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What is AWS Lambda?

AWS Lambda is a compute service that lets you run code without provisioning or managing servers. AWS Lambda executes your code only when needed and scales automatically, from a few requests per day to thousands per second. You pay only for the compute time you consume - there is no charge when your code is not running. With AWS Lambda, you can run code for virtually any type of application or backend service - all with zero administration. AWS Lambda runs your code on a high-availability compute infrastructure and performs all of the administration of the compute resources, including server and operating system maintenance, capacity provisioning and automatic scaling, code monitoring and logging. All you need to do is supply your code in one of the languages that AWS Lambda supports (p. 134).

You can use AWS Lambda to run your code in response to events, such as changes to data in an Amazon S3 bucket or an Amazon DynamoDB table; to run your code in response to HTTP requests using Amazon API Gateway; or invoke your code using API calls made using AWS SDKs. With these capabilities, you can use Lambda to easily build data processing triggers for AWS services like Amazon S3 and Amazon DynamoDB, process streaming data stored in Kinesis, or create your own back end that operates at AWS scale, performance, and security.

You can also build serverless applications composed of functions that are triggered by events and automatically deploy them using CodePipeline and AWS CodeBuild. For more information, see AWS Lambda applications (p. 150).

When should I use AWS Lambda?

AWS Lambda is an ideal compute platform for many application scenarios, provided that you can write your application code in languages supported by AWS Lambda, and run within the AWS Lambda standard runtime environment and resources provided by Lambda.

When using AWS Lambda, you are responsible only for your code. AWS Lambda manages the compute fleet that offers a balance of memory, CPU, network, and other resources. This is in exchange for flexibility, which means you cannot log in to compute instances, or customize the operating system on provided runtimes. These constraints enable AWS Lambda to perform operational and administrative activities on your behalf, including provisioning capacity, monitoring fleet health, applying security patches, deploying your code, and monitoring and logging your Lambda functions.

If you need to manage your own compute resources, Amazon Web Services also offers other compute services to meet your needs.

- Amazon Elastic Compute Cloud (Amazon EC2) service offers flexibility and a wide range of EC2 instance types to choose from. It gives you the option to customize operating systems, network and security settings, and the entire software stack, but you are responsible for provisioning capacity, monitoring fleet health and performance, and using Availability Zones for fault tolerance.
- Elastic Beanstalk offers an easy-to-use service for deploying and scaling applications onto Amazon EC2 in which you retain ownership and full control over the underlying EC2 instances.

Lambda is a highly available service. For more information, see the AWS Lambda service level agreement.

Are you a first-time user of AWS Lambda?

If you are a first-time user of AWS Lambda, we recommend that you read the following sections in order:
1. **Read the product overview and watch the introductory video to understand sample use cases.** These resources are available on the AWS Lambda webpage.

2. **Try the console-based getting started exercise.** The exercise provides instructions for you to create and test your first Lambda function using the console. You also learn about the programming model and other Lambda concepts. For more information, see *Getting started with AWS Lambda (p. 3).*

3. **Read the deploying applications with AWS Lambda (p. 150) section of this guide.** This section introduces various AWS Lambda components you work with to create an end-to-end experience.

Beyond the Getting Started exercise, you can explore the various use cases, each of which is provided with a tutorial that walks you through an example scenario. Depending on your application needs (for example, whether you want event driven Lambda function invocation or on-demand invocation), you can follow specific tutorials that meet your specific needs. For more information, see *Using AWS Lambda with other services (p. 171).*
Getting started with AWS Lambda

To get started with AWS Lambda, use the Lambda console to create a function. In a few minutes, you can create a function, invoke it, and view logs, metrics, and trace data.

Note
To use Lambda and other AWS services, you need an AWS account. If you don’t have an account, visit aws.amazon.com and choose Create an AWS Account. For detailed instructions, see Create and activate an AWS account.
As a best practice, you should also create an AWS Identity and Access Management (IAM) user with administrator permissions and use that for all work that does not require root credentials. Create a password for console access, and access keys to use command line tools. See Creating your first IAM admin user and group in the IAM User Guide for instructions.

You can author functions in the Lambda console—or with an IDE toolkit, command line tools, or SDKs. The Lambda console provides a code editor (p. 8) for noncompiled languages that lets you modify and test code quickly. The AWS CLI (p. 14) gives you direct access to the Lambda API for advanced configuration and automation use cases.

Topics
- Create a Lambda function with the console (p. 4)
- Creating functions using the AWS Lambda console editor (p. 8)
- Using AWS Lambda with the AWS Command Line Interface (p. 14)
- AWS Lambda concepts (p. 20)
- AWS Lambda features (p. 22)
- Tools for working with AWS Lambda (p. 32)
- AWS Lambda limits (p. 34)
Create a Lambda function with the console

In this Getting Started exercise you create a Lambda function using the AWS Lambda console. Next, you manually invoke the Lambda function using sample event data. AWS Lambda executes the Lambda function and returns results. You then verify execution results, including the logs that your Lambda function created and various CloudWatch metrics.

To create a Lambda function

1. Open the AWS Lambda console.
2. Choose Create a function.
3. For Function name, enter my-function.
4. Choose Create function.

Lambda creates a Node.js function and an execution role that grants the function permission to upload logs. Lambda assumes the execution role when you invoke your function, and uses it to create credentials for the AWS SDK and to read data from event sources.

Use the designer

The Designer shows an overview of your function and its upstream and downstream resources. You can use it to configure triggers, layers, and destinations.

 invoke the Lambda function

Invoke your Lambda function using the sample event data provided in the console.
To invoke a function

1. In the upper right corner, choose Test.
2. In the Configure test event page, choose Create new test event and in Event template, leave the default Hello World option. Enter an Event name and note the following sample event template:

```
{
    "key3": "value3",
    "key2": "value2",
    "key1": "value1"
}
```

You can change key and values in the sample JSON, but don't change the event structure. If you do change any keys and values, you must update the sample code accordingly.

3. Choose Create and then choose Test. Each user can create up to 10 test events per function. Those test events are not available to other users.

4. AWS Lambda executes your function on your behalf. The handler in your Lambda function receives and then processes the sample event.

5. Upon successful execution, view results in the console.

   - The Execution result section shows the execution status as succeeded and also shows the function execution results, returned by the return statement.
   - The Summary section shows the key information reported in the Log output section (the REPORT line in the execution log).
   - The Log output section shows the log AWS Lambda generates for each execution. These are the logs written to CloudWatch by the Lambda function. The AWS Lambda console shows these logs for your convenience.

Note that the Click here link shows logs in the CloudWatch console. The function then adds logs to Amazon CloudWatch in the log group that corresponds to the Lambda function.

6. Run the Lambda function a few times to gather some metrics that you can view in the next step.

7. From the tabs near the top of the page, choose Monitoring. This page shows graphs for the metrics that Lambda sends to CloudWatch.
Clean up

If you are done working with the example function, delete it. You can also delete the execution role that the console created, and the log group that stores the function's logs.

To delete a Lambda function
1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Actions, and then choose Delete function.
4. Choose Delete.

To delete the log group
1. Open the Log groups page of the Amazon CloudWatch console.
2. Choose the function's log group (/aws/lambda/my-function).
3. Choose Actions, and then choose Delete log group.
4. Choose Yes, Delete.
To delete the execution role

1. Open the Roles page of the AWS Identity and Access Management console.
2. Choose the function's role (my-function-role-31exxmpl)
3. Choose Delete role.
4. Choose Yes, delete.

You can automate the creation and cleanup of functions, roles, and log groups with AWS CloudFormation and the AWS CLI. For fully functional sample applications, see Lambda sample applications (p. 330).
Creating functions using the AWS Lambda console editor

The code editor in the AWS Lambda console enables you to write, test, and view the execution results of your Lambda function code.

The code editor includes the menu bar, windows, and the editor pane.

For a list of what the commands do, see the Menu commands reference in the AWS Cloud9 User Guide. Note that some of the commands listed in that reference are not available in the code editor.

Topics
- Working with files and folders (p. 8)
- Working with code (p. 10)
- Working in fullscreen mode (p. 13)
- Working with preferences (p. 13)

Working with files and folders

You can use the Environment window in the code editor to create, open, and manage files for your function.

To show or hide the Environment window, choose the Environment button. If the Environment button is not visible, choose Window, Environment on the menu bar.
To open a single file and show its contents in the editor pane, double-click the file in the Environment window.

To open multiple files and show their contents in the editor pane, choose the files in the Environment window. Right-click the selection, and then choose Open.

To create a new file, do one of the following:

- In the Environment window, right-click the folder where you want the new file to go, and then choose New File. Type the file's name and extension, and then press Enter.
- Choose File, New File on the menu bar. When you're ready to save the file, choose File, Save or File, Save As on the menu bar. Then use the Save As dialog box that displays to name the file and choose where to save it.
- In the tab buttons bar in the editor pane, choose the + button, and then choose New File. When you're ready to save the file, choose File, Save or File, Save As on the menu bar. Then use the Save As dialog box that displays to name the file and choose where to save it.

To create a new folder, right-click the folder in the Environment window where you want the new folder to go, and then choose New Folder. Type the folder's name, and then press Enter.

To save a file, with the file open and its contents visible in the editor pane, choose File, Save on the menu bar.

To rename a file or folder, right-click the file or folder in the Environment window. Type the replacement name, and then press Enter.

To delete files or folders, choose the files or folders in the Environment window. Right-click the selection, and then choose Delete. Then confirm the deletion by choosing Yes (for a single selection) or Yes to All.

To cut, copy, paste, or duplicate files or folders, choose the files or folders in the Environment window. Right-click the selection, and then choose Cut, Copy, Paste, or Duplicate, respectively.

To collapse folders, choose the gear icon in the Environment window, and then choose Collapse All Folders.
To show or hide hidden files, choose the gear icon in the Environment window, and then choose Show Hidden Files.

**Working with code**

Use the editor pane in the code editor to view and write code.

**Working with tab buttons**

Use the tab buttons bar to select, view, and create files.

To display an open file's contents, do one of the following:

- Choose the file's tab.
- Choose the drop-down menu button in the tab buttons bar, and then choose the file's name.
To close an open file, do one of the following:

- Choose the X icon in the file's tab.
- Choose the file's tab. Then choose the drop-down menu button in the tab buttons bar, and choose Close Pane.

To close multiple open files, choose the drop-down menu in the tab buttons bar, and then choose Close All Tabs in All Panes or Close All But Current Tab as needed.

To create a new file, choose the + button in the tab buttons bar, and then choose New File. When you're ready to save the file, choose File, Save or File, Save As on the menu bar. Then use the Save As dialog box that displays to name the file and choose where to save it.

Working with the status bar

Use the status bar to move quickly to a line in the active file and to change how code is displayed.

To move quickly to a line in the active file, choose the line selector, type the line number to go to, and then press Enter.
To change the code color scheme in the active file, choose the code color scheme selector, and then choose the new code color scheme.

To change in the active file whether soft tabs or spaces are used, the tab size, or whether to convert to spaces or tabs, choose the spaces and tabs selector, and then choose the new settings.

To change for all files whether to show or hide invisible characters or the gutter, auto-pair brackets or quotes, wrap lines, or the font size, choose the gear icon, and then choose the new settings.
Working in fullscreen mode

You can expand the code editor to get more room to work with your code.

To expand the code editor to the edges of the web browser window, choose the Toggle fullscreen button in the menu bar.

To shrink the code editor to its original size, choose the Toggle fullscreen button again.

In fullscreen mode, additional options are displayed on the menu bar: Save and Test. Choosing Save saves the function code. Choosing Test or Configure Events enables you to create or edit the function's test events.

Working with preferences

You can change various code editor settings such as which coding hints and warnings are displayed, code folding behaviors, code autocompletion behaviors, and much more.

To change code editor settings, choose the Preferences gear icon in the menu bar.

For a list of what the settings do, see the following references in the AWS Cloud9 User Guide.

- Project setting changes you can make
- User setting changes you can make

Note that some of the settings listed in those references are not available in the code editor.
Using AWS Lambda with the AWS Command Line Interface

You can use the AWS Command Line Interface to manage functions and other AWS Lambda resources. The AWS CLI uses the AWS SDK for Python (Boto) to interact with the Lambda API. You can use it to learn about the API, and apply that knowledge in building applications that use Lambda with the AWS SDK.

In this tutorial, you manage and invoke Lambda functions with the AWS CLI.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

This tutorial uses the AWS Command Line Interface (AWS CLI) to call service API operations. To install the AWS CLI, see Installing the AWS CLI in the AWS Command Line Interface User Guide.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources. To create an execution role with the AWS CLI, use the create-role command.

```
$ aws iam create-role --role-name lambda-ex --assume-role-policy-document file://trust-policy.json
{
  "Role": {
    "Path": "/",
    "RoleName": "lambda-ex",
    "RoleId": "AROAQFOXMPL6T6ITKWND",
    "Arn": "arn:aws:iam::123456789012:role/lambda-ex",
    "CreateDate": "2020-01-17T23:19:12Z",
    "AssumeRolePolicyDocument": {
      "Version": "2012-10-17",
      "Statement": [
        {
          "Effect": "Allow",
          "Principal": {
            "Service": "lambda.amazonaws.com"
          },
          "Action": "sts:AssumeRole"
        }
      ]
  }
}
```
The `trust-policy.json` file is a JSON file in the current directory that defines the trust policy for the role. This trust policy allows Lambda to use the role's permissions by giving the service principal `lambda.amazonaws.com` permission to call the AWS Security Token Service `AssumeRole` action.

**Example trust-policy.json**

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "Service": "lambda.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

You can also specify the trust policy inline. Requirements for escaping quotes in the JSON string vary depending on your shell.

```
$ aws iam create-role --role-name lambda-ex --assume-role-policy-document
'"Version": "2012-10-17","Statement": [{ "Effect": "Allow", "Principal": { "Service": "lambda.amazonaws.com" }, "Action": "sts:AssumeRole"}]'
```

To add permissions to the role, use the `attach-policy-to-role` command. Start by adding the `AWSLambdaBasicExecutionRole` managed policy.

```
$ aws iam attach-role-policy --role-name lambda-ex --policy-arn arn:aws:iam::aws:policy/service-role/AWSLambdaBasicExecutionRole
```

The `AWSLambdaBasicExecutionRole` policy has the permissions that the function needs to write logs to CloudWatch Logs.

## Create the function

The following example logs the values of environment variables and the event object.

**Example index.js**

```javascript
exports.handler = async function(event, context) {
  console.log("ENVIRONMENT VARIABLES\n" + JSON.stringify(process.env, null, 2))
  console.log("EVENT\n" + JSON.stringify(event, null, 2))
  return context.logStreamName
}
```

### To create the function

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.
3. Create a Lambda function with the `create-function` command. Replace the highlighted text in the role ARN with your account ID.

```
$ aws lambda create-function --function-name my-function \
--zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x \
--role arn:aws:iam::123456789012:role/lambda-ex
{
  "FunctionName": "my-function",
  "Runtime": "nodejs12.x",
  "Role": "arn:aws:iam::123456789012:role/lambda-ex",
  "Handler": "index.handler",
  "CodeSha256": "FpFMvUhayLkOovVbNuHiTVML/tuGv2iJQ7t0yWVTU8cs",
  "Version": "$LATEST",
  "TracingConfig": {
    "Mode": "PassThrough"
  },
  "RevisionId": "88ebe1e1-bfd9-4dc3-84de-3017268fa1ff",
  ...
}
```

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a `LogResult` field that contains up to 4 KB of base64-encoded logs from the invocation.

```
$ aws lambda invoke --function-name my-function out --log-type Tail
{
  "StatusCode": 200,
  "LogResult": "U1RBUlQgUmVxdWVzdElkOiA4N2QwNDRiOC1mMTU0LTExZTgtOGNkYS0yOTc0YzVlNGZiMjEgVWYc2lvb...",
  "ExecutedVersion": "$LATEST"
}
```

You can use the `base64` utility to decode the logs.

```
$ aws lambda invoke --function-name my-function out --log-type Tail \ 
--query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
  "AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-f5792818b6fe8368e5b51d50;Parent=191db58857df8395;Sampled=0", ask/lib:/opt/lib",
END RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8
REPORT RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Duration: 79.67 ms Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 73 MB
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.

```
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.
List the Lambda functions in your account

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```bash
$ ./get-logs.sh
{
  "StatusCode": 200,
  "ExecutedVersion": "$LATEST"
}
```

Execute the following AWS CLI `list-functions` command to retrieve a list of functions that you have created.

```bash
$ aws lambda list-functions --max-items 10
{
  "Functions": [
    {
      "FunctionName": "cli",
      "Runtime": "nodejs12.x",
```
In response, Lambda returns a list of up to 10 functions. If there are more functions you can retrieve, NextToken provides a marker you can use in the next list-functions request. The following list-functions AWS CLI command is an example that shows the --starting-token parameter.

```bash
$ aws lambda list-functions --max-items 10 --starting-token eyJNYXJrZXIiOiBudWxsLCAiYm90b190cnVuY2F0ZW9hdGlvbklcIl0=
```

### Retrieve a Lambda function

The Lambda CLI `get-function` command returns Lambda function metadata and a presigned URL that you can use to download the function's deployment package.

```bash
$ aws lambda get-function --function-name my-function
{
  "Configuration": {
    "FunctionName": "my-function",
    "Runtime": "nodejs12.x",
    "Role": "arn:aws:iam::123456789012:role/lambda-ex",
    "CodeSha256": "FpFMvUhayLkOoVBpNuIiYVML/tuGvJiJQtOyWVTU8c=",
    "Version": "$LATEST",
    "TracingConfig": {
      "Mode": "PassThrough"
    },
    "RevisionId": "88ebe1e1-bf6d-4dc3-84de-3017268fa1ff",
    ...
  },
  "Code": {
    "RepositoryType": "S3",
    "Location": "https://awslambda-us-east-2-tasks.s3.us-east-2.amazonaws.com/snapshots/123456789012/my-function-4203078a-b7c9-4f35-..."
  }
}
```

For more information, see `GetFunction (p. 585)`.

### Clean up

Execute the following delete-function command to delete the `my-function` function.

```bash
$ aws lambda delete-function --function-name my-function
```
Delete the IAM role you created in the IAM console. For information about deleting a role, see Deleting roles or instance profiles in the IAM User Guide.
AWS Lambda concepts

With AWS Lambda, you run functions to process events. You can send events to your function by
invoking it with the Lambda API, or by configuring an AWS service or resource to invoke it.

Concepts
- Function (p. 20)
- Qualifier (p. 20)
- Runtime (p. 20)
- Event (p. 20)
- Concurrency (p. 21)
- Trigger (p. 21)

Function

A function is a resource that you can invoke to run your code in AWS Lambda. A function has code that
processes events, and a runtime that passes requests and responses between Lambda and the function
code. You provide the code, and you can use the provided runtimes or create your own.

For more information, see Managing AWS Lambda functions (p. 57).

Qualifier

When you invoke or view a function, you can include a qualifier to specify a version or alias. A version
is an immutable snapshot of a function's code and configuration that has a numerical qualifier. For
example, my-function:1. An alias is a pointer to a version that can be updated to map to a different
version, or split traffic between two versions. For example, my-function:BLUE. You can use versions
and aliases together to provide a stable interface for clients to invoke your function.

For more information, see AWS Lambda function versions (p. 76).

Runtime

Lambda runtimes allow functions in different languages to run in the same base execution environment.
You configure your function to use a runtime that matches your programming language. The runtime sits
in between the Lambda service and your function code, relaying invocation events, context information,
and responses between the two. You can use runtimes provided by Lambda, or build your own.

For more information, see AWS Lambda runtimes (p. 134).

Event

An event is a JSON formatted document that contains data for a function to process. The Lambda
runtime converts the event to an object and passes it to your function code. When you invoke a function,
you determine the structure and contents of the event.

Example custom event – Weather data

```json
{
  "TemperatureK": 281,
  "WindKmh": -3,
  "HumidityPct": 0.55,
}
```
When an AWS service invokes your function, the service defines the shape of the event.

**Example service event – Amazon SNS notification**

```json
{
    "Records": [
        {
            "Sns": {
                "Timestamp": "2019-01-02T12:45:07.000Z",
                "Signature": "tcc6faL2yUC6dgZdmrwh1Y4cGa/ebXEkAi6R1bDsvpi+tE/1+82j...65r==",
                "MessageId": "95df01b4-ee98-5cb9-9903-4c221d41eb5e",
                "Message": "Hello from SNS!"
            }
        }
    ]
}
```

For details on events from AWS services, see Using AWS Lambda with other services (p. 171).

**Concurrency**

Concurrency is the number of requests that your function is serving at any given time. When your function is invoked, Lambda provisions an instance of it to process the event. When the function code finishes running, it can handle another request. If the function is invoked again while a request is still being processed, another instance is provisioned, increasing the function’s concurrency.

Concurrency is subject to limits at the region level. You can also configure individual functions to limit their concurrency, or to ensure that they can reach a specific level of concurrency. For more information, see Managing concurrency for a Lambda function (p. 67).

**Trigger**

A trigger is a resource or configuration that invokes a Lambda function. This includes AWS services that can be configured to invoke a function, applications that you develop, and event source mappings. An event source mapping is a resource in Lambda that reads items from a stream or queue and invokes a function.

For more information, see Invoking AWS Lambda functions (p. 103) and Using AWS Lambda with other services (p. 171).
AWS Lambda features

AWS Lambda provides a management console and API for managing and invoking functions. It provides runtimes that support a standard set of features so that you can easily switch between languages and frameworks, depending on your needs. In addition to functions, you can also create versions, aliases, layers, and custom runtimes.

Features

• Programming model (p. 22)
• Deployment package (p. 24)
• Layers (p. 24)
• Scaling (p. 24)
• Concurrency controls (p. 25)
• Asynchronous invocation (p. 27)
• Event source mappings (p. 28)
• Destinations (p. 29)
• Function blueprints (p. 30)
• Application templates (p. 31)

Programming model

Authoring specifics vary between runtimes, but all runtimes share a common programming model that defines the interface between your code and the runtime code. You tell the runtime which method to run by defining a handler in the function configuration, and the runtime runs that method. The runtime passes in objects to the handler that contain the invocation event and the context, such as the function name and request ID.

When the handler finishes processing the first event, the runtime sends it another. The function's class stays in memory, so clients and variables that are declared outside of the handler method in initialization code can be reused. To save processing time on subsequent events, create reusable resources like AWS SDK clients during initialization. Once initialized, each instance of your function can process thousands of requests.

Initialization is billed as part of the duration for the first invocation processed by an instance of your function. When X-Ray tracing (p. 326) is enabled, the runtime records separate subsegments for initialization and execution.
Your function also has access to local storage in the `/tmp` directory. Instances of your function that are serving requests remain active for a few hours before being recycled.

The runtime captures **logging** output from your function and sends it to Amazon CloudWatch Logs. In addition to logging your function's output, the runtime also logs entries when execution starts and ends. This includes a report log with the request ID, billed duration, initialization duration, and other details. If your function throws an **error**, the runtime returns that error to the invoker.

**Note**
Logging is subject to CloudWatch Logs limits. Log data can be lost due to throttling or, in some cases, when an instance of your function is stopped.

For a hands-on introduction to the programming model in your preferred programming language, see the following chapters.

- Building Lambda functions with Node.js (p. 348)
- Building Lambda functions with Python (p. 367)
- Building Lambda functions with Ruby (p. 385)
- Building Lambda functions with Java (p. 402)
- Building Lambda functions with Go (p. 439)
- Building Lambda functions with C# (p. 457)
- Building Lambda functions with PowerShell (p. 482)

Lambda scales your function by running additional instances of it as demand increases, and by stopping instances as demand decreases. Unless noted otherwise, incoming requests might be processed out of order or concurrently. Store your application's state in other services, and don't rely on instances of your function being long lived. Use local storage and class-level objects to increase performance, but
keep the size of your deployment package and the amount of data that you transfer onto the execution environment to a minimum.

**Deployment package**

Your function's code consists of scripts or compiled programs and their dependencies. When you author functions in the Lambda console or a toolkit, the client creates a ZIP archive of your code called a deployment package. The client then sends the package to the Lambda service. When you manage functions with the Lambda API, command line tools, or SDKs, you create the deployment package. You also need to create a deployment package manually for compiled languages and to add dependencies to your function.

For language-specific instructions, see the following topics.

- AWS Lambda deployment package in Node.js (p. 353)
- AWS Lambda deployment package in Python (p. 371)
- AWS Lambda deployment package in Ruby (p. 388)
- AWS Lambda deployment package in Java (p. 406)
- AWS Lambda deployment package in Go (p. 440)
- AWS Lambda Deployment Package in C# (p. 459)
- AWS Lambda deployment package in PowerShell (p. 484)

**Layers**

Lambda layers are a distribution mechanism for libraries, custom runtimes, and other function dependencies. Layers let you manage your in-development function code independently from the unchanging code and resources that it uses. You can configure your function to use layers that you create, layers provided by AWS, or layers from other AWS customers.

For more information, see AWS Lambda layers (p. 83).

**Scaling**

Lambda manages the infrastructure that runs your code, and scales automatically in response to incoming requests. When your function is invoked more quickly than a single instance of your function can process events, Lambda scales up by running additional instances. When traffic subsides, inactive instances are frozen or stopped. You only pay for the time that your function is initializing or processing events.
For more information, see AWS Lambda function scaling (p. 119).

Concurrency controls

Use concurrency settings to ensure that your production applications are highly available and highly responsive. To prevent a function from using too much concurrency, and to reserve a portion of your account's available concurrency for a function, use reserved concurrency. Reserved concurrency splits the pool of available concurrency into subsets. A function with reserved concurrency only uses concurrency from its dedicated pool.
To enable functions to scale without fluctuations in latency, use *provisioned concurrency*. For functions that take a long time to initialize, or require extremely low latency for all invocations, provisioned concurrency enables you to pre-initialize instances of your function and keep them running at all times. Lambda integrates with Application Auto Scaling to support autoscaling for provisioned concurrency based on utilization.
Asynchronous invocation

When you invoke a function, you can choose to invoke it synchronously or asynchronously. With synchronous invocation (p. 104), you wait for the function to process the event and return a response. With asynchronous invocation, Lambda queues the event for processing and returns a response immediately.

For more information, see Managing concurrency for a Lambda function (p. 67).
For asynchronous invocations, Lambda handles retries if the function returns an error or is throttled. To customize this behavior, you can configure error handling settings on a function, version, or alias. You can also configure Lambda to send events that failed processing to a dead-letter queue, or to send a record of any invocation to a destination (p. 29).

For more information, see Asynchronous invocation (p. 106).

Event source mappings

To process items from a stream or queue, you can create an event source mapping (p. 114). An event source mapping is a resource in Lambda that reads items from an Amazon SQS queue, an Amazon Kinesis stream, or an Amazon DynamoDB stream, and sends them to your function in batches. Each event that your function processes can contain hundreds or thousands of items.
Event source mappings maintain a local queue of unprocessed items, and handle retries if the function returns an error or is throttled. You can configure an event source mapping to customize batching behavior and error handling, or to send a record of items that fail processing to a destination (p. 29).

For more information, see AWS Lambda event source mappings (p. 114).

**Destinations**

A destination is an AWS resource that receives invocation records for a function. For asynchronous invocation (p. 27), you can configure Lambda to send invocation records to a queue, topic, function, or event bus. You can configure separate destinations for successful invocations and events that failed processing. The invocation record contains details about the event, the function's response, and the reason that the record was sent.
For event source mappings (p. 28) that read from streams, you can configure Lambda to send a record of batches that failed processing to a queue or topic. A failure record for an event source mapping contains metadata about the batch, and it points to the items in the stream.

For more information, see Configuring destinations for asynchronous invocation (p. 108) and the error handling sections of Using AWS Lambda with Amazon DynamoDB (p. 229) and Using AWS Lambda with Amazon Kinesis (p. 265).

**Function blueprints**

When you create a function in the Lambda console, you can choose to start from scratch, use a blueprint, or deploy an application from the AWS Serverless Application Repository. A blueprint provides sample code that shows how to use Lambda with an AWS service or a popular third-party application. Blueprints include sample code and function configuration presets for Node.js and Python runtimes.

Blueprints are provided for use under the Creative Commons Zero license. They are only available in the Lambda console.
Application templates

You can use the Lambda console to create an application with a continuous delivery pipeline. Application templates in the Lambda console include code for one or more functions, an application template that defines functions and supporting AWS resources, and an infrastructure template that defines an AWS CodePipeline pipeline. The pipeline has build and deploy stages that run every time you push changes to the included Git repository.

Application templates are provided for use under the MIT No Attribution license. They are only available in the Lambda console.

For more information, see Creating an application with continuous delivery in the Lambda console (p. 154).
Tools for working with AWS Lambda

In addition to the Lambda console, you can use the following tools to manage and invoke Lambda resources.

Tools
- AWS Command Line Interface (p. 32)
- AWS Serverless Application Model (p. 32)
- SAM CLI (p. 32)
- Code authoring tools (p. 32)

AWS Command Line Interface

Install the AWS Command Line Interface to manage and use Lambda functions from the command line. Tutorials in this guide use the AWS CLI, which has commands for all Lambda API actions. Some functionality is not available in the Lambda console and can only be accessed with the AWS CLI or the AWS SDK.

To set up the AWS CLI, see the following topics in the AWS Command Line Interface User Guide.

- Getting set up with the AWS Command Line Interface
- Configuring the AWS Command Line Interface

To verify that the AWS CLI is configured correctly, run the `list-functions` command to see a list of your Lambda functions in the current region.

```
$ aws lambda list-functions
```

AWS Serverless Application Model

AWS SAM is an extension for the AWS CloudFormation template language that lets you define serverless applications at a higher level. It abstracts away common tasks such as function role creation, which makes it easier to write templates. AWS SAM is supported directly by AWS CloudFormation, and includes additional functionality through the AWS CLI and AWS SAM CLI.

For more information about AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.

SAM CLI

The AWS SAM CLI is a separate command line tool that you can use to manage and test AWS SAM applications. In addition to commands for uploading artifacts and launching AWS CloudFormation stacks that are also available in the AWS CLI, the SAM CLI provides additional commands for validating templates and running applications locally in a Docker container.

To set up the AWS SAM CLI, see Installing the AWS SAM CLI in the AWS Serverless Application Model Developer Guide.

Code authoring tools

You can author your Lambda function code in the languages that are supported by AWS Lambda. For a list of supported languages, see AWS Lambda runtimes (p. 134). There are tools for authoring code,
such as the AWS Lambda console, Eclipse IDE, and Visual Studio IDE. But the available tools and options depend on the following:

- Language you choose to write your Lambda function code.
- Libraries that you use in your code. AWS Lambda runtime provides some of the libraries and you must upload any additional libraries that you use.

The following table lists languages, and the available tools and options that you can use.

<table>
<thead>
<tr>
<th>Language</th>
<th>Tools and options for authoring code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Node.js</td>
<td>• AWS Lambda console</td>
</tr>
<tr>
<td></td>
<td>• Visual Studio, with IDE plug-in (see AWS Lambda support in Visual Studio)</td>
</tr>
<tr>
<td></td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>Java</td>
<td>• Eclipse, with AWS Toolkit for Eclipse (see Using AWS Lambda with the AWS Toolkit for Eclipse)</td>
</tr>
<tr>
<td></td>
<td>• IntelliJ, with the AWS Toolkit for IntelliJ</td>
</tr>
<tr>
<td></td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>C#</td>
<td>• Visual Studio, with IDE plug-in (see AWS Lambda support in Visual Studio)</td>
</tr>
<tr>
<td></td>
<td>• .NET Core (see .NET Core installation guide)</td>
</tr>
<tr>
<td></td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>Python</td>
<td>• AWS Lambda console</td>
</tr>
<tr>
<td></td>
<td>• PyCharm, with the AWS Toolkit for PyCharm</td>
</tr>
<tr>
<td></td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>Ruby</td>
<td>• AWS Lambda console</td>
</tr>
<tr>
<td></td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>Go</td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td>PowerShell</td>
<td>• Your own authoring environment</td>
</tr>
<tr>
<td></td>
<td>• PowerShell Core 6.0 (see Installing PowerShell Core)</td>
</tr>
<tr>
<td></td>
<td>• .NET Core 3.1 SDK (see .NET downloads)</td>
</tr>
<tr>
<td></td>
<td>• AWSLambdaPSCore Module (see PowerShell Gallery)</td>
</tr>
</tbody>
</table>
AWS Lambda limits

AWS Lambda limits the amount of compute and storage resources that you can use to run and store functions. The following limits apply per-region and can be increased. To request an increase, use the Support Center console.

<table>
<thead>
<tr>
<th>Resource</th>
<th>Default limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Concurrent executions</td>
<td>1,000</td>
</tr>
<tr>
<td>Function and layer storage</td>
<td>75 GB</td>
</tr>
<tr>
<td>Elastic network interfaces per VPC (p. 89)</td>
<td>250</td>
</tr>
</tbody>
</table>

For details on concurrency and how Lambda scales your function concurrency in response to traffic, see AWS Lambda function scaling (p. 119).

The following limits apply to function configuration, deployments, and execution. They cannot be changed.

<table>
<thead>
<tr>
<th>Resource</th>
<th>Limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Function memory allocation (p. 58)</td>
<td>128 MB to 3,008 MB, in 64 MB increments.</td>
</tr>
<tr>
<td>Function timeout (p. 58)</td>
<td>900 seconds (15 minutes)</td>
</tr>
<tr>
<td>Function environment variables (p. 61)</td>
<td>4 KB</td>
</tr>
<tr>
<td>Function resource-based policy (p. 41)</td>
<td>20 KB</td>
</tr>
<tr>
<td>Function layers (p. 83)</td>
<td>5 layers</td>
</tr>
<tr>
<td>Function burst concurrency (p. 119)</td>
<td>500 - 3000 (varies per region (p. 119))</td>
</tr>
<tr>
<td>Invocation frequency per Region (requests per second)</td>
<td>10 x concurrent executions limit (synchronous (p. 104) – all sources)</td>
</tr>
<tr>
<td></td>
<td>10 x concurrent executions limit (asynchronous (p. 106) – non-AWS sources)</td>
</tr>
<tr>
<td></td>
<td>Unlimited (asynchronous – AWS service sources (p. 171))</td>
</tr>
<tr>
<td>Invocation frequency per function version or alias (requests per second)</td>
<td>10 x allocated provisioned concurrency (p. 67)</td>
</tr>
</tbody>
</table>
|                                                       | This limit only applies to functions that use provisioned concurrency.
| Invocation payload (p. 103) (request and response)      | 6 MB (synchronous)                                                   |
|                                                       | 256 KB (asynchronous)                                                |
| Deployment package (p. 24) size                        | 50 MB (zipped, for direct upload)                                     |
|                                                       | 250 MB (unzipped, including layers)                                  |
### Limits

<table>
<thead>
<tr>
<th>Resource</th>
<th>Limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>3 MB (console editor)</td>
<td></td>
</tr>
<tr>
<td>Test events (console editor)</td>
<td>10</td>
</tr>
<tr>
<td>/tmp directory storage</td>
<td>512 MB</td>
</tr>
<tr>
<td>File descriptors</td>
<td>1,024</td>
</tr>
<tr>
<td>Execution processes/threads</td>
<td>1,024</td>
</tr>
</tbody>
</table>

Limits for other services, such as AWS Identity and Access Management, Amazon CloudFront (Lambda@Edge), and Amazon Virtual Private Cloud, can impact your Lambda functions. For more information, see AWS service limits and Using AWS Lambda with other services (p. 171).
AWS Lambda permissions

You can use AWS Identity and Access Management (IAM) to manage access to the Lambda API and resources like functions and layers. For users and applications in your account that use Lambda, you manage permissions in a permissions policy that you can apply to IAM users, groups, or roles. To grant permissions to other accounts or AWS services that use your Lambda resources, you use a policy that applies to the resource itself.

A Lambda function also has a policy, called an execution role (p. 37), that grants permission to access AWS services and resources. At a minimum, your function needs access to Amazon CloudWatch Logs for log streaming. If you use AWS X-Ray to trace your function (p. 326), or your function accesses services with the AWS SDK, you grant it permission to call them in the execution role. Lambda also uses the execution role to get permission to read from event sources when you use an event source mapping (p. 114) to trigger your function.

**Note**
If your function needs network access to a resource like a relational database that isn't accessible through AWS APIs or the internet, configure it to connect to your VPC (p. 89).

Use resource-based policies (p. 41) to give other accounts and AWS services permission to use your Lambda resources. Lambda resources include functions, versions, aliases, and layer versions. Each of these resources has a permissions policy that applies when the resource is accessed, in addition to any policies that apply to the user. When an AWS service like Amazon S3 calls your Lambda function, the resource-based policy gives it access.

To manage permissions for users and applications in your accounts, use the managed policies that Lambda provides (p. 46), or write your own. The Lambda console uses multiple services to get information about your function's configuration and triggers. You can use the managed policies as-is, or as a starting point for more restrictive policies.

You can restrict user permissions by the resource an action affects and, in some cases, by additional conditions. For example, you can specify a pattern for the Amazon Resource Name (ARN) of a function that requires a user to include their user name in the name of functions that they create. Additionally, you can add a condition that requires that the user configure functions to use a specific layer to, for example, pull in logging software. For the resources and conditions that are supported by each action, see Resources and Conditions (p. 51).

For more information about IAM, see What is IAM? in the IAM User Guide.

**Topics**
- AWS Lambda execution role (p. 37)
- Using resource-based policies for AWS Lambda (p. 41)
- Identity-based IAM policies for AWS Lambda (p. 46)
- Resources and conditions for Lambda actions (p. 51)
- Using permissions boundaries for AWS Lambda applications (p. 55)
AWS Lambda execution role

An AWS Lambda function's execution role grants it permission to access AWS services and resources. You provide this role when you create a function, and Lambda assumes the role when your function is invoked. You can create an execution role for development that has permission to send logs to Amazon CloudWatch and upload trace data to AWS X-Ray.

To view a function's execution role

1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Permissions.
4. The resource summary shows the services and resources that the function has access to. The following example shows the CloudWatch Logs permissions that Lambda adds to an execution role when you create it in the Lambda console.

5. Choose a service from the drop-down menu to see permissions related to that service.
You can add or remove permissions from a function's execution role at any time, or configure your function to use a different role. Add permissions for any services that your function calls with the AWS SDK, and for services that Lambda uses to enable optional features.

When you add permissions to your function, make an update to its code or configuration as well. This forces running instances of your function, which have out-of-date credentials, to stop and be replaced.

Creating an execution role in the IAM console

By default, Lambda creates an execution role with minimal permissions when you create a function (p. 4) in the Lambda console. You can also create an execution role in the IAM console.

To create an execution role in the IAM console

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Under Common use cases, choose Lambda.
4. Choose Next: Permissions.
5. Under Attach permissions policies, choose the AWSLambdaBasicExecutionRole and AWSXRayDaemonWriteAccess managed policies.
6. Choose Next: Tags.
7. Choose Next: Review.
8. For Role name, enter lambda-role.
9. Choose Create role.

For detailed instructions, see Creating a role in the IAM User Guide.

Managing roles with the IAM API

An execution role is an IAM role that Lambda has permission to assume when you invoke a function. To create an execution role with the AWS CLI, use the create-role command.

```bash
$ aws iam create-role --role-name lambda-ex --assume-role-policy-document file://trust-policy.json
{
  "Role": {
    "Path": "/",
    "RoleName": "lambda-ex",
    "RoleId": "AROAQFOXMPL6IT6IKWNB",
    "Arn": "arn:aws:iam::123456789012:role/lambda-ex",
    "CreateDate": "2020-01-17T23:19:12Z",
    "AssumeRolePolicyDocument": {
      "Version": "2012-10-17",
      "Statement": [
        {
          "Effect": "Allow",
          "Principal": {
            "Service": "lambda.amazonaws.com"
          },
          "Action": "sts:AssumeRole"
        }
      ]
    }
  }
}
```
The `trust-policy.json` file is a JSON file in the current directory that defines the trust policy for the role. This trust policy allows Lambda to use the role's permissions by giving the service principal `lambda.amazonaws.com` permission to call the AWS Security Token Service `AssumeRole` action.

**Example trust-policy.json**

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "Service": "lambda.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

You can also specify the trust policy inline. Requirements for escaping quotes in the JSON string vary depending on your shell.

```
$ aws iam create-role --role-name lambda-ex --assume-role-policy-document
'{"Version": "2012-10-17","Statement": [{ "Effect": "Allow", "Principal": {"Service": "lambda.amazonaws.com"}, "Action": "sts:AssumeRole"}]}'
```

To add permissions to the role, use the `attach-policy-to-role` command. Start by adding the `AWSLambdaBasicExecutionRole` managed policy.

```
$ aws iam attach-role-policy --role-name lambda-ex --policy-arn arn:aws:iam::aws:policy/service-role/AWSLambdaBasicExecutionRole
```

**Managed policies for Lambda features**

The following managed policies provide permissions that are required to use Lambda features:

- **AWSLambdaBasicExecutionRole** – Permission to upload logs to CloudWatch.
- **AWSLambdaKinesisExecutionRole** – Permission to read events from an Amazon Kinesis data stream or consumer.
- **AWSLambdaDynamoDBExecutionRole** – Permission to read records from an Amazon DynamoDB stream.
- **AWSLambdaSQSQueueExecutionRole** – Permission to read a message from an Amazon Simple Queue Service (Amazon SQS) queue.
- **AWSLambdaVPCAccessExecutionRole** – Permission to manage elastic network interfaces to connect your function to a VPC.
- **AWSXRayDaemonWriteAccess** – Permission to upload trace data to X-Ray.

For some features, the Lambda console attempts to add missing permissions to your execution role in a customer managed policy. These policies can become numerous. Add the relevant managed policies to your execution role before enabling features to avoid creating extra policies.

When you use an event source mapping (p. 114) to invoke your function, Lambda uses the execution role to read event data. For example, an event source mapping for Amazon Kinesis reads events from a data stream and sends them to your function in batches. You can use event source mappings with the following services:
Services that Lambda reads events from

- Amazon Kinesis (p. 265)
- Amazon DynamoDB (p. 229)
- Amazon Simple Queue Service (p. 312)

In addition to the managed policies, the Lambda console provides templates for creating a custom policy that has the permissions related to additional use cases. When you create a function in the Lambda console, you can choose to create a new execution role with permissions from one or more templates. These templates are also applied automatically when you create a function from a blueprint, or when you configure options that require access to other services. Example templates are available in this guide's GitHub repository.
Using resource-based policies for AWS Lambda

AWS Lambda supports resource-based permissions policies for Lambda functions and layers. Resource-based policies let you grant usage permission to other accounts on a per-resource basis. You also use a resource-based policy to allow an AWS service to invoke your function.

For Lambda functions, you can grant an account permission (p. 43) to invoke or manage a function. You can add multiple statements to grant access to multiple accounts, or let any account invoke your function. For functions that another AWS service invokes in response to activity in your account, you use the policy to grant invoke permission to the service (p. 42).

To view a function's resource-based policy

1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Permissions.
4. The resource-based policy shows the permissions that are applied when another account or AWS service attempts to access the function. The following example shows a statement that allows Amazon S3 to invoke a function named my-function for a bucket named my-bucket in account 123456789012.

```json
{
  "Version": "2012-10-17",
  "Id": "default",
  "Statement": [
    {
      "Sid": "lambda-d49ff629-xmpl-454d-8473-04c1f9dc424c",
      "Effect": "Allow",
      "Principal": {
        "Service": "s3.amazonaws.com"
      },
      "Action": "lambda:InvokeFunction",
      "Condition": {
        "StringEquals": {
          "AWS:SourceAccount": "123456789012"
        },
        "ArnLike": {
          "AWS:SourceArn": "arn:aws:s3:::my-bucket"
        }
      }
    }
  ]
}
```
AWS Lambda Developer Guide
Granting function access to AWS services

For Lambda layers, you use a resource-based policy on a version of the layer to let other accounts use it.
In addition to policies that grant permission to a single account or all accounts, for layers, you can also
grant permission to all accounts in an organization.

Note

You can only update resource-based policies for Lambda resources within the scope of the
AddPermission (p. 536) and AddLayerVersionPermission (p. 533) API actions. You can't
author policies for your Lambda resources in JSON, or use conditions that don't map to
parameters for those actions.
Resource-based policies apply to a single function, version, alias, or layer version. They grant permission
to one or more services and accounts. For trusted accounts that you want to have access to multiple
resources, or to use API actions that resource-based policies don't support, you can use cross-account
roles (p. 46).
Topics
• Granting function access to AWS services (p. 42)
• Granting function access to other accounts (p. 43)
• Granting layer access to other accounts (p. 44)
• Cleaning up resource-based policies (p. 44)

Granting function access to AWS services
When you use an AWS service to invoke your function (p. 171), you grant permission in a statement
on a resource-based policy. You can apply the statement to the function, or limit it to a single version or
alias.

Note

When you add a trigger to your function with the Lambda console, the console updates the
function's resource-based policy to allow the service to invoke it. To grant permissions to other
accounts or services that aren't available in the Lambda console, use the AWS CLI.
Add a statement with the add-permission command. The simplest resource-based policy statement
allows a service to invoke a function. The following command grants Amazon SNS permission to invoke a
function named my-function.
$ aws lambda add-permission --function-name my-function --action lambda:InvokeFunction -statement-id sns \
--principal sns.amazonaws.com --output text
{"Sid":"sns","Effect":"Allow","Principal":

This lets Amazon SNS invoke the function, but it doesn't restrict the Amazon SNS topic that triggers
the invocation. To ensure that your function is only invoked by a speciﬁc resource, specify the Amazon
Resource Name (ARN) of the resource with the source-arn option. The following command only allows
Amazon SNS to invoke the function for subscriptions to a topic named my-topic.
$ aws lambda add-permission --function-name my-function --action lambda:InvokeFunction -statement-id sns-my-topic \

Some services can invoke functions in other accounts. If you specify a source ARN that has your account
ID in it, that isn't an issue. For Amazon S3, however, the source is a bucket whose ARN doesn't have an
account ID in it. It's possible that you could delete the bucket and another account could create a bucket

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Granting function access to other accounts

To grant permissions to another AWS account, specify the account ID as the principal. The following example grants account 210987654321 permission to invoke my-function with the prod alias.

```
$ aws lambda add-permission --function-name my-function:prod --statement-id xaccount --action lambda:InvokeFunction --principal arn:aws:iam::210987654321:root
```

The resource-based policy grants permission for the other account to access the function, but doesn't allow users in that account to exceed their permissions. Users in the other account must have the corresponding user permissions (p. 46) to use the Lambda API.

To limit access to a user, group, or role in another account, specify the full ARN of the identity as the principal. For example, arn:aws:iam::123456789012:user/developer.

The alias (p. 79) limits which version the other account can invoke. It requires the other account to include the alias in the function ARN.

```
```

You can then update the alias to point to new versions as needed. When you update the alias, the other account doesn't need to change its code to use the new version, and it only has permission to invoke the version that you choose.

You can grant cross-account access for most API actions that operate on an existing function (p. 52). For example, you could grant access to lambda:ListAliases to let an account get a list of aliases, or lambda:GetFunction to let them download your function code. Add each permission separately, or use lambda:* to grant access to all actions for the specified function.

Cross-account APIs

- Invoke (p. 613)
- GetFunction (p. 585)
- GetFunctionConfiguration (p. 591)
- UpdateFunctionCode (p. 685)
- DeleteFunction (p. 566)
- PublishVersion (p. 650)
- ListVersionsByFunction (p. 643)
Granting layer access to other accounts

To grant layer-usage permission to another account, add a statement to the layer version's permissions policy with the `add-layer-version-permission` command. In each statement, you can grant permission to a single account, all accounts, or an organization.

```bash
$ aws lambda add-layer-version-permission --layer-name xray-sdk-nodejs --statement-id xaccount --action lambda:GetLayerVersion --principal 210987654321 --version-number 1 --output text
```

Permissions only apply to a single version of a layer. Repeat the procedure each time you create a new layer version.

To grant permission to all accounts in an organization, use the `organization-id` option. The following example grants all accounts in an organization permission to use version 3 of a layer.

```bash
$ aws lambda add-layer-version-permission --layer-name my-layer --statement-id engineering-org --version-number 3 --principal '*' --action lambda:GetLayerVersion --organization-id o-t194hfs8cz --output text
```

Cleaning up resource-based policies

To view a function's resource-based policy, use the `get-policy` command.

```bash
$ aws lambda get-policy --function-name my-function --output text
```
Cleaning up resource-based policies

For versions and aliases, append the version number or alias to the function name.

$ aws lambda get-policy --function-name my-function:PROD

To remove permissions from your function, use `remove-permission`.

$ aws lambda remove-permission --function-name example --statement-id sns

Use the `get-layer-version-policy` command to view the permissions on a layer. Use `remove-layer-version-permission` to remove statements from the policy.

$ aws lambda get-layer-version-policy --layer-name my-layer --version-number 3 --output text
b0cd9796-d4eb-4564-939f-de7fe0b42236

$ aws lambda remove-layer-version-permission --layer-name my-layer --version-number 3 --statement-id engineering-org
Identity-based IAM policies for AWS Lambda

You can use identity-based policies in AWS Identity and Access Management (IAM) to grant users in your account access to Lambda. Identity-based policies can apply to users directly, or to groups and roles that are associated with a user. You can also grant users in another account permission to assume a role in your account and access your Lambda resources.

Lambda provides managed policies that grant access to Lambda API actions and, in some cases, access to other services used to develop and manage Lambda resources. Lambda updates the managed policies as needed, to ensure that your users have access to new features when they're released.

- **AWSLambdaFullAccess** – Grants full access to AWS Lambda actions and other services used to develop and maintain Lambda resources.
- **AWSLambdaReadOnlyAccess** – Grants read-only access to AWS Lambda resources.
- **AWSLambdaRole** – Grants permissions to invoke Lambda functions.

Managed policies grant permission to API actions without restricting the functions or layers that a user can modify. For finer-grained control, you can create your own policies that limit the scope of a user's permissions.

Sections

- Function development (p. 46)
- Layer development and use (p. 49)
- Cross-account roles (p. 50)

Function development

The following shows an example of a permissions policy with limited scope. It allows a user to create and manage Lambda functions named with a designated prefix (`intern-`), and configured with a designated execution role.

Example Function development policy

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "ReadOnlyPermissions",
            "Effect": "Allow",
            "Action": [
                "lambda:GetAccountSettings",
                "lambda:ListFunctions",
                "lambda:ListTags",
                "lambda:GetEventSourceMapping",
                "lambda:ListEventSourceMappings",
                "iam:ListRoles"
            ],
            "Resource": "*
        },
        {
            "Sid": "DevelopFunctions",
            "Effect": "Allow",
            "NotAction": [
                "lambda:AddPermission",
                "lambda:PutFunctionConcurrency"
            ],
```
The permissions in the policy are organized into statements based on the resources and conditions (p. 51) that they support.

- **ReadOnlyPermissions** – The Lambda console uses these permissions when you browse and view functions. They don't support resource patterns or conditions.
DevelopFunctions – Use any Lambda action that operates on functions prefixed with `intern-`, except `AddPermission` and `PutFunctionConcurrency`. `AddPermission` modifies the resource-based policy (p. 41) on the function and can have security implications. `PutFunctionConcurrency` reserves scaling capacity for a function and can take capacity away from other functions.

```
"NotAction": [
  "lambda:AddPermission",
  "lambda:PutFunctionConcurrency"
],
"Resource": "arn:aws:lambda:*:*:function:intern-*"
```

DevelopEventSourceMappings – Manage event source mappings on functions that are prefixed with `intern-`. These actions operate on event source mappings, but you can restrict them by function with a `condition`.

```
"Action": [
  "lambda:DeleteEventSourceMapping",
  "lambda:UpdateEventSourceMapping",
  "lambda:CreateEventSourceMapping"
],
"Resource": "*",
"Condition": {
  "StringLike": {
    "lambda:FunctionArn": "arn:aws:lambda:*:*:function:intern-*"
  }
}
```

PassExecutionRole – View and pass only a role named `intern-lambda-execution-role`, which must be created and managed by a user with IAM permissions. `PassRole` is used when you assign an execution role to a function.

```
"Action": [
  "iam:ListRolePolicies",
  "iam:ListAttachedRolePolicies",
  "iam:GetRole",
  "iam:GetRolePolicy",
  "iam:PassRole",
  "iam:SimulatePrincipalPolicy"
],
"Resource": "arn:aws:iam::*:role/intern-lambda-execution-role"
```

ViewExecutionRolePolicies – View the AWS-provided managed policies that are attached to the execution role. This lets you view the function's permissions in the console, but doesn't include permission to view policies that were created by other users in the account.

```
"Action": [
  "iam:GetPolicy",
  "iam:GetPolicyVersion"
],
"Resource": "arn:aws:iam::*:policy/**"
```

ViewLogs – Use CloudWatch Logs to view logs for functions that are prefixed with `intern-`. 

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This policy allows a user to get started with Lambda, without putting other users' resources at risk. It doesn't allow a user to configure a function to be triggered by or call other AWS services, which requires broader IAM permissions. It also doesn't include permission to services that don't support limited-scope policies, like CloudWatch and X-Ray. Use the read-only policies for these services to give the user access to metrics and trace data.

When you configure triggers for your function, you need access to use the AWS service that invokes your function. For example, to configure an Amazon S3 trigger, you need permission to Amazon S3 actions to manage bucket notifications. Many of these permissions are included in the `AWSLambdaFullAccess` managed policy. Example policies are available in this guide's GitHub repository.

### Layer development and use

The following policy grants a user permission to create layers and use them with functions. The resource patterns allow the user to work in any AWS Region and with any layer version, as long as the name of the layer starts with `test-`.

**Example layer development policy**

```json
{
"Version": "2012-10-17",
"Statement": [
{
"Sid": "PublishLayers",
"Effect": "Allow",
"Action": [
"lambda:PublishLayerVersion"
],
"Resource": "arn:aws:lambda:*:*:layer:test-*"
},
{
"Sid": "ManageLayerVersions",
"Effect": "Allow",
"Action": [
"lambda:GetLayerVersion",
"lambda:DeleteLayerVersion"
],
"Resource": "arn:aws:lambda:*:*:layer:test-:*"
}
]
}
```

You can also enforce layer use during function creation and configuration with the `lambda:Layer` condition. For example, you can prevent users from using layers published by other accounts. The following policy adds a condition to the `CreateFunction` and `UpdateFunctionConfiguration` actions to require that any layers specified come from account 123456789012.

```json
{
"Version": "2012-10-17",
"Statement": [
{
"Sid": "ConfigureFunctions",
"Effect": "Allow",
"Action": [
"lambda:CreateLayer",
"lambda:UpdateFunctionConfiguration"
],
"Resource": "arn:aws:lambda:*:*:layer:test-:*",
"Condition": {
"ArnLike": {
"argument": "arn:aws:lambda:*:*:layer:test-:*",
"pattern": "*"}
}
]
}
```
Cross-account roles

You can apply any of the preceding policies and statements to a role, which you can then share with another account to give it access to your Lambda resources. Unlike an IAM user, a role doesn't have credentials for authentication. Instead, it has a trust policy that specifies who can assume the role and use its permissions.

You can use cross-account roles to give accounts that you trust access to Lambda actions and resources. If you just want to grant permission to invoke a function or use a layer, use resource-based policies (p. 41) instead.

For more information, see IAM roles in the IAM User Guide.
Resources and conditions for Lambda actions

You can restrict the scope of a user's permissions by specifying resources and conditions in an IAM policy. Each API action supports a combination of resource and condition types that varies depending on the behavior of the action.

Every IAM policy statement grants permission to an action that's performed on a resource. When the action doesn't act on a named resource, or when you grant permission to perform the action on all resources, the value of the resource in the policy is a wildcard (*). For many API actions, you can restrict the resources that a user can modify by specifying the Amazon Resource Name (ARN) of a resource, or an ARN pattern that matches multiple resources.

To restrict permissions by resource, specify the resource by ARN.

Lambda resource ARN format

- Event source mapping – `arn:aws:lambda:us-west-2:123456789012:event-source-mapping:fa123456-14a1-4fd2-9fec-83de64ad683de6d47`

For example, the following policy allows a user in account 123456789012 to invoke a function named my-function in the US West (Oregon) Region.

**Example invoke function policy**

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "Invoke",
            "Effect": "Allow",
            "Action": ["lambda:InvokeFunction"],
        }
    ]
}
```

This is a special case where the action identifier (`lambda:InvokeFunction`) differs from the API operation (Invoke (p. 613)). For other actions, the action identifier is the operation name prefixed by `lambda:`.

Conditions are an optional policy element that applies additional logic to determine if an action is allowed. In addition to common conditions supported by all actions, Lambda defines condition types that you can use to restrict the values of additional parameters on some actions.

For example, the `lambda:Principal` condition lets you restrict the service or account that a user can grant invocation access to on a function's resource-based policy. The following policy lets a user grant permission to SNS topics to invoke a function named test.
Example manage function policy permissions

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Sid": "ManageFunctionPolicy",
         "Effect": "Allow",
         "Action": [
            "lambda:AddPermission",
            "lambda:RemovePermission"
         ],
         "Condition": {
            "StringEquals": {
               "lambda:Principal": "sns.amazonaws.com"
            }
         }
      }
   ]
}
```

The condition requires that the principal is Amazon SNS and not another service or account. The resource pattern requires that the function name is `test` and includes a version number or alias. For example, `test:v1`.

For more information on resources and conditions for Lambda and other AWS services, see Actions, resources, and condition keys in the IAM User Guide.

Sections
- Functions (p. 52)
- Event source mappings (p. 53)
- Layers (p. 54)

Functions

Actions that operate on a function can be restricted to a specific function by function, version, or alias ARN, as described in the following table. Actions that don't support resource restrictions can only be granted for all resources (*).

<table>
<thead>
<tr>
<th>Action</th>
<th>Resource</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>AddPermission (p. 536)</td>
<td>Function</td>
<td>lambda:Principal</td>
</tr>
<tr>
<td>RemovePermission (p. 669)</td>
<td>Function</td>
<td>lambda:Principal</td>
</tr>
<tr>
<td></td>
<td>Function version</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Function alias</td>
<td></td>
</tr>
<tr>
<td>Invoke (p. 613)</td>
<td>Function</td>
<td>None</td>
</tr>
<tr>
<td>Permission: lambda:InvokeFunction</td>
<td>Function</td>
<td>None</td>
</tr>
<tr>
<td></td>
<td>Function version</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Function alias</td>
<td></td>
</tr>
<tr>
<td>CreateFunction (p. 550)</td>
<td>Function</td>
<td>lambda:Layer</td>
</tr>
<tr>
<td>UpdateFunctionConfiguration (p. 693)</td>
<td>Function</td>
<td>lambda:Layer</td>
</tr>
</tbody>
</table>
### Event source mappings

For event source mappings, delete and update permissions can be restricted to a specific event source. The `lambda:FunctionArn` condition lets you restrict which functions a user can configure an event source to invoke.

For these actions, the resource is the event source mapping, so Lambda provides a condition that lets you restrict permission based on the function that the event source mapping invokes.

<table>
<thead>
<tr>
<th>Action</th>
<th>Resource</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td>DeleteEventSourceMapping (p. 562)</td>
<td>Event source mapping</td>
<td><code>lambda:FunctionArn</code></td>
</tr>
<tr>
<td>UpdateEventSourceMapping (p. 679)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>CreateEventSourceMapping (p. 544)</td>
<td>*</td>
<td><code>lambda:FunctionArn</code></td>
</tr>
<tr>
<td>GetEventSourceMapping (p. 581)</td>
<td>*</td>
<td>None</td>
</tr>
</tbody>
</table>
Layers

Layer actions let you restrict the layers that a user can manage or use with a function. Actions related to layer use and permissions act on a version of a layer, while `PublishLayerVersion` acts on a layer name. You can use either with wildcards to restrict the layers that a user can work with by name.

<table>
<thead>
<tr>
<th>Action</th>
<th>Resource</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>AddLayerVersionPermission</code> (p. 533)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>RemoveLayerVersionPermission</code> (p. 667)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>GetLayerVersion</code> (p. 600)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>GetLayerVersionPolicy</code> (p. 606)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>DeleteLayerVersion</code> (p. 572)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>PublishLayerVersion</code> (p. 646)</td>
<td>Layer</td>
<td>None</td>
</tr>
<tr>
<td><code>ListLayers</code> (p. 633)</td>
<td>*</td>
<td>None</td>
</tr>
<tr>
<td><code>ListLayerVersions</code> (p. 635)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Using permissions boundaries for AWS Lambda applications

When you create an application (p. 154) in the AWS Lambda console, Lambda applies a permissions boundary to the application's IAM roles. The permissions boundary limits the scope of the execution role (p. 37) that the application's template creates for each of its functions, and any roles that you add to the template. The permissions boundary prevents users with write access to the application's Git repository from escalating the application's permissions beyond the scope of its own resources.

The application templates in the Lambda console include a global property that applies a permissions boundary to all functions that they create.

```
Globals:
  Function:
    PermissionsBoundary: !Sub 'arn:${AWS::Partition}:iam::${AWS::AccountId}:policy/
#{AppId}-#{AWS::Region}-PermissionsBoundary'
```

The boundary limits the permissions of the functions' roles. You can add permissions to a function's execution role in the template, but that permission is only effective if it's also allowed by the permissions boundary. The role that AWS CloudFormation assumes to deploy the application enforces the use of the permissions boundary. That role only has permission to create and pass roles that have the application's permissions boundary attached.

By default, an application's permissions boundary enables functions to perform actions on the resources in the application. For example, if the application includes an Amazon DynamoDB table, the boundary allows access to any API action that can be restricted to operate on specific tables with resource-level permissions. You can only use actions that don't support resource-level permissions if they're specifically permitted in the boundary. These include Amazon CloudWatch Logs and AWS X-Ray API actions for logging and tracing.

**Example permissions boundary**

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": ["*"]
    },
                   "arn:aws:lambda:us-east-2:123456789012:function:my-app-getByIdFunction-*",
                   "arn:aws:dynamodb:us-east-1:123456789012:table/my-app-SampleTable-*"],
    "Effect": "Allow",
    "Sid": "StackResources"
  ],
  "Statement": ["logs:CreateLogGroup",
              "logs:CreateLogStream",
              "logs:DescribeLogGroups",
              "logs:PutLogEvents",
              "xray:Put*"]
  },
  "Resource": "+",
```

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To access other resources or API actions, you or an administrator must expand the permissions boundary to include those resources. You might also need to update the execution role or deployment role of an application to allow the use of additional actions.

- **Permissions boundary** – Extend the application's permissions boundary when you add resources to your application, or the execution role needs access to more actions. In IAM, add resources to the boundary to allow the use of API actions that support resource-level permissions on that resource's type. For actions that don't support resource-level permissions, add them in a statement that isn't scoped to any resource.

- **Execution role** – Extend a function's execution role when it needs to use additional actions. In the application template, add policies to the execution role. The intersection of permissions in the boundary and execution role is granted to the function.

- **Deployment role** – Extend the application's deployment role when it needs additional permissions to create or configure resources. In IAM, add policies to the application's deployment role. The deployment role needs the same user permissions that you need to deploy or update an application in AWS CloudFormation.

For a tutorial that walks through adding resources to an application and extending its permissions, see ??? (p. 154).

For more information, see Permissions boundaries for IAM entities in the IAM User Guide.
Managing AWS Lambda functions

You can use the AWS Lambda API or console to configure settings on your Lambda functions. Basic function settings (p. 58) include the description, role, and runtime that you specify when you create a function in the Lambda console. You can configure more settings after you create a function, or use the API to set things like the handler name, memory allocation, and security groups during creation.

To keep secrets out of your function code, store them in the function's configuration and read them from the execution environment during initialization. Environment variables (p. 61) are always encrypted at rest, and can be encrypted client-side as well. Use environment variables to make your function code portable by removing connection strings, passwords, and endpoints for external resources.

Versions and aliases (p. 76) are secondary resources that you can create to manage function deployment and invocation. Publish versions (p. 76) of your function to store its code and configuration as a separate resource that cannot be changed, and create an alias (p. 79) that points to a specific version. Then you can configure your clients to invoke a function alias, and update the alias when you want to point the client to a new version, instead of updating the client.

As you add libraries and other dependencies to your function, creating and uploading a deployment package can slow down development. Use layers (p. 83) to manage your function's dependencies independently and keep your deployment package small. You can also use layers to share your own libraries with other customers and use publicly available layers with your functions.

To use your Lambda function with AWS resources in an Amazon VPC, configure it with security groups and subnets to create a VPC connection (p. 89). Connecting your function to a VPC lets you access resources in a private subnet such as relational databases and caches. You can also create a database proxy (p. 92) for MySQL and Aurora DB instances. A database proxy enables a function to reach high concurrency levels without exhausting database connections.

Topics
- Configuring functions in the AWS Lambda console (p. 58)
- Using AWS Lambda environment variables (p. 61)
- Managing concurrency for a Lambda function (p. 67)
- AWS Lambda function versions (p. 76)
- AWS Lambda function aliases (p. 79)
- AWS Lambda layers (p. 83)
- Configuring a Lambda function to access resources in a VPC (p. 89)
- Configuring database access for a Lambda function (p. 92)
- Configuring file system access for Lambda functions (p. 96)
- Tagging Lambda Functions (p. 100)
Configuring functions in the AWS Lambda console

You can use the Lambda console to configure function settings, add triggers and destinations, and update and test your code.

To manage a function, open the Lambda console Functions page and choose a function. The function designer is at the top of the configuration page.

The designer shows an overview of your function and its upstream and downstream resources. You can use it to configure triggers, layers, and destinations.

- **Triggers** – Triggers are services and resources that you have configured to invoke your function. Choose Add trigger to create a Lambda event source mapping (p. 114) or to configure a trigger in another service that the Lambda console integrates with. For details about these services and others, see Using AWS Lambda with other services (p. 171).

- **Layers** – Choose the Layers node to add layers (p. 83) to your application. A layer is a ZIP archive that contains libraries, a custom runtime, or other dependencies.

- **Destinations** – Add a destination to your function to send details about invocation results to another service. You can send invocation records when your function is invoked asynchronously (p. 106), or by an event source mapping (p. 114) that reads from a stream.

With the function node selected in the designer, you can modify the following settings.

**Function settings**

- **Code** – The code and dependencies of your function. For scripting languages, you can edit your function code in the embedded editor (p. 8). To add libraries, or for languages that the editor doesn't support, upload a deployment package (p. 24). If your deployment package is larger than 50 MB, choose Upload a file from Amazon S3.

- **Runtime** – The Lambda runtime (p. 134) that executes your function.

- **Handler** – The method that the runtime executes when your function is invoked, such as index.handler. The first value is the name of the file or module. The second value is the name of the method.
• **Environment variables** – Key-value pairs that Lambda sets in the execution environment. Use environment variables (p. 61) to extend your function's configuration outside of code.

• **Tags** – Key-value pairs that Lambda attaches to your function resource. Use tags (p. 100) to organize Lambda functions into groups for cost reporting and filtering in the Lambda console.

  Tags apply to the entire function, including all versions and aliases.

• **Execution role** – The IAM role (p. 37) that AWS Lambda assumes when it executes your function.

• **Description** – A description of the function.

• **Memory** – The amount of memory available to the function during execution. Choose an amount between 128 MB and 3,008 MB (p. 34) in 64-MB increments.

  Lambda allocates CPU power linearly in proportion to the amount of memory configured. At 1,792 MB, a function has the equivalent of one full vCPU (one vCPU-second of credits per second).

• **Timeout** – The amount of time that Lambda allows a function to run before stopping it. The default is 3 seconds. The maximum allowed value is 900 seconds.

• **Virtual private cloud (VPC)** – If your function needs network access to resources that are not available over the internet, configure it to connect to a VPC (p. 89).

• **Database proxies** – Create a database proxy (p. 92) for functions that use an Amazon RDS DB instance or cluster.

• **Active tracing** – Sample incoming requests and trace sampled requests with AWS X-Ray (p. 326).

• **Concurrency** – Reserve concurrency for a function (p. 67) to set the maximum number of simultaneous executions for a function. Provision concurrency to ensure that a function can scale without fluctuations in latency.

  Reserved concurrency applies to the entire function, including all versions and aliases.

• **Asynchronous invocation** – Configure error handling behavior (p. 106) to reduce the number of retries that Lambda attempts, or the amount of time that unprocessed events stay queued before Lambda discards them. Configure a dead-letter queue (p. 111) to retain discarded events.

  You can configure error handling settings on a function, version, or alias.

Except as noted in the preceding list, you can only change function settings on the unpublished version of a function. When you publish a version, code and most settings are locked to ensure a consistent experience for users of that version. Use aliases (p. 79) to propagate configuration changes in a controlled manner.

To configure functions with the Lambda API, use the following actions:

• **UpdateFunctionCode** (p. 685) – Update the function's code.

• **UpdateFunctionConfiguration** (p. 693) – Update version-specific settings.

• **TagResource** (p. 671) – Tag a function.

• **AddPermission** (p. 536) – Modify the resource-based policy (p. 41) of a function, version, or alias.

• **PutFunctionConcurrency** (p. 657) – Configure a function's reserved concurrency.

• **PublishVersion** (p. 650) – Create an immutable version with the current code and configuration.

• **CreateAlias** (p. 540) – Create aliases for function versions.

• **PutFunctionEventInvokeConfig** – Configure error handling for asynchronous invocation.

For example, to update a function's memory setting with the AWS CLI, use the `aws lambda update-function-configuration` command.

```
$ aws lambda update-function-configuration --function-name my-function --memory-size 256
```
For function configuration best practices, see Function configuration (p. 169).
Using AWS Lambda environment variables

You can use environment variables to store secrets securely and adjust your function's behavior without updating code. An environment variable is a pair of strings that are stored in a function's version-specific configuration. The Lambda runtime makes environment variables available to your code and sets additional environment variables that contain information about the function and invocation request.

You set environment variables on the unpublished version of your function by specifying a key and value. When you publish a version, the environment variables are locked for that version along with other version-specific configuration (p. 58).

To set environment variables in the Lambda console

1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Add environment variable.
5. Enter a key and value.
6. Choose Save.

Requirements

- Keys start with a letter and are at least two characters.
- Keys only contain letters, numbers, and the underscore character (_).
- Keys aren't reserved by Lambda (p. 62).
- The total size of all environment variables doesn't exceed 4 KB.

Use environment variables to pass environment-specific settings to your code. For example, you can have two functions with the same code but different configuration. One function connects to a test database, and the other connects to a production database. In this situation, you use environment variables to tell the function the hostname and other connection details for the database. You might also set an environment variable to configure your test environment to use more verbose logging or more detailed tracing.

To retrieve environment variables in your function code, use the standard method for your programming language.

Node.js

```javascript
let region = process.env.AWS_REGION
```
Runtime environment variables

Lambda runtime environments (p. 134) set several environment variables during initialization. Most of the environment variables provide information about the function or runtime. The keys for these environment variables are reserved and cannot be set in your function configuration.

Reserved environment variables

- `_HANDLER` – The handler location configured on the function.
- `AWS_REGION` – The AWS Region where the Lambda function is executed.
- `AWS_EXECUTION_ENV` – The runtime identifier (p. 134), prefixed by `AWS_Lambda_`—for example, `AWS_Lambda_java8`.
- `AWS_LAMBDA_FUNCTION_NAME` – The name of the function.
- `AWS_LAMBDA_FUNCTION_MEMORY_SIZE` – The amount of memory available to the function in MB.
• **AWS_LAMBDA_FUNCTION_VERSION** – The version of the function being executed.
• **AWS_LAMBDA_LOG_GROUP_NAME, AWS_LAMBDA_LOG_STREAM_NAME** – The name of the Amazon CloudWatch Logs group and stream for the function.
• **AWS_ACCESS_KEY_ID, AWS_SECRET_ACCESS_KEY, AWS_SESSION_TOKEN** – The access keys obtained from the function's execution role (p. 37).
• **AWS_LAMBDA_RUNTIME_API** – (Custom runtime (p. 138)) The host and port of the runtime API (p. 141).
• **LAMBDA_TASK_ROOT** – The path to your Lambda function code.
• **LAMBDA_RUNTIME_DIR** – The path to runtime libraries.
• **TZ** – The environment's time zone (UTC). The execution environment uses NTP to synchronize the system clock.

The following additional environment variables aren't reserved and can be extended in your function configuration.

**Unreserved environment variables**

• **LANG** – The locale of the runtime (en_US.UTF-8).
• **PATH** – The execution path (/usr/local/bin:/usr/bin:/bin:/opt/bin).
• **LD_LIBRARY_PATH** – The system library path (/lib64:/usr/lib64:$LAMBDA_RUNTIME_DIR:$LAMBDA_TASK_ROOT/lib:$LAMBDA_TASK_ROOT/lib:/opt/lib).
• **NODE_PATH** – (Node.js (p. 348)) The Node.js library path (/opt/nodejs/node12/node_modules:/opt/nodejs/node_modules:$LAMBDA_RUNTIME_DIR/node_modules).
• **PYTHONPATH** – (Python 2.7, 3.6, 3.8 (p. 367)) The Python library path ($LAMBDA_RUNTIME_DIR).
• **GEM_PATH** – (Ruby (p. 385)) The Ruby library path ($LAMBDA_TASK_ROOT/vendor/bundle/ruby/2.5.0:/opt/ruby/gems/2.5.0).
• **_X_AMZN_TRACE_ID** – The X-Ray tracing header (p. 326).
• **AWS_XRAY_CONTEXT_MISSING** – For X-Ray tracing, Lambda sets this to LOG_ERROR to avoid throwing runtime errors from the X-Ray SDK.
• **AWS_XRAY_DAEMON_ADDRESS** – For X-Ray tracing, the IP address and port of the X-Ray daemon.

The sample values shown reflect the latest runtimes. The presence of specific variables or their values can vary on earlier runtimes.

**Securing environment variables**

Lambda encrypts environment variables with a key that it creates in your account (an AWS managed customer master key (CMK)). Use of this key is free. You can also choose to provide your own key for Lambda to use instead of the default key.

When you provide the key, only users in your account with access to the key can view or manage environment variables on the function. Your organization might also have internal or external requirements to manage keys that are used for encryption and to control when they're rotated.

**To use a customer managed CMK**

1. Open the Lambda console [Functions page](#).
2. Choose a function.
3. Under **Environment variables**, choose **Edit**.
4. Expand **Encryption configuration**.
5. Choose **Use a customer master key**.
6. Choose your customer managed CMK.
7. Choose **Save**.

Customer managed CMKs incur standard **AWS KMS charges**.

No AWS KMS permissions are required for your user or the function's execution role to use the default encryption key. To use a customer managed CMK, you need permission to use the key. Lambda uses your permissions to create a grant on the key. This allows Lambda to use it for encryption.

- kms:ListAliases – To view keys in the Lambda console.
- kms:CreateGrant, kms:Encrypt – To configure a customer managed CMK on a function.
- kms:Decrypt – To view and manage environment variables that are encrypted with a customer managed CMK.

You can get these permissions from your user account or from a key's resource-based permissions policy. ListAliases is provided by the managed policies for Lambda (p. 46). Key policies grant the remaining permissions to users in the **Key users** group.

Users without Decrypt permissions can still manage functions, but they can't view environment variables or manage them in the Lambda console. To prevent a user from viewing environment variables, add a statement to the user's permissions that denies access to the default key, a customer managed key, or all keys.

**Example IAM policy – Deny access by key ARN**

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Sid": "VisualEditor0",
         "Effect": "Deny",
         "Action": ["kms:Decrypt"],
         "Resource": "arn:aws:kms:us-east-2:123456789012:key/3be10e2d-xmpl-4be4-bc9d-0405a71945cc"
      }
   ]
}
```

For details on managing key permissions, see **Using key policies in AWS KMS**.

You can also encrypt environment variable values on the client side before sending them to Lambda, and decrypt them in your function code. This obscures secret values in the Lambda console and API output, even for users who have permission to use the key. In your code, you retrieve the encrypted value from the environment and decrypt it by using the AWS KMS API.
To encrypt environment variables on the client side

1. Open the Lambda console Functions page.
2. Choose a function.
4. Expand Encryption configuration.
5. Choose Enable helpers for encryption in transit.
6. Choose Encrypt next to a variable to encrypt its value.
7. Choose Save.

**Note**
When you use the console encryption helpers, your function needs permission to call the kms:Decrypt API operation in its execution role (p. 37).

To view sample code for your function’s language, choose Code next to an environment variable. The sample code shows how to retrieve an environment variable in a function and decrypt its value.

Another option is to store passwords in AWS Secrets Manager secrets. You can reference the secret in your AWS CloudFormation templates to set passwords on databases. You can also set the value of an environment variable on the Lambda function. For an example, see the next section.

**Configuring environment variables with the Lambda API**

To manage environment variables with the AWS CLI or AWS SDK, use the following API operations.

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example sets two environment variables on a function named my-function.

```bash
$ aws lambda update-function-configuration --function-name my-function \
   --environment "Variables={BUCKET=my-bucket,KEY=file.txt}"
```

When you apply environment variables with the update-function-configuration command, the entire contents of the Variables structure is replaced. To retain existing environment variables when you add a new one, include all existing values in your request.

To get the current configuration, use the get-function-configuration command.

```bash
$ aws lambda get-function-configuration --function-name my-function
{
   "FunctionName": "my-function",
   "Runtime": "nodejs12.x",
   "Role": "arn:aws:iam::123456789012:role/lambda-role",
   "Environment": {
      "Variables": {
         "BUCKET": "my-bucket",
         "KEY": "file.txt"
      }
   },
   "RevisionId": "0894d3c1-2a3d-4d48-bf7f-abade99f3c15",
}
```
To ensure that the values don’t change between when you read the configuration and when you update it, you can pass the revision ID from the output of `get-function-configuration` as a parameter to `update-function-configuration`.

To configure a function’s encryption key, set the `KMSKeyARN` option.

```bash
$ aws lambda update-function-configuration --function-name my-function \
   --kms-key-arn arn:aws:kms:us-east-2:123456789012:key/05efb64-xmpl-4336-ba9c-538c7d31f599
```

## Sample code and templates

Sample applications in this guide’s GitHub repository demonstrate the use of environment variables in function code and AWS CloudFormation templates.

### Sample applications

- **Blank function (p. 332)** – Create a function and an Amazon SNS topic in the same template. Pass the name of the topic to the function in an environment variable. Read environment variables in code (multiple languages).
- **RDS MySQL** – Create a VPC and an Amazon RDS DB instance in one template, with a password stored in Secrets Manager. In the application template, import database details from the VPC stack, read the password from Secrets Manager, and pass all connection configuration to the function in environment variables.
Managing concurrency for a Lambda function

Concurrency is the number of requests that your function is serving at any given time. When your function is invoked, Lambda allocates an instance of it to process the event. When the function code finishes running, it can handle another request. If the function is invoked again while a request is still being processed, another instance is allocated, which increases the function's concurrency.

Concurrency is subject to a Regional limit (p. 34) that is shared by all functions in a Region. To ensure that a function can always reach a certain level of concurrency, you can configure the function with reserved concurrency (p. 67). When a function has reserved concurrency, no other function can use that concurrency. Reserved concurrency also limits the maximum concurrency for the function, and applies to the function as a whole, including versions and aliases.

When Lambda allocates an instance of your function, the runtime (p. 134) loads your function's code and runs initialization code that you define outside of the handler. If your code and dependencies are large, or you create SDK clients during initialization, this process can take some time. As your function scales up (p. 119), this causes the portion of requests that are served by new instances to have higher latency than the rest.

To enable your function to scale without fluctuations in latency, use provisioned concurrency (p. 69). By allocating provisioned concurrency before an increase in invocations, you can ensure that all requests are served by initialized instances with very low latency. You can configure provisioned concurrency on a version of a function, or on an alias.

Lambda also integrates with Application Auto Scaling. You can configure Application Auto Scaling to manage provisioned concurrency on a schedule or based on utilization. Use scheduled scaling to increase provisioned concurrency in anticipation of peak traffic. To increase provisioned concurrency automatically as needed, use the Application Auto Scaling API (p. 72) to register a target and create a scaling policy.

Provisioned concurrency counts towards a function's reserved concurrency and Regional limits. If the amount of provisioned concurrency on a function's versions and aliases adds up to the function's reserved concurrency, all invocations run on provisioned concurrency. This configuration also has the effect of throttling the unpublished version of the function ($LATEST), which prevents it from executing.

Sections
- Configuring reserved concurrency (p. 67)
- Configuring provisioned concurrency (p. 69)
- Configuring concurrency with the Lambda API (p. 72)

Configuring reserved concurrency

To manage reserved concurrency settings for a function, use the Lambda console.

To reserve concurrency for a function
1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Concurrency, choose Reserve concurrency.
4. Enter the amount of concurrency to reserve for the function.
5. Choose Save.
You can reserve up to the **Unreserved account concurrency** value that is shown, minus 100 for functions that don't have reserved concurrency. To throttle a function, set the reserved concurrency to zero. This stops any events from being processed until you remove the limit.

The following example shows two functions with pools of reserved concurrency, and the unreserved concurrency pool used by other functions. Throttling errors occur when all of the concurrency in a pool is in use.

**Legend**

- Function concurrency
- Reserved concurrency
- Unreserved concurrency
- Throttling

Reserving concurrency has the following effects.
• **Other functions can't prevent your function from scaling** – All of your account's functions in the same Region without reserved concurrency share the pool of unreserved concurrency. Without reserved concurrency, other functions can use up all of the available concurrency. This prevents your function from scaling up when needed.

• **Your function can't scale out of control** – Reserved concurrency also limits your function from using concurrency from the unreserved pool, which caps its maximum concurrency. You can reserve concurrency to prevent your function from using all the available concurrency in the Region, or from overloading downstream resources.

Setting per-function concurrency can impact the concurrency pool that is available to other functions. To avoid issues, limit the number of users who can use the PutFunctionConcurrency and DeleteFunctionConcurrency API operations.

**Configuring provisioned concurrency**

To manage provisioned concurrency settings for a version or alias, use the Lambda console.

**To reserve concurrency for an alias**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under **Provisioned concurrency configurations**, choose **Add**.
4. Choose an alias or version.
5. Enter the amount of provisioned concurrency to allocate.
6. Choose **Save**.

You can manage provisioned concurrency for all aliases and versions from the function configuration page. The list of provisioned concurrency configurations shows the allocation progress of each configuration. Provisioned concurrency settings are also available on the configuration page for each version and alias.

In the following example, the my-function-DEV and my-function-PROD functions are configured with both reserved and provisioned concurrency. For my-function-DEV, the full pool of reserved concurrency is also provisioned concurrency. In this case, all invocations either run on provisioned concurrency or are throttled. For my-function-PROD, a portion of the reserved concurrency pool is standard concurrency. When all provisioned concurrency is in use, the function scales on standard concurrency to serve any additional requests.
Provisioned concurrency does not come online immediately after you configure it. Lambda starts allocating provisioned concurrency after a minute or two of preparation. Similar to how functions scale under load (p. 119), up to 3000 instances of the function can be initialized at once, depending on the Region. After the initial burst, instances are allocated at a steady rate of 500 per minute until the request is fulfilled. When you request provisioned concurrency for multiple functions or versions of a function in the same Region, scaling limits apply across all requests.
Your function's initialization code (p. 22) runs during allocation and every few hours, as running instances of your function are recycled. You can see the initialization time in logs and traces (p. 326) after an instance processes a request. However, initialization is billed even if the instance never processes a request. Provisioned concurrency runs continually and is billed separately from initialization and invocation costs. For details, see AWS Lambda pricing.

Each version of a function can only have one provisioned concurrency configuration. This can be directly on the version itself, or on an alias that points to the version. Two aliases can't allocate provisioned concurrency simultaneously.

Legend

- Function instances
- Open requests
- Provisioned concurrency
- Standard concurrency
concurrency for the same version. Also, you can't allocate provisioned concurrency on an alias that points to the unpublished version ($LATEST$).

When you change the version that an alias points to, provisioned concurrency is deallocated from the old version and then allocated to the new version. You can add a routing configuration to an alias that has provisioned concurrency. However, you can't manage provisioned concurrency settings on the alias while the routing configuration is in place.

Lambda emits the following metrics for provisioned concurrency:

**Provisioned concurrency metrics**

- ProvisionedConcurrentExecutions
- ProvisionedConcurrencyInvocations
- ProvisionedConcurrencySpillOverInvocations
- ProvisionedConcurrencyUtilization

For details, see Working with AWS Lambda function metrics (p. 495).

### Configuring concurrency with the Lambda API

To manage concurrency settings and autoscaling with the AWS CLI or AWS SDK, use the following API operations.

- PutFunctionConcurrency (p. 657)
- GetFunctionConcurrency
- DeleteFunctionConcurrency (p. 568)
- PutProvisionedConcurrencyConfig
- GetProvisionedConcurrencyConfig
- ListProvisionedConcurrencyConfigs
- DeleteProvisionedConcurrencyConfig
- GetAccountSettings (p. 576)
- (Application Auto Scaling) RegisterScalableTarget
- (Application Auto Scaling) PutScalingPolicy

To configure reserved concurrency with the AWS CLI, use the `put-function-concurrency` command. The following command reserves a concurrency of 100 for a function named `my-function`:

```bash
$ aws lambda put-function-concurrency --function-name my-function --reserved-concurrent-executions 100
```

```json
{
   "ReservedConcurrentExecutions": 100
}
```

To allocate provisioned concurrency for a function, use `put-provisioned-concurrency-config`. The following command allocates a concurrency of 100 for the BLUE alias of a function named `my-function`:

```bash
$ aws lambda put-provisioned-concurrency-config --function-name my-function \ --qualifier BLUE --provisioned-concurrent-executions 100
```
To configure Application Auto Scaling to manage provisioned concurrency, use the Application Auto Scaling to configure target tracking scaling. First, register a function's alias as a scaling target. The following example registers the `BLUE` alias of a function named `my-function`:

```bash
$ aws application-autoscaling register-scalable-target --service-namespace lambda --resource-id function:my-function:BLUE --min-capacity 1 --max-capacity 100 --scalable-dimension lambda:function:ProvisionedConcurrency
```

Next, apply a scaling policy to the target. The following example configures Application Auto Scaling to adjust the provisioned concurrency configuration for an alias to keep utilization near 70 percent:

```bash
$ aws application-autoscaling put-scaling-policy --service-namespace lambda --scalable-dimension lambda:function:ProvisionedConcurrency --resource-id function:my-function:BLUE --policy-name my-policy --policy-type TargetTrackingScaling --target-tracking-scaling-policy-configuration '{ "TargetValue": 0.7, "PredefinedMetricSpecification": { "PredefinedMetricType": "LambdaProvisionedConcurrencyUtilization" } }'
```

Application Auto Scaling creates two alarms in CloudWatch. The first alarm triggers when the utilization of provisioned concurrency consistently exceeds 70 percent. When this happens, Application Auto Scaling allocates more provisioned concurrency to reduce utilization. The second alarm triggers when utilization is consistently less than 63 percent (90 percent of the 70 percent target). When this happens, Application Auto Scaling reduces the alias's provisioned concurrency.

In the following example, a function scales between a minimum and maximum amount of provisioned concurrency based on utilization. When the number of open requests increases, Application Auto Scaling increases provisioned concurrency in large steps until it reaches the configured maximum. The function continues to scale on standard concurrency until utilization starts to drop. When utilization is consistently low, Application Auto Scaling decreases provisioned concurrency in smaller periodic steps.
To view your account's concurrency limits in a Region, use `get-account-settings`.

```bash
$ aws lambda get-account-settings
{
   "AccountLimit": {
      "TotalCodeSize": 80530636800,
      "CodeSizeUnzipped": 262144000,
```
"CodeSizeZipped": 52428800,
"ConcurrentExecutions": 1000,
"UnreservedConcurrentExecutions": 900
},
"AccountUsage": {
    "TotalCodeSize": 174913095,
    "FunctionCount": 52
}
AWS Lambda function versions

You can use versions to manage the deployment of your AWS Lambda functions. For example, you can publish a new version of a function for beta testing without affecting users of the stable production version.

The system creates a new version of your Lambda function each time that you publish the function. The new version is a copy of the unpublished version of the function. The function version includes the following information:

- The function code and all associated dependencies.
- The Lambda runtime that executes the function.
- All of the function settings, including the environment variables.
- A unique Amazon Resource Name (ARN) to identify this version of the function.

You can change the function code and settings only on the unpublished version of a function. When you publish a version, the code and most of the settings are locked to ensure a consistent experience for users of that version. For more information about configuring function settings, see Configuring functions in the AWS Lambda console (p. 58).

To create a new version of a function

1. Open the Lambda console Functions page.
2. Choose the function that you want to publish.
3. In Actions, choose Publish new version.

After you publish the first version of a function, the Lambda console displays a drop-down menu of the available versions. The Designer panel displays a version qualifier at the end of the function name.
To view the current versions of the function, choose a function, and then choose Qualifiers. In the expanded Qualifiers menu, choose the Versions tab. The Versions panel displays the list of versions for the selected function. If you haven't published a version of the selected function, the Versions panel lists only the $LATEST version.

Managing versions with the Lambda API

To publish a version of a function, use the PublishVersion (p. 650) API action.

The following example publishes a new version of a function. The response returns configuration information about the new version, including the version number and the function ARN with the version suffix.

```bash
$ aws lambda publish-version --function-name my-function
{
   "FunctionName": "my-function",
   "Version": "1",
   "Role": "arn:aws:iam::123456789012:role/lambda-role",
   "Handler": "function.handler",
   "Runtime": "nodejs12.x",
   ...
}
```

Using versions

You reference your Lambda function using its ARN. There are two ARNs associated with this initial version:
Resource policies

When you use a resource-based policy (p. 41) to give a service, resource, or account access to your function, the scope of that permission depends on whether you applied it to a function or to one version of a function:

- If you use a qualified function name (such as helloworld:1), the permission is valid for invoking the helloworld function version 1 only using its qualified ARN. Using any other ARNs results in a permission error.
- If you use an unqualified function name (such as helloworld), the permission is valid only for invoking the helloworld function using the unqualified function ARN. Using any other ARNs, including $LATEST, results in a permission error.
- If you use the $LATEST qualified function name (such as helloworld:$LATEST), the permission is valid for invoking the helloworld function only using its qualified ARN. Using an unqualified ARN results in a permission error.

You can simplify the management of event sources and resource policies by using function aliases. For more information, see AWS Lambda function aliases (p. 79).
AWS Lambda function aliases

You can create one or more aliases for your AWS Lambda function. A Lambda alias is like a pointer to a specific Lambda function version. Users can access the function version using the alias ARN.

To create an alias
1. Open the Lambda console Functions page.
2. Choose a function.
3. In Actions, choose Create alias.
4. In the Create a new alias form, enter a name for the alias and an optional description. Choose the function version for this alias.

To view the aliases that are currently defined for a function, choose Qualifiers, and choose the Aliases tab.

Managing aliases with the Lambda API

To create an alias, use the create-alias command.

```
$ aws lambda create-alias --function-name my-function --name alias-name --function-version version-number --description ""
```

To change an alias to point a new version of the function, use the update-alias command.

```
$ aws lambda update-alias --function-name my-function --name alias-name --function-version version-number
```

To delete an alias, use the delete-alias command.

```
$ aws lambda delete-alias --function-name my-function --name alias-name
```

The AWS CLI commands in the preceding steps correspond to the following AWS Lambda APIs:

- CreateAlias (p. 540)
Using aliases

Each alias has a unique ARN. An alias can only point to a function version, not to another alias. You can update an alias to point to a new version of the function.

Event sources such as Amazon S3 invoke your Lambda function. These event sources maintain a mapping that identifies the function to invoke when events occur. If you specify a Lambda function alias in the mapping configuration, you don't need to update the mapping when the function version changes.

In a resource policy, you can grant permissions for event sources to use your Lambda function. If you specify an alias ARN in the policy, you don't need to update the policy when the function version changes.

Resource policies

When you use a resource-based policy (p. 41) to give a service, resource, or account access to your function, the scope of that permission depends on whether you applied it to an alias, to a version, or to the function. If you use an alias name (such as helloworld:PROD), the permission is valid only for invoking the helloworld function using the alias ARN. You get a permission error if you use a version ARN or the function ARN. This includes the version ARN that the alias points to.

For example, the following AWS CLI command grants Amazon S3 permissions to invoke the PROD alias of the helloworld Lambda function. Note that the --qualifier parameter specifies the alias name.

```
$ aws lambda add-permission --function-name helloworld
   --qualifier PROD --statement-id 1 --principal s3.amazonaws.com --action
   lambda:InvokeFunction
   --source-arn arn:aws:s3:::examplebucket --source-account 123456789012
```

In this case, Amazon S3 is now able to invoke the PROD alias. Lambda can then execute the helloworld Lambda function version that the PROD alias references. For this to work correctly, you must use the PROD alias ARN in the S3 bucket's notification configuration.

Alias routing configuration

Use routing configuration on an alias to send a portion of traffic to a second function version. For example, you can reduce the risk of deploying a new version by configuring the alias to send most of the traffic to the existing version, and only a small percentage of traffic to the new version.

You can point an alias to a maximum of two Lambda function versions. The versions must meet the following criteria:

- Both versions must have the same IAM execution role.
- Both versions must have the same dead-letter queue configuration, or no dead-letter queue configuration.
- Both versions must be published. The alias cannot point to $LATEST.

To configure routing on an alias

1. Open the Lambda console Functions page.
2. Choose a function.
3. Verify that the function has at least two published versions. To do this, choose **Qualifiers** and then choose **Versions** to display the list of versions. If you need to create additional versions, follow the instructions in AWS Lambda function versions (p. 76).

4. On the **Actions** menu, choose **Create alias**.

5. In the **Create a new alias** window, enter a value for **Name**, optionally enter a value for **Description**, and choose the **Version** of the Lambda function that the alias references.

6. Under **Additional version**, specify the following items:
   
   a. Choose the second Lambda function version.
   
   b. Enter a weight value for the function. **Weight** is the percentage of traffic that is assigned to that version when the alias is invoked. The first version receives the residual weight. For example, if you specify 10 percent to **Additional version**, the first version is assigned 90 percent automatically.

7. Choose **Create**.

### Configuring alias routing

Use the `create-alias` and `update-alias` commands to configure the traffic weights between two function versions. When you create or update the alias, you specify the traffic weight in the `routing-config` parameter.

The following example creates an alias (named **routing-alias**) for a Lambda function. The alias points to version 1 of the function. Version 2 of the function receives 3 percent of the traffic. The remaining 97 percent of traffic is routed to version 1.

```bash
$ aws lambda create-alias --name routing-alias --function-name my-function --function-version 1 --routing-config "AdditionalVersionWeights={"2"=0.03}"
```

Use the `update-alias` command to increase the percentage of incoming traffic to version 2. In the following example, you increase the traffic to 5 percent.

```bash
$ aws lambda update-alias --name routing-alias --function-name my-function --routing-config "AdditionalVersionWeights={"2"=0.05}"
```

To route all traffic to version 2, use the `UpdateAlias` command to change the **function-version** property to point the alias to version 2. The command also resets the routing configuration.

```bash
$ aws lambda update-alias --name routing-alias --function-name my-function --function-version 2 --routing-config "AdditionalVersionWeights={}" 
```

The CLI commands in the preceding steps correspond to the following AWS Lambda API operations:

- CreateAlias (p. 540)
- UpdateAlias (p. 675)

### Determining which version has been invoked

When you configure traffic weights between two function versions, there are two ways to determine the Lambda function version that has been invoked:

- **CloudWatch Logs** – Lambda automatically emits a **START** log entry that contains the invoked version ID to CloudWatch Logs for every function invocation. The following is an example:
For alias invocations, Lambda uses the Executed Version dimension to filter the metric data by the executed version. For more information, see Working with AWS Lambda function metrics (p. 495).

- **Response payload (synchronous invocations)** – Responses to synchronous function invocations include an x-amz-executed-version header to indicate which function version has been invoked.
AWS Lambda layers

You can configure your Lambda function to pull in additional code and content in the form of layers. A layer is a ZIP archive that contains libraries, a custom runtime (p. 138), or other dependencies. With layers, you can use libraries in your function without needing to include them in your deployment package.

Layers let you keep your deployment package small, which makes development easier. You can avoid errors that can occur when you install and package dependencies with your function code. For Node.js, Python, and Ruby functions, you can develop your function code in the Lambda console (p. 8) as long as you keep your deployment package under 3 MB.

Note
A function can use up to 5 layers at a time. The total unzipped size of the function and all layers can't exceed the unzipped deployment package size limit of 250 MB. For more information, see AWS Lambda limits (p. 34).

You can create layers, or use layers published by AWS and other AWS customers. Layers support resource-based policies (p. 87) for granting layer usage permissions to specific AWS accounts, AWS Organizations, or all accounts.

Layers are extracted to the /opt directory in the function execution environment. Each runtime looks for libraries in a different location under /opt, depending on the language. Structure your layer (p. 86) so that function code can access libraries without additional configuration.

You can also use AWS Serverless Application Model (AWS SAM) to manage layers and your function's layer configuration. For instructions, see Declaring serverless resources in the AWS Serverless Application Model Developer Guide.

Sections
- Configuring a function to use layers (p. 83)
- Managing layers (p. 84)
- Including library dependencies in a layer (p. 86)
- Layer permissions (p. 87)
- AWS CloudFormation and AWS SAM (p. 87)
- Sample applications (p. 88)

Configuring a function to use layers

You can specify up to 5 layers in your function's configuration, during or after function creation. You choose a specific version of a layer to use. If you want to use a different version later, update your function's configuration.

To add layers to your function, use the update-function-configuration command. The following example adds two layers: one from the same account as the function, and one from a different account.

```
$ aws lambda update-function-configuration --function-name my-function \\
{
  "FunctionName": "test-layers",
  "Runtime": "nodejs12.x",
```

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Managing layers

You must specify the version of each layer to use by providing the full ARN of the layer version. When you add layers to a function that already has layers, the previous list is overwritten by the new one. Include all layers every time you update the layer configuration. To remove all layers, specify an empty list.

```
$ aws lambda update-function-configuration --function-name my-function --layers []
```

Your function can access the content of the layer during execution in the `/opt` directory. Layers are applied in the order that's specified, merging any folders with the same name. If the same file appears in multiple layers, the version in the last applied layer is used.

The creator of a layer can delete the version of the layer that you're using. When this happens, your function continues to run as though the layer version still existed. However, when you update the layer configuration, you must remove the reference to the deleted version.

Managing layers

To create a layer, use the `publish-layer-version` command with a name, description, ZIP archive, and a list of runtimes (p. 134) that are compatible with the layer. The list of runtimes is optional, but it makes the layer easier to discover.

```
$ aws lambda publish-layer-version --layer-name my-layer --description "My layer" --license-info "MIT" \  --content S3Bucket=lambda-layers-us-east-2-123456789012,S3Key=layer.zip --compatible-runtimes python3.6 python3.7
```

```
"Role": "arn:aws:iam::123456789012:role/service-role/lambda-role",
"Layers": [
  {
    "CodeSize": 169
  },
  {
    "CodeSize": 169
  }
],
"RevisionId": "81cc64f5-5772-449a-b63e-12330476bcc4",
...
}```
Each time you call `publish-layer-version`, you create a new version. Functions that use the layer refer directly to a layer version. You can configure permissions (p. 87) on an existing layer version, but to make any other changes, you must create a new version.

To find layers that are compatible with your function’s runtime, use the `list-layers` command.

```
$ aws lambda list-layers --compatible-runtime python3.8
{
  "Layers": [
    {
      "LayerName": "my-layer",
      "LatestMatchingVersion": {
        "Version": 2,
        "Description": "My layer",
        "CreatedDate": "2018-11-15T00:37:46.592+0000",
        "CompatibleRuntimes": [
          "python3.6",
          "python3.7",
          "python3.8"
        ]
      }
    }
  ]
}
```

You can omit the runtime option to list all layers. The details in the response reflect the latest version of the layer. See all the versions of a layer with `list-layer-versions`. To see more information about a version, use `get-layer-version`.

```
$ aws lambda get-layer-version --layer-name my-layer --version-number 2
{
  "Content": {
    "CodeSha256": "tv9j30+rrrXUXURK17CWMKtLbRJL3c3Z/OuXoe",
    "CodeSize": 169
  },
  "Description": "My layer",
  "CreatedDate": "2018-11-15T00:37:46.592+0000",
  "Version": 2,
  "CompatibleRuntimes": [
    "python3.6",
    "python3.7",
    "python3.8"
  ]
}
```

The link in the response lets you download the layer archive and is valid for 10 minutes. To delete a layer version, use the `delete-layer-version` command.

```
$ aws lambda delete-layer-version --layer-name my-layer --version-number 1
```

When you delete a layer version, you can no longer configure functions to use it. However, any function that already uses the version continues to have access to it. Version numbers are never re-used for a layer name.
Including library dependencies in a layer

You can move runtime dependencies out of your function code by placing them in a layer. Lambda runtimes include paths in the `/opt` directory to ensure that your function code has access to libraries that are included in layers.

To include libraries in a layer, place them in one of the folders supported by your runtime, or modify that path variable for your language.

- **Node.js** – `nodejs/node_modules`, `nodejs/node8/node_modules ($(NODE_PATH))

  **Example AWS X-Ray SDK for Node.js**

  ```
  xray-sdk.zip
  # nodejs/node_modules/aws-xray-sdk
  ```

- **Python** – `python`, `python/lib/python3.8/site-packages (site directories)

  **Example Pillow**

  ```
  pillow.zip
  # python/PIL
  # python/Pillow-5.3.0.dist-info
  ```

- **Ruby** – `ruby/gems/2.5.0 ($(GEM_PATH))`, `ruby/lib ($(RUBYLIB))

  **Example JSON**

  ```
  json.zip
  # ruby/gems/2.5.0/
  | build_info
  | cache
  | doc
  | extensions
  | gems
  | # json-2.1.0
  | # specifications
  | # json-2.1.0.gemspec
  ```

- **Java** – `java/lib` (classpath)

  **Example Jackson**

  ```
  jackson.zip
  # java/lib/jackson-core-2.2.3.jar
  ```

- **All** – `bin` (PATH), `lib` (LD_LIBRARY_PATH)

  **Example JQ**

  ```
  jq.zip
  # bin/jq
  ```

For more information about path settings in the Lambda execution environment, see [Runtime environment variables](p. 62).
Layer permissions

Layer usage permissions are managed on the resource. To configure a function with a layer, you need permission to call GetLayerVersion on the layer version. For functions in your account, you can get this permission from your user policy (p. 46) or from the function's resource-based policy (p. 41). To use a layer in another account, you need permission on your user policy, and the owner of the other account must grant your account permission with a resource-based policy.

To grant layer-usage permission to another account, add a statement to the layer version's permissions policy with the add-layer-version-permission command. In each statement, you can grant permission to a single account, all accounts, or an organization.

```bash
```

Permissions only apply to a single version of a layer. Repeat the procedure each time you create a new layer version.

For more examples, see Granting layer access to other accounts (p. 44).

AWS CloudFormation and AWS SAM

Use the AWS Serverless Application Model (AWS SAM) in your AWS CloudFormation templates to automate the creation and mapping of layers in your application. The AWS::Serverless::LayerVersion resource type creates a layer version that you can reference from your function configuration.

Example blank-nodejs/template.yml – Serverless resources

```yaml
AWSTemplateFormatVersion: '2010-09-09
Transform: 'AWS::Serverless-2016-10-31'
Description: An AWS Lambda application that calls the Lambda API.
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
      CodeUri: function/
      Description: Call the AWS Lambda API
      Timeout: 10
      # Function's execution role
      Policies:
        - AWSLambdaBasicExecutionRole
        - AWSLambdaReadOnlyAccess
        - AWSXrayWriteOnlyAccess
      Tracing: Active
      Layers:
        - !Ref libs
  libs:
    Type: AWS::Serverless::LayerVersion
    Properties:
      LayerName: blank-nodejs-lib
      Description: Dependencies for the blank sample app.
      ContentUri: lib/
      CompatibleRuntimes:
```

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When you update your dependencies and deploy, AWS SAM creates a new version of the layer and updates the mapping. If you deploy changes to your code without modifying your dependencies, AWS SAM skips the layer update, saving upload time.

**Sample applications**

The GitHub repository for this guide provides sample applications (p. 330) that demonstrate the use of layers for dependency management.

- **Node.js** – blank-nodejs
- **Python** – blank-python
- **Ruby** – blank-ruby
- **Java** – blank-java

For more information about the blank sample app, see Blank function sample application for AWS Lambda (p. 332).
Configuring a Lambda function to access resources in a VPC

You can configure a function to connect to private subnets in a virtual private cloud (VPC) in your account. Use Amazon Virtual Private Cloud (Amazon VPC) to create a private network for resources such as databases, cache instances, or internal services. Connect your function to the VPC to access private resources during execution.

To connect a function to a VPC

1. Open the Lambda console.
2. Choose a function.
3. Under VPC, choose Edit.
4. Choose Custom VPC.
5. Choose a VPC, subnets, and security groups.

   Note
   Connect your function to private subnets to access private resources. If your function needs internet access, use NAT (p. 91). Connecting a function to a public subnet does not give it internet access or a public IP address.

6. Choose Save.

When you connect a function to a VPC, Lambda creates an elastic network interface for each combination of security group and subnet in your function's VPC configuration. This process can take about a minute. During this time, you cannot perform additional operations that target the function, such as creating versions (p. 76) or updating the function's code. For new functions, you can't invoke the function until its state transitions from Pending to Active. For existing functions, you can still invoke the old version while the update is in progress. For more information about function states, see Monitoring the state of a function with the Lambda API (p. 117).

Multiple functions connected to the same subnets share network interfaces, so connecting additional functions to a subnet that already has a Lambda-managed network interface is much quicker. However, Lambda might create additional network interfaces if you have many functions or very busy functions.

If your functions are not active for a long period of time, Lambda reclaims its network interfaces, and the function becomes Idle. Invoke an idle function to reactivate it. The first invocation fails and the function enters a pending state again until the network interface is available.

Lambda functions cannot connect directly to a VPC with dedicated instance tenancy. To connect to resources in a dedicated VPC, peer it to a second VPC with default tenancy.

VPC tutorials

- Tutorial: Configuring a Lambda function to access Amazon RDS in an Amazon VPC (p. 283)
- Tutorial: Configuring a Lambda function to access Amazon ElastiCache in an Amazon VPC (p. 254)

Sections

- Execution role and user permissions (p. 90)
- Configuring Amazon VPC access with the Lambda API (p. 90)
- Internet and service access for VPC-connected functions (p. 91)
- Sample VPC configurations (p. 91)
Execution role and user permissions

Lambda uses your function's permissions to create and manage network interfaces. To connect to a VPC, your function's execution role must have the following permissions.

Execution role permissions

- ec2:CreateNetworkInterface
- ec2:DescribeNetworkInterfaces
- ec2:DeleteNetworkInterface

These permissions are included in the AWSLambdaVPCAccessExecutionRole managed policy.

When you configure VPC connectivity, Lambda uses your permissions to verify network resources. To configure a function to connect to a VPC, your IAM user need the following permissions.

User permissions

- ec2:DescribeSecurityGroups
- ec2:DescribeSubnets
- ec2:DescribeVpcs

Configuring Amazon VPC access with the Lambda API

You can connect a function to a VPC with the following APIs.

- CreateFunction (p. 550)
- UpdateFunctionConfiguration (p. 693)

To connect your function to a VPC during creation with the AWS CLI, use the vpc-config option with a list of private subnet IDs and security groups. The following example creates a function with a connection to a VPC with two subnets and one security group.

```
$ aws lambda create-function --function-name my-function \
   --runtime nodejs12.x --handler index.js --zip-file fileb://function.zip \
   --role arn:aws:iam::123456789012:role/lambda-role \
   --vpc-config
   SubnetIds=subnet-071f712345678e7c8,subnet-07fd123456788a036,SecurityGroupIds=sg-085912345678492fb
```

To connect an existing function, use the vpc-config option with the update-function-configuration command.

```
$ aws lambda update-function-configuration --function-name my-function \
   --vpc-config
   SubnetIds=subnet-071f712345678e7c8,subnet-07fd123456788a036,SecurityGroupIds=sg-085912345678492fb
```

To disconnect your function from a VPC, update the function configuration with an empty list of subnets and security groups.

