elastic Beanstalk might modify one of the values so that the equation is still satisfied.

**Namespace: aws:autoscaling:trigger**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>BreachDuration</td>
<td>Amount of time, in minutes, a metric can be beyond its defined limit (as specified in the UpperThreshold and LowerThreshold) before the trigger fires.</td>
<td>5</td>
<td>1 to 600</td>
</tr>
<tr>
<td>LowerBreachScaleIncrement</td>
<td>How many Amazon EC2 instances to remove when performing a scaling activity.</td>
<td>-1</td>
<td></td>
</tr>
<tr>
<td>LowerThreshold</td>
<td>If the measurement falls below this number for the breach duration, a trigger is fired.</td>
<td>2000000</td>
<td>0 to 2000000</td>
</tr>
<tr>
<td>MeasureName</td>
<td>Metric used for your Auto Scaling trigger.</td>
<td>NetworkOut</td>
<td>CPUUtilization</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>NetworkIn</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>NetworkOut</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DiskWriteOps</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DiskReadBytes</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DiskReadOps</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DiskWriteBytes</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Latency</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>RequestCount</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>HealthyHostCount</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>UnhealthyHostCount</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>TargetResponseTime</td>
</tr>
</tbody>
</table>
### AWS Elastic Beanstalk Developer Guide

#### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Period</td>
<td>Specifies how frequently Amazon CloudWatch measures the metrics for your trigger. The value is the number of minutes between two consecutive periods.</td>
<td>5</td>
<td>1 to 600</td>
</tr>
<tr>
<td>EvaluationPeriods</td>
<td>The number of consecutive evaluation periods used to determine if a breach is occurring.</td>
<td>1</td>
<td>1 to 600</td>
</tr>
<tr>
<td>Statistic</td>
<td>Statistic the trigger should use, such as Average.</td>
<td>Average</td>
<td>Minimum, Maximum, Sum, Average</td>
</tr>
<tr>
<td>Unit</td>
<td>Unit for the trigger measurement, such as Bytes.</td>
<td>Bytes</td>
<td>Seconds, Percent, Bytes, Bits, Count, Bytes/Second, Bits/Second, Count/Second, None</td>
</tr>
<tr>
<td>UpperBreachScaleIncrement</td>
<td>How many Amazon EC2 instances to add when performing a scaling activity.</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>UpperThreshold</td>
<td>If the measurement is higher than this number for the breach duration, a trigger is fired.</td>
<td>6000000</td>
<td>0 to 20000000</td>
</tr>
</tbody>
</table>

**aws:autoscaling:updatepolicy:rollingupdate**

Configure rolling updates your environment's Auto Scaling group.

**Namespace:** aws:autoscaling:updatepolicy:rollingupdate

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>MaxBatchSize</td>
<td>The number of instances included in each batch of the rolling update.</td>
<td>One-third of the minimum size of the Auto Scaling group, rounded to the next highest integer.</td>
<td>1 to 10000</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>-----------</td>
<td>-----------------------------------</td>
</tr>
<tr>
<td>MinInstancesInService</td>
<td>The minimum number of instances that must be in service within the Auto Scaling group while other instances are terminated.</td>
<td>The minimum size of the Auto Scaling group or one less than the maximum size of the Auto Scaling group, whichever is lower.</td>
<td>0 to 9999</td>
</tr>
<tr>
<td>RollingUpdateEnabled</td>
<td>If true, enables rolling updates for an environment. Rolling updates are useful when you need to make small, frequent updates to your Elastic Beanstalk software application and you want to avoid application downtime. Setting this value to true automatically enables the MaxBatchSize, MinInstancesInService, and PauseTime options. Setting any of those options also automatically sets the RollingUpdateEnabled option value to true. Setting this option to false disables rolling updates. <strong>Note</strong> If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>---------</td>
<td>---------------</td>
</tr>
<tr>
<td>RollingUpdateType</td>
<td>Time-based rolling updates apply a PauseTime between batches. Health-based rolling updates wait for new instances to pass health checks before moving on to the next batch. Immutable updates (p. 449) launch a full set of instances in a new Auto Scaling group. Note If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td>Time</td>
<td>Time</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Health</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Immutable</td>
</tr>
<tr>
<td>PauseTime</td>
<td>The amount of time the Elastic Beanstalk service will wait after it has completed updates to one batch of instances before it continues on to the next batch.</td>
<td>Automatically computed based on instance type and container.</td>
<td>PT0S* (0 seconds) to PT1H (1 hour)</td>
</tr>
<tr>
<td>Timeout</td>
<td>Maximum amount of time to wait for all instances in a batch of instances to pass health checks before canceling the update.</td>
<td>PT30M (30 minutes)</td>
<td>PT5M* (5 minutes) to PT1H (1 hour)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>*ISO8601 duration format: PT#H#M#S where each # is the number of hours, minutes, and/or seconds, respectively.</td>
</tr>
</tbody>
</table>

**aws:ec2:instances**

Configure your environment's instances, including Spot options. This namespace complements aws:autoscaling:launchconfiguration (p. 615) and aws:autoscaling:asg (p. 614).
For more information, see the section called “Auto Scaling group” (p. 497).

**Namespace: aws:ec2:instances**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableSpot</td>
<td>Enable Spot Instance requests for your environment. When false, some options in this namespace don't take effect.</td>
<td>false</td>
<td>true false</td>
</tr>
<tr>
<td>InstanceTypes</td>
<td>A comma-separated list of instance types you want your environment to use. For example: t2.micro,t3.micro When Spot Instances are disabled (EnableSpot is false), only the first instance type on the list is used. The first instance type on the list in this option is equivalent to the value of the InstanceType option in the aws:autoscaling:launchconfiguration namespace. The latter is obsolete, and we don't recommend using it. If you specify both, the first instance type on the list in the InstanceTypes option is used, and InstanceType is ignored. <strong>Note</strong> Some older AWS accounts might provide Elastic Beanstalk with default instance types that don't support Spot Instances (for example, t1.micro). If you enable Spot Instance requests and you get an error about an instance type that doesn't support Spot, be sure to configure instance types that support Spot. To choose Spot Instance types, use the Spot Instance Advisor. When you update your environment configuration and remove one or more instance types from the InstanceTypes option, Elastic Beanstalk terminates any Amazon EC2 instances running on any of the removed instance types. Your environment's Auto Scaling group then launches new instances, as necessary to complete the desired capacity, using your current specified instance types.</td>
<td>A list of two (at least two recommended) types. Varies by account, region, and platform.</td>
<td>1 to 10 EC2 instance types</td>
</tr>
<tr>
<td>SpotFleetOnDemandBase</td>
<td>The minimum number of On-Demand Instances that your Auto Scaling group will use</td>
<td>0</td>
<td>0 to MaxSize option in aws:autoscaling:asg namespace</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>---------</td>
<td>-----------------------------------</td>
</tr>
<tr>
<td>provisions before considering Spot Instances as your environment scales up.</td>
<td>This option is relevant only when EnableSpot is true.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SpotFleetOnDemandAboveONDemandPercentage</td>
<td>On-Demand Instances as part of additional capacity that your Auto Scaling group provisions beyond the SpotOnDemandBase instances.</td>
<td>0</td>
<td>0 to 100 for a single-instance environment 70 for a load-balanced environment</td>
</tr>
<tr>
<td>SpotMaxPrice</td>
<td>The maximum price per unit hour, in US $, that you're willing to pay for a Spot Instance.</td>
<td>On-Demand price, null per instance type. The option's value in this case is null.</td>
<td>0.001 to 20.0</td>
</tr>
</tbody>
</table>

**aws:ec2:vpc**

Configure your environment to launch resources in a custom Amazon Virtual Private Cloud (Amazon VPC). If you don't configure settings in this namespace, Elastic Beanstalk launches resources in the default VPC.

**Namespace: aws:ec2:vpc**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>VPCId</td>
<td>The ID for your Amazon VPC.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Subnets</td>
<td>The IDs of the Auto Scaling group subnet or subnets. If you have multiple subnets, specify the value as a single comma-delimited string of subnet IDs (for example, &quot;subnet-11111111,subnet-22222222&quot;).</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>ELBSubnets</td>
<td>The IDs of the subnet or subnets for the elastic load balancer. If you have multiple subnets, specify the value as a single comma-delimited string of subnet IDs (for example, &quot;subnet-11111111,subnet-22222222&quot;).</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>--------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>----------</td>
<td>---------------------------------------------</td>
</tr>
<tr>
<td>ELBScheme</td>
<td>Specify <code>internal</code> if you want to create an internal load balancer in your Amazon VPC so that your Elastic Beanstalk application cannot be accessed from outside your Amazon VPC. If you specify a value other than <code>public</code> or <code>internal</code>, Elastic Beanstalk will ignore the value.</td>
<td>public</td>
<td>public, internal</td>
</tr>
<tr>
<td>DBSubnets</td>
<td>Contains the IDs of the database subnets. This is only used if you want to add an Amazon RDS DB Instance as part of your application. If you have multiple subnets, specify the value as a single comma-delimited string of subnet IDs (for example, &quot;subnet-11111111,subnet-22222222&quot;).</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>AssociatePublicIpAddress</td>
<td>Specifies whether to launch instances with public IP addresses in your Amazon VPC. Instances with public IP addresses do not require a NAT device to communicate with the internet. You must set the value to true if you want to include your load balancer and instances in a single public subnet.</td>
<td>None</td>
<td>true, false</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:application**

Configure a health check path for your application. For more information, see [Basic health reporting](#) (p. 752).

**Namespace: aws:elasticbeanstalk:application**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Application Healthcheck URL</td>
<td>The path to which to send health check requests. If not set, the load balancer attempts to make a TCP connection on port 80 to verify health. Set to a path starting with / to send an HTTP GET request to that path. You can also include a protocol (HTTP, HTTPS, TCP, or SSL) and port prior to the path to check HTTPS connectivity or use a non-default port.</td>
<td>None</td>
<td>/ (HTTP GET to root path)</td>
</tr>
</tbody>
</table>

**Note**

If you use the Elastic Beanstalk console to create an environment, you can't set this option in a configuration file (p. 662). The console overrides this option with a recommended value (p. 596).
The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

**aws:elasticbeanstalk:application:environment**

Configure environment properties for your application.

**Namespace: aws:elasticbeanstalk:application:environment**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any environment variable name</td>
<td>Pass in key-value pairs.</td>
<td>None</td>
<td>Any environment variable value</td>
</tr>
</tbody>
</table>

See Environment properties and other software settings (p. 572) for more information.

**aws:elasticbeanstalk:cloudwatch:logs**

Configure instance log streaming for your application.

**Namespace: aws:elasticbeanstalk:cloudwatch:logs**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>StreamLogs</td>
<td>Whether to create groups in CloudWatch Logs for proxy and deployment logs, and stream logs from each instance in your environment.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>DeleteOnTerminate</td>
<td>Whether to delete the log groups when the environment is terminated. If false, the logs are kept RetentionInDays days.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>RetentionInDays</td>
<td>The number of days to keep log events before they expire.</td>
<td>7</td>
<td>1, 3, 5, 7, 14, 30, 60, 90, 120, 150, 180, 365, 400, 545, 731, 1827, 3653</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:cloudwatch:logs:health**

Configure environment health log streaming for your application.

**Namespace: aws:elasticbeanstalk:cloudwatch:logs:health**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>HealthStreamingEnabled</td>
<td>For environments with enhanced health reporting enabled, whether to create a group in CloudWatch Logs for environment health and archive</td>
<td>false</td>
<td>true, false</td>
</tr>
</tbody>
</table>
## General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elastic Beanstalk environment health data. For information about enabling enhanced health, see [aws:elasticbeanstalk:healthreporting:system](p. 636).</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DeleteOnTerminate</td>
<td>Whether to delete the log group when the environment is terminated. If false, the health data is kept RetentionInDays days.</td>
<td>false</td>
<td>true false</td>
</tr>
<tr>
<td>RetentionInDays</td>
<td>The number of days to keep the archived health data before it expires.</td>
<td>7</td>
<td>1, 3, 5, 7, 14, 30, 60, 90, 120, 150, 180, 365, 400, 545, 731, 1827, 3653</td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:command

Configure the deployment policy for your application code. For more information, see the section called “Deployment options” (p. 437).

**Namespace: aws:elasticbeanstalk:command**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DeploymentPolicy</td>
<td>Choose a [deployment policy](p. 437) for application version deployments.</td>
<td>AllAtOnce</td>
<td>AllAtOnce Rolling RollingWithAdditionalBatch Immutable TrafficSplitting</td>
</tr>
<tr>
<td><strong>Note</strong></td>
<td>If you use the Elastic Beanstalk console to create an environment, you can’t set this option in a configuration file (p. 662). The console overrides this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Timeout</td>
<td>Number of seconds to wait for an instance to complete executing commands.</td>
<td>600</td>
<td>1 to 3600</td>
</tr>
<tr>
<td></td>
<td>Elastic Beanstalk internally adds 240 seconds (four minutes) to the Timeout value. For example, the effective timeout by default is 840 seconds (600 + 240), or 14 minutes.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BatchSizeType</td>
<td>The type of number that is specified in BatchSize.</td>
<td>Percentage</td>
<td>Percentage Fixed</td>
</tr>
<tr>
<td><strong>Note</strong></td>
<td>If you use the Elastic Beanstalk console or EB CLI to create</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>BatchSize</strong></td>
<td>Percentage or fixed number of Amazon EC2 instances in the Auto Scaling group on which to simultaneously perform deployments. Valid values vary per <code>BatchSizeType</code> setting.</td>
<td>100</td>
<td>1 to 100 (Percentage)</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td>1 to <code>aws:autoscaling:asg::MaxSize</code> (Fixed)</td>
</tr>
<tr>
<td>IgnoreHealthCheck</td>
<td>Do not cancel a deployment due to failed health checks.</td>
<td>false</td>
<td>true</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### `aws:elasticbeanstalk:environment`

Configure your environment’s architecture and service role.

**Namespace:** `aws:elasticbeanstalk:environment`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnvironmentType</td>
<td>Set to <code>SingleInstance</code> to launch one EC2 instance with no load balancer.</td>
<td>LoadBalanced</td>
<td>SingleInstance, LoadBalanced</td>
</tr>
<tr>
<td>ServiceRole</td>
<td>The name of an IAM role that Elastic Beanstalk uses to manage resources for the environment. Specify a role name (optionally prefixed with a custom path) or its ARN.</td>
<td>None</td>
<td>IAM role name, path/name, or ARN</td>
</tr>
</tbody>
</table>

**Examples:**

- `aws-elasticbeanstalk-service-role`
- `custom-path/custom-role`
- `arn:aws:iam::123456789012:role/aws-elasticbeanstalk-service-role`

**Note**

If you use the Elastic Beanstalk console or EB CLI to create an environment, you can’t set this option in a configuration file (p. 662). The...
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>console and EB CLI override this option with a [recommended value](p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LoadBalancerType</td>
<td>The type of load balancer for your environment. For details, see the section called “Load balancer” (p. 510).</td>
<td>classic</td>
<td>classic, application, network</td>
</tr>
<tr>
<td>LoadBalancerIsShared</td>
<td>Determines if the environment's load balancer is dedicated or shared. This option can only be set for an Application Load Balancer. It can’t be changed after environment creation. When false, the environment has its own dedicated load balancer, created and managed by Elastic Beanstalk. When true, the environment uses a shared load balancer, created by you and specified in the <code>SharedLoadBalancer</code> option of the <code>aws:elbv2:loadbalancer (p. 651)</code> namespace.</td>
<td>false</td>
<td>true, false</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:environment:process:default**

Configure your environment’s default process.

**Namespace: aws:elasticbeanstalk:environment:process:default**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DeregistrationDelay</td>
<td>Time, in seconds, to wait for active requests to complete before deregistering.</td>
<td>20</td>
<td>0 to 3600</td>
</tr>
<tr>
<td>HealthCheckInterval</td>
<td>The interval, in seconds, at which Elastic Load Balancing will check the health of your application's Amazon EC2 instances. With classic or application load balancer: 15 With network load balancer: 30</td>
<td></td>
<td>With classic or application load balancer: 5 to 300 With network load balancer: 10, 30</td>
</tr>
<tr>
<td>HealthCheckPath</td>
<td>Path to which to send HTTP requests for health checks.</td>
<td>/</td>
<td>A routable path.</td>
</tr>
<tr>
<td>HealthCheckTimeout</td>
<td>Time, in seconds, to wait for a response during a health check. This option is only applicable to environments with an application load balancer.</td>
<td>5</td>
<td>1 to 60</td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>HealthyThresholdCount</td>
<td>Consecutive successful requests before Elastic Load Balancing changes the instance health status.</td>
<td>With classic or application load balancer: 3  With network load balancer: 5</td>
<td>2 to 10</td>
</tr>
</tbody>
</table>
| MatcherHTTPCode         | A comma-separated list of HTTP code(s) that indicate that an instance is healthy.  
                          | This option is only applicable to environments with a network or application load balancer. | 200  With application load balancer: 200 to 499  With network load balancer: 200 to 399  | |
| Port                    | Port on which the process listens.                                          | 80                           | 1 to 65535                                                                   |
| Protocol                | Protocol that the process uses.                                             | With classic or application load balancer: HTTP  With network load balancer: TCP  | TCP  HTTP  HTTPS                                                                  |
|                         | With an application load balancer, you can only set this option to HTTP or HTTPS.  
                          | With a network load balancer, you can only set this option to TCP.            |                                                                             |
| StickinessEnabled       | Set to true to enable sticky sessions.                                       | 'false'  'true'              |                                                                              |
|                         | This option is only applicable to environments with an application load balancer. |                                                                             |                                                                              |
| StickinessLBCookieDuration | Lifetime, in seconds, of the sticky session cookie.  
                          | This option is only applicable to environments with an application load balancer. | 86400 (one day)  1 to 604800                                                   |
**General options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>StickinessType</strong></td>
<td>Set to <strong>lb_cookie</strong> to use cookies for sticky sessions.</td>
<td><strong>lb_cookie</strong></td>
<td><strong>lb_cookie</strong></td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an application load balancer.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>UnhealthyThresholdCount</strong></td>
<td>Consecutive unsuccessful requests before Elastic Load Balancing changes the instance health status.</td>
<td>5</td>
<td>2 to 10</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:environment:process:process_name**

Configure additional processes for your environment.

**Namespace: aws:elasticbeanstalk:environment:process:**`process_name`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>DeregistrationDelay</strong></td>
<td>Time, in seconds, to wait for active requests to complete before deregistering.</td>
<td>20</td>
<td>0 to 3600</td>
</tr>
<tr>
<td><strong>HealthCheckInterval</strong></td>
<td>The interval, in seconds, at which Elastic Load Balancing will check the health of your application's Amazon EC2 instances.</td>
<td>With classic or application load balancer: 15</td>
<td>With classic or application load balancer: 5 to 300</td>
</tr>
<tr>
<td></td>
<td></td>
<td>With network load balancer: 30</td>
<td>With network load balancer: 10, 30</td>
</tr>
<tr>
<td><strong>HealthCheckPath</strong></td>
<td>Path to which to send HTTP requests for health checks.</td>
<td><code>/</code></td>
<td>A routable path.</td>
</tr>
<tr>
<td><strong>HealthCheckTimeout</strong></td>
<td>Time, in seconds, to wait for a response during a health check.</td>
<td>5</td>
<td>1 to 60</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an application load balancer.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>HealthyThresholdCount</strong></td>
<td>Consecutive successful requests before Elastic Load Balancing changes the instance health status.</td>
<td>With classic or application load balancer: 3</td>
<td>2 to 10</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>------------------</td>
<td>------------------------------------------------------------------------------</td>
<td>------------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>MatcherHTTPCode</td>
<td>A comma-separated list of HTTP code(s) that indicate that an instance is healthy. This option is only applicable to environments with a network or application load balancer.</td>
<td>200</td>
<td>With application load balancer: 200 to 499</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>With network load balancer: 200 to 399</td>
</tr>
<tr>
<td>Port</td>
<td>Port on which the process listens.</td>
<td>80</td>
<td>1 to 65535</td>
</tr>
<tr>
<td>Protocol</td>
<td>Protocol that the process uses.</td>
<td></td>
<td>With classic or application load balancer: HTTP</td>
</tr>
<tr>
<td></td>
<td>With an application load balancer, you can only set this option to HTTP or HTTPS.</td>
<td></td>
<td>With network load balancer: TCP</td>
</tr>
<tr>
<td></td>
<td>With a network load balancer, you can only set this option to TCP.</td>
<td></td>
<td>TCP</td>
</tr>
<tr>
<td></td>
<td>With an application load balancer: HTTP</td>
<td>HTTP</td>
<td>HTTPS</td>
</tr>
<tr>
<td>StickinessEnabled</td>
<td>Set to true to enable sticky sessions.</td>
<td>'false'</td>
<td>'false'</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an application load balancer.</td>
<td></td>
<td>'true'</td>
</tr>
<tr>
<td>StickinessLBCookieDuration</td>
<td>Lifetime, in seconds, of the sticky session cookie.</td>
<td>86400 (one day)</td>
<td>1 to 604800</td>
</tr>
<tr>
<td>StickinessType</td>
<td>Set to lb_cookie to use cookies for sticky sessions.</td>
<td>lb_cookie</td>
<td>lb_cookie</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an application load balancer.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>UnhealthyThresholdCount</td>
<td>Consecutive unsuccessful requests before Elastic Load Balancing changes the instance health status.</td>
<td>5</td>
<td>2 to 10</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:environment:proxy:staticfiles**

You can use the following namespace to configure the proxy server to serve static files. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application. This reduces the number of requests that your application has to process.

Map a path served by the proxy server to a folder in your source code that contains static assets. Each option that you define in this namespace maps a different path.

**Note**
This namespace applies to platform branches based on Amazon Linux 2. If your environment uses a platform version based on Amazon Linux AMI (preceding Amazon Linux 2), refer to the section called "Platform specific options" (p. 653) for platform-specific static file namespaces.

**Namespace: aws:elasticbeanstalk:environment:proxy:staticfiles**

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Path where the proxy server will serve the files.</td>
<td>Name of the folder containing the files.</td>
</tr>
<tr>
<td>Example: Specify <code>/images</code> to serve files at <code>subdomain.eleasticbeanstalk.com/images</code>.</td>
<td>Example: Specify <code>staticimages</code> to serve files from a folder named <code>staticimages</code> at the top level of your source bundle.</td>
</tr>
</tbody>
</table>

**aws:elasticbeanstalk:healthreporting:system**

Configure enhanced health reporting for your environment.

**Namespace: aws:elasticbeanstalk:healthreporting:system**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>SystemType</td>
<td>Health reporting system (basic (p. 752) or enhanced (p. 755)). Enhanced health reporting requires a service role (p. 20) and a version 2 or newer platform version (p. 28).</td>
<td>basic</td>
<td>basic, enhanced</td>
</tr>
<tr>
<td><strong>Note</strong></td>
<td>If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ConfigDocument</td>
<td>A JSON document describing the environment and instance metrics to publish to CloudWatch.</td>
<td>None</td>
<td></td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnhancedHealthAuthEnabled</td>
<td>Enable authorization for the internal API that Elastic Beanstalk uses to communicate enhanced health information from your environment instances to the Elastic Beanstalk service. For details, see the section called “Enhanced health roles” (p. 760).</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>HealthCheckSuccessThreshold</td>
<td>Set the threshold for instances to pass health checks.</td>
<td>Ok</td>
<td>Ok, Warning, Degraded, Severe</td>
</tr>
</tbody>
</table>

**Note**
- This option is only applicable to enhanced health reporting (i.e. when SystemType is set to enhanced).

### aws:elasticbeanstalk:hostmanager

Configure the EC2 instances in your environment to upload rotated logs to Amazon S3.

**Namespace:** `aws:elasticbeanstalk:hostmanager`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>LogPublicationControl</td>
<td>Copy the log files for your application's Amazon EC2 instances to the Amazon S3 bucket associated with your application.</td>
<td>false</td>
<td>true, false</td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:managedactions

Configure managed platform updates for your environment.

**Namespace:** `aws:elasticbeanstalk:managedactions`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ManagedActionsEnabled</td>
<td>Enable managed platform updates (p. 462). When you set this to true, you must also specify a PreferredStartTime and UpdateLevel (p. 638).</td>
<td>true</td>
<td>true, false</td>
</tr>
<tr>
<td>PreferredStartTime</td>
<td>Configure a maintenance window for managed actions in UTC.</td>
<td>None</td>
<td>Day and time in <code>day:hour:minute</code></td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ServiceRoleForManagedUpdates</strong></td>
<td>The name of an IAM role that Elastic Beanstalk uses to perform managed platform updates for your environment. You can use either the same role that you specified for the ServiceRole option of the aws:elasticbeanstalk:environment namespace, or your account's managed updates service-linked role (p. 850). In the latter case, if the account doesn't have a managed-updates service-linked role yet, Elastic Beanstalk creates it.</td>
<td>None</td>
<td>Same as ServiceRole or AWSServiceRoleForElasticBeanstalkManagedUpdates</td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:managedactions:platformupdate

Configure managed platform updates for your environment.

**Namespace: aws:elasticbeanstalk:managedactions:platformupdate**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>UpdateLevel</strong></td>
<td>The highest level of update to apply with managed platform updates. Platforms are versioned major.minor.patch. For example, 2.0.8 has a major version of 2, a minor version of 0, and a patch version of 8.</td>
<td>None</td>
<td>patch for patch version updates only. minor for both minor and patch version updates.</td>
</tr>
<tr>
<td><strong>InstanceRefreshEnabled</strong></td>
<td>Enable weekly instance replacement. Requires ManagedActionsEnabled to be set to true.</td>
<td>false</td>
<td>true false</td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:monitoring

Configure your environment to terminate EC2 instances that fail health checks.

**Namespace: aws:elasticbeanstalk:monitoring**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Automatically Terminate Unhealthy Instances</strong></td>
<td>Terminate an instance if it fails health checks.</td>
<td>true</td>
<td>true false</td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note</strong></td>
<td>This option was only supported on legacy environments (p. 462). It determined the health of an instance based on being able to reach it and on other instance-based metrics. Elastic Beanstalk doesn't provide a way to automatically terminate instances based on application health.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:sns:topics

Configure notifications for your environment.

**Namespace:** `aws:elasticbeanstalk:sns:topics`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Notification Endpoint</td>
<td>Endpoint where you want to be notified of important events affecting your application.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td><strong>Note</strong></td>
<td>If you use the Elastic Beanstalk console to create an environment, you can't set this option in a configuration file (p. 662). The console overrides this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Notification Protocol</td>
<td>Protocol used to send notifications to your endpoint.</td>
<td>email</td>
<td>http, https, email, email-json, sqs</td>
</tr>
<tr>
<td>Notification Topic ARN</td>
<td>Amazon Resource Name for the topic you subscribed to.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Notification Topic Name</td>
<td>Name of the topic you subscribed to.</td>
<td>None</td>
<td></td>
</tr>
</tbody>
</table>
aws:elasticbeanstalk:sqsd

Configure the Amazon SQS queue for a worker environment.

**Namespace: aws:elasticbeanstalk:sqsd**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>WorkerQueueURL</td>
<td>The URL of the queue from which the daemon in the worker environment tier reads messages</td>
<td>automatically generated</td>
<td>If you don't specify a value, then Elastic Beanstalk automatically creates a queue.</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>When you don't specify a value, the queue that Elastic Beanstalk automatically creates is a standard Amazon SQS queue. When you provide a value, you can provide the URL of either a standard or a FIFO Amazon SQS queue. Be aware that if you provide a FIFO queue, periodic tasks (p. 478) aren't supported.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>HttpHeaders</td>
<td>The relative path to the application to which HTTP POST messages are sent</td>
<td>/</td>
<td></td>
</tr>
<tr>
<td>MimeType</td>
<td>The MIME type of the message sent in the HTTP POST request</td>
<td>application/json</td>
<td>application/x-www-form-urlencoded, application/xml, text/plain, Custom MIME type.</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>If you use the Elastic Beanstalk console to create an environment, you can't set this option in a configuration file (p. 662). The console overrides this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>HttpConnections</td>
<td>The maximum number of concurrent connections to any application(s) within an Amazon EC2 instance</td>
<td>50</td>
<td>1 to 100</td>
</tr>
<tr>
<td>ConnectTimeout</td>
<td>The amount of time, in seconds, to wait for successful connections to an application</td>
<td>5</td>
<td>1 to 60</td>
</tr>
</tbody>
</table>

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### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>InactivityTimeout</td>
<td>The amount of time, in seconds, to wait for a response on an existing connection to an application. The message is reprocessed until the daemon receives a 200 OK response from the application in the worker environment tier or the RetentionPeriod expires.</td>
<td>299</td>
<td>1 to 36000</td>
</tr>
<tr>
<td>VisibilityTimeout</td>
<td>The amount of time, in seconds, an incoming message from the Amazon SQS queue is locked for processing. After the configured amount of time has passed, then the message is again made visible in the queue for any other daemon to read.</td>
<td>300</td>
<td>0 to 43200</td>
</tr>
<tr>
<td>ErrorVisibilityTimeout</td>
<td>The amount of time, in seconds, that elapses before Elastic Beanstalk returns a message to the Amazon SQS queue after a processing attempt fails with an explicit error.</td>
<td>2 seconds</td>
<td>0 to 43200 seconds</td>
</tr>
<tr>
<td>RetentionPeriod</td>
<td>The amount of time, in seconds, a message is valid and will be actively processed</td>
<td>345600</td>
<td>60 to 1209600</td>
</tr>
<tr>
<td>MaxRetries</td>
<td>The maximum number of attempts that Elastic Beanstalk attempts to send the message to the web application that will process it before moving the message to the dead-letter queue.</td>
<td>10</td>
<td>1 to 100</td>
</tr>
</tbody>
</table>

### aws:elasticbeanstalk:trafficsplitting

Configure traffic-splitting deployments for your environment.

This namespace applies when you set the DeploymentPolicy option of the aws:elasticbeanstalk:command (p. 630) namespace to TrafficSplitting. For more information about deployment policies, see the section called “Deployment options” (p. 437).

#### Namespace: aws:elasticbeanstalk:trafficsplitting

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>NewVersionPercent</td>
<td>The initial percentage of incoming client traffic that Elastic Beanstalk shifts to environment instances running the new application version you’re deploying.</td>
<td>10</td>
<td>1 to 100</td>
</tr>
<tr>
<td>EvaluationTime</td>
<td>The time period, in minutes, that Elastic Beanstalk waits after an initial healthy deployment before</td>
<td>5</td>
<td>3 to 600</td>
</tr>
</tbody>
</table>
**aws:elasticbeanstalk:xray**

Run the AWS X-Ray daemon to relay trace information from your X-Ray integrated (p. 577) application.

**Namespace: aws:elasticbeanstalk:xray**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>XRayEnabled</td>
<td>Set to true to run the X-Ray daemon on the instances in your environment.</td>
<td>false</td>
<td>true, false</td>
</tr>
</tbody>
</table>

**aws:elb:healthcheck**

Configure health checks for a Classic Load Balancer.

**Namespace: aws:elb:healthcheck**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>HealthyThreshold</td>
<td>Consecutive successful requests before Elastic Load Balancing changes the instance health status.</td>
<td>3</td>
<td>2 to 10</td>
</tr>
<tr>
<td>Interval</td>
<td>The interval at which Elastic Load Balancing will check the health of your application's Amazon EC2 instances.</td>
<td>10</td>
<td>5 to 300</td>
</tr>
<tr>
<td>Timeout</td>
<td>Number of seconds Elastic Load Balancing will wait for a response before it considers the instance nonresponsive.</td>
<td>5</td>
<td>2 to 60</td>
</tr>
<tr>
<td>UnhealthyThreshold</td>
<td>Consecutive unsuccessful requests before Elastic Load Balancing changes the instance health status.</td>
<td>5</td>
<td>2 to 10</td>
</tr>
</tbody>
</table>

**aws:elb:loadbalancer**

Configure your environment's Classic Load Balancer.

Several of the options in this namespace have been deprecated in favor of listener-specific options in the aws:elb:listener (p. 643) namespace. The deprecated options only let you configure two listeners (one secure and one unsecure) on standard ports.
Namespace: **aws:elb:loadbalancer**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>CrossZone</td>
<td>Configure the load balancer to route traffic evenly across all instances in all Availability Zones rather than only within each zone.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong> If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SecurityGroups</td>
<td>Assign one or more security groups that you created to the load balancer.</td>
<td>None</td>
<td>One or more security group IDs.</td>
</tr>
<tr>
<td>ManagedSecurityGroup</td>
<td>Assign an existing security group to your environment's load balancer, instead of creating a new one. To use this setting, update the SecurityGroups setting in this namespace to include your security group's ID, and remove the automatically created security group's ID, if one exists. To allow traffic from the load balancer to your environment's EC2 instances, Elastic Beanstalk adds a rule to the instances' security group that allows inbound traffic from the managed security group.</td>
<td>None</td>
<td>A security group ID.</td>
</tr>
<tr>
<td>(deprecated)</td>
<td>LoadBalancerHTTPPort</td>
<td>80</td>
<td>OFF</td>
</tr>
<tr>
<td></td>
<td>Port to listen on for the unsecure listener.</td>
<td></td>
<td>80</td>
</tr>
<tr>
<td>(deprecated)</td>
<td>LoadBalancerPortProtocol</td>
<td>HTTP</td>
<td>HTTP, TCP</td>
</tr>
<tr>
<td></td>
<td>Protocol to use on the unsecure listener.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(deprecated)</td>
<td>LoadBalancerHTTPSPort</td>
<td>OFF</td>
<td>OFF</td>
</tr>
<tr>
<td></td>
<td>Port to listen on for the secure listener.</td>
<td></td>
<td>443, 8443</td>
</tr>
<tr>
<td>(deprecated)</td>
<td>LoadBalancerSSLPortProtocol</td>
<td>HTTPS</td>
<td>HTTPS, SSL</td>
</tr>
<tr>
<td></td>
<td>Protocol to use on the secure listener.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(deprecated)</td>
<td>SSLCertificateId</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td></td>
<td>ARN of an SSL certificate to bind to the secure listener.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**aws:elb:listener**

Configure the default listener (port 80) on a Classic Load Balancer.
### Namespace: `aws:elb:listener`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ListenerProtocol</td>
<td>The protocol used by the listener.</td>
<td>HTTP</td>
<td>HTTP, TCP</td>
</tr>
<tr>
<td>InstancePort</td>
<td>The port that this listener uses to communicate with the EC2 instances.</td>
<td>80</td>
<td>1 to 65535 TCP</td>
</tr>
<tr>
<td>InstanceProtocol</td>
<td>The protocol that this listener uses to communicate with the EC2 instances.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>It must be at the same internet protocol layer as the ListenerProtocol.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>It also must have the same security level as any other listener using the</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>same InstancePort as this listener.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>For example, if ListenerProtocol is HTTPS (application layer, using a secure</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>connection), you can set InstanceProtocol to HTTP (also at the application</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>layer, using an insecure connection). If, in addition, you set</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>InstancePort to 80, you must set InstanceProtocol to HTTP in all other</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>listeners with InstancePort set to 80.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PolicyNames</td>
<td>A comma-separated list of policy names to apply to the port for this</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td></td>
<td>listener. We suggest that you use the LoadBalancerPorts option of the</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><code>aws:elb:policies (p. 645)</code> namespace instead.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ListenerEnabled</td>
<td>Specifies whether this listener is enabled. If you specify false, the</td>
<td>true</td>
<td>true, false</td>
</tr>
<tr>
<td></td>
<td>listener is not included in the load balancer.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### aws:elb:listener:listener_port

Configure additional listeners on a Classic Load Balancer.

**Namespace: `aws:elb:listener:listener_port`**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ListenerProtocol</td>
<td>The protocol used by the listener.</td>
<td>HTTP</td>
<td>HTTP, HTTPS, TCP</td>
</tr>
<tr>
<td>InstancePort</td>
<td>The port that this listener uses to communicate with the EC2 instances.</td>
<td>The same as <code>listener_port</code>.</td>
<td>1 to 65535 TCP</td>
</tr>
<tr>
<td>InstanceProtocol</td>
<td>The protocol that this listener uses to communicate with the EC2 instances.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>It must be at the same internet protocol layer as the ListenerProtocol.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>It also must have the same security level as any other listener using the</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>same InstancePort as this listener.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>HTTP when ListenerProtocol is HTTP</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>TCP when ListenerProtocol is TCP</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>HTTPS when ListenerProtocol is HTTPS or TCP</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>SSL when ListenerProtocol is TCP or SSL</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
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General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>For example, if ListenerProtocol is HTTPS (application layer, using a secure connection), you can set InstanceProtocol to HTTP (also at the application layer, using an insecure connection). If, in addition, you set InstancePort to 80, you must set InstanceProtocol to HTTP in all other listeners with InstancePort set to 80.</td>
<td>is TCP or SSL</td>
<td>ListenerProtocol is TCP or SSL</td>
</tr>
<tr>
<td>PolicyNames</td>
<td>A comma-separated list of policy names to apply to the port for this listener. We suggest that you use the LoadBalancerPorts option of the aws:elb:policies (p. 645) namespace instead.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>SSLCertificateId</td>
<td>ARN of an SSL certificate to bind to the listener.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>ListenerEnabled</td>
<td>Specifies whether this listener is enabled. If you specify false, the listener is not included in the load balancer.</td>
<td>true if any other option is set. false otherwise.</td>
<td>true false</td>
</tr>
</tbody>
</table>

aws:elb:policies

Modify the default stickiness and global load balancer policies for a Classic Load Balancer.

Namespace: aws:elb:policies

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ConnectionDrainingEnabled</td>
<td>Specifies whether the load balancer maintains existing connections to instances that have become unhealthy or deregistered to complete in-progress requests.</td>
<td>false</td>
<td>true false</td>
</tr>
<tr>
<td>Note</td>
<td>If you use the Elastic Beanstalk console or EB CLI to create an environment, you can't set this option in a configuration file (p. 662). The console and EB CLI override this option with a recommended value (p. 596).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ConnectionDrainingTimeout</td>
<td>The maximum number of seconds that the load balancer maintains existing connections to an instance during connection draining before forcibly closing the connections.</td>
<td>20</td>
<td>1 to 3600</td>
</tr>
<tr>
<td>Note</td>
<td>If you use the Elastic Beanstalk console to create an environment, you can't set this option in a configuration file (p. 662). The</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ConnectionSettingIdleTimeout</td>
<td>Number of seconds that the load balancer waits for any data to be sent or received over the connection. If no data has been sent or received after this time period elapses, the load balancer closes the connection.</td>
<td>60</td>
<td>1 to 3600</td>
</tr>
<tr>
<td>LoadBalancerPorts</td>
<td>A comma-separated list of the listener ports that the default policy (AWSEB-ELB-StickinessPolicy) applies to.</td>
<td>None</td>
<td>You can use :all to indicate all listener ports</td>
</tr>
<tr>
<td>Stickiness Cookie Expiration</td>
<td>The amount of time, in seconds, that each cookie is valid. Uses the default policy (AWSEB-ELB-StickinessPolicy).</td>
<td>0</td>
<td>0 to 1000000</td>
</tr>
<tr>
<td>Stickiness Policy</td>
<td>Binds a user's session to a specific server instance so that all requests coming from the user during the session are sent to the same server instance. Uses the default policy (AWSEB-ELB-StickinessPolicy).</td>
<td>false</td>
<td>true false</td>
</tr>
</tbody>
</table>

**aws:elb:policies:policy_name**

Create additional load balancer policies for a Classic Load Balancer.

**Namespace:** `aws:elb:policies:policy_name`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>CookieName</td>
<td>The name of the application-generated cookie that controls the session lifetimes of a AppCookieStickinessPolicyType policy. This policy can be associated only with HTTP/HTTPS listeners.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>InstancePorts</td>
<td>A comma-separated list of the instance ports that this policy applies to.</td>
<td>None</td>
<td>A list of ports, or :all</td>
</tr>
<tr>
<td>LoadBalancerPorts</td>
<td>A comma-separated list of the listener ports that this policy applies to.</td>
<td>None</td>
<td>A list of ports, or :all</td>
</tr>
<tr>
<td>ProxyProtocol</td>
<td>For a ProxyProtocolPolicyType policy, specifies whether to include the IP address and port of the originating request for TCP messages. This policy can be associated only with TCP/SSL listeners.</td>
<td>None</td>
<td>true false</td>
</tr>
<tr>
<td>PublicKey</td>
<td>The contents of a public key for a PublicKeyPolicyType policy to use when authenticating the back-end server or servers. This policy cannot be applied directly to back-end servers or listeners; it must be part of a</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>----------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------</td>
<td>-----------------------</td>
</tr>
<tr>
<td>BackendServerAuthenticationTokenTypePolicy</td>
<td>A comma-separated list of policy names (from the PublicKeyPolicyType policies) for a BackendServerAuthenticationPolicyType policy that controls authentication to a back-end server or servers. This policy can be associated only with back-end servers that are using HTTPS/SSL.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>PublicKeyPolicyNames</td>
<td>A comma-separated list of policy names (from the PublicKeyPolicyType policies) for a BackendServerAuthenticationPolicyType policy that controls authentication to a back-end server or servers. This policy can be associated only with back-end servers that are using HTTPS/SSL.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>SSLProtocols</td>
<td>A comma-separated list of SSL protocols to be enabled for a SSLNegotiationPolicyType policy that defines the ciphers and protocols that will be accepted by the load balancer. This policy can be associated only with HTTPS/SSL listeners.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>SSLReferencePolicy</td>
<td>The name of a predefined security policy that adheres to AWS security best practices and that you want to enable for a SSLNegotiationPolicyType policy that defines the ciphers and protocols that will be accepted by the load balancer. This policy can be associated only with HTTPS/SSL listeners.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Stickiness Cookie Expiration</td>
<td>The amount of time, in seconds, that each cookie is valid.</td>
<td>0</td>
<td>0 to 1000000</td>
</tr>
<tr>
<td>Stickiness Policy</td>
<td>Binds a user's session to a specific server instance so that all requests coming from the user during the session are sent to the same server instance.</td>
<td>false</td>
<td>true false</td>
</tr>
</tbody>
</table>

**aws:elbv2:listener:default**

Configure the default listener (port 80) on an Application Load Balancer or a Network Load Balancer.

This namespace doesn't apply to an environment that uses a shared load balancer. Shared load balancers don't have a default listener.

**Namespace: aws:elbv2:listener:default**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DefaultProcess</td>
<td>Name of the process (p. 632) to which to forward traffic when no rules match.</td>
<td>default</td>
<td>A process name.</td>
</tr>
<tr>
<td>ListenerEnabled</td>
<td>Set to false to disable the listener. You can use this option to disable the default listener on port 80.</td>
<td>true</td>
<td>true false</td>
</tr>
</tbody>
</table>
### General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Protocol</td>
<td>Protocol of traffic to process.</td>
<td>With application load balancer: HTTP</td>
<td>With application load balancer: HTTP, HTTPS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>With network load balancer: TCP</td>
<td>With network load balancer: TCP</td>
</tr>
<tr>
<td>Rules</td>
<td>List of rules to apply to the listener.</td>
<td>None</td>
<td>Comma separated list of rule names.</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an Application Load Balancer.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSLCertificateArns</td>
<td>The ARN of the SSL certificate to bind to the listener.</td>
<td>None</td>
<td>The ARN of a certificate stored in IAM or ACM.</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an Application Load Balancer.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSLPolicy</td>
<td>Specify a security policy to apply to the listener.</td>
<td>None (ELB default)</td>
<td>The name of a load balancer security policy.</td>
</tr>
<tr>
<td></td>
<td>This option is only applicable to environments with an Application Load Balancer.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**aws:elbv2:listener:listener_port**

Configure additional listeners on an Application Load Balancer or a Network Load Balancer.

**Note**
For a shared Application Load Balancer, you can specify only the `Rule` option. The other options aren't applicable to shared load balancers.

**Namespace: aws:elbv2:listener:** `listener_port`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DefaultProcess</td>
<td>Name of the process (p. 632) where traffic is forwarded when no rules match.</td>
<td>default</td>
<td>A process name.</td>
</tr>
<tr>
<td>ListenerEnabled</td>
<td>Set to <code>false</code> to disable the listener. You can use this option to disable the default listener on port 80.</td>
<td>true</td>
<td>true, false</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>Default</td>
<td>Valid values</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>----------------------------------------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>Protocol</td>
<td>Protocol of traffic to process.</td>
<td>With application load balancer: HTTP</td>
<td>With application load balancer: HTTP, HTTPS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>With network load balancer: TCP</td>
<td>With network load balancer: TCP</td>
</tr>
<tr>
<td>Rules</td>
<td>List of rules (p. 649) to apply to the listener</td>
<td>None</td>
<td>Comma separated list of rule names.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSLCertificateArns</td>
<td>The ARN of the SSL certificate to bind to the listener.</td>
<td>None</td>
<td>The ARN of a certificate stored in IAM or ACM.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSLPolicy</td>
<td>Specify a security policy to apply to the listener.</td>
<td>None (ELB default)</td>
<td>The name of a load balancer security policy</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**aws:elbv2:listenerrule:rule_name**

Define listener rules for an Application Load Balancer. If a request matches the host names or paths in a rule, the load balancer forwards it to the specified process. To use a rule, add it to a listener with the Rules option in the **aws:elbv2:listener:listener_port** (p. 648) namespace.

**Note**
This namespace isn't applicable to environments with a network load balancer.
### Namespace: \texttt{aws:elbv2:listenerrule:rule\_name}

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>HostHeader</td>
<td>List of host names to match. For example, my.example.com.</td>
<td>Dedicated load balancer: None</td>
<td>Each name can have up to 128 characters (A-Z, a-z, 0-9, –) and can include up to three wildcard characters (* matches zero or more characters; ? matches exactly one character). You can add multiple comma-separated names. Application Load Balancer supports up to five combined HostHeader and PathPattern rules. For details, see Host conditions in the User Guide for Application Load Balancers.</td>
</tr>
</tbody>
</table>
| PathPattern           | Path patterns to match. For example, /img/*.
This option is only applicable to environments with an application load balancer. | None                      | Each pattern can have up to 128 characters (A-Z, a-z, 0-9, –) and can include up to three wildcard characters (* matches zero or more characters; ? matches exactly one character). You can add multiple comma-separated path patterns. Application Load Balancer supports up to five combined HostHeader and PathPattern rules. For details, see Path conditions in the User Guide for Application Load Balancers. |
| Priority              | Precedence of this rule when multiple rules match. The lower number takes precedence. No two rules can have the same priority. With a shared load balancer, Elastic Beanstalk treats rule priorities as relative across sharing environments, and maps them to absolute priorities during creation. | 1                         | 1 to 1000                                                                                                                                                                                                                                                                                                                                  |
| Process               | Name of the process (p. 632) to which to forward traffic when this rule matches the request. | default                  | A process name.                                                                                                                                                                                                                                                                                                                            |
**aws:elbv2:loadbalancer**

Configure an Application Load Balancer.

For a shared load balancer, only the `SharedLoadBalancer` and `SecurityGroups` options are valid.

**Note**
This namespace isn't applicable to environments with a Network Load Balancer.

**Namespace: aws:elbv2:loadbalancer**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>AccessLogsS3Bucket</strong></td>
<td>Amazon S3 bucket in which to store access logs. The bucket must be in the</td>
<td>None</td>
<td>A bucket name.</td>
</tr>
<tr>
<td></td>
<td>same region as the environment and allow the load balancer write access.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>AccessLogsS3Enabled</strong></td>
<td>Enable access log storage.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>AccessLogsS3Prefix</strong></td>
<td>Prefix to prepend to access log names. By default, the load balancer uploads</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td></td>
<td>logs to a directory named AWSLogs in the bucket you specify. Specify a prefix</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>to place the AWSLogs directory inside another directory.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>IdleTimeout</strong></td>
<td>Time to wait for a request to complete before closing connections to client</td>
<td>None</td>
<td>1 to 3600</td>
</tr>
<tr>
<td></td>
<td>and instance.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>ManagedSecurityGroup</strong></td>
<td>Assign an existing security group to your environment's load balancer,</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>instead of creating a new one.</td>
<td></td>
<td>A security group ID.</td>
</tr>
<tr>
<td></td>
<td>To use this setting, update the <code>SecurityGroups</code> setting in this namespace</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>to include your security group's ID, and remove the automatically created</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>security group's ID, if one exists.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>To allow traffic from the load balancer to your environment's EC2 instances,</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Elastic Beanstalk adds a rule to the instances' security group that allows</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>inbound traffic from the managed security group.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SecurityGroups</strong></td>
<td>List of security groups to attach to the load balancer.</td>
<td></td>
<td>Comma-separated list of</td>
</tr>
<tr>
<td></td>
<td>For a shared load balancer, if you don't specify this value, Elastic</td>
<td></td>
<td>security group IDs.</td>
</tr>
<tr>
<td></td>
<td>Beanstalk checks if an existing security group that it manages is already</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>attached to the load balancer. If not, Elastic Beanstalk creates a security</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>group and attaches it to the load balancer. Elastic Beanstalk</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## General options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>deletes this security group when the last environment sharing the load balancer terminates.</td>
</tr>
<tr>
<td></td>
<td>The load balancer security groups are used to set up the Amazon EC2 instance security group ingress rule.</td>
</tr>
<tr>
<td>SharedLoadBalancer</td>
<td>The ARN of a shared load balancer. This option is relevant only to an Application Load Balancer. It's required when the <code>LoadBalancerIsShared</code> option of the <code>aws:elasticbeanstalk:environment</code> namespace is set to <code>true</code>. You can't change the shared load balancer ARN after environment creation.</td>
</tr>
<tr>
<td></td>
<td>Criteria for a valid value:</td>
</tr>
<tr>
<td></td>
<td>• It must be a valid, active load balancer in the environment's AWS Region.</td>
</tr>
<tr>
<td></td>
<td>• It must be in the same Amazon Virtual Private Cloud (Amazon VPC) as the environment.</td>
</tr>
<tr>
<td></td>
<td>• It can't be a load balancer that was created by Elastic Beanstalk as the dedicated load balancer for another environment. You can identify these dedicated load balancers by the prefix <code>awseb-</code>.</td>
</tr>
<tr>
<td></td>
<td>Example:</td>
</tr>
<tr>
<td></td>
<td><code>arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/FrontEndLB/0dbf78d8ad96abbc</code></td>
</tr>
</tbody>
</table>

### `aws:rds:dbinstance`

Configure an attached Amazon RDS DB instance.

**Namespace:** `aws:rds:dbinstance`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DBAllocatedStorage</td>
<td>The allocated database storage size, specified in gigabytes.</td>
<td>MySQL: 5</td>
<td>MySQL: 5-1024</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Oracle: 10</td>
<td>Oracle: 10-1024</td>
</tr>
<tr>
<td></td>
<td></td>
<td>sqlserver-se: 200</td>
<td>sqlserver: cannot be modified</td>
</tr>
<tr>
<td></td>
<td></td>
<td>sqlserver: cannot be modified</td>
<td></td>
</tr>
</tbody>
</table>
### Platform specific options

Some Elastic Beanstalk platforms define option namespaces that are specific to the platform. These namespaces and their options are listed below for each platform.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DBDeletionPolicy</td>
<td>Decides whether to delete or snapshot the DB</td>
<td>Delete</td>
<td>Delete, Snapshot</td>
</tr>
<tr>
<td></td>
<td>instance on environment termination.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Warning</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Deleting a DB instance results in permanent data loss.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DBEngine</td>
<td>The name of the database engine to use for this instance.</td>
<td>mysql</td>
<td>mysql, oracle-se1, sqlserver-ex, sqlserver-web, sqlserver-se, postgres</td>
</tr>
<tr>
<td>DBEngineVersion</td>
<td>The version number of the database engine.</td>
<td>5.5</td>
<td></td>
</tr>
<tr>
<td>DBInstanceClass</td>
<td>The database instance type.</td>
<td>db.t2.micro (db.m1.large for an environment not running in an Amazon VPC)</td>
<td>Go to <a href="https://docs.aws.amazon.com/AmazonRDS/latest/UserGuide">DB Instance Class</a> in the Amazon Relational Database Service User Guide.</td>
</tr>
<tr>
<td>DBPassword</td>
<td>The name of master user password for the database instance.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>DBSnapshotIdentifier</td>
<td>The identifier for the DB snapshot to restore from.</td>
<td>None</td>
<td></td>
</tr>
<tr>
<td>DBUser</td>
<td>The name of master user for the DB Instance.</td>
<td>ebroot</td>
<td></td>
</tr>
<tr>
<td>MultiAZDatabase</td>
<td>Specifies whether a database instance Multi-AZ deployment needs to be created. For more information about Multi-AZ deployments with Amazon Relational Database Service (RDS), go to <a href="https://docs.aws.amazon.com/AmazonRDS/latest/UserGuide">Regions and Availability Zones</a> in the Amazon Relational Database Service User Guide.</td>
<td>false</td>
<td>true, false</td>
</tr>
</tbody>
</table>
Note
Previously, in platform versions based on Amazon Linux AMI (preceding Amazon Linux 2), the following two features and their respective namespaces were considered to be platform-specific features, and were listed here per platform:

- **Proxy configuration for static files** – `aws:elasticbeanstalk:environment:proxy:staticfiles` (p. 636)
- **AWS X-Ray support** – `aws:elasticbeanstalk:xray` (p. 642)

In Amazon Linux 2 platform versions, Elastic Beanstalk implements these features in a consistent way across all supporting platforms. The related namespace are now listed in the section called “General options” (p. 614) page. We only kept mention of them on this page for platforms who had differently-named namespaces.

Platforms

- Docker platform options (p. 654)
- Go platform options (p. 655)
- Java SE platform options (p. 655)
- Java with Tomcat platform options (p. 655)
- .NET Core on Linux platform options (p. 656)
- .NET platform options (p. 657)
- Node.js platform options (p. 657)
- PHP platform options (p. 658)
- Python platform options (p. 659)
- Ruby platform options (p. 661)

Docker platform options

The following Docker-specific configuration options apply to the Docker and Preconfigured Docker platforms.

Note
These configuration options do not apply to

- the Docker platform (Amazon Linux 2) with Docker Compose
- the Multicontainer Docker platform (Amazon Linux AMI)

Namespace: `aws:elasticbeanstalk:environment:proxy`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProxyServer</td>
<td>Specifies the web server to use as a proxy.</td>
<td>nginx</td>
<td>nginx&lt;br&gt;none – <em>Amazon Linux AMI and Docker w/DC only</em></td>
</tr>
</tbody>
</table>
Go platform options

Amazon Linux AMI (pre-Amazon Linux 2) platform options

Namespace: aws:elasticbeanstalk:container:golang:staticfiles

You can use the following namespace to configure the proxy server to serve static files. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application. This reduces the number of requests that your application has to process.

Map a path served by the proxy server to a folder in your source code that contains static assets. Each option that you define in this namespace maps a different path.

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Path where the proxy server will serve the files.</td>
<td>Name of the folder containing the files.</td>
</tr>
<tr>
<td>Example: /images to serve files at <code>subdomain.eleasticbeanstalk.com/images</code>.</td>
<td>Example: <code>staticimages</code> to serve files from a folder named staticimages at the top level of your source bundle.</td>
</tr>
</tbody>
</table>

Java SE platform options

Amazon Linux AMI (pre-Amazon Linux 2) platform options

Namespace: aws:elasticbeanstalk:container:java:staticfiles

You can use the following namespace to configure the proxy server to serve static files. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application. This reduces the number of requests that your application has to process.

Map a path served by the proxy server to a folder in your source code that contains static assets. Each option that you define in this namespace maps a different path.

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Path where the proxy server will serve the files.</td>
<td>Name of the folder containing the files.</td>
</tr>
<tr>
<td>Example: /images to serve files at <code>subdomain.eleasticbeanstalk.com/images</code>.</td>
<td>Example: <code>staticimages</code> to serve files from a folder named staticimages at the top level of your source bundle.</td>
</tr>
</tbody>
</table>

Java with Tomcat platform options

Namespace: aws:elasticbeanstalk:application:environment

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>JDBC_CONNECTION_STRING</td>
<td>The connection string to an external database.</td>
<td>n/a</td>
<td>n/a</td>
</tr>
</tbody>
</table>

See Environment properties and other software settings (p. 572) for more information.
AWS Elastic Beanstalk Developer Guide
Platform specific options

Namespace: aws:elasticbeanstalk:container:tomcat:jvmoptions

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>JVM Options</td>
<td>Pass command-line options to the JVM at startup.</td>
<td>n/a</td>
<td>n/a</td>
</tr>
<tr>
<td>Xmx</td>
<td>Maximum JVM heap sizes.</td>
<td>256m</td>
<td>n/a</td>
</tr>
<tr>
<td>XX:MaxPermSize</td>
<td>Section of the JVM heap that is used to store class definitions and associated metadata. This option only applies to Java versions earlier than Java 8, and isn't supported on Elastic Beanstalk Tomcat platforms based on Amazon Linux 2.</td>
<td>64m</td>
<td>n/a</td>
</tr>
<tr>
<td>Xms</td>
<td>Initial JVM heap sizes.</td>
<td>256m</td>
<td>n/a</td>
</tr>
<tr>
<td>optionName</td>
<td>Specify arbitrary JVM options in addition to the those defined by the Tomcat platform.</td>
<td>n/a</td>
<td>n/a</td>
</tr>
</tbody>
</table>

Namespace: aws:elasticbeanstalk:environment:proxy

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>GzipCompression</td>
<td>Set to false to disable response compression. Only valid on Amazon Linux AMI (preceding Amazon Linux 2) platform versions.</td>
<td>true</td>
<td>true, false</td>
</tr>
<tr>
<td>ProxyServer</td>
<td>Set the proxy to use on your environment's instances. If you set this option to apache, Elastic Beanstalk uses Apache 2.4. Set to apache/2.2 if your application isn't ready to migrate away from Apache 2.2 due to incompatible proxy configuration settings. This value is only valid on Amazon Linux AMI (preceding Amazon Linux 2) platform versions. Set to nginx to use nginx. This is the default starting with Amazon Linux 2 platform versions. For more information, see Configuring your Tomcat environment's proxy server (p. 113).</td>
<td>nginx (Amazon Linux 2)</td>
<td>apache (Amazon Linux AMI), apache/2.2 – Amazon Linux AMI only, nginx</td>
</tr>
</tbody>
</table>

.NET Core on Linux platform options

Namespace: aws:elasticbeanstalk:environment:proxy

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProxyServer</td>
<td>Specifies the web server to use as a proxy.</td>
<td>nginx</td>
<td>nginx</td>
</tr>
</tbody>
</table>
### .NET platform options

**Namespace:** `aws:elasticbeanstalk:container:dotnet:apppool`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Target Runtime</td>
<td>Choose the version of .NET Framework for your application.</td>
<td>4.0</td>
<td>2.0, 4.0</td>
</tr>
<tr>
<td>Enable 32-bit Applications</td>
<td>Set to True to run 32-bit applications.</td>
<td>False</td>
<td>True, False</td>
</tr>
</tbody>
</table>

### Node.js platform options

**Namespace:** `aws:elasticbeanstalk:environment:proxy`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProxyServer</td>
<td>Set the proxy to use on your environment's instances.</td>
<td>nginx</td>
<td>apache, nginx</td>
</tr>
</tbody>
</table>

### Amazon Linux AMI (pre-Amazon Linux 2) platform options

**Namespace:** `aws:elasticbeanstalk:container:nodejs`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>NodeCommand</td>
<td>Command used to start the Node.js application. If an empty string is specified, app.js is used, then server.js; then npm start in that order.</td>
<td>&quot;&quot;</td>
<td>n/a</td>
</tr>
<tr>
<td>NodeVersion</td>
<td>Version of Node.js. For example, 4.4.6. Supported Node.js versions vary between Node.js platform versions. See Node.js in the AWS Elastic Beanstalk Platforms document for a list of the currently supported versions.</td>
<td>varies</td>
<td>varies</td>
</tr>
</tbody>
</table>

**Note**

When support for the version of Node.js that you are using is removed from the platform, you must change or remove the version setting prior to doing a platform update (p. 452). This might occur when a security vulnerability is identified for one or more versions of Node.js.
Module specific options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>When this happens, attempting to update to a new version of the platform that doesn't support the configured NodeVersion (p. 657) fails. To avoid needing to create a new environment, change the NodeVersion configuration option to a Node.js version that is supported by both the old platform version and the new one, or remove the option setting (p. 606), and then perform the platform update.</td>
<td>false</td>
<td>true</td>
<td>false</td>
</tr>
<tr>
<td>GzipCompression</td>
<td>Specifies if gzip compression is enabled. If ProxyServer is set to none, then gzip compression is disabled.</td>
<td>false</td>
<td>true</td>
</tr>
<tr>
<td>ProxyServer</td>
<td>Specifies which web server should be used to proxy connections to Node.js. If ProxyServer is set to none, then static file mappings doesn't take effect and gzip compression is disabled.</td>
<td>nginx</td>
<td>apache</td>
</tr>
</tbody>
</table>

**Namespace:** `aws:elasticbeanstalk:container:nodejs:staticfiles`

You can use the following namespace to configure the proxy server to serve static files. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application. This reduces the number of requests that your application has to process.

Map a path served by the proxy server to a folder in your source code that contains static assets. Each option that you define in this namespace maps a different path.

**Note**
Static file settings do not apply if `aws:elasticbeanstalk:container:nodejs::ProxyFiles` is set to none.

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Path where the proxy server will serve the files.</td>
<td>Name of the folder containing the files.</td>
</tr>
<tr>
<td>Example: /images to serve files at <code>subdomain.eleasticbeanstalk.com/images</code>.</td>
<td>Example: <code>staticimages</code> to serve files from a folder named <code>staticimages</code> at the top level of your source bundle.</td>
</tr>
</tbody>
</table>

**PHP platform options**

**Namespace:** `aws:elasticbeanstalk:container:php:phpini`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>document_root</td>
<td>Specify the child directory of your project that is treated as the public-facing web root.</td>
<td>/</td>
<td>A blank string is treated as /, or specify a string starting with /</td>
</tr>
</tbody>
</table>
### Platform specific options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>memory_limit</td>
<td>Amount of memory allocated to the PHP environment.</td>
<td>256M</td>
<td>n/a</td>
</tr>
<tr>
<td>zlib.output_compression</td>
<td>Specifies whether or not PHP should use compression for output.</td>
<td>Off</td>
<td>On Off true false</td>
</tr>
<tr>
<td>allow_url_fopen</td>
<td>Specifies if PHP's file functions are allowed to retrieve data from remote locations, such as websites or FTP servers.</td>
<td>On</td>
<td>On Off true false</td>
</tr>
<tr>
<td>display_errors</td>
<td>Specifies if error messages should be part of the output.</td>
<td>Off</td>
<td>On Off</td>
</tr>
<tr>
<td>max_execution_time</td>
<td>Sets the maximum time, in seconds, a script is allowed to run before it is terminated by the environment.</td>
<td>60</td>
<td>0 to 9223372036854775807 (PHP_INT_MAX)</td>
</tr>
<tr>
<td>composer_options</td>
<td>Sets custom options to use when installing dependencies using Composer through composer.phar install. For more information including available options, go to <a href="http://getcomposer.org/doc/03-cli.md#install">http://getcomposer.org/doc/03-cli.md#install</a>.</td>
<td>n/a</td>
<td>n/a</td>
</tr>
</tbody>
</table>

**Namespace:** `aws:elasticbeanstalk:environment:proxy`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProxyServer</td>
<td>Set the proxy to use on your environment's instances.</td>
<td>nginx</td>
<td>apache nginx</td>
</tr>
</tbody>
</table>

**Note**
For more information about the PHP platform, see [Using the Elastic Beanstalk PHP platform](p. 267).

### Python platform options

**Namespace:** `aws:elasticbeanstalk:application:environment`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>DJANGO_SETTINGS_MODULE</td>
<td>Specifies which settings file to use.</td>
<td>n/a</td>
<td>n/a</td>
</tr>
</tbody>
</table>

See [Environment properties and other software settings](p. 572) for more information.
### Namespace: aws:elasticbeanstalk:container:python

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>WSGIPath</td>
<td>The file that contains the WSGI application. This file must have an application callable.</td>
<td>On Amazon Linux 2 Python platform versions: application</td>
<td>n/a</td>
</tr>
<tr>
<td></td>
<td></td>
<td>On Amazon Linux AMI Python platform versions: application.py</td>
<td></td>
</tr>
<tr>
<td>NumProcesses</td>
<td>The number of daemon processes that should be started for the process group when running WSGI applications.</td>
<td>1</td>
<td>n/a</td>
</tr>
<tr>
<td>NumThreads</td>
<td>The number of threads to be created to handle requests in each daemon process within the process group when running WSGI applications.</td>
<td>15</td>
<td>n/a</td>
</tr>
</tbody>
</table>

### Namespace: aws:elasticbeanstalk:environment:proxy

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>ProxyServer</td>
<td>Set the proxy to use on your environment's instances.</td>
<td>nginx</td>
<td>apache, nginx</td>
</tr>
</tbody>
</table>

### Amazon Linux AMI (pre-Amazon Linux 2) platform options

**Namespace: aws:elasticbeanstalk:container:python:staticfiles**

You can use the following namespace to configure the proxy server to serve static files. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application. This reduces the number of requests that your application has to process.

Map a path served by the proxy server to a folder in your source code that contains static assets. Each option that you define in this namespace maps a different path.

By default, the proxy server in a Python environment serves any files in a folder named `static` at the `/static` path.

**Namespace: aws:elasticbeanstalk:container:python:staticfiles**

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Path where the proxy server will serve the files.</td>
<td>Name of the folder containing the files. Example: <code>staticimages</code> to serve files from a folder named <code>staticimages</code> at the top level of your source bundle. Example: <code>/images</code> to serve files at <code>subdomain.easticbeanstalk.com/images</code>.</td>
</tr>
</tbody>
</table>
Ruby platform options

Namespace: `aws:elasticbeanstalk:application:environment`

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Default</th>
<th>Valid values</th>
</tr>
</thead>
<tbody>
<tr>
<td>RAILS_SKIP_MIGRATIONS</td>
<td>Specifies whether to run <code>rake db:migrate</code> on behalf of the users' applications; or whether it should be skipped. This is only applicable to Rails 3 applications.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>RAILS_SKIP_ASSET_COMPILATION</td>
<td>Specifies whether the container should run <code>rake assets:precompile</code> on behalf of the users' applications; or whether it should be skipped. This is also only applicable to Rails 3 applications.</td>
<td>false</td>
<td>true, false</td>
</tr>
<tr>
<td>BUNDLE_WITHOUT</td>
<td>A colon (:) separated list of groups to ignore when installing dependencies from a Gemfile.</td>
<td>test:development</td>
<td></td>
</tr>
<tr>
<td>RACK_ENV</td>
<td>Specifies what environment stage an application can be run in. Examples of common environments include development, production, test.</td>
<td>production</td>
<td>n/a</td>
</tr>
</tbody>
</table>

See Environment properties and other software settings (p. 572) for more information.

Custom options

Use the `aws:elasticbeanstalk:customoption` namespace to define options and values that can be read in Resources blocks in other configuration files. Use custom options to collect user specified settings in a single configuration file.

For example, you may have a complex configuration file that defines a resource that can be configured by the user launching the environment. If you use `Fn::GetOptionSetting` to retrieve the value of a custom option, you can put the definition of that option in a different configuration file, where it is more easily discovered and modified by the user.

Also, because they are configuration options, custom options can be set at the API level to override values set in a configuration file. See Precedence (p. 596) for more information.

Custom options are defined like any other option:

```yaml
option_settings:
  aws:elasticbeanstalk:customoption:
    option name: option value
```

For example, the following configuration file creates an option named ELBAlarmEmail and sets the value to `someone@example.com`:

```yaml
option_settings:
  aws:elasticbeanstalk:customoption:
    ELBAlarmEmail: someone@example.com
```
Elsewhere, a configuration file defines an SNS topic that reads the option with \texttt{Fn::GetOptionSetting} to populate the value of the \texttt{Endpoint} attribute:

```
Resources:
  MySNSTopic:
    Type: AWS::SNS::Topic
    Properties:
      Subscription:
        - Endpoint:
          \texttt{Fn::GetOptionSetting}:
            OptionName: ELBAlarmEmail
            DefaultValue: nobody@example.com
            Protocol: email
```

You can find more example snippets using \texttt{Fn::GetOptionSetting} at Adding and customizing Elastic Beanstalk environment resources (p. 684).

Advanced environment customization with configuration files (.ebextensions)

You can add AWS Elastic Beanstalk configuration files (.ebextensions) to your web application's source code to configure your environment and customize the AWS resources that it contains. Configuration files are YAML- or JSON-formatted documents with a .config file extension that you place in a folder named .ebextensions and deploy in your application source bundle.

**Example .ebextensions/network-load-balancer.config**

This example makes a simple configuration change. It modifies a configuration option to set the type of your environment's load balancer to Network Load Balancer.

```
option_settings:
  aws:elasticbeanstalk:environment:
    LoadBalancerType: network
```

We recommend using YAML for your configuration files, because it's more readable than JSON. YAML supports comments, multi-line commands, several alternatives for using quotes, and more. However, you can make any configuration change in Elastic Beanstalk configuration files identically using either YAML or JSON.

**Tip**

When you are developing or testing new configuration files, launch a clean environment running the default application and deploy to that. Poorly formatted configuration files will cause a new environment launch to fail unrecoverably.

The \texttt{option_settings} section of a configuration file defines values for configuration options (p. 595). Configuration options let you configure your Elastic Beanstalk environment, the AWS resources in it, and the software that runs your application. Configuration files are only one of several ways to set configuration options.

The \texttt{Resources} section (p. 684) lets you further customize the resources in your application's environment, and define additional AWS resources beyond the functionality provided by configuration
options. You can add and configure any resources supported by AWS CloudFormation, which Elastic Beanstalk uses to create environments.

The other sections of a configuration file (packages, sources, files, users, groups, commands, container_commands, and services) let you configure the EC2 instances that are launched in your environment. Whenever a server is launched in your environment, Elastic Beanstalk runs the operations defined in these sections to prepare the operating system and storage system for your application.

For examples of commonly used .ebextensions, see the Elastic Beanstalk Configuration Files Repository.

Requirements

- **Location** – Place all of your configuration files in a single folder, named .ebextensions, in the root of your source bundle. Folders starting with a dot can be hidden by file browsers, so make sure that the folder is added when you create your source bundle. See Create an application source bundle (p. 379) for instructions.
- **Naming** – Configuration files must have the .config file extension.
- **Formatting** – Configuration files must conform to YAML or JSON specifications.

When using YAML, always use spaces to indent keys at different nesting levels. For more information about YAML, see YAML Ain't Markup Language (YAML™) Version 1.1.
- **Uniqueness** – Use each key only once in each configuration file.

**Warning**

If you use a key (for example, option_settings) twice in the same configuration file, one of the sections will be dropped. Combine duplicate sections into a single section, or place them in separate configuration files.

The process for deploying varies slightly depending on the client that you use to manage your environments. See the following sections for details:

- Elastic Beanstalk console (p. 602)
- EB CLI (p. 604)
- AWS CLI (p. 605)

Topics

- Option settings (p. 663)
- Customizing software on Linux servers (p. 665)
- Customizing software on Windows servers (p. 677)
- Adding and customizing Elastic Beanstalk environment resources (p. 684)

**Option settings**

You can use the option_settings key to modify the Elastic Beanstalk configuration and define variables that can be retrieved from your application using environment variables. Some namespaces allow you to extend the number of parameters, and specify the parameter names. For a list of namespaces and configuration options, see Configuration options (p. 595).

Option settings can also be applied directly to an environment during environment creation or an environment update. Settings applied directly to the environment override the settings for the same options in configuration files. If you remove settings from an environment's configuration, settings in configuration files will take effect. See Precedence (p. 596) for details.
Syntax

The standard syntax for option settings is an array of objects, each having a namespace, option_name and value key.

```yaml
option_settings:
- namespace: namespace
  option_name: option name
  value: option value
- namespace: namespace
  option_name: option name
  value: option value
```

The namespace key is optional. If you do not specify a namespace, the default used is `aws:elasticbeanstalk:application:environment`:

```yaml
option_settings:
- option_name: option name
  value: option value
- option_name: option name
  value: option value
```

Elastic Beanstalk also supports a shorthand syntax for option settings that lets you specify options as key-value pairs underneath the namespace:

```yaml
option_settings:
  namespace:
    option name: option value
    option name: option value
```

Examples

The following examples set a Tomcat platform-specific option in the `aws:elasticbeanstalk:container:tomcat:jvmoptions` namespace and an environment property named MYPARAMETER.

In standard YAML format:

**Example .ebextensions/options.config**

```yaml
option_settings:
- namespace: aws:elasticbeanstalk:container:tomcat:jvmoptions
  option_name: Xmx
  value: 256m
- option_name: MYPARAMETER
  value: parametervalue
```

In shorthand format:

**Example .ebextensions/options.config**

```yaml
aws:elasticbeanstalk:container:tomcat:jvmoptions:
  Xmx: 256m
aws:elasticbeanstalk:application:environment:
  MYPARAMETER: parametervalue
```
In JSON:

**Example .ebextensions/options.config**

```json
{
  "option_settings": [
    {
      "namespace": "aws:elasticbeanstalk:container:tomcat:jvmoptions",
      "option_name": "Xmx",
      "value": "256m"
    },
    {
      "option_name": "MYPARAMETER",
      "value": "parametervalue"
    }
  ]
}
```

**Customizing software on Linux servers**

You may want to customize and configure the software that your application depends on. You can add commands to be executed during instance provisioning; define Linux users and groups; and download or directly create files on your environment instances. These files might be either dependencies required by the application—for example, additional packages from the yum repository—or they might be configuration files such as a replacement for a proxy configuration file to override specific settings that are defaulted by Elastic Beanstalk.

This section describes the type of information you can include in a configuration file to customize the software on your EC2 instances running Linux. For general information about customizing and configuring your Elastic Beanstalk environments, see [Configuring Elastic Beanstalk environments](#). For information about customizing software on your EC2 instances running Windows, see [Customizing software on Windows servers](#).

**Notes**

- On Amazon Linux 2 platforms, instead of providing files and commands in `.ebextensions` configuration files, we highly recommend that you use `Buildfile`, `Procfile`, and `platform hooks` whenever possible to configure and run custom code on your environment instances during instance provisioning. For details about these mechanisms, see the section called “Extending Linux platforms” (p. 30).
- YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Configuration files support the following keys that affect the Linux server your application runs on.

**Keys**

- Packages (p. 666)
- Groups (p. 667)
- Users (p. 667)
- Sources (p. 668)
- Files (p. 669)
- Commands (p. 670)
- Services (p. 672)
- Container commands (p. 673)
- Example: Using custom amazon CloudWatch metrics (p. 674)
Keys are processed in the order that they are listed here.

Watch your environment's events (p. 795) while developing and testing configuration files. Elastic Beanstalk ignores a configuration file that contains validation errors, like an invalid key, and doesn't process any of the other keys in the same file. When this happens, Elastic Beanstalk adds a warning event to the event log.

Packages

You can use the packages key to download and install prepackaged applications and components.

Syntax

```
packages:
  name of package manager:
    package name: version
  ...
  name of package manager:
    package name: version
  ...
  ...

```

You can specify multiple packages under each package manager's key.

Supported package formats

Elastic Beanstalk currently supports the following package managers: yum, rubygems, python, and rpm. Packages are processed in the following order: rpm, yum, and then rubygems and python. There is no ordering between rubygems and python. Within each package manager, package installation order isn't guaranteed. Use a package manager supported by your operating system.

Note

Elastic Beanstalk supports two underlying package managers for Python, pip and easy_install. However, in the syntax of the configuration file, you must specify the package manager name as python. When you use a configuration file to specify a Python package manager, Elastic Beanstalk uses Python 2.7. If your application relies on a different version of Python, you can specify the packages to install in a requirements.txt file. For more information, see Specifying dependencies using a requirements file (p. 331).

Specifying versions

Within each package manager, each package is specified as a package name and a list of versions. The version can be a string, a list of versions, or an empty string or list. An empty string or list indicates that you want the latest version. For rpm manager, the version is specified as a path to a file on disk or a URL. Relative paths are not supported.

If you specify a version of a package, Elastic Beanstalk attempts to install that version even if a newer version of the package is already installed on the instance. If a newer version is already installed, the deployment fails. Some package managers support multiple versions, but others may not. Please check the documentation for your package manager for more information. If you do not specify a version and a version of the package is already installed, Elastic Beanstalk does not install a new version—it assumes that you want to keep and use the existing version.

Example snippet

The following snippet specifies a version URL for rpm, requests the latest version from yum, and version 0.10.2 of chef from rubygems.
packages:
  yum:
    libmemcached: []
    ruby-devel: []
  rpm:
    epel: http://download.fedoraproject.org/pub/epel/5/i386/epel-release-5-4.noarch.rpm
    rubygems:
      chef: '0.10.2'

Groups

You can use the groups key to create Linux/UNIX groups and to assign group IDs. To create a group, add a new key-value pair that maps a new group name to an optional group ID. The groups key can contain one or more group names. The following table lists the available keys.

Syntax

```
groups:
  name of group: {}
  name of group:
    gid: "group id"
```

Options

gid

A group ID number.

If a group ID is specified, and the group already exists by name, the group creation will fail. If another group has the specified group ID, the operating system may reject the group creation.

Example snippet

The following snippet specifies a group named groupOne without assigning a group ID and a group named groupTwo that specified a group ID value of 45.

```
groups:
  groupOne: {}
  groupTwo:
    gid: "45"
```

Users

You can use the users key to create Linux/UNIX users on the EC2 instance.

Syntax

```
users:
  name of user:
    groups:
      - name of group
    uid: "id of the user"
    homeDir: "user's home directory"
```
Options

uid

A user ID. The creation process fails if the user name exists with a different user ID. If the user ID is already assigned to an existing user, the operating system may reject the creation request.

groups

A list of group names. The user is added to each group in the list.

homeDir

The user’s home directory.

Users are created as noninteractive system users with a shell of /sbin/nologin. This is by design and cannot be modified.

Example snippet

```
users:
  myuser:
    groups:
      - group1
      - group2
    uid: "50"
    homeDir: "/tmp"
```

Sources

You can use the `sources` key to download an archive file from a public URL and unpack it in a target directory on the EC2 instance.

Syntax

```
sources:
  target directory: location of archive file
```

Supported formats

Supported formats are tar, tar+gzip, tar+bz2, and zip. You can reference external locations such as Amazon Simple Storage Service (Amazon S3) (e.g., https://mybucket.s3.amazonaws.com/myobject) as long as the URL is publicly accessible.

Example snippet

The following example downloads a public .zip file from an Amazon S3 bucket and unpacks it into /etc/myapp:

```
sources:
  /etc/myapp: https://mybucket.s3.amazonaws.com/myobject
```

Note

Multiple extractions should not reuse the same target path. Extracting another source to the same target path will replace rather than append to the contents.
Files

You can use the `files` key to create files on the EC2 instance. The content can be either inline in the configuration file, or the content can be pulled from a URL. The files are written to disk in lexicographic order.

You can use the `files` key to download private files from Amazon S3 by providing an instance profile for authorization.

If the file path you specify already exists on the instance, the existing file is retained with the extension `.bak` appended to its name.

Syntax

```json
files:
  "target file location on disk":
    mode: "six-digit octal value"
    owner: "name of owning user for file"
    group: "name of owning group for file"
    source: "URL"
    authentication: "authentication name"

"target file location on disk":
  mode: "six-digit octal value"
  owner: "name of owning user for file"
  group: "name of owning group for file"
  content: |
    # this is my
    # file content
  encoding: "encoding format"
  authentication: "authentication name"
```

Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>content</code></td>
<td>String content to add to the file. Specify either <code>content</code> or <code>source</code>, but not both.</td>
</tr>
<tr>
<td><code>source</code></td>
<td>URL of a file to download. Specify either <code>content</code> or <code>source</code>, but not both.</td>
</tr>
<tr>
<td><code>encoding</code></td>
<td>The encoding format of the string specified with the <code>content</code> option. Valid values: <code>plain</code></td>
</tr>
<tr>
<td><code>group</code></td>
<td>Linux group that owns the file.</td>
</tr>
<tr>
<td><code>owner</code></td>
<td>Linux user that owns the file.</td>
</tr>
<tr>
<td><code>mode</code></td>
<td>A six-digit octal value representing the mode for this file. Not supported for Windows systems. Use the first three digits for symlinks and the last three digits for setting permissions. To create a symlink, specify <code>120xxx</code>, where <code>xxx</code> defines the permissions of the target file. To specify permissions for a file, use the last three digits, such as <code>000644</code>.</td>
</tr>
</tbody>
</table>
authentication

The name of an AWS CloudFormation authentication method to use. You can add authentication methods to the Auto Scaling group metadata with the Resources key. See below for an example.

Example snippet

```json
files:
  "/home/ec2-user/myfile":
    mode: "000755"
    owner: root
    group: root
    source: http://foo.bar/myfile

  "/home/ec2-user/myfile2":
    mode: "000755"
    owner: root
    group: root
    content: |
      this is my
      file content

Example using a symlink. This creates a link /tmp/myfile2.txt that points at the existing file /tmp/myfile1.txt.

```json
files:
  "/tmp/myfile2.txt":
    mode: "120400"
    content: "/tmp/myfile1.txt"

The following example uses the Resources key to add an authentication method named S3Auth and uses it to download a private file from an Amazon S3 bucket:

```json
Resources:
  AWSEBAutoScalingGroup:
    Metadata:
      AWS::CloudFormation::Authentication:
        S3Auth:
          type: "s3"
          buckets: ["elasticbeanstalk-us-west-2-123456789012"]
          roleName:
            "Fn::GetOptionSetting":
            Namespace: "aws:autoscaling:launchconfiguration"
            OptionName: "IamInstanceProfile"
            DefaultValue: "aws-elasticbeanstalk-ec2-role"

files:
  "/tmp/data.json":
    mode: "000755"
    owner: root
    group: root
    authentication: "S3Auth"
    source: https://elasticbeanstalk-us-west-2-123456789012.s3-us-west-2.amazonaws.com/data.json"

Commands

You can use the commands key to execute commands on the EC2 instance. The commands run before the application and web server are set up and the application version file is extracted.
The specified commands run as the root user, and are processed in alphabetical order by name. By default, commands run in the root directory. To run commands from another directory, use the `cwd` option.

To troubleshoot issues with your commands, you can find their output in instance logs (p. 799).

**Syntax**

```
commmands:
  command name:
    command: command to run
    cwd: working directory
    env:
      variable name: variable value
    test: conditions for command
    ignoreErrors: true
```

**Options**

**command**

Either an array (block sequence collection in YAML syntax) or a string specifying the command to run. Some important notes:

- If you use a string, you don't need to enclose the entire string in quotes. If you do use quotes, escape literal occurrences of the same type of quote.
- If you use an array, you don't need to escape space characters or enclose command parameters in quotes. Each array element is a single command argument. Don't use an array to specify multiple commands.

The following examples are all equivalent:

```
commands:
  command1:
    command: git commit -m "This is a comment."
  command2:
    command: "git commit -m \"This is a comment.\"
  command3:
    command: 'git commit -m "This is a comment."'
  command4:
    command:
      git
      commit
      -m
      - This is a comment.
```

To specify multiple commands, use a literal block scalar, as shown in the following example.

```
commands:
  command block:
    command: |
      git commit -m "This is a comment."
      git push
```

**env**

(Optional) Sets environment variables for the command. This property overwrites, rather than appends, the existing environment.
cwd

(Optional) The working directory. If not specified, commands run from the root directory (/).

test

(Optional) A command that must return the value true (exit code 0) in order for Elastic Beanstalk to process the command, such as a shell script, contained in the command key.

ignoreErrors

(Optional) A boolean value that determines if other commands should run if the command contained in the command key fails (returns a nonzero value). Set this value to true if you want to continue running commands even if the command fails. Set it to false if you want to stop running commands if the command fails. The default value is false.

Example snippet

The following example snippet runs a Python script.

