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<td>InsufficientStorageClusterCapacityFault</td>
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<td>InvalidDBClusterEndpointStateFault</td>
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<td>InvalidDBClusterSnapshotStateFault</td>
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<td>InvalidEventSubscriptionStateFault</td>
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<td>InvalidGlobalClusterStateFault</td>
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<td>InvalidOptionGroupStateFault</td>
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<td>OptionGroupNotFoundException</td>
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<td>SNSTopicArnNotFoundFault</td>
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<td>SnapshotQuotaExceededFault</td>
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<td>SubscriptionNotFoundFault</td>
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<td>StorageQuotaExceededFault</td>
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<td>StorageTypeNotSupportedFault</td>
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<td>SubnetAlreadyInUse</td>
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<td>SubscriptionAlreadyExistFault</td>
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<td>SubscriptionCategoryNotFoundFault</td>
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<tr>
<td>SubscriptionNotFoundFault</td>
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</tbody>
</table>
What Is Amazon Neptune?

Amazon Neptune is a fast, reliable, fully managed graph database service that makes it easy to build and run applications that work with highly connected datasets. The core of Neptune is a purpose-built, high-performance graph database engine. This engine is optimized for storing billions of relationships and querying the graph with milliseconds latency. Neptune supports the popular graph query languages Apache TinkerPop Gremlin, the W3C’s SPARQL, and Neo4j’s openCypher, enabling you to build queries that efficiently navigate highly connected datasets. Neptune powers graph use cases such as recommendation engines, fraud detection, knowledge graphs, drug discovery, and network security.

Neptune is highly available, with read replicas, point-in-time recovery, continuous backup to Amazon S3, and replication across Availability Zones. Neptune provides data security features, with support for encryption at rest and in transit. Neptune is fully managed, so you no longer need to worry about database management tasks like hardware provisioning, software patching, setup, configuration, or backups.

To learn more about using Amazon Neptune, we recommend that you start with the following sections:

- Getting started with Amazon Neptune (p. 28)
- Overview of Amazon Neptune features (p. 97)

If you’re new to graphs, or are not yet ready to invest in a full Neptune production environment, visit our Getting started (p. 28) topic to find out how to use Neptune Jupyter notebooks for learning and developing without incurring costs.

Also, before you begin designing a database, we recommend that you consult the GitHub repository AWS Reference Architectures for Using Graph Databases, where you can inform your choices about graph data models and query languages, and browse examples of reference deployment architectures.

Key Service Components

- **Primary DB instance** – Supports read and write operations, and performs all of the data modifications to the cluster volume. Each Neptune DB cluster has one primary DB instance that is responsible for writing (that is, loading or modifying) graph database contents.

- **Neptune replica** – Connects to the same storage volume as the primary DB instance and supports only read operations. Each Neptune DB cluster can have up to 15 Neptune Replicas in addition to the primary DB instance. This provides high availability by locating Neptune Replicas in separate Availability Zones and distribution load from reading clients.

- **Cluster volume** – Neptune data is stored in the cluster volume, which is designed for reliability and high availability. A cluster volume consists of copies of the data across multiple Availability Zones in a single AWS Region. Because your data is automatically replicated across Availability Zones, it is highly durable, and there is little possibility of data loss.

Supports Open Graph APIs

Amazon Neptune supports open graph APIs for both Gremlin and SPARQL. It provides high performance for both of these graph models and their query languages. You can choose the Property Graph (PG) model and its open source query language, or the Apache TinkerPop Gremlin graph traversal language. Or, you can use the W3C standard Resource Description Framework (RDF) model and its standard SPARQL Query Language.

Highly Secure
Neptune provides multiple levels of security for your database. Security features include network isolation using Amazon VPC, and encryption at rest using keys that you create and control through AWS Key Management Service (AWS KMS). On an encrypted Neptune instance, data in the underlying storage is encrypted, as are the automated backups, snapshots, and replicas in the same cluster.

**Fully Managed**

With Amazon Neptune, you don't have to worry about database management tasks like hardware provisioning, software patching, setup, configuration, or backups.

You can use Neptune to create sophisticated, interactive graph applications that can query billions of relationships in milliseconds. SQL queries for highly connected data are complex and hard to tune for performance. With Neptune, you can use the popular graph query languages TinkerPop Gremlin and SPARQL to execute powerful queries that are easy to write and perform well on connected data. This capability significantly reduces code complexity so that you can quickly create applications that process relationships.

Neptune is designed to offer greater than 99.99 percent availability. It increases database performance and availability by tightly integrating the database engine with an SSD-backed virtualized storage layer that is built for database workloads. Neptune storage is fault-tolerant and self-healing. Disk failures are repaired in the background without loss of database availability. Neptune automatically detects database crashes and restarts without the need for crash recovery or rebuilding the database cache. If the entire instance fails, Neptune automatically fails over to one of up to 15 read replicas.
# Changes and Updates to Amazon Neptune

The following table describes important changes to Amazon Neptune.

<table>
<thead>
<tr>
<th>Change</th>
<th>Description</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Engine version 1.2.0.1 (p. 856)</td>
<td>As of 2022-10-26, engine version 1.2.0.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see <a href="#">Neptune Engine Release 1.2.0.1</a>.</td>
<td>October 26, 2022</td>
</tr>
<tr>
<td>Engine version 1.2.0.0.R2 (p. 863)</td>
<td>As of 2022-10-14, engine version 1.2.0.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see <a href="#">Neptune Engine Release 1.2.0.0.R2</a>.</td>
<td>October 14, 2022</td>
</tr>
<tr>
<td>Engine version 1.1.1.0.R6 (p. 870)</td>
<td>As of 2022-09-23, engine version 1.1.1.0.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see <a href="#">Neptune Engine Release 1.1.1.0.R6</a>.</td>
<td>September 23, 2022</td>
</tr>
<tr>
<td>Blog post about how Informatica® uses Neptune (p. 3)</td>
<td>See <a href="#">How Informatica® Cloud Data Governance and Catalog uses Amazon Neptune for knowledge graphs</a> by Tiju Titus John, Deepak Ram, and Farooq Ashraf.</td>
<td>September 20, 2022</td>
</tr>
<tr>
<td>Engine version 1.1.1.0 (p. 866)</td>
<td>As of 2022-09-19, engine version 1.1.1.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see <a href="#">Neptune Engine Release 1.1.1.0</a>.</td>
<td>September 19, 2022</td>
</tr>
</tbody>
</table>
Blog post about using Neptune and Tom Sawyer Perspectives to uncover financial fraud (p. 3)
See Uncover financial fraud with Amazon Neptune and Tom Sawyer Perspectives by Janet M. Six, Senior Product Manager at Tom Sawyer Software. August 30, 2022

Blog post about building a GNN-based real-time fraud detection solution using SageMaker, Neptune, and DGL (p. 3)
See Build a GNN-based real-time fraud detection solution using Amazon SageMaker, Amazon Neptune, and the Deep Graph Library by Jian Zhang, Haozhu Wang, and Mengxin Zhu. August 11, 2022

Blog post about using resource tags to stop and start Neptune environment resources (p. 3)
See Automate the stopping and starting of Amazon Neptune environment resources using resource tags by Kevin Phillips. August 1, 2022

Blog post about an artist who contributes to Apache TinkerPop (p. 3)
See Beyond Code: The Artist Who Contributes to Apache TinkerPop by Stephen Mallette and Ketrina Thompson. August 1, 2022

Blog post about fine-grained access control for Neptune data plane actions (p. 3)
See Fine Grained Access Control for Amazon Neptune data plane actions by Abhishek Mishra and Ankit Gupta. July 29, 2022

Blog post about Neptune global databases (p. 3)

Engine version 1.2.0.0 (p. 858)
As of 2022-07-21, engine version 1.2.0.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.2.0.0. July 21, 2022

Engine version 1.1.1.0.R5 (p. 873)
As of 2022-07-21, engine version 1.1.1.0.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.1.0.R5. July 21, 2022
<p>| Engine version | As of 2022-06-23, engine version 1.1.1.0.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.1.0.R4. | June 23, 2022 |
| Simplified graph analytics and machine learning workflows with Python integration (p. 3) | You can now run graph analytics and machine learning tasks on graph data stored in Amazon Neptune using an open-source Python integration that simplifies data science and ML workflows. See the AWS Data Wrangler documentation for Neptune. | June 7, 2022 |
| Engine version 1.1.1.0.R3 (p. 878) | As of 2022-06-07, engine version 1.1.1.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.1.0.R3. | June 7, 2022 |
| Blog post about detecting fake news (p. 3) | See Detect social media fake news using graph machine learning with Amazon Neptune ML, by Hasan Shojaei and Sarita Joshi. | May 19, 2022 |
| Blog post about using SQL Server Integration Services (SSIS) with Neptune (p. 3) | See Discover new insights from your data using SQL Server Integration Services (SSIS) and Amazon Neptune by Mesgana Gormley and Melissa Kwok. | May 18, 2022 |
| Maintenance release version 1.1.1.0.R2 (p. 880) | As of 2022-05-16, engine version 1.1.1.0.R2 maintenance release is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.1.0.R2. | May 16, 2022 |
| Maintenance release version 1.1.0.0.R2 (p. 886) | As of 2022-05-16, engine version 1.1.0.0.R2 maintenance release is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.0.0.R2. | May 16, 2022 |
| Maintenance release version 1.0.5.1.R4 (p. 890) | As of 2022-05-16, engine version 1.0.5.1.R4 maintenance release is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.1.R4. | May 16, 2022 |
| Maintenance release version 1.0.5.0.R5 (p. 898) | As of 2022-05-16, engine version 1.0.5.0.R5 maintenance release is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.0.R5. | May 16, 2022 |
| Blog post about openCypher general availability in Neptune (p. 3) | See Announcing the General Availability of openCypher support for Amazon Neptune, by Navtanay Sinha and Dave Bechberger. | April 22, 2022 |
| Blog post about data lineage (p. 3) | See Build data lineage for data lakes using AWS Glue, Amazon Neptune, and Spline, by Khoa Nguyen, Krithivasan Balasubramaniyan, and Rahul Shaurya. | April 1, 2022 |
| Upgrades to engine release 1.1.0.0 are re-enabled (p. 3) | As of 2022-02-21, upgrades to engine release 1.1.0.0 were temporarily disabled. They are now re-enabled. | March 22, 2022 |
| Blog post about engineering utility reliability (p. 3) | See Using cloud-based, data-informed, power system models to engineer utility reliability, by Abhineet Parchure. | March 22, 2022 |
| Neptune launched in Africa (Cape Town) (p. 3) | Amazon Neptune is now available in Africa (Cape Town) (af-south-1). However, Neptune workbench notebook support is temporarily disabled on the Neptune console in that region. | February 24, 2022 |
| Blog post about model-driven graphs using OWL (p. 3) | See Model-driven graphs using OWL in Amazon Neptune, by Mike Havey. | February 23, 2022 |
| Blog post about exploring semantic knowledge graphs with Rhizomer (p. 3) | See Explore the semantic knowledge graphs without SPARQL using Amazon Neptune with Rhizomer, by Roberto García. | February 22, 2022 |
| Blog post about graphing the utility grid (p. 3) | See Graphing the utility grid on AWS, by Bobby Wilson and Joseph Beer. | February 18, 2022 |
| New Neptune ML text feature encoding options (p. 3) | Neptune now supports FastText and Sentence BERT text encoding for training. See FastText features in Neptune ML and Sentence BERT features in Neptune ML. | February 15, 2022 |
| Blog post about geospatial queries using OpenSearch with Neptune (p. 3) | See Combine Amazon Neptune and Amazon OpenSearch Service for geospatial queries, by Ross Gabay and Abhilash Vinod. | February 1, 2022 |
| Blog post about Financial Crime Discovery using Amazon EKS and Neptune (p. 3) | See Financial Crime Discovery using Amazon EKS and Graph Databases, by Severin Gassauer-Fleissner and Zahi Ben Shabat. | February 1, 2022 |
| A Neptune cluster volume can now grow to 128 tebibytes (TiB) in size (p. 3) | In all supported regions except China and GovCloud, the size limit of a Neptune cluster volume has now increased from 64 TiB to 128 TiB. This applies to all engine releases starting with release 1.0.2.2. See the Amazon Neptune storage page. | February 1, 2022 |
| Neptune full-text search now integrates with all versions of OpenSearch. (p. 3) | See Full text search in Amazon Neptune using Amazon OpenSearch Service. | January 28, 2022 |
| Blog post about using Docker containers to deploy graph notebooks (p. 3) | See Use Docker containers to deploy Graph Notebooks on AWS, by Ganesh Sawhney and Qiang Zhang. | January 22, 2022 |</p>
<table>
<thead>
<tr>
<th>Engine version 1.0.5.1.R3 (p. 892)</th>
<th>As of 2022-01-13, engine version 1.0.5.1.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.1.R3.</th>
<th>January 13, 2022</th>
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<tbody>
<tr>
<td>Blog post about a graph-based recommendation system using Neptune ML (p. 3)</td>
<td>See Graph-based recommendation system with Neptune ML: An illustration on social network link prediction challenges, by Yanwei Cui and Will Badr.</td>
<td>January 12, 2022</td>
</tr>
<tr>
<td>Blog post about autoscaling Neptune (p. 3)</td>
<td>See Auto scale your Amazon Neptune database to meet workload demands, by Navtanay Sinha and Sudhanshu Gupta.</td>
<td>November 29, 2021</td>
</tr>
<tr>
<td>Blog post about interactive graph data analytics and visualizations (p. 3)</td>
<td>See Build interactive graph data analytics and visualizations using Amazon Neptune, Amazon Athena Federated Query, and Amazon QuickSight, by Sandeep Veldi and Abhishek Mishra.</td>
<td>November 24, 2021</td>
</tr>
<tr>
<td>Engine version 1.1.0.0 (p. 882)</td>
<td>As of 2021-11-19, engine version 1.1.0.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.1.0.0.</td>
<td>November 19, 2021</td>
</tr>
<tr>
<td>Blog post about centralizing data protection and compliance (p. 3)</td>
<td>See Centralizing data protection and compliance in Amazon Neptune with AWS Backup, by Brian O'Keefe.</td>
<td>November 8, 2021</td>
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<tr>
<td>Blog post about fighting fraud and improper payments (p. 3)</td>
<td>See Fighting fraud and improper payments in real-time at the scale of federal expenditures by Vladi Royzman and Spencer Smith.</td>
<td>November 2, 2021</td>
</tr>
<tr>
<td>Blog post about preventing fake account sign-ups (p. 3)</td>
<td>See Prevent fake account sign-ups in real time with AI using Amazon Fraud Detector, by Anjan Biswas.</td>
<td>October 29, 2021</td>
</tr>
<tr>
<td>Engine version 1.0.5.1.R2 (p. 893)</td>
<td>As of 2021-10-26, engine version 1.0.5.1.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.1.R2.</td>
<td>October 26, 2021</td>
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<tr>
<td>Blog post about HawkEye 360 predicting vessel risk using the Deep Graph Library (p. 3)</td>
<td>See HawkEye 360 predicts vessel risk using the Deep Graph Library and Amazon Neptune by Tim Pavlick, Ian Avilez, Dan Ford, and Gaurav Rele.</td>
<td>October 15, 2021</td>
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<tr>
<td>Engine version 1.0.5.1 (p. 888)</td>
<td>As of 2021-10-01, engine version 1.0.5.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.1.</td>
<td>October 1, 2021</td>
</tr>
<tr>
<td>Blog post about why developers like TinkerPop (p. 3)</td>
<td>See Why developers like Apache TinkerPop, an open source framework for graph computing, by Brad Bebee, Kelvin Lawrence, and Stephen Mallette.</td>
<td>September 27, 2021</td>
</tr>
<tr>
<td>Engine version 1.0.5.0.R3 (p. 899)</td>
<td>As of 2021-09-15, engine version 1.0.5.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.0.R3.</td>
<td>September 15, 2021</td>
</tr>
<tr>
<td>Blog post about building a data discovery solution with Amundsen and Neptune (p. 3)</td>
<td>See Building a data discovery solution with Amundsen and Amazon Neptune, by Peter Hanssens and Don Simpson.</td>
<td>September 8, 2021</td>
</tr>
</tbody>
</table>
Neptune has updated the stream-poller to support non-string full-text search queries (p. 3)

Included in this release are many improvements to full-text search, including support for indexing of property values that are not strings. See Non-string OpenSearch indexing in Amazon Neptune.

Engine version 1.0.5.0.R2 (p. 901)

As of 2021-08-16, engine version 1.0.5.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.0.R2.

Engine version 1.0.4.2.R5 (p. 903)

As of 2021-08-16, engine version 1.0.4.2.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.2.R5.

Blog post about Graph Store Protocol support in Neptune (p. 3)

See Introducing Graph Store Protocol support for Amazon Neptune, by Chris Smith.

Blog post about new features in Neptune ML (p. 3)

See Discover more insights in your graphs with new features from Amazon Neptune ML, by Soji Adeshina.

Blog post about getting predictions faster with Neptune ML (p. 3)

See Get predictions for evolving graph data faster with Amazon Neptune ML, by Soji Adeshina.

Blog post about easier and faster graph machine learning with Neptune ML (p. 3)

See Easier and faster graph machine learning with Amazon Neptune ML, by Soji Adeshina.

Blog post about Neptune openCypher support (p. 3)

See Announcing openCypher for Amazon Neptune: Building better graph applications with openCypher and Gremlin together, by Brad Bebee.
<p>| Engine version 1.0.5.0 (p. 895) | As of 2021-07-27, engine version 1.0.5.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.5.0. | July 27, 2021 |
| Engine version 1.0.4.2.R4 (p. 903) | As of 2021-07-23, engine version 1.0.4.2.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.2.R4. | July 23, 2021 |
| Neptune launched in China (Beijing) (p. 3) | Amazon Neptune is now available in China (Beijing) (cn-north-1). | July 21, 2021 |
| Engine version 1.0.4.2.R3 (p. 904) | As of 2021-06-28, engine version 1.0.4.2.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.2.R3. | June 28, 2021 |
| Blog post about how Dream11 scaled their social network using Neptune (p. 3) | See Learn how Dream11, the World’s largest fantasy sports platform, scale their social network with Amazon Neptune and Amazon ElastiCache. | June 25, 2021 |
| Blog post about using Neptune to explore the UniProt knowledgebase (p. 3) | See Exploring the UniProt protein knowledgebase with AWS Open Data and Amazon Neptune, by Eric Greene, Rafa Xu, and Yuan Shi. | June 10, 2021 |
| Blog post about using Neptune for data-driven risk analysis (p. 3) | See Field Notes: Data-Driven Risk Analysis with Amazon Neptune and Amazon OpenSearch Service, by Adriaan de Jonge and Rohit Satyanarayana. | June 10, 2021 |</p>
<table>
<thead>
<tr>
<th>Engine version</th>
<th>Description</th>
<th>Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0.4.2.R2 (p. 905)</td>
<td>As of 2021-06-01, engine version 1.0.4.2.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.2.R2.</td>
<td>June 1, 2021</td>
</tr>
<tr>
<td>Blog post about using Neptune to visualize your AWS infrastructure (p. 3)</td>
<td>See Visualize your AWS Infrastructure with Amazon Neptune and AWS Config, by Rohan Raizada and Amey Dhavle.</td>
<td>May 25, 2021</td>
</tr>
<tr>
<td>Blog post about configuration for using Data Lens with Neptune (p. 3)</td>
<td>See Configure AWS services to build a knowledge graph in Amazon Neptune using Data Lens, by Russell Waterson.</td>
<td>May 5, 2021</td>
</tr>
<tr>
<td>Blog post about building a knowledge graph in Neptune using Data Lens (p. 3)</td>
<td>See Build a knowledge graph in Amazon Neptune using Data Lens, by Russell Waterson.</td>
<td>May 5, 2021</td>
</tr>
<tr>
<td>Engine versions 1.0.1.0, 1.0.1.1, and 1.0.1.2 are now deprecated (p. 3)</td>
<td>Beginning now, no new DB instance will be created using any of these engine versions, or any patches related to them.</td>
<td>April 26, 2021</td>
</tr>
<tr>
<td>English translation of case study about Japan's Ministry of Economy, Trade and Industry using Neptune (p. 3)</td>
<td>See Japan's Ministry of Economy, Trade and Industry Powers gBizINFO Corporate Information Search Database with AWS.</td>
<td>March 31, 2021</td>
</tr>
<tr>
<td>Blog post about using Neptune with Amazon Comprehend and Lex (p. 3)</td>
<td>See Supercharge your knowledge graph using Amazon Neptune, Amazon Comprehend, and Amazon Lex, by Dave Bechberger.</td>
<td>March 31, 2021</td>
</tr>
<tr>
<td>Blog post about using Lambda functions with Neptune (p. 3)</td>
<td>See Use AWS Lambda functions with Amazon Neptune, by Ian Robinson.</td>
<td>March 26, 2021</td>
</tr>
<tr>
<td>Engine version 1.0.4.1.R1.1 (p. 910)</td>
<td>As of 2021-03-22, engine version 1.0.4.1.R1.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.1.R1.1.</td>
<td>March 22, 2021</td>
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<tr>
<td>Engine version</td>
<td>As of 2021-03-11, engine version 1.0.4.1.R2.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.1.R2.1.</td>
<td>March 11, 2021</td>
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<tr>
<td>Blog post about using Neptune's open source graph notebook for graph visualization (p. 3)</td>
<td>See Getting started with open source graph notebook for graph visualization, by Joy Wang, Ora Lassila, and Stephen Mallette.</td>
<td>March 10, 2021</td>
</tr>
<tr>
<td>Tutorial about integrating Neptune with the Amundsen data discovery and metadata engine (p. 3)</td>
<td>See How to use Amundsen with Amazon Neptune, by Andrew Ciambrone.</td>
<td>March 2, 2021</td>
</tr>
<tr>
<td>Engine version 1.0.4.1.R2 (p. 911)</td>
<td>As of 2021-02-24, engine version 1.0.4.1.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.1.R2.</td>
<td>February 24, 2021</td>
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<tr>
<td>Engine version 1.0.4.0.R2 (p. 917)</td>
<td>As of 2021-02-24, engine version 1.0.4.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.0.R2.</td>
<td>February 24, 2021</td>
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<tr>
<td>Engine version 1.0.3.0.R3 (p. 922)</td>
<td>As of 2021-02-19, engine version 1.0.3.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.3.0.R3.</td>
<td>February 19, 2021</td>
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<tr>
<td>Engine version 1.0.2.2.R6 (p. 928)</td>
<td>As of 2021-02-19, engine version 1.0.2.2.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.2.R6.</td>
<td>February 19, 2021</td>
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<tr>
<td>Blog post about building a knowledge graph using Amazon Comprehend events (p. 3)</td>
<td>See Building a knowledge graph in Amazon Neptune using Amazon Comprehend Events, by Brian O'Keefe, Graham Horwood, and Navtanay Sinha.</td>
<td>January 19, 2021</td>
</tr>
<tr>
<td>Blog post about enabling low code graph data apps (p. 3)</td>
<td>See Enabling low code graph data apps with Amazon Neptune and Graphistry, by Leo Meyerovich, Dave Bechberger, and Taylor Riggan.</td>
<td>January 18, 2021</td>
</tr>
<tr>
<td>Added notebook documentation for getting started with graph data. (p. 28)</td>
<td>Added a section integrating with the Neptune workbench that helps you get started creating graph data and developing graph applications without having to spin up a Neptune cluster until you're ready.</td>
<td>January 15, 2021</td>
</tr>
<tr>
<td>Blog post about resetting your Neptune graph data in seconds (p. 3)</td>
<td>See Resetting your graph data in Amazon Neptune in seconds, by Niraj Jetly and Navtanay Sinha.</td>
<td>December 17, 2020</td>
</tr>
<tr>
<td>Blog post about how Novartis AG uses SageMaker and Neptune with BERT (p. 3)</td>
<td>See Novartis AG uses Amazon SageMaker and Amazon Neptune to build and enrich a knowledge graph using BERT, by Othmane Hamzaoui, Fatema Alkhanaizi, and Viktor Malesevic.</td>
<td>December 14, 2020</td>
</tr>
<tr>
<td>Blog post about building a knowledge graph with topic networks (p. 3)</td>
<td>See Building a knowledge graph with topic networks in Amazon Neptune, by Edward Brown, Head of AI Projects, Eduardo Piairo, Architect, Marcia Oliveira, Lead Data Scientist, and Jack Hampson, CEO at Deeper Insights.</td>
<td>December 14, 2020</td>
</tr>
<tr>
<td><strong>Engine version 1.0.4.1 (p. 907)</strong></td>
<td>As of 2020-12-08, engine version 1.0.4.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.1.</td>
<td>December 8, 2020</td>
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<tr>
<td><strong>Blog post about getting started with Neptune ML (p. 3)</strong></td>
<td>See How to get started with Neptune ML, by George Karypis, Dave Bechberger, and Karthik Bharathy.</td>
<td>December 8, 2020</td>
</tr>
<tr>
<td><strong>Neptune now has a fast reset API (p. 3)</strong></td>
<td>Using the fast-reset API, you can quickly and easily delete all the data in a DB cluster. See Fast reset API.</td>
<td>December 4, 2020</td>
</tr>
<tr>
<td><strong>Blog post about building a biological knowledge graph at Pendulum (p. 3)</strong></td>
<td>See Building a biological knowledge graph at Pendulum using Amazon Neptune, by Connor Skennerton.</td>
<td>November 26, 2020</td>
</tr>
<tr>
<td><strong>Blog post about TinkerPop 3.4.8’s new features in Neptune (p. 3)</strong></td>
<td>See Exploring Apache TinkerPop 3.4.8’s new features in Amazon Neptune, by Stephen Mallette.</td>
<td>November 18, 2020</td>
</tr>
<tr>
<td><strong>Blog post about using the Amazon Kendra search service with Neptune (p. 3)</strong></td>
<td>See Incorporating your enterprise knowledge graph into Amazon Kendra, by Yazdan Shirvany, Mohit Mehta, and Dipto Chakravarty.</td>
<td>November 17, 2020</td>
</tr>
<tr>
<td><strong>Event notifications now available (p. 3)</strong></td>
<td>Neptune now supports event notifications that you can use to more easily monitor DB clusters. See Using Neptune Event Notification, by.</td>
<td>October 29, 2020</td>
</tr>
<tr>
<td><strong>Customs endpoints now available (p. 3)</strong></td>
<td>Neptune now supports custom endpoints for greater control connecting to DB instances. See Connecting to Amazon Neptune Endpoints.</td>
<td>October 29, 2020</td>
</tr>
<tr>
<td><strong>Blog post about using AWS Database Migration Service (DMS) to populate your Neptune graph (p. 3)</strong></td>
<td>See Populating your graph in Amazon Neptune from a relational database using AWS Database Migration Service (DMS) – Part 4: Putting it all together, by Chris Smith.</td>
<td>October 22, 2020</td>
</tr>
<tr>
<td>Blog post about using AWS Database Migration Service (DMS) to populate your Neptune graph (p. 3)</td>
<td>See Populating your graph in Amazon Neptune from a relational database using AWS Database Migration Service (DMS) – Part 3: Designing the RDF Model, by Chris Smith.</td>
<td>October 22, 2020</td>
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<tr>
<td>Blog post about using AWS Database Migration Service (DMS) to populate your Neptune graph (p. 3)</td>
<td>See Populating your graph in Amazon Neptune from a relational database using AWS Database Migration Service (DMS) – Part 2: Designing the property graph model, by Chris Smith.</td>
<td>October 22, 2020</td>
</tr>
<tr>
<td>Blog post about using AWS Database Migration Service (DMS) to populate your Neptune graph (p. 3)</td>
<td>See Populating your graph in Amazon Neptune from a relational database using AWS Database Migration Service (DMS) – Part 1: Setting the stage, by Chris Smith.</td>
<td>October 22, 2020</td>
</tr>
<tr>
<td>Engine version 1.0.4.0 (p. 915)</td>
<td>As of 2020-10-12, engine version 1.0.4.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.4.0.</td>
<td>October 12, 2020</td>
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<tr>
<td>Engine version 1.0.3.0.R2 (p. 923)</td>
<td>As of 2020-10-12, engine version 1.0.3.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.3.0.R2.</td>
<td>October 12, 2020</td>
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<tr>
<td>Engine version 1.0.2.2.R5 (p. 929)</td>
<td>As of 2020-10-12, engine version 1.0.2.2.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.2.R5.</td>
<td>October 12, 2020</td>
</tr>
<tr>
<td>Blog post about configuring your VPC for SPARQL federated queries (p. 3)</td>
<td>See Configure Amazon VPC for SPARQL 1.1 Federated Query with Amazon Neptune, by Charles Ivie.</td>
<td>October 12, 2020</td>
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<td>Topic</td>
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<tr>
<td>Blog post about writing a SPARQL cascading delete (p. 3)</td>
<td>See Write a cascading delete in SPARQL, by Ora Lassila.</td>
<td>October 5, 2020</td>
</tr>
<tr>
<td>Blog post about graphing AWS resources using Neptune (p. 3)</td>
<td>See Graph your AWS resources with Amazon Neptune, by Dave Bechberger.</td>
<td>September 28, 2020</td>
</tr>
<tr>
<td>Blog post about building MedDRA terminology mapping for pharmacovigilance and adverse event reporting using Neptune (p. 3)</td>
<td>See Building Amazon Neptune based MedDRA terminology mapping for pharmacovigilance and adverse event reporting, by Vaijayanthi Joshi, Deven Atnoor, Ph.D, and Sudhanshu Malhotra.</td>
<td>September 24, 2020</td>
</tr>
<tr>
<td>Blog post about building a knowledge graph out of a data warehouse using Neptune, to complement commercial intelligence (p. 3)</td>
<td>See Complement Commercial Intelligence by Building a Knowledge Graph out of a Data Warehouse with Amazon Neptune, by Shahrina Hossain and Mikael Graindorge.</td>
<td>September 23, 2020</td>
</tr>
<tr>
<td>Blog post about load balancing using the Neptune Gremlin client (p. 3)</td>
<td>See Load balance graph queries using the Amazon Neptune Gremlin Client, by Ian Robinson.</td>
<td>September 16, 2020</td>
</tr>
<tr>
<td>Blog post about digital personalization using an identity graph at Cox Automotive (p. 3)</td>
<td>See Cox Automotive scales digital personalization using an identity graph powered by Amazon Neptune, by Carlos Rendon and Niraj Jetly.</td>
<td>September 16, 2020</td>
</tr>
<tr>
<td>Blog post about collaborative filtering on Yelp data (p. 3)</td>
<td>See Using collaborative filtering on Yelp data to build a recommendation system in Amazon Neptune, by Chad Tindel.</td>
<td>September 8, 2020</td>
</tr>
<tr>
<td>Blog post about query-result visualization in Amazon Neptune (p. 3)</td>
<td>See Visualize query results using the Amazon Neptune workbench, by Kelvin Lawrence.</td>
<td>September 2, 2020</td>
</tr>
<tr>
<td>Neptune released graph visualization (p. 3)</td>
<td>Amazon Neptune now provides extensive graph visualization capabilities in Jupyter notebooks in the Neptune workbench, along with a number of new features that make notebooks easier to use. See Graph visualization.</td>
<td>August 12, 2020</td>
</tr>
<tr>
<td>Neptune launched in South America (São Paulo) (p. 3)</td>
<td>Amazon Neptune is now available in South America (São Paulo) (sa-east-1).</td>
<td>August 6, 2020</td>
</tr>
<tr>
<td>Neptune launched in Asia Pacific (Hong Kong) (p. 3)</td>
<td>Amazon Neptune is now available in Asia Pacific (Hong Kong) (ap-east-1).</td>
<td>August 6, 2020</td>
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<tr>
<td>Engine version</td>
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<td>1.0.3.0 (p. 919)</td>
<td>August 3, 2020</td>
<td>As of 2020-08-03, engine version 1.0.3.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.3.0.</td>
</tr>
<tr>
<td>1.0.2.2.R4 (p. 931)</td>
<td>July 23, 2020</td>
<td>As of 2020-07-23, engine version 1.0.2.2.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.2.R4.</td>
</tr>
<tr>
<td>Blog post about Zerobase's automated contact tracing using Amazon Neptune (p. 3)</td>
<td>July 13, 2020</td>
<td>See Zerobase creates private, secure, and automated contact tracing using Amazon Neptune, by David Harris and Aron Szanto.</td>
</tr>
<tr>
<td>Neptune launched in US West (N. California) (p. 3)</td>
<td>July 9, 2020</td>
<td>Amazon Neptune is now available in US West (N. California) (us-west-1).</td>
</tr>
<tr>
<td>Amazon Neptune supports tag-based access control (p. 3)</td>
<td>July 7, 2020</td>
<td>You can now use AWS tags in IAM policies to control access to your Neptune database. See Tag-based access control in Amazon Neptune.</td>
</tr>
<tr>
<td>A Java stream poller is now available (p. 3)</td>
<td>July 6, 2020</td>
<td>Amazon Neptune now supports a Java version of the lambda stream poller for Neptune streams as well as the Python one. See Add details about the Neptune streams consumer stack you are creating.</td>
</tr>
<tr>
<td>Blog post about the AWS COVID-19 knowledge graph (p. 3)</td>
<td>July 1, 2020</td>
<td>See Building and querying the AWS COVID-19 knowledge graph, by Ninad Kulkarni, Colby Wise, George Price, and Miguel Romero.</td>
</tr>
<tr>
<td>Engine version 1.0.1.1 (p. 950)</td>
<td>June 26, 2020</td>
<td>As of 2020-06-26, engine version 1.0.1.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.1.1.</td>
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<td>Blog post about migrating from Blazegraph to Amazon Neptune (p. 3)</td>
<td>See Moving to the cloud: Migrating Blazegraph to Amazon Neptune, by Dave Bechberger.</td>
<td>June 25, 2020</td>
</tr>
<tr>
<td>Blog post about changing data capture from Neo4j to Amazon Neptune (p. 3)</td>
<td>See Change data capture from Neo4j to Amazon Neptune using Amazon Managed Streaming for Apache Kafka, by Sanjeet Sahay.</td>
<td>June 22, 2020</td>
</tr>
<tr>
<td>Blog post about how Waves is using Amazon Neptune (p. 3)</td>
<td>See How Waves runs user queries and recommendations at scale with Amazon Neptune, by Pavel Vasilyev.</td>
<td>June 16, 2020</td>
</tr>
<tr>
<td>Engine version 1.0.1.2 (p. 949)</td>
<td>As of 2020-06-10, engine version 1.0.1.2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.1.2.</td>
<td>June 10, 2020</td>
</tr>
<tr>
<td>Blog post about building a customer knowledge repository (p. 3)</td>
<td>See Building a customer 360 knowledge repository with Amazon Neptune and Amazon Redshift, by Ram Bhandarkar.</td>
<td>June 9, 2020</td>
</tr>
<tr>
<td>Blog post about how Gunosy is using Amazon Neptune (p. 3)</td>
<td>See How Gunosy built a comment feature in News Pass using Amazon Neptune by Yosuke Uchiyama.</td>
<td>June 8, 2020</td>
</tr>
<tr>
<td>Blog post about the AWS COVID-19 knowledge graph (p. 3)</td>
<td>See Building and querying the AWS COVID-19 knowledge graph by Ninad Kulkarni, Colby Wise, George Price, and Miguel Romero.</td>
<td>June 2, 2020</td>
</tr>
<tr>
<td>Blog post about exploring COVID-19 research using Amazon Neptune (p. 3)</td>
<td>See Exploring scientific research on COVID-19 with Amazon Neptune, Amazon Comprehend Medical, and the Tom Sawyer Graph Database Browser by George Price, Colby Wise, Miguel Romero, and Ninad Kulkarni.</td>
<td>June 2, 2020</td>
</tr>
<tr>
<td>You can now load data into Neptune using AWS DMS (p. 3)</td>
<td>See Using AWS Database Migration Service to load data into Amazon Neptune from a different data store.</td>
<td>June 1, 2020</td>
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<td>Topic</td>
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<td><strong>Engine version 1.0.2.0 is being deprecated (p. 944)</strong></td>
<td>Amazon Neptune engine version 1.0.2.0 is now deprecated. Clusters running on this engine version will be upgraded to version 1.0.2.1 automatically during the first maintenance window following June 1, 2020.</td>
<td>May 19, 2020</td>
</tr>
<tr>
<td><strong>Blog post about building a customer identity graph using Neptune (p. 3)</strong></td>
<td>See Building a customer identity graph with Amazon Neptune by Rajesh Wunnava and Taylor Riggan.</td>
<td>May 12, 2020</td>
</tr>
<tr>
<td><strong>Engine version 1.0.2.0.R3 (p. 946)</strong></td>
<td>As of 2020-05-05, engine version 1.0.2.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.0.R3.</td>
<td>May 5, 2020</td>
</tr>
<tr>
<td><strong>Engine version 1.0.2.1.R6 (p. 937)</strong></td>
<td>As of 2020-04-22, engine version 1.0.2.1.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.1.R6.</td>
<td>April 22, 2020</td>
</tr>
<tr>
<td><strong>Blog post about migrating data from Neo4j to Neptune (p. 3)</strong></td>
<td>See Migrating a Neo4j graph database to Amazon Neptune with a fully automated utility by Sanjeet Sahay.</td>
<td>April 13, 2020</td>
</tr>
<tr>
<td><strong>Blog post about lowering the cost of building graph applications with Neptune (p. 3)</strong></td>
<td>See Lower the cost of building graph apps by up to 76% with Amazon Neptune T3 instances by Karthik Bharathy and Brad Bebee.</td>
<td>April 9, 2020</td>
</tr>
<tr>
<td><strong>Neptune offers a T3 burstable instance class (p. 3)</strong></td>
<td>You can now create an Amazon Neptune T3 burstable instance for cost-effective development and testing purposes. See Neptune T3 Burstable Instance Class.</td>
<td>April 8, 2020</td>
</tr>
<tr>
<td><strong>Engine version</strong> 1.0.2.2.R2 (p. 933)</td>
<td>As of 2020-04-02, engine version 1.0.2.2.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.2.R2.</td>
<td>April 2, 2020</td>
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<td><strong>Blog post about graphing investment dependency at EDGAR (p. 3)</strong></td>
<td>See Graphing investment dependency with Amazon Neptune by Lawrence Verdi.</td>
<td>March 17, 2020</td>
</tr>
<tr>
<td><strong>Neptune launched in Europe (Paris) (p. 3)</strong></td>
<td>Amazon Neptune is now available in Europe (Paris) (eu-west-3).</td>
<td>March 11, 2020</td>
</tr>
<tr>
<td><strong>Engine version 1.0.2.2 (p. 925)</strong></td>
<td>As of 2020-03-09, engine version 1.0.2.2 is being generally deployed. Please note that it takes several days for a new release to become available in every region. For more information about this engine version, see Neptune Engine Release 1.0.2.2.</td>
<td>March 9, 2020</td>
</tr>
<tr>
<td><strong>Stopping and Restarting a DB Cluster (p. 3)</strong></td>
<td>You can now stop a DB Cluster for 7 days using the Neptune console, and later restart it when you need it again. While your DB cluster is stopped, you are charged only for cluster storage, manual snapshots, and automated backup storage, but not for any DB instance hours. See Stopping and Starting an Amazon Neptune DB Cluster.</td>
<td>February 19, 2020</td>
</tr>
<tr>
<td><strong>Video about a social graph at Nike (p. 3)</strong></td>
<td>Listen in as Todd Escalona of AWS talks with Marc Wangenheim, Senior Engineering Manager at Nike, about how the company powers a number of applications via a social graph built on Amazon Neptune. See Nike: A Social Graph at Scale with Amazon Neptune.</td>
<td>February 11, 2020</td>
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<td>Topic</td>
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<tr>
<td>Neptune clusters can now be configured to require SSL connections</td>
<td>In regions that still support HTTP connections, SSL is now turned on by default in all new parameter groups. There are no changes to existing parameter groups, but you can force clients to use SSL by changing the <code>neptune_enforce_ssl</code> parameter to 1. See <a href="#">Encryption in Transit: Connecting to Neptune Using SSL/HTTPS</a> for information about how to enable HTTP connections for a cluster in a region that still supports them. See <a href="#">Parameters That You Can Use to Configure Amazon Neptune</a> for a description of cluster and instance parameters.</td>
<td>February 10, 2020</td>
</tr>
<tr>
<td>You can now specify engine version and deletion protection in Neptune's CloudFormation template</td>
<td>Amazon Neptune has updated its CloudFormation template to include an <code>AWS::Neptune::DBCluster.EngineVersion</code> parameter that lets you specify a particular engine version for your new DB cluster, and an <code>AWS::Neptune::DBCluster.DeletionProtection</code> parameter that lets you turn on deletion protection for it.</td>
<td>February 9, 2020</td>
</tr>
<tr>
<td>Deletion protection</td>
<td>Amazon Neptune has delivered deletion protection for DB clusters and instances. As long as deletion protection is enabled on a DB cluster or instance, you cannot delete it. See <a href="#">You cannot delete a DB Instance if Deletion Protection is enabled</a>.</td>
<td>January 20, 2020</td>
</tr>
<tr>
<td>Neptune launched in China (Ningxia)</td>
<td>Amazon Neptune is now available in China (Ningxia) (cn-northwest-1).</td>
<td>January 15, 2020</td>
</tr>
<tr>
<td>Engine version 1.0.2.1.R4</td>
<td>Patch R4 for engine version 1.0.2.1 is generally available. For more information, see <a href="#">Neptune Engine Release 1.0.2.1.R4</a>.</td>
<td>December 20, 2019</td>
</tr>
<tr>
<td>Engine version 1.0.2.1.R3</td>
<td>Patch R3 for engine version 1.0.2.1 is generally available. For more information, see <a href="#">Neptune Engine Release 1.0.2.1.R3</a>.</td>
<td>December 12, 2019</td>
</tr>
<tr>
<td>Blog post about using Neptune to analyze social media feeds</td>
<td>See <a href="#">Analyzing social media feeds using Amazon Neptune</a>.</td>
<td>November 27, 2019</td>
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<tr>
<td>Engine version</td>
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<td>1.0.2.1.R2 (p. 942)</td>
<td>Patch R2 for engine version 1.0.2.1 is generally available. For more information, see Neptune Engine Release 1.0.2.1.R2.</td>
<td>November 25, 2019</td>
</tr>
<tr>
<td>1.0.2.1.R1 (p. 935)</td>
<td>Amazon Neptune engine version 1.0.2.1.R1 is generally available. For more information, see Neptune Engine Release 1.0.2.1.R1.</td>
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</tr>
<tr>
<td>1.0.2.0.R2 (p. 948)</td>
<td>Patch R2 for engine version 1.0.2.0 is generally available. For more information, see Neptune Engine Release 1.0.2.0.R2.</td>
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<tr>
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<tr>
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</tr>
<tr>
<td>Event</td>
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<tr>
<td>----------------------------------------------------------------------</td>
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<tr>
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<tr>
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<tr>
<td>Consolidated Error topics (p. 843)</td>
<td>All error message and code information are now in a single topic.</td>
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<tr>
<td>Updated Getting Started Topic (p. 64)</td>
<td>Updated Getting Started topic with additional links and reorganized documentation.</td>
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<tr>
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<tr>
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<tr>
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<td>Engine version 1.0.1.0.200237.0 (p. 960)</td>
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<td>Engine version 1.0.1.0.200236.0 (p. 961)</td>
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<td>Engine version 1.0.1.0.200233.0 (p. 961)</td>
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<tr>
<td>New Neptune Quick Start (p. 67)</td>
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<td>Introductory Neptune Blog Post (p. 3)</td>
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<td>November 29, 2017</td>
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</table>
What's a graph database?

Getting started with Amazon Neptune

Amazon Neptune is a fully managed graph database service that scales to handle billions of relationships and lets you query them with milliseconds latency, at a low cost for that kind of capacity.

If you're looking for more detailed information about Neptune, see Overview of Amazon Neptune features (p. 97).

If you know about graphs already, jump ahead to Use graph notebooks (p. 35). Or, if you want to create a Neptune database right away, see Using an AWS CloudFormation Stack to Create a Neptune DB Cluster (p. 71).

Otherwise, you may want to know a little more about graph databases before you start.

What exactly is a graph database?

Graph databases are optimized to store and query the relationships between data items.

They store data items themselves as vertices of the graph, and the relationships between them as edges. Each edge has a type, and is directed from one vertex (the start) to another (the end). Relationships can be called predicates as well as edges, and vertices are also sometimes referred to as nodes. In so-called property graphs, both vertices and edges can have additional properties associated with them too.

Here is a small graph representing friends and hobbies in a social network:
The edges are shown as named arrows, and the vertices represent specific people and hobbies that they connect.

A simple traversal of this graph can tell you what Justin's friends like.

**Why use a graph database?**

Whenever connections or relationships between entities are at the core of the data that you're trying to model, a graph database is your natural choice.

For one thing, it's easy to model data interconnections as a graph, and then write complex queries that extract real-world information from the graph.

Building an equivalent application using a relational database requires you to create many tables with multiple foreign keys and then write nested SQL queries and complex joins. Not only does that approach quickly become unwieldy from a coding perspective, its performance degrades quickly as the amount of data increases.

By contrast, a graph database like Neptune can query relationships between billions of vertices without bogging down.
What can you do with a graph database?

Graphs can represent the interrelationships of real-world entities in many ways, in terms of actions, ownership, parentage, purchase choices, personal connections, family ties, and so on.

Here are some of the most common areas where graph databases are used:

- **Knowledge graphs** – Knowledge graphs let you organize and query all kinds of connected information to answer general questions. Using a knowledge graph, you can add topical information to product catalogs, and model diverse information such as is contained in Wikidata.

  To learn more about how knowledge graphs work and where they are being used, see Knowledge Graphs on AWS.

- **Identity graphs** – In a graph database, you can store relationships between information categories such as customer interests, friends, and purchase history, and then query that data to make recommendations which are personalized and relevant.

  For example, you can use a graph database to make product recommendations to a user based on which products are purchased by others who follow the same sport and have a similar purchase history. Or, you can identify people who have a friend in common but don’t yet know each other, and make a friendship recommendation.

  Graphs of this kind are known as identity graphs, and are widely used for personalizing interactions with users. To find out more, see Identity Graphs on AWS. To get started building your own identity graph, you can begin with the Identity Graph Using Amazon Neptune sample.

- **Fraud graphs** – This is a common use for graph databases. They can help you track credit card purchases and purchase locations to detect uncharacteristic use, or to detect a purchaser is trying to use the same email address and credit card as was used in a known fraud case. They can let you check for multiple people associated with a personal email address, or multiple people in different physical locations who share the same IP address.

  Consider the following graph. It shows the relationship of three people and their identity-related information. Each person has an address, a bank account, and a social security number. However, we can see that Matt and Justin share the same social security number, which is irregular and indicates possible fraud by one of them. A query to a fraud graph can reveal connections of this kind so that they can be reviewed.
To learn more about fraud graphs and where they are being used, see Fraud Graphs on AWS.

- **Social networking** – One of the first and most common areas where graph databases are used is in social networking applications.
For example, suppose that you want to build a social feed into a web site. You can easily use a graph database on the back end to deliver results to users that reflect the latest updates from their families, their friends, from people whose updates they "like," and from people who live close to them.

• Driving directions – A graph can help find the best route from a starting point to a destination, given current traffic and typical traffic patterns.

• Logistics – Graphs can help identify the most efficient way to use available shipping and distribution resources to meet customer requirements.

• Diagnostics – Graphs can represent complex diagnostic trees that can be queried to identify the source of observed problems and failures.

• Scientific research – With a graph database, you can build applications that store and navigate scientific data and even sensitive medical information using encryption at rest. For example, you can store models of disease and gene interactions. You can search for graph patterns within protein pathways to find other genes that might be associated with a disease. You can model chemical compounds as a graph and query for patterns in molecular structures. You can correlate patient data from medical records in different systems. You can topically organize research publications to find relevant information quickly.

• Regulatory rules – You can store complex regulatory requirements as graphs, and query them to detect situations where they might apply to your day-to-day business operations.

• Network topology and events – A graph database can help you manage and protect an IT network. When you store the network topology as a graph, you can also store and process many different kinds of events on the network. You can answer questions such as how many hosts are running a given application. You can query for patterns that might show that a given host has been compromised by a malicious program, and query for connection data that can help trace the program to the original host that downloaded it.

How do you query a graph?

Neptune supports three special-purpose query languages designed for querying graph data of different kinds. You can use these languages to add, modify, delete and query data in a Neptune graph database:

• Gremlin (p. 313) is a graph traversal language for property graphs. A query in Gremlin is a traversal made up of discrete steps, each of which follows an edge to a node. See Gremlin documentation at Apache TinkerPop3 for more information.

The Neptune implementation of Gremlin has some differences from other implementations, especially when you are using Gremlin-Groovy (Gremlin queries sent as serialized text). For more information, see Gremlin standards compliance in Amazon Neptune (p. 98).

• openCypher (p. 394) – openCypher is a declarative query language for property graphs that was originally developed by Neo4j, then open-sourced in 2015, and contributed to the openCypher project under an Apache 2 open-source license. See the Cypher Query Language Reference (Version 9) for the language specification, as well as the Cypher Style Guide for additional information.

• SPARQL (p. 430) is a declarative query language for RDF data, based on the graph pattern matching that is standardized by the World Wide Web Consortium (W3C) and described in SPARQL 1.1 Overview) and the SPARQL 1.1 Query Language specification. See SPARQL standards compliance in Amazon Neptune (p. 106) for specific details about the Neptune implementation of SPARQL.

Examples of matching Gremlin and SPARQL queries

Given the following graph of people (nodes) and their relationships (edges), you can find out who the "friends of friends" of a particular person are— for example, the friends of Howard's friends.
Looking at the graph, you can see that Howard has one friend, Jack, and Jack has four friends: Annie, Harry, Doug, and Mac. This is a simple example with a simple graph, but these types of queries can scale in complexity, dataset size, and result size.

Here is a Gremlin traversal query that returns the names of the friends of Howard's friends:

```sql
G.V().has('name', 'Howard').out('friend').out('friend').values('name')
```
Here is a SPARQL query that returns the names of the friends of Howard's friends:

```
prefix : <#>

select ?names where {
    ?howard :name "Howard".
}
```

**Note**

Each part of any Resource Description Framework (RDF) triple has a URI associated with it. In the example above, the URI prefix is intentionally short.

---

**Take an online course in using Amazon Neptune**

If you like learning with videos, AWS offers an online course in the AWS Online Tech Talks to help you get going:

**Getting Started with Amazon Neptune**

The course consists of 7 videos that walk you through setting up and using Amazon Neptune.

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**Digging deeper into graph reference architecture**

As you think about what problems a graph database could solve for you, and how to approach them, one of the best places to start is the Neptune graph reference architectures GitHub project.

There you can find detailed descriptions of graph workload types, and three sections to help you design an effective graph database:

- **Data Models and Query Languages** – This section walks you through the differences between Gremlin and SPARQL and how to choose between them.
- **Graph Data Modeling** – This is a thorough discussion of how to make graph data modeling decisions, including detailed walkthroughs of property graph modeling using Gremlin and RDF modeling using SPARQL.
- **Converting Other Data Models to a Graph Model** – Here you can find out how to go about translating a relational data model into a graph model.

There are also three sections that walk you through specific steps for using Neptune:

- **Connecting to Amazon Neptune from Clients Outside the Neptune VPC** – This section shows you several options for connecting to Neptune from outside the VPC where your DB cluster is located.
- **Accessing Amazon Neptune from AWS Lambda Functions** – Here you'll find out how to connect reliably to Neptune from Lambda functions.
- **Writing to Amazon Neptune from an Amazon Kinesis Data Stream** – This section can help you handle high write throughput scenarios with Neptune.
Use Neptune graph notebooks to get started quickly

You don't have to use Neptune graph notebooks to work with a Neptune graph, so if you want to, you can go ahead and create a new Neptune database right away using a AWS CloudFormation template (p. 71).

At the same time, whether you're new to graphs and want to learn and experiment, or you're experienced and want to refine your queries, Neptune graph notebooks offer a great development platform and can be a huge time-saver.

Neptune provides open-source Jupyter notebooks in the Neptune graph notebook project on GitHub. These notebooks present tutorials and code samples in an interactive coding environment where you can learn about graph technology and Neptune.

All the notebooks in the /src/graph_notebook/notebooks folder of the graph-notebook GitHub repository are open-source. You can use them to walk through setting up, configuring, populating and querying graphs using different query languages, different data sets, and even different databases on the back end.

You can host these notebooks in several different ways:

- The Neptune workbench (p. 35) lets you run Jupyter notebooks in a fully managed environment, hosted in Amazon SageMaker, and automatically connects to the Neptune graph notebook project for you. It is easy to set up the workbench in the Neptune console when you create a new Neptune database.
- You can also install Jupyter locally (p. 38) and run the notebooks from your laptop, connected either to Neptune or to a local instance of one of the open-source graph databases. In the latter case you can experiment with graph technology as much as you want before you spend a penny, and then move smoothly to the managed production environment that Neptune offers.

Using the Neptune workbench to host Neptune notebooks

An easy way to set up Neptune Jupyter notebooks and also any notebooks that you create yourself, is to use the Neptune workbench. The workbench provides a fully managed environment for notebooks, hosted by Amazon SageMaker, and automatically links to the notebooks in the open-source graph notebook project.

Neptune offers T3 instance types that you can get started with for only $0.10/Hr (see the Neptune pricing page).

You are billed for workbench resources through Amazon SageMaker, separately from your Neptune billing.

You can use the Neptune console to set up the Neptune workbench in Amazon SageMaker when you create a new DB cluster. After you have done that, it is easy to use the Neptune notebooks, or to create a new Jupyter notebook of your own, like this:

To create a Jupyter notebook using the Neptune workbench

1. Make sure that the security group attached in the VPC where Neptune is running has a rule that allows inbound connections from SageMaker.
2. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.

3. In the navigation pane on the left, choose **Notebooks**.

4. Choose **Create notebook**.

5. In the **Cluster** list, choose your Neptune DB cluster. If you don't yet have a DB cluster, choose **Create cluster** to create one.

6. Give your notebook a name, and optionally a description.

7. Unless you already created an AWS Identity and Access Management (IAM) role for your notebooks, choose **Create an IAM role**, and enter an IAM role name.

8. Choose **Create notebook**. The creation process may take 10 to 15 minutes before everything is ready.

9. After your notebook is created, select it and then choose **Open notebook**.

The console can create an AWS Identity and Access Management (IAM) role for your notebooks, or you can create one yourself. The policy for this role should include the following:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "s3:GetObject",
        "s3:ListBucket"
      ],
      "Resource": [
        "arn:aws:s3:::aws-neptune-notebook",
        "arn:aws:s3:::aws-neptune-notebook/*"
      ]
    },
    {
      "Effect": "Allow",
      "Action": "neptune-db:*",
      "Resource": [
        "your-cluster-arn/*"
      ]
    }
  ]
}
```

Also, the role should establish the following trust relationship:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "Service": "sagemaker.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

Again, getting everything ready to go can take 10 to 15 minutes.
Using Python to connect a generic SageMaker notebook to Neptune

Connecting a notebook to Neptune is easy if you have installed the Neptune magics, but it is also possible to connect a SageMaker notebook to Neptune using Python, even if you are not using a Neptune notebook.

Steps to take to connect to Neptune in a SageMaker notebook cell

1. Install the Gremlin Python client:

   ```bash
   !pip install gremlinpython
   ```

   Neptune notebooks install the Gremlin Python client for you, so this step is only necessary if you’re using a plain SageMaker notebook.

2. Write code such as the following to connect and issue a Gremlin query:

   ```python
   from gremlin_python import statics
   from gremlin_python.structure.graph import Graph
   from gremlin_python.process.graph_traversal import __
   from gremlin_python.process.strategies import *
   from gremlin_python.driver.driver_remote_connection import DriverRemoteConnection
   from gremlin_python.driver.aiohttp.transport import AiohttpTransport
   from gremlin_python.process.traversal import *
   import os
   port = 8182
   server = '*(your server endpoint)*'
   endpoint = f'wss://{server}:{port}/gremlin'
   graph=Graph()
   connection = DriverRemoteConnection(endpoint,'g',
       transport_factory=lambda:AiohttpTransport(call_from_event_loop=True))
   g = graph.traversal().withRemote(connection)
   results = (g.V().hasLabel('airport').
       sample(10).
       order().by('code').
       local(__.values('code','city').fold()).
       toList())

   # Print the results in a tabular form with a row index
   for i,c in enumerate(results,1):
       print("%3d %4s %s" % (i,c[0],c[1]))

   connection.close()
   ```

   **Note**

   If you happen to be using a version of the Gremlin Python client that is older than 3.5.0, this line:

   ```python
   connection = DriverRemoteConnection(endpoint,'g',
       transport_factory=lambda:AiohttpTransport(call_from_event_loop=True))
   ```
Would just be:

```java
connection = DriverRemoteConnection(endpoint,'g')
```

## Enabling CloudWatch logs on Neptune Notebooks

CloudWatch logs are now enabled by default for Neptune Notebooks. If you have an older notebook that is not producing CloudWatch logs, follow these steps to enable them manually:

1. Sign in to the AWS Management Console and open the SageMaker console.
2. On the navigation pane on the left, choose Notebook, then Notebook Instances. Look for the name of the Neptune notebook for which you would like to enable logs.
3. Go to the details page by selecting the name of that notebook instance.
4. If the notebook instance is running, select the Stop button, at the top right of the notebook details page.
5. Under Permissions and encryption there is a field for IAM role ARN. Select the link in this field to go to the IAM role that this notebook instance runs with.
6. Create the following policy:

   ```json
   {
     "Version": "2012-10-17",
     "Statement": [
       {
         "Effect": "Allow",
         "Action": [
           "logs:CreateLogDelivery",
           "logs:CreateLogGroup",
           "logs:CreateLogStream",
           "logs:DeleteLogDelivery",
           "logs:Describe*",
           "logs:GetLogDelivery",
           "logs:GetLogEvents",
           "logs:GetLogStream",
           "logs:GetResourcePolicy",
           "logs:PutLogEvents",
           "logs:PutLogStream",
           "logs:UpdateLogDelivery"
         ],
         "Resource": "*"
       }
     ]
   }
   ```

7. Save this new policy and attach it to the IAM Role found in Step 4.
8. Click Start at the top right of the SageMaker notebook instance details page.
9. When logs start flowing, you should see a View Logs link beneath the field labeled Lifecycle configuration near the bottom left of the Notebook instance settings section of the details page.

If a notebook fails to start, there will be a message from the in the notebook details page on the SageMaker console, stating that the notebook instance took over 5 minutes to start. CloudWatch logs relevant to this issue can be found under this name:

```text
(your-notebook-name)/LifecycleConfigOnStart
```

## Setting up graph notebooks on your local machine

The graph-notebook project has instructions for setting up Neptune notebooks on your local machine:
• **Prerequisites**
• **Jupyter installation**
• **Connecting to a graph database.**

You can connect your local notebooks either to a Neptune DB cluster, or to a local or remote instance of an open-source graph database.

**Using Neptune notebooks with Neptune clusters**

If you are connecting to a Neptune cluster on the back end, you may want to run the notebooks in Amazon SageMaker. Connecting to Neptune from SageMaker can be more convenient than from a local installation of the notebooks, and it will let you work more easily with Neptune ML (p. 638).

For instructions about how to set up notebooks in SageMaker, see [Launching graph-notebook using Amazon SageMaker](#).

For instructions about how to set up and configure Neptune itself, see [Setting up Neptune](#).

You can also connect a local installation of the Neptune notebooks to a Neptune DB cluster. This can be somewhat more complicated because Amazon Neptune DB clusters can only be created in an Amazon Virtual Private Cloud (VPC), which is by design isolated from the outside world. There are a number ways to connect into a VPC from the outside it. One is to use a load balancer. Another is to use VPC peering (see the [Amazon Virtual Private Cloud Peering Guide](#)).

The most convenient way for most people, however, is to connect to set up an Amazon EC2 proxy server within the VPC and then use SSH tunnelling (also called port forwarding), to connect to it. You can find instructions about how to set up at [Connecting graph notebook locally to Amazon Neptune](#) in the additional-databases/neptune folder of the [graph-notebook GitHub project](#).

**Using Neptune notebooks with open-source graph databases**

To get started with graph technology at no cost, you can also use Neptune notebooks with various open-source databases on the back end. Examples are the TinkerPop Gremlin server, and the Blazegraph database.

To use Gremlin Server as your back-end database, follow the instructions at:

• The [Connecting graph-notebook to a Gremlin Server GitHub folder](#).
• The [graph-notebook Gremlin configuration GitHub folder](#).

To use a local instance of Blazegraph as your back-end database, follow these instructions:

• [Blazegraph quick-start instructions](#)
• The [graph-notebook Blazegraph configuration GitHub folder](#).

**Using Neptune workbench magics in your notebooks**

The Neptune workbench provides a number of so-called *magic* commands in the notebooks that save a great deal of time and effort. They fall into two categories: **line magics** and **cell magics**.

*Line magics* are commands preceded by a single percent sign (%). They only take line input, not input from the rest of the cell body. Neptune workbench provides the following line magics:
Variable injection

- `%seed` (p. 42)
- `%load` (p. 42)
- `%load_ids` (p. 42)
- `%load_status` (p. 42)
- `%cancel_load` (p. 42)
- `%status` (p. 43)
- `%gremlin_status` (p. 43)
- `%opencypher_status`, or `%oc_status` (p. 43)
- `%stream_viewer` (p. 43)
- `%sparql_status` (p. 43)
- `%graph_notebook_config` (p. 43)
- `%graph_notebook_host` (p. 44)
- `%graph_notebook_version` (p. 44)
- `%graph_notebook_vis_options` (p. 44)

Cell magics are preceded by two percent signs (`%%`) rather than one, and use the cell content as input, although they can also take line content as input. Neptune workbench provides the following cell magics:

- `%%sparql` (p. 45)
- `%%gremlin` (p. 45)
- `%%opencypher`, or `%oc` (p. 46)
- `%%graph_notebook_config` (p. 44)
- `%%graph_notebook_vis_options` (p. 46)

There are also two magics, a line magic and a cell magic, for working with Neptune machine learning (p. 638):

- `%neptune_ml` (p. 47)
- `%%neptune_ml` (p. 49)

**Note**

When working with Neptune magics, you can generally get help text using a `--help` or `-h` parameter. With a cell magic, the body cannot be empty, so when getting help, put filler text, even a single character, in the body. For example:

```
%%gremlin --help
```

Variable injection in cell or line magics

Variables defined in a notebook can be referenced inside any cell or line magics in the notebook using the format: `\${VAR_NAME}`.

For example, suppose you define these variables:

```python
c = 'code'
my_edge_labels = '{"route":"dist"}'
```

Then, this Gremlin query in a cell magic:
Common query arguments

%%gremlin -de $my_edge_labels
g.V().has('${c}','SAF').out('route').values('${c}')

Is equivalent to this:

%%gremlin -de "route":"dist"
g.V().has('code','SAF').out('route').values('code')

Query arguments that work with all query languages

The following query arguments work with %%gremlin, %%opencypher, and %%sparql magics in the Neptune workbench:

Common query arguments

- **--store-to** (or **-s**)  
  Specifies the name of a variable in which to store the query results.

- **--silent**  
  If present, no output is displayed after the query completes.

- **--group-by** (or **-g**)  
  Specifies the property used to group nodes (such as code or T.region). Vertices are colored based on their assigned group.

- **--ignore-groups**  
  If present, all grouping options are ignored.

- **--display-property** (or **-d**)  
  Specifies the property whose value should be displayed for each vertex.

  The default value for each query language is as follows:
  - For Gremlin: T.label.
  - For openCypher: ~labels.
  - For SPARQL: type.

- **--edge-display-property** (or **-t**)  
  Specifies the property whose value should be displayed for each edge.

  The default value for each query language is as follows:
  - For Gremlin: T.label.
  - For openCypher: ~labels.
  - For SPARQL: type.

- **--tooltip-property** (or **-de**)  
  Specifies a property whose value should be displayed as a tooltip for each node.

  The default value for each query language is as follows:
  - For Gremlin: T.label.
  - For openCypher: ~labels.
  - For SPARQL: type.

- **--edge-tooltip-property** (or **-te**)  
  Specifies a property whose value should be displayed as a tooltip for each edge.

  The default value for each query language is as follows:
  - For Gremlin: T.label.
  - For openCypher: ~labels.
  - For SPARQL: type.

- **--label-max-length** (or **-l**)  
  Specifies the maximum character length of any vertex label.

  Defaults to 10.
• **--edge-label-max-length** (or -le) – Specifies the maximum character length of any edge label. Defaults to 10.

  In the case of openCypher only, this is **--rel-label-max-length** or -rel instead.

• **--simulation-duration** (or -sd) – Specifies the maximum duration of the visualization physics simulation. Defaults to 1500 ms.

• **--stop-physics** (or -sp) – Disables visualization physics after the initial simulation has stabilized.

Property values for these arguments can consist either of a single property key, or of a JSON string that can specify a different property for each label type. A JSON string can only be specified using variable injection (p. 40).

### The %seed line magic

The %seed line magic is a convenient way to add data to your Neptune endpoint that you can use to explore and experiment with Gremlin, openCypher, or SPARQL queries. It provides a form where you can select the data model you want to explore (property-graph or RDF) and then choose from among a number of different sample data sets that Neptune provides.

### The %load line magic

The %load line magic generates a form that you can use to submit a bulk load request to Neptune (see Neptune Loader Command (p. 287)). The source must be an Amazon S3 path in the same region as the Neptune cluster.

### The %load_ids line magic

The %load_ids line magic retrieves the load Ids that have been submitted to the notebook’s host endpoint (see Neptune Loader Get-Status request parameters (p. 296)). The request takes this form:

```
GET https://your-neptune-endpoint:port/loader
```

### The %load_status line magic

The %load_status line magic retrieves the load status of a particular load job that has been submitted to the notebook’s host endpoint, specified by the line input (see Neptune Loader Get-Status request parameters (p. 296)). The request takes this form:

```
GET https://your-neptune-endpoint:port/loader?loadId=loadId
```

The line magic looks like this:

```
%load_status load id
```

### The %cancel_load line magic

The %cancel_load line magic cancels a particular load job (see Neptune Loader Cancel Job (p. 303)). The request takes this form:

```
DELETE https://your-neptune-endpoint:port/loader?loadId=loadId
```
The line magic looks like this:

```
%cancel_load load id
```

The `%status` line magic

Retrieves status information (p. 760) from the notebook’s host endpoint (%graph_notebook_config (p. 43) shows the host endpoint).

The `%gremlin_status` line magic

Retrieves Gremlin query status information (p. 338).

The `%opencypher_status` line magic (also `%oc_status`)

Retrieves query status for an opencypher query. This line magic takes the following optional arguments:

- `--queryId` or `-q` – Specifies the ID of a specific running query for which to show the status.
- `--cancel_query` or `-c` – Cancels a running query. Does not take a value.
- `--silent` or `-s` – If `--silent` is set to true when cancelling a query, the running query is cancelled with an HTTP response code of 200. Otherwise, the HTTP response code would be 500.
- `--store-to` – Specifies the name of a variable in which to store the query results.

The `%sparql_status` line magic

Retrieves SPARQL query status information (p. 453).

The `%stream_viewer` line magic

The `%stream_viewer` line magic displays an interface that allows for interactively exploring the entries logged in Neptune streams, if streams are enabled on the Neptune cluster. It accepts the following optional arguments:

- `language` – The query language of the stream data: either gremlin or sparql. The default, if you don't supply this argument, is gremlin.
- `--limit` – Specifies the maximum number of stream entries to display per page. The default value, if you don't supply this argument, is 10.

**Note**

The `%stream_viewer` line magic is fully supported only on engine versions 1.0.5.1 and earlier.

The `%graph_notebook_config` line magic

This line magic displays a JSON object containing the configuration that the notebook is using to communicate with Neptune. The configuration includes:

- `host`: The endpoint to which to connect and issue commands.
- `port`: The port used when issuing commands to Neptune. The default is 8182.
• **auth_mode**: The mode of authentication to use when issuing commands to Neptune. Must be either DEFAULT or IAM.

• **load_from_s3_arn**: Specifies an Amazon S3 ARN for the %load magic to use. If this value is empty, the ARN must be specified in the %load command.

• **ssl**: A Boolean value indicating whether or not to connect to Neptune using TLS. The default value is true.

• **aws_region**: The region where this notebook is deployed. This information is used for IAM authentication and for %load requests.

You can change the configuration by copying the %graph_notebook_config output into a new cell and make changes to it there. Then if you run the %%graph_notebook_config (p. 44) cell magic on the new cell, the configuration will be changed accordingly.

**The %graph_notebook_host line magic**

Sets the line input as the notebook's host.

**The %graph_notebook_version line magic**

The %graph_notebook_version line magic returns the Neptune workbench notebook release number. For example, graph visualization was introduced in version 1.27.

**The %graph_notebook_vis_options line magic**

The %graph_notebook_vis_options line magic displays the current visualization settings that the notebook is using. These options are explained in the vis.js documentation.

You can modify these settings by copying the output into a new cell, making the changes you want, and then running the %graph_notebook_vis_options cell magic on the cell.

To restore the visualization settings to their default values, you can run the %graph_notebook_vis_options line magic with a reset parameter. This resets all the visualization settings:

```plaintext
%graph_notebook_vis_options reset
```

**The %graph_notebook_config cell magic**

The %graph_notebook_config cell magic uses a JSON object containing configuration information to modify the settings that the notebook is using to communicate with Neptune, if possible. The configuration takes the same form returned by the %graph_notebook_config (p. 43) line magic.

For example:

```plaintext
%graph_notebook_config
{
    "host": "my-new-cluster-endpoint.amazon.com",
    "port": 8182,
    "auth_mode": "DEFAULT",
    "load_from_s3_arn": "",
    "ssl": true,
    "aws_region": "us-east-1"
}
```
The `%sparql` cell magic

The `%sparql` cell magic issues a SPARQL query to the Neptune endpoint. It accepts the following optional line input:

- `-h` or `--help`  – Returns help text about these parameters.
- `--path`  – Prefixes a path to the SPARQL endpoint. For example, if you specify `--path "abc/def"` then the endpoint called would be `host:port/abc/def`.
- `--expand-all`  – This is a query visualization hint that tells the visualizer to include all `?s ?p ?o` results in the graph diagram regardless of binding type.

By default, a SPARQL visualization only includes triple patterns where the `?o` is a `uri` or a `bnode` (blank node). All other `?o` binding types such as literal strings or integers are treated as properties of the `?s` node that can be viewed using the `Details` pane in the `Graph` tab.

Use the `--expand-all` query hint when you may want to include such literal values as vertices in the visualization instead.

Don't combine this visualization hint with explain parameters, because explain queries are not visualized.

- `--explain-type`  – Used to specify the explain mode to use (one of: dynamic, static, or details).
- `--explain-format`  – Used to specify the response format for an explain query (one of `text/csv` or `text/html`).
- `--store-to`  – Used to specify a variable to which to store the query results.

Example of an explain query:

```sparql
%%sparql explain
SELECT * WHERE {?s ?p ?o} LIMIT 10
```

Example of a visualization query with an `--expand-all` visualization hint parameter (see SPARQL visualization (p. 54)):

```sparql
%%sparql --expand-all
SELECT * WHERE {?s ?p ?o} LIMIT 10
```

The `%gremlin` cell magic

The `%gremlin` cell magic issues a Gremlin query to the Neptune endpoint using WebSocket. It accepts an optional line input to toggle into Gremlin explain (p. 357) / mode or Gremlin profile API (p. 368), and a separate optional visualization hint input to modify visualization output behavior (see Gremlin visualization (p. 53)).

Example of an explain query:

```gremlin
%%gremlin explain
g.V().limit(10)
```

Example of a profile query:
%%gremlin profile

g.V().limit(10)

Example of a visualization query with a visualization query hint:

%%gremlin -p v,outv
g.V().out().limit(10)

Optional parameters for %%gremlin profile queries

- **--chop** – Specifies the maximum length of the profile results string. The default value if you don’t supply this argument is 250.
- **--serializer** – Specifies the serializer to use for the results. Allowed values are any of the valid MIME type or TinkerPop driver “Serializers” enum values. The default value if you don’t supply this argument is application.json.
- **--no-results** – Displays only the result count. If not used, all query results are displayed in the profile report by default.
- **--indexOps** – Shows a detailed report of all index operations.

The %%opencypher cell magic (also %%%oc)

The %%opencypher cell magic (which also has the abbreviated %%%oc form), issues an openCypher query to the Neptune endpoint. It accepts the following optional line input arguments:

- **mode** – The query mode: either query or bolt. The default value if you don’t supply this argument is query.
- **--group-by** or **-g** – Specifies the property used to group nodes. For example, code, ~id. The default value if you don’t supply this argument is ~labels.
- **--ignore-groups** – If present, all grouping options are ignored.
- **--display-property** or **-d** – Specifies the property whose value should be displayed for each vertex. The default value if you don’t supply this argument is ~labels.
- **--edge-display-property** or **-de** – Specifies the property whose value should be displayed for each edge. The default value if you don’t supply this argument is ~labels.
- **--label-max-length** or **-l** – Specifies the maximum number of characters of a vertex label to display. The default value if you don’t supply this argument is 10.
- **--store-to** or **-s** – Specifies the name of a variable in which to store the query results.

The %%graph_notebook_vis_options cell magic

The %%graph_notebook_vis_options cell magic lets you set visualization options for the notebook. You can copy the settings returned by the %%graph_notebook_vis_options line magic into a new cell, make changes to them, and use the %%graph_notebook_vis_options cell magic to set the new values.

These options are explained in the vis.js documentation.

To restore the visualization settings to their default values, you can run the %%graph_notebook_vis_options line magic with a reset parameter. This resets all the visualization settings.
The `%neptune_ml` line magic

You can use the `%neptune_ml` line magic to initiate and manage various Neptune ML operations.

**Note**
You can also initiate and manage some Neptune ML operations using the `%neptune_ml` (p. 49) cell magic.

- **%neptune_ml export start** – Starts a new export job.

**Parameters**

- **--export-url** `exporter-endpoint` – *(optional)* The Amazon API Gateway endpoint where the exporter can be called.
- **--export-iam** – *(optional)* Flag indicating that requests to the export url must be signed using SigV4.
- **--export-no-ssl** – *(optional)* Flag indicating that SSL should not be used when connecting to the exporter.
- **--wait** – *(optional)* Flag indicating that the operation should wait until the export has completed.
- **--wait-interval** `interval-to-wait` – *(optional)* Sets the time, in seconds, between export status checks *(Default: 60).*
- **--wait-timeout** `timeout-seconds` – *(optional)* Sets the time, in seconds, to wait for the export job to complete before returning the most recent status *(Default: 3,600).*
- **--store-to** `location-to-store-result` – *(optional)* The variable in which to store the export result. If `--wait` is specified, the final status will be stored there.

- **%neptune_ml export status** – Retrieves the status of an export job.

**Parameters**

- **--job-id** `export job ID` – The ID of the export job for which to retrieve status.
- **--export-url** `exporter-endpoint` – *(optional)* The Amazon API Gateway endpoint where the exporter can be called.
- **--export-iam** – *(optional)* Flag indicating that requests to the export url must be signed using SigV4.
- **--export-no-ssl** – *(optional)* Flag indicating that SSL should not be used when connecting to the exporter.
- **--wait** – *(optional)* Flag indicating that the operation should wait until the export has completed.
- **--wait-interval** `interval-to-wait` – *(optional)* Sets the time, in seconds, between export status checks *(Default: 60).*
- **--wait-timeout** `timeout-seconds` – *(optional)* Sets the time, in seconds, to wait for the export job to complete before returning the most recent status *(Default: 3,600).*
- **--store-to** `location-to-store-result` – *(optional)* The variable in which to store the export result. If `--wait` is specified, the final status will be stored there.

- **%neptune_ml dataprocessing start** – Starts the Neptune ML dataprocessing step.

**Parameters**

- **--job-id** `ID for this job` – *(optional)* ID to assign to this job.
- **--s3-input-uri** `S3 URI` – *(optional)* The S3 URI at which to find the input for this dataprocessing job.
• --config-file-name file name  – (optional) Name of the configuration file for this dataprocessing job.
• --store-to location-to-store-result  – (optional) The variable in which to store the dataprocessing result.
• --instance-type (instance type)  – (optional) The instance size to use for this dataprocessing job.
• --wait  – (optional) Flag indicating that the operation should wait until the dataprocessing has completed.
• --wait-interval interval-to-wait  – (optional) Sets the time, in seconds, between dataprocessing status checks (Default: 60).
• --wait-timeout timeout-seconds  – (optional) Sets the time, in seconds, to wait for the dataprocessing job to complete before returning the most recent status (Default: 3,600).

%neptune_ml dataprocessing status  – Retrieves the status of a dataprocessing job.

Parameters
• --job-id ID of the job  – ID of the job for which to retrieve the status.
• --store-to instance type  – (optional) The variable in which to store the model-training result.
• --wait  – (optional) Flag indicating that the operation should wait until the model-training has completed.
• --wait-interval interval-to-wait  – (optional) Sets the time, in seconds, between model-training status checks (Default: 60).
• --wait-timeout timeout-seconds  – (optional) Sets the time, in seconds, to wait for the dataprocessing job to complete before returning the most recent status (Default: 3,600).

%neptune_ml training start  – Starts the Neptune ML model-training process.

Parameters
• --job-id ID for this job  – (optional) ID to assign to this job.
• --data-processing-id dataprocessing job ID  – (optional) ID of the dataprocessing job that created the artifacts to use for training.
• --s3-output-uri S3 URI  – (optional) The S3 URI at which to store the output from this model-training job.
• --instance-type (instance type)  – (optional) The instance size to use for this model-training job.
• --store-to location-to-store-result  – (optional) The variable in which to store the model-training result.
• --wait  – (optional) Flag indicating that the operation should wait until the model-training has completed.
• --wait-interval interval-to-wait  – (optional) Sets the time, in seconds, between model-training status checks (Default: 60).
• --wait-timeout timeout-seconds  – (optional) Sets the time, in seconds, to wait for the model-training job to complete before returning the most recent status (Default: 3,600).

%neptune_ml training status  – Retrieves the status of a Neptune ML model-training job.

Parameters
• --job-id ID of the job  – ID of the job for which to retrieve the status.
• --store-to instance type  – (optional) The variable in which to store the status result.
• --wait  – (optional) Flag indicating that the operation should wait until the model-training has completed.
• `--wait-interval interval-to-wait` – (optional) Sets the time, in seconds, between model-training status checks (Default: 60).

• `--wait-timeout timeout-seconds` – (optional) Sets the time, in seconds, to wait for the dataprocessing job to complete before returning the most recent status (Default: 3,600).

• `%neptune_ml endpoint create` – Creates a query endpoint for a Neptune ML model.

**Parameters**

• `--job-id ID for this job` – (optional) ID to assign to this job.

• `--model-job-id model-training job ID` – (optional) ID of the model-training job for which to create a query endpoint.

• `--instance-type (instance type)` – (optional) The instance size to use for the query endpoint.

• `--store-to location-to-store-result` – (optional) The variable in which to store the result of the endpoint creation.

• `--wait` – (optional) Flag indicating that the operation should wait until the endpoint creation has completed.

• `--wait-interval interval-to-wait` – (optional) Sets the time, in seconds, between status checks (Default: 60).

• `--wait-timeout timeout-seconds` – (optional) Sets the time, in seconds, to wait for the endpoint creation job to complete before returning the most recent status (Default: 3,600).

• `%neptune_ml endpoint status` – Retrieves the status of a Neptune ML query endpoint.

**Parameters**

• `--job-id endpoint creation ID` – (optional) ID of an endpoint creation job for which to report status.

• `--store-to location-to-store-result` – (optional) The variable in which to store the status result.

• `--wait` – (optional) Flag indicating that the operation should wait until the endpoint creation has completed.

• `--wait-interval interval-to-wait` – (optional) Sets the time, in seconds, between status checks (Default: 60).

• `--wait-timeout timeout-seconds` – (optional) Sets the time, in seconds, to wait for the endpoint creation job to complete before returning the most recent status (Default: 3,600).

**The `%neptune_ml cell magic`**

The `%neptune_ml cell magic ignores line inputs such as `--job-id` or `--export-url`. Instead, it lets you provide those inputs and others within within the cell body.

You can also save such inputs in another cell, assigned to a Jupyter variable, and then inject them into the cell body using that variable. That way, you can use such inputs over and over without having to re-enter them all every time.

This only works if the injecting variable is the only content of the cell. You cannot use multiple variables in one cell, or a combination of text and a variable.

For example, the `%neptune_ml export start` cell magic can consume a JSON document in the cell body that contains all the parameters described in Parameters used to control the Neptune export process (p. 492).
In the Neptune-ML-01-Introduction-to-Node-Classification-Gremlin notebook, under Configuring Features in the Export the data and model configuration section, you can see how the following cell holds export parameters in a document assigned to a Jupyter variable named `export-params`:

```python
export_params = {
    "command": "export-pg",
    "params": {
        "endpoint": neptune_ml.get_host(),
        "profile": "neptune_ml",
        "useIamAuth": neptune_ml.get_iam(),
        "cloneCluster": False,
        "outputS3Path": f'{s3_bucket_uri}/neptune-export',
        "additionalParams": {
        "neptune_ml": {
            "targets": [
                {
                    "node": "movie",
                    "property": "genre"
                }
            ],
            "features": [
                {
                    "node": "movie",
                    "property": "title",
                    "type": "word2vec"
                },
                {
                    "node": "user",
                    "property": "age",
                    "type": "bucket_numerical",
                    "range": [1, 100],
                    "num_buckets": 10
                }
            ]
        }
    },
    "jobSize": "medium"
}
```

When you run this cell, Jupyter saves the parameters document under that name. Then, you can use `${export_params}` to inject the JSON document into the body of a `%%neptune_ml export start` cell, like this:

```bash
%%neptune_ml export start --export-url {neptune_ml.get_export_service_host()} --export-iam --wait --store-to export_results
${export_params}
```

### Available forms of the `%%neptune_ml` cell magic

The `%%neptune_ml` cell magic can be used in the following forms:

- `%%neptune_ml export start` – Starts a Neptune ML export process.
- `%%neptune_ml dataprocessing start` – Starts a Neptune ML dataprocessing job.
- `%%neptune_ml training start` – Starts a Neptune ML model-training job.
- `%%neptune_ml endpoint create` – Creates a Neptune ML query endpoint for a model.
Graph visualization in the Neptune workbench

In many cases the Neptune workbench can create a visual diagram of your query results as well as returning them in tabular form. The graph visualization is available in the Graph tab in the query results whenever visualization is possible.

**Note**
To get access to recently added functionality and fixes in notebooks that you are already using, first stop and then re-start your notebook instance.

Graph tab interface overview

This diagram identifies user-interface elements present in the Graph tab:
1. **Graph search**
   a. **UUID toggle**: Toggles inclusion of ID property values in the graph search. By default, ID inclusion is enabled. If disabled, matches on ID properties, including edge properties referencing node IDs, do not result in element highlighting.
   b. **Search text field**: Highlights all vertex and edge property values that contain the text string that you specify here.

2. **Graph reset** – Re-runs the graph physics simulation, and sets zoom to fit the graph in the window.
3. **Toggle graph physics** – Toggles running of the graph physics simulation. Physics are enabled by default, letting the graph change dynamically. If disabled, vertices stay locked in position when other vertices are moved.

4. **Details view** – When a node or edge is selected, this displays a list of the element’s property keys and values, if available in the query results.

5. **Fullscreen view** – Expands the graph tab window to fit the screen. Clicking again minimizes the graph tab.

6. **Zoom options**
   a. **Zoom in**
   b. **Zoom reset** – Sets the zoom to fit all vertices into the graph tab window.
   c. **Zoom out**

### Visualizing Gremlin query results

Neptune workbench creates a visualization of the query results for any Gremlin query that returns a path. To see the visualization, select the **Graph** tab to the right of the **Console** tab under the query after you run it.

You can use query visualization hints to control how the visualizer diagrams query output. These hints follow the `%%gremlin` cell magic and are preceded by the `--path-pattern` (or its short form, `-p`) parameter name:

```
%%gremlin -p comma-separated hints
```

You can also use the `--group-by` (or `-g`) flag to specify a property of the vertices to group them by. This allows specifying a color or icon for different groups of vertices.

The names of the hints reflect the Gremlin steps commonly used when traversing between vertices, and they behave accordingly. Multiple hints can be used in combination, separated by commas, without any spaces between them. The hints used should match the corresponding Gremlin steps in the query being visualized. Here is an example:

```
%%gremlin -p v,oute,inv
g.V().hasLabel('airport').outE().inV().path().by('code').by('dist').limit(5)
```

Available visualization hints are as follows:

```
v
inv
outv
inv
oute
```

Here are some examples of graph visualizations using groups:
Visualizing SPARQL query results

Neptune workbench creates a visualization of the query results for any SPARQL query that takes either one of these forms:

- `SELECT ?subject ?predicate ?object`
- `SELECT ?s ?p ?o`

To see the visualization, select the **Graph** tab to the right of the **Table** tab under the query after you run it.

By default, a SPARQL visualization only includes triple patterns where the o? is a uri or a bnode (blank node). All other ?o binding types such as literal strings or integers are treated as properties of the ?s node that can be viewed using the **Details** pane in the **Graph** tab.

In many cases, however, you may want to include such literal values as vertices in the visualization. To do that, use the `--expand-all` query hint after the `%%sparql` cell magic:

```
%%sparql --expand-all
```

This tells the visualizer to include all ?s ?p ?o results in the graph diagram regardless of binding type.

You can see this hint used throughout the `Air-Routes-SPARQL.ipynb` notebook and you can experiment by running the queries with and without the hint to see what difference it makes in the visualization.
Accessing visualization tutorial notebooks in the Neptune workbench

The two visualization tutorial notebooks that come with the Neptune workbench provide a wealth of examples in Gremlin and in SPARQL of how to query graph data effectively and visualize the results.

Navigate to the Visualization notebooks

1. In the navigation pane on the left, choose the Open Notebook button to the right.
2. Once the Neptune workbench opens, running Jupyter, you will see a Neptune folder at the top level. Choose it to open the folder.
3. At the next level is a folder named 02-Visualization. Open this folder. Inside are several notebooks that walk you through different ways to query your graph data, in Gremlin and in SPARQL, and how to visualize the query results:

   - Air-Routes-Gremlin
   - Air-Routes-SPARQL
   - Workbench Visualization blog
   - EPL-Gremlin
   - EPL-SPARQL

Select a notebook to experiment with the queries it contains.

Graph visualization in Neptune using third-party software

In addition to the visualization capabilities built in to the Amazon Neptune workbench, you can also use solutions built by AWS partners and third-party vendors for visualizing data stored in Neptune.

Tom Sawyer Software

Tom Sawyer Perspectives is a low-code graph and data visualization and analysis development platform for data stored in Amazon Neptune. Integrated design and preview interfaces and extensive API libraries allow you to create custom, production-quality visualization applications quickly. With a point-and-click designer interface and 30 built-in analytics algorithms, you can design and develop applications to gain insights into data federated from dozens of sources.

Tom Sawyer Graph Database Browser makes it easy to visualize and analyze data in Amazon Neptune. You can see and understand connections in your data without extensive knowledge of the query language or schema. You can interact with the data without technical knowledge simply by loading the neighbors of selected nodes and building the visualization in whatever direction you need. You can also take advantage of five unique graph layouts to display the graph in a way that provides the most meaning, and can apply centrality, clustering, and pathfinding analyses to reveal previously unseen patterns. To see an example of Graph Database Browser integration with Neptune, check out this blog post. To get started with a free trial of Graph Database Browser, visit the AWS Marketplace.
Cambridge Intelligence

Cambridge Intelligence provides data visualization technologies for exploring and understanding Amazon Neptune data. The graph visualization toolkits (KeyLines for JavaScript developers and ReGraph for React developers) offer an easy way to build highly interactive and customizable tools for web applications. These toolkits leverage WebGL and HTML5 Canvas for fast performance, they support advanced graph analysis functions, and combine flexibility and scalability with a secure, robust architecture. These SDKs work with both Neptune Gremlin and RDF data.

Check out these integration tutorials for Gremlin data, SPARQL data, and Neptune architecture.

Here is a sample KeyLines visualization:
Graphistry

Graphistry is a visual graph intelligence platform that leverages GPU acceleration for rich visual experiences. Teams can collaborate on Graphistry using a variety of features, from no-code exploration of files and databases, to sharing Jupyter notebooks and Streamlit dashboards, to using the embedding API in your own apps.

You can get started with low-coding fully interactive dashboards by simply configuring and launching the graph-app-kit and modifying just a few lines of code. Check this blog post for a walkthrough of creating your first dashboard using Graphistry and Neptune. You can also try the Neptune PyGraphistry demo. PyGraphistry is a Python visual graph analytics library for notebooks. Check out this tutorial notebook for a Neptune PyGraphistry demo.
metaphacts offers a flexible, open platform for describing and querying graph data and for visualizing and interacting with knowledge graphs. Using metaphactory, you can build interactive web applications such as visualizations and dashboards on top of knowledge graphs in Neptune using the RDF data model. The metaphactory platform supports a low-code development experience with a UI for data loading, a visual ontology modeling interface with OWL and SHACL support, a SPARQL query UI and query catalog, and a rich set of Web components for graph exploration, visualization, search and authoring.
Here is a sample metaphactory visualization:
Home / Diagrams / Nobel Prize

- Alexander Fleming
- Bernard Katz
- Carol Greider
- Elizabeth Blackburn
- Feodor Felix Konrad Lynen
- Gertrude B. Elion
- Ivan Pavlov
- Konrad Emil Bloch
- Max Theiler
- Nobel Peace Prize
- Nobel Prize
The platform is designed for and used productively in engineering, manufacturing, pharma, life Sciences, finance, insurance, and more. To see a sample solution architecture, check out this blog post.

To get started with a free trial of metaphactory, visit the AWS Marketplace.

G.V()

G.V() is a Gremlin integrated development environment (IDE) tool for developers and data analysts. Using it, you can interactively query, visualize and update graph data in Neptune. You can write queries using G.V()'s built-in autocomplete functionality, which offers suggestions and documentation based on your graph data model. You can also use the Gremlin query debugging feature to write, debug, test, and analyze graph traversal processes in depth.

With G.V()'s Data Explorer, you can navigate and modify your graph both to quickly architect new graph structures and to maintain existing ones. G.V() offers multiple visualization formats for query results, that help you interpret your query output and navigate your graph interactively. These include table, graph, JSON, and Gremlin console output formats.

To get started with a free trial of G.V(), visit the G.V() website, where you can also learn more from the documentation. You can also watch this video, which demonstrates the Gremlin query debugging feature.

Here is a sample G.V() visualization:
Setting up Neptune

Welcome to Amazon Neptune. This section helps you create a new Neptune DB cluster and find what you are looking for in the Neptune documentation.

Note
For AWS graph database reference architectures and reference deployment architectures, See Amazon Neptune Resources. These resources can help inform your choices about graph data models and query languages, and accelerate your development process.

Topics
• Choosing the right Neptune DB instance type (p. 64)
• Creating a new Neptune DB cluster (p. 67)
• Set up the Amazon VPC where your Amazon Neptune DB cluster is located (p. 72)
• Connecting to your Amazon Neptune graph (p. 75)
• Securing your data in Amazon Neptune (p. 78)
• Getting started accessing your Neptune graph (p. 79)
• Loading Data into Neptune (p. 85)
• Monitoring Amazon Neptune (p. 85)
• Using global databases with Amazon Neptune (p. 85)
• Troubleshooting and Best Practices in Neptune (p. 95)

Choosing the right Neptune DB instance type

Amazon Neptune offers a number of different instance sizes and families. that offer different capabilities suited to different graph workloads. This section is meant to help you choose the best instance type for your needs.

For the pricing of each instance-type in these families, please see the Neptune pricing page.

Overview of instance resource allocation

Each Amazon EC2 instance type and size used in Neptune offers a defined amount of compute (vCPUs) and system memory. The primary storage for Neptune is external to the DB instances in a cluster, which lets compute and storage capacity scale independently of each other.

This section focuses on how the compute resources can be scaled, and on the differences between each of the various instance families.

In all instance families, vCPU resources are allocated to support two (2) query execution threads per vCPU. This support is dictated by the instance size. When determining the proper size of a given Neptune DB instance, you need to consider the possible concurrency of your application and the average latency of your queries. You can estimate the number of vCPUs needed as follows, where latency is measured as the average query latency in seconds and concurrency is measured as the target number of queries per second:

\[ vCPUs = \frac{\text{latency} \times \text{concurrency}}{2} \]
Note
SPARQL queries, openCypher queries, and Gremlin read queries that use the DFE query engine can, under certain circumstances, use more than one execution thread per query. When initially sizing your DB cluster, start with the assumption that each query will consume a single execution thread per execution and scale up if you observe back pressure into query queue. This can be observed by using the /gremlin/status, /oc/status, or /sparql/status APIs, or it can also be observed using the MainRequestsPendingRequestsQueue CloudWatch metric.

System memory on each instance is divided into two primary allocations: buffer pool cache and query execution thread memory.

Approximately two thirds of the available memory in an instance is allocated for buffer-pool cache. Buffer-pool cache is used to cache the most recently used components of the graph for faster access on queries that repeatedly access those components. Instances with a larger amount of system memory have larger buffer pool caches that can store more of the graph locally. A user can tune for the appropriate amount of buffer-pool cache by monitoring the buffer cache hit and miss metrics available in CloudWatch.

You may want to increase the size of your instance if the cache hit rate drops below 99.9% for a consistent period of time. This suggests that the buffer pool is not big enough, and the engine is having to fetch data from the underlying storage volume more often than is efficient.

The remaining third of system memory is distributed evenly across query execution threads, with some memory remaining for the operating system and a small dynamic pool for threads to use as needed. The memory available for each thread increases slightly from one instance size to the next up to an 8x1 instance type, at which size the memory allocated per thread reaches a maximum.

The time to add more thread memory is when you encounter an OutOfMemoryException (OOM). OOM exceptions occur when one thread needs more than the maximum memory allocated to it (this is not the same as the entire instance running out of memory).

**t3 and t4g instance types**

The t3 and t4g family of instances offers a low-cost option for getting started using a graph database and also for initial development and testing. These instances are eligible for the Neptune free-tier offer, which lets new customers use Neptune at no cost for the first 750 instance hours used within a standalone AWS account or rolled up underneath an AWS Organization with Consolidated Billing (Payer Account).

The t3 and t4g instances are only offered in the medium size configuration (t3.medium and t4g.medium).

Because these instances have very constrained resources, they are not recommended for testing query execution time or overall database performance. To assess query performance, upgrade to one of the other instance families.

**r4 family of instance types**

DEPRECATED – The r4 family was offered when Neptune was launched in 2018, but now newer instance types offer much better price/performance. As of engine version 1.1.0.0 (p. 882), Neptune no longer supports r4 instance types.

**r5 family of instance types**

The r5 family contains memory-optimized instance types that work well for most graph use cases. The r5 family contains instance types from r5.large up to r5.24xlarge. They scale linearly in compute performance as you increase in size. For example, an r5.xlarge (4 vCPUs and 32GiB of memory) has
twice the vCPUs and memory of an r5.large (2 vCPUs and 16GiB of memory), and an r5.2xlarge (8 vCPUs and 64GiB of memory) has twice the vCPUs and memory of an r5.xlarge. You can expect query performance to scale directly with compute capacity up to the r5.12xlarge instance type.

The r5 instance family has a 2-socket Intel CPU architecture. The r5.12xlarge and smaller types use a single socket and the system memory owned by that single-socket processor. The r5.16xlarge and r5.24xlarge types use both sockets and available memory. Because there's some memory-management overhead required between two physical processors in a 2-socket architecture, the performance gains scaling up from a r5.12xlarge to a r5.16xlarge or r5.24xlarge instance type are not as linear as you get scaling up at the smaller sizes.

r5d family of instance types

Neptune has a lookup-cache feature (p. 121) that can be used to improve the performance of queries which need to fetch and return large numbers of property values and literals. This feature is used primarily by customers with queries that need to return many attributes. The lookup cache boosts performance of these queries by fetching these attribute values locally rather than looking up each one over and over in Neptune indexed storage.

The lookup cache is implemented using a NVMe-attached EBS volume on an r5d instance type. It is enabled using a cluster's parameter group. As data is fetched from Neptune indexed storage, property values and RDF literals are cached within this NVMe volume.

If you don't need the lookup cache feature, use a standard r5 instance type rather than an r5d, to avoid the higher cost of the r5d.

The r5d family has instance types in the same sizes as the r5 family, from r5d.large to r5d.24xlarge.

r6g family of instance types

AWS has developed its own ARM-based processor called Graviton, that delivers better price/performance than the Intel and AMD equivalents. The r6g family uses the Graviton2 processor. In our testing, the Graviton2 processor offers 10-20% better performance for OLTP-style (constrained) graph queries. Larger, OLAP-ish queries, however, may be slightly less performant with the Graviton2 processors than with Intel ones owing to slightly less performant memory-paging performance.

It's also important to note that the r6g family has a single-socket architecture, which means that performance scales linearly with compute capacity from an r6g.large to an r6g.16xlarge (the largest type in the family).

x2g family of instance types

Some graph use cases see better performance when instances have larger buffer-pool caches. The x2g family was launched to better support those use cases. The x2g family has a larger memory-to-vCPU ratio than the r5 or r6g family. The x2g instances also use the Graviton2 processor, and have many of the same performance characteristics as r6g instance types, as well as a larger buffer-pool cache.

If you're r5 or r6g instance types with low CPU utilization and a high buffer-pool cache miss rate, try using the x2g family instead. That way, you'll be getting the additional memory you need without paying for more CPU capacity.

serverless instance type

The Neptune Serverless (p. 557) feature can scale instance size dynamically based on a workload's resource needs. Instead of calculating how many vCPUs are needed for your application, Neptune
Serverless lets you set lower and upper limits on compute capacity (p. 558) (measured in Neptune Capacity Units) for the instances in your DB cluster. Workloads with varying utilization can be cost-optimized by using serverless rather than provisioned instances.

You can set up both provisioned and serverless instances in the same DB cluster to achieve an optimal cost-performance configuration.

Creating a new Neptune DB cluster

The easiest way to create a new Amazon Neptune DB cluster is to use an AWS CloudFormation template that creates all the required resources for you, without having to do everything by hand. The AWS CloudFormation template performs much of the setup for you, including creating an Amazon Elastic Compute Cloud (Amazon EC2) instance:

To launch a new Neptune DB cluster using an AWS CloudFormation template

1. Create a new IAM user with the permissions you will need for working with your Neptune DB cluster, as explained in IAM user permissions (p. 511).
2. Set up additional prerequisites needed to use the AWS CloudFormation template, as explained in Prerequisites for using AWS CloudFormation to set up Neptune (p. 68).
3. Invoke the AWS CloudFormation stack, as described in Using an AWS CloudFormation Stack to Create a Neptune DB Cluster (p. 71).

You can also use an AWS CloudFormation template to create a Lambda function to use with Neptune (see Using AWS CloudFormation to Create a Lambda Function to Use in Neptune (p. 626)).

For information about creating an Amazon Neptune cluster manually using the AWS Management Console, see Launching a Neptune DB cluster using the AWS Management Console (p. 518).

For general information about managing clusters and instances in Neptune, see Managing Your Amazon Neptune Database (p. 510).
Prerequisites for using AWS CloudFormation to set up Neptune

Before you create an Amazon Neptune cluster using an AWS CloudFormation template, you need to have the following:

- An Amazon EC2 key pair.
- The permissions required for using AWS CloudFormation.

Create an Amazon EC2 Key Pair to use for launching a Neptune cluster using AWS CloudFormation

In order to launch a Neptune DB cluster using an AWS CloudFormation template, you must have an Amazon EC2 key pair (and its associated PEM file) available in the region where you create the AWS CloudFormation stack.

If you need to create the key pair, see either Creating a Key Pair Using Amazon EC2 in the Amazon EC2 User Guide for Linux Instances, or Creating a Key Pair Using Amazon EC2 in the Amazon EC2 User Guide for Windows Instances for instructions.

Add IAM policies to grant permissions needed to use the AWS CloudFormation template

First, you need to have an IAM user set up with permissions needed for working with Neptune, as described in Creating an IAM user with permissions for Neptune (p. 511).

Then you need to add the AWS managed policy, AWSCloudFormationReadOnlyAccess, to that user.

Finally, you need to create the following customer-managed policy and add it to that user:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "rds:CreateDBCluster",
        "rds:CreateDBInstance"
      ],
      "Resource": [
        "arn:aws:rds:*:*:*"
      ],
      "Condition": {
        "StringEquals": {
          "rds:DatabaseEngine": ["graphdb","neptune"]
        }
      }
    },
    {
      "Action": [
        "rds:AddRoleToDBCluster",
        "rds:AddSourceIdentifierToSubscription",
        "rds:AddTagsToResource",
        "rds:ApplyPendingMaintenanceAction",
        "rds:CopyDBClusterParameterGroup",
        "rds:CopyDBClusterSnapshot",
```
"rds:CopyDBParameterGroup",
"rds:CreateDBClusterParameterGroup",
"rds:CreateDBClusterSnapshot",
"rds:CreateDBParameterGroup",
"rds:CreateDBSubnetGroup",
"rds:CreateEventSubscription",
"rds:DeleteDBCluster",
"rds:DeleteDBClusterParameterGroup",
"rds:DeleteDBClusterSnapshot",
"rds:DeleteDBInstance",
"rds:DeleteDBParameterGroup",
"rds:DeleteDBSubnetGroup",
"rds:DeleteEventSubscription",
"rds:DescribeAccountAttributes",
"rds:DescribeCertificates",
"rds:DescribeDBClusterParameterGroups",
"rds:DescribeDBClusterParameters",
"rds:DescribeDBClusterSnapshotAttributes",
"rds:DescribeDBClusterSnapshots",
"rds:DescribeDBClusters",
"rds:DescribeDBEngineVersions",
"rds:DescribeDBInstances",
"rds:DescribeDBLogFiles",
"rds:DescribeDBParameterGroups",
"rds:DescribeDBParameters",
"rds:DescribeDBSecurityGroups",
"rds:DescribeDBSubnetGroups",
"rds:DescribeEngineDefaultClusterParameters",
"rds:DescribeEngineDefaultParameters",
"rds:DescribeEventCategories",
"rds:DescribeEventSubscriptions",
"rds:DescribeEvents",
"rds:DescribeOptionGroups",
"rds:DescribeOrderableDBInstanceOptions",
"rds:DescribePendingMaintenanceActions",
"rds:DescribeValidDBInstanceModifications",
"rds:DownloadDBLogFilePortion",
"rds:FailoverDBCluster",
"rds:ListTagsForResource",
"rds:ModifyDBCluster",
"rds:ModifyDBClusterParameterGroup",
"rds:ModifyDBClusterSnapshotAttribute",
"rds:ModifyDBInstance",
"rds:ModifyDBParameterGroup",
"rds:ModifyDBSubnetGroup",
"rds:ModifyEventSubscription",
"rds:PromoteReadReplicaDBCluster",
"rds:RebootDBInstance",
"rds:RemoveRoleFromDBCluster",
"rds:RemoveSourceIdentifierFromSubscription",
"rds:RemoveTagsFromResource",
"rds:ResetDBClusterParameterGroup",
"rds:ResetDBParameterGroup",
"rds:RestoreDBClusterFromSnapshot",
"rds:RestoreDBClusterToPointInTime"
],
"Effect": "Allow",
"Resource": ["*"]
},

{   "Action": [
"cloudwatch:GetMetricStatistics",
"cloudwatch:ListMetrics",
"ec2:DescribeAccountAttributes",
"ec2:DescribeDBClusters",
"ec2:DescribeDBParameterGroups",
"ec2:DescribeDBSubnetGroups",
"ec2:DescribeVPCs",
"ec2:DescribeVPCs`
]
"ec2:DescribeAvailabilityZones",
"ec2:DescribeSecurityGroups",
"ec2:DescribeSubnets",
"ec2:DescribeVpcAttribute",
"ec2:DescribeVpcs",
"kms:ListAliases",
"kms:ListKeyPolicies",
"kms:ListKeys",
"kms:ListRetirableGrants",
"logs:DescribeLogStreams",
"logs:GetLogEvents",
"sns:ListSubscriptions",
"sns:ListTopics",
"sns:Publish"
],
"Effect": "Allow",
"Resource": ["
"*"
],
"Action": "iam:PassRole",
"Effect": "Allow",
"Resource": "*",
"Condition": {
"StringEquals": {
"iam:passedToService": "rds.amazonaws.com"
}
},
"Action": "iam:CreateServiceLinkedRole",
"Effect": "Allow",
"Resource": "arn:aws:iam::*:role/aws-service-role/rds.amazonaws.com/AWSServiceRoleForRDS",
"Condition": {
"StringLike": {
"iam:AWSServiceName": "rds.amazonaws.com"
}
}
]}
}

**Note**
The following permissions are only required to delete a stack: `iam:DeleteRole`,
`iam:RemoveRoleFromInstanceProfile`, `iam:DeleteRolePolicy`,
`iam:DeleteInstanceProfile`, and `ec2:DeleteVpcEndpoints`.
Also note that `ec2:*Vpc` grants `ec2:DeleteVpc` permissions.
Using an AWS CloudFormation Stack to Create a Neptune DB Cluster

You can use an AWS CloudFormation template to set up a Neptune DB Cluster.

1. To launch the AWS CloudFormation stack on the AWS CloudFormation console, choose one of the Launch Stack buttons in the following table.

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
</tr>
</thead>
<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US West (N. California)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US West (Oregon)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Canada (Central)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>South America (São Paulo)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Stockholm)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Ireland)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (London)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Paris)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
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<tr>
<td>Europe (Frankfurt)</td>
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<td>Middle East (Bahrain)</td>
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<td>Africa (Cape Town)</td>
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<td>Asia Pacific (Hong Kong)</td>
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<td>Asia Pacific (Seoul)</td>
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<tr>
<td>Asia Pacific (Singapore)</td>
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Configure the VPC

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<td>Asia Pacific (Sydney)</td>
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<td>Asia Pacific (Mumbai)</td>
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<td>AWS GovCloud (US-West)</td>
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<tr>
<td>AWS GovCloud (US-East)</td>
<td>View</td>
<td>View in Designer</td>
<td>![Launch Stack]</td>
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</table>

2. On the Select Template page, choose Next.

3. On the Specify Details page, choose a key pair for the EC2SSHKeyPairName.

   This key pair is required to access the EC2 instance. Ensure that you have the PEM file for the key pair that you choose.

4. Choose Next.

5. On the Options page, choose Next.

6. On the Review page, select the first check box to acknowledge that AWS CloudFormation will create IAM resources. Select the second check box to acknowledge CAPABILITY_AUTO_EXPAND for the new stack.

   **Note**
   
   CAPABILITY_AUTO_EXPAND explicitly acknowledges that macros will be expanded when creating the stack, without prior review. Users often create a change set from a processed template so that the changes made by macros can be reviewed before actually creating the stack. For more information, see the AWS CloudFormation CreateStack API.

   Then choose Create.

Set up the Amazon VPC where your Amazon Neptune DB cluster is located

An Amazon Neptune DB cluster can only be created in an Amazon Virtual Private Cloud (Amazon VPC), and its endpoints are only accessible within that VPC. There are a number of different ways to set up the VPC, depending on how you want to access your DB cluster.

If you created your AWS account after December 4, 2013, you already have a default virtual private cloud (VPC) in each AWS Region. If you aren't sure whether you have a default VPC, see Detecting Whether You Have a Default VPC in the Amazon VPC User Guide. There are many possible ways to configure a VPC or multiple VPCs. For more information about default VPCs, see Default VPC and Default Subnets. For information about creating your own VPCs, see the Amazon VPC User Guide.

If you're using the Neptune console to create your DB cluster, you can have Neptune automatically create a VPC for you. Neptune can also create a VPC security group and a DB subnet group for you, or you can create a security group and/or subnet group yourself, as described in the following sections. How you set up the VPC will depend on how you intend to connect to your Neptune DB cluster (p. 75).
Here are some things to keep in mind when configuring the VPC where your Neptune DB cluster is located:

- Your VPC must have at least two subnets (p. 73). These subnets must be in two different Availability Zones (AZs). By distributing your cluster instances across at least two AZs, Neptune helps ensure that there are always instances available in your DB cluster even in the unlikely event of an availability zone failure. The cluster volume for your Neptune DB cluster always spans three AZs to provide durable storage with extremely low likelihood of data loss.

- The CIDR blocks in each subnet must be large enough to provide IP addresses that Neptune may need during maintenance activities, failover, and scaling.

- The VPC must have a DB subnet group that contains subnets that you have created. Neptune chooses one of the subnets in the subnet group and an IP address within that subnet to associate with each DB instance in the DB cluster. The DB instance is then located in the same AZ as the subnet.

- The VPC should have DNS enabled (p. 75) (both DNS hostnames and DNS resolution).

- The VPC must have a VPC security group (p. 74) to allows access to your DB cluster.

- Tenancy in a Neptune VPC should be set to Default.

Adding subnets to the VPC where your Neptune DB cluster is located

A subnet is a range of IP addresses in your VPC. You can launch resources such as a Neptune DB cluster or an EC2 instance into a specific subnet. When you create a subnet, you specify the IPv4 CIDR block for the subnet, which is a subset of the VPC CIDR block. Each subnet must reside entirely within one Availability Zone (AZ) and cannot span zones. By launching instances in separate Availability Zones, you can protect your applications from a failure in one of the zones. See VPC subnet documentation for more information.

A Neptune DB cluster requires at least two VPC subnets.

To add subnets to a VPC

1. Sign in to the AWS Management Console and open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the navigation pane, choose Subnets.
3. In the VPC Dashboard choose Subnets, and then choose Create subnet.
4. On the Create subnet page, choose the VPC where you want to create the subnet.
5. Under Subnet settings, make the following choices:
   a. Enter a name for the new subnet under Subnet name.
   b. Choose an Availability Zone (AZ) for the subnet, or leave the choice at No preference.
   c. Enter the subnet's IP address block under IPv4 CIDR block.
   d. Add tags to the subnet if you need to.
   e. Choose
6. If you want to create another subnet at the same time, choose Add new subnet.
7. Choose Create subnet to create the new subnet(s).

Create a subnet group in the VPC

Create a subnet group.
To create a Neptune subnet group

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Choose Subnet groups, and then choose Create DB Subnet Group.
3. Enter a name and description for the new subnet group (the description is required).
4. Under VPC, choose the VPC where you want this subnet group to be located.
5. Under Availability zone, choose the AZ where you want this subnet group to be located.
6. Under Subnet, add one or more of the subnets in this AZ to this subnet group.
7. Choose Create to create the new subnet group.

Create a security group using the VPC console

Security groups provide access to your Neptune DB cluster in the VPC. They act as a firewall for the associated DB cluster, controlling both inbound and outbound traffic at the instance level. By default, a DB instance is created with a firewall and a default security group that prevents any access to it. To enable access, you must have a VPC security group with additional rules.

The following procedure shows you how to add a custom TCP rule that specifies the port range and IP addresses for the Amazon EC2 instance to use to access your Neptune DB cluster. You can use the VPC security group assigned to the EC2 instance rather than its IP address.

To create a VPC security group for Neptune on the console

1. Sign in to the AWS Management Console and open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the upper-right corner of the console, choose the AWS region where you want to create a VPC security group for Neptune. In the list of Amazon VPC resources for that region, it should show that you have at least one VPC and several subnets. If it does not, you don't have a default VPC in that Region.
3. In the navigation pane under Security, choose Security Groups.
4. Choose Create security group. In the Create security group window, enter the Security group name, a Description, and the identifier of the VPC where your Neptune DB cluster will reside.
5. Add an inbound rule for the security group of an Amazon EC2 instance that you want connected to your Neptune DB cluster:
   a. In the Inbound rules area, choose Add rule.
   b. In the Type list, leave Custom TCP selected.
   c. In the Port range box, enter 8182, the default port value for Neptune.
   d. Under Source, enter the IP address range (CIDR value) from which you will access Neptune, or choose an existing security group name.
   e. If you need to add more IP addresses or different port ranges, choose Add rule again.
6. In the Outbound rules area, you can also add one or more outbound rules if you need to.
7. When you finish, choose Create security group.

You can use this new VPC security group when you create a new Neptune DB cluster.

If you use a default VPC, a default subnet group spanning all of the VPC's subnets is already created for you. When you choose the Create database in the Neptune console, the default VPC is used unless you specify a different one.
Make sure that you have DNS support in your VPC

Domain Name System (DNS) is a standard by which names used on the internet are resolved to their corresponding IP addresses. A DNS hostname uniquely names a computer and consists of a host name and a domain name. DNS servers resolve DNS hostnames to their corresponding IP addresses.

Check to make sure that DNS hostnames and DNS resolution are both enabled in your VPC. The VPC network attributes `enableDnsHostnames` and `enableDnsSupport` must be set to `true`. To view and modify these attributes, go to the VPC console at https://console.aws.amazon.com/vpc/.

For more information, see Using DNS with your VPC.

Note
If you are using Route 53, confirm that your configuration does not override DNS network attributes in your VPC.

Connecting to your Amazon Neptune graph

Once you have created a Neptune DB cluster, the next step is to set up the ways you want to connect to it.

Setting up curl or awscurl to communicate with your Neptune endpoint

Having a command-line tool for submitting queries to your Neptune DB cluster is very handy, as illustrated in many of the examples in this documentation. The `curl` command line tool is an excellent option for communicating with Neptune endpoints when IAM authentication is not enabled.

For endpoints where IAM authentication is enabled, you can use `awscurl`, which uses almost exactly the same syntax as `curl` but supports signing requests as required for IAM authentication. Because of the added security that IAM authentication provides, it is generally a good idea to enable it.

For information about how to use `curl` (or `awscurl`), see the `curl man page`, and the book Everything `curl`.

To connect using HTTPS (which Neptune requires), `curl` needs access to appropriate certificates. As long as `curl` can locate the appropriate certificates, it handles HTTPS connections just like HTTP connections, without extra parameters. The same is true for `awscurl`. Examples in this documentation are based on that scenario.

To learn how to obtain such certificates and how to format them properly into a certificate authority (CA) certificate store that `curl` can use, see SSL Certificate Verification in the `curl` documentation.

You can then specify the location of this CA certificate store using the `CURL_CA_BUNDLE` environment variable. On Windows, `curl` automatically looks for it in a file named `curl-ca-bundle.crt`. It looks first in the same directory as `curl.exe` and then elsewhere on the path. For more information, see SSL Certificate Verification.

Different ways to connect to a Neptune DB cluster

An Amazon Neptune DB cluster can only be created in an Amazon Virtual Private Cloud (Amazon VPC), with endpoints accessible only within that VPC. There are a number of different ways to set up access to your Neptune DB cluster in its VPC:
• Connecting from an Amazon EC2 instance in the same VPC (p. 76)
• Connecting from an Amazon EC2 instance in another VPC (p. 77)
• Connecting from a private network (p. 77)

Connecting to a Neptune DB Cluster from an Amazon EC2 instance in the same VPC

One of the most common ways to connect to a Neptune database is from an Amazon EC2 instance in the same VPC as your Neptune DB cluster. For example, the EC2 instance might be running a web server that connects with the internet. In this case, only the EC2 instance has access to the Neptune DB cluster, and the internet only has access to the EC2 instance:

To enable this configuration, you need to have the right VPC security groups and subnet groups set up. The web server is hosted in a public subnet, so that it can reach the public internet, and your Neptune cluster instance is hosted in a private subnet to keep it secure. See Set up the Amazon VPC where your Amazon Neptune DB cluster is located (p. 72).

In order for the Amazon EC2 instance to connect to your Neptune endpoint on, for example, port 8182, you will need to set up a security group to do that. If your Amazon EC2 instance is using a security group named, for example, ec2-sg1, you need to create another Amazon EC2 security group (let's say db-sg1) that has inbound rules for port 8182 and has ec2-sg1 as its source. Then, add db-sg1 to your Neptune cluster to allow the connection.

After creating the Amazon EC2 instance, you can log into it using SSH and connect to your Neptune DB cluster. For information about connecting to an EC2 instance using SSH, see Connect to your Linux instance in the Amazon EC2 User Guide for Linux Instances.

If you are using a Linux or macOS command line to connect to the EC2 instance, you can paste the SSH command from the SSHAccess item in the Outputs section of the AWS CloudFormation stack. You must have the PEM file in the current directory and the PEM file permissions must be set to 400 (chmod 400 keypair.pem).

To create a VPC with both private and public subnets

1. Sign in to the AWS Management Console and open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the top-right corner of the AWS Management Console, choose the Region to create your VPC in.
3. In the VPC Dashboard, choose Launch VPC Wizard.
4. Complete the VPC Settings area of the Create VPC page:
   a. Under Resources to create, choose VPC, subnets, etc.
   b. Leave the default name tag as is, or enter a name of your choosing, or un-check the Auto-generate check box to disable name tag generation.
   c. Leave the IPv4 CIDR block value at 10.0.0.0/16.
   d. Leave the IPv6 CIDR block value at No IPv6 CIDR block.
   e. Leave the Tenancy at Default.
   f. Leave the number of Availability Zones (AZs) at 2.
   g. Leave NAT gateways ($) at None, unless you will be needing one or more NAT gateways.
   h. Set VPC endpoints to None, unless you will be using Amazon S3.
   i. Both Enable DNS hostnames and Enable DNS resolution should be checked.
5. Choose Create VPC.

Accessing your DB Cluster from an Amazon EC2 instance in another VPC

An Amazon Neptune DB cluster can only be created in an Amazon Virtual Private Cloud (Amazon VPC), and its endpoints are only accessible within that VPC, usually from an Amazon Elastic Compute Cloud (Amazon EC2) instance running in that VPC.

When your DB cluster is in a different VPC from the EC2 instance you are using to access it, you can use VPC peering to make the connection:

A VPC peering connection is a networking connection between two VPCs that routes traffic between them privately, so that instances in either VPC can communicate as if they are within the same network. You can create a VPC peering connection between VPCs in your account, between a VPC in your AWS account and a VPC in another AWS account, or with a VPC in a different AWS Region.

AWS uses the existing infrastructure of a VPC to create a VPC peering connection. It is neither a gateway nor an AWS Site-to-Site VPN connection, and it does not rely on a separate piece of physical hardware. It has no single point of failure for communication and no bandwidth bottleneck.

See the Amazon VPC Peering Guide for more information about how use VPC peering.

Accessing your DB Cluster from a private network

You can access a Neptune DB cluster from a private network in two different ways:
Amazon Neptune User Guide
Neptune Security

• Using an AWS Site-to-Site VPN connection.
• Using an AWS Direct Connect connection.

The links above have information about these connection methods and how to set them up. The configuration of an AWS Site-to-Site connection might look like this:

Securing your data in Amazon Neptune

There are multiple ways for you to secure your Amazon Neptune clusters.

Using IAM policies to restrict access to a Neptune DB cluster

To control who can perform Neptune management actions on Neptune DB clusters and DB instances, use AWS Identity and Access Management (IAM).

When you use an IAM account to access the Neptune console, you must first sign in to the AWS Management Console using your IAM account before opening the Neptune console at https://console.aws.amazon.com/neptune/home.

When you connect to AWS using IAM credentials, your IAM account must have IAM policies that grant the permissions required to perform Neptune management operations. For more information, see Using different kinds of IAM policies for controlling access to Neptune (p. 184).

Using VPC security groups to restrict access to a Neptune DB cluster

Neptune DB clusters must be created in an Amazon Virtual Private Cloud (Amazon VPC). To control which devices and EC2 instances can open connections to the endpoint and port of the DB instance for Neptune DB clusters in a VPC, you use a VPC security group. For more information about VPCs, see Create a security group using the VPC console (p. 74).

Using IAM authentication to restrict access to a Neptune DB cluster

If you enable AWS Identity and Access Management (IAM) authentication in a Neptune DB cluster, anyone accessing the DB cluster must first be authenticated. See Overview of AWS Identity and Access Management (IAM) in Amazon Neptune (p. 164) for information about setting up IAM authentication.
For information about using temporary credentials to authenticate, including examples for the AWS CLI, AWS Lambda, and Amazon EC2, see the section called “Temporary Credentials” (p. 228).

The following links provide additional information about connecting to Neptune using IAM authentication with the individual query languages:

**Using Gremlin with IAM authentication**
- the section called “Gremlin Console” (p. 169)
- the section called “Gremlin Java” (p. 172)
- the section called “Python Example” (p. 176)

  **Note**
  This example applies to both Gremlin and SPARQL.

**Using openCypher with IAM authentication**
- the section called “Gremlin Console” (p. 169)
- the section called “Gremlin Java” (p. 172)
- the section called “Python Example” (p. 176)

  **Note**
  This example applies to both Gremlin and SPARQL.

**Using SPARQL with IAM authentication**
- the section called “SPARQL Java (RDF4J and Jena)” (p. 173)
- the section called “Python Example” (p. 176)

  **Note**
  This example applies to both Gremlin and SPARQL.

### Getting started accessing your Neptune graph

Once you have created a Neptune DB cluster and set up connection to it, the next step is to communicate with it so as to load data, make queries and so forth. To do this, most people use the curl or awscurl command-line tools.

#### Setting up curl to communicate with your Neptune endpoint

As illustrated in many of the examples in this documentation, the curl command line tool is a handy option for communicating with your Neptune endpoint. For information about the tool, see the curl man page, and the book *Everything curl*.

To connect using HTTPS (as we recommend and as Neptune requires in most Regions), curl needs access to appropriate certificates. To learn how to obtain these certificates and how to format them properly into a certificate authority (CA) certificate store that curl can use, see SSL Certificate Verification in the curl documentation.

You can then specify the location of this CA certificate store using the CURL_CA_BUNDLE environment variable. On Windows, curl automatically looks for it in a file named curl-ca-bundle.crt. It looks first in the same directory as curl.exe and then elsewhere on the path. For more information, see SSL Certificate Verification.
As long as curl can locate the appropriate certificates, it handles HTTPS connections just like HTTP connections, without extra parameters. Examples in this documentation are based on that scenario.

**Using a query language to access graph data in your Neptune DB cluster**

Once you are connected, you can use the Gremlin and openCypher query languages to create and query a property graph, or the SPARQL query language to create and query a graph containing RDF data.

**Graph query languages supported by Neptune**

- **Gremlin** ([p. 313](#)) is a graph traversal language for property graphs. A query in Gremlin is a traversal made up of discrete steps, each of which follows an edge to a node. See Gremlin documentation at [Apache TinkerPop3](#) for more information.

  The Neptune implementation of Gremlin has some differences from other implementations, especially when you are using Gremlin-Groovy (Gremlin queries sent as serialized text). For more information, see [Gremlin standards compliance in Amazon Neptune](#) (p. 98).

- **openCypher** ([p. 394](#)) is a declarative for property graphs that was originally developed by Neo4j, then open-sourced in 2015, and contributed to the openCypher project under an Apache 2 open-source license. Its syntax is documented in the [Cypher Query Language Reference, Version 9](#).

- **SPARQL** ([p. 430](#)) is a declarative query language for RDF data, based on the graph pattern matching that is standardized by the World Wide Web Consortium (W3C) and described in [SPARQL 1.1 Overview](#) and the [SPARQL 1.1 Query Language](#) specification.

**Note**

You can access property graph data in Neptune using both Gremlin and openCypher, but not using SPARQL. Similarly, you can only access RDF data using SPARQL, not Gremlin or openCypher.

**Using Gremlin to access the graph in Amazon Neptune**

You can use the Gremlin Console to experiment with TinkerPop graphs and queries in a REPL (read-eval-print loop) environment.

The following tutorial walks you through using the Gremlin console to add vertices, edges, properties, and more to a Neptune graph, highlights some differences in the Neptune-specific Gremlin implementation.

**Note**

This example assumes that you have completed the following:

- You have connected using SSH to an Amazon EC2 instance.
- You have created a Neptune cluster as detailed in [Create a DB cluster](#) (p. 67).
- You have installed the Gremlin console as described in [Installing the Gremlin console](#) (p. 314).

**Using the Gremlin Console**

1. Change directories into the folder where the Gremlin console files are unzipped.

`cd apache-tinkerpop-gremlin-console-3.5.2`
2. Enter the following command to run the Gremlin Console.

```
bin/gremlin.sh
```

You should see the following output:

```
\,,,/
(o o)
-----o00o-(3)-o00o-----
plugin activated: tinkerpop.server
plugin activated: tinkerpop.utilities
plugi activated: tinkerpop.tinkergraph

gremlin>
```

You are now at the `gremlin>` prompt. You enter the remaining steps at this prompt.

3. At the `gremlin>` prompt, enter the following to connect to the Neptune DB instance.

```
:remote connect tinkerpop.server conf/neptune-remote.yaml
```

4. At the `gremlin>` prompt, enter the following to switch to remote mode. This sends all Gremlin queries to the remote connection.

```
:remote console
```

5. **Add vertex with label and property.**

```
g.addV('person').property('name', 'justin')
```

The vertex is assigned a string ID containing a GUID. All vertex IDs are strings in Neptune.

6. **Add a vertex with custom id.**

```
g.addV('person').property(id, '1').property('name', 'martin')
```

The `id` property is not quoted. It is a keyword for the ID of the vertex. The vertex ID here is a string with the number 1 in it.

Normal property names must be contained in quotation marks.

7. **Change property or add property if it doesn't exist.**

```
g.V('1').property(single, 'name', 'marko')
```

Here you are changing the `name` property for the vertex from the previous step. This removes all existing values from the `name` property.

If you didn't specify `single`, it instead appends the value to the `name` property if it hasn't done so already.

8. **Add property, but append property if property already has a value.**

```
g.V('1').property('age', 29)
```

Neptune uses set cardinality as the default action.

*This command adds the age property with the value 29, but it does not replace any existing values.*
If the age property already had a value, this command appends 29 to the property. For example, if the age property was 27, the new value would be \([ 27, 29 ]\).

9. Add multiple vertices.

```java
g.addV('person').property(id, '2').property('name', 'vadas').property('age', 27).iterate()
g.addV('software').property(id, '3').property('name', 'lop').property('lang', 'java').iterate()
g.addV('person').property(id, '4').property('name', 'josh').property('age', 32).iterate()
g.addV('software').property(id, '5').property('name', 'ripple').property('lang', 'java').iterate()
g.addV('person').property(id, '6').property('name', 'peter').property('age', 35)
```

You can send multiple statements at the same time to Neptune.

Statements can be separated by newline ('\n'), spaces (' '), semicolon ('; '), or nothing (for example: `g.addV('person').iterate()g.V()` is valid).

**Note**
The Gremlin Console sends a separate command at every newline ('\n'), so they are each a separate transaction in that case. This example has all the commands on separate lines for readability. Remove the newline ('\n') characters to send it as a single command via the Gremlin Console.

All statements other than the last statement must end in a terminating step, such as `.next()` or `.iterate()`, or they will not run. The Gremlin Console does not require these terminating steps. Use `.iterate()` whenever you don't need the results to be serialized.

All statements that are sent together are included in a single transaction and succeed or fail together.

10. Add edges.

```java
g.V('1').addE('knows').to(__.V('2')).property('weight', 0.5).iterate()
g.addE('knows').from(__.V('1')).to(__.V('4')).property('weight', 1.0)
```

Here are two different ways to add an edge.

11. Add the rest of the Modern graph.

```java
g.V('1').addE('created').to(__.V('3')).property('weight', 0.4).iterate()
g.V('4').addE('created').to(__.V('5')).property('weight', 1.0).iterate()
g.V('4').addE('knows').to(__.V('3')).property('weight', 0.4).iterate()
g.V('6').addE('created').to(__.V('3')).property('weight', 0.2)
```

12. Delete a vertex.

```java
g.V().has('name', 'justin').drop()
```

Removes the vertex with the name property equal to justin.

**Important**
*Stop here, and you have the full Apache TinkerPop Modern graph. The examples in the Traversal section of the TinkerPop documentation use the Modern graph.*

13. Run a traversal.
g.V().hasLabel('person')

Returns all person vertices.

14. **Run a Traversal with values (valueMap()).**

g.V().has('name', 'marko').out('knows').valueMap()

Returns key, value pairs for all vertices that marko "knows."

15. **Specify multiple labels.**

g.addV("Label1::Label2::Label3")

Neptune supports multiple labels for a vertex. When you create a label, you can specify multiple labels by separating them with ::.

This example adds a vertex with three different labels.

The hasLabel step matches this vertex with any of those three labels: hasLabel("Label1"), hasLabel("Label2"), and hasLabel("Label3")

The :: delimiter is reserved for this use only.

You cannot specify multiple labels in the hasLabel step. For example, hasLabel("Label1::Label12") does not match anything.

16. **Specify Time/date.**

g.V().property(single, 'lastUpdate', datetime('2018-01-01T00:00:00'))

Neptune does not support Java Date. Use the datetime() function instead. datetime() accepts an ISO8061-compliant datetime string.

It supports the following formats: YYYY-MM-DD, YYYY-MM-DDTHH:mm, YYYY-MM-DDTHH:mm:SS, and YYYY-MM-DDTHH:mm:SSZ.

17. **Delete vertices, properties, or edges.**

g.V().hasLabel('person').properties('age').drop().iterate()  
g.V('1').drop().iterate()  
g.V().outE().hasLabel('created').drop()

Here are several drop examples.

**Note**  
The .next() step does not work with .drop(). Use .iterate() instead.

18. When you are finished, enter the following to exit the Gremlin Console.

:exit

**Note**  
Use a semicolon (;) or a newline character (\n) to separate each statement. Each traversal preceding the final traversal must end in iterate() to be executed. Only the data from the final traversal is returned.
Using openCypher to access the graph in Amazon Neptune

To get started using openCypher, see openCypher (p. 394), or use the openCypher notebooks in the GitHub Neptune graph-notebook repository.

Using RDF and SPARQL to access the graph in Amazon Neptune

SPARQL is a query language for the Resource Description Framework (RDF), which is a graph data format designed for the web. Amazon Neptune is compatible with SPARQL 1.1. This means that you can connect to a Neptune DB instance and query the graph using the query language described in the SPARQL 1.1 Query Language specification.

A query in SPARQL consists of a SELECT clause to specify the variables to return and a WHERE clause to specify which data to match in the graph. If you are unfamiliar with SPARQL queries, see Writing Simple Queries in the SPARQL 1.1 Query Language.

The HTTP endpoint for SPARQL queries to a Neptune DB instance is https://your-neptune-endpoint:port/sparql.

To connect to SPARQL

1. You can get the SPARQL endpoint for your Neptune cluster from the SparqlEndpoint item in the Outputs section of the AWS CloudFormation stack.
2. Enter the following to submit a SPARQL UPDATE using HTTP POST and the curl command.

   ```bash
   ```

   The preceding example inserts the following triple into the SPARQL default graph: <https://test.com/s> <https://test.com/p> <https://test.com/o>

3. Enter the following to submit a SPARQL QUERY using HTTP POST and the curl command.

   ```bash
   ```

   The preceding example returns up to 10 of the triples (subject-predicate-object) in the graph by using the ?s ?p ?o query with a limit of 10. To query for something else, replace it with another SPARQL query.

   Note
   The default MIME type of a response is application/sparql-results+json for SELECT and ASK queries.
   The default MIME type of a response is application/n-quads for CONSTRUCT and DESCRIBE queries.
   For a list of all available MIME types, see SPARQL HTTP API (p. 436).
Loading Data into Neptune

Amazon Neptune provides a process for loading data from external files directly into a Neptune DB instance. You can use this process instead of executing a large number of INSERT statements, addV and addE steps, or other API calls.

The following are links to additional loading information.

- **Methods for loading data** – *Loading data* (p. 268)
- **Data formats supported by the bulk loader** – the section called “Data Formats” (p. 272)
- **Loading example** – the section called “Loading Example” (p. 282)

Monitoring Amazon Neptune

Amazon Neptune supports the following monitoring methods.

- **Amazon CloudWatch** – Amazon Neptune automatically sends metrics to CloudWatch and also supports CloudWatch Alarms. For more information, see the section called “Using CloudWatch” (p. 762).
- **AWS CloudTrail** – Amazon Neptune supports API logging using CloudTrail. For more information, see the section called “Logging Neptune API Calls with AWS CloudTrail” (p. 777).
- **Tagging** – Use tags to add metadata to your Neptune resources and track usage based on tags. For more information, see the section called “Tagging Neptune Resources” (p. 788).
- **Audit log files** – View, download, or watch database log files using the Neptune console. For more information, see the section called “Audit Logs with Neptune” (p. 773).
- **Instance status** – Check the health of a Neptune instance's graph database engine, find out what version of the engine is installed, and obtain other engine status information using the instance status API (p. 760).

Using global databases with Amazon Neptune

An Amazon Neptune global database spans multiple AWS Regions, enabling low-latency global reads and providing fast recovery in the rare case where an outage affects an entire AWS Region.

A Neptune global database consists of a primary DB cluster in one region, and up to five secondary DB clusters in different regions.

Writes can only occur in the primary region. Secondary regions only support reads. Each secondary region can have up to 16 reader instances.

Topics

- Overview of global databases in Amazon Neptune (p. 86)
- Advantages of using global databases in Amazon Neptune (p. 86)
- Limitations of global databases in Amazon Neptune (p. 87)
- Setting up a global database in Amazon Neptune (p. 87)
- Managing an Amazon Neptune global database (p. 91)
- Using failover in a Neptune global database (p. 92)
- Monitoring a Neptune global database using CloudWatch metrics (p. 95)
Overview of global databases in Amazon Neptune

Using a Neptune global database, you can run your globally distributed applications on a single database that spans multiple AWS Regions.

A Neptune global database consists of one DB cluster in a primary AWS Region where data is written, and up to five read-only DB clusters in secondary AWS Regions. When you perform a write operation on the primary DB cluster, Neptune replicates the written data to all the secondary DB clusters using dedicated infrastructure, with latency typically under a second.

The following diagram shows an example global database that spans two AWS Regions:

![Diagram of a global database in Amazon Neptune]

You can scale each secondary cluster independently to handle read-only workloads by adding one or more read-replica instances.

To perform a write operations, you must connect to the DB cluster endpoint of the primary DB cluster. Only the primary cluster can perform write operations. Then, as shown in the diagram above, replication is performed by the cluster storage volume (p. 134), not the database engine.

Neptune global databases are designed for applications with a worldwide footprint. The read-only secondary DB clusters support read operations closer to application users.

A Neptune global database supports two different approaches to failover:

- To recover from an outage in the primary region, use the manual unplanned detach-and-promote (p. 93) process, where you detach one the secondary clusters, turning it into a standalone cluster, and then promote it to be the new primary cluster.
- For planned operational procedures such as maintenance, use managed planned failover (p. 94), where you relocate the primary cluster to one of its secondary regions with no data loss.

Advantages of using global databases in Amazon Neptune

Using a global database, has the following advantages:

- **Global reads with local latency** — If you have offices around the world, a global database lets your offices in secondary regions access data in their own region with local latency.
- **Scalable secondary Neptune DB clusters** — You can scale secondary clusters by adding read-replica DB instances. Because secondary clusters are read-only, they can each support up to 16 read-replicas rather than the usual limit of 15.
- **Fast replication to secondary DB clusters** — Replication from primary to secondary DB clusters is fast, with latency typically under a second, with little performance impact on the primary DB cluster.
Because the replication is performed at the storage level, DB instance resources are fully available for application read and write workloads.

- **Recovery from region-wide outages** — The secondary DB clusters allow you to move the primary cluster to a new region more quickly, with lower RTO and less data loss (lower RPO) than traditional replication solutions.

## Limitations of global databases in Amazon Neptune

The following limitations currently apply to global databases:

- Neptune global databases are only available in the following AWS Regions:
  - US East (N. Virginia): us-east-1
  - US East (Ohio): us-east-2
  - US West (N. California): us-west-1
  - US West (Oregon): us-west-2
  - Europe (Ireland): eu-west-1
  - Europe (London): eu-west-2
  - Asia Pacific (Tokyo): ap-northeast-1
- Neptune global databases don't support auto-scaling for secondary DB clusters.
- You can't apply a custom parameter group to the global database cluster while you're performing a major version upgrade of that global database. Instead, create your custom parameter groups in each region of the global cluster and then apply them manually to the regional clusters after the upgrade.
- You can't stop or start the DB clusters in a global database individually.
- Read-replica instances in a secondary DB cluster can restart under certain circumstances. If the primary cluster's writer instance restarts or fails over, all the instances in secondary regions also restart. The secondary cluster is then unavailable until all its instances are back in sync with the primary DB cluster's writer instance.

## Setting up a global database in Amazon Neptune

You can create a Neptune global database in one of the following ways:

- Create a global database with all new DB clusters and instances (p. 88).
- Create a global database using an existing Neptune DB cluster as the primary cluster (p. 89).

## Topics

- Configuration requirements for a global database in Amazon Neptune (p. 87)
- Using the AWS CLI to create a global database in Amazon Neptune (p. 88)
- Turning an existing DB cluster into a global database (p. 89)
- Adding secondary global database regions to a primary region in Amazon Neptune (p. 90)
- Connecting to a Neptune global database (p. 91)

## Configuration requirements for a global database in Amazon Neptune

A Neptune global database spans at least two AWS Regions. The primary AWS Region contains a Neptune DB cluster that has one writer instance. One to five secondary AWS Regions each contain a
read-only Neptune DB cluster made up entirely of read-replica instances. At least one secondary AWS Region is required.

The Neptune DB clusters that make up a global database have the following specific requirements:

- **DB instance class requirements** — A global database requires r5 or r6g DB instance classes that are optimized for memory-intensive workloads, such as an db.r5.large instance type.

- **AWS Region requirements** — A global database needs a primary Neptune DB cluster in one AWS Region, and at least one secondary Neptune DB cluster in a different region. You can create up to five secondary read-only Neptune DB clusters, and each must be in a different region. In other words, no two Neptune DB clusters in a Neptune global database can be in the same AWS Region.

- **Engine version requirements** — The Neptune engine version used by all DB clusters in the global database should be the same, and must be greater than or equal to 1.2.0.0. If you do not specify the engine version when creating a new global database or cluster or instance, the most recent engine version will be used.

  **Important**

  Although the DB cluster parameter groups can be configured independently for each DB cluster in a global database, it's best to keep settings consistent across the clusters to avoid unexpected behavior changes if a secondary cluster has to be promoted to primary. For example, use the same settings for object indexes, streams, and so forth in all the DB clusters.

**Using the AWS CLI to create a global database in Amazon Neptune**

**Note**

The examples in this section follow the UNIX convention of using a backslash (\) as the line-extender character. For Windows, replace the backslash with a caret (^).

**To create a global database using the AWS CLI**

1. Start by creating an empty global database using the `create-global-cluster` AWS CLI command (which wraps the `CreateGlobalCluster` (p. 1008) API). Specify the name of the AWS Region that you want to be primary, set Neptune as the database engine, and optionally, specify the engine version you want to use (this must be version 1.2.0.0 or higher):

   ```bash
   aws neptune create-global-cluster
   --region (primary region, such as us-east-1) \ 
   --global-cluster-identifier (ID for the global database) \ 
   --engine neptune \ 
   --engine-version (engine version; this is optional)
   ```

2. It can take a few minutes for the global database to be available, so before going to the next step, use the `describe-global-clusters` CLI command (which wraps the `DescribeGlobalClusters` (p. 1013) API) to check that the global database is available:

   ```bash
   aws neptune describe-global-clusters \ 
   --region (primary region) \ 
   --global-cluster-identifier (global database ID)
   ```

3. After the Neptune global database becomes available, you can create a new Neptune DB cluster to be its primary cluster:

   ```bash
   aws neptune create-db-cluster \ 
   --region (primary region) \ 
   --db-cluster-identifier (ID for the primary DB cluster) \ 
   ```
4. Use the `describe-db-clusters` AWS CLI command to confirm that the new DB cluster is ready for you to add its primary DB instance:

```
aws neptune describe-db-clusters \
  --region (primary region) \
  --db-cluster-identifier (primary DB cluster ID)
```

When the response shows "Status": "available", go on to the next step.

5. Create the primary DB instance for the primary cluster using the `create-db-instance` AWS CLI command. You must use one of the memory-optimized r5 or r6g instance types, such as `db.r5.large`.

```
aws neptune create-db-instance \
  --region (primary region) \
  --db-cluster-identifier (primary cluster ID) \
  --db-instance-class (instance class) \
  --db-instance-identifier (ID for the DB instance) \
  --engine neptune \
  --engine-version (optional: engine version)
```

**Note**

If you are planning to add data to the new primary DB cluster using the Neptune bulk loader, do so before you add secondary regions. This is faster and more cost-efficient than performing a bulk load after the global database is fully set up.

Now add one or more secondary regions to the new global database, as described in Adding a secondary region using the AWS CLI (p. 90).

**Turning an existing DB cluster into a global database**

To turn an existing DB cluster into a global database, use the `create-global-cluster` AWS CLI command to create a new global database in the same AWS Region as the existing DB cluster is located, and set its `--source-db-cluster-identifier` parameter to the Amazon Resource Name (ARN) of the existing cluster located there:

```
aws neptune create-global-cluster \
  --region (region where the existing cluster is located) \
  --global-cluster-identifier (provide an ID for the new global database) \
  --source-db-cluster-identifier (the ARN of the existing DB cluster) \
  --engine neptune \
  --engine-version (engine version; this is optional)
```

Now add one or more secondary regions to the new global database, as described in Adding a secondary region using the AWS CLI (p. 90).

**Use a DB cluster restored from a snapshot as the primary cluster**

You can turn a DB cluster restored from a snapshot into a Neptune global database. After the restore is complete, turn the DB cluster that it created into the primary cluster of a new global database as described above.
Adding secondary global database regions to a primary region in Amazon Neptune

A Neptune global database needs at least one secondary Neptune DB cluster in a different AWS Region than the primary DB cluster. You can attach up to five secondary DB clusters to the primary DB cluster.

Each secondary DB cluster that you add reduces by one the maximum number of read-replica instances you can have on the primary cluster. For example, if there are 4 secondary clusters, then the maximum number of read-replica instances you can have on the primary cluster is \( 15 - 4 = 11 \). This means that if you already have 14 reader instances in the primary DB cluster and one secondary cluster, you won't be able to add another secondary cluster.

Using the AWS CLI to add a secondary region to a global database in Neptune

To add a secondary AWS Region to a Neptune global database using the AWS CLI

1. Use the `create-db-cluster` AWS CLI command to create a new DB cluster in a different region than that of your primary cluster, and set its `--global-cluster-identifier` parameter to specify the ID of the global database:

```bash
aws neptune create-db-cluster
   --region (the secondary region)
   --db-cluster-identifier (ID for the new secondary DB cluster)
   --global-cluster-identifier (global database ID)
   --engine neptune
   --engine-version (optional: engine version)
```

2. Use the `describe-db-clusters` AWS CLI command to confirm that the new DB cluster is ready for you to add its primary DB instance:

```bash
aws neptune describe-db-clusters
   --region (primary region)
   --db-cluster-identifier (primary DB cluster ID)
```

When the response shows "Status": "available", go on to the next step.

3. Create the primary DB instance for the primary cluster using the `create-db-instance` AWS CLI command, using an instance type in the r5 or r6g instance class:

```bash
aws neptune create-db-instance
   --region (secondary region)
   --db-cluster-identifier (secondary cluster ID)
   --db-instance-class (instance class)
   --db-instance-identifier (ID for the DB instance)
   --engine neptune
   --engine-version (optional: engine version)
```

Note

If you do not intend to serve a large number of read requests in the secondary region, and are mainly concerned with keeping your data reliably backed up there, you can create a secondary DB cluster with no DB instances. This saves money, since you are then only paying for the secondary cluster's storage, which Neptune will keep in sync with storage in the primary DB cluster.
Connecting to a Neptune global database

How you connect to a Neptune global database depends on whether you need to write to it or read from it:

- For read-only requests or queries, connect to the reader endpoint for the Neptune cluster in your AWS Region.
- To run mutation queries, connect to the cluster endpoint for the primary DB cluster, which might be in a different AWS Region than your application.

Managing an Amazon Neptune global database

With the exception of the managed planned failover process, you perform most management operations on the individual clusters that make up a Neptune global database. The managed planned failover process is available only to Neptune global databases, not to individual Neptune DB clusters. To learn more, see Performing managed planned failovers for Neptune global databases (p. 94).

To recover a Neptune global database from an unplanned outage in its primary region, see Detach-and-promote a Neptune global database in the case of an unplanned outage (p. 93).

Although you can configure the DB cluster parameter groups independently for each Neptune cluster in a global database, it is best to keep settings consistent among all the clusters to avoid unexpected behavior changes if a secondary cluster is promoted to be the primary. For example, use the same settings for object indexes, streams, and so forth in all the DB clusters.

Removing a DB cluster from a Neptune global database

There are several reasons you might want to remove a DB cluster from a global database. For example:

- If the primary cluster becomes degraded or isolated, you can remove it from the global database and it becomes a standalone provisioned cluster that can be used to create a new global database (see Detach-and-promote a Neptune global database in the case of an unplanned outage (p. 93)).
- If you want to delete a global database, first you have to you remove (detach) all associated clusters from it, leaving the primary for last (see Deleting a Neptune global database (p. 91)).

You can use the remove-from-global-cluster CLI command (which wraps the RemoveFromGlobalCluster (p. 1016) API) to detach a Neptune DB cluster from a global database:

```bash
aws neptune remove-from-global-cluster
  --region (region of the cluster to remove)
  --global-cluster-identifier (global database ID)
  --db-cluster-identifier (ARN of the cluster to remove)
```

The detached DB cluster then becomes a standalone DB cluster.

Deleting a Neptune global database

You can't delete a global database and its associated clusters in a single step. Instead, you have to delete its components one by one:

1. Detach all secondary DB clusters from the global database, as described in Removing a cluster (p. 91). If you want to, you can now delete them individually.
2. Detach the primary DB cluster from the global database.
3. Delete all read-replica DB instances from the primary cluster.
4. Delete the primary (writer) DB instance from the primary cluster. This deletes the DB cluster.
5. Delete the global database itself. To do this using the AWS CLI, use the `delete-global-cluster` CLI command (which wraps the `DeleteGlobalCluster` API), as follows:

   ```bash
   aws neptune delete-global-cluster \
   --region (region of the DB cluster to delete) \
   --global-cluster-identifier (global database ID)
   ```

### Modifying a Neptune global database

The DB cluster parameter groups can be configured independently for each Neptune DB cluster in a global database, but it's best to keep settings consistent across the clusters to avoid unexpected behavior changes if a secondary cluster has to be promoted to primary.

You can modify the settings of the global database itself using the `modify-global-cluster` CLI command (which wraps the `ModifyGlobalCluster` API). For example, you could change the global database identifier and at the same time turn off deletion protection like this:

   ```bash
   aws neptune modify-global-cluster \
   --region (region of the DB cluster to modify) \
   --global-cluster-identifier (current global database ID) \
   --new-global-cluster-identifier (new global database ID to assign) \
   --deletion-protection false
   ```

### Using failover in a Neptune global database

A Neptune global database provides more comprehensive failover capabilities than a standalone Neptune DB cluster does. Using a global database, you can plan for and recover from disaster fairly quickly. Disaster recovery is generally assessed using evaluation of the recovery-time objective (RTO) and the recovery-point objective (RPO):

- **Recovery-time objective (RTO)** — This is how fast a system returns to a working state after a disaster. In other words, RTO measures downtime. For a Neptune global database, RTO can be in the order of minutes.