```
$ aws lambda update-function-configuration --function-name my-function \
   --vpc-config SubnetIds=[],SecurityGroupIds=[]
```
Internet and service access for VPC-connected functions

By default, Lambda runs your functions in a secure VPC with access to AWS services and the internet. The VPC is owned by Lambda and does not connect to your account's default VPC. When you connect a function to a VPC in your account, it does not have access to the internet unless your VPC provides access.

**Note**
Several services offer VPC endpoints. You can use VPC endpoints to connect to AWS services from within a VPC without internet access.

Internet access from a private subnet requires network address translation (NAT). To give your function access to the internet, route outbound traffic to a NAT gateway in a public subnet. The NAT gateway has a public IP address and can connect to the internet through the VPC’s internet gateway. For more information, see NAT gateways in the Amazon VPC User Guide.

Sample VPC configurations

Sample AWS CloudFormation templates for VPC configurations that you can use with Lambda functions are available in this guide's GitHub repository. There are two templates:

- **vpc-private.yaml** – A VPC with two private subnets and VPC endpoints for Amazon Simple Storage Service and Amazon DynamoDB. You can use this template to create a VPC for functions that do not need internet access. This configuration supports use of Amazon S3 and DynamoDB with the AWS SDK, and access to database resources in the same VPC over a local network connection.

- **vpc-privatepublic.yaml** – A VPC with two private subnets, VPC endpoints, a public subnet with a NAT gateway, and an internet gateway. Internet-bound traffic from functions in the private subnets is routed to the NAT gateway by a route table.

To use a template to create a VPC, choose Create stack in the AWS CloudFormation console and follow the instructions.
Configuring database access for a Lambda function

You can use the Lambda console to create an Amazon RDS Proxy database proxy for your function. A database proxy manages a pool of database connections and relays queries from a function. This enables a function to reach high concurrency (p. 21) levels without exhausting database connections.

To create a database proxy

1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Add database proxy.
4. Configure the following options.
   - **Proxy identifier** – The name of the proxy.
   - **RDS DB instance** – A supported MySQL or PostgreSQL DB instance or cluster.
   - **Secret** – A Secrets Manager secret with the database user name and password.
     
     ```
     {
       "username": "admin",
       "password": "e2abcecxmpldc897"
     }
     ```
   - **IAM role** – An IAM role with permission to use the secret, and a trust policy that allows Amazon RDS to assume the role.
   - **Authentication** – The authentication and authorization method for connecting to the proxy from your function code.
5. Choose Add.

**Pricing**

Amazon RDS charges a hourly price for proxies that that is determined by the instance size of your database. For details, see RDS Proxy pricing.

Proxy creation takes a few minutes. When the proxy is available, configure your function to connect to the proxy endpoint instead of the database endpoint.

Standard Amazon RDS Proxy pricing applies. For more information, see Managing connections with the Amazon RDS Proxy in the Amazon Aurora User Guide.

**Topics**

- Using the function's permissions for authentication (p. 92)
- Sample application (p. 93)

**Using the function's permissions for authentication**

By default, you can connect to a proxy with the same username and password that it uses to connect to the database. The only difference in your function code is the endpoint that the database client connects to. The drawback of this method is that you must expose the password to your function code, either by configuring it in a secure environment variable or by retrieving it from Secrets Manager.
You can create a database proxy that uses the function's IAM credentials for authentication and authorization instead of a password. To use the function's permissions to connect to the proxy, set Authentication to Execution role.

The Lambda console adds the required permission (rds-db:connect) to the execution role. You can then use the AWS SDK to generate a token that allows it to connect to the proxy. The following example shows how to configure a database connection with the mysql2 library in Node.js.

Example dbadmin/index-iam.js – AWS SDK signer

```javascript
const signer = new AWS.RDS.Signer({
  region: region,
  hostname: host,
  port: sqlport,
  username: username
})

exports.handler = async (event) => {
  let connectionConfig = {
    host : host,
    user : username,
    database : database,
    authPlugins: { mysql_clear_password: () => () => signer.getAuthToken() }
  }
  var connection = mysql.createConnection(connectionConfig)
  var query = event.query
  var result
  connection.connect()
}
```

For more information, see IAM database authentication in the Amazon RDS User Guide.

Sample application

Sample applications that demonstrate the use of Lambda with an Amazon RDS database are available in this guide's GitHub repository. There are two applications:

- **RDS MySQL** – The AWS CloudFormation template `template-vpcrds.yml` creates a MySQL 5.7 database in a private VPC. In the sample application, a Lambda function proxies queries to the database. The function and database templates both use Secrets Manager to access database credentials.
• **List Manager** – A processor function reads events from a Kinesis stream. It uses the data from the events to update DynamoDB tables, and stores a copy of the event in a MySQL database.
To use the sample applications, follow the instructions in the GitHub repository: RDS MySQL, List Manager.
Configuring file system access for Lambda functions

You can configure a function to mount an Amazon Elastic File System (Amazon EFS) file system to a local directory. With Amazon EFS, your function code can access and modify shared resources safely and at high concurrency.

A function connects to a file system over the local network in a VPC. The subnets that your function connects to can be the same subnets that contain mount points for your file system, or subnets in the same Availability Zone that can route NFS traffic (port 2049) to the file system.

**Note**
If your function is not already connected to a VPC, see Configuring a Lambda function to access resources in a VPC (p. 89).

**To configure file system access**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under **File system**, choose **Add file system**.
4. Configure the following properties:
   - **EFS file system** – The access point for a file system in the same VPC.
   - **Local mount path** – The location where the file system is mounted on the Lambda function, starting with `/mnt/`.

**Pricing**

Amazon EFS charges for storage and throughput, with rates that vary by storage class. For details, see Amazon EFS pricing.

Lambda charges for data transfer between VPCs. This only applies if your function's VPC is peered to another VPC with a file system. The rates are the same as for Amazon EC2 data transfer between VPCs in the same Region. For details, see Lambda pricing.

For more information about Lambda's integration with Amazon EFS, see Using Amazon EFS with Lambda (p. 259).

**Sections**

- Configuring a file system and access point (p. 96)
- Execution role and user permissions (p. 97)
- Configuring file system access with the Lambda API (p. 97)
- AWS CloudFormation and AWS SAM (p. 98)
- Sample applications (p. 99)

**Configuring a file system and access point**

Create a file system in Amazon EFS with a mount target in every Availability Zone that your function connects to. For performance and resilience, use at least two Availability Zones. For example, in a simple configuration you could have a VPC with two private subnets in separate Availability Zones. The function connects to both subnets and a mount target is available in each. Ensure that NFS traffic (port 2049) is allowed by the security groups used by the function and mount targets.
**Note**
When you create a file system, you choose a performance mode that can't be changed later. **General purpose** mode has lower latency, and **Max I/O** mode supports a higher maximum throughput and IOPS. For help choosing, see Amazon EFS performance in the Amazon Elastic File System User Guide.

An access point connects each instance of the function to the right mount target for the Availability Zone it connects to. For best performance, create an access point with a non-root path, and limit the number of files that you create in each directory. User and owner IDs are required, but they don't need to have a specific value. The following example creates a directory named `my-function` on the file system and sets the owner ID to 1001 with standard directory permissions (755).

**Example access point configuration**

- **Name** – files
- **User ID** – 1001
- **Group ID** – 1001
- **Path** – `/my-function`
- **Permissions** – 755
- **Owner user ID** – 1001
- **Group user ID** – 1001

When a function uses the access point, it is given user ID 1001 and has full access to the directory.

For more information, see the following topics in the Amazon Elastic File System User Guide:

- Creating resources for Amazon EFS
- Working with users, groups, and permissions

**Execution role and user permissions**

Lambda uses your function's permissions to mount file systems. To connect to a file system, your function's execution role must have the following permissions in addition to the permissions required to connect to the file system's VPC (p. 90):

**Execution role permissions**

- `elasticfilesystem:ClientMount`
- `elasticfilesystem:ClientWrite` (not required for read-only connections)

These permissions are included in the **AmazonElasticFileSystemClientReadWriteAccess** managed policy.

When you configure a file system, Lambda uses your permissions to verify mount targets. To configure a function to connect to a file system, your IAM user needs the following permissions:

**User permissions**

- `elasticfilesystem:DescribeMountTargets`

**Configuring file system access with the Lambda API**

Use the following API operations to connect your Lambda function to a file system:
To connect a function a file system, use the `update-function-configuration` command. The following example connects a function named `my-function` to a file system with ARN of an access point.

```bash
$ ARN=arn:aws:elasticfilesystem:us-east-2:123456789012:access-point/fsap-015cxmplb72b405fd
$ aws lambda update-function-configuration --function-name my-function --fs-config FileSystemArn=$ARN,LocalMountPath=/mnt/efs0
```

You can get the ARN of a file system's access point with the `describe-access-points` command.

```bash
$ aws efs describe-access-points
{
  "AccessPoints": [
    {
      "AccessPointId": "fsap-015cxmplb72b405fd",
      "FileSystemId": "fs-aea3xmpl",
      "RootDirectory": {"Path": "/"},
      "OwnerId": "123456789012",
      "LifeCycleState": "available"
    }
  ]
}
```

**AWS CloudFormation and AWS SAM**

You can use AWS CloudFormation and the AWS Serverless Application Model (AWS SAM) to automate the creation of Lambda applications. To enable a file system connection on an AWS SAM AWS::Serverless::Function resource, use the `FileSystemConfigs` property.

**Example template.yml – File system configuration**

```yaml
Resources:
  VPC:
    Type: AWS::EC2::VPC
    Properties:
      CidrBlock: 10.0.0.0/16
  Subnet1:
    Type: AWS::EC2::Subnet
    Properties:
      VpcId:
        Ref: VPC
      CidrBlock: 10.0.1.0/24
      AvailabilityZone: "eu-central-1a"
  EfsSecurityGroup:
```

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Type: AWS::EC2::SecurityGroup
Properties:
  VpcId:
    Ref: VPC
  GroupDescription: "mnt target sg"
  SecurityGroupEgress:
    - IpProtocol: -1
      CidrIp: "0.0.0.0/0"

FileSystem:
  Type: AWS::EFS::FileSystem
  Properties:
    PerformanceMode: generalPurpose

MountTarget1:
  Type: AWS::EFS::MountTarget
  Properties:
    FileSystemId:
      Ref: FileSystem
    SubnetId:
      Ref: Subnet1
    SecurityGroups:
      - Ref: EfsSecurityGroup

MyFunctionWithEfs:
  Type: AWS::Serverless::Function
  Properties:
    CodeUri: function/.
    Description: Use a file system.
    FileSystemConfigs:
      - Arn: !Sub
        - "arn:aws:elasticfilesystem:eu-central-1:123456789101:access-point/${ap}"
        - {ap: !Ref AccessPoint}
    LocalMountPath: "/mnt/efs0"
    DependsOn: "MountTarget1"

You must add the DependsOn to ensure that the mount targets are fully created before the Lambda runs for the first time.

For the AWS CloudFormation AWS::Lambda::Function type, the property name and fields are the same. For more information, see Using AWS Lambda with AWS CloudFormation (p. 214).

Sample applications

The GitHub repository for this guide includes a sample application that demonstrates the use of Amazon EFS with a Lambda function.

- **efs-nodejs** – A function that uses an Amazon EFS file system in a Amazon VPC. This sample includes a VPC, file system, mount targets, and access point configured for use with Lambda.
Tagging Lambda Functions

You can tag Lambda functions to organize them by owner, project or department. Tags are freeform key-value pairs that are supported across AWS services for use in filtering resources and adding detail to billing reports.

To add tags to a function

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Tags, choose Manage tags.
4. Enter a key and value. To add additional tags, choose Add new tag.
5. Choose Save.

You can filter functions based on the presence or value of a tag with the Lambda console or with the AWS Resource Groups API. Tags apply at the function level, not to versions or aliases. Tags are not part of the version-specific configuration that is snapshotted when you publish a version.

To filter functions with tags

1. Open the Lambda console Functions page.
2. Click within the search bar to see a list of function attributes and tag keys.
3. Choose a tag key to see a list of values that are in-use in the current region.
4. Choose a value to see functions with that value, or choose (all values) to see all functions that have a tag with that key.

The search bar also supports searching for tag keys. Type tag to see just a list of tag keys, or start typing the name of a key to find it in the list.

With AWS Billing and Cost Management, you can use tags to customize billing reports and create cost-allocation reports. For more information, see see Monthly Cost Allocation Report and Using Cost Allocation Tags in the AWS Billing and Cost Management User Guide.

Sections
- Using Tags with the AWS CLI (p. 101)
- Tag Key and Value Requirements (p. 102)

Using Tags with the AWS CLI

When you create a new Lambda function, you can include tags with the --tags option.
To add tags to an existing function, use the `tag-resource` command.

```bash
aws lambda tag-resource
  --tags Department=Marketing,CostCenter=1234ABCD
```

To remove tags, use the `untag-resource` command.

```bash
aws lambda untag-resource
  --resource function arn
  --tag-keys Department
```

If you want to view the tags that are applied to a specific Lambda function, you can use either of the following Lambda API commands:

- **ListTags (p. 641)** – You supply your Lambda function ARN (Amazon Resource Name) to view a list of the tags associated with this function:

```bash
aws lambda list-tags --resource function arn
```

- **GetFunction (p. 585)** – You supply your Lambda function name to view a list of the tags associated with this function:

```bash
aws lambda get-function --function-name my-function
```

You can also use the AWS Tagging Service's `GetResources` API to filter your resources by tags. The `GetResources` API receives up to 10 filters, with each filter containing a tag key and up to 10 tag values. You provide `GetResources` with a 'ResourceType' to filter by specific resource types. For more information about the AWS Tagging Service, see Working with Resource Groups.

### Tag Key and Value Requirements

The following requirements apply to tags:

- Maximum number of tags per resource—50
- Maximum key length—128 Unicode characters in UTF-8
- Maximum value length—256 Unicode characters in UTF-8
- Tag keys and values are case sensitive.
- Do not use the `aws:` prefix in your tag names or values because it is reserved for AWS use. You can't edit or delete tag names or values with this prefix. Tags with this prefix do not count against your tags per resource limit.
- If your tagging schema will be used across multiple services and resources, remember that other services may have restrictions on allowed characters. Generally allowed characters are: letters, spaces, and numbers representable in UTF-8, plus the following special characters: + - = . _ : / @.
Invoking AWS Lambda functions

You can invoke Lambda functions directly with the Lambda console (p. 4), the Lambda API, the AWS SDK, the AWS CLI, and AWS toolkits. You can also configure other AWS services to invoke your function, or you can configure Lambda to read from a stream or queue and invoke your function.

When you invoke a function, you can choose to invoke it synchronously or asynchronously. With synchronous invocation (p. 104), you wait for the function to process the event and return a response. With asynchronous (p. 106) invocation, Lambda queues the event for processing and returns a response immediately. For asynchronous invocation, Lambda handles retries and can send invocation records to a destination (p. 108).

To use your function to process data automatically, add one or more triggers. A trigger is a Lambda resource or a resource in another service that you configure to invoke your function in response to lifecycle events, external requests, or on a schedule. Your function can have multiple triggers. Each trigger acts as an client invoking your function independently. Each event that Lambda passes to your function only has data from one client or trigger.

To process items from a stream or queue, you can create an event source mapping (p. 114). An event source mapping is a resource in Lambda that reads items from an Amazon SQS queue, an Amazon Kinesis stream, or an Amazon DynamoDB stream, and sends them to your function in batches. Each event that your function processes can contain hundreds or thousands of items.

Other AWS services and resources invoke your function directly. For example, you can configure CloudWatch Events to invoke your function on a timer, or you can configure Amazon S3 to invoke your function when an object is created. Each service varies in the method it uses to invoke your function, the structure of the event, and how you configure it. For more information, see Using AWS Lambda with other services (p. 171).

Depending on who invokes your function and how it's invoked, scaling behavior and the types of errors that occur can vary. When you invoke a function synchronously, you receive errors in the response and can retry. When you invoke asynchronously, use an event source mapping, or configure another service to invoke your function, the retry requirements and the way that your function scales to handle large numbers of events can vary. For details, see AWS Lambda function scaling (p. 119) and Error handling and automatic retries in AWS Lambda (p. 124).

Topics
- Synchronous invocation (p. 104)
- Asynchronous invocation (p. 106)
- AWS Lambda event source mappings (p. 114)
- Monitoring the state of a function with the Lambda API (p. 117)
- AWS Lambda function scaling (p. 119)
- Error handling and automatic retries in AWS Lambda (p. 124)
- Invoking Lambda functions with the AWS Mobile SDK for Android (p. 126)
Synchronous invocation

When you invoke a function synchronously, Lambda runs the function and waits for a response. When the function execution ends, Lambda returns the response from the function's code with additional data, such as the version of the function that was executed. To invoke a function synchronously with the AWS CLI, use the `invoke` command.

```
$ aws lambda invoke --function-name my-function --payload '{ "key": "value" }'
```

The following diagram shows clients invoking a Lambda function synchronously. Lambda sends the events directly to the function and sends the function's response back to the invoker.

![Synchronous Invocation Diagram](image)

The payload is a string that contains an event in JSON format. The name of the file where the AWS CLI writes the response from the function is `response.json`. If the function returns an object or error, the response is the object or error in JSON format. If the function exits without error, the response is `null`.

The output from the command, which is displayed in the terminal, includes information from headers in the response from Lambda. This includes the version that processed the event (useful when you use `aliases (p. 79)`), and the status code returned by Lambda. If Lambda was able to run the function, the status code is 200, even if the function returned an error.

**Note**

For functions with a long timeout, your client might be disconnected during synchronous invocation while it waits for a response. Configure your HTTP client, SDK, firewall, proxy, or operating system to allow for long connections with timeout or keep-alive settings.

If Lambda isn't able to run the function, the error is displayed in the output.

```
$ aws lambda invoke --function-name my-function --payload value response.json
An error occurred (InvalidRequestContentException) when calling the Invoke operation: Could not parse request body into json: Unrecognized token 'value': was expecting ('true', 'false' or 'null')
at [Source: (byte[])"value"; line: 1, column: 11]
```

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a `LogResult` field that contains up to 4 KB of base64-encoded logs from the invocation.
Synchronous invocation

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
{
    "StatusCode": 200,
    "LogResult":
    "U1RBUlQgUmVxdWVzdElkOiA4N2QwNDRiOC1mMTU0LTEzZTgtOGNkYS0yOTc0YzVlNGZiMjEgVmVyc2Vyd"...
    "ExecutedVersion": "$LATEST"
}
```

You can use the `base64` utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail \
--query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
    "AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-
    f5792818b6fe8368e5b1d50;Parent=191db58857df8395;Sampled=0"", ask/lib:/opt/lib",
END RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8
REPORT RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8  Duration: 79.67 ms  Billed
    Duration: 100 ms  Memory Size: 128 MB  Max Memory Used: 73 MB
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

For more information about the `Invoke` API, including a full list of parameters, headers, and errors, see `Invoke (p. 613)`.

When you invoke a function directly, you can check the response for errors and retry. The AWS CLI and AWS SDK also automatically retry on client timeouts, throttling, and service errors. For more information, see `Error handling and automatic retries in AWS Lambda (p. 124)`.

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Asynchronous invocation

Several AWS services, such as Amazon Simple Storage Service (Amazon S3) and Amazon Simple Notification Service (Amazon SNS), invoke functions asynchronously to process events. When you invoke a function asynchronously, you don’t wait for a response from the function code. You hand off the event to Lambda and Lambda handles the rest. You can configure how Lambda handles errors, and can send invocation records to a downstream resource to chain together components of your application.

The following diagram shows clients invoking a Lambda function asynchronously. Lambda queues the events before sending them to the function.

For asynchronous invocation, Lambda places the event in a queue and returns a success response without additional information. A separate process reads events from the queue and sends them to your function. To invoke a function asynchronously, set the invocation type parameter to Event.

```bash
$ aws lambda invoke --function-name my-function --invocation-type Event --payload '{ "key": "value" }' response.json
{
   "StatusCode": 202
}
```

The output file (response.json) doesn't contain any information, but is still created when you run this command. If Lambda isn't able to add the event to the queue, the error message appears in the command output.

Lambda manages the function's asynchronous event queue and attempts to retry on errors. If the function returns an error, Lambda attempts to run it two more times, with a one-minute wait between the first two attempts, and two minutes between the second and third attempts. Function errors include errors returned by the function's code and errors returned by the function's runtime, such as timeouts.
Asynchronous invocation

If the function doesn't have enough concurrency available to process all events, additional requests are throttled. For throttling errors (429) and system errors (500-series), Lambda returns the event to the queue and attempts to run the function again for up to 6 hours. The retry interval increases exponentially from 1 second after the first attempt to a maximum of 5 minutes. However, it might be longer if the queue is backed up. Lambda also reduces the rate at which it reads events from the queue.

The following example shows an event that was successfully added to the queue, but is still pending one hour later due to throttling.

Even if your function doesn't return an error, it's possible for it to receive the same event from Lambda multiple times because the queue itself is eventually consistent. If the function can't keep up with incoming events, events might also be deleted from the queue without being sent to the function. Ensure that your function code gracefully handles duplicate events, and that you have enough concurrency available to handle all invocations.

When the queue is backed up, new events might age out before Lambda has a chance to send them to your function. When an event expires or fails all processing attempts, Lambda discards it. You can configure error handling (p. 108) for a function to reduce the number of retries that Lambda performs, or to discard unprocessed events more quickly.

You can also configure Lambda to send an invocation record to another service. Lambda supports the following destinations (p. 108) for asynchronous invocation.

- **Amazon SQS** – A standard SQS queue.
- **Amazon SNS** – An SNS topic.
- **AWS Lambda** – A Lambda function.
- **Amazon EventBridge** – An EventBridge event bus.

The invocation record contains details about the request and response in JSON format. You can configure separate destinations for events that are processed successfully, and events that fail all processing attempts. Alternatively, you can configure an SQS queue or SNS topic as a dead-letter queue (p. 111) for discarded events. For dead-letter queues, Lambda only sends the content of the event, without details about the response.

**Sections**
- Configuring error handling for asynchronous invocation (p. 108)
- Configuring destinations for asynchronous invocation (p. 108)
- Asynchronous invocation configuration API (p. 110)
- AWS Lambda function dead-letter queues (p. 111)

### Configuring error handling for asynchronous invocation

Use the Lambda console to configure error handling settings on a function, a version, or an alias.

**To configure error handling**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under **Asynchronous invocation**, choose **Edit**.
4. Configure the following settings.
   - **Maximum age of event** – The maximum amount of time Lambda retains an event in the asynchronous event queue, up to 6 hours.
   - **Retry attempts** – The number of times Lambda retries when the function returns an error, between 0 and 2.
5. Choose **Save**.

When an invocation event exceeds the maximum age or fails all retry attempts, Lambda discards it. To retain a copy of discarded events, configure a failed-event destination.

### Configuring destinations for asynchronous invocation

To send records of asynchronous invocations to another service, add a destination to your function. You can configure separate destinations for events that fail processing and events that are successfully processed. Like error handling settings, you can configure destinations on a function, a version, or an alias.

The following example shows a function that is processing asynchronous invocations. When the function returns a success response or exits without throwing an error, Lambda sends a record of the invocation to an EventBridge event bus. When an event fails all processing attempts, Lambda sends an invocation record to an Amazon SQS queue.
To send events to a destination, your function needs additional permissions. Add a policy with the required permissions to your function's execution role (p. 37). Each destination service requires a different permission, as follows:

- **Amazon SQS** – sqs:SendMessage
- **Amazon SNS** – sns:Publish
- **Lambda** – lambda:InvokeFunction
- **EventBridge** – events:PutEvents

Add destinations to your function in the Lambda console's function designer.

**To configure a destination for asynchronous invocation records**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Designer, choose Add destination.
4. For **Source**, choose **Asynchronous invocation**.

5. For **Condition**, choose from the following options:
   - **On failure** – Send a record when the event fails all processing attempts or exceeds the maximum age.
   - **On success** – Send a record when the function successfully processes an asynchronous invocation.

6. For **Destination type**, choose the type of resource that receives the invocation record.

7. For **Destination**, choose a resource.

8. Choose **Save**.

When an invocation matches the condition, Lambda sends a JSON document with details about the invocation to the destination. The following example shows an invocation record for an event that failed three processing attempts due to a function error.

### Example invocation record

```json
{
  "version": "1.0",
  "timestamp": "2019-11-14T18:16:05.568Z",
  "requestContext": {
    "requestId": "e4b46cbf-b738-xmpl-8880-a18cdf61200e",
    "condition": "RetriesExhausted",
    "approximateInvokeCount": 3
  },
  "requestPayload": {
    "ORDER_IDS": [
      "9e07af03-ce31-4ff3-xmpl-36dce652cb4f",
      "637de236-e7b2-464e-xmpl-baf5f86bb53",
      "a81ddca6-2c35-45c7-xmpl-c3a03a31ed15"
    ]
  },
  "responseContext": {
    "statusCode": 200,
    "executedVersion": "$LATEST",
    "functionError": "Unhandled"
  },
  "responsePayload": {
    "errorMessage": "RequestId: e4b46cbf-b738-xmpl-8880-a18cdf61200e Process exited before completing request"
  }
}
```

The invocation record contains details about the event, the response, and the reason that the record was sent.

### Asynchronous invocation configuration API

To manage asynchronous invocation settings with the AWS CLI or AWS SDK, use the following API operations.

- `PutFunctionEventInvokeConfig`
- `GetFunctionEventInvokeConfig`
- `UpdateFunctionEventInvokeConfig`
- `ListFunctionEventInvokeConfigs`
- `DeleteFunctionEventInvokeConfig`
To configure asynchronous invocation with the AWS CLI, use the `put-function-event-invoke-config` command. The following example configures a function with a maximum event age of 1 hour and no retries.

```
$ aws lambda put-function-event-invoke-config --function-name error --maximum-event-age-in-seconds 3600 --maximum-retry-attempts 0
{
    "LastModified": 1573686021.479,
    "MaximumRetryAttempts": 0,
    "MaximumEventAgeInSeconds": 3600,
    "DestinationConfig": {
        "OnSuccess": {},
        "OnFailure": {}
    }
}
```

The `put-function-event-invoke-config` command overwrites any existing configuration on the function, version, or alias. To configure an option without resetting others, use `update-function-event-invoke-config`. The following example configures Lambda to send a record to an SQS queue named `destination` when an event can't be processed.

```
{
    "LastModified": 1573687896.493,
    "MaximumRetryAttempts": 0,
    "MaximumEventAgeInSeconds": 3600,
    "DestinationConfig": {
        "OnSuccess": {},
        "OnFailure": {
            "Destination": "arn:aws:sqs:us-east-2:123456789012:destination"
        }
    }
}
```

### AWS Lambda function dead-letter queues

As an alternative to an on-failure destination (p. 108), you can configure your function with a dead-letter queue to save discarded events for further processing. A dead-letter queue acts the same as an on-failure destination in that it is used when an event fails all processing attempts or expires without being processed. However, a dead-letter queue is part of a function's version-specific configuration, so it is locked in when you publish a version. On-failure destinations also support additional targets and include details about the function's response in the invocation record.

If you don't have a queue or topic, create one. Choose the target type that matches your use case.

- **Amazon SQS queue** – A queue holds failed events until they're retrieved. You can retrieve events manually, or you can configure Lambda to read from the queue (p. 312) and invoke a function.

  Create a queue in the Amazon SQS console.

- **Amazon SNS topic** – A topic relays failed events to one or more destinations. You can configure a topic to send events to an email address, a Lambda function, or an HTTP endpoint.

  Create a topic in the Amazon SNS console.
To send events to a queue or topic, your function needs additional permissions. Add a policy with the required permissions to your function's execution role (p. 37).

- Amazon SQS – sqs:SendMessage
- Amazon SNS – sns:Publish

If the target queue or topic is encrypted with a customer managed key, the execution role must also be a user in the key's resource-based policy.

After creating the target and updating your function's execution role, add the dead-letter queue to your function. You can configure multiple functions to send events to the same target.

**To configure a dead-letter queue**

1. Open the Lambda console Functions page.
2. Choose a function.
4. Set DLQ resource to Amazon SQS or Amazon SNS.
5. Choose the target queue or topic.
6. Choose Save.

To configure a dead-letter queue with the AWS CLI, use the `update-function-configuration` command.

```bash
$ aws lambda update-function-configuration --function-name my-function \
```

Lambda sends the event to the dead-letter queue as-is, with additional information in attributes. You can use this information to identify the error that the function returned, or to correlate the event with logs or an AWS X-Ray trace.

**Dead-letter queue message attributes**

- **RequestID** (String) – The ID of the invocation request. Request IDs appear in function logs. You can also use the X-Ray SDK to record the request ID on an attribute in the trace. You can then search for traces by request ID in the X-Ray console. For an example, see the error processor sample (p. 339).
- **ErrorCode** (Number) – The HTTP status code.
- **ErrorMessage** (String) – The first 1 KB of the error message.
If Lambda can't send a message to the dead-letter queue, it deletes the event and emits the DeadLetterErrors (p. 495) metric. This can happen because of lack of permissions, or if the total size of the message exceeds the limit for the target queue or topic. For example, if an Amazon SNS notification with a body close to 256 KB triggers a function that results in an error, the additional event data added by Amazon SNS, combined with the attributes added by Lambda, can cause the message to exceed the maximum size allowed in the dead-letter queue.

If you're using Amazon SQS as an event source, configure a dead-letter queue on the Amazon SQS queue itself and not on the Lambda function. For more information, see Using AWS Lambda with Amazon SQS (p. 312).
AWS Lambda event source mappings

An event source mapping is an AWS Lambda resource that reads from an event source and invokes a Lambda function. You can use event source mappings to process items from a stream or queue in services that don't invoke Lambda functions directly. Lambda provides event source mappings for the following services.

Services that Lambda reads events from

- Amazon Kinesis (p. 265)
- Amazon DynamoDB (p. 229)
- Amazon Simple Queue Service (p. 312)

An event source mapping uses permissions in the function's execution role (p. 37) to read and manage items in the event source. Permissions, event structure, settings, and polling behavior vary by event source. For more information, see the linked topic for the service that you use as an event source.

To manage event source mappings with the AWS CLI or AWS SDK, use the following API actions:

- CreateEventSourceMapping (p. 544)
- ListEventSourceMappings (p. 624)
- GetEventSourceMapping (p. 581)
- UpdateEventSourceMapping (p. 679)
- DeleteEventSourceMapping (p. 562)

The following example uses the AWS CLI to map a function named `my-function` to a DynamoDB stream that is specified by its Amazon Resource Name (ARN), with a batch size of 500.

```
$ aws lambda create-event-source-mapping --function-name my-function --batch-size 500 --starting-position LATEST
{
   "UUID": "14e0db71-5d35-4eb5-b481-8945cf9d10c2",
   "BatchSize": 500,
   "MaximumBatchingWindowInSeconds": 0,
   "ParallelizationFactor": 1,
   "LastModified": 1560209851.963,
   "LastProcessingResult": "No records processed",
   "State": "Creating",
   "StateTransitionReason": "User action",
   "DestinationConfig": {},
   "MaximumRecordAgeInSeconds": 604800,
   "BisectBatchOnFunctionError": false,
   "MaximumRetryAttempts": 10000
}
```

Event source mappings read items from a stream or queue in batches. They include multiple items in the event that your function receives. You can configure the size of the batch that the event source mapping sends to your function, up to a maximum that varies by service. The number of items in the event can be smaller than the batch size if there aren't enough items available, or if the batch is too large to send in one event and has to be split up.
The following example shows an event source mapping that reads from a Kinesis stream. If a batch of events fails all processing attempts, the event source mapping sends details about the batch to an SQS queue.

The event batch is the event that Lambda sends to the function. It is a batch of records or messages compiled from the items that the event source mapping reads from a stream or queue. Batch size and other settings only apply to the event batch.

For streams, an event source mapping creates an iterator for each shard in the stream and processes items in each shard in order. You can configure the event source mapping to read only new items that appear in the stream, or to start with older items. Processed items aren’t removed from the stream and can be processed by other functions or consumers.

By default, if your function returns an error, the entire batch is reprocessed until the function succeeds, or the items in the batch expire. To ensure in-order processing, processing for the affected shard is paused until the error is resolved. You can configure the event source mapping to discard old events,
restrict the number of retries, or process multiple batches in parallel. If you process multiple batches in parallel, in-order processing is still guaranteed for each partition key, but multiple partition keys in the same shard are processed simultaneously.

You can also configure the event source mapping to send an invocation record to another service when it discards an event batch. Lambda supports the following destinations (p. 108) for event source mappings.

- **Amazon SQS** – An SQS queue.
- **Amazon SNS** – An SNS topic.

The invocation record contains details about the failed event batch in JSON format.

The following example shows an invocation record for a Kinesis stream.

**Example invocation Record**

```json
{
    "requestContext": {
        "requestId": "c9b8fa9f-5a7f-xmpl-af9c-0c604cde93a5",
        "condition": "RetryAttemptsExhausted",
        "approximateInvokeCount": 1
    },
    "responseContext": {
        "statusCode": 200,
        "executedVersion": "$LATEST",
        "functionError": "Unhandled"
    },
    "version": "1.0",
    "timestamp": "2019-11-14T00:38:06.021Z",
    "KinesisBatchInfo": {
        "shardId": "shardId-000000000001",
        "startSequenceNumber": "49601189658422359378836298521827638475320189012309704722",
        "endSequenceNumber": "4960118965842235937883629852290237352895759438623495186",
        "approximateArrivalOfFirstRecord": "2019-11-14T00:38:04.835Z",
        "approximateArrivalOfLastRecord": "2019-11-14T00:38:05.580Z",
        "batchSize": 500,
        "streamArn": "arn:aws:kinesis:us-east-2:123456789012:stream/mystream"
    }
}
```

Lambda also supports in-order processing for FIFO (first-in, first-out) queues (p. 312), scaling up to the number of active message groups. For standard queues, items aren’t necessarily processed in order. Lambda scales up to process a standard queue as quickly as possible. When an error occurs, batches are returned to the queue as individual items and might be processed in a different grouping than the original batch. Occasionally, the event source mapping might receive the same item from the queue twice, even if no function error occurred. Lambda deletes items from the queue after they’re processed successfully. You can configure the source queue to send items to a dead-letter queue if they can’t be processed.

For information about services that invoke Lambda functions directly, see Using AWS Lambda with other services (p. 171).
Monitoring the state of a function with the Lambda API

When you create or update a function, Lambda provisions the compute and networking resources that enable it to run. In most cases, this process is very fast, and your function is ready to be invoked or modified right away.

If you configure your function to connect to a virtual private cloud (VPC), the process can take longer. When you first connect a function to a VPC, Lambda provisions network interfaces, which takes about a minute. To communicate the current state of your function, Lambda includes additional fields in the function configuration document that is returned by several Lambda API actions.

When you create a function, the function is initially in the **Pending** state. When the function is ready to be invoked, the state changes from Pending to Active. While the state is Pending, invocations and other API actions that operate on the function return an error. If you build automation around creating and updating functions, wait for the function to become active before performing additional actions that operate on the function.

You can use the Lambda API to get information about a function's state. State information is included in the FunctionConfiguration document returned by several API actions. To view the function's state with the AWS CLI, use the `get-function-configuration` command.

```bash
$ aws lambda get-function-configuration --function-name my-function
{
  "FunctionName": "my-function",
  "Runtime": "nodejs12.x",
  "Role": "arn:aws:iam::123456789012:role/lambda-role",
  "TracingConfig": {
    "Mode": "Active"
  },
  "State": "Pending",
  "StateReason": "The function is being created.",
  "StateReasonCode": "Creating",
  ...
}
```

The `StateReason` and `StateReasonCode` contain additional information about the state when it is not Active. The following operations fail while function creation is pending:

- Invoke (p. 613)
- UpdateFunctionCode (p. 685)
- UpdateFunctionConfiguration (p. 693)
- PublishVersion (p. 650)

When you update a function's configuration, the update can trigger an asynchronous operation to provision resources. While this is in progress, you can invoke the function, but other operations on the function fail. Invocations that occur while the update is in progress run against the previous configuration. The function's state is Active, but its `LastUpdateStatus` is InProgress.

**Example Function configuration – Connecting to a VPC**

```json
{
  "FunctionName": "my-function",
```
"Runtime": "nodejs12.x",
"VpcConfig": {
  "SubnetIds": [
    "subnet-071f712345678e7c8",
    "subnet-07fd123456788a036",
    "subnet-0804f77612345cacf"
  ],
  "SecurityGroupIds": [
    "sg-085912345678492fb"
  ],
  "VpcId": "vpc-08e1234569e011e83"
},
"State": "Active",
"LastUpdateStatus": "InProgress",
...  

The following operations fail while an asynchronous update is in progress:

- UpdateFunctionCode (p. 685)
- UpdateFunctionConfiguration (p. 693)
- PublishVersion (p. 650)

Other operations, including invocation, work while updates are in progress.

For example, when you connect your function to a virtual private cloud (VPC), Lambda provisions an elastic network interface for each subnet. This process can leave your function in a pending state for a minute or so. Lambda also reclaims network interfaces that are not in use, placing your function in an Inactive state. When the function is inactive, an invocation causes it to enter the Pending state while network access is restored. The invocation that triggers restoration, and further invocations while the operation is pending, fail with ResourceNotReadyException.

If Lambda encounters an error when restoring a function's network interface, the function goes back to the Inactive state. The next invocation can trigger another attempt. For some configuration errors, Lambda waits at least 5 minutes before attempting to create another network interface. These errors have the following LastUpdateStatusReasonCode values:

- InsufficientRolePermission – Role doesn't exist or is missing permissions.
- SubnetOutOfIPAddresses – All IP addresses in a subnet are in use.

For more information on how states work with VPC connectivity, see Configuring a Lambda function to access resources in a VPC (p. 89).
AWS Lambda function scaling

The first time you invoke your function, AWS Lambda creates an instance of the function and runs its handler method to process the event. When the function returns a response, it stays active and waits to process additional events. If you invoke the function again while the first event is being processed, Lambda initializes another instance, and the function processes the two events concurrently. As more events come in, Lambda routes them to available instances and creates new instances as needed. When the number of requests decreases, Lambda stops unused instances to free up scaling capacity for other functions.

Your functions' concurrency is the number of instances that serve requests at a given time. For an initial burst of traffic, your functions' cumulative concurrency in a Region can reach an initial level of between 500 and 3000, which varies per Region.

Burst concurrency limits

- **3000** – US West (Oregon), US East (N. Virginia), Europe (Ireland)
- **1000** – Asia Pacific (Tokyo), Europe (Frankfurt)
- **500** – Other Regions

After the initial burst, your functions' concurrency can scale by an additional 500 instances each minute. This continues until there are enough instances to serve all requests, or until a concurrency limit is reached. When requests come in faster than your function can scale, or when your function is at maximum concurrency, additional requests fail with a throttling error (429 status code).

The following example shows a function processing a spike in traffic. As invocations increase exponentially, the function scales up. It initializes a new instance for any request that can't be routed to an available instance. When the burst concurrency limit is reached, the function starts to scale linearly. If this isn't enough concurrency to serve all requests, additional requests are throttled and should be retried.
The function continues to scale until the account's concurrency limit for the function's Region is reached. The function catches up to demand, requests subside, and unused instances of the function are stopped after being idle for some time. Unused instances are frozen while they're waiting for requests and don't incur any charges.
The regional concurrency limit starts at 1,000. You can increase the limit by submitting a request in the Support Center console. To allocate capacity on a per-function basis, you can configure functions with reserved concurrency (p. 67). Reserved concurrency creates a pool that can only be used by its function, and also prevents its function from using unreserved concurrency.

When your function scales up, the first request served by each instance is impacted by the time it takes to load and initialize your code. If your initialization code (p. 22) takes a long time, the impact on average and percentile latency can be significant. To enable your function to scale without fluctuations in latency, use provisioned concurrency (p. 67). The following example shows a function with provisioned concurrency processing a spike in traffic.
When you allocate provisioned concurrency, your function is ready to serve a burst of incoming requests with very low latency. When all provisioned concurrency is in use, the function scales up normally to handle any additional requests.

Application Auto Scaling takes this a step further by providing autoscaling for provisioned concurrency. With Application Auto Scaling, you can create a target tracking scaling policy that adjusts provisioned concurrency levels automatically, based on the utilization metric that Lambda emits. Use the Application Auto Scaling API (p. 72) to register an alias as a scalable target and create a scaling policy.

In the following example, a function scales between a minimum and maximum amount of provisioned concurrency based on utilization. When the number of open requests increases, Application Auto Scaling increases provisioned concurrency in large steps until it reaches the configured maximum. The function continues to scale on standard concurrency until utilization starts to drop. When utilization is consistently low, Application Auto Scaling decreases provisioned concurrency in smaller periodic steps.
When you invoke your function asynchronously, by using an event source mapping or another AWS service, scaling behavior varies. For example, event source mappings that read from a stream are limited by the number of shards in the stream. Scaling capacity that is unused by an event source is available for use by other clients and event sources. For more information, see the following topics.

- Asynchronous invocation (p. 106)
- AWS Lambda event source mappings (p. 114)
- Error handling and automatic retries in AWS Lambda (p. 124)
- Using AWS Lambda with other services (p. 171)

You can monitor concurrency levels in your account by using the following metrics:

**Concurrency metrics**

- ConcurrentExecutions
- UnreservedConcurrentExecutions
- ProvisionedConcurrentExecutions
- ProvisionedConcurrencyInvocations
- ProvisionedConcurrencySpilloverInvocations
- ProvisionedConcurrencyUtilization

For more information, see Working with AWS Lambda function metrics (p. 495).
Error handling and automatic retries in AWS Lambda

When you invoke a function, two types of error can occur. Invocation errors occur when the invocation request is rejected before your function receives it. Function errors occur when your function's code or runtime (p. 134) returns an error. Depending on the type of error, the type of invocation, and the client or service that invokes the function, the retry behavior and the strategy for managing errors varies.

Issues with the request, caller, or account can cause invocation errors. Invocation errors include an error type and status code in the response that indicate the cause of the error.

Common invocation errors

- **Request** – The request event is too large or isn't valid JSON, the function doesn't exist, or a parameter value is the wrong type.
- **Caller** – The user or service doesn't have permission to invoke the function.
- **Account** – The maximum number of function instances are already running, or requests are being made too quickly.

Clients such as the AWS CLI and the AWS SDK retry on client timeouts, throttling errors (429), and other errors that aren't caused by a bad request (500 series). For a full list of invocation errors, see Invoke (p. 613).

Function errors occur when your function code or the runtime that it uses return an error.

Common function errors

- **Function** – Your function's code throws an exception or returns an error object.
- **Runtime** – The runtime terminated your function because it ran out of time, detected a syntax error, or failed to marshal the response object into JSON. The function exited with an error code.

Unlike invocation errors, function errors don't cause Lambda to return a 400-series or 500-series status code. If the function returns an error, Lambda indicates this by including a header named X-Amz-Function-Error, and a JSON-formatted response with the error message and other details. For examples of function errors in each language, see the following topics.

- AWS Lambda function errors in Node.js (p. 361)
- AWS Lambda function errors in Python (p. 380)
- AWS Lambda function errors in Ruby (p. 396)
- AWS Lambda function errors in Java (p. 425)
- AWS Lambda function errors in Go (p. 452)
- AWS Lambda function errors in C# (p. 475)
- AWS Lambda function errors in PowerShell (p. 492)

When you invoke a function directly, you determine the strategy for handling errors. You can retry, send the event to a queue for debugging, or ignore the error. Your function's code might have run completely, partially, or not at all. If you retry, ensure that your function's code can handle the same event multiple times without causing duplicate transactions or other unwanted side effects.

When you invoke a function indirectly, you need to be aware of the retry behavior of the invoker and any service that the request encounters along the way. This includes the following scenarios.
• **Asynchronous invocation** – Lambda retries function errors twice. If the function doesn't have enough capacity to handle all incoming requests, events might wait in the queue for hours or days to be sent to the function. You can configure a dead-letter queue on the function to capture events that weren't successfully processed. For more information, see [Asynchronous invocation](#).

• **Event source mappings** – Event source mappings that read from streams retry the entire batch of items. Repeated errors block processing of the affected shard until the error is resolved or the items expire. To detect stalled shards, you can monitor the [Iterator Age](#) metric.

For event source mappings that read from a queue, you determine the length of time between retries and destination for failed events by configuring the visibility timeout and redrive policy on the source queue. For more information, see [AWS Lambda event source mappings](#) and the service-specific topics under [Using AWS Lambda with other services](#).

• **AWS services** – AWS services can invoke your function [synchronously](#) or asynchronously. For synchronous invocation, the service decides whether to retry. Services like API Gateway and Elastic Load Balancing, which proxy requests from an upstream user or client, can also choose to relay the error response back to the requestor.

For asynchronous invocation, the behavior is the same as when you invoke the function asynchronously. For more information, see the service-specific topics under [Using AWS Lambda with other services](#) and the invoking service's documentation.

• **Other accounts and clients** – When you grant access to other accounts, you can use [resource-based policies](#) to restrict the services or resources they can configure to invoke your function. To protect your function from being overloaded, consider putting an API layer in front of your function with [Amazon API Gateway](#).

To help you deal with errors in Lambda applications, Lambda integrates with services like Amazon CloudWatch and AWS X-Ray. You can use a combination of logs, metrics, alarms, and tracing to quickly detect and identify issues in your function code, API, or other resources that support your application. For more information, see [Monitoring and troubleshooting Lambda applications](#).

For a sample application that uses a CloudWatch Logs subscription, X-Ray tracing, and a Lambda function to detect and process errors, see [Error processor sample application for AWS Lambda](#).
Invoking Lambda functions with the AWS Mobile SDK for Android

You can call a Lambda function from a mobile application. Put business logic in functions to separate its development lifecycle from that of front-end clients, making mobile applications less complex to develop and maintain. With the Mobile SDK for Android, you use Amazon Cognito to authenticate users and authorize requests (p. 126).

When you invoke a function from a mobile application, you choose the event structure, invocation type (p. 103), and permission model. You can use aliases (p. 79) to enable seamless updates to your function code, but otherwise the function and application are tightly coupled. As you add more functions, you can create an API layer to decouple your function code from your front-end clients and improve performance.

To create a fully-featured web API for your mobile and web applications, use Amazon API Gateway. With API Gateway, you can add custom authorizers, throttle requests, and cache results for all of your functions. For more information, see Using AWS Lambda with Amazon API Gateway (p. 175).

Topics
- Tutorial: Using AWS Lambda with the Mobile SDK for Android (p. 126)
- Sample function code (p. 132)

Tutorial: Using AWS Lambda with the Mobile SDK for Android

In this tutorial, you create a simple Android mobile application that uses Amazon Cognito to get credentials and invokes a Lambda function.

The mobile application retrieves AWS credentials from an Amazon Cognito identity pool and uses them to invoke a Lambda function with an event that contains request data. The function processes the request and returns a response to the front-end.
Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – AWS Lambda.
   - Permissions – AWSLambdaBasicExecutionRole.
   - Role name – lambda-android-role.

The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

Create the function

The following example uses data to generate a string response.

Note
For sample code in other languages, see Sample function code (p. 132).

Example index.js

```javascript
exports.handler = function(event, context, callback) {
    console.log("Received event: ", event);
    var data = {
       "greetings": "Hello, " + event.firstName + " " + event.lastName + "."
    }
    callback(null, data);
}
```

To create the function

1. Copy the sample code into a file named index.js.
2. Create a deployment package.
3. Create a Lambda function with the `create-function` command.

```bash
# zip function.zip index.js

```

**Test the Lambda function**

Invoke the function manually using the sample event data.

**To test the Lambda function (AWS CLI)**

1. Save the following sample event JSON in a file, `input.txt`.

   ```json
   {
     "firstName": "first-name",
     "lastName": "last-name"
   }
   ```

2. Execute the following `invoke` command:

   ```bash
   $ aws lambda invoke --function-name AndroidBackendLambdaFunction --payload file:///file-path/input.txt outputfile.txt
   ```

**Create an Amazon Cognito identity pool**

In this section, you create an Amazon Cognito identity pool. The identity pool has two IAM roles. You update the IAM role for unauthenticated users and grant permissions to execute the `AndroidBackendLambdaFunction` Lambda function.

For more information about IAM roles, see IAM roles in the IAM User Guide. For more information about Amazon Cognito services, see the Amazon Cognito product detail page.

**To create an identity pool**

1. Open the Amazon Cognito console.
2. Create a new identity pool called `JavaFunctionAndroidEventHandlerPool`. Before you follow the procedure to create an identity pool, note the following:

   - The identity pool you are creating must allow access to unauthenticated identities because our example mobile application does not require a user log in. Therefore, make sure to select the Enable access to unauthenticated identities option.
   - Add the following statement to the permission policy associated with the unauthenticated identities.

     ```json
     {
       "Effect": "Allow",
       "Action": [
         "lambda:InvokeFunction"
       ],
     }
     ```
The resulting policy will be as follows:

```
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Action": [
                "mobileanalytics:PutEvents",
                "cognito-sync:*"
            ],
            "Resource": [
                "*"
            ]
        },
        {
            "Effect": "Allow",
            "Action": [
                "lambda:invokefunction"
            ],
            "Resource": [
            ]
        }
    ]
}
```

For instructions about how to create an identity pool, log in to the Amazon Cognito console and follow the New Identity Pool wizard.

3. Note the identity pool ID. You specify this ID in your mobile application you create in the next section. The app uses this ID when it sends request to Amazon Cognito to request for temporary security credentials.

Create an Android application

Create a simple Android mobile application that generates events and invokes Lambda functions by passing the event data as parameters.

The following instructions have been verified using Android studio.

1. Create a new Android project called AndroidEventGenerator using the following configuration:
   - Select the Phone and Tablet platform.
   - Choose Blank Activity.
2. In the build.gradle (Module:app) file, add the following in the dependencies section:
   ```
   compile 'com.amazonaws:aws-android-sdk-core:2.2.+'
   compile 'com.amazonaws:aws-android-sdk-lambda:2.2.+'
   ```
3. Build the project so that the required dependencies are downloaded, as needed.
4. In the Android application manifest (AndroidManifest.xml), add the following permissions so that your application can connect to the Internet. You can add them just before the </manifest> end tag.
   ```
   <uses-permission android:name="android.permission.INTERNET" />
   ```
5. In MainActivity, add the following imports:

```java
import com.amazonaws.mobileconnectors.lambdainvoker.*;
import com.amazonaws.auth.CognitoCachingCredentialsProvider;
import com.amazonaws.regions.Regions;
```

6. In the package section, add the following two classes (RequestClass and ResponseClass). Note that the POJO is same as the POJO you created in your Lambda function in the preceding section.

- **RequestClass.** The instances of this class act as the POJO (Plain Old Java Object) for event data which consists of first and last name. If you are using Java example for your Lambda function you created in the preceding section, this POJO is same as the POJO you created in your Lambda function code.

```java
package com.example....lambdaeventgenerator;
public class RequestClass {
    String firstName;
    String lastName;

    public String getFirstName() {
        return firstName;
    }

    public void setFirstName(String firstName) {
        this.firstName = firstName;
    }

    public String getLastName() {
        return lastName;
    }

    public void setLastName(String lastName) {
        this.lastName = lastName;
    }

    public RequestClass(String firstName, String lastName) {
        this.firstName = firstName;
        this.lastName = lastName;
    }

    public RequestClass() {
    }
}
```

- **ResponseClass**

```java
package com.example....lambdaeventgenerator;
public class ResponseClass {
    String greetings;

    public String getGreetings() {
        return greetings;
    }

    public void setGreetings(String greetings) {
        this.greetings = greetings;
    }

    public ResponseClass(String greetings) {
        this.greetings = greetings;
    }
}
```
7. In the same package, create interface called MyInterface for invoking the AndroidBackendLambdaFunction Lambda function.

```java
package com.example.lambdaeventgenerator;
import com.amazonaws.mobileconnectors.lambdainvoker.LambdaFunction;
public interface MyInterface {

/**
 * Invoke the Lambda function "AndroidBackendLambdaFunction".
 * The function name is the method name.
 */
@LambdaFunction
ResponseClass AndroidBackendLambdaFunction(RequestClass request);
}
```

The @LambdaFunction annotation in the code maps the specific client method to the same-name Lambda function.

8. To keep the application simple, we are going to add code to invoke the Lambda function in the onCreate() event handler. In MainActivity, add the following code toward the end of the onCreate() code.

```java
// Create an instance of CognitoCachingCredentialsProvider
CognitoCachingCredentialsProvider cognitoProvider = new CognitoCachingCredentialsProvider(  
    this.getApplicationContext(), "identity-pool-id", Regions.US_WEST_2);

// Create LambdaInvokerFactory, to be used to instantiate the Lambda proxy.
LambdaInvokerFactory factory = new LambdaInvokerFactory(this.getApplicationContext(),  
    Regions.US_WEST_2, cognitoProvider);

// Create the Lambda proxy object with a default Json data binder.
// You can provide your own data binder by implementing LambdaDataBinder.
final MyInterface myInterface = factory.build(MyInterface.class);

RequestClass request = new RequestClass("John", "Doe");
// The Lambda function invocation results in a network call.
// Make sure it is not called from the main thread.
new AsyncTask<RequestClass, Void, ResponseClass>() {
    @Override
    protected ResponseClass doInBackground(RequestClass... params) {
        // invoke "echo" method. In case it fails, it will throw a
        // LambdaFunctionException.
        try {
            return myInterface.AndroidBackendLambdaFunction(params[0]);
        } catch (LambdaFunctionException lfe) {
            Log.e("Tag", "Failed to invoke echo", lfe);
            return null;
        }
    }

    @Override
    protected void onPostExecute(ResponseClass result) {
        if (result == null) {
            return;
        }
    }
};
```
// Do a toast
Toast.makeText(MainActivity.this, result.getGreetings(),
Toast.LENGTH_LONG).show();
}
}.execute(request);

9. Run the code and verify it as follows:
   - The `Toast.makeText()` displays the response returned.
   - Verify that CloudWatch Logs shows the log created by the Lambda function. It should show the event data (first name and last name). You can also verify this in the AWS Lambda console.

Sample function code

Sample code is available for the following languages.

Topics
- Node.js (p. 132)
- Java (p. 132)

Node.js

The following example uses data to generate a string response.

Example index.js

```javascript
exports.handler = function(event, context, callback) {
  console.log("Received event: ", event);
  var data = {
    "greetings": "Hello, " + event.firstName + " " + event.lastName + "."
  );
  callback(null, data);
}
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Java

The following example uses data to generate a string response.

In the code, the `handler (myHandler)` uses the `RequestClass` and `ResponseClass` types for the input and output. The code provides implementation for these types.

Example HelloPojo.java

```java
package example;

import com.amazonaws.services.lambda.runtime.Context;

public class HelloPojo {

  // Define two classes/POJOs for use with Lambda function.
  public static class RequestClass {
    String firstName;
    String lastName;
  }
```

```
public String getFirstName() {
    return firstName;
}

public void setFirstName(String firstName) {
    this.firstName = firstName;
}

public String getLastName() {
    return lastName;
}

public void setLastName(String lastName) {
    this.lastName = lastName;
}

public RequestClass(String firstName, String lastName) {
    this.firstName = firstName;
    this.lastName = lastName;
}

public RequestClass() {
}

public static class ResponseClass {
    String greetings;

    public String getGreetings() {
        return greetings;
    }

    public void setGreetings(String greetings) {
        this.greetings = greetings;
    }

    public ResponseClass(String greetings) {
        this.greetings = greetings;
    }

    public ResponseClass() {
    }

    public static ResponseClass myHandler(RequestClass request, Context context){
        String greetingString = String.format("Hello %s, %s.", request.firstName, request.lastName);
        context.getLogger().log(greetingString);
        return new ResponseClass(greetingString);
    }

    Dependencies
    * aws-lambda-java-core

    Build the code with the Lambda library dependencies to create a deployment package. For instructions, see AWS Lambda deployment package in Java (p. 406).
AWS Lambda supports multiple languages through the use of runtimes. You choose a runtime when you create a function, and you can change runtimes by updating your function's configuration. The underlying execution environment provides additional libraries and environment variables (p. 61) that you can access from your function code.

Amazon Linux

- Image – amzn-ami-hvm-2018.03.0.20181129-x86_64-gp2
- Linux kernel – 4.14.171-105.231.amzn1.x86_64

Amazon Linux 2

- Image – Custom
- Linux kernel – 4.14.165-102.205.amzn2.x86_64

When your function is invoked, Lambda attempts to re-use the execution environment from a previous invocation if one is available. This saves time preparing the execution environment, and allows you to save resources like database connections and temporary files in the execution context (p. 136) to avoid creating them every time your function runs.

A runtime can support a single version of a language, multiple versions of a language, or multiple languages. Runtimes specific to a language or framework version are deprecated (p. 137) when the version reaches end of life.

### Node.js runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>AWS SDK for JavaScript</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Node.js 12</td>
<td>nodejs12.x</td>
<td>2.631.0</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Node.js 10</td>
<td>nodejs10.x</td>
<td>2.631.0</td>
<td>Amazon Linux 2</td>
</tr>
</tbody>
</table>

### Python runtimes

<table>
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<th>AWS SDK for Python</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
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<td>Python 3.8</td>
<td>python3.8</td>
<td>boto3-1.12.49 botocore-1.15.49</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Python 3.7</td>
<td>python3.7</td>
<td>boto3-1.12.49 botocore-1.15.49</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>Python 3.6</td>
<td>python3.6</td>
<td>boto3-1.12.49 botocore-1.15.49</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>Python 2.7</td>
<td>python2.7</td>
<td>boto3-1.12.49 botocore-1.15.49</td>
<td>Amazon Linux</td>
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</tbody>
</table>
### Ruby runtimes

<table>
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<tr>
<th>Name</th>
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<th>AWS SDK for Ruby</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ruby 2.7</td>
<td>ruby2.7</td>
<td>3.0.1</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Ruby 2.5</td>
<td>ruby2.5</td>
<td>3.0.1</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

### Java runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>JDK</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Java 11</td>
<td>java11</td>
<td>amazon-corretto-11</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Java 8</td>
<td>java8</td>
<td>java-1.8.0-openjdk</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

### Go runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Go 1.x</td>
<td>go1.x</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

### .NET runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET Core 3.1</td>
<td>dotnetcore3.1</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>.NET Core 2.1</td>
<td>dotnetcore2.1</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

To use other languages in Lambda, you can implement a [custom runtime](p. 138). The Lambda execution environment provides a runtime interface (p. 141) for getting invocation events and sending responses. You can deploy a custom runtime alongside your function code, or in a layer (p. 83).

### Custom runtime

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Custom Runtime</td>
<td>provided</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

**Topics**

- [AWS Lambda execution context](p. 136)
- [Runtime support policy](p. 137)
- [Custom AWS Lambda runtimes](p. 138)
- [AWS Lambda runtime interface](p. 141)
- [Tutorial – Publishing a custom runtime](p. 144)
AWS Lambda execution context

When AWS Lambda executes your Lambda function, it provisions and manages the resources needed to run your Lambda function. When you create a Lambda function, you specify configuration information, such as the amount of memory and maximum execution time that you want to allow for your Lambda function. When a Lambda function is invoked, AWS Lambda launches an execution context based on the configuration settings you provide. The execution context is a temporary runtime environment that initializes any external dependencies of your Lambda function code, such as database connections or HTTP endpoints. This affords subsequent invocations better performance because there is no need to "cold-start" or initialize those external dependencies, as explained below.

It takes time to set up an execution context and do the necessary "bootstrapping", which adds some latency each time the Lambda function is invoked. You typically see this latency when a Lambda function is invoked for the first time or after it has been updated because AWS Lambda tries to reuse the execution context for subsequent invocations of the Lambda function.

After a Lambda function is executed, AWS Lambda maintains the execution context for some time in anticipation of another Lambda function invocation. In effect, the service freezes the execution context after a Lambda function completes, and thaws the context for reuse, if AWS Lambda chooses to reuse the context when the Lambda function is invoked again. This execution context reuse approach has the following implications:

- Objects declared outside of the function's handler method remain initialized, providing additional optimization when the function is invoked again. For example, if your Lambda function establishes a database connection, instead of reestablishing the connection, the original connection is used in subsequent invocations. We suggest adding logic in your code to check if a connection exists before creating one.
- Each execution context provides 512 MB of additional disk space in the /tmp directory. The directory content remains when the execution context is frozen, providing transient cache that can be used for multiple invocations. You can add extra code to check if the cache has the data that you stored. For information on deployment limits, see AWS Lambda limits (p. 34).
- Background processes or callbacks initiated by your Lambda function that did not complete when the function ended resume if AWS Lambda chooses to reuse the execution context. You should make sure any background processes or callbacks in your code are complete before the code exits.

When you write your Lambda function code, do not assume that AWS Lambda automatically reuses the execution context for subsequent function invocations. Other factors may dictate a need for AWS Lambda to create a new execution context, which can lead to unexpected results, such as database connection failures.
Runtime support policy

AWS Lambda runtimes (p. 134) are built around a combination of operating system, programming language, and software libraries that are subject to maintenance and security updates. When a component of a runtime is no longer supported for security updates, Lambda deprecates the runtime.

Deprecation occurs in two phases. During the first phase, you can no longer create functions that use the deprecated runtime. For at least 30 days, you can continue to update existing functions that use the deprecated runtime. After this period, both function creation and updates are disabled permanently. However, the function continues to be available to process invocation events.

**Note**
Python 2.7 reached end-of-life on January 1st, 2020. However, the Python 2.7 runtime is still supported and is not scheduled to be deprecated at this time. For details, see Continued support for Python 2.7 on AWS Lambda.

The following runtimes have been deprecated:

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
<th>Deprecation completed date</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET Core 1.0</td>
<td>dotnetcore1.0</td>
<td>Amazon Linux</td>
<td>July 30, 2019</td>
</tr>
<tr>
<td>.NET Core 2.0</td>
<td>dotnetcore2.0</td>
<td>Amazon Linux</td>
<td>May 30, 2019</td>
</tr>
<tr>
<td>Node.js 0.10</td>
<td>nodejs</td>
<td>Amazon Linux</td>
<td>October 31, 2016</td>
</tr>
<tr>
<td>Node.js 4.3</td>
<td>nodejs4.3</td>
<td>Amazon Linux</td>
<td>March 6, 2020</td>
</tr>
<tr>
<td>Node.js 4.3 edge</td>
<td>nodejs4.3-edge</td>
<td>Amazon Linux</td>
<td>April 30, 2019</td>
</tr>
<tr>
<td>Node.js 6.10</td>
<td>nodejs6.10</td>
<td>Amazon Linux</td>
<td>August 12, 2019</td>
</tr>
<tr>
<td>Node.js 8.10</td>
<td>nodejs8.10</td>
<td>Amazon Linux</td>
<td>March 6, 2020</td>
</tr>
</tbody>
</table>

In most cases, the end-of-life date of a language version or operating system is known well in advance. If you have functions running on a runtime that will be deprecated in the next 60 days, Lambda notifies you by email that you should prepare by migrating your function to a supported runtime. In some cases, such as security issues that require a backwards-incompatible update, or software that doesn't support a long-term support (LTS) schedule, advance notice might not be possible.

**Language and framework support policies**

- **Node.js** – [github.com](http://github.com)
- **Python** – [devguide.python.org](http://devguide.python.org)
- **Ruby** – [www.ruby-lang.org](http://www.ruby-lang.org)
- **Java** – [www.oracle.com](http://www.oracle.com) and [aws.amazon.com/corretto](http://aws.amazon.com/corretto)
- **Go** – [golang.org](http://golang.org)
- **.NET Core** – [dotnet.microsoft.com](http://dotnet.microsoft.com)

After a runtime is deprecated, Lambda might retire it completely at any time by disabling invocation. Deprecated runtimes aren't eligible for security updates or technical support. Before retiring a runtime, Lambda sends additional notifications to affected customers. No runtimes are scheduled to be retired at this time.
Custom AWS Lambda runtimes

You can implement an AWS Lambda runtime in any programming language. A runtime is a program that runs a Lambda function's handler method when the function is invoked. You can include a runtime in your function's deployment package in the form of an executable file named `bootstrap`.

A runtime is responsible for running the function's setup code, reading the handler name from an environment variable, and reading invocation events from the Lambda runtime API. The runtime passes the event data to the function handler, and posts the response from the handler back to Lambda.

Your custom runtime runs in the standard Lambda execution environment (p. 134). It can be a shell script, a script in a language that's included in Amazon Linux, or a binary executable file that's compiled in Amazon Linux.

To get started with custom runtimes, see Tutorial – Publishing a custom runtime (p. 144). You can also explore a custom runtime implemented in C++ at awslabs/aws-lambda-cpp on GitHub.

Topics

• Using a custom runtime (p. 138)
• Building a custom runtime (p. 138)

Using a custom runtime

To use a custom runtime, set your function's runtime to `provided`. The runtime can be included in your function's deployment package, or in a layer (p. 83).

Example function.zip

```
### bootstrap
### function.sh
```

If there's a file named `bootstrap` in your deployment package, Lambda executes that file. If not, Lambda looks for a runtime in the function's layers. If the bootstrap file isn't found or isn't executable, your function returns an error upon invocation.

Building a custom runtime

A custom runtime's entry point is an executable file named `bootstrap`. The bootstrap file can be the runtime, or it can invoke another file that creates the runtime. The following example uses a bundled version of Node.js to execute a JavaScript runtime in a separate file named `runtime.js`.

Example bootstrap

```bash
#!/bin/sh
cd $LAMBDA_TASK_ROOT
./node-v11.1.0-linux-x64/bin/node runtime.js
```

Your runtime code is responsible for completing some initialization tasks. Then it processes invocation events in a loop until it's terminated. The initialization tasks run once per instance of the function (p. 136) to prepare the environment to handle invocations.

Initialization tasks

• Retrieve settings – Read environment variables to get details about the function and environment.
• _HANDLER – The location to the handler, from the function's configuration. The standard format is `file.method`, where `file` is the name of the file without an extension, and `method` is the name of a method or function that's defined in the file.

• LAMBDA_TASK_ROOT – The directory that contains the function code.

• AWS_LAMBDA_RUNTIME_API – The host and port of the runtime API.

See Runtime environment variables (p. 62) for a full list of available variables.

• Initialize the function – Load the handler file and run any global or static code that it contains. Functions should create static resources like SDK clients and database connections once, and reuse them for multiple invocations.

• Handle errors – If an error occurs, call the initialization error (p. 142) API and exit immediately.

Initialization counts towards billed execution time and timeout. When an execution triggers the initialization of a new instance of your function, you can see the initialization time in the logs and AWS X-Ray trace (p. 326).

Example log

| REPORT RequestId: f8ac1208... Init Duration: 48.26 ms Duration: 237.17 ms Billed Duration: 300 ms Memory Size: 128 MB Max Memory Used: 26 MB |

While it runs, a runtime uses the Lambda runtime interface (p. 141) to manage incoming events and report errors. After completing initialization tasks, the runtime processes incoming events in a loop. In your runtime code, perform the following steps in order.

Processing tasks

• Get an event – Call the next invocation (p. 141) API to get the next event. The response body contains the event data. Response headers contain the request ID and other information.

• Propagate the tracing header – Get the X-Ray tracing header from the Lambda-Runtime-Trace-Id header in the API response. Set the _X_AMZN_TRACE_ID environment variable locally with the same value. The X-Ray SDK uses this value to connect trace data between services.

• Create a context object – Create an object with context information from environment variables and headers in the API response.

• Invoke the function handler – Pass the event and context object to the handler.

• Handle the response – Call the invocation response (p. 142) API to post the response from the handler.
• **Handle errors** – If an error occurs, call the invocation error (p. 142) API.
• **Cleanup** – Release unused resources, send data to other services, or perform additional tasks before getting the next event.

You can include the runtime in your function's deployment package, or distribute the runtime separately in a function layer. For an example walkthrough, see Tutorial – Publishing a custom runtime (p. 144).
AWS Lambda runtime interface

AWS Lambda provides an HTTP API for custom runtimes (p. 138) to receive invocation events from Lambda and send response data back within the Lambda execution environment (p. 134).

The OpenAPI specification for the runtime API version 2018-06-01 is available here: runtime-api.zip

Runtimes get an endpoint from the AWS_LAMBDA_RUNTIME_API environment variable, add the API version, and use the following resource paths to interact with the API.

Example Request

```
curl "http://${AWS_LAMBDA_RUNTIME_API}/2018-06-01/runtime/invocation/next"
```

Resources

- Next invocation (p. 141)
- Invocation response (p. 142)
- Invocation error (p. 142)
- Initialization error (p. 142)

Next invocation

Path – /runtime/invocation/next

Method – GET

Retrieves an invocation event. The response body contains the payload from the invocation, which is a JSON document that contains event data from the function trigger. The response headers contain additional data about the invocation.

Response headers

- Lambda-Runtime-Aws-Request-Id – The request ID, which identifies the request that triggered the function invocation.
  
  For example, 8476a536-e9f4-11e8-9739-2dfe598c3fcd.
- Lambda-Runtime-Deadline-Ms – The date that the function times out in Unix time milliseconds.
  
  For example, 1542409706888.
- Lambda-Runtime-Invoked-Function-Arn – The ARN of the Lambda function, version, or alias that's specified in the invocation.
  
  For example, arn:aws:lambda:us-east-2:123456789012:function:custom-runtime.
- Lambda-Runtime-Trace-Id – The AWS X-Ray tracing header.
  
  For example, Root=1-5bef4de7-ad49b0e87f6ef6c87fcd2e700;Parent=9a9197af755a6419;Sampled=1.
- Lambda-Runtime-Client-Context – For invocations from the AWS Mobile SDK, data about the client application and device.
- Lambda-Runtime-Cognito-Identity – For invocations from the AWS Mobile SDK, data about the Amazon Cognito identity provider.
Call /runtime/invocation/next to get the invocation event, and pass it to the function handler for processing. Do not set a timeout on the GET call. Between when Lambda bootstraps the runtime and when the runtime has an event to return, the runtime process may be frozen for several seconds.

The request ID tracks the invocation within Lambda. Use it to specify the invocation when you send the response.

The tracing header contains the trace ID, parent ID, and sampling decision. If the request is sampled, the request was sampled by Lambda or an upstream service. The runtime should set the _X_AMZN_TRACE_ID with the value of the header. The X-Ray SDK reads this to get the IDs and determine whether to trace the request.

**Invocation response**

**Path** – /runtime/invocation/AwsRequestId/response

**Method** – POST

Sends an invocation response to Lambda. After the runtime invokes the function handler, it posts the response from the function to the invocation response path. For synchronous invocations, Lambda then sends the response back to the client.

**Example success request**

```
REQUEST_ID=156cb537-e2d4-11e8-9b34-d36013741fb9
curl -X POST "http://${AWS_LAMBDA_RUNTIME_API}/2018-06-01/runtime/invocation/$REQUEST_ID/response" -d "SUCCESS"
```

**Invocation error**

**Path** – /runtime/invocation/AwsRequestId/error

**Method** – POST

If the function returns an error, the runtime formats the error into a JSON document, and posts it to the invocation error path.

**Example request body**

```
{
    "errorMessage" : "Error parsing event data.",
    "errorType" : "InvalidEventDataException"
}
```

**Example error request**

```
REQUEST_ID=156cb537-e2d4-11e8-9b34-d36013741fb9
ERROR="{"errorMessage" : "Error parsing event data.", "errorType" : "InvalidEventDataException"}"
```

**Initialization error**

**Path** – /runtime/init/error
Method – POST

If the runtime encounters an error during initialization, it posts an error message to the initialization error path.

Example initialization error request

```
ERROR="{"errorMessage" : "Failed to load function.", "errorType" : "InvalidFunctionException"}"
curl -X POST "http://${AWS_LAMBDA_RUNTIME_API}/2018-06-01/runtime/init/error" -d "ERROR"  
--header "Lambda-Runtime-Function-Error-Type: Unhandled"
```
Tutorial – Publishing a custom runtime

In this tutorial, you create a Lambda function with a custom runtime. You start by including the runtime in the function's deployment package. Then you migrate it to a layer that you manage independently from the function. Finally, you share the runtime layer with the world by updating its resource-based permissions policy.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

You need an IAM role to create a Lambda function. The role needs permission to send logs to CloudWatch Logs and access the AWS services that your function uses. If you don't have a role for function development, create one now.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaBasicExecutionRole.
   - Role name – lambda-role.

   The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

Create a function

Create a Lambda function with a custom runtime. This example includes two files, a runtime bootstrap file, and a function handler. Both are implemented in Bash.

The runtime loads a function script from the deployment package. It uses two variables to locate the script. LAMBDA_TASK_ROOT tells it where the package was extracted, and _HANDLER includes the name of the script.

Example bootstrap

```
#!/bin/sh
```
set -euo pipefail

# Initialization - load function handler
source $LAMBDA_TASK_ROOT/"$(echo $_HANDLER | cut -d. -f1).sh"

# Processing
while true
do
  HEADERS="$(mktemp)"
  # Get an event. The HTTP request will block until one is received
  EVENT_DATA=$(curl -sS -LD "$HEADERS" -X GET "http://${AWS_LAMBDA_RUNTIME_API}/2018-06-01/
  runtime/invocation/next")

  # Extract request ID by scraping response headers received above
  REQUEST_ID=$(grep -Fi Lambda-Runtime-Aws-Request-Id "$HEADERS" | tr -d '[[:space:]]' | cut
  -d: -f2)

  # Execute the handler function from the script
  RESPONSE=$(echo "$_HANDLER" | cut -d. -f2) "$EVENT_DATA"

  # Send the response
  curl -x POST "http://${AWS_LAMBDA_RUNTIME_API}/2018-06-01/runtime/invocation/$REQUEST_ID/
  response"  -d "$RESPONSE"
done

After loading the script, the runtime processes events in a loop. It uses the runtime API to retrieve an
invocation event from Lambda, passes the event to the handler, and posts the response back to Lambda.
To get the request ID, the runtime saves the headers from the API response to a temporary file, and
reads the Lambda-Runtime-Aws-Request-Id header from the file.

Note
Runtimes have additional responsibilities, including error handling, and providing context
information to the handler. For details, see Building a custom runtime (p. 138).

The script defines a handler function that takes event data, logs it to stderr, and returns it.

Example function.sh

```bash
function handler () {
  EVENT_DATA=$1
  echo "$EVENT_DATA" 1>&2;
  RESPONSE="Echoing request: '$EVENT_DATA'"
  echo $RESPONSE
}
```

Save both files in a project directory named runtime-tutorial.

```bash
runtime-tutorial
# bootstrap
# function.sh
```

Make the files executable and add them to a ZIP archive.

```bash
runtime-tutorial$ chmod 755 function.sh bootstrap
runtime-tutorial$ zip function.zip function.sh bootstrap
  adding: function.sh (deflated 24%)
  adding: bootstrap (deflated 39%)
```

Create a function named bash-runtime.
Invoke the function and verify the response.

Invoke the function and verify the response.

To separate the runtime code from the function code, create a layer that only contains the runtime. Layers let you develop your function's dependencies independently, and can reduce storage usage when you use the same layer with multiple functions.

Create a layer archive that contains the bootstrap file.

Create a layer with the `publish-layer-version` command.

Create a layer with the `publish-layer-version` command.
This creates the first version of the layer.

## Update the function

To use the runtime layer with the function, configure the function to use the layer, and remove the runtime code from the function.

Update the function configuration to pull in the layer.

```bash
{
    "FunctionName": "bash-runtime",
    "Layers": [
        {
            "CodeSize": 584,
            "UncompressedCodeSize": 679
        }
    ]
}
```

This adds the runtime to the function in the `/opt` directory. Lambda uses this runtime, but only if you remove it from the function's deployment package. Update the function code to only include the handler script.

```bash
runtime-tutorial$ zip function-only.zip function.sh
adding: function.sh (deflated 24%)
runtime-tutorial$ aws lambda update-function-code --function-name bash-runtime --zip-file fileb://function-only.zip
{
    "FunctionName": "bash-runtime",
    "CodeSize": 270,
    "Layers": [
        {
            "CodeSize": 584,
            "UncompressedCodeSize": 679
        }
    ]
}
```

Invoke the function to verify that it works with the runtime layer.

```bash
runtime-tutorial$ aws lambda invoke --function-name bash-runtime --payload '{"text":"Hello"}' response.txt
{
    "StatusCode": 200,
    "ExecutedVersion": "$LATEST"
}
runtime-tutorial$ cat response.txt
Echoing request: '{"text":"Hello"}'
```

## Update the runtime

To log information about the execution environment, update the runtime script to output environment variables.
Example bootstrap

```
#!/bin/sh
set -euo pipefail
echo "## Environment variables:"
env
# Initialization - load function handler
source $LAMBDA_TASK_ROOT/"$(echo $_HANDLER | cut -d. -f1).sh"
...
```

Create a second version of the layer with the new code.

```
runtime-tutorial$ zip runtime.zip bootstrap
updating: bootstrap (deflated 39%)
runtime-tutorial$ aws lambda publish-layer-version --layer-name bash-runtime --zip-file fileb://runtime.zip
```

Configure the function to use the new version of the layer.

```
```

Share the layer

Add a permission statement to your runtime layer to share it with other accounts.

```
runtime-tutorial$ aws lambda add-layer-version-permission --layer-name bash-runtime --version-number 2 --principal "*" --statement-id publish --action lambda:GetLayerVersion
{
  "RevisionId": "9d5fe08e-2a1e-4981-b783-37ab551247ff"
}
```

You can add multiple statements that each grant permission to a single account, accounts in an organization, or all accounts.

Clean up

Delete each version of the layer.

```
runtime-tutorial$ aws lambda delete-layer-version --layer-name bash-runtime --version-number 1
runtime-tutorial$ aws lambda delete-layer-version --layer-name bash-runtime --version-number 2
```

Because the function holds a reference to version 2 of the layer, it still exists in Lambda. The function continues to work, but functions can no longer be configured to use the deleted version. If you then modify the list of layers on the function, you must specify a new version or omit the deleted layer.

Delete the tutorial function with the `delete-function` command.
runtime-tutorial$ aws lambda delete-function --function-name bash-runtime
AWS Lambda applications

An AWS Lambda application is a combination of Lambda functions, event sources, and other resources that work together to perform tasks. You can use AWS CloudFormation and other tools to collect your application's components into a single package that can be deployed and managed as one resource. Applications make your Lambda projects portable and enable you to integrate with additional developer tools, such as AWS CodePipeline, AWS CodeBuild, and the AWS Serverless Application Model command line interface (SAM CLI).

The AWS Serverless Application Repository provides a collection of Lambda applications that you can deploy in your account with a few clicks. The repository includes both ready-to-use applications and samples that you can use as a starting point for your own projects. You can also submit your own projects for inclusion.

AWS CloudFormation enables you to create a template that defines your application's resources and lets you manage the application as a stack. You can more safely add or modify resources in your application stack. If any part of an update fails, AWS CloudFormation automatically rolls back to the previous configuration. With AWS CloudFormation parameters, you can create multiple environments for your application from the same template. AWS SAM (p. 32) extends AWS CloudFormation with a simplified syntax focused on Lambda application development.

The AWS CLI (p. 32) and SAM CLI (p. 32) are command line tools for managing Lambda application stacks. In addition to commands for managing application stacks with the AWS CloudFormation API, the AWS CLI supports higher-level commands that simplify tasks like uploading deployment packages and updating templates. The AWS SAM CLI provides additional functionality, including validating templates and testing locally.

Topics
- Managing applications in the AWS Lambda console (p. 151)
- Creating an application with continuous delivery in the Lambda console (p. 154)
- Rolling deployments for Lambda functions (p. 163)
- Common Lambda application types and use cases (p. 165)
- Best practices for working with AWS Lambda functions (p. 168)
Managing applications in the AWS Lambda console

The AWS Lambda console helps you monitor and manage your Lambda applications (p. 150). The Applications menu lists AWS CloudFormation stacks with Lambda functions. The menu includes stacks that you launch in AWS CloudFormation by using the AWS CloudFormation console, the AWS Serverless Application Repository, the AWS CLI, or the AWS SAM CLI.

To view a Lambda application

1. Open the Lambda console Applications page.
2. Choose an application.

The overview shows the following information about your application.

- **AWS CloudFormation template** or **SAM template** – The template that defines your application.
- **Resources** – The AWS resources that are defined in your application's template. To manage your application's Lambda functions, choose a function name from the list.

Monitoring applications

The Monitoring tab shows an Amazon CloudWatch dashboard with aggregate metrics for the resources in your application.

To monitor a Lambda application

1. Open the Lambda console Applications page.
2. Choose Monitoring.

By default, the Lambda console shows a basic dashboard. You can customize this page by defining custom dashboards in your application template. When your template includes one or more dashboards, the page shows your dashboards instead of the default dashboard. You can switch between dashboards with the drop-down menu on the top right of the page.

Custom monitoring dashboards

Customize your application monitoring page by adding one or more Amazon CloudWatch dashboards to your application template with the AWS::CloudWatch::Dashboard resource type. The following example creates a dashboard with a single widget that graphs the number of invocations of a function named my-function.
Example function dashboard template

Resources:
MyDashboard:
  Type: AWS::CloudWatch::Dashboard
  Properties:
    DashboardName: my-dashboard
    DashboardBody: |
      |
        "widgets": |
          |
            |
              "type": "metric",
              "width": 12,
              "height": 6,
              "properties": |
                |
                  "metrics": |
                    |
                      "AWS/Lambda",
                      "Invocations",
                      "FunctionName",
                      "my-function",
                      |
                        "stat": "Sum",
                        "label": "MyFunction"
                      |
                    |
                      |
                        "expression": "SUM(METRICS())",
                        "label": "Total Invocations"
                      |
                    |
                  |
                    |
                      |
                        "region": "us-east-1",
                        "title": "Invocations",
                        "view": "timeSeries",
                        "stacked": false
                      |
                |
            |
        |
      |
    |
  |
You can get the definition for any of the widgets in the default monitoring dashboard from the CloudWatch console.

To view a widget definition

1. Open the Lambda console Applications page.
2. Choose an application that has the standard dashboard.
3. Choose Monitoring.
4. On any widget, choose View in metrics from the drop-down menu.
5. Choose **Source**.

For more information about authoring CloudWatch dashboards and widgets, see Dashboard body structure and syntax in the *Amazon CloudWatch API Reference*. 
Creating an application with continuous delivery in the Lambda console

You can use the Lambda console to create an application with an integrated continuous delivery pipeline. With continuous delivery, every change that you push to your source control repository triggers a pipeline that builds and deploys your application automatically. The Lambda console provides starter projects for common application types with Node.js sample code and templates that create supporting resources.

In this tutorial, you create the following resources.

- **Application** – A Node.js Lambda function, build specification, and AWS Serverless Application Model (AWS SAM) template.
- **Pipeline** – An AWS CodePipeline pipeline that connects the other resources to enable continuous delivery.
- **Repository** – A Git repository in AWS CodeCommit. When you push a change, the pipeline copies the source code into an Amazon S3 bucket and passes it to the build project.
- **Trigger** – An Amazon CloudWatch Events rule that watches the master branch of the repository and triggers the pipeline.
- **Build project** – An AWS CodeBuild build that gets the source code from the pipeline and packages the application. The source includes a build specification with commands that install dependencies and prepare the application template for deployment.
- **Deployment configuration** – The pipeline's deployment stage defines a set of actions that take the processed AWS SAM template from the build output, and deploy the new version with AWS CloudFormation.
- **Bucket** – An Amazon Simple Storage Service (Amazon S3) bucket for deployment artifact storage.
- **Roles** – The pipeline's source, build, and deploy stages have IAM roles that allow them to manage AWS resources. The application's function has an execution role (p. 37) that allows it to upload logs and can be extended to access other services.

Your application and pipeline resources are defined in AWS CloudFormation templates that you can customize and extend. Your application repository includes a template that you can modify to add Amazon DynamoDB tables, an Amazon API Gateway API, and other application resources. The continuous delivery pipeline is defined in a separate template outside of source control and has its own stack.

The pipeline maps a single branch in a repository to a single application stack. You can create additional pipelines to add environments for other branches in the same repository. You can also add stages to your pipeline for testing, staging, and manual approvals. For more information about AWS CodePipeline, see What is AWS CodePipeline.

Sections

- Prerequisites (p. 155)
- Create an application (p. 155)
- Invoke the function (p. 156)
- Add an AWS resource (p. 157)
- Update the permissions boundary (p. 159)
- Update the function code (p. 159)
- Next steps (p. 160)
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- Clean up (p. 162)
Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

This tutorial uses CodeCommit for source control. To set up your local machine to access and update application code, see Setting up in the AWS CodeCommit User Guide.

Create an application

Create an application in the Lambda console. In Lambda, an application is an AWS CloudFormation stack with a Lambda function and any number of supporting resources. In this tutorial, you create an application that has a function and its execution role.

To create an application

1. Open the Lambda console Applications page.
2. Choose Create application.
3. Choose Author from scratch.
4. Configure application settings.
   - Application name – my-app.
   - Application description – my application.
   - Runtime – Node.js 10.x.
   - Source control service – CodeCommit.
   - Repository name – my-app-repo.
   - Permissions – Create roles and permissions boundary.
5. Choose Create.

Lambda creates the pipeline and related resources and commits the sample application code to the Git repository. As resources are created, they appear on the overview page.
The **Infrastructure** stack contains the repository, build project, and other resources that combine to form a continuous delivery pipeline. When this stack finishes deploying, it in turn deploys the application stack that contains the function and execution role. These are the application resources that appear under **Resources**.

### Invoke the function

When the deployment process completes, invoke the function from the Lambda console.

**To invoke the application's function**

1. Open the Lambda console **Applications page**.
2. Choose **my-app**.
3. Under **Resources**, choose **helloFromLambdaFunction**.
4. Choose **Test**.
5. Configure a test event.
   - **Event name** – **event**
   - **Body** – `{}`
6. Choose **Create**.
7. Choose **Test**.

The Lambda console executes your function and displays the result. Expand the **Details** section under the result to see the output and execution details.
Add an AWS resource

In the previous step, Lambda console created a Git repository that contains function code, a template, and a build specification. You can add resources to your application by modifying the template and pushing changes to the repository. To get a copy of the application on your local machine, clone the repository.

To clone the project repository

1. Open the Lambda console Applications page.
2. Choose my-app.
4. Under Repository details, copy the HTTP or SSH repository URI, depending on the authentication mode that you configured during setup (p. 155).
5. To clone the repository, use the `git clone` command.

```
~$ git clone ssh://git-codecommit.us-east-2.amazonaws.com/v1/repos/my-app-repo
```

To add a DynamoDB table to the application, define an `AWS::Serverless::SimpleTable` resource in the template.

To add a DynamoDB table

1. Open `template.yml` in a text editor.
2. Add a table resource, an environment variable that passes the table name to the function, and a permissions policy that allows the function to manage it.

Example template.yml - resources

```yaml
Resources:
  ddbTable:
    Type: AWS::Serverless::SimpleTable
    Properties:
```

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Add an AWS resource

**PrimaryKey:**
- **Name:** id
- **Type:** String

**ProvisionedThroughput:**
- **ReadCapacityUnits:** 1
- **WriteCapacityUnits:** 1

**helloFromLambdaFunction:**
- **Type:** AWS::Serverless::Function
  - **Properties:**
    - **CodeUri:** ./
    - **Handler:** src/handlers/hello-from-lambda.helloFromLambdaHandler
    - **Runtime:** nodejs10.x
    - **MemorySize:** 128
    - **Timeout:** 60
    - **Description:** A Lambda function that returns a static string.
  - **Environment:**
    - **Variables:**
      - **DDB_TABLE:** !Ref ddbTable
    - **Policies:**
      - **DynamoDBCrudPolicy:**
        - **TableName:** !Ref ddbTable
      - **AWSLambdaBasicExecutionRole**

3. **Commit and push the change.**

```
~/my-app-repo$ git commit -am "Add DynamoDB table"
~/my-app-repo$ git push
```

When you push a change, it triggers the application's pipeline. Use the **Deployments** tab of the application screen to track the change as it flows through the pipeline. When the deployment is complete, proceed to the next step.
Update the permissions boundary

The sample application applies a permissions boundary to its function's execution role. The permissions boundary limits the permissions that you can add to the function's role. Without the boundary, users with write access to the project repository could modify the project template to give the function permission to access resources and services outside of the scope of the sample application.

In order for the function to use the DynamoDB permission that you added to its execution role in the previous step, you must extend the permissions boundary to allow the additional permissions. The Lambda console detects resources that aren't in the permissions boundary and provides an updated policy that you can use to update it.

To update the application's permissions boundary

1. Open the Lambda console Applications page.
2. Choose your application.
4. Follow the instructions shown to update the boundary to allow access to the new table.

For more information about permissions boundaries, see Using permissions boundaries for AWS Lambda applications (p. 55).

Update the function code

Next, update the function code to use the table. The following code uses the DynamoDB table to track the number of invocations processed by each instance of the function. It uses the log stream ID as a unique identifier for the function instance.

To update the function code

1. Add a new handler named index.js to the src/handlers folder with the following content.

   Example src/handlers/index.js

   ```javascript
   const dynamodb = require('aws-sdk/clients/dynamodb');
   const docClient = new dynamodb.DocumentClient();

   exports.handler = async (event, context) => {
     const message = 'Hello from Lambda!';
     const tableName = process.env.DDB_TABLE;
     const logStreamName = context.logStreamName;
     var params = {
       TableName : tableName,
       Key: { id : logStreamName },
       UpdateExpression: 'set invocations = if_not_exists(invocations, :start) + :inc',
       ExpressionAttributeValues: {
         ':start': 0,
         ':inc': 1
       },
       ReturnValues: 'ALL_NEW'
     };
     await docClient.update(params).promise();

     const response = {
       body: JSON.stringify(message)
     };
     console.log(`body: ${response.body}`);
     return response;
   }
   ```
2. Open the application template and change the handler value to `src/handlers/index.handler`.

Example template.yml

```yaml
...  
  helloFromLambdaFunction:
    Type: AWS::Serverless::Function
    Properties:
      CodeUri: ./
      Handler: src/handlers/index.handler
      Runtime: nodejs10.x
``` 

3. Commit and push the change.

```bash
~/my-app-repo$ git add . && git commit -m "Use DynamoDB table"
~/my-app-repo$ git push
```

After the code change is deployed, invoke the function a few times to update the DynamoDB table.

**To view the DynamoDB table**

1. Open the Tables page of the DynamoDB console.
2. Choose the table that starts with `my-app`.
3. Choose Items.
4. Choose Start search.

Lambda creates additional instances of your function to handle multiple concurrent invocations. Each log stream in the CloudWatch Logs log group corresponds to a function instance. A new function instance is also created when you change your function's code or configuration. For more information on scaling, see [AWS Lambda function scaling (p. 119)](#).

**Next steps**

The AWS CloudFormation template that defines your application resources uses the AWS Serverless Application Model transform to simplify the syntax for resource definitions, and automate uploading
the deployment package and other artifacts. AWS SAM also provides a command line interface (the AWS SAM CLI), which has the same packaging and deployment functionality as the AWS CLI, with additional features specific to Lambda applications. Use the AWS SAM CLI to test your application locally in a Docker container that emulates the Lambda execution environment.

- Installing the AWS SAM CLI
- Testing and debugging serverless applications

AWS Cloud9 provides an online development environment that includes Node.js, the AWS SAM CLI, and Docker. With AWS Cloud9, you can start developing quickly and access your development environment from any computer. For instructions, see Getting started in the AWS Cloud9 User Guide.

For local development, AWS toolkits for integrated development environments (IDEs) let you test and debug functions before pushing them to your repository.

- AWS Toolkit for JetBrains – Plugin for PyCharm (Python) and IntelliJ (Java) IDEs.
- AWS Toolkit for Eclipse – Plugin for Eclipse IDE (multiple languages).

Troubleshooting

As you develop your application, you will likely encounter the following types of errors.

- **Build errors** – Issues that occur during the build phase, including compilation, test, and packaging errors.
- **Deployment errors** – Issues that occur when AWS CloudFormation isn't able to update the application stack. These include permissions errors, account limits, service issues, or template errors.
- **Invocation errors** – Errors that are returned by a function's code or runtime.

For build and deployment errors, you can identify the cause of an error in the Lambda console.

**To troubleshoot application errors**

1. Open the Lambda console Applications page.
2. Choose an application.
3. Choose **Deployments**.
4. To view the application's pipeline, choose **Deployment pipeline**.
5. Identify the action that encountered an error.
6. To view the error in context, choose **Details**.

For deployment errors that occur during the **ExecuteChangeSet** action, the pipeline links to a list of stack events in the AWS CloudFormation console. Search for an event with the status **UPDATE_FAILED**. Because AWS CloudFormation rolls back after an error, the relevant event is under several other events in the list. If AWS CloudFormation could not create a change set, the error appears under **Change sets** instead of under **Events**.

A common cause of deployment and invocation errors is a lack of permissions in one or more roles. The pipeline has a role for deployments (**CloudFormationRole**) that's equivalent to the user permissions (p. 46) that you would use to update an AWS CloudFormation stack directly. If you add resources to your application or enable Lambda features that require user permissions, the deployment role is used. You can find a link to the deployment role under **Infrastructure** in the application overview.
If your function accesses other AWS services or resources, or if you enable features that require the function to have additional permissions, the function's execution role (p. 37) is used. All execution roles that are created in your application template are also subject to the application's permissions boundary. This boundary requires you to explicitly grant access to additional services and resources in IAM after adding permissions to the execution role in the template.

For example, to connect a function to a virtual private cloud (p. 89) (VPC), you need user permissions to describe VPC resources. The execution role needs permission to manage network interfaces. This requires the following steps.

1. Add the required user permissions to the deployment role in IAM.
2. Add the execution role permissions to the permissions boundary in IAM.
3. Add the execution role permissions to the execution role in the application template.
4. Commit and push to deploy the updated execution role.

After you address permissions errors, choose Release change in the pipeline overview to rerun the build and deployment.

Clean up

You can continue to modify and use the sample to develop your own application. If you are done using the sample, delete the application to avoid paying for the pipeline, repository, and storage.

**To delete the application**

1. Open the AWS CloudFormation console.
2. Delete the application stack – my-app.
3. Open the Amazon S3 console.
5. Return to the AWS CloudFormation console and delete the infrastructure stack – serverlessrepo-my-app-toolchain.

Function logs are not associated with the application or infrastructure stack in AWS CloudFormation. Delete the log group separately in the CloudWatch Logs console.

**To delete the log group**

1. Open the Log groups page of the Amazon CloudWatch console.
2. Choose the function's log group (/aws/lambda/my-app-helloFromLambdaFunction-YV1VXMPLK7QK).
3. Choose Actions, and then choose Delete log group.
4. Choose Yes, Delete.
Rolling deployments for Lambda functions

Use rolling deployments to control the risks associated with introducing new versions of your Lambda function. In a rolling deployment, the system automatically deploys the new version of the function and gradually sends an increasing amount of traffic to the new version. The amount of traffic and rate of increase are parameters that you can configure.

You configure a rolling deployment by using AWS CodeDeploy and AWS SAM. CodeDeploy is a service that automates application deployments to Amazon computing platforms such as Amazon EC2 and AWS Lambda. For more information, see What is CodeDeploy?. By using CodeDeploy to deploy your Lambda function, you can easily monitor the status of the deployment and initiate a rollback if you detect any issues.

AWS SAM is an open-source framework for building serverless applications. You create an AWS SAM template (in YAML format) to specify the configuration of the components required for the rolling deployment. AWS SAM uses the template to create and configure the components. For more information, see What is the AWS Serverless Application Model?.

In a rolling deployment, AWS SAM performs these tasks:

- It configures your Lambda function and creates an alias.
- The alias routing configuration is the underlying capability that implements the rolling deployment.
- It creates a CodeDeploy application and deployment group.
- The deployment group manages the rolling deployment and the rollback (if needed).
- It detects when you create a new version of your Lambda function.
- It triggers CodeDeploy to start the deployment of the new version.

Example AWS SAM Lambda template

The following example shows an AWS SAM template for a simple rolling deployment.

```
AWSTemplateFormatVersion : '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Description: A sample SAM template for deploying Lambda functions.
Resources:
  myDateTimeFunction:
    Type: AWS::Serverless::Function
    Properties:
      Handler: myDateTimeFunction.handler
      Runtime: nodejs12.x
      AutoPublishAlias: live
      DeploymentPreference:
        # Specifies the deployment configuration
        Type: Linear10PercentEvery2Minutes
```

This template defines a Lambda function named `myDateTimeFunction` with the following properties.
AutoPublishAlias

The AutoPublishAlias property creates an alias named live. In addition, the AWS SAM framework automatically detects when you save new code for the function. The framework then publishes a new function version and updates the live alias to point to the new version.

DeploymentPreference

The DeploymentPreference property determines the rate at which the CodeDeploy application shifts traffic from the original version of the Lambda function to the new version. The value Linear10PercentEvery2Minutes shifts an additional ten percent of the traffic to the new version every two minutes.

For a list of the predefined deployment configurations, see Deployment configurations.

For a detailed tutorial on how to use CodeDeploy with Lambda functions, see Deploy an updated Lambda function with CodeDeploy.
Common Lambda application types and use cases

When building applications on AWS Lambda the core components are Lambda functions and triggers. A trigger is the AWS service or application that invokes a function, and a Lambda function is the code and runtime that process events. To illustrate, consider the following scenarios:

- **File processing** – Suppose you have a photo sharing application. People use your application to upload photos, and the application stores these user photos in an Amazon S3 bucket. Then, your application creates a thumbnail version of each user's photos and displays them on the user's profile page. In this scenario, you may choose to create a Lambda function that creates a thumbnail automatically. Amazon S3 is one of the supported AWS event sources that can publish *object-created events* and invoke your Lambda function. Your Lambda function code can read the photo object from the S3 bucket, create a thumbnail version, and then save it in another S3 bucket.

- **Data and analytics** – Suppose you are building an analytics application and storing raw data in a DynamoDB table. When you write, update, or delete items in a table, DynamoDB streams can publish item update events to a stream associated with the table. In this case, the event data provides the item key, event name (such as insert, update, and delete), and other relevant details. You can write a Lambda function to generate custom metrics by aggregating raw data.

- **Websites** – Suppose you are creating a website and you want to host the backend logic on Lambda. You can invoke your Lambda function over HTTP using Amazon API Gateway as the HTTP endpoint. Now, your web client can invoke the API, and then API Gateway can route the request to Lambda.

- **Mobile applications** – Suppose you have a custom mobile application that produces events. You can create a Lambda function to process events published by your custom application. For example, in this scenario you can configure a Lambda function to process the clicks within your custom mobile application.

AWS Lambda supports many AWS services as event sources. For more information, see [Using AWS Lambda with other services](p. 171). When you configure these event sources to trigger a Lambda function, the Lambda function is invoked automatically when events occur. You define *event source mapping*, which is how you identify what events to track and which Lambda function to invoke.

The following are introductory examples of event sources and how the end-to-end experience works.

**Example 1: Amazon S3 pushes events and invokes a Lambda function**

Amazon S3 can publish events of different types, such as PUT, POST, COPY, and DELETE object events on a bucket. Using the bucket notification feature, you can configure an event source mapping that directs Amazon S3 to invoke a Lambda function when a specific type of event occurs, as shown in the following illustration.
Example 2: AWS Lambda pulls events from a Kinesis stream and invokes a Lambda function

The diagram illustrates the following sequence:

1. The user creates an object in a bucket.
2. Amazon S3 detects the object created event.
3. Amazon S3 invokes your Lambda function using the permissions provided by the execution role (p. 37).
4. AWS Lambda executes the Lambda function, specifying the event as a parameter.

You configure Amazon S3 to invoke your function as a bucket notification action. To grant Amazon S3 permission to invoke the function, update the function's resource-based policy (p. 41).

**Example 2: AWS Lambda pulls events from a Kinesis stream and invokes a Lambda function**

For poll-based event sources, AWS Lambda polls the source and then invokes the Lambda function when records are detected on that source.

- CreateEventSourceMapping (p. 544)
- UpdateEventSourceMapping (p. 679)

The following diagram shows how a custom application writes records to a Kinesis stream.
Example 2: AWS Lambda pulls events from a Kinesis stream and invokes a Lambda function

The diagram illustrates the following sequence:

1. The custom application writes records to a Kinesis stream.
2. AWS Lambda continuously polls the stream, and invokes the Lambda function when the service detects new records on the stream. AWS Lambda knows which stream to poll and which Lambda function to invoke based on the event source mapping you create in Lambda.
3. The Lambda function is invoked with the incoming event.

When working with stream-based event sources, you create event source mappings in AWS Lambda. Lambda reads items from the stream invokes the function synchronously. You don't need to grant Lambda permission to invoke the function, but it does need permission to read from the stream.
Best practices for working with AWS Lambda functions

The following are recommended best practices for using AWS Lambda:

Topics

- Function code (p. 168)
- Function configuration (p. 169)
- Metrics and alarms (p. 169)
- Working with streams (p. 170)

Function code

- **Separate the Lambda handler from your core logic.** This allows you to make a more unit-testable function. In Node.js this may look like:

```javascript
exports.myHandler = function(event, context, callback) {
  var foo = event.foo;
  var bar = event.bar;
  var result = MyLambdaFunction (foo, bar);
  callback(null, result);
}

function MyLambdaFunction (foo, bar) {
  // MyLambdaFunction logic here
}
```

- **Take advantage of execution context reuse to improve the performance of your function.** Initialize SDK clients and database connections outside of the function handler, and cache static assets locally in the `/tmp` directory. Subsequent invocations processed by the same instance of your function can reuse these resources. This saves execution time and cost.

  To avoid potential data leaks across invocations, don’t use the execution context to store user data, events, or other information with security implications. If your function relies on a mutable state that can’t be stored in memory within the handler, consider creating a separate function or separate versions of a function for each user.

- **Use environment variables (p. 61) to pass operational parameters to your function.** For example, if you are writing to an Amazon S3 bucket, instead of hard-coding the bucket name you are writing to, configure the bucket name as an environment variable.

- **Control the dependencies in your function’s deployment package.** The AWS Lambda execution environment contains a number of libraries such as the AWS SDK for the Node.js and Python runtimes (a full list can be found here: AWS Lambda runtimes (p. 134)). To enable the latest set of features and security updates, Lambda will periodically update these libraries. These updates may introduce subtle changes to the behavior of your Lambda function. To have full control of the dependencies your function uses, package all of your dependencies with your deployment package.

- **Minimize your deployment package size to its runtime necessities.** This will reduce the amount of time that it takes for your deployment package to be downloaded and unpacked ahead of invocation. For functions authored in Java or .NET Core, avoid uploading the entire AWS SDK library as part of your deployment package. Instead, selectively depend on the modules which pick up components of the SDK you need (e.g. DynamoDB, Amazon S3 SDK modules and Lambda core libraries).

- **Reduce the time it takes Lambda to unpack deployment packages** authored in Java by putting your dependency `.jar` files in a separate `/lib` directory. This is faster than putting all your function's
code in a single jar with a large number of .class files. See AWS Lambda deployment package in Java (p. 406) for instructions.

- **Minimize the complexity of your dependencies.** Prefer simpler frameworks that load quickly on execution context (p. 136) startup. For example, prefer simpler Java dependency injection (IoC) frameworks like Dagger or Guice, over more complex ones like Spring Framework.

- **Avoid using recursive code** in your Lambda function, wherein the function automatically calls itself until some arbitrary criteria is met. This could lead to unintended volume of function invocations and escalated costs. If you do accidentally do so, set the function concurrent execution limit to 0 immediately to throttle all invocations to the function, while you update the code.

### Function configuration

- **Performance testing your Lambda function** is a crucial part in ensuring you pick the optimum memory size configuration. Any increase in memory size triggers an equivalent increase in CPU available to your function. The memory usage for your function is determined per-involve and can be viewed in AWS CloudWatch Logs. On each invoke a **REPORT** entry will be made, as shown below:

```
REPORT RequestId: 3604209a-e9a3-11e6-939a-754dd98c7be3 Duration: 12.34 ms Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 18 MB
```

By analyzing the **Max Memory Used** field, you can determine if your function needs more memory or if you over-provisioned your function's memory size.

- **Load test your Lambda function** to determine an optimum timeout value. It is important to analyze how long your function runs so that you can better determine any problems with a dependency service that may increase the concurrency of the function beyond what you expect. This is especially important when your Lambda function makes network calls to resources that may not handle Lambda's scaling.

- **Use most-restrictive permissions when setting IAM policies.** Understand the resources and operations your Lambda function needs, and limit the execution role to these permissions. For more information, see AWS Lambda permissions (p. 36).

- **Be familiar with AWS Lambda limits (p. 34).** Payload size, file descriptors and /tmp space are often overlooked when determining runtime resource limits.

- **Delete Lambda functions that you are no longer using.** By doing so, the unused functions won't needlessly count against your deployment package size limit.

- **If you are using Amazon Simple Queue Service** as an event source, make sure the value of the function's expected execution time does not exceed the Visibility Timeout value on the queue. This applies both to **CreateFunction** (p. 550) and **UpdateFunctionConfiguration** (p. 693).
  - In the case of **CreateFunction**, AWS Lambda will fail the function creation process.
  - In the case of **UpdateFunctionConfiguration**, it could result in duplicate invocations of the function.

### Metrics and alarms

- **Use Working with AWS Lambda function metrics (p. 495) and CloudWatch Alarms** instead of creating or updating a metric from within your Lambda function code. It's a much more efficient way to track the health of your Lambda functions, allowing you to catch issues early in the development process. For instance, you can configure an alarm based on the expected duration of your Lambda function execution time in order to address any bottlenecks or latencies attributable to your function code.

- **Leverage your logging library and AWS Lambda Metrics and Dimensions** to catch app errors (e.g. ERR, ERROR, WARNING, etc.)
Working with streams

- **Test with different batch and record sizes** so that the polling frequency of each event source is tuned to how quickly your function is able to complete its task. BatchSize (p. 545) controls the maximum number of records that can be sent to your function with each invoke. A larger batch size can often more efficiently absorb the invoke overhead across a larger set of records, increasing your throughput.

By default, Lambda invokes your function as soon as records are available in the stream. If the batch it reads from the stream only has one record in it, Lambda only sends one record to the function. To avoid invoking the function with a small number of records, you can tell the event source to buffer records for up to 5 minutes by configuring a **batch window**. Before invoking the function, Lambda continues to read records from the stream until it has gathered a full batch, or until the batch window expires.

- **Increase Kinesis stream processing throughput by adding shards**. A Kinesis stream is composed of one or more shards. Lambda will poll each shard with at most one concurrent invocation. For example, if your stream has 100 active shards, there will be at most 100 Lambda function invocations running concurrently. Increasing the number of shards will directly increase the number of maximum concurrent Lambda function invocations and can increase your Kinesis stream processing throughput. If you are increasing the number of shards in a Kinesis stream, make sure you have picked a good partition key (see Partition Keys) for your data, so that related records end up on the same shards and your data is well distributed.

- **Use Amazon CloudWatch** on IteratorAge to determine if your Kinesis stream is being processed. For example, configure a CloudWatch alarm with a maximum setting to 30000 (30 seconds).
Using AWS Lambda with other services

AWS Lambda integrates with other AWS services to invoke functions. You can configure triggers to invoke a function in response to resource lifecycle events, respond to incoming HTTP requests, consume events from a queue, or run on a schedule (p. 207).

Each service that integrates with Lambda sends data to your function in JSON as an event. The structure of the event document is different for each event type, and contains data about the resource or request that triggered the function. Lambda runtimes convert the event into an object and pass it to your function.

The following example shows a test event from an Application Load Balancer (p. 257) that represents a GET request to /lambda?query=1234ABCD.

Example event from an Application Load Balancer

```json
{
    "requestContext": {
        "elb": {
            "targetGroupArn": "arn:aws:elasticloadbalancing:us-east-2:123456789012:targetgroup/lambda-279X6JqDqGZrsrHC2Fjy/49e9d65c45c6791a"
        },
        "httpMethod": "GET",
        "path": "/lambda",
        "queryStringParameters": {
            "query": "1234ABCD"
        },
        "headers": {
            "accept": "text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8",
            "accept-encoding": "gzip",
            "accept-language": "en-US,en;q=0.9",
            "connection": "keep-alive",
            "host": "lambda-alb-123578498.us-east-2.elb.amazonaws.com",
            "upgrade-insecure-requests": "1",
            "user-agent": "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/71.0.3578.98 Safari/537.36",
            "x-amzn-trace-id": "Root=1-5c536348-3d683b804734faae651f476",
            "x-forwarded-for": "72.12.164.125",
            "x-forwarded-port": "80",
            "x-forwarded-proto": "http",
            "x-imforwards": "20"
        },
        "body": "",
        "isBase64Encoded": false
}
```

Note
The Lambda runtime converts the event document into an object and passes it to your function handler (p. 20). For compiled languages, Lambda provides definitions for event types in a library. See the following topics for more information.

- Building Lambda functions with Java (p. 402)
For services that generate a queue or data stream, you create an event source mapping (p. 114) in Lambda and grant Lambda permission to access the other service in the execution role (p. 37). Lambda reads data from the other service, creates an event, and invokes your function.

Services that Lambda reads events from

- Amazon Kinesis (p. 265)
- Amazon DynamoDB (p. 229)
- Amazon Simple Queue Service (p. 312)

Other services invoke your function directly. You grant the other service permission in the function's resource-based policy (p. 41), and configure the other service to generate events and invoke your function. Depending on the service, the invocation can be synchronous or asynchronous. For synchronous invocation, the other service waits for the response from your function and might retry on errors (p. 124).

Services that invoke Lambda functions synchronously

- Elastic Load Balancing (Application Load Balancer) (p. 257)
- Amazon Cognito (p. 227)
- Amazon Lex (p. 280)
- Amazon Alexa (p. 174)
- Amazon API Gateway (p. 175)
- Amazon CloudFront (Lambda@Edge) (p. 216)
- Amazon Kinesis Data Firehose (p. 264)
- AWS Step Functions (p. 322)
- Amazon Simple Storage Service Batch (p. 302)

For asynchronous invocation, Lambda queues the event before passing it to your function. The other service gets a success response as soon as the event is queued and isn’t aware of what happens afterwards. If an error occurs, Lambda handles retries (p. 124), and can send failed events to a destination (p. 108) that you configure.

Services that invoke Lambda functions asynchronously

- Amazon Simple Storage Service (p. 287)
- Amazon Simple Notification Service (p. 306)
- Amazon Simple Email Service (p. 304)
- AWS CloudFormation (p. 214)
- Amazon CloudWatch Logs (p. 213)
- Amazon CloudWatch Events (p. 207)
- AWS CodeCommit (p. 218)
- AWS Config (p. 228)
- AWS IoT (p. 261)
- AWS IoT Events (p. 262)
- AWS CodePipeline (p. 219)
Additionally, some services integrate with Lambda in other ways that don't involve invoking functions.

**Services that integrate with Lambda in other ways**

- Amazon Elastic File System (p. 259)
- AWS X-Ray (p. 326)

See the topics in this chapter for more details about each service, and example events that you can use to test your function.
Using AWS Lambda with Alexa

You can use Lambda functions to build services that give new skills to Alexa, the Voice assistant on Amazon Echo. The Alexa Skills Kit provides the APIs, tools, and documentation to create these new skills, powered by your own services running as Lambda functions. Amazon Echo users can access these new skills by asking Alexa questions or making requests.

The Alexa Skills Kit is available on GitHub.

- Alexa Skills Kit SDK for Node.js
- Alexa Skills Kit SDK for Java

Example Alexa smart home event

```json
{
  "header": {
    "payloadVersion": "1",
    "namespace": "Control",
    "name": "SwitchOnOffRequest"
  },
  "payload": {
    "switchControlAction": "TURN_ON",
    "appliance": {
      "additionalApplianceDetails": {
        "key2": "value2",
        "key1": "value1"
      },
      "applianceId": "sampleId"
    },
    "accessToken": "sampleAccessToken"
  }
}
```

For more information, see Getting started with Alexa Skills Kit.
Using AWS Lambda with Amazon API Gateway

You can create a web API with an HTTP endpoint for your Lambda function by using Amazon API Gateway. API Gateway provides tools for creating and documenting web APIs that route HTTP requests to Lambda functions. You can secure access to your API with authentication and authorization controls. Your APIs can serve traffic over the internet or can be accessible only within your VPC.

To add a public endpoint to your Lambda function

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Designer, choose Add trigger.
4. Choose API Gateway.
5. For API, choose Create an API.
6. For Security, choose Open.
7. Choose Add.

With the API Gateway trigger selected in the designer, choose the endpoint to invoke the function with API Gateway.

API Gateway APIs are comprised of stages, resources, methods, and integrations. The stage and resource determine the path of the endpoint:

**API path format**

- `/prod/` – The prod stage and root resource.
- `/prod/user` – The prod stage and user resource.
- `/dev/{proxy+}` – Any route in the dev stage.
- `/` (HTTP APIs) The default stage and root resource.

A Lambda integration maps a path and HTTP method combination to a Lambda function. You can configure API Gateway to pass the body of the HTTP request as-is (custom integration), or to encapsulate the request body in a document that includes all of the request information including headers, resource, path, and method.

Amazon API Gateway invokes your function synchronously (p. 104) with an event that contains a JSON representation of the HTTP request. For a custom integration, the event is the body of the request. For a
proxy integration, the event has a defined structure. The following example shows a proxy event from an
API Gateway REST API.

Example **event.json** API Gateway proxy event (REST API)

```json
{
  "resource": "/",
  "path": "/",
  "httpMethod": "GET",
  "requestContext": {
    "resourcePath": "/",
    "httpMethod": "GET",
    "path": "/Prod/",
    ...
  },
  "headers": {
    "accept": "text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9",
    "accept-encoding": "gzip, deflate, br",
    "Host": "70ixmpl4fl.execute-api.us-east-2.amazonaws.com",
    "User-Agent": "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/80.0.3987.132 Safari/537.36",
    "X-Amzn-Trace-Id": "Root=1-5e66d96f-7491f09xmpl79d18acf3d050",
    ...
  },
  "multiValueHeaders": {
    "accept": ["text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9",
    "accept-encoding": ["gzip, deflate, br"],
    "Host": "70ixmpl4fl.execute-api.us-east-2.amazonaws.com",
    "User-Agent": "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/80.0.3987.132 Safari/537.36",
    "X-Amzn-Trace-Id": "Root=1-5e66d96f-7491f09xmpl79d18acf3d050",
    ...
  },
  "multiValueQueryStringParameters": null,
  "multiValueQueryStringParameters": null,
  "pathParameters": null,
  "stageVariables": null,
  "body": null,
  "isBase64Encoded": false
}
```

This example shows an event for a GET request to the root path of the Prod stage of a REST API. Event
shape and contents vary by [API type](p. 179) and configuration.