```
cmds:
  python_install:
    command: myscript.py
    cwd: /home/ec2-user
    env:
      myvarname: myvarvalue
    test: "[ -x /usr/bin/python ]"
```

Services

You can use the services key to define which services should be started or stopped when the instance is launched. The services key also allows you to specify dependencies on sources, packages, and files so that if a restart is needed due to files being installed, Elastic Beanstalk takes care of the service restart.

Syntax

```
services:
  sysvinit:
    name of service:
      enabled: "true"
      ensureRunning: "true"
      files:
        - "file name"
      sources:
        - "directory"
      packages:
        name of package manager:
          "package name[: version]"
        commands:
          - "name of command"
```

Options

ensureRunning

Set to true to ensure that the service is running after Elastic Beanstalk finishes. Set to false to ensure that the service is not running after Elastic Beanstalk finishes.
Omit this key to make no changes to the service state.

**enabled**

Set to `true` to ensure that the service is started automatically upon boot.

Set to `false` to ensure that the service is not started automatically upon boot.

Omit this key to make no changes to this property.

**files**

A list of files. If Elastic Beanstalk changes one directly via the files block, the service is restarted.

**sources**

A list of directories. If Elastic Beanstalk expands an archive into one of these directories, the service is restarted.

**packages**

A map of the package manager to a list of package names. If Elastic Beanstalk installs or updates one of these packages, the service is restarted.

**commands**

A list of command names. If Elastic Beanstalk runs the specified command, the service is restarted.

**Example snippet**

The following is an example snippet:

```yaml
services:
  sysvinit:
    myservice:
      enabled: true
      ensureRunning: true
```

**Container commands**

You can use the `container_commands` key to execute commands that affect your application source code. Container commands run after the application and web server have been set up and the application version archive has been extracted, but before the application version is deployed. Non-container commands and other customization operations are performed prior to the application source code being extracted.

The specified commands run as the root user, and are processed in alphabetical order by name. Container commands are run from the staging directory, where your source code is extracted prior to being deployed to the application server. Any changes you make to your source code in the staging directory with a container command will be included when the source is deployed to its final location.

To troubleshoot issues with your container commands, you can find their output in instance logs (p. 799).

You can use `leader_only` to only run the command on a single instance, or configure a `test` to only run the command when a test command evaluates to `true`. Leader-only container commands are only executed during environment creation and deployments, while other commands and server customization operations are performed every time an instance is provisioned or updated. Leader-only container commands are not executed due to launch configuration changes, such as a change in the AMI Id or instance type.
Syntax

```python
container_commands:
  name of container_command:
    command: "command to run"
    leader_only: true
  name of container_command:
    command: "command to run"
```

Options

command

A string or array of strings to run.

env

(Optional) Set environment variables prior to running the command, overriding any existing value.

cwd

(Optional) The working directory. By default, this is the staging directory of the unzipped application.

leader_only

(Optional) Only run the command on a single instance chosen by Elastic Beanstalk. Leader-only container commands are run before other container commands. A command can be leader-only or have a test, but not both (leader_only takes precedence).

test

(Optional) Run a test command that must return the true in order to run the container command. A command can be leader-only or have a test, but not both (leader_only takes precedence).

ignoreErrors

(Optional) Do not fail deployments if the container command returns a value other than 0 (success). Set to true to enable.

Example snippet

The following is an example snippet.

```python
container_commands:
  collectstatic:
    command: "django-admin.py collectstatic --noinput"
  01syncdb:
    command: "django-admin.py syncdb --noinput"
    leader_only: true
  02migrate:
    command: "django-admin.py migrate"
    leader_only: true
  99customize:
    command: "scripts/customize.sh"
```

Example: Using custom amazon CloudWatch metrics

Amazon CloudWatch is a web service that enables you to monitor, manage, and publish various metrics, as well as configure alarm actions based on data from metrics. You can define custom metrics for
your own use, and Elastic Beanstalk will push those metrics to Amazon CloudWatch. Once Amazon CloudWatch contains your custom metrics, you can view those in the Amazon CloudWatch console.

The Amazon CloudWatch Monitoring Scripts for Linux are available to demonstrate how to produce and consume Amazon CloudWatch custom metrics. The scripts comprise a fully functional example that reports memory, swap, and disk space utilization metrics for an Amazon Elastic Compute Cloud (Amazon EC2) Linux instance. For more information about the Amazon CloudWatch Monitoring Scripts, go to Amazon CloudWatch Monitoring Scripts for Linux in the Amazon CloudWatch Developer Guide.

**Note**

Elastic Beanstalk Enhanced Health Reporting (p. 755) has native support for publishing a wide range of instance and environment metrics to CloudWatch. See Publishing Amazon CloudWatch custom metrics for an environment (p. 779) for details.

**Topics**

- .Ebextensions configuration file (p. 675)
- Permissions (p. 676)
- Viewing metrics in the CloudWatch console (p. 676)

**.Ebextensions configuration file**

This example uses commands and option settings in an .ebextensions configuration file to download, install, and run monitoring scripts provided by Amazon CloudWatch.

To use this sample, save it to a file named `cloudwatch.config` in a directory named `.ebextensions` at the top level of your project directory, then deploy your application using the Elastic Beanstalk console (include the .ebextensions directory in your source bundle (p. 379)) or the EB CLI (p. 931).

For more information about configuration files, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

```
.packages:
  yum:
    perl-DateTime: []
    perl-Sys-Syslog: []
    perl-LWP-Protocol-https: []
    perl-Switch: []
    perl-URI: []
    perl-Bundle-LWP: []

.sources:
  CloudWatchMonitoringScripts=1.2.1.zip

.container_commands:
  01-setupcron:
    command: |
      echo "*/5 * * * * root perl /opt/cloudwatch/aws-scripts-mon/mon-put-instance-data.pl
  02-changeperm:
    command: chmod 644 /etc/cron.d/cwpump
  03-changeperm:
    command: chmod u+x /opt/cloudwatch/aws-scripts-mon/mon-put-instance-data.pl

.option_settings:
  "aws:autoscaling:launchconfiguration": 
```

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After you verify the configuration file works, you can conserve disk usage by changing the command redirect from a log file (>> /var/log/cwpump.log 2>&1) to /dev/null (> /dev/null).

Permissions

In order to publish custom Amazon CloudWatch metrics, the instances in your environment need permission to use CloudWatch. You can grant permissions to your environment's instances by adding them to the environment's instance profile (p. 21). You can add permissions to the instance profile before or after deploying your application.

To grant permissions to publish CloudWatch metrics

1. Open the IAM console at https://console.aws.amazon.com/iam/.
2. In the navigation pane, choose Roles.
3. Choose your environment's instance profile role. By default, when you create an environment with the Elastic Beanstalk console or EB CLI (p. 931), this is aws-elasticbeanstalk-ec2-role.
4. Choose the Permissions tab.
5. Under Inline Policies, in the Permissions section, choose Create Role Policy.
6. Choose Custom Policy, and then choose Select.
7. Complete the following fields, and then choose Apply Policy:

   Policy Name
   The name of the policy.

   Policy Document
   Copy and paste the following text into the policy document:

   ```
   {
   "Version": "2012-10-17",
   "Statement": [
   {
   "Action": [
   "cloudwatch:PutMetricData",
   "ec2:DescribeTags"
   ],
   "Effect": "Allow",
   "Resource": ["
   "*"]
   }
   ]
   }
   ```

   For more information about managing policies, see Working with Policies in the IAM User Guide.

Viewing metrics in the CloudWatch console

After deploying the CloudWatch configuration file to your environment, check the Amazon CloudWatch console to view your metrics. Custom metrics will have the prefix Linux System.
Customizing software on Windows servers

You may want to customize and configure the software that your application depends on. These files could be either dependencies required by the application—for example, additional packages or services that need to be run. For general information on customizing and configuring your Elastic Beanstalk environments, see Configuring Elastic Beanstalk environments (p. 484).

**Note**
YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Configuration files support the following keys that affect the Windows server on which your application runs.

**Keys**
- Packages (p. 678)
- Sources (p. 678)
- Files (p. 679)
- Commands (p. 680)
- Services (p. 681)
- Container commands (p. 682)

Keys are processed in the order that they are listed here.

**Note**
Older (non-versioned) .NET platform versions do not process configuration files in the correct order. Learn more at Migrating across major versions of the Elastic Beanstalk Windows server platform (p. 178).

Watch your environment's events (p. 795) while developing and testing configuration files. Elastic Beanstalk ignores a configuration file that contains validation errors, like an invalid key, and doesn't process any of the other keys in the same file. When this happens, Elastic Beanstalk adds a warning event to the event log.

## Packages

Use the `packages` key to download and install prepackaged applications and components.

In Windows environments, Elastic Beanstalk supports downloading and installing MSI packages. (Linux environments support additional package managers. For details, see Packages (p. 666) on the Customizing Software on Linux Servers page.)

You can reference any external location, such as an Amazon Simple Storage Service (Amazon S3) object, as long as the URL is publicly accessible.

If you specify several `msi:` packages, their installation order isn't guaranteed.

### Syntax

Specify a name of your choice as the package name, and a URL to an MSI file location as the value. You can specify multiple packages under the `msi:` key.

```
packages:
  msi:
    package name: package url
    ...
```

### Examples

The following example specifies a URL to download `mysql` from https://dev.mysql.com/.

```
packages:
  msi:
    mysql: https://dev.mysql.com/get/Downloads/Connector-Net/mysql-connector-net-8.0.11.msi
```

The following example specifies an Amazon S3 object as the MSI file location.

```
packages:
  msi:
    mymsi: https://mybucket.s3.amazonaws.com/myobject.msi
```

## Sources

Use the `sources` key to download an archive file from a public URL and unpack it in a target directory on the EC2 instance.
Syntax

```
sources:
    target directory: location of archive file
```

Supported formats

In Windows environments, Elastic Beanstalk supports the .zip format. (Linux environments support additional formats. For details, see Sources (p. 668) on the Customizing Software on Linux Servers page.)

You can reference any external location, such as an Amazon Simple Storage Service (Amazon S3) object, as long as the URL is publicly accessible.

Example

The following example downloads a public .zip file from an Amazon S3 bucket and unpacks it into `c:/myproject/myapp`.

```
sources:
    "c:/myproject/myapp": https://mybucket.s3.amazonaws.com/myobject.zip
```

Files

Use the `files` key to create files on the EC2 instance. The content can be either inline in the configuration file, or from a URL. The files are written to disk in lexicographic order. To download private files from Amazon S3, provide an instance profile for authorization.

Syntax

```
files:
    "target file location on disk":
        source: URL
        authentication: authentication name:

    "target file location on disk":
        content: |
            this is my content
        encoding: encoding format
```

Options

**content**

(Optional) A string.

**source**

(Optional) The URL from which the file is loaded. This option cannot be specified with the content key.

**encoding**

(Optional) The encoding format. This option is only used for a provided content key value. The default value is plain.

Valid values: plain | base64
authentication

(Optional) The name of a AWS CloudFormation authentication method to use. You can add authentication methods to the Auto Scaling group metadata with the Resources key.

Examples

The following example shows the two ways to provide file content: from a URL, or inline in the configuration file.

```
files:
  "c:\targetdirectory\targetfile.txt":
    source: http://foo.bar/myfile

  "c:/targetdirectory/targetfile.txt":
    content: |
      # this is my file
      # with content
```

Note

If you use a backslash (\) in your file path, you must precede that with another backslash (the escape character) as shown in the previous example.

The following example uses the Resources key to add an authentication method named S3Auth and uses it to download a private file from an Amazon S3 bucket:

```
files:
  "c:\\targetdirectory\\targetfile.zip":
    source: https://elasticbeanstalk-us-east-2-123456789012.s3.amazonaws.com/prefix/myfile.zip
    authentication: S3Auth

Resources:
  AWSEBAutoScalingGroup:
    Metadata:
      AWS::CloudFormation::Authentication:
        S3Auth:
          type: "s3"
          buckets: ["elasticbeanstalk-us-east-2-123456789012"]
          roleName: "Fn::GetOptionSetting":
            Namespace: "aws:autoscaling:launchconfiguration"
            OptionName: "IamInstanceProfile"
            DefaultValue: "aws-elasticbeanstalk-ec2-role"

Commands

Use the commands key to execute commands on the EC2 instance. The commands are processed in alphabetical order by name, and they run before the application and web server are set up and the application version file is extracted.

The specified commands run as the Administrator user.

To troubleshoot issues with your commands, you can find their output in instance logs (p. 799).

Syntax

```
commands:
  command name:
```
command: *command to run*

**Options**

**command**

Either an array or a string specifying the command to run. If you use an array, you don't need to escape space characters or enclose command parameters in quotation marks.

**cwd**

(Optional) The working directory. By default, Elastic Beanstalk attempts to find the directory location of your project. If not found, it uses `c:\Windows\System32` as the default.

**env**

(Optional) Sets environment variables for the command. This property overwrites, rather than appends, the existing environment.

**ignoreErrors**

(Optional) A Boolean value that determines if other commands should run if the command contained in the `command` key fails (returns a nonzero value). Set this value to `true` if you want to continue running commands even if the command fails. Set it to `false` if you want to stop running commands if the command fails. The default value is `false`.

**test**

(Optional) A command that must return the value `true` (exit code 0) in order for Elastic Beanstalk to process the command contained in the `command` key.

**waitAfterCompletion**

(Optional) Seconds to wait after the command completes before running the next command. If the system requires a reboot after the command completes, the system reboots after the specified number of seconds elapses. If the system reboots as a result of a command, Elastic Beanstalk will recover to the point after the command in the configuration file. The default value is 60 seconds. You can also specify `forever`, but the system must reboot before you can run another command.

**Example**

The following example saves the output of the `set` command to the specified file. If there is a subsequent command, Elastic Beanstalk runs that command immediately after this command completes. If this command requires a reboot, Elastic Beanstalk reboots the instance immediately after the command completes.

```
commands:
  test:
    command: set > c:\myapp\set.txt
    waitAfterCompletion: 0
```

**Services**

Use the `services` key to define which services should be started or stopped when the instance is launched. The `services` key also enables you to specify dependencies on sources, packages, and files so that if a restart is needed due to files being installed, Elastic Beanstalk takes care of the service restart.

**Syntax**

```
services:
```
Windows:

name of service:
files:
  - "file name"
sources:
  - "directory"
packages:
  name of package manager:
  "package name[; version]"
commands:
  - "name of command"

Options

ensureRunning

(Optional) Set to true to ensure that the service is running after Elastic Beanstalk finishes.
Set to false to ensure that the service is not running after Elastic Beanstalk finishes.
Omit this key to make no changes to the service state.

enabled

(Optional) Set to true to ensure that the service is started automatically upon boot.
Set to false to ensure that the service is not started automatically upon boot.
Omit this key to make no changes to this property.

files

A list of files. If Elastic Beanstalk changes one directly via the files block, the service is restarted.

sources

A list of directories. If Elastic Beanstalk expands an archive into one of these directories, the service is restarted.

packages

A map of the package manager to a list of package names. If Elastic Beanstalk installs or updates one of these packages, the service is restarted.

commands

A list of command names. If Elastic Beanstalk runs the specified command, the service is restarted.

Example

```json
services:
  windows:
    myservice:
      enabled: true
      ensureRunning: true
```

Container commands

Use the container_commands key to execute commands that affect your application source code. Container commands run after the application and web server have been set up and the application
version archive has been extracted, but before the application version is deployed. Non-container commands and other customization operations are performed prior to the application source code being extracted.

Container commands are run from the staging directory, where your source code is extracted prior to being deployed to the application server. Any changes you make to your source code in the staging directory with a container command will be included when the source is deployed to its final location.

To troubleshoot issues with your container commands, you can find their output in instance logs (p. 799).

Use the `leader_only` option to only run the command on a single instance, or configure a `test` to only run the command when a test command evaluates to `true`. Leader-only container commands are only executed during environment creation and deployments, while other commands and server customization operations are performed every time an instance is provisioned or updated. Leader-only container commands are not executed due to launch configuration changes, such as a change in the AMI Id or instance type.

**Syntax**

```
container_commands:
  name of container_command:
    command: command to run
```

**Options**

`command`

A string or array of strings to run.

`env`

(Optional) Set environment variables prior to running the command, overriding any existing value.

`cwd`

(Optional) The working directory. By default, this is the staging directory of the unzipped application.

`leader_only`

(Optional) Only run the command on a single instance chosen by Elastic Beanstalk. Leader-only container commands are run before other container commands. A command can be leader-only or have a `test`, but not both (`leader_only` takes precedence).

`test`

(Optional) Run a test command that must return the `true` in order to run the container command. A command can be leader-only or have a `test`, but not both (`leader_only` takes precedence).

`ignoreErrors`

(Optional) Do not fail deployments if the container command returns a value other than 0 (success). Set to `true` to enable.

`waitAfterCompletion`

(Optional) Seconds to wait after the command completes before running the next command. If the system requires a reboot after the command completes, the system reboots after the specified number of seconds elapses. If the system reboots as a result of a command, Elastic Beanstalk will
recover to the point after the command in the configuration file. The default value is 60 seconds. You can also specify forever, but the system must reboot before you can run another command.

Example

The following example saves the output of the set command to the specified file. Elastic Beanstalk runs the command on one instance, and reboots the instance immediately after the command completes.

```yaml
container_commands:
  foo:
    command: set > c:\myapp\set.txt
    leader_only: true
    waitAfterCompletion: 0
```

Adding and customizing Elastic Beanstalk environment resources

You may want to customize your environment resources that are part of your Elastic Beanstalk environment. For example, you may want to add an Amazon SQS queue and an alarm on queue depth, or you might want to add an Amazon ElastiCache cluster. You can easily customize your environment at the same time that you deploy your application version by including a configuration file with your source bundle.

You can use the Resources key in a configuration file (p. 662) to create and customize AWS resources in your environment. Resources defined in configuration files are added to the AWS CloudFormation template used to launch your environment. All AWS CloudFormation resources types are supported.

**Note**
Whenever you add a resource that isn't managed by Elastic Beanstalk, be sure to add a user policy with the appropriate permissions to your AWS Identity and Access Management (IAM) users. The managed user policies (p. 855) that Elastic Beanstalk provides only cover permissions to Elastic Beanstalk-managed resources.

For example, the following configuration file adds an Auto Scaling lifecycle hook to the default Auto Scaling group created by Elastic Beanstalk:

```yaml
~/my-app/.ebextensions/as-hook.config

Resources:
  hookrole:
    Type: AWS::IAM::Role
    Properties:
      AssumeRolePolicyDocument: {
        "Version": "2012-10-17",
        "Statement": [{
          "Effect": "Allow",
          "Principal": {
            "Service": ["autoscaling.amazonaws.com"]
          },
          "Action": ["sts:AssumeRole"]
        }
      ]
    Policies: [{
      "PolicyName": "SNS",
      "PolicyDocument": {
        "Version": "2012-10-17",
        "Statement": [{
          "Effect": "Allow",
```
This example defines three resources, hookrole, hooktopic and lifecyclehook. The first two resources are an IAM role, which grants Amazon EC2 Auto Scaling permission to publish messages to Amazon SNS, and an SNS topic, which relays messages from the Auto Scaling group to an email address. Elastic Beanstalk creates these resources with the specified properties and types.

The final resource, lifecyclehook, is the lifecycle hook itself:

The lifecycle hook definition uses two functions (p. 688) to populate values for the hook's properties. `{ "Ref" : "AWSEBAutoScalingGroup" }` retrieves the name of the Auto Scaling group created by Elastic Beanstalk for the environment. AWSEBAutoScalingGroup is one of the standard resource names (p. 685) provided by Elastic Beanstalk.

For AWS::IAM::Role, Ref only returns the name of the role, not the ARN. To get the ARN for the RoleARN parameter, you use another intrinsic function, Fn::GetAtt instead, which can get any attribute from a resource. RoleARN: `{ "Fn::GetAtt" : [ "hookrole", "Arn"] }` gets the Arn attribute from the hookrole resource.

{ "Ref" : "hooktopic" } gets the ARN of the Amazon SNS topic created earlier in the configuration file. The value returned by Ref varies per resource type and can be found in the AWS CloudFormation User Guide topic for the AWS::SNS::Topic resource type.

**Modifying the resources that Elastic Beanstalk creates for your environment**

The resources that Elastic Beanstalk creates for your environment have names. You can use these names to get information about the resources with a function (p. 688), or modify properties on the resources to customize their behavior.
Web server environments have the following resources.

**Web server environments**

- **AWSEBAutoScalingGroup** *(AWS::AutoScaling::AutoScalingGroup)* – The Auto Scaling group attached to your environment.
- One of the following two resources.
  - **AWSEBAutoScalingLaunchConfiguration** *(AWS::AutoScaling::LaunchConfiguration)* – The launch configuration attached to your environment's Auto Scaling group.
  - **AWSEBEC2LaunchTemplate** *(AWS::EC2::LaunchTemplate)* – The Amazon EC2 launch template used by your environment's Auto Scaling group.

**Note**

If your environment uses functionality that requires Amazon EC2 launch templates, and your user policy lacks the required permissions, creating or updating the environment might fail. Use the AdministratorAccess-AWSElasticBeanstalk managed user policy (p. 855), or add the required permissions to your custom policy (p. 856).

- **AWSEBEnvironmentName** *(AWS::ElasticBeanstalk::Environment)* – Your environment.
- **AWSEBSecurityGroup** *(AWS::EC2::SecurityGroup)* – The security group attached to your Auto Scaling group.
- **AWSEBRDSDatabase** *(AWS::RDS::DBInstance)* – The Amazon RDS DB instance attached to your environment (if applicable).

In a load-balanced environment, you can access additional resources related to the load balancer. Classic load balancers have a resource for the load balancer and one for the security group attached to it. Application and network load balancers have additional resources for the load balancer's default listener, listener rule, and target group.

**Load-balanced environments**

- **AWSEBLoadBalancer** *(AWS::ElasticLoadBalancing::LoadBalancer)* – Your environment's classic load balancer.
- **AWSEBV2LoadBalancer** *(AWS::ElasticLoadBalancingV2::LoadBalancer)* – Your environment's application or network load balancer.
- **AWSEBLoadBalancerSecurityGroup** *(AWS::EC2::SecurityGroup)* – In a custom Amazon Virtual Private Cloud (Amazon VPC) only, the name of the security group that Elastic Beanstalk creates for the load balancer. In a default VPC or EC2 classic, Elastic Load Balancing assigns a default security group to the load balancer.
- **AWSEBV2LoadBalancerListener** *(AWS::ElasticLoadBalancingV2::Listener)* – A listener that allows the load balancer to check for connection requests and forward them to one or more target groups.
- **AWSEBV2LoadBalancerListenerRule** *(AWS::ElasticLoadBalancingV2::ListenerRule)* – Defines which requests an Elastic Load Balancing listener takes action on and the action that it takes.
- **AWSEBV2LoadBalancerTargetGroup** *(AWS::ElasticLoadBalancingV2::TargetGroup)* – An Elastic Load Balancing target group that routes requests to one or more registered targets, such as Amazon EC2 instances.

Worker environments have resources for the SQS queue that buffers incoming requests, and a Amazon DynamoDB table that the instances use for leader election.

**Worker environments**

- **AWSEBWorkerQueue** *(AWS::SQS::Queue)* – The Amazon SQS queue from which the daemon pulls requests that need to be processed.
Other AWS CloudFormation template keys

We've already introduced configuration file keys from AWS CloudFormation such as Resources, files, and packages. Elastic Beanstalk adds the contents of configurations files to the AWS CloudFormation template that supports your environment, so you can use other AWS CloudFormation sections to perform advanced tasks in your configuration files.

Keys

- Parameters (p. 687)
- Outputs (p. 687)
- Mappings (p. 688)

Parameters

Parameters are an alternative to Elastic Beanstalk's own custom options (p. 661) that you can use to define values that you use in other places in your configuration files. Like custom options, you can use parameters to gather user configurable values in one place. Unlike custom options, you can not use Elastic Beanstalk's API to set parameter values, and the number of parameters you can define in a template is limited by AWS CloudFormation.

One reason you might want to use parameters is to make your configuration files double as AWS CloudFormation templates. If you use parameters instead of custom options, you can use the configuration file to create the same resource in AWS CloudFormation as its own stack. For example, you could have a configuration file that adds an Amazon EFS file system to your environment for testing, and then use the same file to create an independent file system that isn't tied to your environment's lifecycle for production use.

The following example shows the use of parameters to gather user-configurable values at the top of a configuration file.

Example Loadbalancer-accesslogs-existingbucket.config – Parameters

```yaml
Parameters:
  bucket:
    Type: String
    Description: "Name of the Amazon S3 bucket in which to store load balancer logs"
    Default: "DOC-EXAMPLE-BUCKET"
  bucketprefix:
    Type: String
    Description: "Optional prefix. Can't start or end with a /, or contain the word AWSLogs"
    Default: ""
```

Outputs

You can use an Outputs block to export information about created resources to AWS CloudFormation. You can then use the `Fn::ImportValue` function to pull the value into a AWS CloudFormation template outside of Elastic Beanstalk.

The following example creates an Amazon SNS topic and exports its ARN to AWS CloudFormation with the name NotificationTopicArn.

```
```
Example `sns-topic.config`

```
Resources:
  NotificationTopic:
    Type: AWS::SNS::Topic

Outputs:
  NotificationTopicArn:
    Description: Notification topic ARN
    Value: { "Ref" : "NotificationTopic" }
    Export:
      Name: NotificationTopicArn
```

In a configuration file for a different environment, or an AWS CloudFormation template outside of Elastic Beanstalk, you can use the `Fn::ImportValue` function to get the exported ARN. This example assigns the exported value to an environment property named `TOPIC_ARN`.

```
Example env.config
```

```
option_settings:
  aws:elasticbeanstalk:application:environment:
    TOPIC_ARN: '`{ "Fn::ImportValue" : "NotificationTopicArn" }`'
```

Mappings

You can use a mapping to store key-value pairs organized by namespace. A mapping can help you organize values that you use throughout your configs, or change a parameter value depending on another value. For example, the following configuration sets the value of an account ID parameter based on the current region.

```
Example Loadbalancer-accesslogs-newbucket.config – Mappings
```

```
Mappings:
  Region2ELBAccountId:
    us-east-1:
      AccountId: "111122223333"
    us-west-2:
      AccountId: "444455556666"
    us-west-1:
      AccountId: "123456789012"
    eu-west-1:
      AccountId: "777788889999"
...
  Principal:
    AWS:
      ? "Fn::FindInMap"
    :
      - Region2ELBAccountId
      - Ref: "AWS::Region"
      - AccountId
```

Functions

You can use functions in your configuration files to populate values for resource properties with information from other resources or from Elastic Beanstalk configuration option settings. Elastic Beanstalk supports AWS CloudFormation functions (`Ref`, `Fn::GetAtt`, `Fn::Join`), and one Elastic Beanstalk-specific function, `Fn::GetOptionSetting`. 
Functions

- Ref (p. 689)
- Fn::GetAtt (p. 689)
- Fn::Join (p. 689)
- Fn::GetOptionSetting (p. 690)

Ref

Use Ref to retrieve the default string representation of an AWS resource. The value returned by Ref depends on the resource type, and sometimes depends on other factors as well. For example, a security group (AWS::EC2::SecurityGroup) returns either the name or ID of the security group, depending on if the security group is in a default Amazon Virtual Private Cloud (Amazon VPC), EC2 classic, or a custom VPC.

```json
{ "Ref" : "resource name" }
```

**Note**

For details on each resource type, including the return value(s) of Ref, see AWS Resource Types Reference in the AWS CloudFormation User Guide.

From the sample Auto Scaling lifecycle hook (p. 684):

```
Resources:
lifecyclehook:
  Type: AWS::AutoScaling::LifecycleHook
  Properties:
    AutoScalingGroupName: { "Ref" : "AWSEBAutoScalingGroup" }
```

You can also use Ref to retrieve the value of a AWS CloudFormation parameter defined elsewhere in the same file or in a different configuration file.

Fn::GetAtt

Use Fn::GetAtt to retrieve the value of an attribute on an AWS resource.

```json
{ "Fn::GetAtt" : [ "resource name", "attribute name"] }
```

From the sample Auto Scaling lifecycle hook (p. 684):

```
Resources:
lifecyclehook:
  Type: AWS::AutoScaling::LifecycleHook
  Properties:
    RoleARN: { "Fn::GetAtt" : [ "hookrole", "Arn"] }
```

See Fn::GetAtt for more information.

Fn::Join

Use Fn::Join to combine strings with a delimiter. The strings can be hard-coded or use the output from Fn::GetAtt or Ref.

```json
{ "Fn::Join" : [ "delimiter", [ "string1", "string2" ] ] }
```
See `Fn::Join` for more information.

**`Fn::GetOptionSetting`**

Use `Fn::GetOptionSetting` to retrieve the value of a configuration option (p. 595) setting applied to the environment.

```
"Fn::GetOptionSetting":
  Namespace: "namespace"
  OptionName: "option name"
  DefaultValue: "default value"
```

From the storing private keys (p. 747) example:

```
Resources:
  AWSEBAutoScalingGroup:
    Metadata:
      AWS::CloudFormation::Authentication:
        S3Auth:
          type: "s3"
          buckets: ["elasticbeanstalk-us-west-2-123456789012"]
          roleName: "Fn::GetOptionSetting"
          Namespace: "aws:autoscaling:launchconfiguration"
          OptionName: "IamInstanceProfile"
          DefaultValue: "aws-elasticbeanstalk-ec2-role"
```

**Custom resource examples**

The following is a list of example configuration files that you can use to customize your Elastic Beanstalk environments:

- DynamoDB, CloudWatch, and SNS
- Elastic Load Balancing and CloudWatch
- ElastiCache
- RDS and CloudWatch
- SQS, SNS, and CloudWatch

Subtopics of this page provide some extended examples for adding and configuring custom resources in an Elastic Beanstalk environment.

**Examples**

- Example: ElastiCache (p. 690)
- Example: SQS, CloudWatch, and SNS (p. 696)
- Example: DynamoDB, CloudWatch, and SNS (p. 698)

**Example: ElastiCache**

The following samples add an Amazon ElastiCache cluster to EC2-Classic and EC2-VPC (both default and custom Amazon Virtual Private Cloud (Amazon VPC)) platforms. For more information about these platforms and how you can determine which ones EC2 supports for your region and your AWS account, see [https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/ec2-supported-platforms.html](https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/ec2-supported-platforms.html). Then refer to the section in this topic that applies to your platform.
• EC2-classic platforms (p. 691)
• EC2-VPC (default) (p. 692)
• EC2-VPC (custom) (p. 694)

**EC2-classic platforms**

This sample adds an Amazon ElastiCache cluster to an environment with instances launched into the EC2-Classic platform. All of the properties that are listed in this example are the minimum required properties that must be set for each resource type. You can download the example at ElastiCache example.

**Note**

This example creates AWS resources, which you might be charged for. For more information about AWS pricing, see https://aws.amazon.com/pricing/. Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See https://aws.amazon.com/free/ for more information.

To use this example, do the following:

1. Create an `.ebextensions (p. 662)` directory in the top-level directory of your source bundle.
2. Create two configuration files with the `.config` extension and place them in your `.ebextensions` directory. One configuration file defines the resources, and the other configuration file defines the options.
3. Deploy your application to Elastic Beanstalk.

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Create a configuration file (e.g., `elasticache.config`) that defines the resources. In this example, we create the ElastiCache cluster by specifying the name of the ElastiCache cluster resource (`MyElastiCache`), declaring its type, and then configuring the properties for the cluster. The example references the name of the ElastiCache security group resource that gets created and defined in this configuration file. Next, we create an ElastiCache security group. We define the name for this resource, declare its type, and add a description for the security group. Finally, we set the ingress rules for the ElastiCache security group to allow access only from instances inside the ElastiCache security group (`MyCacheSecurityGroup`) and the Elastic Beanstalk security group (`AWSEBSecurityGroup`). The parameter name, `AWSEBSecurityGroup`, is a fixed resource name provided by Elastic Beanstalk. You must add `AWSEBSecurityGroup` to your ElastiCache security group ingress rules in order for your Elastic Beanstalk application to connect to the instances in your ElastiCache cluster.

```yaml
# This sample requires you to create a separate configuration file that defines the custom option settings for CacheCluster properties.

Resources:
  MyElastiCache:
    Type: AWS::ElastiCache::CacheCluster
    Properties:
      CacheNodeType:
        Fn::GetOptionSetting:
          OptionName : CacheNodeType
          DefaultValue: cache.m1.small
      NumCacheNodes:
        Fn::GetOptionSetting:
          OptionName : NumCacheNodes
          DefaultValue: 1
      Engine:
        Fn::GetOptionSetting:
```

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OptionName : Engine
DefaultValue: memcached
  - Ref: MyCacheSecurityGroup

MyCacheSecurityGroup:
  Type: AWS::ElastiCache::SecurityGroup
  Properties:
    Description: "Lock cache down to webserver access only"

MyCacheSecurityGroupIngress:
  Type: AWS::ElastiCache::SecurityGroupIngress
  Properties:
    CacheSecurityGroupName:
      Ref: MyCacheSecurityGroup
    EC2SecurityGroupName:
      Ref: AWSEBSecurityGroup

For more information about the resources used in this example configuration file, see the following references:

- AWS::ElastiCache::CacheCluster
- AWS::ElastiCache::SecurityGroup
- AWS::ElastiCache::SecurityGroupIngress

Create a separate configuration file called options.config and define the custom option settings.

```
option_settings:
  "aws:elasticbeanstalk:customoption":
    CacheNodeType : cache.m1.small
    NumCacheNodes : 1
    Engine : memcached
```

These lines tell Elastic Beanstalk to get the values for the CacheNodeType, NumCacheNodes, and Engine properties from the CacheNodeType, NumCacheNodes, and Engine values in a config file (options.config in our example) that contains an option_settings section with an aws:elasticbeanstalk:customoption section that contains a name-value pair that contains the actual value to use. In the example above, this means cache.m1.small, 1, and memcached would be used for the values. For more information about Fn::GetOptionSetting, see Functions (p. 688).

**EC2-VPC (default)**

This sample adds an Amazon ElastiCache cluster to an environment with instances launched into the EC2-VPC platform. Specifically, the information in this section applies to a scenario where EC2 launches instances into the default VPC. All of the properties in this example are the minimum required properties that must be set for each resource type. For more information about default VPCs, see Your Default VPC and Subnets.

**Note**

This example creates AWS resources, which you might be charged for. For more information about AWS pricing, see https://aws.amazon.com/pricing/. Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See https://aws.amazon.com/free/ for more information.

To use this example, do the following:

1. Create an .ebextensions (p. 662) directory in the top-level directory of your source bundle.
2. Create two configuration files with the .config extension and place them in your .ebextensions directory. One configuration file defines the resources, and the other configuration file defines the options.
3. Deploy your application to Elastic Beanstalk.

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Now name the resources configuration file `elasticache.config`. To create the ElastiCache cluster, this example specifies the name of the ElastiCache cluster resource (MyElastiCache), declares its type, and then configures the properties for the cluster. The example references the ID of the security group resource that we create and define in this configuration file.

Next, we create an EC2 security group. We define the name for this resource, declare its type, add a description, and set the ingress rules for the security group to allow access only from instances inside the Elastic Beanstalk security group (AWSEBSecurityGroup). (The parameter name, AWSEBSecurityGroup, is a fixed resource name provided by Elastic Beanstalk. You must add AWSEBSecurityGroup to your ElastiCache security group ingress rules in order for your Elastic Beanstalk application to connect to the instances in your ElastiCache cluster.)

The ingress rules for the EC2 security group also define the IP protocol and port numbers on which the cache nodes can accept connections. For Redis, the default port number is 6379.

```yaml
# This sample requires you to create a separate configuration file that defines the custom option settings for CacheCluster properties.

Resources:
  MyCacheSecurityGroup:
    Type: "AWS::EC2::SecurityGroup"
    Properties:
      GroupDescription: "Lock cache down to webserver access only"
      SecurityGroupIngress:
        - IpProtocol: "tcp"
          FromPort: Fn::GetOptionSetting:
            OptionName: "CachePort"
            DefaultValue: "6379"
          ToPort: Fn::GetOptionSetting:
            OptionName: "CachePort"
            DefaultValue: "6379"
          SourceSecurityGroupName:
            Ref: "AWSEBSecurityGroup"
  MyElastiCache:
    Type: "AWS::ElastiCache::CacheCluster"
    Properties:
      CacheNodeType:
        Fn::GetOptionSetting:
          OptionName: "CacheNodeType"
          DefaultValue: "cache.t2.micro"
      NumCacheNodes:
        Fn::GetOptionSetting:
          OptionName: "NumCacheNodes"
          DefaultValue: "1"
      Engine:
        Fn::GetOptionSetting:
          OptionName: "Engine"
          DefaultValue: "redis"
      VpcSecurityGroupIds:
        - Fn::GetAtt:
          - MyCacheSecurityGroup
            - GroupId

Outputs:
```

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ElastiCache:
  Description : "ID of ElastiCache Cache Cluster with Redis Engine"
  Value :
    Ref : "MyElastiCache"

For more information about the resources used in this example configuration file, see the following references:

- AWS::ElastiCache::CacheCluster
- AWS::EC2::SecurityGroup

Next, name the options configuration file options.config and define the custom option settings.

```
option_settings:
  "aws:elasticbeanstalk:customoption":
    CacheNodeType : cache.t2.micro
    NumCacheNodes : 1
    Engine : redis
    CachePort : 6379
```

These lines tell Elastic Beanstalk to get the values for the CacheNodeType, NumCacheNodes, Engine, and CachePort properties from the CacheNodeType, NumCacheNodes, Engine, and CachePort values in a config file (options.config in our example). That file includes an aws:elasticbeanstalk:customoption section (under option_settings) that contains name-value pairs with the actual values to use. In the preceding example, cache.t2.micro, 1, redis, and 6379 would be used for the values. For more information about Fn::GetOptionSetting, see Functions (p. 688).

EC2-VPC (custom)

If you create a custom VPC on the EC2-VPC platform and specify it as the VPC into which EC2 launches instances, the process of adding an Amazon ElastiCache cluster to your environment differs from that of a default VPC. The main difference is that you must create a subnet group for the ElastiCache cluster. All of the properties in this example are the minimum required properties that must be set for each resource type.

**Note**

This example creates AWS resources, which you might be charged for. For more information about AWS pricing, see [https://aws.amazon.com/pricing/](https://aws.amazon.com/pricing/). Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See [https://aws.amazon.com/free/](https://aws.amazon.com/free/) for more information.

To use this example, do the following:

1. Create an .ebextensions (p. 662) directory in the top-level directory of your source bundle.
2. Create two configuration files with the .config extension and place them in your .ebextensions directory. One configuration file defines the resources, and the other configuration file defines the options.
3. Deploy your application to Elastic Beanstalk.

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Now name the resources configuration file elasticache.config. To create the ElastiCache cluster, this example specifies the name of the ElastiCache cluster resource (MyElastiCache), declares its type, and then configures the properties for the cluster. The properties in the example reference the name of the
subnet group for the ElastiCache cluster as well as the ID of security group resource that we create and define in this configuration file.

Next, we create an EC2 security group. We define the name for this resource, declare its type, add a description, the VPC ID, and set the ingress rules for the security group to allow access only from instances inside the Elastic Beanstalk security group (AWS::EBS::SecurityGroup). (The parameter name, AWS::EBS::SecurityGroup, is a fixed resource name provided by Elastic Beanstalk. You must add AWS::EBS::SecurityGroup to your ElastiCache security group ingress rules in order for your Elastic Beanstalk application to connect to the instances in your ElastiCache cluster.)

The ingress rules for the EC2 security group also define the IP protocol and port numbers on which the cache nodes can accept connections. For Redis, the default port number is 6379. Finally, this example creates a subnet group for the ElastiCache cluster. We define the name for this resource, declare its type, and add a description and ID of the subnet in the subnet group.

**Note**
We recommend that you use private subnets for the ElastiCache cluster. For more information about a VPC with a private subnet, see https://docs.aws.amazon.com/vpc/latest/userguide/VPC_Scenario2.html.

---

#This sample requires you to create a separate configuration file that defines the custom option settings for CacheCluster properties.

Resources:
MyElastiCache:
  Type: "AWS::ElastiCache::CacheCluster"
  Properties:
    CacheNodeType:
      Fn::GetOptionSetting:
        OptionName : "CacheNodeType"
        DefaultValue : "cache.t2.micro"
    NumCacheNodes:
      Fn::GetOptionSetting:
        OptionName : "NumCacheNodes"
        DefaultValue : "1"
    Engine:
      Fn::GetOptionSetting:
        OptionName : "Engine"
        DefaultValue : "redis"
    CacheSubnetGroupName:
      Ref: "MyCacheSubnets"
    VpcSecurityGroupIds:
    - Ref: "MyCacheSecurityGroup"
MyCacheSecurityGroup:
  Type: "AWS::EC2::SecurityGroup"
  Properties:
    GroupDescription: "Lock cache down to webserver access only"
    VpcId:
      Fn::GetOptionSetting:
        OptionName : "VpcId"
    SecurityGroupIngress :
      - IpProtocol : "tcp"
        FromPort : 
          Fn::GetOptionSetting:
            OptionName : "CachePort"
            DefaultValue : "6379"
        ToPort : 
          Fn::GetOptionSetting:
            OptionName : "CachePort"
            DefaultValue : "6379"
    SourceSecurityGroupId:
      Ref: "AWS::EBS::SecurityGroup"
MyCacheSubnets:
  Type: "AWS::ElastiCache::SubnetGroup"
Properties:

- Description: "Subnets for ElastiCache"
- SubnetIds:
  - Fn::GetOptionSetting:
    - OptionName : "CacheSubnets"

Outputs:

- ElastiCache:
  - Description : "ID of ElastiCache Cache Cluster with Redis Engine"
  - Value :
    - Ref : "MyElastiCache"

For more information about the resources used in this example configuration file, see the following references:

- AWS::ElastiCache::CacheCluster
- AWS::EC2::SecurityGroup
- AWS::ElastiCache::SubnetGroup

Next, name the options configuration file `options.config` and define the custom option settings.

**Note**

In the following example, replace the example `CacheSubnets` and `VpcId` values with your own subnets and VPC.

```yaml
option_settings:
  "aws:elasticbeanstalk:customoption":
    CacheNodeType : cache.t2.micro
    NumCacheNodes : 1
    Engine : redis
    CachePort : 6379
    CacheSubnets:
      - subnet-1a1a1a1a
      - subnet-2b2b2b2b
      - subnet-3c3c3c3c
    VpcId: vpc-4d4d4d4d
```

These lines tell Elastic Beanstalk to get the values for the CacheNodeType, NumCacheNodes, Engine, CachePort, CacheSubnets, and VpcId properties from the CacheNodeType, NumCacheNodes, Engine, CachePort, CacheSubnets, and VpcId values in a config file (`options.config` in our example). That file includes an `aws:elasticbeanstalk:customoption` section (under `option_settings`) that contains name-value pairs with sample values. In the example above, `cache.t2.micro`, 1, `redis`, 6379, `subnet-1a1a1a1a`, `subnet-2b2b2b2b`, `subnet-3c3c3c3c`, and `vpc-4d4d4d4d` would be used for the values. For more information about `Fn::GetOptionSetting`, see Functions (p. 688).

**Example: SQS, CloudWatch, and SNS**

This example adds an Amazon SQS queue and an alarm on queue depth to the environment. The properties that you see in this example are the minimum required properties that you must set for each of these resources. You can download the example at SQS, SNS, and CloudWatch.

**Note**

This example creates AWS resources, which you might be charged for. For more information about AWS pricing, see [https://aws.amazon.com/pricing/](https://aws.amazon.com/pricing/). Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See [https://aws.amazon.com/free/](https://aws.amazon.com/free/) for more information.

To use this example, do the following:
1. Create an `.ebextensions` directory in the top-level directory of your source bundle.
2. Create two configuration files with the `.config` extension and place them in your `.ebextensions` directory. One configuration file defines the resources, and the other configuration file defines the options.
3. Deploy your application to Elastic Beanstalk.

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

Create a configuration file (e.g., `sqs.config`) that defines the resources. In this example, we create an SQS queue and define the `VisibilityTimeout` property in the `MySQSQueue` resource. Next, we create an SNS Topic and specify that email gets sent to `someone@example.com` when the alarm is fired. Finally, we create a CloudWatch alarm if the queue grows beyond 10 messages. In the `Dimensions` property, we specify the name of the dimension and the value representing the dimension measurement. We use `Fn::GetAtt` to return the value of `QueueName` from `MySQSQueue`.

```yaml
# This sample requires you to create a separate configuration file to define the custom options for the SNS topic and SQS queue.
Resources:
  MySQSQueue:
    Type: AWS::SQS::Queue
    Properties:
      VisibilityTimeout:
        Fn::GetOptionSetting:
          OptionName: VisibilityTimeout
          DefaultValue: 30
  AlarmTopic:
    Type: AWS::SNS::Topic
    Properties:
      Subscription:
        - Endpoint:
          Fn::GetOptionSetting:
            OptionName: AlarmEmail
            DefaultValue: "nobody@amazon.com"
          Protocol: email
  QueueDepthAlarm:
    Type: AWS::CloudWatch::Alarm
    Properties:
      AlarmDescription: "Alarm if queue depth grows beyond 10 messages"
      Namespace: "AWS/SQS"
      MetricName: ApproximateNumberOfMessagesVisible
      Dimensions:
        - Name: QueueName
          Value: { "Fn::GetAtt" : [ "MySQSQueue", "QueueName"] }
      Statistic: Sum
      Period: 300
      EvaluationPeriods: 1
      Threshold: 10
      ComparisonOperator: GreaterThanThreshold
      AlarmActions:
        - Ref: AlarmTopic
      InsufficientDataActions:
        - Ref: AlarmTopic

Outputs:
  QueueURL:
    Description: "URL of newly created SQS Queue"
    Value: { Ref: "MySQSQueue" }
  QueueARN:
    Description: "ARN of newly created SQS Queue"
    Value: { "Fn::GetAtt" : [ "MySQSQueue", "Arn"] }
  QueueName:
```
**Custom resources**

<table>
<thead>
<tr>
<th>Description</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;Name newly created SQS Queue&quot;</td>
<td>{ &quot;Fn::GetAtt&quot; : [ &quot;MySQSQueue&quot;, &quot;QueueName&quot;]}</td>
</tr>
</tbody>
</table>

For more information about the resources used in this example configuration file, see the following references:

- AWS::SQS::Queue
- AWS::SNS::Topic
- AWS::CloudWatch::Alarm

Create a separate configuration file called `options.config` and define the custom option settings.

```yaml
option_settings:
  "aws:elasticbeanstalk:customoption":
    VisibilityTimeout : 30
    AlarmEmail : "nobody@example.com"
```

These lines tell Elastic Beanstalk to get the values for the **VisibilityTimeout and Subscription Endpoint** properties from the **VisibilityTimeout and Subscription Endpoint** values in a config file (options.config in our example) that contains an option_settings section with an `aws:elasticbeanstalk:customoption` section that contains a name-value pair that contains the actual value to use. In the example above, this means 30 and "nobody@amazon.com" would be used for the values. For more information about `Fn::GetOptionSetting`, see the section called "Functions" (p. 688).

**Example: DynamoDB, CloudWatch, and SNS**

This configuration file sets up the DynamoDB table as a session handler for a PHP-based application using the AWS SDK for PHP 2. To use this example, you must have an IAM instance profile, which is added to the instances in your environment and used to access the DynamoDB table.

You can download the sample that we'll use in this step at [DynamoDB session Support example](https://aws.amazon.com/). The sample contains the following files:

- The sample application, `index.php`
- A configuration file, `dynamodb.config`, to create and configure a DynamoDB table and other AWS resources and install software on the EC2 instances that host the application in an Elastic Beanstalk environment
- A configuration file, `options.config`, that overrides the defaults in `dynamodb.config` with specific settings for this particular installation

**index.php**

```php
<?php

// Include the SDK using the Composer autoloader
require '../vendor/autoload.php';

use Aws\DynamoDb\DynamoDbClient;

// Grab the session table name and region from the configuration file
list($tableName, $region) = file(__DIR__ . '/../sessiontable');
$tableName = rtrim($tableName);
$region = rtrim($region);

// Create a DynamoDB client and register the table as the session handler
@dynamodb = DynamoDbClient::factory(array('region' => $region));
$handler = $dynamodb->registerSessionHandler(array('table_name' => $tableName, 'hash_key' => 'username'));
```
// Grab the instance ID so we can display the EC2 instance that services the request
$instanceId = file_get_contents("http://169.254.169.254/latest/meta-data/instance-id");

<h1>Elastic Beanstalk PHP Sessions Sample</h1>
<p>This sample application shows the integration of the Elastic Beanstalk PHP container and the session support for DynamoDB from the AWS SDK for PHP 2. Using DynamoDB session support, the application can be scaled out across multiple web servers. For more details, see the <a href="https://aws.amazon.com/php/">PHP Developer Center</a>.</p>

<form id="SimpleForm" name="SimpleForm" method="post" action="index.php">
<?php
    echo 'Request serviced from instance ' . $instanceId . '<br/>
    echo '<br/>';

    if (isset($_POST['continue'])) {
        session_start();
        $_SESSION['visits'] = $_SESSION['visits'] + 1;
        echo 'Welcome back ' . $_SESSION['username'] . '<br/>';
        echo 'This is visit number ' . $_SESSION['visits'] . '<br/>';
        session_write_close();
        echo '<br/>';
        echo '<input type="Submit" value="Refresh" name="continue" id="continue"/>';
        echo '<input type="Submit" value="Delete Session" name="killsession" id="killsession"/>';
    } elseif (isset($_POST['killsession'])) {
        session_start();
        echo 'Goodbye ' . $_SESSION['username'] . '<br/>';
        session_destroy();
        echo 'Username: <input type="text" name="username" id="username" size="30"/>' . '<br/>';
        echo '<br/>';
        echo '<input type="Submit" value="New Session" name="newsession" id="newsession"/>';
    } elseif (isset($_POST['newsession'])) {
        session_start();
        $_SESSION['username'] = $_POST['username'];
        $_SESSION['visits'] = 1;
        echo 'Welcome to a new session ' . $_SESSION['username'] . '<br/>';
        session_write_close();
        echo '<br/>';
        echo '<input type="Submit" value="Refresh" name="continue" id="continue"/>';
        echo '<input type="Submit" value="Delete Session" name="killsession" id="killsession"/>';
    } else {
        echo 'To get started, enter a username.<br/>';
        echo '<br/>';
        echo 'Username: <input type="text" name="username" id="username" size="30"/>' . '<br/>';
        echo '<input type="Submit" value="New Session" name="newsession" id="newsession"/>';
    }
?>
</form>

.ebextensions/dynamodb.config

Resources:
  SessionTable:
    Type: AWS::DynamoDB::Table
    Properties:
      KeySchema:
        HashKeyElement:
          AttributeName:
            Fn::GetOptionSetting:
              OptionName : SessionHashKeyName
              DefaultValue: "username"
          AttributeType:
            Fn::GetOptionSetting:
              OptionName : SessionHashKeyType
DefaultValue: "S"
ProvisionedThroughput:
  ReadCapacityUnits:
    Fn::GetOptionSetting:
      OptionName : SessionReadCapacityUnits
      DefaultValue: 1
  WriteCapacityUnits:
    Fn::GetOptionSetting:
      OptionName : SessionWriteCapacityUnits
      DefaultValue: 1

SessionWriteCapacityUnitsLimit:
  Type: AWS::CloudWatch::Alarm
  Properties:
    AlarmDescription: { "Fn::Join" : ["", [{ "Ref" : "AWSEBEnvironmentName" }, " write capacity limit on the session table." ]]
    Namespace: "AWS/DynamoDB"
    MetricName: ConsumedWriteCapacityUnits
    Dimensions:
      - Name: TableName
        Value: { "Ref" : "SessionTable" }
    Statistic: Sum
    Period: 300
    EvaluationPeriods: 12
    Threshold:
      Fn::GetOptionSetting:
        OptionName : SessionWriteCapacityUnitsAlarmThreshold
        DefaultValue: 240
    ComparisonOperator: GreaterThanThreshold
    AlarmActions:
      - Ref: SessionAlarmTopic
    InsufficientDataActions:
      - Ref: SessionAlarmTopic

SessionReadCapacityUnitsLimit:
  Type: AWS::CloudWatch::Alarm
  Properties:
    AlarmDescription: { "Fn::Join" : ["", [{ "Ref" : "AWSEBEnvironmentName" }, " read capacity limit on the session table." ]]
    Namespace: "AWS/DynamoDB"
    MetricName: ConsumedReadCapacityUnits
    Dimensions:
      - Name: TableName
        Value: { "Ref" : "SessionTable" }
    Statistic: Sum
    Period: 300
    EvaluationPeriods: 12
    Threshold:
      Fn::GetOptionSetting:
        OptionName : SessionReadCapacityUnitsAlarmThreshold
        DefaultValue: 240
    ComparisonOperator: GreaterThanThreshold
    AlarmActions:
      - Ref: SessionAlarmTopic
    InsufficientDataActions:
      - Ref: SessionAlarmTopic

SessionThrottledRequestsAlarm:
  Type: AWS::CloudWatch::Alarm
  Properties:
    AlarmDescription: { "Fn::Join" : ["", [{ "Ref" : "AWSEBEnvironmentName" }, ": requests are being throttled." ]]
    Namespace: AWS/DynamoDB
    MetricName: ThrottledRequests
    Dimensions:
      - Name: TableName
In the sample configuration file, we first create the DynamoDB table and configure the primary key structure for the table and the capacity units to allocate sufficient resources to provide the requested throughput. Next, we create CloudWatch alarms for WriteCapacity and ReadCapacity. We create an SNS topic that sends email to "nobody@amazon.com" if the alarm thresholds are breached.

After we create and configure our AWS resources for our environment, we need to customize the EC2 instances. We use the files key to pass the details of the DynamoDB table to the EC2 instances in our environment as well as add a "require" in the composer.json file for the AWS SDK for PHP 2. Finally, we run container commands to install composer, the required dependencies, and then remove the installer.

```
.option_settings:
  "aws:elasticbeanstalk:customoption":

 files:
  "/var/app/sessiontable":
    mode: "000444"
    content: |
      "{ "Ref" : "SessionTable" }"
      "{ "Ref" : "AWS::Region" }"

  "/var/app/composer.json":
    mode: "000744"
    content:
      {
        "require": {
          "aws/aws-sdk-php": "*
        }
      }

 container_commands:
   "1-install-composer":
     command: "cd /var/app; curl -s http://getcomposer.org/installer | php"
   "2-install-dependencies":
     command: "cd /var/app; php composer.phar install"
   "3-cleanup-composer":
     command: "rm -Rf /var/app/composer.*"
```
Replacing the SessionAlarmEmail value with the email where you want alarm notifications sent. The options.config file contains the values used for some of the variables defined in dynamodb.config. For example, dynamodb.config contains the following lines:

```
Subscription:
  - Endpoint:
    Fn::GetOptionSetting:
      OptionName: SessionAlarmEmail
      DefaultValue: "nobody@amazon.com"
```

These lines that tell Elastic Beanstalk to get the value for the Endpoint property from the SessionAlarmEmail value in a config file (options.config in our sample application) that contains an option_settings section with an aws:elasticbeanstalk:customoption section that contains a name-value pair that contains the actual value to use. In the example above, this means SessionAlarmEmail would be assigned the value nobody@amazon.com.

For more information about the CloudFormation resources used in this example, see the following references:

- AWS::DynamoDB::Table
- AWS::CloudWatch::Alarm
- AWS::SNS::Topic

Using Elastic Beanstalk saved configurations

You can save your environment's configuration as an object in Amazon Simple Storage Service (Amazon S3) that can be applied to other environments during environment creation, or applied to a running environment. Saved configurations are YAML formatted templates that define an environment's platform version (p. 28), tier (p. 13), configuration option (p. 595) settings, and tags.

You can apply tags to a saved configuration when you create it, and edit tags of existing saved configurations. For details, see Tagging saved configurations (p. 706).

**Note**

The tags applied to a saved configuration aren't related to the tags specified in a saved configuration using the Tags: key. The latter are applied to an environment when you apply the saved configuration to the environment.

Create a saved configuration from the current state of your environment in the Elastic Beanstalk management console.

**To save an environment's configuration**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

**Note**

If you have many environments, use the search bar to filter the environment list.
3. Choose **Environment actions**, and then choose **Save configuration**.

4. Use the on-screen form to name the saved configuration. Optionally, provide a brief description, and add tag keys and values.

5. Choose **Save**.

6. Choose **Save**.
The saved configuration includes any settings that you have applied to the environment with the console or any other client that uses the Elastic Beanstalk API. You can then apply the saved configuration to your environment at a later date to restore it to its previous state, or apply it to a new environment during environment creation (p. 402).

You can download a configuration using the EB CLI the section called “eb config” (p. 970) command, as shown in the following example. NAME is the name of your saved configuration.

```
eb config get NAME
```

**To apply a saved configuration during environment creation (Elastic Beanstalk console)**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Applications, and then choose your application's name from the list.  
   **Note**  
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose Saved configurations.
4. Select the saved configuration you want to apply, and then choose Launch environment.
5. Proceed through the wizard to create your environment.

Saved configurations don't include settings applied with configuration files (p. 662) in your application's source code. If the same setting is applied in both a configuration file and saved configuration, the setting in the saved configuration takes precedence. Likewise, options specified in the Elastic Beanstalk console override options in saved configurations. For more information, see Precedence (p. 596).

Saved configurations are stored in the Elastic Beanstalk S3 bucket in a folder named after your application. For example, configurations for an application named my-app in the us-west-2 region for account number 123456789012 can be found at s3://elasticbeanstalk-us-west-2-123456789012/resources/templates/my-app/.

View the contents of a saved configuration by opening it in a text editor. The following example configuration shows the configuration of a web server environment launched with the Elastic Beanstalk management console.

```
EnvironmentConfigurationMetadata:
   Description: Saved configuration from a multicontainer Docker environment created with the Elastic Beanstalk Management Console
   DateCreated: '152063151000'
   DateModified: '152063151000'
Platform:
   PlatformArn: arn:aws:elasticbeanstalk:us-east-2::platform/Java 8 running on 64bit Amazon Linux/2.5.0
OptionSettings:
   aws:elasticbeanstalk:command:
      BatchSize: '30'
      BatchSizeType: Percentage
   aws:elasticbeanstalk:command:
      Notification Endpoint: me@example.com
   aws:elb:policies:
      ConnectionDrainingEnabled: true
      ConnectionDrainingTimeout: '20'
   aws:elb:loadbalancer:
      CrossZone: true
   aws:elasticbeanstalk:environment:
      ServiceRole: aws-elasticbeanstalk-service-role
   aws:elasticbeanstalk:application:
```

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You can modify the contents of a saved configuration and save it in the same location in Amazon S3. Any properly formatted saved configuration stored in the right location can be applied to an environment by using the Elastic Beanstalk management console.

The following keys are supported.

- **AWSConfigurationTemplateVersion** (required) – The configuration template version (1.1.0.0).

  ```yaml
  AWSConfigurationTemplateVersion: 1.1.0.0
  ```

- **Platform** – The Amazon Resource Name (ARN) of the environment's platform version. You can specify the platform by ARN or solution stack name.

  ```yaml
  Platform:
  PlatformArn: arn:aws:elasticbeanstalk:us-east-2::platform/Java 8 running on 64bit Amazon Linux/2.5.0
  ```

- **SolutionStack** – The full name of the solution stack (p. 28) used to create the environment.

  ```yaml
  SolutionStack: 64bit Amazon Linux 2017.03 v2.5.0 running Java 8
  ```

- **OptionSettings** – Configuration option (p. 595) settings to apply to the environment. For example, the following entry sets the instance type to t2.micro.

  ```yaml
  OptionSettings:
  aws:autoscaling:launchconfiguration:
    InstanceType: t2.micro
  ```

- **Tags** – Up to 47 tags to apply to resources created within the environment.

  ```yaml
  Tags:
  Cost Center: WebApp Dev
  ```

- **EnvironmentTier** – The type of environment to create. For a web server environment, you can exclude this section (web server is the default). For a worker environment, use the following.

  ```yaml
  EnvironmentTier:
  Name: Worker
  Type: SQS/HTTP
  ```

See the following topics for alternate methods of creating and applying saved configurations:
Tagging saved configurations

You can apply tags to your AWS Elastic Beanstalk saved configurations. Tags are key-value pairs associated with AWS resources. For information about Elastic Beanstalk resource tagging, use cases, tag key and value constraints, and supported resource types, see Tagging Elastic Beanstalk application resources (p. 386).

You can specify tags when you create a saved configuration. In an existing saved configuration, you can add or remove tags, and update the values of existing tags. You can add up to 50 tags to each saved configuration.

Adding tags during saved configuration creation

When you use the Elastic Beanstalk console to save a configuration (p. 702), you can specify tag keys and values on the **Save Configuration** page.

If you use the EB CLI to save a configuration, use the **--tags** option with *eb config (p. 970)* to add tags.

```
~/.workspace/my-app$ eb config --tags mytag1=value1,mytag2=value2
```

With the AWS CLI or other API-based clients, add tags by using the **--tags** parameter on the *create-configuration-template* command.

```
$ aws elasticbeanstalk create-configuration-template \
   --tags Key=mytag1,Value=value1 Key=mytag2,Value=value2 \
   --application-name my-app --template-name my-template --solution-stack-name solution-stack
```

Managing tags of an existing saved configuration

You can add, update, and delete tags in an existing Elastic Beanstalk saved configuration.

**To manage a saved configuration's tags using the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Applications**, and then choose your application's name from the list.
   
   **Note**
   
   If you have many applications, use the search bar to filter the application list.
3. In the navigation pane, find your application's name and choose **Saved configurations**.
4. Select the saved configuration you want to manage.
5. Choose **Actions**, and then choose **Manage tags**.
6. Use the on-screen form to add, update, or delete tags.
7. Choose **Apply**.

If you use the EB CLI to update your saved configuration, use *eb tags (p. 1010)* to add, update, delete, or list tags.
For example, the following command lists the tags in a saved configuration.

```bash
```

The following command updates the tag mytag1 and deletes the tag mytag2.

```bash
```

For a complete list of options and more examples, see `eb tags` (p. 1010).

With the AWS CLI or other API-based clients, use the `list-tags-for-resource` command to list the tags of a saved configuration.

```bash
```

Use the `update-tags-for-resource` command to add, update, or delete tags in a saved configuration.

```bash
```

Specify both tags to add and tags to update in the `--tags-to-add` parameter of `update-tags-for-resource`. A nonexisting tag is added, and an existing tag's value is updated.

**Note**

To use some of the EB CLI and AWS CLI commands with an Elastic Beanstalk saved configuration, you need the saved configuration's ARN. To construct the ARN, first use the following command to retrieve the saved configuration's name.

```bash
$ aws elasticbeanstalk describe-applications --application-names my-app
```

Look for the `ConfigurationTemplates` key in the command's output. This element shows the saved configuration's name. Use this name where `my-template` is specified in the commands mentioned on this page.

---

**Environment manifest (env.yaml)**

You can include a YAML formatted environment manifest in the root of your application source bundle to configure the environment name, solution stack and environment links (p. 482) to use when creating your environment.

This file format includes support for environment groups. To use groups, specify the environment name in the manifest with a + symbol at the end. When you create or update the environment, specify the group name with `--group-name` (AWS CLI) or `--env-group-suffix` (EB CLI). For more information on groups, see Creating and updating groups of Elastic Beanstalk environments (p. 432).

The following example manifest defines a web server environment with a link to a worker environment component that it is dependent upon. The manifest uses groups to allow creating multiple environments with the same source bundle:
- `/myapp/frontend/env.yaml`

```yaml
AWSConfigurationTemplateVersion: 1.1.0.0
SolutionStack: 64bit Amazon Linux 2015.09 v2.0.6 running Multi-container Docker 1.7.1 (Generic)
OptionSettings:
  aws:elasticbeanstalk:command:
    BatchSize: '30'
    BatchSizeType: Percentage
  aws:elasticbeanstalk:sns:topics:
    Notification Endpoint: me@example.com
  aws:elb:policies:
    ConnectionDrainingEnabled: true
    ConnectionDrainingTimeout: '20'
  aws:elb:loadbalancer:
    CrossZone: true
  aws:elasticbeanstalk:environment:
    ServiceRole: aws-elasticbeanstalk-service-role
  aws:elasticbeanstalk:application:
    Application Healthcheck URL: /
  aws:elasticbeanstalk:healthreporting:system:
    SystemType: enhanced
  aws:autoscaling:launchconfiguration:
    IamInstanceProfile: aws-elasticbeanstalk-ec2-role
    InstanceType: t2.micro
    EC2KeyName: workstation-uswest2
  aws:autoscaling:updatepolicy:rollingupdate:
    RollingUpdateType: Health
    RollingUpdateEnabled: true
Tags:
  Cost Center: WebApp Dev
  CName: front-A08G28LG+
  EnvironmentName: front+
  EnvironmentLinks:
    "WORKERQUEUE" : "worker+
```

The following keys are supported.

- **AWSConfigurationTemplateVersion** *(required)* – The configuration template version *(1.1.0.0).*

- **Platform** – The Amazon Resource Name (ARN) of the environment’s platform version. You can specify the platform by ARN or solution stack name.

  ```yaml
  Platform:
    PlatformArn: arn:aws:elasticbeanstalk:us-east-2::platform/Java 8 running on 64bit Amazon Linux/2.5.0
  ```

- **SolutionStack** – The full name of the solution stack *(p. 28)* used to create the environment.

  ```yaml
  SolutionStack: 64bit Amazon Linux 2017.03 v2.5.0 running Java 8
  ```

- **OptionSettings** – Configuration option *(p. 595)* settings to apply to the environment. For example, the following entry sets the instance type to t2.micro.

  ```yaml
  OptionSettings:
    aws:autoscaling:launchconfiguration:
      InstanceType: t2.micro
  ```

- **Tags** – Up to 47 tags to apply to resources created within the environment.
Using a custom Amazon machine image (AMI)

When you create an AWS Elastic Beanstalk environment, you can specify an Amazon Machine Image (AMI) to use instead of the standard Elastic Beanstalk AMI included in your platform version. A custom AMI can improve provisioning times when instances are launched in your environment if you need to install a lot of software that isn't included in the standard AMIs.

Using configuration files (p. 662) is great for configuring and customizing your environment quickly and consistently. Applying configurations, however, can start to take a long time during environment creation and updates. If you do a lot of server configuration in configuration files, you can reduce this time by making a custom AMI that already has the software and configuration that you need.

A custom AMI also allows you to make changes to low-level components, such as the Linux kernel, that are difficult to implement or take a long time to apply in configuration files. To create a custom AMI,
launch an Elastic Beanstalk platform AMI in Amazon EC2, customize the software and configuration to your needs, and then stop the instance and save an AMI from it.

Creating a custom AMI

To identify the base Elastic Beanstalk AMI

1. In a command window, run a command like the following. Specify the AWS Region where you want to use your custom AMI, and replace the platform ARN and version number with the Elastic Beanstalk platform that your application is based on.

   ```
   $ aws elasticbeanstalk describe-platform-version --region us-east-2 --platform-arn "arn:aws:elasticbeanstalk:us-east-2::platform/Tomcat 8.5 with Java 8 running on 64bit Amazon Linux/3.1.6" --query PlatformDescription.CustomAmiList
   ```

2. Take note of the `ImageId` value that looks like `ami-020ae06fdda6a0f66` in the result.

The value is the stock Elastic Beanstalk AMI for the platform version, EC2 instance architecture, and AWS Region that are relevant for your application. If you need to create AMIs for multiple platforms, architectures or AWS Regions, repeat this process to identify the correct base AMI for each combination.

Notes

- Don't create an AMI from an instance that has been launched in an Elastic Beanstalk environment. Elastic Beanstalk makes changes to instances during provisioning that can cause issues in the saved AMI. Saving an image from an instance in an Elastic Beanstalk environment will also make the version of your application that was deployed to the instance a fixed part of the image.
- We recommend that you always use the latest platform version. When you update to a new platform version, we also recommend that you rebase your custom AMI to the new platform version's AMI. This minimizes deployment failures due to incompatible package or library versions.

It is also possible to create a custom AMI from a community AMI that wasn't published by Elastic Beanstalk. You can use the latest Amazon Linux AMI as a starting point. When you launch an environment with a Linux AMI that isn't managed by Elastic Beanstalk, Elastic Beanstalk attempts to install platform software (language, framework, proxy server, etc.) and additional components to support features such as Enhanced Health Reporting (p. 755).

**Note**

AMIs that aren't managed by Elastic Beanstalk aren't supported for Windows Server-based Elastic Beanstalk platforms.

Although Elastic Beanstalk can use an AMI that isn't managed by Elastic Beanstalk, the increase in provisioning time that results from Elastic Beanstalk installing missing components can reduce or eliminate the benefits of creating a custom AMI in the first place. Other Linux distributions might work with some troubleshooting but are not officially supported. If your application requires a specific Linux
distribution, one alternative is to create a Docker image and run it on the Elastic Beanstalk Docker platform (p. 43) or Multicontainer Docker platform (p. 58).

To create a custom AMI

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. Choose Launch Instance.
3. Choose Community AMIs.
4. If you identified a base Elastic Beanstalk or Amazon Linux AMI that you want to customize to create a custom AMI, enter its AMI ID in the search box, and then press Enter.

You can also search the list for another community AMI that suits your needs.

**Note**

We recommend that you choose an AMI that uses HVM virtualization. These AMIs show Virtualization type: hvm in their description.

For details about instance virtualization types, see Linux AMI Virtualization Types in the Amazon EC2 User Guide for Linux Instances.

5. Choose Select to select the AMI.
6. Select an instance type, and then choose Next: Configure Instance Details.
7. (For Linux platforms) Expand the Advanced Details section and paste the following text in the User Data field.

```bash
#cloud-config
repo_releasever: repository version number
repo_upgrade: none
```

The repository version number is the year and month version in the AMI name. For example, AMIs based on the March 2015 release of Amazon Linux have a repository version number 2015.03. For an Elastic Beanstalk image, this matches the date shown in the solution stack name for your platform version (p. 28) based on Amazon Linux AMI (preceding Amazon Linux 2).

**Note**

The repo_releasever setting configures the lock-on-launch feature for an Amazon Linux AMI. This causes the AMI to use a fixed, specific repository version when it launches. This feature isn't supported on Amazon Linux 2—don't specify it if your environment uses a current Amazon Linux 2 platform branch. The setting is required if you're using a custom AMI with Elastic Beanstalk only on Amazon Linux AMI platform branches (preceding Amazon Linux 2).

The repo_upgrade setting disables the automatic installation of security updates. It's required to use a custom AMI with Elastic Beanstalk.

8. Proceed through the wizard to launch the EC2 instance. When prompted, select a key pair that you have access to so that you can connect to the instance for the next steps.
9. Connect to the instance with SSH or RDP.
10. Perform any customizations you want.
11. (Windows platforms) Run the EC2Config service Sysprep. For information about EC2Config, see Configuring a Windows Instance Using the EC2Config Service. Ensure that Sysprep is configured to generate a random password that can be retrieved from the AWS Management Console.
12. In the Amazon EC2 console, stop the EC2 instance. Then on the **Instance Actions** menu, choose **Create Image (EBS AMI)**.
13. To avoid incurring additional AWS charges, **terminate the EC2 instance**.

**To use your custom AMI in an Elastic Beanstalk environment**

1. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Capacity** configuration category, choose **Edit**.
5. For **AMI ID**, enter your custom AMI ID.
6. Choose **Apply**.

When you create a new environment with the custom AMI, you should use the same platform version that you used as a base to create the AMI. If you later apply a **platform update** (p. 452) to an environment using a custom AMI, Elastic Beanstalk attempts to apply the library and configuration updates during the bootstrapping process.

**Cleaning up a custom AMI**

When you are done with a custom AMI and don't need it to launch Elastic Beanstalk environments anymore, consider cleaning it up to minimize storage cost. Cleaning up a custom AMI involves deregistering it from Amazon EC2 and deleting other associated resources. For details, see **Deregistering Your Linux AMI** or **Deregistering Your Windows AMI**.

**Serving static files**

To improve performance, you can configure the proxy server to serve static files (for example, HTML or images) from a set of directories inside your web application. When the proxy server receives a request for a file under the specified path, it serves the file directly instead of routing the request to your application.

Elastic Beanstalk supports configuring the proxy to serve static files on most platform branches based on Amazon Linux 2. The one exception is Docker.

**Note**

On the Python and Ruby platforms, Elastic Beanstalk configures some static file folders by default. For details, see the static file configuration sections for **Python** (p. 329) and **Ruby** (p. 355). You can configure additional folders as explained on this page.

**Configure static files using the console**

**To configure the proxy server to serve static files**

1. Open the **Elastic Beanstalk console**, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. In the **Static files** section, enter a path for serving static files and the directory of the static files to serve into the empty row at the bottom of the list.

   **Note**
   
   If you aren’t seeing the **Static files** section, you have to add at least one mapping by using a configuration file (p. 662). For details, see the section called “Configure static files using configuration options” (p. 713) on this page.

   Start the path with a slash (/). Specify a directory name in the root of your application’s source code; don’t start it with a slash.

   When you add a mapping, an extra row appears in case you want to add another one. To remove a mapping, click the **Remove** icon.

6. Choose **Apply**.

## Configure static files using configuration options

You can use a **configuration file** (p. 662) to configure static file paths and directory locations using configuration options. You can add a configuration file to your application’s source bundle and deploy it during environment creation or a later deployment.

If your environment uses a platform branch based on Amazon Linux 2, use the **aws:elasticbeanstalk:environment:proxy:staticfiles** (p. 636) namespace.

The following example configuration file tells the proxy server to serve files in the `statichtml` folder at the path `/html`, and files in the `staticimages` folder at the path `/images`.

### Example `.ebextensions/static-files.config`

```yaml
option_settings:
  aws:elasticbeanstalk:environment:proxy:staticfiles:
    /html: statichtml
    /images: staticimages
```
If your Elastic Beanstalk environment uses an Amazon Linux AMI platform version (preceding Amazon Linux 2), read the following additional information:

**Amazon Linux AMI platform-specific namespaces**

On Amazon Linux AMI platform branches, static file configuration namespaces vary by platform. For details, see one of the following pages:

- Go configuration namespace (p. 93)
- Java SE configuration namespace (p. 119)
- Tomcat configuration namespaces (p. 109)
- Node.js configuration namespace (p. 234)
- Python configuration namespaces (p. 329)

### Configuring HTTPS for your Elastic Beanstalk environment

If you've purchased and configured a **custom domain name** (p. 594) for your Elastic Beanstalk environment, you can use HTTPS to allow users to connect to your web site securely. If you don't own a domain name, you can still use HTTPS with a self-signed certificate for development and testing purposes. HTTPS is a must for any application that transmits user data or login information.

The simplest way to use HTTPS with an Elastic Beanstalk environment is to assign a server certificate to your environment's load balancer (p. 718). When you configure your load balancer to terminate HTTPS, the connection between the client and the load balancer is secure. Backend connections between the load balancer and EC2 instances use HTTP, so no additional configuration of the instances is required.

**Note**

With **AWS Certificate Manager (ACM)**, you can create a trusted certificate for your domain names for free. ACM certificates can only be used with AWS load balancers and Amazon CloudFront distributions, and ACM is available only in certain AWS Regions.

To use an ACM certificate with Elastic Beanstalk, see Configuring your Elastic Beanstalk environment's load balancer to terminate HTTPS (p. 718).

If you run your application in a single instance environment, or need to secure the connection all the way to the EC2 instances behind the load balancer, you can configure the proxy server that runs on the instance to terminate HTTPS (p. 720). Configuring your instances to terminate HTTPS connections requires the use of configuration files (p. 662) to modify the software running on the instances, and to modify security groups to allow secure connections.

For end-to-end HTTPS in a load-balanced environment, you can combine instance and load balancer termination (p. 743) to encrypt both connections. By default, if you configure the load balancer to forward traffic using HTTPS, it will trust any certificate presented to it by the backend instances. For maximum security, you can attach policies to the load balancer that prevent it from connecting to instances that don't present a public certificate that it trusts.

**Note**

You can also configure the load balancer to relay HTTPS traffic without decrypting it (p. 746). The down side to this method is that the load balancer cannot see the requests and thus cannot optimize routing or report response metrics.

If ACM is not available in your region, you can purchase a trusted certificate from a third party. A third-party certificate can be used to decrypt HTTPS traffic at your load balancer, on the backend instances, or both.
For development and testing, you can create and sign a certificate (p. 715) yourself with open source tools. Self-signed certificates are free and easy to create, but cannot be used for front-end decryption on public sites. If you attempt to use a self-signed certificate for an HTTPS connection to a client, the user’s browser displays an error message indicating that your web site is unsafe. You can, however, use a self-signed certificate to secure backend connections without issue.

ACM is the preferred tool to provision, manage, and deploy your server certificates programmatically or using the AWS CLI. If ACM is not available in your AWS Region, you can upload a third-party or self-signed certificate and private key (p. 717) to AWS Identity and Access Management (IAM) by using the AWS CLI. Certificates stored in IAM can be used with load balancers and CloudFront distributions.

Note
The Does it have Snakes? sample application on GitHub includes configuration files and instructions for each method of configuring HTTPS with a Tomcat web application. See the readme file and HTTPS instructions for details.

Topics
- Create and sign an X509 certificate (p. 715)
- Upload a certificate to IAM (p. 717)
- Configuring your Elastic Beanstalk environment's load balancer to terminate HTTPS (p. 718)
- Configuring your application to terminate HTTPS connections at the instance (p. 720)
- Configuring end-to-end encryption in a load-balanced Elastic Beanstalk environment (p. 743)
- Configuring your environment's load balancer for TCP Passthrough (p. 746)
- Storing private keys securely in Amazon S3 (p. 747)
- Configuring HTTP to HTTPS redirection (p. 748)

Create and sign an X509 certificate

You can create an X509 certificate for your application with OpenSSL. OpenSSL is a standard, open source library that supports a wide range of cryptographic functions, including the creation and signing of x509 certificates. For more information about OpenSSL, visit www.openssl.org.

Note
You only need to create a certificate locally if you want to use HTTPS in a single instance environment (p. 720) or re-encrypt on the backend (p. 743) with a self-signed certificate. If you own a domain name, you can create a certificate in AWS and use it with a load-balanced environment for free by using AWS Certificate Manager (ACM). See Request a Certificate in the AWS Certificate Manager User Guide for instructions.

Run openssl version at the command line to see if you already have OpenSSL installed. If you don’t, you can build and install the source code using the instructions at the public GitHub repository, or use your favorite package manager. OpenSSL is also installed on Elastic Beanstalk’s Linux images, so a quick alternative is to connect to an EC2 instance in a running environment by using the EB CLI (p. 931)’s eb ssh command:

```
~/eb$ eb ssh
[ec2-user@ip-255-55-55-255 ~]$ openssl version
OpenSSL 1.0.1k-fips 8 Jan 2015
```

You need to create an RSA private key to create your certificate signing request (CSR). To create your private key, use the openssl genrsa command:

```
[ec2-user@ip-255-55-55-255 ~]$ openssl genrsa 2048 > privatekey.pem
Generating RSA private key, 2048 bit long modulus
.................................................................
```
privatekey.pem

The name of the file where you want to save the private key. Normally, the `openssl genrsa` command prints the private key contents to the screen, but this command pipes the output to a file. Choose any file name, and store the file in a secure place so that you can retrieve it later. If you lose your private key, you won't be able to use your certificate.

A CSR is a file you send to a certificate authority (CA) to apply for a digital server certificate. To create a CSR, use the `openssl req` command:

```
$ openssl req -new -key privatekey.pem -out csr.pem
```

You are about to be asked to enter information that will be incorporated into your certificate request.

What you are about to enter is what is called a Distinguished Name or a DN. There are quite a few fields but you can leave some blank.

For some fields there will be a default value. If you enter ".", the field will be left blank.

Enter the information requested and press Enter. The following table describes and shows examples for each field.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>Country Name</td>
<td>The two-letter ISO abbreviation for your country.</td>
<td>US = United States</td>
</tr>
<tr>
<td>State or Province</td>
<td>The name of the state or province where your organization is located.</td>
<td>Washington</td>
</tr>
<tr>
<td>Locality Name</td>
<td>The name of the city where your organization is located.</td>
<td>Seattle</td>
</tr>
<tr>
<td>Organization Name</td>
<td>The full legal name of your organization. Do not abbreviate your organization name.</td>
<td>Example Corporation</td>
</tr>
<tr>
<td>Organizational Unit</td>
<td>Optional, for additional organization information.</td>
<td>Marketing</td>
</tr>
<tr>
<td>Common Name</td>
<td>The fully qualified domain name for your website. This must match the domain name that users see when they visit your site, otherwise certificate errors will be shown.</td>
<td><a href="http://www.example.com">www.example.com</a></td>
</tr>
<tr>
<td>Email address</td>
<td>The site administrator's email address.</td>
<td><a href="mailto:someone@example.com">someone@example.com</a></td>
</tr>
</tbody>
</table>

You can submit the signing request to a third party for signing, or sign it yourself for development and testing. Self-signed certificates can also be used for backend HTTPS between a load balancer and EC2 instances.

To sign the certificate, use the `openssl x509` command. The following example uses the private key from the previous step (`privatekey.pem`) and the signing request (`csr.pem`) to create a public certificate named `public.crt` that is valid for 365 days.
Upload a certificate

Keep the private key and public certificate for later use. You can discard the signing request. Always store the private key in a secure location (p. 747) and avoid adding it to your source code.

To use the certificate with the Windows Server platform, you must convert it to a PFX format. Use the following command to create a PFX certificate from the private key and public certificate files:

```bash
$ openssl pkcs12 -export -out example.com.pfx -inkey privatekey.pem -in public.crt
```

Now that you have a certificate, you can upload it to IAM (p. 717) for use with a load balancer, or configure the instances in your environment to terminate HTTPS (p. 720).

Upload a certificate to IAM

To use your certificate with your Elastic Beanstalk environment's load balancer, upload the certificate and private key to AWS Identity and Access Management (IAM). You can use a certificate stored in IAM with Elastic Load Balancing load balancers and Amazon CloudFront distributions.

**Note**
AWS Certificate Manager (ACM) is the preferred tool to provision, manage, and deploy your server certificates. For more information about requesting an ACM certificate, see [Request a Certificate](https://docs.aws.amazon.com/acm/latest/userguide/gs-request-cert.html) in the AWS Certificate Manager User Guide. For more information about importing third-party certificates into ACM, see [Importing Certificates](https://docs.aws.amazon.com/acm/latest/userguide/gs-import-certificates.html) in the AWS Certificate Manager User Guide. Use IAM to upload a certificate only if ACM is not available in your AWS Region.

You can use the AWS Command Line Interface (p. 929) (AWS CLI) to upload your certificate. The following command uploads a self-signed certificate named `https-cert.crt` with a private key named `private-key.pem`:

```bash
$ aws iam upload-server-certificate --server-certificate-name elastic-beanstalk-x509 --certificate-body file:///https-cert.crt --private-key file:///private-key.pem
```

The `file://` prefix tells the AWS CLI to load the contents of a file in the current directory. `elastic-beanstalk-x509` specifies the name to call the certificate in IAM.

If you purchased a certificate from a certificate authority and received a certificate chain file, upload that as well by including the `--certificate-chain` option:

```bash
$ aws iam upload-server-certificate --server-certificate-name elastic-beanstalk-x509 --certificate-chain file:///certificate-chain.pem --certificate-body file:///https-cert.crt --private-key file:///private-key.pem
```
Make note of the Amazon Resource Name (ARN) for your certificate. You'll use it when you update your load balancer configuration settings to use HTTPS.

**Note**
A certificate uploaded to IAM stays stored even after it's no longer used in any environment's load balancer. It contains sensitive data. When you no longer need the certificate for any environment, be sure to delete it. For details about deleting a certificate from IAM, see [https://docs.aws.amazon.com/IAM/latest/UserGuide/id_credentials_server-certs.html#delete-server-certificate](https://docs.aws.amazon.com/IAM/latest/UserGuide/id_credentials_server-certs.html#delete-server-certificate).

For more information about server certificates in IAM, see Working with Server Certificates in the IAM User Guide.

### Configuring your Elastic Beanstalk environment’s load balancer to terminate HTTPS

To update your AWS Elastic Beanstalk environment to use HTTPS, you need to configure an HTTPS listener for the load balancer in your environment. Two types of load balancer support an HTTPS listener: Classic Load Balancer and Application Load Balancer.

You can use the Elastic Beanstalk console or a configuration file to configure a secure listener and assign the certificate.

**Note**
Single-instance environments don't have a load balancer and don't support HTTPS termination at the load balancer.

### Configuring a secure listener using the Elastic Beanstalk console

**To assign a certificate to your environment's load balancer**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Load balancer configuration category, choose Edit.
   
   **Note**
   If the Load balancer configuration category doesn’t have an Edit button, your environment doesn’t have a load balancer (p. 474).
5. On the Modify load balancer page, the procedure varies depending on the type of load balancer associated with your environment.
   - **Classic Load Balancer**
     a. Choose Add listener.
     b. In the Classic Load Balancer listener dialog box, configure the following settings:
        - For **Listener port**, type the incoming traffic port, typically 443.
        - For **Listener protocol**, choose HTTPS.
        - For **Instance port**, type 80.
        - For **Instance protocol**, choose HTTP.
        - For **SSL certificate**, choose your certificate.
     c. Choose Add.
**Application Load Balancer**

a. Choose Add listener.
b. In the Application Load Balancer listener dialog box, configure the following settings:
   - For Port, type the incoming traffic port, typically 443.
   - For Protocol, choose HTTPS.
   - For SSL certificate, choose your certificate.
c. Choose Add.