- **Recovery-point objective (RPO)** — The amount of time during which data is being lost. For a Neptune global database, RPO is typically measured in seconds (see Performing managed planned failovers for Neptune global databases (p. 94)).

For a Neptune global database, there are two different approaches to failover:

- **Detach-and-promote (manual unplanned recovery)** — To recover from an unplanned outage or to do disaster-recovery testing (DR testing), perform a cross-region detach-and-promote on one of the secondary DB clusters in the global database. The RTO for this manual process depends on how quickly you can perform the tasks listed in *Detach and promote* (p. 93). The RPO is typically a number of seconds, but this depends on the storage replication lag across the network at the time of the failure.

- **Managed planned failover** — This approach is intended for operational maintenance and other planned operational procedures such as relocating the primary DB cluster of the global database to one of the secondary regions. Because this process synchronizes secondary DB clusters with the primary before making any other changes, RPO is effectively 0 (that is, there is no data loss). See Performing managed planned failovers for Neptune global databases (p. 94).
Detach-and-promote a Neptune global database in the case of an unplanned outage

In the very rare situation where your Neptune global database experiences an unexpected outage in its primary AWS Region, your primary Neptune DB cluster and its writer node become unavailable, and the replication between the primary cluster and the secondaries ceases. To minimize both the resulting downtime (RTO) and data loss (RPO), quickly perform a cross-region detach-and-promote to reconstruct the global database.

**Tip**
It's a good idea to understand this process before using it, and have a plan in place to proceed quickly at the first sign of a region-wide issue.

- Use Amazon CloudWatch regularly to track lag times for the secondary clusters so that you can identify the secondary region with the smallest lag time if you need to fail over.
- Make sure to test your plan to check that your procedures are complete and accurate.
- Use a simulated environment to make sure your staff is trained and ready to perform a DR failover rapidly if it ever becomes necessary.

To fail over to a secondary cluster after an unplanned outage in the primary region

1. Stop issuing mutation queries and other write operations on the primary DB cluster.
2. Identify a DB cluster in a secondary AWS Region to use as the new primary DB cluster of the global database. If the global database has two or more secondary AWS Regions, choose the secondary cluster that has the smallest lag time.
3. Detach that secondary DB cluster that you chose from the Neptune global database.

   Removing a secondary DB cluster from a Neptune global database immediately stops the replication of data from the primary to that secondary and promotes it to a standalone DB cluster with full read/write capabilities. Any other secondary clusters in the global database will still be available and can accept read calls from your application.

   Before recreating the Neptune global database, you will also have to detach the other secondary clusters to avoid data inconsistencies among the clusters (see Removing a cluster (p. 91)).
4. Reconfigure your application to send all write operations to the standalone Neptune DB cluster that you chose to become the new primary cluster, using its new endpoint. If you accepted the default names when you created the Neptune global database, you can change the endpoint by removing the -ro from the cluster's endpoint string in your application.

   For example, the secondary cluster's endpoint `my-global.cluster-ro-aaaaaabbbbbbb.us-west-1.neptune.amazonaws.com` becomes `my-global.cluster-aaaaaabbbbbbb.us-west-1.neptune.amazonaws.com` when that cluster is detached from the global database.

   This Neptune DB cluster becomes the primary cluster of a new Neptune global database when you start adding regions to it in the next step.
5. Add an AWS Region to the DB cluster. When you do this, the replication process from primary to secondary begins. See Adding secondary global database regions to a primary region in Amazon Neptune (p. 90).
6. Add more AWS Regions as needed to recreate the topology needed to support your application.

   Make sure that application writes are sent to the correct Neptune DB cluster before, during, and after making these changes. Doing this avoids data inconsistencies among the DB clusters in the Neptune global database (these are known as split-brain issues).
Performing managed planned failovers for Neptune global databases

Managed planned failover let you relocate the primary cluster of your Neptune global database to a different AWS Region whenever you choose. Some organizations will want to rotate their primary cluster locations on a regular basis.

**Note**
The managed planned failover process described here is intended to be used on a healthy Neptune global database. To recover from an unplanned outage or to do disaster recovery (DR) testing, follow the detach and promote (p. 93) process instead.

During a managed planned failover, your primary cluster is failed over to your choice of secondary region while your global database's existing replication topology is preserved. Before the managed planned failover process begins, the global database synchronizes all secondary clusters with its primary cluster. After ensuring that all clusters are synchronized, the managed planned failover begins. The DB cluster in the primary region becomes read-only, and the chosen secondary cluster promotes one of its read-only instances to full writer status, thus allowing the cluster to assume the role of primary cluster. Because all secondary clusters were synchronized with the primary at the start of the process, the new primary continues operations for the global database without losing any data. The database is only unavailable for a short time while the primary and selected secondary clusters are assuming their new roles.

To optimize application availability, perform the failover during nonpeak hours, at a time when writes to the primary DB cluster are minimal. Also, take the following steps before starting the failover:

- Take applications offline wherever possible to reduce writes to the primary cluster.
- Check lag times for all secondary Neptune DB clusters in the global database and choose the secondary with the least overall lag time to become the primary. Use Amazon CloudWatch to view the `NeptuneGlobalDBProgressLag` metric for all secondaries. This metric tells you how far a secondary is behind the primary DB cluster, in milliseconds. Its value is directly proportional to the time Neptune will take to complete the failover. In other words, the larger the lag value, the longer the failover outage will be, so choose the secondary with the least lag. See Neptune CloudWatch Metrics (p. 765) for more information.

During a managed planned failover, the chosen secondary DB cluster is promoted to its new role as primary but it doesn't inherit the complete configuration of the primary DB cluster. A mismatch in configuration can lead to performance issues, workload incompatibilities, and other anomalous behavior. To avoid such issues, resolve the following kinds of configuration differences between global database clusters before failover:

- **Configure parameters in the new primary to match the current primary.**
- **Configure monitoring tools, options, and alarms** — Configure the DB cluster that will be the new primary with the same logging ability, alarms, and so on that the current primary has.
- **Configure integrations with other AWS services** — If your Neptune global database integrates with AWS services, such as AWS Identity and Access Management (IAM), Amazon S3, or AWS Lambda, make sure these are configured as needed to integrate with the new primary DB cluster.

When the failover process completes and the promoted DB cluster is ready to handle write operations for the global database, make sure to change your application(s) to use the the new endpoint for the new primary.

**Using the AWS CLI to initiate managed planned failover**

Use the `failover-global-cluster` CLI command (which wraps the `FailoverGlobalCluster` (p. 1014) API) to fail over your Neptune global database:
aws neptune failover-global-cluster \
--region (the region where the primary cluster is located) \
--global-cluster-identifier (global database ID) \
--target-db-cluster-identifier (the ARN of the secondary DB cluster to promote)

**Note**
The failover-global-cluster API is not available in the preview. It will be a part of the GA release.

**Monitoring a Neptune global database using CloudWatch metrics**

Neptune supports the following CloudWatch metrics that you can use to monitor a Neptune global database:

- **GlobalDbDataTransferBytes** – The number of bytes of redo log data transferred from the primary AWS Region to a secondary AWS Region in a Neptune global database.
- **GlobalDbReplicatedWriteIO** – The number of write I/O operations replicated from the primary AWS Region in the global database to the cluster volume in a secondary AWS Region.

The billing calculations for each DB cluster in a Neptune global database use the VolumeWriteIOPS metric to account for writes performed within that cluster. For the primary DB cluster, the billing calculations use NeptuneGlobalDbReplicatedWriteIO to account for the cross-region replication to secondary DB clusters.

- **GlobalDbProgressLag** – The number of milliseconds that a secondary cluster is behind the primary cluster for both user transactions and system transactions.

<table>
<thead>
<tr>
<th>Metric</th>
<th>Dimension</th>
<th>Published in</th>
<th>Units</th>
</tr>
</thead>
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<tr>
<td>GlobalDbDataTransferBytes</td>
<td>SourceRegion, DBClusterIdentifier</td>
<td>Secondary</td>
<td>Bytes</td>
</tr>
<tr>
<td>GlobalDbReplicatedWriteIO</td>
<td>SourceRegion, DBClusterIdentifier</td>
<td>Secondary</td>
<td>Count</td>
</tr>
<tr>
<td>GlobalDbProgressLag</td>
<td>DBClusterIdentifier, SecondaryRegion : in Primary DBClusterIdentifier, SourceRegion : in Secondary</td>
<td>Primary, Secondary</td>
<td>Milliseconds</td>
</tr>
</tbody>
</table>

**Troubleshooting and Best Practices in Neptune**

The following links might be helpful for resolving issues with Amazon Neptune.

- **Best practices** – For solutions to common issues and performance suggestions, see *Best practices* (p. 814).
- **Service errors** – For a list of errors for both management APIs and graph database connections, see *Neptune Errors* (p. 843).
- **Service limits** – For information about Neptune limits, see *Neptune Limits* (p. 836).
• **Engine releases** – For information about graph engine releases, including release notes, see *Engine releases* (p. 851).
• **Support forums** – To join a discussion about Neptune, see the Amazon Neptune Forum.
• **Pricing** – For information about the costs of using Amazon Neptune, see Amazon Neptune Pricing.
• **AWS Support** – For help and guidance from the experts, see AWS Support.
Overview of Amazon Neptune features

This section provides an overview of specific Neptune features, including:

- Neptune compliance with query-language standards (p. 98).
- Neptune's graph data model (p. 118).
- An explanation of Neptune transaction semantics (p. 123).
- An introduction to Neptune clusters and instances (p. 132).
- Neptune's storage, reliability and availability (p. 134).
- An explanation of Neptune endpoints (p. 137).
- How Neptune's custom query IDs let you check query status (p. 142).
- Using Neptune's lab mode to enable experimental features (p. 144).
- A description of Neptune's DFE engine (p. 146).
- Neptune's JDBC connectivity (p. 154).
- A list of Neptune engine releases and how to update your engine (p. 851).

Note
This section does not cover using the query language that you can use to access the data in a Neptune graph.
For information about how to connect to a running Neptune DB cluster with Gremlin, see Accessing a Neptune graph with Gremlin (p. 313).
For information about how to connect to a running Neptune DB cluster with openCypher, see Accessing the Neptune Graph with openCypher (p. 394).
For information about how to connect to a running Neptune DB cluster with SPARQL, see Accessing the Neptune graph with SPARQL (p. 430).

Topics
- Notes on Amazon Neptune Standards Compliance (p. 98)
- Neptune Graph Data Model (p. 118)
- The Neptune lookup cache can accelerate read queries (p. 121)
- Transaction Semantics in Neptune (p. 123)
- Amazon Neptune DB Clusters and Instances (p. 132)
- Amazon Neptune storage, reliability and availability (p. 134)
- Connecting to Amazon Neptune Endpoints (p. 137)
- Inject a Custom ID Into a Neptune Gremlin or SPARQL Query (p. 142)
- Neptune Lab Mode (p. 144)
- The Amazon Neptune alternative query engine (DFE) (p. 146)
- Amazon Neptune JDBC connectivity (p. 154)
- Amazon Neptune engine updates (p. 158)
Notes on Amazon Neptune Standards Compliance

Amazon Neptune complies with applicable standards in implementing the Gremlin and SPARQL graph query languages in most cases.

These sections describe the standards as well as those areas where Neptune extends or diverges from them.

Topics
- Gremlin standards compliance in Amazon Neptune (p. 98)
- SPARQL standards compliance in Amazon Neptune (p. 106)
- openCypher standards compliance in Amazon Neptune (p. 110)

Gremlin standards compliance in Amazon Neptune

The following sections provide an overview of the Neptune implementation of Gremlin and how it differs from the Apache TinkerPop implementation.

Neptune implements some Gremlin steps natively in its engine, and uses the Apache TinkerPop Gremlin implementation to process others (see Native Gremlin step support in Amazon Neptune (p. 388)). The following sections provide an overview of cases where Neptune's implementation differs from the TinkerPop implementation.

Topics
- Applicable Standards for Gremlin (p. 98)
- Neptune Gremlin Implementation Differences (p. 98)

Applicable Standards for Gremlin

- The Gremlin language is defined by Apache TinkerPop Documentation and the Apache TinkerPop implementation of Gremlin rather than by a formal specification.
- For numeric formats, Gremlin follows the IEEE 754 standard (IEEE 754-2019 - IEEE Standard for Floating-Point Arithmetic. For more information, also see the Wikipedia IEEE 754 page).

Neptune Gremlin Implementation Differences

There are a few important differences between the Amazon Neptune implementation of Gremlin and the implementation defined by Apache TinkerPop.

Note
For some concrete examples of these implementation differences shown in Gremlin Console and Amazon Neptune, see the the section called “Use Gremlin” (p. 80) section of the Quick Start.

The following is a list of implementation differences:

Topics
- Pre-Bound Variables (p. 99)
- TinkerPop Enumerations (p. 99)
- Java code (p. 100)
- Script execution (p. 100)
- Sessions (p. 100)
• Transactions (p. 100)
• Vertex and edge IDs (p. 100)
• User-supplied IDs (p. 100)
• Vertex property IDs (p. 101)
• Cardinality of vertex properties (p. 101)
• Updating a vertex property (p. 101)
• Labels (p. 101)
• Variables (p. 101)
• Escape characters (p. 102)
• Groovy limitations (p. 102)
• Serialization (p. 102)
• Lambda steps (p. 102)
• Unsupported Gremlin methods (p. 102)
• Unsupported Gremlin steps (p. 103)
• Other features (p. 103)
• Gremlin graph supported features (p. 103)

Pre-Bound Variables

The traversal object `g` is Pre-bound. The graph object is not supported.

TinkerPop Enumerations

Neptune does not support fully qualified class names for enumeration values. For example, you must use `single` and not `org.apache.tinkerpop.gremlin.structure.VertexProperty.Cardinality.single` in your Groovy request.

The enumeration type is determined by parameter type.

The following table shows the allowed enumeration values and the related TinkerPop fully qualified name.

<table>
<thead>
<tr>
<th>Allowed Values</th>
<th>Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>id, key, label, value</td>
<td>org.apache.tinkerpop.gremlin.structure.T</td>
</tr>
<tr>
<td>T.id, T.key, T.label, T.value</td>
<td>org.apache.tinkerpop.gremlin.structure.T</td>
</tr>
<tr>
<td>set, single</td>
<td>org.apache.tinkerpop.gremlin.structure.VertexProperty.Cardinality</td>
</tr>
<tr>
<td>asc, desc, shuffle</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Order</td>
</tr>
<tr>
<td>Order.asc, Order.desc, Order.shuffle</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Order</td>
</tr>
<tr>
<td>global, local</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Scope</td>
</tr>
<tr>
<td>Scope.global, Scope.local</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Scope</td>
</tr>
<tr>
<td>all, first, last, mixed</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Pop</td>
</tr>
<tr>
<td>normSack</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.SackFunctions.Barrier</td>
</tr>
<tr>
<td>addAll, and, assign, div, max, min, minus, mult, or, sum, sumLong</td>
<td>org.apache.tinkerpop.gremlin.process.traversal.Operator</td>
</tr>
</tbody>
</table>
Java code

Neptune does not support calls to methods defined by arbitrary Java or Java library calls other than supported Gremlin APIs. For example, `java.lang.*`, `Date()`, and `g.V().tryNext().orElseGet()` are not allowed.

Script execution

All queries must begin with `g`, the traversal object.

In String query submissions, multiple traversals can be issued separated by a semicolon (`;`) or a newline character (`
`). To be executed, every statement other than the last must end with an `.iterate()` step. Only the final traversal data is returned. Note that this does not apply to GLV ByteCode query submissions.

Sessions

Sessions in Neptune are limited to only 10 minutes in duration. See Gremlin script-based sessions (p. 339) and the TinkerPop Session Reference for more information.

Transactions

Neptune opens a new transaction at the beginning of each Gremlin traversal and closes the transaction upon the successful completion of the traversal. The transaction is rolled back when there is an error.

Multiple statements separated by a semicolon (`;`) or a newline character (`
`) are included in a single transaction. Every statement other than the last must end with a `next()` step to be executed. Only the final traversal data is returned.

Manual transaction logic using `tx.commit()` and `tx.rollback()` is not supported.

Important
This only applies to methods where you send the Gremlin query as a text string (see Gremlin transactions (p. 341)).

Vertex and edge IDs

Neptune Gremlin Vertex and Edge IDs must be of type `String`. If you don't supply an ID when you add a vertex or an edge, a UUID is generated and converted to a string; for example, "48af8178-50ce-971a-fc41-8c9a954cea62". These ID strings support Unicode characters, and cannot exceed 55 MB in size.

Note
This means that user-supplied IDs are supported, but they are optional in normal usage. However, the Neptune Load command requires that all IDs be specified using the ~id field in the Neptune CSV format.

User-supplied IDs

User-supplied IDs are allowed in Neptune Gremlin with the following stipulations.

- Supplied IDs are optional.
- Only vertexes and edges are supported.
- Only type `String` is supported.
To create a new vertex with a custom ID, use the `property` step with the `id` keyword:

```
g.addV().property(id, 'customid')
```

**Note**
Do not put quotation marks around the `id` keyword. It refers to `T.id`.

All vertex IDs must be unique, and all edge IDs must be unique. However, Neptune does allow a vertex and an edge to have the same ID.

If you try to create a new vertex using the `g.addV()` and a vertex with that ID already exists, the operation fails. The exception to this is if you specify a new label for the vertex, the operation succeeds but adds the new label and any additional properties specified to the existing vertex. Nothing is overwritten. A new vertex is not created. The vertex ID does not change and remains unique.

For example, the following Gremlin Console commands succeed:

```
gremlin> g.addV('label1').property(id, 'customid')
gremlin> g.addV('label2').property(id, 'customid')
gremlin> g.V('customid').label()
==>'label1::label2
```

## Vertex property IDs

Vertex property IDs are generated automatically and can show up as positive or negative numbers when queried.

### Cardinality of vertex properties

Neptune supports set cardinality and single cardinality. If it isn't specified, set cardinality is selected. This means that if you set a property value, it adds a new value to the property, but only if it doesn't already appear in the set of values. This is the Gremlin enumeration value of `Set`.

`List` is not supported. For more information about property cardinality, see the [Vertex topic in the Gremlin JavaDoc](#).

### Updating a vertex property

To update a property value without adding an additional value to the set of values, specify `single` cardinality in the `property` step.

```
g.V('exampleid01').property(single, 'age', 25)
```

This removes all existing values for the property.

## Labels

Neptune supports multiple labels for a vertex. When you create a label, you can specify multiple labels by separating them with `::`. For example, `g.addV("Label1::Label2::Label3")` adds a vertex with three different labels. The `hasLabel` step matches this vertex with any of those three labels: `hasLabel("Label1")`, `hasLabel("Label2")`, and `hasLabel("Label3")`.

**Important**
The `::` delimiter is reserved for this use only. You cannot specify multiple labels in the `hasLabel` step. For example, `hasLabel("Label1::Label2")` does not match anything.

## Variables

Neptune does not support Gremlin variables and does not support the `bindings` property.
**Escape characters**

Neptune resolves all escape characters as described in the Escaping Special Characters section of the Apache Groovy language documentation.

**Groovy limitations**

Neptune doesn’t support Groovy commands that don’t start with g. This includes math (for example, 1+1), system calls (for example, System.nanoTime()), and variable definitions (for example, 1+1).

**Important**

Neptune does not support fully qualified class names. For example, you must use single and not org.apache.tinkerpop.gremlin.structure.VertexProperty.Cardinality.single in your Groovy request.

**Serialization**

Neptune supports the following serializations based on the requested MIME type.

<table>
<thead>
<tr>
<th>MIME type</th>
<th>Serialization</th>
<th>Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>application/vnd.gremlin-v1.0+gryo</td>
<td>GryoMessageSerializerV1d0</td>
<td>ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV1d0]</td>
</tr>
<tr>
<td>application/vnd.gremlin-v1.0+gryo-stringd</td>
<td>GryoMessageSerializerV1d0 serializeToString: true</td>
<td></td>
</tr>
<tr>
<td>application/vnd.gremlin-v3.0+gryo</td>
<td>GryoMessageSerializerV3d0</td>
<td>ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV3d0] serializeToString: true</td>
</tr>
<tr>
<td>application/vnd.gremlin-v3.0+gryo-stringd</td>
<td>GryoMessageSerializerV3d0 serializeToString: true</td>
<td></td>
</tr>
<tr>
<td>application/vnd.gremlin-v1.0+json</td>
<td>GraphSONMessageSerializerGremlinV1d0 ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV1d0]</td>
<td></td>
</tr>
<tr>
<td>application/vnd.gremlin-v2.0+json</td>
<td>GraphSONMessageSerializerGremlinV2d0 (only works with WebSockets) ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV2d0]</td>
<td></td>
</tr>
<tr>
<td>application/vnd.gremlin-v3.0+json</td>
<td>GraphSONMessageSerializerGremlinV3d0 ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV3d0]</td>
<td></td>
</tr>
<tr>
<td>application/json</td>
<td>GraphSONMessageSerializerGremlinV3d0 ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV3d0]</td>
<td></td>
</tr>
<tr>
<td>application/vnd.graphbinary-v1.0</td>
<td>GraphBinaryMessageSerializerV1 ioRegistries: [org.apache.tinkerpop.gremlin.tinkergraph.structure.TinkerIoRegistryV1d0]</td>
<td></td>
</tr>
</tbody>
</table>

**Lambda steps**

Neptune does not support Lambda Steps.

**Unsupported Gremlin methods**

Neptune does not support the following Gremlin methods:

- org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversal.program(...)
• org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversal.sideEffect(java.util.function.Consumer)
• org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversal.from(org.apache.tinkerpop.gremlin.structure.Vertex)
• org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversal.to(org.apache.tinkerpop.gremlin.structure.Vertex)

For example, the following traversal is not allowed:
\[ g.V().addE('something').from(__.V().next()).to(__.V().next()) \].

**Important**

This *only* applies to methods where you send the Gremlin query as a *text string*.

**Unsupported Gremlin steps**

Neptune does not support the following Gremlin steps:

• The Gremlin `io()` Step is only partially supported in Neptune. It can be used in a read context, as in `g.io((url)).read()`, but not to write.

**Other features**

The Neptune implementation of Gremlin does not expose the `graph` object. The following section describes the supported and unsupported `graph` features.

**Gremlin graph supported features**

The following is a set of features as implemented by the Neptune Gremlin graph. These features are the same as would be returned by the `graph.features()` command.

<table>
<thead>
<tr>
<th>Graph Feature</th>
<th>Enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>Transactions</td>
<td>true</td>
</tr>
<tr>
<td>ThreadedTransactions</td>
<td>false</td>
</tr>
<tr>
<td>Computer</td>
<td>false</td>
</tr>
<tr>
<td>Persistence</td>
<td>true</td>
</tr>
<tr>
<td>ConcurrentAccess</td>
<td>true</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Variable Feature</th>
<th>Enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>Variables</td>
<td>false</td>
</tr>
<tr>
<td>SerializableValues</td>
<td>false</td>
</tr>
<tr>
<td>UniformListValues</td>
<td>false</td>
</tr>
<tr>
<td>BooleanArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>DoubleArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>IntegerArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>StringArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>BooleanValues</td>
<td>false</td>
</tr>
<tr>
<td>Feature</td>
<td>Value</td>
</tr>
<tr>
<td>----------------------</td>
<td>-------</td>
</tr>
<tr>
<td>ByteValues</td>
<td>false</td>
</tr>
<tr>
<td>DoubleValues</td>
<td>false</td>
</tr>
<tr>
<td>FloatValues</td>
<td>false</td>
</tr>
<tr>
<td>IntegerValues</td>
<td>false</td>
</tr>
<tr>
<td>LongValues</td>
<td>false</td>
</tr>
<tr>
<td>MapValues</td>
<td>false</td>
</tr>
<tr>
<td>MixedListValues</td>
<td>false</td>
</tr>
<tr>
<td>StringValues</td>
<td>false</td>
</tr>
<tr>
<td>ByteArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>FloatArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>LongArrayValues</td>
<td>false</td>
</tr>
</tbody>
</table>

### Vertex Feature

<table>
<thead>
<tr>
<th>Feature</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enabled</td>
<td>true</td>
</tr>
<tr>
<td>MetaProperties</td>
<td>false</td>
</tr>
<tr>
<td>DuplicateMultiProperties</td>
<td>false</td>
</tr>
<tr>
<td>AddVertices</td>
<td>true</td>
</tr>
<tr>
<td>RemoveVertices</td>
<td>true</td>
</tr>
<tr>
<td>MultiProperties</td>
<td>true</td>
</tr>
<tr>
<td>UserSuppliedIds</td>
<td>true</td>
</tr>
<tr>
<td>AddProperty</td>
<td>true</td>
</tr>
<tr>
<td>RemoveProperty</td>
<td>true</td>
</tr>
<tr>
<td>NumericIds</td>
<td>false</td>
</tr>
<tr>
<td>StringIds</td>
<td>true</td>
</tr>
<tr>
<td>UuidIds</td>
<td>false</td>
</tr>
<tr>
<td>CustomIds</td>
<td>false</td>
</tr>
<tr>
<td>AnyIds</td>
<td>false</td>
</tr>
</tbody>
</table>

### Vertex Property Feature

<table>
<thead>
<tr>
<th>Feature</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enabled</td>
<td>true</td>
</tr>
<tr>
<td>UserSuppliedIds</td>
<td>false</td>
</tr>
<tr>
<td>AddProperty</td>
<td>true</td>
</tr>
<tr>
<td>RemoveProperty</td>
<td>true</td>
</tr>
<tr>
<td>NumericIds</td>
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</tr>
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</table>

104
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
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</thead>
<tbody>
<tr>
<td>StringIds</td>
<td>true</td>
</tr>
<tr>
<td>UuidIds</td>
<td>false</td>
</tr>
<tr>
<td>CustomIds</td>
<td>false</td>
</tr>
<tr>
<td>AnyIds</td>
<td>false</td>
</tr>
<tr>
<td>Properties</td>
<td>true</td>
</tr>
<tr>
<td>SerializableValues</td>
<td>false</td>
</tr>
<tr>
<td>UniformListValues</td>
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<tr>
<td>BooleanArrayValues</td>
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<td>DoubleArrayValues</td>
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<td>IntegerArrayValues</td>
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</tr>
<tr>
<td>StringArrayValues</td>
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</tr>
<tr>
<td>BooleanValues</td>
<td>true</td>
</tr>
<tr>
<td>ByteValues</td>
<td>true</td>
</tr>
<tr>
<td>DoubleValues</td>
<td>true</td>
</tr>
<tr>
<td>FloatValues</td>
<td>true</td>
</tr>
<tr>
<td>IntegerValues</td>
<td>true</td>
</tr>
<tr>
<td>LongValues</td>
<td>true</td>
</tr>
<tr>
<td>MapValues</td>
<td>false</td>
</tr>
<tr>
<td>MixedListValues</td>
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</tr>
<tr>
<td>StringValues</td>
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</tr>
<tr>
<td>ByteArrayValues</td>
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</tr>
<tr>
<td>FloatArrayValues</td>
<td>false</td>
</tr>
<tr>
<td>LongArrayValues</td>
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</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Edge Feature</th>
<th>Enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>AddEdges</td>
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</tr>
<tr>
<td>RemoveEdges</td>
<td>true</td>
</tr>
<tr>
<td>UserSuppliedIds</td>
<td>true</td>
</tr>
<tr>
<td>AddProperty</td>
<td>true</td>
</tr>
<tr>
<td>RemoveProperty</td>
<td>true</td>
</tr>
<tr>
<td>NumericIds</td>
<td>false</td>
</tr>
<tr>
<td>StringIds</td>
<td>true</td>
</tr>
</tbody>
</table>
SPARQL standards compliance in Amazon Neptune

Amazon Neptune complies with the following standards in implementing the SPARQL graph query language.

Topics

- Applicable Standards for SPARQL (p. 107)
- Neptune SPARQL Implementation Specifics (p. 107)
Applicable Standards for SPARQL

- SPARQL is defined by the W3C SPARQL 1.1 Query Language recommendation of March 21, 2013.
- The SPARQL Update protocol and query language are defined by the W3C SPARQL 1.1 Update specification.
- For numeric formats, SPARQL follows the W3C XML Schema Definition Language (XSD) 1.1 Part 2: Datatypes specification, which is consistent with the IEEE 754 specification (IEEE 754-2019 - IEEE Standard for Floating-Point Arithmetic. For more information, see also the Wikipedia IEEE 754 page). However, features that were introduced after the IEEE 754-1985 version are not included in the specification.

Neptune SPARQL Implementation Specifics

The following sections provide specific details of how SPARQL is implemented in Neptune.

Topics
- Default Namespace Prefixes in Neptune SPARQL (p. 107)
- SPARQL Default Graph and Named Graphs (p. 107)
- SPARQL XPath Constructor Functions Supported by Neptune (p. 108)
- xsd:dateTime Values in Neptune (p. 108)
- Neptune Handling of Special Floating Point Values (p. 108)
- Neptune Limitation of Arbitrary-Length Values (p. 109)
- Neptune Extends Equals Comparison in SPARQL (p. 109)
- Handling of Out-of-Range Literals in Neptune SPARQL (p. 110)

Default Namespace Prefixes in Neptune SPARQL

Neptune defines the following prefixes by default for use in SPARQL queries. For more information, see Prefixed Names in the SPARQL specification.

- rdf – http://www.w3.org/1999/02/22-rdf-syntax-ns#
- rdfs – http://www.w3.org/2000/01/rdf-schema#
- owl – http://www.w3.org/2002/07/owl#
- xsd – http://www.w3.org/2001/XMLSchema#

SPARQL Default Graph and Named Graphs

Amazon Neptune associates every triple with a named graph. The default graph is defined as the union of all named graphs.

Default Graph for Queries

If you submit a SPARQL query without explicitly specifying a graph via the GRAPH keyword or constructs such as FROM NAMED, Neptune always considers all triples in your DB instance. For example, the following query returns all triples from a Neptune SPARQL endpoint:

```
SELECT * WHERE { ?s ?p ?o }
```

Triples that appear in more than one graph are returned only once.

For information about the default graph specification, see the RDF Dataset section of the SPARQL 1.1 Query Language specification.
Specifying the Named Graph for Loading, Inserts, or Updates

If you don’t specify a named graph when loading, inserting, or updating triples, Neptune uses the fallback named graph defined by the URI http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph.

When you issue a Neptune Load request using a triple-based format, you can specify the named graph to use for all triples by using the parserConfiguration: namedGraphUri parameter. For information about the Load command syntax, see the section called “Loader Command” (p. 287).

Important
If you don’t use this parameter, and you don’t specify a named graph, the fallback URI is used: http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph.

This fallback named graph is also used if you load triples via SPARQL UPDATE without explicitly providing a named graph target.

You can use the quads-based format N-Quads to specify a named graph for each triple in the database.

Note
Using N-Quads allows you to leave the named graph blank. In this case, http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph is used.
You can override the default named graph for N-Quads using the namedGraphUri parser configuration option.

SPARQL XPath Constructor Functions Supported by Neptune

The SPARQL standard allows SPARQL engines to support an extensible set of XPath constructor functions. Neptune currently supports the following constructor functions, where the xsd prefix is defined as http://www.w3.org/2001/XMLSchema#:

- xsd:boolean
- xsd:integer
- xsd:double
- xsd:float
- xsd:decimal
- xsd:long
- xsd:unsignedLong

xsd:dateTime Values in Neptune

For performance reasons, Neptune always stores date/time values as Coordinated Universal Time (UTC). This makes direct comparisons very efficient.

This also means that if you enter a dateTime value that specifies a particular time zone, Neptune translates the value to UTC and discards that time-zone information. Then, when you retrieve the dateTime value later, it is expressed in UTC, not the time of the original time zone, and you can no longer tell what that original time zone was.

Neptune Handling of Special Floating Point Values

Neptune handles special floating-point values in SPARQL as follows.

SPARQL NaN Handling in Neptune

In Neptune, SPARQL can accept a value of NaN in a query. No distinction is made between signaling and quiet NaN values. Neptune treats all NaN values as quiet.
Semantically, no comparison of a NaN is possible, because nothing is greater than, less than, or equal to a NaN. This means that a value of NaN on one side of a comparison in theory never matches anything on the other side.

However, the XSD specification does treat two xsd:double or xsd:float NaN values as equal. Neptune follows this for the IN filter, for the equal operator in filter expressions, and for exact match semantics (having a NaN in the object position of a triple pattern).

**SPARQL Infinite Value Handling in Neptune**

In Neptune, SPARQL can accept a value of INF or -INF in a query. INF compares as greater than any other numeric value, and -INF compares as less than any other numeric value.

Two INF values with matching signs compare as equal to each other regardless of their type (for example, a float -INF compares as equal to a double -INF).

Of course, no comparison with a NaN is possible because nothing is greater than, less than, or equal to a NaN.

**SPARQL Negative Zero Handling in Neptune**

Neptune normalizes a negative zero value to an unsigned zero. You can use negative zero values in a query, but they aren't recorded as such in the database, and they compare as equal to unsigned zeros.

**Neptune Limitation of Arbitrary-Length Values**

Neptune limits the storage size of XSD integer, floating point, and decimal values in SPARQL to 64 bits. Using larger values results in an InvalidNumericDataException error.

**Neptune Extends Equals Comparison in SPARQL**

The SPARQL standard defines a ternary logic for value expressions, where a value expression can either evaluate to true, false, or error. The default semantics for term equality as defined in the SPARQL 1.1 specification), which applies to = and != comparisons in FILTER conditions, produces an error when comparing data types that are not explicitly comparable in the operators table in the specification.

This behavior can lead to unintuitive results, as in the following example.

Data:

```xml
<http://example.com/Server/1> <http://example.com/ip> "127.0.0.1"^^<http://example.com/datatype/IPAddress>
```

Query 1:

```sparql
SELECT * WHERE {
    FILTER(?o = "127.0.0.2"^^<http://example.com/datatype/IPAddress>)
}
```

Query 2:

```sparql
SELECT * WHERE {
    FILTER(?o != "127.0.0.2"^^<http://example.com/datatype/IPAddress>)
}
```
With the default SPARQL semantics that Neptune used before release 1.0.2.1, both queries would return the empty result. The reason is that ?o = "127.0.0.2"^^<http://example.com/IPAddress> when evaluated for ?o := "127.0.0.1"^^<http://example.com/IPAddress> produces an error rather than false because there are no explicit comparison rules specified for the custom data type <http://example.com/IPAddress>. As a result, the negated version in the second query also produces an error. In both queries, the error causes the candidate solution to be filtered out.

Starting with release 1.0.2.1, Neptune has extended the SPARQL inequality operator in accord with the specification. See the SPARQL 1.1 section on operator extensibility, which allows engines to define additional rules on how to compare across user-defined and non-comparable built-in data types.

Using this option, Neptune now treats a comparison of any two data types that is not explicitly defined in the operator-mapping table as evaluating to true if the literal values and data types are syntactically equal, and false otherwise. An error is not produced in any case.

Using these new semantics, the second query would return "127.0.0.1"^^<http://example.com/IPAddress> instead of an empty result.

Handling of Out-of-Range Literals in Neptune SPARQL

XSD semantics define each numeric type with its value space, except for integer and decimal. These definitions limit each type to a range of values. For example, the range of an xsd:byte range is from -128 to +127, inclusive. Any value outside of this range is considered invalid.

If you try to assign a literal value outside of the value space of a type (for example, if you try to set an xsd:byte to a literal value of 999), Neptune accepts the out-of-range value as-is, without rounding or truncating it. But it doesn't persist it as a numeric value because the given type can't represent it.

That is, Neptune accepts "999"^^xsd:byte even though it is a value outside of the defined xsd:byte value range. However, after the value is persisted in the database, it can only be used in exact match semantics, in an object position of a triple pattern. No range filter can be executed on it because out-of-range literals are not treated as numeric values.

The SPARQL 1.1 specification defines range operators in the form numeric-operator-numeric, string-operator-string, literal-operator-literal, and so forth. Neptune can't execute a range comparison operator anything like invalid-literal-operator-numeric-value.

openCypher standards compliance in Amazon Neptune

The Amazon Neptune release of openCypher generally supports the Cypher Query Language Reference Version 9, including clauses, operators, expressions, and functions defined in that version. Limitations and differences in Neptune support for openCypher are called out below.

Support for openCypher clauses in Neptune

Neptune supports the following clauses, except as noted:

- MATCH – Supported, except that shortestPath() and allShortestPaths() are not currently supported.
- OPTIONAL MATCH
- MANDATORY MATCH – is not currently supported in Neptune.
- RETURN – Supported, except when used with non-static values for SKIP or LIMIT. For example, the following currently does not work:

MATCH (n)
Support for openCypher operators in Neptune

Neptune supports the following operators, except as noted:

**General operators**

- DISTINCT
  - The . operator for accessing properties of a nested literal map.

**Mathematical operators**

- The + addition operator.
- The - subtraction operator.
- The * multiplication operator.
- The / division operator.
- The % modulo division operator is not currently supported in Neptune.
- The ^ exponentiation operator is not currently supported in Neptune.

**Comparison operators**

- The = addition operator.
- The <> inequality operator.
- The < less-than operator is supported except when either of the arguments is a Path, List, or Map.
- The > greater-than operator is supported except when either of the arguments is a Path, List, or Map.
• The \( \leq \) less-than-or-equal-to operator is supported except when either of the arguments is a Path, List, or Map.
• The \( \geq \) greater-than-or-equal-to operator is supported except when either of the arguments is a Path, List, or Map.
• IS NULL
• IS NOT NULL
• STARTS WITH is supported if the data being searched for is a string.
• ENDS WITH is supported if the data being searched for is a string.
• CONTAINS is supported if the data being searched for is a string.

**Boolean operators**

• AND
• OR
• XOR
• NOT

**String operators**

• The + concatenation operator.

**List operators**

• The + concatenation operator.
• IN (checks for the presence of an item in the list)

**Support for openCypher expressions in Neptune**

Neptune supports the following expressions, except as noted:

• CASE
• The \([\]\) expression is is not currently supported in Neptune for accessing dynamically computed property keys within a node, relationship, or map. For example, the following does not work:

```sql
MATCH (n)
WITH [5, n, {key: 'value'}] AS list
RETURN list[1].name
```

**Support for openCypher functions in Neptune**

Neptune supports the following functions, except as noted:

**Predicate functions**

• exists()

**Scalar functions**

• coalesce()
• endNode()
• head()
• id()
• last()
• length()
• properties()
• size() – this overloaded method currently only works for pattern expressions, lists, and strings
• startNode()
• timestamp()
• toBoolean()
• toFloat()
• toInteger()
• type()

**Aggregating functions**
• avg()
• collect()
• count()
• max()
• min()
• percentileCont() – is not currently supported in Neptune.
• percentileDisc() – is not currently supported in Neptune.
• stDev() – is not currently supported in Neptune.
• stDevP() – is not currently supported in Neptune.
• sum()

**List functions**
• join() (p. 116) (concatenates strings in a list into a single string)
• keys()
• labels()
• nodes()
• range()
• relationships()
• reverse()
• tail()

**Mathematical functions – numeric**
• abs()
• ceil()
• floor()
• rand()
• round()
• sign()

Mathematical functions – logarithmic
• e()
• exp()
• log()
• log10()
• sqrt()

Mathematical functions – trigonometric
• acos() – is not currently supported in Neptune.
• asin() – is not currently supported in Neptune.
• atan() – is not currently supported in Neptune.
• atan2() – is not currently supported in Neptune.
• cos() – is not currently supported in Neptune.
• cot() – is not currently supported in Neptune.
• degrees() – is not currently supported in Neptune.
• pi() – is not currently supported in Neptune.
• radians() – is not currently supported in Neptune.
• sin() – is not currently supported in Neptune.
• tan() – is not currently supported in Neptune.

String functions
• join() (p. 116) (concatenates strings in a list into a single string)
• left()
• lTrim()
• replace()
• reverse()
• right()
• rTrim()
• split()
• substring()
• toLower()
• toString()
• toUpper()
• trim()

User-defined functions
User-defined functions are not currently supported in Neptune.

Neptune-specific openCypher implementation details
The following sections describe ways in which the Neptune implementation of openCypher may differ from or go beyond the openCypher spec.
Variable-length path (VLP) evaluations in Neptune

Variable length path (VLP) evaluations discover paths between nodes in the graph. Path length can be unrestricted in a query. To prevent cycles, the openCypher spec specifies that each edge must be traversed at most once per solution.

For VLPs, the Neptune implementation deviates from the openCypher spec in that it only supports constant values for property equality filters. Take the following query:

```
MATCH (x)-[:route*1..2 {dist:33, code:x.name}]->(y) return x,y
```

Because the `x.name` property equality filter value is not a constant, this query results in an `UnsupportedOperationException` with the message: Property predicate over variable-length relationships with non-constant expression is not supported in this release.

Temporal support in the Neptune openCypher implementation

Neptune currently provides limited support for temporal function in openCypher. It supports the `DateTime` data type for temporal types.

The `datetime()` function can be used to get the current UTC date and time like this:

```
RETURN  datetime() as res
```

Date and time values can be converted from data stored in Neptune like this:

```
MATCH (n) RETURN datetime(n.createdDate)
```

Date and time values can be parsed from strings in a "dateTtime" format where `date` and `time` are both expressed in one of the supported forms below:

**Supported date formats**

- `yyyy-MM-dd`
- `yyyyMMdd`
- `yyyy-MM`
- `yyyy-DDD`
- `yyyyDDD`
- `yyyy`

**Supported time formats**

- `HH:mm:ssZ`
- `HHmmssZ`
- `HH:mm:ssZ`
- `HH:mm:ss`
- `HH:mmZ`
- `HH:mm`
- `HHmmZ`
- `HHZ`
- `HHmmss`
- `HH:mm:ss`
- HH:mm
- HHmm
- HH

For example:

```cypher
RETURN datetime('2022-01-01T00:01')  // or another example:
RETURN datetime('2022T0001')
```

Note that all date/time values in Neptune openCypher are stored and retrieved as UTC values.

Neptune openCypher uses a statement clock, meaning that the same instant in time is used throughout the duration of a query. A different query within the same transaction may use a different instant in time.

Neptune doesn't support use of a function within a call to `datetime()`. For example, the following won't work:

```cypher
CREATE (:n {date:datetime(tostring(2021))})  // ---> NOT ALLOWED!
```

Neptune doesn't currently support other functions and operations on `DateTime` objects, such as addition and subtraction.

### Differences in Neptune openCypher language semantics

Neptune represents node and relationship IDs as strings rather than integers. The ID equals the ID supplied via the data loader. If there is a namespace for the column, the namespace plus the ID. Consequently, the `id` function returns a string instead of an integer.

The `INTEGER` datatype is limited to 64 bits. When converting larger floating point or string values to an integer using the `TOINTEGER` function, negative values are truncated to `LLONG_MIN` and positive values are truncated to `LLONG_MAX`.

For example:

```cypher
RETURN TOINTEGER(2^100)
>  9223372036854775807
RETURN TOINTEGER(-1 * 2^100)
>  -9223372036854775808
```

### The Neptune-specific `join()` function

Neptune implements a `join()` function that is not present in the openCypher specification. It creates a string literal from a list of string literals and a string delimiter. It takes two arguments:

- The first argument is a list of string literals.
- The second argument is the delimiter string, which can consist of zero, one, or more than one characters.

Example:

```cypher
join(["abc", "def", "ghi"], ", ")  // Returns "abc, def,ghi"
```
Other differences between Neptune openCypher and Cypher

- Neptune only supports TCP connections for the Bolt protocol. WebSockets connections for Bolt are not supported.
- Neptune openCypher removes whitespace as defined by Unicode in the `trim()`, `ltrim()` and `rtrim()` functions.
- In Neptune openCypher, `toString(double)` does not automatically switch to E notation for large values of the double.
- Although openCypher CREATE does not create multi-valued properties, they can exist in data created using Gremlin. If Neptune openCypher encounters a multi-value property, one of the values is arbitrarily chosen, creating a non-deterministic result.
Neptune Graph Data Model

The basic unit of Amazon Neptune graph data is a four-position (quad) element, which is similar to a Resource Description Framework (RDF) quad. The following are the four positions of a Neptune quad:

- **subject** (S)
- **predicate** (P)
- **object** (O)
- **graph** (G)

Each quad is a statement that makes an assertion about one or more resources. A statement can assert the existence of a relationship between two resources, or it can attach a property (key-value pair) to a resource. You can think of the quad predicate value generally as the verb of the statement. It describes the type of relationship or property that’s being defined. The object is the target of the relationship, or the value of the property. The following are examples:

- A relationship between two vertices can be represented by storing the source vertex identifier in the S position, the target vertex identifier in the O position, and the edge label in the P position.
- A property can be represented by storing the element identifier in the S position, the property key in the P position, and the property value in the O position.

The graph position G is used differently in the different stacks. For RDF data in Neptune, the G position contains a named graph identifier. For property graphs in Gremlin, it is used to store the edge ID value in the case of an edge. In all other cases, it defaults to a fixed value.

User-facing values in a quad statement are usually stored separately in a dictionary index, where the statement indexes reference them using an 8-byte long term identifier. The exception to this is numeric values, including date and datetime values (represented as milliseconds from the epoch). These can be stored inline directly in the statement indexes.

A set of quad statements with shared resource identifiers creates a graph.

How Statements Are Indexed in Neptune

When you query a graph of quads, for each quad position, you can either specify a value constraint, or not. The query returns all the quads that match the value constraints that you specified.

Neptune uses indexes to resolve queries. In the 2005 paper, Optimized Index Structures for Querying RDF from the Web, Andreas Harth and Stefan Decker observed that there are 16 \( 2^4 \) possible access patterns for the four quad positions. You can query all 16 patterns efficiently without having to scan and filter by using six quad statement indexes. Each quad statement index uses a key that is composed of the four position values concatenated in a different order.

<table>
<thead>
<tr>
<th>Access Pattern</th>
<th>Index key order</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. ???? (No constraints; returns every quad)</td>
<td>SPOG</td>
</tr>
<tr>
<td>2. SPOG (Every position is constrained)</td>
<td>SPOG</td>
</tr>
<tr>
<td>3. SPO? (S, P, and O are constrained; G is not)</td>
<td>SPOG</td>
</tr>
<tr>
<td>4. SP?? (S and P are constrained; O and G are not)</td>
<td>SPOG</td>
</tr>
<tr>
<td>5. S??O (S is constrained; P, O, and G are not)</td>
<td>SPOG</td>
</tr>
<tr>
<td>6. S??G (S and G are constrained; P and O are not)</td>
<td>SPOG</td>
</tr>
<tr>
<td>7. ?POG (P, O, and G are constrained; S is not)</td>
<td>P0GS</td>
</tr>
<tr>
<td>8. ?PO? (P and O are constrained; S and G are not)</td>
<td>P0GS</td>
</tr>
</tbody>
</table>
Neptune creates and maintains only three out of those six indexes by default:

- **SPOG** – Uses a key composed of Subject + Predicate + Object + Graph.
- **POGS** – Uses a key composed of Predicate + Object + Graph + Subject.
- **GPSO** – Uses a key composed of Graph + Predicate + Subject + Object.

These three indexes handle many of the most common access patterns. Maintaining only three full statement indexes instead of six greatly reduces the resources that you need to support rapid access without scanning and filtering. For example, the SPOG index allows efficient lookup whenever a prefix of the positions, such as the vertex or vertex and property identifier, is bound. The POGS index allows efficient access when only the edge or property label stored in P position is bound.

The low-level API for finding statements takes a statement pattern in which some positions are known and the rest are left for discovery by index search. By composing the known positions into a key prefix according to the index key order for one of the statement indexes, Neptune performs a range scan to retrieve all the statements matching the known positions.

However, one of the statement indexes that Neptune does not create by default is a reverse traversal OSGP index, which can gather predicates across objects and subjects. Instead, Neptune by default tracks distinct predicates in a separate index that it uses to do a union scan of \{all P x POGS\}. When you are working with Gremlin, a predicate corresponds to a property or an edge label.

If the number of distinct predicates in a graph becomes large, the default Neptune access strategy can become inefficient. In Gremlin, for example, an `in()` step where no edge labels are given, or any step that uses `in()` internally such as `both()` or `drop()`, may become quite inefficient.

## Enabling OSGP Index Creation Using Lab Mode

If your data model creates a large number of distinct predicates, you may experience reduced performance and higher operational costs that can be dramatically improved by using Lab Mode to enable the OSGP index (p. 145) in addition to the three indexes that Neptune maintains by default.

**Note**

This feature is available starting in Neptune engine release 1.0.1.0.200463.0 (p. 951).

Enabling the OSGP index can have a few down-sides:

- The insert rate may slow by up to 23%.
- Storage increases by up to 20%.
- Read queries that touch all indexes equally (which is quite rare) may have increased latencies.

In general, however, it is worth enabling the OSGP index for DB Clusters with a large number of distinct predicates. Object-based searches become highly efficient (for example, finding all incoming edges to a vertex, or all subjects connected to a given object), and as a result dropping vertices becomes much more efficient too.
Important
You can only enable the OSGP index in an empty DB cluster, before you load any data into it.

Gremlin statements in the Neptune data model

Gremlin property-graph data is expressed in the SPOG model using three classes of statements, namely:

- Vertex Label Statements (p. 358)
- Edge Statements (p. 359)
- Property Statements (p. 359)

For an explanation of how these are used in Gremlin queries, see Understanding how Gremlin queries work in Neptune (p. 358).
The Neptune lookup cache can accelerate read queries

Amazon Neptune implements a lookup cache that uses the R5d instance's NVMe-based SSD to improve read performance for queries with frequent, repetitive lookups of property values or RDF literals. The lookup cache temporarily stores these values in the NVMe SSD volume where they can be accessed rapidly.

This feature is available starting with Amazon Neptune Engine Version 1.0.4.2.R2 (2021-06-01) (p. 905).

Read queries that return the properties of a large number of vertices and edges, or many RDF triples, can have a high latency if the property values or literals need to be retrieved from cluster storage volumes rather than memory. Examples include long-running read queries that return a large number of full names from an identity graph, or of IP addresses from a fraud-detection graph. As the number of property values or RDF literals returned by your query increases, available memory decreases and your query execution can significantly degrade.

Use cases for the Neptune lookup cache

The lookup cache only helps when your read queries are returning the properties of a very large number of vertices and edges, or of RDF triples.

To optimize query performance, Amazon Neptune uses the R5d instance type to create a large cache for such property values or literals. Retrieving them from the cache is then much faster than retrieving them from cluster storage volumes.

As a rule of thumb, it's only worthwhile to enable the lookup cache if all three of the following conditions are met:

- You have been observing increased latency in read queries.
- You're also observing a drop in the BufferCacheHitRatio CloudWatch metric (p. 765) when running read queries (see Monitoring Neptune Using Amazon CloudWatch (p. 762)).
- Your read queries are spending a lot of time in materializing return values prior to rendering the results (see the Gremlin-profile example below for a way to determine how many property values are being materialized for a query).

Note
This feature is helpful only in the specific scenario described above. For example, the lookup cache doesn't help aggregation queries at all. Unless you are running queries that would benefit from the lookup cache, there is no reason to use an R5d instance type instead of an equivalent and less expensive R5 instance type.

If you're using Gremlin, you can assess the materialization costs of a query with the Gremlin profile API (p. 368). Under "Index Operations", it shows the number of terms materialized during execution:

```
Index Operations
Query execution:
  # of statement index ops: 3
  # of unique statement index ops: 3
  Duplication ratio: 1.0
  # of terms materialized: 5273
Serialization:
  # of statement index ops: 200
  # of unique statement index ops: 140
```
The number of non-numerical terms that are materialized is directly proportional to the number of term look-ups that Neptune has to perform.

Using the lookup cache

The lookup cache is only available on an R5d instance type, where it is automatically enabled by default. Neptune R5d instances have the same specifications as R5 instances, plus up to 1.8 TB of local NVMe-based SSD storage. Lookup caches are instance-specific, and workloads that benefit can be directed specifically to R5d instances in a Neptune cluster, while other workloads can be directed to R5 or other instance types.

To use the lookup cache on a Neptune instance, simply upgrade that instance to the R5d instance type. When you do, Neptune automatically sets the `neptune_lookup_cache` (p. 516) DB cluster parameter to 'enabled', and creates the lookup cache on that particular instance. You can then use the `Instance Status` (p. 760) API to confirm that the cache has been enabled.

Similarly, to disable the lookup cache on a given instance, scale the instance down from an R5d instance type to an equivalent R5 instance type.

When an R5d instance is launched, the lookup cache is enabled and in cold-start mode, meaning that it is empty. Neptune first checks in the lookup cache for property values or RDF literals while processing queries, and adds them if they are not yet present. This gradually warms up the cache.

When you direct the read queries that require property-value or RDF-literal lookups to an R5d reader instance, read performance degrades slightly while its cache is warming up. When the cache is warmed up, however, read performance speeds up significantly and you may also see a drop in I/O costs related to lookups hitting the cache rather than cluster storage. Memory utilization also improves.

If your writer instance is an R5d, it warms up its lookup cache automatically on every write operation. This approach does increase latency for write queries slightly, but warms up the lookup cache more efficiently. Then if you direct the read queries that require property-value or RDF-literal lookups to the writer instance, you start getting improved read performance immediately, since the values have already been cached there.

Also, if you are running the bulk loader on an R5d writer instance, you may notice that its performance is slightly degraded because of the cache.

Because the lookup cache is specific to each node, host replacement resets the cache to a cold start.

You can temporarily disable the lookup cache on all instances in your DB cluster by setting the `neptune_lookup_cache` (p. 516) DB cluster parameter to 'disabled'. In general, however, it makes more sense to disable the cache on specific instances by scaling them down from R5d to R5 instance types.
Transaction Semantics in Neptune

Amazon Neptune is designed to support highly concurrent online transactional processing (OLTP) workloads over data graphs. The W3C SPARQL Query Language for RDF specification and the Apache TinkerPop Gremlin Graph Traversal Language documentation do not define transaction semantics for concurrent query processing. Because ACID support and well-defined transaction guarantees can be very important, we enforce strict semantics to help avoid data anomalies.

This section defines these semantics and illustrates how they apply to some common use cases in Neptune.

Topics
- Definition of Isolation Levels (p. 123)
- Transaction Isolation Levels in Neptune (p. 124)
- Examples of Neptune transaction semantics (p. 128)
- Exception Handling and Retries (p. 130)

Definition of Isolation Levels

The "I" in ACID stands for isolation. The degree of isolation of a transaction determines how much or little other concurrent transactions can affect the data that it operates on.

The SQL:1992 Standard created a vocabulary for describing isolation levels. It defines three types of interactions (that it calls phenomena) that can occur between two concurrent transactions, Tx1 and Tx2:

- **Dirty read** – This occurs when Tx1 modifies an item, and then Tx2 reads that item before Tx1 has committed the change. Then, if Tx1 never succeeds in committing the change, or rolls it back, Tx2 has read a value that never made it into the database.
- **Non-repeatable read** – This happens when Tx1 reads an item, then Tx2 modifies or deletes that item and commits the change, and then Tx1 tries to reread the item. Tx1 now reads a different value than before, or finds that the item no longer exists.
- **Phantom read** – This happens when Tx1 reads a set of items that satisfy a search criterion, and then Tx2 adds a new item that satisfies the search criterion, and then Tx1 repeats the search. Tx1 now obtains a different set of items than it did before.

Each of these three types of interaction can cause inconsistencies in the resulting data in a database.

The SQL:1992 standard defined four isolation levels that have different guarantees in terms of the three types of interaction and the inconsistencies that they can produce. At all four levels, a transaction can be guaranteed to execute completely or not at all:

- **READ UNCOMMITTED** – Allows all three kinds of interaction (that is, dirty reads, non-repeatable reads, and phantom reads).
- **READ COMMITTED** – Dirty reads are not possible, but nonrepeatable and phantom reads are.
- **REPEATABLE READ** – Neither dirty reads nor nonrepeatable reads are possible, but phantom reads still are.
- **SERIALIZABLE** – None of the three types of interaction phenomena can occur.

Multiversion concurrency control (MVCC) allows one other kind of isolation, namely SNAPSHOT isolation. This guarantees that a transaction operates on a snapshot of data as it exists when the transaction begins, and that no other transaction can change that snapshot.
Transaction Isolation Levels in Neptune

Amazon Neptune implements different transaction isolation levels for read-only queries and for mutation queries. SPARQL and Gremlin queries are classified as read-only or mutation based on the following criteria:

- In SPARQL, there is a clear distinction between read queries (SELECT, ASK, CONSTRUCT, and DESCRIBE as defined in the SPARQL 1.1 Query Language specification), and mutation queries (INSERT and DELETE as defined in the SPARQL 1.1 Update specification).

Note that Neptune treats multiple mutation queries submitted together (for example, in a POST message, separated by semicolons) as a single transaction. They are guaranteed either to succeed or fail as an atomic unit, and in the case of failure, partial changes are rolled back.

- However, in Gremlin, Neptune classifies a query as a read-only query or a mutation query based on whether it contains any query-path steps such as addE(), addV(), property(), or drop() that manipulates data. If the query contains any such path step, it is classified and executed as a mutation query.

It is also possible to use standing sessions in Gremlin. For more information, see Gremlin script-based sessions (p. 339). In these sessions, all queries, including read-only queries, are executed under the same isolation as mutation queries on the writer endpoint.

Using bolt read-write sessions in openCypher, all queries including read-only queries are executed under the same isolation as mutation queries, on the writer endpoint.

Topics
- Read-only query isolation in Neptune (p. 124)
- Mutation query isolation in Neptune (p. 125)
- Conflict Resolution Using Lock-Wait Timeouts (p. 125)
- Range locks and false conflicts (p. 126)

Read-only query isolation in Neptune

Neptune evaluates read-only queries under snapshot isolation semantics. This means that a read-only query logically operates on a consistent snapshot of the database taken when query evaluation begins. Neptune can then guarantee that none of the following phenomena will happen:

- Dirty reads – Read-only queries in Neptune will never see uncommitted data from a concurrent transaction.
- Non-repeatable reads – A read-only transaction that reads the same data more than once will always get back the same values.
- Phantom reads – A read-only transaction will never read data that was added after the transaction began.

Because snapshot isolation is achieved using multiversion concurrency control (MVCC), read-only queries have no need to lock data and therefore do not block mutation queries.

Read replicas only accept read-only queries, so all queries against read replicas execute under SNAPSHOT isolation semantics.

The only additional consideration when querying a read replica is that there can be a small replication lag between the writer and read replicas. This means that an update made on the writer might take a short time to be propagated to the read replica you are reading from. The actual replication time...
depends on the write-load against the primary instance. Neptune architecture supports low-latency replication and the replication lag is instrumented in an Amazon CloudWatch metric.

Still, because of the SNAPSHOT isolation level, read queries always see a consistent state of the database, even if it is not the most recent one.

In cases where you require a strong guarantee that a query observes the result of a previous update, send the query to the writer endpoint itself rather than to a read replica.

**Mutation query isolation in Neptune**

Reads made as part of mutation queries are executed under READ COMMITTED transaction isolation, which rules out the possibility of dirty reads. Going beyond the usual guarantees provided for READ COMMITTED transaction isolation, Neptune provides the strong guarantee that neither NON-REPEATABLE nor PHANTOM reads can happen.

These strong guarantees are achieved by locking records and ranges of records when reading data. This prevents concurrent transactions from making insertions or deletions in index ranges after they have been read, thus guaranteeing repeatable reads.

**Note**

However, a concurrent mutation transaction Tx2 could begin after the start of mutation transaction Tx1, and could commit a change before Tx1 had locked data to read it. In that case, Tx1 would see Tx2’s change just as if Tx2 had completed before Tx1 started. Because this only applies to committed changes, a dirty read could never occur.

To understand the locking mechanism that Neptune uses for mutation queries, it helps first to understand the details of the Neptune Graph Data Model (p. 118) and Indexing Strategy (p. 118). Neptune manages data using three indexes, namely SPOG, POGS, and GPSO.

To achieve repeatable reads for the READ COMMITTED transaction level, Neptune takes range locks in the index that is being used. For example, if a mutation query reads all properties and outgoing edges of a vertex named person1, the node would lock the entire range defined by the prefix S=person1 in the SPOG index before reading the data.

The same mechanism applies when using other indexes. For example, when a mutation transaction looks up all the source-target vertex pairs for a given edge label using the POGS index, the range for the edge label in the P position would be locked. Any concurrent transaction, regardless of whether it was a read-only or mutation query, could still perform reads within the locked range. However, any mutation involving insertion or deletion of new records in the locked prefix range would require an exclusive lock and would be prevented.

In other words, when a range of the index has been read by a mutation transaction, there is a strong guarantee that this range will not be modified by any concurrent transactions until the end of the reading transaction. This guarantees that no non-repeatable reads will occur.

**Conflict Resolution Using Lock-Wait Timeouts**

If a second transaction tries to modify a record in a range that a first transaction has locked, Neptune detects the conflict immediately and blocks the second transaction.

If no dependency deadlock is detected, Neptune automatically applies a lock-wait timeout mechanism, in which the blocked transaction waits for up to 60 seconds for the transaction that holds the lock to finish and release the lock.

- If the lock-wait timeout expires before the lock is released, the blocked transaction is rolled back.
- If the lock is released within the lock-wait timeout, the second transaction is unblocked and can finish successfully without needing to retry.
However, if Neptune detects a dependency deadlock between the two transactions, automatic reconciliation of the conflict is not possible. In this case, Neptune immediately cancels and rolls back one of the two transactions without initiating a lock-wait timeout. Neptune makes a best effort to roll back the transaction that has the fewest records inserted or deleted.

**Range locks and false conflicts**

Neptune takes range locks using gap locks. A gap lock is a lock on a gap between index records, or a lock on the gap before the first or after the last index record.

Neptune uses a so-called dictionary table to associate numeric ID values with specific string literals. Here is a sample state of such a Neptune dictionary:

<table>
<thead>
<tr>
<th>String</th>
<th>ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>type</td>
<td>1</td>
</tr>
<tr>
<td>default_graph</td>
<td>2</td>
</tr>
<tr>
<td>person_3</td>
<td>3</td>
</tr>
<tr>
<td>person_1</td>
<td>5</td>
</tr>
<tr>
<td>knows</td>
<td>6</td>
</tr>
<tr>
<td>person_2</td>
<td>7</td>
</tr>
<tr>
<td>age</td>
<td>8</td>
</tr>
<tr>
<td>edge_1</td>
<td>9</td>
</tr>
<tr>
<td>lives_in</td>
<td>10</td>
</tr>
<tr>
<td>New York</td>
<td>11</td>
</tr>
<tr>
<td>Person</td>
<td>12</td>
</tr>
<tr>
<td>Place</td>
<td>13</td>
</tr>
<tr>
<td>edge_2</td>
<td>14</td>
</tr>
</tbody>
</table>

The strings above belong to a property-graph model, but the concepts apply equally to all RDF graph models as well.

The corresponding state of the SPOG (Subject-Predicate-Object_Graph) index is shown below on the left. On the right, the corresponding strings are shown, to help understand what the index data means.

<table>
<thead>
<tr>
<th>S (ID)</th>
<th>P (ID)</th>
<th>O (ID)</th>
<th>G (ID)</th>
<th>S (string)</th>
<th>P (string)</th>
<th>O (string)</th>
<th>G (string)</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>1</td>
<td>12</td>
<td>2</td>
<td>person_3</td>
<td>type</td>
<td>Person</td>
<td>default_graph</td>
</tr>
<tr>
<td>5</td>
<td>1</td>
<td>12</td>
<td>2</td>
<td>person_1</td>
<td>type</td>
<td>Person</td>
<td>default_graph</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>3</td>
<td>9</td>
<td>person_1</td>
<td>knows</td>
<td>person_3</td>
<td>edge_1</td>
</tr>
<tr>
<td>5</td>
<td>8</td>
<td>40</td>
<td>2</td>
<td>person_1</td>
<td>age</td>
<td>40</td>
<td>default_graph</td>
</tr>
<tr>
<td>5</td>
<td>10</td>
<td>11</td>
<td>14</td>
<td>person_1</td>
<td>lives_in</td>
<td>New York</td>
<td>edge_2</td>
</tr>
</tbody>
</table>
Now, if a mutation query reads all properties and outgoing edges of a vertex named `person_1`, the node would lock the entire range defined by the prefix `S=person_1` in the SPOG index before reading the data. The range lock would place gap locks on all matching records and the first record that is not a match. Matching records would be locked, and non-matching records would not be locked. Neptune would place the gap-locks as follows:

- 5 1 12 2 \((gap\ 1)\)
- 5 6 3 9 \((gap\ 2)\)
- 5 8 40 2 \((gap\ 3)\)
- 5 10 11 14 \((gap\ 4)\)
- 7 1 13 2 \((gap\ 5)\)

This locks the following records:

- 5 1 12 2
- 5 6 3 9
- 5 8 40 2
- 5 10 11 14

In this state, the following operations are legitimately blocked:

- Insertion of a new property or edge for `S=person_1`. A new property different from `type` or a new edge would have to go in either gap 2, gap 3, gap 4, or gap 5, all of which are locked.
- Deletion of any of the existing records.

At the same time, a few concurrent operations would be blocked falsely (generating false conflicts):

- Any property or edge insertions for `S=person_3` are blocked because they would have to go in gap 1.
- Any new vertex insertion which gets assigned an ID between 3 and 5 would be blocked because it would have to go in gap 1.
- Any new vertex insertion which gets assigned an ID between 5 and 7 would be blocked because it would have to go in gap 5.

Gap locks are not precise enough to lock the gap for one specific predicate (for example, to lock gap5 for predicate `S=5`).

The range locks are only placed in the index where the read happens. In the case above, records are locked only in the SPOG index, not in POGS or GPSO. Reads for a query may be performed across all indexes depending on the access patterns, which can be listed using the `explain` APIs (for Sparql (p. 459) and for Gremlin (p. 357)).

**Note**
Gap locks can also be taken for safe concurrent updates on underlying indexes, which can also lead to false conflicts. These gap locks are placed independent of isolation level or read operations performed by the transaction.
False conflicts can happen not only when concurrent transactions collide because of gap locks, but also in some cases when a transaction is being retried after any sort of failure. If the roll-back that was triggered by the failure is still in progress and the locks previously taken for the transaction have not yet been fully released, the retry will encounter a false conflict and fail.

Under a high load, you might typically find that 3-4% of write queries fail because of false conflicts. For an external client, such false conflicts are hard to predict, and should be handled using retries (p. 130).

Examples of Neptune transaction semantics

The following examples illustrate different use cases for transaction semantics in Amazon Neptune.

Topics

- Example 1 – Inserting a Property Only If It Does Not Exist (p. 128)
- Example 2 – Asserting That a Property Value Is Globally Unique (p. 128)
- Example 3 – Changing a Property If Another Property Has a Specified Value (p. 129)
- Example 4 – Replacing an Existing Property (p. 129)
- Example 5 – Avoiding Dangling Properties or Edges (p. 130)

Example 1 – Inserting a Property Only If It Does Not Exist

Suppose that you want to ensure that a property is set only once. For example, suppose that multiple queries are trying to assign a person a credit score concurrently. You only want one instance of the property to be inserted, and the other queries to fail because the property has already been set.

```
# GREMLIN:
g.V('person1').hasLabel('Person').coalesce(has('creditScore'), property('creditScore', 'AAA+'))
# SPARQL:
INSERT { :person1 :creditScore "AAA+" .}
WHERE { :person1 rdf:type :Person .
  FILTER NOT EXISTS { :person1 :creditScore ?o .} }
```

The Gremlin property() step inserts a property with the given key and value. The coalesce() step executes the first argument in the first step, and if it fails, then it executes the second step:

Before inserting the value for the creditScore property for a given person1 vertex, a transaction must try to read the possibly non-existent creditScore value for person1. This attempted read locks the SP range for S=person1 and P=creditScore in the SPOG index where the creditScore value either exists or will be written.

Taking this range lock prevents any concurrent transaction from inserting a creditScore value concurrently. When there are multiple parallel transactions, at most one of them can update the value at a time. This rules out the anomaly of more than one creditScore property being created.

Example 2 – Asserting That a Property Value Is Globally Unique

Suppose that you want to insert a person with a Social Security number as a primary key. You would want your mutation query to guarantee that, at a global level, no one else in the database has that same Social Security number:

```
# GREMLIN:
g.V().has('ssn', 123456789).fold() .coalesce(__.unfold(),
```
__addV('Person').property('name', 'John Doe').property('ssn', 123456789'))

# SPARQL:
INSERT { :person1 rdf:type :Person .
    :person1 :name "John Doe" .
    :person1 :ssn 123456789 .}
WHERE  { FILTER NOT EXISTS { ?person :ssn 123456789 } }

This example is similar to the previous one. The main difference is that the range lock is taken on the POGS index rather than the SPOG index.

The transaction executing the query must read the pattern, ?person :ssn 123456789, in which the P and O positions are bound. The range lock is taken on the POGS index for P=ssn and O=123456789.

- If the pattern does exist, no action is taken.
- If it does not exist, the lock prevents any concurrent transaction from inserting that Social Security number also

Example 3 – Changing a Property If Another Property Has a Specified Value

Suppose that various events in a game move a person from level one to level two, and assign them a new level2Score property set to zero. You need to be sure that multiple concurrent instances of such a transaction could not create multiple instances of the level-two score property. The queries in Gremlin and SPARQL might look like the following.

# GREMLIN:
g.V('person1').hasLabel('Person').has('level', 1)
    .property('level2Score', 0)
    .property(Cardinality.single, 'level', 2)

# SPARQL:
DELETE { :person1 :level 1 .}
INSERT { :person1 :level2Score 0 .
    :person1 :level 2 .}
WHERE  { :person1 rdf:type :Person .
    :person1 :level 1 .}

In Gremlin, when Cardinality.single is specified, the property() step either adds a new property or replaces an existing property value with the new value that is specified.

Any update to a property value, such as increasing the level from 1 to 2, is implemented as a deletion of the current record and insertion of a new record with the new property value. In this case, the record with level number 1 is deleted and a record with level number 2 is reinserted.

For the transaction to be able to add level2Score and update the level from 1 to 2, it must first validate that the level value is currently equal to 1. In doing so, it takes a range lock on the SPO prefix for S=person1, P=level, and O=1 in the SPOG index. This lock prevents concurrent transactions from deleting the version 1 triple, and as a result, no conflicting concurrent updates can happen.

Example 4 – Replacing an Existing Property

Certain events might update a person's credit score to a new value (here BBB). But you want to be sure that concurrent events of that type can't create multiple credit score properties for a person.

# GREMLIN:
Exceptions and Retries

Example 5 – Avoiding Dangling Properties or Edges

The update on an entity should not leave a dangling element, that is, a property or edge associated to an entity that is not typed. This is only an issue in SPARQL, because Gremlin has built-in constraints to prevent dangling elements.

```
# SPARQL:
tx1: INSERT { :person1 :age 23 } WHERE { :person1 rdf:type :Person }
tx2: DELETE { :person1 ?p ?o }
```

The INSERT query must read and lock the SPO prefix with S=person1, P=rdf:type, and O=Person in the SPOG index. The lock prevents the DELETE query from succeeding in parallel.

In the race between the DELETE query trying to delete the :person1 rdf:type :Person record and the INSERT query reading the record and creating a range lock on its SPO in the SPOG index, the following outcomes are possible:

- If the INSERT query commits before the DELETE query reads and deletes all records for :person1, :person1 is removed entirely from the database, including the newly inserted record.
- If the DELETE query commits before the INSERT query tries to read the :person1 rdf:type :Person record, the read observes the committed change. That is, it does not find any :person1 rdf:type :Person record and hence becomes a no-op.
- If the INSERT query reads before the DELETE query does, the :person1 rdf:type :Person triple is locked and the DELETE query is blocked until the INSERT query commits, as in the first case previously.
- If the DELETE reads before the INSERT query, and the INSERT query tries to read and take a lock on the SPO prefix for the record, a conflict is detected. This is because the triple has been marked for removal, and the INSERT then fails.

In all these different possible sequences of events, no dangling edge is created.

Exception Handling and Retries

When transactions are canceled because of unresolvable conflicts or lock-wait timeouts, Amazon Neptune responds with a ConcurrentModificationException. For more information, see Engine Error Codes (p. 843). As a best practice, clients should always catch and handle these exceptions.

In many cases, when the number of ConcurrentModificationException instances is low, an exponential backoff-based retry mechanism works well as a way to handle them. In such a retry approach, the maximum number of retries and waiting time generally depends on the maximum size and duration of the transactions.
However, if your application has highly concurrent update workloads, and you observe a large number of `ConcurrentModificationException` events, you might be able to modify your application to reduce the number of conflicting concurrent modifications.

For example, consider an application that makes frequent updates to a set of vertices and uses multiple concurrent threads for these updates to optimize the write throughput. If each thread continuously executes queries that update one or more node properties, concurrent updates of the same node can produce `ConcurrentModificationExceptions`. This in turn can degrade write performance.

You can greatly reduce the likelihood of such collisions if you can serialize updates that are likely to conflict with each other. For example, if you can ensure that all update queries for a given node are made on the same thread (maybe using a hash-based assignment), you can be sure that they will be executed one after another rather than concurrently. Although it is still possible that a range lock taken on a neighboring node can cause a `ConcurrentModificationException`, you eliminate concurrent updates to the same node.
Amazon Neptune DB Clusters and Instances

An Amazon Neptune DB cluster manages access to your data through queries. A cluster consists of:

- One primary DB instance.
- Up to 15 read-replica DB instances.

All the instances in a cluster share the same underlying managed storage volume (p. 134), which is designed for reliability and high availability.

You connect to the DB instances in your DB cluster through Neptune endpoints (p. 137).

The primary DB instance in a Neptune DB cluster

The primary DB instance coordinates all write operations to the DB cluster's underlying storage volume. It also supports read operations.

There can only be one primary DB instance in a Neptune DB cluster. If the primary instance becomes unavailable, Neptune automatically fails over to one of the read-replica instances with a priority that you can specify.

Read-replica DB instances in a Neptune DB cluster

After you create the primary instance for a DB cluster, you can create up to 15 read-replica instances in your DB cluster to support read-only queries.

Neptune read-replica DB instances work well for scaling read capacity because they are fully dedicated to read operations on your cluster volume. All write operations are managed by the primary instance. Each read-replica DB instance has its own endpoint.

Because the cluster storage volume is shared among all instances in a cluster, all read-replica instances return the same data for query results with very little replication lag. This lag is usually much less than 100 milliseconds after the primary instance writes an update, although it can be somewhat longer when the volume of write operations is very large.

Having one or more read-replica instances available in different Availability Zones can increase availability, because read-replicas serve as failover targets for the primary instance. That is, if the primary instance fails, Neptune promotes a read-replica instance to become the primary instance. When this happens, there is a brief interruption while the promoted instance is rebooted, during which read and write requests made to the primary instance fail with an exception.

By contrast, if your DB cluster doesn't include any read-replica instances, your DB cluster remains unavailable when the primary instance fails until it has been re-created. Re-creating the primary instance takes considerably longer than promoting a read-replica.

To ensure high availability, we recommend that you create one or more read-replica instances that have the same DB instance class as the primary instance and are located in different Availability Zones than the primary instance. See Fault tolerance for a Neptune DB cluster (p. 797).

Using the console, you can create a Multi-AZ deployment by simply specifying Multi-AZ when creating a DB cluster. If a DB cluster is in a single Availability Zone, you can make it a Multi-AZ DB cluster adding a Neptune replica in a different Availability Zone.

Note

You can't create an encrypted read-replica instance for an unencrypted Neptune DB cluster, or an unencrypted read-replica instance for an encrypted Neptune DB cluster.
Sizing DB instances in a Neptune DB cluster

Size the instances in your Neptune DB cluster based on your CPU and memory requirements. The number of vCPUs on an instance determines the number of query threads that handle incoming queries. The amount of memory on an instance determines the size of the buffer cache, used for storing copies of data pages fetched from the underlying storage volume.

Each Neptune DB instance has a number of query threads equal to 2 x number of vCPUs on that instance. An r5.4xlarge, for example, with 16 vCPUs, has 32 query threads, and can therefore process 32 queries concurrently.

Additional queries that arrive while all query threads are occupied are put into a server-side queue, and processed in a FIFO manner as query threads become available. This server-side queue can hold approximately 8000 pending requests. Once it's full, Neptune respond to additional requests with a ThrottlingException. You can monitor the number of pending requests with the MainRequestQueuePendingRequests CloudWatch metric, or by using the Gremlin query status endpoint (p. 338) with the includeWaiting parameter.

Query execution time from a client perspective includes of any time spent in the queue, in addition to the time taken to actually execute the query.

A sustained concurrent write load that utilizes all the query threads on the primary DB instance ideally shows 90% or more CPU utilization, which indicates that all the query threads on the server are actively engaged in doing useful work. However, actual CPU utilization is often somewhat lower, even under a sustained concurrent write load. This is usually because query threads are waiting on I/O operations to the underlying storage volume to complete. Neptune uses quorum writes that make six copies of your data across three Availability Zones, and four out of those six storage nodes must acknowledge a write for it to be considered durable. While a query thread waits for this quorum from the storage volume, it is stalled, which reduces CPU utilization.

If you have a serial write load where you are performing one write after another and waiting for the first to complete before beginning the next, you can expect the CPU utilization to be lower still. The exact amount will be a function of the number of vCPUs and query threads (the more query threads, the less overall CPU per query), with some reduction caused by waiting for I/O.

For more information about how best to size DB instances, see Choosing the right Neptune DB instance type (p. 64). For the pricing of each instance-type, please see the Neptune pricing page.

Monitoring DB instance performance in Neptune

You can use CloudWatch metrics in Neptune to monitor the performance of your DB instances and keep track of query latency as observed by the client. See Using CloudWatch to monitor DB instance performance in Neptune (p. 764).
Amazon Neptune storage, reliability and availability

Amazon Neptune uses a distributed and shared storage architecture that scales automatically as your database storage needs grow.

Neptune data is stored in a cluster volume, which is a single, virtual volume that uses Non-Volatile Memory Express (NVMe) SSD-based drives. The cluster volume consists of a collection of logical blocks known as segments. Each of these segments is allocated 10 gigabytes (GB) of storage. The data in each segment is replicated into six copies, which are then allocated across three availability zones (AZs) in the AWS Region where the DB cluster resides.

When a Neptune DB cluster is created, it is allocated a single segment of 10 GB. As the volume of data increases and exceeds the currently allocated storage, Neptune automatically expands the cluster volume by adding new segments. A Neptune cluster volume can grow to a maximum size of 128 tebibytes (TiB) in all supported regions except China and GovCloud, where it is limited to 64 TiB. For engine releases earlier than Release: 1.0.2.2 (2020-03-09) (p. 925), however, the size of cluster volumes is limited to 64 TiB in all regions.

The DB cluster volume contains all your user data, indices and dictionaries (described in the Neptune Graph Data Model (p. 118) section, as well as internal metadata such as internal transaction logs. All this graph data, including indices and internal logs, cannot exceed the maximum size of the cluster volume.

Neptune storage allocation

Even though a Neptune cluster volume can grow to 128 TiB (or 64 TiB in a few regions), you are only charged for the space actually allocated. The total space allocated is determined by the storage high water mark, which is the maximum amount allocated to the cluster volume at any time during its existence.

This means that even if user data is removed from a cluster volume, such as by a drop query like `g.V().drop()`, the total allocated space remains the same. Neptune does automatically optimize the unused allocated space for reuse in the future.

In addition to user data, two additional types of content consume internal storage space, namely dictionary data and internal transaction logs. Although dictionary data is stored with graph data, it persists indefinitely, even when the graph data it supports has been deleted, which means that entries can be re-used if data is re-introduced. Internal log data is stored in a separate internal storage space that has its own high water mark. When an internal log expires, the storage it occupied can be re-used for other logs, but not for graph data. The amount of internal space that has been allocated for logs is included in the total space reported by the `VolumeBytesUsed` CloudWatch metric (p. 762).

Check Storage best practices (p. 135) for ways to keep allocated storage to a minimum and to re-use space.

Neptune storage billing

Storage costs are billed based on the storage high water mark, as described above. Although your data is replicated into six copies, you are only billed for one copy of the data.

You can determine what the current storage high water mark of your DB cluster is by monitoring the `VolumeBytesUsed` CloudWatch metric (see Monitoring Neptune Using Amazon CloudWatch (p. 762)).

Other factors that can affect your Neptune storage costs include database snapshots and backup, which are billed separately as backup storage and are based on the Neptune storage costs (see CloudWatch metrics that are useful for managing Neptune backup storage (p. 798).
If you create a clone (p. 543) of your database, however, the clone points to the same cluster volume that your DB cluster itself uses, so there is no additional storage charge for the original data. Subsequent changes to the clone use the copy-on-write protocol (p. 544), and do result in additional storage costs.

For more Neptune pricing information, see Amazon Neptune Pricing.

Neptune storage best practices

Because certain types of data consume permanent storage in Neptune, use these best practices to avoid large spikes in storage growth:

- When designing your graph data model, avoid as much as possible using property keys and user-facing values that are temporary in nature.
- If you plan on making changes to your data model, do not load data onto an existing DB cluster using the new model until you have cleared the data in that DB cluster using the fast reset API (p. 525). The best thing is often to load data that uses a new model onto a new DB cluster.
- Transactions that operate on large amounts of data generate correspondingly large internal logs, which can permanently increase the high water mark of the internal log space. For example, a single transaction that deletes all the data in your DB cluster could generate a huge internal log that would require allocating a great deal of internal storage and thus permanently reduce space available for graph data.

To avoid this, split large transactions into smaller ones and allow time between them so that the associated internal logs have a chance to expire and release their internal storage for re-use by subsequent logs.

- For monitoring the growth of your Neptune cluster volume, you can set a CloudWatch alarm on the VolumeBytesUsed CloudWatch metric. This can be particularly helpful if your data is reaching the maximum size of the cluster volume. For more information, see Using Amazon CloudWatch alarms.

The only way to shrink the storage space used by your DB cluster when you have a large amount of unused allocated space is to export all the data in your graph and then reload it into a new DB cluster. See Neptune's data export service and utility (p. 655) for an easy way to export data from a DB cluster, and Neptune's bulk loader (p. 268) for an easy way to import data back into Neptune.

Note
Creating and restoring a snapshot (p. 802) does not reduce the amount of storage allocated for your DB cluster, because a snapshot retains the original image of the cluster's underlying storage. If a substantial amount of your allocated storage is not being used, the only way to shrink the amount of allocated storage is to export your graph data and reload it into a new DB cluster.

Neptune storage reliability and high availability

Amazon Neptune is designed to be reliable, durable, and fault tolerant.

The fact that six copies of your Neptune data are maintained across three availability zones (AZs) ensures that storage of the data is highly durable, with very low likelihood of data loss. The data is replicated automatically across the availability zones regardless of whether there are DB instances in them, and the amount of replication is independent of the number of DB instances in your cluster.

This means that you can add a read-replica quickly, because Neptune doesn't make a new copy of the graph data. Instead, the read-replica connects to the cluster volume that already contains your data. Similarly, removing a read-replica doesn't remove any of the underlying data.

You can delete the cluster volume and its data only after deleting all of its DB instances.
Neptune also automatically detects failures in the segments that make up the cluster volume. When a copy of the data in a segment is corrupted, Neptune immediately repairs that segment, using other copies of the data within the same segment to ensure that the repaired data is current. As a result, Neptune avoids data loss and reduces the need to perform point-in-time restore to recover from a disk failure.
Connecting to Amazon Neptune Endpoints

Amazon Neptune uses a cluster of DB instances rather than a single instance. Each Neptune connection is handled by a specific DB instance. When you connect to a Neptune cluster, the host name and port that you specify point to an intermediate handler called an endpoint. An endpoint is a URL that contains a host address and a port. Neptune endpoints use encrypted Transport Layer Security/Secure Sockets Layer (TLS/SSL) connections.

Neptune uses the endpoint mechanism to abstract these connections so that you don't have to hardcode the hostnames, or write your own logic for rerouting connections when some DB instances are unavailable.

Using endpoints, you can map each connection to the appropriate instance or group of instances, depending on your use case. Custom endpoints let you connect to subsets of DB instances. The following endpoints are available in a Neptune DB cluster:

**Cluster endpoint**

A cluster endpoint is an endpoint for a Neptune DB cluster that connects to the current primary DB instance for that DB cluster. Each Neptune DB cluster has a cluster endpoint and one primary DB instance.

The cluster endpoint provides failover support for read/write connections to the DB cluster. Use the cluster endpoint for all write operations on the DB cluster, including inserts, updates, deletes, and data definition language (DDL) changes. You can also use the cluster endpoint for read operations, such as queries.

If the current primary DB instance of a DB cluster fails, Neptune automatically fails over to a new primary DB instance. During a failover, the DB cluster continues to serve connection requests to the cluster endpoint from the new primary DB instance, with minimal interruption of service.

The following example illustrates a cluster endpoint for a Neptune DB cluster.

```
mydbcluster.cluster-123456789012.us-east-1.neptune.amazonaws.com:8182
```

**Reader endpoint**

A reader endpoint is an endpoint for a Neptune DB cluster that connects to one of the available Neptune replicas for that DB cluster. Each Neptune DB cluster has a reader endpoint. If there is more than one Neptune replica, the reader endpoint directs each connection request to one of the Neptune replicas.

The reader endpoint provides round-robin routing for read-only connections to the DB cluster. Use the reader endpoint for read operations, such as queries.

You can't use the reader endpoint for write operations unless you have a single-instance cluster (a cluster with no read-replicas). In that case and that case only, the reader can be used for write operations as well as read operations.

The reader endpoint round-robin routing works by changing the host that the DNS entry points to. Each time you resolve the DNS, you get a different IP, and connections are opened against those IPs. After a connection is established, all the requests for that connection are sent to the same host. The client must create a new connection and resolve the DNS record again to get a connection to potentially different read replica.

**Note**

WebSockets connections are often kept alive for long periods. To get different read replicas, do the following:

- Ensure that your client resolves the DNS entry each time it connects.
• Close the connection and reconnect.

Various client software might resolve DNS in different ways. For example, if your client resolves DNS and then uses the IP for every connection, it directs all requests to a single host.

DNS caching for clients or proxies resolves the DNS name to the same endpoint from the cache. This is a problem for both round robin routing and failover scenarios.

**Note**
Disable any DNS caching settings to force DNS resolution each time.

The DB cluster distributes connection requests to the reader endpoint among available Neptune replicas. If the DB cluster contains only a primary DB instance, the reader endpoint serves connection requests from the primary DB instance. If a Neptune replica is created for that DB cluster, the reader endpoint continues to serve connection requests to the reader endpoint from the new Neptune replica, with minimal interruption in service.

The following example illustrates a reader endpoint for a Neptune DB cluster.

```
mydbcluster.cluster-ro-123456789012.us-east-1.neptune.amazonaws.com:8182
```

**Instance endpoint**

An instance endpoint is an endpoint for a DB instance in a Neptune DB cluster that connects to that specific DB instance. Each DB instance in a DB cluster, regardless of instance type, has its own unique instance endpoint. So, there is one instance endpoint for the current primary DB instance of the DB cluster. There is also one instance endpoint for each of the Neptune replicas in the DB cluster.

The instance endpoint provides direct control over connections to the DB cluster, for scenarios where using the cluster endpoint or reader endpoint might not be appropriate. For example, your client application might require fine-grained load balancing based on workload type. In this case, you can configure multiple clients to connect to different Neptune replicas in a DB cluster to distribute read workloads.

The following example illustrates an instance endpoint for a DB instance in a Neptune DB cluster.

```
mydbinstance.123456789012.us-east-1.neptune.amazonaws.com:8182
```

**Custom endpoint**

A custom endpoint for a Neptune cluster represents a set of DB instances that you choose. When you connect to the endpoint, Neptune chooses one of the instances in the group to handle the connection. You define which instances this endpoint refers to, and you decide what purpose the endpoint serves.

A Neptune DB cluster has no custom endpoints until you create one, and you can create up to five custom endpoints for each provisioned Neptune cluster.

The custom endpoint provides load-balanced database connections based on criteria other than the read-only or read/write capability of the DB instances. Because the connection can go to any DB instance associated with the endpoint, make sure that all the instances within that group share the same performance and memory capacity characteristics. When you use custom endpoints, you typically don't use the reader endpoint for that cluster.

This feature is intended for advanced users with specialized kinds of workloads where it isn't practical to keep all the Neptune Replicas in the cluster identical. With custom endpoints, you can adjust the capacity of the DB instances used with each connection.

For example, if you define several custom endpoints that connect to groups of instances with different instance classes, you can then direct users with different performance needs to the endpoints that best suit their use cases.

The following example illustrates a custom endpoint for a DB instance in a Neptune DB cluster:
Neptune endpoint considerations

Consider the following when working with Neptune endpoints:

• Before using an instance endpoint to connect to a specific DB instance in a DB cluster, consider using the cluster endpoint or reader endpoint for the DB cluster instead.

The cluster endpoint and reader endpoint provide support for high-availability scenarios. If the primary DB instance of a DB cluster fails, Neptune automatically fails over to a new primary DB instance. It does so by either promoting an existing Neptune replica to a new primary DB instance or creating a new primary DB instance. If a failover occurs, you can use the cluster endpoint to reconnect to the newly promoted or created primary DB instance, or use the reader endpoint to reconnect to one of the other Neptune replicas in the DB cluster.

If you don’t take this approach, you can still make sure that you’re connecting to the right DB instance in the DB cluster for the intended operation. To do so, you can manually or programmatically discover the resulting set of available DB instances in the DB cluster and confirm their instance types after failover, before using the instance endpoint of a specific DB instance.

For more information about failovers, see Fault tolerance for a Neptune DB cluster (p. 797).

• The reader endpoint only directs connections to available Neptune replicas in a Neptune DB cluster. It does not direct specific queries.

  Important
  Neptune does not load balance.

  If you want to load balance queries to distribute the read workload for a DB cluster, you must manage that in your application. You must use instance endpoints to connect directly to Neptune replicas to balance the load.

• The reader endpoint round-robin routing works by changing the host that the DNS entry points to. The client must create a new connection and resolve the DNS record again to get a connection to a potentially new read replica.

• During a failover, the reader endpoint might direct connections to the new primary DB instance of a DB cluster for a short time, when a Neptune replica is promoted to the new primary DB instance.

Custom endpoints

When you add a DB instance to a custom endpoint or remove it from a custom endpoint, any existing connections to that DB instance remain active.

You can define a list of DB instances to include in a custom endpoint (the static list), or one to exclude from the custom endpoint (the exclusion list). You can use the inclusion/exclusion mechanism to subdivide the DB instances into groups and make sure that the custom endpoints covers all the DB instances in the cluster. Each custom endpoint can contain only one of these list types.

In the AWS Management Console, the choice is represented by the check box **Attach future instances added to this cluster**. When you keep check box clear, the custom endpoint uses a static list containing
only the DB instances specified in the dialog. When you check the check box, the custom endpoint uses an exclusion list. In that case, the custom endpoint represents all DB instances in the cluster (including any that you add in the future) except the ones left unselected in the dialog.

Neptune doesn't change the DB instances specified in the static or exclusion lists when DB instances change roles between primary instance and Neptune Replica because of failover or promotion.

You can associate a DB instance with more than one custom endpoint. For example, suppose you add a new DB instance to a cluster. In that case the DB instance is added to all custom endpoints for which it is eligible. The static or exclusion list defined for it determines which DB instance can be added to it.

If an endpoint includes a static list of DB instances, newly added Neptune Replicas aren't added to it. Conversely, if the endpoint has an exclusion list, newly added Neptune Replicas are added to it provided that they aren't named in the exclusion list.

If a Neptune Replica becomes unavailable, it remains associated with its custom endpoints. This is true whether it is unhealthy, stopped, rebooting, or unavailable for another reason. However, as long as it remains unavailable you can't connect to it through any endpoint.

Because newly created Neptune clusters have no custom endpoints, you must create and manage them yourself. This is also true for Neptune clusters restored from snapshots, because custom endpoints are not included in the snapshot. You have create them again after restoring, and choose new endpoint names if the restored cluster is in the same region as the original one.

**Creating a custom endpoint**

Manage custom endpoints using the Neptune console. Do this by navigating to the details page for your Neptune cluster and use the controls in the Custom Endpoints section.


2. Navigate to the cluster detail page.

3. Choose the Create custom endpoint action in the Endpoints section.

4. Choose a name for the custom endpoint that is unique for your user ID and region. The name must be 63 characters or less in length and take the following form:

   `endpointName.cluster-custom-customerDnsIdentifier.dnsSuffix`

   Because custom endpoint names don't include the name of your cluster, you don't have to change those names if you rename a cluster. However, you can't reuse the same custom endpoint name for more than one cluster in the same region. Give each custom endpoint a name that is unique across the clusters owned by your user ID within a particular region.

5. To choose a list of DB instances that remains the same even as the cluster expands, keep the check box **Attach future instances added to this cluster** clear. When that check box is checked, the custom endpoint dynamically adds any new instances as that are added to the cluster.

**Viewing custom endpoints**


2. Navigate to the cluster detail page of your DB cluster.

3. The **Endpoints** section only contains information about custom endpoints (details about the built-in endpoints are listed in the main **Details** section). To see details for a specific custom endpoint, select its name to bring up the detail page for that endpoint.
Editing a custom endpoint

You can edit the properties of a custom endpoint to change which DB instances are associated with it. You can also switch between a static list and an exclusion list.

You can't connect to or use a custom endpoint while the changes from an edit action are in progress. It might take some minutes after you make a change before the endpoint status returns to Available and you can connect again.

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Navigate to the cluster detail page.
3. In the Endpoints section, choose the name of the custom endpoint you want to edit.
4. In the detail page for that endpoint, choose the Edit action.

Deleting a custom endpoint

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Navigate to the cluster detail page.
3. In the Endpoints section, choose the name of the custom endpoint you want to delete.
4. In the detail page for that endpoint, choose the Delete action.
Inject a Custom ID Into a Neptune Gremlin or SPARQL Query

By default, Neptune assigns a unique queryId value to every query. You can use this ID to get information about a running query (see Gremlin query status API (p. 338) or SPARQL query status API (p. 453)), or cancel it (see Gremlin query cancellation (p. 339) or SPARQL query cancellation (p. 455)).

Neptune also lets you specify your own queryId value for a Gremlin or SPARQL query, either in the HTTP header, or for a SPARQL query by using the queryId query hint. Assigning your own queryId makes it easy to keep track of a query so as to get status or cancel it.

**Note**
This feature is available starting with Release 1.0.1.0.200463.0 (2019-10-15) (p. 951).

**Injecting a Custom queryId Value Using the HTTP Header**

For both Gremlin and SPARQL, the HTTP header can be used to inject your own queryId value into a query.

**Gremlin Example**

```bash
curl -XPOST https://your-neptune-endpoint:port \
  -d "{"gremlin": "\"g.V().limit(1).count()\" , \n  \"queryId\":\"4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47\" }"
```

**SPARQL Example**

```bash
curl https://your-neptune-endpoint:port/sparql \
  -d "query=SELECT * WHERE { ?s ?p ?o } " \
  --data-urlencode "queryId=4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47"
```

**Injecting a Custom queryId Value Using a SPARQL Query Hint**

Here is an example of how you would use the SPARQL queryId query hint to inject a custom queryId value into a SPARQL query:

```bash
curl https://your-neptune-endpoint:port/sparql \
  -d "PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#> \n  SELECT * WHERE { hint:Query hint:queryId \"4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47\" \n  {?s ?p ?o}}"
```

**Using the queryId Value to Check Query Status**

**Gremlin Example**

```bash
curl https://your-neptune-endpoint:port/gremlin/status \
```
Using queryId to Check Status

```
-d "queryId=4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47"
```

**SPARQL Example**

```
curl https://your-neptune-endpoint:<port>/sparql/status \
-d "queryId=4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47"
```
Neptune Lab Mode

You can use Amazon Neptune lab mode to enable new features that are in the current Neptune engine release, but that aren't yet ready for production use and aren't enabled by default. This lets you try out these features in your development and test environments.

**Note**
This feature is available starting with Release 1.0.1.0.200463.0 (2019-10-15) (p. 951).

Using Neptune Lab Mode

Use the `neptune_lab_mode` DB cluster parameter (p. 515) to enable or disable features. You do this by including `(feature name)=enabled` or `(feature name)=disabled` in the value of the `neptune_lab_mode` parameter in the DB Cluster Parameter group.

For example, in this engine release you might set the `neptune_lab_mode` parameter to Streams=disabled, ReadWriteConflictDetection=enabled.

For information about how to edit the DB cluster parameter group for your database, see Editing a Parameter Group (p. 514). Note that you cannot edit the default DB cluster parameter group; if you are using the default group, you must create a new DB cluster parameter group before you can set the `neptune_lab_mode` parameter.

**Note**
When you make a change to a static DB cluster parameter such as `neptune_lab_mode`, you must re-start the primary (writer) instance of the cluster for the change to take effect. Before Release: 1.2.0.0 (2022-07-21) (p. 858), all the read-replicas in a DB cluster would then automatically be rebooted when the primary instance restarted. Beginning with Release: 1.2.0.0 (2022-07-21) (p. 858), restarting the primary instance does not cause any of the replicas to restart. This means that you must restart each instance separately to pick up a DB cluster parameter change (see Parameter groups (p. 513)).

**Important**
At present, if you supply the wrong lab-mode parameters or your request fails for another reason, you may not be notified of the failure. You should always verify that a lab-mode change request has succeeded by calling the status API (p. 760) as shown below:

```bash
curl -G https://your-neptune-endpoint:port/status
```

The status results include lab-mode information which will show whether or not the changes you requested were made:

```json
{
  "status":"healthy",
  "startTime":"Wed Dec 29 02:29:24 UTC 2021",
  "dbEngineVersion":"development",
  "role":"writer",
  "dfeQueryEngine":"viaQueryHint",
  "gremlin":{"version":"tinkerpop-3.5.2"},
  "sparql":{"version":"sparql-1.1"},
  "opencypher":{"version":"Neptune-9.0.20190305-1.0"},
  "labMode":{
    "ObjectIndex":"disabled",
    "ReadWriteConflictDetection":"enabled"
  },
  "features":{
    "LookupCache":{"status":"Available"},
    "ResultCache":{"status":"disabled"},
    "IAMAuthentication":"disabled"
  }
}
```
The following features are currently accessed using lab mode:

**The OSGP index**

Neptune can now maintain a fourth index, namely the OSGP index, which is useful for data sets having a large number of predicates (see Enabling an OSGP Index (p. 119)).

**Note**

This feature is available starting in Neptune engine release 1.0.2.1 (p. 935).

You can enable an OSGP index in a new, empty Neptune DB cluster by setting ObjectIndex=enabled in the neptune_lab_mode DB cluster parameter. An OSGP index can only be enabled in a new, empty DB cluster.

By default, the OSGP index is disabled.

**Note**

After setting the neptune_lab_mode DB cluster parameter so as to enable the OSGP index, you must restart the writer instance of the cluster for the change to take effect.

**Warning**

If you disable an enabled OSGP index by setting ObjectIndex=disabled and then later re-enable it after adding more data, the index will not build correctly. On-demand rebuilding of the index is not supported, so you should only enable the OSGP index when the database is empty.

**Formalized Transaction Semantics**

Neptune has updated the formal semantics for concurrent transactions (see Transaction Semantics in Neptune (p. 123)).

Use ReadWriteConflictDetection as the name in the neptune_lab_mode parameter that enables or disables formalized transaction semantics.

By default, formalized transaction semantics are already enabled. If you want to revert to the earlier behavior, include ReadWriteConflictDetection=disabled in the value set for the DB Cluster neptune_lab_mode parameter.
The Amazon Neptune alternative query engine (DFE)

Amazon Neptune has an alternative query engine known as the DFE that uses DB instance resources such as CPU cores, memory, and I/O more efficiently than the original Neptune engine.

**Note**
Support for openCypher depends on the DFE query engine in Neptune. The DFE engine was first available in lab mode in Neptune engine release 1.0.3.0 (p. 919), and starting in Neptune engine release 1.0.5.0 (p. 895), it became enabled by default, but only for use with query hints and for openCypher support. Beginning with Neptune engine release 1.1.1.0 (p. 866) the DFE engine is no longer in lab mode, and is now controlled using the neptune_dfe_query_engine (p. 517) instance parameter in an instance's DB parameter group.

**Note**
With large data sets, the DFE engine may not run well on t3 instances.

The DFE engine runs SPARQL, Gremlin and openCypher queries, and supports a wide variety of plan types, including left-deep, bushy, and hybrid ones. Plan operators can invoke both compute operations, which run on a reserved set of compute cores, and I/O operations, each of which runs on its own thread in an I/O thread pool.

The DFE uses pre-generated statistics about your Neptune graph data to make informed decisions about how to structure queries. See DFE statistics (p. 147) for information about how these statistics are generated.

The choice of plan type and the number of compute threads used is made automatically based on pre-generated statistics and on the resources that are available in the Neptune head node. The order of results is not predetermined for plans that have internal compute parallelism.

**Controlling where the Neptune DFE engine is used**

By default, the neptune_dfe_query_engine (p. 517) instance parameter of an instance is set to viaQueryHint, which causes the DFE engine to be used only for openCypher queries and for Gremlin and SPARQL queries that explicitly include the useDFE query hint set to true.

You can fully enable the DFE engine so that it is used wherever possible by setting the neptune_dfe_query_engine instance parameter to enabled.

You can also disable the DFE by including the useDFE query hint for a particular Gremlin query (p. 335) or SPARQL query (p. 453). This query hint lets you prevent the DFE from executing that particular query.

You can determine whether or not the DFE is enabled in an instance using an Instance Status (p. 760) call, like this:

```bash
curl -G https://your-neptune-endpoint:port/status
```

The status response then specifies whether the DFE is enabled or not:

```json
{
    "status":"healthy",
    "startTime":"Wed Dec 29 02:29:24 UTC 2021",
    "dbEngineVersion":"development",
    "neptune_dfe_query_engine":true
}
```
The Gremlin explain and profile results tell you whether a query is being executed by the DFE. See Information contained in a Gremlin explain report (p. 362) for explain and DFE profile reports (p. 371) for profile.

Similarly, SPARQL explain tells you whether a SPARQL query is being executed by the DFE. See Example of SPARQL explain output when the DFE is enabled (p. 466) and DFENode operator (p. 473) for more details.

**Query constructs supported by the Neptune DFE**

Currently, the Neptune DFE supports a subset of SPARQL and Gremlin query constructs.

For SPARQL, this is the subset of conjunctive basic graph patterns.

For Gremlin, it is generally the subset of queries that contain a chain of traversals which do not contain some of the more complex steps.

You can find out whether one of your queries is being executed in whole or in part by the DFE as follows:

- In Gremlin, explain and profile results tell you what parts of a query are being executed by the DFE, if any. See Information contained in a Gremlin explain report (p. 362) for explain and DFE profile reports (p. 371) for profile. Also, see Tuning Gremlin queries using explain and profile (p. 375).

  Details about Neptune engine support for individual Gremlin steps are documented in Gremlin step support (p. 388).

- Similarly, SPARQL explain tells you whether a SPARQL query is being executed by the DFE. See Example of SPARQL explain output when the DFE is enabled (p. 466) and DFENode operator (p. 473) for more details.

**Managing statistics for the Neptune DFE to use**

**Note**

Support for openCypher depends on the DFE query engine in Neptune. The DFE engine was first available in lab mode in Neptune engine release 1.0.3.0 (p. 919), and starting in Neptune engine release 1.0.5.0 (p. 895), it became enabled by default, but only for use with query hints and for openCypher support. Beginning with Neptune engine release 1.1.1.0 (p. 866) the DFE engine is no longer in lab mode, and is now controlled using the neptune_dfe_query_engine (p. 517) instance parameter in an instance's DB parameter group.
The DFE engine uses information about the data in your Neptune graph to make effective trade-offs when planning query execution. This information takes the form of statistics that include so-called characteristic sets and predicate statistics that can guide query planning.

These DFE statistics are currently re-generated whenever either more than 10% of data in your graph has changed or when the latest statistics are more than 10 days old. However, these triggers may change in the future.

You can manage the generation of DFE statistics through one of the following endpoints:


**Note**
As of engine release 1.1.1.0 (p. 866), the Gremlin statistics endpoint (`https://your-neptune-host:port/gremlin/statistics`) is being deprecated. It is still supported for backward compatibility but may be removed in future releases.

In the examples below, `$STATISTICS_ENDPOINT` stands for any of these endpoint URLs.

**Note**
If a DFE statistics endpoint is on a reader instance, the only requests that it can process are status requests (p. 148). Other requests will fail with a ReadOnlyViolationException.

**Note**
Statistics generation is disabled on T3 and T4g instances because it can exceed the memory capacity of those instance types.

### Size limits for DFE statistic generation

Currently, DFE statistics generation halts if either of the following size limits is reached:

- The number of characteristic sets generated may not exceed 50,000.
- The number of predicate statistics generated may not exceed one million.

These limits may change.

### Current status of DFE statistics

You can check the current status of DFE statistics using the following `curl` request:

```
curl -G "$STATISTICS_ENDPOINT"
```

The response to a status request contains the following fields:

- **status** – the HTTP return code of the request. If the request succeeded, the code is 200. See [Common errors (p. 153)] for a list of common errors.
- **payload**:
  - **autoCompute** – (Boolean) Indicates whether or not automatic statistics generation is enabled.
  - **active** – (Boolean) Indicates whether or not DFE statistics generation is enabled at all.
  - **statisticsId** – Reports the ID of the current statistics generation run. A value of -1 indicates that no statistics have been generated.
  - **date** – The UTC time at which DFE statistics have most recently been generated.
DFE statistics

- **note** – A note about problems in the case where statistics are invalid.
- **summary** – Contains information about the characteristic sets generated in the statistics. These are generally not directly actionable:
  - **signatureCount** – The total number of signatures across all characteristic sets.
  - **instanceCount** – The total number of characteristic-set instances.
  - **predicateCount** – The total number of unique predicates.

The response to a status request when no statistics have been generated looks like this:

```
{
  "status": "200 OK",
  "payload": {
    "autoCompute": true,
    "active": false,
    "statisticsId": -1
  }
}
```

If DFE statistics are available, the response looks like this:

```
{
  "status": "200 OK",
  "payload": {
    "autoCompute": true,
    "active": true,
    "statisticsId": 1588893232718,
    "date": "2020-05-07T23:13Z",
    "summary": {
      "signatureCount": 5,
      "instanceCount": 1000,
      "predicateCount": 20
    }
  }
}
```

If the generation of DFE statistics failed, for example because it exceeded the statistics size limitation (p. 148), the response looks like this:

```
{
  "status": "200 OK",
  "payload": {
    "autoCompute": true,
    "active": false,
    "statisticsId": 1588713528304,
    "date": "2020-05-05T21:18Z",
    "note": "Limit reached: Statistics are not available"
  }
}
```

**Disabling automatic generation of DFE statistics**

By default, auto-generation of DFE statistics is enabled when you enable DFE.

You can disable auto-generation as follows:

```
curl -X POST "$STATISTICS_ENDPOINT" -d '{ "mode": "disableAutoCompute" }'
```
If the request is successful, the HTTP response code is 200 and the response is:

```
{
  "status" : "200 OK"
}
```

You can confirm that automatic generation is disabled by issuing a status request (p. 148) and checking that the autoCompute field in the response is set to false.

Disabling auto-generation of statistics does not terminate a statistics computation that is in progress.

If you make a request to disable auto-generation to a reader instance rather than the writer instance of your DB cluster, the request fails with an HTTP return code of 400 and output like the following:

```
{
  "detailedMessage" : "Writes are not permitted on a read replica instance",
  "code" : "ReadOnlyViolationException",
  "requestId" : "8eb8d3e5-0996-4a1b-616a-74e0ec32d5f7"
}
```

See Common errors (p. 153) for a list of other common errors.

### Re-enabling automatic generation of DFE statistics

By default, auto-generation of DFE statistics is already enabled when you enable DFE. If you disable auto-generation, you can re-enable it later as follows:

```
curl -X POST "$STATISTICS_ENDPOINT" -d '{ "mode" : "enableAutoCompute" }'
```

If the request is successful, the HTTP response code is 200 and the response is:

```
{
  "status" : "200 OK"
}
```

You can confirm that automatic generation is enabled by issuing a status request (p. 148) and checking that the autoCompute field in the response is set to true.

### Manually triggering the generation of DFE statistics

You can initiate DFE statistics generation manually as follows:

```
curl -X POST "$STATISTICS_ENDPOINT" -d '{ "mode" : "refresh" }'
```

If the request succeeds, the output is as follows, with an HTTP return code of 200:

```
{
  "status" : "200 OK",
  "payload" : {
    "statisticsId" : 1588893232718
  }
}
```

The statisticsId in the output is the ID of the statistics generation run that is currently occurring. If a run was already in process at the time of the request, the request returns the ID of that run rather than initiating a new one. Only one statistics generation run can occur at a time.
If a fail-over happens while DFE statistics are being generated, the new writer node will pick up the last processed checkpoint and resume the statistics run from there.

**Using the StatsNumStatementsScanned CloudWatch metric to monitor statistics computation**

The StatsNumStatementsScanned CloudWatch metric returns the total number of statements scanned for statistics computation since the server started. It is updated at each statistics computation slice.

Every time statistics computation is triggered, this number increases, and when no computation is happening, it remains constant. Looking at a plot of StatsNumStatementsScanned values over time therefore gives you a pretty clear picture of when statistics computation was happening and how fast:
When computation is happening, the slope of the graph shows you how fast (the steeper the slope, the faster statistics are being computed).

If the graph is simply a flat line at 0, the statistics feature has been enabled, but no statistics have been computed at all. If the statistics feature has been disabled, or if you're using an engine version that does not support statistics computation, the StatsNumStatementsScanned does not exist.

As mentioned earlier, you can disable statistics computation using the statistics API, but leaving it off can result in statistics not being up to date, which in turn can result in poor query plan generation for the DFE engine.

See Monitoring Neptune Using Amazon CloudWatch (p. 762) for information about how to use CloudWatch.

**Using AWS Identity and Access Management (IAM) authentication with DFE statistics endpoints**

You can access DFE statistics endpoints securely with IAM authentication by using awscurl or any other tool that works with HTTP and IAM. After passing in your access key and secret key, you can then make DFE statistics requests that use IAM authentication.

For example, a status request:

```
awscurl --service neptune-db "$STATISTICS_ENDPOINT"
```

Or, for example, you can create a JSON file named `request.json` that contains:

```
{ "mode" : "refresh" }
```

You can then manually initiate statistics generation like this:

```
awscurl --service neptune-db "$STATISTICS_ENDPOINT" -X POST -d @request.json
```

**Deleting DFE statistics**

You can delete all statistics in the database by making an HTTP DELETE request to the statistics endpoint:

```
curl -X "DELETE" "$STATISTICS_ENDPOINT"
```

Valid HTTP return codes are:

- **200** – the delete was successful.

  In this case, a typical response would look like:

  ```json
  {
    "status" : "200 OK",
    "payload" : {
      "active" : false,
      "statisticsId" : -1
    }
  }
  ```

- **204** – there were no statistics to delete.
In this case, the response is blank (no response).

If you send a delete request to a statistics endpoint on a reader node, a `ReadOnlyViolationException` is thrown.

### Common error codes for DFE statistics request

The following is a list of common errors that can occur when you make a request to a statistics endpoint:

- **InvalidParameterException** – *Return code: 400. Message: Statistics command parameter 'mode' has unsupported value 'the invalid value'.*
- **MissingParameterException** – *Return code: 400. Message: Content-type header not specified.*
- **ReadOnlyViolationException** – *Return code: 400. Message: Writes are not permitted on a read replica instance.*

For example, if you make a request when the DFE and statistics are not enabled, you would get a response like the following:

```json
{
  "code" : "BadRequestException",
  "requestId" : "b2b0f8ee-18f1-e164-49ea-836351a3e174",
  "detailedMessage" : "Bad route: /sparql/statistics"
}
```
Amazon Neptune JDBC connectivity

Amazon Neptune has released an open-source JDBC driver that supports openCypher, Gremlin, SQL-Gremlin, and SPARQL queries. JDBC connectivity makes it easy to connect to Neptune with business intelligence (BI) tools such as Tableau. There is no additional cost to using the JDBC driver with Neptune — you still pay only for the Neptune resources that are consumed.

The driver is compatible with JDBC 4.2, and requires at least Java 8. See the JDBC API documentation for information about how to use a JDBC driver.

The GitHub project, where you can file issues and open feature requests, contains detailed documentation for the driver:

**JDBC Driver for Amazon Neptune**

- Using SQL with the JDBC driver
- Using Gremlin with the JDBC Driver
- Using openCypher with the JDBC Driver
- Using SPARQL with the JDBC Driver

**Getting started with the Neptune JDBC driver**

To use the Neptune JDBC driver to connect to a Neptune instance, either the JDBC driver must be deployed on an Amazon EC2 instance in the same VPC as your Neptune DB cluster, or the instance must be available through an SSH tunnel or load balancer. An SSH tunnel can be set up in the driver internally, or it can be set up externally.

You can download the driver here. The driver comes packaged as a single JAR file with a name like neptune-jdbc-1.0.0-all.jar. To use it, place the JAR file in the classpath of your application. Or, if your application uses Maven or Gradle, you can use the appropriate Maven or Gradle commands to install the driver from the JAR.

The driver needs a JDBC connection URL to connect with Neptune, in a form like this:

```
jdbc:neptune:(connection type)://(host);property=value;property=value;...;property=value
```

The sections for each query language in the GitHub project describe the properties that you can set in the JDBC connection URL for that query language.

If the JAR file is in your application's classpath, no other configuration is necessary. You can connect the driver using the JDBC DriverManager interface and a Neptune connection string. For example, if your Neptune DB cluster is accessible through the endpoint neptune-example.com on port 8182, you would be able to connect with openCypher like this:

```java
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.Statement;

void example() {
    String url = "jdbc:neptune:opencypher://bolt://neptune-example:8182";
    Connection connection = DriverManager.getConnection(url);
    Statement statement = connection.createStatement();
}
```
The documentation sections in the GitHub project for each query language describe how to construct the connection string when using that query language.

**Using Tableau with the Neptune JDBC driver**

To use Tableau with the Neptune JDBC driver, start by downloading and installing the most recent version of Tableau Desktop. Download the JAR file for the Neptune JDBC driver, and also the Neptune Tableau connector file (a .taco file).

**To connect to Tableau for Neptune on a Mac**

1. Place the Neptune JDBC driver JAR file in the /Users/(your user name)/Library/Tableau/Drivers folder.
2. Place the Neptune Tableau connector .taco file in the /Users/(your user name)/Documents/My Tableau Repository/Connectors folder.
3. If you have IAM authentication enabled, set up the environment for it. Note that environment variables set in .zprofile/, .zshenv/, .bash_profile, and so forth, will not work. The environment variables must be set so that they can be loaded by a GUI application.

   One way to set your credentials is by placing your access key and secret key in the /Users/(your user name)/.aws/credentials file.

   An easy way to set the service region is to open a terminal and enter the following command, using your application's region (for example, us-east-1):

   ```bash
   launchctl setenv SERVICE_REGION region name
   ```

   There are other ways to set environment variables that persist after a restart, but whatever technique you use must set variables that are accessible to a GUI application.

   4. To get environment variables to load into a GUI on the Mac, enter this command on a terminal:

   ```bash
   /Applications/Tableau/Desktop/2021.1.app/Contents/MacOS/Tableau
   ```

**To connect to Tableau for Neptune on a Windows machine**

1. Place the Neptune JDBC driver JAR file in the C:\Program Files\Tableau\Drivers folder.
2. Place the Neptune Tableau connector .taco file in the C:\Users\(your user name)\Documents\My Tableau Repository\Connectors folder.
3. If you have IAM authentication enabled, set up the environment for it.

   This can be as simple as setting user ACCESS_KEY, SECRET_KEY, and SERVICE_REGION environment variables.

   With Tableau open, select More on the left side of the window. If the Tableau connector file is properly located, you can select Amazon Neptune by AWS in the list that appears:
You should not have to edit the port, or add any connection options. Enter your Neptune endpoint and set your IAM and SSL configuration (you must enable SSL if you are using IAM).
Troubleshooting when you select **Sign In**, it may take more than 30 seconds to connect if your graph is large. Tableau is collecting vertex and edge tables and join vertices on edges, as well as creating visualizations.

**Troubleshooting a JDBC driver connection**

If the driver fails to connect to the server, use the `isValid` function of the JDBC Connection object to check whether the connection is valid. If the function returns `false`, meaning that the connection is invalid, check that the endpoint being connected to is correct and that you are in the VPC of your Neptune DB cluster or that you have a valid SSH tunnel to the cluster.

If you get a **No suitable driver found for** *(connection string)* response from the `DriverManager.getConnection` call, there is likely an issue at the beginning of your connection string. Make sure that your connection string starts like this:

```
jdbc:neptune:opencypher://...
```

To gather more information about the connection, you can add a `LogLevel` to your connection string like this:

```
jdbc:neptune:opencypher://(JDBC URL):(port);logLevel=trace
```

Alternatively, you can add `properties.put("logLevel", "trace")` in your input properties to log trace information.
Amazon Neptune engine updates

Amazon Neptune releases engine updates regularly. You can determine which engine release version you currently have installed using the instance-status API (p. 760).

Engine releases are listed at Engine releases for Amazon Neptune (p. 851), and patches are listed at Latest Updates (p. 3).

You can find more information about how the updates are released and how to upgrade the Neptune engine in your database at Neptune engine updates (p. 852). For example, engine version numbering is explained in Neptune Engine version numbering (p. 854).
Security in Amazon Neptune

Cloud security at AWS is the highest priority. As an AWS customer, you benefit from a data center and network architecture that is built to meet the requirements of the most security-sensitive organizations.

Security is a shared responsibility between AWS and you. The shared responsibility model describes this as security of the cloud and security in the cloud:

• **Security of the cloud** – AWS is responsible for protecting the infrastructure that runs AWS services in the AWS Cloud. AWS also provides you with services that you can use securely. Third-party auditors regularly test and verify the effectiveness of our security as part of the AWS compliance programs. To learn about the compliance programs that apply to Amazon Neptune, see AWS Services in Scope by Compliance Program.

• **Security in the cloud** – Your responsibility is determined by the AWS service that you use. You are also responsible for other factors including the sensitivity of your data, your company's requirements, and applicable laws and regulations.

This documentation helps you understand how to apply the shared responsibility model when using Neptune. The following topics show you how to configure Neptune to meet your security and compliance objectives. You also learn how to use other AWS services that help you to monitor and secure your Neptune resources.

**Topics**

- Data Protection in Amazon Neptune (p. 159)
- Overview of AWS Identity and Access Management (IAM) in Amazon Neptune (p. 164)
- Enabling IAM database authentication in Neptune (p. 167)
- Connecting and Signing with AWS Signature Version 4 (p. 167)
- Managing Access Using IAM Policies (p. 183)
- Using Service-Linked Roles for Neptune (p. 224)
- IAM Authentication Using Temporary Credentials (p. 228)
- Logging and Monitoring Amazon Neptune Resources (p. 233)
- Compliance Validation for Amazon Neptune (p. 233)
- Resilience in Amazon Neptune (p. 234)

Data Protection in Amazon Neptune

The AWS shared responsibility model applies to data protection in Amazon Neptune. As described in this model, AWS is responsible for protecting the global infrastructure that runs all of the AWS Cloud. You are responsible for maintaining control over your content that is hosted on this infrastructure. This content includes the security configuration and management tasks for the AWS services that you use. For more information about data privacy, see the Data Privacy FAQ. For information about data protection in Europe, see the AWS Shared Responsibility Model and GDPR blog post on the AWS Security Blog.

For data protection purposes, we recommend that you protect AWS account credentials and set up individual user accounts with AWS Identity and Access Management (IAM). That way each user is given only the permissions necessary to fulfill their job duties. We also recommend that you secure your data in the following ways:

• Use multi-factor authentication (MFA) with each account.
Amazon Neptune User Guide
Amazon VPC protection

- Use SSL/TLS to communicate with AWS resources. We recommend TLS 1.2 or later.
- Set up API and user activity logging with AWS CloudTrail.
- Use AWS encryption solutions, along with all default security controls within AWS services.
- Use advanced managed security services such as Amazon Macie, which assists in discovering and securing personal data that is stored in Amazon S3.
- If you require FIPS 140-2 validated cryptographic modules when accessing AWS through a command line interface or an API, use a FIPS endpoint. For more information about the available FIPS endpoints, see Federal Information Processing Standard (FIPS) 140-2.

We strongly recommend that you never put confidential or sensitive information, such as your customers’ email addresses, into tags or free-form fields such as a Name field. This includes when you work with Neptune or other AWS services using the console, API, AWS CLI, or AWS SDKs. Any data that you enter into tags or free-form fields used for names may be used for billing or diagnostic logs. If you provide a URL to an external server, we strongly recommend that you do not include credentials information in the URL to validate your request to that server.

You use AWS published API calls to manage Neptune through the network. Clients must support Transport Layer Security (TLS) 1.2 or later using strong cipher suites, as described in Encryption in Transit (p. 160). Most modern systems such as Java 7 and later support these modes.

The following sections describe further how Neptune data is protected.

Topics
- Every Amazon Neptune DB Cluster resides in an Amazon VPC (p. 160)
- Encryption in Transit: Connecting to Neptune Using SSL/HTTPS (p. 160)
- Encrypting Neptune Resources at Rest (p. 161)

Every Amazon Neptune DB Cluster resides in an Amazon VPC

An Amazon Neptune DB cluster can only be created in an Amazon Virtual Private Cloud (Amazon VPC), and its endpoints are only accessible within that VPC, usually from an Amazon Elastic Compute Cloud (Amazon EC2) instance running in that VPC.

You can secure your Neptune data by limiting access to the VPC where your Neptune DB cluster is located, as described in Connecting to your Amazon Neptune graph (p. 75).

Encryption in Transit: Connecting to Neptune Using SSL/HTTPS

Beginning with engine version 1.0.4.0, Amazon Neptune only allows Secure Sockets Layer (SSL) connections through HTTPS to any instance or cluster endpoint.

Neptune requires TLS version 1.2, using the following strong cipher suites:

- TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384
- TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256
- TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA384
- TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256
- TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA
- TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA
Even where HTTP connections are allowed in earlier engine versions, any DB cluster that uses a new DB cluster parameter group is required to use SSL by default. To protect your data, we recommend that you always connect to Neptune endpoints through SSL, using HTTPS instead of HTTP.

Neptune automatically provides SSL certificates for your Neptune DB instances. You don't need to request any certificates. The certificates are provided when you create a new instance.

Neptune assigns a single wildcard SSL certificate to the instances in your account for each AWS Region. The certificate provides entries for the cluster endpoints, cluster read-only endpoints, and instance endpoints.

**Certificate Details**

The following entries are included in the provided certificate:

- Cluster endpoint — `*.cluster-a1b2c3d4wxyz.region.neptune.amazonaws.com`
- Read-only endpoint — `*.cluster-ro-a1b2c3d4wxyz.region.neptune.amazonaws.com`
- Instance endpoints — `*.a1b2c3d4wxyz.region.neptune.amazonaws.com`

Only the entries listed here are supported.

**Proxy Connections**

The certificates support only the hostnames that are listed in the previous section.

If you are using a load balancer or a proxy server (such as HAProxy), you must use SSL termination and have your own SSL certificate on the proxy server.

SSL passthrough doesn't work because the provided SSL certificates don't match the proxy server hostname.

**Root CA Certificates**

The certificates for Neptune instances are normally validated using the local trust store of the operating system or SDK (such as the Java SDK).

If you need to provide a root certificate manually, you can download the Amazon Root CA certificate in PEM format from the Amazon Trust Services Policy Repository.

**More Information**

For more information about connecting to Neptune endpoints with SSL, see the section called "Installing the Gremlin console" (p. 314) and the section called "HTTP REST" (p. 436).

**Encrypting Neptune Resources at Rest**

Neptune encrypted instances provide an additional layer of data protection by helping to secure your data from unauthorized access to the underlying storage. You can use Neptune encryption to increase data protection of your applications that are deployed in the cloud. You can also use it to fulfill compliance requirements for data-at-rest encryption.

To manage the keys used for encrypting and decrypting your Neptune resources, you use AWS Key Management Service (AWS KMS). AWS KMS combines secure, highly available hardware and software to provide a key management system scaled for the cloud. Using AWS KMS, you can create encryption keys and define the policies that control how these keys can be used. AWS KMS supports AWS CloudTrail, so you can audit key usage to verify that keys are being used appropriately. You can use your AWS KMS keys in combination with Neptune and supported AWS services such as Amazon Simple Storage Service (Amazon S3), Amazon Elastic Block Store (Amazon EBS), and Amazon Redshift. For a list of services that support AWS KMS, see How AWS Services Use AWS KMS in the AWS Key Management Service Developer Guide.
All logs, backups, and snapshots are encrypted for a Neptune encrypted instance.

### Enabling Encryption for a Neptune DB Instance

To enable encryption for a new Neptune DB instance, choose Yes in the **Enable encryption** section on the Neptune console. For information about creating a Neptune DB instance, see Creating a new Neptune DB cluster (p. 67).

When you create an encrypted Neptune DB instance, you can also supply the AWS KMS key identifier for your encryption key. If you don't specify an AWS KMS key identifier, Neptune uses your default Amazon RDS encryption key (aws/rds) for your new Neptune DB instance. AWS KMS creates your default encryption key for Neptune for your AWS account. Your AWS account has a different default encryption key for each AWS Region.

After you create an encrypted Neptune DB instance, you can't change the encryption key for that instance. So, be sure to determine your encryption key requirements before you create your encrypted Neptune DB instance.

You can use the Amazon Resource Name (ARN) of a key from another account to encrypt a Neptune DB instance. If you create a Neptune DB instance with the same AWS account that owns the AWS KMS encryption key that's used to encrypt that new Neptune DB instance, the AWS KMS key ID that you pass can be the AWS KMS key alias instead of the key's ARN.

**Important**

If Neptune loses access to the encryption key for a Neptune DB instance—for example, when Neptune access to a key is revoked—the encrypted DB instance is placed into a terminal state and can only be restored from a backup. We strongly recommend that you always enable backups for encrypted NeptuneDB instances to guard against the loss of encrypted data in your databases.

### Key permissions needed when enabling encryption

The IAM user or role creating an encrypted Neptune DB instance must have at least the following permissions for the KMS key:

- "kms:Encrypt"
- "kms:Decrypt"
- "kms:GenerateDataKey"
- "kms:ReEncryptTo"
- "kms:GenerateDataKeyWithoutPlaintext"
- "kms:CreateGrant"
- "kms:ReEncryptFrom"
- "kms:DescribeKey"

Here is an example of a key policy that includes the necessary permissions:

```json
{
  "Version": "2012-10-17",
  "Id": "key-consolepolicy-3",
  "Statement": [
    {
      "Sid": "Enable Permissions for root principal",
      "Effect": "Allow",
      "Principal": {
        "AWS": "arn:aws:iam::123456789012:root"
      },
      "Action": "kms:*",
```
The first statement in this policy is optional. It gives access to the user's root principal.

The second statement provides access to all the required AWS KMS APIs for this role, scoped down to the RDS Service Principal.

The third statement tightens the security more by enforcing that this key is not usable by this role for any other AWS service.

You could also scope createGrant permissions down further by adding:

```
"Condition": {
  "Bool": {
    "kms:GrantIsForAWSResource": true
  }
}
```

**Limitations of Neptune Encryption**

The following limitations exist for encrypting Neptune clusters:
• You cannot convert an unencrypted DB cluster to an encrypted one. However, you can restore an unencrypted DB cluster snapshot to an encrypted DB cluster. To do this, specify a KMS encryption key when you restore from the unencrypted DB cluster snapshot.

• You cannot convert an unencrypted DB instance to an encrypted one. You can only enable encryption for a DB instance when you create it.

• Also, DB instances that are encrypted can’t be modified to disable encryption.

• You can’t have an encrypted Read Replica of an unencrypted DB instance, or an unencrypted Read Replica of an encrypted DB instance.

• Encrypted Read Replicas must be encrypted with the same key as the source DB instance.

Overview of AWS Identity and Access Management (IAM) in Amazon Neptune

AWS Identity and Access Management (IAM) is an AWS service that helps an administrator securely control access to AWS resources. IAM administrators control who can be authenticated (signed in) and authorized (have permissions) to use Neptune resources. IAM is an AWS service that you can use with no additional charge.

You can use AWS Identity and Access Management (IAM) to authenticate to your Neptune DB instance or DB cluster. When IAM database authentication is enabled, each request must be signed using AWS Signature Version 4.

AWS Signature Version 4 adds authentication information to AWS requests. For security, all requests to Neptune DB clusters with IAM authentication enabled must be signed with an access key. This key consists of an access key ID and secret access key. The authentication is managed externally using IAM policies.

Neptune authenticates on connection, and for WebSockets connections it verifies the permissions periodically to ensure that the user still has access.

Note

• Revoking, deleting, or rotating of credentials associated with the IAM user is not recommended because it does not terminate any connections that are already open.

• There are limits on the number of concurrent WebSocket connections per database instance, and on how long a connection can remain open. For more information, see WebSockets Limits (p. 839).

IAM Use Depends on Your Role

How you use AWS Identity and Access Management (IAM) differs, depending on the work you do in Neptune.

Service user – If you use the Neptune service to do your job, then your administrator provides you with the credentials and permissions that you need for using the Neptune data plane. As you need more access to do your work, understanding how data access is managed can help you request the right permissions from your administrator.

Service administrator – If you’re in charge of Neptune resources at your company, you probably have access to Neptune management actions, which correspond to the Neptune management API (p. 963). It may also be your job to determine which Neptune data-access actions and resources service users need in order to do their jobs. An IAM administrator can then apply IAM policies to change the permissions of your service users.
IAM administrator – If you're an IAM administrator, you will need to write IAM policies to manage both management and data access to Neptune. To view example Neptune identity-based policies that you can use, see Using different kinds of IAM policies for controlling access to Neptune (p. 184).

Authenticating with Identities

Authentication is how you sign in to AWS using your identity credentials. You must be authenticated (signed in to AWS) as the AWS account root user, as an IAM user, or by assuming an IAM role.

You can sign in to AWS as a federated identity by using credentials provided through an identity source. AWS IAM Identity Center (successor to AWS Single Sign-On) (IAM Identity Center) users, your company's single sign-on authentication, and your Google or Facebook credentials are examples of federated identities. When you sign in as a federated identity, your administrator previously set up identity federation using IAM roles. When you access AWS by using federation, you are indirectly assuming a role.

Depending on the type of user you are, you can sign in to the AWS Management Console or the AWS access portal. For more information about signing in to AWS, see How to sign in to your AWS account in the AWS Sign-In User Guide.

If you access AWS programmatically, AWS provides a software development kit (SDK) and a command line interface (CLI) to cryptographically sign your requests using your credentials. If you don't use AWS tools, you must sign requests yourself. For more information about using the recommended method to sign requests yourself, see Signature Version 4 signing process in the AWS General Reference.

Regardless of the authentication method that you use, you might be required to provide additional security information. For example, AWS recommends that you use multi-factor authentication (MFA) to increase the security of your account. To learn more, see Multi-factor authentication in the AWS IAM Identity Center (successor to AWS Single Sign-On) User Guide and Using multi-factor authentication (MFA) in AWS in the IAM User Guide.

AWS account root user

When you create an AWS account, you begin with one sign-in identity that has complete access to all AWS services and resources in the account. This identity is called the AWS account root user and is accessed by signing in with the email address and password that you used to create the account. We strongly recommend that you do not use the root user for your everyday tasks. Safeguard your root user credentials and use them to perform the tasks that only the root user can perform. For the complete list of tasks that require you to sign in as the root user, see Tasks that require root user credentials in the AWS General Reference.

IAM Users and Groups

An IAM user is an identity within your AWS account that has specific permissions for a single person or application. Where possible, we recommend relying on temporary credentials instead of creating IAM users who have long-term credentials such as passwords and access keys. However, if you have specific use cases that require long-term credentials with IAM users, we recommend that you rotate access keys. For more information, see Rotate access keys regularly for use cases that require long-term credentials in the IAM User Guide.

An IAM group is an identity that specifies a collection of IAM users. You can't sign in as a group. You can use groups to specify permissions for multiple users at a time. Groups make permissions easier to manage for large sets of users. For example, you could have a group named IAMAdmins and give that group permissions to administer IAM resources.

Users are different from roles. A user is uniquely associated with one person or application, but a role is intended to be assumable by anyone who needs it. Users have permanent long-term credentials, but
roles provide temporary credentials. To learn more, see When to create an IAM user (instead of a role) in the IAM User Guide.

IAM Roles

An IAM role is an identity within your AWS account that has specific permissions. It is similar to an IAM user, but is not associated with a specific person. You can temporarily assume an IAM role in the AWS Management Console by switching roles. You can assume a role by calling an AWS CLI or AWS API operation or by using a custom URL. For more information about methods for using roles, see Using IAM roles in the IAM User Guide.

IAM roles with temporary credentials are useful in the following situations:

- **Federated user access** – To assign permissions to a federated identity, you create a role and define permissions for the role. When a federated identity authenticates, the identity is associated with the role and is granted the permissions that are defined by the role. For information about roles for federation, see Creating a role for a third-party Identity Provider in the IAM User Guide. If you use IAM Identity Center, you configure a permission set. To control what your identities can access after they authenticate, IAM Identity Center correlates the permission set to a role in IAM. For information about permission sets, see Permission sets in the AWS IAM Identity Center (successor to AWS Single Sign-On) User Guide.

- **Temporary IAM user permissions** – An IAM user or role can assume an IAM role to temporarily take on different permissions for a specific task.

- **Cross-account access** – You can use an IAM role to allow someone (a trusted principal) in a different account to access resources in your account. Roles are the primary way to grant cross-account access. However, with some AWS services, you can attach a policy directly to a resource (instead of using a role as a proxy). To learn the difference between roles and resource-based policies for cross-account access, see How IAM roles differ from resource-based policies in the IAM User Guide.

- **Cross-service access** – Some AWS services use features in other AWS services. For example, when you make a call in a service, it’s common for that service to run applications in Amazon EC2 or store objects in Amazon S3. A service might do this using the calling principal's permissions, using a service role, or using a service-linked role.

- **Principal permissions** – When you use an IAM user or role to perform actions in AWS, you are considered a principal. Policies grant permissions to a principal. When you use some services, you might perform an action that then triggers another action in a different service. In this case, you must have permissions to perform both actions. To see whether an action requires additional dependent actions in a policy, see in the Service Authorization Reference.

- **Service role** – A service role is an IAM role that a service assumes to perform actions on your behalf. An IAM administrator can create, modify, and delete a service role from within IAM. For more information, see Creating a role to delegate permissions to an AWS service in the IAM User Guide.

- **Service-linked role** – A service-linked role is a type of service role that is linked to an AWS service. The service can assume the role to perform an action on your behalf. Service-linked roles appear in your IAM account and are owned by the service. An IAM administrator can view, but not edit the permissions for service-linked roles.

- **Applications running on Amazon EC2** – You can use an IAM role to manage temporary credentials for applications that are running on an EC2 instance and making AWS CLI or AWS API requests. This is preferable to storing access keys within the EC2 instance. To assign an AWS role to an EC2 instance and make it available to all of its applications, you create an instance profile that is attached to the instance. An instance profile contains the role and enables programs that are running on the EC2 instance to get temporary credentials. For more information, see Using an IAM role to grant permissions to applications running on Amazon EC2 instances in the IAM User Guide.

To learn whether to use IAM roles or IAM users, see When to create an IAM role (instead of a user) in the IAM User Guide.
Enabling IAM database authentication in Neptune

By default, IAM database authentication is disabled when you create an Amazon Neptune DB cluster. You can enable IAM database authentication (or disable it again) using the AWS Management Console.

To create a new Neptune DB cluster with IAM authentication by using the console, follow the instructions for creating a Neptune DB cluster in Launching a Neptune DB cluster using the AWS Management Console (p. 518).

On the second page of the creation process, for Enable IAM DB Authentication, choose Yes.

To enable or disable IAM authentication for an existing DB instance or cluster

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Clusters.
3. Choose the Neptune DB cluster that you want to modify, and choose Cluster actions. Then choose Modify cluster.
4. In the Database options section, for IAM DB Authentication, choose either Enable IAM DB authorization or No (to disable). Then choose Continue.
5. To apply the changes immediately, choose Apply immediately.
6. Choose Modify cluster.

Connecting and Signing with AWS Signature Version 4

Amazon Neptune resources that have IAM DB authentication enabled require all HTTP requests to be signed using AWS Signature Version 4. For general information about signing requests with AWS Signature Version 4, see Signature Version 4 Signing Process.

AWS Signature Version 4 is the process to add authentication information to AWS requests. For security, most requests to AWS must be signed with an access key, which consists of an access key ID and secret access key.

**Note**
If you are using temporary credentials, they expire after a specified interval, including the session token.
You must update your session token when you request new credentials. For more information, see Using Temporary Security Credentials to Request Access to AWS Resources.

**Important**
Accessing Neptune with IAM-based authentication requires that you create HTTP requests and sign the requests yourself.

**How Signature Version 4 Works**

1. You create a canonical request.
2. You use the canonical request and some other information to create a string-to-sign.
3. You use your AWS secret access key to derive a signing key, and then use that signing key and the string-to-sign to create a signature.
4. You add the resulting signature to the HTTP request in a header or as a query string parameter.
When Neptune receives the request, it performs the same steps that you did to calculate the signature. Neptune then compares the calculated signature to the one you sent with the request. If the signatures match, the request is processed. If the signatures don’t match, the request is denied.

For general information about signing requests with AWS Signature Version 4, see Signature Version 4 Signing Process in the AWS General Reference.

The following sections contain examples that show how to send signed requests to the Gremlin and SPARQL endpoints of a Neptune DB instance with IAM authentication enabled.

Topics
- Prerequisites on Amazon Linux EC2 (p. 168)
- Connecting to Neptune Using the Gremlin Console with Signature Version 4 Signing (p. 169)
- Connecting to Neptune Using Java and Gremlin with Signature Version 4 Signing (p. 172)
- Connecting to Neptune Using Java and SPARQL with Signature Version 4 Signing (RDF4J and Jena) (p. 173)
- Connecting to Neptune Using SPARQL and Node.js with Signature Version 4 Signing (p. 175)
- Example: Connecting to Neptune Using Python with Signature Version 4 Signing (p. 176)

Prerequisites on Amazon Linux EC2

The following are instructions for installing Apache Maven and Java 8 on an Amazon EC2 instance. These are required for the Amazon Neptune Signature Version 4 authentication samples.

To Install Apache Maven and Java 8 on your EC2 instance

1. Connect to your Amazon EC2 instance with an SSH client.
2. Install Apache Maven on your EC2 instance. First, enter the following to add a repository with a Maven package.

   ```
   
   Enter the following to set the version number for the packages.
   ```

   ```
sudo sed -i s/$releasever/6/g /etc/yum.repos.d/epel-apache-maven.repo
   
   Then you can use `yum` to install Maven.
   ```

   ```
sudo yum install -y apache-maven
   
3. The Gremlin libraries require Java 8. Enter the following to install Java 8 on your EC2 instance.

   ```
sudo yum install java-1.8.0-devel
   
4. Enter the following to set Java 8 as the default runtime on your EC2 instance.

   ```
sudo /usr/sbin/alternatives --config java
   
   When prompted, enter the number for Java 8.
5. Enter the following to set Java 8 as the default compiler on your EC2 instance.

   ```
Connecting to Neptune Using the Gremlin Console with Signature Version 4 Signing

How you connect to Amazon Neptune using the Gremlin console with Signature Version 4 authentication depends on whether you are using TinkerPop version 3.4.11 or higher, or an earlier version. In either case, the following prerequisites are necessary:

- You must have the IAM credentials needed to sign the requests. See Using the default credential provider chain in the AWS SDK for Java Developer Guide.
- You must have installed a Gremlin console version that is compatible with the version of the Neptune engine being used by your DB cluster.

If you are using temporary credentials, they expire after a specified interval, as does the session token, so you must update your session token when you request new credentials. See Using temporary security credentials to request access to AWS resources in the IAM User Guide.

For help connecting using SSL/TLS, see SSL/TLS configuration (p. 324).

Using TinkerPop 3.4.11 or higher to connect to Neptune with Sig4 signing

With TinkerPop 3.4.11 or higher, you will use handshakeInterceptor(), which provides a way to plug in a Sig4 signer to the connection established by the :remote command. As with the approach used for Java, it requires you to configure the Cluster object manually and then pass it to the :remote command.

Note that this is quite different from the typical situation where the :remote command takes a configuration file to form the connection. The configuration file approach won't work because handshakeInterceptor() must be set programmatically, and can't load its configuration from a file.

**Connect the Gremlin console (TinkerPop 3.4.11 and higher) with Sig4 signing**

1. Start the Gremlin console:

   ```
   $ bin/gremlin.sh
   ```

2. At the gremlin> prompt, install the amazon-neptune-sig4-signer library (this only needs to be done once for the console):

   ```
   :install com.amazonaws amazon-neptune-sigv4-signer 2.4.0
   ```

   If you encounter problems with this step, it may help to consult the TinkerPop documentation about Grape configuration.

3. Import the class required to handle the signing into handshakeInterceptor():

   ```
   :import com.amazonaws.auth.DefaultAWSCredentialsProviderChain
   :import com.amazonaws.neptune.auth.NeptuneNettyHttpSigV4Signer
   ```
4. If you are using temporary credentials, you will also need to supply your Session Token as follows:

```java
System.setProperty("aws.sessionToken","(your session token)"
```

5. If you haven't otherwise established your account credentials, you can assign them as follows:

```java
System.setProperty("aws.accessKeyId","(your access key)"
System.setProperty("aws.secretKey","(your secret key)"
```

6. Manually construct the `Cluster` object to connect to Neptune:

```java
cluster = Cluster.build("(host name)"
 .enableSsl(true)
 .handshakeInterceptor{ r ->
   def sigV4Signer = new NeptuneNettyHttpSigV4Signer("(Amazon region)",
       new DefaultAWSCredentialsProviderChain())
   sigV4Signer.signRequest(r)
   return r }
 .create()
```

For help finding the host name of a Neptune DB instance, see [Connecting to Amazon Neptune Endpoints](p. 137).

7. Establish the `:remote` connection using the variable name of the `Cluster` object in the previous step:

```
:remote connect tinkerpop.server cluster
```

8. Enter the following command to switch to remote mode. This sends all Gremlin queries to the remote connection:

```
:remote console
```

### Using a version of TinkerPop earlier than 3.4.11 to connect to Neptune with Sig4 signing

With TinkerPop 3.4.10 or lower, use the `amazon-neptune-gremlin-java-sigv4` library provided by Neptune to connect the console to Neptune with Sigv4 signing, as described below:

**Connect the Gremlin console (TinkerPop versions earlier than 3.4.11) with Sig4 signing**

1. Start the Gremlin console:

```
$ bin/gremlin.sh
```

2. At the `gremlin>` prompt, install the `amazon-neptune-sigv4-signer` library (this only needs to be done once for the console):

```
:install com.amazonaws amazon-neptune-sigv4-signer 2.4.0
```

   If you encounter problems with this step, it may help to consult the TinkerPop documentation about Grape configuration.

3. In the `conf` subdirectory of the extracted directory, create a file named `neptune-remote.yaml`.  

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If you used the AWS CloudFormation template to create your Neptune DB cluster, a neptune-remote.yaml file will already exist. In that case, all you have to do is edit the existing file to include the channelizer setting shown below.

Otherwise, copy the following text into the file, replacing (host name) with the host name or IP address of your Neptune DB instance. Note that the square brackets ([]) enclosing the host name are required.

```
hosts: [(host name)]
port: 8182
connectionPool: {
  channelizer: org.apache.tinkerpop.gremlin.driver.SigV4WebSocketChannelizer,
  enableSsl: true
}
serializer: {
  className: org.apache.tinkerpop.gremlin.driver.ser.GraphBinaryMessageSerializerV1,
  config: { serializeResultToString: true }
}
```

4. **Important**

   You must provide IAM credentials to sign the requests. Enter the following commands to set your credentials as environment variables, replacing the relevant items with your credentials.

   ```
   export AWS_ACCESS_KEY_ID=access_key_id
   export AWS_SECRET_ACCESS_KEY=secret_access_key
   export SERVICE_REGION=us-east-1 or us-east-2 or us-west-1 or us-west-2 or ca-central-1 or sa-east-1 or eu-north-1 or eu-west-1 or eu-west-2 or eu-west-3 or eu-central-1 or me-south-1 or af-south-1 or ap-east-1 or ap-northeast-1 or ap-northeast-2 or ap-southeast-1 or ap-southeast-2 or ap-south-1 or cn-north-1 or cn-northwest-1 or us-gov-east-1 or us-gov-west-1
   ```

   The Neptune Version 4 Signer uses the default credential provider chain. For additional methods of providing credentials, see Using the Default Credential Provider Chain in the AWS SDK for Java Developer Guide.

   The SERVICE_REGION variable is required, even when using a credentials file.

5. Establish the :remote connection using the .yaml file:

   :remote connect tinkerpop.server conf/neptune-remote.yaml

6. Enter the following command to switch to remote mode, which sends all Gremlin queries to the remote connection:

   :remote console
Connecting to Neptune Using Java and Gremlin with Signature Version 4 Signing

Using TinkerPop 3.4.11 or higher to connect to Neptune with Sig4 signing

Here is an example of how to connect to Neptune using the Gremlin Java API with Sig4 signing when using TinkerPop 3.4.11 or higher (it assumes general knowledge about using Maven). First, define the dependencies as part of the `pom.xml` file:

```xml
<dependency>
    <groupId>com.amazonaws</groupId>
    <artifactId>amazon-neptune-sigv4-signer</artifactId>
    <version>2.4.0</version>
</dependency>
```

Then, use code like the following:

```java
import com.amazonaws.auth.DefaultAWSCredentialsProviderChain;
import com.amazonaws.neptune.auth.NeptuneNettyHttpSigV4Signer;
...
System.setProperty("aws.accessKeyId", "your-access-key");
System.setProperty("aws.secretKey", "your-secret-key");
...
Cluster = Cluster.build((your cluster name))
    .enableSsl(true)
    .handshakeInterceptor( r ->
        { 
            NeptuneNettyHttpSigV4Signer sigV4Signer = new NeptuneNettyHttpSigV4Signer(region,
            new DefaultAWSCredentialsProviderChain());
            sigV4Signer.signRequest(r);
            return r;
        }
    ).create();
Client client = cluster.connect();
client.submit("g.V().has('code','IAD').all()").get();
```

**Note**
If you are upgrading from 3.4.11, remove references to the `amazon-neptune-gremlin-java-sigv4` library. It is no longer necessary when using `handshakeInterceptor()` as shown in the example above. Do not attempt to use the `handshakeInterceptor()` in conjunction with the channelizer (`SigV4WebSocketChannelizer.class`), because it will produce errors.

Using a version of TinkerPop earlier than 3.4.11 to connect to Neptune with Sig4 signing

TinkerPop versions prior to 3.4.11 did not have support for the `handshakeInterceptor()` configuration shown in the previous section (p. 172) and therefore must rely on the `amazon-neptune-gremlin-java-sigv4` package. This is a Neptune library that contains the
SigV4WebSocketChannelizer class, which replaces the standard TinkerPop Channelizer with one that can automatically inject a SigV4 signature. Where possible, upgrade to TinkerPop 3.4.11 or higher, because the amazon-neptune-gremlin-java-sigv4 library is deprecated.

Here is an example of how to connect to Neptune using the Gremlin Java API with Sig4 signing when using TinkerPop versions prior to 3.4.11 (it assumes general knowledge about how to use Maven).