API Gateway waits for a response from your function and relays the result to the caller. For a custom
integration, you define an integration response and a method response to convert the output from the
function to an HTTP response. For a proxy integration, the function must respond with a representation
of the response in a specific format.

The following example shows a response object from a Node.js function. The response object represents
a successful HTTP response that contains a JSON document.

Example **index.js** – Proxy integration response object (Node.js)

```javascript
var response = {
  "statusCode": 200,
  "headers": {
    "Content-Type": "application/json"
  },
  "isBase64Encoded": false,
  "multiValueHeaders": {
```
The Lambda runtime serializes the response object into JSON and sends it to the API. The API parses the response and uses it to create an HTTP response, which it then sends to the client that made the original request.

**Example HTTP response**

```
HTTP/1.1 200 OK
Content-Type: application/json
Content-Length: 55
Connection: keep-alive
x-amzn-RequestId: 32998fea-xmpl-4268-8c72-16138d629356
X-Custom-Header: My value
X-Custom-Header: My other value
X-Amzn-Trace-Id: Root=1-5e6aa925-ccexcxmlbael6148e52f036
{
  "TotalCodeSize": 104330022,
  "FunctionCount": 26
}
```

Resources in your API define one or more methods, such as GET or POST. Methods have an integration that routes requests to a Lambda function or another integration type. You can define each resource and method individually, or use special resource and method types to match all requests that fit a pattern. A proxy resource catches all paths beneath a resource. The ANY method catches all HTTP methods.

**Sections**

- Permissions (p. 177)
- Handling errors with an API Gateway API (p. 179)
- Choosing an API type (p. 179)
- Sample applications (p. 181)
- Tutorial: Using AWS Lambda with Amazon API Gateway (p. 181)
- Sample function code (p. 190)
- Create a simple microservice using Lambda and API Gateway (p. 192)
- AWS SAM template for an API Gateway application (p. 193)

**Permissions**

Amazon API Gateway gets permission to invoke your function from the function's resource-based policy (p. 41). You can grant invoke permission to an entire API, or grant limited access to a stage, resource, or method.

When you add an API to your function by using the Lambda console, using the API Gateway console, or in an AWS SAM template, the function's resource-based policy is updated automatically. The following example shows a function policy with a statement that was added by an AWS SAM template.

**Example function policy**

```json
{
  "Version": "2012-10-17",
  "Id": "default",
  "Statement": [
```
Confirm the function policy (p. 41) in the Permissions tab of the Lambda console.

You can manage function policy permissions manually with the following API operations:

- AddPermission (p. 536)
- RemovePermission (p. 669)
- GetPolicy (p. 608)

To grant invocation permission to an existing API, use the `add-permission` command.

```
$ aws lambda add-permission --function-name my-function \
--statement-id apigateway-get --action lambda:InvokeFunction \
--principal apigateway.amazonaws.com \
--source-arn "arn:aws:execute-api:us-east-2:123456789012:mnh1xmpli7/default/GET/"
{
}
```

**Note**

If your function and API are in different regions, the region identifier in the source ARN must match the region of the function, not the region of the API. When API Gateway invokes a function, it uses a resource ARN that is based on the ARN of the API, but modified to match the function’s region.

The source ARN in this example grants permission to an integration on the GET method of the root resource in the default stage of an API, with ID mnh1xmpli7. You can use an asterisk in the source ARN to grant permissions to multiple stages, methods, or resources.

**Resource patterns**

- mnh1xmpli7/*/*/* – GET method on all resources in all stages.
- mnh1xmpli7/prod/ANY/user – ANY method on the user resource in the prod stage.
- mnh1xmpli7/*/*/* – Any method on all resources in all stages.

For details on viewing the policy and removing statements, see Cleaning up resource-based policies (p. 44).
Handling errors with an API Gateway API

API Gateway treats all invocation and function errors as internal errors. If the Lambda API rejects the invocation request, API Gateway returns a 500 error code. If the function runs but returns an error, or returns a response in the wrong format, API Gateway returns a 502. In both cases, the body of the response from API Gateway is `{ "message": "Internal server error" }`.

The following example shows an X-Ray trace map for a request that resulted in a function error and a 502 from API Gateway. The client receives the generic error message.

To customize the error response, you must catch errors in your code and format a response in the required format.

Example index.js – Error formatting

```javascript
var formatError = function(error){
    var response = {
        "statusCode": error.statusCode,
        "headers": {
            "Content-Type": "text/plain",
            "x-amzn-ErrorType": error.code
        },
        "isBase64Encoded": false,
        "body": error.code + ": " + error.message
    }
    return response
}
```

API Gateway converts this response into an HTTP error with a custom status code and body. In the trace map, the function node is green because it handled the error.

Choosing an API type

API Gateway supports three types of APIs that invoke Lambda functions:

- **HTTP API** – A lightweight, low-latency RESTful API.
- **REST API** – A customizable, feature-rich RESTful API.
- **WebSocket API** – A web API that maintains persistent connections with clients for full-duplex communication.
HTTP APIs and REST APIs are both RESTful APIs that process HTTP requests and return responses. HTTP APIs are newer and are built with the API Gateway version 2 API. The following features are new for HTTP APIs:

**HTTP API features**

- **Automatic deployments** – When you modify routes or integrations, changes deploy automatically to stages that have automatic deployment enabled.
- **Default stage** – You can create a default stage (default) to serve requests at the root path of your API's URL. For named stages, you must include the stage name at the beginning of the path.
- **CORS configuration** – You can configure your API to add CORS headers to outgoing responses, instead of adding them manually in your function code.

REST APIs are the classic RESTful APIs that API Gateway has supported since launch. REST APIs currently have more customization, integration, and management features.

**REST API features**

- **Integration types** – REST APIs support custom Lambda integrations. With a custom integration, you can send just the body of the request to the function, or apply a transform template to the request body before sending it to the function.
- **Access control** – REST APIs support more options for authentication and authorization.
- **Monitoring and tracing** – REST APIs support AWS X-Ray tracing and additional logging options.

For a detailed comparison, see Choosing between HTTP APIs and REST APIs in the API Gateway Developer Guide.

WebSocket APIs also use the API Gateway version 2 API and support a similar feature set. Use a WebSocket API for applications that benefit from a persistent connection between the client and API. WebSocket APIs provide full-duplex communication, which means that both the client and the API can send messages continuously without waiting for a response.

HTTP APIs support a simplified event format (version 2.0). The following example shows an event from an HTTP API.

**Example event-v2.json – API Gateway proxy event (HTTP API)**

```json
{
    "version": "2.0",
    "routeKey": "ANY /nodejs-apig-function-1G3XMPLZXVXYI",
    "rawPath": "/default/nodejs-apig-function-1G3XMPLZXVXYI",
    "rawQueryString": "",
    "cookies": [
        "s_fid=7AAABXMPL1AFD9BBF-0643XMPL09956DE2",
        "regStatus=pre-register"
    ],
    "headers": {
        "accept": "text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9",
        "accept-encoding": "gzip, deflate, br",
        ...
    },
    "requestContext": {
        "accountId": "123456789012",
        "apiId": "r3pmxmplak",
        "domainName": "r3pmxmplak.execute-api.us-east-2.amazonaws.com",
        "domainPrefix": "r3pmxmplak",
        "domainId": "b337f333-93d8-4c9e-8566-07344d764f64",
        "extendedRequestId": "N6JQ3QJ16G9Y83JR",
        "httpMethod": "GET",
        "identity": {
            "apiKey": null,
            "principalId": "APK2DNPFYX2LDJHQT4JQSHJ5S3Q",
            "sourceIp": "10.0.0.123",
            "userAgent": "Chrome/78.0.3904.106",
            "userArn": null
        },
        "requestId": "5a85e09a-deea-11e9-a76a-6516a4d3e1d6",
        "stage": "default",
        "stageLabels": {}
    },
    "isBase64Encoded": false,
    "pathParameters": {},
    "queryStringParameters": {},
    "stageVariables": {}
}
```
For more information, see AWS Lambda integrations in the API Gateway Developer Guide.

Sample applications

The GitHub repository for this guide provides the following sample application for API Gateway.

- API Gateway with Node.js – A function with an AWS SAM template that creates a REST API that has AWS X-Ray tracing enabled. It includes scripts for deploying, invoking the function, testing the API, and cleanup.

Lambda also provides blueprints (p. 30) and templates (p. 31) that you can use to create an API Gateway application in the Lambda console.

Tutorial: Using AWS Lambda with Amazon API Gateway

In this example you create a simple API using Amazon API Gateway. An Amazon API Gateway is a collection of resources and methods. For this tutorial, you create one resource (DynamoDBManager) and define one method (POST) on it. The method is backed by a Lambda function (LambdaFunctionOverHttps). That is, when you call the API through an HTTPS endpoint, Amazon API Gateway invokes the Lambda function.

The POST method on the DynamoDBManager resource supports the following DynamoDB operations:

- Create, update, and delete an item.
- Read an item.
- Scan an item.
- Other operations (echo, ping), not related to DynamoDB, that you can use for testing.

The request payload you send in the POST request identifies the DynamoDB operation and provides necessary data. For example:

- The following is a sample request payload for a DynamoDB create item operation:

  ```json
  {
    "operation": "create",
    "tableName": "lambda-apigateway",
    "payload": {
      ...
    }
  }
  ```
• The following is a sample request payload for a DynamoDB read item operation:

```json
{
  "operation": "read",
  "tableName": "lambda-apigateway",
  "payload": {
    "Key": {
      "id": "1"
    }
  }
}
```

• The following is a sample request payload for an `echo` operation. You send an HTTP POST request to the endpoint, using the following data in the request body.

```json
{
  "operation": "echo",
  "payload": {
    "somekey1": "somevalue1",
    "somekey2": "somevalue2"
  }
}
```

**Note**

API Gateway offers advanced capabilities, such as:

• **Pass through the entire request** – A Lambda function can receive the entire HTTP request (instead of just the request body) and set the HTTP response (instead of just the response body) using the `AWS_PROXY` integration type.

• **Catch-all methods** – Map all methods of an API resource to a single Lambda function with a single mapping, using the `ANY` catch-all method.

• **Catch-all resources** – Map all sub-paths of a resource to a Lambda function without any additional configuration using the new path parameter (`{proxy+}`).

To learn more about these API Gateway features, see [Configure proxy integration for a proxy resource](#).

**Prerequisites**

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in [Getting started with AWS Lambda](#) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol (`$`) and the name of the current directory, when appropriate: 

```
~/lambda-project$ this is a command
this is output
```
For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Role name – lambda-apigateway-role.
   - Permissions – Custom policy with permission to DynamoDB and CloudWatch Logs.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "Stmt1428341300017",
      "Action": [
        "dynamodb:DeleteItem",
        "dynamodb:GetItem",
        "dynamodb:PutItem",
        "dynamodb:Query",
        "dynamodb:Scan",
        "dynamodb:UpdateItem"
      ],
      "Effect": "Allow",
      "Resource": "*"
    },
    {
      "Sid": "",
      "Resource": "*",
      "Action": [
        "logs:CreateLogGroup",
        "logs:CreateLogStream",
        "logs:PutLogEvents"
      ],
      "Effect": "Allow"
    }
  ]
}
```

The custom policy has the permissions that the function needs to write data to DynamoDB and upload logs. Note the Amazon Resource Name (ARN) of the role for later use.

Create the function

The following example code receives a API Gateway event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

**Note**
For sample code in other languages, see Sample function code (p. 190).
Example index.js

```javascript
console.log('Loading function');

var AWS = require('aws-sdk');
var dynamo = new AWS.DynamoDB.DocumentClient();

/**
* Provide an event that contains the following keys:
* - operation: one of the operations in the switch statement below
* - tableName: required for operations that interact with DynamoDB
* - payload: a parameter to pass to the operation being performed
*/
exports.handler = function(event, context, callback) {
  //console.log('Received event:', JSON.stringify(event, null, 2));

  var operation = event.operation;

  if (event.tableName) {
    event.payload.TableName = event.tableName;
  }

  switch (operation) {
    case 'create':
      dynamo.put(event.payload, callback);
      break;
    case 'read':
      dynamo.get(event.payload, callback);
      break;
    case 'update':
      dynamo.update(event.payload, callback);
      break;
    case 'delete':
      dynamo.delete(event.payload, callback);
      break;
    case 'list':
      dynamo.scan(event.payload, callback);
      break;
    case 'echo':
      callback(null, "Success");
      break;
    case 'ping':
      callback(null, "pong");
      break;
    default:
      callback('Unknown operation: ${operation}');
  }
};
```

To create the function

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.

```
$ zip function.zip index.js
```
3. Create a Lambda function with the `create-function` command.

```
$ aws lambda create-function --function-name LambdaFunctionOverHttps --zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x --role arn:aws:iam::123456789012:role/service-role/lambda-apigateway-role
```

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Test the Lambda function

Invoke the function manually using the sample event data. We recommend that you invoke the function using the console because the console UI provides a user-friendly interface for reviewing the execution results, including the execution summary, logs written by your code, and the results returned by the function (because the console always performs synchronous execution—invores the Lambda function using the RequestResponse invocation type).

To test the Lambda function

1. Copy the following JSON into a file and save it as `input.txt`.

   ```json
   {
     "operation": "echo",
     "payload": {
       "somekey1": "somevalue1",
       "somekey2": "somevalue2"
     }
   }
   ```

2. Execute the following invoke command:

   ```bash
   $ aws lambda invoke --function-name LambdaFunctionOverHttps --payload fileb://input.txt outputfile.txt
   ```

Create an API using Amazon API Gateway

In this step, you associate your Lambda function with a method in the API that you created using Amazon API Gateway and test the end-to-end experience. That is, when an HTTP request is sent to an API method, Amazon API Gateway invokes your Lambda function.

First, you create an API (DynamoDBOperations) using Amazon API Gateway with one resource (DynamoDBManager) and one method (POST). You associate the POST method with your Lambda function. Then, you test the end-to-end experience.

Create the API

Run the following `create-rest-api` command to create the DynamoDBOperations API for this tutorial.

```bash
$ aws apigateway create-rest-api --name DynamoDBOperations
{
  "id": "bs8fqo6bp0",
  "name": "DynamoDBOperations",
  "createdDate": 1539803980,
  "apiKeySource": "HEADER",
  "endpointConfiguration": {
    "types": [
      "EDGE"
    ]
  }
}
```

Save the API ID for use in further commands. You also need the ID of the API root resource. To get the ID, run the `get-resources` command.

```bash
$ API=bs8fqo6bp0
$ aws apigateway get-resources --rest-api-id $API
```
At this time you only have the root resource, but you add more resources in the next step.

Create a resource in the API

Run the following create-resource command to create a resource (DynamoDBManager) in the API that you created in the preceding section.

```
aws apigateway create-resource --rest-api-id $API  --path-part DynamoDBManager 
  --parent-id e8kitthgdb
```

Note the ID in the response. This is the ID of the DynamoDBManager resource that you created.

Create POST method on the resource

Run the following put-method command to create a POST method on the DynamoDBManager resource in your API.

```
aws apigateway put-method --rest-api-id $API --resource-id $RESOURCE 
  --http-method POST --authorization-type NONE
```

We specify NONE for the --authorization-type parameter, which means that unauthenticated requests for this method are supported. This is fine for testing but in production you should use either the key-based or role-base authentication.

Set the Lambda function as the destination for the POST method

Run the following command to set the Lambda function as the integration point for the POST method. This is the method Amazon API Gateway invokes when you make an HTTP request for the POST method endpoint. This command and others use ARNs that include your account ID and region. Save these to variables (you can find your account ID in the role ARN that you used to create the function).

```
aws apigateway put-integration --rest-api-id $API --resource-id $RESOURCE 
  --http-method POST --type AWS --integration-http-method POST 
  $ACCOUNT:function:LambdaFunctionOverHttps/invocations
```


  "passthroughBehavior": "WHEN_NO_MATCH",
  "timeoutInMillis": 29000,
  "cacheNamespace": "iuig5w",
  "cacheKeyParameters": []
}

--integration-http-method is the method that API Gateway uses to communicate with AWS Lambda. --uri is unique identifier for the endpoint to which Amazon API Gateway can send request.

Set content-type of the POST method response and integration response to JSON as follows:

- Run the following command to set the POST method response to JSON. This is the response type that your API method returns.

```bash
$ aws apigateway put-method-response --rest-api-id $API --resource-id $RESOURCE --http-method POST --status-code 200 --response-models application/json=Empty {
  "statusCode": "200",
  "responseModels": {
    "application/json": "Empty"
  }
}
```

- Run the following command to set the POST method integration response to JSON. This is the response type that Lambda function returns.

```bash
{
  "statusCode": "200",
  "responseTemplates": {
    "application/json": null
  }
}
```

**Deploy the API**

In this step, you deploy the API that you created to a stage called prod.

```bash
$ aws apigateway create-deployment --rest-api-id $API --stage-name prod
{
  "id": "20vgsz",
  "createdDate": 1539820012
}
```

**Grant invoke permission to the API**

Now that you have an API created using Amazon API Gateway and you’ve deployed it, you can test. First, you need to add permissions so that Amazon API Gateway can invoke your Lambda function when you send HTTP request to the POST method.

To do this, you need to add a permission to the permissions policy associated with your Lambda function. Run the following add-permission AWS Lambda command to grant the Amazon API Gateway service principal (apigateway.amazonaws.com) permissions to invoke your Lambda function (LambdaFunctionOverHttps).
You must grant this permission to enable testing (if you go to the Amazon API Gateway and choose Test to test the API method, you need this permission). Note the --source-arn specifies a wildcard character (*) as the stage value (indicates testing only). This allows you to test without deploying the API.

Note
If your function and API are in different regions, the region identifier in the source ARN must match the region of the function, not the region of the API.

Now, run the same command again, but this time you grant to your deployed API permissions to invoke the Lambda function.

You grant this permission so that your deployed API has permissions to invoke the Lambda function. Note that the --source-arn specifies a prod which is the stage name we used when deploying the API.

Create a Amazon DynamoDB table

Create the DynamoDB table that the Lambda function uses.

To create a DynamoDB table

1. Open the DynamoDB console.
2. Choose Create table.
3. Create a table with the following settings.
   - Table name – lambda-apigateway
   - Primary key – id (string)
4. Choose Create.

Trigger the function with an HTTP request

In this step, you are ready to send an HTTP request to the POST method endpoint. You can use either Curl or a method (test-involve-method) provided by Amazon API Gateway.
You can use Amazon API Gateway CLI commands to send an HTTP POST request to the resource (DynamoDBManager) endpoint. Because you deployed your Amazon API Gateway, you can use Curl to invoke the methods for the same operation.

The Lambda function supports using the create operation to create an item in your DynamoDB table. To request this operation, use the following JSON:

**Example create-item.json**

```json
{
  "operation": "create",
  "tableName": "lambda-apigateway",
  "payload": {
    "Item": {
      "id": "1234ABCD",
      "number": 5
    }
  }
}
```

Save the test input to a file named `create-item.json`. Run the `test-invoke-method` Amazon API Gateway command to send an HTTP POST method request to the resource (DynamoDBManager) endpoint.

```bash
$ aws apigateway test-invoke-method --rest-api-id $API --resource-id $RESOURCE --http-method POST --path-with-query-string "" --body file://create-item.json
```

Or, you can use the following Curl command:

```bash
$ curl -X POST -d "\"operation\":\"create\",\"tableName\":\"lambda-apigateway\",\"payload\":\{"\"Item\":\{"\"id\":\"1\",\"name\":\"Bob\"\}\}" https://$API.execute-api.$REGION.amazonaws.com/prod/DynamoDBManager
```

To send request for the echo operation that your Lambda function supports, you can use the following request payload:

**Example echo.json**

```json
{
  "operation": "echo",
  "payload": {
    "somekey1": "somevalue1",
    "somekey2": "somevalue2"
  }
}
```

Save the test input to a file named `echo.json`. Run the `test-invoke-method` Amazon API Gateway CLI command to send an HTTP POST method request to the resource (DynamoDBManager) endpoint using the preceding JSON in the request body.

```bash
```

Or, you can use the following Curl command:
Sample function code

Sample code is available for the following languages.

Topics
- Node.js (p. 190)
- Python 3 (p. 191)
- Go (p. 191)

Node.js

The following example processes messages from API Gateway, and manages DynamoDB documents based on the request method.

Example index.js

```javascript
console.log('Loading function');

var AWS = require('aws-sdk');
var dynamo = new AWS.DynamoDB.DocumentClient();

/**
 * Provide an event that contains the following keys:
 * - operation: one of the operations in the switch statement below
 * - tableName: required for operations that interact with DynamoDB
 * - payload: a parameter to pass to the operation being performed
 */
exports.handler = function(event, context, callback) {

    //console.log('Received event:', JSON.stringify(event, null, 2));

    var operation = event.operation;

    if (event.tableName) {
        event.payload.TableName = event.tableName;
    }

    switch (operation) {
    case 'create':
        dynamo.put(event.payload, callback);
        break;
    case 'read':
        dynamo.get(event.payload, callback);
        break;
    case 'update':
        dynamo.update(event.payload, callback);
        break;
    case 'delete':
        dynamo.delete(event.payload, callback);
        break;
    case 'list':
        dynamo.scan(event.payload, callback);
        break;
    case 'echo':
        callback(null, "Success");
    }
};
```
break;
case 'ping':
    callback(null, "pong");
    break;
default:
    callback('Unknown operation: ${operation}');
};

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Python 3

The following example processes messages from API Gateway, and manages DynamoDB documents based on the request method.

Example LambdaFunctionOverHttps.py

```python
from __future__ import print_function
import boto3
import json

print('Loading function')

def handler(event, context):
    '''Provide an event that contains the following keys:
    - operation: one of the operations in the operations dict below
    - tableName: required for operations that interact with DynamoDB
    - payload: a parameter to pass to the operation being performed
    '''
    #print("Received event: "+json.dumps(event, indent=2))
    operation = event['operation']
    if 'tableName' in event:
        dynamo = boto3.resource('dynamodb').Table(event['tableName'])
        operations = {
            'create': lambda x: dynamo.put_item(**x),
            'read': lambda x: dynamo.get_item(**x),
            'update': lambda x: dynamo.update_item(**x),
            'delete': lambda x: dynamo.delete_item(**x),
            'list': lambda x: dynamo.scan(**x),
            'echo': lambda x: x,
            'ping': lambda x: 'pong'
        }
        if operation in operations:
            return operations[operation](event.get('payload'))
        else:
            raise ValueError('Unrecognized operation "{}"'.format(operation))

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Python (p. 371).

Go

The following example processes messages from API Gateway, and logs information about the request.
Example LambdaFunctionOverHttps.go

```go
import (
    "strings"
    "github.com/aws/aws-lambda-go/events"
)

func handleRequest(ctx context.Context, request events.APIGatewayProxyRequest) (events.APIGatewayProxyResponse, error) {
    fmt.Printf("Processing request data for request %s.\n", request.RequestContext.RequestId)
    fmt.Printf("Body size = %d.\n", len(request.Body))
    fmt.Println("Headers:"
    for key, value := range request.Headers {
        fmt.Printf("    %s: %s\n", key, value)
    }
    return events.APIGatewayProxyResponse { Body: request.Body, StatusCode: 200 }, nil
}
```

Build the executable with `go build` and create a deployment package. For instructions, see AWS Lambda deployment package in Go (p. 440).

Create a simple microservice using Lambda and API Gateway

In this tutorial you will use the Lambda console to create a Lambda function, and an Amazon API Gateway endpoint to trigger that function. You will be able to call the endpoint with any method (GET, POST, PATCH, etc.) to trigger your Lambda function. When the endpoint is called, the entire request will be passed through to your Lambda function. Your function action will depend on the method you call your endpoint with:

- DELETE: delete an item from a DynamoDB table
- GET: scan table and return all items
- POST: Create an item
- PUT: Update an item

Create an API using Amazon API Gateway

Follow the steps in this section to create a new Lambda function and an API Gateway endpoint to trigger it:

**To create an API**

1. Sign in to the AWS Management Console and open the AWS Lambda console.
2. Choose **Create Lambda function**.
3. Choose **Blueprint**.
4. Enter **microservice** in the search bar. Choose the **microservice-http-endpoint** blueprint and then choose **Configure**.
5. Configure the following settings.
   - **Name** – **lambda-microservice**.
   - **Role** – Create a new role from one or more templates.
• Role name – lambda-apigateway-role.
• Policy templates – Simple microservice permissions.
• API – Create a new API.
• Security – Open.

Choose Create function.

When you complete the wizard and create your function, Lambda creates a proxy resource named lambda-microservice under the API name you selected. For more information about proxy resources, see Configure proxy integration for a proxy resource.

A proxy resource has an AWS_PROXY integration type and a catch-all method ANY. The AWS_PROXY integration type applies a default mapping template to pass through the entire request to the Lambda function and transforms the output from the Lambda function to HTTP responses. The ANY method defines the same integration setup for all the supported methods, including GET, POST, PATCH, DELETE and others.

Test sending an HTTPS request

In this step, you will use the console to test the Lambda function. In addition, you can run a curl command to test the end-to-end experience. That is, send an HTTPS request to your API method and have Amazon API Gateway invoke your Lambda function. In order to complete the steps, make sure you have created a DynamoDB table and named it "MyTable". For more information, see Create a DynamoDB table with a stream enabled (p. 238)

To test the API

1. With your MyLambdaMicroService function still open in the console, choose the Actions tab and then choose Configure test event.
2. Replace the existing text with the following:

```json
{
    "httpMethod": "GET",
    "queryStringParameters": {
        "TableName": "MyTable"
    }
}
```
3. After entering the text above choose Save and test.

AWS SAM template for an API Gateway application

Below is a sample AWS SAM template for the Lambda application from the tutorial (p. 181). Copy the text below to a file and save it next to the ZIP package you created previously. Note that the Handler and Runtime parameter values should match the ones you used when you created the function in the previous section.

Example template.yaml

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Resources:
  LambdaFunctionOverHttps:
    Type: AWS::Serverless::Function
```
<table>
<thead>
<tr>
<th>Properties:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Handler: index.handler</td>
</tr>
<tr>
<td>Runtime: nodejs12.x</td>
</tr>
<tr>
<td>Policies: AmazonDynamoDBFullAccess</td>
</tr>
<tr>
<td>Events:</td>
</tr>
<tr>
<td>HttpPost:</td>
</tr>
<tr>
<td>Type: Api</td>
</tr>
<tr>
<td>Properties:</td>
</tr>
<tr>
<td>Path: '/DynamoDBOperations/DynamoDBManager'</td>
</tr>
<tr>
<td>Method: post</td>
</tr>
</tbody>
</table>

For information on how to package and deploy your serverless application using the package and deploy commands, see Deploying serverless applications in the AWS Serverless Application Model Developer Guide.
Using AWS Lambda with AWS CloudTrail

AWS CloudTrail is a service that provides a record of actions taken by a user, role, or an AWS service. CloudTrail captures API calls as events. For an ongoing record of events in your AWS account, you create a trail. A trail enables CloudTrail to deliver log files of events to an Amazon S3 bucket.

You can take advantage of Amazon S3’s bucket notification feature and direct Amazon S3 to publish object-created events to AWS Lambda. Whenever CloudTrail writes logs to your S3 bucket, Amazon S3 can then invoke your Lambda function by passing the Amazon S3 object-created event as a parameter. The S3 event provides information, including the bucket name and key name of the log object that CloudTrail created. Your Lambda function code can read the log object and process the access records logged by CloudTrail. For example, you might write Lambda function code to notify you if specific API call was made in your account.

In this scenario, CloudTrail writes access logs to your S3 bucket. As for AWS Lambda, Amazon S3 is the event source so Amazon S3 publishes events to AWS Lambda and invokes your Lambda function.

Example CloudTrail log

```json
{
   "Records": [
      {
         "eventVersion": "1.02",
         "userIdentity": {
            "type": "Root",
            "principalId": "123456789012",
            "arn": "arn:aws:iamp:123456789012:root",
            "accountId": "123456789012",
            "accessKeyId": "access-key-id",
            "sessionContext": {
               "attributes": {
                  "mfaAuthenticated": "false",
                  "creationDate": "2015-01-24T22:41:54Z"
               }
            }
         },
         "eventTime": "2015-01-24T23:26:50Z",
         "eventSource": "sns.amazonaws.com",
         "eventName": "CreateTopic",
         "awsRegion": "us-east-2",
         "sourceIPAddress": "205.251.233.176",
         "userAgent": "console.amazonaws.com",
         "requestParameters": {
            "name": "dropmeplease"
         },
         "responseElements": {
            "topicArn": "arn:aws:sns:us-east-2:123456789012:exampletopic"
         },
         "requestID": "123456789012",
         "recipientAccountId": "123456789012"
      },
      {
         "eventVersion": "1.02",
         "userIdentity": {
            "type": "Root",
            "principalId": "123456789012",
            "arn": "arn:aws:iamp:123456789012:root",
            "accountId": "123456789012",
            "accessKeyId": "AKIAIOSFODNN7EXAMPLE",
            "sessionContext": {
               "attributes": {
                  "mfaAuthenticated": "false",
                  "creationDate": "2015-01-24T22:41:54Z"
               }
            }
         },
         "eventTime": "2015-01-24T23:26:50Z",
         "eventSource": "sns.amazonaws.com",
         "eventName": "CreateTopic",
         "awsRegion": "us-east-2",
         "sourceIPAddress": "205.251.233.176",
         "userAgent": "console.amazonaws.com",
         "requestParameters": {
            "name": "dropmeplease"
         },
         "responseElements": {
            "topicArn": "arn:aws:sns:us-east-2:123456789012:exampletopic"
         },
         "requestID": "123456789012",
         "recipientAccountId": "123456789012"
      }
   ]
}
```
"attributes": {
  "mfaAuthenticated": "false",
  "creationDate": "2015-01-24T22:41:54Z"
}
},
"eventTime": "2015-01-24T23:27:02Z",
"eventSource": "sns.amazonaws.com",
"eventName": "GetTopicAttributes",
"awsRegion": "us-east-2",
"sourceIPAddress": "205.251.233.176",
"userAgent": "console.amazonaws.com",
"requestParameters": {
  "topicArn": "arn:aws:sns:us-east-2:123456789012:exampletopic"
},
"responseElements": null,
"requestID": "4a0388f7-a0af-5df9-9587-c5c98c29cbe6c",
"eventID": "ec5bb073-8fa1-4d45-b03c-f07b9f9eal0",
"eventType": "AwsApiCall",
"recipientAccountId": "123456789012"
}]

For detailed information about how to configure Amazon S3 as the event source, see Using AWS Lambda with Amazon S3 (p. 287).

**Topics**

- Logging AWS Lambda API calls with AWS CloudTrail (p. 197)
- Tutorial: Triggering a Lambda function with AWS CloudTrail events (p. 200)
- Sample function code (p. 204)
Logging AWS Lambda API calls with AWS CloudTrail

AWS Lambda is integrated with AWS CloudTrail, a service that provides a record of actions taken by a user, role, or an AWS service in AWS Lambda. CloudTrail captures API calls for AWS Lambda as events. The calls captured include calls from the AWS Lambda console and code calls to the AWS Lambda API operations. If you create a trail, you can enable continuous delivery of CloudTrail events to an Amazon S3 bucket, including events for AWS Lambda. If you don't configure a trail, you can still view the most recent events in the CloudTrail console in Event history. Using the information collected by CloudTrail, you can determine the request that was made to AWS Lambda, the IP address from which the request was made, who made the request, when it was made, and additional details.

To learn more about CloudTrail, including how to configure and enable it, see the AWS CloudTrail User Guide.

AWS Lambda information in CloudTrail

CloudTrail is enabled on your AWS account when you create the account. When supported event activity occurs in AWS Lambda, that activity is recorded in a CloudTrail event along with other AWS service events in Event history. You can view, search, and download recent events in your AWS account. For more information, see Viewing events with CloudTrail event history.

For an ongoing record of events in your AWS account, including events for AWS Lambda, you create a trail. A trail enables CloudTrail to deliver log files to an Amazon S3 bucket. By default, when you create a trail in the console, the trail applies to all AWS Regions. The trail logs events from all Regions in the AWS partition and delivers the log files to the Amazon S3 bucket that you specify. Additionally, you can configure other AWS services to further analyze and act upon the event data collected in CloudTrail logs. For more information, see the following:

- Overview for creating a trail
- CloudTrail supported services and integrations
- Configuring Amazon SNS notifications for CloudTrail
- Receiving CloudTrail log files from multiple regions and Receiving CloudTrail log files from multiple accounts

AWS Lambda supports logging the following actions as events in CloudTrail log files:

- AddPermission (p. 536)
- CreateEventSourceMapping (p. 544)
- CreateFunction (p. 550)

(The ZipFile parameter is omitted from the CloudTrail logs for CreateFunction.)

- DeleteEventSourceMapping (p. 562)
- DeleteFunction (p. 566)
- GetEventSourceMapping (p. 581)
- GetFunction (p. 585)
- GetFunctionConfiguration (p. 591)
- GetPolicy (p. 608)
- ListEventSourceMappings (p. 624)
- ListFunctions (p. 630)
- RemovePermission (p. 669)
- UpdateEventSourceMapping (p. 679)
- UpdateFunctionCode (p. 685)
(The ZipFile parameter is omitted from the CloudTrail logs for UpdateFunctionCode.)

- UpdateFunctionConfiguration (p. 693)

Every log entry contains information about who generated the request. The user identity information in the log helps you determine whether the request was made with root or IAM user credentials, with temporary security credentials for a role or federated user, or by another AWS service. For more information, see the userIdentity field in the CloudTrail event reference.

You can store your log files in your bucket for as long as you want, but you can also define Amazon S3 lifecycle rules to archive or delete log files automatically. By default, your log files are encrypted by using Amazon S3 server-side encryption (SSE).

You can choose to have CloudTrail publish Amazon SNS notifications when new log files are delivered if you want to take quick action upon log file delivery. For more information, see Configuring Amazon SNS notifications for CloudTrail.

You can also aggregate AWS Lambda log files from multiple AWS regions and multiple AWS accounts into a single S3 bucket. For more information, see Working with CloudTrail log files.

### Understanding AWS Lambda log file entries

CloudTrail log files contain one or more log entries where each entry is made up of multiple JSON-formatted events. A log entry represents a single request from any source and includes information about the requested action, any parameters, the date and time of the action, and so on. The log entries are not guaranteed to be in any particular order. That is, they are not an ordered stack trace of the public API calls.

The following example shows CloudTrail log entries for the GetFunction and DeleteFunction actions.

```json
{
  "Records": [
    {
      "eventVersion": "1.03",
      "userIdentity": {
        "type": "IAMUser",
        "principalId": "A1B2C3D4E5F6G7EXAMPLE",
        "arn": "arn:aws:iam::999999999999:user/myUserName",
        "accountId": "999999999999",
        "accessKeyId": "AKIAIOSFODNN7EXAMPLE",
        "userName": "myUserName"
      },
      "eventTime": "2015-03-18T19:03:36Z",
      "eventSource": "lambda.amazonaws.com",
      "eventName": "GetFunction",
      "awsRegion": "us-east-1",
      "sourceIPAddress": "127.0.0.1",
      "userAgent": "Python-httplib2/0.8 (gzip)",
      "errorCode": "AccessDenied",
      "requestParameters": null,
      "responseElements": null,
      "requestID": "7aebcd0f-cda1-11e4-aaa2-e356da31e4ff",
      "eventID": "e92a3e85-8ecd-4d23-8074-843aabfe89bf",
      "eventType": "AwsApiCall",
      "recipientAccountId": "999999999999"
    },
    {
      "eventVersion": "1.03",
      "userIdentity": {
        "type": "IAMUser",
        "principalId": "A1B2C3D4E5F6G7EXAMPLE",
        "arn": "arn:aws:iam::999999999999:user/myUserName",
        "accountId": "999999999999",
        "accessKeyId": "AKIAIOSFODNN7EXAMPLE",
        "userName": "myUserName"
      },
      "eventTime": "2015-03-18T19:03:36Z",
      "eventSource": "lambda.amazonaws.com",
      "eventName": "DeleteFunction",
      "awsRegion": "us-west-2",
      "sourceIPAddress": "127.0.0.1",
      "userAgent": "Python-httplib2/0.8 (gzip)",
      "errorCode": "AccessDenied",
      "requestParameters": null,
      "responseElements": null,
      "requestID": "7aebcd0f-cda1-11e4-aaa2-e356da31e4ff",
      "eventID": "e92a3e85-8ecd-4d23-8074-843aabfe89bf",
      "eventType": "AwsApiCall",
      "recipientAccountId": "999999999999"
    }
  ]
}
```
"eventVersion": "1.03",
"userIdentity": {
  "type": "IAMUser",
  "principalId": "A1B2C3D4E5F6G7EXAMPLE",
  "arn": "arn:aws:iam::999999999999:user/myUserName",
  "accountId": "999999999999",
  "accessKeyId": "AKIAIOSFODNN7EXAMPLE",
  "userName": "myUserName"
},
"eventTime": "2015-03-18T19:04:42Z",
"eventSource": "lambda.amazonaws.com",
"eventName": "DeleteFunction",
"awsRegion": "us-east-1",
"sourceIPAddress": "127.0.0.1",
"userAgent": "Python-httplib2/0.8 (gzip)",
"requestParameters": {
  "functionName": "basic-node-task"
},
"responseElements": null,
"requestID": "a2198ecc-cda1-11e4-aaa2-e356da31e4ff",
"eventID": "20b84ce5-730f-482e-b2b2-e8fccc87ceb22",
"eventType": "AwsApiCall",
"recipientAccountId": "999999999999"
}

Note
The eventName may include date and version information, such as "GetFunction20150331", but it is still referring to the same public API. For more information, see Services supported by CloudTrail event history in the AWS CloudTrail User Guide.

Using CloudTrail to track function invocations

CloudTrail also logs data events. You can turn on data event logging so that you log an event every time Lambda functions are invoked. This helps you understand what identities are invoking the functions and the frequency of their invocations. For more information on this option, see Logging data events for trails.

Using CloudTrail to troubleshoot disabled event sources

One data event that can be encountered is a LambdaESMDisabled event. There are five general categories of error that are associated with this event:

RESOURCE_NOT_FOUND

The resource specified in the request does not exist.

FUNCTION_NOT_FOUND

The function attached to the event source does not exist.

REGION_NAME_NOT_VALID

A Region name provided to the event source or function is invalid.

AUTHORIZATION_ERROR

Permissions have not been set, or are misconfigured.

FUNCTION_IN_FAILED_STATE

The function code does not compile, has encountered an unrecoverable exception, or a bad deployment has occurred.
These errors are included in the CloudTrail event message within the serviceEventDetails entity.

**Example serviceEventDetails entity**

```
"serviceEventDetails":{
   "ESMDisableReason":"Lambda Function not found"
}
```

**Tutorial: Triggering a Lambda function with AWS CloudTrail events**

You can configure Amazon S3 to publish events to AWS Lambda when AWS CloudTrail stores API call logs. Your Lambda function can read the log object and process the access records logged by CloudTrail.

Use the following instructions to create a Lambda function that notifies you when a specific API call is made in your account. The function processes notification events from Amazon S3, reads logs from a bucket, and publishes alerts through an Amazon SNS topic. For this tutorial, you create:

- A CloudTrail trail and an S3 bucket to save logs to.
- An Amazon SNS topic to publish alert notifications.
- An IAM user role with permissions to read items from an S3 bucket and write logs to Amazon CloudWatch.
- A Lambda function that processes CloudTrail logs and sends a notification whenever an Amazon SNS topic is created.

**Requirements**

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in *Getting started with AWS Lambda (p. 3)* to create your first Lambda function.

Before you begin, make sure that you have the following tools:

- Node.js 8 with npm.
- The Bash shell. For Linux and macOS, this is included by default. In Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.
- The AWS CLI.

**Step 1: Creating a trail in CloudTrail**

When you create a trail, CloudTrail records the API calls in log files and stores them in Amazon S3. A CloudTrail log is an unordered array of events in JSON format. For each call to a supported API action, CloudTrail records information about the request and the entity that made it. Log events include the action name, parameters, response values, and details about the requester.

To create a trail

1. Open the Trails page of the CloudTrail console.
2. Choose Create trail.
3. For Trail name, enter a name.
4. For S3 bucket, enter a name.
5. Choose Create.
6. Save the bucket Amazon Resource Name (ARN) to add it to the IAM execution role, which you create later.

**Step 2: Creating an Amazon SNS topic**

Create an Amazon SNS topic to send out a notification when new object events have occurred.

**To create a topic**

1. Open the Topics page of the Amazon SNS console.
2. Choose Create topic.
3. For Topic name, enter a name.
4. Choose Create topic.
5. Record the topic ARN. You will need it when you create the IAM execution role and Lambda function.

**Step 3: Creating an IAM execution role**

An execution role (p. 37) gives your function permission to access AWS resources. Create an execution role that grants the function permission to access CloudWatch Logs, Amazon S3, and Amazon SNS.

**To create an execution role**

1. Open the Roles page of the IAM console.
2. Choose Create role.
3. Create a role with the following properties:
   - For Trusted entity, choose Lambda.
   - For Role name, enter lambda-cloudtrail-role.
   - For Permissions, create a custom policy with the following statements. Replace the highlighted values with the names of your bucket and topic.

```json
{
   "Version": "2012-10-17",
   "Statement": [
     {
       "Effect": "Allow",
       "Action": [
         "logs:*"
       ],
       "Resource": "arn:aws:logs:*:*:*"
     },
     {
       "Effect": "Allow",
       "Action": [
         "s3:GetObject"
       ],
       "Resource": "arn:aws:s3:::my-bucket/*"
     },
     {
       "Effect": "Allow",
       "Action": [
         "sns:Publish"
       ],
     }
   ]
}
```
4. Record the role ARN. You will need it when you create the Lambda function.

Step 4: Creating the Lambda function

The following Lambda function processes CloudTrail logs, and sends a notification through Amazon SNS when a new Amazon SNS topic is created.

To create the function

1. Create a folder and give it a name that indicates that it’s your Lambda function (for example, `lambda-cloudtrail`).
2. In the folder, create a file named `index.js`.
3. Paste the following code into `index.js`. Replace the Amazon SNS topic ARN with the ARN that Amazon S3 created when you created the Amazon SNS topic.

```javascript
var aws = require('aws-sdk');
var zlib = require('zlib');
var async = require('async');

var EVENT_SOURCE_TO_TRACK = /sns.amazonaws.com/;
var EVENT_NAME_TO_TRACK = /CreateTopic/;
var DEFAULT_SNS_REGION = 'us-east-2';
var SNS_TOPIC_ARN = 'arn:aws:sns:us-west-2:123456789012:my-topic';

var s3 = new aws.S3();
var sns = new aws.SNS({
    apiVersion: '2010-03-31',
    region: DEFAULT_SNS_REGION
});

exports.handler = function(event, context, callback) {
    var srcBucket = event.Records[0].s3.bucket.name;
    var srcKey = event.Records[0].s3.object.key;

    async.waterfall([
        function fetchLogFromS3(next) {
            console.log('Fetching compressed log from S3...');
            s3.getObject({
                Bucket: srcBucket,
                Key: srcKey
            }, next);
        },
        function uncompressLog(response, next) {
            console.log("Uncompressing log...");
            zlib.gunzip(response.Body, next);
        },
        function publishNotifications(jsonBuffer, next) {
            console.log('Filtering log...');
            var json = jsonBuffer.toString();
            var records;
            try {
                records = JSON.parse(json);
            } catch (err) {
                next('Unable to parse CloudTrail JSON: ' + err);
                return;
            }
            var matchingRecords = records
    });
```
.Records
.filter(function(record) {
    return record.eventSource.match(EVENT_SOURCE_TO_TRACK)
    && record.eventName.match(EVENT_NAME_TO_TRACK);
});

console.log('Publishing ' + matchingRecords.length + ' notification(s) in parallel...');
async.each(
    matchingRecords,
    function(record, publishComplete) {
        console.log('Publishing notification: ', record);
        sns.publish({
            Message:
            'Alert... SNS topic created: \n TopicARN=' +
            record.responseElements.topicArn + '\n' +
            JSON.stringify(record),
            TopicArn: SNS_TOPIC_ARN
        }, publishComplete);
        next
    },
    function (err) {
        if (err) {
            console.error('Failed to publish notifications: ', err);
        } else {
            console.log('Successfully published all notifications.');
        }
    });

4. In the `lambda-cloudtrail` folder, run the following script. It creates a `package-lock.json` file and a `node_modules` folder, which handle all dependencies.

```bash
$ npm install async
```

5. Run the following script to create a deployment package.

```bash
$ zip -r function.zip .
```

6. Create a Lambda function named CloudTrailEventProcessing with the `create-function` command by running the following script. Make the indicated replacements.

```bash
$ aws lambda create-function --function-name CloudTrailEventProcessing \
--zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x --timeout 10 --memory-size 1024 \
--role arn:aws:iam::123456789012:role/lambda-cloudtrail-role
```

**Step 5: Adding permissions to the Lambda function policy**

The Lambda function's resource policy needs permissions to allow Amazon S3 to invoke the function.

**To give Amazon S3 permissions to invoke the function**

1. Run the following `add-permission` command. Replace the ARN and account ID with your own.

```bash
$ aws lambda add-permission --function-name CloudTrailEventProcessing \
--statement-id Id-1 --action "lambda:InvokeFunction" --principal s3.amazonaws.com \
```
This command grants the Amazon S3 service principal (s3.amazonaws.com) permissions to perform the `lambda:InvokeFunction` action. Invoke permissions are granted to Amazon S3 only if the following conditions are met:

- CloudTrail stores a log object in the specified bucket.
- The bucket is owned by the specified AWS account. If the bucket owner deletes a bucket, another AWS account can create a bucket with the same name. This condition ensures that only the specified AWS account can invoke your Lambda function.

2. To view the Lambda function’s access policy, run the following `get-policy` command, and replace the function name.

```
$ aws lambda get-policy --function-name function-name
```

### Step 6: Configuring notifications on an Amazon S3 bucket

To request that Amazon S3 publishes object-created events to Lambda, add a notification configuration to the S3 bucket. In the configuration, you specify the following:

- Event type – Any event types that create objects.
- Lambda function – The Lambda function that you want Amazon S3 to invoke.

#### To configure notifications

1. Open the [Amazon S3 console](https://console.aws.amazon.com/s3/
2. Choose the source bucket.
3. Choose **Properties**.
4. Under **Events**, configure a notification with the following settings:

```
• Name – lambda-trigger
• Events – All object create events
• Send to – Lambda function
• Lambda – CloudTrailEventProcessing
```

When CloudTrail stores logs in the bucket, Amazon S3 sends an event to the function. The event provides information, including the bucket name and key name of the log object that CloudTrail created.

### Sample function code

Sample code is available for the following languages.

**Topics**

- [Node.js](#nodejs) (p. 204)

#### Node.js

The following example processes CloudTrail logs, and sends a notification when an Amazon SNS topic was created.
Example index.js

```javascript
var aws = require('aws-sdk');
var zlib = require('zlib');
var async = require('async');

var EVENT_SOURCE_TO_TRACK = /sns.amazonaws.com/;
var EVENT_NAME_TO_TRACK = /CreateTopic/;
var DEFAULT_SNS_REGION = 'us-west-2';
var SNS_TOPIC_ARN = 'The ARN of your SNS topic';

var s3 = new aws.S3();
var sns = new aws.SNS({
  apiVersion: '2010-03-31',
  region: DEFAULT_SNS_REGION
});

exports.handler = function(event, context, callback) {
  var srcBucket = event.Records[0].s3.bucket.name;
  var srcKey = event.Records[0].s3.object.key;

  async.waterfall([
    function fetchLogFromS3(next){
      console.log('Fetching compressed log from S3...');
      s3.getObject({
        Bucket: srcBucket,
        Key: srcKey
      },
      next);
    },
    function uncompressLog(response, next){
      console.log("Uncompressing log...");
      zlib.gunzip(response.Body, next);
    },
    function publishNotifications(jsonBuffer, next) {
      console.log('Filtering log...
CloudTrail JSON from S3:', json);
      var records;
      try {
        records = JSON.parse(json);
      } catch (err) {
        next('Unable to parse CloudTrail JSON: ' + err);
        return;
      }
      var matchingRecords = records
        .Records
        .filter(function(record) {
          return record.eventSource.match(EVENT_SOURCE_TO_TRACK)
            && record.eventName.match(EVENT_NAME_TO_TRACK);
        });

      console.log('Publishing ' + matchingRecords.length + ' notification(s) in parallel...');
      async.each(
        matchingRecords,
        function(record, publishComplete) {
          console.log('Publishing notification: ', record);
          sns.publish({
            Message:
              'Alert... SNS topic created: \n TopicARN=' + record.responseElements.topicArn + '\n\n' +
            JSON.stringify(record),
            TopicArn: SNS_TOPIC_ARN
          }, publishComplete);
        },
      next);
    }
  ], callback);
});
```
Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).
Using AWS Lambda with Amazon CloudWatch Events

Amazon CloudWatch events help you to respond to state changes in your AWS resources. When your resources change state, they automatically send events into an event stream. You can create rules that match selected events in the stream and route them to your AWS Lambda function to take action. For example, you can automatically invoke an AWS Lambda function to log the state of an EC2 instance or AutoScaling group.

CloudWatch Events invokes your function asynchronously with an event document that wraps the event from its source. The following example shows an event that originated from a database snapshot in Amazon Relational Database Service.

Example CloudWatch Events event

```
{
    "version": "0",
    "id": "fe8d3c65-xmpl-c5c3-2c87-81584709a377",
    "detail-type": "RDS DB Instance Event",
    "source": "aws.rds",
    "account": "123456789012",
    "time": "2020-04-28T07:20:20Z",
    "region": "us-east-2",
    "resources": [
        "arn:aws:rds:us-east-2:123456789012:db:rdz6xmpliljlb1"
    ],
    "detail": {
        "EventCategories": ["backup"],
        "SourceType": "DB_INSTANCE",
        "Date": "2020-04-28T07:20:20.112Z",
        "Message": "Finished DB Instance backup",
        "SourceIdentifier": "rdz6xmpliljlb1"
    }
}
```

You can also create a Lambda function and direct AWS Lambda to execute it on a regular schedule. You can specify a fixed rate (for example, execute a Lambda function every hour or 15 minutes), or you can specify a Cron expression.

Example CloudWatch Events message event

```
{
    "account": "123456789012",
    "region": "us-east-2",
    "detail": {},
    "detail-type": "Scheduled Event",
    "source": "aws.events",
    "time": "2019-03-01T01:23:45Z",
    "id": "cdc73f9w-aea9-11e3-9d5a-835b769c0d9c",
    "resources": [
        "arn:aws:events:us-east-1:123456789012:rule/my-schedule"
    ]
}
```
To configure CloudWatch Events to invoke your function

1. Open the Lambda console Functions page.
2. Choose a function
3. Under Designer, choose Add trigger.
4. Set the trigger type to CloudWatch Events/EventBridge.
5. For Rule, choose Create a new rule.
6. Configure the remaining options and choose Add.

For more information on expressions schedules, see Schedule expressions using rate or cron (p. 211).

Each AWS account can have up to 100 unique event sources of the CloudWatch Events- Schedule source type. Each of these can be the event source for up to five Lambda functions. That is, you can have up to 500 Lambda functions that can be executing on a schedule in your AWS account.

Topics
- Tutorial: Using AWS Lambda with scheduled events (p. 208)
- AWS SAM template for a CloudWatch Events application (p. 210)
- Schedule expressions using rate or cron (p. 211)

Tutorial: Using AWS Lambda with scheduled events

In this tutorial, you do the following:

- Create a Lambda function using the lambda-canary blueprint. You configure the Lambda function to run every minute. Note that if the function returns an error, AWS Lambda logs error metrics to CloudWatch.
- Configure a CloudWatch alarm on the Errors metric of your Lambda function to post a message to your Amazon SNS topic when AWS Lambda emits error metrics to CloudWatch. You subscribe to the Amazon SNS topics to get email notification. In this tutorial, you do the following to set this up:
  - Create an Amazon SNS topic.
  - Subscribe to the topic so you can get email notifications when a new message is posted to the topic.
  - In Amazon CloudWatch, set an alarm on the Errors metric of your Lambda function to publish a message to your SNS topic when errors occur.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

Create a Lambda function

1. Sign in to the AWS Management Console and open the AWS Lambda console at https://console.aws.amazon.com/lambda/.
2. Choose Create function.
3. Choose Blueprints.
4. Enter canary in the search bar. Choose the lambda-canary blueprint, and then choose Configure.
5. Configure the following settings.
• Name – lambda-canary.
• Role – Create a new role from one or more templates.
• Role name – lambda-apigateway-role.
• Policy templates – Simple microservice permissions.
• Rule – Create a new rule.
• Rule name – CheckWebsiteScheduledEvent.
• Rule description – CheckWebsiteScheduledEvent trigger.
• Schedule expression – rate(1 minute).
• Enabled – True (checked).
• Environment variables
  • expected – What is AWS Lambda?.

6. Choose Create function.

CloudWatch Events emits an event every minute, based on the schedule expression. The event triggers the Lambda function, which verifies that the expected string appears in the specified page. For more information on expressions schedules, see Schedule expressions using rate or cron (p. 211).

Test the Lambda function

Test the function with a sample event provided by the Lambda console.

1. Open the Lambda console Functions page.
2. Choose lambda-canary.
3. Next to the Test button at the top of the page, choose Configure test events from the drop-down menu.
4. Create a new event using the CloudWatch Events event template.
5. Choose Create.
6. Choose Test.

The output from the function execution is shown at the top of the page.

Create an Amazon SNS topic and subscribe to it

Create an Amazon Simple Notification Service (Amazon SNS) topic to receive notifications when the canary function returns an error.

To create a topic

1. Open the Amazon SNS console.
2. Choose Create topic.
3. Create a topic with the following settings.
   • Name – lambda-canary-notifications.
   • Display name – Canary.
4. Choose Create subscription.
5. Create a subscription with the following settings.
   • Protocol – Email.
Configure an alarm

Configure an alarm in Amazon CloudWatch that monitors the Lambda function and sends a notification when it fails.

To create an alarm

1. Open the CloudWatch console.
2. Choose Alarms.
3. Choose Create alarm.
4. Choose Alarms.
5. Create an alarm with the following settings.
   • Metrics – lambda-canary Errors.
     Search for lambda canary errors to find the metric.
   • Statistic – Sum.
     Choose the statistic from the drop-down menu above the preview graph.
   • Name – lambda-canary-alarm.
   • Description – Lambda canary alarm.
   • Threshold – Whenever Errors is >= 1.
   • Send notification to – lambda-canary-notifications.

Test the alarm

Update the function configuration to cause the function to return an error, which triggers the alarm.

To trigger an alarm

1. Open the Lambda console Functions page.
2. Choose lambda-canary.
4. Set expected to 404.
5. Choose Save.

Wait a minute, and then check your email for a message from Amazon SNS.

AWS SAM template for a CloudWatch Events application

You can build this application using AWS SAM. To learn more about creating AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.
Below is a sample AWS SAM template for the Lambda application from the tutorial (p. 208). Copy the text below to a .yaml file and save it next to the ZIP package you created previously. Note that the Handler and Runtime parameter values should match the ones you used when you created the function in the previous section.

**Example template.yaml**

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Parameters:
  NotificationEmail:
    Type: String
Resources:
  CheckWebsitePeriodically:
    Type: AWS::Serverless::Function
    Properties:
      Handler: LambdaFunctionOverHttps.handler
      Runtime: runtime
      Policies: AmazonDynamoDBFullAccess
    Events:
      CheckWebsiteScheduledEvent:
        Type: Schedule
        Properties:
          Schedule: rate(1 minute)
  AlarmTopic:
    Type: AWS::SNS::Topic
    Properties:
      Subscription:
        Protocol: email
        Endpoint: !Ref NotificationEmail
  Alarm:
    Type: AWS::CloudWatch::Alarm
    Properties:
      AlarmActions:
        - !Ref AlarmTopic
      ComparisonOperator: GreaterThanOrEqualToThreshold
      Dimensions:
        - Name: FunctionName
          Value: !Ref CheckWebsitePeriodically
      EvaluationPeriods: 1
      MetricName: Errors
      Namespace: AWS/Lambda
      Period: 60
      Statistic: Sum
      Threshold: '1'
```

For information on how to package and deploy your serverless application using the package and deploy commands, see [Deploying serverless applications](https://aws.amazon.com/serverless/guide/) in the *AWS Serverless Application Model Developer Guide*.

**Schedule expressions using rate or cron**

AWS Lambda supports standard rate and cron expressions for frequencies of up to once per minute. CloudWatch Events rate expressions have the following format.

```
rate(Value Unit)
```

Where *Value* is a positive integer and *Unit* can be minute(s), hour(s), or day(s). For a singular value the unit must be singular (for example, `rate(1 day)`), otherwise plural (for example, `rate(5 days)`).
Rate expression examples

<table>
<thead>
<tr>
<th>Frequency</th>
<th>Expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>Every 5 minutes</td>
<td>rate(5 minutes)</td>
</tr>
<tr>
<td>Every hour</td>
<td>rate(1 hour)</td>
</tr>
<tr>
<td>Every seven days</td>
<td>rate(7 days)</td>
</tr>
</tbody>
</table>

Cron expressions have the following format.

cron(Minutes Hours Day-of-month Month Day-of-week Year)

Cron expression examples

<table>
<thead>
<tr>
<th>Frequency</th>
<th>Expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>10:15 AM (UTC) every day</td>
<td>cron(15 10 * * ? *)</td>
</tr>
<tr>
<td>6:00 PM Monday through Friday</td>
<td>cron(0 18 ? * MON-FRI *)</td>
</tr>
<tr>
<td>8:00 AM on the first day of the month</td>
<td>cron(0 8 1 * ? *)</td>
</tr>
<tr>
<td>Every 10 min on weekdays</td>
<td>cron(0/10 * ? * MON-FRI *)</td>
</tr>
<tr>
<td>Every 5 minutes between 8:00 AM and 5:55 PM</td>
<td>cron(0/5 8-17 ? * MON-FRI *)</td>
</tr>
<tr>
<td>9:00 AM on the first Monday of each month</td>
<td>cron(0 9 ? * 2#1 *)</td>
</tr>
</tbody>
</table>

Note the following:

- If you are using the Lambda console, do not include the `cron` prefix to your expression.
- One of the day-of-month or day-of-week values must be a question mark (?).

For more information, see Schedule expressions for rules in the CloudWatch Events User Guide.
Using AWS Lambda with Amazon CloudWatch Logs

You can use a Lambda function to monitor and analyze logs from an Amazon CloudWatch Logs log stream. Create subscriptions for one or more log streams to invoke a function when logs are created or match an optional pattern. Use the function to send a notification or persist the log to a database or storage.

CloudWatch Logs invokes your function asynchronously with an event that contains log data. The value of the data field is a Base64 encoded ZIP archive.

Example Amazon CloudWatch Logs message event

```
{
  "awslogs": {
    "data":
      "ewogICAgIm1lc3NhZ2VUeXBlIjogIkRBVEFfTUVTU0FHSISCIAgICAib3duZXIiOiAiMTIzNDU2Nzg5MDEyIiwKICAgICJsb2dHcm91cCI6I...
  }
}
```

When decoded and decompressed, the log data is a JSON document with the following structure.

Example Amazon CloudWatch Logs message data (decoded)

```
{
  "messageType": "DATA_MESSAGE",
  "owner": "123456789012",
  "logGroup": "/aws/lambda/echo-nodejs",
  "logStream": "2019/03/13[/LATEST]94fa867e5374431291a7fc14e2f56ae7",
  "subscriptionFilters": [ 
    "LambdaStream_cloudwatchlogs-node"
  ],
  "logEvents": [
    {
      "id": "3462231609969788470654097606822859012661220141643892546",
      "timestamp": 1552518348220,
      "message": "REPORT RequestId: 6234bffe-149a-b642-81ff-2e8e376d8aff\tDuration: 46.84 ms \tBilled Duration: 100 ms \tMemory Size: 192 MB\tMax Memory Used: 72 MB\n"
    }
  ]
}
```

For a sample application that uses CloudWatch Logs as a trigger, see Error processor sample application for AWS Lambda (p. 339).
Using AWS Lambda with AWS CloudFormation

In an AWS CloudFormation template, you can specify a Lambda function as the target of a custom resource. Use custom resources to process parameters, retrieve configuration values, or call other AWS services during stack lifecycle events.

The following example invokes a function that's defined elsewhere in the template.

Example – Custom resource definition

```
Resources:
  primerinvoke:
    Type: AWS::CloudFormation::CustomResource
    Version: "1.0"
    Properties:
      ServiceToken: !GetAtt primer.Arn
      FunctionName: !Ref randomerror
```

The service token is the Amazon Resource Name (ARN) of the function that AWS CloudFormation invokes when you create, update, or delete the stack. You can also include additional properties like `FunctionName`, which AWS CloudFormation passes to your function as is.

AWS CloudFormation invokes your Lambda function asynchronously (p. 106) with an event that includes a callback URL.

Example – AWS CloudFormation message event

```
{
    "RequestType": "Create",
    "ResponseURL": "https://cloudformation-custom-resource-response-useast2.s3-us-east-2.amazonaws.com/arn%3Aaws%3Acloudfomation%3Aus-east-2%3A123456789012%3Astack/lambda-error-processor/1134083a-2608-1e91-9897-022501a2c456%7Cprimerinvoke%7C5d478078-13e9-baf0-464a-7ef285ecc786
AWSAccessKeyId=AKIAIOSFODNN7EXAMPLE&Expires=1555451971&Signature=28UijZePE5I4dvukKQqM%2F9F9f%43D",
    "StackId": "arn:aws:cloudformation:us-east-2:123456789012:stack/lambda-error-processor/1134083a-2608-1e91-9897-022501a2c456",
    "RequestId": "5d478078-13e9-baf0-464a-7ef285ecc786",
    "LogicalResourceId": "primerinvoke",
    "ResourceType": "AWS::CloudFormation::CustomResource",
    "ResourceProperties": {
      "FunctionName": "lambda-error-processor-randomerror-ZWUC391MQAJK"
    }
}
```

The function is responsible for returning a response to the callback URL that indicates success or failure. For the full response syntax, see Custom resource response objects.

Example – AWS CloudFormation custom resource response

```
{
    "Status": "SUCCESS",
    "PhysicalResourceId": "2019/04/18/[$LATEST]b3d1bfc65f19ec610654e4d9b9de47a0",
    "StackId": "arn:aws:cloudformation:us-east-2:123456789012:stack/lambda-error-processor/1134083a-2608-1e91-9897-022501a2c456",
```
AWS CloudFormation provides a library called `cfn-response` that handles sending the response. If you define your function within a template, you can require the library by name. AWS CloudFormation then adds the library to the deployment package that it creates for the function.

The following example function invokes a second function. If the call succeeds, the function sends a success response to AWS CloudFormation, and the stack update continues. The template uses the `AWS::Serverless::Function` resource type provided by AWS Serverless Application Model.

**Example error-processor/template.yml – Custom resource function**

```yaml
Transform: 'AWS::Serverless-2016-10-31'
Resources:
  primer:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
      InlineCode: |
        var aws = require('aws-sdk');
        var response = require('cfn-response');
        exports.handler = function(event, context) {
          // For Delete requests, immediately send a SUCCESS response.
          if (event.RequestType == "Delete") {
            response.send(event, context, "SUCCESS");
            return;
          }
          var responseStatus = "FAILED";
          var responseData = {};
          var functionName = event.ResourceProperties.FunctionName
          var lambda = new aws.Lambda();
          lambda.invoke({ FunctionName: functionName }, function(err, invokeResult) {
            if (err) {
              responseData = {Error: "Invoke call failed"};
              console.log(responseData.Error + "\n", err);
            } else responseStatus = "SUCCESS";
            response.send(event, context, responseStatus, responseData);
          });
        };
    Description: Invoke a function to create a log stream.
    MemorySize: 128
    Timeout: 8
    Role: !GetAtt role.Arn
    Tracing: Active
```

If the function that the custom resource invokes isn't defined in a template, you can get the source code for `cfn-response` from the `cfn-response` module in the AWS CloudFormation User Guide.

For a sample application that uses a custom resource to ensure that a function's log group is created before another resource that depends on it, see Error processor sample application for AWS Lambda (p. 339).

For more information about custom resources, see Custom resources in the AWS CloudFormation User Guide.
Using AWS Lambda with CloudFront

Lambda@Edge lets you run Node.js and Python Lambda functions to customize content that CloudFront delivers, executing the functions in AWS locations closer to the viewer. The functions run in response to CloudFront events, without provisioning or managing servers. You can use Lambda functions to change CloudFront requests and responses at the following points:

- After CloudFront receives a request from a viewer (viewer request)
- Before CloudFront forwards the request to the origin (origin request)
- After CloudFront receives the response from the origin (origin response)
- Before CloudFront forwards the response to the viewer (viewer response)

**Example CloudFront message event**

```json
{
  "Records": [
    {
      "cf": {
        "config": {
          "distributionId": "EDFDVBD6EXAMPLE"
        },
        "request": {
          "clientIp": "2001:0db8:85a3:0:0:8a2e:0370:7334",
          "method": "GET",
          "uri": "/picture.jpg",
          "headers": {
            "host": {
              "key": "Host",
              "value": "d11111abdef8.cloudfront.net"
            }
          },
          "user-agent": {
            "key": "User-Agent",
            "value": "curl/7.57.1"
          }
        }
      }
    }
  ]
}
```

**Note**

Lambda@Edge supports a limited set of runtimes and features. For details, see Requirements and restrictions on Lambda functions in the Amazon CloudFront developer guide.

You can also generate responses to viewers without ever sending the request to the origin.
With Lambda@Edge, you can build a variety of solutions, for example:

- Inspect cookies to rewrite URLs to different versions of a site for A/B testing.
- Send different objects to your users based on the User-Agent header, which contains information about the device that submitted the request. For example, you can send images in different resolutions to users based on their devices.
- Inspect headers or authorized tokens, inserting a corresponding header and allowing access control before forwarding a request to the origin.
- Add, delete, and modify headers, and rewrite the URL path to direct users to different objects in the cache.
- Generate new HTTP responses to do things like redirect unauthenticated users to login pages, or create and deliver static webpages right from the edge. For more information, see Using Lambda functions to generate HTTP responses to viewer and origin requests in the Amazon CloudFront Developer Guide.

For more information about using Lambda@Edge, see Using CloudFront with Lambda@Edge.
Using AWS Lambda with AWS CodeCommit

You can create a trigger for an AWS CodeCommit repository so that events in the repository will invoke a Lambda function. For example, you can invoke a Lambda function when a branch or tag is created or when a push is made to an existing branch.

Example AWS CodeCommit message event

```json
{
   "Records": [
      {
         "awsRegion": "us-east-2",
         "codecommit": {
            "references": [
               {
                  "commit": "5e493c6f3067653f3d04eca608b4901eb227078",
                  "ref": "refs/heads/master"
               }
            ]
         },
         "eventId": "31ade2c7-f889-47c5-a937-1cf99e2790e9",
         "eventName": "ReferenceChanges",
         "eventPartNumber": 1,
         "eventSource": "aws:codecommit",
         "eventTime": "2019-03-12T20:58:25.400+0000",
         "eventTotalParts": 1,
         "eventTriggerConfigId": "0d17d6a4-efeb-46f3-b3ab-a63741badeb8",
         "eventTriggerName": "index.handler",
         "eventVersion": "1.0",
         "userIdentityARN": "arn:aws:iam::123456789012:user/intern"
      }
   ]
}
```

For more information, see Manage triggers for an AWS CodeCommit repository.
Using AWS Lambda with AWS CodePipeline

AWS CodePipeline is a service that enables you to create continuous delivery pipelines for applications that run on AWS. You can create a pipeline to deploy your Lambda application. You can also configure a pipeline to invoke a Lambda function to perform a task when the pipeline runs. When you create a Lambda application (p. 150) in the Lambda console, Lambda creates a pipeline that includes source, build, and deploy stages.

CodePipeline invokes your function asynchronously with an event that contains details about the job. The following example shows an event from a pipeline that invoked a function named my-function.

**Example CodePipeline event**

```json
{
   "CodePipeline.job": {
      "id": "c0d76e31-b0e7-xmpl-97e3-e8ee786eb6f6",
      "accountId": "123456789012",
      "data": {
         "actionConfiguration": {
            "configuration": {
               "FunctionName": "my-function",
               "UserParameters": "{"\"KEY\": \"VALUE\"}"}
         },
         "inputArtifacts": [
            {
               "name": "my-pipeline-SourceArtifact",
               "revision": "e0c7xmpl2308ca3071aa7bab414de234ab52eea",
               "location": {
                  "type": "S3",
                  "s3Location": {
                     "bucketName": "aws-us-west-2-123456789012-my-pipeline",
                     "objectKey": "my-pipeline/test-api-2/TdOSFRV"
                  }
               }
            }
         ],
         "outputArtifacts": [
            {
               "name": "invokeOutput",
               "revision": null,
               "location": {
                  "type": "S3",
                  "s3Location": {
                     "bucketName": "aws-us-west-2-123456789012-my-pipeline",
                     "objectKey": "my-pipeline/invokeOutp/D0YHsJn"
                  }
               }
            }
         ],
         "artifactCredentials": {
            "accessKeyId": "AKIAIOSFODNN7EXAMPLE",
            "secretAccessKey": "6CGtmAa3lzWtV7a...",
            "sessionToken": "IQoJb3JpZ2lluX2VjBA...",
            "expirationTime": 1575493418000
         }
      }
   }
}
```
To complete a job, the function needs the following permissions in its execution role:

- codepipeline:PutJobSuccessResult
- codepipeline:PutJobFailureResult

These permissions are included in the AWSCodePipelineCustomActionAccess managed policy.

**Building a continuous delivery pipeline for a Lambda application with AWS CodePipeline**

You can use AWS CodePipeline to create a continuous delivery pipeline for your Lambda application. CodePipeline combines source control, build, and deployment resources to create a pipeline that runs whenever you make a change to your application's source code.

In this tutorial, you create the following resources.
• **Repository** – A Git repository in AWS CodeCommit. When you push a change, the pipeline copies the source code into an Amazon S3 bucket and passes it to the build project.

• **Build project** – An AWS CodeBuild build that gets the source code from the pipeline and packages the application. The source includes a build specification with commands that install dependencies and prepare an AWS Serverless Application Model (AWS SAM) template for deployment.

• **Deployment configuration** – The pipeline's deployment stage defines a set of actions that take the AWS SAM template from the build output, create a change set in AWS CloudFormation, and execute the change set to update the application's AWS CloudFormation stack.

• **AWS CloudFormation stack** – The deployment stage uses a template to create a stack in AWS CloudFormation. The template is a YAML-formatted document that defines the resources of the Lambda application. The application includes a Lambda function and an Amazon API Gateway API that invokes it.

• **Roles** – The pipeline, build, and deployment each have a service role that allows them to manage AWS resources. The console creates the pipeline and build roles when you create those resources. You create the role that allows AWS CloudFormation to manage the application stack.

The pipeline maps a single branch in a repository to a single AWS CloudFormation stack. You can create additional pipelines to add environments for other branches in the same repository. You can also add stages to your pipeline for testing, staging, and manual approvals. For more information about AWS CodePipeline, see What is AWS CodePipeline.

For an alternate method of creating a pipeline with AWS Serverless Application Model and AWS CloudFormation, watch Automate your serverless application deployments on the Amazon Web Services YouTube channel.

### Sections
- Prerequisites (p. 221)
- Create an AWS CloudFormation role (p. 222)
- Set up a repository (p. 222)
- Create a pipeline (p. 224)
- Update the build stage role (p. 225)
- Complete the deployment stage (p. 225)
- Test the application (p. 225)

### Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~./lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the [Windows Subsystem for Linux](https://docs.microsoft.com/en-us/windows/wsl/install) to get a Windows-integrated version of Ubuntu and Bash.
During the build phase, the build script uploads artifacts to Amazon Simple Storage Service (Amazon S3). You can use an existing bucket, or create a new bucket for the pipeline. Use the AWS CLI to create a bucket.

```
$ aws s3 mb s3://lambda-deployment-artifacts-123456789012
```

Create an AWS CloudFormation role

Create a role that gives AWS CloudFormation permission to access AWS resources.

**To create an AWS CloudFormation role**

1. Open the roles page in the IAM console.
2. Choose **Create role**.
3. Create a role with the following properties.
   - **Trusted entity** – AWS CloudFormation
   - **Permissions** – AWSLambdaExecute
   - **Role name** – cfn-lambda-pipeline
4. Open the role. Under the **Permissions** tab, choose **Add inline policy**.
5. In **Create Policy**, choose the **JSON** tab and add the following policy.

```json
{
  "Statement": [
    {
      "Action": [
        "apigateway:*",
        "codedeploy:*",
        "lambda:*",
        "cloudformation:CreateChangeSet",
        "iam:GetRole",
        "iam:CreateRole",
        "iam:DeleteRole",
        "iam:PutRolePolicy",
        "iam:AttachRolePolicy",
        "iam:DeleteRolePolicy",
        "iam:DetachRolePolicy",
        "iam:PassRole",
        "s3:GetObject",
        "s3:GetObjectVersion",
        "s3:GetBucketVersioning"
      ],
      "Resource": "*",
      "Effect": "Allow"
    }
  ],
  "Version": "2012-10-17"
}
```

Set up a repository

Create an AWS CodeCommit repository to store your project files. For more information, see Setting up in the CodeCommit User Guide.

**To create a repository**

1. Open the Developer tools console.
2. Under **Source**, choose **Repositories**.
3. Choose **Create repository**.
4. Follow the instructions to create and clone a repository named `lambda-pipeline-repo`.

Create the following files in the repository folder.

**Example index.js**

A Lambda function that returns the current time.

```javascript
var time = require('time');
exports.handler = (event, context, callback) => {
  var currentTime = new time.Date();
  currentTime.setTimezone("America/Los_Angeles");
  callback(null, {
    statusCode: '200',
    body: 'The time in Los Angeles is: ' + currentTime.toString(),
  });
};
```

**Example template.yml**

The [AWS SAM template](#) that defines the application.

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Description: Outputs the time
Resources:
  TimeFunction:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs10.x
      CodeUri: ./
    Events:
      MyTimeApi:
        Type: Api
        Properties:
          Path: /TimeResource
          Method: GET
```

**Example buildspec.yml**

An [AWS CodeBuild build specification](#) that installs required packages and uploads the deployment package to Amazon S3. Replace the highlighted text with the name of your bucket.

```yaml
version: 0.2
phases:  
  install:
    runtime-versions:
      nodejs: 10
  build:
    commands:  
      - npm install time
      - export BUCKET=lambda-deployment-artifacts-123456789012
      - aws cloudformation package --template-file template.yml --s3-bucket $BUCKET --output-template-file outputtemplate.yml
artifacts:
  type: zip
files:
Commit and push the files to CodeCommit.

```bash
~/lambda-pipeline-repo$ git add .
~/lambda-pipeline-repo$ git commit -m "project files"
~/lambda-pipeline-repo$ git push
```

Create a pipeline

Create a pipeline that deploys your application. The pipeline monitors your repository for changes, runs an AWS CodeBuild build to create a deployment package, and deploys the application with AWS CloudFormation. During the pipeline creation process, you also create the AWS CodeBuild build project.

To create a pipeline

1. Open the Developer tools console.
2. Under Pipeline, choose Pipelines.
3. Choose Create pipeline.
4. Configure the pipeline settings and choose Next.
   - Pipeline name – lambda-pipeline
   - Service role – New service role
   - Artifact store – Default location
5. Configure source stage settings and choose Next.
   - Source provider – AWS CodeCommit
   - Repository name – lambda-pipeline-repo
   - Branch name – master
   - Change detection options – Amazon CloudWatch Events
6. For Build provider, choose AWS CodeBuild, and then choose Create project.
7. Configure build project settings and choose Continue to CodePipeline.
   - Project name – lambda-pipeline-build
   - Operating system – Ubuntu
   - Runtime – Standard
   - Runtime version – aws/codebuild/standard:2.0
   - Image version – Latest
   - Buildspec name – buildspec.yml
8. Choose Next.
9. Configure deploy stage settings and choose Next.
   - Deploy provider – AWS CloudFormation
   - Action mode – Create or replace a change set
   - Stack name – lambda-pipeline-stack
   - Change set name – lambda-pipeline-changeset
   - Template – BuildArtifact::outputtemplate.yml
   - Capabilities – CAPABILITY_IAM, CAPABILITY_AUTO_EXPAND
   - Role name – cfn-lambda-pipeline
10. Choose Create pipeline.
The pipeline fails the first time it runs because it needs additional permissions. In the next section, you add permissions to the role that's generated for your build stage.

**Update the build stage role**

During the build stage, AWS CodeBuild needs permission to upload the build output to your Amazon S3 bucket.

**To update the role**

1. Open the roles page in the IAM console.
2. Choose `codebuild-lambda-pipeline-build-service-role`.
3. Choose Attach policies.
4. Attach `AmazonS3FullAccess`.

**Complete the deployment stage**

The deployment stage has an action that creates a change set for the AWS CloudFormation stack that manages your Lambda application. A change set specifies the changes that are made to the stack, such as adding new resources and updating existing resources. Change sets let you preview the changes that are made before making them, and add approval stages. Add a second action that executes the change set to complete the deployment.

**To update the deployment stage**

1. Open your pipeline in the Developer tools console.
2. Choose Edit.
3. Next to Deploy, choose Edit stage.
4. Choose Add action group.
5. Configure deploy stage settings and choose Next.
   - **Action name** – `execute-changeset`
   - **Action provider** – AWS CloudFormation
   - **Input artifacts** – BuildArtifact
   - **Action mode** – Execute a change set
   - **Stack name** – `lambda-pipeline-stack`
   - **Change set name** – `lambda-pipeline-changeset`
6. Choose Done.
7. Choose Save.
8. Choose Release change to run the pipeline.

Your pipeline is ready. Push changes to the master branch to trigger a deployment.

**Test the application**

The application includes an API Gateway API with a public endpoint that returns the current time. Use the Lambda console to view the application and access the API.

**To test the application**

1. Open the Lambda console Applications page.
2. Choose `lambda-pipeline-stack`. 
3. Under *Resources*, expand *ServerlessRestApi*.
4. Choose *Prod API endpoint*.
6. Open the URL.

The API returns the current time in the following format.

| The time in Los Angeles is: Thu Jun 27 2019 16:07:20 GMT-0700 (PDT) |
Using AWS Lambda with Amazon Cognito

The Amazon Cognito Events feature enables you to run Lambda functions in response to events in Amazon Cognito. For example, you can invoke a Lambda function for the Sync Trigger events, that is published each time a dataset is synchronized. To learn more and walk through an example, see Introducing Amazon Cognito Events: Sync Triggers in the Mobile Development blog.

Example Amazon Cognito message event

```json
{
  "datasetName": "datasetName",
  "eventType": "SyncTrigger",
  "region": "us-east-1",
  "identityId": "identityId",
  "datasetRecords": {
    "SampleKey2": {
      "newValue": "newValue2",
      "oldValue": "oldValue2",
      "op": "replace"
    },
    "SampleKey1": {
      "newValue": "newValue1",
      "oldValue": "oldValue1",
      "op": "replace"
    }
  },
  "identityPoolId": "identityPoolId",
  "version": 2
}
```

You configure event source mapping using Amazon Cognito event subscription configuration. For information about event source mapping and a sample event, see Amazon Cognito events in the Amazon Cognito Developer Guide.
Using AWS Lambda with AWS Config

You can use AWS Lambda functions to evaluate whether your AWS resource configurations comply with your custom Config rules. As resources are created, deleted, or changed, AWS Config records these changes and sends the information to your Lambda functions. Your Lambda functions then evaluate the changes and report results to AWS Config. You can then use AWS Config to assess overall resource compliance: you can learn which resources are noncompliant and which configuration attributes are the cause of noncompliance.

Example AWS Config message event

```json
{
   "invokingEvent": "{\"configurationItem\":{\"configurationItemCaptureTime\":"2016-02-17T01:36:34.043Z\",\"awsAccountId\":"000000000000\",\"configurationItemStatus\":\"OK\",\"resourceId\":\"i-00000000\",\"ARN\":\"arn:aws:ec2:us-east-1:000000000000:instance/i-00000000\",\"awsRegion\":\"us-east-1\",\"availabilityZone\":\"us-east-1a\",\"resourceType\":\"AWS::EC2::Instance\",\"tags\":{"Foo":"Bar"},\"relationships\": [{\"resourceId\":\"eipalloc-00000000\",\"resourceType\":\"AWS::EC2::EIP\",\"name\":\"Is attached to ElasticIp\"}],\"configuration\":{"foo":"bar"}},\"messageType\":\"ConfigurationItemChangeNotification\"},
   "ruleParameters": "{\"myParameterKey\":\"myParameterValue\"}",
   "resultToken": "myResultToken",
   "eventLeftScope": false,
   "executionRoleArn": "arn:aws:iam::012345678912:role/config-role",
   "configRuleArn": "arn:aws:config:us-east-1:012345678912:config-rule/config-rule-0123456",
   "configRuleName": "change-triggered-config-rule",
   "configRuleId": "config-rule-0123456",
   "accountId": "012345678912",
   "version": "1.0"
}
```

For more information, see Evaluating resources with AWS Config rules.
Using AWS Lambda with Amazon DynamoDB

You can use an AWS Lambda function to process records in an Amazon DynamoDB stream. With DynamoDB Streams, you can trigger a Lambda function to perform additional work each time a DynamoDB table is updated.

Lambda reads records from the stream and invokes your function synchronously (p. 104) with an event that contains stream records. Lambda reads records in batches and invokes your function to process records from the batch.

Example DynamoDB Streams record event

```json
{
  "Records": [
    {
      "eventID": "1",
      "eventVersion": "1.0",
      "dynamodb": {
        "Keys": {
          "Id": {
            "N": "101"
          }
        },
        "NewImage": {
          "Message": {
            "S": "New item!"
          },
          "Id": {
            "N": "101"
          }
        },
        "StreamViewType": "NEW_AND_OLD_IMAGES",
        "SequenceNumber": "111",
        "SizeBytes": 26
      },
      "awsRegion": "us-west-2",
      "eventName": "INSERT",
      "eventSourceARN": eventsourcearn,
      "eventSource": "aws:dynamodb"
    },
    {
      "eventID": "2",
      "eventVersion": "1.0",
      "dynamodb": {
        "OldImage": {
          "Message": {
            "S": "New item!"
          },
          "Id": {
            "N": "101"
          }
        },
        "StreamViewType": "NEW_AND_OLD_IMAGES",
        "SequenceNumber": "222",
        "SizeBytes": 59,
        "Keys": {
          "Id": {
            "N": "101"
          }
        },
        "SizeBytes": 59,
        "NewImage": {
          "Message": {
            "S": "This item has changed"
          }
        }
      }
    }
  ]
}
```
Lambda polls shards in your DynamoDB stream for records at a base rate of 4 times per second. When records are available, Lambda invokes your function and waits for the result. If processing succeeds, Lambda resumes polling until it receives more records.

By default, Lambda invokes your function as soon as records are available in the stream. If the batch it reads from the stream only has one record in it, Lambda only sends one record to the function. To avoid invoking the function with a small number of records, you can tell the event source to buffer records for up to 5 minutes by configuring a batch window. Before invoking the function, Lambda continues to read records from the stream until it has gathered a full batch, or until the batch window expires.

If your function returns an error, Lambda retries the batch until processing succeeds or the data expires. To avoid stalled shards, you can configure the event source mapping to retry with a smaller batch size, limit the number of retries, or discard records that are too old. To retain discarded events, you can configure the event source mapping to send details about failed batches to an SQS queue or SNS topic.

You can also increase concurrency by processing multiple batches from each shard in parallel. Lambda can process up to 10 batches in each shard simultaneously. If you increase the number of concurrent batches per shard, Lambda still ensures in-order processing at the partition-key level.

**Sections**
- Execution role permissions (p. 230)
- Configuring a stream as an event source (p. 231)
- Event source mapping APIs (p. 232)
- Error handling (p. 233)
- Amazon CloudWatch metrics (p. 234)
- Tutorial: Using AWS Lambda with Amazon DynamoDB streams (p. 235)
- Sample function code (p. 239)
- AWS SAM template for a DynamoDB application (p. 242)

**Execution role permissions**

Lambda needs the following permissions to manage resources related to your DynamoDB stream. Add them to your function's execution role.

- dynamodb:DescribeStream
- dynamodb:GetRecords
- dynamodb:GetShardIterator
- dynamodb:ListStreams

The AWSLambdaDynamoDBExecutionRole managed policy includes these permissions. For more information, see AWS Lambda execution role (p. 37).
To send records of failed batches to a queue or topic, your function needs additional permissions. Each destination service requires a different permission, as follows:

- Amazon SQS – sqs:SendMessage
- Amazon SNS – sns:Publish

## Configuring a stream as an event source

Create an event source mapping to tell Lambda to send records from your stream to a Lambda function. You can create multiple event source mappings to process the same data with multiple Lambda functions, or to process items from multiple streams with a single function.

To configure your function to read from DynamoDB Streams in the Lambda console, create a DynamoDB trigger.

### To create a trigger

1. Open the Lambda console [Functions page](#).
2. Choose a function.
3. Under [Designer](#), choose [Add trigger](#).
4. Choose a trigger type.
5. Configure the required options and then choose [Add](#).

Lambda supports the following options for DynamoDB event sources.

**Event source options**

- **DynamoDB table** – The DynamoDB table to read records from.
- **Batch size** – The number of records to send to the function in each batch, up to 1,000. Lambda passes all of the records in the batch to the function in a single call, as long as the total size of the events doesn't exceed the payload limit (p. 34) for synchronous invocation (6 MB).
- **Batch window** – Specify the maximum amount of time to gather records before invoking the function, in seconds.
- **Starting position** – Process only new records, or all existing records.
  - **Latest** – Process new records that are added to the stream.
  - **Trim horizon** – Process all records in the stream.

After processing any existing records, the function is caught up and continues to process new records.

- **On-failure destination** – An SQS queue or SNS topic for records that can't be processed. When Lambda discards a batch of records because it's too old or has exhausted all retries, it sends details about the batch to the queue or topic.
- **Retry attempts** – The maximum number of times that Lambda retries when the function returns an error. This doesn't apply to service errors or throttles where the batch didn't reach the function.
- **Maximum age of record** – The maximum age of a record that Lambda sends to your function.
- **Split batch on error** – When the function returns an error, split the batch into two before retrying.
- **Concurrent batches per shard** – Process multiple batches from the same shard concurrently.
- **Enabled** – Set to true to enable the event source mapping. Set to false to stop processing records. Lambda keeps track of the last record processed and resumes processing from that point when the mapping is reenabled.
Note
DynamoDB charges for read requests that Lambda makes to get records from the stream. For pricing details, see Amazon DynamoDB pricing.

To manage the event source configuration later, choose the trigger in the designer.

Event source mapping APIs

To manage event source mappings with the AWS CLI or AWS SDK, use the following API actions:

- `CreateEventSourceMapping` (p. 544)
- `ListEventSourceMappings` (p. 624)
- `GetEventSourceMapping` (p. 581)
- `UpdateEventSourceMapping` (p. 679)
- `DeleteEventSourceMapping` (p. 562)

The following example uses the AWS CLI to map a function named `my-function` to a DynamoDB stream that is specified by its Amazon Resource Name (ARN), with a batch size of 500.

```bash
```

Configure additional options to customize how batches are processed and to specify when to discard records that can't be processed. The following example updates an event source mapping to send a failure record to an SQS queue after two retry attempts, or if the records are more than an hour old.

```bash
aws lambda update-event-source-mapping --uuid f89f8514-cdd9-4602-9e1f-01a5b77d449b --maximum-retry-attempts 2 --maximum-record-age-in-seconds 3600 --destination-config '{"OnFailure": "arn:aws:sqs:us-east-2:123456789012:dlq"}'
```

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Updated settings are applied asynchronously and aren't reflected in the output until the process completes. Use the `get-event-source-mapping` command to view the current status.

```bash
$ aws lambda get-event-source-mapping --uuid f89f8514-cdd9-4602-9e1f-01a5b77d449b
{
  "UUID": "f89f8514-cdd9-4602-9e1f-01a5b77d449b",
  "BatchSize": 100,
  "MaximumBatchingWindowInSeconds": 0,
  "ParallelizationFactor": 1,
  "LastModified": 1573244760.0,
  "LastProcessingResult": "PROBLEM: Function call failed",
  "State": "Enabled",
  "StateTransitionReason": "User action",
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "arn:aws:sqs:us-east-2:123456789012:dlq"
    }
  },
  "MaximumRecordAgeInSeconds": 3600,
  "BisectBatchOnFunctionError": false,
  "MaximumRetryAttempts": 2
}
```

To process multiple batches concurrently, use the `--parallelization-factor` option.

```bash
$ aws lambda update-event-source-mapping --uuid 2b733gdc-8ac3-cdf5-af3a-1827b3b11284 --parallelization-factor 5
```

## Error handling

The event source mapping that reads records from your DynamoDB stream invokes your function synchronously and retries on errors. If the function is throttled or the Lambda service returns an error without invoking the function, Lambda retries until the records expire or exceed the maximum age that you configure on the event source mapping.

If the function receives the records but returns an error, Lambda retries until the records in the batch expire, exceed the maximum age, or reach the configured retry limit. For function errors, you can also configure the event source mapping to split a failed batch into two batches. Retrying with smaller batches isolates bad records and works around timeout issues. Splitting a batch does not count towards the retry limit.

If the error handling measures fail, Lambda discards the records and continues processing batches from the stream. With the default settings, this means that a bad record can block processing on the affected shard for up to one day. To avoid this, configure your function's event source mapping with a reasonable number of retries and a maximum record age that fits your use case.

To retain a record of discarded batches, configure a failed-event destination. Lambda sends a document to the destination queue or topic with details about the batch.
To configure a destination for failed-event records

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Designer, choose Add destination.
4. For Source, choose Stream invocation.
5. For Stream, choose a stream that is mapped to the function.
6. For Destination type, choose the type of resource that receives the invocation record.
7. For Destination, choose a resource.
8. Choose Save.

The following example shows an invocation record for a DynamoDB stream.

Example Invocation Record

```json
{
    "requestContext": {
        "requestId": "316aa6d0-8154-xmpl-9af7-85d5f4a6bc81",
        "condition": "RetryAttemptsExhausted",
        "approximateInvokeCount": 1
    },
    "responseContext": {
        "statusCode": 200,
        "executedVersion": "$LATEST",
        "functionError": "Unhandled"
    },
    "version": "1.0",
    "timestamp": "2019-11-14T00:13:49.717Z",
    "DDBStreamBatchInfo": {
        "shardId": "shardId-00000001573689847184-864758bb",
        "startSequenceNumber": "800000000003126276362",
        "endSequenceNumber": "800000000003126276362",
        "approximateArrivalOfFirstRecord": "2019-11-14T00:13:49Z",
        "approximateArrivalOfLastRecord": "2019-11-14T00:13:49Z",
        "batchSize": 1,
    }
}
```

You can use this information to retrieve the affected records from the stream for troubleshooting. The actual records aren't included, so you must process this record and retrieve them from the stream before they expire and are lost.

Amazon CloudWatch metrics

Lambda emits the IteratorAge metric when your function finishes processing a batch of records. The metric indicates how old the last record in the batch was when processing finished. If your function is processing new events, you can use the iterator age to estimate the latency between when a record is added and when the function processes it.

An increasing trend in iterator age can indicate issues with your function. For more information, see Working with AWS Lambda function metrics (p. 495).
Tutorial: Using AWS Lambda with Amazon DynamoDB streams

In this tutorial, you create a Lambda function to consume events from an Amazon DynamoDB stream.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaDynamoDBExecutionRole.
   - Role name – lambda-dynamodb-role.

The AWSLambdaDynamoDBExecutionRole has the permissions that the function needs to read items from DynamoDB and write logs to CloudWatch Logs.

Create the function

The following example code receives a DynamoDB event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

Note

For sample code in other languages, see Sample function code (p. 239).

Example index.js

```javascript
console.log('Loading function');
exports.handler = function(event, context, callback) {
```
To create the function

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.

```bash
$ zip function.zip index.js
```

3. Create a Lambda function with the `create-function` command.

```bash
```

Test the Lambda function

In this step, you invoke your Lambda function manually using the `invoke` AWS Lambda CLI command and the following sample DynamoDB event.

Example input.txt

```json
{
  "Records": [ 
    {
      "eventID": "1",
      "eventName": "INSERT",
      "eventVersion": "1.0",
      "eventSource": "aws:dynamodb",
      "awsRegion": "us-east-1",
      "dynamodb": {
        "Keys": {
          "Id": {
            "N": "101"
          }
        },
        "NewImage": {
          "Message": {
            "S": "New item!"
          },
          "Id": {
            "N": "101"
          }
        },
        "SequenceNumber": "111",
        "SizeBytes": 26,
        "StreamViewType": "NEW_AND_OLD_IMAGES"
      } ,
      "eventSourceARN": "stream-ARN"
    },
    {
      "eventID": "2",
      "eventName": "MODIFY",
```
"eventVersion": "1.0",
"eventSource": "aws:dynamodb",
"awsRegion": "us-east-1",
"dynamodb": {
  "Keys": {
    "Id": {
      "N": "101"
    }
  },
  "NewImage": {
    "Message": {
      "S": "This item has changed"
    },
    "Id": {
      "N": "101"
    }
  },
  "OldImage": {
    "Message": {
      "S": "New item!"
    },
    "Id": {
      "N": "101"
    }
  },
  "SequenceNumber": "222",
  "SizeBytes": 59,
  "StreamViewType": "NEW_AND_OLD_IMAGES"
},
"eventSourceARN": "stream-ARN"
},
{
  "eventID": "3",
  "eventName": "REMOVE",
  "eventVersion": "1.0",
  "eventSource": "aws:dynamodb",
  "awsRegion": "us-east-1",
  "dynamodb": {
    "Keys": {
      "Id": {
        "N": "101"
      }
    },
    "OldImage": {
      "Message": {
        "S": "This item has changed"
      },
      "Id": {
        "N": "101"
      }
    },
    "SequenceNumber": "333",
    "SizeBytes": 38,
    "StreamViewType": "NEW_AND_OLD_IMAGES"
  },
  "eventSourceARN": "stream-ARN"
}
]

Execute the following `invoke` command.

```
$ aws lambda invoke --function-name ProcessDynamoDBRecords --payload file://input.txt outputfile.txt
```
The function returns the string `message` in the response body.

Verify the output in the `outputfile.txt` file.

**Create a DynamoDB table with a stream enabled**

Create an Amazon DynamoDB table with a stream enabled.

**To create a DynamoDB table**

1. Open the DynamoDB console.
2. Choose **Create table**.
3. Create a table with the following settings.
   - **Table name** – `lambda-dynamodb-stream`
   - **Primary key** – `id` (string)
4. Choose **Create**.

**To enable streams**

1. Open the DynamoDB console.
2. Choose **Tables**.
3. Choose the `lambda-dynamodb-stream` table.
4. Under **Overview**, choose **Manage stream**.
5. Choose **Enable**.

Write down the stream ARN. You need this in the next step when you associate the stream with your Lambda function. For more information on enabling streams, see Capturing table activity with DynamoDB Streams.

**Add an event source in AWS Lambda**

Create an event source mapping in AWS Lambda. This event source mapping associates the DynamoDB stream with your Lambda function. After you create this event source mapping, AWS Lambda starts polling the stream.

Run the following AWS CLI `create-event-source-mapping` command. After the command executes, note down the UUID. You'll need this UUID to refer to the event source mapping in any commands, for example, when deleting the event source mapping.

```
$ aws lambda create-event-source-mapping --function-name ProcessDynamoDBRecords --batch-size 100 --starting-position LATEST --event-source DynamoDB-stream-arn
```

This creates a mapping between the specified DynamoDB stream and the Lambda function. You can associate a DynamoDB stream with multiple Lambda functions, and associate the same Lambda function with multiple streams. However, the Lambda functions will share the read throughput for the stream they share.

You can get the list of event source mappings by running the following command.

```
$ aws lambda list-event-source-mappings
```
The list returns all of the event source mappings you created, and for each mapping it shows the `LastProcessingResult`, among other things. This field is used to provide an informative message if there are any problems. Values such as `No records processed` (indicates that AWS Lambda has not started polling or that there are no records in the stream) and `OK` (indicates AWS Lambda successfully read records from the stream and invoked your Lambda function) indicate that there are no issues. If there are issues, you receive an error message.

If you have a lot of event source mappings, use the function name parameter to narrow down the results.

```bash
$ aws lambda list-event-source-mappings --function-name ProcessDynamoDBRecords
```

## Test the setup

Test the end-to-end experience. As you perform table updates, DynamoDB writes event records to the stream. As AWS Lambda polls the stream, it detects new records in the stream and executes your Lambda function on your behalf by passing events to the function.

1. In the DynamoDB console, add, update, and delete items to the table. DynamoDB writes records of these actions to the stream.
2. AWS Lambda polls the stream and when it detects updates to the stream, it invokes your Lambda function by passing in the event data it finds in the stream.
3. Your function executes and creates logs in Amazon CloudWatch. You can verify the logs reported in the Amazon CloudWatch console.

## Sample function code

Sample code is available for the following languages.

### Topics
- Node.js (p. 239)
- Java 11 (p. 240)
- C# (p. 240)
- Python 3 (p. 241)
- Go (p. 241)

### Node.js

The following example processes messages from DynamoDB, and logs their contents.

#### Example ProcessDynamoDBStream.js

```javascript
console.log('Loading function');
exports.lambda_handler = function(event, context, callback) {
    console.log(JSON.stringify(event, null, 2));
    event.Records.forEach(function(record) {
        console.log(record.eventID);
        console.log(record.eventName);
        console.log('DynamoDB Record: %j', record.dynamodb);
    });
    callback(null, "message");
};
```
Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Java 11

The following example processes messages from DynamoDB, and logs their contents. `handleRequest` is the handler that AWS Lambda invokes and provides event data. The handler uses the predefined `DynamodbEvent` class, which is defined in the `aws-lambda-java-events` library.

**Example DDBEventProcessor.java**

```java
package example;

import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.LambdaLogger;
import com.amazonaws.services.lambda.runtime.RequestHandler;
import com.amazonaws.services.lambda.runtime.events.DynamodbEvent;
import com.amazonaws.services.lambda.runtime.events.DynamodbEvent.DynamodbStreamRecord;

public class DDBEventProcessor implements RequestHandler<DynamodbEvent, String> {
    public String handleRequest(DynamodbEvent ddbEvent, Context context) {
        for (DynamodbStreamRecord record : ddbEvent.getRecords()) {
            System.out.println(record.getEventID());
            System.out.println(record.getEventName());
            System.out.println(record.getDynamodb().toString());
        }
        return "Successfully processed " + ddbEvent.getRecords().size() + " records.";
    }
}
```

If the handler returns normally without exceptions, Lambda considers the input batch of records as processed successfully and begins reading new records in the stream. If the handler throws an exception, Lambda considers the input batch of records as not processed and invokes the function with the same batch of records again.

**Dependencies**

- `aws-lambda-java-core`
- `aws-lambda-java-events`

Build the code with the Lambda library dependencies to create a deployment package. For instructions, see AWS Lambda deployment package in Java (p. 406).

C#

The following example processes messages from DynamoDB, and logs their contents. `ProcessDynamoEvent` is the handler that AWS Lambda invokes and provides event data. The handler uses the predefined `DynamoDBEvent` class, which is defined in the `Amazon.Lambda.DynamoDBEvents` library.

**Example ProcessingDynamoDBStreams.cs**

```csharp
using System;
using System.IO;
using System.Text;
using Amazon.Lambda.Core;
```
using Amazon.Lambda.DynamoDBEvents;
using Amazon.Lambda.Serialization.Json;
	namespace DynamoDBStreams
{
	npublic class DdbSample
{
	private static readonly JsonSerializer _jsonSerializer = new JsonSerializer();
	public void ProcessDynamoEvent(DynamoDBEvent dynamoEvent)
	{
	Console.WriteLine("Beginning to process {dynamoEvent.Records.Count} records...");
	foreach (var record in dynamoEvent.Records)
	{
	Console.WriteLine("Event ID: {record.EventID}");
	Console.WriteLine("Event Name: {record.EventName}");
	string streamRecordJson = SerializeObject(record.Dynamodb);
	Console.WriteLine("DynamoDB Record: ");
	Console.WriteLine(streamRecordJson);
	}
	Console.WriteLine("Stream processing complete.");
	}
	nprivate string SerializeObject(object streamRecord)
	{
	using (var ms = new MemoryStream())
	{
	_jsonSerializer.Serialize(streamRecord, ms);
	return Encoding.UTF8.GetString(ms.ToArray());
	}
	}
}
Example

```go
import {
    "strings"
    "github.com/aws/aws-lambda-go/events"
}

func handleRequest(ctx context.Context, e events.DynamoDBEvent) {
    for _, record := range e.Records {
        fmt.Printf("Processing request data for event ID %s, type %s.\n", record.EventID, record.EventName)

        // Print new values for attributes of type String
        for name, value := range record.Change.NewImage {
            if value.DataType() == events.DataTypeString {
                fmt.Printf("Attribute name: %s, value: %s\n", name, value.String())
            }
        }
    }
}

Build the executable with `go build` and create a deployment package. For instructions, see AWS Lambda deployment package in Go (p. 440).

AWS SAM template for a DynamoDB application

You can build this application using AWS SAM. To learn more about creating AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.

Below is a sample AWS SAM template for the tutorial application (p. 235). Copy the text below to a .yaml file and save it next to the ZIP package you created previously. Note that the Handler and Runtime parameter values should match the ones you used when you created the function in the previous section.

Example template.yaml

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Resources:
  ProcessDynamoDBStream:
    Type: AWS::Serverless::Function
    Properties:
      Handler: handler
      Runtime: runtime
      Policies: AWSLambdaDynamoDBExecutionRole
      Events:
        Stream:
          Type: DynamoDB
          Properties:
            Stream: !GetAtt DynamoDBTable.StreamArn
            BatchSize: 100
            StartingPosition: TRIM_HORIZON

  DynamoDBTable:
    Type: AWS::DynamoDB::Table
    Properties:
      AttributeDefinitions:
        - AttributeName: id
          AttributeType: S
```
KeySchema:
   - AttributeName: id
     KeyType: HASH
ProvisionedThroughput:
   ReadCapacityUnits: 5
   WriteCapacityUnits: 5
StreamSpecification:
   StreamViewType: NEW_IMAGE

For information on how to package and deploy your serverless application using the package and deploy commands, see Deploying serverless applications in the AWS Serverless Application Model Developer Guide.
Using AWS Lambda with Amazon EC2

You can use AWS Lambda to process lifecycle events from Amazon Elastic Compute Cloud and manage Amazon EC2 resources. Amazon EC2 sends events to Amazon CloudWatch Events for lifecycle events such as when an instance changes state, when an Amazon Elastic Block Store volume snapshot completes, or when a spot instance is scheduled to be terminated. You configure CloudWatch Events to forward those events to a Lambda function for processing.

CloudWatch Events invokes your Lambda function asynchronously with the event document from Amazon EC2.

Example instance lifecycle event

```
{
    "version": "0",
    "id": "b6ba298a-7732-2226-xmpl-976312c1a050",
    "detail-type": "EC2 Instance State-change Notification",
    "source": "aws.ec2",
    "account": "123456798012",
    "time": "2019-10-02T17:59:30Z",
    "region": "us-east-2",
    "resources": [
        "arn:aws:ec2:us-east-2:123456798012:instance/i-0c314xmplcd5b8173"
    ],
    "detail": {
        "instance-id": "i-0c314xmplcd5b8173",
        "state": "running"
    }
}
```

For details on configuring events in CloudWatch Events, see Using AWS Lambda with Amazon CloudWatch Events (p. 207). For an example function that processes Amazon EBS snapshot notifications, see Amazon CloudWatch Events for Amazon EBS in the Amazon EC2 User Guide for Linux Instances.

You can also use the AWS SDK to manage instances and other resources with the Amazon EC2 API. For a tutorial with a sample application in C#, see Tutorial: Using AWS SDK for .NET to manage Amazon EC2 Spot Instances (p. 245).

Permissions

To process lifecycle events from Amazon EC2, CloudWatch Events needs permission to invoke your function. This permission comes from the function's resource-based policy (p. 41). If you use the CloudWatch Events console to configure an event trigger, the console updates the resource-based policy on your behalf. Otherwise, add a statement like the following:

Example resource-based policy statement for Amazon EC2 lifecycle notifications

```
{
    "Sid": "ec2-events",
    "Effect": "Allow",
    "Principal": {
        "Service": "events.amazonaws.com"
    },
    "Action": "lambda:InvokeFunction",
    "Condition": {
        "ArnLike": {
        }
    }
}
```
To add a statement, use the `add-permission` AWS CLI command.

```
```

If your function uses the AWS SDK to manage Amazon EC2 resources, add Amazon EC2 permissions to the function's execution role (p. 37).

**Tutorial: Using AWS SDK for .NET to manage Amazon EC2 Spot Instances**

You can use the AWS SDK for .NET to manage Amazon EC2 spot instances with C# code. The SDK enables you to use the Amazon EC2 API to create spot instance requests, determine when the request is fulfilled, delete requests, and identify the instances created.

This tutorial provides code that performs these tasks and a sample application that you can run locally or on AWS. It includes a sample project that you can deploy to AWS Lambda's .NET Core 2.1 runtime.
For more information about spot instances usage and best practices, see Spot Instances in the Amazon EC2 user guide.

**Prerequisites**

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

This tutorial uses code from the developer guide's GitHub repository. The repository also contains helper scripts and configuration files that are needed to follow its procedures. Clone the repository at github.com/awsdocs/aws-lambda-developer-guide.

To use the sample code you need the following tools:

- **AWS CLI** – To deploy the sample application to AWS, install the AWS CLI. The AWS CLI also provides credentials to the sample code when you run it locally.
- **.NET Core CLI** – To run and test the code locally, install the .NET Core SDK 2.1.
- **Lambda .NET Core Global Tool** – To build the deployment package for Lambda, install the .NET Core global tool with the .NET Core CLI.

```
$ dotnet tool install -g Amazon.Lambda.Tools
```

The code in this tutorial manages spot requests that launch Amazon EC2 instances. To run the code locally, you need SDK credentials with permission to use the following APIs.

- ec2:RequestSpotInstance
- ec2:GetSpotRequestState
- ec2:CancelSpotRequest
- ec2:TerminateInstances

To run the sample application in AWS, you need permission to use Lambda (p. 36) and the following services.

- **AWS CloudFormation** (pricing)
- **Amazon Elastic Compute Cloud** (pricing)

Standard charges apply for each service.

**Review the code**

Locate the sample project in the guide repository under sample-apps/ec2-spot. This directory contains Lambda function code, tests, project files, scripts, and a AWS CloudFormation template.
The Function class includes a FunctionHandler method that calls other methods to create spot requests, check their status, and clean up. It creates an Amazon EC2 client with the AWS SDK for .NET in a static constructor to allow it to be used throughout the class.

**Example Function.cs – FunctionHandler**

```csharp
using Amazon.EC2;
...
public class Function
{
    private static AmazonEC2Client ec2Client;

    static Function()
    {
        AWSSDKHandler.RegisterXRayForAllServices();
        ec2Client = new AmazonEC2Client();
    }

    public async Task<string> FunctionHandler(Dictionary<string, string> input, ILambdaContext context)
    {
        // us-east-2  HVM  EBS-Backed  64-bit  Amazon Linux 2
        string ami = "ami-09d9edaeb90d5556";
        string sg = "default";
        InstanceType type = InstanceType.T3aNano;
        string price = "0.003";
        int count = 1;
        var requestSpotInstances = await RequestSpotInstance(ami, sg, type, price, count);
        var spotRequestId = requestSpotInstances.SpotInstanceRequests[0].SpotInstanceRequestId;

        // us-east-2  HVM  EBS-Backed  64-bit  Amazon Linux 2
        string ami = "ami-09d9edaeb90d5556";
        string sg = "default";
        InstanceType type = InstanceType.T3aNano;
        string price = "0.003";
        int count = 1;
        var requestSpotInstances = await RequestSpotInstance(ami, sg, type, price, count);
        var spotRequestId = requestSpotInstances.SpotInstanceRequests[0].SpotInstanceRequestId;
    }
```

The RequestSpotInstance method creates a spot instance request.

**Example Function.cs – RequestSpotInstance**

```csharp
using Amazon;
using Amazon.Util;
using Amazon.EC2;
using Amazon.EC2.Model;
...
public async Task<RequestSpotInstancesResponse> RequestSpotInstance(
    string amiId,
    string securityGroupName,
    InstanceType instanceType,
    string spotPrice,
    int instanceCount)
{
    var request = new RequestSpotInstancesRequest();
    var launchSpecification = new LaunchSpecification();
    launchSpecification.ImageId = amiId;
    launchSpecification.InstanceType = instanceType;
    launchSpecification.SecurityGroups.Add(securityGroupName);
    request.SpotPrice = spotPrice;
    request.InstanceCount = instanceCount;
    request.LaunchSpecification = launchSpecification;

    RequestSpotInstancesResponse response = await ec2Client.RequestSpotInstancesAsync(request);
    return response;
```
Next, you need to wait until the spot request reaches the **Active** state before proceeding to the last step. To determine the state of your spot request, use the `DescribeSpotInstanceRequests` method to obtain the state of the spot request ID to monitor.

```csharp
public async Task<SpotInstanceRequest> GetSpotRequest(string spotRequestId)
{
    var request = new DescribeSpotInstanceRequestsRequest();
    request.SpotInstanceRequestIds.Add(spotRequestId);

    var describeResponse = await ec2Client.DescribeSpotInstanceRequestsAsync(request);
    return describeResponse.SpotInstanceRequests[0];
}
```

The final step is to clean up your requests and instances. It is important to both cancel any outstanding requests and terminate any instances. Just canceling your requests will not terminate your instances, which means that you will continue to be charged for them. If you terminate your instances, your Spot requests may be canceled, but there are some scenarios, such as if you use persistent requests, where terminating your instances is not sufficient to stop your request from being re-fulfilled. Therefore, it is a best practice to both cancel any active requests and terminate any running instances.

You use the `CancelSpotInstanceRequests` method to cancel a Spot request. The following example demonstrates how to cancel a Spot request.

```csharp
public async Task CancelSpotRequest(string spotRequestId)
{
    Console.WriteLine("Canceling request ", spotRequestId);
    var cancelRequest = new CancelSpotInstanceRequestsRequest();
    cancelRequest.SpotInstanceRequestIds.Add(spotRequestId);

    await ec2Client.CancelSpotInstanceRequestsAsync(cancelRequest);
}
```

You use the `TerminateInstances` method to terminate an instance.

```csharp
public async Task TerminateSpotInstance(string instanceId)
{
    Console.WriteLine("Terminating instance ", instanceId);
    var terminateRequest = new TerminateInstancesRequest();
    terminateRequest.InstanceIds = new List<string>() { instanceId };
    try
    {
        var terminateResponse = await ec2Client.TerminateInstancesAsync(terminateRequest);
    }
    catch (AmazonEC2Exception ex)
    {
        // Check the ErrorCode to see if the instance does not exist.
        if ("InvalidInstanceID.NotFound" == ex.ErrorCode)
        {
            Console.WriteLine("Instance {0} does not exist.", instanceId);
        }
        else
        {
            // The exception was thrown for another reason, so re-throw the exception.
            throw;
        }
    }
}
```
Run the code locally

Run the code on your local machine to create a spot instance request. After the request is fulfilled, the code deletes the request and terminates the instance.