**Note**
For Classic Load Balancer and Application Load Balancer, if the drop-down menu doesn't show any certificates, you should create or upload a certificate for your custom domain name (p. 594) in AWS Certificate Manager (ACM) (preferred). Alternatively, upload a certificate to IAM with the AWS CLI.

**Network Load Balancer**

a. Choose Add listener.
b. In the Network Load Balancer listener dialog box, for Port, type the incoming traffic port, typically 443.
c. Choose Add.

6. Choose Apply.

**Configuring a secure listener using a configuration file**

You can configure a secure listener on your load balancer with one of the following configuration files (p. 662).

**Example .ebextensions/securelistener-clb.config**

Use this example when your environment has a Classic Load Balancer. The example uses options in the aws:elb:listener namespace to configure an HTTPS listener on port 443 with the specified certificate, and to forward the decrypted traffic to the instances in your environment on port 80.

```
option_settings:
  aws:elb:listener:443:
    ListenerProtocol: HTTPS
    InstancePort: 80
```

Replace the highlighted text with the ARN of your certificate. The certificate can be one that you created or uploaded in AWS Certificate Manager (ACM) (preferred), or one that you uploaded to IAM with the AWS CLI.

For more information about Classic Load Balancer configuration options, see Classic Load Balancer configuration namespaces (p. 520).

**Example .ebextensions/securelistener-alb.config**

Use this example when your environment has an Application Load Balancer. The example uses options in the aws:elbv2:listener namespace to configure an HTTPS listener on port 443 with the specified certificate. The listener routes traffic to the default process.

```
option_settings:
```

---

719
Example .ebextensions/securelistener-nlb.config

Use this example when your environment has a Network Load Balancer. The example uses options in the `aws:elbv2:listener` namespace to configure a listener on port 443. The listener routes traffic to the default process.

```yaml
option_settings:
  aws:elbv2:listener:443:
    ListenerEnabled: 'true'
```

Configuring a security group

If you configure your load balancer to forward traffic to an instance port other than port 80, you must add a rule to your security group that allows inbound traffic over the instance port from your load balancer. If you create your environment in a custom VPC, Elastic Beanstalk adds this rule for you.

You add this rule by adding a `Resources` key to a configuration file (p. 662) in the `.ebextensions` directory for your application.

The following example configuration file adds an ingress rule to the `AWSEBSecurityGroup` security group. This allows traffic on port 1000 from the load balancer’s security group.

Example .ebextensions/sg-ingressfromlb.config

```yaml
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 1000
      FromPort: 1000
```

Configuring your application to terminate HTTPS connections at the instance

You can use configuration files (p. 662) to configure the proxy server that passes traffic to your application to terminate HTTPS connections. This is useful if you want to use HTTPS with a single instance environment, or if you configure your load balancer to pass traffic through without decrypting it.

To enable HTTPS, you must allow incoming traffic on port 443 to the EC2 instance that your Elastic Beanstalk application is running on. You do this by using the `Resources` key in the configuration file to add a rule for port 443 to the ingress rules for the `AWSEBSecurityGroup` security group.

The following snippet adds an ingress rule to the `AWSEBSecurityGroup` security group that opens port 443 to all traffic for a single instance environment:

```yaml
.ebextensions/https-instance-securitygroup.config
```
In a load-balanced environment in a default Amazon Virtual Private Cloud (Amazon VPC), you can modify this policy to only accept traffic from the load balancer. See Configuring end-to-end encryption in a load-balanced Elastic Beanstalk environment (p. 743) for an example.

Platforms

- Terminating HTTPS on EC2 instances running Docker (p. 721)
- Terminating HTTPS on EC2 instances running Go (p. 723)
- Terminating HTTPS on EC2 instances running Java SE (p. 725)
- Terminating HTTPS on EC2 instances running Node.js (p. 727)
- Terminating HTTPS on EC2 instances running PHP (p. 729)
- Terminating HTTPS on EC2 instances running Python (p. 731)
- Terminating HTTPS on EC2 instances running Ruby (p. 733)
- Terminating HTTPS on EC2 instances running Tomcat (p. 737)
- Terminating HTTPS on Amazon EC2 instances running .NET Core on Linux (p. 740)
- Terminating HTTPS on Amazon EC2 instances running .NET (p. 742)

Terminating HTTPS on EC2 instances running Docker

For Docker containers, you use a configuration file (p. 662) to enable HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key material as instructed, and save it in your source bundle's .ebextensions directory. The configuration file performs the following tasks:

- The files key creates the following files on the instance:
  /etc/nginx/conf.d/https.conf
  Configures the nginx server. This file is loaded when the nginx service starts.
  /etc/pki/tls/certs/server.crt
  Creates the certificate file on the instance. Replace certificate file contents with the contents of your certificate.

  **Note**

  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in server.crt after your site certificate.

```plaintext
-----BEGIN CERTIFICATE-----
certificate file contents
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
first intermediate certificate
```
Terminate at the instance

-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
second intermediate certificate
-----END CERTIFICATE-----

/etc/pki/tls/certs/server.key

Creates the private key file on the instance. Replace private key contents with the contents of the private key used to create the certificate request or self-signed certificate.

Example .ebextensions/https-instance.config

files:
/etc/nginx/conf.d/https.conf:
  mode: "000644"
  owner: root
  group: root
  content: |
    # HTTPS Server
    server {
      listen 443;
      server_name localhost;

      ssl on;
      ssl_certificate /etc/pki/tls/certs/server.crt;
      ssl_certificate_key /etc/pki/tls/certs/server.key;

      ssl_session_timeout 5m;
      ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
      ssl_prefer_server_ciphers on;

      location / {
        proxy_pass http://docker;
        proxy_http_version 1.1;

        proxy_set_header Connection "";
        proxy_set_header Host $host;
        proxy_set_header X-Real-IP $remote_addr;
        proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
        proxy_set_header X-Forwarded-Proto https;
      }
    }

/etc/pki/tls/certs/server.crt:
  mode: "000400"
  owner: root
  group: root
  content: |
    -----BEGIN CERTIFICATE-----
certificate file contents
    -----END CERTIFICATE-----

/etc/pki/tls/certs/server.key:
  mode: "000400"
  owner: root
  group: root
  content: |
    -----BEGIN RSA PRIVATE KEY-----
    private key contents # See note below.
    -----END RSA PRIVATE KEY-----
Note
Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```yaml
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

**Terminating HTTPS on EC2 instances running Go**

For Go container types, you enable HTTPS with a configuration file (p. 662) and an nginx configuration file that configures the nginx server to use HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key placeholders as instructed, and save it in your source bundle's .ebextensions directory. The configuration file performs the following tasks:

- The `Resources` key enables port 443 on the security group used by your environment's instance.
- The `files` key creates the following files on the instance:
  ```
  /etc/pki/tls/certs/server.crt
  ```
  Creates the certificate file on the instance. Replace `certificate file contents` with the contents of your certificate.

  **Note**
  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in `server.crt` after your site certificate.

  ```
  -----BEGIN CERTIFICATE-----
  certificate file contents
  -----END CERTIFICATE-----
  -----BEGIN CERTIFICATE-----
  first intermediate certificate
  -----END CERTIFICATE-----
  -----BEGIN CERTIFICATE-----
  second intermediate certificate
  -----END CERTIFICATE-----
  ```
/etc/pki/tls/certs/server.key

Creates the private key file on the instance. Replace `private key contents` with the contents of the private key used to create the certificate request or self-signed certificate.

- The `container_commands` key restarts the nginx server after everything is configured so that the server loads the nginx configuration file.

**Example .ebextensions/https-instance.config**

```plaintext
files:
/etc/pki/tls/certs/server.crt:
  content: |
    -----BEGIN CERTIFICATE-----
    certificate file contents
    -----END CERTIFICATE-----

/etc/pki/tls/certs/server.key:
  content: |
    -----BEGIN RSA PRIVATE KEY-----
    private key contents # See note below.
    -----END RSA PRIVATE KEY-----

container_commands:
  01restart_nginx:
    command: "service nginx restart"
```

**Note**

Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

Place the following in a file with the `.conf` extension in the .ebextensions/nginx/conf.d/ directory of your source bundle (e.g., .ebextensions/nginx/conf.d/https.conf). Replace `app_port` with the port number that your application listens on. This example configures the nginx server to listen on port 443 using SSL. For more information about these configuration files on the Go platform, see Configuring the reverse proxy (p. 95).

**Example .ebextensions/nginx/conf.d/https.conf**

```plaintext
# HTTPS server

server {
  listen 443;
  server_name localhost;

  ssl on;
  ssl_certificate /etc/pki/tls/certs/server.crt;
  ssl_certificate_key /etc/pki/tls/certs/server.key;
  ssl_session_timeout 5m;

  ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
  ssl_prefer_server_ciphers on;

  location / {
    proxy_pass http://localhost:app_port;
    proxy_set_header Connection "";
  }
```
proxy_http_version 1.1;
proxy_set_header Host $host;
proxy_set_header X-Real-IP $remote_addr;
proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
proxy_set_header X-Forwarded-Proto https;
}

In a single instance environment, you must also modify the instance’s security group to allow traffic on port 443. The following configuration file retrieves the security group’s ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

Example .ebextensions/https-instance-single.config

Resources:
sslSecurityGroupIngress:
  Type: AWS::EC2::SecurityGroupIngress
  Properties:
    GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
    IpProtocol: tcp
    ToPort: 443
    FromPort: 443
    CidrIp: 0.0.0.0/0

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

Terminating HTTPS on EC2 instances running Java SE

For Java SE container types, you enable HTTPS with an .ebextensions configuration file (p. 662), and an nginx configuration file that configures the nginx server to use HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key placeholders as instructed, and save it in the .ebextensions directory. The configuration file performs the following tasks:

- The files key creates the following files on the instance:
  /etc/pki/tls/certs/server.crt

  Creates the certificate file on the instance. Replace certificate file contents with the contents of your certificate.

  **Note**
  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in server.crt after your site certificate.

  
  -----BEGIN CERTIFICATE-----
  certificate file contents
  -----END CERTIFICATE-----
  
  -----BEGIN CERTIFICATE-----
  first intermediate certificate
  -----END CERTIFICATE-----
  
  -----BEGIN CERTIFICATE-----
  second intermediate certificate
  -----END CERTIFICATE-----
  
  725
/etc/pki/tls/certs/server.key

Creates the private key file on the instance. Replace `private key contents` with the contents of the private key used to create the certificate request or self-signed certificate.

- The `container_commands` key restarts the nginx server after everything is configured so that the server loads the nginx configuration file.

**Example .ebextensions/https-instance.config**

```
files:
  /etc/pki/tls/certs/server.crt:
  content: |
    -----BEGIN CERTIFICATE-----
    certificate file contents
    -----END CERTIFICATE-----

  /etc/pki/tls/certs/server.key:
  content: |
    -----BEGIN RSA PRIVATE KEY-----
    private key contents # See note below.
    -----END RSA PRIVATE KEY-----

container_commands:
  01restart_nginx:
    command: "service nginx restart"
```

**Note**

Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

Place the following in a file with the `.conf` extension in the `.ebextensions/nginx/conf.d/` directory of your source bundle (e.g., `.ebextensions/nginx/conf.d/https.conf`). Replace `app_port` with the port number that your application listens on. This example configures the nginx server to listen on port 443 using SSL. For more information about these configuration files on the Java SE platform, see Configuring the reverse proxy (p. 121).

**Example .ebextensions/nginx/conf.d/https.conf**

```
# HTTPS server
server {
    listen 443;
    server_name localhost;

    ssl on;
    ssl_certificate /etc/pki/tls/certs/server.crt;
    ssl_certificate_key /etc/pki/tls/certs/server.key;
    ssl_session_timeout 5m;
    ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
    ssl_prefer_server_ciphers on;

    location / {
        proxy_pass http://localhost:app_port;
        proxy_set_header Connection "";
        proxy_http_version 1.1;
    }
```
In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

**Terminating HTTPS on EC2 instances running Node.js**

The following example configuration file extends the default nginx configuration (p. 238) to listen on port 443 and terminate SSL/TLS connections with a public certificate and private key.

If you configured your environment for enhanced health reporting (p. 755), you need to configure nginx to generate access logs. To do that, uncomment the block of lines under the comment that reads `# For enhanced health... by removing the leading # characters.

**Example .ebextensions/https-instance.config**

```
files:
  /etc/nginx/conf.d/https.conf:
    mode: "000644"
    owner: root
    group: root
    content: |
      # HTTPS server
      server {
        listen 443;
        server_name localhost;

        ssl on;
        ssl_certificate /etc/pki/tls/certs/server.crt;
        ssl_certificate_key /etc/pki/tls/certs/server.key;

        ssl_session_timeout 5m;
        ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
        ssl_prefer_server_ciphers on;

        # For enhanced health reporting support, uncomment this block:
        #if ($time_iso8601 ~ ^\d{4}-(\d{2})-(\d{2})T(\d{2})$) {
```
The files key creates the following files on the instance:

/etc/nginx/conf.d/https.conf

Configures the nginx server. This file is loaded when the nginx service starts.

/etc/pki/tls/certs/server.crt

Creates the certificate file on the instance. Replace `certificate file contents` with the contents of your certificate.

**Note**

YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

If you have intermediate certificates, include them in `server.crt` after your site certificate.

```
-----BEGIN CERTIFICATE-----
certificate file contents
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
first intermediate certificate
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
second intermediate certificate
```
Terminating HTTPS on EC2 instances running PHP

For PHP container types, you use a configuration file (p. 662) to enable the Apache HTTP Server to use HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key material as instructed, and save it in your source bundle’s .ebextensions directory.

The configuration file performs the following tasks:

- The packages key uses yum to install mod24_ssl.
- The files key creates the following files on the instance:

  /etc/httpd/conf.d/ssl.conf

  Configures the Apache server. This file loads when the Apache service starts.

  /etc/pki/tls/certs/server.crt

  Creates the certificate file on the instance. Replace certificate file contents with the contents of your certificate.

  **Note**

  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in server.crt after your site certificate.
----BEGIN CERTIFICATE----
certificate file contents
----END CERTIFICATE----
----BEGIN CERTIFICATE----
first intermediate certificate
----END CERTIFICATE----
----BEGIN CERTIFICATE----
second intermediate certificate
----END CERTIFICATE----

/etc/pki/tls/certs/server.key

Creates the private key file on the instance. Replace private key contents with the contents of the private key used to create the certificate request or self-signed certificate.

**Example .ebextensions/https-instance.config**

```plaintext
packages:
yum:
  mod24_ssl : []
files:
  /etc/httpd/conf.d/ssl.conf:
    mode: "000644"
    owner: root
    group: root
    content: |
      LoadModule ssl_module modules/mod_ssl.so
      Listen 443
      <VirtualHost *:443>
        <Proxy *>
          Order deny,allow
          Allow from all
        </Proxy>
        SSLEngine             on
        SSLCertificateFile    "/etc/pki/tls/certs/server.crt"
        SSLCertificateKeyFile "/etc/pki/tls/certs/server.key"
        SSLCipherSuite        EECDH+AESGCM:EDH+AESGCM:AES256+EECDH:AES256+EDH
        SSLProtocol           All -SSLv2 -SSLv3
        SSLHonorCipherOrder   On
        SSLSessionTickets     Off
        Header always set Strict-Transport-Security "max-age=63072000; includeSubdomains; preload"
        Header always set X-Frame-Options DENY
        Header always set X-Content-Type-Options nosniff
        ProxyPass / http://localhost:80/ retry=0
        ProxyPassReverse / http://localhost:80/
        ProxyPreserveHost on
        RequestHeader set X-Forwarded-Proto "https" early
      </VirtualHost>

  /etc/pki/tls/certs/server.crt:
    mode: "000400"
    owner: root
    group: root
    content: |
      ----BEGIN CERTIFICATE-----
certificate file contents
      ----END CERTIFICATE-----
```

730
---END CERTIFICATE---

/etc/pki/tls/certs/server.key:
mode: "000400"
owner: root
group: root
content: |
   -----BEGIN RSA PRIVATE KEY-----
   private key contents # See note below.
   -----END RSA PRIVATE KEY-----

**Note**
Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt": ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

**Terminating HTTPS on EC2 instances running Python**

For Python container types using Apache HTTP Server with the Web Server Gateway Interface (WSGI), you use a configuration file (p. 662) to enable the Apache HTTP Server to use HTTPS.

Add the following snippet to your configuration file (p. 662), replacing the certificate and private key material as instructed, and save it in your source bundle's .ebextensions directory. The configuration file performs the following tasks:

- **The packages key** uses `yum` to install `mod24_ssl`.
- **The files key** creates the following files on the instance:
  - `/etc/httpd/conf.d/ssl.conf`
  - `/etc/pki/tls/certs/server.crt`

```
# Example configuration file snippet

# packages key
packages:
  mod24_ssl:
    action: install

# files key
files:
  /etc/httpd/conf.d/ssl.conf:
    content:
      # Configuration for the Apache server to use HTTPS
      # Replace the highlighted text with the local path to your application.
      # For example, a django application might be at django/wsgi.py.
      # The location should match the value of the WSGIPass...Path option you set for your environment.

      # The python-path parameter.
  /etc/pki/tls/certs/server.crt:
    content:
      # Certificate file contents

```

Configures the Apache server. If your application is not named `application.py`, replace the highlighted text in the value for `WSGIScriptAlias` with the local path to your application. For example, a django application's may be at `django/wsgi.py`. The location should match the value of the `WSGIPass` option that you set for your environment.

Depending on your application requirements, you may also need to add other directories to the `python-path` parameter.

```
# certificate file contents
```

Creates the certificate file on the instance. Replace `certificate file contents` with the contents of your certificate.
**Note**
YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

If you have intermediate certificates, include them in `server.crt` after your site certificate.

```
-----BEGIN CERTIFICATE-----
certificate file contents
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
first intermediate certificate
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
second intermediate certificate
-----END CERTIFICATE-----
```

`/etc/pki/tls/certs/server.key`

Creates the private key file on the instance. Replace `private key contents` with the contents of the private key used to create the certificate request or self-signed certificate.

- The `container_commands` key stops the httpd service after everything has been configured so that the service uses the new `https.conf` file and certificate.

**Note**
The example works only in environments using the Python (p. 327) platform.

**Example .ebextensions/https-instance.config**

```yaml
packages:
  yum:
    mod24_ssl : []

files:
  /etc/httpd/conf.d/ssl.conf:
    mode: "000644"
    owner: root
    group: root
    content: |
      LoadModule wsgi_module modules/mod_wsgi.so
      WSGIHome /opt/python/run/baselinenv
      WSGISocketPrefix run/wsgi
      WSGIRestrictEmbedded On
      Listen 443
      <VirtualHost *:443>
        SSLEngine on
        SSLCertificateFile "/pki/tls/certs/server.crt"
        SSLCertificateKeyFile "/pki/tls/certs/server.key"
        Alias /static/ /opt/python/current/app/static/
        Directory /opt/python/current/app/static/
        Order allow,deny
        Allow from all
      </Directory>
      WSGIScriptAlias / /opt/python/current/app/application.py
      <Directory /opt/python/current/app>
        Require all granted
      </Directory>
```
WSGIDaemonProcess wsgi-ssl processes=1 threads=15 display-name=%{GROUP} \\ 
  python-path=/opt/python/current/app \\ 
  python-home=/opt/python/run/venv \\ 
  home=/opt/python/current/app \\ 
  user=wsgi \\ 
  group=wsgi \\ 
WSGIProcessGroup wsgi-ssl \\ 
</VirtualHost>

/etc/pki/tls/certs/server.crt:
mode: "000400"
owner: root
group: root
content: |
    -----BEGIN CERTIFICATE-----
    certificate file contents
    -----END CERTIFICATE-----

/etc/pki/tls/certs/server.key:
mode: "000400"
owner: root
group: root
content: |
    -----BEGIN RSA PRIVATE KEY-----
    private key contents # See note below.
    -----END RSA PRIVATE KEY-----

container_commands:
01killhttpd:
  command: "killall httpd"
02waitforhttpddeath:
  command: "sleep 3"

**Note**
Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```yaml
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

**Terminating HTTPS on EC2 instances running Ruby**

For Ruby container types, the way you enable HTTPS depends on the type of application server used.
Configure HTTPS for Ruby with Puma

For Ruby container types that use Puma as the application server, you use a configuration file (p. 662) to enable HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key material as instructed, and save it in your source bundle's .ebextensions directory. The configuration file performs the following tasks:

- The `files` key creates the following files on the instance:
  `/etc/nginx/conf.d/https.conf`
  Configures the nginx server. This file is loaded when the nginx service starts.
  `/etc/pki/tls/certs/server.crt`
  Creates the certificate file on the instance. Replace `certificate file contents` with the contents of your certificate.

  **Note**
  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in `server.crt` after your site certificate.

```
-----BEGIN CERTIFICATE-----
certificate file contents
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
first intermediate certificate
-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----
second intermediate certificate
-----END CERTIFICATE-----
```

`/etc/pki/tls/certs/server.key`

Creates the private key file on the instance. Replace `private key contents` with the contents of the private key used to create the certificate request or self-signed certificate.

- The `container_commands` key restarts the nginx server after everything is configured so that the server uses the new `https.conf` file.

**Example .ebextensions/https-instance.config**

```yaml
files:
  /etc/nginx/conf.d/https.conf:
    content: |
      # HTTPS server
      server {
        listen 443;
        server_name localhost;
        ssl on;
```
ssl_certificate /etc/pki/tls/certs/server.crt;
ssl_certificate_key /etc/pki/tls/certs/server.key;

ssl_session_timeout 5m;
ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
ssl_prefer_server_ciphers on;

location / {
    proxy_pass http://my_app;
    proxy_set_header Host $host;
    proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    proxy_set_header X-Forwarded-Proto https;
}

location /assets {
    alias /var/app/current/public/assets;
    gzip_static on;
    gzip on;
    expires max;
    add_header Cache-Control public;
}

location /public {
    alias /var/app/current/public;
    gzip_static on;
    gzip on;
    expires max;
    add_header Cache-Control public;
}

/etc/pki/tls/certs/server.crt:
content: |
-----BEGIN CERTIFICATE-----
certificate file contents
-----END CERTIFICATE-----

/etc/pki/tls/certs/server.key:
content: |
-----BEGIN RSA PRIVATE KEY-----
private key contents # See note below.
-----END RSA PRIVATE KEY-----

container_commands:
01restart_nginx:
    command: "service nginx restart"

**Note**

Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```
Resources:
sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
```
GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
IpProtocol: tcp
ToPort: 443
FromPort: 443
CidrIp: 0.0.0.0/0

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

**Configure HTTPS for Ruby with Passenger**

For Ruby container types that use Passenger as the application server, you use both a configuration file and a JSON file to enable HTTPS.

**To configure HTTPS for Ruby with Passenger**

1. Add the following snippet to your configuration file, replacing the certificate and private key material as instructed, and save it in your source bundle’s `.ebextensions` directory. The configuration file performs the following tasks:

   - The `files` key creates the following files on the instance:
     `/etc/pki/tls/certs/server.crt`

     Creates the certificate file on the instance. Replace *certificate file contents* with the contents of your certificate.

     **Note**
     YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

     If you have intermediate certificates, include them in `server.crt` after your site certificate.

     ```
     -----BEGIN CERTIFICATE-----
     certificate file contents
     -----END CERTIFICATE-----
     -----BEGIN CERTIFICATE-----
     first intermediate certificate
     -----END CERTIFICATE-----
     -----BEGIN CERTIFICATE-----
     second intermediate certificate
     -----END CERTIFICATE-----
     ```

     `/etc/pki/tls/certs/server.key`

     Creates the private key file on the instance. Replace *private key contents* with the contents of the private key used to create the certificate request or self-signed certificate.

     **Example .Ebextensions snippet for configuring HTTPS for Ruby with Passenger**

     ```
     files:
     /etc/pki/tls/certs/server.crt:
     content: |
     -----BEGIN CERTIFICATE-----
     certificate file contents
     -----END CERTIFICATE-----

     /etc/pki/tls/certs/server.key:
     content: |
     -----BEGIN RSA PRIVATE KEY-----
     ```
private key contents # See note below.
-----END RSA PRIVATE KEY-----

Note
Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

2. Create a text file and add the following JSON to the file. Save it in your source bundle's root directory with the name passenger-standalone.json. This JSON file configures Passenger to use HTTPS.

   Important
   This JSON file must not contain a byte order mark (BOM). If it does, the Passenger JSON library will not read the file correctly and the Passenger service will not start.

   Example passenger-standalone.json

   ```json
   {
     "ssl" : true,
     "ssl_port" : 443,
     "ssl_certificate" : "/etc/pki/tls/certs/server.crt",
     "ssl_certificate_key" : "/etc/pki/tls/certs/server.key"
   }
   ```

   In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

   Example .ebextensions/https-instance-single.config

   ```yaml
   Resources:
   sslSecurityGroupIngress:
     Type: AWS::EC2::SecurityGroupIngress
     Properties:
       GroupId: { "Fn::GetAtt" : [ "AWSEBSecurityGroup", "GroupId" ] }
       IpProtocol: tcp
       ToPort: 443
       FromPort: 443
       CidrIp: 0.0.0.0/0
   ```

   For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

Terminating HTTPS on EC2 instances running Tomcat

For Tomcat container types, you use a configuration file (p. 662) to enable the Apache HTTP Server to use HTTPS when acting as the reverse proxy for Tomcat.

Add the following snippet to your configuration file, replacing the certificate and private key material as instructed, and save it in your source bundle's .ebextensions directory. The configuration file performs the following tasks:

- The files key creates the following files on the instance:
  ```
  /etc/pki/tls/certs/server.crt
  ```

  Creates the certificate file on the instance. Replace certificate file contents with the contents of your certificate.
Note
YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

/etc/pki/tls/certs/server.key

Creates the private key file on the instance. Replace private key contents with the contents of the private key used to create the certificate request or self-signed certificate.

/opt/elasticbeanstalk/hooks/appdeploy/post/99_start_httpd.sh

Creates a post-deployment hook script to restart the httpd service.

Example .ebextensions/https-instance.config

```
files:
/etc/pki/tls/certs/server.crt:
  mode: "000400"
  owner: root
  group: root
  content: |
    -----BEGIN CERTIFICATE-----
    certificate file contents
    -----END CERTIFICATE-----

/etc/pki/tls/certs/server.key:
  mode: "000400"
  owner: root
  group: root
  content: |
    -----BEGIN RSA PRIVATE KEY-----
    private key contents # See note below.
    -----END RSA PRIVATE KEY-----

/opt/elasticbeanstalk/hooks/appdeploy/post/99_start_httpd.sh:
  mode: "000755"
  owner: root
  group: root
  content: |
    #!/usr/bin/env bash
    sudo service httpd restart
```

You must also configure your environment's proxy server to listen on port 443. The following Apache 2.4 configuration adds a listener on port 443. To learn more, see Configuring your Tomcat environment's proxy server (p. 113).

Example .ebextensions/httpd/conf.d/ssl.conf

```
Listen 443
<VirtualHost *:443>
  ServerName server-name
  SSLEngine on
  SSLCertificateFile "/etc/pki/tls/certs/server.crt"
  SSLCertificateKeyFile "/etc/pki/tls/certs/server.key"

  <Proxy *>
    Require all granted
  </Proxy>
  ProxyPass / http://localhost:8080/ retry=0
  ProxyPassReverse / http://localhost:8080/
  ProxyPreserveHost on
```
Your certificate vendor may include intermediate certificates that you can install for better compatibility with mobile clients. Configure Apache with an intermediate certificate authority (CA) bundle by adding the following to your SSL configuration file (see Extending and overriding the default Apache configuration (p. 115) for the location):

- In the `ssl.conf` file contents, specify the chain file:

```bash
SSLCertificateKeyFile "/etc/pki/tls/certs/server.key"
SSLCertificateChainFile "/etc/pki/tls/certs/gd_bundle.crt"
SSLCipherSuite        EEC DH+AESGCM:EDH+AESGCM:AES256+EECDH:AES256+EDH
```

- Add a new entry to the `files` key with the contents of the intermediate certificates:

```bash
files:
   /etc/pki/tls/certs/gd_bundle.crt:
      mode: "000400"
      owner: root
      group: root
      content: |
         -----BEGIN CERTIFICATE-----
         First intermediate certificate
         -----END CERTIFICATE-----
         -----BEGIN CERTIFICATE-----
         Second intermediate certificate
         -----END CERTIFICATE-----
```

**Note**

Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```yaml
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.
Terminating HTTPS on Amazon EC2 instances running .NET Core on Linux

For .NET Core on Linux container types, you enable HTTPS with an .ebextensions configuration file (p. 662), and an nginx configuration file that configures the nginx server to use HTTPS.

Add the following snippet to your configuration file, replacing the certificate and private key placeholders as instructed, and save it in the .ebextensions directory. The configuration file performs the following tasks:

- The files key creates the following files on the instance:
  
  `/etc/pki/tls/certs/server.crt`

  Creates the certificate file on the instance. Replace `certificate file contents` with the contents of your certificate.

  **Note**

  YAML relies on consistent indentation. Match the indentation level when replacing content in an example configuration file and ensure that your text editor uses spaces, not tab characters, to indent.

  If you have intermediate certificates, include them in `server.crt` after your site certificate.

  ```
  -----BEGIN CERTIFICATE-----
  certificate file contents
  -----END CERTIFICATE-----
  -----BEGIN CERTIFICATE-----
  first intermediate certificate
  -----END CERTIFICATE-----
  -----BEGIN CERTIFICATE-----
  second intermediate certificate
  -----END CERTIFICATE-----
  ```

  `/etc/pki/tls/certs/server.key`

  Creates the private key file on the instance. Replace `private key contents` with the contents of the private key used to create the certificate request or self-signed certificate.

  - The container_commands key restarts the nginx server after everything is configured so that the server loads the nginx configuration file.

**Example .ebextensions/https-instance.config**

```yaml
files:
  /etc/pki/tls/certs/server.crt:
    content: |
      -----BEGIN CERTIFICATE-----
      certificate file contents
      -----END CERTIFICATE-----

  /etc/pki/tls/certs/server.key:
    content: |
      -----BEGIN RSA PRIVATE KEY-----
      private key contents # See note below.
      -----END RSA PRIVATE KEY-----

  container_commands:
    01restart_nginx:
      command: "systemctl restart nginx"
```


**Note**

Avoid committing a configuration file that contains your private key to source control. After you have tested the configuration and confirmed that it works, store your private key in Amazon S3 and modify the configuration to download it during deployment. For instructions, see Storing private keys securely in Amazon S3 (p. 747).

Place the following in a file with the .conf extension in the .ebextensions/nginx/conf.d/ directory of your source bundle (for example, .ebextensions/nginx/conf.d/https.conf). Replace app_port with the port number that your application listens on. This example configures the nginx server to listen on port 443 using SSL. For more information about these configuration files on the .NET Core on Linux platform, see the section called “Proxy server” (p. 149).

**Example .ebextensions/nginx/conf.d/https.conf**

```plaintext
# HTTPS server
server {
    listen 443;
    server_name localhost;

    ssl on;
    ssl_certificate /etc/pki/tls/certs/server.crt;
    ssl_certificate_key /etc/pki/tls/certs/server.key;

    ssl_session_timeout 5m;
    ssl_protocols TLSv1 TLSv1.1 TLSv1.2;
    ssl_prefer_server_ciphers on;

    location / {
        proxy_pass http://localhost:app_port;
        proxy_set_header Connection "";
        proxy_http_version 1.1;
        proxy_set_header Host $host;
        proxy_set_header X-Real-IP $remote_addr;
        proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
        proxy_set_header X-Forwarded-Proto https;
    }
}
```

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```plaintext
Resources:
    sslSecurityGroupIngress:
        Type: AWS::EC2::SecurityGroupIngress
        Properties:
            GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
            IpProtocol: tcp
            ToPort: 443
            FromPort: 443
            CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.
Terminating HTTPS on Amazon EC2 instances running .NET

The following configuration file (p. 662) creates and runs a Windows PowerShell script that performs the following tasks:

- Checks for an existing HTTPS certificate binding to port 443
- Gets the PFX certificate (p. 715) and password from an Amazon S3 bucket
  
  **Note**
  
  Add an AmazonS3ReadOnlyAccess policy to the aws-elasticbeanstalk-ec2-role to access the SSL certificate and password files in the Amazon S3 bucket.

- Installs the certificate
- Binds the certificate to port 443

  **Note**
  
  To remove the HTTP endpoint (port 80), include the Remove-WebBinding command under the Remove the HTTP binding section of the example.

Example .ebextensions/https-instance-dotnet.config

```
files:
  "C:\certs\install-cert.ps1":
  content: |
      import-module webadministration
      ## Settings - replace the following values with your own
    $bucket = "DOC-EXAMPLE-BUCKET"  ## S3 bucket name
    $certkey = "example.com.pfx"  ## S3 object key for your PFX certificate
    $pwdkey = "password.txt"  ## S3 object key for a text file containing the certificate's password
    ##
    # Set variables
    $certfile = "C:\cert.pfx"
    $pwdfile = "C:\certs\pwdcontent"
    Read-S3Object -BucketName $bucket -Key $pwdkey -File $pwdfile
    $pwd = Get-Content $pwdfile -Raw
    # Clean up existing binding
    if ( Get-WebBinding "Default Web Site" -Port 443 ) {
      Echo "Removing WebBinding"
      Remove-WebBinding -Name "Default Web Site" -BindingInformation *:443:
    }
    if ( Get-Item -path IIS:\SslBindings\0.0.0.0!443 ) {
      Echo "Deregistering WebBinding from IIS"
      Remove-Item -path IIS:\SslBindings\0.0.0.0!443
    }
    # Download certificate from S3
    Read-S3Object -BucketName $bucket -Key $certkey -File $certfile
    # Install certificate
    Echo "Installing cert..."
    $securepwd = ConvertTo-SecureString -String $pwd -Force -AsPlainText
    $cert = Import-PfxCertificate -FilePath $certfile cert:\localMachine\my -Password $securepwd
    # Create site binding
    Echo "Creating and registering WebBinding"
    New-WebBinding -Name "Default Web Site" -IP "*" -Port 443 -Protocol https
    New-Item -path IIS:\SslBindings\0.0.0.0!443 -value $cert -Force
```
## Remove the HTTP binding

```powershell
# Remove-WebBinding -Name "Default Web Site" -BindingInformation *:80:
```

## Update firewall

```powershell
netsh advfirewall firewall add rule name="Open port 443" protocol=TCP localport=443 action=allow dir=OUT
```

### commands:

- **00_install_ssl:**
  ```powershell```
  command: powershell -NoProfile -ExecutionPolicy Bypass -file C:\certs\install-cert.ps1

In a single instance environment, you must also modify the instance's security group to allow traffic on port 443. The following configuration file retrieves the security group's ID using an AWS CloudFormation function (p. 688) and adds a rule to it.

**Example .ebextensions/https-instance-single.config**

```yaml
Resources:
  sslSecurityGroupIngress:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: {"Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"]}
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      CidrIp: 0.0.0.0/0
```

For a load-balanced environment, you configure the load balancer to either pass secure traffic through untouched (p. 746), or decrypt and re-encrypt (p. 743) for end-to-end encryption.

### Configuring end-to-end encryption in a load-balanced Elastic Beanstalk environment

Terminating secure connections at the load balancer and using HTTP on the backend might be sufficient for your application. Network traffic between AWS resources can't be listened to by instances that are not part of the connection, even if they are running under the same account.

However, if you are developing an application that needs to comply with strict external regulations, you might be required to secure all network connections. You can use the Elastic Beanstalk console or configuration files (p. 662) to make your Elastic Beanstalk environment's load balancer connect to backend instances securely to meet these requirements. The following procedure focuses on configuration files.

First, add a secure listener to your load balancer (p. 718), if you haven't already.

You must also configure the instances in your environment to listen on the secure port and terminate HTTPS connections. The configuration varies per platform. See Configuring your application to terminate HTTPS connections at the instance (p. 720) for instructions. You can use a self-signed certificate (p. 715) for the EC2 instances without issue.

Next, configure the listener to forward traffic using HTTPS on the secure port used by your application. Use one of the following configuration files, based on the type of load balancer that your environment uses.

**.ebextensions/https-reencrypt-clb.config**
Use this configuration file with a Classic Load Balancer. In addition to configuring the load balancer, the configuration file also changes the default health check to use port 443 and HTTPS, to ensure that the load balancer can connect securely.

```
option_settings:
  aws:elb:listener:443:
    InstancePort: 443
    InstanceProtocol: HTTPS
  aws:elasticbeanstalk:application:
    Application Healthcheck URL: HTTPS:443/
```

**.ebextensions/https-reencrypt-alb.config**

Use this configuration file with an Application Load Balancer.

```
option_settings:
  aws:elbv2:listener:443:
    DefaultProcess: https
    ListenerEnabled: 'true'
    Protocol: HTTPS
  aws:elasticbeanstalk:environment:process:https:
    Port: '443'
    Protocol: HTTPS
```

**.ebextensions/https-reencrypt-nlb.config**

Use this configuration file with a Network Load Balancer.

```
option_settings:
  aws:elbv2:listener:443:
    DefaultProcess: https
    ListenerEnabled: 'true'
  aws:elasticbeanstalk:environment:process:https:
    Port: '443'
```

The `DefaultProcess` option is named this way because of Application Load Balancers, which can have nondefault listeners on the same port for traffic to specific paths (see Application Load Balancer (p. 520) for details). For a Network Load Balancer the option specifies the only target process for this listener.

In this example, we named the process `https` because it listens to secure (HTTPS) traffic. The listener sends traffic to the process on the designated port using the TCP protocol, because a Network Load Balancer works only with TCP. This is okay, because network traffic for HTTP and HTTPS is implemented on top of TCP.

**Note**

The EB CLI and Elastic Beanstalk console apply recommended values for the preceding options. You must remove these settings if you want to use configuration files to configure the same. See Recommended values (p. 596) for details.

In the next task, you need to modify the load balancer’s security group to allow traffic. Depending on the Amazon Virtual Private Cloud (Amazon VPC) in which you launch your environment—the default VPC or a custom VPC—the load balancer’s security group will vary. In a default VPC, Elastic Load Balancing provides a default security group that all load balancers can use. In an Amazon VPC that you create, Elastic Beanstalk creates a security group for the load balancer to use.

To support both scenarios, you can create a security group and tell Elastic Beanstalk to use it. The following configuration file creates a security group and attaches it to the load balancer.

**.ebextensions/https-lbsecuritygroup.config**
option_settings:
  # Use the custom security group for the load balancer
  aws:elb:loadbalancer:
    SecurityGroups: '{ "Ref" : "loadbalancersg" }'
    ManagedSecurityGroup: '{ "Ref" : "loadbalancersg" }'

Resources:
  loadbalancersg:
    Type: AWS::EC2::SecurityGroup
    Properties:
      GroupDescription: load balancer security group
      VpcId: vpc-########
      SecurityGroupIngress:
        - IpProtocol: tcp
          FromPort: 443
          ToPort: 443
          CidrIp: 0.0.0.0/0
        - IpProtocol: tcp
          FromPort: 80
          ToPort: 80
          CidrIp: 0.0.0.0/0
      SecurityGroupEgress:
        - IpProtocol: tcp
          FromPort: 80
          ToPort: 80
          CidrIp: 0.0.0.0/0

Replace the highlighted text with your default or custom VPC ID. The previous example includes ingress and egress over port 80 to allow HTTP connections. You can remove those properties if you want to allow only secure connections.

Finally, add ingress and egress rules that allow communication over port 443 between the load balancer’s security group and the instances’ security group.

Resources:
  # Add 443-inbound to instance security group (AWSEBSecurityGroup)
  httpsFromLoadBalancerSG:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: { "Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"] }
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      SourceSecurityGroupId: { "Fn::GetAtt" : ["loadbalancersg", "GroupId"] }
  # Add 443-outbound to load balancer security group (loadbalancersg)
  httpsToBackendInstances:
    Type: AWS::EC2::SecurityGroupEgress
    Properties:
      GroupId: { "Fn::GetAtt" : ["loadbalancersg", "GroupId"] }
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      DestinationSecurityGroupId: { "Fn::GetAtt" : ["AWSEBSecurityGroup", "GroupId"] }

Doing this separately from security group creation enables you to restrict the source and destination security groups without creating a circular dependency.

After you have completed all the previous tasks, the load balancer connects to your backend instances securely using HTTPS. The load balancer doesn’t care if your instance’s certificate is self-signed or issued by a trusted certificate authority, and will accept any certificate presented to it.
You can change this behavior by adding policies to the load balancer that tell it to trust only a specific certificate. The following configuration file creates two policies. One policy specifies a public certificate, and the other tells the load balancer to only trust that certificate for connections to instance port 443.

`.ebextensions/https-backendauth.config`

```yaml
option_settings:
  # Backend Encryption Policy
  aws:elb:policies:backendencryption:
    PublicKeyPolicyNames: backendkey
    InstancePorts: 443
  # Public Key Policy
  aws:elb:policies:backendkey:
    PublicKey: |
      -----BEGIN CERTIFICATE-----
      #################################################################
      #################################################################
      #################################################################
      #################################################################
      ################################################
      -----END CERTIFICATE-----
```

Replace the highlighted text with the contents of your EC2 instance's public certificate.

### Configuring your environment's load balancer for TCP Passthrough

If you don't want the load balancer in your AWS Elastic Beanstalk environment to decrypt HTTPS traffic, you can configure the secure listener to relay requests to backend instances as-is.

First configure your environment's EC2 instances to terminate HTTPS (p. 720). Test the configuration on a single instance environment to make sure everything works before adding a load balancer to the mix.

Add a configuration file (p. 662) to your project to configure a listener on port 443 that passes TCP packets as-is to port 443 on backend instances:

`.ebextensions/https-lb-passthrough.config`

```yaml
option_settings:
  aws:elb:listener:443:
    ListenerProtocol: TCP
    InstancePort: 443
    InstanceProtocol: TCP
```

In a default Amazon Virtual Private Cloud (Amazon VPC), you also need to add a rule to the instances' security group to allow inbound traffic on 443 from the load balancer:

`.ebextensions/https-instance-securitygroup.config`

```yaml
Resources:
  443inboundfromloadbalancer:
    Type: AWS::EC2::SecurityGroupIngress
    Properties:
      GroupId: 
        Fn::GetAtt: ["AWSEBSecurityGroup", "GroupId"]
      IpProtocol: tcp
      ToPort: 443
      FromPort: 443
      SourceSecurityGroupName: 
        Fn::GetAtt: ["AWSEBLoadBalancer", "SourceSecurityGroup.GroupName"]
```

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In a custom VPC, Elastic Beanstalk updates the security group configuration for you.

# Storing private keys securely in Amazon S3

The private key that you use to sign your public certificate is private and should not be committed to source code. You can avoid storing private keys in configuration files by uploading them to Amazon S3, and configuring Elastic Beanstalk to download the file from Amazon S3 during application deployment.

The following example shows the Resources (p. 684) and files (p. 669) sections of a configuration file (p. 662) downloads a private key file from an Amazon S3 bucket.

**Example .ebextensions/privatekey.config**

```
Resources:
  AWSEBAutoScalingGroup:
    Metadata:
      AWS::CloudFormation::Authentication:
        S3Auth:
          type: "s3"
          buckets: ["elasticbeanstalk-us-west-2-123456789012"]
          roleName:
            "Fn::GetOptionSetting":
            Namespace: "aws:autoscaling:launchconfiguration"
            OptionName: "IamInstanceProfile"
            DefaultValue: "aws-elasticbeanstalk-ec2-role"
    files:
      # Private key
      "/etc/pki/tls/certs/server.key":
        mode: "000400"
        owner: root
        group: root
        authentication: "S3Auth"
        source: https://elasticbeanstalk-us-west-2-123456789012.s3.us-west-2.amazonaws.com/server.key
```

Replace the bucket name and URL in the example with your own. The first entry in this file adds an authentication method named `S3Auth` to the environment's Auto Scaling group's metadata. If you have configured a custom instance profile (p. 21) for your environment, that will be used, otherwise the default value of `aws-elasticbeanstalk-ec2-role` is applied. The default instance profile has permission to read from the Elastic Beanstalk storage bucket. If you use a different bucket, add permissions to the instance profile (p. 838).

The second entry uses the `S3Auth` authentication method to download the private key from the specified URL and save it to `/etc/pki/tls/certs/server.key`. The proxy server can then read the private key from this location to terminate HTTPS connections at the instance (p. 720).

The instance profile assigned to your environment's EC2 instances must have permission to read the key object from the specified bucket. **Verify that the instance profile has permission (p. 837) to read the object in IAM, and that the permissions on the bucket and object do not prohibit the instance profile.**

**To view a bucket's permissions**

1. Open the Amazon S3 Management Console.
2. Choose a bucket.
3. Choose Properties and then choose Permissions.
4. Verify that your account is a grantees on the bucket with read permission.
5. If a bucket policy is attached, choose Bucket policy to view the permissions assigned to the bucket.
Configuring HTTP to HTTPS redirection

In Configuring HTTPS for your Elastic Beanstalk environment (p. 714) and its subtopics, we discuss configuring your Elastic Beanstalk environment to use HTTPS to ensure traffic encryption into your application. This topic describes how to elegantly handle HTTP traffic to your application if end users still initiate it. You do this by configuring HTTP to HTTPS redirection, sometimes referred to as forcing HTTPS.

To configure redirection, you first configure your environment to handle HTTPS traffic. Then you redirect HTTP traffic to HTTPS. These two steps are discussed in the following subsections.

Configure your environment to handle HTTPS traffic

Depending on your environment's load balancing configuration, do one of the following:

- **Load-balanced environment** – Configure your load balancer to terminate HTTPS (p. 718).
- **Single-instance environment** – Configure your application to terminate HTTPS connections at the instance (p. 720). This configuration depends on your environment's platform.

Redirect HTTP traffic to HTTPS

You can configure either the web servers on your environment's instances or the environment's Application Load Balancer to redirect HTTP traffic to HTTPS. Do one of the following:

- **Configure instance web servers** – This method works on any web server environment. Configure web servers on your Amazon Elastic Compute Cloud (Amazon EC2) instances to respond to HTTP traffic with an HTTP redirection response status. This configuration depends on your environment's platform. Find the folder for your platform in the https-redirect collection on GitHub, and use the example configuration file in that folder.

  If your environment uses Elastic Load Balancing health checks (p. 753), the load balancer expects a healthy instance to respond to the HTTP health check messages with HTTP 200 (OK) responses. Therefore, your web server shouldn't redirect these messages to HTTPS. The example configuration files in https-redirect handle this requirement correctly.

- **Configure load balancer** – This method works if you have a load-balanced environment that uses an Application Load Balancer (p. 520). Application Load Balancer can send redirection responses as HTTP traffic comes in. In this case, you don't need to configure redirection on your environment's instances. We have two example configuration files on GitHub that show how to configure Application Load Balancer for redirection. The alb-http-to-https-redirection-full.config configuration file creates an HTTPS listener on port 443, and modifies the default port 80 listener to redirect incoming HTTP traffic to HTTPS. The alb-http-to-https-redirection.config configuration file expects the 443 listener to be defined (you can use standard Elastic Beanstalk configuration namespaces, or the Elastic Beanstalk console). Then it takes care of modifying the port 80 listener for redirection.
Monitoring an environment

When you are running a production website, it is important to know that your application is available and responding to requests. To assist with monitoring your application's responsiveness, Elastic Beanstalk provides features that monitor statistics about your application and create alerts that trigger when thresholds are exceeded.

Topics
- Monitoring environment health in the AWS management console (p. 749)
- Basic health reporting (p. 752)
- Enhanced health reporting and monitoring (p. 755)
- Manage alarms (p. 790)
- Viewing an Elastic Beanstalk environment's change history (p. 793)
- Viewing an Elastic Beanstalk environment's event stream (p. 795)
- Listing and connecting to server instances (p. 797)
- Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment (p. 799)

Monitoring environment health in the AWS management console

You can access operational information about your application from the Elastic Beanstalk console. The console displays your environment's status and application health at a glance. In the console's Environments page and in each application's page, the environments on the list are color-coded to indicate status.

To monitor an environment in the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Monitoring.

The Monitoring page shows you overall statistics about your environment, such as CPU utilization and average latency. In addition to the overall statistics, you can view monitoring graphs that show resource usage over time. You can click any of the graphs to view more detailed information.

Note
By default, only basic CloudWatch metrics are enabled, which return data in five-minute periods. You can enable more granular one-minute CloudWatch metrics by editing your environment's configuration settings.

Overview

An overview of the environment's health is shown near the top of the screen.
The overview section shows a customizable summary of the activity in your environment over a period of time. Choose the Period drop-down and select a length of time to view information for a period between one minute and one day.

**Monitoring graphs**

Below the overview are graphs that show data about overall environment health over a period of time. Choose the Period drop-down and select a length of time to set the time between each two plot points to a period between one minute and one day. Choose the Time Range drop-down and select a length of time to set the graph time axis to a period between three hours and two weeks.
Customizing the monitoring console

Choose **Edit** next to either monitoring section to customize the information shown.

To remove any of the existing items, choose the ✗ in the top right corner.

**To add an overview or graph**

1. Choose **Edit** in the **Overview** or **Monitoring** section.
2. Select a **Resource**. The supported resources are your environment's Auto Scaling group, Elastic Load Balancing load balancer, and the environment itself.
3. Select a **CloudWatch metric** for the resource. See [Publishing Amazon CloudWatch custom metrics for an environment](p. 779) for a full list of supported metrics.
4. Select a **Statistic**. The default statistic is the average value of the selected cloudwatch metric during the time range (overview) or between plot points (graph).
5. Enter a **Description**. The description is the label for the item shown in the monitoring console.
6. Choose **Add**.
7. Repeat the previous steps to add more items or choose **Save** to finish modifying the section.
Basic health reporting

AWS Elastic Beanstalk uses information from multiple sources to determine if your environment is available and processing requests from the Internet. An environment's health is represented by one of four colors, and is displayed on the environment overview (p. 390) page of the Elastic Beanstalk console. It's also available from the DescribeEnvironments API and by calling `eb status` with the EB CLI (p. 931).

Prior to version 2 Linux platform versions, the only health reporting system was basic health. The basic health reporting system provides information about the health of instances in an Elastic Beanstalk environment based on health checks performed by Elastic Load Balancing for load-balanced environments, or Amazon Elastic Compute Cloud for single-instance environments.

In addition to checking the health of your EC2 instances, Elastic Beanstalk also monitors the other resources in your environment and reports missing or incorrectly configured resources that can cause your environment to become unavailable to users.

Metrics gathered by the resources in your environment is published to Amazon CloudWatch in five minute intervals. This includes operating system metrics from EC2, request metrics from Elastic Load Balancing. You can view graphs based on these CloudWatch metrics on the Monitoring page (p. 749) of the environment console. For basic health, these metrics are not used to determine an environment's health.

Topics
- Health colors (p. 752)
- Elastic Load Balancing health checks (p. 753)
- Single instance and worker tier environment health checks (p. 753)
- Additional checks (p. 754)
- Amazon CloudWatch metrics (p. 754)

Health colors

Elastic Beanstalk reports the health of a web server environment depending on how the application running in it responds to the health check. Elastic Beanstalk uses one of four colors to describe status, as shown in the following table:

---

752
<table>
<thead>
<tr>
<th>Color</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Grey</td>
<td>Your environment is being updated.</td>
</tr>
<tr>
<td>Green</td>
<td>Your environment has passed the most recent health check. At least one instance in your environment is available and taking requests.</td>
</tr>
<tr>
<td>Yellow</td>
<td>Your environment has failed one or more health checks. Some requests to your environment are failing.</td>
</tr>
<tr>
<td>Red</td>
<td>Your environment has failed three or more health checks, or an environment resource has become unavailable. Requests are consistently failing.</td>
</tr>
</tbody>
</table>

These descriptions only apply to environments using basic health reporting. See Health colors and statuses (p. 771) for details related to enhanced health.

**Elastic Load Balancing health checks**

In a load-balanced environment, Elastic Load Balancing sends a request to each instance in an environment every 10 seconds to confirm that instances are healthy. By default, the load balancer is configured to open a TCP connection on port 80. If the instance acknowledges the connection, it is considered healthy.

You can choose to override this setting by specifying an existing resource in your application. If you specify a path, such as `/health`, the health check URL is set to `HTTP:80/health`. The health check URL should be set to a path that is always served by your application. If it is set to a static page that is served or cached by the web server in front of your application, health checks will not reveal issues with the application server or web container. For instructions on modifying your health check URL, see Health check (p. 518).

If a health check URL is configured, Elastic Load Balancing expects a GET request that it sends to return a response of 200 OK. The application fails the health check if it fails to respond within 5 seconds or if it responds with any other HTTP status code. After 5 consecutive health check failures, Elastic Load Balancing takes the instance out of service.

For more information about Elastic Load Balancing health checks, see Health Check in the Elastic Load Balancing User Guide.

**Note**
Configuring a health check URL does not change the health check behavior of an environment's Auto Scaling group. An unhealthy instance is removed from the load balancer, but is not automatically replaced by Amazon EC2 Auto Scaling unless you configure Amazon EC2 Auto Scaling to use the Elastic Load Balancing health check as a basis for replacing instances. To configure Amazon EC2 Auto Scaling to replace instances that fail an Elastic Load Balancing health check, see Auto Scaling health check setting (p. 509).

**Single instance and worker tier environment health checks**

In a single instance or worker tier environment, Elastic Beanstalk determines the instance's health by monitoring its Amazon EC2 instance status. Elastic Load Balancing health settings, including HTTP health check URLs, cannot be used in these environment types.

For more information on Amazon EC2 instance status checks, see Monitoring Instances with Status Checks in the Amazon EC2 User Guide for Linux Instances.
Additional checks

In addition to Elastic Load Balancing health checks, Elastic Beanstalk monitors resources in your environment and changes health status to red if they fail to deploy, are not configured correctly, or become unavailable. These checks confirm that:

- The environment's Auto Scaling group is available and has a minimum of at least one instance.
- The environment's security group is available and is configured to allow incoming traffic on port 80.
- The environment CNAME exists and is pointing to the right load balancer.
- In a worker environment, the Amazon Simple Queue Service (Amazon SQS) queue is being polled at least once every three minutes.

Amazon CloudWatch metrics

With basic health reporting, the Elastic Beanstalk service does not publish any metrics to Amazon CloudWatch. The CloudWatch metrics used to produce graphs on the Monitoring page (p. 749) of the environment console are published by the resources in your environment.

For example, EC2 publishes the following metrics for the instances in your environment's Auto Scaling group:

- **CPUUtilization**
  
  Percentage of compute units currently in use.

- **DiskReadBytes, DiskReadOps, DiskWriteBytes, DiskWriteOps**
  
  Number of bytes read and written, and number of read and write operations.

- **NetworkIn, NetworkOut**
  
  Number of bytes sent and received.

Elastic Load Balancing publishes the following metrics for your environment's load balancer:

- **BackendConnectionErrors**
  
  Number of connection failures between the load balancer and environment instances.

- **HTTPCode_Backend_2XX, HTTPCode_Backend_4XX**
  
  Number of successful (2XX) and client error (4XX) response codes generated by instances in your environment.

- **Latency**
  
  Number of seconds between when the load balancer relays a request to an instance and when the response is received.

- **RequestCount**
  
  Number of completed requests.

These lists are not comprehensive. For a full list of metrics that can be reported for these resources, see the following topics in the Amazon CloudWatch Developer Guide:
Enhanced health reporting and monitoring

Metrics

<table>
<thead>
<tr>
<th>Namespace</th>
<th>Topic</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>AWS::ElasticLoadBalancing::LoadBalancer</td>
<td>Elastic Load Balancing Metrics and Resources</td>
<td></td>
</tr>
<tr>
<td>AWS::AutoScaling::AutoScalingGroup</td>
<td>Amazon Elastic Compute Cloud Metrics and Resources</td>
<td></td>
</tr>
<tr>
<td>AWS::SQS::Queue</td>
<td>Amazon SQS Metrics and Resources</td>
<td></td>
</tr>
<tr>
<td>AWS::RDS::DBInstance</td>
<td>Amazon RDS Dimensions and Metrics</td>
<td></td>
</tr>
</tbody>
</table>

Worker environment health metric

For worker environments only, the SQS daemon publishes a custom metric for environment health to CloudWatch, where a value of 1 is Green. You can review the CloudWatch health metric data in your account using the ElasticBeanstalk/SQSD namespace. The metric dimension is EnvironmentName, and the metric name is Health. All instances publish their metrics to the same namespace.

To enable the daemon to publish metrics, the environment's instance profile must have permission to call cloudwatch:PutMetricData. This permission is included in the default instance profile. For more information, see Managing Elastic Beanstalk instance profiles (p. 834).

Enhanced health reporting and monitoring

Enhanced health reporting is a feature that you can enable on your environment to allow AWS Elastic Beanstalk to gather additional information about resources in your environment. Elastic Beanstalk analyzes the information gathered to provide a better picture of overall environment health and aid in the identification of issues that can cause your application to become unavailable.

In addition to changes in how health color works, enhanced health adds a status descriptor that provides an indicator of the severity of issues observed when an environment is yellow or red. When more information is available about the current status, you can choose the Causes button to view detailed health information on the health page (p. 766).
To provide detailed health information about the Amazon EC2 instances running in your environment, Elastic Beanstalk includes a health agent (p. 758) in the Amazon Machine Image (AMI) for each platform version that supports enhanced health. The health agent monitors web server logs and system metrics and relays them to the Elastic Beanstalk service. Elastic Beanstalk analyzes these metrics and data from Elastic Load Balancing and Amazon EC2 Auto Scaling to provide an overall picture of an environment's health.

In addition to collecting and presenting information about your environment's resources, Elastic Beanstalk monitors the resources in your environment for several error conditions and provides notifications to help you avoid failures and resolve configuration issues. Factors that influence your environment's health (p. 758) include the results of each request served by your application, metrics from your instances' operating system, and the status of the most recent deployment.

You can view health status in real time by using the environment overview (p. 766) page of the Elastic Beanstalk console or the eb health (p. 954) command in the Elastic Beanstalk command line interface (p. 931) (EB CLI). To record and track environment and instance health over time, you can configure your environment to publish the information gathered by Elastic Beanstalk for enhanced...
health reporting to Amazon CloudWatch as custom metrics. CloudWatch charges for custom metrics apply to all metrics other than EnvironmentHealth, which is free of charge.

Enhanced health reporting requires a version 2 or newer platform version (p. 28). To monitor resources and publish metrics, your environment must have both an instance profile and service (p. 755) role. The Multicontainer Docker platform doesn’t include a web server by default, but can be used with enhanced health reporting if you configure your web server to provide logs in the proper format (p. 786).

Windows platform notes

- This feature isn't available on Windows Server platform versions earlier than version 2 (v2).
- When you enable enhanced health reporting on a Windows Server environment, don't change IIS logging configuration. For enhanced health monitoring to work correctly, IIS logging must be configured with the W3C format and the ETW event only or Both log file and ETW event log event destinations.

In addition, don’t disable or stop the Elastic Beanstalk health agent (p. 758) Windows service on any of your environment's instances. To collect and report enhanced health information on an instance, this service should be enabled and running.

Enhanced health requires the environment to have an instance profile. The instance profile should have roles that provide permissions for your environment instances to collect and report enhanced health information. The first time you create an environment with a v2 platform version in the Elastic Beanstalk console, Elastic Beanstalk prompts you to create the required roles and enables enhanced health reporting by default. Continue reading for details on how enhanced health reporting works, or see Enabling Elastic Beanstalk enhanced health reporting (p. 763) to get started using it right away.

Amazon Linux 2 platforms require instance profiles, so they can support enhanced health unconditionally. When you create an environment using an Amazon Linux 2 platform, Elastic Beanstalk always enables enhanced health. This is true regardless of how you create the environment—using the Elastic Beanstalk console, the EB CLI, the AWS CLI, or the API.

Topics

- The Elastic Beanstalk health agent (p. 758)
- Factors in determining instance and environment health (p. 758)
- Health check rule customization (p. 760)
- Enhanced health roles (p. 760)
- Enhanced health authorization (p. 761)
- Enhanced health events (p. 761)
- Enhanced health reporting behavior during updates, deployments, and scaling (p. 762)
- Enabling Elastic Beanstalk enhanced health reporting (p. 763)
- Enhanced health monitoring with the environment management console (p. 766)
- Health colors and statuses (p. 771)
- Instance metrics (p. 773)
- Configuring enhanced health rules for an environment (p. 775)
- Publishing Amazon CloudWatch custom metrics for an environment (p. 779)
- Using enhanced health reporting with the Elastic Beanstalk API (p. 784)
- Enhanced health log format (p. 786)
- Notifications and troubleshooting (p. 788)
The Elastic Beanstalk health agent

The Elastic Beanstalk health agent is a daemon process (or service, on Windows environments) that runs on each Amazon EC2 instance in your environment, monitoring operating system and application-level health metrics and reporting issues to Elastic Beanstalk. The health agent is included in all platform versions starting with version 2.0 of each platform.

The health agent reports similar metrics to those published to CloudWatch (p. 754) by Amazon EC2 Auto Scaling and Elastic Load Balancing as part of basic health reporting (p. 752), including CPU load, HTTP codes, and latency. The health agent, however, reports directly to Elastic Beanstalk, with greater granularity and frequency than basic health reporting.

For basic health, these metrics are published every five minutes and can be monitored with graphs in the environment management console. With enhanced health, the Elastic Beanstalk health agent reports metrics to Elastic Beanstalk every 10 seconds. Elastic Beanstalk uses the metrics provided by the health agent to determine the health status of each instance in the environment and, combined with other factors (p. 758), to determine the overall health of the environment.

The overall health of the environment can be viewed in real time in the environment overview page of the Elastic Beanstalk console, and is published to CloudWatch by Elastic Beanstalk every 60 seconds. You can view detailed metrics reported by the health agent in real time with the `eb health` command in the EB CLI (p. 931).

For an additional charge, you can choose to publish individual instance and environment-level metrics to CloudWatch every 60 seconds. Metrics published to CloudWatch can then be used to create monitoring graphs (p. 751) in the environment management console (p. 390).

Enhanced health reporting only incurs a charge if you choose to publish enhanced health metrics to CloudWatch. When you use enhanced health, you still get the basic health metrics published for free, even if you don't choose to publish enhanced health metrics.

See Instance metrics (p. 773) for details on the metrics reported by the health agent. For details on publishing enhanced health metrics to CloudWatch, see Publishing Amazon CloudWatch custom metrics for an environment (p. 779).

Factors in determining instance and environment health

In addition to the basic health reporting system checks, including Elastic Load Balancing health checks (p. 753) and resource monitoring (p. 754), Elastic Beanstalk enhanced health reporting gathers additional data about the state of the instances in your environment. This includes operating system metrics, server logs, and the state of ongoing environment operations such as deployments and updates. The Elastic Beanstalk health reporting service combines information from all available sources and analyzes it to determine the overall health of the environment.

Operations and commands

When you perform an operation on your environment, such as deploying a new version of an application, Elastic Beanstalk makes several changes that affect the environment's health status.

For example, when you deploy a new version of an application to an environment that is running multiple instances, you might see messages similar to the following as you monitor the environment's health with the EB CLI (p. 954).

<table>
<thead>
<tr>
<th>id</th>
<th>status</th>
<th>cause</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>Info</td>
<td>Command is executing on 3 out of 5 instances</td>
</tr>
</tbody>
</table>
Factors in determining instance and environment health

In this example, the overall status of the environment is Ok and the cause of this status is that the Command is executing on 3 out of 5 instances. Three of the instances in the environment have the status Pending, indicating that an operation is in progress.

When an operation completes, Elastic Beanstalk reports additional information about the operation. For the example, Elastic Beanstalk displays the following information about an instance that has already been updated with the new version of the application:

<table>
<thead>
<tr>
<th>Instance ID</th>
<th>Status</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>i-f6a2d525</td>
<td>Ok</td>
<td>Application deployment completed 23 seconds ago and took 26 seconds</td>
</tr>
</tbody>
</table>

Instance health information also includes details about the most recent deployment to each instance in your environment. Each instance reports a deployment ID and status. The deployment ID is an integer that increases by one each time you deploy a new version of your application or change settings for on-instance configuration options, such as environment variables. You can use the deployment information to identify instances that are running the wrong version of your application after a failed rolling deployment (p. 437).

In the cause column, Elastic Beanstalk includes informational messages about successful operations and other healthy states across multiple health checks, but they don't persist indefinitely. Causes for unhealthy environment statuses persist until the environment returns to a healthy status.

**Command timeout**

Elastic Beanstalk applies a command timeout from the time an operation begins to allow an instance to transition into a healthy state. This command timeout is set in your environment's update and deployment configuration (in the aws:elasticbeanstalk:command (p. 630) namespace) and defaults to 10 minutes.

During rolling updates, Elastic Beanstalk applies a separate timeout to each batch in the operation. This timeout is set as part of the environment's rolling update configuration (in the aws:autoscaling:updatepolicy:rollingupdate (p. 623) namespace). If all instances in the batch are healthy within the command timeout, the operation continues to the next batch. If not, the operation fails.

**Note**

If your application does not pass health checks with an OK status but is stable at a different level, you can set the HealthCheckSuccessThreshold option in the aws:elasticbeanstalk:command namespace (p. 630) to change the level at which Elastic Beanstalk considers an instance to be healthy.

For a web server environment to be considered healthy, each instance in the environment or batch must pass 12 consecutive health checks over the course of two minutes. For a worker tier environment, each instance must pass 18 health checks. Before the command times out, Elastic Beanstalk doesn't lower an environment's health status when health checks fail. If the instances in the environment become healthy within the command timeout, the operation succeeds.

**HTTP requests**

When no operation is in progress on an environment, the primary source of information about instance and environment health is the web server logs for each instance. To determine the health of an instance...
and the overall health of the environment, Elastic Beanstalk considers the number of requests, the result of each request, and the speed at which each request was resolved.

On Linux-based platforms, Elastic Beanstalk reads and parses web server logs to get information about HTTP requests. On the Windows Server platform, Elastic Beanstalk receives this information directly from the IIS web server (p. 775).

Your environment might not have an active web server. For example, the Multicontainer Docker platform doesn't include a web server. Other platforms include a web server, and your application might disable it. In these cases, your environment requires additional configuration to provide the Elastic Beanstalk health agent (p. 758) with logs in the format that it needs to relay health information to the Elastic Beanstalk service. See Enhanced health log format (p. 786) for details.

### Operating system metrics

Elastic Beanstalk monitors operating system metrics reported by the health agent to identify instances that are consistently low on system resources.

See Instance metrics (p. 773) for details on the metrics reported by the health agent.

### Health check rule customization

Elastic Beanstalk enhanced health reporting relies on a set of rules to determine the health of your environment. Some of these rules might not be appropriate for your particular application. A common case is an application that returns frequent HTTP 4xx errors by design. Elastic Beanstalk, using one of its default rules, concludes that something is going wrong, and changes your environment health status from OK to Warning, Degraded, or Severe, depending on the error rate. To handle this case correctly, Elastic Beanstalk allows you to configure this rule and ignore application HTTP 4xx errors. For details, see Configuring enhanced health rules for an environment (p. 775).

### Enhanced health roles

Enhanced health reporting requires two roles—a service role for Elastic Beanstalk and an instance profile for the environment. The service role allows Elastic Beanstalk to interact with other AWS services on your behalf to gather information about the resources in your environment. The instance profile allows the instances in your environment to write logs to Amazon S3 and to communicate enhanced health information to the Elastic Beanstalk service.

When you create an Elastic Beanstalk environment using the Elastic Beanstalk console or the EB CLI, Elastic Beanstalk creates a default service role and attaches required managed policies to a default instance profile for your environment.

If you use the API, an SDK, or the AWS CLI to create environments, you must create these roles in advance, and specify them during environment creation to use enhanced health. For instructions on creating appropriate roles for your environments, see Service roles, instance profiles, and user policies (p. 20).

We recommend that you use managed policies for your instance profile and service role. Managed policies are AWS Identity and Access Management (IAM) policies that Elastic Beanstalk maintains. Using managed policies guarantees that your environment has all permissions it needs to function properly.

For the instance profile, you can use the AWS Elastic Beanstalk Web Tier or AWS Elastic Beanstalk Worker Tier managed policy, for a web server tier (p. 14) or worker tier (p. 15) environment, respectively. For details about these two managed instance profile policies, see the section called "Instance profiles" (p. 834).
Enhanced health authorization

The Elastic Beanstalk instance profile managed policies contain permission for the `elasticbeanstalk:PutInstanceStatistics` action. This action isn't part of the Elastic Beanstalk API. It is part of a different API that environment instances use internally to communicate enhanced health information to the Elastic Beanstalk service. You don't call this API directly.

By default, authorization for the `elasticbeanstalk:PutInstanceStatistics` action isn't enabled. Therefore, allowing it for your application and environment resources in your instance profile, as the managed policy does, isn't required. To increase security of your environment and help prevent health data spoofing on your behalf, we recommend that you set the `EnhancedHealthAuthEnabled` option in the the section called “aws:elasticbeanstalk:healthreporting:system” (p. 636) namespace to true. You can configure this option by using an option setting (p. 663) in a configuration file (p. 662).

If you enable authorization for `elasticbeanstalk:PutInstanceStatistics` using the `EnhancedHealthAuthEnabled` option, and you use managed policies for your instance profile, then there's nothing else you need to do—our managed policies cover the necessary authorization. If you use a custom instance profile instead of a managed policy, your environment might show the **No Data** health status. This happens because the instances aren't authorized for the action that communicates enhanced health data to the service. To authorize the action, include the following statement in your instance profile.

```json
{
    "Sid": "ElasticBeanstalkHealthAccess",
    "Action": [
        "elasticbeanstalk:PutInstanceStatistics"
    ],
    "Effect": "Allow",
    "Resource": [
        "arn:aws:elasticbeanstalk:*:*:application/*",
        "arn:aws:elasticbeanstalk:*:*:environment/*"
    ]
}
```

Enhanced health events

The enhanced health system generates events when an environment transitions between states. The following example shows events output by an environment transitioning between **Info**, **OK**, and **Severe** states.
When transitioning to a worse state, the enhanced health event includes a message indicating the transition cause.

Not all changes in status at an instance level cause Elastic Beanstalk to emit an event. To prevent false alarms, Elastic Beanstalk generates a health-related event only if an issue persists across multiple checks.

Real-time environment-level health information, including status, color, and cause, is available in the environment overview page of the Elastic Beanstalk console and the EB CLI. By attaching the EB CLI to your environment and running the `eb health` command, you can also view real-time statuses from each of the instances in your environment.

**Enhanced health reporting behavior during updates, deployments, and scaling**

Enabling enhanced health reporting can affect how your environment behaves during configuration updates and deployments. Elastic Beanstalk won't complete a batch of updates until all of the instances pass health checks consistently. Also, because enhanced health reporting applies a higher standard for health and monitors more factors, instances that pass basic health reporting's ELB health check won't necessarily pass with enhanced health reporting. See the topics on rolling configuration updates and rolling deployments for details on how health checks affect the update process.

Enhanced health reporting can also highlight the need to set a proper health check URL for Elastic Load Balancing. When your environment scales up to meet demand, new instances will start taking requests as soon as they pass enough ELB health checks. If a health check URL is not configured, this can be as little as 20 seconds after a new instance is able to accept a TCP connection.

If your application hasn't finished starting up by the time the load balancer declares it healthy enough to receive traffic, you will see a flood of failed requests, and your environment will start to fail health checks. A health check URL that hits a path served by your application can prevent this issue. ELB health checks won't pass until a GET request to the health check URL returns a 200 status code.
Enabling Elastic Beanstalk enhanced health reporting

New environments created with the latest platform versions (p. 28) include the AWS Elastic Beanstalk health agent (p. 758), which supports enhanced health reporting. If you create your environment in the Elastic Beanstalk console or with the EB CLI, enhanced health is enabled by default. You can also set your health reporting preference in your application's source code using configuration files (p. 662).

Enhanced health reporting requires an instance profile (p. 21) and service role (p. 20) with the standard set of permissions. When you create an environment in the Elastic Beanstalk console, Elastic Beanstalk creates the required roles automatically. See Getting started using Elastic Beanstalk (p. 3) for instructions on creating your first environment.

Topics
- Enabling enhanced health reporting using the Elastic Beanstalk console (p. 763)
- Enabling enhanced health reporting using the EB CLI (p. 765)
- Enabling enhanced health reporting using a configuration file (p. 766)

Enabling enhanced health reporting using the Elastic Beanstalk console

To enable enhanced health reporting in a running environment using the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Monitoring configuration category, choose Edit.
5. Under Health reporting, for System, choose Enhanced.
Enable enhanced health

Note
The options for enhanced health reporting don't appear if you are using an unsupported platform or version (p. 755).

6. Choose Apply.

The Elastic Beanstalk console defaults to enhanced health reporting when you create a new environment with a version 2 (v2) platform version. You can disable enhanced health reporting by changing the health reporting option during environment creation.

To disable enhanced health reporting when creating an environment using the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. Create an application (p. 371) or select an existing one.
3. Create an environment (p. 400). On the Create a new environment page, before choosing Create environment, choose Configure more options.
4. In the Monitoring configuration category, choose Edit.
5. Under Health reporting, for System, choose Basic.
6. Choose **Save**.

**Enabling enhanced health reporting using the EB CLI**

When you create a new environment with the **`eb create`** command, the EB CLI enables enhanced health reporting by default and applies the default instance profile and service role.

You can specify a different service role by name by using the **`--service-role`** option.

If you have an environment running with basic health reporting on a v2 platform version and you want to switch to enhanced health, follow these steps.

**To enable enhanced health on a running environment using the **EB CLI** (p. 931)**

1. Use the **`eb config`** command to open the configuration file in the default text editor.

   ```bash
   ~/project$ eb config
   ```

2. Locate the **`aws:elasticbeanstalk:environment`** namespace in the settings section. Ensure that the value of **ServiceRole** is not null and that it matches the name of your service role (p. 20).

   ```json
   aws:elasticbeanstalk:environment:
   EnvironmentType: LoadBalanced
   ServiceRole: aws-elasticbeanstalk-service-role
   ```

3. Under the **`aws:elasticbeanstalk:healthreporting:system:`** namespace, change the value of **SystemType** to **enhanced**.

   ```json
   aws:elasticbeanstalk:healthreporting:system:
   ```
4. Save the configuration file and close the text editor.
5. The EB CLI starts an environment update to apply your configuration changes. Wait for the operation to complete or press Ctrl+C to exit safely.

```bash
~/project$ eb config
Printing Status:
INFO: Environment update is starting.
INFO: Health reporting type changed to ENHANCED.
INFO: Updating environment no-role-test's configuration settings.
```

### Enabling enhanced health reporting using a configuration file

You can enable enhanced health reporting by including a configuration file in your source bundle. The following example shows a configuration file that enables enhanced health reporting and assigns the default service and instance profile to the environment:

**Example .ebextensions/enhanced-health.config**

```yaml
option_settings:
  aws:elasticbeanstalk:healthreporting:system:
    SystemType: enhanced
  aws:autoscaling:launchconfiguration:
    IamInstanceProfile: aws-elasticbeanstalk-ec2-role
  aws:elasticbeanstalk:environment:
    ServiceRole: aws-elasticbeanstalk-service-role
```

If you created your own instance profile or service role, replace the highlighted text with the names of those roles.

### Enhanced health monitoring with the environment management console

When you enable enhanced health reporting in AWS Elastic Beanstalk, you can monitor environment health in the environment management console (p. 390).

**Topics**

- Environment overview (p. 766)
- Environment health page (p. 767)
- Monitoring page (p. 771)

### Environment overview

The environment overview displays the health status of the environment and lists events that provide information about recent changes in health status.

**To view the environment overview**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
Note
If you have many environments, use the search bar to filter the environment list.

For detailed information about the current environment's health, open the Health page by choosing Causes. Alternatively, in the navigation pane, choose Health.

**Environment health page**

The Health page displays health status, metrics, and causes for the environment and for each Amazon EC2 instance in the environment.

Note
Elastic Beanstalk displays the Health page only if you have enabled enhanced health monitoring (p. 763) for the environment.

The following image shows the Health page for a Linux environment.
The following image shows the Health page for a Windows environment. Notice that CPU metrics are different from those on a Linux environment.

At the top of the page you can see the total number of environment instances, as well as the number of instances per status. To display only instances that have a particular status, choose Filter By, and then select a status (p. 771).
To reboot or terminate an unhealthy instance, choose **Instance Actions**, and then choose **Reboot** or **Terminate**.

Elastic Beanstalk updates the **Health** page every 10 seconds. It reports information about environment and instance health.

For each Amazon EC2 instance in the environment, the page displays the instance's ID and status (p. 771), the amount of time since the instance was launched, the ID of the most recent deployment executed on the instance, the responses and latency of requests that the instance served, and load and CPU utilization information. The **Overall** row displays average response and latency information for the entire environment.

The page displays many details in a very wide table. To hide some of the columns, choose (**Preferences**). Select or clear column names, and then choose **Confirm**.

Choose the **Instance ID** of any instance to view more information about the instance, including its Availability Zone and instance type.
Choose the Deployment ID of any instance to view information about the last deployment (p. 434) to the instance.
Deployment information includes the following:

- **Deployment ID**—The unique identifier for the deployment (p. 434). Deployment IDs start at 1 and increase by one each time you deploy a new application version or change configuration settings that affect the software or operating system running on the instances in your environment.
- **Version**—The version label of the application source code used in the deployment.
- **Status**—The status of the deployment, which can be **In Progress**, **Deployed**, or **Failed**.
- **Time**—For in-progress deployments, the time that the deployment started. For completed deployments, the time that the deployment ended.

If you enable X-Ray integration (p. 577) on your environment and instrument your application with the AWS X-Ray SDK, the **Health** page adds links to the AWS X-Ray console in the overview row.

Choose a link to view traces related to the highlighted statistic in the AWS X-Ray console.

### Monitoring page

The **Monitoring** page displays summary statistics and graphs for the custom Amazon CloudWatch metrics generated by the enhanced health reporting system. See Monitoring environment health in the AWS management console (p. 749) for instructions on adding graphs and statistics to this page.

### Health colors and statuses

Enhanced health reporting represents instance and overall environment health by using four colors, similar to basic health reporting (p. 752). Enhanced health reporting also provides seven health statuses, which are single-word descriptors that provide a better indication of the state of your environment.

### Instance status and environment status

Every time Elastic Beanstalk runs a health check on your environment, enhanced health reporting checks the health of each instance in your environment by analyzing all of the data (p. 758) available. If any lower-level check fails, Elastic Beanstalk downgrades the health of the instance.

Elastic Beanstalk displays the health information for the overall environment (color, status, and cause) in the environment management console (p. 390). This information is also available in the EB CLI. Health status and cause messages for individual instances are updated every 10 seconds and are available from the EB CLI (p. 931) when you view health status with **eb health** (p. 954).

Elastic Beanstalk uses changes in instance health to evaluate environment health, but does not immediately change environment health status. When an instance fails health checks at least three times in any one-minute period, Elastic Beanstalk may downgrade the health of the environment. Depending on the number of instances in the environment and the issue identified, one unhealthy instance can cause Elastic Beanstalk to display an informational message or to change the environment's health status from green (OK) to yellow (Warning) or red (Degraded or Severe).
**OK (green)**

This status is displayed when:

- An instance is passing health checks and the health agent is not reporting any problems.
- Most instances in the environment are passing health checks and the health agent is not reporting major issues.
- An instance is passing health checks and is completing requests normally.

*Example:* Your environment was recently deployed and is taking requests normally. Five percent of requests are returning 400 series errors. Deployment completed normally on each instance.

*Message (instance):* Application deployment completed 23 seconds ago and took 26 seconds.

**Warning (yellow)**

This status is displayed when:

- The health agent is reporting a moderate number of request failures or other issues for an instance or environment.
- An operation is in progress on an instance and is taking a very long time.

*Example:* One instance in the environment has a status of Severe.

*Message (environment):* Impaired services on 1 out of 5 instances.

**Degraded (red)**

This status is displayed when the health agent is reporting a high number of request failures or other issues for an instance or environment.

*Example:* environment is in the process of scaling up to 5 instances.

*Message (environment):* 4 active instances is below Auto Scaling group minimum size 5.

**Severe (red)**

This status is displayed when the health agent is reporting a very high number of request failures or other issues for an instance or environment.

*Example:* Elastic Beanstalk is unable to contact the load balancer to get instance health.

*Message (environment):* ELB health is failing or not available for all instances. None of the instances are sending data. Unable to assume role "arn:aws:iam::123456789012:role/aws-elasticbeanstalk-service-role". Verify that the role exists and is configured correctly.

*Message (Instances):* Instance ELB health has not been available for 37 minutes. No data. Last seen 37 minutes ago.

**Info (green)**

This status is displayed when:

- An operation is in progress on an instance.
- An operation is in progress on several instances in an environment.
Example: A new application version is being deployed to running instances.

Message (environment): Command is executing on 3 out of 5 instances.

Message (instance): Performing application deployment (running for 3 seconds).

Pending (grey)

This status is displayed when an operation is in progress on an instance within the command timeout (p. 759).

Example: You have recently created the environment and instances are being bootstrapped.

Message: Performing initialization (running for 12 seconds).

Unknown (grey)

This status is displayed when Elastic Beanstalk and the health agent are reporting an insufficient amount of data on an instance.

Example: No data is being received.

Suspended (grey)

This status is displayed when Elastic Beanstalk stopped monitoring the environment's health. The environment might not work correctly. Some severe health conditions, if they last a long time, cause Elastic Beanstalk to transition the environment to the Suspended status.

Example: Elastic Beanstalk can't access the environment's service role (p. 839).

Example: The Auto Scaling group (p. 497) that Elastic Beanstalk created for the environment has been deleted.

Message: Environment health has transitioned from OK to Severe. There are no instances. Auto Scaling group desired capacity is set to 1.

Instance metrics

Instance metrics provide information about the health of instances in your environment. The Elastic Beanstalk health agent (p. 758) runs on each instance. It gathers and relays metrics about instances to Elastic Beanstalk, which analyzes the metrics to determine the health of the instances in your environments.

The on-instance Elastic Beanstalk health agent gathers metrics about instances from web servers and the operating system. To get web server information on Linux-based platforms, Elastic Beanstalk reads and parses web server logs. On the Windows Server platform, Elastic Beanstalk receives this information directly from the IIS web server. Web servers provide information about incoming HTTP requests: how many requests came in, how many resulted in errors, and how long they took to resolve. The operating system provides snapshot information about the state of the instances' resources: the CPU load and distribution of time spent on each process type.

The health agent gathers web server and operating system metrics and relays them to Elastic Beanstalk every 10 seconds. Elastic Beanstalk analyzes the data and uses the results to update the health status for each instance and the environment.

Topics

- Web server metrics (p. 774)
Web server metrics

On Linux-based platforms, the Elastic Beanstalk health agent reads web server metrics from logs generated by the web container or server that processes requests on each instance in your environment. Elastic Beanstalk platforms are configured to generate two logs: one in human-readable format and one in machine-readable format. The health agent relays machine-readable logs to Elastic Beanstalk every 10 seconds.

For more information on the log format used by Elastic Beanstalk, see Enhanced health log format (p. 786).

On the Windows Server platform, Elastic Beanstalk adds a module to the IIS web server's request pipeline and captures metrics about HTTP request times and response codes. The module sends these metrics to the on-instance health agent using a high-performance interprocess communication (IPC) channel. For implementation details, see Web server metrics capture in IIS on Windows server (p. 775).

Reported Web Server Metrics

RequestCount

Number of requests handled by the web server per second over the last 10 seconds. Shown as an average requests per second (r/sec) in the EB CLI and Environment health page (p. 767).

Status2xx, Status3xx, Status4xx, Status5xx

Number of requests that resulted in each type of status code over the last 10 seconds. For example, successful requests return a 200 OK, redirects are a 301, and a 404 is returned if the URL entered doesn't match any resources in the application.

The EB CLI and Environment health page (p. 767) show these metrics both as a raw number of requests for instances, and as a percentage of overall requests for environments.

p99.9, p99, p95, p90, p85, p75, p50, p10

Average latency for the slowest x percent of requests over the last 10 seconds, where x is the difference between the number and 100. For example, p99 1.403 indicates the slowest 1% of requests over the last 10 seconds had an average latency of 1.403 seconds.

Operating system metrics

The Elastic Beanstalk health agent reports the following operating system metrics. Elastic Beanstalk uses these metrics to identify instances that are under sustained heavy load. The metrics differ by operating system.