First, define the dependencies as part of the pom.xml file:

```xml
<dependency>
    <groupId>com.amazonaws</groupId>
    <artifactId>amazon-neptune-gremlin-java-sigv4</artifactId>
    <version>2.4.0</version>
</dependency>
```

The dependency above will include the Gremlin driver version 3.4.10. Although it is possible to use newer Gremlin driver versions (up through 3.4.13), an upgrade of the driver past 3.4.10 should include a change to use the handshakeInterceptor() model described above (p. 172).

The gremlin-driver Cluster object should then be configured as follows in the Java code:

```java
import org.apache.tinkerpop.gremlin.driver.SigV4WebSocketChannelizer;
...
Cluster cluster = Cluster.build(your cluster)
    .enableSsl(true)
    .channelizer(SigV4WebSocketChannelizer.class)
    .create();
Client client = cluster.connect();
client.submit("g.V().has('code','IAD')").all().get();
```

Connecting to Neptune Using Java and SPARQL with Signature Version 4 Signing (RDF4J and Jena)

This section shows how to connect to Neptune using either RDF4J or Apache Jena with Signature Version 4 authentication.

Prerequisites

- Java 8 or higher.
- Apache Maven 3.3 or higher.

For information about installing these prerequisites on an EC2 instance running Amazon Linux, see Prerequisites on Amazon Linux EC2 (p. 168).

- IAM credentials to sign the requests. For more information, see Using the Default Credential Provider Chain in the AWS SDK for Java Developer Guide.

  **Note**

  If you are using temporary credentials, they expire after a specified interval, including the session token.
  You must update your session token when you request new credentials. For more information, see Using Temporary Security Credentials to Request Access to AWS Resources in the IAM User Guide.

- Set the SERVICE_REGION variable to one of the following, indicating the Region of your Neptune DB instance:
  - US East (N. Virginia): us-east-1
To connect to Neptune using either RDF4J or Apache Jena with Signature Version 4 signing

1. Clone the sample repository from GitHub.

   ```
git clone https://github.com/aws/amazon-neptune-sparql-java-sigv4.git
   ```

2. Change into the cloned directory.

   ```
cd amazon-neptune-sparql-java-sigv4
   ```

3. Get the latest version of the project by checking out the branch with the latest tag.

   ```
git checkout $(git describe --tags `git rev-list --tags --max-count=1```

4. Enter one of the following commands to compile and run the example code.

   Replace `your-neptune-endpoint` with the hostname or IP address of your Neptune DB instance. The default port is 8182.

   **Note**
   For information about finding the hostname of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.

   **Eclipse RDF4J**

   Enter the following to run the RDF4J example.

   ```
mvn compile exec:java 
```
Connecting to Neptune Using SPARQL and Node.js with Signature Version 4 Signing

Here is an example of how to connect to Neptune SPARQL using Node.js with Signature Version 4 authentication:

```javascript
var AWS = require('aws-sdk');

var region = 'us-west-2'; // e.g. us-west-1
var neptune_endpoint = 'your-Neptune-cluster-endpoint'; // like: 'cluster-id.region.neptune.amazonaws.com'

PREFIX class: <http://aws.amazon.com/neptune/csv2rdf/class/>
PREFIX resource: <http://aws.amazon.com/neptune/csv2rdf/resource/>
PREFIX prop: <http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/>
PREFIX objprop: <http://aws.amazon.com/neptune/csv2rdf/objectProperty/>

SELECT ?movies ?title WHERE {
  ?jel prop:name "James Earl Jones" .
  ?movies prop:title ?title
} LIMIT 10;

runQuery(query);
```

function runQuery(q) {
  var endpoint = new AWS.Endpoint(neptune_endpoint);
  endpoint.port = 8182;
  var request = new AWS.HttpRequest(endpoint, region);
  request.path += 'sparql';
  request.body = encodeURI(q);
  request.headers['Content-Type'] = 'application/x-www-form-urlencoded';
  request.headers['host'] = neptune_endpoint;
  request.method = 'POST';

  var credentials = new AWS.CredentialProviderChain();
  credentials.resolve((err, cred) => {
    var signer = new AWS.Signers.V4(request, 'neptune-db');
    signer.addAuthorization(cred, new Date());
  });
}
Example: Connecting to Neptune Using Python with Signature Version 4 Signing

This section shows an example program written in Python that illustrates how to work with Signature Version 4 for Amazon Neptune. This example is based on the examples in the Signature Version 4 Signing Process section in the Amazon Web Services General Reference.

To work with this example program, you need the following:

- Python 3.x installed on your computer, which you can get from the Python site. These programs were tested using Python 3.6.
- The Python requests library, which is used in the example script to make web requests. A convenient way to install Python packages is to use pip, which gets packages from the Python package index site. You can then install requests by running `pip install requests` at the command line.
- An access key (access key ID and secret access key) in environment variables named AWS_ACCESS_KEY_ID and AWS_SECRET_ACCESS_KEY. As a best practice, we recommend that you do not embed credentials in code. For more information, see Best Practices for Managing AWS Access Keys in the Amazon Web Services General Reference.

The Region of your Neptune DB cluster in an environment variable named SERVICE_REGION.

If you are using temporary credentials, you must specify AWS_SESSION_TOKEN in addition to AWS_ACCESS_KEY_ID, AWS_SECRET_ACCESS_KEY, and SERVICE_REGION.

**Note**
If you are using temporary credentials, they expire after a specified interval, including the session token. You must update your session token when you request new credentials. For more information, see Using Temporary Security Credentials to Request Access to AWS Resources.

The following example shows how to make signed requests to Neptune using Python. The request makes a either a GET or POST request. Authentication information is passed using the Authorization request header.

This example also works as an AWS Lambda function. For more information, see the section called “Setting Up Lambda” (p. 230).

To make signed requests to the Gremlin and SPARQL Neptune endpoints

1. Create a new file named neptunesigv4.py, and open it in a text editor.
2. Copy the following code and paste it into the neptunesigv4.py file.
# Amazon Neptune version 4 signing example (version v3)

# The following script requires python 3.6+
# (sudo yum install python36 python36-virtualenv python36-pip)
# => the reason is that we’re using urllib.parse() to manually encode URL
#    parameters: the problem here is that SIGV4 encoding requires whitespaces
#    to be encoded as %20 rather than not or using '+', as done by previous/
#    default versions of the library.

# See: https://docs.aws.amazon.com/general/latest/gr/sigv4_signing.html
import sys, datetime, hashlib, hmac
import requests  # pip3 install requests
import urllib
import os
import json
from botocore.auth import SigV4Auth
from botocore.awsrequest import AWSRequest
from botocore.credentials import ReadOnlyCredentials
from types import SimpleNamespace
from argparse import RawTextHelpFormatter
from argparse import ArgumentParser

# Configuration. https is required.
protocol = 'https'

# The following lines enable debugging at httplib level (requests->urllib3->http.client)
# You will see the REQUEST, including HEADERS and DATA, and RESPONSE with HEADERS but
# without DATA.
#
# The only thing missing will be the response.body which is not logged.
#
# import logging
# from http.client import HTTPConnection
# HTTPConnection.debuglevel = 1
# logging.basicConfig()
# logging.getLogger().setLevel(logging.DEBUG)
# requests_log = logging.getLogger("requests.packages.urllib3")
# requests_log.setLevel(logging.DEBUG)
# requests_log.propagate = True

# Read AWS access key from env. variables. Best practice is NOT
to embed credentials in code.
access_key = os.getenv('AWS_ACCESS_KEY_ID', '')
secret_key = os.getenv('AWS_SECRET_ACCESS_KEY', '')
region = os.getenv('SERVICE_REGION', '')

# AWS_SESSION_TOKEN is optional environment variable. Specify a session token only if
# you are using temporary
# security credentials.
session_token = os.getenv('AWS_SESSION_TOKEN', '')

### Note same script can be used for AWS Lambda (runtime = python3.6).
## Steps to use this python script for AWS Lambda
# 1. AWS_ACCESS_KEY_ID, AWS_SECRET_ACCESS_KEY and AWS_SESSION_TOKEN and AWS_REGION
#    variables are already part of Lambda’s Execution environment
#    No need to set them up explicitly.
# 3. Create Lambda deployment package https://docs.aws.amazon.com/lambda/latest/dg/
lamba-python-how-to-create-deployment-package.html
# 4. Create a Lambda function in the same VPC and assign an IAM role with neptune
#    access
def lambda_handler(event, context):
    # sample_test_input = {
    #    "host": "END_POINT:8182",
    #    "method": "GET",
    #    "query_type": "gremlin",
    #    "query": "g.V().count()"
    # }
    # Lambda uses AWS_REGION instead of SERVICE_REGION
    global region
    region = os.getenv('AWS_REGION', '')

    host = event['host']
    method = event['method']
    query_type = event['query_type']
    query = event['query']

    return make_signed_request(host, method, query_type, query)

def validate_input(method, query_type):
    # Supporting GET and POST for now:
    if (method != 'GET' and method != 'POST'):
        print('First parameter must be "GET" or "POST", but is "' + method + '"."
        sys.exit()

    # SPARQL UPDATE requires POST
    if (method == 'GET' and query_type == 'sparqlupdate'):
        print('SPARQL UPDATE is not supported in GET mode. Please choose POST.')
        sys.exit()

    def get_canonical_uri_and_payload(query_type, query, method):
        # Set the stack and payload depending on query_type.
        if (query_type == 'sparql'):
            canonical_uri = '/sparql/
            payload = {'query': query}

        elif (query_type == 'sparqlupdate'):
            canonical_uri = '/sparql/
            payload = {'update': query}

        elif (query_type == 'gremlin'):
            canonical_uri = '/gremlin/
            payload = {'gremlin': query}
        if (method == 'POST'):
            payload = json.dumps(payload)

        elif (query_type == "openCypher"):
            canonical_uri = '/openCypher/
            payload = {'query': query}

        elif (query_type == "loader"):
            canonical_uri = "/loader/
            payload = query

        elif (query_type == "status"):
            canonical_uri = "/status/
            payload = {}

        elif (query_type == "gremlin/status"):
            canonical_uri = "/gremlin/status/
            payload = {}

        elif (query_type == "openCypher/status"):
            canonical_uri = "/openCypher/status/
            payload = {}
elif (query_type == "sparql/status"):
    canonical_uri = "/sparql/status/
    payload = {}

else:
    print('Third parameter should be from ["gremlin", "sparql", "sparqlupdate", "loader", "status"] but is '" + query_type + '".')
    sys.exit()

## return output as tuple
return canonical_uri, payload

def make_signed_request(host, method, query_type, query):
    service = 'neptune-db'
    endpoint = protocol + '://' + host

    print()
    print('+++++ USER INPUT +++++
    print('host = ' + host)
    print('method = ' + method)
    print('query_type = ' + query_type)
    print('query = ' + query)

    # validate input
    validate_input(method, query_type)

    # get canonical_uri and payload
    canonical_uri, payload = get_canonical_uri_and_payload(query_type, query, method)
    print('payload = {}'.format(payload))

    # assign payload to data or params
    data = payload if method == 'POST' else None
    params = payload if method == 'GET' else None

    # create request URL
    request_url = endpoint + canonical_uri

    # create and sign request
    creds = SimpleNamespace(
        access_key=access_key, secret_key=secret_key, token=session_token,
        region=region,
    )
    request = AWSRequest(method=method, url=request_url, data=data, params=params)
    SigV4Auth(creds, service, region).add_auth(request)

    r = None

    # *************** SEND THE REQUEST ***************
    if (method == 'GET'):
        print('++++ BEGIN GET REQUEST ++++
        print('Request URL = ' + request_url)
        r = requests.get(request_url, headers=request.headers, verify=False, params=params)

    elif (method == 'POST'):
        print('
++++ BEGIN POST REQUEST ++++
        print('Request URL = ' + request_url)
        if (query_type == "loader"):
            request.headers["Content-type"] = 'application/json'
        r = requests.post(request_url, headers=request.headers, verify=False, data=data)
    else:
print('Request method is neither "GET" nor "POST", something is wrong here.')

if r:
    print()
    print('+++++ RESPONSE +++++')
    print('Response code: %d
    response = r.text
    r.close()
    print(response)

    return response

help_msg = '''
    export AWS_ACCESS_KEY_ID=[MY_ACCESS_KEY_ID]
    export AWS_SECRET_ACCESS_KEY=[MY_SECRET_ACCESS_KEY]
    export AWS_SESSION_TOKEN=[MY_AWS_SESSION_TOKEN]
    export SERVICE_REGION=[us-east-1|us-east-2|us-west-2|eu-west-1]

    python version >=3.6 is required.

    Examples: For help
    python3 program_name.py -h

    Examples: Queries
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q status
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q sparql/status
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q sparql -d
    "SELECT ?s WHERE { ?s ?p ?o }"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a POST -q sparql -d
    "SELECT ?s WHERE { ?s ?p ?o }"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a POST -q sparqlupdate -d
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q gremlin/status
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q gremlin -d
    "g.V().count()"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a POST -q gremlin -d
    "g.V().count()"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q openCypher/status
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q openCypher -d
    "MATCH (n1) RETURN n1 LIMIT 1;"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a POST -q openCypher -d
    "MATCH (n1) RETURN n1 LIMIT 1;"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q loader -d
    '{"loadId": "68b220cc-e15-02b1-133d-9bd0557607e6"}"
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a GET -q loader -d '{
    python3 program_name.py -ho your-neptune-endpoint -p 8182 -a POST -q loader -d
    '{"source": "source", "format" : "csv", "failOnError": "fail_on_error", "iamRoleArn": "iam_role_arn", "region": "region"}"

    Environment variables must be defined as AWS_ACCESS_KEY_ID, AWS_SECRET_ACCESS_KEY
    and SERVICE_REGION.
    You should also set AWS_SESSION_TOKEN environment variable if you are using
    temporary credentials (ex. IAM Role or EC2 Instance profile).

    Current Limitations:
    - Query mode "sparqlupdate" requires POST (as per the SPARQL 1.1 protocol)
    ""

    def exit_and_print_help():
        print(help_msg)
        exit()}

    def parse_input_and_query_neptune():
        ...
parser = ArgumentParser(description=help_msg, formatter_class=RawTextHelpFormatter)
group_host = parser.add_mutually_exclusive_group()
group_host.add_argument("-ho", "--host", type=str)
group_port = parser.add_mutually_exclusive_group()
group_port.add_argument("-p", "--port", type=int, help="port ex. 8182, default=8182")
group_action = parser.add_mutually_exclusive_group()
group_action.add_argument("-a", "--action", type=str, help="http action, default = GET", default="GET")
group_endpoint = parser.add_mutually_exclusive_group()
group_endpoint.add_argument("-q", "--query_type", type=str, help="query_type, default = status ", default="status")
group_data = parser.add_mutually_exclusive_group()
group_data.add_argument("-d", "--data", type=str, help="data required for the http action", default="")

args = parser.parse_args()
print("parsed input: ")
print(args)

# Read command line parameters
host = args.host
port = args.port
method = args.action
query_type = args.query_type
query = args.data

if (access_key == ' '):
    print("!!! ERROR: Your AWS_ACCESS_KEY_ID environment variable is undefined.")
    exit_and_print_help()

if (secret_key == ' '):
    print("!!! ERROR: Your AWS_SECRET_ACCESS_KEY environment variable is undefined.")
    exit_and_print_help()

if (region == ' '):
    print("!!! ERROR: Your SERVICE_REGION environment variable is undefined.")
    exit_and_print_help()

if host is None:
    print("!!! ERROR: Neptune DNS is missing")
    exit_and_print_help()

host = host + ":" + str(port)
make_signed_request(host, method, query_type, query)

if __name__ == "__main__":
    print('here')
parse_input_and_query_neptune()

3. In a terminal, navigate to the location of the neptunesigv4.py file.
4. Enter the following commands, replacing the access key, secret key, and Region with the correct values.

```bash
export AWSACCESSKEYID=MYACCESSKEYID
export AWSSECRETACCESSKEY=MYSECRETACCESSKEY
export SERVICEREGION=us-east-1 or us-east-2 or us-west-1 or us-west-2 or ca-central-1 or sa-east-1 or eu-north-1 or eu-west-1 or eu-west-2 or eu-west-3 or eu-central-1 or me-south-1 or af-south-1 or ap-east-1 or ap-northeast-1 or ap-northeast-2 or ap-southeast-1 or ap-southeast-2 or ap-south-1 or
```
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If you are using temporary credentials, you must specify AWS_SESSION_TOKEN in addition to
AWS_ACCESS_KEY_ID, AWS_SECRET_ACCESS_KEY, and SERVICE_REGION.

```bash
export AWS_SESSION_TOKEN=MY_AWS_SESSION_TOKEN
```

**Note**
If you are using temporary credentials, they expire after a specified interval, *including the
session token.*
You must update your session token when you request new credentials. For more
information, see Using Temporary Security Credentials to Request Access to AWS Resources.

5. Enter one of the following commands to send a signed request to the Neptune DB instance. These
examples use Python version 3.6.

**Endpoint Status**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q status
```

**Gremlin**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q gremlin -d "g.V().count()"
```

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a POST -q gremlin -d "g.V().count()"
```

**Gremlin status**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q gremlin/status
```

**SPARQL**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q sparql -d "SELECT ?s WHERE { ?s ?p ?o }"
```

**SPARQL UPDATE**

```bash
```

**SPARQL status**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q sparql/status
```

**openCypher**

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a GET -q openCypher -d "MATCH (n1) RETURN n1 LIMIT 1;"
```

```bash
python3.6 neptunesigv4.py -ho your-neptune-endpoint -p 8182 -a POST -q openCypher -d "MATCH (n1) RETURN n1 LIMIT 1;"
```
Managing Access Using IAM Policies

IAM policies are JSON objects that define permissions to use actions and resources.

You control access in AWS by creating policies and attaching them to AWS identities or resources. A policy is an object in AWS that, when associated with an identity or resource, defines their permissions. AWS evaluates these policies when a principal (user, root user, or role session) makes a request. Permissions in the policies determine whether the request is allowed or denied. Most policies are stored in AWS as JSON documents. For more information about the structure and contents of JSON policy documents, see Overview of JSON policies in the IAM User Guide.

Administrators can use AWS JSON policies to specify who has access to what. That is, which principal can perform actions on what resources, and under what conditions.

Every IAM entity (user or role) starts with no permissions. By default, users can do nothing, not even change their own password. To give a user permission to do something, an administrator must attach a permissions policy to a user. Or the administrator can add the user to a group that has the intended permissions. When an administrator gives permissions to a group, all users in that group are granted those permissions.

IAM policies define permissions for an action regardless of the method that you use to perform the operation. For example, suppose that you have a policy that allows the iam:GetRole action. A user with that policy can get role information from the AWS Management Console, the AWS CLI, or the AWS API.

Identity-Based Policies

Identity-based policies are JSON permissions policy documents that you can attach to an identity, such as an IAM user, group of users, or role. These policies control what actions users and roles can perform, on which resources, and under what conditions. To learn how to create an identity-based policy, see Creating IAM policies in the IAM User Guide.

Identity-based policies can be further categorized as inline policies or managed policies. Inline policies are embedded directly into a single user, group, or role. Managed policies are standalone policies that you can attach to multiple users, groups, and roles in your AWS account. Managed policies include AWS
managed policies and customer managed policies. To learn how to choose between a managed policy or an inline policy, see Choosing between managed policies and inline policies in the IAM User Guide.

Using Service Control Policies (SCP) with AWS organizations

Service control policies (SCPs) are JSON policies that specify the maximum permissions for an organization or organizational unit (OU) in AWS Organizations. AWS Organizations is a service for group and managing multiple AWS accounts that your business owns. If you enable all features in an organization, then you can apply service control policies (SCPs) to any or all of your accounts. The SCP limits permissions for entities in member accounts, including each AWS account root user. For more information about Organizations and SCPs, see How SCPs work in the AWS Organizations User Guide.

Customers deploying Amazon Neptune in an AWS Account within an AWS Organization can leverage SCPs to control which accounts can use Neptune. To ensure access to Neptune within a member account, be sure to allow access to both control plane and data plane IAM actions by using neptune:* and neptune-db:* respectively.

Permissions Required to Use the Amazon Neptune Console

For a user to work with the Amazon Neptune console, that user must have a minimum set of permissions. These permissions allow the user to describe the Neptune resources for their AWS account and to provide other related information, including Amazon EC2 security and network information.

If you create an IAM policy that is more restrictive than the minimum required permissions, the console won't function as intended for users with that IAM policy. To ensure that those users can still use the Neptune console, also attach the NeptuneReadonlyAccess managed policy to the user, as described in AWS managed (predefined) policies for Amazon Neptune (p. 186).

You don't need to allow minimum console permissions for users that are making calls only to the AWS CLI or the Amazon Neptune API.

Attaching an IAM Policy to an IAM User

To apply a managed or custom policy, you attach it to an IAM user. For a tutorial on this topic, see Create and Attach Your First Customer Managed Policy in the IAM User Guide.

As you work through the tutorial, you can use one of the policy examples shown in this section as a starting point and tailor it to your needs. At the end of the tutorial, you have an IAM user with an attached policy that can use the neptune-db:* action.

Important
- Changes to an IAM policy take up to 10 minutes to apply to the specified Neptune resources.
- IAM policies applied to a Neptune DB cluster apply to all instances in that cluster.

Using different kinds of IAM policies for controlling access to Neptune

To provide access to Neptune administrative actions or to data in a Neptune DB cluster, you attach policies to an IAM user or role. For information about how to attach an IAM policy to a user, see...
Attaching an IAM Policy to an IAM User (p. 184). For information about attaching a policy to a role, see Adding and Removing IAM Policies in the IAM User Guide.

For general access to Neptune, you can use one of Neptune's managed policies (p. 186). For more restricted access, you can create your own custom policy using the administrative actions (p. 195) and resources (p. 206) that Neptune supports.

In a custom IAM policy, you can use two different kinds of policy statement that control different modes of access to a Neptune DB cluster:

- **Administrative policy statements (p. 195)** – Administrative policy statements provide access to the Neptune management APIs (p. 963) that you use to create, configure and manage a DB cluster and its instances.

  Because Neptune shares functionality with Amazon RDS, administrative actions, resources, and condition keys in Neptune policies use an rds: prefix by design.

- **Data-access policy statements (p. 212)** – Data-access policy statements use data-access actions (p. 214), resources (p. 218), and condition keys (p. 220) to control access the data that a DB cluster contains.

  Neptune data-access actions, resources and condition keys use a neptune-db: prefix.

### Using IAM condition context keys in Amazon Neptune

You can specify conditions in an IAM policy statement that controls access to Neptune. The policy statement then takes effect only when the conditions are true.

For example, you might want a policy statement to take effect only after a specific date, or allows access only when a specific value is present in the request.

To express conditions, you use predefined condition keys in the Condition element of a policy statement, together with IAM condition policy operators such as equals or less than.

If you specify multiple Condition elements in a statement, or multiple keys in a single Condition element, AWS evaluates them using a logical AND operation. If you specify multiple values for a single condition key, AWS evaluates the condition using a logical OR operation. All of the conditions must be met before the statement's permissions are granted.

You can also use placeholder variables when you specify conditions. For example, you can grant an IAM user permission to access a resource only if it is tagged with their IAM user name. For more information, see IAM Policy Elements: Variables and Tags in the IAM User Guide.

The data type of a condition key determines which condition operators you can use to compare values in the request with the values in the policy statement. If you use a condition operator that is not compatible with that data type, the match always fails and the policy statement never applies.

Neptune supports different sets of condition keys for administrative policy statements than for data-access policy statements:

- **Condition keys for administrative policy statements (p. 207)**
- **Condition keys for data-access policy statements (p. 220)**
Support for IAM policy and access-control features in Amazon Neptune

The following table shows what IAM features Neptune supports for administrative policy statements and data-access policy statements:

### IAM features you can use with Neptune

<table>
<thead>
<tr>
<th>IAM feature</th>
<th>Administrative</th>
<th>Data-access</th>
</tr>
</thead>
<tbody>
<tr>
<td>Identity-based policies (p. 183)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Resource-based policies</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Policy actions</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Policy resources</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Global condition keys</td>
<td>Yes</td>
<td>(a subset)</td>
</tr>
<tr>
<td>Tag-based condition keys (p. 208)</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Access Control Lists (ACLs)</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Service control policies (SCPs) (p. 184)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Service linked roles (p. 224)</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

### IAM Policy Limitations

Changes to an IAM policy take up to 10 minutes to apply to the specified Neptune resources.

IAM policies applied to a Neptune DB cluster apply to all instances in that cluster.

Neptune does not currently support cross-account access control.

### AWS managed (predefined) policies for Amazon Neptune

AWS addresses many common use cases by providing standalone IAM policies that are created and administered by AWS. Managed policies grant necessary permissions for common use cases so you can avoid having to investigate what permissions are needed. For more information, see AWS Managed Policies in the IAM User Guide.

The following AWS managed policies, which you can attach to users in your account, are for using Amazon Neptune management APIs:

- **NeptuneReadOnlyAccess (p. 187)** — Grants read-only access to all Neptune resources for both administrative and data-access purposes in the root AWS account.
- **NeptuneFullAccess (p. 189)** — Grants full access to all Neptune resources for both administrative and data-access purposes in the root AWS account. This is recommended if you need full Neptune access from the AWS CLI or SDK, but not for AWS Management Console access.
• **NeptuneConsoleFullAccess (p. 191)** — Grants full access in the root AWS account to all Neptune administrative actions and resources, but not to any data-access actions or resources. It also includes additional permissions to simplify Neptune access from the console, including limited IAM and Amazon EC2 (VPC) permissions.

Neptune IAM roles and policies grant some access to Amazon RDS resources, because Neptune shares operational technology with Amazon RDS for certain management features. This includes administrative API permissions, which is why Neptune administrative actions have an `rds:` prefix.

**Updates to Neptune AWS managed policies**

The following table tracks updates to Neptune managed policies starting from the time Neptune began tracking these changes:

<table>
<thead>
<tr>
<th>Policy</th>
<th>Description</th>
<th>Date</th>
</tr>
</thead>
</table>
| NeptuneReadOnlyAccess (p. 187)  
(added permissions) | Added data-access permissions and permissions for new global database APIs. | 2022-08-03 |
| NeptuneFullAccess (p. 189)  
(added permissions) | Added data-access permissions and permissions for new global database APIs. | 2022-07-28 |
| NeptuneConsoleFullAccess (p. 191)  
(added permissions) | Added permissions for new global database APIs. | 2022-07-21 |
| Neptune started tracking changes | Neptune began tracking changes to its AWS managed policies. | 2022-07-21 |

**NeptuneReadOnlyAccess** AWS managed policy

The NeptuneReadOnlyAccess managed policy below grants read-only access to all Neptune actions and resources for both administrative and data-access purposes.

**Note**

This policy was updated on 2022-07-21 to include read-only data-access permissions as well as read-only administrative permissions and to include permissions for global database actions.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "rds:DescribeAccountAttributes",
        "rds:DescribeCertificates",
        "rds:DescribeDBClusterParameterGroups",
        "rds:DescribeDBClusterParameters",
        "rds:DescribeDBClusterSnapshotAttributes",
        "rds:DescribeDBClusterSnapshots",
        "rds:DescribeDBClusters",
        "rds:DescribeDBEngineVersions",
        "rds:DescribeDBInstances",
        "rds:DescribeDBLogFiles",
        "rds:DescribeDBParameterGroups",
        "rds:DescribeDBParameters",
```
Managed policies

```json
{
    "Effect": "Allow",
    "Action": [
        "cloudwatch:GetMetricStatistics",
        "cloudwatch:ListMetrics"
    ],
    "Resource": "*"
}
{
    "Effect": "Allow",
    "Action": [
        "ec2:DescribeAccountAttributes",
        "ec2:DescribeAvailabilityZones",
        "ec2:DescribeInternetGateways",
        "ec2:DescribeSecurityGroups",
        "ec2:DescribeSubnets",
        "ec2:DescribeVpcAttribute",
        "ec2:DescribeVpcs"
    ],
    "Resource": "*"
}
{
    "Effect": "Allow",
    "Action": [
        "kms:ListKeys",
        "kms:ListRetractableGrants",
        "kms:ListAliases",
        "kms:ListKeyPolicies"
    ],
    "Resource": "*"
}
{
    "Effect": "Allow",
    "Action": [
        "logs:DescribeLogStreams",
        "logs:GetLogEvents"
    ],
    "Resource": [
        "arn:aws:logs:*:*:log-group:/aws/rds/*/log-stream:*",
        "arn:aws:logs:*:*:log-group:/aws/neptune/*/log-stream:*"
    ]
},
{
    "Effect": "Allow",
    "Action": [
        "neptune-db:Read*",
        "neptune-db:Get*",
        "neptune-db:List*"
    ],
    "Resource": ["*"
    ]
}
}
NeptuneFullAccess  AWS managed policy

The NeptuneFullAccess managed policy below grants full access to all Neptune actions and resources for both administrative and data-access purposes. It is recommended if you need full access from the AWS CLI or from an SDK, but not from the AWS Management Console.

Note
This policy was updated on 2022-07-21 to include full data-access permissions as well as full administrative permissions and to include permissions for global database actions.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
            "Action": [
                "rds:CreateDBCluster",
                "rds:CreateDBInstance"
            ],
            "Resource": [
                "arn:aws:rds::*:*:*"
            ],
            "Condition": {
                "StringEquals": {
                    "rds:DatabaseEngine": ["graphdb","neptune"]
                }
            }
        },
        {
            "Effect": "Allow",
            "Action": [
                "rds:AddRoleToDBCluster",
                "rds:AddSourceIdentifierToSubscription",
                "rds:AddTagsToResource",
                "rds:ApplyPendingMaintenanceAction",
                "rds:CopyDBClusterParameterGroup",
                "rds:CopyDBClusterSnapshot",
                "rds:CopyDBParameterGroup",
                "rds:CreateDBClusterEndpoint",
                "rds:CreateDBClusterParameterGroup",
                "rds:CreateDBClusterSnapshot",
                "rds:CreateDBInstance",
                "rds:CreateDBParameterGroup",
                "rds:CreateDBSubnetGroup",
                "rds:CreateEventSubscription",
                "rds:CreateGlobalCluster",
                "rds:DeleteDBCluster",
                "rds:DeleteDBClusterEndpoint",
                "rds:DeleteDBClusterParameterGroup",
                "rds:DeleteDBClusterSnapshot",
                "rds:DeleteDBInstance",
                "rds:DeleteDBParameterGroup",
                "rds:DeleteDBSubnetGroup",
                "rds:DeleteEventSubscription",
                "rds:DeleteGlobalCluster",
                "rds:DescribeDBClusterEndpoints",
                "rds:DescribeAccountAttributes",
                "rds:DescribeCertificates",
                "rds:DescribeDBClusterParameterGroups",
                "rds:DescribeDBClusterParameters",
                "rds:DescribeDBClusterSnapshotAttributes",
                "rds:DescribeDBClusterSnapshots",
                "rds:DescribeDBClusterEndpoints",
                "rds:DescribeAccountAttributes",
                "rds:DescribeCertificates",
                "rds:DescribeDBClusterParameterGroups",
                "rds:DescribeDBClusterParameters",
                "rds:DescribeDBClusterSnapshotAttributes",
                "rds:DescribeDBClusterSnapshots"
            ],
            "Resource": [
                "arn:aws:rds::*:*:*"
            ],
            "Condition": {
                "StringEquals": {
                    "rds:DatabaseEngine": ["graphdb","neptune"]
                }
            }
        }
    ]
}
```
Managed policies

```
"rds:DescribeDBClusters",
"rds:DescribeDBEngineVersions",
"rds:DescribeDBInstances",
"rds:DescribeDBLogFiles",
"rds:DescribeDBParameterGroups",
"rds:DescribeDBParameters",
"rds:DescribeDBSecurityGroups",
"rds:DescribeDBSubnetGroups",
"rds:DescribeDefaultClusterParameters",
"rds:DescribeDefaultParameters",
"rds:DescribeEventCategories",
"rds:DescribeEventSubscriptions",
"rds:DescribeEvents",
"rds:DescribeGlobalClusters",
"rds:DescribeOptionGroups",
"rds:DescribeOrderableDBInstanceOptions",
"rds:DescribePendingMaintenanceActions",
"rds:DescribeValidDBInstanceModifications",
"rds:DownloadDBLogFilePortion",
"rds:FailoverDBCluster",
"rds:FailoverGlobalCluster",
"rds:ListTagsForResource",
"rds:ModifyDBCluster",
"rds:ModifyDBClusterEndpoint",
"rds:ModifyDBClusterParameterGroup",
"rds:ModifyDBClusterSnapshotAttribute",
"rds:ModifyDBInstance",
"rds:ModifyDBParameterGroup",
"rds:ModifyDBSubnetGroup",
"rds:ModifyEventSubscription",
"rds:ModifyGlobalCluster",
"rds:PromoteReadReplicaDBCluster",
"rds:RebootDBCluster",
"rds:RemoveFromGlobalCluster",
"rds:RemoveRoleFromDBCluster",
"rds:RemoveSourceIdentifierFromSubscription",
"rds:RemoveTagsFromResource",
"rds:ResetDBClusterParameterGroup",
"rds:ResetDBParameterGroup",
"rds:RestoreDBClusterFromSnapshot",
"rds:RestoreDBClusterToPointInTime",
"rds:StartDBCluster",
"rds:StopDBCluster"
]
```

```
"Resource": [ "*
]
```

```
"Effect": "Allow",
"Action": [ "cloudwatch:GetMetricStatistics",
"cloudwatch:ListMetrics",
"ec2:DescribeAccountAttributes",
"ec2:DescribeAvailabilityZones",
"ec2:DescribeSecurityGroups",
"ec2:DescribeSubnets",
"ec2:DescribeVpcAttribute",
"ec2:DescribeVpcs",
"kms:ListAliases",
"kms:ListKeyPolicies",
"kms:ListKeys",
"kms:ListRetirableGrants",
"logs:DescribeLogStreams",
"logs:GetLogEvents",
"sns:ListSubscriptions",
```

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```
NeptuneConsoleFullAccess  AWS managed policy

The NeptuneConsoleFullAccess managed policy below grants full access to all Neptune actions and resources for administrative purposes, but not for data-access purposes. It also includes additional permissions to simplify Neptune access from the console, including limited IAM and Amazon EC2 (VPC) permissions.

Note
This policy was updated on 2022-07-21 to include permissions for global database actions.
"StringEquals": {
  "rds:DatabaseEngine": ["graphdb", "neptune"],
}
},
{
  "Effect": "Allow",
  "Action": [
    "rds:AddRoleToDBCluster",
    "rds:AddSourceIdentifierToSubscription",
    "rds:AddTagsToResource",
    "rds:ApplyPendingMaintenanceAction",
    "rds:CopyDBClusterParameterGroup",
    "rds:CopyDBClusterSnapshot",
    "rds:CopyDBParameterGroup",
    "rds:CreateDBCluster",
    "rds:CreateDBInstance",
    "rds:CreateDBParameterGroup",
    "rds:CreateDBSubnetGroup",
    "rds:CreateEventSubscription",
    "rds:CreateGlobalCluster",
    "rds:DeleteDBCluster",
    "rds:DeleteDBClusterEndpoint",
    "rds:DeleteDBClusterParameterGroup",
    "rds:DeleteDBClusterSnapshot",
    "rds:DeleteDBInstance",
    "rds:DeleteDBParameterGroup",
    "rds:DeleteDBSubnetGroup",
    "rds:DeleteEventSubscription",
    "rds:DeleteGlobalCluster",
    "rds:DescribeDBClusterEndpoints",
    "rds:DescribeAccountAttributes",
    "rds:DescribeCertificates",
    "rds:DescribeDBClusterParameterGroups",
    "rds:DescribeDBClusterParameters",
    "rds:DescribeDBClusterSnapshotAttributes",
    "rds:DescribeDBClusterSnapshots",
    "rds:DescribeDBClusters",
    "rds:DescribeDBEngineVersions",
    "rds:DescribeDBInstances",
    "rds:DescribeDBLogFiles",
    "rds:DescribeDBParameterGroups",
    "rds:DescribeDBParameters",
    "rds:DescribeDBSecurityGroups",
    "rds:DescribeDBSubnetGroups",
    "rds:DescribeEngineDefaultClusterParameters",
    "rds:DescribeEngineDefaultParameters",
    "rds:DescribeEventCategories",
    "rds:DescribeEventSubscriptions",
    "rds:DescribeEvents",
    "rds:DescribeGlobalClusters",
    "rds:DescribeOptionGroups",
    "rds:DescribeOrderableDBInstanceOptions",
    "rds:DescribePendingMaintenanceActions",
    "rds:DescribeValidDBInstanceModifications",
    "rds:DownloadDBLogFilePortion",
    "rds:FailoverDBCluster",
    "rds:FailoverGlobalCluster",
    "rds:ListTagsForResource",
    "rds:ModifyDBCluster",
    "rds:ModifyDBClusterEndpoint",
    "rds:ModifyDBClusterParameterGroup",
    "rds:ModifyDBClusterSnapshotAttribute",
    "rds:ModifyDBInstance",
    "rds:ModifyDBParameterGroup" ]}
Managed policies


IAM condition context keys supported by Amazon Neptune

You can specify conditions in IAM policies that control access to Neptune management actions and resources. The policy statement then takes effect only when the conditions are true.

For example, you might want a policy statement to take effect only after a specific date, or allow access only when a specific value is present in the API request.

To express conditions, you use predefined condition keys in the `Condition` element of a policy statement, together with IAM condition policy operators such as equals or less than.

If you specify multiple `Condition` elements in a statement, or multiple keys in a single `Condition` element, AWS evaluates them using a logical AND operation. If you specify multiple values for a single condition key, AWS evaluates the condition using a logical OR operation. All of the conditions must be met before the statement's permissions are granted.
You can also use placeholder variables when you specify conditions. For example, you can grant an IAM user permission to access a resource only if it is tagged with their IAM user name. For more information, see IAM Policy Elements: Variables and Tags in the IAM User Guide.

The data type of a condition key determines which condition operators you can use to compare values in the request with the values in the policy statement. If you use a condition operator that is not compatible with that data type, the match always fails and the policy statement never applies.

**IAM condition keys for Neptune administrative policy statements**

- **Global condition keys** – You can use most AWS global condition keys in Neptune administrative policy statements.
- **Service-specific condition keys** (p. 207) – These are keys that are defined for specific AWS services. The ones that Neptune supports for administrative policy statements are listed in Condition keys available in Neptune IAM administrative policy statements (p. 207).

**IAM condition keys for Neptune data-access policy statements**

- **Global condition keys** – The subset of these keys that Neptune supports in data-access policy statements is listed in AWS global condition context keys supported by Neptune in data-access policy statements (p. 219).
- **Service-specific condition keys** that Neptune defines for data-access policy statements are listed in Condition Keys (p. 219).

**Custom IAM administrative policy statements for Amazon Neptune**

Administrative policy statements let you control what an IAM user can do to manage a Neptune database.

A Neptune administrative policy statement grants access to one or more administrative actions (p. 195) and administrative resources (p. 206) that Neptune supports. You can also use Condition Keys (p. 207) to make the administrative permissions more specific.

**Note**

Because Neptune shares functionality with Amazon RDS, administrative actions, resources, and service-specific condition keys in administrative policy statements use an rds: prefix by design.

**Topics**

- Actions available in Neptune IAM administrative policy statements (p. 195)
- Resource types available in IAM Neptune administrative policy statements (p. 206)
- Condition keys available in Neptune IAM administrative policy statements (p. 207)
- Examples of IAM administrative policy statements for Neptune (p. 209)

**Actions available in Neptune IAM administrative policy statements**

You can use the administrative actions listed below in the Action element of an IAM policy statement to control access to the Neptune management APIs (p. 963). When you use an action in a policy, you usually allow or deny access to the API operation or CLI command with the same name. However, in some cases, a single action controls access to more than one operation. Alternatively, some operations require several different actions.
The Resource type field in the list below indicates whether each action supports resource-level permissions. If there is no value in this field, you must specify all resources ("*") in the Resource element of your policy statement. If the column includes a resource type, then you can specify a resource ARN of that type in a statement with that action. Neptune administrative resource types are listed on this page (p. 206).

Required resources are indicated in the list below with an asterisk (*). If you specify a resource-level permission ARN in a statement using this action, then it must be of this type. Some actions support multiple resource types. If a resource types is optional (in other words, is not marked with an asterisk), then you do not have to include it.

For more information about the fields listed here, see action table in the IAM User Guide.

**rds:AddRoleToDBCluster**

AddRoleToDBCluster (p. 997) associates an IAM role with a Neptune DB cluster.

*Access level:* Write.

*Dependent actions:* iam:PassRole.

*Resource type:* cluster (p. 206) (required).

**rds:AddSourceIdentifierToSubscription**

AddSourceIdentifierToSubscription (p. 1111) adds a source identifier to an existing Neptune event notification subscription.

*Access level:* Write.

*Resource type:* es (p. 207) (required).

**rds:AddTagsToResource**

AddTagsToResource (p. 1120) associates an IAM role with a Neptune DB cluster.

*Access level:* Write.

*Resource types:*

- db (p. 206)
- es (p. 207)
- pg (p. 207)
- cluster-snapshot (p. 206)
- subgrp (p. 207)

*Condition Keys:*

- aws:RequestTag/*tag-key* (p. 208)
- aws:TagKeys (p. 208)

**rds:ApplyPendingMaintenanceAction**

ApplyPendingMaintenanceAction (p. 1122) applies a pending maintenance action to a resource.

*Access level:* Write.
Resource type: db (p. 206) (required).

**rds:CopyDBClusterParameterGroup**

CopyDBClusterParameterGroup (p. 1056) copies the specified DB cluster parameter group.

*Access level:* Write.

Resource type: cluster-pg (p. 206) (required).

**rds:CopyDBClusterSnapshot**

CopyDBClusterSnapshot (p. 1084) copies a snapshot of a DB cluster.

*Access level:* Write.

Resource type: cluster-snapshot (p. 206) (required).

**rds:CopyDBParameterGroup**

CopyDBParameterGroup (p. 1055) copies the specified DB parameter group.

*Access level:* Write.

Resource type: pg (p. 207) (required).

**rds:CreateDBCluster**

CreateDBCluster (p. 972) creates a new Neptune DB cluster.

*Access level:* Tagging.

*Dependent actions:* iam:PassRole.

*Resource types:*

- cluster (p. 206) (required).
- cluster-pg (p. 206) (required).
- subgrp (p. 207) (required).

*Condition Keys:*

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)
- neptune-rds_DatabaseEngine (p. 207)

**rds:CreateDBClusterParameterGroup**

CreateDBClusterParameterGroup (p. 1059) creates a new DB cluster parameter group.

*Access level:* Tagging.

*Resource type:* cluster-pg (p. 206) (required).

*Condition Keys:*

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)
rds:CreateDBClusterSnapshot

CreateDBClusterSnapshot (p. 1079) creates a snapshot of a DB cluster.

Access level: Tagging.

Resource types:

- cluster (p. 206) (required).
- cluster-snapshot (p. 206) (required).

Condition Keys:

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:CreateDBInstance

CreateDBInstance (p. 1023) creates a new DB instance.

Access level: Tagging.

Dependent actions: iam:PassRole.

Resource types:

- db (p. 206) (required).
- pg (p. 207) (required).
- subgrp (p. 207) (required).

Condition Keys:

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:CreateDBParameterGroup

CreateDBParameterGroup (p. 1057) creates a new DB parameter group.

Access level: Tagging.

Resource type: pg (p. 207) (required).

Condition Keys:

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:CreateDBSubnetGroup

CreateDBSubnetGroup (p. 1072) creates a new DB subnet group.

Access level: Tagging.

Resource type: subgrp (p. 207) (required).
Condition Keys:
- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

**rds:CreateEventSubscription**

CreateEventSubscription (p. 1105) creates a Neptune event notification subscription.

Access level: Tagging.

Resource type: es (p. 207) (required).

Condition Keys:
- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

**rds:DeleteDBCluster**

DeleteDBCluster (p. 979) deletes an existing Neptune DB cluster.

Access level: Write.

Resource types:
- cluster (p. 206) (required).
- cluster-snapshot (p. 206) (required).

**rds:DeleteDBClusterParameterGroup**

DeleteDBClusterParameterGroup (p. 1061) deletes a specified DB cluster parameter group.

Access level: Write.

Resource type: cluster-pg (p. 206) (required).

**rds:DeleteDBClusterSnapshot**

DeleteDBClusterSnapshot (p. 1082) deletes a DB cluster snapshot.

Access level: Write.

Resource type: cluster-snapshot (p. 206) (required).

**rds:DeleteDBInstance**

DeleteDBInstance (p. 1031) deletes a specified DB instance.

Access level: Write.

Resource type: db (p. 206) (required).

**rds:DeleteDBParameterGroup**

DeleteDBParameterGroup (p. 1060) deletes a specified DBParameterGroup.
**Access level:** Write.

**Resource type:** pg (p. 207) (required).

**rds:DeleteDBSubnetGroup**

DeleteDBSubnetGroup (p. 1074) deletes a DB subnet group.

**Access level:** Write.

**Resource type:** subgrp (p. 207) (required).

**rds:DeleteEventSubscription**

DeleteEventSubscription (p. 1107) deletes an event notification subscription.

**Access level:** Write.

**Resource type:** es (p. 207) (required).

**rds:DescribeDBClusterParameterGroups**

DescribeDBClusterParameterGroups (p. 1068) returns a list of DBClusterParameterGroup descriptions.

**Access level:** List.

**Resource type:** cluster-pg (p. 206) (required).

**rds:DescribeDBClusterParameters**

DescribeDBClusterParameters (p. 1067) returns the detailed parameter list for a particular DB cluster parameter group.

**Access level:** List.

**Resource type:** cluster-pg (p. 206) (required).

**rds:DescribeDBClusterSnapshotAttributes**

DescribeDBClusterSnapshotAttributes (p. 1102) returns a list of DB cluster snapshot attribute names and values for a manual DB cluster snapshot.

**Access level:** List.

**Resource type:** cluster-snapshot (p. 206) (required).

**rds:DescribeDBClusterSnapshots**

DescribeDBClusterSnapshots (p. 1100) returns information about DB cluster snapshots.

**Access level:** Read.

**rds:DescribeDBClusters**

DescribeDBClusters (p. 106) returns information about a provisioned Neptune DB cluster.

**Access level:** List.

**Resource type:** cluster (p. 206) (required).
**rds:DescribeDBEngineVersions**

DescribeDBEngineVersions (p. 1124) returns a list of the available DB engines.

*Access level:* List.

*Resource type:* `pg` (p. 207) (required).

**rds:DescribeDBInstances**

DescribeDBInstances (p. 1049) returns information about DB instances.

*Access level:* List.

*Resource type:* `es` (p. 207) (required).

**rds:DescribeDBParameterGroups**

DescribeDBParameterGroups (p. 1066) returns a list of DBParameterGroup descriptions.

*Access level:* List.

*Resource type:* `pg` (p. 207) (required).

**rds:DescribeDBParameters**

DescribeDBParameters (p. 1065) returns a detailed parameter list for a particular DB parameter group.

*Access level:* List.

*Resource type:* `pg` (p. 207) (required).

**rds:DescribeDBSubnetGroups**

DescribeDBSubnetGroups (p. 1075) returns a list of DBSubnetGroup descriptions.

*Access level:* List.

*Resource type:* `subgrp` (p. 207) (required).

**rds:DescribeEventCategories**

DescribeEventCategories (p. 1115) returns a list of categories for all event source types, or, if specified, for a specified source type.

*Access level:* List.

**rds:DescribeEventSubscriptions**

DescribeEventSubscriptions (p. 1110) lists all the subscription descriptions for a customer account.

*Access level:* List.

*Resource type:* `es` (p. 207) (required).

**rds:DescribeEvents**

DescribeEvents (p. 1113) returns events related to DB instances, DB security groups, and DB parameter groups for the past 14 days.
Access level: List.

Resource type: es (p. 207) (required).

rds:DescribeOrderableDBInstanceOptions

DescribeOrderableDBInstanceOptions (p. 1050) returns a list of orderable DB instance options for the specified engine.

Access level: List.

rds:DescribePendingMaintenanceActions

DescribePendingMaintenanceActions (p. 1123) returns a list of resources (for example, DB instances) that have at least one pending maintenance action.

Access level: List.

Resource type: db (p. 206) (required).

rds:DescribeValidDBInstanceModifications

DescribeValidDBInstanceModifications (p. 1051) lists available modifications you can make to your DB instance.

Access level: List.

Resource type: db (p. 206) (required).

rds:FailoverDBCluster

FailoverDBCluster (p. 998) forces a failover for a DB cluster.

Access level: Write.

Resource type: cluster (p. 206) (required).

rds:ListTagsForResource

ListTagsForResource (p. 1121) lists all tags on a Neptune resource.

Access level: Read.

Resource types:

- cluster-snapshot (p. 206)
- db (p. 206)
- es (p. 207)
- pg (p. 207)
- subgrp (p. 207)

rds:ModifyDBCluster

ModifyDBCluster (p. 983)

Modifies a setting for a Neptune DB cluster.

Access level: Write.
Dependent actions: iam:PassRole.

Resource types:

- cluster (p. 206) (required).
- cluster-pg (p. 206) (required).

**rds:ModifyDBClusterParameterGroup**

ModifyDBClusterParameterGroup (p. 1062) modifies the parameters of a DB cluster parameter group.

Access level: Write.

Resource type: cluster-pg (p. 206) (required).

**rds:ModifyDBClusterSnapshotAttribute**

ModifyDBClusterSnapshotAttribute (p. 1087) adds an attribute and values to, or removes an attribute and values from, a manual DB cluster snapshot.

Access level: Write.

Resource type: cluster-snapshot (p. 206) (required).

**rds:ModifyDBInstance**

ModifyDBInstance (p. 1036) modifies settings for a DB instance.

Access level: Write.

Dependent actions: iam:PassRole.

Resource types:

- db (p. 206) (required).
- pg (p. 207) (required).

**rds:ModifyDBParameterGroup**

ModifyDBParameterGroup (p. 1061) modifies the parameters of a DB parameter group.

Access level: Write.

Resource type: pg (p. 207) (required).

**rds:ModifyDBSubnetGroup**

ModifyDBSubnetGroup (p. 1074) modifies an existing DB subnet group.

Access level: Write.

Resource type: subgrp (p. 207) (required).

**rds:ModifyEventSubscription**

ModifyEventSubscription (p. 1108) modifies an existing Neptune event notification subscription.
Access level: Write.

Resource type: es (p. 207) (required).

rds:RebootDBInstance

RebootDBInstance (p. 1045) restarts the database engine service for the instance.

Access level: Write.

Resource type: db (p. 206) (required).

rds:RemoveRoleFromDBCluster

RemoveRoleFromDBCluster (p. 998) disassociates an AWS Identity and Access Management (IAM) role from an Amazon Neptune DB cluster.

Access level: Write.

Dependent actions: iam:PassRole.

Resource type: cluster (p. 206) (required).

rds:RemoveSourceIdentifierFromSubscription

RemoveSourceIdentifierFromSubscription (p. 1112) removes a source identifier from an existing Neptune event notification subscription.

Access level: Write.

Resource type: es (p. 207) (required).

rds:RemoveTagsFromResource

RemoveTagsFromResource (p. 1122) removes metadata tags from a Neptune resource.

Access level: Tagging.

Resource types:
- cluster-snapshot (p. 206)
- db (p. 206)
- es (p. 207)
- pg (p. 207)
- subgrp (p. 207)

Condition Keys:
- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:ResetDBClusterParameterGroup

ResetDBClusterParameterGroup (p. 1064) modifies the parameters of a DB cluster parameter group to the default value.
Access level: Write.

Resource type: cluster-pg (p. 206) (required).

rds:ResetDBParameterGroup

ResetDBParameterGroup (p. 1063) modifies the parameters of a DB parameter group to the engine/system default value.

Access level: Write.

Resource type: pg (p. 207) (required).

rds:RestoreDBClusterFromSnapshot

RestoreDBClusterFromSnapshot (p. 1088) creates a new DB cluster from a DB cluster snapshot.

Access level: Write.

Dependent actions: iam:PassRole.

Resource types:

- cluster (p. 206) (required).
- cluster-snapshot (p. 206) (required).

Condition Keys:

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:RestoreDBClusterToPointInTime

RestoreDBClusterToPointInTime (p. 1094) restores a DB cluster to an arbitrary point in time.

Access level: Write.

Dependent actions: iam:PassRole.

Resource types:

- cluster (p. 206) (required).
- subgrp (p. 207) (required).

Condition Keys:

- aws:RequestTag/tag-key (p. 208)
- aws:TagKeys (p. 208)

rds:StartDBCluster

StartDBCluster (p. 989) starts the specified DB cluster.

Access level: Write.

Resource type: cluster (p. 206) (required).
**rds:StopDBCluster**

*StopDBCluster* (p. 993) stops the specified DB cluster.

*Access level:* Write.

*Resource type:* cluster (p. 206) (required).

---

**Resource types available in IAM Neptune administrative policy statements**

Neptune supports the resource types in the following table for use in the Resource element of IAM administration policy statements. For more information about the Resource element, see IAM JSON Policy Elements: Resource.

The list of Neptune administration actions (p. 195) identifies the resource types that can be specified with each action. A resource type also determines which condition keys you can include in a policy, as specified in the last column of the table below.

The ARN column in the table below specifies the Amazon Resource Name (ARN) format that you must use to reference resources of this type. The portions that are preceded by a $ must be replaced by the actual values for your scenario. For example, if you see $user-name in an ARN, you must replace that string either with the actual IAM user’s name or with a policy variable that contains an IAM user name. For more information about ARNs, see IAM ARNs, and Working with administrative ARNs in Amazon Neptune (p. 792).

The Condition Keys column specifies condition context keys that you can include in an IAM policy statement only when both this resource and a compatible supporting action are included in the statement.

<table>
<thead>
<tr>
<th>Resource Types</th>
<th>ARN</th>
<th>Condition Keys</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>rds:cluster-tag/tag-key (p. 209)</td>
</tr>
<tr>
<td>cluster-pg (a DB cluster parameter group)</td>
<td>arn:partition:rds:region:account-id:cluster-pg:neptune-DBClusterParameterGroupName</td>
<td>aws:ResourceTag/tag-key (p. 208)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>rds:cluster-snapshot-tag/tag-key (p. 208)</td>
</tr>
<tr>
<td>db (a DB instance)</td>
<td>arn:partition:rds:region:account-id:db:neptune-DbInstanceName</td>
<td>aws:ResourceTag/tag-key (p. 208)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>rds:DatabaseClass (p. 207)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>rds:DatabaseEngine (p. 207)</td>
</tr>
</tbody>
</table>
Condition keys available in Neptune IAM administrative policy statements

Using condition keys (p. 185), you can specify conditions in an IAM policy statement so that the statement takes effect only when the conditions are true. The condition keys that you can use in Neptune administrative policy statements fall into the following categories:

- **Global condition keys** – These are defined by AWS for general use with AWS services. Most can be used in Neptune administrative policy statements.

- **Administrative resource property condition keys (p. 207)** – These keys, listed below (p. 207), are based on properties of administrative resources.

- **Tag-based access condition keys (p. 208)** – These keys, listed below (p. 208), are based on AWS tags attached to administrative resources.

Neptune administrative resource property condition keys

<table>
<thead>
<tr>
<th>Condition keys</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>rds:DatabaseClass</td>
<td>Filters access by the type of DB instance class.</td>
<td>String</td>
</tr>
<tr>
<td>rds:DatabaseEngine</td>
<td>Filters access by the database engine. For possible values refer to the engine parameter in CreateDBInstance API</td>
<td>String</td>
</tr>
<tr>
<td>rds:DatabaseName</td>
<td>Filters access by the user-defined name of the database on the DB instance</td>
<td>String</td>
</tr>
<tr>
<td>rds:EndpointType</td>
<td>Filters access by the type of the endpoint. One of: READER, WRITER, CUSTOM</td>
<td>String</td>
</tr>
<tr>
<td>rds:Vpc</td>
<td>Filters access by the value that specifies whether the DB instance runs in an Amazon Virtual Private Cloud (Amazon VPC)</td>
<td>Boolean</td>
</tr>
</tbody>
</table>

Resource Types | ARN                                                                 | Condition Keys |
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>es (an event subscription)</td>
<td>arn:partition:rds:region:account-id:es:neptune-CustSubscriptionId</td>
<td>rds:db-tag/tag-key (p. 209)</td>
</tr>
<tr>
<td>pg (a DB parameter group)</td>
<td>arn:partition:rds:region:account-id:pg:neptune-ParameterGroupName</td>
<td>aws:ResourceTag/tag-key (p. 208)</td>
</tr>
<tr>
<td>subgp (a DB subnet group)</td>
<td>arn:partition:rds:region:account-id:subgp:neptune-DBSubnetGroupName}}</td>
<td>rds:pg-tag/tag-key (p. 209)</td>
</tr>
</tbody>
</table>

Condition keys available in Neptune IAM administrative policy statements
Administrative tag-based condition keys

Amazon Neptune supports specifying conditions in an IAM policy using custom tags, to control access to Neptune through the Neptune Management API (p. 963).

For example, if you add a tag named environment to your DB instances, with values such as beta, staging, and production, you can then create a policy that restricts access to the instances based on the value of that tag.

**Important**
If you manage access to your Neptune resources using tagging, be sure to secure access to the tags. You can restrict access to the tags by creating policies for the AddTagsToResource and RemoveTagsFromResource actions.

For example, you could use the following policy to deny users the ability to add or remove tags for all resources. Then, you could create policies to allow specific users to add or remove tags.

```
{ "Version": "2012-10-17",
  "Statement":
   [ { "Sid": "DenyTagUpdates",
      "Effect": "Deny",
      "Action": [ "rds:AddTagsToResource",
                   "rds:RemoveTagsFromResource"
                 ],
      "Resource": "*"
    }
  ]
}
```

The following tag-based condition keys only work with administrative resources in administrative policy statements.

**Tag-based administrative condition keys**

<table>
<thead>
<tr>
<th>Condition keys</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws:RequestTag/ ${TagKey}</td>
<td>Filters access based on the presence of tag key-value pairs in the request.</td>
<td>String</td>
</tr>
<tr>
<td>aws:ResourceTag/ ${TagKey}</td>
<td>Filters access based on tag key-value pairs attached to the resource.</td>
<td>String</td>
</tr>
<tr>
<td>aws:TagKeys</td>
<td>Filters access based on the presence of tag keys in the request.</td>
<td>String</td>
</tr>
<tr>
<td>rds:cluster-pg-tag/ ${TagKey}</td>
<td>Filters access by the tag attached to a DB cluster parameter group.</td>
<td>String</td>
</tr>
<tr>
<td>rds:cluster-snapshot-tag/ ${TagKey}</td>
<td>Filters access by the tag attached to a DB cluster snapshot.</td>
<td>String</td>
</tr>
</tbody>
</table>
## Condition keys

<table>
<thead>
<tr>
<th>Condition Key</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>rds:cluster-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB cluster.</td>
<td>String</td>
</tr>
<tr>
<td>rds:db-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB instance.</td>
<td>String</td>
</tr>
<tr>
<td>rds:es-tag/${TagKey}</td>
<td>Filters access by the tag attached to an event subscription.</td>
<td>String</td>
</tr>
<tr>
<td>rds:pg-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB parameter group.</td>
<td>String</td>
</tr>
<tr>
<td>rds:req-tag/${TagKey}</td>
<td>Filters access by the set of tag keys and values that can be used to tag a resource.</td>
<td>String</td>
</tr>
<tr>
<td>rds:secgrp-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB security group.</td>
<td>String</td>
</tr>
<tr>
<td>rds:snapshot-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB snapshot.</td>
<td>String</td>
</tr>
<tr>
<td>rds:subgrp-tag/${TagKey}</td>
<td>Filters access by the tag attached to a DB subnet group</td>
<td>String</td>
</tr>
</tbody>
</table>

## Examples of IAM administrative policy statements for Neptune

### General administrative policy examples

The following examples show how to create Neptune administrative policies that grant permissions to take various management actions on a DB cluster.

#### Policy that prevents an IAM user from deleting a specified DB instance

The following is an example policy that prevents an IAM user from deleting a specified Neptune DB instance:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "DenyDeleteOneInstance",
            "Effect": "Deny",
            "Action": "rds:DeleteDBInstance",
        }
    ]
}
```

#### Policy that grants permission to create new DB instances

The following is an example policy that allows an IAM user to create DB instances in a specified Neptune DB cluster:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Sid": "AllowCreateDBInstance",
            "Effect": "Allow",
            "Action": "rds:CreateDBInstance",
            "Resource": "*"
        }
    ]
}
```
Policy that grants permission to create new DB instances that use a specific DB parameter group

The following is an example policy that allows an IAM user to create DB instances in a specified DB cluster (here us-west-2) in a specified Neptune DB cluster using only a specified DB parameter group.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowCreateInstanceWithPG",
      "Effect": "Allow",
      "Action": "rds:CreateDBInstance",
      "Resource": [
      ]
    }
  ]
}
```

Policy that grants permission to describe any resource

The following is an example policy that allows an IAM user to describe any Neptune resource.

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowDescribe",
      "Effect": "Allow",
      "Action": "rds:Describe*",
      "Resource": "*
    }
  ]
}
```

Tag-based administrative policy examples

The following examples show how to create Neptune administrative policies that tags to filter permissions for various management actions on a DB cluster.

**Example 1: Grant permission for actions on a resource using a custom tag that can take multiple values**

The policy below allows use of the ModifyDBInstance, CreateDBInstance or DeleteDBInstance API on any DB instance that has the env tag set to either dev or test:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "AllowModifyInstanceUsingCustomTag",
      "Effect": "Allow",
      "Action": "rds:ModifyDBInstance",
      "Resource": [
      ]
    }
  ]
}
```
Administrative policy statements

Example 2: Limit the set of tag keys and values that can be used to tag a resource

This policy uses a Condition key to allow a tag that has the key env and a value of test, qa, or dev to be added to a resource:

```json
{ "Version": "2012-10-17",
 "Statement": [ 
 { 
 "Sid": "AllowTagAccessForDevResources",
 "Effect": "Allow",
 "Action": [ 
 "rds:AddTagsToResource",
 "rds:RemoveTagsFromResource"
 ],
 "Resource": "*",
 "Condition": { 
 "StringEquals": { 
 "rds:req-tag/env": [ 
 "test",
 "qa",
 "dev"
 ],
 "rds:DatabaseEngine": "neptune"
 }
 }
]
}
```

Example 3: Allow full access to Neptune resources based on aws:ResourceTag

The following policy is similar to the first example above, but uses the aws:ResourceTag instead:

```json
{ "Version": "2012-10-17",
 "Statement": [ 
 { 
 "Sid": "AllowFullAccessToDev",
 "Effect": "Allow",
 "Action": [ 
 "rds:*
 ]
 }
]
}
Custom IAM data-access policy statements for Amazon Neptune

Neptune data-access policy statements use data-access actions (p. 214), resources (p. 218), and condition keys (p. 220), all of which are preceded by a neptune-db: prefix.

Topics
- Using query actions in Neptune data-access policy statements (p. 212)
- Actions available in Neptune IAM data-access policy statements (p. 214)
- Specifying resources in Neptune IAM data-access policy statements (p. 218)
- Condition keys available in Neptune IAM data-access policy statements (p. 219)
- Examples of Neptune IAM data-access policies (p. 220)

Using query actions in Neptune data-access policy statements

There are three Neptune query actions that can be used in data-access policy statements, namely ReadDataViaQuery, WriteDataViaQuery, and DeleteDataViaQuery. A particular query may need permissions to perform more than one of these actions, and it may not always be obvious what combination of these actions must be permitted in order to run a query.

Before running a query, Neptune determines the permissions needed to run each step of the query, and combines these into the full set of permissions that the query requires. Note that this full set of permissions includes all actions that the query might perform, which is not necessarily the set of actions that the query actually will perform when it runs over your data.

This means that to permit a given query to run, you must provide permissions for every action that the query could possibly perform, whether or not it actually performs them.

Here are some sample Gremlin queries where this is explained in more detail:

- `g.V().count()`
  - `g.V()`.count() only require read access, so the query as a whole only requires ReadDataViaQuery access.

- `g.addV()`
  - addV() needs to check whether a vertex with a given ID exists or not before inserting a new one. This means that it requires both ReadDataViaQuery and WriteDataViaQuery access.

- `g.V('1').as('a').out('created').addE('createdBy').to('a')`
g.V('1').as('a') and out('created') only require read access, but addE().from('a') requires both read and write access because addE() needs to read the from and to vertices and check whether an edge with the same ID already exists before adding a new one. The query as a whole therefore needs both ReadDataViaQuery and WriteDataViaQuery access.

• g.V().drop()

* g.V() only requires read access. drop() needs both read and delete access because it needs to read a vertex or edge before deleting it, so the query as a whole requires both ReadDataViaQuery and DeleteDataViaQuery access.

• g.V('1').property(single, 'key1', 'value1')

* g.V('1').only requires read access, but property(single, 'key1', 'value1') requires read, write, and delete access. Here, the property() step inserts the key and value if they do not already exist in the vertex, but if they do already exist, it deletes the existing property value and inserts a new value in its place. Therefore, the query as a whole requires ReadDataViaQuery, WriteDataViaQuery, and DeleteDataViaQuery access.

Any query that contains a property() step will need ReadDataViaQuery, WriteDataViaQuery, and DeleteDataViaQuery permissions.

Here are some openCypher examples:

• MATCH (n)
  RETURN n

  This query reads all nodes in the database and returns them, which only requires ReadDataViaQuery access.

• MATCH (n:Person)
  SET n.dept = 'AWS'

  This query requires ReadDataViaQuery, WriteDataViaQuery, and DeleteDataViaQuery access. It reads all nodes with the label 'Person' and either adds a new property with the key dept and value AWS to them, or if the dept property already exists, it deletes the old value and inserts AWS instead. Also, if the value to be set is null, SET deletes the property altogether.

  Because the SET clause may in some cases need to delete an existing value, it always needs DeleteDataViaQuery permissions as well as ReadDataViaQuery and WriteDataViaQuery permissions.

• MATCH (n:Person)
  DETACH DELETE n

  This query needs ReadDataViaQuery and DeleteDataViaQuery permissions. It finds all the nodes with the label Person and deletes them along with the edges connected to those nodes and any associated labels and properties.

• MERGE (n:Person {name: 'John'})-[[:knows]->(:Person {name: 'Peter'})

  This query needs ReadDataViaQuery and WriteDataViaQuery permissions. The MERGE clause either matches a specified pattern or creates it. Since, a write can occur if the pattern is not matched, write permissions are needed as well as read permissions.
Actions available in Neptune IAM data-access policy statements

Note that Neptune data-access actions have the prefix `neptune-db:`, whereas administrative actions in Neptune have the prefix `rds:`.

The Amazon Resource Name (ARN) for a data resource in IAM is not the same as the ARN assigned to a cluster on creation. You must construct the ARN as shown in Specifying data resources (p. 218). Such data resource ARNs can use wildcards to include multiple resources.

Data-access policy statements can also include the `neptune-db:QueryLanguage` (p. 220) condition key to restrict access by query language.

Starting with Release: 1.2.0.0 (2022-07-21) (p. 858), Neptune supports restricting permissions to one or more specific Neptune actions. This provides more granular access control than was previously possible.

**Important**

- Changes to an IAM policy take up to 10 minutes to apply to the specified Neptune resources.
- IAM policies that are applied to a Neptune DB cluster apply to all instances in that cluster.

Query-based data-access actions

**Note**

It isn't always obvious what permissions are needed to run a given query, because queries can potentially take more than one action depending on the data that they process. See Using query actions (p. 212) for more information.

**neptune-db:ReadDataViaQuery**

ReadDataViaQuery allows the user to read data from the Neptune database by submitting queries.

*Action groups*: read-only, read-write.

*Action context keys*: `neptune-db:QueryLanguage`.

*Required resources*: database.

**neptune-db:WriteDataViaQuery**

WriteDataViaQuery allows the user to write data to the Neptune database by submitting queries.

*Action groups*: read-write.

*Action context keys*: `neptune-db:QueryLanguage`.

*Required resources*: database.

**neptune-db:DeleteDataViaQuery**

DeleteDataViaQuery allows the user to delete data from the Neptune database by submitting queries.

*Action groups*: read-write.

*Action context keys*: `neptune-db:QueryLanguage`.

*Required resources*: database.
neptune-db:GetQueryStatus
GetQueryStatus allows the user to check the status of all active queries.

Action groups: read-only, read-write.

Action context keys: neptune-db:QueryLanguage.

Required resources: database.

neptune-db:GetStreamRecords
GetStreamRecords allows the user to fetch stream records from Neptune.

Action groups: read-write.

Action context keys: neptune-db:QueryLanguage.

Required resources: database.

neptune-db:CancelQuery
CancelQuery allows the user to cancel a query.

Action groups: read-write.

Required resources: database.

General data-access actions

neptune-db:GetEngineStatus
GetEngineStatus allows the user to check the status of the Neptune engine.

Action groups: read-only, read-write.

Required resources: database.

neptune-db:GetStatisticsStatus
GetStatisticsStatus allows the user to check the status of statistics being collected for the database.

Action groups: read-only, read-write.

Required resources: database.

neptune-db:ManageStatistics
ManageStatistics allows the user to manage the collection of statistics for the database.

Action groups: read-write.

Required resources: database.

neptune-db:DeleteStatistics
DeleteStatistics allows the user to delete all the statistics in the database.

Action groups: read-write.
Data-access policy statements

Required resources: database.

**neptune-db:ResetDatabase**
ResetDatabase allows the user to get the token needed for a reset and to reset the Neptune database.
*Action groups*: read-write.
*Required resources*: database.

**Bulk-loader data-access actions**

**neptune-db:StartLoaderJob**
StartLoaderJob allows the user to start a bulk-loader job.
*Action groups*: read-write.
*Required resources*: database.

**neptune-db:GetLoaderJobStatus**
GetLoaderJobStatus allows the user to check the status of a bulk-loader job.
*Action groups*: read-only, read-write.
*Required resources*: database.

**neptune-db:ListLoaderJobs**
ListLoaderJobs allows the user to list all the bulk-loader jobs.
*Action groups*: list-only, read-only, read-write.
*Required resources*: database.

**neptune-db:CancelLoaderJob**
CancelLoaderJob allows the user to cancel a loader job.
*Action groups*: read-write.
*Required resources*: database.

**Machine-learning data-access actions**

**neptune-db:StartMLDataProcessingJob**
StartMLDataProcessingJob allows a user to start a Neptune ML data processing job.
*Action groups*: read-write.
*Required resources*: database.

**neptune-db:StartMLModelTrainingJob**
StartMLModelTrainingJob allows a user to start an ML model training job.
*Action groups*: read-write.
*Required resources*: database.
neptune-db:StartMLModelTransformJob

StartMLModelTransformJob allows a user to start an ML model transform job.

*Action groups:* read-write.

*Required resources:* database.

neptune-db:CreateMLEndpoint

CreateMLEndpoint allows a user to create a Neptune ML endpoint.

*Action groups:* read-write.

*Required resources:* database.

neptune-db:GetMLDataProcessingJobStatus

GetMLDataProcessingJobStatus allows a user to check the status of a Neptune ML data processing job.

*Action groups:* read-only, read-write.

*Required resources:* database.

neptune-db:GetMLModelTrainingJobStatus

GetMLModelTrainingJobStatus allows a user to check the status of a Neptune ML model training job.

*Action groups:* read-only, read-write.

*Required resources:* database.

neptune-db:GetMLModelTransformJobStatus

GetMLModelTransformJobStatus allows a user to check the status of a Neptune ML model transform job.

*Action groups:* read-only, read-write.

*Required resources:* database.

neptune-db:GetMLEndpointStatus

GetMLEndpointStatus allows a user to check the status of a Neptune ML endpoint.

*Action groups:* read-only, read-write.

*Required resources:* database.

neptune-db:ListMLDataProcessingJobs

ListMLDataProcessingJobs allows a user to list all the Neptune ML data processing jobs.

*Action groups:* list-only, read-only, read-write.

*Required resources:* database.

neptune-db:ListMLModelTrainingJobs

ListMLModelTrainingJobs allows a user to list all the Neptune ML model training jobs.
Action groups: list-only, read-only, read-write.

Required resources: database.

**neptune-db:ListMLModelTransformJobs**
ListMLModelTransformJobs allows a user to list all the ML model transform jobs.
Action groups: list-only, read-only, read-write.
Required resources: database.

**neptune-db:ListMLEndpoints**
ListMLEndpoints allows a user to list all the Neptune ML endpoints.
Action groups: list-only, read-only, read-write.
Required resources: database.

**neptune-db:CancelMLDataProcessingJob**
CancelMLDataProcessingJob allows a user to cancel a Neptune ML data processing job.
Action groups: read-write.
Required resources: database.

**neptune-db:CancelMLModelTrainingJob**
CancelMLModelTrainingJob allows a user to cancel a Neptune ML model training job.
Action groups: read-write.
Required resources: database.

**neptune-db:CancelMLModelTransformJob**
CancelMLModelTransformJob allows a user to cancel a Neptune ML model transform job.
Action groups: read-write.
Required resources: database.

**neptune-db:DeleteMLEndpoint**
DeleteMLEndpoint allows a user to delete a Neptune ML endpoint.
Action groups: read-write.
Required resources: database.

**Specifying resources in Neptune IAM data-access policy statements**

Data resources, like data actions, have a `neptune-db:` prefix.

In a Neptune data-access policy, you specify the DB cluster that you are giving access to in an ARN with the following format:
Such a resource ARN contains the following parts:

- **region** is the AWS Region for the Amazon Neptune DB cluster.
- **account-id** is the AWS account number for the DB cluster.
- **cluster-resource-id** is a resource id for the DB cluster.

**Important**
The `cluster-resource-id` is different from the cluster identifier. To find a cluster resource ID in the Neptune AWS Management Console, look in the **Configuration** section for the DB cluster in question.

### Condition keys available in Neptune IAM data-access policy statements

Using condition keys (p. 185), you can specify conditions in an IAM policy statement so that the statement takes effect only when the conditions are true.

The condition keys that you can use in Neptune data-access policy statements fall into the following categories:

- **Global condition keys** – The subset of AWS global condition keys that Neptune supports in data-access policy statements is listed below (p. 219).
- **Service-specific condition keys (p. 220)** – These are keys defined by Neptune specifically for use in data-access policy statements. At present there is only one, `neptune-db:QueryLanguage` (p. 220), which grants access only if a specific query language is being used.

### AWS global condition context keys supported by Neptune in data-access policy statements

The following table lists the subset of AWS global condition context keys that Amazon Neptune supports for use in data-access policy statements:

<table>
<thead>
<tr>
<th>Condition Keys</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>aws:CurrentTime</code></td>
<td>Filters access by the current date and time of the request.</td>
<td>String</td>
</tr>
<tr>
<td><code>aws:EpochTime</code></td>
<td>Filters access by date and time of the request expressed as a UNIX epoch value.</td>
<td>Numeric</td>
</tr>
<tr>
<td><code>aws:PrincipalAccount</code></td>
<td>Filters access by the account to which the requesting principal belongs.</td>
<td>String</td>
</tr>
<tr>
<td><code>aws:PrincipalArn</code></td>
<td>Filters access by the ARN of the principal that made the request.</td>
<td>String</td>
</tr>
<tr>
<td><code>aws:PrincipalIsAWSServicePrincipal</code></td>
<td>Allows access only if the call is being made directly by an AWS service principal.</td>
<td>Boolean</td>
</tr>
<tr>
<td><code>aws:PrincipalOrgID</code></td>
<td>Filters access by the identifier of the organization in AWS Organizations to which the requesting principal belongs.</td>
<td>String</td>
</tr>
</tbody>
</table>
### Data-access policy statements

#### Condition Keys

<table>
<thead>
<tr>
<th>Condition Keys</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws:PrincipalOrgPath</td>
<td>Filters access by the AWS Organizations path for the principal who is making the request.</td>
<td>String</td>
</tr>
<tr>
<td>aws:PrincipalTag</td>
<td>Filters access by a tag attached to the principal making the request.</td>
<td>String</td>
</tr>
<tr>
<td>aws:PrincipalType</td>
<td>Filters access by the type of principal making the request.</td>
<td>String</td>
</tr>
<tr>
<td>aws:RequestedRegion</td>
<td>Filters access by the AWS Region that was called in the request.</td>
<td>String</td>
</tr>
<tr>
<td>aws:SecureTransport</td>
<td>Allows access only if the request was sent using SSL.</td>
<td>Boolean</td>
</tr>
<tr>
<td>aws:SourceIp</td>
<td>Filters access by the requester's IP address.</td>
<td>String</td>
</tr>
<tr>
<td>aws:TokenIssueTime</td>
<td>Filters access by the date and time that temporary security credentials were issued.</td>
<td>String</td>
</tr>
<tr>
<td>aws:UserAgent</td>
<td>Filters access by the requester's client application.</td>
<td>String</td>
</tr>
<tr>
<td>aws:userid</td>
<td>Filters access by the requester's principal identifier.</td>
<td>String</td>
</tr>
<tr>
<td>aws:ViaAWSService</td>
<td>Allows access only if an AWS service made the request on your behalf.</td>
<td>Boolean</td>
</tr>
</tbody>
</table>

#### Neptune service-specific condition keys

Neptune supports the following service-specific condition key for IAM policies:

**Neptune service-specific condition keys**

<table>
<thead>
<tr>
<th>Condition Keys</th>
<th>Description</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>neptune-db:QueryLanguage</td>
<td>Filters data access by the query language being used.</td>
<td>String</td>
</tr>
<tr>
<td></td>
<td>Valid values are: gremlin, sparql, and opencypher.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Supported actions are ReadDataViaQuery, WriteDataViaQuery, DeleteDataViaQuery, GetQueryStatus, and CancelQuery.</td>
<td></td>
</tr>
</tbody>
</table>

#### Examples of Neptune IAM data-access policies

The following examples show how to create custom IAM policies that use fine-grained access control of data-plane APIs and actions, introduced in Neptune engine release version 1.2.0.0 (p. 858).

**Policy example allowing unrestricted access to the data in a Neptune DB cluster**

The following example policy allows an IAM user to connect to a Neptune DB cluster using IAM database authentication, and uses the "*" character to match all available actions.

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Effect": "Allow",
```
Data-access policy statements

The preceding example includes a resource ARN in a format that is particular to Neptune IAM authentication. To construct the ARN, see Specifying data resources (p. 218). Note that the ARN used for an IAM authorization Resource is not the same as the ARN assigned to the cluster on creation.

Policy example allowing read-only access to a Neptune DB cluster

The following policy grants permission for full read-only access to data in a Neptune DB cluster:

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Allow",  
      "Action": [  
        "neptune-db:Readstatuses",  
        "neptune-db:Getparameters",  
        "neptune-db:Listtags"  
      ],  
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"  
    }  
  ]
}
```

Policy example denying all access to a Neptune DB cluster

The default IAM action is to deny access to a DB cluster unless an Allow Effect is granted. However, the following policy denies all access to a DB cluster for a particular AWS account and Region, which then takes precedence over any Allow effect.

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Deny",  
      "Action": "neptune-db:*",  
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"  
    }  
  ]
}
```

Policy example granting read access through queries

The following policy only grants permission to read from a Neptune DB cluster using a query:

```
{  
  "Version": "2012-10-17",  
  "Statement": [  
    {  
      "Effect": "Allow",  
      "Action": "neptune-db:ReadDataViaQuery",  
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"  
    }  
  ]
}
```
Policy example that only allows Gremlin queries

The following policy uses the neptune-db:QueryLanguage condition key to grant permission to query Neptune only using the Gremlin query language:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:ReadDataViaQuery",
        "neptune-db:WriteDataViaQuery",
        "neptune-db:DeleteDataViaQuery"
      ],
      "Resource": "*",
      "Condition": {
        "StringEquals": {
          "neptune-db:QueryLanguage": "Gremlin"
        }
      }
    }
  ]
}
```

Policy example allowing all access except to Neptune ML model management

The following policy grants full access to Neptune graph operations except for the Neptune ML model-management features:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:CancelLoaderJob",
        "neptune-db:CancelQuery",
        "neptune-db:DeleteDataViaQuery",
        "neptune-db:DeleteStatistics",
        "neptune-db:GetEngineStatus",
        "neptune-db:GetLoaderJobStatus",
        "neptune-db:GetQueryStatus",
        "neptune-db:GetStatisticsStatus",
        "neptune-db:GetStreamRecords",
        "neptune-db:ListLoaderJobs",
        "neptune-db:ManageStatistics",
        "neptune-db:ReadDataViaQuery",
        "neptune-db:ResetDatabase",
        "neptune-db:StartLoaderJob",
        "neptune-db:WriteDataViaQuery"
      ],
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
    }
  ]
}
```
Policy example allowing access to Neptune ML model management

This policy grants access to the Neptune ML model-management features:

```
{
  "Version":"2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:CancelMLDataProcessingJob",
        "neptune-db:CancelMLModelTrainingJob",
        "neptune-db:CancelMLModelTransformJob",
        "neptune-db:CreateMLEndpoint",
        "neptune-db:DeleteMLEndpoint",
        "neptune-db:GetMLDataProcessingJobStatus",
        "neptune-db:GetMLEndpointStatus",
        "neptune-db:GetMLModelTrainingJobStatus",
        "neptune-db:GetMLModelTransformJobStatus",
        "neptune-db:ListMLDataProcessingJobs",
        "neptune-db:ListMLEndpoints",
        "neptune-db:ListMLModelTrainingJobs",
        "neptune-db:ListMLModelTransformJobs",
        "neptune-db:StartMLDataProcessingJob",
        "neptune-db:StartMLModelTrainingJob",
        "neptune-db:StartMLModelTransformJob"
      ],
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
    }
  ]
}
```

Policy example granting full query access

The following policy grants full access to Neptune graph query operations, but not to features like fast reset, streams, the bulk loader, Neptune ML model management, and so forth:

```
{
  "Version":"2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:ReadDataViaQuery",
        "neptune-db:WriteDataViaQuery",
        "neptune-db:DeleteDataViaQuery",
        "neptune-db:GetEngineStatus",
        "neptune-db:GetQueryStatus",
        "neptune-db:CancelQuery"
      ],
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
    }
  ]
}
```

Policy example granting full access for Gremlin queries only

The following policy grants full access to Neptune graph query operations using the Gremlin query language, but not to queries in other languages, and not to features like fast reset, streams, the bulk loader, Neptune ML model management, and so on:

```
{
  "Version":"2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:RunGremlinQuery",
        "neptune-db:CancelGremlinQuery"
      ],
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
    }
  ]
}
```
Policy example granting full access except for fast reset

The following policy grants full access to a Neptune DB cluster except for using fast reset:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "neptune-db:ReadDataViaQuery",
        "neptune-db:WriteDataViaQuery",
        "neptune-db:DeleteDataViaQuery",
        "neptune-db:GetEngineStatus",
        "neptune-db:GetQueryStatus",
        "neptune-db:CancelQuery"
      ],
      "Resource": [
        "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
      ],
      "Condition": {
        "StringEquals": {
          "neptune-db:QueryLanguage": "Gremlin"
        }
      }
    },
    {
      "Effect": "Deny",
      "Action": "neptune-db:ResetDatabase",
      "Resource": "arn:aws:neptune-db:us-east-1:123456789012:cluster-ABCD1234EFGH5678IJKL90MNOP/*"
    }
  ]
}
```

Using Service-Linked Roles for Neptune

Amazon Neptune uses AWS Identity and Access Management (IAM) service-linked roles. A service-linked role is a unique type of IAM role that is linked directly to Neptune. Service-linked roles are predefined by Neptune and include all the permissions that the service requires to call other AWS services on your behalf.

**Important**

For certain management features, Amazon Neptune uses operational technology that is shared with Amazon RDS. This includes the service-linked role and management API permissions.

A service-linked role makes using Neptune easier because you don't have to manually add the necessary permissions. Neptune defines the permissions of its service-linked roles, and unless defined otherwise,
only Neptune can assume its roles. The defined permissions include the trust policy and the permissions policy, and that permissions policy cannot be attached to any other IAM entity.

You can delete the roles only after first deleting their related resources. This protects your Neptune resources because you can't inadvertently remove permission to access the resources.

For information about other services that support service-linked roles, see AWS Services That Work with IAM, and look for the services that have Yes in the Service-Linked Role column. Choose a Yes with a link to view the service-linked role documentation for that service.

## Service-Linked Role Permissions for Neptune

Neptune uses the AWSServiceRoleForRDS service-linked role to allow Neptune and Amazon RDS to call AWS services on behalf of your database instances. The AWSServiceRoleForRDS service-linked role trusts the rds.amazonaws.com service to assume the role.

The role permissions policy allows Neptune to complete the following actions on the specified resources:

- **Actions on ec2:**
  - AssignPrivateIpAddresses
  - AuthorizeSecurityGroupIngress
  - CreateNetworkInterface
  - CreateSecurityGroup
  - DeleteNetworkInterface
  - DeleteSecurityGroup
  - DescribeAvailabilityZones
  - DescribeInternetGateways
  - DescribeSecurityGroups
  - DescribeSubnets
  - DescribeVpcAttribute
  - DescribeVpcs
  - ModifyNetworkInterfaceAttribute
  - RevokeSecurityGroupIngress
  - UnassignPrivateIpAddresses

- **Actions on sns:**
  - ListTopic
  - Publish

- **Actions on cloudwatch:**
  - PutMetricData
  - GetMetricData
  - CreateLogStream
  - PullLogEvents
  - DescribeLogStreams
  - CreateLogGroup

**Note**

You must configure permissions to allow an IAM entity (such as a user, group, or role) to create, edit, or delete a service-linked role. You might encounter the following error message:

Unable to create the resource. Verify that you have permission to create service linked role. Otherwise wait and try again later.
If you see this message, make sure that you have the following permissions enabled:

```
{
   "Action": "iam:CreateServiceLinkedRole",
   "Effect": "Allow",
   "Resource": "arn:aws:iam::*:role/aws-service-role/rds.amazonaws.com/AWSServiceRoleForRDS",
   "Condition": {
      "StringLike": {
         "iam:AWSServiceName": "rds.amazonaws.com"
      }
   }
}
```

For more information, see Service-Linked Role Permissions in the IAM User Guide.

Creating a Service-Linked Role for Neptune

You don't need to manually create a service-linked role. When you create an instance or a cluster, Neptune creates the service-linked role for you.

**Important**

To learn more, see A New Role Appeared in My IAM Account in the IAM User Guide.

If you delete this service-linked role and then need to create it again, you can use the same process to re-create the role in your account. When you create an instance or a cluster, Neptune creates the service-linked role for you again.

Editing a Service-Linked Role for Neptune

Neptune does not allow you to edit the AWSServiceRoleForRDS service-linked role. After you create a service-linked role, you cannot change the name of the role because various entities might reference the role. However, you can edit the description of the role using IAM. For more information, see Editing a Service-Linked Role in the IAM User Guide.

Deleting a Service-Linked Role for Neptune

If you no longer need to use a feature or service that requires a service-linked role, we recommend that you delete that role. That way you don't have an unused entity that is not actively monitored or maintained. However, you must delete all of your instances and clusters before you can delete the associated service-linked role.

Cleaning Up a Service-Linked Role Before Deleting

Before you can use IAM to delete a service-linked role, you must first confirm that the role has no active sessions and remove any resources used by the role.

**To check whether the service-linked role has an active session in the IAM console**

1. Sign in to the AWS Management Console and open the IAM console at https://console.aws.amazon.com/iam/.
2. In the navigation pane of the IAM console, choose Roles. Then choose the name (not the check box) of the AWSServiceRoleForRDS role.
3. On the Summary page for the selected role, choose the Access Advisor tab.
4. On the Access Advisor tab, review recent activity for the service-linked role.
Deleting a Service-Linked Role

**Note**
If you are unsure whether Neptune is using the AWSServiceRoleForRDS role, you can try to delete the role. If the service is using the role, then the deletion fails and you can view the Regions where the role is being used. If the role is being used, then you must wait for the session to end before you can delete the role. You cannot revoke the session for a service-linked role.

If you want to remove the AWSServiceRoleForRDS role, you must first delete all of your instances and clusters.

**Deleting All of Your Instances**

Use one of these procedures to delete each of your instances.

**To delete an instance (console)**

1. Open the Amazon RDS console at https://console.aws.amazon.com/rds/.
2. In the navigation pane, choose **Instances**.
3. In the **Instances** list, choose the instance that you want to delete.
4. Choose **Instance actions**, and then choose **Delete**.
5. If you are prompted for **Create final Snapshot?**, choose **Yes** or **No**.
6. If you chose **Yes** in the previous step, for **Final snapshot name** enter the name of your final snapshot.
7. Choose **Delete**.

**To delete an instance (AWS CLI)**

See **delete-db-instance** in the AWS CLI Command Reference.

**To delete an instance (API)**

See **DeleteDBInstance**.

**Deleting All of Your Clusters**

Use one of the following procedures to delete a single cluster, and then repeat the procedure for each of your clusters.

**To delete a cluster (console)**

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the **Clusters** list, choose the cluster that you want to delete.
3. Choose **Cluster Actions**, and then choose **Delete**.
4. Choose **Delete**.

**To delete a cluster (CLI)**

See **delete-db-cluster** in the AWS CLI Command Reference.

**To delete a cluster (API)**

See **DeleteDBCluster**
IAM Authentication Using Temporary Credentials

Amazon Neptune supports IAM authentication using temporary credentials.

You can use an assumed role to authenticate using an IAM authentication policy, like one of the example policies in the previous sections.

If you are using temporary credentials, you must specify `AWS_SESSION_TOKEN` in addition to `AWS_ACCESS_KEY_ID`, `AWS_SECRET_ACCESS_KEY`, and `SERVICE_REGION`.

Note
The temporary credentials expire after a specified interval, *including the session token*. You must update your session token when you request new credentials. For more information, see [Using Temporary Security Credentials to Request Access to AWS Resources](#).

The following sections describe how to allow access and retrieve temporary credentials.

To authenticate using temporary credentials

1. Create an IAM role with permission to access a Neptune cluster. For information about creating this role, see [the section called "Types of IAM policies" (p. 184)](#).
2. Add a trust relationship to the role that allows access to the credentials.

   Retrieve the temporary credentials, including the `AWS_ACCESS_KEY_ID`, `AWS_SECRET_ACCESS_KEY`, and `AWS_SESSION_TOKEN`.
3. Connect to the Neptune cluster and sign the requests using the temporary credentials. For more information about connecting and signing requests, see [the section called "Connecting and Signing" (p. 167)](#).

There are various methods for retrieving temporary credentials depending on the environment.

Topics

- [Getting Temporary Credentials Using the AWS CLI](#) (p. 228)
- [Setting Up AWS Lambda for Neptune IAM Authentication](#) (p. 230)
- [Setting Up Amazon EC2 for Neptune IAM Authentication](#) (p. 231)

Getting Temporary Credentials Using the AWS CLI

To get credentials using the AWS Command Line Interface (AWS CLI), first you need to add a trust relationship that grants permission to assume the role to the AWS user that will run the AWS CLI command.

Add the following trust relationship to the Neptune IAM authentication role. If you don't have a Neptune IAM authentication role, see [the section called "Types of IAM policies" (p. 184)](#).

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "AWS": "arn:aws:iam::123456789012:user/test"
      }
    }
  ]
}
```
Get Credentials with the AWS CLI

```
For information about adding the trust relationship to the role, see Editing the Trust Relationship for an Existing Role in the AWS Directory Service Administration Guide.

If the Neptune policy is not yet attached to a role, create a new role. Attach the Neptune IAM authentication policy, and then add the trust policy. For information about creating a new role, see Creating a New Role.

Note
The following sections assume that you have the AWS CLI installed.

To run the AWS CLI manually

1. Enter the following command to request the credentials using the AWS CLI. Replace the role ARN, session name, and profile with your own values.

   ```bash
   aws sts assume-role --role-arn arn:aws:iam::123456789012:role/NeptuneIAMAuthRole --role-session-name test --profile testprofile
   ```

2. The following is example output from the command. The Credentials section contains the values that you need.

   ```json
   {
   "AssumedRoleUser": {
   "AssumedRoleId": "AROA3XFRBF553FPLH1F4I4:s3-access-example",
   "Arn": "arn:aws:sts::123456789012:assumed-role/xaccounts3access/s3-access-example",
   "SessionToken": "A8QoXz6eLDwy/\\\\\\\n   wEaoAk1vwz3Yz12Irz2F1z1Wn2Tc3Hz7HYrtpzFLdMqZye/\\\\\\\n   jwqzP2iFAMPLEBw/mhssJ8V9lkP0R6v9jRMSsgp+w9IZWznU+pLWmg
   +azFdo1t0GYcLg9uxQ4mtC11Hfi4itgazTgzc04Yq1lo42b2o9aauk0eYNeHtY1FVaUj
   +7tDzSLU0aWk1zkiJhmmCIOtKyp/K7kU7moeybK5jtwqii66j+nymZ
   +PtoA3685ixzv0R7i5rjQI0Y3F016lee3bDINHnncmosRMSF1Pz5p6h/32xQu2jcmymwPSdtTPYcs+0YN/BBRi2/\\\\\\\n   lcrxSpnWXAMPLEXSDFTAQAMGDL9z0tXybn1rZWlML11Kcgo5dytwU=",
   "Expiration": "2016-03-15T00:05:07Z",
   "AccessKeyId": "ASIAJEXAMPLEG2JICEA"
   }
   }
   ```

3. Set the environment variables using the returned credentials.

   ```bash
   export AWS_ACCESS_KEY_ID=ASIAJEXAMPLEG2JICEA
   export AWS_SECRET_ACCESS_KEY=9drTJvcXLB99EXAMPLELBB93CB92xMF1
   export AWS_SESSION_TOKEN=9drTJvcXLB99EXAMPLELBB93CB92xMF1
   ```

Note
Record the Expiration value because you need to get new credentials after this time.
export SERVICE_REGION=us-east-1 or us-east-2 or us-west-1 or us-west-2 or ca-central-1 or sa-east-1 or eu-north-1 or eu-west-1 or eu-west-2 or eu-west-3 or eu-central-1 or me-south-1 or af-south-1 or ap-east-1 or ap-northeast-1 or ap-northeast-2 or ap-southeast-1 or ap-southeast-2 or ap-south-1 or cn-north-1 or cn-northwest-1 or us-gov-east-1 or us-gov-west-1

4. Connect using one of the following methods.
   - the section called “Gremlin Console” (p. 169)
   - the section called “Gremlin Java” (p. 172)
   - the section called “SPARQL Java (RDF4J and Jena)” (p. 173)
   - the section called “Python Example” (p. 176)

To use a script to get the credentials

1. Run the following command to install the `jq` command. The script uses this command to parse the output of the AWS CLI command.

   ```bash
   sudo yum -y install jq
   ```

2. Create a file named `credentials.sh` in a text editor and add the following text. Replace the service Region, role ARN, session name, and profile with your own values.

   ```bash
   #!/bin/bash
   creds_json=$(aws sts assume-role --role-arn arn:aws:iam::123456789012:role/NeptuneIAMAuthRole --role-session-name test --profile testprofile)
   export AWS_ACCESS_KEY_ID=$(echo "$creds_json" | jq .Credentials.AccessKeyId |tr -d '"
   export AWS_SECRET_ACCESS_KEY=$(echo "$creds_json" | jq .Credentials.SecretAccessKey| tr -d '"
   export AWS_SESSION_TOKEN=$(echo "$creds_json" | jq .Credentials.SessionToken|tr -d '"
   export SERVICE_REGION=us-east-1 or us-east-2 or us-west-1 or us-west-2 or ca-central-1 or sa-east-1 or eu-north-1 or eu-west-1 or eu-west-2 or eu-west-3 or eu-central-1 or me-south-1 or af-south-1 or ap-east-1 or ap-northeast-1 or ap-northeast-2 or ap-southeast-1 or ap-southeast-2 or ap-south-1 or cn-north-1 or cn-northwest-1 or us-gov-east-1 or us-gov-west-1
   ```

3. Connect using one of the following methods.
   - the section called “Gremlin Console” (p. 169)
   - the section called “Gremlin Java” (p. 172)
   - the section called “SPARQL Java (RDF4J and Jena)” (p. 173)
   - the section called “Python Example” (p. 176)

Setting Up AWS Lambda for Neptune IAM Authentication

AWS Lambda includes credentials automatically each time the Lambda function is run.
First you add a trust relationship that grants permission to assume the role to the Lambda service.

Add the following trust relationship to the Neptune IAM authentication role. If you don’t have a Neptune IAM authentication role, see the section called “Types of IAM policies” (p. 184).

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "",
      "Effect": "Allow",
      "Principal": {
        "Service": "lambda.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

For information about adding the trust relationship to the role, see Editing the Trust Relationship for an Existing Role in the AWS Directory Service Administration Guide.

If the Neptune policy is not yet attached to a role, create a new role. Attach the Neptune IAM authentication policy, and then add the trust policy. For information about creating a new role, see Creating a New Role in the AWS Directory Service Administration Guide.

To access Neptune from Lambda

1. Sign in to the AWS Management Console and open the AWS Lambda console at https://console.aws.amazon.com/lambda/.
2. Create a new Lambda function for Python version 3.6.
3. Assign the AWSLambdaVPCAccessExecutionRole role to the Lambda function. This is required to access Neptune resources, which are VPC only.
4. Assign the Neptune authentication IAM role to the Lambda function.
   
   For more information, see AWS Lambda Permissions in the AWS Lambda Developer Guide.
5. Copy the IAM authentication Python sample into the Lambda function code.
   
   For more information about the sample and the sample code, see the section called “Python Example” (p. 176).

Setting Up Amazon EC2 for Neptune IAM Authentication

Amazon EC2 allows you to use instance profiles to automatically provide credentials. For more information, see Using Instance Profiles in the IAM User Guide.

First you add a trust relationship that grants permission to assume the role to the Amazon EC2 service.

Add the following trust relationship to the Neptune IAM authentication role. If you don’t have a Neptune IAM authentication role, see the section called “Types of IAM policies” (p. 184).

```json
{
  "Version": "2012-10-17",
  "Statement": [
```
For information about adding the trust relationship to the role, see Editing the Trust Relationship for an Existing Role in the AWS Directory Service Administration Guide.

If the Neptune policy is not yet attached to a role, create a new role. Attach the Neptune IAM authentication policy, and then add the trust policy. For information about creating a new role, see Creating a New Role in the AWS Directory Service Administration Guide.

To use a script to get the credentials

1. Run the following command to install the jq command. The script uses this command to parse the output of the curl command.

```
sudo yum -y install jq
```

2. Create a file named credentials.sh in a text editor and add the following text. Replace the service Region with your own value.

```
role_name=$(curl -s http://169.254.169.254/latest/meta-data/iam/security-credentials/)
export AWS_ACCESS_KEY_ID=$(echo "$creds_json" | jq .AccessKeyId |tr -d '"
')
export AWS_SECRET_ACCESS_KEY=$(echo "$creds_json" | jq .SecretAccessKey| tr -d '"
')
export AWS_SESSION_TOKEN=$(echo "$creds_json" | jq .Token|tr -d '"
')
export SERVICE_REGION=us-east-1 or us-east-2 or us-west-1 or us-west-2 or ca-central-1 or sa-east-1 or eu-north-1 or eu-west-1 or eu-west-2 or eu-west-3 or eu-central-1 or me-south-1 or af-south-1 or ap-east-1 or ap-northeast-1 or ap-northeast-2 or ap-southeast-1 or ap-southwest-2 or ap-south-1 or cn-north-1 or cn-northwest-1 or cn-south-1 or us-gov-east-1 or us-gov-west-1
```

3. Run the script in the bash shell using the source command:

```
source credentials.sh
```

Even better is to add the commands in this script to the .bashrc file on your EC2 instance so that they will be invoked automatically when you log in, making temporary credentials available to the Gremlin console.

4. Connect using one of the following methods.

- the section called “Gremlin Console” (p. 169)
- the section called “Gremlin Java” (p. 172)
- the section called “SPARQL Java (RDF4J and Jena)” (p. 173)
- the section called “Python Example” (p. 176)
Logging and Monitoring Amazon Neptune Resources

Amazon Neptune supports various methods for monitoring performance and usage:

- **Cluster status** – Check the health of a Neptune cluster’s graph database engine. For more information, see the section called “Instance Status” (p. 760).
- **Amazon CloudWatch** – Neptune automatically sends metrics to CloudWatch and also supports CloudWatch Alarms. For more information, see the section called “Using CloudWatch” (p. 762).
- **Audit log files** – View, download, or watch database log files using the Neptune console. For more information, see the section called “Audit Logs with Neptune” (p. 773).
- **Publishing logs to Amazon CloudWatch Logs** – You can configure a Neptune DB cluster to publish audit log data to a log group in Amazon CloudWatch Logs. With CloudWatch Logs, you can perform real-time analysis of the log data, use CloudWatch to create alarms and view metrics, and use CloudWatch Logs to store your log records in highly durable storage. For more information, see Neptune CloudWatch Logs (p. 774).
- **AWS CloudTrail** – Neptune supports API logging using CloudTrail. For more information, see the section called “Logging Neptune API Calls with AWS CloudTrail” (p. 777).
- **Tagging** – Use tags to add metadata to your Neptune resources and track usage based on tags. For more information, see the section called “Tagging Neptune Resources” (p. 788).

Compliance Validation for Amazon Neptune

Third-party auditors assess the security and compliance of AWS services as part of multiple AWS compliance programs, such as SOC, PCI, FedRAMP, and HIPAA.

To learn whether an AWS service is within the scope of specific compliance programs, see AWS services in Scope by Compliance Program and choose the compliance program that you are interested in. For general information, see AWS Compliance Programs.

You can download third-party audit reports using AWS Artifact. For more information, see Downloading Reports in AWS Artifact.

Your compliance responsibility when using AWS services is determined by the sensitivity of your data, your company’s compliance objectives, and applicable laws and regulations. AWS provides the following resources to help with compliance:

- **Security and Compliance Quick Start Guides** – These deployment guides discuss architectural considerations and provide steps for deploying baseline environments on AWS that are security and compliance focused.
- **Architecting for HIPAA Security and Compliance on Amazon Web Services** – This whitepaper describes how companies can use AWS to create HIPAA-eligible applications.

  **Note**
  Not all AWS services are HIPAA eligible. For more information, see the HIPAA Eligible Services Reference.

- **AWS Compliance Resources** – This collection of workbooks and guides might apply to your industry and location.
- **Evaluating Resources with Rules** in the AWS Config Developer Guide – The AWS Config service assesses how well your resource configurations comply with internal practices, industry guidelines, and regulations.
• **AWS Security Hub** – This AWS service provides a comprehensive view of your security state within AWS that helps you check your compliance with security industry standards and best practices.

• **AWS Audit Manager** – This AWS service helps you continuously audit your AWS usage to simplify how you manage risk and compliance with regulations and industry standards.

# Resilience in Amazon Neptune

The AWS global infrastructure is built around AWS Regions and Availability Zones. AWS Regions provide multiple physically separated and isolated Availability Zones, which are connected with low-latency, high-throughput, and highly redundant networking. With Availability Zones, you can design and operate applications and databases that automatically fail over between Availability Zones without interruption. Availability Zones are more highly available, fault tolerant, and scalable than traditional single or multiple data center infrastructures.

An Amazon Neptune DB cluster can only be created in an Amazon VPC that has at least two subnets in at least two Availability Zones. By distributing your cluster instances across at least two Availability Zones, Neptune helps ensure that there are instances available in your DB cluster in the unlikely event of an Availability Zone failure. The cluster volume for your Neptune DB cluster always spans three Availability Zones to provide durable storage with less possibility of data loss.

For more information about AWS Regions and Availability Zones, see [AWS Global Infrastructure](#).
Migrating an existing graph to Amazon Neptune

There are a number of tools and techniques that can help you migrate existing graph data into Amazon Neptune from another data store.

A simple migration workflow involves the following steps:

• Export the data from its existing store into Amazon Simple Storage Service (Amazon S3).
• Clean and format it for import.
• Load it into a Neptune DB cluster using Neptune Bulk Loader (p. 268).
• Configure your Gremlin or SPARQL application to use the corresponding endpoint that Neptune provides.

**Note**
Your Neptune cluster must be running in a VPC that your application can access.

There are ways to simplify and automate some of these steps, depending on where the data is stored:

**Topics**

• Migrating from Neo4j to Amazon Neptune (p. 236)
• Migrating an existing graph from an Apache TinkerPop Gremlin server to Amazon Neptune (p. 260)
• Migrating an existing graph from an RDF triple store to Amazon Neptune (p. 261)
• Using AWS Database Migration Service (AWS DMS) to migrate from a relational or NoSQL database to Amazon Neptune (p. 262)
• Migrating from Blazegraph to Amazon Neptune (p. 263)
Migrating from Neo4j to Amazon Neptune

Neo4j and Amazon Neptune are both graph databases, designed for online, transactional graph workloads that support the labeled property graph data model. These similarities make Neptune a common choice for customers seeking to migrate their current Neo4j applications. However, these migrations are not simply lift and shift, because there are differences in languages and feature support, operational characteristics, server architecture, and storage capabilities between the two databases.

This page frames the migration process and brings up things to consider before migrating a Neo4j graph application to Neptune. These considerations apply generally to any Neo4j graph application, whether powered by a Community, Enterprise, or Aura database. Although each solution is unique and may require additional procedures, all migrations follow the same general pattern.

Each of the steps described in the following sections includes considerations and recommendations to simplify the migration process. Additionally, there are open-source tools, and blog posts (p. 259) that describe the process, and a feature compatibility section (p. 251) with recommended architectural options.

**Topics**
- General information about migrating from Neo4j to Neptune (p. 236)
- Preparing to migrate from Neo4j to Neptune (p. 238)
- Provisioning infrastructure when migrating from Neo4j to Neptune (p. 242)
- Data migration from Neo4j to Neptune (p. 244)
- Application migration from Neo4j to Neptune (p. 248)
- Neptune compatibility with Neo4j (p. 251)
- Rewriting Cypher queries to run in openCypher on Neptune (p. 254)
- Resources for migrating from Neo4j to Neptune (p. 259)

**General information about migrating from Neo4j to Neptune**

With Neptune support for the openCypher query language (p. 110), you can move most Neo4j workloads that use the Bolt protocol or HTTPS to Neptune. However, openCypher is an open-source specification that contains most but not all of the functionality supported by other databases such as Neo4j.

In spite of being compatible in many ways, Neptune is not a drop-in replacement for Neo4j. Neptune is a fully managed graph database service with enterprise features like high availability and high durability that is architecturally different from Neo4j. Neptune is instance-based, with a single primary writer instance and up to 15 read replica instances that let you scale read capacity horizontally. Using Neptune Serverless (p. 557), you can automatically scale your compute capacity up and down depending on query volume. This is independent of Neptune storage, which scales automatically as you add data.

Neptune supports the open-source openCypher standard specification, version 9. At AWS, we believe that open source is good for everyone and we are committed both to bringing the value of open source to our customers, and to bringing the operational excellence of AWS to open source communities.

However, many applications running on Neo4j also use proprietary features that are not open-sourced and that Neptune doesn't support. For example, Neptune doesn't support APOC procedures, some Cypher-specific clauses and functions, and Char, Date, or Duration data types. Neptune does auto-cast the missing data types to data types that are supported (p. 279).

In addition to openCypher, Neptune also supports the Apache TinkerPop Gremlin query language for property graphs (as well as SPARQL for RDF data). Gremlin can interoperate with openCypher on the
same property graph, and in many cases you can use Gremlin to supply functionality that openCypher does not provide. Below is a quick comparison of the two languages:

<table>
<thead>
<tr>
<th></th>
<th>openCypher</th>
<th>Gremlin</th>
</tr>
</thead>
<tbody>
<tr>
<td>Style</td>
<td>Declarative</td>
<td>Imperative</td>
</tr>
<tr>
<td>Syntax</td>
<td>Pattern matching</td>
<td>Traversal based</td>
</tr>
<tr>
<td></td>
<td>Match p=(a)-[:route]-&gt;(d) WHERE a.code='ANC' RETURN p</td>
<td>g.V().has('code', 'ANC').out('route').path().by(elementMap())</td>
</tr>
<tr>
<td>Ease of use</td>
<td>SQL-inspired, readable by non-</td>
<td>Steeper learning curve, similar</td>
</tr>
<tr>
<td></td>
<td>programmers</td>
<td>to programming languages like</td>
</tr>
<tr>
<td></td>
<td>Low</td>
<td>Java</td>
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<td>Flexibility</td>
<td>Low</td>
<td>High</td>
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<tr>
<td>Query support</td>
<td>String-based queries</td>
<td>String-based queries or in-line</td>
</tr>
<tr>
<td></td>
<td></td>
<td>code supported by client libraries</td>
</tr>
<tr>
<td>Clients</td>
<td>HTTPS and Bolt</td>
<td>HTTPS and Websockets</td>
</tr>
</tbody>
</table>

In general, it isn't necessary to change your data model to migrate from Neo4j to Neptune, because both Neo4j and Neptune support labeled property graph (LPG) data. However, Neptune has some architectural and data model differences that you can take advantage of to optimize performance. For example:

- Neptune IDs are treated as first-class citizens.
- Neptune uses AWS Identity and Access Management (IAM) policies (p. 164) to secure access to your graph data in flexible and granular ways.
- Neptune provides several ways to use Jupyter notebooks (p. 35) to run queries and visualize the results (p. 51). Neptune also works with third-party visualization tools (p. 55).
- Although Neptune has no drop-in replacement for the Neo4j Graph Data Science (GDS) library, Neptune supports graph analytics today through a variety of solutions. For example, several sample notebooks demonstrate how to leverage the Neptune integration with the AWS Pandas SDK within Python environments to run analytics on graph data.

Please reach out to AWS support or engage your AWS account team if you have questions. We use your feedback to prioritize new features that will meet your needs.
Preparing to migrate from Neo4j to Neptune

Approaches to migrating

When migrating a Neo4j application to Neptune, we recommend one of two strategies: either re-platforming, or refactoring/re-architecting. For more information about migration strategies, see 6 Strategies for Migrating Applications to the Cloud, a blog post by Stephen Orban.

The re-platforming approach, sometimes called lift-tinker-and-shift, involves the following steps:

- Identify the use cases your application is intended to satisfy.
- Modify the existing graph data model and application architecture to best address these workload needs using Neptune's capabilities.
- Determine how to migrate data, queries and other parts of the source application into the target model and architecture.

This working-backwards approach lets you migrate your application to the kind of Neptune solution you might design if this were a brand-new project.

The refactoring approach, by contrast, involves:

- Identifying the components of the existing implementation, including infrastructure, data, queries, and application capabilities.
- Finding equivalents in Neptune that can be used to build a comparable implementation.

This working-forwards approach seeks to swap one implementation for another.

In practice, you're likely to adopt a mix of these two approaches. You might start with a use case, design the target Neptune architecture, but then turn to the existing Neo4j implementation to identify constraints and invariants you'll have to maintain. For example, you might have to continue integrating with other external systems, or continue offering specific APIs to consumers of your graph application. With this information, you can determine what data already exists to move to your target model, and what must be sourced elsewhere.

At other points, you might start by analyzing a specific piece of your Neo4j implementation as the best source of information about the job your application is intended to do. That kind of archaeology in the existing application can help define a use case that you can then design towards using Neptune's capabilities.

Whether you're building a new application using Neptune or migrating an existing application from Neo4j, we recommend working backwards from use cases to design a data model, a set of queries, and an application architecture that address your business needs.

Architectural differences between Neptune and Neo4j

When customers first consider migrating an application from Neo4j to Neptune, it is often tempting to perform a like-to-like comparison based on instance size. However, the architectures of Neo4j and Neptune have fundamental differences. Neo4j is based on an all-in-one approach where data loading, data ETL, application queries, data storage, and management operations all happen in the same set of compute resources, such as EC2 instances.

Neptune, by contrast, is an OLTP focused graph database where the architecture separates responsibilities and where resources are decoupled so they can scale dynamically and independently.
When migrating from Neo4j to Neptune, determine the data durability, availability and scalability requirements of your application. Neptune's cluster architecture simplifies the design of applications that require high durability, availability and scalability. With an understanding of Neptune's cluster architecture, you can then design a Neptune cluster topology to satisfy these requirements.

**Neo4j’s cluster architecture**

Many production applications use Neo4j’s *causal clustering* to provide data durability, high availability and scalability. Neo4j’s clustering architecture uses core-server and read-replica instances:

- Core servers provide for data durability and fault tolerance by replicating data using the Raft protocol.
- Read replicas use transaction log shipping to asynchronously replicate data for high read throughput workloads.

Every instance in a cluster, whether core server or read replica, contains a full copy of the graph data.

**Neptune’s cluster architecture**

A Neptune cluster (p. 132) is made up of a primary writer instance and up to 15 read replica instances. All the instances in the cluster share the same underlying distributed storage service that is separate from the instances.

- The primary writer instance coordinates all write operations to the database and is vertically scalable to provide flexible support for different write workloads. It also supports read operations.
- Read replica instances support read operations from the underlying storage volume, and allow you to scale horizontally to support high read workloads. They also provide for high availability by serving as failover targets for the primary instance.

  *Note*
  
  For heavy write workloads, it is best to scale the read replica instances to the same size as the writer instance, to ensure that the readers can stay consistent with the data changes.

- The underlying storage volume scales storage capacity automatically as the data in your database increases, up to 128 tebibytes (TiB) of storage.

Instance sizes are dynamic and independent. Each instance can be resized while the cluster is running, and read replicas can be added or removed while the cluster is running.

The Neptune Serverless (p. 557) feature can scale your compute capacity up and down automatically as demand rises and falls. Not only can this decrease your administrative overhead, it also lets you configure the database to handle large spikes in demand without degrading performance or requiring you to over-provision.

You can stop a Neptune cluster for up to 7 days.

Neptune also supports auto-scaling (p. 535), to adjust the reader instance sizes automatically based on workload.

Using Neptune's global database feature (p. 85), you can mirror a cluster in up to 5 other regions.

Neptune is also fault tolerant by design (p. 797):

- The cluster volume that provides data storage to all the instances in the cluster spans multiple Availability Zones (AZs) in a single AWS Region. Each AZ contains a full copy of the cluster data.
- If the primary instance becomes unavailable, Neptune automatically fails over to an existing read replica with zero data loss, typically in under 30 seconds. If there are no existing read replicas in the cluster, Neptune automatically provisions a new primary instance – again, with zero data loss.
What all this means is that when migrating from a Neo4j causal cluster to Neptune, you don't have to architect the cluster topology explicitly for high data durability and high availability. This leaves you to size your cluster for expected read and write workloads, and any increased availability requirements you may have, in just a few ways:

- To scale read operations, add read replica instances (p. 132) or enable Neptune Serverless (p. 557) functionality.
- To improve availability, distribute the primary instance and read replicas in your cluster over multiple Availability Zones (AZs).
- To reduce any failover time, provision at least one read replica instance that can serve as a failover target for the primary. You can determine the order in which read replica instances are promoted to primary after a failure by assigning each replica a priority (p. 532). It's a best practice to ensure that a failover target has an instance class capable of handling your application's write workload if promoted to primary.

Data storage differences between Neptune and Neo4j

Neptune uses a graph data model (p. 118) based on a native quad model. When migrating your data to Neptune, there are several differences in the architecture of the data model and storage layer that you should be aware of to make optimal use of the distributed and scalable shared storage that Neptune provides:

- Neptune doesn't use any explicitly defined schema or constraints. It lets you add nodes, edges, and properties dynamically without having to define the schema ahead of time. Neptune doesn't limit the values and types of data stored, except as noted in Neptune limits (p. 839). As part of Neptune's storage architecture, data is also automatically indexed (p. 118) in a way that handles many of the most common access patterns. This storage architecture removes the operational overhead of creation and management of database schema and index optimization.
- Neptune provides a unique distributed and shared storage architecture that automatically scales in 10 GB chunks as the storage needs of your database grow, up to 128 tebibytes (TiB). This storage layer is reliable, durable, and fault-tolerant, with data copied 6 times, twice in each of 3 Availability Zones. It provides all Neptune clusters with a highly available and fault-tolerant data storage layer by default. Neptune's storage architecture reduces costs and removes the need to provision or over-provision storage to handle future data growth.

Before migrating your data to Neptune, it's good to familiarize yourself with Neptune's property graph data model (p. 120) and transaction semantics (p. 123).

Operational differences between Neptune and Neo4j

Neptune is a fully managed service that automates many of the normal operational tasks you would have to do when using on-premise or self-managed databases such as Neo4j Enterprise or Community Edition:

- **Automated backups (p. 798)** – Neptune backs up your cluster volume automatically and retains the backup for a retention period that you specify (from 1 to 35 days). These backups are continuous and incremental, so you can quickly restore to any point within the retention period. No performance impact or interruption of database service occurs as backup data is being written.
- **Manual Snapshots (p. 796)** – Neptune lets you make a storage-volume snapshot of your DB cluster to back up the entire DB cluster. This kind of snapshot can then be used to restore the database, make a copy of it, and share it across accounts.
- **Cloning (p. 543)** – Neptune supports a cloning feature that lets you create cost-effective clones of a database quickly. The clones use a copy-on-write protocol to require only minimal additional space after they are created. Database cloning is an effective way to try out new Neptune features or upgrades with no disruption to the originating cluster.
• **Monitoring (p. 760)** – Neptune provides various methods to monitor the performance and usage of your cluster, including:
  • Instance status
  • Integration with Amazon CloudWatch and AWS CloudTrail
  • Audit log capabilities
  • Event notifications
  • Tagging

• **Security (p. 159)** – Neptune provides a secure environment by default. A cluster resides within a private VPC that provides network isolation from other resources. All traffic is encrypted via SSL, and all data is encrypted at rest using AWS KMS.

  In addition, Neptune integrates with AWS Identity and Access Management (IAM) to provide authentication (p. 164). By specifying IAM condition keys (p. 194), you can use IAM policies to provide fine-grained access control over data actions (p. 212).

**Tooling and integration differences between Neptune and Neo4j**

Neptune has a different architecture for integrations and tools than Neo4j, which may impact the architecture of your application. Neptune uses the compute resources of the cluster to process queries, but leverages other best-in-class AWS services for functionality like full-text search (using OpenSearch), ETL (using Glue), and so forth. For a full listing of these integrations, see Neptune integrations (p. 841).
Provisioning infrastructure when migrating from Neo4j to Neptune

Amazon Neptune clusters are built to scale in three dimensions: storage, write capacity, and read capacity. The sections below discuss specific options to consider when migrating.

Provisioning storage

The storage for any Neptune cluster is automatically provisioned, without any administrative overhead on your part. It resizes dynamically in 10 GB chunks as the storage needs of the cluster increase. As a result, there is no need to estimate and provision or over-provision storage to handle future data growth.

Provisioning write capacity

Neptune provides a single writer instance that can be scaled vertically to any instance size available on the Neptune pricing page. When reading and writing data to a writer instance, all transactions are ACID compliant, with data isolation as defined in Transaction Isolation Levels in Neptune (p. 124).

Choosing an optimal size for a writer instance requires running load tests to determine the optimal instance size for your workload. Any instance within Neptune can be resized at any time by modifying the DB instance class (p. 550). You can estimate a starting instance size based on concurrency and average query latency as described below in Estimating optimal instance size when provisioning your cluster (p. 243).

Provisioning read capacity

Neptune is built to scale read-replica instances both horizontally, by adding up to 15 of them within a cluster (or more in a Neptune global database (p. 85)), and vertically to any instance size available on the Neptune pricing page. All Neptune read-replica instances uses the same underlying storage volume, enabling transparent replication of data with minimal lag.

In addition to enabling horizontal scaling of read requests within a Neptune cluster, read replicas also act as failover targets for the writer instance to enable high availability. See Amazon Neptune basic operational guidelines (p. 815) for suggestions about how to determine the appropriate number and placement of read replicas in your cluster.

For applications where connectivity and workload are unpredictable, Neptune also supports an auto-scaling feature (p. 535) that can automatically adjust the number of Neptune replicas based on criteria that you specify.

To determine an optimal size and number of read replica instances requires running load tests to determine the characteristics of the read workload they must support. Any instance within Neptune can be resized at any time by modifying the DB instance class (p. 550). You can estimate a starting instance size based on concurrency and average query latency, as described in the next section (p. 243).

Use Neptune Serverless to scale reader and writer instances automatically as needed

While it is often helpful to be able to estimate the compute capacity that your anticipated workloads will require, you can configure the Neptune Serverless (p. 557) feature to scale read and write capacity up and down automatically. This can help you meet peak requirements while also scaling back automatically when demand decreases.
Estimating optimal instance size when provisioning your cluster

Estimation of optimal instance size requires knowing the average query latency in Neptune, when your workload is running, as well as the number of concurrent queries being processed. A rough estimate of instance size can be calculated as the average query latency multiplied by the number of concurrent queries. This gives you the average number of concurrent threads needed to handle the workload.

Each vCPU in a Neptune instance can support two concurrent query threads, so dividing the threads by 2 provides the number of vCPUs required, which can then be correlated to the appropriate instance size on the Neptune pricing page. For example:

| Average Query Latency: | 30ms (0.03s) |
| Number of concurrent queries: | 1000/second |
| Number of threads needed: | 0.03 x 1000 = 30 threads |
| Number of vCPUs needed: | 30 / 2 = 15 vCPUs |

Correlating this to the number of vCPUs in an instance, we see that we get a rough estimate that a r5.4xlarge would be the recommended instance to try for this workload. This estimate is rough and only meant to provide initial guidance on instance-size selection. Any application should go through a right-sizing exercise to determine the appropriate number and type(s) of instances that are appropriate for the workload.

Memory requirements should also be taken into account, as well as processing requirements. Neptune is most performant when the data being accessed by queries is available in the main-memory buffer pool cache. Provisioning sufficient memory can also reduce I/O costs significantly.

Additional details and guidance on sizing of instances in a Neptune cluster can be found on the Sizing DB instances in a Neptune DB cluster (p. 133) page.
Data migration from Neo4j to Neptune

When performing a migration from Neo4j to Amazon Neptune, migrating the data is a major step in the process. There are multiple approaches to migrating data. The correct approach is determined by the needs of the application, the data size, and the type of migration desired. However, many of these migrations all require assessment of the same considerations, of which several are highlighted below.

**Note**
See the Migrating a Neo4j graph database to Neptune with a fully automated utility in the AWS Database Blog for a complete, step-by-step walkthrough of one example of how to perform an offline data migration.

Assessing data migration from Neo4j to Neptune

The first step when assessing any data migration is to determine how you will migrate the data. The options depend on the architecture of the application being migrated, the data size, and the availability needs during the migration. In general, migrations tend to fall into one of two categories: online or offline.

Offline migrations tend to be the simplest to accomplish, because the application doesn't accept read or write traffic during the migration. After the application stops accepting traffic, the data can be exported, optimized, imported, and the application tested before the application is re-enabled.

Online migrations are more complex, because the application still needs to accept read and write traffic while the data is being migrated. The exact needs of each online migration may differ, but the general architecture would generally be similar to the following:

- A feed of ongoing changes to the database needs to be enabled in Neo4j by configuring Neo4j Streams as a source to a Kafka cluster.
- Once this is completed, an export of the running system can be taken, following the instructions in Exporting data from Neo4j when migrating to Neptune (p. 247), and the time noted for later correlation to the Kafka topic.
- The exported data is then imported into Neptune, following instructions in Importing data from Neo4j when migrating to Neptune (p. 247).
- Changed data from the Kafka stream can then be copied to the Neptune cluster using an architecture similar to the one described in Writing to Amazon Neptune from Amazon Kinesis Data Streams. Note that the changes replication can be run in parallel to validate the new application architecture and performance.
- After the data migration is validated, then the application traffic can be redirected to the Neptune cluster and the Neo4j instance can be decommissioned.

Data-model optimizations for migrating from Neo4j to Neptune

Both Neptune and Neo4j support labeled property graphs (LPG). However, Neptune has some architectural and data-model differences that you can take advantage of to optimize performance:

**Optimizing node and edge IDs**

Neo4j automatically generates numeric long IDs. Using Cypher you can refer to nodes by ID, but this is generally discouraged in favor of looking up nodes by an indexed property.

Neptune allows you to supply your own string-based IDs for vertices and edges (p. 100). If you don't supply your own IDs, Neptune automatically generates string representations of UUIDs for new edges and vertices.
If you migrate data from Neo4j to Neptune by exporting from Neo4j and then bulk importing into Neptune, you can preserve Neo4j's IDs. The numeric values generated by Neo4j can act as user-supplied IDs when importing into Neptune, where they are represented as strings rather than numeric values.

However, there are circumstances in which you may want to promote a vertex property to become a vertex ID. Just as looking up a node using an indexed property is the fastest way to find a node in Neo4j, looking up a vertex by ID is the fastest way to find a vertex in Neptune. Therefore, if you can identify a suitable vertex property that contains unique values, you should consider replacing the vertex ~id with the nominated property value in your bulk load CSV files. If you do this, you will also have to rewrite any corresponding ~from and ~to edge values in your CSV files.

**Schema constraints when migrating data from Neo4j to Neptune**

Within Neptune, the only schema constraint available is the uniqueness of the ID of a node or edge. Applications that need to leverage a uniqueness constraint are encouraged to look at this approach for achieving a uniqueness constraint through specifying the node or edge ID. If the application used multiple columns as a uniqueness constraint, the ID may be set to a combination of these values. For instance, `id=123, code='SEA'` could be represented as `ID='123_SEA'`) to achieve a complex uniqueness constraint.

**Edge direction optimization when migrating data from Neo4j to Neptune**

When nodes, edges, or properties are added to Neptune, they are automatically indexed in three different ways (p. 118), with an optional fourth index (p. 145). Because of how Neptune builds and uses the indices (p. 118), queries that follow outgoing edges are more efficient than ones that use incoming edges. In terms of Neptune's graph data storage model (p. 118), these are subject-based searches that use the SPOG index.

If, in migrating your data model and queries to Neptune, you find that your most important queries rely on traversing incoming edges where there is a high degree of fan out, you may want to consider altering your model so that these traversals follow outgoing edges instead, especially when you cannot specify which edge labels to traverse. To do so, reverse the direction of the relevant edges and update the edge labels to reflect the semantics of this direction change. For example, you might change:

```
person_A — parent_of — person_B
```

To:

```
person_B — child_of — person_A
```

To make this change in a bulk-load edge CSV file (p. 272), simply swap the ~from and ~to column headings, and update the values of the ~label column.

As an alternative to reversing edge direction, you can enable a fourth Neptune index, the OSGP index (p. 119), which makes traversing incoming edges, or object-based searches, much more efficient. However, enabling this fourth index will lower insert rates and require more storage.

**Filtering optimization when migrating data from Neo4j to Neptune**

Neptune is optimized to work best when properties are filtered to the most selective property available. When multiple filters are used, the set of matching items is found for each and then the overlap of all matching sets is calculated. When possible, combining multiple properties into a single property minimizes the number of index lookups and decreases the latency of a query.

For example, this query uses two index look-ups and a join:

```
MATCH (n) WHERE n.first_name='John' AND n.last_name='Doe' RETURN n
```

This query retrieves the same information using a single index look-up:
Neptune supports different data types (p. 279) than Neo4j does.

Neo4j data-type mappings into data types that Neptune supports

- **Logical**: Boolean
  
  Map this in Neptune to Bool or Boolean.

- **Numeric**: Number
  
  Map this in Neptune to the narrowest of the following Neptune openCypher types that can support all values of the numeric property in question:

<table>
<thead>
<tr>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Byte</td>
</tr>
<tr>
<td>Short</td>
</tr>
<tr>
<td>Integer</td>
</tr>
<tr>
<td>Long</td>
</tr>
<tr>
<td>Float</td>
</tr>
<tr>
<td>Double</td>
</tr>
</tbody>
</table>

- **Text**: String
  
  Map this in Neptune to String.

- **Point in time**:

<table>
<thead>
<tr>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Date</td>
</tr>
<tr>
<td>Time</td>
</tr>
<tr>
<td>LocalDateTime</td>
</tr>
<tr>
<td>LocalTime</td>
</tr>
<tr>
<td>DateTime</td>
</tr>
<tr>
<td>LocalDateTime</td>
</tr>
</tbody>
</table>

  Map these in Neptune to Date as UTC, using one of the following ISO-8601 formats that Neptune supports:

<table>
<thead>
<tr>
<th>Format</th>
</tr>
</thead>
<tbody>
<tr>
<td>yyyy-MM-dd</td>
</tr>
<tr>
<td>yyyy-MM-ddTHH:mm</td>
</tr>
<tr>
<td>yyyy-MM-ddTHH:mm:ss</td>
</tr>
<tr>
<td>yyyy-MM-ddTHH:mm:ssZ</td>
</tr>
</tbody>
</table>

- **Time duration**: Duration
  
  Map this in Neptune to a numeric value for date arithmetic, if necessary.

- **Spatial**: Point
  
  Map this in Neptune into component numeric values, each of which then becomes a separate property, or express as a String value to be interpreted by the client application. Note that Neptune's full-text search (p. 586) integration using OpenSearch lets you index geolocation properties.

**Migrating multivalued properties from Neo4j to Neptune**

Neo4j allows homogeneous lists of simple types to be stored as properties of both nodes and edges. These lists can contain duplicate values.

Neptune, however, allows only set or single cardinality (p. 101) for vertex properties, and single cardinality for edge properties in property graph data. As a result, there is no straightforward migration
of Neo4j node list properties that contain duplicate values into Neptune vertex properties, or of Neo4j relationship-list properties into Neptune edge properties.

Some possible strategies for migrating Neo4j multivalued node properties with duplicate values into Neptune are as follows:

- Discard the duplicate values and convert the multivalued Neo4j node property to a set cardinality Neptune vertex property. Note that the Neptune set may not then reflect the order of items in the original Neo4j multivalued property.
- Convert the multivalued Neo4j node property to a string representation of a JSON-formatted list in a Neptune vertex string property.
- Extract each of the multivalued property values into a separate vertex with a value property, and connect those vertices to the parent vertex using an edge labelled with the property name.

Similarly, possible strategies for migrating Neo4j multivalued relationship properties into Neptune are as follows:

- Convert the multivalued Neo4j relationship property to a string representation of a JSON-formatted list and store it as a Neptune edge string property.
- Refactor the Neo4j relationship into incoming and outgoing Neptune edges attached to an intermediate vertex. Extract each of the multivalued relationship property values into a separate vertex with a value property and those vertices to this intermediate vertex using an edge labelled with the property name.

Note that a string representation of a JSON-formatted list is opaque to the openCypher query language, although openCypher includes a CONTAINS predicate that allows for simple searches inside string values.

Exporting data from Neo4j when migrating to Neptune

When exporting data from Neo4j, use the APOC procedures to export either to CSV or to GraphML. Although it’s possible to export to other formats, there are open-source tools for converting CSV data exported from Neo4j to Neptune bulk-load format, and also open-source tools for converting GraphML data exported from Neo4j to Neptune bulk-load format.

You can also export data directly into Amazon S3 using the various APOC procedures. Exporting to an Amazon S3 bucket is disabled by default, but it can be enabled using the procedures highlighted in Exporting to Amazon S3 in the Neo4j APOC documentation.

Importing data from Neo4j when migrating to Neptune

You can import data into Neptune either by using the Neptune bulk loader (p. 268) or by using application logic in a supported query language such as openCypher (p. 394).

The Neptune bulk loader is the preferred approach to importing large amounts of data because it provides optimized import performance if you follow best practices (p. 285). The bulk loader supports two different CSV formats (p. 272), to which data exported from Neo4j can be converted using the the open-source utilities mentioned above in the Exporting data (p. 247) section.

You can also use openCypher to import data with custom logic for parsing, transforming, and importing. You can submit the openCypher queries either through the HTTPS endpoint (p. 398) (which is recommended) or by using the bolt driver (p. 400).
Application migration from Neo4j to Neptune

After you have migrated your data from Neo4j to Neptune, the next step is to migrate the application itself. As with data, there are multiple approaches to migrating your application based on the tools your use, requirements, architectural differences, and so on. Things that you usually need to consider in this process are outlined below.

Migrating connections when moving from Neo4j to Neptune

If you don’t currently use the Bolt drivers, or would like to use an alternative, you can connect to the HTTPS endpoint (p. 398) which provides full access to the data returned.

If you do have an application that uses the Bolt protocol (p. 400), you can migrate these connections to Neptune and let your applications connect using the same drivers as you did in Neo4j. To connect to Neptune, you may need to make one or more of the following changes to your application:

- The URL and port will need to be updated to use the cluster endpoints and cluster port (the default is 8182).
- Neptune requires all connections to use SSL, so you need to specify for each connection that it is encrypted.
- Neptune manages authentication through the assignment of IAM policies and roles (p. 164). IAM policies and roles provide an extremely flexible level of user management within the application, so it is important to read and understand the information in the IAM overview (p. 164) before configuring your cluster.
- Bolt connections behave differently in Neptune than in Neo4j in several ways, as explained in Bolt connection behavior in Neptune (p. 408).
- You can find more information and suggestions in Neptune Best Practices Using openCypher and Bolt (p. 830).

There are code samples for commonly used language such as Java, Python, .NET, and NodeJS, and for connection scenarios such as using IAM authentication, in Using the Bolt protocol to make openCypher queries to Neptune (p. 400).

Routing queries to cluster instances when moving from Neo4j to Neptune

Neo4j client applications use a routing driver and specify an access mode to route read and write requests to an appropriate server in a causal cluster.

When migrating a client application to Neptune, use Neptune endpoints (p. 137) to route queries efficiently to an appropriate instance in your cluster:

- All connections to Neptune should use bolt:// rather than bolt+routing:// or neo4j:// in the URL.
- The cluster endpoint connects to the current primary instance in your cluster. Use the cluster endpoint to route write requests to the primary.
- The reader endpoint distributes connections (p. 818) across read-replica instances in your cluster. If you have a single-instance cluster with no read-replica instances, the reader endpoint connects to the primary instance, which supports write operations. If the cluster does contain one or more read-replica instances, sending a write request to the reader endpoint generates an exception.
- Each instance in your cluster can also have its own instance endpoint. Use an instance endpoint if your client application needs to send a request to a specific instance in the cluster.

For more information, see Neptune endpoint considerations (p. 139).
Data consistency in Neptune

When using Neo4j causal clusters, read replicas are eventually consistent with core servers, but client applications can ensure causal consistency by using causal chaining. Causal chaining entails passing bookmarks between transactions, which allows a client application to write to a core server and then read its own write from a read-replica.

In Neptune, read-replica instances are eventually consistent with the writer, with replica lag that is usually less than 100 milliseconds. However, until a change has been replicated, updates to existing edges and vertices and additions of new edges and vertices are not visible on a replica instance. Therefore, if your application needs immediate consistency on Neptune by reading each write, use the cluster endpoint for the read-after-write operation. This is the only time to use the cluster endpoint for read operations. In all other circumstances, use the reader endpoint for reads.

Migrating queries from Neo4j to Neptune

Although Neptune's support for openCypher dramatically reduces the amount of work required to migrate queries from Neo4j, there are still some differences to assess when migrating:

- As discussed in Data-model optimizations (p. 244) above, there may be modifications to your data model that you need to make so as to create an optimized graph data model for Neptune, which in turn will require changes to your queries and testing.
- Neo4j offers a variety of Cypher-specific language extensions that are not included in the openCypher specification implemented by Neptune. Depending on the use case and feature used, there may be workarounds within the openCypher language, or using the Gremlin language, or through other mechanisms as described in Rewriting Cypher queries to run in openCypher on Neptune (p. 254).
- Applications often use other middleware components to interact with the database instead of the Bolt drivers themselves. Please check Neptune compatibility with Neo4j (p. 251) to see if tools or middleware that you're using are supported.
- In the case of a failover, the Bolt driver might continue to connect to the previous writer or reader instance because the cluster endpoint provided to the connection has resolved to an IP address. Proper error handling in your application should handle this, as described in Create a new connection after failover (p. 830).
- When transactions are canceled because of unresolvable conflicts or lock-wait timeouts, Neptune responds with a ConcurrentModificationException. For more information, see Engine Error Codes (p. 843). As a best practice, clients should always catch and handle these exceptions.

A ConcurrentModificationException occurs occasionally when multiple threads or multiple applications are writing to the system simultaneously. Because of transaction isolation levels (p. 125), these conflicts may sometimes be unavoidable.
- Neptune supports running both Gremlin and openCypher queries on the same data. This means that in some scenarios you may need to consider using Gremlin, with its more powerful querying capabilities, to perform some of the functionality of your queries.

As discussed in Provisioning infrastructure (p. 242) above, each application should go through a rightsizing exercise to ensure that the number of instances, the instance sizes, and the cluster topology are all optimized for the specific workload of the application.

The considerations discussed here for migrating your application are the most common ones, but this is not an exhaustive list. Each application is unique. Please reach out to AWS support or engage your account team if you have further questions.

Migrating features and tools that are specific to Neo4j

Neo4j has a variety of custom features and add-ons with functionality that your application may rely on. When evaluating the need to migrate this functionality, it often helps to investigate whether there is a
better approach within AWS to achieve the same goal. Considering the architectural differences between Neo4j and Neptune (p. 238), you can often find effective alternatives that take advantage of other AWS services or integrations (p. 841).

See Neptune compatibility with Neo4j (p. 251) for a list of Neo4j-specific features and suggested workarounds.
Neptune compatibility with Neo4j

Neo4j's has an all-in-one architectural approach, where data loading, data ETL, application queries, data storage, and management operations all occur in the same set of compute resources, such as EC2 instances. Amazon Neptune is an OLTP-focused open-specifications graph database where the architecture separates operations and decouples resources so they can scale dynamically.

There are a variety of features and tooling in Neo4j, including third-party tooling, that are not part of the openCypher specification, are incompatible with openCypher, or are incompatible with Neptune's implementation of openCypher. Below are listed some of the most common of these.

Neo4j-specific features not present in Neptune

- **LOAD CSV** – Neptune has a different architectural approach to loading data than Neo4j. To allow for better scaling and cost optimization, Neptune implements a separation of concerns around resources, and recommends using one of the AWS service integrations (p. 841) such as AWS Glue to perform the required ETL processes to prepare data in a format (p. 272) supported by the Neptune bulk loader (p. 268).

  Another option is to do the same thing using application code running on AWS compute resources such as Amazon EC2 instances, Lambda functions, Amazon Elastic Container Service, AWS Batch jobs, and so on. The code could use either Neptune's HTTPS endpoint (p. 398) or Bolt endpoint (p. 400).

- **Fine-grained access control** – Neptune supports granular access control over data-access actions using IAM condition keys (p. 212). Additional fine-grained access control can be implemented at the application layer.

- **Neo4j Fabric** – Neptune does support query federation across databases for RDF workloads using the SPARQL SERVICE (p. 479) keyword. Because there is not currently an open standard or specification for query federation for property graph workloads, that functionality would need to be implemented at the application layer.

- **Role-based access control (RBAC)** – Neptune manages authentication through the assignment of IAM policies and roles (p. 164). IAM policies and roles provide an extremely flexible level of user management within an application, so it is worth reading and understanding the information in the IAM overview (p. 164) before configuring your cluster.

- **Bookmarking** – Neptune clusters consist of a single writer instance and up to 15 read-replica instances. Data written to the writer instance is ACID compliant and provides a strong consistency guarantee on subsequent reads. Read-replicas use the same storage volume as the writer instance and are eventually consistent, usually in less than 100ms from the time data is written. If your use case has an immediate need to guarantee read consistency of new writes, these reads should be directed to the cluster endpoint instead of the reader endpoint.

- **APOC procedures** – Because APOC procedures are not included in the openCypher specification, Neptune does not provide direct support for external procedures. Instead, Neptune relies on integrations with other AWS services (p. 841) to achieve similar end user functionality in a scalable, secure, and robust manner. Sometimes APOC procedures can be rewritten in openCypher or Gremlin, and some are not relevant to Neptune applications.

In general, APOC procedures fall into the categories below:

- **Import** – Neptune supports importing data using a variety of formats using query languages, the Neptune bulk loader (p. 268), or as an target of AWS Database Migration Service (p. 305). ETL operations on data may be performed using AWS Glue and the neptune-python-utils open-source package.

- **Export** – Neptune supports exporting data using the neptune-export (p. 481) utility, which supports a variety of common export formats and methods.

- **Database Integration** – Neptune supports integration with other databases using ETL tools such as AWS Glue or migrations tools such as the AWS Database Migration Service (p. 305).
• **Graph Updates** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Data Structures** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Temporal (Date Time)** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Mathematical** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Advanced Graph Querying** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Comparing Graphs** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Cypher Execution** – Neptune supports a rich set of features for updating property-graph data through its support for both the openCypher and the Gremlin query languages. See Cypher rewrites (p. 254) for examples of rewrites of commonly used procedures.

• **Custom procedures** – Neptune does not support custom procedures created by users. This functionality would have to be implemented at the application layer.

• **Geospatial** – Although Neptune doesn’t provide native support for geospatial features, similar functionality can be achieved through integration with other AWS services, as shown in this blog post: Combine Amazon Neptune and Amazon OpenSearch Service for geospatial queries by Ross Gabay and Abhilash Vinod (1 February 2022).

• **Graph Data Science** – Neptune supports graph analytics today through a variety of solutions. Neptune provides an integration with the AWS Pandas SDK and several sample notebooks that show how to leverage this integration within Python environments to run analytics on graph data.

• **Schema Constraints** – Within Neptune, the only schema constraint available is the uniqueness of the ID of a node or edge. There is no feature to specify any additional schema constraints, or any additional uniqueness or value constraints on an element in the graph. ID values in Neptune are strings and may be set using Gremlin, like this:

```plaintext
g.addV('person').property(id, '1')
```

Applications that need to leverage the ID as a uniqueness constraint are encouraged to try this approach for achieving a uniqueness constraint. If the application used multiple columns as a uniqueness constraint, the ID may be set to a combination of these values. For example `id=123, code='SEA'` could be represented as `ID='123_SEA'` to achieve a complex uniqueness constraint.

• **Multi-tenancy** – Neptune only supports a single graph per cluster. To build a multi-tenant system using Neptune, either use multiple clusters or logically partition the tenants within a single graph and use application-side logic to enforce separation. For example, add a property `tenantId` and include it in each query, like this:

```plaintext
MATCH p=(n {tenantId:1})-[]->({tenantId:1}) RETURN p LIMIT 5
```

*Neptune Serverless* (p. 557) makes it relatively easy to implement multi-tenancy using multiple DB clusters, each of which is scaled independently and automatically as needed.
Neptune support for Neo4j tools

Neptune provides the following alternatives to Neo4j tools:

- **Neo4j Browser** – Neptune provides open-source graph notebooks (p. 35) that provide a developer-focused IDE for running queries and visualizing the results.
- **Neo4j Bloom** – Neptune supports rich graph visualizations using third-party visualization solutions (p. 55) such as Tom Sawyer, Cambridge Intelligence, and Graphistry.
- **GraphQL** – Neptune currently supports GraphQL though custom AWS AppSync integrations. See the Build a graph application with Amazon Neptune and AWS Amplify blog post, and the example project, Building Serverless Calorie tracker application with AWS AppSync and Amazon Neptune.
- **NeoSemantics** – Neptune natively supports the RDF data model, so customers wishing to run RDF workloads are advised to use Neptune's RDF model support.
- **Arrows.app** – The Cypher created when exporting the model using the export command is compatible with Neptune.
- **Linkurious Ogma** – A sample integration with Linkurious Ogma is available here.
- **Spring Data Neo4j** – This is not currently compatible with Neptune.
- **Neo4j Spark Connector** – The Neo4j spark connector can be used within a Spark Job to connect to Neptune using openCypher. Here is some sample code and application configuration:

  **Sample code:**

  ```java
  SparkSession spark = SparkSession.
  .builder()
  .config("encryption.enabled", "true")
  .appName("Simple Application").config("spark.master", "local").getOrCreate();

  Dataset<Row> df = spark.read().format("org.neo4j.spark.DataSource")
  .option("url", "bolt://(your cluster endpoint):8182")
  .option("encryption.enabled", "true")
  .option("query", "MATCH (n:airport) RETURN n")
  .load();

  System.out.println("TOTAL RECORD COUNT: " + df.count());
  spark.stop();

  **Application configuration:**

  ```xml
  <dependency>
  <groupId>org.neo4j</groupId>
  <artifactId>neo4j-connector-apache-spark_2.12-4.1.0</artifactId>
  <version>4.0.1_for_spark_3</version>
  </dependency>
  ```

**Neo4j features and tools not listed here**

If you are using a tool or feature that is not listed here, we are unsure of its compatibility with Neptune or other services within AWS. Please reach out to AWS support or engage your account team if you have further questions.
Rewriting Cypher queries to run in openCypher on Neptune

The openCypher language is a declarative query language for property graphs that was originally developed by Neo4j, then open-sourced in 2015, and contributed to the openCypher project under an Apache 2 open-source license. At AWS, we believe that open source is good for everyone and we are committed to bringing the value of open source to our customers, and the operational excellence of AWS to open source communities.

OpenCypher syntax is documented in the Cypher Query Language Reference, Version 9.

Because openCypher contains a subset of the syntax and features of the Cypher query language, some migration scenarios require either rewriting queries in openCypher-compliant forms or examining alternative methods to achieve the desired functionality.

This section contains recommendations for handling common differences, but they are by no means exhaustive. You should test any application using these rewrites thoroughly to ensure that the results are what you expect.

Rewriting None, All, and Any predicate functions

These functions are not part of the openCypher specification. Comparable results can be achieved in openCypher using List Comprehension.

For example, find all the paths that go from node Start to node End, but no journey is allowed to pass through a node with a class property of D:

```cypher
# Neo4J Cypher code
match p=(a:Start)-[:HOP*1..]->(z:End)
where none(node IN nodes(p) where node.class='D')
return p

# Neptune openCypher code
match p=(a:Start)-[:HOP*1..]->(z:End)
where size([node IN nodes(p) where node.class = 'D']) = 0
return p
```

List comprehension can achieve these results as follows:

```cypher
all  => size(list_comprehension(list)) = size(list)
any  => size(list_comprehension(list)) >= 1
none => size(list_comprehension(list)) = 0
```

Rewriting the Cypher FOREACH clause in openCypher

The FOREACH clause is not part of the openCypher specification. It is often used to update data in the middle of a query, often from aggregations or elements within a path.

As an aggregation example, find all pairs of airports in the region US-WA and create new vertices with a new edge, same_region, between the newly created nodes in each pair:

```cypher
# # Neo4J Cypher code
MATCH (a:airport),(b:airport)
WHERE a.region=b.region and a.region='US-WA'
WITH COLLECT([a,b]) AS airports
FOREACH (airport_combo IN airports |
    CREATE (a,b)
    WITH a,b
    CREATE (a)-[:same_region]->(b)
)
```

List comprehension can achieve these results as follows:

```cypher
all  => size(list_comprehension(list)) = size(list)
any  => size(list_comprehension(list)) >= 1
none => size(list_comprehension(list)) = 0
```
CREATE (a)-[:same_region]->(b);

MATCH (a:airport),(b:airport)
WHERE a.region='US-WA' AND b.region='US-WA' AND a != b // assuming we don't want to create self loops
CREATE (a)-[:same_region]->(b)

As a path example, find all airports on a path with no more than two stops between Anchorage (ANC) and Austin (AUS) and set a property of visited on each of them:

MATCH p=(:airport {code: 'ANC'})-[*1..2]->(:airport {code: 'AUS'})
FOREACH (n IN nodes(p) | SET n.visited = true)

Another example is:

MATCH p=(start)-[*]->(finish)
WHERE start.name = 'A' AND finish.name = 'D'
FOREACH (n IN nodes(p) | SET n.marked = true)

Rewriting Neo4j APOC procedures in Neptune

The examples below use openCypher to replace some of the most commonly used APOC procedures. These examples are for reference only, and are intended to provide some suggestions about how to handle common scenarios. In practice, each application is different, and you'll have to come up with your own strategies for providing all the functionality you need.