To run the application code

1. Navigate to the ec2Spot.Tests directory.

   ```
   $ cd test/ec2Spot.Tests
   ```

2. Use the .NET CLI to run the project's unit tests.

   ```
   test/ec2Spot.Tests$ dotnet test
   Starting test execution, please wait...
   sir-x5tgs5ij
   open
   open
   open
   open
   open
   active
   Canceling request sir-x5tgs5ij
   Terminating instance i-0b3fdff0e12e0897e
   Complete
   ```

   Test Run Successful.
   Total tests: 1
   Passed: 1
   Total time: 7.6060 Seconds

   The unit test invokes the FunctionHandler method to create a spot instance request, monitor it, and clean up. It is implemented in the xUnit.net testing framework.

Deploy the application

Run the code in Lambda as a starting point for creating a serverless application.

To deploy and test the application

1. Set your region to us-east-2.

   ```
   $ export AWS_DEFAULT_REGION=us-east-2
   ```

2. Create a bucket for deployment artifacts.

   ```
   $ ./create-bucket.sh
   make_bucket: lambda-artifacts-63d5cbbf18fa5ecc
   ```

3. Create a deployment package and deploy the application.

   ```
   $ ./deploy.sh
   Amazon Lambda Tools for .NET Core applications (3.3.0)
   Executing publish command
   ```
Created publish archive (ec2spot.zip)
Lambda project successfully packaged: ec2spot.zip
Uploading to ebd38e401ced7d676d05d22b76f0209 1305107 / 1305107.0 (100.00%)
Successfully packaged artifacts and wrote output template to file out.yaml.
Execute the following command to deploy the packaged template
aws cloudformation deploy --template-file out.yaml --stack-name <YOUR STACK NAME>

Waiting for changeset to be created..
Waiting for stack create/update to complete
Successfully created/updated stack - ec2-spot

4. Open the Applications page of the Lambda console.

   ec2-spot

   ▶ Getting started

   Resources (2)

   Logical ID ▲  Physical ID                  Type
   □ function  ec2-spot-function-17Z36VYL3PS14    Lambda Function
   role        ec2-spot-role-1TDCL2ZNNF1M        IAM Role

5. Under Resources, choose function.
6. Choose Test and create a test event from the default template.
7. Choose Test again to invoke the function.

View the logs and trace information to see the spot request ID and sequence of calls to Amazon EC2.

To view the service map, open the Service map page in the X-Ray console.
Choose a node in the service map and then choose **View traces** to see a list of traces. Choose a trace from the list to see the timeline of calls that the function made to Amazon EC2.
Clean up

The code provided in this tutorial is designed to create and delete spot instance requests, and to terminate the instances that they launch. However, if an error occurs, the requests and instances might not be cleaned up automatically. View the spot requests and instances in the Amazon EC2 console.
To confirm that Amazon EC2 resources are cleaned up

1. Open the Spot Requests page in the Amazon EC2 console.
2. Verify that the state of the requests is **Cancelled**.
3. Choose the instance ID in the **Capacity** column to view the instance.
4. Verify that the state of the instances is **Terminated** or **Shutting down**.

To clean up the sample function and support resources, delete its AWS CloudFormation stack and the artifacts bucket that you created.

```
$ ./cleanup.sh
Delete deployment artifacts and bucket (lambda-artifacts-63d5cbbf18fa5ecc)?y
delete: s3://lambda-artifacts-63d5cbbf18fa5ecc/ebd38e401cedd7d676d05d22b76f0209
remove_bucket: lambda-artifacts-63d5cbbf18fa5ecc
```

The function’s log group is not deleted automatically. You can delete it in the CloudWatch Logs console. Traces in X-Ray expire after a few weeks and are deleted automatically.
Tutorial: Configuring a Lambda function to access Amazon ElastiCache in an Amazon VPC

In this tutorial, you do the following:

- Create an Amazon ElastiCache cluster in your default Amazon Virtual Private Cloud. For more information about Amazon ElastiCache, see Amazon ElastiCache.
- Create a Lambda function to access the ElastiCache cluster. When you create the Lambda function, you provide subnet IDs in your Amazon VPC and a VPC security group to allow the Lambda function to access resources in your VPC. For illustration in this tutorial, the Lambda function generates a UUID, writes it to the cache, and retrieves it from the cache.
- Invoke the Lambda function and verify that it accessed the ElastiCache cluster in your VPC.

For details on using Lambda with Amazon VPC, see Configuring a Lambda function to access resources in a VPC (p. 89).

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity — Lambda.
   - Permissions — AWSLambdaVPCAccessExecutionRole.
   - Role name — lambda-vpc-role.

The AWSLambdaVPCAccessExecutionRole has the permissions that the function needs to manage network connections to a VPC.
Create an ElastiCache cluster

Create an ElastiCache cluster in your default VPC.

1. Run the following AWS CLI command to create a Memcached cluster.

```
$ aws elasticache create-cache-cluster --cache-cluster-id ClusterForLambdaTest \
--cache-node-type cache.m3.medium --engine memcached --num-cache-nodes 1 \
--security-group-ids sg-0897d5f549934c2fb
```

You can look up the default VPC security group in the VPC console under Security Groups. Your example Lambda function will add and retrieve an item from this cluster.

2. Write down the configuration endpoint for the cache cluster that you launched. You can get this from the Amazon ElastiCache console. You will specify this value in your Lambda function code in the next section.

Create a deployment package

The following example Python code reads and writes an item to your ElastiCache cluster.

**Example app.py**

```python
from __future__ import print_function
import time
import uuid
import sys
import socket
import elasticache_auto_discovery
from pymemcache.client.hash import HashClient

#elasticache settings
elasticache_config_endpoint = "your-elasticache-cluster-endpoint:port"

nodes = elasticache_auto_discovery.discover(elasticache_config_endpoint)
nodes = map(lambda x: (x[1], int(x[2])), nodes)
memcache_client = HashClient(nodes)

def handler(event, context):
    ""
    This function puts into memcache and get from it.
    Memcache is hosted using elasticache
    """

    #Create a random UUID... this will be the sample element we add to the cache.
    uuid_inserted = uuid.uuid4().hex
    #Put the UUID to the cache.
    memcache_client.set('uuid', uuid_inserted)
    #Get item (UUID) from the cache.
    uuid_obtained = memcache_client.get('uuid')
    if uuid_obtained.decode("utf-8") == uuid_inserted:
        """this print should go to the CloudWatch Logs and Lambda console."
        print ("Success: Fetched value %s from memcache" %(uuid_inserted))
    else:
        raise Exception("Value is not the same as we put :(. Expected %s got %s" 
           %((uuid_inserted, uuid_obtained))

    return "Fetched value from memcache: " + uuid_obtained.decode("utf-8")
```
Create the Lambda function

Create the Lambda function with the `create-function` command.

```
$ aws lambda create-function --function-name AccessMemCache --timeout 30 --memory-size 1024 \
--zip-file fileb://function.zip --handler app.handler --runtime python3.8 \ 
--role arn:aws:iam::123456789012:role/lambda-vpc-role \ 
--vpc-config SubnetIds=subnet-0532bb6758ce7c71f,subnet-0532bb6758ce7c71f,SecurityGroupIds=sg-0897d5f549934c2fb
```

You can find the subnet IDs and the default security group ID of your VPC from the VPC console.

Test the Lambda function

In this step, you invoke the Lambda function manually using the `invoke` command. When the Lambda function executes, it generates a UUID and writes it to the ElastiCache cluster that you specified in your Lambda code. The Lambda function then retrieves the item from the cache.

1. Invoke the Lambda function with the `invoke` command.

   ```
   $ aws lambda invoke --function-name AccessMemCache output.txt
   ```

2. Verify that the Lambda function executed successfully as follows:
   - Review the output.txt file.
   - Review the results in the AWS Lambda console.
   - Verify the results in CloudWatch Logs.

Now that you have created a Lambda function that accesses an ElastiCache cluster in your VPC, you can have the function invoked in response to events. For information about configuring event sources and examples, see Using AWS Lambda with other services (p. 171).
Using AWS Lambda with an Application Load Balancer

You can use a Lambda function to process requests from an Application Load Balancer. Elastic Load Balancing supports Lambda functions as a target for an Application Load Balancer. Use load balancer rules to route HTTP requests to a function, based on path or header values. Process the request and return an HTTP response from your Lambda function.

Elastic Load Balancing invokes your Lambda function synchronously with an event that contains the request body and metadata.

Example Application Load Balancer request event

```json
{
    "requestContext": {
        "elb": {
            "targetGroupArn": "arn:aws:elasticloadbalancing:us-east-2:123456789012:targetgroup/lambda-279XJDqGZ5rshHC2Fjjr/49e9d65c456791a"
        }
    },
    "httpMethod": "GET",
    "path": "/lambda",
    "queryStringParameters": {
        "query": "1234ABCD"
    },
    "headers": {
        "accept": "text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8",
        "accept-encoding": "gzip",
        "accept-language": "en-US,en;q=0.9",
        "connection": "keep-alive",
        "host": "lambda-alb-123578498.us-east-2.elb.amazonaws.com",
        "upgrade-insecure-requests": "1",
        "user-agent": "Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/71.0.3578.98 Safari/537.36",
        "x-amzn-trace-id": "Root=1-5c536348-3d683b8b04734faee651f476",
        "x-forwarded-for": "72.12.164.125",
        "x-forwarded-port": "80",
        "x-forwarded-proto": "http",
        "x-imforwards": "20"
    },
    "body": "",
    "isBase64Encoded": false
}
```

Your function processes the event and returns a response document to the load balancer in JSON. Elastic Load Balancing converts the document to an HTTP success or error response and returns it to the user.

Example response document format

```json
{
    "statusCode": 200,
    "statusDescription": "200 OK",
    "isBase64Encoded": False,
    "headers": {
        "Content-Type": "text/html"
    },
    "body": "<h1>Hello from Lambda!</h1>"
}
```
To configure an Application Load Balancer as a function trigger, grant Elastic Load Balancing permission to execute the function, create a target group that routes requests to the function, and add a rule to the load balancer that sends requests to the target group.

Use the `add-permission` command to add a permission statement to your function's resource-based policy.

```
$ aws lambda add-permission --function-name alb-function \
    --statement-id load-balancer --action "lambda:InvokeFunction" \ 
    --principal elasticloadbalancing.amazonaws.com 
    { 
    }
```

For instructions on configuring the Application Load Balancer listener and target group, see Lambda functions as a target in the User Guide for Application Load Balancers.
Using Amazon EFS with Lambda

Lambda integrates with Amazon Elastic File System (Amazon EFS) to support secure, shared file system access for Lambda applications. You can configure functions to mount a file system during initialization with the NFS protocol over the local network within a VPC. Lambda manages the connection and encrypts all traffic to and from the file system.

The file system and the Lambda function must be in the same region. A Lambda function in one account can mount a file system in a different account. For this scenario, you configure VPC peering between the function VPC and the file system VPC.

Note
To configure a function to connect to a file system, see Configuring file system access for Lambda functions (p. 96).

Amazon EFS supports file locking to prevent corruption if multiple functions try to write to the same file system at the same time. Locking in Amazon EFS follows the NFS v4.1 protocol for advisory locking, and enables your applications to use both whole file and byte range locks.

Amazon EFS provides options to customize your file system based on your application's need to maintain high performance at scale. There are three primary factors to consider: the number of connections, throughput (in MiB per second), and IOPS.

Limits
For detail on file system limits, see Quotas for Amazon EFS file systems in the Amazon Elastic File System User Guide.

To avoid issues with scaling, throughput, and IOPS, monitor the metrics that Amazon EFS sends to Amazon CloudWatch. For an overview of monitoring in Amazon EFS, see Monitoring Amazon EFS in the Amazon Elastic File System User Guide.

Sections
- Connections (p. 259)
- Throughput (p. 260)
- IOPS (p. 260)

Connections

Amazon EFS supports up to 25,000 connections per file system. During initialization, each instance of a function creates a single connection to its file system that persists across invocations. This means that you can reach 25,000 concurrency across one or more functions connected to a file system. To limit the number of connections a function creates, use reserved concurrency (p. 67).

However, when you make changes to your function's code or configuration at scale, there is a temporary increase in the number of function instances beyond the current concurrency. Lambda provisions new instances to handle new requests and there is some delay before old instances close their connections to the file system. To avoid hitting the maximum connections limit during a deployment, use rolling deployments (p. 163). With rolling deployments, you gradually shift traffic to the new version each time you make a change.

If you connect to the same file system from other services such as Amazon EC2, you should also be aware of the scaling behavior of connections in Amazon EFS. A file system supports the creation of up to 3,000 connections in a burst, after which it supports 500 new connections per minute. This matches burst scaling (p. 119) behavior in Lambda, which applies across all functions in a Region. But if you are creating connections outside of Lambda, your functions may not be able to scale at full speed.

To monitor and trigger an alarm on connections, use the ClientConnections metric.
Throughput

At scale, it is also possible to exceed the maximum throughput for a file system. In bursting mode (the default), a file system has a low baseline throughput that scales linearly with its size. To allow for bursts of activity, the file system is granted burst credits that allow it to use 100 MiB/s or more of throughput. Credits accumulate continually and are expended with every read and write operation. If the file system runs out of credits, it throttles read and write operations beyond the baseline throughput, which can cause invocations to time out.

Note
If you use provisioned concurrency (p. 67), your function can consume burst credits even when idle. With provisioned concurrency, Lambda initializes instances of your function before it is invoked, and recycles instances every few hours. If you use files on an attached file system during initialization, this activity can use all of your burst credits.

To monitor and trigger an alarm on throughput, use the BurstCreditBalance metric. It should increase when your function's concurrency is low and decrease when it is high. If it always decreases or does not accumulate enough during low activity to cover peak traffic, you may need to limit your function's concurrency or enable provisioned throughput.

IOPS

Input/output operations per second (IOPS) is a measurement of the number of read and write operations processed by the file system. In general purpose mode, IOPS is limited in favor of lower latency, which is beneficial for most applications.

To monitor and alarm on IOPS in general purpose mode, use the PercentIOLimit metric. If this metric reaches 100%, your function can time out waiting for read and write operations to complete.
Using AWS Lambda with AWS IoT

AWS IoT provides secure communication between internet-connected devices (such as sensors) and the AWS Cloud. This makes it possible for you to collect, store, and analyze telemetry data from multiple devices.

You can create AWS IoT rules for your devices to interact with AWS services. The AWS IoT Rules Engine provides a SQL-based language to select data from message payloads and send the data to other services, such as Amazon S3, Amazon DynamoDB, and AWS Lambda. You define a rule to invoke a Lambda function when you want to invoke another AWS service or a third-party service.

When an incoming IoT message triggers the rule, AWS IoT invokes your Lambda function asynchronously (p. 106) and passes data from the IoT message to the function.

The following example shows a moisture reading from a greenhouse sensor. The row and pos values identify the location of the sensor. This example event is based on the greenhouse type in the AWS IoT Rules tutorials.

Example AWS IoT message event

```json
{
    "row" : "10",
    "pos" : "23",
    "moisture" : "75"
}
```

For asynchronous invocation, Lambda queues the message and retries (p. 124) if your function returns an error. Configure your function with a destination (p. 108) to retain events that your function could not process.

You need to grant permission for the AWS IoT service to invoke your Lambda function. Use the add-permission command to add a permission statement to your function's resource-based policy.

```
$ aws lambda add-permission --function-name my-function \
--statement-id iot-events --action "lambda:InvokeFunction" --principal iotevents.amazonaws.com \
{
}
```

For more information about how to use Lambda with AWS IoT, see Creating an AWS Lambda rule.
Using AWS Lambda with AWS IoT Events

AWS IoT Events monitors the inputs from multiple IoT sensors and applications to recognize event patterns. Then it takes appropriate actions when events occur. AWS IoT Events receives its inputs as JSON payloads from many sources. AWS IoT Events supports simple events (where each input triggers an event) and complex events (where multiple inputs must occur to trigger the event).

To use AWS IoT Events, you define a detector model, which is a state-machine model of your equipment or process. In addition to states, you define inputs and events for the model. You also define the actions to take when an event occurs. Use a Lambda function for an action when you want to invoke another AWS service (such as Amazon Connect), or take actions in an external application (such as your enterprise resource planning (ERP) application).

When the event occurs, AWS IoT Events invokes your Lambda function asynchronously. It provides information about the detector model and the event that triggered the action. The following example message event is based on the definitions in the AWS IoT Events simple step-by-step example.

Example AWS IoT Events message event

```json
{
  "event": {
    "eventName": "myChargedEvent",
    "eventTime": 1567797571647,
    "payload": {
      "detector": {
        "detectorModelName": "AWS_IoTEvents_Hello_World1567793458261",
        "detectorModelVersion": "4",
        "keyValue": "100009"
      },
      "eventTriggerDetails": {
        "triggerType": "Message",
        "inputName": "AWS_IoTEvents_HelloWorld_VoltageInput",
        "messageId": "64c75a34-068b-4a1d-ae58-c16215dc4ef9"
      },
      "actionExecutionId": "49f0f32f-1209-38a7-8a76-d6ca49dd0bc4",
      "state": {
        "variables": {},
        "stateName": "Charged",
        "timers": {}
      }
    }
  }
}
```

The event that is passed into the Lambda function includes the following fields:

- **eventName** – The name for this event in the detector model.
- **eventTime** – The time that the event occurred.
- **detector** – The name and version of the detector model.
- **eventTriggerDetails** – A description of the input that triggered the event.
- **actionExecutionId** – The unique execution identifier of the action.
- **state** – The state of the detector model when the event occurred.
  - **stateName** – The name of the state in the detector model.
  - **timers** – Any timers that are set in this state.
  - **variables** – Any variable values that are set in this state.
You need to grant permission for the AWS IoT Events service to invoke your Lambda function. Use the `add-permission` command to add a permission statement to your function's resource-based policy.

```
$ aws lambda add-permission --function-name my-function \
--statement-id iot-events --action "lambda:InvokeFunction" --principal iotevents.amazonaws.com 
{
}
```

For more information about using Lambda with AWS IoT Events, see Using AWS IoT Events with other services.
Using AWS Lambda with Amazon Kinesis Data Firehose

Amazon Kinesis Data Firehose captures, transforms, and loads streaming data into downstream services such as Kinesis Data Analytics or Amazon S3. You can write Lambda functions to request additional, customized processing of the data before it is sent downstream.

Example Amazon Kinesis Data Firehose message event

```
{
  "invocationId": "invoked123",
  "deliveryStreamArn": "aws:lambda:events",
  "region": "us-west-2",
  "records": [
    {
      "data": "SGVsbG8gV29ybGQ=",
      "recordId": "record1",
      "approximateArrivalTimestamp": 1510772160000,
      "kinesisRecordMetadata": {
        "shardId": "shardId-000000000000",
        "partitionKey": "4d1ad2b9-24f8-4b9d-a088-76e9947c317a",
        "approximateArrivalTimestamp": "2012-04-23T18:25:43.511Z",
        "sequenceNumber": "49546986683135544286507457936321625675700192471156785154",
        "subsequenceNumber": ""
      }
    },
    {
      "data": "SGVsbG8gV29ybGQ=",
      "recordId": "record2",
      "approximateArrivalTimestamp": 1510772160000,
      "kinesisRecordMetadata": {
        "shardId": "shardId-000000000001",
        "partitionKey": "4d1ad2b9-24f8-4b9d-a088-76e9947c318a",
        "approximateArrivalTimestamp": "2012-04-23T18:25:43.511Z",
        "sequenceNumber": "49546986683135544286507457936321625675700192471156785155",
        "subsequenceNumber": ""
      }
    }
  ]
}
```

For more information, see Amazon Kinesis Data Firehose data transformation in the Kinesis Data Firehose Developer Guide.
Using AWS Lambda with Amazon Kinesis

You can use an AWS Lambda function to process records in an Amazon Kinesis data stream.

A Kinesis data stream is a set of shards. Each shard contains a sequence of data records. A consumer is an application that processes the data from a Kinesis data stream. You can map a Lambda function to a shared-throughput consumer (standard iterator), or to a dedicated-throughput consumer with enhanced fan-out.

For standard iterators, Lambda polls each shard in your Kinesis stream for records using HTTP protocol. The event source mapping shares read throughput with other consumers of the shard.

To minimize latency and maximize read throughput, you can create a data stream consumer with enhanced fan-out. Stream consumers get a dedicated connection to each shard that doesn't impact other applications reading from the stream. The dedicated throughput can help if you have many applications reading the same data, or if you're reprocessing a stream with large records. Kinesis pushes records to Lambda over HTTP/2.

For details about Kinesis data streams, see Reading Data from Amazon Kinesis Data Streams.

**Note**

Error handling is not available for HTTP/2 stream consumers.

Lambda reads records from the data stream and invokes your function synchronously (p. 104) with an event that contains stream records. Lambda reads records in batches and invokes your function to process records from the batch.

**Example Kinesis record event**

```
{
   "Records": [
      {
         "kinesis": {
            "kinesisSchemaVersion": "1.0",
            "partitionKey": "1",
            "sequenceNumber": "49590382714902566085559692538361571095921575989136588898",
            "data": "SGVsbG8sIHRoaXMgaXMgYSB0ZXN0Lg==",
            "approximateArrivalTimestamp": 1545081465.987
         },
         "eventSource": "aws:kinesis",
         "eventVersion": "1.0",
         "eventID": "shardId-000000000006:49590382714902566085559692538361571095921575989136588898",
         "invokeIdentityArn": "arn:aws:iam::123456789012:role/lambda-role",
         "awsRegion": "us-east-2",
         "eventSourceARN": "arn:aws:kinesis:us-east-2:123456789012:stream/lambda-stream"
      },
      {
         "kinesis": {
            "kinesisSchemaVersion": "1.0",
            "partitionKey": "1",
            "sequenceNumber": "49590382714902566085559692538361571095921575989136588898",
            "data": "VGhpcyBpcyBvbmx5IGEgdGVzdC4=",
            "approximateArrivalTimestamp": 1545084711.166
         },
         "eventSource": "aws:kinesis",
         "eventVersion": "1.0",
         "eventID": "shardId-000000000006:49590382714902566085559692538361571095921575989136588898",
         "invokeIdentityArn": "arn:aws:iam::123456789012:role/lambda-role",
         "awsRegion": "us-east-2",
         "eventSourceARN": "arn:aws:kinesis:us-east-2:123456789012:stream/lambda-stream"
      }
   ]
}
```
By default, Lambda invokes your function as soon as records are available in the stream. If the batch it reads from the stream only has one record in it, Lambda only sends one record to the function. To avoid invoking the function with a small number of records, you can tell the event source to buffer records for up to 5 minutes by configuring a batch window. Before invoking the function, Lambda continues to read records from the stream until it has gathered a full batch, or until the batch window expires.

If your function returns an error, Lambda retries the batch until processing succeeds or the data expires. To avoid stalled shards, you can configure the event source mapping to retry with a smaller batch size, limit the number of retries, or discard records that are too old. To retain discarded events, you can configure the event source mapping to send details about failed batches to an SQS queue or SNS topic.

You can also increase concurrency by processing multiple batches from each shard in parallel. Lambda can process up to 10 batches in each shard simultaneously. If you increase the number of concurrent batches per shard, Lambda still ensures in-order processing at the partition-key level.

Sections

- Configuring your data stream and function (p. 266)
- Execution role permissions (p. 267)
- Configuring a stream as an event source (p. 267)
- Event source mapping API (p. 268)
- Error handling (p. 270)
- Amazon CloudWatch metrics (p. 271)
- Tutorial: Using AWS Lambda with Amazon Kinesis (p. 271)
- Sample function code (p. 275)
- AWS SAM template for a Kinesis application (p. 278)

Configuring your data stream and function

Your Lambda function is a consumer application for your data stream. It processes one batch of records at a time from each shard. You can map a Lambda function to a data stream (standard iterator), or to a consumer of a stream (enhanced fan-out).

For standard iterators, Lambda polls each shard in your Kinesis stream for records at a base rate of once per second. When more records are available, Lambda keeps processing batches until the function catches up with the stream. The event source mapping shares read throughput with other consumers of the shard.

To minimize latency and maximize read throughput, create a data stream consumer with enhanced fan-out. Enhanced fan-out consumers get a dedicated connection to each shard that doesn’t impact other applications reading from the stream. Stream consumers use HTTP/2 to reduce latency by pushing records to Lambda over a long-lived connection and by compressing request headers. You can create a stream consumer with the Kinesis RegisterStreamConsumer API.

```bash
```

By default, Lambda invokes your function as soon as records are available in the stream. If the batch it reads from the stream only has one record in it, Lambda only sends one record to the function. To avoid invoking the function with a small number of records, you can tell the event source to buffer records for up to 5 minutes by configuring a batch window. Before invoking the function, Lambda continues to read records from the stream until it has gathered a full batch, or until the batch window expires.

If your function returns an error, Lambda retries the batch until processing succeeds or the data expires. To avoid stalled shards, you can configure the event source mapping to retry with a smaller batch size, limit the number of retries, or discard records that are too old. To retain discarded events, you can configure the event source mapping to send details about failed batches to an SQS queue or SNS topic.

You can also increase concurrency by processing multiple batches from each shard in parallel. Lambda can process up to 10 batches in each shard simultaneously. If you increase the number of concurrent batches per shard, Lambda still ensures in-order processing at the partition-key level.

Sections

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- AWS SAM template for a Kinesis application (p. 278)
To increase the speed at which your function processes records, add shards to your data stream. Lambda processes records in each shard in order. It stops processing additional records in a shard if your function returns an error. With more shards, there are more batches being processed at once, which lowers the impact of errors on concurrency.

If your function can't scale up to handle the total number of concurrent batches, request a limit increase (p. 34) or reserve concurrency (p. 67) for your function.

### Execution role permissions

Lambda needs the following permissions to manage resources that are related to your Kinesis data stream. Add them to your function's execution role (p. 37).

- `kinesis:DescribeStream`
- `kinesis:DescribeStreamSummary`
- `kinesis:GetRecords`
- `kinesis:GetShardIterator`
- `kinesis:ListShards`
- `kinesis:ListStreams`
- `kinesis:SubscribeToShard`

The `AWSLambdaKinesisExecutionRole` managed policy includes these permissions. For more information, see AWS Lambda execution role (p. 37).

To send records of failed batches to a queue or topic, your function needs additional permissions. Each destination service requires a different permission, as follows:

- **Amazon SQS** – `sqs:SendMessage`
- **Amazon SNS** – `sns:Publish`

### Configuring a stream as an event source

Create an event source mapping to tell Lambda to send records from your data stream to a Lambda function. You can create multiple event source mappings to process the same data with multiple Lambda functions, or to process items from multiple data streams with a single function.

To configure your function to read from Kinesis in the Lambda console, create a Kinesis trigger.

#### To create a trigger

1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Designer, choose Add trigger.
4. Choose a trigger type.
5. Configure the required options and then choose Add.
Lambda supports the following options for Kinesis event sources.

**Event source options**

- **Kinesis stream** – The Kinesis stream to read records from.
- **Consumer** (optional) – Use a stream consumer to read from the stream over a dedicated connection.
- **Batch size** – The number of records to send to the function in each batch, up to 10,000. Lambda passes all of the records in the batch to the function in a single call, as long as the total size of the events doesn't exceed the payload limit (p. 34) for synchronous invocation (6 MB).
- **Batch window** – Specify the maximum amount of time to gather records before invoking the function, in seconds.
- **Starting position** – Process only new records, all existing records, or records created after a certain date.
  - **Latest** – Process new records that are added to the stream.
  - **Trim horizon** – Process all records in the stream.
  - **At timestamp** – Process records starting from a specific time.

After processing any existing records, the function is caught up and continues to process new records.

- **On-failure destination** – An SQS queue or SNS topic for records that can't be processed. When Lambda discards a batch of records because it's too old or has exhausted all retries, it sends details about the batch to the queue or topic.
- **Retry attempts** – The maximum number of times that Lambda retries when the function returns an error. This doesn't apply to service errors or throttles where the batch didn't reach the function.
- **Maximum age of record** – The maximum age of a record that Lambda sends to your function.
- **Split batch on error** – When the function returns an error, split the batch into two before retrying.
- **Concurrent batches per shard** – Process multiple batches from the same shard concurrently.
- **Enabled** – Set to true to enable the event source mapping. Set to false to stop processing records. Lambda keeps track of the last record processed and resumes processing from that point when it's reenabled.

**Note**
Kinesis charges for each shard and, for enhanced fan-out, data read from the stream. For pricing details, see Amazon Kinesis pricing.

To manage the event source configuration later, choose the trigger in the designer.

**Event source mapping API**

To manage event source mappings with the AWS CLI or AWS SDK, use the following API actions:

- **CreateEventSourceMapping** (p. 544)
- **ListEventSourceMappings** (p. 624)
- **GetEventSourceMapping** (p. 581)
- **UpdateEventSourceMapping** (p. 679)
- **DeleteEventSourceMapping** (p. 562)

To create the event source mapping with the AWS CLI, use the `create-event-source-mapping` command. The following example uses the AWS CLI to map a function named `my-function` to a Kinesis data stream. The data stream is specified by an Amazon Resource Name (ARN), with a batch size of 500, starting from the timestamp in Unix time.

```
# aws lambda create-event-source-mapping --function-name my-function \
```
To use a consumer, specify the consumer's ARN instead of the stream's ARN.

Configure additional options to customize how batches are processed and to specify when to discard records that can't be processed. The following example updates an event source mapping to send a failure record to an SQS queue after two retry attempts, or if the records are more than an hour old.

```bash
```

Updated settings are applied asynchronously and aren't reflected in the output until the process completes. Use the `get-event-source-mapping` command to view the current status.

```bash
$ aws lambda get-event-source-mapping --uuid f89f8514-cdd9-4602-9e1f-01a5bdd449b
```

To use a consumer, specify the consumer's ARN instead of the stream's ARN.
Error handling

The event source mapping that reads records from your Kinesis stream invokes your function synchronously and retries on errors. If the function is throttled or the Lambda service returns an error without invoking the function, Lambda retries until the records expire or exceed the maximum age that you configure on the event source mapping.

If the function receives the records but returns an error, Lambda retries until the records in the batch expire, exceed the maximum age, or reach the configured retry limit. For function errors, you can also configure the event source mapping to split a failed batch into two batches. Retrying with smaller batches isolates bad records and works around timeout issues. Splitting a batch does not count towards the retry limit.

If the error handling measures fail, Lambda discards the records and continues processing batches from the stream. With the default settings, this means that a bad record can block processing on the affected shard for up to one week. To avoid this, configure your function’s event source mapping with a reasonable number of retries and a maximum record age that fits your use case.

To retain a record of discarded batches, configure a failed-event destination. Lambda sends a document to the destination queue or topic with details about the batch.

To configure a destination for failed-event records
1. Open the Lambda console Functions page.
2. Choose a function.
3. Under Designer, choose Add destination.
4. For Source, choose Stream invocation.
5. For Stream, choose a stream that is mapped to the function.
6. For Destination type, choose the type of resource that receives the invocation record.
7. For Destination, choose a resource.
8. Choose Save.

The following example shows an invocation record for a Kinesis stream.

Example invocation Record

```json
{
    "requestContext": {
        "requestId": "c9b8fa9f-5a7f-xmpl-af9c-0c604cde93a5",
        "condition": "RetryAttemptsExhausted",
    }
}
You can use this information to retrieve the affected records from the stream for troubleshooting. The actual records aren't included, so you must process this record and retrieve them from the stream before they expire and are lost.

Amazon CloudWatch metrics

Lambda emits the `IteratorAge` metric when your function finishes processing a batch of records. The metric indicates how old the last record in the batch was when processing finished. If your function is processing new events, you can use the iterator age to estimate the latency between when a record is added and when the function processes it.

An increasing trend in iterator age can indicate issues with your function. For more information, see Working with AWS Lambda function metrics (p. 495).

Tutorial: Using AWS Lambda with Amazon Kinesis

In this tutorial, you create a Lambda function to consume events from a Kinesis stream. The following diagram illustrates the application flow:

1. Custom app writes records to the stream.
2. AWS Lambda polls the stream and, when it detects new records in the stream, invokes your Lambda function.
3. AWS Lambda executes the Lambda function by assuming the execution role you specified at the time you created the Lambda function.
Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/.lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - **Trusted entity** – AWS Lambda.
   - **Permissions** – AWSLambdaKinesisExecutionRole.
   - **Role name** – lambda-kinesis-role.

The AWSLambdaKinesisExecutionRole policy has the permissions that the function needs to read items from Kinesis and write logs to CloudWatch Logs.

Create the function

The following example code receives a Kinesis event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

**Note**

For sample code in other languages, see Sample function code (p. 275).

Example index.js

```javascript
console.log('Loading function');
exports.handler = function(event, context) {
    //console.log(JSON.stringify(event, null, 2));
    event.Records.forEach(function(record) {
        // Kinesis data is base64 encoded so decode here
        var payload = Buffer.from(record.kinesis.data, 'base64').toString('ascii');
        console.log('Decoded payload:', payload);
    });
    console.log('Decoded payload: ', payload);
};
```
To create the function

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.

   ```
   $ zip function.zip index.js
   ```
3. Create a Lambda function with the `create-function` command.

   ```
   $ aws lambda create-function --function-name ProcessKinesisRecords \
   --zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x \
   --role arn:aws:iam::123456789012:role/lambda-kinesis-role
   ```

Test the Lambda function

Invoke your Lambda function manually using the `invoke` AWS Lambda CLI command and a sample Kinesis event.

To test the Lambda function

1. Copy the following JSON into a file and save it as `input.txt`.

   ```
   {
   "Records": [
   {
   "kinesis": {
   "kinesisSchemaVersion": "1.0",
   "partitionKey": "1",
   "sequenceNumber": "4959038271490256608559692538361571095921575989136588898",
   "data": "SGVsbG8sIHRoaXMgaXMgYSB0ZXN0Lg==",
   "approximateArrivalTimestamp": 1545084650.987
   },
   "eventSource": "aws:kinesis",
   "eventVersion": "1.0",
   "eventID": "shardId-00000000000:4959038271490256608559692538361571095921575989136588898",
   "eventName": "aws:kinesis:record",
   "invokeIdentityArn": "arn:aws:iam::123456789012:role/lambda-kinesis-role",
   "awsRegion": "us-east-2",
   "eventSourceARN": "arn:aws:kinesis:us-east-2:123456789012:stream/lambda-stream"
   }
   ]
   }
   ```
2. Use the `invoke` command to send the event to the function.

   ```
   $ aws lambda invoke --function-name ProcessKinesisRecords --payload file://input.txt out.txt
   ```

   The response is saved to `out.txt`.

Create a Kinesis stream

Use the `create-stream` command to create a stream.
Run the following `describe-stream` command to get the stream ARN.

```
$ aws kinesis describe-stream --stream-name lambda-stream
```

```
{
  "StreamDescription": {
    "Shards": [
      {
        "ShardId": "shardId-000000000000",
        "HashKeyRange": {
          "StartingHashKey": "0",
          "EndingHashKey": "340282366920746074317682119384634633455"
        },
        "SequenceNumberRange": {
          "StartingSequenceNumber": "49591073947768692513481539594623130411957558361251844610"
        }
      }
    ],
    "StreamName": "lambda-stream",
    "StreamStatus": "ACTIVE",
    "RetentionPeriodHours": 24,
    "EnhancedMonitoring": [
      {
        "ShardLevelMetrics": []
      }
    ],
    "EncryptionType": "NONE",
    "KeyId": null,
    "StreamCreationTimestamp": 1544828156.0
  }
}
```

You use the stream ARN in the next step to associate the stream with your Lambda function.

**Add an event source in AWS Lambda**

Run the following AWS CLI `add-event-source` command.

```
$ aws lambda create-event-source-mapping --function-name ProcessKinesisRecords \
   --event-source arn:aws:kinesis:us-west-2:123456789012:stream/lambda-stream \
   --batch-size 100 --starting-position LATEST
```

Note the mapping ID for later use. You can get a list of event source mappings by running the `list-event-source-mappings` command.

```
$ aws lambda list-event-source-mappings --function-name ProcessKinesisRecords \
```

In the response, you can verify the status value is `enabled`. Event source mappings can be disabled to pause polling temporarily without losing any records.

**Test the setup**

To test the event source mapping, add event records to your Kinesis stream. The `--data` value is a string that the CLI encodes to base64 prior to sending it to Kinesis. You can run the same command more than once to add multiple records to the stream.
Lambda uses the execution role to read records from the stream. Then it invokes your Lambda function, passing in batches of records. The function decodes data from each record and logs it, sending the output to CloudWatch Logs. View the logs in the CloudWatch console.

Sample function code

To process events from Amazon Kinesis, iterate through the records included in the event object and decode the Base64-encoded data included in each.

Note
The code on this page does not support aggregated records. You can disable aggregation in the Kinesis Producer Library configuration, or use the Kinesis Record Aggregation library to deaggregate records.

Sample code is available for the following languages.

Topics
- Node.js 8 (p. 275)
- Java 11 (p. 275)
- C# (p. 276)
- Python 3 (p. 277)
- Go (p. 277)

Node.js 8

The following example code receives a Kinesis event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

Example index.js

```javascript
console.log('Loading function');
exports.handler = function(event, context) {
    //console.log(JSON.stringify(event, null, 2));
    event.Records.forEach(function(record) {
        // Kinesis data is base64 encoded so decode here
        var payload = Buffer.from(record.kinesis.data, 'base64').toString('ascii');
        console.log('Decoded payload:', payload);
    });
};
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Java 11

The following is example Java code that receives Kinesis event record data as input and processes it. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

In the code, recordHandler is the handler. The handler uses the predefined KinesisEvent class that is defined in the aws-lambda-java-events library.
AWS Lambda Developer Guide
Sample code

Example ProcessKinesisEvents.java
package example;
import
import
import
import

com.amazonaws.services.lambda.runtime.Context;
com.amazonaws.services.lambda.runtime.RequestHandler;
com.amazonaws.services.lambda.runtime.events.KinesisEvent;
com.amazonaws.services.lambda.runtime.events.KinesisEvent.KinesisEventRecord;

public class ProcessKinesisRecords implements RequestHandler<KinesisEvent, Void>{
@Override
public Void handleRequest(KinesisEvent event, Context context)
{
for(KinesisEventRecord rec : event.getRecords()) {
System.out.println(new String(rec.getKinesis().getData().array()));
}
return null;
}
}

If the handler returns normally without exceptions, Lambda considers the input batch of records as
processed successfully and begins reading new records in the stream. If the handler throws an exception,
Lambda considers the input batch of records as not processed and invokes the function with the same
batch of records again.

Dependencies
• aws-lambda-java-core
• aws-lambda-java-events
• aws-java-sdk
Build the code with the Lambda library dependencies to create a deployment package. For instructions,
see AWS Lambda deployment package in Java (p. 406).

C#
The following is example C# code that receives Kinesis event record data as input and processes it. For
illustration, the code writes some of the incoming event data to CloudWatch Logs.
In the code, HandleKinesisRecord is the handler. The handler uses the predeﬁned KinesisEvent
class that is deﬁned in the Amazon.Lambda.KinesisEvents library.

Example ProcessingKinesisEvents.cs
using System;
using System.IO;
using System.Text;
using Amazon.Lambda.Core;
using Amazon.Lambda.KinesisEvents;
namespace KinesisStreams
{
public class KinesisSample
{
[LambdaSerializer(typeof(JsonSerializer))]
public void HandleKinesisRecord(KinesisEvent kinesisEvent)
{
Console.WriteLine($"Beginning to process {kinesisEvent.Records.Count}
records...");

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foreach (var record in kinesisEvent.Records)
{
    Console.WriteLine("Event ID: {record.EventId}");
    Console.WriteLine("Event Name: {record.EventName}");

    string recordData = GetRecordContents(record.Kinesis);
    Console.WriteLine("Record Data: ");
    Console.WriteLine(recordData);
}
Console.WriteLine("Stream processing complete.");
}

private string GetRecordContents(KinesisEvent.Record streamRecord)
{
    using (var reader = new StreamReader(streamRecord.Data, Encoding.ASCII))
    {
        return reader.ReadToEnd();
    }
}

Replace the Program.cs in a .NET Core project with the above sample. For instructions, see AWS Lambda Deployment Package in C# (p. 459).

Python 3

The following is example Python code that receives Kinesis event record data as input and processes it. For illustration, the code writes to some of the incoming event data to CloudWatch Logs.

Example ProcessKinesisRecords.py

```python
from __future__ import print_function
# import json
import base64

def lambda_handler(event, context):
    for record in event['Records']:
        # Kinesis data is base64 encoded so decode here
        payload=base64.b64decode(record['kinesis']['data'])
        print("Decoded payload: " + str(payload))
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Python (p. 371).

Go

The following is example Go code that receives Kinesis event record data as input and processes it. For illustration, the code writes to some of the incoming event data to CloudWatch Logs.

Example ProcessKinesisRecords.go

```go
import {
    "strings"
    "github.com/aws/aws-lambda-go/events"
}
func handler(ctx context.Context, kinesisEvent events.KinesisEvent) {
    for _, record := range kinesisEvent.Records {
        kinesisRecord := record.Kinesis
```
Build the executable with `go build` and create a deployment package. For instructions, see AWS Lambda deployment package in Go (p. 440).

AWS SAM template for a Kinesis application

You can build this application using AWS SAM. To learn more about creating AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.

Below is a sample AWS SAM template for the Lambda application from the tutorial (p. 271). The function and handler in the template are for the Node.js code. If you use a different code sample, update the values accordingly.

Example template.yaml - Kinesis stream

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31

Resources:
  LambdaFunction:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
      Timeout: 10
      Tracing: Active
      Events:
        Stream:
          Type: Kinesis
          Properties:
            Stream: !GetAtt stream.Arn
            BatchSize: 100
            StartingPosition: LATEST

stream:
  Type: AWS::Kinesis::Stream
  Properties:
    ShardCount: 1

Outputs:
  FunctionName:
    Description: "Function name"
    Value: !Ref LambdaFunction
  StreamARN:
    Description: "Stream ARN"
    Value: !GetAtt stream.Arn
```

The template creates a Lambda function, a Kinesis stream, and an event source mapping. The event source mapping reads from the stream and invokes the function.

To use an HTTP/2 stream consumer (p. 266), create the consumer in the template and configure the event source mapping to read from the consumer instead of from the stream.

Example template.yaml - Kinesis stream consumer

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
```
Description: A function that processes data from a Kinesis stream.

Resources:

  function:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
      Timeout: 10
      Tracing: Active
      Events:
        Stream:
          Type: Kinesis
          Properties:
            Stream: !GetAtt streamConsumer.ConsumerARN
            StartingPosition: LATEST
            BatchSize: 100

  stream:
    Type: "AWS::Kinesis::Stream"
    Properties:
      ShardCount: 1

  streamConsumer:
    Type: "AWS::Kinesis::StreamConsumer"
    Properties:
      StreamARN: !GetAtt stream.Arn
      ConsumerName: "TestConsumer"

Outputs:

  FunctionName:
    Description: "Function name"
    Value: !Ref function

  StreamARN:
    Description: "Stream ARN"
    Value: !GetAtt stream.Arn

  ConsumerARN:
    Description: "Stream consumer ARN"
    Value: !GetAtt streamConsumer.ConsumerARN

For information on how to package and deploy your serverless application using the package and deploy commands, see Deploying serverless applications in the AWS Serverless Application Model Developer Guide.
Using AWS Lambda with Amazon Lex

You can use Amazon Lex to integrate a conversation bot into your application. The Amazon Lex bot provides a conversational interface with your users. Amazon Lex provides prebuilt integration with Lambda, which enables you to use a Lambda function with your Amazon Lex bot.

When you configure an Amazon Lex bot, you can specify a Lambda function to perform validation, fulfillment, or both. For validation, Amazon Lex invokes the Lambda function after each response from the user. The Lambda function can validate the response and provide corrective feedback to the user, if necessary. For fulfillment, Amazon Lex invokes the Lambda function to fulfill the user request after the bot successfully collects all of the required information and receives confirmation from the user.

You can manage the concurrency (p. 67) of your Lambda function to control the maximum number of simultaneous bot conversations that you serve. The Amazon Lex API returns an HTTP 429 status code (Too Many Requests) if the function is at maximum concurrency.

The API returns an HTTP 424 status code (Dependency Failed Exception) if the Lambda function throws an exception.

The Amazon Lex bot invokes your Lambda function synchronously (p. 104). The event parameter contains information about the bot and the value of each slot in the dialog. The invocationSource parameter indicates whether the Lambda function should validate the inputs (DialogCodeHook) or fulfill the intent (FulfillmentCodeHook).

Example Amazon Lex message event

```json
{
  "messageVersion": "1.0",
  "invocationSource": "FulfillmentCodeHook",
  "userId": "ABCD1234",
  "sessionAttributes": {
    "key1": "value1",
    "key2": "value2",
  },
  "bot": {
    "name": "OrderFlowers",
    "alias": "prod",
    "version": "1"
  },
  "outputDialogMode": "Text",
  "currentIntent": {
    "name": "OrderFlowers",
    "slots": {
      "FlowerType": "lilies",
      "PickupDate": "2030-11-08",
      "PickupTime": "10:00"
    },
    "confirmationStatus": "Confirmed"
  }
}
```

Amazon Lex expects a response from a Lambda function in the following format. The dialogAction field is required. The sessionAttributes and the recentIntentSummaryView fields are optional.

Example Amazon Lex message event

```json
{
  "sessionAttributes": {
    "key1": "value1",
    "key2": "value2"
  }
}
```
Roles and permissions

You need to configure a service-linked role as your function's execution role (p. 37). Amazon Lex defines the service-linked role with predefined permissions. When you create an Amazon Lex bot using the console, the service-linked role is created automatically. To create a service-linked role with the AWS CLI, use the `create-service-linked-role` command.

```
$ aws iam create-service-linked-role --aws-service-name lex.amazonaws.com
```

This command creates the following role.
If your Lambda function uses other AWS services, you need to add the corresponding permissions to the service-linked role.

You use a resource-based permissions policy to allow the Amazon Lex intent to invoke your Lambda function. If you use the Amazon Lex console, the permissions policy is created automatically. From the AWS CLI, use the Lambda add-permission command to set the permission. The following example sets permission for the OrderFlowers intent.

```bash
aws lambda add-permission \
  --function-name OrderFlowersCodeHook \
  --statement-id LexGettingStarted-OrderFlowersBot \
  --action lambda:InvokeFunction \
  --principal lex.amazonaws.com \
  --source-arn "arn:aws:lex:us-east-1:123456789012 ID:intent:OrderFlowers:*"
```
Using AWS Lambda with Amazon RDS

You can use AWS Lambda to process event notifications from an Amazon Relational Database Service (Amazon RDS) database. Amazon RDS sends notifications to an Amazon Simple Notification Service (Amazon SNS) topic, which you can configure to invoke a Lambda function. Amazon SNS wraps the message from Amazon RDS in its own event document and sends it to your function.

Example Amazon RDS message in an Amazon SNS event

```
{
  "Records": [
    {
      "EventVersion": "1.0",
      "EventSource": "aws:sns",
      "Sns": {
        "SignatureVersion": "1",
        "Timestamp": "2019-01-02T12:45:07.000Z",
        "Signature": "tcc6faL2yUC6dg5dmrwh1Y4cGae/bX8kAi6RibDsvpi+eI/1+8j...65r==",
        "SigningCertUrl": "https://sns.us-east-2.amazonaws.com/SimpleNotificationService-ac565b8ba6c5d002d885f9598a1d9b.pem",
        "MessageId": "95df01b4-e9e8-5c9b-9903-4c221d41eb5e",
        "Message": "{"Event Source":"db-instance","Event Time":"2019-01-02
        "MessageAttributes": {},
        "Type": "Notification",
        "Subject": "RDS Notification Message"
      }
    }
  ]
}
```

For instructions on configuring an Amazon RDS database to send notifications, see Using Amazon RDS event notification in the Amazon Relational Database Service User Guide.

For details on using Amazon SNS as a trigger, see Using AWS Lambda with Amazon SNS (p. 306).

Topics

- Tutorial: Configuring a Lambda function to access Amazon RDS in an Amazon VPC (p. 283)

Tutorial: Configuring a Lambda function to access Amazon RDS in an Amazon VPC

In this tutorial, you do the following:

- Launch an Amazon RDS MySQL database engine instance in your default Amazon VPC. In the MySQL instance, you create a database (ExampleDB) with a sample table (Employee) in it. For more information about Amazon RDS, see Amazon RDS.

- Create a Lambda function to access the ExampleDB database, create a table (Employee), add a few records, and retrieve the records from the table.
Invoke the Lambda function and verify the query results. This is how you verify that your Lambda function was able to access the RDS MySQL instance in the VPC.

For details on using Lambda with Amazon VPC, see Configuring a Lambda function to access resources in a VPC (p. 89).

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaVPCAccessExecutionRole.
   - Role name – lambda-vpc-role.

The AWSLambdaVPCAccessExecutionRole has the permissions that the function needs to manage network connections to a VPC.

Create an Amazon RDS database instance

In this tutorial, the example Lambda function creates a table (Employee), inserts a few records, and then retrieves the records. The table that the Lambda function creates has the following schema:

```
Employee(EmpID, Name)
```

Where EmpID is the primary key. Now, you need to add a few records to this table.

First, you launch an RDS MySQL instance in your default VPC with ExampleDB database. If you already have an RDS MySQL instance running in your default VPC, skip this step.

You can launch an RDS MySQL instance using one of the following methods:
Follow the instructions at Creating a MySQL DB instance and connecting to a database on a MySQL DB instance in the Amazon RDS User Guide.

Use the following AWS CLI command:

```bash
$ aws rds create-db-instance --db-name ExampleDB --engine MySQL --db-instance-identifier MySQLForLambdaTest --backup-retention-period 3 --db-instance-class db.t2.micro --allocated-storage 5 --no-publicly-accessible --master-username username --master-user-password password
```

Write down the database name, user name, and password. You also need the host address (endpoint) of the DB instance, which you can get from the RDS console. You might need to wait until the instance status is available and the Endpoint value appears in the console.

Create a deployment package

The following example Python code runs a SELECT query against the Employee table in the MySQL RDS instance that you created in the VPC. The code creates a table in the ExampleDB database, adds sample records, and retrieves those records.

**Example app.py**

```python
import sys
import logging
import rds_config
import pymysql

# rds settings
rds_host  = "rds-instance-endpoint"
name = rds_config.db_username
password = rds_config.db_password
db_name = rds_config.db_name

logger = logging.getLogger()
logger.setLevel(logging.INFO)

try:
    conn = pymysql.connect(rds_host, user=name, passwd=password, db=db_name,
                          connect_timeout=5)
except pymysql.MySQLError as e:
    logger.error("ERROR: Unexpected error: Could not connect to MySQL instance."
    )
    logger.error(e)
sys.exit()

logger.info("SUCCESS: Connection to RDS MySQL instance succeeded")

def handler(event, context):
    ""
    This function fetches content from MySQL RDS instance
    ""

    item_count = 0

    with conn.cursor() as cur:
        cur.execute("create table Employee ( EmpID  int NOT NULL, Name varchar(255) NOT NULL, PRIMARY KEY (EmpID)"
        )
        cur.execute("insert into Employee (EmpID, Name) values(1, "Joe")"
        )
        cur.execute("insert into Employee (EmpID, Name) values(2, "Bob")"
        )
        cur.execute("insert into Employee (EmpID, Name) values(3, "Mary")"
        )
        conn.commit()
        cur.execute("select * from Employee")
        for row in cur:
            item_count += 1
            logger.info(row)
```

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Executing `pymysql.connect()` outside of the handler allows your function to re-use the database connection for better performance.

A second file contains connection information for the function.

**Example rds_config.py**

```python
# config file containing credentials for RDS MySQL instance
db_username = "username"
db_password = "password"
db_name = "ExampleDB"
```

**Dependencies**

- `pymysql` – The Lambda function code uses this library to access your MySQL instance (see PyMySQL).

Install dependencies with Pip and create a deployment package. For instructions, see AWS Lambda deployment package in Python (p. 371).

**Create the Lambda function**

Create the Lambda function with the `create-function` command. You can find the subnet IDs and security group ID for your default VPC in the Amazon VPC console.

```
$ aws lambda create-function --function-name CreateTableAddRecordsAndRead --runtime python3.8 --zip-file fileb://app.zip --handler app.handler --role arn:aws:iam::123456789012:role/lambda-vpc-role --vpc-config SubnetIds=subnet-0532bb6758ce7c71f,subnet-d6b7fda068036e11f,SecurityGroupIds=sg-0897d5f549934c2fb
```

**Test the Lambda function**

In this step, you invoke the Lambda function manually using the `invoke` command. When the Lambda function executes, it runs the SELECT query against the Employee table in the RDS MySQL instance and prints the results, which also go to the CloudWatch Logs.

1. Invoke the Lambda function with the `invoke` command.

```
$ aws lambda invoke --function-name CreateTableAddRecordsAndRead output.txt
```

2. Verify that the Lambda function executed successfully as follows:

   - Review the output.txt file.
   - Review the results in the AWS Lambda console.
   - Verify the results in CloudWatch Logs.

Now that you have created a Lambda function that accesses a database in your VPC, you can have the function invoked in response to events. For information about configuring event sources and examples, see Using AWS Lambda with other services (p. 171).
Using AWS Lambda with Amazon S3

You can use Lambda to process event notifications from Amazon Simple Storage Service. Amazon S3 can send an event to a Lambda function when an object is created or deleted. You configure notification settings on a bucket, and grant Amazon S3 permission to invoke a function on the function’s resource-based permissions policy.

**Warning**
If your Lambda function uses the same bucket that triggers it, it could cause the function to execute in a loop. For example, if the bucket triggers a function each time an object is uploaded, and the function uploads an object to the bucket, then the function indirectly triggers itself. To avoid this, use two buckets, or configure the trigger to only apply to a prefix used for incoming objects.

Amazon S3 invokes your function asynchronously (p. 106) with an event that contains details about the object. The following example shows an event that Amazon S3 sent when a deployment package was uploaded to Amazon S3.

**Example Amazon S3 notification event**

```json
{
  "Records": [
    {
      "eventVersion": "2.1",
      "eventSource": "aws:s3",
      "awsRegion": "us-east-2",
      "eventTime": "2019-09-03T19:37:27.192Z",
      "eventName": "ObjectCreated:Put",
      "userIdentity": {
        "principalId": "AWS:AIDAINPONIXQXHT3IKHL2"
      },
      "requestParameters": {
        "sourceIPAddress": "205.255.255.255"
      },
      "responseElements": {
        "x-amz-request-id": "D82B88EF771F645",
        "x-amz-id-2": "vlR7FnpV2Ce81loPRw6jUcK7Jo5ZsQjryTjkLcSaLWGVHPZLj5NeC6gMa6emYBDX0o6QBU0Wo=",
      },
      "s3": {
        "s3SchemaVersion": "1.0",
        "configurationId": "828aa6fc-f7b5-4305-8584-487c791949c1",
        "bucket": {
          "name": "lambda-artifacts-deafc19498e3f2df",
          "ownerIdentity": {
            "principalId": "A3I5XTEMAI3E"
          },
          "arn": "arn:aws:s3:::lambda-artifacts-deafc19498e3f2df"
        },
        "object": {
          "key": "b21b84d653bb07b05b1e6b33684dc11b",
          "size": 1305107,
          "eTag": "b21b84d653bb07b05b1e6b33684dc11b",
          "sequencer": "0C0F6F405D6ED209E1"
        }
      }
    }
  ]
}
```

To invoke your function, Amazon S3 needs permission from the function’s resource-based policy (p. 41). When you configure an Amazon S3 trigger in the Lambda console, the console modifies the resource-
based policy to allow Amazon S3 to invoke the function if the bucket name and account ID match. If you configure the notification in Amazon S3, you use the Lambda API to update the policy. You can also use the Lambda API to grant permission to another account, or restrict permission to a designated alias.

If your function uses the AWS SDK to manage Amazon S3 resources, it also needs Amazon S3 permissions in its execution role (p. 37).

Topics
- Tutorial: Using AWS Lambda with Amazon S3 (p. 288)
- Sample Amazon S3 function code (p. 294)
- AWS SAM template for an Amazon S3 application (p. 300)

Tutorial: Using AWS Lambda with Amazon S3

Suppose you want to create a thumbnail for each image file that is uploaded to a bucket. You can create a Lambda function (CreateThumbnail) that Amazon S3 can invoke when objects are created. Then, the Lambda function can read the image object from the source bucket and create a thumbnail image target bucket.

Upon completing this tutorial, you will have the following Amazon S3, Lambda, and IAM resources in your account:

Lambda resources
- A Lambda function.
- An access policy associated with your Lambda function that grants Amazon S3 permission to invoke the Lambda function.

IAM resources
- An execution role that grants permissions that your Lambda function needs through the permissions policy associated with this role.

AWS Account

Lambda resources

A Lambda function.

IAM resources

An execution role that grants permissions that your Lambda function needs through the permissions policy associated with this role.
Amazon S3 resources

- A source bucket with a notification configuration that invokes the Lambda function.
- A target bucket where the function saves resized images.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven’t already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Install npm to manage the function's dependencies.

The tutorial uses AWS CLI commands to create and invoke the Lambda function. Install the AWS CLI and configure it with your AWS credentials

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – AWS Lambda.
   - Permissions – AWSLambdaExecute.
   - Role name – lambda-s3-role.

The AWSLambdaExecute policy has the permissions that the function needs to manage objects in Amazon S3 and write logs to CloudWatch Logs.

Create buckets and upload a sample object

Follow the steps to create buckets and upload an object.

1. Open the Amazon S3 console.
2. Create two buckets. The target bucket name must be source followed by -resized, where source is the name of the bucket you want to use for the source. For example, mybucket and mybucket-resized.
3. In the source bucket, upload a .jpg object, HappyFace.jpg.

When you invoke the Lambda function manually before you connect to Amazon S3, you pass sample event data to the function that specifies the source bucket and HappyFace.jpg as the newly created object so you need to create this sample object first.

Create the function

The following example code receives an Amazon S3 event input and processes the message that it contains. It resizes an image in the source bucket and saves the output to the target bucket.

**Note**
For sample code in other languages, see Sample Amazon S3 function code (p. 294).

**Example index.js**

// dependencies
const AWS = require('aws-sdk');
const util = require('util');
const sharp = require('sharp');

// get reference to S3 client
const s3 = new AWS.S3();

exports.handler = async (event, context, callback) => {

  // Read options from the event parameter.
  console.log("Reading options from event:\n", util.inspect(event, {depth: 5}));
  const srcBucket = event.Records[0].s3.bucket.name;
  // Object key may have spaces or unicode non-ASCII characters.
  const srcKey = decodeURIComponent(event.Records[0].s3.object.key.replace(/\+/g, " "));
  const dstBucket = srcBucket + "-resized";
  const dstKey = "resized-" + srcKey;

  // Infer the image type from the file suffix.
  const typeMatch = srcKey.match(/\.(\[^.]*)$/);
  if (!typeMatch) {
    console.log("Could not determine the image type.");
    return;
  }

  // Check that the image type is supported
  const imageType = typeMatch[1].toLowerCase();
  if (imageType != "jpg" && imageType != "png") {
    console.log("Unsupported image type: ", imageType);
    return;
  }

  // Download the image from the S3 source bucket.
  try {
    const params = {
      Bucket: srcBucket,
      Key: srcKey
    };
    var origimage = await s3.getObject(params).promise();
  } catch (error) {
    console.log(error);
    return;
  }

  // Process the image.
  let destimage = await sharp(origimage.buffer).resize({width: 300, height: 300}).toBuffer();

  // Upload the processed image to the target bucket.
  await s3.putObject({
    Bucket: dstBucket,
    Key: dstKey,
    Body: destimage
  }).promise();

  // Return a success message.
  callback(null, "Image resized and uploaded.");
};

Note
For sample code in other languages, see Sample Amazon S3 function code (p. 294).
// set thumbnail width. Resize will set the height automatically to maintain aspect ratio.
const width = 200;

// Use the Sharp module to resize the image and save in a buffer.
try {
  var buffer = await sharp(origimage.Body).resize(width).toBuffer();
} catch (error) {
  console.log(error);
  return;
}

// Upload the thumbnail image to the destination bucket
try {
  const destparams = {
    Bucket: dstBucket,
    Key: dstKey,
    Body: buffer,
    ContentType: "image"
  };

  const putResult = await s3.putObject(destparams).promise();
} catch (error) {
  console.log(error);
  return;
}

console.log('Successfully resized ' + srcBucket + '/' + srcKey + ' and uploaded to ' + dstBucket + '/' + dstKey);

Review the preceding code and note the following:

- The function knows the source bucket name and the key name of the object from the event data it receives as parameters. If the object is a .jpg or a .png, the code creates a thumbnail and saves it to the target bucket.
- The code assumes that the destination bucket exists and its name is a concatenation of the source bucket name followed by the string -resized. For example, if the source bucket identified in the event data is examplebucket, the code assumes you have an examplebucket-resized destination bucket.
- For the thumbnail it creates, the code derives its key name as the concatenation of the string resized- followed by the source object key name. For example, if the source object key is sample.jpg, the code creates a thumbnail object that has the key resized-sample.jpg.

The deployment package is a .zip file containing your Lambda function code and dependencies.

**To create a deployment package**

1. Save the function code as index.js in a folder named lambda-s3.
2. Install the Sharp library with npm. For Linux, use the following command.

```
lambda-s3# npm install sharp
```

For macOS, use the following command.

```
lambda-s3# npm install --arch=x64 --platform=linux --target=12.13.0 sharp
```
After you complete this step, you will have the following folder structure:

```
lambda-s3
|-- index.js
|-- /node_modules/sharp
    # /node_modules/...
```

3. Create a deployment package with the function code and dependencies.

```
lambda-s3$ zip -r function.zip .
```

To create the function

- Create a Lambda function with the `create-function` command.

```
$ aws lambda create-function --function-name CreateThumbnail --zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x --timeout 10 --memory-size 1024 --role arn:aws:iam::123456789012:role/lambda-s3-role
```

For the role parameter, replace the number sequence with your AWS account ID. The preceding example command specifies a 10-second timeout value as the function configuration. Depending on the size of objects you upload, you might need to increase the timeout value using the following AWS CLI command.

```
$ aws lambda update-function-configuration --function-name CreateThumbnail --timeout 30
```

Test the Lambda function

In this step, you invoke the Lambda function manually using sample Amazon S3 event data.

**To test the Lambda function**

1. Save the following Amazon S3 sample event data in a file and save it as `inputFile.txt`. You need to update the JSON by providing your `sourcebucket` name and a `.jpg` object key.

```json
{
    "Records": [
        {
            "eventVersion": "2.0",
            "eventSource": "aws:s3",
            "awsRegion": "us-west-2",
            "eventTime": "1970-01-01T00:00:00.000Z",
            "eventName": "ObjectCreated:Put",
            "userIdentity": {
                "principalId": "AIDAJDPLRKLG7UEXAMPLE"
            },
            "requestParameters": {
                "sourceIPAddress": "127.0.0.1"
            },
            "responseElements": {
                "x-amz-request-id": "C3D13FE58DE4C810",
                "x-amz-id-2": "FMyUVURIY8/1gAtTv8xRjskZQpcIZ9KG4V5Wp6S7S/JRWeUWe rerMUE5JgHvANOjpD"
            },
            "s3": {
```

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2. Run the following Lambda CLI `invoke` command to invoke the function. Note that the command requests asynchronous execution. You can optionally invoke it synchronously by specifying `RequestResponse` as the `invocation-type` parameter value.

```
$ aws lambda invoke --function-name CreateThumbnail --invocation-type Event --payload file://inputFile.txt outputfile.txt
```

3. Verify that the thumbnail was created in the target bucket.

### Configure Amazon S3 to publish events

In this step, you add the remaining configuration so that Amazon S3 can publish object-created events to AWS Lambda and invoke your Lambda function. You do the following in this step:

- Add permissions to the Lambda function access policy to allow Amazon S3 to invoke the function.
- Add notification configuration to your source bucket. In the notification configuration, you provide the following:
  - Event type for which you want Amazon S3 to publish events. For this tutorial, you specify the `s3:ObjectCreated:*` event type so that Amazon S3 publishes events when objects are created.
  - Lambda function to invoke.

#### To add permissions to the function policy

1. Run the following Lambda CLI `add-permission` command to grant Amazon S3 service principal (`s3.amazonaws.com`) permissions to perform the `lambda:InvokeFunction` action. Note that permission is granted to Amazon S3 to invoke the function only if the following conditions are met:
   - An object-created event is detected on a specific bucket.
   - The bucket is owned by your account. If you delete a bucket, it is possible for another account to create a bucket with the same ARN.

```
$ aws lambda add-permission --function-name CreateThumbnail --principal s3.amazonaws.com
  --statement-id s3invoke --action "lambda:InvokeFunction"
  --source-arn arn:aws:s3:::sourcebucket
  --source-account account-id
```
2. Verify the function's access policy by running the AWS CLI `get-policy` command.

   ```bash
   $ aws lambda get-policy --function-name CreateThumbnail
   ```

Add notification configuration on the source bucket to request Amazon S3 to publish object-created events to Lambda.

**Important**
This procedure configures the bucket to invoke your function every time an object is created in it. Ensure that you configure this option only on the source bucket and do not create objects in the source bucket from the function that is triggered. Otherwise, your function could cause itself to be invoked continuously in a loop (p. 287).

**To configure notifications**

1. Open the Amazon S3 console.
2. Choose the source bucket.
3. Choose Properties.
4. Under Events, configure a notification with the following settings.

   - Name – `lambda-trigger`.
   - Events – `ObjectCreate (All)`.
   - Send to – Lambda function.
   - Lambda – `CreateThumbnail`.

For more information on event configuration, see Enabling event notifications in the Amazon Simple Storage Service Console User Guide.

**Test the setup**

Now you can test the setup as follows:

1. Upload .jpg or .png objects to the source bucket using the Amazon S3 console.
2. Verify that the thumbnail was created in the target bucket using the `CreateThumbnail` function.
3. View logs in the CloudWatch console.

**Sample Amazon S3 function code**

Sample code is available for the following languages.

**Topics**

- Node.js 12.x (p. 294)
- Java 11 (p. 297)
- Python 3 (p. 299)

**Node.js 12.x**

The following example code receives an Amazon S3 event input and processes the message that it contains. It resizes an image in the source bucket and saves the output to the target bucket.
Example index.js

```javascript
// dependencies
const AWS = require('aws-sdk');
const util = require('util');
const sharp = require('sharp');

// get reference to S3 client
const s3 = new AWS.S3();

exports.handler = async (event, context, callback) => {

    // Read options from the event parameter.
    console.log("Reading options from event:
", util.inspect(event, {depth: 5}));
    const srcBucket = event.Records[0].s3.bucket.name;
    // Object key may have spaces or unicode non-ASCII characters.
    const srcKey = decodeURIComponent(event.Records[0].s3.object.key.replace(/\+/g, " "));
    const dstBucket = srcBucket + "-resized";
    const dstKey = "resized-" + srcKey;

    // Infer the image type from the file suffix.
    const typeMatch = srcKey.match(/\.(^[^.]*$)/);
    if (!typeMatch) {
        console.log("Could not determine the image type.");
        return;
    }

    // Check that the image type is supported
    const imageType = typeMatch[1].toLowerCase();
    if (imageType != "jpg" && imageType != "png") {
        console.log("Unsupported image type: ", imageType);
        return;
    }

    // Download the image from the S3 source bucket.
    try {
        const params = {
            Bucket: srcBucket,
            Key: srcKey
        };
        var origimage = await s3.getObject(params).promise();
    } catch (error) {
        console.log(error);
        return;
    }

    // set thumbnail width. Resize will set the height automatically to maintain aspect ratio.
    const width = 200;

    // Use the Sharp module to resize the image and save in a buffer.
    try {
        var buffer = await sharp(origimage.Body).resize(width).toBuffer();
    } catch (error) {
        console.log(error);
        return;
    }

    // Upload the thumbnail image to the destination bucket
    try {
        const destparams = {
```
```javascript
const s3 = new AWS.S3()

async function CreateThumbnail(srcBucket, srcKey, dstBucket, dstKey, buffer) {
    const destparams = {
        Bucket: dstBucket,
        Key: dstKey,
        Body: buffer,
        ContentType: "image"
    };

    const putResult = await s3.putObject(destparams).promise();

    } catch (error) {
        console.log(error);
        return;
    }

    console.log('Successfully resized ' + srcBucket + '/' + srcKey + ' and uploaded to ' + dstBucket + '/' + dstKey);
}
```

The deployment package is a .zip file containing your Lambda function code and dependencies.

**To create a deployment package**

1. Create a folder (examplefolder), and then create a subfolder (node_modules).
2. Install dependencies. The code examples use the following libraries:
   - AWS SDK for JavaScript in Node.js
   - Sharp for node.js

The AWS Lambda runtime already has the AWS SDK for JavaScript in Node.js, so you only need to install the Sharp library. Open a command prompt, navigate to the examplefolder, and install the libraries using the `npm` command, which is part of Node.js. For Linux, use the following command.

```
$ npm install sharp
```

For macOS, use the following command.

```
$ npm install --arch=x64 --platform=linux --target=12.13.0 sharp
```

3. Save the sample code to a file named index.js.
4. Review the preceding code and note the following:
   - The function knows the source bucket name and the key name of the object from the event data it receives as parameters. If the object is a .jpg, the code creates a thumbnail and saves it to the target bucket.
   - The code assumes that the destination bucket exists and its name is a concatenation of the source bucket name followed by the string `-resized`. For example, if the source bucket identified in the event data is examplebucket, the code assumes you have an examplebucket-resized destination bucket.
   - For the thumbnail it creates, the code derives its key name as the concatenation of the string `resized-` followed by the source object key name. For example, if the source object key is sample.jpg, the code creates a thumbnail object that has the key resized-sample.jpg.
5. Save the file as index.js in examplefolder. After you complete this step, you will have the following folder structure:

   - index.js
   - /node_modules/sharp

6. Zip the index.js file and the node_modules folder as CreateThumbnail.zip.
Java 11

The following is example Java code that reads incoming Amazon S3 events and creates a thumbnail. Note that it implements the RequestHandler interface provided in the aws-lambda-java-core library. Therefore, at the time you create a Lambda function you specify the class as the handler (that is, example.handler). For more information about using interfaces to provide a handler, see Handler interfaces (p. 414).

The S3Event type that the handler uses as the input type is one of the predefined classes in the aws-lambda-java-events library that provides methods for you to easily read information from the incoming Amazon S3 event. The handler returns a string as output.

Example Handler.java

```java
package example;

import java.awt.Color;
import java.awt.Graphics2D;
import java.awt.RenderingHints;
import java.awt.image.BufferedImage;
import java.io.ByteArrayInputStream;
import java.io.ByteArrayOutputStream;
import java.io.IOException;
import java.io.InputStream;
import java.util.regex.Matcher;
import java.util.regex.Pattern;
import javax.imageio.ImageIO;
import com.amazonaws.AmazonServiceException;
import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.RequestHandler;
import com.amazonaws.services.lambda.runtime.events.S3Event;
import com.amazonaws.services.s3.AmazonS3;
import com.amazonaws.services.s3.event.S3EventNotification.S3EventNotificationRecord;
import com.amazonaws.services.s3.model.GetObjectRequest;
import com.amazonaws.services.s3.model.ObjectMetadata;
import com.amazonaws.services.s3.AmazonS3ClientBuilder;

public class Handler implements RequestHandler<S3Event, String> {
    private static final float MAX_WIDTH = 100;
    private static final float MAX_HEIGHT = 100;
    private final String JPG_TYPE = (String) "jpg";
    private final String JPG_MIME = (String) "image/jpeg";
    private final String PNG_TYPE = (String) "png";
    private final String PNG_MIME = (String) "image/png";

    public String handleRequest(S3Event s3event, Context context) {
        try {
            S3EventNotificationRecord record = s3event.getRecords().get(0);

            String srcBucket = record.getS3().getBucket().getName();
            // Object key may have spaces or unicode non-ASCII characters.
            String srcKey = record.getS3().getObject().getUrlDecodedKey();
            String dstBucket = srcBucket + "-resized";
            String dstKey = "resized-" + srcKey;

            // Sanity check: validate that source and destination are different
            // buckets.
```

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if (srcBucket.equals(dstBucket)) {
    System.out
        .println("Destination bucket must not match source bucket.");
    return "";
}

// Infer the image type.
Matcher matcher = Pattern.compile(".*\.([^\.[^\]]*)").matcher(srcKey);
if (!matcher.matches()) {
    System.out.println("Unable to infer image type for key " + srcKey);
    return "";
}

String imageType = matcher.group(1);
if (!(JPG_TYPE.equals(imageType)) && !(PNG_TYPE.equals(imageType))) {
    System.out.println("Skipping non-image " + srcKey);
    return "";
}

// Download the image from S3 into a stream
AmazonS3 s3Client = AmazonS3ClientBuilder.defaultClient();
S3Object s3Object = s3Client.getObject(new GetObjectRequest(
    srcBucket, srcKey));
InputStream objectData = s3Object.getObjectContent();

// Read the source image
BufferedImage srcImage = ImageIO.read(objectData);
int srcHeight = srcImage.getHeight();
int srcWidth = srcImage.getWidth();
// Infer the scaling factor to avoid stretching the image unnaturally
float scalingFactor = Math.min(MAX_WIDTH / srcWidth, MAX_HEIGHT / srcHeight);
int width = (int) (scalingFactor * srcWidth);
int height = (int) (scalingFactor * srcHeight);

BufferedImage resizedImage = new BufferedImage(width, height,
    BufferedImage.TYPE_INT_RGB);
Graphics2D g = resizedImage.createGraphics();
// Fill with white before applying semi-transparent (alpha) images
  g.setPaint(Color.white);
  g.fillRect(0, 0, width, height);
// Simple bilinear resize
  g.setRenderingHint(RenderingHints.KEY_INTERPOLATION,
    RenderingHints.VALUE_INTERPOLATION_BILINEAR);
  g.drawImage(srcImage, 0, 0, width, height, null);
  g.dispose();

// Re-encode image to target format
ByteArrayOutputStream os = new ByteArrayOutputStream();
ImageIO.write(resizedImage, imageType, os);
InputStream is = new ByteArrayInputStream(os.toByteArray());
// Set Content-Length and Content-Type
ObjectMetadata meta = new ObjectMetadata();
meta.setContentLength(os.size());
if (JPG_TYPE.equals(imageType)) {
    meta.setContentType(JPG_MIME);
}
if (PNG_TYPE.equals(imageType)) {
    meta.setContentType(PNG_MIME);
}
// Uploading to S3 destination bucket
System.out.println("Writing to: " + dstBucket + "/" + dstKey);
try {
    s3Client.putObject(dstBucket, dstKey, is, meta);
}
Amazon S3 invokes your Lambda function using the Event invocation type, where AWS Lambda executes the code asynchronously. What you return does not matter. However, in this case we are implementing an interface that requires us to specify a return type, so in this example the handler uses String as the return type.

**Dependencies**

- aws-lambda-java-core
- aws-lambda-java-events
- aws-java-sdk

Build the code with the Lambda library dependencies to create a deployment package. For instructions, see AWS Lambda deployment package in Java (p. 406).

**Python 3**

The following example code receives an Amazon S3 event input and processes the message that it contains. It resizes an image in the source bucket and saves the output to the target bucket.

**Example lambda_function.py**

```python
import boto3
import os
import sys
import uuid
from urllib.parse import unquote_plus
from PIL import Image
import PIL.Image

s3_client = boto3.client('s3')

def resize_image(image_path, resized_path):
    with Image.open(image_path) as image:
        image.thumbnail(tuple(x / 2 for x in image.size))
        image.save(resized_path)

def lambda_handler(event, context):
    for record in event['Records']:
        bucket = record['s3']['bucket']['name']
        key = unquote_plus(record['s3']['object']['key'])
        tmpkey = key.replace('/', '')
        download_path = '/tmp/{0}'.format(tmpkey)
        upload_path = '/tmp/resized-{}'.format(tmpkey)
        s3_client.download_file(bucket, key, download_path)
        resize_image(download_path, upload_path)
```
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s3_client.upload_file(upload_path, '{}-resized'.format(bucket), key)

Note
The image library used by this code must be installed in a Linux environment in order to create a working deployment package.

To create a deployment package
1. Copy the sample code into a file named lambda_function.py.
2. Create a virtual environment.

```
s3-python$ virtualenv v-env
s3-python$ source v-env/bin/activate
```
3. Install libraries in the virtual environment

```
(v-env) s3-python$ pip install Pillow boto3
```
4. Create a deployment package with the contents of the installed libraries.

```
(v-env) s3-python$ cd $VIRTUAL_ENV/lib/python3.8/site-packages
(v-env) python-s3/v-env/lib/python3.8/site-packages$ zip -r9 ${OLDPWD}/function.zip .
```
5. Add the handler code to the deployment package and deactivate the virtual environment.

```
(v-env) s3-python$ cd $VIRTUAL_ENV/lib/python3.8/site-packages
(v-env) python-s3/v-env/lib/python3.8/site-packages$ cd ${OLDPWD}
(v-env) python-s3$ zip -g function.zip lambda_function.py
adding: lambda_function.py (deflated 55%)
(v-env) python-s3$ deactivate
```

AWS SAM template for an Amazon S3 application

You can build this application using AWS SAM. To learn more about creating AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.

Below is a sample AWS SAM template for the Lambda application from the tutorial (p. 288). Copy the text below to a .yaml file and save it next to the ZIP package you created previously. Note that the Handler and Runtime parameter values should match the ones you used when you created the function in the previous section.

Example template.yaml

```
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Resources:
  CreateThumbnail:
    Type: AWS::Serverless::Function
    Properties:
      Handler: handler
      Runtime: runtime
      Timeout: 60
      Policies: AWSLambdaExecute
      Events:
        CreateThumbnailEvent:
          Type: S3
          Properties:
            Bucket: !Ref SrcBucket
```

300
Events: s3:ObjectCreated:*

SrcBucket:
  Type: AWS::S3::Bucket

For information on how to package and deploy your serverless application using the package and deploy commands, see Deploying serverless applications in the AWS Serverless Application Model Developer Guide.
Using AWS Lambda with Amazon S3 batch operations

You can use Amazon S3 batch operations to invoke a Lambda function on a large set of Amazon S3 objects. Amazon S3 tracks the progress of batch operations, sends notifications, and stores a completion report that shows the status of each action.

To run a batch operation, you create an Amazon S3 batch operations job. When you create the job, you provide a manifest (the list of objects) and configure the action to perform on those objects.

When the batch job starts, Amazon S3 invokes the Lambda function synchronously (p. 104) for each object in the manifest. The event parameter includes the names of the bucket and the object.

The following example shows the event that Amazon S3 sends to the Lambda function for an object that is named `customerImage1.jpg` in the `awsexamplebucket` bucket.

**Example Amazon S3 batch request event**

```json
{
  "invocationSchemaVersion": "1.0",
  "invocationId": "YXNkbGZqYWRmaiBhc2RmdW9hZHNmZGpmaGFzbGbGtkaGZza2RmaAo",
  "job": {
    "id": "f3cc4f60-61f6-4a2b-8a21-d07600c373ce"
  },
  "tasks": [
    {
      "taskId": "dGFza2lkZ291c2hlcmUK",
      "s3Key": "customerImage1.jpg",
      "s3VersionId": "1",
      "s3BucketArn": "arn:aws:s3:us-east-1:0123456788:awsexamplebucket"
    }
  ]
}
```

Your Lambda function must return a JSON object with the fields as shown in the following example. You can copy the `invocationId` and `taskId` from the event parameter. You can return a string in the `resultString`. Amazon S3 saves the `resultString` values in the completion report.

**Example Amazon S3 batch request response**

```json
{
  "invocationSchemaVersion": "1.0",
  "treatMissingKeysAs": "PermanentFailure",
  "invocationId": "YXNkbGZqYWRmaiBhc2RmdW9hZHNmZGpmaGFzbGbGtkaGZza2RmaAo",
  "results": [
    {
      "taskId": "dGFza2lkZ291c2hlcmUK",
      "resultCode": "Succeeded",
      "resultString": ":["Alice", "Bob"]"
    }
  ]
}
```
Invoking Lambda functions from Amazon S3 batch operations

You can invoke the Lambda function with an unqualified or qualified function ARN. If you want to use the same function version for the entire batch job, configure a specific function version in the FunctionARN parameter when you create your job. If you configure an alias or the $LATEST qualifier, the batch job immediately starts calling the new version of the function if the alias or $LATEST is updated during the job execution.

Note that you can't reuse an existing Amazon S3 event-based function for batch operations. This is because the Amazon S3 batch operation passes a different event parameter to the Lambda function and expects a return message with a specific JSON structure.

In the resource-based policy (p. 41) that you create for the Amazon S3 batch job, ensure that you set permission for the job to invoke your Lambda function.

In the execution role (p. 37) for the function, set a trust policy for Amazon S3 to assume the role when it executes your function.

If your function uses the AWS SDK to manage Amazon S3 resources, you need to add Amazon S3 permissions in the execution role.

When the job executes, Amazon S3 starts multiple function instances to process the Amazon S3 objects in parallel, up to the concurrency limit (p. 119) of the function. Amazon S3 limits the initial ramp-up of instances to avoid excess cost for smaller jobs.

If the Lambda function returns a TemporaryFailure response code, Amazon S3 retries the operation.

For more information about Amazon S3 batch operations, see Performing batch operations in the Amazon S3 Developer Guide.

For an example of how to use a Lambda function in Amazon S3 batch operations, see Invoking a Lambda function from Amazon S3 batch operations in the Amazon S3 Developer Guide.
Using AWS Lambda with Amazon SES

When you use Amazon SES to receive messages, you can configure Amazon SES to call your Lambda function when messages arrive. The service can then invoke your Lambda function by passing in the incoming email event, which in reality is an Amazon SES message in an Amazon SNS event, as a parameter.

Example Amazon SES message event

```json
{
    "Records": [
        {
            "eventVersion": "1.0",
            "ses": {
                "mail": {
                    "commonHeaders": {
                        "from": [{
                            "name": "Jane Doe <janedoe@example.com>
                        }],
                        "to": [{
                            "name": "johndoe@example.com"
                        }],
                        "returnPath": "janedoe@example.com",
                        "messageId": "<0123456789@example.com>",
                        "date": "Wed, 7 Oct 2015 12:34:56 -0700",
                        "subject": "Test Subject"
                    },
                    "source": "janedoe@example.com",
                    "timestamp": "1970-01-01T00:00:00Z",
                    "destination": [{
                        "name": "johndoe@example.com"
                    }],
                    "headers": [
                        {
                            "name": "Return-Path",
                            "value": "<janedoe@example.com>
                        }
                    ],
                    "name": "Received",
                    "value": "from mailer.example.com (mailer.example.com [203.0.113.1]) by inbound-smtp.us-west-2.amazonaws.com with SMTP id o3vrnil0e2ic for johndoe@example.com; Wed, 07 Oct 2015 12:34:56 +0000 (UTC)"
                }
            }
        }
    ]
}```
For more information, see Lambda action in the Amazon SES Developer Guide.
Using AWS Lambda with Amazon SNS

You can use a Lambda function to process Amazon Simple Notification Service notifications. Amazon SNS supports Lambda functions as a target for messages sent to a topic. You can subscribe your function to topics in the same account or in other AWS accounts.

Amazon SNS invokes your function asynchronously (p. 106) with an event that contains a message and metadata.

Example Amazon SNS message event

```json
{
  "Records": [
    {
      "EventVersion": "1.0",
      "EventSource": "aws:sns",
      "Sns": {
        "SignatureVersion": "1",
        "Timestamp": "2019-01-02T12:45:07.000Z",
        "Signature": "tcc6faL2yUC6dgZdmrwh1Y4cGa/ebXEkAi6RibDsvpi+e/1+82j...65r==",
        "SigningCertUrl": "https://sns.us-east-2.amazonaws.com/SimpleNotificationService-ac565b8b1a6c8d002d285f9598aad9b.pem",
        "MessageId": "95df01b4-ee98-5cb9-9903-4c221d41eb5e",
        "Message": "Hello from SNS!",
        "MessageAttributes": {
          "Test": {
            "Type": "String",
            "Value": "TestString"
          },
          "TestBinary": {
            "Type": "Binary",
            "Value": "TestBinary"
          }
        },
        "Type": "Notification",
        "Subject": "TestInvoke"
      }
    }
  ]
}
```

For asynchronous invocation, Lambda queues the message and handles retries. If Amazon SNS is unable to reach Lambda or the message is rejected, Amazon SNS retries at increasing intervals over several hours. For details, see Reliability in the Amazon SNS FAQ.

In order to perform cross account Amazon SNS deliveries to Lambda, you need to authorize your Lambda function to be invoked from Amazon SNS. In turn, Amazon SNS needs to allow the Lambda account to subscribe to the Amazon SNS topic. For example, if the Amazon SNS topic is in account A and the Lambda function is in account B, both accounts must grant permissions to the other to access their respective resources. Since not all the options for setting up cross-account permissions are available from the AWS console, you use the AWS CLI to set up the entire process.

For more information, see Invoking Lambda functions using Amazon SNS notifications in the Amazon Simple Notification Service Developer Guide.
Tutorial: Using AWS Lambda with Amazon Simple Notification Service

You can use a Lambda function in one AWS account to subscribe to an Amazon SNS topic in a separate AWS account. In this tutorial, you use the AWS Command Line Interface to perform AWS Lambda operations such as creating a Lambda function, creating an Amazon SNS topic and granting permissions to allow these two resources to access each other.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

In the tutorial, you use two accounts. The AWS CLI commands illustrate this by using two named profiles, each configured for use with a different account. If you use profiles with different names, or the default profile and one named profile, modify the commands as needed.

Create an Amazon SNS topic

From account A (01234567891A), create the source Amazon SNS topic.

```
$ aws sns create-topic --name lambda-x-account --profile accountA
```

Note the topic ARN that is returned by the command. You will need it when you add permissions to the Lambda function to subscribe to the topic.

Create the execution role

From account B (01234567891B), create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
AWS Lambda Developer Guide
Tutorial

- Trusted entity – AWS Lambda.
- Permissions – AWSLambdaBasicExecutionRole.
- Role name – lambda-sns-role.

The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

Create a Lambda function

From account B (01234567891B), create the function that processes events from Amazon SNS. The following example code receives an Amazon SNS event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

**Note**
For sample code in other languages, see Sample function code (p. 309).

**Example index.js**

```javascript
console.log('Loading function');
exports.handler = function(event, context, callback) {
  // console.log('Received event:', JSON.stringify(event, null, 4));
  var message = event.Records[0].Sns.Message;
  console.log('Message received from SNS:', message);
  callback(null, "Success");
};
```

To create the function

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.

```
$ zip function.zip index.js
```
3. Create a Lambda function with the `create-function` command.

```
$ aws lambda create-function --function-name SNS-X-Account --zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x --role arn:aws:iam::01234567891B:role/service-role/lambda-sns-execution-role --timeout 60 --profile accountB
```

Note the function ARN that is returned by the command. You will need it when you add permissions to allow Amazon SNS to invoke your function.

Set up cross-account permissions

From account A (01234567891A), grant permission to account B (01234567891B) to subscribe to the topic:

```
$ aws sns add-permission --label lambda-access --aws-account-id 12345678901B --topic-arn arn:aws:sns:us-east-2:12345678901A:lambda-x-account --action-name Subscribe ListSubscriptionsByTopic Receive --profile accountA
```

From account B (01234567891B), add the Lambda permission to allow invocation from Amazon SNS.
Do not use the `--source-account` parameter to add a source account to the Lambda policy when adding the policy. Source account is not supported for Amazon SNS event sources and will result in access being denied.

**Note**
If the account with the SNS topic is hosted in an opt-in region, you need to specify the region in the principal. For an example, see Invoking Lambda functions using Amazon SNS notifications in the Amazon Simple Notification Service Developer Guide.

**Create a subscription**

From account B, subscribe the Lambda function to the topic. When a message is sent to the `lambda-x-account` topic in account A (01234567891A), Amazon SNS invokes the `SNS-X-Account` function in account B (01234567891B).

```bash
aws sns subscribe --protocol lambda
  --profile accountB
```

The output contains the ARN of the topic subscription.

**Test subscription**

From account A (01234567891A), test the subscription. Type `Hello World` into a text file and save it as `message.txt`. Then run the following command:

```bash
aws sns publish --message file://message.txt --subject Test
  --profile accountA
```

This will return a message id with a unique identifier, indicating the message has been accepted by the Amazon SNS service. Amazon SNS will then attempt to deliver it to the topic's subscribers. Alternatively, you could supply a JSON string directly to the `message` parameter, but using a text file allows for line breaks in the message.

To learn more about Amazon SNS, see What is Amazon Simple Notification Service.

**Sample function code**

Sample code is available for the following languages.
Node.js 8

The following example processes messages from Amazon SNS, and logs their contents.

**Example index.js**

```javascript
console.log('Loading function');
exports.handler = function(event, context, callback) {
// console.log('Received event:', JSON.stringify(event, null, 4));
    var message = event.Records[0].Sns.Message;
    console.log('Message received from SNS:', message);
    callback(null, "Success");
};
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Java 11

The following example processes messages from Amazon SNS, and logs their contents.

**Example LambdaWithSNS.java**

```java
package example;
import java.text.SimpleDateFormat;
import java.util.Calendar;
import com.amazonaws.services.lambda.runtime.RequestHandler;
import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.events.SNSEvent;
public class LogEvent implements RequestHandler<SNSEvent, Object> {
    public Object handleRequest(SNSEvent request, Context context) {
        String timeStamp = new SimpleDateFormat("yyyy-MM-dd HH:mm:ss").format(Calendar.getInstance().getTime());
        context.getLogger().log("Invocation started: "+ timeStamp);
        context.getLogger().log(request.getRecords().get(0).getSNS().getMessage());
        timeStamp = new SimpleDateFormat("yyyy-MM-dd HH:mm:ss").format(Calendar.getInstance().getTime());
        context.getLogger().log("Invocation completed: "+ timeStamp);
        return null;
    }
}
```

**Dependencies**

- aws-lambda-java-core
• aws-lambda-java-events

Build the code with the Lambda library dependencies to create a deployment package. For instructions, see AWS Lambda deployment package in Java (p. 406).

**Go**

The following example processes messages from Amazon SNS, and logs their contents.

**Example lambda_handler.go**

```go
package main

import 
   "context"
   "fmt"
   "github.com/aws/aws-lambda-go/lambda"
   "github.com/aws/aws-lambda-go/events"

func handler(ctx context.Context, snsEvent events.SNSEvent) {
   for _, record := range snsEvent.Records {
      snsRecord := record.SNS
      fmt.Printf("[%s %s] Message = %s \n", record.EventSource, snsRecord.Timestamp, snsRecord.Message)
   }
}

func main() {
   lambda.Start(handler)
}
```

Build the executable with `go build` and create a deployment package. For instructions, see AWS Lambda deployment package in Go (p. 440).

**Python 3**

The following example processes messages from Amazon SNS, and logs their contents.

**Example lambda_handler.py**

```python
from __future__ import print_function
import json

print('Loading function')

def lambda_handler(event, context):
   #print("Received event: " + json.dumps(event, indent=2))
   message = event['Records'][0]['Sns']['Message']
   print("From SNS: " + message)
   return message
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Python (p. 371).
Using AWS Lambda with Amazon SQS

You can use an AWS Lambda function to process messages in an Amazon Simple Queue Service (Amazon SQS) queue. Lambda event source mappings (p. 114) support standard queues and first-in, first-out (FIFO) queues. With Amazon SQS, you can offload tasks from one component of your application by sending them to a queue and processing them asynchronously.

Lambda polls the queue and invokes your function synchronously (p. 104) with an event that contains queue messages. Lambda reads messages in batches and invokes your function once for each batch. When your function successfully processes a batch, Lambda deletes its messages from the queue. The following example shows an event for a batch of two messages.

Example Amazon SQS message event (standard queue)

```json
{
   "Records": [
      {
         "messageId": "059f36b4-87a3-44ab-83d2-661975830a7d",
         "receiptHandle": "AQEBwJnYryrHigM2j6rYigCgx1a63SLy0a....",
         "body": "Test message.",
         "attributes": {
            "ApproximateReceiveCount": "1",
            "SentTimestamp": "1545082649183",
            "SenderId": "AIDAIENQZJOLO23YV4VO",
            "ApproximateFirstReceiveTimestamp": "1545082649185"
         },
         "messageAttributes": {},
         "md5OfBody": "e4e68fb7bd0e697a0ae8f1bb342846b3",
         "eventSource": "aws:sqs",
         "awsRegion": "us-east-2"
      },
      {
         "messageId": "2e1424d4-f796-459a-8184-9c92662be6da",
         "receiptHandle": "AQEBzWwaftRI0KuVm4tP+/7q1rGqNqicHQ...",
         "body": "Test message.",
         "attributes": {
            "ApproximateReceiveCount": "1",
            "SentTimestamp": "1545082650636",
            "SenderId": "AIDAIENQZJOLO23YV4VO",
            "ApproximateFirstReceiveTimestamp": "1545082650649"
         },
         "messageAttributes": {},
         "md5OfBody": "e4e68fb7bd0e697a0ae8f1bb342846b3",
         "eventSource": "aws:sqs",
         "awsRegion": "us-east-2"
      }
   ]
}
```

For FIFO queues, records contain additional attributes that are related to deduplication and sequencing.

Example Amazon SQS message event (FIFO queue)

```json
{
   "Records": [
      {
         "messageId": "11d6ee51-4cc7-4302-9e22-7cd8afdaad5f",
         "receiptHandle": "AQEBBX8nesZEXmhsmZeyIE8iQAMig7qw...",
         "body": "Test message.",
         "attributes": {
            "ApproximateReceiveCount": "1",
            "SentTimestamp": "1545082650636",
            "SenderId": "AIDAIENQZJOLO23YV4VO",
            "ApproximateFirstReceiveTimestamp": "1545082650649"
         },
         "messageAttributes": {},
         "md5OfBody": "e4e68fb7bd0e697a0ae8f1bb342846b3",
         "eventSource": "aws:sqs",
         "awsRegion": "us-east-2"
      }
   ]
}
```
When Lambda reads a batch, the messages stay in the queue but become hidden for the length of the queue's visibility timeout. If your function successfully processes the batch, Lambda deletes the messages from the queue. If your function is throttled (p. 119), returns an error, or doesn't respond, the message becomes visible again. All messages in a failed batch return to the queue, so your function code must be able to process the same message multiple times without side effects.

**Scaling and processing**

For standard queues, Lambda uses long polling to poll a queue until it becomes active. When messages are available, Lambda reads up to 5 batches and sends them to your function. If messages are still available, Lambda increases the number of processes that are reading batches by up to 60 more instances per minute. The maximum number of batches that can be processed simultaneously by an event source mapping is 1000.

For FIFO queues, Lambda sends messages to your function in the order that it receives them. When you send a message to a FIFO queue, you specify a message group ID. Amazon SQS ensures that messages in the same group are delivered to Lambda in order. Lambda sorts the messages into groups and sends only one batch at a time for a group. If the function returns an error, all retries are attempted on the affected messages before Lambda receives additional messages from the same group.

Your function can scale in concurrency to the number of active message groups. For more information, see [SQS FIFO as an event source](https://aws.amazon.com/blogs/compute/) on the AWS Compute Blog.

**Configuring a queue for use with Lambda**

Create an SQS queue to serve as an event source for your Lambda function. Then configure the queue to allow time for your Lambda function to process each batch of events—and for Lambda to retry in response to throttling errors as it scales up.

To allow your function time to process each batch of records, set the source queue's visibility timeout to at least 6 times the timeout (p. 58) that you configure on your function. The extra time allows for Lambda to retry if your function execution is throttled while your function is processing a previous batch.

If a message fails to be processed multiple times, Amazon SQS can send it to a dead-letter queue. When your function returns an error, Lambda leaves it in the queue. After the visibility timeout occurs, Lambda receives the message again. To send messages to a second queue after a number of receives, configure a dead-letter queue on your source queue.

**Note**

Make sure that you configure the dead-letter queue on the source queue, not on the Lambda function. The dead-letter queue that you configure on a function is used for the function's asynchronous invocation queue (p. 106), not for event source queues.
If your function returns an error, or can't be invoked because it's at maximum concurrency, processing might succeed with additional attempts. To give messages a better chance to be processed before sending them to the dead-letter queue, set the `maxReceiveCount` on the source queue's redrive policy to at least 5.

**Execution role permissions**

Lambda needs the following permissions to manage messages in your Amazon SQS queue. Add them to your function's execution role.

- `sqs:ReceiveMessage`
- `sqs:DeleteMessage`
- `sqs:GetQueueAttributes`

For more information, see [AWS Lambda execution role](p. 37).

**Configuring a queue as an event source**

Create an event source mapping to tell Lambda to send items from your queue to a Lambda function. You can create multiple event source mappings to process items from multiple queues with a single function. When Lambda invokes the target function, the event can contain multiple items, up to a configurable maximum `batch size`.

To configure your function to read from Amazon SQS in the Lambda console, create an SQS trigger.

**To create a trigger**

1. Open the Lambda console [Functions page](p. 37).
2. Choose a function.
4. Choose a trigger type.
5. Configure the required options and then choose [Add](p. 37).

Lambda supports the following options for Amazon SQS event sources.

**Event source options**

- **SQS queue** – The Amazon SQS queue to read records from.
- **Batch size** – The number of items to read from the queue in each batch, up to 10. The event might contain fewer items if the batch that Lambda read from the queue had fewer items.
- **Enabled** – Set to true to enable the event source mapping. Set to false to stop processing records.

**Note**

Amazon SQS has a perpetual free tier for requests. Beyond the free tier, Amazon SQS charges per million requests. While your event source mapping is active, Lambda makes requests to the queue to get items. For pricing details, see [Amazon Simple Queue Service pricing](p. 37).

To manage the event source configuration later, choose the trigger in the designer.

Configure your function timeout to allow enough time to process an entire batch of items. If items take a long time to process, choose a smaller batch size. A large batch size can improve efficiency for workloads that are very fast or have a lot of overhead. However, if your function returns an error, all items in the batch return to the queue. If you configure [reserved concurrency](p. 67) on your function, set a minimum of 5 concurrent executions to reduce the chance of throttling errors when Lambda invokes your function.
Event source mapping APIs

To manage event source mappings with the AWS CLI or AWS SDK, use the following API actions:

- CreateEventSourceMapping (p. 544)
- ListEventSourceMappings (p. 624)
- GetEventSourceMapping (p. 581)
- UpdateEventSourceMapping (p. 679)
- DeleteEventSourceMapping (p. 562)

The following example uses the AWS CLI to map a function named `my-function` to an Amazon SQS queue that is specified by its Amazon Resource Name (ARN), with a batch size of 5.

```
{
    "UUID": "2b733gdc-8ac3-cdf5-af3a-1827b3b11284",
    "BatchSize": 5,
    "LastModified": 1541139209.351,
    "State": "Creating",
    "StateTransitionReason": "USER_INITIATED"
}
```

Tutorial: Using AWS Lambda with Amazon Simple Queue Service

In this tutorial, you create a Lambda function to consume messages from an Amazon SQS queue.

Prerequisites

This tutorial assumes that you have some knowledge of basic Lambda operations and the Lambda console. If you haven't already, follow the instructions in Getting started with AWS Lambda (p. 3) to create your first Lambda function.

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

Create the execution role

Create the execution role (p. 37) that gives your function permission to access AWS resources.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose **Create role**.
3. Create a role with the following properties.
   - **Trusted entity** – AWS Lambda.
   - **Permissions** – AWSLambdaSQSQueueExecutionRole.
   - **Role name** – `lambda-sqs-role`.

The `AWSLambdaSQSQueueExecutionRole` policy has the permissions that the function needs to read items from Amazon SQS and write logs to CloudWatch Logs.

### Create the function

The following example code receives an Amazon SQS event input and processes the messages that it contains. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

**Note**  
For sample code in other languages, see Sample Amazon SQS function code (p. 318).

**Example index.js**

```javascript
exports.handler = async function(event, context) {
  event.Records.forEach(record => {
    const { body } = record;
    console.log(body);
  });
  return {};
}
```

**To create the function**

1. Copy the sample code into a file named `index.js`.
2. Create a deployment package.
   ```bash
   $ zip function.zip index.js
   ```
3. Create a Lambda function with the `create-function` command.
   ```bash
   $ aws lambda create-function --function-name ProcessSQSRecord  
   --zip-file fileb://function.zip --handler index.handler --runtime nodejs12.x  
   --role arn:aws:iam::123456789012:role/lambda-sqs-role
   ```

### Test the function

Invoke your Lambda function manually using the `invoke` AWS Lambda CLI command and a sample Amazon Simple Queue Service event.

If the handler returns normally without exceptions, Lambda considers the message processed successfully and begins reading new messages in the queue. Once a message is processed successfully, it is automatically deleted from the queue. If the handler throws an exception, Lambda considers the input of messages as not processed and invokes the function with the same batch of messages.

1. Copy the following JSON into a file and save it as `input.txt`.
   ```json
   {}
   ```
"Records": [  
  {  
    "messageId": "059f36b4-87a3-44ab-83d2-661975830a7d",
    "receiptHandle": "AQEBwJnKyrHigUMZj6rYigCgxLaS3StyOA...",
    "body": "test",
    "attributes": {  
      "ApproximateReceiveCount": "1",
      "SentTimestamp": "1545082649183",
      "SenderId": "AIDAIENQZJOLO23YVJ4VO",
      "ApproximateFirstReceiveTimestamp": "1545082649185"
    },
    "messageAttributes": {},
    "md5OfBody": "098f6bcd4621d373cade4e832627b4f6",
    "eventSource": "aws:sqs",
    "awsRegion": "us-east-2"
  }
]

2. Execute the following invoke command.

```bash
$ aws lambda invoke --function-name ProcessSQSRecord \\  --payload file://input.txt outputfile.txt
```

3. Verify the output in the `outputfile.txt` file.

## Create an Amazon SQS queue

Create an Amazon SQS queue that the Lambda function can use as an event source.

### To create a queue

1. Sign in to the AWS Management Console and open the Amazon SQS console at [https://console.aws.amazon.com/sqs/](https://console.aws.amazon.com/sqs/).
2. In the Amazon SQS console, create a queue.
3. Write down or otherwise record the identifying queue ARN (Amazon Resource Name). You need this in the next step when you associate the queue with your Lambda function.

Create an event source mapping in AWS Lambda. This event source mapping associates the Amazon SQS queue with your Lambda function. After you create this event source mapping, AWS Lambda starts polling the queue.

Test the end-to-end experience. As you perform queue updates, Amazon Simple Queue Service writes messages to the queue. AWS Lambda polls the queue, detects new records and executes your Lambda function on your behalf by passing events, in this case Amazon SQS messages, to the function.

## Configure the event source

To create a mapping between the specified Amazon SQS queue and the Lambda function, run the following AWS CLI `create-event-source-mapping` command. After the command executes, write down or otherwise record the UUID. You'll need this UUID to refer to the event source mapping in any other commands, for example, if you choose to delete the event source mapping.

```bash
$ aws lambda create-event-source-mapping --function-name ProcessSQSRecord --batch-size 10 \\
```
You can get the list of event source mappings by running the following command.

```bash
$ aws lambda list-event-source-mappings --function-name ProcessSQSRecord \ 
```

The list returns all of the event source mappings you created, and for each mapping it shows the `LastProcessingResult`, among other things. This field is used to provide an informative message if there are any problems. Values such as `No records processed` (indicates that AWS Lambda has not started polling or that there are no records in the queue) and `OK` (indicates AWS Lambda successfully read records from the queue and invoked your Lambda function) indicate that there no issues. If there are issues, you receive an error message.

**Test the setup**

Now you can test the setup as follows:

1. In the Amazon SQS console, send messages to the queue. Amazon SQS writes records of these actions to the queue.
2. AWS Lambda polls the queue and when it detects updates, it invokes your Lambda function by passing in the event data it finds in the queue.
3. Your function executes and creates logs in Amazon CloudWatch. You can verify the logs reported in the Amazon CloudWatch console.

**Sample Amazon SQS function code**

Sample code is available for the following languages.

**Topics**

- Node.js (p. 318)
- Java (p. 319)
- C# (p. 319)
- Go (p. 320)
- Python (p. 321)

**Node.js**

The following is example code that receives an Amazon SQS event message as input and processes it. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

**Example index.js (Node.js 8)**

```javascript
exports.handler = async function(event, context) {
  event.Records.forEach(record => {
    const { body } = record;
    console.log(body);
  });
  return {};
}
```

**Example index.js (Node.js 6)**

```javascript
event.Records.forEach(function(record) {
```
var body = record.body;
console.log(body);
});
callback(null, "message");
};

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Node.js (p. 353).

Java

The following is example Java code that receives an Amazon SQS event message as input and processes it. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

In the code, handleRequest is the handler. The handler uses the predefined SQSEvent class that is defined in the aws-lambda-java-events library.

Example Handler.java

```java
package example;

import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.RequestHandler;
import com.amazonaws.services.lambda.runtime.events.SQSEvent;
import com.amazonaws.services.lambda.runtime.events.SQSEvent.SQSMessage;

public class Handler implements RequestHandler<SQSEvent, Void> {
    @Override
    public Void handleRequest(SQSEvent event, Context context) {
        for (SQSMessage msg : event.getRecords()) {
            System.out.println(new String(msg.getBody()));
        }
        return null;
    }
}
```

Dependencies

- aws-lambda-java-core
- aws-lambda-java-events

Build the code with the Lambda library dependencies to create a deployment package. For instructions, see AWS Lambda deployment package in Java (p. 406).

C#

The following is example C# code that receives an Amazon SQS event message as input and processes it. For illustration, the code writes some of the incoming event data to the console.

In the code, handleRequest is the handler. The handler uses the predefined SQSEvent class that is defined in the AWS.Lambda.SQSEvents library.

Example ProcessingSQSRecords.cs

```csharp
```
namespace SQSLambdaFunction
{
    public class SQSLambdaFunction
    {
        public string HandleSQSEvent(SQSEvent sqsEvent, ILambdaContext context)
        {
            Console.WriteLine($"Beginning to process {sqsEvent.Records.Count} records...");
            foreach (var record in sqsEvent.Records)
            {
                Console.WriteLine($"Message ID: {record.MessageId}");
                Console.WriteLine($"Event Source: {record.EventSource}");
                Console.WriteLine($"Record Body:");
                Console.WriteLine(record.Body);
            }
            Console.WriteLine("Processing complete.");
            return $"Processed {sqsEvent.Records.Count} records.";
        }
    }
}

Replace the Program.cs in a .NET Core project with the above sample. For instructions, see AWS Lambda Deployment Package in C# (p. 459).

Go

The following is example Go code that receives an Amazon SQS event message as input and processes it. For illustration, the code writes some of the incoming event data to CloudWatch Logs.

In the code, handler is the handler. The handler uses the predefined SQSEvent class that is defined in the aws-lambda-go-events library.

Example ProcessSQSRecords.go

```go
package main

import (
    "context"
    "fmt"
    "github.com/aws/aws-lambda-go/events"
    "github.com/aws/aws-lambda-go/lambda"
)

func handler(ctx context.Context, sqsEvent events.SQSEvent) error {
    for _, message := range sqsEvent.Records {
        fmt.Printf("The message %s for event source %s\n", message.MessageId, message.EventSource, message.Body)
    }
    return nil
}

func main() {
    lambda.Start(handler)
}

Build the executable with go build and create a deployment package. For instructions, see AWS Lambda deployment package in Go (p. 440).
Python

The following is example Python code that accepts an Amazon SQS record as input and processes it. For illustration, the code writes to some of the incoming event data to CloudWatch Logs.

Follow the instructions to create a AWS Lambda function deployment package.

Example ProcessSQSRecords.py

```python
from __future__ import print_function

def lambda_handler(event, context):
    for record in event['Records']:
        print("test")
        payload=record["body"]
        print(str(payload))
```

Zip up the sample code to create a deployment package. For instructions, see AWS Lambda deployment package in Python (p. 371).

AWS SAM template for an Amazon SQS application

You can build this application using AWS SAM. To learn more about creating AWS SAM templates, see AWS SAM template basics in the AWS Serverless Application Model Developer Guide.

Below is a sample AWS SAM template for the Lambda application from the tutorial (p. 315). Copy the text below to a .yaml file and save it next to the ZIP package you created previously. Note that the Handler and Runtime parameter values should match the ones you used when you created the function in the previous section.

Example template.yaml

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Description: Example of processing messages on an SQS queue with Lambda
Resources:
  MySQSQueueFunction:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
    Events:
      MySQSEvent:
        Type: SQS
        Properties:
          Queue: !GetAtt MySqsQueue.Arn
          BatchSize: 10
  MySqsQueue:
    Type: AWS::SQS::Queue
```

For information on how to package and deploy your serverless application using the package and deploy commands, see Deploying serverless applications in the AWS Serverless Application Model Developer Guide.
Orchestrate Lambda functions with AWS Step Functions

You can use AWS Step Functions to create state machines that orchestrate Lambda functions to create an application. Step Functions manages the state of your application and provides a visual interface for defining workflows that involve Lambda functions, AWS Batch jobs, Amazon SNS topics, Amazon SQS queues and other common AWS resources. Instead of defining your application logic in a program, you assemble components visually or with a JSON-based, structured language called Amazon States Language. Lambda functions in Step Functions are self-contained, reusable services with a well-defined interface that you can share with less technical users.

Step Functions invokes your function with an event document that you define. You create a task state that invokes your function with the input to the state machine or any JSON document.

Example event.json – Input to random-error function (p. 339)

```
{
    "max-depth": 10,
    "current-depth": 0,
    "error-rate": 0.05
}
```

Step Functions makes it easy to retry failed executions (p. 323) or branch your application logic based on the result of an invocation.

Sections
- Configuring a state machine as an event source (p. 322)
- Handling function and service errors (p. 323)
- AWS CloudFormation and AWS SAM (p. 324)

Configuring a state machine as an event source

You can use the Step Functions console to generate a state that invokes a Lambda function, or define states directly in JSON. The following example shows a task state that invokes version 1 of a function named my-function with an event payload that has three keys. When the function returns a successful response, the state machine continues to the next task.

Example state machine task

```
"Invoke": {
    "Type": "Task",
    "Resource": "arn:aws:states:::lambda:invoke",
    "Parameters": {
        "Payload": {
            "max-depth": 10,
            "current-depth": 0,
            "error-rate": 0.05
        }
    },
    "Next": "NEXT_STATE",
    "TimeoutSeconds": 25
}
```
Permissions
Your state machine needs permission to call the Lambda API to invoke a function. To grant it permission, add the AWSLambdaRole managed policy or a function-scoped inline policy to its role. For more information, see How AWS Step Functions Works with IAM in the AWS Step Functions Developer Guide.

The FunctionName and Payload parameters map to parameters in the Invoke (p. 613) API operation. In addition to these, you can also specify the InvocationType and ClientContext parameters. For example, to invoke the function asynchronously and continue to the next state without waiting for a result, you can set InvocationType to Event as shown following:

```
"InvocationType": "Event"
```

Instead of hard coding the event payload in the state machine definition, you can use the input from the state machine execution. The following example uses the input specified when you run the state machine as the event payload:

```
"Payload.$": "$"
```

You can also invoke a function asynchronously and wait for it to make a callback with the AWS SDK. To do this, you set the state's resource to arn:aws:states:::lambda:invoke.waitForTaskToken. For more information, see Invoke Lambda with Step Functions in the AWS Step Functions Developer Guide.