Reported operating system metrics—Linux

Running

The amount of time that has passed since the instance was launched.

Load 1, Load 5

Load average in the last one-minute and five-minute periods. Shown as a decimal value indicating the average number of processes running during that time. If the number shown is higher than the number of vCPUs (threads) available, then the remainder is the average number of processes that were waiting.
For example, if your instance type has four vCPUs, and the load is 4.5, there was an average of .5 processes in wait during that time period, equivalent to one process waiting 50 percent of the time.

Percentage of time that the CPU has spent in each state over the last 10 seconds.

**Reported operating system metrics—Windows**

Running

The amount of time that has passed since the instance was launched.

Percentage of time that the CPU has spent in each state over the last 10 seconds.

**Web server metrics capture in IIS on Windows server**

On the Windows Server platform, Elastic Beanstalk adds a module to the IIS web server's request pipeline and captures metrics about HTTP request times and response codes. The module sends these metrics to the on-instance health agent using a high-performance interprocess communication (IPC) channel. The health agent aggregates these metrics, combines them with operating system metrics, and sends them to the Elastic Beanstalk service.

**Implementation details**

To capture metrics from IIS, Elastic Beanstalk implements a managed `IHttpModule`, and subscribes to the `BeginRequest` and `EndRequest` events. This enables the module to report HTTP request latency and response codes for all web requests handled by IIS. To add the module to the IIS request pipeline, Elastic Beanstalk registers the module in the `<modules>` section of the IIS configuration file, `%windir%\System32\inetsrv\config\applicationHost.config`.

The Elastic Beanstalk module in IIS sends the captured web request metrics to the on-instance health agent, which is a Windows service named `HealthD`. To send this data, the module uses `NetNamedPipeBinding`, which provides a secure and reliable binding that is optimized for on-machine communication.

**Configuring enhanced health rules for an environment**

AWS Elastic Beanstalk enhanced health reporting relies on a set of rules to determine the health of your environment. Some of these rules might not be appropriate for your particular application. The following are some common examples:

- You use client-side test tools. In this case, frequent HTTP client (4xx) errors are expected.
- You use AWS WAF in conjunction with your environment's Application Load Balancer to block unwanted incoming traffic. In this case, Application Load Balancer returns HTTP 403 for each rejected incoming message.

By default, Elastic Beanstalk includes all application HTTP 4xx errors when determining the environment's health. It changes your environment health status from **OK** to **Warning**, **Degraded**, or **Severe**, depending on the error rate. To correctly handle cases such as the examples we mentioned, Elastic Beanstalk enables you to configure some enhanced health rules. You can choose to ignore application HTTP 4xx errors on the environment's instances, or to ignore HTTP 4xx errors returned by the environment's load balancer. This topic describes how to make these configuration changes.
Note
Currently, these are the only available enhanced health rule customizations. You can't configure enhanced health to ignore other HTTP errors in addition to 4xx.

Configuring enhanced health rules using the Elastic Beanstalk console

You can use the Elastic Beanstalk console to configure enhanced health rules in your environment.

To configure HTTP 4xx status code checking using the Elastic Beanstalk console

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Monitoring configuration category, choose Edit.
5. Under Health monitoring rule customization, enable or disable the desired Ignore options.

6. Choose Apply.

Configuring enhanced health rules using the EB CLI

You can use the EB CLI to configure enhanced health rules by saving your environment's configuration locally, adding an entry that configures enhanced health rules, and then uploading the configuration to Elastic Beanstalk. You can apply the saved configuration to an environment during or after creation.

To configure HTTP 4xx status code checking using the EB CLI and saved configurations

1. Initialize your project folder with `eb init` (p. 939).
2. Create an environment by running the `eb create` (p. 943) command.
3. Save a configuration template locally by running the `eb config save` command. The following example uses the `--cfg` option to specify the name of the configuration.

   ```
   $ eb config save --cfg 01-base-state
   ```
Configuration saved at: ~/project/.elasticbeanstalk/saved_configs/01-base-state.cfg.yml

4. Open the saved configuration file in a text editor.
5. Under `OptionSettings > aws:elasticbeanstalk:healthreporting:system:`, add a `ConfigDocument` key to list each enhanced health rule to configure. The following `ConfigDocument` disables the checking of application HTTP 4xx status codes, while keeping the checking of load balancer HTTP 4xx code enabled.

```
OptionSettings:
  ...
  aws:elasticbeanstalk:healthreporting:system:
    ConfigDocument:
      Rules:
        Environment:
          Application:
            ApplicationRequests4xx:
              Enabled: false
          ELB:
            ELBRequests4xx:
              Enabled: true
      Version: 1
      SystemType: enhanced
  ...
```

**Note**
You can combine `Rules` and `CloudWatchMetrics` in the same `ConfigDocument` option setting. `CloudWatchMetrics` are described in [Publishing Amazon CloudWatch custom metrics for an environment (p. 779)](#).

If you previously enabled `CloudWatchMetrics`, the configuration file that you retrieve using the `eb config save` command already has a `ConfigDocument` key with a `CloudWatchMetrics` section. *Do not delete it*—add a `Rules` section into the same `ConfigDocument` option value.

6. Save the configuration file and close the text editor. In this example, the updated configuration file is saved with a name (`02-cloudwatch-enabled.cfg.yml`) that's different from the downloaded configuration file. This creates a separate saved configuration when the file is uploaded. You can use the same name as the downloaded file to overwrite the existing configuration without creating a new one.

7. Use the `eb config put` command to upload the updated configuration file to Elastic Beanstalk.

```
$ eb config put 02-cloudwatch-enabled
```

When using the `eb config get` and `put` commands with saved configurations, don’t include the file name extension.

8. Apply the saved configuration to your running environment.

```
$ eb config --cfg 02-cloudwatch-enabled
```

The `--cfg` option specifies a named configuration file that is applied to the environment. You can save the configuration file locally or in Elastic Beanstalk. If a configuration file with the specified name exists in both locations, the EB CLI uses the local file.

**Configuring enhanced health rules using a config document**

The configuration (config) document for enhanced health rules is a JSON document that lists the rules to configure.
The following example shows a config document that disables the checking of application HTTP 4xx status codes and enables the checking of load balancer HTTP 4xx status codes.

```json
{
  "Rules": {
    "Environment": {
      "Application": {
        "ApplicationRequests4xx": {
          "Enabled": false
        }
      },
      "ELB": {
        "ELBRequests4xx": {
          "Enabled": true
        }
      }
    }
  },
  "Version": 1
}
```

For the AWS CLI, you pass the document as a value for the `Value` key in an option settings argument, which itself is a JSON object. In this case, you must escape quotation marks in the embedded document. The following command checks if the configuration settings are valid.

```bash
$ aws elasticbeanstalk validate-configuration-settings --application-name my-app --environment-name my-env --option-settings '{
  "Namespace": "aws:elasticbeanstalk:healthreporting:system",
  "OptionName": "ConfigDocument",
  "Value": "{"Rules": { "Environment": { "Application": {
    "ApplicationRequests4xx": { "Enabled": false }
  }, "ELB": { "ELBRequests4xx": {
    "Enabled": true
  } }} }, "Version": 1 }"
}
```

For an `.ebextensions` configuration file in YAML, you can provide the JSON document as is.

```yaml
option_settings:
  - namespace: aws:elasticbeanstalk:healthreporting:system
    option_name: ConfigDocument
    value: {
      "Rules": {
        "Environment": {
          "Application": {
            "ApplicationRequests4xx": {
              "Enabled": false
            }
          },
          "ELB": {
            "ELBRequests4xx": {
              "Enabled": true
            }
          }
        },
        "Version": 1
      }
    }
```
Publishing Amazon CloudWatch custom metrics for an environment

You can publish the data gathered by AWS Elastic Beanstalk enhanced health reporting to Amazon CloudWatch as custom metrics. Publishing metrics to CloudWatch lets you monitor changes in application performance over time and identify potential issues by tracking how resource usage and request latency scale with load.

By publishing metrics to CloudWatch, you also make them available for use with monitoring graphs (p. 750) and alarms (p. 790). One free metric, EnvironmentHealth, is enabled automatically when you use enhanced health reporting. Custom metrics other than EnvironmentHealth incur standard CloudWatch charges.

To publish CloudWatch custom metrics for an environment, you must first enable enhanced health reporting on the environment. See Enabling Elastic Beanstalk enhanced health reporting (p. 763) for instructions.

Topics
- Enhanced health reporting metrics (p. 779)
- Configuring CloudWatch metrics using the Elastic Beanstalk console (p. 780)
- Configuring CloudWatch custom metrics using the EB CLI (p. 781)
- Providing custom metric config documents (p. 782)

Enhanced health reporting metrics

When you enable enhanced health reporting in your environment, the enhanced health reporting system automatically publishes one CloudWatch custom metric, EnvironmentHealth. To publish additional metrics to CloudWatch, configure your environment with those metrics by using the Elastic Beanstalk console (p. 780), EB CLI (p. 781), or .ebextensions (p. 595).

You can publish the following enhanced health metrics from your environment to CloudWatch.

Available metrics—all platforms

EnvironmentHealth

**Environment only.** This is the only CloudWatch metric that the enhanced health reporting system publishes, unless you configure additional metrics. Environment health is represented by one of seven statuses (p. 771). In the CloudWatch console, these statuses map to the following values:
- 0 – OK
- 1 – Info
- 5 – Unknown
- 10 – No data
- 15 – Warning
- 20 – Degraded
- 25 – Severe

InstancesSevere, InstancesDegraded, InstancesWarning, InstancesInfo, InstancesOk, InstancesPending, InstancesUnknown, InstancesNoData

**Environment only.** These metrics indicate the number of instances in the environment with each health status. InstancesNoData indicates the number of instances for which no data is being received.
ApplicationRequestsTotal, ApplicationRequests4xx, ApplicationRequests3xx, ApplicationRequests2xx

*Instance and environment.* Indicates the total number of requests completed by the instance or environment, and the number of requests that completed with each status code category.

ApplicationLatencyP10, ApplicationLatencyP50, ApplicationLatencyP75, ApplicationLatencyP85, ApplicationLatencyP90, ApplicationLatencyP95, ApplicationLatencyP99, ApplicationLatencyP99.9

*Instance and environment.* Indicates the average amount of time, in seconds, it takes to complete the fastest $x$ percent of requests.

InstanceHealth

*Instance only.* Indicates the current health status of the instance. Instance health is represented by one of seven statuses (p. 771). In the CloudWatch console, these statuses map to the following values:

- 0 – OK
- 1 – Info
- 5 – Unknown
- 10 – No data
- 15 – Warning
- 20 – Degraded
- 25 – Severe

**Available metrics—Linux**

CPUIrq, CPUIdle, CPUUser, CPUSystem, CPUSoftirq, CPUiowait, CPUNice

*Instance only.* Indicates the percentage of time that the CPU has spent in each state over the last minute.

LoadAverage1min

*Instance only.* The average CPU load of the instance over the last minute.

RootFilesystemUtil

*Instance only.* Indicates the percentage of disk space that's in use.

**Available metrics—Windows**

CPUIdle, CPUUser, CPUPrivileged

*Instance only.* Indicates the percentage of time that the CPU has spent in each state over the last minute.

**Configuring CloudWatch metrics using the Elastic Beanstalk console**

You can use the Elastic Beanstalk console to configure your environment to publish enhanced health reporting metrics to CloudWatch and make them available for use with monitoring graphs and alarms.

**To configure CloudWatch custom metrics in the Elastic Beanstalk console**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.

   **Note**
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose **Configuration**.

4. In the Monitoring configuration category, choose **Edit**.

5. Under **Health reporting**, select the instance and environment metrics to publish to CloudWatch. To select multiple metrics, press the **Ctrl** key while choosing.

6. Choose **Apply**.

Enabling CloudWatch custom metrics adds them to the list of metrics available on the Monitoring page (p. 749).

### Configuring CloudWatch custom metrics using the EB CLI

You can use the EB CLI to configure custom metrics by saving your environment's configuration locally, adding an entry that defines the metrics to publish, and then uploading the configuration to Elastic Beanstalk. You can apply the saved configuration to an environment during or after creation.

**To configure CloudWatch custom metrics with the EB CLI and saved configurations**

1. Initialize your project folder with `eb init (p. 939)`.

2. Create an environment by running the `eb create (p. 943)` command.

3. Save a configuration template locally by running the `eb config save` command. The following example uses the `--cfg` option to specify the name of the configuration.

   ```bash
   $ eb config save --cfg 01-base-state
   Configuration saved at: ~/project/.elasticbeanstalk/saved_configs/01-base-state.cfg.yml
   ```

4. Open the saved configuration file in a text editor.

5. Under `OptionSettings > aws:elasticbeanstalk:healthreporting:system:`, add a `ConfigDocument` key to enable each of the CloudWatch metrics you want. For example, the following `ConfigDocument` publishes `ApplicationRequests5xx` and `ApplicationRequests4xx` metrics at the environment level, and `ApplicationRequestsTotal` metrics at the instance level.

   ```yaml
   OptionSettings:
   ...
   aws:elasticbeanstalk:healthreporting:system:
     ConfigDocument:
       CloudWatchMetrics:
       Environment:
         ApplicationRequests5xx: 60
         ApplicationRequests4xx: 60
       Instance:
         ApplicationRequestsTotal: 60
     Version: 1
     SystemType: enhanced
   ...
   ```

In the example, 60 indicates the number of seconds between measurements. Currently, this is the only supported value.
Note
You can combine CloudWatchMetrics and Rules in the same ConfigDocument option setting. Rules are described in Configuring enhanced health rules for an environment (p. 775).
If you previously used Rules to configure enhanced health rules, then the configuration file that you retrieve using the `eb config save` command already has a ConfigDocument key with a Rules section. Do not delete it—add a CloudWatchMetrics section into the same ConfigDocument option value.

6. Save the configuration file and close the text editor. In this example, the updated configuration file is saved with a name (02-cloudwatch-enabled.cfg.yml) that is different from the downloaded configuration file. This creates a separate saved configuration when the file is uploaded. You can use the same name as the downloaded file to overwrite the existing configuration without creating a new one.

7. Use the `eb config put` command to upload the updated configuration file to Elastic Beanstalk.

```bash
$ eb config put 02-cloudwatch-enabled
```

When using the `eb config get` and `put` commands with saved configurations, don't include the file extension.

8. Apply the saved configuration to your running environment.

```bash
$ eb config --cfg 02-cloudwatch-enabled
```

The `--cfg` option specifies a named configuration file that is applied to the environment. You can save the configuration file locally or in Elastic Beanstalk. If a configuration file with the specified name exists in both locations, the EB CLI uses the local file.

Providing custom metric config documents

The configuration (config) document for Amazon CloudWatch custom metrics is a JSON document that lists the metrics to publish at the environment and instance levels. The following example shows a config document that enables all custom metrics available on Linux.

```json
{
  "CloudWatchMetrics": {
    "Environment": {
      "ApplicationLatencyP99.9": 60,
      "ApplicationLatencyP99": 60,
      "ApplicationLatencyP90": 60,
      "ApplicationLatencyP95": 60,
      "InstancesUnknown": 60,
      "ApplicationLatencyP85": 60,
      "InstancesInfo": 60,
      "ApplicationRequests2xx": 60,
      "InstancesDegraded": 60,
      "InstancesWarning": 60,
      "ApplicationLatencyP50": 60,
      "ApplicationRequests5xx": 60,
      "ApplicationLatencyP75": 60,
      "InstancesOk": 60,
      "InstancesNoData": 60,
      "InstancesPending": 60,
      "ApplicationLatencyP10": 60,
      "ApplicationRequestsTotal": 60,
    }
  }
}
```
"ApplicationRequests3xx": 60,
"ApplicationRequests4xx": 60
},
"Instance": {
"ApplicationLatencyP99.9": 60,
"ApplicationLatencyP90": 60,
"ApplicationLatencyP99": 60,
"ApplicationLatencyP95": 60,
"ApplicationLatencyP85": 60,
"CPUUser": 60,
"ApplicationRequests2xx": 60,
"CPUIdle": 60,
"ApplicationLatencyP50": 60,
"ApplicationRequestsTotal": 60,
"RootFilesystemUtil": 60,
"LoadAverage1min": 60,
"CPUIrq": 60,
"CPUNice": 60,
"CPUWait": 60,
"ApplicationLatencyP10": 60,
"LoadAverage5min": 60,
"ApplicationRequests5xx": 60,
"ApplicationLatencyP75": 60,
"CPUSystem": 60,
"ApplicationRequests3xx": 60,
"ApplicationRequests4xx": 60,
"InstanceHealth": 60,
"CPUSoftirq": 60
},
"Version": 1
}

For the AWS CLI, you pass the document as a value for the Value key in an option settings argument, which itself is a JSON object. In this case, you must escape quotation marks in the embedded document.

```
$ aws elasticbeanstalk validate-configuration-settings --application-name my-app --
environment-name my-env --option-settings '{
  "Namespace": "aws:elasticbeanstalk:healthreporting:system",
  "OptionName": "ConfigDocument",
  "Value": "{"CloudWatchMetrics": {
"Environment": {
"ApplicationLatencyP99.9": 60,
"ApplicationLatencyP90": 60,
"ApplicationLatencyP99": 60,
"ApplicationLatencyP95": 60,
"ApplicationLatencyP85": 60,
"CPUUser": 60,
"ApplicationRequests2xx": 60,
"CPUIdle": 60,
"ApplicationLatencyP50": 60,
"ApplicationRequestsTotal": 60,
"RootFilesystemUtil": 60,
"LoadAverage1min": 60,
"CPUIrq": 60,
"CPUNice": 60,
"CPUWait": 60,
"ApplicationLatencyP10": 60,
"LoadAverage5min": 60,
"ApplicationRequests5xx": 60,
"ApplicationLatencyP75": 60,
"CPUSystem": 60,
"ApplicationRequests3xx": 60,
"ApplicationRequests4xx": 60,
"InstanceHealth": 60,
"CPUSoftirq": 60
},
"Instance": {
"ApplicationLatencyP99.9": 60,
"ApplicationLatencyP90": 60,
"ApplicationLatencyP99": 60,
"ApplicationLatencyP95": 60,
"ApplicationLatencyP85": 60,
"CPUUser": 60,
"ApplicationRequests2xx": 60,
"CPUIdle": 60,
"ApplicationLatencyP50": 60,
"ApplicationRequestsTotal": 60,
"RootFilesystemUtil": 60,
"LoadAverage1min": 60,
"CPUIrq": 60,
"CPUNice": 60,
"CPUWait": 60,
"ApplicationLatencyP10": 60,
"LoadAverage5min": 60,
"ApplicationRequests5xx": 60,
"ApplicationLatencyP75": 60,
"CPUSystem": 60,
"ApplicationRequests3xx": 60,
"ApplicationRequests4xx": 60,
"InstanceHealth": 60,
"CPUSoftirq": 60
},
"Version": 1}
}
```

For an `.ebextensions` configuration file in YAML, you can provide the JSON document as is.

```
option_settings:
```
Using enhanced health reporting with the Elastic Beanstalk API

Because AWS Elastic Beanstalk enhanced health reporting has role and solution stack requirements, you must update scripts and code that you used prior to the release of enhanced health reporting before
you can use it. To maintain backward compatibility, enhanced health reporting is not enabled by default when you create an environment using the Elastic Beanstalk API.

You configure enhanced health reporting by setting the service role, the instance profile, and Amazon CloudWatch configuration options for your environment. You can do this in three ways: by setting the configuration options in the .ebextensions folder, with saved configurations, or by configuring them directly in the create-environment call's option-settings parameter.

To use the API, SDKs, or AWS command line interface (CLI) to create an environment that supports enhanced health, you must:

- Create a service role and instance profile with the appropriate permissions (p. 20)
- Create a new environment with a new platform version (p. 28)
- Set the health system type, instance profile, and service role configuration options (p. 595)

Use the following configuration options in the aws:elasticbeanstalk:healthreporting:system, aws:autoscaling:launchconfiguration, and aws:elasticbeanstalk:environment namespaces to configure your environment for enhanced health reporting.

**Enhanced health configuration options**

**SystemType**

Namespace: aws:elasticbeanstalk:healthreporting:system

To enable enhanced health reporting, set to enhanced.

**IamInstanceProfile**

Namespace: aws:autoscaling:launchconfiguration

Set to the name of an instance profile configured for use with Elastic Beanstalk.

**ServiceRole**

Namespace: aws:elasticbeanstalk:environment

Set to the name of a service role configured for use with Elastic Beanstalk.

**ConfigDocument** (optional)

Namespace: aws:elasticbeanstalk:healthreporting:system

A JSON document that defines the and instance and environment metrics to publish to CloudWatch. For example:

```json
{
    "CloudWatchMetrics":
    {
        "Environment":
        {
            "ApplicationLatencyP99.9":60,
            "InstancesSevere":60
        }
        "Instance":
        {
            "ApplicationLatencyP85":60,
            "CPUUser": 60
        }
    }
    "Version":1
}
```
Note
Config documents may require special formatting, such as escaping quotes, depending on how you provide them to Elastic Beanstalk. See Providing custom metric config documents (p. 782) for examples.

Enhanced health log format

AWS Elastic Beanstalk platforms use a custom web server log format to efficiently relay information about HTTP requests to the enhanced health reporting system. The system analyzes the logs, identifies issues, and sets the instance and environment health accordingly. If you disable the web server proxy on your environment and serve requests directly from the web container, you can still make full use of enhanced health reporting by configuring your server to output logs in the location and format that the Elastic Beanstalk health agent (p. 758) uses.

Note
The information on this page is relevant only to Linux-based platforms. On the Windows Server platform, Elastic Beanstalk receives information about HTTP requests directly from the IIS web server. For details, see Web server metrics capture in IIS on Windows server (p. 775).

Web server log configuration

Elastic Beanstalk platforms are configured to output two logs with information about HTTP requests. The first is in verbose format and provides detailed information about the request, including the requester's user agent information and a human-readable timestamp.

/var/log/nginx/access.log

The following example is from an nginx proxy running on a Ruby web server environment, but the format is similar for Apache.

```
172.31.24.3 - - [23/Jul/2015:00:21:20 +0000] "GET / HTTP/1.1" 200 11 "-" "curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3" "177.72.242.17"
172.31.24.3 - - [23/Jul/2015:00:21:21 +0000] "GET / HTTP/1.1" 200 11 "-" "curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3" "177.72.242.17"
172.31.24.3 - - [23/Jul/2015:00:21:22 +0000] "GET / HTTP/1.1" 200 11 "-" "curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3" "177.72.242.17"
172.31.24.3 - - [23/Jul/2015:00:21:22 +0000] "GET / HTTP/1.1" 200 11 "-" "curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3" "177.72.242.17"
172.31.24.3 - - [23/Jul/2015:00:21:22 +0000] "GET / HTTP/1.1" 200 11 "-" "curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3" "177.72.242.17"
```

The second log is in terse format. It includes information relevant only to enhanced health reporting. This log is output to a subfolder named healthd and rotates hourly. Old logs are deleted immediately after rotating out.

/var/log/nginx/healthd/application.log.2015-07-23-00

The following example shows a log in the machine-readable format.

```
1437609879.311"/"200"0.083"0.083"177.72.242.17
1437609879.874"/"200"0.347"0.347"177.72.242.17
```
The enhanced health log format includes the following information:

- The time of the request, in Unix time
- The path of the request
- The HTTP status code for the result
- The request time
- The upstream time
- The X-Forwarded-For HTTP header

For nginx proxies, times are printed in floating-point seconds, with three decimal places. For Apache, whole microseconds are used.

**Note**

If you see a warning similar to the following in a log file, where `DATE-TIME` is a date and time, and you are using a custom proxy, such as in a multi-container Docker environment, you must use an .ebextension to configure your environment so that healthd can read your log files:

```plaintext
```

You can start with the .ebextension in the **Multicontainer Docker sample.**

**/etc/nginx/conf.d/webapp_healthd.conf**

The following example shows the log configuration for nginx with the healthd log format highlighted.

```plaintext
upstream my_app {
    server unix:///var/run/puma/my_app.sock;
}

log_format healthd '
    "$msec"$uri"'
    'status"$request_time"$upstream_response_time"
    "$http_x_forwarded_for"';

server {
    listen 80;
    server_name _ localhost; # need to listen to localhost for worker tier

    if ($time_iso8601 ~ '^\d{4}-(\d{2})-(\d{2})T(\d{2})') {
        set $year $1;
        set $month $2;
        set $day $3;
        set $hour $4;
    }

    access_log   /var/log/nginx/access.log main;
    access_log   /var/log/nginx/healthd/application.log.$year-$month-$day-$hour healthd;

    location / {
        proxy_pass http://my_app; # match the name of upstream directive which is defined above
        proxy_set_header Host $host;
        proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
    }

    location /assets {
        alias /var/app/current/public/assets;
    }
```

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The following example shows the log configuration for Apache.

```
LogFormat "%{ts}t"%U"%s"%D"%D"%{X-Forwarded-For}i" healthd
CustomLog "|/usr/sbin/rotatelogs /var/log/httpd/healthd/application.log.%Y-%m-%d-%H 3600"
healthd
```

Generating logs for enhanced health reporting

To provide logs to the health agent, you must do the following:

- Output logs in the correct format, as shown in the previous section
- Output logs to `/var/log/nginx/healthd/
- Name logs using the following format: `application.log.$year-$month-$day-$hour`
- Rotate logs once per hour
- Do not truncate logs

Notifications and troubleshooting

This page lists example cause messages for common issues and links to more information. Cause messages appear in the environment overview (p. 749) page of the Elastic Beanstalk console and are recorded in events (p. 795) when health issues persist across several checks.

Deployments

Elastic Beanstalk monitors your environment for consistency following deployments. If a rolling deployment fails, the version of your application running on the instances in your environment may vary. This can occur if a deployment succeeds on one or more batches but fails prior to all batches completing.

**Incorrect application version found on 2 out of 5 instances. Expected version "v1" (deployment 1).**

**Incorrect application version on environment instances. Expected version "v1" (deployment 1).**

The expected application version is not running on some or all instances in an environment.

**Incorrect application version "v2" (deployment 2). Expected version "v1" (deployment 1).**

The application deployed to an instance differs from the expected version. If a deployment fails, the expected version is reset to the version from the most recent successful deployment. In the above example, the first deployment (version "v1") succeeded, but the second deployment (version "v2") failed. Any instances running "v2" are considered unhealthy.
To solve this issue, start another deployment. You can redeploy a previous version (p. 434) that you know works, or configure your environment to ignore health checks (p. 438) during deployment and redeploy the new version to force the deployment to complete.

You can also identify and terminate the instances that are running the wrong application version. Elastic Beanstalk will launch instances with the correct version to replace any instances that you terminate. Use the EB CLI health command (p. 954) to identify instances that are running the wrong application version.

**Application server**

15% of requests are erroring with HTTP 4xx

20% of the requests to the ELB are erroring with HTTP 4xx.

A high percentage of HTTP requests to an instance or environment are failing with 4xx errors.

A 400 series status code indicates that the user made a bad request, such as requesting a page that doesn't exist (404 File Not Found) or that the user doesn't have access to (403 Forbidden). A low number of 404s is not unusual but a large number could mean that there are internal or external links to unavailable pages. These issues can be resolved by fixing bad internal links and adding redirects for bad external links.

5% of the requests are failing with HTTP 5xx

3% of the requests to the ELB are failing with HTTP 5xx.

A high percentage of HTTP requests to an instance or environment are failing with 500 series status codes.

A 500 series status code indicates that the application server encountered an internal error. These issues indicate that there is an error in your application code and should be identified and fixed quickly.

95% of CPU is in use

On an instance, the health agent is reporting an extremely high percentage of CPU usage and sets the instance health to Warning or Degraded.

Scale your environment to take load off of instances.

**Worker instance**

20 messages waiting in the queue (25 seconds ago)

Requests are being added to your worker environment's queue faster than they can be processed. Scale your environment to increase capacity.

5 messages in Dead Letter Queue (15 seconds ago)

Worker requests are failing repeatedly and being added to the the section called "Dead-letter queues" (p. 478). Check the requests in the dead-letter queue to see why they are failing.

**Other resources**

4 active instances is below Auto Scaling group minimum size 5

The number of instances running in your environment is fewer than the minimum configured for the Auto Scaling group.

Auto Scaling group (groupname) notifications have been deleted or modified

The notifications configured for your Auto Scaling group have been modified outside of Elastic Beanstalk.
Manage alarms

You can create alarms for metrics that you are monitoring by using the Elastic Beanstalk console. Alarms help you monitor changes to your AWS Elastic Beanstalk environment so that you can easily identify and mitigate problems before they occur. For example, you can set an alarm that notifies you when CPU utilization in an environment exceeds a certain threshold, ensuring that you are notified before a potential problem occurs. For more information, see Using Elastic Beanstalk with Amazon CloudWatch (p. 809).

**Note**
Elastic Beanstalk uses CloudWatch for monitoring and alarms, meaning CloudWatch costs are applied to your AWS account for any alarms that you use.

For more information about monitoring specific metrics, see Basic health reporting (p. 752).

**To check the state of your alarms**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   - If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Alarms.

The page displays a list of existing alarms. If any alarms are in the alarm state, they are flagged with (warning).

4. To filter alarms, choose the drop-down menu, and then select a filter.
5. To edit or delete an alarm, choose (edit) or (delete), respectively.
To create an alarm

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Monitoring.
4. Locate the metric for which you want to create an alarm, and then choose 🔔 (alarm). The Add alarm page is displayed.
5. Enter details about the alarm:
   - **Name**: A name for this alarm.
   - **Description** (optional): A short description of what this alarm is.
   - **Period**: The time interval between readings.
   - **Threshold**: Describes the behavior and value that the metric must exceed in order to trigger an alarm.
• **Change state after**: The amount of time after a threshold has been exceeded that triggers a change in state of the alarm.

• **Notify**: The Amazon SNS topic that is notified when an alarm changes state.

• **Notify when state changes to**:
  - **OK**: The metric is within the defined threshold.
  - **Alarm**: The metric exceeded the defined threshold.
  - **Insufficient data**: The alarm has just started, the metric is not available, or not enough data is available for the metric to determine the alarm state.

6. Choose Add. The environment status changes to gray while the environment updates. You can view the alarm that you created by choosing Alarms in the navigation pane.

### Viewing an Elastic Beanstalk environment's change history

You can use the AWS Management Console to view a history of configuration changes that have been made to your Elastic Beanstalk environments. Elastic Beanstalk fetches your change history from events recorded in AWS CloudTrail and displays them in a list that you can easily navigate and filter.

The Change History panel displays the following information for changes made to your environments:

• The date and time when a change was made
• The IAM user that was responsible for a change made
• The source tool (either Elastic Beanstalk command line interface (EB CLI) or console) that was used to make the change
• The configuration parameter and new values that were set

Any sensitive data that is part of the change, such as the names of database users affected by the change, aren't displayed in the panel.

**To view change history**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Change history.
The Change History page shows a list of configuration changes that were made to your Elastic Beanstalk environments. You can page through the list by choosing < (previous) or > (next), or by choosing a specific page number. Under the **Configuration changes** column, select the arrow icon to toggle between expanding and collapsing the list of changes under the **Changes made** heading. Use
the search bar to filter your results from the change history list. You can enter any string to narrow down the list of changes that are displayed.

Note the following about filtering the displayed results:

• The search filter is not case sensitive.
• You can filter displayed changes based on information under the **Configuration changes** column, even when it is not visible due to being collapsed inside **Changes made**.
• You can only filter the results displayed. However, the filter remains in place even if you select to go to another page to display more results. Your filtered results also append to the result set of the next page.

The following examples demonstrate how the data shown on the earlier screen can be filtered:

• Enter *GettingStartedApp-env* in the search box to narrow down the results to only include the changes that were made to the environment named *GettingStartedApp-env*.
• Enter *example3* in the search box to narrow down the results to only include changes that were made by IAM users whose username contains the string *example3*.
• Enter *2020-10* in the search box to narrow down the results to only include changes that were made during the month of October 2020. Change the search value to *2020-10-16* to filter further the displayed results to only include changes that were made on the day of October 16, 2020.
• Enter *proxy:staticfiles* in the search box to narrow down the results to only include the changes that were made to the namespace named *aws:elasticbeanstalk:environment:proxy:staticfiles*. The rows that are displayed are the result of the filter. This is true even for results that are collapsed under **Changes made**.

## Viewing an Elastic Beanstalk environment's event stream

You can use the AWS Management Console to access events and notifications associated with your application.

**To view events**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Events**.
The Events page shows a list of all events that have been recorded for the environment. You can page through the list choosing < (previous), > (next), or page numbers. You can filter the type of events shown by using the Severity drop-down list.

The EB CLI (p. 931) and AWS CLI both provide commands for retrieving events. If you are managing your environment using the EB CLI, use `eb events` (p. 984) to print a list of events. This command also has a --follow option that continues to show new events until you press Ctrl+C to stop output.

To pull events using the AWS CLI, use the `describe-events` command and specify the environment by name or ID:

```bash
$ aws elasticbeanstalk describe-events --environment-id e-gbjzqccra3
{
    "Events": [
        {
            "ApplicationName": "elastic-beanstalk-example",
            "EnvironmentName": "elasticBeanstalkExa-env",
            "Severity": "INFO",
            "RequestId": "a4c7bfd6-2043-11e5-91e2-9114455c358a",
            "Message": "Environment update completed successfully."
        }
    ]
}
```
Listing and connecting to server instances

You can view a list of Amazon EC2 instances running your AWS Elastic Beanstalk application environment through the Elastic Beanstalk console. You can connect to the instances using any SSH client. You can connect to the instances running Windows using Remote Desktop.

Some notes about specific development environments:

- For more information about listing and connecting to server instances using the AWS Toolkit for Eclipse, see Listing and connecting to server instances (p. 141).
- For more information about listing and connecting to server instances using the AWS Toolkit for Visual Studio, see Listing and connecting to server instances (p. 225).

Important

Before you can access your Elastic Beanstalk–provisioned Amazon EC2 instances, you must create an Amazon EC2 key pair and configure your Elastic Beanstalk–provisioned Amazon EC2 instances to use the Amazon EC2 key pair. You can set up your Amazon EC2 key pairs using the AWS Management Console. For instructions on creating a key pair for Amazon EC2, see the Amazon EC2 Getting Started Guide. For more information on how to configure your Amazon EC2 instances to use an Amazon EC2 key pair, see EC2 key pair (p. 568).

By default, Elastic Beanstalk does not enable remote connections to EC2 instances in a Windows container except for those in legacy Windows containers. (Elastic Beanstalk configures EC2 instances in legacy Windows containers to use port 3389 for RDP connections.) You can enable remote connections to your EC2 instances running Windows by adding a rule to a security group that authorizes inbound traffic to the instances. We strongly recommend that you remove the rule when you end your remote connection. You can add the rule again the next time you need to log in remotely. For more information, see Adding a Rule for Inbound RDP Traffic to a Windows Instance and Connect to Your Windows Instance in the Amazon Elastic Compute Cloud User Guide for Microsoft Windows.

To view and connect to Amazon EC2 instances for an environment

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. In the navigation pane of the console, choose Load Balancers.
3. Load balancers created by Elastic Beanstalk have `awseb` in the name. Find the load balancer for your environment and click it.

4. Choose the **Instances** tab in the bottom pane of the console.
A list of the instances that the load balancer for your Elastic Beanstalk environment uses is displayed. Make a note of an instance ID that you want to connect to.

5. In the navigation pane of the Amazon EC2 console, choose **Instances**, and find your instance ID in the list.

6. Right-click the instance ID for the Amazon EC2 instance running in your environment's load balancer, and then select **Connect** from the context menu.

7. Make a note of the instance's public DNS address on the **Description** tab.

8. Connect to an instance running Linux by using the SSH client of your choice, and then type `ssh -i .ec2/mykeypair.pem ec2-user@<public-DNS-of-the-instance>`.

For more information on connecting to an Amazon EC2 Linux instance, see Getting Started with Amazon EC2 Linux Instances in the Amazon EC2 User Guide for Linux Instances.

If your Elastic Beanstalk environment uses the .NET on Windows Server platform (p. 177), see Getting Started with Amazon EC2 Windows Instances in the Amazon EC2 User Guide for Windows Instances.

**Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment**

The Amazon EC2 instances in your Elastic Beanstalk environment generate logs that you can view to troubleshoot issues with your application or configuration files. Logs created by the web server,
application server, Elastic Beanstalk platform scripts, and AWS CloudFormation are stored locally on individual instances. You can easily retrieve them by using the environment management console (p. 390) or the EB CLI. You can also configure your environment to stream logs to Amazon CloudWatch Logs in real time.

Tail logs are the last 100 lines of the most commonly used log files—Elastic Beanstalk operational logs and logs from the web server or application server. When you request tail logs in the environment management console or with `eb logs`, an instance in your environment concatenates the most recent log entries into a single text file and uploads it to Amazon S3.

Bundle logs are full logs for a wider range of log files, including logs from yum and cron and several logs from AWS CloudFormation. When you request bundle logs, an instance in your environment packages the full log files into a ZIP archive and uploads it to Amazon S3.

**Note**

Elastic Beanstalk Windows Server platforms do not support bundle logs.

To upload rotated logs to Amazon S3, the instances in your environment must have an instance profile (p. 21) with permission to write to your Elastic Beanstalk Amazon S3 bucket. These permissions are included in the default instance profile that Elastic Beanstalk prompts you to create when you launch an environment in the Elastic Beanstalk console for the first time.

**To retrieve instance logs**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Logs.
4. Choose Request Logs, and then choose the type of logs to retrieve. To get tail logs, choose Last 100 Lines. To get bundle logs, choose Full Logs.

5. When Elastic Beanstalk finishes retrieving your logs, choose Download.

Elastic Beanstalk stores tail and bundle logs in an Amazon S3 bucket, and generates a presigned Amazon S3 URL that you can use to access your logs. Elastic Beanstalk deletes the files from Amazon S3 after a duration of 15 minutes.

**Warning**

Anyone in possession of the presigned Amazon S3 URL can access the files before they are deleted. Make the URL available only to trusted parties.
Note
Your user policy must have the s3:DeleteObject permission. Elastic Beanstalk uses your user permissions to delete the logs from Amazon S3.

To persist logs, you can configure your environment to publish logs to Amazon S3 automatically after they are rotated. To enable log rotation to Amazon S3, follow the procedure in Configuring instance log viewing (p. 580). Instances in your environment will attempt to upload logs that have been rotated once per hour.

If your application generates logs in a location that isn’t part of the default configuration for your environment's platform, you can extend the default configuration by using configuration files (.ebextensions (p. 662)). You can add your application's log files to tail logs, bundle logs, or log rotation.

For real-time log streaming and long-term storage, configure your environment to stream logs to Amazon CloudWatch Logs (p. 804).

Sections
- Log location on Amazon EC2 instances (p. 801)
- Log location in Amazon S3 (p. 802)
- Log rotation settings on Linux (p. 802)
- Extending the default log task configuration (p. 802)
- Streaming log files to Amazon CloudWatch Logs (p. 804)

Log location on Amazon EC2 instances

Logs are stored in standard locations on the Amazon EC2 instances in your environment. Elastic Beanstalk generates the following logs.

Linux
- /var/log/eb-activity.log
- /var/log/eb-commandprocessor.log

Windows Server
- C:\Program Files\Amazon\ElasticBeanstalk\logs\C:\cfn\logs\cfn-init.log

These logs contain messages about deployment activities, including messages related to configuration files (.ebextensions (p. 662)).

Each application and web server stores logs in its own folder:

- Apache – /var/log/httpd/
- IIS – C:\inetpub\wwwroot\C:\Node.js – /var/log/nodejs/
- nginx – /var/log/nginx/
- Passenger – /var/app/support/logs/
- Puma – /var/log/puma/
- Python – /opt/python/log/
- Tomcat – /var/log/tomcat8/
Log location in Amazon S3

When you request tail or bundle logs from your environment, or when instances upload rotated logs, they're stored in your Elastic Beanstalk bucket in Amazon S3. Elastic Beanstalk creates a bucket named elasticbeanstalk-region-account-id for each AWS Region in which you create environments. Within this bucket, logs are stored under the path resources/environments/logs/logtype/environment-id/instance-id.

For example, logs from instance i-0a1fd158, in Elastic Beanstalk environment e-mpcwnwheky in AWS Region us-west-2 in account 123456789012, are stored in the following locations:

- **Tail Logs** –
  s3://elasticbeanstalk-us-west-2-123456789012/resources/environments/logs/tail/e-mpcwnwheky/i-0a1fd158

- **Bundle Logs** –
  s3://elasticbeanstalk-us-west-2-123456789012/resources/environments/logs/bundle/e-mpcwnwheky/i-0a1fd158

- **Rotated Logs** –
  s3://elasticbeanstalk-us-west-2-123456789012/resources/environments/logs/publish/e-mpcwnwheky/i-0a1fd158

**Note**
You can find your environment ID in the environment management console.

Elastic Beanstalk deletes tail and bundle logs from Amazon S3 automatically 15 minutes after they are created. Rotated logs persist until you delete them or move them to S3 Glacier.

Log rotation settings on Linux

On Linux platforms, Elastic Beanstalk uses logrotate to rotate logs periodically. If configured, after a log is rotated locally, the log rotation task picks it up and uploads it to Amazon S3. Logs that are rotated locally don't appear in tail or bundle logs by default.

You can find Elastic Beanstalk configuration files for logrotate in /etc/logrotate.elasticbeanstalk.hourly/. These rotation settings are specific to the platform, and might change in future versions of the platform. For more information about the available settings and example configurations, run man logrotate.

The configuration files are invoked by cron jobs in /etc/cron.hourly/. For more information about cron, run man cron.

Extending the default log task configuration

Elastic Beanstalk uses files in subfolders of /opt/elasticbeanstalk/tasks (Linux) or C:\Program Files\Amazon\ElasticBeanstalk\config (Windows Server) on the Amazon EC2 instance to configure tasks for tail logs, bundle logs, and log rotation.

**On Linux:**

- **Tail Logs** –
  /opt/elasticbeanstalk/tasks/taillogs.d/

- **Bundle Logs** –
Extending the default log task configuration

- **Rotated Logs**

  /opt/elasticbeanstalk/tasks/bundlelogs.d/

- **Tail Logs**

  /opt/elasticbeanstalk/tasks/publishlogs.d/

**On Windows Server:**

- **Tail Logs**

  C:\Program Files\Amazon\ElasticBeanstalk\config\taillogs.d/

- **Rotated Logs**

  C:\Program Files\Amazon\ElasticBeanstalk\config\publogs.d/

For example, the `eb-activity.conf` file on Linux adds two log files to the tail logs task.

```
/opt/elasticbeanstalk/tasks/taillogs.d/eb-activity.conf
```

```
/var/log/eb-commandprocessor.log
/var/log/eb-activity.log
```

You can use environment configuration files (.ebextensions (p. 662)) to add your own .conf files to these folders. A .conf file lists log files specific to your application, which Elastic Beanstalk adds to the log file tasks.

Use the `files` (p. 669) section to add configuration files to the tasks that you want to modify. For example, the following configuration text adds a log configuration file to each instance in your environment. This log configuration file, `cloud-init.conf`, adds `/var/log/cloud-init.log` to tail logs.

```
files:
  "/opt/elasticbeanstalk/tasks/taillogs.d/cloud-init.conf" :
  mode: "000755"
  owner: root
  group: root
  content: |
    /var/log/cloud-init.log
```

Add this text to a file with the .config file name extension to your source bundle under a folder named .ebextensions.

```
~/workspace/my-app
|-- .ebextensions
    |-- tail-logs.config
    |-- index.php
    `-- styles.css
```

On Linux platforms, you can also use wildcard characters in log task configurations. This configuration file adds all files with the .log file name extension from the log folder in the application root to bundle logs.

```
files:
  "/opt/elasticbeanstalk/tasks/bundlelogs.d/applogs.conf" :
  mode: "000755"
  owner: root
```
Log task configurations don't support wildcard characters on Windows platforms.

**Note**
To help familiarize yourself with log customization procedures, you can deploy a sample application using the EB CLI (p. 931). For this, the EB CLI creates a local application directory that contains an `.ebextensions` subdirectory with a sample configuration. You can also use the sample application's log files to explore the log retrieval feature described in this topic. For more information about how to create a sample application with the EB CLI, see EB CLI basics (p. 943).

For more information about using configuration files, see Advanced environment customization with configuration files (.ebextensions) (p. 662).

Much like extending tail logs and bundle logs, you can extend log rotation using a configuration file. Whenever Elastic Beanstalk rotates its own logs and uploads them to Amazon S3, it also rotates and uploads your additional logs. Log rotation extension behaves differently depending on the platform's operating system. The following sections describe the two cases.

**Extending log rotation on Linux**

As explained in Log rotation settings on Linux (p. 802), Elastic Beanstalk uses `logrotate` to rotate logs on Linux platforms. When you configure your application's log files for log rotation, the application doesn't need to create copies of log files. Elastic Beanstalk configures `logrotate` to create a copy of your application's log files for each rotation. Therefore, the application must keep log files unlocked when it isn't actively writing to them.

**Extending log rotation on Windows server**

On Windows Server, when you configure your application's log files for log rotation, the application must rotate the log files periodically. Elastic Beanstalk looks for files with names starting with the pattern you configured, and picks them up for uploading to Amazon S3. In addition, periods in the file name are ignored, and Elastic Beanstalk considers the name up to the period to be the base log file name.

Elastic Beanstalk uploads all versions of a base log file except for the newest one, because it considers that one to be the active application log file, which can potentially be locked. Your application can, therefore, keep the active log file locked between rotations.

For example, your application writes to a log file named `my_log.log`, and you specify this name in your `.conf` file. The application periodically rotates the file. During the Elastic Beanstalk rotation cycle, it finds the following files in the log file's folder: `my_log.log`, `my_log.0800.log`, `my_log.0830.log`. Elastic Beanstalk considers all of them to be versions of the base name `my_log`. The file `my_log.log` has the latest modification time, so Elastic Beanstalk uploads only the other two files, `my_log.0800.log` and `my_log.0830.log`.

**Streaming log files to Amazon CloudWatch Logs**

You can configure your environment to stream logs to Amazon CloudWatch Logs in the Elastic Beanstalk console or by using configuration options (p. 595). With CloudWatch Logs, each instance in your environment streams logs to log groups that you can configure to be retained for weeks or years, even after your environment is terminated.

The set of logs streamed varies per environment, but always includes `eb-activity.log` and access logs from the nginx or Apache proxy server that runs in front of your application.
You can configure log streaming in the Elastic Beanstalk console either during environment creation (p. 408) or for an existing environment (p. 580). In the following example, logs are saved for up to seven days, even when the environment is terminated.

![Instance log streaming to CloudWatch Logs](image)

The following configuration file (p. 662) enables log streaming with 180 days retention, even if the environment is terminated.

**Example .ebextensions/log-streaming.config**

```
option_settings:
  aws:elasticbeanstalk:cloudwatch:logs:
    StreamLogs: true
    DeleteOnTerminate: false
    RetentionInDays: 180
```
Using Elastic Beanstalk with other AWS services

To implement your application’s environments, Elastic Beanstalk manages resources of other AWS services or uses their functionality. In addition, Elastic Beanstalk integrates with AWS services that it doesn’t use directly as part of your environments. The topics in this section describe many ways you can use these additional services with your Elastic Beanstalk application.

Topics
- Architectural overview (p. 806)
- Using Elastic Beanstalk with Amazon CloudFront (p. 807)
- Logging Elastic Beanstalk API calls with AWS CloudTrail (p. 808)
- Using Elastic Beanstalk with Amazon CloudWatch (p. 809)
- Using Elastic Beanstalk with Amazon CloudWatch Logs (p. 810)
- Using Elastic Beanstalk with Amazon EventBridge (p. 820)
- Finding and tracking Elastic Beanstalk resources with AWS Config (p. 826)
- Using Elastic Beanstalk with Amazon DynamoDB (p. 830)
- Using Elastic Beanstalk with Amazon ElastiCache (p. 831)
- Using Elastic Beanstalk with Amazon Elastic File System (p. 832)
- Using Elastic Beanstalk with AWS Identity and Access Management (p. 833)
- Using Elastic Beanstalk with Amazon RDS (p. 899)
- Using Elastic Beanstalk with Amazon S3 (p. 910)
- Using Elastic Beanstalk with Amazon VPC (p. 913)

Architectural overview

The following diagram illustrates an example architecture of Elastic Beanstalk across multiple Availability Zones working with other AWS products such as Amazon CloudFront, Amazon Simple Storage Service (Amazon S3), and Amazon Relational Database Service (Amazon RDS).
To plan for fault-tolerance, it is advisable to have N+1 Amazon EC2 instances and spread your instances across multiple Availability Zones. In the unlikely case that one Availability Zone goes down, you will still have your other Amazon EC2 instances running in another Availability Zone. You can adjust Amazon EC2 Auto Scaling to allow for a minimum number of instances as well as multiple Availability Zones. For instructions on how to do this, see Auto Scaling group for your Elastic Beanstalk environment (p. 497).

For more information about building fault-tolerant applications, go to Building Fault-Tolerant Applications on AWS.

The following sections discuss in more detail integration with Amazon CloudFront, Amazon CloudWatch, Amazon DynamoDB Amazon ElastiCache, Amazon RDS, Amazon Route 53, Amazon Simple Storage Service, Amazon VPC , and IAM.

### Using Elastic Beanstalk with Amazon CloudFront

Amazon CloudFront is a web service that speeds up distribution of your static and dynamic web content, for example, .html, .css, .php, image, and media files, to end users. CloudFront delivers your content through a worldwide network of edge locations. When an end user requests content that you're serving with CloudFront, the user is routed to the edge location that provides the lowest latency, so content is delivered with the best possible performance. If the content is already in that edge location, CloudFront delivers it immediately. If the content is not currently in that edge location, CloudFront retrieves it from an Amazon S3 bucket or an HTTP server (for example, a web server) that you have identified as the source for the definitive version of your content.

After you have created and deployed your Elastic Beanstalk application you can sign up for CloudFront and start using CloudFront to distribute your content. Learn more about CloudFront from the Amazon CloudFront Developer Guide.
Logging Elastic Beanstalk API calls with AWS CloudTrail

Elastic Beanstalk is integrated with AWS CloudTrail, a service that provides a record of actions taken by a user, role, or an AWS service in Elastic Beanstalk. CloudTrail captures all API calls for Elastic Beanstalk as events, including calls from the Elastic Beanstalk console, from the EB CLI, and from your code to the Elastic Beanstalk APIs. If you create a trail, you can enable continuous delivery of CloudTrail events to an Amazon S3 bucket, including events for Elastic Beanstalk. If you don’t configure a trail, you can still view the most recent events in the CloudTrail console in Event history. Using the information collected by CloudTrail, you can determine the request that was made to Elastic Beanstalk, the IP address from which the request was made, who made the request, when it was made, and additional details.

To learn more about CloudTrail, see the AWS CloudTrail User Guide.

Elastic Beanstalk information in CloudTrail

CloudTrail is enabled on your AWS account when you create the account. When activity occurs in Elastic Beanstalk, that activity is recorded in a CloudTrail event along with other AWS service events in Event history. You can view, search, and download recent events in your AWS account. For more information, see Viewing Events with CloudTrail Event History.

For an ongoing record of events in your AWS account, including events for Elastic Beanstalk, create a trail. A trail enables CloudTrail to deliver log files to an Amazon S3 bucket. By default, when you create a trail in the console, the trail applies to all regions. The trail logs events from all regions in the AWS partition and delivers the log files to the Amazon S3 bucket that you specify. Additionally, you can configure other AWS services to further analyze and act upon the event data collected in CloudTrail logs. For more information, see:

- Overview for Creating a Trail
- CloudTrail Supported Services and Integrations
- Configuring Amazon SNS Notifications for CloudTrail
- Receiving CloudTrail Log Files from Multiple Regions and Receiving CloudTrail Log Files from Multiple Accounts

All Elastic Beanstalk actions are logged by CloudTrail and are documented in the AWS Elastic Beanstalk API Reference. For example, calls to the DescribeApplications, UpdateEnvironment, and ListTagsForResource actions generate entries in the CloudTrail log files.

Every event or log entry contains information about who generated the request. The identity information helps you determine the following:

- Whether the request was made with root or IAM user credentials.
- Whether the request was made with temporary security credentials for a role or federated user.
- Whether the request was made by another AWS service.

For more information, see the CloudTrail userIdentity Element.

Understanding Elastic Beanstalk log file entries

A trail is a configuration that enables delivery of events as log files to an Amazon S3 bucket that you specify. CloudTrail log files contain one or more log entries. An event represents a single request from
any source and includes information about the requested action, the date and time of the action, request parameters, and so on. CloudTrail log files are not an ordered stack trace of the public API calls, so they do not appear in any specific order.

The following example shows a CloudTrail log entry that demonstrates the UpdateEnvironment action called by an IAM user named intern, for the sample-env environment in the sample-app application.

```
{
    "Records": [{
        "eventVersion": "1.05",
        "userIdentity": {
            "type": "IAMUser",
            "principalId": "AIXDAYQEXAMPLEULMLYNGL",
            "arn": "arn:aws:iam::123456789012:user/intern",
            "accountId": "123456789012",
            "accessKeyId": "ASXIAGXEXAMPLEQULKNXV",
            "username": "intern",
            "sessionContext": {
                "attributes": {
                    "mfaAuthenticated": "false",
                    "creationDate": "2016-04-22T00:23:24Z"
                }
            },
            "invokedBy": "signin.amazonaws.com"
        },
        "eventTime": "2016-04-22T00:24:14Z",
        "eventSource": "elasticbeanstalk.amazonaws.com",
        "eventName": "UpdateEnvironment",
        "awsRegion": "us-west-2",
        "sourceIPAddress": "255.255.255.54",
        "userAgent": "signin.amazonaws.com",
        "requestParameters": {
            "applicationName": "sample-app",
            "environmentName": "sample-env",
            "optionSettings": []
        },
        "responseElements": null,
        "requestID": "84ae9ecf-0280-17ce-8612-705c7b132321",
        "eventID": "e48b6a08-c6be-4a22-99e1-c53119cbbf18",
        "eventType": "AwsApiCall",
        "recipientAccountId": "123456789012"
    }
}
```

Using Elastic Beanstalk with Amazon CloudWatch

Amazon CloudWatch enables you to monitor, manage, and publish various metrics, as well as configure alarm actions based on data from metrics. Amazon CloudWatch monitoring enables you to collect, analyze, and view system and application metrics so that you can make operational and business decisions more quickly and with greater confidence.

You can use Amazon CloudWatch to collect metrics about your Amazon Web Services (AWS) resources—such as the performance of your Amazon EC2 instances. You can also publish your own metrics directly to Amazon CloudWatch. Amazon CloudWatch alarms help you implement decisions more easily by enabling you to send notifications or automatically make changes to the resources you are monitoring, based on rules that you define. For example, you can create alarms that initiate Amazon EC2 Auto Scaling and Amazon Simple Notification Service (Amazon SNS) actions on your behalf.

Elastic Beanstalk automatically uses Amazon CloudWatch to help you monitor your application and environment status. You can navigate to the Amazon CloudWatch console to see your dashboard and get
an overview of all of your resources as well as your alarms. You can also choose to view more metrics or add custom metrics.

For more information about Amazon CloudWatch, go to the Amazon CloudWatch Developer Guide. For an example of how to use Amazon CloudWatch with Elastic Beanstalk, see the section called “Example: Using custom amazon CloudWatch metrics” (p. 674).

Using Elastic Beanstalk with Amazon CloudWatch Logs

With CloudWatch Logs, you can monitor and archive your Elastic Beanstalk application, system, and custom log files from Amazon EC2 instances of your environments. You can also configure alarms that make it easier for you to react to specific log stream events that your metric filters extract. The CloudWatch Logs agent installed on each Amazon EC2 instance in your environment publishes metric data points to the CloudWatch service for each log group you configure. Each log group applies its own filter patterns to determine what log stream events to send to CloudWatch as data points. Log streams that belong to the same log group share the same retention, monitoring, and access control settings. You can configure Elastic Beanstalk to automatically stream logs to the CloudWatch service, as described in Streaming instance logs to CloudWatch Logs (p. 816). For more information about CloudWatch Logs, including terminology and concepts, see the Amazon CloudWatch Logs User Guide.

In addition to instance logs, if you enable enhanced health (p. 755) for your environment, you can configure the environment to stream health information to CloudWatch Logs. See Streaming Elastic Beanstalk environment health information to Amazon CloudWatch Logs (p. 818).

The following figure shows the Monitoring page and graphs for an environment that is configured with CloudWatch Logs integration. The example metrics in this environment are named CWLHttp4xx and CWLHttp5xx. One of the graphs shows that the CWLHttp4xx metric has triggered an alarm based on conditions specified in the configuration files.
The following figure shows the Alarms page and graphs for the example alarms named AWSEBCWLHttp4xxPercentAlarm and AWSEBCWLHttp5xxCountAlarm that correspond to the CWLHttp4xx and CWLHttp5xx metrics, respectively.
Prerequisites to instance log streaming to CloudWatch Logs

To enable streaming of logs from your environment's Amazon EC2 instances to CloudWatch Logs, you must meet the following conditions.

- **Platform** – Because this feature is only available in platform versions released on or after this release, if you are using an earlier platform version, update your environment to a current one.
- If you don’t have the `AWSElasticBeanstalkWebTier` or `AWSElasticBeanstalkWorkerTier` Elastic Beanstalk managed policy in your Elastic Beanstalk instance profile (p. 21), you must add the following to your profile to enable this feature.

### Topics
- Prerequisites to instance log streaming to CloudWatch Logs (p. 812)
- How Elastic Beanstalk sets up CloudWatch Logs (p. 813)
- Streaming instance logs to CloudWatch Logs (p. 816)
- Troubleshooting CloudWatch Logs integration (p. 818)
- Streaming Elastic Beanstalk environment health information to Amazon CloudWatch Logs (p. 818)
How Elastic Beanstalk sets up CloudWatch Logs

Elastic Beanstalk installs a CloudWatch log agent with the default configuration settings on each instance it creates. Learn more in the CloudWatch Logs Agent Reference.

When you enable instance log streaming to CloudWatch Logs, Elastic Beanstalk sends log files from your environment’s instances to CloudWatch Logs. Different platforms stream different logs. The following table lists the logs, by platform.

<table>
<thead>
<tr>
<th>Platform</th>
<th>Logs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Docker</td>
<td>• /var/log/eb-engine.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/eb-hooks.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/docker.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/docker-events.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/eb-docker/containers/eb-current-app/stdouterr.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td>Go</td>
<td>• /var/log/eb-engine.log</td>
</tr>
<tr>
<td>Corretto</td>
<td>• /var/log/eb-hooks.log</td>
</tr>
<tr>
<td>.NET Core on Linux</td>
<td>• /var/log/web.stdout.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td>Node.js</td>
<td>• /var/log/eb-engine.log</td>
</tr>
<tr>
<td>Python</td>
<td>• /var/log/eb-hooks.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/web.stdout.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/access_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/error_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td>Tomcat</td>
<td>• /var/log/eb-engine.log</td>
</tr>
<tr>
<td>PHP</td>
<td>• /var/log/eb-hooks.log</td>
</tr>
</tbody>
</table>
### How Elastic Beanstalk sets up CloudWatch Logs

The following table lists the log files streamed from instances on platform branches based on Amazon Linux AMI (preceding Amazon Linux 2), by platform.

<table>
<thead>
<tr>
<th>Platform</th>
<th>Logs</th>
</tr>
</thead>
<tbody>
<tr>
<td>Docker</td>
<td>• /var/log/eb-activity.log&lt;br&gt;• /var/log/nginx/error.log&lt;br&gt;• /var/log/docker-events.log&lt;br&gt;• /var/log/docker&lt;br&gt;• /var/log/nginx/access.log&lt;br&gt;• /var/log/eb-docker/containers/eb-current-app/stdouterr.log</td>
</tr>
<tr>
<td>Multicontainer Docker(generic)</td>
<td>• /var/log/eb-activity.log&lt;br&gt;• /var/log/ecs/ecs-init.log&lt;br&gt;• /var/log/eb-ecs-mgr.log&lt;br&gt;• /var/log/ecs/ecs-agent.log&lt;br&gt;• /var/log/docker-events.log</td>
</tr>
<tr>
<td>Glassfish (Preconfigured Docker)</td>
<td>• /var/log/eb-activity.log&lt;br&gt;• /var/log/nginx/error.log&lt;br&gt;• /var/log/docker-events.log&lt;br&gt;• /var/log/docker&lt;br&gt;• /var/log/nginx/access.log</td>
</tr>
<tr>
<td>Go (Preconfigured Docker)</td>
<td>• /var/log/eb-activity.log&lt;br&gt;• /var/log/nginx/error.log&lt;br&gt;• /var/log/docker-events.log&lt;br&gt;• /var/log/docker&lt;br&gt;• /var/log/nginx/access.log</td>
</tr>
<tr>
<td>Platform</td>
<td>Logs</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-------------------------------------------</td>
</tr>
<tr>
<td>Python (Preconfigured Docker)</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/docker-events.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/docker</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td>Go</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td>Java SE</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/web-1.error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/web-1.log</td>
</tr>
<tr>
<td>Tomcat</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/error_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/access_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access_log</td>
</tr>
<tr>
<td>Node.js</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nodejs/nodejs.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/access.log</td>
</tr>
<tr>
<td>PHP</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/error_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/access_log</td>
</tr>
<tr>
<td>Python</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/error_log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/httpd/access_log</td>
</tr>
<tr>
<td></td>
<td>• /opt/python/log/supervisord.log</td>
</tr>
<tr>
<td>Ruby (Puma)</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/error.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/puma/puma.log</td>
</tr>
<tr>
<td></td>
<td>• /var/log/nginx/access.log</td>
</tr>
<tr>
<td>Ruby (Passenger)</td>
<td>• /var/log/eb-activity.log</td>
</tr>
<tr>
<td></td>
<td>• /var/app/support/logs/passenger.log</td>
</tr>
<tr>
<td></td>
<td>• /var/app/support/logs/access.log</td>
</tr>
<tr>
<td></td>
<td>• /var/app/support/logs/error.log</td>
</tr>
</tbody>
</table>
Elastic Beanstalk configures log groups in CloudWatch Logs for the various log files that it streams. To retrieve specific log files from CloudWatch Logs, you have to know the name of the corresponding log group. The log group naming scheme depends on the platform’s operating system.

For Linux platforms, prefix the on-instance log file location with `/aws/elasticbeanstalk/environment_name` to get the log group name. For example, to retrieve the file `/var/log/nginx/error.log`, specify the log group `/aws/elasticbeanstalk/environment_name/var/log/nginx/error.log`.

For Windows platforms, see the following table for the log group corresponding to each log file.

<table>
<thead>
<tr>
<th>On-instance log file</th>
<th>Log group</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>C:\Program Files\Amazon\ElasticBeanstalk\logs\AWSDeployment.log</code></td>
<td><code>/aws/elasticbeanstalk/&lt;environment-name&gt;/EBDeploy-Log</code></td>
</tr>
<tr>
<td><code>C:\Program Files\Amazon\ElasticBeanstalk\logs\Hooks.log</code></td>
<td><code>/aws/elasticbeanstalk/&lt;environment-name&gt;/EBHooks-Log</code></td>
</tr>
<tr>
<td><code>C:\inetpub\logs\LogFiles (the entire directory)</code></td>
<td><code>/aws/elasticbeanstalk/&lt;environment-name&gt;/IIS-Log</code></td>
</tr>
</tbody>
</table>

### Streaming instance logs to CloudWatch Logs

You can enable instance log streaming to CloudWatch Logs using the Elastic Beanstalk console, the EB CLI, or configuration options.

Before you enable it, set up IAM permissions to use with the CloudWatch Logs agent. You can attach the following custom policy to the instance profile (p. 21) that you assign to your environment.

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Effect": "Allow",
         "Resource": ["*"]
      }
   ]
}
```

### Instance log streaming using the Elastic Beanstalk console

**To stream instance logs to CloudWatch Logs**

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
Note

If you have many environments, use the search bar to filter the environment list.

3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. Under Instance log streaming to CloudWatch Logs:
   - Enable Log streaming.
   - Set Retention to the number of days to save the logs.
   - Select the Lifecycle setting that determines whether the logs are saved after the environment is terminated.
6. Choose Apply.

After you enable log streaming, you can return to the Software configuration category or page and find the Log Groups link. Click this link to see your logs in the CloudWatch console.

Instance log streaming using the EB CLI

To enable instance log streaming to CloudWatch Logs using the EB CLI, use the `eb logs` command.

```
$ eb logs --cloudwatch-logs enable
```

You can also use `eb logs` to retrieve logs from CloudWatch Logs. You can retrieve all the environment's instance logs, or use the command's many options to specify subsets of logs to retrieve. For example, the following command retrieves the complete set of instance logs for your environment, and saves them to a directory under `.elasticbeanstalk/logs`.

```
$ eb logs --all
```

In particular, the `--log-group` option enables you to retrieve instance logs of a specific log group, corresponding to a specific on-instance log file. To do that, you need to know the name of the log group that corresponds to the log file you want to retrieve. You can find this information in How Elastic Beanstalk sets up CloudWatch Logs (p. 813).

Instance log streaming using configuration files

When you create or update an environment, you can use a configuration file to set up and configure instance log streaming to CloudWatch Logs. The following example configuration file enables default instance log streaming. Elastic Beanstalk streams the default set of log files for your environment's platform. To use the example, copy the text into a file with the `.config` extension in the `.ebextensions` directory at the top level of your application source bundle.

```
option_settings:
  - namespace: aws:elasticbeanstalk:cloudwatch:logs
    option_name: StreamLogs
    value: true
```

Custom log file streaming

The Elastic Beanstalk integration with CloudWatch Logs doesn't directly support the streaming of custom log files that your application generates. To stream custom logs, use a configuration file to directly install the CloudWatch Logs agent and to configure the files to be pushed. For an example configuration file, see `logs-streamtocloudwatch-linux.config`.
Troubleshooting CloudWatch Logs integration

If you can't find some of the environment's instance logs you expect in CloudWatch Logs, you can investigate the following common issues:

- Your IAM role lacks the required IAM permissions.
- You launched your environment in an AWS Region that doesn't support CloudWatch Logs.
- One of your custom log files doesn't exist in the path you specified.

Streaming Elastic Beanstalk environment health information to Amazon CloudWatch Logs

If you enable enhanced health (p. 755) reporting for your environment, you can configure the environment to stream health information to CloudWatch Logs. This streaming is independent from Amazon EC2 instance log streaming. This topic describes environment health information streaming. For information about instance log streaming, see Using Elastic Beanstalk with Amazon CloudWatch Logs (p. 810).

When you configure environment health streaming, Elastic Beanstalk creates a CloudWatch Logs log group for environment health. The log group's name is /aws/elasticbeanstalk/environment-name/environment-health.log. Within this log group, Elastic Beanstalk creates log streams named YYYY-MM-DD#<hash-suffix> (there might be more than one log stream per date).

When the environment's health status changes, Elastic Beanstalk adds a record to the health log stream. The record represents the health status transition—the new status and a description of the cause of change. For example, an environment's status might change to Severe because the load balancer is failing. For a description of enhanced health statuses, see Health colors and statuses (p. 771).

Prerequisites to environment health streaming to CloudWatch Logs

To enable environment health streaming to CloudWatch Logs, you must meet the following conditions:

- **Platform** – You must be using a platform version that supports enhanced health reporting.
- **Permissions** – You must grant certain logging-related permissions to Elastic Beanstalk so that it can act on your behalf to stream health information for your environment. If your environment isn't using a service role that Elastic Beanstalk created for it, aws-elasticbeanstalk-service-role, or your account's service-linked role, AWSServiceRoleForElasticBeanstalk, be sure to add the following permissions to your custom service role.

```json
{
   "Effect": "Allow",
   "Action": [
      "logs:DescribeLogStreams",
      "logs:CreateLogStream",
      "logs:PutLogEvents"
   ],
   "Resource": "arn:aws:logs::*:*:log-group:/aws/elasticbeanstalk/\*:log-stream:*"
}
```
Streaming environment health logs to CloudWatch Logs

You can enable environment health streaming to CloudWatch Logs using the Elastic Beanstalk console, the EB CLI, or configuration options.

Environment health log streaming using the Elastic Beanstalk console

To stream environment health logs to CloudWatch Logs

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Monitoring configuration category, choose Edit.
5. Under Health reporting, make sure that the reporting System is set to Enhanced.
6. Under Health event streaming to CloudWatch Logs
   
   • Enable Log streaming.
   • Set Retention to the number of days to save the logs.
   • Select the Lifecycle setting that determines whether the logs are saved after the environment is terminated.
7. Choose Apply.

After you enable log streaming, you can return to the Monitoring configuration category or page and find the Log Group link. Click this link to see your environment health logs in the CloudWatch console.

Environment health log streaming using the EB CLI

To enable environment health log streaming to CloudWatch Logs using the EB CLI, use the eb logs (p. 993) command.

$ eb logs --cloudwatch-logs enable --cloudwatch-log-source environment-health

You can also use eb logs to retrieve logs from CloudWatch Logs. For example, the following command retrieves all the health logs for your environment, and saves them to a directory under .elasticbeanstalk/logs.

$ eb logs --all --cloudwatch-log-source environment-health

Environment health log streaming using configuration files

When you create or update an environment, you can use a configuration file to set up and configure environment health log streaming to CloudWatch Logs. To use the example below, copy the text into a file with the .config extension in the .ebextensions directory at the top level of your application source bundle. The example configures Elastic Beanstalk to enable environment health log streaming, keep the logs after terminating the environment, and save them for 30 days.

Example Health streaming configuration file

```plaintext
# Sets up Elastic Beanstalk to stream environment health information
```
Using Elastic Beanstalk with Amazon EventBridge

Using Amazon EventBridge, you can set up event-driven rules that monitor your Elastic Beanstalk resources and initiate target actions that use other AWS services. For example, you can set a rule for sending out email notifications by signaling an Amazon SNS topic whenever the health of a production environment changes to a Warning status. Or, you can set a Lambda function to pass a notification to Slack whenever the health of your environment changes to a Degraded or Severe status.

You can create rules in Amazon EventBridge to act on any of the following Elastic Beanstalk events:

- **State changes for environment operations (including create, update, and terminate operations).** The event specifies if the state change has started, succeeded, or failed.
- **State changes for other resources.** Besides environments, other resources that are monitored include load balancers, auto scaling groups, and instances.
- **Health transition for environments.** The event states where the environment health has transitioned from one health status to another one.
- **State change for managed updates.** The event specifies if the state change has started, succeeded, or failed.

To capture specific Elastic Beanstalk events that you're interested in, define event-specific patterns that EventBridge can use to detect the events. Event patterns have the same structure as the events they match. The pattern quotes the fields that you want to match and provides the values that you're looking for. Events are emitted on a best effort basis. They're delivered from Elastic Beanstalk to EventBridge in near real-time under normal operational circumstances. However, situations can arise that may delay or prevent delivery of an event.

For a list of fields that are contained in Elastic Beanstalk events and their possible string values, see [Elastic Beanstalk event field mapping (p. 824)](https://docs.aws.amazon.com/elasticbeanstalk/latest/dg/configure-monitoring.html). For information about how EventBridge rules work with event patterns, see [Events and Event Patterns in EventBridge](https://docs.aws.amazon.com/eventbridge/latest/userguide/what-is-eventbridge-events.html).

### Monitor an Elastic Beanstalk resource with EventBridge

With EventBridge, you can create rules that define actions to take when Elastic Beanstalk emits events for its resources. For example, you can create a rule that sends you an email message whenever the status of an environment changes.

---

```yaml
option_settings:
  aws:elasticbeanstalk:cloudwatch:logs:health:
    HealthStreamingEnabled: true
    # DeleteOnTerminate: Delete the log group when the environment is terminated. Default is false. If false, the health data is kept RetentionInDays days.
    DeleteOnTerminate: false
    # RetentionInDays: The number of days to keep the archived health data before it expires, if DeleteOnTerminate isn't set. Default is 7 days.
    RetentionInDays: 30
```

The EventBridge console has a **Pre-defined pattern** option for building Elastic Beanstalk event patterns. If you select this option in the EventBridge console when you create a rule, you can build an Elastic Beanstalk event pattern quickly. You only need to select the event fields and values. As you make selections, the console builds and displays the event pattern. Alternatively, you can manually edit the event pattern that you build and can save it as a custom pattern. The console also displays a detailed **Sample Event** that you can copy and paste to the event pattern that you’re building.

If you prefer to type or copy and paste an event pattern into the EventBridge console, you can select to use the **Custom pattern** option in the console. By doing this, you don’t need to go through the steps of selecting fields and values described earlier. This topic offers examples of both event-matching patterns (p. 822) and Elastic Beanstalk events (p. 824) that you can use.

**To create a rule for a resource event**

1. Log in to AWS using an account that has permissions to use EventBridge and Elastic Beanstalk.
2. Open the Amazon EventBridge console at https://console.aws.amazon.com/events/.
3. Choose **Create rule**.
4. Enter a **Name** for the rule, and, optionally, a description.
5. Under **Define pattern** choose **Event pattern**.
6. Under **Event matching pattern**, choose **Pre-defined pattern by service**.
   **Note**
   If you already have text for an event pattern and don't need the EventBridge console to build it for you, you can select **Customer pattern**. You can then either manually enter or copy and paste text into the **Event Pattern** box. Select **Save** and then skip to Step 12.
7. Select AWS for **Service provider**.
8. For **Service name** select Elastic Beanstalk.
9. For **Event type** select **Status Change**.
10. This step covers how you can work with the **detail type**, **status**, and **severity** event fields for Elastic Beanstalk. As you choose these fields and the values you want to match, the console builds and displays the event pattern. Your choices also determine how the console displays the subsequent event fields, based on the hierarchy of the fields and the grouping of their values. For more information, see the Elastic Beanstalk event field mapping (p. 824) table.

   - If you select **only one** specific value for a given field, the next field in the hierarchy is displayed in the console. You can choose one or more values with the displayed field. For example, if you select the radio button for **Specific detail types**, then the **detail types** drop-down list is displayed. If you select only one value from this list, options for you to work with the next field are displayed in the console. In this example, it's the **status** field that follows. For this field, you can choose either **Any status** or **Specific status(es)**.
   - If you choose **more than one** value for a given field, or if you select the Any radio button for that field (for example **Any status**), the console doesn't provide you with options for the subsequent fields. More specifically, it doesn't provide you with the option to choose specific values for the subsequent fields in the hierarchy. In this example, the **severity** field follows **status** in the hierarchy. It defaults to **Any severity** if more than one **status** is chosen prior. If you choose **Specific severity**, then No items are listed in the list of values. The console is designed in this manner to prevent ambiguous matching logic across fields in your event pattern.

   The **environment** event field isn't affected by this hierarchy, so it displays as described in the next step.
11. For **Environment**, select **Any environment** or **Specific environment(s)**.
   - If you select **Specific environment(s)**, you can choose one or more environments from the drop-down list. EventBridge adds all of environments that you select inside the **EnvironmentName[ ]**
list in the detail section of the event pattern. Then, your rule filters all events to include only the specific environments that you choose.

- If you select Any environment, then no environments are added to your event pattern. Because of this, your rule doesn't filter any of the Elastic Beanstalk events based on environment.

12. The Select event bus section defaults to AWS default event bus. Leave the default selected and confirm that Enable the rule on the selected event bus is toggled on.

13. Under Select targets, choose the target action to take when a resource state change event is received from Elastic Beanstalk.

For example, you can use an Amazon Simple Notification Service (SNS) topic to send an email or text message when an event occurs. To do this, you need to create an Amazon SNS topic using the Amazon SNS console. To learn more, see Using Amazon SNS for user notifications.

Important
Some target actions might require the use of other services and incur additional charges, such as the Amazon SNS or Lambda service. For more information about AWS pricing, see https://aws.amazon.com/pricing/. Some services are part of the AWS Free Usage Tier. If you are a new customer, you can test drive these services for free. See https://aws.amazon.com/free/ for more information.

14. (Optional) Choose Add target to specify an additional target action for the event rule.

15. Choose Create.

Example Elastic Beanstalk event patterns

Event patterns have the same structure as the events they match. The pattern quotes the fields that you want to match and provides the values that you're looking for.

- Health status change for all environments

```json
{
    "source": [
        "aws.elasticbeanstalk"
    ],
    "detail-type": [
        "Health status change"
    ]
}
```

- Health status change for the following environments: myEnvironment1 and myEnvironment2. This event pattern filters for these two specific environments, whereas the previous Health status change example that doesn't filter sends events for all environments.