Rewriting apoc.export procedures

Neptune provides an array of options for both full graph and query-based exports in various output formats such as CSV and JSON, using the neptune-export utility (see Exporting data from a Neptune DB cluster (p. 481)).

Rewriting apoc.schema procedures

Neptune does not have explicitly defined schema, indices, or constraints, so many apoc.schema procedures are no longer required. Examples are:

- apoc.schema.assert
- apoc.schema.node.constraintExists
- apoc.schema.node.indexExists
- apoc.schema.relationship.constraintExists
- apoc.schema.relationship.indexExists
Cypher rewrites

- `apoc.schema.nodes`
- `apoc.schema.relationships`

Neptune openCypher does support retrieving similar values to those that the procedures do, as shown below, but can run into performance issues on larger graphs as doing so requires scanning a large portion of the graph to return the answer.

### openCypher replacement for `apoc.schema.properties.distinct`

```
MATCH (n:airport)
RETURN DISTINCT n.runways
```

### openCypher replacement for `apoc.schema.properties.distinctCount`

```
MATCH (n:airport)
RETURN DISTINCT n.runways, count(n.runways)
```

#### Alternatives to `apoc.do` procedures

These procedures are used to provide conditional query execution that is easy to implement using other openCypher clauses. In Neptune there are at least two ways to achieve similar behavior:

- One way is to combine openCypher's List Comprehension capabilities with the `UNWIND` clause.
- Another way is to use the `choose()` and `coalesce()` steps in Gremlin.

Examples of these approaches are shown below.

#### Alternatives to `apoc.do.when`

##### # Neo4J Example

```
MATCH (n:airport {region: 'US-AK'})
CALL apoc.do.when(
  n.runways>3,
  'SET n.is_large_airport=true RETURN n',
  'SET n.is_large_airport=false RETURN n',
  {n:n}
) YIELD value
WITH collect(value.n) as airports
RETURN size([a in airports where a.is_large_airport]) as large_airport_count,
size([a in airports where NOT a.is_large_airport]) as small_airport_count
```

##### # Neptune openCypher

```
MATCH (n:airport {region: 'US-AK'})
WITH n.region as region, collect(n) as airports
WITH [a IN airports where a.runways >= 3] as large_airports,
[a IN airports where a.runways < 3] as small_airports, airports
UNWIND large_airports as la
SET la.is_large_airport=true
WITH DISTINCT small_airports, airports
UNWIND small_airports as la
SET la.small_airports=true
WITH DISTINCT airports
RETURN size([a in airports where a.is_large_airport]) as large_airport_count,
size([a in airports where NOT a.is_large_airport]) as small_airport_count
```

##### # Neptune Gremlin using choose()

```
g.V().
  has('airport', 'region', 'US-AK').
choose(256
```
Cypher rewrites

```
values('runways').is(lt(3)),
property(single, 'is_large_airport', false),
property(single, 'is_large_airport', true)).
fold().
project('large_airport_count', 'small_airport_count').
by(unfold().has('is_large_airport', true).count()).
by(unfold().has('is_large_airport', false).count())
```

Alternatives to `apoc.do.case`

```
MATCH (n:airport {region: 'US-AK'})
CALL apoc.case(
    [n.runways=1, 'RETURN "Has one runway" as b',
    n.runways=2, 'RETURN "Has two runways" as b'],
    'RETURN "Has more than 2 runways" as b') YIELD value
RETURN {type: value.b, airport: n}
```

```
# Neo4J Example
MATCH (n:airport {region: 'US-AK'})
WITH n.region as region, collect(n) as airports
WITH [a IN airports where a.runways =1] as single_runway,
    [a IN airports where a.runways =2] as double_runway,
    [a IN airports where a.runways >2] as many_runway
UNWIND single_runway as sr
    WITH {type: "Has one runway", airport: sr} as res,
        double_runway, many_runway
    WITH DISTINCT double_runway as double_runway,
        collect(res) as res, many_runway
    UNWIND double_runway as dr
    WITH {type: "Has two runways", airport: dr} as two_runways,
        res, many_runway
    WITH collect(two_runways)+res as res, many_runway
    UNWIND many_runway as mr
    WITH {type: "Has more than 2 runways", airport: mr} as res2,
        res, many_runway
    WITH collect(res2)+res as res
    UNWIND res as r
RETURN r
```

```
# Neptune openCypher
MATCH (n:airport {region: 'US-AK'})
WITH n.region as region, collect(n) as airports
WITH [a IN airports where a.runways =1] as single_runway,
    [a IN airports where a.runways =2] as double_runway,
    [a IN airports where a.runways >2] as many_runway
UNWIND single_runway as sr
    WITH {type: "Has one runway", airport: sr} as res,
        double_runway, many_runway
    WITH DISTINCT double_runway as double_runway,
        collect(res) as res, many_runway
    UNWIND double_runway as dr
    WITH {type: "Has two runways", airport: dr} as two_runways,
        res, many_runway
    WITH collect(two_runways)+res as res, many_runway
    UNWIND many_runway as mr
    WITH {type: "Has more than 2 runways", airport: mr} as res2,
        res, many_runway
    WITH collect(res2)+res as res
    UNWIND res as r
RETURN r
```

```
# Neptune Gremlin using choose()
g.V().
    has('airport', 'region', 'US-AK').
    project('type', 'airport').
    by(
        choose(values('runways')).
            option(1, constant("Has one runway")).
            option(2, constant("Has two runways")).
            option(none, constant("Has more than 2 runways"))).
    by(elementMap())
```

```
# Neptune Gremlin using coalesce()
g.V().
    has('airport', 'region', 'US-AK').
```

257
project('type', 'airport').
  by(
    coalesce(
      has('runways', 1).constant("Has one runway"),
      has('runways', 2).constant("Has two runways"),
      constant("Has more than 2 runways"))
  by(elementMap())

Alternatives to List-based properties

Neptune does not currently support storing List-based properties. However, similar results can be obtained by storing list values as a comma separated string and then using the join() and split() functions to construct and deconstruct the list property.

For example, if we wanted to save a list of tags as a property, we could use the example rewrite which shows how to retrieve a comma separated property and then use the split() and join() functions with List Comprehension to achieve comparable results:

```sql
# Neo4j Example (In this example, tags is a durable list of string.
MATCH (person:person {name: "TeeMan"})
WITH person, [tag in person.tags WHERE NOT (tag IN ['test1', 'test2', 'test3'])] AS newTags
SET person.tags = newTags
RETURN person

# Neptune openCypher
MATCH (person:person {name: "TeeMan"})
WITH person, [tag in split(person.tags, ',') WHERE NOT (tag IN ['test1', 'test2', 'test3'])] AS newTags
SET person.tags = join(newTags,',')
RETURN person
```
Resources for migrating from Neo4j to Neptune

Neptune provides several tools and resources that can assist in the migration process.

Tools to help migrate from Neo4j to Neptune

- The openCypher CheatSheet.
- `neo4j-to-neptune` – A command-line utility for migrating data from Neo4j to Neptune.
- `fully-automated-neo4j-to-neptune` – An AWS CDK application that shows you how to migrate simple Neo4j databases to Amazon Neptune.
- `csv-to-neptune-bulk-format` – This tool takes a configuration-based approach to reformatting one or more CSV files into a supported Neptune bulk-load format.

Blog posts

- Change data capture from Neo4j to Amazon Neptune using Amazon Managed Streaming for Apache Kafka by Sanjeet Sahay (22 June 2020)
- Migrating a Neo4j graph database to Amazon Neptune with a fully automated utility by Sanjeet Sahay (13 April 2020)
Migrating an existing graph from an Apache TinkerPop Gremlin server to Amazon Neptune

If you have graph data in an Apache TinkerPop Gremlin Server that you would like to migrate to Amazon Neptune, you would take the following steps:

1. Export the data from Gremlin server into Amazon Simple Storage Service (Amazon S3).
2. Convert the exported data to a CSV format that the Neptune bulk loader can import (p. 273).
3. Using Neptune Bulk Loader (p. 268), import the data into a Neptune DB cluster that you have prepared.
4. Modify your existing application to connect to Neptune's Gremlin endpoint, and make any changes necessary to conform with Neptune Gremlin implementation differences (p. 98).
Migrating an existing graph from an RDF triple store to Amazon Neptune

If you have graph data in an RDF/SPARQL to migrate to Amazon Neptune, you would take the following steps:

1. Export the data from your RDF triple store.
2. Convert the exported data to a format that the Neptune bulk loader can import (p. 281).
3. Store the data to be imported in Amazon Simple Storage Service (Amazon S3).
4. Using Neptune Bulk Loader (p. 268), import the data from Amazon S3 into a Neptune DB cluster that you have prepared.
5. Modify your existing application to connect to Neptune's SPARQL endpoint.

If you want to try out migrating property-graph CSV data into RDF, you can use the Amazon Neptune CSV to RDF converter.
Using AWS Database Migration Service (AWS DMS) to migrate from a relational or NoSQL database to Amazon Neptune

AWS Database Migration Service (AWS DMS) is a cloud service that makes it easy to migrate relational databases, data warehouses, NoSQL databases, and other types of data stores. If you have graph data stored in one of the relational or NoSQL databases that AWS DMS supports, AWS DMS can help you migrate to Neptune quickly and securely, without requiring downtime from your current database. See Using AWS Database Migration Service to load data into Amazon Neptune from a different data store (p. 305) for details.

The migration dataflow using AWS DMS is as follows:

- Create a AWS DMS table-mapping object. This JSON object specifies which tables should be read from your source database and in what order, and how their columns are named. It can also filter the rows being copied and provide simple value transformations such as converting to lower case or rounding.
- Create a Neptune GraphMappingConfig to specify how the data extracted from the source database should be loaded into Neptune.
  - For RDF data (queried using SPARQL), the GraphMappingConfig is written in the W3's standard R2RML mapping language.
  - For property graph data (queried using Gremlin), the GraphMappingConfig is a JSON object, as described in GraphMappingConfig Layout for Property-Graph/Gremlin Data (p. 306)
- Create an AWS DMS replication instance in the same VPC as your Neptune DB cluster, to perform the migration.
- Create an Amazon S3 bucket to be used as intermediary storage for staging the data being migrated.
- Run the AWS DMS migration task.

See Using AWS Database Migration Service to load data into Amazon Neptune from a different data store (p. 305) for the details, and also Chris Smith's four-piece blog post, "Populating your graph in Amazon Neptune from a relational database using AWS Database Migration Service (DMS)."

- Part 1: Setting the stage
- Part 2: Designing the property graph model
- Part 3: Designing the RDF Model
- Part 4: Putting it all together
Migrating from Blazegraph to Amazon Neptune

If you have a graph in the open-source Blazegraph RDF triplestore, you can migrate to your graph data to Amazon Neptune using the following steps:

• **Provision AWS infrastructure.** Begin by provisioning the required Neptune infrastructure using an AWS CloudFormation template (see Create a DB cluster (p. 67)).

• **Export data from Blazegraph.** There are two main methods for exporting data from Blazegraph, namely using SPARQL CONSTRUCT queries or using the Blazegraph Export utility.

• **Import the data into Neptune.** You can then load the exported data files into Neptune using the Neptune workbench (p. 35) and Neptune Bulk Loader (p. 268).

This approach is also generally applicable for migrating from other RDF triplestore databases.

**Blazegraph to Neptune compatibility**

Before migrating your graph data to Neptune, there are several significant differences between Blazegraph and Neptune that you should be aware of. These differences can require changes to queries, the application architecture, or both, or even make migration impractical:

• **Full-text search** – In Blazegraph, you can either use internal full-text search or external full-text search capabilities through an integration with Apache Solr. If you use either of these features, stay informed about the latest updates on the full-text search features that Neptune supports. See Neptune full text search (p. 586).

• **Query hints** – Both Blazegraph and Neptune extend SPARQL using the concept of query hints. During a migration, you need to migrate any query hints you use. For information about the latest query hints Neptune supports, see SPARQL query hints (p. 445).

• **Inference** – Blazegraph supports inference as a configurable option in triples mode, but not in quads mode. Neptune does not yet support inference.

• **Geospatial search** – Blazegraph supports the configuration of namespaces that enable geospatial support. This feature is not yet available in Neptune.

• **Multi-tenancy** – Blazegraph supports multi-tenancy within a single database. In Neptune, multi-tenancy is supported either by storing data in named graphs and using the USING NAMED clauses for SPARQL queries, or by creating a separate database cluster for each tenant.

• **Federation** – Neptune currently supports SPARQL 1.1 federation to locations accessible to the Neptune instance, such as within the private VPC, across VPCs, or to external internet endpoints. Depending on the specific setup and required federation endpoints, you may need some additional network configuration.

• **Blazegraph standards extensions** – Blazegraph includes multiple extensions to both the SPARQL and REST API standards, whereas Neptune is only compatible with the standards specifications themselves. This may require changes to your application, or make migration difficult.

**Provisioning AWS infrastructure for Neptune**

Although you can construct the required AWS infrastructure manually through the AWS Management Console or AWS CLI, it’s often more convenient to use a CloudFormation template instead, as described below:

**Provisioning Neptune using a CloudFormation template:**

1. Navigate to Using an AWS CloudFormation Stack to Create a Neptune DB Cluster (p. 71).
2. Choose **Launch Stack** in your preferred region.
3. Set the required parameters (stack name and EC2SSHKeyPairName). Also set the following optional parameters to ease the migration process:
   - Set **AttachBulkloadIAMRoleToNeptuneCluster** to true. This parameter allows for creating and attaching the appropriate IAM role to your cluster to allow for bulk loading data.
   - Set **NotebookInstanceType** to your preferred instance type. This parameter creates a Neptune workbook that you use to run the bulk load into Neptune and validate the migration.
4. Choose **Next**.
5. Set any other stack options you want.
6. Choose **Next**.
7. Review your options and select both check boxes to acknowledge that AWS CloudFormation may require additional capabilities.
8. Choose **Create stack**.

The stack creation process can take a few minutes.

**Exporting data from Blazegraph**

The next step is to export data out of Blazegraph in a format that is compatible with the Neptune bulk loader (p. 281).

Depending on how the data is stored in Blazegraph (triples or quads) and how many named graphs are in use, Blazegraph may require that you perform the export process multiple times and generate multiple data files:

- If the data is stored as triples, you need to run one export for each named graph.
- If the data is stored as quads, you may choose to either export data in N-Quads format or export each named graph in a triples format.

Below we assume that you export a single namespace as N-Quads, but you can repeat the process for additional namespaces or desired export formats.

If you need Blazegraph to be online and available during the migration, use SPARQL CONSTRUCT queries. This requires that you install, configure, and run a Blazegraph instance with an accessible SPARQL endpoint.

If you don't need Blazegraph to be online, use the BlazeGraph Export utility. To do this you must download Blazegraph, and the data file and configuration files need to be accessible, but the server doesn't need to be running.

**Exporting data from Blazegraph using SPARQL CONSTRUCT**

SPARQL CONSTRUCT is a feature of SPARQL that returns an RDF graph matching the a specified query template. For this use case, you use it to export your data one namespace at a time, using a query like the following:

```
```

Although other RDF tools exist to export this data, the easiest way to run this query is by using the REST API endpoint provided by Blazegraph. The following script demonstrates how to use a Python (3.6+) script to export data as N-Quads:
import requests

# Configure the URL here: e.g. http://localhost:9999/sparql
url = "http://localhost:9999/sparql"
payload = {'query': 'CONSTRUCT WHERE { hint:Query hint:analytic "true" . hint:Query
hint:constructDistinctSPD "false" . ?s ?p ?o }'}

# Set the export format to be n-quads
headers = {
    'Accept': 'text/x-nquads'
}

# Run the http request
response = requests.request("POST", url, headers=headers, data = payload, files = [])

#open the file in write mode, write the results, and close the file handler
f = open("export.nq", "w")
f.write(response.text)
f.close()

If the data is stored as triples, you need to change the `Accept` header parameter to export data in an appropriate format (N-Triples, RDF/XML, or Turtle) using the values specified on the Blazegraph GitHub repo.

### Using the Blazegraph export utility to export data

Blazegraph contains a utility method to export data, namely the `ExportKB` class. `ExportKB` facilitates exporting data from Blazegraph, but unlike the previous method, requires that the server be offline while the export is running. This makes it the ideal method to use when you can take Blazegraph offline during migration, or the migration can occur from a backup of the data.

You run the utility from a Java command line on a machine that has Blazegraph installed but not running. The easiest way to run this command is to download the latest `blazegraph.jar` release located on GitHub. Running this command requires several parameters:

- **log4j.primary.configuration** – The location of the log4j properties file.
- **log4j.configuration** – The location of the log4j properties file.
- **output** – The output directory for the exported data. Files are located as a `.tar.gz` in a subdirectory named as documented in the knowledge base.
- **format** – The desired output format followed by the location of the `RWStore.properties` file. If you're working with triples, you need to change the `-format` parameter to N-Triples, Turtle, or RDF/XML.

For example, if you have the Blazegraph journal file and properties files, export data as N-Quads using the following code:

```bash
java -cp blazegraph.jar \
    com.bigdata.rdf.sail.ExportKB \
    -outdir ~/temp/ \
    -format N-Quads \
    ./RWStore.properties
```

If the export is successful, you see output like this:

```bash
Exporting kb as N-Quads on /home/ec2-user/temp/kb
Effective output directory: /home/ec2-user/temp/kb
Writing /home/ec2-user/temp/kb/kb.properties
Writing /home/ec2-user/temp/kb/data.nq.gz
Done
```
Create an Amazon Simple Storage Service (Amazon S3) bucket and copy the exported data into it

Once you have exported your data from Blazegraph, create an Amazon Simple Storage Service (Amazon S3) bucket in the same Region as the target Neptune DB cluster for the Neptune bulk loader to use to import the data from.

For instructions on how to create an Amazon S3 bucket, see How do I create an S3 Bucket? in the Amazon Simple Storage Service User Guide, and Examples of creating a bucket in the Amazon Simple Storage Service User Guide.

For instructions about how to copy the data files you have exported into the new Amazon S3 bucket, see Uploading an object to a bucket in the Amazon Simple Storage Service User Guide, or Using high-level (s3) commands with the AWS CLI. You can also use Python code like the following to copy the files one by one:

```python
import boto3
region = 'region name'
bucket_name = 'bucket name'
s3 = boto3.resource('s3')
s3.meta.client.upload_file('export.nq', bucket_name, 'export.nq')
```

Use the Neptune bulk loader to import the data into Neptune

After exporting your data from Blazegraph and copying it into an Amazon S3 bucket, you are ready to import the data into Neptune. Neptune has a bulk loader that loads data faster and with less overhead than performing load operations using SPARQL. The bulk loader process is started by a call to the loader endpoint API to load data stored in the identified S3 bucket into Neptune.

Although you could do this with a direct call to the loader REST endpoint, you must have access to the private VPC in which the target Neptune instance runs. You could set up a bastion host, SSH into that machine, and run the cURL command, but using Neptune Workbench (p. 35) is easier.

Neptune Workbench is a preconfigured Jupyter notebook running as an Amazon SageMaker notebook, with several Neptune-specific notebook magics installed. These magics simplify common Neptune operations such as checking the cluster status, running SPARQL and Gremlin traversals, and running a bulk loading operation.

To start the bulk load process use the %load magic, which provides an interface to run the Neptune Loader Command (p. 287):

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Select aws-neptune-blazegraph-to-neptune.
3. Choose Open notebook.
4. In the running instance of Jupyter, either select an existing notebook or create a new one using the Python 3 kernel.
5. In your notebook, open a cell, enter %load, and run the cell.
6. Set the parameters for the bulk loader:
   a. For Source, enter the location of a source file to import: s3://{bucket_name}/{file_name}.
b. For **Format**, choose the appropriate format, which in this example is nquads.

c. For **Load ARN**, enter the ARN for the IAMBulkLoad role (this information is located on the IAM console under **Roles**).

7. Choose **Submit**.

The result contains the status of the request. Bulk loads are often long-running processes, so the response doesn't mean the that the load has completed, only that it has begun. This status information is updated periodically until it reports that the job is complete.

**Note**
This information is also available in the blog post, *Moving to the cloud: Migrating Blazegraph to Amazon Neptune*. 
Loading data into Amazon Neptune

There are several different ways to load graph data into Amazon Neptune:

- If you only need to load a relatively small amount of data, you can use queries such as SPARQL INSERT statements or Gremlin addV and addE steps.
- You can take advantage of Neptune Bulk Loader (p. 268) to ingest large amounts of data that reside in external files. The bulk loader command is faster and has less overhead than the query-language commands. It is optimized for large datasets, and supports both RDF (Resource Description Framework) data and Gremlin data.
- You can use AWS Database Migration Service (AWS DMS) to import data from other data stores (see Using AWS Database Migration Service to load data into Amazon Neptune from a different data store (p. 305), and AWS Database Migration Service User Guide).
- Finally, you can use Gremlin's `g.io(URL).read()` step to read in data files in GraphML (an XML format), GraphSON (a JSON format), and other formats. See TinkerPop documentation for details.

Topics

- Using the Amazon Neptune Bulk Loader to Ingest Data (p. 268)
- Using AWS Database Migration Service to load data into Amazon Neptune from a different data store (p. 305)

Using the Amazon Neptune Bulk Loader to Ingest Data

Amazon Neptune provides a Loader command for loading data from external files directly into a Neptune DB cluster. You can use this command instead of executing a large number of INSERT statements, addV and addE steps, or other API calls.

The Neptune Loader command is faster, has less overhead, is optimized for large datasets, and supports both Gremlin data and the RDF (Resource Description Framework) data used by SPARQL.

The following diagram shows an overview of the load process:
Here are the steps of the loading process:

1. Copy the data files to an Amazon Simple Storage Service (Amazon S3) bucket.
2. Create an IAM role with Read and List access to the bucket.
3. Create an Amazon S3 VPC endpoint.
4. Start the Neptune loader by sending a request via HTTP to the Neptune DB instance.
5. The Neptune DB instance assumes the IAM role to load the data from the bucket.

**Note**

You can load encrypted data from Amazon S3 if it was encrypted using either the Amazon S3 SSE-S3 or the SSE-KMS mode, provided that the role you use for bulk load has access to the Amazon S3 object, and also in the case of SSE-KMS, to kms:decrypt. Neptune can then impersonate your credentials and issue s3:getObject calls on your behalf. However, Neptune does not currently support loading data encrypted using the SSE-C mode.

The following sections provide instructions for preparing and loading data into Neptune.

**Topics**

- Prerequisites: IAM Role and Amazon S3 Access (p. 269)
- Load Data Formats (p. 272)
- Example: Loading Data into a Neptune DB Instance (p. 282)
- Optimizing an Amazon Neptune bulk load (p. 285)
- Neptune Loader Reference (p. 286)

**Prerequisites: IAM Role and Amazon S3 Access**

Loading data from an Amazon Simple Storage Service (Amazon S3) bucket requires an AWS Identity and Access Management (IAM) role that has access to the bucket. Amazon Neptune assumes this role to load the data.
Note
You can load encrypted data from Amazon S3 if it was encrypted using the Amazon S3 SSE-S3 mode. In that case, Neptune is able to impersonate your credentials and issue s3:getObject calls on your behalf.
You can also load encrypted data from Amazon S3 that was encrypted using the SSE-KMS mode, as long as your IAM role includes the necessary permissions to access AWS KMS. Without proper AWS KMS permissions, the bulk load operation fails and returns a LOAD_FAILED response.
Neptune does not currently support loading Amazon S3 data encrypted using the SSE-C mode.

The following sections show how to use a managed IAM policy to create an IAM role for accessing Amazon S3 resources, and then attach the role to your Neptune cluster.

Topics
- Creating an IAM role to allow Amazon Neptune to access Amazon S3 resources (p. 270)
- Adding the IAM Role to an Amazon Neptune Cluster (p. 271)
- Creating the Amazon S3 VPC Endpoint (p. 272)

Note
These instructions require that you have access to the IAM console and permissions to manage IAM roles and policies. For more information, see Permissions for Working in the AWS Management Console in the IAM User Guide.
The Amazon Neptune console requires the user to have the following IAM permissions to attach the role to the Neptune cluster:

```
iamp:GetAccountSummary on resource: *
iamp:ListAccountAliases on resource: *
iamp:PassRole on resource: * with iam:PassedToService restricted to rds.amazonaws.com
```

Creating an IAM role to allow Amazon Neptune to access Amazon S3 resources

Use the AmazonS3ReadOnlyAccess managed IAM policy to create a new IAM role that will allow Amazon Neptune access to Amazon S3 resources.

To create a new IAM role that allows Neptune access to Amazon S3

1. Open the IAM console at https://console.aws.amazon.com/iam/.
2. In the navigation pane, choose Roles.
3. Choose Create role.
4. Under AWS service, choose S3.
5. Choose Next: Permissions.
6. Use the filter box to filter by the term S3 and check the box next to AmazonS3ReadOnlyAccess.
   Note
   This policy grants s3:Get* and s3:List* permissions to all buckets. Later steps restrict access to the role using the trust policy.
   The loader only requires s3:Get* and s3:List* permissions to the bucket you are loading from, so you can also restrict these permissions by the Amazon S3 resource.
   If your S3 bucket is encrypted, you need to add kms:Decrypt permissions
7. Choose Next: Review.
8. Set **Role Name** to a name for your IAM role, for example: NeptuneLoadFromS3. You can also add an optional **Role Description** value, such as "Allows Neptune to access Amazon S3 resources on your behalf."

9. Choose **Create Role**.

10. In the navigation pane, choose **Roles**.

11. In the **Search** field, enter the name of the role you created, and choose the role when it appears in the list.

12. On the **Trust Relationships** tab, choose **Edit trust relationship**.

13. In the text field, paste the following trust policy.

   ```json
   {
   "Version": "2012-10-17",
   "Statement": [
   {
   "Sid": "",
   "Effect": "Allow",
   "Principal": {
   "Service": ["rds.amazonaws.com"]
   },
   "Action": "sts:AssumeRole"
   }
   ]
   }
   ```

14. Choose **Update trust policy**.

15. Complete the steps in **Adding the IAM Role to an Amazon Neptune Cluster** (p. 271).

---

**Adding the IAM Role to an Amazon Neptune Cluster**

Use the console to add the IAM role to an Amazon Neptune cluster. This allows any Neptune DB instance in the cluster to assume the role and load from Amazon S3.

**Note**

The Amazon Neptune console requires the user to have the following IAM permissions to attach the role to the Neptune cluster:

- `iam:GetAccountSummary` on resource: *
- `iam:ListAccountAliases` on resource: *
- `iam:PassRole` on resource: * with `iam:PassedToService restricted to rds.amazonaws.com`

---

**To add an IAM role to an Amazon Neptune cluster**


2. In the navigation pane, choose **Databases**.

3. Choose the radio button next to the cluster that you want to modify.

4. Under **Actions**, choose **Manage IAM roles**.

5. Choose the role you created in the previous section.

6. Choose **Done**.

7. Wait until the IAM role becomes accessible to the cluster before you use it.
Creating the Amazon S3 VPC Endpoint

The Neptune loader requires a VPC endpoint for Amazon S3.

To set up access for Amazon S3

1. Sign in to the AWS Management Console and open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the navigation pane, choose Endpoints.
3. Choose Create Endpoint.
4. Choose the Service Name com.amazonaws.region.s3 for the Gateway type endpoint.
   
   Note
   
   If the Region here is incorrect, make sure that the console Region is correct.
5. Choose the VPC that contains your Neptune DB instance.
6. Select the check box next to the route tables that are associated with the subnets related to your cluster. If you only have one route table, you must select that box.
7. Choose Create Endpoint.

For information about creating the endpoint, see VPC Endpoints in the Amazon VPC User Guide. For information about the limitations of VPC endpoints, VPC Endpoints for Amazon S3.

Next Steps

Now that you have granted access to the Amazon S3 bucket, you can prepare to load data. For information about supported formats, see Load Data Formats (p. 272).

Load Data Formats

The Amazon Neptune Load API supports loading data in a variety of formats.

Property-graph load formats

Data loaded in one of the following property-graph formats can then be queried using both Gremlin and openCypher:

- Gremlin load data format (p. 273) (csv): a comma-separated values (CSV) format.
- openCypher data load format (p. 278) (opencypher): a comma-separated values (CSV) format.

RDF load formats

To load Resource Description Framework (RDF) data that you query using SPARQL, you can use one of the following standard formats as specified by the World Wide Web Consortium (W3C):

- N-Triples (ntriples) from the specification at https://www.w3.org/TR/n-triples/.
- N-Quads (nquads) from the specification at https://www.w3.org/TR/n-quads/.
- RDF/XML (rdfxml) from the specification at https://www.w3.org/TR/rdf-syntax-grammar/.
- Turtle (turtle) from the specification at https://www.w3.org/TR/turtle/.

Load data must use UTF-8 encoding

Important

All load-data files must be encoded in UTF-8 form. If a file is not UTF-8 encoded, Neptune tries to load it as UTF-8 anyway.
For N-Quads and N-triples data that includes Unicode characters, \uxxxxx escape sequences are supported. However, Neptune does not support normalization. If a value is present that requires normalization, it will not match byte-to-byte during querying. For more information about normalization, see the Normalization page on Unicode.org.

If your data is not in a supported format, you must convert it before you load it.

A tool for converting GraphML to the Neptune CSV format is available in the GraphML2CSV project on GitHub.

**Compression support for load-data files**

Neptune supports compression of individual files in gzip or bzip2 format.

The compressed file must have a .gz or .bz2 extension, and must be a single text file encoded in UTF-8 format. You can load multiple files, but each one must be a separate .gz, .bz2, or uncompressed text file. Archive files with extensions such as .tar, .tar.gz, and .tgz are not supported.

The following sections describe the formats in more detail.

**Topics**

- Gremlin load data format (p. 273)
- Load format for openCypher data (p. 278)
- RDF load data formats (p. 281)

**Gremlin load data format**

To load Apache TinkerPop Gremlin data using the CSV format, you must specify the vertices and the edges in separate files.

The loader can load from multiple vertex files and multiple edge files in a single load job.

For each load command, the set of files to be loaded must be in the same folder in the Amazon S3 bucket, and you specify the folder name for the source parameter. The file names and file name extensions are not important.

The Amazon Neptune CSV format follows the RFC 4180 CSV specification. For more information, see Common Format and MIME Type for CSV Files on the Internet Engineering Task Force (IETF) website.

**Note**

All files must be encoded in UTF-8 format.

Each file has a comma-separated header row. The header row consists of both system column headers and property column headers.

**System Column Headers**

The required and allowed system column headers are different for vertex files and edge files.

Each system column can appear only once in a header.

All labels are case sensitive.

**Vertex headers**

- ~id - **Required**
  - An ID for the vertex.
A label for the vertex. Multiple label values are allowed, separated by semicolons (;). If ~label is not present, TinkerPop supplies a label with the value vertex, because every vertex must have at least one label.

**Edge headers**

- ~id - **Required**
  
  An ID for the edge.
- ~from - **Required**
  
  The vertex ID of the from vertex.
- ~to - **Required**
  
  The vertex ID of the to vertex.
- ~label
  
  A label for the edge. Edges can only have a single label.
  
  If ~label is not present, TinkerPop supplies a label with the value edge, because every edge must have a label.

**Property Column Headers**

You can specify a column (:) for a property by using the following syntax. The type names are not case sensitive. Note, however, that if a colon appears within a property name, it must be escaped by preceding it with a backslash: \\

```
propertyname:type
```

**Note**

Spaces are not allowed in the column headers, so property names cannot include spaces.

You can specify a column for an array type by adding [] to the type:

```
propertyname:type[]
```

**Note**

Edge properties can only have a single value and will cause an error if an array type is specified or a second value is specified.

The following example shows the column header for a property named age of type Int.

```
age:Int
```

Every row in the file would be required to have an integer in that position or be left empty.

Arrays of strings are allowed, but strings in an array cannot include the semicolon (;) character unless it is escaped using a backslash (like this: \\

**Specifying the Cardinality of a Column**

Starting in Release 1.0.1.0.200366.0 (2019-07-26) (p. 953), the column header can be used to specify cardinality for the property identified by the column. This allows the bulk loader to honor cardinality similarly to the way Gremlin queries do.
You specify the cardinality of a column like this:

```
propertyname:type(cardinality)
```

The `cardinality` value can be either single or set. The default is assumed to be set, meaning that the column can accept multiple values. In the case of edge files, cardinality is always single and specifying any other cardinality causes the loader to throw an exception.

If the cardinality is single, the loader throws an error if a previous value is already present when a value is loaded, or if multiple values are loaded. This behavior can be overridden so that an existing value is replaced when a new value is loaded by using the `updateSingleCardinalityProperties` flag. See `Loader Command (p. 287)`.

It is possible to use a cardinality setting with an array type, although this is not generally necessary. Here are the possible combinations:

- `name:type` – the cardinality is set, and the content is single-valued.
- `name:type[]` – the cardinality is set, and the content is multi-valued.
- `name:type(single)` – the cardinality is single, and the content is single-valued.
- `name:type(set)` – the cardinality is set, which is the same as the default, and the content is single-valued.
- `name:type(set)[]` – the cardinality is set, and the content is multi-valued.
- `name:type(single)[]` – this is contradictory and causes an error to be thrown.

The following section lists all the available Gremlin data types.

**Gremlin Data Types**

This is a list of the allowed property types, with a description of each type.

**Bool (or Boolean)**

Indicates a Boolean field. Allowed values: `false`, `true`

**Note**

Any value other than `true` will be treated as false.

**Whole Number Types**

Values outside of the defined ranges result in an error.

<table>
<thead>
<tr>
<th>Type</th>
<th>Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Byte</td>
<td>-128 to 127</td>
</tr>
<tr>
<td>Short</td>
<td>-32768 to 32767</td>
</tr>
<tr>
<td>Int</td>
<td>-2^31 to 2^31-1</td>
</tr>
<tr>
<td>Long</td>
<td>-2^63 to 2^63-1</td>
</tr>
</tbody>
</table>

**Decimal Number Types**

Supports both decimal notation or scientific notation. Also allows symbols such as (+/-) Infinity or NaN. INF is not supported.

<table>
<thead>
<tr>
<th>Type</th>
<th>Range</th>
</tr>
</thead>
</table>

Float

32-bit IEEE 754 floating point

Double

64-bit IEEE 754 floating point

Float and double values that are too long are loaded and rounded to the nearest value for 24-bit (float) and 53-bit (double) precision. A midway value is rounded to 0 for the last remaining digit at the bit level.

String

Quotation marks are optional. Commas, newline, and carriage return characters are automatically escaped if they are included in a string surrounded by double quotation marks ("). Example: "Hello, World"

To include quotation marks in a quoted string, you can escape the quotation mark by using two in a row: Example: "Hello ""World"

Arrays of strings are allowed, but strings in an array cannot include the semicolon (;) character unless it is escaped using a backslash (like this: \\
).

If you want to surround strings in an array with quotation marks, you must surround the whole array with one set of quotation marks. Example: "String one; String 2; String 3"

Date

Java date in ISO-8601 format. Supports the following formats: yyyy-MM-dd, yyy-MM-ddTHH:mm, yyyy-MM-ddTHH:mm:ss, yyyy-MM-ddTHH:mm:ssZ

Gremlin Row Format

Delimiters

Fields in a row are separated by a comma. Records are separated by a newline or a newline followed by a carriage return.

Blank Fields

Blank fields are allowed for non-required columns (such as user-defined properties). A blank field still requires a comma separator. The example in the next section has a blank field in each example vertex.

Vertex IDs

~id values must be unique for all vertices in every vertex file. Multiple vertex rows with identical ~id values are applied to a single vertex in the graph.

Edge IDs

Additionally, ~id values must be unique for all edges in every edge file. Multiple edge rows with identical ~id values are applied to the single edge in the graph.

Labels

Labels are case sensitive.

String Values

Quotation marks are optional. Commas, newline, and carriage return characters are automatically escaped if they are included in a string surrounded by double quotation marks (").

CSV Format Specification

The Neptune CSV format follows the RFC 4180 CSV specification, including the following requirements.
• Both Unix and Windows style line endings are supported (\n or \r\n).
• Any field can be quoted (using double quotation marks).
• Fields containing a line-break, double-quote, or commas must be quoted. (If they are not, load aborts immediately.)
• A double quotation mark character (") in a field must be represented by two (double) quotation mark characters. For example, a string Hello "World" must be present as "Hello ""World""" in the data.
• Surrounding spaces between delimiters are ignored. If a row is present as value1, value2, they are stored as "value1" and "value2".
• Any other escape characters are stored verbatim. For example, "data1\tdata2" is stored as "data1\tdata2". No further escaping is needed as long as these characters are enclosed within quotation marks.
• Blank fields are allowed. A blank field is considered an empty value.
• Multiple values for a field are specified with a semicolon (;) between values.

For more information, see Common Format and MIME Type for CSV Files on the Internet Engineering Task Force (IETF) website.

Gremlin Example

The following diagram shows an example of two vertices and an edge taken from the TinkerPop Modern Graph.

The following is the graph in Neptune CSV load format.

Vertex file:

```
~id, name:String, age:Int, lang:String, interests:String[], ~label
v1, "marko", 29, , "sailing;graphs", person
v2, "lop", , "java", , software
```

Tabular view of the vertex file:

<table>
<thead>
<tr>
<th>~id</th>
<th>nameString</th>
<th>age</th>
<th>langString</th>
<th>interestsString[]</th>
<th>~label</th>
</tr>
</thead>
<tbody>
<tr>
<td>v1</td>
<td>&quot;marko&quot;</td>
<td>29</td>
<td></td>
<td>[&quot;sailing&quot;, &quot;graphs&quot;]</td>
<td>person</td>
</tr>
<tr>
<td>v2</td>
<td>&quot;lop&quot;</td>
<td></td>
<td>&quot;java&quot;</td>
<td></td>
<td>software</td>
</tr>
</tbody>
</table>

Edge file:
Load format for openCypher data

To load openCypher data using the openCypher CSV format, you must specify nodes and relationships in separate files. The loader can load from multiple of these node files and relationship files in a single load job.

For each load command, the set of files to be loaded must have the same path prefix in an Amazon Simple Storage Service bucket. You specify that prefix in the source parameter. The actual file names and extensions are not important.

In Amazon Neptune, the openCypher CSV format conforms to the RFC 4180 CSV specification. For more information, see Common Format and MIME Type for CSV Files (https://tools.ietf.org/html/rfc4180) on the Internet Engineering Task Force (IETF) website.

**Note**
These files MUST be encoded in UTF-8 format.

Each file has a comma-separated header row that contains both system column headers and property column headers.

System column headers in openCypher data loading files

A given system column can only appear once in each file. All system column header labels are case-sensitive.

The system column headers that are required and allowed are different for openCypher node load files and relationship load files:

**System column headers in node files**

- **:ID**  – (Required) An ID for the node.
  
  An optional ID space can be added to the node :ID column header like this: :ID(\_ID Space). An example is :ID(movies).
  
  When loading relationships that connect the nodes in this file, use the same ID spaces in the relationship files' :START_ID and/or :END_ID columns.
  
  The node :ID column can optionally be stored as a property in the form, property name :ID. An example is name :ID.
  
  Node IDs should be unique across all node files in the current and previous loads. If an ID space is used, node IDs should be unique across all node files that use the same ID space in the current and previous loads.
• **:LABEL** – A label for the node. Multiple label values are allowed, separated by semicolons (;).

**System column headers in relationship files**

• **:ID** – An ID for the relationship. This is required when `userProvidedEdgeIds` is true (the default), but invalid when `userProvidedEdgeIds` is false.

  Relationship IDs should be unique across all relationship files in current and previous loads.

• **:START_ID** – *(Required)* The node ID of the node this relationship starts from.

  Optionally, an ID space can be associated with the start ID column in the form `:START_ID(ID Space)`. The ID space assigned to the start node ID should match the ID space assigned to the node in its node file.

• **:END_ID** – *(Required)* The node ID of the node this relationship ends at.

  Optionally, an ID space can be associated with the end ID column in the form `:END_ID(ID Space)`. The ID space assigned to the end node ID should match the ID space assigned to the node in its node file.

• **:TYPE** – A type for the relationship. Relationships can only have a single type.

**Note**

See [Loading openCypher data](p. 292) for information about how duplicate node or relationship IDs are handled by the bulk load process.

**Property column headers in openCypher data loading files**

You can specify that a column holds the values for a particular property using a property column header in the following form:

```
propertyname:type
```

Spaces are not allowed in the column headers, and colons (:) are not allowed in property names. Here is an example of a column header for a property named age of type Int:

```
age:Int
```

The column with `age:Int` as a column header would then have to contain either an integer or an empty value in every row.

**Data types in Neptune openCypher data loading files**

• **`Bool` or `Boolean`** – A Boolean field. Allowed values are `true` and `false`.

  Any value other than `true` is treated as `false`.

• **`Byte`** – A whole number in the range -128 through 127.

• **`Short`** – A whole number in the range -32,768 through 32,767.

• **`Int`** – A whole number in the range `-2^31` through `2^31 - 1`.

• **`Long`** – A whole number in the range `-2^63` through `2^63 - 1`.

• **`Float`** – A 32-bit IEEE 754 floating point number. Decimal notation and scientific notation are both supported. Infinity, `-Infinity`, and `NaN` are all recognized, but `INF` is not.
Values with too many digits to fit are rounded to the nearest value (a midway value is rounded to 0 for the last remaining digit at the bit level).

- **Double** – A 64-bit IEEE 754 floating point number. Decimal notation and scientific notation are both supported. Infinity, -Infinity, and NaN are all recognized, but INF is not.

Values with too many digits to fit are rounded to the nearest value (a midway value is rounded to 0 for the last remaining digit at the bit level).

- **String** – Quotation marks are optional. Comma, newline, and carriage return characters are automatically escaped if they are included in a string that is surrounded by double quotation marks ("") like "Hello, World".

You can include quotation marks in a quoted string by using two in a row, like "Hello ""World""". Arrays of strings are allowed, separated by semicolons (;). To include a literal semicolon in a string array, escape it with a backslash like this: \\; . If you want each string in a string array to be surrounded by quotation marks, instead surround the entire array in quotation marks, like this: "String one; String 2; String 3".

- **DateTime** – A Java date in one of the following ISO-8601 formats:
  - yyyy-MM-dd
  - yyyy-MM-ddTHH:mm:ssZ

Auto-cast data types in Neptune openCypher data loading files

Auto-cast data types are provided to load data types not currently supported natively by Neptune. Data in such columns are stored as strings, verbatim with no verification against their intended formats. The following auto-cast data types are allowed:

- **Char** – A Char field. Stored as a string.
- **Date, LocalDate, and LocalDateTime** – See Neo4j Temporal Instants for a description of the date, localdate, and localdatetime types. The values are loaded verbatim as strings, without validation.
- **Duration** – See the Neo4j Duration format. The values are loaded verbatim as strings, without validation.
- **Point** – A point field, for storing spatial data. See Neo4j Point format. The values are loaded verbatim as strings, without validation.

Example of the openCypher load format

The following diagram taken from the TinkerPop Modern Graph shows an example of two nodes and a relationship:
The following is the graph in the normal Neptune openCypher load format.

### Node file:

<table>
<thead>
<tr>
<th>ID</th>
<th>name</th>
<th>age</th>
<th>lang</th>
<th>label</th>
</tr>
</thead>
<tbody>
<tr>
<td>v1</td>
<td>&quot;marko&quot;</td>
<td>29</td>
<td></td>
<td>person</td>
</tr>
<tr>
<td>v2</td>
<td>&quot;lop&quot;</td>
<td></td>
<td>&quot;java&quot;</td>
<td>software</td>
</tr>
</tbody>
</table>

### Relationship file:

<table>
<thead>
<tr>
<th>ID</th>
<th>START_ID</th>
<th>END_ID</th>
<th>TYPE</th>
<th>weight</th>
</tr>
</thead>
<tbody>
<tr>
<td>e1</td>
<td>v1</td>
<td>v2</td>
<td>created</td>
<td>0.4</td>
</tr>
</tbody>
</table>

Alternatively, you could use ID spaces and ID as a property, as follows:

**First node file:**

<table>
<thead>
<tr>
<th>name:ID(person),</th>
<th>age</th>
<th>lang</th>
<th>label</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;marko&quot;</td>
<td>29</td>
<td></td>
<td>person</td>
</tr>
</tbody>
</table>

**Second node file:**

<table>
<thead>
<tr>
<th>name:ID(software),</th>
<th>age</th>
<th>lang</th>
<th>label</th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;lop&quot;</td>
<td></td>
<td>&quot;java&quot;</td>
<td>software</td>
</tr>
</tbody>
</table>

### RDF load data formats

To load Resource Description Framework (RDF) data, you can use one of the following standard formats as specified by the World Wide Web Consortium (W3C):

- N-Triples (ntriples) from the specification at [https://www.w3.org/TR/n-triples/](https://www.w3.org/TR/n-triples/)
- N-Quads (nquads) from the specification at [https://www.w3.org/TR/n-quads/](https://www.w3.org/TR/n-quads/)
- RDF/XML (rdfxml) from the specification at [https://www.w3.org/TR/rdf-syntax-grammar/](https://www.w3.org/TR/rdf-syntax-grammar/)
- Turtle (turtle) from the specification at [https://www.w3.org/TR/turtle/](https://www.w3.org/TR/turtle/)

**Important**

All files must be encoded in UTF-8 format.

For N-Quads and N-triples data that includes Unicode characters, \uxxxxx escape sequences are supported. However, Neptune does not support normalization. If a value is present that requires normalization, it will not match byte-to-byte during querying. For more information about normalization, see the Normalization page on Unicode.org.

**Next Steps**

Now that you know more about the loading formats, see Example: Loading Data into a Neptune DB Instance (p. 282).
Example: Loading Data into a Neptune DB Instance

This example shows how to load data into Amazon Neptune. Unless stated otherwise, you must follow these steps from an Amazon Elastic Compute Cloud (Amazon EC2) instance in the same Amazon Virtual Private Cloud (VPC) as your Neptune DB instance.

Prerequisites for the Data Loading Example

Before you begin, you must have the following:

- A Neptune DB instance.
  For information about launching a Neptune DB instance, see Creating a new Neptune DB cluster (p. 67).
- An Amazon Simple Storage Service (Amazon S3) bucket to put the data files in.
  You can use an existing bucket. If you don't have an S3 bucket, see Create a Bucket in the Amazon S3 Getting Started Guide.
- Graph data to load, in one of the formats supported by the Neptune loader:
  If you are using Gremlin to query your graph, Neptune can load data in a comma-separated-values (CSV) format, as described in Gremlin load data format (p. 273).
  If you are using openCypher to query your graph, Neptune can also load data in an openCypher-specific CSV format, as described in Load format for openCypher data (p. 278).
  If you are using SPARQL, Neptune can load data in a number of RDF formats, as described in RDF load data formats (p. 281).
- An IAM role for the Neptune DB instance to assume that has an IAM policy that allows access to the data files in the S3 bucket. The policy must grant Read and List permissions.
  For information about creating a role that has access to Amazon S3 and then associating it with a Neptune cluster, see Prerequisites: IAM Role and Amazon S3 Access (p. 269).
  **Note**
  The Neptune Load API needs read access to the data files only. The IAM policy doesn't need to allow write access or access to the entire bucket.
- An Amazon S3 VPC endpoint. For more information, see the Creating an Amazon S3 VPC Endpoint (p. 282) section.

Creating an Amazon S3 VPC Endpoint

The Neptune loader requires a VPC endpoint for Amazon S3.

**To set up access for Amazon S3**

1. Sign in to the AWS Management Console and open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
2. In the left navigation pane, choose Endpoints.
3. Choose Create Endpoint.
4. Choose the **Service Name** com.amazonaws.region.s3.
   **Note**
   If the Region here is incorrect, make sure that the console Region is correct.
5. Choose the VPC that contains your Neptune DB instance.
6. Select the check box next to the route tables that are associated with the subnets related to your cluster. If you only have one route table, you must select that box.

7. Choose Create Endpoint.

For information about creating the endpoint, see VPC Endpoints in the Amazon VPC User Guide. For information about the limitations of VPC endpoints, VPC Endpoints for Amazon S3.

To load data into a Neptune DB instance

1. Copy the data files to an Amazon S3 bucket. The S3 bucket must be in the same AWS Region as the cluster that loads the data.

You can use the following AWS CLI command to copy the files to the bucket.

Note
This command does not need to be run from the Amazon EC2 instance.

aws s3 cp data-file-name s3://bucket-name/object-key-name

Note
In Amazon S3, an object key name is the entire path of a file, including the file name. Example: In the command aws s3 cp datafile.txt s3://examplebucket/mydirectory/datafile.txt, the object key name is mydirectory/datafile.txt.

Alternatively, you can use the AWS Management Console to upload files to the S3 bucket. Open the Amazon S3 console at https://console.aws.amazon.com/s3/, and choose a bucket. In the upper-left corner, choose Upload to upload files.

2. From a command line window, enter the following to run the Neptune loader. Replace the values for the endpoint, Amazon S3 path, format, and access keys.

The format parameter can be any of the following values: csv for Gremlin, opencypher for openCypher, or ntriples, nquads, turtle, and rdfxml for RDF. For information about the other parameters, see Neptune Loader Command (p. 287).

For information about finding the hostname of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.

The Region parameter must match the Region of the cluster and the S3 bucket.

Amazon Neptune is available in the following AWS Regions:

- US East (N. Virginia): us-east-1
- US East (Ohio): us-east-2
- US West (N. California): us-west-1
- US West (Oregon): us-west-2
- Canada (Central): ca-central-1
- South America (São Paulo): sa-east-1
- Europe (Stockholm): eu-north-1
- Europe (Ireland): eu-west-1
- Europe (London): eu-west-2
- Europe (Paris): eu-west-3
- Europe (Frankfurt): eu-central-1
- Middle East (Bahrain): me-south-1
- Africa (Cape Town): af-south-1
• Asia Pacific (Hong Kong): ap-east-1
• Asia Pacific (Tokyo): ap-northeast-1
• Asia Pacific (Seoul): ap-northeast-2
• Asia Pacific (Singapore): ap-southeast-1
• Asia Pacific (Sydney): ap-southeast-2
• Asia Pacific (Mumbai): ap-south-1
• China (Beijing): cn-north-1
• China (Ningxia): cn-northwest-1
• AWS GovCloud (US-West): us-gov-west-1
• AWS GovCloud (US-East): us-gov-east-1

curl -X POST \
-H 'Content-Type: application/json' \ 
https://your-neptune-endpoint:port/loader -d ' \
{
    "source" : "s3://bucket-name/object-key-name",
    "format" : "format",
    "iamRoleArn" : "arn:aws:iam::account-id:role/role-name",
    "region" : "region",
    "failOnError" : "FALSE",
    "parallelism" : "MEDIUM",
    "updateSingleCardinalityProperties" : "FALSE",
    "queueRequest" : "TRUE",
    "dependencies" : ["load_A_id", "load_B_id"]
}

For information about creating and associating an IAM role with a Neptune cluster, see Prerequisites: IAM Role and Amazon S3 Access (p. 269).

**Note**

See Neptune Loader Request Parameters (p. 288)) for detailed information about load request parameters. In brief:
The source parameter accepts an Amazon S3 URI that points to either a single file or a folder. If you specify a folder, Neptune loads every data file in the folder. The folder can contain multiple vertex files and multiple edge files. The URI can be in any of the following formats.

• s3://bucket_name/object-key-name
• https://s3.amazonaws.com/bucket_name/object-key-name
• https://s3-us-east-1.amazonaws.com/bucket_name/object-key-name

The format parameter can be one of the following:

• Gremlin CSV format (csv) for Gremlin property graphs
• openCypher CSV format (opencypher) for openCypher property graphs
• N-Triples (ntriples) format for RDF / SPARQL
• N-Quads (nquads) format for RDF / SPARQL
• RDF/XML (rdfxml) format for RDF / SPARQL
• Turtle (turtle) format for RDF / SPARQL

The optional parallelism parameter lets you restrict the number of threads used in the bulk load process. It can be set to LOW, MEDIUM, HIGH, or OVERSUBSCRIBE.
When updateSingleCardinalityProperties is set to "FALSE", the loader returns an error if more than one value is provided in a source file being loaded for an edge or single-cardinality vertex property.

Setting queueRequest to "TRUE" causes the load request to be placed in a queue if there is already a load job running.

The dependencies parameter makes execution of the load request contingent on the successful completion of one or more load jobs that have already been placed in the queue.

3. The Neptune loader returns a job id that allows you to check the status or cancel the loading process; for example:

```json
{
    "status" : "200 OK",
    "payload" : {
        "loadId" : "ef478d76-d9da-4d94-8ff1-08d9d4863aa5"
    }
}
```

4. Enter the following to get the status of the load with the loadId from Step 3:

```bash
curl -G 'https://your-neptune-endpoint:port/loader/ef478d76-d9da-4d94-8ff1-08d9d4863aa5'
```

If the status of the load lists an error, you can request more detailed status and a list of the errors. For more information and examples, see Neptune Loader Get-Status API (p. 295).

5. (Optional) Cancel the Load job.

Enter the following to Delete the loader job with the job id from Step 3:

```bash
curl -X DELETE 'https://your-neptune-endpoint:port/loader/ef478d76-d9da-4d94-8ff1-08d9d4863aa5'
```

The DELETE command returns the HTTP code 200 OK upon successful cancellation.

The data from files from the load job that has finished loading is not rolled back. The data remains in the Neptune DB instance.

### Optimizing an Amazon Neptune bulk load

Use the following strategies to keep the load time to a minimum for a Neptune bulk load:

- **Clean your data:**
  - Be sure to convert your data into a supported data format (p. 272) before loading.
  - Remove any duplicates or known errors.
  - Reduce the number of unique predicates (such as properties of edges and vertices) as much as you can.

- **Optimize your files:**
  - If you load large files such as CSV files from an Amazon S3 bucket, the loader can break up the large files and manage concurrency for you.
  - If you load multiple files from an Amazon S3 folder, the loader automatically loads vertex files first, then edge files afterwards.
  - Breaking up very large files into a few smaller ones can let the loader process them in parallel.
  - Compressing the files reduces transfer times. The loader supports gzip compression of source files.

- **Check your loader settings:**
• If you don't need to perform any other operations during the load, use the OVERSUBSCRIBE parallelism (p. 288) parameter. This parameter setting causes the bulk loader to use all available CPU resources when it runs. It generally takes 60%-70% of CPU capacity to keep the operation running as fast as I/O constraints permit.

   **Note**
   When parallelism is set to OVERSUBSCRIBE or HIGH (the default setting), there is the risk when loading openCypher data that threads may encounter a race condition and deadlock, resulting in a LOAD_DATA_DEADLOCK error. In this case, set parallelism to a lower setting and retry the load.

• If your load job will include multiple load requests, use the queueRequest parameter. Setting queueRequest to TRUE lets Neptune queue up your requests so you don't have to wait for one to finish before issuing another.

• If your load requests are being queued, you can set up levels of dependency using the dependencies parameter, so that the failure of one job causes dependent jobs to fail. This can prevent inconsistencies in the loaded data.

• If a load job is going to involve updating previously loaded values, be sure to set the updateSingleCardinalityProperties parameter to TRUE. If you don't, the loader will treat an attempt to update an existing single-cardinality value as an error. For Gremlin data, cardinality is also specified in property column headers (see Property Column Headers (p. 274)).

• You can use the failOnError parameter to determine whether bulk load operations should fail or continue when an error is encountered. Also, you can use the mode parameter to be sure that a load job resumes loading from the point where a previous job failed rather than reloading data that had already been loaded.

• **Scale up** – Set the writer instance of your DB cluster to the maximum size before bulk loading. Note that if you do this, you must either scale up any read-replica instances in the DB cluster as well, or remove them until you have finished loading the data.

   When your bulk load is complete, be sure to scale the writer instance down again.

See Request Parameters (p. 288) for more details about setting loader request parameters.

### Neptune Loader Reference

This section describes the Loader APIs for Amazon Neptune that are available from the HTTP endpoint of a Neptune DB instance.

**Note**
See Neptune Loader Error and Feed Messages (p. 848) for a list of the error and feed messages returned by the loader in case of errors.

**Contents**

- Neptune Loader Command (p. 287)
  - Neptune Loader Request Syntax (p. 288)
  - Neptune Loader Request Parameters (p. 288)
    - Special considerations for loading openCypher data (p. 292)
  - Neptune Loader Response Syntax (p. 293)
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- Neptune Loader Get-Status API (p. 295)
  - Neptune Loader Get-Status requests (p. 295)
    - Loader Get-Status request syntax (p. 295)
    - Neptune Loader Get-Status request parameters (p. 296)
Neptune Loader Command

Loads data from an Amazon S3 bucket into a Neptune DB instance.

To load data, you must send an HTTP POST request to the https://your-neptune-endpoint:port/loader endpoint. The parameters for the loader request can be sent in the POST body or as URL-encoded parameters.

**Important**
The MIME type must be application/json.

The S3 bucket must be in the same AWS Region as the cluster.

**Note**
You can load encrypted data from Amazon S3 if it was encrypted using the Amazon S3 SSE-S3 mode. In that case, Neptune is able to impersonate your credentials and issue s3:getObject calls on your behalf.

You can also load encrypted data from Amazon S3 that was encrypted using the SSE-KMS mode, as long as your IAM role includes the necessary permissions to access AWS KMS. Without proper AWS KMS permissions, the bulk load operation fails and returns a LOAD_FAILED response.

Neptune does not currently support loading Amazon S3 data encrypted using the SSE-C mode.

You don't have to wait for one load job to finish before you start another one. Neptune can queue up as many as 64 jobs requests at a time, provided that their queueRequest parameters are all set to "TRUE". If you don't want a load job to be queued up, on the other hand, you can set its queueRequest parameter to "FALSE" (the default), so that the load job will fail if another one is already in progress.

You can use the dependencies parameter to queue up a job that must only be run after specified previous jobs in the queue have completed successfully. If you do that and any of those specified jobs fails, your job will not be run and its status will be set to LOAD_FAILED_BECAUSE_DEPENDENCY_NOT_SATISFIED.
Neptune Loader Request Syntax

```
{
    "source" : "string",
    "format" : "string",
    "iamRoleArn" : "string",
    "mode": "NEW|RESUME|AUTO",
    "region" : "us-east-1",
    "failOnError" : "string",
    "parallelism" : "string",
    "parserConfiguration" : {
        "baseUri" : "http://base-uri-string",
        "namedGraphUri" : "http://named-graph-string"
    },
    "updateSingleCardinalityProperties" : "string",
    "queueRequest" : "TRUE",
    "dependencies" : [
        "load_A_id",
        "load_B_id"
    ]
}
```

Neptune Loader Request Parameters

- **source** – An Amazon S3 URI.

  The SOURCE parameter accepts an Amazon S3 URI that identifies a single file, multiple files, a folder, or multiple folders. Neptune loads every data file in any folder that is specified.

  The URI can be in any of the following formats.

  - `s3://bucket_name/object-key-name`
  - `https://s3.amazonaws.com/bucket_name/object-key-name`
  - `https://s3.amazonaws.com/bucket_name/object-key-name`

  The object-key-name element of the URI is equivalent to the prefix parameter in an Amazon S3 ListObjects API call. It identifies all the objects in the specified Amazon S3 bucket whose names begin with that prefix. That can be a single file or folder, or multiple files and/or folders.

  The specified folder or folders can contain multiple vertex files and multiple edge files.

- **format** – The format of the data. For more information about data formats for the Neptune Loader command, see Using the Amazon Neptune Bulk Loader to Ingest Data (p. 268).

  **Allowed values**

  - `csv` for the Gremlin CSV data format (p. 273).
  - `opencypher` for the openCypher CSV data format (p. 278).
  - `ntriples` for the N-Triples RDF data format.
  - `nquads` for the N-Quads RDF data format.
  - `rdfxml` for the RDF/XML RDF data format.
  - `turtle` for the Turtle RDF data format.

- **iamRoleArn** – The Amazon Resource Name (ARN) for an IAM role to be assumed by the Neptune DB instance for access to the S3 bucket. For information about creating a role that has access to Amazon S3 and then associating it with a Neptune cluster, see Prerequisites: IAM Role and Amazon S3 Access (p. 269).

- **region** – The region parameter must match the AWS Region of the cluster and the S3 bucket.

  Amazon Neptune is available in the following Regions:

  - US East (N. Virginia): `us-east-1`
  - US East (Ohio): `us-east-2`
- **US West (N. California):** `us-west-1`
- **US West (Oregon):** `us-west-2`
- **Canada (Central):** `ca-central-1`
- **South America (São Paulo):** `sa-east-1`
- **Europe (Stockholm):** `eu-north-1`
- **Europe (Ireland):** `eu-west-1`
- **Europe (London):** `eu-west-2`
- **Europe (Paris):** `eu-west-3`
- **Europe (Frankfurt):** `eu-central-1`
- **Middle East (Bahrain):** `me-south-1`
- **Africa (Cape Town):** `af-south-1`
- **Asia Pacific (Hong Kong):** `ap-east-1`
- **Asia Pacific (Tokyo):** `ap-northeast-1`
- **Asia Pacific (Seoul):** `ap-northeast-2`
- **Asia Pacific (Singapore):** `ap-southeast-1`
- **Asia Pacific (Sydney):** `ap-southeast-2`
- **Asia Pacific (Mumbai):** `ap-south-1`
- **China (Beijing):** `cn-north-1`
- **China (Ningxia):** `cn-northwest-1`
- **AWS GovCloud (US-West):** `us-gov-west-1`
- **AWS GovCloud (US-East):** `us-gov-east-1`

**mode**  – The load job mode.

*Allowed values:* RESUME, NEW, AUTO.

*Default value:* AUTO

- **RESUME**  – In RESUME mode, the loader looks for a previous load from this source, and if it finds one, resumes that load job. If no previous load job is found, the loader stops.

The loader avoids reloading files that were successfully loaded in a previous job. It only tries to process failed files. If you dropped previously loaded data from your Neptune cluster, that data is not reloaded in this mode. If a previous load job loaded all files from the same source successfully, nothing is reloaded, and the loader returns success.

- **NEW**  – In NEW mode, the creates a new load request regardless of any previous loads. You can use this mode to reload all the data from a source after dropping previously loaded data from your Neptune cluster, or to load new data available at the same source.

- **AUTO**  – In AUTO mode, the loader looks for a previous load job from the same source, and if it finds one, resumes that job, just as in RESUME mode.

If the loader doesn't find a previous load job from the same source, it loads all data from the source, just as in NEW mode.

- **failOnError**  – A flag to toggle a complete stop on an error.

*Allowed values:* "TRUE", "FALSE".

*Default value:* "TRUE".

When this parameter is set to "FALSE", the loader tries to load all the data in the location specified, skipping any entries with errors.
When this parameter is set to "TRUE", the loader stops as soon as it encounters an error. Data loaded up to that point persists.

- **parallelism** – This is an optional parameter that can be set to reduce the number of threads used by the bulk load process.

  **Allowed values:**
  - **LOW** – The number of threads used is the number of available vCPUs divided by 8.
  - **MEDIUM** – The number of threads used is the number of available vCPUs divided by 2.
  - **HIGH** – The number of threads used is the same as the number of available vCPUs.
  - **OVERSUBSCRIBE** – The number of threads used is the number of available vCPUs multiplied by 2. If this value is used, the bulk loader takes up all available resources.

This does not mean, however, that the OVERSUBSCRIBE setting results in 100% CPU utilization. Because the load operation is I/O bound, the highest CPU utilization to expect is in the 60% to 70% range.

**Default value:** HIGH

The parallelism setting can sometimes result in a deadlock between threads when loading openCypher data. When this happens, Neptune returns the LOAD_DATA_DEADLOCK error. You can generally fix the issue by setting parallelism to a lower setting and retrying the load command.

- **parserConfiguration** – An optional object with additional parser configuration values. Each of the child parameters is also optional:

<table>
<thead>
<tr>
<th>Name</th>
<th>Example Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>namedGraphUri</td>
<td><a href="http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph">http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph</a></td>
<td>The default graph for all RDF formats when no graph is specified (for non-quads formats and NQUAD entries with no graph). The default is <a href="http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph">http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph</a></td>
</tr>
<tr>
<td>allowEmptyStrings</td>
<td>true</td>
<td>Gremlin users need to be able to pass empty string values (&quot;&quot;) as node and edge properties when loading CSV data. If allowEmptyStrings is set to false (the default), such empty strings are treated as nulls and are not loaded. If allowEmptyStrings is set to true, the loader treats empty strings as valid property values and loads them accordingly.</td>
</tr>
</tbody>
</table>
For more information, see SPARQL Default Graph and Named Graphs (p. 107).

- **updateSingleCardinalityProperties** – This is an optional parameter that controls how the bulk loader treats a new value for single-cardinality vertex or edge properties. This is not supported for loading openCypher data (see Loading openCypher data (p. 292)).

  **Allowed values:** "TRUE", "FALSE".

  **Default value:** "FALSE".

  By default, or when updateSingleCardinalityProperties is explicitly set to "FALSE", the loader treats a new value as an error, because it violates single cardinality.

  When updateSingleCardinalityProperties is set to "TRUE", on the other hand, the bulk loader replaces the existing value with the new one. If multiple edge or single-cardinality vertex property values are provided in the source file(s) being loaded, the final value at the end of the bulk load could be any one of those new values. The loader only guarantees that the existing value has been replaced by one of the new ones.

- **queueRequest** – This is an optional flag parameter that indicates whether the load request can be queued up or not.

  You don't have to wait for one load job to complete before issuing the next one, because Neptune can queue up as many as 64 jobs at a time, provided that their queueRequest parameters are all set to "TRUE".

  If the queueRequest parameter is omitted or set to "FALSE", the load request will fail if another load job is already running.

  **Allowed values:** "TRUE", "FALSE".

  **Default value:** "FALSE".

- **dependencies** – This is an optional parameter that can make a queued load request contingent on the successful completion of one or more previous jobs in the queue.

  Neptune can queue up as many as 64 load requests at a time, if their queueRequest parameters are set to "TRUE". The dependencies parameter lets you make execution of such a queued request dependent on the successful completion of one or more specified previous requests in the queue.

  For example, if load job A and job B are independent of each other, but load job C needs job A and job B to be finished before it begins, proceed as follows:
  1. Submit load-job-A and load-job-B one after another in any order, and save their load-ids.
  2. Submit load-job-C with the load-ids of the two jobs in its dependencies field:

    ```json
    "dependencies" : ["job_A_load_id", "job_B_load_id"]
    ```

    Because of the dependencies parameter, the bulk loader will not start job C until job A and job B have completed successfully. If either one of them fails, job C will not be executed, and its status will be set to LOAD_FAILED_Because_DEPENDENCY_NOT_SATISFIED.

    You can set up multiple levels of dependency in this way, so that the failure of one job will cause all requests that are directly or indirectly dependent on it to be cancelled.

- **userProvidedEdgeIds** – This parameter is required only when loading openCypher data that contains relationship IDs. It must be included and set to True when openCypher relationship IDs are explicitly provided in the load data (recommended).
When `userProvidedEdgeIds` is absent or set to `True`, an :ID column must be present in every relationship file in the load.

When `userProvidedEdgeIds` is present and set to `False`, relationship files in the load **must not** contain an :ID column. Instead, the Neptune loader automatically generates an ID for each relationship.

It's useful to provide relationship IDs explicitly so that the loader can resume loading after error in the CSV data have been fixed, without having to reload any relationships that have already been loaded. If relationship IDs have not been explicitly assigned, the loader cannot resume a failed load if any relationship file has had to be corrected, and must instead reload all the relationships.

- **accessKey** – **[deprecated]** An access key ID of an IAM role with access to the S3 bucket and data files.

  The `iamRoleArn` parameter is recommended instead. For information about creating a role that has access to Amazon S3 and then associating it with a Neptune cluster, see [Prerequisites: IAM Role and Amazon S3 Access](p. 269).

For more information, see [Access keys (access key ID and secret access key)].

- **secretKey** – **[deprecated]** The `iamRoleArn` parameter is recommended instead. For information about creating a role that has access to Amazon S3 and then associating it with a Neptune cluster, see [Prerequisites: IAM Role and Amazon S3 Access](p. 269).

For more information, see [Access keys (access key ID and secret access key)].

**Special considerations for loading openCypher data**

- When loading openCypher data in CSV format, the format parameter must be set to `opencypher`.

- The `updateSingleCardinalityProperties` parameter is not supported for openCypher loads because all openCypher properties have single cardinality. The openCypher load format does not support arrays, and if an ID value appears more than once, it is treated as a duplicate or an insertion error (see below).

- The Neptune loader handles duplicates that it encounters in openCypher data as follows:
  - If the loader encounters multiple rows with the same node ID, they are merged using the following rule:
    - All the labels in the rows are added to the node.
    - For each property, only one of the property values is loaded. The selection of the one to load is non-deterministic.
  - If the loader encounters multiple rows with the same relationship ID, only one of them is loaded. The selection of the one to load is non-deterministic.
  - The loader never updates property values of an existing node or relationship in the database if it encounters load data having the ID of the existing node or relationship. However, it does load node labels and properties that are not present in the existing node or relationship.
  - Although you don't have to assign IDs to relationships, it is usually a good idea (see the `userProvidedEdgeIds` parameter above). Without explicit relationship IDs, the loader must reload all relationships in case of an error in a relationship file, rather than resuming the load from where it failed.

  Also, if the load data doesn't contain explicit relationship IDs, the loader has no way of detecting duplicate relationships.

Here is an example of an openCypher load command:
curl -X POST https://your-neptune-endpoint:port/loader \
-H 'Content-Type: application/json' \
-d ' \
  { \
    "source" : "s3://bucket-name/object-key-name",
    "format" : "opencypher",
    "userProvidedEdgeIds": "TRUE",
    "iamRoleArn" : "arn:aws:iam::account-id:role/role-name",
    "region" : "region",
    "failOnError" : "FALSE",
    "parallelism" : "MEDIUM",
  }
'

The loader response is the same as normal. For example:

{
  "status" : "200 OK",
  "payload" : {
    "loadId" : "guid_as_string"
  }
}

### Neptune Loader Response Syntax

```
{
  "status" : "200 OK",
  "payload" : {
    "loadId" : "guid_as_string"
  }
}
```

**200 OK**

Successfully started load job returns a 200 code.

### Neptune Loader Errors

When an error occurs, a JSON object is returned in the BODY of the response. The message object contains a description of the error.

**Error Categories**

- **Error 400** – Syntax errors return an HTTP 400 bad request error. The message describes the error.
- **Error 500** – A valid request that cannot be processed returns an HTTP 500 internal server error. The message describes the error.

The following are possible error messages from the loader with a description of the error.

#### Loader Error Messages

- Couldn't find the AWS credential for iam_role_arn (HTTP 400)
  
  The credentials were not found. Verify the supplied credentials against the IAM console or AWS CLI output. Make sure that you have added the IAM role specified in iamRoleArn to the cluster.

- S3 bucket not found for source (HTTP 400)
  
  The S3 bucket does not exist. Check the name of the bucket.
The source `source-uri` does not exist/not reachable (HTTP 400)

No matching files were found in the S3 bucket.

Unable to connect to S3 endpoint. Provided source = `source-uri` and region = `aws-region` (HTTP 500)

Unable to connect to Amazon S3. Region must match the cluster Region. Ensure that you have a VPC endpoint. For information about creating a VPC endpoint, see Creating an Amazon S3 VPC Endpoint (p. 282).

Bucket is not in provided Region (`aws-region`) (HTTP 400)

The bucket must be in the same AWS Region as your Neptune DB instance.

Unable to perform S3 list operation (HTTP 400)

The IAM user or role provided does not have List permissions on the bucket or the folder. Check the policy or the access control list (ACL) on the bucket.

Start new load operation not permitted on a read replica instance (HTTP 405)

Loading is a write operation. Retry load on the read/write cluster endpoint.

Failed to start load because of unknown error from S3 (HTTP 500)

Amazon S3 returned an unknown error. Contact AWS Support.

Invalid S3 access key (HTTP 400)

Access key is invalid. Check the provided credentials.

Invalid S3 secret key (HTTP 400)

Secret key is invalid. Check the provided credentials.

Max concurrent load limit breached (HTTP 400)

If a load request is submitted without "queueRequest" : "TRUE", and a load job is currently running, the request will fail with this error.

Failed to start new load for the source "source name". Max load task queue size limit breached. Limit is 64 (HTTP 400)

Neptune supports queuing up as many as 64 loader jobs at a time. If an additional load request is submitted to the queue when it already contains 64 jobs, the request fails with this message.

**Neptune Loader Examples**

**Example Request**

The following is a request sent via HTTP POST using the `curl` command. It loads a file in the Neptune CSV format. For more information, see Gremlin load data format (p. 273).

```
curl -X POST \  
-H 'Content-Type: application/json' \  
https://your-neptune-endpoint:port/loader -d '  
{
  "source" : "s3://bucket-name/object-key-name",
  "format" : "csv",
  "iamRoleArn" : "ARN for the IAM role you are using",
  "region" : "region",
  "failOnError" : "FALSE",
  "parallelism" : "MEDIUM",
  "updateSingleCardinalityProperties" : "FALSE",
```
Example Response

```
{
  "status" : "200 OK",
  "payload" : {
    "loadId" : "ef478d76-d9da-4d94-8ff1-08d9d4863aa5"
  }
}
```

Neptune Loader Get-Status API

Gets the status of a loader job.

To get load status, you must send an HTTP GET request to the `https://your-neptune-endpoint:port/loader` endpoint. To get the status for a particular load request, you must include the `loadId` as a URL parameter, or append the `loadId` to the URL path.

Neptune only keeps track of the most recent 1,024 bulk load jobs, and only stores the last 10,000 error details per job.

See Neptune Loader Error and Feed Messages (p. 848) for a list of the error and feed messages returned by the loader in case of errors.

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- Neptune Loader Get-Status requests (p. 295)
  - Loader Get-Status request syntax (p. 295)
  - Neptune Loader Get-Status request parameters (p. 296)
- Neptune Loader Get-Status Responses (p. 296)
  - Neptune Loader Get-Status Response JSON layout (p. 296)
  - Neptune Loader Get-Status overallStatus and failedFeeds response objects (p. 297)
  - Neptune Loader Get-Status errors response object (p. 299)
  - Neptune Loader Get-Status errorLogs response object (p. 299)
- Neptune Loader Get-Status Examples (p. 300)
  - Example request for load status (p. 300)
  - Example request for loadIds (p. 301)
  - Example request for detailed status (p. 301)
  - Neptune Loader Get-Status errorLogs examples (p. 302)
    - Example detailed status response when errors occurred (p. 302)
    - Example of a Data prefetch task interrupted error (p. 303)

Neptune Loader Get-Status requests

Loader Get-Status request syntax

GET `https://your-neptune-endpoint:port/loader?loadId=loadId`

GET `https://your-neptune-endpoint:port/loader/loadId`
GET https://your-neptune-endpoint:port/loader

Neptune Loader Get-Status request parameters

- **loadId** – The ID of the load job. If you do not specify a loadId, a list of load IDs is returned.
- **details** – Include details beyond overall status.
  
  *Allowed values*: TRUE, FALSE.
  
  *Default value*: FALSE.

- **errors** – Include the list of errors.
  
  *Allowed values*: TRUE, FALSE.
  
  *Default value*: FALSE.

The list of errors is paged. The `page` and `errorsPerPage` parameters allow you to page through all the errors.

- **page** – The error page number. Only valid with the `errors` parameter set to TRUE.
  
  *Allowed values*: Positive integers.
  
  *Default value*: 1.

- **errorsPerPage** – The number of errors per each page. Only valid with the `errors` parameter set to TRUE.
  
  *Allowed values*: Positive integers.
  
  *Default value*: 10.

- **limit** – The number of load ids to list. Only valid when requesting a list of load IDs by sending a GET request with no loadId specified.
  
  *Allowed values*: Positive integers from 1 through 100.
  
  *Default value*: 100.

- **includeQueuedLoads** – An optional parameter that can be used to exclude the load IDs of queued load requests when a list of load IDs is requested.

  *Note*
  This parameter is available starting in Neptune engine release 1.0.3.0 (p. 919).

  By default, the load IDs of all load jobs with status LOAD_IN_QUEUE are included in such a list. They appear before the load IDs of other jobs, sorted by the time they were added to the queue from most recent to earliest.

  *Allowed values*: TRUE, FALSE.
  
  *Default value*: TRUE.

Neptune Loader Get-Status Responses

Neptune Loader Get-Status Response JSON layout

The general layout of a loader status response is as follows:

```json
{
    "status" : "200 OK",
```
Neptune Loader Get-Status overallStatus and failedFeeds response objects

The possible responses returned for each failed feed, including the error descriptions, are the same as for the overallStatus object in a Get-Status response.

The following fields appear in the overallStatus object for all loads, and the failedFeeds object for each failed feed:

- **fullUri** – The URI of the file or files to be loaded.
  
  *Type: string*

  *Format: s3://bucket/key.*

- **runNumber** – The run number of this load or feed. This is incremented when the load is restarted.
  
  *Type: unsigned long.*

- **retryNumber** – The retry number of this load or feed. This is incremented when the loader automatically retries a feed or load.
  
  *Type: unsigned long.*
• **status** – The returned status of the load or feed. LOAD_COMPLETED indicates a successful load with no problems. For a list of other load-status messages, see Neptune Loader Error and Feed Messages (p. 848).

  *Type: string.*

• **totalTimeSpent** – The time, in seconds, spent to parse and insert data for the load or feed. This does not include the time spent fetching the list of source files.

  *Type: unsigned long.*

• **totalRecords** – Total records loaded or attempted to load.

  *Type: unsigned long.*

Note that when loading from a CSV file, the record count does not refer to the number of lines loaded, but rather to the number of individual records in those lines. For example, take a tiny CSV file like this:

```plaintext
~id,~label,name,team
P-1,'Player','Stokes','England'
```

Neptune would consider this file to contain 3 records, namely:

```
P-1  label Player
P-1  name  Stokes
P-1  team  England
```

• **totalDuplicates** – The number of duplicate records encountered.

  *Type: unsigned long.*

As in the case of the totalRecords count, this value contains the number of individual duplicate records in a CSV file, not the number of duplicate lines. Take this small CSV file, for example:

```plaintext
~id,~label,name,team
P-2,Player,Kohli,India
P-2,Player,Kohli,India
```

The status returned after loading it would look like this, reporting 6 total records, of which 3 are duplicates:

```
{
  "status": "200 OK",
  "payload": {
    "feedCount": [
      {
        "LOAD_COMPLETED": 1
      }
    ],
    "overallStatus": {
      "fullUri": "(the URI of the CSV file)",
      "runNumber": 1,
      "retryNumber": 0,
      "status": "LOAD_COMPLETED",
      "totalTimeSpent": 3,
      "startTime": 1662131463,
      "totalRecords": 6,
      "totalDuplicates": 3,
      "parsingErrors": 0,
      "datatypeMismatchErrors": 0,
      "insertErrors": 0
    }
  }
}
```
For openCypher loads, a duplicate is counted when:
- The loader detects that a row in a node file has an ID without an ID space that is the same as another ID value without an ID space, either in another row or belonging to an existing node.
- The loader detects that a row in a node file has an ID with an ID space that is the same as another ID value with ID space, either in another row or belonging to an existing node.

See Special considerations for loading openCypher data (p. 292).

- parsingErrors – The number of parsing errors encountered.
  
  Type: unsigned long.

- datatypeMismatchErrors – The number of records with a data type that did not match the given data.
  
  Type: unsigned long.

- insertErrors – The number of records that could not be inserted due to errors.
  
  Type: unsigned long.

Neptune Loader Get-Status errors response object

Errors fall into the following categories:

- Error 400 – An invalid loadId returns an HTTP 400 bad request error. The message describes the error.
- Error 500 – A valid request that cannot be processed returns an HTTP 500 internal server error. The message describes the error.

See Neptune Loader Error and Feed Messages (p. 848) for a list of the error and feed messages returned by the loader in case of errors.

When an error occurs, a JSON errors object is returned in the BODY of the response, with the following fields:

- startIndex – The index of the first included error.
  
  Type: unsigned long.

- endIndex – The index of the last included error.
  
  Type: unsigned long.

- loadId – The ID of the load. You can use this ID to print the errors for the load by setting the errors parameter to TRUE.
  
  Type: string.

- errorLogs – A list of the errors.
  
  Type: list.

Neptune Loader Get-Status errorLogs response object

The errorLogs object under errors in the loader Get-Status response contains an object describing each error using the following fields:
• **errorCode** – Identifies the nature of error.

It can take one of the following values:

• PARSING_ERROR
• S3_ACCESS_DENIED_ERROR
• FROM_OR_TO_VERTEX_ARE_MISSING
• ID_ASSIGNED_TO_MULTIPLE_EDGES
• SINGLE_CARDINALITY_VIOLATION
• FILE_MODIFICATION_OR_DELETION_ERROR
• OUT_OF_MEMORY_ERROR
• INTERNAL_ERROR (returned when the bulk loader cannot determine the type of the error).

• **errorMessage** – A message describing the error.

This can be a generic message associated with the error code or a specific message containing details, for example about a missing from/to vertex or about a parsing error.

• **fileName** – The name of the feed.

• **recordNum** – In the case of a parsing error, this is the record number in the file of the record that could not be parsed. It is set to zero if the record number is not applicable to the error, or if it could not be determined.

For example, the bulk loader would generate a parsing error if it encountered a faulty row such as the following in an RDF nquads file:


As you can see, the second `http` in the row above should be preceded by `<` rather than `|`. The resulting error object under `errorLogs` in a status response would look like this:

```json
{
  "errorCode" : "PARSING_ERROR",
  "errorMessage" : "Expected '<', found: |",
  "fileName" : "s3://bucket/key",
  "recordNum" : 12345
}
```

**Neptune Loader Get-Status Examples**

**Example request for load status**

The following is a request sent via HTTP GET using the `curl` command.

```
curl -X GET 'https://your-neptune-endpoint:port/loader/loadId (a UUID)'```

**Example Response**

```json
{
  "status" : "200 OK",
  "payload" : {
    "feedCount" : [
      {
        "LOAD_FAILED" : 1
      }
    ],
    ...
  }
}
Example request for loadIds

The following is a request sent via HTTP GET using the curl command.

curl -X GET 'https://your-neptune-endpoint:port/loader?limit=3'

Example Response

```
{
  "status": "200 OK",
  "payload": {
    "loadIds": [
      "a2c0ce44-a44b-4517-8cd4-1dc144a8e5b5",
      "09683a01-6f37-4774-bb1b-5620d87f1931",
      "58085eb8-ceb4-4029-a3dc-3840969826b9"
    ]
  }
}
```

Example request for detailed status

The following is a request sent via HTTP GET using the curl command.

curl -X GET 'https://your-neptune-endpoint:port/loader/loadId (a UUID)?details=true'

Example Response

```
{
  "status": "200 OK",
  "payload": {
    "failedFeeds": [
      {
        "datatypeMismatchErrors": 0,
        "fullUri": "s3://bucket/key",
        "insertErrors": 0,
        "parsingErrors": 5,
        "retryNumber": 0,
        "runNumber": 1,
        "status": "LOAD_FAILED",
        "totalDuplicates": 0,
        "totalRecords": 5,
        "totalTimeSpent": 3.0
      }
    ],
    "feedCount": [301
```
Neptune Loader Get-Status errorLogs examples

Example detailed status response when errors occurred

This is a request sent via HTTP GET using curl:

```
curl -X GET 'https://your-neptune-endpoint:port/loader/0a237328-afd5-4574-a0bc-c29ce5f54802?details=true&errors=true&page=1&errorsPerPage=3'
```

Example of a detailed response when errors have occurred

This is an example of the response that you might get from the query above, with an errorLogs object listing the load errors encountered:

```json
{
  "status": "200 OK",
  "payload": {
    "failedFeeds": [
      {
        "datatypeMismatchErrors": 0,
        "fullUri": "s3://bucket/key",
        "insertErrors": 0,
        "parsingErrors": 5,
        "retryNumber": 0,
        "runNumber": 1,
        "status": "LOAD_FAILED",
        "totalDuplicates": 0,
        "totalRecords": 5,
        "totalTimeSpent": 3.0
      }
    ],
    "feedCount": [
      {
        "LOAD_FAILED": 1
      }
    ],
    "overallStatus": {
      "datatypeMismatchErrors": 0,
      "fullUri": "s3://bucket/key",
      "insertErrors": 0,
      "parsingErrors": 5,
      "retryNumber": 0,
      "runNumber": 1,
      "status": "LOAD_FAILED",
      "totalDuplicates": 0,
      "totalRecords": 5,
      "totalTimeSpent": 3.0
    }
  }
}
```
"status" : "LOAD_FAILED",
"totalDuplicates" : 0,
"totalRecords" : 5,
"totalTimeSpent" : 3.0
},
"errors" : {
  "endIndex" : 3,
  "errorLogs" : [
    { "errorCode" : "PARSING_ERROR",
      "errorMessage" : "Expected '<', found: |",
      "fileName" : "s3://bucket/key",
      "recordNum" : 1
    },
    { "errorCode" : "PARSING_ERROR",
      "errorMessage" : "Expected '<', found: |",
      "fileName" : "s3://bucket/key",
      "recordNum" : 2
    },
    { "errorCode" : "PARSING_ERROR",
      "errorMessage" : "Expected '<', found: |",
      "fileName" : "s3://bucket/key",
      "recordNum" : 3
    }
  ],
  "loadId" : "0a237328-afd5-4574-a0bc-c29ce5f54802",
  "startIndex" : 1
}

Example of a Data prefetch task interrupted error

Occasionally when you get a LOAD_FAILED status and then request more detailed information, the error returned may be a PARSING_ERROR with a Data prefetch task interrupted message, like this:

"errorLogs" : [
  {
    "errorCode" : "PARSING_ERROR",
    "errorMessage" : "Data prefetch task interrupted: Data prefetch task for 11467 failed",
    "fileName" : "s3://some-source-bucket/some-source-file",
    "recordNum" : 0
  }
]

This error occurs when there was a temporary interruption in the data load process that was typically not caused by your request or your data. It can usually be resolved simply by running the bulk upload request again. If you are using default settings, namely "mode":"AUTO", and "failOnError":"TRUE", the loader skips the files that it already successfully loaded and resumes loading files it had not yet loaded when the interruption occurred.

Neptune Loader Cancel Job

Cancels a load job.

To cancel a job, you must send an HTTP DELETE request to the https://your-neptune-endpoint:port/loader endpoint. The loadId can be appended to the /loader URL path, or included as a variable in the URL.
Cancel Job request syntax

<table>
<thead>
<tr>
<th>DELETE <a href="https://your-neptune-endpoint:port/loader?loadId=loadId">https://your-neptune-endpoint:port/loader?loadId=loadId</a></th>
</tr>
</thead>
<tbody>
<tr>
<td>DELETE <a href="https://your-neptune-endpoint:port/loader/loadId">https://your-neptune-endpoint:port/loader/loadId</a></td>
</tr>
</tbody>
</table>

Cancel Job Request Parameters

**loadId**

The ID of the load job.

Cancel Job Response Syntax

<table>
<thead>
<tr>
<th>no response body</th>
</tr>
</thead>
</table>

**200 OK**

Successfully deleted load job returns a 200 code.

Cancel Job Errors

When an error occurs, a JSON object is returned in the **BODY** of the response. The message object contains a description of the error.

**Error Categories**

- **Error 400** – An invalid loadId returns an HTTP 400 bad request error. The message describes the error.
- **Error 500** – A valid request that cannot be processed returns an HTTP 500 internal server error. The message describes the error.

Cancel Job Error Messages

The following are possible error messages from the cancel API with a description of the error.

- The load with id = **load_id** does not exist or not active (HTTP 404) – The load was not found. Check the value of id parameter.
- Load cancellation is not permitted on a read replica instance. (HTTP 405) – Loading is a write operation. Retry load on the read/write cluster endpoint.

Cancel Job Examples

**Example Request**

The following is a request sent via HTTP DELETE using the curl command.

```bash
curl -X DELETE 'https://your-neptune-endpoint:port/loader/0a237328-afd5-4574-a0bc-c29ce5f54802'
```
Using AWS Database Migration Service to load data into Amazon Neptune from a different data store

AWS Database Migration Service (AWS DMS) can load data into Neptune from supported source databases quickly and securely. The source database remains fully operational during the migration, minimizing downtime for applications that rely on it.

You can find detailed information about AWS DMS in the AWS Database Migration Service User Guide and the AWS Database Migration Service API Reference. In particular, you can find out how to set up a Neptune cluster as a target for migration in Using Amazon Neptune as a Target for AWS Database Migration Service.

Here are some prerequisites for importing data into Neptune using AWS DMS:

- You will need to create a AWS DMS table mapping object to define how data should be extracted from the source database (see Specifying table selection and transformations by table mapping using JSON in the AWS DMS Userguide for details). This table mapping configuration object specifies which tables should be read and in what order, and how their columns are named. It can also filter the rows being copied and provide simple value transformations such as converting to lower case or rounding.

- You will need to create a Neptune GraphMappingConfig to specify how the data extracted from the source database should be loaded into Neptune. For RDF data (queried using SPARQL), the GraphMappingConfig is written in the W3's standard R2RML mapping language. For property graph data (queried using Gremlin), the GraphMappingConfig is a JSON object, described in GraphMappingConfig Layout for Property-Graph/Gremlin Data (p. 306).

- You must use AWS DMS to create a replication instance in the same VPC as your Neptune DB cluster, to mediate the transfer of data.

- You will also need an Amazon S3 bucket to be used as intermediate storage for staging the migration data.

Creating a Neptune GraphMappingConfig

The GraphMappingConfig that you create specifies how data extracted from a source data store should be loaded into a Neptune DB cluster. Its format differs depending on whether it is intended for loading RDF data or for loading property-graph data.

For RDF data, you can use the W3 R2RML language for mapping relational data to RDF.

If you are loading property-graph data to be queried using Gremlin, you create a JSON object for GraphMappingConfig.

GraphMappingConfig Layout for RDF/SPARQL Data

If you are loading RDF data to be queried using SPARQL, you write the GraphMappingConfig in R2RML. R2RML is a standard W3 language for mapping relational data to RDF. Here is one example:

```plaintext
@prefix rr: <http://www.w3.org/ns/r2rml#> .
@prefix ex: <http://example.com/ns#> .

<TriplesMap1>
    rr:logicalTable [ rr:tableName "nodes" ];
</TriplesMap1>
```
Here is another example:

```html
@prefix rr: <http://www.w3.org/ns/r2rml#> .
@prefix ex: <http://example.com/> .
@prefix foaf: <http://xmlns.com/foaf/0.1/> .
@prefix xsd: <http://www.w3.org/2001/XMLSchema#> .

<#TriplesMap2>
  rr:logicalTable [ rr:tableName "Student" ];
  rr:subjectMap [ rr:template "http://example.com/{ID}{Name}";
  rr:template ex:Person ];
  rr:predicateObjectMap [ rr:predicate ex:id ;
  rr:objectMap [ rr:column "ID";
  rr:datatype xsd:integer ] ];
  rr:predicateObjectMap [ rr:predicate foaf:name ;
</#TriplesMap2>
```

The W3 Recommendation at [R2RML: RDB to RDF Mapping Language](https://www.w3.org/TR/r2rml/) provides details of the language.

### GraphMappingConfig Layout for Property-Graph/Gremlin Data

A comparable `GraphMappingConfig` for property-graph data is a JSON object that provides a mapping rule for each graph entity to be generated from the source data. The following template shows what each rule in this object looks like:

```json
{
  "rules": [
    {
      "rule_id": "(an identifier for this rule)",
      "rule_name": "(a name for this rule)",
      "table_name": "(the name of the table or view being loaded)",
      "vertex_definitions": [
        {
          "vertex_id_template": "(col1)",
          "vertex_label": "(the vertex to create)",
          "vertex_definition_id": "(an identifier for this vertex)",
          "vertex_properties": [
            {
              "property_name": "(name of the property)",
              "property_value_template": "(col2) or text",
              "property_value_type": "(data type of the property)"
            }
          ]
        }
      ]
    },
    {
      "rule_id": "(an identifier for this rule)",
      "rule_name": "(a name for this rule)"
    }
  ]
}
```
"table_name": "(the name of the table or view being loaded)",
"edge_definitions": [  
  {  
    "from_vertex": {  
      "vertex_id_template": "\{col1\}" ,  
      "vertex_definition_id": "(an identifier for the vertex referenced above)"  
    },  
    "to_vertex": {  
      "vertex_id_template": "\{col3\}" ,  
      "vertex_definition_id": "(an identifier for the vertex referenced above)"  
    },  
    "edge_id_template": {  
      "label": "(the edge label to add)" ,  
      "template": "\{col1\}_{col3}\"  
    },  
    "edge_properties": [  
      {  
        "property_name": "(the property to add)" ,  
        "property_value_template": "\{col4\} or text" ,  
        "property_value_type": "(data type like String, int, double)"  
      }  
    ]  
  }  
]  
]  
]  
]  
]  
]  
]  
]  
]  
]  
]

Note that the presence of a vertex label implies that the vertex is being created here, whereas its absence implies that the vertex is created by a different source, and this definition is only adding vertex properties.

Here is a sample rule for an employee record:

{  
  "rules": [  
  {  
    "rule_id": "1",  
    "rule_name": "vertex_mapping_rule_from_nodes",  
    "table_name": "nodes",  
    "vertex_definitions": [  
      {  
        "vertex_id_template": "\{emp_id\}\",  
        "vertex_label": "employee",  
        "vertex_definition_id": "1",  
        "vertex_properties": [  
          {  
            "property_name": "name",  
            "property_value_template": "\{emp_name\}\",  
            "property_value_type": "String"  
          }  
        ]  
      }  
    }  
  }  
]

{  
  "rule_id": "2",  
  "rule_name": "edge_mapping_rule_from_emp",  
  "table_name": "nodes",  
  "edge_definitions": [  
    {  
      "from_vertex": {  
        "vertex_id_template": "\{emp_id\}\",  
        "vertex_definition_id": "1\"  
      }  
    }  
  ]  
]
Creating an AWS DMS Replication Task With Neptune as the Target

Once you have created your table mapping and graph mapping configurations, use the following process to load data from the source store into Neptune. Consult the AWS DMS documentation for more details about the APIs in question.

Step 1: Create an AWS DMS Replication Instance

Create an AWS DMS replication instance in the VPC where your Neptune DB cluster is running (see Working with an AWS DMS Replication Instance and CreateReplicationInstance in the AWS DMS User Guide). You can use an AWS CLI command like the following to do that:

```bash
aws dms create-replication-instance
   --replication-instance-identifier (the replication instance identifier)
   --replication-instance-class (the size and capacity of the instance, like 'dms.t2.medium')
   --allocated-storage (the number of gigabytes to allocate for the instance initially)
   --engine-version (the DMS engine version that the instance should use)
   --vpc-security-group-ids (the security group to be used with the instance)
```

Step 2. Create an AWS DMS Endpoint for the Source Database

The next step is to create an AWS DMS endpoint for your source data store. You can use the AWS DMS CreateEndpoint API in the AWS CLI like this:

```bash
aws dms create-endpoint
   --endpoint-identifier (source endpoint identifier)
   --endpoint-type source
   --engine-name (name of source database engine)
   --username (user name for database login)
   --password (password for login)
   --server-name (name of the server)
   --port (port number)
   --database-name (database name)
```
Step 3. Set Up an Amazon S3 Bucket for Neptune to Use for Staging Data

If you do not have an Amazon S3 bucket that you can use for staging data, create one as explained in Creating a Bucket in the Amazon S3 Getting-Started Guide, or How Do I Create an S3 Bucket? in the Console User Guide.

You will need to create an IAM policy granting GetObject, PutObject, DeleteObject and ListObject permissions to the bucket if you do not already have one:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "ListObjectsInBucket",
      "Effect": "Allow",
      "Action": [ "s3:ListBucket" ],
      "Resource": [ "arn:aws:s3:::(bucket-name)" ]
    },
    {
      "Sid": "AllObjectActions",
      "Effect": "Allow",
      "Action": [ "s3:GetObject", "s3:PutObject", "s3:DeleteObject", "s3:ListObject" ],
      "Resource": [ "arn:aws:s3:::(bucket-name)/*" ]
    }
  ]
}
```

If your Neptune DB cluster has IAM authentication enabled, you will also need to include the following policy:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "VisualEditor0",
      "Effect": "Allow",
      "Action": [ "neptune-db:*" ],
      "Resource": "(the ARN of your Neptune DB cluster resource)"
    }
  ]
}
```

Create an IAM role as a trust document to attach the policy to:
After attaching the policy to the role, attach the role to your Neptune DB cluster. This will allow AWS DMS to use the bucket for staging the data being loaded.

**Step 4. Create an Amazon S3 Endpoint in the Neptune VPC**

Now create a VPC Gateway endpoint for your intermediary Amazon S3 bucket, in the VPC where your Neptune cluster is located. You can use the AWS Management Console or the AWS CLI to do this, as described in Creating a gateway endpoint.

**Step 5. Create an AWS DMS Target Endpoint for Neptune**

Create an AWS DMS endpoint for your target Neptune DB cluster. You can use the AWS DMS CreateEndpoint API with the NeptuneSettings parameter like this:

```bash
aws dms create-endpoint \
  --endpoint-identifier (target endpoint identifier) \
  --endpoint-type target \
  --engine-name neptune \
  --server-name (name of the server) \
  --port (port number) \
  --neptune-settings '{\
    "ServiceAccessRoleArn": "(ARN of the service access role)",\
    "S3BucketName": "(name of S3 bucket to use for staging files when migrating)",\
    "S3BucketFolder": "(name of the folder to use in that S3 bucket)",\
    "ErrorRetryDuration": (number of milliseconds to wait between bulk-load retries),\
    "MaxRetryCount": (the maximum number of times to retry a failing bulk-load job),\
    "MaxFileSize": (maximum file size, in bytes, of the staging files written to S3),\
    "isIamAuthEnabled": (set to true if IAM authentication is enabled on the Neptune cluster) }'
```

The JSON object passed to the AWS DMS CreateEndpoint API in its NeptuneSettings parameter has the following fields:

- **ServiceAccessRoleArn** – *(required)* The ARN of an IAM role that permits fine-grained access to the S3 bucket used to stage migration of the data into Neptune. This Role should also have permissions to access your Neptune DB cluster if IAM authorization is enabled on it.

- **S3BucketName** – *(required)* For Full Load migration, the replication instance converts all RDS data into CSV, quad files and uploads them to this staging bucket in S3 and then bulk-loads them into Neptune.

- **S3BucketFolder** – *(required)* The folder to use in the S3 staging bucket.
• **ErrorRetryDuration** – *(optional)* The number of milliseconds to wait after a Neptune request fails before making a retry request. The default is 250.

• **MaxRetryCount** – *(optional)* The maximum number of retry requests AWS DMS should make after a retryable failure. The default is 5.

• **MaxFileSize** – *(optional)* The maximum size in bytes of each staging file saved to S3 during the migration. The default is 1,048,576 KB (1 GB).

• **IsIAMAuthEnabled** – *(optional)* Set to `true` if IAM authentication is enabled on the Neptune DB cluster, or `false` if not. The default is `false`.

### Step 6. Test Connections to the New Endpoints

You can test the connection to each of these new endpoints using the AWS DMS [TestConnection API](https://docs.aws.amazon.com/dms/latest/APIReference/API_TestConnection.html) like this:

```bash
aws dms test-connection
    --replication-instance-arn (the ARN of the replication instance)
    --endpoint-arn (the ARN of the endpoint you are testing)
```

### Step 7. Create an AWS DMS Replication Task

Once you have completed the previous steps successfully, create a replication task for migrating data from your source data store to Neptune, using the AWS DMS [CreateReplicationTask API](https://docs.aws.amazon.com/dms/latest/APIReference/API_CreateReplicationTask.html) like this:

```bash
aws dms create-replication-task
    --replication-task-identifier (name for the replication task)
    --source-endpoint-arn (ARN of the source endpoint)
    --target-endpoint-arn (ARN of the target endpoint)
    --replication-instance-arn (ARN of the replication instance)
    --migration-type full-load
    --table-mappings (table-mapping JSON object or URI like 'file:///tmp/table-mappings.json')
    --task-data (a GraphMappingConfig object or URI like 'file:///tmp/graph-mapping-config.json')
```

The `TaskData` parameter provides the [GraphMappingConfig](#p.305) that specifies how the data being copied should be stored in Neptune.

### Step 8. Start the AWS DMS Replication Task

Now you can start the replication task:

```bash
aws dms start-replication-task
    --replication-task-arn (ARN of the replication task started in the previous step)
    --start-replication-task-type start-replication
```
Querying a Neptune Graph

Neptune supports the following graph query languages to access a graph:

- **Gremlin**, defined by Apache TinkerPop for creating and querying property graphs.
  
  A query in Gremlin is a traversal made up of discrete steps, each of which follows an edge to a node.

  See [Accessing a Neptune graph with Gremlin](p. 313) to learn about using Gremlin in Neptune, and [Gremlin standards compliance in Amazon Neptune](p. 98) to find specific details about the Neptune implementation of Gremlin.

- **openCypher** (p. 394) is a declarative query language for property graphs that was originally developed by Neo4j, then open-sourced in 2015, and contributed to the openCypher project under an Apache 2 open-source license. Its syntax is documented in the [openCypher spec](https://github.com/cypher/spec).

- **SPARQL** is a declarative language based on graph pattern-matching, for querying RDF data. It is supported by the World Wide Web Consortium.

  See [Accessing the Neptune graph with SPARQL](p. 430) to learn about using SPARQL in Neptune, and [SPARQL standards compliance in Amazon Neptune](p. 106) to find specific details about the Neptune implementation of SPARQL.

  **Note**
  Both Gremlin and openCypher can be used to query any property-graph data stored in Neptune, regardless of how it was loaded.

Topics

- Query queuing in Amazon Neptune (p. 312)
- Accessing a Neptune graph with Gremlin (p. 313)
- Accessing the Neptune Graph with openCypher (p. 394)
- Accessing the Neptune graph with SPARQL (p. 430)

Query queuing in Amazon Neptune

When developing and tuning graph applications, it can be helpful to know the implications of how queries are being queued by the database. In Amazon Neptune, query queuing occurs as follows:

- The maximum number of queries that can be queued up per instance, regardless of the instance size, is 8,192. Any queries over that number are rejected and fail with a ThrottlingException.
- The maximum number of queries that can be executing at one time is determined by the number of worker threads assigned, which is generally set to twice the number of virtual CPU cores (vCPUs) that are available.
- Query latency includes the time a query spends in the queue as well as network round-tripping and the time it actually takes to execute.

Determining how many queries are in your queue at a given moment

The `MainRequestQueuePendingRequests` CloudWatch metric records the number of requests waiting in the input queue at a five-minutes granularity (see [Neptune CloudWatch Metrics](p. 765)).
For Gremlin, you can obtain a current count of queries in the queue using the `acceptedQueryCount` value returned by the Gremlin query status API (p. 338). Note, however, that the `acceptedQueryCount` value returned by the SPARQL query status API (p. 453) includes all queries accepted since the server was started, including completed queries.

How query queuing can affect timeouts

As noted above, query latency includes the time a query spends in the queue as well as the time it takes to execute.

Because a query's timeout period is generally measured starting from when it enters the queue, a slow-moving queue can make many queries time out as soon as they are dequeued. This is obviously undesirable, so it is good to avoid queuing up a large number of queries unless they can be executed rapidly.

Accessing a Neptune graph with Gremlin

Amazon Neptune is compatible with Apache TinkerPop3 and Gremlin. This means that you can connect to a Neptune DB instance and use the Gremlin traversal language to query the graph (see The Graph in the Apache TinkerPop3 documentation). For differences in the Neptune implementation of Gremlin, see Gremlin standards compliance (p. 98).

Different Neptune engine versions support different Gremlin versions. Check the engine release page (p. 851) of the Neptune version you are running to determine which Gremlin release it supports.

A traversal in Gremlin is a series of chained steps. It starts at a vertex (or edge). It walks the graph by following the outgoing edges of each vertex and then the outgoing edges of those vertices. Each step is an operation in the traversal. For more information, see The Traversal in the TinkerPop3 documentation.

There are Gremlin language variants and support for Gremlin access in various programming languages. For more information, see On Gremlin Language Variants in the TinkerPop3 documentation.

This documentation describes how to access Neptune with the following variants and programming languages.

As discussed in Encryption in Transit: Connecting to Neptune Using SSL/HTTPS (p. 160), you can connect to Neptune using Transport Layer Security/Secure Sockets Layer (TLS/SSL) in all AWS Regions. And there are some Regions where you can only connect using TLS/SSL. Regardless of your Region, it is a best practice to use HTTPS instead of HTTP in your connections going forward.

Gremlin-Groovy

The Gremlin Console and HTTP REST examples in this section use the Gremlin-Groovy variant. For more information about the Gremlin Console and Amazon Neptune, see the section called “Use Gremlin” (p. 80) section of the Quick Start.

Gremlin-Java

The Java sample is written with the official TinkerPop3 Java implementation and uses the Gremlin-Java variant.

Gremlin-Python

The Python sample is written with the official TinkerPop3 Python implementation and uses the Gremlin-Python variant.

The following sections walk you through how to use the Gremlin Console, REST over HTTPS, and various programming languages to connect to a Neptune DB instance.

Before you begin, you must have the following:
• A Neptune DB instance. For information about creating a Neptune DB instance, see Creating a new Neptune DB cluster (p. 67).
• An Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

For more information about loading data into Neptune, including prerequisites, loading formats, and load parameters, see Loading data into Amazon Neptune (p. 268).

Topics
• Set up the Gremlin console to connect to a Neptune DB instance (p. 314)
• Using the HTTPS REST endpoint to connect to a Neptune DB instance (p. 318)
• Java-based Gremlin clients to use with Amazon Neptune (p. 319)
• Using Python to connect to a Neptune DB instance (p. 327)
• Using .NET to connect to a Neptune DB instance (p. 329)
• Using Node.js to connect to a Neptune DB instance (p. 330)
• Gremlin query hints (p. 332)
• Gremlin query status API (p. 338)
• Gremlin query cancellation (p. 339)
• Support for Gremlin script-based sessions (p. 339)
• Gremlin transactions in Neptune (p. 341)
• Using the Gremlin API with Amazon Neptune (p. 342)
• Caching query results in Amazon Neptune Gremlin (p. 342)
• Making efficient upserts using Gremlin (p. 347)
• Analyzing Neptune query execution using Gremlin explain (p. 357)
• Using Gremlin with the Neptune DFE query engine (p. 393)

Set up the Gremlin console to connect to a Neptune DB instance

The Gremlin Console allows you to experiment with TinkerPop graphs and queries in a REPL (read-eval-print loop) environment.

Installing the Gremlin console and connecting to it in the usual way

You can use the Gremlin Console to connect to a remote graph database. The following section walks you through installing and configuring the Gremlin Console to connect remotely to a Neptune DB instance. You must follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

For help connecting to Neptune with SSL/TLS (which is required), see SSL/TLS configuration (p. 324).

Note
If you have IAM authentication enabled (p. 167) on your Neptune DB cluster, follow the instructions in Connecting to Neptune Using the Gremlin Console with Signature Version 4 Signing (p. 169) to install the Gremlin console rather than the instructions here.

To install the Gremlin Console and connect to Neptune

1. The Gremlin Console binaries require Java 8 or Java 11. These instructions assume usage of Java 11. You can install Java 11 on your EC2 instance as follow:
• If you're using Amazon Linux 2 (AL2):

```bash
sudo amazon-linux-extras install java-openjdk11
```

• For other distributions, use whichever of the following is appropriate:

```bash
sudo yum install java-11-openjdk-devel
```

or:

```bash
sudo apt-get install openjdk-11-jdk
```

2. Enter the following to set Java 11 as the default runtime on your EC2 instance.

```bash
sudo /usr/sbin/alternatives --config java
```

When prompted, enter the number for Java 11.

3. Download the appropriate version of the Gremlin console from the Apache web site. You can check the engine release page (p. 851) for the Neptune engine version you are currently running to determine which Gremlin version it supports. For example, for version 3.5.2, you can download the Gremlin console from the Apache Tinkerpop3 website onto your EC2 instance like this:

```bash
wget https://archive.apache.org/dist/tinkerpop/3.5.2/apache-tinkerpop-gremlin-console-3.5.2-bin.zip
```

4. Unzip the Gremlin Console zip file.

```bash
unzip apache-tinkerpop-gremlin-console-3.5.2-bin.zip
```

5. Change directories into the unzipped directory.

```bash
cd apache-tinkerpop-gremlin-console-3.5.2
```

6. In the `conf` subdirectory of the extracted directory, create a file named `neptune-remote.yaml` with the following text. Replace `your-neptune-endpoint` with the hostname or IP address of your Neptune DB instance. The square brackets ([ ]) are required.

```
Note
For information about finding the hostname of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.
```

```yaml
hosts: [your-neptune-endpoint]
port: 8182
connectionPool: { enableSsl: true }
serializer: { className: org.apache.tinkerpop.gremlin.driver.ser.GraphBinaryMessageSerializerV1, config: { serializeResultToString: true }}
```

7. In a terminal, navigate to the Gremlin Console directory (apache-tinkerpop-gremlin-console-3.5.2), and then enter the following command to run the Gremlin Console.

```bash
bin/gremlin.sh
```

You should see the following output:
You are now at the gremlin> prompt. You will enter the remaining steps at this prompt.

8. At the gremlin> prompt, enter the following to connect to the Neptune DB instance.

```
:remote connect tinkerpop.server conf/neptune-remote.yaml
```

9. At the gremlin> prompt, enter the following to switch to remote mode. This sends all Gremlin queries to the remote connection.

```
:remote console
```

10. Enter the following to send a query to the Gremlin Graph.

```
g.V().limit(1)
```

11. When you are finished, enter the following to exit the Gremlin Console.

```
:exit
```

**Note**

Use a semicolon (;) or a newline character (\n) to separate each statement. Each traversal preceding the final traversal must end in next() to be executed. Only the data from the final traversal is returned.

For more information on the Neptune implementation of Gremlin, see the section called “Gremlin standards compliance” (p. 98).

### An alternate way to connect to the Gremlin console

**Drawbacks of the normal connection approach**

The most common way to connect to the Gremlin console is the one explained above, using commands like this at the gremlin> prompt:

```
gremlin> :remote connect tinkerpop.server conf/(file name).yaml
gremlin> :remote console
```

This works well, and lets you send queries to Neptune. However, it takes the Groovy script engine out of the loop, so Neptune treats all queries as pure Gremlin. This means that the following query forms fail:

```
gremlin> 1 + 1
```
```
gremlin> x = g.V().count()
```

The closest you can get to using a variable when connected this way is to use the result variable maintained by the console and send the query using :>, like this:

```
gremlin> :remote console
```
All scripts will now be evaluated locally - type `${remote console}` to return to remote mode for Gremlin Server - [krl-1-cluster.cluster-ro-cm9t6tfwbtssr.us-east-1.neptune.amazonaws.com/172.31.19.217:8182]

gremlin> :> g.V().count()
==4249

gremlin> println(result)
[result{object=4249 class=java.lang.Long}]

gremlin> println(result['object'])
[4249]

A different way to connect

You can also connect to the Gremlin console in a different way, which you may find nicer, like this:

gremlin> g = traversal().withRemote('conf/neptune.properties')

Here `neptune.properties` takes this form:

gremlin.remote.remoteConnectionClass=org.apache.tinkerpop.gremlin.driver.remote.DriverRemoteConnection

gremlin.remote.driver.clusterFile=conf/my-cluster.yaml

`my-cluster.yaml` file should look like this:

hosts: [my-cluster-abcdefghijk.us-east-1.neptune.amazonaws.com]

port: 8182

serializer: { className: org.apache.tinkerpop.gremlin.driver.ser.GraphBinaryMessageSerializerV1, config: { serializeResultToString: false } }

connectionPool: { enableSsl: true }

Configuring the Gremlin console connection like that lets you make the following kinds of queries successfully:

gremlin> 1+1
==2

gremlin> x=g.V().count().next()
==4249

gremlin> println("The answer was \${x}")
The answer was 4249

You can avoid displaying the result, like this:

gremlin> x=g.V().count().next();[

gremlin> println(x)
4249

All the usual ways of querying (without the terminal step) continue to work. For example:

gremlin> g.V().count()
==4249

You can even use the `g.io().read()` step to load a file with this kind of connection.
Using the HTTPS REST endpoint to connect to a Neptune DB instance

Amazon Neptune provides an HTTPS endpoint for Gremlin queries. The REST interface is compatible with whatever Gremlin version your DB cluster is using (see the engine release page (p. 851) of the Neptune engine version you are running to determine which Gremlin release it supports).

**Note**
As discussed in Encryption in Transit: Connecting to Neptune Using SSL/HTTPS (p. 160), Neptune now requires that you connect using HTTPS instead of HTTP.

The following instructions walk you through connecting to the Gremlin endpoint using the curl command and HTTPS. You must follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

The HTTPS endpoint for Gremlin queries to a Neptune DB instance is `https://your-neptune-endpoint:port/gremlin`.

**Note**
For information about finding the hostname of your Neptune DB instance, see Connecting to Amazon Neptune Endpoints (p. 137).

To connect to Neptune using the HTTP REST endpoint

The following example uses curl to submit a Gremlin query through HTTP POST. The query is submitted in JSON format in the body of the post as the `gremlin` property.

```bash
curl -X POST -d '{"gremlin":"g.V().limit(1)"}' https://your-neptune-endpoint:port/gremlin
```

This example returns the first vertex in the graph by using the `g.V().limit(1)` traversal. You can query for something else by replacing it with another Gremlin traversal.

**Important**
By default, the REST endpoint returns all results in a single JSON result set. If this result set is too large, an `OutOfMemoryError` exception can occur on the Neptune DB instance. You can avoid this by enabling chunked responses (results returned in a series of separate responses). See Use optional HTTP trailing headers to enable multi-part Gremlin responses (p. 318).

Although HTTP POST requests are recommended for sending Gremlin queries, it is also possible to use HTTP GET requests:

```bash
curl -G "https://your-neptune-endpoint:port?gremlin=g.V().count()"
```

**Note**
Neptune does not support the bindings property.

Use optional HTTP trailing headers to enable multi-part Gremlin responses

By default, the HTTP response to Gremlin queries is returned in a single JSON result set. In the case of a very large result set, this can cause an `OutOfMemoryError` exception on the DB instance.

However, you can enable chunked responses (responses that are returned in multiple separate parts). You do this by including a transfer-encoding (TE) trailers header (`te: trailers`) in your request. See the MDN page about TE request headers for more information about TE headers.
When a response is returned in multiple parts, it can be hard to diagnose a problem that occurs after the first part is received, since the first part arrives with an HTTP status code of 200 (OK). A subsequent failure usually results in a message body containing a corrupt response, at the end of which Neptune appends an error message.

To make detection and diagnosis of this kind of failure easier, Neptune also includes two new header fields within the trailing headers of every response chunk:

- **X-Neptune-Status** – contains the response code followed by a short name. For instance, in case of success the trailing header would be: `X-Neptune-Status: 200 OK`. In the case of failure, the response code would be one of the Neptune engine error code (p. 843), such as `X-Neptune-Status: 500 TimeLimitExceededException`.
- **X-Neptune-Detail** – is empty for successful requests. In the case of errors, it contains the JSON error message. Because only ASCII characters are allowed in HTTP header values, the JSON string is URL encoded.

**Note**

Neptune does not currently support gzip compression of chunked responses. If the client requests both chunked encoding and compression at the same time, Neptune skips the compression.

### Java-based Gremlin clients to use with Amazon Neptune

You can use either of two open-source Java-based Gremlin clients with Amazon Neptune: the [Apache TinkerPop Java Gremlin client](https://tinkerpop.apache.org/gremlin/java/), or the [Gremlin client for Amazon Neptune](https://github.com/aws/amazon-neptune-gremlin-client).

#### Apache TinkerPop Java Gremlin client

If you can, always use the latest version of the [Apache TinkerPop Java Gremlin client](https://tinkerpop.apache.org/gremlin/java/) that your engine version supports. Newer versions contain numerous bug fixes which can improve the stability, performance and usability of the client.

The table below lists the earliest and latest versions of TinkerPop client supported by different Neptune engine versions:

<table>
<thead>
<tr>
<th>Neptune Engine Version</th>
<th>Minimum TinkerPop Version</th>
<th>Maximum TinkerPop Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0.1.0 (patches before 200366.0)</td>
<td>3.3.0</td>
<td>3.3.2</td>
</tr>
<tr>
<td>1.0.1.0 (patches from 200366.0 on)</td>
<td>3.4.0</td>
<td>3.4.1</td>
</tr>
<tr>
<td>1.0.1.1</td>
<td>3.3.0</td>
<td>3.3.2</td>
</tr>
<tr>
<td>1.0.1.2</td>
<td>3.4.0</td>
<td>3.4.1</td>
</tr>
<tr>
<td>1.0.1.3</td>
<td>3.4.0</td>
<td>3.4.1</td>
</tr>
<tr>
<td>1.0.2.0</td>
<td>3.4.0</td>
<td>3.4.1</td>
</tr>
<tr>
<td>1.0.2.1</td>
<td>3.4.0</td>
<td>3.4.1</td>
</tr>
<tr>
<td>1.0.2.2</td>
<td>3.4.0</td>
<td>3.4.3</td>
</tr>
</tbody>
</table>
TinkerPop clients are usually backwards compatible within a series (3.3.x, for example, or 3.4.x). There are exceptional cases where backward compatibility has to be broken, so it's best to check the TinkerPop upgrade recommendation before upgrading to a new client version.

The client might not be able to use new steps or new features introduced in versions later than what the server supports, but you can expect existing queries and features to work unless the upgrade recommendation calls out a breaking change.

**Note**
Starting with Neptune engine release 1.1.1.0 (p. 866) don't use a TinkerPop version lower than 3.5.2.
Python users should avoid using TinkerPop version 3.4.9 because of a default timeout setting that requires direct configuration (see TINKERPOP-2505).

### Gremlin Java client for Amazon Neptune

The Gremlin client for Amazon Neptune is an open-source Java-based Gremlin client that acts as a drop-in replacement for the standard TinkerPop Java client.

The Neptune Gremlin client is optimized for Neptune clusters. It lets you manage traffic distribution across multiple instances in a cluster, and adapts to changes in cluster topology when you add or remove a replica. You can even configure the client to distribute requests across a subset of instances in your cluster, based on role, instance type, availability zone (AZ), or tags associated with instances.

The latest version of the Neptune Gremlin Java client is available on Maven Central.

For more information about the Neptune Gremlin Java client, see this blog post. For code samples and demos, check out the client's GitHub project.

### Using a Java client to connect to a Neptune DB instance

The following section walks you through the running of a complete Java sample that connects to a Neptune DB instance and performs a Gremlin traversal using the Apache TinkerPop Gremlin client.

These instructions must be followed from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.
To connect to Neptune using Java

1. **Install Apache Maven on your EC2 instance.** First, enter the following to add a repository with a Maven package:

   ```bash
   ```

   Enter the following to set the version number for the packages:

   ```bash
   sudo sed -i s/$releasever/6/g /etc/yum.repos.d/epel-apache-maven.repo
   ```

   Then use **yum** to install Maven:

   ```bash
   sudo yum install -y apache-maven
   ```

2. **Install Java.** The Gremlin libraries need Java 8 or 11. You can install Java 11 as follows:
   - If you're using Amazon Linux 2 (AL2):
     ```bash
     sudo amazon-linux-extras install java-openjdk11
     ```
   - For other distributions, use whichever of the following is appropriate:
     ```bash
     sudo yum install java-11-openjdk-devel
     ```
     or:
     ```bash
     sudo apt-get install openjdk-11-jdk
     ```

3. **Set Java 11 as the default runtime on your EC2 instance:** Enter the following to set Java 8 as the default runtime on your EC2 instance:

   ```bash
   sudo /usr/sbin/alternatives --config java
   ```

   When prompted, enter the number for Java 11.

4. **Create a new directory named gremlinjava:**

   ```bash
   mkdir gremlinjava
cd gremlinjava
   ```

5. In the `gremlinjava` directory, create a `pom.xml` file, and then open it in a text editor:

   ```bash
   nano pom.xml
   ```

6. Copy the following into the `pom.xml` file and save it:

   ```xml
   <project xmlns="https://maven.apache.org/POM/4.0.0"
     xmlns:xsi="https://www.w3.org/2001/XMLSchema-instance"
     xsi:schemaLocation="https://maven.apache.org/POM/4.0.0 https://maven.apache.org/maven-v4_0_0.xsd">
     <properties>
       <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
     </properties>
     <modelVersion>4.0.0</modelVersion>
   </project>
   ```
<groupId>com.amazonaws</groupId>
<artifactId>GremlinExample</artifactId>
<packaging>jar</packaging>
<version>1.0-SNAPSHOT</version>
<name>GremlinExample</name>
<url>https://maven.apache.org</url>
<dependencies>
  <dependency>
    <groupId>org.apache.tinkerpop</groupId>
    <artifactId>gremlin-driver</artifactId>
    <version>3.5.2</version>
  </dependency>
  <!-- https://mvnrepository.com/artifact/org.apache.tinkerpop/gremlin-groovy
  (Not needed for TinkerPop version 3.5.2 and up) -->
  <dependency>
    <groupId>org.apache.tinkerpop</groupId>
    <artifactId>gremlin-groovy</artifactId>
    <version>3.5.2</version>
  </dependency>
  <dependency>
    <groupId>org.slf4j</groupId>
    <artifactId>slf4j-jdk14</artifactId>
    <version>1.7.25</version>
  </dependency>
</dependencies>
<build>
  <plugins>
    <plugin>
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-compiler-plugin</artifactId>
      <version>2.5.1</version>
      <configuration>
        <source>11</source>
        <target>11</target>
      </configuration>
    </plugin>
    <plugin>
      <groupId>org.codehaus.mojo</groupId>
      <artifactId>exec-maven-plugin</artifactId>
      <version>1.3</version>
      <configuration>
        <executable>java</executable>
        <arguments>
          <argument>-classpath</argument>
          <classpath/>
          <argument>com.amazonaws.App</argument>
        </arguments>
        <mainClass>com.amazonaws.App</mainClass>
        <complianceLevel>1.11</complianceLevel>
        <killAfter>-1</killAfter>
      </configuration>
    </plugin>
  </plugins>
</build>
</project>

Note
If you are modifying an existing Maven project, the required dependency is highlighted in the preceding code.

7. Create subdirectories for the example source code (src/main/java/com/amazonaws/) by typing the following at the command line:

```bash
mkdir -p src/main/java/com/amazonaws/
```
8. In the src/main/java/com/amazonaws/ directory, create a file named App.java, and then open it in a text editor.

```
nano src/main/java/com/amazonaws/App.java
```

9. Copy the following into the App.java file. Replace `your-neptune-endpoint` with the address of your Neptune DB instance. Do not include the https:// prefix in the `addContactPoint` method.

```
package com.amazonaws;
import org.apache.tinkerpop.gremlin.driver.Cluster;
import org.apache.tinkerpop.gremlin.driver.Client;
import org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversalSource;
import org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversal;
import static org.apache.tinkerpop.gremlin.process.traversal.AnonymousTraversalSource.traversal;
import org.apache.tinkerpop.gremlin.driver.remote.DriverRemoteConnection;
import org.apache.tinkerpop.gremlin.structure.T;
public class App{
   public static void main( String[] args ) {
      Cluster.Builder builder = Cluster.build();
      builder.addContactPoint("your-neptune-endpoint");
      builder.port(8182);
      builder.enableSsl(true);

      Cluster cluster = builder.create();
      GraphTraversalSource g = traversal().withRemote(DriverRemoteConnection.using(cluster));

      // Add a vertex.
      // Note that a Gremlin terminal step, e.g. iterate(), is required to make a request to the remote server.
      // The full list of Gremlin terminal steps is at https://tinkerpop.apache.org/docs/current/reference/#terminal-steps
      g.addV("Person").property("Name", "Justin").iterate();

      // Add a vertex with a user-supplied ID.
      g.addV("Custom Label").property(T.id, "CustomId1").property("name", "Custom id vertex 1").iterate();
      g.addV("Custom Label").property(T.id, "CustomId2").property("name", "Custom id vertex 2").iterate();

      g.addE("Edge Label").from(__.V("CustomId1")).to(__.V("CustomId2")).iterate();

      // This gets the vertices, only.
      GraphTraversal t = g.V().limit(3).elementMap();
      t.forEachRemaining( e -> System.out.println(t.toList()) );

      cluster.close();
   }
}
```

Note
For information about finding the hostname of your Neptune DB instance, see Connecting to Amazon Neptune Endpoints (p. 137).
For help connecting to Neptune with SSL/TLS (which is required), see SSL/TLS configuration (p. 324).

10. Compile and run the sample using the following Maven command:

```mvn compile exec:exec```

The preceding example returns a map of the key and values of each property for the first two vertexes in the graph by using the `g.V().limit(3).elementMap()` traversal. To query for something else, replace it with another Gremlin traversal with one of the appropriate ending methods.

**Note**

The final part of the Gremlin query, `.toList()`, is required to submit the traversal to the server for evaluation. If you don't include that method or another equivalent method, the query is not submitted to the Neptune DB instance.

You also must append an appropriate ending when you add a vertex or edge, such as when you use the `addV()` step.

The following methods submit the query to the Neptune DB instance:

- `toList()`
- `toSet()`
- `next()`
- `nextTraverser()`
- `iterate()`

**SSL/TLS configuration for Gremlin Java client**

Neptune requires SSL/TLS to be enabled by default. Typically, if the Java driver is configured with `enableSsl(true)`, it can connect to Neptune without having to set up a `trustStore()` or `keyStore()` with a local copy of a certificate. Earlier versions of TinkerPop encouraged use of `keyCertChainFile()` to configure a locally stored `.pem` file, but that has been deprecated and no longer available after 3.5.x. If you were using that setup with a public certificate, using `SFSRootCAG2.pem`, you can now remove the local copy.

However, if the instance with which you are connecting doesn't have an internet connection through which to verify a public certificate, or if the certificate you're using isn't public, you can take the following steps to configure a local certificate copy:

**Setting up a local certificate copy to enable SSL/TLS**

1. Download and install `keytool` from Oracle. This will make setting up the local key store much easier.
2. Download the `SFSRootCAG2.pem` CA certificate (the Gremlin Java SDK requires a certificate to verify the remote certificate):

   ```wget https://www.amazontrust.com/repository/SFSRootCAG2.pem```

3. Create a key store in either JKS or PKCS12 format. This example uses JKS. Answer the questions that follow at the prompt. The password that you create here will be needed later:

   ```keytool -genkey -alias (host name) -keyalg RSA -keystore server.jks```

4. Import the `SFSRootCAG2.pem` file that you downloaded into the newly created key store:
5. Configure the Cluster object programatically:

```java
Cluster cluster = Cluster.build("(your neptune endpoint)"
    .port(8182)
    .enableSSL(true)
    .keyStore('server.jks')
    .keyStorePassword("(the password from step 2)"
    .create();
```

You can do the same thing in a configuration file if you want, as you might do with the Gremlin console:

```yaml
hosts: [(your neptune endpoint)]
port: 8182
connectionPool: { enableSsl: true, keyStore: server.jks, keyStorePassword: (the password from step 2) }
serializer: { className: org.apache.tinkerpop.gremlin.driver.ser.GraphBinaryMessageSerializerV1, config: { serializeResultToString: true }}
```

### Java example of connecting to a Neptune DB instance with reconnect logic

The following Java example demonstrates how to connect to the Gremlin client with reconnect logic to recover from an unexpected disconnect.

It has the following dependencies:

```xml
<dependency>
    <groupId>org.apache.tinkerpop</groupId>
    <artifactId>gremlin-driver</artifactId>
    <version>${gremlin.version}</version>
</dependency>

<dependency>
    <groupId>com.amazonaws</groupId>
    <artifactId>amazon-neptune-sigv4-signer</artifactId>
    <version>${sig4.signer.version}</version>
</dependency>

<dependency>
    <groupId>com.amazonaws</groupId>
    <artifactId>amazon-neptune-gremlin-java-sigv4</artifactId>
    <version>${sig4.signer.version}</version>
</dependency>

<dependency>
    <groupId>com.evanlennick</groupId>
    <artifactId>retry4j</artifactId>
    <version>0.15.0</version>
</dependency>
```

Here is the sample code:

```
keytool -import -keystore server.jks -file .pem
```
public static void main(String args[]) {
    boolean useIam = true;

    // Create Gremlin cluster and traversal source
    Cluster.Builder builder = Cluster.build()
        .addContactPoint(System.getenv("neptuneEndpoint"))
        .port(Integer.parseInt(System.getenv("neptunePort")))
        .enableSsl(true)
        .minConnectionPoolSize(1)
        .maxConnectionPoolSize(1)
        .serializer(Serializers.GRAPHBINARY_V1D0)
        .reconnectInterval(2000);

    if (useIam) {
        builder = builder.channelizer(SigV4WebSocketChannelizer.class);
    }
    Cluster cluster = builder.create();

    GraphTraversalSource g = AnonymousTraversalSource
        .traversal()
        .withRemote(DriverRemoteConnection.using(cluster));

    // Configure retries
    RetryConfig retryConfig = new RetryConfigBuilder()
        .retryOnCustomExceptionLogic(getRetryLogic())
        .withDelayBetweenTries(1000, ChronoUnit.MILLIS)
        .withMaxNumberOfTries(5)
        .withFixedBackoff()
        .build();

    @SuppressWarnings("unchecked")
    CallExecutor<Object> retryExecutor = new CallExecutorBuilder<Object>()
        .config(retryConfig)
        .build();

    // Do lots of queries
    for (int i = 0; i < 100; i++) {
        String id = String.valueOf(i);

        @SuppressWarnings("unchecked")
        Callable<Object> query = () -> g.V(id)
            .fold()
            .coalesce(
                unfold(),
                addV("Person").property(T.id, id))
            .id().next();

        // Retry query
        // If there are connection failures, the Java Gremlin client will automatically
        // attempt to reconnect in the background, so all we have to do is wait and retry.
        Status<Object> status = retryExecutor.execute(query);
        System.out.println(status.getResult().toString());
    }
    cluster.close();
}

private static Function<Exception, Boolean> getRetryLogic() {
    return e -> {
        Class<? extends Exception> exceptionClass = e.getClass();
Using Python to connect to a Neptune DB instance

If you can, always use the latest version of the Apache TinkerPop Python Gremlin client, `gremlinpython`, that your engine version supports. Newer versions contain numerous bug fixes that improve the stability, performance and usability of the client. The `gremlinpython` version to use will typically align with the TinkerPop versions described in the table for the Java Gremlin client (p. 319).

**Note**
The `gremlinpython` 3.5.x versions are compatible with TinkerPop 3.4.x versions as long as you only use 3.4.x features in the Gremlin queries you write.

The following section walks you through the running of a Python sample that connects to an Amazon Neptune DB instance and performs a Gremlin traversal.

You must follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

Before you begin, do the following:
• Download and install Python 3.6 or later from the Python.org website.
• Verify that you have pip installed. If you don’t have pip or you’re not sure, see Do I need to install pip? in the pip documentation.
• If your Python installation does not already have it, download futures as follows: pip install futures

To connect to Neptune using Python

1. Enter the following to install the gremlinpython package:

   ```
   pip install gremlinpython --user
   ```

2. Create a file named gremlinexample.py, and then open it in a text editor.

3. Copy the following into the gremlinexample.py file. Replace your-neptune-endpoint with the address of your Neptune DB instance.

   ```
   from __future__ import print_function  # Python 2/3 compatibility
   from gremlin_python import statics
   from gremlin_python.structure.graph import Graph
   from gremlin_python.process.graph_traversal import __
   from gremlin_python.process.strategies import *
   from gremlin_python.driver.driver_remote_connection import DriverRemoteConnection
   
   graph = Graph()
   remoteConn = DriverRemoteConnection('wss://your-neptune-endpoint:8182/gremlin','g')
   g = graph.traversal().withRemote(remoteConn)
   print(g.V().limit(2).toList())
   remoteConn.close()
   ```

4. Enter the following command to run the sample:

   ```
   python gremlinexample.py
   ```

   The Gremlin query at the end of this example returns the vertices (g.V().limit(2)) in a list. This list is then printed with the standard Python print function.

   **Note**
   The final part of the Gremlin query, toList(), is required to submit the traversal to the server for evaluation. If you don't include that method or another equivalent method, the query is not submitted to the Neptune DB instance.

   The following methods submit the query to the Neptune DB instance:

   • toList()
   • toSet()
   • next()
   • nextTraverser()
   • iterate()}
The preceding example returns the first two vertices in the graph by using the `g.V().limit(2).toList()` traversal. To query for something else, replace it with another Gremlin traversal with one of the appropriate ending methods.

### Using .NET to connect to a Neptune DB instance


The following section contains a code example written in C# that connects to a Neptune DB instance and performs a Gremlin traversal.

Connections to Amazon Neptune must be from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance. This sample code was tested on an Amazon EC2 instance running Ubuntu.

Before you begin, do the following:

- Install .NET on the Amazon EC2 instance. To get instructions for installing .NET on multiple operating systems, including Windows, Linux, and macOS, see [Get Started with .NET](https://docs.microsoft.com/en-us/dotnet/about-dotnet).
- Install Gremlin.NET by running `dotnet add package gremlin.net` for your package. For more information, see [Gremlin.NET](https://github.com/TinkerPop/gremlin-net) in the TinkerPop documentation.

#### To connect to Neptune using Gremlin.NET

1. Create a new .NET project.

   ```
   dotnet new console -o gremlinExample
   ```

2. Change directories into the new project directory.

   ```
   cd gremlinExample
   ```

3. Copy the following into the `Program.cs` file. Replace `your-neptune-endpoint` with the address of your Neptune DB instance.

   ```
   using System;
   using System.Threading.Tasks;
   using System.Collections.Generic;
   using Gremlin.Net;
   using Gremlin.Net.Driver;
   using Gremlin.Net.Structure;

   namespace gremlinExample
   {
       class Program
       {
           static void Main(string[] args)
           {
               try
                   
               
           
           
       
   ```

   For information about finding the address of your Neptune DB instance, see the [Connecting to Amazon Neptune Endpoints](https://docs.aws.amazon.com/neptune/latest/dg/endpoints.html) (p. 137) section.
```javascript
{
  var endpoint = "your-neptune-endpoint";
  // This uses the default Neptune and Gremlin port, 8182
  var gremlinServer = new GremlinServer(endpoint, 8182, enableSsl: true);
  var gremlinClient = new GremlinClient(gremlinServer);
  var remoteConnection = new DriverRemoteConnection(gremlinClient, "g");
  var g = Traversal().WithRemote(remoteConnection);
  g.AddV("Person").Property("Name", "Justin").Iterate();
  g.AddV("Custom Label").Property("name", "Custom id vertex 1").Iterate();
  g.AddV("Custom Label").Property("name", "Custom id vertex 2").Iterate();
  var output = g.V().Limit(3).ToList();
  foreach(var item in output) {
    Console.WriteLine(item);
  }
}
```nn
catch (Exception e) {
  Console.WriteLine("{0}", e);
}
}

4. Enter the following command to run the sample:

```
dotnet run
```

The Gremlin query at the end of this example returns the count of a single vertex for testing purposes. It is then printed to the console.

**Note**
The final part of the Gremlin query, `Next()`, is required to submit the traversal to the server for evaluation. If you don't include that method or another equivalent method, the query is not submitted to the Neptune DB instance.

The following methods submit the query to the Neptune DB instance:

- `ToList()`
- `ToSet()`
- `Next()`
- `NextTraverser()`
- `Iterate()`

Use `Next()` if you need the query results to be serialized and returned, or `Iterate()` if you don't.

The preceding example returns a list by using the `g.V().Limit(3).ToList()` traversal. To query for something else, replace it with another Gremlin traversal with one of the appropriate ending methods.

## Using Node.js to connect to a Neptune DB instance

If you can, always use the latest version of the Apache TinkerPop JavaScript Gremlin client, `gremlin`, that your engine version supports. Newer versions contain numerous bug fixes that improve the stability, performance and usability of the client. The version of `gremlin` to use will typically align with the TinkerPop versions described in the table for the Java Gremlin client (p. 319).

The following section walks you through the running of a Node.js sample that connects to an Amazon Neptune DB instance and performs a Gremlin traversal.
You must follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

Before you begin, do the following:

- Verify that Node.js version 8.11 or higher is installed. If it is not, download and install Node.js from the Nodejs.org website.

**To connect to Neptune using Node.js**

1. Enter the following to install the gremlin-javascript package:

   ```bash
npm install gremlin
   ```

2. Create a file named `gremlinexample.js` and open it in a text editor.

3. Copy the following into the `gremlinexample.js` file. Replace `your-neptune-endpoint` with the address of your Neptune DB instance.

   ```javascript
   const gremlin = require('gremlin');
   const DriverRemoteConnection = gremlin.driver.DriverRemoteConnection;
   const Graph = gremlin.structure.Graph;
   dc = new DriverRemoteConnection('wss://your-neptune-endpoint:8182/gremlin',{});
   const graph = new Graph();
   const g = graph.traversal().withRemote(dc);
   g.V().limit(1).count().next().
   then(data => {
       console.log(data);
       dc.close();
   }).catch(error => {
       console.log('ERROR', error);
       dc.close();
   });
   ```

4. Enter the following command to run the sample:

   ```bash
   node gremlinexample.js
   ```

The preceding example returns the count of a single vertex in the graph by using the `g.V().limit(1).count().next()` traversal. To query for something else, replace it with another Gremlin traversal with one of the appropriate ending methods.

**Note**

The final part of the Gremlin query, `next()`, is required to submit the traversal to the server for evaluation. If you don't include that method or another equivalent method, the query is not submitted to the Neptune DB instance.

The following methods submit the query to the Neptune DB instance:

- `toList()`
- `toSet()`
- `next()`
• nextTraverser()
• iterate()

Use next() if you need the query results to be serialized and returned, or iterate() if you don’t.

Important
This is a standalone Node.js example. If you are planning to run code like this in an AWS Lambda
function, see Lambda function examples (p. 628) for details about using JavaScript efficiently
in a Neptune Lambda function.

Gremlin query hints

You can use query hints to specify optimization and evaluation strategies for a particular Gremlin query
in Amazon Neptune.

Query hints are specified by adding a withSideEffect step to the query with the following syntax.

\[ g.\text{withSideEffect}(\text{hint}, \text{value}) \]

• hint – Identifies the type of the hint to apply.
• value – Determines the behavior of the system aspect under consideration.

For example, the following shows how to include a repeatMode hint in a Gremlin traversal.

Note
All Gremlin query hints side effects are prefixed with Neptune#.

\[ g.\text{withSideEffect}('Neptune#repeatMode', 'DFS').V("3").repeat(out()).times(10).limit(1).path() \]

The preceding query instructs the Neptune engine to traverse the graph Depth First (DFS) rather than the
default Neptune, Breadth First (BFS).

The following sections provide more information about the available query hints and their usage.

Topics
• Gremlin repeatMode query hint (p. 332)
• Gremlin noReordering query hint (p. 334)
• Gremlin typePromotion query hint (p. 335)
• Gremlin useDFE query hint (p. 335)
• Gremlin query hints for using the results cache (p. 336)

Gremlin repeatMode query hint

The Neptune repeatMode query hint specifies how the Neptune engine evaluates the repeat() step in
a Gremlin traversal: breadth first, depth first, or chunked depth first.

The evaluation mode of the repeat() step is important when it is used to find or follow a path, rather
than simply repeating a step a limited number of times.

Syntax

The repeatMode query hint is specified by adding a withSideEffect step to the query.
Note
All Gremlin query hints side effects are prefixed with Neptune#.

Available Modes

- BFS
  Breadth-First Search
  Default execution mode for the repeat() step. This gets all sibling nodes before going deeper along the path.
  This version is memory-intensive and frontiers can get very large. There is a higher risk that the query will run out of memory and be cancelled by the Neptune engine. This most closely matches other Gremlin implementations.

- DFS
  Depth-First Search
  Follows each path to the maximum depth before moving on to the next solution.
  This uses less memory. It may provide better performance in situations like finding a single path from a starting point out multiple hops.

- CHUNKED_DFS
  Chunked Depth-First Search
  A hybrid approach that explores the graph depth-first in chunks of 1,000 nodes, rather than 1 node (DFS) or all nodes (BFS).
  The Neptune engine will get up to 1,000 nodes at each level before following the path deeper.
  This is a balanced approach between speed and memory usage.
  It is also useful if you want to use BFS, but the query is using too much memory.

Example

The following section describes the effect of the repeat mode on a Gremlin traversal.

In Neptune the default mode for the repeat() step is to perform a breadth-first (BFS) execution strategy for all traversals.

In most cases, the TinkerGraph implementation uses the same execution strategy, but in some cases it alters the execution of a traversal.

For example, the TinkerGraph implementation modifies the following query.

```
g.V("3").repeat(out()).times(10).limit(1).path()
```

The repeat() step in this traversal is "unrolled" into the following traversal, which results in a depth-first (DFS) strategy.

```
g.V(<id>).out().out().out().out().out().out().out().out().limit(1).path()
```
**Important**
The Neptune query engine does not do this automatically.

Breadth-first (BFS) is the default execution strategy, and is similar to TinkerGraph in most cases. However, there are certain cases where depth-first (DFS) strategies are preferable.

**BFS (Default)**
Breadth-first (BFS) is the default execution strategy for the `repeat()` operator.

```java
g.V("3").repeat(out()).times(10).limit(1).path()
```

The Neptune engine fully explores the first nine-hop frontiers before finding a solution ten hops out. This is effective in many cases, such as a shortest-path query.

However, for the preceding example, the traversal would be much faster using the depth-first (DFS) mode for the `repeat()` operator.

**DFS**
The following query uses the depth-first (DFS) mode for the `repeat()` operator.

```java
g.withSideEffect("Neptune#repeatMode", "DFS").V("3").repeat(out()).times(10).limit(1)
```

This follows each individual solution out to the maximum depth before exploring the next solution.

**Gremlin noReordering query hint**
When you submit a Gremlin traversal, the Neptune query engine investigates the structure of the traversal and reorders parts of the query, trying to minimize the amount of work required for evaluation and query response time. For example, a traversal with multiple constraints, such as multiple `has()` steps, is typically not evaluated in the given order. Instead it is reordered after the query is checked with static analysis.

The Neptune query engine tries to identify which constraint is more selective and runs that one first. This often results in better performance, but the order in which Neptune chooses to evaluate the query might not always be optimal.

If you know the exact characteristics of the data and want to manually dictate the order of the query execution, you can use the Neptune `noReordering` query hint to specify that the traversal be evaluated in the order given.

**Syntax**
The `noReordering` query hint is specified by adding a `withSideEffect` step to the query.

```java
withSideEffect('Neptune#noReordering', true or false)
```

**Note**
All Gremlin query hints side effects are prefixed with Neptune#.

**Available Values**
- true
- false
**Gremlin typePromotion query hint**

When you submit a Gremlin traversal that filters on a numerical value or range, the Neptune query engine must normally use type promotion when it executes the query. This means that it has to examine values of every type that could hold the value you are filtering on.

For example, if you are filtering for values equal to 55, the engine must look for integers equal to 55, long integers equal to 55L, floats equal to 55.0, and so forth. Each type promotion requires an additional lookup on storage, which can cause an apparently simple query to take an unexpectedly long time to complete.

Let's say you are searching for all vertexes with a customer-age property greater than 5:

```java
g.V().has('customerAge', gt(5))
```

To execute that traversal thoroughly, Neptune must expand the query to examine every numeric type that the value you are querying for could be promoted to. In this case, the `gt` filter has to be applied for any integer over 5, any long over 5L, any float over 5.0, and any double over 5.0. Because each of these type promotions requires an additional lookup on storage, you will see multiple filters per numeric filter when you run the Gremlin profile API (p. 368) for this query, and it will take significantly longer to complete than you might expect.

Often type promotion is unnecessary because you know in advance that you only need to find values of one specific type. When this is the case, you can speed up your queries dramatically by using the `typePromotion` query hint to turn off type promotion.

**Syntax**

The `typePromotion` query hint is specified by adding a `withSideEffect` step to the query.