Handling function and service errors
When your function or the Lambda service returns an error, you can retry the invocation or continue to a different state based on the error type.

The following example shows an invoke task that retries on 5XX series Lambda API exceptions (ServiceException), throttles (TooManyRequestsException), runtime errors (Lambda.Unknown), and a function-defined error named function.MaxDepthError. It also catches an error named function.DoublesRolledError and continues to a state named CaughtException when it occurs.

Example invoke task – Retry and catch

```
"Invoke": {
  "Type": "Task",
  "Resource": "arn:aws:states:::lambda:invoke",
  "Retry": [
    {
      "ErrorEquals": [
        "function.MaxDepthError",
        "Lambda.TooManyRequestsException",
        "Lambda.ServiceException",
        "Lambda.Unknown"
      ],
      "MaxAttempts": 5
    }
  ],
  "Catch": [
    {
      "ErrorEquals": [ "function.DoublesRolledError" ],
      "Next": "CaughtException"
    }
  ],
  "Parameters": {
    ...
  }
```

To catch or retry on function errors, create a custom error type. The name of the error type must match the `errorType` in the formatted error response that Lambda returns when you throw an error. For details on throwing errors in each support language, see the following topics:

- AWS Lambda function errors in Node.js (p. 361)
- AWS Lambda function errors in Python (p. 380)
- AWS Lambda function errors in Ruby (p. 396)
- AWS Lambda function errors in Java (p. 425)
- AWS Lambda function errors in Go (p. 452)
- AWS Lambda function errors in C# (p. 475)
- AWS Lambda function errors in PowerShell (p. 492)

For more information on error handling in Step Functions, see Handling error conditions using a state machine in the AWS Step Functions Developer Guide.

AWS CloudFormation and AWS SAM

You can create a serverless application that includes a Step Functions state machine in an AWS CloudFormation template with the AWS Serverless Application Model (AWS SAM). With AWS SAM, you can define the state machine inline in the template or in a separate file. The following example shows a state machine that demonstrates invoking a Lambda function and handling errors. It refers to a function resource defined in the same template (not shown).

**Example template.yml**

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: 'AWS::Serverless-2016-10-31'
Description: An AWS Lambda application that uses AWS Step Functions.
Resources:
  statemachine:
    Type: AWS::Serverless::StateMachine
    Properties:
      DefinitionSubstitutions:
        FunctionArn: !GetAtt function.Arn
        Payload: |
          {  
            "max-depth": 5,
            "current-depth": 0,
            "error-rate": 0.2
          }
      Definition:
        StartAt: Invoke
        States:
          Invoke:
            Type: Task
            Resource: arn:aws:states:::lambda:invoke
            Parameters:
              FunctionName: "${FunctionArn}"
              Payload: "${Payload}"
              InvocationType: Event
            Retry:
              - ErrorEquals:
                - function.MaxDepthError
                - function.MaxDepthError
                - Lambda.TooManyRequestsException
                - Lambda.ServiceException
                - Lambda.Unknown
              IntervalSeconds: 1
              MaxAttempts: 5
```
This creates a state machine with the following structure:
Using AWS Lambda with AWS X-Ray

You can use AWS X-Ray to visualize the components of your application, identify performance bottlenecks, and troubleshoot requests that resulted in an error. Your Lambda functions send trace data to X-Ray, and X-Ray processes the data to generate a service map and searchable trace summaries.

If you’ve enabled X-Ray tracing in a service that invokes your function, Lambda sends traces to X-Ray automatically. The upstream service, such as Amazon API Gateway, or an application hosted on Amazon EC2 that is instrumented with the X-Ray SDK, samples incoming requests and adds a tracing header that tells Lambda to send traces or not.

To trace requests that don’t have a tracing header, enable active tracing in your function’s configuration.

To enable active tracing

1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing

X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function’s execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.

In X-Ray, a trace records information about a request that is processed by one or more services. Services record segments that contain layers of subsegments. Lambda records a segment for the Lambda service that handles the invocation request, and one for the work done by the function. The function segment comes with subsegments for Initialization, Invocation and Overhead.

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The following example shows a trace with 2 segments. Both are named **my-function**, but one is type `AWS::Lambda` and the other is `AWS::Lambda::Function`. The function segment is expanded to show its subsegments.

**Important**

In Lambda, you can use the X-Ray SDK to extend the Invocation subsegment with additional subsegments for downstream calls, annotations, and metadata. You can’t access the function segment directly or record work done outside of the handler invocation scope.

See the following topics for a language-specific introduction to tracing in Lambda:

- Instrumenting Node.js code in AWS Lambda (p. 363)
- Instrumenting Python code in AWS Lambda (p. 381)
- Instrumenting Ruby code in AWS Lambda (p. 398)
- Instrumenting Java code in AWS Lambda (p. 431)
- Instrumenting Go code in AWS Lambda (p. 453)
- Instrumenting C# code in AWS Lambda (p. 478)

For a full list of services that support active instrumentation, see Supported AWS services in the AWS X-Ray Developer Guide.

**Sections**

- Execution role permissions (p. 327)
- The AWS X-Ray daemon (p. 328)
- Enabling active tracing with the Lambda API (p. 328)
- Enabling active tracing with AWS CloudFormation (p. 328)

**Execution role permissions**

Lambda needs the following permissions to send trace data to X-Ray. Add them to your function's execution role (p. 37).

- `xray:PutTraceSegments`
- `xray:PutTelemetryRecords`

These permissions are included in the AWSXRayDaemonWriteAccess managed policy.
The AWS X-Ray daemon

Instead of sending trace data directly to the X-Ray API, the X-Ray SDK uses a daemon process. The AWS X-Ray daemon is an application that runs in the Lambda environment and listens for UDP traffic that contains segments and subsegments. It buffers incoming data and writes it to X-Ray in batches, reducing the processing and memory overhead required to trace invocations.

The Lambda runtime allows the daemon to up to 3 percent of your function's configured memory or 16 MB, whichever is greater. If your function runs out of memory during invocation, the runtime terminates the daemon process first to free up memory.

For more information, see The X-Ray daemon in the X-Ray Developer Guide.

Enabling active tracing with the Lambda API

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- `UpdateFunctionConfiguration` (p. 693)
- `GetFunctionConfiguration` (p. 591)
- `CreateFunction` (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```bash
$ aws lambda update-function-configuration --function-name my-function --tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can't change the tracing mode on a published version.

Enabling active tracing with AWS CloudFormation

To enable active tracing on an `AWS::Lambda::Function` resource in an AWS CloudFormation template, use the `TracingConfig` property.

**Example function-inline.yml – Tracing configuration**

```yaml
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active
...```

For an AWS Serverless Application Model (AWS SAM) `AWS::Serverless::Function` resource, use the `Tracing` property.

**Example template.yml – Tracing configuration**

```yaml
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Tracing: Active
```
Lambda sample applications

The GitHub repository for this guide includes sample applications that demonstrate the use of various languages and AWS services. Each sample application includes scripts for easy deployment and cleanup, an AWS SAM template, and supporting resources.

Node.js

**Sample Lambda applications in Node.js**

- **blank-nodejs** – A Node.js function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.
- **nodejs-apig** – A function with a public API endpoint that processes an event from API Gateway and returns an HTTP response.
- **rds-mysql** – A function that relays queries to a MySQL for RDS Database. This sample includes a private VPC and database instance configured with a password in AWS Secrets Manager.
- **efs-nodejs** – A function that uses an Amazon EFS file system in an Amazon VPC. This sample includes a VPC, file system, mount targets, and access point configured for use with Lambda.
- **list-manager** – A function processes events from an Amazon Kinesis data stream and update aggregate lists in Amazon DynamoDB. The function stores a record of each event in a MySQL for RDS Database in a private VPC. This sample includes a private VPC with a VPC endpoint for DynamoDB and a database instance.
- **error-processor** – A Node.js function generates errors for a specified percentage of requests. A CloudWatch Logs subscription invokes a second function when an error is recorded. The processor function uses the AWS SDK to gather details about the request and stores them in an Amazon S3 bucket.

Python

**Sample Lambda applications in Python**

- **blank-python** – A Python function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.

Ruby

**Sample Lambda applications in Ruby**

- **blank-ruby** – A Ruby function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.

Java

**Sample Lambda applications in Java**

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the **aws-lambda-java-events** (p. 406) library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
• **java-events-v1sdk** – A Java function that uses the [aws-lambda-java-events](p. 406) library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
• **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

**Go**

**Sample Lambda applications in Go**

• **blank-go** – A Go function that shows the use of Lambda's Go libraries, logging, environment variables, and the AWS SDK.

**C#**

**Sample Lambda applications in C#**

• **blank-csharp** – A C# function that shows the use of Lambda's .NET libraries, logging, environment variables, AWS X-Ray tracing, unit tests, and the AWS SDK.
• **ec2-spot** – A function that manages spot instance requests in Amazon EC2.

**PowerShell**

**Sample Lambda applications in PowerShell**

• **blank-powershell** – A PowerShell function that shows the use of logging, environment variables, and the AWS SDK.

To deploy a sample application, follow the instructions in its README file. To learn more about the architecture and use cases of an application, read the topics in this chapter.

**Topics**

• Blank function sample application for AWS Lambda (p. 332)
• Error processor sample application for AWS Lambda (p. 339)
• List manager sample application for AWS Lambda (p. 343)
Blank function sample application for AWS Lambda

The blank function sample application is a starter application that demonstrates common operations in Lambda with a function that calls the Lambda API. It shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK. Explore this application to learn about building Lambda functions in your programming language, or use it as a starting point for your own projects.

Variants of this sample application are available for the following languages:

Variants
- Node.js – blank-nodejs.
- Python – blank-python.
- Ruby – blank-ruby.
- Java – blank-java.
- Go – blank-go.
- C# – blank-csharp.
- PowerShell – blank-powershell.

The examples in this topic highlight code from the Node.js version, but the details are generally applicable to all variants.

You can deploy the sample in a few minutes with the AWS CLI and AWS CloudFormation. Follow the instructions in the README to download, configure, and deploy it in your account.

Sections
- Architecture and handler code (p. 332)
- Deployment automation with AWS CloudFormation and the AWS CLI (p. 333)
- Instrumentation with the AWS X-Ray (p. 336)
- Dependency management with layers (p. 337)

Architecture and handler code

The sample application consists of function code, an AWS CloudFormation template, and supporting resources. When you deploy the sample, you use the following AWS services:

- AWS Lambda – Runs function code, sends logs to CloudWatch Logs, and sends trace data to X-Ray. The function also calls the Lambda API to get details about the account's limits and usage in the current Region.
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- **AWS X-Ray** – Collects trace data, indexes traces for search, and generates a service map.
- **Amazon CloudWatch** – Stores logs and metrics.
- **AWS Identity and Access Management (IAM)** – Grants permission.
- **Amazon Simple Storage Service (Amazon S3)** – Stores the function's deployment package during deployment.
- **AWS CloudFormation** – Creates application resources and deploys function code.

Standard charges apply for each service. For more information, see [AWS Pricing](https://aws.amazon.com/pricing).

The function code shows a basic workflow for processing an event. The handler takes an Amazon Simple Queue Service (Amazon SQS) event as input and iterates through the records that it contains, logging the contents of each message. It logs the contents of the event, the context object, and environment variables. Then it makes a call with the AWS SDK and passes the response back to the Lambda runtime.

**Example blank-nodejs/function/index.js – Handler code**

```javascript
// Handler
exports.handler = async function(event, context) {
  event.Records.forEach(record => {
    console.log(record.body)
  })
  console.log('## ENVIRONMENT VARIABLES: ' + serialize(process.env))
  console.log('## CONTEXT: ' + serialize(context))
  console.log('## EVENT: ' + serialize(event))

  return getAccountSettings()
}

// Use SDK client
var getAccountSettings = function(){
  return lambda.getAccountSettings().promise()
}

var serialize = function(object) {
  return JSON.stringify(object, null, 2)
}
```

The input/output types for the handler and support for asynchronous programming vary per runtime. In this example, the handler method is `async`, so in Node.js this means that it must return a promise back to the runtime. The Lambda runtime waits for the promise to be resolved and returns the response to the invoker. If the function code or AWS SDK client return an error, the runtime formats the error into a JSON document and returns that.

The sample application doesn't include an Amazon SQS queue to send events, but uses an event from Amazon SQS (`event.json`) to illustrate how events are processed. To add an Amazon SQS queue to your application, see [Using AWS Lambda with Amazon SQS](https://docs.aws.amazon.com/lambda/latest/dg/using-sqs.html) (p. 312).

**Deployment automation with AWS CloudFormation and the AWS CLI**

The sample application's resources are defined in an AWS CloudFormation template and deployed with the AWS CLI. The project includes simple shell scripts that automate the process of setting up, deploying, invoking, and tearing down the application.
The application template uses an AWS Serverless Application Model (AWS SAM) resource type to define the model. AWS SAM simplifies template authoring for serverless applications by automating the definition of execution roles, APIs, and other resources.

The template defines the resources in the application stack. This includes the function, its execution role, and a Lambda layer that provides the function's library dependencies. The stack does not include the bucket that the AWS CLI uses during deployment or the CloudWatch Logs log group.

**Example blank-nodejs/template.yml – Serverless resources**

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: 'AWS::Serverless-2016-10-31'
Description: An AWS Lambda application that calls the Lambda API.
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Handler: index.handler
      Runtime: nodejs12.x
      CodeUri: function/.
      Description: Call the AWS Lambda API
      Timeout: 10
      # Function's execution role
      Policies:
      - AWSLambdaBasicExecutionRole
      - AWSLambdaReadOnlyAccess
      - AWSXrayWriteOnlyAccess
      Tracing: Active
    Layers:
    - !Ref libs
  libs:
    Type: AWS::Serverless::LayerVersion
    Properties:
      LayerName: blank-nodejs-lib
      Description: Dependencies for the blank sample app.
```
When you deploy the application, AWS CloudFormation applies the AWS SAM transform to the template to generate an AWS CloudFormation template with standard types such as `AWS::Lambda::Function` and `AWS::IAM::Role`.

**Example processed template**

```json
{
    "AWSTemplateFormatVersion": "2010-09-09",
    "Description": "An AWS Lambda application that calls the Lambda API.",
    "Resources": {
        "function": {
            "Type": "AWS::Lambda::Function",
            "Properties": {
                "Layers": [
                    
                ],
                "TracingConfig": {
                    "Mode": "Active"
                },
                "Code": {
                    "S3Bucket": "lambda-artifacts-6b000xmpl1e9bf2a",
                    "S3Key": "3d3axmpl1473d249d09d2d7a37512db3"
                },
                "Description": "Call the AWS Lambda API",
                "Tags": [
                    
                ],
            },
        }
    }
}
```

In this example, the `Code` property specifies an object in an Amazon S3 bucket. This corresponds to the local path in the `CodeUri` property in the project template:

```
CodeUri: function/.
```

To upload the project files to Amazon S3, the deployment script uses commands in the AWS CLI. The `cloudformation package` command preprocesses the template, uploads artifacts, and replaces local paths with Amazon S3 object locations. The `cloudformation deploy` command deploys the processed template with a AWS CloudFormation change set.

**Example blank-nodejs/3-deploy.sh – Package and deploy**

```
#!/bin/bash
set -eo pipefail
ARTIFACT_BUCKET=$(cat bucket-name.txt)
aws cloudformation package --template-file template.yml --s3-bucket $ARTIFACT_BUCKET --output-template-file out.yml
aws cloudformation deploy --template-file out.yml --stack-name blank-nodejs --capabilities CAPABILITY_NAMED_IAM
```

The first time you run this script, it creates a AWS CloudFormation stack named `blank-nodejs`. If you make changes to the function code or template, you can run it again to update the stack.
The cleanup script (`blank-nodejs/5-cleanup.sh`) deletes the stack and optionally deletes the deployment bucket and function logs.

**Instrumentation with the AWS X-Ray**

The sample function is configured for tracing with AWS X-Ray. With the tracing mode set to active, Lambda records timing information for a subset of invocations and sends it to X-Ray. X-Ray processes the data to generate a *service map* that shows a client node and two service nodes:

![Service Map Diagram]

The first service node (`AWS::Lambda`) represents the Lambda service, which validates the invocation request and sends it to the function. The second node, `AWS::Lambda::Function`, represents the function itself.

To record additional detail, the sample function uses the X-Ray SDK. With minimal changes to the function code, the X-Ray SDK records details about calls made with the AWS SDK to AWS services.

**Example blank-nodejs/function/index.js – Instrumentation**

```javascript
const AWSXRay = require('aws-xray-sdk-core')
const AWS = AWSXRay.captureAWS(require('aws-sdk'))

// Create client outside of handler to reuse
const lambda = new AWS.Lambda()
```

Instrumenting the AWS SDK client adds an additional node to the service map and more detail in traces. In this example, the service map shows the sample function calling the Lambda API to get details about storage and concurrency usage in the current Region.

![Service Map Diagram with AWS SDK Integration]

The trace shows timing details for the invocation, with subsegments for function initialization, invocation, and overhead. The invocation subsegment has a subsegment for the AWS SDK call to the `GetAccountSettings` API operation.
Dependency management with layers

You can include the X-Ray SDK and other libraries in your function's deployment package, or deploy them separately in a Lambda layer. For Node.js, Ruby, and Python, the Lambda runtime includes the AWS SDK in the execution environment.

Dependency management with layers

You can install libraries locally and include them in the deployment package that you upload to Lambda, but this has its drawbacks. Larger file sizes cause increased deployment times and can prevent you from testing changes to your function code in the Lambda console. To keep the deployment package small and avoid uploading dependencies that haven't changed, the sample app creates a Lambda layer (p. 83) and associates it with the function.

Example blank-nodejs/template.yml – Dependency layer

Resources:
function:
  Type: AWS::Serverless::Function
  Properties:
    Handler: index.handler
    Runtime: nodejs12.x
    CodeUri: function/
    Description: Call the AWS Lambda API
    Timeout: 10
    # Function's execution role
    Policies:
    - AWSLambdaBasicExecutionRole
    - AWSLambdaReadOnlyAccess
    - AWSXrayWriteOnlyAccess
    Tracing: Active
  Layers:
    - !Ref libs

libs:
  Type: AWS::Serverless::LayerVersion
  Properties:
    LayerName: blank-nodejs-lib
    Description: Dependencies for the blank sample app.
    ContentUri: lib/
    CompatibleRuntimes:
      - nodejs12.x

The 2-build-layer.sh script installs the function's dependencies with npm and places them in a folder with the structure required by the Lambda runtime (p. 86).
Example 2-build-layer.sh – Preparing the layer

```bash
#!/bin/bash
set -eo pipefail
mkdir -p lib/nodejs
rm -rf node_modules lib/nodejs/node_modules
npm install --production
mv node_modules lib/nodejs/
```

The first time that you deploy the sample application, the AWS CLI packages the layer separately from the function code and deploys both. For subsequent deployments, the layer archive is only uploaded if the contents of the lib folder have changed.
Error processor sample application for AWS Lambda

The Error Processor sample application demonstrates the use of AWS Lambda to handle events from an Amazon CloudWatch Logs subscription (p. 213). CloudWatch Logs lets you invoke a Lambda function when a log entry matches a pattern. The subscription in this application monitors the log group of a function for entries that contain the word ERROR. It invokes a processor Lambda function in response. The processor function retrieves the full log stream and trace data for the request that caused the error, and stores them for later use.

Function code is available in the following files:

- Random error – random-error/index.js
- Processor – processor/index.js

You can deploy the sample in a few minutes with the AWS CLI and AWS CloudFormation. To download, configure, and deploy it in your account, follow the instructions in the README.

Sections

- Architecture and event structure (p. 339)
- Instrumentation with AWS X-Ray (p. 340)
- AWS CloudFormation template and additional resources (p. 341)

Architecture and event structure

The sample application uses the following AWS services.

- AWS Lambda – Runs function code, sends logs to CloudWatch Logs, and sends trace data to X-Ray.
- Amazon CloudWatch Logs – Collects logs, and invokes a function when a log entry matches a filter pattern.
- AWS X-Ray – Collects trace data, indexes traces for search, and generates a service map.
- Amazon Simple Storage Service (Amazon S3) – Stores deployment artifacts and application output.
Standard charges apply for each service.

A Lambda function in the application generates errors randomly. When CloudWatch Logs detects the word `ERROR` in the function's logs, it sends an event to the processor function for processing.

**Example CloudWatch Logs message event**

```json
{
    "awslogs": {
        "data": "H4sIAAAAAAAAAAHWQT0/DMAzFv0vEkbLYcdJkt4qVXmCDteIAmlDbZKjS+kdpB0Jo350MhsQFyVLsZ+unl/fJWjeO5asrPgbH5..."
    }
}
```

When it's decoded, the data contains details about the log event. The function uses these details to identify the log stream, and parses the log message to get the ID of the request that caused the error.

**Example decoded CloudWatch Logs event data**

```json
{
    "messageType": "DATA_MESSAGE",
    "owner": "123456789012",
    "logGroup": "/aws/lambda/lambda-error-processor-randomerror-1GD4SSDNACNP4",
    "logStream": "2019/04/04/[LATEST]63311769a9d742f19cedf8d2e38999b9",
    "subscriptionFilters": [
        "lambda-error-processor-subscription-15OPDVQ59CG07"
    ],
    "logEvents": [
        {
            "id": "34664632210239891980253245280462376874059932423703429141",
            "timestamp": 1554415868243,
            "message": "2019-04-04T22:11:08.243Z	1d2c1444-efd1-43ec-b16e-8fb2d37508b8\ERROR\n"
        }
    ]
}
```

The processor function uses information from the CloudWatch Logs event to download the full log stream and X-Ray trace for a request that caused an error. It stores both in an Amazon S3 bucket. To allow the log stream and trace time to finalize, the function waits for a short period of time before accessing the data.

**Instrumentation with AWS X-Ray**

The application uses [AWS X-Ray (p. 326)](#) to trace function invocations and the calls that functions make to AWS services. X-Ray uses the trace data that it receives from functions to create a service map that helps you identify errors. The following service map shows the random error function generating errors for some requests. It also shows the processor function calling X-Ray, CloudWatch Logs, and Amazon S3.
The two Node.js functions are configured for active tracing in the template, and are instrumented with the AWS X-Ray SDK for Node.js in code. With active tracing, Lambda tags adds a tracing header to incoming requests and sends a trace with timing details to X-Ray. Additionally, the random error function uses the X-Ray SDK to record the request ID and user information in annotations. The annotations are attached to the trace, and you can use them to locate the trace for a specific request.

The processor function gets the request ID from the CloudWatch Logs event, and uses the AWS SDK for JavaScript to search X-Ray for that request. It uses AWS SDK clients, which are instrumented with the X-Ray SDK, to download the trace and log stream. Then it stores them in the output bucket. The X-Ray SDK records these calls, and they appear as subsegments in the trace.

**AWS CloudFormation template and additional resources**

The application is implemented in two Node.js modules and deployed with an AWS CloudFormation template and shell scripts. The template creates the processor function, the random error function, and the following supporting resources.

- **Execution role** – An IAM role that grants the functions permission to access other AWS services.
- **Primer function** – An additional function that invokes the random error function to create a log group.
- **Custom resource** – An AWS CloudFormation custom resource that invokes the primer function during deployment to ensure that the log group exists.
- **CloudWatch Logs subscription** – A subscription for the log stream that triggers the processor function when the word ERROR is logged.
- **Resource-based policy** – A permission statement on the processor function that allows CloudWatch Logs to invoke it.
• Amazon S3 bucket – A storage location for output from the processor function.

View the application template on GitHub.

To work around a limitation of Lambda's integration with AWS CloudFormation, the template creates an additional function that runs during deployments. All Lambda functions come with a CloudWatch Logs log group that stores output from function executions. However, the log group isn't created until the function is invoked for the first time.

To create the subscription, which depends on the existence of the log group, the application uses a third Lambda function to invoke the random error function. The template includes the code for the primer function inline. An AWS CloudFormation custom resource invokes it during deployment. DependsOn properties ensure that the log stream and resource-based policy are created prior to the subscription.
List manager sample application for AWS Lambda

The list manager sample application demonstrates the use of AWS Lambda to process records in an Amazon Kinesis data stream. A Lambda event source mapping reads records from the stream in batches and invokes a Lambda function. The function uses information from the records to update documents in Amazon DynamoDB and stores the records it processes in Amazon Relational Database Service (Amazon RDS).

Clients send records to a Kinesis stream, which stores them and makes them available for processing. The Kinesis stream is used like a queue to buffer records until they can be processed. Unlike an Amazon SQS queue, records in a Kinesis stream are not deleted after they are processed, so multiple consumers can process the same data. Records in Kinesis are also processed in order, where queue items can be delivered out of order. Records are deleted from the stream after 7 days.

In addition to the function that processes events, the application includes a second function for performing administrative tasks on the database. Function code is available in the following files:

- Processor – processor/index.js
- Database admin – dbadmin/index.js

You can deploy the sample in a few minutes with the AWS CLI and AWS CloudFormation. To download, configure, and deploy it in your account, follow the instructions in the README.

Sections

- Architecture and event structure (p. 343)
- Instrumentation with AWS X-Ray (p. 345)
- AWS CloudFormation templates and additional resources (p. 347)

Architecture and event structure

The sample application uses the following AWS services:
• Kinesis – Receives events from clients and stores them temporarily for processing.
• AWS Lambda – Reads from the Kinesis stream and sends events to the function's handler code.
• DynamoDB – Stores lists generated by the application.
• Amazon RDS – Stores a copy of processed records in a relational database.
• AWS Secrets Manager – Stores the database password.
• Amazon VPC – Provides a private local network for communication between the function and database.

**Pricing**
Standard charges apply for each service.

The application processes JSON documents from clients that contain information necessary to update a list. It supports two types of list: tally and ranking. A **tally** contains values that are added to the current value for key if it exists. Each entry processed for a user increases the value of a key in the specified table.

The following example shows a document that increases the *xp* (experience points) value for a user's *stats* list.

**Example record – Tally type**

```json
{
  "title": "stats",
  "user": "bill",
  "type": "tally",
  "entries": {
    "xp": 83
  }
}
```

A **ranking** contains a list of entries where the value is the order in which they are ranked. A ranking can be updated with different values that overwrite the current value, instead of incrementing it. The following example shows a ranking of favorite movies:

**Example record – Ranking type**

```json
{
  "title": "favorite movies",
  "user": "mike",
  "type": "rank",
  "entries": {
    "blade runner": 1,
    "the empire strikes back": 2,
    "alien": 3
  }
}
```

A Lambda event source mapping (p. 114) read records from the stream in batches and invokes the processor function. The event that the function handler received contains an array of objects that each contain details about a record, such as when it was received, details about the stream, and an encoded representation of the original record document.

**Example events/kinesis.json – Record**

```json
{}
```
When it's decoded, the data contains a record. The function uses the record to update the user's list and an aggregate list that stores accumulated values across all users. It also stores a copy of the event in the application's database.

**Instrumentation with AWS X-Ray**

The application uses AWS X-Ray (p. 326) to trace function invocations and the calls that functions make to AWS services. X-Ray uses the trace data that it receives from functions to create a service map that helps you identify errors. The following service map shows the function communicating with two DynamoDB tables and a MySQL database.

The Node.js function is configured for active tracing in the template, and is instrumented with the AWS X-Ray SDK for Node.js in code. The X-Ray SDK records a subsegment for each call made with an AWS SDK or MySQL client.
The function uses the AWS SDK for JavaScript in Node.js to read and write to two tables for each record. The primary table stores the current state of each combination of list name and user. The aggregate table stores lists that combine data from multiple users.
AWS CloudFormation templates and additional resources

The application is implemented in Node.js modules and deployed with an AWS CloudFormation template and shell scripts. The application template creates two functions, a Kinesis stream, DynamoDB tables and the following supporting resources.

**Application resources**

- Execution role – An IAM role that grants the functions permission to access other AWS services.
- Lambda event source mapping – Reads records from the data stream and invokes the function.

View the application template on GitHub.

A second template, template-vpcrds.yml, creates the Amazon VPC and database resources. While it is possible to create all of the resources in one template, separating them makes it easier to clean up the application and allows the database to be reused with multiple applications.

**Infrastructure resources**

- VPC – A virtual private cloud network with private subnets, a route table, and a VPC endpoint that allows the function to communicate with DynamoDB without an internet connection.
- Database – An Amazon RDS database instance and a subnet group that connects it to the VPC.
Building Lambda functions with Node.js

You can run JavaScript code with Node.js in AWS Lambda. Lambda provides runtimes (p. 134) for Node.js that execute your code to process events. Your code runs in an environment that includes the AWS SDK for JavaScript, with credentials from an AWS Identity and Access Management (IAM) role that you manage.

Lambda supports the following Node.js runtimes.

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>AWS SDK for JavaScript</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Node.js 12</td>
<td>nodejs12.x</td>
<td>2.631.0</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Node.js 10</td>
<td>nodejs10.x</td>
<td>2.631.0</td>
<td>Amazon Linux 2</td>
</tr>
</tbody>
</table>

Lambda functions use an execution role (p. 37) to get permission to write logs to Amazon CloudWatch Logs, and to access other services and resources. If you don’t already have an execution role for function development, create one.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaBasicExecutionRole.
   - Role name – lambda-role.

The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

You can add permissions to the role later, or swap it out for a different role that’s specific to a single function.

To create a Node.js function

1. Open the Lambda console.
2. Choose Create function.
3. Configure the following settings:
   - Name – my-function.
   - Runtime – Node.js 12.x.
   - Role – Choose an existing role.
   - Existing role – lambda-role.
4. Choose **Create function**.
5. To configure a test event, choose **Test**.
6. For **Event name**, enter **test**.
7. Choose **Create**.
8. To execute the function, choose **Test**.

The console creates a Lambda function with a single source file named `index.js`. You can edit this file and add more files in the built-in code editor (p. 8). To save your changes, choose **Save**. Then, to run your code, choose **Test**.

**Note**
The Lambda console uses AWS Cloud9 to provide an integrated development environment in the browser. You can also use AWS Cloud9 to develop Lambda functions in your own environment. For more information, see Working with AWS Lambda Functions in the AWS Cloud9 user guide.

The `index.js` file exports a function named `handler` that takes an event object and a context object. This is the **handler function** (p. 351) that Lambda calls when the function is invoked. The Node.js function runtime gets invocation events from Lambda and passes them to the handler. In the function configuration, the handler value is `index.handler`.

Each time you save your function code, the Lambda console creates a deployment package, which is a ZIP archive that contains your function code. As your function development progresses, you will want to store your function code in source control, add libraries, and automate deployments. Start by creating a deployment package (p. 353) and updating your code at the command line.

**Note**
To get started with application development in your local environment, deploy one of the sample applications available in this guide's GitHub repository.

**Sample Lambda applications in Node.js**

- **blank-nodejs** – A Node.js function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.
- **nodejs-api** – A function with a public API endpoint that processes an event from API Gateway and returns an HTTP response.
- **rds-mysql** – A function that relays queries to a MySQL for RDS Database. This sample includes a private VPC and database instance configured with a password in AWS Secrets Manager.
- **efs-nodejs** – A function that uses an Amazon EFS file system in a Amazon VPC. This sample includes a VPC, file system, mount targets, and access point configured for use with Lambda.
- **list-manager** – A function processes events from an Amazon Kinesis data stream and update aggregate lists in Amazon DynamoDB. The function stores a record of each event in a MySQL for RDS Database in a private VPC. This sample includes a private VPC with a VPC endpoint for DynamoDB and a database instance.
- **error-processor** – A Node.js function generates errors for a specified percentage of requests. A CloudWatch Logs subscription invokes a second function when an error is recorded. The processor function uses the AWS SDK to gather details about the request and stores them in an Amazon S3 bucket.

The function runtime passes a context object to the handler, in addition to the invocation event. The **context object** (p. 355) contains additional information about the invocation, the function, and the execution environment. More information is available from environment variables.

Your Lambda function comes with a CloudWatch Logs log group. The function runtime sends details about each invocation to CloudWatch Logs. It relays any **logs that your function outputs** (p. 357) during
invocation. If your function returns an error (p. 361), Lambda formats the error and returns it to the invoker.

Topics
• AWS Lambda function handler in Node.js (p. 351)
• AWS Lambda deployment package in Node.js (p. 353)
• AWS Lambda context object in Node.js (p. 355)
• AWS Lambda function logging in Node.js (p. 357)
• AWS Lambda function errors in Node.js (p. 361)
• Instrumenting Node.js code in AWS Lambda (p. 363)
AWS Lambda function handler in Node.js

The handler is the method in your Lambda function that processes events. When you invoke a function, the runtime (p. 134) runs the handler method. When the handler exits or returns a response, it becomes available to handle another event.

The following example function logs the contents of the event object and returns the location of the logs.

Example index.js

```javascript
exports.handler = async function(event, context) {
    console.log("EVENT: \n" + JSON.stringify(event, null, 2))
    return context.logStreamName
}
```

When you configure a function (p. 58), the value of the handler setting is the file name and the name of the exported handler module, separated by a dot. The default in the console and for examples in this guide is `index.handler`. This indicates the handler module that’s exported by `index.js`.

The runtime passes three arguments to the handler method. The first argument is the `event` object, which contains information from the invoker. The invoker passes this information as a JSON-formatted string when it calls `Invoke` (p. 613), and the runtime converts it to an object. When an AWS service invokes your function, the event structure varies by service (p. 171).

The second argument is the `context` object (p. 355), which contains information about the invocation, function, and execution environment. In the preceding example, the function gets the name of the log stream (p. 357) from the context object and returns it to the invoker.

The third argument, `callback`, is a function that you can call in non-async handlers (p. 352) to send a response. The callback function takes two arguments: an `Error` and a response. When you call it, Lambda waits for the event loop to be empty and then returns the response or error to the invoker. The response object must be compatible with `JSON.stringify`.

For async handlers, you return a response, error, or promise to the runtime instead of using `callback`.

Async handlers

For async handlers, you can use `return` and `throw` to send a response or error, respectively. Functions must use the `async` keyword to use these methods to return a response or error.

If your code performs an asynchronous task, return a promise to make sure that it finishes running. When you resolve or reject the promise, Lambda sends the response or error to the invoker.

Example index.js file – HTTP request with async handler and promises

```javascript
const https = require('https')
let url = "https://docs.aws.amazon.com/lambda/latest/dg/welcome.html"

exports.handler = async function(event) {
    const promise = new Promise(function(resolve, reject) {
        https.get(url, (res) => {
            resolve(res.statusCode)
        }).on('error', (e) => {
            reject(Error(e))
        })
    })
    return promise
}
```
For libraries that return a promise, you can return that promise directly to the runtime.

**Example index.js file – AWS SDK with async handler and promises**

```javascript
const AWS = require('aws-sdk')
const s3 = new AWS.S3()
exports.handler = async function(event) {
  return s3.listBuckets().promise()
}
```

**Non-async handlers**

The following example function checks a URL and returns the status code to the invoker.

**Example index.js file – HTTP request with callback**

```javascript
const https = require('https')
let url = "https://docs.aws.amazon.com/lambda/latest/dg/welcome.html"
exports.handler = function(event, context, callback) {
  https.get(url, (res) => {
    callback(null, res.statusCode)
  }).on('error', (e) => {
    callback(Error(e))
  })
}
```

For non-async handlers, function execution continues until the *event loop* is empty or the function times out. The response isn’t sent to the invoker until all event loop tasks are finished. If the function times out, an error is returned instead. You can configure the runtime to send the response immediately by setting `context.callbackWaitsForEmptyEventLoop` (p. 355) to false.

In the following example, the response from Amazon S3 is returned to the invoker as soon as it’s available. The timeout running on the event loop is frozen, and it continues running the next time the function is invoked.

**Example index.js file – callbackWaitsForEmptyEventLoop**

```javascript
const AWS = require('aws-sdk')
const s3 = new AWS.S3()
exports.handler = function(event, context, callback) {
  context.callbackWaitsForEmptyEventLoop = false
  s3.listBuckets(null, callback)
  setTimeout(function () {
    console.log('Timeout complete.')
  }, 5000)
}
```
AWS Lambda deployment package in Node.js

A deployment package is a ZIP archive that contains your function code and dependencies. You need to create a deployment package if you use the Lambda API to manage functions, or if you need to include libraries and dependencies other than the AWS SDK. You can upload the package directly to Lambda, or you can use an Amazon S3 bucket, and then upload it to Lambda. If the deployment package is larger than 50 MB, you must use Amazon S3.

If you use the Lambda console editor (p. 8) to author your function, the console manages the deployment package. You can use this method as long as you don't need to add any libraries. You can also use it to update a function that already has libraries in the deployment package, as long as the total size doesn't exceed 3 MB.

**Note**
To keep your deployment package size small, package your function's dependencies in layers. Layers let you manage your dependencies independently, can be used by multiple functions, and can be shared with other accounts. For details, see [AWS Lambda layers](#) (p. 83).

**Sections**
- Updating a function with no dependencies (p. 353)
- Updating a function with additional dependencies (p. 353)

## Updating a function with no dependencies

To update a function by using the Lambda API, use the `UpdateFunctionCode` (p. 685) operation. Create an archive that contains your function code, and upload it using the AWS CLI.

**To update a Node.js function with no dependencies**

1. Create a ZIP archive.

   ```bash
   ~/my-function$ zip function.zip index.js
   ```

2. Use the `update-function-code` command to upload the package.

   ```bash
   ~/my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
   ```

   ```json
   {
     "FunctionName": "my-function",
     "Runtime": "nodejs12.x",
     "Role": "arn:aws:iam::123456789012:role/lambda-role",
     "Handler": "index.handler",
     "CodeSha256": "Qf0hMc112di6YFMi9aXm3JtG7mDbjnlEulYonYptAke=",
     "Version": "$LATEST",
     "TracingConfig": {
       "Mode": "Active"
     },
     "RevisionId": "983ed1e3-ca8e-434b-8dc1-7d72ebadd83d",
     ...
   }
   ```

## Updating a function with additional dependencies

If your function depends on libraries other than the SDK for JavaScript, install them to a local directory with `npm`, and include them in your deployment package. You can also include the SDK for JavaScript.
if you need a newer version than the one included on the runtime (p. 348), or to ensure that the version doesn't change in the future.

To update a Node.js function with dependencies

1. Install libraries in the node_modules directory with the `npm install` command.

   ```bash
   ~/my-function
   $ npm install aws-xray-sdk
   ```

   This creates a folder structure that's similar to the following.

   ```
   ~/my-function
   ### index.js
   ### node_modules
   ### async
   ### async-listener
   ### atomic-batcher
   ### aws-sdk
   ### aws-xray-sdk
   ### aws-xray-sdk-core
   ```

2. Create a ZIP file that contains the contents of your project folder.

   ```bash
   ~/my-function
   $ zip -r function.zip .
   ```

3. Use the `update-function-code` command to upload the package.

   ```bash
   ~/my-function
   $ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
   ```

   ```json
   {
   "FunctionName": "my-function",
   "Runtime": "nodejs12.x",
   "Role": "arn:aws:iam::123456789012:role/lambda-role",
   "Handler": "index.handler",
   "CodeSha256": "Qf0hMc1I2di6YFMi9aXm3JtGTmcDbjniEuiYonYptAk=",
   "Version": "$LATEST",
   "TracingConfig": {
   "Mode": "Active"
   },
   "RevisionId": "9b3ed1e3-ca8e-434b-8dc1-7d2eadd83d",
   ...
   }
   ```

In addition to code and libraries, your deployment package can also contain executable files and other resources. For more information, see the following:

- Running executables in AWS Lambda
- Using packages and native nodejs modules in AWS Lambda
AWS Lambda context object in Node.js

When Lambda runs your function, it passes a context object to the handler (p. 351). This object provides methods and properties that provide information about the invocation, function, and execution environment.

**Context methods**

- `getRemainingTimeInMillis()` – Returns the number of milliseconds left before the execution times out.

**Context properties**

- `functionName` – The name of the Lambda function.
- `functionVersion` – The version (p. 76) of the function.
- `invokedFunctionArn` – The Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- `memoryLimitInMB` – The amount of memory that's allocated for the function.
- `awsRequestId` – The identifier of the invocation request.
- `logGroupName` – The log group for the function.
- `logStreamName` – The log stream for the function instance.
- `identity` – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
  - `cognitoIdentityId` – The authenticated Amazon Cognito identity.
  - `cognitoIdentityPoolId` – The Amazon Cognito identity pool that authorized the invocation.
- `clientContext` – (mobile apps) Client context that's provided to Lambda by the client application.
  - `client.installation_id`
  - `client.app_title`
  - `client.app_version_name`
  - `client.app_version_code`
  - `client.app_package_name`
  - `env.platform_version`
  - `env.platform`
  - `env.make`
  - `env.model`
  - `env.locale`
  - `Custom` – Custom values that are set by the mobile application.
- `callbackWaitsForEmptyEventLoop` – Set to false to send the response right away when the callback (p. 352) executes, instead of waiting for the Node.js event loop to be empty. If this is false, any outstanding events continue to run during the next invocation.

The following example function logs context information and returns the location of the logs.

**Example index.js file**

```javascript
exports.handler = async function(event, context) {
  console.log('Remaining time: ', context.getRemainingTimeInMillis())
  console.log('Function name: ', context.functionName)
  return context.logStreamName
}
```
}
AWS Lambda function logging in Node.js

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use methods on the console object, or any logging library that writes to stdout or stderr. The following example logs the values of environment variables and the event object.

Example index.js file – Logging

```javascript
exports.handler = async function(event, context) {
  console.log("ENVIRONMENT VARIABLES
" + JSON.stringify(process.env, null, 2))
  console.info("EVENT
" + JSON.stringify(event, null, 2))
  console.warn("Event not processed.")
  return context.logStreamName
}
```

Example log format

```
START RequestId: c793869b-ee49-115b-a5b6-4fd21e8dedac Version: $LATEST
2019-06-07T19:11:20.562Z c793869b-ee49-115b-a5b6-4fd21e8dedac INFO ENVIRONMENT VARIABLES
  "AWS_LAMBDA_FUNCTION_VERSION": "$LATEST",
  "AWS_LAMBDA_LOG_GROUP_NAME": "/aws/lambda/my-function",
  "AWS_LAMBDA_LOG_STREAM_NAME": "2019/06/07/[$LATEST]e6f4a0c4241adcd70c262d34c0bbc85c",
  "AWS_EXECUTION_ENV": "AWS_Lambda_nodejs12.x",
  "AWS_LAMBDA_FUNCTION_NAME": "my-function",
  "PATH": "/var/lang/bin:/usr/local/bin:/usr/bin:/bin:/opt/bin",
  "NODE_PATH": "/opt/nodejs/node10/node_modules:/opt/nodejs/node_modules:/var/runtime/node_modules",
  ...
2019-06-07T19:11:20.563Z c793869b-ee49-115b-a5b6-4fd21e8dedac INFO EVENT
  "key": "value"
END RequestId: c793869b-ee49-115b-a5b6-4fd21e8dedac
REPORT RequestId: c793869b-ee49-115b-a5b6-4fd21e8dedac Duration: 128.83 ms Billed Duration: 200 ms Memory Size: 128 MB Max Memory Used: 74 MB Init Duration: 166.62 ms XRAY TraceId: 1-5d9d007f-0a8c7f02xmpl480aed55ef0 SegmentId: 3d752xmpl1ibbe37e Sampled: true
```

The Node.js runtime logs the START, END, and REPORT lines for each invocation. It adds a timestamp, request ID, and log level to each entry logged by the function. The report line provides the following details.

**Report Log**

- **RequestId** – The unique request ID for the invocation.
- **Duration** – The amount of time that your function's handler method spent processing the event.
- **Billed Duration** – The amount of time billed for the invocation.
- **Memory Size** – The amount of memory allocated to the function.
- **Max Memory Used** – The amount of memory used by the function.
- **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
• **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
• **SegmentId** – For traced requests, the X-Ray segment ID.
• **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**
- Viewing logs in the AWS Management Console (p. 358)
- Using the AWS CLI (p. 358)
- Deleting logs (p. 360)

**Viewing logs in the AWS Management Console**

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

**Using the AWS CLI**

To get logs for an invocation from the command line, use the --log-type option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.

```shell
$ aws lambda invoke --function-name my-function out --log-type Tail
{
    "StatusCode": 200,
    "LogResult":
    "U1RBUlQgUmVxdWVzdElkOiA4N2QwNDRiOC1mMTU0LTEzZTgtOGNkYS0yOTc0YzVlNGZiMjEgVmVyc2lvb...",
    "ExecutedVersion": "$LATEST"
}
```

You can use the base64 utility to decode the logs.

```shell
$ aws lambda invoke --function-name my-function out --log-type Tail --query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
"AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-f579281886bfe8368e5b15d50;Parent=191db58857d88395;Sampled=0"", "ask/lib:/opt/lib",
END RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8
REPORT RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Duration: 79.67 ms Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 73 MB
```

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The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.

```
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's/"//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```
$ ./get-logs.sh
{
  "statusCode": 200,
  "executedVersion": "$LATEST"
}
  "events": [
    {
      "timestamp": 1559763003171,
      "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: "$LATEST",
      "ingestionTime": 1559763003309
    },
    {
      "timestamp": 1559763003173,
      "message": "2019-06-05T19:30:03.173Z	4ce9340a-b765-490f-ad8a-02ab3415e2bf \tINFO\tENVIRONMENT VARIABLES\r{|r "AWS_LAMBDA_FUNCTION_VERSION": "$LATEST",|r ...
      "ingestionTime": 1559763018353
    },
    {
      "timestamp": 1559763003173,
      "message": "2019-06-05T19:30:03.173Z\t4ce9340a-b765-490f-ad8a-02ab3415e2bf \tINFO\tEVENT\r{|r \"key\": \"value\"\r|n",
      "ingestionTime": 1559763018353
    },
    {
      "timestamp": 1559763003171,
      "message": "END RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\n      "ingestionTime": 1559763018353
    },
    {
      "timestamp": 1559763003218,
      "message": "REPORT RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\tDuration: 26.73 ms\tBilled Duration: 100 ms\tMemory Size: 128 MB\tMax Memory Used: 75 MB\n      "ingestionTime": 1559763018353
    }
  ],
  "nextForwardToken": "f/347838773048595183986835959492998606920663949537421795",
  "nextBackwardToken": "b/347838773038113833695374202890900800615709599058929582080"
}
Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.
AWS Lambda function errors in Node.js

When your code raises an error, Lambda generates a JSON representation of the error. This error document appears in the invocation log and, for synchronous invocations, in the output.

Example index.js file – Reference error

```javascript
exports.handler = async function() {
  return x + 10
}
```

This code results in a reference error. Lambda catches the error and generates a JSON document with fields for the error message, the type, and the stack trace.

```json
{
  "errorType": "ReferenceError",
  "errorMessage": "x is not defined",
  "trace": [
    "ReferenceError: x is not defined",
    " at Runtime.exports.handler (/var/task/index.js:2:3)",
    " at Runtime.handleError (/var/runtime/Runtime.js:63:25)",
    " at process._tickCallback (internal/process/next_tick.js:68:7)"
  ]
}
```

When you invoke the function from the command line, the AWS CLI splits the response into two documents. To indicate that a function error occurred, the response displayed in the terminal includes a `FunctionError` field. The response or error returned by the function is written to the output file.

```
$ aws lambda invoke --function-name my-function out.json
{
  "StatusCode": 200,
  "FunctionError": "Unhandled",
  "ExecutedVersion": "$LATEST"
}
```

View the output file to see the error document.

```
$ cat out.json
{"errorType":"ReferenceError","errorMessage":"x is not defined","trace":["ReferenceError: x is not defined"," at Runtime.exports.handler (/var/task/index.js:2:3)"," at Runtime.handleError (/var/runtime/Runtime.js:63:25)"," at process._tickCallback (internal/process/next_tick.js:68:7)"]}
```

**Note**

The 200 (success) status code in the response from Lambda indicates that there wasn't an error with the request that you sent to Lambda. For issues that result in an error status code, see Errors (p. 615).

Lambda also records up to 256 KB of the error object in the function's logs. To view logs when you invoke the function from the command line, use the `--log-type` option and decode the base64 string in the response.

```
$ aws lambda invoke --function-name my-function out.json --log-type Tail \       --query 'LogResult' --output text | base64 -d
START RequestId: 8bbbfb91-a3ff-4502-b1b7-cb8f6658de64 Version: $LATEST
```

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Errors

For more information about logs, see AWS Lambda function logging in Node.js (p. 357).

Depending on the event source, AWS Lambda might retry the failed Lambda function. For example, if Kinesis is the event source, AWS Lambda retries the failed invocation until the Lambda function succeeds or the records in the stream expire. For more information on retries, see Error handling and automatic retries in AWS Lambda (p. 124).
Instrumenting Node.js code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first's log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don't have a tracing header, enable active tracing in your function's configuration.

To enable active tracing
1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing
X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function's execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two segments, which creates two nodes on the service map. The first node represents the Lambda service that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

You can instrument your handler code to record metadata and trace downstream calls. To record detail about calls that your handler makes to other resources and services, use the X-Ray SDK for Node.js. To get the SDK, add the `aws-xray-sdk-core` package to your application's dependencies.

**Example** `blank-nodejs/package.json`

```json
{
    "name": "blank-nodejs",
    "version": "1.0.0",
    "private": true,
    "devDependencies": {
        "aws-sdk": "2.631.0",
        "jest": "25.4.0"
    },
    "dependencies": {
        "aws-xray-sdk-core": "1.1.2"
    },
    "scripts": {
        "test": "jest"
    }
}
```

To instrument AWS SDK clients, wrap the `aws-sdk` library with the `captureAWS` method.

**Example** `blank-nodejs/function/index.js` – Tracing an AWS SDK client

```javascript
const AWSXRay = require('aws-xray-sdk-core')
const AWS = AWSXRay.captureAWS(require('aws-sdk'))

// Create client outside of handler to reuse
const lambda = new AWS.Lambda()

// Handler
exports.handler = async function(event, context) {
    event.Records.forEach(record => {
        ...
    })
}
```

The following example shows a trace with 2 segments. Both are named **my-function**, but one is type `AWS::Lambda` and the other is `AWS::Lambda::Function`. The function segment is expanded to show its subsegments.
The first segment represents the invocation request processed by the Lambda service. The second segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22). This subsegment only appears for the first event processed by each instance of your function.
- **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.
- **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.

You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see The X-Ray SDK for Node.js in the AWS X-Ray Developer Guide.

**Sections**
- Enabling active tracing with the Lambda API (p. 365)
- Enabling active tracing with AWS CloudFormation (p. 365)
- Storing runtime dependencies in a layer (p. 366)

**Enabling active tracing with the Lambda API**

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```
$ aws lambda update-function-configuration --function-name my-function \
--tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can’t change the tracing mode on a published version.

**Enabling active tracing with AWS CloudFormation**

To enable active tracing on an AWS::Lambda::Function resource in an AWS CloudFormation template, use the TracingConfig property.
Example `function-inline.yml` – Tracing configuration

```
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active
...
```

For an AWS Serverless Application Model (AWS SAM) `AWS::Serverless::Function` resource, use the Tracing property.

Example `template.yml` – Tracing configuration

```
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Tracing: Active
...
```

Storing runtime dependencies in a layer

If you use the X-Ray SDK to instrument AWS SDK clients your function code, your deployment package can become quite large. To avoid uploading runtime dependencies every time you update your functions code, package them in a Lambda layer (p. 83).

The following example shows an `AWS::Serverless::LayerVersion` resource that stores X-Ray SDK for Node.js.

Example `template.yml` – Dependencies layer

```
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      CodeUri: function/.
      Tracing: Active
      Layers:
        - !Ref libs
...
  libs:
    Type: AWS::Serverless::LayerVersion
    Properties:
      LayerName: blank-nodejs-lib
      Description: Dependencies for the blank sample app.
      ContentUri: lib/.
      CompatibleRuntimes:
        - nodejs12.x
...
```

With this configuration, you only update library layer if you change your runtime dependencies. The function deployment package only contains your code. When you update your function code, upload time is much faster than if you include dependencies in the deployment package.

Creating a layer for dependencies requires build changes to generate the layer archive prior to deployment. For a working example, see the `blank-nodejs` sample application.
Building Lambda functions with Python

You can run Python code in AWS Lambda. Lambda provides runtimes (p. 134) for Python that execute your code to process events. Your code runs in an environment that includes the SDK for Python (Boto3), with credentials from an AWS Identity and Access Management (IAM) role that you manage.

Lambda supports the following Python runtimes.

### Python runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>AWS SDK for Python</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Python 3.8</td>
<td>python3.8</td>
<td>boto3-1.12.49, botocore-1.15.49</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Python 3.7</td>
<td>python3.7</td>
<td>boto3-1.12.49, botocore-1.15.49</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>Python 3.6</td>
<td>python3.6</td>
<td>boto3-1.12.49, botocore-1.15.49</td>
<td>Amazon Linux</td>
</tr>
<tr>
<td>Python 2.7</td>
<td>python2.7</td>
<td>boto3-1.12.49, botocore-1.15.49</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

Lambda functions use an execution role (p. 37) to get permission to write logs to Amazon CloudWatch Logs, and to access other services and resources. If you don’t already have an execution role for function development, create one.

**To create an execution role**

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaBasicExecutionRole.
   - Role name – lambda-role.

   The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

You can add permissions to the role later, or swap it out for a different role that’s specific to a single function.

**To create a Python function**

1. Open the Lambda console.
2. Choose Create function.
3. Configure the following settings:
   - **Name** – my-function.
   - **Runtime** – Python 3.8.
   - **Role** – Choose an existing role.
   - **Existing role** – lambda-role.
4. Choose **Create function**.
5. To configure a test event, choose **Test**.
6. For **Event name**, enter **test**.
7. Choose **Create**.
8. To execute the function, choose **Test**.

The console creates a Lambda function with a single source file named `lambda_function`. You can edit this file and add more files in the built-in code editor (p. 8). To save your changes, choose **Save**. Then, to run your code, choose **Test**.

**Note**
The Lambda console uses AWS Cloud9 to provide an integrated development environment in the browser. You can also use AWS Cloud9 to develop Lambda functions in your own environment. For more information, see Working with AWS Lambda Functions in the AWS Cloud9 user guide.

The `lambda_function` file exports a function named `lambda_handler` that takes an event object and a context object. This is the **handler function** (p. 370) that Lambda calls when the function is invoked. The Python function runtime gets invocation events from Lambda and passes them to the handler. In the function configuration, the handler value is `lambda_function.lambda_handler`.

Each time you save your function code, the Lambda console creates a deployment package, which is a ZIP archive that contains your function code. As your function development progresses, you will want to store your function code in source control, add libraries, and automate deployments. Start by creating a deployment package (p. 371) and updating your code at the command line.

**Note**
To get started with application development in your local environment, deploy one of the sample applications available in this guide’s GitHub repository.

**Sample Lambda applications in Python**

- **blank-python** – A Python function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.

The function runtime passes a context object to the handler, in addition to the invocation event. The **context object** (p. 375) contains additional information about the invocation, the function, and the execution environment. More information is available from environment variables.

Your Lambda function comes with a CloudWatch Logs log group. The function runtime sends details about each invocation to CloudWatch Logs. It relays any **logs that your function outputs** (p. 376) during invocation. If your function **returns an error** (p. 380), Lambda formats the error and returns it to the invoker.

**Topics**
- AWS Lambda function handler in Python (p. 370)
- AWS Lambda deployment package in Python (p. 371)
- AWS Lambda context object in Python (p. 375)
- AWS Lambda function logging in Python (p. 376)
• AWS Lambda function errors in Python (p. 380)
• Instrumenting Python code in AWS Lambda (p. 381)
AWS Lambda function handler in Python

At the time you create a Lambda function, you specify a handler, which is a function in your code, that AWS Lambda can invoke when the service executes your code. Use the following general syntax structure when creating a handler function in Python.

```python
def handler_name(event, context):
    ...
    return some_value
```

In the syntax, note the following:

- **event** – AWS Lambda uses this parameter to pass in event data to the handler. This parameter is usually of the Python `dict` type. It can also be `list`, `str`, `int`, `float`, or `NoneType` type.

  When you invoke your function, you determine the content and structure of the event. When an AWS service invokes your function, the event structure varies by service. For details, see Using AWS Lambda with other services (p. 171).

- **context** – AWS Lambda uses this parameter to provide runtime information to your handler. For details, see AWS Lambda context object in Python (p. 375).

  Optionally, the handler can return a value. What happens to the returned value depends on the invocation type you use when invoking the Lambda function:

  - If you use the `RequestResponse` invocation type (synchronous execution), AWS Lambda returns the result of the Python function call to the client invoking the Lambda function (in the HTTP response to the invocation request, serialized into JSON). For example, AWS Lambda console uses the `RequestResponse` invocation type, so when you invoke the function using the console, the console will display the returned value.

  - If the handler returns objects that can't be serialized by `json.dumps`, the runtime returns an error.

  - If the handler returns `None`, as Python functions without a return statement implicitly do, the runtime returns `null`.

  - If you use the `Event` invocation type (asynchronous execution), the value is discarded.

For example, consider the following Python example code.

```python
def my_handler(event, context):
    message = 'Hello {} {}!'.format(event['first_name'], event['last_name'])
    return {
        'message' : message
    }
```

This example has one function called `my_handler`. The function returns a message containing data from the event it received as input.
AWS Lambda deployment package in Python

A deployment package is a ZIP archive that contains your function code and dependencies. You need to create a deployment package if you use the Lambda API to manage functions, or if you need to include libraries and dependencies other than the AWS SDK. You can upload the package directly to Lambda, or you can use an Amazon S3 bucket, and then upload it to Lambda. If the deployment package is larger than 50 MB, you must use Amazon S3.

If you use the Lambda console editor (p. 8) to author your function, the console manages the deployment package. You can use this method as long as you don't need to add any libraries. You can also use it to update a function that already has libraries in the deployment package, as long as the total size doesn't exceed 3 MB.

**Note**
You can use the AWS SAM CLI `build` command to create a deployment package for your Python function code and dependencies. The AWS SAM CLI also provides an option to build your deployment package inside a Docker image that is compatible with the Lambda execution environment. See Building applications with dependencies in the AWS SAM Developer Guide for instructions.

**Sections**
- Prerequisites (p. 371)
- Updating a function with no dependencies (p. 371)
- Updating a function with additional dependencies (p. 372)
- With a virtual environment (p. 373)

**Prerequisites**

These instructions assume that you already have a function. If you haven't created a function yet, see Building Lambda functions with Python (p. 367).

To follow the procedures in this guide, you will need a command line terminal or shell to run commands. Commands are shown in listings preceded by a prompt symbol ($) and the name of the current directory, when appropriate:

```
~/lambda-project$ this is a command
this is output
```

For long commands, an escape character (\) is used to split a command over multiple lines.

On Linux and macOS, use your preferred shell and package manager. On Windows 10, you can install the Windows Subsystem for Linux to get a Windows-integrated version of Ubuntu and Bash.

**Updating a function with no dependencies**

To create or update a function with the Lambda API, create an archive that contains your function code and upload it with the AWS CLI.

**To update a Python function with no dependencies**

1. Create a ZIP archive.

```
~/my-function$ zip function.zip lambda_function.py
```
Updating a function with additional dependencies

If your function depends on libraries other than the SDK for Python (Boto3), install them in a local directory with `pip`, and include them in your deployment package.

Note

For libraries that use extension modules written in C or C++, build your deployment package in an Amazon Linux environment. You can use the SAM CLI build command, which uses Docker, or build your deployment package on Amazon EC2 or AWS CodeBuild.

The following example shows how to create a deployment package that includes a common graphics library named Pillow.

To update a Python function with dependencies

1. Install libraries in a new, project-local package directory with pip's `--target` option.

   ```bash
   ~/my-function$ pip install --target ./package Pillow
   Collecting Pillow
   Using cached https://files.pythonhosted.org/packages/62/8c/230204b8e968f6db00c765624f51c1d1ecb6aea57b25ba00b240ee3fb0bd/Pillow-5.3.0-cp37-cp37m-manylinux1_x86_64.whl
   Installing collected packages: Pillow
   Successfully installed Pillow-5.3.0
   ```

   Note

   In order for `--target` to work on Debian-based systems like Ubuntu, you may also need to pass the `--system` flag to prevent distutils errors.

2. Create a ZIP archive of the dependencies.

   ```bash
   ~/my-function$ cd package
   ~/my-function/package$ zip -r9 $(OLDPWD)/function.zip .
   adding: PIL/ (stored 0%)
   adding: PIL/.libs/ (stored 0%)
   adding: PIL/.libs/libfreetype-7ce95de6.so.6.16.1 (deflated 65%)
   adding: PIL/.libs/libjpeg-3fe7dfc0.so.9.3.0 (deflated 72%)
   adding: PIL/.libs/liblcma2-a6801db4.so.2.0.8 (deflated 67%)
   ...
   ```

3. Add your function code to the archive.
With a virtual environment

In some cases, you may need to use a virtual environment to install dependencies for your function. This can occur if your function or its dependencies have dependencies on native libraries, or if you used Homebrew to install Python.

To update a Python function with a virtual environment

1. Create a virtual environment.

```bash
~/my-function$ virtualenv v-env
Using base prefix '/.local/python-3.7.0'
New python executable in v-env/bin/python3.8
Also creating executable in v-env/bin/python
Installing setuptools, pip, wheel...
done.
```

**Note**

For Python 3.3 and newer, you can use the built-in `venv` module to create a virtual environment, instead of installing `virtualenv`.

```bash
~/my-function$ python3 -m venv v-env
```

2. Activate the environment.

```bash
~/my-function$ source v-env/bin/activate
(v-env) ~/my-function$
```

3. Install libraries with pip.

```bash
(v-env) ~/my-function$ pip install Pillow
Collecting Pillow
  Using cached https://files.pythonhosted.org/packages/62/8c/230204b8e968f6db00c765624f51cfd1ecb6ea57b25ba00b240ee3fb0bd/Pillow-5.3.0-cp37-cp37m-manylinux1_x86_64.whl
Installing collected packages: Pillow
```

4. Update the function code.

```bash
~/my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
{
    "FunctionName": "my-function",
    "Runtime": "python3.8",
    "Role": "arn:aws:iam::123456789012:role/lambda-role",
    "Handler": "lambda_function.lambda_handler",
    "CodeSize": 2269409,
    "CodeSha256": "GcZ05oeHoJi61VpQj7vCLPs8DwCXmX5sE/Fe2IHsizc",
    "Version": "$LATEST",
    "RevisionId": "a9e05fffd-6ad6-4d22-b6cd-d3a00c1702c",
    ...
}
```
<table>
<thead>
<tr>
<th>Successfully installed Pillow-5.3.0</th>
</tr>
</thead>
</table>

4. **Deactivate the virtual environment.**

```
(v-env) ~/my-function$ deactivate
```

5. **Create a ZIP archive with the contents of the library.**

```
~/my-function$ cd v-env/lib/python3.8/site-packages
~/my-function/v-env/lib/python3.8/site-packages$ zip -r9 ${OLDPWD}/function.zip .
    adding: easy_install.py (deflated 17%) 
    adding: PIL/ (stored 0%) 
    adding: PIL/.libs/ (stored 0%) 
    adding: PIL/.libs/libfreetype-7ce95de6.so.6.16.1 (deflated 65%) 
    adding: PIL/.libs/libjpeg-3fe7dfc0.so.9.3.0 (deflated 72%) 
    ...
```

Depending on the library, dependencies may appear in either `site-packages` or `dist-packages`, and the first folder in the virtual environment may be `lib` or `lib64`. You can use the `pip show` command to locate a specific package.

6. **Add your function code to the archive.**

```
~/my-function/v-env/lib/python3.8/site-packages$ cd $OLDPWD
~/my-function$ zip -g function.zip lambda_function.py
    adding: lambda_function.py (deflated 56%)
```

7. **Update the function code.**

```
~/my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
{
    "FunctionName": "my-function",
    "Runtime": "python3.8",
    "Role": "arn:aws:iam::123456789012:role/lambda-role",
    "Handler": "lambda_function.lambda_handler",
    "CodeSize": 5912988,
    "CodeSha256": "A2F0NUWqlJ+LtSbkUp8tm9uNYgs1TAa3M76ptmZCwSg=",
    "Version": "$LATEST",
    "RevisionId": "5afdc7dc-2fcb-4ca8-8f24-947939ca707f",
    ...
}
```
AWS Lambda context object in Python

When Lambda runs your function, it passes a context object to the handler (p. 370). This object provides methods and properties that provide information about the invocation, function, and execution environment.

**Context methods**

- `get_remaining_time_in_millis` – Returns the number of milliseconds left before the execution times out.

**Context properties**

- `function_name` – The name of the Lambda function.
- `function_version` – The version (p. 76) of the function.
- `invoked_function_arn` – The Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- `memory_limit_in_mb` – The amount of memory that's allocated for the function.
- `aws_request_id` – The identifier of the invocation request.
- `log_group_name` – The log group for the function.
- `log_stream_name` – The log stream for the function instance.
- `identity` – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
  - `cognito_identity_id` – The authenticated Amazon Cognito identity.
  - `cognito_identity_pool_id` – The Amazon Cognito identity pool that authorized the invocation.
- `client_context` – (mobile apps) Client context that's provided to Lambda by the client application.
  - `client.installation_id`
  - `client.app_title`
  - `client.app_version_name`
  - `client.app_version_code`
  - `client.app_package_name`
- `custom` – A dict of custom values set by the mobile client application.
- `env` – A dict of environment information provided by the AWS SDK.

The following example shows a handler function that logs context information.

**Example handler.py**

```python
import time

def get_my_log_stream(event, context):
    print("Log stream name:", context.log_stream_name)
    print("Log group name:", context.log_group_name)
    print("Request ID:", context.aws_request_id)
    print("Mem. limits(MB):", context.memory_limit_in_mb)

    # Code will execute quickly, so we add a 1 second intentional delay so you can see that
    # in time remaining value.
    time.sleep(1)
    print("Time remaining (MS):", context.get_remaining_time_in_millis())
```

In addition to the options listed above, you can also use the AWS X-Ray SDK for Instrumenting Python code in AWS Lambda (p. 381) to identify critical code paths, trace their performance and capture the data for analysis.
AWS Lambda function logging in Python

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use the `print` method, or any logging library that writes to `stdout` or `stderr`. The following example logs the values of environment variables and the event object.

**Example lambda_function.py**

```python
import os

def lambda_handler(event, context):
    print('## ENVIRONMENT VARIABLES')
    print(os.environ)
    print('## EVENT')
    print(event)
```

**Example log format**

```
START RequestId: 8f507cfc-xmpl-4697-b07a-ac58fc914c95 Version: $LATEST
## ENVIRONMENT VARIABLES
environ({'AWS_LAMBDA_LOG_GROUP_NAME': '/aws/lambda/my-function', 'AWS_LAMBDA_LOG_STREAM_NAME': '2020/01/31/$LATEST/3893xmpl7fac4485b47bb75b671a283c', 'AWS_LAMBDA_FUNCTION_NAME': 'my-function', ...})
## EVENT
{'key': 'value'}
END RequestId: 8f507cfc-xmpl-4697-b07a-ac58fc914c95
REPORT RequestId: 8f507cfc-xmpl-4697-b07a-ac58fc914c95  Duration: 15.74 ms  Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 56 MB  Init Duration: 130.49 ms XRAY TraceId: 1-5e34a614-10bdxmpl2df16f44f07bc535a1 SegmentId: 07f5xmpl2df16f44f07bc535a1 Sampled: true
```

The Python runtime logs the START, END, and REPORT lines for each invocation. The report line provides the following details.

**Report Log**

- **RequestId** – The unique request ID for the invocation.
- **Duration** – The amount of time that your function's handler method spent processing the event.
- **Billed Duration** – The amount of time billed for the invocation.
- **Memory Size** – The amount of memory allocated to the function.
- **Max Memory Used** – The amount of memory used by the function.
- **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
- **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
- **SegmentId** – For traced requests, the X-Ray segment ID.
- **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**

- **Viewing logs in the AWS Management Console (p. 377)**
Viewing logs in the AWS Management Console

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

To view your Lambda function’s logs

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

Using the AWS CLI

To get logs for an invocation from the command line, use the --log-type option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
{
  "StatusCode": 200,
  "LogResult": "U1RBUlQgUmVxdWVzdEliOiA4N2QwNDNDRiOC1mMTU0LTEzZTgtOGNkYS0yOTc0YzVlNGZiMjMgVmVyc2lvb...",
  "ExecutedVersion": "$LATEST"
}
```

You can use the base64 utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail \ --query 'LogResult' --output text | base64 -d
```

The base64 utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named my-function and downloads the last five log events.

Example get-logs.sh Script

This example requires that my-function returns a log stream ID.

```bash
$ aws lambda invoke --function-name my-function out \ --log-type Tail --query 'LogResult' --output text | base64 -d | tail -n 5
```

The base64 utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named my-function and downloads the last five log events.
The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -l '-e s/"//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

##Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.

##Logging library

For more detailed logs, use the logging library.
import os
import logging
logger = logging.getLogger()
logger.setLevel(logging.INFO)

def lambda_handler(event, context):
    logger.info('## ENVIRONMENT VARIABLES')
    logger.info(os.environ)
    logger.info('## EVENT')
    logger.info(event)

The output from `logger` includes the log level, timestamp, and request ID.

```
START RequestId: 1c8df7d3-xmpl-46da-9778-518e6eca8125 Version: $LATEST
[INFO] 2020-01-31T22:12:58.534Z 1c8df7d3-xmpl-46da-9778-518e6eca8125 ## ENVIRONMENT VARIABLES
[INFO] 2020-01-31T22:12:58.535Z 1c8df7d3-xmpl-46da-9778-518e6eca8125 {'key': 'value'}
END RequestId: 1c8df7d3-xmpl-46da-9778-518e6eca8125
REPORT RequestId: 1c8df7d3-xmpl-46da-9778-518e6eca8125 Duration: 2.75 ms Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 56 MB Init Duration: 113.51 ms XRAY TraceId: 1-5e34a66a-474xmpl7c2534a87870b4370 SegmentId: 073cxmpl3e442861 Sampled: true
```
AWS Lambda function errors in Python

When your code raises an error, Lambda generates a JSON representation of the error. This error document appears in the invocation log and, for synchronous invocations, in the output.

Example lambda_function.py file – Exception

```python
def lambda_handler(event, context):
    return x + 10
```

This code results in a name error. Lambda catches the error and generates a JSON document with fields for the error message, the type, and the stack trace.

```
{
    "errorMessage": "name 'x' is not defined",
    "errorType": "NameError",
    "stackTrace": [
        "File "/var/task/error_function.py", line 2, in lambda_handler
        return x + 10",
    ]
}
```

When you invoke the function from the command line, the AWS CLI splits the response into two documents. To indicate that a function error occurred, the response displayed in the terminal includes a `FunctionError` field. The response or error returned by the function is written to the output file.

```bash
$ aws lambda invoke --function-name my-function out.json
{
    "StatusCode": 200,
    "FunctionError": "Unhandled",
    "ExecutedVersion": "$LATEST"
}
```

View the output file to see the error document.

```bash
$ cat out.json
{"errorMessage": "name 'x' is not defined", "errorType": "NameError", "stackTrace": ["File "/var/task/error_function.py", line 2, in lambda_handler
return x + 10"]}
```

**Note**

The 200 (success) status code in the response from Lambda indicates that there wasn't an error with the request that you sent to Lambda. For issues that result in an error status code, see Errors (p. 615).

Lambda also records up to 256 KB of the error object in the function's logs. To view logs when you invoke the function from the command line, use the `--log-type` option and decode the base64 string in the response.

```bash
$ aws lambda invoke --function-name my-function out.json --log-type Tail --query 'LogResult' --output text | base64 -d
START RequestId: fc4f8810-88ff-4800-974c-12ce018a4b9 Version: $LATEST
return x + 10/lambda_function.py", line 2, in lambda_handler
END RequestId: fc4f8810-88ff-4800-974c-12ce018a4b9
REPORT RequestId: fc4f8810-88ff-4800-974c-12ce018a4b9 Duration: 12.33 ms Billed Duration: 100 ms Memory Size: 128 MB Max Memory Used: 56 MB
```

For more information about logs, see AWS Lambda function logging in Python (p. 376).
Instrumenting Python code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first’s log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don’t have a tracing header, enable active tracing in your function’s configuration.

To enable active tracing
1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing
X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function’s execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two *segments*, which creates two nodes on the service map. The first node represents the Lambda service that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

You can instrument your handler code to record metadata and trace downstream calls. To record detail about calls that your handler makes to other resources and services, use the X-Ray SDK for Python. To get the SDK, add the `aws-xray-sdk` package to your application’s dependencies.

**Example blank-python/function/requirements.txt**

```plaintext
jsonpickle==1.3
aws-xray-sdk==2.4.3
```

To instrument AWS SDK clients, patch the `boto3` library with the `aws_xray_sdk.core` module.

**Example blank-python/function/lambda_function.py – Tracing an AWS SDK client**

```python
import boto3
from aws_xray_sdk.core import xray_recorder
from aws_xray_sdk.core import patch_all

logger = logging.getLogger()
logger.setLevel(logging.INFO)
patch_all()

client = boto3.client('lambda')
client.get_account_settings()

def lambda_handler(event, context):
    logger.info('## ENVIRONMENT VARIABLES
' + jsonpickle.encode(dict(**os.environ)))
...```

The following example shows a trace with 2 segments. Both are named `my-function`, but one is type `AWS::Lambda` and the other is `AWS::Lambda::Function`. The function segment is expanded to show its subsegments.
The first segment represents the invocation request processed by the Lambda service. The second segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22). This subsegment only appears for the first event processed by each instance of your function.
- **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.
- **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.

You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see The X-Ray SDK for Python in the AWS X-Ray Developer Guide.

Sections

- Enabling active tracing with the Lambda API (p. 383)
- Enabling active tracing with AWS CloudFormation (p. 383)
- Storing runtime dependencies in a layer (p. 384)

### Enabling active tracing with the Lambda API

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```
$ aws lambda update-function-configuration --function-name my-function \
   --tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can't change the tracing mode on a published version.

### Enabling active tracing with AWS CloudFormation

To enable active tracing on an AWS::Lambda::Function resource in an AWS CloudFormation template, use the TracingConfig property.
Example **function-inline.yml** – Tracing configuration

```
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active
...```

For an AWS Serverless Application Model (AWS SAM) AWS::Serverless::Function resource, use the Tracing property.

Example **template.yml** – Tracing configuration

```
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Tracing: Active
...```

Storing runtime dependencies in a layer

If you use the X-Ray SDK to instrument AWS SDK clients your function code, your deployment package can become quite large. To avoid uploading runtime dependencies every time you update your functions code, package them in a Lambda layer (p. 83).

The following example shows an AWS::Serverless::LayerVersion resource that stores X-Ray SDK for Python.

Example **template.yml** – Dependencies layer

```
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      CodeUri: function/.
      Tracing: Active
      Layers:
        - !Ref libs
...```

```
  libs:
    Type: AWS::Serverless::LayerVersion
    Properties:
      LayerName: blank-python-lib
      Description: Dependencies for the blank-python sample app.
      ContentUri: package/.
      CompatibleRuntimes:
        - python3.8```

With this configuration, you only update library layer if you change your runtime dependencies. The function deployment package only contains your code. When you update your function code, upload time is much faster than if you include dependencies in the deployment package.

Creating a layer for dependencies requires build changes to generate the layer archive prior to deployment. For a working example, see the blank-python sample application.
Building Lambda functions with Ruby

You can run Ruby code in AWS Lambda. Lambda provides runtimes (p. 134) for Ruby that execute your code to process events. Your code runs in an environment that includes the AWS SDK for Ruby, with credentials from an AWS Identity and Access Management (IAM) role that you manage.

Lambda supports the following Ruby runtimes.

**Ruby runtimes**

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>AWS SDK for Ruby</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ruby 2.7</td>
<td>ruby2.7</td>
<td>3.0.1</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Ruby 2.5</td>
<td>ruby2.5</td>
<td>3.0.1</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

Lambda functions use an execution role (p. 37) to get permission to write logs to Amazon CloudWatch Logs, and to access other services and resources. If you don't already have an execution role for function development, create one.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - Trusted entity – Lambda.
   - Permissions – AWSLambdaBasicExecutionRole.
   - Role name – lambda-role.

   The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

   You can add permissions to the role later, or swap it out for a different role that's specific to a single function.

To create a Ruby function

1. Open the Lambda console.
2. Choose Create function.
3. Configure the following settings:
   - Name – my-function.
   - Runtime – Ruby 2.7.
   - Role – Choose an existing role.
   - Existing role – lambda-role.
4. Choose Create function.
5. To configure a test event, choose **Test**.
6. For **Event name**, enter **test**.
7. Choose **Create**.
8. To execute the function, choose **Test**.

The console creates a Lambda function with a single source file named `lambda_function.rb`. You can edit this file and add more files in the built-in code editor (p. 8). To save your changes, choose **Save**. Then, to run your code, choose **Test**.

**Note**
The Lambda console uses AWS Cloud9 to provide an integrated development environment in the browser. You can also use AWS Cloud9 to develop Lambda functions in your own environment. For more information, see Working with AWS Lambda Functions in the AWS Cloud9 user guide.

The `lambda_function.rb` file exports a function named `lambda_handler` that takes an event object and a context object. This is the handler function (p. 387) that Lambda calls when the function is invoked. The Ruby function runtime gets invocation events from Lambda and passes them to the handler. In the function configuration, the handler value is `lambda_function.lambda_handler`.

Each time you save your function code, the Lambda console creates a deployment package, which is a ZIP archive that contains your function code. As your function development progresses, you will want to store your function code in source control, add libraries, and automate deployments. Start by creating a deployment package (p. 388) and updating your code at the command line.

**Note**
To get started with application development in your local environment, deploy one of the sample applications available in this guide's GitHub repository.

**Sample Lambda applications in Ruby**

- **blank-ruby** – A Ruby function that shows the use of logging, environment variables, AWS X-Ray tracing, layers, unit tests and the AWS SDK.

The function runtime passes a context object to the handler, in addition to the invocation event. The context object (p. 390) contains additional information about the invocation, the function, and the execution environment. More information is available from environment variables.

Your Lambda function comes with a CloudWatch Logs log group. The function runtime sends details about each invocation to CloudWatch Logs. It relays any logs that your function outputs (p. 391) during invocation. If your function returns an error (p. 396), Lambda formats the error and returns it to the invoker.

**Topics**

- AWS Lambda function handler in Ruby (p. 387)
- AWS Lambda deployment package in Ruby (p. 388)
- AWS Lambda context object in Ruby (p. 390)
- AWS Lambda function logging in Ruby (p. 391)
- AWS Lambda function errors in Ruby (p. 396)
- Instrumenting Ruby code in AWS Lambda (p. 398)
AWS Lambda function handler in Ruby

Your Lambda function's handler is the method that Lambda calls when your function is invoked. In the following example, the file `function.rb` defines a handler method named `handler`. The handler function takes two objects as input and returns a JSON document.

Example function.rb

```ruby
require 'json'

def handler(event:, context:)
  { event: JSON.generate(event), context: JSON.generate(context.inspect) }
end
```

In your function configuration, the `handler` setting tells Lambda where to find the handler. For the preceding example, the correct value for this setting is `function.handler`. It includes two names separated by a dot: the name of the file and the name of the handler method.

You can also define your handler method in a class. The following example defines a handler method named `process` on a class named `Handler` in a module named `LambdaFunctions`.

Example source.rb

```ruby
module LambdaFunctions
  class Handler
    def self.process(event:,context:)
      "Hello!"
    end
  end
end
```

In this case, the handler setting is `source.LambdaFunctions::Handler.process`.

The two objects that the handler accepts are the invocation event and context. The event is a Ruby object that contains the payload that's provided by the invoker. If the payload is a JSON document, the event object is a Ruby hash. Otherwise, it's a string. The context object (p. 390) has methods and properties that provide information about the invocation, the function, and the execution environment.

The function handler is executed every time your Lambda function is invoked. Static code outside of the handler is executed once per instance of the function. If your handler uses resources like SDK clients and database connections, you can create them outside of the handler method to reuse them for multiple invocations.

Each instance of your function can process multiple invocation events, but it only processes one event at a time. The number of instances processing an event at any given time is your function's concurrency. For more information about the Lambda execution context, see AWS Lambda execution context (p. 136).
AWS Lambda deployment package in Ruby

A deployment package is a ZIP archive that contains your function code and dependencies. You need to create a deployment package if you use the Lambda API to manage functions, or if you need to include libraries and dependencies other than the AWS SDK. You can upload the package directly to Lambda, or you can use an Amazon S3 bucket, and then upload it to Lambda. If the deployment package is larger than 50 MB, you must use Amazon S3.

If you use the Lambda console editor (p. 8) to author your function, the console manages the deployment package. You can use this method as long as you don't need to add any libraries. You can also use it to update a function that already has libraries in the deployment package, as long as the total size doesn't exceed 3 MB.

**Note**
To keep your deployment package size small, package your function’s dependencies in layers. Layers let you manage your dependencies independently, can be used by multiple functions, and can be shared with other accounts. For details, see AWS Lambda layers (p. 83).

**Sections**
- Updating a function with no dependencies (p. 388)
- Updating a function with additional dependencies (p. 388)

**Updating a function with no dependencies**

To update a function by using the Lambda API, use the `UpdateFunctionCode` (p. 685) operation. Create an archive that contains your function code, and upload it using the AWS CLI.

**To update a Ruby function with no dependencies**

1. Create a ZIP archive.

   ```shell
   ~/my-function$ zip function.zip function.rb
   ```

2. Use the `update-function-code` command to upload the package.

   ```shell
   ~/my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
   
   
   
   
   
   ```

**Updating a function with additional dependencies**

If your function depends on libraries other than the AWS SDK for Ruby, install them to a local directory with Bundler, and include them in your deployment package.
To update a Ruby function with dependencies

1. Install libraries in the vendor directory with the `bundle` command.

   ```bash
   ~/my-function$ bundle install --path vendor/bundle
   Fetching gem metadata from https://rubygems.org/..............
   Resolving dependencies...
   Fetching aws-eventstream 1.0.1
   Installing aws-eventstream 1.0.1
   ...
   
   The `--path` installs the gems in the project directory instead of the system location, and sets this as the default path for future installations. To later install gems globally, use the `--system` option.

2. Create a ZIP archive.

   ```bash
   package$ zip -r function.zip function.rb vendor
   adding: function.rb (deflated 37%)
   adding: vendor/ (stored 0%)
   adding: vendor/bundle/ (stored 0%)
   adding: vendor/bundle/ruby/ (stored 0%)
   adding: vendor/bundle/ruby/2.7.0/ (stored 0%)
   adding: vendor/bundle/ruby/2.7.0/build_info/ (stored 0%)
   adding: vendor/bundle/ruby/2.7.0/cache/ (stored 0%)
   adding: vendor/bundle/ruby/2.7.0/cache/aws-eventstream-1.0.1.gem (deflated 36%)
   ...
   
   3. Update the function code.

   ```bash
   ~/my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://function.zip
   {
     "FunctionName": "my-function",
     "Runtime": "ruby2.5",
     "Role": "arn:aws:iam::123456789012:role/lambda-role",
     "Handler": "function.handler",
     "CodeSize": 300,
     "CodeSha256": "Qf0hMc1I2di6YFMi9aXm3JtGTmcdjNiEuiYonYptAk=",
     "Version": "$LATEST",
     "RevisionId": "983ed1e3-ca8e-434b-8dc1-7d7ebadd83d",
   }
   ```
AWS Lambda context object in Ruby

When Lambda runs your function, it passes a context object to the handler (p. 387). This object provides methods and properties that provide information about the invocation, function, and execution environment.

**Context methods**

- `get_remaining_time_in_millis` – Returns the number of milliseconds left before the execution times out.

**Context properties**

- `function_name` – The name of the Lambda function.
- `function_version` – The version (p. 76) of the function.
- `invoked_function_arn` – The Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- `memory_limit_in_mb` – The amount of memory that's allocated for the function.
- `aws_request_id` – The identifier of the invocation request.
- `log_group_name` – The log group for the function.
- `log_stream_name` – The log stream for the function instance.
- `deadline_ms` – The date that the execution times out, in Unix time milliseconds.
- `identity` – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
- `client_context` – (mobile apps) Client context that's provided to Lambda by the client application.
AWS Lambda function logging in Ruby

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use `puts` statements, or any logging library that writes to `stdout` or `stderr`. The following example logs the values of environment variables and the event object.

**Example lambda_function.rb**

```ruby
# lambda_function.rb

def handler(event:, context:)
  puts "## ENVIRONMENT VARIABLES"
  puts ENV.to_a
  puts "## EVENT"
  puts event.to_a
end
```

For more detailed logs, use the `logger` library.

```ruby
# lambda_function.rb

require 'logger'

def handler(event:, context:)
  logger = Logger.new($stdout)
  logger.info('## ENVIRONMENT VARIABLES')
  logger.info(ENV.to_a)
  logger.info('## EVENT')
  logger.info(event)
  event.to_a
end
```

The output from `logger` includes the timestamp, process ID, log level, and request ID.

```
I, [2019-10-26T10:04:01.689856 #8] INFO 6573a3a0-2fb1-4e78-a582-2c769282e0bd -- : ## EVENT
I, [2019-10-26T10:04:01.689874 #8] INFO 6573a3a0-2fb1-4e78-a582-2c769282e0bd -- :
{"key1":"value1", "key2":"value2", "key3":"value3"}
```

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).
To get logs for an invocation from the command line, use the `--log-type` option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
{
   "StatusCode": 200,
   "LogResult": "U1RBUlQgUmVxdWVzdElkOiA4N2QwNDRiOC1mMTU0LTEwZTgtOGNkYS0yOTc0YzVlNGZiMjEyVmVyc2lvb...",
   "ExecutedVersion": "$LATEST"
}
```

You can use the `base64` utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail --query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
   "AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-
   f5792818b66e8368e5b15d50;Parent=191db5857df8395;Sampled=0", ask/lib:/opt/lib",
END RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8
REPORT RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Duration: 79.67 ms Billed
   Duration: 100 ms Memory Size: 128 MB Max Memory Used: 73 MB
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.

**Example log format**

```
START RequestId: 50aba555-99c8-4b21-8358-644ee996a05f Version: $LATEST
   ## ENVIRONMENT VARIABLES
   AWS_LAMBDA_FUNCTION_VERSION $LATEST
   AWS_LAMBDA_LOG_GROUP_NAME /aws/lambda/my-function
   AWS_LAMBDA_LOG_STREAM_NAME 2020/01/31/$LATEST/3f34xmpl069f4018b4a773bcfe8ed3f9
   AWS_EXECUTION_ENV AWS_Lambda_ruby2.5
   ...
   ## EVENT
   key value
END RequestId: 50aba555-xmpl-4b21-8358-644ee996a05f
REPORT RequestId: 50aba555-xmpl-4b21-8358-644ee996a05f Duration: 12.96 ms Billed Duration:
   100 ms Memory Size: 128 MB Max Memory Used: 48 MB Init Duration: 117.86 ms
XRAY TraceId: l-5e34a246-2a04xmpl0fa4eb60ea08c5f SegmentId: 454xmpl46calc7d3 Sampled: true
```

The Ruby runtime logs the START, END, and REPORT lines for each invocation. The report line provides the following details.

**Report Log**

- **RequestId** – The unique request ID for the invocation.
- **Duration** – The amount of time that your function's handler method spent processing the event.
- **Billed Duration** – The amount of time billed for the invocation.
- **Memory Size** – The amount of memory allocated to the function.
- **Max Memory Used** – The amount of memory used by the function.
• **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
• **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
• **SegmentId** – For traced requests, the X-Ray segment ID.
• **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**
- Viewing logs in the AWS Management Console (p. 377)
- Using the AWS CLI (p. 377)
- Deleting logs (p. 378)

**Viewing logs in the AWS Management Console**

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**
1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

**Using the AWS CLI**

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.

```
$ aws lambda invoke --function-name my-function out --log-type Tail
{
    "StatusCode": 200,
    "LogResult":
    "U1RBUlQgUmVxdWVzdW2dElkO1A4N2QwNDRiOC1mMTU0LTEwZTgtOGNkYS00OTc0YzVlNGZiMjEgVmhVc21vb...",
    "ExecutedVersion": "$LATEST"
}
```

You can use the `base64` utility to decode the logs.

```
$ aws lambda invoke --function-name my-function out --log-type Tail \   --query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
"AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-f5792818b6fe83685b51d50;Parent=191db58857df8395;Sampled=0"",ask/lib:/opt/lib",
END RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8
REPORT RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Duration: 79.67 ms  Billed
Duration: 100 ms  Memory Size: 128 MB  Max Memory Used: 73 MB
```

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The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's/"//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```bash
$. /get-logs.sh
{
    "StatusCode": 200,
    "ExecutedVersion": "$LATEST"
}

"events": [
{
    "timestamp": 1559763003171,
    "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: $LATEST",
    "ingestionTime": 1559763003309
},
{
    "timestamp": 1559763003173,
    "message": "2019-06-05T19:30:03.173Z 4ce9340a-b765-490f-ad8a-02ab3415e2bf INFO\tENVIRONMENT VARIABLES\r\n  "AWS_LAMBDA_FUNCTION_VERSION": "$LATEST\r...",
    "ingestionTime": 1559763018353
},
{
    "timestamp": 1559763003173,
    "message": "2019-06-05T19:30:03.173Z 4ce9340a-b765-490f-ad8a-02ab3415e2bf \tINFO\tEVENT\r\n  \"key\": \"value\",
    "ingestionTime": 1559763018353
},
{
    "timestamp": 1559763003218,
    "message": "END RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\n",
    "ingestionTime": 1559763018353
},
{
    "timestamp": 1559763003218,
    "message": "REPORT RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\n\tDuration: 26.73 ms\n\tBilled Duration: 100 ms\n\tMemory Size: 128 MB\n\tMax Memory Used: 75 MB\n",
    "ingestionTime": 1559763018353
}
],
"nextForwardToken": "f/347838773048595183986835959492998606920663949537421795",
"nextBackwardToken": "b/34783877303811338369537420289090800615709599058929582080"
}
```
Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.
AWS Lambda function errors in Ruby

When your code raises an error, Lambda generates a JSON representation of the error. This error document appears in the invocation log and, for synchronous invocations, in the output.

Example function.rb

def handler(event:, context:)
    puts "Processing event..."
    [1, 2, 3].first("two")
    "Success"
end

This code results in a type error. Lambda catches the error and generates a JSON document with fields for the error message, the type, and the stack trace.

```
{
    "errorMessage": "no implicit conversion of String into Integer",
    "errorType": "Function<TypeError>",
    "stackTrace": [
        "/var/task/function.rb:3:in `first`
    ,
        "/var/task/function.rb:3:in `handler`
    ]
}
```

When you invoke the function from the command line, the AWS CLI splits the response into two documents. To indicate that a function error occurred, the response displayed in the terminal includes a FunctionError field. The response or error returned by the function is written to the output file.

```
$ aws lambda invoke --function-name my-function out.json
{
    "StatusCode": 200,
    "FunctionError": "Unhandled",
    "ExecutedVersion": "$LATEST"
}
```

View the output file to see the error document.

```
$ cat out.json
{
    "errorMessage": "no implicit conversion of String into Integer",
    "errorType": "Function<TypeError>",
    "stackTrace": [
        "/var/task/function.rb:3:in `first`
    ,
        "/var/task/function.rb:3:in `handler`
    ]
}
```

**Note**
The 200 (success) status code in the response from Lambda indicates that there wasn't an error with the request that you sent to Lambda. For issues that result in an error status code, see Errors (p. 615).

Lambda also records up to 256 KB of the error object in the function's logs. To view logs when you invoke the function from the command line, use the --log-type option and decode the base64 string in the response.

```
$ aws lambda invoke --function-name my-function out.json --log-type Tail \
--query 'LogResult' --output text | base64 -d
START RequestId: 5ce6a15a-f156-11e8-b8aa-25371a5ca2a3 Version: $LATEST
Processing event...
Error raised from handler method
```
For more information about logs, see AWS Lambda function logging in Ruby (p. 391).

Depending on the event logs, AWS Lambda might retry the failed Lambda function. For example, if Kinesis is the event source, AWS Lambda retries the failed invocation until the Lambda function succeeds or the records in the stream expire. For more information on retries, see Error handling and automatic retries in AWS Lambda (p. 124).
Instrumenting Ruby code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first’s log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don’t have a tracing header, enable active tracing in your function’s configuration.

To enable active tracing

1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing

X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function’s execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two segments, which creates two nodes on the service map. The first node represents the Lambda service that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

![Service Map Diagram]

You can instrument your handler code to record metadata and trace downstream calls. To record detail about calls that your handler makes to other resources and services, use the X-Ray SDK for Ruby. To get the SDK, add the `aws-xray-sdk` package to your application's dependencies.

**Example blank-ruby/function/Gemfile**

```ruby
# Gemfile
source 'https://rubygems.org'

gem 'aws-xray-sdk', '0.11.4'
gem 'aws-sdk-lambda', '1.39.0'
gem 'test-unit', '3.3.5'
```

To instrument AWS SDK clients, require the `aws-xray-sdk/lambda` module after creating a client in initialization code.

**Example blank-ruby/function/lambda_function.rb – Tracing an AWS SDK client**

```ruby
# lambda_function.rb
require 'logger'
require 'json'
require 'aws-sdk-lambda'
$client = Aws::Lambda::Client.new()
$client.get_account_settings()
require 'aws-xray-sdk/lambda'
def lambda_handler(event:, context:)
  logger = Logger.new($stdout)
  ...
end
```

The following example shows a trace with 2 segments. Both are named `my-function`, but one is type `AWS::Lambda` and the other is `AWS::Lambda::Function`. The function segment is expanded to show its subsegments.
The first segment represents the invocation request processed by the Lambda service. The second segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22). This subsegment only appears for the first event processed by each instance of your function.
- **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.
- **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.

You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see The X-Ray SDK for Ruby in the AWS X-Ray Developer Guide.

**Sections**
- Enabling active tracing with the Lambda API (p. 400)
- Enabling active tracing with AWS CloudFormation (p. 400)
- Storing runtime dependencies in a layer (p. 401)

**Enabling active tracing with the Lambda API**

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```
$ aws lambda update-function-configuration --function-name my-function \\
--tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can’t change the tracing mode on a published version.

**Enabling active tracing with AWS CloudFormation**

To enable active tracing on an AWS::Lambda::Function resource in an AWS CloudFormation template, use the TracingConfig property.
Example **function-inline.yml** – Tracing configuration

Resources:

- function:
  - Type: AWS::Lambda::Function
  - Properties:
    - TracingConfig:
      - Mode: Active

For an AWS Serverless Application Model (AWS SAM) **AWS::Serverless::Function** resource, use the `Tracing` property.

Example **template.yml** – Tracing configuration

Resources:

- function:
  - Type: AWS::Serverless::Function
  - Properties:
    - Tracing: Active

Storing runtime dependencies in a layer

If you use the X-Ray SDK to instrument AWS SDK clients your function code, your deployment package can become quite large. To avoid uploading runtime dependencies every time you update your functions code, package them in a Lambda layer (p. 83).

The following example shows an **AWS::Serverless::LayerVersion** resource that stores X-Ray SDK for Ruby.

Example **template.yml** – Dependencies layer

Resources:

- function:
  - Type: AWS::Serverless::Function
  - Properties:
    - CodeUri: function/
    - Tracing: Active
    - Layers:
      - !Ref `libs`

```
  libs:
  - Type: AWS::Serverless::LayerVersion
    Properties:
      LayerName: blank-ruby-lib
      Description: Dependencies for the blank-ruby sample app.
      ContentUri: lib/
      CompatibleRuntimes:
        - ruby2.5
```

With this configuration, you only update library layer if you change your runtime dependencies. The function deployment package only contains your code. When you update your function code, upload time is much faster than if you include dependencies in the deployment package.

Creating a layer for dependencies requires build changes to generate the layer archive prior to deployment. For a working example, see the `blank-ruby` sample application.
Building Lambda functions with Java

You can run Java code in AWS Lambda. Lambda provides runtimes (p. 134) for Java that execute your code to process events. Your code runs in an Amazon Linux environment that includes AWS credentials from an AWS Identity and Access Management (IAM) role that you manage.

Lambda supports the following Java runtimes.

**Java runtimes**

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>JDK</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Java 11</td>
<td>java11</td>
<td>amazon-corretto-11</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>Java 8</td>
<td>java8</td>
<td>java-1.8.0-openjdk</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

Lambda functions use an execution role (p. 37) to get permission to write logs to Amazon CloudWatch Logs, and to access other services and resources. If you don't already have an execution role for function development, create one.

To create an execution role

1. Open the roles page in the IAM console.
2. Choose Create role.
3. Create a role with the following properties.
   - **Trusted entity** – Lambda.
   - **Permissions** – AWSLambdaBasicExecutionRole.
   - **Role name** – lambda-role.

   The AWSLambdaBasicExecutionRole policy has the permissions that the function needs to write logs to CloudWatch Logs.

You can add permissions to the role later, or swap it out for a different role that's specific to a single function.

To create a Java function

1. Open the Lambda console.
2. Choose Create function.
3. Configure the following settings:
   - **Name** – my-function.
   - **Runtime** – Java 11.
   - **Role** – Choose an existing role.
   - **Existing role** – lambda-role.
4. Choose Create function.
5. To configure a test event, choose Test.
6. For **Event name**, enter test.
7. Choose **Create**.
8. To execute the function, choose **Test**.

The console creates a Lambda function with a handler class named **Hello**. Since Java is a compiled language, you can't view or edit the source code in the Lambda console, but you can modify its configuration, invoke it, and configure triggers.

**Note**
To get started with application development in your local environment, deploy one of the sample applications (p. 404) available in this guide's GitHub repository.

The **Hello** class has a function named **handleRequest** that takes an event object and a context object. This is the handler function (p. 412) that Lambda calls when the function is invoked. The Java function runtime gets invocation events from Lambda and passes them to the handler. In the function configuration, the handler value is `example.Hello::handleRequest`.

To update the function's code, you create a deployment package, which is a ZIP archive that contains your function code. As your function development progresses, you will want to store your function code in source control, add libraries, and automate deployments. Start by creating a deployment package (p. 406) and updating your code at the command line.

The function runtime passes a context object to the handler, in addition to the invocation event. The context object (p. 416) contains additional information about the invocation, the function, and the execution environment. More information is available from environment variables.

Your Lambda function comes with a CloudWatch Logs log group. The function runtime sends details about each invocation to CloudWatch Logs. It relays any logs that your function outputs (p. 419) during invocation. If your function returns an error (p. 425), Lambda formats the error and returns it to the invoker.

**Topics**
- Java sample applications for AWS Lambda (p. 404)
- AWS Lambda deployment package in Java (p. 406)
- AWS Lambda function handler in Java (p. 412)
- AWS Lambda context object in Java (p. 416)
- AWS Lambda function logging in Java (p. 419)
- AWS Lambda function errors in Java (p. 425)
- Instrumenting Java code in AWS Lambda (p. 431)
- Creating a deployment package using Eclipse (p. 436)
Java sample applications for AWS Lambda

The GitHub repository for this guide provides sample applications that demonstrate the use of Java in AWS Lambda. Each sample application includes scripts for easy deployment and cleanup, an AWS CloudFormation template, and supporting resources.

Sample Lambda applications in Java

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the `aws-lambda-java-events (p. 406)` library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
- **java-events-v1sdk** – A Java function that uses the `aws-lambda-java-events (p. 406)` library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

Use the **blank-java** sample app to learn the basics, or as a starting point for your own application. It shows the use of Lambda's Java libraries, environment variables, the AWS SDK, and the AWS X-Ray SDK. It uses a Lambda layer to package its dependencies separately from the function code, which speeds up deployment times when you are iterating on your function code. The project requires minimal setup and can be deployed from the command line in less than a minute.

The other sample applications show other build configurations, handler interfaces, and use cases for services that integrate with Lambda. The **java-basic** sample shows a function with minimal dependencies. You can use this sample for cases where you don't need additional libraries like the AWS SDK, and can represent your function's input and output with standard Java types. To try a different handler type, you can simply change the handler setting on the function.

**Example** java-basic/src/main/java/example/HandlerStream.java – Stream handler

```java
// Handler value: example.HandlerStream
public class HandlerStream implements RequestStreamHandler {
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public void handleRequest(InputStream inputStream, OutputStream outputStream, Context context) throws IOException {
        LambdaLogger logger = context.getLogger();
        BufferedReader reader = new BufferedReader(new InputStreamReader(inputStream, Charset.forName("US-ASCII")));
        PrintWriter writer = new PrintWriter(new BufferedWriter(new OutputStreamWriter(outputStream, Charset.forName("US-ASCII"))));
    }
}
```

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try {
    HashMap event = gson.fromJson(reader, HashMap.class);
    logger.log("STREAM TYPE: " + inputStream.getClass().toString());
    logger.log("EVENT TYPE: " + event.getClass().toString());
    writer.write(gson.toJson(event));
    ...
}

The java-events and java-events-v1sdk samples show the use of the event types provided by the aws-lambda-java-events library. These types represent the event documents that AWS services (p. 171) send to your function. java-events includes handlers for types that don't require additional dependencies. For event types like DynamodbEvent that require types from the AWS SDK for Java, java-events-v1sdk includes the SDK in its build configuration.

Example java-events-v1sdk/src/main/java/example/HandlerDynamoDB.java – DynamoDB records

```java
import com.amazonaws.services.lambda.runtime.events.DynamodbEvent;
import com.amazonaws.services.lambda.runtime.events.DynamodbEvent.DynamodbStreamRecord;
import com.amazonaws.services.dynamodbv2.model.Record;
...
// Handler value: example.HandlerDynamoDB
public class HandlerDynamoDB implements RequestHandler<DynamodbEvent, String>{
    private static final Logger logger = LoggerFactory.getLogger(HandlerDynamoDB.class);
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public String handleRequest(DynamodbEvent event, Context context)
    {
        String response = new String("200 OK");
        for (DynamodbStreamRecord record : event.getRecords()){
            logger.info(record.getEventID());
            logger.info(record.getEventName());
            logger.info(record.getDynamodb().toString());
        }
    }
    ...
}
```

For more highlights, see the other topics in this chapter.
AWS Lambda deployment package in Java

A deployment package is a ZIP archive that contains your compiled function code and dependencies. You can upload the package directly to Lambda, or you can use an Amazon S3 bucket, and then upload it to Lambda. If the deployment package is larger than 50 MB, you must use Amazon S3.

AWS Lambda provides the following libraries for Java functions:

- **com.amazonaws:aws-lambda-java-core** (required) – Defines handler method interfaces and the context object that the runtime passes to the handler. If you define your own input types, this is the only library you need.
- **com.amazonaws:aws-lambda-java-events** – Input types for events from services that invoke Lambda functions.
- **com.amazonaws:aws-lambda-java-log4j2** – An appender library for Log4j 2 that you can use to add the request ID for the current invocation to your function logs (p. 419).

These libraries are available through Maven central repository. Add them to your build definition as follows.

**Gradle**

```groovy
dependencies {
    implementation 'com.amazonaws:aws-lambda-java-core:1.2.1'
    implementation 'com.amazonaws:aws-lambda-java-events:2.2.9'
    runtimeOnly 'com.amazonaws:aws-lambda-java-log4j2:1.2.0'
}
```

**Maven**

```xml
<dependencies>
    <dependency>
        <groupId>com.amazonaws</groupId>
        <artifactId>aws-lambda-java-core</artifactId>
        <version>1.2.1</version>
    </dependency>
    <dependency>
        <groupId>com.amazonaws</groupId>
        <artifactId>aws-lambda-java-events</artifactId>
        <version>2.2.9</version>
    </dependency>
    <dependency>
        <groupId>com.amazonaws</groupId>
        <artifactId>aws-lambda-java-log4j2</artifactId>
        <version>1.2.0</version>
    </dependency>
</dependencies>
```

To create a deployment package, compile your function code and dependencies into a single ZIP or Java Archive (JAR) file. For Gradle, use the Zip build type (p. 407). For Maven, use the Maven Shade plugin (p. 408).

**Note**

To keep your deployment package size small, package your function’s dependencies in layers. Layers let you manage your dependencies independently, can be used by multiple functions, and can be shared with other accounts. For details, see AWS Lambda layers (p. 83).

You can upload your deployment package by using the Lambda console, the Lambda API, or AWS SAM.
To upload a deployment package with the Lambda console

1. Open the Lambda console Functions page.
2. Choose a function.
4. Upload the deployment package.
5. Choose Save.

Sections
- Building a deployment package with Gradle (p. 407)
- Building a deployment package with Maven (p. 408)
- Uploading a deployment package with the Lambda API (p. 409)
- Uploading a deployment package with AWS SAM (p. 410)

Building a deployment package with Gradle

Use the Zip build type to create a deployment package with your function's code and dependencies.

Example build.gradle – Build task

```
task buildZip(type: Zip) {
    from compileJava
    from processResources
    into('lib') {
        from configurations.runtimeClasspath
    }
}
```

This build configuration produces a deployment package in the build/distributions folder. The compileJava task compiles your function's classes. The processResources tasks copies libraries from the build's classpath into a folder named lib.

Example build.gradle – Dependencies

```
dependencies {
    implementation platform('software.amazon.awssdk:bom:2.10.73')
    implementation 'software.amazon.awssdk:lambda'
    implementation 'com.amazonaws:aws-lambda-java-core:1.2.1'
    implementation 'com.amazonaws:aws-lambda-java-events:2.2.9'
    implementation 'com.google.code.gson:gson:2.8.6'
    implementation 'org.apache.logging.log4j:log4j-api:2.13.0'
    implementation 'org.apache.logging.log4j:log4j-core:2.13.0'
    runtimeOnly 'org.apache.logging.log4j:log4j-slf4j18-impl:2.13.0'
    runtimeOnly 'com.amazonaws:aws-lambda-java-log4j2:1.2.0'
    testImplementation 'org.junit.jupiter:junit-jupiter-api:5.6.0'
    testRuntimeOnly 'org.junit.jupiter:junit-jupiter-engine:5.6.0'
}
```

Lambda loads JAR files in Unicode alphabetical order. If multiple JAR files in the lib folder contain the same class, the first one is used. You can use the following shell script to identify duplicate classes.

Example test-zip.sh

```
mkdir -p expanded
unzip path/to/my/function.zip -d expanded
```
find ./expanded/lib -name '*.jar' | xargs -n1 zipinfo -1 | grep '.class' | sort | uniq -c

Building a deployment package with Maven

To build a deployment package with Maven, use the Maven Shade plugin. The plugin creates a JAR file that contains the compiled function code and all of its dependencies.

Example pom.xml – Plugin configuration

```xml
<plugin>
  <groupId>org.apache.maven.plugins</groupId>
  <artifactId>maven-shade-plugin</artifactId>
  <version>3.2.2</version>
  <configuration>
    <createDependencyReducedPom>false</createDependencyReducedPom>
  </configuration>
  <executions>
    <execution>
      <phase>package</phase>
      <goals>
        <goal>shade</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

To build the deployment package, use the `mvn package` command.

```
[INFO] Scanning for projects...
[INFO] ------------------------< com.example:java-maven >------------------------
[INFO] Building java-maven-function 1.0-SNAPSHOT
[INFO] ---------------------------------------------jar---------------------------------------------
...
[INFO] --- maven-jar-plugin:2.4:jar (default-jar) @ java-maven ---
[INFO] Building jar: target/java-maven-1.0-SNAPSHOT.jar
[INFO] [INFO] --- maven-shade-plugin:3.2.2:shade (default) @ java-maven ---
[INFO] Including com.amazonaws:aws-lambda-java-events:jar:2.2.9 in the shaded jar.
[INFO] Including joda-time:joda-time:jar:2.6 in the shaded jar.
[INFO] Including com.google.code.gson:gson:jar:2.8.6 in the shaded jar.
[INFO] Replacing original artifact with shaded artifact.
[INFO] Replacing target/java-maven-1.0-SNAPSHOT.jar with target/java-maven-1.0-SNAPSHOT-shaded.jar
[INFO] ------------------------BUILD SUCCESS------------------------
[INFO] Total time: 6.321 s
[INFO] Finished at: 2020-03-03T09:07:19Z
[INFO] ------------------------------------------------------------------------
```

This command generates a JAR file in the target folder.

If you use the appender library (`aws-lambda-java-log4j2`), you must also configure a transformer for the Maven Shade plugin. The transformer library combines versions of a cache file that appear in both the appender library and in Log4j.

Example pom.xml – Plugin configuration with Log4j 2 appender

```xml
<plugin>
```

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Uploading a deployment package with the Lambda API

To update a function's code with the AWS CLI or AWS SDK, use the UpdateFunctionCode (p. 685) API operation. For the AWS CLI, use the `update-function-code` command. The following command uploads a deployment package named `my-function.zip` in the current directory.

```
~$ my-function$ aws lambda update-function-code --function-name my-function --zip-file fileb://my-function.zip
{  
   "FunctionName": "my-function",  
   "Runtime": "java8",  
   "Role": "arn:aws:iam::123456789012:role/lambda-role",  
   "Handler": "example.Handler",  
   "CodeSha256": "Qf0hMc1I2di6YFMi9aXm3JtG7mcDbjniEuiYonYptAx=",  
   "Version": "$LATEST",  
   "TracingConfig": {  
      "Mode": "Active"  
   },  
   "RevisionId": "983ed1e3-ca8e-434b-8dc1-7d72ebadd83d",  
   ...  
}
```

If your deployment package is larger than 50 MB, you can't upload it directly. Upload it to an Amazon S3 bucket and point Lambda to the object. The following example commands upload a deployment package to a bucket named `my-bucket` and use it to update a function's code.

```
~$ my-function$ aws s3 cp my-function.zip s3://my-bucket
upload: my-function.zip to s3://my-bucket/my-function
```
Uploading a deployment package with AWS SAM

You can use the AWS Serverless Application Model to automate deployments of your function code, configuration, and dependencies. AWS SAM is an extension of AWS CloudFormation that provides a simplified syntax for defining serverless applications. The following example template defines a function with a deployment package in the `build/distributions` directory that Gradle uses.

Example template.yml

```yaml
AWSTemplateFormatVersion: '2010-09-09'
Transform: AWS::Serverless-2016-10-31
Description: An AWS Lambda application that calls the Lambda API.
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      CodeUri: build/distributions/java-basic.zip
      Handler: example.Handler
      Runtime: java8
      Description: Java function
      MemorySize: 512
      Timeout: 10
      # Function's execution role
      Policies:
        - AWSLambdaBasicExecutionRole
        - AWSLambdaReadOnlyAccess
        - AWSXrayWriteOnlyAccess
        - AWSLambdaVPCAccessExecutionRole
      Tracing: Active
```

To create the function, use the `package` and `deploy` commands. These commands are customizations to the AWS CLI. They wrap other commands to upload the deployment package to Amazon S3, rewrite the template with the object URI, and update the function's code.

The following example script runs a Gradle build and uploads the deployment package that it creates. It creates an AWS CloudFormation stack the first time you run it. If the stack already exists, the script updates it.

Example deploy.sh

```bash
#!/bin/bash
```
set -eo pipefail
aws cloudformation package --template-file template.yml --s3-bucket MY_BUCKET --output-template-file out.yml
aws cloudformation deploy --template-file out.yml --stack-name java-basic --capabilities CAPABILITY_NAMED_IAM

For a complete working example, see the following sample applications.