```json
{"source": [
    "aws.elasticbeanstalk"
],
"detail-type": [
    "Health status change"
],
"detail": {
    "EnvironmentName": [
        "myEnvironment1",
        "myEnvironment2"
    ]
}
```

- Elastic Beanstalk resource status change for all environments
Example Elastic Beanstalk event patterns

- **Elastic Beanstalk resource status change** with **Status** *Environment update failed* and **Severity** *ERROR* for the following environments: myEnvironment1 and myEnvironment2

```
{
  "source": [
    "aws.elasticbeanstalk"
  ],
  "detail-type": [
    "Elastic Beanstalk resource status change"
  ],
  "detail": {
    "Status": [
      "Environment update failed"
    ],
    "Severity": [
      "ERROR"
    ],
    "EnvironmentName": [
      "myEnvironment1",
      "myEnvironment2"
    ]
  }
}
```

- **Other resource status change** for load balancers, auto scaling groups, and instances

```
{
  "source": [
    "aws.elasticbeanstalk"
  ],
  "detail-type": [
    "Other resource status change"
  ]
}
```

- **Managed update status change** for all environments

```
{
  "source": [
    "aws.elasticbeanstalk"
  ],
  "detail-type": [
    "Managed update status change"
  ]
}
```

- To capture *all events* from Elastic Beanstalk (exclude the *detail-type* section)

```
{
  "source": [
    "aws.elasticbeanstalk"
  ]
}
```
Example Elastic Beanstalk events

The following is an example Elastic Beanstalk event for a resource status change:

```
{
  "version": "0",
  "id": "1234a678-1b23-c123-12fd3f456e78",
  "detail-type": "Elastic Beanstalk resource status change",
  "source": "aws.elasticbeanstalk",
  "account": "111122223333",
  "time": "2020-11-03T00:31:54Z",
  "region": "us-east-1",
  "resources": ["arn:aws:elasticbeanstalk:us-east-1:111122223333:environment/myApplication/myEnvironment"],
  "detail": {
    "Status": "Environment creation started",
    "EventDate": 1604363513951,
    "ApplicationName": "myApplication",
    "Message": "createEnvironment is starting.",
    "EnvironmentName": "myEnvironment",
    "Severity": "INFO"
  }
}
```

The following is an example Elastic Beanstalk event for a health status change:

```
{
  "version": "0",
  "id": "1234a678-1b23-c123-12fd3f456e78",
  "detail-type": "Health status change",
  "source": "aws.elasticbeanstalk",
  "account": "111122223333",
  "time": "2020-11-03T00:34:48Z",
  "region": "us-east-1",
  "resources": ["arn:aws:elasticbeanstalk:us-east-1:111122223333:environment/myApplication/myEnvironment"],
  "detail": {
    "Status": "Environment health changed",
    "EventDate": 1604363687870,
    "ApplicationName": "myApplication",
    "Message": "Environment health has transitioned from Pending to Ok. Initialization completed 1 second ago and took 2 minutes.",
    "EnvironmentName": "myEnvironment",
    "Severity": "INFO"
  }
}
```

Elastic Beanstalk event field mapping

The following table maps Elastic Beanstalk event fields and their possible string values to the EventBridge detail-type field. For more information about how EventBridge works with event patterns for a service, see Events and Event Patterns in EventBridge.
<table>
<thead>
<tr>
<th>EventBridge field detail-type</th>
<th>Elastic Beanstalk field Status</th>
<th>Elastic Beanstalk field Severity</th>
<th>Elastic Beanstalk field Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elastic Beanstalk resource status change</td>
<td>Environment creation started</td>
<td>INFO</td>
<td>createEnvironment is starting.</td>
</tr>
<tr>
<td></td>
<td>Environment creation successful</td>
<td>INFO</td>
<td>createEnvironment completed successfully.</td>
</tr>
<tr>
<td></td>
<td>Environment creation successful</td>
<td>INFO</td>
<td>Launched environment: <code>&lt;Environment Name&gt;</code>. However, there were issues during launch. See event log for details.</td>
</tr>
<tr>
<td></td>
<td>Environment creation failed</td>
<td>ERROR</td>
<td>Failed to launch environment.</td>
</tr>
<tr>
<td></td>
<td>Environment update started</td>
<td>INFO</td>
<td>Environment update is starting.</td>
</tr>
<tr>
<td></td>
<td>Environment update successful</td>
<td>INFO</td>
<td>Environment update completed successfully.</td>
</tr>
<tr>
<td></td>
<td>Environment update failed</td>
<td>ERROR</td>
<td>Failed to deploy configuration.</td>
</tr>
<tr>
<td></td>
<td>Environment termination started</td>
<td>INFO</td>
<td>terminateEnvironment is starting.</td>
</tr>
<tr>
<td></td>
<td>Environment termination successful</td>
<td>INFO</td>
<td>terminateEnvironment completed successfully.</td>
</tr>
<tr>
<td></td>
<td>Environment termination failed</td>
<td>INFO</td>
<td>The environment termination step failed because at least one of the environment termination workflows failed.</td>
</tr>
<tr>
<td>Other resource status change</td>
<td>Auto Scaling group created</td>
<td>INFO</td>
<td>createEnvironment is starting.</td>
</tr>
<tr>
<td></td>
<td>Auto Scaling group deleted</td>
<td>INFO</td>
<td>createEnvironment is starting.</td>
</tr>
<tr>
<td></td>
<td>Instance added</td>
<td>INFO</td>
<td>Added instance [i-123456789a12b1234] to your environment.</td>
</tr>
<tr>
<td></td>
<td>Instance removed</td>
<td>INFO</td>
<td>Removed instance [i-123456789a12b1234] from your environment.</td>
</tr>
</tbody>
</table>
### Finding and tracking Elastic Beanstalk resources with AWS Config

**AWS Config** provides a detailed view of the configuration of AWS resources in your AWS account. You can see how resources are related, get a history of configuration changes, and see how relationships and configurations change over time. You can use AWS Config to define rules that evaluate resource configurations for data compliance.

Several Elastic Beanstalk resource types are integrated with AWS Config:

- Applications
- Application Versions
- Environments

The following section shows how to configure AWS Config to record resources of these types.

For more information about AWS Config, see the [AWS Config Developer Guide](https://docs.aws.amazon.com/config/latest/developerguide/). For pricing information, see the [AWS Config pricing information page](https://aws.amazon.com/config/pricing/).

### Setting up AWS Config

To initially set up AWS Config, see the following topics in the [AWS Config Developer Guide](https://docs.aws.amazon.com/config/latest/developerguide/).

- Setting up AWS Config with the Console
- Setting up AWS Config with the AWS CLI
Configuring AWS Config to record Elastic Beanstalk resources

By default, AWS Config records configuration changes for all supported types of regional resources that it discovers in the region in which your environment is running. You can customize AWS Config to record changes only for specific resource types, or changes to global resources. For example, you can configure AWS Config to record changes for Elastic Beanstalk resources and a subset of other AWS resources that Elastic Beanstalk starts for you.

The following figure shows the AWS Config Settings page, with Elastic Beanstalk resource types that you can choose to record: Application, ApplicationVersion, and Environment.

![AWS Config Settings page](image)

After you select a few resource types, this is how the Specific types list appears.

![Specific types list](image)

To learn about regional vs. global resources, and for the full customization procedure, see Selecting which Resources AWS Config Records.

Viewing Elastic Beanstalk configuration details in the AWS Config console

You can use the AWS Config console to look for Elastic Beanstalk resources, and get current and historical details about their configurations. The following example shows how to find information about an Elastic Beanstalk environment.
To find an Elastic Beanstalk environment in the AWS Config console

1. Open the AWS Config console.
2. Choose Resources.
3. On the Resource inventory page, choose Resources.
4. Open the Resource type menu, scroll to ElasticBeanstalk, and then choose one or more of the Elastic Beanstalk resource types. See 1 in the following figure.

   **Note**
   To view configuration details for other resources that Elastic Beanstalk created for your application, choose additional resource types. For example, you can choose Instance under EC2.

5. Choose Look up. See 2 in the following figure.

6. Choose a resource ID in the list of resources that AWS Config displays.
AWS Config displays configuration details and other information about the resource you selected.

To see the full details of the recorded configuration, choose View Details.
Evaluating Elastic Beanstalk resources using AWS Config rules

You can create AWS Config rules, which represent the ideal configuration settings for your Elastic Beanstalk resources. You can use predefined AWS Managed Config Rules, or define custom rules. AWS Config continuously tracks changes to the configuration of your resources to determine whether those changes violate any of the conditions in your rules. The AWS Config console shows the compliance status of your rules and resources.

If a resource violates a rule and is flagged as noncompliant, AWS Config can alert you using an Amazon Simple Notification Service (Amazon SNS) topic. To programmatically consume the data in these AWS Config alerts, use an Amazon Simple Queue Service (Amazon SQS) queue as the notification endpoint for the Amazon SNS topic. For example, you might want to write code that starts a workflow when someone modifies your environment’s Auto Scaling group configuration.

To learn more about setting up and using rules, see Evaluating Resources with AWS Config Rules in the AWS Config Developer Guide.

Using Elastic Beanstalk with Amazon DynamoDB

Amazon DynamoDB is a fully managed NoSQL database service that provides fast and predictable performance with seamless scalability. If you are a developer, you can use DynamoDB to create a database table that can store and retrieve any amount of data, and serve any level of request traffic. DynamoDB automatically spreads the data and traffic for the table over a sufficient number of servers to handle the request capacity specified by the customer and the amount of data stored, while maintaining consistent and fast performance. All data items are stored on solid state drives (SSDs) and...
are automatically replicated across multiple Availability Zones in an AWS Region to provide built-in high availability and data durability.

If you use periodic tasks (p. 478) in a worker environment, Elastic Beanstalk creates a DynamoDB table and uses it to perform leader election and store information about the task. Each instance in the environment attempts to write to the table every few seconds to become leader and perform the task when scheduled.

You can use configuration files (p. 662) to create a DynamoDB table for your application. See eb-node-express-sample on GitHub for a sample Node.js application that creates a table with a configuration file and connects to it with the AWS SDK for JavaScript in Node.js. For an example walkthrough using DynamoDB with PHP, see Example: DynamoDB, CloudWatch, and SNS (p. 698). For an example that uses the AWS SDK for Java, see Manage Tomcat Session State with DynamoDB in the AWS SDK for Java documentation.

When you create a DynamoDB table using configuration files, the table isn't tied to your environment's lifecycle, and isn't deleted when you terminate your environment. To ensure that personal information isn't unnecessarily retained, delete any records that you don't need anymore, or delete the table.

For more information about DynamoDB, see the DynamoDB Developer Guide.

### Using Elastic Beanstalk with Amazon ElastiCache

Amazon ElastiCache is a web service that enables setting up, managing, and scaling distributed in-memory cache environments in the cloud. It provides a high-performance, scalable, and cost-effective in-memory cache, while removing the complexity associated with deploying and managing a distributed cache environment. ElastiCache is protocol-compliant with Redis and Memcached, so the code, applications, and most popular tools that you use today with your existing Redis and Memcached environments will work seamlessly with the service. For more information about ElastiCache, go to the Amazon ElastiCache product page.

#### To use Elastic Beanstalk with Amazon ElastiCache

1. Create an ElastiCache cluster.
   - For instructions on how to create an ElastiCache cluster with Redis, go to Getting Started with Amazon ElastiCache for Redis in the ElastiCache for Redis User Guide.
   - For instructions on how to create an ElastiCache cluster with Memcached, go to Getting Started with Amazon ElastiCache for Memcached in the ElastiCache for Memcached User Guide.

2. Configure your ElastiCache Security Group to allow access from the Amazon EC2 security group used by your Elastic Beanstalk application. For instructions on how to find the name of your EC2 security group using the AWS Management Console, see Security groups (p. 493) on the EC2 Instances document page.
   - For more information on Redis, go to Authorize Access in the ElastiCache for Redis User Guide.
   - For more information on Memcached, go to Authorize Access in the ElastiCache for Memcached User Guide.

You can use configuration files to customize your Elastic Beanstalk environment to use ElastiCache. For configuration file examples that integrate ElastiCache with Elastic Beanstalk, see Example: ElastiCache (p. 690).
Using Elastic Beanstalk with Amazon Elastic File System

With Amazon Elastic File System (Amazon EFS), you can create network file systems that can be mounted by instances across multiple Availability Zones. An Amazon EFS file system is an AWS resource that uses security groups to control access over the network in your default or custom VPC.

In an Elastic Beanstalk environment, you can use Amazon EFS to create a shared directory that stores files uploaded or modified by users of your application. Your application can treat a mounted Amazon EFS volume like local storage, so you don't have to change your application code to scale up to multiple instances.

For more information about Amazon EFS, see the Amazon Elastic File System User Guide.

Sections

- Configuration files (p. 832)
- Encrypted file systems (p. 833)
- Sample applications (p. 833)
- Cleaning up file systems (p. 833)

Configuration files

Elastic Beanstalk provides configuration files (p. 662) that you can use to create and mount Amazon EFS file systems. You can create an Amazon EFS volume as part of your environment, or mount an Amazon EFS volume that you created independently of Elastic Beanstalk.

- **storage-efs-createfilesystem.config** – Uses the Resources key to create a new file system and mount points in Amazon EFS. All instances in your environment can connect to the same file system for shared, scalable storage. Use storage-efs-mountfilesystem.config to mount the file system on each instance.

  **Internal resources**
  Any resources that you create with configuration files are tied to the lifecycle of your environment and will be lost if you terminate your environment or remove the configuration file.

- **storage-efs-mountfilesystem.config** – Mount an Amazon EFS file system to a local path on the instances in your environment. You can create the volume as part of the environment with storage-efs-createfilesystem.config, or external to your environment by using the Amazon EFS console, AWS CLI, or AWS SDK.

To use the configuration files, start by creating your Amazon EFS file system with storage-efs-createfilesystem.config. Follow the instructions in the configuration file and add it to the .ebextensions (p. 662) directory in your source code to create the file system in your VPC.

Deploy your updated source code to your Elastic Beanstalk environment to confirm that the file system is created successfully. Then, add the storage-efs-mountfilesystem.config to mount the file system to the instances in your environment. Doing this in two separate deployments ensures that if the mount operation fails, the file system is left intact. If you do both in the same deployment, an issue with either step will cause the file system to terminate when the deployment fails.
Encrypted file systems

Amazon EFS supports encrypted file systems. The `storage-efs-createfilesystem.config` configuration file discussed in this topic defines two custom options that you can use to create an Amazon EFS encrypted file system. For details, follow the instructions in the configuration file.

Sample applications

Elastic Beanstalk also provides sample applications that use Amazon EFS for shared storage. The two projects are configuration files that you can use with a standard WordPress or Drupal installer to run a blog or other content management system in a load-balanced environment. When a user uploads a photo or other media, it is stored on an Amazon EFS file system, avoiding the need to use a plugin to store uploaded files in Amazon S3.

- **Load-balanced Drupal** – Configuration files and instructions for installing Drupal securely and running it in a load-balanced Elastic Beanstalk environment.

Cleaning up file systems

If you created an Amazon EFS file system using a configuration file as part of your Elastic Beanstalk environment, Elastic Beanstalk removes the file system when you terminate the environment. To minimize storage costs of a running application, routinely delete files that your application doesn't need, or ensure that the application code maintains file lifecycle correctly.

In addition, if you created an Amazon EFS file system outside of an Elastic Beanstalk environment and mounted it to the environment's instances, be aware that Elastic Beanstalk doesn't remove the file system when you terminate the environment. To ensure that personal information isn't unnecessarily retained, delete files that your application stored if you don't need them anymore, or remove the file system.

Using Elastic Beanstalk with AWS Identity and Access Management

AWS Identity and Access Management (IAM) helps you securely control access to your AWS resources. This section includes reference materials for working with IAM policies, instance profiles, and service roles.

For an overview of permissions, see [Service roles, instance profiles, and user policies](p. 20). For most environments, the service role and instance profile that the Elastic Beanstalk console prompts you to create when you launch your first environment have all of the permissions that you need. Likewise, the [managed policies](p. 855) provided by Elastic Beanstalk for full access and read-only access contain all of the user permissions required for daily use.


**Topics**
- Managing Elastic Beanstalk instance profiles (p. 834)
- Managing Elastic Beanstalk service roles (p. 839)
- Using service-linked roles for Elastic Beanstalk (p. 845)
Managing Elastic Beanstalk instance profiles

An instance profile is a container for an AWS Identity and Access Management (IAM) role that you can use to pass role information to an Amazon EC2 instance when the instance starts. When you launch an environment using the Elastic Beanstalk console or the EB CLI, Elastic Beanstalk creates a default instance profile, called `aws-elasticbeanstalk-ec2-role`, and assigns managed policies with default permissions to it.

Elastic Beanstalk provides three managed policies: one for the web server tier, one for the worker tier, and one with additional permissions required for multicontainer Docker environments. The console assigns all of these policies to the role attached to the default instance profile. The policies follow.

**Managed instance profile policies**

- **AWS:ElasticBeanstalkWebTier** – Grants permissions for the application to upload logs to Amazon S3 and debugging information to AWS X-Ray.

```json
{
   "Version": "2012-10-17",
   "Statement": [
       {
           "Sid": "BucketAccess",
           "Action": [
               "s3:Get*",
               "s3:List*",
               "s3:PutObject"
           ],
           "Effect": "Allow",
           "Resource": [
               "arn:aws:s3:::elasticbeanstalk-*",
               "arn:aws:s3:::elasticbeanstalk-*/*
           ]
       },
       {
           "Sid": "XRayAccess",
           "Action": [
               "xray:PutTraceSegments",
               "xray:PutTelemetryRecords",
               "xray:GetSamplingRules",
               "xray:GetSamplingTargets",
               "xray:GetSamplingStatisticSummaries"
           ],
           "Effect": "Allow",
           "Resource": "*
       },
       {
           "Sid": "CloudWatchLogsAccess",
           "Action": [
               "logs:PutLogEvents",
               "logs:CreateLogStream",
               "logs:DescribeLogStreams",
               "logs:DescribeLogGroups"
           ]
       }
   ]
}
```
Instance profiles

- **AWS Elastic Beanstalk Worker Tier** — Grants permissions for log uploads, debugging, metric publication, and worker instance tasks, including queue management, leader election, and periodic tasks.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "MetricsAccess",
      "Action": [
        "cloudwatch:PutMetricData"
      ],
      "Effect": "Allow",
      "Resource": "*"
    },
    {
      "Sid": "XRayAccess",
      "Action": [
        "xray:PutTraceSegments",
        "xray:PutTelemetryRecords",
        "xray:GetSamplingRules",
        "xray:GetSamplingTargets",
        "xray:GetSamplingStatisticSummaries"
      ],
      "Effect": "Allow",
      "Resource": "*"
    },
    {
      "Sid": "QueueAccess",
      "Action": [
        "sqs:ChangeMessageVisibility",
        "sqs:DeleteMessage",
        "sqs:SendMessage",
        "sqs:ReceiveMessage",
        "sqs:GetMessage"
      ],
      "Effect": "Allow",
      "Resource": "*"
    },
    {
      "Sid": "BucketAccess",
      "Action": [
        "s3:Get*",
        "s3:List*",
        "s3:PutObject"
      ],
      "Effect": "Allow",
      "Resource": "*"
    }
  ]
}
```
• **AWS Elastic Beanstalk Multicontainer Docker** – Grants permissions for the Amazon Elastic Container Service to coordinate cluster tasks.
To allow the EC2 instances in your environment to assume the `aws-elasticbeanstalk-ec2-role` role, the instance profile specifies Amazon EC2 as a trusted entity in the trust relationship policy, as follows.

```json
{
    "Version": "2008-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Principal": {
                "Service": "ec2.amazonaws.com"
            },
            "Action": "sts:AssumeRole"
        }
    ]
}
```

To customize permissions, you can add policies to the role attached to the default instance profile or create your own instance profile with a restricted set of permissions.

**Sections**
- Verifying the permissions assigned to the default instance profile (p. 837)
- Updating an out-of-date default instance profile (p. 837)
- Adding permissions to the default instance profile (p. 838)
- Creating an instance profile (p. 838)
- Instance profiles with Amazon Linux 2 platforms (p. 839)

**Verifying the permissions assigned to the default instance profile**

The permissions assigned to your default instance profile can vary depending on when it was created, the last time you launched an environment, and which client you used. You can verify the permissions on the default instance profile in the IAM console.

**To verify the default instance profile's permissions**

1. Open the Roles page in the IAM console.
2. Choose `aws-elasticbeanstalk-ec2-role`.
3. On the Permissions tab, review the list of policies attached to the role.
4. To see the permissions that a policy grants, choose the policy.

**Updating an out-of-date default instance profile**

If the default instance profile lacks the required permissions, you can update it by creating a new environment (p. 400) in the Elastic Beanstalk environment management console.
Alternatively, you can add the managed policies to the role attached to the default instance profile manually.

To add managed policies to the role attached to the default instance profile

1. Open the Roles page in the IAM console.
2. Choose aws-elasticbeanstalk-ec2-role.
3. On the Permissions tab, choose Attach policies.
4. Type AWSElasticBeanstalk to filter the policies.
5. Select the following policies, and then choose Attach policy:
   - AWSElasticBeanstalkWebTier
   - AWSElasticBeanstalkWorkerTier
   - AWSElasticBeanstalkMulticontainerDocker

Adding permissions to the default instance profile

If your application accesses AWS APIs or resources to which permissions aren't granted in the default instance profile, add policies that grant permissions in the IAM console.

To add policies to the role attached to the default instance profile

1. Open the Roles page in the IAM console.
2. Choose aws-elasticbeanstalk-ec2-role.
3. On the Permissions tab, choose Attach policies.
4. Select the managed policy for the additional services that your application uses. For example, AmazonS3FullAccess or AmazonDynamoDBFullAccess.
5. Choose Attach policy.

Creating an instance profile

An instance profile is a wrapper around a standard IAM role that allows an EC2 instance to assume the role. You can create additional instance profiles to customize permissions for different applications or to create an instance profile that doesn't grant permissions for worker tier or multicontainer Docker environments, if you don't use those features.

To create an instance profile

1. Open the Roles page in the IAM console.
2. Choose Create role.
4. Choose Next: Permissions.
5. Attach the appropriate managed policies provided by Elastic Beanstalk and any additional policies that provide permissions that your application needs.
6. Choose Next: Tags.
7. (Optional) Add tags to the role.
8. Choose Next: Review.
9. Enter a name for the role.
10. Choose Create role.
Instance profiles with Amazon Linux 2 platforms

Amazon Linux 2 platforms require an instance profile for proper operation. For example, all Amazon Linux 2 platform versions enable enhanced health by default during environment creation. Instances need the right permissions to collect and report enhanced health information.

Managing Elastic Beanstalk service roles

To manage and monitor your environment, AWS Elastic Beanstalk performs actions on the environment's resources on your behalf. Elastic Beanstalk needs certain permissions to perform these actions, and it assumes AWS Identity and Access Management (IAM) service roles to get these permissions.

Elastic Beanstalk needs to use temporary security credentials whenever it assumes a service role. To get these credentials, Elastic Beanstalk sends a request to AWS Security Token Service (AWS STS) on a region-specific endpoint. For more information, see Temporary Security Credentials in the IAM User Guide.

Note
If the AWS STS endpoint of your environment's region is deactivated, Elastic Beanstalk sends the request on an alternative endpoint that can't be deactivated. This endpoint is associated with a different region, and the request is therefore a cross-region request. For more information, see Activating and Deactivating AWS STS in an AWS Region in the IAM User Guide.

Managing service roles using the Elastic Beanstalk console and EB CLI

The Elastic Beanstalk console and the EB CLI make it easier for you to set up service roles for your environment with a sufficient set of permissions. They create a default service role and use managed policies in it.

Managed service role policies

Elastic Beanstalk provides a managed policy for enhanced health monitoring (p. 755), and one with additional permissions required for managed platform updates (p. 457). The console and EB CLI assign both of these policies to the default service role that they create for you.

AWS:ElasticBeanstalk:EnhancedHealth

This policy grants permissions for Elastic Beanstalk to monitor instance and environment health.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Action": [
                "elasticloadbalancing:DescribeInstanceHealth",
                "elasticloadbalancing:DescribeLoadBalancers",
                "elasticloadbalancing:DescribeTargetHealth",
                "ec2:DescribeInstances",
                "ec2:DescribeInstanceStatus",
                "ec2:GetConsoleOutput",
                "ec2:AssociateAddress",
                "ec2:DescribeAddresses",
                "ec2:DescribeSecurityGroups",
                "sqs:GetQueueAttributes",
                "sqs:GetQueueUrl",
                "autoscaling:DescribeAutoScalingGroups",
            ]
        }
    ]
}
```
This policy grants permissions for Elastic Beanstalk to update environments on your behalf to perform managed platform updates.

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Sid": "AllowCloudformationOperationsOnElasticBeanstalkStacks",
         "Effect": "Allow",
         "Action": ["cloudformation:*"],
         "Resource": [
            "arn:aws:cloudformation:*:*:stack/awseb-*",
            "arn:aws:cloudformation:*:*:stack/eb-*"
         ]
      },
      {
         "Sid": "AllowS3OperationsOnElasticBeanstalkBuckets",
         "Effect": "Allow",
         "Action": ["s3:*"],
         "Resource": [
            "arn:aws:s3:::elasticbeanstalk-*",
            "arn:aws:s3:::elasticbeanstalk-*/*"
         ]
      },
      {
         "Sid": "AllowOperations",
         "Effect": "Allow",
         "Action": ["autoscaling:AttachInstances",
                    "autoscaling:CreateAutoScalingGroup",
                    "autoscaling:CreateLaunchConfiguration",
                    "autoscaling:DeleteLaunchConfiguration",
                    "autoscaling:DeleteAutoScalingGroup",
                    "autoscaling:DeletePolicy",
                    "autoscaling:DeleteScheduledAction",
                    "autoscaling:DescribeAccountLimits",
                    "autoscaling:DescribeAutoScalingGroups",
                    "autoscaling:DescribeAutoScalingInstances",
                    "autoscaling:DescribeLaunchConfigurations",
                    "autoscaling:DescribeLoadBalancers",
                    "autoscaling:DescribeNotificationConfigurations",
                    "autoscaling:DescribeScalingActivities",
                    "autoscaling:DescribeScheduledActions",
                    "autoscaling:DetachInstances",
                    "autoscaling:PutNotificationConfiguration",
                    "autoscaling:PutScalingPolicy",
                    ]
      }
   ]
}
```
Service roles

"autoscaling:PutScheduledUpdateGroupAction",
"autoscaling:ResumeProcesses",
"autoscaling:SetDesiredCapacity",
"autoscaling:SuspendProcesses",
"autoscaling:TerminateInstanceInAutoScalingGroup",
"autoscaling:UpdateAutoScalingGroup",
"cloudwatch:PutMetricAlarm",
"ec2:AuthorizeSecurityGroupEgress",
"ec2:AuthorizeSecurityGroupIngress",
"ec2:CreateLaunchTemplate",
"ec2:CreateLaunchTemplateVersion",
"ec2:CreateSecurityGroup",
"ec2:DeleteLaunchTemplate",
"ec2:DeleteLaunchTemplateVersions",
"ec2:DeleteSecurityGroup",
"ec2:DescribeAccountAttributes",
"ec2:DescribeImages",
"ec2:DescribeInstances",
"ec2:DescribeKeyPairs",
"ec2:DescribeLaunchTemplates",
"ec2:DescribeLaunchTemplateVersions",
"ec2:DescribeSecurityGroups",
"ec2:DescribeSubnets",
"ec2:DescribeVpcs",
"ec2:RevokeSecurityGroupEgress",
"ec2:RevokeSecurityGroupIngress",
"ec2:RunInstances",
"ec2:TerminateInstances",
"ecs:CreateCluster",
"ecs:DeleteCluster",
"ecs:DescribeClusters",
"ecs:RegisterTaskDefinition",
"elasticbeanstalk:*",
"elasticloadbalancing:ApplySecurityGroupsToLoadBalancer",
"elasticloadbalancing:ConfigureHealthCheck",
"elasticloadbalancing:CreateLoadBalancer",
"elasticloadbalancing:DeleteLoadBalancer",
"elasticloadbalancing:DeregisterInstancesFromLoadBalancer",
"elasticloadbalancing:DescribeInstanceHealth",
"elasticloadbalancing:DescribeLoadBalancers",
"elasticloadbalancing:DescribeTargetHealth",
"elasticloadbalancing:RegisterInstancesWithLoadBalancer",
"iam:ListRoles",
"iam:PassRole",
"logs:CreateLogGroup",
"logs:PutRetentionPolicy",
"rds:DescribeDBInstances",
"rds:DescribeOrderableDBInstanceOptions",
"s3:CopyObject",
"s3:GetObject",
"s3:GetObjectAcl",
"s3:GetObjectMetadata",
"s3:ListBucket",
"s3:ListBuckets",
"sns:CreateTopic",
"sns:GetTopicAttributes",
"sns:ListSubscriptionsByTopic",
"sns:Subscribe",
"sqs:GetQueueAttributes",
"sqs:GetQueueUrl"

],
"Resource": [
  "*
]
}
Using the Elastic Beanstalk console

When you launch an environment in the Elastic Beanstalk console, the console creates a default service role, named `aws-elasticbeanstalk-service-role`, and attaches managed policies with default permissions to it.

To allow Elastic Beanstalk to assume the `aws-elasticbeanstalk-service-role` role, the service role specifies Elastic Beanstalk as a trusted entity in the trust relationship policy.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "",
      "Effect": "Allow",
      "Principal": {
        "Service": "elasticbeanstalk.amazonaws.com"
      },
      "Action": "sts:AssumeRole",
      "Condition": {
        "StringEquals": {
          "sts:ExternalId": "elasticbeanstalk"
        }
      }
    }
  ]
}
```

When you enable managed platform updates (p. 457) for your environment, Elastic Beanstalk assumes a separate managed-updates service role to perform managed updates. By default, the Elastic Beanstalk console uses the same generated service role, `aws-elasticbeanstalk-service-role`, for the managed-updates service role. If you change your default service role, the console sets the managed-updates service role to use the managed-updates service-linked role, `AWSServiceRoleForElasticBeanstalkManagedUpdates`. For details about service-linked roles, see the section called “Using service-linked roles” (p. 843).

**Note**

Due to permission issues, the Elastic Beanstalk service doesn't always succeed in creating this service-linked role for you. Therefore, the console tries to explicitly create it. To ensure your account has this service-linked role, create an environment at least once using the console, and configure managed updates to be enabled before you create the environment.

Using the EB CLI

When you launch an environment using the the section called “eb create” (p. 973) command of the Elastic Beanstalk Command Line Interface (EB CLI) and don't specify a service role through the `--service-role` option, Elastic Beanstalk creates the default service role `aws-elasticbeanstalk-service-role`. If the default service role already exists, Elastic Beanstalk uses it for the new environment. This is similar to what the Elastic Beanstalk console does.

As opposed to the console, you can't specify a managed-updates service role using an EB CLI command option. If you enable managed updates for your environment, set the managed-updates service role through configuration options. The following example enables managed updates and uses the default service role as a managed-updates service role.

**Example .ebextensions/managed-platform-update.config**

```text
option_settings:
  aws:elasticbeanstalk:managedactions:
```

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Managing service roles using the Elastic Beanstalk API

When you use the `CreateEnvironment` action of the Elastic Beanstalk API to create an environment, specify a service role using the `ServiceRole` configuration option in the `aws:elasticbeanstalk:environment` (p. 631) namespace. See Using enhanced health reporting with the Elastic Beanstalk API (p. 784) for details on using enhanced health monitoring with the Elastic Beanstalk API.

In addition, if you enable managed platform updates (p. 457) for your environment, you can specify a managed-updates service role using the `ServiceRoleForManagedUpdates` option of the `aws:elasticbeanstalk:managedactions` (p. 637) namespace.

Using service-linked roles

A service-linked role is a unique type of service role that is predefined by Elastic Beanstalk to include all the permissions that the service requires to call other AWS services on your behalf. The service-linked role is associated with your account. Elastic Beanstalk creates it once, then reuses it when creating additional environments. For details about using service-linked roles with Elastic Beanstalk environments, see Using service-linked roles for Elastic Beanstalk (p. 845).

When you create an environment by using the Elastic Beanstalk API, and don’t specify a service role, Elastic Beanstalk creates a monitoring service-linked role (p. 845) for your account, if it doesn’t already exist, and uses it for the new environment. You can also use IAM to create your account’s monitoring service-linked role in advance. When your account has a monitoring service-linked role, you can use it to create an environment by using the Elastic Beanstalk API, the Elastic Beanstalk console, or the EB CLI.

In addition, if you enable managed platform updates (p. 457) for the environment and specify `AWSServiceRoleForElasticBeanstalkManagedUpdates` as the value for the `ServiceRoleForManagedUpdates` option of the `aws:elasticbeanstalk:managedactions` (p. 637) namespace, Elastic Beanstalk creates a managed-updates service-linked role (p. 850) for your account, if it doesn’t already exist, and uses it to perform managed updates for the new environment.

Note

When Elastic Beanstalk tries to create the monitoring and managed-updates service-linked roles for your account when you create an environment, you must have the `iam:CreateServiceLinkedRole` permission. If you don’t have this permission, environment creation fails, and you see a message explaining the issue.

As an alternative, another user with permission to create service-linked roles can use IAM to create the service linked-role in advance. You can then create your environment even without having the `iam:CreateServiceLinkedRole` permission.

Verifying the default service role's permissions

The permissions granted by your default service role can vary depending on when it was created, the last time you launched an environment, and which client you used. You can verify the permissions granted by the default service role in the IAM console.

To verify the default service role's permissions

1. Open the Roles page in the IAM console.
2. Choose `aws-elasticbeanstalk-service-role`. 

ManagedActionsEnabled: true
PreferredStartTime: "Tue:09:00"
ServiceRoleForManagedUpdates: "aws-elasticbeanstalk-service-role"
aws:elasticbeanstalk:managedactions:platformupdate:
  UpdateLevel: patch
  InstanceRefreshEnabled: true
3. On the Permissions tab, review the list of policies attached to the role.
4. To view the permissions that a policy grants, choose the policy.

**Updating an out-of-date default service role**

If the default service role lacks the required permissions, you can update it by creating a new environment (p. 400) in the Elastic Beanstalk environment management console.

Alternatively, you can add the managed policies to the default service role manually.

**To add managed policies to the default service role**

1. Open the Roles page in the IAM console.
2. Choose aws-elasticbeanstalk-service-role.
3. On the Permissions tab, choose Attach policies.
4. Type AWSElasticBeanstalk to filter the policies.
5. Select the following policies, and then choose Attach policy:
   - AWSElasticBeanstalkEnhancedHealth
   - AWSElasticBeanstalkService

**Adding permissions to the default service role**

If your application includes configuration files that refer to AWS resources for which permissions aren't included in the default service role, Elastic Beanstalk might need additional permissions to resolve these references when it processes the configuration files during a managed update. If permissions are missing, the update fails and Elastic Beanstalk returns a message indicating which permission it needs. Add permissions for additional services to the default service role in the IAM console.

**To add additional policies to the default service role**

1. Open the Roles page in the IAM console.
2. Choose aws-elasticbeanstalk-service-role.
3. On the Permissions tab, choose Attach policies.
4. Select the managed policy for the additional services that your application uses. For example, AmazonAPIGatewayAdministrator or AmazonElasticFileSystemFullAccess.
5. Choose Attach policy.

**Creating a service role**

If you can't use the default service role, create a service role.

**To create a service role**

1. Open the Roles page in the IAM console.
2. Choose Create role.
3. Under AWS service, choose AWS Elastic Beanstalk, and then select your use case.
4. Choose Next: Permissions.
5. Attach the AWSElasticBeanstalkService and AWSElasticBeanstalkEnhancedHealth managed policies and any additional policies that provide permissions that your application needs.
6. Choose Next: Tags.
7. (Optional) Add tags to the role.
8. Choose **Next: Review**.
9. Enter a name for the role.
10. Choose **Create role**.

You can apply your custom service role when you create an environment in the environment creation wizard (p. 402) or with the **--service-role** option on the `eb create` (p. 973) command.

### Using service-linked roles for Elastic Beanstalk

Elastic Beanstalk uses AWS Identity and Access Management (IAM) service-linked roles. A service-linked role is a unique type of IAM role that is linked directly to Elastic Beanstalk. Service-linked roles are predefined by Elastic Beanstalk and include all the permissions that the service requires to call other AWS services on your behalf.

Elastic Beanstalk defines a few types of service-linked roles:

- **Monitoring service-linked role** – Allows Elastic Beanstalk to monitor the health of running environments and publish health event notifications.
- **Maintenance service-linked role** – Allows Elastic Beanstalk to perform regular maintenance activities for your running environments.
- **managed-updates service-linked role** – Allows Elastic Beanstalk to perform scheduled platform updates of your running environments.

#### Topics

- The monitoring service-linked role (p. 845)
- The maintenance service-linked role (p. 848)
- The managed-updates service-linked role (p. 850)

### The monitoring service-linked role

AWS Elastic Beanstalk uses AWS Identity and Access Management (IAM) service-linked roles. A service-linked role is a unique type of IAM role that is linked directly to Elastic Beanstalk. Service-linked roles are predefined by Elastic Beanstalk and include all the permissions that the service requires to call other AWS services on your behalf.

A service-linked role makes setting up Elastic Beanstalk easier because you don't have to manually add the necessary permissions. Elastic Beanstalk defines the permissions of its service-linked roles, and unless defined otherwise, only Elastic Beanstalk can assume its roles. The defined permissions include the trust policy and the permissions policy, and that permissions policy cannot be attached to any other IAM entity.

You can delete a service-linked role only after first deleting their related resources. This protects your Elastic Beanstalk resources because you can't inadvertently remove permission to access the resources.

For information about other services that support service-linked roles, see **AWS Services That Work with IAM** and look for the services that have **Yes** in the **Service-Linked Role** column. Choose a **Yes** with a link to view the service-linked role documentation for that service.

#### Service-linked role permissions for Elastic Beanstalk

Elastic Beanstalk uses the service-linked role named **AWSServiceRoleForElasticBeanstalk** – Allows Elastic Beanstalk to monitor the health of running environments and publish health event notifications.

The **AWSServiceRoleForElasticBeanstalk** service-linked role trusts the following services to assume the role:
The permissions policy of the AWSServiceRoleForElasticBeanstalk service-linked role contains all of the permissions that Elastic Beanstalk needs to complete actions on your behalf:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowCloudformationReadOperationsOnElasticBeanstalkStacks",
      "Effect": "Allow",
      "Action": [
        "cloudformation:DescribeStackResource",
        "cloudformation:DescribeStackResources",
        "cloudformation:DescribeStacks"
      ],
      "Resource": [
        "arn:aws:cloudformation:*:*:stack/awseb-*",
        "arn:aws:cloudformation:*:*:stack/eb-*"
      ]
    },
    {
      "Sid": "AllowOperations",
      "Effect": "Allow",
      "Action": [
        "autoscaling:DescribeAutoScalingGroups",
        "autoscaling:DescribeAutoScalingInstances",
        "autoscaling:DescribeNotificationConfigurations",
        "autoscaling:DescribeScalingActivities",
        "autoscaling:PutNotificationConfiguration",
        "ec2:DescribeInstanceStatus",
        "ec2:AssociateAddress",
        "ec2:DescribeAddresses",
        "ec2:DescribeInstances",
        "ec2:DescribeSecurityGroups",
        "elasticloadbalancing:DescribeInstanceHealth",
        "elasticloadbalancing:DescribeLoadBalancers",
        "elasticloadbalancing:DescribeTargetHealth",
        "elasticloadbalancing:DescribeTargetGroups",
        "sqs:GetQueueAttributes",
        "sqs:GetQueueUrl",
        "sns:Publish"
      ],
      "Resource": ["*"
      ]
    }
  ]
}
```

You must configure permissions to allow an IAM entity (such as a user, group, or role) to create, edit, or delete a service-linked role. For more information, see Service-Linked Role Permissions in the IAM User Guide.

Alternatively, you can use an AWS managed policy to provide full access (p. 855) to Elastic Beanstalk.

### Creating a service-linked role for Elastic Beanstalk

You don't need to manually create a service-linked role. When you create an Elastic Beanstalk environment using the Elastic Beanstalk API and don't specify a service role, Elastic Beanstalk creates the service-linked role for you.
Important
If you were using the Elastic Beanstalk service before September 27, 2017, when it began supporting the AWSServiceRoleForElasticBeanstalk service-linked role, and your account needed it, then Elastic Beanstalk created the AWSServiceRoleForElasticBeanstalk role in your account. To learn more, see A New Role Appeared in My IAM Account.

When Elastic Beanstalk tries to create the AWSServiceRoleForElasticBeanstalk service-linked role for your account when you create an environment, you must have the iam:CreateServiceLinkedRole permission. If you don’t have this permission, environment creation fails, and you see a message explaining the issue.

As an alternative, another user with permission to create service-linked roles can use IAM to pre-create the service-linked role in advance. You can then create your environment even without having the iam:CreateServiceLinkedRole permission.

You (or another user) can use the IAM console to create a service-linked role with the Elastic Beanstalk use case. In the IAM CLI or the IAM API, create a service-linked role with the elasticbeanstalk.amazonaws.com service name. For more information, see Creating a Service-Linked Role in the IAM User Guide. If you delete this service-linked role, you can use this same process to create the role again.

If you delete this service-linked role, and then need to create it again, you can use the same process to recreate the role in your account. When you create an Elastic Beanstalk environment using the Elastic Beanstalk API and don't specify a service role, Elastic Beanstalk creates the service-linked role for you again.

Editing a service-linked role for Elastic Beanstalk
Elastic Beanstalk does not allow you to edit the AWSServiceRoleForElasticBeanstalk service-linked role. After you create a service-linked role, you cannot change the name of the role because various entities might reference the role. However, you can edit the description of the role because various entities might reference the role. For more information, see Editing a Service-Linked Role in the IAM User Guide.

Deleting a service-linked role for Elastic Beanstalk
If you no longer need to use a feature or service that requires a service-linked role, we recommend that you delete that role. That way you don’t have an unused entity that is not actively monitored or maintained. However, you must clean up the resources for your service-linked role before you can manually delete it.

Cleaning up a service-linked role
Before you can use IAM to delete a service-linked role, you must first be sure that all Elastic Beanstalk environments are either using a different service role or are terminated.

Note
If the Elastic Beanstalk service is using the service-linked role when you try to terminate the environments, then the termination might fail. If that happens, wait for a few minutes and try the operation again.

To terminate an Elastic Beanstalk environment that uses the AWSServiceRoleForElasticBeanstalk (console)
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

See `eb terminate` (p. 1013) for details about terminating an Elastic Beanstalk environment using the EB CLI.

See `TerminateEnvironment` for details about terminating an Elastic Beanstalk environment using the API.

**Manually delete the service-linked role**

Use the IAM console, the IAM CLI, or the IAM API to delete the AWSServiceRoleForElasticBeanstalk service-linked role. For more information, see Deleting a Service-Linked Role in the IAM User Guide.

**Supported regions for Elastic Beanstalk service-linked roles**

Elastic Beanstalk supports using service-linked roles in all of the regions where the service is available. For more information, see AWS Elastic Beanstalk Endpoints and Quotas.

**The maintenance service-linked role**

AWS Elastic Beanstalk uses AWS Identity and Access Management (IAM) service-linked roles. A service-linked role is a unique type of IAM role that is linked directly to Elastic Beanstalk. Service-linked roles are predefined by Elastic Beanstalk and include all the permissions that the service requires to call other AWS services on your behalf.

A service-linked role makes setting up Elastic Beanstalk easier because you don't have to manually add the necessary permissions. Elastic Beanstalk defines the permissions of its service-linked roles, and unless defined otherwise, only Elastic Beanstalk can assume its roles. The defined permissions include the trust policy and the permissions policy, and that permissions policy cannot be attached to any other IAM entity.

You can delete a service-linked role only after first deleting their related resources. This protects your Elastic Beanstalk resources because you can't inadvertently remove permission to access the resources.

For information about other services that support service-linked roles, see AWS Services That Work with IAM and look for the services that have **Yes** in the Service-Linked Role column. Choose a **Yes** with a link to view the service-linked role documentation for that service.

**Service-linked role permissions for Elastic Beanstalk**

Elastic Beanstalk uses the service-linked role named **AWSServiceRoleForElasticBeanstalkMaintenance** – Allows Elastic Beanstalk to perform regular maintenance activities for your running environments.

The AWSServiceRoleForElasticBeanstalkMaintenance service-linked role trusts the following services to assume the role:

- `maintenance.elasticbeanstalk.amazonaws.com`

The permissions policy of the AWSServiceRoleForElasticBeanstalkMaintenance service-linked role contains all of the permissions that Elastic Beanstalk needs to complete actions on your behalf:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowCloudformationChangeSetOperationsOnElasticBeanstalkStacks",
      "Effect": "Allow",
      "Action": [
        "cloudformation:CreateChangeSet",
```
Using service-linked roles

You must configure permissions to allow an IAM entity (such as a user, group, or role) to create, edit, or delete a service-linked role. For more information, see Service-Linked Role Permissions in the IAM User Guide.

Alternatively, you can use an AWS managed policy to provide full access (p. 855) to Elastic Beanstalk.

Creating a service-linked role for Elastic Beanstalk

You don't need to manually create a service-linked role. When you create an Elastic Beanstalk environment using the Elastic Beanstalk API and don't specify an instance profile, Elastic Beanstalk creates the service-linked role for you.

Important
This service-linked role can appear in your account if you completed an action in another service that uses the features supported by this role. If you were using the Elastic Beanstalk service before April 18, 2019, when it began supporting the AWSServiceRoleForElasticBeanstalkMaintenance service-linked role, and your account needed it, then Elastic Beanstalk created the AWSServiceRoleForElasticBeanstalkMaintenance role in your account. To learn more, see A New Role Appeared in My IAM Account.

If you delete this service-linked role, and then need to create it again, you can use the same process to recreate the role for you again.

Editing a service-linked role for Elastic Beanstalk

Elastic Beanstalk does not allow you to edit the AWSServiceRoleForElasticBeanstalkMaintenance service-linked role. After you create a service-linked role, you cannot change the name of the role because various entities might reference the role. However, you can edit the description of the role using IAM. For more information, see Editing a Service-Linked Role in the IAM User Guide.

Deleting a service-linked role for Elastic Beanstalk

If you no longer need to use a feature or service that requires a service-linked role, we recommend that you delete that role. That way you don't have an unused entity that is not actively monitored or maintained. However, you must clean up the resources for your service-linked role before you can manually delete it.

Cleaning up a service-linked role

Before you can use IAM to delete a service-linked role, you must first terminate any Elastic Beanstalk environments that uses the role.

Note
If the Elastic Beanstalk service is using the service-linked role when you try to terminate the environments, then the termination might fail. If that happens, wait for a few minutes and try the operation again.
To terminate an Elastic Beanstalk environment that uses the AWSServiceRoleForElasticBeanstalkMaintenance (console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Terminate environment.
4. Use the on-screen dialog box to confirm environment termination.

See eb terminate (p. 1013) for details about terminating an Elastic Beanstalk environment using the EB CLI.

See TerminateEnvironment for details about terminating an Elastic Beanstalk environment using the API.

Manually delete the service-linked role

Use the IAM console, the IAM CLI, or the IAM API to delete the AWSServiceRoleForElasticBeanstalkMaintenance service-linked role. For more information, see Deleting a Service-Linked Role in the IAM User Guide.

Supported regions for Elastic Beanstalk service-linked roles

Elastic Beanstalk supports using service-linked roles in all of the regions where the service is available. For more information, see AWS Elastic Beanstalk Endpoints and Quotas.

The managed-updates service-linked role

AWS Elastic Beanstalk uses AWS Identity and Access Management (IAM) service-linked roles. A service-linked role is a unique type of IAM role that is linked directly to Elastic Beanstalk. Service-linked roles are predefined by Elastic Beanstalk and include all the permissions that the service requires to call other AWS services on your behalf.

A service-linked role makes setting up Elastic Beanstalk easier because you don't have to manually add the necessary permissions. Elastic Beanstalk defines the permissions of its service-linked roles, and unless defined otherwise, only Elastic Beanstalk can assume its roles. The defined permissions include the trust policy and the permissions policy, and that permissions policy cannot be attached to any other IAM entity.

You can delete a service-linked role only after first deleting their related resources. This protects your Elastic Beanstalk resources because you can't inadvertently remove permission to access the resources.

For information about other services that support service-linked roles, see AWS Services That Work with IAM and look for the services that have Yes in the Service-Linked Role column. Choose a Yes with a link to view the service-linked role documentation for that service.

Service-linked role permissions for Elastic Beanstalk

Elastic Beanstalk uses the service-linked role named AWSServiceRoleForElasticBeanstalkManagedUpdates – Allows Elastic Beanstalk to perform scheduled platform updates of your running environments.

The AWSServiceRoleForElasticBeanstalkManagedUpdates service-linked role trusts the following services to assume the role:

* managedupdates.elasticbeanstalk.amazonaws.com
The permissions policy of the AWS::ServiceRoleForElasticBeanstalkManagedUpdates service-linked role contains all of the permissions that Elastic Beanstalk needs to complete managed update actions on your behalf:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowPassRoleToElasticBeanstalkAndDownstreamServices",
      "Effect": "Allow",
      "Action": "iam:PassRole",
      "Resource": "*",
      "Condition": {
        "StringLikeIfExists": {
          "iam:PassedToService": [
            "elasticbeanstalk.amazonaws.com",
            "ec2.amazonaws.com",
            "autoscaling.amazonaws.com",
            "elasticloadbalancing.amazonaws.com",
            "ecs.amazonaws.com",
            "cloudformation.amazonaws.com"
          ]
        }
      }
    },
    {
      "Sid": "SingleInstanceAPIs",
      "Effect": "Allow",
      "Action": [
        "ec2:releaseAddress",
        "ec2:allocateAddress",
        "ec2:DisassociateAddress",
        "ec2:AssociateAddress"
      ],
      "Resource": "*"
    },
    {
      "Sid": "ECS",
      "Effect": "Allow",
      "Action": [
        "ecs:RegisterTaskDefinition",
        "ecs:DeRegisterTaskDefinition",
        "ecs:List*",
        "ecs:Describe*"
      ],
      "Resource": "*"
    },
    {
      "Sid": "ElasticBeanstalkAPIs",
      "Effect": "Allow",
      "Action": [
        "elasticbeanstalk:*"
      ],
      "Resource": "*"
    },
    {
      "Sid": "ReadOnlyAPIs",
      "Effect": "Allow",
      "Action": [
        "cloudformation:Describe*",
        "cloudformation:List*",
        "ec2:Describe*",
        "autoscaling:Describe*",
        "elasticloadbalancing:Describe*"
      ]
    }
  ]
}
```
"Resource": "*
",
{ "Sid": "ASG",
"Effect": "Allow",
"Action": [
  "autoscaling:AttachInstances",
  "autoscaling:CreateAutoScalingGroup",
  "autoscaling:CreateLaunchConfiguration",
  "autoscaling:DeleteAutoScalingGroup",
  "autoscaling:DeleteLaunchConfiguration",
  "autoscaling:DeleteScheduledAction",
  "autoscaling:DetachInstances",
  "autoscaling:PutNotificationConfiguration",
  "autoscaling:PutScalingPolicy",
  "autoscaling:PutScheduledUpdateGroupAction",
  "autoscaling:ResumeProcesses",
  "autoscaling:SuspendProcesses",
  "autoscaling:TerminateInstanceInAutoScalingGroup",
  "autoscaling:UpdateAutoScalingGroup"
],
"Resource": [
  "arn:aws:autoscaling:*:*:launchConfiguration:*:*launchConfigurationName/awseb-e-*",
  "arn:aws:autoscaling:*:*:autoScalingGroup:*:*autoScalingGroupName/awseb-e-*"
]
},
{ "Sid": "CFN",
"Effect": "Allow",
"Action": [
  "cloudformation:CreateStack",
  "cloudformation:DeleteStack",
  "cloudformation:GetTemplate",
  "cloudformation:UpdateStack"
],
"Resource": "arn:aws:cloudformation:*:*:stack/awseb-e-*"
},
{ "Sid": "EC2",
"Effect": "Allow",
"Action": [
  "ec2:TerminateInstances"
],
"Resource": "arn:aws:ec2:*:*:instance/**",
"Condition": {
  "StringLike": {
  }
}
},
{ "Sid": "S3Obj",
"Effect": "Allow",
"Action": [
  "s3:DeleteObject",
  "s3:GetObject",
  "s3:GetObjectAcl",
  "s3:GetObjectVersion",
  "s3:GetObjectVersionAcl",
  "s3:PutObject",
  "s3:PutObjectAcl",
  "s3:PutObjectVersionAcl"
],
"Resource": "arn:aws:s3:::elasticbeanstalk-*/*"
You must configure permissions to allow an IAM entity (such as a user, group, or role) to create, edit, or delete a service-linked role. For more information, see Service-Linked Role Permissions in the IAM User Guide.

Alternatively, you can use an AWS managed policy to provide full access (p. 855) to Elastic Beanstalk.

Creating a service-linked role for Elastic Beanstalk

You don't need to manually create a service-linked role. When you create an Elastic Beanstalk environment using the Elastic Beanstalk API, enable managed updates, and specify AWSServiceRoleForElasticBeanstalkManagedUpdates as the value for the ServiceRoleForManagedUpdates option of the aws:elasticbeanstalk:managedactions (p. 637) namespace, Elastic Beanstalk creates the service-linked role for you.

When Elastic Beanstalk tries to create the AWSServiceRoleForElasticBeanstalkManagedUpdates service-linked role for your account when you create an environment, you must have the iam:CreateServiceLinkedRole permission. If you don't have this permission, environment creation fails, and you see a message explaining the issue.

As an alternative, another user with permission to create service-linked roles can use IAM to pre-create the service linked-role in advance. You can then create your environment even without having the iam:CreateServiceLinkedRole permission.
You (or another user) can use the IAM console to create a service-linked role with the Elastic Beanstalk Managed Updates use case. In the IAM CLI or the IAM API, create a service-linked role with the managedupdates.elasticbeanstalk.amazonaws.com service name. For more information, see Creating a Service-Linked Role in the IAM User Guide. If you delete this service-linked role, you can use this same process to create the role again.

If you delete this service-linked role, and then need to create it again, you can use the same process to recreate the role in your account. When you create an Elastic Beanstalk environment using the Elastic Beanstalk API, enable managed updates, and specify AWSServiceRoleForElasticBeanstalkManagedUpdates as the value for the ServiceRoleForManagedUpdates option of the aws:elasticbeanstalk:managedactions (p. 637) namespace, Elastic Beanstalk creates the service-linked role for you again.

Editing a service-linked role for Elastic Beanstalk

Elastic Beanstalk does not allow you to edit the AWSServiceRoleForElasticBeanstalkManagedUpdates service-linked role. After you create a service-linked role, you cannot change the name of the role because various entities might reference the role. However, you can edit the description of the role using IAM. For more information, see Editing a Service-Linked Role in the IAM User Guide.

Deleting a service-linked role for Elastic Beanstalk

If you no longer need to use a feature or service that requires a service-linked role, we recommend that you delete that role. That way you don't have an unused entity that is not actively monitored or maintained. However, you must clean up the resources for your service-linked role before you can manually delete it.

Cleaning up a service-linked role

Before you can use IAM to delete a service-linked role, you must first be sure that Elastic Beanstalk environments with managed updates enabled are either using a different service role or are terminated.

Note
If the Elastic Beanstalk service is using the service-linked role when you try to terminate the environments, then the termination might fail. If that happens, wait for a few minutes and try the operation again.

To terminate an Elastic Beanstalk environment that uses the AWSServiceRoleForElasticBeanstalkManagedUpdates (console)

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

   Note
   If you have many environments, use the search bar to filter the environment list.
3. Choose Actions, and then choose Terminate Environment.
4. Use the on-screen dialog box to confirm environment termination.

See eb terminate (p. 1013) for details about terminating an Elastic Beanstalk environment using the EB CLI.

See TerminateEnvironment for details about terminating an Elastic Beanstalk environment using the API.
**Manually delete the service-linked role**

Use the IAM console, the IAM CLI, or the IAM API to delete the AWSServiceRoleForElasticBeanstalkManagedUpdates service-linked role. For more information, see Deleting a Service-Linked Role in the IAM User Guide.

**Supported Regions for Elastic Beanstalk service-linked roles**

Elastic Beanstalk supports using service-linked roles in all of the regions where the service is available. For more information, see AWS Elastic Beanstalk Endpoints and Quotas.

### Managing Elastic Beanstalk user policies

AWS Elastic Beanstalk provides two managed policies that enable you to assign full access or read-only access to all resources that Elastic Beanstalk manages. You can attach the policies to AWS Identity and Access Management (IAM) users or groups, or to roles assumed by your users.

**Important**

Elastic Beanstalk managed policies don't provide granular permissions—they grant all permissions that are potentially needed for working with Elastic Beanstalk applications. Our managed policies also don't cover permissions to custom resources that you might add to your solution, and that aren't managed by Elastic Beanstalk. To implement more granular permissions, minimum required permissions, or custom resource permissions, use custom policies (p. 856).

**Managed user policies**

- **AdministratorAccess–AWSElasticBeanstalk** – Gives the user full administrative permissions to create, modify, and delete Elastic Beanstalk applications, application versions, configuration settings, environments, and their underlying resources.

- **AWSElasticBeanstalkReadOnly** – Allows the user to view applications and environments, but not to perform operations that modify them. It provides read-only access to all Elastic Beanstalk resources, and to other AWS resources that the Elastic Beanstalk console retrieves. Note that read-only access does not enable actions such as downloading Elastic Beanstalk logs so that you can read them. This is because the logs are staged in the Amazon S3 bucket, where Elastic Beanstalk would require write permission. See the example at the end of this topic for information on how to enable access to Elastic Beanstalk logs.

To view the content of a managed policy, use the Policies page in the IAM console.

**Note**

Previously, Elastic Beanstalk supported two other managed user policies, AWSElasticBeanstalkFullAccess and AWSElasticBeanstalkReadOnlyAccess. We plan on retiring these previous policies. You might still be able to see and use them in the IAM console. Nevertheless, we recommend that you transition to using the new managed user policies, and add custom policies to grant permissions to custom resources, if you have any.

### Controlling access with managed policies

You can use managed policies to grant full access or read-only access to Elastic Beanstalk. Elastic Beanstalk updates these policies automatically when additional permissions are required to access new features.

**To apply a managed policy to IAM users or groups**

1. Open the Policies page in the IAM console.
2. In the search box, type `AWS Elastic Beanstalk` to filter the policies.
3. In the list of policies, select the check box next to `AWS Elastic BeanstalkReadOnly` or `AdministratorAccess-AWSElasticBeanstalk`.
4. Choose Policy actions, and then choose Attach.
5. Select one or more users and groups to attach the policy to. You can use the Filter menu and the search box to filter the list of principal entities.
6. Choose Attach policy.

Creating a custom user policy

You can create your own IAM policy to allow or deny specific Elastic Beanstalk API actions on specific Elastic Beanstalk resources, and to control access to custom resources that aren't managed by Elastic Beanstalk. For more information about attaching a policy to a user or group, see Working with Policies in the IAM User Guide. For details about creating a custom policy, see Creating IAM Policies in the IAM User Guide.

**Note**

While you can restrict how a user interacts with Elastic Beanstalk APIs, there is not currently an effective way to prevent users who have permission to create the necessary underlying resources from creating other resources in Amazon EC2 and other services. Think of these policies as an effective way to distribute Elastic Beanstalk responsibilities, not as a way to secure all underlying resources.

In November 2019, Elastic Beanstalk released support for Amazon EC2 launch templates. This is a new resource type that your environment's Auto Scaling group can use to launch Amazon EC2 instances, and it requires new permissions. Most customers shouldn't be affected, because environments can still use the legacy resource, launch configurations, if your user policy lacks the required permissions. However, if you're trying to use a new feature that requires Amazon EC2 launch templates, and you have a custom policy, your environment creation or update might fail. In this case, ensure that your custom policy has the following permissions.

**Required permissions for Amazon EC2 launch templates**

- EC2:CreateLaunchTemplate
- EC2:CreateLaunchTemplateVersions
- EC2:DeleteLaunchTemplate
- EC2:DeleteLaunchTemplateVersions
- EC2:DescribeLaunchTemplate
- EC2:DescribeLaunchTemplateVersions

An IAM policy contains policy statements that describe the permissions that you want to grant. When you create a policy statement for Elastic Beanstalk, you need to understand how to use the following four parts of a policy statement:

- **Effect** specifies whether to allow or deny the actions in the statement.
- **Action** specifies the API operations that you want to control. For example, use `elasticbeanstalk:CreateEnvironment` to specify the CreateEnvironment operation. Certain operations, such as creating an environment, require additional permissions to perform those actions. For more information, see Resources and conditions for Elastic Beanstalk actions (p. 861).

**Note**

To use the `UpdateTagsForResource` API operation, specify one of the following two virtual actions (or both) instead of the API operation name:
elasticbeanstalk:AddTags

Controls permission to call UpdateTagsForResource and pass a list of tags to add in the TagsToAdd parameter.

elasticbeanstalk:RemoveTags

Controls permission to call UpdateTagsForResource and pass a list of tag keys to remove in the TagsToRemove parameter.

- **Resource** specifies the resources that you want to control access to. To specify Elastic Beanstalk resources, list the Amazon Resource Name (ARN) of each resource.
- (optional) **Condition** specifies restrictions on the permission granted in the statement. For more information, see Resources and conditions for Elastic Beanstalk actions (p. 861).

The following sections demonstrate a few cases in which you might consider a custom user policy.

**Enabling limited Elastic Beanstalk environment creation**

The policy in the following example enables a user to call the CreateEnvironment action to create an environment whose name begins with `Test` with the specified application and application version.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid":"CreateEnvironmentPerm",
            "Action": [ "elasticbeanstalk:CreateEnvironment" ],
            "Effect": "Allow",
            "Condition": {
                "StringEquals": {
                }
            }
        },
        {
            "Sid":"AllNonResourceCalls",
            "Action": [ "elasticbeanstalk:CheckDNSAvailability", "elasticbeanstalk:CreateStorageLocation" ],
            "Effect": "Allow",
            "Resource": [ "*" ]
        }
    ]
}
```

The above policy shows how to grant limited access to Elastic Beanstalk operations. In order to actually launch an environment, the user must have permission to create the AWS resources that power the environment.
environment as well. For example, the following policy grants access to the default set of resources for a web server environment:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "ec2:*",
        "ecs:*",
        "elasticloadbalancing:*",
        "autoscaling:*",
        "cloudwatch:*",
        "s3:*",
        "sns:*",
        "cloudformation:*",
        "sqs:*"
      ],
      "Resource": "*"
    }
  ]
}
```

**Enabling access to Elastic Beanstalk logs stored in Amazon S3**

The policy in the following example enables a user to pull Elastic Beanstalk logs, stage them in Amazon S3, and retrieve them.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": [
        "s3:DeleteObject",
        "s3:GetObjectAcl",
        "s3:PutObjectAcl"
      ],
      "Effect": "Allow",
      "Resource": "arn:aws:s3:::elasticbeanstalk-*"
    }
  ]
}
```

**Note**

To restrict these permissions to only the logs path, use the following resource format.

```
"arn:aws:s3:::elasticbeanstalk-us-east-2-123456789012/resources/environments/logs/*"
```

**Enabling management of a specific Elastic Beanstalk application**

The policy in the following example enables a user to manage environments and other resources within one specific Elastic Beanstalk application. The policy denies Elastic Beanstalk actions on resources of other applications, and also denies creation and deletion of Elastic Beanstalk applications.

**Note**

The policy doesn't deny access to any resources through other services. It demonstrates an effective way to distribute responsibilities for managing Elastic Beanstalk applications among different users, not as a way to secure the underlying resources.
Amazon resource name format for Elastic Beanstalk

You specify a resource for an IAM policy using that resource's Amazon Resource Name (ARN). For Elastic Beanstalk, the ARN has the following format.

```
```
Where:

- **region** is the region the resource resides in (for example, **us-west-2**).
- **account-id** is the AWS account ID, with no hyphens (for example, **123456789012**)
- **resource-type** identifies the type of the Elastic Beanstalk resource—for example, **environment**. See the table below for a list of all Elastic Beanstalk resource types.
- **resource-path** is the portion that identifies the specific resource. An Elastic Beanstalk resource has a path that uniquely identifies that resource. See the table below for the format of the resource path for each resource type. For example, an environment is always associated with an application. The resource path for the environment **myEnvironment** in the application **myApp** would look like this:

  ```
  myApp/myEnvironment
  ```

Elastic Beanstalk has several types of resources you can specify in a policy. The following table shows the ARN format for each resource type and an example.

<table>
<thead>
<tr>
<th>Resource type</th>
<th>Format for ARN</th>
</tr>
</thead>
<tbody>
<tr>
<td>application</td>
<td><code>arn:aws:elasticbeanstalk:region:account-id:application/application-name</code></td>
</tr>
<tr>
<td>applicationversion</td>
<td><code>arn:aws:elasticbeanstalk:region:account-id:applicationversion/application-name/version-label</code></td>
</tr>
<tr>
<td>configurationtemplate</td>
<td><code>arn:aws:elasticbeanstalk:region:account-id:configurationtemplate/application-name/template-name</code></td>
</tr>
<tr>
<td>environment</td>
<td><code>arn:aws:elasticbeanstalk:region:account-id:environment/application-name/environment-name</code></td>
</tr>
<tr>
<td>platform</td>
<td><code>arn:aws:elasticbeanstalk:region:account-id:platform/platform-name/platform-version</code></td>
</tr>
<tr>
<td></td>
<td>Example: <code>arn:aws:elasticbeanstalk:us-east-2:123456789012:platform/MyPlatform/1.0</code></td>
</tr>
<tr>
<td>solutionstack</td>
<td><code>arn:aws:elasticbeanstalk:region::solutionstack/solutionstack-name</code></td>
</tr>
<tr>
<td></td>
<td>Example: <code>arn:aws:elasticbeanstalk:us-east-2::solutionstack/32bit Amazon Linux running Tomcat 7</code></td>
</tr>
</tbody>
</table>

An environment, application version, and configuration template are always contained within a specific application. You'll notice that these resources all have an application name in their resource path so that
they are uniquely identified by their resource name and the containing application. Although solution stacks are used by configuration templates and environments, solution stacks are not specific to an application or AWS account and do not have the application or AWS account in their ARNs.

Resources and conditions for Elastic Beanstalk actions

This section describes the resources and conditions that you can use in policy statements to grant permissions that allow specific Elastic Beanstalk actions to be performed on specific Elastic Beanstalk resources.

Conditions enable you to specify permissions to resources that the action needs to complete. For example, when you can call the CreateEnvironment action, you must also specify the application version to deploy as well as the application that contains that application name. When you set permissions for the CreateEnvironment action, you specify the application and application version that you want the action to act upon by using the InApplication and FromApplicationVersion conditions.

In addition, you can specify the environment configuration with a solution stack (FromSolutionStack) or a configuration template (FromConfigurationTemplate). The following policy statement allows the CreateEnvironment action to create an environment with the name myenv (specified by Resource) in the application My App (specified by the InApplication condition) using the application version My Version (FromApplicationVersion) with a 32bit Amazon Linux running Tomcat 7 configuration (FromSolutionStack):

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Action": ["elasticbeanstalk:CreateEnvironment"],
         "Effect": "Allow",
         "Condition": {
            "StringEquals": {
               "elasticbeanstalk:FromSolutionStack": ["arn:aws:elasticbeanstalk:us-east-2::solutionstack/32bit Amazon Linux running Tomcat 7"]
            }
         }
      }
   ]
}
```

Note

Most condition keys mentioned in this topic are specific to Elastic Beanstalk, and their names contain the elasticbeanstalk: prefix. For brevity, we omit this prefix from the condition key names when we mention them in the following sections. For example, we mention InApplication instead of its full name elasticbeanstalk:InApplication. In contrast, we mention a few condition keys used across AWS services, and we include their aws: prefix to highlight the exception.

Policy examples always show full condition key names, including the prefix.
### Policy information for Elastic Beanstalk actions

The following table lists all Elastic Beanstalk actions, the resource that each action acts upon, and the additional contextual information that can be provided using conditions.

#### Policy information for Elastic Beanstalk actions, including resources, conditions, examples, and dependencies

<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Action:</strong> AbortEnvironmentUpdate</td>
<td>application environment</td>
<td>aws:ResourceTag/key-name (Optional) aws:TagKeys (Optional)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:AbortEnvironmentUpdate&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
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<td>}</td>
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<td>}</td>
</tr>
</tbody>
</table>

**Action:** CheckDNSAvailability

<table>
<thead>
<tr>
<th>&quot;*&quot;</th>
<th>N/A</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
</tr>
<tr>
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<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:CheckDNSAvailability&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: &quot;*&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>]</td>
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<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
</tbody>
</table>

**Action:** ComposeEnvironments

<table>
<thead>
<tr>
<th>application</th>
<th>aws:ResourceTag/key-name (Optional) aws:TagKeys (Optional)</th>
<th>The following policy allows a user to compose environments that belong to an application named My App.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
</tbody>
</table>

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862
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
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<tr>
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<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
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<td>&quot;elasticbeanstalk:ComposeEnvironments&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
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</tr>
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</table>

**Action: CreateApplication**

<table>
<thead>
<tr>
<th>resource</th>
<th>aws:RequestTag/ key-name (Optional)</th>
<th>This example allows the CreateApplication action to create applications whose names begin with <strong>DivA</strong>:</th>
</tr>
</thead>
<tbody>
<tr>
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<td>aws:TagKeys (Optional)</td>
<td>{ &quot;Version&quot;: &quot;2012-10-17&quot;, &quot;Statement&quot;: [</td>
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<td>&quot;Action&quot;: [</td>
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<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:CreateApplication&quot;</td>
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<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
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**Action: CreateApplicationVersion**
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>applicationversion</td>
<td>InApplication</td>
<td>This example allows the CreateApplicationVersion action to create application versions with any name (*) in the application <strong>My App</strong>:</td>
</tr>
<tr>
<td></td>
<td>aws:RequestTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>Action</td>
<td>CreateConfigurationTemplate</td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-----------------------------</td>
<td>-----------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>configurationtemplate</td>
<td>InApplication</td>
<td>The following policy allows the CreateConfigurationTemplate action to create configuration templates whose name begins with My Template (My Template*) in the application My App:</td>
</tr>
<tr>
<td></td>
<td>FromApplication</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromApplicationVersion</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromConfigurationTemplate</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromEnvironment</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromSolutionStack</td>
<td></td>
</tr>
<tr>
<td>aws:RequestTag/</td>
<td>key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>aws:TagKeys</td>
<td>(Optional)</td>
<td></td>
</tr>
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</table>

**Action:** CreateEnvironment
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the CreateEnvironment action to create an environment whose name is <code>myenv</code> in the application <code>My App</code> and using the solution stack <code>32bit Amazon Linux running Tomcat 7</code>:</td>
</tr>
<tr>
<td></td>
<td>FromApplicationVersion</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromConfigurationTemplate</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromSolutionStack</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:RequestTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>Action:</td>
<td>CreatePlatformVersion</td>
<td>This example allows the CreatePlatformVersion action to create platform versions targeting the us-east-2 region, whose names begin with <code>us-east-2</code>:</td>
</tr>
<tr>
<td>platform</td>
<td>aws:RequestTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>----------</td>
<td>------------</td>
<td>-------------------</td>
</tr>
<tr>
<td><strong>Action:</strong> CreateStorageLocation</td>
<td>&quot;*&quot;</td>
<td>N/A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>{ &quot;Version&quot;: &quot;2012-10-17&quot;, &quot;Statement&quot;: [ { &quot;Action&quot;: [ &quot;elasticbeanstalk:CreateStorageLocation&quot; ], &quot;Effect&quot;: &quot;Allow&quot;, &quot;Resource&quot;: &quot;*&quot; } ] }</td>
</tr>
<tr>
<td><strong>Action:</strong> DeleteApplication</td>
<td>application</td>
<td>aws:ResourceTag/ (key-name) (Optional)</td>
</tr>
</tbody>
</table>
| |aws:TagKeys (Optional) | The following policy allows the DeleteApplication action to delete the application **My App**:
<p>| <strong>Action:</strong> DeleteApplicationVersion | | |</p>
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>applicationversion</td>
<td>InApplication</td>
<td>The following policy allows the DeleteApplicationVersion action to delete an application version whose name is <strong>My Version</strong> in the application <strong>My App</strong>:</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
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<td>{</td>
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<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:DeleteApplicationVersion&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Condition&quot;: {</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;StringEquals&quot;: {</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:InApplication&quot;:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
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<td></td>
<td></td>
<td>]</td>
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<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
<tr>
<td>Action:</td>
<td>DeleteConfigurationTemplate</td>
<td></td>
</tr>
<tr>
<td>configurationtemplate</td>
<td>InApplication</td>
<td>The following policy allows the DeleteConfigurationTemplate action to delete a configuration template whose name is <strong>My Template</strong> in the application <strong>My App</strong>. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
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<tr>
<td></td>
<td>aws:TagKeys</td>
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<tr>
<td></td>
<td>(Optional)</td>
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<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
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<td>{</td>
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<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:DeleteConfigurationTemplate&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;arn:aws:elasticbeanstalk:us-east-2:123456789012:configurationtemplate/My App/My Template&quot;</td>
</tr>
<tr>
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<td></td>
<td>]</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
<tr>
<td>Action:</td>
<td>DeleteEnvironmentConfiguration</td>
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</tr>
</tbody>
</table>
### Resources and conditions

<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>environment</td>
<td>InApplication (Optional)</td>
<td>The following policy allows the DeleteEnvironmentConfiguration action to delete a draft configuration for the environment <code>myenv</code> in the application <code>My App</code>. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
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<td>`{</td>
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<td>&quot;Statement&quot;: [</td>
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<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;elasticbeanstalk:DeleteEnvironmentConfiguration&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
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<td>&quot;Resource&quot;: [</td>
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<td>]</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
<tr>
<td>Action:</td>
<td>DeletePlatformVersion</td>
<td></td>
</tr>
</tbody>
</table>

platform       | aws:ResourceTag/          | The following policy allows the DeletePlatformVersion action to delete platform versions targeting the us-east-2 region, whose names begin with `us-east-2_`: |
<p>|               | key-name (Optional)       |                                                                                                                                               |
|               | aws:TagKeys (Optional)    |                                                                                                                                               |
|               |                           | `{                                                                                                                                            |
|               |                           |   &quot;Version&quot;: &quot;2012-10-17&quot;,                                                                                                                  |
|               |                           |     &quot;Statement&quot;: [                                                                                                                          |
|               |                           |       &quot;Action&quot;: [                                                                                                                           |
|               |                           |         &quot;elasticbeanstalk:DeletePlatformVersion&quot;,                                                                                           |
|               |                           |           &quot;Effect&quot;: &quot;Allow&quot;,                                                                                                                   |
|               |                           |             &quot;Resource&quot;: [                                                                                                                      |
|               |                           |         ]                                                                                                                                   |
|               |                           |   ]                                                                                                                                            |
| Action:       | DescribeApplications      |                                                                                                                                               |</p>
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>application</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td>The following policy allows the DescribeApplications action to describe the application My App.</td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Action: DescribeApplicationVersions</td>
<td></td>
<td></td>
</tr>
<tr>
<td>applicationversion</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td>The following policy allows the DescribeApplicationVersions action to describe the application version My Version in the application My App. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Action: DescribeConfigurationOptions</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>environment</td>
<td>InApplication (Optional)</td>
<td>The following policy allows the DescribeConfigurationOptions action to describe the configuration options for the environment <strong>myenv</strong> in the application <strong>My App</strong>. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
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<td>aws:ResourceTag/key-name (Optional)</td>
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<tr>
<td>solutionstack</td>
<td>aws:TagKeys (Optional)</td>
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<td>&quot;Statement&quot;: [</td>
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<td>&quot;Resource&quot;: [</td>
</tr>
<tr>
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<td>&quot;arn:aws:elasticbeanstalk:us-</td>
<td>]</td>
</tr>
<tr>
<td></td>
<td>east-2:123456789012:environment/</td>
<td>]</td>
</tr>
<tr>
<td></td>
<td>My App/myenv&quot;</td>
<td>}</td>
</tr>
<tr>
<td></td>
<td>]</td>
<td>}</td>
</tr>
<tr>
<td>Action: DescribeConfigurationSettings</td>
<td></td>
<td></td>
</tr>
<tr>
<td>environment</td>
<td>InApplication (Optional)</td>
<td>The following policy allows the DescribeConfigurationSettings action to describe the configuration settings for the environment <strong>myenv</strong> in the application <strong>My App</strong>. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
<td>configurationtemplate</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td>solutionstack</td>
<td>aws:TagKeys (Optional)</td>
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<td>&quot;elasticbeanstalk:DescribeConfigurationSettings&quot;,</td>
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<td>&quot;Resource&quot;: [</td>
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<td>&quot;arn:aws:elasticbeanstalk:us-</td>
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<tr>
<td></td>
<td>east-2:123456789012:environment/</td>
<td>]</td>
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<tr>
<td></td>
<td>My App/myenv&quot;</td>
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<td></td>
<td>]</td>
<td>}</td>
</tr>
<tr>
<td>Action: DescribeEnvironmentHealth</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>--------------</td>
<td>---------------------------------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>environment</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td>The following policy allows use of DescribeEnvironmentHealth to retrieve health information for an environment named myenv.</td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
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<td>&quot;Statement&quot;: [</td>
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<td>&quot;Action&quot;: &quot;elasticbeanstalk:DescribeEnvironmentHealth&quot;,</td>
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<td>}</td>
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<td>}</td>
</tr>
<tr>
<td>Action:</td>
<td>DescribeEnvironmentResources</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>The following policy allows the DescribeEnvironmentResources action to return list of AWS resources for the environment myenv in the application My App. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
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<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
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<td></td>
<td>&quot;Statement&quot;: [</td>
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<td></td>
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<td>&quot;Action&quot;: &quot;elasticbeanstalk:DescribeEnvironmentResources&quot;,</td>
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<td></td>
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<td></td>
<td>}</td>
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<tr>
<td>Action:</td>
<td>DescribeEnvironments</td>
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</tr>
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</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>--------------</td>
<td>-------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>environment</td>
<td>InApplication (Optional)</td>
<td>The following policy allows the DescribeEnvironments action to describe the environments <code>myenv</code> and <code>myotherenv</code> in the application <code>My App</code>. Specifying the application name as a condition is optional.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>Action: DescribeEvents</td>
<td></td>
<td></td>
</tr>
<tr>
<td>application</td>
<td>InApplication (Optional)</td>
<td>The following policy allows the DescribeEvents action to list event descriptions for the environment <code>myenv</code> and the application version <code>My Version</code> in the application <code>My App</code>.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>Action: DescribeInstancesHealth</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>------------</td>
<td>------------</td>
<td>----------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>environment</td>
<td>N/A</td>
<td>The following policy allows use of DescribeInstancesHealth to retrieve health information for instances in an environment named myenv.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: &quot;elasticbeanstalk:DescribeInstancesHealth&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>]</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
</tbody>
</table>

**Action:** DescribePlatformVersion  

<table>
<thead>
<tr>
<th>platform</th>
<th>aws:ResourceTag/ key-name (Optional)</th>
<th>The following policy allows the DescribePlatformVersion action to describe platform versions targeting the us-east-2 region, whose names begin with us-east-2_:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td>{</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Version&quot;: &quot;2012-10-17&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Statement&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Action&quot;: [ &quot;elasticbeanstalk:DescribePlatformVersion&quot;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>],&quot;Effect&quot;: &quot;Allow&quot;,</td>
</tr>
<tr>
<td></td>
<td></td>
<td>&quot;Resource&quot;: [</td>
</tr>
<tr>
<td></td>
<td></td>
<td>]</td>
</tr>
<tr>
<td></td>
<td></td>
<td>}</td>
</tr>
</tbody>
</table>

**Action:** ListAvailableSolutionStacks
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>solutionstack</td>
<td>N/A</td>
<td>The following policy allows the <code>ListAvailableSolutionStacks</code> action to return only the solution stack <em>32bit Amazon Linux running Tomcat 7</em>.</td>
</tr>
</tbody>
</table>

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": ["elasticbeanstalk:ListAvailableSolutionStacks"],
      "Effect": "Allow",
      "Resource": "arn:aws:elasticbeanstalk:us-east-2::solutionstack/32bit Amazon Linux running Tomcat 7"
    }
  ]
}
```

**Action:** ListPlatformVersions

<table>
<thead>
<tr>
<th>platform</th>
<th>aws:RequestTag/key-name (Optional)</th>
<th>This example allows the <code>CreatePlatformVersion</code> action to create platform versions targeting the <em>us-east-2</em> region, whose names begin with <code>us-east-2_*</code>.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
</tbody>
</table>

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": ["elasticbeanstalk:ListPlatformVersions"],
      "Effect": "Allow",
    }
  ]
}
```

**Action:** ListTagsForResource
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>application</td>
<td></td>
<td>The following policy allows the ListTagsForResource action to list tags of existing resources only if they have a tag named stage with the value test:</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>applicationversion</td>
<td></td>
<td></td>
</tr>
<tr>
<td>configurationtemplate</td>
<td></td>
<td></td>
</tr>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the RebuildEnvironment action to rebuild the environment myenv in the application My App.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>platform</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Action:** RebuildEnvironment

**Action:** RequestEnvironmentInfo
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the RequestEnvironmentInfo action to compile information about the environment <code>myenv</code> in the application <code>My App</code>.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>Action:</td>
<td><strong>RestartAppServer</strong></td>
<td></td>
</tr>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the RestartAppServer action to restart the application container server for the environment <code>myenv</code> in the application <code>My App</code>.</td>
</tr>
<tr>
<td>Action:</td>
<td><strong>RetrieveEnvironmentInfo</strong></td>
<td></td>
</tr>
<tr>
<td>Resource</td>
<td>Conditions</td>
<td>Example statement</td>
</tr>
<tr>
<td>-------------</td>
<td>-------------------------------------</td>
<td>-----------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the RetrieveEnvironmentInfo action to retrieve the compiled information for the environment <code>myenv</code> in the application <code>My App</code>.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Action:</td>
<td><strong>SwapEnvironmentCNAMEs</strong></td>
<td></td>
</tr>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the SwapEnvironmentCNAMEs action to swap the CNAMEs for the environments <code>mysrcenv</code> and <code>mydestenv</code>.</td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromEnvironment</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>Action:</td>
<td><strong>TerminateEnvironment</strong></td>
<td></td>
</tr>
</tbody>
</table>

878
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the TerminateEnvironment action to terminate the environment <strong>myenv</strong> in the application <strong>My App</strong>.</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/ key-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td>application</td>
<td>aws:ResourceTag/ key-name</td>
<td>The following policy allows the UpdateApplication action to update properties of the application <strong>My App</strong>.</td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(Optional)</td>
<td></td>
</tr>
</tbody>
</table>

**Action:** UpdateApplication

**Action:** UpdateApplicationResourceLifecycle
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
</table>
| application    | aws:ResourceTag/key-name  
Optional                 | The following policy allows the UpdateApplicationResourceLifecycle action to update lifecycle settings of the application *My App*.                                                                                         |
|                | aws:TagKeys  
| Action:        | UpdateApplicationVersion                      |                                                                                             |                                                                                                                                             |
| applicationversion | aws:ResourceTag/key-name  
Optional                  | The following policy allows the UpdateApplicationVersion action to update the properties of the application version *My Version* in the application *My App*.                                                   |
|                | aws:TagKeys  
<p>| Action:        | UpdateConfigurationTemplate                   |                                                                                             |                                                                                                                                             |</p>
<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>configurationtemplate</td>
<td>InApplication</td>
<td>The following policy allows the UpdateConfigurationTemplate action to update the</td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/</td>
<td>properties or options of the configuration template My Template in the application</td>
</tr>
<tr>
<td></td>
<td>key-name (Optional)</td>
<td>My App.</td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
</tbody>
</table>

Action: UpdateEnvironment
### Resources and Conditions

<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>environment</td>
<td>InApplication</td>
<td>The following policy allows the UpdateEnvironment action to update the environment <code>myenv</code> in the application <code>My App</code> by deploying the application version <code>My Version</code>.</td>
</tr>
<tr>
<td></td>
<td>FromApplicationVersion</td>
<td></td>
</tr>
<tr>
<td></td>
<td>FromConfigurationTemplate</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Action:</strong> <strong>UpdateTagsForResource</strong> — <strong>AddTags</strong></td>
</tr>
<tr>
<td>application</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td>The AddTags action is one of two virtual actions associated with the UpdateTagsForResource API.</td>
</tr>
<tr>
<td>applicationversion</td>
<td>aws:RequestTag/key-name (Optional)</td>
<td>The following policy allows the AddTags action to modify tags of existing resources only if they have a tag named stage with the value <code>test</code>:</td>
</tr>
<tr>
<td>configurationtemplate</td>
<td>aws:ResourceTag/key-name (Optional)</td>
<td></td>
</tr>
<tr>
<td>environment</td>
<td>aws:TagKeys (Optional)</td>
<td></td>
</tr>
<tr>
<td>platform</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Action": [
                "elasticbeanstalk:AddTags"
            ],
            "Effect": "Allow",
            "Resource": [
            ],
            "Condition": {
                "StringEquals": {
                    "aws:ResourceTag/stage": "test"
                }
            }
        }
    ]
}
```
## Resources and conditions

<table>
<thead>
<tr>
<th>Resource</th>
<th>Conditions</th>
<th>Example statement</th>
</tr>
</thead>
</table>
| **Action:** `UpdateTagsForResource` - RemoveTags
| application | aws:ResourceTag/ key-name (Optional) | The RemoveTags action is one of two virtual actions associated with the `UpdateTagsForResource` API. The following policy denies the RemoveTags action to request the removal of a tag named stage from existing resources: |
| applicationversion | aws:TagKeys (Optional) | |
| configurationtemplate | | |
| environment | | |
| platform | | |
| **Action:** `ValidateConfigurationSettings` | template | The following policy allows the `ValidateConfigurationSettings` action to validates configuration settings against the environment `myenv` in the application `My App`. |
| environment | InApplication aws:ResourceTag/ key-name (Optional) | |
| | aws:TagKeys (Optional) | |
Condition keys for Elastic Beanstalk actions

Keys enable you to specify conditions that express dependencies, restrict permissions, or specify constraints on the input parameters for an action. Elastic Beanstalk supports the following keys.

InApplication

Specifies the application that contains the resource that the action operates on.

The following example allows the UpdateApplicationVersion action to update the properties of the application version My Version. The InApplication condition specifies My App as the container for My Version.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Action": [
                "elasticbeanstalk:UpdateApplicationVersion"
            ],
            "Effect": "Allow",
            "Resource": [
            ],
            "Condition": {
                "StringEquals": {
                    "elasticbeanstalk:InApplication": [
                    ]
                }
            }
        }
    ]
}
```

FromApplicationVersion

Specifies an application version as a dependency or a constraint on an input parameter.

The following example allows the UpdateEnvironment action to update the environment myenv in the application My App. The FromApplicationVersion condition constrains the VersionLabel parameter to allow only the application version My Version to update the environment.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Action": [
                "elasticbeanstalk:UpdateEnvironment"
            ],
            "Effect": "Allow",
            "Resource": [
            ],
            "Condition": {
                "StringEquals": {
                    "elasticbeanstalk:InApplication": [
                    ],
                    "elasticbeanstalk:FromApplicationVersion": [
                    ]
                }
            }
        }
    ]
}
```
FromConfigurationTemplate

Specifies a configuration template as a dependency or a constraint on an input parameter.

The following example allows the UpdateEnvironment action to update the environment myenv in the application My App. The FromConfigurationTemplate condition constrains the TemplateName parameter to allow only the configuration template My Template to update the environment.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": [
        "elasticbeanstalk:UpdateEnvironment"
      ],
      "Effect": "Allow",
      "Resource": [
      ],
      "Condition": {
        "StringEquals": {
          "elasticbeanstalk:InApplication": [
          ],
          "elasticbeanstalk:FromConfigurationTemplate": [
            "arn:aws:elasticbeanstalk:us-east-2:123456789012:configurationtemplate/My App/My Template"
          ]
        }
      }
    }
  ]
}
```

FromEnvironment

Specifies an environment as a dependency or a constraint on an input parameter.

The following example allows the SwapEnvironmentCNAMEs action to swap the CNAMEs in My App for all environments whose names begin with mysrcenv and mydestenv but not those environments whose names begin with mysrcenvPROD* and mydestenvPROD*.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": [
        "elasticbeanstalk:SwapEnvironmentCNAMEs"
      ],
      "Effect": "Allow",
      "Resource": [
      ],
      "Condition": {
        "StringNotLike": {
          "elasticbeanstalk:FromEnvironment": [
          ]
        }
      }
    }
  ]
}
```
Tag-based access control

FromSolutionStack

Specifies a solution stack as a dependency or a constraint on an input parameter.

The following policy allows the CreateConfigurationTemplate action to create configuration templates whose name begins with **My Template** (My Template*) in the application **My App**. The FromSolutionStack condition constrains the solutionstack parameter to allow only the solution stack **32bit Amazon Linux running Tomcat 7** as the input value for that parameter.

```
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Action": ["elasticbeanstalk:CreateConfigurationTemplate"],
            "Effect": "Allow",
            "Condition": {
                "StringEquals": {
                    "elasticbeanstalk:FromSolutionStack": ["arn:aws:elasticbeanstalk:us-east-2:solutionstack/32bit Amazon Linux running Tomcat 7"]
                }
            }
        }
    ]
}
```

**aws:ResourceTag/key-name**, **aws:RequestTag/key-name**, **aws:TagKeys**

Specify tag-based conditions. For details, see Using tags to control access to Elastic Beanstalk resources (p. 886).

Using tags to control access to Elastic Beanstalk resources

Conditions in AWS Identity and Access Management (IAM) user policy statements are part of the syntax that you use to specify permissions to resources that Elastic Beanstalk actions need to complete. For details about specifying policy statement conditions, see Resources and conditions for Elastic Beanstalk actions (p. 861). Using tags in conditions is one way to control access to resources and requests. For information about tagging Elastic Beanstalk resources, see Tagging Elastic Beanstalk application resources (p. 386). This topic discusses tag-based access control.

When you design IAM policies, you might be setting granular permissions by granting access to specific resources. As the number of resources that you manage grows, this task becomes more difficult. Tagging resources and using tags in policy statement conditions can make this task easier. You grant access in
bulk to any resource with a certain tag. Then you repeatedly apply this tag to relevant resources, during creation or later.

Tags can be attached to the resource or passed in the request to services that support tagging. In Elastic Beanstalk, resources can have tags, and some actions can include tags. When you create an IAM policy, you can use tag condition keys to control:

- Which users can perform actions on an environment, based on tags that it already has.
- What tags can be passed in an action's request.
- Whether specific tag keys can be used in a request.

For the complete syntax and semantics of tag condition keys, see Controlling Access Using Tags in the IAM User Guide.

The following examples demonstrate how to specify tag conditions in policies for Elastic Beanstalk users.

**Example 1: Limit actions based on tags in the request**

The Elastic Beanstalk AdministratorAccess-AWSElasticBeanstalk managed user policy gives users unlimited permission to perform any Elastic Beanstalk action on any Elastic Beanstalk-managed resource.

The following policy limits this power and denies unauthorized users permission to create Elastic Beanstalk production environments. To do that, it denies the CreateEnvironment action if the request specifies a tag named stage with one of the values gamma or prod. In addition, the policy prevents these unauthorized users from tampering with the stage of production environments by not allowing tag modification actions to include these same tag values or to completely remove the stage tag. A customer's administrator must attach this IAM policy to unauthorized IAM users, in addition to the managed user policy.

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Effect": "Deny",
         "Action": [
            "elasticbeanstalk:CreateEnvironment",
            "elasticbeanstalk:AddTags"
         ],
         "Resource": "*",
         "Condition": {
            "StringEquals": {
               "aws:RequestTag/stage": ["gamma", "prod"]
            }
         }
      },
      {
         "Effect": "Deny",
         "Action": [
            "elasticbeanstalk:RemoveTags"
         ],
         "Resource": "*",
         "Condition": {
            "ForAnyValue:StringEquals": {
               "aws:TagKeys": ["stage"]
            }
         }
      }
   ]
}
```
Example 2: Limit actions based on resource tags

The Elastic Beanstalk AdministratorAccess-AWSElasticBeanstalk managed user policy gives users unlimited permission to perform any Elastic Beanstalk action on any Elastic Beanstalk-managed resource.