```java
g.withSideEffect('Neptune#typePromotion', true or false).gremlin-traversal
```

**Note**

All Gremlin query hints side effects are prefixed with Neptune#.

**Available Values**

- `true`
- `false`

To turn off type promotion for the query above, you would use:

```java
g.withSideEffect('Neptune#typePromotion', false).V().has('customerAge', gt(5))
```

**Gremlin useDFE query hint**

Use this query hint to disable use of the DFE alternative query engine for executing the query. Because the default value of this hint is `true`, there is no need to include the hint unless you do not want the DFE to be used to execute the query.

**Note**

If you use this query hint when the DFE is not enabled in Lab Mode, an error will result.

Example of disabling the DFE for a query:
Gremlin query hints for using the results cache

The following query hints can be used when the query results cache (p. 342) is enabled.

**Gremlin enableResultCache query hint**

The `enableResultCache` query hint with a value of `true` causes query results to be returned from the cache if they have already been cached. If not, it returns new results and caches them until such time as they are cleared from the cache. For example:

```java
g.with('Neptune#enableResultCache', true) .V().has('genre','drama').in('likes')
```

Later, you can access the cached results by issuing exactly the same query again.

If the value of this query hint is `false`, or if it isn't present, query results are not cached. However, setting it to `false` does not clear existing cached results. To clear cached results, use the `invalidateResultCache` or `invalidateResultCacheKey` hint.

**Gremlin enableResultCacheWithTTL query hint**

The `enableResultCacheWithTTL` query hint also returns cached results if there are any, without affecting the TTL of results already in the cache. If there are currently no cached results, the query returns new results and caches them for the time to live (TTL) specified by the `enableResultCacheWithTTL` query hint. That time to live is specified in seconds. For example, the following query specifies a time to live of sixty seconds:

```java
g.with('Neptune#enableResultCacheWithTTL', 60) .V().has('genre','drama').in('likes')
```

Before the 60-second time-to-live is over, you can use the same query (here, `g.V().has('genre','drama').in('likes')`) with either the `enableResultCache` or the `enableResultCacheWithTTL` query hint to access the cached results.

**Note**

The time to live specified with `enableResultCacheWithTTL` does not affect results that have already been cached.

- If results were previously cached using `enableResultCache`, the cache must first be explicitly cleared before `enableResultCacheWithTTL` generates new results and caches them for the TTL that it specifies.
- If results were previously cached using `enableResultCacheWithTTL`, that previous TTL must first expire before `enableResultCacheWithTTL` generates new results and caches them for the TTL that it specifies.

After the time to live has passed, the cached results for the query are cleared, and a subsequent instance of the same query then returns new results. If `enableResultCacheWithTTL` is attached to that subsequent query, the new results are cached with the TTL that it specifies.

**Gremlin invalidateResultCacheKey query hint**

The `invalidateResultCacheKey` query hint can take a `true` or `false` value. A `true` value causes cached results for the the query to which `invalidateResultCacheKey` is attached
to be cleared. For example, the following example causes results cached for the query key 
g.V().has('genre','drama').in('likes') to be cleared:

```java
g.with('Neptune#invalidateResultCacheKey', true)  
  .V().has('genre','drama').in('likes')
```

The example query above does not cause its new results to be cached. You can include enableResultCache (or enableResultCacheWithTTL) in the same query if you want to cache the new results after clearing the existing cached ones:

```java
g.with('Neptune#enableResultCache', true)  
  .with('Neptune#invalidateResultCacheKey', true)  
  .V().has('genre','drama').in('likes')
```

**Gremlin invalidateResultCache query hint**

The invalidateResultCache query hint can take a true or false value. A true value causes all results in the results cache to be cleared. For example:

```java
g.with('Neptune#invalidateResultCache', true)  
  .V().has('genre','drama').in('likes')
```

The example query above does not cause its results to be cached. You can include enableResultCache (or enableResultCacheWithTTL) in the same query if you want to cache new results after completely clearing the existing cache:

```java
g.with('Neptune#enableResultCache', true)  
  .with('Neptune#invalidateResultCache', true)  
  .V().has('genre','drama').in('likes')
```

**Gremlin numResultsCached query hint**

The numResultsCached query hint can only be used with queries that contain iterate(), and it specifies the maximum number of results to cache for the query to which it is attached. Note that the results cached when numResultsCached is present are not returned, only cached.

For example, the following query specifies that up to 100 of its results should be cached, but none of those cached results returned:

```java
g.with('Neptune#enableResultCache', true)  
  .with('Neptune#numResultsCached', 100)  
  .V().has('genre','drama').in('likes').iterate()
```

You can then use a query like the following to retrieve a range of the cached results (here, the first ten):

```java
g.with('Neptune#enableResultCache', true)  
  .with('Neptune#numResultsCached', 100)  
  .V().has('genre','drama').in('likes').range(0, 10)
```

**Gremlin noCacheExceptions query hint**

The noCacheExceptions query hint can take a true or false value. A true value causes any exceptions related to the results cache to be suppressed. For example:
In particular, this suppresses the QueryLimitExceededException, which is raised if the results of a query are too large to fit in the results cache.

**Gremlin query status API**

To get the status of Gremlin queries, use HTTP GET or POST to make a request to the https://your-neptune-endpoint:port/gremlin/status endpoint.

**Gremlin query status request parameters**

- **queryId (optional)** – The ID of a running Gremlin query. Only displays the status of the specified query.
- **includeWaiting (optional)** – Returns the status of all waiting queries.

Normally, only running queries are included in the response, but when the includeWaiting parameter is specified, the status of all waiting queries is also returned.

**Gremlin query status response syntax**

```
{
  "acceptedQueryCount": integer,
  "runningQueryCount": integer,
  "queries": [,
    {
      "queryId":"guid",
      "queryEvalStats":
      {
        "waited": integer,
        "elapsed": integer,
        "cancelled": boolean
      },
      "queryString": "string"
    }
  ]
}
```

**Gremlin query status response values**

- **acceptedQueryCount** – The number of queries that have been accepted but not yet completed, including queries in the queue.
- **runningQueryCount** – The number of currently running Gremlin queries.
- **queries** – A list of the current Gremlin queries.
- **queryId** – A GUID id for the query. Neptune automatically assigns this ID value to each query, or you can also assign your own ID (see Inject a Custom ID Into a Neptune Gremlin or SPARQL Query (p. 142)).
- **queryEvalStats** – Statistics for this query.
- **subqueries** – The number of subqueries in this query.
- **elapsed** – The number of milliseconds the query has been running so far.
- **cancelled** – True indicates that the query was cancelled.
**Query cancellation**

- **queryString** – The submitted query. This is truncated to 1024 characters if it is longer than that.
- **waited** – Indicates how long the query waited, in microseconds.

**Gremlin query status example**

The following is an example of the status command using **curl** and **HTTP GET**.

```bash
curl https://your-neptune-endpoint:port/gremlin/status
```

This output shows a single running query.

```json
{
   "acceptedQueryCount":9,
   "runningQueryCount":1,
   "queries": [
       {
           "queryId":"fb34cd3e-f37c-4d12-9cf2-03bb741bf54f",
           "queryEvalStats": {
               "waited": 0,
               "elapsed": 23,
               "cancelled": false
           },
           "queryString": "g.V().out().count()"
       }
   ]
}
```

**Gremlin query cancellation**

To get the status of Gremlin queries, use **HTTP GET** or **POST** to make a request to the `https://your-neptune-endpoint:port/gremlin/status` endpoint.

**Gremlin query cancellation request parameters**

- **cancelQuery** – Required for cancellation. This parameter has no corresponding value.
- **queryId** – The ID of the running Gremlin query to cancel.

**Gremlin query cancellation example**

The following is an example of the **curl** command to cancel a query.

```bash
curl https://your-neptune-endpoint:port/gremlin/status --data-urlencode "cancelQuery" --data-urlencode "queryId=fb34cd3e-f37c-4d12-9cf2-03bb741bf54f"
```

Successful cancellation returns **HTTP 200 OK**.

**Support for Gremlin script-based sessions**

You can use Gremlin sessions with implicit transactions in Amazon Neptune. For information about Gremlin sessions, see **Considering Sessions** in the Apache TinkerPop documentation. The sections below describe how to use Gremlin sessions with Java.
Note
This feature is available starting in Neptune engine release 1.0.1.0.200463.0 (p. 951).
Starting with Neptune engine release 1.1.1.0 (p. 866) and TinkerPop version 3.5.2, you can also use Gremlin transactions (p. 341).

Important
Currently, the longest time Neptune can keep a script-based session open is 10 minutes. If you don't close a session before that, the session times out and everything in it is rolled back.

Topics
• Gremlin sessions on the Gremlin console (p. 340)
• Gremlin sessions in the Gremlin Language Variant (p. 340)

Gremlin sessions on the Gremlin console
If you create a remote connection on the Gremlin Console without the session parameter, the remote connection is created in sessionless mode. In this mode, each request that is submitted to the server is treated as a complete transaction in itself, and no state is saved between requests. If a request fails, only that request is rolled back.

If you create a remote connection that does use the session parameter, you create a script-based session that lasts until you close the remote connection. Every session is identified by a unique UUID that the console generates and returns to you.

The following is an example of one console call that creates a session. After queries are submitted, another call closes the session and commits the queries.

gremlin> :remote connect tinkerpop.server conf/neptune-remote.yaml session
  ... 
  ... 
gremlin> :remote close

For more information and examples, see Sessions in the TinkerPop documentation.

All the queries that you run during a session form a single transaction that isn't committed until all the queries succeed and you close the remote connection. If a query fails, or if you don’t close the connection within the maximum session lifetime that Neptune supports, the session transaction is not committed, and all the queries in it are rolled back.

Gremlin sessions in the Gremlin Language Variant
In the Gremlin language variant (GLV), you need to create a SessionedClient object to issue multiple queries in a single transaction, as in the following example.

```java
Cluster cluster = Cluster.open();                    // line 1
Client client = cluster.connect("sessionName");     // line 2
  ... 
client.close( );
```

Line 2 in the preceding example creates the SessionedClient object according to the configuration options set for the cluster in question. The sessionName string that you pass to the connect method becomes the unique name of the session. To avoid collisions, use a UUID for the name.

The client starts a session transaction when it is initialized. All the queries that you run during the session form are committed only when you call client.close( ). Again, if a single query fails, or if you
don't close the connection within the maximum session lifetime that Neptune supports, the session transaction fails, and all the queries in it are rolled back.

**Gremlin transactions in Neptune**

There are several contexts within which Gremlin transactions are executed. When working with Gremlin it is important to understand the context you are working within and what its implications are:

- **Script-based** – Requests are made using text-based Gremlin strings, like this:
  - Using the Java driver and `Client.submit(string)`.
  - Using the Gremlin console and `:remote connect`.
  - Using the HTTP API.

- **Bytecode-based** – Requests are made using serialized Gremlin bytecode typical of Gremlin Language Variants (GLV).

  For example, using the Java driver, `g = traversal().withRemote(...)`.

For either of the above contexts, there is the additional context of the request being sent as sessionless or as bound to a session.

**Sessionless requests**

When sessionless, a request is equivalent to a single transaction.

For scripts, the implication is that one or more Gremlin statements sent in a single request will commit or rollback as a single transaction. For example:

```java
Cluster cluster = Cluster.open();
Client client = cluster.connect(); // sessionless
// 3 vertex additions in one request/transaction:
client.submit("g.addV();g.addV();g.addV()").all().get();
```

For bytecode, a sessionless request is made for each traversal spawned and executed from `g`:

```java
GraphTraversalSource g = traversal().withRemote(...);

// 3 vertex additions in three individual requests/transactions:
g.addV().iterate();
g.addV().iterate();
g.addV().iterate();

// 3 vertex additions in one single request/transaction:
g.addV().addV().addV().iterate();
```

**Requests bound to a session**

When bound to a session, multiple requests can be applied within the context of a single transaction.

For scripts, the implication is that there is no need to concatenate together all of the graph operations into a single embedded string value:

```java
Cluster cluster = Cluster.open();
Client client = cluster.connect("sessionName"); // session
// 3 vertex additions in one request/transaction:
```
// 3 vertex additions in three requests, but one transaction:
client.submit("g.addV()").all().get();
client.close();

client.submit("g.addV()").all().get();
client.submit("g.addV()").all().get();
client.submit("g.addV()").all().get();
client.close();

For bytecode, after TinkerPop 3.5.x, the transaction can be explicitly controlled and the session
managed transparently. Gremlin Language Variants (GLV) support Gremlin's tx() syntax to commit() or rollback() a transaction as follows:

```java
GraphTraversalSource g = traversal().withRemote(conn);
Transaction tx = g.tx();

// Spawn a GraphTraversalSource from the Transaction.
// Traversals spawned from gtx are executed within a single transaction.
GraphTraversalSource gtx = tx.begin();
try {
    gtx.addV('person').iterate();
    gtx.addV('software').iterate();
    tx.commit();
} catch (Exception ex) {
    tx.rollback();
}
```

Although the example above is written in Java, you can also use this tx() syntax in Python, Javascript and .NET.

### Using the Gremlin API with Amazon Neptune

**Note**

Amazon Neptune does not support the bindings property.

Gremlin HTTPS requests all use a single endpoint: `https://your-neptune-endpoint:port/gremlin`. All Neptune connections must use HTTPS.

You can connect the Gremlin Console to a Neptune graph directly through WebSockets.

For more information about connecting to the Gremlin endpoint, see [Accessing a Neptune graph with Gremlin](p. 313).

The Amazon Neptune implementation of Gremlin has specific details and differences that you need to consider. For more information, see [Gremlin standards compliance in Amazon Neptune](p. 98).

For information about the Gremlin language and traversals, see [The Traversal](in the Apache TinkerPop documentation).

### Caching query results in Amazon Neptune Gremlin

Starting in [engine release 1.0.5.1](p. 888), Amazon Neptune supports a results cache for Gremlin queries.

You can enable the query results cache and then use a query hint to cache the results of a Gremlin read-only query.
Any re-run of the query then retrieves the cached results with low latency and no I/O costs, as long as they are still in the cache. This works for queries submitted both on an HTTP endpoint and using Websockets, either as byte-code or in string form.

**Note**

Queries sent to the profile endpoint are not cached even when the query cache is enabled.

You can control how the Neptune query results cache behaves in several ways. For example:

- You can get cached results paginated, in blocks.
- You can specify the time-to-live (TTL) for specified queries.
- You can clear the cache for specified queries.
- You can clear the entire cache.
- You can set up to be notified if results exceed the cache size.

The cache is maintained using a least-recently-used (LRU) policy, meaning that once the space allotted to the cache is full, the least-recently-used results are removed to make room when new results are being cached.

**Important**

The query-results cache is not available on `t2.medium` or `t3.medium` instance types.

### Enabling the query results cache in Neptune

To enable the query results cache in Neptune, use the console to set the `neptune_result_cache` DB instance parameter to 1 (enabled).

Once the results cache is enabled, Neptune sets aside a portion of current memory for caching query results. The larger the instance type you're using and the more memory is available, the more memory Neptune sets aside for the cache.

If the results cache memory fills up, Neptune automatically drops least-recently-used (LRU) cached results to make way for new ones.

You can check the current status of the results cache using the `Instance Status` command.

### Using hints to cache query results

Once the query results cache is enabled, you use query hints to control query caching. All the examples below apply to the same query traversal, namely:

```plaintext
g.V().has('genre','drama').in('likes')
```

**Using enableResultCache**

With the query results cache enabled, you can cache the results of a Gremlin query using the `enableResultCache` query hint, as follows:

```plaintext
g.with('Neptune#enableResultCache', true) .V().has('genre','drama').in('likes')
```

Neptune then returns the query results to you, and also caches them. Later, you can access the cached results by issuing exactly the same query again:

```plaintext
g.with('Neptune#enableResultCache', true)
```
Caching query results

The cache key that identifies the cached results is the query string itself, namely:

```
g.V().has('genre','drama').in('likes')
```

Using `enableResultCacheWithTTL`

You can specify how long the query results should be cached for by using the `enableResultCacheWithTTL` query hint. For example, the following query specifies that the query results should expire after 120 seconds:

```
g.with('Neptune#enableResultCacheWithTTL', 120)
  .V().has('genre','drama').in('likes')
```

Again, the cache key that identifies the cached results is the base query string:

```
g.V().has('genre','drama').in('likes')
```

And again, you can access the cached results using that query string with the `enableResultCache` query hint:

```
g.with('Neptune#enableResultCache', true)
  .V().has('genre','drama').in('likes')
```

If 120 or more seconds have passed since the results were cached, that query will return new results, and cache them, without any time-to-live.

You can also access the cached results by issuing the same query again with the `enableResultCacheWithTTL` query hint. For example:

```
g.with('Neptune#enableResultCacheWithTTL', 140)
  .V().has('genre','drama').in('likes')
```

Until 120 seconds have passed (that is, the TTL currently in effect), this new query using the `enableResultCacheWithTTL` query hint returns the cached results. After 120 seconds, it would return new results and cache them with a time-to-live of 140 seconds.

**Note**

If results for a query key are already cached, then the same query key with `enableResultCacheWithTTL` does not generate new results and has no effect on the time-to-live of the currently cached results.

- If results were previously cached using `enableResultCache`, the cache must first be cleared before `enableResultCacheWithTTL` generates new results and caches them for the TTL that it specifies.
- If results were previously cached using `enableResultCacheWithTTL`, that previous TTL must first expire before `enableResultCacheWithTTL` generates new results and caches them for the TTL that it specifies.

Using `invalidateResultCacheKey`

You can use the `invalidateResultCacheKey` query hint to clear cached results for one particular query. For example:
Caching query results

That query clears the cache for the query key, `g.V().has('genre', 'drama').in('likes')`, and returns new results for that query.

You can also combine `invalidateResultCacheKey` with `enableResultCache` or `enableResultCacheWithTTL`. For example, the following query clears the current cached results, caches new results, and returns them:

```ruby
g.with('Neptune#enableResultCache', true)  
 .with('Neptune#invalidateResultCacheKey', true)  
 .V().has('genre', 'drama').in('likes')
```

**Using invalidateResultCache**

You can use the `invalidateResultCache` query hint to clear all cached results in the query result cache. For example:

```ruby
g.with('Neptune#invalidateResultCache', true)  
 .V().has('genre', 'drama').in('likes')
```

That query clears the entire result cache and returns new results for the query.

You can also combine `invalidateResultCache` with `enableResultCache` or `enableResultCacheWithTTL`. For example, the following query clears the entire results cache, caches new results for this query, and returns them:

```ruby
g.with('Neptune#enableResultCache', true)  
 .with('Neptune#invalidateResultCache', true)  
 .V().has('genre', 'drama').in('likes')
```

**Paginating cached query results**

Suppose you have already cached a large number of results like this:

```ruby
g.with('Neptune#enableResultCache', true)  
 .V().has('genre', 'drama').in('likes')
```

Now suppose you issue the following range query:

```ruby
g.with('Neptune#enableResultCache', true)  
 .V().has('genre', 'drama').in('likes').range(0, 10)
```

Neptune first looks for the full cache key, namely `g.V().has('genre', 'drama').in('likes').range(0, 10)`. If that key doesn't exist, Neptune next looks to see if there is a key for that query string without the range (namely `g.V().has('genre', 'drama').in('likes')`). When it finds that key, Neptune then fetches the first ten results from its cache, as the range specifies.

**Note**

If you use the `invalidateResultCacheKey` query hint with a query that has a range at the end, Neptune clears the cache for a query without the range if it doesn't find an exact match for the query with the range.
Using numResultsCached with .iterate()

Using the numResultsCached query hint, you can populate the results cache without returning all the results being cached, which can be useful when you prefer to paginate a large number of results.

The numResultsCached query hint only works with queries that end with iterate().

For example, if you want to cache the first 50 results of the sample query:

```java
g.with("Neptune#enableResultCache", true)
   .with("Neptune#numResultsCached", 50)
   .V().has('genre', 'drama').in('likes').iterate()
```

In this case the query key in the cache is: `g.with("Neptune#numResultsCached", 50).V().has('genre', 'drama').in('likes')`. You can now retrieve the first ten of the cached results with this query:

```java
g.with("Neptune#enableResultCache", true)
   .with("Neptune#numResultsCached", 50)
   .V().has('genre', 'drama').in('likes').range(0, 10)
```

And, you can retrieve the next ten results from the query as follows:

```java
g.with("Neptune#enableResultCache", true)
   .with("Neptune#numResultsCached", 50)
   .V().has('genre', 'drama').in('likes').range(10, 20)
```

Don't forget to include the numResultsCached hint! It is an essential part of the query key and must therefore be present in order to access the cached results.

Some things to keep in mind when using numResultsCached

- **The number you supply with numResultsCached is applied at the end of the query.** This means, for example, that the following query actually caches results in the range (1000, 1500):

  ```java
  g.with("Neptune#enableResultCache", true)
     .with("Neptune#numResultsCached", 500)
     .V().range(1000, 2000).iterate()
  ```

- **The number you supply with numResultsCached specifies the maximum number of results to cache.** This means, for example, that the following query actually caches results in the range (1000, 2000):

  ```java
  g.with("Neptune#enableResultCache", true)
     .with("Neptune#numResultsCached", 100000)
     .V().range(1000, 2000).iterate()
  ```

- **Results cached by queries that end with .range().iterate() have their own range.** For example, suppose you cache results using a query like this:

  ```java
  g.with("Neptune#enableResultCache", true)
     .with("Neptune#numResultsCached", 500)
     .V().range(1000, 2000).iterate()
  ```

  To retrieve the first 100 results from the cache, you would write a query like this:

  ```java
  g.with("Neptune#enableResultCache", true)
     .V().range(0, 100).iterate()
  ```
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Those hundred results would be equivalent to results from the base query in the range \((1000, 1100)\).

The query cache keys used to locate cached results

After the results of a query have been cached, subsequent queries with the same query cache key retrieve results from the cache rather than generating new ones. The query cache key of a query is evaluated as follows:

1. Query hints are ignored, except for numResultsCached.
2. A final iterate() step is ignored.
3. The rest of the query is ordered according to its byte-code representation.

The resulting string is matched against an index of the query results already in the cache to determine whether there is a cache hit for the query.

Exceptions related to the results cache

If the results of a query that you are trying to cache are too large to fit in the cache memory even after removing everything previously cached, Neptune raises a QueryLimitExceededException fault. No results are returned, and the exception generates the following error message:

The result size is larger than the allocated cache, please refer to results cache best practices for options to rerun the query.

You can suppress this message using the noCacheExceptions query hint, as follows:

```
g.with('Neptune#enableResultCache', true)
  .with('Neptune#noCacheExceptions', true)
  .V().has('genre', 'drama').in('likes')
```

Making efficient upserts using Gremlin

Efficient upserts can make a significant difference in the performance of Gremlin queries.

An upsert (or conditional insert) reuses a vertex or edge if it already exists, but creates it if it doesn't.

Upserts allow you to write idempotent insert operations: no matter how many times you run such an operation, the overall outcome is the same. This is useful in highly concurrent write scenarios where concurrent modifications to the same part of the graph can force one or more transactions to roll back with a ConcurrentModificationException, thereby necessitating a retries.

For example, the following query upserts a vertex by first looking for the specified vertex in the dataset, and then folding the results into a list. In the first traversal supplied to the coalesce() step, the query then unfolds this list. If the unfolded list is not empty, the results are emitted from the coalesce(). If, however, the unfold() returns an empty collection because the vertex does not currently exist, coalesce() moves on to evaluate the second traversal with which it has been supplied, and in this second traversal the query creates the missing vertex.

```
g.V('v-1').fold()
  .coalesce
```

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```
unfold(),
  addV('Person').property(id, 'v-1')
    .property('email', 'person-1@example.org')
)
```

Use an optimized form of `coalesce()` for upserts

Neptune can optimize the `fold().coalesce(unfold(), ...)` idiom to make high-throughput updates, but this optimization only works if both parts of the `coalesce()` return either a vertex or an edge but nothing else. If you try to return something different, such as a property, from any part of the `coalesce()`, the Neptune optimization does not occur. The query may succeed, but it will not perform as well as an optimized version, particularly against large datasets.

Because unoptimized upsert queries increase execution times and reduce throughput, it’s worth using the Gremlin `explain` endpoint to determine whether an upsert query is fully optimized. When reviewing explain plans, look for lines that begin with `+ not converted into Neptune steps` and `WARNING: >>`. For example:

```
+ not converted into Neptune steps: [FoldStep, CoalesceStep([[UnfoldStep], [AddEdgeStep...]
WARNING: >> FoldStep << is not supported natively yet
```

These warnings can help you identify the parts of a query that are preventing it from being fully optimized.

Sometimes it isn’t possible to optimize a query fully. In these situations you should try to put the steps that cannot be optimized at the end of the query, thereby allowing the engine to optimize as many steps as possible. This technique is used in some of the batch upsert examples, where all optimized upserts for a set of vertices or edges are performed before any additional, potentially unoptimized modifications are applied to the same vertices or edges.

Batching upserts to improve throughput

For high throughput write scenarios, you can chain upsert steps together to upsert vertices and edges in batches. Batching reduces the transactional overhead of upserting large numbers of vertices and edges. You can then further improve throughput by upserting batch requests in parallel using multiple clients.

As a rule of thumb we recommend upserting approximately 200 records per batch request. A record is a single vertex or edge label or property. A vertex with a single label and 4 properties, for example, creates 5 records. An edge with a label and a single property creates 2 records. If you wanted to upsert batches of vertices, each with a single label and 4 properties, you should start with a batch size of 40, because $200 / (1 + 4) = 40$.

You can experiment with the batch size. 200 records per batch is a good starting point, but the ideal batch size may be higher or lower depending on your workload. Note, however, that Neptune may limit the overall number of Gremlin steps per request. This limit is not documented, but to be on the safe side try to ensure that your requests contain no more than 1500 Gremlin steps. Neptune may reject large batch requests with more than 1500 steps.

To increase throughput, you can upsert batches in parallel using multiple clients. The number of clients should be the same as the number of worker threads on your Neptune writer instance, which is typically 2 x the number of vCPUs on the server. For instance, an r5.8xlarge instance has 32 vCPUs and 64 worker threads. For high-throughput write scenarios using an r5.8xlarge, you would use 64 clients writing batch upserts to Neptune in parallel.

Each client should submit a batch request and wait for the request to complete before submitting another request. Although the multiple clients run in parallel, each individual client submits requests in a serial fashion. This ensures that the server is supplied with a steady stream of requests that occupy all the worker threads without flooding the server-side request queue.

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Try to avoid steps that generate multiple traversers

When a Gremlin step executes, it takes an incoming traverser, and emits one or more output traversers. The number of traversers emitted by a step determines the number of times the next step is executed.

Typically, when performing batch operations you want each operation, such as upsert vertex A, to execute once, so that the sequence of operations looks like this: upsert vertex A, then upsert vertex B, then upsert vertex C, and so on. As long as a step creates or modifies only one element, it emits only one traverser, and the steps that represent the next operation are executed only once. If, on the other hand, an operation creates or modifies more than one element, it emits multiple traversers, which in turn cause the subsequent steps to be executed multiple times, once per emitted traverser. This can result in the database performing unnecessary additional work, and in some cases can result in the creation of unwanted additional vertices, edges or property values.

See Mixing upserts and inserts (p. 353) for ways to deal with operations that can emit multiple traversers.

Upserting vertices

You can use a vertex ID to determine whether a corresponding vertex exists. This is the preferred approach, because Neptune optimizes upserts for highly concurrent use cases around IDs. As an example, the following query creates a vertex with a given vertex ID if it doesn't already exist, or reuses it if it does:

```graph
    g.V('v-1')
    .fold()
    .coalesce(unfold(),
        addV('Person').property(id, 'v-1')
            .property('email', 'person-1@example.org'))
    .id()
```

Note that this query ends with an `id()` step. While not strictly necessary for the purpose of upserting the vertex, adding an `id()` step to the end of an upsert query ensures that the server doesn't serialize all the vertex properties back to the client, which helps reduce the locking cost of the query.

Alternatively, you can use a vertex property to determine whether the vertex exists:

```graph
    g.V()
    .hasLabel('Person')
    .has('email', 'person-1@example.org')
    .fold()
    .coalesce(unfold(),
        addV('Person').property('email', 'person-1@example.org'))
    .id()
```

If possible, use your own user-supplied IDs to create vertices, and use these IDs to determine whether a vertex exists during an upsert operation. This lets Neptune optimize upserts around the IDs. An ID-based upsert can be significantly more efficient than a property-based upsert in highly concurrent modification scenarios.

Chaining vertex upserts

You can chain vertex upserts together to insert them in a batch:

```graph
    g.V('v-1')
    .fold()
    .coalesce(unfold(),
        addV('Person').property(id, 'v-1')
            .property('email', 'person-1@example.org'))
    .V('v-2')
```
Efficient upserts

Upserting edges

You can use edge IDs to upsert edges in the same way you upsert vertices using custom vertex IDs. Again, this is the preferred approach because it allows Neptune to optimize the query. For example, the following query creates an edge based on its edge ID if it doesn't already exist, or reuses it if it does. The query also uses the IDs of the from and to vertices if it needs to create a new edge.

```
g.E('e-1')
  .fold()
  .coalesce(unfold(),
    addE('KNOWS').from(V('v-1'))
      .to(V('v-2'))
      .property(id, 'e-1'))
  .id()
```

Many applications use custom vertex IDs, but leave Neptune to generate edge IDs. If you don't know the ID of an edge, but you do know the from and to vertex IDs, you can use this formulation to upsert an edge:

```
g.V('v-1')
  .outE('KNOWS')
  .where(inV().hasId('v-2'))
  .fold()
  .coalesce(unfold(),
    addE('KNOWS').from(V('v-1'))
      .to(V('v-2'))
      .property(id, 'e-1'))
  .id()
```

Note that the vertex step in the where() clause should be inV() (or outV() if you've used inE() to find the edge), not otherV(). Do not use otherV(), here, or the query will not be optimized and performance will suffer. For example, Neptune would not optimize the following query:

```
// Unoptimized upsert, because of otherV()
g.V('v-1')
  .outE('KNOWS')
  .where(otherV().hasId('v-2'))
  .fold()
  .coalesce(unfold(),
    addE('KNOWS').from(V('v-1'))
      .to(V('v-2'))
      .property(id, 'e-1'))
  .id()
```

If you don’t know the edge or vertex IDs up front, you can upsert using vertex properties:

```
g.V()
  .hasLabel('Person')
  .has('name', 'person-1')
  .outE('LIVES_IN')
  .where(inV().hasLabel('City').has('name', 'city-1'))
```
As with vertex upserts, it's preferable to use ID-based edge upserts using either an edge ID or from and to vertex IDs, rather than property-based upserts, so that Neptune can fully optimize the upsert.

**Checking for from and to vertex existence**

Note the construction of the steps that create a new edge: addE().from().to(). This construction ensures that the query checks the existence of both the from and the to vertex. If either of these does not exist, the query returns an error as follows:

```java
{
  "detailedMessage": "Encountered a traverser that does not map to a value for child...
  "code": "IllegalArgumentException",
  "requestId": "...
}
```

If it's possible that either the from or the to vertex doesn't exist, you should attempt to upsert them before upserting the edge between them. See Combining vertex and edge upserts (p. 353).

There's an alternative construction for creating an edge that you shouldn't use: V().addE().to(). It only adds an edge if the from vertex exists. If the to vertex doesn't exist, the query generates an error, as described previously, but if the from vertex doesn't exist, it silently fails to insert an edge, without generating any error. For example, the following upsert completes without upserting an edge if the from vertex doesn't exist:

```java
// Will not insert edge if from vertex does not exist
g.V('v-1')
  .outE('KNOWS')
  .where(inV().hasId('v-2'))
  .fold()
  .coalesce(unfold(),
    V('v-1').addE('KNOWS')
      .to(V('v-2')))
  .id()
```

**Chaining edge upserts**

If you want to chain edge upserts together to create a batch request, you must begin each upsert with a vertex lookup, even if you already know the edge IDs.

If you do already know the IDs of the edges you want to upsert, and the IDs of the from and to vertices, you can use this formulation:

```java
// Will not insert edge if from vertex does not exist
```
Perhaps the most common batch edge upsert scenario is that you know the from and to vertex IDs, but don't know the IDs of the edges you want to upsert. In that case, use the following formulation:

```java
g.V('v-1').outE('KNOWS').where(inV().hasId('v-2')).fold() .coalesce(unfold(), V('v-1').addE('KNOWS').to(V('v-2'))) .V('v-3').outE('KNOWS').where(inV().hasId('v-4')).fold() .coalesce(unfold(), V('v-5').addE('KNOWS').to(V('v-6'))) .V('v-5').outE('KNOWS').where(inV().hasId('v-6')).fold() .coalesce(unfold(), V('v-5').addE('KNOWS').to(V('v-6'))) .id()
```

If you know IDs of the edges you want to upsert, but don't know the IDs of the from and to vertices (this is unusual), you can use this formulation:

```java
g.V().hasLabel('Person').has('email', 'person-1@example.org').outE('KNOWS').hasId('e-1').fold() .coalesce(unfold(), V().hasLabel('Person').has('email', 'person-1@example.org').addE('KNOWS').to(V().hasLabel('Person').has('email', 'person-2@example.org')).property(id, 'e-1')) .V().hasLabel('Person').has('email', 'person-3@example.org').outE('KNOWS').hasId('e-2').fold()
```
Combining vertex and edge upserts

Sometimes you may want to upsert both vertices and the edges that connect them. You can mix the batch examples presented here. The following example upserts 3 vertices and 2 edges:

```
g.V('p-1')
  .fold()
  .coalesce(unfold(),
    .addV('Person').property(id, 'p-1')
    .property('email', 'person-1@example.org'))
  .V('p-2')
  .fold()
  .coalesce(unfold(),
    .addV('Person').property(id, 'p-2')
    .property('name', 'person-2@example.org'))
  .V('c-1')
  .fold()
  .coalesce(unfold(),
    .addV('City').property(id, 'c-1')
    .property('name', 'city-1'))
  .V('p-1')
  .outE('LIVES_IN')
  .where(inV().hasId('c-1'))
  .fold()
  .coalesce(unfold(),
    .V('p-1').addE('LIVES_IN')
    .to(V('c-1')))  
  .V('p-2')
  .outE('LIVES_IN')
  .where(inV().hasId('c-1'))
  .fold()
  .coalesce(unfold(),
    .V('p-2').addE('LIVES_IN')
    .to(V('c-1')))  
  .id()
```

Mixing upserts and inserts

Sometimes you may want to upsert both vertices and the edges that connect them. You can mix the batch examples presented here. The following example upserts 3 vertices and 2 edges:
Upsets typically proceed one element at a time. If you stick to the upsert patterns presented here, each upsert operation emits a single traverser, which causes the subsequent operation to be executed just once.

However, sometimes you may want to mix upserts with inserts. This can be the case, for example, if you use edges to represent instances of actions or events. A request might use upserts to ensure that all necessary vertices exist, and then use inserts to add edges. With requests of this kind, pay attention to the potential number of traversers being emitted from each operation.

Consider the following example, which mixes upserts and inserts to add edges that represent events into the graph:

```plaintext
// Fully optimized, but inserts too many edges
g.V('p-1').fold().coalesce(unfold(),
  addV('Person').property(id, 'p-1').property('email', 'person-1@example.org'))
  .V('p-2').fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'p-2').property('name', 'person-2@example.org'))
  .V('p-3').fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'p-3').property('name', 'person-3@example.org'))
  .V('c-1').fold()
  .coalesce(unfold(),
    addV('City').property(id, 'c-1').property('name', 'city-1'))
  .V('p-1', 'p-2').addE('FOLLOWED').to(V('p-1'))
  .V('p-1', 'p-2', 'p-3').addE('VISITED').to(V('c-1'))
  .id()
```

The query should insert 5 edges: 2 FOLLOWED edges and 3 VISITED edges. However, the query as written inserts 8 edges: 2 FOLLOWED and 6 VISITED. The reason for this is that the operation that inserts the 2 FOLLOWED edges emits 2 traversers, causing the subsequent insert operation, which inserts 3 edges, to be executed twice.

The fix is to add a `fold()` step after each operation that can potentially emit more than one traverser:

```plaintext
  g.V('p-1').fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'p-1').property('email', 'person-1@example.org'))
  .V('p-2').fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'p-2').property('name', 'person-2@example.org'))
  .V('p-3').fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'p-3').property('name', 'person-3@example.org'))
```

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Here we've inserted a `fold()` step after the operation that inserts FOLLOWED edges. This results in a single traverser, which then causes the subsequent operation to be executed only once.

The downside of this approach is that the query is now not fully optimized, because `fold()` is not optimized. The insert operation that follows `fold()` will now not be optimized.

If you need to use `fold()` to reduce the number of traversers on behalf of subsequent steps, try to order your operations so that the least expensive ones occupy the non-optimized part of the query.

**Upserts that modify existing vertices and edges**

Sometimes you want to create a vertex or edge if it doesn't exist, and then add or update a property to it, regardless of whether it is a new or existing vertex or edge.

To add or modify a property, use the `property()` step. Use this step outside the `coalesce()` step. If you try to modify the property of an existing vertex or edge inside the `coalesce()` step, the query may not be optimized by the Neptune query engine.

The following query adds or updates a counter property on each upserted vertex. Each `property()` step has single cardinality to ensure that the new values replace any existing values, rather than being added to a set of existing values.

If you have a property value, such as a `lastUpdated` timestamp value, that applies to all upserted elements, you can add or update it at the end of the query:
If there are additional conditions that determine whether or not a vertex or edge should be further modified, you can use a `has()` step to filter the elements to which a modification will be applied. The following example uses a `has()` step to filter upserted vertices based on the value of their `version` property. The query then updates to 3 the version of any vertex whose `version` is less than 3:

```cypher
g.V('v-1')
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-1')
      .property('email', 'person-1@example.org'))
  .V('v-2').
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-2')
      .property('email', 'person-2@example.org'))
  .V('v-3').
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-3')
      .property('email', 'person-3@example.org'))
  .V('v-1', 'v-2', 'v-3').
  property(single, 'lastUpdated', datetime('2020-02-08'))
  .id()
  .has('version', lt(3)).
  property('version', 3)
  .id()
```

Using `sideEffect()` in an upsert

If you want to delete properties as part of the upsert, you must use the `sideEffect()` step, which, however, is not currently optimized by the Neptune query engine. This means that the `sideEffect()` step and all subsequent parts of the query will be performed using TinkerPop rather than Neptune steps.

The following query upserts 3 vertices, dropping the `score` property for each vertex using a `sideEffect()` that directly follows each vertex upsert:

```cypher
// Optimizes only the first upsert
g.V('v-1')
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-1')
      .property('email', 'person-1@example.org')
      .property('version', 3))
  .V('v-2').
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-2')
      .property('email', 'person-2@example.org')
      .property('version', 3))
  .V('v-3').
  .fold()
  .coalesce(unfold(),
    addV('Person').property(id, 'v-3')
      .property('email', 'person-3@example.org')
      .property('version', 3))
  .V('v-1', 'v-2', 'v-3')
  .has('version', lt(3)).
  property('version', 3)
  .id()
addV('Person').property(id, 'v-1').
    .property('email', 'person-1@example.org'))
.sideEffect(properties('score').drop())
.V('v-2')
.fold()
.coalesce(unfold(),
    addV('Person').property(id, 'v-2')
    .property('email', 'person-2@example.org'))
.sideEffect(properties('score').drop())
.V('v-3')
.fold()
.coalesce(unfold(),
    addV('Person').property(id, 'v-3')
    .property('email', 'person-3@example.org'))
.sideEffect(properties('score').drop())
.id()

Because sideEffect() is unoptimized, everything that follows the first sideEffect() will use unoptimized TinkerPop steps. In other words, only the first vertex upsert will be optimized. To improve the performance of the query, you can move all the sideEffect() behaviour to the end:

g.V('v-1')
.fold()
.coalesce(unfold(),
    addV('Person').property(id, 'v-1')
    .property('email', 'person-1@example.org'))
.V('v-2')
.fold()
.coalesce(unfold(),
    addV('Person').property(id, 'v-2')
    .property('email', 'person-2@example.org'))
.V('v-3')
.fold()
.coalesce(unfold(),
    addV('Person').property(id, 'v-3')
    .property('email', 'person-3@example.org'))
.sideEffect(V('v-1', 'v-2', 'v-3').properties('score').drop())
.id()

Now all the upsert steps will be optimized. The sideEffect() step here is still unoptimized, but its impact on the query performance has been minimized.

**Analyzing Neptune query execution using Gremlin explain**

Amazon Neptune has added a Gremlin feature named explain. This feature is a self-service tool for understanding the execution approach taken by the Neptune engine. You invoke it by adding an explain parameter to an HTTP call that submits a Gremlin query.

The explain feature provides information about the logical structure of query execution plans. You can use this information to identify potential evaluation and execution bottlenecks and tune your query, as explained in Tuning Gremlin queries (p. 375). You can also use query hints (p. 332) to improve query execution plans.

**Note**
This feature is available starting with Release 1.0.1.0.200463.0 (2019-10-15) (p. 951).

**Topics**
- Understanding how Gremlin queries work in Neptune (p. 358)
• Using the Gremlin explain API in Neptune (p. 362)
• Gremlin profile API in Neptune (p. 368)
• Tuning Gremlin queries using explain and profile (p. 375)
• Native Gremlin step support in Amazon Neptune (p. 388)

Understanding how Gremlin queries work in Neptune

To take full advantage of the Gremlin explain and profile reports in Amazon Neptune, it is helpful to understand some background information about Gremlin queries.

Topics
• Gremlin statements in Neptune (p. 358)
• How Neptune processes Gremlin queries using statement indexes (p. 360)
• How Gremlin queries are processed in Neptune (p. 361)

Gremlin statements in Neptune

Property graph data in Amazon Neptune is composed of four-position (quad) statements. Each of these statements represents an individual atomic unit of property graph data. For more information, see Neptune Graph Data Model (p. 118). Similar to the Resource Description Framework (RDF) data model, these four positions are as follows:

• subject (S)
• predicate (P)
• object (O)
• graph (G)

Each statement is an assertion about one or more resources. For example, a statement can assert the existence of a relationship between two resources, or it can attach a property (key-value pair) to some resource.

You can think of the predicate as the verb of the statement, describing the type of relationship or property. The object is the target of the relationship, or the value of the property. The graph position is optional and can be used in many different ways. For the Neptune property graph (PG) data, it is either unused (null graph) or it is used to represent the identifier for an edge. A set of statements with shared resource identifiers creates a graph.

There are three classes of statements in the Neptune property graph data model:

Topics
• Gremlin Vertex Label Statements (p. 358)
• Gremlin Edge Statements (p. 359)
• Gremlin Property Statements (p. 359)

Gremlin Vertex Label Statements

Vertex label statements in Neptune serve two purposes:

• They track the labels for a vertex.
• The presence of at least one of these statements is what implies the existence of a particular vertex in the graph.
The subject of these statements is a vertex identifier, and the object is a label, both of which are specified by the user. You use a special fixed predicate for these statements, displayed as `<~label>`, and a default graph identifier (the null graph), displayed as `<~>`.

For example, consider the following addV traversal.

```java
g.addV("Person").property(id, "v1")
```

This traversal results in the following statement being added to the graph.

```java
StatementEvent[Added(<v1> <~label> <Person> <~>) .
```

**Gremlin Edge Statements**

A Gremlin edge statement is what implies the existence of an edge between two vertices in a graph in Neptune. The subject (S) of an edge statement is the source from vertex. The predicate (P) is a user-supplied edge label. The object (O) is the target to vertex. The graph (G) is a user-supplied edge identifier.

For example, consider the following addE traversal.

```java
g.addE("knows").from(V("v1")).to(V("v2")).property(id, "e1")
```

The traversal results in the following statement being added to the graph.

```java
StatementEvent[Added(<v1> <knows> <v2> <e1>) .
```

**Gremlin Property Statements**

A Gremlin property statement in Neptune asserts an individual property value for a vertex or edge. The subject is a user-supplied vertex or edge identifier. The predicate is the property name (key), and the object is the individual property value. The graph (G) is again the default graph identifier, the null graph, displayed as `<~>`.

Consider the following example.

```java
g.V("v1").property("name", "John")
```

This statement results in the following.

```java
StatementEvent[Added(<v1> <name> "John" <~>) .
```

Property statements differ from others in that their object is a primitive value (a string, date, byte, short, int, long, float, or double). Their object is not a resource identifier that could be used as the subject of another assertion.

For multi-properties, each individual property value in the set receives its own statement.

```java
g.V("v1").property(set, "phone", "956-424-2563").property(set, "phone", "956-354-3692 (tel:9563543692)"
```

This results in the following.

```java
StatementEvent[Added(<v1> <phone> "956-424-2563" <~>) .
StatementEvent[Added(<v1> <phone> "956-354-3692" <~>) .
```
How Neptune processes Gremlin queries using statement indexes

Statements are accessed in Amazon Neptune by way of three statement indexes, as detailed in How Statements Are Indexed in Neptune (p. 118). Neptune extracts a statement pattern from a Gremlin query in which some positions are known, and the rest are left for discovery by index search.

Neptune assumes that the size of the property graph schema is not large. This means that the number of distinct edge labels and property names is fairly low, resulting in a low total number of distinct predicates. Neptune tracks distinct predicates in a separate index. It uses this cache of predicates to do a union scan of \{ all P x POGS \} rather than use an OSGP index. Avoiding the need for a reverse traversal OSGP index saves both storage space and load throughput.

The Neptune Gremlin Explain/Profile API lets you obtain the predicate count in your graph. You can then determine whether your application invalidates the Neptune assumption that your property graph schema is small.

The following examples help illustrate how Neptune uses indexes to process Gremlin queries.

**Question: What are the labels of vertex v1?**

| Gremlin code: | g.V('v1').label() |
| Pattern:      | (<v1>, <~label>, ?, ?) |
| Known positions: | SP |
| Lookup positions: | OG |
| Index:       | SP0G |
| Key range:   | <v1>:<~label>:* |

**Question: What are the 'knows' out-edges of vertex v1?**

| Gremlin code: | g.V('v1').out('knows') |
| Pattern:      | (<v1>, <knows>, ?, ?) |
| Known positions: | SP |
| Lookup positions: | OG |
| Index:       | SP0G |
| Key range:   | <v1>:<knows>:* |

**Question: Which vertices have a Person vertex label?**

| Gremlin code: | g.V().hasLabel('Person') |
| Pattern:      | (?, <~label>, <Person>, <-) |
| Known positions: | POG |
| Lookup positions: | S |
| Index:       | POGS |
| Key range:   | <~label>:<Person>:<->:* |

**Question: What are the from/to vertices of a given edge e1?**

| Gremlin code: | g.E('e1').bothV() |
| Pattern:      | (?, ?, ?, <e1>) |
| Known positions: | G |
| Lookup positions: | SP0 |
| Index:       | GPS0 |
| Key range:   | <e1>:* |

One statement index that Neptune does not have is a reverse traversal OSGP index. This index could be used to gather all incoming edges across all edge labels, as in the following example.

**Question: What are the incoming adjacent vertices v1?**
How Gremlin queries are processed in Neptune

In Amazon Neptune, more complex traversals can be represented by a series of patterns that create a relation based on the definition of named variables that can be shared across patterns to create joins. This is shown in the following example.

**Question:** What is the two-hop neighborhood of vertex v1?

**Gremlin code:**
g.V('v1').out('knows').out('knows').path()

**Pattern:**
(?, ?, <v1>, ?) X Pattern(?2, <knows>, ?, ?)

The pattern produces a three-column relation (?1, ?2, ?3) like this:

<table>
<thead>
<tr>
<th>?1</th>
<th>?2</th>
<th>?3</th>
</tr>
</thead>
<tbody>
<tr>
<td>v1</td>
<td>v2</td>
<td>v3</td>
</tr>
<tr>
<td>v1</td>
<td>v2</td>
<td>v4</td>
</tr>
<tr>
<td>v1</td>
<td>v5</td>
<td>v6</td>
</tr>
</tbody>
</table>

By sharing the ?2 variable across the two patterns (at the O position in the first pattern and the S position of the second pattern), you create a join from the first hop neighbors to the second hop neighbors. Each Neptune solution has bindings for the three named variables, which can be used to re-create a TinkerPop Traverser (including path information).

The first step in Gremlin query processing is to parse the query into a TinkerPop Traversal object, composed of a series of TinkerPop steps. These steps, which are part of the open-source Apache TinkerPop project, are both the logical and physical operators that compose a Gremlin traversal in the reference implementation. They are both used to represent the model of the query. They are executable operators that can produce solutions according to the semantics of the operator that they represent. For example, .V() is both represented and executed by the TinkerPop GraphStep.

Because these off-the-shelf TinkerPop steps are executable, such a TinkerPop Traversal can execute any Gremlin query and produce the correct answer. However, when executed against a large graph, TinkerPop steps can sometimes be very inefficient and slow. Instead of using them, Neptune tries to convert the traversal into a declarative form composed of groups of patterns, as described previously.

Neptune doesn't currently support all Gremlin operators (steps) in its native query engine. So it tries to collapse as many steps as possible down into a single NeptuneGraphQueryStep, which contains the declarative logical query plan for all the steps that have been converted. Ideally, all steps are converted. But when a step is encountered that can't be converted, Neptune breaks out of native execution and defers all query execution from that point forward to the TinkerPop steps. It doesn't try to weave in and out of native execution.

After the steps are translated into a logical query plan, Neptune runs a series of query optimizers that rewrite the query plan based on static analysis and estimated cardinalities. These optimizers do things like reorder operators based on range counts, prune unnecessary or redundant operators, rearrange filters, push operators into different groups, and so on.

After an optimized query plan is produced, Neptune creates a pipeline of physical operators that do the work of executing the query. This includes reading data from the statement indices, performing joins of various types, filtering, ordering, and so on. The pipeline produces a solution stream that is then converted back into a stream of TinkerPop Traverser objects.
Serialization of query results

Amazon Neptune currently relies on the TinkerPop response message serializers to convert query results (TinkerPop Traversers) into the serialized data to be sent over the wire back to the client. These serialization formats tend to be quite verbose.

For example, to serialize the result of a vertex query such as `g.V().limit(1)`, the Neptune query engine must perform a single search to produce the query result. However, the GraphSON serializer would perform a large number of additional searches to package the vertex into the serialization format. It would have to perform one search to get the label, one to get the property keys, and one search per property key for the vertex to get all the values for each key.

Some of the serialization formats are more efficient, but all require additional searches. Additionally, the TinkerPop serializers don't try to avoid duplicated searches, often resulting in many searches being repeated unnecessarily.

This makes it very important to write your queries so that they ask specifically just for the information they need. For example, `g.V().limit(1).id()` would return just the vertex ID and eliminate all the additional serializer searches. The Gremlin profile API in Neptune (p. 368) allows you to see how many search calls are made during query execution and during serialization.

Using the Gremlin explain API in Neptune

The Amazon Neptune Gremlin explain API returns the query plan that would be executed if a specified query were run. Because the API doesn't actually run the query, the plan is returned almost instantaneously.

It differs from the TinkerPop .explain() step so as to be able to report information specific to the Neptune engine.

Information contained in a Gremlin explain report

An explain report contains the following information:

- The query string as requested.
- The original traversal. This is the TinkerPop Traversal object produced by parsing the query string into TinkerPop steps. It is equivalent to the original query produced by running .explain() on the query against the TinkerPop TinkerGraph.
- The converted traversal. This is the Neptune Traversal produced by converting the TinkerPop Traversal into the Neptune logical query plan representation. In many cases the entire TinkerPop traversal is converted into two Neptune steps: one that executes the entire query (NeptuneGraphQueryStep) and one that converts the Neptune query engine output back into TinkerPop Traversers (NeptuneTraverserConverterStep).
- The optimized traversal. This is the optimized version of the Neptune query plan after it has been run through a series of static work-reducing optimizers that rewrite the query based on static analysis and estimated cardinalities. These optimizers do things like reorder operators based on range counts, prune unnecessary or redundant operators, rearrange filters, push operators into different groups, and so on.
- The predicate count. Because of the Neptune indexing strategy described earlier, having a large number of different predicates can cause performance problems. This is especially true for queries that use reverse traversal operators with no edge label (.in or .both). If such operators are used and the predicate count is high enough, the explain report displays a warning message.
- DFE information. When the DFE alternative engine is enabled, the following traversal components may show up in the optimized traversal:
  - DFEStep – A Neptune optimized DFE step in the traversal that contains a child DFENode. DFEStep represents the part of the query plan that is executed in the DFE engine.
  - DFENode – Contains the intermediate representation as one or more child DFENode.
• **DFEJoinGroupNode** – Represents a join of one or more DFENode or DFEJoinGroupNode elements.

• **NeptuneInterleavingStep** – A Neptune optimized DFE step in the traversal that contains a child DFEStep. Also contains a stepInfo element that contains information about the traversal, such as the frontier element, the path elements used, and so on. This information is used to process the child DFEStep.

An easy way to find out if your query is being evaluated by DFE is to check whether the explain output contains a DFEStep. Any part of the traversal that is not part of the DFEStep will not be executed by DFE and will be executed by the TinkerPop engine.

See Example with DFE enabled (p. 366) for a sample report.

**Gremlin explain syntax**

The syntax of the explain API is the same as that for the HTTP API for query, except that it uses /gremlin/explain as the endpoint instead of /gremlin, as in the following example.

```bash
curl -X POST https://your-neptune-endpoint:port/gremlin/explain -d '{"gremlin":"g.V().limit(1)"}'
```

The preceding query would produce the following output.

```
*******************************************************
Neptune Gremlin Explain
*******************************************************
Query String
============
g.V().limit(1)
Original Traversal
==================
[GraphStep(vertex,[]), RangeGlobalStep(0,1)]
Converted Traversal
===================
Neptune steps:
[
  NeptuneGraphQueryStep(Vertex) {
    JoinGroupNode {
      PatternNode[(?1, <~label>, ?2, <~>) . project distinct ?1 .],
      finishers=[limit(1)], annotations={path=[Vertex(?1):GraphStep], maxVarId=3}
    },
    NeptuneTraverserConverterStep
  }
]
Optimized Traversal
===================
Neptune steps:
[
  NeptuneGraphQueryStep(Vertex) {
    JoinGroupNode {
      PatternNode[(?1, <~label>, ?2, <~>) . project distinct ?1 .],
      {estimatedCardinality=INFINITY}
    },
    NeptuneTraverserConverterStep
  }
]```

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Unconverted TinkerPop Steps

Ideally, all TinkerPop steps in a traversal have native Neptune operator coverage. When this isn't the case, Neptune falls back on TinkerPop step execution for gaps in its operator coverage. If a traversal uses a step for which Neptune does not yet have native coverage, the explain report displays a warning showing where the gap occurred.

When a step without a corresponding native Neptune operator is encountered, the entire traversal from that point forward is run using TinkerPop steps, even if subsequent steps do have native Neptune operators.

The exception to this is when Neptune full-text search is invoked. The NeptuneSearchStep implements steps without native equivalents as full-text search steps.

Example of explain output where all steps in a query have native equivalents

The following is an example explain report for a query where all steps have native equivalents:

```
*******************************************************
Neptune Gremlin Explain
*******************************************************

Query String
============
g.V().out()

Original Traversal
==================
[GraphStep(vertex,[]), VertexStep(OUT,vertex)]

Converted Traversal
===================
Neptune steps:
[  NeptuneGraphQueryStep(Vertex) {
      JoinGroupNode {
        PatternNode[(?1, <-label>, ?2, <->) . project distinct ?1 .]
      }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep], maxVarId=7}
      }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep], maxVarId=7}
  ], NeptuneTraverserConverterStep
]

Optimized Traversal
===================
Neptune steps:
[  NeptuneGraphQueryStep(Vertex) {
      JoinGroupNode {
        PatternNode[(?1, ?5, ?3, ?6) . project ?1,?3 . IsEdgeIdFilter(?6) .],
        {estimatedCardinality=INFINITY}
      }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep], maxVarId=7}
    }, NeptuneTraverserConverterStep
]```
Example where some steps in a query do not have native equivalents

Neptune handles both `GraphStep` and `VertexStep` natively, but if you introduce a `FoldStep` and `UnfoldStep`, the resulting `explain` output is different:

```
******************************************************
Neptune Gremlin Explain
******************************************************
Query String
==========
g.V().fold().unfold().out()

Original Traversal
==================
[GraphStep(vertex,[]), FoldStep, UnfoldStep, VertexStep(OUT,vertex)]

Converted Traversal
===================
Neptune steps:
[
    NeptuneGraphQueryStep(Vertex) {
        JoinGroupNode {
            PatternNode[(?1, <~label>, ?2, <~>). project distinct ?1 .]
        }, annotations={path=[Vertex(?1):GraphStep], maxVarId=3}
    },
    NeptuneTraverserConverterStep
] + not converted into Neptune steps: [FoldStep, UnfoldStep, VertexStep(OUT,vertex)]

Optimized Traversal
===================
Neptune steps:
[
    NeptuneGraphQueryStep(Vertex) {
        JoinGroupNode {
            PatternNode[(?1, <~label>, ?2, <~>). project distinct ?1 .],
            {estimatedCardinality=INFINITY}
        }, annotations={path=[Vertex(?1):GraphStep], maxVarId=3}
    },
    NeptuneTraverserConverterStep,
    NeptuneMemoryTrackerStep
] + not converted into Neptune steps: [FoldStep, UnfoldStep, VertexStep(OUT,vertex)]

WARNING: >> FoldStep << is not supported natively yet
```

In this case, the `FoldStep` breaks you out of native execution. But even the subsequent `VertexStep` is no longer handled natively because it appears downstream of the `Fold/Unfold` steps.

For performance and cost-savings, it's important that you try to formulate traversals so that the maximum amount of work possible is done natively inside the Neptune query engine, instead of by the TinkerPop step implementations.

Example of a query that uses Neptune full-text-search

The following query uses Neptune full-text search:

```
g.withSideEffect("Neptune#fts.endpoint", "some_endpoint")
```
The `.has("name", "Neptune#fts mark")` part limits the search to vertexes with name, while `.has("Person", "name", "Neptune#fts mark")` limits the search to vertexes with name and the label Person. This results in the following traversal in the explain report:

**Example of using explain when the DFE is enabled**

The following is an example of an explain report when the DFE alternative query engine is enabled:

```
*******************************************************
Neptune Gremlin Explain
*******************************************************
Query String
============
g.V().as("a").out().has("name", "josh").out().in().where(eq("a"))

Original Traversal
==================
[GraphStep(vertex,[],@[a]), VertexStep(OUT,vertex), HasStep([name.eq(josh)]), VertexStep(OUT,vertex), VertexStep(IN,vertex), WherePredicateStep(eq(a))]

Converted Traversal
===================
Neptune steps:
[  DFEStep(Vertex) {  
    DFNode {  
      DFEJoinGroupNode[ children={  
        DFEPatternNode[?(1, ?3, ?4, ?5) . project ALL[(?1, ?4) graphFilters=! <http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph> . ), {rangeCountEstimate=unknown}]  
      }, {rangeCountEstimate=unknown}  
    } [Vertex(?1):GraphStep[@a], Vertex(?4):VertexStep]
  }
]```
+ not converted into Neptune steps: HasStep([name.eq(josh)]), Neptune steps:
[
    NeptuneInterleavingStep {
        StepInfo[joinVars=[?7, ?1], frontierElement=Vertex(?7):HasStep, pathElements=[a=(last,Vertex(?1):GraphStep@a)], listPathElement={}, indexTime=0ms],
        DFEStep(Vertex) {
            DFN ode {
                DFEJoinGroupNode[ children={
                }, {rangeCountEstimate=unknown}
            ]
            [Vertex(?9):VertexStep, Vertex(?12):VertexStep]
        }
    }]

+ not converted into Neptune steps: WherePredicateStep(eq(a)), Neptune steps:
[ DFECleanupStep ]

Optimized Traversal
===================
Neptune steps:
[ DFEStep(Vertex) {
    DFN ode {
        DFEJoinGroupNode[ children={
            DFEPatternNode[(?1, ?3, ?4, ?5) . project ALL[?1, ?4] graphFilters=(!= defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}],
        DFEPatternNode[(?7, ?8, ?9, ?10) . project ALL[?7, ?9] graphFilters=(!= defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}],
        DFEPatternNode[(?12, ?11, ?9, ?13) . project ALL[?9, ?12] graphFilters=(!= defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}]
    }, {rangeCountEstimate=unknown}
} [Vertex(?1):GraphStep@a, Vertex(?4):VertexStep]
], NeptuneTraverserConverterDFEStep
]

+ not converted into Neptune steps: NeptuneHasStep([name.eq(josh)]), Neptune steps:
[ NeptuneMemoryTrackerStep,
    NeptuneInterleavingStep {
        StepInfo[joinVars=[?7, ?1], frontierElement=Vertex(?7):HasStep, pathElements=[a=(last,Vertex(?1):GraphStep@a)], listPathElement={}, indexTime=0ms],
        DFEStep(Vertex) {
            DFN ode {
                DFEJoinGroupNode[ children={
                    DFEPatternNode[(?7, ?8, ?9, ?10) . project ALL[?7, ?9] graphFilters=(!= defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}],
                    DFEPatternNode[(?12, ?11, ?9, ?13) . project ALL[?9, ?12] graphFilters=(!= defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}]
                }, {rangeCountEstimate=unknown}
            ]
            [Vertex(?9):VertexStep, Vertex(?12):VertexStep]
        }
    }
]
+ not converted into Neptune steps: WherePredicateStep(eq(a)),
Neptune steps:
[  
  DFECleanupStep
]

WARNING: >> [NeptuneHasStep([name.eq(josh)]), WherePredicateStep(eq(a))] << (or one of the children for each step) is not supported natively yet

Predicates
==========
# of predicates: 8

See Information in explain (p. 362) for a description of the DFE-specific sections in the report.

**Gremlin profile API in Neptune**

The Neptune Gremlin profile API runs a specified Gremlin traversal, collects various metrics about the run, and produces a profile report as output.

**Note**

This feature is available starting with Release 1.0.1.0.200463.0 (2019-10-15) (p. 951).

It differs from the TinkerPop .profile() step so as to be able to report information specific to the Neptune engine.

The profile report includes the following information about the query plan:

- The physical operator pipeline
- The index operations for query execution and serialization
- The size of the result

The profile API uses an extended version of the HTTP API syntax for query, with /gremlin/profile as the endpoint instead of /gremlin.

**Parameters specific to Neptune Gremlin profile**

- **profile.results** – boolean, allowed values: TRUE and FALSE, default value: TRUE.
  
  If true, the query results are gathered and displayed as part of the profile report. If false, only the result count is displayed.

- **profile.chop** – int, default value: 250.
  
  If non-zero, causes the results string to be truncated at that number of characters. This does not keep all results from being captured. It simply limits the size of the string in the profile report. If set to zero, the string contains all the results.

- **profile.serializer** – string, default value: <null>.
  
  If non-null, the gathered results are returned in a serialized response message in the format specified by this parameter. The number of index operations necessary to produce that response message is reported along with the size in bytes to be sent to the client.

Allowed values are <null> or any of the valid MIME type or TinkerPop driver "Serializers" enum values.

"application/json" or "MIME_JSON"
"application/vnd.gremlin-v1.0+json" or "GRAPHSON_V1D0"
"application/vnd.gremlin-v2.0+json" or "GRAPHSON_V2D0"
"application/vnd.gremlin-v3.0+json" or "GRAPHSON_V3D0"
"application/vnd.gremlin-v1.0+gryo" or "GRYO_V1D0"
"application/vnd.gremlin-v3.0+gryo" or "GRYO_V3D0"
"application/vnd.gremlin-v1.0+gryo-lite" or "GRYO_LITE_V1D0"
"application/vnd.graphbinary-v1.0" or "GRAPHBINARY_V1D0"

- **profile.indexOps** – boolean, allowed values: TRUE and FALSE, default value: FALSE.

  If true, shows a detailed report of all index operations that took place during query execution and serialization. Warning: This report can be verbose.

**Sample output of Neptune Gremlin profile**

The following is a sample profile query.

```bash
curl -X POST https://your-neptune-endpoint:port/gremlin/profile \
-d '{"gremlin":"g.V().hasLabel("airport")
  .has("code", "AUS")
  .emit()
  .repeat(in().simplePath())
  .times(2)
  .limit(100)
  , "profile.serializer":"application/vnd.gremlin-v3.0+gryo"}'
```

This query generates the following profile report when executed on the air-routes sample graph from the blog post, Let Me Graph That For You – Part 1 – Air Routes.

```
*******************************************************
Neptune Gremlin Profile
*******************************************************

Query String
=============
  g.V().hasLabel("airport").has("code", "AUS").emit().repeat(in().simplePath()).times(2).limit(100)

Original Traversal
==================
  [GraphStep(vertex,[]), HasStep([~label.eq(airport), code.eq(AUS)]), RepeatStep(emit(true)), 
   [VertexStep(IN,vertex), PathFilterStep(simple), RepeatEndStep],until(loops(2)),
   RangeGlobalStep(0,100)]

Optimized Traversal
===================
  Neptune steps:
  [NeptuneGraphQueryStep(Vertex) {
      JoinGroupNode {
        PatternNode[(?1, <code>, "AUS", ?) . project ?1 .], {estimatedCardinality=1, 
          indexTime=84, hashJoin=true, joinTime=3, actualTotalOutput=1}
        PatternNode[(?1, ~label, ?2=airport, ~) . project ask .], 
          {estimatedCardinality=3374, indexTime=29, hashJoin=true, joinTime=0, actualTotalOutput=61}
        RepeatNode {
          Repeat {
            PatternNode[(?3, ?, 76). project ?1,?3 . IsEdgeIdFilter(76) . 
              SimplePathFilter(?1, ?3)] .}, {hashJoin=true, estimatedCardinality=50148, indexTime=0, 
              joinTime=3}
        } 
      } 
      Emit {
        Filter(true)
      ]
```

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```java

} } 
LoopsCondition { 
  LoopsFilter([?1, ?3], eq(2)) 
} , annotations={repeatMode=BFS, emitFirst=true, untilFirst=false, leftVar=?1, rightVar=?3} 
}, finishers=[limit(100)], annotations={path=[Vertex(?1):GraphStep, Repeat[Vertex(?3):VertexStep]], joinStats=true, optimizationTime=495, maxVarId=7, executionTime=323}
}
NeptuneTraverserConverterStep

Physical Pipeline
=================
NeptuneGraphQueryStep
|-- StartOp
|-- JoinGroupOp
  |-- SpoolerOp(100)
  |-- DynamicJoinOp(PatternNode[ (?1, <code>, "AUS", ?) . project ?1 .],
  {estimatedCardinality=1, indexTime=84, hashJoin=true})
|-- SpoolerOp(100)
|-- DynamicJoinOp(PatternNode[ (?1, <label>, ?2=<airport>, <~>) . project ask .],
  {estimatedCardinality=3374, indexTime=29, hashJoin=true})
|-- RepeatOp
  |-- <upstream input> (Iteration 0) [visited=1, output=1 (until=0, emit=1),
  next=1]
  |-- BindingSetQueue (Iteration 1) [visited=61, output=61 (until=0, emit=61),
  next=61]
  |-- SpoolerOp(100)
  |-- DynamicJoinOp(PatternNode[ (?3, ?5, ?1, ?6) . project ?
1,?3 . IsEdgeIdFilter(?6) . SimplePathFilter(?1, ?3)) .],
  {hashJoin=true, estimatedCardinality=50148, indexTime=0})
  |-- BindingSetQueue (Iteration 2) [visited=38, output=38 (until=38, emit=0),
  next=0]
  |-- SpoolerOp(100)
  |-- DynamicJoinOp(PatternNode[ (?3, ?5, ?1, ?6) . project ?
1,?3 . IsEdgeIdFilter(?6) . SimplePathFilter(?1, ?3)) .],
  {hashJoin=true, estimatedCardinality=50148, indexTime=0})
  |-- LimitOp(100)

Runtime (ms)
=============
Query Execution: 392.686
Serialization: 2636.380

Traversal Metrics
-----------------
Step Time (ms) % Dur Count Traversers
--------------------------------------------------------
NeptuneGraphQueryStep(Vertex) 314.162 82.78 100 100
NeptuneTraverserConverterStep 65.333 17.22 100 100
>TOTAL 379.495 - -

Repeat Metrics
---------------
Iteration Visited Output Until Emit Next
------------------------------------------
0 1 1 0 1 1
1 61 61 0 61 61
2 38 38 38 0 0
------------------------------------------
100 100 38 62 62

370
Predicates
==========
# of predicates: 16

WARNING: reverse traversal with no edge label(s) - .in() / .both() may impact query performance

Results
=======
Count: 100
Output: [v[3], v[3600], v[3614], v[4], v[5], v[6], v[7], v[8], v[9], v[10], v[11], v[12], v[47], v[49], v[156], v[13], v[15], v[16], v[17], v[18], v[389], v[20], v[21], v[22], v[23], v[24], v[25], v[26], v[27], v[28], v[416], v[29], v[30], v[430], v[31], v[9...]
Response serializer: GRYO_V3D0
Response size (bytes): 23566

Index Operations
================
Query execution:
  # of statement index ops: 3
  # of unique statement index ops: 3
  Duplication ratio: 1.0
  # of terms materialized: 0
Serialization:
  # of statement index ops: 200
  # of unique statement index ops: 140
  Duplication ratio: 1.43
  # of terms materialized: 393

In addition to the query plans returned by a call to Neptune explain, the profile results include runtime statistics around query execution. Each Join operation is tagged with the time it took to perform its join as well as the actual number of solutions that passed through it.

The profile output includes the time taken during the core query execution phase, as well as the serialization phase if the profile.serializer option was specified.

The breakdown of the index operations performed during each phase is also included at the bottom of the profile output.

Note that consecutive runs of the same query may show different results in terms of run-time and index operations because of caching.

For queries using the repeat() step, a breakdown of the frontier on each iteration is available if the repeat() step was pushed down as part of a NeptuneGraphQueryStep.

Differences in profile reports when DFE is enabled

When the Neptune DFE alternative query engine is enabled, profile output is somewhat different:

**Optimized Traversal:** This section is similar to the one in explain output, but contains additional information. This includes the type of DFE operators that were considered in planning, and the associated worst case and best case cost estimates.

**Physical Pipeline:** This section captures the operators that are used to execute the query. DFESubQuery elements abstract the physical plan that is used by DFE to execute the portion of the plan it is responsible for. The DFESubQuery elements are unfolded in the following section where DFE statistics are listed.

**DFEQueryEngine Statistics:** This section shows up only when at least part of the query is executed by DFE. It outlines various runtime statistics that are specific to DFE, and contains a detailed breakdown of the time spent in the various parts of the query execution, by DFESubQuery.
Nested subqueries in different DFESubQuery elements are flattened in this section, and unique identifiers are marked with a header that starts with subQuery=.

**Traversal metrics:** This section shows step-level traversal metrics, and when the DFE engine runs all or part of the query, displays metrics for DFEStep and/or NeptuneInterleavingStep. See Tuning Gremlin queries using explain and profile (p. 375).

**Note**
DFE is an experimental feature released under lab mode, so the exact format of the profile output is still subject to change.

**Sample profile output when the Neptune Dataflow engine (DFE) is enabled**

When the DFE engine is being used to run Gremlin queries, output of the Gremlin profile API (p. 368) is formatted as shown in the example below.

Query:
```
curl https://localhost:8182/gremlin/profile \
-d "{"gremlin": "g.withSideEffect('Neptune#useDFE', true).V().has('code', 'ATL').out()"}"
```

```
******************************************************
Neptune Gremlin Profile
******************************************************
 Query String
 ================
g.withSideEffect('Neptune#useDFE', true).V().has('code', 'ATL').out() 

 Original Traversal
 ==================
 [GraphStep(vertex,[]), HasStep([code.eq(ATL)], VertexStep(OUT,vertex))

 Optimized Traversal
 ====================
 Neptune steps:
 [DFEStep(Vertex) {
    DFNode {
      DFEJoinGroupNode[null]{
        children=[
          DFEPatternNode((?1, vp://code[419430926], ?4, defaultGraph[526]) . project
DISTINCT(?1) objectFilters=(in(ATL[452987149]) . ), {rangeCountEstimate=1},
          opInfo=(type=PipelineJoin,
            cost=(exp=(in=1.00,out=1.00,io=0.00,comp=0.00,mem=0.00),wc=(in=1.00,out=1.00,io=0.00,comp=0.00,mem=0.00)),
            disc=(type=PipelineScan,
              cost=(exp=(in=1.00,out=1.00,io=0.00,comp=0.00,mem=34.00),wc=(in=1.00,out=1.00,io=0.00,comp=0.00,mem=34.00)),
            FEPatternNode((?1, ?6, ?7) . project ALL[?1, ?6] graphFilters=!=
defaultGraph[526] . ), {rangeCountEstimate=9223372036854775807}),
          opInfo=
            OperatorInfoWithAlternative[
              rec=(type=PipelineJoin,
                cost=(exp=(in=1.00,out=27.76,io=0.00,comp=0.00,mem=0.00),wc=(in=1.00,out=27.76,io=0.00,comp=0.00,mem=0.00)),
                disc=(type=PipelineScan,
                  cost=(exp=(in=1.00,out=27.76,io=Infinity,comp=0.00,mem=295147905179352830000.00),wc=(in=1.00,out=27.76,io=Infinity,comp=0.00,mem=295147905179352830000.00)),
                  alt=(type=PipelineScan,
                    cost=(exp=(in=1.00,out=27.76,io=Infinity,comp=0.00,mem=295147905179352830000.00),wc=(in=1.00,out=27.76,io=Infinity,comp=0.00,mem=295147905179352830000.00))
          ] [Vertex(?1):GraphStep, Vertex(?6):VertexStep]
        },
      NeptuneTraverserConverterDFEStep,
      DFECleanupStep
    }
  }
```
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Physical Pipeline
=================
DFEStep
|-- DFEStep

DFEQueryEngine Statistics
========================
DFESubQuery

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>-</td>
<td>#</td>
<td>DFESolutionInjection</td>
<td>solutions=</td>
</tr>
<tr>
<td></td>
<td>#</td>
<td>#</td>
<td>outSchema=</td>
<td></td>
</tr>
</tbody>
</table>

subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#089f43e3-4d71-4259-8d19-254ff63cee04/graph_1

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Pattern</th>
<th>Arguments</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>#</td>
<td>#</td>
<td>Node(?1) with property 'code' as ?4 and label 'ALL'</td>
<td>inlineFilters=[(?4 IN [&quot;ATL&quot;])]</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>-</td>
<td>#</td>
<td>DFEPipeLineScan</td>
<td>pattern=Node(?1) with property 'code'</td>
</tr>
</tbody>
</table>

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```
subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#089f43e3-4d71-4259-8d19-254ff63cee04/graph_2

# ID # Out #1 # Out #2 # Name                 # Arguments                           
# Mode # Units In # Units Out # Ratio  # Time (ms) #

# 0  # 1      # -      # DFESolutionInjection # solutions=[]                        # -
# 0        # 1         # 0.00   # 0.01      #
#    #        #        #                      # outSchema=[?1]
#          #           #        #           #

# 1  # 2      # 3      # DFETee               # -                                   # -
# 1        # 2         # 2.00   # 0.01      #

# 2  # 4      # -      # DFEDistinctColumn    # column=?1                           # -
# 1        # 1         # 1.00   # 0.21      #
#    #        #        #                      # ordered=false                       #
#          #           #        #           #

# 3  # 5      # -      # DFEHashIndexBuild    # vars=[?1]                           # -
# 1        # 1         # 1.00   # 0.03      #

# 4  # 5      # -      # DFEPipelineJoin      # pattern=Edge((?1)-[?7:?5]->(?6))    # -
# 1        # 242       # 242.00 # 0.51      #
#    #        #        #                      # constraints=[]                      #
#          #           #        #           #
#    #        #        #                      # patternEstimate=9223372036854775807 #
#          #           #        #           #

# 5  # 6      # 7      # DFESync              # -                                   # -
# 243      # 243       # 1.00   # 0.02      #

# 6  # 8      # -      # DFEForwardValue      # -                                   # -
# 1        # 1         # 1.00   # 0.01      #

# 7  # 8      # -      # DFEForwardValue      # -                                   # -
# 242      # 242       # 1.00   # 0.02      #
```
Tuning Gremlin queries using explain and profile

You can often tune your Gremlin queries in Amazon Neptune to get better performance, using the information available to you in the reports you get from the Neptune explain (p. 362) and profile (p. 368) APIs. To do so, it helps to understand how Neptune processes Gremlin traversals.

Important

A change was made in TinkerPop version 3.4.11 that improves correctness of how queries are processed, but for the moment can sometimes seriously impact query performance. For example, a query of this sort may run significantly slower:

```
g.V().hasLabel('airport').
  order().
  by(out().count(),desc).
  limit(10).
  out()
```
The vertices after the limit step are now fetched in a non-optimal way because of the TinkerPop 3.4.11 change. To avoid this, you can modify the query by adding the barrier() step at any point after the order().by(). For example:

```
g.V().hasLabel('airport').
  order()
  .by(out().count(), desc)
  limit(10).
  barrier()
  out()
```

TinkerPop 3.4.11 was enabled in Neptune engine version 1.0.5.0 (p. 895).

Understanding Gremlin traversal processing in Neptune

When a Gremlin traversal is sent to Neptune, there are three main processes that transform the traversal into an underlying execution plan for the engine to execute. These are parsing, conversion, and optimization:

**The traversal parsing process**

The first step in processing a traversal is to parse it into a common language. In Neptune, that common language is the set of TinkerPop steps that are part of the TinkerPop API. Each of these steps represents a unit of computation within the traversal.

You can send a Gremlin traversal to Neptune either as a string or as bytecode. The REST endpoint and the Java client driver submit() method send traversals as strings, as in this example:
Applications and language drivers using Gremlin language variants (GLV) send traversals in bytecode.

The traversal conversion process

The second step in processing a traversal is to convert its TinkerPop steps into a set of converted and non-converted Neptune steps. Most steps in the Apache TinkerPop Gremlin query language are converted to Neptune-specific steps that are optimized to run on the underlying Neptune engine. When a TinkerPop step without a Neptune equivalent is encountered in a traversal, that step and all subsequent steps in the traversal are processed by the TinkerPop query engine.

For more information about what steps can be converted under what circumstances, see Gremlin step support (p. 388).

The traversal optimization process

The final step in traversal processing is to run the series of converted and non-converted steps through the optimizer, to try to determine the best execution plan. The output of this optimization is the execution plan that the Neptune engine processes.

Using the Neptune Gremlin explain API to tune queries

The Neptune explain API is not the same as the Gremlin explain() step. It returns the final execution plan that the Neptune engine would process when executing the query. Because it does not perform any processing, it returns the same plan regardless of the parameters used, and its output contains no statistics about actual execution.

Consider the following simple traversal that finds all the airport vertices for Anchorage:

```g.V().has('code','ANC')```

There are two ways you can run this traversal through the Neptune explain API. The first way is to make a REST call to the explain endpoint, like this:

```curl -X POST https://your-neptune-endpoint:port/gremlin/explain -d '{"gremlin":"g.V().has('code','ANC')"}'```

The second way is to use the Neptune workbench's %%gremlin (p. 45) cell magic with the explain parameter. This passes the traversal contained in the cell body to the Neptune explain API and then displays the resulting output when you run the cell:

```%%gremlin explain
g.V().has('code','ANC')```

The resulting explain API output describes Neptune's execution plan for the traversal. As you can see in the image below, the plan includes each of the 3 steps in the processing pipeline:
Explain

******************************
Neptune Gremlin Explain
******************************

Query String
----------

g.V().has('code','ANC')

Original Traversal
------------------

[GraphStep(vertex,[]), HasStep([code.eq(ANC)])]

Converted Traversal
--------------------

Neptune steps:
[
    NeptuneGraphQueryStep(Vertex) {
        JoinGroupNode {
            PatternNode([(?1, <label>, ?2, <-) . project dist, ?1, ?2], annotations={path=[Vertex(?1):GraphStep], maxVarId=999, maxClass=3}),
            PatternNode([(?1, <code>, "ANC", ?) . project ask], annotations={path=[Vertex(?1):GraphStep], maxVarId=999, maxClass=3}),
        },
        NeptuneTraverserConverterStep
    }
]

Optimized Traversal
-------------------

Neptune steps:
[
    NeptuneGraphQueryStep(Vertex) {
        JoinGroupNode {
            PatternNode([(?1, <code>, "ANC", ?) . project ?1 . ?2], annotations={path=[Vertex(?1):GraphStep], maxVarId=999, maxClass=3}),
        },
        NeptuneTraverserConverterStep
    }
]

Predicates
--------

# of predicates: 22
Tuning a traversal by looking at steps that are not converted

One of the first things to look for in the Neptune explain API output is for Gremlin steps that are not converted to Neptune native steps. In a query plan, when a step is encountered that cannot be converted to a Neptune native step, it and all subsequent steps in the plan are processed by the Gremlin server.

In the example above, all steps in the traversal were converted. Let's examine explain API output for this traversal:

```sql
g.V().has('code', 'ANC').out().choose(hasLabel('airport'), values('code'), constant('Not an airport'))
```

As you can see in the image below, Neptune could not convert the `choose()` step:
**Neptune Gremlin Explain**

**Query String**
```
g.V().has('code','ANC').out().choose(hasLabel('airport'), value)
```

**Original Traversal**
```
[GraphStep(vertex,[]), HasStep([code.eq(ANC)]), VertexStep(OUP())]
```

**Converted Traversal**
```
Neptune steps:
[
  NeptuneGraphQueryStep(Vertex) {
    JoinGroupNode {
      PatternNode([(?, label), (?2, ->)]. project dist,
                   PatternNode([(?, code), "ANC", ?]) . project ask,
                   PatternNode([(?, ?5, ?3, ?6)]. project ?, ?, Is,
                   PatternNode([(?, label), (?4, ->)]. project ask,
         }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3)]
    },
  NeptuneTraverserConverterStep
  }]
+ not converted into Neptune steps: [ChooseStep([HasStep([label])]

**Optimized Traversal**
```
Neptune steps:
[
  NeptuneGraphQueryStep(Vertex) {
    JoinGroupNode {
      PatternNode([(?, code), "ANC", ?]) . project ?,
                   PatternNode([(?, ?5, ?3, ?6)]. project ?, ?, Is,
         }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3)]
    },
  NeptuneTraverserConverterStep
  }]
+ not converted into Neptune steps: [ChooseStep([NeptuneHasStep]
There are several things you could do to tune the performance of the traversal. The first would be to rewrite it in such a way as to eliminate the step that could not be converted. Another would be to move the step to the end of the traversal so that all other steps can be converted to native ones.

A query plan with steps that are not converted does not always need to be tuned. If the steps that cannot be converted are at the end of the traversal, and are related to how output is formatted rather than how the graph is traversed, they may have little effect on performance.

Another thing to look for when examining output from the Neptune explain API is steps that do not use indexes. The following traversal finds all airports with flights that land in Anchorage:

```groovy
g.V().has('code', 'ANC').in().values('code')
```

Output from the explain API for this traversal is:

```
******************************************************
Neptune Gremlin Explain
******************************************************
Query String
============
g.V().has('code', 'ANC').in().values('code')
Original Traversal
==================
[GraphStep(vertex,[]), HasStep([code.eq(ANC)]), VertexStep(IN,vertex), PropertiesStep([code],value)]
Converted Traversal
===================
Neptune steps: 
[  NeptuneGraphQueryStep(PropertyValue) {
    JoinGroupNode {
      PatternNode[(?1, <code>, "ANC", ?) . project ask .]
      PatternNode[(?3, ?5, ?1, ?6) . project ?1,?3 . IsEdgeIdFilter(?6) .]
      PatternNode[(?3, ?7,<code>, ?8, <=>) . project ?3,?8 . ContainsFilter(?7 in (<code>)) .]
    }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep, PropertyValue(?8):PropertiesStep], maxVarId=9}
    },
    NeptuneTraverserConverterStep
  ]
Optimized Traversal
===================
Neptune steps: 
[  NeptuneGraphQueryStep(PropertyValue) {
    JoinGroupNode {
      PatternNode[(?1, <code>, "ANC", ?) . project ?1 .], {estimatedCardinality=1}  
      PatternNode[(?3, ?5, ?1, ?6) . project ?1,?3 . IsEdgeIdFilter(?6) .],  
      {estimatedCardinality=INFINITY}  
      PatternNode[(?3, ?7,<code>, ?8, <=>) . project ?3,?8 .], {estimatedCardinality=7564}
    }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep, PropertyValue(?8):PropertiesStep], maxVarId=9}
    },
    NeptuneTraverserConverterStep
  ]
```
Predicates

# of predicates: 26

WARNING: reverse traversal with no edge label(s) - .in() / .both() may impact query performance

The WARNING message at the bottom of the output occurs because the `in()` step in the traversal cannot be handled using one of the 3 indexes that Neptune maintains (see How Statements Are Indexed in Neptune (p. 118) and Gremlin statements in Neptune (p. 358)). Because the `in()` step contains no edge filter, it cannot be resolved using the SPOG, POGS or GPSO index. Instead, Neptune must perform a union scan to find the requested vertices, which is much less efficient.

There are two ways to tune the traversal in this situation. The first is to add one or more filtering criteria to the `in()` step so that an indexed lookup can be used to resolve the query. For the example above, this might be:

```gremlin
g.V().has('code','ANC').in('route').values('code')
```

Output from the Neptune explain API for the revised traversal no longer contains the WARNING message:

```
**Neptune Gremlin Explain**

**Query String**

```gremlin
g.V().has('code','ANC').in('route').values('code')
```

**Original Traversal**

```
[GraphStep(vertex,[]), HasStep([code.eq(ANC)]), VertexStep(IN,[route],vertex), PropertiesStep([code],value)]
```

**Converted Traversal**

```
Neptune steps:
[  NeptuneGraphQueryStep(PropertyValue) {
    JoinGroupNode {
      PatternNode[(?1, <-label>, ?2, <~>) . project distinct ?1 .]
      PatternNode[(?1, <code>, "ANC", ?) . project ask .]
      ContainsFilter(?5 in (<route>)) .
      PatternNode[(?3, <-label>, ?4, <~>) . project ask .]
      PatternNode[(?3, ?7, ?8, <~>) . project ?3,?8 . ContainsFilter(?7 in (<code>)) .]
      }, annotations={path=[Vertex(?1):GraphStep, Vertex(?3):VertexStep, PropertyValue(?8):PropertiesStep, maxVarId=9]}
    }, NeptuneTraverserConverterStep
  ]
```

**Optimized Traversal**

```
Neptune steps:
[  NeptuneGraphQueryStep(PropertyValue) {
```
Another option if you are running many traversals of this kind is to run them in a Neptune DB cluster that has the optional OSGP index enabled (see Enabling an OSGP Index (p. 119)). Enabling an OSGP index has drawbacks:

- It must be enabled in a DB cluster before any data is loaded.
- Insertion rates for vertices and edges may slow by up to 23%.
- Storage usage will increase by around 20%.
- Read queries that scatter requests across all indexes may have increased latencies.

Having an OSGP index makes a lot of sense for a restricted set of query patterns, but unless you are running those frequently, it is usually preferable to try to ensure that the traversals you write can be resolved using the three primary indexes.

Using a large number of predicates

Neptune treats each edge label and each distinct vertex or edge property name in your graph as a predicate, and is designed by default to work with a relatively low number of distinct predicates. When you have more than a few thousand predicates in your graph data, performance can degrade.

Neptune explain output will warn you if this is the case:

If it is not convenient to rework your data model to reduce the number of labels and properties, and therefore the number of predicates, the best way to tune traversals is to run them in a DB cluster that has the OSGP index enabled, as discussed above.

Using the Neptune Gremlin profile API to tune traversals

The Neptune profile API is quite different from the Gremlin profile() step. Like the explain API, its output includes the query plan that the Neptune engine uses when executing the traversal. In addition, the profile output includes actual execution statistics for the traversal, given how its parameters are set.

Again, take the simple traversal that finds all airport vertices for Anchorage:

g.V().has('code','ANC')
As with the explain API, you can invoke the profile API using a REST call:

```
curl -X POST https://your-neptune-endpoint:port/gremlin/profile -d '{"gremlin":"g.V().has('code','ANC')"}'
```

You use also the Neptune workbench's `%gremlin (p. 45)` cell magic with the profile parameter. This passes the traversal contained in the cell body to the Neptune profile API and then displays the resulting output when you run the cell:

```
%gremlin profile
g.V().has('code','ANC')
```

The resulting profile API output contains both Neptune's execution plan for the traversal and statistics about the plan's execution, as you can see in this image:
Profile

*******************************************************************************
Neptune Gremlin Profile
*******************************************************************************

Query String
-----------------
`g.V().has('code', 'ANC')`

Original Traversal
--------------------
```
[GraphStep(vertex,[]), HasStep([code.eq(ANC)])]
```

Optimized Traversal
---------------------
Neptune steps:
```
[
    NeptuneGraphQueryStep(Vertex) {
        JoinGroupNode {
            PatternNode[(?1, <code>, "ANC", ?) . project ?1 .]
        },
        annotations={path=[Vertex(?1):GraphStep], joinStats},
    },
    NeptuneTraverserConverterStep
]
```

Physical Pipeline
-----------------
```
NeptuneGraphQueryStep
 |-- StartOp
 |-- JoinGroupOp
    |-- SpoolerOp(1000)
    |-- DynamicJoinOp(PatternNode[ (?1, <code>, "ANC", ?) ]
```

Runtime (ms)
------------
Query Execution: 5.096

Traversal Metrics
------------------
Step
```
NeptuneGraphQueryStep(Vertex)
NeptuneTraverserConverterStep
```
In profile output, the execution plan section only contains the final execution plan for the traversal, not the intermediate steps. The pipeline section contains the physical pipeline operations that were performed as well as the actual time (in milliseconds) that traversal execution took. The runtime metric is extremely helpful in comparing the times that two different versions of a traversal take as you are optimizing them.

**Note**
The initial runtime of a traversal is generally longer than subsequent runtimes, because the first one causes the relevant data to be cached.

The third section of the profile output contains execution statistics and the results of the traversal. To see how this information can be useful in tuning a traversal, consider the following traversal, which finds every airport whose name begins with "Anchora", and all the airports reachable in two hops from those airports, returning airport codes, flight routes, and distances:

```gremlin
%%gremlin profile

// Enable the Neptune FTS endpoint
V().has("city", "Neptune#fts Anchora~")
repeat(outE('route').inV().simplePath()).times(2)
project('Destination', 'Route')
by('code')
by(path().by('code').by('dist'))
```

**Traversals metrics in Neptune profile API output**

The first set of metrics that is available in all profile output is the traversal metrics. These are similar to the Gremlin `profile()` step metrics, with a few differences:

<table>
<thead>
<tr>
<th>Step</th>
<th>Count</th>
<th>Count of Traversers</th>
</tr>
</thead>
<tbody>
<tr>
<td>NeptuneGraphQueryStep(Vertx)</td>
<td>3856</td>
<td>3856</td>
</tr>
<tr>
<td>NeptuneTraverserConverterStep</td>
<td>3856</td>
<td>3856</td>
</tr>
<tr>
<td>ProjectStep([Destination, Route], [value(code), ...</td>
<td>3856</td>
<td>3856</td>
</tr>
<tr>
<td>PathStep([value(code), value(dist)])</td>
<td>3856</td>
<td>3856</td>
</tr>
</tbody>
</table>

The first column of the traversal-metrics table lists the steps executed by the traversal. The first two steps are generally the Neptune-specific steps, NeptuneGraphQueryStep and NeptuneTraverserConverterStep.

NeptuneGraphQueryStep represents the execution time for the entire portion of the traversal that could be converted and executed natively by the Neptune engine.

NeptuneTraverserConverterStep represents the process of converting the output of those converted steps into TinkerPop traversers which allow steps that could not be converted steps, if any, to be processed, or to return the results in a TinkerPop-compatible format.

In the example above, we have several non-converted steps, so we see that each of these TinkerPop steps (ProjectStep, PathStep) then appears as a row in the table.
The second column in the table, Count, reports the number of represented traversers that passed through the step, while the third column, Traversers, reports the number of traversers which passed through that step, as explained in the TinkerPop profile step documentation.

In our example there are 3,856 vertices and 3,856 traversers returned by the NeptuneGraphQueryStep, and these numbers remain the same throughout the remaining processing because ProjectStep and PathStep are formatting the results, not filtering them.

Note
Unlike TinkerPop, the Neptune engine does not optimize performance by bulking in its NeptuneGraphQueryStep and NeptuneTraverserConverterStep steps. Bulking is the TinkerPop operation that combines traversers on the same vertex to reduce operational overhead, and that is what causes the Count and Traversers numbers to differ. Because bulking only occurs in steps that Neptune delegates to TinkerPop, and not in steps that Neptune handles natively, the Count and Traverser columns seldom differ.

The Time column reports the number of milliseconds that the step took, and the the % Dur column reports what percent of the total processing time the step took. These are the metrics that tell you where to focus your tuning efforts by showing the steps that took the most time.

Index operation metrics in Neptune profile API output
Another set of metrics in the output of the Neptune profile API is the index operations:

<table>
<thead>
<tr>
<th>Index Operations</th>
</tr>
</thead>
<tbody>
<tr>
<td>Query execution:</td>
</tr>
<tr>
<td># of statement index ops</td>
</tr>
<tr>
<td># of unique statement index ops</td>
</tr>
<tr>
<td>Duplication ratio</td>
</tr>
<tr>
<td># of terms materialized</td>
</tr>
</tbody>
</table>

These report:
- The total number of index lookups.
- The number of unique index lookups performed.
- The ratio of total index lookups to unique ones. A lower ratio indicates less redundancy.
- The number of terms materialized from the term dictionary.

Repeat metrics in Neptune profile API output
If your traversal uses a repeat() step as in the example above, then a section containing repeat metrics appears in the profile output:

<table>
<thead>
<tr>
<th>Repeat Metrics</th>
</tr>
</thead>
<tbody>
<tr>
<td>Iteration</td>
</tr>
<tr>
<td>----------</td>
</tr>
<tr>
<td>0</td>
</tr>
<tr>
<td>1</td>
</tr>
<tr>
<td>2</td>
</tr>
<tr>
<td></td>
</tr>
</tbody>
</table>

These report:
- The loop count for a row (the Iteration column).
• The number of elements visited by the loop (the Visited column).
• The number of elements output by the loop (the Output column).
• The last element output by the loop (the Until column).
• The number of elements emitted by the loop (the Emit column).
• The number of elements passed from the loop to the subsequent loop (the Next column).

These repeat metrics are very helpful in understanding the branching factor of your traversal, to get a feeling for how much work is being done by the database. You can use these numbers to diagnose performance problems, especially when the same traversal performs dramatically differently with different parameters.

Full-text search metrics in Neptune profile API output

When a traversal uses a full-text search (p. 586) lookup, as in the example above, then a section containing the full-text search (FTS) metrics appears in the profile output:

```
FTS Metrics
============
SearchNode[(idVar=?1, query=Anchora~, field=city) . project ?1 .],
  (endpoint=your-OpenSearch-endpoint-URL, incomingSolutionsThreshold=1000,
   estimatedCardinality=INFINITY,
   remoteCallTimeSummary=[total=65, avg=32.500000, max=37, min=28],
   remoteCallTime=65, remoteCalls=2, joinTime=0, indexTime=0, remoteResults=2)

2 result(s) produced from SearchNode above
```

This shows the query sent to the ElasticSearch (ES) cluster and reports several metrics about the interaction with ElasticSearch that can help you pinpoint performance problems relating to full-text search:

• Summary information about the calls into the ElasticSearch index:
  • The total number of milliseconds required by all remoteCalls to satisfy the query (total).
  • The average number of milliseconds spent in a remoteCall (avg).
  • The minimum number of milliseconds spent in a remoteCall (min).
  • The maximum number of milliseconds spent in a remoteCall (max).
  • Total time consumed by remoteCalls to ElasticSearch (remoteCallTime).
  • The number of remoteCalls made to ElasticSearch (remoteCalls).
  • The number of milliseconds spent in joins of ElasticSearch results (joinTime).
  • The number of milliseconds spent in index lookups (indexTime).
  • The total number of results returned by ElasticSearch (remoteResults).

Native Gremlin step support in Amazon Neptune

The Amazon Neptune engine does not currently have full native support for all Gremlin steps, as explained in Tuning Gremlin queries (p. 375). Current support falls into four categories:

• Gremlin steps that can always be converted to native Neptune engine operations (p. 389)
• Gremlin steps that can be converted to native Neptune engine operations in some cases (p. 389)
• Gremlin steps that are never converted to native Neptune engine operations (p. 392)
• Gremlin steps that are not supported in Neptune at all (p. 392)
Gremlin steps that can always be converted to native Neptune engine operations

Many Gremlin steps can be converted to native Neptune engine operations as long as they meet the following conditions:

- They are not preceded in the query by a step that cannot be converted.
- Their parent step, if any, can be converted,
- All their child traversals, if any, can be converted.

The following Gremlin steps are always converted to native Neptune engine operations if they meet those conditions:

- and()
- as()
- count()
- E()
- emit()
- explain()
- group()
- groupCount()
- has()
- identity()
- is()
- key()
- label()
- limit()
- local()
- loops()
- not()
- or()
- profile()
- properties()
- subgraph()
- until()
- V()
- value()
- valueMap()
- values()

Gremlin steps that can be converted to native Neptune engine operations in some cases

Some Gremlin steps can be converted to native Neptune engine operations in some situations but not in others:

- addE() – The addE() step can generally be converted to a native Neptune engine operation, unless it is immediately followed by a property() step containing a traversal as a key.
• **addV()** – The addV() step can generally be converted to a native Neptune engine operation, unless it is immediately followed by a property() step containing a traversal as a key, or unless multiple labels are assigned.

• **aggregate()** – The aggregate() step can generally be converted to a native Neptune engine operation, unless the step is used in a child traversal or sub-traversal, or unless the value being stored is something other than a vertex, edge, id, label or property value.

In example below, aggregate() is not converted because it is being used in a child traversal:

```plaintext
g.V().has('code','ANC').as('a')
    .project('flights').by(select('a')
    .outE().aggregate('x'))
```

In this example, aggregate() is not converted because what is stored is the min() of a value:

```plaintext
g.V().has('code','ANC').outE().aggregate('x').by(values('dist').min())
```

• **barrier()** – The barrier() step can generally be converted to a native Neptune engine operation, unless the step following it is not converted.

• **cap()** – The only case in which the cap() step is converted is when it is combined with the unfold() step to return an unfolded version of an aggregate of vertex, edge, id, or property values. In this example, cap() will be converted because it is followed by .unfold():

```plaintext
g.V().has('airport','country','IE').aggregate('airport').limit(2)
    .cap('airport').unfold()
```

However, if you remove the .unfold(), cap() will not be converted:

```plaintext
g.V().has('airport','country','IE').aggregate('airport').limit(2)
    .cap('airport')
```

• **coalesce()** – The only case where the coalesce() step is converted is when it follows the Upsert pattern recommended on the TinkerPop recipes page. Other coalesce() patterns are not allowed. Conversion is limited to the case where all child traversals can be converted, they all produce the same type as output (vertex, edge, id, value, key, or label), they all traverse to a new element, and they do not contain the repeat() step.

• **constant()** – The constant() step is currently only converted if it is used within a sack().by() part of a traversal to assign a constant value, like this:

```plaintext
g.V().has('code','ANC').sack(assign).by(constant(10)).out().limit(2)
```

• **cyclicPath()** – The cyclicPath() step can generally be converted to a native Neptune engine operation, unless the step is used with by(), from(), or to() modulators. In the following queries, for example, cyclicPath() is not converted:

```plaintext
g.V().has('code','ANC').as('a').out().cyclicPath().by('code')
g.V().has('code','ANC').as('a').out().cyclicPath().from('a')
g.V().has('code','ANC').as('a').out().cyclicPath().to('a')
```

• **drop()** – The drop() step can generally be converted to a native Neptune engine operation, unless the step is used inside a sideEffect() or optional() step.

• **fold()** – There are only two situations where the fold() step can be converted, namely when it is used in the Upsert pattern recommended on the TinkerPop recipes page, and when it is used in a group().by() context like this:
g.V().has('code', 'ANC').out().group().by().by(values('code', 'city')).fold()

- **id()** – The id() step is converted unless it is used on a property, like this:
  
  g.V().has('code', 'ANC').properties('code').id()

- **order()** – The order() step can generally be converted to a native Neptune engine operation, unless one of the following is true:
  - The order() step is within a nested child traversal, like this:
    
    g.V().has('code', 'ANC').where(V().out().order().by(id))
  - Local ordering is being used, as for example with order(local).
  - A custom comparator is being used in the by() modulation to order by. An example is this use of sack():
    
    g.withSack(0).V().has('code', 'ANC').repeat(outE().sack(sum).by('dist').inV()).times(2).limit(10).order().by(sack())
  - There are multiple orderings on the same element.

- **project()** – The project() step can generally be converted to a native Neptune engine operation, unless the number of by() statements following the project() does not match the number of labels specified, as here:
  
  g.V().has('code', 'ANC').project('x', 'y').by(id)

- **range()** – The range() step is only converted when the lower end of the range in question is zero (for example, range(0, 3)).

- **repeat()** – The repeat() step can generally be converted to a native Neptune engine operation, unless it is nested within another repeat() step, like this:
  
  g.V().has('code', 'ANC').repeat(out()).repeat(out()).times(2).times(2)

- **sack()** – The sack() step can generally be converted to a native Neptune engine operation, except in the following cases:
  - If a non-numeric sack operator is being used.
  - If a numeric sack operator other than +, -, mult, div, min and max is being used.
  - If sack() is used inside a where() step to filter based on a sack value, as here:
    
    g.V().has('code', 'ANC').sack(assign).by(values('code')).where(sack().is('ANC'))

- **sum()** – The sum() step can generally be converted to a native Neptune engine operation, but not when used to calculate a global summation, like this:
  
  g.V().has('code', 'ANC').outE('routes').values('dist').sum()

- **union()** – The union() step can be converted to a native Neptune engine operation except when used as a non-terminal step.

- **unfold()** – The unfold() step can only be converted to a native Neptune engine operation when it is used in the Upsert pattern recommended on the TinkerPop recipes page, and when it is used together with cap() like this:
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Gremlin explain

```java
g.V().has('airport', 'country', 'IE').aggregate('airport').limit(2)
  .cap('airport').unfold()
```

- **where()** – The `where()` step can generally be converted to a native Neptune engine operation, except in the following cases:
  - When `by()` modulations are used, like this:
    ```java
    g.V().hasLabel('airport').as('a')
    .where(gt('a')).by('runways')
    ```
  - When comparison operators other than `eq`, `neq`, `within`, and `without` are used.
  - When user-supplied aggregations are used.

**Gremlin steps that are never converted to native Neptune engine operations**

The following Gremlin steps are supported in Neptune but are never converted to native Neptune engine operations. Instead, they are executed by the Gremlin server.

- `choose()`
- `coin()`
- `inject()`
- `match()`
- `math()`
- `max()`
- `mean()`
- `min()`
- `option()`
- `optional()`
- `path()`
- `propertyMap()`
- `sample()`
- `skip()`
- `tail()`
- `timeLimit()`
- `tree()`

**Gremlin steps that are not supported in Neptune at all**

The following Gremlin steps are not supported at all in Neptune. In most cases this is because they require a `GraphComputer`, which Neptune does not currently support.

- `connectedComponent()`
- `io()`
- `shortestPath()`
- `withComputer()`
- `pageRank()`
- `peerPressure()`
- `program()`
The io() step is actually partially supported, in that it can be used to read() from a URL but not to write().

**Using Gremlin with the Neptune DFE query engine**

If you fully enable the Neptune alternative query engine (p. 146) known as the DFE in lab mode (p. 144) (by setting the neptune_lab_mode DB cluster parameter to DFEQueryEngine=enabled), then Neptune translates read-only Gremlin queries/traversals into an intermediate logical representation and runs them on the DFE engine whenever possible.

However, the DFE does not yet support all Gremlin steps. When a step can't be run natively on the DFE, Neptune falls back on TinkerPop to run the step. The explain and profile reports include warnings when this happens.

**Note**
Beginning with engine release 1.0.5.0 (p. 895), the default DFE behavior for handling Gremlin steps without native support has changed. Where previously the DFE engine fell back on the Neptune Gremlin engine, now it falls back on the vanilla TinkerPop engine.

**Gremlin steps that are natively supported by the DFE engine**

- GraphStep
- VertexStep
- EdgeVertexStep
- IdStep
- TraversalFilterStep
- PropertiesStep
- HasStep filtering support for vertices and edges on properties and ids and labels, with the exception of text and Without predicates.
- WherePredicateStep with Path-scoped filters, but no ByModulation, SideEffect or Map look up support
- DedupGlobalStep, excepting ByModulation, SideEffect, and Map look-up support.

**Query planning interleaving**

When the translation process encounters a Gremlin step that does not have a corresponding native DFE operator, before falling back to using Tinkerpop it tries to find other intermediate query parts that can be run natively on the DFE engine. It does this by applying interleaving logic to the top level traversal. The result is that supported steps are used wherever possible.

Any such intermediate, non-prefix query translation is represented using NeptuneInterleavingStep in the explain and profile outputs.

For performance comparison, you might want to turn off interleaving in a query, while still using the DFE engine to run the prefix part. Or, you might want to use only the TinkerPop engine for non-prefix query execution. You can do this by using disableInterleaving query hint.

Just as the useDFE (p. 335) query hint with a value of false prevents a query from being run on the DFE at all, the disableInterleaving query hint with a value of true turns off DFE interleaving for translation of a query. For example:

```java
  g.with('Neptune#disableInterleaving', true)
  .V().has('genre','drama').in('likes')
```
Updated Gremlin explain and profile output

Gremlin explain (p. 357) provides details about the optimized traversal that Neptune uses to run a query. See the sample DFE explain output (p. 366) for an example of what explain output looks like when the DFE engine is enabled.

The Gremlin profile API (p. 368) runs a specified Gremlin traversal, collects various metrics about the run, and produces a profile report that contains details about the optimized query plan and the runtime statistics of various operators. See sample DFE profile output (p. 372) for an example of what profile output looks like when the DFE engine is enabled.

Note
Because the DFE engine is an experimental feature released in lab mode, the exact format of the explain and profile output is subject to change.

Accessing the Neptune Graph with openCypher

Neptune supports building graph applications using openCypher, currently one of the most popular query languages for developers working with graph databases. Developers, business analysts, and data scientists like openCypher’s SQL-inspired syntax because it provides a familiar structure to compose queries for graph applications.

openCypher is a declarative query language for property graphs that was originally developed by Neo4j, then open-sourced in 2015, and contributed to the openCypher project under an Apache 2 open-source license. Its syntax is documented in the Cypher Query Language Reference, Version 9.

Starting with engine release 1.1.1.0, openCypher is available for production use in Neptune.

Gremlin vs. openCypher: similarities and differences

Gremlin and openCypher are both property-graph query languages, and they are complementary in many ways.

Gremlin was designed to appeal to programmers and fit seamlessly into code. As a result, Gremlin is imperative by design, whereas openCypher's declarative syntax may feel more familiar for people with SQL or SPARQL experience. Gremlin might seem more natural to a data scientist using Python in a Jupyter notebook, whereas openCypher might seem more intuitive to a business user with some SQL background.

The nice thing is that you don't have to choose between Gremlin and openCypher in Neptune. Queries in either language can operate on the same graph regardless of which of the two languages was used to enter that data. You may find it more convenient to use Gremlin for some things and openCypher for others, depending on what you’re doing.

Gremlin uses an imperative syntax that lets you control how you move through your graph in a series of steps, each of which takes in a stream of data, performs some action on it (using a filter, map, and so forth), and then outputs the results to the next step. A Gremlin query commonly takes the form, g.V(), followed by additional steps.

In openCypher, you use a declarative syntax, inspired by SQL, that specifies a pattern of nodes and relationships to find in your graph using a motif syntax (like ()-[]->()). An openCypher query often starts with a MATCH clause, followed by other clauses such as WHERE, WITH, and RETURN.

Getting started using openCypher

You can query property-graph data in Neptune using openCypher regardless of how it was loaded, but you can’t use openCypher to query data loaded as RDF.
The Neptune bulk loader (p. 268) accepts property-graph data in a CSV format for Gremlin (p. 273), and in a CSV format for openCypher (p. 278). Also, of course, you can add property data to your graph using Gremlin and/or openCypher queries.

There are many online tutorials available for learning the Cypher query language. Here, a few quick examples of openCypher queries may help you get an idea of the language, but by far the best and easiest way to get started using openCypher to query your Neptune graph is by using the openCypher notebooks in the Neptune workbench (p. 35). The workbench is open-source, and is hosted on GitHub at https://github.com/aws-samples/amazon-neptune-samples.

You'll find the openCypher notebooks in the GitHub Neptune graph-notebook repository. In particular, check out the Air-routes visualization, and English Premier Teams notebooks for openCypher.

Data processed by openCypher takes the form of an unordered series of key/value maps. The main way to refine, manipulate, and augment these maps is to use clauses that perform tasks such as pattern matching, insertion, update, and deletion on the key/value pairs.

There are several clauses in openCypher for finding data patterns in the graph, of which MATCH is the most common. MATCH lets you specify the pattern of nodes, relationships, and filters that you want to look for in your graph. For example:

- **Get all nodes**

  MATCH (n) RETURN n

- **Find connected nodes**

  MATCH (n)-[r]->(d) RETURN n, r, d

- **Find a path**

  MATCH p=(n)-[r]->(d) RETURN p

- **Get all nodes with a label**

  MATCH (n:airport) RETURN n

Note that the first query above returns every single node in your graph, and the next two return every node that has a relationship—this is not generally recommended! In almost all cases, you want to narrow down the data being returned, which you can do by specifying node or relationship labels and properties, as in the fourth example.

You can find a handy cheat-sheet for openCypher syntax in the Neptune github sample repository.

### Neptune openCypher status servlet and status endpoint

The openCypher status endpoint provides access to information about queries that are currently running on the server or waiting to run. It also lets you cancel those queries. The endpoint is:

https://(the server): (the port number)/openCypher/status

You can use the HTTP GET and POST methods to get current status from the server, or to cancel a query. You can also use the DELETE method to cancel a running or waiting query.
Parameters for status requests

Status query parameters

- **includeWaiting** (true or false) – When set to true and other parameters are not present, causes status information for waiting queries to be returned as well as for running queries.

- **cancelQuery** – Used only with GET and POST methods, to indicate that this is a cancelation request. The DELETE method does not need this parameter.

The value of the cancelQuery parameter is not used, but when cancelQuery is present, the queryId parameter is required, to identify which query to cancel.

- **queryId** – Contains the ID of a specific query.

When used with the GET or POST method and the cancelQuery parameter is not present, queryId causes status information to be returned for the specific query it identifies. If the cancelQuery parameter is present, then the specific query that queryId identifies is canceled.

When used with the DELETE method, queryId always indicates a specific query to be canceled.

- **silent** – Only used when canceling a query. If set to true, causes the cancelation to happen silently.

Examples of status requests and responses

- **Request for the status of all queries, including those waiting:**

  ```
  curl https://server:port/openCypher/status \\n     --data-urlencode "includeWaiting=true"
  ```

  **Response:**

  ```
  {
    "acceptedQueryCount" : 0,
    "runningQueryCount" : 0,
    "queries" : [ ]
  }
  ```

- **Request for the status of running queries, not including those waiting:**

  ```
  curl https://server:port/openCypher/status
  ```

  **Response:**

  ```
  {
    "acceptedQueryCount" : 0,
    "runningQueryCount" : 0,
    "queries" : [ ]
  }
  ```

- **Request for the status of a single query:**

  ```
  curl https://server:port/openCypher/status \\n     --data-urlencode "queryId=eadc6eea-698b-4a2f-8554-5270ab17ebee"
  ```

  **Response:**
Requests to cancel a query

1. Using POST:

```bash
curl -X POST https://server:port/openCypher/status \
   --data-urlencode "cancelQuery" \
   --data-urlencode "queryId=f43ce17b-db01-4d37-a074-c76d1c26d7a9"
```

Response:

```json
{
   "status" : "200 OK",
   "payload" : true
}
```

2. Using GET:

```bash
curl -X GET https://server:port/openCypher/status \
   --data-urlencode "cancelQuery" \
   --data-urlencode "queryId=588af350-cfde-4222-bee6-b9cedc87180d"
```

Response:

```json
{
   "status" : "200 OK",
   "payload" : true
}
```

3. Using DELETE:

```bash
curl -X DELETE \
   -s "https://server:port/openCypher/status?queryId=b9a516d1-d25c-4301-bb80-10b2743ecf0e"
```

Response:

```json
{
   "status" : "200 OK",
   "payload" : true
}
```
The Amazon Neptune openCypher HTTPS endpoint

Topics
- openCypher read and write queries on the HTTPS endpoint (p. 398)
- The default openCypher JSON results format (p. 398)

openCypher read and write queries on the HTTPS endpoint

The openCypher HTTPS endpoint supports read and update queries using both the GET and the POST method. The DELETE and PUT methods are not supported.

The syntax is:

HTTPS://(the server):(the port number)/openCypher

Here are sample read queries, one that uses POST and one that uses GET:

1. Using POST:

curl HTTPS://server:port/openCypher \\
   -d "query=MATCH (n1) RETURN n1;"

2. Using GET (the query string is URL-encoded):

curl -X GET \\
   "HTTPS://server:port/openCypher?query=MATCH%20(n1)%20RETURN%20n1"

Here are sample write/update queries, one that uses POST and one that uses GET:

1. Using POST:

curl HTTPS://server:port/openCypher \\
   -d "query=CREATE (n:Person { age: 25 })"

2. Using GET (the query string is URL-encoded):

curl -X GET \\
   "HTTPS://server:port/openCypher?query=CREATE%20(n%3APerson%20%7B%20age%3A%2025%20%7D)"

The default openCypher JSON results format

The following JSON format is returned by default, or by setting the request header explicitly to Accept: application/json. This format is designed to be easily parsed into objects using native-language features of most libraries.

The JSON document that is returned contains one field, results, which contains the query return values. The examples below show the JSON formatting for common values.

Value response example:

```
{
  "results": [
    {
      "count(a)": 121
    }
  ]
}
```
Node response example:

```json
{
    "results": [
        { "a": {
            "~id": "22",
            "~entityType": "node",
            "~labels": [ "airport" ],
            "~properties": {
                "desc": "Seattle-Tacoma",
                "lon": -122.30899810791,
                "runways": 3,
                "type": "airport",
                "country": "US",
                "region": "US-WA",
                "lat": 47.4490013122559,
                "elev": 432,
                "city": "Seattle",
                "icao": "KSEA",
                "code": "SEA",
                "longest": 11901
            }
        }
    ]
}
```

Relationship response example:

```json
{
    "results": [
        { "r": {
            "~id": "7389",
            "~entityType": "relationship",
            "~start": "22",
            "~end": "151",
            "~type": "route",
            "~properties": {
                "dist": 956
            }
        }
    ]
}
```

Path response example:

```json
{
    "results": [
        { "p": [ {
            "~id": "22",
            "~entityType": "node",
            "~labels": [ "airport"
        ]
    ]
}
```
Using the Bolt protocol to make openCypher queries to Neptune

Bolt is a statement-oriented client/server protocol initially developed by Neo4j and licensed under the Creative Commons 3.0 Attribution-ShareAlike license. It is client-driven, meaning that the client always initiates message exchanges.

To connect to Neptune using Neo4j's Bolt drivers, simply replace the URL and Port number with your cluster endpoints using the bolt URI scheme. If you have a single Neptune instance running, use the read_write endpoint. If multiple instances are running, then two drivers are recommended, one for the writer and another for all the read replicas. If you have only the default two endpoints, a read_write and...
a read_only driver are sufficient, but if you have custom endpoints as well, consider creating a driver instance for each one.

**Note**

Although the Bolt spec states that Bolt can connect using either TCP or WebSockets, Neptune only supports TCP connections for Bolt.

Neptune allows up to 1000 concurrent Bolt connections.

Neptune supports the following Neo4j Bolt message specification version: 4.0.0.

For examples of openCypher queries in various languages that use the Bolt drivers, see the Neo4j Drivers & Language Guides documentation.

**Important**

Neither the Neo4j Bolt Python driver nor the Neo4j JavaScript driver currently support the automatic renewal of AWS Signature v4 authentication tokens. This means that after the signature expires (often in 5 minutes), the driver fails to authenticate, and subsequent requests fail. As a result, the Python and JavaScript examples below won’t work when you’re using temporary Signature v4 credentials. See Neo4j Python driver issue #834 and Neo4j JavaScript driver issue #993 for more information.

### Using Bolt with Java to connect to Neptune

You can download a driver for whatever version you want to use from the Maven MVN repository, or can add this dependency to your project:

```xml
<dependency>
  <groupId>org.neo4j.driver</groupId>
  <artifactId>neo4j-java-driver</artifactId>
  <version>4.3.3</version>
</dependency>
```

Then, to connect to Neptune in Java using one of these Bolt drivers, create a driver instance for the primary/writer instance in your cluster using code like the following:

```java
import org.neo4j.driver.Driver;
import org.neo4j.driver.GraphDatabase;

final Driver driver = GraphDatabase.driver("bolt://(your cluster endpoint URL):(your cluster port)",
  AuthTokens.none(),
  Config.builder().withEncryption()
    .withTrustStrategy(TrustStrategy.trustSystemCertificates()).build());
```

If you have one or more reader replicas, you can similarly create a driver instance for them using code like this:

```java
final Driver read_only_driver = // (without connection timeout)
  GraphDatabase.driver("bolt://(your cluster endpoint URL):(your cluster port)",
    Config.builder().withEncryption()
      .withTrustStrategy(TrustStrategy.trustSystemCertificates()).build());
```

Or, with a timeout:

```java
final Driver read_only_timeout_driver = // (with connection timeout)
  GraphDatabase.driver("bolt://(your cluster endpoint URL):(your cluster port)",
    Config.builder().withConnectionTimeout(30, TimeUnit.SECONDS)
      .withEncryption()....
```
If you have custom endpoints, it may also be worthwhile to create a driver instance for each one.

### A Python openCypher query example using Bolt

Here is how to make an openCypher query in Python using Bolt:

```
python -m pip install neo4j
```

```python
from neo4j import GraphDatabase
uri = "bolt://(your cluster endpoint URL):(your cluster port)"
driver = GraphDatabase.driver(uri, auth=("username", "password"), encrypted=True)
```

Note that the `auth` parameters are ignored.

### A .NET openCypher query example using Bolt

Here is how to make an openCypher query in .NET using Bolt:

```
Install-Package Neo4j.Driver-4.3.0
```

```csharp
using Neo4j.Driver;
namespace hello
{
    // This example creates a node and reads a node in a Neptune
    // Cluster where IAM Authentication is not enabled.
    public class HelloWorldExample : IDisposable
    {
        private bool _disposed = false;
        private readonly IDriver _driver;
        private static string url = "bolt://(your cluster endpoint URL):(your cluster port)";
        private static string createNodeQuery = "CREATE (a:Greeting) SET a.message = 'HelloWorldExample';";
        private static string readNodeQuery = "MATCH(n:Greeting) RETURN n.message";

        ~HelloWorldExample() => Dispose(false);
        public HelloWorldExample(string uri)
        {
            _driver = GraphDatabase.Driver(uri, AuthTokens.None, o =>
            o.WithEncryptionLevel(EncryptionLevel.Encrypted));
        }

        public void createNode()
        {
            // Open a session
            using (var session = _driver.Session())
            {
                // Run the query in a write transaction
                var greeting = session.WriteTransaction(tx =>
                {
                    var result = tx.Run(createNodeQuery);
                    // Consume the result
                    return result.Consume();
                });
            }
        }
    }
}
```
A Java openCypher query example using Bolt with IAM authentication

The Java code below shows how to make openCypher queries in Java using Bolt with IAM authentication. The JavaDoc comment describes its usage. Once a driver instance is available, you can use it to make multiple authenticated requests.

```java
package software.amazon.neptune.bolt;

public void retrieveNode()
{
    // Open a session
    using (var session = _driver.Session())
    {
        // Run the query in a read transaction
        var greeting = session.ReadTransaction(tx =>
        {
            var result = tx.Run(readNodeQuery);
            // Consume the result. Read the single node
            // created in a previous step.
            return result.Single()[0].AsString();
        });
        // The output will look like this:
        // HelloWorldExample
        Console.WriteLine(greeting);
    }
}

protected virtual void Dispose(bool disposing)
{
    Dispose(true);
    GC.SuppressFinalize(this);
}

public static void Main()
{
    using (var apiCaller = new HelloWorldExample(url))
    {
        apiCaller.createNode();
        apiCaller.retrieveNode();
    }
}
```
import com.amazonaws.DefaultRequest;
import com.amazonaws.Request;
import com.amazonaws.auth.AWS4Signer;
import com.amazonaws.auth.AWSCredentialsProvider;
import com.amazonaws.http.HttpMethodName;
import com.google.gson.Gson;
import lombok.Builder;
import lombok.Getter;
import lombok.NonNull;
import org.neo4j.driver.Value;
import org.neo4j.driver.Values;
import org.neo4j.driver.internal.security.InternalAuthToken;
import org.neo4j.driver.internal.value.StringValue;
import java.net.URI;
import java.util.Collections;
import java.util.HashMap;
import java.util.Map;
import static com.amazonaws.auth.internal.SignerConstants.AUTHORIZATION;
import static com.amazonaws.auth.internal.SignerConstants.HOST;
import static com.amazonaws.auth.internal.SignerConstants.X_AMZ_DATE;
import static com.amazonaws.auth.internal.SignerConstants.X_AMZ_SECURITY_TOKEN;

/**
 * Use this class instead of `AuthTokens.basic` when working with an IAM
 * auth-enabled server. It works the same as `AuthTokens.basic` when using
 * static credentials, and avoids making requests with an expired signature
 * when using temporary credentials. Internally, it generates a new signature
 * on every invocation (this may change in a future implementation).
 *
 * Note that authentication happens only the first time for a pooled connection.
 *
 * Typical usage:
 *
 * NeptuneAuthToken authToken = NeptuneAuthToken.builder()
 *      .credentialsProvider(credentialsProvider)
 *      .region("aws region")
 *      .url("cluster endpoint url")
 *      .build();
 *
 * Driver driver = GraphDatabase.driver(
 *      authToken.getUrl(),
 *      authToken,
 *      config
 * );
 */

public class NeptuneAuthToken extends InternalAuthToken {
    private static final String SCHEME = "basic";
    private static final String REALM = "realm";
    private static final String SERVICE_NAME = "neptune-db";
    private static final String HTTP_METHOD_HDR = "HttpMethod";
    private static final String DUMMY_USERNAME = "username";
    @NonNull
    private final String region;
    @NonNull
    @Getter
    private final String url;
    @NonNull
    private final AWSCredentialsProvider credentialsProvider;
    private final Gson gson = new Gson();
    @Builder
    private NeptuneAuthToken(
        @NonNull final String region,
        @NonNull @Getter final String url,
        @NonNull @Getter AWSCredentialsProvider credentialsProvider,
        private final Gson gson = new Gson());
}
A Python openCypher query example using Bolt with IAM authentication

The Python class below lets you make openCypher queries in Python using Bolt with with IAM authentication:

```python
import json
from neo4j import Auth
from botocore.awsrequest import AWSRequest
from botocore.credentials import Credentials
from botocore.auth import SigV4Auth

# Example query
query = "MATCH (n) RETURN n"

# Create an AWSRequest object
request = AWSRequest(method='GET', url='http://example.com

# Sign the request
credentials = Credentials(ACCESS_KEY, SECRET_KEY)
auth = SigV4Auth(AWSAccessKeyId=ACCESS_KEY, SecretAccessKey=SECRET_KEY)
request.add_auth(auth)

# Send the request
response = send(request)
```

In this example, the code first imports the necessary modules. It then defines an example query and creates an `AWSRequest` object with the appropriate method and URL. The request is then signed using AWS credentials and the `SigV4Auth` class. Finally, the signed request is sent using a method like `send()`. This setup allows for secure communication with the Amazon Neptune service using the Bolt protocol and IAM authentication.
Amazon Neptune User Guide
Using the Bolt protocol

```
SCHEME = "basic"
REALM = "realm"
SERVICE_NAME = "neptune-db"
DUMMY_USERNAME = "username"
HTTP_METHOD_HDR = "HttpMethod"
HTTP_METHOD = "GET"
AUTHORIZATION = "Authorization"
X_AMZ_DATE = "X-Amz-Date"
X_AMZ_SECURITY_TOKEN = "X-Amz-Security-Token"
HOST = "Host"

class NeptuneAuthToken(Auth):
    def __init__(self, credentials: Credentials, region: str, url: str, **parameters):
        # Do NOT add "/opencypher" in the line below if you're using an engine version older than 1.2.0.0
        request = AWSRequest(method=HTTP_METHOD, url=url + "/opencypher")
        request.headers.add_header("Host", _host_from_url(request.url))
        sigv4 = SigV4Auth(credentials, SERVICE_NAME, region)
        sigv4.add_auth(request)

        auth_obj = {
            hdr: request.headers[hdr] for hdr in [AUTHORIZATION, X_AMZ_DATE, X_AMZ_SECURITY_TOKEN, HOST]
        }
        auth_obj[HTTP_METHOD_HDR] = request.method
        creds: str = json.dumps(auth_obj)
        super().__init__(SCHEME, DUMMY_USERNAME, creds, REALM, **parameters)

You use this class to create a driver as follows:

```
authToken = NeptuneAuthToken(creds, REGION, URL)
driver = GraphDatabase.driver(URL, auth=authToken, encrypted=True)
```

A Node.js example using IAM authentication and Bolt

The Node.js code below uses the AWS SDK for JavaScript version 3 and ES6 syntax to create a driver that authenticates requests:

```
import neo4j from "neo4j-driver";
import { HttpRequest } from "@aws-sdk/protocol-http";
import { defaultProvider } from "@aws-sdk/credential-provider-node";
import { SignatureV4 } from "@aws-sdk/signature-v4";
import crypto from "@aws-sdk/crypt-transform";
import assert from "node:assert";

const region = "us-west-2";
const serviceName = "neptune-db";
const host = "(your cluster endpoint URL)";
const port = 8182;
const protocol = "bolt";
const hostPort = host + ":" + port;
const url = protocol + "://" + hostPort;
const createQuery = "CREATE (n:Greeting {message: 'Hello'}) RETURN ID(n)";
const readQuery = "MATCH(n:Greeting) WHERE ID(n) = $id RETURN n.message";
```
async function signedHeader() {
    const req = new HttpRequest({
        method: "GET",
        protocol: protocol,
        hostname: host,
        port: port,
        // Comment out the following line if you're using an engine version older than 1.2.0.0
        path: "/opencypher",
        headers: {
            host: hostPort
        }
    });

    const signer = new SignatureV4({
        credentials: defaultProvider(),
        region: region,
        service: serviceName,
        sha256: Sha256
    });

    return signer.sign(req, { unsignableHeaders: new Set(["x-amz-content-sha256"]) })
        .then((signedRequest) => {
            const authInfo = {
                "Authorization": signedRequest.headers["authorization"],
                "X-Amz-Date": signedRequest.headers["x-amz-date"],
                "Host": signedRequest.headers["host"],
                "X-Amz-Security-Token": signedRequest.headers["x-amz-security-token"]
            };
            return JSON.stringify(authInfo);
        });
}

async function createDriver() {
    let authToken = { scheme: "basic", realm: "realm", principal: "username", credentials: await signedHeader() };

    return neo4j.driver(url, authToken, {
        encrypted: "ENCRYPTION_ON",
        trust: "TRUST_SYSTEM_CA_SIGNED_CERTIFICATES",
        maxConnectionPoolSize: 1,
        // logging: neo4j.logging.console("debug")
    });
}

function unmanagedTxn(driver) {
    const session = driver.session();
    const tx = session.beginTransaction();
    tx.run(createQuery)
        .then((res) => {
            const id = res.records[0].get(0);
            return tx.run(readQuery, { id: id });
        })
        .then((res) => {
            // All good, the transaction will be committed
            const msg = res.records[0].get("n.message");
            assert.equal(msg, "Hello");
        })
        .catch(err => {
            // The transaction will be rolled back, now handle the error.
            console.log(err);
        })
        .then(() => session.close());
}
createDriver()
  .then((driver) => {
    unmanagedTxn(driver);
    driver.close();
  })
  .catch((err) => {
    console.log(err);
  });

Bolt connection behavior in Neptune

Here are some things to keep in mind about Neptune Bolt connections:

- Because Bolt connections are created at the TCP layer, you can't use an Application Load Balancer in front of them, as you can with an HTTP endpoint.
- The port that Neptune uses for Bolt connections is your DB cluster’s port.
- Based on the Bolt preamble passed to it, the Neptune server selects the highest appropriate Bolt version (1, 2, 3, or 4.0).
- The maximum number of connections to the Neptune server that a client can have open at any point in time is 1,000.
- If the client doesn't close a connection after a query, that connection can be used to execute the next query.
- However, if a connection is idle for 20 minutes, the server closes it automatically.
- If IAM authentication is not enabled, you can use AuthTokens.none() rather than supplying a dummy user name and password. For example, in Java:

```java
GraphDatabase.driver("bolt://(your cluster endpoint URL):(your cluster port)",
  AuthTokens.none(),
  Config.builder().withEncryption().withTrustStrategy(TrustStrategy.trustSystemCertificates()).build());
```

- When IAM authentication is enabled, a Bolt connection is always disconnected a few minutes more than 10 days after it was established if it hasn't already closed for some other reason.
- If the client sends a query for execution over a connection without having consumed the results of a previous query, the new query is discarded. To discard the previous results instead, the client must send a reset message over the connection.
- Only one transaction at a time can be created on a given connection.
- If an exception occurs during a transaction, the Neptune server rolls back the transaction and closes the connection. In this case, the driver creates a new connection for the next query.
- Be aware that sessions are not thread-safe. Multiple parallel operations must use multiple separate sessions.

Examples of openCypher parameterized queries

Neptune supports parameterized openCypher queries. This lets you use the same query structure multiple times with different arguments. Since the query structure doesn't change, Neptune can cache its abstract syntax tree (AST) rather than having to parse it multiple times.

Example of an openCypher parameterized query using the HTTPS endpoint

Below is an example of using a parameterized query with the Neptune openCypher HTTPS endpoint. The query is:
Data model

MATCH (n {name: $name, age: $age})
RETURN n

The parameters are defined as follows:

parameters={"name": "john", "age": 20}

Using GET, you can submit the parameterized query like this:

curl -k "https://localhost:8182/openCypher?query=MATCH%20%7Bname:%20$\text{name},age:%20$\text{age}%7D%20RETURN%20n&parameters=%7B%22name%22:%22john%22,%22age%22:20%7D"

Alternatively, you can use POST:

curl -k -H "Content-Type: application/opencypher" "https://localhost:8182/openCypher?parameters=%7B%22name%22:%22john%22,%22age%22:20%7D" -d "MATCH (n {name: $\text{name}, age: $\text{age}}) RETURN n"

Examples of openCypher parameterized queries using Bolt

Here is a Python example of an openCypher parameterized query using the Bolt protocol:

```python
from neo4j import GraphDatabase
driver = GraphDatabase.driver(uri, auth=None)

def match_name_and_age(tx, name, age):
    # Parameterized Query
    tx.run("MATCH (n {name: $name, age: $age}) RETURN n", name=name, age=age)

with driver.session() as session:
    # Parameters
    session.read_transaction(match_name_and_age, "john", 20)
driver.close()
```

Here is a Java example of an openCypher parameterized query using the Bolt protocol:

```java
Driver driver = GraphDatabase.driver("bolt+s://(your cluster endpoint URL):8182");
HashMap<String, Object> parameters = new HashMap<>();
parameters.put("name", "john");
parameters.put("age", 20);
String queryString = "MATCH (n {name: $name, age: $age}) RETURN n";
Result result = driver.session().run(queryString, parameters);
```

openCypher data model

The Neptune openCypher engine builds on the same property-graph model as Gremlin. In particular:
• Every node has one or more labels. If you insert a node without labels, a default label named \texttt{vertex} is attached. If you try to delete all of a node's labels, an error is thrown.

• A relationship is an entity that has exactly one relationship type and that forms a unidirectional connection between two nodes (that is, \texttt{from} one of the nodes to \texttt{to} the other).

• Both nodes and relationships can have properties, but don't have to. Neptune supports nodes and relationships with zero properties.

• Neptune does not support metaproperties, which are not included in the openCypher specification either.

• Properties in your graph can be multi-valued if they were created using Gremlin. That is a node or relationship property can have a set of different values rather than only one. Neptune has extended openCypher semantics to handle multi-valued properties gracefully.

Supported data types are documented in openCypher data format (p. 278). However, we do not recommend inserting \texttt{Array} property values into an openCypher graph at present. Although it is possible to insert an array property value using the bulk loader, the current Neptune openCypher release treats it as a set of multi-valued properties instead of as a single list value.

Below is the list of data types supported in this release:

• \texttt{Bool}
• \texttt{Byte}
• \texttt{Short}
• \texttt{Int}
• \texttt{Long}
• \texttt{Float} (Includes plus and minus Infinity and NaN, but not INFINITY)
• \texttt{Double} (Includes plus and minus Infinity and NaN, but not INFINITY)
• \texttt{DateTime}
• \texttt{String}

The openCypher explain feature

The openCypher explain feature is a self-service tool in Amazon Neptune that helps you understand the execution approach taken by the Neptune engine. To invoke explain, you pass a parameter to an openCypher HTTPS (p. 398) request with \texttt{explain=mode}, where the \texttt{mode} value can be one of the following:

• \texttt{static} – In static mode, explain prints only the static structure of the query plan. It doesn't actually run the query.

• \texttt{dynamic} – In dynamic mode, explain also runs the query, and includes dynamic aspects of the query plan. These may include the number of intermediate bindings flowing through the operators, the ratio of incoming bindings to outgoing bindings, and the total time taken by each operator.

• \texttt{details} – In details mode, explain prints the information shown in dynamic mode plus additional details, such as the actual openCypher query string and the estimated range count for the pattern underlying a join operator.

For example, using POST:

```bash
curl HTTPS://server:port/openCypher \
    -d "query=MATCH (n) RETURN n LIMIT 1;"
```
-d "explain=dynamic"

Or, using GET:

curl -X GET \
"HTTPS://server:port/openCypher?query=\n\n\nMATCH%20(n)%20\n\n\nRETURN%20n%20\n\n\nLIMIT%201&\n\n\nexplain=dynamic"

**Limitations for openCypher explain in Neptune**

The current release of openCypher explain has the following limitations:

- Explain plans are currently only available for queries that perform read-only operations. Queries that perform any sort of mutation, such as CREATE, DELETE, MERGE, SET and so on, are not supported.
- Operators and output for a specific plan may change in future releases.

**DFE operators in openCypher explain output**

To use the information that the openCypher explain feature provides, you need to understand some details about how the DFE query engine (p. 146) works (DFE being the engine that Neptune uses to process openCypher queries).

The DFE engine translates every query into a pipeline of operators. Starting from the first operator, intermediate solutions flow from one operator to the next through this operator pipeline. Each row in the explain table represents a result, up to the point of evaluation.

The operators that can appear in a DFE query plan are as follows:

- **DFEApply** – Executes the function specified by functor in the arguments section, on the value stored in the specified variable
- **DFEBindRelation** – Binds together variables with the specified names
- **DFEChunkLocalSubQuery** – This is a non-blocking operation that acts as a wrapper around subqueries being performed.
- **DFEDistinctColumn** – Returns the distinct subset of the input values based on the variable specified.
- **DFEDistinctRelation** – Returns the distinct subset of the input solutions based on the variable specified.
- **DFEDrain** – Appears at the end of a subquery to act as a termination step for that subquery. The number of solutions is recorded as Units In. Units Out is always zero.
- **DFELoopSubQuery** – This is a non-blocking operation that acts as a wrapper for a subquery allowing it to be run repeatedly for use in loops.
- **DFEOptionalJoin** – Performs the optional join A OPTIONAL B # (A JOIN B) UNION (A MINUS_NE B). This is a blocking operation.
- **DFEPipelineJoin** – Joins the input against the tuple pattern defined by the pattern argument.
- **DFEPipelineScan** – Scans the database for the given pattern argument, with or without a given filter on column(s).
- **DFEProject** – Takes multiple input columns and projects only the desired columns.
- **DFEReduce** – Performs the specified aggregation function on specified variables.
DFERelationalJoin – Joins the input of the previous operator based on the specified pattern keys using a merge join. This is a blocking operation.

DFESubquery – This operator appears at the beginning of all plans and encapsulates the portions of the plan that are run on the DFE engine (p. 146), which is the entire plan for openCypher.

DFESymmetricHashJoin – Joins the input of the previous operator based on the specified pattern keys using a hash join. This is a non-blocking operation.

DFETee – This is a branching operator that sends the same set of solutions to multiple operators.

SolutionInjection – Appears before everything else in the explain output, with a value of 1 in the Units Out column. However, it serves a no-op, and doesn't actually inject any solutions into the DFE engine.

TermResolution – Appears at the end of plans and translates of objects from the Neptune engine into openCypher objects.

### Columns in openCypher explain output

The query plan information that Neptune generates as openCypher explain output contains tables with one operator per row. The table has the following columns:

- **ID** – The numeric ID of this operator in the plan.
- **Out #1 (and Out #2)** – The ID(s) of operator(s) that are downstream from this operator. There can be at most two downstream operators.
- **Name** – The name of this operator.
- **Arguments** – Any relevant details for the operator. This includes things like input schema, output schema, pattern (for PipelineScan and PipelineJoin), and so on.
- **Mode** – A label describing fundamental operator behavior. This column is mostly blank (-). One exception is TermResolution, where mode can be id2value_opencypher, indicating a resolution from ID to openCypher value.
- **Units In** – The number of solutions passed as input to this operator. Operators without upstream operators, such as DFE PipelineScan, SolutionInjections, and a DFESubquery with no static value injected, would have zero value.
- **Units Out** – The number of solutions produced as output of this operator. DFEDrain is a special case, where the number of solutions being drained is recorded in Units In and Units Out is always zero.
- **Ratio** – The ratio of Units Out to Units In.
- **Time (ms)** – The CPU time consumed by this operator, in milliseconds.

### A basic example of openCypher explain output

The following is a basic example of openCypher explain output. The query is a single-node lookup in the air routes dataset for a node with the airport code ATL that invokes explain using the details mode in default ASCII output format:

```bash
curl -d "query=MATCH (n {code: 'ATL'}) RETURN n" -k https://localhost:8182/openCypher -d "explain=details"  
```

Query:
MATCH (n {code: 'ATL'}) RETURN n

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>SolutionInjection</td>
<td>solutions=[{} ]</td>
<td>0</td>
<td>0.00</td>
<td>0</td>
<td>1.00</td>
<td>0.02</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>0</td>
<td>DFESubquery</td>
<td>subQuery=subQuery1</td>
<td>0</td>
<td>1.00</td>
<td>4.00</td>
<td>4.00</td>
<td>0.20</td>
</tr>
<tr>
<td>2</td>
<td>-</td>
<td>-</td>
<td>TermResolution</td>
<td>vars=[?]</td>
<td>idValue_openCypher</td>
<td>1</td>
<td>1.00</td>
<td>2.00</td>
<td></td>
</tr>
</tbody>
</table>

subQuery1

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>DEFPipelineScan</td>
<td>pattern=Node(?n) with property 'code' as ?n_code2 and label 'ALL'</td>
<td>0</td>
<td>0.00</td>
<td>0.21</td>
<td>0.21</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>inlineFilters=[(?n_code2 IN ['&quot;ATL&quot;^^xsd:string'])]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>patternEstimate=1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>0</td>
<td>DFEChunkLocalSubQuery</td>
<td>subQuery=<a href="http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#9d84f97c-c3b0-459a-98d5-955a8726b159/graph_1">http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#9d84f97c-c3b0-459a-98d5-955a8726b159/graph_1</a></td>
<td>1</td>
<td>1.00</td>
<td>0.04</td>
<td>0.04</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>0</td>
<td>DFEProject</td>
<td>columns=[?n]</td>
<td></td>
<td>1</td>
<td>1.00</td>
<td>0.03</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#9d84f97c-c3b0-459a-98d5-955a8726b159/graph_1

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>DFESolutionInjection</td>
<td>outSchema=[?n, ?n_code2]</td>
<td></td>
<td>0</td>
<td>0.00</td>
<td>0.02</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>0</td>
<td>DFEComplete</td>
<td></td>
<td></td>
<td>1</td>
<td>2.00</td>
<td>0.02</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>4</td>
<td>0</td>
<td>DFEDistinctColumn</td>
<td>column= ?n</td>
<td></td>
<td>1</td>
<td>1.00</td>
<td>0.20</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>ordered=false</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>5</td>
<td>0</td>
<td>DFEHashIndexBuild</td>
<td>vars=[?n]</td>
<td></td>
<td>1</td>
<td>1.00</td>
<td>0.04</td>
<td></td>
</tr>
</tbody>
</table>

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At the top-level, SolutionInjection appears before everything else, with 1 unit out. Note that it doesn't actually inject any solutions. You can see that the next operator, DFESubquery, has 0 units in.

After SolutionInjection at the top-level are DFESubquery and TermResolution operators. DFESubquery encapsulates the parts of the query execution plan that is being pushed to the DFE engine (p. 146) (for openCypher queries, the entire query plan is executed by the DFE). All the operators in the query plan are nested inside subQuery1 that is referenced by DFESubquery. The only exception is TermResolution, which materializes internal IDs into fully serialized openCypher objects.

All the operators that are pushed down to the DFE engine have names that start with a DFE prefix. As mentioned above, the whole openCypher query plan is executed by the DFE, so as a result, all the operators except the final TermResolution operator start with DFE.

Inside subQuery1, there can be zero or more DFEChunkLocalSubQuery or DFELoopSubQuery operators that encapsulate a part of the pushed execution plan that is executed in a memory-bounded mechanism. DFEChunkLocalSubQuery here contains one SolutionInjection that is used as an input to the subquery. To find the table for that subquery in the output, search for the subQuery=graph URI specified in the Arguments column for the DFEChunkLocalSubQuery or DFELoopSubQuery operator.

In subQuery1, DFEPipelineScan with ID 0 scans the database for a specified pattern. The pattern scans for an entity with property code saved as a variable ?n_code2 over all labels (you could filter on a specific label by appending airport to n:airport). The inlineFilters argument shows the filtering for the code property equalling ATL.

Next, the DFEChunkLocalSubQuery operator joins the intermediate results of a subquery that contains DFEPipelineJoin. This ensures that ?n is actually a node, since the previous DFEPipelineScan scans for any entity with the code property.

**Example of explain output for a relationship lookup with a limit**

This query looks for relationships between two anonymous nodes with type route, and returns at most 10. Again, the explain mode is details and the output format is the default ASCII format. Here is the explain output:

Here, DFEPipelineScan scans for edges that start from anonymous node ?anon_node7 and end at another anonymous node ?anon_node21, with a relationship type saved as ?p_type1. There is a filter
for \( p\_\text{type1} \) being \( \text{el://route} \) (where \( \text{el} \) stands for edge label), which corresponds to \([p:\text{route}]\) in the query string.

DFEDrain collects the output solution with a limit of 10, as shown in its Arguments column. DFEDrain terminates once the limit is reached or the all solutions are produced, whichever happens first.

```
curl -d "query=MATCH ()-[p:route]->() RETURN p LIMIT 10" -k https://localhost:8182/openCypher -d "explain=details" ~
```

Query:
MATCH ()-[p:route]->() RETURN p LIMIT 10

<table>
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>#1</td>
<td>#0</td>
<td>SolutionInjection</td>
<td>solutions=[{}], id2value_opencypher</td>
<td>-</td>
<td>0</td>
<td>0.00</td>
<td>5.00</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>#2</td>
<td>#0</td>
<td>DFESubquery</td>
<td>subQuery=subQuery1, id2value_opencypher</td>
<td>10</td>
<td>1000</td>
<td>1000</td>
<td>1.00</td>
<td>0.14</td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
<td>TermResolution</td>
<td>vars=[?p], id2value_opencypher</td>
<td>10</td>
<td>1000</td>
<td>0</td>
<td>0.00</td>
<td>0.11</td>
</tr>
</tbody>
</table>

Example of `explain` output for a value expression function

The function is:

```
MATCH (a) RETURN DISTINCT labels(a)
```

In the `explain` output below, DFEPipelineScan (ID 0) scans for all the node labels. This corresponds to MATCH (a).

DFEChunkLocalSubquery (ID 1) aggregates the label of ?a for each ?a. This corresponds to labels(a). You can see that through DFEApply and DFEReduce.

BindRelation (ID 2) is used to rename the column generic ?\_\text{gen_labelsOfa2} into ?labels(a).

DFEDistinctRelation (ID 4) retrieves only the distinct labels (multiple :airport nodes would give duplicate labels(a): `["airport"]`). This corresponds to DISTINCT labels(a).
curl -d "query=MATCH (a) RETURN DISTINCT labels(a)" -k https://localhost:8182/openCypher -d "explain=details"

Query:
MATCH (a) RETURN DISTINCT labels(a)

<table>
<thead>
<tr>
<th>#</th>
<th>ID</th>
<th>Out</th>
<th>#1</th>
<th>Out</th>
<th>#2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>0</td>
<td>SolutionInjection</td>
<td>solutions=[]</td>
<td>SolutionInjection</td>
<td>0</td>
<td>0.00</td>
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<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>0</td>
<td>DFESubquery</td>
<td>subQuery=subQuery1</td>
<td>DFESubquery</td>
<td>5</td>
<td>81.00</td>
<td>1.00</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>5</td>
<td>TermResolution</td>
<td>vars=[?labels(a)]</td>
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<td>1.00</td>
<td>1.00</td>
<td>1.00</td>
<td>0</td>
</tr>
<tr>
<td>3</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>DFPipelineScan</td>
<td>pattern=Node(?a) with property 'ALL' and label '?a_label1'</td>
<td>DFPipelineScan</td>
<td>3750</td>
<td>0.00</td>
<td>26.77</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>-</td>
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<td>-</td>
<td>DFEChunkLocalSubQuery</td>
<td>subQuery=<a href="http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#8b314f55-2cc7-456a-a48a-c76a0465cfab/graph_1">http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#8b314f55-2cc7-456a-a48a-c76a0465cfab/graph_1</a></td>
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<td>0.04</td>
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</tr>
<tr>
<td>5</td>
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<td>-</td>
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<td>-</td>
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<td>inputVars=[?a, _gen_labelsOfa2, ?labels(a)]</td>
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<td>-</td>
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</table>

subQuery1

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<th>Out</th>
<th>#1</th>
<th>Out</th>
<th>#2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
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<td>1</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>0</td>
<td>SolutionInjection</td>
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<td>SolutionInjection</td>
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<td>0.00</td>
<td>0.00</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>-</td>
<td>-</td>
<td>-</td>
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<td>subQuery=subQuery1</td>
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<td>81.00</td>
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<td>0</td>
</tr>
<tr>
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<td>-</td>
<td>-</td>
<td>-</td>
<td>-</td>
<td>5</td>
<td>TermResolution</td>
<td>vars=[?labels(a)]</td>
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<td>1.00</td>
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</tr>
<tr>
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<td>pattern=Node(?a) with property 'ALL' and label '?a_label1'</td>
<td>DFPipelineScan</td>
<td>3750</td>
<td>0.00</td>
<td>26.77</td>
<td>0</td>
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<td>subQuery=<a href="http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#8b314f55-2cc7-456a-a48a-c76a0465cfab/graph_1">http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#8b314f55-2cc7-456a-a48a-c76a0465cfab/graph_1</a></td>
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<td>1.00</td>
<td>0.04</td>
<td>0</td>
</tr>
<tr>
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<td>-</td>
<td>DFEBindRelation</td>
<td>inputVars=[?a, _gen_labelsOfa2, _gen_labelsOfa2]</td>
<td>DFEBindRelation</td>
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<td>0.08</td>
<td>0</td>
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<td>DFEProject</td>
<td>columns=[?labels(a)]</td>
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<td>0</td>
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<td>-</td>
<td>DFEDrain</td>
<td>5</td>
<td>0</td>
<td>0.00</td>
<td>0.03</td>
</tr>
</tbody>
</table>

subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#8b314f55-2cc7-456a-a48a-c76a0465cfab/graph_1
Amazon Neptune User Guide
openCypher explain

```sql
# 0  # 1  # -  # DFESolutionInjection  # outSchema=[?a]
# -  # 0  # 3750  # 0.00  # 0.02  #

# 1  # 2  # 3  # DFEtee  # -
# -  # 3750  # 7500  # 2.00  # 0.02  #

# 2  # 4  # -  # DFEProject  # columns=[?a]
# -  # 3750  # 3750  # 1.00  # 0.04  #

# 3  # 17  # -  # DFEOptionalJoin  # -
# -  # 7500  # 3750  # 0.50  # 0.44  #

# 4  # 5  # -  # DFDistinctRelation  # -
# -  # 3750  # 3750  # 1.00  # 2.23  #

# 5  # 6  # -  # DFDistinctColumn  # column=?a
# -  # 3750  # 3750  # 1.00  # 1.50  #

# 6  # 7  # -  # DFPipelineJoin  # pattern=Node(?a) with property 'ALL' and
label '?a_label3'  
# 7500  # 3750  # 1.00  # 10.58  #

# 7  # 8  # 9  # DFEtee  # -
# -  # 3750  # 7500  # 2.00  # 0.02  #

# 8  # 10  # -  # DFEBindRelation  # inputVars=[?a_label3]
# -  # 3750  # 3750  # 1.00  # 0.04  #

# 9  # 11  # -  # DFEBindRelation  # inputVars=[?a, ?a_label3, ?100]
# -  # 7500  # 3750  # 0.50  # 0.07  #

# 10  # 9  # -  # DFEtermResolution  # column=?100
# id2value  # 3750  # 3750  # 1.00  # 7.60  #

# 11  # 12  # -  # DFEBindRelation  # inputVars=[?a, ?a_label3, ?100]
# -  # 3750  # 3750  # 1.00  # 0.06  #

# 12  # 13  # -  # DFEApply  # functor=nodeLabel(?a_label3)
# -  # 3750  # 3750  # 1.00  # 0.55  #

# 13  # 14  # -  # DFEProject  # columns=[?a, ?a_label3, alias4]
# -  # 3750  # 3750  # 1.00  # 0.05  #

# 14  # 15  # -  # DFMergeChunks  # -
# -  # 3750  # 3750  # 1.00  # 0.02  #

# 15  # 16  # -  # DFEReduce  # functor=collect(?a_label3_alias4)
# -  # 3750  # 3750  # 1.00  # 6.37  #

# 16  # 3  # -  # DFMergeChunks  # -
# -  # 3750  # 3750  # 1.00  # 0.03  #

# 17  # -  # -  # DFE Drain  # -
# -  # 3750  # 0  # 0.00  # 0.02  #
```
Example of `explain` output for a mathematical value expression function

In this example, `RETURN abs(-10)` performs a simple evaluation, taking the absolute value of a constant, -10.