**Sample Lambda applications in Java**

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the [aws-lambda-java-events](p. 406) library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
- **java-events-v1sdk** – A Java function that uses the [aws-lambda-java-events](p. 406) library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.
AWS Lambda function handler in Java

Your Lambda function’s handler is the method in your function code that processes events. When your function is invoked, Lambda runs the handler method. When the handler exits or returns a response, it becomes available to handle another event.

In the following example, a class named `Handler` defines a handler method named `handleRequest`. The handler method takes an event and context object as input and returns a string.

**Example `Handler.java`**

```java
package example;
import com.amazonaws.services.lambda.runtime.Context
import com.amazonaws.services.lambda.runtime.RequestHandler
import com.amazonaws.services.lambda.runtime.LambdaLogger
...

// Handler value: example.Handler
public class Handler implements RequestHandler<Map<String,String>, String>{
Gson gson = new GsonBuilder().setPrettyPrinting().create();
@Override
public String handleRequest(Map<String,String> event, Context context)
{
  LambdaLogger logger = context.getLogger();
  String response = new String("200 OK");
  // log execution details
  logger.log("ENVIRONMENT VARIABLES: " + gson.toJson(System.getenv()));
  logger.log("CONTEXT: " + gson.toJson(context));
  // process event
  logger.log("EVENT: " + gson.toJson(event));
  logger.log("EVENT TYPE: " + event.getClass().toString());
  return response;
}
```

The Lambda runtime (p. 134) receives an event as a JSON-formatted string and converts it into an object. It passes the event object to your function handler along with a context object that provides details about the invocation and the function. You tell the runtime which method to invoke by setting the handler parameter on your function’s configuration.

**Handler formats**

- `package.Class::method` – Full format. For example: `example.Handler::handleRequest`.
- `package.Class` – Abbreviated format for functions that implement a handler interface (p. 414). For example: `example.Handler`.

You can add initialization code (p. 22) outside of your handler method to reuse resources across multiple invocations. When the runtime loads your handler, it runs static code and the class constructor. Resources that are created during initialization stay in memory between invocations, and can be reused by the handler thousands of times.

In the following example, the logger, serializer, and AWS SDK client are created when the function serves its first event. Subsequent events served by the same function instance are much faster because those resources already exist.

**Example `Handler.java` – Initialization code**

```java
// Handler value: example.Handler
```
The GitHub repo for this guide provides easy-to-deploy sample applications that demonstrate a variety of handler types. For details, see the end of this topic (p. 415).

**Sections**
- Choosing input and output types (p. 413)
- Handler interfaces (p. 414)
- Sample handler code (p. 415)

**Choosing input and output types**

You specify the type of object that the event maps to in the handler method's signature. In the preceding example, the Java runtime deserializes the event into a type that implements the `Map<String, String>` interface. String-to-string maps work for flat events like the following:

**Example Event.json – Weather data**

```json
{
  "temperatureK": 281,
  "windKmh": -3,
  "humidityPct": 0.55,
  "pressureHPa": 1020
}
```

However, the value of each field must be a string or number. If the event includes a field that has an object as a value, the runtime can't deserialize it and returns an error.

Choose an input type that works with the event data that your function processes. You can use a basic type, a generic type, or a well-defined type.

**Input types**

- **Integer, Long, Double, etc.** – The event is a number with no additional formatting—for example, 3.5. The runtime converts the value into an object of the specified type.
- **String** – The event is a JSON string, including quotes—for example, "My string.". The runtime converts the value (without quotes) into a `String` object.
- **Type, Map<String, Type>** etc. – The event is a JSON object. The runtime deserializes it into an object of the specified type or interface.
- **List<Integer>, List<String>, List<Object>, etc.** – The event is a JSON array. The runtime deserializes it into an object of the specified type or interface.
• **InputStream** – The event is any JSON type. The runtime passes a byte stream of the document to the handler without modification. You deserialize the input and write output to an output stream.

• **Library type** – For events sent by AWS services, use the types in the `aws-lambda-java-events` library.

If you define your own input type, it should be a deserializable, mutable plain old Java object (POJO), with a default constructor and properties for each field in the event. Keys in the event that don't map to a property as well as properties that aren't included in the event are dropped without error.

The output type can be an object or `void`. The runtime serializes return values into text. If the output is an object with fields, the runtime serializes it into a JSON document. If it's a type that wraps a primitive value, the runtime returns a text representation of that value.

### Handler interfaces

The `aws-lambda-java-core` library defines two interfaces for handler methods. Use the provided interfaces to simplify handler configuration and validate the handler method signature at compile time.

- `com.amazonaws.services.lambda.runtime.RequestHandler
- `com.amazonaws.services.lambda.runtime.RequestStreamHandler

The `RequestHandler` interface is a generic type that takes two parameters: the input type and the output type. Both types must be objects. When you use this interface, the Java runtime deserializes the event into an object with the input type, and serializes the output into text. Use this interface when the built-in serialization works with your input and output types.

**Example `Handler.java` – Handler interface**

```java
import com.amazonaws.services.lambda.runtime.Context
import com.amazonaws.services.lambda.runtime.RequestHandler
import com.amazonaws.services.lambda.runtime.LambdaLogger
...

public class Handler implements RequestHandler<Map<String,String>, String>{

    @Override
    public String handleRequest(Map<String,String> event, Context context)
    {
        // Handler value: example.Handler
        public class Handler implements RequestHandler<Map<String,String>, String>{
            @Override
            public String handleRequest(Map<String,String> event, Context context)
            {
                LambdaLogger logger = context.getLogger();
                BufferedReader reader = new BufferedReader(new InputStreamReader(inputStream,
                Charset.forName("US-ASCII")));
            }
        }
    }
}
```

To use your own serialization, implement the `RequestStreamHandler` interface. With this interface, Lambda passes your handler an input stream and output stream. The handler reads bytes from the input stream, writes to the output stream, and returns void.

The following example uses buffered reader and writer types to work with the input and output streams. It uses the `Gson` library for serialization and deserialization.

**Example `HandlerStream.java`**

```java
import com.amazonaws.services.lambda.runtime.Context
import com.amazonaws.services.lambda.runtime.RequestStreamHandler
import com.amazonaws.services.lambda.runtime.LambdaLogger
...

public class HandlerStream implements RequestStreamHandler
{
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public void handleRequest(InputStream inputStream, OutputStream outputStream, Context context) throws IOException
    {
        LambdaLogger logger = context.getLogger();
        BufferedReader reader = new BufferedReader(new InputStreamReader(inputStream,
        Charsets.forName("US-ASCII")));
    }
}
```

```java
// Handler value: example.HandlerStream
public class HandlerStream implements RequestStreamHandler {
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public void handleRequest(InputStream inputStream, OutputStream outputStream, Context context) throws IOException
    {  
        LambdaLogger logger = context.getLogger();
        BufferedReader reader = new BufferedReader(new InputStreamReader(inputStream,
        Charsets.forName("US-ASCII")));
    }
}
```
Sample handler code

The GitHub repository for this guide includes sample applications that demonstrate the use of various handler types and interfaces. Each sample application includes scripts for easy deployment and cleanup, an AWS SAM template, and supporting resources.

Sample Lambda applications in Java

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
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- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

The blank-java and s3-java applications take an AWS service event as input and return a string. The java-basic application includes several types of handlers:

- **Handler.java** – Takes a Map<String,String> as input.
- **HandlerInteger.java** – Takes an Integer as input.
- **HandlerList.java** – Takes a List<Integer> as input.
- **HandlerStream.java** – Takes an InputStream and OutputStream as input.
- **HandlerString.java** – Takes a String as input.
- **HandlerWeatherData.java** – Takes a custom type as input.

To test different handler types, just change the handler value in the AWS SAM template. For detailed instructions, see the sample application’s readme file.
AWS Lambda context object in Java

When Lambda runs your function, it passes a context object to the handler (p. 412). This object provides methods and properties that provide information about the invocation, function, and execution environment.

Context methods

- `getRemainingTimeInMillis()` – Returns the number of milliseconds left before the execution times out.
- `getFunctionName()` – Returns the name of the Lambda function.
- `getFunctionVersion()` – Returns the version (p. 76) of the function.
- `getInvokedFunctionArn()` – Returns the Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- `getMemoryLimitInMB()` – Returns the amount of memory that's allocated for the function.
- `getAwsRequestId()` – Returns the identifier of the invocation request.
- `getLogGroupName()` – Returns the log group for the function.
- `getLogStreamName()` – Returns the log stream for the function instance.
- `getIdentity()` – (mobile apps) Returns information about the Amazon Cognito identity that authorized the request.
- `getClientContext()` – (mobile apps) Returns the client context that's provided to Lambda by the client application.
- `getLogger()` – Returns the logger object (p. 419) for the function.

The following example shows a function that uses the context object to access the Lambda logger.

Example **Handler.java**

```java
package example;
import com.amazonaws.services.lambda.runtime.Context
import com.amazonaws.services.lambda.runtime.RequestHandler
import com.amazonaws.services.lambda.runtime.LambdaLogger
...

// Handler value: example.Handler
public class Handler implements RequestHandler<Map<String,String>, String>{
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public String handleRequest(Map<String,String> event, Context context)
    {
        LambdaLogger logger = context.getLogger();
        String response = new String("200 OK");
        // log execution details
        logger.log("ENVIRONMENT VARIABLES: " + gson.toJson(System.getenv()));
        logger.log("CONTEXT: " + gson.toJson(context));
        // process event
        logger.log("EVENT: " + gson.toJson(event));
        logger.log("EVENT TYPE: " + event.getClass().toString());
        return response;
    }
}
```

The function serializes the context object into JSON and records it in its log stream.
Example log output

```
START RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0 Version: $LATEST
...
CONTEXT:
{
    "memoryLimit": 512,
    "awsRequestId": "6bc28136-xmpl-4365-b021-0ce6b2e64ab0",
    "functionName": "java-console",
    ...
}
...
END RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0
REPORT RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0 Duration: 198.50 ms Billed Duration: 200 ms Memory Size: 512 MB Max Memory Used: 90 MB Init Duration: 524.75 ms
```

The interface for the context object is available in the `aws-lambda-java-core` library. You can implement this interface to create a context class for testing. The following example shows a context class that returns dummy values for most properties and a working test logger.

Example `src/test/java/example/TestContext.java`

```
package example;

import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.CognitoIdentity;
import com.amazonaws.services.lambda.runtime.ClientContext;
import com.amazonaws.services.lambda.runtime.LambdaLogger

public class TestContext implements Context{
    public TestContext() {}
    public String getAwsRequestId(){
        return new String("495b12a8-xmpl-4eca-8168-160484189f99");
    }
    public String getLogGroupName(){
        return new String("/aws/lambda/my-function");
    }
    ...
    public LambdaLogger getLogger(){
        return new TestLogger();
    }
}
```

For more information on logging, see AWS Lambda function logging in Java (p. 419).

Context in sample applications

The GitHub repository for this guide includes sample applications that demonstrate the use of the context object. Each sample application includes scripts for easy deployment and cleanup, an AWS Serverless Application Model (AWS SAM) template, and supporting resources.

Sample Lambda applications in Java

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the `aws-lambda-java-events` library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
• **java-events-v1sdk** – A Java function that uses the `aws-lambda-java-events (p. 406)` library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).

• **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

All of the sample applications have a test context class for unit tests. The `java-basic` application shows you how to use the context object to get a logger. It uses SLF4J and Log4J 2 to provide a logger that works for local unit tests.
AWS Lambda Developer Guide
Logging

AWS Lambda function logging in Java

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use methods on java.lang.System, or any logging module that writes to stdout or stderr. The aws-lambda-java-core (p. 406) library provides a logger class named LambdaLogger that you can access from the context object. The logger class supports multiline logs.

The following example uses the LambdaLogger logger provided by the context object.

**Example Handler.java**

```java
// Handler value: example.Handler
public class Handler implements RequestHandler<Object, String>{
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public String handleRequest(Object event, Context context)
    {
        LambdaLogger logger = context.getLogger();
        String response = new String("SUCCESS");
        // log execution details
        logger.log("ENVIRONMENT VARIABLES: " + gson.toJson(System.getenv()));
        logger.log("CONTEXT: " + gson.toJson(context));
        // process event
        logger.log("EVENT: " + gson.toJson(event));
        return response;
    }
}
```

**Example log format**

```
START RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0 Version: $LATEST
ENVIRONMENT VARIABLES:
{  
    "_HANDLER": "example.Handler",
    "AWS_EXECUTION_ENV": "AWS_Lambda_java8",
    "AWS_LAMBDA_FUNCTION_MEMORY_SIZE": "512",
    ...  
}
CONTEXT:
{  
    "memoryLimit": 512,
    "awsRequestId": "6bc28136-xmpl-4365-b021-0ce6b2e64ab0",
    "functionName": "java-console",
    ...  
}
EVENT:
{  
    "records": [  
        {  
            "messageId": "19dd0b57-xmpl-4ac1-bd88-01bb068cb78",
            "receiptHandle": "MessageReceiptHandle",
            "body": "Hello from SQS!",
            ...  
        },  
    ]  
}
END RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0
```
The Java runtime logs the **START**, **END**, and **REPORT** lines for each invocation. The report line provides the following details:

**Report Log**

- **RequestId** – The unique request ID for the invocation.
- **Duration** – The amount of time that your function's handler method spent processing the event.
- **Billed Duration** – The amount of time billed for the invocation.
- **Memory Size** – The amount of memory allocated to the function.
- **Max Memory Used** – The amount of memory used by the function.
- **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
- **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
- **SegmentId** – For traced requests, the X-Ray segment ID.
- **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**

- Viewing logs in the AWS Management Console (p. 420)
- Using the AWS CLI (p. 420)
- Deleting logs (p. 422)
- Advanced logging with Log4j 2 and SLF4J (p. 422)
- Sample logging code (p. 424)

**Viewing logs in the AWS Management Console**

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (`/aws/lambda/function-name`).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

**Using the AWS CLI**

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a `LogResult` field that contains up to 4 KB of base64-encoded logs from the invocation.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
```
You can use the `base64` utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail --query 'LogResult' --output text | base64 -d
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

### Example get-logs.sh Script

This example requires that `my-function` returns a log stream ID.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```bash
$ ./get-logs.sh
{
    "StatusCode": 200,
    "ExecutedVersion": "$LATEST"
}
{
    "events": [
        {
            "timestamp": 1559763003171,
            "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: $LATEST",
            "ingestionTime": 1559763003309
        },
        {
            "timestamp": 1559763003173,
            "message": "2019-06-05T19:30:03.173Z 4ce9340a-b765-490f-ad8a-02ab3415e2bf INFO\tENVIRONMENT VARIABLES:\t\r \"AWS_LAMBDA_FUNCTION_VERSION\": \"$LATEST\",\r ...",
            "ingestionTime": 1559763018353
        },
        {
            "timestamp": 1559763003173,
            "message": "2019-06-05T19:30:03.173Z t4ce9340a-b765-490f-ad8a-02ab3415e2bf INFO\tENVIRONMENT VARIABLES:\r(\r \"AWS_LAMBDA_FUNCTION_VERSION\": \"$LATEST\",\r ...",
            "ingestionTime": 1559763018353
        }
    ]
}
```

---

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Deleting logs

Log groups aren’t deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.

Advanced logging with Log4j 2 and SLF4J

To customize log output, support logging during unit tests, and log AWS SDK calls, use Apache Log4j 2 with SLF4J. Log4j is a logging library for Java programs that enables you to configure log levels and use appender libraries. SLF4J is a facade library that lets you change which library you use without changing your function code.

To add the request ID to your function’s logs, use the appender in the `aws-lambda-java-log4j2` library. The following example shows a Log4j 2 configuration file that adds a timestamp and request ID to all logs.

Example `src/main/resources/log4j2.xml` – Appender configuration

```xml
<Configuration status="WARN">
  <Appenders>
    <Lambda name="Lambda">
      <PatternLayout>
        <pattern>%d{yyyy-MM-dd HH:mm:ss} %X{AWSRequestId} %-5p %c{1} - %m%n</pattern>
      </PatternLayout>
    </Lambda>
  </Appenders>
  <Loggers>
    <Root level="INFO">
      <AppenderRef ref="Lambda"/>
    </Root>
    <Logger name="software.amazon.awssdk" level="WARN"/>
    <Logger name="software.amazon.awssdk.request" level="DEBUG"/>
  </Loggers>
</Configuration>
```

With this configuration, each line is prepended with the date, time, request ID, log level, and class name.

Example log format with appender

```
START RequestId: 6bc28136-xmpl-4365-b021-0ce6b2e64ab0 Version: $LATEST
```

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SLF4J is a facade library for logging in Java code. In your function code, you use the SLF4J logger factory to retrieve a logger with methods for log levels like `info()` and `warn()`. In your build configuration, you include the logging library and SLF4J adapter in the classpath. By changing the libraries in the build configuration, you can change the logger type without changing your function code. SLF4J is required to capture logs from the SDK for Java.

In the following example, the handler class uses SLF4J to retrieve a logger.

**Example src/main/java/example/Handler.java – Logging with SLF4J**

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

// Handler value: example.Handler
public class Handler implements RequestHandler<SQSEvent, String>{
    private static final Logger logger = LoggerFactory.getLogger(Handler.class);
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    LambdaAsyncClient lambdaClient = LambdaAsyncClient.create();

    @Override
    public String handleRequest(SQSEvent event, Context context)
    {
        String response = new String();
        // call Lambda API
        logger.info("Getting account settings");
        CompletableFuture<GetAccountSettingsResponse> accountSettings =
            lambdaClient.getAccountSettings(GetAccountSettingsRequest.builder().build());
        // log execution details
        logger.info("ENVIRONMENT VARIABLES: ", gson.toJson(System.getenv()));
        ...
    }
}
```

The build configuration takes runtime dependencies on the Lambda appender and SLF4J adapter, and implementation dependencies on Log4J 2.

**Example build.gradle – Logging dependencies**

```
dependencies {
    implementation 'software.amazon.awssdk:bom:2.10.73'
    implementation 'com.amazonaws:aws-lambda-java-core:1.2.1'
    implementation 'com.amazonaws:aws-lambda-java-events:2.2.9'
    implementation 'com.google.code.gson:gson:2.8.6'
}
```
When you run your code locally for tests, the context object with the Lambda logger is not available, and there's no request ID for the Lambda appender to use. For example test configurations, see the sample applications in the next section.

Sample logging code

The GitHub repository for this guide includes sample applications that demonstrate the use of various logging configurations. Each sample application includes scripts for easy deployment and cleanup, an AWS SAM template, and supporting resources.

Sample Lambda applications in Java

- **blank-java** – A Java function that shows the use of Lambda's Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the [aws-lambda-java-events](#) library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
- **java-events-v1sdk** – A Java function that uses the [aws-lambda-java-events](#) library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

The **java-basic** sample application builds on the basic configuration with AWS SDK logging and the Lambda Log4j 2 appender. It uses Log4j 2 in Lambda with custom appender that adds the invocation request ID to each line.
AWS Lambda function errors in Java

When your function raises an error, Lambda returns details about the error to the invoker. The body of the response that Lambda returns contains a JSON document with the error name, error type, and an array of stack frames. The client or service that invoked the function can handle the error or pass it along to an end user. You can use custom exceptions to return helpful information to users for client errors.

Example src/main/java/example/HandlerDivide.java – Runtime exception

```java
import java.util.List;

// Handler value: example.HandlerDivide
public class HandlerDivide implements RequestHandler<List<Integer>, Integer>{
    Gson gson = new GsonBuilder().setPrettyPrinting().create();
    @Override
    public Integer handleRequest(List<Integer> event, Context context) {
        LambdaLogger logger = context.getLogger();
        // process event
        if ( event.size() != 2 ) {
            throw new InputLengthException("Input must be an array that contains 2 numbers.");
        }
        int numerator = event.get(0);
        int denominator = event.get(1);
        logger.log("EVENT: " + gson.toJson(event));
        logger.log("EVENT TYPE: " + event.getClass().toString());
        return numerator/denominator;
    }
}
```

When the function throws InputLengthException, the Java runtime serializes it into the following document.

Example error document (whitespace added)

```json
{
    "errorMessage":"Input must be an array that contains 2 numbers.",
    "errorType":"java.lang.InputLengthException",
    "stackTrace": [ 
        "example.HandlerDivide.handleRequest(HandlerDivide.java:23)",
        "example.HandlerDivide.handleRequest(HandlerDivide.java:14)"
    ]
}
```

In this example, InputLengthException is a RuntimeException. The RequestHandler interface (p. 414) does not allow checked exceptions. The RequestStreamHandler interface supports throwing IOException errors.

The return statement in the previous example can also throw a runtime exception.

```java
    return numerator/denominator;
}
```

This code can return an arithmetic error.

```json
{"errorMessage":"/ by zero","errorType":"java.lang.ArithmeticException","stackTrace":
 ["example.HandlerDivide.handleRequest(HandlerDivide.java:28)","example.HandlerDivide.handleRequest(HandlerDivide.java:28)"]
}
```
Viewing error output

You can invoke your function with a test payload and view error output in the Lambda console, from the command line, or with the AWS SDK. Error output is also captured in the function’s execution logs and, when tracing (p. 431) is enabled, in AWS X-Ray.

To view error output in the Lambda console, invoke it with a test event.

**To invoke a function in the Lambda console**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose **Configure test events** from the drop-down menu next to the **Test** button.
4. Choose an **Event template** that matches the events that your function processes.
5. Enter a name for the test event and modify the event structure as needed.
6. Choose **Create**.
7. Choose **Test**.

The Lambda console invokes your function synchronously (p. 104) and displays the result. To see the response, logs, and other information, expand the **Details** section.

When you invoke the function from the command line, the AWS CLI splits the response into two documents. To indicate that a function error occurred, the response displayed in the terminal includes a **FunctionError** field. The response or error returned by the function is written to the output file.

```
$ aws lambda invoke --function-name my-function out.json
{
  "StatusCode": 200,
  "FunctionError": "Unhandled",
  "ExecutedVersion": "$LATEST"
}
```

View the output file to see the error document.

```
$ cat out.json
{"errorMessage":"Input must contain 2 numbers","errorType":"java.lang.InputLengthException","stackTrace":
  ["example.HandlerDivide.handleRequest(HandlerDivide.java:23)","example.HandlerDivide.handleRequest(HandlerDivide.java:14)"]
```

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Lambda also records up to 256 KB of the error object in the function’s logs. To view logs when you invoke the function from the command line, use the --log-type option and decode the base64 string in the response.

```bash
$ aws lambda invoke --function-name my-function --payload "[100,0]" out.json --log-type Tail
--query 'LogResult' --output text | base64 -d
START RequestId: 081f7522-xmpl-48e2-8f67-96686904bb4f Version: $LATEST
EVENT: [100, 0] EVENT TYPE: class java.util.ArrayList/ by zero: java.lang.ArithmeticException
java.lang.ArithmeticException: / by zero
  at example.HandlerDivide.handleRequest(HandlerDivide.java:28)
  at example.HandlerDivide.handleRequest(HandlerDivide.java:13)
END RequestId: 081f7522-xmpl-48e2-8f67-96686904bb4f
REPORT RequestId: 081f7522-xmpl-48e2-8f67-96686904bb4f Duration: 4.20 ms Billed
  Duration: 100 ms Memory Size: 512 MB
  Max Memory Used: 95 MB
  XRAY TraceId: 1-5e73162b-1919xmpl2592f4549e1c39be
  SegmentId: 3dadxmpl48126cb8
  Sampled: true
```

For more information about logs, see AWS Lambda function logging in Java (p. 419).

Understanding error types and sources

When you invoke a function, multiple subsystems handle the request, event, output, and response. Errors can come from the Lambda service (invocation errors), or from an instance of your function. Function errors include exceptions returned by your handler code and exceptions returned by the Lambda runtime.

The Lambda service receives the invocation request and validates it. It checks permissions, verifies that the event document is a valid JSON document, and checks parameter values. If the Lambda service encounters an error, it returns an exception type, message, and HTTP status code that indicate the cause of the error.

Note
For a full list of errors that the Invoke API operation can return, see Invoke Errors (p. 615) in the Lambda API reference.

A 4xx series error from the Lambda service indicates an error that the invoker can fix by modifying the request, requesting permission, or trying again. A 5xx series error indicates an issue with the Lambda service, or an issue with the function’s configuration or resources. These issues can’t be addressed by the invoker, but the function’s owner might be able to fix them.

If a request passes validation, Lambda sends it to an instance of the function. The runtime converts the event document into an object and passes it to your handler code. Errors can occur during this process if, for example, the name of your handler method doesn’t match the function’s configuration, or if the invocation times out before your handler code returns a response. Lambda runtime errors are formatted like errors that your code returns, but they are returned by the runtime.

In the following example, the runtime fails to deserialize the event into an object. The input is a valid JSON type, but it doesn’t match the type expected by the handler method.

Example Lambda runtime error

```json
{
  "errorMessage": "An error occurred during JSON parsing",
  "errorType": "java.lang.RuntimeException",
  "stackTrace": []
}
```

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For Lambda runtime errors and other function errors, the Lambda service does not return an error code. A 2xx series status code indicates that the Lambda service accepted the request. Instead of an error code, Lambda indicates the error by including the `X-Amz-Function-Error` header in the response.

For asynchronous invocation, events are queued before Lambda sends them to your function. For valid requests, Lambda returns a success response immediately and adds the event to the queue. Lambda then reads events from the queue and invokes the function. If an error occurs, Lambda retries with behavior that varies depending on the type of error. For more information, see Asynchronous invocation (p. 106).

## Error handling in clients

Clients that invoke Lambda functions can choose to handle errors or pass them on to the end user. The correct error handling behavior depends on the type of application, the audience, and the source of the error. For example, if an invocation fails with an error code 429 (too many requests), the AWS CLI retries up to 4 times before showing an error to the user.

```bash
$ aws lambda invoke --function-name my-function out.json
An error occurred (TooManyRequestsException) when calling the Invoke operation (reached max retries: 4): Rate Exceeded.
```

For other invocation errors, the correct behavior depends on the response code. 5xx series errors can indicate a temporary condition that can be resolved without any action by the user. A retry might or might not succeed. 4xx series errors other than 429 generally indicate an error with the request. A retry is not likely to succeed.

For function errors, the client can process the error document and show the error message in a user-friendly format. A browser-based application might show the error message and type, but omit the stack trace. The AWS CLI saves the error object to the output file and displays a document generated from the response headers instead.

```bash
$ aws lambda invoke --function-name my-function --payload '[1000]' out.json
{
  "StatusCode": 200,
  "FunctionError": "Unhandled",
  "ExecutedVersion": "$LATEST"
}```
Example out.json

```json
{"errorMessage":"Input must be an array that contains 2 numbers.","errorType":"example.InputLengthException","stackTrace":
["example.HandlerDivide.handleRequest(HandlerDivide.java:22)","example.HandlerDivide.handleRequest(HandlerDivide.java:13)"]}
```

Error handling in other AWS services

When an AWS service invokes your function, the service chooses the invocation type and retry behavior. AWS services can invoke your function on a schedule, in response to a lifecycle event on a resource, or to serve a request from a user. Some services invoke functions asynchronously and let Lambda handle errors, while others retry or pass errors back to the user.

For example, API Gateway treats all invocation and function errors as internal errors. If the Lambda API rejects the invocation request, API Gateway returns a 500 error code. If the function runs but returns an error, or returns a response in the wrong format, API Gateway returns a 502 error code. To customize the error response, you must catch errors in your code and format a response in the required format.

To determine the source of an error and its cause, use AWS X-Ray. With X-Ray, you can find out which component encountered an error and see details about exceptions. The following example shows a function error that resulted in a 502 response from API Gateway.

Get started with X-Ray by enabling active tracing (p. 431) on your functions.

For details on how other services handle errors, see the topics in the Using AWS Lambda with other services (p. 171) chapter.

Error handling in sample applications

The GitHub repository for this guide includes sample applications that demonstrate the use of the errors. Each sample application includes scripts for easy deployment and cleanup, an AWS Serverless Application Model (AWS SAM) template, and supporting resources.

Sample Lambda applications in Java

- **blank-java** – A Java function that shows the use of Lambda’s Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **java-basic** – A minimal Java function with unit tests and variable logging configuration.
- **java-events** – A minimal Java function that uses the aws-lambda-java-events (p. 406) library with event types that don't require the AWS SDK as a dependency, such as Amazon API Gateway.
- **java-events-v1sdk** – A Java function that uses the aws-lambda-java-events (p. 406) library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.
The `java-basic` function includes a handler (`HandlerDivide`) that returns a custom runtime exception. The `HandlerStream` handler implements the `RequestStreamHandler` and can throw an `IOException` checked exception.
Instrumenting Java code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first’s log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don’t have a tracing header, enable active tracing in your function’s configuration.

**To enable active tracing**

1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

**Pricing**

X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function’s execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two
segments, which creates two nodes on the service map. The first node represents the Lambda service
that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

To record detail about calls that your function makes to other resources and services, add the X-Ray SDK
for Java to your build configuration. The following example shows a Gradle build configuration that
includes the libraries that enable automatic instrumentation of AWS SDK for Java 2.x clients.

Example build.gradle – Tracing dependencies

```groovy
dependencies {
    implementation platform('software.amazon.awssdk:bom:2.10.73')
    implementation platform('com.amazonaws:aws-xray-recorder-sdk-bom:2.4.0')
    implementation 'software.amazon.awssdk:lambda'
    implementation 'com.amazonaws:aws-xray-recorder-sdk-core'
    implementation 'com.amazonaws:aws-xray-recorder-sdk-aws-sdk-core'
    implementation 'com.amazonaws:aws-xray-recorder-sdk-aws-sdk-v2'
    implementation 'com.amazonaws:aws-xray-recorder-sdk-aws-sdk-v2-instrumentor'
    ...
}
```

The following example shows a trace with 2 segments. Both are named my-function, but one is type
AWS::Lambda and the other is AWS::Lambda::Function. The function segment is expanded to show
its subsegments.

The first segment represents the invocation request processed by the Lambda service. The second
segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22).
  This subsegment only appears for the first event processed by each instance of your function.
• **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.

• **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.

You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see [AWS X-Ray SDK for Java](#) in the AWS X-Ray Developer Guide.

**Sections**

- Enabling active tracing with the Lambda API (p. 433)
- Enabling active tracing with AWS CloudFormation (p. 433)
- Storing runtime dependencies in a layer (p. 434)
- Tracing in sample applications (p. 434)

### Enabling active tracing with the Lambda API

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```bash
$ aws lambda update-function-configuration --function-name my-function \
   --tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can't change the tracing mode on a published version.

### Enabling active tracing with AWS CloudFormation

To enable active tracing on an `AWS::Lambda::Function` resource in an AWS CloudFormation template, use the `TracingConfig` property.

**Example function-inline.yml – Tracing configuration**

```yaml
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active
...
```

For an AWS Serverless Application Model (AWS SAM) `AWS::Serverless::Function` resource, use the `Tracing` property.

**Example template.yml – Tracing configuration**

```yaml
Resources:
  function:
```
Storing runtime dependencies in a layer

If you use the X-Ray SDK to instrument AWS SDK clients your function code, your deployment package can become quite large. To avoid uploading runtime dependencies every time you update your functions code, package them in a Lambda layer (p. 83).

The following example shows an AWS::Serverless::LayerVersion resource that stores the SDK for Java and X-Ray SDK for Java.

Example template.yml – Dependencies layer

With this configuration, you only update library layer if you change your runtime dependencies. The function deployment package only contains your code. When you update your function code, upload time is much faster than if you include dependencies in the deployment package.

Creating a layer for dependencies requires build configuration changes to generate the layer archive prior to deployment. For a working example, see the java-basic sample application.

Tracing in sample applications

The GitHub repository for this guide includes sample applications that demonstrate the use of tracing. Each sample application includes scripts for easy deployment and cleanup, an AWS SAM template, and supporting resources.

Sample Lambda applications in Java

- blank-java – A Java function that shows the use of Lambda’s Java libraries, logging, environment variables, layers, AWS X-Ray tracing, unit tests, and the AWS SDK.
- java-basic – A minimal Java function with unit tests and variable logging configuration.
- java-events – A minimal Java function that uses the aws-lambda-java-events (p. 406) library with event types that don’t require the AWS SDK as a dependency, such as Amazon API Gateway.
- java-events-v1sdk – A Java function that uses the aws-lambda-java-events (p. 406) library with event types that require the AWS SDK as a dependency (Amazon Simple Storage Service, Amazon DynamoDB, and Amazon Kinesis).
- **s3-java** – A Java function that processes notification events from Amazon S3 and uses the Java Class Library (JCL) to create thumbnails from uploaded image files.

All of the sample applications have active tracing enabled for Lambda functions. The `blank-java` application shows automatic instrumentation of AWS SDK for Java 2.x clients, segment management for tests, custom subsegments, and the use of Lambda layers to store runtime dependencies.

This example from the `blank-java` sample application shows nodes for the Lambda service, a function, and the Lambda API. The function calls the Lambda API to monitor storage use in Lambda.
Creating a deployment package using Eclipse

This section shows how to package your Java code into a deployment package using Eclipse IDE and Maven plugin for Eclipse.

Note
The AWS SDK Eclipse Toolkit provides an Eclipse plugin for you to both create a deployment package and also upload it to create a Lambda function. If you can use Eclipse IDE as your development environment, this plugin enables you to author Java code, create and upload a deployment package, and create your Lambda function. For more information, see the AWS Toolkit for Eclipse Getting Started Guide. For an example of using the toolkit for authoring Lambda functions, see Using AWS Lambda with the AWS toolkit for Eclipse.

Topics
• Prerequisites (p. 436)
• Create and build a project (p. 436)

Prerequisites
Install the Maven Plugin for Eclipse.

1. Start Eclipse. From the Help menu in Eclipse, choose Install New Software.
2. In the Install window, type http://download.eclipse.org/technology/m2e/releases in the Work with: box, and choose Add.
3. Follow the steps to complete the setup.

Create and build a project

In this step, you start Eclipse and create a Maven project. You will add the necessary dependencies, and build the project. The build will produce a .jar, which is your deployment package.

1. Create a new Maven project in Eclipse.
   a. From the File menu, choose New, and then choose Project.
   b. In the New Project window, choose Maven Project.
   c. In the New Maven Project window, choose Create a simple project, and leave other default selections.
   d. In the New Maven Project, Configure project windows, type the following Artifact information:
      • Group Id: doc-examples
      • Artifact Id: lambda-java-example
      • Version: 0.0.1-SNAPSHOT
      • Packaging: jar
      • Name: lambda-java-example
2. Add the aws-lambda-java-core dependency to the pom.xml file.
   It provides definitions of the RequestHandler, RequestStreamHandler, and Context interfaces. This allows you to compile code that you can use with AWS Lambda.
   a. Open the context (right-click) menu for the pom.xml file, choose Maven, and then choose Add Dependency.
   b. In the Add Dependency windows, type the following values:
Group Id: com.amazonaws

Artifact Id: aws-lambda-java-core

Version: 1.2.1

Note
If you are following other tutorial topics in this guide, the specific tutorials might require you to add more dependencies. Make sure to add those dependencies as required.

3. Add Java class to the project.
   a. Open the context (right-click) menu for the src/main/java subdirectory in the project, choose New, and then choose Class.
   b. In the New Java Class window, type the following values:
      • Package: example
      • Name: Hello

      Note
      If you are following other tutorial topics in this guide, the specific tutorials might recommend different package name or class name.
   c. Add your Java code. If you are following other tutorial topics in this guide, add the provided code.

4. Build the project.

Open the context (right-click) menu for the project in Package Explorer, choose Run As, and then choose Maven Build .... In the Edit Configuration window, type package in the Goals box.

Note
The resulting .jar, lambda-java-example-0.0.1-SNAPSHOT.jar, is not the final standalone .jar that you can use as your deployment package. In the next step, you add the Apache maven-shade-plugin to create the standalone .jar. For more information, go to Apache Maven Shade plugin.

5. Add the maven-shade-plugin plugin and rebuild.

The maven-shade-plugin will take artifacts (jars) produced by the package goal (produces customer code .jar), and created a standalone .jar that contains the compiled customer code, and the resolved dependencies from the pom.xml.
   a. Open the context (right-click) menu for the pom.xml file, choose Maven, and then choose Add Plugin.
   b. In the Add Plugin window, type the following values:
      • Group Id: org.apache.maven.plugins
      • Artifact Id: maven-shade-plugin
      • Version: 3.2.2
   c. Now build again.

This time we will create the jar as before, and then use the maven-shade-plugin to pull in dependencies to make the standalone .jar.
   i. Open the context (right-click) menu for the project, choose Run As, and then choose Maven build ....
   ii. In the Edit Configuration windows, type package shade:shade in the Goals box.
   iii. Choose Run.
You can find the resulting standalone .jar (that is, your deployment package), in the /target subdirectory.

Open the context (right-click) menu for the /target subdirectory, choose Show In, choose System Explorer, and you will find the lambda-java-example-0.0.1-SNAPSHOT.jar.
Building Lambda functions with Go

The following sections explain how common programming patterns and core concepts apply when authoring Lambda function code in Go.

Go runtimes

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>Go 1.x</td>
<td>go1.x</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

AWS Lambda provides the following libraries for Go:

- [github.com/aws/aws-lambda-go/lambda](https://github.com/aws/aws-lambda-go/lambda): The implementation of the Lambda programming model for Go. This package is used by AWS Lambda to invoke your handler (p. 442).
- [github.com/aws/aws-lambda-go/lambdacontext](https://github.com/aws/aws-lambda-go/lambdacontext): Helpers for accessing execution context information from the context object (p. 446).
- [github.com/aws/aws-lambda-go/events](https://github.com/aws/aws-lambda-go/events): This library provides type definitions for common event source integrations.

Note

To get started with application development in your local environment, deploy one of the sample applications available in this guide's GitHub repository.

Sample Lambda applications in Go

- [blank-go](https://github.com/aws/aws-lambda-go/lambda): A Go function that shows the use of Lambda's Go libraries, logging, environment variables, and the AWS SDK.

Topics

- AWS Lambda deployment package in Go (p. 440)
- AWS Lambda function handler in Go (p. 442)
- AWS Lambda context object in Go (p. 446)
- AWS Lambda function logging in Go (p. 448)
- AWS Lambda function errors in Go (p. 452)
- Instrumenting Go code in AWS Lambda (p. 453)
- Using environment variables (p. 456)
AWS Lambda deployment package in Go

To create a Lambda function you first create a Lambda function deployment package, a .zip file consisting of your code (a Go executable) and any dependencies.

After you create a deployment package, you may either upload it directly or upload the .zip file first to an Amazon S3 bucket in the same AWS region where you want to create the Lambda function, and then specify the bucket name and object key name when you create the Lambda function using the console or the AWS CLI.

Download the Lambda library for Go with `go get`, and compile your executable.

```
~/my-function$ go get github.com/aws/aws-lambda-go/lambda
~/my-function$ GOOS=linux go build main.go
```

Setting `GOOS` to `linux` ensures that the compiled executable is compatible with the Go runtime (p. 134), even if you compile it in a non-Linux environment.

Create a deployment package by packaging the executable in a ZIP file, and use the AWS CLI to create a function. The handler parameter must match the name of the executable containing your handler.

```
~/my-function$ zip function.zip main
~/my-function$ aws lambda create-function --function-name my-function --runtime go1.x --zip-file fileb://function.zip --handler main --role arn:aws:iam::123456789012:role/execution_role
```

Creating a deployment package on Windows

To create a .zip that will work on AWS Lambda using Windows, we recommend installing the `build-lambda-zip` tool.

**Note**
If you have not already done so, you will need to install `git` and then add the `git` executable to your Windows `%PATH%` environment variable.

To download the tool, run the following command:

```
go.exe get -u github.com/aws/aws-lambda-go/cmd/build-lambda-zip
```

Use the tool from your `GOPATH`. If you have a default installation of Go, the tool will typically be in `%USERPROFILE%\Go\bin`. Otherwise, navigate to where you installed the Go runtime and do the following:

In `cmd.exe`, run the following:

```
set GOOS=linux
go build -o main main.go
%USERPROFILE%\Go\bin\build-lambda-zip.exe -output main.zip main
```

In `Powershell`, run the following:

```
# env:GOOS = "linux"
# env:CGO_ENABLED = "0"
# env:GOARCH = "amd64"
go build -o main main.go
```
```bash
-\Go\Bin\build-lambda-zip.exe -output main.zip main
```
AWS Lambda function handler in Go

A Lambda function written in Go is authored as a Go executable. In your Lambda function code, you need to include the github.com/aws/aws-lambda-go/lambda package, which implements the Lambda programming model for Go. In addition, you need to implement handler function code and a main() function.

```go
package main

import {
    "fmt"
    "context"
    "github.com/aws/aws-lambda-go/lambda"
}

type MyEvent struct {
    Name string `json:"name"
}

func HandleRequest(ctx context.Context, name MyEvent) (string, error) {
    return fmt.Sprintf("Hello %s!", name.Name ), nil
}

func main() {
    lambda.Start(HandleRequest)
}
```

Note the following:

- **package main**: In Go, the package containing func main() must always be named main.
- **import**: Use this to include the libraries your Lambda function requires. In this instance, it includes:
  - **context**: AWS Lambda context object in Go (p. 446).
  - **fmt**: The Go Formatting object used to format the return value of your function.
  - **github.com/aws/aws-lambda-go/lambda**: As mentioned previously, implements the Lambda programming model for Go.
- **func HandleRequest(ctx context.Context, name MyEvent) (string, error)**: This is your Lambda handler signature and includes the code which will be executed. In addition, the parameters included denote the following:
  - **ctx context.Context**: Provides runtime information for your Lambda function invocation. ctx is the variable you declare to leverage the information available via AWS Lambda context object in Go (p. 446).
  - **name MyEvent**: An input type with a variable name of name whose value will be returned in the return statement.
  - **string, error**: Returns two values: string for success and standard error information. For more information on custom error handling, see AWS Lambda function errors in Go (p. 452).
  - **return fmt.Sprintf("Hello %s!", name), nil**: Simply returns a formatted "Hello" greeting with the name you supplied in the input event. nil indicates there were no errors and the function executed successfully.
- **func main()**: The entry point that executes your Lambda function code. This is required.

By adding lambda.Start(HandleRequest) between func main(){} code brackets, your Lambda function will be executed. Per Go language standards, the opening bracket, { must be placed directly at end the of the main function signature.
Lambda function handler using structured types

In the example above, the input type was a simple string. But you can also pass in structured events to your function handler:

```go
package main

import (  
    "fmt"
    "github.com/aws/aws-lambda-go/lambda"
)

type MyEvent struct {  
    Name string `json:"What is your name?"`
    Age int    `json:"How old are you?"
}

type MyResponse struct {  
    Message string `json:"Answer:"
}

func HandleLambdaEvent(event MyEvent) (MyResponse, error) {  
    return MyResponse{Message: fmt.Sprintf("%s is %d years old!", event.Name, event.Age)}, nil
}

func main() {  
    lambda.Start(HandleLambdaEvent)
}
```

Your request would then look like this:

```json
# request
{
    "What is your name?": "Jim",
    "How old are you?": 33
}
```

And the response would look like this:

```json
# response
{
    "Answer": "Jim is 33 years old!"
}
```

To be exported, field names in the event struct must be capitalized. For more information on handling events from AWS event sources, see `aws-lambda-go/events`.

Valid handler signatures

You have several options when building a Lambda function handler in Go, but you must adhere to the following rules:

- The handler must be a function.
- The handler may take between 0 and 2 arguments. If there are two arguments, the first argument must implement `context.Context`.
• The handler may return between 0 and 2 arguments. If there is a single return value, it must implement \texttt{error}. If there are two return values, the second value must implement \texttt{error}. For more information on implementing error-handling information, see AWS Lambda function errors in Go (p. 452).

The following lists valid handler signatures. \texttt{TIn} and \texttt{TOut} represent types compatible with the \texttt{encoding/json} standard library. For more information, see \texttt{func Unmarshal} to learn how these types are deserialized.

<table>
<thead>
<tr>
<th>Signature</th>
</tr>
</thead>
<tbody>
<tr>
<td>• func ()</td>
</tr>
<tr>
<td>• func () error</td>
</tr>
<tr>
<td>• func (TIn), error</td>
</tr>
<tr>
<td>• func () (TOut, error)</td>
</tr>
<tr>
<td>• func (context.Context) error</td>
</tr>
<tr>
<td>• func (context.Context, TIn) error</td>
</tr>
<tr>
<td>• func (context.Context) (TOut, error)</td>
</tr>
<tr>
<td>• func (context.Context, TIn) (TOut, error)</td>
</tr>
</tbody>
</table>

### Using global state

You can declare and modify global variables that are independent of your Lambda function's handler code. In addition, your handler may declare an \texttt{init} function that is executed when your handler is loaded. This behaves the same in AWS Lambda as it does in standard Go programs. A single instance of your Lambda function will never handle multiple events simultaneously.

```go
package main

import (    "log"    "github.com/aws/aws-lambda-go/lambda"    "github.com/aws/aws-sdk-go/aws/session"    "github.com/aws/aws-sdk-go/service/s3"    "github.com/aws/aws-sdk-go/aws"
)

var invokeCount = 0
var myObjects []*s3.Object
}

func LambdaHandler() (int, error) {    invokeCount = invokeCount + 1    return invokeCount, nil
}
```
func main() {
    lambda.Start(LambdaHandler)
}
AWS Lambda context object in Go

When Lambda runs your function, it passes a context object to the handler (p. 442). This object provides methods and properties with information about the invocation, function, and execution environment.

The Lambda context library provides the following global variables, methods, and properties.

**Global variables**

- FunctionName – The name of the Lambda function.
- FunctionVersion – The version (p. 76) of the function.
- MemoryLimitInMB – The amount of memory that's allocated for the function.
- LogGroupName – The log group for the function.
- LogStreamName – The log stream for the function instance.

**Context methods**

- Deadline – Returns the date that the execution times out, in Unix time milliseconds.

**Context properties**

- InvokedFunctionArn – The Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- AwsRequestID – The identifier of the invocation request.
- Identity – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
- ClientContext – (mobile apps) Client context that's provided to Lambda by the client application.

**Accessing invoke context information**

Lambda functions have access to metadata about their environment and the invocation request. This can be accessed at Package context. Should your handler include context.Context as a parameter, Lambda will insert information about your function into the context’s Value property. Note that you need to import the lambdacontext library to access the contents of the context.Context object.

```go
package main
import (
    "context"
    "log"
    "github.com/aws/aws-lambda-go/lambda"
    "github.com/aws/aws-lambda-go/lambdacontext"
)
func CognitoHandler(ctx context.Context) {
    lc, _ := lambdacontext.FromContext(ctx)
    log.Print(lc.Identity.CognitoIdentityPoolID)
}
func main() {
    lambda.Start(CognitoHandler)
}
```
In the example above, lc is the variable used to consume the information that the context object captured and log.Print(lc.Identity.CognitoIdentityPoolID) prints that information, in this case, the CognitoIdentityPoolID.

The following example introduces how to use the context object to monitor how long it takes to execute your Lambda function. This allows you to analyze performance expectations and adjust your function code accordingly, if needed.

```go
package main

import (
    "context"
    "log"
    "time"
    "github.com/aws/aws-lambda-go/lambda"
)

func LongRunningHandler(ctx context.Context) (string, error) {
    deadline, _ := ctx.Deadline()
    deadline = deadline.Add(-100 * time.Millisecond)
    timeoutChannel := time.After(time.Until(deadline))
    for {
        select {
            case <- timeoutChannel:
                return "Finished before timing out.", nil
            default:
                log.Print("hello!")
                time.Sleep(50 * time.Millisecond)
        }
    }
}

func main() {
    lambda.Start(LongRunningHandler)
}
```
AWS Lambda Developer Guide
Logging

AWS Lambda function logging in Go
Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of
your function. The runtime sends details about each invocation to the log stream, and relays logs and
other output from your function's code.
To output logs from your function code, you can use methods on the fmt package, or any logging library
that writes to stdout or stderr. The following example uses the log package.

Example main.go – Logging
func handleRequest(ctx context.Context, event events.SQSEvent) (string, error) {
// event
eventJson, _ := json.MarshalIndent(event, "", " ")
log.Printf("EVENT: %s", eventJson)
// environment variables
log.Printf("REGION: %s", os.Getenv("AWS_REGION"))
log.Println("ALL ENV VARS:")
for _, element := range os.Environ() {
log.Println(element)
}

Example log format
START RequestId: dbda340c-xmpl-4031-8810-11bb609b4c71 Version: $LATEST
2020/03/27 03:40:05 EVENT: {
"Records": [
{
"messageId": "19dd0b57-b21e-4ac1-bd88-01bbb068cb78",
"receiptHandle": "MessageReceiptHandle",
"body": "Hello from SQS!",
"md5OfBody": "7b27xmplb47ff90a553787216d55d91d",
"md5OfMessageAttributes": "",
"attributes": {
"ApproximateFirstReceiveTimestamp": "1523232000001",
"ApproximateReceiveCount": "1",
"SenderId": "123456789012",
"SentTimestamp": "1523232000000"
},
...
2020/03/27 03:40:05 AWS_LAMBDA_LOG_STREAM_NAME=2020/03/27/
[$LATEST]569cxmplc3c34c7489e6a97ad08b4419
2020/03/27 03:40:05 AWS_LAMBDA_FUNCTION_NAME=blank-go-function-9DV3XMPL6XBC
2020/03/27 03:40:05 AWS_LAMBDA_FUNCTION_MEMORY_SIZE=128
2020/03/27 03:40:05 AWS_LAMBDA_FUNCTION_VERSION=$LATEST
2020/03/27 03:40:05 AWS_EXECUTION_ENV=AWS_Lambda_go1.x
END RequestId: dbda340c-xmpl-4031-8810-11bb609b4c71
REPORT RequestId: dbda340c-xmpl-4031-8810-11bb609b4c71 Duration: 38.66 ms Billed Duration:
100 ms Memory Size: 128 MB Max Memory Used: 54 MB Init Duration: 203.69 ms
XRAY TraceId: 1-5e7d7595-212fxmpl9ee07c4884191322 SegmentId: 42ffxmpl0645f474 Sampled: true

The Go runtime logs the START, END, and REPORT lines for each invocation. The report line provides the
following details.

Report Log
• RequestId – The unique request ID for the invocation.
• Duration – The amount of time that your function's handler method spent processing the event.
• Billed Duration – The amount of time billed for the invocation.

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• **Memory Size** – The amount of memory allocated to the function.
• **Max Memory Used** – The amount of memory used by the function.
• **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
• **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
• **SegmentId** – For traced requests, the X-Ray segment ID.
• **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**

• Viewing logs in the AWS Management Console (p. 449)
• Using the AWS CLI (p. 449)
• Deleting logs (p. 451)

**Viewing logs in the AWS Management Console**

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

**Using the AWS CLI**

To get logs for an invocation from the command line, use the --log-type option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
{
  "StatusCode": 200,
  "LogResult": "U1RBU1gWVxdWVzdElkOiAi4N3QwNDRiOC1mMTU0LTEwZTgtOGNkYS0yOTc0YzVlNGZiMjEgVmVyc2lvb...",
  "ExecutedVersion": "$LATEST"
}
```

You can use the base64 utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail --query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
  "AWS_SESSION_TOKEN": "AgoJb3JpZ2luX2VjELj...", "_X_AMZN_TRACE_ID": "Root=1-5d02e5ca-f57928186be8368e5b51d50;Parent=191db58857df8395;Sampled=0", ask/lib:/opt/lib",
```
The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's/"//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```
$ ./get-logs.sh
{
  "StatusCode": 200,
  "ExecutedVersion": "$LATEST"
}

"events": [
{
  "timestamp": 1559763003171,
  "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: $LATEST\n",
  "ingestionTime": 1559763003309
},
{
  "timestamp": 1559763003173,
  "message": "2019-06-05T19:30:03.173Z	4ce9340a-b765-490f-ad8a-02ab3415e2bf \INFO\tENVIRONMENT VARIABLES\r{"r \"AWS_LAMBDA_FUNCTION_VERSION\": "$LATEST",\r "...",
  "ingestionTime": 1559763018353
},
{
  "timestamp": 1559763003173,
  "message": "2019-06-05T19:30:03.173Z\t4ce9340a-b765-490f-ad8a-02ab3415e2bf \INFO\tEVENT\r{"r \"key\": \"value\"\r}n",
  "ingestionTime": 1559763018353
},
{
  "timestamp": 1559763003218,
  "message": "END RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\n",
  "ingestionTime": 1559763018353
},
{
  "timestamp": 1559763003218,
  "message": "REPORT RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\tDuration: 26.73 ms\tBilled Duration: 100 ms \tMemory Size: 128 MB\tMax Memory Used: 75 MB\t\n",
  "ingestionTime": 1559763018353
}
```

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Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.
AWS Lambda function errors in Go

You can create custom error handling to raise an exception directly from your Lambda function and handle it directly.

The following code samples demonstrate how to do this. Note that custom errors in Go must import the errors module.

```go
package main

import (
    "errors"
    "github.com/aws/aws-lambda-go/lambda"
)

func OnlyErrors() error {
    return errors.New("something went wrong!")
}

func main() {
    lambda.Start(OnlyErrors)
}
```

Which returns the following:

```json
{
    "errorMessage": "something went wrong!",
    "errorType": "errorString"
}
```
Instrumenting Go code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first's log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don't have a tracing header, enable active tracing in your function's configuration.

To enable active tracing
1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing
X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function's execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two segments, which creates two nodes on the service map. The first node represents the Lambda service that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

You can instrument your handler code to record metadata and trace downstream calls. To record detail about calls that your handler makes to other resources and services, use the X-Ray SDK for Go. Download the SDK from its GitHub repository with `go get`:

```bash
$ go get github.com/aws/aws-xray-sdk-go
```

To instrument AWS SDK clients, pass the client to the `xray.AWS()` method.

```go
xray.AWS(s3.Client)
```

The following example shows a trace with 2 segments. Both are named `my-function`, but one is type `AWS::Lambda` and the other is `AWS::Lambda::Function`. The function segment is expanded to show its subsegments.

The first segment represents the invocation request processed by the Lambda service. The second segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22). This subsegment only appears for the first event processed by each instance of your function.
- **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.
- **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.
You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see The X-Ray SDK for Go in the AWS X-Ray Developer Guide.

Sections
- Enabling active tracing with the Lambda API (p. 455)
- Enabling active tracing with AWS CloudFormation (p. 455)

Enabling active tracing with the Lambda API

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:
- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```
$ aws lambda update-function-configuration --function-name my-function \
   --tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can't change the tracing mode on a published version.

Enabling active tracing with AWS CloudFormation

To enable active tracing on an AWS::Lambda::Function resource in an AWS CloudFormation template, use the TracingConfig property.

Example function-inline.yml – Tracing configuration

```yaml
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active

```

For an AWS Serverless Application Model (AWS SAM) AWS::Serverless::Function resource, use the Tracing property.

Example template.yml – Tracing configuration

```yaml
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Tracing: Active

```
Using environment variables

To access environment variables (p. 61) in Go, use the `Getenv` function.

The following explains how to do this. Note that the function imports the `fmt` package to format the printed results and the `os` package, a platform-independent system interface that allows you to access environment variables.

```go
code
package main

import (     "fmt"     "os"     "github.com/aws/aws-lambda-go/lambda"
)

func main() {     fmt.Printf("%s is %s. years old\n", os.Getenv("NAME"), os.Getenv("AGE"))
}
```

For a list of environment variables that are set by the Lambda runtime, see Runtime environment variables (p. 62).
Building Lambda functions with C#

The following sections explain how common programming patterns and core concepts apply when authoring Lambda function code in C#.

AWS Lambda provides the following libraries for C# functions:

- **Amazon.Lambda.Core** – This library provides a static Lambda logger, serialization interfaces and a context object. The `Context` object (AWS Lambda context object in C# (p. 470)) provides runtime information about your Lambda function.
- **Amazon.Lambda.Serialization.Json** – This is an implementation of the serialization interface in `Amazon.Lambda.Core`.
- **Amazon.Lambda.Logging.AspNetCore** – This provides a library for logging from ASP.NET.
- Event objects (POCOs) for several AWS services, including:
  - **Amazon.Lambda.APIGatewayEvents**
  - **Amazon.Lambda.CognitoEvents**
  - **Amazon.Lambda.ConfigEvents**
  - **Amazon.Lambda.DynamoDBEvents**
  - **Amazon.Lambda.KinesisEvents**
  - **Amazon.Lambda.S3Events**
  - **Amazon.Lambda.SQSEvents**
  - **Amazon.Lambda.SNSEvents**

These packages are available at Nuget packages.

**.NET runtimes**

<table>
<thead>
<tr>
<th>Name</th>
<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET Core 3.1</td>
<td>dotnetcore3.1</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>.NET Core 2.1</td>
<td>dotnetcore2.1</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

**Note**

To get started with application development in your local environment, deploy one of the sample applications available in this guide's GitHub repository.

**Sample Lambda applications in C#**

- **blank-csharp** – A C# function that shows the use of Lambda's .NET libraries, logging, environment variables, AWS X-Ray tracing, unit tests, and the AWS SDK.
- **ec2-spot** – A function that manages spot instance requests in Amazon EC2.

**Topics**

- AWS Lambda Deployment Package in C# (p. 459)
- AWS Lambda function handler in C# (p. 465)
- AWS Lambda context object in C# (p. 470)
- AWS Lambda function logging in C# (p. 471)
• AWS Lambda function errors in C# (p. 475)
• Instrumenting C# code in AWS Lambda (p. 478)
AWS Lambda Deployment Package in C#

A .NET Core Lambda deployment package is a zip file of your function's compiled assembly along with all of its assembly dependencies. The package also contains a `proj.deps.json` file. This signals to the .NET Core runtime all of your function's dependencies and a `proj.runtimeconfig.json` file, which is used to configure the .NET Core runtime. The .NET CLI's publish command can create a folder with all of these files, but by default the `proj.runtimeconfig.json` will not be included because a Lambda project is typically configured to be a class library. To force the `proj.runtimeconfig.json` to be written as part of the publish process, pass in the command line argument: `/p:GenerateRuntimeConfigurationFiles=true` to the publish command.

Although it is possible to create the deployment package with the `dotnet publish` command, we suggest you create the deployment package with either the AWS Toolkit for Visual Studio (p. 462) or the .NET Core CLI (p. 459). These are tools optimized specifically for Lambda to ensure the `lambda-project.runtimeconfig.json` file exists and optimizes the package bundle, including the removal of any non-Linux-based dependencies.

Topics
- .NET Core CLI (p. 459)
- AWS Toolkit for Visual Studio (p. 462)

.NET Core CLI

The .NET Core CLI offers a cross-platform way for you to create .NET-based Lambda applications. This section assumes you have installed the .NET Core CLI. If you haven't, do so here.

In the .NET CLI, you use the new command to create .NET projects from a command line. This is useful if you want to create a project outside of Visual Studio. To view a list of the available project types, open a command line and navigate to where you installed the .NET Core runtime and run the following command:

```
dotnet new -all
```

```
Usage: new [options]
... Templates                                         Short Name         Language          Tags
----------------------------------------------------------------------------------------------------------------------------
Console Application                               console            [C#], F#, VB
Common/Console                                    Common/Console
Class library                                     classlib           [C#], F#, VB
Common/Library                                    Common/Library
Unit Test Project                                 mstest             [C#], F#, VB
Test/MSTest                                       Test/MSTest
xUnit Test Project                                xunit              [C#], F#, VB
Test/xUnit                                        Test/xUnit
... Examples:
dotnet new mvc --auth Individual
dotnet new viewstart
dotnet new --help
```

AWS Lambda offers additional templates via the `Amazon.Lambda.Templates` nuget package. To install this package, run the following command:

```
dotnet new -i Amazon.Lambda.Templates
```
Once the install is complete, the Lambda templates show up as part of `dotnet new`. To examine details about a template, use the help option.

```
dotnet new lambda.EmptyFunction --help
```

The `lambda.EmptyFunction` template supports the following options.

- `--name` – The name of the function.
- `--profile` – The name of a profile in your AWS SDK for .NET credentials file.
- `--region` – The AWS Region to create the function in.

These options are saved to a file named `aws-lambda-tools-defaults.json`.

Create a function project with the `lambda.EmptyFunction` template.

```
dotnet new lambda.EmptyFunction --name MyFunction
```

Under the `src/myfunction` directory, examine the following files:

- `aws-lambda-tools-defaults.json`: This is where you specify the command line options when deploying your Lambda function. For example:

  ```json
  "profile" : "default",
  "region" : "us-east-2",
  "configuration" : "Release",
  "framework" : "netcoreapp2.1",
  "function-runtime": "dotnetcore3.1",
  "function-memory-size" : 256,
  "function-timeout" : 30,
  "function-handler" : "MyFunction::MyFunction::Function::FunctionHandler"
  ```

- `Function.cs`: Your Lambda handler function code. It's a C# template that includes the default `Amazon.Lambda.Core` library and a default `LambdaSerializer` attribute. For more information on serialization requirements and options, see Serializing Lambda functions (p. 467). It also includes a sample function that you can edit to apply your Lambda function code.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;
using Amazon.Lambda.Core;

// Assembly attribute to enable the Lambda function's JSON input to be converted into a .NET class.

namespace MyFunction
{
    public class Function
    {
        public string FunctionHandler1(string input, ILambdaContext context)
        {
            return input?.ToUpper();
        }
    }
}
```
• **MyFunction.csproj**: An **MSBuild** file that lists the files and assemblies that comprise your application.

```xml
<Project Sdk="Microsoft.NET.Sdk">
    <PropertyGroup>
        <TargetFramework>netcoreapp2.1</TargetFramework>
    </PropertyGroup>
    <ItemGroup>
        <PackageReference Include="Amazon.Lambda.Core" Version="1.0.0" />
        <PackageReference Include="Amazon.Lambda.Serialization.Json" Version="1.3.0" />
    </ItemGroup>
</Project>
```

• **Readme**: Use this file to document your Lambda function.

Under the `myfunction/test` directory, examine the following files:

• **myFunctionTests.csproj**: As noted above, this is an **MSBuild** file that lists the files and assemblies that comprise your test project. Note also that it includes the `Amazon.Lambda.Core` library, allowing you to seamlessly integrate any Lambda templates required to test your function.

```xml
<Project Sdk="Microsoft.NET.Sdk">
    ...
    <PackageReference Include="Amazon.Lambda.Core" Version="1.0.0" />
    ...
</Project>
```

• **FunctionTest.cs**: The same C# code template file that it is included in the `src` directory. Edit this file to mirror your function's production code and test it before uploading your Lambda function to a production environment.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Threading.Tasks;
using Xunit;
using Amazon.Lambda.Core;
using Amazon.Lambda.TestUtilities;
using MyFunction;

namespace MyFunction.Tests
{
    public class FunctionTest
    {
        [Fact]
        public void TestToUpperFunction()
        {
            // Invoke the lambda function and confirm the string was upper cased.
            var function = new Function();
            var context = new TestLambdaContext();
            var upperCase = function.FunctionHandler("hello world", context);
            Assert.Equal("HELLO WORLD", upperCase);
        }
    }
}
```
Once your function has passed its tests, you can build and deploy using the Amazon.Lambda.Tools .NET Core Global Tool. To install the .NET Core Global Tool run the following command.

```bash
dotnet tool install -g Amazon.Lambda.Tools
```

If you already have the tool installed you can make sure you are using the latest version with the following command.

```bash
dotnet tool update -g Amazon.Lambda.Tools
```

For more information about the Amazon.Lambda.Tools .NET Core Global see its GitHub repository.

With the Amazon.Lambda.Tools installed you can deploy your function with the following command:

```bash
dotnet lambda deploy-function MyFunction --function-role role
```

After deployment, you can re-test it in a production environment with the following command and pass in a different value to your Lambda function handler:

```bash
dotnet lambda invoke-function MyFunction --payload "Just Checking If Everything is OK"
```

Presuming everything was successful, you should see the following:

```bash
dotnet lambda invoke-function MyFunction --payload "Just Checking If Everything is OK"
Payload:
"JUST CHECKING IF EVERYTHING IS OK"
Log Tail:
START RequestId: id Version: $LATEST
END RequestId: id
REPORT RequestId: id Duration: 0.99 ms Billed Duration: 100 ms Memory Size: 256 MB Max Memory Used: 12 MB
```

**AWS Toolkit for Visual Studio**

You can build .NET-based Lambda applications using the Lambda plugin to the AWS Toolkit for Visual Studio. The toolkit is available as a Visual Studio extension.

1. Launch Microsoft Visual Studio and choose New project.
   a. From the File menu, choose New, and then choose Project.
   b. In the New Project window, choose AWS Lambda Project (.NET Core) and then choose OK.
   c. In the Select Blueprint window, you will be presented with the option of selecting from a list of sample applications that will provide you with sample code to get started with creating a .NET-based Lambda application.
   d. To create a Lambda application from scratch, choose Empty Function and then choose Finish.
2. Examine the aws-lambda-tools-defaults.json file, which is created as part of your project. You can set the options in this file, which is read by the Lambda tooling by default. The project templates created in Visual Studio set many of these fields with default values. Note the following fields:
   - **profile** – The name of a profile in your AWS SDK for .NET credentials file.
   - **function-handler** – This is where the function handler is specified, which is why you don't have to set it in the wizard. However, whenever you rename the Assembly, Namespace, Class
or **Function** in your function code, you will need to update the corresponding fields in the `aws-lambda-tools-defaults.json` file.

```json
{
    "profile": "default",
    "region": "us-east-2",
    "configuration": "Release",
    "framework": "netcoreapp2.1",
    "function-runtime": "dotnetcore3.1",
    "function-memory-size": 256,
    "function-timeout": 30,
    "function-handler": "Assembly::Namespace.Class::Function"
}
```

3. Open the **Function.cs** file. You will be provided with a template to implement your Lambda function handler code.

```csharp
using System;
using Amazon.Lambda.Core;
using Amazon.Lambda.Serialization;

// Assembly attribute to enable the Lambda function's JSON input to be converted into a .NET class.

namespace AddLambda
{
    public class LambdaFunction
    {
        /// <summary>
        /// A simple function that takes a string and does a ToUpper
        /// </summary>
        /// <param name="input"></param>
        /// <param name="context"></param>
        public string FunctionHandler(string input, ILambdaContext context)
        {
            return input.ToUpper();
        }
    }
}
```

4. Once you have written the code that represents your Lambda function, you can upload it by right-clicking the **Project** node in your application and then choosing **Publish to AWS Lambda**.

5. In the **Upload Lambda Function** window, type a name for the function or select a previously published function to republish. Then choose **Next**

6. In the **Advanced Function Details** window, configure the following options:
   - **Role Name** (required) – The [IAM role](p. 37) that AWS Lambda assumes when it executes your function.
   - **Environment** – Key-value pairs that Lambda sets in the execution environment. Use [environment variables](p. 61) to extend your function’s configuration outside of code.
   - **Memory** – The amount of memory available to the function during execution. Choose an amount between 128 MB and 3,008 MB (p. 34) in 64-MB increments.
   - **Timeout** – The amount of time that Lambda allows a function to run before stopping it. The default is 3 seconds. The maximum allowed value is 900 seconds.
   - **VPC** – If your function needs network access to resources that are not available over the internet, configure it to connect to a VPC (p. 89).
   - **DLQ** – If your function is invoked asynchronously, [choose a queue or topic](p. 111) to receive failed invocations.
   - **Enable active tracing** – Sample incoming requests and [trace sampled requests with AWS X-Ray](p. 326).

7. Choose **Next** and then choose **Upload** to deploy your application.
For more information, see Deploying an AWS Lambda Project with the .NET Core CLI.
AWS Lambda function handler in C#

When you create a Lambda function, you specify a handler that AWS Lambda can invoke when the service executes the function on your behalf.

You define a Lambda function handler as an instance or static method in a class. If you want access to the Lambda context object, it is available by defining a method parameter of type `ILambdaContext`, an interface you can use to access information about the current execution, such as the name of the current function, the memory limit, execution time remaining, and logging.

```csharp
returnType handler-name(inputType input, ILambdaContext context) {
    ...
}
```

In the syntax, note the following:

- `inputType` – The first handler parameter is the input to the handler, which can be event data (published by an event source) or custom input that you provide such as a string or any custom data object.

- `returnType` – If you plan to invoke the Lambda function synchronously (using the `RequestResponse` invocation type), you can return the output of your function using any of the supported data types. For example, if you use a Lambda function as a mobile application backend, you are invoking it synchronously. Your output data type will be serialized into JSON.

  If you plan to invoke the Lambda function asynchronously (using the `Event` invocation type), the `returnType` should be `void`. For example, if you use AWS Lambda with event sources such as Amazon S3 or Amazon SNS, these event sources invoke the Lambda function using the `Event` invocation type.

- `ILambdaContext context` – The second argument in the handler signature is optional. It provides access to the context object (p. 470) which has information about the function and request.

Handling streams

Only the `System.IO.Stream` type is supported as an input parameter by default.

For example, consider the following C# example code.

```csharp
using System.IO;
namespace Example {
    public class Hello {
        public Stream MyHandler(Stream stream) {
            //function logic
        }
    }
}
```

In the example C# code, the first handler parameter is the input to the handler (MyHandler), which can be event data (published by an event source such as Amazon S3) or custom input you provide such as a `Stream` (as in this example) or any custom data object. The output is of type `Stream`. 
Handling standard data types

All other types, as listed below, require you to specify a serializer.

- Primitive .NET types (such as string or int).
- Collections and maps - IList, IEnumerable, IList<T>, Array, IDictionary, IDictionary<TKey, TValue>
- POCO types (Plain old CLR objects)
- Predefined AWS event types
- For asynchronous invocations the return-type will be ignored by Lambda. The return type may be set to void in such cases.
- If you are using .NET asynchronous programming, the return type can be Task and Task<T> types and use async and await keywords. For more information, see Using async in C# functions with AWS Lambda (p. 468).

Unless your function input and output parameters are of type System.IO.Stream, you will need to serialize them. AWS Lambda provides a default serializer that can be applied at the assembly or method level of your application, or you can define your own by implementing the ILambdaSerializer interface provided by the Amazon.Lambda.Core library. For more information, see AWS Lambda Deployment Package in C# (p. 459).

To add the default serializer attribute to a method, first add a dependency on Amazon.Lambda.Serialization.Json in your project.json file.

```json
{
  "version": "1.0.0-**",
  "dependencies": {
    "Microsoft.NETCore.App": {
      "type": "platform",
      "version": "1.0.1"
    },
    "Amazon.Lambda.Serialization.Json": "1.3.0"
  },
  "frameworks": {
    "netcoreapp1.0": {
      "imports": "dnxcore50"
    }
  }
}
```

The example below illustrates the flexibility you can leverage by specifying the default Json.NET serializer on one method and another of your choosing on a different method:

```csharp
public class ProductService{
    public Product DescribeProduct(DescribeProductRequest request) {
        return catalogService.DescribeProduct(request.Id);
    }

    [LambdaSerializer(typeof(MyJsonSerializer))]
    public Customer DescribeCustomer(DescribeCustomerRequest request) {
        return customerServiceDescribeCustomer(request.Id);
    }
}
```
Note
If you are using .NET Core 3.1, we recommend that you use the Amazon.Lambda.Serialization.SystemTextJson serializer. This package provides a performance improvement over Amazon.Lambda.Serialization.Json.

Handler signatures

When creating Lambda functions, you have to provide a handler string that tells AWS Lambda where to look for the code to invoke. In C#, the format is:

```
ASSEMBLY::TYPE::METHOD
```

where:

- **ASSEMBLY** is the name of the .NET assembly file for your application. When using the .NET Core CLI to build your application, if you haven't set the assembly name using the buildOptions.outputName setting in project.json, the **ASSEMBLY** name will be the name of the folder that contains your project.json file. For more information, see .NET Core CLI (p. 459). In this case, let's assume the folder name is HelloWorldApp.
- **TYPE** is the full name of the handler type, which consists of the **Namespace** and the **ClassName**. In this case Example.Hello.
- **METHOD** is name of the function handler, in this case MyHandler.

Ultimately, the signature will be of this format: 

```
Assembly::Namespace.ClassName::MethodName
```

Again, consider the following example:

```csharp
using System.IO;

namespace Example
{
    public class Hello
    {
        public Stream MyHandler(Stream stream)
        {
            //function logic
        }
    }
}
```

The handler string would be: 

```
HelloWorldApp::Example.Hello::MyHandler
```

Important
If the method specified in your handler string is overloaded, you must provide the exact signature of the method Lambda should invoke. AWS Lambda will reject an otherwise valid signature if the resolution would require selecting among multiple (overloaded) signatures.

Serializing Lambda functions

For any Lambda functions that use input or output types other than a Stream object, you will need to add a serialization library to your application. You can do this in the following ways:

- Use the Amazon.Lambda.Serialization.Serialization.Json NuGet package. This library uses JSON.NET to handle serialization.

  Note
  If you are using .NET Core 3.1, we recommend that you use the Amazon.Lambda.Serialization.SystemTextJson serializer. This package provides a performance improvement over Amazon.Lambda.Serialization.Json.
• Create your own serialization library by implementing the ILambdaSerializer interface, which is available as part of the Amazon.Lambda.Core library. The interface defines two methods:
  • T Deserialize<T>(Stream requestStream);
    You implement this method to deserialize the request payload from the Invoke API into the object that is passed to the Lambda function handler.
  • T Serialize<T>(T response, Stream responseStream);
    You implement this method to serialize the result returned from the Lambda function handler into the response payload that is returned by the Invoke API.

You use whichever serializer you wish by adding it as a dependency to your MyProject.csproj file.

```xml
...<ItemGroup>
  <PackageReference Include="Amazon.Lambda.Core" Version="1.0.0" />
  <PackageReference Include="Amazon.Lambda.Serialization.Json" Version="1.3.0" />
</ItemGroup>
```

You then add it to your AssemblyInfo.cs file. For example, if you are using the default Json.NET serializer, this is what you would add:

```csharp
```

**Note**
You can define a custom serialization attribute at the method level, which will override the default serializer specified at the assembly level. For more information, see Handling standard data types (p. 466).

### Lambda function handler restrictions

Note that there are some restrictions on the handler signature.

• It may not be unsafe and use pointer types in the handler signature, though unsafe context can be used inside the handler method and its dependencies. For more information, see unsafe (C# reference).
• It may not pass a variable number of parameters using the params keyword, or use ArgIterator as an input or return parameter which is used to support variable number of parameters.
• The handler may not be a generic method (e.g. IList<T> Sort<T>(IList<T> input)).
• Async handlers with signature async void are not supported.

### Using async in C# functions with AWS Lambda

If you know your Lambda function will require a long-running process, such as uploading large files to Amazon S3 or reading a large stream of records from DynamoDB, you can take advantage of the async/await pattern. When you use this signature, Lambda executes the function synchronously and waits for the function to return a response or for execution to time out (p. 58).

```csharp
public async Task<Response> ProcessS3ImageResizeAsync(SimpleS3Event input)
{
    var response = await client.DoAsyncWork(input);
    return response;
}
```
If you use this pattern, there are some considerations you must take into account:

- AWS Lambda does not support async void methods.
- If you create an async Lambda function without implementing the await operator, .NET will issue a compiler warning and you will observe unexpected behavior. For example, some async actions will execute while others won't. Or some async actions won't complete before the function execution is complete.

```csharp
public async Task ProcessS3ImageResizeAsync(SimpleS3Event event) // Compiler warning
{
    client.DoAsyncWork(input);
}
```

- Your Lambda function can include multiple async calls, which can be invoked in parallel. You can use the Task.WhenAll and Task.WhenAny methods to work with multiple tasks. To use the Task.WhenAll method, you pass a list of the operations as an array to the method. Note that in the example below, if you neglect to include any operation to the array, that call may return before its operation completes.

```csharp
public async Task DoesNotWaitForAllTasks1()
{
    // In Lambda, Console.WriteLine goes to CloudWatch Logs.
    var task1 = Task.Run(() => Console.WriteLine("Test1"));
    var task2 = Task.Run(() => Console.WriteLine("Test2"));
    var task3 = Task.Run(() => Console.WriteLine("Test3"));

    // Lambda may return before printing "Test2" since we never wait on task2.
    await Task.WhenAll(task1, task3);
}
```

To use the Task.WhenAny method, you again pass a list of operations as an array to the method. The call returns as soon as the first operation completes, even if the others are still running.

```csharp
public async Task DoesNotWaitForAllTasks2()
{
    // In Lambda, Console.WriteLine goes to CloudWatch Logs.
    var task1 = Task.Run(() => Console.WriteLine("Test1"));
    var task2 = Task.Run(() => Console.WriteLine("Test2"));
    var task3 = Task.Run(() => Console.WriteLine("Test3"));

    // Lambda may return before printing all tests since we're only waiting for one to finish.
    await Task.WhenAny(task1, task2, task3);
}
```
AWS Lambda context object in C#

When Lambda runs your function, it passes a context object to the handler (p. 465). This object provides properties with information about the invocation, function, and execution environment.

**Context properties**

- **FunctionName** – The name of the Lambda function.
- **FunctionVersion** – The version (p. 76) of the function.
- **InvokedFunctionArn** – The Amazon Resource Name (ARN) that's used to invoke the function. Indicates if the invoker specified a version number or alias.
- **MemoryLimitInMB** – The amount of memory that's allocated for the function.
- **AwsRequestId** – The identifier of the invocation request.
- **LogGroupName** – The log group for the function.
- **LogStreamName** – The log stream for the function instance.
- **RemainingTime** ([TimeSpan](#)) – The number of milliseconds left before the execution times out.
- **Identity** – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
- **ClientContext** – (mobile apps) Client context that's provided to Lambda by the client application.
- **Logger** The logger object (p. 471) for the function.

The following C# code snippet shows a simple handler function that prints some of the context information.

```csharp
public async Task Handler(ILambdaContext context)
{
    Console.WriteLine("Function name: " + context.FunctionName);
    Console.WriteLine("RemainingTime: " + context.RemainingTime);
    await Task.Delay(TimeSpan.FromSeconds(0.42));
    Console.WriteLine("RemainingTime after sleep: " + context.RemainingTime);
}
```
AWS Lambda function logging in C#

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use methods on the Console class, or any logging library that writes to stdout or stderr. The following example uses the LambdaLogger class from the Amazon.Lambda.Core (p. 457) library.

Example src/blank-csharp/Function.cs – Logging

```csharp
public async Task<AccountUsage> FunctionHandler(SQSEvent invocationEvent, ILambdaContext context)
{
    GetAccountSettingsResponse accountSettings;
    try
    {
        accountSettings = await callLambda();
    }
    catch (AmazonLambdaException ex)
    {
        throw ex;
    }
    AccountUsage accountUsage = accountSettings.AccountUsage;
    LambdaLogger.Log("ENVIRONMENT VARIABLES: " + 
        JsonConvert.SerializeObject(System.Environment.GetEnvironmentVariables()));
    LambdaLogger.Log("CONTEXT: " + JsonConvert.SerializeObject(context));
    LambdaLogger.Log("EVENT: " + JsonConvert.SerializeObject(invocationEvent));
    return accountUsage;
}
```

Example Log format

```
START RequestId: d1cf0ccb-xmpl-46e6-950d-04c96c9b1c5d Version: $LATEST
ENVIRONMENT VARIABLES:
{
    "AWS_EXECUTION_ENV": "AWS_Lambda_dotnetcore2.1",
    "AWS_LAMBDA_FUNCTION_MEMORY_SIZE": "256",
    "AWS_LAMBDA_LOG_GROUP_NAME": "/aws/lambda/blank-csharp-function-WU56XMPLV2XA",
    "AWS_LAMBDA_FUNCTION_VERSION": "$LATEST",
    "AWS_LAMBDA_LOG_STREAM_NAME": "2020/03/27/[$LATEST]5296xmpl084f411d9fb73b258393f30c",
    "AWS_LAMBDA_FUNCTION_NAME": "blank-csharp-function-WU56XMPLV2XA",
    ...
}
EVENT:
{
    "Records": [
    {
        "MessageId": "19dd0b57-b21e-4ac1-bd88-01bb068cb78",
        "ReceiptHandle": "MessageReceiptHandle",
        "Body": "Hello from SQS!",
        "Md5OfBody": "7b270e59b47ff90a553787216d55d91d",
        "Md5OfMessageAttributes": null,
        "EventSource": "aws:sqs",
        "AwsRegion": "us-west-2",
        "Attributes": {
            "ApproximateReceiveCount": "1",
            "SentTimestamp": "1523323000000",
            "SenderId": "123456789012",
            "ApproximateFirstReceiveTimestamp": "1523323000001"
```
The .NET runtime logs the START, END, and REPORT lines for each invocation. The report line provides the following details.

Report Log

- **RequestId** – The unique request ID for the invocation.
- **Duration** – The amount of time that your function's handler method spent processing the event.
- **Billed Duration** – The amount of time billed for the invocation.
- **Memory Size** – The amount of memory allocated to the function.
- **Max Memory Used** – The amount of memory used by the function.
- **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
- **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
- **SegmentId** – For traced requests, the X-Ray segment ID.
- **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

Sections

- Viewing logs in the AWS Management Console (p. 472)
- Using the AWS CLI (p. 472)
- Deleting logs (p. 474)

### Viewing logs in the AWS Management Console

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (`/aws/lambda/function-name`).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

## Using the AWS CLI

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a LogResult field that contains up to 4 KB of base64-encoded logs from the invocation.
You can use the `base64` utility to decode the logs.

```
$ aws lambda invoke --function-name my-function out --log-type Tail
{
  "StatusCode": 200,
  "LogResult":
  "U1RBUlQgUmVxdWVzdElkOiA4N2QwNDRiOC1mMTU0LTEwZTgtOGNkYS0yOTc0YzVlNGZiMjEgVmVyc2lvb...",
  "ExecutedVersion": "$LATEST"
}
```

The `base64` utility is available on Linux, macOS, and Ubuntu on Windows. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

**Example get-logs.sh Script**

This example requires that `my-function` returns a log stream ID.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's/"//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```
$ ./get-logs.sh
{
  "StatusCode": 200,
  "ExecutedVersion": "$LATEST"
}
{
  "events": [
    {
      "timestamp": 1559763003171,
      "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: $LATEST\n",
      "ingestionTime": 1559763003309
    },
    {
      "timestamp": 1559763003173,
      "message": "2019-06-05T19:30:03.173Z	4ce9340a-b765-490f-ad8a-02ab3415e2bf \nINFO\tENVIRONMENT VARIABLES\tr\r "AWS_LAMBDA_FUNCTION_VERSION": "$LATEST\",\r ...",
      "ingestionTime": 1559763018353
    }
  ]
}
```
Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.
AWS Lambda function errors in C#

When an exception occurs in your Lambda function, Lambda will report the exception information back to you. Exceptions can occur in two different places:

- Initialization (Lambda loading your code, validating the handler string, and creating an instance of your class if it is non-static).
- The Lambda function invocation.

The serialized exception information is returned as the payload as a modeled JSON object and outputted to CloudWatch logs.

In the initialization phase, exceptions can be thrown for invalid handler strings, a rule-breaking type or method (see Lambda function handler restrictions (p. 468)), or any other validation method (such as forgetting the serializer attribute and having a POCO as your input or output type). These exceptions are of type `LambdaException`. For example:

```json
{
    "errorType": "LambdaException",
    "errorMessage": "Invalid lambda function handler: 'http://this.is.not.a.valid.handler/'. The valid format is 'ASSEMBLY::TYPE::METHOD'."
}
```

If your constructor throws an exception, the error type is also of type `LambdaException`, but the exception thrown during construction is provided in the `cause` property, which is itself a modeled exception object:

```json
{
    "errorType": "LambdaException",
    "errorMessage": "An exception was thrown when the constructor for type 'LambdaExceptionTestFunction.ThrowExceptionInConstructor' was invoked. Check inner exception for more details.",
    "cause": {
        "errorType": "TargetInvocationException",
        "errorMessage": "Exception has been thrown by the target of an invocation.",
        "stackTrace": [
            "at System.RuntimeTypeHandle.CreateInstance(RuntimeType type, Boolean publicOnly, Boolean noCheck, Boolean&canBeCached, RuntimeMethodHandleInternal&ctor, Boolean& bNeedSecurityCheck)",
            "at System.RuntimeType.CreateInstanceSlow(Boolean publicOnly, Boolean skipCheckThis, Boolean fillCache, StackCrawlMark&amp; stackMark)",
            "at System.Activator.CreateInstance(Type type, Boolean nonPublic)"
        ],
        "cause": {
            "errorType": "ArithmeticException",
            "errorMessage": "Sorry, 2 + 2 = 5",
            "stackTrace": [
                "at LambdaExceptionTestFunction.ThrowExceptionInConstructor..ctor()"
            ]
        }
    }
}
```

As the example shows, the inner exceptions are always preserved (as the `cause` property), and can be deeply nested.

Exceptions can also occur during invocation. In this case, the exception type is preserved and the exception is returned directly as the payload and in the CloudWatch logs. For example:
The method in which error information is conveyed depends on the invocation type:

- **RequestResponse** invocation type (that is, synchronous execution): In this case, you get the error message back.
  
  For example, if you invoke a Lambda function using the Lambda console, the RequestResponse is always the invocation type and the console displays the error information returned by AWS Lambda in the **Execution result** section of the console.

- **Event** invocation type (that is, asynchronous execution): In this case AWS Lambda does not return anything. Instead, it logs the error information in CloudWatch Logs and CloudWatch metrics.

Depending on the event source, AWS Lambda may retry the failed Lambda function. For more information, see Error handling and automatic retries in AWS Lambda (p. 124).
Instrumenting C# code in AWS Lambda

Lambda integrates with AWS X-Ray to enable you to trace, debug, and optimize Lambda applications. You can use X-Ray to trace a request as it traverses resources in your application, from the frontend API to storage and database on the backend. By simply adding the X-Ray SDK library to your build configuration, you can record errors and latency for any call that your function makes to an AWS service.

The X-Ray service map shows the flow of requests through your application. The following example from the error processor (p. 339) sample application shows an application with two functions. The primary function processes events and sometimes returns errors. The second function processes errors that appear in the first's log group and uses the AWS SDK to call X-Ray, Amazon S3 and Amazon CloudWatch Logs.

To trace requests that don't have a tracing header, enable active tracing in your function's configuration.

To enable active tracing
1. Open the Lambda console Functions page.
2. Choose a function.
4. Choose Save.

Pricing
X-Ray has a perpetual free tier. Beyond the free tier threshold, X-Ray charges for trace storage and retrieval. For details, see AWS X-Ray pricing.

Your function needs permission to upload trace data to X-Ray. When you enable active tracing in the Lambda console, Lambda adds the required permissions to your function's execution role (p. 37). Otherwise, add the AWSXRayDaemonWriteAccess policy to the execution role.

X-Ray applies a sampling algorithm to ensure that tracing is efficient, while still providing a representative sample of the requests that your application serves. The default sampling rule is 1 request per second and 5 percent of additional requests.
When active tracing is enabled, Lambda records a trace for a subset of invocations. Lambda records two segments, which creates two nodes on the service map. The first node represents the Lambda service that receives the invocation request. The second node is recorded by the function's runtime (p. 20).

You can instrument your function code to record metadata and trace downstream calls. To record detail about calls that your function makes to other resources and services, use the X-Ray SDK for .NET. To get the SDK, add the AWSXRayRecorder packages to your project file.

Example src/blank-csharp/blank-csharp.csproj

```xml
<Project Sdk="Microsoft.NET.Sdk">
  <PropertyGroup>
    <TargetFramework>netcoreapp3.1</TargetFramework>
    <GenerateRuntimeConfigurationFiles>true</GenerateRuntimeConfigurationFiles>
    <AWSProjectType>Lambda</AWSProjectType>
  </PropertyGroup>
  <ItemGroup>
    <PackageReference Include="Newtonsoft.Json" Version="12.0.3" />
    <PackageReference Include="Amazon.Lambda.Core" Version="1.1.0" />
    <PackageReference Include="Amazon.Lambda.SQSEvents" Version="1.1.0" />
    <PackageReference Include="Amazon.Lambda.Serialization.Json" Version="1.7.0" />
    <PackageReference Include="AWSSDK.Core" Version="3.3.104.38" />
    <PackageReference Include="AWSSDK.Lambda" Version="3.3.108.11" />
    <PackageReference Include="AWSXRayRecorder.Core" Version="2.6.2" />
    <PackageReference Include="AWSXRayRecorder.Handlers.AwsSdk" Version="2.7.2" />
  </ItemGroup>
</Project>
```

To instrument AWS SDK clients, call the RegisterXRayForAllServices method in your initialization code.

Example src/blank-csharp/Function.cs – Initialize X-Ray

```csharp
static async void initialize() {
  AWSSDKHandler.RegisterXRayForAllServices();
  lambdaClient = new AmazonLambdaClient();
  await callLambda();
}
```

The following example shows a trace with 2 segments. Both are named my-function, but one is type AWS::Lambda and the other is AWS::Lambda::Function. The function segment is expanded to show its subsegments.
The first segment represents the invocation request processed by the Lambda service. The second segment records the work done by your function. The function segment has 3 subsegments.

- **Initialization** – Represents time spent loading your function and running initialization code (p. 22). This subsegment only appears for the first event processed by each instance of your function.
- **Invocation** – Represents the work done by your handler code. By instrumenting your code, you can extend this subsegment with additional subsegments.
- **Overhead** – Represents the work done by the Lambda runtime to prepare to handle the next event.

You can also instrument HTTP clients, record SQL queries, and create custom subsegments with annotations and metadata. For more information, see The X-Ray SDK for .NET in the AWS X-Ray Developer Guide.

**Sections**
- Enabling active tracing with the Lambda API (p. 480)
- Enabling active tracing with AWS CloudFormation (p. 480)

**Enabling active tracing with the Lambda API**

To manage tracing configuration with the AWS CLI or AWS SDK, use the following API operations:

- UpdateFunctionConfiguration (p. 693)
- GetFunctionConfiguration (p. 591)
- CreateFunction (p. 550)

The following example AWS CLI command enables active tracing on a function named my-function.

```
$ aws lambda update-function-configuration --function-name my-function \
   --tracing-config Mode=Active
```

Tracing mode is part of the version-specific configuration that is locked when you publish a version of your function. You can’t change the tracing mode on a published version.

**Enabling active tracing with AWS CloudFormation**

To enable active tracing on an AWS::Lambda::Function resource in an AWS CloudFormation template, use the TracingConfig property.
Example **function-inline.yml** – Tracing configuration

```yaml
Resources:
  function:
    Type: AWS::Lambda::Function
    Properties:
      TracingConfig:
        Mode: Active
    ...
```

For an AWS Serverless Application Model (AWS SAM) `AWS::Serverless::Function` resource, use the Tracing property.

**Example **template.yml** – Tracing configuration**

```yaml
Resources:
  function:
    Type: AWS::Serverless::Function
    Properties:
      Tracing:
        Active
    ...
```
Building Lambda functions with PowerShell

The following sections explain how common programming patterns and core concepts apply when you author Lambda function code in PowerShell.

.NET runtimes

<table>
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<th>Identifier</th>
<th>Operating system</th>
</tr>
</thead>
<tbody>
<tr>
<td>.NET Core 3.1</td>
<td>dotnetcore3.1</td>
<td>Amazon Linux 2</td>
</tr>
<tr>
<td>.NET Core 2.1</td>
<td>dotnetcore2.1</td>
<td>Amazon Linux</td>
</tr>
</tbody>
</table>

**Note**
To get started with application development in your local environment, deploy one of the sample applications available in this guide's GitHub repository.

Sample Lambda applications in PowerShell

- blank-powershell – A PowerShell function that shows the use of logging, environment variables, and the AWS SDK.

Before you get started, you must first set up a PowerShell development environment. For instructions on how to do this, see Setting Up a PowerShell Development Environment (p. 483).

To learn about how to use the AWSLambdaPSCore module to download sample PowerShell projects from templates, create PowerShell deployment packages, and deploy PowerShell functions to the AWS Cloud, see AWS Lambda deployment package in PowerShell (p. 484).

Topics

- Setting Up a PowerShell Development Environment (p. 483)
- AWS Lambda deployment package in PowerShell (p. 484)
- AWS Lambda function handler in PowerShell (p. 486)
- AWS Lambda context object in PowerShell (p. 487)
- AWS Lambda function logging in PowerShell (p. 488)
- AWS Lambda function errors in PowerShell (p. 492)
Setting Up a PowerShell Development Environment

To set up your development environment for writing PowerShell scripts, do the following:

1. **Install the correct version of PowerShell** – Lambda's support for PowerShell is based on the cross-platform PowerShell Core 6.0 release. This means that you can develop your PowerShell Lambda functions on Windows, Linux, or Mac. If you don’t have this version of PowerShell installed, you can find instructions in Installing PowerShell Core.

2. **Install the .NET Core 3.1 SDK** – Because PowerShell Core is built on top of .NET Core, the Lambda support for PowerShell uses the same .NET Core 3.1 Lambda runtime for both .NET Core and PowerShell Lambda functions. The .NET Core 3.1 SDK is used by the new Lambda PowerShell publishing cmdlets to create the Lambda deployment package. The .NET Core 3.1 SDK is available at .NET downloads on the Microsoft website. Be sure to install the SDK and not the runtime installation.

3. **Install the AWSLambdaPSCore module** – You can install this either from the PowerShell Gallery, or you can install it by using the following PowerShell Core shell command:

   ```powershell
   Install-Module AWSLambdaPSCore -Scope CurrentUser
   ```

4. **(Optional) Install AWS Tools for PowerShell** – You can install either the modularized AWS.Tools or single-module AWSPowerShell.NetCore version in PowerShell Core 6.0 to use the Lambda API within your PowerShell environment. For instructions, see Installing the AWS Tools for PowerShell.
AWS Lambda deployment package in PowerShell

A PowerShell Lambda deployment package is a ZIP file that contains your PowerShell script, PowerShell modules that are required for your PowerShell script, and the assemblies needed to host PowerShell Core.

The AWSLambdaPSCore module has the following new cmdlets to help author and publish PowerShell Lambda functions.

**AWSLambdaPSCore cmdlets**

- **Get-AWSPowerShellLambdaTemplate** – Returns a list of getting started templates.
- **New-AWSPowerShellLambda** – Creates an initial PowerShell script based on a template.
- **Publish-AWSPowerShellLambda** – Publishes a given PowerShell script to Lambda.
- **New-AWSPowerShellLambdaPackage** – Creates a Lambda deployment package that can be used in a CI/CD system for deployment.

To help get started writing and invoking a PowerShell script with Lambda, you can use the `New-AWSPowerShellLambda` cmdlet to create a starter script based on a template. You can use the `Publish-AWSPowerShellLambda` cmdlet to deploy your script to AWS Lambda. Then you can test your script either through the command line or the console.

To create a new PowerShell script, upload it, and test it, follow this procedure:

1. Run the following command to view the list of available templates:

   ```powershell
   PS C:\> Get-AWSPowerShellLambdaTemplate
   
   Template               Description
   --------               -----------
   Basic                  Bare bones script
   CodeCommitTrigger      Script to process AWS CodeCommit Triggers
   ...
   ```

2. Run the following command to create a sample script based on the **Basic** template:

   ```powershell
   New-AWSPowerShellLambda -ScriptName MyFirstPSScript -Template Basic
   
   A new file named **MyFirstPSScript.ps1** is created in a new subdirectory of the current directory. The name of the directory is based on the `-ScriptName` parameter. You can use the `-Directory` parameter to choose an alternative directory.

   You can see that the new file has the following contents:
   ```powershell
   # PowerShell script file to be executed as a AWS Lambda function.
   #
   # When executing in Lambda the following variables will be predefined.
   #   $LambdaInput - A PSObject that contains the Lambda function input data.
   #   $LambdaContext - An Amazon.Lambda.Core.ILambdaContext object that contains information about the currently running Lambda environment.
   #
   # The last item in the PowerShell pipeline will be returned as the result of the Lambda function.
   #
   # To include PowerShell modules with your Lambda function, like the AWSPowerShell.NetCore module, add a "#Requires" statement indicating the module and version.
   ```
To see how log messages from your PowerShell script are sent to CloudWatch Logs, uncomment the Write-Host line of the sample script.

To demonstrate how you can return data back from your Lambda functions, add a new line at the end of the script with $PSVersionTable. This adds the $PSVersionTable to the PowerShell pipeline. After the PowerShell script is complete, the last object in the PowerShell pipeline is the return data for the Lambda function. $PSVersionTable is a PowerShell global variable that also provides information about the running environment.

After making these changes, the last two lines of the sample script look like this:

```powershell
Write-Host (ConvertTo-Json -InputObject $LambdaInput -Compress -Depth 5)
$PSVersionTable
```

4. After editing the `MyFirstPSScript.ps1` file, change the directory to the script's location. Then run the following command to publish the script to AWS Lambda:

```powershell
Publish-AWSPowerShellLambda -ScriptPath .\MyFirstPSScript.ps1 -Name MyFirstPSScript -Region us-east-2
```

Note that the `-Name` parameter specifies the Lambda function name, which appears in the Lambda console. You can use this function to invoke your script manually.

5. Invoke your function with the AWS CLI `invoke` command.

```shell
> aws lambda invoke --function-name MyFirstPSScript out
```
AWS Lambda function handler in PowerShell

When a Lambda function is invoked, the Lambda handler invokes the PowerShell script.

When the PowerShell script is invoked, the following variables are predefined:

- **$LambdaInput** – A PSObject that contains the input to the handler. This input can be event data (published by an event source) or custom input that you provide, such as a string or any custom data object.
- **$LambdaContext** – An Amazon.Lambda.Core.ILambdaContext object that you can use to access information about the current execution—such as the name of the current function, the memory limit, execution time remaining, and logging.

For example, consider the following PowerShell example code.

```powershell
#Requires -Modules @{ModuleName='AWSPowerShell.NetCore';ModuleVersion='3.3.618.0'}
Write-Host 'Function Name:' $LambdaContext.FunctionName
```

This script returns the FunctionName property that's obtained from the $LambdaContext variable.

**Note**
You're required to use the #Requires statement within your PowerShell scripts to indicate the modules that your scripts depend on. This statement performs two important tasks. 1) It communicates to other developers which modules the script uses, and 2) it identifies the dependent modules that AWS PowerShell tools need to package with the script, as part of the deployment. For more information about the #Requires statement in PowerShell, see About requires. For more information about PowerShell deployment packages, see AWS Lambda deployment package in PowerShell (p. 484).

When your PowerShell Lambda function uses the AWS PowerShell cmdlets, be sure to set a #Requires statement that references the AWSPowerShell.NetCore module, which supports PowerShell Core—and not the AWSPowerShell module, which only supports Windows PowerShell. Also, be sure to use version 3.3.270.0 or newer of AWSPowerShell.NetCore which optimizes the cmdlet import process. If you use an older version, you'll experience longer cold starts. For more information, see AWS Tools for PowerShell.

Returning data

Some Lambda invocations are meant to return data back to their caller. For example, if an invocation was in response to a web request coming from API Gateway, then our Lambda function needs to return back the response. For PowerShell Lambda, the last object that's added to the PowerShell pipeline is the return data from the Lambda invocation. If the object is a string, the data is returned as is. Otherwise the object is converted to JSON by using the ConvertTo-Json cmdlet.

For example, consider the following PowerShell statement, which adds $PSVersionTable to the PowerShell pipeline:

```powershell
#PSVersionTable
```

After the PowerShell script is finished, the last object in the PowerShell pipeline is the return data for the Lambda function. $PSVersionTable is a PowerShell global variable that also provides information about the running environment.
AWS Lambda context object in PowerShell

When Lambda runs your function, it passes context information by making a $LambdaContext variable available to the handler (p. 486). This variable provides methods and properties with information about the invocation, function, and execution environment.

**Context properties**

- **FunctionName** – The name of the Lambda function.
- **FunctionVersion** – The version (p. 76) of the function.
- **InvokedFunctionArn** – The Amazon Resource Name (ARN) that’s used to invoke the function. Indicates if the invoker specified a version number or alias.
- **MemoryLimitInMB** – The amount of memory that’s allocated for the function.
- **AwsRequestId** – The identifier of the invocation request.
- **LogGroupName** – The log group for the function.
- **LogStreamName** – The log stream for the function instance.
- **RemainingTime** – The number of milliseconds left before the execution times out.
- **Identity** – (mobile apps) Information about the Amazon Cognito identity that authorized the request.
- **ClientContext** – (mobile apps) Client context that’s provided to Lambda by the client application.
- **Logger** – The logger object (p. 488) for the function.

The following PowerShell code snippet shows a simple handler function that prints some of the context information.

```powershell
#Requires -Modules @{ModuleName='AWSPowerShell.NetCore';ModuleVersion='3.3.618.0'}
Write-Host 'Function name:' $LambdaContext.FunctionName
Write-Host 'Remaining milliseconds:' $LambdaContext.RemainingTime.TotalMilliseconds
Write-Host 'Log group name:' $LambdaContext.LogGroupName
Write-Host 'Log stream name:' $LambdaContext.LogStreamName
```
AWS Lambda function logging in PowerShell

Your Lambda function comes with a CloudWatch Logs log group, with a log stream for each instance of your function. The runtime sends details about each invocation to the log stream, and relays logs and other output from your function's code.

To output logs from your function code, you can use cmdlets on `Microsoft.PowerShell.Utility`, or any logging module that writes to `stdout` or `stderr`. The following example uses `Write-Host`.

**Example function/Handler.ps1 – Logging**

```powershell
#Requires -Modules @{ModuleName='AWSPowerShell.NetCore';ModuleVersion='3.3.618.0'}
Write-Host "## Environment variables"
Write-Host "AWS_LAMBDA_FUNCTION_VERSION=$Env:AWS_LAMBDA_FUNCTION_VERSION"
Write-Host "AWS_LAMBDA_LOG_GROUP_NAME=$Env:AWS_LAMBDA_LOG_GROUP_NAME"
Write-Host "AWS_LAMBDA_LOG_STREAM_NAME=$Env:AWS_LAMBDA_LOG_STREAM_NAME"
Write-Host "AWS_EXECUTION_ENV=$Env:AWS_EXECUTION_ENV"
Write-Host "AWS_LAMBDA_FUNCTION_NAME=$Env:AWS_LAMBDA_FUNCTION_NAME"
Write-Host "PATH=$Env:PATH"
Write-Host "## Event"
Write-Host (ConvertTo-Json -InputObject $LambdaInput -Compress -Depth 3)
```

**Example log format**

```
START RequestId: 56639408-xmpl-435f-9041-ac47ae25ceed Version: $LATEST
Importing module ./Modules/AWSPowerShell.NetCore/3.3.618.0/AWSPowerShell.NetCore.psd1
[Information] - ## Environment variables
[Information] - AWS_LAMBDA_FUNCTION_VERSION=$LATEST
[Information] - AWS_LAMBDA_LOG_GROUP_NAME=/aws/lambda/blank-powershell-function-18CIXMPLHFAJJ
[Information] - AWS_LAMBDA_LOG_STREAM_NAME=2020/04/01/$LATEST53c5xmpl52d6ed3a744724d9c201089
[Information] - AWS_EXECUTION_ENV=AWS_Lambda_dotnetcore2.1_powershell_1.0.0
[Information] - AWS_LAMBDA_FUNCTION_NAME=blank-powershell-function-18CIXMPLHFAJJ
[Information] - PATH=/var/lang/bin:/usr/local/bin:/usr/bin:/bin:/opt/bin
[Information] - ## Event
[Information] - "Records": [
  {
    "messageId": "19dd0b57-b21e-4ac1-bd88-01bb068cb78",
    "receiptHandle": "MessageReceiptHandle",
    "body": "Hello from SQS!",
    "attributes": {
      "ApproximateReceiveCount": "1",
      "SentTimestamp": "1523232000000",
      "SenderId": "123456789012",
      "ApproximateFirstReceiveTimestamp": "1523232000001"
    }
  }, ...
END RequestId: 56639408-xmpl-435f-9041-ac47ae25ceed
REPORT RequestId: 56639408-xmpl-435f-9041-ac47ae25ceed Duration: 3906.38 ms Billed Duration: 4000 ms Memory Size: 512 MB Max Memory Used: 367 MB Init Duration: 5960.19 ms XRAY TraceId: 1-5e843da6-733cmlxple7d0c3c020510040 SegmentId: 3913xmpl209999446 Sampled: true
```

The .NET runtime logs the `START`, `END`, and `REPORT` lines for each invocation. The report line provides the following details.

**Report Log**

- **RequestId** – The unique request ID for the invocation.
• **Duration** – The amount of time that your function's handler method spent processing the event.
• **Billed Duration** – The amount of time billed for the invocation.
• **Memory Size** – The amount of memory allocated to the function.
• **Max Memory Used** – The amount of memory used by the function.
• **Init Duration** – For the first request served, the amount of time it took the runtime to load the function and run code outside of the handler method.
• **XRAY TraceId** – For traced requests, the AWS X-Ray trace ID (p. 326).
• **SegmentId** – For traced requests, the X-Ray segment ID.
• **Sampled** – For traced requests, the sampling result.

You can view logs in the Lambda console, in the CloudWatch Logs console, or from the command line.

**Sections**
- Viewing logs in the AWS Management Console (p. 489)
- Using the AWS CLI (p. 489)
- Deleting logs (p. 491)

**Viewing logs in the AWS Management Console**

The Lambda console shows log output when you test a function on the function configuration page. To view logs for all invocations, use the CloudWatch Logs console.

**To view your Lambda function's logs**

1. Open the Logs page of the CloudWatch console.
2. Choose the log group for your function (/aws/lambda/function-name).
3. Choose the first stream in the list.

Each log stream corresponds to an instance of your function (p. 136). New streams appear when you update your function and when additional instances are created to handle multiple concurrent invocations. To find logs for specific invocations, you can instrument your function with X-Ray, and record details about the request and log stream in the trace. For a sample application that correlates logs and traces with X-Ray, see Error processor sample application for AWS Lambda (p. 339).

**Using the AWS CLI**

To get logs for an invocation from the command line, use the `--log-type` option. The response includes a `LogResult` field that contains up to 4 KB of base64-encoded logs from the invocation.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail
{
  "StatusCode": 200,
  "LogResult":
  "U1RBUlQgUmVxdWVzdWVzdWd1b3IuZG9tOGNkYS0yOTc0YzVlNGZiMyEgVmVyc2lvbiBh
  "ExecutedVersion": "$LATEST"
}
```

You can use the `base64` utility to decode the logs.

```bash
$ aws lambda invoke --function-name my-function out --log-type Tail \ --query 'LogResult' --output text | base64 -d
START RequestId: 57f231fb-1730-4395-85cb-4f71bd2b87b8 Version: $LATEST
```

The `base64` utility is available on Linux, macOS, and **Ubuntu on Windows**. For macOS, the command is `base64 -D`.

To get full log events from the command line, you can include the log stream name in the output of your function, as shown in the preceding example. The following example script invokes a function named `my-function` and downloads the last five log events.

### Example get-logs.sh Script

This example requires that `my-function` returns a log stream ID.

```bash
#!/bin/bash
aws lambda invoke --function-name my-function --payload '{"key": "value"}' out
sed -i'' -e 's/"\//g' out
sleep 15
aws logs get-log-events --log-group-name /aws/lambda/my-function --log-stream-name $(cat out) --limit 5
```

The script uses `sed` to remove quotes from the output file, and sleeps for 15 seconds to allow time for the logs to be available. The output includes the response from Lambda and the output from the `get-log-events` command.

```bash
$ ./get-logs.sh
{
  "StatusCode": 200,
  "ExecutedVersion": "$LATEST"
}
"events": [
  {
   "timestamp": 1559763003171,
   "message": "START RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf Version: $LATEST",
   "ingestionTime": 1559763003309
  },
  {
   "timestamp": 1559763003173,
   "message": "2019-06-05T19:30:03.173Z	4ce9340a-b765-490f-ad8a-02ab3415e2bf \nINFO\tENVIRONMENT VARIABLES\r\n  \"AWS_LAMBDA_FUNCTION_VERSION\": \"$LATEST\",\r...",
   "ingestionTime": 1559763018353
  },
  {
   "timestamp": 1559763003173,
   "message": "2019-06-05T19:30:03.173Z\t4ce9340a-b765-490f-ad8a-02ab3415e2bf \tINFO\tEVENT\r\n  \"key\": \"value\"\r\n\n   "ingestionTime": 1559763018353
  },
  {
   "timestamp": 1559763003178,
   "message": "END RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\n   "ingestionTime": 1559763018353
  },
  {
   "timestamp": 1559763003178,
   "message": "REPORT RequestId: 4ce9340a-b765-490f-ad8a-02ab3415e2bf\nDuration: 26.73 ms\tBilled Duration: 100 ms \tMemory Size: 128 MB\tMax Memory Used: 75 MB\t\n",
```

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Deleting logs

Log groups aren't deleted automatically when you delete a function. To avoid storing logs indefinitely, delete the log group, or configure a retention period after which logs are deleted automatically.
AWS Lambda function errors in PowerShell

If your Lambda function has a terminating error, AWS Lambda recognizes the failure, serializes the error information into JSON, and returns it.

Consider the following PowerShell script example statement:

```powershell
throw 'The Account is not found'
```

When you invoke this Lambda function, it throws a terminating error, and AWS Lambda returns the following error message:

```json
{
  "errorMessage": "The Account is not found",
  "errorType": "RuntimeException"
}
```

Note the `errorType` is `RuntimeException`, which is the default exception thrown by PowerShell. You can use custom error types by throwing the error like this:

```powershell
throw @{'Exception'='AccountNotFound';'Message'='The Account is not found'}
```

The error message is serialized with `errorType` set to `AccountNotFound`:

```json
{
  "errorMessage": "The Account is not found",
  "errorType": "AccountNotFound"
}
```

If you don't need an error message, you can throw a string in the format of an error code. The error code format requires that the string starts with a character and only contain letters and digits afterwards, with no spaces or symbols.

For example, if your Lambda function contains the following:

```powershell
throw 'AccountNotFound'
```

The error is serialized like this:

```json
{
  "errorMessage": "AccountNotFound",
  "errorType": "AccountNotFound"
}
```
Monitoring and troubleshooting Lambda applications

AWS Lambda automatically monitors Lambda functions on your behalf and reports metrics through Amazon CloudWatch. To help you monitor your code as it executes, Lambda automatically tracks the number of requests, the execution duration per request, and the number of requests that result in an error. It also publishes the associated CloudWatch metrics. You can leverage these metrics to set CloudWatch custom alarms.

The Lambda console provides a built-in monitoring dashboard (p. 494) for each of your functions and applications.

To monitor a function
1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Monitoring.

Pricing
CloudWatch has a perpetual free tier. Beyond the free tier threshold, CloudWatch charges for metrics, dashboards, alarms, logs, and insights. For details, see CloudWatch pricing.

Each time your function is invoked, Lambda records metrics (p. 495) for the request, the function's response, and the overall state of the function. You can use metrics to set alarms that are triggered when function performance degrades, or when you are close to hitting concurrency limits in the current Region.

To debug and validate that your code is working as expected, you can output logs with the standard logging functionality for your programming language. The Lambda runtime uploads your function's log output to CloudWatch Logs. You can view logs (p. 498) in the CloudWatch Logs console, in the Lambda console, or from the command line.

In addition to monitoring logs and metrics in CloudWatch, you can use AWS X-Ray to trace and debug requests served by your application. For details, see Using AWS Lambda with AWS X-Ray (p. 326).