The following policy limits this power and denies unauthorized users permission to perform actions on Elastic Beanstalk production environments. To do that, it denies specific actions if the environment has a tag named `stage` with one of the values `gamma` or `prod`. A customer's administrator must attach this IAM policy to unauthorized IAM users, in addition to the managed user policy.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Deny",
      "Action": [
        "elasticbeanstalk:AddTags",
        "elasticbeanstalk:RemoveTags",
        "elasticbeanstalk:DescribeEnvironments",
        "elasticbeanstalk:TerminateEnvironment",
        "elasticbeanstalk:UpdateEnvironment",
        "elasticbeanstalk:ListTagsForResource"
      ],
      "Resource": "*",
      "Condition": {
        "StringEquals": {
          "aws:ResourceTag/stage": ["gamma", "prod"]
        }
      }
    }
  ]
}
```

Example 3: Allow actions based on tags in the request

The following policy grants users permission to create Elastic Beanstalk development applications.

To do that, it allows the `CreateApplication` and `AddTags` actions if the request specifies a tag named `stage` with the value `development`. The `aws:TagKeys` condition ensures that the user can't add other tag keys. In particular, it ensures case sensitivity of the `stage` tag key. Notice that this policy is useful for IAM users that don't have the Elastic Beanstalk AdministratorAccess-AWSElasticBeanstalk managed user policy attached. The managed policy gives users unlimited permission to perform any Elastic Beanstalk action on any Elastic Beanstalk-managed resource.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "elasticbeanstalk:CreateApplication",
        "elasticbeanstalk:AddTags"
      ],
      "Resource": "*",
      "Condition": {
        "StringEquals": {
          "aws:RequestTag/stage": "development"
        },
        "ForAllValues:StringEquals": {
          "aws:TagKeys": ["stage"]
        }
      }
    }
  ]
}
```
Example 4: Allow actions based on resource tags

The following policy grants users permission to perform actions on, and get information about, Elastic Beanstalk development applications.

To do that, it allows specific actions if the application has a tag named `stage` with the value `development`. The `aws:TagKeys` condition ensures that the user can't add other tag keys. In particular, it ensures case sensitivity of the `stage` tag key. Notice that this policy is useful for IAM users that don't have the Elastic Beanstalk `AdministratorAccess-AWSElasticBeanstalk` managed user policy attached. The managed policy gives users unlimited permission to perform any Elastic Beanstalk action on any Elastic Beanstalk-managed resource.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "elasticbeanstalk:UpdateApplication",
        "elasticbeanstalk:DeleteApplication",
        "elasticbeanstalk:DescribeApplications"
      ],
      "Resource": "*",
      "Condition": {
        "StringEquals": {
          "aws:ResourceTag/stage": "development"
        },
        "ForAllValues:StringEquals": {
          "aws:TagKeys": ["stage"]
        }
      }
    }
  ]
}
```

Example policies based on managed policies

This section demonstrates how to control user access to AWS Elastic Beanstalk and includes example policies that provide the required access for common scenarios. These policies are derived from the Elastic Beanstalk managed policies. For information about attaching managed policies to users and groups, see Managing Elastic Beanstalk user policies (p. 855).

In this scenario, Example Corp. is a software company with three teams responsible for the company website: administrators who manage the infrastructure, developers who build the software for the website, and a QA team that tests the website. To help manage permissions to their Elastic Beanstalk resources, Example Corp. creates three groups to which members of each respective team belong: Admins, Developers, and Testers. Example Corp. wants the Admins group to have full access to all applications, environments, and their underlying resources so that they can create, troubleshoot, and delete all Elastic Beanstalk assets. Developers require permissions to view all Elastic Beanstalk assets and to create and deploy application versions. Developers should not be able to create new applications or environments or terminate running environments. Testers need to view all Elastic Beanstalk resources to monitor and test applications. The Testers should not be able to make changes to any Elastic Beanstalk resources.
The following example policies provide the required permissions for each group.

**Example 1: Admins group – All Elastic Beanstalk and related service APIs**

The following policy gives users permissions for all actions required to use Elastic Beanstalk. This policy also allows Elastic Beanstalk to provision and manage resources on your behalf in the following services. Elastic Beanstalk relies on these additional services to provision underlying resources when creating an environment.

- Amazon Elastic Compute Cloud
- Elastic Load Balancing
- Auto Scaling
- Amazon CloudWatch
- Amazon Simple Storage Service
- Amazon Simple Notification Service
- Amazon Relational Database Service
- AWS CloudFormation

Note that this policy is an example. It gives a broad set of permissions to the AWS services that Elastic Beanstalk uses to manage applications and environments. For example, `ec2:*` allows an AWS Identity and Access Management (IAM) user to perform any action on any Amazon EC2 resource in the AWS account. These permissions are not limited to the resources that you use with Elastic Beanstalk. As a best practice, you should grant individuals only the permissions they need to perform their duties.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "elasticbeanstalk:*",
        "ec2:*",
        "elasticloadbalancing:*",
        "autoscaling:*",
        "cloudwatch:*",
        "s3:*",
        "sns:*",
        "rds:*",
        "cloudformation:*"
      ],
      "Resource": "*"
    }
  ]
}
```

**Example 2: Developers group – All but highly privileged operations**

The following policy denies permission to create applications and environments, and allows all other Elastic Beanstalk actions.

Note that this policy is an example. It gives a broad set of permissions to the AWS products that Elastic Beanstalk uses to manage applications and environments. For example, `ec2:*` allows an IAM user to
perform any action on any Amazon EC2 resource in the AWS account. These permissions are not limited to the resources that you use with Elastic Beanstalk. As a best practice, you should grant individuals only the permissions they need to perform their duties.

```
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Action": [
            "elasticbeanstalk:CreateApplication",
            "elasticbeanstalk:CreateEnvironment",
            "elasticbeanstalk:DeleteApplication",
            "elasticbeanstalk:RebuildEnvironment",
            "elasticbeanstalk:SwapEnvironmentCNAMEs",
            "elasticbeanstalk:TerminateEnvironment"],
         "Effect": "Deny",
         "Resource": "*"
      },
      {
         "Action": [
            "elasticbeanstalk:*",
            "ec2:*",
            "elasticloadbalancing:*",
            "autoscaling:*",
            "cloudwatch:*",
            "s3:*",
            "sns:*",
            "rds:*",
            "cloudformation:*"],
         "Effect": "Allow",
         "Resource": "*"
      }
   ]
}
```

**Example 3: Testers – View only**

The following policy allows read-only access to all applications, application versions, events, and environments. It doesn't allow performing any actions.

```
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Effect": "Allow",
         "Action": [
            "elasticbeanstalk:Check*",
            "elasticbeanstalk:Describe*",
            "elasticbeanstalk:List*",
            "elasticbeanstalk:RequestEnvironmentInfo",
            "elasticbeanstalk:RetrieveEnvironmentInfo",
            "ec2:Describe*",
            "elasticloadbalancing:Describe*",
            "autoscaling:Describe*",
            "cloudwatch:Describe*",
            "cloudwatch:List*",
            "cloudwatch:Get*",
            "s3:Get*",
            "s3:List*",
            "sns:Get*",
            "sns:List*",
            "rds:Describe*",
            "rds:Describe*",
            "rds:Describe*"
      }
   ]
}
```
Example policies based on resource permissions

This section walks through a use case for controlling user permissions for Elastic Beanstalk actions that access specific Elastic Beanstalk resources. We'll walk through the sample policies that support the use case. For more information policies on Elastic Beanstalk resources, see Creating a custom user policy (p. 856). For information about attaching policies to users and groups, go to Managing IAM Policies in Using AWS Identity and Access Management.

In our use case, Example Corp. is a small consulting firm developing applications for two different customers. John is the development manager overseeing the development of the two Elastic Beanstalk applications, app1 and app2. John does development and some testing on the two applications, and only he can update the production environment for the two applications. These are the permissions that he needs for app1 and app2:

- View application, application versions, environments, and configuration templates
- Create application versions and deploy them to the staging environment
- Update the production environment
- Create and terminate environments

Jill is a tester who needs access to view the following resources in order to monitor and test the two applications: applications, application versions, environments, and configuration templates. However, she should not be able to make changes to any Elastic Beanstalk resources.

Jack is the developer for app1 who needs access to view all resources for app1 and also needs to create application versions for app1 and deploy them to the staging environment.

Judy is the administrator of the AWS account for Example Corp. She has created IAM users for John, Jill, and Jack and attaches the following policies to those users to grant the appropriate permissions to the app1 and app2 applications.

Example 1: John – Development manager for app1, app2

We have broken down John's policy into three separate policies so that they are easier to read and manage. Together, they give John the permissions he needs to perform development, testing, and deployment actions on the two applications.

The first policy specifies actions for Auto Scaling, Amazon S3, Amazon EC2, CloudWatch, Amazon SNS, Elastic Load Balancing, Amazon RDS, and AWS CloudFormation. Elastic Beanstalk relies on these additional services to provision underlying resources when creating an environment.

Note that this policy is an example. It gives a broad set of permissions to the AWS products that Elastic Beanstalk uses to manage applications and environments. For example, ec2:* allows an IAM user to perform any action on any Amazon EC2 resource in the AWS account. These permissions are not limited to the resources that you use with Elastic Beanstalk. As a best practice, you should grant individuals only the permissions they need to perform their duties.
The second policy specifies the Elastic Beanstalk actions that John is allowed to perform on the app1 and app2 resources. The AllCallsInApplications statement allows all Elastic Beanstalk actions ("elasticbeanstalk:*") performed on all resources within app1 and app2 (for example, elasticbeanstalk:CreateEnvironment). The AllCallsOnApplications statement allows all Elastic Beanstalk actions ("elasticbeanstalk:*") on the app1 and app2 application resources (for example, elasticbeanstalk:DescribeApplications, elasticbeanstalk:UpdateApplication, etc.). The AllCallsOnSolutionStacks statement allows all Elastic Beanstalk actions ("elasticbeanstalk:*") for solution stack resources (for example, elasticbeanstalk:ListAvailableSolutionStacks).

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllCallsInApplications",
      "Action": ["elasticbeanstalk:*"],
      "Effect": "Allow",
      "Resource": ["*"]
    }
  ]
}
```
The third policy specifies the Elastic Beanstalk actions that the second policy needs permissions to in order to complete those Elastic Beanstalk actions. The AllNonResourceCalls statement allows the elasticbeanstalk:CheckDNSAvailability action, which is required to call elasticbeanstalk:CreateEnvironment and other actions. It also allows the elasticbeanstalk:CreateStorageLocation action, which is required for elasticbeanstalk:CreateApplication, elasticbeanstalk:CreateEnvironment, and other actions.

Example 2: Jill – Tester for app1, app2

We have broken down Jill's policy into three separate policies so that they are easier to read and manage. Together, they give Jill the permissions she needs to perform testing and monitoring actions on the two applications.
The first policy specifies Describe*, List*, and Get* actions on Auto Scaling, Amazon S3, Amazon EC2, CloudWatch, Amazon SNS, Elastic Load Balancing, Amazon RDS, and AWS CloudFormation (for non-legacy container types) so that the Elastic Beanstalk actions are able to retrieve the relevant information about the underlying resources of the app1 and app2 applications.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "ec2:Describe*",
        "elastickloadbalancing:Describe*",
        "autoscaling:Describe*",
        "cloudwatch:Describe*",
        "cloudwatch:List*",
        "cloudwatch:Get*",
        "s3:Get*",
        "s3:List*",
        "sns:Get*",
        "sns:List*",
        "rds:Describe*",
        "cloudformation:Describe*",
        "cloudformation:Get*",
        "cloudformation:List*",
        "cloudformation:Validate*",
        "cloudformation:Estimate*"
      ],
      "Resource": "*"
    }
  ]
}
```

The second policy specifies the Elastic Beanstalk actions that Jill is allowed to perform on the app1 and app2 resources. The AllReadCallsInApplications statement allows her to call the Describe* actions and the environment info actions. The AllReadCallsOnApplications statement allows her to call the DescribeApplications and DescribeEvents actions on the app1 and app2 application resources. The AllReadCallsOnSolutionStacks statement allows viewing actions that involve solution stack resources (ListAvailableSolutionStacks, DescribeConfigurationOptions, and ValidateConfigurationSettings).

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllReadCallsInApplications",
      "Action": [
        "elasticbeanstalk:Describe*",
        "elasticbeanstalk:RequestEnvironmentInfo",
        "elasticbeanstalk:RetrieveEnvironmentInfo"
      ],
      "Effect": "Allow",
      "Resource": [
        "*"
      ],
      "Condition": {
        "StringEquals": {
          "elasticbeanstalk:InApplication": [
            "arn:aws:elasticbeanstalk:us-east-2:123456789012:application/app2"
          ]
        }
      }
    }
  ]
}
```
Example resource-specific policies

The third policy specifies the Elastic Beanstalk actions that the second policy needs permissions to in order to complete those Elastic Beanstalk actions. The `AllNonResourceCalls` statement allows the `elasticbeanstalk:CheckDNSAvailability` action, which is required for some viewing actions.

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Sid": "AllNonResourceCalls",
         "Action": [
            "elasticbeanstalk:CheckDNSAvailability"
         ],
         "Effect": "Allow",
         "Resource": 
         "*"
      }
   ]
}
```

Example 3: Jack – Developer for app1

We have broken down Jack's policy into three separate policies so that they are easier to read and manage. Together, they give Jack the permissions he needs to perform testing, monitoring, and deployment actions on the app1 resource.

The first policy specifies the actions on Auto Scaling, Amazon S3, Amazon EC2, CloudWatch, Amazon SNS, Elastic Load Balancing, Amazon RDS, and AWS CloudFormation (for non-legacy container types) so that the Elastic Beanstalk actions are able to view and work with the underlying resources of app1. For a list of supported non-legacy container types, see the section called “Why are some platform versions marked legacy?” (p. 463)

Note that this policy is an example. It gives a broad set of permissions to the AWS products that Elastic Beanstalk uses to manage applications and environments. For example, `ec2:*` allows an IAM user to
perform any action on any Amazon EC2 resource in the AWS account. These permissions are not limited to the resources that you use with Elastic Beanstalk. As a best practice, you should grant individuals only the permissions they need to perform their duties.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "ec2:*",
        "elasticloadbalancing:*",
        "autoscaling:*",
        "cloudwatch:*",
        "s3:*",
        "sns:*",
        "rds:*",
        "cloudformation:*"
      ],
      "Resource": "*"
    }
  ]
}
```

The second policy specifies the Elastic Beanstalk actions that Jack is allowed to perform on the app1 resource.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllReadCallsAndAllVersionCallsInApplications",
      "Action": [
        "elasticbeanstalk:Describe*",
        "elasticbeanstalk:RequestEnvironmentInfo",
        "elasticbeanstalk:RetrieveEnvironmentInfo",
        "elasticbeanstalk:CreateApplicationVersion",
        "elasticbeanstalk:DeleteApplicationVersion",
        "elasticbeanstalk:UpdateApplicationVersion"
      ],
      "Effect": "Allow",
      "Resource": [
        "*"
      ],
      "Condition": {
        "StringEquals": {
          "elasticbeanstalk:InApplication": [
            "arn:aws:elasticbeanstalk:us-east-2:123456789012:application/app1"
          ]
        }
      }
    },
    {
      "Sid": "AllReadCallsOnApplications",
      "Action": [
        "elasticbeanstalk:DescribeApplications",
        "elasticbeanstalk:DescribeEvents"
      ],
      "Effect": "Allow",
      "Resource": [
        "arn:aws:elasticbeanstalk:us-east-2:123456789012:application/app1"
      ]
    }
  ]
}
```
The third policy specifies the Elastic Beanstalk actions that the second policy needs permissions to in order to complete those Elastic Beanstalk actions. The `AllNonResourceCalls` statement allows the `elasticbeanstalk:CheckDNSAvailability` action, which is required to call `elasticbeanstalk:CreateEnvironment` and other actions. It also allows the `elasticbeanstalk:CreateStorageLocation` action, which is required for `elasticbeanstalk:CreateEnvironment`, and other actions.
Using Elastic Beanstalk with Amazon RDS

AWS Elastic Beanstalk provides support for running Amazon Relational Database Service (Amazon RDS) instances in your Elastic Beanstalk environment. To learn about that, see the section called “Database” (p. 561). This works great for development and testing environments. However, it isn't ideal for a production environment because it ties the lifecycle of the database instance to the lifecycle of your application's environment.

**Note**
If you haven't used a DB instance with your application before, try adding one to a test environment with the Elastic Beanstalk console first. This lets you verify that your application is able to read environment properties, construct a connection string, and connect to a DB instance before you add Amazon Virtual Private Cloud (Amazon VPC) and security group configuration to the mix. See Adding a database to your Elastic Beanstalk environment (p. 561) for details.

To decouple your database instance from your environment, you can run a database instance in Amazon RDS and configure your application to connect to it on launch. This enables you to connect multiple environments to a database, terminate an environment without affecting the database, and perform seamless updates with blue-green deployments. For a detailed procedure, see How do I decouple an Amazon RDS instance from an Elastic Beanstalk environment without downtime, database sync issues, or data loss?

To allow the Amazon EC2 instances in your environment to connect to an outside database, you can configure the environment's Auto Scaling group with an additional security group. The security group that you attach to your environment can be the same one that is attached to your database instance, or a separate security group from which the database's security group allows ingress.

**Note**
You can connect your environment to a database by adding a rule to your database's security group that allows ingress from the autogenerated security group that Elastic Beanstalk attaches to your environment's Auto Scaling group. However, doing so creates a dependency between the two security groups. Subsequently, when you attempt to terminate the environment, Elastic Beanstalk will be unable to delete the environment's security group because the database's security group is dependent on it.

After launching your database instance and configuring security groups, you can pass the connection information (endpoint, password, etc.) to your application by using environment properties. This is the same mechanism that Elastic Beanstalk uses when you run a database instance in your environment.

For additional security, you can store your connection information in Amazon S3, and configure Elastic Beanstalk to retrieve it during deployment. With configuration files (.ebextensions) (p. 662), you can configure the instances in your environment to securely retrieve files from Amazon S3 when you deploy your application.

**Topics**
- Launching and connecting to an external Amazon RDS instance in a default VPC (p. 899)
- Launching and connecting to an external Amazon RDS instance in EC2 classic (p. 904)
- Storing the connection string in Amazon S3 (p. 908)
- Cleaning up an external Amazon RDS instance (p. 910)

**Launching and connecting to an external Amazon RDS instance in a default VPC**

To use an external database with an application running in Elastic Beanstalk, first launch a DB instance with Amazon RDS. Any instance that you launch with Amazon RDS is completely independent of Elastic
Beanstalk and your Elastic Beanstalk environments, and is not dependent on Elastic Beanstalk for configuration. This means that you can use any DB engine and instance type supported by Amazon RDS, even those not used by Elastic Beanstalk.

The following procedures describe the process for a default VPC. The process is the same if you are using a custom VPC. The only additional requirements are that your environment and DB instance are in the same subnet, or in subnets that are allowed to communicate with each other. See Using Elastic Beanstalk with Amazon VPC (p. 913) for details on configuring a custom VPC for use with Elastic Beanstalk.

To launch an RDS DB instance in a default VPC

1. Open the RDS console.
2. Choose Databases in the navigation pane.
3. Choose Create database.
   
   **Important**
   Do not choose Easy Create. It does not allow you to configure the necessary settings to launch this RDS DB.
5. Under Additional configuration, for Initial database name, type ebdb.
6. Review the default settings carefully and adjust as necessary. Pay attention to the following options:
   
   • **DB instance class** – Choose an instance size that has an appropriate amount of memory and CPU power for your workload.
   • **Multi-AZ deployment** – For high availability, set this to Create an Aurora Replica/Reader node in a different AZ.
   • **Master username** and **Master password** – The database username and password. Make a note of these settings because you’ll use them later.
7. Verify the default settings for the remaining options, and then choose Create database.

Next, modify the security group attached to your DB instance to allow inbound traffic on the appropriate port. This is the same security group that you will attach to your Elastic Beanstalk environment later, so the rule that you add will grant ingress permission to other resources in the same security group.

To modify the inbound rules on your RDS instance’s security group

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose the name of your DB instance to view its details.
4. In the Connectivity section, make a note of the Subnets, Security groups, and Endpoint shown on this page so you can use this information later.
5. Under Security, you can see the security group associated with the DB instance. Open the link to view the security group in the Amazon EC2 console.
6. In the security group details, choose **Inbound**.
7. Choose **Edit**.
8. Choose **Add Rule**.
9. For **Type**, choose the DB engine that your application uses.
10. For **Source**, type `sg-` to view a list of available security groups. Choose the security group associated with an Elastic Beanstalk environment's Auto Scaling group to allow Amazon EC2 instances in the environment to have access to the database.

11. Choose **Save**.

Next, add the DB instance's security group to your running environment. This procedure causes Elastic Beanstalk to reprovision all instances in your environment with the additional security group attached.
To add a security group to your environment

- Do one of the following:
  - To add a security group using the Elastic Beanstalk console
    a. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
    b. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

    **Note**
    If you have many environments, use the search bar to filter the environment list.
    c. In the navigation pane, choose Configuration.
    d. In the Instances configuration category, choose Edit.
    e. Under EC2 security groups, choose the security group to attach to the instances, in addition to the instance security group that Elastic Beanstalk creates.
    f. Choose Apply.
    g. Read the warning, and then choose Confirm.
  - To add a security group using a configuration file (p. 662), use the securitygroup-addexisting.config example file.

Next, pass the connection information to your environment by using environment properties. When you add a DB instance to your environment (p. 561) with the Elastic Beanstalk console, Elastic Beanstalk uses environment properties like RDS_HOSTNAME to pass connection information to your application. You can use the same properties, which will let you use the same application code with both integrated DB instances and external DB instances, or choose your own property names.

To configure environment properties for an Amazon RDS DB instance

1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.

    **Note**
    If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose Configuration.
4. In the Software configuration category, choose Edit.
5. In the Environment properties section, define the variables that your application reads to construct a connection string. For compatibility with environments that have an integrated RDS DB instance, use the following names and values. You can find all values, except for your password, in the RDS console.

<table>
<thead>
<tr>
<th>Property name</th>
<th>Description</th>
<th>Property value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_HOSTNAME</td>
<td>The hostname of the DB instance.</td>
<td>On the Connectivity &amp; security tab on the Amazon RDS console: <strong>Endpoint</strong>.</td>
</tr>
<tr>
<td>RDS_PORT</td>
<td>The port on which the DB instance accepts connections.</td>
<td>The default value varies among DB engines. On the Connectivity &amp; security tab on the Amazon RDS console: <strong>Port</strong>.</td>
</tr>
</tbody>
</table>
### Environment Properties

The following properties are passed into the application as environment variables. Learn more.

<table>
<thead>
<tr>
<th>Property Name</th>
<th>Property Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RDS_DB_NAME</td>
<td>ebdb</td>
</tr>
<tr>
<td>RDS_HOSTNAME</td>
<td>webapp-db.jxcb5mapa6</td>
</tr>
<tr>
<td>RDS_USERNAME</td>
<td>webapp-admin</td>
</tr>
<tr>
<td>RDS_PASSWORD</td>
<td>kU5uKxmWDMYc403</td>
</tr>
</tbody>
</table>

6. Choose **Apply**.

If you haven't programmed your application to read environment properties and construct a connection string yet, see the following language-specific topics for instructions:

- **Java SE** – Connecting to a database (Java SE platforms) (p. 124)
- **Java with Tomcat** – Connecting to a database (Tomcat platforms) (p. 125)
- **Node.js** – Connecting to a database (p. 264)
- **.NET** – Connecting to a database (p. 202)
- **PHP** – Connecting to a database with a PDO or MySQLi (p. 324)
• Python – Connecting to a database (p. 351)
• Ruby – Connecting to a database (p. 368)

Finally, depending on when your application reads environment variables, you might need to restart the application server on the instances in your environment.

To restart your environment's app servers
1. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
2. In the navigation pane, choose Environments, and then choose the name of your environment from the list.
   
   **Note**
   
   If you have many environments, use the search bar to filter the environment list.
3. Choose Environment actions, and then choose Restart app server(s).

Launching and connecting to an external Amazon RDS instance in EC2 classic

If you use EC2 Classic (no VPC) with AWS Elastic Beanstalk, the procedure changes slightly due to differences in how security groups work. In EC2 Classic, DB instances can't use EC2 security groups, so they get a DB security group that works only with Amazon RDS.

You can add rules to a DB security group that allow ingress from EC2 security groups, but you cannot attach a DB security group to your environment's Auto Scaling group. To avoid creating a dependency between the DB security group and your environment, you must create a third security group in Amazon EC2, add a rule in the DB security group to grant ingress to the new security group, and then assign it to the Auto Scaling group in your Elastic Beanstalk environment.

To launch an RDS instance in EC2 classic (no VPC)
1. Open the RDS management console.
2. Choose Create database.
3. Proceed through the wizard. Note the values that you enter for the following options:
   • Master Username
   • Master Password
4. When you reach Configure advanced settings, for Network and Security settings, choose the following:
   • **VPC – Not in VPC.** If this option isn't available, your account might not support EC2-Class, or you may have chosen an instance type that is only available in VPC.
   • Availability Zone – No Preference
   • DB Security Group(s) – Create new Security Group
5. Configure the remaining options and choose Create database. Note the values that you enter for the following options:
   • Database Name
   • Database Port

In EC2-Classic, your DB instance will have a DB security group instead of a VPC security group. You can't attach a DB security group to your Elastic Beanstalk environment, so you need to create a new security
group that you can authorize to access the DB instance and attach to your environment. We will refer to
this as a bridge security group and name it webapp-bridge.

To create a bridge security group

1. Open the Amazon EC2 console.
4. For Security group name, type webapp-bridge.
5. For Description, type Provide access to DB instance from Elastic Beanstalk environment instances.
6. For VPC, leave the default selected.
7. Choose Create

Next, modify the security group attached to your DB instance to allow inbound traffic from the bridge
security group.

To modify the ingress rules on your RDS instance’s security group

1. Open the Amazon RDS console.
2. Choose Databases.
3. Choose the name of your DB instance to view its details.
4. In the Connectivity section, under Security, the security group associated with the DB instance is
shown. Open the link to view the security group in the Amazon EC2 console.
5. In the security group details, set Connection Type to EC2 Security Group.
6. Set EC2 Security Group Name to the name of the bridge security group that you created.
7. Choose Authorize.

Next, add the bridge security group to your running environment. This procedure requires all instances in
your environment to be reprovisioned with the additional security group attached.

To add a security group to your environment

- Do one of the following:
  - To add a security group using the Elastic Beanstalk console
    a. Open the Elastic Beanstalk console, and in the Regions list, select your AWS Region.
    b. In the navigation pane, choose Environments, and then choose the name of your
environment from the list.
      
      Note
      If you have many environments, use the search bar to filter the environment list.
    c. In the navigation pane, choose Configuration.
    d. In the Instances configuration category, choose Edit.
    e. Under EC2 security groups, choose the security group to attach to the instances, in
addition to the instance security group that Elastic Beanstalk creates.
    f. Choose Apply.
    g. Read the warning, and then choose Confirm.
  - To add a security group using a configuration file (p. 662), use the securitygroup-
addexisting.config example file.
Next, pass the connection information to your environment by using environment properties. When you
add a DB instance to your environment (p. 561) with the Elastic Beanstalk console, Elastic Beanstalk uses
environment properties like **RDS_HOSTNAME** to pass connection information to your application. You
can use the same properties, which will let you use the same application code with both integrated DB
instances and external DB instances, or choose your own property names.

**To configure environment properties**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from
   the list.
   
   **Note**
   If you have many environments, use the search bar to filter the environment list.
3. In the navigation pane, choose **Configuration**.
4. In the **Software** configuration category, choose **Edit**.
5. In the **Environment Properties** section, define the variables that your application reads to construct
   a connection string. For compatibility with environments that have an integrated RDS instance, use
   the following:

   • **RDS_DB_NAME** – The DB Name shown in the Amazon RDS console.
   • **RDS_USERNAME** – The Master Username that you enter when you add the database to your
     environment.
   • **RDS_PASSWORD** – The Master Password that you enter when you add the database to your
     environment.
   • **RDS_HOSTNAME** – The Endpoint of the DB instance shown in the Amazon RDS console.
   • **RDS_PORT** – The Port shown in the Amazon RDS console.
6. Choose **Apply**

If you haven't programmed your application to read environment properties and construct a connection string yet, see the following language-specific topics for instructions:

- **Java SE** – [Connecting to a database (Java SE platforms)](p. 124)
- **Java with Tomcat** – [Connecting to a database (Tomcat platforms)](p. 125)
- **Node.js** – [Connecting to a database](p. 264)
- **.NET** – [Connecting to a database](p. 202)
- **PHP** – [Connecting to a database with a PDO or MySQLi](p. 324)
- **Python** – [Connecting to a database](p. 351)
- **Ruby** – [Connecting to a database](p. 368)

Finally, depending on when your application reads environment variables, you might need to restart the application server on the instances in your environment.

**To restart your environment's app servers**

1. Open the Elastic Beanstalk console, and in the **Regions** list, select your AWS Region.
2. In the navigation pane, choose **Environments**, and then choose the name of your environment from the list.
Note
If you have many environments, use the search bar to filter the environment list.

3. Choose Environment actions, and then choose Restart app server(s).

Storing the connection string in Amazon S3

Providing connection information to your application with environment properties is a good way to keep passwords out of your code, but it's not a perfect solution. Environment properties are discoverable in the environment management console (p. 390), and can be viewed by any user that has permission to describe configuration settings on your environment. Depending on the platform, environment properties may also appear in instance logs (p. 799).

You can lock down your connection information by storing it in an Amazon S3 bucket that you control. The basic steps are as follows:

- Upload a file that contains your connection string to an Amazon S3 bucket.
- Grant the EC2 instance profile permission to read the file.
- Configure your application to download the file during deployment.
- Read the file in your application code.

First, create a bucket to store the file that contains your connection string. For this example, we will use a JSON file that has a single key and value. The value is a JDBC connection string for a PostgreSQL DB instance in Amazon RDS.

beanstalk-database.json

```
{
  "connection": "jdbc:postgresql://mydb.b5uacpxznijm.us-west-2.rds.amazonaws.com:5432/ebdb?user=username&password=mypassword"
}
```

The highlighted portions of the URL correspond to the endpoint, port, DB name, user name and password for the database.

To create a bucket and upload a file

1. Open the Amazon S3 console.
2. Choose Create Bucket.
3. Type a Bucket Name, and then choose a Region.
4. Choose Create.
5. Open the bucket, and then choose Upload
6. Follow the prompts to upload the file.

By default, your account owns the file and has permission to manage it, but IAM users and roles do not unless you grant them access explicitly. Grant the instances in your Elastic Beanstalk environment by adding a policy to the instance profile (p. 21).

The default instance profile is named aws-elasticbeanstalk-ec2-role. If you're not sure what your instance profile is named, you can find it on the Configuration page in the environment management console (p. 489).
To add permissions to the instance profile

1. Open the IAM console.
2. Choose Roles.
3. Choose aws-elasticbeanstalk-ec2-role.
4. Choose Add inline policy.
5. Add a policy that allows the instance to retrieve the file.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "database",
      "Action": ["s3:GetObject"],
      "Effect": "Allow",
      "Resource": ["arn:aws:s3:::DOC-EXAMPLE-BUCKET-123456789012/beanstalk-database.json"]
    }
  ]
}
```

Replace the bucket and object names with the names of your bucket and object.

Next, add a configuration file (p. 662) to your source code that tells Elastic Beanstalk to download the file from Amazon S3 during deployment.

```
~/my-app/.ebextensions/database.config
```

```
Resources:
AWSEBAutoScalingGroup:
  Metadata:
    AWS::CloudFormation::Authentication:
      S3Auth:
        type: "s3"
        buckets: ["DOC-EXAMPLE-BUCKET-123456789012"]
        roleName: "aws-elasticbeanstalk-ec2-role"

files:
  "/tmp/beanstalk-database.json" :
    mode: "000644"
    owner: root
    group: root
    authentication: "S3Auth"
    source: https://s3-us-west-2.amazonaws.com/DOC-EXAMPLE-BUCKET-123456789012/beanstalk-database.json
```

This configuration file does two things. The Resources key adds an authentication method to your environment’s Auto Scaling group metadata that Elastic Beanstalk can use to access Amazon S3. The files key tells Elastic Beanstalk to download the file from Amazon S3 and store it locally in /tmp/ during deployment.

Deploy your application with the configuration file in .ebextensions folder at the root of your source code. If you configured permissions correctly, the deployment will succeed and the file will be downloaded to all of the instances in your environment. If not, the deployment will fail.
Finally, add code to your application to read the JSON file and use the connection string to connect to the database.

**Cleaning up an external Amazon RDS instance**

When you connect an external Amazon RDS instance to your Elastic Beanstalk environment, the database instance isn't tied to your environment's lifecycle, and isn't deleted when you terminate your environment. To ensure that personal information that you might have stored in the database instance isn't unnecessarily retained, delete any records that you don't need anymore, or delete the database instance.

**Using Elastic Beanstalk with Amazon S3**

Amazon Simple Storage Service (Amazon S3) provides highly durable, fault-tolerant data storage.

Elastic Beanstalk creates an Amazon S3 bucket named elasticbeanstalk-region-account-id for each region in which you create environments. Elastic Beanstalk uses this bucket to store objects, for example temporary configuration files, that are required for the proper operation of your application.

Elastic Beanstalk doesn't turn on default encryption for the Amazon S3 bucket that it creates. This means that by default, objects are stored unencrypted in the bucket (and are accessible only by authorized users). Some applications require all objects to be encrypted when they are stored—on a hard drive, in a database, etc. (also known as encryption at rest). If you have this requirement, you can configure your account's buckets for default encryption. For more details, see Amazon S3 Default Encryption for S3 Buckets in the Amazon Simple Storage Service Developer Guide.

**Contents of the Elastic Beanstalk Amazon S3 bucket**

The following table lists some objects that Elastic Beanstalk stores in your elasticbeanstalk-* Amazon S3 bucket. The table also shows which objects have to be deleted manually. To avoid unnecessary storage costs, and to ensure that personal information isn't retained, be sure to manually delete these objects when you no longer need them.

<table>
<thead>
<tr>
<th>Object</th>
<th>When stored?</th>
<th>When deleted?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Application versions</td>
<td>When you create an environment or deploy your application code to an existing environment, Elastic Beanstalk stores an application version in Amazon S3 and associates it with the environment.</td>
<td>During application deletion, and according to Version lifecycle (p. 376).</td>
</tr>
<tr>
<td>Source bundles</td>
<td>When you upload a new application version using the Elastic Beanstalk console or the EB CLI, Elastic Beanstalk stores a copy of it in Amazon S3, and sets it as your environment's source bundle.</td>
<td>Manually. When you delete an application version, you can choose Delete versions from Amazon S3 to also delete the related source bundle. For details, see Managing application versions (p. 374).</td>
</tr>
<tr>
<td>Custom platforms</td>
<td>When you create a custom platform, Elastic Beanstalk temporarily stores related data in Amazon S3.</td>
<td>Upon successful completion of the custom platform's creation.</td>
</tr>
<tr>
<td>Log files</td>
<td>You can request Elastic Beanstalk to retrieve instance log files (tail or bundle logs) and store them in Amazon S3. You can also enable tail and bundle logs: 15 minutes after they are created.</td>
<td></td>
</tr>
</tbody>
</table>

910
Deleting objects in the Elastic Beanstalk Amazon S3 bucket

When you terminate an environment or delete an application, Elastic Beanstalk deletes most related objects from Amazon S3. To minimize storage costs of a running application, routinely delete objects that your application doesn't need. In addition, pay attention to objects that you have to delete manually, as listed in Contents of the Elastic Beanstalk Amazon S3 bucket (p. 910). To ensure that private information isn't unnecessarily retained, delete these objects when you don't need them anymore.

- Delete application versions that you don't expect to use in your application anymore. When you delete an application version, you can select Delete versions from Amazon S3 to also delete the related source bundle—a copy of your application's source code and configurations files, which Elastic Beanstalk uploaded to Amazon S3 when you deployed an application or uploaded an application version. To learn how to delete an application version, see Managing application versions (p. 374).
- Delete rotated logs that you don't need. Alternatively, download them or move them to Amazon S3 Glacier for further analysis.
- Delete saved configurations that you aren't going to use in any environment anymore.

Deleting the Elastic Beanstalk Amazon S3 bucket

Elastic Beanstalk applies a bucket policy to buckets it creates to allow environments to write to the bucket and prevent accidental deletion. If you need to delete a bucket that Elastic Beanstalk created, first delete the bucket policy from the Permissions section of the bucket properties in the Amazon S3 console.

**Warning**

If you delete a bucket that Elastic Beanstalk created in your account, and you still have existing applications and running environments in the corresponding region, your applications might stop working correctly. For example:

- When an environment scales out, Elastic Beanstalk should be able to find the environment's application version in the Amazon S3 bucket and use it to start new Amazon EC2 instances.
- When you create a custom platform, Elastic Beanstalk uses temporary Amazon S3 storage during the creation process.

We recommend that you delete specific unnecessary objects from your Elastic Beanstalk Amazon S3 bucket, instead of deleting the entire bucket.

**To delete an Elastic Beanstalk storage bucket (console)**

1. Open the Amazon S3 console.
2. Open the Elastic Beanstalk storage bucket's page by choosing the bucket name.

---

<table>
<thead>
<tr>
<th>Object</th>
<th>When stored?</th>
<th>When deleted?</th>
</tr>
</thead>
<tbody>
<tr>
<td>log rotation and configure your environment to publish logs automatically to Amazon S3 after they are rotated.</td>
<td>Rotated logs: Manually.</td>
<td></td>
</tr>
<tr>
<td>Saved configurations (p. 702)</td>
<td>Manually.</td>
<td>Manually.</td>
</tr>
</tbody>
</table>
Deleting the Elastic Beanstalk Amazon S3 bucket

3. Choose the **Permissions** tab.
4. Choose **Bucket Policy**.
5. Choose **Delete**.
6. Go back to the Amazon S3 console's main page, and then select the Elastic Beanstalk storage bucket by clicking its line anywhere outside of the bucket name.
7. Choose **Delete Bucket**.
8. Type the name of the bucket, and then choose **Confirm**.

### Using Elastic Beanstalk with Amazon VPC

You can use an Amazon Virtual Private Cloud (Amazon VPC) to create a secure network for your Elastic Beanstalk application and related AWS resources. When you create your environment, you choose which VPC, subnets, and security groups are used for your application instances and load balancer. You can use any VPC configuration that you like as long as it meets the following requirements.

**VPC requirements**

- **Internet Access** – Instances can have access to the internet through one of the following methods:
  - **Public Subnet** – Instances have a public IP address and use an internet gateway to access the internet.
  - **Private Subnet** – Instances use a NAT device to access the internet.

  **Note**
  If you configure VPC endpoints (p. 926) in your VPC to connect to both the elasticbeanstalk and elasticbeanstalk-healthd services, internet access is optional, and is only required if your application specifically needs it. Without VPC endpoints, your VPC must have access to the internet.
  The default VPC that Elastic Beanstalk sets up for you provides internet access.

  Elastic Beanstalk doesn’t support proxy settings like `HTTPS_PROXY` for configuring a web proxy.

- **NTP** – Instances in your Elastic Beanstalk environment use Network Time Protocol (NTP) to synchronize the system clock. If instances are unable to communicate on UDP port 123, the clock may go out of sync, causing issues with Elastic Beanstalk health reporting. Ensure that your VPC security groups and network ACLs allow inbound and outbound UDP traffic on port 123 to avoid these issues.

The elastic-beanstalk-samples repository provides AWS CloudFormation templates that you can use to create a VPC for use with your Elastic Beanstalk environments.

**To create resources with a AWS CloudFormation template**

1. Clone the samples repository or download a template using the links in the README.
2. Open the AWS CloudFormation console.
3. Choose **Create stack**.
4. Choose **Upload a template to Amazon S3**.
5. Choose **Upload file** and upload the template file from your local machine.
6. Choose **Next** and follow the instructions to create a stack with the resources in the template.

When stack creation completes, check the **Outputs** tab to find the VPC ID and subnet IDs. Use these to configure the VPC in the new environment wizard **network configuration category** (p. 417).

**Topics**
- Public VPC (p. 914)
- Public/private VPC (p. 915)
- Private VPC (p. 915)
- Example: Launching an Elastic Beanstalk application in a VPC with bastion hosts (p. 916)
- Example: Launching an Elastic Beanstalk in a VPC with Amazon RDS (p. 921)
- Using Elastic Beanstalk with VPC endpoints (p. 926)

**Public VPC**

**AWS CloudFormation template** – vpc-public.yaml

**Settings (load balanced)**
- **Load balancer visibility** – Public
- **Load balancer subnets** – Both public subnets
- **Instance public IP** – Enabled
- **Instance subnets** – Both public subnets
- **Instance security groups** – Add the default security group

**Settings (single instance)**
- **Instance subnets** – One of the public subnets
- **Instance security groups** – Add the default security group

A basic **public-only** VPC layout includes one or more public subnets, an internet gateway, and a default security group that allows traffic between resources in the VPC. When you create an environment in the VPC, Elastic Beanstalk creates additional resources that vary depending on the environment type.

**VPC resources**
- **Single instance** – Elastic Beanstalk creates a security group for the application instance that allows traffic on port 80 from the internet, and assigns the instance an Elastic IP to give it a public IP address. The environment's domain name resolves to the instance's public IP address.
- **Load balanced** – Elastic Beanstalk creates a security group for the load balancer that allows traffic on port 80 from the internet, and a security group for the application instances that allows traffic from the load balancer's security group. The environment's domain name resolves to the load balancer's public domain name.

This is similar to the way that Elastic Beanstalk manages networking when you use the default VPC. Security in a public subnet depends on the load balancer and instance security groups created by Elastic Beanstalk. It is the least expensive configuration as it does not require a NAT Gateway.
Public/private VPC

AWS CloudFormation template – vpc-privatepublic.yaml

Settings (load balanced)

- **Load balancer visibility** – Public
- **Load balancer subnets** – Both public subnets
- **Instance public IP** – Disabled
- **Instance subnets** – Both private subnets
- **Instance security groups** – Add the default security group

For additional security, add private subnets to your VPC to create a *public-private* layout. This layout requires a load balancer and NAT gateway in the public subnets, and lets you run your application instances, database, and any other resources in private subnets. Instances in private subnets can only communicate with the internet through the load balancer and NAT gateway.

Private VPC

AWS CloudFormation template – vpc-private.yaml

Settings (load balanced)

- **Load balancer visibility** – Private
- **Load balancer subnets** – Both private subnets
- **Instance public IP** – Disabled
- **Instance subnets** – Both private subnets
- **Instance security groups** – Add the default security group

For internal applications that shouldn't have access from the internet, you can run everything in private subnets and configure the load balancer to be internally facing (change **Load balancer visibility to Internal**). This template creates a VPC with no public subnets and no internet gateway. Use this layout for applications that should only be accessible from the same VPC or an attached VPN.

Running an Elastic Beanstalk environment in a private VPC

When you create your Elastic Beanstalk environment in a private VPC, the environment doesn't have access to the internet. Your application might need access to the Elastic Beanstalk service or other services. Your environment might use enhanced health reporting, and in this case the environment instances send health information to the enhanced health service. And Elastic Beanstalk code on environment instances sends traffic to other AWS services, and other traffic to non-AWS endpoints (for example, to download dependency packages for your application). Here are some steps you might need to take in this case to ensure that your environment works properly.

- **Configure VPC endpoints for Elastic Beanstalk** – Elastic Beanstalk and its enhanced health service support VPC endpoints, which ensure that traffic to these services stays inside the Amazon network and doesn't require internet access. For more information, see the section called “VPC endpoints” (p. 926).
- **Configure VPC endpoints for additional services** – Elastic Beanstalk instances send traffic to several other AWS services on your behalf: Amazon Simple Storage Service (Amazon S3), Amazon Simple
Queue Service (Amazon SQS), AWS CloudFormation, and Amazon CloudWatch Logs. You must configure VPC endpoints for these services too. For detailed information about VPC endpoints, including per-service links, see VPC Endpoints in the Amazon VPC User Guide.

**Note**
Some AWS services, including Elastic Beanstalk, support VPC endpoints in a limited number of AWS Regions. When you design your private VPC solution, verify that Elastic Beanstalk and the other dependent services mentioned here support VPC endpoints in the AWS Region that you choose.

- **Provide a private Docker image** – In a Docker (p. 41) environment, code on the environment's instances might try to pull your configured Docker image from the internet during environment creation and fail. To avoid this failure, build a custom Docker image (p. 51) on your environment, or use a Docker image stored in Amazon Elastic Container Registry (Amazon ECR) and configure a VPC endpoint for the Amazon ECR service.

- **Enable DNS names** – Elastic Beanstalk code on environment instances sends traffic to all AWS services using their public endpoints. To ensure that this traffic goes through, choose the Enable DNS name option when you configure all interface VPC endpoints. This adds a DNS entry in your VPC that maps the public service endpoint to the interface VPC endpoint.

**Important**
If your VPC isn't private and has public internet access, and if Enable DNS name is disabled for any VPC endpoint, traffic to the respective service travels through the public internet. This is probably not what you intend. It's easy to detect this issue with a private VPC, because it prevents this traffic from going through and you receive errors. However, with a public facing VPC, you get no indication.

- **Include application dependencies** – If your application has dependencies such as language runtime packages, it might try to download and install them from the internet during environment creation and fail. To avoid this failure, include all dependency packages in your application's source bundle.

- **Use a current platform version** – Be sure that your environment uses a platform version that was released on February 24, 2020 or later. Specifically, use a platform version that was released in or after one of these two updates: Linux Update 2020-02-28, Windows Update 2020-02-24.

**Note**
The reason for needing an updated platform version is that older versions had an issue that would prevent DNS entries created by the Enable DNS name option from working properly for Amazon SQS.

### Example: Launching an Elastic Beanstalk application in a VPC with bastion hosts

If your Amazon EC2 instances are located inside a private subnet, you will not be able to connect to them remotely. To connect to your instances, you can set up bastion servers in the public subnet to act as proxies. For example, you can set up SSH port forwarders or RDP gateways in the public subnet to proxy the traffic going to your database servers from your own network. This section provides an example of how to create a VPC with a private and public subnet. The instances are located inside the private subnet, and the bastion host, NAT gateway, and load balancer are located inside the public subnet. Your infrastructure will look similar to the following diagram:
To deploy an Elastic Beanstalk application inside a VPC using a bastion host, complete the steps described in the following subsections.

**Steps**
- Create a VPC with a public and private subnet (p. 918)
- Create and configure the bastion host security group (p. 918)
- Update the instance security group (p. 920)
- Create a bastion host (p. 920)
Create a VPC with a public and private subnet

Complete all of the procedures in Public/private VPC (p. 915). When deploying the application, you must specify an Amazon EC2 key pair for the instances so you can connect to them remotely. For more information about how to specify the instance key pair, see Your Elastic Beanstalk environment’s Amazon EC2 instances (p. 489).

Create and configure the bastion host security group

Create a security group for the bastion host, and add rules that allow inbound SSH traffic from the Internet, and outbound SSH traffic to the private subnet that contains the Amazon EC2 instances.

To create the bastion host security group

1. Open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the navigation pane, choose Security Groups.
4. In the Create Security Group dialog box, enter the following and choose Yes, Create.
   - Name tag (Optional)
     Enter a name tag for the security group.
   - Group name
     Enter the name of the security group.
   - Description
     Enter a description for the security group.
   - VPC
     Select your VPC.

The security group is created and appears on the Security Groups page. Notice that it has an ID (e.g., sg-xxxxxxxxxx). You might have to turn on the Group ID column by clicking Show/Hide in the top right corner of the page.

To configure the bastion host security group

1. In the list of security groups, select the check box for the security group you just created for your bastion host.
2. On the Inbound Rules tab, choose Edit.
3. If needed, choose Add another rule.
4. If your bastion host is a Linux instance, under Type, select SSH.
   If your bastion host is a Windows instance, under Type, select RDP.
5. Enter the desired source CIDR range in the Source field and choose Save.
7. If needed, choose Add another rule.
8. Under Type, select the type that you specified for the inbound rule.
9. In the Source field, enter the CIDR range of the subnet of the hosts in the VPC's private subnet.

To find it:

a. Open the Amazon VPC console at https://console.aws.amazon.com/vpc/.

b. In the navigation pane, choose Subnets.

c. Note the value under IPv4 CIDR for each Availability Zone in which you have hosts that you want the bastion host to bridge to.

Note
If you have hosts in multiple availability zones, create an outbound rule for each one of these availability zones.
10. Choose Save.

**Update the instance security group**

By default, the security group you created for your instances does not allow incoming traffic. While Elastic Beanstalk will modify the default group for the instances to allow SSH traffic, you must modify your custom instance security group to allow RDP traffic if your instances are Windows instances.

**To update the instance security group for RDP**

1. In the list of security groups, select the check box for the instance security group.
2. On the **Inbound** tab, choose **Edit**.
3. If needed, choose **Add another rule**.
4. Enter the following values, and choose Save.

   **Type**
   
   RDP

   **Protocol**
   
   TCP

   **Port Range**
   
   3389

   **Source**
   
   Enter the ID of the bastion host security group (e.g., sg-8a6f71e8) and choose Save.

**Create a bastion host**

To create a bastion host, you launch an Amazon EC2 instance in your public subnet that will act as the bastion host.

For more information about setting up a bastion host for Windows instances in the private subnet, see [Controlling Network Access to EC2 Instances Using a Bastion Server](#).

For more information about setting up a bastion host for Linux instances in the private subnet, see [Securely Connect to Linux Instances Running in a Private Amazon VPC](#).
Example: Launching an Elastic Beanstalk in a VPC with Amazon RDS

This section walks you through the tasks to deploy an Elastic Beanstalk application with Amazon RDS in a VPC using a NAT gateway. Your infrastructure will look similar to the following diagram.

Note
If you haven't used a DB instance with your application before, try adding one to a test environment (p. 561), and connecting to an external DB instance (p. 899) before adding a VPC configuration to the mix.
Create a VPC with a public and private subnet

You can use the Amazon VPC console to create a VPC.

To create a VPC

1. Sign in to the Amazon VPC console.
2. In the navigation pane, choose VPC Dashboard. Then choose Create VPC.
3. Choose VPC with Public and Private Subnets, and then choose Select.

![Step 1: Select a VPC Configuration](image)

4. Your Elastic Load Balancing load balancer and your Amazon EC2 instances must be in the same Availability Zone so they can communicate with each other. Choose the same Availability Zone from each Availability Zone list.

![Step 2: VPC with Public and Private Subnets](image)

5. Choose an Elastic IP address for your NAT gateway.
6. Choose Create VPC.

The wizard begins to create your VPC, subnets, and internet gateway. It also updates the main route table and creates a custom route table. Finally, the wizard creates a NAT gateway in the public subnet.

**Note**

You can choose to launch a NAT instance in the public subnet instead of a NAT gateway. For more information, see Scenario 2: VPC with Public and Private Subnets (NAT) in the Amazon VPC User Guide.

7. After the VPC is successfully created, you get a VPC ID. You need this value for the next step. To view your VPC ID, choose Your VPCs in the left pane of the Amazon VPC console.
Create a DB subnet group

A DB subnet group for a VPC is a collection of subnets (typically private) that you can designate for your backend RDS DB instances. Each DB subnet group should have at least one subnet for every Availability Zone in a given AWS Region. To learn more, see Creating a Subnet in Your VPC.

Create a DB subnet group

1. Open the Amazon RDS console.
2. In the navigation pane, choose Subnet groups.
3. Choose Create DB Subnet Group.
4. Choose Name, and then type the name of your DB subnet group.
5. Choose Description, and then describe your DB subnet group.
6. For VPC, choose the ID of the VPC that you created.
7. In Add subnets, choose Add all the subnets related to this VPC.
8. When you are finished, choose Create.

Your new DB subnet group appears in the Subnet groups list of the Amazon RDS console. You can choose it to see details, such as all of the subnets associated with this group, in the details pane at the bottom of the page.
Deploy to Elastic Beanstalk

After you set up your VPC, you can create your environment inside it and deploy your application to Elastic Beanstalk. You can do this using the Elastic Beanstalk console, or you can use the AWS toolkits, AWS CLI, EB CLI, or Elastic Beanstalk API. If you use the Elastic Beanstalk console, you just need to upload your `.war` or `.zip` file and select the VPC settings inside the wizard. Elastic Beanstalk then creates your environment inside your VPC and deploys your application. Alternatively, you can use the AWS toolkits, AWS CLI, EB CLI, or Elastic Beanstalk API to deploy your application. To do this, you need to define your VPC option settings in a configuration file and deploy this file with your source bundle. This topic provides instructions for both methods.

Deploying with the Elastic Beanstalk console

The Elastic Beanstalk console walks you through creating your new environment inside your VPC. You need to provide a `.war` file (for Java applications) or a `.zip` file (for all other applications). On the VPC Configuration page of the Elastic Beanstalk environment wizard, you must make the following selections:

VPC

Select your VPC.

VPC security group

Select the instance security group you created above.

ELB visibility

Select External if your load balancer should be publicly available, or select Internal if the load balancer should be available only within your VPC.

Select the subnets for your load balancer and EC2 instances. Be sure you select the public subnet for the load balancer, and the private subnet for your Amazon EC2 instances. By default, the VPC creation wizard creates the public subnet in `10.0.0.0/24` and the private subnet in `10.0.1.0/24`.

You can view your subnet IDs by choosing Subnets in the Amazon VPC console.

Deploying with the AWS toolkits, EB CLI, AWS CLI, or API

When deploying your application to Elastic Beanstalk using the AWS toolkits, EB CLI, AWS CLI, or API, you can specify your VPC option settings in a file and deploy it with your source bundle. See Advanced environment customization with configuration files (.ebextensions) (p. 662) for more information.
When you update the option settings, you need to specify at least the following:

- **VPCId**– Contains the ID of the VPC.
- **Subnets**– Contains the ID of the Auto Scaling group subnet. In this example, this is the ID of the private subnet.
- **ELBSubnets**– Contains the ID of the subnet for the load balancer. In this example, this is the ID of the public subnet.
- **SecurityGroups**– Contains the ID of the security groups.
- **DBSubnets**– Contains the ID of the DB subnets.

**Note**
When using DB subnets, you need to create additional subnets in your VPC to cover all the Availability Zones in the AWS Region.

Optionally, you can also specify the following information:

- **ELBScheme** – Specify internal to create an internal load balancer inside your VPC so that your Elastic Beanstalk application can't be accessed from outside your VPC.

The following is an example of the option settings you could use when deploying your Elastic Beanstalk application inside a VPC. For more information about VPC option settings (including examples for how to specify them, default values, and valid values), see the `aws:ec2:vpc` namespace table in Configuration options (p. 595).

```
option_settings:
  - namespace: aws:autoscaling:launchconfiguration
    option_name: EC2KeyName
    value: ec2keypair
  - namespace: aws:ec2:vpc
    option_name: VPCId
    value: vpc-170647c
  - namespace: aws:ec2:vpc
    option_name: Subnets
    value: subnet-4f195024
  - namespace: aws:ec2:vpc
    option_name: ELBSubnets
    value: subnet-fe064f95
  - namespace: aws:ec2:vpc
    option_name: DBSubnets
    value: subnet-fg148g78
  - namespace: aws:autoscaling:launchconfiguration
    option_name: InstanceType
    value: m1.small
  - namespace: aws:autoscaling:launchconfiguration
    option_name: SecurityGroups
    value: sg-7f1ef110

**Note**
When using DB subnets, be sure you have subnets in your VPC to cover all the Availability Zones in the AWS Region.
Using Elastic Beanstalk with VPC endpoints

A **VPC endpoint** enables you to privately connect your VPC to supported AWS services and VPC endpoint services powered by AWS PrivateLink, without requiring an internet gateway, NAT device, VPN connection, or AWS Direct Connect connection.

Instances in your VPC don't require public IP addresses to communicate with resources in the service. Traffic between your VPC and the other service doesn't leave the Amazon network. For complete information about VPC endpoints, see VPC Endpoints in the *Amazon VPC User Guide*.

AWS Elastic Beanstalk supports AWS PrivateLink, which provides private connectivity to the Elastic Beanstalk service and eliminates exposure of traffic to the public internet. To enable your application to send requests to Elastic Beanstalk using AWS PrivateLink, you configure a type of VPC endpoint known as an **interface VPC endpoint** (interface endpoint). For more information, see Interface VPC Endpoints (AWS PrivateLink) in the *Amazon VPC User Guide*.

**Note**
Elastic Beanstalk supports AWS PrivateLink and interface VPC endpoints in a limited number of AWS Regions. We're working to extend support to more AWS Regions in the near future.

**Setting up a VPC endpoint for Elastic Beanstalk**

To create the interface VPC endpoint for the Elastic Beanstalk service in your VPC, follow the Creating an Interface Endpoint procedure. For **Service Name**, choose `com.amazonaws.region.elasticbeanstalk`.

If your VPC is configured with public internet access, your application can still access Elastic Beanstalk over the internet using the `elasticbeanstalk.region.amazonaws.com` public endpoint. You can prevent this by ensuring that **Enable DNS name** is enabled during endpoint creation (true by default). This adds a DNS entry in your VPC that maps the public service endpoint to the interface VPC endpoint.

**Setting up a VPC endpoint for enhanced health**

If you enabled enhanced health reporting (p. 755) for your environment, you can configure enhanced health information to be sent over AWS PrivateLink too. Enhanced health information is sent by the healthd daemon, an Elastic Beanstalk component on your environment instances, to a separate Elastic Beanstalk enhanced health service. To create an interface VPC endpoint for this service in your VPC, follow the Creating an Interface Endpoint procedure. For **Service Name**, choose `com.amazonaws.region.elasticbeanstalk-health`.

**Important**
The healthd daemon sends enhanced health information to the public endpoint, `elasticbeanstalk-health.region.amazonaws.com`. If your VPC is configured with public internet access, and **Enable DNS name** is disabled for the VPC endpoint, enhanced health information travels through the public internet. This is probably not your intention when you set up an enhanced health VPC endpoint. Ensure that **Enable DNS name** is enabled (true by default).

**Using VPC endpoints in a private VPC**

A private VPC, or a private subnet in a VPC, has no public internet access. You might want to run your Elastic Beanstalk environment in a private VPC (p. 915) and configure interface VPC endpoints for enhanced security. In this case, be aware that your environment might try to connect to the internet for other reasons in addition to contacting the Elastic Beanstalk service. To learn more about running an environment in a private VPC, see the section called “Running an Elastic Beanstalk environment in a private VPC” (p. 915).
Using endpoint policies to control access with VPC endpoints

By default, a VPC endpoint allows full access to the service with which it's associated. When you create or modify an endpoint, you can attach an endpoint policy to it.

An endpoint policy is an AWS Identity and Access Management (IAM) resource policy that controls access from the endpoint to the specified service. The endpoint policy is specific to the endpoint. It's separate from any user or instance IAM policies that your environment might have and doesn't override or replace them. For details about authoring and using VPC endpoint policies, see Controlling Access to Services with VPC Endpoints in the Amazon VPC User Guide.

The following example denies all users the permission to terminate an environment through the VPC endpoint, and allows full access to all other actions.

```json
{
    "Statement": [
        {
            "Action": "*",
            "Effect": "Allow",
            "Resource": "*",
            "Principal": "*"
        },
        {
            "Action": "elasticbeanstalk:TerminateEnvironment",
            "Effect": "Deny",
            "Resource": "*",
            "Principal": "*"
        }
    ]
}
```

Note
At this time, only the main Elastic Beanstalk service supports attaching an endpoint policy to its VPC endpoint. The enhanced health service doesn't support endpoint policies.
Configuring your development machine for use with Elastic Beanstalk

This page shows you how to set up your local machine for development of an AWS Elastic Beanstalk application. It covers folder structure, source control, and CLI tools.

Topics

- Creating a project folder (p. 928)
- Setting up source control (p. 928)
- Configuring a remote repository (p. 929)
- Installing the EB CLI (p. 929)
- Installing the AWS CLI (p. 929)

Creating a project folder

Create a folder for your project. You can store the folder anywhere on your local disk as long as you have permission to read from and write to it. Creating a folder in your user folder is acceptable. If you plan on working on multiple applications, create your project folders inside another folder named something like workspace or projects to keep everything organized:

```
workspace/
|-- my-first-app
 `-- my-second-app
```

The contents of your project folder will vary depending on the web container or framework that your application uses.

Note

Avoid folders and paths with single-quote (') or double-quote (") characters in the folder name or any path element. Some Elastic Beanstalk commands fail when run within a folder with either character in the name.

Setting up source control

Set up source control to protect yourself from accidentally deleting files or code in your project folder, and for a way to revert changes that break your project.

If you don't have a source control system, consider Git, a free and easy-to-use option, and it integrates well with the Elastic Beanstalk Command Line Interface (CLI). Visit the Git homepage to install Git.

Follow the instructions on the Git website to install and configure Git, and then run `git init` in your project folder to set up a local repository:

```
~/workspace/my-first-app$ git init
```
Initialized empty Git repository in `/home/local/username/workspace/my-first-app/.git/

As you add content to your project folder and update content, commit the changes to your Git repository:

```
~workspace/my-first-app$ git add default.jsp
~workspace/my-first-app$ git commit -m "add default JSP"
```

Every time you commit, you create a snapshot of your project that you can restore later if anything goes wrong. For much more information on Git commands and workflows, see the Git documentation.

## Configuring a remote repository

What if your hard drive crashes, or you want to work on your project on a different computer? To back up your source code online and access it from any computer, configure a remote repository to which you can push your commits.

AWS CodeCommit lets you create a private repository in the AWS cloud. CodeCommit is free in the AWS free tier for up to five AWS Identity and Access Management (IAM) users in your account. For pricing details, see AWS CodeCommit Pricing.

Visit the AWS CodeCommit User Guide for instructions on getting set up.

GitHub is another popular option for storing your project code online. It lets you create a public online repository for free and also supports private repositories for a monthly charge. Sign up for GitHub at github.com.

After you've created a remote repository for your project, attach it to your local repository with `git remote add`:

```
~workspace/my-first-app$ git remote add origin ssh://git-codecommit.us-east-2.amazonaws.com/v1/repos/my-repo
```

## Installing the EB CLI

Use the EB CLI (p. 931) to manage your Elastic Beanstalk environments and monitor health from the command line. See Install the EB CLI (p. 932) for installation instructions.

By default, the EB CLI packages everything in your project folder and uploads it to Elastic Beanstalk as a source bundle. When you use Git and the EB CLI together, you can prevent built class files from being committed to source with `.gitignore` and prevent source files from being deployed with `.ebignore`.

You can also configure the EB CLI to deploy a build artifact (p. 942) (a WAR or ZIP file) instead of the contents of your project folder.

## Installing the AWS CLI

The AWS Command Line Interface (AWS CLI) is a unified client for AWS services that provides commands for all public API operations. These commands are lower level than those provided by the EB CLI, so it often takes more commands to do an operation with the AWS CLI. On the other hand, the AWS CLI allows you to work with any application or environment running in your account without setting
up a repository on your local machine. Use the AWS CLI to create scripts that simplify or automate operational tasks.

For more information about supported services and to download the AWS Command Line Interface, see AWS Command Line Interface.
Using the Elastic Beanstalk command line interface (EB CLI)

The EB CLI is a command line interface for AWS Elastic Beanstalk that provides interactive commands that simplify creating, updating and monitoring environments from a local repository. Use the EB CLI as part of your everyday development and testing cycle as an alternative to the Elastic Beanstalk console.

**Note**
The current version of the EB CLI has a different base set of commands than versions prior to version 3.0. If you are using an older version, see Migrating to EB CLI 3 and CodeCommit (p. 1017) for migration information.

After you install the EB CLI (p. 932) and configure a project directory, you can create environments with a single command:

```
~/my-app$ eb create my-env
```

The source code for the EB CLI is an open-source project. It resides in the `aws/aws-elastic-beanstalk-cli` GitHub repository. You can participate by reporting issues, making suggestions, and submitting pull requests. We value your contributions! For an environment where you only intend to use the EB CLI as is, we recommend that you install it using one of the EB CLI setup scripts, as detailed in the section called “Install the EB CLI using setup scripts” (p. 932).

Previously, Elastic Beanstalk supported a separate CLI that provided direct access to API operations called the Elastic Beanstalk API CLI (p. 1017). This has been replaced with the AWS CLI (p. 929), which provides the same functionality but for all AWS services' APIs.

With the AWS CLI you have direct access to the Elastic Beanstalk API. The AWS CLI is great for scripting, but is not as easy to use from the command line because of the number of commands that you need to run and the number of parameters on each command. For example, creating an environment requires a series of commands:

```
~$ aws elasticbeanstalk check-dns-availability --cname-prefix my-cname
~$ aws elasticbeanstalk create-application-version --application-name my-application --version-label v1 --source-bundle S3Bucket=DOC-EXAMPLE-BUCKET,S3Key=php-proxy-sample.zip
~$ aws elasticbeanstalk create-environment --cname-prefix my-cname --application-name my-app --version-label v1 --environment-name my-env --solution-stack-name "64bit Amazon Linux 2015.03 v2.0.0 running Ruby 2.2 (Passenger Standalone)"
```

For information about installing the EB CLI, configuring a repository, and working with environments, see the following topics.

**Topics**
- Install the EB CLI (p. 932)
- Configure the EB CLI (p. 939)
- Managing Elastic Beanstalk environments with the EB CLI (p. 943)
- Using the EB CLI with AWS CodeBuild (p. 947)
Install the EB CLI

The AWS Elastic Beanstalk Command Line Interface (EB CLI) is a command line client that you can use to create, configure, and manage Elastic Beanstalk environments. For more information about the EB CLI, see EB CLI (p. 931).

Topics
• Install the EB CLI using setup scripts (p. 932)
• Manually install the EB CLI (p. 932)

Install the EB CLI using setup scripts

The easiest and recommended way to install the EB CLI is to use the EB CLI setup scripts available on GitHub. Use the scripts to install the EB CLI on Linux, macOS, or Windows. The scripts install the EB CLI and its dependencies, including Python and pip. The scripts also create a virtual environment for the EB CLI. For installation instructions, see the aws/aws-elastic-beanstalk-cli-setup repository on GitHub.

Manually install the EB CLI

To install the EB CLI, we recommend using the EB CLI setup scripts. If the setup scripts aren't compatible with your development environment, manually install the EB CLI.

The primary distribution method for the EB CLI on Linux, macOS, and Windows is pip. This is a package manager for Python that provides an easy way to install, upgrade, and remove Python packages and their dependencies. For macOS, you can also get the latest version of the EB CLI with Homebrew.

Compatibility notes

The EB CLI is developed in Python and requires Python version 2.7, 3.4, or later.

Note
Amazon Linux, starting with version 2015.03, comes with Python 2.7 and pip.

We recommend using the EB CLI setup scripts to install the EB CLI and its dependencies. If you manually install the EB CLI, it can be difficult to manage dependency conflicts in your development environment.

The EB CLI and the AWS Command Line Interface (AWS CLI) share a dependency on the botocore Python package. Due to a breaking change in botocore, different versions of these two CLI tools depend on different versions of botocore.
The latest versions of the two CLIs are compatible. If you need to use an earlier version, see the following table for a compatible version to use.

<table>
<thead>
<tr>
<th>EB CLI version</th>
<th>Compatible AWS CLI version</th>
</tr>
</thead>
<tbody>
<tr>
<td>3.14.5 or earlier</td>
<td>1.16.9 or earlier</td>
</tr>
<tr>
<td>3.14.6 or later</td>
<td>1.16.11 or later</td>
</tr>
</tbody>
</table>

**Install the EB CLI**

If you already have `pip` and a supported version of Python, use the following procedure to install the EB CLI.

If you don’t have Python and `pip`, use the procedure for the operating system you're using.

- Install Python, pip, and the EB CLI on Linux (p. 934)
- Install the EB CLI on macOS (p. 936)
- Install Python, pip, and the EB CLI on Windows (p. 938)

**To install the EB CLI**

1. Run the following command.

   ```sh
   $ pip install awsebcli --upgrade --user
   ```

   The `--upgrade` option tells `pip` to upgrade any requirements that are already installed. The `--user` option tells `pip` to install the program to a subdirectory of your user directory to avoid modifying libraries that your operating system uses.

   **Note**

   If you encounter issues when you try to install the EB CLI with `pip`, you can install the EB CLI in a virtual environment (p. 939) to isolate the tool and its dependencies, or use a different version of Python than you normally do.

2. Add the path to the executable file to your `PATH` variable:

   - On Linux and macOS:
     
     **Linux** `-- /usr/local/bin
     **macOS** `-- /Library/Python/3.7/bin

     To modify your `PATH` variable (Linux, Unix, or macOS):

     a. Find your shell’s profile script in your user folder. If you are not sure which shell you have, run `echo $SHELL`.

     ```sh
     $ ls -a ~
     .  ..  .bash_logout  .bash_profile  .bashrc Desktop Documents Downloads
     ```

     - **Bash** `-- .bash_profile, .profile, or .bash_login
     - **Zsh** `-- .zshrc
     - **Tcsh** `-- .tcshrc, .cshrc or .login

     b. Add an export command to your profile script. The following example adds the path represented by `LOCAL_PATH` to the current `PATH` variable.
c. Load the profile script described in the first step into your current session. The following example loads the profile script represented by PROFILE_SCRIPT.

```bash
$ source ~/PROFILE_SCRIPT
```

- On Windows:
  - **Python 3.7** – `%USERPROFILE%\AppData\Roaming\Python\Python37\Scripts`
  - **Python earlier versions** – `%USERPROFILE%\AppData\Roaming\Python\Scripts`

  To modify your PATH variable (Windows):
  a. Press the Windows key, and then enter environment variables.
  b. Choose Edit environment variables for your account.
  c. Choose PATH, and then choose Edit.
  d. Add paths to the Variable value field, separated by semicolons. For example: `C:\item1\path;C:\item2\path`
  e. Choose OK twice to apply the new settings.
  f. Close any running Command Prompt windows, and then reopen a Command Prompt window.

3. Verify that the EB CLI installed correctly by running `eb --version`.

```bash
$ eb --version
EB CLI 3.14.8 (Python 3.7)
```

The EB CLI is updated regularly to add functionality that supports the latest Elastic Beanstalk features. To update to the latest version of the EB CLI, run the installation command again.

```bash
$ pip install awsebcli --upgrade --user
```

If you need to uninstall the EB CLI, use `pip uninstall`.

```bash
$ pip uninstall awsebcli
```

### Install Python, pip, and the EB CLI on Linux

The EB CLI requires Python 2.7, 3.4, or later. If your distribution didn't come with Python, or came with an earlier version, install Python before installing pip and the EB CLI.

#### To install Python 3.7 on Linux

1. Determine whether Python is already installed.

```bash
$ python --version
```

**Note**

If your Linux distribution came with Python, you might need to install the Python developer package to get the headers and libraries required to compile extensions and install the EB CLI. Use your package manager to install the developer package (typically named `python-dev` or `python-devel`).
2. If Python 2.7 or later isn't installed, install Python 3.7 using your distribution's package manager. The command and package name vary:
   - On Debian derivatives, such as Ubuntu, use `APT`.
     ```
     $ sudo apt-get install python3.7
     ```
   - On Red Hat and derivatives, use `yum`.
     ```
     $ sudo yum install python37
     ```
   - On SUSE and derivatives, use `zypper`.
     ```
     $ sudo zypper install python3-3.7
     ```

3. To verify that Python installed correctly, open a terminal or shell and run the following command.
   ```
   $ python3 --version
   Python 3.7.3
   ```

Install pip by using the script provided by the Python Packaging Authority, and then install the EB CLI.

**To install pip and the EB CLI**

1. Download the installation script from pypa.io.
   ```
   $ curl -O https://bootstrap.pypa.io/get-pip.py
   ```
   The script downloads and installs the latest version of pip and another required package named `setuptools`.

2. Run the script with Python.
   ```
   $ python3 get-pip.py --user
   Collecting pip
   Downloading pip-8.1.2-py2.py3-none-any.whl (1.2MB)
   Collecting setuptools
   Downloading setuptools-26.1.1-py2.py3-none-any.whl (464kB)
   Collecting wheel
   Downloading wheel-0.29.0-py2.py3-none-any.whl (66kB)
   Installing collected packages: pip, setuptools, wheel
   Successfully installed pip setuptools wheel
   ```

Invoking Python version 3 directly by using the `python3` command instead of `python` ensures that pip is installed in the proper location, even if an earlier version of Python is present on your system.

3. Add the executable path, `~/.local/bin`, to your `PATH` variable.

To modify your `PATH` variable (Linux, Unix, or macOS):

a. Find your shell's profile script in your user folder. If you are not sure which shell you have, run `echo $SHELL`.
   ```
   $ ls -a ~
   .  ..  .bash_logout  .bash_profile  .bashrc  Desktop  Documents  Downloads
   ```

   - **Bash** – `.bash_profile`, `.profile`, or `.bash_login`.
• Zsh – .zshrc
• Tcsh – .tcshrc, .cshrc or .login.

b. Add an export command to your profile script. The following example adds the path represented by `LOCAL_PATH` to the current `PATH` variable.

```bash
export PATH=LOCAL_PATH:$PATH
```

c. Load the profile script described in the first step into your current session. The following example loads the profile script represented by `PROFILE_SCRIPT`.

```bash
$ source ~/PROFILE_SCRIPT
```

4. Verify that pip is installed correctly.

```bash
$ pip --version
pip 8.1.2 from ~/.local/lib/python3.7/site-packages (python 3.7)
```

5. Use pip to install the EB CLI.

```bash
$ pip install awsebcli --upgrade --user
```

6. Verify that the EB CLI installed correctly.

```bash
$ eb --version
EB CLI 3.14.8 (Python 3.7)
```

To upgrade to the latest version, run the installation command again.

```bash
$ pip install awsebcli --upgrade --user
```

### Install the EB CLI on macOS

If you use the Homebrew package manager, you can install the EB CLI by using the `brew` command. You can also install Python and `pip`, and then use `pip` to install the EB CLI.

#### Install the EB CLI with homebrew

The latest version of the EB CLI is typically available from Homebrew a couple of days after it appears in pip.

#### To install the EB CLI with Homebrew

1. Ensure you have the latest version of Homebrew.

```bash
$ brew update
```

2. Run `brew install awsebcli`.

```bash
$ brew install awsebcli
```

3. Verify that the EB CLI is installed correctly.

```bash
$ eb --version
```
Install Python, pip, and the EB CLI on macOS

You can install the latest version of Python and pip and then use them to install the EB CLI.

To install the EB CLI on macOS

1. Download and install Python from the downloads page of Python.org. We use version 3.7 to demonstrate.

   **Note**  
   The EB CLI requires Python 2 version 2.7, or Python 3 version in the range of 3.4 to 3.7.

2. Install pip with the script that the Python Packaging Authority provides.

   ```
   curl -O https://bootstrap.pypa.io/get-pip.py
   python3 get-pip.py --user
   ```

3. Use pip to install the EB CLI.

   ```
   pip3 install awsebcli --upgrade --user
   ```

4. Add the executable path, `/Library/Python/3.7/bin`, to your PATH variable.

   To modify your PATH variable (Linux, Unix, or macOS):
   a. Find your shell's profile script in your user folder. If you are not sure which shell you have, run `echo $SHELL`.

      ```
      ls -a ~
      .  ..  .bash_logout  .bash_profile  .bashrc  Desktop  Documents  Downloads
      ```

      • Bash – `.bash_profile`, `.profile`, or `.bash_login`.
      • Zsh – `.zshrc`
      • Tcsh – `.tcshrc`, `.cshrc` or `.login`.

   b. Add an export command to your profile script. The following example adds the path represented by `LOCAL_PATH` to the current PATH variable.

      ```
      export PATH=LOCAL_PATH:$PATH
      ```

   c. Load the profile script described in the first step into your current session. The following example loads the profile script represented by `PROFILE_SCRIPT`.

      ```
      source ~PROFILE_SCRIPT
      ```

5. Verify that the EB CLI is installed correctly.

   ```
   eb --version
   EB CLI 3.14.8 (Python 3.7)
   ```

   To upgrade to the latest version, run the installation command again.

   ```
   pip3 install awsebcli --upgrade --user
   ```
Install Python, pip, and the EB CLI on Windows

The Python Software Foundation provides installers for Windows that include pip.

**To install Python 3.7 and pip (Windows)**

1. Download the Python 3.7 Windows x86-64 executable installer from the downloads page of Python.org.
2. Run the installer.
3. Choose Add Python 3.7 to PATH.
4. Choose Install Now.

The installer installs Python in your user folder and adds its executable directories to your user path.

**To install the AWS CLI with pip (Windows)**

1. From the Start menu, open a Command Prompt window.
2. Verify that Python and pip are both installed correctly by using the following commands.

   ```
   C:\Windows\System32> python --version
   Python 3.7.3
   C:\Windows\System32> pip --version
   pip 9.0.1 from c:\users\myname\appdata\local\programs\python\python37\lib\site-packages (python 3.7)
   ```

3. Install the EB CLI using pip.

   ```
   C:\Windows\System32> pip install awsebcli --upgrade --user
   ```

4. Add the executable path, `%USERPROFILE%\AppData\roaming\Python\Python37\scripts`, to your PATH environment variable. The location might be different, depending on whether you install Python for one user or all users.

   To modify your PATH variable (Windows):
   a. Press the Windows key, and then enter environment variables.
   b. Choose Edit environment variables for your account.
   c. Choose PATH, and then choose Edit.
   d. Add paths to the Variable value field, separated by semicolons. For example: `C:\item1\path;C:\item2\path`
   e. Choose OK twice to apply the new settings.
   f. Close any running Command Prompt windows, and then reopen a Command Prompt window.

5. Restart a new command shell for the new PATH variable to take effect.
6. Verify that the EB CLI is installed correctly.

   ```
   C:\Windows\System32> eb --version
   EB CLI 3.14.8 (Python 3.7)
   ```

To upgrade to the latest version, run the installation command again.

   ```
   C:\Windows\System32> pip install awsebcli --upgrade --user
   ```
Install the EB CLI in a virtual environment

You can avoid version requirement conflicts with other pip packages by installing the EB CLI in a virtual environment.

To install the EB CLI in a virtual environment

1. Install virtualenv with pip.

   ```shell
   $ pip install --user virtualenv
   ```

2. Create a virtual environment.

   ```shell
   $ virtualenv ~/eb-ve
   ```

   To use a Python executable other than the default, use the `-p` option.

   ```shell
   $ virtualenv -p /usr/bin/python3.7 ~/eb-ve
   ```

3. Activate the virtual environment.

   **Linux, Unix, or macOS**

   ```shell
   $ source ~/eb-ve/bin/activate
   ```

   **Windows**

   ```shell
   %USERPROFILE%\eb-ve\Scripts\activate
   ```

4. Install the EB CLI.

   ```shell
   (eb-ve)~$ pip install awsebcli --upgrade
   ```

5. Verify that the EB CLI is installed correctly.

   ```shell
   $ eb --version
   EB CLI 3.14.8 (Python 3.7)
   ```

   You can use the `deactivate` command to exit the virtual environment. Whenever you start a new session, run the activation command again.

   To upgrade to the latest version, run the installation command again.

   ```shell
   (eb-ve)~$ pip install awsebcli --upgrade
   ```

Configure the EB CLI

After installing the EB CLI (p. 932), you are ready to configure your project directory and the EB CLI by running `eb init`.

The following example shows the configuration steps when running `eb init` for the first time in a project folder named `eb`. 
To initialize an EB CLI project

1. First, the EB CLI prompts you to select a region. Type the number that corresponds to the region that you want to use, and then press Enter.

   ```
   ~/eb $ eb init
   Select a default region
   1) us-east-1 : US East (N. Virginia)
   2) us-west-1 : US West (N. California)
   3) us-west-2 : US West (Oregon)
   4) eu-west-1 : Europe (Ireland)
   5) eu-central-1 : Europe (Frankfurt)
   6) ap-south-1 : Asia Pacific (Mumbai)
   7) ap-southeast-1 : Asia Pacific (Singapore)
   ...
   (default is 3):
   3
   ```

2. Next, provide your access key and secret key so that the EB CLI can manage resources for you. Access keys are created in the AWS Identity and Access Management console. If you don't have keys, see How Do I Get Security Credentials? in the Amazon Web Services General Reference.

   You have not yet set up your credentials or your credentials are incorrect.
   You must provide your credentials.
   (aws-access-id): AKIAJ0UAASEXAMPLE
   (aws-secret-key): 5ZRIrtTM4ciIAvd4EXAMPLEDtm+PiPSzpoK

3. An application in Elastic Beanstalk is a resource that contains a set of application versions (source), environments, and saved configurations that are associated with a single web application. Each time you deploy your source code to Elastic Beanstalk using the EB CLI, a new application version is created and added to the list.

   Select an application to use
   1) [ Create new Application ]
   (default is 1): 1

4. The default application name is the name of the folder in which you run `eb init`. Enter any name that describes your project.

   Enter Application Name
   (default is "eb"): eb
   Application eb has been created.

5. Select a platform that matches the language or framework that your web application is developed in. If you haven't started developing an application yet, choose a platform that you're interested in. You will see how to launch a sample application shortly, and you can always change this setting later.

   Select a platform.
   1) Node.js
   2) PHP
   3) Python
   4) Ruby
   5) Tomcat
   6) IIS
   7) Docker
   8) Multi-container Docker
   9) GlassFish
   10) Go
   11) Java
   (default is 1): 1
6. Choose yes to assign an SSH key pair to the instances in your Elastic Beanstalk environment. This allows you to connect directly to them for troubleshooting.

```
Do you want to set up SSH for your instances?
(y/n): y
```

7. Choose an existing key pair or create a new one. To use `eb init` to create a new key pair, you must have `ssh-keygen` installed on your local machine and available from the command line. The EB CLI registers the new key pair with Amazon EC2 for you and stores the private key locally in a folder named `.ssh` in your user directory.

```
Select a keypair.
1) [ Create new KeyPair ]
(default is 1): 1
```

Your EB CLI installation is now configured and ready to use. See Managing Elastic Beanstalk environments with the EB CLI (p. 943) for instructions on creating and working with an Elastic Beanstalk environment.

### Advanced Configuration
- Ignoring files using .ebignore (p. 941)
- Using named profiles (p. 941)
- Deploying an artifact instead of the project folder (p. 942)
- Configuration settings and precedence (p. 942)
- Instance metadata (p. 943)

### Ignoring files using .ebignore

You can tell the EB CLI to ignore certain files in your project directory by adding the file `.ebignore` to the directory. This file works like a `.gitignore` file. When you deploy your project directory to Elastic Beanstalk and create a new application version, the EB CLI doesn't include files specified by `.ebignore` in the source bundle that it creates.

If `.ebignore` isn't present, but `.gitignore` is, the EB CLI ignores files specified in `.gitignore.` If `.ebignore` is present, the EB CLI doesn't read `.gitignore`.

When `.ebignore` is present, the EB CLI doesn't use git commands to create your source bundle. This means that EB CLI ignores files specified in `.ebignore`, and includes all other files. In particular, it includes uncommitted source files.

**Note**

In Windows, adding `.ebignore` causes the EB CLI to follow symbolic links and include the linked file when creating a source bundle. This is a known issue and will be fixed in a future update.

### Using named profiles

If you store your credentials as a named profile in a credentials or config file, you can use the `--profile` option to explicitly specify a profile. For example, the following command creates a new application using the `user2` profile.

```
$ eb init --profile user2
```
You can also change the default profile by setting the `AWS_EB_PROFILE` environment variable. When this variable is set, the EB CLI reads credentials from the specified profile instead of default or `eb-cli`.

**Linux, macOS, or Unix**

```bash
$ export AWS_EB_PROFILE=user2
```

**Windows**

```bash
> set AWS_EB_PROFILE=user2
```

### Deploying an artifact instead of the project folder

You can tell the EB CLI to deploy a ZIP file or WAR file that you generate as part of a separate build process by adding the following lines to `.elasticbeanstalk/config.yml` in your project folder.

```yaml
deploy:
  artifact: path/to/buildartifact.zip
```

If you configure the EB CLI in your Git repository (p. 949), and you don’t commit the artifact to source, use the `--staged` option to deploy the latest build.

```bash
~/eb$ eb deploy --staged
```

### Configuration settings and precedence

The EB CLI uses a *provider chain* to look for AWS credentials in a number of different places, including system or user environment variables and local AWS configuration files.

The EB CLI looks for credentials and configuration settings in the following order:

1. **Command line options** – Specify a named profile by using `--profile` to override default settings.
2. **Environment variables** – `AWS_ACCESS_KEY_ID` and `AWS_SECRET_ACCESS_KEY`.
3. **The AWS credentials file** – Located at `~/.aws/credentials` on Linux and OS X systems, or at `C:\Users\USERNAME\.aws\credentials` on Windows systems. This file can contain multiple named profiles in addition to a default profile.
4. **The AWS CLI configuration file** – Located at `~/.aws/config` on Linux and OS X systems or `C:\Users\USERNAME\.aws\config` on Windows systems. This file can contain a default profile, named profiles, and AWS CLI–specific configuration parameters for each.
5. **Legacy EB CLI configuration file** – Located at `~/.elasticbeanstalk/config` on Linux and OS X systems or `C:\Users\USERNAME\.elasticbeanstalk\config` on Windows systems.
6. **Instance profile credentials** – These credentials can be used on Amazon EC2 instances with an assigned instance role, and are delivered through the Amazon EC2 metadata service. The instance profile (p. 21) must have permission to use Elastic Beanstalk.