DFEChunkLocalSubQuery (ID 1) performs a solution injection for the static value -10, which is stored in the variable, ?100.

DFEApply (ID 2) is the operator that executes the absolute value function `abs()` on the static value stored in ?100 variable.

Here is the query and resulting `explain` output:

```
curl -d "query=RETURN abs(-10)" -k https://localhost:8182/openCypher  -d "explain=details"
```

Query:

```
RETURN abs(-10)
```

```
# ID # Out #1 # Out #2 # Name              # Arguments             # Mode                
# Units In # Units Out # Ratio # Time (ms) #
# 0  # 1      # -      # SolutionInjection # solutions=[] # -                   
# 0  # 0.00  # 0.00  # 0         #
# 1  # 2      # -      # DFESubquery       # subQuery=subQuery1  # -                   
# 0  # 0.00  # 0.00  # 4.00      #
# 2  # -      # -      # TermResolution    # vars=[?_internalVar1] # id2value_opencypher #
# 1  # 1.00  # 1.00  # 1.00      #
```

```
subQuery1
```

```
# ID # Out #1 # Out #2 # Name                  # Arguments          # Mode # Units In # Units Out # Ratio # Time (ms) #
# 0  # 1      # -      # DFESolutionInjection  # outSchema=[] # -    # 0  # 1        # 0.00  # 0.01      #
# 1  # 2      # -      # DFEChunkLocalSubQuery # subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#c4cc6148-cce3-4561-93c0-deb91f257356/graph_1 # -    # 1        # 1.00  # 0.05      #
# 2  # 3      # -      # DFEApply              # functor=abs(?100)  # -    # 1        # 1.00  # 0.26      #
# 3  # 4      # -      # DFEBindRelation       # outputVars=[?_internalVar2, ?_internalVar1]  # -    # 1        # 1.00  # 0.40      #
```
Example of explain output for a variable-length path (VLP) query

This is an example of a more complex query plan for handling a variable-length path query. This example only shows part of the explain output, for clarity.

In subQuery1, DFEPipelineScan (ID 0) and DFEChunkLocalSubQuery (ID 1), which injects the ...graph_1 subquery, are responsible for scanning for a node with the YPO code.

In subQuery1, DFEChunkLocalSubQuery (ID 2), which injects the ...graph_2 subquery, is responsible for scanning for a node with the LAX code.

In subQuery1, DFEChunkLocalSubQuery (ID 3) injects the ...graph3 subquery, which contains DFELoopSubQuery (ID 17), which in turn injects the ...graph5 subquery. This operation is responsible for resolving the -[*2] variable-length pattern in the query string between two nodes.

curl -d "query=MATCH p=(a {code: 'YPO'})-[*2]->(b{code: 'LAX'}) return p" -k https://localhost:8182/openCypher -d "explain=details"

~

Query:
MATCH p=(a {code: 'YPO'})-[*2]->(b{code: 'LAX'}) return p

# 4  # 5      # -      # DFEProject            # columns=[?_internalVar1]
# -    # 1        # 1
# 1.00  # 0.06      #

# 5      # -      # DFEDrain            # -    # 1        # 0
# 0.00  # 0.05      #
<table>
<thead>
<tr>
<th>ID</th>
<th>Out</th>
<th>#1</th>
<th>#2</th>
<th>Name</th>
<th>Arguments</th>
<th># Mode</th>
<th>Units In</th>
<th># Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>-</td>
<td>-</td>
<td>DFEPipelineScan</td>
<td>pattern=Node(a) with property 'code' as ?a_code7 and label 'ALL'</td>
<td>-</td>
<td># 0</td>
<td># 0</td>
<td># 1</td>
<td># 0.00</td>
</tr>
</tbody>
</table>

| 1  | 2   | 3  | 4  | DFEChunkLocalSubQuery | subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e9558eca46/graph_1 | - | # 1 | # 1 | # 1.00 | # 0.05 | # |

| 2  | 3   | -  | -  | DFEChunkLocalSubQuery | subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e9558eca46/graph_2 | - | # 1 | # 1 | # 1.00 | # 0.02 | # |

| 3  | 4   | -  | -  | DFEChunkLocalSubQuery | subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e9558eca46/graph_3 | - | # 1 | # 0 | # 0.00 | # 0.04 | # |

| 4  | 5   | -  | -  | DFEBindRelation       | inputVars=[?__gen_path6, ?anon_rel26, ?b_code8, ?a_code7, ?a, ?__gen_path6] | - | # 0 | # 0 | # 0.00 | # 0.10 | # |
|    |     |    |    |                       | outputVars=[?__gen_path6, ?anon_rel26, ?b_code8, ?a, ?p] | # | # | # | # | # | # |

| 5  | 6   | -  | -  | DFEProject            | columns=[?p] | - | # 0 | # 0 | # 0.00 | # 0.05 | # |

| 6  | -   | -  | -  | DFEDrain              | # | - | # 0 | # 0 | # 0.00 | # 0.02 | # |

subQuery1

```sql
# TermResolution vars=[?p] id2value_opencypher # 0
# 0  # 0  # 0  # 0  #
```

```sql
subQuery=
```

```
subQuery1
```

```
subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e9558eca46/graph_1
```
```
subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e99558eca46/graph_2
# ID # Out #1 # Out #2 # Name # Arguments
# Mode # Units In # Units Out # Ratio # Time (ms) #
# 0 1 - # DFEPipelineScan # pattern=Node(?b) with property 'code' as ?b_code8 and label 'ALL' # ["LAX"^^xsd:string]] # # # # # # # patternEstimate=1
# 1 2 - # DFEMergeChunks # - # 1 # 1 # 1.00 # 0.02 #
# 2 4 - # DFERelationalJoin # joinVars=[] # 1 # 1 # 0.50 # 0.19 #
# 3 2 - # DFESolutionInjection # outSchema=[?a, ?a_code7] # # 1 # 1 # 0.00 # 0.00 #
# 4 - - # DFEDrain # - # 1 # 0 # 0.00 # 0.01 #
```

```
subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e99558eca46/graph_3
# ID # Out #1 # Out #2 # Name # Arguments # Mode # Units In # Units Out # Ratio # Time (ms) #
Units Out # Ratio # Time (ms) #
# 17 # 18 - # DFELoopSubQuery # subQuery=http://aws.amazon.com/neptune/vocab/v01/dfe/past/graph#cc05129f-d07e-4622-bbe3-9e99558eca46/graph_5 # - # 1 # 2 # 2.00 # 0.31 #
```

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Transactions in Neptune openCypher

The openCypher implementation in Amazon Neptune uses the transaction semantics defined by Neptune (p. 124) However, isolation levels provided by the Bolt driver have some specific implications for Bolt transaction semantics, as described in the sections below.

Read-only Bolt transaction queries

There are various ways that read-only queries can be processed, with different transaction models and isolation levels, as follows:

Implicit read-only transaction queries

Here is an example of a read-only implicit transaction:

```java
public void executeReadImplicitTransaction()
{
// end point
final String END_POINT = "(End Point URL)";

// read query
final String READ_QUERY = "MATCH (n) RETURN n limit 10";

// create the driver
final Driver driver = GraphDatabase.driver(END_POINT, AuthTokens.none(),
                                             Config.builder().withEncryption()
                                             .withTrustStrategy(TrustStrategy.trustSystemCertificates())
                                             .build());

// create the session config
SessionConfig sessionConfig = SessionConfig.builder()
                                  .withFetchSize(1000)
                                  .withDefaultAccessMode(AccessMode.READ)
                                  .build();

// run the query as access mode read
driver.session(sessionConfig).readTransaction(new TransactionWork<String>()
{
    final StringBuilder resultCollector = new StringBuilder();

    @Override
    public String execute(final Transaction tx)
    {
        // execute the query
        Result queryResult = tx.run(READ_QUERY);

        // Read the result
        for (Record record : queryResult.list())
        {
            for (String key : record.keys())
            {
                resultCollector.append(key)
                                 .append(":")
                                 .append(record.get(key).asNode().toString());
            }
        }

        return resultCollector.toString();
    }
});
```
Because read-replicas only accept read-only queries, all queries against read-replicas execute as read-implicit transactions regardless of the access mode set in the session configuration. Neptune evaluates read-implicit transactions as read-only queries (p. 124) under SNAPSHOT isolation semantics.

In case of failure, read-implicit transactions are retried by default.

**Autocommit read-only transaction queries**

Here is an example of a read-only autocommit transaction:

```java
public void executeAutoCommitTransaction()
{
    // end point
    final String END_POINT = "(End Point URL)";

    // read query
    final String READ_QUERY = "MATCH (n) RETURN n limit 10";

    // Create the session config.
    final SessionConfig sessionConfig = SessionConfig.builder().
        .withFetchSize(1000)
        .withDefaultAccessMode(AccessMode.READ)
        .build();

    // create the driver
    final Driver driver = GraphDatabase.driver(END_POINT, AuthTokens.none(),
        Config.builder()
            .withEncryption()
            .withTrustStrategy(TrustStrategy.trustSystemCertificates())
            .build());

    // result collector
    final StringBuilder resultCollector = new StringBuilder();

    // create a session
    final Session session = driver.session(sessionConfig);

    // run the query
    final Result queryResult = session.run(READ_QUERY);
    for (final Record record : queryResult.list())
    {
        for (String key : record.keys())
        {
            resultCollector.append(key)
                .append(":")
                .append(record.get(key).asNode().toString());
        }
    }

    // close the session
    session.close();

    // close the driver
    driver.close();
}
```
If the access mode is set to READ in the session configuration, Neptune evaluates autocommit transaction queries as read-only queries (p. 124) under SNAPSHOT isolation semantics. Note that read-replicas only accept read-only queries.

If you don’t pass in a session configuration, autocommit queries are processed by default with mutation query isolation, so it is important to pass in a session configuration that explicitly sets the access mode to READ.

In case of failure, read-only autocommit queries are not re-tried.

**Explicit read-only transaction queries**

Here is an example of an explicit read-only transaction:

```java
public void executeReadExplicitTransaction()
{
    // end point
    final String END_POINT = "(End Point URL)";

    // read query
    final String READ_QUERY = "MATCH (n) RETURN n limit 10";

    // Create the session config.
    final SessionConfig sessionConfig = SessionConfig
        .builder()
        .withFetchSize(1000)
        .withDefaultAccessMode(AccessMode.READ)
        .build();

    // create the driver
    final Driver driver = GraphDatabase.driver(END_POINT, AuthTokens.none(),
        Config.builder()
        .withEncryption()
        .withTrustStrategy(TrustStrategy.trustSystemCertificates())
        .build());

    // result collector
    final StringBuilder resultCollector = new StringBuilder();

    // create a session
    final Session session = driver.session(sessionConfig);

    // begin transaction
    final Transaction tx = session.beginTransaction();

    // run the query on transaction
    final List<Record> list = tx.run(READ_QUERY).list();

    // read the result
    for (final Record record : list)
    {
        for (String key : record.keys())
        {
            resultCollector
                .append(key)
                .append(":")
                .append(record.get(key).asNode().toString());
        }
    }

    // commit the transaction and for rollback we can use beginTransaction.rollback();
    tx.commit();

    // close the driver
}
If the access mode is set to READ in the session configuration, Neptune evaluates explicit read-only transactions as read-only queries (p. 124) under SNAPSHOT isolation semantics. Note that read-replicas only accept read-only queries.

If you don't pass in a session configuration, explicit read-only transactions are processed by default with mutation query isolation, so it is important to pass in a session configuration that explicitly sets the access mode to READ.

In case of failure, read-only explicit queries are retried by default.

**Mutation Bolt transaction queries**

As with read-only queries, there are various ways that mutation queries can be processed, with different transaction models and isolation levels, as follows:

**Implicit mutation transaction queries**

Here is an example of an implicit mutation transaction:

```java
public void executeWriteImplicitTransaction()
{
    // end point
    final String END_POINT = "(End Point URL)";

    // create node with label as label and properties.
    final String WRITE_QUERY = "CREATE (n:label {name : 'foo'})";

    // Read the vertex created with label as label.
    final String READ_QUERY = "MATCH (n:label) RETURN n";

    // create the driver
    final Driver driver = GraphDatabase.driver(END_POINT, AuthTokens.none(),
    Config.builder()
    .withEncryption()
    .withTrustStrategy(TrustStrategy.trustSystemCertificates())
    .build());

    // create the session config
    SessionConfig sessionConfig = SessionConfig
    .builder()
    .withFetchSize(1000)
    .withDefaultAccessMode(AccessMode.WRITE)
    .build();

    final StringBuilder resultCollector = new StringBuilder();

    // run the query as access mode write
    driver.session(sessionConfig).writeTransaction(new TransactionWork<String>()
    {
        @Override
        public String execute(final Transaction tx)
        {
            // execute the write query and consume the result.
            tx.run(WRITE_QUERY).consume();

            // read the vertex written in the same transaction
            final List<Record> list = tx.run(READ_QUERY).list();

            // read the result
            for (final Record record : list)
```
{ for (String key : record.keys())
    resultCollector
        .append(key)
        .append(":")
        .append(record.get(key).asNode().toString());
}
return resultCollector.toString();
}
// at the end, the transaction is automatically committed.
// close the driver.
driver.close();

Reads made as part of mutation queries are executed under READ COMMITTED isolation with the usual guarantees for Neptune mutation transactions (p. 125).

Whether or not you specifically pass in a session configuration, the transaction is always treated as a write transaction.

For conflicts, see Conflict Resolution Using Lock-Wait Timeouts (p. 125).

Autocommit mutation transaction queries
Mutation autocommit queries inherit the same behavior as mutation implicit transactions.
If you do not pass in a session configuration, the transaction is treated as a write transaction by default.
In case of failure, mutation autocommit queries are not automatically retried.

Explicit mutation transaction queries
Here is an example of an explicit mutation transaction:

```java
public void executeWriteExplicitTransaction()
{
    // end point
    final String END_POINT = "(End Point URL)";

    // create node with label as label and properties.
    final String WRITE_QUERY = "CREATE (n:label {name : 'foo'})";

    // Read the vertex created with label as label.
    final String READ_QUERY = "MATCH (n:label) RETURN n";

    // create the driver
    final Driver driver = GraphDatabase.driver(END_POINT, AuthTokens.none(),
        Config.builder()
        .withEncryption()
        .withTrustStrategy(TrustStrategy.trustSystemCertificates())
        .build());

    // create the session config
    SessionConfig sessionConfig = SessionConfig
        .builder()
        .withFetchSize(1000)
        .withDefaultAccessMode(AccessMode.WRITE)
        .build();

    final StringBuilder resultCollector = new StringBuilder();
```
Explicit mutation queries inherit the same behavior as implicit mutation transactions.

If you do not pass in a session configuration, the transaction is treated as a write transaction by default.

For conflicts, see Conflict Resolution Using Lock-Wait Timeouts (p. 125).

Neptune openCypher restrictions

The Amazon Neptune release of openCypher still does not support everything that is specified in the Cypher Query Language Reference, Version 9, as is detailed in openCypher standards compliance (p. 110). Future releases are expected to address many of those limitations.

Neptune openCypher exceptions

When working with openCypher on Amazon Neptune, a variety of exceptions may occur. Below are common exceptions you may receive, either from the HTTPS endpoint or from the Bolt driver (all exceptions from the Bolt driver are reported as Server State Exceptions):

<table>
<thead>
<tr>
<th>HTTP code</th>
<th>Error message</th>
<th>Retriable?</th>
<th>Remedy</th>
</tr>
</thead>
<tbody>
<tr>
<td>400</td>
<td>(syntax error, propagated directly from the openCypher parser)</td>
<td>No</td>
<td>Correct query syntax, then retry.</td>
</tr>
<tr>
<td>500</td>
<td>Operation terminated</td>
<td>Yes</td>
<td>Rework the query to add additional</td>
</tr>
<tr>
<td>HTTP code</td>
<td>Error message</td>
<td>Retriable?</td>
<td>Remedy</td>
</tr>
<tr>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
<td>------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>(out of memory)</td>
<td></td>
<td>filtering criteria to reduce required memory</td>
</tr>
<tr>
<td>500</td>
<td>Operation terminated (deadline exceeded)</td>
<td>Yes</td>
<td>Increase the query timeout in the DB cluster parameter group, or <a href="https://example.com">retry the request</a>.</td>
</tr>
<tr>
<td>500</td>
<td>Operation terminated (cancelled by user)</td>
<td>Yes</td>
<td>Retry the request.</td>
</tr>
<tr>
<td>500</td>
<td>Database reset is in progress. Please retry the query after the cluster is available.</td>
<td>Yes</td>
<td>Retry when the reset is completed.</td>
</tr>
<tr>
<td>500</td>
<td>Operation failed due to conflicting concurrent operations (please retry). Transactions are currently rolling back.</td>
<td>Yes</td>
<td>Retry using an exponential backoff and retry strategy (p. 833).</td>
</tr>
<tr>
<td>400</td>
<td><em>(operation name)</em> operation/feature unsupported Exception</td>
<td>No</td>
<td>The specified operation is not supported.</td>
</tr>
<tr>
<td>400</td>
<td>openCypher update attempted on a read-only replica</td>
<td>No</td>
<td>Change the target end point to the writer end point.</td>
</tr>
<tr>
<td>400</td>
<td>MalformedQueryException (Neptune does not show the internal parser state)</td>
<td></td>
<td>Correct query syntax and retry.</td>
</tr>
<tr>
<td>400</td>
<td>Cannot delete node, because it still has relationships. To delete this node, you must first delete its relationships.</td>
<td>No</td>
<td>Instead of using MATCH (n) DELETE n use MATCH(n) DETACH DELETE(n)</td>
</tr>
<tr>
<td>HTTP code</td>
<td>Error message</td>
<td>Retriable?</td>
<td>Remedy</td>
</tr>
<tr>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
<td>------------</td>
<td>------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>400</td>
<td>Invalid operation: attempting to remove the last label of a node. A node must have at least one label.</td>
<td>No</td>
<td>Change the query and/or application logic so as not to delete the last node.</td>
</tr>
<tr>
<td>500</td>
<td>Max number of request have breached, ConfiguredQueueCapacity={} for connId = {}</td>
<td>Yes</td>
<td>Currently only 8,192 concurrent requests can be processed, regardless of the stack and protocol.</td>
</tr>
<tr>
<td>500</td>
<td>Max connection limit breached.</td>
<td>Yes</td>
<td>Only 1000 concurrent Bolt connections per instance are allowed (for HTTP there is no limit).</td>
</tr>
<tr>
<td>400</td>
<td>Expected a [one of: Node, Relationship or Path] and got a Literal</td>
<td>No</td>
<td>Check that you are passing the correct argument(s), correct query syntax, and retry.</td>
</tr>
<tr>
<td>400</td>
<td>Property value must be a simple literal. Or: Expected Map for Set properties but didn't find one.</td>
<td>No</td>
<td>A SET clause only accepts simple literals, not composite types.</td>
</tr>
<tr>
<td>400</td>
<td>Entity found passed for deletion is not found</td>
<td>No</td>
<td>Check that the entity you are trying to delete exists in the database.</td>
</tr>
<tr>
<td>400</td>
<td>User does not have access to the database.</td>
<td>No</td>
<td>Check the policy on the IAM role being used.</td>
</tr>
<tr>
<td>400</td>
<td>There is no token passed as part of the request</td>
<td>No</td>
<td>A properly signed token must be passed as part of the query request on an IAM enabled cluster.</td>
</tr>
<tr>
<td>400</td>
<td>Error message is propagated.</td>
<td>No</td>
<td>Contact AWS Support with the Request Id.</td>
</tr>
</tbody>
</table>
### Accessing the Neptune graph with SPARQL

SPARQL is a query language for the Resource Description Framework (RDF), which is a graph data format designed for the web. Amazon Neptune is compatible with SPARQL 1.1. This means that you can connect to a Neptune DB instance and query the graph using the query language described in the [SPARQL 1.1 Query Language](https://www.w3.org/TR/rdf-sparql-11/).

A query in SPARQL consists of a `SELECT` clause to specify the variables to return and a `WHERE` clause to specify which data to match in the graph. If you are unfamiliar with SPARQL queries, see [Writing Simple Queries](https://www.w3.org/TR/rdf-sparql-11/) in the SPARQL 1.1 Query Language.

**Important**
To load data, SPARQL `UPDATE` `INSERT` may work well for a small dataset, but if you need to load a substantial amount of data from a file, see [Using the Amazon Neptune Bulk Loader to Ingest Data](https://docs.aws.amazon.com/neptune/latest/userguide/bulk-load.html) (p. 268).

For more information about the specifics of Neptune's SPARQL implementation, see [SPARQL Specifics](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 107).

Before you begin, you must have the following:

- A Neptune DB instance. For information about creating a Neptune DB instance, see [Creating a new Neptune DB cluster](https://docs.aws.amazon.com/neptune/latest/userguide/creating-new-db-cluster.html) (p. 67).
- An Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

**Topics**
- [Using the RDF4J console to connect to a Neptune DB instance](https://docs.aws.amazon.com/neptune/latest/userguide/rdf4j-console.html) (p. 430)
- [Using RDF4J Workbench to connect to a Neptune DB instance](https://docs.aws.amazon.com/neptune/latest/userguide/rdf4j-workbench.html) (p. 432)
- [Using Java to connect to a Neptune DB instance](https://docs.aws.amazon.com/neptune/latest/userguide/java-sdk.html) (p. 433)
- [SPARQL HTTP API](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-api.html) (p. 436)
- [SPARQL query hints](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 445)
- [SPARQL query status API](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 453)
- [SPARQL query cancellation](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 455)
- [Using the SPARQL 1.1 Graph Store HTTP Protocol (GSP) in Amazon Neptune](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 456)
- [Analyzing Neptune query execution using SPARQL explain](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 457)
- [SPARQL federated queries in Neptune using the SERVICE extension](https://docs.aws.amazon.com/neptune/latest/userguide/spatial-specifics.html) (p. 479)

### Using the RDF4J console to connect to a Neptune DB instance

The RDF4J Console allows you to experiment with Resource Description Framework (RDF) graphs and queries in a REPL (read-eval-print loop) environment.
You can add a remote graph database as a repository and query it from the RDF4J Console. This section walks you through the configuration of the RDF4J Console to connect remotely to a Neptune DB instance.

**To connect to Neptune using the RDF4J Console**

1. Download the RDF4J SDK from the [Download page](https://www.rdf4j.org/download/) on the RDF4J website.
2. Unzip the RDF4J SDK zip file.
3. In a terminal, navigate to the RDF4J SDK directory, and then enter the following command to run the RDF4J Console:

   ```
   bin/console.sh
   ```

   You should see output similar to the following:

   ```
   14:11:51.126 [main] DEBUG o.e.r.c.platform.PlatformFactory - os.name = linux
   14:11:51.130 [main] DEBUG o.e.r.c.platform.PlatformFactory - Detected Posix platform
   Connected to default data directory
   RDF4J Console 3.6.1
   3.6.1
   Type 'help' for help.
   ```

   You are now at the `>` prompt. This is the general prompt for the RDF4J Console. You use this prompt for setting up repositories and other operations. A repository has its own prompt for running queries.

4. At the `>` prompt, enter the following to create a SPARQL repository for your Neptune DB instance:

   ```
   create sparql
   ```

5. The RDF4J Console prompts you for values for the variables required to connect to the SPARQL endpoint.

   Please specify values for the following variables:

   Specify the following values:

<table>
<thead>
<tr>
<th>Variable Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPARQL query endpoint</td>
<td><code>https://your-neptune-endpoint:port/sparql</code></td>
</tr>
<tr>
<td>SPARQL update endpoint</td>
<td><code>https://your-neptune-endpoint:port/sparql</code></td>
</tr>
<tr>
<td>Local repository ID [endpoint@localhost]</td>
<td><code>neptune</code></td>
</tr>
<tr>
<td>Repository title [SPARQL endpoint repository @localhost]</td>
<td><code>Neptune DB instance</code></td>
</tr>
</tbody>
</table>

   For information about finding the address of your Neptune DB instance, see the [Connecting to Amazon Neptune Endpoints (p. 137)](https://docs.aws.amazon.com/neptune/latest/userguide/amazon-neptune-endpoints.html) section.
If the operation is successful, you see the following message:

```plaintext
Repository created
```

6. At the `>` prompt, enter the following to connect to the Neptune DB instance:

```plaintext
open neptune
```

If the operation is successful, you see the following message:

```plaintext
Opened repository 'neptune'
```

You are now at the `neptune>` prompt. At this prompt, you can run queries against the Neptune graph.

**Note**

Now that you have added the repository, the next time you run `bin/console.sh`, you can immediately run the `open neptune` command to connect to the Neptune DB instance.

7. At the `neptune>` prompt, enter the following to run a SPARQL query that returns up to 10 of the triples (subject-predicate-object) in the graph by using the `?s ?p ?o` query with a limit of 10. To query for something else, replace the text after the `sparql` command with another SPARQL query.

```plaintext
```

## Using RDF4J Workbench to connect to a Neptune DB instance

This section walks you through connecting to an Amazon Neptune DB instance using RDF4J Workbench and RDF4J Server. RDF4J Server is required because it acts as a proxy between the Neptune SPARQL HTTP REST endpoint and RDF4J Workbench.

RDF4J Workbench provides an easy interface for experimenting with a graph, including loading local files. For information, see the Add section in the RDF4J documentation.

**Prerequisites**

Before you begin, do the following:

- Install Java 1.8 or later.
- Install RDF4J Server and RDF4J Workbench. For information, see Installing RDF4J Server and RDF4J Workbench.

**To use RDF4J Workbench to connect to Neptune**

1. In a web browser, navigate to the URL where the RDF4J Workbench web app is deployed. For example, if you are using Apache Tomcat, the URL is: `https://ec2_hostname:8080/rdf4j-workbench/`.

2. If you are asked to Connect to RDF4J Server, verify that RDF4J Server is installed, running, and that the server URL is correct. Then, proceed to the next step.
3. In the left pane, choose **New repository**.
   In **New repository**:
   • In the **Type** drop-down list, choose **SPARQL endpoint proxy**.
   • For **ID**, type **neptune**.
   • For **Title**, type **Neptune DB instance**.
   Choose **Next**.

4. In **New repository**:
   • For **SPARQL query endpoint URL**, type `https://your-neptune-endpoint:port/sparql`.
   • For **SPARQL update endpoint URL**, type `https://your-neptune-endpoint:port/sparql`.

   For information about finding the address of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.
   Choose **Create**.

5. The **neptune** repository now appears in the list of repositories. It might take a few minutes before you can use the new repository.

6. In the **Id** column of the table, choose the **neptune** link.

7. In the left pane, choose **Query**.

   **Note**
   If the menu items under **Explore** are disabled, you might need to reconnect to the RDF4J Server and choose the **neptune** repository again.
   You can do this by using the [change] links in the upper-right corner.

8. In the query field, type the following SPARQL query, and then choose **Execute**.

   ```sparql
   ```

   The preceding example returns up to 10 of the triples (subject-predicate-object) in the graph by using the ?s ?p ?o query with a limit of 10.

### Using Java to connect to a Neptune DB instance

This section walks you through the running of a complete Java sample that connects to an Amazon Neptune DB instance and performs a SPARQL query.

Follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

#### To connect to Neptune using Java

1. Install Apache Maven on your EC2 instance. First, enter the following to add a repository with a Maven package:

   ```bash
   ```
Enter the following to set the version number for the packages:

```
sudo sed -i s/$releasever/6/g /etc/yum.repos.d/epel-apache-maven.repo
```

Then you can use `yum` to install Maven:

```
sudo yum install -y apache-maven
```

2. This example was tested with Java 8 only. Enter the following to install Java 8 on your EC2 instance:

```
sudo yum install java-1.8.0-devel
```

3. Enter the following to set Java 8 as the default runtime on your EC2 instance:

```
sudo /usr/sbin/alternatives --config java
```

When prompted, enter the number for Java 8.

4. Enter the following to set Java 8 as the default compiler on your EC2 instance:

```
sudo /usr/sbin/alternatives --config javac
```

When prompted, enter the number for Java 8.

5. In a new directory, create a pom.xml file, and then open it in a text editor.

6. Copy the following into the pom.xml file and save it (you can usually adjust the version numbers to the latest stable version):

```xml
<project xmlns="https://maven.apache.org/POM/4.0.0" xmlns:xsi="https://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="https://maven.apache.org/POM/4.0.0 https://maven.apache.org/maven-v4_0_0.xsd">
  <modelVersion>4.0.0</modelVersion>
  <groupId>com.amazonaws</groupId>
  <artifactId>RDFExample</artifactId>
  <packaging>jar</packaging>
  <version>1.0-SNAPSHOT</version>
  <name>RDFExample</name>
  <url>https://maven.apache.org</url>
  <dependencies>
    <dependency>
      <groupId>org.eclipse.rdf4j</groupId>
      <artifactId>rdf4j-runtime</artifactId>
      <version>3.6</version>
    </dependency>
  </dependencies>
  <build>
    <plugins>
      <plugin>
        <groupId>org.codehaus.mojo</groupId>
        <artifactId>exec-maven-plugin</artifactId>
        <version>1.2.1</version>
        <configuration>
          <mainClass>com.amazonaws.App</mainClass>
        </configuration>
      </plugin>
    </plugins>
  </build>
</project>
```
<configuration>
  <source>1.8</source>
  <target>1.8</target>
</configuration>
</plugin>
</plugins>
</build>
</project>

Note
If you are modifying an existing Maven project, the required dependency is highlighted in the preceding code.

7. To create subdirectories for the example source code (src/main/java/com/amazonaws/), enter the following at the command line:

    mkdir -p src/main/java/com/amazonaws/

8. In the src/main/java/com/amazonaws/ directory, create a file named App.java, and then open it in a text editor.

9. Copy the following into the App.java file. Replace your-neptune-endpoint with the address of your Neptune DB instance.

    Note
    For information about finding the hostname of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.

    package com.amazonaws;
    import org.eclipse.rdf4j.repository.Repository;
    import org.eclipse.rdf4j.repository.http.HTTPRepository;
    import org.eclipse.rdf4j.repository.sparql.SPARQLRepository;
    import java.util.List;
    import org.eclipse.rdf4j.RDF4JException;
    import org.eclipse.rdf4j.repository.RepositoryConnection;
    import org.eclipse.rdf4j.query.TupleQuery;
    import org.eclipse.rdf4j.query.TupleQueryResult;
    import org.eclipse.rdf4j.query.BindingSet;
    import org.eclipse.rdf4j.query.QueryLanguage;
    import org.eclipse.rdf4j.model.Value;
    public class App {
        public static void main(String[] args) {
            String sparqlEndpoint = "https://your-neptune-endpoint:port/sparql";
            Repository repo = new SPARQLRepository(sparqlEndpoint);
            repo.initialize();
            try (RepositoryConnection conn = repo.getConnection()) {
                TupleQuery tupleQuery = conn.prepareTupleQuery(QueryLanguage.SPARQL, queryString);
                try (TupleQueryResult result = tupleQuery.evaluate()) {
                    while (result.hasNext()) {
                        BindingSet bindingSet = result.next();
                        Value s = bindingSet.getValue("s");
                        Value p = bindingSet.getValue("p");
                        Value o = bindingSet.getValue("o");
                    } // iterate over the result
            } // close try (RepositoryConnection)
        } // close main
    } // close class App
10. Use the following Maven command to compile and run the sample:

```
mvn compile exec:java
```

The preceding example returns up to 10 of the triples (subject-predicate-object) in the graph by using the \( ?s \ ?p \ ?o \) query with a limit of 10. To query for something else, replace the query with another SPARQL query.

The iteration of the results in the example prints the value of each variable returned. The Value object is converted to a String and then printed. If you change the SELECT part of the query, you must modify the code.

**SPARQL HTTP API**

SPARQL HTTP requests are accepted at the following endpoint: `https://your-neptune-endpoint:port/sparql`

For more information about connecting to Amazon Neptune with SPARQL, see Accessing the Neptune graph with SPARQL (p. 430).

For more information about the SPARQL protocol and query language, see the SPARQL 1.1 Protocol and the SPARQL 1.1 Query Language specification.

The following topics provide information about SPARQL RDF serialization formats and how to use the SPARQL HTTP API with Neptune.

**Contents**

- Using the HTTP REST endpoint to connect to a Neptune DB instance (p. 436)
- Optional HTTP trailing headers for multi-part SPARQL responses (p. 437)
- RDF media types used by SPARQL in Neptune (p. 438)
  - RDF serialization formats used by Neptune SPARQL (p. 438)
  - SPARQL result serialization formats used by Neptune SPARQL (p. 438)
  - Media-Types that Neptune can use to import RDF data (p. 439)
  - Media-Types that Neptune can use to export query results (p. 439)
- Using SPARQL UPDATE LOAD to import data into Neptune (p. 440)
- Using SPARQL UPDATE UNLOAD to delete data from Neptune (p. 443)

**Using the HTTP REST endpoint to connect to a Neptune DB instance**

Amazon Neptune provides an HTTP endpoint for SPARQL queries. The REST interface is compatible with SPARQL version 1.1.
Important

Release: 1.0.4.0 (2020-10-12) (p. 915) made TLS 1.2 and HTTPS mandatory for all connections to Amazon Neptune. It is no longer possible to connect to Neptune using unsecured HTTP, or using HTTPS with a version of TLS earlier than 1.2.

The following instructions walk you through connecting to the SPARQL endpoint using the curl command, connecting through HTTPS, and using HTTP syntax. Follow these instructions from an Amazon EC2 instance in the same virtual private cloud (VPC) as your Neptune DB instance.

The HTTP endpoint for SPARQL queries to a Neptune DB instance is: https://your-neptune-endpoint:port/sparql.

Note
For information about finding the hostname of your Neptune DB instance, see the Connecting to Amazon Neptune Endpoints (p. 137) section.

QUERY Using HTTP POST

The following example uses curl to submit a SPARQL QUERY through HTTP POST.

```
```

The preceding example returns up to 10 of the triples (subject-predicate-object) in the graph by using the ?s ?p ?o query with a limit of 10. To query for something else, replace it with another SPARQL query.

Note
The default MIME media type of a response is application/sparql-results+json for SELECT and ASK queries.
The default MIME type of a response is application/n-quads for CONSTRUCT and DESCRIBE queries.
For a list of the media types used by Neptune for serialization, see RDF serialization formats used by Neptune SPARQL (p. 438).

UPDATE Using HTTP POST

The following example uses curl to submit a SPARQL UPDATE through HTTP POST.

```
```

The preceding example inserts the following triple into the SPARQL default graph: <https://test.com/s> <https://test.com/p> <https://test.com/o>

Optional HTTP trailing headers for multi-part SPARQL responses

Note
This feature is available starting in Neptune engine release 1.0.3.0 (p. 919).

The HTTP response to SPARQL queries and updates is often returned in more than one part or chunk. It can be hard to diagnose a failure that occurs after a query or update begins sending these chunks, especially since the first one arrives with an HTTP status code of 200.

Unless you explicitly request trailing headers, Neptune only reports such a failure by appending an error message to the message body, which is usually corrupted.
To make detection and diagnosis of this kind of problem easier, you can include a transfer-encoding (TE) trailers header (te: trailers) in your request (see, for example, the MDN page about TE request headers). Doing this will cause Neptune to include two new header fields within the trailing headers of the response chunks:

- **X-Neptune-Status** – contains the response code followed by a short name. For instance, in case of success the trailing header would be: X-Neptune-Status: 200 OK. In the case of failure, the response code would be an Neptune engine error code (p. 843) such as X-Neptune-Status: 500 TimeLimitExceededException.
- **X-Neptune-Detail** – is empty for successful requests. In the case of errors, it contains the JSON error message. Because only ASCII characters are allowed in HTTP header values, the JSON string is URL encoded. The error message is also still appended to the response message body.

### RDF media types used by SPARQL in Neptune

Resource Description Framework (RDF) data can be serialized in many different ways, most of which SPARQL can consume or output:

#### RDF serialization formats used by Neptune SPARQL

- **N-Triples** – A line-based, plain-text format for encoding an RDF graph, defined in RDF 1.1 N-Triples. Media type: application/n-triples, text/turtle, or text/plain. Typical file extension: .nt.
- **N-Quads** – A line-based, plain-text format for encoding an RDF graph, defined in RDF 1.1 N-Quads. It is an extension of N-Triples. Media type: application/n-quads, or text/x-nquads when encoded with 7-bit US-ASCII. Typical file extension: .nq.
- **Turtle** – A textual syntax for RDF defined in RDF 1.1 Turtle that allows an RDF graph to be completely written in a compact and natural text form, with abbreviations for common usage patterns and datatypes. Turtle provides levels of compatibility with the N-Triples format as well as SPARQL's triple pattern syntax. Media type: text/turtle. Typical file extension: .ttl.
- **TriG** – A textual syntax for RDF defined in RDF 1.1 TriG that allows an RDF graph to be completely written in a compact and natural text form, with abbreviations for common usage patterns and datatypes. TriG is an extension of the Turtle format. Media type: application/trig. Typical file extension: .trig.
- **N3 (Notation3)** – An assertion and logic language defined in Notation3 (N3): A readable RDF syntax. N3 extends the RDF data model by adding formulæ (literals which are graphs themselves), variables, logical implication, and functional predicates, and provides a textual syntax alternative to RDF/XML. Media type: text/n3. Typical file extension: .n3.
- **JSON-LD** – A data serialization and messaging format defined in JSON-LD 1.0. Media type: application/ld+json. Typical file extension: .jsonld.
- **SPARQL JSON Results** – A serialization of RDF using the SPARQL 1.1 Query Results JSON Format. Media type: application/sparql-results+json. Typical file extension: .srj.

#### SPARQL result serialization formats used by Neptune SPARQL

- **SPARQL XML Results** – An XML format for the variable binding and boolean results formats provided by the SPARQL query language, defined in SPARQL Query Results XML Format (Second Edition). Media type: application/sparql-results+xml. Typical file extension: .srx.
• **SPARQL CSV and TSV Results** — The use of comma-separated values and tab-separated values to express SPARQL query results from SELECT queries, defined in [SPARQL 1.1 Query Results CSV and TSV Formats](https://www.w3.org/TR/rdf-mt-111/csv/). Media type: `text/csv` for comma-separated values, and `text/tab-separated-values` for tab-separated values. Typical file extensions: `.csv` for comma-separated values, and `.tsv` for tab-separated values.

• **Binary Results Table** — A binary format for encoding the output of SPARQL queries. Media type: `application/x-binary-rdf-results-table`.

• **SPARQL JSON Results** — A serialization of RDF using the [SPARQL 1.1 Query Results JSON Format](https://www.w3.org/TR/rdf-mt-111/json/). Media type: `application/sparql-results+json`.

### Media-Types that Neptune can use to import RDF data

**Media-types supported by the Neptune bulk-loader (p. 268)**

- N-Triples
- N-Quads
- RDF/XML
- Turtle

**Media-types that SPARQL UPDATE LOAD can import**

- N-Triples
- N-Quads
- RDF/XML
- Turtle
- TriG
- N3
- JSON-LD

### Media-Types that Neptune can use to export query results

To specify the output format for a SPARQL query response, send an "Accept: media-type" header with the query request. For example:

```
curl -H "Accept: application/nquads" ...
```

**RDF media-types that SPARQL SELECT can output from Neptune**

- **SPARQL JSON Results** (This is the default)
- **SPARQL XML Results**
- **Binary Results Table** (media type: `application/x-binary-rdf-results-table`)
- **Comma-Separated Values (CSV)**
- **Tab-Separated Values (TSV)**

**RDF media-types that SPARQL ASK can output from Neptune**

- **SPARQL JSON Results** (This is the default)
- **SPARQL XML Results**
• **Boolean** (media type: text/boolean, meaning "true" or "false")

**RDF media-types that SPARQL CONSTRUCT can output from Neptune**

- **N-Quads** (This is the default)
- RDF/XML
- JSON-LD
- N-Triples
- Turtle
- N3
- TriX
- TriG
- SPARQL JSON Results
- RDF4J Binary RDF Format

**RDF media-types that SPARQL DESCRIBE can output from Neptune**

- **N-Quads** (This is the default)
- RDF/XML
- JSON-LD
- N-Triples
- Turtle
- N3
- TriX
- TriG
- SPARQL JSON Results
- RDF4J Binary RDF Format

### Using SPARQL UPDATE LOAD to import data into Neptune

The syntax of the SPARQL UPDATE LOAD command is specified in the SPARQL 1.1 Update recommendation:

```sparql
LOAD SILENT (URL of data to be loaded) INTO GRAPH (named graph into which to load the data)
```

- **SILENT** — *(Optional)* Causes the operation to return success even if there was an error during processing.

  This can be useful when a single transaction contains multiple statements like "LOAD ...; LOAD ...; UNLOAD ...; LOAD ...;" and you want the transaction to complete even if some of the remote data could not be processed.

- **URL of data to be loaded** — *(Required)* Specifies a remote data file containing data to be loaded into a graph.

  The remote file must have one of the following extensions:
  - .nt for NTriples.
  - .nq for NQuads.
  - .trig for Trig.
• .rdf for RDF/XML.
• .ttl for Turtle.
• .n3 for N3.
• .jsonld for JSON-LD.

**INTO GRAPH** *(named graph into which to load the data) – (Optional) Specifies the graph into which the data should be loaded.*

Neptune associates every triple with a named graph. You can specify the default named graph using the fallback named-graph URI, `http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph`, like this:

```
INTO GRAPH <http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph>
```

**Note**
When you need to load a lot of data, we recommend that you use the Neptune bulk loader rather than UPDATE LOAD. For more information about the bulk loader, see Using the Amazon Neptune Bulk Loader to Ingest Data (p. 268).

You can use SPARQL UPDATE LOAD to load data directly from Amazon S3, or from files obtained from a self-hosted web server. The resources to be loaded must reside in the same region as the Neptune server, and the endpoint for the resources must be allowed in the VPC. For information about creating an Amazon S3 endpoint, see Creating an Amazon S3 VPC Endpoint (p. 282).

All SPARQL UPDATE LOAD URIs must start with `https://`. This includes Amazon S3 URLs.

In contrast to the Neptune bulk loader, a call to SPARQL UPDATE LOAD is fully transactional.

**Loading files directly from Amazon S3 into Neptune using SPARQL UPDATE LOAD**

Because Neptune does not allow you to pass an IAM role to Amazon S3 when using SPARQL UPDATE LOAD, either the Amazon S3 bucket in question must be public or you must use a pre-signed Amazon S3 URL in the LOAD query.

To generate a pre-signed URL for an Amazon S3 file, you can use an AWS CLI command like this:

```
aws s3 presign --expires-in (number of seconds) s3://(bucket name)/(path to file of data to load)
```

Then you can use the resulting pre-signed URL in your LOAD command:

```
curl https://(a Neptune endpoint URL):8182/sparql \   --data-urlencode 'update=load (pre-signed URL of the remote Amazon S3 file of data to be loaded) \   into graph (named graph)'
```

For more information, see Authenticating Requests: Using Query Parameters. The Boto3 documentation shows how to use a Python script to generate a presigned URL.

Also, the content type of the files to be loaded must be set correctly.

1. Set the content type of files when you upload them into Amazon S3 by using the -metadata parameter, like this:

```
aws s3 cp test.nt s3://bucket-name/my-plain-text-input/test.nt --metadata Content-Type=text/plain
```
aws s3 cp test.rdf s3://bucket-name/my-rdf-input/test.rdf --metadata Content-Type=application/rdf+xml

2. Confirm that the media-type information is actually present. Run:

```bash
curl -v bucket-name/folder-name
```

The output of this command should show the media-type information that you set when uploading the files.

3. Then you can use the SPARQL UPDATE LOAD command to import these files into Neptune:

```bash
curl https://your-neptune-endpoint:port/sparql \
-d "update=LOAD <https://s3.amazonaws.com/bucket-name/my-rdf-input/test.rdf>"
```

The steps above work only for a public Amazon S3 bucket, or for a bucket that you access using a presigned Amazon S3 URL in the LOAD query.

You can also set up a web proxy server to load from a private Amazon S3 bucket, as shown below:

**Using a web server to load files into Neptune with SPARQL UPDATE LOAD**

1. Install a web server on a machine running within the VPC that is hosting Neptune and the files to be loaded. For example, using Amazon Linux, you might install Apache as follows:

```bash
sudo yum install httpd mod_ssl
sudo /usr/sbin/apachectl start
```

2. Define the MIME type(s) of the RDF file-content that you are going to load. SPARQL uses the Content-type header sent by the web server to determine the input format of the content, so you must define the relevant MIME types for the web Server.

   For example, suppose you use the following file extensions to identify file formats:

   - .nt for NTriples.
   - .nq for NQuads.
   - .trig for Trig.
   - .rdf for RDF/XML.
   - .ttl for Turtle.
   - .n3 for N3.
   - .jsonld for JSON-LD.

   If you are using Apache 2 as the web server, you would edit the file `/etc/mime.types` and add the following types:

   ```text/plain
   text/plain nt
   application/n-quads nq
   application/trig trig
   application/rdf+xml rdf
   application/x-turtle ttl
   text/rdf+n3 n3
   application/ld+json jsonld
   ```

3. Confirm that the MIME-type mapping works. Once you have your web server up and running and hosting RDF files in the format(s) of your choice, you can test the configuration by sending a request to the web server from your local host.
For instance, you might send a request such as this:

```
curl -v http://localhost:80/test.rdf
```

Then, in the detailed output from `curl`, you should see a line such as:

```
Content-Type: application/rdf+xml
```

This shows that the content-type mapping was defined successfully.

4. You are now ready to load data using the SPARQL UPDATE command:

```
curl https://your-neptune-endpoint:port/sparql \  
   -d "update=LOAD <http://web_server_private_ip:80/test.rdf>"
```

**Note**

Using SPARQL UPDATE LOAD can trigger a timeout on the web server when the source file being loaded is large. Neptune processes the file data as it is streamed in, and for a big file that can take longer than the timeout configured on the server. This in turn may cause the server to close the connection, which can result in the following error message when Neptune encounters an unexpected EOF in the stream:

```
{
"detailedMessage":"Invalid syntax in the specified file",
"code":"InvalidParameterException"
}
```

If you receive this message and don't believe your source file contains invalid syntax, try increasing the timeout settings on the web server. You can also diagnose the problem by enabling debug logs on the server and looking for timeouts.

**Using SPARQL UPDATE UNLOAD to delete data from Neptune**

Neptune also provides a custom SPARQL operation, UNLOAD, for removing data that is specified in a remote source. UNLOAD can be regarded as a counterpart to the LOAD operation. Its syntax is:

**Note**

This feature is available starting in Neptune engine release 1.0.4.1 (p. 907).

```
UNLOAD SILENT (URL of the remote data to be unloaded) FROM GRAPH (named graph from which to remove the data)
```

- **SILENT** – *(Optional)* Causes the operation to return success even if there was an error when processing the data.

  This can be useful when a single transaction contains multiple statements like "LOAD ...; LOAD ...; UNLOAD ...; LOAD ..."); and you want the transaction to complete even if some of the remote data could not be processed.

- **URL of the remote data to be unloaded** – *(Required)* Specifies a remote data file containing data to be unloaded from a graph.

  The remote file must have one of the following extensions (these are the same formats that UPDATE-LOAD supports):
  - .nt for NTriples.
HTTP API

• .nq for NQuads.
• .trig for Trig.
• .rdf for RDF/XML.
• .ttl for Turtle.
• .n3 for N3.
• .jsonld for JSON-LD.

All the data that this file contains will be removed from your DB cluster by the UNLOAD operation.

Any Amazon S3 authentication must be included in the URL for the data to unload. You can pre-sign an Amazon S3 file and then use the resulting URL to access it securely. For example:

```bash
aws s3 presign --expires-in (number of seconds) s3://(bucket name)/(path to file of data to unload)
```

Then:

```bash
curl https://(a Neptune endpoint URL):8182/sparql
  --data-urlencode 'update=unload (pre-signed URL of the remote Amazon S3 data to be unloaded)
    from graph (named graph)'
```

For more information, see Authenticating Requests: Using Query Parameters.

• FROM GRAPH (named graph from which to remove the data) – (Optional) Specifies the named graph from which the remote data should be unloaded.

Neptune associates every triple with a named graph. You can specify the default named graph using the fallback named-graph URI, http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph, like this:

```sql
FROM GRAPH <http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph>
```

In the same way that LOAD corresponds to INSERT DATA { (inline data) }, UNLOAD corresponds to DELETE DATA { (inline data) }. Like DELETE DATA, UNLOAD does not work on data that contains blank nodes.

For example, if a local web server serves a file named data.nt that contains the following 2 triples:

```
<http://example.org/resource#a> <http://example.org/resource#p> <http://example.org/resource#c> .
```

The following UNLOAD command would delete those two triples from the named graph, http://example.org/graph1:

```sql
UNLOAD <http://localhost:80/data.nt> FROM GRAPH <http://example.org/graph1>
```

This would have the same effect as using the following DELETE DATA command:

```sql
DELETE DATA {
  GRAPH <http://example.org/graph1> {
  }
} FROM GRAPH <http://example.org/graph1>
```
Exceptions thrown by the UNLOAD command

- **InvalidParameterException** – There were blank nodes in the data. *HTTP status*: 400 Bad Request.
  
  *Message*: Blank nodes are not allowed for UNLOAD

- **InvalidParameterException** – There was broken syntax in the data. *HTTP status*: 400 Bad Request.
  
  *Message*: Invalid syntax in the specified file.

- **UnloadUrlAccessDeniedException** – Access was denied. *HTTP status*: 400 Bad Request.
  
  *Message*: Update failure: Endpoint (Neptune endpoint) reported access denied error. Please verify access.

- **BadRequestException** – The remote data cannot be retrieved. *HTTP status*: 400 Bad Request.
  
  *Message*: (depends on the HTTP response).

SPARQL query hints

You can use query hints to specify optimization and evaluation strategies for a particular SPARQL query in Amazon Neptune.

Query hints are expressed using additional triple patterns that are embedded in the SPARQL query with the following parts:

- **scope**
- **hint**
- **value**

The query hints and scopes are exposed as predefined terms in the Amazon Neptune namespace http://aws.amazon.com/neptune/vocab/v01/QueryHints#. The examples in this section include the namespace as a hint prefix that is defined and included in the query:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
```

For example, the following shows how to include a joinOrder hint in a SELECT query:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
```
SELECT ... {
  hint:Query hint:joinOrder "Ordered" .
... }

The preceding query instructs the Neptune engine to evaluate joins in the query in the given order and disables any automatic reordering.

Consider the following when using query hints:

- You can combine different query hints in a single query. For example, you can use the bottomUp query hint to annotate a subquery for bottom-up evaluation and a joinOrder query hint to fix the join order inside the subquery.
- You can use the same query hint multiple times, in different non-overlapping scopes.
- Query hints are hints. Although the query engine generally aims to consider given query hints, it might also ignore them.
- Query hints are semantics preserving. Adding a query hint does not change the output of the query (except for the potential result order when no ordering guarantees are given—that is, when the result order is not explicitly enforced by using ORDER BY).

The following sections provide more information about the available query hints and their usage in Neptune.

Topics
- Scope of SPARQL query hints in Neptune (p. 446)
- The joinOrder SPARQL query hint (p. 447)
- The evaluationStrategy SPARQL query hint (p. 449)
- The queryTimeout SPARQL query hint (p. 451)
- The rangeSafe SPARQL query hint (p. 452)
- The queryId SPARQL Query Hint (p. 453)
- The useDFE SPARQL query hint (p. 453)

Scope of SPARQL query hints in Neptune

The following table shows the available scopes, associated hints, and descriptions for SPARQL query hints in Amazon Neptune. The hint prefix in these entries represents the Neptune namespace for hints:

<table>
<thead>
<tr>
<th>Scope</th>
<th>Supported Hint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>hint:Query</td>
<td>joinOrder (p. 447)</td>
<td>The query hint applies to the whole query.</td>
</tr>
<tr>
<td>hint:Query</td>
<td>queryTimeout (p. 451)</td>
<td>The time-out value applies to the entire query.</td>
</tr>
<tr>
<td>hint:Query</td>
<td>rangeSafe (p. 452)</td>
<td>Type promotion is disabled for the entire query.</td>
</tr>
<tr>
<td>hint:Query</td>
<td>queryId (p. 453)</td>
<td>The query ID value applies to the entire query.</td>
</tr>
</tbody>
</table>
The `joinOrder` SPARQL query hint

When you submit a SPARQL query, the Amazon Neptune query engine investigates the structure of the query. It reorders parts of the query and tries to minimize the amount of work required for evaluation and query response time.

For example, a sequence of connected triple patterns is typically not evaluated in the given order. It is reordered using heuristics and statistics such as the selectivity of the individual patterns and how they are connected through shared variables. Additionally, if your query contains more complex patterns such as subqueries, FILTERs, or complex OPTIONAL or MINUS blocks, the Neptune query engine reorders them where possible, aiming for an efficient evaluation order.

For more complex queries, the order in which Neptune chooses to evaluate the query might not always be optimal. For instance, Neptune might miss instance data-specific characteristics (such as hitting power nodes in the graph) that emerge during query evaluation.

If you know the exact characteristics of the data and want to manually dictate the order of the query execution, use the Neptune `joinOrder` query hint to specify that the query be evaluated in the given order.

`joinOrder` SPARQL hint syntax

The `joinOrder` query hint is specified as a triple pattern included in a SPARQL query.

For clarity, the following syntax uses a `hint` prefix defined and included in the query to specify the Neptune query-hint namespace:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
scope hint:joinOrder "Ordered" .
```

**Available Scopes**

- `hint:Query`
- `hint:Group`

For more information about query hint scopes, see [Scope of SPARQL query hints in Neptune](#) on page 446.
**joinOrder SPARQL hint example**

This section shows a query written with and without the `joinOrder` query hint and related optimizations.

For this example, assume that the dataset contains the following:

- A single person named John that :likes 1,000 persons, including Jane.
- A single person named Jane that :likes 10 persons, including John.

**No Query Hint**

The following SPARQL query extracts all the pairs of people named John and Jane who both like each other from a set of social networking data:

```
PREFIX : <https://example.com/>
SELECT ?john ?jane {
    ?person1 :name "Jane" .
    ?person1 :likes ?person2 .
    ?person2 :name "John" .
}
```

The Neptune query engine might evaluate the statements in a different order than written. For example, it might choose to evaluate in the following order:

1. Find all persons named John.
2. Find all persons connected to John by a :likes edge.
3. Filter this set by persons named Jane.
4. Filter this set by those connected to John by a :likes edge.

According to the dataset, evaluating in this order results in 1,000 entities being extracted in the second step. The third step narrows this down to the single node, Jane. The final step then determines that Jane also :likes the John node.

**Query Hint**

It would be favorable to start with the Jane node because she has only 10 outgoing :likes edges. This reduces the amount of work during the evaluation of the query by avoiding the extraction of the 1,000 entities during the second step.

The following example uses the `joinOrder` query hint to ensure that the Jane node and its outgoing edges are processed first by disabling all automatic join reordering for the query:

```
PREFIX : <https://example.com/>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ?john ?jane {
    hint:Query hint:joinOrder "Ordered" .
    ?person1 :name "Jane" .
    ?person1 :likes ?person2 .
    ?person2 :name "John" .
}
```

An applicable real-world scenario might be a social network application in which persons in the network are classified as either influencers with many connections or normal users with few connections. In such
a scenario, you could ensure that the normal user (Jane) is processed before the influencer (John) in a query like the preceding example.

**Query Hint and Reorder**

You can take this example one step further. If you know that the :name attribute is unique to a single node, you could speed up the query by reordering and using the joinOrder query hint. This step ensures that the unique nodes are extracted first.

```
PREFIX : <https://example.com/>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ?john ?jane {
  hint:Query hint:joinOrder "Ordered" .
  ?person1 :name "Jane" .
  ?person2 :name "John" .
  ?person1 :likes ?person2 .
}
```

In this case, you can reduce the query to the following single actions in each step:

1. Find the single person node with :name Jane.
2. Find the single person node with :name John.
3. Check that the first node is connected to the second with a :likes edge.
4. Check that the second node is connected to the first with a :likes edge.

**Important**

If you choose the wrong order, the joinOrder query hint can lead to significant performance drops. For example, the preceding example would be inefficient if the :name attributes were not unique. If all 100 nodes were named Jane and all 1,000 nodes were named John, then the query would end up checking 1,000 * 100 (100,000) pairs for :likes edges.

**The evaluationStrategy SPARQL query hint**

The evaluationStrategy query hint tells the Amazon Neptune query engine that the fragment of the query annotated should be evaluated from the bottom up, as an independent unit. This means that no solutions from previous evaluation steps are used to compute the query fragment. The query fragment is evaluated as a standalone unit, and its produced solutions are joined with the remainder of the query after it is computed.

Using the evaluationStrategy query hint implies a blocking (non-pipelined) query plan, meaning that the solutions of the fragment annotated with the query hint are materialized and buffered in main memory. Using this query hint might significantly increase the amount of main memory needed to evaluate the query, especially if the annotated query fragment computes a large number of results.

**evaluationStrategy SPARQL hint syntax**

The evaluationStrategy query hint is specified as a triple pattern included in a SPARQL query.

For clarity, the following syntax uses a hint prefix defined and included in the query to specify the Neptune query-hint namespace:

```
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
hint:SubQuery hint:evaluationStrategy "BottomUp" .
```
Available Scopes

- hint:SubQuery

Note
This query hint is supported only in nested subqueries.

For more information about query hint scopes, see Scope of SPARQL query hints in Neptune (p. 446).

evaluationStrategy SPARQL hint example

This section shows a query written with and without the evaluationStrategy query hint and related optimizations.

For this example, assume that the dataset has the following characteristics:

- It contains 1,000 edges labeled :connectedTo.
- Each component node is connected to an average of 100 other component nodes.
- The typical number of four-hop cyclical connections between nodes is around 100.

No Query Hint

The following SPARQL query extracts all component nodes that are cyclically connected to each other via four hops:

```
PREFIX : <https://example.com/>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT * {
  ?component1 :connectedTo ?component2 .
  ?component2 :connectedTo ?component3 .
  ?component4 :connectedTo ?component1 .
}
```

The approach of the Neptune query engine is to evaluate this query using the following steps:

- Extract all 1,000 connectedTo edges in the graph.
- Expand by 100x (the number of outgoing connectedTo edges from component2).
  Intermediate results: 100,000 nodes.
- Expand by 100x (the number of outgoing connectedTo edges from component3).
  Intermediate results: 10,000,000 nodes.
- Scan the 10,000,000 nodes for the cycle close.

This results in a streaming query plan, which has a constant amount of main memory.

Query Hint and Subqueries

You might want to trade off main memory space for accelerated computation. By rewriting the query using an evaluationStrategy query hint, you can force the engine to compute a join between two smaller, materialized subsets.

```
PREFIX : <https://example.com/>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT * {
```
Instead of evaluating the triple patterns in sequence while iteratively using results from the previous triple pattern as input for the upcoming patterns, the evaluationStrategy hint causes the two subqueries to be evaluated independently. Both subqueries produce 100,000 nodes for intermediate results, which are then joined together to form the final output.

In particular, when you run Neptune on the larger instance types, temporarily storing these two 100,000 subsets in main memory increases memory usage in return for significantly speeding up evaluation.

**The `queryTimeout` SPARQL query hint**

The `queryTimeout` query hint specifies a timeout that is shorter than the `neptune_query_timeout` value set in the DB parameters group.

If the query terminates as a result of this hint, a `TimeLimitExceededException` is thrown, with an `Operation terminated (deadline exceeded)` message.

**`queryTimeout` SPARQL hint syntax**

```
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ... WHERE {
  # OR
  hint:Query hint:queryTimeout "10" .
  # OR
  hint:Query hint:queryTimeout "10"^^xsd:integer .
  ...
}
```

The time-out value is expressed in milliseconds.

The time-out value must be smaller than the `neptune_query_timeout` value set in the DB parameters group. Otherwise, a `MalformedQueryException` exception is thrown with a `Malformed query: Query hint 'queryTimeout' must be less than neptune_query_timeout DB Parameter Group message.`

The `queryTimeout` query hint should be specified in the `WHERE` clause of the main query, or in the `WHERE` clause of one of the subqueries as shown in the example below.

It must be set only once across all the queries/subqueries and SPARQL Updates sections (such as `INSERT` and `DELETE`). Otherwise, a `MalformedQueryException` exception is thrown with a `Malformed query: Query hint 'queryTimeout' must be set only once message.`

**Available Scopes**

The `queryTimeout` hint can be applied both to SPARQL queries and updates.
• In a SPARQL query, it can appear in the WHERE clause of the main query or a subquery.
• In a SPARQL update, it can be set in the INSERT, DELETE, or WHERE clause. If there are multiple update clauses, it can only be set in one of them.

For more information about query hint scopes, see Scope of SPARQL query hints in Neptune (p. 446).

**queryTimeout** SPARQL hint example

Here is an example of using `hint:queryTimeout` in the main WHERE clause of an UPDATE query:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
INSERT {
  ?s ?p ?o
} WHERE {
  hint:Query hint:queryTimeout 100 .
}
```

Here, the `hint:queryTimeout` is in the WHERE clause of a subquery:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT * {
  {
    SELECT ?s WHERE {
      hint:Query hint:queryTimeout 100 .
    }
  }
}
```

**The rangeSafe SPARQL query hint**

Use this query hint to turn off type promotion for a SPARQL query.

When you submit a SPARQL query that includes a FILTER over a numerical value or range, the Neptune query engine must normally use type promotion when it executes the query. This means that it has to examine values of every type that could hold the value you are filtering on.

For example, if you are filtering for values equal to 55, the engine must look for integers equal to 55, long integers equal to 55L, floats equal to 55.0, and so forth. Each type promotion requires an additional lookup on storage, which can cause an apparently simple query to take an unexpectedly long time to complete.

Often type promotion is unnecessary because you know in advance that you only need to find values of one specific type. When this is the case, you can speed up your queries dramatically by using the `rangeSafe` query hint to turn off type promotion.

**rangeSafe SPARQL hint syntax**

The `rangeSafe` query hint takes a value of `true` to turn off type promotion. It also accepts a value of `false` (the default).

**Example.** The following example shows how to turn off type promotion when filtering for an integer value of 0 greater than 1:

```sparql
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
```
SELECT * {
  hint:Prior hint:rangeSafe 'true' .
  FILTER (?o > '1'^^<http://www.w3.org/2001/XMLSchema#int>)
}

The queryId SPARQL Query Hint

Use this query hint to assign your own queryId value to a SPARQL query.

Example:

PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT * WHERE {
  hint:Query hint:queryId "4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47"
  {?s ?p ?o}}

The value you assign must be unique across all queries in the Neptune DB.

The useDFE SPARQL query hint

Use this query hint to disable use of the DFE for executing the query. Because the default value of this hint is true, there is no need to include the hint unless you don't want the query to be executed by the DFE.

Note
If you use this query hint when the DFE is not enabled in Lab Mode, the hint is treated as a regular triple pattern.

Example:

PREFIX : <https://example.com/>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ?john ?jane
{
  hint:Query hint:useDFE false .
  ?person1 :name "Jane" .
  ?person1 :likes ?person2 .
  ?person2 :name "John" .
}

SPARQL query status API

To get the status of SPARQL queries, use HTTP GET or POST to make a request to the https://your-neptune-endpoint:port/sparql/status endpoint.

SPARQL query status request parameters

queryId (optional)
The ID of a running SPARQL query. Only displays the status of the specified query.

SPARQL query status response syntax

```json
{
  "acceptedQueryCount": integer,
}```
"runningQueryCount": integer,
"queries": [
  {
    "queryId": "guid",
    "queryEvalStats": {
      "subqueries": integer,
      "elapsed": integer,
      "cancelled": boolean
    },
    "queryString": "string"
  }
]

**SPARQL query status response values**

**acceptedQueryCount**
The number of queries accepted since the last restart of the Neptune engine.

**runningQueryCount**
The number of currently running SPARQL queries.

**queries**
A list of the current SPARQL queries.

**queryId**
A GUID id for the query. Neptune automatically assigns this ID value to each query, or you can also assign your own ID (see [Inject a Custom ID Into a Neptune Gremlin or SPARQL Query](p. 142)).

**queryEvalStats**
Statistics for this query.

**subqueries**
Number of subqueries in this query.

**elapsed**
The number of milliseconds the query has been running so far.

**cancelled**
True indicates that the query was cancelled.

**queryString**
The submitted query.

**SPARQL query status example**
The following is an example of the status command using `curl` and HTTP GET.

```
curl https://your-neptune-endpoint:port/sparql/status
```

This output shows a single running query.
SPARQL query cancellation

To get the status of SPARQL queries, use HTTP GET or POST to make a request to the `https://your-neptune-endpoint:port/sparql/status` endpoint.

SPARQL query cancellation request parameters

cancelQuery
(Required) Tells the status command to cancel a query. This parameter does not take a value.

queryId
(Required) The ID of the running SPARQL query to cancel.

silent
(Optional) If `silent=true` then the running query is cancelled and the HTTP response code is 200. If `silent` is not present or `silent=false`, the query is cancelled with an HTTP 500 status code.

SPARQL query cancellation examples

Example 1: Cancellation with silent=false

The following is an example of the status command using `curl` to cancel a query with the silent parameter set to false:

```
curl https://your-neptune-endpoint:port/sparql/status \
    -d "cancelQuery" \ 
    -d "queryId=4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47" \ 
    -d "silent=false"
```

Unless the query has already started streaming results, the cancelled query would then return an HTTP 500 code with a response like this:

```
{
    "code": "CancelledByUserException",
    "requestId": "4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47",
    "detailedMessage": "Operation terminated (cancelled by user)"
}
```
If the query already returned an HTTP 200 code (OK) and has started streaming results before being cancelled, the timeout exception information is sent to the regular output stream.

**Example 2: Cancellation with silent=true**

The following is an example of the same status command as above except with the silent parameter now set to true:

```bash
curl https://your-neptune-endpoint:port/sparql/status 
-d "cancelQuery" 
-d "queryId=4d5c4fae-aa30-41cf-9e1f-91e6b7dd6f47" 
-d "silent=true"
```

This command would return the same response as when silent=false, but the cancelled query would now return an HTTP 200 code with a response like this:

```json
{
"head" : { 
  "vars" : [ "s", "p", "o" ]
},
"results" : { 
  "bindings" : [ ]
}
}
```

## Using the SPARQL 1.1 Graph Store HTTP Protocol (GSP) in Amazon Neptune

In the SPARQL 1.1 Graph Store HTTP Protocol recommendation, the W3C defined an HTTP protocol for managing RDF graphs. It defines operations for removing, creating, and replacing RDF graph content as well as for adding RDF statements to existing content.

The graph-store protocol (GSP) provides a convenient way to manipulate your entire graph without having to write complex SPARQL queries.

As of Release: 1.0.5.0 (2021-07-27) (p. 895), Neptune fully supports this protocol.

The endpoint for the graph-store protocol (GSP) is:

```
https://your-neptune-cluster:port/sparql/gsp/
```

To access the default graph with GSP, use:

```
https://your-neptune-cluster:port/sparql/gsp/?default
```

To access a named graph with GSP, use:

```
https://your-neptune-cluster:port/sparql/gsp/?graph=named-graph-URI
```

### Special details of the Neptune GSP implementation

Neptune fully implements the W3C recommendation that defines GSP. However, there are a few situations that the specification doesn't cover.

One of these is the case where a PUT or POST request specifies one or more named graphs in the request body that differ from the graph specified by the request URL. This can only happen when the request
body RDF format supports named graphs, as, for example, using Content-Type: application/n-quads or Content-Type: application/trig.

In this situation, Neptune adds or updates all the named graphs present in the body, as well as the named graph specified in the URL.

For example, suppose that starting with an empty database, you send a PUT request to upsert votes into three graphs. One, named urn:votes, contains all votes from all election years. Two others, named urn:votes:2005 and urn:votes:2019, contain votes from specific election years. The request and its payload look like this:

```plaintext
PUT "http://your-Neptune-cluster:port/sparql/gsp/?graph=urn:votes"
  Host: example.com
  Content-Type: application/n-quads

PAYLOAD:
<urn:JohnDoe> <urn:votedFor> <urn:Labour> <urn:votes:2005>
<urn:JohnDoe> <urn:votedFor> <urn:Conservative> <urn:votes:2019>
<urn:JaneSmith> <urn:votedFor> <urn:LiberalDemocrats> <urn:votes:2005>
<urn:JaneSmith> <urn:votedFor> <urn:Conservative> <urn:votes:2019>
```

After the request is executed, the data in the database looks like this:

```
<urn:JohnDoe>   <urn:votedFor> <urn:Labour>           <urn:votes:2005>
<urn:JohnDoe>   <urn:votedFor> <urn:Conservative>     <urn:votes:2019>
<urn:JaneSmith> <urn:votedFor> <urn:LiberalDemocrats> <urn:votes:2005>
<urn:JaneSmith> <urn:votedFor> <urn:Conservative>     <urn:votes:2019>
```

Another ambiguous situation is where more than one graph is specified in the request URL itself, using any of PUT, POST, GET or DELETE. For example:

```plaintext
```

Or:

```plaintext
```

In this situation, Neptune returns an HTTP 400 with a message indicating that only one graph can be specified in the request URL.

**Analyzing Neptune query execution using SPARQL explain**

Amazon Neptune has added a SPARQL feature named `explain`. This feature is a self-service tool for understanding the execution approach taken by the Neptune engine. You invoke it by adding an `explain` parameter to an HTTP call that submits a SPARQL query.

The `explain` feature provides information about the logical structure of query execution plans. You can use this information to identify potential evaluation and execution bottlenecks. You can then use query hints (p. 445) to improve your query execution plans.
How the SPARQL query engine works in Neptune

To use the information that the SPARQL explain feature provides, you need to understand some details about how the Amazon Neptune SPARQL query engine works.

The engine translates every SPARQL query into a pipeline of operators. Starting from the first operator, intermediate solutions known as binding lists flow through this operator pipeline. You can think of a binding list as a table in which the table headers are a subset of the variables used in the query. Each row in the table represents a result, up to the point of evaluation.

Let’s assume that two namespace prefixes have been defined for our data:

PREFIX foaf: <http://xmlns.com/foaf/0.1/> .
```

The following would be an example of a simple binding list in this context:

<table>
<thead>
<tr>
<th>?person</th>
<th>?firstName</th>
</tr>
</thead>
<tbody>
<tr>
<td>ex:JaneDoe</td>
<td>&quot;Jane&quot;</td>
</tr>
<tr>
<td>ex:JohnDoe</td>
<td>&quot;John&quot;</td>
</tr>
<tr>
<td>ex:RichardRoe</td>
<td>&quot;Richard&quot;</td>
</tr>
</tbody>
</table>

For each of three people, the list binds the ?person variable to an identifier of the person, and the ?firstName variable to the person’s first name.

In the general case, variables can remain unbound, if, for example, there is an OPTIONAL selection of a variable in a query for which no value is present in the data.

The PipelineJoin operator is an example of a Neptune query engine operator present in the explain output. It takes as input an incoming binding set from the previous operator and joins it against a triple pattern, say (?,person, foaf:lastName, ?lastName). This operation uses the bindings for the ?person variable in its input stream, substitutes them into the triple pattern, and looks up triples from the database.

When executed in the context of the incoming bindings from the previous table, PipelineJoin would evaluate three lookups, namely the following:

```(ex:JaneDoe, foaf:lastName, ?lastName)
(ex:JohnDoe, foaf:lastName, ?lastName)
(ex:RichardRoe, foaf:lastName, ?lastName)
```

This approach is called as-bound evaluation. The solutions from this evaluation process are joined back against the incoming solutions, padding the detected ?lastName in the incoming solutions. Assuming that you find a last name for all three persons, the operator would produce an outgoing binding list that would look something like this:
This outgoing binding list then serves as input for the next operator in the pipeline. At the end, the output of the last operator in the pipeline defines the query result.

Operator pipelines are often linear, in the sense that every operator emits solutions for a single connected operator. However, in some cases, they can have more complex structures. For example, a UNION operator in a SPARQL query is mapped to a Copy operation. This operation duplicates the bindings and forwards the copies into two subplans, one for the left side and the other for the right side of the UNION.

For more information about operators, see Neptune SPARQL explain operators (p. 472).

**How to use SPARQL explain to analyze Neptune query execution**

The SPARQL explain feature is a self-service tool in Amazon Neptune that helps you understand the execution approach taken by the Neptune engine. To invoke explain, you pass a parameter to an HTTP or HTTPS request in the form `explain=mode`.

The mode value can be one of static, dynamic, or details:

- In **static** mode, explain prints only the static structure of the query plan.
- In **dynamic** mode, explain also includes dynamic aspects of the query plan. These aspects might include the number of intermediate bindings flowing through the operators, the ratio of incoming bindings to outgoing bindings, and the total time taken by operators.
- In **details** mode, explain prints the information shown in dynamic mode plus additional details such as the actual SPARQL query string and the estimated range count for the pattern underlying a join operator.

Neptune supports using explain with all three SPARQL query access protocols listed in the W3C SPARQL 1.1 Protocol specification, namely:

1. HTTP GET
2. HTTP POST using URL-encoded parameters
3. HTTP POST using text parameters

For information about the SPARQL query engine, see How the SPARQL query engine works in Neptune (p. 458).

For information about the kind of output produced by invoking SPARQL explain, see Examples of invoking SPARQL explain in Neptune (p. 459).

**Examples of invoking SPARQL explain in Neptune**

The examples in this section show the various kinds of output you can produce by invoking the SPARQL explain feature to analyze query execution in Amazon Neptune.

**Topics**

- Understanding Explain Output (p. 460)
• Example of details mode output (p. 462)
• Example of static mode output (p. 463)
• Different ways of encoding parameters (p. 464)
• Other output types besides text/plain (p. 464)
• Example of SPARQL explain output when the DFE is enabled (p. 466)

Understanding Explain Output

In this example, Jane Doe knows two people, namely John Doe and Richard Roe:

```sparql
@prefix ex: <http://example.com> .
@prefix foaf: <http://xmlns.com/foaf/0.1/> .
ex:JaneDoe foaf:knows ex:JohnDoe .
ex:JohnDoe foaf:firstName "John" .
ex:JohnDoe foaf:lastName "Doe" .
ex:RichardRoe foaf:firstName "Richard" .
ex:RichardRoe foaf:lastName "Roe" .
.
```

To determine the first names of all the people whom Jane Doe knows, you can write the following query:

```bash
curl http(s)://your_server:your_port/sparql \
-d "query=PREFIX foaf: <https://xmlns.com/foaf/0.1/> PREFIX ex: <https://www.example.com/> \nSELECT ?firstName WHERE { ex:JaneDoe foaf:knows ?person . ?person foaf:firstName ?firstName }" \
-H "Accept: text/csv"
```

This simple query returns the following:

```
firstName
John
Richard
```

Next, change the `curl` command to invoke explain by adding `-d "explain=dynamic"` and using the default output type instead of text/csv:

```bash
curl http(s)://your_server:your_port/sparql \
-d "query=PREFIX foaf: <https://xmlns.com/foaf/0.1/> PREFIX ex: <https://www.example.com/> \nSELECT ?firstName WHERE { ex:JaneDoe foaf:knows ?person . ?person foaf:firstName ?firstName }" \
-d "explain=dynamic"
```

The query now returns output in pretty-printed ASCII format (HTTP content type text/plain), which is the default output type:

```
# ID # Out #1 # Out #2 # Name # Arguments
# Mode # Units In # Units Out # Ratio # Time (ms)
# 0 # 1 # - # SolutionInjection # solutions=[]
```

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For details about the operations in the Name column and their arguments, see explain operators (p. 472).

The following describes the output row by row:

1. The first step in the main query always uses the SolutionInjection operator to inject a solution. The solution is then expanded to the final result through the evaluation process.

   In this case, it injects the so-called universal solution { }. In the presence of VALUES clauses or a BIND, this step might also inject more complex variable bindings to start out with.

   The Units Out column indicates that this single solution flows out of the operator. The Out #1 column specifies the operator into which this operator feeds the result. In this example, all operators are connected to the operator that follows in the table.

2. The second step is a PipelineJoin. It receives as input the single universal (fully unconstrained) solution produced by the previous operator (Units In := 1). It joins it against the tuple pattern defined by its pattern argument. This corresponds to a simple lookup for the pattern. In this case, the triple pattern is defined as the following:

   \[
   \text{distinct( ex:JaneDoe, foaf:knows, ?person )}
   \]

   The joinType := join argument indicates that this is a normal join (other types include optional joins, existence check joins, and so on).

   The distinct := true argument says that you extract only distinct matches from the database (no duplicates), and you bind the distinct matches to the variable joinProjectionVars := ?person, deduplicated.

   The fact that the Units Out column value is 2 indicates that there are two solutions flowing out. Specifically, these are the bindings for the ?person variable, reflecting the two people that the data shows that Jane Doe knows:

   
<table>
<thead>
<tr>
<th>?person</th>
</tr>
</thead>
<tbody>
<tr>
<td>ex:JohnDoe</td>
</tr>
<tr>
<td>ex:RichardRoe</td>
</tr>
</tbody>
</table>

3. The two solutions from stage 2 flow as input (Units In := 2) into the second PipelineJoin. This operator joins the two previous solutions with the following triple pattern:
distinct(?person, foaf:firstName, ?firstName)

The ?person variable is known to be bound either to ex:JohnDoe or to ex:RichardRoe by the operator's incoming solution. Given that, the PipelineJoin extracts the first names, John and Richard. The outgoing two solutions (Units Out := 2) are then as follows:

<table>
<thead>
<tr>
<th>?person</th>
<th>?firstName</th>
</tr>
</thead>
<tbody>
<tr>
<td>ex:JohnDoe</td>
<td>John</td>
</tr>
<tr>
<td>ex:RichardRoe</td>
<td>Richard</td>
</tr>
</tbody>
</table>

4. The next projection operator takes as input the two solutions from stage 3 (Units In := 2) and projects onto the ?firstName variable. This eliminates all other variable bindings in the mappings and passes on the two bindings (Units Out := 2):

<table>
<thead>
<tr>
<th>?firstName</th>
</tr>
</thead>
<tbody>
<tr>
<td>John</td>
</tr>
<tr>
<td>Richard</td>
</tr>
</tbody>
</table>

5. To improve performance, Neptune operates where possible on internal identifiers that it assigns to terms such as URIs and string literals, rather than on the strings themselves. The final operator, TermResolution, performs a mapping from these internal identifiers back to the corresponding term strings.

In regular (non-explain) query evaluation, the result computed by the last operator is then serialized into the requested serialization format and streamed to the client.

Example of details mode output

Note
SPARQL explain details mode is available starting in Neptune engine release 1.0.2.1 (p. 935).

Suppose that you run the same query as the previous in details mode instead of dynamic mode:

```
curl http(s)://your_server:your_port/sparql \
  -d "query=PREFIX foaf: <https://xmlns.com/foaf/0.1/> PREFIX ex: <https://www.example.com/> \n    SELECT ?firstName WHERE { ex:JaneDoe foaf:knows ?person . ?person foaf:firstName ?firstName }" \
  -d "explain=details"
```

As this example shows, the output is the same with some additional details such as the query string at the top of the output, and the patternEstimate count for the PipelineJoin operator:
Example of static mode output

Suppose that you run the same query as the previous in static mode (the default) instead of details mode:

```
curl http(s)://your_server:your_port/sparql \
  -d "query=PREFIX foaf: <https://xmlns.com/foaf/0.1/> PREFIX ex: <https://www.example.com/> \
  SELECT ?firstName WHERE { ex:JaneDoe foaf:knows ?person . ?person foaf:firstName ?firstName }" \
  -d "explain=static"
```

As this example shows, the output is the same, except that it omits the last three columns:
Different ways of encoding parameters

The following example queries illustrate two different ways to encode parameters when invoking SPARQL explain.

Using URL encoding – This example uses URL encoding of parameters, and specifies dynamic output:

```
curl -XGET "http(s)://your_server:your_port/sparql?query=SELECT*WHERE%7B%3Fs%20%3Fp%20%3Fo%20%7D%20LIMIT%2031&explain=dynamic"
```

Specifying the parameters directly – This is the same as the previous query except that it passes the parameters through POST directly:

```
curl http(s)://your_server:your_port/sparql \
   -d "query=SELECT * WHERE { ?s ?p ?o } LIMIT 1" \
   -d "explain=dynamic"
```

Other output types besides text/plain

The preceding examples use the default text/plain output type. Neptune can also format SPARQL explain output in two other MIME-type formats, namely text/csv and text/html. You invoke them by setting the HTTP Accept header, which you can do using the -H flag in curl, as follows:

```
-H "Accept: output type"
```

Here are some examples:

**text/csv Output**

This query calls for CSV MIME-type output by specifying -H "Accept: text/csv":

```
curl http(s)://your_server:your_port/sparql \
   -d "query=SELECT * WHERE { ?s ?p ?o } LIMIT 1" \
   -d "explain=dynamic" \
   -H "Accept: text/csv"
```

The CSV format, which is handy for importing into a spreadsheet or database, separates the fields in each explain row by semicolons (;), like this:

```
ID;Out #1;Out #2;Name;Arguments;Mode;Units In;Units Out;Ratio;Time (ms)
0;1;SolutionInjection;solutions=[{}];0;1;0.00;0
1;2;PipelineJoin;pattern=distinct(?s, ?p, ?o),joinType=join,joinProjectionVars=[?s, ?p, ?o];1;1;6.00;1
2;3;Projection;vars=[?s, ?p, ?o];retain;6;6;1.00;2
3;--;Slice;limit=1;--;1;1.00;1
```

**text/html Output**

If you specify -H "Accept: text/html", then explain generates an HTML table:

```
<!DOCTYPE html>
```

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<html>
<body>
<table border="1px">
<thead>
<tr>
<th>ID</th>
<th>Out #1</th>
<th>Out #2</th>
<th>Name</th>
<th>Arguments</th>
<th>Mode</th>
<th>Units In</th>
<th>Units Out</th>
<th>Ratio</th>
<th>Time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>1</td>
<td>-</td>
<td>SolutionInjection</td>
<td>solutions=[{}]</td>
<td>-</td>
<td>0</td>
<td>1</td>
<td>0.00</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>-</td>
<td>PipelineJoin</td>
<td>pattern=distinct(?s, ?p, ?o)<br>joinType=join<br>joinProjectionVars=[?s, ?p, ?o]</td>
<td>-</td>
<td>1</td>
<td>6</td>
<td>6.00</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>-</td>
<td>-</td>
<td>Projection</td>
<td>vars=[?s, ?p, ?o]</td>
<td>retain</td>
<td>6</td>
<td>6</td>
<td>1.00</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>-</td>
<td>-</td>
<td>Slice</td>
<td>limit=1</td>
</tr>
</tbody>
</table>
</body>
</html>
Example of SPARQL `explain` output when the DFE is enabled

The following is an example of SPARQL `explain` output when the Neptune DFE alternative query engine is enabled:

```
# ID # Out #1 # Out #2 # Name              # Arguments
# Mode     # Units In # Units Out # Ratio # Time (ms) #

# 0 # 1      # -      # SolutionInjection # solutions=[{}]

# 1 # 2      # -      # HashIndexBuild    # solutionSet=solutionSet1

# 2 # 3      # -      # DFENode           # DFE Stats=
```

```c
# 101 # 100 # 0.99 # 32
# DFEQueryEngine
# ====> DFE execution time (measured by
# accepted [micros]=127
# ready [micros]=2
```
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# running [micros]=5627

# finished [micros]=0

# DFE execution time (measured in DFENode)

# -> setupTime [ms]=1

# -> executionTime [ms]=14

# -> resultReadTime [ms]=0

# Static analysis statistics

# --> 35907 micros spent in parser.

# --> 7643 micros spent in range count estimation

# --> 2895 micros spent in value resolution

# --> 39974925 micros spent in optimizer loop
rec=OperatorInfo[
  type=INCREMENTAL_HASH_JOIN,
  costEstimates=OperatorCostEstimates[
    costEstimate=OperatorCostEstimate[in=100.0000, out=100.0000, io=0.0003, comp=0.0000, mem=6400],
    worstCaseCostEstimate=OperatorCostEstimate[in=100.0000, out=100.0000, io=0.0003, comp=0.0000, mem=6400]],
    alt=OperatorInfo[
      type=INCREMENTAL_PIPELINE_JOIN,
      costEstimates=OperatorCostEstimates[
        costEstimate=OperatorCostEstimate[in=100.0000, out=100.0000, io=0.0010, comp=0.0000, mem=0],
        worstCaseCostEstimate=OperatorCostEstimate[in=100.0000, out=100.0000, io=0.0010, comp=0.0000, mem=0]]]]],
}

solutionChunkSize=5000
outputQueueSize=20
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# numComputeCores=3
# maxParallelIO=10
# numInitialPermits=12

# numComputeCores=3
# maxParallelIO=2
# numInitialPermits=12

# ===> Statistics & operator histogram
# ==> Statistics
# -> 3741 / 3668 micros total elapsed (incl. wait / excl. wait)
# -> 3741 / 3 millis total elapse (incl. wait / excl. wait)
# -> 3741 / 0 secs total elapsed (incl. wait / excl. wait)
# --> Operator histogram

# pipelineScan (2 instances) # -> 47.66% of total time (excl. wait):
# 3  # 4  # -  # HashIndexJoin  # solutionSet=solutionSet1
100  # 100  # 1.00  # 4  #  
#  #  #  #  # joinType=join
#  #  
#  #  #  #  #  # Distinct  # vars=[?s, ?o, ?o1]
100  # 100  # 1.00  # 9  #  
#  #  #  #  #  #  # Projection  # vars=[?s, ?o, ?o1]
100  # 100  # 1.00  # 2  #  
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Neptune SPARQL explain operators

The following sections describe the operators and parameters for the SPARQL explain feature currently available in Amazon Neptune.

**Important**
The SPARQL explain feature is still being refined. The operators and parameters documented here might change in future versions.

**Topics**
- Aggregation operator (p. 472)
- ConditionalRouting operator (p. 473)
- Copy operator (p. 473)
- DFENode operator (p. 473)
- Distinct operator (p. 473)
- Federation operator (p. 474)
- Filter operator (p. 474)
- HashIndexBuild operator (p. 474)
- HashIndexJoin operator (p. 474)
- MergeJoin operator (p. 475)
- NamedSubquery operator (p. 475)
- PipelineJoin operator (p. 475)
- PipelineCountJoin operator (p. 476)
- Projection operator (p. 476)
- PropertyPath operator (p. 477)
- TermResolution operator (p. 477)
- Slice operator (p. 477)
- SolutionInjection operator (p. 477)
- Sort operator (p. 478)
- VariableAlignment operator (p. 478)

**Aggregation operator**
Performs one or more aggregations, implementing the semantics of SPARQL aggregation operators such as count, max, min, sum, and so on.

Aggregation comes with optional grouping using `groupBy` clauses, and optional having constraints.

**Arguments**
- `groupBy` – *(Optional)* Provides a `groupBy` clause that specifies the sequence of expressions according to which the incoming solutions are grouped.
- `aggregates` – *(Required)* Specifies an ordered list of aggregation expressions.
• **having** – (*Optional*) Adds constraints to filter on groups, as implied by the having clause in the SPARQL query.

**ConditionalRouting operator**

Routes incoming solutions based on a given condition. Solutions that satisfy the condition are routed to the operator ID referenced by Out #1, whereas solutions that do not are routed to the operator referenced by Out #2.

**Arguments**

• **condition** – (*Required*) The routing condition.

**Copy operator**

Delegates the solution stream as specified by the specified mode.

**Modes**

• **forward** – Forwards the solutions to the downstream operator identified by Out #1.

• **duplicate** – Duplicates the solutions and forwards them to each of the two operators identified by Out #1 and Out #2.

Copy has no arguments.

**DFENode operator**

This operator is an abstraction of the plan that is run by the DFE alternative query engine. The detailed DFE plan is outlined in the arguments for this operator. The argument is currently overloaded to contain the detailed runtime statistics of the DFE plan. It contains the time spent in the various steps of query execution by DFE.

The logical optimized abstract syntax tree (AST) for the DFE query plan is printed with information about the operator types that were considered while planning and the associated best- and worst-case costs to run the operators. The AST consists of the following type of nodes at the moment:

• **DFEJoinGroupNode** – Represents a join of one or more DFEPatternNodes.

• **DFEPatternNode** – Encapsulates an underlying pattern using which matching tuples are projected out of the underlying database.

The sub-section, *Statistics & Operator histogram*, contains details about the execution time of the DataflowOp plan and the breakdown of CPU time used by each operator. Below this there is a table which prints detailed runtime statistics of the plan executed by DFE.

**Note**

Because the DFE is an experimental feature released in lab mode, the exact format of its explain output may change.

**Distinct operator**

Computes the distinct projection on a subset of the variables, eliminating duplicates. As a result, the number of solutions flowing in is larger than or equal to the number of solutions flowing out.

**Arguments**

• **vars** – (*Required*) The variables to which to apply the Distinct projection.
Federation operator

Passes a specified query to a specified remote SPARQL endpoint.

Arguments

- **endpoint** – *(Required)* The endpoint URL in the SPARQL SERVICE statement. This can be a constant string, or if the query endpoint is determined based on a variable within the same query, it can be the variable name.
- **query** – *(Required)* The reconstructed query string to be sent to the remote endpoint. The engine adds default prefixes to this query even when the client doesn’t specify any.
- **silent** – *(Required)* A Boolean that indicates whether the SILENT keyword appeared after the keyword. SILENT tells the engine not to fail the whole query even if the remote SERVICE portion fails.

Filter operator

Filters the incoming solutions. Only those solutions that satisfy the filter condition are forwarded to the upstream operator, and all others are dropped.

Arguments

- **condition** – *(Required)* The filter condition.

HashIndexBuild operator

Takes a list of bindings and spools them into a hash index whose name is defined by the solutionSet argument. Typically, subsequent operators perform joins against this solution set, referring it by that name.

Arguments

- **solutionSet** – *(Required)* The name of the hash index solution set.
- **sourceType** – *(Required)* The type of the source from which the bindings to store in the hash index are obtained:
  - **pipeline** – Spools the incoming solutions from the downstream operator in the operator pipeline into the hash index.
  - **binding set** – Spools the fixed binding set specified by the sourceBindingSet argument into the hash index.
- **sourceBindingSet** – *(Optional)* If the sourceType argument value is binding set, this argument specifies the static binding set to be spooled into the hash index.

HashIndexJoin operator

Joins the incoming solutions against the hash index solution set identified by the solutionSet argument.

Arguments

- **solutionSet** – *(Required)* Name of the solution set to join against. This must be a hash index that has been constructed in a prior step using the HashIndexBuild operator.
- **joinType** – *(Required)* The type of join to be performed:
• **join** – A normal join, requiring an exact match between all shared variables.
• **optional** – An optional join that uses the SPARQL OPTIONAL operator semantics.
• **minus** – A minus operation retains a mapping for which no join partner exists, using the SPARQL MINUS operator semantics.
• **existence check** – Checks whether there is a join partner or not, and binds the `existenceCheckResultVar` variable to the result of this check.
• **constraints** – *(Optional)* Additional join constraints that are considered during the join. Joins that do not satisfy these constraints are discarded.
• **existenceCheckResultVar** – *(Optional)* Only used for joins where `joinType` equals `existence check` (see the `joinType` argument earlier).

**MergeJoin operator**

A merge join over multiple solution sets, as identified by the `solutionSets` argument.

**Arguments**

• **solutionSets** – *(Required)* The solution sets to join together.

**NamedSubquery operator**

Triggers evaluation of the subquery identified by the `subQuery` argument and spools the result into the solution set specified by the `solutionSet` argument. The incoming solutions for the operator are forwarded to the subquery and then to the next operator.

**Arguments**

• **subQuery** – *(Required)* Name of the subquery to evaluate. The subquery is rendered explicitly in the output.
• **solutionSet** – *(Required)* The name of the solution set in which to store the subquery result.

**PipelineJoin operator**

 Receives as input the output of the previous operator and joins it against the tuple pattern defined by the `pattern` argument.

**Arguments**

• **pattern** – *(Required)* The pattern, which takes the form of a subject-predicate-object, and optionally -graph tuple that underlies the join. If `distinct` is specified for the pattern, the join only extracts distinct solutions from projection variables specified by the `projectionVars` argument, rather than all matching solutions.
• **inlineFilters** – *(Optional)* A set of filters to be applied to the variables in the pattern. The pattern is evaluated in conjunction with these filters.
• **joinType** – *(Required)* The type of join to be performed:
  • **join** – A normal join, requiring an exact match between all shared variables.
  • **optional** – An optional join that uses the SPARQL OPTIONAL operator semantics.
  • **minus** – A minus operation retains a mapping for which no join partner exists, using the SPARQL MINUS operator semantics.
  • **existence check** – Checks whether there is a join partner or not, and binds the `existenceCheckResultVar` variable to the result of this check.
• constraints – (Optional) Additional join constraints that are considered during the join. Joins that do not satisfy these constraints are discarded.

• projectionVars – (Optional) The projection variables. Used in combination with distinct := true to enforce the extraction of distinct projections over a specified set of variables.

• cutoffLimit – (Optional) A cutoff limit for the number of join partners extracted. Although there is no limit by default, you can set this to 1 when performing joins to implement FILTER (NOT) EXISTS clauses, where it is sufficient to prove or disprove that there is a join partner.

**PipelineCountJoin operator**

Variant of the PipelineJoin. Instead of joining, it just counts the matching join partners and binds the count to the variable specified by the countVar argument.

**Arguments**

• countVar – (Required) The variable to which the count result, namely the number of join partners, should be bound.

• pattern – (Required) The pattern, which takes the form of a subject-predicate-object, and optionally -graph tuple that underlies the join. If distinct is specified for the pattern, the join only extracts distinct solutions from projection variables specified by the projectionVars argument, rather than all matching solutions.

• inlineFilters – (Optional) A set of filters to be applied to the variables in the pattern. The pattern is evaluated in conjunction with these filters.

• joinType – (Required) The type of join to be performed:
  • join – A normal join, requiring an exact match between all shared variables.
  • optional – An optional join that uses the SPARQL OPTIONAL operator semantics.
  • minus – A minus operation retains a mapping for which no join partner exists, using the SPARQL MINUS operator semantics.
  • existence check – Checks whether there is a join partner or not, and binds the existenceCheckResultVar variable to the result of this check.

• constraints – (Optional) Additional join constraints that are considered during the join. Joins that do not satisfy these constraints are discarded.

• projectionVars – (Optional) The projection variables. Used in combination with distinct := true to enforce the extraction of distinct projections over a specified set of variables.

• cutoffLimit – (Optional) A cutoff limit for the number of join partners extracted. Although there is no limit by default, you can set this to 1 when performing joins to implement FILTER (NOT) EXISTS clauses, where it is sufficient to prove or disprove that there is a join partner.

**Projection operator**

Projects over a subset of the variables. The number of solutions flowing in equals the number of solutions flowing out, but the shape of the solution differs, depending on the mode setting.

**Modes**

• retain – Retain in solutions only the variables that are specified by the vars argument.

• drop – Drop all the variables that are specified by the vars argument.

**Arguments**

• vars – (Required) The variables to retain or drop, depending on the mode setting.
**PropertyPath operator**

Enables recursive property paths such as + or *. Neptune implements a fixed-point iteration approach based on a template specified by the `iterationTemplate` argument. Known left-side or right-side variables are bound in the template for every fixed-point iteration, until no more new solutions can be found.

**Arguments**

- `iterationTemplate` – *(Required)* Name of the subquery template used to implement the fixed-point iteration.
- `leftTerm` – *(Required)* The term (variable or constant) on the left side of the property path.
- `rightTerm` – *(Required)* The term (variable or constant) on the right side of the property path.
- `lowerBound` – *(Required)* The lower bound for fixed-point iteration (either 0 for * queries, or 1 for + queries).

**TermResolution operator**

Translates internal string identifier values back to their corresponding external strings, or translates external strings to internal string identifier values, depending on the mode.

**Modes**

- `value2id` – Maps terms such as literals and URIs to corresponding internal ID values (encoding to internal values).
- `id2value` – Maps internal ID values to the corresponding terms such as literals and URIs (decoding of internal values).

**Arguments**

- `vars` – *(Required)* Specifies the variables whose strings or internal string IDs should be mapped.

**Slice operator**

Implements a slice over the incoming solution stream, using the semantics of SPARQL's LIMIT and OFFSET clauses.

**Arguments**

- `limit` – *(Optional)* A limit on the solutions to be forwarded.
- `offset` – *(Optional)* The offset at which solutions are evaluated for forwarding.

**SolutionInjection operator**

 Receives no input. Statically injects solutions into the query plan and records them in the `solutions` argument.

Query plans always begin with this static injection. If static solutions to inject can be derived from the query itself by combining various sources of static bindings (for example, from VALUES or BIND clauses), then the SolutionInjection operator injects these derived static solutions. In the simplest case, these reflect bindings that are implied by an outer VALUES clause.

If no static solutions can be derived from the query, SolutionInjection injects the empty, so-called universal solution, which is expanded and multiplied throughout the query-evaluation process.
Arguments

• solutions – *(Required)* The sequence of solutions injected by the operator.

Sort operator

Sorts the solution set using specified sort conditions.

Arguments

• sortOrder – *(Required)* An ordered list of variables, each containing an ASC (ascending) or DESC (descending) identifier, used sequentially to sort the solution set.

VariableAlignment operator

Inspects solutions one by one, performing alignment on each one over two variables: a specified sourceVar and a specified targetVar.

If sourceVar and targetVar in a solution have the same value, the variables are considered aligned and the solution is forwarded, with the redundant sourceVar projected out.

If the variables bind to different values, the solution is filtered out entirely.

Arguments

• sourceVar – *(Required)* The source variable, to be compared to the target variable. If alignment succeeds in a solution, meaning that the two variables have the same value, the source variable is projected out.

• targetVar – *(Required)* The target variable, with which the source variable is compared. Is retained even when alignment succeeds.

Limitations of SPARQL explain in Neptune

The release of the Neptune SPARQL explain feature has the following limitations.

Neptune Currently Supports Explain Only in SPARQL SELECT Queries

For information about the evaluation process for other query forms, such as ASK, CONSTRUCT, DESCRIBE, and SPARQL UPDATE queries, you can transform these queries into a SELECT query. Then use explain to inspect the corresponding SELECT query instead.

For example, to obtain explain information about an ASK WHERE {...} query, run the corresponding SELECT WHERE {...} LIMIT 1 query with explain.

Similarly, for a CONSTRUCT {...} WHERE {...} query, drop the CONSTRUCT {...} part and run a SELECT query with explain on the second WHERE {...} clause. Evaluating the second WHERE clause generally reveals the main challenges of processing the CONSTRUCT query, because solutions flowing out of the second WHERE into the CONSTRUCT template generally only require straightforward substitution.

Explain Operators May Change in Future Releases

The SPARQL explain operators and their parameters may change in future releases.

Explain Output May Change in Future Releases
For example, column headers could change, and more columns might be added to the tables.

**SPARQL federated queries in Neptune using the SERVICE extension**

Amazon Neptune fully supports the SPARQL federated query extension that uses the SERVICE keyword. (For more information, see [SPARQL 1.1 Federated Query](#).)

**Note**
This feature is available starting in Release 1.0.1.0.200463.0 (2019-10-15) (p. 951).

The SERVICE keyword instructs the SPARQL query engine to execute a portion of the query against a remote SPARQL endpoint and compose the final query result. Only READ operations are possible. WRITE and DELETE operations are not supported. Neptune can only run federated queries against SPARQL endpoints that are accessible within its virtual private cloud (VPC). However, you can also use a reverse proxy in the VPC to make an external data source accessible within the VPC.

**Note**
When SPARQL SERVICE is used to federate a query to two or more Neptune clusters in the same VPC, the security groups must be configured to allow all those Neptune clusters to talk to each another.

**Important**
SPARQL 1.1 Federation makes service requests on your behalf when passing queries and parameters to external SPARQL endpoints. It is your responsibility to verify that the external SPARQL endpoints satisfy your application's data handling and security requirements.

**Example of a Neptune federated query**

The following simple example shows how SPARQL federated queries work.

Suppose that a customer sends the following query to *Neptune-1* at http://neptune-1:8182/sparql.

```
SELECT * WHERE {
  SERVICE <http://neptune-2:8182/sparql> {
  }
}
```

1. *Neptune-1* evaluates the first query pattern (Q-1) which is `?person rdf:type foaf:Person`, uses the results to resolve `?person` in Q-2 (`?person foaf:knows ?friend`), and forwards the resulting pattern to *Neptune-2* at http://neptune-2:8182/sparql.
2. *Neptune-2* evaluates Q-2 and sends the results back to *Neptune-1*.
3. *Neptune-1* joins the solutions for both patterns and sends the results back to the customer.

This flow is shown in the following diagram.

![Diagram showing Neptune federated query process](Image)
**Note**

"By default, the optimizer determines at what point in query execution that the SERVICE instruction is executed. You can override this placement using the `joinOrder` (p. 447) query hint.

### Access control for federated queries in Neptune

Neptune uses AWS Identity and Access Management (IAM) for authentication and authorization. Access control for a federated query can involve more than one Neptune DB instance. These instances might have different requirements for access control. In certain circumstances, this can limit your ability to make a federated query.

Consider the simple example presented in the previous section. *Neptune-1* calls *Neptune-2* with the same credentials it was called with.

- If *Neptune-1* requires IAM authentication and authorization, but *Neptune-2* does not, all you need is appropriate IAM permissions for *Neptune-1* to make the federated query.
- If *Neptune-1* and *Neptune-2* both require IAM authentication and authorization, you need to attach IAM permissions for both databases to make the federated query.
- However, in the case where *Neptune-1* is not IAM-enabled but *Neptune-2* is, you can’t make a federated query. The reason is that *Neptune-1* can’t retrieve your IAM credentials and pass them on to *Neptune-2* to authorize the second part of the query.
Exporting data from a Neptune DB cluster

There are several good ways to export data from a Neptune DB cluster:

- For small amounts of data, simply use the results of a query or queries.
- For RDF data, the Graph Store Protocol (GSP) (p. 456) can make exporting easy. For example:

```bash
curl --request GET
  'https://your-neptune-endpoint:port/sparql/gsp/?graph=http%3A//www.example.com/named/graph'
```

- There is also a powerful and flexible open-source tool for exporting Neptune data, namely `neptune-export`. The following sections describe the features of this tool and how to use it.

Topics

- Using `neptune-export` (p. 482)
- Using the Neptune-Export service to export Neptune data (p. 483)
- Using the `neptune-export` command-line tool to export data from Neptune (p. 488)
- Files exported by Neptune-Export and `neptune-export` (p. 491)
- Parameters used to control the Neptune export process (p. 492)
- Troubleshooting the Neptune export process (p. 507)
Using neptune-export

You can use the open-source neptune-export tool in two different ways:

- **As the Neptune-Export service (p. 483).** When you export data from Neptune using the Neptune-Export service, you trigger and monitor export jobs through a REST API.
- **As the neptune-export Java command-line utility (p. 488).** To use this command-line tool to export Neptune data, you have to run it in an environment where your Neptune DB cluster is accessible.

Both the Neptune-Export service and the neptune-export command line tool publish data to Amazon Simple Storage Service (Amazon S3), encrypted using Amazon S3 server-side encryption (SSE-S3).

If you try to export data from a Neptune DB cluster whose data is changing while the export is happening, the consistency of the exported data is not guaranteed. That is, if your cluster is servicing write traffic while an export job is in progress, there may be inconsistencies in the exported data. This is true whether you export from the primary instance in the cluster or from one or more read replicas.

To guarantee that exported data is consistent, it is best to export from a clone of your DB cluster (p. 543). This both provides the export tool with a static version of your data and ensures that the export job doesn't slow down queries in your original DB cluster.

To make this easier, you can indicate that you want to clone the source DB cluster when you trigger an export job. If you do, the export process automatically creates the clone, uses it for the export, and then deletes it when the export is finished.
Using the Neptune-Export service to export Neptune data

You can use the following steps to export data from your Neptune DB cluster to Amazon S3 using the Neptune-Export service:

Installing the Neptune-Export service

Use an AWS CloudFormation template to create the stack:

To install the Neptune-Export service

1. Launch the AWS CloudFormation stack on the AWS CloudFormation console by choosing one of the Launch Stack buttons in the following table:

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
</tr>
</thead>
<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US West (N. California)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>US West (Oregon)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Canada (Central)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>South America (São Paulo)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Stockholm)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Ireland)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (London)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Paris)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Europe (Frankfurt)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Middle East (Bahrain)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Africa (Cape Town)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
<tr>
<td>Asia Pacific (Hong Kong)</td>
<td>View</td>
<td>View in Designer</td>
<td>[Launch Stack]</td>
</tr>
</tbody>
</table>
2. On the **Select Template** page, choose **Next**.

3. On the **Specify Details** page, the template, set the following parameters:

   - **VPC** – The easiest way to set up the Neptune-Export service is to install it in the same Amazon VPC as your Neptune database. If you want to install it in a separate VPC you can use **VPC peering** to establish connectivity between the Neptune DB cluster's VPC and the Neptune-Export service VPC.

   - **Subnet1** – The Neptune-Export service must be installed in a subnet in your VPC that allows outbound IPv4 HTTPS traffic from the subnet to the internet. This is so that the Neptune-Export service can call the **AWS Batch API** to create and run an export job.

   If you created your Neptune cluster using the CloudFormation template on the **Create a DB cluster** (p. 67) page in the Neptune documentation, you can use the **PrivateSubnet1** and **PrivateSubnet2** outputs from that stack to populate this and the next parameter.

   - **Subnet2** – A second subnet in the VPC that allows outbound IPv4 HTTPS traffic from the subnet to the internet.

   - **EnableIAM** – Set this to **true** to secure the Neptune-Endpoint API using AWS Identity and Access Management (IAM). We recommend that you do so.

     If you do enable IAM authentication, you must **Sigv4** sign all HTTPS requests to the endpoint. You can use a tool such as **awscurl** to sign requests on your behalf.

   - **VPCOnly** – Setting this to **true** makes the export endpoint VPC-only, so that you can only access it from within the VPC where the Neptune-Export service is installed. This restricts the Neptune-Export API to being used only from within that VPC.

     We recommend that you set **VPCOnly** to **true**.

   - **NumOfFilesULimit** – Specify a value between 10,000 and 1,000,000 for **nofile** in the ulimits container property. The default is 10,000, and we recommend keeping the default unless your graph contains a large number of unique labels.
Enable access to Neptune from Neptune-Export

After the Neptune-Export installation has completed, update your Neptune VPC security group (p. 74) to allow access from Neptune-Export. When the Neptune-Export AWS CloudFormation stack has been created, the Outputs tab includes a NeptuneExportSecurityGroup ID. Update your Neptune VPC security group to allow access from this Neptune-Export security group.

Enable access to the Neptune-Export endpoint from a VPC-based EC2 instance

If you make your Neptune-Export endpoint VPC-only, you can only access it from within the VPC in which the Neptune-Export service is installed. To allow connectivity from an Amazon EC2 instance in the VPC from which you can make Neptune-Export API calls, attach the NeptuneExportSecurityGroup created by the AWS CloudFormation stack to that Amazon EC2 instance.

Run a Neptune-Export job using the Neptune-Export API

The Outputs tab of the AWS CloudFormation stack also includes the NeptuneExportApiUri. Use this URI whenever you send a request to the Neptune-Export endpoint.

Run an export job

- Be sure that the user or role under which the export runs has been granted execute-api:Invoke permission.
- If you set the EnableIAM parameter to true in the AWS CloudFormation stack when you installed Neptune-Export, you need to Sigv4 sign all requests to the Neptune-Export API. We recommend using awscurl to make requests to the API. All the examples here assume that IAM auth is enabled.
- If you set the VPCOnly parameter to true in the AWS CloudFormation stack when you installed Neptune-Export, you must call the Neptune-Export API from within the VPC, typically from an Amazon EC2 instance located in the VPC.
To start exporting data, send a request to the NeptuneExportApiUri endpoint with command and outputS3Path request parameters and an endpoint export parameter.

The following is an example of a request that exports property-graph data from Neptune and publishes it to Amazon S3:

```
curl 
(your NeptuneExportApiUri) 
-X POST 
-H 'Content-Type: application/json' 
-d '{
"command": "export-pg",
"outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
"params": { "endpoint": "(your Neptune endpoint DNS name)" }
}'
```

Similarly, here is an example of a request that exports RDF data from Neptune to Amazon S3:

```
curl 
(your NeptuneExportApiUri) 
-X POST 
-H 'Content-Type: application/json' 
-d '{
"command": "export-rdf",
"outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
"params": { "endpoint": "(your Neptune endpoint DNS name)" }
}'
```

If you omit the command request parameter, by default Neptune-Export attempts to export property-graph data from Neptune.

If the previous command ran successfully, the output would look like this:

```
{
"jobName": "neptune-export-abc12345-158980857790",
"jobId": "c86258f7-a9c9-4f8c-8f4c-bbfe76d51c8f"
}
```

Monitor the export job you just started

To monitor a running job, append its jobID to your NeptuneExportApiUri, something like this:

```
curl 
(your NeptuneExportApiUri)(the job ID)
```

If the service had not yet started the export job, the response would look like this:

```
{
"jobId": "c86258f7-a9c9-4f8c-8f4c-bbfe76d51c8f",
"status": "pending"
}
```

When you repeat the command after the export job has started, the response would look something like this:

```
{
"jobId": "c86258f7-a9c9-4f8c-8f4c-bbfe76d51c8f",
"jobName": "neptune-export-abc12345-158980857790",
"jobId": "c86258f7-a9c9-4f8c-8f4c-bbfe76d51c8f"
}
```
Cancel a running export job

To cancel a running export job using the AWS Management Console

2. Choose Jobs.
3. Locate the running job that you want to cancel, based on its jobID.
4. Select Cancel job.

To cancel a running export job using the Neptune export API:

Send an HTTP DELETE request to the NeptuneExportApiUri with the jobID appended, like this:

```
curl -X DELETE \(your NeptuneExportApiUri\) (the job ID)
```
Using the neptune-export command-line tool to export data from Neptune

You can use the following steps to export data from your Neptune DB cluster to Amazon S3 using the neptune-export command-line utility:

Prerequisites for using the neptune-export command-line utility

Before you start

- **Have version 8 of the JDK** – You need version 8 of the Java SE Development Kit (JDK) installed.
- **Download the neptune-export utility** – Download and install the neptune-export.jar file.
- **Make sure neptune-export has access to your Neptune VPC** – Run neptune-export from a location where it can access the VPC where your Neptune DB cluster is located.

For example, you can run it on an Amazon EC2 instance within the Neptune VPC, or in a separate VPC that is peered with the Neptune VPC, or on a separate bastion host.
- **Make sure the VPC security groups grant access to neptune-export** – Check that the VPC security group(s) attached to the Neptune VPC allow access to your DB cluster from the IP address or security group associated with the neptune-export environment.
- **Set up the necessary IAM permissions** – If your database has AWS Identity and Access Management (IAM) database authentication enabled, make sure that the role under which neptune-export runs is associated with an IAM policy that allows connections to Neptune. For information about Neptune policies, see Using IAM Policies (p. 183).

If you want to use the clusterId export parameter in your query requests, the role under which neptune-export runs requires the following IAM permissions:
- rds:DescribeDBClusters
- rds:DescribeDBInstances
- rds:ListTagsForResource

If you want to export from a cloned cluster, the role under which neptune-export runs requires the following IAM permissions:
- rds:AddTagsToResource
- rds:DescribeDBClusters
- rds:DescribeDBInstances
- rds:ListTagsForResource
- rds:DescribeDBClusterParameters
- rds:DescribeDBParameters
- rds:ModifyDBParameterGroup
- rds:ModifyDBClusterParameterGroup
- rds:RestoreDBClusterToPointInTime
- rds:DeleteDBInstance
- rds:DeleteDBClusterParameterGroup
- rds:DeleteDBParameterGroup
- rds:DeleteDBCluster
- rds:CreateDBInstance
• rds:CreateDBClusterParameterGroup
• rds:CreateDBParameterGroup

To publish the exported data to Amazon S3, the role under which neptune-export runs requires the following IAM permissions for the Amazon S3 location(s):
• s3:PutObject
• s3:PutObjectTagging
• s3:GetObject

• Set the SERVICE_REGION environment variable – Set the SERVICE_REGION environment variable to identify the Region where your DB cluster is located (see Connecting to Neptune (p. 172) for a list of Region identifiers).

Running the neptune-export utility to initiate an export operation

Use the following command to run neptune-export from the command line and start an export operation:

```
java -jar neptune-export.jar nesvc \\
  --root-path (path to a local directory) \\
  --json (the JSON file that defines the export)
```

The command has two parameters:

Parameters for neptune-export when starting an export

• --root-path – Path to a local directory where export files are written before being published to Amazon S3.
• --json – A JSON object that defines the export.

Example commands using the neptune-export command line utility

To export property-graph data directly from your source DB cluster:

```
java -jar neptune-export.jar nesvc \\
  --root-path /home/ec2-user/neptune-export \\
  --json '{
    "command": "export-pg",
    "outputS3Path" : "s3://(your Amazon S3 bucket)/neptune-export",
    "params": {
      "endpoint" : "(your neptune DB cluster endpoint)"
    }
  }'
```

To export RDF data directly from your source DB cluster:

```
java -jar neptune-export.jar nesvc \\
  --root-path /home/ec2-user/neptune-export \\
  --json '{
    "command": "export-rdf",
  }'
```
"outputS3Path" : "s3://(your Amazon S3 bucket)/neptune-export",
"params": {
    "endpoint" : "(your neptune DB cluster endpoint)"
}'}

If you omit the command request parameter, the neptune-export utility exports property-graph data from Neptune by default.

To export from a clone of your DB cluster:

```java
java -jar neptune-export.jar nesvc \
   --root-path /home/ec2-user/neptune-export \
   --json '(  "command": "export-pg",
              "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
              "params": {
                  "endpoint": "(your neptune DB cluster endpoint)",
                  "cloneCluster": true
              }
        )'
```

To export from your DB cluster using IAM authentication:

```java
java -jar neptune-export.jar nesvc \
   --root-path /home/ec2-user/neptune-export \
   --json '(  "command": "export-pg",
              "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
              "params": {
                  "endpoint": "(your neptune DB cluster endpoint)"
                    "useIamAuth": true
              }
        )'
```
Files exported by Neptune-Export and neptune-export

When an export is complete, the export files are published to the Amazon S3 location you have specified. All files published to Amazon S3 are encrypted using Amazon S3 server-side encryption (SSE-S3). The folders and files published to Amazon S3 vary depending on whether you are exporting property-graph or RDF data. If you open the Amazon Amazon S3 location where the files are published, you see the following content:

Locations of exported files in Amazon S3

- **nodes/** – This folder contains node data files in either a comma-separated value (CSV) or a JSON format.

  In Neptune, nodes can have one or more labels. Nodes with different individual labels (or different combinations of multiple labels) are written to different files, meaning that no individual file contains data for nodes with different combinations of labels. If a node has multiple labels, these labels are sorted alphabetically before they are assigned to a file.

- **edges/** – This folder contains edge data files in either a comma-separated value (CSV) or a JSON format.

  As with the nodes files, edge data is written to different files based on a combinations of their labels. For purposes of model-training, edge data is assigned to different files based on a combination of the edge's label plus the labels of the edge's start and end nodes.

- **statements/** – This folder contains RDF data files in Turtle, N-Quads, N-Triples, or JSON format.

- **config.json** – This file contains the schema of the graph as inferred by the export process.

- **lastEventId.json** – This file contains the commitNum and opNum of the last event on the database's Neptune streams. The export process only includes this file if you set the includeLastEventId export parameter to true, and the database from which you are exporting data has Neptune streams (p. 566) enabled.
Parameters used to control the Neptune export process

Whether you are using the Neptune-Export service or the neptune-export command line utility, the parameters you use to control the export are mostly the same. They contain a JSON object passed to the Neptune-Export endpoint or to neptune-export on the command line.

The object passed in to the export process has up to five top-level fields:

```json
-d '{
    "command": "(either export-pg or export-rdf)",
    "outputS3Path": "s3://(your Amazon S3 bucket)/(path to the folder for exported data)",
    "jobsize": "(for Neptune-Export service only)",
    "params": { (a JSON object that contains export-process parameters) },
    "additionalParams": { (a JSON object that contains parameters for training configuration) }
}
```

Contents
- The command parameter (p. 493)
- The outputS3Path parameter (p. 493)
- The jobSize parameter (p. 493)
- The params object (p. 494)
- The additionalParams object (p. 494)
- Export parameter fields in the params top-level JSON object (p. 495)
  - List of possible fields in the export parameters params object (p. 495)
    - List of fields common to all types of export (p. 495)
    - List of fields for property-graph exports (p. 495)
    - List of fields for RDF exports (p. 495)
  - Fields common to all types of export (p. 495)
    - cloneCluster field in params (p. 495)
    - cloneClusterInstanceType field in params (p. 496)
    - cloneClusterReplicaCount field in params (p. 496)
    - clusterId field in params (p. 496)
    - endpoint field in params (p. 497)
    - endpoints field in params (p. 497)
    - profile field in params (p. 497)
    - useIAMAuth field in params (p. 498)
    - includeLastEventId field in params (p. 498)
  - Fields for property-graph export (p. 498)
    - concurrency field in params (p. 498)
    - edgeLabels field in params (p. 498)
    - filter field in params (p. 499)
    - filterConfigFile field in params (p. 499)
    - format field used for property-graph data in params (p. 499)
    - gremlinFilter field in params (p. 500)
    - gremlinNodeFilter field in params (p. 500)
The command parameter

The command top-level parameter determines whether to export property-graph data or RDF data. If you omit the command parameter, the export process defaults to exporting property-graph data.

- `export-pg` – Export property-graph data.
- `export-rdf` – Export RDF data.

The outputS3Path parameter

The outputS3Path top-level parameter is required, and must contain the URI of an Amazon S3 location to which the exported files can be published:

```
"outputS3Path" : "s3://(your Amazon S3 bucket)/(path to output folder)"
```

The value must begin with `s3://`, followed by a valid bucket name and optionally a folder path within the bucket.

The jobSize parameter

The jobSize top-level parameter is only used with the the Neptune-Export service, not with the neptune-export command line utility, and is optional. It lets you characterize the size of the export job you are starting, which helps determine the amount of compute resources devoted to the job and its maximum concurrency level.

```
"jobsize" : "(one of four size descriptors)"
```
The four valid size descriptors are:

- small – Maximum concurrency: 8. Suitable for storage volumes up to 10 GB.
- medium – Maximum concurrency: 32. Suitable for storage volumes up to 100 GB.
- large – Maximum concurrency: 64. Suitable for storage volumes over 100 GB but less than 1 TB.
- xlarge – Maximum concurrency: 96. Suitable for storage volumes over 1 TB.

By default, an export initiated on the Neptune-Export service runs as a small job.

The performance of an export depends not only on the jobSize setting, but also on the number of database instances that you're exporting from, the size of each instance, and the effective concurrency level of the job.

For property-graph exports, you can configure the number of database instances using the cloneClusterReplicaCount (p. 496) parameter, and you can configure the job's effective concurrency level using the concurrency (p. 498) parameter.

**The params object**

The params top-level parameter is a JSON object that contains parameters that you use to control the export process itself, as explained in Export parameter fields in the params top-level JSON object (p. 495). Some of the fields in the params object are specific to property-graph exports, some to RDF.

**The additionalParams object**

The additionalParams top-level parameter is a JSON object that contains parameters you can use to control actions that are applied to the data after it has been exported. At present, additionalParams is used only for exporting training data for Neptune ML (p. 656).
Export parameter fields in the params top-level JSON object

The Neptune export params JSON object allows you to control the export, including the type and format of the exported data.

List of possible fields in the export parameters params object

Listed below are all the possible top-level fields that can appear in a params object. Only a subset of these fields appear in any one object.

List of fields common to all types of export

- cloneCluster (p. 495)
- cloneClusterInstanceType (p. 496)
- cloneClusterReplicaCount (p. 496)
- clusterId (p. 496)
- endpoint (p. 497)
- endpoints (p. 497)
- profile (p. 497)
- useIamAuth (p. 498)
- includeLastEventId (p. 498)

List of fields for property-graph exports

- concurrency (p. 498)
- edgeLabels (p. 498)
- filter (p. 499)
- filterConfigFile (p. 499)
- gremlinFilter (p. 500)
- gremlinNodeFilter (p. 500)
- gremlinEdgeFilter (p. 500)
- format (p. 499)
- nodeLabels (p. 501)
- scope (p. 501)

List of fields for RDF exports

- format (p. 501)
- rdfExportScope (p. 501)
- sparql (p. 502)

Fields common to all types of export

cloneCluster field in params

(Optional). Default: false.
If the `cloneCluster` parameter is set to `true`, the export process uses a fast clone of your DB cluster:

```
"cloneCluster" : true
```

By default, the export process exports data from the DB cluster that you specify using the `endpoint`, `endpoints` or `clusterId` parameters. However, if your DB cluster is in use while the export is going on, and data is changing, the export process cannot guarantee the consistency of the data being exported.

To ensure that the exported data is consistent, use the `cloneCluster` parameter to export from a static clone of your DB cluster instead.

The cloned DB cluster is created in the same VPC as the source DB cluster and inherits the security group, subnet group and IAM database authentication settings of the source. When the export is complete, Neptune deletes the cloned DB cluster.

By default, a cloned DB cluster consists of a single instance of the same instance type as the primary instance in the source DB cluster. You can change the instance type used for the cloned DB cluster by specifying a different one using `cloneClusterInstanceType`.

**Note**

If you don't use the `cloneCluster` option, and are exporting directly from your main DB cluster, you might need to increase the timeout on the instances from which data is being exported. For large data sets, the timeout should be set to several hours.

### `cloneClusterInstanceType` field in params

*(Optional)*

If the `cloneCluster` parameter is present and set to `true`, you can use the `cloneClusterInstanceType` parameter to specify the instance type used for the cloned DB cluster:

```
"cloneClusterInstanceType" : "(for example, r5.12xlarge)"
```

### `cloneClusterReplicaCount` field in params

*(Optional)*

If the `cloneCluster` parameter is present and set to `true`, you can use the `cloneClusterReplicaCount` parameter to specify the number of read-replica instances created in the cloned DB cluster:

```
"cloneClusterReplicaCount" : "(for example, 3)"
```

By default, a cloned DB cluster consists of a single primary instance. The `cloneClusterReplicaCount` parameter lets you specify how many additional read-replica instances should be created.

### `clusterId` field in params

*(Optional)*

The `clusterId` parameter specifies the ID of a DB cluster to use:

```
"clusterId" : "(the ID of your DB cluster)"
```

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If you use the `clusterId` parameter, the export process uses all available instances in that DB cluster to extract data.

**Note**
The endpoint, endpoints, and `clusterId` parameters are mutually exclusive. Use one and only one of them.

**endpoint field in params**

(Optional).

Use `endpoint` to specify an endpoint of a Neptune instance in your DB cluster that the export process can query to extract data (see **Endpoint Connections** (p. 137)). This is the DNS name only, and does not include the protocol or port:

```
"endpoint" : "(a DNS endpoint of your DB cluster)"
```

Use a cluster or instance endpoint, but not the main reader endpoint.

**Note**
The endpoint, endpoints, and `clusterId` parameters are mutually exclusive. Use one and only one of them.

**endpoints field in params**

(Optional).

Use `endpoints` to specify a JSON array of endpoints in your DB cluster that the export process can query to extract data (see **Endpoint Connections** (p. 137)). These are DNS names only, and do not include the protocol or port:

```
"endpoints": [
    "(one endpoint in your DB cluster)",
    "(another endpoint in your DB cluster)",
    "(a third endpoint in your DB cluster)"
]
```

If you have multiple instances in your cluster (a primary and one or more read replicas), you can improve export performance by using the `endpoints` parameter to distribute queries across a list of those endpoints.

**Note**
The endpoint, endpoints, and `clusterId` parameters are mutually exclusive. Use one and only one of them.

**profile field in params**

(Required to export training data for Neptune ML, unless the `neptune_ml` field is present in the additionalParams field).

The `profile` parameter provides sets of pre-configured parameters for specific workloads. At present, the export process only supports the `neptune_ml` profile

If you are exporting training data for Neptune ML, add the following parameter to the `params` object:

```
"profile" : "neptune_ml"
```
useIamAuth field in params

(Optional). Default: false.

If the database from which you are exporting data has IAM authentication enabled (p. 167), you must include the `useIamAuth` parameter set to true:

```
"useIamAuth" : true
```

includeLastEventId field in params

If you set `includeLastEventId` to true, and the database from which you are exporting data has Neptune Streams (p. 566) enabled, the export process writes a `lastEventId.json` file to your specified export location. This file contains the `commitNum` and `opNum` of the last event in the stream.

```
"includeLastEventId" : true
```

A cloned database created by the export process inherits the streams setting of its parent. If the parent has streams enabled, the clone will likewise have streams enabled. The contents of the stream on the clone will reflect the contents of the parent (including the same event IDs) at the point in time the clone was created.

Fields for property-graph export

concurrency field in params

(Optional). Default: 4.

The `concurrency` parameter specifies the number of parallel queries that the export process should use:

```
"concurrency" : (for example, 24)
```

A good guideline is to set the concurrency level to twice the number of vCPUs on all the instances from which you are exporting data. An r5.xlarge instance, for example, has 4 vCPUs. If you are exporting from a cluster of 3 r5.xlarge instances, you can set the concurrency level to 24 (= 3 x 2 x 4).

If you are using the Neptune-Export service, the concurrency limit is set by the `jobSize` (p. 493) setting. A small job, for example, supports a concurrency level of 8. If you try to specify a concurrency level of 24 for a small job using the `concurrency` parameter, the effective level remains at 8.

If you export from a cloned cluster, the export process calculates an appropriate concurrency level based on the size of the cloned instances and the job size.

dgeLabels field in params

(Optional).

Use `edgeLabels` to export only those edges that have labels that you specify:

```
"edgeLabels" : ["(a label)", "(another label")]
```

Each label in the JSON array must be a single, simple label.

The `scope` parameter takes precedence over the `edgeLabels` parameter, so if the `scope` value does not include edges, the `edgeLabels` parameter has no effect.
**filter field in params**

*(Optional).*

Use filter to specify that only nodes and/or edges with specific labels should be exported, and to filter the properties that are exported for each node or edge.

The general structure of a filter object, either inline or in a filter-configuration file, is as follows:

```
"filter" : {
  "nodes": [ (array of node label and properties objects) ],
  "edges": [ (array of edge definition an properties objects) ]
}
```

- **nodes** – Contains a JSON array of nodes and node properties in the following form:

```
"nodes" : [
  {
    "label": "(node label)",
    "properties": [ "(a property name)", "(another property name)", ( ... ) ]
  }
]
```

- **label** – The node's property-graph label or labels.
  Takes a single value or, if the node has multiple labels, an array of values.
- **properties** – Contains an array of the names of the node's properties that you want to export.

- **edges** – Contains a JSON array of edge definitions in the following form:

```
"edges" : [
  {
    "label": "(edge label)",
    "properties": [ "(a property name)", "(another property name)", ( ... ) ]
  }
]
```

- **label** – The edge's property graph label. Takes a single value.
- **properties** – Contains an array of the names of the edge's properties that you want to export.

**filterConfigFile field in params**

*(Optional).*

Use filterConfigFile to specify a JSON file that contains a filter configuration in the same form that the filter parameter takes:

```
"filterConfigFile" : "s3://(your Amazon S3 bucket)/neptune-export/(the name of the JSON file)"
```

See filter (p. 499) for the format of the filterConfigFile file.

**format field used for property-graph data in params**

*(Optional). Default: csv (comma-separated values)*

The format parameter specifies the output format of the exported property graph data:
"format" : (one of: csv, csvNoHeaders, json, neptuneStreamsJson)

- **csv**  –  Comma-separated value (CSV) formatted output, with column headings formatted according to the Gremlin load data format (p. 273).
- **csvNoHeaders**  –  CSV formatted data with no column headings.
- **json**  –  JSON formatted data.
- **neptuneStreamsJson**  –  JSON formatted data that uses the GREMLIN_JSON change serialization format (p. 570).

**gremlinFilter field in params**

(Optional).

The `gremlinFilter` parameter allows you to supply a Gremlin snippet, such as a has() step, that is used to filter both nodes and edges:

"gremlinFilter" : (a Gremlin snippet)

Field names and string values should be surrounded by escaped double quotes. For dates and times, you can use the `datetime` (p. 821) method.

The following example exports only those nodes and edges with a date-created property whose value is greater than 2021-10-10:

"gremlinFilter" : "has("created", gt(datetime("2021-10-10")))"

**gremlinNodeFilter field in params**

(Optional).

The `gremlinNodeFilter` parameter allows you to supply a Gremlin snippet, such as a has() step, that is used to filter nodes:

"gremlinNodeFilter" : (a Gremlin snippet)

Field names and string values should be surrounded by escaped double quotes. For dates and times, you can use the `datetime` (p. 821) method.

The following example exports only those nodes with a deleted Boolean property whose value is true:

"gremlinNodeFilter" : "has("deleted", true)"

**gremlinEdgeFilter field in params**

(Optional).

The `gremlinEdgeFilter` parameter allows you to supply a Gremlin snippet, such as a has() step, that is used to filter edges:

"gremlinEdgeFilter" : (a Gremlin snippet)

Field names and string values should be surrounded by escaped double quotes. For dates and times, you can use the `datetime` (p. 821) method.
The following example exports only those edges with a strength numerical property whose value is 5:

```
"gremlinEdgeFilter" : "has(\"strength\", 5)"
```

**nodeLabels field in params**

*(Optional)*

Use nodeLabels to export only those nodes that have labels you specify:

```
"nodeLabels" : ["(a label)", "(another label)"
```

Each label in the JSON array must be a single, simple label.

The scope parameter takes precedence over the nodeLabels parameter, so if the scope value does not include nodes, the nodeLabels parameter has no effect.

**scope field in params**

*(Optional). Default: all.*

The scope parameter specifies whether to export only nodes, or only edges, or both nodes and edges:

```
"scope" : (one of: nodes, edges, or all)
```

- **nodes**  – Export nodes and their properties only.
- **edges**  – Export edges and their properties only.
- **all**  – Export both nodes and edges and their properties (the default).

**Fields for RDF export**

**format field used for RDF data in params**

*(Optional). Default: turtle*

The format parameter specifies the output format of the exported RDF data:

```
"format" : (one of: turtle, nquads, ntriples, neptuneStreamsJson)
```

- **turtle**  – Turtle formatted output.
- **nquads**  – N-Quads formatted data with no column headings.
- **ntriples**  – N-Triples formatted data.
- **neptuneStreamsJson**  – JSON formatted data that uses the SPARQL NQUADS change serialization format (p. 570).

**rdfExportScope field in params**

*(Optional). Default: graph.*

The rdfExportScope parameter specifies the scope of the RDF export:

```
"rdfExportScope" : (one of: graph, edges, or query)
```
• **graph** – Export all RDF data.
• **edges** – Export only those triples that represent edges.
• **query** – Export data retrieved by a SPARQL query that is supplied using the `sparql` field.

**sparql field in params**

*(Optional)*.

The `sparql` parameter allows you to specify a SPARQL query to retrieve the data to export:

```
"sparql" : (a SPARQL query)
```

If you supply a query using the `sparql` field, you must also set the `rdfExportScope` field to query.
Examples of filtering what is exported

Here are examples that illustrate ways to filter the data that is exported.

Filtering the export of property-graph data

Example of using `scope` to export only edges

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "scope": "edges"
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```

Example of using `nodeLabels` and `edgeLabels` to export only nodes and edges having specific labels

The `nodeLabels` parameter in the following example specifies that only nodes having a `Person` label or a `Post` label should be exported. The `edgeLabels` parameter specifies that only edges with a `likes` label should be exported:

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "nodeLabels": ["Person", "Post"],
    "edgeLabels": ["likes"]
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```

Example of using `filter` to export only specified nodes, edges and properties

The `filter` object in this example exports `country` nodes with their `type`, `code` and `desc` properties, and also `route` edges with their `dist` property.

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "filter": {
      "nodes": [
        {
          "label": "country",
          "properties": [
            "type",
            "code",
            "desc"
          ]
        }
      ],
      "edges": [
        {
          "label": "route",
          "properties": [
```
Example that uses gremlinFilter

This example uses gremlinFilter to export only those nodes and edges created after 2021-10-10 (that is, with a created property whose value is greater than 2021-10-10):

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "gremlinFilter": "has("created", gt(datetime("2021-10-10")))"
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```

Example that uses gremlinNodeFilter

This example uses gremlinNodeFilter to export only deleted nodes (nodes with a Boolean deleted property whose value is true):

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "gremlinNodeFilter": "has("deleted", true)"
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```

Example that uses gremlinEdgeFilter

This example uses gremlinEdgeFilter to export only edges with a strength numerical property whose value is 5:

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "gremlinEdgeFilter": "has("strength", 5)"
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```

Combining filter, gremlinNodeFilter, nodeLabels, edgeLabels and scope

The filter object in this example exports:

- country nodes with their type, code and desc properties
- airport nodes with their code, icao and runways properties
• route edges with their dist property

The gremlinNodeFilter parameter filters the nodes so that only nodes with a code property whose value begins with A are exported.

The nodeLabels and edgeLabels parameters further restrict the output so that only airport nodes and route edges are exported.

Finally, the scope parameter eliminates edges from the export, which leaves only the designated airport nodes in the output.

```json
{
  "command": "export-pg",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "filter": {
      "nodes": [
        {
          "label": "airport",
          "properties": [
            "code",
            "icao",
            "runways"
          ]
        },
        {
          "label": "country",
          "properties": [
            "type",
            "code",
            "desc"
          ]
        }
      ],
      "edges": [
        {
          "label": "route",
          "properties": [
            "dist"
          ]
        }
      ],
      "gremlinNodeFilter": "has("code", startingWith("A"))",
      "nodeLabels": ["airport"],
      "edgeLabels": ["route"],
      "scope": "nodes"
    },
    "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
  }
}
```

Filtering the export of RDF data

Using rdfExportScope and sparql to export specific edges

This example exports triples whose predicate is <http://kelvinlawrence.net/air-routes/objectProperty/route> and whose object is not a literal:
Filtering examples

```json
{
  "command": "export-rdf",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "rdfExportScope": "query",
    "sparql": "CONSTRUCT { ?s <http://kelvinlawrence.net/air-routes/objectProperty/route> ?o } WHERE { ?s ?p ?o . FILTER(!isLiteral(?o)) }"
  },
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export"
}
```
Troubleshooting the Neptune export process

The Amazon Neptune export process uses AWS Batch to provision the compute and storage resources necessary to export your Neptune data. When an export is running, you can use the link in the Logs field to access the CloudWatch logs for the export job.

However, the CloudWatch logs for the AWS Batch job that performs the export are only available when the AWS Batch job is running. If Neptune export reports that an export is in a pending state, there won’t be a logs link through which you can access CloudWatch logs. If an export job remains in the pending state for more than a few minutes, there may be a problem provisioning the underlying AWS Batch resources.

When the export job leaves the pending state, you can check its status as follows:

**To check the status of a AWS Batch job**

2. Select the neptune-export job queue.
3. Look for the job whose name matches the jobName returned by Neptune export when you started the export.

If the job remains stuck in a RUNNABLE state, it may be because networking or security issues are preventing the container instance from joining the underlying Amazon Elastic Container Service (Amazon ECS) cluster. See the section about verifying network and security settings of the compute environment in this support article.

Another thing you can check is for problems with auto-scaling:
To check the Amazon EC2 auto-scaling group for the AWS Batch compute environment

1. Open the Amazon EC2 console at https://console.aws.amazon.com/ec2/.
2. Select the Auto Scaling group for the neptune-export compute environment.
3. Open the Activity tab and check the activity history for unsuccessful events.
Activity notifications (0)

Filter notifications

Send to

Activity history (12)

Filter activity history

<table>
<thead>
<tr>
<th>Status</th>
<th>Description</th>
<th>Cause</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Launching a new EC2 instance. Status Reason: We currently do not have sufficient c5.9xlarge capacity in the Availability Zone you requested (eu-west-2b). Our system will be</td>
<td></td>
</tr>
</tbody>
</table>
Managing Your Amazon Neptune Database

This section shows how to manage and maintain your Neptune DB cluster using the AWS Management Console and the AWS CLI.

Neptune operates on clusters of database servers that are connected in a replication topology. Thus, managing Neptune often involves deploying changes to multiple servers and making sure that all Neptune replicas are keeping up with the primary server.

Because Neptune transparently scales the underlying storage as your data grows, managing Neptune requires relatively little management of disk storage. Likewise, because Neptune automatically performs continuous backups, a Neptune cluster does not require extensive planning or downtime for performing backups.

Topics

• Creating an IAM user with permissions for Neptune (p. 511)
• Amazon Neptune parameter groups (p. 513)
• Amazon Neptune parameters (p. 515)
• Launching a Neptune DB cluster using the AWS Management Console (p. 518)
• Stopping and starting an Amazon Neptune DB cluster (p. 522)
• Empty an Amazon Neptune DB cluster using the fast reset API (p. 525)
• Creating a Neptune Replica Using the Console (p. 529)
• Modifying a Neptune DB Cluster Using the Console (p. 530)
• Adding Neptune Replicas to a DB Cluster (p. 532)
• Performance and Scaling in Amazon Neptune (p. 534)
• Auto-scaling the number of replicas in an Amazon Neptune DB cluster (p. 535)
• Maintaining an Amazon Neptune DB Cluster (p. 539)
• Amazon Neptune Updates (p. 541)
• Database Cloning in Neptune (p. 543)
• Managing Amazon Neptune Instances (p. 547)
Creating an IAM user with permissions for Neptune

To access the Neptune console to create and manage a Neptune DB cluster, you need to create an IAM user with all the necessary permissions.

The first step is to create a service-linked role policy for Neptune:

Create a service-linked role policy for Amazon Neptune

1. Sign in to the AWS Management Console and open the IAM console at https://console.aws.amazon.com/iam/.
2. In the navigation pane on the left, choose Policies.
3. On the Policies page, select Create Policy.
4. On the Create policy page, select the JSON tab and copy in the following service-linked role policy:

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Action": "iam:CreateServiceLinkedRole",
      "Effect": "Allow",
      "Resource": "arn:aws:iam::*:role/aws-service-role/rds.amazonaws.com/AWSServiceRoleForRDS",
      "Condition": {
        "StringLike": {
          "iam:AWSServiceName":"rds.amazonaws.com"
        }
      }
    }
  ]
}
```

5. Select Next: Tags, and on the Add tags page select Next: Review.
6. On the Review policy page, name the new policy "NeptuneServiceLinked".

For more information about service-linked roles, see Using Service-Linked Roles for Neptune (p. 224).

Create a new IAM user with all necessary permissions

Next, create the new IAM user with the appropriate managed policies attached that will grant the permissions you'll need, along with the service-linked role policy that you have created (here named NeptuneServiceLinked):

1. Sign in to the AWS Management Console and open the IAM console at https://console.aws.amazon.com/iam/.
2. In the navigation pane on the left, choose Users, and on the Users page, choose Add users.
3. On the Add user page, enter a name for the new IAM user, choose Access key - Programatic access for the AWS credential type, and choose Next: Permissions.
4. On the Set permissions page, in the Filter policies box, type "Neptune". Now select the following from the policies that are listed:

- NeptuneFullAccess
- NeptuneConsoleFullAccess
Create a new IAM user

- **NeptuneServiceLinked** (assuming that is what you named the service-linked role policy that you created earlier).

5. Next type "VPC" in the Filter policies box in place of "Neptune". Select **AmazonVPCFullAccess** from the policies that are listed.

6. Select Next: Tags, and in the Add tags page, select Next: Review.

7. In the Review page, check that all of the following policies are now attached to your new user:

   - NeptuneFullAccess
   - NeptuneConsoleFullAccess
   - NeptuneServiceLinked
   - AmazonVPCFullAccess

    Then, select Create User.

8. Finally, download and save the new user’s access key ID and secret access key.

To interoperate on other services such as Amazon Simple Storage Service (Amazon S3), you will need to add more permissions and trust relationships.
Amazon Neptune parameter groups

You manage your database configuration in Amazon Neptune by using parameters (p. 515) in a parameter group. Parameter groups act as a container for engine configuration values that are applied to one or more DB instances.

There are two types of parameter group, namely DB cluster parameter groups and DB parameter groups:

- **DB parameter groups** apply at the instance level and generally are associated with settings for the Neptune graph engine, such as the `neptune_query_timeout` parameter.
- **DB cluster parameter groups** apply to every instance in the cluster and generally have broader settings. Every Neptune cluster is associated with a DB cluster parameter group. Every DB instance within that cluster inherits the engine configuration values contained in the DB cluster parameter group.

Any configuration values that you modify in the DB cluster parameter group override default values in the DB parameter group. If you edit the corresponding values in the DB parameter group, those values override the settings in the DB cluster parameter group.

A default DB parameter group is used if you create a DB instance without specifying a custom DB parameter group. You can't modify the parameter settings of the default DB parameter group. Instead, to change the default parameter settings you must create a new DB parameter group. Not all DB engine parameters can be changed in a DB parameter group that you create.

Parameter groups are created in families that are compatible with different Neptune engine versions. The default parameter group family is `neptune1`, which is compatible with all engine versions prior to 1.2.0.0. Starting with Release: 1.2.0.0 (2022-07-21) (p. 858), the `neptune1.2` parameter group family must be used instead. That means that when you upgrade to 1.2.0.0 or higher, you must first recreate all your custom parameter groups in the `neptune1.2` family so that you can attach them when you upgrade.

Here are some important points you should know about working with parameters in a DB parameter group:

- A static parameter is one that takes effect only after the DB instance is rebooted. In other words, when you change a static parameter and save the instance DB parameter group, you must manually reboot the DB instance for the parameter change to take effect. Currently, all the Neptune DB parameters are static.
- When you change a static parameter and save the DB cluster parameter group, the parameter change takes effect after you manually reboot every DB instance in the cluster. Currently, all the Neptune DB cluster parameters are static.
- Improperly setting parameters in a DB parameter group can have unintended adverse effects, including degraded performance and system instability. Always exercise caution when modifying database parameters, and back up your data before modifying a DB parameter group. Try out your parameter group setting changes on a test DB instance before applying those changes to a production DB instance.
- When you change the DB parameter group associated with a DB instance, you must manually reboot the instance before the new DB parameter group is used by the DB instance.

Note
Before Release: 1.2.0.0 (2022-07-21) (p. 858), all the read-replica instances in a DB cluster were automatically rebooted whenever the primary (writer) instance restarted. From Release: 1.2.0.0 (2022-07-21) (p. 858) going forwards, restarting the primary instance does not cause any of the replica instances to restart. This means that if you are changing a cluster parameter, you must restart each instance separately to pick up the parameter change.
Editing a DB Cluster Parameter Group or DB Parameter Group

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Choose Parameter groups in the navigation pane.
3. Choose the Name link for the DB parameter group that you want to edit.
   (Optional) Choose Create parameter group to create a new cluster parameter group and create the new group. Then choose the Name of the new parameter group.
   **Important**
   This step is required if you only have the default DB cluster parameter group because the default DB cluster parameter group can't be modified.
4. Choose Edit parameters.
5. Set the value for the parameters that you want to change.
6. Choose Save changes.
7. Reboot every DB instance in the Neptune cluster if you are changing a DB cluster parameter, or one or more specific instances if you are changing a DB instance parameter.

Creating a DB parameter group or DB cluster parameter group

You can easily use the Neptune console to create a new parameter group:

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Choose Parameter groups in the left navigation pane.
3. Choose Create DB parameter group.
   The Create DB parameter group page appears.
4. In the Parameter group family list, choose neptune1 or, if you are targeting engine version 1.2.0.0 or higher, choose neptune1.2.
5. In the Type list, choose DB Parameter Group or DB Cluster Parameter Group.
6. In the Group name box, type the name of the new DB parameter group.
7. In the Description box, type a description for the new DB parameter group.
8. Choose Create.

You can also create a new parameter group using the AWS CLI:

```bash
aws neptune create-db-parameter-group
   --db-parameter-group-name (a name for the new DB parameter group) \\
   --db-parameter-group-family (either neptune1 or neptune1.2, depending on the engine version) \\
   --description (a description for the new DB parameter group)
```
Amazon Neptune User Guide
Parameters

Amazon Neptune parameters

You manage your database configuration in Amazon Neptune by using parameters in parameter groups (p. 513). The following parameters are available for configuring your Neptune database:

Contents

- neptune_enable_audit_log (cluster-level parameter) (p. 515)
- neptune_lab_mode (cluster-level parameter) (p. 515)
- neptune_query_timeout (cluster-level parameter) (p. 515)
- neptune_streams (cluster-level parameter) (p. 516)
- neptune_streams_expiry_days (cluster-level parameter) (p. 516)
- neptune_lookup_cache (cluster-level parameter) (p. 516)
- neptune_autoscaling_config (cluster-level parameter) (p. 516)
- neptune_ml_iam_role (cluster-level parameter) (p. 517)
- neptune_ml_endpoint (cluster-level parameter) (p. 517)
- neptune_dfe_query_engine (instance-level parameter) (p. 517)
- neptune_query_timeout (instance-level parameter) (p. 517)
- neptune_result_cache (instance-level parameter) (p. 517)
- neptune_enforce_ssl (DEPRECATED cluster-level parameter) (p. 517)

neptune_enable_audit_log (cluster-level parameter)

This parameter toggles audit logging for Neptune.

Allowed values are 0 (disabled) and 1 (enabled). The default value is 0.

neptune_lab_mode (cluster-level parameter)

When set, this parameter enables specific experimental features of Neptune. See Neptune Lab Mode (p. 144) for the experimental features currently available.

To enable or disable an experimental feature, include (feature name)=enabled or (feature name)=disabled in this parameter. You can enable or disable multiple features by separating them with commas, like this:

(\textit{feature #1 name})=enabled, (\textit{feature #2 name})=enabled

Lab mode features are typically disabled by default. An exception is the DFEQueryEngine feature, which became enabled by default for use with query hints (DFEQueryEngine=viaQueryHint) starting in Neptune engine release 1.0.5.0 (p. 895). Beginning with Neptune engine release 1.1.1.0 (p. 866) the DFE engine is no longer in lab mode, and is now controlled using the neptune_dfe_query_engine (p. 517) instance parameter in an instance's DB parameter group.

neptune_query_timeout (cluster-level parameter)

Specifies a specific timeout duration for graph queries, in milliseconds.

Allowed values range from 10 to 2,147,483,647 (2^{31} - 1). The default value is 120,000 (2 minutes).
neptune_streams (cluster-level parameter)

Enables or disables Neptune streams (p. 565).

Allowed values are 0 (disabled, which is the default), and 1 (enabled).

neptune_streams_expiry_days (cluster-level parameter)

Specifies how many days elapse before the server deletes stream records.

Allowed values are from 1 to 90, inclusive. The default is 7.

This parameter was introduced in engine version 1.2.0.0 (p. 858).

neptune_lookup_cache (cluster-level parameter)

Disables or re-enables the Neptune lookup cache. (p. 121) on R5d instances.