Sections
- Monitoring functions in the AWS Lambda console (p. 494)
- Working with AWS Lambda function metrics (p. 495)
- Accessing Amazon CloudWatch logs for AWS Lambda (p. 498)
Monitoring functions in the AWS Lambda console

AWS Lambda monitors functions on your behalf and sends metrics to Amazon CloudWatch. The metrics include total requests, duration, and error rates. The Lambda console creates graphs for these metrics and shows them on the Monitoring page for each function.

To access the monitoring console

1. Open the Lambda console Functions page.
2. Choose Monitoring.

The console provides the following graphs.

Lambda monitoring graphs

- **Invocations** – The number of times that the function was invoked in each 5-minute period.
- **Duration** – The average, minimum, and maximum execution times.
- **Error count and success rate (%)** – The number of errors and the percentage of executions that completed without error.
- **Throttles** – The number of times that execution failed due to concurrency limits.
- **IteratorAge** – For stream event sources, the age of the last item in the batch when Lambda received it and invoked the function.
- **Async delivery failures** – The number of errors that occurred when Lambda attempted to write to a destination or dead-letter queue.
- **Concurrent executions** – The number of function instances that are processing events.

To see the definition of a graph in CloudWatch, choose View in metrics from the menu in the top right of the graph. For more information about the metrics that Lambda records, see Working with AWS Lambda function metrics (p. 495).

The console also shows reports from CloudWatch Logs Insights that are compiled from information in your function's logs. You can add these reports to a custom dashboard in the CloudWatch Logs console. Use the queries as a starting point for your own reports.

To view a query, choose View in CloudWatch Logs Insights from the menu in the top right of the report.
Working with AWS Lambda function metrics

When your function finishes processing an event, Lambda sends metrics about the invocation to Amazon CloudWatch. You can build graphs and dashboards with these metrics in the CloudWatch console, and set alarms to respond to changes in utilization, performance, or error rates. Use dimensions to filter and sort function metrics by function name, alias, or version.

To view metrics in the CloudWatch console

1. Open the Amazon CloudWatch console Metrics page (AWS/Lambda namespace).
2. Choose a dimension.
   - **By Function Name** (FunctionName) – View aggregate metrics for all versions and aliases of a function.
   - **By Resource** (Resource) – View metrics for a version or alias of a function.
   - **By Executed Version** (ExecutedVersion) – View metrics for a combination of alias and version. Use the ExecutedVersion dimension to compare error rates for two versions of a function that are both targets of a weighted alias (p. 79).
   - **Across All Functions** (none) – View aggregate metrics for all functions in the current AWS Region.
3. Choose metrics to add them to the graph.

By default, graphs use the `Sum` statistic for all metrics. To choose a different statistic and customize the graph, use the options on the Graphed metrics tab.

The timestamp on a metric reflects when the function was invoked. Depending on the duration of the execution, this can be several minutes before the metric is emitted. If, for example, your function has a 10-minute timeout, look more than 10 minutes in the past for accurate metrics.

For more information about CloudWatch, see the *Amazon CloudWatch User Guide*.

Sections
- Using invocation metrics (p. 495)
- Using performance metrics (p. 496)
- Using concurrency metrics (p. 496)

Using invocation metrics

Invocation metrics are binary indicators of the outcome of an invocation. For example, if the function returns an error, Lambda sends the Errors metric with a value of 1. To get a count of the number of function errors that occurred each minute, view the Sum of the Errors metric with a period of one minute.

You should view the following metrics with the `Sum` statistic.

**Invocation metrics**

- **Invocations** – The number of times your function code is executed, including successful executions and executions that result in a function error. Invocations aren't recorded if the invocation request is throttled or otherwise resulted in an invocation error (p. 615). This equals the number of requests billed.
- **Errors** – The number of invocations that result in a function error. Function errors include exceptions thrown by your code and exceptions thrown by the Lambda runtime. The runtime returns errors for issues such as timeouts and configuration errors. To calculate the error rate, divide the value of Errors by the value of Invocations.
Using performance metrics

Performance metrics provide performance details about a single invocation. For example, the Duration metric indicates the amount of time in milliseconds that your function spends processing an event. To get a sense of how fast your function processes events, view these metrics with the Average or Max statistic.

Performance metrics

- **Duration** – The amount of time that your function code spends processing an event. For the first event processed by an instance of your function, this includes initialization time (p. 22). The billed duration for an invocation is the value of Duration rounded up to the nearest 100 milliseconds.

- **IteratorAge** – For event source mappings (p. 114) that read from streams, the age of the last record in the event. The age is the amount of time between when the stream receives the record and when the event source mapping sends the event to the function.

Duration also supports percentile statistics. Use percentiles to exclude outlier values that skew average and maximum statistics. For example, the P95 statistic shows the maximum duration of 95 percent of executions, excluding the slowest 5 percent.

Using concurrency metrics

Lambda reports concurrency metrics as an aggregate count of the number of instances processing events across a function, version, alias, or AWS Region. To see how close you are to hitting concurrency limits, view these metrics with the Max statistic.

Concurrency metrics

- **ConcurrentExecutions** – The number of function instances that are processing events. If this number reaches your concurrent executions limit (p. 34) for the Region, or the reserved concurrency limit (p. 67) that you configured on the function, additional invocation requests are throttled.

- **ProvisionedConcurrentExecutions** – The number of function instances that are processing events on provisioned concurrency (p. 67). For each invocation of an alias or version with provisioned concurrency, Lambda emits the current count.

- **ProvisionedConcurrencyUtilization** – For a version or alias, the value of ProvisionedConcurrentExecutions divided by the total amount of provisioned concurrency allocated. For example, .5 indicates that 50 percent of allocated provisioned concurrency is in use.
• **UnreservedConcurrentExecutions** – For an AWS Region, the number of events that are being processed by functions that don't have reserved concurrency.
Accessing Amazon CloudWatch logs for AWS Lambda

AWS Lambda automatically monitors Lambda functions on your behalf, reporting metrics through Amazon CloudWatch. To help you troubleshoot failures in a function, Lambda logs all requests handled by your function and also automatically stores logs generated by your code through Amazon CloudWatch Logs.

You can insert logging statements into your code to help you validate that your code is working as expected. Lambda automatically integrates with CloudWatch Logs and pushes all logs from your code to a CloudWatch Logs group associated with a Lambda function, which is named /aws/lambda/<function name>. To learn more about log groups and accessing them through the CloudWatch console, see the Monitoring system, application, and custom log files in the Amazon CloudWatch User Guide.

You can view logs for Lambda by using the Lambda console, the CloudWatch console, the AWS CLI, or the CloudWatch API. The following procedure show you how to view the logs by using the Lambda console.

**Note**
There is no additional charge for using Lambda logs; however, standard CloudWatch Logs charges apply. For more information, see CloudWatch pricing.

**To view logs using the Lambda console**

1. Open the Lambda console Functions page.
2. Choose a function.
3. Choose Monitoring.
A graphical representation of the metrics for the Lambda function are shown.

4. Choose View logs in CloudWatch.

Lambda uses your function's permissions to upload logs to CloudWatch Logs. If you don't see logs in the console, check your execution role permissions (p. 37).
Security in AWS Lambda

Cloud security at AWS is the highest priority. As an AWS customer, you benefit from a data center and network architecture that is built to meet the requirements of the most security-sensitive organizations.

Security is a shared responsibility between AWS and you. The shared responsibility model describes this as security of the cloud and security in the cloud:

- **Security of the cloud** – AWS is responsible for protecting the infrastructure that runs AWS services in the AWS Cloud. AWS also provides you with services that you can use securely. Third-party auditors regularly test and verify the effectiveness of our security as part of the AWS compliance programs. To learn about the compliance programs that apply to AWS Lambda, see AWS Services in Scope by Compliance Program.
- **Security in the cloud** – Your responsibility is determined by the AWS service that you use. You are also responsible for other factors including the sensitivity of your data, your company’s requirements, and applicable laws and regulations.

This documentation helps you understand how to apply the shared responsibility model when using Lambda. The following topics show you how to configure Lambda to meet your security and compliance objectives. You also learn how to use other AWS services that help you to monitor and secure your Lambda resources.

**Topics**
- Data protection in AWS Lambda (p. 500)
- Identity and access management for AWS Lambda (p. 501)
- Compliance validation for AWS Lambda (p. 509)
- Resilience in AWS Lambda (p. 509)
- Infrastructure security in AWS Lambda (p. 510)
- Configuration and vulnerability analysis in AWS Lambda (p. 510)

Data protection in AWS Lambda

AWS Lambda conforms to the AWS shared responsibility model, which includes regulations and guidelines for data protection. AWS is responsible for protecting the global infrastructure that runs all the AWS services. AWS maintains control over data hosted on this infrastructure, including the security configuration controls for handling customer content and personal data. AWS customers and APN partners, acting either as data controllers or data processors, are responsible for any personal data that they put in the AWS Cloud.

For data protection purposes, we recommend that you protect AWS account credentials and set up individual user accounts with AWS Identity and Access Management (IAM), so that each user is given only the permissions necessary to fulfill their job duties. We also recommend that you secure your data in the following ways:

- Use multi-factor authentication (MFA) with each account.
- Use SSL/TLS to communicate with AWS resources.
- Set up API and user activity logging with AWS CloudTrail.
- Use AWS encryption solutions, along with all default security controls within AWS services.
- Use advanced managed security services such as Amazon Macie, which assists in discovering and securing personal data that is stored in Amazon S3.
We strongly recommend that you never put sensitive identifying information, such as your customers' account numbers, into free-form fields or metadata such as function names and tags. This includes when you work with Lambda or other AWS services using the console, API, AWS CLI, or AWS SDKs. Any data that you enter into metadata might get picked up for inclusion in diagnostic logs. When you provide a URL to an external server, don't include credentials information in the URL to validate your request to that server.

For more information about data protection, see the AWS shared responsibility model and GDPR blog post on the AWS Security Blog.

Sections
- Encryption in transit (p. 501)
- Encryption at rest (p. 501)

Encryption in transit

Lambda API endpoints only support secure connections over HTTPS. When you manage Lambda resources with the AWS Management Console, AWS SDK, or the Lambda API, all communication is encrypted with Transport Layer Security (TLS).

When you connect your function to a file system (p. 96), Lambda uses Encryption in transit for all connections.

For a full list of API endpoints, see AWS Regions and endpoints in the AWS General Reference.

Encryption at rest

You can use environment variables to store secrets securely for use with Lambda functions. Lambda always encrypts environment variables at rest.

Additionally, you can use the following features to customize how environment variables are encrypted.

- **Key configuration** – On a per-function basis, you can configure Lambda to use an encryption key that you create and manage in AWS Key Management Service. These are referred to as *customer managed* customer master keys (CMKs) or customer managed keys. If you don't configure a customer managed key, Lambda uses an AWS managed CMK named *aws/lambda*, which Lambda creates in your account.

- **Encryption helpers** – The Lambda console lets you encrypt environment variable values client side, before sending them to Lambda. This enhances security further by preventing secrets from being displayed unencrypted in the Lambda console, or in function configuration that's returned by the Lambda API. The console also provides sample code that you can adapt to decrypt the values in your function handler.

For more information, see Using AWS Lambda environment variables (p. 61).

Lambda always encrypts files that you upload to Lambda, including deployment packages (p. 24) and layer archives (p. 83).

Amazon CloudWatch Logs and AWS X-Ray also encrypt data by default, and can be configured to use a customer managed key. For details, see Encrypt log data in CloudWatch Logs and Data protection in AWS X-Ray.

Identity and access management for AWS Lambda

AWS Identity and Access Management (IAM) is an AWS service that helps an administrator securely control access to AWS resources. IAM administrators control who can be authenticated (signed in) and
authorized (have permissions) to use Lambda resources. IAM is an AWS service that you can use with no additional charge.

**Topics**
- Audience (p. 502)
- Authenticating with identities (p. 502)
- Managing access using policies (p. 504)
- How AWS Lambda works with IAM (p. 505)
- AWS Lambda identity-based policy examples (p. 505)
- Troubleshooting AWS Lambda identity and access (p. 507)

**Audience**

How you use AWS Identity and Access Management (IAM) differs, depending on the work you do in Lambda.

**Service user** – If you use the Lambda service to do your job, then your administrator provides you with the credentials and permissions that you need. As you use more Lambda features to do your work, you might need additional permissions. Understanding how access is managed can help you request the right permissions from your administrator. If you cannot access a feature in Lambda, see Troubleshooting AWS Lambda identity and access (p. 507).

**Service administrator** – If you're in charge of Lambda resources at your company, you probably have full access to Lambda. It's your job to determine which Lambda features and resources your employees should access. You must then submit requests to your IAM administrator to change the permissions of your service users. Review the information on this page to understand the basic concepts of IAM. To learn more about how your company can use IAM with Lambda, see How AWS Lambda works with IAM (p. 505).

**IAM administrator** – If you're an IAM administrator, you might want to learn details about how you can write policies to manage access to Lambda. To view example Lambda identity-based policies that you can use in IAM, see AWS Lambda identity-based policy examples (p. 505).

**Authenticating with identities**

Authentication is how you sign in to AWS using your identity credentials. For more information about signing in using the AWS Management Console, see The IAM Console and Sign-in Page in the IAM User Guide.

You must be authenticated (signed in to AWS) as the AWS account root user, an IAM user, or by assuming an IAM role. You can also use your company's single sign-on authentication, or even sign in using Google or Facebook. In these cases, your administrator previously set up identity federation using IAM roles. When you access AWS using credentials from another company, you are assuming a role indirectly.

To sign in directly to the AWS Management Console, use your password with your root user email or your IAM user name. You can access AWS programmatically using your root user or IAM user access keys. AWS provides SDK and command line tools to cryptographically sign your request using your credentials. If you don't use AWS tools, you must sign the request yourself. Do this using Signature Version 4, a protocol for authenticating inbound API requests. For more information about authenticating requests, see Signature Version 4 Signing Process in the AWS General Reference.

Regardless of the authentication method that you use, you might also be required to provide additional security information. For example, AWS recommends that you use multi-factor authentication (MFA) to increase the security of your account. To learn more, see Using Multi-Factor Authentication (MFA) in AWS in the IAM User Guide.
AWS Account Root User

When you first create an AWS account, you begin with a single sign-in identity that has complete access to all AWS services and resources in the account. This identity is called the AWS account root user and is accessed by signing in with the email address and password that you used to create the account. We strongly recommend that you do not use the root user for your everyday tasks, even the administrative ones. Instead, adhere to the best practice of using the root user only to create your first IAM user. Then securely lock away the root user credentials and use them to perform only a few account and service management tasks.

IAM users and groups

An IAM user is an identity within your AWS account that has specific permissions for a single person or application. An IAM user can have long-term credentials such as a user name and password or a set of access keys. To learn how to generate access keys, see Managing Access Keys for IAM Users in the IAM User Guide. When you generate access keys for an IAM user, make sure you view and securely save the key pair. You cannot recover the secret access key in the future. Instead, you must generate a new access key pair.

An IAM group is an identity that specifies a collection of IAM users. You can't sign in as a group. You can use groups to specify permissions for multiple users at a time. Groups make permissions easier to manage for large sets of users. For example, you could have a group named IAMAdmins and give that group permissions to administer IAM resources.

Users are different from roles. A user is uniquely associated with one person or application, but a role is intended to be assumable by anyone who needs it. Users have permanent long-term credentials, but roles provide temporary credentials. To learn more, see When to Create an IAM User (Instead of a Role) in the IAM User Guide.

IAM roles

An IAM role is an identity within your AWS account that has specific permissions. It is similar to an IAM user, but is not associated with a specific person. You can temporarily assume an IAM role in the AWS Management Console by switching roles. You can assume a role by calling an AWS CLI or AWS API operation or by using a custom URL. For more information about methods for using roles, see Using IAM Roles in the IAM User Guide.

IAM roles with temporary credentials are useful in the following situations:

- **Temporary IAM user permissions** – An IAM user can assume an IAM role to temporarily take on different permissions for a specific task.
- **Federated user access** – Instead of creating an IAM user, you can use existing identities from AWS Directory Service, your enterprise user directory, or a web identity provider. These are known as federated users. AWS assigns a role to a federated user when access is requested through an identity provider. For more information about federated users, see Federated Users and Roles in the IAM User Guide.
- **Cross-account access** – You can use an IAM role to allow someone (a trusted principal) in a different account to access resources in your account. Roles are the primary way to grant cross-account access. However, with some AWS services, you can attach a policy directly to a resource (instead of using a role as a proxy). To learn the difference between roles and resource-based policies for cross-account access, see How IAM Roles Differ from Resource-based Policies in the IAM User Guide.
- **AWS service access** – A service role is an IAM role that a service assumes to perform actions in your account on your behalf. When you set up some AWS service environments, you must define a role for the service to assume. This service role must include all the permissions that are required for the service to access the AWS resources that it needs. Service roles vary from service to service, but many allow you to choose your permissions as long as you meet the documented requirements for that...
service. Service roles provide access only within your account and cannot be used to grant access to services in other accounts. You can create, modify, and delete a service role from within IAM. For example, you can create a role that allows Amazon Redshift to access an Amazon S3 bucket on your behalf and then load data from that bucket into an Amazon Redshift cluster. For more information, see Creating a Role to Delegate Permissions to an AWS Service in the IAM User Guide.

- **Applications running on Amazon EC2** – You can use an IAM role to manage temporary credentials for applications that are running on an EC2 instance and making AWS CLI or AWS API requests. This is preferable to storing access keys within the EC2 instance. To assign an AWS role to an EC2 instance and make it available to all of its applications, you create an instance profile that is attached to the instance. An instance profile contains the role and enables programs that are running on the EC2 instance to get temporary credentials. For more information, see Using an IAM Role to Grant Permissions to Applications Running on Amazon EC2 Instances in the IAM User Guide.

To learn whether to use IAM roles, see When to Create an IAM Role (Instead of a User) in the IAM User Guide.

### Managing access using policies

You control access in AWS by creating policies and attaching them to IAM identities or AWS resources. A policy is an object in AWS that, when associated with an identity or resource, defines their permissions. AWS evaluates these policies when an entity (root user, IAM user, or IAM role) makes a request. Permissions in the policies determine whether the request is allowed or denied. Most policies are stored in AWS as JSON documents. For more information about the structure and contents of JSON policy documents, see Overview of JSON Policies in the IAM User Guide.

An IAM administrator can use policies to specify who has access to AWS resources, and what actions they can perform on those resources. Every IAM entity (user or role) starts with no permissions. In other words, by default, users can do nothing, not even change their own password. To give a user permission to do something, an administrator must attach a permissions policy to a user. Or the administrator can add the user to a group that has the intended permissions. When an administrator gives permissions to a group, all users in that group are granted those permissions.

IAM policies define permissions for an action regardless of the method that you use to perform the operation. For example, suppose that you have a policy that allows the `iam:GetRole` action. A user with that policy can get role information from the AWS Management Console, the AWS CLI, or the AWS API.

### Identity-based policies

Identity-based policies are JSON permissions policy documents that you can attach to an identity, such as an IAM user, role, or group. These policies control what actions that identity can perform, on which resources, and under what conditions. To learn how to create an identity-based policy, see Creating IAM Policies in the IAM User Guide.

Identity-based policies can be further categorized as *inline policies* or *managed policies*. Inline policies are embedded directly into a single user, group, or role. Managed policies are standalone policies that you can attach to multiple users, groups, and roles in your AWS account. Managed policies include AWS managed policies and customer managed policies. To learn how to choose between a managed policy or an inline policy, see Choosing Between Managed Policies and Inline Policies in the IAM User Guide.

### Resource-based policies

Resource-based policies are JSON policy documents that you attach to a resource such as an Amazon S3 bucket. Service administrators can use these policies to define what actions a specified principal (account member, user, or role) can perform on that resource and under what conditions. Resource-based policies are inline policies. There are no managed resource-based policies.
Access control lists (ACLs)

Access control lists (ACLs) are a type of policy that controls which principals (account members, users, or roles) have permissions to access a resource. ACLs are similar to resource-based policies, although they do not use the JSON policy document format. Amazon S3, AWS WAF, and Amazon VPC are examples of services that support ACLs. To learn more about ACLs, see Access Control List (ACL) Overview in the Amazon Simple Storage Service Developer Guide.

Other policy types

AWS supports additional, less-common policy types. These policy types can set the maximum permissions granted to you by the more common policy types.

- **Permissions boundaries** – A permissions boundary is an advanced feature in which you set the maximum permissions that an identity-based policy can grant to an IAM entity (IAM user or role). You can set a permissions boundary for an entity. The resulting permissions are the intersection of entity's identity-based policies and its permissions boundaries. Resource-based policies that specify the user or role in the Principal field are not limited by the permissions boundary. An explicit deny in any of these policies overrides the allow. For more information about permissions boundaries, see Permissions Boundaries for IAM Entities in the IAM User Guide.

- **Service control policies (SCPs)** – SCPs are JSON policies that specify the maximum permissions for an organization or organizational unit (OU) in AWS Organizations. AWS Organizations is a service for grouping and centrally managing multiple AWS accounts that your business owns. If you enable all features in an organization, then you can apply service control policies (SCPs) to any or all of your accounts. The SCP limits permissions for entities in member accounts, including each AWS account root user. For more information about Organizations and SCPs, see How SCPs Work in the AWS Organizations User Guide.

- **Session policies** – Session policies are advanced policies that you pass as a parameter when you programmatically create a temporary session for a role or federated user. The resulting session's permissions are the intersection of the user or role's identity-based policies and the session policies. Permissions can also come from a resource-based policy. An explicit deny in any of these policies overrides the allow. For more information, see Session Policies in the IAM User Guide.

Multiple policy types

When multiple types of policies apply to a request, the resulting permissions are more complicated to understand. To learn how AWS determines whether to allow a request when multiple policy types are involved, see Policy Evaluation Logic in the IAM User Guide.

How AWS Lambda works with IAM

Before you use IAM to manage access to Lambda, you should understand what IAM features are available to use with Lambda. To get a high-level view of how Lambda and other AWS services work with IAM, see AWS services that work with IAM in the IAM User Guide.

For an overview of permissions, policies, and roles as they are used by Lambda, see AWS Lambda permissions (p. 36).

AWS Lambda identity-based policy examples

By default, IAM users and roles don't have permission to create or modify Lambda resources. They also can't perform tasks using the AWS Management Console, AWS CLI, or AWS API. An IAM administrator must create IAM policies that grant users and roles permission to perform specific API operations on
the specified resources they need. The administrator must then attach those policies to the IAM users or groups that require those permissions.

To learn how to create an IAM identity-based policy using these example JSON policy documents, see Creating policies on the JSON tab in the IAM User Guide.

Topics
- Policy best practices (p. 506)
- Using the Lambda console (p. 506)
- Allow users to view their own permissions (p. 506)

Policy best practices

Identity-based policies are very powerful. They determine whether someone can create, access, or delete Lambda resources in your account. These actions can incur costs for your AWS account. When you create or edit identity-based policies, follow these guidelines and recommendations:

- Get Started Using AWS Managed Policies – To start using Lambda quickly, use AWS managed policies to give your employees the permissions they need. These policies are already available in your account and are maintained and updated by AWS. For more information, see Get Started Using Permissions With AWS Managed Policies in the IAM User Guide.
- Grant Least Privilege – When you create custom policies, grant only the permissions required to perform a task. Start with a minimum set of permissions and grant additional permissions as necessary. Doing so is more secure than starting with permissions that are too lenient and then trying to tighten them later. For more information, see Grant Least Privilege in the IAM User Guide.
- Enable MFA for Sensitive Operations – For extra security, require IAM users to use multi-factor authentication (MFA) to access sensitive resources or API operations. For more information, see Using Multi-Factor Authentication (MFA) in AWS in the IAM User Guide.
- Use Policy Conditions for Extra Security – To the extent that it’s practical, define the conditions under which your identity-based policies allow access to a resource. For example, you can write conditions to specify a range of allowable IP addresses that a request must come from. You can also write conditions to allow requests only within a specified date or time range, or to require the use of SSL or MFA. For more information, see IAM JSON Policy Elements: Condition in the IAM User Guide.

Using the Lambda console

To access the AWS Lambda console, you must have a minimum set of permissions. These permissions must allow you to list and view details about the Lambda resources in your AWS account. If you create an identity-based policy that is more restrictive than the minimum required permissions, the console won’t function as intended for entities (IAM users or roles) with that policy.

For an example policy that grants minimal access for function development, see Function development (p. 46). In addition to Lambda APIs, the Lambda console uses other services to display trigger configuration and let you add new triggers. If your users use Lambda with other services, they need access to those services as well. For details on configuring other services with Lambda, see Using AWS Lambda with other services (p. 171).

Allow users to view their own permissions

This example shows how you might create a policy that allows IAM users to view the inline and managed policies that are attached to their user identity. This policy includes permissions to complete this action on the console or programmatically using the AWS CLI or AWS API.
Troubleshooting AWS Lambda identity and access

Use the following information to help you diagnose and fix common issues that you might encounter when working with Lambda and IAM.

Topics
- I am not authorized to perform an action in Lambda (p. 507)
- I am not authorized to perform iam:PassRole (p. 508)
- I want to view my access keys (p. 508)
- I'm an administrator and want to allow others to access Lambda (p. 508)
- I want to allow people outside of my AWS account to access my Lambda resources (p. 508)

I am not authorized to perform an action in Lambda

If the AWS Management Console tells you that you're not authorized to perform an action, then you must contact your administrator for assistance. Your administrator is the person that provided you with your user name and password.

The following example error occurs when the mateojackson IAM user tries to use the console to view details about a function but does not have lambda:GetFunction permissions.

User: arn:aws:iam::123456789012:user/mateojackson is not authorized to perform: lambda:GetFunction on resource: my-function

In this case, Mateo asks his administrator to update his policies to allow him to access the my-function resource using the lambda:GetFunction action.
I am not authorized to perform iam:PassRole

If you receive an error that you're not authorized to perform the iam:PassRole action, then you must contact your administrator for assistance. Your administrator is the person that provided you with your user name and password. Ask that person to update your policies to allow you to pass a role to Lambda.

Some AWS services allow you to pass an existing role to that service, instead of creating a new service role or service-linked role. To do this, you must have permissions to pass the role to the service.

The following example error occurs when an IAM user named marymajor tries to use the console to perform an action in Lambda. However, the action requires the service to have permissions granted by a service role. Mary does not have permissions to pass the role to the service.

In this case, Mary asks her administrator to update her policies to allow her to perform the iam:PassRole action.

I want to view my access keys

After you create your IAM user access keys, you can view your access key ID at any time. However, you can't view your secret access key again. If you lose your secret key, you must create a new access key pair.

Access keys consist of two parts: an access key ID (for example, AKIAIOSFODNN7EXAMPLE) and a secret access key (for example, wJalrXUtnFEMI/K7MDENG/bPxRfiCYEXAMPEKEY). Like a user name and password, you must use both the access key ID and secret access key together to authenticate your requests. Manage your access keys as securely as you do your user name and password.

Important
Do not provide your access keys to a third party, even to help find your canonical user ID. By doing this, you might give someone permanent access to your account.

When you create an access key pair, you are prompted to save the access key ID and secret access key in a secure location. The secret access key is available only at the time you create it. If you lose your secret access key, you must add new access keys to your IAM user. You can have a maximum of two access keys. If you already have two, you must delete one key pair before creating a new one. To view instructions, see Managing Access Keys in the IAM User Guide.

I'm an administrator and want to allow others to access Lambda

To allow others to access Lambda, you must create an IAM entity (user or role) for the person or application that needs access. They will use the credentials for that entity to access AWS. You must then attach a policy to the entity that grants them the correct permissions in Lambda.

To get started right away, see Creating Your First IAM Delegated User and Group in the IAM User Guide.

I want to allow people outside of my AWS account to access my Lambda resources

You can create a role that users in other accounts or people outside of your organization can use to access your resources. You can specify who is trusted to assume the role. For services that support resource-based policies or access control lists (ACLs), you can use those policies to grant people access to your resources.

To learn more, consult the following:
• To learn whether Lambda supports these features, see How AWS Lambda works with IAM (p. 505).
Compliance validation for AWS Lambda

Third-party auditors assess the security and compliance of AWS Lambda as part of multiple AWS compliance programs. These include SOC, PCI, FedRAMP, HIPAA, and others.

For a list of AWS services in scope of specific compliance programs, see AWS services in scope by compliance program. For general information, see AWS compliance programs.

You can download third-party audit reports using AWS Artifact. For more information, see Downloading reports in AWS artifact.

Your compliance responsibility when using Lambda is determined by the sensitivity of your data, your company's compliance objectives, and applicable laws and regulations. AWS provides the following resources to help with compliance:

- **Security and compliance quick start guides** – These deployment guides discuss architectural considerations and provide steps for deploying security- and compliance-focused baseline environments on AWS.
- **Architecting for HIPAA security and compliance whitepaper** – This whitepaper describes how companies can use AWS to create HIPAA-compliant applications.
- **AWS compliance resources** – This collection of workbooks and guides might apply to your industry and location.
- **AWS Config** – This AWS service assesses how well your resource configurations comply with internal practices, industry guidelines, and regulations.
- **AWS Security Hub** – This AWS service provides a comprehensive view of your security state within AWS that helps you check your compliance with security industry standards and best practices.

Resilience in AWS Lambda

The AWS global infrastructure is built around AWS Regions and Availability Zones. AWS Regions provide multiple physically separated and isolated Availability Zones, which are connected with low-latency, high-throughput, and highly redundant networking. With Availability Zones, you can design and operate applications and databases that automatically fail over between Availability Zones without interruption. Availability Zones are more highly available, fault tolerant, and scalable than traditional single or multiple data center infrastructures.

For more information about AWS Regions and Availability Zones, see AWS global infrastructure.

In addition to the AWS global infrastructure, Lambda offers several features to help support your data resiliency and backup needs.

- **Versioning** – You can use versioning in Lambda to save your function's code and configuration as you develop it. Together with aliases, you can use versioning to perform blue/green and rolling deployments. For details, see AWS Lambda function versions (p. 76).
• **Scaling** – When your function receives a request while it's processing a previous request, Lambda launches another instance of your function to handle the increased load. Lambda automatically scales to handle 1,000 concurrent executions per Region, a limit that can be increased if needed. For details, see AWS Lambda function scaling (p. 119).

• **High availability** – Lambda runs your function in multiple Availability Zones to ensure that it is available to process events in case of a service interruption in a single zone. If you configure your function to connect to a virtual private cloud (VPC) in your account, specify subnets in multiple Availability Zones to ensure high availability. For details, see Configuring a Lambda function to access resources in a VPC (p. 89).

• **Reserved concurrency** – To make sure that your function can always scale to handle additional requests, you can reserve concurrency for it. Setting reserved concurrency for a function ensures that it can scale to, but not exceed, a specified number of concurrent invocations. This ensures that you don't lose requests due to other functions consuming all of the available concurrency. For details, see Managing concurrency for a Lambda function (p. 67).

• **Retries** – For asynchronous invocations and a subset of invocations triggered by other services, Lambda automatically retries on error with delays between retries. Other clients and AWS services that invoke functions synchronously are responsible for performing retries. For details, see Error handling and automatic retries in AWS Lambda (p. 124).

• **Dead-letter queue** – For asynchronous invocations, you can configure Lambda to send requests to a dead-letter queue if all retries fail. A dead-letter queue is an Amazon SNS topic or Amazon SQS queue that receives events for troubleshooting or reprocessing. For details, see AWS Lambda function dead-letter queues (p. 111).

### Infrastructure security in AWS Lambda

As a managed service, AWS Lambda is protected by the AWS global network security procedures that are described in the Amazon Web Services: Overview of security processes whitepaper.

You use AWS published API calls to access Lambda through the network. Clients must support Transport Layer Security (TLS) 1.0 or later. We recommend TLS 1.2 or later. Clients must also support cipher suites with perfect forward secrecy (PFS) such as Ephemeral Diffie-Hellman (DHE) or Elliptic Curve Ephemeral Diffie-Hellman (ECDHE). Most modern systems such as Java 7 and later support these modes.

Additionally, requests must be signed by using an access key ID and a secret access key that is associated with an IAM principal. Or you can use the AWS Security Token Service (AWS STS) to generate temporary security credentials to sign requests.

### Configuration and vulnerability analysis in AWS Lambda

AWS Lambda provides runtimes that run your function code in an Amazon Linux–based execution environment. Lambda is responsible for keeping software in the runtime and execution environment up to date, releasing new runtimes for new languages and frameworks, and deprecating runtimes when the underlying software is no longer supported.

If you use additional libraries with your function, you're responsible for updating the libraries. You can include additional libraries in the deployment package, or in layers that you attach to your function. You can also build custom runtimes and use layers to share them with other accounts.

Lambda deprecates runtimes when the software on the runtime or its execution environment reaches end of life. When Lambda deprecates a runtime, you're responsible for migrating your functions to a supported runtime for the same language or framework. For details, see Runtime support policy (p. 137).
Troubleshooting issues in AWS Lambda

The following topics provide troubleshooting advice for errors and issues that you might encounter when using the Lambda API, console, or tools. If you find an issue that is not listed here, you can use the Feedback button on this page to report it.

For more troubleshooting advice and answers to common support questions, visit the AWS Knowledge Center.

Topics
- Troubleshoot deployment issues in AWS Lambda (p. 511)
- Troubleshoot invocation issues in AWS Lambda (p. 513)
- Troubleshoot execution issues in AWS Lambda (p. 515)
- Troubleshoot networking issues in AWS Lambda (p. 516)

Troubleshoot deployment issues in AWS Lambda

When you update your function, Lambda deploys the change by launching new instances of the function with the updated code or settings. Deployment errors prevent the new version from being used and can arise from issues with your deployment package, code, permissions, or tools.

When you deploy updates to your function directly with the Lambda API or with a client such as the AWS CLI, you can see errors from Lambda directly in the output. If you use services like AWS CloudFormation, AWS CodeDeploy, or AWS CodePipeline, look for the response from Lambda in the logs or event stream for that service.

Error: EACCES: permission denied, open '/var/task/index.js'

Error: cannot load such file -- function

Error: [Errno 13] Permission denied: '/var/task/function.py'

The Lambda runtime needs permission to read the files in your deployment package. You can use the chmod command to change the file mode. The following example commands make all files and folders in the current directory readable by any user.

```
my-function$ chmod 644 $(find . -type f)
my-function$ chmod 755 $(find . -type d)
```

Error: An error occurred (RequestEntityTooLargeException) when calling the UpdateFunctionCode operation

When you upload a deployment package or layer archive directly to Lambda, the size of the ZIP file is limited to 50 MB. To upload a larger file, store it in Amazon S3 and use the S3Bucket and S3Key (p. 686) parameters.

Note
When you upload a file directly with the AWS CLI, AWS SDK, or otherwise, the binary ZIP file is converted to base64, which increases its size by about 30%. To allow for this, and the size of
other parameters in the request, the actual request size limit that Lambda applies is larger. Due to this, the 50 MB limit is approximate.

**Error:** Error occurred while GetObject. S3 Error Code: PermanentRedirect. S3 Error Message: The bucket is in this region: us-east-2. Please use this region to retry the request

When you upload a function's deployment package from an Amazon S3 bucket, the bucket must be in the same Region as the function. This issue can occur when you specify an Amazon S3 object in a call to UpdateFunctionCode (p. 685), or use the package and deploy commands in the AWS CLI or AWS SAM CLI. Create a deployment artifact bucket for each Region where you develop applications.

**Error:** Cannot find module 'function'

**Error:** cannot load such file -- function

**Error:** Unable to import module 'function'

**Error:** Class not found: function.Handler

**Error:** fork/exec /var/task/function: no such file or directory

**Error:** Unable to load type 'Function.Handler' from assembly 'Function'.

The name of the file or class in your function's handler configuration doesn't match your code. See the following entry for more information.

**Error:** index.handler is undefined or not exported

**Error:** Handler 'handler' missing on module 'function'

**Error:** undefined method `handler` for #<LambdaHandler:0x000055b76ccebf98>

**Error:** No public method named handleRequest with appropriate method signature found on class class function.Handler

**Error:** Unable to find method 'handleRequest' in type 'Function.Handler' from assembly 'Function'

The name of the handler method in your function's handler configuration doesn't match your code. Each runtime defines a naming convention for handlers, such as filename.methodname. The handler is the method in your function's code that the runtime executes when your function is invoked.

For some languages, Lambda provides a library with an interface that expects a handler method to have a specific name. For details about handler naming for each language, see the following topics.

- Building Lambda functions with Node.js (p. 348)
- Building Lambda functions with Python (p. 367)
- Building Lambda functions with Ruby (p. 385)
- Building Lambda functions with Java (p. 402)
- Building Lambda functions with Go (p. 439)
- Building Lambda functions with C# (p. 457)
- Building Lambda functions with PowerShell (p. 482)

**Error:** InvalidParameterValueException: Lambda was unable to configure your environment variables because the environment variables you have provided exceeded the 4KB limit. String measured: {"A1":"u5FeY3CyPiPn7AtnX5BsM..."

**Error:** RequestEntityTooLargeException: Request must be smaller than 5120 bytes for the UpdateFunctionConfiguration operation
The maximum size of the variables object that is stored in the function’s configuration must not exceed 4096 bytes. This includes key names, values, quotes, commas, and brackets. The total size of the HTTP request body is also limited.

```
{
   "FunctionName": "my-function",
   "Runtime": "nodejs12.x",
   "Role": "arn:aws:iam::123456789012:role/lambda-role",
   "Environment": {
      "Variables": {
         "BUCKET": "my-bucket",
         "KEY": "file.txt"
      }
   }
}
```

In this example, the object is 39 characters and takes up 39 bytes when it's stored (without white space) as the string `{"BUCKET":"my-bucket","KEY":"file.txt"}`. Standard ASCII characters in environment variable values use one byte each. Extended ASCII and Unicode characters can use between 2 bytes and 4 bytes per character.

**Error:** `InvalidParameterValueException: Lambda was unable to configure your environment variables because the environment variables you have provided contains reserved keys that are currently not supported for modification.`

Lambda reserves some environment variable keys for internal use. For example, `AWS_REGION` is used by the runtime to determine the current Region and cannot be overridden. Other variables, like `PATH`, are used by the runtime but can be extended in your function configuration. For a full list, see Runtime environment variables (p. 62).

**Troubleshoot invocation issues in AWS Lambda**

When you invoke a Lambda function, Lambda validates the request and checks for scaling capacity before sending the event to your function or, for asynchronous invocation, to the event queue. Invocation errors can be caused by issues with request parameters, event structure, function settings, user permissions, resource permissions, or limits.

If you invoke your function directly, you see invocation errors in the response from Lambda. If you invoke your function asynchronously with an event source mapping or through another service, you might find errors in logs, a dead-letter queue, or a failed-event destination. Error handling options and retry behavior vary depending on how you invoke your function and on the type of error.

For a list of error types that can be returned by the `Invoke` operation, see `Invoke` (p. 613).

**Error:** `User: arn:aws:iam::123456789012:user/developer is not authorized to perform: lambda:InvokeFunction on resource: my-function`

Your IAM user, or the role that you assume, needs permission to invoke a function. This requirement also applies to Lambda functions and other compute resources that invoke functions. Add the `AWSLambdaRole` managed policy, or a custom policy that allows the `lambda:InvokeFunction` action on the target function, to your IAM user.

**Note**

Unlike other API actions in Lambda, the name of the action in IAM (`lambda:InvokeFunction`) doesn’t match the name of the API action (`Invoke`) for invoking a function.
For more information, see AWS Lambda permissions (p. 36).

**Error:** `ResourceConflictException`: The operation cannot be performed at this time. The function is currently in the following state: Pending

When you connect a function to a VPC at the time of creation, the function enters a Pending state while Lambda creates elastic network interfaces. During this time, you can't invoke or modify your function. If you connect your function to a VPC after creation, you can invoke it while the update is pending, but you can't modify its code or configuration.

For more information, see Monitoring the state of a function with the Lambda API (p. 117).

**Error:** A function is stuck in the Pending state for several minutes.

If a function becomes stuck in the Pending state for more than six minutes, call one of the following API operations to unblock it:

- UpdateFunctionCode (p. 685)
- UpdateFunctionConfiguration (p. 693)
- PublishVersion (p. 650)

Lambda cancels the pending operation and puts the function into the Failed state. You can then delete the function and recreate it, or attempt another update.

**Issue:** One function is using all of the available concurrency, causing other functions to be throttled.

To divide the available concurrency in a Region into pools, use reserved concurrency (p. 67). Reserved concurrency ensures that a function can always scale to its assigned concurrency, and also that it won't scale beyond its assigned concurrency.

**Issue:** You can invoke your function directly, but it doesn't run when another service or account invokes it.

You grant other services (p. 171) and accounts permission to invoke a function in the function's resource-based policy (p. 41). If the invoker is in another account, that user also needs permission to invoke functions (p. 46).

**Issue:** Function is invoked continuously in a loop.

This typically occurs when your function manages resources in the same AWS service that triggers it. For example, it is possible to create a function that stores an object in an Amazon S3 bucket that is configured with a notification that invokes the function again (p. 287). To stop the function from running, choose **Throttle** on the function configuration page (p. 58). Then identify the code path or configuration error that caused the recursive invocation.

**Error:** `KMSDisabledException`: Lambda was unable to decrypt the environment variables because the KMS key used is disabled. Please check the function's KMS key settings.

This error can occur if your KMS key is disabled, or if the grant that allows Lambda to use the key is revoked. If the grant is missing, configure the function to use a different key. Then reassign the custom key to recreate the grant.

**Error:** `EFSMountFailureException`: The function could not mount the EFS file system with access point arn:aws:elasticfilesystem:us-east-2:123456789012:access-point/fsap-015cxmplb72b405fd.

The mount request to the function's file system (p. 96) was rejected. Check the function's permissions, and confirm that its file system and access point exist and are ready for use.

**Error:** `EFSMountConnectivityException`: The function couldn't connect to the Amazon EFS file system with access point arn:aws:elasticfilesystem:us-east-2:123456789012:access-point/fsap-015cxmplb72b405fd. Check your network configuration and try again.
The function couldn't establish a connection to the function's file system (p. 96) with the NFS protocol (TCP port 2049). Check the security group and routing configuration for the VPC's subnets.

**Error:** EFSMountTimeoutException: The function could not mount the EFS file system with access point {arn:aws:elasticfilesystem:us-east-2:123456789012:access-point/fsap-015xmplb72b405fd} due to mount time out

The function was able to connect to the function's file system (p. 96), but the mount operation timed out. Try again after a short time and consider limiting the function's concurrency (p. 67) to reduce load on the file system.

**Error:** EFSIOException: This function instance was stopped because Lambda detected an IO process that was taking too long.

A previous invocation timed out and Lambda was unable to terminate the function handler. This issue can occur when an attached file system runs out of burst credits and the baseline throughput is insufficient. To increase throughput, you can increase the size of the file system or use provisioned throughput. For more information, see Throughput (p. 260).

Troubleshoot execution issues in AWS Lambda

When the Lambda runtime executes your function code, the event might be processed on an instance of the function that's been processing events for some time, or it might require a new instance to be initialized. Errors can occur when during function initialization, when your handler code processes the event, or when your function returns (or fails to return) a response.

Function execution errors can be caused by issues with your code, function configuration, downstream resources, or permissions. If you invoke your function directly, you see function errors in the response from Lambda. If you invoke your function asynchronously, with an event source mapping, or through another service, you might find errors in logs, a dead-letter queue, or an on-failure destination. Error handling options and retry behavior vary depending on how you invoke your function and on the type of error.

When your function code or the Lambda runtime return an error, the status code in the response from Lambda is 200 OK. The presence of an error in the response is indicated by a header named `X-Amz-Function-Error`. 400 and 500-series status codes are reserved for invocation errors (p. 513).

**Issue:** Function execution takes too long.

If your code takes much longer to run in Lambda than on your local machine, it may be constrained by the memory or processing power available to the function. Configure the function with additional memory (p. 58) to increase both memory and CPU.

**Issue:** Logs don't appear in CloudWatch Logs.

**Issue:** Traces don't appear in AWS X-Ray.

Your function needs permission to call CloudWatch Logs and X-Ray. Update its execution role (p. 37) to grant it permission. Add the following managed policies to enable logs and tracing.

- AWSLambdaBasicExecutionRole
- AWSXRayDaemonWriteAccess

When you add permissions to your function, make an update to its code or configuration as well. This forces running instances of your function, which have out-of-date credentials, to stop and be replaced.

**Issue:** (Node.js) Function returns before code finishes executing
Many libraries, including the AWS SDK, operate asynchronously. When you make a network call or perform another operation that requires waiting for a response, libraries return an object called a promise that tracks the progress of the operation in the background.

To wait for the promise to resolve into a response, use the `await` keyword. This blocks your handler code from executing until the promise is resolved into an object that contains the response. If you don’t need to use the data from the response in your code, you can return the promise directly to the runtime.

Some libraries don’t return promises but can be wrapped in code that does. For more information, see *AWS Lambda function handler in Node.js* (p. 351).

**Issue:** The AWS SDK included on the runtime is not the latest version

**Issue:** The AWS SDK included on the runtime updates automatically

Runtimes for scripting languages include the AWS SDK and are periodically updated to the latest version. The current version for each runtime is listed on runtimes page (p. 134). To use a newer version of the AWS SDK, or to lock your functions to a specific version, you can bundle the library with your function code, or create a Lambda layer (p. 83). For details on creating a deployment package with dependencies, see the following topics:

- AWS Lambda deployment package in Node.js (p. 353)
- AWS Lambda deployment package in Python (p. 371)
- AWS Lambda deployment package in Ruby (p. 388)
- AWS Lambda deployment package in Java (p. 406)
- AWS Lambda deployment package in Go (p. 440)
- AWS Lambda Deployment Package in C# (p. 459)
- AWS Lambda deployment package in PowerShell (p. 484)

**Issue:** (Python) Some libraries don’t load correctly from the deployment package

Libraries with extension modules written in C or C++ must be compiled in an environment with the same processor architecture as Lambda (Amazon Linux). For more information, see *AWS Lambda deployment package in Python* (p. 371).

**Troubleshoot networking issues in AWS Lambda**

By default, Lambda runs your functions in an internal virtual private cloud (VPC) with connectivity to AWS services and the internet. To access local network resources, you can configure your function to connect to a VPC in your account (p. 89). When you use this feature, you manage the function’s internet access and network connectivity with VPC resources.

Network connectivity errors can result from issues in routing configuration, security group rules, role permissions, network address translation, or the availability of resources such as IP addresses or network interfaces. They may result in a specific error or, if a request can’t reach its destination, a timeout.

**Issue:** Function loses internet access after connecting to a VPC

**Error:** Error: connect ETIMEDOUT 176.32.98.189:443

**Error:** Error: Task timed out after 10.00 seconds

When you connect a function to a VPC, all outbound requests go through your VPC. To connect to the internet, configure your VPC to send outbound traffic from the function’s subnet to a NAT gateway in a public subnet. For more information and sample VPC configurations, see *Internet and service access for VPC-connected functions* (p. 91).
**Issue:** Function needs access to AWS services without using the internet

To connect to AWS services from a private subnet with no internet access, use VPC endpoints. For a sample template with VPC endpoints for DynamoDB and Amazon S3, see ?? (p. 91).

**Error:** ENILimitReachedException: The elastic network interface limit was reached for the function's VPC.

When you connect a function to a VPC, Lambda creates an elastic network interface for each combination of subnet and security group attached to the function. These network interfaces are limited to 250 per VPC, but this limit can be increased. To request an increase, use the Support Center console.
# AWS Lambda releases

The following table describes the important changes to the *AWS Lambda Developer Guide* since May 2018. For notification about updates to this documentation, subscribe to the [RSS feed](#).

<table>
<thead>
<tr>
<th>update-history-change</th>
<th>update-history-description</th>
<th>update-history-date</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Concurrency settings for Kinesis HTTP/2 stream consumers</strong></td>
<td>You can now use the following concurrency settings for Kinesis consumers with enhanced fan-out (HTTP/2 streams): ParallelizationFactor, MaximumRetryAttempts, MaximumRecordAgeInSeconds, DestinationConfig, and BisectBatchOnFunctionError. For details, see Using AWS Lambda with Amazon Kinesis.</td>
<td>July 7, 2020</td>
</tr>
<tr>
<td><strong>Batch window for Kinesis HTTP/2 stream consumers</strong></td>
<td>You can now configure a batch window (MaximumBatchingWindowInSeconds) for HTTP/2 streams. Lambda reads records from the stream until it has gathered a full batch, or until the batch window expires. For details, see Using AWS Lambda with Amazon Kinesis.</td>
<td>June 18, 2020</td>
</tr>
<tr>
<td><strong>Support for Amazon EFS file systems</strong></td>
<td>You can now connect an Amazon EFS file system to your Lambda functions for shared network file access. For details, see Configuring file system access for Lambda functions.</td>
<td>June 16, 2020</td>
</tr>
<tr>
<td><strong>AWS CDK sample applications in the Lambda console</strong></td>
<td>The Lambda console now includes sample applications that use the AWS Cloud Development Kit (AWS CDK) for TypeScript. The AWS CDK is a framework that enables you to define your application resources in TypeScript, Python, Java, or .NET. For a tutorial on creating applications, see Creating an application with continuous delivery in the Lambda console.</td>
<td>June 1, 2020</td>
</tr>
<tr>
<td><strong>Support for .NET Core 3.1.0 runtime in AWS Lambda</strong></td>
<td>AWS Lambda now supports the .NET Core 3.1.0 runtime. For details, see .NET Core CLI.</td>
<td>March 31, 2020</td>
</tr>
<tr>
<td>Feature</td>
<td>Description</td>
<td>Date</td>
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<tr>
<td><strong>Support for API Gateway HTTP APIs</strong></td>
<td>Updated and expanded documentation for using Lambda with API Gateway, including support for HTTP APIs. Added a sample application that creates an API and function with AWS CloudFormation. For details, see Using AWS Lambda with Amazon API Gateway.</td>
<td>March 23, 2020</td>
</tr>
<tr>
<td><strong>Ruby 2.7</strong></td>
<td>A new runtime is available for Ruby 2.7, ruby2.7, which is the first Ruby runtime to use Amazon Linux 2. For details, see Building Lambda functions with Ruby.</td>
<td>February 19, 2020</td>
</tr>
<tr>
<td><strong>Concurrency metrics</strong></td>
<td>AWS Lambda now reports the ConcurrentExecutions metric for all functions, aliases, and versions. You can view a graph for this metric on the monitoring page for your function. Previously, ConcurrentExecutions was only reported at the account level and for functions that use reserved concurrency. For details, see AWS Lambda function metrics.</td>
<td>February 18, 2020</td>
</tr>
<tr>
<td><strong>Update to function states</strong></td>
<td>Function states are now enforced for all functions by default. When you connect a function to a VPC, Lambda creates shared elastic network interfaces. This enables your function to scale up without creating additional network interfaces. During this time, you can't perform additional operations on the function, including updating its configuration and publishing versions. In some cases, invocation is also impacted. Details about a function's current state are available from the Lambda API. This update is being released in phases. For details, see Updated Lambda states lifecycle for VPC networking on the AWS Compute Blog. For more information about states, see AWS Lambda function states.</td>
<td>January 24, 2020</td>
</tr>
<tr>
<td>Feature</td>
<td>Description</td>
<td>Date</td>
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<tr>
<td>Updates to function configuration API output</td>
<td>Added reason codes to StateReasonCode (InvalidSubnet, InvalidSecurityGroup) and LastUpdateStatusReasonCode (SubnetOutOfIPAddresses, InvalidSubnet, InvalidSecurityGroup) for functions that connect to a VPC. For more information about states, see AWS Lambda function states.</td>
<td>January 20, 2020</td>
</tr>
<tr>
<td>Provisioned concurrency</td>
<td>You can now allocate provisioned concurrency for a function version or alias. Provisioned concurrency enables a function to scale without fluctuations in latency. For details, see Managing concurrency for a Lambda function.</td>
<td>December 3, 2019</td>
</tr>
<tr>
<td>Create a database proxy</td>
<td>You can now use the Lambda console to create a database proxy for a Lambda function. A database proxy enables a function to reach high concurrency levels without exhausting database connections. For details, see Configuring database access for a Lambda function.</td>
<td>December 3, 2019</td>
</tr>
<tr>
<td>Percentiles support for the duration metric</td>
<td>You can now filter the duration metric based on percentiles. For details, see AWS Lambda metrics.</td>
<td>November 26, 2019</td>
</tr>
<tr>
<td>Increased concurrency for stream event sources</td>
<td>A new option for DynamoDB stream and Kinesis stream event source mappings enables you to process more than one batch at a time from each shard. When you increase the number of concurrent batches per shard, your function’s concurrency can be up to 10 times the number of shards in your stream. For details, see AWS Lambda event source mapping.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>Topic</td>
<td>Description</td>
<td>Date</td>
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<tr>
<td>Function states</td>
<td>When you create or update a function, it enters a pending state while Lambda provisions resources to support it. If you connect your function to a VPC, Lambda can create a shared elastic network interface right away, instead of creating network interfaces when your function is invoked. This results in better performance for VPC-connected functions, but might require an update to your automation. For details, see AWS Lambda function states.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>Error handling options for asynchronous invocation</td>
<td>New configuration options are available for asynchronous invocation. You can configure Lambda to limit retries and set a maximum event age. For details, see Configuring error handling for asynchronous invocation.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>Error handling for stream event sources</td>
<td>New configuration options are available for event source mappings that read from streams. You can configure DynamoDB stream and Kinesis stream event source mappings to limit retries and set a maximum record age. When errors occur, you can configure the event source mapping to split batches before retrying, and to send invocation records for failed batches to a queue or topic. For details, see AWS Lambda event source mapping.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>Destinations for asynchronous invocation</td>
<td>You can now configure Lambda to send records of asynchronous invocations to another service. Invocation records contain details about the event, context, and function response. You can send invocation records to an SQS queue, SNS topic, Lambda function, or EventBridge event bus. For details, see Configuring destinations for asynchronous invocation.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>New runtimes for Node.js, Python, and Java</td>
<td>New runtimes are available for Node.js 12, Python 3.8, and Java 11. For details, see AWS Lambda runtimes.</td>
<td>November 18, 2019</td>
</tr>
<tr>
<td>Feature</td>
<td>Description</td>
<td>Date</td>
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<td>----------------------------------------------</td>
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<tr>
<td>FIFO queue support for Amazon SQS event sources</td>
<td>You can now create an event source mapping that reads from a first-in, first-out (FIFO) queue. Previously, only standard queues were supported. For details, see Using AWS Lambda with Amazon SQS.</td>
<td>November 18, 2019</td>
</tr>
<tr>
<td>Create applications in the Lambda console</td>
<td>Application creation in the Lambda console is now generally available. For instructions, see Creating an application with continuous delivery in the Lambda console.</td>
<td>October 31, 2019</td>
</tr>
<tr>
<td>Create applications in the Lambda console (beta)</td>
<td>You can now create a Lambda application with an integrated continuous delivery pipeline in the Lambda console. The console provides sample applications that you can use as a starting point for your own project. Choose between AWS CodeCommit and GitHub for source control. Each time you push changes to your repository, the included pipeline builds and deploys them automatically. For instructions, see Creating an application with continuous delivery in the Lambda console.</td>
<td>October 3, 2019</td>
</tr>
<tr>
<td>Performance improvements for VPC-connected functions</td>
<td>Lambda now uses a new type of elastic network interface that is shared by all functions in a virtual private cloud (VPC) subnet. When you connect a function to a VPC, Lambda creates a network interface for each combination of security group and subnet that you choose. When the shared network interfaces are available, the function no longer needs to create additional network interfaces as it scales up. This dramatically improves startup times. For details, see Configuring a Lambda function to access resources in a VPC.</td>
<td>September 3, 2019</td>
</tr>
<tr>
<td>Feature</td>
<td>Description</td>
<td>Date</td>
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<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
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</tr>
<tr>
<td>Stream batch settings</td>
<td>You can now configure a batch window for Amazon DynamoDB and Amazon Kinesis event source mappings. Configure a batch window of up to five minutes to buffer incoming records until a full batch is available. This reduces the number of times that your function is invoked when the stream is less active.</td>
<td>August 29, 2019</td>
</tr>
<tr>
<td>CloudWatch Logs Insights integration</td>
<td>The monitoring page in the Lambda console now includes reports from Amazon CloudWatch Logs Insights. For details, see Monitoring functions in the AWS Lambda console.</td>
<td>June 18, 2019</td>
</tr>
<tr>
<td>Amazon Linux 2018.03</td>
<td>The Lambda execution environment is being updated to use Amazon Linux 2018.03. For details, see Execution environment.</td>
<td>May 21, 2019</td>
</tr>
<tr>
<td>Node.js 10</td>
<td>A new runtime is available for Node.js 10, nodejs10.x. This runtime uses Node.js 10.15 and will be updated with the latest point release of Node.js 10 periodically. Node.js 10 is also the first runtime to use Amazon Linux 2. For details, see Building Lambda functions with Node.js.</td>
<td>May 13, 2019</td>
</tr>
<tr>
<td>GetLayerVersionByArn API</td>
<td>Use the GetLayerVersionByArn API to download layer version information with the version ARN as input. Compared to GetLayerVersion, GetLayerVersionByArn lets you use the ARN directly instead of parsing it to get the layer name and version number.</td>
<td>April 25, 2019</td>
</tr>
<tr>
<td>Ruby</td>
<td>AWS Lambda now supports Ruby 2.5 with a new runtime. For details, see Building Lambda functions with Ruby.</td>
<td>November 29, 2018</td>
</tr>
<tr>
<td>Layers</td>
<td>With Lambda layers, you can package and deploy libraries, custom runtimes, and other dependencies separately from your function code. Share your layers with your other accounts or the whole world. For details, see AWS Lambda layers.</td>
<td>November 29, 2018</td>
</tr>
<tr>
<td>Feature</td>
<td>Description</td>
<td>Date</td>
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<tr>
<td>---------------------------------------------</td>
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</tr>
<tr>
<td>Custom runtimes</td>
<td>Build a custom runtime to run Lambda functions in your favorite programming language. For details, see Custom AWS Lambda runtimes.</td>
<td>November 29, 2018</td>
</tr>
<tr>
<td>Application Load Balancer triggers</td>
<td>Elastic Load Balancing now supports Lambda functions as a target for Application Load Balancers. For details, see Using Lambda with application load balancers.</td>
<td>November 29, 2018</td>
</tr>
<tr>
<td>Use Kinesis HTTP/2 stream consumers as a trigger</td>
<td>You can use Kinesis HTTP/2 data stream consumers to send events to AWS Lambda. Stream consumers have dedicated read throughput from each shard in your data stream and use HTTP/2 to minimize latency. For details, see Using AWS Lambda with Kinesis.</td>
<td>November 19, 2018</td>
</tr>
<tr>
<td>Python 3.7</td>
<td>AWS Lambda now supports Python 3.7 with a new runtime. For more information, see Building Lambda functions with Python.</td>
<td>November 19, 2018</td>
</tr>
<tr>
<td>Payload limit increase for asynchronous function invocation</td>
<td>The maximum payload size for asynchronous invocations increased from 128 KB to 256 KB, which matches the maximum message size from an Amazon SNS trigger. For details, see AWS Lambda limits.</td>
<td>November 16, 2018</td>
</tr>
<tr>
<td>AWS GovCloud (US-East) Region</td>
<td>AWS Lambda is now available in the AWS GovCloud (US-East) Region. For details, see AWS GovCloud (US-East) now open on the AWS blog.</td>
<td>November 12, 2018</td>
</tr>
<tr>
<td>Moved AWS SAM topics to a separate Developer Guide</td>
<td>A number of topics were focused on building serverless applications using the AWS Serverless Application Model (AWS SAM). These topics have been moved to AWS Serverless Application Model developer guide.</td>
<td>October 25, 2018</td>
</tr>
</tbody>
</table>
### View Lambda applications in the console
You can view the status of your Lambda applications on the Applications page in the Lambda console. This page shows the status of the AWS CloudFormation stack. It includes links to pages where you can view more information about the resources in the stack. You can also view aggregate metrics for the application and create custom monitoring dashboards.

**October 11, 2018**

### Function execution timeout limit
To allow for long-running functions, the maximum configurable execution timeout increased from 5 minutes to 15 minutes. For details, see AWS Lambda limits.

**October 10, 2018**

### Support for PowerShell Core language in AWS Lambda
AWS Lambda now supports the PowerShell Core language. For more information, see Programming model for authoring Lambda functions in PowerShell.

**September 11, 2018**

### Support for .NET Core 2.1.0 runtime in AWS Lambda
AWS Lambda now supports the .NET Core 2.1.0 runtime. For more information, see .NET Core CLI.

**July 9, 2018**

### Updates now available over RSS
You can now subscribe to an RSS feed to follow releases for this guide.

**July 5, 2018**

### Support for Amazon SQS as event source
AWS Lambda now supports Amazon Simple Queue Service (Amazon SQS) as an event source. For more information, see Invoking Lambda functions.

**June 28, 2018**

### China (Ningxia) Region
AWS Lambda is now available in the China (Ningxia) Region. For more information about Lambda Regions and endpoints, see Regions and endpoints in the AWS General Reference.

**June 28, 2018**

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**Earlier updates**

The following table describes the important changes in each release of the AWS Lambda Developer Guide before June 2018.
<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Runtime support for Node.js runtime 8.10</td>
<td>AWS Lambda now supports Node.js runtime version 8.10. For more information, see Building Lambda functions with Node.js (p. 348).</td>
<td>April 2, 2018</td>
</tr>
<tr>
<td>Function and alias revision IDs</td>
<td>AWS Lambda now supports revision IDs on your function versions and aliases. You can use these IDs to track and apply conditional updates when you are updating your function version or alias resources.</td>
<td>January 25, 2018</td>
</tr>
<tr>
<td>Runtime support for Go and .NET 2.0</td>
<td>AWS Lambda has added runtime support for Go and .NET 2.0. For more information, see Building Lambda functions with Go (p. 439) and Building Lambda functions with C# (p. 457).</td>
<td>January 15, 2018</td>
</tr>
<tr>
<td>Console Redesign</td>
<td>AWS Lambda has introduced a new Lambda console to simplify your experience and added a Cloud9 Code Editor to enhance your ability debug and revise your function code. For more information, see Creating functions using the AWS Lambda console editor (p. 8).</td>
<td>November 30, 2017</td>
</tr>
<tr>
<td>Setting Concurrency Limits on Individual Functions</td>
<td>AWS Lambda now supports setting concurrency limits on individual functions. For more information, see Managing concurrency for a Lambda function (p. 67).</td>
<td>November 30, 2017</td>
</tr>
<tr>
<td>Shifting Traffic with Aliases</td>
<td>AWS Lambda now supports shifting traffic with aliases. For more information, see Rolling deployments for Lambda functions (p. 163).</td>
<td>November 28, 2017</td>
</tr>
<tr>
<td>Gradual Code Deployment</td>
<td>AWS Lambda now supports safely deploying new versions of your Lambda function by leveraging Code Deploy. For more information, see Gradual code deployment.</td>
<td>November 28, 2017</td>
</tr>
<tr>
<td>China (Beijing) Region</td>
<td>AWS Lambda is now available in the China (Beijing) Region. For more information about Lambda regions and endpoints, see Regions and endpoints in the AWS General Reference.</td>
<td>November 9, 2017</td>
</tr>
<tr>
<td>Introducing SAM Local</td>
<td>AWS Lambda introduces SAM Local (now known as SAM CLI), a AWS CLI tool that provides an environment for you to develop, test, and analyze your serverless applications locally before uploading them to the Lambda runtime. For more information, see Testing and debugging serverless applications.</td>
<td>August 11, 2017</td>
</tr>
<tr>
<td>Canada (Central) Region</td>
<td>AWS Lambda is now available in the Canada (Central) Region. For more information about Lambda regions and endpoints, see Regions and endpoints in the AWS General Reference.</td>
<td>June 22, 2017</td>
</tr>
<tr>
<td>South America (São Paulo) Region</td>
<td>AWS Lambda is now available in the South America (São Paulo) Region. For more information about Lambda regions and endpoints, see Regions and endpoints in the AWS General Reference.</td>
<td>June 6, 2017</td>
</tr>
<tr>
<td>AWS Lambda support for AWS X-Ray</td>
<td>Lambda introduces support for X-Ray, which allows you to detect, analyze, and optimize performance issues with your Lambda applications. For more information, see Using AWS Lambda with AWS X-Ray (p. 326).</td>
<td>April 19, 2017</td>
</tr>
<tr>
<td>Change</td>
<td>Description</td>
<td>Date</td>
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</tr>
<tr>
<td>Asia Pacific (Mumbai) Region</td>
<td>AWS Lambda is now available in the Asia Pacific (Mumbai) Region. For more information about Lambda regions and endpoints, see <a href="https://docs.aws.amazon.com/GeneralReference/latest/aws-architecture-guidelines/aws-regions-and-endpoints.html">Regions and endpoints</a> in the <em>AWS General Reference</em>.</td>
<td>March 28, 2017</td>
</tr>
<tr>
<td>AWS Lambda now supports Node.js runtime v6.10</td>
<td>AWS Lambda added support for Node.js runtime v6.10. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/nodejs-resource-types.html">Building Lambda functions with Node.js</a> (p. 348).</td>
<td>March 22, 2017</td>
</tr>
<tr>
<td>Europe (London) Region</td>
<td>AWS Lambda is now available in the Europe (London) Region. For more information about Lambda regions and endpoints, see <a href="https://docs.aws.amazon.com/GeneralReference/latest/aws-architecture-guidelines/aws-regions-and-endpoints.html">Regions and endpoints</a> in the <em>AWS General Reference</em>.</td>
<td>February 1, 2017</td>
</tr>
<tr>
<td>AWS Lambda support for the .NET runtime, Lambda@Edge (Preview), Dead Letter Queues and automated deployment of serverless applications.</td>
<td>AWS Lambda added support for C#. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/configuration-csharp-function.html">Building Lambda functions with C#</a> (p. 457). Lambda@Edge allows you to run Lambda functions at the AWS Edge locations in response to CloudFront events. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/configuration-csharp-function.html#configuration-csharp-function-using-cloudfront-lambda-edge">Using AWS Lambda with CloudFront Lambda@Edge</a> (p. 216).</td>
<td>December 3, 2016</td>
</tr>
<tr>
<td>AWS Lambda adds Amazon Lex as a supported event source.</td>
<td>Using Lambda and Amazon Lex, you can quickly build chat bots for various services like Slack and Facebook. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/using-lex.html">Using AWS Lambda with Amazon Lex</a> (p. 280).</td>
<td>November 30, 2016</td>
</tr>
<tr>
<td>US West (N. California) Region</td>
<td>AWS Lambda is now available in the US West (N. California) Region. For more information about Lambda regions and endpoints, see <a href="https://docs.aws.amazon.com/GeneralReference/latest/aws-architecture-guidelines/aws-regions-and-endpoints.html">Regions and endpoints</a> in the <em>AWS General Reference</em>.</td>
<td>November 21, 2016</td>
</tr>
<tr>
<td>Introduced the AWS Serverless Application Model for creating and deploying Lambda-based applications and using environment variables for Lambda function configuration settings.</td>
<td>AWS Serverless Application Model: You can now use the AWS SAM to define the syntax for expressing resources within a serverless application. In order to deploy your application, simply specify the resources you need as part of your application, along with their associated permissions policies in a AWS CloudFormation template file (written in either JSON or YAML), package your deployment artifacts, and deploy the template. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/serverless-application-model.html">AWS Lambda applications</a> (p. 150). Environment variables: You can use environment variables to specify configuration settings for your Lambda function outside of your function code. For more information, see <a href="https://docs.aws.amazon.com/lambda/latest/dg/configuration-environment-variables.html">Using AWS Lambda environment variables</a> (p. 61).</td>
<td>November 18, 2016</td>
</tr>
<tr>
<td>Asia Pacific (Seoul) Region</td>
<td>AWS Lambda is now available in the Asia Pacific (Seoul) Region. For more information about Lambda regions and endpoints, see <a href="https://docs.aws.amazon.com/GeneralReference/latest/aws-architecture-guidelines/aws-regions-and-endpoints.html">Regions and endpoints</a> in the <em>AWS General Reference</em>.</td>
<td>August 29, 2016</td>
</tr>
<tr>
<td>Asia Pacific (Sydney) Region</td>
<td>Lambda is now available in the Asia Pacific (Sydney) Region. For more information about Lambda regions and endpoints, see <a href="https://docs.aws.amazon.com/GeneralReference/latest/aws-architecture-guidelines/aws-regions-and-endpoints.html">Regions and endpoints</a> in the <em>AWS General Reference</em>.</td>
<td>June 23, 2016</td>
</tr>
<tr>
<td>Change</td>
<td>Description</td>
<td>Date</td>
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<td>--------</td>
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</tr>
<tr>
<td>Updates to the Lambda console</td>
<td>The Lambda console has been updated to simplify the role-creation process. For more information, see Create a Lambda function with the console (p. 4).</td>
<td>June 23, 2016</td>
</tr>
<tr>
<td>AWS Lambda now supports Node.js runtime v4.3</td>
<td>AWS Lambda added support for Node.js runtime v4.3. For more information, see Building Lambda functions with Node.js (p. 348).</td>
<td>April 07, 2016</td>
</tr>
<tr>
<td>Europe (Frankfurt) region</td>
<td>Lambda is now available in the Europe (Frankfurt) region. For more information about Lambda regions and endpoints, see Regions and endpoints in the AWS General Reference.</td>
<td>March 14, 2016</td>
</tr>
<tr>
<td>VPC support</td>
<td>You can now configure a Lambda function to access resources in your VPC. For more information, see Configuring a Lambda function to access resources in a VPC (p. 89).</td>
<td>February 11, 2016</td>
</tr>
<tr>
<td>AWS Lambda runtime has been updated.</td>
<td>The execution environment (p. 134) has been updated.</td>
<td>November 4, 2015</td>
</tr>
</tbody>
</table>
| Versioning support, Python for developing code for Lambda functions, scheduled events, and increase in execution time | You can now develop your Lambda function code using Python. For more information, see Building Lambda functions with Python (p. 367).  
Versioning: You can maintain one or more versions of your Lambda function. Versioning allows you to control which Lambda function version is executed in different environments (for example, development, testing, or production). For more information, see AWS Lambda function versions (p. 76).  
Scheduled events: You can also set up AWS Lambda to invoke your code on a regular, scheduled basis using the AWS Lambda console. You can specify a fixed rate (number of hours, days, or weeks) or you can specify a cron expression. For an example, see Using AWS Lambda with Amazon CloudWatch Events (p. 207).  
Increase in execution time: You can now set up your Lambda functions to run for up to five minutes allowing longer running functions such as large volume data ingestion and processing jobs. | October 08, 2015 |
<p>| Support for DynamoDB Streams | DynamoDB Streams is now generally available and you can use it in all the regions where DynamoDB is available. You can enable DynamoDB Streams for your table and use a Lambda function as a trigger for the table. Triggers are custom actions you take in response to updates made to the DynamoDB table. For an example walkthrough, see Tutorial: Using AWS Lambda with Amazon DynamoDB streams (p. 235). | July 14, 2015 |</p>
<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
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</thead>
<tbody>
<tr>
<td>AWS Lambda now supports invoking Lambda functions with REST-compatible clients.</td>
<td>Until now, to invoke your Lambda function from your web, mobile, or IoT application you needed the AWS SDKs (for example, AWS SDK for Java, AWS SDK for Android, or AWS SDK for iOS). Now, AWS Lambda supports invoking a Lambda function with REST-compatible clients through a customized API that you can create using Amazon API Gateway. You can send requests to your Lambda function endpoint URL. You can configure security on the endpoint to allow open access, leverage AWS Identity and Access Management (IAM) to authorize access, or use API keys to meter access to your Lambda functions by others. For an example Getting Started exercise, see Using AWS Lambda with Amazon API Gateway (p. 175). For more information about the Amazon API Gateway, see <a href="https://aws.amazon.com/api-gateway/">https://aws.amazon.com/api-gateway/</a>.</td>
<td>July 09, 2015</td>
</tr>
<tr>
<td>The AWS Lambda console now provides blueprints to easily create Lambda functions and test them.</td>
<td>AWS Lambda console provides a set of blueprints. Each blueprint provides a sample event source configuration and sample code for your Lambda function that you can use to easily create Lambda-based applications. All of the AWS Lambda Getting Started exercises now use the blueprints. For more information, see Getting started with AWS Lambda (p. 3).</td>
<td>July 09, 2015</td>
</tr>
<tr>
<td>AWS Lambda now supports Java to author your Lambda functions.</td>
<td>You can now author Lambda code in Java. For more information, see Building Lambda functions with Java (p. 402).</td>
<td>June 15, 2015</td>
</tr>
<tr>
<td>AWS Lambda now supports specifying an Amazon S3 object as the function .zip when creating or updating a Lambda function.</td>
<td>You can upload a Lambda function deployment package (.zip file) to an Amazon S3 bucket in the same region where you want to create a Lambda function. Then, you can specify the bucket name and object key name when you create or update a Lambda function.</td>
<td>May 28, 2015</td>
</tr>
<tr>
<td>AWS Lambda now generally available with added support for mobile backends</td>
<td>AWS Lambda is now generally available for production use. The release also introduces new features that make it easier to build mobile, tablet, and Internet of Things (IoT) backends using AWS Lambda that scale automatically without provisioning or managing infrastructure. AWS Lambda now supports both real-time (synchronous) and asynchronous events. Additional features include easier event source configuration and management. The permission model and the programming model have been simplified by the introduction of resource policies for your Lambda functions. The documentation has been updated accordingly. For information, see the following topics: Getting started with AWS Lambda (p. 3) AWS Lambda</td>
<td>April 9, 2015</td>
</tr>
</tbody>
</table>
## Earlier updates

<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
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<tbody>
<tr>
<td>Preview release</td>
<td>Preview release of the <em>AWS Lambda Developer Guide</em>.</td>
<td>November 13, 2014</td>
</tr>
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</table>
API reference

This section contains the AWS Lambda API Reference documentation. When making the API calls, you will need to authenticate your request by providing a signature. AWS Lambda supports signature version 4. For more information, see Signature Version 4 signing process in the Amazon Web Services General Reference.

For an overview of the service, see What is AWS Lambda? (p. 1).

You can use the AWS CLI to explore the AWS Lambda API. This guide provides several tutorials that use the AWS CLI.

Topics

• Actions (p. 531)
• Data Types (p. 705)

Actions

The following actions are supported:

• AddLayerVersionPermission (p. 533)
• AddPermission (p. 536)
• CreateAlias (p. 540)
• CreateEventSourceMapping (p. 544)
• CreateFunction (p. 550)
• DeleteAlias (p. 560)
• DeleteEventSourceMapping (p. 562)
• DeleteFunction (p. 566)
• DeleteFunctionConcurrency (p. 568)
• DeleteFunctionEventInvokeConfig (p. 570)
• DeleteLayerVersion (p. 572)
• DeleteProvisionedConcurrencyConfig (p. 574)
• GetAccountSettings (p. 576)
• GetAlias (p. 578)
• GetEventSourceMapping (p. 581)
• GetFunction (p. 585)
• GetFunctionConcurrency (p. 589)
• GetFunctionConfiguration (p. 591)
• GetFunctionEventInvokeConfig (p. 597)
• GetLayerVersion (p. 600)
• GetLayerVersionByArn (p. 603)
• GetLayerVersionPolicy (p. 606)
• GetPolicy (p. 608)
• GetProvisionedConcurrencyConfig (p. 610)
• Invoke (p. 613)
• InvokeAsync (p. 619)
• ListAliases (p. 621)
• ListEventSourceMappings (p. 624)
• ListFunctionEventInvokeConfigs (p. 627)
• ListFunctions (p. 630)
• ListLayers (p. 633)
• ListLayerVersions (p. 635)
• ListProvisionedConcurrencyConfigs (p. 638)
• ListTags (p. 641)
• ListVersionsByFunction (p. 643)
• PublishLayerVersion (p. 646)
• PublishVersion (p. 650)
• PutFunctionConcurrency (p. 657)
• PutFunctionEventInvokeConfig (p. 660)
• PutProvisionedConcurrencyConfig (p. 664)
• RemoveLayerVersionPermission (p. 667)
• RemovePermission (p. 669)
• TagResource (p. 671)
• UntagResource (p. 673)
• UpdateAlias (p. 675)
• UpdateEventSourceMapping (p. 679)
• UpdateFunctionCode (p. 685)
• UpdateFunctionConfiguration (p. 693)
• UpdateFunctionEventInvokeConfig (p. 702)
AddLayerVersionPermission

AddLayerVersionPermission adds permissions to the resource-based policy of a version of an AWS Lambda layer. Use this action to grant layer usage permission to other accounts. You can grant permission to a single account, all AWS accounts, or all accounts in an organization.

To revoke permission, call RemoveLayerVersionPermission (p. 667) with the statement ID that you specified when you added it.

Request Syntax

POST /2018-10-31/layers/LayerName/versions/VersionNumber/policy?RevisionId=RevisionId
HTTP/1.1
Content-type: application/json

{
   "Action": "string",
   "OrganizationId": "string",
   "Principal": "string",
   "StatementId": "string"
}

URI Request Parameters

The request uses the following URI parameters.

LayerName (p. 533)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]+\|[a-zA-Z0-9-]+]+

Required: Yes

RevisionId (p. 533)

Only update the policy if the revision ID matches the ID specified. Use this option to avoid modifying a policy that has changed since you last read it.

VersionNumber (p. 533)

The version number.

Required: Yes

Request Body

The request accepts the following data in JSON format.

Action (p. 533)

The API action that grants access to the layer. For example, lambda:GetLayerVersion.

Type: String

Pattern: lambda:GetLayerVersion
Required: Yes

**OrganizationId (p. 533)**

With the principal set to *, grant permission to all accounts in the specified organization.

Type: String

Pattern: o-[a-z0-9]{10,32}

Required: No

**Principal (p. 533)**

An account ID, or * to grant permission to all AWS accounts.

Type: String

Pattern: \d{12} | * | arn:(aws[a-zA-Z-]*):iam::\d{12}:root

Required: Yes

**StatementId (p. 533)**

An identifier that distinguishes the policy from others on the same layer version.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 100.

Pattern: ([a-zA-Z0-9-_:]+)

Required: Yes

**Response Syntax**

```
HTTP/1.1 201
Content-type: application/json

{
   "RevisionId": "string",
   "Statement": "string"
}
```

**Response Elements**

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

**RevisionId (p. 534)**

A unique identifier for the current revision of the policy.

Type: String

**Statement (p. 534)**

The permission statement.

Type: String
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

PolicyLengthExceededException

The permissions policy for the resource is too large. Learn more

HTTP Status Code: 400

PreconditionFailedException

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
AddPermission

Grants an AWS service or another account permission to use a function. You can apply the policy at the function level, or specify a qualifier to restrict access to a single version or alias. If you use a qualifier, the invoker must use the full Amazon Resource Name (ARN) of that version or alias to invoke the function.

To grant permission to another account, specify the account ID as the **Principal**. For AWS services, the principal is a domain-style identifier defined by the service, like `s3.amazonaws.com` or `sns.amazonaws.com`. For AWS services, you can also specify the ARN of the associated resource as the **SourceArn**. If you grant permission to a service principal without specifying the source, other accounts could potentially configure resources in their account to invoke your Lambda function.

This action adds a statement to a resource-based permissions policy for the function. For more information about function policies, see [Lambda Function Policies](#).

Request Syntax

```plaintext
POST /2015-03-31/functions/FunctionName/policy?Qualifier=Qualifier HTTP/1.1
Content-type: application/json
{
    "Action": "string",
    "EventSourceToken": "string",
    "Principal": "string",
    "RevisionId": "string",
    "SourceAccount": "string",
    "SourceArn": "string",
    "StatementId": "string"
}
```

**URI Request Parameters**

The request uses the following URI parameters.

**FunctionName (p. 536)**

The name of the Lambda function, version, or alias.

**Name formats**

- **Function name** - `my-function` (name-only), `my-function:v1` (with alias).
- **Partial ARN** - `123456789012:function:my-function`.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

**Length Constraints:** Minimum length of 1. Maximum length of 140.

**Pattern:** `arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]([-a-z0-9\\d]{1,63}(\d{1,63}(-gov)?(-[a-zA-Z-]+[-\d{1,63}]))?((\d{12})?([function:]?)?([a-zA-Z-0-9,._-]*)+):([\$LATEST|([a-zA-Z-0-9,._-]*)])?)`  
**Required:** Yes

**Qualifier (p. 536)**

Specify a version or alias to add permissions to a published version of the function.

**Length Constraints:** Minimum length of 1. Maximum length of 128.
Pattern: (\[[a-zA-Z0-9$_-]+\])

**Request Body**

The request accepts the following data in JSON format.

**Action (p. 536)**

The action that the principal can use on the function. For example, `lambda:InvokeFunction` or `lambda:GetFunction`.

Type: String

Pattern: (lambda:\[*\]|lambda:\[a-zA-Z\]+|[*])

Required: Yes

**EventSourceToken (p. 536)**

For Alexa Smart Home functions, a token that must be supplied by the invoker.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Pattern: [a-zA-Z0-9._\-]+

Required: No

**Principal (p. 536)**

The AWS service or account that invokes the function. If you specify a service, use **SourceArn** or **SourceAccount** to limit who can invoke the function through that service.

Type: String

Pattern: .*

Required: Yes

**RevisionId (p. 536)**

Only update the policy if the revision ID matches the ID that's specified. Use this option to avoid modifying a policy that has changed since you last read it.

Type: String

Required: No

**SourceAccount (p. 536)**

For Amazon S3, the ID of the account that owns the resource. Use this together with **SourceArn** to ensure that the resource is owned by the specified account. It is possible for an Amazon S3 bucket to be deleted by its owner and recreated by another account.

Type: String

Pattern: \d(12)

Required: No

**SourceArn (p. 536)**

For AWS services, the ARN of the AWS resource that invokes the function. For example, an Amazon S3 bucket or Amazon SNS topic.
Type: String

Pattern: arn:(aws[a-zA-Z0-9-]*)*:\([a-zA-Z0-9-9-]+\):\([a-zA-Z]{2}(gov)?-[a-zA-Z]+\d(1)\):\([d(12)]*:\(*

Required: No

StatementId (p. 536)

A statement identifier that differentiates the statement from others in the same policy.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 100.

Pattern: ([a-zA-Z0-9-9-]+)

Required: Yes

Response Syntax

HTTP/1.1 201
Content-type: application/json
{
   "Statement": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

Statement (p. 538)

The permission statement that’s added to the function policy.

Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

PolicyLengthExceededException

The permissions policy for the resource is too large. Learn more

HTTP Status Code: 400

PreconditionFailedException

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412
ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
CreateAlias

Creates an alias for a Lambda function version. Use aliases to provide clients with a function identifier that you can update to invoke a different version.

You can also map an alias to split invocation requests between two versions. Use the `RoutingConfig` parameter to specify a second version and the percentage of invocation requests that it receives.

Request Syntax

```plaintext
POST /2015-03-31/functions/FunctionName/aliases HTTP/1.1
Content-type: application/json

{
  "Description": "string",
  "FunctionVersion": "string",
  "Name": "string",
  "RoutingConfig": {
    "AdditionalVersionWeights": {
      "string": number
    }
  }
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 540)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

**Length Constraints:** Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[\a-zA-Z-]*):\lambda:)?([a-zA-Z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}):?(function:)?([a-zA-Z0-9-\_]+)(:\$LATEST|[a-zA-Z0-9-\_]+))?

Required: Yes

Request Body

The request accepts the following data in JSON format.

**Description (p. 540)**

A description of the alias.

**Type:** String
Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

**FunctionVersion (p. 540)**

The function version that the alias invokes.

Type: String


Pattern: (\$LATEST|[0-9]+)

Required: Yes

**Name (p. 540)**

The name of the alias.

Type: String


Pattern: (?![^0-9]+$)([a-zA-Z0-9-_.]+)

Required: Yes

**RoutingConfig (p. 540)**

The routing configuration of the alias.

Type: `AliasRoutingConfiguration (p. 711)` object

Required: No

**Response Syntax**

```
HTTP/1.1 201
Content-type: application/json

{
    "AliasArn": "string",
    "Description": "string",
    "FunctionVersion": "string",
    "Name": "string",
    "RevisionId": "string",
    "RoutingConfig": {
        "AdditionalVersionWeights": {
            "string": number
        }
    }
}
```

**Response Elements**

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

**AliasArn (p. 541)**

The Amazon Resource Name (ARN) of the alias.
Type: String  
Pattern: arn:(aws[\w\-]*)?:lambda:[\w\-]{2}(-gov)?-[\w\-]++\d{1}?:\d{12}:function:[\w\-\d\w\-\_]\+\+\$LATEST\([\w\-\d\w\-\_]\+\)  

**Description (p. 541)**  
A description of the alias.  
Type: String  
Length Constraints: Minimum length of 0. Maximum length of 256.

**FunctionVersion (p. 541)**  
The function version that the alias invokes.  
Type: String  
Pattern: (\$LATEST|[0-9]+)

**Name (p. 541)**  
The name of the alias.  
Type: String  
Pattern: (?![0-9]$)([\w\-\d\w\-\_]\+)

**RevisionId (p. 541)**  
A unique identifier that changes when you update the alias.  
Type: String

**RoutingConfig (p. 541)**  
The routing configuration of the alias.  
Type: AliasRoutingConfiguration (p. 711) object

**Errors**

**InvalidParameterValueException**  
One of the parameters in the request is invalid.  
HTTP Status Code: 400

**ResourceConflictException**  
The resource already exists, or another operation is in progress.  
HTTP Status Code: 409

**ResourceNotFoundException**  
The resource specified in the request does not exist.  
HTTP Status Code: 404
ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
CreateEventSourceMapping

Creates a mapping between an event source and an AWS Lambda function. Lambda reads items from the event source and triggers the function.

For details about each event source type, see the following topics.

- Using AWS Lambda with Amazon DynamoDB
- Using AWS Lambda with Amazon Kinesis
- Using AWS Lambda with Amazon SQS

The following error handling options are only available for stream sources (DynamoDB and Kinesis):

- **BisectBatchOnFunctionError** - If the function returns an error, split the batch in two and retry.
- **DestinationConfig** - Send discarded records to an Amazon SQS queue or Amazon SNS topic.
- **MaximumRecordAgeInSeconds** - Discard records older than the specified age.
- **MaximumRetryAttempts** - Discard records after the specified number of retries.
- **ParallelizationFactor** - Process multiple batches from each shard concurrently.

Request Syntax

```
POST /2015-03-31/event-source-mappings/ HTTP/1.1
Content-type: application/json

{
    "BatchSize": number,
    "BisectBatchOnFunctionError": boolean,
    "DestinationConfig": {
        "OnFailure": {
            "Destination": "string"
        },
        "OnSuccess": {
            "Destination": "string"
        }
    },
    "Enabled": boolean,
    "EventSourceArn": "string",
    "FunctionName": "string",
    "MaximumBatchingWindowInSeconds": number,
    "MaximumRecordAgeInSeconds": number,
    "MaximumRetryAttempts": number,
    "ParallelizationFactor": number,
    "StartingPosition": "string",
    "StartingPositionTimestamp": number
}
```

URI Request Parameters

The request does not use any URI parameters.

Request Body

The request accepts the following data in JSON format.
BatchSize (p. 544)

The maximum number of items to retrieve in a single batch.
- Amazon Kinesis - Default 100. Max 10,000.
- Amazon DynamoDB Streams - Default 100. Max 1,000.

Type: Integer

Valid Range: Minimum value of 1. Maximum value of 10000.

Required: No

BisectBatchOnFunctionError (p. 544)

(Streams) If the function returns an error, split the batch in two and retry.

Type: Boolean

Required: No

DestinationConfig (p. 544)

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.

Type: DestinationConfig (p. 714) object

Required: No

Enabled (p. 544)

If true, the event source mapping is active. Set to false to pause polling and invocation.

Type: Boolean

Required: No

EventSourceArn (p. 544)

The Amazon Resource Name (ARN) of the event source.
- Amazon Kinesis - The ARN of the data stream or a stream consumer.
- Amazon DynamoDB Streams - The ARN of the stream.
- Amazon Simple Queue Service - The ARN of the queue.

Type: String

Pattern: arn:(aws[a-zA-Z0-9-]*):([a-zA-Z0-9-]+):([a-z]{2}(-gov)?-[a-z]+-\d(1))?:(\d(12))?:(.*)

Required: Yes

FunctionName (p. 544)

The name of the Lambda function.

Name formats
- Function name - MyFunction.
- Partial ARN - 123456789012:function:MyFunction.
The length constraint applies only to the full ARN. If you specify only the function name, it's limited to 64 characters in length.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: \( \text{arn:(aws[a-zA-Z-]*)?}:\text{lambda:}?:([a-z]{2}(-gov)?-[a-z][-\d(1):]?\d(12):)?(function:)?([a-zA-Z0-9-_:]+)(:\$LATEST|[a-zA-Z0-9-_:]+)?\)

Required: Yes

**MaximumBatchingWindowInSeconds (p. 544)**

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 300.

Required: No

**MaximumRecordAgeInSeconds (p. 544)**

(Streams) The maximum age of a record that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 604800.

Required: No

**MaximumRetryAttempts (p. 544)**

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

Required: No

**ParallelizationFactor (p. 544)**

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


Required: No

**StartingPosition (p. 544)**

The position in a stream from which to start reading. Required for Amazon Kinesis and Amazon DynamoDB Streams sources. AT_TIMESTAMP is only supported for Amazon Kinesis streams.

Type: String

Valid Values: TRIM_HORIZON | LATEST | AT_TIMESTAMP

Required: No

**StartingPositionTimestamp (p. 544)**

With StartingPosition set to AT_TIMESTAMP, the time from which to start reading, in Unix time seconds.
Type: Timestamp
Required: No

**Response Syntax**

```json
HTTP/1.1 202
Content-type: application/json
{
    "BatchSize": number,
    "BisectBatchOnFunctionError": boolean,
    "DestinationConfig": {
        "OnFailure": {
            "Destination": "string"
        },
        "OnSuccess": {
            "Destination": "string"
        }
    },
    "EventSourceArn": "string",
    "FunctionArn": "string",
    "LastModified": number,
    "LastProcessingResult": "string",
    "MaximumBatchingWindowInSeconds": number,
    "MaximumRecordAgeInSeconds": number,
    "MaximumRetryAttempts": number,
    "ParallelizationFactor": number,
    "State": "string",
    "StateTransitionReason": "string",
    "UUID": "string"
}
```

**Response Elements**

If the action is successful, the service sends back an HTTP 202 response.

The following data is returned in JSON format by the service.

**BatchSize (p. 547)**

The maximum number of items to retrieve in a single batch.

Type: Integer

Valid Range: Minimum value of 1. Maximum value of 10000.

**BisectBatchOnFunctionError (p. 547)**

(Streams) If the function returns an error, split the batch in two and retry.

Type: Boolean

**DestinationConfig (p. 547)**

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.

Type: DestinationConfig (p. 714) object

**EventSourceArn (p. 547)**

The Amazon Resource Name (ARN) of the event source.
Type: String

Pattern: arn:(aws[a-zA-Z0-9-]*)*:([a-zA-Z0-9-]+)+:([a-z]{2}(-gov)?-[a-z]+-\d(1))?:(\d(12))?:(.*)

FunctionArn (p. 547)

The ARN of the Lambda function.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d(1):\d(12):function:[a-zA-Z0-9-]+:(\$LATEST|[a-zA-Z0-9-]+))?

LastModified (p. 547)

The date that the event source mapping was last updated, or its state changed, in Unix time seconds.

Type: Timestamp

LastProcessingResult (p. 547)

The result of the last AWS Lambda invocation of your Lambda function.

Type: String

MaximumBatchingWindowInSeconds (p. 547)

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 300.

MaximumRecordAgeInSeconds (p. 547)

(Streams) The maximum age of a record that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 604800.

MaximumRetryAttempts (p. 547)

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

ParallelizationFactor (p. 547)

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


State (p. 547)

The state of the event source mapping. It can be one of the following: Creating, Enabling, Enabled, Disabling, Disabled, Updating, or Deleting.

Type: String

StateTransitionReason (p. 547)

Indicates whether the last change to the event source mapping was made by a user, or by the Lambda service.
Type: String

**UUID (p. 547)**

The identifier of the event source mapping.

Type: String

## Errors

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

## See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
CreateFunction

Create a Lambda function. To create a function, you need a deployment package and an execution role. The deployment package contains your function code. The execution role grants the function permission to use AWS services, such as Amazon CloudWatch Logs for log streaming and AWS X-Ray for request tracing.

When you create a function, Lambda provisions an instance of the function and its supporting resources. If your function connects to a VPC, this process can take a minute or so. During this time, you can't invoke or modify the function. The State, StateReason, and StateReasonCode fields in the response from GetFunctionConfiguration (p. 591) indicate when the function is ready to invoke. For more information, see Function States.

A function has an unpublished version, and can have published versions and aliases. The unpublished version changes when you update your function's code and configuration. A published version is a snapshot of your function code and configuration that can't be changed. An alias is a named resource that maps to a version, and can be changed to map to a different version. Use the Publish parameter to create version 1 of your function from its initial configuration.

The other parameters let you configure version-specific and function-level settings. You can modify version-specific settings later with UpdateFunctionConfiguration (p. 693). Function-level settings apply to both the unpublished and published versions of the function, and include tags (TagResource (p. 671)) and per-function concurrency limits (PutFunctionConcurrency (p. 657)).

If another account or an AWS service invokes your function, use AddPermission (p. 536) to grant permission by creating a resource-based IAM policy. You can grant permissions at the function level, on a version, or on an alias.

To invoke your function directly, use Invoke (p. 613). To invoke your function in response to events in other AWS services, create an event source mapping (CreateEventSourceMapping (p. 544)), or configure a function trigger in the other service. For more information, see Invoking Functions.

Request Syntax

```json
POST /2015-03-31/functions HTTP/1.1
Content-type: application/json

{
    "Code": {
        "S3Bucket": "string",
        "S3Key": "string",
        "S3ObjectVersion": "string",
        "ZipFile": blob
    },
    "DeadLetterConfig": {
        "TargetArn": "string"
    },
    "Description": "string",
    "Environment": {
        "Variables": {
            "string": "string"
        }
    },
    "FileSystemConfigs": [
        {
            "Arn": "string",
            "LocalMountPath": "string"
        }
    ],
    "FunctionName": "string",
    "Handler": "string",
    "Role": "string"
}

```
```
"Handler": "string",
"KMSKeyArn": "string",
"Layers": [ "string" ],
"MemorySize": number,
"Publish": boolean,
"Role": "string",
"Runtime": "string",
"Tags": {
  "string": "string"
},
"Timeout": number,
"TracingConfig": {
  "Mode": "string"
},
"VpcConfig": {
  "SecurityGroupIds": [ "string" ],
  "SubnetIds": [ "string" ]
}
```
**FileSystemConfigs (p. 550)**

Connection settings for an Amazon EFS file system.

Type: Array of FileSystemConfig (p. 721) objects

Array Members: Maximum number of 1 item.

Required: No

**FunctionName (p. 550)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*):lambda:)?(a-z)(-gov)?-[a-z]+-\d(1):??(\d(12):)?(function:)?([a-zA-Z0-9-]+):([$LATEST|[a-zA-Z0-9-]+])?

Required: Yes

**Handler (p. 550)**

The name of the method within your code that Lambda calls to execute your function. The format includes the file name. It can also include namespaces and other qualifiers, depending on the runtime. For more information, see Programming Model.

Type: String

Length Constraints: Maximum length of 128.

Pattern: [^\s]+

Required: Yes

**KMSKeyArn (p. 550)**

The ARN of the AWS Key Management Service (AWS KMS) key that's used to encrypt your function's environment variables. If it's not provided, AWS Lambda uses a default service key.

Type: String

Pattern: (arn:(aws[a-zA-Z-]*):[a-zA-Z0-9-]*[:]+.*)?

Required: No

**Layers (p. 550)**

A list of function layers to add to the function's execution environment. Specify each layer by its ARN, including the version.

Type: Array of strings
Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+::\d{12}:layer:[a-zA-Z0-9-]+::\d{12}`

Required: No

**MemorySize (p. 550)**

The amount of memory that your function has access to. Increasing the function's memory also increases its CPU allocation. The default value is 128 MB. The value must be a multiple of 64 MB.

Type: Integer


Required: No

**Publish (p. 550)**

Set to true to publish the first version of the function during creation.

Type: Boolean

Required: No

**Role (p. 550)**

The Amazon Resource Name (ARN) of the function's execution role.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:iam::\d{12}:role/?[a-zA-Z_0-9+=,.@-_/]+`

Required: Yes

**Runtime (p. 550)**

The identifier of the function's runtime.

Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Required: Yes

**Tags (p. 550)**

A list of tags to apply to the function.

Type: String to string map

Required: No

**Timeout (p. 550)**

The amount of time that Lambda allows a function to run before stopping it. The default is 3 seconds. The maximum allowed value is 900 seconds.

Type: Integer

Valid Range: Minimum value of 1.

Required: No
TracingConfig (p. 550)

Set Mode to Active to sample and trace a subset of incoming requests with AWS X-Ray.

Type: TracingConfig (p. 741) object

Required: No

VpcConfig (p. 550)

For network connectivity to AWS resources in a VPC, specify a list of security groups and subnets in the VPC. When you connect a function to a VPC, it can only access resources and the internet through that VPC. For more information, see VPC Settings.

Type: VpcConfig (p. 743) object

Required: No

Response Syntax

HTTP/1.1 201
Content-type: application/json

{
    "CodeSha256": "string",
    "CodeSize": number,
    "DeadLetterConfig": {
        "TargetArn": "string"
    },
    "Description": "string",
    "Environment": {
        "Error": {
            "ErrorCode": "string",
            "Message": "string"
        },
        "Variables": {
            "string": "string"
        }
    },
    "FileSystemConfigs": [
        {
            "Arn": "string",
            "LocalMountPath": "string"
        }
    ],
    "FunctionArn": "string",
    "FunctionName": "string",
    "Handler": "string",
    "KMSKeyArn": "string",
    "LastModified": "string",
    "LastUpdateStatus": "string",
    "LastUpdateStatusReason": "string",
    "LastUpdateStatusReasonCode": "string",
    "Layers": [
        {
            "Arn": "string",
            "CodeSize": number
        }
    ],
    "MasterArn": "string",
    "MemorySize": number,
    "RevisionId": "string",
    "Role": "string",
    "TracingConfig": {
        "Mode": "string"
    },
    "VpcConfig": {
        "SecurityGroups": ["string"],
        "SubnetIds": ["string"],
        "VpcId": "string"
    }
}
"Runtime": "string",
"State": "string",
"StateReason": "string",
"StateReasonCode": "string",
"Timeout": number,
"TracingConfig": {
  "Mode": "string"
},
"Version": "string",
"VpcConfig": {
  "SecurityGroupIds": [ "string" ],
  "SubnetIds": [ "string" ],
  "VpcId": "string"
}
}

Response Elements

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

**CodeSha256 (p. 554)**

The SHA256 hash of the function's deployment package.

Type: String

**CodeSize (p. 554)**

The size of the function's deployment package, in bytes.

Type: Long

**DeadLetterConfig (p. 554)**

The function's dead letter queue.

Type: DeadLetterConfig (p. 713) object

**Description (p. 554)**

The function's description.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**Environment (p. 554)**

The function's environment variables.

Type: EnvironmentResponse (p. 717) object

**FileSystemConfigs (p. 554)**

Connection settings for an Amazon EFS file system.

Type: Array of FileSystemConfig (p. 721) objects

Array Members: Maximum number of 1 item.

**FunctionArn (p. 554)**

The function's Amazon Resource Name (ARN).
FunctionName (p. 554)
The name of the function.
Type: String
Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\._]+)(:($LATEST|[a-zA-Z0-9-\._]+))?

Handler (p. 554)
The function that Lambda calls to begin executing your function.
Type: String
Length Constraints: Maximum length of 128.
Pattern: [^\s]+

KMSKeyArn (p. 554)
The KMS key that's used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.
Type: String
Pattern: (arn:(aws[a-zA-Z-]*)?:[a-zA-Z0-9-._:]*)|

LastModified (p. 554)
The date and time that the function was last updated, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).
Type: String

LastUpdateStatus (p. 554)
The status of the last update that was performed on the function. This is first set to Successful after function creation completes.
Type: String
Valid Values: Successful | Failed | InProgress

LastUpdateStatusReason (p. 554)
The reason for the last update that was performed on the function.
Type: String

LastUpdateStatusReasonCode (p. 554)
The reason code for the last update that was performed on the function.
Type: String
Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup
Layers (p. 554)

The function's layers.

Type: Array of Layer (p. 731) objects

MasterArn (p. 554)

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern:
arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:
\d(12):function:[a-zA-Z-0-9-]++\($\#LATEST|[a-zA-Z-0-9-]+\)?)

MemorySize (p. 554)

The memory that's allocated to the function.

Type: Integer


RevisionId (p. 554)

The latest updated revision of the function or alias.

Type: String

Role (p. 554)

The function's execution role.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:iam::\d{12}:role/\$[a-zA-Z-0-9-]++,@\-_/]+

Runtime (p. 554)

The runtime environment for the Lambda function.

Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6
| python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

State (p. 554)

The current state of the function. When the state is Inactive, you can reactivate the function by invoking it.

Type: String

Valid Values: Pending | Active | Inactive | Failed

StateReason (p. 554)

The reason for the function's current state.

Type: String

StateReasonCode (p. 554)

The reason code for the function's current state. When the code is Creating, you can't invoke or modify the function.

Type: String
Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfigurationException | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

**Timeout (p. 554)**

The amount of time in seconds that Lambda allows a function to run before stopping it.

Type: Integer

Valid Range: Minimum value of 1.

**TracingConfig (p. 554)**

The function's AWS X-Ray tracing configuration.

Type: `TracingConfigResponse (p. 742)` object

**Version (p. 554)**

The version of the Lambda function.

Type: String


Pattern: (`\$LATEST|\[0-9\]+`) 

**VpcConfig (p. 554)**

The function's networking configuration.

Type: `VpcConfigResponse (p. 744)` object

**Errors**

**CodeStorageExceededException**

You have exceeded your maximum total code size per account. Learn more

HTTP Status Code: 400

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500
TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteAlias

Deletes a Lambda function alias.

Request Syntax

DELETE /2015-03-31/functions/FunctionName/aliases/Name HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 560)

The name of the Lambda function.

Name formats

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}::)?(\d{12}:)?(function:)?([a-zA-Z0-9-9-\_]+)(:\$LATEST|[a-zA-Z0-9-9-\_]*)?

Required: Yes

Name (p. 560)

The name of the alias.


Pattern: (?![^0-9]+$)([a-zA-Z0-9-9-\_]*)

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 204

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteEventSourceMapping

Deletes an event source mapping. You can get the identifier of a mapping from the output of ListEventSourceMappings (p. 624).

When you delete an event source mapping, it enters a Deleting state and might not be completely deleted for several seconds.

Request Syntax

DELETE /2015-03-31/event-source-mappings/UUID HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

UUID (p. 562)

The identifier of the event source mapping.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 202
Content-type: application/json

{
  "BatchSize": number,
  "BisectBatchOnFunctionError": boolean,
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "string"
    },
    "OnSuccess": {
      "Destination": "string"
    }
  },
  "EventSourceArn": "string",
  "FunctionArn": "string",
  "LastModified": number,
  "LastProcessingResult": "string",
  "MaximumBatchingWindowInSeconds": number,
  "MaximumRecordAgeInSeconds": number,
  "MaximumRetryAttempts": number,
  "ParallelizationFactor": number,
  "State": "string",
  "StateTransitionReason": "string",
  "UUID": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 202 response.
The following data is returned in JSON format by the service.

**BatchSize (p. 562)**

The maximum number of items to retrieve in a single batch.

Type: Integer

Valid Range: Minimum value of 1. Maximum value of 10000.

**BisectBatchOnFunctionError (p. 562)**

(Streams) If the function returns an error, split the batch in two and retry.

Type: Boolean

**DestinationConfig (p. 562)**

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.

Type: DestinationConfig (p. 714) object

**EventSourceArn (p. 562)**

The Amazon Resource Name (ARN) of the event source.

Type: String

Pattern: arn:(aws[a-zA-Z-0-9-]*):([a-zA-Z-0-9\-]+):(gov)\-[a-zA-Z]+-\d(1?)::\d(12):?:(.*)

**FunctionArn (p. 562)**

The ARN of the Lambda function.

Type: String

Pattern: arn:(aws[a-zA-Z-]*):lambda:[a-zA-Z]{2}(-gov)?-[a-zA-Z]+-\d(1):\d(12):function:[a-zA-Z-0-9-]+(:([\$LATEST][a-zA-Z-0-9-]+))?

**LastModified (p. 562)**

The date that the event source mapping was last updated, or its state changed, in Unix time seconds.

Type: Timestamp

**LastProcessingResult (p. 562)**

The result of the last AWS Lambda invocation of your Lambda function.

Type: String

**MaximumBatchingWindowInSeconds (p. 562)**

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 300.

**MaximumRecordAgeInSeconds (p. 562)**

(Streams) The maximum age of a record that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 604800.
MaximumRetryAttempts (p. 562)

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

ParallelizationFactor (p. 562)

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


State (p. 562)

The state of the event source mapping. It can be one of the following: Creating, Enabling, Enabled, Disabling, Disabled, Updating, or Deleting.

Type: String

StateTransitionReason (p. 562)

Indicates whether the last change to the event source mapping was made by a user, or by the Lambda service.

Type: String

UUID (p. 562)

The identifier of the event source mapping.

Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceInUseException

The operation conflicts with the resource's availability. For example, you attempted to update an EventSource Mapping in CREATING, or tried to delete a EventSource mapping currently in the UPDATING state.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.
HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteFunction

Deletes a Lambda function. To delete a specific function version, use the `Qualifier` parameter. Otherwise, all versions and aliases are deleted.

To delete Lambda event source mappings that invoke a function, use `DeleteEventSourceMapping (p. 562)`. For AWS services and resources that invoke your function directly, delete the trigger in the service where you originally configured it.

Request Syntax

```
DELETE /2015-03-31/functions/FunctionName?Qualifier=Qualifier HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 566)**

The name of the Lambda function or version.

**Name formats**

- **Function name** - my-function (name-only), my-function:1 (with version).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

**Length Constraints:** Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}):(\d{12}):(function:?([a-zA-Z0-9-]+):\$LATEST|[a-zA-Z0-9-]+))?

**Required:** Yes

**Qualifier (p. 566)**

Specify a version to delete. You can't delete a version that's referenced by an alias.

**Length Constraints:** Minimum length of 1. Maximum length of 128.

**Pattern:** ([a-zA-Z0-9$-]+)

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 204
```

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteFunctionConcurrency

Removes a concurrent execution limit from a function.

Request Syntax

```
DELETE /2017-10-31/functions/FunctionName/concurrency HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 568)**

The name of the Lambda function.

**Name formats**

- **Function name** - `my-function`.
- **Partial ARN** - `123456789012:function:my-function`.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `(arn:(aws[a-zA-Z-]*):lambda:)?(\d{12}:)?(function:)?([a-zA-Z0-9-_]+)(:\$LATEST|[a-zA-Z0-9-_:]+)`

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 204
```

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.

Errors

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceConflictException**

The resource already exists, or another operation is in progress.
HTTP Status Code: 409
**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404
**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500
**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteFunctionEventInvokeConfig

Deletes the configuration for asynchronous invocation for a function, version, or alias.

To configure options for asynchronous invocation, use PutFunctionEventInvokeConfig (p. 660).

Request Syntax

DELETE /2019-09-25/functions/FunctionName/event-invoke-config?Qualifier=Qualifier HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 570)

The name of the Lambda function, version, or alias.

Name formats

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?(\[a-z\]{2}(-gov)?-\d{1}:)?(\d{12})?:function?:([a-zA-Z0-9-\_]+)(:\$LATEST|[a-zA-Z0-9-\_]+)?

Required: Yes

Qualifier (p. 570)

A version number or alias name.


Pattern: ([a-zA-Z0-9-\_]+)

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 204

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteLayerVersion

Deletes a version of an AWS Lambda layer. Deleted versions can no longer be viewed or added to functions. To avoid breaking functions, a copy of the version remains in Lambda until no functions refer to it.

Request Syntax

DELETE /2018-10-31/layers/<LayerName>/versions/<VersionNumber> HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

LayerName (p. 572)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+::d(12):layer:[a-zA-Z0-9-]+)|[a-zA-Z0-9-]+

Required: Yes

VersionNumber (p. 572)

The version number.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 204

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.

Errors

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429
See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
DeleteProvisionedConcurrencyConfig

Deletes the provisioned concurrency configuration for a function.

Request Syntax

```
DELETE /2019-09-30/functions/FunctionName/provisioned-concurrency?Qualifier=Qualifier
HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 574)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

```
Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\_\-]*)(\$LATEST|[a-zA-Z0-9-\_\-]*)?
```

Required: Yes

**Qualifier (p. 574)**

The version number or alias name.


```
Pattern: ([a-zA-Z0-9-\_\-]*)+
```

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 204
```

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetAccountSettings

Retrieves details about your account's limits and usage in an AWS Region.

Request Syntax

```
GET /2016-08-19/account-settings/ HTTP/1.1
```

URI Request Parameters

The request does not use any URI parameters.

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{

  "AccountLimit": {
    "CodeSizeUnzipped": number,
    "CodeSizeZipped": number,
    "ConcurrentExecutions": number,
    "TotalCodeSize": number,
    "UnreservedConcurrentExecutions": number
  },
  "AccountUsage": {
    "FunctionCount": number,
    "TotalCodeSize": number
  }
}
```

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**AccountLimit (p. 576)**

Limits that are related to concurrency and code storage.

Type: `AccountLimit (p. 707)` object

**AccountUsage (p. 576)**

The number of functions and amount of storage in use.

Type: `AccountUsage (p. 708)` object

Errors

**ServiceException**

The AWS Lambda service encountered an internal error.
HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetAlias

Returns details about a Lambda function alias.

Request Syntax

GET /2015-03-31/functions/FunctionName/aliases/Name HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 578)

The name of the Lambda function.

Name formats

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}):? (\d{12}):?function:)?([a-zA-Z0-9-9-]+)($LATEST|[a-zA-Z0-9-9-]+))?

Required: Yes

Name (p. 578)

The name of the alias.


Pattern: (?!^[0-9]+$)[a-zA-Z0-9-9-]+)

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
   "AliasArn": "string",
   "Description": "string",
   "FunctionVersion": "string",
}
"Name": "string",
"RevisionId": "string",
"RoutingConfig": {
    "AdditionalVersionWeights": {
        "string": number
    }
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**AliasArn (p. 578)**

The Amazon Resource Name (ARN) of the alias.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-\_]+(:($LATEST|[a-zA-Z0-9-\_]+))?**Description (p. 578)**

A description of the alias.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**FunctionVersion (p. 578)**

The function version that the alias invokes.

Type: String


Pattern: ($LATEST|\[0-9\]+)

**Name (p. 578)**

The name of the alias.

Type: String


Pattern: (?![0-9]+$)([a-zA-Z0-9-\_]+)

**RevisionId (p. 578)**

A unique identifier that changes when you update the alias.

Type: String

**RoutingConfig (p. 578)**

The routing configuration of the alias.

Type: AliasRoutingConfiguration (p. 711) object
Errors

InvalidParameterValueException
One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException
The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException
The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException
The request throughput limit was exceeded.