If the credentials file contains a named profile with the name "eb-cli", the EB CLI will prefer that profile over the default profile. If no profiles are found, or a profile is found but does not have permission to use Elastic Beanstalk, the EB CLI prompts you to enter keys.
Instance metadata

To use the EB CLI from an Amazon EC2 instance, create a role that has access to the resources needed and assign that role to the instance when it is launched. Launch the instance and install the EB CLI by using `pip`.

```bash
$ sudo pip install awsebcli
```

`pip` comes preinstalled on Amazon Linux.

The EB CLI reads credentials from the instance metadata. For more information, see Granting Applications that Run on Amazon EC2 Instances Access to AWS Resources in IAM User Guide.

Managing Elastic Beanstalk environments with the EB CLI

After installing the EB CLI (p. 932) and configuring your project directory (p. 939), you are ready to create an Elastic Beanstalk environment using the EB CLI, deploy source and configuration updates, and pull logs and events.

**Note**

Creating environments with the EB CLI requires a service role (p. 20). You can create a service role by creating an environment in the Elastic Beanstalk console. If you don’t have a service role, the EB CLI attempts to create one when you run `eb create`.

The EB CLI returns a zero (0) exit code for all successful commands, and a non-zero exit code when it encounters any error.

The following examples use an empty project folder named `eb` that was initialized with the EB CLI for use with a sample Docker application.

**Basic Commands**

- `eb create` (p. 943)
- `eb status` (p. 944)
- `eb health` (p. 944)
- `eb events` (p. 945)
- `eb logs` (p. 945)
- `eb open` (p. 945)
- `eb deploy` (p. 946)
- `eb config` (p. 946)
- `eb terminate` (p. 947)

**Eb create**

To create your first environment, run `eb create` (p. 973) and follow the prompts. If your project directory has source code in it, the EB CLI will bundle it up and deploy it to your environment. Otherwise, a sample application will be used.

```
~/eb$ eb create
Enter Environment Name
(default is eb-dev): eb-dev
Enter DNS CNAME prefix
```

943
WARNING: The current directory does not contain any source code. Elastic Beanstalk is launching the sample application instead.

Environment details for: elasticBeanstalkExa-env
  Application name: elastic-beanstalk-example
  Region: us-west-2
  Deployed Version: Sample Application
  Environment ID: e-j3pmc8tscn
  Platform: 64bit Amazon Linux 2015.03 v1.4.3 running Docker 1.6.2
  Tier: WebServer-Standard
  CNAME: eb-dev.elasticbeanstalk.com
  Updated: 2015-06-27 01:02:24.813000+00:00

Printing Status:
INFO: createEnvironment is starting.
-- Events -- (safe to Ctrl+C) Use "eb abort" to cancel the command.

Your environment can take several minutes to become ready. Press Ctrl+C to return to the command line while the environment is created.

---

Your environment can take several minutes to become ready. Press Ctrl+C to return to the command line while the environment is created.

**Eb status**

Run `eb status` to see the current status of your environment. When the status is ready, the sample application is available at elasticbeanstalk.com and the environment is ready to be updated.

```bash
~/eb$
```

**Eb health**

Use the `eb health` command to view health information (p. 755) about the instances in your environment and the state of your environment overall. Use the --refresh option to view health in an interactive view that updates every 10 seconds.

```bash
~/eb$
```

<table>
<thead>
<tr>
<th>instance-id</th>
<th>status</th>
<th>cause</th>
<th>health</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>Ok</td>
<td></td>
<td></td>
</tr>
<tr>
<td>i-0ef0sec54918bf567</td>
<td>Ok</td>
<td></td>
<td></td>
</tr>
<tr>
<td>i-04703409d90d7c353</td>
<td>Ok</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>instance-id</th>
<th>r/sec</th>
<th>%2xx</th>
<th>%3xx</th>
<th>%4xx</th>
<th>%5xx</th>
<th>p99</th>
<th>p90</th>
<th>p75</th>
</tr>
</thead>
<tbody>
<tr>
<td>p50</td>
<td>8.6</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.083*</td>
<td>0.065</td>
<td>0.053</td>
</tr>
<tr>
<td>Overall</td>
<td>0.040</td>
<td>0.019</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>i-0ef0sec54918bf567</td>
<td>2.9</td>
<td>29</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0.069*</td>
<td>0.066</td>
<td>0.057</td>
</tr>
<tr>
<td>0.050</td>
<td>0.023</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Eb events

Use `eb events` to see a list of events output by Elastic Beanstalk.

```bash
~/eb$
    eb events
2015-06-29 23:21:09    INFO    createEnvironment is starting.
2015-06-29 23:21:10    INFO    Using elasticbeanstalk-us-east-2-EXAMPLE as Amazon S3
    storage bucket for environment data.
...```

Eb logs

Use `eb logs` to pull logs from an instance in your environment. By default, `eb logs` pull logs from the first instance launched and displays them in standard output. You can specify an instance ID with the `--instance` option to get logs from a specific instance.

The `--all` option pulls logs from all instances and saves them to subdirectories under `.elasticbeanstalk/logs`.

```bash
~/eb$
    eb logs --all
Retrieving logs...
Logs were saved to /home/local/ANT/mwunderl/ebcli/environments/test/.elasticbeanstalk/logs/150630_201410
Updated symlink at /home/local/ANT/mwunderl/ebcli/environments/test/.elasticbeanstalk/logs/latest```

Eb open

To open your environment's website in a browser, use `eb open`:

```bash
~/eb$
    eb open
```

In a windowed environment, your default browser will open in a new window. In a terminal environment, a command line browser (e.g. w3m) will be used if available.
Eb deploy

Once the environment is up and ready, you can update it using **eb deploy**.

This command works better with some source code to bundle up and deploy, so for this example we've created a **Dockerfile** in the project directory with the following content:

```bash
~/eb/Dockerfile

FROM ubuntu:12.04
RUN apt-get update
RUN apt-get install -y nginx zip curl
RUN echo "daemon off;" >> /etc/nginx/nginx.conf
RUN cd /usr/share/nginx/www/ && unzip master.zip && mv 2048-master/* . && rm -rf 2048-master master.zip
EXPOSE 80
CMD ["/usr/sbin/nginx", "-c", "/etc/nginx/nginx.conf"]
```

This Dockerfile deploys an image of Ubuntu 12.04 and installs the game 2048. Run **eb deploy** to upload the application to your environment:

```
~/eb$ eb deploy
Creating application version archive "app-150630_014338".
Uploading elastic-beanstalk-example/app-150630_014338.zip to S3. This may take a while.
Upload Complete.
INFO: Environment update is starting.
-- Events -- (safe to Ctrl+C) Use "eb abort" to cancel the command.
```

When you run **eb deploy**, the EB CLI bundles up the contents of your project directory and deploys it to your environment.

**Note**

If you have initialized a git repository in your project folder, the EB CLI will always deploy the latest commit, even if you have pending changes. Commit your changes prior to running **eb deploy** to deploy them to your environment.

Eb config

Take a look at the configuration options available for your running environment with the **eb config** command:

```
~/eb$ eb config
ApplicationName: elastic-beanstalk-example
DateUpdated: 2015-06-30 02:12:03+00:00
EnvironmentName: elasticBeanstalkExa-env
SolutionStackName: 64bit Amazon Linux 2015.03 v1.4.3 running Docker 1.6.2
settings:
    AWSSEBAutoScalingScaleDownPolicy.aws:autoscaling:trigger:
        LowerBreachScaleIncrement: '-1'
    AWSSEBAutoScalingScaleUpPolicy.aws:autoscaling:trigger:
        UpperBreachScaleIncrement: '1'
    AWSSEBCloudwatchAlarmHigh.aws:autoscaling:trigger:
        UpperThreshold: '6000000'
...```
This command populates a list of available configuration options in a text editor. Many of the options shown have a null value, these are not set by default but can be modified to update the resources in your environment. See Configuration options (p. 595) for more information about these options.

### Eb terminate

If you are done using the environment for now, use `eb terminate` to terminate it.

```
$ eb terminate
The environment "eb-dev" and all associated instances will be terminated.
To confirm, type the environment name: eb-dev
INFO: terminateEnvironment is starting.
INFO: Deleted CloudWatch alarm named: awseb-e-jc8t3pmscn-stack-AWSEBCloudwatchAlarmHigh-1XLMU7DNCBV6Y
INFO: Deleted CloudWatch alarm named: awseb-e-jc8t3pmscn-stack-AWSEBCloudwatchAlarmLow-8IVI04W2SCXS
INFO: Waiting for EC2 instances to terminate. This may take a few minutes.
-- Events -- (safe to Ctrl+C)
```

For a full list of available EB CLI commands, check out the EB CLI command reference (p. 963).

### Using the EB CLI with AWS CodeBuild

AWS CodeBuild compiles your source code, runs unit tests, and produces artifacts that are ready to deploy. You can use CodeBuild together with the EB CLI to automate building your application from its source code. Environment creation and each deployment thereafter start with a build step, and then deploy the resulting application.

**Note**

Some regions don't offer CodeBuild. The integration between Elastic Beanstalk and CodeBuild doesn't work in these regions.

For information about the AWS services offered in each region, see Region Table.

### Creating an application

**To create an Elastic Beanstalk application that uses CodeBuild**

1. Include a CodeBuild build specification file, `buildspec.yml`, in your application folder.
2. Add an `eb_codebuild_settings` entry with options specific to Elastic Beanstalk to the file.
3. Run `eb init` (p. 987) in the folder.

Elastic Beanstalk extends the CodeBuild build specification file format to include the following additional settings:

```
  eb_codebuild_settings:
    CodeBuildServiceRole: role-name
```
Building and deploying your application code

Whenever your application code needs to be deployed, the EB CLI uses CodeBuild to run a build, then deploys the resulting build artifacts to your environment. This happens when you create an Elastic...
Beanstalk environment for your application using the `eb create` (p. 973) command, and each time you later deploy code changes to the environment using the `eb deploy` (p. 983) command.

If the CodeBuild step fails, environment creation or deployment doesn't start.

## Using the EB CLI with Git

The EB CLI provides integration with Git. This section provides an overview of how to use Git with the EB CLI.

### To install Git and initialize your Git repository

1. Download the most recent version of Git by visiting [http://git-scm.com](http://git-scm.com).
2. Initialize your Git repository by typing the following:

   ```bash
   ~/eb$ git init
   ```

   EB CLI will now recognize that your application is set up with Git.
3. If you haven't already run `eb init`, do that now:

   ```bash
   ~/eb$ eb init
   ```

### Associating Elastic Beanstalk environments with Git branches

You can associate a different environment with each branch of your code. When you checkout a branch, changes are deployed to the associated environment. For example, you can type the following to associate your production environment with your master branch, and a separate development environment with your development branch:

```bash
~/eb$ git checkout master
~/eb$ eb use prod
~/eb$ git checkout develop
~/eb$ eb use dev
```

### Deploying changes

By default, the EB CLI deploys the latest commit in the current branch, using the commit ID and message as the application version label and description, respectively. If you want to deploy to your environment without committing, you can use the `--staged` option to deploy changes that have been added to the staging area.

#### To deploy changes without committing

1. Add new and changed files to the staging area:

   ```bash
   ~/eb$ git add .
   ```

2. Deploy the staged changes with `eb deploy`:

   ```bash
   ~/eb$ eb deploy --staged
   ```
If you have configured the EB CLI to deploy an artifact (p. 942), and you don't commit the artifact to your git repository, use the --staged option to deploy the latest build.

**Using Git submodules**

Some code projects benefit from having Git submodules — repositories within the top-level repository. When you deploy your code using `eb create` or `eb deploy`, the EB CLI can include submodules in the application version zip file and upload them with the rest of the code.

You can control the inclusion of submodules by using the `include_git_submodules` option in the `global` section of the EB CLI configuration file, `.elasticbeanstalk/config.yml` in your project folder.

To include submodules, set this option to `true`:

```
global:
  include_git_submodules: true
```

When the `include_git_submodules` option is missing or set to `false`, EB CLI does not include submodules in the uploaded zip file.

See **Git Tools - Submodules** for more details about Git submodules.

**Default behavior**

When you run `eb init` to configure your project, the EB CLI adds the `include_git_submodules` option and sets it to `true`. This ensures that any submodules you have in your project are included in your deployments.

The EB CLI did not always support including submodules. To avoid an accidental and undesirable change to projects that had existed before we added submodule support, the EB CLI does not include submodules when the `include_git_submodules` option is missing. If you have one of these existing projects and you want to include submodules in your deployments, add the option and set it to `true` as explained in this section.

**CodeCommit behavior**

Elastic Beanstalk's integration with CodeCommit (p. 950) doesn't support submodules at this time. If you enabled your environment to integrate with CodeCommit, submodules are not included in your deployments.

**Assigning Git tags to your application version**

You can use a Git tag as your version label to identify what application version is running in your environment. For example, type the following:

```
~/eb$ git tag -a v1.0 -m "My version 1.0"
```

**Using the EB CLI with AWS CodeCommit**

You can use the EB CLI to deploy your application directly from your AWS CodeCommit repository. With CodeCommit, you can upload only your changes to the repository when you deploy, instead of uploading your entire project. This can save you time and bandwidth if you have a large project or limited Internet connectivity. The EB CLI pushes your local commits and uses them to create application versions when you use `eb create` or `eb deploy`.

To deploy your changes, CodeCommit integration requires you to commit changes first. However, as you develop or debug, you might not want to push changes that you haven't confirmed are working. You can avoid committing your changes by staging them and using `eb deploy --staged` (which performs a
standard deployment). Or commit your changes to a development or testing branch first, and merge to your master branch only when your code is ready. With `eb use`, you can configure the EB CLI to deploy to one environment from your development branch, and to a different environment from your master branch.

**Note**
Some regions don't offer CodeCommit. The integration between Elastic Beanstalk and CodeCommit doesn't work in these regions.
For information about the AWS services offered in each region, see [Region Table](https://aws.amazon.com/codecommit/).

**Sections**
- Prerequisites (p. 951)
- Creating a CodeCommit repository with the EB CLI (p. 951)
- Deploying from your CodeCommit repository (p. 952)
- Configuring additional branches and environments (p. 953)
- Using an existing CodeCommit repository (p. 954)

**Prerequisites**
To use CodeCommit with AWS Elastic Beanstalk, you need a local Git repository (either one you have already or a new one you create) with at least one commit, [permission to use CodeCommit](https://aws.amazon.com/codecommit/), and an Elastic Beanstalk environment in a region that CodeCommit supports. Your environment and repository must be in the same region.

**To initialize a Git repository**
1. Run `git init` in your project folder.
   ```bash
   ~/my-app$ git init
   ```
2. Stage your project files with `git add`.
   ```bash
   ~/my-app$ git add .
   ```
3. Commit changes with `git commit`.
   ```bash
   ~/my-app$ git commit -m "Elastic Beanstalk application"
   ```

**Creating a CodeCommit repository with the EB CLI**
To get started with CodeCommit, run `eb init` (p. 987). During repository configuration, the EB CLI prompts you to use CodeCommit to store your code and speed up deployments. Even if you previously configured your project with `eb init`, you can run it again to configure CodeCommit.

**To create a CodeCommit repository with the EB CLI**
1. Run `eb init` in your project folder. During configuration, the EB CLI asks if you want to use CodeCommit to store your code and speed up deployments. If you previously configured your project with `eb init`, you can still run it again to configure CodeCommit. Type `y` at the prompt to set up CodeCommit.

   ```bash
   ~/my-app$ eb init
   ```

Note: Elastic Beanstalk now supports AWS CodeCommit; a fully-managed source control service. To learn more, see [Docs](https://aws.amazon.com/codecommit/).
Deploying from your CodeCommit repository

When you configure CodeCommit with your EB CLI repository, the EB CLI uses the contents of the repository to create source bundles. When you run `eb deploy` or `eb create`, the EB CLI pushes new commits and uses the HEAD revision of your branch to create the archive that it deploys to the EC2 instances in your environment.

**To use CodeCommit integration with the EB CLI**

1. Create a new environment with `eb create`.

   ```
   ~/my-app$ eb create my-app-env
   Starting environment deployment via CodeCommit
   --- Waiting for application versions to be pre-processed ---
   Finished processing application version app-ac1ea-161010_201918
   Setting up default branch
   Environment details for: my-app-env
   Application name: my-app
   Region: us-east-2
   Deployed Version: app-ac1ea-161010_201918
   Environment ID: e-pm5mvvkfn
   Platform: 64bit Amazon Linux 2016.03 v2.1.6 running Java 8
   Tier: WebServer-Standard
   CNAME: UNKNOWN
   Updated: 2016-10-10 20:20:29.725000+00:00
   Printing Status:
   INFO: createEnvironment is starting.
   ...
   ```

   The EB CLI uses the latest commit in the tracked branch to create the application version that is deployed to the environment.

2. When you have new local commits, use `eb deploy` to push the commits and deploy to your environment.

   ```
   ~/my-app$ eb deploy
   ```
Starting environment deployment via CodeCommit
INFO: Environment update is starting.
INFO: Deploying new version to instance(s).
INFO: New application version was deployed to running EC2 instances.
INFO: Environment update completed successfully.

3. To test changes before you commit them, use the `--staged` option to deploy changes that you added to the staging area with `git add`.

```
~/my-app$ git add new-file
~/my-app$ eb deploy --staged
```

Deploying with the `--staged` option performs a standard deployment, bypassing CodeCommit.

## Configuring additional branches and environments

CodeCommit configuration applies to a single branch. You can use `eb use` and `eb codesource` to configure additional branches or modify the current branch's configuration.

**To configure CodeCommit integration with the EB CLI**

1. To change the remote branch, use the `eb use` command's `--source` option.

```
~/my-app$ eb use test-env --source my-app/test
```

2. To create a new branch and environment, check out a new branch, push it to CodeCommit, create the environment, and then use `eb use` to connect the local branch, remote branch, and environment.

```
~/my-app$ git checkout -b production
~/my-app$ git push --set-upstream production
~/my-app$ eb create production-env
~/my-app$ eb use --source my-app/production production-env
```

3. To configure CodeCommit interactively, use `eb codesource codecommit`.

```
~/my-app$ eb codesource codecommit
Current CodeCommit setup:
  Repository: my-app
  Branch: test
Do you wish to continue (y/n): y

Select a repository
  1) my-repo
  2) my-app
  3) [ Create new Repository ]
      (default is 2): 2

Select a branch
  1) master
  2) test
  3) [ Create new Branch with local HEAD ]
      (default is 1): 1
```

4. To disable CodeCommit integration, use `eb codesource local`.

```
~/my-app$ eb codesource local
Current CodeCommit setup:
  Repository: my-app
```
Using an existing CodeCommit repository

If you already have a CodeCommit repository and want to use it with Elastic Beanstalk, run `eb init` at the root of your local Git repository.

To use an existing CodeCommit repository with the EB CLI

1. Clone your CodeCommit repository.

   ```
   ~$ git clone ssh://git-codecommit.us-east-2.amazonaws.com/v1/repos/my-app
   ```

2. Check out and push a branch to use for your Elastic Beanstalk environment.

   ```
   ~/my-app$
   git checkout -b dev-env
   ~/my-app$
   git push --set-upstream origin dev-env
   ```

3. Run `eb init`. Choose the same region, repository, and branch name that you are currently using.

   ```
   ~/my-app$
   eb init
   Select a default region
   1) us-east-1 : US East (N. Virginia)
   2) us-west-1 : US West (N. California)
   3) us-west-2 : US West (Oregon)
   4) eu-west-1 : Europe (Ireland)
   5) eu-central-1 : Europe (Frankfurt)
   6) ap-south-1 : Asia Pacific (Mumbai)
   7) ap-southeast-1 : Asia Pacific (Singapore)
   ...
   (default is 3): 1
   ...
   Note: Elastic Beanstalk now supports AWS CodeCommit; a fully-managed source control service. To learn more, see Docs: https://aws.amazon.com/codecommit/
   Do you wish to continue with CodeCommit? (y/n)(default is n): y
   Select a repository
   1) my-app
   2) [ Create new Repository ]
   (default is 1): 1
   Select a branch
   1) master
   2) dev-env
   3) [ Create new Branch with local HEAD ]
   (default is 2): 2
   ```

For more information about using `eb init`, see Configure the EB CLI (p. 939).

Using the EB CLI to monitor environment health

The Elastic Beanstalk Command Line Interface (EB CLI) (p. 931) is a command line tool for managing AWS Elastic Beanstalk environments. You also can use the EB CLI to monitor your environment's health in real time and with more granularity than is currently available in the Elastic Beanstalk console.
After installing (p. 932) and configuring (p. 939) the EB CLI, you can launch a new environment (p. 943) and deploy your code to it with the `eb create` command. If you already have an environment that you created in the Elastic Beanstalk console, you can attach the EB CLI to it by running `eb init` in a project folder and following the prompts (the project folder can be empty).

**Important**
Ensure that you are using the latest version of the EB CLI by running `pip install` with the `--upgrade` option:

```bash
$ sudo pip install --upgrade awsebcli
```

For complete EB CLI installation instructions, see Install the EB CLI (p. 932).

To use the EB CLI to monitor your environment's health, you must first configure a local project folder by running `eb init` and following the prompts. For complete instructions, see Configure the EB CLI (p. 939).

If you already have an environment running in Elastic Beanstalk and want to use the EB CLI to monitor its health, follow these steps to attach it to the existing environment.

**To attach the EB CLI to an existing environment**

1. Open a command line terminal and navigate to your user folder.
2. Create and open a new folder for your environment.
3. Run the `eb init` command, and then choose the application and environment whose health you want to monitor. If you have only one environment running the application you choose, the EB CLI will select it automatically and you won't need to choose the environment, as shown in the following example.

```
~/project$ eb init
Select an application to use
1) elastic-beanstalk-example
2) [ Create new Application ]
(default is 2): 1
Select the default environment.
You can change this later by typing "eb use [environment_name]".
1) elasticBeanstalkEx2-env
2) elasticBeanstalkExa-env
(default is 1): 1
```

**To monitor health by using the EB CLI**

1. Open a command line and navigate to your project folder.
2. Run the `eb health` command to display the health status of the instances in your environment. In this example, there are five instances running in a Linux environment.

```
~/project $ eb health
elasticBeanstalkExa-env                                  Ok
2015-07-08 23:13:20
WebServer
Ruby 2.1 (Puma)
  total    ok   warning degraded severe    info    pending    unknown
  5        5      0      0      0        0      0            0

  instance-id  status  cause    health
  i-d581497d   Ok       
  i-d481497c   Ok       
  i-136e00c0   Ok       
```
In this example, there is a single instance running in a Windows environment.
Reading the output

The output displays the name of the environment, the environment’s overall health, and the current date at the top of the screen.

elasticBeanstalkExa-env                                  Ok
2015-07-08 23:13:20

The next three lines display the type of environment ("WebServer" in this case), the configuration (Ruby 2.1 with Puma), and a breakdown of how many instances are in each of the seven states.

<table>
<thead>
<tr>
<th>WebServer</th>
<th>2.1 (Puma)</th>
<th>Ruby</th>
</tr>
</thead>
<tbody>
<tr>
<td>total</td>
<td>ok</td>
<td>warning</td>
</tr>
<tr>
<td>5</td>
<td>5</td>
<td>0</td>
</tr>
</tbody>
</table>

The rest of the output is split into four sections. The first displays the status and the cause of the status for the environment overall, and then for each instance. The following example shows two instances in the environment with a status of Info and a cause indicating that a deployment has started.

<table>
<thead>
<tr>
<th>instance-id</th>
<th>status</th>
<th>cause</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>Ok</td>
<td></td>
</tr>
<tr>
<td>i-d581497d</td>
<td>Info</td>
<td>Performing application deployment (running for 3 seconds)</td>
</tr>
<tr>
<td>i-136e00c0</td>
<td>Ok</td>
<td></td>
</tr>
<tr>
<td>i-126e00c1</td>
<td>Ok</td>
<td></td>
</tr>
<tr>
<td>i-8b2cf575</td>
<td>Ok</td>
<td></td>
</tr>
</tbody>
</table>

For information about health statuses and colors, see Health colors and statuses (p. 771).

The requests section displays information from the web server logs on each instance. In this example, each instance is taking requests normally and there are no errors.

<table>
<thead>
<tr>
<th>instance-id</th>
<th>r/sec</th>
<th>%2xx</th>
<th>%3xx</th>
<th>%4xx</th>
<th>%5xx</th>
<th>p99</th>
<th>p90</th>
<th>p75</th>
<th>p50</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>13.7</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>1.403</td>
<td>0.970</td>
<td>0.710</td>
<td>0.413</td>
</tr>
<tr>
<td>i-d581497d</td>
<td>2.4</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>1.102*</td>
<td>0.865</td>
<td>0.601</td>
<td>0.413</td>
</tr>
<tr>
<td>i-d481497c</td>
<td>2.7</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.842*</td>
<td>0.788</td>
<td>0.480</td>
<td>0.305</td>
</tr>
<tr>
<td>i-136e00c0</td>
<td>4.1</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>1.520*</td>
<td>1.088</td>
<td>0.883</td>
<td>0.524</td>
</tr>
<tr>
<td>i-126e00c1</td>
<td>2.2</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>1.334*</td>
<td>0.791</td>
<td>0.760</td>
<td>0.344</td>
</tr>
<tr>
<td>i-8b2cf575</td>
<td>2.3</td>
<td>100.0</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td>1.162*</td>
<td>0.867</td>
<td>0.698</td>
<td>0.477</td>
</tr>
</tbody>
</table>

The cpu section shows operating system metrics for each instance. The output differs by operating system. Here is the output for Linux environments.
Interactive health view

<table>
<thead>
<tr>
<th>instance-id</th>
<th>type</th>
<th>az</th>
<th>running</th>
<th>load 1</th>
<th>load 5</th>
<th>user%</th>
<th>nice%</th>
<th>system%</th>
<th>idle</th>
</tr>
</thead>
<tbody>
<tr>
<td>i-d581497d</td>
<td>t2.micro</td>
<td>1a</td>
<td>12 mins</td>
<td>0.0</td>
<td>0.03</td>
<td>0.2</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
</tr>
<tr>
<td>i-d481497c</td>
<td>t2.micro</td>
<td>1a</td>
<td>12 mins</td>
<td>0.0</td>
<td>0.03</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
</tr>
<tr>
<td>i-136e00c0</td>
<td>t2.micro</td>
<td>1b</td>
<td>12 mins</td>
<td>0.0</td>
<td>0.04</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
</tr>
<tr>
<td>i-126e00c1</td>
<td>t2.micro</td>
<td>1b</td>
<td>12 mins</td>
<td>0.01</td>
<td>0.04</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
</tr>
<tr>
<td>i-8b2cf575</td>
<td>t2.micro</td>
<td>1c</td>
<td>1 hour</td>
<td>0.0</td>
<td>0.01</td>
<td>0.0</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
</tr>
</tbody>
</table>

Here is the output for Windows environments.

<table>
<thead>
<tr>
<th>instance-id</th>
<th>type</th>
<th>az</th>
<th>running</th>
<th>% user time</th>
<th>% privileged time</th>
<th>% idle</th>
</tr>
</thead>
<tbody>
<tr>
<td>i-065716fba0e0a351</td>
<td>t2.large</td>
<td>1b</td>
<td>4 hours</td>
<td>0.2</td>
<td>0.0</td>
<td>99.8</td>
</tr>
</tbody>
</table>

For information about the server and operating system metrics shown, see Instance metrics (p. 773).

The final section, deployments, shows the deployment status of each instance. If a rolling deployment fails, you can use the deployment ID, status, and version label shown to identify instances in your environment that are running the wrong version.

<table>
<thead>
<tr>
<th>instance-id</th>
<th>status</th>
<th>id</th>
<th>version</th>
<th>ago</th>
</tr>
</thead>
<tbody>
<tr>
<td>i-d581497d</td>
<td>Deployed</td>
<td>1</td>
<td>Sample Application</td>
<td>12 mins</td>
</tr>
<tr>
<td>i-d481497c</td>
<td>Deployed</td>
<td>1</td>
<td>Sample Application</td>
<td>12 mins</td>
</tr>
<tr>
<td>i-136e00c0</td>
<td>Deployed</td>
<td>1</td>
<td>Sample Application</td>
<td>12 mins</td>
</tr>
<tr>
<td>i-126e00c1</td>
<td>Deployed</td>
<td>1</td>
<td>Sample Application</td>
<td>12 mins</td>
</tr>
<tr>
<td>i-8b2cf575</td>
<td>Deployed</td>
<td>1</td>
<td>Sample Application</td>
<td>1 hour</td>
</tr>
</tbody>
</table>

Interactive health view

The `eb health` command displays a snapshot of your environment's health. To refresh the displayed information every 10 seconds, use the `--refresh` option.

```
$ eb health --refresh
elasticBeanstalkExa-env                             Ok
2015-07-09 22:10:04 (1 secs)
WebServer
Ruby 2.1 (Puma)
total      ok    warning  degraded  severe    info   pending  unknown
5        5        0        0        0        0        0        0

instance-id | status     | cause
-------------|------------|-----------------
Overall      | Ok         | health
i-bb65c145  | Ok         | Application deployment completed 35 seconds ago and took 26 seconds
i-ba65c144  | Ok         | Application deployment completed 17 seconds ago and took 25 seconds
i-f6a2d525  | Ok         | Application deployment completed 53 seconds ago and took 26 seconds
i-e8a2d53b  | Ok         | Application deployment completed 32 seconds ago and took 31 seconds
i-e81cca40  | Ok         |                   
```
This example shows an environment that has recently been scaled up from one to five instances. The scaling operation succeeded, and all instances are now passing health checks and are ready to take requests. In interactive mode, the health status updates every 10 seconds. In the upper-right corner, a timer ticks down to the next update.

In the lower-left corner, the report displays a list of options. To exit interactive mode, press Q. To scroll, press the arrow keys. To see a list of additional commands, press H.

**Interactive health view options**

When viewing environment health interactively, you can use keyboard keys to adjust the view and tell Elastic Beanstalk to replace or reboot individual instances. To see a list of available commands while viewing the health report in interactive mode, press H.
Managing multiple Elastic Beanstalk environments as a group with the EB CLI

You can use the EB CLI to create groups of AWS Elastic Beanstalk environments, each running a separate component of a service-oriented architecture application. The EB CLI manages such groups by using the ComposeEnvironments API.

**Note**
Environment groups are different than multiple containers in a Multicontainer Docker environment. With environment groups, each component of your application runs in a separate Elastic Beanstalk environment, with its own dedicated set of Amazon EC2 instances. Each component can scale separately. With Multicontainer Docker, you combine several components of an application into a single environment. All components share the same set of Amazon EC2 instances, with each instance running multiple Docker containers. Choose one of these architectures according to your application's needs.

For details about Multicontainer Docker, see Using the Multicontainer Docker platform (Amazon Linux AMI) (p. 58).

Organize your application components into the following folder structure:

```bash
~/project-name
|-- component-a
  |-- `-- env.yaml
  `-- component-b
    |-- env.yaml
```

Each subfolder contains the source code for an independent component of an application that will run in its own environment and an environment definition file named `env.yaml`. For details on the `env.yaml` format, see Environment manifest (`env.yaml`) (p. 707).

To use the Compose Environments API, first run `eb init` from the project folder, specifying each component by the name of the folder that contains it with the `--modules` option:

```bash
~/workspace/project-name$ eb init --modules component-a component-b
```

The EB CLI prompts you to configure each component (p. 939), and then creates the `.elasticbeanstalk` directory in each component folder. EB CLI doesn't create configuration files in the parent directory.
Next, run the `eb create` command with a list of environments to create, one for each component:

```
~/workspace/project-name$ eb create --modules component-a component-b --env-group-suffix group-name
```

This command creates an environment for each component. The names of the environments are created by concatenating the `EnvironmentName` specified in the `env.yaml` file with the group name, separated by a hyphen. The total length of these two options and the hyphen must not exceed the maximum allowed environment name length of 23 characters.

To update the environment, use the `eb deploy` command:

```
~/workspace/project-name$ eb deploy --modules component-a component-b
```

You can update each component individually or you can update them as a group. Specify the components that you want to update with the `--modules` option.

The EB CLI stores the group name that you used with `eb create` in the `branch-defaults` section of the EB CLI configuration file under `/elasticbeanstalk/config.yml`. To deploy your application to a different group, use the `--env-group-suffix` option when you run `eb deploy`. If the group does not already exist, the EB CLI will create a new group of environments:

```
~/workspace/project-name$ eb deploy --modules component-a component-b --env-group-suffix group-2-name
```

To terminate environments, run `eb terminate` in the folder for each module. By default, the EB CLI will show an error if you try to terminate an environment that another running environment is dependent on. Terminate the dependent environment first, or use the `--ignore-links` option to override the default behavior:

```
~/workspace/project-name/component-b$ eb terminate --ignore-links
```

### Troubleshooting issues with the EB CLI

This topic lists common error messages encountered when using the EB CLI and possible solutions. If you encounter an error message not shown here, use the `Feedback` links to let us know about it.

**ERROR: An error occurred while handling git command. Error code: 128 Error: fatal: Not a valid object name HEAD**

**Cause:** This error message is shown when you have initialized a Git repository but have not yet committed. The EB CLI looks for the HEAD revision when your project folder contains a Git repository.

**Solution:** Add the files in your project folder to the staging area and commit:

```
~/my-app$ git add .
~/my-app$ git commit -m "First commit"
```

**ERROR: This branch does not have a default environment. You must either specify an environment by typing "eb status my-env-name" or set a default environment by typing "eb use my-env-name".**

**Cause:** When you create a new branch in git, it is not attached to an Elastic Beanstalk environment by default.

**Solution:** Run `eb list` to see a list of available environments. Then run `eb use env-name` to use one of the available environments.
ERROR: 2.0+ Platforms require a service role. You can provide one with --service-role option

Cause: If you specify an environment name with `eb create` (for example, `eb create my-env`), the EB CLI will not attempt to create a service role for you. If you don't have the default service role, the above error is shown.

Solution: Run `eb create` without an environment name and follow the prompts to create the default service role.

Troubleshooting deployments

If your Elastic Beanstalk deployment didn't go quite as smoothly as planned, you may get a 404 (if your application failed to launch) or 500 (if your application fails during runtime) response, instead of seeing your website. To troubleshoot many common issues, you can use the EB CLI to check the status of your deployment, view its logs, gain access to your EC2 instance with SSH, or to open the AWS Management Console page for your application environment.

To use the EB CLI to help troubleshoot your deployment

1. Run `eb status` to see the status of your current deployment and health of your EC2 hosts. For example:

```
$ eb status --verbose

Environment details for: python_eb_app
  Application name: python_eb_app
  Region: us-west-2
  Deployed Version: app-150206_035343
  Environment ID: e-wa8u6rrmqy
  Platform: 64bit Amazon Linux 2014.09 v1.1.0 running Python 2.7
  Tier: WebServer-Standard-
  CNAME: python_eb_app.elasticbeanstalk.com
  Updated: 2015-02-06 12:00:08.557000+00:00
  Status: Ready
  Health: Green
  Running instances: 1
    i-8000528c: InService

Note
Using the `--verbose` switch provides information about the status of your running instances. Without it, `eb status` will print only general information about your environment.
```

2. Run `eb health` to view health information about your environment:

```
# eb health --refresh

elasticBeanstalkExa-env                                  Degraded
2016-03-28 23:13:20
WebServer
  Ruby 2.1 (Puma)
  total      ok    warning  degraded  severe    info    pending  unknown
  5        2        0        2        1        0        0        0

  instance-id   status     cause
    Overall    Degraded  Incorrect application version found on 3 out of 5 instances.
    Expected version "Sample Application" (deployment 1).
    i-d581497d  Degraded  Incorrect application version "v2" (deployment 2). Expected
    version "Sample Application" (deployment 1).
    i-d481497c  Degraded  Incorrect application version "v2" (deployment 2). Expected
    version "Sample Application" (deployment 1).
    i-136e00c0  Severe    Instance ELB health has not been available for 5 minutes.
    i-126e00c1  Ok
```

The above example shows an environment with five instances where the deployment of version "v2" failed on the third instance. After a failed deployment, the expected version is reset to the last version that succeeded, which in this case is "Sample Application" from the first deployment. See Using the EB CLI to monitor environment health (p. 954) for more information.

3. Run `eb logs` to download and view the logs associated with your application deployment.

   `# eb logs`

4. Run `eb ssh` to connect with the EC2 instance that's running your application and examine it directly. On the instance, your deployed application can be found in the `/opt/python/current/app` directory, and your Python environment will be found in `/opt/python/run/venv/`.

5. Run `eb console` to view your application environment on the AWS Management Console. You can use the web interface to easily examine various aspects of your deployment, including your application's configuration, status, events, logs. You can also download the current or past application versions that you've deployed to the server.

**EB CLI command reference**

You can use the Elastic Beanstalk command line interface (EB CLI) to perform a variety of operations to deploy and manage your Elastic Beanstalk applications and environments. The EB CLI integrates with Git if you want to deploy application source code that is under Git source control. For more information,
see Using the Elastic Beanstalk command line interface (EB CLI) (p. 931) and Using the EB CLI with Git (p. 949).

**Commands**

- `eb abort` (p. 964)
- `eb appversion` (p. 965)
- `eb clone` (p. 967)
- `eb codesource` (p. 969)
- `eb config` (p. 970)
- `eb console` (p. 972)
- `eb create` (p. 973)
- `eb deploy` (p. 983)
- `eb events` (p. 984)
- `eb health` (p. 985)
- `eb init` (p. 987)
- `eb labs` (p. 989)
- `eb list` (p. 990)
- `eb local` (p. 991)
- `eb logs` (p. 993)
- `eb open` (p. 996)
- `eb platform` (p. 996)
- `eb printenv` (p. 1003)
- `eb restore` (p. 1004)
- `eb scale` (p. 1005)
- `eb setenv` (p. 1005)
- `eb ssh` (p. 1006)
- `eb status` (p. 1008)
- `eb swap` (p. 1009)
- `eb tags` (p. 1010)
- `eb terminate` (p. 1013)
- `eb upgrade` (p. 1014)
- `eb use` (p. 1015)
- Common options (p. 1016)

### `eb abort`

**Description**

Cancels an upgrade when environment configuration changes to instances are still in progress.

**Note**

If you have more than two environments that are undergoing a update, you are prompted to select the name of the environment for which you want to roll back changes.

**Syntax**

`eb abort`
**eb abort** `environment-name`

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

**Output**

The command shows a list of environments currently being updated and prompts you to choose the update that you want to abort. If only one environment is currently being updated, you do not need to specify the environment name. If successful, the command reverts environment configuration changes. The rollback process continues until all instances in the environment have the previous environment configuration or until the rollback process fails.

**Example**

The following example cancels the platform upgrade.

```
$ eb abort
Aborting update to environment "tmp-dev".
<list of events>
```

**eb appversion**

**Description**

Manages your Elastic Beanstalk application versions, including deleting a version of the application or creating the application version lifecycle policy. If you invoke the command without any options, it goes into interactive mode (p. 966).

Use the `--delete` option to delete a version of the application.

Use the `lifecycle` option to display or create the application version lifecycle policy. Learn more at the section called “Version lifecycle” (p. 376).

**Syntax**

```
 eb appversion
 eb appversion [-d | --delete] version-label
 eb appversion lifecycle [-p | --print]
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-d</code> <em>version-label</em></td>
<td>Delete version <code>version-label</code> of the application.</td>
</tr>
<tr>
<td>or</td>
<td></td>
</tr>
</tbody>
</table>
### Using the command interactively

The command without any arguments displays the versions of the application, from most recent to oldest. See the Examples section for examples of what the screen looks like. Note the status line at the bottom of the display. It displays context-sensitive information that you can use to guide you.

Press `d` to delete an application version, press `l` to manage the lifecycle policy for your application, or press `q` to quit without making any changes.

**Note**  
If the version is deployed to any environment, you cannot delete that version.

### Output

The command with the `--delete version-label` option displays a message confirming that the application version was deleted.

### Examples

The following example shows the interactive window for an application with no deployments.

<table>
<thead>
<tr>
<th>#</th>
<th>Version Label</th>
<th>Date Created</th>
<th>Age</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>v4</td>
<td>2016/12/22 13:28</td>
<td>56 secs</td>
<td>new features</td>
</tr>
<tr>
<td>2</td>
<td>v3</td>
<td>2016/12/22 13:27</td>
<td>1 min</td>
<td>important update</td>
</tr>
<tr>
<td>1</td>
<td>v1</td>
<td>2016/12/15 23:51</td>
<td>6 days</td>
<td>wow</td>
</tr>
</tbody>
</table>

(Command: Quit, Delete, Lifecycle, ▼▲ ◀▶)
The following example shows the interactive window for an application with the fourth version, with version label Sample Application, deployed.

```
Sample-env
Environment Status: Launching Health Green
Current version # deployed: 4
```

The following example shows the output from an `eb appversion lifecycle -p` command, where `ACCOUNT-ID` is the user's account ID:

```
Application details for: lifecycle
Region: sa-east-1
Description: Application created from the EB CLI using "eb init"
Date Created: 2016/12/20 02:48 UTC
Date Updated: 2016/12/20 02:48 UTC
Application Versions: ['Sample Application']
Resource Lifecycle Config(s):
  VersionLifecycleConfig:
    MaxCountRule:
      DeleteSourceFromS3: False
      Enabled: False
      MaxCount: 200
    MaxAgeRule:
      DeleteSourceFromS3: False
      Enabled: False
      MaxAgeInDays: 180
  ServiceRole: arn:aws:iam::ACCOUNT-ID:role/aws-elasticbeanstalk-service-role
```

**eb clone**

**Description**

Clones an environment to a new environment so that both have identical environment settings.

**Note**

By default, regardless of the solution stack version of the environment from which you create the clone, the `eb clone` command creates the clone environment with the most recent solution stack. You can suppress this by including the `--exact` option when you run the command.
Syntax

```eb clone

```
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-n string</code> or <code>--clone_name string</code></td>
<td>Desired name for the cloned environment.</td>
</tr>
<tr>
<td><code>-c string</code> or <code>--cname string</code></td>
<td>Desired CNAME prefix for the cloned environment.</td>
</tr>
<tr>
<td><code>--envvars</code></td>
<td>Environment properties in a comma-separated list with the format <code>name=value</code>.</td>
</tr>
<tr>
<td></td>
<td>Type: String</td>
</tr>
<tr>
<td></td>
<td>Constraints:</td>
</tr>
<tr>
<td></td>
<td>• Key-value pairs must be separated by commas.</td>
</tr>
<tr>
<td></td>
<td>• Keys and values can contain any alphabetic character in any language, any numeric character, white space, invisible separator, and the following symbols: _ . : / + \ - @</td>
</tr>
<tr>
<td></td>
<td>• Keys can contain up to 128 characters. Values can contain up to 256 characters.</td>
</tr>
<tr>
<td></td>
<td>• Keys and values are case sensitive.</td>
</tr>
<tr>
<td></td>
<td>• Values cannot match the environment name.</td>
</tr>
<tr>
<td></td>
<td>• Values cannot include either <code>aws:</code> or <code>elasticbeanstalk:</code>.</td>
</tr>
<tr>
<td></td>
<td>• The combined size of all environment properties cannot exceed 4096 bytes.</td>
</tr>
<tr>
<td><code>--exact</code></td>
<td>Prevents Elastic Beanstalk from updating the solution stack version for the new clone environment to the most recent version available (for the original environment's platform).</td>
</tr>
<tr>
<td><code>--scale number</code></td>
<td>The number of instances to run in the clone environment when it is launched.</td>
</tr>
<tr>
<td><code>--tags name=value</code></td>
<td>Tags (p. 569) for the resources in your environment in a comma-separated list with the format <code>name=value</code>.</td>
</tr>
<tr>
<td><code>--timeout</code></td>
<td>The number of minutes before the command times out.</td>
</tr>
</tbody>
</table>

Common options (p. 1016)
Output

If successful, the command creates an environment that has the same settings as the original environment or with modifications to the environment as specified by any `eb clone` options.

Example

The following example clones the specified environment.

```
$ eb clone
Enter name for Environment Clone
(default is tmp-dev-clone):
Enter DNS CNAME prefix
(default is tmp-dev-clone):
Environment details for: tmp-dev-clone
   Application name: tmp
   Region: us-west-2
   Deployed Version: app-141029_144740
   Environment ID: e-vjvrqnn5pv
   Platform: 64bit Amazon Linux 2014.09 v1.0.9 running PHP 5.5
   Tier: WebServer-Standard-1.0
   CNAME: tmp-dev-clone.elasticbeanstalk.com
   Updated: 2014-10-29 22:00:23.008000+00:00
Printing Status:
...                  
2018-07-11 21:07:10   INFO: Successfully launched environment: tmp-dev-clone
```

eb codesource

Description

Configures the EB CLI to deploy from a CodeCommit repository (p. 950), or disables CodeCommit integration and uploads the source bundle from your local machine.

Note

Some AWS Regions don't offer CodeCommit. The integration between Elastic Beanstalk and CodeCommit doesn't work in these Regions.
For information about the AWS services offered in each Region, see Region Table.

Syntax

```
eb codesource

  eb codesource codecommit
  eb codesource local
```

Options

```
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>
```
Output

`eb codesource` prompts you to choose between CodeCommit integration and standard deployments.

`eb codesource codecommit` initiates interactive repository configuration for CodeCommit integration.

`eb codesource local` shows the original configuration and disables CodeCommit integration.

Examples

Use `eb codesource codecommit` to configure CodeCommit integration for the current branch.

```
~/.my-app$ eb codesource codecommit
Select a repository
1) my-repo
2) my-app
3) [ Create new Repository ] (default is 1): 1

Select a branch
1) master
2) test
3) [ Create new Branch with local HEAD ] (default is 1): 1
```

Use `eb codesource local` to disable CodeCommit integration for the current branch.

```
~/.my-app$ eb codesource local
Current CodeCommit setup:
  Repository: my-app
  Branch: master
Default set to use local sources
```

eb config

Description

Changes the environment configuration settings. This command saves the environment configuration settings as well as uploads, downloads, or lists saved configurations.

If the root directory contains a `platform.yaml` file specifying a custom platform, this command also changes the builder configuration settings, based on the values set in `platform.yaml`.

Note

`eb config` does not show environment properties. To set environment properties that you can read from within your application, use `eb setenv` (p. 611).

Syntax

```
eb config

eb config environment-name
```

The following describes the syntax for using the `eb config` command to work with saved configurations. For examples, see the see the Examples (p. 971) section later in this topic.

- `eb config delete filename` – Deletes the named saved configuration.
- `eb config get filename` – Downloads the named saved configuration.
eb config

- **eb config list** – Lists the saved configurations that you have in Amazon S3.
- **eb config put** `<filename>` – Uploads the named saved configuration to an Amazon S3 bucket. The `filename` must have the file extension `.cfg.yml`. To specify the file name without a path, you can save the file to the `.elasticbeanstalk` folder or to the `.elasticbeanstalk/saved_configs/` folder before you run the command. Alternatively, you can specify the `filename` by providing the full path.
- **eb config save** – Saves the environment configuration settings for the current running environment to `.elasticbeanstalk/saved_configs/` with the filename `[configuration-name].cfg.yml`. By default, the EB CLI saves the configuration settings with a `configuration-name` based on the environment name. You can specify a different configuration name by including the `--cfg` option with your desired configuration name when you run the command.

You can tag your saved configuration using the `--tags` option.

### Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--cfg config-name</code></td>
<td>The name to use for a saved configuration (which you can later specify to create or update an environment from a saved configuration). This option works with <code>eb config save</code> only.</td>
</tr>
<tr>
<td><code>--tags key1=value1[,key2=value2...]</code></td>
<td>Tags to add to your saved configuration. Tags are specified as a comma-separated list of <code>key=value</code> pairs. For more details, see Tagging saved configurations (p. 706). This option works with <code>eb config save</code> only.</td>
</tr>
<tr>
<td><code>--timeout timeout</code></td>
<td>The number of minutes before the command times out.</td>
</tr>
</tbody>
</table>

Common options (p. 1016)

### Output

If the command runs successfully with no parameters, the command displays your current option settings in the text editor that you configured as the EDITOR environment variable. (If you have not configured an EDITOR environment variable, then EB CLI displays your option settings in your computer’s default editor for YAML files.) When you save changes to the file and close the editor, the environment is updated with the option settings in the file.

If the command runs successfully with the `get` parameter, the command displays the location of the local copy that you downloaded.

If the command runs successfully with the `save` parameter, the command displays the location of the saved file.

### Examples

This section describes how to change the text editor that you use to view and edit your option settings file.

For Linux/UNIX, the following example changes the editor to vim:
For Linux/UNIX, the following example changes the editor to what is installed at /usr/bin/kate.

```
$ export EDITOR=/usr/bin/kate
```

For Windows, the following example changes the editor to Notepad++.

```
> set EDITOR="C:\Program Files\Notepad++\Notepad++.exe"
```

This section provides examples for the `eb config` command when it is run with parameters.

The following example deletes the saved configuration named app-tmp.

```
$ eb config delete app-tmp
```

The following example downloads the saved configuration with the name app-tmp from your Amazon S3 bucket.

```
$ eb config get app-tmp
```

The following example lists the names of saved configurations that are stored in your Amazon S3 bucket.

```
$ eb config list
```

The following example uploads the local copy of the saved configuration named app-tmp to your Amazon S3 bucket.

```
$ eb config put app-tmp
```

The following example saves configuration settings from the current running environment. If you do not provide a name to use for the saved configuration, then Elastic Beanstalk names the configuration file according to the environment name. For example, an environment named tmp-dev would be called tmp-dev.cfg.yml. Elastic Beanstalk saves the file to the folder ~/.elasticbeanstalk/saved_configs/.

```
$ eb config save
```

The following example shows how to use the `--cfg` option to save the configuration settings from the environment tmp-dev to a file called v1-app-tmp.cfg.yml. Elastic Beanstalk saves the file to the folder ~/.elasticbeanstalk/saved_configs/. If you do not specify an environment name, Elastic Beanstalk saves configuration settings from the current running environment.

```
$ eb config save tmp-dev --cfg v1-app-tmp
```

**Description**

Opens a browser to display the environment configuration dashboard in the Elastic Beanstalk Management Console.

If the root directory contains a platform.yaml file specifying a custom platform, this command also displays the builder environment configuration, as specified in platform.yaml, in the Elastic Beanstalk Management Console.
**Syntax**

### `eb create`

**Description**

Creates a new environment and deploys an application version to it.

**Note**

- To use `eb create` on a .NET application, you must create a deployment package as described in [Creating a source bundle for a .NET application](p. 384), then set up the CLI configuration to deploy the package as an artifact as described in [Deploying an artifact instead of the project folder](p. 942).
- Creating environments with the EB CLI requires a service role (p. 20). You can create a service role by creating an environment in the Elastic Beanstalk console. If you don't have a service role, the EB CLI attempts to create one when you run `eb create`.

You can deploy the application version from a few sources:

- By default: from the application source code in the local project directory.
- Using the `--version` option: from an application version that already exists in your application.
- When your project directory doesn't have application code, or when using the `--sample` option: from a sample application, specific to your environment's platform.

**Syntax**

`eb create`

`eb create environment-name`

An environment name must be between 4 and 40 characters in length, and can only contain letters, numbers, and hyphens. An environment name can't begin or end with a hyphen.

If you include an environment name in the command, the EB CLI doesn't prompt you to make any selections or create a service role.

If you run the command without an environment name argument, it runs in an interactive flow, and prompts you to enter or select values for some settings. In this interactive flow, in case you are deploying a sample application, the EB CLI also asks you if you want to download this sample application to your local project directory. This enables you to use the EB CLI with the new environment later to run operations that require the application's code, like `eb deploy` (p. 983).
Some interactive flow prompts are displayed only under certain conditions. For example, if you choose to use an Application Load Balancer, and your account has at least one sharable Application Load Balancer, Elastic Beanstalk displays a prompt that asks if you want to use a shared load balancer. This prompt isn’t displayed if no sharable Application Load Balancer exists in your account.

Options

None of these options are required. If you run `eb create` without any options, the EB CLI prompts you to enter or select a value for each setting.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-d</code> or <code>--branch_default</code></td>
<td>Set the environment as the default environment for the current repository.</td>
</tr>
<tr>
<td><code>--cfg config-name</code></td>
<td>Use platform settings from a saved configuration (p. 604) in <code>.elasticbeanstalk/saved_configs/</code> or your Amazon S3 bucket. Specify the name of the file only, without the <code>.cfg.yml</code> extension.</td>
</tr>
<tr>
<td><code>-c subdomain-name</code> or <code>--cname subdomain-name</code></td>
<td>The subdomain name to prefix the CNAME DNS entry that routes to your website.</td>
</tr>
<tr>
<td><code>-db</code> or <code>--database</code></td>
<td>Attaches a database to the environment. If you run <code>eb create</code> with the <code>--database</code> option, but without the <code>--database.username</code> and <code>--database.password</code> options, EB CLI prompts you for the database master user name and password.</td>
</tr>
<tr>
<td><code>-db.engine engine</code> or <code>--database.engine engine</code></td>
<td>The database engine type. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn’t run the command with the <code>--database</code> option.</td>
</tr>
<tr>
<td><code>-db.i instance_type</code> or <code>--database.instance instance_type</code></td>
<td>The type of Amazon EC2 instance to use for the database. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn’t run the command with the <code>--database</code> option.</td>
</tr>
<tr>
<td><code>-db.pass password</code> or <code>--database.password</code></td>
<td>The password for the database. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn’t run the command with the <code>--database</code> option.</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>--database.password password</td>
<td>The number of gigabytes (GB) to allocate for database storage. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn't run the command with the <code>--database</code> option.</td>
</tr>
<tr>
<td>-db.size number_of_gigabytes or</td>
<td>The number of gigabytes (GB) to allocate for database storage. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn't run the command with the <code>--database</code> option. If you run <code>eb create</code> with the <code>--database</code> option, but without the <code>--database.username</code> and <code>--database.password</code> options, then EB CLI prompts you for the master database user name and password.</td>
</tr>
<tr>
<td>--database.size number_of_gigabytes</td>
<td>The number of gigabytes (GB) to allocate for database storage. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn't run the command with the <code>--database</code> option. If you run <code>eb create</code> with the <code>--database</code> option, but without the <code>--database.username</code> and <code>--database.password</code> options, then EB CLI prompts you for the master database user name and password.</td>
</tr>
<tr>
<td>-db.user username or --database.username username</td>
<td>The user name for the database. If you run <code>eb create</code> with this option, then EB CLI launches the environment with a database attached even if you didn't run the command with the <code>--database</code> option. If you run <code>eb create</code> with the <code>--database</code> option, but without the <code>--database.username</code> and <code>--database.password</code> options, then EB CLI prompts you for the master database user name and password.</td>
</tr>
<tr>
<td>-db.version version or --database.version version</td>
<td>Allows you to specify the database engine version. If this flag is present, the environment will launch with a database with the specified version number, even if the <code>--database</code> flag is not present.</td>
</tr>
<tr>
<td>--elb-type type</td>
<td>The load balancer type (p. 510).</td>
</tr>
<tr>
<td>-es or --enable-spot</td>
<td>Enable Spot Instance requests for your environment. For more details, see Auto Scaling group (p. 497).</td>
</tr>
<tr>
<td>--env-group-suffix groupname</td>
<td>Group name to append to the environment name. Only for use with Compose Environments (p. 960).</td>
</tr>
<tr>
<td>--envvars</td>
<td>Environment properties (p. 572) in a comma-separated list with the format <code>name=value</code>. See Configuring environment properties (p. 574) for limits.</td>
</tr>
</tbody>
</table>
### Name

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-ip profile_name</code> or <code>--instance_profile profile_name</code></td>
<td>The instance profile with the IAM role with the temporary security credentials that your application needs to access AWS resources.</td>
</tr>
<tr>
<td><code>-it</code> or <code>--instance-types type1[,type2 ...]</code></td>
<td>A comma-separated list of Amazon EC2 instance types you want your environment to use. If you don’t specify this option, Elastic Beanstalk provides default instance types. For more details, see Amazon EC2 instances (p. 489) and Auto Scaling group (p. 497).</td>
</tr>
<tr>
<td><code>-i</code> or <code>--instance_type</code></td>
<td>The Amazon EC2 instance type you want your environment to use. If you don’t specify this option, Elastic Beanstalk provides a default instance type. For more details, see Amazon EC2 instances (p. 489). <strong>Note</strong> The <code>--instance_type</code> option is obsolete. It’s replaced by the newer and more powerful <code>--instance-types</code> option. The new option allows you to specify a list of one or more instance types for your environment. The first value on that list is equivalent to the value of the <code>--instance_type</code> option. The recommended way to specify instance types is by using the new option.</td>
</tr>
<tr>
<td><code>-k key_name</code> or <code>--keyname key_name</code></td>
<td>The name of the Amazon EC2 key pair to use with the Secure Shell (SSH) client to securely log in to the Amazon EC2 instances running your Elastic Beanstalk application. If you include this option with the <code>eb create</code> command, the value you provide overwrites any key name that you might have specified with <code>eb init</code>. Valid values: An existing key name that is registered with Amazon EC2</td>
</tr>
<tr>
<td><code>-im number-of-instances</code> or <code>--min-instances number-of-instances</code></td>
<td>The minimal number of Amazon EC2 instances you require your environment to have. Type: Number (integer) Default: 1 Valid values: 1 to 10000</td>
</tr>
<tr>
<td><code>-ix number-of-instances</code> or <code>--max-instances number-of-instances</code></td>
<td>The maximal number of Amazon EC2 instances you allow your environment to have. Type: Number (integer) Default: 4 Valid values: 1 to 10000</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><code>--modules component-a component-b</code></td>
<td>List of component environments to create. Only for use with Compose Environments (p. 960).</td>
</tr>
<tr>
<td><code>-sb</code></td>
<td>The minimal number of On-Demand Instances that your Auto Scaling group provisions before considering Spot Instances as your environment scales up.</td>
</tr>
<tr>
<td>or <code>--on-demand-base-capacity</code></td>
<td>This option can only be specified with the <code>--enable-spot</code> option. For more details, see Auto Scaling group (p. 497).</td>
</tr>
<tr>
<td></td>
<td>Type: Number (integer)</td>
</tr>
<tr>
<td></td>
<td>Default: 0</td>
</tr>
<tr>
<td></td>
<td>Valid values: 0 to <code>--max-instances</code> (when absent: MaxSize option in <code>aws:autoscaling:asg</code> namespace)</td>
</tr>
<tr>
<td><code>-sp</code></td>
<td>The percentage of On-Demand Instances as part of additional capacity that your Auto Scaling group provisions beyond the number of instances specified by the <code>--on-demand-base-capacity</code> option.</td>
</tr>
<tr>
<td>or <code>--on-demand-above-base-capacity</code></td>
<td>This option can only be specified with the <code>--enable-spot</code> option. For more details, see Auto Scaling group (p. 497).</td>
</tr>
<tr>
<td></td>
<td>Type: Number (integer)</td>
</tr>
<tr>
<td></td>
<td>Default: 0 for a single-instance environment; 70 for a load-balanced environment</td>
</tr>
<tr>
<td></td>
<td>Valid values: 0 to 100</td>
</tr>
</tbody>
</table>
## eb create

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
</table>
| `-p platform-version` or `-p platform-version` | The platform version (p. 28) to use. You can specify a platform, a platform and version, a platform branch, a solution stack name, or a solution stack ARN. For example:  
- `php, PHP, node.js` – The latest platform version for the specified platform  
- `php-7.2, "PHP 7.2"` – The recommended (typically latest) PHP 7.2 platform version  
- "PHP 7.2 running on 64bit Amazon Linux" – The recommended (typically latest) PHP platform version in this platform branch  
- "64bit Amazon Linux 2017.09 v2.6.3 running PHP 7.1" – The PHP platform version specified by this solution stack name  
- "arn:aws:elasticbeanstalk:us-east-2::platform/PHP 7.1 running on 64bit Amazon Linux/2.6.3" – The PHP platform version specified by this solution stack ARN  
Use `eb platform list (p. 996)` to get a list of available configurations. If you specify the `--platform` option, it overrides the value that was provided during `eb init`. |
| `-pr` or `--process`         | Preprocess and validate the environment manifest and configuration files in the source bundle. Validating configuration files can identify issues prior to deploying the application version to an environment. |
| `-r region` or `--region region` | The AWS Region in which you want to deploy the application. For the list of values you can specify for this option, see AWS Elastic Beanstalk Endpoints and Quotas in the AWS General Reference. |
| `--sample`                   | Deploy the sample application to the new environment instead of the code in your repository.                                                                                                               |
| `--scale number-of-instances` | Launch with the specified number of instances                                                                                                                                                             |
| `--service-role servicerole` | Assign a non-default service role to the environment. **Note**  
Do not enter an ARN, just the role name. Elastic Beanstalk prefixes the role name with the correct values to create the resulting ARN internally. |
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
</table>
| -ls load-balancer or --shared-lb load-balancer | Configure the environment to use a shared load balancer. Provide the name or ARN of a sharable load balancer in your account—an Application Load Balancer that you explicitly created, not one created by another Elastic Beanstalk environment. For details, see Shared Application Load Balancer (p. 538).

Parameter examples:
- FrontEndLB – A load balancer name.
- arn:aws:elasticloadbalancing:us-east-2:123456789012:loadbalancer/app/FrontEndLB/0dbf78d8ad96adbc – An Application Load Balancer ARN.

You can specify this option only with --elb-type application. If you specify that option and don't specify --shared-lb, Elastic Beanstalk creates a dedicated load balancer for the environment. |
| -lp port or --shared-lb-port port | The default listener port of the shared load balancer for this environment. Elastic Beanstalk adds a listener rule that routes all traffic from this listener to the default environment process. For details, see Shared Application Load Balancer (p. 538).

Type: Number (integer)
Default: 80
Valid values: Any integer that represents a listener port of the shared load balancer. |
| --single | Create the environment with a single Amazon EC2 instance and without a load balancer.

**Warning**
A single-instance environment isn't production ready. If the instance becomes unstable during deployment, or Elastic Beanstalk terminates and restarts the instance during a configuration update, your application can be unavailable for a period of time. Use single-instance environments for development, testing, or staging. Use load-balanced environments for production. |
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-sm or --spot-max-price</td>
<td>The maximum price per hour, in US$, that you're willing to pay for a Spot Instance. This option can only be specified with the --enable-spot option. For more details, see Auto Scaling group (p. 497). Type: Number (float) Default: The On-Demand price Valid values: 0.001 to 20.0</td>
</tr>
<tr>
<td>--tags key1=value1[key2=value2]</td>
<td>Tag the resources in your environment. Tags are specified as a comma-separated list of key=value pairs. For more details, see Tagging environments (p. 569).</td>
</tr>
<tr>
<td>-t worker or --tier worker</td>
<td>Create a worker environment. Omit this option to create a web server environment.</td>
</tr>
<tr>
<td>--timeout minutes</td>
<td>Set number of minutes before the command times out.</td>
</tr>
<tr>
<td>--version version_label</td>
<td>Specifies the application version that you want deployed to the environment instead of the application source code in the local project directory. Type: String Valid values: An existing application version label</td>
</tr>
<tr>
<td>--vpc</td>
<td>Configure a VPC for your environment. When you include this option, the EB CLI prompts you to enter all required settings prior to launching the environment.</td>
</tr>
<tr>
<td>--vpc.dbsubnets subnet1,subnet2</td>
<td>Specifies subnets for database instances in a VPC. Required when --vpc.id is specified.</td>
</tr>
<tr>
<td>--vpc.ec2subnets subnet1,subnet2</td>
<td>Specifies subnets for Amazon EC2 instances in a VPC. Required when --vpc.id is specified.</td>
</tr>
<tr>
<td>--vpc.elbpublic</td>
<td>Launches your Elastic Load Balancing load balancer in a public subnet in your VPC. You can't specify this option with the --tier worker or --single options.</td>
</tr>
<tr>
<td>--vpc.elbsubnets subnet1,subnet2</td>
<td>Specifies subnets for the Elastic Load Balancing load balancer in a VPC. You can't specify this option with the --tier worker or --single options.</td>
</tr>
<tr>
<td>--vpc.id ID</td>
<td>Launches your environment in the specified VPC.</td>
</tr>
</tbody>
</table>
### eb create

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--vpc.publicip</td>
<td>Launches your Amazon EC2 instances in a public subnet in your VPC.</td>
</tr>
<tr>
<td></td>
<td>You can't specify this option with the --tier worker option.</td>
</tr>
<tr>
<td>--vpc.securitygroups</td>
<td>Specifies security group IDs. Required when --vpc.id is specified.</td>
</tr>
<tr>
<td>securitygroup1,securitygroup2</td>
<td></td>
</tr>
</tbody>
</table>

#### Output

If successful, the command prompts you with questions and then returns the status of the create operation. If there were problems during the launch, you can use the `eb events` (p. 984) operation to get more details.

If you enabled CodeBuild support in your application, `eb create` displays information from CodeBuild as your code is built. For information about CodeBuild support in Elastic Beanstalk, see Using the EB CLI with AWS CodeBuild (p. 947).

#### Examples

The following example creates an environment in interactive mode.

```
$ eb create
Enter Environment Name  (default is tmp-dev): ENTER
Enter DNS CNAME prefix (default is tmp-dev): ENTER
Select a load balancer type
1) classic
2) application
3) network
(default is 2): ENTER
Environment details for: tmp-dev
  Application name: tmp
  Region: us-east-2
  Deployed Version: app-141029_145448
  Environment ID: e-um3yfrzq22
  Platform: 64bit Amazon Linux 2014.09 v1.0.9 running PHP 5.5
  Tier: WebServer-Standard-1.0
  CNAME: tmp-dev.elasticbeanstalk.com
  Updated: 2014-10-29 21:54:51.063000+00:00
Printing Status: ...
```

The following example also creates an environment in interactive mode. In this example, your project directory doesn't have application code. The command deploys a sample application and downloads it to your local project directory.

```
$ eb create
Enter Environment Name (default is tmp-dev): ENTER
Enter DNS CNAME prefix (default is tmp-dev): ENTER
```
Select a load balancer type
1) classic
2) application
3) network
(default is 2): ENTER
NOTE: The current directory does not contain any source code. Elastic Beanstalk is launching the sample application instead.
Do you want to download the sample application into the current directory?
(Y/n): ENTER
INFO: Downloading sample application to the current directory.
INFO: Download complete.
Environment details for: tmp-dev
Application name: tmp
Region: us-east-2
Deployed Version: Sample Application
Environment ID: e-um3yfrzq22
Platform: 64bit Amazon Linux 2014.09 v1.0.9 running PHP 5.5
Tier: WebServer-Standard-1.0
CNAME: tmp-dev.elasticbeanstalk.com
Updated: 2017-11-08 21:54:51.063000+00:00
Printing Status: ...

The following command creates an environment without displaying any prompts.

```
$ eb create dev-env
Creating application version archive "app-160312_014028".
Uploading test/app-160312_014028.zip to S3. This may take a while.
Upload Complete.
Application test has been created.
Environment details for: dev-env
Application name: test
Region: us-east-2
Deployed Version: app-160312_014028
Environment ID: e-6fgpkjxyyi
Platform: 64bit Amazon Linux 2015.09 v2.0.8 running PHP 5.6
Tier: WebServer-Standard
CNAME: UNKNOWN
Updated: 2016-03-12 01:40:33.614000+00:00
Printing Status: ...
```

The following command creates an environment in a custom VPC.

```
$ eb create dev-vpc --vpc.id vpc-0ce8dd99 --vpc.elbsubnets subnet-b356d7c6,subnet-02f74b0c --vpc.ec2subnets subnet-0bb7f0cd,subnet-3b6697c1 --vpc.securitygroup sg-70cfe265
Creating application version archive "app-160312_014309".
Uploading test/app-160312_014309.zip to S3. This may take a while.
Upload Complete.
Environment details for: dev-vpc
Application name: test
Region: us-east-2
Deployed Version: app-160312_014309
Environment ID: e-pqkcip3mns
Platform: 64bit Amazon Linux 2015.09 v2.0.8 running Java 8
Tier: WebServer-Standard
CNAME: UNKNOWN
Updated: 2016-03-12 01:43:14.057000+00:00
Printing Status: ...
```
**eb deploy**

**Description**

Deploys the application source bundle from the initialized project directory to the running application.

If git is installed, EB CLI uses the `git archive` command to create a `.zip` file from the contents of the most recent `git commit` command.

However, when `.ebignore` is present in your project directory, the EB CLI doesn't use git commands and semantics to create your source bundle. This means that EB CLI ignores files specified in `.ebignore`, and includes all other files. In particular, it includes uncommitted source files.

*Note*

You can configure the EB CLI to deploy an artifact from your build process instead of creating a ZIP file of your project folder. See Deploying an artifact instead of the project folder (p. 942) for details.

**Syntax**

`eb deploy`

`eb deploy environment-name`

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-l version_label</code> or <code>--label version_label</code></td>
<td>Specify a label to use for the version that the EB CLI creates. If the label has already been used, the EB CLI redeploys the previous version with that label. Type: String</td>
</tr>
<tr>
<td><code>--env-group-suffix groupname</code></td>
<td>Group name to append to the environment name. Only for use with Compose Environments (p. 960).</td>
</tr>
<tr>
<td><code>-m &quot;version_description&quot;</code> or <code>--message &quot;version_description&quot;</code></td>
<td>The description for the application version, enclosed in double quotation marks. Type: String</td>
</tr>
<tr>
<td><code>--modules component-a component-b</code></td>
<td>List of components to update. Only for use with Compose Environments (p. 960).</td>
</tr>
<tr>
<td><code>-p</code> or <code>--process</code></td>
<td>Preprocess and validate the environment manifest and configuration files in the source bundle. Validating configuration files can identify issues prior to deploying the application version to an environment.</td>
</tr>
<tr>
<td><code>--source codecommit/repository-name/branch-name</code></td>
<td>CodeCommit repository and branch. See Using the EB CLI with AWS CodeCommit (p. 950).</td>
</tr>
</tbody>
</table>
### eb events

**Description**

Returns the most recent events for the environment.

If the root directory contains a `platform.yaml` file specifying a custom platform, this command also returns the most recent events for the builder environment.

**Syntax**

```
eb events
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-f</td>
<td>Streams events. To cancel, press CTRL+C.</td>
</tr>
</tbody>
</table>
eb health

Description

Returns the most recent health for the environment.

If the root directory contains a `platform.yaml` file specifying a custom platform, this command also returns the most recent health for the builder environment.

Syntax

```
 eb health
 eb health environment-name
```
Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-r</td>
<td>Show health information interactively and update every 10 seconds as new information is reported.</td>
</tr>
<tr>
<td>or</td>
<td></td>
</tr>
<tr>
<td>--refresh</td>
<td></td>
</tr>
<tr>
<td>--mono</td>
<td>Don't display color in output.</td>
</tr>
</tbody>
</table>

Output

If successful, the command returns recent health.

Example

The following example returns the most recent health information for a Linux environment.

```
~$ eb health
elasticBeanstalkExa-env Ok
2015-07-08 23:13:20
WebServer (Ruby)
total ok warning degraded severe info pending unknown
5 5 0 0 0 0 0 0
instance-id status cause health
Overall Ok
i-136e0000 Ok
i-126e0000 Ok
i-8b2cf575 Ok
instance-id r/sec %2xx %3xx %4xx %5xx p99 p90 p75 p50
Overall 671.8 0.0 0.0 0.0 0.0 0.003 0.002 0.001 0.001
0.000
i-136e0000 143.0 0.0 0.0 0.0 0.003 0.002 0.001 0.001
0.000
i-126e0000 128.8 0.0 0.0 0.0 0.003 0.002 0.001 0.001
0.000
i-8b2cf575 141.2 0.0 0.0 0.0 0.003 0.002 0.001 0.001
0.000
instance-id type az running load 1 load 5 user% nice% system% idle
% iowait%
i-136e0000 t2.micro 1a 12 mins 0.0 0.0 6.2 0.0 1.0
92.5 92.5
i-126e0000 t2.micro 1a 12 mins 0.01 0.09 5.9 0.0 1.6
92.4 92.4
i-8b2cf575 t2.micro 1b 12 mins 0.15 0.07 5.5 0.0 0.9
93.2 93.2
```
eb init

Description
Sets default values for Elastic Beanstalk applications created with EB CLI by prompting you with a series of questions.

**Note**
The values you set with **eb init** apply only to the current directory and repository on the current computer.
The command doesn't create anything in your Elastic Beanstalk account. To create an Elastic Beanstalk environment, run **eb create (p. 973)** after running **eb init**.

Syntax

```
eb init

eb init application-name
```

Options

If you run **eb init** without specifying the **--platform** option, the EB CLI prompts you to enter a value for each setting.

**Note**
To use **eb init** to create a new key pair, you must have **ssh-keygen** installed on your local machine and available from the command line.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-i</td>
<td>Forces EB CLI to prompt you to provide a value for every <strong>eb init</strong> command option. <strong>Note</strong> The init command prompts you to provide values for <strong>eb init</strong> command options that do not have a (default) value. After the first time you run the <strong>eb init</strong> command in a directory, EB CLI might not prompt you about any command options. Therefore, use the <strong>--interactive</strong> option when you want to change a setting that you previously set.</td>
</tr>
<tr>
<td>--interactive</td>
<td></td>
</tr>
<tr>
<td>-k keyname</td>
<td>The name of the Amazon EC2 key pair to use with the Secure Shell (SSH) client to securely log in to the Amazon EC2 instances running your Elastic Beanstalk application.</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>------</td>
<td>-------------</td>
</tr>
<tr>
<td>--modules folder-1 folder-2</td>
<td>List of child directories to initialize. Only for use with Compose Environments (p. 960).</td>
</tr>
</tbody>
</table>
| -p platform-version --platform platform-version | The platform version (p. 28) to use. You can specify a platform, a platform and version, a platform branch, a solution stack name, or a solution stack ARN. For example:  
  - php, PHP, node.js – The latest platform version for the specified platform  
  - php-7.2, "PHP 7.2" – The recommended (typically latest) PHP 7.2 platform version  
  - "PHP 7.2 running on 64bit Amazon Linux" – The recommended (typically latest) PHP platform version in this platform branch  
  - "64bit Amazon Linux 2017.09 v2.6.3 running PHP 7.1" – The PHP platform version specified by this solution stack name  
  - "arn:aws:elasticbeanstalk:us-east-2::platform/PHP 7.1 running on 64bit Amazon Linux/2.6.3" – The PHP platform version specified by this solution stack ARN  
  Use eb platform list (p. 996) to get a list of available configurations.  
  Specify the --platform option to skip interactive configuration.  
  **Note**  
  When you specify this option, then EB CLI does not prompt you for values for any other options. Instead, it assumes default values for each option. You can specify options for anything for which you do not want to use default values. |
| --source codecommit/repository-name/branch-name | CodeCommit repository and branch. See Using the EB CLI with AWS CodeCommit (p. 950). |
| --tags key1=value1[,key2=value2] | Tag your application. Tags are specified as a comma-separated list of key=value pairs.  
  For more details, see Tagging applications (p. 386). |

**CodeBuild support**

If you run `eb init` in a folder that contains a `buildspec.yml` file, Elastic Beanstalk parses the file for an `eb_codebuild_settings` entry with options specific to Elastic Beanstalk. For information about CodeBuild support in Elastic Beanstalk, see Using the EB CLI with AWS CodeBuild (p. 947).
Output

If successful, the command guides you through setting up a new Elastic Beanstalk application through a series of prompts.

Example

The following example request initializes EB CLI and prompts you to enter information about your application. Replace placeholder text with your own values.

```
$ eb init -i
Select a default region
1) us-east-1 : US East (N. Virginia)
2) us-west-1 : US West (N. California)
3) us-west-2 : US West (Oregon)
4) eu-west-1 : Europe (Ireland)
5) eu-central-1 : Europe (Frankfurt)
6) ap-south-1 : Asia Pacific (Mumbai)
7) ap-southeast-1 : Asia Pacific (Singapore)
...
(default is 3): 3

Select an application to use
1) HelloWorldApp
2) NewApp
3) [ Create new Application ]
(default is 3): 3

Enter Application Name
(default is "tmp"):
Application tmp has been created.

It appears you are using PHP. Is this correct?
(y/n): y

Select a platform branch.
1) PHP 7.2 running on 64bit Amazon Linux
2) PHP 7.1 running on 64bit Amazon Linux (Deprecated)
3) PHP 7.0 running on 64bit Amazon Linux (Deprecated)
4) PHP 5.6 running on 64bit Amazon Linux (Deprecated)
5) PHP 5.5 running on 64bit Amazon Linux (Deprecated)
6) PHP 5.4 running on 64bit Amazon Linux (Deprecated)
(default is 1): 1
Do you want to set up SSH for your instances?
(y/n): y

Select a keypair.
1) aws-eb
2) [ Create new KeyPair ]
(default is 2): 1
```

**eb labs**

Description

Subcommands of **eb labs** support work-in-progress or experimental functionality. These commands may be removed or reworked in future versions of the EB CLI and are not guaranteed to be forward compatible.

For a list of available subcommands and descriptions, run **eb labs --help**.
**eb list**

**Description**

Lists all environments in the current application or all environments in all applications, as specified by the `--all` option.

If the root directory contains a `platform.yaml` file specifying a custom platform, this command also lists the builder environments.

**Syntax**

```
eb list
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-a or --all</td>
<td>Lists all environments from all applications.</td>
</tr>
<tr>
<td>-v or --verbose</td>
<td>Provides more detailed information about all environments, including instances.</td>
</tr>
</tbody>
</table>

**Common options (p. 1016)**

**Output**

If successful, the command returns a list of environment names in which your current environment is marked with an asterisk (`*`).

**Example 1**

The following example lists your environments and indicates that tmp-dev is your default environment.

```
$ eb list
* tmp-dev
```

**Example 2**

The following example lists your environments with additional details.

```
$ eb list --verbose
Region: us-west-2
Application: tmp
```
eb local

Description

Use **eb local run** to run your application's containers locally in Docker. Check the application's container status with **eb local status**. Open the application in a web browser with **eb local open**. Retrieve the location of the application's logs with **eb local logs**.

**eb local setenv** and **eb local printenv** let you set and view environment variables that are provided to the Docker containers that you run locally with **eb local run**.

You must run all **eb local** commands in the project directory of a Docker application that has been initialized as an EB CLI repository by using **eb init**.

**Note**

Use **eb local** on a local computer running Linux or macOS. The command doesn't support Windows.

Before using the command on macOS, install Docker for Mac, and ensure that boot2docker isn't installed (or isn't in the execution path). The **eb local** command tries to use boot2docker if it's present, but doesn't work well with it on macOS.

Syntax

**eb local run**

**eb local status**

**eb local open**

**eb local logs**

**eb local setenv**

**eb local printenv**

Options

**eb local run**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--envvars</code></td>
<td>Sets environment variables that the EB CLI will pass to the local Docker containers. In multicontainer environments, all variables are passed to all containers.</td>
</tr>
<tr>
<td><code>key1=value1, key2=value2</code></td>
<td>Sets environment variables that the EB CLI will pass to the local Docker containers. In multicontainer environments, all variables are passed to all containers.</td>
</tr>
<tr>
<td><code>--port</code></td>
<td>Maps a port on the host to the exposed port on the container. If you don't specify this option, the EB CLI uses the same port on both host and container.</td>
</tr>
<tr>
<td><code>hostport</code></td>
<td>Maps a port on the host to the exposed port on the container. If you don't specify this option, the EB CLI uses the same port on both host and container.</td>
</tr>
<tr>
<td></td>
<td>This option works only with Docker platform applications. It doesn't apply to the Multicontainer Docker platform.</td>
</tr>
</tbody>
</table>
eb local

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

**Output**

**eb local run**

Status messages from Docker. Remains active as long as application is running. Press **Ctrl+C** to stop the application.

**eb local status**

The status of each container used by the application, running or not.

**eb local open**

Opens the application in a web browser and exits.

**eb local logs**

The location of the logs generated in your project directory by applications running locally under **eb local run**.

**eb local setenv**

None

**eb local printenv**

The name and values of environment variables set with **eb local setenv**.

**Examples**

**eb local run**

```
~/project$ eb local run
Creating elasticbeanstalk_phpapp_1...
Creating elasticbeanstalk_nginxproxy_1...
Attaching to elasticbeanstalk_phpapp_1, elasticbeanstalk_nginxproxy_1
```
eb local status

View the status of your local containers:

```
~/project$ eb local status
Platform: 64bit Amazon Linux 2014.09 v1.2.1 running Multi-container Docker 1.3.3 (Generic)
Container name: elasticbeanstalk_nginxproxy_1
Container ip: 127.0.0.1
Container running: True
Exposed host port(s): 80
Full local URL(s): 127.0.0.1:80

Container name: elasticbeanstalk_phpapp_1
Container ip: 127.0.0.1
Container running: True
Exposed host port(s): None
Full local URL(s): None
```

eb local logs

View the log path for the current project:

```
~/project$ eb local logs
Elastic Beanstalk will write logs locally to /home/user/project/.elasticbeanstalk/logs/local.
Logs were most recently created 3 minutes ago and written to /home/user/project/.elasticbeanstalk/logs/local/150420_234011665784.
```

eb local setenv

Set environment variables for use with eb local run.

```
~/project$ eb local setenv PARAM1=value
```

Print environment variables set with eb local setenv.

```
~/project$ eb local printenv
Environment Variables:
PARAM1=value
```

eb logs

Description

The `eb logs` command has two distinct purposes: to enable or disable log streaming to CloudWatch Logs, and to retrieve instance logs or CloudWatch Logs logs. With the `--cloudwatch-logs` (`-cw`) option, the command enables or disables log streaming. Without this option, it retrieves logs.

When retrieving logs, specify the `--all`, `--zip`, or `--stream` option to retrieve complete logs. If you don't specify any of these options, Elastic Beanstalk retrieves tail logs.

The command processes logs for the specified or default environment. Relevant logs vary by container type. If the root directory contains a `platform.yaml` file specifying a custom platform, this command also processes logs for the builder environment.
For more information, see the section called “CloudWatch Logs” (p. 810).

Syntax

To enable or disable log streaming to CloudWatch Logs:

```
eb logs --cloudwatch-logs [enable | disable] [--cloudwatch-log-source instance | environment-health | all] [environment-name]
```

To retrieve instance logs:

```
```

To retrieve environment health logs:

```
eb logs [-all | --zip | --stream] --cloudwatch-log-source environment-health [environment-name]
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-cw [enable</td>
<td>disable] or --cloudwatch-logs [enable</td>
</tr>
</tbody>
</table>
| -cls instance | environment-health | all or --cloudwatch-log-source instance | environment-health | all | Specifies the source of logs when working with CloudWatch Logs. With the enable or disable form of the command, these are the logs for which to enable or disable CloudWatch Logs streaming. With the retrieval form of the command, these are the logs to retrieve from CloudWatch Logs.  
Valid values:  
- With --cloudwatch-logs (enable or disable) – instance | environment-health | all  
- Without --cloudwatch-logs (retrieve) – instance | environment-health  
Value meanings:  
- instance (default) – Instance logs  
- environment-health – Environment health logs (supported only when enhanced health is enabled in the environment)  
- all – Both log sources |
| -a or --all | Retrieves complete logs and saves them to the .elasticbeanstalk/logs directory. |
### eb logs

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-z or --zip</td>
<td>Retrieves complete logs, compresses them into a <code>.zip</code> file, and then saves the file to the <code>.elasticbeanstalk/logs</code> directory.</td>
</tr>
<tr>
<td>--stream</td>
<td>Streams (continuously outputs) complete logs. With this option, the command keeps running until you interrupt it (press <code>Ctrl+C</code>).</td>
</tr>
<tr>
<td>-i <code>instance-id</code> or --instance <code>instance-id</code></td>
<td>Retrieves logs for the specified instance only.</td>
</tr>
</tbody>
</table>
| -g `log-group` or --log-group `log-group` | Specifies the CloudWatch Logs log group from which to retrieve logs. The option is valid only when instance log streaming to CloudWatch Logs is enabled. If instance log streaming is enabled, and you don't specify the --log-group option, the default log group is one of the following:  
  - Linux platforms: `/aws/elasticbeanstalk/environment-name/var/log/eb-activity.log`  
  - Windows platforms: `/aws/elasticbeanstalk/environment-name/EBDeploy-Log`  
For information about the log group corresponding to each log file, see How Elastic Beanstalk sets up CloudWatch Logs (p. 813). |

**Common options (p. 1016)**

### Output

By default, displays the logs directly in the terminal. Uses a paging program to display the output. Press `Q` or `q` to exit.

With `--stream`, shows existing logs in the terminal and keeps running. Press `Ctrl+C` to exit.

With `--all` and `--zip`, saves the logs to local files and displays the file location.

### Examples

The following example enables instance log streaming to CloudWatch Logs.