Allowed values are enabled and disabled. The default value is disabled, but whenever an R5d instance is created in the DB cluster, the neptune_lookup_cache parameter is automatically set to enabled and a lookup cache is created on that instance.

neptune_autoscaling_config (cluster-level parameter)

Sets configuration parameters for the read-replica instances that Neptune auto-scaling (p. 535) creates and manages.

Using a JSON string that you set as the value of the neptune_autoscaling_config parameter, you can specify:

- The instance type that Neptune auto-scaling uses for all the new read-replica instances that it creates.
- The maintenance windows assigned to those read-replicas.
- Tags to be associated with all the new read-replicas.

The JSON string has a structure like this:

```
{"tags": [
   { "key": "reader tag-0 key", "value": "reader tag-0 value" },
   { "key": "reader tag-1 key", "value": "reader tag-1 value" },
],
"maintenanceWindow": "wed:12:03-wed:12:33",
"dbInstanceClass": "db.r5.xlarge"}
```

Note that the quotation marks within the string must all be escaped with a backslash character (\).

Any of the three configuration settings not specified in the neptune_autoscaling_config parameter are copied from the configuration of the DB cluster's primary writer instance.
neptune_ml_iam_role (cluster-level parameter)

Specifies the IAM role ARN used in Neptune ML. The value can be any valid IAM role ARN.
You can specify the default IAM role ARN for machine learning on graphs.

neptune_ml_endpoint (cluster-level parameter)

Specifies the endpoint used for Neptune ML. The value can be any valid SageMaker endpoint name.
You can specify the default SageMaker endpoint for machine learning on graphs.

neptune_dfe_query_engine (instance-level parameter)

Starting with Neptune engine release 1.1.1.0 (p. 866), this DB instance parameter is used to control how the DFE query engine (p. 146) is used. Allowed values are as follows:

• **enabled** – Causes the DFE engine to be used wherever possible, except where the useDFE query hint is present and set to false.
• **viaQueryHint** (the default) – Causes the DFE engine to be used only for queries that explicitly include the useDFE query hint set to true.

If this parameter has not been explicitly set, the default value, viaQueryHint, is used when the instance is started.

**Note**

All openCypher queries are executed by the DFE engine regardless of how this parameter is set.

Prior to release 1.1.1.0, this was a lab-mode parameter rather than a DB instance parameter.

neptune_query_timeout (instance-level parameter)

This DB instance parameter specifies a timeout duration for graph queries, in milliseconds, for one instance.

Allowed values range from 10 to 2,147,483,647 (2^{31} - 1). The default value is 120,000 (2 minutes).

neptune_result_cache (instance-level parameter)

**neptune_result_cache** – This DB instance parameter enables or disables Caching query results (p. 342).

Allowed values are 0, (disabled, which is the default), and 1 (enabled).

neptune_enforce_ssl (DEPRECATED cluster-level parameter)

**(Deprecated)** There used to be regions that permitted HTTP connections to Neptune, and this parameter was used to force all connections to use HTTPS when it was set to 1. This parameter is no longer relevant, however, since Neptune now only accepts HTTPS connections in all regions.
Launching a Neptune DB cluster using the AWS Management Console

The easiest way to launch a new Neptune DB cluster is to use an AWS CloudFormation template that creates all the required resources for you, as explained in Create a DB cluster (p. 67).

If you prefer, you can also use the Neptune console to launch a new DB cluster manually, as explained here.

Before you can access the Neptune console to create a Neptune cluster, create an IAM user with the necessary permissions to do so, as explained in Creating an IAM user with permissions for Neptune (p. 511).

Then, log into the AWS Management Console as that IAM user and follow the steps below to create a new DB cluster:

To launch a Neptune DB cluster using the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. Navigate to the Databases page and choose Create database, which opens the Create database page.
3. Under Engine options, the engine type is neptune, and you can choose a specific engine version or accept the default.
4. Under Settings, enter a name for your new DB cluster or accept the default name that is supplied there. This name is used in the endpoint address of the instance, and must satisfy the following constraints:
   - It must contain from 1 to 63 alphanumeric characters or hyphens.
   - Its first character must be a letter.
   - It cannot end with a hyphen or contain two consecutive hyphens.
   - It must be unique across all DB instances in your AWS account in a given AWS Region.
5. Under Templates, choose either Production or Development and Testing.
6. Under DB instance size, choose an instance size. This will determine the processing and memory capacity of the primary write instance of your new DB cluster.

   If you selected the Production template, you can only choose from among the available memory-optimized classes listed, but if you selected the Development and testing, you can also choose from among the more economical burstable classes (see T3 Burstable Instances (p. 548) for a discussion of burstable classes).

   **Note**
   Starting with Neptune engine release 1.1.0.0 (p. 882) Neptune no longer supports R4 instance types.

7. Under Availability and durability, you can choose whether or not to enable multi-availability-zone (multi-AZ) deployment. The production template enables multi-AZ deployment by default, whereas the development and testing template does not. If multi-AZ deployment is enabled, Neptune locates read-replica instances that you create in different availability zones (AZs) to improve availability.

8. Under Connectivity, select the virtual private cloud (VPC) that will host your new DB cluster from among the available choices. Here you can choose Create new VPC if you want Neptune to create the VPC for you. You must create an Amazon EC2 instance in this same VPC to access the Neptune instance (for more information, see Every Amazon Neptune DB Cluster resides in an Amazon VPC (p. 160)). Note that you can’t change the VPC after the DB cluster has been created.
If you need to, you can further configure connectivity for your cluster under **Additional connectivity configuration:**

a. Under **Subnet group**, you can choose the Neptune DB subnet group to use for the new DB cluster. If your VPC does not yet have any subnet groups, Neptune creates a DB subnet group for you (see *Every Amazon Neptune DB Cluster resides in an Amazon VPC* (p. 160)).

b. Under **VPC security groups**, choose one or more existing VPC security groups to secure network access to the new DB cluster, or choose **Create new** if you want Neptune to create one for you, and then supply a name for the new VPC security group (see *Create a security group using the VPC console* (p. 74)).

c. Under **Database port**, enter the TCP/IP port that the database will use for application connections. Neptune uses port number 8182 as the default.

9. Under **Notebook configuration**, choose **Create notebook** if you want Neptune to create Jupyter notebooks for you in the Neptune workbench (see *Use Neptune graph notebooks to get started quickly* (p. 35) and *Using the Neptune workbench to host Neptune notebooks* (p. 35)). You can then choose how the new notebooks should be configured:

a. Under **Notebook instance type**, choose from among the available instance classes for your notebook.

b. Under **Notebook name**, enter a name for your notebook.

c. If you want, you can also enter a description of the notebook under **Description - optional**.

d. Under **IAM role name**, either choose to have Neptune create an IAM role for the notebook, and enter a name for the new role, or choose to select an existing IAM role from among the available roles.

e. Finally, choose whether your notebook connects to the internet directly or through Amazon SageMaker or through a VPC with a NAT gateway. See *Connect a Notebook Instance to Resources in a VPC* for more information.

10. Under **Tags**, you can associate up to 50 tags with your new DB cluster.

11. Under **Additional configuration**, there are more settings that you can make for your new DB cluster (in many cases, you can skip them and accept default values for now):

<table>
<thead>
<tr>
<th>Option</th>
<th>What you can do</th>
</tr>
</thead>
<tbody>
<tr>
<td>DB instance identifier</td>
<td>You can provide a name for the writer instance of the cluster. If you don't, a default identifier based on the cluster name is used. If you do, specify a name that is unique for all DB instances owned by your AWS account in the current region. The DB instance identifier is case insensitive, but stored as all lower-case.</td>
</tr>
<tr>
<td>DB cluster parameter group</td>
<td>Select a DB cluster parameter group to define the default configuration for all DB instances in the cluster. Unless you choose otherwise, Neptune uses a default DB cluster parameter group. For more information about parameter groups, see <em>Amazon Neptune parameter groups</em> (p. 513).</td>
</tr>
<tr>
<td>DB parameter group</td>
<td>Select a DB parameter group to define the configuration of the primary DB instance in the cluster. Unless you choose otherwise, Neptune uses a default parameter group. For</td>
</tr>
</tbody>
</table>
### Option | What you can do
--- | ---
| | more information about parameter groups, see Parameter groups (p. 513).

**IAM DB authentication**

If you check **Enable IAM DB authentication**, all access to your database will be authenticated using AWS Identity and Access Management (IAM).

**Important**

This requires that you sign all requests with AWS Signature Version 4 signing. For more information, see Overview of AWS Identity and Access Management (IAM) in Amazon Neptune (p. 164).

**Failover priority**

Choose **No preference** or a priority tier for failover. If you choose a tier and there is contention within it, the replica that is the same size as the primary instance is selected.

**Backup retention period**

Choose the length of time, from 1 to 35 days, that Neptune should retain automatic backups of this DB instance. You can only perform a point-in-time restore (PITR) to a time within the backup retention period.

**Copy tags to snapshots**

*(Enabled by default)* This option causes all tags associated with your DB cluster to be copied to any snapshots of it.

**Enable encryption**

*(Enabled by default)* This option causes the data in your DB cluster to be encrypted at rest.

If you do, choose the master key used to protect the key that is used to encrypt this database volume. You can select the default aws/rds key, or choose from master keys in your account, or enter the ARN of a key from a different account. You can create a new master encryption key on the Encryption Keys tab of the IAM console. For more information, see Encrypting Neptune Resources at Rest (p. 161).

**Audit log**

Check this if you want audit logs from your DB cluster published to CloudWatch Logs.

**Enable auto minor version upgrade**

*(Enabled by default)* This option causes your DB cluster to be automatically upgraded to new minor engine versions after they are released. The automatic upgrades occur during the maintenance window for the database. See Upgrading your Neptune engine (p. 853).
<table>
<thead>
<tr>
<th>Option</th>
<th>What you can do</th>
</tr>
</thead>
<tbody>
<tr>
<td>Maintenance window</td>
<td>You can select a specific period during which you want pending modifications to your DB cluster to happen, such as a change to a DB instance class or an automatic engine patch. Any such maintenance operations are started and completed within the selected period. If you do not select a period, Neptune assigns a maintenance period arbitrarily.</td>
</tr>
<tr>
<td>Enable deletion protection</td>
<td><em>(Enabled by default)</em> Deletion protection blocks your DB cluster from being deleted. You must explicitly disable it in order to delete the DB cluster.</td>
</tr>
</tbody>
</table>

12. Choose **Create database** to launch your new Neptune DB cluster and its primary instance.

On the Amazon Neptune console, the new DB cluster appears in the list of Databases. The DB cluster has a status of **Creating** until it is created and ready for use. When the state changes to **Available**, you can connect to the primary instance for your DB cluster. Depending on the DB instance class and store allocated, it can take several minutes for the new instances to be available.

To view the newly created cluster, choose the **Databases** view in the Neptune console.

**Note**
If you delete all Neptune DB instances in a DB cluster using the AWS Management Console, the console automatically deletes the DB cluster itself. If you are using the AWS CLI or SDK, you must delete the DB cluster manually after you delete its last instance.

Make note of the **Cluster endpoint** value. You need this to connect to your Neptune DB cluster.
Stopping and starting an Amazon Neptune DB cluster

Stopping and starting Amazon Neptune clusters helps you manage costs for development and test environments. You can temporarily stop all the DB instances in your cluster, instead of setting up and tearing down all the DB instances each time that you use the cluster.

Topics

- Overview of stopping and starting a Neptune DB cluster (p. 522)
- Stopping a Neptune DB cluster (p. 522)
- Starting a stopped Neptune DB cluster (p. 523)

Overview of stopping and starting a Neptune DB cluster

During periods where you don't need a Neptune cluster, you can stop all instances in that cluster at once. You can start the cluster again anytime you need to use it. Starting and stopping simplifies the setup and teardown processes for clusters used for development, testing, or similar activities that don't require continuous availability. You can accomplish this in the AWS Management Console with a single action, regardless of how many instances there are in the cluster.

While your DB cluster is stopped, you are charged only for cluster storage, manual snapshots, and automated backup storage within your specified retention window. You aren't charged for any DB instance hours.

After seven days, Neptune automatically starts your DB cluster again to make sure that it doesn't fall behind any required maintenance updates.

To minimize charges for a lightly loaded Neptune cluster, you can stop the cluster instead of deleting all its read replicas. For clusters with more than one or two instances, frequently deleting and recreating the DB instances is only practical using the AWS CLI or Neptune API, and deletions can also be difficult to perform in the right order. For example, you must delete all read replicas before deleting the primary instance to avoid activating the failover mechanism.

Don't use starting and stopping if you need to keep your DB cluster running but you want to reduce capacity. If your cluster is too costly or not very busy, you can delete one or more DB instances or change your DB instances to use a smaller instance class, but you can't stop an individual DB instance.

Stopping a Neptune DB cluster

When you won't be using it for a while, you can stop a running Neptune DB cluster, and then start it again when you need it. While the cluster is stopped you are charged for cluster storage, manual snapshots, and automated backup storage within your specified retention window, but not for DB instance hours.

The stop operation stops all the cluster’s read replica instances before stopping the primary instance, to avoid activating the failover mechanism.
Stopping a DB cluster using the AWS Management Console

To use the AWS Management Console to stop a Neptune cluster

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Databases, and then choose a cluster. You can perform the stop operation from this page, or navigate to the details page for the DB cluster that you want to stop.
3. In Actions, choose Stop.

Stopping a DB cluster using the AWS CLI

To stop a DB instance by using the AWS CLI, call the *stop-db-cluster* (p. 993) command, using the *--db-cluster-identifier* parameter to identify the DB cluster you want to stop.

Example

```bash
aws neptune stop-db-cluster --db-cluster-identifier mydbcluster
```

Stopping a DB cluster using the Neptune management API

To stop a DB instance by using the Neptune management API, call the *StopDBCluster* (p. 993) API and use the *DBClusterIdentifier* parameter to identify the DB cluster you want to stop.

What can happen while a DB cluster is stopped

- You can restore it from a snapshot (see Restoring from a DB Cluster Snapshot (p. 802)).
- You can't modify the configuration of the DB cluster or any of its DB instances.
- You can't add or remove DB instances from the cluster.
- You can't delete the cluster if it still has any associated DB instances.
- In general, you must re-start a stopped DB cluster to perform most administrative actions.
- Neptune applies any scheduled maintenance to your stopped cluster as soon as it is started again. Remember that after seven days, Neptune automatically re-starts a stopped cluster so that it doesn't fall too far behind in maintenance status.
- Neptune does not perform any automated backups of a stopped DB cluster, because the underlying data cannot change while the cluster is stopped.
- Neptune does not extend the backup retention period for the DB cluster while it is stopped.

Starting a stopped Neptune DB cluster

You can only start a Neptune DB cluster that is in the stopped state. When you start the cluster, all its DB instances become available again. The cluster retains its configuration settings, such as endpoints, parameter groups and VPC security groups.

Starting a stopped DB cluster using the AWS Management Console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Databases**, and then choose a cluster. You can perform the start operation from this page, or navigate to the details page for that DB cluster and start from there.

3. In **Actions**, choose **Start**.

### Starting a stopped DB cluster using the AWS CLI

To start a stopped DB cluster using the AWS CLI, call the `start-db-cluster` (p. 989) command using the `--db-cluster-identifier` parameter to specify the stopped DB cluster that you want to start. Provide either the cluster name that you chose when creating the DB cluster, or use a DB instance name that you chose with `-cluster` appended to the end of it.

**Example**

```bash
aws neptune start-db-cluster --db-cluster-identifier mydbcluster
```

### Starting a stopped DB cluster using the Neptune management API

To start a Neptune DB cluster by using the Neptune management API, call the `StartDBCluster` (p. 989) API using the `DBCluster` parameter to specify the stopped DB cluster that you want to start. Provide either the cluster name that you chose when creating the DB cluster, or use a DB instance name that you chose, with `-cluster` appended to the end of it.
Empty an Amazon Neptune DB cluster using the fast reset API

The Neptune fast reset REST API lets you reset a Neptune graph quickly and easily, removing all of its data.

You can do this within a Neptune notebook using the `%db_reset` (p. 527) line magic.

Note
This feature is available starting in Neptune engine release 1.0.4.0 (p. 915).

- In most cases, a fast reset operation completes within couple of minutes. The duration can vary somewhat depending on the load on the cluster when the operation is initiated.
- A fast reset operation does not result in additional I/Os.
- Storage volume size does not shrink after a fast reset. Instead, the storage is reused as new data is inserted. This means that the volume sizes of snapshots taken before and after a fast reset operation will be the same. Volume sizes of restored clusters using the snapshots created before and after a fast reset operation will also be the same
- As part of the reset operation, all instances in the DB cluster are restarted.

Note
Under rare conditions, these server restarts may also result in failover of the cluster.

Important
Using fast reset may break the integration of your Neptune DB cluster with other services. For example:

- Fast reset deletes all stream data from your database and completely resets streams. This means that your stream consumers may no longer work without new configuration.
- Fast reset removes all metadata about SageMaker resources being used by Neptune ML, including jobs and endpoints. They continue to exist in SageMaker, and you can continue to use existing SageMaker endpoints for Neptune ML inference queries, but the Neptune ML management APIs no longer work with them.
- Integrations such as the full-text-search integration with ElasticSearch are also wiped out by fast reset, and must be re-established manually before they can be used again.

To delete all data from a Neptune DB cluster using the API

1. First, you generate a token that you can then use to perform the database reset. This step is intended to help prevent anyone from accidentally resetting a database.

   You do this by sending an HTTP POST request to the `/system` endpoint on the writer instance of your DB cluster to specify the `initiateDatabaseReset` action.

   The `curl` command using the JSON content-type would be:

   ```
   curl -X POST \
   -H 'Content-Type: application/json' \ 
   https://your_writer_instance_endpoint:8182/system \ 
   -d '{ "action" : "initiateDatabaseReset" }'
   ```

   Or, using the `x-www-form-urlencoded` content type:

   ```
   curl -X POST \
   ```
The `initiateDatabaseReset` request returns the reset token in its JSON response, like this:

```json
{
   "status" : "200 OK",
   "payload" : {
      "token" : "new_token_guid"
   }
}
```

The token remains valid for one hour (60 minutes) after it is issued.

If you send the request to a reader instance or to the status endpoint, Neptune will throw a `ReadOnlyViolationException`.

If you send multiple `initiateDatabaseReset` requests, only the latest token generated will be valid for the second step, where you actually perform the reset.

If the server restarts right after your `initiateDatabaseReset` request, the generated token becomes invalid, and you need to send a new request to get a new token.

2. Next, you send a `performDatabaseReset` request with the token that you got back from `initiateDatabaseReset` to the `/system` endpoint on the writer instance of your DB cluster. This deletes all data from your DB cluster.

The `curl` command using the JSON content-type is:

```bash
curl -X POST
   -H 'Content-Type: application/json'
   https://your_writer_instance_endpoint:8182/system
   -d '{
      "action" : "performDatabaseReset",
      "token" : "token_guid"
   }'
```

Or, using the `x-www-form-urlencoded` content type:

```bash
curl -X POST
   -H 'Content-Type: application/x-www-form-urlencoded'
   https://your_writer_instance_endpoint:8182/system
   -d 'action=performDatabaseReset&token=token_guid'
```

The request returns a JSON response. If the request is accepted, the response is:

```json
{
   "status" : "200 OK"
}
```

If the token you sent doesn't match the one that was issued, the response looks like this:

```json
{
   "code" : "InvalidParameterException",
   "requestId": "token_guid",
   "detailedMessage" : "System command parameter 'token' : 'token_guid' does not match database reset token"
}
```
If the request is accepted and the reset begins, the server restarts and deletes the data. You cannot send any other requests to the DB cluster while it is resetting.

### Using the fast reset API with IAM-Auth

If you have IAM-Auth enabled on your DB cluster, you can use `awscurl` to send fast reset commands that are authenticated using IAM-Auth:

#### Using awscurl to send fast-reset requests with IAM-Auth

1. Set the `AWS_ACCESS_KEY_ID` and `AWS_SECRET_ACCESS_KEY` environment variables correctly (and also `AWS_SECURITY_TOKEN` if you are using temporary credential).
2. An `initiateDatabaseReset` request looks like this:

   ```bash
   awscurl -X POST --service neptune-db "$SYSTEM_ENDPOINT" \
   -H 'Content-Type: application/json' --region us-west-2 \
   -d '{ "action" : "initiateDatabaseReset" }'
   
   ``

3. A `performDatabaseReset` request looks like this:

   ```bash
   awscurl -X POST --service neptune-db "$SYSTEM_ENDPOINT" \
   -H 'Content-Type: application/json' --region us-west-2 \
   -d '{ "action" : "performDatabaseReset" }'
   ``

### Using the Neptune workbench `%db_reset` line magic to reset a DB cluster

The Neptune workbench supports a `%db_reset` line magic that lets you perform a fast database reset in a Neptune notebook.

If you invoke the magic without any parameters, you see a screen asking if you want to delete all the data in your cluster, with a checkbox asking you to acknowledge that the cluster data will no longer be available after you delete it. At that point, you can choose to go ahead and delete the data, or cancel the operation.

A more dangerous option is to invoke `%db_reset` with the `--yes` or `-y` option, which causes the deletion to be performed with no further prompting.

You can also perform the reset in two steps, just as with the REST API:

```bash
%db_reset --generate-token
```

The response is:

```json
{
    "status" : "200 OK",
    "payload" : {
        "token" : "new_token_guid"
    }
}
```
Then do:

```
%db_reset --token "new_token_guid"
```

The response is:

```json
{
    "status": "200 OK"
}
```

## Common error codes for fast reset operations

<table>
<thead>
<tr>
<th>Neptune error code</th>
<th>HTTP status</th>
<th>Message</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>InvalidParameterException</td>
<td>400</td>
<td>System command parameter 'action' has unsupported value 'XXX'</td>
<td>Invalid parameter</td>
</tr>
<tr>
<td>InvalidParameterException</td>
<td>400</td>
<td>Too many values supplied for: action</td>
<td>A fast reset request with more than one action sent with header 'Content-type:application/x-www-form-urlencoded'</td>
</tr>
<tr>
<td>InvalidParameterException</td>
<td>400</td>
<td>Duplicate field 'action'</td>
<td>A fast reset request with more than one action sent with header 'Content-Type: application/json'</td>
</tr>
<tr>
<td>MethodNotAllowedException</td>
<td>400</td>
<td>Bad route: /bad_endpoint</td>
<td>Request sent to an incorrect endpoint</td>
</tr>
<tr>
<td>MissingParameterException</td>
<td>400</td>
<td>Missing required parameters: [action]</td>
<td>A fast reset request doesn't contain the required 'action' parameter</td>
</tr>
<tr>
<td>ReadOnlyViolationException</td>
<td>400</td>
<td>Writes are not permitted on a read replica instance</td>
<td>A fast reset request was sent to a reader or status endpoint</td>
</tr>
<tr>
<td>AccessDeniedException</td>
<td>403</td>
<td>Missing Authentication Token</td>
<td>A fast reset request was sent without correct signatures to a DB endpoint with IAM-Auth enabled</td>
</tr>
<tr>
<td>ServerShutdownException</td>
<td>500</td>
<td>Database reset is in progress. Please retry the query after the cluster is available.</td>
<td>When fast reset begins, existing and incoming Gremlin/Sparql queries fail.</td>
</tr>
</tbody>
</table>
Creating a Neptune Replica Using the Console

After creating the primary instance for your Neptune DB cluster, you can add additional Neptune replicas by using the Create read replica page on the Amazon Neptune console.

To create a Neptune replica using the AWS Management Console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Instances.
3. Select the check box to the left of the primary instance for your Neptune DB cluster.
4. Choose Instance Actions, and then choose Create read replica.
5. On the Create replica DB instance page, specify options for your Neptune replica. The following table shows settings for a Neptune read replica.

<table>
<thead>
<tr>
<th>For This Option...</th>
<th>Do This</th>
</tr>
</thead>
<tbody>
<tr>
<td>Availability zone</td>
<td>Specify an Availability Zone. Choose a different zone than the primary DB instance. The list includes only those Availability Zones that are mapped by the DB subnet group for the DB cluster.</td>
</tr>
<tr>
<td>Encryption</td>
<td>Enable or disable encryption.</td>
</tr>
<tr>
<td>DB instance class</td>
<td>Choose a DB instance class that defines the processing and memory requirements for the Neptune replica. For a current listing of the DB instance classes that Neptune offers in different regions, see the Neptune pricing page.</td>
</tr>
<tr>
<td>Read replica source</td>
<td>Choose the identifier of the primary instance to create a Neptune replica for.</td>
</tr>
<tr>
<td>DB instance identifier</td>
<td>Enter a name for the instance that is unique for your account in the Region that you selected. You might choose to add some intelligence to the name, such as including the Availability Zone selected, for example neptune-us-east-1c.</td>
</tr>
<tr>
<td>DB parameter group</td>
<td>The parameter group for this instance.</td>
</tr>
<tr>
<td>Auto Minor Version Upgrade</td>
<td>Choose Yes if you want to enable your Neptune replica to receive minor Neptune DB engine version upgrades automatically when they become available. The Auto Minor Version Upgrade option applies only to minor upgrades. It does not apply to engine maintenance patches, which are always applied automatically to maintain system stability.</td>
</tr>
</tbody>
</table>

6. Choose Create read replica to create the Neptune replica instance.
Modifying a Neptune DB Cluster Using the Console

When you modify a DB instance using the AWS Management Console, you can choose to apply the changes right away by selecting **Apply Immediately**. If you choose to apply changes immediately, your new changes and any changes in the pending modifications queue are applied at once.

If you don’t choose to apply changes immediately, the changes are put into the pending modifications queue. During the next maintenance window, any pending changes in the queue are applied.

**Important**
If any pending modifications require downtime, choosing to apply changes immediately can cause unexpected downtime for the DB instance in question. There is no downtime for the other DB instances in the DB cluster.

**Note**
When you modify a DB cluster in Neptune, the **Apply Immediately** setting only affects changes to the **DB cluster identifier**, **IAM DB authentication**. All other modifications are applied immediately, regardless of the value of the **Apply Immediately** setting.

To modify a DB cluster using the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Clusters**, and then choose the DB cluster that you want to modify.
3. Choose **Actions**, and then choose **Modify cluster**. The **Modify DB cluster** page appears.
4. Change any of the settings that you want.

**Note**
On the console, some instance level changes only apply to the current DB instance, whereas others apply to the entire DB cluster. To change a setting that modifies the entire DB cluster at the instance level on the console, follow the instructions in Modifying a DB Instance in a DB Cluster (p. 530).

5. When all the changes are as you want them, choose **Continue** and check the summary.
6. To apply the changes immediately, select **Apply immediately**.
7. On the confirmation page, review your changes. If they are correct, choose **Modify cluster** to save your changes.

To edit your changes, choose **Back**, or to cancel your changes, choose **Cancel**.

Modifying a DB Instance in a DB Cluster

To modify a DB Instance in a DB cluster using the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Instances**, and then choose the DB instance that you want to modify.
3. Choose **Instance actions**, and then choose **Modify**. The **Modify DB Instance** page appears.
4. Change any of the settings that you want.

**Note**
Some settings apply to the entire DB cluster and must be changed at the cluster level. To change those settings, follow the instructions in Modifying a Neptune DB Cluster Using the Console (p. 530).

In the AWS Management Console, some instance-level changes apply only to the current DB instance, whereas others apply to the entire DB cluster.
5. When all the changes are as you want them, choose **Continue** and check the summary.
6. To apply the changes immediately, select **Apply immediately**.
7. On the confirmation page, review your changes. If they are correct, choose **Modify DB Instance** to save your changes.

   To edit your changes, choose **Back**, or to cancel your changes, choose **Cancel**.
Adding Neptune Replicas to a DB Cluster

In Neptune DB clusters, there is one primary DB instance and up to 15 Neptune replicas. The primary DB instance supports read and write operations, and performs all of the data modifications to the cluster volume. Neptune replicas connect to the same storage volume as the primary DB instance and support only read operations. Neptune replicas can offload read workloads from the primary DB instance.

We recommend that you distribute the primary instance and Neptune replicas in your DB cluster over multiple Availability Zones to improve the availability of your DB cluster.

For more information about Neptune replicas, see Creating a Neptune Replica Using the Console (p. 529).

To add a Neptune replica to a DB cluster

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Databases, and then choose a DB cluster.
3. Choose Actions, and then choose Add reader.

   The Create read replica DB instance page appears.

4. On the Create read replica DB instance page, specify options for your replica. The following table shows settings for a Neptune read replica.

<table>
<thead>
<tr>
<th>For This Option</th>
<th>Do This</th>
</tr>
</thead>
<tbody>
<tr>
<td>DB instance class</td>
<td>Choose a DB instance class with the processing and memory capacity that you want for your replica.</td>
</tr>
<tr>
<td>Availability zone</td>
<td>Determine whether you want to specify a particular availability zone (AZ). The list includes only those availability zones that are mapped by the DB subnet group of your DB cluster.</td>
</tr>
<tr>
<td>Encryption</td>
<td>If encryption at rest is not already enabled for instances in your DB cluster, select Enable encryption to enable it. For more information, see Encrypting Neptune Resources at Rest (p. 161).</td>
</tr>
<tr>
<td>Read replica source</td>
<td>Select the identifier of the instance to create a read replica of.</td>
</tr>
<tr>
<td>DB instance identifier</td>
<td>Enter a name for the new instance that is unique in your account in the AWS region where your DB cluster is located. You might choose to include useful information in the name, such as the DB engine that you selected (for example gremlin-read-instance1).</td>
</tr>
<tr>
<td>Database port</td>
<td>The port for a Neptune replica is the same as the port for the DB cluster. The default is 8182.</td>
</tr>
<tr>
<td>DB parameter group</td>
<td>Choose a parameter group. Neptune has a default parameter group you can use, or you can create your own parameter group. For more information about parameter groups, see Amazon Neptune parameters (p. 515).</td>
</tr>
<tr>
<td>Audit log</td>
<td>Select Audit log if you want to use audit logging through CloudWatch Logs. You must also set the</td>
</tr>
</tbody>
</table>
5. Choose **Create Neptune replica** to create the Neptune replica.

To remove a Neptune replica from a DB cluster, follow the instructions in **Deleting a DB Instance in Amazon Neptune (p. 555)** to delete the Neptune replica DB instance.

<table>
<thead>
<tr>
<th>For This Option</th>
<th>Do This</th>
</tr>
</thead>
<tbody>
<tr>
<td>neptune_enable_audit_log</td>
<td>Parameter in the DB cluster parameter group to enable audit logging to be enabled.</td>
</tr>
<tr>
<td>Auto minor version upgrade</td>
<td>Select <strong>Enable auto minor version upgrade</strong> if you want to enable your Neptune DB cluster to receive minor engine version upgrades automatically when they become available.</td>
</tr>
<tr>
<td></td>
<td>The <strong>Auto minor version upgrade</strong> option only applies to upgrades to minor engine versions for your Amazon Neptune DB cluster. It doesn't apply to regular patches applied to maintain system stability.</td>
</tr>
</tbody>
</table>
Performance and Scaling in Amazon Neptune

Neptune DB clusters and instances scale at three different levels:

- **Storage Scaling** (p. 534)
- **Instance Scaling** (p. 534)
- **Read Scaling** (p. 534)

**Storage Scaling in Neptune**

Neptune storage automatically scales with the data in your cluster volume. As your data grows, your cluster volume storage grows, up to 128 TiB in all supported regions except China and GovCloud, where it is limited to 64 TiB.

The size of your cluster volume is checked on an hourly basis to determine your storage costs.

Storage consumed by your Neptune database is billed in per GB-month increments and I/Os consumed are billed in per million request increments. You pay only for the storage and I/Os that your Neptune database consumes, and you don't need to provision in advance.

For pricing information, see the Neptune product page.

**Instance Scaling in Neptune**

You can scale your Neptune DB cluster as needed by modifying the DB instance class for each DB instance in the DB cluster. Neptune supports several optimized DB instance classes.

**Read Scaling in Neptune**

You can achieve read scaling for your Neptune DB cluster by creating up to 15 Neptune replicas in the DB cluster. Each Neptune replica returns the same data from the cluster volume with minimal replica lag (often considerably less than 100 milliseconds after the primary instance has written an update). As your read traffic increases, you can create additional Neptune replicas and connect to them directly to distribute the read load for your DB cluster. Neptune replicas don't have to be of the same DB instance class as the primary instance.

For information about adding Neptune replicas to a DB cluster, see Adding Neptune Replicas (p. 529).
Auto-scaling the number of replicas in an Amazon Neptune DB cluster

You can use Neptune auto-scaling to automatically adjust the number of Neptune replicas in a DB cluster, to meet your connectivity and workload requirements. Auto-scaling lets your Neptune DB cluster handle sudden increases in workload, and then, when the workload decreases, auto-scaling removes unnecessary replicas so you aren't paying for unused capacity.

You can only use auto-scaling with a Neptune DB cluster that already has one primary writer instance and at least one read-replica instance (see Amazon Neptune DB Clusters and Instances (p. 132)). Also, all read-replica instances in the cluster must be in an available state. If any read-replica is in a state other than available, Neptune autoscaling does nothing until every read-replica in the cluster is available.

See Create a DB cluster (p. 67) if you need to create a new cluster.

Using the AWS CLI, you define and apply a scaling policy to the DB cluster. The scaling policy specifies the following auto-scaling parameters:

- The minimum and maximum number of replicas to have in the cluster.
- A so-called cool-down interval between replica additions or deletions.
- The CloudWatch metric and the metric trigger value for scaling up or down.

Using the AWS CLI, you can also edit or delete your auto-scaling policy.

When the CloudWatch metric you're using reaches the threshold you specified in your policy, as long as your DB cluster doesn't already have the maximum number of replicas that you set, Neptune creates a new replica using the same instance type as the DB cluster's primary instance.

When the metric shows that the workload has decreased sufficiently, Neptune auto-scaling removes unnecessary replicas so that you don't pay for capacity you aren't using.

Note: Neptune auto-scaling only removes replicas that it created. It does not remove pre-existing replicas.

Using the neptune_autoscaling_config (p. 516) DB cluster parameter, you can also specify the instance type of the new read-replicas that Neptune auto-scaling creates, the maintenance windows for those read-replicas, and tags to be associated with each of the new read-replicas. You provide these configuration settings in a JSON string as the value of the neptune_autoscaling_config parameter, like this:

```
{
  "tags": [
    { "key" : "reader tag-0 key", "value" : "reader tag-0 value" },
    { "key" : "reader tag-1 key", "value" : "reader tag-1 value" },
  ],
  "maintenanceWindow" : "wed:12:03-wed:12:33",
  "dbInstanceClass" : "db.r5.xlarge"
}
```

Note that the quotation marks in the JSON string must all be escaped with a backslash character (\). All whitespace in the string is optional, as usual.

Any of the three configuration settings not specified in the neptune_autoscaling_config parameter are copied from the configuration of the DB cluster's primary writer instance.
When auto-scaling adds a new read-replica instance, it prefixes the DB instance ID with autoscaled-reader (for example, autoscaled-reader-7r7t7z31bd-20210828). It also adds a tag to every read-replica that it creates with the key autoscaled-reader and a value of TRUE. You can see this tag on the Tags tab of the DB instance detail page in the AWS Management Console.

| "key" : "autoscaled-reader",  "value" : "TRUE"

The promotion tier of all the read-replica instances created by auto-scaling is the lowest priority, which is 15 by default. This means that during a failover, any replica a higher priority, such as one that was created manually, would be promoted first. See Fault tolerance for a Neptune DB cluster (p. 797).

Neptune auto-scaling is implemented using Application Auto Scaling with a target tracking scaling policy that uses a Neptune CPUUtilization (p. 765) CloudWatch metric as a predefined metric.

## How to enable auto-scaling for Amazon Neptune

Enabling auto-scaling for a Neptune DB cluster involves three steps:

### 1. Register your DB cluster with Application Auto Scaling

The first step in enabling auto-scaling for a Neptune DB cluster is to register the cluster with Application Auto Scaling, using the AWS CLI or one of the Application Auto Scaling SDKs. The cluster must already have one primary instance and at least one read-replica instance:

For example, to register a cluster to be auto-scaled with from one to eight additional replicas, you could use the AWS CLI `register-scalable-target` command as follows:

```bash
aws application-autoscaling register-scalable-target \
  --service-namespace neptune \n  --resource-id cluster:${your DB cluster name} \n  --scalable-dimension neptune:cluster:ReadReplicaCount \n  --min-capacity 1 \n  --max-capacity 8
```

This is equivalent to using the the RegisterScalableTarget Application Auto Scaling API operation.

The AWS CLI `register-scalable-target` command takes the following parameters:

- **--service-namespace** – Set to neptune.
  
  This parameter is equivalent to the ServiceNamespace parameter in the Application Auto Scaling API.

- **resource-id** – Set this to the resource identifier for your Neptune DB cluster. The resource type is cluster, which is followed by a colon (':'), and then the name of your DB cluster.

  This parameter is equivalent to the ResourceID parameter in the Application Auto Scaling API.

- **scalable-dimension** – The scalable dimension in this case is the number of replica instances in the DB cluster, so you set this parameter to `neptune:cluster:ReadReplicaCount`.

  This parameter is equivalent to the ScalableDimension parameter in the Application Auto Scaling API.

- **min-capacity** – The minimum number of reader DB replica instances to be managed by Application Auto Scaling. This can be as little as 0 and no larger than the value of the max-capacity parameter.

  This parameter is equivalent to the MinCapacity parameter in the Application Auto Scaling API.
max-capacity – The maximum number of reader DB replica instances to be managed by Application Auto Scaling. This value can be no smaller than the value of the min-capacity parameter, and no larger than 15 minus the number of pre-existing replicas. A DB cluster can't have more than 15 replicas in total, so the maximum number of replicas managed by auto-scaling plus the number of pre-existing replicas can't exceed that limit.

The max-capacity AWS CLI parameter is equivalent to the MaxCapacity parameter in the Application Auto Scaling API.

When you register your DB cluster, Application Auto Scaling creates an AWSServiceRoleForApplicationAutoScaling_NeptuneCluster service-linked role. For more information, see Service-linked roles for Application auto-scaling in the Application Auto Scaling User Guide.

2. Define an autoscaling policy to use with your DB cluster

A target-tracking scaling policy is defined as a JSON text object that can also be saved in a text file. For Neptune this policy currently can only use the Neptune CPUUtilization (p. 765) CloudWatch metric as a predefined metric named NeptuneReaderAverageCPUUtilization.

Here is an example target tracking scaling configuration policy for Neptune:

```
{
    "PredefinedMetricSpecification": {
        "PredefinedMetricType": "NeptuneReaderAverageCPUUtilization",
        "TargetValue": 60.0,
        "ScaleOutCooldown": 600,
        "ScaleInCooldown": 600
    }
}
```

The TargetValue element here contains the percentage of CPU utilization above which auto-scaling scales out (that is, adds more replicas) and below which it scales in (that is, deletes replicas). In this case, the target percentage that triggers scaling is 60.0%.

The ScaleInCooldown element specifies the amount of time, in seconds, after a scale-in activity completes before another scale-in can start. The default is 300 seconds. Here, the value of 600 specifies that at least ten minutes must elapse between the completion of one replica deletion and the start of another one.

The ScaleOutCooldown element specifies the amount of time, in seconds, after a scale-out activity completes before another scale-out can start. The default is 300 seconds. Here, the value of 600 specifies that at least ten minutes must elapse between the completion of one replica addition and the start of another one.

The DisableScaleIn element is a Boolean that if present and set to true disables scale-in entirely, meaning that auto-scaling may add replicas but will never remove any. By default, scale-in is enabled, and DisableScaleIn is false.

After registering your Neptune DB cluster with Application Auto Scaling and defining a JSON scaling policy in a text file, next apply the scaling policy to the registered DB cluster. You can use the AWS CLI put-scaling-policy command to do this, with parameters like the following:

```
aws application-autoscaling put-scaling-policy \
    --policy-name (name of the scaling policy) \
    --policy-type TargetTrackingScaling \
    --resource-id cluster:(name of your Neptune DB cluster) \
    --service-namespace neptune \
```
When you have applied the auto-scaling policy, auto-scaling is enabled on your DB cluster.

You can also use the AWS CLI `put-scaling-policy` command to update an existing auto-scaling policy.

See also `PutScalingPolicy` in the *Application Auto Scaling API Reference*.

### Removing auto-scaling from a Neptune DB cluster

To remove auto-scaling from a Neptune DB cluster, use the AWS CLI `delete-scaling-policy` and `deregister-scalable-target` commands.

```
--scalable-dimension neptune:cluster:ReadReplicaCount
--target-tracking-scaling-policy-configuration file://(path to the JSON configuration file)
```

```
Maintaining an Amazon Neptune DB Cluster

Periodically, Neptune performs maintenance on Neptune resources. Maintenance most often involves updates to the DB cluster's underlying operating system or database engine version. Updates to the operating system most often occur for security issues and should be done as soon as possible. You can determine which engine release version you currently have installed by using the instance-status API (p. 760).

Maintenance items require that Neptune take your DB cluster offline for a short time. Maintenance that requires a resource to be offline include scale compute operations (which generally take only a few minutes from start to finish), and required operating system or database patching. Required patching is automatically scheduled only for patches that are related to security and instance reliability. Such patching occurs infrequently (typically once every few months) and seldom requires more than a fraction of your maintenance window.

DB instances are not automatically backed up when an OS update is applied. So you should back up your DB instances before you apply an update.

You can view whether a maintenance update is available for your DB cluster using the Neptune console. If an update is available, it is indicated by the word Available or Required in the Maintenance column for the DB cluster on the Neptune console.

If an update is available, you can do any of the following:

- Defer the maintenance items.
- Apply the maintenance items immediately.
- Schedule the maintenance items to start during your next maintenance window.
- Take no action.

**Note**

Certain operating system updates are marked as Required. If you defer a required update, you receive a notice from Neptune indicating when the update will be performed. Other updates are marked as Available, and these you can defer indefinitely.

The maintenance window determines when pending operations start, but it does not limit the total execution time of these operations. Maintenance operations are not guaranteed to finish before the maintenance window ends, and can continue beyond the specified end time. For more information, see Neptune Maintenance Window (p. 539).

**Neptune Maintenance Window**

Every DB cluster has a weekly maintenance window during which any system changes are applied. You can think of the maintenance window as an opportunity to control when modifications and software patching occur, in the event either are requested or required. If a maintenance event is scheduled for a given week, it is initiated during the 30-minute maintenance window that you identify. Most maintenance events also complete during the 30-minute maintenance window, although larger maintenance events might sometimes take more than 30 minutes to complete.

The 30-minute maintenance window is selected at random from an 8-hour block of time per Region. If you don't specify a preferred maintenance window when you create the DB cluster, Neptune assigns a 30-minute maintenance window on a randomly selected day of the week.

Neptune consumes some of the resources on your DB cluster while maintenance is being applied. You might observe a minimal effect on performance. For a DB instance, on rare occasions, a Multi-AZ failover might be required for a maintenance update to complete.
Here are the time blocks for each AWS Region from which default maintenance windows are assigned:

<table>
<thead>
<tr>
<th>Region</th>
<th>Time Block</th>
</tr>
</thead>
<tbody>
<tr>
<td>US West (Oregon) Region</td>
<td>06:00–14:00 UTC</td>
</tr>
<tr>
<td>US West (N. California) Region</td>
<td>06:00–14:00 UTC</td>
</tr>
<tr>
<td>US East (Ohio) Region</td>
<td>03:00–11:00 UTC</td>
</tr>
<tr>
<td>Europe (Ireland) Region</td>
<td>22:00–06:00 UTC</td>
</tr>
</tbody>
</table>

Adjusting the Preferred DB Cluster Maintenance Window Using the Console

The Neptune DB cluster maintenance window should fall at the time of lowest usage. Thus you might need to change it from time to time. Your DB cluster is unavailable during this time only if the updates that are being applied require an outage. The outage is for the minimum amount of time required to make the necessary updates.

To adjust the preferred DB cluster maintenance window

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Clusters.
3. Choose the DB cluster for which you want to change the maintenance window.
4. Choose Actions, Modify cluster.
5. In the Maintenance section, update the maintenance window.
6. Choose Continue.
   - On the confirmation page, review your changes.
7. To apply the changes to the maintenance window immediately, select Apply immediately.
8. Choose Modify cluster to save your changes.
   - To edit your changes, choose Back, or to cancel your changes, choose Cancel.
Amazon Neptune Updates

Amazon Neptune releases database engine updates regularly. Customers can choose to apply these updates manually or automatically depending on the kind of update. During the maintenance window when updates are applied, the cluster writer and reader instances are not available to process user queries. Most maintenance events take at most 30 minutes to complete. To configure your cluster's maintenance window, see Neptune Maintenance Window (p. 539).

Past engine releases are listed at Engine releases for Amazon Neptune (p. 851).

Note that the way Neptune numbers and handles updates changed in November 2019, as described in Engine version numbers (p. 854).

You can use the console to update the engine version manually, to set the AutoMinorVersionUpgrade field to true so that Neptune automatically updates the engine to the latest version whenever possible.

Using the Console to Upgrade Your Engine to a More Recent Version

You can perform a minor version upgrade of a Neptune DB cluster using the AWS Management Console as follows:

To upgrade the engine version of a DB cluster using the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Clusters, and then choose the DB cluster that you want to modify.
3. Choose Actions, and then choose Modify cluster. The Modify DB cluster page appears.
4. For DB engine version, choose the new version.
5. Choose Continue and check the summary of modifications.
6. To apply the changes immediately, choose Apply immediately.
7. On the confirmation page, review your changes. If they are correct, choose Modify Cluster to save your changes.

Alternatively, choose Back to edit your changes, or choose Cancel to cancel your changes.

Setting Up Neptune to Upgrade the Engine Version Automatically

If you set the AutoMinorVersionUpgrade field to true in the writer DB instance of a DB cluster, Neptune will automatically update the engine of the cluster to the latest version whenever possible thereafter.

You can use the AWS Management Console to set this field:

To set the AutoMinorVersionUpgrade field of a DB cluster

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the list of DB instances, choose the primary instance (the writer instance) of the DB cluster.
3. Choose Instance actions, and then choose Modify. The Modify DB Instance page appears.
4. Choose **Actions**, and then choose **Modify instance**. The **Modify DB instance** page appears.
5. Set the auto minor version update field.

See **Modifying an Instance (p. 550)** for more information.
Database Cloning in Neptune

Using DB cloning, you can quickly and cost-effectively create clones of all your databases in Amazon Neptune. The clone databases require only minimal additional space when they are first created. Database cloning uses a **copy-on-write protocol**. Data is copied at the time that it changes, either on the source databases or the clone databases. You can make multiple clones from the same DB cluster. You can also create additional clones from other clones. For more information about how the copy-on-write protocol works in the context of Neptune storage, see Copy-on-Write Protocol (p. 544).

You can use DB cloning in a variety of use cases, especially where you don't want to have an impact on your production environment, such as the following:

- Experiment with and assess the impact of changes, such as schema changes or parameter group changes.
- Perform workload-intensive operations, such as exporting data or running analytical queries.
- Create a copy of a production DB cluster in a non-production environment for development or testing.

**To create a clone of a DB cluster using the AWS Management Console**

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Instances**. Choose the primary instance for the DB cluster that you want to create a clone of.
3. Choose **Instance actions**, and then choose **Create clone**.
4. On the **Create Clone** page, enter a name for the primary instance of the clone DB cluster as the **DB instance identifier**.
   
   If you want to, configure any other settings for the clone DB cluster. For information about the different DB cluster settings, see Launch using the console (p. 518).
5. Choose **Create Clone** to launch the clone DB cluster.

**To create a clone of a DB cluster using the AWS CLI**

- Call the Neptune **restore-db-cluster-to-point-in-time** (p. 1094) AWS CLI command and supply the following values:
  
  - `-source-db-cluster-identifier` – The name of the source DB cluster to create a clone of.
  - `-db-cluster-identifier` – The name of the clone DB cluster.
  - `-restore-type copy-on-write` – The copy-on-write value indicates that a clone DB cluster should be created.
  - `-use-latest-restorable-time` – This specifies that the latest restorable backup time should be used.

  **Note**
  
  The **restore-db-cluster-to-point-in-time** (p. 1094) AWS CLI command only clones the DB cluster, not the DB instances for that DB cluster.

  The following Linux/UNIX example creates a clone from the **source-db-cluster-id** DB cluster and names the clone **db-clone-cluster-id**.

```bash
aws neptune restore-db-cluster-to-point-in-time \
```
Limitations

DB cloning in Neptune has the following limitations:

- You can't create clone databases across AWS Regions. The clone databases must be created in the same Region as the source databases.
- A cloned database always uses the most recent patch of the Neptune engine version being used by the database it was cloned from. This is true even if the source database has not yet been upgraded to that patch version. The engine version itself does not change, however.
- Currently, you are limited to no more than 15 clones per copy of your Neptune DB cluster, including clones based on other clones. After reaching that limit, you must make another copy of your database rather than cloning it. However, if you make a new copy, it can also have up to 15 clones.
- Cross-account DB cloning is not currently supported.
- You can provide a different virtual private cloud (VPC) for your clone. However, the subnets in those VPCs must map to the same set of Availability Zones.

Copy-on-Write Protocol for DB Cloning

The following scenarios illustrate how the copy-on-write protocol works.

- Neptune Database Before Cloning (p. 544)
- Neptune Database After Cloning (p. 545)
- When a Change Is Made to the Source Database (p. 545)
- When a Change Is Made to the Clone Database (p. 546)

Neptune Database Before Cloning

Data in a source database is stored in pages. In the following diagram, the source database has four pages.
Neptune Database After Cloning

As shown in the following diagram, there are no changes in the source database after DB cloning. Both the source database and the clone database point to the same four pages. No pages have been physically copied, so no additional storage is required.

When a Change Is Made to the Source Database

In the following example, the source database makes a change to the data in Page 1. Instead of writing to the original Page 1, it uses additional storage to create a new page, called Page 1'. The source database now points to the new Page 1', and also to Page 2, Page 3, and Page 4. The clone database continues to point to Page 1 through Page 4.
When a Change Is Made to the Clone Database

In the following diagram, the clone database has also changed, this time in Page 4. Instead of writing to the original Page 4, additional storage is used to create a new page, called Page 4'. The source database continues to point to Page 1', and also Page 2 through Page 4, but the clone database now points to Page 1 through Page 3, and also Page 4'.

As shown in the second scenario, after DB cloning, there is no additional storage required at the point of clone creation. However, as changes occur in the source database and clone database, only the changed pages are created, as shown in the third and fourth scenarios. As more changes occur over time in both the source database and clone database, you need incrementally more storage to capture and store the changes.

Deleting a Source Database

Deleting a source database does not affect the clone databases that are associated with it. The clone databases continue to point to the pages that were previously owned by the source database.
Managing Amazon Neptune Instances

The following sections have information on instance-level operations.

Topics
- Neptune T3 Burstable Instance Class (p. 548)
- Modifying a Neptune DB Instance (and Applying Immediately) (p. 550)
- Renaming a Neptune DB Instance (p. 553)
- Rebooting a DB instance in Amazon Neptune (p. 554)
- Deleting a DB Instance in Amazon Neptune (p. 555)
Neptune T3 Burstable Instance Class

In addition to fixed-performance instance classes such as R5 and R4, Amazon Neptune gives you the option of using a burstable-performance T3 instance. While you're developing your graph application, you want your database to be fast and responsive, but you don't need to use it all the time. Neptune's db.t3.medium instance class is just what you should use in that situation, at significantly lower cost than the least expensive fixed-performance instance class.

A burstable instance runs at a baseline level of CPU performance until a workload needs more, and then bursts well above the baseline for as long as a workload requires. Its hourly price covers the bursts, provided that the average CPU utilization doesn't exceed the baseline over a 24-hour period. For most development and test situations, that translates to good performance at a low cost.

If you start with a T3 instance class, you can easily switch later to a fixed-performance instance class when you're ready to go into production, using the AWS Management Console, AWS CLI, or one of the AWS SDKs.

T3 Bursting Is Governed by CPU Credits

A CPU credit represents the full utilization of one virtual CPU core (vCPU) for one minute. That can also translate into 50% utilization of a vCPU for two minutes, or 25% utilization of two vCPUs for two minutes, and so on.

A T3 instance accrues CPU credits when it's idle and uses them up when it's active, both measured at millisecond resolution. The db.t3.medium instance class has two vCPUs, each of which earns 12 CPU credits per hour when idle. This means that 20% utilization of each vCPU results in a zero CPU credit balance. The 12 CPU credits earned are spent by 20% utilization of the vCPU (since 20% of 60 minutes is also 12). This 20% utilization is thus the baseline utilization rate that produces neither a positive nor negative CPU-credit balance.

Idle time (CPU utilization below 20% of the total available) causes CPU credits to be stored in a credit balance bucket, up to the limit for a db.t3.medium instance class of 576 (the maximum number of CPU credits that could be accrued in 24 hours, namely 2 x 12 x 24). Over that limit, CPU credits are simply discarded.

When necessary, CPU utilization can burst to as high as 100% for as long as needed by a workload, even after the CPU credit balance falls below zero. If the instance sustains a negative balance continuously for 24 hours, it incurs an additional charge of $0.05 for every -60 CPU credits accrued over that period. For most development and test workloads, however, bursting is usually covered by idle time before or after the burst.

Note
Neptune's T3 instance class is configured like the Amazon EC2 unlimited mode.

Using the AWS Management Console to Create a T3 Burstable Instance

In the AWS Management Console, you can create a primary DB cluster instance or a read-replica instance that uses the db.t3.medium instance class, or you can modify an existing instance to use the db.t3.medium instance class.

For example, to create a new DB cluster primary instance in the Neptune console:

- Choose Create Database.
- Choose a DB engine version equal to or later than 1.0.2.2.
- Under Purpose, choose Development and Testing.
• As the **DB instance class**, accept the default: `db.t3.medium` — 2 vCPU, 4 GiB RAM.

**Using the AWS CLI to Create a T3 Burstable Instance**

You can also use the AWS CLI to do the same thing:

```bash
aws neptune create-db-cluster
   --db-cluster-identifier (name for a new DB cluster) 
   --engine neptune 
   --engine-version "1.0.2.2"

aws neptune create-db-instance 
   --db-cluster-identifier (name of the new DB cluster) 
   --db-instance-identifier (name for the primary writer instance in the cluster) 
   --engine neptune 
   --db-instance-class db.t3.medium
```
Modifying a Neptune DB Instance (and Applying Immediately)

You can apply most changes to an Amazon Neptune DB instance immediately or defer them until the next maintenance window. Some modifications, such as parameter group changes, require that you manually reboot your DB instance for the change to take effect.

**Important**
Modifications result in an outage if Neptune must reboot your DB instance for the change to be applied. Review the impact on your database and applications before modifying DB instance settings.

Common Settings and Downtime Implications

The following table contains details about which settings you can change, when the changes can be applied, and whether the changes cause downtime for the DB instance.

<table>
<thead>
<tr>
<th>DB instance setting</th>
<th>Downtime notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>DB instance class</td>
<td>An outage occurs during this change, whether it is applied immediately or during the next maintenance window.</td>
</tr>
<tr>
<td>DB instance identifier</td>
<td>The DB instance is rebooted and an outage occurs during this change, whether it is applied immediately or during the next maintenance window.</td>
</tr>
<tr>
<td>Subnet group</td>
<td>The DB instance is rebooted and an outage occurs during this change, whether it is applied immediately or during the next maintenance window.</td>
</tr>
<tr>
<td>Security group</td>
<td>The change is applied asynchronously as soon as possible, regardless of when you specify changes should take place, and no outage results.</td>
</tr>
<tr>
<td>Certificate Authority</td>
<td>By default, the DB instance is restarted when you assign a new Certificate Authority.</td>
</tr>
<tr>
<td>Database Port</td>
<td>The change always occurs immediately, causing the DB instance to be rebooted, and an outage occurs.</td>
</tr>
<tr>
<td>DB parameter group</td>
<td>Changing this setting doesn't result in an outage. The parameter group name itself is changed immediately, but the actual parameter changes are not applied until you reboot</td>
</tr>
<tr>
<td>DB instance setting</td>
<td>Downtime notes</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>the instance without failover. In this case, the DB instance isn't rebooted automatically, and the parameter changes aren't applied during the next maintenance window. However, if you modify dynamic parameters in the newly associated DB parameter group, these changes are applied immediately without a reboot. For more information, see Rebooting a DB instance in Amazon Neptune (p. 554).</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>DB cluster parameter group</td>
<td>The DB parameter group name is changed immediately.</td>
</tr>
<tr>
<td>Backup retention period</td>
<td>If you specify that changes should occur immediately, this change does occur immediately. Otherwise, if you change the setting from a nonzero value to another nonzero value, the change is applied asynchronously, as soon as possible. Any other change occurs during the next maintenance window. An outage occurs if you change from zero to a nonzero value, or from a nonzero value to zero.</td>
</tr>
<tr>
<td>Audit log</td>
<td>Select <strong>Audit log</strong> if you want to use audit logging through CloudWatch Logs. You must also set the neptune_enable_audit_log parameter in the DB cluster parameter group to enable (1) for audit logging to be enabled.</td>
</tr>
<tr>
<td>DB instance setting</td>
<td>Downtime notes</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Auto minor version upgrade</td>
<td>Select <strong>Enable auto minor version upgrade</strong> if you want to enable your Neptune DB cluster to receive minor engine version upgrades automatically when they become available.</td>
</tr>
<tr>
<td></td>
<td>The <em>Auto minor version upgrade</em> option only applies to upgrades to minor engine versions for your Amazon Neptune DB cluster. It doesn't apply to regular patches applied to maintain system stability.</td>
</tr>
</tbody>
</table>
Renaming a Neptune DB Instance

You can rename an Amazon Neptune DB instance by using the AWS Management Console. Renaming a DB instance can have far-reaching effects. The following is a list of things you should know before you rename a DB instance.

- When you rename a DB instance, the endpoint for the DB instance changes because the URL includes the name you assigned to the DB instance. You should always redirect traffic from the old URL to the new one.
- When you rename a DB instance, the old DNS name that was used by the DB instance is immediately deleted, but it can remain cached for a few minutes. The new DNS name for the renamed DB instance becomes effective after about 10 minutes. The renamed DB instance is not available until the new name becomes effective.
- You can't use an existing DB instance name when you are renaming an instance.
- All read replicas that are associated with a DB instance remain associated with that instance after it is renamed. For example, suppose that you have a DB instance that serves your production database, and the instance has several associated read replicas. If you rename the DB instance and then replace it in the production environment with a DB snapshot, the DB instance that you renamed still has the read replicas associated with it.
- Metrics and events that are associated with the name of a DB instance are maintained if you reuse a DB instance name. For example, if you promote a read replica and rename it to be the name of the previous primary instance, the events and metrics that were associated with the primary instance are then associated with the renamed instance.
- DB instance tags remain with the DB instance, regardless of renaming.
- DB snapshots are retained for a renamed DB instance.

To rename a DB instance using the Neptune console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Instances.
3. Choose the radio button next to the DB instance that you want to rename.
4. In the Instance actions menu, choose Modify.
5. Enter a new name in the DB instance identifier text box. Select Apply immediately, and then choose Continue.
6. Choose Modify DB instance to complete the change.
Rebooting a DB instance in Amazon Neptune

In some cases, if you modify an Amazon Neptune DB instance, change the DB parameter group that is associated with the instance, or change a static DB parameter in a parameter group that the instance uses, you must reboot the instance to apply the changes.

Rebooting a DB instance restarts the database engine service. A reboot also applies to the DB instance any changes to the associated DB parameter group that were pending. Rebooting a DB instance results in a momentary outage of the instance, during which the DB instance status is set to `rebooting`. If the Neptune instance is configured for Multi-AZ, the reboot might be conducted through a failover. A Neptune event is created when the reboot is completed.

If your DB instance is a Multi-AZ deployment, you can force a failover from one Availability Zone to another when you choose the Reboot option. When you force a failover of your DB instance, Neptune automatically switches to a standby replica in another Availability Zone. It then updates the DNS record for the DB instance to point to the standby DB instance. As a result, you must clean up and re-establish any existing connections to your DB instance.

**Reboot with failover** is beneficial when you want to simulate a failure of a DB instance for testing or restore operations to the original Availability Zone after a failover occurs. For more information, see *High Availability (Multi-AZ)* in the *Amazon RDS User Guide*. When you reboot a DB cluster, it fails over to the standby replica. Rebooting a Neptune replica does not initiate a failover.

The time required to reboot is a function of the crash recovery process. To improve the reboot time, we recommend that you reduce database activities as much as possible during the reboot process to reduce rollback activity for in-transit transactions.

On the console, the Reboot option might be disabled if the DB instance is not in the Available state. This can be due to several reasons, such as an in-progress backup, a customer-requested modification, or a maintenance window action.

**Note**

Before Release: 1.2.0.0 (2022-07-21) (p. 858), all the read-replicas in a DB cluster were automatically rebooted whenever the primary (writer) instance restarted.

Starting with Release: 1.2.0.0 (2022-07-21) (p. 858), restarting the primary instance does not cause any of the replicas to restart. This means that if you are changing a cluster parameter, you must restart each instance separately to pick up the parameter change (see Parameter groups (p. 513)).

To reboot a DB instance using the Neptune console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Instances**.
3. Choose the DB instance that you want to reboot.
4. Choose **Instance actions**, and then choose **Reboot**.
5. To force a failover from one Availability Zone to another, select **Reboot with failover?** in the **Reboot DB Instance** dialog box.
6. Choose **Reboot**. To cancel the reboot, choose **Cancel** instead.
Deleting a DB Instance in Amazon Neptune

You can delete an Amazon Neptune DB instance in any state and at any time, as long the instance has been started and deletion protection is disabled on the instance.

You Cannot Delete a DB Instance If Deletion Protection Is Enabled

You can only delete DB instances that have deletion protection disabled. Neptune enforces deletion protection regardless of whether you use the console, the AWS CLI, or the APIs to delete a DB instance.

Deletion protection is enabled by default when you create a production DB instance using the AWS Management Console.

Deletion protection is disabled by default if you use the AWS CLI or API commands to create a DB instance.

To delete a DB instance that does have deletion protection enabled, first modify the instance to set its DeletionProtection field to false.

Enabling or disabling deletion protection does not cause an outage.

Taking a Final Snapshot of Your DB Instance Before Deleting It

To delete a DB instance, you must specify the name of the instance and whether you want to have a final DB snapshot taken of the instance. If the DB instance that you're deleting has a status of Creating, you can't have a final DB snapshot taken. If the DB instance is in a failure state with a status of failed, incompatible-restore, or incompatible-network, you can only delete the instance when the SkipFinalSnapshot parameter is set to true.

If you delete all Neptune DB instances in a DB cluster using the AWS Management Console, the entire DB cluster is deleted automatically. If you are using the AWS CLI or SDK, you must delete the DB cluster manually after you delete the last instance.

Important

If you delete an entire DB cluster, all its automated backups are deleted at the same time, and cannot be recovered. This means that unless you choose to create a final DB snapshot manually, you can't restore the DB instance to its final state at a later time. Manual snapshots of an instance are not deleted when the cluster is deleted.

If the DB instance that you want to delete has a read replica, you should either promote the read replica or delete it.

In the following examples, you delete a DB instance both with and without a final DB snapshot.

Deleting a DB Instance with No Final Snapshot

If you want to quickly delete a DB instance, you can skip creating a final DB snapshot. When you delete a DB instance, all automated backups are deleted and cannot be recovered. Manual snapshots are not deleted.

To delete a DB instance with no final DB snapshot using the Neptune console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Instances.
3. In the **Instances** list, choose the radio button next to the DB instance that you want to delete.
4. Choose **Instance actions**, and then choose **Delete**.
5. Choose **No** in the **Create final snapshot?** box.
6. Choose **Delete**.

### Deleting a DB Instance with a Final Snapshot

If you want to be able to restore a deleted DB instance at a later time, you can create a final DB snapshot. All automated backups are also deleted and cannot be recovered. Manual snapshots are not deleted.

**To delete a DB instance with a final DB snapshot using the Neptune console**

2. In the navigation pane, choose **Instances**.
3. In the **Instances** list, choose the radio button next to the DB instance that you want to delete.
4. Choose **Instance actions**, and then choose **Delete**.
5. Choose **Yes** in the **Create final snapshot?** box.
6. In the **Final snapshot name** box, enter the name of your final DB snapshot.
7. Choose **Delete**.

You can check the health of an instance, determine what kind of instance it is, find out which engine release version you currently have installed, and obtain other information about an instance using the **instance-status API** (p. 760).
Amazon Neptune Serverless

Amazon Neptune Serverless is an on-demand autoscaling configuration that is architected to scale your DB cluster as needed to meet even very large increases in processing demand, and then scale down again when the demand decreases. It helps to automate the processes of monitoring workload and adjusting capacity for your Neptune database. Because capacity is adjusted automatically based on application demand, you're charged only for the resources that your application actually needs.

Use cases for Neptune Serverless

Neptune serverless supports many types of workloads. It is suitable for demanding, highly variable workloads and can be very helpful if your database usage is typically heavy for short periods of time, followed by long periods of light activity or no activity at all. Neptune serverless is especially useful for the following use cases:

• **Variable workloads** – Workloads that have sudden and unpredictable increases in CPU activity. With Neptune Serverless, your graph database automatically scales capacity to meet the needs of the workload and scales back down when the surge of activity is over. You no longer have to provision for peak or average capacity. You can specify an upper capacity limit to handle peak workloads, and that capacity isn't used unless it's needed.

  The granularity of scaling provided by Neptune Serverless helps you match capacity closely to your workload's needs. Neptune Serverless can add or remove capacity in fine grained increments based on what is needed. It can add as little as half a Neptune Capacity Unit (NCU) when only a little more capacity is required.

• **Multi-tenant applications** – By taking advantage of Neptune Serverless, you can create a separate DB cluster for each of the applications you need to run without having to manage those tenant clusters individually. Each of the tenant clusters may have different busy and idle periods depending on multiple factors, but Neptune Serverless can scale them efficiently without your intervention.

• **New applications** – When you deploy a new application, you're often unsure how much database capacity it will need. Using Neptune Serverless, you can set up a DB cluster that can scale automatically to meet the new application's capacity requirements as they develop.

• **Capacity planning** – Suppose you usually adjust your database capacity, or verify the optimal database capacity for your workload, by modifying the DB instance classes of all the DB instances in a cluster. With Neptune Serverless, you can avoid this administrative overhead. Instead, you can modify existing DB instances from provisioned to serverless or from serverless to provisioned without having to create a new DB cluster or instance.

• **Development and testing** – Neptune Serverless is also perfect for development and testing environments. With Neptune Serverless you can create DB instances with a high enough maximum capacity to test your most demanding application, and a low minimum capacity for all the other times when the system may be idle between tests.

Neptune Serverless only scales compute capacity. You storage volume remains the same, and is not affected by serverless scaling.

Amazon Neptune Serverless constraints

• **Not available in all regions** – Neptune Serverless is only available in the following regions:
Capacity scaling in a Neptune serverless DB cluster

Setting up a Neptune Serverless DB cluster is similar to setting up a normal provisioned cluster, with additional configuration for minimum and maximum units for scaling, and with the instance type set to db.serverless. The scaling configuration is defined in Neptune Capacity Units (NCUs), each of which consists of 2 GiB (gibibyte) of memory (RAM) along with associated virtual processor capacity (vCPU) and networking. It is set as a part of a ServerlessV2ScalingConfiguration object, represented in JSON like this:

```json
"ServerlessV2ScalingConfiguration": {
  "MinCapacity": (minimum NCUs, a floating-point number such as 2.5),
  "MaxCapacity": (maximum NCUs, a floating-point number such as 128.0)
}
```

At any moment in time, each Neptune writer or reader instance has a capacity measured by a floating-point number that represents the number of NCUs currently being used by that instance. You can use the CloudWatch ServerlessDatabaseCapacity (p. 563) metric at an instance level to find out how many NCUs a given DB instance is currently using, and the NCUUtilization (p. 563) metric to find out what percentage of its maximum capacity the instance is using. Both of these metrics are also available at a DB cluster level to show average resource utilization for the DB cluster as a whole.

When you create a Neptune serverless DB cluster, you set both the minimum and the maximum number of Neptune capacity units (NCUs) for all the serverless instances.

The minimum NCU value that you specify sets the smallest size to which a serverless instance in your DB cluster can shrink, and likewise, the maximum NCU value establishes the largest size to which a serverless instance can grow. The highest maximum NCU value you can set is 128.0 NCUs, and the lowest minimum is 2.5 NCUs.

Neptune continuously tracks the load on each Neptune serverless instance by monitoring its utilization of resources such as CPU, memory, and network. The load is generated by your application's database operations, by background processing for the server, and by other administrative tasks.

When the load on a serverless instance reaches the limit of current capacity, or when Neptune detects any other performance issues, the instance scales up automatically. When the load on the instance declines, the capacity scales down towards the configured minimum capacity units, with CPU capacity being released before memory. This architecture allows releasing of resources in a controlled step-down manner and handles demand fluctuations effectively.

You can make a reader instance scale together with the writer instance or scale independently by setting its promotion tier. Reader instances in promotion tiers 0 and 1 scale at the same time as the writer, which keeps them sized at the right capacity to take over the workload from the writer rapidly in case of

- US East (N. Virginia): us-east-1
- US East (Ohio): us-east-2
- US West (N. California): us-west-1
- US West (Oregon): us-west-2
- Europe (Ireland): eu-west-1
- Europe (London): eu-west-2
- Asia Pacific (Tokyo): ap-northeast-1
- Not available in early engine versions — Neptune Serverless is only available in engine releases 1.2.0.1 or later.
- Not compatible with auto-scaling — Auto-scaling does not work with Neptune Serverless.
failover. Readers in promotion tiers 2 through 15 scale independently of the writer instance, and of each other.

If you’ve created your Neptune DB cluster as a Multi-AZ cluster to ensure high availability, Neptune serverless scales instances in all AZs up and down with your database load. You can set the promotion tier of a reader instance in a secondary AZ to 0 or 1 so that it scales up and down along with the capacity of the writer instance in the primary AZ so that it's ready to take over the current workload at any time.

**Note**
Storage for a Neptune DB cluster consists of six copies of all your data, spread across three AZs, regardless of whether you created the cluster as a Multi-AZ cluster or not. Storage replication is handled by the storage subsystem and is not affected by Neptune Serverless.

### Choosing a minimum capacity value for a Neptune serverless DB cluster

The smallest value you can set for the minimum capacity is 2.5 NCUs.

Be sure not to set the minimum value lower than what your application requires to operate efficiently. Setting it too low can result in a higher rate of timeouts in certain memory-intensive workloads.

Setting the minimum value as low as possible can save money, since your cluster will use minimal resources when demand is low. However, if your workload tends to fluctuate dramatically, from very low to very high, you may want to set the minimum higher, because a higher minimum lets your Neptune serverless instances scale up faster.

The reason for this is that Neptune chooses scaling increments based on current capacity. If current capacity is low, Neptune will initially scale up slowly. If the minimum is higher, Neptune starts with a larger scaling increment, and can therefore scale up faster to meet a large sudden increase in workload.

### Choosing a maximum capacity value for a Neptune serverless DB cluster

The largest value you can set for the maximum capacity is 128.0 NCUs, and the smallest value is 2.5 NCUs. The maximum capacity value you set must be at least as large as the minimum value.

As a general rule, set the maximum value high enough to handle the peak load that your application is likely to encounter. Setting it too low can result in a higher rate of timeouts in certain memory-intensive workloads.

Setting the maximum value as high as possible has the advantage that your application is likely to be able to handle even the most unexpected workloads. The disadvantage is that you lose some ability to predict and control resource costs. An unexpected spike in demand can end up costing much more than your budget has anticipated.

The benefit of a carefully targeted maximum value is that it lets you meet peak demand while also putting a cap on Neptune compute costs.

### Use your existing configuration to estimate serverless requirements

If you typically modify the DB instance class of your provisioned DB instances to meet exceptionally high or low workload, you can use that experience to make a rough estimate of the equivalent Neptune Serverless capacity range.
Estimate the best minimum capacity setting

You can apply what you know about your existing Neptune DB cluster to estimate the serverless minimum capacity setting that will work best.

For example, if your provisioned workload has memory requirements that are too high for small DB instance classes such as T3 or T4g, choose a minimum NCU setting that provides memory comparable to an R5 or R6g DB instance class.

Or, suppose that you use the db.r6g.xlarge DB instance class when your cluster has a low workload. That DB instance class has 32 GiB of memory, so you can specify a minimum NCU setting of 16 to create serverless instances that can scale down to approximately that same capacity (each NCU corresponds to about 2 GiB of memory). If your db.r6g.xlarge instance is sometimes underutilized, you might be able to specify a lower value.

If your application works most efficiently when your DB instances can hold a given amount of data in memory or the buffer cache, consider specifying a minimum NCU setting large enough to provide enough memory for that. Otherwise, data may be evicted from the buffer cache when the serverless instances scale down, and will have to be read back into the buffer cache over time when instances scale back up. If the amount of I/O to bring data back into the buffer cache is substantial, choosing a higher minimum NCU value could be worthwhile.

If you find that your serverless instances are running most of the time at a particular capacity, it works well to set the minimum capacity just a little lower than that. Neptune Serverless can efficiently estimate how much and how fast to scale up when the current capacity isn't drastically lower than the required capacity.

In a mixed configuration (p. 561), with a provisioned writer and Neptune Serverless readers, the readers don't scale along with the writer. Because they scale independently, setting a low minimum capacity for them can result in excessive replication lag. They may not have sufficient capacity to keep up with changes the writer is making when there is a highly write-intensive workload. In this situation, set a minimum capacity that's comparable to the writer capacity. In particular, if you observe replica lag in readers that are in promotion tiers 2–15, increase the minimum capacity setting for your cluster.

Estimate the best maximum capacity setting

You can also apply what you know about your existing Neptune DB cluster to estimate the serverless maximum capacity setting that will work best.

For example, suppose that you use the db.r6g.4xlarge DB instance class when your cluster has a high workload. That DB instance class has 128 GiB of memory, so you can specify a maximum NCU setting of 64 to set up equivalent Neptune Serverless instances (each NCU corresponds to about 2 GiB of memory). You could specify a higher value to let the DB instance scale up further in case your db.r6g.4xlarge instance can't always handle the workload.

If unexpected spikes in your workload are rare, it may make sense to set your maximum capacity high enough to maintain application performance even during those spikes. On the other hand, you may want to set a lower maximum capacity that can reduce throughput during unusual spikes but that allows Neptune to handle your expected workloads without problem, and that limits costs.

Additional configuration for Neptune Serverless DB clusters and instances

In addition to setting minimum and maximum capacity (p. 558) for your Neptune Serverless DB cluster, there are a few other configuration choices to consider.
Combining serverless and provisioned instances in a DB cluster

A DB cluster doesn't have to be serverless only— you can create a combination of serverless and provisioned instances (a mixed configuration).

For example, suppose that you need more write capacity than is available in a serverless instance. In that case, you can set up the cluster with a very large provisioned writer and still use serverless instances for the readers.

Or, suppose that the write workload on your cluster varies but the read workload is steady. In that case, you could set up your cluster with a serverless writer and one or more provisioned readers.

See Using Amazon Neptune Serverless (p. 562) for information about how to create a mixed-configuration DB cluster.

Setting the promotion tiers for Neptune Serverless instances

For clusters containing multiple serverless instances, or a mixture of provisioned and serverless instances, pay attention to the promotion tier setting for each serverless instance. This setting controls more behavior for serverless instances than for provisioned DB instances.

In the AWS Management Console, you specify this setting using the Failover priority under Additional configuration on the Create database, Modify instance, and Add reader pages. You see this property for existing instances in the optional Priority tier column on the Databases page. You can also see this property on the details page for a DB cluster or instance.

For provisioned instances, the choice of tier 0–15 determines only the order in which Neptune chooses which reader instance to promote to the writer during a failover operation. For Neptune Serverless reader instances, the tier number also determines whether the instance scales up to match the capacity of the writer instance or scales independently of it based only on its own workload.

Neptune Serverless reader instances in tier 0 or 1 are kept at a minimum capacity at least as high as the writer instance so that they are ready to take over from the writer in case of failover. If the writer is a provisioned instance, Neptune estimates the equivalent serverless capacity and uses that estimate as the minimum capacity for the serverless reader instance.

Neptune Serverless reader instances in tiers 2–15 don't have the same constraint on their minimum capacity, and scale independently of the writer. When they are idle, they scale down to the minimum NCU value specified in the cluster's capacity range (p. 558). This can cause problems, however

Keeping reader capacity aligned to writer capacity

One important thing to keep in mind is that you want to make sure your reader instances can keep up with your writer instance, to prevent excessive replication lag. This is particularly a concern in two situations, where serverless reader instances do not automatically scale in sync with the writer instance:

- When your writer is provisioned, and your readers are serverless.
- When your writer is serverless, and your serverless readers are in promotion tiers 2-15.

In both of those cases, set the minimum serverless capacity to match that of the expected writer capacity, to ensure that reader operations don't time out and potentially cause restarts. In the case of a provisioned writer instance, set the minimum capacity to match that of the provisioned instance. In the case of a serverless writer, the optimal setting may be harder to predict.
Optimizing your Neptune Serverless configuration

If your Neptune Serverless DB cluster is not tuned to the workload it is running, you may notice that it doesn't run optimally. You can adjust the minimum and/or maximum capacity setting so that it can scale without encountering memory problems.

- Increase the minimum capacity setting for the cluster. This can correct the situation where an idle instance scales back to a capacity that has less memory than your application and enabled features need.
- Increase the maximum capacity setting for the cluster. This can correct the situation where a busy database can't scale up to a capacity with enough memory to handle the workload and any memory-intensive features that are enabled.
- Change the workload on the instance in question. For example, you can add reader instances to the cluster to spread the read load across more instances.
- Tune your application's queries so that they use fewer resources.
- Try using a provisioned instance that is larger than the maximum NCUs available within Neptune Serverless, to see if it is a better fit for the memory and CPU requirements of the workload.

Using Amazon Neptune Serverless

You can create a new Neptune DB cluster as a serverless one, or in some cases you can convert an existing DB cluster to use serverless. You can also convert DB instances in a serverless DB cluster to and from serverless instances. You can only use Neptune Serverless in one of the AWS Regions where it's supported, with a few other limitations (see Amazon Neptune Serverless constraints (p. 557)).

Creating a new DB cluster that uses Serverless

To create a Neptune DB cluster that uses serverless, you can do so using the AWS Management Console (p. 518) the same way you do to create a provisioned cluster. The difference is that under DB instance size, you need to set the DB instance class to serverless. When you do that, you then need to set the serverless capacity range (p. 558) for the cluster.

You can also use the AWS CloudFormation template (p. 71) to create a serverless cluster. Similarly, you need to set DbInstanceType to serverless and then set a capacity range for the cluster.

Finally, you can create a serverless DB cluster using the AWS CLI with commands like this (on Windows, replace '\' with '^'):

```bash
aws neptune create-db-cluster
 --region (an AWS Region region that supports serverless) \
 --db-cluster-identifier (ID for the new serverless DB cluster) \
 --engine neptune \
 --engine-version (optional: 1.2.0.1 or above) \
 --serverless-v2-scaling-configuration \
     MinCapacity=(minimum number of NCUs, such as 2.5), \
     MaxCapacity=(maximum number of NCUs, such as 128.0)
```

You can then run the describe-db-clusters command for the ServerlessV2ScalingConfiguration attribute, which should return the capacity range settings you specified:

```json
"ServerlessV2ScalingConfiguration": {
     "MinCapacity": (the specified minimum number of NCUs),
     "MaxCapacity": (the specified maximum number of NCUs)
}
```
Converting an existing DB cluster to use Serverless

If you have a Neptune DB cluster that is using engine version 1.2.0.1 or above, you can convert it to use serverless. This process does incur some downtime.

The first step is to add a capacity range to the existing cluster. You can do so using the AWS Management Console, or by using a AWS CLI command like this (on Windows, replace '\' with '^'):

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your DB cluster ID) \
  --serverless-v2-scaling-configuration \n    MinCapacity=(minimum number of NCUs, such as 1.5), \n    MaxCapacity=(maximum number of NCUs, such as 24.0)
```

The next step is to create a new serverless DB instance to replace the existing primary instance (the writer) in the cluster. Again, you can do this and all the subsequent steps using either the AWS Management Console or the AWS CLI. In either case, specify the DB instance class as serverless. The AWS CLI command would look like this (on Windows, replace '\' with '^'):

```
aws neptune create-db-instance \
  --db-instance-identifier (an instance ID for the new writer instance) \
  --db-cluster-identifier (ID of the DB cluster) \
  --db-instance-class db.serverless \
  --engine neptune
```

When the new writer instance has become available, perform a failover to make it the writer instance for the cluster:

```
aws neptune failover-db-cluster \
  --db-cluster-identifier (ID of the DB cluster) \
  --target-db-instance-identifier (instance ID of the new serverless instance)
```

Next, delete the old writer instance:

```
aws neptune delete-db-instance \
  --db-instance-identifier (instance ID of the old writer instance) \
  --skip-final-snapshot
```

Finally, do the same thing to create a new serverless instance to take the place of each existing provisioned reader instance that you would like to turn into a serverless instance, and delete the existing provisioned instances (no failover is needed for reader instances).

Converting a Serverless instance to provisioned

All you need to do to convert a Neptune Serverless instance to a provisioned one is to change its instance class to one of the provisioned instance classes. See Modifying a Neptune DB Instance (and Applying Immediately) (p. 550).

Monitoring serverless capacity with Amazon CloudWatch

You can use CloudWatch to monitor the capacity and utilization of the Neptune serverless instances in your DB cluster. There are two CloudWatch metrics that let you track current serverless capacity both at the cluster level and at the instance level:
**ServerlessDatabaseCapacity** – As an instance-level metric, ServerlessDatabaseCapacity reports the current instance capacity, in NCUs. As a cluster-level metric, it reports the average of all the ServerlessDatabaseCapacity values of all the DB instances in the cluster.

**NCUUtilization** – This metric reports the percentage of possible capacity being used. It is calculated as the current ServerlessDatabaseCapacity (either at the instance level or at the cluster level) divided by the maximum capacity setting for the DB cluster.

If this metric approaches 100% at a cluster level, meaning that the cluster has scaled as high as it can, consider increasing the maximum capacity setting.

If it approaches 100% for a reader instance while the writer instance is not near maximum capacity, consider adding more reader instances to distribute the read workload.

Note that the CPUUtilization and FreeableMemory metrics have slightly different meanings for serverless instances than for provisioned instances. In a serverless context, CPUUtilization is a percentage that's calculated as the amount of CPU currently being used divided by the amount of CPU that would be available at maximum capacity. Similarly, FreeableMemory reports the amount of freeable memory that would be available if an instance was at maximum capacity.

The following example shows how to use the AWS CLI on Linux to retrieve the minimum, maximum, and average capacity values for a given DB instance, measured every 10 minutes over one hour. The Linux date command specifies the start and end times relative to the current date and time. The sort_by function in the --query parameter sorts the results chronologically based on the Timestamp field:

```bash
aws cloudwatch get-metric-statistics
  --metric-name "ServerlessDatabaseCapacity"
  --start-time "$(date -d '1 hour ago')"
  --end-time "$(date -d 'now')"
  --period 600
  --namespace "AWS/Neptune"
  --statistics Minimum Maximum Average
  --dimensions Name=DBInstanceIdentifier,Value=(instance ID)
  --query 'sort_by(Datapoints[*].{min:Minimum,max:Maximum,avg:Average,ts:Timestamp},&ts)'
  --output table
```
Capturing graph changes in real time using Neptune streams

Neptune Streams logs every change to your graph as it happens, in the order that it is made, in a fully managed way. Once you enable Streams, Neptune takes care of availability, backup, security and expiry.

**Note**

This feature was available in Lab Mode (p. 144) starting with Release 1.0.1.0.200463.0 (2019-10-15) (p. 951), and is available for production use starting with Neptune engine release 1.0.2.2.R2 (p. 933).

The following are some of the many use cases where you might want to capture changes to a graph as they occur:

- You might want your application to notify people automatically when certain changes are made.
- You might want to maintain a current version of your graph data in another data store also, such as Amazon OpenSearch Service, Amazon ElastiCache, or Amazon Simple Storage Service (Amazon S3).

Neptune uses the same native storage for the change-log stream as for graph data. It writes change log entries synchronously together with the transaction that makes those changes. You retrieve these change records from the log stream using an HTTP REST API. (For information, see Calling the Streams API (p. 567).)

The following diagram shows how change-log data can be retrieved from Neptune Streams.

---

**Neptune streams guarantees**

- Changes made by a transaction are immediately available for reading from both writer and readers as soon as the transaction is complete (aside from any normal replication lag in readers).
- Change records appear strictly sequentially, in the order in which they occurred (this includes the changes made within a transaction).
- The changes streams contain no duplicates. Each change is logged only once.
- The changes streams are complete. No changes are lost or omitted.
- The changes streams contain all the information needed to determine the complete state of the database itself at any point in time, provided that the starting state is known.
- Streams can be turned on or off at any time.

**Neptune streams operational properties**

- The change-log stream is fully managed.
- Change-log data is written synchronously as part of the same transaction that makes a change.
- When Neptune Streams are enabled, you incur I/O and storage charges associated with the change-log data.
- By default, change records are automatically purged one week after they are created. Starting with engine release 1.2.0.0 (p. 858), this retention period can be changed using the the neptune_streams_expiry_days (p. 516) DB cluster parameter to any number of days between 1 and 90.
• Read performance on the streams scales with instances.
• You can achieve high availability and read throughput using read replicas. There is no limit on the number of stream readers that you can create and use concurrently.
• Change-log data is replicated across multiple Availability Zones, making it highly durable.
• The log data is as secure as your graph data itself. It can be encrypted at rest and in transit. Access can be controlled using IAM, Amazon VPC, and AWS Key Management Service (AWS KMS). Like the graph data, it can be backed up and later restored using point-in-time restores (PITR).
• The synchronous writing of stream data as part of each transaction causes a slight degradation in overall write performance.
• Stream data is not sharded, because Neptune is single-sharded by design.
• The log stream GetRecords API uses the same resources as all other Neptune graph operations. This means that clients need to load balance between stream requests and other DB requests.
• When streams are disabled, all log data becomes inaccessible immediately. This means that you must read all log data of interest to you before you disable logging.
• There is currently no native integration with AWS Lambda. The log stream does not generate an event that can trigger a Lambda function.

Topics
• Using Neptune Streams (p. 566)
• Serialization Formats in Neptune Streams (p. 570)
• Neptune Streams Examples (p. 573)
• Using AWS CloudFormation to Set Up Neptune-to-Neptune Replication with the Streams Consumer Application (p. 577)
• Using Neptune streams cross-region replication for disaster recovery (p. 581)

Using Neptune Streams

With the Neptune Streams feature, you can generate a complete sequence of change-log entries that record every change made to your graph data as it happens. For an overview of this feature, see Capturing graph changes in real time using Neptune streams (p. 565).

Topics
• Enabling Neptune Streams (p. 566)
• Disabling Neptune Streams (p. 567)
• Calling the Neptune Streams REST API (p. 567)
• Neptune Streams API Response Format (p. 568)
• Neptune Streams API Exceptions (p. 570)

Enabling Neptune Streams

You can enable or disable Neptune Streams at any time by setting the neptune_streams DB cluster parameter (p. 516). Setting the parameter to 1 enables Streams, and setting it to 0 disables Streams.

Note
After changing the neptune_streams DB cluster parameter, you must reboot the cluster for the change to take effect.
You can set the `neptune_streams_expiration_days` (p. 516) DB cluster parameter to control how many days, from 1 to 90, that stream records remain on the server before being deleted. The default is 7.

Neptune Streams was initially introduced as an experimental feature that you enabled or disabled in Lab Mode using the DB Cluster `neptune_lab_mode` parameter (see Neptune Lab Mode (p. 144)). Using Lab Mode to enable Streams is now deprecated and will be disabled in the future.

**Disabling Neptune Streams**

You can turn Neptune Streams off any time that it is running.

To turn Streams off, update the DB Cluster parameter group so that the value of the `neptune_streams` parameter is set to 0.

**Important**

As soon as Streams is turned off, you can't access the change-log data any more. Be sure to read what you are interested in before turning Streams off.

**Calling the Neptune Streams REST API**

You access Neptune Streams using a REST API that sends an HTTP GET request to one of the following local endpoints:


**Note**

As of engine release 1.1.0.0 (p. 882), the Gremlin stream endpoint (`https://Neptune-DNS:8182/gremlin/stream`) is being deprecated, along with its associated output format (`GREMLIN_JSON`). It is still supported for backward compatibility but may be removed in future releases.

Only an HTTP GET operation is allowed.

Neptune supports gzip compression of the response, provided that the HTTP request includes an `Accept-Encoding` header that specifies gzip as an accepted compression format (that is, "Accept-Encoding: gzip").

**Parameters**


  Specifies the maximum number of records to return. There is also a size limit of 10 MB on the response that can't be modified and that takes precedence over the number of records specified in the `limit` parameter. The response does include a threshold-breaching record if the 10 MB limit was reached.

- **iteratorType**  – String, optional.

  This parameter can take one of the following values:

  - **AT_SEQUENCE_NUMBER**(default)  – Indicates that reading should start from the event sequence number specified jointly by the `commitNum` and `opNum` parameters.
  - **AFTER_SEQUENCE_NUMBER**  – Indicates that reading should start right after the event sequence number specified jointly by the `commitNum` and `opNum` parameters.
  - **TRIM_HORIZON**  – Indicates that reading should start at the last untrimmed record in the system, which is the oldest unexpired (not yet deleted) record in the change-log stream. This mode is useful during application startup, when you don't have a specific starting event sequence number.
• LATEST – Indicates that reading should start at the most recent record in the system, which is the latest unexpired (not yet deleted) record in the change-log stream. This is useful when there is a need to read records from current top of the streams so as not to process older records, such as during disaster recovery or a zero-downtime upgrade. Note that in this mode, there is at most only one record returned.

• commitNum – long, required when iteratorType is AT_SEQUENCE_NUMBER or AFTER_SEQUENCE_NUMBER.

The commit number of the starting record to read from the change-log stream.

This parameter is ignored when iteratorType is TRIM_HORIZON or LATEST.

• opNum – long, optional (the default is 1).

The operation sequence number within the specified commit to start reading from in the change-log stream data.

Operations that change SPARQL graph data generally only generate a single change record per operation. However, operations that change Gremlin graph data can generate multiple change records per operation, as in the following examples:

• INSERT – A Gremlin vertex can have multiple labels, and a Gremlin element can have multiple properties. A separate change record is generated for each label and property when an element is inserted.

• UPDATE – When a Gremlin element property is changed, two change records are generated: the first for removing the previous value, and the second for inserting the new value.

• DELETE – A separate change record is generated for each element property that is deleted. For example, when a Gremlin edge with properties is deleted, one change record is generated for each of the properties, and after that, one is generated for deletion of the edge label.

When a Gremlin vertex is deleted, all the incoming and outgoing edge properties are deleted first, then the edge labels, then the vertex properties, and finally the vertex labels. Each of these deletions generates a change record.

Neptune Streams API Response Format

A response to a Neptune Streams REST API request has the following fields:

• lastEventId – Sequence identifier of the last change in the stream response. An event ID is composed of two fields: A commitNum identifies a transaction that changed the graph, and an opNum identifies a specific operation within that transaction. This is shown in the following example.

```json
"eventId": {
  "commitNum": 12,
  "opNum": 1
}
```

• lastTrxTimestamp – The time at which the commit for the transaction was requested, in milliseconds from the Unix epoch.

• format – Serialization format for the change records being returned. The possible values are GREMLIN_JSON for Gremlin change records, and NQUADS for SPARQL change records.

• records – An array of serialized change-log stream records included in the response. Each record in the records array contains these fields:

  • commitTimestamp – The time at which the commit for the transaction was requested, in milliseconds from the Unix epoch.
Streams Response

- **eventId** – The sequence identifier of the stream change record.
- **data** – The serialized Gremlin, SPARQL, or OpenCypher change record. The serialization formats of each record are described in more detail in the next section, *Serialization Formats in Neptune Streams* (p. 570).
- **op** – The operation that created the change.
- **isLastOp** – Only present if this operation is the last one in its transaction. When present, it is set to true. Useful for ensuring that an entire transaction is consumed.
- **totalRecords** – The total number of records in the response.

For example, the following response returns Gremlin change data, for a transaction that contains more than one operation:

```
{
  "lastEventId": {
    "commitNum": 12,
    "opNum": 1
  },
  "lastTrxTimestamp": 1560011610678,
  "format": "GREMLIN_JSON",
  "records": [
    {
      "commitTimestamp": 1560011610678,
      "eventId": {
        "commitNum": 1,
        "opNum": 1
      },
      "data": {
        "id": "d2b59bf8-0d0f-218b-f68b-2aa7b0b1904a",
        "type": "vl",
        "key": "label",
        "value": {
          "value": "vertex",
          "dataType": "String"
        }
      },
      "op": "ADD"
    }
  ],
  "totalRecords": 1
}
```

The following response returns SPARQL change data for the last operation in a transaction (the operation identified by EventId(97, 1) in transaction number 97).

```
{
  "lastEventId": {
    "commitNum": 97,
    "opNum": 1
  },
  "lastTrxTimestamp": 1561489355102,
  "format": "NQUADS",
  "records": [
    {
      "commitTimestamp": 1561489355102,
      "eventId": {
        "commitNum": 97,
        "opNum": 1
      },
      "data": {
```

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Neptune Streams API Exceptions

The following table describes Neptune Streams exceptions.

<table>
<thead>
<tr>
<th>Error Code</th>
<th>HTTP Code</th>
<th>OK to Retry?</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>InvalidParameterException</td>
<td>400</td>
<td>No</td>
<td>An invalid or out-of-range value was supplied as an input parameter.</td>
</tr>
<tr>
<td>ExpiredStreamException</td>
<td>400</td>
<td>No</td>
<td>All of the requested records exceed the maximum age allowed and have expired.</td>
</tr>
<tr>
<td>ThrottlingException</td>
<td>500</td>
<td>Yes</td>
<td>Rate of requests exceeds the maximum throughput.</td>
</tr>
<tr>
<td>StreamRecordsNotFoundException</td>
<td>404</td>
<td>No</td>
<td>The requested resource could not be found. The stream may not be specified correctly.</td>
</tr>
<tr>
<td>MemoryLimitExceededException</td>
<td>500</td>
<td>Yes</td>
<td>The request processing did not succeed due to lack of memory, but can be retried when the server is less busy.</td>
</tr>
</tbody>
</table>

Serialization Formats in Neptune Streams

Amazon Neptune uses two different formats for serializing graph-changes data to log streams, depending on whether the graph was created using Gremlin or SPARQL.

Both formats share a common record serialization format, as described in Neptune Streams API Response Format (p. 568), that contains the following fields:

- **commitTimestamp** – The time at which the commit for the transaction was requested, in milliseconds from the Unix epoch.
- **eventId** – The sequence identifier of the stream change record.
- **data** – The serialized Gremlin, SPARQL, or OpenCypher change record. The serialization formats of each record are described in more detail in the next sections.
- **op** – The operation that created the change.
Topics

- PG_JSON Change Serialization Format (p. 571)
- SPARQL NQUADS Change Serialization Format (p. 573)

**PG_JSON Change Serialization Format**

**Note**

As of engine release 1.1.0.0 (p. 882), the Gremlin stream output format (GREMLIN_JSON) output by the Gremlin stream endpoint (https://Neptune-DNS:8182/gremlin/stream) is being deprecated. It is replaced by PG_JSON, which is currently identical to GREMLIN_JSON.

A Gremlin or openCypher change record, contained in the data field of a log stream response, has the following fields:

- **id** – String, required.
  The ID of the Gremlin or openCypher element.

- **type** – String, required.
  The type of this Gremlin or openCypher element. Must be one of the following:
  - **vl** – Vertex label for Gremlin; node label for openCypher.
  - **vp** – Vertex properties for Gremlin; node properties for openCypher.
  - **e** – Edge and edge label for Gremlin; relationship and relationship type for openCypher.
  - **ep** – Edge properties for Gremlin; relationship properties for openCypher.

- **key** – String, required.
  The property name. For element labels, this is "label".

- **value** – value object, required.
  This is a JSON object that contains a value field for the value itself, and a datatype field for the JSON data type of that value.

  ```json
  "value": {
    "value": "the new value",
    "dataType": "the JSON datatype of the new value"
  }
  ```

- **from** – String, optional.
  If this is an edge (type="e"), the ID of the corresponding from vertex or source node.

- **to** – String, optional.
  If this is an edge (type="e"), the ID of the corresponding to vertex or target node.

**Gremlin Examples**

- The following is an example of a Gremlin vertex label.

  ```json
  {
    "id": "an ID string",
    "type": "vl",
    "key": "label",
    "value": {
      "value": "the new value of the vertex label",
      "dataType": "String"
    }
  }
  ```
• The following is an example of a Gremlin vertex property.

```json
{
    "id": "an ID string",
    "type": "vp",
    "key": "the property name",
    "value": {
        "value": "the new value of the vertex property",
        "dataType": "the datatype of the vertex property"
    }
}
```

• The following is an example of a Gremlin edge.

```json
{
    "id": "an ID string",
    "type": "e",
    "key": "label",
    "value": {
        "value": "the new value of the edge",
        "dataType": "String"
    },
    "from": "the ID of the corresponding "from" vertex",
    "to": "the ID of the corresponding "to" vertex"
}
```

**openCypher Examples**

• The following is an example of an openCypher node label.

```json
{
    "id": "an ID string",
    "type": "vl",
    "key": "label",
    "value": {
        "value": "the new value of the node label",
        "dataType": "String"
    }
}
```

• The following is an example of an openCypher node property.

```json
{
    "id": "an ID string",
    "type": "vp",
    "key": "the property name",
    "value": {
        "value": "the new value of the node property",
        "dataType": "the datatype of the node property"
    }
}
```

• The following is an example of an openCypher relationship.

```json
{
    "id": "an ID string",
    "type": "e",
    "key": "label",
    "value": {
        "value": "the new value of the edge",
        "dataType": "String"
    },
    "from": "the ID of the corresponding "from" vertex",
    "to": "the ID of the corresponding "to" vertex"
}
```
SPARQL NQUADS Change Serialization Format

Neptune logs changes to SPARQL quads in the graph using the Resource Description Framework (RDF) N-QUADS language defined in the W3C RDF 1.1 N-Quads specification.

The data field in the change record simply contains a stmt field that holds an N-QUADS statement expressing the changed quad, as in the following example.

```
```

Neptune Streams Examples

The following examples show how to access change-log stream data in Amazon Neptune.

Topics
- **AT_SEQUENCE_NUMBER Change Log** (p. 573)
- **AFTER_SEQUENCE_NUMBER Change Log** (p. 574)
- **TRIM_HORIZON Change Log** (p. 575)
- **LATEST Change Log** (p. 575)
- **Compression Change Log** (p. 576)

**AT_SEQUENCE_NUMBER Change Log**

The following example shows a Gremlin or openCypher AT_SEQUENCE_NUMBER change log.

```
curl -s "https://Neptune-DNS:8182/propertygraph/stream?limit=1&commitNum=1&opNum=1&iteratorType=AT_SEQUENCE_NUMBER" | jq
{ "lastEventId": { "commitNum": 1, "opNum": 1 }, "lastTrxTimestamp": 1560011610678, "format": "PG_JSON", "records": [ { "eventId": { "commitNum": 1, "opNum": 1 }, "commitTimestamp": 1560011610678, "data": { "id": "d2b59bf8-0d0f-218b-f68b-2aa7b0b1904a", "type": "vl", "key": "label", "value": {"value": { "value": "the new value of the relationship", "dataType": "String" }, "from": "the ID of the corresponding source node", "to": "the ID of the corresponding target node" } } ] }
```
This one shows a SPARQL example of an AT_SEQUENCE_NUMBER change log.

curl -s "https://localhost:8182/sparql/stream?limit=1&commitNum=1&opNum=1&iteratorType=AT_SEQUENCE_NUMBER" |jq
{
  "lastEventId": {
    "commitNum": 1,
    "opNum": 1
  },
  "lastTrxTimestamp": 1571252030566,
  "format": "NQUADS",
  "records": [
    {
      "eventId": {
        "commitNum": 1,
        "opNum": 1
      },
      "commitTimestamp": 1571252030566,
      "data": {
      },
      "op": "ADD",
      "isLastOp": true
    }
  ],
  "totalRecords": 1
}

AFTER_SEQUENCE_NUMBER Change Log

The following example shows a Gremlin or openCypher AFTER_SEQUENCE_NUMBER change log.

curl -s "https://Neptune-DNS:8182/propertygraph/stream?limit=1&commitNum=1&opNum=1&iteratorType=AFTER_SEQUENCE_NUMBER" |jq
{
  "lastEventId": {
    "commitNum": 2,
    "opNum": 1
  },
  "lastTrxTimestamp": 1560011633768,
  "format": "PG_JSON",
  "records": [
    {
      "commitTimestamp": 1560011633768,
      "eventId": {
        "commitNum": 2,
        "opNum": 1
      },
      "data": {
        "id": "d2b59bf8-0d0f-218b-f68b-2aa7b0b1904a",
        "type": "vl",
        "value": "vertex",
        "dataType": "String"
      }
    }
  ],
  "totalRecords": 1
}
TRIM_HORIZON Change Log

The following example shows a Gremlin or openCypher TRIM_HORIZON change log.

curl -s "https://Neptune-DNS:8182/propertygraph/stream?iteratorType=TRIM_HORIZON" | jq
{
  "lastEventId": {
    "commitNum": 1,
    "opNum": 1
  },
  "lastTrxTimestamp": 1560011610678,
  "format": "PG_JSON",
  "records": [
    {
      "commitTimestamp": 1560011610678,
      "eventId": {
        "commitNum": 1,
        "opNum": 1
      },
      "data": {
        "id": "d2b59bf8-0d0f-218b-f68b-2aa7b0b1904a",
        "type": "vl",
        "key": "label",
        "value": {
          "value": "vertex",
          "dataType": "String"
        }
      },
      "op": "ADD",
      "isLastOp": true
    }
  ],
  "totalRecords": 1
}

LATEST Change Log

The following example shows a Gremlin or openCypher LATEST change log. Note that the API parameters limit, commitNum, and opNum are completely optional.

curl -s "https://Neptune-DNS:8182/propertygraph/stream?iteratorType=LATEST" | jq
{
  "lastEventId": {
    "commitNum": 21,
    "opNum": 4
  },
  "lastTrxTimestamp": 1634710497743,
Compression Change Log

The following example shows a Gremlin or openCypher compression change log.

curl -sH \\
   "Accept-Encoding: gzip" \\
   "https://Neptune-DNS:8182/propertygraph/stream?limit=1&commitNum=1" \\
   -H "Accept-Encoding: gzip" \\
   -v |gunzip -|jq

> GET /propertygraph/stream?limit=1 HTTP/1.1
> Host: localhost:8182
> User-Agent: curl/7.64.0
> Accept: /
> Accept-Encoding: gzip
> * Accept-Encoding: gzip*
> < HTTP/1.1 200 OK
> < Content-Type: application/json; charset=UTF-8
> < Connection: keep-alive
> * < content-encoding: gzip*
> < content-length: 191
> <
> [191 bytes data]
> Connection #0 to host localhost left intact
> {
>   "lastEventId": "1:1",
>   "lastTrxTimestamp": 1558942160603,
>   "format": "PG_JSON",
>   "records": [
>     {
>       "commitTimestamp": 1558942160603,
>       "eventId": "1:1",
>       "data": {
>         "id": "v1",
>         "type": "vl",
>         "key": "label",
>         "value": {
>           "value": "created",
>           "dataType": "String"
>         }
>       }
>     }
>   ]
>   "totalRecords": 1
> }
Using AWS CloudFormation to Set Up Neptune-to-Neptune Replication with the Streams Consumer Application

You can use an AWS CloudFormation template to set up the Neptune streams consumer application to support Neptune-to-Neptune replication.

Topics

- Choose an AWS CloudFormation template for Your Region (p. 577)
- Add details About the Neptune streams consumer stack you're creating (p. 578)
- Run the AWS CloudFormation Template (p. 581)
- To update the stream poller with the latest Lambda artifacts (p. 581)

Choose an AWS CloudFormation template for Your Region

To launch the appropriate AWS CloudFormation stack on the AWS CloudFormation console, choose one of the Launch Stack buttons in the following table, depending on the AWS Region that you want to use.

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
</tr>
</thead>
<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US West (N. California)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US West (Oregon)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Canada (Central)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>South America (São Paulo)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (Stockholm)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
</tbody>
</table>
On the Create Stack page, choose Next.

Add details About the Neptune streams consumer stack you're creating

The Specify Stack Details page provides properties and parameters that you can use to control the setup of the application:

Stack Name – The name of the new AWS CloudFormation stack that you're creating. You can generally use the default value, NeptuneStreamPoller.

Under Parameters, provide the following:
Network configuration for the VPC Where the streams consumer runs

- **VPC** – Provide the name of the VPC where the polling Lambda function will run.
- **SubnetIDs** – The subnets to which a network interface is established. Add subnets corresponding to your Neptune cluster.
- **SecurityGroupIds** – Provide the IDs of security groups that grant write inbound access to your source Neptune DB cluster.
- **RouteTableIds** – This is needed to create an Amazon DynamoDB endpoint in your Neptune VPC, if you do not already have one. You must provide a comma-separated list of route table IDs associated with the subnets.
- **CreateDDBVPCEndPoint** – A Boolean value that defaults to true, indicating whether or not it is necessary to create a DynamoDB VPC endpoint. You only need to change it to false if you have already created a DynamoDB endpoint in your VPC.
- **CreateMonitoringEndPoint** – A Boolean value that defaults to true, indicating whether or not it is necessary to create a monitoring VPC endpoint. You only need to change it to false if you have already created a monitoring endpoint in your VPC.

Stream Poller

- **ApplicationName** – You can generally leave this set to the default (NeptuneStream). If you use a different name, it must be unique.
- **LambdaMemorySize** – Used to set the memory size available to the Lambda poller function. The default value is 2,048 megabytes.
- **LambdaRuntime** – The language used in the Lambda function that retrieves items from the Neptune stream. You can set this either to python3.9 or to java8.
- **LambdaS3Bucket** – The Amazon S3 bucket that contains Lambda code artifacts. Leave this blank unless you are using a custom Lambda polling function that loads from a different Amazon S3 bucket.
- **LambdaS3Key** – The Amazon S3 key that corresponds to your Lambda code artifacts. Leave this blank unless you are using a custom Lambda polling function.
- **LambdaLoggingLevel** – In general, leave this set to the default value, which is INFO.
- **ManagedPolicies** – Lists the managed policies to use for execution of your Lambda function. In general, leave this blank unless you are using a custom Lambda polling function.
- **StreamRecordsHandler** – In general, leave this blank unless you are using a custom handler for the records in Neptune streams.
- **StreamRecordsBatchSize** – The maximum number of records to be fetched from stream. You can use this parameter to tune performance. The default (100) is a good place to start. The maximum allowable is 10,000. The higher the number, the fewer network calls are needed to read records from the stream, but the more memory is required to process the records. Lower values of this parameter result in lower throughput.
- **MaxPollingWaitTime** – The maximum wait time between two polls (in seconds). Determines how frequently the Lambda poller is invoked to poll the Neptune streams. Set this value to 0 for continuous polling. The maximum value is 3,600 seconds (1 hour). The default value (60 seconds) is a good place to start, depending on how fast your graph data changes.
- **MaxPollingInterval** – The maximum continuous polling period (in seconds). Use this to set a timeout for the Lambda polling function. The value should be in the range between 5 seconds and 900 seconds. The default value (600 seconds) is a good place to start.
- **StepFunctionFallbackPeriod** – The number of units of step-function-fallback-period to wait for the poller, after which the step function is called through Amazon CloudWatch Events to recover from a failure. The default (5 minutes) is a good place to start.
- **StepFunctionFallbackPeriodUnit** – The time units used to measure the preceding StepFunctionFallbackPeriodUnit (minutes, hours, or days). The default (minutes) is generally sufficient.
Neptune stream

- **NeptuneStreamEndpoint** – *(Required)* The endpoint of the Neptune source stream. This takes one of two forms:

- **NeptuneQueryEngine** – Choose Gremlin, openCypher, or SPARQL.
- **IAMAuthEnabledOnSourceStream** – If your Neptune DB cluster is using IAM authentication, set this parameter to true.
- **StreamDBClusterResourceId** – If your Neptune DB cluster is using IAM authentication, set this parameter to the cluster resource ID. The resource ID is not the same as the cluster ID. Instead, it takes the form: `cluster-` followed by 28 alpha-numeric characters. It can be found under **Cluster Details** in the Neptune console.

Target Neptune DB cluster

- **TargetNeptuneClusterEndpoint** – The cluster endpoint (hostname only) of the target backup cluster.

  Note that if you specify TargetNeptuneClusterEndpoint, you cannot also specify TargetSPARQLUpdateEndpoint.

- **TargetNeptuneClusterPort** – The port number for the target cluster.

  Note that if you specify TargetSPARQLUpdateEndpoint, the setting for TargetNeptuneClusterPort is ignored.

- **IAMAuthEnabledOnTargetCluster** – Set to true if IAM authentication is to be enabled on the target cluster.
- **TargetAWSRegion** – The target backup cluster's AWS region, such as `us-east-1`). You must provide this parameter only when the AWS region of the target backup cluster is different from the region of the Neptune source cluster, as in the case of cross-region replication. If the source and target regions are the same, this parameter is optional.

  Note that if the TargetAWSRegion value is not a valid AWS region that Neptune supports (p. 836), the process fails.

- **TargetNeptuneDBClusterResourceId** – The resource ID of the target cluster.
- **SPARQLTripleOnlyMode** – Boolean flag that determines whether triple-only mode is enabled. In triple-only mode, there is no named-graph replication. The default value is false.
- **TargetSPARQLUpdateEndpoint** – URL of the target endpoint for SPARQL update, such as `https://abc.com/xyz`. This endpoint can be any SPARQL store that supports quad or triples.

  Note that if you specify TargetSPARQLUpdateEndpoint, you cannot also specify TargetNeptuneClusterEndpoint, and the setting of TargetNeptuneClusterPort is ignored.

Alarm

- **Required to create CloudWatch Alarm** – Set this to true if you want to create a CloudWatch alarm for the new stack.

- **SNS Topic ARN for CloudWatch Alarm Notifications** – The SNS topic ARN where CloudWatch alarm notifications should be sent (only needed if alarms are enabled).

- **Email for Alarm Notifications** – The email address to which alarm notifications should be sent (only needed if alarms are enabled).
Run the AWS CloudFormation Template

Now you can complete the process of provisioning a Neptune streams consumer application instance as follows:

1. In AWS CloudFormation, on the Specify Stack Details page, choose Next.
2. On the Options page, choose Next.
3. On the Review page, select the first check box to acknowledge that AWS CloudFormation will create IAM resources. Select the second check box to acknowledge CAPABILITY_AUTO_EXPAND for the new stack.

   **Note**

   CAPABILITY_AUTO_EXPAND explicitly acknowledges that macros will be expanded when creating the stack, without prior review. Users often create a change set from a processed template so that the changes made by macros can be reviewed before actually creating the stack. For more information, see the AWS CloudFormation CreateStack API in the AWS CloudFormation API Reference.

   Then choose Create.

To update the stream poller with the latest Lambda artifacts

You can update the stream poller with the latest Lambda code artifacts as follows:

1. In the AWS Management Console, navigate to AWS CloudFormation and select the main parent AWS CloudFormation stack.
2. Select the Update option for the stack.
3. Select Replace current template.
4. For the template source, choose Amazon S3 URL and enter the following S3 URL:


5. Select Next without changing any AWS CloudFormation parameters.
6. Choose Update Stack.

   The stack will now update the Lambda artifacts with the most recent ones.

Using Neptune streams cross-region replication for disaster recovery

Neptune provides two ways of implementing cross-region failover capabilities:

- Cross-region snapshot copy and restore
- Using Neptune streams to replicate data between two clusters in two different regions.
Cross-region snapshot copy and restore has the lowest operational overhead for recovering a Neptune cluster in a different region. However, copying a snapshot between regions can require significant data-transfer time, since a snapshot is a full backup of the Neptune cluster. As a result, cross-region snapshot copy and restore can be used for scenarios that only require a Recovery Point Objective (RPO) of hours and a Recovery Time Objective (RTO) of hours.

A Recovery Point Objective (RPO) is measured by the time between backups. It defines how much data may be lost between the time the last backup was made and the time at which the database is recovered.

A Recovery Time Objective (RTO) is measured by the time it takes to perform a recovery operation. This is the time it takes the DB cluster to fail over to a recovered database after a failure occurs.

Neptune streams provides a way to keep a backup Neptune cluster in sync with the primary production cluster at all times. If a failure occurs, your database then fails over to the backup cluster. This reduces RPO and RTO to minutes, since data is constantly being copied to the backup cluster, which is immediately available as a failover target at any time.

The drawback of using Neptune streams in this way is that both the operational overhead required to maintain the replication components, and the cost of having a second Neptune DB cluster online all of the time, can be significant.

**Setting up Neptune-to-Neptune replication**

Your primary production DB cluster resides in a VPC in a given source region. There are three main things that you need to replicate or emulate in a different, recovery region for the purposes of disaster recovery:

- The data stored in the cluster.
- The configuration of the primary cluster. This would include whether it uses IAM authentication, whether it is encrypted, its DB cluster parameters, its instance parameters, instance sizes, and so forth.
- The networking topology it uses, including the target VPC, its security groups, and so forth.

You can use Neptune management APIs such as the following to gather that information:

- `DescribeDBClusters` (p. 1006)
- `DescribeDBInstances` (p. 1049)
- `DescribeDBClusterParameters` (p. 1067)
- `DescribeDBParameters` (p. 1065)
- `DescribeVpcs`

With the information you gather, you can use the following procedure to set up a backup cluster in a different region, to which your production cluster can fail over in the event of a failure.

1: Enable Neptune streams

You can use the `ModifyDBClusterParameterGroup` (p. 1062) to set the `neptune_streams` parameter to 1. Then, reboot all the instances in the DB cluster so that change takes effect.

It’s a good idea to perform at least one add or update operation on the source DB cluster after Neptune streams has been enabled. This populates the change stream with data points that can be referenced later when re-syncing the production cluster with the backup cluster.
2: Create a new VPC in the region where you want to set up your backup cluster

Before creating a new Neptune DB cluster in a different region from your primary cluster, you need to establish a new VPC in the target region to host the cluster. Connectivity between the primary and backup clusters is established through VPC peering, which uses traffic across private subnets in different VPCs. However, to establish VPC peering between two VPCs, they must not have overlapping CIDR blocks or IP address spaces. This means you can’t just use the default VPC in both regions, because the CIDR block for a default VPC is always the same (172.31.0.0/16).

You can use an existing VPC in the target region as long as it meets the following conditions:

- It does not have a CIDR block that overlaps with the CIDR block of the VPC where your primary cluster is located.
- It is not already peered with another VPC that has the same CIDR block as the VPC where your primary cluster is located.

If there is no suitable VPC available in the target region, create one using the Amazon EC2 CreateVpc API.

3: Create a snapshot of your primary cluster and restore it to the target backup region

Now you create a new Neptune cluster in an appropriate VPC in the target backup region that is a copy of your production cluster:

Make a copy of your production cluster in the backup region

1. In your target backup region, re-create the parameters and parameter groups used by your production DB cluster. You can do this using CreateDBClusterParameterGroup (p. 1059), CreateDBParameterGroup (p. 1057), ModifyDBClusterParameterGroup (p. 1062) and ModifyDBParameterGroup (p. 1061).

   Note that the CopyDBClusterParameterGroup (p. 1056) and CopyDBParameterGroup (p. 1055) APIs do not currently support cross-region copying.

2. Use CreateDBClusterSnapshot (p. 1079) to create a snapshot of your production cluster in the VPC in your production region.

3. Use CopyDBClusterSnapshot (p. 1084) to copy the snapshot to the VPC in your target backup region.

4. Use RestoreDBClusterFromSnapshot (p. 1088) to create a new DB cluster in the VPC in your target backup region using the copied snapshot. Use the configuration settings and parameters that you copied from your primary production cluster.

5. The new Neptune cluster now exists but doesn’t contain any instances. Use CreateDBInstance (p. 1023) to create a new primary/reader instance that has the same instance type and size as your production cluster’s writer instance. There’s no need to create additional read-replicas at this point unless your backup instance will be used to service read I/O in the target region prior to a failover.

4: Establish VPC peering between your primary cluster’s VPC and your new backup cluster’s VPC

By setting up VPC peering, you enable your primary cluster’s VPC to communicate with your backup cluster’s VPC as if they are a single private network. To do this, take the following steps:
1. From your production cluster's VPC, call the CreateVpcPeeringConnection API to establish the peering connection.

2. From your target backup cluster's VPC, call the AcceptVpcPeeringConnection API to accept the peering connection.

3. From your production cluster's VPC, use the CreateRoute API to add a route to the VPC's route table that redirects all traffic to the target VPC's CIDR block so that it uses the VPC peering prefix list.

4. Similarly, from your target backup cluster's VPC, use the CreateRoute API to add a route to the VPC's route table that routes traffic to the primary cluster's VPC.

5: Set up the Neptune streams replication infrastructure

Now that both clusters are deployed and network communication between both regions has been established, use the Neptune-to-Neptune AWS CloudFormation template (p. 577) to deploy the Neptune streams consumer Lambda function with the additional infrastructure that supports data replication. Do this in your primary production cluster's VPC.

The parameters that you will need to provide for this AWS CloudFormation stack are:

- **NeptuneStreamEndpoint** – The stream endpoint for the primary cluster, in URL format. For example: https://(cluster name):8182/pg/stream.
- **QueryEngine** – This must be either gremlin, sparql, or openCypher.
- **RouteTableIds** – Lets you add routes for both a DynamoDB VPC Endpoint and a monitoring VPC Endpoint.

Two additional parameters, namely CreateMonitoringEndpoint and CreateDynamoDBEndpoint, must also be set to true if they do not already exist on the primary cluster's VPC. If they do already exist, make sure they are set to false or the AWS CloudFormation creation will fail.

- **SecurityGroupIds** – Specifies the security group used by the Lambda consumer to communicate with the primary cluster's Neptune stream endpoint.

In the target backup cluster, attach a security group that allows traffic originating from this security group.

- **SubnetIds** – A list of subnet ID in the primary cluster's VPC that can be used by the Lambda consumer to communicate with the primary cluster.
- **TargetNeptuneClusterEndpoint** – The cluster endpoint (hostname only) of the target backup cluster.
- **TargetAWSRegion** – The target backup cluster's AWS region, such as us-east-1. You must provide this parameter only when the AWS region of the target backup cluster is different from the region of the Neptune source cluster, as in the case of cross-region replication. If the source and target regions are the same, this parameter is optional.

Note that if the TargetAWSRegion value is not a valid AWS region that Neptune supports (p. 836), the process fails.

- **VPC** – The ID of the primary cluster's VPC.

All other parameters can be left with their default values.

Once the AWS CloudFormation template has been deployed, Neptune will begin replicating any changes from the primary cluster to the backup cluster. You can monitor this replication in the CloudWatch logs generated by the Lambda consumer function.
Other considerations

- If you need to use IAM authentication between the primary and backup clusters, you can also set it up when you invoke the AWS CloudFormation template.
- If encryption at rest is enabled on your primary cluster, consider how to manage the associated KMS keys when copying the snapshot across to the target region and associate a new KMS key in the target region.
- A best practice is to use DNS CNAMEs in front of the Neptune endpoints used in your applications. Then, if you need to manually failover to the target backup cluster, these CNAMEs can be changed to point to the target cluster and/or instance endpoints.
Full text search in Amazon Neptune using Amazon OpenSearch Service

Neptune integrates with Amazon OpenSearch Service (OpenSearch Service) to support full-text search in both Gremlin and SPARQL queries. This feature is available starting in Neptune engine release 1.0.2.1 (p. 935), although we recommend using it with engine release 1.0.4.2 or higher to take advantage of the latest fixes.

**Important**
When integrating with Amazon OpenSearch Service, Neptune requires Elasticsearch version 7.1 or higher, or any version of OpenSearch.

You can use Neptune with an existing OpenSearch Service cluster that has been populated according to the Neptune data model for OpenSearch data (p. 593). Or, you can create an OpenSearch Service domain linked with Neptune using an AWS CloudFormation stack.

**Topics**
- Using Apache Lucene query syntax in Neptune full-text search queries (p. 587)
- Amazon Neptune-to-OpenSearch replication setup (p. 587)
- Neptune data model for OpenSearch data (p. 593)
- Neptune full-text search parameters (p. 596)
- Non-string OpenSearch indexing in Amazon Neptune (p. 599)
- Full-text-search query execution in Amazon Neptune (p. 610)
- Sample SPARQL queries using full-text search in Neptune (p. 611)
- Using Neptune full-text search in Gremlin queries (p. 614)
- Troubleshooting Neptune full-text search (p. 621)

If you are using IAM, you need to make sure that you have an IAM user with permissions both for Neptune and for OpenSearch. This means that your user must have an OpenSearch Service access policy in place like this:

```json
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "AWS": "arn:aws:iam::account-id:root"
      },
      "Action": "es:*",
    }
  ]
}
```

**Important**
The Neptune to OpenSearch replication process described here does not replicate blank nodes. This is an important limitation to note.
Using Apache Lucene query syntax in Neptune full-text search queries

OpenSearch supports using Apache Lucene syntax for query_string queries. This is particularly useful for passing multiple filters in a query.

Neptune uses a nested structure for storing properties in an OpenSearch document (see Neptune Full-text search data model (p. 593)). When using Lucene syntax, you need to use full paths to the properties in this nested model.

Here is a Gremlin example:

```java
g.withSideEffect("Neptune#fts.endpoint", "es_endpoint")
    .withSideEffect("Neptune#fts.queryType", "query_string")
    .V()
    .has("*", "Neptune#fts predicates.name.value:"Jane Austin" AND entity_type:Book")
```

Here is a SPARQL example:

```sparql
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
    SERVICE neptune-fts:search {
        neptune-fts:config neptune-fts:queryType 'query_string'.
        neptune-fts:config neptune-fts:query "predicates.\*foaf\*name.value:Ronak AND predicates.\*foaf\*surname.value:Sh*".
        neptune-fts:config neptune-fts:field '*'.
    }
}
```

Amazon Neptune-to-OpenSearch replication setup

Amazon Neptune supports full-text search in Gremlin and SPARQL queries using Amazon OpenSearch Service (OpenSearch Service). You can use an AWS CloudFormation stack to link an OpenSearch Service domain to Neptune.

Before you begin, you need an existing Neptune DB cluster with streams enabled on it to serve as the source, and an OpenSearch Service domain to serve as the replication target.

If you already have an existing target OpenSearch Service domain that can be accessed by Lambda in the VPC where your Neptune DB cluster is located, the template can use that one. Otherwise, you need to create a new one.

**Note**

The OpenSearch cluster and Lambda function that you create must be located in the same VPC as your Neptune DB cluster, and the OpenSearch cluster must be configured in VPC mode (not Internet mode).

We recommend that you use a newly created Neptune instance to use with OpenSearch Service. If you use an existing instance that already has data in it, you should perform an OpenSearch Service data sync before making queries or there may be data inconsistencies. This GitHub project provides an example of how to perform the synchronization: Export Neptune to OpenSearch (https://github.com/awslabs/amazon-neptune-tools/tree/master/export-neptune-to-elasticsearch).

587
Important
When integrating with Amazon OpenSearch Service, Neptune requires Elasticsearch version 7.1 or higher, or any version of OpenSearch.

The AWS CloudFormation template below then creates a streams-consumer application instance that provides Neptune-to-OpenSearch replication.

Set up Neptune-to-OpenSearch replication using an AWS CloudFormation template for your region

To launch the AWS CloudFormation stack on the AWS CloudFormation console, choose one of the Launch Stack buttons in the following table, depending on the AWS Region that you want to use.

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
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<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td>![Launch Stack]</td>
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<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td>![Launch Stack]</td>
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<tr>
<td>US West (N. California)</td>
<td>View</td>
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<td>![Launch Stack]</td>
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<tr>
<td>US West (Oregon)</td>
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<td>View in Designer</td>
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<tr>
<td>Canada (Central)</td>
<td>View</td>
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<tr>
<td>South America (São Paulo)</td>
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<td>Europe (Ireland)</td>
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<td>Europe (London)</td>
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<td>Europe (Paris)</td>
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<td>Europe (Frankfurt)</td>
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<td>Middle East (Bahrain)</td>
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<td>Africa (Cape Town)</td>
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<tr>
<td>Asia Pacific (Hong Kong)</td>
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<tr>
<td>Asia Pacific (Tokyo)</td>
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<tr>
<td>Asia Pacific (Seoul)</td>
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<td>![Launch Stack]</td>
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</table>
### Add stack details

<table>
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<tr>
<th>Region</th>
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<td>Asia Pacific (Mumbai)</td>
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<td>China (Beijing)</td>
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<td>China (Ningxia)</td>
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<td>View</td>
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</table>

On the **Create Stack** page, choose **Next**.

### Add Details About the new OpenSearch stack you are creating

The **Specify Stack Details** page provides properties and parameters that you can use to control the setup of full-text search:

- **Stack Name** – The name of the new AWS CloudFormation stack that you're creating. You can generally use the default value, NeptuneStreamPoller.

Under **Parameters**, provide the following:

### Network Configuration for the VPC Where the Streams Consumer Runs

- **VPC** – Provide the name of the VPC where the polling Lambda function will run.
- **List of Subnet IDs** – The subnets to which a network interface is established. Add subnets corresponding to your Neptune cluster.
- **List of Security Group IDs** – Provide the IDs of security groups that grant write inbound access to your source Neptune DB cluster.
- **List of Route Table IDs** – This is needed to create an Amazon DynamoDB endpoint in your Neptune VPC, if you do not already have one. You must provide a comma-separated list of route table IDs associated with the subnets.
- **Require to create Dynamo DB VPC Endpoint** – A Boolean value that defaults to true. You only need to change it to `false` if you have already created a DynamoDB endpoint in your VPC.
- **Require to create Monitoring VPC Endpoint** – A Boolean value that defaults to true. You only need to change it to `false` if you have already created a monitoring endpoint in your VPC.

### Stream Poller

- **Application Name** – You can generally leave this set to the default (NeptuneStream). If you use a different name, it must be unique.
- **Memory size for Lambda Poller** – Used to set the memory size available to the Lambda poller function. The default value is 2,048 megabytes.
• **Lambda Runtime** – The language used in the Lambda function that retrieves items from the Neptune stream. You can set this either to python3.9 or to java8.

• **S3 Bucket having Lambda code artifacts** – Leave this blank unless you are using a custom Lambda polling function that loads from a different S3 bucket.

• **S3 Key corresponding to Lambda Code artifacts** – Leave this blank unless you are using a custom Lambda polling function.

• **Logging level for Lambda** – In general, leave this set to the default value, INFO.

• **Managed Policies for Lambda Execution** – In general, leave this blank unless you are using a custom Lambda polling function.

• **Stream Records Handler** – In general, leave this blank unless you are using a custom handler for the records in Neptune streams.

• **Maximum records Fetched from Stream** – You can use this parameter to tune performance. The default (100) is a good place to start. The maximum allowable is 10,000. The higher the number, the fewer network calls are needed to read records from the stream, but the more memory is required to process the records.

• **Max wait time between two Polls (in Seconds)** – Determines how frequently the Lambda poller is invoked to poll the Neptune streams. Set this value to 0 for continuous polling. The maximum value is 3,600 seconds (1 hour). The default value (60 seconds) is a good place to start, depending on how fast your graph data changes.

• **Maximum Continuous polling period (in Seconds)** – Used to set a timeout for the Lambda polling function. It should be between 5 seconds and 900 seconds. The default value (600 seconds) is a good place to start.

• **Step Function Fallback Period** – The number of step-function-fallback-period units to wait for the poller, after which the step function is called through Amazon CloudWatch Events to recover from a failure. The default (5 minutes) is a good place to start.

• **Step Function Fallback Period Unit** – The time units used to measure the preceding Step Function Fallback Period (minutes, hours, days). The default (minutes) is generally sufficient.

• **Data replication scope** – Determines whether to replicate both nodes and edges, or only nodes to OpenSearch (this applies to Gremlin engine data only). The default value (All) is generally a good place to start.

• **Ignore OpenSearch missing document error** – Flag to determine whether a missing document error in OpenSearch can be ignored. Missing document errors occur rarely but need manual intervention if not ignored. The default value (True) is generally a good place to start.

• **Enable Non-String Indexing** – Flag to enable or disable indexing of fields that do not have string content. If this flag is set to true, non-string fields are indexed in OpenSearch, or if false, only string fields are indexed. The default is true.

• **Properties to exclude from being inserted into OpenSearch** – A comma-delimited list of property or predicate keys to exclude from OpenSearch indexing. If this CFN parameter value is left blank, all the property keys are indexed.

• **Datatypes to exclude from being inserted into OpenSearch** – A comma-delimited list of property or predicate datatypes to exclude from OpenSearch indexing. If this CFN parameter value is left blank, all the property values that can safely be converted to OpenSearch datatypes are indexed.

**Neptune Stream**

• **Endpoint of source Neptune Stream** – *(Required)* This takes one of two forms:
  
  **https://your DB cluster:port/propertygraph/stream** (or its alias, **https://your DB cluster:port/pg/stream**).
  
  **https://your DB cluster:port/sparql/stream**

• **Neptune Query Engine** – Choose Gremlin or SPARQL.
• **Is IAM Auth Enabled?** – If your Neptune DB cluster is using IAM authentication, set this parameter to `true`.

• **Neptune Cluster Resource Id** – If your Neptune DB cluster is using IAM authentication, set this parameter to the cluster resource ID. The resource ID is not the same as the cluster ID. Instead, it takes the form: `cluster-` followed by 28 alpha-numeric characters. It can be found under **Cluster Details** in the Neptune console.

**Target OpenSearch cluster**

• **Endpoint for OpenSearch service** – (Required) Provide the endpoint for the OpenSearch service in your VPC.

• **Number of Shards for OpenSearch Index** – The default value (5) is generally a good place to start.

• **Number of Replicas for OpenSearch Index** – The default value (1) is generally a good place to start.

• **Geo Location Fields for Mapping** – If you are using geolocation fields, list the property keys here.

**Alarm**

• **Require to create Cloud watch Alarm** – Set this to `true` if you want to create a CloudWatch alarm for the new stack.

• **SNS Topic ARN for Cloudwatch Alarm Notifications** – The SNS topic ARN where CloudWatch alarm notifications should be sent (only needed if alarms are enabled).

• **Email for Alarm Notifications** – The email address to which alarm notifications should be sent (only needed if alarms are enabled).

For destination of the alarm notification, you can add SNS only, email only, or both SNS and email.

**Run the AWS CloudFormation Template**

Now you can complete the process of provisioning a Neptune streams consumer application instance as follows:

1. In AWS CloudFormation, on the **Specify Stack Details** page, choose **Next**.
2. On the **Options** page, choose **Next**.
3. On the **Review** page, select the first check box to acknowledge that AWS CloudFormation will create IAM resources. Select the second check box to acknowledge **CAPABILITY_AUTO_EXPAND** for the new stack.

**Note**

**CAPABILITY_AUTO_EXPAND** explicitly acknowledges that macros will be expanded when creating the stack, without prior review. Users often create a change set from a processed template so that the changes made by macros can be reviewed before actually creating the stack. For more information, see the AWS CloudFormation **CreateStack** API operation in the **AWS CloudFormation API Reference**.

Then choose **Create**.
To update the stream poller with the latest Lambda artifacts

You can update the stream poller with the latest Lambda code artifacts as follows:

1. In the AWS Management Console, navigate to AWS CloudFormation and select the main parent AWS CloudFormation stack.
2. Select the **Update** option for the stack.
3. Select **Replace current template**.
4. For the template source, choose **Amazon S3 URL** and enter the following S3 URL:
   

5. Select **Next** without changing any AWS CloudFormation parameters.
6. Choose **Update Stack**.

The stack will now update the Lambda artifacts with the most recent ones.

Different approaches to enabling full text search on existing Neptune databases

The best way to enable full text search on an existing Neptune database is generally as follows, provided you can pause your write workloads. The downtime it requires is limited, because creating a clone is relatively fast.

1. Stop all write workloads on the database.
2. Create a clone of the database.
3. Enable streams on the original database.
4. Resume the write workloads.
5. Use this Neptune tool on github to perform a one-time synchronization from the clone.
6. Use this AWS CloudFormation template to synchronize from your original database for continuous updating (no configuration change is needed in the template).

If you can’t afford to suspend write workloads on your database, here is an approach that requires even less downtime than the recommended approach above, but it needs to be done carefully:

1. Enable streams on the database.
2. Create a clone of the database.
3. Make note of the latest eventID for the streams from the clone.
4. Use this Neptune tool on github to perform a one-time synchronization from the clone.
5. Use this AWS CloudFormation template to synchronize from your original database for continuous updating. You do need to configure the AWS CloudFormation template: make sure to set the checkpoint in the DynamoDB table using the eventID you recorded before starting the continuous synchronization.
Disabling and re-enabling the stream poller process

**Warning**
Be careful when you disable the stream poller process! Data loss can occur if the process is paused for more than 7 days (the stream expiry window).

**To disable (pause) the stream poller process**

1. Sign in to the AWS Management Console and open the Amazon EventBridge console at [https://console.aws.amazon.com/events/](https://console.aws.amazon.com/events/).
2. In the navigation pane, select **Rules**.
3. Select the rule whose name contains the name you supplied as **Application Name** in the AWS CloudFormation template that you used to set up the stream poller.
4. Choose **Disable**.
6. Select the running step function that corresponds to the stream poller process. Again, the name of that step function contains the name you supplied as **Application Name** in the AWS CloudFormation template that you used to set up the stream poller. You can filter by function execution status to see only **Running** functions.
7. Choose **Stop**.

**To re-enable the stream poller process**

1. Sign in to the AWS Management Console and open the Amazon EventBridge console at [https://console.aws.amazon.com/events/](https://console.aws.amazon.com/events/).
2. In the navigation pane, select **Rules**.
3. Select the rule whose name contains the name you supplied as **Application Name** in the AWS CloudFormation template that you used to set up the stream poller.
4. Choose **Disable**. The event rule based on the specified scheduled interval will now trigger a new execution of the step function.

**Querying custom fields in OpenSearch using Neptune full-text search**

The current stream poller can easily be extended to write custom code for handling custom fields, as is explained in detail in the blog post: [Capture graph changes using Neptune Streams](https://aws.amazon.com/blogs/database/capture-graph-changes-using-neptune-streams/).

**Note**
When adding a custom field in OpenSearch, make sure to add the new field as an inner object of a predicate (see [Neptune Full-text search data model](https://docs.aws.amazon.com/neptune/latest/userguide/guides-neptune-full-text-search-data-model.html) (p. 593)).

**Neptune data model for OpenSearch data**

Amazon Neptune uses a unified JSON document structure for storing both SPARQL and Gremlin data in OpenSearch Service. Each document in OpenSearch corresponds to an entity and stores all the relevant information for that entity. For Gremlin, vertexes and edges are considered entities, so the corresponding OpenSearch documents have information about vertexes, labels, and properties. For SPARQL, subjects can be considered entities, so corresponding OpenSearch documents have information about all the predicate-object pairs in one document.
Note
The Neptune-to-OpenSearch replication implementation only stores string data. However, you can modify it to store other data types.

The unified JSON document structure looks like the following.

```
{
  "entity_id": "Vertex Id/Edge Id/Subject URI",
  "entity_type": [List of Labels/rdf:type object value],
  "document_type": "vertex/edge/rdf-resource"
  "predicates": {
    "Property name or predicate URI": [
      {"value": "Property Value or Object Value",
       "graph": "(Only for Sparql) Named Graph Quad is present",
       "language": "(Only for Sparql) rdf:langString"
      },
      {
       "value": "Property Value 2/ Object Value 2",
      }
    ]
  }
}
```

- **entity_id** – Entity unique ID representing the document.
  - For SPARQL, this is the subject URI.
  - For Gremlin, this is the Vertex_ID or Edge_ID.

- **entity_type** – Represents one or more labels for a vertex or edge, or zero or more rdf:type predicate values for a subject.

- **document_type** – Used to specify whether the current document represents a vertex, edge, or rdf-resource.

- **predicates** – For Gremlin, stores properties and values for a vertex or edge. For SPARQL, it stores predicate-object pairs.

  The property name takes the form properties.name.value in OpenSearch. To query it, you have to name it in that form.

- **value** – A property value for Gremlin or an object value for SPARQL.

- **graph** – A named graph for SPARQL.

- **language** – A language tag for a rdf:langString literal in SPARQL.

### Sample SPARQL OpenSearch document

**Data**

```sparql
@prefix dt:   <http://example.org/datatype#> .
@prefix ex:   <http://example.org/> .
@prefix xsd:  <http://www.w3.org/2001/XMLSchema#> .
@prefix rdf:  <http://www.w3.org/1999/02/22-rdf-syntax-ns#> .
ex:simone   rdf:type     ex:Person                    ex:g1
ex:michael  rdf:type     ex:Person                    ex:g1
ex:simone   ex:likes     "spaghetti"                  ex:g1
ex:simone   ex:knows     ex:michael                   ex:g2   # Not stored in ES
```
Sample Gremlin OpenSearch document

Data

# Vertex 1
simone label Person <= Label
simone likes "spaghetti" <= Property
simone likes "rice" <= Property
simone age 40 <= Property

# Vertex 2
michael label Person <= Label

# Edge 1
simone knows michael <= Edge
e1 updated "2019-07-03" <= Edge Property
e1 through "company" <= Edge Property
e1 since 10 <= Edge Property
Neptune full-text search parameters

Amazon Neptune uses the following parameters for specifying full-text OpenSearch queries in both Gremlin and SPARQL:

- **queryType** – *(Required)* The type of OpenSearch query. (For a list of query types, see the [OpenSearch documentation](https://docs.aws.amazon.com/amazoneventstream/latest/developerguide/AmazonEventStream-OpenSearch.html)). Neptune supports the following OpenSearch query types:
  - **simple_query_string** – Returns documents based on a provided query string, using a parser with a limited but fault-tolerant Lucene syntax. This is the default query type.
    
    This query uses a simple syntax to parse and split the provided query string into terms based on special operators. The query then analyzes each term independently before returning matching documents.

    While its syntax is more limited than the `query_string` query, the `simple_query_string` query does not return errors for invalid syntax. Instead, it ignores any invalid parts of the query string.

    - **match** – The match query is the standard query for performing a full-text search, including options for fuzzy matching.
    - **prefix** – Returns documents that contain a specific prefix in a provided field.
    - **fuzzy** – Returns documents that contain terms similar to the search term, as measured by a Levenshtein edit distance.
An edit distance is the number of one-character changes needed to turn one term into another. These changes can include:

- Changing a character (box to fox).
- Removing a character (black to lack).
- Inserting a character (sic to sick).
- Transposing two adjacent characters (act to cat).

To find similar terms, the fuzzy query creates a set of all possible variations and expansions of the search term within a specified edit distance and then returns exact matches for each of those variants.

- **term** – Returns documents that contain an exact match of a specified term in one of the specified fields.

You can use the **term** query to find documents based on a precise value such as a price, a product ID, or a username.

**Warning**

Avoid using the term query for text fields. By default, OpenSearch changes the values of text fields as part of its analysis, which can make finding exact matches for text field values difficult.

To search text field values, use the match query instead.

- **query_string** – Returns documents based on a provided query string, using a parser with a strict syntax (Lucene syntax).

This query uses a syntax to parse and split the provided query string based on operators, such as AND or NOT. The query then analyzes each split text independently before returning matching documents.

You can use the **query_string** query to create a complex search that includes wildcard characters, searches across multiple fields, and more. While versatile, the query is strict and returns an error if the query string includes any invalid syntax.

**Warning**

Because it returns an error for any invalid syntax, we don’t recommend using the **query_string** query for search boxes.

If you don’t need to support a query syntax, consider using the match query. If you need the features of a query syntax, use the **simple_query_string** query, which is less strict.

- **field** – The field in OpenSearch against which to run the search. This can be omitted only if the queryType allows it (as **simple_query_string** and **query_string** do), in which case the search is against all fields. In Gremlin, it is implicit.

Multiple fields can be specified if the query allows it, as do **simple_query_string** and **query_string**.

- **query** – (Required) The query to run against OpenSearch. The contents of this field might vary according to the queryType. Different queryTypes accept different syntaxes, as Regexp does, for example. In Gremlin, query is implicit.

- **maxResults** – The maximum number of results to return. The default is the **index.max_result_window** OpenSearch setting, which itself defaults to 10,000. The **maxResults** parameter can specify any number lower than that.

**Important**

If you set **maxResults** to a value higher than the OpenSearch **index.max_result_window** value and try to retrieve more than **index.max_result_window** results, OpenSearch fails with a Result window is too large error. However, Neptune handles this gracefully without propagating the error. Keep this in mind if you are trying to fetch more than **index.max_result_window** results.
• **minScore** – The minimum score a search result must have to be returned. See OpenSearch relevance documentation for an explanation of result scoring.

• ** batchSize** – Neptune always fetches data in batches (the default batch size is 100). You can use this parameter to tune performance. The batch size cannot exceed the index.max_result_window OpenSearch setting, which defaults to 10,000.

• **sortBy** – An optional parameter that lets you sort the results returned by OpenSearch by one of the following:
  
  • A particular string field in the document –

  For example, in a SPARQL query, you could specify:

  ```sparql
tenptune-fts:config neptune-fts:sortBy foaf:name .
  ```

  In a similar Gremlin query, you could specify:

  ```gremlin
  .withSideEffect('Neptune#fts.sortBy', 'name')
  ```

  • A particular non-string field (long, double, etc.) in the document –

  Note that when sorting on a non-string field, you need to append .value to the field name to differentiate it from a string field.

  For example, in a SPARQL query, you could specify:

  ```sparql
tenptune-fts:config neptune-fts:sortBy foaf:name.value .
  ```

  In a similar Gremlin query, you could specify:

  ```gremlin
  .withSideEffect('Neptune#fts.sortBy', 'name.value')
  ```

• **score** – Sort by match score (the default).

  If the sortOrder parameter is present but sortBy is not present, the results are sorted by score in the order specified by sortOrder.

• **id** – Sort by ID, which means the SPARQL subject URI or the Gremlin vertex or edge ID.

  For example, in a SPARQL query, you could specify:

  ```sparql
tenptune-fts:config neptune-fts:sortBy 'Neptune#fts.entity_id' .
  ```

  In a similar Gremlin query, you could specify:

  ```gremlin
  .withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.entity_id')
  ```

• **label** – Sort by label.

  For example, in a SPARQL query, you could specify:

  ```sparql
tenptune-fts:config neptune-fts:sortBy 'Neptune#fts.entity_type' .
  ```

  In a similar Gremlin query, you could specify:

  ```gremlin
  .withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.entity_type')
  ```
• **doc_type** – Sort by document type (that is, SPARQL or Gremlin).

For example, in a SPARQL query, you could specify:

```
neptune-fts:config neptune-fts:sortBy 'Neptune#fts.document_type'.
```

In a similar Gremlin query, you could specify:

```
.withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.document_type')
```

By default, OpenSearch results are not sorted and their order is non-deterministic, meaning that the same query may return items in a different order each time it is run. For this reason, if the result set is greater than `max_result_window`, a quite different subset of the total results could be returned every time a query is run. By sorting, however, you can make the results of different runs more directly comparable.

If no `sortOrder` parameter accompanies `sortBy`, descending (DESC) order from greatest to least is used.

• **sortOrder** – An optional parameter that lets you specify whether OpenSearch results are sorted from least to greatest or from greatest to least (the default):

  • **ASC** – Ascending order, from least to greatest.
  • **DESC** – Descending order, from greatest to least.

  This is the default value, used when the `sortBy` parameter is present but no `sortOrder` is specified.

If neither `sortBy` nor `sortOrder` is present, OpenSearch results are not sorted by default.

## Non-string OpenSearch indexing in Amazon Neptune

Non-string OpenSearch indexing in Amazon Neptune allows replicating non-string values for predicates to OpenSearch using the stream poller. All predicate values that can safely be converted to a corresponding OpenSearch mapping or datatype is then replicated to OpenSearch.

For non-string indexing to be enabled on a new stack, the **Enable Non-String Indexing** flag in the AWS CloudFormation template must be set to `true`. This is the default setting. To update an existing stack to support non-string indexing, see **Updating an existing stack** (p. 600) below.

**Note**

• It is best not to enable non-string indexing on engine versions earlier than 1.0.4.2.
• OpenSearch queries using regular expressions for field names that match multiple fields, some of which contain string values and others of which contain non-string values, fail with an error. The same thing happens if full-text search queries in Neptune are of that type.
• When sorting by a non-string field, append ".value" to the field name to differentiate it from a string field.

**Contents**

• Updating an existing Neptune full-text search stack to support non-string indexing (p. 600)
• Filtering what fields are indexed in Neptune full-text search (p. 601)
Updating an existing stack

Filter by property or predicate name (p. 601)
Filter by property or predicate value type (p. 601)
Mapping of SPARQL and Gremlin datatypes to OpenSearch (p. 603)
Validation of data mappings (p. 604)
Sample non-string OpenSearch queries in Neptune (p. 608)
  1. Get all vertices with age greater than 30 and name starting with "Si" (p. 608)
  2. Get all nodes with age between 10 and 50 and a name with a fuzzy match with "Ronka" (p. 608)
  3. Get all nodes with a timestamp that falls within the last 25 days (p. 609)
  4. Get all nodes with a timestamp that falls within a given year and month (p. 609)

Updating an existing Neptune full-text search stack to support non-string indexing

If you are already using Neptune full-text search, here are the steps you need to take to support non-string indexing:

1. **Stop the stream poller Lambda function.** This ensures that no new updates are copied during export. Do this by disabling the cloud event rule that invokes the Lambda function:
   - In the AWS Management Console, navigate to CloudWatch.
   - Select Rules.
   - Choose the rule with the Lambda stream poller name.
   - Select disable to temporarily disable the rule.

2. **Delete the current Neptune index in OpenSearch.** Use the following `curl` query to delete the `amazon_neptune` index from your OpenSearch cluster:

   ```
   curl -X DELETE "your OpenSearch endpoint/amazon_neptune"
   ```

3. **Start a one-time export from Neptune to OpenSearch.** It is best to set up a new OpenSearch stack at this point, so that new artifacts are picked up for the poller that performs the export.

   Follow the steps listed [here in GitHub](https://github.com/aws-neptune) to start the one-time export of your Neptune data into OpenSearch.

4. **Update the Lambda artifacts for the existing stream poller.** After the export of Neptune data to OpenSearch has completed successfully, take the following steps:
   - In the AWS Management Console, navigate to AWS CloudFormation.
   - Choose the main parent AWS CloudFormation stack.
   - Select the **Update** option for that stack.
   - Select **Replace current template from options**.
   - For the template source, select **Amazon S3 URL**.
   - For the Amazon S3 URL, enter:
     ```
     ```
   - Choose **Next** without changing any of the AWS CloudFormation parameters.
   - Select **Update stack**. AWS CloudFormation will replace the Lambda code artifacts for the stream poller with the latest artifacts.
5. **Start the stream poller again.** Do this by enabling the appropriate CloudWatch rule:

- In the AWS Management Console, navigate to CloudWatch.
- Select **Rules**.
- Choose the rule with the Lambda stream poller name.
- Select **enable**.