HTTP Status Code: 429

See Also
For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetEventSourceMapping

Returns details about an event source mapping. You can get the identifier of a mapping from the output of ListEventSourceMappings (p. 624).

Request Syntax

GET /2015-03-31/event-source-mappings/UUID HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

UUID (p. 581)

The identifier of the event source mapping.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
  "BatchSize": number,
  "BisectBatchOnFunctionError": boolean,
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "string"
    },
    "OnSuccess": {
      "Destination": "string"
    }
  },
  "EventSourceArn": "string",
  "FunctionArn": "string",
  "LastModified": number,
  "LastProcessingResult": "string",
  "MaximumBatchingWindowInSeconds": number,
  "MaximumRecordAgeInSeconds": number,
  "MaximumRetryAttempts": number,
  "ParallelizationFactor": number,
  "State": "string",
  "StateTransitionReason": "string",
  "UUID": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.
BatchSize (p. 581)

The maximum number of items to retrieve in a single batch.
Type: Integer
Valid Range: Minimum value of 1. Maximum value of 10000.

BisectBatchOnFunctionError (p. 581)

(Streams) If the function returns an error, split the batch in two and retry.
Type: Boolean

DestinationConfig (p. 581)

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.
Type: DestinationConfig (p. 714) object

EventSourceArn (p. 581)

The Amazon Resource Name (ARN) of the event source.
Type: String
Pattern:
arn:(aws[\w\-]+):([a-zA-Z0-9-]+):([a-zA-Z0-9-]+):\d{12}?:([^\*]+)\

FunctionArn (p. 581)

The ARN of the Lambda function.
Type: String
Pattern:
arn:(aws[\w\-]+):lambda:([a-z\-]+):\d{8}?:([a-zA-Z0-9-]+)\

LastModified (p. 581)

The date that the event source mapping was last updated, or its state changed, in Unix time seconds.
Type: Timestamp

LastProcessingResult (p. 581)

The result of the last AWS Lambda invocation of your Lambda function.
Type: String

MaximumBatchingWindowInSeconds (p. 581)

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.
Type: Integer
Valid Range: Minimum value of 0. Maximum value of 300.

MaximumRecordAgeInSeconds (p. 581)

(Streams) The maximum age of a record that Lambda sends to a function for processing.
Type: Integer
Valid Range: Minimum value of 60. Maximum value of 604800.

MaximumRetryAttempts (p. 581)

(Streams) The maximum number of times to retry when the function returns an error.
Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

**ParallelizationFactor (p. 581)**

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


**State (p. 581)**

The state of the event source mapping. It can be one of the following: Creating, Enabling, Enabled, Disabling, Disabled, Updating, Or Deleting.

Type: String

**StateTransitionReason (p. 581)**

Indicates whether the last change to the event source mapping was made by a user, or by the Lambda service.

Type: String

**UUID (p. 581)**

The identifier of the event source mapping.

Type: String

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetFunction

Returns information about the function or function version, with a link to download the deployment package that's valid for 10 minutes. If you specify a function version, only details that are specific to that version are returned.

Request Syntax

GET /2015-03-31/functions/FunctionName?Qualifier=Qualifier HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 585)

The name of the Lambda function, version, or alias.

Name formats

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-._\]+):([\$LATEST|[a-zA-Z0-9-._\]+])?

Required: Yes

Qualifier (p. 585)

Specify a version or alias to get details about a published version of the function.


Pattern: ([a-zA-Z0-9-9$]_+)

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{  
    "Code": {  
        "Location": "string",  
        "RepositoryType": "string"  
    },  
    "Concurrency": {  
        "ReservedConcurrentExecutions": number
GetFunction

Response Elements

If the action is successful, the service sends back an HTTP 200 response.
The following data is returned in JSON format by the service.

**Code (p. 585)**

The deployment package of the function or version.

Type: `FunctionCodeLocation (p. 723)` object

**Concurrency (p. 585)**

The function's reserved concurrency.

Type: `Concurrency (p. 712)` object

**Configuration (p. 585)**

The configuration of the function or version.

Type: `FunctionConfiguration (p. 724)` object

**Tags (p. 585)**

The function's tags.

Type: String to string map

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetFunctionConcurrency

Returns details about the reserved concurrency configuration for a function. To set a concurrency limit for a function, use PutFunctionConcurrency (p. 657).

Request Syntax

GET /2019-09-30/functions/FunctionName/concurrency HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 589)

The name of the Lambda function.

Name formats

- Function name - my-function.
- Partial ARN - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\_]+)(:($LATEST|[a-zA-Z0-9-\_]+))? Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{   "ReservedConcurrentExecutions": number
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

ReservedConcurrentExecutions (p. 589)

The number of simultaneous executions that are reserved for the function.
Type: Integer
Valid Range: Minimum value of 0.

Errors

InvalidParameterValueException
One of the parameters in the request is invalid.
HTTP Status Code: 400

ResourceNotFoundException
The resource specified in the request does not exist.
HTTP Status Code: 404

ServiceException
The AWS Lambda service encountered an internal error.
HTTP Status Code: 500

TooManyRequestsException
The request throughput limit was exceeded.
HTTP Status Code: 429

See Also
For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetFunctionConfiguration

Returns the version-specific settings of a Lambda function or version. The output includes only options that can vary between versions of a function. To modify these settings, use UpdateFunctionConfiguration (p. 693).

To get all of a function's details, including function-level settings, use GetFunction (p. 585).

Request Syntax

```
GET /2015-03-31/functions/FunctionName/configuration?Qualifier=Qualifier HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 591)**

The name of the Lambda function, version, or alias.

*Name formats*

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?(\[a-z]{2}(-gov)?-\[a-z]+-\d\{1\}:)?(\d\{12\}:)?(function:)?([a-zA-Z0-9-\._]+)((\$LATEST|[a-zA-Z0-9-\._]+))?

Required: Yes

**Qualifier (p. 591)**

Specify a version or alias to get details about a published version of the function.


Pattern: ([a-zA-Z0-9-\$\_\-]+)

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{
    "CodeSha256": "string",
    "CodeSize": number,
}
```
"DeadLetterConfig": {
  "TargetArn": "string",
},
"Description": "string",
"Environment": {
  "Error": {
    "ErrorCode": "string",
    "Message": "string"
  },
  "Variables": {
    "string": "string"
  }
},
"FileSystemConfigs": [
  {
    "Arn": "string",
    "LocalMountPath": "string"
  }
],
"FunctionArn": "string",
"FunctionName": "string",
"Handler": "string",
"KMSKeyArn": "string",
"LastModified": "string",
"LastUpdateStatus": "string",
"LastUpdateStatusReason": "string",
"LastUpdateStatusReasonCode": "string",
"Layers": [
  {
    "Arn": "string",
    "CodeSize": number
  }
],
"MasterArn": "string",
"MemorySize": number,
"RevisionId": "string",
"Role": "string",
"Runtime": "string",
"State": "string",
"StateReason": "string",
"StateReasonCode": "string",
"Timeout": number,
"TracingConfig": {
  "Mode": "string"
},
"Version": "string",
"VpcConfig": {
  "SecurityGroupIds": [ "string" ],
  "SubnetIds": [ "string" ],
  "VpcId": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**CodeSha256 (p. 591)**

The SHA256 hash of the function's deployment package.

Type: String
**CodeSize (p. 591)**

The size of the function's deployment package, in bytes.

Type: Long

**DeadLetterConfig (p. 591)**

The function's dead letter queue.

Type: `DeadLetterConfig (p. 713)` object

**Description (p. 591)**

The function's description.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**Environment (p. 591)**

The function's environment variables.

Type: `EnvironmentResponse (p. 717)` object

**FileSystemConfigs (p. 591)**

Connection settings for an Amazon EFS file system.

Type: Array of `FileSystemConfig (p. 721)` objects

Array Members: Maximum number of 1 item.

**FunctionArn (p. 591)**

The function's Amazon Resource Name (ARN).

Type: String

Pattern:
```
arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-_.]+(:(\$LATEST|[a-zA-Z0-9-_.]+))?`
```

**FunctionName (p. 591)**

The name of the function.

Type: String


Pattern:
```
(arn:(aws[a-zA-Z-]*):lambda:)?([a-z]{2}(-gov)?-[a-zA-Z]+-\d{1}:)?\d{12}:?function:[a-zA-Z0-9-_.]+(:(\$LATEST|[a-zA-Z0-9-_.]+))?`
```

**Handler (p. 591)**

The function that Lambda calls to begin executing your function.

Type: String

Length Constraints: Maximum length of 128.

Pattern: `[^\s]+`

**KMSKeyArn (p. 591)**

The KMS key that's used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.
Type: String  
Pattern: (arn:(aws[a-zA-Z-]*)?:[a-z0-9-.]+:.*|())

**LastModified (p. 591)**

The date and time that the function was last updated, in **ISO-8601 format** (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

**LastUpdateStatus (p. 591)**

The status of the last update that was performed on the function. This is first set to **Successful** after function creation completes.

Type: String

Valid Values: Successful | Failed | InProgress

**LastUpdateStatusReason (p. 591)**

The reason for the last update that was performed on the function.

Type: String

**LastUpdateStatusReasonCode (p. 591)**

The reason code for the last update that was performed on the function.

Type: String

Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

**Layers (p. 591)**

The function's **layers**.

Type: Array of **Layer (p. 731)** objects

**MasterArn (p. 591)**

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-_.]+(:($LATEST|\d{12})+)?

**MemorySize (p. 591)**

The memory that's allocated to the function.

Type: Integer


**RevisionId (p. 591)**

The latest updated revision of the function or alias.

Type: String

**Role (p. 591)**

The function's execution role.
Type: String
Pattern: arn:(aws[\w\-]*)?:iam::\d{12}:role/?[\w\-]+,\@\-_/]+

**Runtime (p. 591)**

The runtime environment for the Lambda function.

Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6
| python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

**State (p. 591)**

The current state of the function. When the state is Inactive, you can reactivate the function by invoking it.

Type: String

Valid Values: Pending | Active | Inactive | Failed

**StateReason (p. 591)**

The reason for the function's current state.

Type: String

**StateReasonCode (p. 591)**

The reason code for the function's current state. When the code is Creating, you can't invoke or modify the function.

Type: String

Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfRangeAddresses | InvalidSubnet | InvalidSecurityGroup

**Timeout (p. 591)**

The amount of time in seconds that Lambda allows a function to run before stopping it.

Type: Integer

Valid Range: Minimum value of 1.

**TracingConfig (p. 591)**

The function's AWS X-Ray tracing configuration.

Type: TracingConfigResponse (p. 742) object

**Version (p. 591)**

The version of the Lambda function.

Type: String


Pattern: (\$LATEST|[0-9]+)

**VpcConfig (p. 591)**

The function's networking configuration.
Type: \texttt{VpcConfigResponse (p. 744)} object

**Errors**

\textbf{InvalidParameterValueException}

One of the parameters in the request is invalid.

HTTP Status Code: 400

\textbf{ResourceNotFoundException}

The resource specified in the request does not exist.

HTTP Status Code: 404

\textbf{ServiceException}

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

\textbf{TooManyRequestsException}

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetFunctionEventInvokeConfig

Retrieves the configuration for asynchronous invocation for a function, version, or alias.

To configure options for asynchronous invocation, use PutFunctionEventInvokeConfig (p. 660).

Request Syntax

```
GET /2019-09-25/functions/FunctionName/event-invoke-config?Qualifier=Qualifier HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 597)

The name of the Lambda function, version, or alias.

Name formats

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\_]+)(:($LATEST|[a-zA-Z0-9-\_]+))?

Required: Yes

Qualifier (p. 597)

A version number or alias name.


Pattern: (|[a-zA-Z0-9-\$-\_]*)

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{
   "DestinationConfig": {
      "OnFailure": {
         "Destination": "string"
      },
      "OnSuccess": {
         "Destination": "string"
      }
   }
```

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Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**DestinationConfig (p. 597)**

A destination for events after they have been sent to a function for processing.

**Destinations**

- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

**FunctionArn (p. 597)**

The Amazon Resource Name (ARN) of the function.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-_]\+$\(:((\$LATEST|\[a-zA-Z0-9-_]\+$))?

**LastModified (p. 597)**

The date and time that the configuration was last updated, in Unix time seconds.

Type: Timestamp

**MaximumEventAgeInSeconds (p. 597)**

The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

**MaximumRetryAttempts (p. 597)**

The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.
HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetLayerVersion

Returns information about a version of an AWS Lambda layer, with a link to download the layer archive that's valid for 10 minutes.

Request Syntax

GET /2018-10-31/layers/{LayerName}/versions/{VersionNumber} HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

LayerName (p. 600)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-_.]+)|[a-zA-Z0-9-_.]+)

Required: Yes

VersionNumber (p. 600)

The version number.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
  "CompatibleRuntimes": [ "string" ],
  "Content": {
    "CodeSha256": "string",
    "CodeSize": number,
    "Location": "string"
  },
  "CreateDate": "string",
  "Description": "string",
  "LayerArn": "string",
  "LayerVersionArn": "string",
  "LicenseInfo": "string",
  "Version": number
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.
The following data is returned in JSON format by the service.

**CompatibleRuntimes (p. 600)**

The layer's compatible runtimes.

Type: Array of strings

Array Members: Maximum number of 5 items.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6
| python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

**Content (p. 600)**

Details about the layer version.

Type: LayerVersionContentOutput (p. 734) object

**CreatedDate (p. 600)**

The date that the layer version was created, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

**Description (p. 600)**

The description of the version.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**LayerArn (p. 600)**

The ARN of the layer.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+::\d{12}:layer:[a-zA-Z0-9-]+

**LayerVersionArn (p. 600)**

The ARN of the layer version.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+::\d{12}:layer:[a-zA-Z0-9-]+:

**LicenseInfo (p. 600)**

The layer's software license.

Type: String

Length Constraints: Maximum length of 512.

**Version (p. 600)**

The version number.
Type: Long

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetLayerVersionByArn

Returns information about a version of an AWS Lambda layer, with a link to download the layer archive that's valid for 10 minutes.

Request Syntax

GET /2018-10-31/layers?find=LayerVersion&Arn=Arn HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

Arn (p. 603)

The ARN of the layer version.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]+: [0-9]+

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
  "CompatibleRuntimes": [ "string" ],
  "Content": {
    "CodeSha256": "string",
    "CodeSize": number,
    "Location": "string"
  },
  "CreatedDate": "string",
  "Description": "string",
  "LayerArn": "string",
  "LayerVersionArn": "string",
  "LicenseInfo": "string",
  "Version": number
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

CompatibleRuntimes (p. 603)

The layer's compatible runtimes.
Type: Array of strings

Array Members: Maximum number of 5 items.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

**Content (p. 603)**

Details about the layer version.

Type: `LayerVersionContentOutput (p. 734)` object

**CreatedDate (p. 603)**

The date that the layer version was created, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

**Description (p. 603)**

The description of the version.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**LayerArn (p. 603)**

The ARN of the layer.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]+`

**LayerVersionArn (p. 603)**

The ARN of the layer version.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]+:\[0-9]+`

**LicenseInfo (p. 603)**

The layer's software license.

Type: String

Length Constraints: Maximum length of 512.

**Version (p. 603)**

The version number.

Type: Long

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.
HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetLayerVersionPolicy

Returns the permission policy for a version of an AWS Lambda layer. For more information, see AddLayerVersionPermission (p. 533).

Request Syntax

GET /2018-10-31/layers/LayerName/versions/VersionNumber/policy HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

LayerName (p. 606)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-\_]+)|[a-zA-Z0-9-\_]+

Required: Yes

VersionNumber (p. 606)

The version number.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
  "Policy": "string",
  "RevisionId": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

Policy (p. 606)

The policy document.

Type: String
RevisionId (p. 606)

A unique identifier for the current revision of the policy.

Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetPolicy

Returns the resource-based IAM policy for a function, version, or alias.

Request Syntax

GET /2015-03-31/functions/FunctionName/policy?Qualifier=Qualifier HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 608)**

The name of the Lambda function, version, or alias.

- **Name formats**
  - **Function name** - my-function (name-only), my-function:v1 (with alias).
  - **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


Pattern: (arn:(aws[\a-zA-Z-]*)?:lambda:)?(\[a-z\]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\._]+)(:(\$LATEST|[a-zA-Z0-9-\._]+))? Required: Yes

**Qualifier (p. 608)**

Specify a version or alias to get the policy for that resource.


Pattern: ([a-zA-Z0-9-\._]+)

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
  "Policy": "string",
  "RevisionId": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.
The following data is returned in JSON format by the service.

**Policy (p. 608)**
- The resource-based policy.
  - Type: String

**RevisionId (p. 608)**
- A unique identifier for the current revision of the policy.
  - Type: String

**Errors**

**InvalidParameterValueException**
- One of the parameters in the request is invalid.
  - HTTP Status Code: 400

**ResourceNotFoundException**
- The resource specified in the request does not exist.
  - HTTP Status Code: 404

**ServiceException**
- The AWS Lambda service encountered an internal error.
  - HTTP Status Code: 500

**TooManyRequestsException**
- The request throughput limit was exceeded.
  - HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
GetProvisionedConcurrencyConfig

Retrieves the provisioned concurrency configuration for a function's alias or version.

Request Syntax

```
GET /2019-09-30/functions/FunctionName/provisioned-concurrency?Qualifier=Qualifier HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 610)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*):lambda:)?(\[a-zA-Z\]{2}(-gov)?-\d\{1\}):(\d\{12\}):?function:?)\([a-zA-Z0-9-\_]\+):([^$\LATEST][a-zA-Z0-9-\_]\+))?

**Required:** Yes

**Qualifier (p. 610)**

The version number or alias name.


**Pattern:** ([a-zA-Z0-9-\_]\+)

**Required:** Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{
    "AllocatedProvisionedConcurrentExecutions": number,
    "AvailableProvisionedConcurrentExecutions": number,
    "LastModified": "string",
    "RequestedProvisionedConcurrentExecutions": number,
    "Status": "string",
}
```
"StatusReason": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.
The following data is returned in JSON format by the service.

AllocatedProvisionedConcurrentExecutions (p. 610)
   The amount of provisioned concurrency allocated.
   Type: Integer
   Valid Range: Minimum value of 0.
AvailableProvisionedConcurrentExecutions (p. 610)
   The amount of provisioned concurrency available.
   Type: Integer
   Valid Range: Minimum value of 0.
LastModified (p. 610)
   The date and time that a user last updated the configuration, in ISO 8601 format.
   Type: String
RequestedProvisionedConcurrentExecutions (p. 610)
   The amount of provisioned concurrency requested.
   Type: Integer
   Valid Range: Minimum value of 1.
Status (p. 610)
   The status of the allocation process.
   Type: String
   Valid Values: IN_PROGRESS | READY | FAILED
StatusReason (p. 610)
   For failed allocations, the reason that provisioned concurrency could not be allocated.
   Type: String

Errors

InvalidParameterValueException
   One of the parameters in the request is invalid.
   HTTP Status Code: 400
ProvisionedConcurrencyConfigNotFoundException
   The specified configuration does not exist.
HTTP Status Code: 404

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
Invoke

Invokes a Lambda function. You can invoke a function synchronously (and wait for the response), or asynchronously. To invoke a function asynchronously, set InvocationType to Event.

For synchronous invocation, details about the function response, including errors, are included in the response body and headers. For either invocation type, you can find more information in the execution log and trace.

When an error occurs, your function may be invoked multiple times. Retry behavior varies by error type, client, event source, and invocation type. For example, if you invoke a function asynchronously and it returns an error, Lambda executes the function up to two more times. For more information, see Retry Behavior.

For asynchronous invocation, Lambda adds events to a queue before sending them to your function. If your function does not have enough capacity to keep up with the queue, events may be lost. Occasionally, your function may receive the same event multiple times, even if no error occurs. To retain events that were not processed, configure your function with a dead-letter queue.

The status code in the API response doesn't reflect function errors. Error codes are reserved for errors that prevent your function from executing, such as permissions errors, limit errors, or issues with your function's code and configuration. For example, Lambda returns TooManyRequestsException if executing the function would cause you to exceed a concurrency limit at either the account level (ConcurrentInvocationLimitExceeded) or function level (ReservedFunctionConcurrentInvocationLimitExceeded).

For functions with a long timeout, your client might be disconnected during synchronous invocation while it waits for a response. Configure your HTTP client, SDK, firewall, proxy, or operating system to allow for long connections with timeout or keep-alive settings.

This operation requires permission for the lambda:InvokeFunction action.

Request Syntax

```
POST /2015-03-31/functions/FunctionName/invocations?Qualifier=Qualifier HTTP/1.1
X-Amz-Invocation-Type: InvocationType
X-Amz-Log-Type: LogType
X-Amz-Client-Context: ClientContext
```

URI Request Parameters

The request uses the following URI parameters.

**ClientContext (p. 613)**

Up to 3583 bytes of base64-encoded data about the invoking client to pass to the function in the context object.

**FunctionName (p. 613)**

The name of the Lambda function, version, or alias.

**Name formats**

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - `123456789012:function:my-function`.

  You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


  Pattern: `(arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-\._]+)(:(\$LATEST|[a-zA-Z0-9-\._]+))?`

  Required: Yes

**InvocationType (p. 613)**

Choose from the following options.

- **RequestResponse** (default) - Invoke the function synchronously. Keep the connection open until the function returns a response or times out. The API response includes the function response and additional data.
- **Event** - Invoke the function asynchronously. Send events that fail multiple times to the function's dead-letter queue (if it's configured). The API response only includes a status code.
- **DryRun** - Validate parameter values and verify that the user or role has permission to invoke the function.

  Valid Values: Event | RequestResponse | DryRun

**LogType (p. 613)**

Set to Tail to include the execution log in the response.

  Valid Values: None | Tail

**Qualifier (p. 613)**

Specify a version or alias to invoke a published version of the function.


  Pattern: `([a-zA-Z0-9$_-]+)`

**Request Body**

The request accepts the following binary data.

**Payload (p. 613)**

  The JSON that you want to provide to your Lambda function as input.

**Response Syntax**

```
HTTP/1.1 StatusCode
X-Amz-Function-Error: FunctionError
X-Amz-Log-Result: LogResult
X-Amz-Executed-Version: ExecutedVersion
```

**Payload**

**Response Elements**

If the action is successful, the service sends back the following HTTP response.
**StatusCode (p. 614)**

The HTTP status code is in the 200 range for a successful request. For the RequestResponse invocation type, this status code is 200. For the Event invocation type, this status code is 202. For the DryRun invocation type, the status code is 204.

The response returns the following HTTP headers.

**ExecutedVersion (p. 614)**

The version of the function that executed. When you invoke a function with an alias, this indicates which version the alias resolved to.


Pattern: (\$LATEST\|\[[0-9]+\])

**FunctionError (p. 614)**

If present, indicates that an error occurred during function execution. Details about the error are included in the response payload.

**LogResult (p. 614)**

The last 4 KB of the execution log, which is base64 encoded.

The response returns the following as the HTTP body.

**Payload (p. 614)**

The response from the function, or an error object.

**Errors**

**EC2AccessDeniedException**

Need additional permissions to configure VPC settings.

HTTP Status Code: 502

**EC2ThrottledException**

AWS Lambda was throttled by Amazon EC2 during Lambda function initialization using the execution role provided for the Lambda function.

HTTP Status Code: 502

**EC2UnexpectedException**

AWS Lambda received an unexpected EC2 client exception while setting up for the Lambda function.

HTTP Status Code: 502

**EFSIOException**

An error occurred when reading from or writing to a connected file system.

HTTP Status Code: 410

**EFSMountConnectivityException**

The function couldn't make a network connection to the configured file system.
HTTP Status Code: 408
**EFSMountFailureException**

The function couldn't mount the configured file system due to a permission or configuration issue.

HTTP Status Code: 403
**EFSMountTimeoutException**

The function was able to make a network connection to the configured file system, but the mount operation timed out.

HTTP Status Code: 408
**ENILimitReachedException**

AWS Lambda was not able to create an elastic network interface in the VPC, specified as part of Lambda function configuration, because the limit for network interfaces has been reached.

HTTP Status Code: 502
**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400
**InvalidRequestContentException**

The request body could not be parsed as JSON.

HTTP Status Code: 400
**InvalidRuntimeException**

The runtime or runtime version specified is not supported.

HTTP Status Code: 502
**InvalidSecurityGroupIDException**

The Security Group ID provided in the Lambda function VPC configuration is invalid.

HTTP Status Code: 502
**InvalidSubnetIDException**

The Subnet ID provided in the Lambda function VPC configuration is invalid.

HTTP Status Code: 502
**InvalidZipFileException**

AWS Lambda could not unzip the deployment package.

HTTP Status Code: 502
**KMSAccessDeniedException**

Lambda was unable to decrypt the environment variables because KMS access was denied. Check the Lambda function's KMS permissions.

HTTP Status Code: 502
**KMSDisabledException**

Lambda was unable to decrypt the environment variables because the KMS key used is disabled. Check the Lambda function's KMS key settings.
HTTP Status Code: 502

KMSInvalidStateException

Lambda was unable to decrypt the environment variables because the KMS key used is in an invalid state for Decrypt. Check the function's KMS key settings.

HTTP Status Code: 502

KMSNotFoundException

Lambda was unable to decrypt the environment variables because the KMS key was not found. Check the function's KMS key settings.

HTTP Status Code: 502

RequestTooLargeException

The request payload exceeded the Invoke request body JSON input limit. For more information, see Limits.

HTTP Status Code: 413

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ResourceNotReadyException

The function is inactive and its VPC connection is no longer available. Wait for the VPC connection to reestablish and try again.

HTTP Status Code: 502

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

SubnetIPAddressLimitReachedException

AWS Lambda was not able to set up VPC access for the Lambda function because one or more configured subnets has no available IP addresses.

HTTP Status Code: 502

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

UnsupportedMediaTypeException

The content type of the Invoke request body is not JSON.

HTTP Status Code: 415
See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
InvokeAsync

This action has been deprecated.

Important
For asynchronous function invocation, use Invoke (p. 613).

Invokes a function asynchronously.

Request Syntax

POST /2014-11-13/functions/FunctionName/invoke-async/ HTTP/1.1

InvokeArgs

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 619)

The name of the Lambda function.

Name formats

- Function name - my-function.
- Partial ARN - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d?):?(function:)?([a-zA-Z0-9-\._]+)(:\$LATEST|[a-zA-Z0-9-\._]+)?(\$\{\d\})?

Required: Yes

Request Body

The request accepts the following binary data.

InvokeArgs (p. 619)

The JSON that you want to provide to your Lambda function as input.

Required: Yes

Response Syntax

HTTP/1.1 Status

Response Elements

If the action is successful, the service sends back the following HTTP response.
Status (p. 619)

The status code.

Errors

InvalidRequestContentException

The request body could not be parsed as JSON.

HTTP Status Code: 400

InvalidRuntimeException

The runtime or runtime version specified is not supported.

HTTP Status Code: 502

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
ListAliases

Returns a list of aliases for a Lambda function.

Request Syntax

GET /2015-03-31/functions/FunctionName/aliases
FunctionVersion=FunctionVersion&Marker=Marker&MaxItems=MaxItems HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 621)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d(12):)?(function:)?([a-zA-Z0-9-\_]+)(:(\$LATEST|[a-zA-Z0-9-\_]+))?[

**Required:** Yes

**FunctionVersion (p. 621)**

Specify a function version to only list aliases that invoke that version.


**Pattern:** (\$LATEST|[0-9]+)

**Marker (p. 621)**

Specify the pagination token that's returned by a previous request to retrieve the next page of results.

**MaxItems (p. 621)**

Limit the number of aliases returned.

Valid Range: Minimum value of 1. Maximum value of 10000.

Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{
   "Aliases": [
      {
         "AliasArn": "string",
         "Description": "string",
         "FunctionVersion": "string",
         "Name": "string",
         "RevisionId": "string",
         "RoutingConfig": {
            "AdditionalVersionWeights": {
               "string": number
            }
         }
      }
   ],
   "NextMarker": "string"
}

**Response Elements**

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**Aliases (p. 621)**

A list of aliases.

Type: Array of [AliasConfiguration (p. 709)] objects

**NextMarker (p. 621)**

The pagination token that's included if more results are available.

Type: String

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429
See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
ListEventSourceMappings

Lists event source mappings. Specify an EventSourceArn to only show event source mappings for a single event source.

Request Syntax

```
GET /2015-03-31/event-source-mappings/?
EventSourceArn=EventSourceArn&FunctionName=FunctionName&Marker=Marker&MaxItems=MaxItems
HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**EventSourceArn (p. 624)**

The Amazon Resource Name (ARN) of the event source.

- **Amazon Kinesis** - The ARN of the data stream or a stream consumer.
- **Amazon DynamoDB Streams** - The ARN of the stream.
- **Amazon Simple Queue Service** - The ARN of the queue.

Pattern: `arn:(aws[a-zA-Z-A-Z-9-]*):(a-zA-Z-A-Z-9-\-]+:(a-z\{2\}(gov)?-[a-z]+-\d\{1\})?:(\d\{12\})?:(.*

**FunctionName (p. 624)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - `123456789012:function:MyFunction`.

The length constraint applies only to the full ARN. If you specify only the function name, it's limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.


**Marker (p. 624)**

A pagination token returned by a previous call.

**MaxItems (p. 624)**

The maximum number of event source mappings to return.

Valid Range: Minimum value of 1. Maximum value of 10000.

Request Body

The request does not have a request body.
Response Syntax

HTTP/1.1 200
Content-type: application/json

{
   "EventSourceMappings": [
       {
           "BatchSize": number,
           "BisectBatchOnFunctionError": boolean,
           "DestinationConfig": {
               "OnFailure": {
                   "Destination": "string"
               },
               "OnSuccess": {
                   "Destination": "string"
               }
           },
           "EventSourceArn": "string",
           "FunctionArn": "string",
           "LastModified": number,
           "LastProcessingResult": "string",
           "MaximumBatchingWindowInSeconds": number,
           "MaximumRecordAgeInSeconds": number,
           "MaximumRetryAttempts": number,
           "ParallelizationFactor": number,
           "State": "string",
           "StateTransitionReason": "string",
           "UUID": "string"
       }
   ],
   "NextMarker": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**EventSourceMappings (p. 625)**

A list of event source mappings.

Type: Array of EventSourceMappingConfiguration (p. 718) objects

**NextMarker (p. 625)**

A pagination token that's returned when the response doesn't contain all event source mappings.

Type: String

Errors

**InvalidParameterValueTypeException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.
HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
**ListFunctionEventInvokeConfigs**

Retrieves a list of configurations for asynchronous invocation for a function.

To configure options for asynchronous invocation, use `PutFunctionEventInvokeConfig (p. 660)`.

**Request Syntax**

```
GET /2019-09-25/functions/FunctionName/event-invoke-config/list?
Marker=Marker&MaxItems=MaxItems HTTP/1.1
```

**URI Request Parameters**

The request uses the following URI parameters.

- **FunctionName (p. 627)**
  
  The name of the Lambda function.
  
  **Name formats**
  
  - **Function name** - `my-function`.
  - **Partial ARN** - `123456789012:function:my-function`.

  The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

  - **Length Constraints**: Minimum length of 1. Maximum length of 140.
  
  - **Pattern**: `arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-_.]+)(:$LATEST|[a-zA-Z0-9-_.]+)?

  - **Required**: Yes

- **Marker (p. 627)**

  - Specify the pagination token that's returned by a previous request to retrieve the next page of results.

- **MaxItems (p. 627)**

  - The maximum number of configurations to return.

  - **Valid Range**: Minimum value of 1. Maximum value of 50.

**Request Body**

The request does not have a request body.

**Response Syntax**

```
HTTP/1.1 200
Content-type: application/json

{
```

627
"FunctionEventInvokeConfigs": [  
  {  
    "DestinationConfig": {  
      "OnFailure": {  
        "Destination": "string"  
      },  
      "OnSuccess": {  
        "Destination": "string"  
      }  
    },  
    "FunctionArn": "string",  
    "LastModified": number,  
    "MaximumEventAgeInSeconds": number,  
    "MaximumRetryAttempts": number  
  }  
],  
"NextMarker": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

FunctionEventInvokeConfigs (p. 627)

A list of configurations.

Type: Array of FunctionEventInvokeConfig (p. 729) objects

NextMarker (p. 627)

The pagination token that's included if more results are available.

Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429
See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
ListFunctions

Returns a list of Lambda functions, with the version-specific configuration of each. Lambda returns up to 50 functions per call.

Set `FunctionVersion` to `ALL` to include all published versions of each function in addition to the unpublished version. To get more information about a function or version, use `GetFunction` (p. 585).

Request Syntax

```
GET /2015-03-31/functions/?
FunctionVersion=FunctionVersion&Marker=Marker&MasterRegion=MasterRegion&MaxItems=MaxItems
HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

FunctionVersion (p. 630)

Set to `ALL` to include entries for all published versions of each function.

Valid Values: `ALL`

Marker (p. 630)

Specify the pagination token that's returned by a previous request to retrieve the next page of results.

MasterRegion (p. 630)

For Lambda@Edge functions, the AWS Region of the master function. For example, `us-east-1` filters the list of functions to only include Lambda@Edge functions replicated from a master function in US East (N. Virginia). If specified, you must set `FunctionVersion` to `ALL`.

Pattern: `ALL|[a-z]{2}(-gov)?-[a-z]+-\d{1}`

MaxItems (p. 630)

The maximum number of functions to return.

Valid Range: Minimum value of 1. Maximum value of 10000.

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{
  "Functions": [
    {
      "CodeSha256": "string",
      "CodeSize": number,
      "DeadLetterConfig": {
```
Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**Functions (p. 630)**

A list of Lambda functions.
Type: Array of `FunctionConfiguration` objects

`NextMarker` (p. 630)

The pagination token that's included if more results are available.

Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
**ListLayers**

Lists AWS Lambda layers and shows information about the latest version of each. Specify a runtime identifier to list only layers that indicate that they’re compatible with that runtime.

**Request Syntax**

```
GET /2018-10-31/layers?CompatibleRuntime=CompatibleRuntime&Marker=Marker&MaxItems=MaxItems
HTTP/1.1
```

**URI Request Parameters**

The request uses the following URI parameters.

- **CompatibleRuntime (p. 633)**
  
  A runtime identifier. For example, go1.x.
  
  Valid Values: `nodejs10.x` | `nodejs12.x` | `java8` | `java11` | `python2.7` | `python3.6` | `python3.7` | `python3.8` | `dotnetcore2.1` | `dotnetcore3.1` | `go1.x` | `ruby2.5` | `ruby2.7` | `provided`

- **Marker (p. 633)**
  
  A pagination token returned by a previous call.

- **MaxItems (p. 633)**
  
  The maximum number of layers to return.
  

**Request Body**

The request does not have a request body.

**Response Syntax**

```
HTTP/1.1 200
Content-type: application/json

{
  "Layers": [
    {
      "LatestMatchingVersion": {
        "CompatibleRuntimes": [ "string" ],
        "CreatedDate": "string",
        "Description": "string",
        "LayerVersionArn": "string",
        "LicenseInfo": "string",
        "Version": number
      },
      "LayerArn": "string",
      "LayerName": "string"
    }
  ],
  "NextMarker": "string"
}
```

633
Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**Layers** *(p. 633)*

- A list of function layers.
  - Type: Array of **LayersListItem** *(p. 732)* objects

**NextMarker** *(p. 633)*

- A pagination token returned when the response doesn't contain all layers.
  - Type: String

Errors

**InvalidParameterValueException**

- One of the parameters in the request is invalid.
  - HTTP Status Code: 400

**ServiceException**

- The AWS Lambda service encountered an internal error.
  - HTTP Status Code: 500

**TooManyRequestsException**

- The request throughput limit was exceeded.
  - HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
ListLayerVersions

Lists the versions of an AWS Lambda layer. Versions that have been deleted aren't listed. Specify a runtime identifier to list only versions that indicate that they're compatible with that runtime.

Request Syntax

GET /2018-10-31/layers/LayerName/versions?CompatibleRuntime=CompatibleRuntime&Marker=Marker&MaxItems=MaxItems HTTP/1.1

URI Request Parameters

The request uses the following URI parameters.

CompatibleRuntime (p. 635)

A runtime identifier. For example, go1.x.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

LayerName (p. 635)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn: [a-zA-Z0-9-]+:lambda: [a-zA-Z0-9-]+: \d{12}: layer: [a-zA-Z0-9-]+)+

Required: Yes

Marker (p. 635)

A pagination token returned by a previous call.

MaxItems (p. 635)

The maximum number of versions to return.


Request Body

The request does not have a request body.

Response Syntax

HTTP/1.1 200
Content-type: application/json

{  
  "LayerVersions": [  
  
    "CompatibleRuntimes": [ "string" ],  
    "CreatedDate": "string",  
    "Description": "string",  
  
}

635
Response Elements

If the action is successful, the service sends back an HTTP 200 response. The following data is returned in JSON format by the service.

LayerVersions (p. 635)
A list of versions.
Type: Array of LayerVersionsListItem (p. 735) objects

NextMarker (p. 635)
A pagination token returned when the response doesn't contain all versions.
Type: String

Errors

InvalidParameterValueException
One of the parameters in the request is invalid.
HTTP Status Code: 400

ResourceNotFoundException
The resource specified in the request does not exist.
HTTP Status Code: 404

ServiceException
The AWS Lambda service encountered an internal error.
HTTP Status Code: 500

TooManyRequestsException
The request throughput limit was exceeded.
HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
• AWS SDK for Java
• AWS SDK for JavaScript
• AWS SDK for PHP V3
• AWS SDK for Python
• AWS SDK for Ruby V3
ListProvisionedConcurrencyConfigs

Retrieves a list of provisioned concurrency configurations for a function.

Request Syntax

```plaintext
GET /2019-09-30/functions/FunctionName/provisioned-concurrency?List=ALL&Marker=Marker&MaxItems=MaxItems HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 638)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `(arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-9-_-]+)(:\$LATEST|[a-zA-Z0-9-9-_-]+)`

Required: Yes

**Marker (p. 638)**

Specify the pagination token that’s returned by a previous request to retrieve the next page of results.

**MaxItems (p. 638)**

Specify a number to limit the number of configurations returned.


Request Body

The request does not have a request body.

Response Syntax

```plaintext
HTTP/1.1 200
Content-type: application/json

{
   "NextMarker": "string",
   "ProvisionedConcurrencyConfigs": [
      {
```

638
"AllocatedProvisionedConcurrentExecutions": number,
"AvailableProvisionedConcurrentExecutions": number,
"FunctionArn": "string",
"LastModified": "string",
"RequestedProvisionedConcurrentExecutions": number,
"Status": "string",
"StatusReason": "string"
}]
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response. The following data is returned in JSON format by the service.

NextMarker (p. 638)

The pagination token that's included if more results are available.

Type: String

ProvisionedConcurrencyConfigs (p. 638)

A list of provisioned concurrency configurations.

Type: Array of ProvisionedConcurrencyConfigListItem (p. 739) objects

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
• AWS SDK for C++
• AWS SDK for Go
• AWS SDK for Java
• AWS SDK for JavaScript
• AWS SDK for PHP V3
• AWS SDK for Python
• AWS SDK for Ruby V3
ListTags

Returns a function's tags. You can also view tags with GetFunction (p. 585).

Request Syntax

```
GET /2017-03-31/tags/{ARN} HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**ARN (p. 641)**

The function's Amazon Resource Name (ARN).

Pattern: arn:(aws[\w\-]*)?:lambda:[a-z][2](-gov)?-[a-z]+-\d(1):\d(12):function:[a-zA-Z0-9-_]+(:([\$LATEST|[a-zA-Z0-9-]+']))?

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 200
Content-type: application/json

{
    "Tags": {
        "Key": "string",
        "Value": "string"
    }
}
```

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**Tags (p. 641)**

The function's tags.

Type: String to string map

Errors

**InvalidParameterValueException**

One of the parameters in the request is invalid.
HTTP Status Code: 400
ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404
ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500
TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
**ListVersionsByFunction**

Returns a list of versions, with the version-specific configuration of each. Lambda returns up to 50 versions per call.

**Request Syntax**

```
GET /2015-03-31/functions/FunctionName/versions?Marker=Marker&MaxItems=MaxItems HTTP/1.1
```

**URI Request Parameters**

The request uses the following URI parameters.

**FunctionName (p. 643)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.


Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-([a-zA-Z0-9-]{32})(function:)?([a-zA-Z-._0-9]+)(:[$LATEST|[a-zA-Z0-9-._]+])?)(\d{12}:)?(function:)?([a-zA-Z0-9-._]+)+(:($LATEST|([a-zA-Z0-9-._]+)+))?

Required: Yes

**Marker (p. 643)**

Specify the pagination token that's returned by a previous request to retrieve the next page of results.

**MaxItems (p. 643)**

The maximum number of versions to return.

Valid Range: Minimum value of 1. Maximum value of 10000.

**Request Body**

The request does not have a request body.

**Response Syntax**

```
HTTP/1.1 200
Content-type: application/json
{
    "NextMarker": "string",
```

643
"Versions": [  
  {  
    "CodeSha256": "string",  
    "CodeSize": number,  
    "DeadLetterConfig": {  
      "TargetArn": "string"  
    },  
    "Description": "string",  
    "Environment": {  
      "Error": {  
        "ErrorCode": "string",  
        "Message": "string"  
      },  
      "Variables": {  
        "string": "string"  
      }  
    },  
    "FileSystemConfigs": [  
      {  
        "Arn": "string",  
        "LocalMountPath": "string"  
      }  
    ],  
    "FunctionArn": "string",  
    "FunctionName": "string",  
    "Handler": "string",  
    "KMSKeyArn": "string",  
    "LastModified": "string",  
    "LastUpdateStatus": "string",  
    "LastUpdateStatusReason": "string",  
    "LastUpdateStatusReasonCode": "string",  
    "Layers": [  
      {  
        "Arn": "string",  
        "CodeSize": number  
      }  
    ],  
    "MasterArn": "string",  
    "MemorySize": number,  
    "RevisionId": "string",  
    "Role": "string",  
    "Runtime": "string",  
    "State": "string",  
    "StateReason": "string",  
    "StateReasonCode": "string",  
    "Timeout": number,  
    "TracingConfig": {  
      "Mode": "string"  
    },  
    "Version": "string",  
    "VpcConfig": {  
      "SecurityGroupIds": [ "string" ],  
      "SubnetIds": [ "string" ],  
      "VpcId": "string"  
    }  
  }  
]  

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.
NextMarker (p. 643)

The pagination token that’s included if more results are available.

Type: String

Versions (p. 643)

A list of Lambda function versions.

Type: Array of FunctionConfiguration (p. 724) objects

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
PublishLayerVersion

Creates an AWS Lambda layer from a ZIP archive. Each time you call PublishLayerVersion with the same layer name, a new version is created.

Add layers to your function with CreateFunction (p. 550) or UpdateFunctionConfiguration (p. 693).

Request Syntax

```
POST /2018-10-31/layers/LayerName/versions HTTP/1.1
Content-type: application/json

{
    "CompatibleRuntimes": [ "string" ],
    "Content": {
        "S3Bucket": "string",
        "S3Key": "string",
        "S3ObjectVersion": "string",
        "ZipFile": blob
    },
    "Description": "string",
    "LicenseInfo": "string"
}
```

URI Request Parameters

The request uses the following URI parameters.

LayerName (p. 646)

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-__]+) | [a-zA-Z0-9-__]+

Required: Yes

Request Body

The request accepts the following data in JSON format.

CompatibleRuntimes (p. 646)

A list of compatible function runtimes. Used for filtering with ListLayers (p. 633) and ListLayerVersions (p. 635).

Type: Array of strings

Array Members: Maximum number of 5 items.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Required: No
Content (p. 646)

The function layer archive.

Type: LayerVersionContentInput (p. 733) object

Required: Yes

Description (p. 646)

The description of the version.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

LicenseInfo (p. 646)

The layer's software license. It can be any of the following:

- An SPDX license identifier. For example, MIT.
- The URL of a license hosted on the internet. For example, https://opensource.org/licenses/MIT.
- The full text of the license.

Type: String

Length Constraints: Maximum length of 512.

Required: No

Response Syntax

HTTP/1.1 201
Content-type: application/json

{
    "CompatibleRuntimes": [ "string" ],
    "Content": {
        "CodeSha256": "string",
        "CodeSize": number,
        "Location": "string"
    },
    "CreatedDate": "string",
    "Description": "string",
    "LayerArn": "string",
    "LayerVersionArn": "string",
    "LicenseInfo": "string",
    "Version": number
}

Response Elements

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

CompatibleRuntimes (p. 647)

The layer's compatible runtimes.
Type: Array of strings

Array Members: Maximum number of 5 items.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Content (p. 647)
Details about the layer version.
Type: LayerVersionContentOutput (p. 734) object

CreatedDate (p. 647)
The date that the layer version was created, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).
Type: String

Description (p. 647)
The description of the version.
Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

LayerArn (p. 647)
The ARN of the layer.
Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:([a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-_.]+:

LayerVersionArn (p. 647)
The ARN of the layer version.
Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:([a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-_.]+:

LicenseInfo (p. 647)
The layer's software license.
Type: String

Length Constraints: Maximum length of 512.

Version (p. 647)
The version number.
Type: Long

Errors

CodeStorageExceededException
You have exceeded your maximum total code size per account. Learn more
HTTP Status Code: 400

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
PublishVersion

Creates a version from the current code and configuration of a function. Use versions to create a snapshot of your function code and configuration that doesn't change.

AWS Lambda doesn't publish a version if the function's configuration and code haven't changed since the last version. Use UpdateFunctionCode (p. 685) or UpdateFunctionConfiguration (p. 693) to update the function before publishing a version.

Clients can invoke versions directly or with an alias. To create an alias, use CreateAlias (p. 540).

Request Syntax

```plaintext
POST /2015-03-31/functions/FunctionName/versions HTTP/1.1
Content-type: application/json
{
   "CodeSha256": "string",
   "Description": "string",
   "RevisionId": "string"
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 650)**

The name of the Lambda function.

**Name formats**

- Function name - MyFunction.
- Partial ARN - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?(a-zA-Z-?([-a-zA-Z]+[-\d{1}])?([-\d{12}])?(function:)?([a-zA-Z0-9-]+)(:\$LATEST|[a-zA-Z0-9-]+))?

**Required:** Yes

Request Body

The request accepts the following data in JSON format.

**CodeSha256 (p. 650)**

Only publish a version if the hash value matches the value that's specified. Use this option to avoid publishing a version if the function code has changed since you last updated it. You can get the hash for the version that you uploaded from the output of UpdateFunctionCode (p. 685).

**Type:** String
**PublishVersion**

Required: No

**Description (p. 650)**

A description for the version to override the description in the function configuration.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

**RevisionId (p. 650)**

Only update the function if the revision ID matches the ID that's specified. Use this option to avoid publishing a version if the function configuration has changed since you last updated it.

Type: String

Required: No

**Response Syntax**

```
HTTP/1.1 201
Content-type: application/json

{
  "CodeSha256": "string",
  "CodeSize": number,
  "DeadLetterConfig": {
    "TargetArn": "string"
  },
  "Description": "string",
  "Environment": {
    "Error": {
      "ErrorCode": "string",
      "Message": "string"
    },
    "Variables": {
      "string": "string"
    }
  },
  "FileSystemConfigs": [
    {
      "Arn": "string",
      "LocalMountPath": "string"
    }
  ],
  "FunctionArn": "string",
  "FunctionName": "string",
  "Handler": "string",
  "KMSKeyArn": "string",
  "LastModified": "string",
  "LastUpdateStatus": "string",
  "LastUpdateStatusReason": "string",
  "LastUpdateStatusReasonCode": "string",
  "Layers": [
    {
      "Arn": "string",
      "CodeSize": number
    }
  ],
  "MasterArn": "string",
  "MemorySize": number,
}  
```
Response Elements

If the action is successful, the service sends back an HTTP 201 response.

The following data is returned in JSON format by the service.

**CodeSha256 (p. 651)**

The SHA256 hash of the function's deployment package.

Type: String

**CodeSize (p. 651)**

The size of the function's deployment package, in bytes.

Type: Long

**DeadLetterConfig (p. 651)**

The function's dead letter queue.

Type: DeadLetterConfig (p. 713) object

**Description (p. 651)**

The function's description.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**Environment (p. 651)**

The function's environment variables.

Type: EnvironmentResponse (p. 717) object

**FileSystemConfigs (p. 651)**

Connection settings for an Amazon EFS file system.

Type: Array of FileSystemConfig (p. 721) objects

Array Members: Maximum number of 1 item.

**FunctionArn (p. 651)**

The function's Amazon Resource Name (ARN).
Type: String

Pattern: arn:(aws[a-zA-Z-]*)?://lambda:[a-z]{2}(-gov)?-[a-zA-Z]+-\d{1}:\d{12}:function:[a-zA-Z-0-9_]+:(\$LATEST|[a-zA-Z-0-9-]+))?

**FunctionName (p. 651)**

The name of the function.

Type: String


Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-zA-Z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z-0-9-_.]+)(:\$LATEST|[a-zA-Z-0-9-_.]+))?

**Handler (p. 651)**

The function that Lambda calls to begin executing your function.

Type: String

Length Constraints: Maximum length of 128.

Pattern: [^\s]+

**KMSKeyArn (p. 651)**

The KMS key that's used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:[a-z0-9-.:]*

**LastModified (p. 651)**

The date and time that the function was last updated, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

**LastUpdateStatus (p. 651)**

The status of the last update that was performed on the function. This is first set to Successful after function creation completes.

Type: String

Valid Values: Successful | Failed | InProgress

**LastUpdateStatusReason (p. 651)**

The reason for the last update that was performed on the function.

Type: String

**LastUpdateStatusReasonCode (p. 651)**

The reason code for the last update that was performed on the function.

Type: String

Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup
Layers (p. 651)

The function's layers.

Type: Array of Layer (p. 731) objects

MasterArn (p. 651)

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern:
arn:((aws[a-zA-Z-]*)?):lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:
\d(12):function:[a-zA-Z-0-9-]+*:($LATEST|[a-zA-Z-0-9-]+)?

MemorySize (p. 651)

The memory that's allocated to the function.

Type: Integer


RevisionId (p. 651)

The latest updated revision of the function or alias.

Type: String

Role (p. 651)

The function's execution role.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:iam::\d12:role/?[a-zA-Z0-9-]+,

Runtime (p. 651)

The runtime environment for the Lambda function.

Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

State (p. 651)

The current state of the function. When the state is Inactive, you can reactivate the function by invoking it.

Type: String

Valid Values: Pending | Active | Inactive | Failed

StateReason (p. 651)

The reason for the function's current state.

Type: String

StateReasonCode (p. 651)

The reason code for the function's current state. When the code is Creating, you can't invoke or modify the function.

Type: String
Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfRangeIPEnd | InvalidSubnet | InvalidSecurityGroup

**Timeout (p. 651)**

The amount of time in seconds that Lambda allows a function to run before stopping it.

Type: Integer

Valid Range: Minimum value of 1.

**TracingConfig (p. 651)**

The function's AWS X-Ray tracing configuration.

Type: TracingConfigResponse (p. 742) object

**Version (p. 651)**

The version of the Lambda function.

Type: String


Pattern: ([\$Latest] | \d+\+)

**VpcConfig (p. 651)**

The function's networking configuration.

Type: VpcConfigResponse (p. 744) object

**Errors**

**CodeStorageExceededException**

You have exceeded your maximum total code size per account. [Learn more](#)

HTTP Status Code: 400

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**PreconditionFailedException**

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404
**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
PutFunctionConcurrency

Sets the maximum number of simultaneous executions for a function, and reserves capacity for that concurrency level.

Concurrency settings apply to the function as a whole, including all published versions and the unpublished version. Reserving concurrency both ensures that your function has capacity to process the specified number of events simultaneously, and prevents it from scaling beyond that level. Use GetFunction (p. 585) to see the current setting for a function.

Use GetAccountSettings (p. 576) to see your Regional concurrency limit. You can reserve concurrency for as many functions as you like, as long as you leave at least 100 simultaneous executions unreserved for functions that aren't configured with a per-function limit. For more information, see Managing Concurrency.

Request Syntax

```
PUT /2017-10-31/functions/FunctionName/concurrency HTTP/1.1
Content-type: application/json
{
   "ReservedConcurrentExecutions": number
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 657)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

**Length Constraints:** Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-zA-Z]{1}$-gov)?-[a-zA-Z]+-%d\{1\})\(\%d\{12\}\)
(function:)?([a-zA-Z0-9-_.]+)(:\$LATEST([a-zA-Z0-9-_.]+))?

**Required:** Yes

Request Body

The request accepts the following data in JSON format.

**ReservedConcurrentExecutions (p. 657)**

The number of simultaneous executions to reserve for the function.

**Type:** Integer
Valid Range: Minimum value of 0.

Required: Yes

Response Syntax

```
HTTP/1.1 200
Content-type: application/json
{
    "ReservedConcurrentExecutions": number
}
```

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**ReservedConcurrentExecutions (p. 658)**

The number of concurrent executions that are reserved for this function. For more information, see Managing Concurrency.

Type: Integer

Valid Range: Minimum value of 0.

Errors

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429
See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
PutFunctionEventInvokeConfig

Configures options for asynchronous invocation on a function, version, or alias. If a configuration already exists for a function, version, or alias, this operation overwrites it. If you exclude any settings, they are removed. To set one option without affecting existing settings for other options, use UpdateFunctionEventInvokeConfig (p. 702).

By default, Lambda retries an asynchronous invocation twice if the function returns an error. It retains events in a queue for up to six hours. When an event fails all processing attempts or stays in the asynchronous invocation queue for too long, Lambda discards it. To retain discarded events, configure a dead-letter queue with UpdateFunctionConfiguration (p. 693).

To send an invocation record to a queue, topic, function, or event bus, specify a destination. You can configure separate destinations for successful invocations (on-success) and events that fail all processing attempts (on-failure). You can configure destinations in addition to or instead of a dead-letter queue.

Request Syntax

```
PUT /2019-09-25/functions/FunctionName/event-invoke-config?Qualifier=Qualifier HTTP/1.1
Content-type: application/json

{
    "DestinationConfig": {
        "OnFailure": {
            "Destination": "string"
        },
        "OnSuccess": {
            "Destination": "string"
        }
    },
    "MaximumEventAgeInSeconds": number,
    "MaximumRetryAttempts": number
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 660)**

The name of the Lambda function, version, or alias.

**Name formats**

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-]+)?:($LATEST|[a-zA-Z0-9-]+))?

**Required:** Yes
Qualifier (p. 660)
A version number or alias name.
Pattern: ([a-zA-Z0-9$_-]+)

Request Body
The request accepts the following data in JSON format.

DestinationConfig (p. 660)
A destination for events after they have been sent to a function for processing.

Destinations
- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

Required: No

MaximumEventAgeInSeconds (p. 660)
The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

Required: No

MaximumRetryAttempts (p. 660)
The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

Required: No

Response Syntax
HTTP/1.1 200
Content-type: application/json

```json
{
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "string"
    },
    "OnSuccess": {
      "Destination": "string"
    }
  }
```

661
Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**DestinationConfig (p. 661)**

A destination for events after they have been sent to a function for processing.

**Destinations**

- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

**FunctionArn (p. 661)**

The Amazon Resource Name (ARN) of the function.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{12}:function:[a-zA-Z0-9-\_]+(:\($LATEST|[a-zA-Z0-9-\_]+$))?

**LastModified (p. 661)**

The date and time that the configuration was last updated, in Unix time seconds.

Type: Timestamp

**MaximumEventAgeInSeconds (p. 661)**

The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

**MaximumRetryAttempts (p. 661)**

The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.
HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
PutProvisionedConcurrencyConfig

Adds a provisioned concurrency configuration to a function's alias or version.

Request Syntax

```
PUT /2019-09-30/functions/FunctionName/provisioned-concurrency?Qualifier=Qualifier HTTP/1.1
Content-type: application/json
{
  "ProvisionedConcurrentExecutions": number
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 664)**

The name of the Lambda function.

Name formats

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*):lambda:)?([a-z]{2}(-gov)?-)[a-z]+-\d{12}(:)?(function:)?([a-zA-Z0-9-]+(:([\$LATEST][a-zA-Z0-9-]+++))?)

Required: Yes

**Qualifier (p. 664)**

The version number or alias name.


Pattern: (|[a-zA-Z0-9-]+)*/

Required: Yes

Request Body

The request accepts the following data in JSON format.

**ProvisionedConcurrentExecutions (p. 664)**

The amount of provisioned concurrency to allocate for the version or alias.

Type: Integer

Valid Range: Minimum value of 1.
Required: Yes

Response Syntax

HTTP/1.1 202
Content-type: application/json

{
    "AllocatedProvisionedConcurrentExecutions": number,
    "AvailableProvisionedConcurrentExecutions": number,
    "LastModified": "string",
    "RequestedProvisionedConcurrentExecutions": number,
    "Status": "string",
    "StatusReason": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 202 response.

The following data is returned in JSON format by the service.

AllocatedProvisionedConcurrentExecutions (p. 665)

The amount of provisioned concurrency allocated.

Type: Integer

Valid Range: Minimum value of 0.

AvailableProvisionedConcurrentExecutions (p. 665)

The amount of provisioned concurrency available.

Type: Integer

Valid Range: Minimum value of 0.

LastModified (p. 665)

The date and time that a user last updated the configuration, in ISO 8601 format.

Type: String

RequestedProvisionedConcurrentExecutions (p. 665)

The amount of provisioned concurrency requested.

Type: Integer

Valid Range: Minimum value of 1.

Status (p. 665)

The status of the allocation process.

Type: String

Valid Values: IN_PROGRESS | READY | FAILED

StatusReason (p. 665)

For failed allocations, the reason that provisioned concurrency could not be allocated.
Type: String

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
RemoveLayerVersionPermission

Removes a statement from the permissions policy for a version of an AWS Lambda layer. For more information, see AddLayerVersionPermission (p. 533).

Request Syntax

```
DELETE /2018-10-31/layers/LayerName/versions/VersionNumber/policy/StatementId
RevisionId=RevisionId HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**LayerName (p. 667)**

The name or Amazon Resource Name (ARN) of the layer.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-\_]*)

Required: Yes

**RevisionId (p. 667)**

Only update the policy if the revision ID matches the ID specified. Use this option to avoid modifying a policy that has changed since you last read it.

**StatementId (p. 667)**

The identifier that was specified when the statement was added.

Length Constraints: Minimum length of 1. Maximum length of 100.

Pattern: ([a-zA-Z0-9-\_]*)

Required: Yes

**VersionNumber (p. 667)**

The version number.

Required: Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 204
```

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.
Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

PreconditionFailedException

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
RemovePermission

Revokes function-use permission from an AWS service or another account. You can get the ID of the statement from the output of GetPolicy (p. 608).

Request Syntax

```
DELETE /2015-03-31/functions/FunctionName/policy/StatementId?
   Qualifier=Qualifier&RevisionId=RevisionId HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 669)**

The name of the Lambda function, version, or alias.

Name formats

- **Function name** - my-function (name-only), my-function:v1 (with alias).
- **Partial ARN** - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `(arn:(aws[a-zA-Z-]*)?:lambda:)?([a-zA-Z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-_.]+)(:(\$LATEST|[a-zA-Z0-9-_.]+))?`  

Required: Yes

**Qualifier (p. 669)**

Specify a version or alias to remove permissions from a published version of the function.


Pattern: `([^a-zA-Z0-9-_.]+)`

**RevisionId (p. 669)**

Only update the policy if the revision ID matches the ID that's specified. Use this option to avoid modifying a policy that has changed since you last read it.

**StatementId (p. 669)**

Statement ID of the permission to remove.

Length Constraints: Minimum length of 1. Maximum length of 100.

Pattern: `([a-zA-Z0-9-_.]+)`

Required: Yes

Request Body

The request does not have a request body.
Response Syntax

HTTP/1.1 204

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.

Errors

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**PreconditionFailedException**

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
TagResource

Adds tags to a function.

Request Syntax

POST /2017-03-31/tags/<ARN> HTTP/1.1
Content-type: application/json

{  
  "Tags": {  
    "<String>": "<string>
  }
}

URI Request Parameters

The request uses the following URI parameters.

ARN (p. 671)

The function's Amazon Resource Name (ARN).

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:
  \d{12}:function:[a-zA-Z0-9-_]+(:($LATEST|[a-zA-Z0-9-_]+))?

Required: Yes

Request Body

The request accepts the following data in JSON format.

Tags (p. 671)

A list of tags to apply to the function.

Type: String to string map

Required: Yes

Response Syntax

HTTP/1.1 204

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.
HTTP Status Code: 400

ResourceConflictException
The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException
The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException
The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException
The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
UntagResource

Removes tags from a function.

Request Syntax

```
DELETE /2017-03-31/tags/{ARN}?tagKeys={TagKeys} HTTP/1.1
```

URI Request Parameters

The request uses the following URI parameters.

**ARN (p. 673)**

The function's Amazon Resource Name (ARN).

Pattern: `arn:(aws[\w\-]*)?:lambda:[\w-]{2}(-gov)?-[a-z]+-\d{1}: \d{12}:function:[a-zA-Z0-9-\_]+\((\$LATEST|[a-zA-Z0-9-\_]+)\)?`

- Required: Yes

**TagKeys (p. 673)**

A list of tag keys to remove from the function.

- Required: Yes

Request Body

The request does not have a request body.

Response Syntax

```
HTTP/1.1 204
```

Response Elements

If the action is successful, the service sends back an HTTP 204 response with an empty HTTP body.

Errors

**InvalidParameterValueException**

- One of the parameters in the request is invalid.
  - HTTP Status Code: 400

**ResourceConflictException**

- The resource already exists, or another operation is in progress.
  - HTTP Status Code: 409

**ResourceNotFoundException**

- The resource specified in the request does not exist.
HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
UpdateAlias

Updates the configuration of a Lambda function alias.

Request Syntax

```
PUT /2015-03-31/functions/FunctionName/aliases/Name HTTP/1.1
Content-type: application/json

{
  "Description": "string",
  "FunctionVersion": "string",
  "RevisionId": "string",
  "RoutingConfig": {
    "AdditionalVersionWeights": {
      "string": number
    }
  }
}
```

URI Request Parameters

The request uses the following URI parameters.

**FunctionName (p. 675)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

**Length Constraints:** Minimum length of 1. Maximum length of 140.

**Pattern:** (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}):?(function:)??([a-zA-Z0-9-\_]+)(:($LATEST|[a-zA-Z0-9-\_]+))?

**Required:** Yes

**Name (p. 675)**

The name of the alias.

**Length Constraints:** Minimum length of 1. Maximum length of 128.

**Pattern:** (?![0-9]+$)((a-zA-Z0-9-\_]+)

**Required:** Yes

Request Body

The request accepts the following data in JSON format.
**Description (p. 675)**

A description of the alias.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

**FunctionVersion (p. 675)**

The function version that the alias invokes.

Type: String


Pattern: (`\$LATEST`|[0-9]+)

Required: No

**RevisionId (p. 675)**

Only update the alias if the revision ID matches the ID that's specified. Use this option to avoid modifying an alias that has changed since you last read it.

Type: String

Required: No

**RoutingConfig (p. 675)**

The routing configuration of the alias.

Type: AliasRoutingConfiguration (p. 711) object

Required: No

**Response Syntax**

```
HTTP/1.1 200
Content-type: application/json

{
   "AliasArn": "string",
   "Description": "string",
   "FunctionVersion": "string",
   "Name": "string",
   "RevisionId": "string",
   "RoutingConfig": {
      "AdditionalVersionWeights": {
         "string": number
      }
   }
}
```

**Response Elements**

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.
**AliasArn (p. 676)**

The Amazon Resource Name (ARN) of the alias.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-\_]+(:\$LATEST|[a-zA-Z0-9-\_]+)?`

**Description (p. 676)**

A description of the alias.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**FunctionVersion (p. 676)**

The function version that the alias invokes.

Type: String


Pattern: `([\$LATEST|[0-9]+]`

**Name (p. 676)**

The name of the alias.

Type: String


Pattern: `(?!(?![0-9]+))([a-zA-Z0-9-\_]+)`

**RevisionId (p. 676)**

A unique identifier that changes when you update the alias.

Type: String

**RoutingConfig (p. 676)**

The routing configuration of the alias.

Type: `AliasRoutingConfiguration (p. 711)` object

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**PreconditionFailedException**

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412
ResourceConflictException

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
UpdateEventSourceMapping

Updates an event source mapping. You can change the function that AWS Lambda invokes, or pause invocation and resume later from the same location.

The following error handling options are only available for stream sources (DynamoDB and Kinesis):

- BisectBatchOnFunctionError - If the function returns an error, split the batch in two and retry.
- DestinationConfig - Send discarded records to an Amazon SQS queue or Amazon SNS topic.
- MaximumRecordAgeInSeconds - Discard records older than the specified age.
- MaximumRetryAttempts - Discard records after the specified number of retries.
- ParallelizationFactor - Process multiple batches from each shard concurrently.

Request Syntax

```json
PUT /2015-03-31/event-source-mappings/UUID HTTP/1.1
Content-type: application/json

{
    "BatchSize": number,
    "BisectBatchOnFunctionError": boolean,
    "DestinationConfig": {
        "OnFailure": {
            "Destination": "string"
        },
        "OnSuccess": {
            "Destination": "string"
        }
    },
    "Enabled": boolean,
    "FunctionName": "string",
    "MaximumBatchingWindowInSeconds": number,
    "MaximumRecordAgeInSeconds": number,
    "MaximumRetryAttempts": number,
    "ParallelizationFactor": number
}
```

URI Request Parameters

The request uses the following URI parameters.

**UUID** (p. 679)

The identifier of the event source mapping.

Required: Yes

Request Body

The request accepts the following data in JSON format.

**BatchSize** (p. 679)

The maximum number of items to retrieve in a single batch.

- **Amazon Kinesis** - Default 100. Max 10,000.
- **Amazon DynamoDB Streams** - Default 100. Max 1,000.
- **Amazon Simple Queue Service** - Default 10. Max 10.

Type: Integer

Valid Range: Minimum value of 1. Maximum value of 10000.

Required: No

**BisectBatchOnFunctionError (p. 679)**

(Streams) If the function returns an error, split the batch in two and retry.

Type: Boolean

Required: No

**DestinationConfig (p. 679)**

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.

Type: DestinationConfig (p. 714) object

Required: No

**Enabled (p. 679)**

If true, the event source mapping is active. Set to false to pause polling and invocation.

Type: Boolean

Required: No

**FunctionName (p. 679)**

The name of the Lambda function.

**Name formats**

- **Function name** - MyFunction.
- **Partial ARN** - 123456789012:function:MyFunction.

The length constraint applies only to the full ARN. If you specify only the function name, it's limited to 64 characters in length.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z]*)?:lambda:)?(\{2\}(\{2\}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-_.]+)(\{\$LATEST|[a-zA-Z0-9-_.]+\}))*

Required: No

**MaximumBatchingWindowInSeconds (p. 679)**

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.

Type: Integer
Valid Range: Minimum value of 0. Maximum value of 300.

Required: No

**MaximumRecordAgeInSeconds (p. 679)**

(Streams) The maximum age of a record that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 604800.

Required: No

**MaximumRetryAttempts (p. 679)**

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

Required: No

**ParallelizationFactor (p. 679)**

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


Required: No

**Response Syntax**

```json
HTTP/1.1 202
Content-type: application/json

{
  "BatchSize": number,
  "BisectBatchOnFunctionError": boolean,
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "string"
    },
    "OnSuccess": {
      "Destination": "string"
    }
  },
  "EventSourceArn": "string",
  "FunctionArn": "string",
  "LastModified": number,
  "LastProcessingResult": "string",
  "MaximumBatchingWindowInSeconds": number,
  "MaximumRecordAgeInSeconds": number,
  "MaximumRetryAttempts": number,
  "ParallelizationFactor": number,
  "State": "string",
  "StateTransitionReason": "string",
  "UUID": "string"
}
```
Response Elements

If the action is successful, the service sends back an HTTP 202 response.

The following data is returned in JSON format by the service.

**BatchSize (p. 681)**
- The maximum number of items to retrieve in a single batch.
- Type: Integer
- Valid Range: Minimum value of 1. Maximum value of 10000.

**BisectBatchOnFunctionError (p. 681)**
- (Streams) If the function returns an error, split the batch in two and retry.
- Type: Boolean

**DestinationConfig (p. 681)**
- (Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.
- Type: DestinationConfig (p. 714) object

**EventSourceArn (p. 681)**
- The Amazon Resource Name (ARN) of the event source.
- Type: String
- Pattern: `arn:(aws[a-zA-Z0-9-]*):([a-zA-Z0-9-]+)+:([a-z]{2}(-gov)?-[a-z]+-\d{1})?:(\d{12})?:(.*)`

**FunctionArn (p. 681)**
- The ARN of the Lambda function.
- Type: String
- Pattern: `arn:(aws[a-zA-Z-]*):lambda:[a-z]{2}(-gov)?-[a-z]+-\d(1):\d(12):function:[a-zA-Z0-9-_]+(:($LATEST|[a-zA-Z0-9-_]+))?`

**LastModified (p. 681)**
- The date that the event source mapping was last updated, or its state changed, in Unix time seconds.
- Type: Timestamp

**LastProcessingResult (p. 681)**
- The result of the last AWS Lambda invocation of your Lambda function.
- Type: String

**MaximumBatchingWindowInSeconds (p. 681)**
- (Streams) The maximum amount of time to gather records before invoking the function, in seconds.
- Type: Integer
- Valid Range: Minimum value of 0. Maximum value of 300.

**MaximumRecordAgeInSeconds (p. 681)**
- (Streams) The maximum age of a record that Lambda sends to a function for processing.
Type: Integer

Valid Range: Minimum value of 60. Maximum value of 604800.

**MaximumRetryAttempts (p. 681)**

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 10000.

**ParallelizationFactor (p. 681)**

(Streams) The number of batches to process from each shard concurrently.

Type: Integer


**State (p. 681)**

The state of the event source mapping. It can be one of the following: Creating, Enabling, Enabled, Disabling, Disabled, Updating, or Deleting.

Type: String

**StateTransitionReason (p. 681)**

Indicates whether the last change to the event source mapping was made by a user, or by the Lambda service.

Type: String

**UUID (p. 681)**

The identifier of the event source mapping.

Type: String

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceInUseException**

The operation conflicts with the resource’s availability. For example, you attempted to update an EventSource Mapping in CREATING, or tried to delete a EventSource mapping currently in the UPDATING state.

HTTP Status Code: 400

**ResourceNotFoundException**

The resource specified in the request does not exist.
HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3

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UpdateFunctionCode

Updates a Lambda function's code.

The function's code is locked when you publish a version. You can't modify the code of a published version, only the unpublished version.

Request Syntax

PUT /2015-03-31/functions/FunctionName/code HTTP/1.1
Content-type: application/json

{
  "DryRun": boolean,
  "Publish": boolean,
  "RevisionId": "string",
  "S3Bucket": "string",
  "S3Key": "string",
  "S3ObjectVersion": "string",
  "ZipFile": blob
}

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 685)

The name of the Lambda function.

Name formats

- Function name - my-function.
- Partial ARN - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)*:lambda:)?(\{[a-z]{2}(-gov)?-[a-z]+-\d\{1\})?((\d\{12\})?\{function\}?(([a-zA-Z-0-9-_]+))(:(\*$\{LATEST\}|[a-zA-Z-0-9-_]+))?)

Required: Yes

Request Body

The request accepts the following data in JSON format.

DryRun (p. 685)

Set to true to validate the request parameters and access permissions without modifying the function code.

Type: Boolean

Required: No
Publish (p. 685)
Set to true to publish a new version of the function after updating the code. This has the same effect as calling PublishVersion (p. 650) separately.
Type: Boolean
Required: No

RevisionId (p. 685)
Only update the function if the revision ID matches the ID that's specified. Use this option to avoid modifying a function that has changed since you last read it.
Type: String
Required: No

S3Bucket (p. 685)
An Amazon S3 bucket in the same AWS Region as your function. The bucket can be in a different AWS account.
Type: String
Pattern: ^[0-9A-Za-z.\-_]*(?<!\.)$
Required: No

S3Key (p. 685)
The Amazon S3 key of the deployment package.
Type: String
Required: No

S3ObjectVersion (p. 685)
For versioned objects, the version of the deployment package object to use.
Type: String
Required: No

ZipFile (p. 685)
The base64-encoded contents of the deployment package. AWS SDK and AWS CLI clients handle the encoding for you.
Type: Base64-encoded binary data object
Required: No

Response Syntax

HTTP/1.1 200
Content-type: application/json
{

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"CodeSha256": "string",
"CodeSize": number,
"DeadLetterConfig": {
   "TargetArn": "string"
},
"Description": "string",
"Environment": {
   "Error": {
      "ErrorCode": "string",
      "Message": "string"
   },
   "Variables": {
      "string": "string"
   }
},
"FileSystemConfigs": [
   { "Arn": "string",
     "LocalMountPath": "string"
  }
],
"FunctionArn": "string",
"FunctionName": "string",
"Handler": "string",
"KMSKeyArn": "string",
"LastModified": "string",
"LastUpdateStatus": "string",
"LastUpdateStatusReason": "string",
"LastUpdateStatusReasonCode": "string",
"Layers": [
   { "Arn": "string",
     "CodeSize": number
  }
],
"MasterArn": "string",
"MemorySize": number,
"RevisionId": "string",
"Role": "string",
"Runtime": "string",
"State": "string",
"StateReason": "string",
"StateReasonCode": "string",
"Timeout": number,
"TracingConfig": {
   "Mode": "string"
},
"Version": "string",
"VpcConfig": {
   "SecurityGroupIds": [ "string" ],
   "SubnetIds": [ "string" ],
   "VpcId": "string"
}

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**CodeSha256 (p. 686)**

The SHA256 hash of the function's deployment package.
Type: String

**CodeSize (p. 686)**

The size of the function's deployment package, in bytes.

Type: Long

**DeadLetterConfig (p. 686)**

The function's dead letter queue.

Type: `DeadLetterConfig (p. 713)` object

**Description (p. 686)**

The function's description.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

**Environment (p. 686)**

The function's environment variables.

Type: `EnvironmentResponse (p. 717)` object

**FileSystemConfigs (p. 686)**

Connection settings for an Amazon EFS file system.

Type: Array of `FileSystemConfig (p. 721)` objects

Array Members: Maximum number of 1 item.

**FunctionArn (p. 686)**

The function's Amazon Resource Name (ARN).

Type: String

Pattern: `arn:(aws[a-zA-Z-]*):lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-_.]+(:($LATEST|[a-zA-Z0-9-_.]+))?

**FunctionName (p. 686)**

The name of the function.

Type: String


Pattern: `arn:(aws[a-zA-Z-]*):lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-_.]+(:($LATEST|[a-zA-Z0-9-_.]+))?

**Handler (p. 686)**

The function that Lambda calls to begin executing your function.

Type: String

Length Constraints: Maximum length of 128.

Pattern: `[^\s]+`
KMSKeyArn (p. 686)

The KMS key that's used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.

Type: String

Pattern: (arn:(aws[a-zA-Z-]*)?:[a-z0-9-.]+:.*)|

LastModified (p. 686)

The date and time that the function was last updated, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

LastUpdateStatus (p. 686)

The status of the last update that was performed on the function. This is first set to Successful after function creation completes.

Type: String

Valid Values: Successful | Failed | InProgress

LastUpdateStatusReason (p. 686)

The reason for the last update that was performed on the function.

Type: String

LastUpdateStatusReasonCode (p. 686)

The reason code for the last update that was performed on the function.

Type: String

Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

Layers (p. 686)

The function's layers.

Type: Array of Layer (p. 731) objects

MasterArn (p. 686)

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+--\d{1}:\d{12}:function:[a-zA-Z0-9-_.]+(:([\$LATEST|[a-zA-Z0-9-_.]+])?)

MemorySize (p. 686)

The memory that's allocated to the function.

Type: Integer


RevisionId (p. 686)

The latest updated revision of the function or alias.
Type: String

**Role (p. 686)**

The function's execution role.
Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:iam::\d{12}:role/?[a-zA-Z_0-9+=,.@-_/]+

**Runtime (p. 686)**

The runtime environment for the Lambda function.
Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

**State (p. 686)**

The current state of the function. When the state is Inactive, you can reactivate the function by invoking it.
Type: String

Valid Values: Pending | Active | Inactive | Failed

**StateReason (p. 686)**

The reason for the function's current state.
Type: String

**StateReasonCode (p. 686)**

The reason code for the function's current state. When the code is Creating, you can't invoke or modify the function.
Type: String

Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfigurationException | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

**Timeout (p. 686)**

The amount of time in seconds that Lambda allows a function to run before stopping it.
Type: Integer

Valid Range: Minimum value of 1.

**TracingConfig (p. 686)**

The function's AWS X-Ray tracing configuration.
Type: TracingConfigResponse (p. 742) object

**Version (p. 686)**

The version of the Lambda function.
Type: String

Pattern: (\$LATEST|[0-9]+)

**VpcConfig (p. 686)**

The function's networking configuration.

Type: `VpcConfigResponse (p. 744)` object

**Errors**

**CodeStorageExceededException**

You have exceeded your maximum total code size per account. Learn more

HTTP Status Code: 400

**InvalidParameterValueException**

One of the parameters in the request is invalid.

HTTP Status Code: 400

**PreconditionFailedException**

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the `GetFunction` or the `GetAlias` API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
• AWS SDK for JavaScript
• AWS SDK for PHP V3
• AWS SDK for Python
• AWS SDK for Ruby V3
UpdateFunctionConfiguration

Modify the version-specific settings of a Lambda function.

When you update a function, Lambda provisions an instance of the function and its supporting resources. If your function connects to a VPC, this process can take a minute. During this time, you can't modify the function, but you can still invoke it. The LastUpdateStatus, LastUpdateStatusReason, and LastUpdateStatusReasonCode fields in the response from GetFunctionConfiguration (p. 591) indicate when the update is complete and the function is processing events with the new configuration. For more information, see Function States.

These settings can vary between versions of a function and are locked when you publish a version. You can't modify the configuration of a published version, only the unpublished version.

To configure function concurrency, use PutFunctionConcurrency (p. 657). To grant invoke permissions to an account or AWS service, use AddPermission (p. 536).

Request Syntax

```json
PUT /2015-03-31/functions/FunctionName/configuration HTTP/1.1
Content-type: application/json

{
    "DeadLetterConfig": {
        "TargetArn": "string"
    },
    "Description": "string",
    "Environment": {
        "Variables": {
            "string": "string"
        }
    },
    "FileSystemConfigs": [
        {
            "Arn": "string",
            "LocalMountPath": "string"
        }
    ],
    "Handler": "string",
    "KMSKeyArn": "string",
    "Layers": [ "string" ],
    "MemorySize": number,
    "RevisionId": "string",
    "Role": "string",
    "Runtime": "string",
    "Timeout": number,
    "TracingConfig": {
        "Mode": "string"
    },
    "VpcConfig": {
        "SecurityGroupIds": [ "string" ],
        "SubnetIds": [ "string" ]
    }
}
```

URI Request Parameters

The request uses the following URI parameters.
**FunctionName (p. 693)**

The name of the Lambda function.

**Name formats**

- **Function name** - my-function.
- **Partial ARN** - 123456789012:function:my-function.

The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?([a-z]{2}(-gov)?-[a-z]+-\d{1}:)?(\d{12}:)?(function:)?([a-zA-Z0-9-9-__]+):([\$LATEST|[a-zA-Z0-9-9-__]+])?

Required: Yes

**Request Body**

The request accepts the following data in JSON format.

**DeadLetterConfig (p. 693)**

A dead letter queue configuration that specifies the queue or topic where Lambda sends asynchronous events when they fail processing. For more information, see Dead Letter Queues.

Type: DeadLetterConfig (p. 713) object

Required: No

**Description (p. 693)**

A description of the function.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

**Environment (p. 693)**

Environment variables that are accessible from function code during execution.

Type: Environment (p. 715) object

Required: No

**FileSystemConfigs (p. 693)**

Connection settings for an Amazon EFS file system.

Type: Array of FileSystemConfig (p. 721) objects

Array Members: Maximum number of 1 item.

Required: No
**Handler (p. 693)**

The name of the method within your code that Lambda calls to execute your function. The format includes the file name. It can also include namespaces and other qualifiers, depending on the runtime. For more information, see Programming Model.

Type: String

Length Constraints: Maximum length of 128.

Pattern: \[^\s]\+

Required: No

**KMSKeyArn (p. 693)**

The ARN of the AWS Key Management Service (AWS KMS) key that's used to encrypt your function's environment variables. If it's not provided, AWS Lambda uses a default service key.

Type: String

Pattern: (arn:(aws[a-zA-Z-]*):[a-z0-9-.]+:.*)|

Required: No

**Layers (p. 693)**

A list of function layers to add to the function's execution environment. Specify each layer by its ARN, including the version.

Type: Array of strings

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-_:]+:[0-9]+

Required: No

**MemorySize (p. 693)**

The amount of memory that your function has access to. Increasing the function's memory also increases its CPU allocation. The default value is 128 MB. The value must be a multiple of 64 MB.

Type: Integer


Required: No

**RevisionId (p. 693)**

Only update the function if the revision ID matches the ID that's specified. Use this option to avoid modifying a function that has changed since you last read it.

Type: String

Required: No

**Role (p. 693)**

The Amazon Resource Name (ARN) of the function's execution role.

Type: String
UpdateFunctionConfiguration

Pattern: arn:(aws[a-zA-Z-]*)?:iam::\d{12}:role/?[a-zA-Z_0-9+=,.@-/]+

Required: No

**Runtime (p. 693)**

The identifier of the function's runtime.

Type: String

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Required: No

**Timeout (p. 693)**

The amount of time that Lambda allows a function to run before stopping it. The default is 3 seconds. The maximum allowed value is 900 seconds.

Type: Integer

Valid Range: Minimum value of 1.

Required: No

**TracingConfig (p. 693)**

Set Mode to Active to sample and trace a subset of incoming requests with AWS X-Ray.

Type: TracingConfig (p. 741) object

Required: No

**VpcConfig (p. 693)**

For network connectivity to AWS resources in a VPC, specify a list of security groups and subnets in the VPC. When you connect a function to a VPC, it can only access resources and the internet through that VPC. For more information, see VPC Settings.

Type: VpcConfig (p. 743) object

Required: No

**Response Syntax**

```json
HTTP/1.1 200
Content-type: application/json

{
    "CodeSha256": "string",
    "CodeSize": number,
    "DeadLetterConfig": {
        "TargetArn": "string"
    },
    "Description": "string",
    "Environment": {
        "Error": {
            "ErrorCode": "string",
            "Message": "string"
        },
        "Variables": {
            "string": "string"
        }
    }
}
```

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Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.

**CodeSha256 (p. 696)**

The SHA256 hash of the function's deployment package.

Type: String

**CodeSize (p. 696)**

The size of the function's deployment package, in bytes.

Type: Long

**DeadLetterConfig (p. 696)**

The function's dead letter queue.

Type: DeadLetterConfig (p. 713) object
Description (p. 696)
The function's description.
Type: String
Length Constraints: Minimum length of 0. Maximum length of 256.

Environment (p. 696)
The function's environment variables.
Type: EnvironmentResponse (p. 717) object

FileSystemConfigs (p. 696)
Connection settings for an Amazon EFS file system.
Type: Array of FileSystemConfig (p. 721) objects
Array Members: Maximum number of 1 item.

FunctionArn (p. 696)
The function's Amazon Resource Name (ARN).
Type: String

FunctionName (p. 696)
The name of the function.
Type: String

Handler (p. 696)
The function that Lambda calls to begin executing your function.
Type: String
Length Constraints: Maximum length of 128.

KMSKeyArn (p. 696)
The KMS key that's used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.
Type: String

LastModified (p. 696)
The date and time that the function was last updated, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).
Type: String
LastUpdateStatus (p. 696)

The status of the last update that was performed on the function. This is first set to **Successful** after function creation completes.

Type: String

Valid Values: Successful | Failed | InProgress

LastUpdateStatusReason (p. 696)

The reason for the last update that was performed on the function.

Type: String

LastUpdateStatusReasonCode (p. 696)

The reason code for the last update that was performed on the function.

Type: String

Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

Layers (p. 696)

The function's layers.

Type: Array of Layer (p. 731) objects

MasterArn (p. 696)

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{12}:function:[a-zA-Z0-9-]+(:($LATEST|[a-zA-Z0-9-]+))?

MemorySize (p. 696)

The memory that's allocated to the function.

Type: Integer


RevisionId (p. 696)

The latest updated revision of the function or alias.

Type: String

Role (p. 696)

The function's execution role.

Type: String

Pattern: arn:(aws[a-zA-Z-]*)?:iam::\d{12}:role/?[a-zA-Z0-9-]+=.@-/_]+

Runtime (p. 696)

The runtime environment for the Lambda function.

Type: String
Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

**State (p. 696)**

The current state of the function. When the state is Inactive, you can reactivate the function by invoking it.

Type: String

Valid Values: Pending | Active | Inactive | Failed

**StateReason (p. 696)**

The reason for the function's current state.

Type: String

**StateReasonCode (p. 696)**

The reason code for the function's current state. When the code is Creating, you can't invoke or modify the function.

Type: String

Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

**Timeout (p. 696)**

The amount of time in seconds that Lambda allows a function to run before stopping it.

Type: Integer

Valid Range: Minimum value of 1.

**TracingConfig (p. 696)**

The function's AWS X-Ray tracing configuration.

Type: TracingConfigResponse (p. 742) object

**Version (p. 696)**

The version of the Lambda function.

Type: String


Pattern: (\$LATEST|[0-9]+)

**VpcConfig (p. 696)**

The function's networking configuration.

Type: VpcConfigResponse (p. 744) object

**Errors**

**InvalidParameterValueException**

One of the parameters in the request is invalid.
HTTP Status Code: 400

**PreconditionFailedException**

The RevisionId provided does not match the latest RevisionId for the Lambda function or alias. Call the GetFunction or the GetAlias API to retrieve the latest RevisionId for your resource.

HTTP Status Code: 412

**ResourceConflictException**

The resource already exists, or another operation is in progress.

HTTP Status Code: 409

**ResourceNotFoundException**

The resource specified in the request does not exist.

HTTP Status Code: 404

**ServiceException**

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500

**TooManyRequestsException**

The request throughput limit was exceeded.

HTTP Status Code: 429

---

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3
UpdateFunctionEventInvokeConfig

Updates the configuration for asynchronous invocation for a function, version, or alias.

To configure options for asynchronous invocation, use PutFunctionEventInvokeConfig (p. 660).

Request Syntax

POST /2019-09-25/functions/FunctionName/event-invoke-config?Qualifier=Qualifier HTTP/1.1
Content-type: application/json

```
{
  "DestinationConfig": {
    "OnFailure": {
      "Destination": "string"
    },
    "OnSuccess": {
      "Destination": "string"
    }
  },
  "MaximumEventAgeInSeconds": number,
  "MaximumRetryAttempts": number
}
```

URI Request Parameters

The request uses the following URI parameters.

FunctionName (p. 702)

The name of the Lambda function, version, or alias.

Name formats

- Function name - my-function (name-only), my-function:v1 (with alias).
- Partial ARN - 123456789012:function:my-function.

You can append a version number or alias to any of the formats. The length constraint applies only to the full ARN. If you specify only the function name, it is limited to 64 characters in length.

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:(aws[a-zA-Z-]*)?:lambda:)?(\d(12):)?(\?function\?)?([a-zA-Z-0-9-\_]*)?:([^\$\#\$\#LATEST][a-zA-Z-0-9-\_]+)?:([\$\#\$\#LATEST][a-zA-Z-0-9-\_]+)?:

Required: Yes

Qualifier (p. 702)

A version number or alias name.


Pattern: ([a-zA-Z0-9-9\$\_]+)

Request Body

The request accepts the following data in JSON format.
DestinationConfig (p. 702)

A destination for events after they have been sent to a function for processing.

Destinations

- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

Required: No

MaximumEventAgeInSeconds (p. 702)

The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

Required: No

MaximumRetryAttempts (p. 702)

The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

Required: No

Response Syntax

HTTP/1.1 200
Content-type: application/json

```json
{
   "DestinationConfig": {
      "OnFailure": {
         "Destination": "string"
      },
      "OnSuccess": {
         "Destination": "string"
      }
   },
   "FunctionArn": "string",
   "LastModified": number,
   "MaximumEventAgeInSeconds": number,
   "MaximumRetryAttempts": number
}
```

Response Elements

If the action is successful, the service sends back an HTTP 200 response.

The following data is returned in JSON format by the service.
DestinationConfig (p. 703)

A destination for events after they have been sent to a function for processing.

Destinations

- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

FunctionArn (p. 703)

The Amazon Resource Name (ARN) of the function.

Type: String

    Pattern: arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:
    \d{12}:function:[a-zA-Z0-9-\_]+(:\$LATEST|[a-zA-Z0-9-\_]+)"

LastModified (p. 703)

The date and time that the configuration was last updated, in Unix time seconds.

Type: Timestamp

MaximumEventAgeInSeconds (p. 703)

The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

MaximumRetryAttempts (p. 703)

The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

Errors

InvalidParameterValueException

One of the parameters in the request is invalid.

HTTP Status Code: 400

ResourceNotFoundException

The resource specified in the request does not exist.

HTTP Status Code: 404

ServiceException

The AWS Lambda service encountered an internal error.

HTTP Status Code: 500
TooManyRequestsException

The request throughput limit was exceeded.

HTTP Status Code: 429

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS Command Line Interface
- AWS SDK for .NET
- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for JavaScript
- AWS SDK for PHP V3
- AWS SDK for Python
- AWS SDK for Ruby V3

Data Types

The following data types are supported:

- AccountLimit (p. 707)
- AccountUsage (p. 708)
- AliasConfiguration (p. 709)
- AliasRoutingConfiguration (p. 711)
- Concurrency (p. 712)
- DeadLetterConfig (p. 713)
- DestinationConfig (p. 714)
- Environment (p. 715)
- EnvironmentError (p. 716)
- EnvironmentResponse (p. 717)
- EventSourceMappingConfiguration (p. 718)
- FileSystemConfig (p. 721)
- FunctionCode (p. 722)
- FunctionCodeLocation (p. 723)
- FunctionConfiguration (p. 724)
- FunctionEventInvokeConfig (p. 729)
- Layer (p. 731)
- LayersListItem (p. 732)
- LayerVersionContentInput (p. 733)
- LayerVersionContentOutput (p. 734)
- LayerVersionsListItem (p. 735)
- OnFailure (p. 737)
- OnSuccess (p. 738)
• `ProvisionedConcurrencyConfigListItem (p. 739)`
• `TracingConfig (p. 741)`
• `TracingConfigResponse (p. 742)`
• `VpcConfig (p. 743)`
• `VpcConfigResponse (p. 744)`
AccountLimit

Limits that are related to concurrency and storage. All file and storage sizes are in bytes.

Contents

**CodeSizeUnzipped**

The maximum size of a function's deployment package and layers when they're extracted.

- Type: Long
- Required: No

**CodeSizeZipped**

The maximum size of a deployment package when it's uploaded directly to AWS Lambda. Use Amazon S3 for larger files.

- Type: Long
- Required: No

**ConcurrentExecutions**

The maximum number of simultaneous function executions.

- Type: Integer
- Required: No

**TotalCodeSize**

The amount of storage space that you can use for all deployment packages and layer archives.

- Type: Long
- Required: No

**UnreservedConcurrentExecutions**

The maximum number of simultaneous function executions, minus the capacity that's reserved for individual functions with `PutFunctionConcurrency` (p. 657).

- Type: Integer
- Valid Range: Minimum value of 0.
- Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
AccountUsage

The number of functions and amount of storage in use.

Contents

FunctionCount

The number of Lambda functions.

Type: Long

Required: No

TotalCodeSize

The amount of storage space, in bytes, that's being used by deployment packages and layer archives.

Type: Long

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
**AliasConfiguration**

Provides configuration information about a Lambda function alias.

**Contents**

**AliasArn**

The Amazon Resource Name (ARN) of the alias.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-\_]+(:\$LATEST|[a-zA-Z0-9-\_]+)??`

Required: No

**Description**

A description of the alias.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

**FunctionVersion**

The function version that the alias invokes.

Type: String


Pattern: `\$LATEST|[0-9]+`

Required: No

**Name**

The name of the alias.

Type: String


Pattern: `(?![0-9]+)#([a-zA-Z0-9-\_]+)+`

Required: No

**RevisionId**

A unique identifier that changes when you update the alias.

Type: String

Required: No

**RoutingConfig**

The routing configuration of the alias.

Type: `AliasRoutingConfiguration (p. 711)` object
Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
**AliasRoutingConfiguration**

The traffic-shifting configuration of a Lambda function alias.

**Contents**

**AdditionalVersionWeights**

The second version, and the percentage of traffic that's routed to it.

Type: String to double map

Key Length Constraints: Minimum length of 1. Maximum length of 1024.

Key Pattern: \[0-9]+\]

Valid Range: Minimum value of 0.0. Maximum value of 1.0.

Required: No

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
Concurrency

Contents

ReservedConcurrentExecutions

The number of concurrent executions that are reserved for this function. For more information, see Managing Concurrency.

Type: Integer

Valid Range: Minimum value of 0.

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
DeadLetterConfig

The dead-letter queue for failed asynchronous invocations.

Contents

TargetArn

The Amazon Resource Name (ARN) of an Amazon SQS queue or Amazon SNS topic.

Type: String

Pattern: (arn:(aws[a-zA-Z]*)?:[a-z0-9-.]+:.*|)

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
DestinationConfig

A configuration object that specifies the destination of an event after Lambda processes it.

Contents

OnFailure

The destination configuration for failed invocations.

Type: OnFailure (p. 737) object

Required: No

OnSuccess

The destination configuration for successful invocations.

Type: OnSuccess (p. 738) object

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
Environment

A function's environment variable settings.

Contents

Variables

Environment variable key-value pairs.

Type: String to string map

Key Pattern: \[a-zA-Z]([a-zA-Z0-9_]+)*

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
EnvironmentError

Error messages for environment variables that couldn't be applied.

Contents

ErrorCode

The error code.

Type: String

Required: No

Message

The error message.

Type: String

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
EnvironmentResponse

The results of an operation to update or read environment variables. If the operation is successful, the response contains the environment variables. If it failed, the response contains details about the error.

Contents

Error

Error messages for environment variables that couldn't be applied.

Type: EnvironmentError (p. 716) object

Required: No

Variables

Environment variable key-value pairs.

Type: String to string map

Key Pattern: [a-zA-Z][a-zA-Z0-9_]++

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
EventSourceMappingConfiguration

A mapping between an AWS resource and an AWS Lambda function. See CreateEventSourceMapping (p. 544) for details.

Contents

**BatchSize**

The maximum number of items to retrieve in a single batch.

Type: Integer

Valid Range: Minimum value of 1. Maximum value of 10000.

Required: No

**BisectBatchOnFunctionError**

(Streams) If the function returns an error, split the batch in two and retry.

Type: Boolean

Required: No

**DestinationConfig**

(Streams) An Amazon SQS queue or Amazon SNS topic destination for discarded records.

Type: DestinationConfig (p. 714) object

Required: No

**EventSourceArn**

The Amazon Resource Name (ARN) of the event source.

Type: String

Pattern: `arn:(aws[a-zA-Z0-9-]*):([a-zA-Z0-9-]+)::([a-z]{2}(-gov)?-[a-z]+-\d{1})?:(\d{12})?:(.*)`

Required: No

**FunctionArn**

The ARN of the Lambda function.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*)?:lambda:[a-zA-Z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-]+(:\$LATEST|[a-zA-Z0-9-]+))?`

Required: No

**LastModified**

The date that the event source mapping was last updated, or its state changed, in Unix time seconds.

Type: Timestamp

Required: No
LastProcessingResult

The result of the last AWS Lambda invocation of your Lambda function.

Type: String
Required: No

MaximumBatchingWindowInSeconds

(Streams) The maximum amount of time to gather records before invoking the function, in seconds.

Type: Integer
Valid Range: Minimum value of 0. Maximum value of 300.
Required: No

MaximumRecordAgeInSeconds

(Streams) The maximum age of a record that Lambda sends to a function for processing.

Type: Integer
Valid Range: Minimum value of 60. Maximum value of 604800.
Required: No

MaximumRetryAttempts

(Streams) The maximum number of times to retry when the function returns an error.

Type: Integer
Valid Range: Minimum value of 0. Maximum value of 10000.
Required: No

ParallelizationFactor

(Streams) The number of batches to process from each shard concurrently.

Type: Integer
Required: No

State

The state of the event source mapping. It can be one of the following: Creating, Enabling, Enabled, Disabling, Disabled, Updating, or Deleting.

Type: String
Required: No

StateTransitionReason

Indicates whether the last change to the event source mapping was made by a user, or by the Lambda service.

Type: String
Required: No
UUID

The identifier of the event source mapping.

Type: String

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
FileSystemConfig

Details about the connection between a Lambda function and an Amazon EFS file system.

Contents

Arn

The Amazon Resource Name (ARN) of the Amazon EFS access point that provides access to the file system.

Type: String
Length Constraints: Maximum length of 200.
Pattern: \barn:aws[a-zA-Z-]*:elasticfilesystem:[a-z]{2}((-gov)|(-iso(b?)))?-[a-zA-Z]+-\d{1}:\d{12}:access-point/fsap-[a-f0-9]{17}\b

Required: Yes

LocalMountPath

The path where the function can access the file system, starting with /mnt/.

Type: String
Length Constraints: Maximum length of 160.
Pattern: ^/mnt/[a-zA-Z0-9_.]+$  

Required: Yes

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
FunctionCode

The code for the Lambda function. You can specify either an object in Amazon S3, or upload a deployment package directly.

Contents

S3Bucket

An Amazon S3 bucket in the same AWS Region as your function. The bucket can be in a different AWS account.

Type: String


Pattern: ^[0-9A-Za-z\.-\._]*(?<!\.)$ 

Required: No

S3Key

The Amazon S3 key of the deployment package.

Type: String


Required: No

S3ObjectVersion

For versioned objects, the version of the deployment package object to use.

Type: String


Required: No

ZipFile

The base64-encoded contents of the deployment package. AWS SDK and AWS CLI clients handle the encoding for you.

Type: Base64-encoded binary data object

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
FunctionCodeLocation

Details about a function's deployment package.

Contents

Location

A presigned URL that you can use to download the deployment package.

Type: String

Required: No

RepositoryType

The service that's hosting the file.

Type: String

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
FunctionConfiguration

Details about a function's configuration.

Contents

CodeSha256

The SHA256 hash of the function's deployment package.

Type: String

Required: No

CodeSize

The size of the function's deployment package, in bytes.

Type: Long

Required: No

DeadLetterConfig

The function's dead letter queue.

Type: DeadLetterConfig (p. 713) object

Required: No

Description

The function's description.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

Environment

The function's environment variables.

Type: EnvironmentResponse (p. 717) object

Required: No

FileSystemConfigs

Connection settings for an Amazon EFS file system.

Type: Array of FileSystemConfig (p. 721) objects

Array Members: Maximum number of 1 item.

Required: No

FunctionArn

The function's Amazon Resource Name (ARN).

Type: String
FunctionName

The name of the function.

Type: String


Pattern: \(\text{arn:(aws[a-zA-Z-]*)?:lambda:}\{a-z\}\{2\}(\-gov)?-[a-z]+-\d{1}:\d\{12\}:function:[a-zA-Z0-9-_.]+(:(\$LATEST|[a-zA-Z0-9-_.]+))?)

Required: No

Handler

The function that Lambda calls to begin executing your function.

Type: String

Length Constraints: Maximum length of 128.

Pattern: [^\s]+

Required: No

KMSKeyArn

The KMS key that’s used to encrypt the function's environment variables. This key is only returned if you've configured a customer managed CMK.

Type: String

Pattern: \(\text{arn:(aws[a-zA-Z-]*)?:[a-z0-9-\.-:.]*}}\))

Required: No

LastModified

The date and time that the function was last updated, in ISO-8601 format (YYYY-MM-DDThh:mm:ss.sTZD).

Type: String

Required: No

LastUpdateStatus

The status of the last update that was performed on the function. This is first set to Successful after function creation completes.

Type: String

Valid Values: Successful | Failed | InProgress

Required: No

LastUpdateStatusReason

The reason for the last update that was performed on the function.

Type: String
**FunctionConfiguration**

Required: No

**LastUpdateStatusReasonCode**

The reason code for the last update that was performed on the function.

Type: String

Valid Values: EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfIPAddresses | InvalidSubnet | InvalidSecurityGroup

Required: No

**Layers**

The function's layers.

Type: Array of Layer (p. 731) objects

Required: No

**MasterArn**

For Lambda@Edge functions, the ARN of the master function.

Type: String

Pattern:
```
arN:(aws[a-zA-Z-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-\_]+(:($LATEST|\[a-zA-Z0-9-\_\]+))?
```

Required: No

**MemorySize**

The memory that's allocated to the function.

Type: Integer


Required: No

**RevisionId**

The latest updated revision of the function or alias.

Type: String

Required: No

**Role**

The function's execution role.

Type: String

Pattern:
```
arN:(aws[a-zA-Z-]*)?:iam::\d{12}:role/?(a-zA-Z0-9+=.,@\-\_/)+
```

Required: No

**Runtime**

The runtime environment for the Lambda function.

Type: String
Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6 | python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Required: No

**State**

The current state of the function. When the state is *Inactive*, you can reactivate the function by invoking it.

Type: String

Valid Values: Pending | Active | Inactive | Failed

Required: No

**StateReason**

The reason for the function's current state.

Type: String

Required: No

**StateReasonCode**

The reason code for the function's current state. When the code is *Creating*, you can't invoke or modify the function.

Type: String

Valid Values: Idle | Creating | Restoring | EniLimitExceeded | InsufficientRolePermissions | InvalidConfiguration | InternalError | SubnetOutOfRangeAddresses | InvalidSubnet | InvalidSecurityGroup

Required: No

**Timeout**

The amount of time in seconds that Lambda allows a function to run before stopping it.

Type: Integer

Valid Range: Minimum value of 1.

Required: No

**TracingConfig**

The function's AWS X-Ray tracing configuration.

Type: TracingConfigResponse (p. 742) object

Required: No

**Version**

The version of the Lambda function.

Type: String


Pattern: (\$LATEST|[0-9]+)
**FunctionConfiguration**

**Required:** No

**VpcConfig**

The function's networking configuration.

Type: *VpcConfigResponse* (p. 744) object

**Required:** No

**See Also**

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
FunctionEventInvokeConfig

Contents

DestinationConfig

A destination for events after they have been sent to a function for processing.

Destinations

- **Function** - The Amazon Resource Name (ARN) of a Lambda function.
- **Queue** - The ARN of an SQS queue.
- **Topic** - The ARN of an SNS topic.
- **Event Bus** - The ARN of an Amazon EventBridge event bus.

Type: DestinationConfig (p. 714) object

Required: No

FunctionArn

The Amazon Resource Name (ARN) of the function.

Type: String

Pattern: `arn:(aws[a-zA-Z-]*):lambda:[a-z]{2}(-gov)?-[a-z]+-\d{1}:\d{12}:function:[a-zA-Z0-9-9-]+[($LATEST|[a-zA-Z0-9-9-]+)]?`

Required: No

LastModified

The date and time that the configuration was last updated, in Unix time seconds.

Type: Timestamp

Required: No

MaximumEventAgeInSeconds

The maximum age of a request that Lambda sends to a function for processing.

Type: Integer

Valid Range: Minimum value of 60. Maximum value of 21600.

Required: No

MaximumRetryAttempts

The maximum number of times to retry when the function returns an error.

Type: Integer

Valid Range: Minimum value of 0. Maximum value of 2.

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:
• AWS SDK for C++
• AWS SDK for Go
• AWS SDK for Java
• AWS SDK for Ruby V3
Layer

An AWS Lambda layer.

Contents

Arn

The Amazon Resource Name (ARN) of the function layer.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: `arn:([a-zA-Z0-9-]+):lambda([a-zA-Z0-9-]+):\d{12}:layer([a-zA-Z0-9-]+)::\d{14}`

Required: No

CodeSize

The size of the layer archive in bytes.

Type: Long

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
LayersListItem

Details about an AWS Lambda layer.

Contents

LatestMatchingVersion

The newest version of the layer.

Type: LayerVersionsListItem (p. 735) object

Required: No

LayerArn

The Amazon Resource Name (ARN) of the function layer.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]++

Required: No

LayerName

The name of the layer.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: (arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]++) | [a-zA-Z0-9-]++

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
LayerVersionContentInput

A ZIP archive that contains the contents of an AWS Lambda layer. You can specify either an Amazon S3 location, or upload a layer archive directly.

Contents

S3Bucket

The Amazon S3 bucket of the layer archive.

Type: String


Pattern: ^[0-9A-Za-z\-\._]*(?<!\.)$

Required: No

S3Key

The Amazon S3 key of the layer archive.

Type: String


Required: No

S3ObjectVersion

For versioned objects, the version of the layer archive object to use.

Type: String


Required: No

ZipFile

The base64-encoded contents of the layer archive. AWS SDK and AWS CLI clients handle the encoding for you.

Type: Base64-encoded binary data object

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
LayerVersionContentOutput

Details about a version of an AWS Lambda layer.

Contents

**CodeSha256**

The SHA-256 hash of the layer archive.

Type: String

Required: No

**CodeSize**

The size of the layer archive in bytes.

Type: Long

Required: No

**Location**

A link to the layer archive in Amazon S3 that is valid for 10 minutes.

Type: String

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
LayerVersionsListItem

Details about a version of an AWS Lambda layer.

Contents

CompatibleRuntimes

The layer's compatible runtimes.

Type: Array of strings

Array Members: Maximum number of 5 items.

Valid Values: nodejs10.x | nodejs12.x | java8 | java11 | python2.7 | python3.6
| python3.7 | python3.8 | dotnetcore2.1 | dotnetcore3.1 | go1.x | ruby2.5 | ruby2.7 | provided

Required: No

CreatedDate

The date that the version was created, in ISO 8601 format. For example, 2018-11-27T15:10:45.123+0000.

Type: String

Required: No

Description

The description of the version.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 256.

Required: No

LayerVersionArn

The ARN of the layer version.

Type: String

Length Constraints: Minimum length of 1. Maximum length of 140.

Pattern: arn:[a-zA-Z0-9-]+:lambda:[a-zA-Z0-9-]+:\d{12}:layer:[a-zA-Z0-9-]+:[0-9]+

Required: No

LicenseInfo

The layer's open-source license.

Type: String

Length Constraints: Maximum length of 512.

Required: No

Version

The version number.
Type: Long
Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
OnFailure

A destination for events that failed processing.

Contents

Destination

The Amazon Resource Name (ARN) of the destination resource.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 350.

Pattern: ^$|arn:(aws[a-zA-\d-]*):([a-zA-\d-]+):([a-z]{2}(-gov)?-[a-z]+-\d{1}?):(\d{12})?:(.*?)(.*)

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
OnSuccess

A destination for events that were processed successfully.

Contents

Destination

The Amazon Resource Name (ARN) of the destination resource.

Type: String

Length Constraints: Minimum length of 0. Maximum length of 350.

Pattern: ^$|arn:(aws[a-zA-Z0-9-]*):([a-zA-Z0-9-]+):([a-z]{2}(-gov)?-[a-z]+-\d{1})?:\d{12}?:.*

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
ProvisionedConcurrencyConfigListItem
Details about the provisioned concurrency configuration for a function alias or version.

Contents

Allocated Provisioned Concurrent Executions
The amount of provisioned concurrency allocated.
Type: Integer
Valid Range: Minimum value of 0.
Required: No

Available Provisioned Concurrent Executions
The amount of provisioned concurrency available.
Type: Integer
Valid Range: Minimum value of 0.
Required: No

Function Arn
The Amazon Resource Name (ARN) of the alias or version.
Type: String
Pattern: arn:(aws[\-a-zA-Z\-]*)?:lambda:[a-z]{2}(-gov)?-[a-z]+-[a-z]+-\d{12}:function:[a-zA-Z0-9-._]+(:\$(LATEST|[a-zA-Z0-9-._]+))?
Required: No

Last Modified
The date and time that a user last updated the configuration, in ISO 8601 format.
Type: String
Required: No

Requested Provisioned Concurrent Executions
The amount of provisioned concurrency requested.
Type: Integer
Valid Range: Minimum value of 1.
Required: No

Status
The status of the allocation process.
Type: String
Valid Values: IN_PROGRESS | READY | FAILED
Required: No
StatusReason

For failed allocations, the reason that provisioned concurrency could not be allocated.

Type: String
Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
TracingConfig

The function's AWS X-Ray tracing configuration. To sample and record incoming requests, set Mode to Active.

Contents

Mode

The tracing mode.

Type: String

Valid Values: Active | PassThrough

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
TracingConfigResponse

The function's AWS X-Ray tracing configuration.

Contents

Mode

The tracing mode.

Type: String

Valid Values: Active | PassThrough

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
VpcConfig

The VPC security groups and subnets that are attached to a Lambda function. For more information, see VPC Settings.

Contents

SecurityGroupIds

A list of VPC security groups IDs.

Type: Array of strings

Array Members: Maximum number of 5 items.

Required: No

SubnetIds

A list of VPC subnet IDs.

Type: Array of strings

Array Members: Maximum number of 16 items.

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3
VpcConfigResponse

The VPC security groups and subnets that are attached to a Lambda function.

Contents

SecurityGroupIds

A list of VPC security groups IDs.

Type: Array of strings

Array Members: Maximum number of 5 items.

Required: No

SubnetIds

A list of VPC subnet IDs.

Type: Array of strings

Array Members: Maximum number of 16 items.

Required: No

VpcId

The ID of the VPC.

Type: String

Required: No

See Also

For more information about using this API in one of the language-specific AWS SDKs, see the following:

- AWS SDK for C++
- AWS SDK for Go
- AWS SDK for Java
- AWS SDK for Ruby V3

Certificate errors when using an SDK

Because AWS SDKs use the CA certificates from your computer, changes to the certificates on the AWS servers can cause connection failures when you attempt to use an SDK. You can prevent these failures by keeping your computer's CA certificates and operating system up-to-date. If you encounter this issue in a corporate environment and do not manage your own computer, you might need to ask an administrator to assist with the update process. The following list shows minimum operating system and Java versions:

- Microsoft Windows versions that have updates from January 2005 or later installed contain at least one of the required CAs in their trust list.
- Mac OS X 10.4 with Java for Mac OS X 10.4 Release 5 (February 2007), Mac OS X 10.5 (October 2007), and later versions contain at least one of the required CAs in their trust list.
• Red Hat Enterprise Linux 5 (March 2007), 6, and 7 and CentOS 5, 6, and 7 all contain at least one of the required CAs in their default trusted CA list.
• Java 1.4.2_12 (May 2006), 5 Update 2 (March 2005), and all later versions, including Java 6 (December 2006), 7, and 8, contain at least one of the required CAs in their default trusted CA list.

When accessing the AWS Lambda management console or AWS Lambda API endpoints, whether through browsers or programmatically, you will need to ensure your client machines support any of the following CAs:
• Amazon Root CA 1
• Starfield Services Root Certificate Authority - G2
• Starfield Class 2 Certification Authority

Root certificates from the first two authorities are available from Amazon trust services, but keeping your computer up-to-date is the more straightforward solution. To learn more about ACM-provided certificates, see AWS Certificate Manager FAQs.
For the latest AWS terminology, see the AWS glossary in the AWS General Reference.