```
$ eb logs -cw enable
Enabling instance log streaming to CloudWatch for your environment
After the environment is updated you can view your logs by following the link:
```

Printing Status:
The following example retrieves instance logs into a .zip file.

```
$ eb logs --zip
Retrieving logs...
Logs were saved to /home/workspace/environment/.elasticbeanstalk/logs/150622_173444.zip
```

**eb open**

**Description**

Opens the public URL of your website in the default browser.

**Syntax**

```
eb open
```

```
eb open environment-name
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

**Output**

The command **eb open** does not have output. Instead, it opens the application in a browser window.

**eb platform**

**Description**

This command supports two different workspaces:

- **Platform (p. 996)**
  
  Use this workspace to manage custom platforms.

- **Environment (p. 1001)**
  
  Use this workspace to select a default platform or show information about the current platform.

Elastic Beanstalk provides the shortcut **ebp** for **eb platform**.

**Note**

Windows PowerShell uses **ebp** as a command alias. If you're running the EB CLI in Windows PowerShell, use the long form of this command — **eb platform**.

**Using eb platform for custom platforms**

Lists the versions of the current platform and enables you to manage custom platforms.
Syntax

```
eb platform create [version] [options]
```
```
eb platform delete [version] [options]
```
```
eb platform events [version] [options]
```
```
eb platform init [platform] [options]
```
```
eb platform list [options]
```
```
eb platform logs [version] [options]
```
```
eb platform status [version] [options]
```
```
eb platform use [platform] [options]
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>create [version]</td>
<td>Build a new version of the platform. Learn more (p. 998).</td>
</tr>
<tr>
<td>delete version [options]</td>
<td>Delete a platform version. Learn more (p. 999).</td>
</tr>
<tr>
<td>events [version]</td>
<td>Display the events from a platform version. Learn more (p. 999).</td>
</tr>
<tr>
<td>init [platform]</td>
<td>Initialize a platform repository. Learn more (p. 1000).</td>
</tr>
<tr>
<td>list [options]</td>
<td>List the versions of the current platform. Learn more (p. 1000).</td>
</tr>
<tr>
<td>logs [version]</td>
<td>Display logs from the builder environment for a platform version. Learn more (p. 1001).</td>
</tr>
<tr>
<td>status [version]</td>
<td>Display the status of the a platform version. Learn more (p. 1001).</td>
</tr>
<tr>
<td>use [platform]</td>
<td>Select a different platform from which new versions are built. Learn more (p. 1001).</td>
</tr>
</tbody>
</table>

Common options

All `eb platform` commands include the following common options.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-h</td>
<td>Shows a help message and exits.</td>
</tr>
<tr>
<td>OR</td>
<td></td>
</tr>
<tr>
<td>--help</td>
<td></td>
</tr>
</tbody>
</table>
###Eb platform

Builds a new version of the platform and returns the ARN for the new version. If there is no builder environment running in the current region, this command launches one. The `version` and increment options (\(-M\), \(-m\), and \(-p\)) are mutually exclusive.

####Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--debug</code></td>
<td>Shows additional debugging output.</td>
</tr>
<tr>
<td><code>--quiet</code></td>
<td>Suppresses all output.</td>
</tr>
<tr>
<td><code>-v</code> or <code>--verbose</code></td>
<td>Shows additional output.</td>
</tr>
<tr>
<td><code>--profile PROFILE</code></td>
<td>Uses the specified <code>PROFILE</code> from your credentials.</td>
</tr>
<tr>
<td><code>-r REGION</code> or <code>--region REGION</code></td>
<td>Use the region <code>REGION</code>.</td>
</tr>
<tr>
<td><code>--no-verify-ssl</code></td>
<td>Do not verify AWS SSL certificates.</td>
</tr>
</tbody>
</table>

####Eb platform create

If `version` isn't specified, creates a new version based on the most-recent platform with the patch version (N in n.n.N) incremented.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>version</code></td>
<td>If <code>version</code> isn't specified, creates a new version based on the most-recent platform with the patch version (N in n.n.N) incremented.</td>
</tr>
<tr>
<td><code>-M</code> or <code>--major-increment</code></td>
<td>Increments the major version number (the N in N.n.n).</td>
</tr>
<tr>
<td><code>-m</code> or <code>--minor-increment</code></td>
<td>Increments the minor version number (the N in n.N.n).</td>
</tr>
<tr>
<td><code>-p</code> or <code>--patch-increment</code></td>
<td>Increments the patch version number (the N in n.n.N).</td>
</tr>
<tr>
<td><code>-i INSTANCE_TYPE</code> or <code>--instance-type INSTANCE_TYPE</code></td>
<td>Use <code>INSTANCE_TYPE</code> as the instance type, such as <code>t1.micro</code>.</td>
</tr>
</tbody>
</table>
Eb platform delete

Delete a platform version. The version isn’t deleted if an environment is using that version.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>version</td>
<td>The version to delete. This value is required.</td>
</tr>
<tr>
<td>--cleanup</td>
<td>Remove all platform versions in the Failed state.</td>
</tr>
<tr>
<td>--all-platforms</td>
<td>If --cleanup is specified, remove all platform versions in the Failed state for all platforms.</td>
</tr>
<tr>
<td>--force</td>
<td>Do not require confirmation when deleting a version.</td>
</tr>
</tbody>
</table>

Eb platform events

Display the events from a platform version. If version is specified, display the events from that version, otherwise display the events from the current version.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>version</td>
<td>The version for which events are displayed. This value is required.</td>
</tr>
<tr>
<td>-f</td>
<td>Continue to display events as they occur.</td>
</tr>
<tr>
<td>OR --follow</td>
<td></td>
</tr>
</tbody>
</table>
## Eb platform init

Initialize a platform repository.

### Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>platform</strong></td>
<td>The name of the platform to initialize. This value is required, unless <code>-i</code> (interactive mode) is enabled.</td>
</tr>
<tr>
<td><code>-i</code> OR <code>--interactive</code></td>
<td>Use interactive mode.</td>
</tr>
<tr>
<td><code>-k KEYNAME</code> OR <code>--keyname KEYNAME</code></td>
<td>The default EC2 key name.</td>
</tr>
</tbody>
</table>

You can run this command in a directory that has been previously initialized, although you cannot change the workspace type if run in a directory that has been previously initialized.

To re-initialize with different options, use the `-i` option.

## Eb platform list

List the versions of the platform associated with a workspace (directory) or a region.

The command returns different results depending on the type of workspace you run it in, as follows:

- In a platform workspace (a directory initialized by `eb platform init`), the command returns a list of all platform versions of the custom platform defined in the workspace. Add the `--all-platforms` or `--verbose` option to get a list of all platform versions of all custom platforms your account has in the region associated with the workspace.

- In an application workspace (a directory initialized by `eb init`), the command returns a list of all platform versions, both for platforms managed by Elastic Beanstalk and for your account's custom platforms. The list uses short platform version names, and some platform version variants might be combined. Add the `--verbose` option to get a detailed list with full names and all variants listed separately.

- In an uninitialized directory, the command only works with the `--region` option. It returns a list of all Elastic Beanstalk-managed platform versions supported in the region. The list uses short platform version names, and some platform version variants might be combined. Add the `--verbose` option to get a detailed list with full names and all variants listed separately.

### Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-a</code> OR <code>--all-platforms</code></td>
<td>Valid only in an initialized workspace (a directory initialized by <code>eb platform init</code> or <code>eb init</code>). Lists the platform versions of all custom platforms associated with your account.</td>
</tr>
</tbody>
</table>
Eb platform logs

Display logs from the builder environment for a platform version.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>version</td>
<td>The version of the platform for which logs are displayed. If omitted, display logs from the current version.</td>
</tr>
<tr>
<td>--stream</td>
<td>Stream deployment logs that were set up with CloudWatch.</td>
</tr>
</tbody>
</table>

Eb platform status

Display the status of the a platform version.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>version</td>
<td>The version of the platform for which the status is retrieved. If omitted, display the status of the current version.</td>
</tr>
</tbody>
</table>

Eb platform use

Select a different platform from which new versions are built.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>platform</td>
<td>Specifies platform as the active version for this workspace. This value is required.</td>
</tr>
</tbody>
</table>

Using eb platform for environments

Lists supported platforms and enables you to set the default platform and platform version to use when you launch an environment. Use `eb platform list` to view a list of all supported platforms. Use `eb platform select` to change the platform for your project. Use `eb platform show` to view your project's selected platform.
Syntax

`eb platform list`
`eb platform select`
`eb platform show`

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>list</td>
<td>List the version of the current platform.</td>
</tr>
<tr>
<td>select</td>
<td>Select the default platform.</td>
</tr>
<tr>
<td>show</td>
<td>Show information about the current platform.</td>
</tr>
</tbody>
</table>

**Example 1**

The following example lists the names of all configurations for all platforms that Elastic Beanstalk supports.

```
$ eb platform list
docker-1.5.0
glassfish-4.0-java-7-(preconfigured-docker)
glassfish-4.1-java-8-(preconfigured-docker)
go-1.3-(preconfigured-docker)
go-1.4-(preconfigured-docker)
iis-7.5
iis-8
iis-8.5
multi-container-docker-1.3.3-(generic)
node.js
php-5.3
php-5.4
php-5.5
python
python-2.7
python-3.4
python-3.4-(preconfigured-docker)
ruby-1.9.3
ruby-2.0-(passenger-standalone)
ruby-2.0-(puma)
ruby-2.1-(passenger-standalone)
ruby-2.1-(puma)
ruby-2.2-(passenger-standalone)
ruby-2.2-(puma)
tomcat-6
tomcat-7
tomcat-7-java-6
tomcat-7-java-7
tomcat-8-java-8
```

**Example 2**

The following example prompts you to choose from a list of platforms and the version that you want to deploy for the specified platform.

```
$ eb platform select
```
Select a platform.
1) PHP
2) Node.js
3) IIS
4) Tomcat
5) Python
6) Ruby
7) Docker
8) Multi-container Docker
9) GlassFish
10) Go
(default is 1): 5

Select a platform version.
1) Python 2.7
2) Python
3) Python 3.4 (Preconfigured - Docker)

Example 3
The following example shows information about the current default platform.

```bash
$ eb platform show
Current default platform: Python 2.7
New environments will be running: 64bit Amazon Linux 2014.09 v1.2.0 running Python 2.7

Platform info for environment "tmp-dev":
Current: 64bit Amazon Linux 2014.09 v1.2.0 running Python
Latest: 64bit Amazon Linux 2014.09 v1.2.0 running Python
```

**eb printenv**

**Description**
Prints all the environment properties in the command window.

**Syntax**
```
eb printenv
```
```
```
eb printenv environment-name
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

**Output**
If successful, the command returns the status of the printenv operation.

**Example**
The following example prints environment properties for the specified environment.
eb restore

Description

Rebuilds a terminated environment, creating a new environment with the same name, ID, and configuration. The environment name, domain name, and application version must be available for use in order for the rebuild to succeed.

Syntax

```
$ eb restore
```

```
eb restore environment_id
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common options (p. 1016)</td>
<td></td>
</tr>
</tbody>
</table>

Output

The EB CLI displays a list of terminated environments that are available to restore.

Example

```
$ eb restore
Select a terminated environment to restore

   #   Name          ID             Application Version      Date Terminated        Ago
    3   gamma         e-s7mimej8e9   app-77e3-161213_211138   2016/12/14 20:32 PST   13 mins
    2   beta          e-sj28uu2wia   app-77e3-161213_211125   2016/12/14 20:32 PST   13 mins
    1   alpha         e-gia8mphu6q   app-77e3-161213_211109   2016/12/14 16:21 PST   4 hours

(Command: Quit, Restore, # #)
```

Selected environment alpha

Application:    scorekeep
Description:    Environment created from the EB CLI using "eb create"
CNAME:          alpha.h23tbtbm92.us-east-2.elasticbeanstalk.com
Version:        app-77e3-161213_211109
Platform:       64bit Amazon Linux 2016.03 v2.1.6 running Java 8
Terminated:     2016/12/14 16:21 PST

Restore this environment? [y/n]: y

2018-07-11 21:04:39    INFO: Created security group named: sg-e2443f72...
**eb scale**

**Description**

Scales the environment to always run on a specified number of instances, setting both the minimum and maximum number of instances to the specified number.

**Syntax**

```
eb scale number-of-instances
```

```
eb scale number-of-instances environment-name
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--timeout</td>
<td>The number of minutes before the command times out.</td>
</tr>
</tbody>
</table>

Common options (p. 1016)

**Output**

If successful, the command updates the number of minimum and maximum instances to run to the specified number.

**Example**

The following example sets the number of instances to 2.

```
$ eb scale 2
```

**eb setenv**

**Description**

Sets environment properties (p. 572) for the default environment.

**Syntax**

```
eb setenv key=value
```

You can include as many properties as you want, but the total size of all properties cannot exceed 4096 bytes. You can delete a variable by leaving the value blank. See Configuring environment properties (p. 574) for limits.
Note
If the value contains a special character, you must escape that character by preceding it with a \ character.

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--timeout</td>
<td>The number of minutes before the command times out.</td>
</tr>
</tbody>
</table>

Common options (p. 1016)

Output
If successful, the command displays that the environment update succeeded.

Example
The following example sets the environment variable ExampleVar.

```
$ eb setenv ExampleVar=ExampleValue
```

The following command sets multiple environment properties. It adds the environment property named foo and sets its value to bar, changes the value of the JDBC_CONNECTION_STRING property, and deletes the PARAM4 and PARAM5 properties.

```
$ eb setenv foo=bar JDBC_CONNECTION_STRING=hello PARAM4= PARAM5=
```

eb ssh

Description
This command does not work with environments running Windows Server instances.

Connect to a Linux Amazon EC2 instance in your environment using Secure Shell (SSH). If an environment has multiple running instances, EB CLI prompts you to specify which instance you want to connect to. To use this command, SSH must be installed on your local machine and available from the command line. Private key files must be located in a folder named .ssh under your user directory, and the EC2 instances in your environment must have public IP addresses.

If the root directory contains a platform.yaml file specifying a custom platform, this command also connects to instances in the custom environment.

SSH keys
If you have not previously configured SSH, you can use the EB CLI to create a key when running eb init. If you have already run eb init, run it again with the --interactive option and select Yes and Create New Keypair when prompted to set up SSH. Keys created during this process will be stored in the proper folder by the EB CLI.
This command temporarily opens port 22 in your environment's security group for incoming traffic from 0.0.0.0/0 (all IP addresses) if no rules for port 22 are already in place. If you have configured your environment's security group to open port 22 to a restricted CIDR range for increased security, the EB CLI will respect that setting and forgo any changes to the security group. To override this behavior and force the EB CLI to open port 22 to all incoming traffic, use the `--force` option.

See Security groups (p. 493) for information on configuring your environment's security group.

**Syntax**

```
eb ssh

eb ssh environment-name
```

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-i</code></td>
<td>Specifies the instance ID of the instance to which you connect. We recommend that you use this option.</td>
</tr>
<tr>
<td>or</td>
<td></td>
</tr>
<tr>
<td><code>--instance</code></td>
<td></td>
</tr>
<tr>
<td><code>-n</code></td>
<td>Specify the instance to connect to by number.</td>
</tr>
<tr>
<td>or</td>
<td></td>
</tr>
<tr>
<td><code>--number</code></td>
<td></td>
</tr>
<tr>
<td><code>-o</code></td>
<td>Leave port 22 open on the security group after the SSH session ends.</td>
</tr>
<tr>
<td>or</td>
<td></td>
</tr>
<tr>
<td><code>--keep_open</code></td>
<td></td>
</tr>
<tr>
<td><code>--command</code></td>
<td>Execute a shell command on the specified instance instead of starting an SSH session.</td>
</tr>
<tr>
<td><code>--custom</code></td>
<td>Specify an SSH command to use instead of 'ssh -i keyfile'. Do not include the remote user and hostname.</td>
</tr>
<tr>
<td><code>--setup</code></td>
<td>Change the key pair assigned to the environment's instances (requires instances to be replaced).</td>
</tr>
<tr>
<td><code>--force</code></td>
<td>Open port 22 to incoming traffic from 0.0.0.0/0 in the environment's security group, even if the security group is already configured for SSH.</td>
</tr>
<tr>
<td></td>
<td>Use this option if your environment's security group is configured to open port 22 to a restricted CIDR range that does not include the IP address that you are trying to connect from.</td>
</tr>
<tr>
<td><code>--timeout minutes</code></td>
<td>Set number of minutes before the command times out.</td>
</tr>
<tr>
<td></td>
<td>Can only be used with the <code>--setup</code> argument.</td>
</tr>
</tbody>
</table>
Output

If successful, the command opens an SSH connection to the instance.

Example

The following example connects you to the specified environment.

```bash
$ eb ssh
Select an instance to ssh into
1) i-96133799
2) i-5931e053
(default is 1): 1
INFO: Attempting to open port 22.
INFO: SSH port 22 open.
The authenticity of host '54.191.45.125 (54.191.45.125)' can't be established.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '54.191.45.125' (RSA) to the list of known hosts.

__|  __|_  )
_|  (     /   Amazon Linux AMI
___|\___|___|
No packages needed for security; 1 packages available
Run "sudo yum update" to apply all updates.
[ec2-user@ip-172-31-8-185 ~]$ ls
[ec2-user@ip-172-31-8-185 ~]$ exit
logout
Connection to 54.191.45.125 closed.
INFO: Closed port 22 on ec2 instance security group
```

eb status

Description

Provides information about the status of the environment.

If the root directory contains a platform.yaml file specifying a custom platform, this command also provides information about the builder environment.

Syntax

```
eb status

eb status environment-name
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-v or --verbose</td>
<td>Provides more information about individual instances, such as their status with the Elastic Load Balancing load balancer.</td>
</tr>
</tbody>
</table>
Output

If successful, the command returns the following information about the environment:

- Environment name
- Application name
- Deployed application version
- Environment ID
- Platform
- Environment tier
- CNAME
- Time the environment was last updated
- Status
- Health

If you use verbose mode, EB CLI also provides you with the number of running Amazon EC2 instances.

Example

The following example shows the status for the environment tmp-dev.

```
$ eb status
Environment details for: tmp-dev
  Application name: tmp
  Region: us-west-2
  Deployed Version: None
  Environment ID: e-2cpfjbra9a
  Platform: 64bit Amazon Linux 2014.09 v1.0.9 running PHP 5.5
  Tier: WebServer-Standard-1.0
  CNAME: tmp-dev.elasticbeanstalk.com
  Updated: 2014-10-29 21:37:19.050000+00:00
  Status: Launching
  Health: Grey
```

**eb swap**

Description

Swaps the environment's CNAME with the CNAME of another environment (for example, to avoid downtime when you update your application version).

**Note**

If you have more than two environments, you are prompted to select the name of the environment that is currently using your desired CNAME from a list of environments. To suppress this, you can specify the name of the environment to use by including the `-n` option when you run the command.

**Syntax**

```
$ eb swap
```
**eb swap** `environment-name`

**Note**
The `environment-name` is the environment for which you want a different CNAME. If you don't specify `environment-name` as a command line parameter when you run `eb swap`, EB CLI updates the CNAME of the default environment.

**Options**

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-n</code> or <code>--destination_name</code></td>
<td>Specifies the name of the environment with which you want to swap CNAMEs. If you run <code>eb swap</code> without this option, then EB CLI prompts you to choose from a list of your environments.</td>
</tr>
</tbody>
</table>

**Common options** (p. 1016)

**Output**

If successful, the command returns the status of the `swap` operation.

**Examples**

The following example swaps the environment tmp-dev with live-env.

```
$ eb swap
Select an environment to swap with.
1) staging-dev
2) live-env
(default is 1): 2
2018-07-11 21:05:30    INFO: Completed swapping CNAMEs for environments 'tmp-dev' and 'live-env'.
```

The following example swaps the environment tmp-dev with the environment live-env but does not prompt you to enter or select a value for any settings.

```
$ eb swap tmp-dev --destination_name live-env
```

**eb tags**

**Description**

Add, delete, update, and list tags of an Elastic Beanstalk resource.
For details about resource tagging in Elastic Beanstalk, see Tagging Elastic Beanstalk application resources (p. 386).

Syntax

```
for 
```

```
for 
```

```
for 
```

```
for 
```

You can combine the --add, --update, and --delete subcommand options in a single command. At least one of them is required. You can't combined any of these three subcommand options with --list.

Without any additional arguments, all of these commands list or modify tags of the default environment in the current directory's application. With an environment-name argument, the commands list or modify tags of that environment. With the --resource option, the commands list or modify tags of any Elastic Beanstalk resource – an application, an environment, an application version, a saved configuration, or a custom platform version. Specify the resource by its Amazon Resource Name (ARN).

Options

None of these options are required. If you run `eb create` without any options, you are prompted to enter or select a value for each setting.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-l</code></td>
<td>List all tags that are currently applied to the resource.</td>
</tr>
<tr>
<td>or</td>
<td>--list</td>
</tr>
<tr>
<td><code>-a</code></td>
<td>Apply new tags to the resource. Specify tags as a comma-separated list of key=value pairs. You can't specify keys of existing tags. Valid values: See Tagging resources (p. 386).</td>
</tr>
<tr>
<td>or</td>
<td>--add key1=value1[,key2=value2 ...]</td>
</tr>
<tr>
<td><code>-u</code></td>
<td>Update the values of existing resource tags. Specify tags as a comma-separated list of key=value pairs. You must specify keys of existing tags. Valid values: See Tagging resources (p. 386).</td>
</tr>
<tr>
<td>or</td>
<td>--update key1=value1[,key2=value2 ...]</td>
</tr>
<tr>
<td><code>-d</code></td>
<td>Delete existing resource tags. Specify tags as a comma-separated list of keys. You must specify keys of existing tags. Valid values: See Tagging resources (p. 386).</td>
</tr>
<tr>
<td>or</td>
<td>--delete key1[,key2 ...]</td>
</tr>
<tr>
<td><code>-r</code></td>
<td>The AWS Region in which your resource exists.</td>
</tr>
<tr>
<td>or</td>
<td>--region region</td>
</tr>
<tr>
<td></td>
<td>Default: the configured default region.</td>
</tr>
</tbody>
</table>
### Name | Description
---|---
| | For the list of values you can specify for this option, see [AWS Elastic Beanstalk Endpoints and Quotas](https://docs.aws.amazon.com/elasticbeanstalk/latest/dg/eb-endpoints.html) in the AWS General Reference.

**--resource ARN**

The ARN of the resource that the command modifies or lists tags for. If not specified, the command refers to the (default or specified) environment in the current directory's application.

Valid values: See one of the sub-topic of Tagging resources (p. 386) that is specific to the resource you're interested in. These topics show how the resource's ARN is constructed and explain how to get a list of this resource's ARNs that exist for your application or account.

### Output

The **--list** subcommand option displays a list of the resource's tags. The output shows both the tags that Elastic Beanstalk applies by default and your custom tags.

```
$ eb tags --list
Showing tags for environment 'MyApp-env':

<table>
<thead>
<tr>
<th>Key</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td>MyApp-env</td>
</tr>
<tr>
<td>elasticbeanstalk:environment-id</td>
<td>e-63cmxwjaunt</td>
</tr>
<tr>
<td>elasticbeanstalk:environment-name</td>
<td>MyApp-env</td>
</tr>
<tr>
<td>mytag</td>
<td>tagvalue</td>
</tr>
<tr>
<td>tag2</td>
<td>2nd value</td>
</tr>
</tbody>
</table>
```

The **--add**, **--update**, and **--delete** subcommand options, when successful, don't have any output. You can add the **--verbose** option to see detailed output of the command's activity.

```
$ eb tags --verbose --update "mytag=tag value"
Updated Tags:

<table>
<thead>
<tr>
<th>Key</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>mytag</td>
<td>tag value</td>
</tr>
</tbody>
</table>
```

### Examples

The following command successfully adds a tag with the key `tag1` and the value `value1` to the application's default environment, and at the same time deletes the tag `tag2`.

```
$ eb tags --add tag1=value1 --delete tag2
```

The following command successfully adds a tag to a saved configuration within an application.

```
$ eb tags --add tag1=value1 \
```
The following command fails because it tries to update a nonexisting tag.

```
$ eb tags --update tag3=newval
ERROR: Tags with the following keys can't be updated because they don't exist:
tag3
```

The following command fails because it tries to update and delete the same key.

```
$ eb tags --update mytag=newval --delete mytag
ERROR: A tag with the key 'mytag' is specified for both '--delete' and '--update'. Each tag can be either deleted or updated in a single operation.
```

## eb terminate

### Description

Terminates the running environment so that you do not incur charges for unused AWS resources.

Using the `--all` option, deletes the application that the current directory was initialized to using `eb init` (p. 987). The command terminates all environments in the application, terminates the application's application versions (p. 374) and saved configurations (p. 702), and then deletes the application.

If the root directory contains a `platform.yaml` file specifying a custom platform, this command terminates the running custom environment.

**Note**

You can always launch a new environment using the same version later. If you have data from an environment that you would like to preserve, create a snapshot of your current database instance before you terminate the environment. You can later use it as the basis for new DB instance when you create a new environment. For more information, see Creating a DB Snapshot in the Amazon Relational Database Service User Guide.

### Syntax

```
eb terminate
```

```
eb terminate environment-name
```

### Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--all</code></td>
<td>Terminates all environments in the application, the application's application versions (p. 374), and its saved configurations (p. 702), and then deletes the application.</td>
</tr>
<tr>
<td><code>--force</code></td>
<td>Terminate the environment without prompting for confirmation.</td>
</tr>
<tr>
<td><code>--ignore-links</code></td>
<td>Terminate the environment even if there are dependent environments with links to it. See Compose Environments (p. 960).</td>
</tr>
</tbody>
</table>
eb upgrade

Description

Upgrades the platform of your environment to the most recent version of the platform on which it is currently running.

If the root directory contains a platform.yaml file specifying a custom platform, this command upgrades the environment to the most recent version of the custom platform on which it is currently running.

Syntax

```
   eb upgrade
```

```
   eb upgrade environment-name
```
Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--force</td>
<td>Upgrades without requiring you to confirm the environment name before starting the upgrade process.</td>
</tr>
<tr>
<td>--noroll</td>
<td>Updates all instances without using rolling updates to keep some instances in service during the upgrade.</td>
</tr>
</tbody>
</table>

Common options (p. 1016)

Output

The command shows an overview of the change and prompts you to confirm the upgrade by typing the environment name. If successful, your environment is updated and then launched with the most recent version of the platform.

Example

The following example upgrades the current platform version of the specified environment to the most recently available platform version.

```
$ eb upgrade
Current platform: 64bit Amazon Linux 2014.09 v1.0.9 running Python 2.7
Latest platform:  64bit Amazon Linux 2014.09 v1.2.0 running Python 2.7
WARNING: This operation replaces your instances with minimal or zero downtime. You may cancel the upgrade after it has started by typing "eb abort". You can also change your platform version by typing "eb clone" and then "eb swap".
To continue, type the environment name:
```

**eb use**

Description

Sets the specified environment as the default environment.

When using Git, **eb use** sets the default environment for the current branch. Run this command once in each branch that you want to deploy to Elastic Beanstalk.

Syntax

```
eb use environment-name
```

Options

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--source</td>
<td>CodeCommit repository and branch. See Using the EB CLI with AWS CodeCommit (p. 950).</td>
</tr>
<tr>
<td>codecommit/repository-name/branch-name</td>
<td>CodeCommit repository and branch. See Using the EB CLI with AWS CodeCommit (p. 950).</td>
</tr>
</tbody>
</table>
Common options

You can use the following options with all EB CLI commands.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--debug</td>
<td>Print information for debugging.</td>
</tr>
<tr>
<td>-h, --help</td>
<td>Show the Help message.</td>
</tr>
<tr>
<td>Type: String</td>
<td></td>
</tr>
<tr>
<td>Default: None</td>
<td></td>
</tr>
<tr>
<td>--no-verify-ssl</td>
<td>Skip SSL certificate verification. Use this option if you have issues using</td>
</tr>
<tr>
<td></td>
<td>the CLI with a proxy.</td>
</tr>
<tr>
<td>--profile</td>
<td>Use a specific profile from your AWS credentials file.</td>
</tr>
<tr>
<td>--quiet</td>
<td>Suppress all output from the command.</td>
</tr>
<tr>
<td>--region</td>
<td>Use the specified region.</td>
</tr>
<tr>
<td>-v, --verbose</td>
<td>Display verbose information.</td>
</tr>
</tbody>
</table>

**EB CLI 2.6 (retired)**

This version of the EB CLI and its documentation have been replaced with version 3 (in this section, EB CLI 3 represents version 3 and later of the EB CLI). For information on the new version, see [Using the Elastic Beanstalk command line interface (EB CLI)](p. 931).

You should migrate to the latest version of EB CLI 3. It can manage environments that you launched using EB CLI 2.6 or earlier versions of EB CLI.

**Differences from version 3 of EB CLI**

EB is a command line interface (CLI) tool for Elastic Beanstalk that you can use to deploy applications quickly and more easily. The latest version of EB was introduced by Elastic Beanstalk in EB CLI 3. EB CLI automatically retrieves settings from an environment created using EB if the environment is running. Note that EB CLI 3 does not store option settings locally, as in earlier versions.

EB CLI introduces the commands `eb create`, `eb deploy`, `eb open`, `eb console`, `eb scale`, `eb setenv`, `eb config`, `eb terminate`, `eb clone`, `eb list`, `eb use`, `eb printenv`, and `eb ssh`. In EB CLI 3.1 or later, you can also use the `eb swap` command. In EB CLI 3.2 only, you can use the `eb abort`, `eb platform`, and `eb upgrade` commands. In addition to these new commands, EB CLI 3 commands differ from EB CLI 2.6 commands in several cases:
• **eb init** – Use `eb init` to create an `.elasticbeanstalk` directory in an existing project directory and create a new Elastic Beanstalk application for the project. Unlike with previous versions, EB CLI 3 and later versions do not prompt you to create an environment.

• **eb start** – EB CLI 3 does not include the command `eb start`. Use `eb create` to create an environment.

• **eb stop** – EB CLI 3 does not include the command `eb stop`. Use `eb terminate` to completely terminate an environment and clean up.

• **eb push** and `git aws.push` – EB CLI 3 does not include the commands `eb push` or `git aws.push`. Use `eb deploy` to update your application code.

• **eb update** – EB CLI 3 does not include the command `eb update`. Use `eb config` to update an environment.

• **eb branch** – EB CLI 3 does not include the command `eb branch`.

For more information about using EB CLI 3 commands to create and manage an application, see EB CLI command reference (p. 963). For a walkthrough of how to deploy a sample application using EB CLI 3, see Managing Elastic Beanstalk environments with the EB CLI (p. 943).

**Migrating to EB CLI 3 and CodeCommit**

Elastic Beanstalk has not only retired EB CLI 2.6, but has also removed some 2.6 functionality. The most significant change from 2.6 is that EB CLI no longer natively supports incremental code updates (`eb push`, `git aws.push`) or branching (`eb branch`). This section describes how to migrate from EB CLI 2.6 to the latest version of EB CLI and use CodeCommit as your code repository.

If you have not done so already, create a code repository in CodeCommit, as described in Migrate to CodeCommit.

Once you have installed (p. 932) and configured (p. 939) EB CLI, you have two opportunities to associate your application with your CodeCommit repository, including a specific branch.

• When executing `eb init`, such in the following example where `myRepo` is the name of your CodeCommit repository and `myBranch` is the branch in CodeCommit.

  ```
  eb init --source codecommit/myRepo/myBranch
  ```

• When executing `eb deploy`, such in the following example where `myRepo` is the name of your CodeCommit repository and `myBranch` is the branch in CodeCommit.

  ```
  eb deploy --source codecommit/myRepo/myBranch
  ```

For further information, including how to deploy incremental code updates to an Elastic Beanstalk environment without having to re-upload your entire project, see Using the EB CLI with AWS CodeCommit (p. 950).

**Elastic Beanstalk API command line interface (retired)**

This tool, the Elastic Beanstalk API command line interface (API CLI), has been replaced by the AWS CLI, which provides API equivalent commands for all AWS services. See the AWS Command Line Interface User Guide to get started with the AWS CLI. Also try the EB CLI (p. 931) for a simplified, higher-level command line experience.
Converting Elastic Beanstalk API CLI scripts

Convert your old EB API CLI scripts to use the AWS CLI or Tools for Windows PowerShell to get access to the latest Elastic Beanstalk APIs. The following table lists the Elastic Beanstalk API-based CLI commands and their equivalent commands in the AWS CLI and Tools for Windows PowerShell.

<table>
<thead>
<tr>
<th>Elastic Beanstalk API CLI</th>
<th>AWS CLI</th>
<th>AWS Tools for Windows PowerShell</th>
</tr>
</thead>
<tbody>
<tr>
<td>elastic-beanstalk-check-dns-availability</td>
<td>check-dns-availability</td>
<td>Get-EBDNSAvailability</td>
</tr>
<tr>
<td>elastic-beanstalk-create-application</td>
<td>create-application</td>
<td>New-EBApplication</td>
</tr>
<tr>
<td>elastic-beanstalk-create-application-version</td>
<td>create-application-version</td>
<td>New-EBApplicationVersion</td>
</tr>
<tr>
<td>elastic-beanstalk-create-configuration-template</td>
<td>create-configuration-template</td>
<td>New-EBConfigurationTemplate</td>
</tr>
<tr>
<td>elastic-beanstalk-create-environment</td>
<td>create-environment</td>
<td>New-EBEnvironment</td>
</tr>
<tr>
<td>elastic-beanstalk-create-storage-location</td>
<td>create-storage-location</td>
<td>New-EBStorageLocation</td>
</tr>
<tr>
<td>elastic-beanstalk-delete-application</td>
<td>delete-application</td>
<td>Remove-EBApplication</td>
</tr>
<tr>
<td>elastic-beanstalk-delete-application-version</td>
<td>delete-application-version</td>
<td>Remove-EBApplicationVersion</td>
</tr>
<tr>
<td>elastic-beanstalk-delete-configuration-template</td>
<td>delete-configuration-template</td>
<td>Remove-EBConfigurationTemplate</td>
</tr>
<tr>
<td>elastic-beanstalk-delete-environment-configuration</td>
<td>delete-environment-configuration</td>
<td>Remove-EBEnvironmentConfiguration</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-applications</td>
<td>describe-applications</td>
<td>Get-EBApplication</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-application-versions</td>
<td>describe-application-versions</td>
<td>Get-EBApplicationVersion</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-configuration-options</td>
<td>describe-configuration-options</td>
<td>Get-EBConfigurationOption</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-configuration-settings</td>
<td>describe-configuration-settings</td>
<td>Get-EBConfigurationSetting</td>
</tr>
<tr>
<td>Elastic Beanstalk API CLI</td>
<td>AWS CLI</td>
<td>AWS Tools for Windows PowerShell</td>
</tr>
<tr>
<td>---------------------------------------------------------------</td>
<td>----------------------------------------</td>
<td>-----------------------------------------------------------------------</td>
</tr>
<tr>
<td>configuration-settings</td>
<td></td>
<td></td>
</tr>
<tr>
<td>elastic-beanstalk-describe-environment-resources</td>
<td>describe-environment-resources</td>
<td>Get-EBEnvironmentResource</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-environments</td>
<td>describe-environments</td>
<td>Get-EBEnvironment</td>
</tr>
<tr>
<td>elastic-beanstalk-describe-events</td>
<td>describe-events</td>
<td>Get-EBEvent</td>
</tr>
<tr>
<td>elastic-beanstalk-list-available-solution-stacks</td>
<td>list-available-solution-stacks</td>
<td>Get-EBAvailableSolutionStack</td>
</tr>
<tr>
<td>elastic-beanstalk-rebuild-environment</td>
<td>rebuild-environment</td>
<td>Start-EBEnvironmentRebuild</td>
</tr>
<tr>
<td>elastic-beanstalk-request-environment-info</td>
<td>request-environment-info</td>
<td>Request-EBEnvironmentInfo</td>
</tr>
<tr>
<td>elastic-beanstalk-restart-app-server</td>
<td>restart-app-server</td>
<td>Restart-EBAppServer</td>
</tr>
<tr>
<td>elastic-beanstalk-swap-environment-cnames</td>
<td>swap-environment-cnames</td>
<td>Set-EBEnvironmentCNAME</td>
</tr>
<tr>
<td>elastic-beanstalk-terminate-environment</td>
<td>terminate-environment</td>
<td>Stop-EBEnvironment</td>
</tr>
<tr>
<td>elastic-beanstalk-update-application</td>
<td>update-application</td>
<td>Update-EBApplication</td>
</tr>
<tr>
<td>elastic-beanstalk-update-application-version</td>
<td>update-application-version</td>
<td>Update-EBApplicationVersion</td>
</tr>
<tr>
<td>elastic-beanstalk-update-configuration-template</td>
<td>update-configuration-template</td>
<td>Update-EBConfigurationTemplate</td>
</tr>
<tr>
<td>elastic-beanstalk-update-environment</td>
<td>update-environment</td>
<td>Update-EBEnvironment</td>
</tr>
<tr>
<td>elastic-beanstalk-validate-configuration-settings</td>
<td>validate-configuration-settings</td>
<td>Test-EBConfigurationSetting</td>
</tr>
</tbody>
</table>

---

1019
AWS Elastic Beanstalk security

Cloud security at AWS is the highest priority. As an AWS customer, you benefit from a data center and network architecture that is built to meet the requirements of the most security-sensitive organizations.

Security is a shared responsibility between AWS and you. The Shared Responsibility Model describes this as Security of the Cloud and Security in the Cloud.

Security of the Cloud – AWS is responsible for protecting the infrastructure that runs all of the services offered in the AWS Cloud and providing you with services that you can use securely. Our security responsibility is the highest priority at AWS, and the effectiveness of our security is regularly tested and verified by third-party auditors as part of the AWS Compliance Programs. Review the AWS Services in Scope of AWS assurance programs for information as it relates to Elastic Beanstalk.

Security in the Cloud – Your responsibility is determined by the AWS service you are using, and other factors including the sensitivity of your data, your organization’s requirements, and applicable laws and regulations. This documentation is intended to help you understand how to apply the Shared Responsibility Model when using Elastic Beanstalk.

Use the following security topics to learn more about the security tasks Elastic Beanstalk is responsible for, and the security configurations you should consider when using Elastic Beanstalk to meet your security and compliance objectives.

Topics
- Data protection in Elastic Beanstalk (p. 1020)
- Identity and access management for Elastic Beanstalk (p. 1022)
- Logging and monitoring in Elastic Beanstalk (p. 1022)
- Compliance validation for Elastic Beanstalk (p. 1023)
- Resilience in Elastic Beanstalk (p. 1024)
- Infrastructure security in Elastic Beanstalk (p. 1024)
- Configuration and vulnerability analysis in Elastic Beanstalk (p. 1025)
- Security best practices for Elastic Beanstalk (p. 1025)

Data protection in Elastic Beanstalk

The AWS shared responsibility model applies to data protection in AWS Elastic Beanstalk. As described in this model, AWS is responsible for protecting the global infrastructure that runs all of the AWS Cloud. You are responsible for maintaining control over your content that is hosted on this infrastructure. This content includes the security configuration and management tasks for the AWS services that you use. For more information about data privacy, see the Data Privacy FAQ. For information about data protection in Europe, see the AWS Shared Responsibility Model and GDPR blog post on the AWS Security Blog.

For data protection purposes, we recommend that you protect AWS account credentials and set up individual user accounts with AWS Identity and Access Management (IAM). That way each user is given only the permissions necessary to fulfill their job duties. We also recommend that you secure your data in the following ways:
- Use multi-factor authentication (MFA) with each account.
- Use SSL/TLS to communicate with AWS resources. We recommend TLS 1.2 or later.
- Set up API and user activity logging with AWS CloudTrail.
• Use AWS encryption solutions, along with all default security controls within AWS services.
• Use advanced managed security services such as Amazon Macie, which assists in discovering and securing personal data that is stored in Amazon S3.
• If you require FIPS 140-2 validated cryptographic modules when accessing AWS through a command line interface or an API, use a FIPS endpoint. For more information about the available FIPS endpoints, see Federal Information Processing Standard (FIPS) 140-2.

We strongly recommend that you never put sensitive identifying information, such as your customers' account numbers, into free-form fields such as a Name field. This includes when you work with Elastic Beanstalk or other AWS services using the console, API, AWS CLI, or AWS SDKs. Any data that you enter into Elastic Beanstalk or other services might get picked up for inclusion in diagnostic logs. When you provide a URL to an external server, don’t include credentials information in the URL to validate your request to that server.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Topics
• Protecting data using encryption (p. 1021)
• Internetwork traffic privacy (p. 1022)

Protecting data using encryption

Elastic Beanstalk stores various objects in an Amazon Simple Storage Service (Amazon S3) bucket that it creates for each AWS Region in which you create environments. For details, see the section called “Amazon S3” (p. 910).

You provide some of the stored objects and send them to Elastic Beanstalk, for example, application versions and source bundles. Elastic Beanstalk generates other objects, for example, log files. In addition to the data that Elastic Beanstalk stores, your application can transfer and/or store data as part of its operation.

Data protection refers to protecting data while in transit (as it travels to and from Elastic Beanstalk) and at rest (while it is stored in AWS data centers).

Encryption in transit

You can achieve data protection in transit in two ways: encrypt the connection using Secure Sockets Layer (SSL), or use client-side encryption (where the object is encrypted before it is sent). Both methods are valid for protecting your application data. To secure the connection, encrypt it using SSL whenever your application, its developers and administrators, and its end users send or receive any objects. For details about encrypting web traffic to and from your application, see the section called “HTTPS” (p. 714).

Client-side encryption isn't a valid method for protecting your source code in application versions and source bundles that you upload. Elastic Beanstalk needs access to these objects, so they can't be encrypted. Therefore, be sure to secure the connection between your development or deployment environment and Elastic Beanstalk.

Encryption at rest

To protect your application's data at rest, learn about data protection in the storage service that your application uses. For example, see Data Protection in Amazon RDS in the Amazon RDS User Guide, Data Protection in Amazon S3 in the Amazon Simple Storage Service Developer Guide, or Encrypting Data and Metadata in EFS in the Amazon Elastic File System User Guide.
Elastic Beanstalk doesn’t turn on default encryption for the Amazon S3 bucket that it creates. This means that by default, objects are stored unencrypted in the bucket (and are accessible only by users authorized to read the bucket). If your application requires encryption at rest, you can configure your account’s buckets for default encryption. For more information, see Amazon S3 Default Encryption for S3 Buckets in the Amazon Simple Storage Service Developer Guide.

For more information about data protection, see the AWS Shared Responsibility Model and GDPR blog post on the AWS Security Blog.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Internetwork traffic privacy

You can use Amazon Virtual Private Cloud (Amazon VPC) to create boundaries between resources in your Elastic Beanstalk application and control traffic between them, your on-premises network, and the internet. For details, see the section called “Amazon VPC” (p. 913).

For more information about Amazon VPC security, see Security in the Amazon VPC User Guide.

For more information about data protection, see the AWS Shared Responsibility Model and GDPR blog post on the AWS Security Blog.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Identity and access management for Elastic Beanstalk

AWS Identity and Access Management (IAM) is an AWS service that helps an administrator securely control access to AWS resources. IAM administrators control who can be authenticated (signed in) and authorized (have permissions) to use AWS Elastic Beanstalk resources. IAM is an AWS service that you can use with no additional charge.

For details on working with IAM, see Using Elastic Beanstalk with AWS Identity and Access Management (p. 833).

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Logging and monitoring in Elastic Beanstalk

Monitoring is important for maintaining the reliability, availability, and performance of AWS Elastic Beanstalk and your AWS solutions. You should collect monitoring data from all of the parts of your AWS solution so that you can more easily debug a multipoint failure if one occurs. AWS provides several tools for monitoring your Elastic Beanstalk resources and responding to potential incidents.

For more information about monitoring, see Monitoring an environment (p. 749).

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Enhanced health reporting

Enhanced health reporting is a feature that you can enable on your environment to allow Elastic Beanstalk to gather additional information about resources in your environment. Elastic Beanstalk
analyzes the information to provide a better picture of overall environment health and help identify issues that can cause your application to become unavailable. For more information, see Enhanced health reporting and monitoring (p. 755).

**Amazon EC2 instance logs**

The Amazon EC2 instances in your Elastic Beanstalk environment generate logs that you can view to troubleshoot issues with your application or configuration files. Logs created by the web server, application server, Elastic Beanstalk platform scripts, and AWS CloudFormation are stored locally on individual instances. You can easily retrieve them by using the environment management console (p. 390) or the EB CLI. You can also configure your environment to stream logs to Amazon CloudWatch Logs in real time. For more information, see Viewing logs from Amazon EC2 instances in your Elastic Beanstalk environment (p. 799).

**Environment notifications**

You can configure your Elastic Beanstalk environment to use Amazon Simple Notification Service (Amazon SNS) to notify you of important events that affect your application. Specify an email address during or after environment creation to receive emails from AWS when an error occurs, or when your environment's health changes. For more information, see Elastic Beanstalk environment notifications with Amazon SNS (p. 582).

**Amazon CloudWatch alarms**

Using CloudWatch alarms, you watch a single metric over a time period that you specify. If the metric exceeds a given threshold, a notification is sent to an Amazon SNS topic or AWS Auto Scaling policy. CloudWatch alarms don't invoke actions because they are in a particular state. Instead, alarms invoke actions when the state changed and was maintained for a specified number of periods. For more information, see Using Elastic Beanstalk with Amazon CloudWatch (p. 809).

**AWS CloudTrail logs**

CloudTrail provides a record of actions taken by a user, role, or an AWS service in Elastic Beanstalk. Using the information collected by CloudTrail, you can determine the request that was made to Elastic Beanstalk, the IP address from which the request was made, who made the request, when it was made, and additional details. For more information, see Logging Elastic Beanstalk API calls with AWS CloudTrail (p. 808).

**AWS X-Ray debugging**

X-Ray is an AWS service that gathers data about the requests that your application serves, and uses it to construct a service map that you can use to identify issues with your application and opportunities for optimization. You can use the AWS Elastic Beanstalk console or a configuration file to run the X-Ray daemon on the instances in your environment. For more information, see Configuring AWS X-Ray debugging (p. 577).

**Compliance validation for Elastic Beanstalk**

The security and compliance of AWS Elastic Beanstalk is assessed by third-party auditors as part of multiple AWS compliance programs. These include SOC, PCI, FedRAMP, HIPAA, and others. AWS provides a frequently updated list of AWS services in scope of specific compliance programs at AWS Services in Scope by Compliance Program.
Third-party audit reports are available for you to download using AWS Artifact. For more information, see Downloading Reports in AWS Artifact.

For more information about AWS compliance programs, see AWS Compliance Programs.

Your compliance responsibility when using Elastic Beanstalk is determined by the sensitivity of your data, your organization’s compliance objectives, and applicable laws and regulations. If your use of Elastic Beanstalk is subject to compliance with standards such as HIPAA, PCI, or FedRAMP, AWS provides resources to help:

- **Security and Compliance Quick Start Guides** – Deployment guides that discuss architectural considerations and provide steps for deploying security-focused and compliance-focused baseline environments on AWS.
- **Architecting for HIPAA Security and Compliance Whitepaper** – A whitepaper that describes how companies can use AWS to create HIPAA-compliant applications.
- **AWS Compliance Resources** – A collection of compliance workbooks and guides that might apply to your industry and location.
- **AWS Config** – A service that assesses how well your resource configurations comply with internal practices, industry guidelines, and regulations.
- **AWS Security Hub** – A comprehensive view of your security state within AWS that helps you check your compliance with security industry standards and best practices.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

**Resilience in Elastic Beanstalk**

The AWS global infrastructure is built around AWS Regions and Availability Zones.

AWS Regions provide multiple physically separated and isolated Availability Zones, which are connected with low-latency, high-throughput, and highly redundant networking.

With Availability Zones, you can design and operate applications and databases that automatically fail over between Availability Zones without interruption. Availability Zones are more highly available, fault tolerant, and scalable than traditional single or multiple data center infrastructures.

For more information about AWS Regions and Availability Zones, see AWS Global Infrastructure.

AWS Elastic Beanstalk manages and automates the use of the AWS global infrastructure on your behalf. When using Elastic Beanstalk, you benefit from the availability and fault tolerance mechanisms that AWS offers.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

**Infrastructure security in Elastic Beanstalk**

As a managed service, AWS Elastic Beanstalk is protected by the AWS global network security procedures that are described in the Amazon Web Services: Overview of Security Processes whitepaper.

You use AWS published API calls to access Elastic Beanstalk through the network. Clients must support Transport Layer Security (TLS) 1.0 or later. We recommend TLS 1.2 or later. Clients must also support cipher suites with perfect forward secrecy (PFS), such as Ephemeral Diffie-Hellman (DHE) or Elliptic Curve Ephemeral Diffie-Hellman (ECDHE). Most modern platforms such as Java 7 and later support these modes.
Additionally, requests must be signed by using an access key ID and a secret access key that is associated with an IAM principal. Or you can use the AWS Security Token Service (AWS STS) to generate temporary security credentials to sign requests.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Configuration and vulnerability analysis in Elastic Beanstalk

AWS and our customers share responsibility for achieving a high level of software component security and compliance. AWS Elastic Beanstalk helps you perform your side of the shared responsibility model by providing a managed updates feature. This feature automatically applies patch and minor updates for an Elastic Beanstalk supported platform version.

For more information, see Shared responsibility model for Elastic Beanstalk platform maintenance (p. 26).

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Security best practices for Elastic Beanstalk

AWS Elastic Beanstalk provides several security features to consider as you develop and implement your own security policies. The following best practices are general guidelines and don’t represent a complete security solution. Because these best practices might not be appropriate or sufficient for your environment, treat them as helpful considerations, not prescriptions.

For other Elastic Beanstalk security topics, see AWS Elastic Beanstalk security (p. 1020).

Preventive security best practices

Preventive security controls attempt to prevent incidents before they occur.

Implement least privilege access

Elastic Beanstalk provides AWS Identity and Access Management (IAM) managed policies for instance profiles (p. 834), service roles (p. 839), and IAM users (p. 855). These managed policies specify all permissions that might be necessary for the correct operation of your environment and application.

Your application might not require all the permissions in our managed policies. You can customize them and grant only the permissions that are required for your environment's instances, the Elastic Beanstalk service, and your users to perform their tasks. This is particularly relevant to user policies, where different user roles might have different permission needs. Implementing least privilege access is fundamental in reducing security risk and the impact that could result from errors or malicious intent.

Update your platforms regularly

Elastic Beanstalk regularly releases new platform versions to update all of its platforms. New platform versions provide operating system, runtime, application server, and web server updates, and updates to Elastic Beanstalk components. Many of these platform updates include important security fixes. Ensure that your Elastic Beanstalk environments are running on a supported platform version (typically the latest version for your platform). For details, see Updating your Elastic Beanstalk environment's platform version (p. 452).
The easiest way to keep your environment's platform up to date is to configure the environment to use managed platform updates (p. 457).

### Enforce IMDSv2 on environment instances

Amazon Elastic Compute Cloud (Amazon EC2) instances in your Elastic Beanstalk environments use the instance metadata service (IMDS), an on-instance component, to securely access instance metadata. IMDS supports two methods for accessing data: IMDSv1 and IMDSv2. IMDSv2 uses session-oriented requests and mitigates several types of vulnerabilities that could be used to try to access the IMDS. For details about the advantages of IMDSv2, see enhancements to add defense in depth to the EC2 Instance Metadata Service.

IMDSv2 is more secure, so it's a good idea to enforce the use of IMDSv2 on your instances. To enforce IMDSv2, ensure that all components of your application support IMDSv2, and then disable IMDSv1. For more information, see the section called “IMDS” (p. 495).

### Detective security best practices

Detective security controls identify security violations after they have occurred. They can help you detect a potential security threat or incident.

### Implement monitoring

Monitoring is an important part of maintaining the reliability, security, availability, and performance of your Elastic Beanstalk solutions. AWS provides several tools and services to help you monitor your AWS services.

The following are some examples of items to monitor:

- **Amazon CloudWatch metrics for Elastic Beanstalk** – Set alarms for key Elastic Beanstalk metrics and for your application's custom metrics. For details, see Using Elastic Beanstalk with Amazon CloudWatch (p. 809).

- **AWS CloudTrail entries** – Track actions that might impact availability, like UpdateEnvironment or TerminateEnvironment. For details, see Logging Elastic Beanstalk API calls with AWS CloudTrail (p. 808).

### Enable AWS Config

AWS Config provides a detailed view of the configuration of AWS resources in your account. You can see how resources are related, get a history of configuration changes, and see how relationships and configurations change over time.

You can use AWS Config to define rules that evaluate resource configurations for data compliance. AWS Config rules represent the ideal configuration settings for your Elastic Beanstalk resources. If a resource violates a rule and is flagged as noncompliant, AWS Config can alert you using an Amazon Simple Notification Service (Amazon SNS) topic. For details, see Finding and tracking Elastic Beanstalk resources with AWS Config (p. 826).
Troubleshooting

This chapter provides a table of the most common Elastic Beanstalk issues and describes how to resolve or work around them. Error messages can appear as events on the environment management page in the console, in logs, or on the health page.

If the health of your environment changes to red, try the following:

- Review recent environment events (p. 795). Messages from Elastic Beanstalk about deployment, load, and configuration issues often appear here.
- Review recent environment change history (p. 793). Change history lists all of the configuration changes made to your environments and includes other information, such as which IAM user made changes and which configuration parameters were set.
- Pull logs (p. 799) to view recent log file entries. Web server logs contain information about incoming requests and errors.
- Connect to an instance (p. 797) and check system resources.
- Roll back (p. 434) to a previous working version of the application.
- Undo recent configuration changes or restore a saved configuration (p. 599).
- Deploy a new environment. If the environment appears healthy, perform a CNAME swap (p. 442) to route traffic to the new environment and continue to debug the earlier one.

Topics

- Connectivity (p. 1027)
- Environment creation and instance launches (p. 1028)
- Deployments (p. 1028)
- Health (p. 1028)
- Configuration (p. 1029)
- Troubleshooting Docker containers (p. 1029)
- FAQ (p. 1030)

Connectivity

Issue: *Unable to connect to Amazon RDS from Elastic Beanstalk.*

To connect RDS to your Elastic Beanstalk application, do the following:

- Make sure RDS is in the same Region as your Elastic Beanstalk application.
- Make sure the RDS security group for your instance has an authorization for the Amazon EC2 security group you are using for your Elastic Beanstalk environment. For instructions on how to find the name of your EC2 security group using the AWS Management Console, see Security groups (p. 493). For more information about configuring your EC2 security group, go to the "Authorizing Network Access to an Amazon EC2 Security Group" section of Working with DB Security Groups in the Amazon Relational Database Service User Guide.
- For Java, make sure the MySQL JAR file is in your WEB-INF/lib. See Adding an Amazon RDS DB instance to your Java application environment (p. 123) for more details.

Issue: *Servers that were created in the Elastic Beanstalk console do not appear in the Toolkit for Eclipse*
You can manually import servers by following the instructions at Importing existing environments into Eclipse (p. 129).

Environment creation and instance launches

**Event:** Failed to Launch Environment

This event occurs when Elastic Beanstalk attempts to launch an environment and encounters failures along the way. Previous events on the Events page will alert you to the root cause of this issue.

**Event:** Create environment operation is complete, but with command timeouts. Try increasing the timeout period.

Your application may take a long time to deploy if you use configuration files that run commands on the instance, download large files, or install packages. Increase the command timeout (p. 438) to give your application more time to start running during deployments.

**Event:** The following resource(s) failed to create: [AWSEBInstanceLaunchWaitCondition]

This message indicates that your environment’s Amazon EC2 instances did not communicate to Elastic Beanstalk that they were launched successfully. This can occur if the instances do not have Internet connectivity. If you configured your environment to launch instances in a private VPC subnet, ensure that the subnet has a NAT (p. 913) to allow the instances to connect to Elastic Beanstalk.

**Event:** A Service Role is required in this region. Please add a Service Role option to the environment.

Elastic Beanstalk uses a service role to monitor the resources in your environment and support managed platform updates (p. 457). See Managing Elastic Beanstalk service roles (p. 839) for more information.

Deployments

**Issue:** Application becomes unavailable during deployments

Because Elastic Beanstalk uses a drop-in upgrade process, there might be a few seconds of downtime. Use rolling deployments (p. 437) to minimize the effect of deployments on your production environments.

**Event:** Failed to create the AWS Elastic Beanstalk application version

Your application source bundle may be too large, or you may have reached the application version quota (p. 374).

**Event:** Update environment operation is complete, but with command timeouts. Try increasing the timeout period.

Your application may take a long time to deploy if you use configuration files that run commands on the instance, download large files, or install packages. Increase the command timeout (p. 438) to give your application more time to start running during deployments.

Health

**Event:** CPU Utilization Exceeds 95.00%

Try running more instances (p. 497), or choose a different instance type (p. 489).
Event: **Elastic Load Balancer awseb-myapp Has Zero Healthy Instances**

If your application appears to be working, make sure that your application's health check URL is configured correctly. If not, check the Health screen and environment logs for more information.

Event: **Elastic Load Balancer awseb-myapp Cannot Be Found**

Your environment's load balancer may have been removed out-of-band. Only make changes to your environment's resources with the configuration options and extensibility (p. 662) provided by Elastic Beanstalk. Rebuild your environment or launch a new one.

Event: **EC2 Instance Launch Failure. Waiting for a New EC2 Instance to Launch...**

Availability for your environment's instance type may be low, or you may have reached the instance quota for your account. Check the service health dashboard to ensure that the Elastic Compute Cloud (Amazon EC2) service is green, or request a quota increase.

### Configuration

Event: **You cannot configure an Elastic Beanstalk environment with values for both the Elastic Load Balancing Target option and Application Healthcheck URL option**

The Target option in the aws:elb:healthcheck namespace is deprecated. Remove the Target option namespace) from your environment and try updating again.

Event: **ELB cannot be attached to multiple subnets in the same AZ.**

This message can be seen if you try to move a load balancer between subnets in the same Availability Zone. Changing subnets on the load balancer requires moving it out of the original availability zone(s) and then back into the original with the desired subnets. During the process, all of your instances will be migrated between AZs, causing significant downtime. Instead, consider creating a new environment and perform a CNAME swap (p. 442).

### Troubleshooting Docker containers

Event: **Failed to pull Docker image :latest: Invalid repository name (), only [a-z0-9-_] are allowed. Tail the logs for more details.**

Check the syntax of the dockerrun.aws.json file using a JSON validator. Also verify the dockerfile contents against the requirements described in Docker configuration (p. 47).

Event: **No EXPOSE directive found in Dockerfile, abort deployment**

The Dockerfile or the dockerrun.aws.json file does not declare the container port. Use the EXPOSE instruction (Dockerfile) or Ports block (dockerrun.aws.json file) to expose a port for incoming traffic.

Event: **Failed to download authentication credentials repository from bucket name**

The dockerrun.aws.json provides an invalid EC2 key pair and/or S3 bucket for the .dockercfg file. Or, the instance profile does not have GetObject authorization for the S3 bucket. Verify that the .dockercfg file contains a valid S3 bucket and EC2 key pair. Grant permissions for the action s3:GetObject to the IAM role in the instance profile. For details, go to Managing Elastic Beanstalk instance profiles (p. 834).

Event: **Activity execution failed, because: WARNING: Invalid auth configuration file**

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FAQ

**Question:** How can I change my application URL from myapp.us-west-2.elasticbeanstalk.com to www.myapp.com?

In a DNS server, register a CNAME record such as `www.mydomain.com CNAME mydomain.elasticbeanstalk.com`.

**Question:** How do I specify a specific Availability Zone for my Elastic Beanstalk application?

You can pick a specific Availability Zone by using the APIs, CLI, Eclipse plugin, or Visual Studio plugin. For instructions about using the Elastic Beanstalk console to specify an Availability Zone, see Auto Scaling group for your Elastic Beanstalk environment (p. 497).

**Question:** How do I change my environment's instance type?

To change your environment's instance type go to the environment configuration page and choose *Edit* in the *Instances* configuration category. Then, select a new instance type and choose *Apply* to update your environment. After this, Elastic Beanstalk terminates all running instances and replaces them with new ones.

**Question:** How do I determine if anyone made configuration changes to an environment?

To see this information, in the navigation pane of the Elastic Beanstalk console choose *Change history* to display a list of configuration changes for all environments. This list includes the date and time of the change, the configuration parameter and value it was changed to, and the IAM user that made the change. For more information, see Change history (p. 793).

**Question:** Can I prevent Amazon EBS volumes from being deleted when instances are terminated?

Instances in your environment use Amazon EBS for storage; however, the root volume is deleted when an instance is terminated by Auto Scaling. We don't recommend that you store state or other data on your instances. If needed, you can prevent volumes from being deleted with the AWS CLI:

```
$ aws ec2 modify-instance-attribute -b '/dev/sdc=<vol-id>:false
```

as described in the AWS CLI Reference.

**Question:** How do I delete personal information from my Elastic Beanstalk application?

AWS resources that your Elastic Beanstalk application uses might store personal information. When you terminate an environment, Elastic Beanstalk terminates the resources that it created. Resources you added using configuration files (p. 662) are also terminated. However, if you created AWS resources outside of your Elastic Beanstalk environment and associated them with your application, you might need to manually check that personal information that your application might have stored isn't retained. Throughout this developer guide, whenever we discuss creating additional resources, we also mention when you should consider deleting them.
Elastic Beanstalk resources

The following related resources can help you as you work with this service.

- **Elastic Beanstalk API Reference** – A comprehensive description of all SOAP and Query APIs. Additionally, it contains a list of all SOAP data types.
- **elastic-beanstalk-samples on GitHub** – A GitHub repository with Elastic Beanstalk sample configuration files (.ebextensions). The repository’s README.md file has links to additional GitHub repositories with sample applications.
- **Elastic Beanstalk Technical FAQ** – The top questions developers have asked about this product.

- **Classes & Workshops** – Links to role-based and specialty courses as well as self-paced labs to help sharpen your AWS skills and gain practical experience.
- **AWS Developer Tools** – Links to developer tools, SDKs, IDE toolkits, and command line tools for developing and managing AWS applications.
- **AWS Whitepapers** – Links to a comprehensive list of technical AWS whitepapers, covering topics such as architecture, security, and economics and authored by AWS Solutions Architects or other technical experts.
- **AWS Support Center** – The hub for creating and managing your AWS Support cases. Also includes links to other helpful resources, such as forums, technical FAQs, service health status, and AWS Trusted Advisor.
- **AWS Support** – The primary webpage for information about AWS Support, a one-on-one, fast-response support channel to help you build and run applications in the cloud.
- **Contact Us** – A central contact point for inquiries concerning AWS billing, account, events, abuse, and other issues.
- **AWS Site Terms** – Detailed information about our copyright and trademark; your account, license, and site access; and other topics.

Sample applications

The following are download links to the sample applications that are deployed as part of Getting started using Elastic Beanstalk (p. 3).

**Note**

Some samples use features that may have been released since the release of the platform you are using. If the sample fails to run, try updating your platform to a current version, as described in the section called “Supported platforms” (p. 28).

- **Docker** – docker.zip
- **Multicontainer Docker** – docker-multicontainer-v2.zip
- **Preconfigured Docker (Glassfish)** – docker-glassfish-v1.zip
- **Go** – go.zip
- **Corretto** – corretto.zip
- **Tomcat** – tomcat.zip
- **.NET Core on Linux** – dotnet-core-linux.zip
- **.NET** – dotnet-asp-v1.zip
Sample applications

- Node.js – nodejs.zip
- PHP – php.zip
- Python – python.zip
- Ruby – ruby.zip
Platform history

AWS Elastic Beanstalk platform history has moved. See Platform History in the AWS Elastic Beanstalk Platforms document.

Topics

- Elastic Beanstalk custom platforms (p. 1033)

Elastic Beanstalk custom platforms

AWS Elastic Beanstalk supports custom platforms. A custom platform is a more advanced customization than a custom image (p. 709) in several ways. A custom platform lets you develop an entire new platform from scratch, customizing the operating system, additional software, and scripts that Elastic Beanstalk runs on platform instances. This flexibility enables you to build a platform for an application that uses a language or other infrastructure software, for which Elastic Beanstalk doesn’t provide a managed platform. Compare that to custom images, where you modify an Amazon Machine Image (AMI) for use with an existing Elastic Beanstalk platform, and Elastic Beanstalk still provides the platform scripts and controls the platform's software stack. In addition, with custom platforms you use an automated, scripted way to create and maintain your customization, whereas with custom images you make the changes manually over a running instance.

Note

Elastic Beanstalk custom platforms only support building an AMI from Amazon Linux AMI, RHEL 7, RHEL 6, or Ubuntu 16.04 base AMIs. Amazon Linux 2 or other operating systems aren’t supported with the custom platforms feature.

To create a custom platform, you build an AMI from one of the supported operating systems—Ubuntu, RHEL, or Amazon Linux (see the `flavor` entry in Platform.yaml file format (p. 1040) for the exact version numbers)—and add further customizations. You create your own Elastic Beanstalk platform using Packer, which is an open-source tool for creating machine images for many platforms, including AMIs for use with Amazon Elastic Compute Cloud (Amazon EC2). An Elastic Beanstalk platform comprises an AMI configured to run a set of software that supports an application, and metadata that can include custom configuration options and default configuration option settings.

Elastic Beanstalk manages Packer as a separate built-in platform, and you don't need to worry about Packer configuration and versions.

You create a platform by providing Elastic Beanstalk with a Packer template, and the scripts and files that the template invokes to build an AMI. These components are packaged with a platform definition file (p. 1034), which specifies the template and metadata, into a ZIP archive, known as a platform definition archive (p. 1038).

When you create a custom platform, you launch a single instance environment without an Elastic IP that runs Packer. Packer then launches another instance to build an image. You can reuse this environment for multiple platforms and multiple versions of each platform.

Note

Custom platforms are AWS Region specific. If you use Elastic Beanstalk in multiple Regions, you must create your platforms separately in each Region. In certain circumstances, instances launched by Packer are not cleaned up and have to be manually terminated. To learn how to manually clean up these instances, see Packer instance cleanup (p. 1039).

Users in your account can use your custom platforms by specifying a platform ARN (p. 859) during environment creation. These ARNs are returned by the `eb platform create` command that you used to create the custom platform.
Each time you build your custom platform, Elastic Beanstalk creates a new platform version. Users can specify a platform by name to get only the latest version of the platform, or include a version number to get a specific version.

For example, to deploy the latest version of the custom platform with the ARN `MyCustomPlatformARN`, which could be version 3.0, your EB CLI command line would look like this:

```
$ eb create -p MyCustomPlatformARN
```

To deploy version 2.1 your EB CLI command line would look like this:

```
$ eb create -p MyCustomPlatformARN --version 2.1
```

You can apply tags to a custom platform version when you create it, and edit tags of existing custom platform versions. For details, see Tagging custom platform versions (p. 1042).

## Creating a custom platform

To create a custom platform, the root of your application must include a platform definition file, `platform.yaml`, which defines the type of builder used to create the custom platform. The format of this file is described in Platform.yaml file format (p. 1040). You can create your custom platform from scratch, or use one of the sample custom platforms (p. 1034) as a starting point.

### Using a sample custom platform

One alternative to creating your own custom platform is to use one of the platform definition archive samples to bootstrap your custom platform. The only items you have to configure in the samples before you can use them are a source AMI and a Region.

**Note**

Do not use an unmodified sample custom platform in production. The goal of the samples is to show some of the functionality available for a custom platform, but they have not been hardened for production use.

- **NodePlatform_Ubuntu.zip**
  
  This custom platform is based on Ubuntu 16.04 and supports Node.js 4.4.4. We use this custom platform for the examples in this section.

- **NodePlatform_RHEL.zip**
  
  This custom platform is based on RHEL 7.2 and supports Node.js 4.4.4.

- **NodePlatform_AmazonLinux.zip**
  
  This custom platform is based on Amazon Linux 2016.09.1 and supports Node.js 4.4.4.

- **TomcatPlatform_Ubuntu.zip**
  
  This custom platform is based on Ubuntu 16.04 and supports Tomcat 7/Java 8.

- **CustomPlatform_NodeSampleApp.zip**
  
  A Node.js sample that uses express and ejs to display a static webpage.

- **CustomPlatform_TomcatSampleApp.zip**
  
  A Tomcat sample that displays a static webpage when deployed.

Download the sample platform definition archive: `NodePlatform_Ubuntu.zip`. This file contains a platform definition file, Packer template, scripts that Packer runs during image creation, and scripts and configuration files that Packer copies onto the builder instance during platform creation.
Example NodePlatform_Ubuntu.zip

|-- builder
|-- custom_platform.json
|-- platform.yaml
|-- ReadMe.txt

The platform definition file, platform.yaml, tells Elastic Beanstalk the name of the Packer template, custom_platform.json.

```yaml
version: "1.0"
provisioner:
type: packer
template: custom_platform.json
flavor: ubuntu1604
```

The Packer template tells Packer how to build the AMIs for the platform, using an Ubuntu AMI as a base for the platform image for HVM instance types. The provisioners section tells Packer to copy all files in the builder folder within the archive to the instance, and to run the builder.sh script on the instance. When the scripts complete, Packer creates an image from the modified instance.

Elastic Beanstalk creates three environment variables that can be used to tag AMIs in Packer:

- **AWS_EB_PLATFORM_ARN**
  - The ARN of the custom platform.
- **AWS_EB_PLATFORM_NAME**
  - The name of the custom platform.
- **AWS_EB_PLATFORM_VERSION**
  - The version of the custom platform.

The sample custom_platform.json file uses these variables to define the following values that it uses in the scripts:

- **platform_name**, which is set by platform.yaml
- **platform_version**, which is set by platform.yaml
- **platform_arn**, which is set by the main build script, builder.sh, which is shown at the end of the sample custom_platform.json file.

The custom_platform.json file contains two properties that you have to provide values for: `source_ami` and `region`. For details about choosing the right AMI and Region values, see Updating Packer template in the eb-custom-platforms-samples GitHub repository.

Example custom_platform.json

```json
{
  "variables": {
    "platform_name": "{{env `AWS_EB_PLATFORM_NAME`}}",
    "platform_version": "{{env `AWS_EB_PLATFORM_VERSION`}}",
    "platform_arn": "{{env `AWS_EB_PLATFORM_ARN`}}"
  },
  "builders": [
```
The scripts and other files that you include in your platform definition archive will vary greatly depending on the modifications that you want to make to the instance. The sample platform includes the following scripts:

- **00-sync-apt.sh** – Commented out: `apt -y update`. We commented out the command because it prompts the user for input, which breaks the automated package update. This might be an Ubuntu issue. However, running `apt -y update` is still recommended as a best practice. For this reason, we left the command in the sample script for reference.
- **01-install-nginx.sh** – Installs nginx.
- **02-setup-platform.sh** – Installs `wget`, `tree`, and `git`. Copies hooks and logging configurations (p. 799) to the instance, and creates the following directories:
  - `/etc/SampleNodePlatform` – Where the container configuration file is uploaded during deployment.
  - `/opt/elasticbeanstalk/deploy/appsource/` – Where the `00-unzip.sh` script uploads application source code during deployment (see the Platform script tools (p. 38) section for information about this script).
  - `/var/app/staging/` – Where application source code is processed during deployment.
  - `/var/app/current/` – Where application source code runs after processing.
  - `/var/log/nginx/healthd/` – Where the enhanced health agent (p. 758) writes logs.
  - `/var/nodejs` – Where the Node.js files are uploaded during deployment.

Use the EB CLI to create your first custom platform with the sample platform definition archive.

**To create a custom platform**

1. Install the EB CLI (p. 932).
2. Create a directory in which you will extract the sample custom platform.

```
~$ mkdir ~/custom-platform
```
3. Extract `NodePlatform_Ubuntu.zip` to the directory, and then change to the extracted directory.

```
~$ cd ~/custom-platform
~/custom-platform$ unzip ~/NodePlatform_Ubuntu.zip
~/custom-platform$ cd NodePlatform_Ubuntu
```
4. Edit the `custom_platform.json` file, and provide values for the `source_ami` and `region` properties. For details, see Updating Packer template.
5. Run `eb platform init (p. 1000)` and follow the prompts to initialize a platform repository.

You can shorten `eb platform` to `ebp`.

   **Note**
   Windows PowerShell uses `ebp` as a command alias. If you're running the EB CLI in Windows PowerShell, use the long form of this command: `eb platform`.

```
~/custom-platform$ eb platform init
```

This command also creates the directory `.elasticbeanstalk` in the current directory and adds the configuration file `config.yml` to the directory. Don't change or delete this file, because Elastic Beanstalk relies on it when creating the custom platform.

By default, `eb platform init` uses the name of the current folder as the name of the custom platform, which would be `custom-platform` in this example.

6. Run `eb platform create (p. 998)` to launch a Packer environment and get the ARN of the custom platform. You'll need this value later when you create an environment from the custom platform.

```
~/custom-platform$ eb platform create
```

By default, Elastic Beanstalk creates the instance profile `aws-elasticbeanstalk-custom-platform-ec2-role` for custom platforms. If, instead, you want to use an existing instance profile, add the option `-ip INSTANCE_PROFILE` to the `eb platform create (p. 998)` command.

   **Note**
   Packer will fail to create a custom platform if you use the Elastic Beanstalk default instance profile `aws-elasticbeanstalk-ec2-role`.

The EB CLI shows event output of the Packer environment until the build is complete. You can exit the event view by pressing `Ctrl+C`.

7. You can check the logs for errors using the `eb platform logs (p. 1001)` command.

```
~/custom-platform$ eb platform logs
```

8. You can check on the process later with `eb platform events (p. 999)`.

```
~/custom-platform$ eb platform events
```

9. Check the status of your platform with `eb platform status (p. 1001)`.

```
~/custom-platform$ eb platform status
```

When the operation completes, you have a platform that you can use to launch an Elastic Beanstalk environment.

You can use the custom platform when creating an environment from the console. See The create new environment wizard (p. 402).

**To launch an environment on your custom platform**

1. Create a directory for your application.
Platform definition archive contents

A platform definition archive is the platform equivalent of an application source bundle (p. 379). The platform definition archive is a ZIP file that contains a platform definition file, a Packer template, and the scripts and files used by the Packer template to create your platform.

**Note**
When you use the EB CLI to create a custom platform, the EB CLI creates a platform definition archive from the files and folders in your platform repository, so you don't need to create the archive manually.

The platform definition file is a YAML-formatted file that must be named `platform.yaml` and be in the root of your platform definition archive. See Creating a custom platform (p. 1034) for a list of required and optional keys supported in a platform definition file.

You don't need to name the Packer template in a specific way, but the name of the file must match the provisioner template specified in the platform definition file. See the official Packer documentation for instructions on creating Packer templates.

The other files in your platform definition archive are scripts and files used by the template to customize an instance before creating an AMI.

Custom platform hooks

Elastic Beanstalk uses a standardized directory structure for hooks on custom platforms. These are scripts that are run during lifecycle events and in response to management operations: when instances in your environment are launched, or when a user initiates a deployment or uses the restart application server feature.

Place scripts that you want hooks to trigger in one of the subfolders of the `/opt/elasticbeanstalk/hooks/` folder.

**Warning**
*Using custom platform hooks on managed platforms isn't supported.* Custom platform hooks are designed for custom platforms. On Elastic Beanstalk managed platforms they might work differently or have some issues, and behavior might differ across platforms. On Amazon Linux
AMI platforms (preceding Amazon Linux 2), they might still work in useful ways in some cases; use them with caution.

Custom platform hooks are a legacy feature that exists on Amazon Linux AMI platforms. On Amazon Linux 2 platforms, custom platform hooks in the /opt/elasticbeanstalk/hooks/ folder are entirely discontinued. Elastic Beanstalk doesn't read or execute them. Amazon Linux 2 platforms support a new kind of platform hooks, specifically designed to extend Elastic Beanstalk managed platforms. You can add custom scripts and programs directly to a hooks directory in your application source bundle. Elastic Beanstalk runs them during various instance provisioning stages. For more information, expand the Platform Hooks section in the section called “Extending Linux platforms” (p. 30).

Hooks are organized into the following folders:

- **appdeploy** — Scripts run during an application deployment. Elastic Beanstalk performs an application deployment when new instances are launched and when a client initiates a new version deployment.
- **configdeploy** — Scripts run when a client performs a configuration update that affects the software configuration on instance, for example, by setting environment properties or enabling log rotation to Amazon S3.
- **restartappserver** — Scripts run when a client performs a restart app server operation.
- **preinit** — Scripts run during instance bootstrapping.
- **postinit** — Scripts run after instance bootstrapping.

The appdeploy, configdeploy, and restartappserver folders contain pre, enact, and post subfolders. In each phase of an operation, all scripts in the pre folder are run in alphabetical order, then those in the enact folder, and then those in the post folder.

When an instance is launched, Elastic Beanstalk runs preinit, appdeploy, and postinit, in this order. On subsequent deployments to running instances, Elastic Beanstalk runs appdeploy hooks. configdeploy hooks are run when a user updates instance software configuration settings. restartappserver hooks are run only when the user initiates an application server restart.

When your scripts encounter errors, they can exit with a non-zero status and write to stderr to fail the operation. The message that you write to stderr will appear in the event that is output when the operation fails. Elastic Beanstalk also captures this information in the log file /var/log/eb-activity.log if you don't want to fail the operation, return 0 (zero). Messages that you write to stderr or stdout appear in the deployment logs (p. 799), but won't appear in the event stream unless the operation fails.

**Packer instance cleanup**

In certain circumstances, such as stopping the Packer builder process before it is finished, instances launched by Packer are not cleaned up. These instances are not part of the Elastic Beanstalk environment and can be viewed and terminated only by using the Amazon EC2 service.

**To manually clean up these instances**

1. Open the Amazon EC2 console.
2. Make sure you are in the same AWS Region in which you created the instance with Packer.
3. Under Resources, choose N Running Instances, where N indicates the number of running instances.
4. Click in the query text box.
5. Select the Name tag.
6. Enter packer.

   The query should look like: **tag:Name: packer**
7. Select any instances that match the query.
8. If the **Instance State** is **running**, choose **Actions, Instance State, Stop**, and then **Actions, Instance State, Terminate**.

### Platform.yaml file format

The *platform.yaml* file has the following format.

```yaml
version: "version-number"

provisioner:
  type: provisioner-type
  template: provisioner-template
  flavor: provisioner-flavor

metadata:
  maintainer: metadata-maintainer
  description: metadata-description
  operating_system_name: metadata-operating_system_name
  operating_system_version: metadata-operating_system_version
  programming_language_name: metadata-programming_language_name
  programming_language_version: metadata-programming_language_version
  framework_name: metadata-framework_name
  framework_version: metadata-framework_version

option_definitions:
  - namespace: option-def-namespace
    option_name: option-def-option_name
    description: option-def-description
    default_value: option-def-default_value

option_settings:
  - namespace: "option-setting-namespace"
    option_name: "option-setting-option_name"
    value: "option-setting-value"
```

Replace the placeholders with these values:

- **version-number**
  Required. The version of the YAML definition. Must be 1.0.

- **provisioner-type**
  Required. The type of builder used to create the custom platform. Must be **packer**.

- **provisioner-template**
  Required. The JSON file containing the settings for **provisioner-type**.

- **provisioner-flavor**
  Optional. The base operating system used for the AMI. One of the following:
  - **amazon** (default)
    Amazon Linux. If not specified, the latest version of Amazon Linux when the platform is created.
  - **ubuntu1604**
    Amazon Linux 2 isn't a supported operating system flavor.

- **Ubuntu 16.04 LTS**
rhel7
   RHEL 7
rhel6
   RHEL 6

metadata-maintainer
Optional. Contact information for the person who owns the platform (100 characters).

metadata-description
Optional. Description of the platform (2,000 characters).

metadata-operating_system_name
Optional. Name of the platform's operating system (50 characters). This value is available when filtering the output for the ListPlatformVersions API.

metadata-operating_system_version
Optional. Version of the platform's operating system (20 characters).

metadata-programming_language_name
Optional. Programming language supported by the platform (50 characters)

metadata-programming_language_version
Optional. Version of the platform's language (20 characters).

metadata-framework_name
Optional. Name of the web framework used by the platform (50 characters).

metadata-framework_version
Optional. Version of the platform's web framework (20 characters).

option-def-namespace
Optional. A namespace under aws:elasticbeanstalk:container:custom (100 characters).

option-def-option_name
Optional. The option's name (100 characters). You can define up to 50 custom configuration options that the platform provides to users.

option-def-description
Optional. Description of the option (1,024 characters).

option-def-default_value
Optional. Default value used when the user doesn't specify one.

The following example creates the option NPM_START.

```
options_definitions:
- namespace: "aws:elasticbeanstalk:container:custom:application"
  option_name: "NPM_START"
  description: "Default application startup command"
  default_value: "node application.js"
```

option-setting-namespace
Optional. Namespace of the option.
option-setting-option_name

Optional. Name of the option. You can specify up to 50 options provided by Elastic Beanstalk (p. 614).

option-setting-value

Optional. Value used when the user doesn't specify one.

The following example creates the option TEST.

```
option_settings:
  - namespace: "aws:elasticbeanstalk:application:environment"
    option_name: "TEST"
    value: "This is a test"
```

Tagging custom platform versions

You can apply tags to your AWS Elastic Beanstalk custom platform versions. Tags are key-value pairs associated with AWS resources. For information about Elastic Beanstalk resource tagging, use cases, tag key and value constraints, and supported resource types, see Tagging Elastic Beanstalk application resources (p. 386).

You can specify tags when you create a custom platform version. In an existing custom platform version, you can add or remove tags, and update the values of existing tags. You can add up to 50 tags to each custom platform version.

Adding tags during custom platform version creation

If you use the EB CLI to create your custom platform version, use the `--tags` option with `eb platform create (p. 998)` to add tags.

```
~/workspace/my-app$ eb platform create --tags mytag1=value1,mytag2=value2
```

With the AWS CLI or other API-based clients, add tags by using the `--tags` parameter on the `create-platform-version` command.

```
$ aws elasticbeanstalk create-platform-version \
   --tags Key=mytag1,Value=value1 Key=mytag2,Value=value2 \
   --platform-name my-platform --platform-version 1.0.0 --platform-definition-bundle S3Bucket=DOC-EXAMPLE-BUCKET,S3Key=sample.zip
```

Managing tags of an existing custom platform version

You can add, update, and delete tags in an existing Elastic Beanstalk custom platform version.

If you use the EB CLI to update your custom platform version, use `eb tags (p. 1010)` to add, update, delete, or list tags.

For example, the following command lists the tags in a custom platform version.

```
~/workspace/my-app$ eb tags --list --resource "arn:aws:elasticbeanstalk:us-east-2:my-account-id:platform/my-platform/1.0.0"
```

The following command updates the tag `mytag1` and deletes the tag `mytag2`. 

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Tagging custom platform versions

```
~/workspace/my-app$ eb tags --update mytag1=newvalue --delete mytag2 \
   --resource "arn:aws:elasticbeanstalk:us-east-2:my-account-id:platform/my-
   platform/1.0.0"
```

For a complete list of options and more examples, see `eb tags (p. 1010)`.

With the AWS CLI or other API-based clients, use the `list-tags-for-resource` command to list the tags of a custom platform version.

```
$ aws elasticbeanstalk list-tags-for-resource --resource-arn "arn:aws:elasticbeanstalk:us-east-2:my-account-id:platform/my-platform/1.0.0"
```

Use the `update-tags-for-resource` command to add, update, or delete tags in a custom platform version.

```
$ aws elasticbeanstalk update-tags-for-resource \
   --tags-to-add Key=mytag1,Value=newvalue --tags-to-remove mytag2 \
   --resource-arn "arn:aws:elasticbeanstalk:us-east-2:my-account-id:platform/my-
   platform/1.0.0"
```

Specify both tags to add and tags to update in the `--tags-to-add` parameter of `update-tags-for-resource`. A nonexisting tag is added, and an existing tag's value is updated.

**Note**

To use some of the EB CLI and AWS CLI commands with an Elastic Beanstalk custom platform version, you need the custom platform version’s ARN. You can retrieve the ARN by using the following command.

```
$ aws elasticbeanstalk list-platform-versions
```

Use the `--filters` option to filter the output down to your custom platform's name.