**Filtering what fields are indexed in Neptune full-text search**

There are two fields in the AWS CloudFormation template details that let you specify property or predicate keys or datatypes to exclude from OpenSearch indexing:

**Filter by property or predicate name**

You can use the optional AWS CloudFormation template parameter named **Properties to exclude from being inserted into Elastic Search Index** to provide a comma-delimited list of property or predicate keys to exclude from OpenSearch indexing.

For example, suppose you set this parameter to `bob`:

```
"Properties to exclude from being inserted into Elastic Search Index" : bob
```

In that case, the stream record of the following Gremlin update query would be dropped rather than going into the index:

```
g.V("1").property("bob", "test")
```

Similarly, you could set the parameter to `http://my/example#bob`:

```
"Properties to exclude from being inserted into Elastic Search Index" : http://my/example#bob
```

In that case, the stream record of the following SPARQL update query would be dropped rather than going into the index:

```
PREFIX ex: <http://my/example#>
INSERT DATA { ex:s1 ex:bob "test"}.
```

If you don't enter anything in this AWS CloudFormation template parameter, all the property keys not otherwise excluded will be indexed.

**Filter by property or predicate value type**

You can use the optional AWS CloudFormation template parameter named **Datatypes to exclude from being inserted into Elastic Search Index** to provide a comma-delimited list of property or predicate value datatypes to exclude from OpenSearch indexing.

For SPARQL, you don't need to list the full XSD type URI, you can just list the datatype token. Valid datatype tokens that you can list are:

- `string`
- boolean
- float
- double
- dateTime
- date
- time
- byte
- short
- int
- long
- decimal
- integer
- nonNegativeInteger
- nonPositiveInteger
- negativeInteger
- unsignedByte
- unsignedShort
- unsignedInt
- unsignedLong

For Gremlin, valid datatypes to list are:

- string
- date
- bool
- byte
- short
- int
- long
- float
- double

For example, suppose you set this parameter to string:

"Datatypes to exclude from being inserted into Elastic Search Index" : string

In that case, the stream record of the following Gremlin update query would be dropped rather than going into the index:

```java
g.V("1").property("myStringval", "testvalue")
```

Similarly, you could set the parameter to int:

"Datatypes to exclude from being inserted into Elastic Search Index" : int
In that case, the stream record of the following SPARQL update query would be dropped rather than going into the index:

```sparql
PREFIX ex: <http://my/example#>
PREFIX xsd:<http://www.w3.org/2001/XMLSchema#>
INSERT DATA { ex:s1 ex:obj "11"^^xsd:int }.
```

If you don’t enter anything in this AWS CloudFormation template parameter, all the properties whose values can be safely converted to OpenSearch equivalents will be indexed. Listed types that are unsupported by the query language are ignored.

### Mapping of SPARQL and Gremlin datatypes to OpenSearch

New datatype mappings in OpenSearch are created based on the datatype being use in the property or object. Because some fields contain values of different types, the initial mapping may exclude some values of the field.

Neptune datatypes map to OpenSearch datatypes as follows:

<table>
<thead>
<tr>
<th>SPARQL types</th>
<th>Gremlin types</th>
<th>OpenSearch types</th>
</tr>
</thead>
<tbody>
<tr>
<td>XSD:int</td>
<td>byte</td>
<td>long</td>
</tr>
<tr>
<td>XSD:unsignedInt</td>
<td>short</td>
<td></td>
</tr>
<tr>
<td>XSD:integer</td>
<td>int</td>
<td></td>
</tr>
<tr>
<td>XSD:byte</td>
<td>long</td>
<td></td>
</tr>
<tr>
<td>XSD:unsignedByte</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:short</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:unsignedShort</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:long</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:unsignedLong</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:float</td>
<td>float</td>
<td>double</td>
</tr>
<tr>
<td>XSD:double</td>
<td>double</td>
<td></td>
</tr>
<tr>
<td>XSD:decimal</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:boolean</td>
<td>bool</td>
<td>boolean</td>
</tr>
<tr>
<td>XSD:datetime</td>
<td>date</td>
<td></td>
</tr>
<tr>
<td>XSD:date</td>
<td></td>
<td></td>
</tr>
<tr>
<td>XSD:string</td>
<td>string</td>
<td>text</td>
</tr>
<tr>
<td>XSD:time</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Custom datatype</strong></td>
<td><strong>N/A</strong></td>
<td><strong>text</strong></td>
</tr>
</tbody>
</table>
Datatype validation

<table>
<thead>
<tr>
<th>SPARQL types</th>
<th>Gremlin types</th>
<th>OpenSearch types</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any other datatype</td>
<td>N/A</td>
<td>text</td>
</tr>
</tbody>
</table>

For example, the following Gremlin update query causes a new mapping for "newField" to be added to OpenSearch, namely { "type" : "double" }:

```
g.V("1").property("newField" 10.5)
```

Similarly, the following SPARQL update query causes a new mapping for "ex:byte" to be added to OpenSearch, namely { "type" : "long" }:

```
PREFIX ex: <http://my/example#>
PREFIX xsd:<http://www.w3.org/2001/XMLSchema#>
INSERT DATA { ex:test ex:byte "123"^^xsd:byte }.
```

**Note**

As you can see, an item mapped from Neptune to OpenSearch may end up with a different datatype in OpenSearch than it has in Neptune. However, there is an explicit text field in OpenSearch, “datatype”, that records the datatype that the item has in Neptune.

### Validation of data mappings

Data is replicated to OpenSearch from Neptune using this process:

- If a mapping for the field in question is already present in OpenSearch:
  - If the data can be safely converted to the existing mapping using data validation rules, then store the field in OpenSearch.
  - If not, drop the corresponding stream update record.
- If there is no existing mapping for the field in question, find an OpenSearch datatype corresponding to the field's datatype in Neptune.
  - If the field data can be safely converted to the OpenSearch datatype using data validation rules, then store the new mapping and field data in OpenSearch.
  - If not, drop the corresponding stream update record.

Values are validated against equivalent OpenSearch types or existing OpenSearch mappings rather than the Neptune types. For example, validation for the value "123" in "123"^^xsd:int is done against the long type rather than the int type.

Although Neptune attempts to replicate all data to OpenSearch, there are cases where datatypes in OpenSearch are totally different from the ones in Neptune, and in such cases records are skipped rather than being indexed in OpenSearch.

For example, in Neptune one property can have multiple values of different types, whereas in OpenSearch a field must have the same type across the index.

By enabling debug logs, you can view what records have been dropped during export from Neptune to OpenSearch. An example of a debug log entry is:

```
Dropping Record : Data type not a valid Gremlin type
```
Datatypes are validated as follows:

- **text** – All values in Neptune can safely be mapped to text in OpenSearch.
- **long** – The following rules for Neptune datatypes apply when the OpenSearch mapping type is long (in the examples below, it is assumed that "testLong" has a long mapping type):
  - **boolean** – Invalid, cannot be converted, and the corresponding stream update record is dropped.
    
    Invalid Gremlin examples are:
    ```json
    "testLong" : true.
    "testLong" : false.
    ```
    
    Invalid SPARQL examples are:
    ```sparql
    "testLong" : "true"^^xsd:boolean
    "testLong" : "false"^^xsd:boolean
    ```
  - **datetime** – Invalid, cannot be converted, and the corresponding stream update record is dropped.
    
    An invalid Gremlin example is:
    ```json
    "testLong" :  Datetime('2018-11-04T00:00:00').
    ```
    
    An invalid SPARQL example is:
    ```sparql
    "testLong" : "2016-01-01"^^xsd:date
    ```
  - **float, double, or decimal** – If the value in Neptune is an integer that can fit in 64 bits, it is valid and is stored in OpenSearch as a long, but if it has a fractional part, or is a NaN or an INF, or is larger than 9,223,372,036,854,775,807 or smaller than -9,223,372,036,854,775,808, then it is not valid and the corresponding stream update record is dropped.
    
    Valid Gremlin examples are:
    ```json
    "testLong" :  145.0.
    "testLong" :  123
    "testLong" : -922372036854775807
    ```
    
    Valid SPARQL examples are:
    ```sparql
    "testLong" : "145.0"^^xsd:float
    "testLong" : 145.0
    "testLong" : "145.0"^^xsd:double
    "testLong" : "145.0"^^xsd:decimal
    "testLong" : "-922372036854775807"
    ```
    
    Invalid Gremlin examples are:
    ```json
    "testLong" :  123.45
    "testLong" : 922372036854775900
    ```
    
    Invalid SPARQL examples are:
Datatype validation

- **string**  – If the value in Neptune is a string representation of an integer that can be contained in a 64-bit integer, then it is valid and is converted to a long in OpenSearch. Any other string value is invalid for an Elasticsearch long mapping, and the corresponding stream update record is dropped.

  Valid Gremlin examples are:

  
  ```
  "testLong" : "123",
  "testLong" : "145.0",
  "testLong" : "+9223372036854775807"
  ```

  Valid SPARQL examples are:

  
  ```
  "testLong" : "145.0"^^xsd:string
  "testLong" : "9223372036854775807"^^xsd:string
  ```

  Invalid Gremlin examples are:

  
  ```
  "testLong" : "123.45",
  "testLong" : "9223372036854775900",
  "testLong" : "abc"
  ```

  Invalid SPARQL examples are:

  
  ```
  "testLong" : "123.45"^^xsd:string
  "testLong" : "abc"
  "testLong" : "9223372036854775900"^^xsd:string
  ```

- **double**  – If the OpenSearch mapping type is double, the following rules apply (here, the "testDouble" field is assumed to have a double mapping in OpenSearch):

  - **boolean**  – Invalid, cannot be converted, and the corresponding stream update record is dropped.

  Invalid Gremlin examples are:

  
  ```
  "testDouble" : true.
  "testDouble" : false.
  ```

  Invalid SPARQL examples are:

  
  ```
  "testDouble" : "true"^^xsd:boolean
  "testDouble" : "false"^^xsd:boolean
  ```

- **datetime**  – Invalid, cannot be converted, and the corresponding stream update record is dropped.

  An invalid Gremlin example is:

  
  ```
  "testDouble" : datetime('2018-11-04T00:00:00').
  ```

  An invalid SPARQL example is:
Datatype validation

- **Floating-point NaN or INF** – If the value in SPARQL is a floating-point NaN or INF, then it is not valid and the corresponding stream update record is dropped.

Invalid SPARQL examples are:

```
":testDouble" : "NaN"^^xsd:float
":testDouble" : "NaN"^^double
":testDouble" : "INF"^^double
":testDouble" : "-INF"^^double
```

- **number or numeric string** – If the value in Neptune is any other number or numeric string representation of a number that can safely be expressed as a double, then it is valid and is converted to a `double` in OpenSearch. Any other string value is invalid for an OpenSearch double mapping, and the corresponding stream update record is dropped.

Valid Gremlin examples are:

```
"testDouble" : 123
":testDouble" : "123"
":testDouble" : 145.67
":testDouble" : "145.67"
```

Valid SPARQL examples are:

```
":testDouble" : 123.45
":testDouble" : 145.0
":testDouble" : "123.45"^^xsd:float
":testDouble" : "123.45"^^xsd:double
":testDouble" : "123.45"^^xsd:decimal
":testDouble" : "123.45"^^xsd:string
```

An invalid Gremlin example is:

```
":testDouble" : "abc"
```

An Invalid SPARQL examples is:

```
":testDouble" : "abc"
```

- **date** – If the OpenSearch mapping type is `date`, Neptune date and dateTime value are valid, as is any string value that can be parsed successfully to a `dateTime` format.

Valid examples in either Gremlin or SPARQL are:

```
Date(2016-01-01)
"2016-01-01" 
"2003-09-25T10:49:41"
"2003-09-25T10:49:00Tz0"
"2003-09-25T10:49:00Tz-03:00"
"2003-09-25T10:49:00-03:00"
"2003-09-25T10:49:00-03:00"
"2003-Sep-25"
"Sep-25-2003"
"2003-Sep-25"
"2003/09/25"
```
Invalid examples are:

123.45
True
"abc"

Sample non-string OpenSearch queries in Neptune

Neptune does not currently support OpenSearch range queries directly. However, you can achieve the same effect using Lucene syntax and query-type="query_string", as you can see in the following sample queries.

1. Get all vertices with age greater than 30 and name starting with "Si"

In Gremlin:

```gremlin
g.withSideEffect('Neptune#fts.endpoint', 'http://your-es-endpoint')
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V().has('*', 'Neptune#fts predicates.age.value:>30 && predicates.name.value:Si*');
```

In SPARQL:

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query "predicates.*foaf\*age.value:>30 AND predicates.*foaf\*name.value:Si*" .
    neptune-fts:config neptune-fts:field '*' .
  }
}
```

Here, "\*foaf\*age" is used instead of the full URI for brevity. This regular expression will retrieve all fields have both foaf and age in the URI.

2. Get all nodes with age between 10 and 50 and a name with a fuzzy match with "Ronka"

In Gremlin:

```gremlin
g.withSideEffect('Neptune#fts.endpoint', 'http://your-es-endpoint')
```

"2003 Sep 25" "
Wed, July 10, '96"
"Tuesday, April 12, 1952 AD 3:30:42pm PST"
"123"
"-123"
"0"
"-0"
"123.00"
"-123.00"
Sample queries

In SPARQL:

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query "predicates.\*foaf\*age.value:[10 TO 50] AND predicates.\*foaf\*name.value:Ronka~" .
    neptune-fts:config neptune-fts:field '*' .
  }
}
```

3. Get all nodes with a timestamp that falls within the last 25 days

In Gremlin:

```gremlin
g.withSideEffect('Neptune#fts.endpoint', 'http://your-es-endpoint')
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V().has("", 'Neptune#fts predicates.timestamp.value:>now-25d');
```

In SPARQL:

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SELECT * WHERE {
    SERVICE neptune-fts:search {
      neptune-fts:config neptune-fts:queryType 'query_string' .
      neptune-fts:config neptune-fts:field '*' .
    }
  }
}
```

4. Get all nodes with a timestamp that falls within a given year and month

In Gremlin, using date math expressions in Lucene syntax, for December 2020:

```gremlin
g.withSideEffect('Neptune#fts.endpoint', 'http://your-es-endpoint')
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V().has("", 'Neptune#fts predicates.timestamp.value:>2020-12');
```

A Gremlin alternative:

```gremlin
g.withSideEffect('Neptune#fts.endpoint', 'http://your-es-endpoint')
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V().has("", 'Neptune#fts predicates.timestamp.value:>2020-12');
```
Full-text-search query execution in Amazon Neptune

In a query that includes full-text-search, Neptune tries to put the full-text-search calls first, before other parts of the query. This reduces the number of calls to OpenSearch and in most cases significantly improves performance. However, this is by no means a hard-and-fast rule. There are situations, for example, where a PatternNode or UnionNode may precede a full-text search call.

Consider the following Gremlin query to a database that contains 100,000 instances of Person:

```groovy
g.withSideEffect('Neptune#fts.endpoint', 'your-es-endpoint-URL')
.hasLabel('Person').has('name', 'Neptune#fts marcello~');
```

If this query were executed in the order in which the steps appear then 100,000 solutions would flow into OpenSearch, causing hundreds of OpenSearch calls. In fact, Neptune calls OpenSearch first and then joins results with the Neptune results. In most cases, this is much faster than executing the query in the original order.

You can prevent this re-ordering of query-step execution using the `noReordering` query hint:

```groovy
g.withSideEffect('Neptune#fts.endpoint', 'your-es-endpoint-URL')
.withSideEffect('Neptune#noReordering', true)
.hasLabel('Person').has('name', 'Neptune#fts marcello~');
```

In this second case, the `.hasLabel` step is executed first and the `.has('name', 'Neptune#fts marcello~')` step second.

For another example, consider a SPARQL query against the same kind of data:

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ?person WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:field foaf:name .
    neptune-fts:config neptune-fts:query 'mike' .
  }
}
```

Here again, Neptune executes the SERVICE part of the query first, and then joins the results with the Person data. You can suppress this behavior using the `joinOrder` query hint:

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
PREFIX hint: <http://aws.amazon.com/neptune/vocab/v01/QueryHints#>
SELECT ?person WHERE {
  hint:Query hint:joinOrder "Ordered" .
}
Sample SPARQL full-text search queries

The following are some sample SPARQL queries that use full-text search in Amazon Neptune.

### SPARQL match query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'match'.
    neptune-fts:config neptune-fts:field foaf:name.
    neptune-fts:config neptune-fts:query 'michael'.
  }
}
```

### SPARQL prefix query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'prefix'.
    neptune-fts:config neptune-fts:field foaf:name.
    neptune-fts:config neptune-fts:query 'mich'.
  }
}
```

### SPARQL fuzzy query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'fuzzy'.
    neptune-fts:config neptune-fts:field foaf:name.
  }
}
```
SPARQL term query example

```
PREFIX foaf: <http://xmlns.com/foaf/0.1/>  
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {  
  SERVICE neptune-fts:search {  
    neptune-fts:config neptune-fts:queryType 'term' .  
    neptune-fts:config neptune-fts:field foaf:name .  
    neptune-fts:config neptune-fts:query 'Dr. Kunal'.  
  }  
}
```

SPARQL query_string query example

This query specifies multiple fields.

```
PREFIX foaf: <http://xmlns.com/foaf/0.1/>  
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {  
  SERVICE neptune-fts:search {  
    neptune-fts:config neptune-fts:queryType 'query_string' .  
    neptune-fts:config neptune-fts:query 'mikael~ OR rondelli'.  
    neptune-fts:config neptune-fts:field foaf:name .  
  }  
}
```

SPARQL simple_query_string query example

The following query specifies fields using the wildcard ('*') character.

```
PREFIX foaf: <http://xmlns.com/foaf/0.1/>  
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {  
  SERVICE neptune-fts:search {  
    neptune-fts:config neptune-fts:queryType 'simple_query_string' .  
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli'.  
    neptune-fts:config neptune-fts:field '*' .  
  }  
}
```

SPARQL sort by string field query example

```
PREFIX foaf: <http://xmlns.com/foaf/0.1/>  
SELECT * WHERE {  
  SERVICE neptune-fts:search {  
    neptune-fts:config neptune-fts:queryType 'simple_query_string' .  
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli'.  
    neptune-fts:config neptune-fts:field '*' .  
  }  
}
```
SPARQL sort by non-string field query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli' .
    neptune-fts:config neptune-fts:field foaf:name.value .
    neptune-fts:config neptune-fts:sortOrder 'asc' .
    neptune-fts:config neptune-fts:sortBy dc:date.value .
  }
}
```

SPARQL sort by ID query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli' .
    neptune-fts:config neptune-fts:field foaf:name .
    neptune-fts:config neptune-fts:sortOrder 'asc' .
    neptune-fts:config neptune-fts:sortBy 'Neptune#fts.entity_id' .
  }
}
```

SPARQL sort by label query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli' .
    neptune-fts:config neptune-fts:field foaf:name .
    neptune-fts:config neptune-fts:sortOrder 'asc' .
    neptune-fts:config neptune-fts:sortBy 'Neptune#fts.entity_type' .
  }
}
```
SPARQL sort by doc_type query example

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query 'mikael~ | rondelli' .
    neptune-fts:config neptune-fts:field foaf:name .
    neptune-fts:config neptune-fts:sortOrder 'asc' .
    neptune-fts:config neptune-fts:sortBy 'Neptune#fts.document_type' .
  }
}
```

Example of using Lucene syntax in SPARQL

Lucene syntax is only supported for `query_string` queries in OpenSearch.

```sparql
PREFIX foaf: <http://xmlns.com/foaf/0.1/>
PREFIX neptune-fts: <http://aws.amazon.com/neptune/vocab/v01/services/fts#>
SELECT * WHERE {
  SERVICE neptune-fts:search {
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:queryType 'query_string' .
    neptune-fts:config neptune-fts:query 'predicates.\foaf\name.value:micheal AND predicates.\foaf\surname.value:sh' .
    neptune-fts:config neptune-fts:field '' .
  }
}
```

Using Neptune full-text search in Gremlin queries

NeptuneSearchStep enables full-text search queries for the part of a Gremlin traversal that is not converted into Neptune steps. For example, consider a query like the following.

```gremlin
g.withSideEffect("Neptune#fts.endpoint", "your-es-endpoint-URL")
 .V()
 .tail(100)
 .has("name", "Neptune#fts mark*")            <== # Limit the search on name
```

This query is converted into the following optimized traversal in Neptune.

```javascript
Neptune steps:
[  NeptuneGraphQueryStep(Vertex) {
    JoinGroupNode {
      PatternNode[(?1, <-label>, ?2, <=>) . project distinct ?1 .],
      {estimatedCardinality=INFINITY}
    }, annotations={path=[Vertex(?1):GraphStep], maxVarId=4}
  }
]```
The following examples are of Gremlin queries against air-routes data:

**Gremlin basic case-insensitive match query**

```java
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .withSideEffect("Neptune#fts.queryType", 'match')
  .V().has("city", "Neptune#fts dallas")

===>v[186]
===>v[8]
```

**Gremlin match query**

```java
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .withSideEffect("Neptune#fts.queryType", 'match')
  .V().has("city", "Neptune#fts southampton")
  .local(values('code', 'city').fold())
  .limit(5)

===>[SOU, Southampton]
```

**Gremlin fuzzy query**

```java
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .V().has("city", "Neptune#fts allas~").values('city').limit(5)

===>Dallas
===>Dallas
===>Walla Walla
===>Velas
===>Altai
```

**Gremlin query_string fuzzy query**

```java
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .withSideEffect("Neptune#fts.queryType", 'query_string')
  .V().has("city", "Neptune#fts allas~").values('city').limit(5)
```
Gremlin query_string regular expression query

```java
g.withSideEffect("Neptune#fts.endpoint",
    "your-OpenSearch-endpoint-URL")
  .withSideEffect("Neptune#fts.queryType", 'query_string')
  .V().has("city","Neptune#fts /[dp]allas/").values('city').limit(5)
```  

```java
===>Dallas
===>Dallas
```

Gremlin hybrid query

This query uses a Neptune internal index and the OpenSearch index in the same query.

```java
.g.withSideEffect("Neptune#fts.endpoint",
    "your-OpenSearch-endpoint-URL")
  .V().has("region","GB-ENG")
    .has('city','Neptune#fts L*')
    .values('city')
    .dedup()
    .limit(10)
```

```java
===>London
===>Leeds
===>Liverpool
===>Land's End
```

Simple Gremlin full-text search example

```java
.g.withSideEffect("Neptune#fts.endpoint",
    "your-OpenSearch-endpoint-URL")
  .V().has('desc','Neptune#fts regional municipal')
    .local(values('code','desc').fold())
    .limit(100)
```

```java
==>[HYA, Barnstable Municipal Boardman Polando Field]
==>[SPS, Sheppard Air Force Base-Wichita Falls Municipal Airport]
==>[ABR, Aberdeen Regional Airport]
==>[SLK, Adirondack Regional Airport]
==>[BFD, Bradford Regional Airport]
==>[EAR, Kearney Regional Airport]
==>[ROT, Rotorua Regional Airport]
==>[YHD, Dryden Regional Airport]
==>[TEX, Telluride Regional Airport]
==>[WOL, Illawarra Regional Airport]
==>[TUP, Tupelo Regional Airport]
==>[COU, Columbia Regional Airport]
==>[MHK, Manhattan Regional Airport]
==>[BJI, Bemidji Regional Airport]
==>[HAS, Hail Regional Airport]
==>[ALO, Waterloo Regional Airport]
==>[SHV, Shreveport Regional Airport]
==>[ABI, Abilene Regional Airport]
==>[GIZ, Jizan Regional Airport]
```
Gremlin query using query_string With '+' and '-' Operators

Although the query_string query type is much less forgiving than the default simple_query_string type, it does allow for more precise queries. The first query below uses query_string, while the second use the default simple_query_string:

```
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .withSideEffect('Neptune#fts.queryType', 'query_string')
  .V().has('desc','Neptune#fts +London -(Stansted|Gatwick)')
  .local(values('code','desc').fold())
  .limit(10)
```  

```java
==>[LHR, London Heathrow]
==>[YXU, London Airport]
==>[LTN, London Luton Airport]
==>[SEN, London Southend Airport]
==>[LCY, London City Airport]
```

Notice how simple_query_string in the examples below quietly ignores the '+' and '-' operators:

```
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .V().has('desc','Neptune#fts +London -(Stansted|Gatwick)')
  .local(values('code','desc').fold())
  .limit(10)
```  

```java
==>[LHR, London Heathrow]
==>[YXU, London Airport]
==>[LGW, London Gatwick]
==>[STN, London Stansted Airport]
==>[LTN, London Luton Airport]
==>[SEN, London Southend Airport]
==>[LCY, London City Airport]
==>[SKG, Thessaloniki Macedonia International Airport]
==>[ADB, Adnan Menderes International Airport]
==>[BTV, Burlington International Airport]
```

```
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
  .withSideEffect('Neptune#fts.queryType', 'query_string')
  .V().has('desc','Neptune#fts +(regional|municipal) -(international|bradford)')
  .local(values('code','desc').fold())
  .limit(10)
```  

```java
==>[CZH, Corozal Municipal Airport]
==>[MMU, Morristown Municipal Airport]
==>[YBR, Brandon Municipal Airport]
==>[RDD, Redding Municipal Airport]
==>[VIS, Visalia Municipal Airport]
==>[AIA, Alliance Municipal Airport]
==>[CDR, Chadron Municipal Airport]
==>[CVN, Clovis Municipal Airport]
```
Gremlin query_string query with AND and OR operators

```scala
==>[SDY, Sidney Richland Municipal Airport]
==>[SGU, St George Municipal Airport]
```

```
g.withSideEffect("Neptune#fts.endpoint",
   "your-OpenSearch-endpoint-URL")
  .withSideEffect('Neptune#fts.queryType', 'query_string')
  .V().has('desc', 'Neptune#fts (St AND George) OR (St AND Augustin)')
  .local(values('code', 'desc').fold())
  .limit(10)
==>[YIF, St Augustin Airport]
==>[STG, St George Airport]
==>[SGO, St George Airport]
==>[SGU, St George Municipal Airport]
```

Gremlin term query

```
g.withSideEffect("Neptune#fts.endpoint",
   "your-OpenSearch-endpoint-URL")
  .withSideEffect('Neptune#fts.queryType', 'term')
  .V().has("SKU", "Neptune#fts ABC123DEF9")
  .local(values('code', 'city').fold())
  .limit(5)
==>[AUS, Austin]
```

Gremlin prefix query

```
g.withSideEffect("Neptune#fts.endpoint",
   "your-OpenSearch-endpoint-URL")
  .withSideEffect('Neptune#fts.queryType', 'prefix')
  .V().has("icao", "Neptune#fts ka")
  .local(values('code', 'icao', 'city').fold())
  .limit(5)
==>[AZO, KAZO, Kalamazoo]
==>[APN, KAPN, Alpena]
==>[ACK, KACK, Nantucket]
==>[ALO, KALO, Waterloo]
==>[ABI, KABI, Abilene]
```

Using Lucene syntax in Neptune Gremlin

In Neptune Gremlin, you can also write very powerful queries using the Lucene query syntax. Note that Lucene syntax is only supported for query_string queries in OpenSearch.

Assume the following data:

```
g.addV("person")
  .property(T.id, "p1")
  .property("name", "simone")
```
Using Lucene syntax, which is invoked when the queryType is query_string, you can search this data by name and surname as follows:

```java
g.withSideEffect("Neptune#fts.endpoint", "es_endpoint")
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V()
  .has("*", "Neptune#fts predicates.name.value:simone AND predicates.surname.value:rondelli")
=> v[p1], v[p3]
```

Note that in the has() step above, the field is replaced by "*". Actually, any value placed there is overridden by the fields that you access within the query. You access the name field using `predicates.name.value`, because that is how the data model is structured.

You can search by name, surname and label, as follows:

```java
g.withSideEffect("Neptune#fts.endpoint", getEsEndpoint())
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V()
  .has("*", "Neptune#fts predicates.name.value:simone AND predicates.surname.value:rondelli AND entity_type:person")
=> v[p1]
```

The label is accessed using `entity_type`, again because that is how the data model is structured.

You can also include nesting conditions:

```java
g.withSideEffect("Neptune#fts.endpoint", getEsEndpoint())
  .withSideEffect("Neptune#fts.queryType", "query_string")
  .V()
  .has("*", "Neptune#fts (predicates.name.value:simone AND predicates.surname.value:rondelli AND entity_type:person) OR predicates.surname.value:sengupta")
=> v[p1], v[p2]
```

**Inserting a modern TinkerPop graph**

```java
.g.addV('person').property(T.id, '1').property('name', 'marko').property('age', 29)
  .addV('personr').property(T.id, '2').property('name', 'vadas').property('age', 27)
  .addV('software').property(T.id, '3').property('name', 'lop').property('lang', 'java')
  .addV('person').property(T.id, '4').property('name', 'josh').property('age', 32)
  .addV('software').property(T.id, '5').property('name', 'ripple').property('lang', 'java')
  .addV('person').property(T.id, '6').property('name', 'peter').property('age', 35)
```
Sort by string field value example

```cypher
g.V('1').as('a').V('2').as('b').addE('knows').from('a').to('b').property('weight', 0.5f).property(T.id, '7')
.V('1').as('a').V('3').as('b').addE('created').from('a').to('b').property('weight', 0.4f).property(T.id, '9')
.V('4').as('a').V('3').as('b').addE('created').from('a').to('b').property('weight', 0.4f).property(T.id, '11')
.V('4').as('a').V('5').as('b').addE('created').from('a').to('b').property('weight', 1.0f).property(T.id, '10')
.V('6').as('a').V('3').as('b').addE('created').from('a').to('b').property('weight', 0.2f).property(T.id, '12')
.V('1').as('a').V('4').as('b').addE('knows').from('a').to('b').property('weight', 1.0f).property(T.id, '8')
```

Sort by non-string field value example

```cypher
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
.withSideEffect('Neptune#fts.queryType', 'query_string')
.withSideEffect('Neptune#fts.sortOrder', 'asc')
.withSideEffect('Neptune#fts.sortBy', 'age.value')
.V().has('name', 'Neptune#fts marko OR vadas OR ripple')
```

Sort by ID field value example

```cypher
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
.withSideEffect('Neptune#fts.queryType', 'query_string')
.withSideEffect('Neptune#fts.sortOrder', 'asc')
.withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.entity_id')
.V().has('name', 'Neptune#fts marko OR vadas OR ripple')
```

Sort by label field value example

```cypher
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
.withSideEffect('Neptune#fts.queryType', 'query_string')
.withSideEffect('Neptune#fts.sortOrder', 'asc')
.withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.entity_type')
.V().has('name', 'Neptune#fts marko OR vadas OR ripple')
```

Sort by document_type field value example

```cypher
g.withSideEffect("Neptune#fts.endpoint", "your-OpenSearch-endpoint-URL")
.withSideEffect('Neptune#fts.queryType', 'query_string')
.withSideEffect('Neptune#fts.sortOrder', 'asc')
.withSideEffect('Neptune#fts.sortBy', 'Neptune#fts.document_type')
.V().has('name', 'Neptune#fts marko OR vadas OR ripple')
```
Troubleshooting Neptune full-text search

To diagnose issues with replication from Neptune to OpenSearch, consult the CloudWatch Logs for your poller Lambda function. These logs provide details about the number of records read from the stream and the number of records replicated successfully to OpenSearch.

You can also change the LOGGING level for your Lambda function by changing the LoggingLevel environment variable.

**Note**
With LoggingLevel set to DEBUG, you can view additional details, such as dropped stream records and the reason why each was dropped, while replicating data by StreamPoller from Neptune to OpenSearch. This can be useful if you find you are missing records.

The Neptune streams consumer application publishes two metrics on CloudWatch that can also help you diagnose problems:

- **StreamRecordsProcessed** – The number of records processed by the application per unit of time. Helpful in tracking the application run rate.
- **StreamLagTime** – The time difference in milliseconds between the current time and the commit time of a stream record being processed. This metric shows how much the consumer application is lagging behind.

In addition, all the metrics related to the replication process are exposed in a dashboard in CloudWatch under the same name as the ApplicationName provided when you instantiated the application using the CloudWatch template.

You can also choose to create a CloudWatch alarm that is triggered whenever polling fails more than twice in a row. Do this by setting the CreateCloudWatchAlarm field to true when you instantiate the application. Then specify the email addresses that you want to be notified when the alarm is triggered.

**Troubleshooting a process that fails while reading records from the stream**

If a process fails while reading records from the stream, make sure that you have the following:

- The stream is enabled on your cluster.
- The Neptune stream endpoint is in the correct format:
  - For Gremlin or openCypher: `https://your cluster endpoint:your cluster port/propertygraph/stream` or its alias, `https://your cluster endpoint:your cluster port/pg/stream`
  - For SPARQL: `https://your cluster endpoint:your cluster port/sparql/stream`
- The DynamoDB endpoint is configured for your VPC.
- The monitoring endpoint is configured for your VPC subnets.

**Troubleshooting a process that fails while writing data to OpenSearch**

If a process fails while writing records to OpenSearch, make sure that you have the following:

- Your OpenSearch version is 7.0 or above.
OpenSearch can be accessed from the poller Lambda function in your VPC.

The security policy attached to OpenSearch allows inbound HTTP/HTTPS requests.

What to do if the stream poller is continuously throwing ExpiredStreamException errors

If the stream poller continuously throws ExpiredStreamException (p. 570) errors, upgrade your Neptune engine to release 1.0.4.2 or higher.
Using AWS Lambda functions in Amazon Neptune

AWS Lambda functions have many uses in Amazon Neptune applications. Here we provide general guidance for using Lambda functions with any of the popular Gremlin drivers and language variants, and specific examples of Lambda functions written in Java, JavaScript, and Python.

**Note**
The best way to use Lambda functions with Neptune has changed with recent engine releases. Neptune used to leave idle connections open long after a Lambda execution context had been recycled, potentially leading to a resource leak on the server. To mitigate this, we used to recommend opening and closing a connection with each Lambda invocation. Starting with engine version 1.0.3.0, however, the idle connection timeout has been reduced so that connections no longer leak after an inactive Lambda execution context has been recycled, so we now recommend using a single connection for the duration of the execution context. This should include some error handling and back-off-and-retry boilerplate code to handle connections being closed unexpectedly.

Managing Gremlin WebSocket connections in AWS Lambda functions

If you use a Gremlin language variant to query Neptune, the driver connects to the database using a WebSocket connection. WebSockets are designed to support long-lived client-server connection scenarios. AWS Lambda, on the other hand, is designed to support relatively short-lived and stateless executions. This mismatch in design philosophy can lead to some unexpected issues when using Lambda to query Neptune.

An AWS Lambda function runs in an *execution context* which isolates the function from other functions. The execution context is created the first time the function is invoked and may be reused for subsequent invocations of the same function.

Any one execution context is never used to handle multiple concurrent invocations of the function, however. If your function is invoked simultaneously by multiple clients, Lambda *spins up an additional execution context* for each instance of the function. All these new execution contexts may in turn be reused for subsequent invocations of the function.

At some point, Lambda recycles execution contexts, particularly if they have been inactive for some time. AWS Lambda exposes the execution context lifecycle, including the `Init`, `Invoke` and `Shutdown` phases, through Lambda extensions. Using these extensions, you can write code that cleans up external resources such as database connections when the execution context is recycled.

A common best practice is to *open the database connection outside the Lambda handler function* so that it can be reused with each handler call. If the database connection drops at some point, you can reconnect from inside the handler. However, there is a danger of connection leaks with this approach. If an idle connection stays open long after an execution context is destroyed, intermittent or bursty Lambda invocation scenarios can gradually leak connections and exhaust database resources.

Neptune connection limits and connection timeouts have changed with newer engine releases. Previously, every instance supported up to 60,000 WebSocket connections. Now, the maximum number of concurrent WebSocket connections per Neptune instance *varies with the instance type.*
Also, starting with engine release 1.0.3.0, Neptune reduced the idle timeout for connections from one hour down to approximately 20 minutes. If a client doesn't close a connection, the connection is closed automatically after a 20- to 25-minute idle timeout. AWS Lambda doesn't document execution context lifetimes, but experiments show that the new Neptune connection timeout aligns well with inactive Lambda execution context timeouts. By the time an inactive execution context is recycled, there’s a good chance its connection has already been closed by Neptune, or will be closed soon afterwards.

**Recommendations for using AWS Lambda with Amazon Neptune Gremlin**

We now recommend using a single connection and graph traversal source for the entire lifetime of a Lambda execution context, rather than one for each function invocation (every function invocation handles only one client request). Because concurrent client requests are handled by different function instances running in separate execution contexts, there’s no need to maintain a pool of connections to handle concurrent requests inside a function instance. If the Gremlin driver you’re using has a connection pool, configure it to use just one connection.

To handle connection failures, use retry logic around each query. Even though the goal is to maintain a single connection for the lifetime of an execution context, unexpected network events can cause that connection to be terminated abruptly. Such connection failures manifest as different errors depending on which driver you are using. You should code your Lambda function to handle these connection issues and attempt a reconnection if necessary.

Some Gremlin drivers automatically handle reconnections. The Java driver, for example, automatically attempts to reestablish connectivity to Neptune on behalf of your client code. With this driver, your function code only needs to back off and retry the query. The JavaScript and Python drivers, by contrast, do not implement any automatic reconnection logic, so with these drivers your function code must try to reconnect after backing off, and only retry the query once the connection has been re-established.

Code examples here do include reconnection logic rather than assume that the client is taking care of it.

**Recommendations for using Gremlin write-requests in Lambda**

If your Lambda function modifies graph data, consider adopting a back-off-and-retry strategy to handle the following exceptions:

- **ConcurrentModificationException** – The Neptune transaction semantics mean that write requests sometimes fail with a ConcurrentModificationException. In these situations, try an exponential back-off-based retry mechanism.

- **ReadOnlyViolationException** – Because the cluster topology can change at any moment as a result of planned or unplanned events, write responsibilities may migrate from one instance in the cluster to another. If your function code attempts to send a write request to an instance that is no longer the primary (writer) instance, the request fails with a ReadOnlyViolationException. When this happens, close the existing connection, reconnect to the cluster endpoint, and then retry the request.

Also, if you use a back-off-and-retry strategy to handle write request issues, consider implementing idempotent queries for create and update requests (for example, using fold().coalesce().unfold()).
Recommendations for using Gremlin read-requests in Lambda

If you have one or more read replicas in your cluster, it's a good idea to balance read requests across these replicas. One option is to use the reader endpoint (p. 137). The reader endpoint balances connections across replicas even if the cluster topology changes when you add or remove replicas, or promote a replica to become the new primary instance.

However, using the reader endpoint can result in an uneven use of cluster resources in some circumstances. The reader endpoint works by periodically changing the host that the DNS entry points to. If a client opens a lot of connections before the DNS entry changes, all the connection requests are sent to a single Neptune instance. This can be the case with a high-throughput Lambda scenario where a large number of concurrent requests to your Lambda function causes multiple execution contexts to be created, each with its own connection. If those connections are all created nearly simultaneously, the connections are likely to all point to the same replica in the cluster, and to stay pointing to that replica until the execution contexts are recycled.

One way you can distribute requests across instances is to configure your Lambda function to connect to an instance endpoint, chosen at random from a list of replica instance endpoints, rather than the reader endpoint. The downside of this approach is that it requires the Lambda code to handle changes in the cluster topology by monitoring the cluster and updating the endpoint list whenever the membership of the cluster changes.

If you are writing a Java Lambda function that needs to balance read requests across instances in your cluster, you can use the Gremlin client for Amazon Neptune, a Java Gremlin client that is aware of your cluster topology and which fairly distributes connections and requests across a set of instances in a Neptune cluster. This blog post includes a sample Java Lambda function that uses the Gremlin client for Amazon Neptune.

Factors that may slow down cold starts of Neptune Gremlin Lambda functions

The first time an AWS Lambda function is invoked is referred to as a cold start. There are several factors that can increase the latency of a cold start:

- **Be sure to assign enough memory to your Lambda function.** Compilation during a cold start can be significantly slower for a Lambda function than it would be on EC2 because AWS Lambda allocates CPU cycles linearly in proportion to the memory that you assign to the function. With 1,792 MB of memory, a function receives the equivalent of one full vCPU (one vCPU-second of credits per second). The impact of not assigning enough memory to receive adequate CPU cycles is particularly pronounced for large Lambda functions written in Java.

- **Be aware that enabling IAM database authentication (p. 167) may slow down a cold start** – AWS Identity and Access Management (IAM) database authentication can also slow down cold starts, particularly if the Lambda function has to generate a new signing key. This latency only affects the cold start and not subsequent requests, because once IAM DB auth has established the connection credentials, Neptune only periodically validates that they are still valid.
Using AWS CloudFormation to Create a Lambda Function to Use in Neptune

You can use an AWS CloudFormation template to create an AWS Lambda function that can access Neptune.

1. To launch the Lambda function stack on the AWS CloudFormation console, choose one of the Launch Stack buttons in the following table.

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
</tr>
</thead>
<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US West (N. California)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>US West (Oregon)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Canada (Central)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>South America (São Paulo)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (Stockholm)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (Ireland)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (London)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (Paris)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Europe (Frankfurt)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Middle East (Bahrain)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Africa (Cape Town)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Asia Pacific (Hong Kong)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Asia Pacific (Tokyo)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Asia Pacific (Seoul)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
<tr>
<td>Asia Pacific (Singapore)</td>
<td>View</td>
<td>View in Designer</td>
<td>Launch Stack</td>
</tr>
</tbody>
</table>
2. On the **Select Template** page, choose **Next**.

3. On the **Specify Details** page, set the following options:
   
a. Choose the Lambda runtime, depending on what language you want to use in your Lambda function. These AWS CloudFormation templates currently support the following languages:
   
   - **Python 3.6** (maps to `python36` in the Amazon S3 URL)
   - **NodeJS 12** (maps to `nodejs12x` in the Amazon S3 URL)
   - **Ruby 2.5** (maps to `ruby25` in the Amazon S3 URL)
   
b. Provide the appropriate Neptune cluster endpoint and port number.
   
c. Provide the appropriate Neptune security group.
   
d. Provide the appropriate Neptune subnet parameters.

4. Choose **Next**.

5. On the **Options** page, choose **Next**.

6. On the **Review** page, select the first check box to acknowledge that AWS CloudFormation will create IAM resources.

   Then choose **Create**.

If you need to make your own changes to the Lambda runtime, you can download a generic one from an Amazon S3 location in your Region:

```
https://s3.Amazon region.amazonaws.com/aws-neptune-customer-samples-Amazon region/
lambda/runtime-language/lambda_function.zip.
```

For example:

```
lambda_function.zip
```
AWS Lambda function examples for Amazon Neptune

The following example AWS Lambda functions, written in Java, JavaScript and Python, illustrate upserting a single vertex with a randomly generated ID using the `fold().coalesce().unfold()` idiom.

Much of the code in each function is boilerplate code, responsible for managing connections and retrying connections and queries if an error occurs. The real application logic and the Gremlin query are implemented in `doQuery()` and `query()` methods respectively. If you use these examples as a basis for your own Lambda functions, you can concentrate on modifying `doQuery()` and `query()`.

The functions are configured to retry failed queries 5 times, waiting 1 second between retries.

The functions require values to be present in the following Lambda environment variables:

- `NEPTUNE_ENDPOINT` – Your Neptune DB cluster endpoint. For Python, this should be `neptuneEndpoint`.
- `NEPTUNE_PORT` – The Neptune port. For Python, this should be `neptunePort`.
- `USE_IAM` – (true or false) If your database has AWS Identity and Access Management (IAM) database authentication enabled, set the `USE_IAM` environment variable to true. This causes the Lambda function to Sigv4-sign connection requests to Neptune. For such IAM DB auth requests, ensure that the Lambda function's execution role has an appropriate IAM policy attached that allows the function to connect to your Neptune DB cluster (see Types of IAM policies (p. 184)).

Java Lambda function example for Amazon Neptune

Here are some things to keep in mind about Java AWS Lambda functions:

- The Java driver maintains its own connection pool, which you do not need, so configure your `Cluster` object with `minConnectionPoolSize(1)` and `maxConnectionPoolSize(1)`.
- The `Cluster` object can be slow to build because it creates one or more serializers (Gyro by default, plus another if you've configured it for additional output formats such as `binary`). These can take a while to instantiate.
- The connection pool is initialized with the first request. At this point, the driver sets up the Netty stack, allocates byte buffers, and creates a signing key if you are using IAM DB auth. All of which can add to the cold-start latency.
- The Java driver's connection pool monitors the availability of server hosts and automatically attempts to reconnect if a connection fails. It starts a background task to try to re-establish the connection. Use `reconnectInterval()` to configure the interval between reconnection attempts. While the driver is attempting to reconnect, your Lambda function can simply retry the query.
- If the interval between retries is smaller than the interval between reconnect attempts, retries on a failed connection fail again because the host is considered unavailable. This does not apply to retries for a `ConcurrentModificationException`.
- Use Java 8 rather than Java 11. Netty optimizations are not enabled by default in Java 11.
- This example uses `Retry4j` for retries.
- To use the Sigv4 signing driver in your Java Lambda function, see the dependency requirements in Connecting to Neptune Using Java and Gremlin with Signature Version 4 Signing (p. 172).
Warning
The CallExecutor from Retry4j may not be thread-safe. Consider having each thread use its own CallExecutor instance.

```java
package com.amazonaws.examples.social;
import com.amazonaws.services.lambda.runtime.Context;
import com.amazonaws.services.lambda.runtime.RequestStreamHandler;
import com.evanlennick.retry4j.CallExecutor;
import com.evanlennick.retry4j.CallExecutorBuilder;
import com.evanlennick.retry4j.Status;
import com.evanlennick.retry4j.config.RetryConfig;
import com.amazonaws.auth.DefaultAWSCredentialsProviderChain;
import com.amazonaws.neptune.auth.NeptuneNettyHttpSigV4Signer;
import org.apache.tinkerpop.gremlin.driver.Cluster;
import com.amazonaws.neptune.auth.NeptuneNettyHttpSigV4Signer;
import org.apache.tinkerpop.gremlin.driver.remote.DriverRemoteConnection;
import org.apache.tinkerpop.gremlin.driver.ser.Serializers;
import org.apache.tinkerpop.gremlin.process.traversal.AnonymousTraversalSource;
import org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.GraphTraversalSource;
import org.apache.tinkerpop.gremlin.structure.T;
import java.io.*;
import java.time.temporal.ChronoUnit;
import java.util.HashMap;
import java.util.Map;
import java.util.Random;
import java.util.concurrent.Callable;
import java.util.function.Function;
import static java.nio.charset.StandardCharsets.UTF_8;
import static org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.__.addV;
import static org.apache.tinkerpop.gremlin.process.traversal.dsl.graph.__.unfold;

public class MyHandler implements RequestStreamHandler {
    private GraphTraversalSource g;
    private CallExecutor<Object> executor;
    private Random idGenerator = new Random();

    public MyHandler() {
        this.g = AnonymousTraversalSource
                .traversal()
                .withRemote(DriverRemoteConnection.using(createCluster()));

        this.executor = new CallExecutorBuilder<
                Object>()
                .config(createRetryConfig())
                .build();
    }

    @Override
    public void handleRequest(InputStream input, OutputStream output, Context context) throws IOException {
        doQuery(input, output);
    }

    private void doQuery(InputStream input, OutputStream output) throws IOException {
        try {
            Map<String, Object> args = new HashMap<>();
```
args.put("id", idGenerator.nextInt());

String result = query(args);

try (Writer writer = new BufferedWriter(new OutputStreamWriter(output, UTF_8))) {
    writer.write(result);
}
} finally {
    input.close();
    output.close();
}

private String query(Map<String, Object> args) {
    int id = (int) args.get("id");

    @SuppressWarnings("unchecked")
    Callable<Object> query = () -> g.V(id)
        .fold()
        .coalesce(
            unfold(),
            addV("Person").property(T.id, id)
        ).next();

    Status<Object> status = executor.execute(query);
    return status.getResult().toString();
}

private Cluster createCluster() {
    Cluster.Builder builder = Cluster.build()
        .addContactPoint(System.getenv("NEPTUNE_ENDPOINT"))
        .port(Integer.parseInt(System.getenv("NEPTUNE_PORT")))
        .enableSsl(true)
        .minConnectionPoolSize(1)
        .maxConnectionPoolSize(1)
        .serializer(Serializers.GRAPHBINARY_V1D0)
        .reconnectInterval(2000);

    if (Boolean.parseBoolean(getOptionalEnv("USE_IAM", "true"))) {
        // For versions of TinkerPop 3.4.11 or higher:
        builder.handshakeInterceptor(r -> {
            NeptuneNettyHttpSigV4Signer sigV4Signer = new NeptuneNettyHttpSigV4Signer(region, new DefaultAWSCredentialsProviderChain());
            sigV4Signer.signRequest(r);
            return r;
        });
        // Versions of TinkerPop prior to 3.4.11 should use the following approach.
        // Be sure to adjust the imports to include:
        // import org.apache.tinkerpop.gremlin.driver.SigV4WebSocketChannelizer;
        // builder = builder.channelizer(SigV4WebSocketChannelizer.class);

        return builder.create();
    }

    private RetryConfig createRetryConfig() {
        return new RetryConfigBuilder().retryOnCustomExceptionLogic(retryLogic())
            .withDelayBetweenTries(1000, ChronoUnit.MILLIS)
            .withMaxNumberOfTries(5)
            .withFixedBackoff()
            .build();
    }
}
private Function<Exception, Boolean> retryLogic() {
    return e -> {
        StringWriter stringWriter = new StringWriter();
        e.printStackTrace(new PrintWriter(stringWriter));
        String message = stringWriter.toString();

        // Check for connection issues
        if (message.contains("Timed out while waiting for an available host") ||
            message.contains("Timed-out waiting for connection on Host") ||
            message.contains("Connection to server is no longer active") ||
            message.contains("Connection reset by peer") ||
            message.contains("SSLEngine closed already") ||
            message.contains("Pool is shutdown") ||
            message.contains("ExtendedClosedChannelException") ||
            message.contains("Broken pipe")) {
            return true;
        }

        // Concurrent writes can sometimes trigger a ConcurrentModificationException.
        // In these circumstances you may want to backoff and retry.
        if (message.contains("ConcurrentModificationException")) {
            return true;
        }

        // If the primary fails over to a new instance, existing connections to the old
        primary will
        // throw a ReadOnlyViolationException. You may want to back and retry.
        if (message.contains("ReadOnlyViolationException")) {
            return true;
        }

        return false;
    };
}

private String getOptionalEnv(String name, String defaultValue) {
    String value = System.getenv(name);
    if (value != null && value.length() > 0) {
        return value;
    } else {
        return defaultValue;
    }
}

If you want to include reconnect logic in your function, see Java reconnect sample (p. 325).

**JavaScript Lambda function example for Amazon Neptune**

**Notes about this example**

- The JavaScript driver doesn't maintain a connection pool. It always opens a single connection.
- The example function uses the Sigv4 signing utilities from `gremlin-aws-sigv4` for signing requests to an IAM authentication-enabled database.
- It uses the `retry()` function from the open-source `async utility module` to handle backoff-and-retry attempts.
- Gremlin terminal steps return a JavaScript promise (see the TinkerPop documentation). For `next()`, this is a `{value, done}` tuple.
• Connection errors are raised inside the handler, and dealt with using some backoff-and-retry logic in line with the recommendations outlined here, with one exception. There is one kind of connection issue that the driver does not treat as an exception, and which cannot therefore be accommodated by this backoff-and-retry logic.

The problem is that if a connection is closed after a driver sends a request but before the driver receives a response, the query appears to complete but returns a null value. As far as the lambda function client is concerned, the function appears to complete successfully, but with an empty response.

The impact of this issue depends on how your application treats an empty response. Some applications may treat an empty response from a read request as an error, but others may mistakenly treat it as an empty result.

Write requests that encounter this connection issue will also return an empty response. Does a successful invocation with an empty response signal success or failure? If the client invoking a write function simply treats the successful invocation of the function to mean the write to the database has been committed, rather than inspecting the body of the response, the system may appear to lose data.

This issue results from how the driver treats events emitted by the underlying socket. When the underlying network socket is closed with an ECONNRESET error, the WebSocket used by the driver is closed and emits a 'ws close' event. There's nothing in the driver, however, to handle that event in a way that could be used to raise an exception. As a result, the query simply disappears.

To work around this issue, the example lambda function here adds a 'ws close' event handler that throws an exception to the driver when creating a remote connection. This exception is not, however, raised along the Gremlin query's request-response path, and can't therefore be used to trigger any backoff-and-retry logic within the lambda function itself. Instead, the exception thrown by the 'ws close' event handler results in an unhandled exception that causes the lambda invocation to fail. This allows the client that invokes the function to handle the error and retry the lambda invocation if appropriate.

We recommend that you implement backoff-and-retry logic in the lambda function itself to protect your clients from intermittent connection issues. However, the workaround for the above issue requires the client to implement retry logic too, to handle failures that result from this particular connection issue.

Javascript code

```javascript
const gremlin = require('gremlin');
const async = require('async');
const {getUrlAndHeaders} = require('gremlin-aws-sigv4/lib/utils');

const traversal = gremlin.process.AnonymousTraversalSource.traversal;
const DriverRemoteConnection = gremlin.driver.DriverRemoteConnection;
const t = gremlin.process.t;
const __ = gremlin.process.statics;

let conn = null;
let g = null;

async function query(context) {
    const id = context.id;

    return g.V(id)
        .fold()
        .coalesce(__.unfold(),
        __.unfold(),
    )

    conn = null;
    g = null;
}
```
async function doQuery() {
    const id = Math.floor(Math.random() * 10000).toString;
    let result = await query(id);
    return result['value'];
}

exports.handler = async (event, context) => {
    const getConnectionDetails = () => {
        if (process.env['USE_IAM'] == 'true') {
            return getUrlAndHeaders(
                process.env['NEPTUNE_ENDPOINT'],
                process.env['NEPTUNE_PORT'],
                [],
                '/gremlin',
                'wss');
        } else {
            const database_url = 'wss://' + process.env['NEPTUNE_ENDPOINT'] + ':' + process.env['NEPTUNE_PORT'] + '/gremlin';
            return { url: database_url, headers: {} });
        }
    };

    const createRemoteConnection = () => {
        const { url, headers } = getConnectionDetails();
        const c = new DriverRemoteConnection(
            url,
            {
                mimeType: 'application/vnd.gremlin-v2.0+json',
                headers: headers
            });
        c._client._connection.on('close', (code, message) => {
            console.info(`close - ${code} ${message}`);
            if (code == 1006) {
                console.error('Connection closed prematurely');
                throw new Error('Connection closed prematurely');
            }
        });
        return c;
    };

    const createGraphTraversalSource = (conn) => {
        return traversal().withRemote(conn);
    };

    if (conn == null) {
        console.info("Initializing connection")
        conn = createRemoteConnection();
        g = createGraphTraversalSource(conn);
    }

    return async.retry(
        {
            times: 5,
            interval: 1000,
            errorFilter: function (err) {
                return err.status == 400 || err.status == 401;
            }
        }
    )
        .addV('User').property(t.id, id)
        .id().next();
    }
// Add filters here to determine whether error can be retried
console.warn('Determining whether retriable error: ' + err.message);

// Check for connection issues
if (err.message.startsWith('WebSocket is not open')){
  console.warn('Reopening connection');
  conn.close();
  conn = createRemoteConnection();
  g = createGraphTraversalSource(conn);
  return true;
}

// Check for ConcurrentModificationException
if (err.message.includes('ConcurrentModificationException')){
  console.warn('Retrying query because of ConcurrentModificationException');
  return true;
}

// Check for ReadOnlyViolationException
if (err.message.includes('ReadOnlyViolationException')){
  console.warn('Retrying query because of ReadOnlyViolationException');
  return true;
}
return false;
}
}, doQuery);

Python Lambda function example for Amazon Neptune

Here are some things to notice about the following Python AWS Lambda example function:

- It uses the backoff module.
- It sets pool_size=1 to keep from creating an unnecessary connection pool.
- It sets message_serializer=serializer.GraphSONSerializersV2d0().

```python
import os, sys, backoff, math
from random import randint
from gremlin_python import statics
from gremlin_python.driver.driver_remote_connection import DriverRemoteConnection
from gremlin_python.driver.protocol import GremlinServerError
from gremlin_python.driver import serializer
from gremlin_python.process.anonymous_traversal import traversal
from gremlin_python.process.graph_traversal import __
from gremlin_python.process.strategies import *
from gremlin_python.process.traversal import T
from tornado.websocket import WebSocketClosedError
from tornado import httpclient
from botocore.auth import SigV4Auth
from botocore.awsrequest import AWSRequest
from botocore.credentials import ReadOnlyCredentials
from types import SimpleNamespace
reconnectable_err_msgs = [
  'ReadOnlyViolationException',
]"
`Server disconnected',
'Connection refused'
]
retriable_err_msgs = ['ConcurrentModificationException'] + reconnectable_err_msgs
network_errors = [WebSocketClosedError, OSError]
retriable_errors = [GremlinServerError] + network_errors
def prepare_iamdb_request(database_url):
    service = 'neptune-db'
    method = 'GET'
    access_key = os.environ['AWS_ACCESS_KEY_ID']
    secret_key = os.environ['AWS_SECRET_ACCESS_KEY']
    region = os.environ['AWS_REGION']
    session_token = os.environ['AWS_SESSION_TOKEN']
    creds = SimpleNamespace(
        access_key=access_key,
        secret_key=secret_key,
        token=session_token,
        region=region,
    )
    request = AWSRequest(method=method, url=database_url, data=None)
    SigV4Auth(creds, service, region).add_auth(request)
    return httpclient.HTTPRequest(database_url, headers=request.headers.items())
def is_retriable_error(e):
    is_retriable = False
    err_msg = str(e)
    if isinstance(e, tuple(network_errors)):
        is_retriable = True
    else:
        is_retriable = any(retriable_err_msg in err_msg for retriable_err_msg in retriable_err_msgs)
    print('error: [{()}] {}'.format(type(e), err_msg))
    print('is_retriable: {}'.format(is_retriable))
    return is_retriable
def is_non_retriable_error(e):
    return not is_retriable_error(e)
def reset_connection_if_connection_issue(params):
    is_reconnectable = False
    e = sys.exc_info()[1]
    err_msg = str(e)
    if isinstance(e, tuple(network_errors)):
        is_reconnectable = True
    else:
        is_reconnectable = any(reconnectable_err_msg in err_msg for reconnectable_err_msg in reconnectable_err_msgs)
    print('is_reconnectable: {}' .format(is_reconnectable))
    if is_reconnectable:
        global conn
        global g
conn.close()
conn = create_remote_connection()
g = create_graph_traversal_source(conn)

@backoff.on_exception(backoff.constant,
tuple(retriable_errors),
max_tries=5,
jitter=None,
giveup=is_non_retriable_error,
on_backoff=reset_connection_if_connection_issue,
interval=1)
def query(**kwargs):
    id = kwargs['id']

    return (g.V(id)
            .fold()
            .coalesce(
                __.unfold(),
                __.addV('User').property(T.id, id)
            )
            .id().next())

def doQuery(event):
    return query(id=str(randint(0, 10000)))

def lambda_handler(event, context):
    return doQuery(event)

def create_graph_traversal_source(conn):
    return traversal().withRemote(conn)

def create_remote_connection():
    print('Creating remote connection')

    return DriverRemoteConnection(
        connection_string(),
        'g',
        pool_size=1,
        message_serializer=serializer.GraphSONSerializersV2d0())

def connection_string():
    database_url = 'wss://{}:{}/gremlin'.format(os.environ['neptuneEndpoint'],
    os.environ['neptunePort'])

    if 'USE_IAM' in os.environ and os.environ['USE_IAM'] == 'true':
        return prepare_iamdb_request(database_url)
    else:
        return database_url

    conn = create_remote_connection()
g = create_graph_traversal_source(conn)

Here are sample results:
**GremlinWebSocketOpenConnections**

**Lambda-ConcurrentExecutions**

**Workload**
Amazon Neptune ML for machine learning on graphs

There is often valuable information in large connected datasets that can be hard to extract using queries based on human intuition alone. Machine learning (ML) techniques can help find hidden correlations in graphs with billions of relationships. These correlations can be helpful for recommending products, predicting credit worthiness, identifying fraud, and many other things.

The Neptune ML feature makes it possible to build and train useful machine learning models on large graphs in hours instead of weeks. To accomplish this, Neptune ML uses graph neural network (GNN) technology powered by Amazon SageMaker and the Deep Graph Library (DGL) (which is open-source). Graph neural networks are an emerging field in artificial intelligence (see, for example, A Comprehensive Survey on Graph Neural Networks). For a hands-on tutorial about using GNNs with DGL, see Learning graph neural networks with Deep Graph Library.

**Note**

Graph vertices are identified in Neptune ML models as "nodes". For example, vertex classification uses a node-classification machine learning model, and vertex regression uses a node-regression model.

What Neptune ML can do

Neptune ML can train machine learning models to support five different categories of inference:

**Types of inference task currently supported by Neptune ML**

- **Node classification** – predicting the categorical feature of a vertex property.

  For example, given the movie *The Shawshank Redemption*, Neptune ML can predict its genre property as story from a candidate set of [story, crime, action, fantasy, drama, family, ...].

  There are two types of node-classification tasks:

  - **Single-class classification**: In this kind of task, each node has only one target feature. For example, the property, Place_of_birth of Alan Turing has the value UK.
  
  - **Multi-class classification**: In this kind of task, each node can have more than one target feature. For example, the property genre of the film *The Godfather* has the values crime and story.

- **Node regression** – predicting a numerical property of a vertex.

  For example, given the movie *Avengers: Endgame*, Neptune ML can predict that its property popularity has a value of 5.0.

- **Edge classification** – predicting the categorical feature of an edge property.

  There are two types of edge-classification tasks:

  - **Single-class classification**: In this kind of task, each edge has only one target feature. For example, a ratings edge between a user and a movie might have the property, liked, with a value of either "Yes" or "No".
  
  - **Multi-class classification**: In this kind of task, each edge can have more than one target feature. For example, a ratings between a user and movie might have multiple values for the property tag such as "Funny", "Heartwarming", "Chilling", and so on.
• **Edge regression**  – predicting a numerical property of an edge.

For example, a rating edge between a user and a movie might have the numerical property, score, for which Neptune ML could predict a value given a user and a movie.

• **Link prediction**  – predicting the most likely destination nodes for a particular source node and outgoing edge, or the most likely source nodes for a given destination node and incoming edge.

For example, with a drug-disease knowledge graph, given Aspirin as the source node, and treats as the outgoing edge, Neptune ML can predict the most relevant destination nodes as heart disease, fever, and so on.

Or, with the Wikimedia knowledge graph, given President-of as the edge or relation and United-States as the destination node, Neptune ML can predict the most relevant heads as George Washington, Abraham Lincoln, Franklin D. Roosevelt, and so on.

**Note**

Node classification and Edge classification only support string values. That means that numerical property values such as 0 or 1 are not supported, although the string equivalents "0" and "1" are. Similarly, the Boolean property values true and false don't work, but "true" and "false" do.

With Neptune ML, you can use machine learning models that fall in two general categories:

**Types of machine learning model currently supported by Neptune ML**

• **Graph Neural Network (GNN) models**  – These include Relational Graph Convolutional Networks (R-GCNs). GNN models work for all three types of task above.

• **Knowledge-Graph Embedding (KGE) models**  – These include TransE, DistMult, and RotatE models. They only work for link prediction.

**User defined models**  – Neptune ML also lets you provide your own custom model implementation for all the types of tasks listed above. You can use the Neptune ML toolkit to develop and test your python-based custom model implementation before using the Neptune ML training API with your model. See Custom models in Neptune ML (p. 714) for details about how to structure and organize your implementation so that it's compatible with Neptune ML's training infrastructure.

---

**Setting up Neptune ML**

The easiest way to get started with Neptune ML is to use the AWS CloudFormation quick-start template (p. 640). This template installs all necessary components, including a new Neptune DB cluster, and sets up all the necessary IAM roles.

You can also install Neptune ML manually, as explained in Setting up Neptune ML without using the quick-start AWS CloudFormation template (p. 643).
Using the Neptune ML AWS CloudFormation template to get started quickly in a new DB cluster

The easiest way to get started with Neptune ML is to use the AWS CloudFormation quick-start template. This template installs all necessary components, including a Neptune DB cluster, and sets up the necessary IAM roles.

To create the Neptune ML quick-start stack

1. To launch the AWS CloudFormation stack on the AWS CloudFormation console, choose one of the Launch Stack buttons in the following table:

<table>
<thead>
<tr>
<th>Region</th>
<th>View</th>
<th>View in Designer</th>
<th>Launch</th>
</tr>
</thead>
<tbody>
<tr>
<td>US East (N. Virginia)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>US East (Ohio)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>US West (N. California)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>US West (Oregon)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Canada (Central)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>South America (São Paulo)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Europe (Stockholm)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Europe (Ireland)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Europe (London)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Europe (Paris)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Europe (Frankfurt)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Middle East (Bahrain)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Africa (Cape Town)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Asia Pacific (Hong Kong)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Asia Pacific (Tokyo)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
<tr>
<td>Asia Pacific (Seoul)</td>
<td>View</td>
<td>View in Designer</td>
<td><img src="#" alt="Launch Stack" /></td>
</tr>
</tbody>
</table>
2. On the **Select Template** page, choose **Next**.
3. On the **Specify Details** page, choose **Next**.
4. On the **Options** page, choose **Next**.
5. On the **Review** page, there are two check boxes that you need to check:
   - The first one acknowledges that AWS CloudFormation might create IAM resources with custom names.
   - The second acknowledges that AWS CloudFormation might require the `CAPABILITY_AUTO_EXPAND` capability for the new stack. `CAPABILITY_AUTO_EXPAND` explicitly allows AWS CloudFormation to expand macros automatically when creating the stack, without prior review.

Customers often create a change set from a processed template so that the changes made by macros can be reviewed before actually creating the stack. For more information, see the AWS CloudFormation [CreateStack API](https://docs.aws.amazon.com/AWSCloudFormation/latest/UserGuide/create-stack.html).

Then choose **Create**.

The quick-start template creates and sets up the following:
- A Neptune DB cluster.
- The necessary IAM roles (and attaches them).
- The necessary Amazon EC2 security group.
- The necessary SageMaker VPC endpoints.
- A DB cluster parameter group for Neptune ML.
- The necessary parameters in that parameter group.
- A SageMaker notebook with pre-populated notebook samples for Neptune ML. Note that not all instance sizes are available in every region, so you need to be sure that the notebook instance size selected is one that your region supports.
- The Neptune-Export service.

When the quick-start stack is ready, go to the SageMaker notebook that the template created and check out the pre-populated examples. They will help you download sample datasets to use for experimenting with Neptune ML capabilities.
They can also save you a lot of time when you are using Neptune ML. For example, see the %neptune_ml (p. 47) line magic, and the %%neptune_ml (p. 49) cell magic that these notebooks support.

You can also use the following AWS CLI command to run the quick-start AWS CloudFormation template:

```
aws cloudformation create-stack \
  --stack-name neptune-ml-fullstack-$date '+%Y-%m-%d-%H-%M' \ 
  --parameters ParameterKey=EnableIAMAuthOnExportAPI,ParameterValue=true if you have IAM auth enabled, or false otherwise) \ 
          ParameterKey=Env,ParameterValue=test$(date '+%H%M')\ 
  --capabilities CAPABILITY_IAM \ 
  --region (the AWS region, like us-east-1) \ 
  --disable-rollback \ 
  --profile (optionally, a named CLI profile of yours)
```
Setting up Neptune ML without using the quick-start AWS CloudFormation template

1. Start with a working Neptune DB cluster

If you don’t use the AWS CloudFormation quick-start template to set up Neptune ML, you will need an existing Neptune DB cluster to work with. If you want, you can use one you already have, or clone one that you are already using, or you can create a new one (see Create a DB cluster (p. 67)).

Make sure that the Neptune DB cluster you will be using is running at least engine version 1.0.5.0. If it's running an earlier engine version, you can upgrade it as described in Neptune engine updates (p. 852).

2. Install the Neptune-Export service

If you haven’t already done so, install the Neptune-Export service, as explained in Using the Neptune-Export service to export Neptune data (p. 483).

Add an inbound rule to the NeptuneExportSecurityGroup security group that the install creates, with the following settings:

- Type: Custom TCP
- Protocol: TCP
- Port range: 80 - 443
- Source: (Neptune DB cluster security group ID)

3. Create a custom NeptuneLoadFromS3 IAM role

If you have not already done so, create a custom NeptuneLoadFromS3 IAM role, as explained in Creating an IAM role to access Amazon S3 (p. 270).

Create a custom NeptuneSageMakerIAMRole role

Use the IAM console to create a custom NeptuneSageMakerIAMRole, using the following policy:

```json
{
    "Version": "2012-10-17",
    "Statement": [
        {
            "Action": [
                "ec2:CreateNetworkInterface",
                "ec2:CreateNetworkInterfacePermission",
                "ec2:CreateVpcEndpoint",
                "ec2:DeleteNetworkInterface",
                "ec2:DeleteNetworkInterfacePermission",
                "ec2:DescribeDhcpOptions",
                "ec2:DescribeNetworkInterfaces",
                "ec2:DescribeRouteTables",
                "ec2:DescribeSecurityGroups",
                "ec2:DescribeSubnets",
                "ec2:DescribeVpcEndpoints",
                "ec2:DescribeVpcs"
            ],
            "Resource": "*",
            "Effect": "Allow"
        }
    ]
}
```


Amazon Neptune User Guide

Manual setup

```json
{
  "Action": [
    "ecr:GetAuthorizationToken",
    "ecr:GetDownloadUrlForLayer",
    "ecr:BatchGetImage",
    "ecr:BatchCheckLayerAvailability"
  ],
  "Resource": "*",
  "Effect": "Allow"
},
{
  "Action": [
    "iam:PassRole"
  ],
  "Resource": [
    "arn:aws:iam::*:role/*"
  ],
  "Condition": {
    "StringEquals": {
      "iam:PassedToService": [
        "sagemaker.amazonaws.com"
      ]
    }
  },
  "Effect": "Allow"
},
{
  "Action": [
    "kms:CreateGrant",
    "kms:Decrypt",
    "kms:GenerateDataKey*"
  ],
  "Resource": "arn:aws:kms:*:*:key/*",
  "Effect": "Allow"
},
{
  "Action": [
    "logs:CreateLogGroup",
    "logs:CreateLogStream",
    "logs:PutLogEvents",
    "logs:DescribeLogGroups",
    "logs:DescribeLogStreams",
    "logs:GetLogEvents"
  ],
  "Resource": [
    "arn:aws:logs::*:log-group:/aws/sagemaker/*"
  ],
  "Effect": "Allow"
},
{
  "Action": [
    "sagemaker:AddTags",
    "sagemaker:CreateEndpoint",
    "sagemaker:CreateEndpointConfig",
    "sagemaker:CreateHyperParameterTuningJob",
    "sagemaker:CreateModel",
    "sagemaker:CreateProcessingJob",
    "sagemaker:CreateTrainingJob",
    "sagemaker:CreateTransformJob",
    "sagemaker:DeleteEndpoint",
    "sagemaker:DeleteEndpointConfig",
    "sagemaker:DeleteModel",
    "sagemaker:DescribeEndpoint",
    "sagemaker:DescribeEndpointConfig",
    "sagemaker:DescribeHyperParameterTuningJob",
    "sagemaker:DescribeModel",
    "sagemaker:DescribeProcessingJob",
    "sagemaker:DescribeTrainingJob",
    "sagemaker:DescribeTransformJob"
  ],
  "Effect": "Allow"
}
```
"sagemaker:DescribeModel",
"sagemaker:DescribeProcessingJob",
"sagemaker:DescribeTrainingJob",
"sagemaker:DescribeTransformJob",
"sagemaker:InvokeEndpoint",
"sagemaker:ListTags",
"sagemaker:ListTrainingJobsForHyperParameterTuningJob",
"sagemaker:StopHyperParameterTuningJob",
"sagemaker:StopProcessingJob",
"sagemaker:StopTrainingJob",
"sagemaker:StopTransformJob",
"sagemaker:UpdateEndpoint",
"sagemaker:UpdateEndpointWeightsAndCapacities"
],
"Resource": [
  "arn:aws:sagemaker:*:*:*"
],
"Effect": "Allow"
},
{
"Action": [
  "sagemaker:ListEndpointConfigs",
  "sagemaker:ListEndpoints",
  "sagemaker:ListHyperParameterTuningJobs",
  "sagemaker:ListModels",
  "sagemaker:ListProcessingJobs",
  "sagemaker:ListTrainingJobs",
  "sagemaker:ListTransformJobs"
],
"Resource": "*",
"Effect": "Allow"
},
{
"Action": [
  "s3:GetObject",
  "s3:PutObject",
  "s3:DeleteObject",
  "s3:AbortMultipartUpload",
  "s3:ListBucket"
],
"Resource": [
  "arn:aws:s3:::*
],
"Effect": "Allow"
}
}

While creating this role, edit the trust relationship so that it reads as follows:

[ 
  "Version": "2012-10-17",
  "Statement": [
    
    "Effect": "Allow",
    "Principal": {
      "Service": [
        "ec2.amazonaws.com",
        "rds.amazonaws.com",
        "sagemaker.amazonaws.com"
      ]
    },
    "Action": "sts:AssumeRole"
  ]
]
Finally, copy the ARN assigned to this new NeptuneSageMakerIAMRole role.

**Important**

- Be sure that the Amazon S3 permissions in the NeptuneSageMakerIAMRole match those above.
- The universal ARN, `arn:aws:s3:::*` is used for the Amazon S3 resource in the policy above. If for some reason the universal ARN cannot be used, then `arn:aws:s3:::graphlytics*` and the ARN for any other customer Amazon S3 resource that NeptuneML commands will use must be added to the resource section.

### Configure your DB cluster to enable Neptune ML

To set up your DB cluster for Neptune ML

1. In the Neptune console, navigate to **Parameter Groups** and then to the DB cluster parameter group associated with the DB cluster you will be using. Set the `neptune_ml_iam_role` parameter to the ARN assigned to the NeptuneSageMakerIAMRole role that you just created.
2. Navigate to Databases, then select the DB cluster you will be using for Neptune ML. Select **Actions** then **Manage IAM roles**.
3. On the **Manage IAM roles** page, select **Add role** and add the NeptuneSageMakerIAMRole. Then add the NeptuneLoadFromS3 role.
4. Reboot the writer instance of your DB cluster.

### Create two SageMaker endpoints in your Neptune VPC

Finally, to give the Neptune engine access the necessary SageMaker management APIs, you need to create two SageMaker endpoints in your Neptune VPC, as explained in Create two endpoints for SageMaker in your Neptune VPC (p. 648).
Using the AWS CLI to set up Neptune ML on a DB cluster

In addition to the AWS CloudFormation quick-start template and the AWS Management Console, you can also set up Neptune ML using the AWS CLI.

1. Create a DB cluster parameter group for your new Neptune ML cluster

The following AWS CLI commands create a new DB cluster parameter group and set it up to work with Neptune ML:

To create and configure a DB cluster parameter group for Neptune ML

1. Create a new DB cluster parameter group:

   ```bash
   aws neptune create-db-cluster-parameter-group
   --db-cluster-parameter-group-name (name of the new DB cluster parameter group) \
   --db-parameter-group-family neptune1
   --description "(description of your machine learning project)"
   --region (AWS region, such as us-east-1)
   ```

2. Create a neptune_ml_iam_role DB cluster parameter set to the ARN of the SageMakerExecutionIAMRole for your DB cluster to use while calling SageMaker for creating jobs and getting prediction from hosted ML models:

   ```bash
   aws neptune modify-db-cluster-parameter-group
   --db-cluster-parameter-group-name (name of the new DB cluster parameter group) \
   --parameters "ParameterName=neptune_ml_iam_role, \n   ParameterValue=ARN of the SageMakerExecutionIAMRole, \n   Description=NeptuneMLRole, \n   ApplyMethod=pending-reboot"
   --region (AWS region, such as us-east-1)
   ```

Setting this parameter allows Neptune to access SageMaker without you having to pass in the role with every call.

For information about how to create the SageMakerExecutionIAMRole, see Create a custom NeptuneSageMakerIAMRole role (p. 643).

3. Finally, use describe-db-cluster-parameters to check that all the parameters in the new DB cluster parameter group are set as you want them to be:

   ```bash
   aws neptune describe-db-cluster-parameters
   --db-cluster-parameter-group-name (name of the new DB cluster parameter group) \
   --region (AWS region, such as us-east-1)
   ```

Attach the new DB cluster parameter group to the DB cluster you will use with Neptune ML

Now you can attach the new DB cluster parameter group that you just created to an existing DB cluster by using the following command:

```bash
aws neptune modify-db-cluster
```
--db-cluster-identifier (the name of your existing DB cluster) \
--apply-immediately 
--db-cluster-parameter-group-name (name of your new DB cluster parameter group) \
--region (AWS region, such as us-east-1)

To make all the parameters effective, you can then reboot the DB cluster:

aws neptune reboot-db-instance 
--db-instance-identifier (name of the primary instance of your DB cluster) \
--profile (name of your AWS profile to use) \
--region (AWS region, such as us-east-1)

Or, if you're creating a new DB cluster to use with Neptune ML, you can use the following command to create the cluster with the new parameter group attached, and then create a new primary (writer) instance:

cluster-name=(the name of the new DB cluster)
aws neptune create-db-cluster 
--db-cluster-identifier ${cluster-name} 
--engine graphdb \
--engine-version 1.0.4.1 \
--db-cluster-parameter-group-name (name of your new DB cluster parameter group) \
--db-subnet-group-name (name of the subnet to use) \
--region (AWS region, such as us-east-1)
aws neptune create-db-instance 
--db-cluster-identifier ${cluster-name} 
--db-instance-identifier ${cluster-name}-i 
--db-instance-class (the instance class to use, such as db.r5.xlarge) 
--engine graphdb \
--region (AWS region, such as us-east-1)

Attach the NeptuneSageMakerIAMRole to your DB cluster so that it can access SageMaker and Amazon S3 resources

Finally, follow the instructions in Create a custom NeptuneSageMakerIAMRole role (p. 643) to create an IAM role that will allow your DB cluster to communicate with SageMaker and Amazon S3. Then, use the following command to attach the NeptuneSageMakerIAMRole role you created to your DB cluster:

aws neptune add-role-to-db-cluster 
--db-cluster-identifier ${cluster-name} 
--role-arn arn:aws:iam:: (the ARN number of the role's ARN):role/NeptuneMLRole 
--region (AWS region, such as us-east-1)

Create two endpoints for SageMaker in your Neptune VPC

Neptune ML needs two SageMaker endpoints in your Neptune DB cluster's VPC:

- com.amazonaws.(AWS region, like us-east-1).sagemaker.runtime
- com.amazonaws.(AWS region, like us-east-1).sagemaker.api

If you haven't used the quick-start AWS CloudFormation template, which creates these automatically for you, you can use the following AWS CLI commands to create them:

This one creates the sagemaker.runtime endpoint:
### Using the AWS CLI

**create-vpc-endpoint**

- `--vpc-id` *(the ID of your Neptune DB cluster’s VPC)*
- `--service-name` `com.amazonaws.(AWS region, like us-east-1).sagemaker.runtime`
- `--subnet-ids` *(the subnet ID or IDs that you want to use)*
- `--security-group-ids` *(the security group for the endpoint network interface, or omit to use the default)*
- `--private-dns-enabled`

And this one creates the `sagemaker.api` endpoint:

**aws create-vpc-endpoint**

- `--vpc-id` *(the ID of your Neptune DB cluster’s VPC)*
- `--service-name` `com.amazonaws.(AWS region, like us-east-1).sagemaker.api`
- `--subnet-ids` *(the subnet ID or IDs that you want to use)*
- `--security-group-ids` *(the security group for the endpoint network interface, or omit to use the default)*
- `--private-dns-enabled`

You can also use the VPC console to create these endpoints. See [Secure prediction calls in Amazon SageMaker with AWS PrivateLink](https://docs.aws.amazon.com/sagemaker/latest/dg/private-inference-endpoint.html) and [Securing all Amazon SageMaker API calls with AWS PrivateLink](https://docs.aws.amazon.com/sagemaker/latest/dg/private-inference-endpoint.html).

### Create a SageMaker inference endpoint parameter in your DB cluster parameter group

To avoid having to specify the SageMaker inference endpoint of the model that you're using in every query you make to it, create a DB cluster parameter named `neptune_ml_endpoint` in the DB cluster parameter group for Neptune ML. Set the parameter to the id of the instance endpoint in question.

You can use the following AWS CLI command to do that:

```bash
aws neptune modify-db-cluster-parameter-group \
  --db-cluster-parameter-group-name neptune-ml-demo \
  --parameters "ParameterName=neptune_ml_endpoint, \n  ParameterValue=(the name of the SageMaker inference endpoint you want to query), \n  Description=NeptuneMLEndpoint, \n  ApplyMethod=pending-reboot" \n  --region (AWS region, such as us-east-1)
```
Overview of how to use the Neptune ML feature

Starting workflow for using Neptune ML

Using the Neptune ML feature in Amazon Neptune generally involves the following five steps to begin with:
1. **Data export and configuration** – The data-export step uses the Neptune-Export service or the neptune-export command line tool to export data from Neptune into Amazon Simple Storage Service (Amazon S3) in CSV form. A configuration file named training-data-configuration.json is automatically generated at the same time, which specifies how the exported data can be loaded into a trainable graph.

2. **Data preprocessing** – In this step, the exported dataset is preprocessed using standard techniques to prepare it for model training. Feature normalization can be performed for numeric data, and text features can be encoded using word2vec. At the end of this step, a DGL (Deep Graph library) graph is generated from the exported dataset for the model training step to use.

   This step is implemented using a SageMaker processing job in your account, and the resulting data is stored in an Amazon S3 location that you have specified.

3. **Model training** – The model training step trains the machine learning model that will be used for predictions.

   Model training is done in two stages:
   - The first stage uses a SageMaker processing job to generate a model training strategy configuration set that specifies what type of model and model hyperparameter ranges will be used for the model training.
   - The second stage then uses a SageMaker model tuning job to try different hyperparameter configurations and select the training job that produced the best-performing model. The tuning job runs a pre-specified number of model training job trials on the processed data. At the end of this stage, the trained model parameters of the best training job are used to generate model artifacts for inference.

4. **Create an inference endpoint in Amazon SageMaker** – The inference endpoint is a SageMaker endpoint instance that is launched with the model artifacts produced by the best training job. Each model is tied to a single endpoint. The endpoint is able to accept incoming requests from the graph database and return the model predictions for inputs in the requests. After you have created the endpoint, it stays active until you delete it.

5. **Query the machine learning model using Gremlin** – You can use extensions to the Gremlin query language to query predictions from the inference endpoint.

   **Note**
   The Neptune workbench (p. 35) contains a line magic and a cell magic that can save you a lot of time managing these steps, namely:
   - %neptune_ml (p. 47)
   - %%neptune_ml (p. 49)

---

**Workflows for handling evolving graph data**

With a continuously changing graph, you may need to update ML predictions frequently using the newest data. While you can do this simply by re-running the steps one through four (from **Data export and configuration** to **Create an inference endpoint in Amazon SageMaker**), Neptune ML supports simpler ways to update your ML predictions using new data. One is an incremental-model workflow:

**Incremental-model inference workflow**

In this workflow, you update the ML predictions without retraining the ML model.

   **Note**
   You can only do this when the graph data has been updated with new nodes and/or edges. It will not currently work when nodes are removed.
1. **Data export and configuration** – This step is the same as in the main workflow.

2. **Incremental data preprocessing** – This step is similar to the data preprocessing step in the main workflow, but uses the same processing configuration used previously, that corresponds to a specific trained model.

3. **Model transform** – Instead of a model training step, this model-transform step takes the trained model from the main workflow and the results of the incremental data preprocessing step, and generates new model artifacts to use for inference. The model-transform step launches a SageMaker processing job to perform the computation that generates the updated model artifacts.

4. **Update the Amazon SageMaker inference endpoint** – This step updates an existing inference endpoint with the new model artifacts generated by the model-transform step. Alternatively, you can also create a new inference endpoint with the new model artifacts.

---

**Model re-training with a warm start**

Using this workflow, you can train and deploy a new ML model for making predictions using the incremental graph data, but start from an existing model generated using the main workflow:

1. **Data export and configuration** – This step is the same as in the main workflow.

2. **Incremental data preprocessing** – This step is the same as in the incremental model inference workflow. The new graph data should be processed with the same processing method that was used previously for model training.

3. **Model training with a warm start** – Model training is similar to what happens in the main workflow, but you can speed up model hyperparameter search by leveraging the information from the previous model training task.

4. **Update the Amazon SageMaker inference endpoint** – This step is the same as in the incremental model inference workflow.

---

**Workflows for custom models in Neptune ML**

Neptune ML lets you implement, train and deploy custom models of your own for any of the tasks that Neptune ML supports. The workflow for developing and deploying a custom model is essentially the same as for the built-in models, with a few differences, as explained in [Custom model workflow](p. 715).
Instance selection for the Neptune ML stages

The different stages of Neptune ML processing use different SageMaker instances. Here, we discuss how to choose the right instance type for each stage. You can find information about SageMaker instance types and pricing at Amazon SageMaker Pricing.

Selecting an instance for data processing

The SageMaker data-processing (p. 681) step requires a processing instance that has enough memory and disk storage for the input, intermediate, and output data. The specific amount of memory and disk storage needed depends on the characteristics of the Neptune ML graph and its exported features.

By default, Neptune ML chooses the smallest ml.r5 instance whose memory is ten times larger than the size of the exported graph data on disk.

Selecting an instance for model training and model transform

Selecting the right instance type for model training or model transform depends on the task type, the graph size, and your turn-around requirements. GPU instances provide the best performance. We generally recommend p3 and g4dn serial instances. You can also use p2 or p4d instances.

By default, Neptune ML chooses the smallest GPU instance with more memory than model training and model transform requires. You can find what that selection is in the train_instance_recommendation.json file, in the Amazon S3 data processing output location. Here is an example of the contents of a train_instance_recommendation.json file:

```json
{
  "instance": "(the recommended instance type for model training and transform)",
  "cpu_instance": "(the recommended instance type for base processing instance)",
  "disk_size": "(the estimated disk space required)",
  "mem_size": "(the estimated memory required)"
}
```

Selecting an instance for an inference endpoint

Selecting the right instance type for an inference endpoint (p. 721) depends on the task type, the graph size and your budget. By default, Neptune ML chooses the smallest ml.m5d instance with more memory the inference endpoint requires.

Note

If more than 384 GB of memory is needed, Neptune ML uses an ml.r5d.24xlarge instance.

You can see what instance type Neptune ML recommends in the infer_instance_recommendation.json file located in the Amazon S3 location you are using for model training. Here is an example of that file's contents:

```json
{
  "instance": "(the recommended instance type for an inference endpoint)",
  "disk_size": "(the estimated disk space required)",
  "mem_size": "(the estimated memory required)"
}
```
Using the `neptune-export` tool or Neptune-Export service to export data from Neptune for Neptune ML

Neptune ML requires that you provide training data for the Deep Graph Library (DGL) to create and evaluate models.

You can export data from Neptune using either the Neptune-Export service (p. 483), or `neptune-export` utility (p. 488). Both the service and the command line tool publish data to Amazon Simple Storage Service (Amazon S3) in a CSV format, encrypted using Amazon S3 server-side encryption (SSE-S3). See Files exported by Neptune-Export and `neptune-export` (p. 491).

In addition, when you configure an export of training data for Neptune ML the export job creates and publishes an encrypted model-training configuration file along with the exported data. By default, this file is named `training-data-configuration.json`.

**Examples of using the Neptune-Export service to export training data for Neptune ML**

This request exports property-graph training data for a node classification task:

```
curl \
(\your NeptuneExportApiUri) \n-X POST \n-H 'Content-Type: application/json' \n-d '{ 
    "command": "export-pg", 
    "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export", 
    "params": { 
        "endpoint": "(your Neptune endpoint DNS name)", 
        "profile": "neptune_ml" 
    }, 
    "additionalParams": { 
        "neptune_ml": { 
            "version": "v2.0", 
            "targets": [ 
                { 
                    "node": "Movie", 
                    "property": "genre", 
                    "type": "classification" 
                } 
            ] 
        } 
    } 
}'
```

This request exports RDF training data for a node classification task:

```
curl \
(\your NeptuneExportApiUri) \n-X POST \n-H 'Content-Type: application/json' \n-d '{ 
    "command": "export-rdf", 
    "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export", 
    "params": { 
        "endpoint": "(your Neptune endpoint DNS name)", 
        "profile": "neptune_ml" 
    }, 
    "additionalParams": { 
        "neptune_ml": { 
            "version": "v2.0", 
            "targets": [ 
                { 
                    "node": "Movie", 
                    "property": "genre", 
                    "type": "classification" 
                } 
            ] 
        } 
    } 
}'
```
Fields to set in the `params` object when exporting training data

The `params` object in an export request can contain various fields, as described in the `params` documentation (p. 495). The following ones are most relevant for exporting machine-learning training data:

- **endpoint** – Use `endpoint` to specify an endpoint of a Neptune instance in your DB cluster that the export process can query to extract data.

- **profile** – The `profile` field in the `params` object must be set to `neptune-ml`. This causes the export process to format the exported data appropriately for Neptune ML model training, in a CSV format for property-graph data or as N-Triples for RDF data. It also causes a `training-data-configuration.json` file to be created and written to the same Amazon S3 location as the exported training data.

- **cloneCluster** – If set to `true`, the export process clones your DB cluster, exports from the clone, and then deletes the clone when it is finished.

- **useIamAuth** – If your DB cluster has IAM authentication (p. 167) enabled, you must include this field set to `true`.

The export process also provides several ways to filter the data you export (see these examples (p. 503)).

Using the `additionalParams` object to tune the export of model-training information

The `additionalParams` object contains fields that you can use to specify machine-learning class labels and features for training purposes and guide the creation of a training data configuration file.

The export process cannot automatically infer which node and edge properties should be the machine learning class labels to serve as examples for training purposes. It also cannot automatically infer the best feature encoding for numeric, categorical and text properties, so you need to supply hints using fields in the `additionalParams` object to specify these things, or to override the default encoding.

For property-graph data, the top-level structure of `additionalParams` in an export request might look like this:
For RDF data, its top-level structure might look like this:

```json
{
  "command": "export-rdf",
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "profile": "neptune_ml"
  },
  "additionalParams": {
    "neptune_ml": {
      "version": "v2.0",
      "targets": [ (an array of node and edge class label targets) ],
      "features": [ (an array of node feature hints) ]
    }
  }
}
```

You can also supply multiple export configurations, using the jobs field:

```json
{
  "command": "export-pg",
  "outputS3Path": "s3://(your Amazon S3 bucket)/neptune-export",
  "params": {
    "endpoint": "(your Neptune endpoint DNS name)",
    "profile": "neptune_ml"
  },
  "additionalParams": {
    "neptune_ml": {
      "version": "v2.0",
      "jobs": [
        {
          "name": "(training data configuration name)",
          "targets": [ (an array of node and edge class label targets) ],
          "features": [ (an array of node feature hints) ]
        },
        {
          "name": "(another training data configuration name)",
          "targets": [ (an array of node and edge class label targets) ],
          "features": [ (an array of node feature hints) ]
        }
      ]
    }
  }
}
```
Top-level elements in the neptune_ml field in additionParams

The version element in neptune_ml

Specifies the version of training data configuration to generate.

(Optional), Type: string, Default: "v2.0".

If you do include version, set it to v2.0.

The jobs field in neptune_ml

Contains an array of training-data configuration objects, each of which defines a data processing job, and contains:

- **name** – The name of the training data configuration to be created.

  For example, a training data configuration with the name "job-number-1" results in a training data configuration file named job-number-1.json.

- **targets** – A JSON array of node and edge class label targets that represent the machine-learning class labels for training purposes. See The targets field in a neptune_ml object (p. 659).

- **features** – A JSON array of node property features. See The features field in neptune_ml (p. 664).
The targets field in a neptune_ml object

The targets field in a JSON training data export configuration contains an array of target objects that specify a training task and the machine-learning class labels for training this task. The contents of the target objects vary depending on whether you are training on property-graph data or RDF data.

For property-graph node classification and regression tasks, target objects in the array can look like this:

```json
{
    "node": "(node property-graph label)",
    "property": "(property name)",
    "type": "(used to specify classification or regression)",
    "split_rate": [0.8,0.2,0.0],
    "separator": ",",
}
```

For property-graph edge classification, regression or link prediction tasks, they can look like this:

```json
{
    "edge": "(edge property-graph label)",
    "property": "(property name)",
    "type": "(used to specify classification, regression or link_prediction)",
    "split_rate": [0.8,0.2,0.0],
    "separator": ",",
}
```

For RDF classification and regression tasks, target objects in the array can look like this:

```json
{
    "node": "(node type of an RDF node)",
    "predicate": "(predicate IRI)",
    "type": "(used to specify classification or regression)",
    "split_rate": [0.8,0.2,0.0]
}
```

For RDF link prediction tasks, target objects in the array can look like this:

```json
{
    "subject": "(source node type of an edge)",
    "predicate": "(relation type of an edge)",
    "object": "(destination node type of an edge)",
    "type": "link_prediction",
    "split_rate": [0.8,0.2,0.0]
}
```

Target objects can contain the following fields:

**Contents**

- Fields in a property-graph target object (p. 660)
  - The node (vertex) field in a target object (p. 660)
  - The edge field in a property-graph target object (p. 660)
  - The property field in a property-graph target object (p. 660)
  - The type field in a property-graph target object (p. 660)
  - The split_rate field in a property-graph target object (p. 661)
  - The separator field in a property-graph target object (p. 661)
Fields in a property-graph target object

The node (vertex) field in a target object

The property-graph label of a target node (vertex). A target object must contain a node element or an edge element, but not both.

A node can take either a single value, like this:

```
"node": "Movie"
```

Or, in the case of a multi-label vertex, it can take an array of values, like this:

```
"node": ["Content", "Movie"]
```

The edge field in a property-graph target object

Specifies a target edge by its start node label(s), its own label, and its end-node label(s). A target object must contain an edge element or a node element, but not both.

The value of an edge field is a JSON array of three strings that represent the start-node's property-graph label(s), the property-graph label of the edge itself, and the end-node's property-graph label(s), like this:

```
"edge": ["Person_A", "knows", "Person_B"]
```

If the start node and/or end node has multiple labels, enclose them in an array, like this:

```
"edge": [ ["Admin", Person_A"], "knows", ["Admin", "Person_B"] ]
```

The property field in a property-graph target object

Specifies a property of the target vertex or edge, like this:

```
"property": "rating"
```

This field is required, except when the target task is link prediction.

The type field in a property-graph target object

Indicates the type of target task to be performed on the node or edge, like this:

```
"type": "regression"
```
The supported task types for nodes are:

- classification
- regression

The supported task types for edges are:

- classification
- regression
- link_prediction

This field is required.

**The split_rate field in a property-graph target object**

*(Optional)* An estimate of the proportions of nodes or edges that the training, validation, and test stages will use, respectively. These proportions are represented by a JSON array of three numbers between zero and one that add up to one:

```
"split_rate": [0.7, 0.1, 0.2]
```

If you do not supply the optional split_rate field, the default estimated value is [0.9, 0.1, 0.0].

**The separator field in a property-graph target object**

*(Optional)* Used with a classification task.

The separator field specifies a character used to split a target property value into multiple categorical values when it is used to store multiple category values in a string. For example:

```
"separator": "|"
```

The presence of a separator field indicates that the task is a multi-target classification task.

**Fields in an RDF target object**

**The node field in an RDF target object**

Defines the node type of target nodes. Used with node classification tasks or node regression tasks. The node type of a node in RDF is defined by:

```
node_id, <http://www.w3.org/1999/02/22-rdf-syntax-ns#type>, node_type
```

An RDF node can only take a single value, like this:

```
"node": "http://aws.amazon.com/neptune/csv2rdf/class/Movie"
```

**The subject field in an RDF target object**

For link prediction tasks, subject defines the source node type of target edges.

```
"subject": "http://aws.amazon.com/neptune/csv2rdf/class/Director"
```
**Note**
For link prediction tasks, subject should be used together with predicate and object. If any of these three is not provided, all edges are treated as the training target.

### The predicate field in an RDF target object

For node classification and node regression tasks, predicate defines what literal data is used as the target node feature of a target node.

```
"predicate": "http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/genre"
```

**Note**
If the target nodes have only one predicate defining the target node feature, the predicate field can be omitted.

For link prediction tasks, predicate defines the relation type of target edges:

```
"predicate": "http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/direct"
```

**Note**
For link prediction tasks, predicate should be used together with subject and object. If any of these three is not provided, all edges are treated as the training target.

### The object field in an RDF target object

For link prediction tasks, object defines the destination node type of target edges:

```
"object": "http://aws.amazon.com/neptune/csv2rdf/class/Movie"
```

**Note**
For link prediction tasks, object should be used together with subject and predicate. If any of these three is not provided, all edges are treated as the training target.

### The type field in an RDF target object

Indicates the type of target task to be performed, like this:

```
"type": "regression"
```

The supported task types for RDF data are:

- link_prediction
- classification
- regression

This field is required.

### The split_rate field in a property-graph target object

*(Optional)* An estimate of the proportions of nodes or edges that the training, validation, and test stages will use, respectively. These proportions are represented by a JSON array of three numbers between zero and one that add up to one:

```
"split_rate": [0.7, 0.1, 0.2]
```
If you do not supply the optional `split_rate` field, the default estimated value is \([0.9, 0.1, 0.0]\).
The features field in neptune_ml

Property values and RDF literals come in different formats and data types. To achieve good performance in machine learning, it is essential to convert those values to numerical encodings known as features.

Neptune ML performs feature extraction and encoding as part of the data-export and data-processing steps, as described in Feature encoding in Neptune ML (p. 683).

For property-graph datasets, the export process automatically infers auto features for string properties and for numeric properties that contain multiples values. For numeric properties containing single values, it infers numerical features. For date properties it infers datetime features.

If you want to override an auto-inferred feature specification, or add a bucket numerical, TF-IDF, FastText, or SBERT specification for a property, you can control the feature encoding using the features field.

**Note**
You can only use the features field to control the feature specifications for property-graph data, not for RDF data.

For free-form text, Neptune ML can use several different models to convert the sequence of tokens in a string property value into a fixed-size real-value vector:

- **text_fasttext** (p. 684) — Uses fastText encoding. This is the recommended encoding for features that use one and only one of the five languages that fastText supports.
- **text_sbert** (p. 685) — Uses the Sentence BERT (SBERT) encoding models. This is the recommended encoding for text that text_fasttext does not support.
- **text_word2vec** (p. 685) — Uses Word2Vec algorithms originally published by Google to encode text. Word2Vec only supports English.
- **text_tfidf** (p. 686) — Uses a term frequency-inverse document frequency (TF-IDF) vectorizer for encoding text. TF-IDF encoding supports statistical features that the other encodings do not.

The features field contains a JSON array of node property features. Objects in the array can contain the following fields:

**Contents**
- The node field in features (p. 665)
- The edge field in features (p. 665)
- The property field in features (p. 665)
- Possible values of the type field for features (p. 665)
- The norm field (p. 667)
- The language field (p. 667)
- The max_length field (p. 667)
- The separator field (p. 668)
- The range field (p. 668)
- The bucket_cnt field (p. 668)
- The slide_window_size field (p. 668)
- The imputer field (p. 668)
- The max_features field (p. 669)
- The min_df field (p. 669)
• The ngram_range field (p. 669)
• The datetime_parts field (p. 670)

The node field in features

The node field specifies a property-graph label of a feature vertex. For example:

```
"node": "Person"
```

If a vertex has multiple labels, use an array to contain them. For example:

```
"node": ["Admin", "Person"]
```

The edge field in features

The edge field specifies the edge type of a feature edge. An edge type consists of an array containing the property-graph label(s) of the source vertex, the property-graph label of the edge, and the property-graph label(s) of the destination vertex. You must supply all three values when specifying an edge feature. For example:

```
"edge": ["User", "reviewed", "Movie"]
```

If a source or destination vertex of an edge type has multiple labels, use another array to contain them. For example:

```
"edge": [ ["Admin", "Person"], "edited", "Post"]
```

The property field in features

Use the property parameter to specify a property of the vertex identified by the node parameter. For example:

```
"property": "age"
```

Possible values of the type field for features

The type parameter specifies the type of feature being defined. For example:

```
"type": "bucket_numerical"
```

Possible values of the type parameter

• "auto" – Specifies that Neptune ML should automatically detect the property type and apply a proper feature encoding. An auto feature can also have an optional separator field.

  See Auto feature encoding in Neptune ML (p. 687).

• "category" – This feature encoding represents a property value as one of a number of categories. In other words, the feature can take one or more discrete values. A category feature can also have an optional separator field.
See Categorical features in Neptune ML (p. 683).

- "numerical" – This feature encoding represents numerical property values as numbers in a continuous interval where "greater than" and "less than" have meaning.

A numerical feature can also have optional norm, imputer, and separator fields.

See Numerical features in Neptune ML (p. 683).

- "bucket_numerical" – This feature encoding divides numerical property values into a set of buckets or categories.

For example, you could encode people's ages in 4 buckets: kids (0-20), young-adults (20-40), middle-aged (40-60), and elders (60 and up).

A bucket_numerical feature requires a range and a bucket_cnt field, and can optionally also include an imputer and/or slide_window_size field.

See Bucket-numerical features in Neptune ML (p. 683).

- "datetime" – This feature encoding represents a datetime property value as an array of these categorical features: year, month, weekday, and hour.

One or more of these four categories can be eliminated using the datetime_parts parameter.

See Datetime features in Neptune ML (p. 686).

- "text_fasttext" – This feature encoding converts property values that consist of sentences or free-form text into numeric vectors using fastText models. It supports five languages, namely English (en), Chinese (zh), Hindi (hi), Spanish (es), and French (fr). For text property values in any one those five languages, text_fasttext is the recommended encoding. However, it cannot handle cases where the same sentence contains words in more than one language.

For other languages than the ones that fastText supports, use text_sbert encoding.

If you have many property value text strings longer than, say, 120 tokens, use the max_length field to limit the number of tokens in each string that "text_fasttext" encodes.

See fastText encoding of text property values in Neptune ML (p. 684).

- "text_sbert" – This encoding converts text property values into numeric vectors using Sentence BERT (SBERT) models. Neptune supports two SBERT methods, namely text_sbert128, which is the default if you just specify text_sbert, and text_sbert512. The difference between them is the maximum number of tokens in a text property that gets encoded. The text_sbert128 encoding only encodes the first 128 tokens, while text_sbert512 encodes up to 512 tokens. As a result, using text_sbert512 can require more processing time than text_sbert128. Both methods are slower than text_fasttext.

The text_sbert* methods support many languages, and can encode a sentence that contains more than one language.

See Sentence BERT (SBERT) encoding of text features in Neptune ML (p. 685).

- "text_word2vec" – This encoding converts text property values into numeric vectors using Word2Vec algorithms. It only supports English.

See Word2Vec encoding of text features in Neptune ML (p. 685).

- "text_tfidf" – This encoding converts text property values into numeric vectors using a term frequency-inverse document frequency (TF-IDF) vectorizer.

You define the parameters of a text_tfidf feature encoding using the ngram_range field, the min_df field, and the max_features field.
features

See TF-IDF encoding of text features in Neptune ML (p. 686).

- "none" – Using the none type causes no feature encoding to occur. The raw property values are parsed and saved instead.

Use none only if you plan to perform your own custom feature encoding as part of custom model training.

The **norm** field

This field is required for numerical features. It specifies a normalization method to use on numeric values:

```
"norm": "min-max"
```

The following normalization methods are supported:

- "**min-max**" – Normalize each value by subtracting the minimum value from it and then dividing it by the difference between the maximum value and the minimum.
- "**standard**" – Normalize each value by dividing it by the sum of all the values.
- "none" – Don’t normalize the numerical values during encoding.

See Numerical features in Neptune ML (p. 683).

The **language** field

The language field specifies the language used in text property values. Its usage depends on the text encoding method:

- For **text_fasttext** (p. 684) encoding, this field is required, and must specify one of the following languages:
  - en (English)
  - zh (Chinese)
  - hi (Hindi)
  - es (Spanish)
  - fr (French)
- For **text_sbert** (p. 684) encoding, this field is not used, since SBERT encoding is multilingual.
- For **text_word2vec** (p. 685) encoding, this field is optional, since **text_word2vec** only supports English. If present, it must specify the name of the English language model:

```
"language" : "en_core_web_lg"
```

- For **text_tfidf** (p. 686) encoding, this field is not used.

The **max_length** field

The max_length field is optional for **text_fasttext** features, where it specifies the maximum number of tokens in an input text feature that will be encoded. Input text that is longer than max_length is truncated. For example, setting max_length to 128 indicates that any tokens after the 128th in a text sequence will be ignored:
"max_length": 128

**The separator field**

This field is used optionally with category, numerical and auto features. It specifies a character that can be used to split a property value into multiple categorical values or numerical values:

"separator": ";"

Only use the separator field when the property stores multiple delimited values in a single string, such as "Actor;Director" or "0.1;0.2".

See Categorical features (p. 683), Numerical features (p. 683), and Auto encoding (p. 687).

**The range field**

This field is required for bucket_numerical features. It specifies the range of numerical values that are to be divided into buckets, in the format `[lower-bound, upper-bound]`:

"range": [20, 100]

If a property value is smaller than the lower bound then it is assigned to the first bucket, or if it's larger than the upper bound, it's assigned to the last bucket.

See Bucket-numerical features in Neptune ML (p. 683).

**The bucket_cnt field**

This field is required for bucket_numerical features. It specifies the number of buckets that the numerical range defined by the `range` parameter should be divided into:

"bucket_cnt": 10

See Bucket-numerical features in Neptune ML (p. 683).

**The slide_window_size field**

This field is used optionally with bucket_numerical features to assign values to more than one bucket:

"slide_window_size": 5

The way a slide window works is that Neptune ML takes the window size `s` and transforms each numeric value `v` of a property into a range from `v - s/2` through `v + s/2`. The value is then assigned to every bucket that the range overlaps.

See Bucket-numerical features in Neptune ML (p. 683).

**The imputer field**

This field is used optionally with numerical and bucket_numerical features to provide an imputation technique for filling in missing values:
The supported imputation techniques are:

- "mean"
- "median"
- "most-frequent"

If you don't include the imputer parameter, data preprocessing halts and exits when a missing value is encountered.

See Numerical features in Neptune ML (p. 683) and Bucket-numerical features in Neptune ML (p. 685).

**The max_features field**

This field is used optionally by text_tfidf features to specify the maximum number of terms to encode:

```
"max_features": 100
```

A setting of 100 causes the TF-IDF vectorizer to encode only the 100 most common terms. The default value if you don't include max_features is 5,000.

See TF-IDF encoding of text features in Neptune ML (p. 686).

**The min_df field**

This field is used optionally by text_tfidf features to specify the minimum document frequency of terms to encode:

```
"min_df": 5
```

A setting of 5 indicates that a term must appear in at least 5 different property values in order to be encoded.

The default value if you don't include the min_df parameter is 2.

See TF-IDF encoding of text features in Neptune ML (p. 686).

**The ngram_range field**

This field is used optionally by text_tfidf features to specify what size sequences of words or tokens should be considered as potential individual terms to encode:

```
"ngram_range": [2, 4]
```

The value [2, 4] specifies that sequences of 2, 3 and 4 words should be considered as potential individual terms.

The default if you don't explicitly set ngram_range is [1, 1], meaning that only single words or tokens are considered as terms to encode.

See TF-IDF encoding of text features in Neptune ML (p. 686).
The `datetime_parts` field

This field is used optionally by datetime features to specify which parts of the datetime value to encode categorically:

```
"datetime_parts": ["weekday", "hour"
```

If you don't include `datetime_parts`, by default Neptune ML encodes the year, month, weekday and hour parts of the datetime value. The value `"weekday", "hour"` indicates that only the weekday and hour of datetime values should be encoded categorically in the feature.

If one of the parts does not have more than one unique value in the training set, it is not encoded.

See Datetime features in Neptune ML (p. 686).
Examples of using parameters within additionalParams for tuning model-training configuration

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Property-graph examples using additionalParams

Specifying a default split rate for model-training configuration

In the following example, the split_rate parameter sets the default split rate for model training. If no default split rate is specified, the training uses a value of [0.9, 0.1, 0.0]. You can override the default value on a per-target basis by specifying a split_rate for each target.

In the following example, the default split_rate field indicates that a split rate of [0.7, 0.1, 0.2] should be used unless overridden on a per-target basis:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "split_rate": [0.7, 0.1, 0.2],
    "targets": [
      (...)
    ]
  }
```

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Specifying a node-classification task for model-training configuration

To indicate which node property contains labeled examples for training purposes, add a node classification element to the targets array, using "type": "classification". Add a split_rate field if you want to override the default split rate.

In the following example, the node target indicates that the genre property of each Movie node should be treated as a node class label. The split_rate value overrides the default split rate:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "node": "Movie",
        "property": "genre",
        "type": "classification",
        "split_rate": [0.7,0.1,0.2]
      }
    ],
    "features": [
      (...)]
  }
}
```

Specifying a multi-class node classification task for model-training configuration

To indicate which node property contains multiple labeled examples for training purposes, add a node classification element to the targets array, using "type": "classification", and separator to specify a character that can be used to split a target property value into multiple categorical values. Add a split_rate field if you want to override the default split rate.

In the following example, the node target indicates that the genre property of each Movie node should be treated as a node class label. The separator field indicates that each genre property contains multiple semicolon-separated values:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "node": "Movie",
        "property": "genre",
        "type": "classification",
        "separator": ";"
      }
    ],
    "features": [
      (...)]
  }
}
```
Specifying a node regression task for model-training configuration

To indicate which node property contains labeled regressions for training purposes, add a node regression element to the targets array, using "type" : "regression". Add a split_rate field if you want to override the default split rate.

The following node target indicates that the rating property of each Movie node should be treated as a node regression label:

```
"additionalParams": { 
  "neptune_ml": { 
    "version": "v2.0",
    "targets": [ 
      { 
        "node": "Movie",
        "property": "rating",
        "type": "regression",
        "split_rate": [0.7,0.1,0.2]
      } 
    ],
    "features": [
      ...
    ]
  }
}
```

Specifying an edge-classification task for model-training configuration

To indicate which edge property contains labeled examples for training purposes, add an edge element to the targets array, using "type" : "regression". Add a split_rate field if you want to override the default split rate.

The following edge target indicates that the metAtLocation property of each knows edge should be treated as an edge class label:

```
"additionalParams": { 
  "neptune_ml": { 
    "version": "v2.0",
    "targets": [ 
      { 
        "edge": ["Person", "knows", "Person"],
        "property": "metAtLocation",
        "type": "classification"
      } 
    ],
    "features": [
      (...) 
    ]
  }
}
```

Specifying a multi-class edge classification task for model-training configuration

To indicate which edge property contains multiple labeled examples for training purposes, add an edge element to the targets array, using "type" : "classification", and a separator field to specify a character used to split a target property value into multiple categorical values. Add a split_rate field if you want to override the default split rate.

The following edge target indicates that the sentiment property of each repliedTo edge should be treated as an edge class label. The separator field indicates that each sentiment property contains multiple comma-separated values:

```
"additionalParams": { 
  "neptune_ml": { 
    "version": "v2.0",
    "targets": [ 
      { 
        "edge": ["Person", "knows", "Person"],
        "property": "sentiment",
        "type": "classification",
        "separator": "",
        "split_rate": [0.7,0.1,0.2]
      } 
    ],
    "features": [
      (...) 
    ]
  }
}
```
Specifying an edge regression for model-training configuration

To indicate which edge property contains labeled regression examples for training purposes, add an edge element to the targets array, using "type" : "regression". Add a split_rate field if you want to override the default split rate.

The following edge target indicates that the rating property of each reviewed edge should be treated as an edge regression:

```json
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "edge": ["Person", "reviewed", "Movie"],
        "property": "rating",
        "type": "regression"
      }
    ],
    "features": [
      (...)
    ]
  }
}
```

Specifying a link prediction task for model-training configuration

To indicate which edges should be used for link prediction training purposes, add an edge element to the targets array using "type" : "link_prediction". Add a split_rate field if you want to override the default split rate.

The following edge target indicates that cites edges should be used for link prediction:

```json
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "edge": ["Article", "cites", "Article"],
        "type": "link_prediction"
      }
    ],
    "features": [
      (...)
    ]
  }
}
```
Specifying a numerical bucket feature

You can specify a numerical data feature for a node property by adding "type": "bucket_numerical" to the features array.

The following node feature indicates that the age property of each Person node should be treated as a numerical bucket feature:

```
"additionalParams": {
  "neptune_ml": {
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Person",
        "property": "age",
        "type": "bucket_numerical",
        "range": [1, 100],
        "bucket_cnt": 5,
        "slide_window_size": 3,
        "imputer": "median"
      }
    ]
  }
}
```

Specifying a Word2Vec feature

You can specify a Word2Vec feature for a node property by adding "type": "text_word2vec" to the features array.

The following node feature indicates that the description property of each Movie node should be treated as a Word2Vec feature:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Movie",
        "property": "description",
        "type": "text_word2vec",
        "language": "en_core_web_lg"
      }
    ]
  }
}
```

Specifying a FastText feature

You can specify a FastText feature for a node property by adding "type": "text_fasttext" to the features array. The language field is required, and must specify one of the following languages codes:
• en (English)
• zh (Chinese)
• hi (Hindi)
• es (Spanish)
• fr (French)

Note that the text_fasttext encoding cannot handle more than one language at a time in a feature.

The following node feature indicates that the French description property of each Movie node should be treated as a FastText feature:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
    ...],
    "features": [
      {
        "node": "Movie",
        "property": "description",
        "type": "text_fasttext",
        "language": "fr",
        "max_length": 1024
      }
    ]
  }
}
```

**Specifying a Sentence BERT feature**

You can specify a Sentence BERT feature for a node property by adding "type": "text_sbert" to the features array. You don't need to specify the language, since the method automatically encodes text features using a multilingual language model.

The following node feature indicates that the description property of each Movie node should be treated as a Sentence BERT feature:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
    ...],
    "features": [
      {
        "node": "Movie",
        "property": "description",
        "type": "text_sbert128",
      }
    ]
  }
}
```

**Specifying a TF-IDF feature**

You can specify a TF-IDF feature for a node property by adding "type": "text_tfidf" to the features array.
The following node feature indicates that the bio property of each Person node should be treated as a TF-IDF feature:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Movie",
        "property": "bio",
        "type": "text_tfidf",
        "ngram_range": [1, 2],
        "min_df": 5,
        "max_features": 1000
      }
    ]
  }
}
```

**Specifying a datetime feature**

The export process automatically infers datetime features for date properties. However, if you want to limit the datetime_parts used for a datetime feature, or override a feature specification so that a property that would normally be treated as an auto feature is explicitly treated as a datetime feature, you can do so by adding a "type": "datetime" to the features array.

The following node feature indicates that the createdAt property of each Post node should be treated as a datetime feature:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Post",
        "property": "createdAt",
        "type": "datetime",
        "datetime_parts": ["month", "weekday", "hour"]
      }
    ]
  }
}
```

**Specifying a category feature**

The export process automatically infers auto features for string properties and numeric properties containing multiples values. For numeric properties containing single values, it infers numerical features. For date properties it infers datetime features.

If you want to override a feature specification so that a property is treated as a categorical feature, add a "type": "category" to the features array. If the property contains multiple values, include a separator field. For example:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Post",
        "property": "createdAt",
        "type": "datetime",
        "datetime_parts": ["month", "weekday", "hour"]
      }
    ]
  }
}
```

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Movie",
        "property": "bio",
        "type": "text_tfidf",
        "ngram_range": [1, 2],
        "min_df": 5,
        "max_features": 1000
      }
    ]
  }
}
```
Specifying a numerical feature

The export process automatically infers auto features for string properties and numeric properties containing multiple values. For numeric properties containing single values, it infers numerical features. For date properties it infers datetime features.

If you want to override a feature specification so that a property is treated as a numerical feature, add "type": "numerical" to the features array. If the property contains multiple values, include a separator field. For example:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Post",
        "property": "tag",
        "type": "category",
        "separator": "|"
      }
    ]
  }
}
```

Specifying an auto feature

The export process automatically infers auto features for string properties and numeric properties containing multiple values. For numeric properties containing single values, it infers numerical features. For date properties it infers datetime features.

If you want to override a feature specification so that a property is treated as an auto feature, add "type": "auto" to the features array. If the property contains multiple values, include a separator field. For example:

```
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      ...
    ],
    "features": [
      {
        "node": "Recording",
        "property": "duration",
        "type": "numerical",
        "separator": ",,"
      }
    ]
  }
}
```
RDF examples using additionalParams

Specifying a default split rate for model-training configuration

In the following example, the split_rate parameter sets the default split rate for model training. If no default split rate is specified, the training uses a value of [0.9, 0.1, 0.0]. You can override the default value on a per-target basis by specifying a split_rate for each target.

In the following example, the default split_rate field indicates that a split rate of [0.7, 0.1, 0.2] should be used unless overridden on a per-target basis:

```
"additionalParams": {
    "neptune_ml": {
        "version": "v2.0",
        "split_rate": [0.7, 0.1, 0.2],
        "targets": [
            (...)
        ]
    }
}
```

Specifying a node-classification task for model-training configuration

To indicate which node property contains labeled examples for training purposes, add a node classification element to the targets array, using "type": "classification". Add a node field to indicate the node type of target nodes. Add a predicate field to define which literal data is used as the target node feature of the target node. Add a split_rate field if you want to override the default split rate.

In the following example, the node target indicates that the genre property of each Movie node should be treated as a node class label. The split_rate value overrides the default split rate:

```
"additionalParams": {
    "neptune_ml": {
        "version": "v2.0",
        "targets": [
            {
                "node": "http://aws.amazon.com/neptune/csv2rdf/class/Movie",
                "predicate": "http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/genre",
                "type": "classification",
                "split_rate": [0.7, 0.1, 0.2]
            }
        ]
    }
}
```

Specifying a node regression task for model-training configuration

To indicate which node property contains labeled regressions for training purposes, add a node regression element to the targets array, using "type": "regression". Add a node field to indicate
the node type of target nodes. Add a `predicate` field to define which literal data is used as the target node feature of the target node. Add a `split_rate` field if you want to override the default split rate.

The following node target indicates that the `rating` property of each Movie node should be treated as a node regression label:

```json
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "node": "http://aws.amazon.com/neptune/csv2rdf/class/Movie",
        "predicate": "http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/rating",
        "type": "regression",
        "split_rate": [0.7,0.1,0.2]
      }
    ]
  }
}
```

**Specifying a link prediction task for particular edges**

To indicate which edges should be used for link prediction training purposes, add an edge element to the targets array using `"type": "link_prediction"`. Add subject, predicate and object fields to specify the edge type. Add a `split_rate` field if you want to override the default split rate.

The following edge target indicates that directed edges that connect Directors to Movies should be used for link prediction:

```json
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "subject": "http://aws.amazon.com/neptune/csv2rdf/class/Director",
        "predicate": "http://aws.amazon.com/neptune/csv2rdf/datatypeProperty/directed",
        "object": "http://aws.amazon.com/neptune/csv2rdf/class/Movie",
        "type": "link_prediction"
      }
    ]
  }
}
```

**Specifying a link prediction task for all edges**

To indicate that all edges should be used for link prediction training purposes, add an edge element to the targets array using `"type": "link_prediction"`. Do not add subject, predicate, or object fields. Add a `split_rate` field if you want to override the default split rate.

```json
"additionalParams": {
  "neptune_ml": {
    "version": "v2.0",
    "targets": [
      {
        "type": "link_prediction"
      }
    ]
  }
}
```
Processing the graph data exported from Neptune for training

The data-processing step takes the Neptune graph data created by the export process and creates the information that is used by the Deep Graph Library (DGL) during training. This includes performing various data mappings and transformations:

- Parsing nodes and edges to construct the graph- and ID-mapping files required by DGL.
- Converting node and edge properties into the node and edge features required by DGL.
- Splitting the data into training, validation, and test sets.

Managing the data-processing step for Neptune ML

After you have exported the data from Neptune that you want to use for model training, you can start a data-processing job using a `curl` (or `awscurl`) command like the following:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/dataprocessing \
-H 'Content-Type: application/json' \
-d '{
    "inputDataS3Location" : "s3://(Amazon S3 bucket name)/(path to your input folder)",
    "id" : "(a job ID for the new job)",
    "processedDataS3Location" : "s3://(S3 bucket name)/(path to your output folder)",
    "configFileName" : "training-job-configuration.json"
}'
```

The details of how to use this command are explained in The dataprocessing command (p. 741), along with information about how to get the status of a running job, how to stop a running job, and how to list all running jobs.

Processing updated graph data for Neptune ML

You can also supply a `previousDataProcessingJobId` to the API to ensure that the new data processing job uses the same processing method as a previous job. This is required when you want to get predictions for updated graph data in Neptune, either by retraining the old model on the new data, or by recomputing the model artifacts on the new data.

You do this by using a `curl` (or `awscurl`) command like this:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/dataprocessing \
-H 'Content-Type: application/json' \
-d '{
    "inputDataS3Location" : "s3://(Amazon S3 bucket name)/(path to your input folder)",
    "id" : "(a job ID for the new job)",
    "processedDataS3Location" : "s3://(Amazon S3 bucket name)/(path to your output folder)",
    "previousDataProcessingJobId", "(the job ID of the previous data-processing job)"
}'
```

Set the value of the `previousDataProcessingJobId` parameter to the job ID of the previous-data processing job that corresponds to the trained model.

**Note**

Node deletions in the updated graph are currently not supported. If nodes have been removed in an updated graph, you have to start a completely new data processing job rather than use `previousDataProcessingJobId`.

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Feature encoding in Neptune ML

Property values come in different formats and data types. To achieve good performance in machine learning, it is essential to convert those values to numerical encodings known as features.

Neptune ML performs feature extraction and encoding as part of the data-export and data-processing steps, using feature-encoding techniques described here.

**Note**
If you plan to implement your own feature encoding in a custom model implementation, you can disable the automatic feature encoding in the data preprocessing stage by selecting `none` as the feature encoding type. No feature encoding then occurs on that node or edge property, and instead the raw property values are parsed and saved in a dictionary. Data preprocessing still creates the DGL graph from the exported dataset, but the constructed DGL graph doesn't have the pre-processed features for training.

You should use this option only if you plan to perform your custom feature encoding as part of custom model training. See Custom models in Neptune ML (p. 714) for details.

Categorical features in Neptune ML

A property that can take one or more distinct values from a fixed list of possible values is a categorical feature. In Neptune ML, categorical features are encoded using one-hot encoding. The following example shows how the property name of different foods is one-hot encoded according to its category:

<table>
<thead>
<tr>
<th>Food</th>
<th>Veg.</th>
<th>Meat</th>
<th>Fruit</th>
<th>Encoding</th>
</tr>
</thead>
<tbody>
<tr>
<td>Apple</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>001</td>
</tr>
<tr>
<td>Chicken</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>010</td>
</tr>
<tr>
<td>Broccoli</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>100</td>
</tr>
</tbody>
</table>

**Note**

The maximum number of categories in any categorical feature is 100. If a property has more than 100 categories of value, only the most common 99 of them are placed in distinct categories, and the rest are placed in a special category named `OTHER`.

Numerical features in Neptune ML

Any property whose values are real numbers can be encoded as a numerical feature in Neptune ML. Numerical features are encoded using floating-point numbers.

You can specify a data-normalization method to use when encoding numerical features, like this: "norm": "normalization technique". The following normalization techniques are supported:

- "none" – Don't normalize the numerical values during encoding.
- "min-max" – Normalize each value by subtracting the minimum value from it and then dividing it by the difference between the maximum value and the minimum.
- "standard" – Normalize each value by dividing it by the sum of all the values.

Bucket-numerical features in Neptune ML

Rather than representing a numerical property using raw numbers, you can condense numerical values into categories. For example, you could divide people's ages into categories such as kids (0-20), young adults (20-40), middle-aged people (40-60) and elders (from 60 on). Using these numerical buckets, you would be transforming a numerical property into a kind of categorical feature.
In Neptune ML, you can cause a numerical property to be encoded as a bucket-numerical feature, you must provide two things:

- A numerical range in the form, "range": \([a, b]\), where a and b are integers.
- A bucket count, in the form "bucket_cnt": \(c\), where \(c\) is the number of buckets, also an integer.

Neptune ML then calculates the size of each bucket as \((b - a) / c\), and encodes each numeric value as the number of whatever bucket it falls into. Any value less than \(a\) is considered to belong in the first bucket, and any value greater than \(b\) is considered to belong in the last bucket.

You can also, optionally, make numeric values fall into more than one bucket, by specifying a slide-window size, like this: "slide_window_size": \(s\), where \(s\) is a number. Neptune ML then transforms each numeric value \(v\) of the property into a range from \(v - s/2\) through \(v + s/2\), and assigns the value \(v\) to every bucket that the range covers.

Finally, you can also optionally provide a way of filling in missing values for numerical features and bucket-numerical features. You do this using "imputer": "imputation technique", where the imputation technique is one of "mean", "median", or "most-frequent". If you don't specify an imputer, a missing value can cause processing to halt.

**Text feature encoding in Neptune ML**

For free-form text, Neptune ML can use several different models to convert the sequence of tokens in a property value string into a fixed-size real-value vector:

- **text_fasttext** (p. 684) – Uses fastText encoding. This is the recommended encoding for features that use one and only one of the five languages that fastText supports.
- **text_sbert** (p. 685) – Uses the Sentence BERT (SBERT) encoding models. This is the recommended encoding for text that text_fasttext does not support.
- **text_word2vec** (p. 685) – Uses the Word2Vec algorithms originally published by Google to encode text. Word2Vec only supports English.
- **text_tfidf** (p. 686) – Uses a term frequency–inverse document frequency (TF-IDF) vectorizer for encoding text. TF-IDF encoding supports statistical features that the other encodings do not.

**fastText encoding of text property values in Neptune ML**

Neptune ML can use the fastText models to convert text property values into fixed-size real-value vectors. This is the recommended encoding method for text property values in any one of the five languages that fastText supports:

- en (English)
- zh (Chinese)
- hi (Hindi)
- es (Spanish)
- fr (French)

Note that fastText cannot handle sentences containing words in more than one language.

The text_fasttext method can optionally take max_length field that specifies the maximum number of tokens in a text property value that will be encoded, after which the string is truncated. This can improve performance when text property values contain long strings, because if max_length is not specified, fastText encodes all the tokens regardless of the string length.

This example specifies that French movie titles are encoded using fastText:
Sentence BERT (SBERT) encoding of text features in Neptune ML

Neptune ML can convert the sequence of tokens in a string property value into a fixed-size real-value vector using Sentence BERT (SBERT) models. Neptune supports two SBERT methods: text_sbert128, which is the default if you just specify text_sbert, and text_sbert512. The difference between the two is the maximum length of a text property value string that is encoded. The text_sbert128 encoding truncates text strings after encoding 128 tokens, while text_sbert512 truncates text strings after encoding 512 tokens. As a result, text_sbert512 requires more processing time than text_sbert128. Both methods are slower than text_fasttext.

SBERT encoding is multilingual, so there is no need to specify a language for the property value text you are encoding. SBERT supports many languages, and can encode a sentence that contains more than one language. If you are encoding property values containing text in a language or languages that fastText does not support, SBERT is the recommended encoding method.

The following example specifies that movie titles are encoded as SBERT up to a maximum of 128 tokens:

```
{
  "file_name" : "nodes/movie.csv",
  "separator" : ",",
  "node" : ["~id", "movie"],
  "features" : [
    { "feature": ["title", "title", "text_sbert128"] }
  ]
}
```

Word2Vec encoding of text features in Neptune ML

Neptune ML can encode string property values as a Word2Vec feature (Word2Vec algorithms were originally published by Google). The text_word2vec method encodes the tokens in a string as a dense vector using one of the spaCy trained models. This only supports the English language using the en_core_web_lg model.

The following example specifies that movie titles are encoded using Word2Vec:

```
{
  "file_name" : "nodes/movie.csv",
  "separator" : ",",
  "node" : ["~id", "movie"],
  "features" : [
    { "feature": ["title", "title", "text_word2vec"],
      "language": "en_core_web_lg"
    }
  ]
}
```
Feature encoding

Note that the language field is optional, since the English en_core_web_lg model is the only one that Neptune supports.

**TF-IDF encoding of text features in Neptune ML**

Neptune ML can encode text property values as text_tfidf features. This encoding converts the sequence of words in the text into a numeric vector using a term frequency-inverse document frequency (TF-IDF) vectorizer, followed by a dimensionality-reduction operation.

**TF-IDF** (term frequency – inverse document frequency) is a numerical value intended to measure how important a word is in a document set. It is calculated by dividing the number of times a word appears in a given property value by the total number of such property values that it appears in.

For example, if the word "kiss" appears twice in a given movie title (say, "kiss kiss bang bang"), and "kiss" appears in the title of 4 movies in all, then the TF-IDF value of "kiss" in the "kiss kiss bang bang" title would be $\frac{2}{4}$.

The vector that is initially created has $d$ dimensions, where $d$ is the number of unique terms in all property values of that type. The dimensionality-reduction operation uses a random sparse projection to reduce that number to a maximum of 100. The vocabulary of a graph is then generated by merging all the text_tfidf features in it.

You can control the TF-IDF vectorizer in several ways:

- **max_features** – Using the max_features parameter, you can limit the number of terms in text_tfidf features to the most common ones. For example, if you set max_features to 100, only the top 100 most commonly used terms are included. The default value for max_features if you don't explicitly set it is 5,000.

- **min_df** – Using the min_df parameter, you can limit the number of terms in text_tfidf features to ones having at least a specified document frequency. For example, if you set min_df to 5, only terms that appear in at least 5 different property values are used. The default value for min_df if you don't explicitly set it is 2.

- **ngram_range** – The ngram_range parameter determines what combinations of words are treated as terms. For example, if you set ngram_range to [2, 4], the following 6 terms would be found in the "kiss kiss bang bang" title:
  - **2-word terms**: "kiss kiss", "kiss bang", and "bang bang".
  - **3-word terms**: "kiss kiss bang" and "kiss bang bang".
  - **4-word terms**: "kiss kiss bang bang".

  The default setting for ngram_range is [1, 1].

**Datetime features in Neptune ML**

Neptune ML can convert parts of datetime property values into categorical features by encoding them as one-hot arrays. Use the datetime_parts parameter to specify one or more of the following parts to encode: ["year", "month", "weekday", "hour"]. If you don't set datetime_parts, by default all four parts are encoded.

For example, if the range of datetime values spans the years 2010 through 2012, the four parts of the datetime entry 2011-04-22 01:16:34 are as follows:

- **year** – [0, 1, 0].

  Since there are only 3 years in the span (2010, 2011, and 2012), the one-hot array has three entries, one for each year.

- **month** – [0, 0, 0, 1, 0, 0, 0, 0, 0, 0].
Here, the one-hot array has an entry for each month of the year.

- **weekday** – [0, 0, 0, 0, 1, 0, 0].

  The ISO 8601 standard states that Monday is the first day of the week, and since April 22, 2011 was a Friday, the corresponding one-hot weekday array is hot in the fifth position.

- **hour** – [0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0].

  The hour 1 AM is set in a 24-member one-hot array.

Day of the month, minute, and second are not encoded categorically.

If the total datetime range in question only includes dates within a single year, no year array is encoded.

You can specify an imputation strategy to fill in missing datetime values, using the imputer parameter and one of the strategies available for numerical features.

**Auto feature encoding in Neptune ML**

Instead of manually specifying the feature encoding methods to use for the properties in your graph, you can set auto as a feature encoding method. Neptune ML then attempts to infer the best feature encoding for each property based on its underlying data type.

Here are some of the heuristics that Neptune ML uses in selecting the appropriate feature encodings:

- If the property has only numeric values and can be cast into numeric data types, then Neptune ML generally encodes it as a numeric value. However, if the number of unique values for the property is less than 10% of the total number of values and the cardinality of those unique values is less than 100, then Neptune ML uses a categorical encoding.

- If the property values can be cast to a datetime type, then Neptune ML encodes them as a datetime feature.

- If the property values can be coerced to booleans (1/0 or True/False), then Neptune ML uses category encoding.

- If the property is a string with more than 10% of its values unique, and the average number of tokens per value is greater than or equal to 3, the Neptune ML infers the property type to be text and automatically detects the language being used. If the language detected is one of the ones supported by fastText (p. 684), namely English, Chinese, Hindi, Spanish and French, then Neptune ML uses text_fasttext to encode the text. Otherwise, Neptune ML uses text_sbert (p. 685).

- If the property is a string not classified as a text feature then Neptune ML presumes it to be a categorical feature and uses category encoding.

- If each node has its own unique value for a property that is inferred to be a category feature, Neptune ML drops the property from the training graph because it is probably an ID that would not be informative for learning.

- If the property is known to contain valid Neptune separators such as semicolons (";"), then Neptune ML can only treat the property as MultiNumerical or MultiCategorical.
  - Neptune ML first tries to encode the values as numeric features. If this succeeds, Neptune ML uses numerical encoding to create numeric vector features.
  - Otherwise, Neptune ML encodes the values as multi-categorical.

- If Neptune ML cannot infer the data type of a property's values, Neptune ML drops the property from the training graph.
Editing a training data configuration file

The Neptune export process exports Neptune ML data from a Neptune DB cluster into an S3 bucket. It exports nodes and edges separately into a nodes/ and an edges/ folder. It also creates a JSON training data configuration file, named training-data-configuration.json by default. This file contains information about the schema of the graph, the types of its features, feature transformation and normalization operations, and the target feature for a classification or regression task.

There might be cases when you want to modify the configuration file directly. One such case is when you want to change the way features are processed or how the graph is constructed, without needing to rerun the export every time you want to modify the specification for the machine learning task you're solving.

To edit the training data configuration file

1. Download the file to your local machine.

   Unless you specified one or more named jobs in the additionalParams/neptune_ml parameter passed to the export process, the file will have the default name, which is training-data-configuration.json. You can use an AWS CLI command like this to download the file:

   ```
   aws s3 cp \
   s3://(your Amazon S3 bucket)/(path to your export folder)/training-data-configuration.json \
   ./
   ```

2. Edit the file using a text editor.

3. Upload the modified file. Upload the modified file back to the same location in Amazon S3 from which you downloaded it, using use an AWS CLI command like this:

   ```
   aws s3 cp \
   training-data-configuration.json \
   s3://(your Amazon S3 bucket)/(path to your export folder)/training-data-configuration.json
   ```

Example of a JSON training data configuration file

Here is a sample training data configuration file that describes a graph for a node-classification task:

```json
{
    "version" : "v2.0",
    "query_engine" : "gremlin",
    "graph" : [
        {
            "edges" : [
                {
                    "file_name" : "edges/(movie)-included_in-(genre).csv",
                    "separator" : ",",
                    "source" : ["~from", "movie"],
                    "relation" : ["", "included_in"],
                    "dest" : ["~to", "genre"]
                },
                {
                    "file_name" : "edges/(user)-rated-(movie).csv",
                    "separator" : ",",
                    "source" : ["~from", "movie"],
                    "relation" : ["rating", "prefixname"], # [prefixname#value]
                }
            ]
        }
    ]
}
```
The structure of JSON training data configuration files

The training configuration file refers to CSV files saved by the export process in the nodes/ and edges/ folders.
Each file under nodes/ stores information about nodes that have the same property-graph node label. Each column in a node file stores either the node ID or the node property. The first line of the file contains a header that specifies the ~id or property name for each column.

Each file under edges/ stores information about nodes that have the same property-graph edge label. Each column in a node file stores either the source node ID, the destination node ID, or the edge property. The first line of the file contains a header specifying the ~from, ~to, or property name for each column.

The training data configuration file has three top-level elements:

```json
{
    "version": "v2.0",
    "query_engine": "gremlin",
    "graph": [...]
}
```

- **version** - (String) The version of configuration file being used.
- **query_engine** - (String) The query language used for exporting the graph data. Currently, only "gremlin" is valid.
- **graph** - (JSON array) lists one or more configuration objects that contain model parameters for each of the nodes and edges that will be used.

The configuration objects in the graph array have the structure described in the next section.

**Contents of a configuration object listed in the graph array**

A configuration object in the graph array can contain three top-level nodes:

```json
{
    "edges": [...],
    "nodes": [...],
    "warnings": [...]
}
```

- **edges** - (array of JSON objects) Each JSON object specifies a set of parameters to define how an edge in the graph will be treated during the model processing and training. This is only used with the Gremlin engine.
- **nodes** - (array of JSON objects) Each JSON object specifies a set of parameters to define how a node in the graph will be treated during the model processing and training. This is only used with the Gremlin engine.
- **warnings** - (array of JSON objects) Each object contains a warning generated during the data export process.

**Contents of an edge configuration object listed in an edges array**

An edge configuration object listed in an edges array can contain the following top-level fields:

```json
{
    "file_name": "(path to a CSV file)",
    "separator": "(separator character)",
    "source": ["(column label for starting node ID)", "(starting node type)"],
    "relation": ["(column label for the relationship name)", "(the prefix name for the relationship name)"],
    "dest": ["(column label for ending node ID)", "(ending node type)"],
}
```
Editing a training data file

```json
"features" : [(array of feature objects)]
"labels" : [(array of label objects)]
```

- **file_name** – A string specifying the path to a CSV file that stores information about edges having the same property-graph label.

  The first line of that file contains a header line of column labels.

  The first two column labels are ~from and ~to. The first column (the ~from column) stores the ID of the edge's starting node, and the second (the ~to column) stores the ID of the edge's ending node.

  The remaining column labels in the header line specify, for each remaining column, the name of the edge property whose values have been exported into that column.

- **separator** – A string containing the delimiter that separates columns in that CSV file.

- **source** – A JSON array containing two strings that specify the starting node of the edge. The first string contains the header name of the column that the starting node ID is stored in. The second string specifies the node type.

- **relation** – A JSON array containing two strings that specify the edge's relation type. The first string contains the header name of the column that the relation name (relname) is stored in. The second string contains the prefix for the relation name (prefixname).

  The full relation type consists of the two strings combined, with a hyphen character between them, like this: `prefixname-relname`.

  If the first string is empty, all edges have the same relation type, namely the `prefixname` string.

- **dest** – A JSON array containing two strings that specify the ending node of the edge. The first string contains the header name of the column that the node ID is stored in. The second string specifies the node type.

- **features** – A JSON array of property-value feature objects. Each property-value feature object contains the following fields:

  - **feature** – A JSON array of three strings. The first string contains the header name of the column that contains the property value. The second string contains the feature name. The third string contains the feature type.

  - **norm** – *(Optional)* Specifies a normalization method to apply to the property values.

- **labels** – A JSON array of objects. Each of the objects defines a target feature of the edges, and specifies the proportions of the edges that the training and validation stages should take. Each object contains the following fields:

  - **label** – A JSON array of two strings. The first string contains the header name of the column that contains the target feature property value. The second string specifies one of the following target task types:

    - "classification" – An edge classification task. The property values provided in the column identified by the first string in the label array are treated as categorical values. For an edge classification task, the first string in the label array can’t be empty.

    - "regression" – An edge regression task. The property values provided in the column identified by the first string in the label array are treated as numerical values. For an edge regression task, the first string in the label array can’t be empty.

    - "link_prediction" – A link prediction task. No property values are required. For a link prediction task, the first string in the label array is ignored.

**Contents of a node configuration object listed in a nodes array**

A node configuration object listed in a nodes array can contain the following fields:
Editing a training data file

```
{
    "file_name": "(path to a CSV file)",
    "separator": "(separator character)",
    "node": ["(column label for the node ID)", "(node type)"],
    "features": ["(feature array)"],
    "labels": ["(label array)"
```  

- **file_name** – A string specifying the path to a CSV file that stores information about nodes having the same property-graph label.

  The first line of that file contains a header line of column labels.

  The first column label is `~id`, and the first column (the `~id` column) stores the node ID.

  The remaining column labels in the header line specify, for each remaining column, the name of the node property whose values have been exported into that column.

- **separator** – A string containing the delimiter that separates columns in that CSV file.

- **node** – A JSON array containing two strings. The first string contains the header name of the column that stores node IDs. The second string specifies the node type in the graph, which corresponds to a property-graph label of the node.

- **features** – A JSON array of node feature objects. See Contents of a feature object listed in a features array for a node or edge (p. 692).

- **labels** – A JSON array of node label objects. See Contents of a node label object listed in a node labels array (p. 693).

### Contents of a feature object listed in a features array for a node or edge

A node feature object listed in a node features array can contain the following top-level fields:

- **feature** – A JSON array of three strings. The first string contains the header name of the column that contains the property value for the feature. The second string contains the feature name.

  The third string contains the feature type. Valid feature types are listed in Possible values of the type field for features (p. 665).

- **norm** – This field is required for numerical features. It specifies a normalization method to use on numeric values. Valid values are "none", "min-max", and "standard". See The norm field (p. 667) for details.

- **language** – The language field specifies the language being used in text property values. Its usage depends on the text encoding method:

  - For text_fasttext (p. 684) encoding, this field is required, and must specify one of the following languages:

    - en (English)
    - zh (Chinese)
    - hi (Hindi)
    - es (Spanish)
    - fr (French)

    However, text_fasttext cannot handle more than one language at a time.

  - For text_sbert (p. 684) encoding, this field is not used, since SBERT encoding is multilingual.

  - For text_word2vec (p. 685) encoding, this field is optional, since text_word2vec only supports English. If present, it must specify the name of the English language model:
• For `tfidf` (p. 686) encoding, this field is not used.

• `max_length` – This field is optional for `text_fasttext` (p. 684) features, where it specifies the maximum number of tokens in an input text feature that will be encoded. Input text after `max_length` is reached is ignored. For example, setting `max_length` to 128 indicates that any tokens after the 128th in a text sequence are ignored.

• `separator` – This field is used optionally with `category`, `numerical`, and `auto` features. It specifies a character that can be used to split a property value into multiple categorical values or numerical values.

See The `separator` field (p. 668).

• `range` – This field is required for `bucket_numerical` features. It specifies the range of numerical values that are to be divided into buckets.

See The `range` field (p. 668).

• `bucket_cnt` – This field is required for `bucket_numerical` features. It specifies the number of buckets that the numerical range defined by the `range` parameter should be divided into.

See Bucket-numerical features in Neptune ML (p. 683).

• `slide_window_size` – This field is used optionally with `bucket_numerical` features to assign values to more than one bucket.

See The `slide_window_size` field (p. 668).

• `imputer` – This field is used optionally with `numerical`, `bucket_numerical`, and `datetime` features to provide an imputation technique for filling in missing values. The supported imputation techniques are "mean", "median", and "most_frequent".

See The `imputer` field (p. 668).

• `max_features` – This field is used optionally by `text_tfidf` features to specify the maximum number of terms to encode.

See The `max_features` field (p. 669).

• `min_df` – This field is used optionally by `text_tfidf` features to specify the minimum document frequency of terms to encode.

See The `min_df` field (p. 669).

• `ngram_range` – This field is used optionally by `text_tfidf` features to specify a range of numbers of words or tokens to considered as potential individual terms to encode.

See The `ngram_range` field (p. 669).

• `datetime_parts` – This field is used optionally by `datetime` features to specify which parts of the `datetime` value to encode categorically.

See The `datetime_parts` field (p. 670).

**Contents of a node label object listed in a node labels array**

A label object listed in a node labels array defines a node target feature and specifies the proportions of nodes that the training, validation, and test stages will use. Each object can contain the following fields:

```
{
  
} 
```
• **label** – A JSON array containing two strings. The first string contains the header name of the column that stores the property values for the feature. The second string specifies the target task type, which can be:
  • "classification" – A node classification task. The property values in the specified column are used to create a categorical feature.
  • "regression" – A node regression task. The property values in the specified column are used to create a numerical feature.

• **split_rate** – A JSON array containing three numbers between zero and one that add up to one and represent an estimate of the proportions of nodes that the training, validation, and test stages will use, respectively. See `split_rate` (p. 661).

• **separator** – A string containing the delimiter that separates categorical feature values for a classification task.

**Note**
If no label object is provided for both edges and nodes, the task is automatically assumed to be link prediction, and edges are randomly split into 90% for training and 10% for validation.
Training a model using Neptune ML

After you have processed the data that you exported from Neptune for model training, you can start a model-training job using a curl (or awscurl) command like the following:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/modeltraining 
-H 'Content-Type: application/json' \
-d '{
    "id" : "(a unique model-training job ID)",
    "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
    "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
}
```

The details of how to use this command are explained in The modeltraining command (p. 745), along with information about how to get the status of a running job, how to stop a running job, and how to list all running jobs.

You can also supply a previousModelTrainingJobId to use information from a completed Neptune ML model training job to accelerate the hyperparameter search in a new training job. This is useful during model retraining on new graph data (p. 653), as well as incremental training on the same graph data (p. 652). Use a command like this one:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/modeltraining 
-H 'Content-Type: application/json' \
-d '{
    "id" : "(a unique model-training job ID)",
    "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
    "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
    "previousModelTrainingJobId" : "(the model-training job-id of a completed job)"
}
```

You can train your own model implementation on the Neptune ML training infrastructure by supplying a customModelTrainingParameters object, like this:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/modeltraining 
-H 'Content-Type: application/json' \
-d '{
    "id" : "(a unique model-training job ID)",
    "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
    "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
    "modelName" : "custom",
    "customModelTrainingParameters" : {
        "sourceS3DirectoryPath" : "s3://(your Amazon S3 bucket)/(path to your Python module)",
        "trainingEntryPointScript" : "(your training script entry-point name in the Python module)",
        "transformEntryPointScript" : "(your transform script entry-point name in the Python module)"
    } 
}
```
See The `modeltraining` command (p. 745) for more information, such as about how to get the status of a running job, how to stop a running job, and how to list all running jobs. See Custom models in Neptune ML (p. 714) for information about how to implement and use a custom model.

**Topics**
- Models and model training in Amazon Neptune ML (p. 697)
- Customizing model hyperparameter configurations in Neptune ML (p. 699)
- Model training best practices (p. 708)
Models and model training in Amazon Neptune ML

Neptune ML uses Graph Neural Networks (GNN) to create models for the various machine-learning tasks. Graph neural networks have been shown to obtain state-of-the-art results for graph machine learning tasks and are excellent at extracting informative patterns from graph structured data.

Graph neural networks (GNNs) in Neptune ML

Graph Neural Networks (GNNs) belong to a family of neural networks that compute node representations by taking into account the structure and features of nearby nodes. GNNs complement other traditional machine learning and neural network methods that are not well-suited for graph data.

GNNs are used to solve machine-learning tasks such as node classification and regression (predicting properties of nodes) and edge classification and regression (predicting properties of edges) or link prediction (predicting whether two nodes in the graph should be connected or not).

In general, using a GNN for a machine learning task involves two stages:

- An encoding stage, where the GNN computes a d-dimensional vector for each node in the graph. These vectors are also called representations or embeddings.
- A decoding stage, which makes predictions based on the encoded representations.

For node classification and regression, the node representations are used directly for the classification and regression tasks. For edge classification and regression, the node representations of the incident nodes on an edge are used as input for the classification or regression. For link prediction, an edge likelihood score is computed by using a pair of node representations and an edge type representation.

The Deep Graph Library (DGL) facilitates the efficient definition and training of GNNs for these tasks.

Different GNN models are unified under the formulation of message passing. In this view, the representation for a node in a graph is calculated using the node's neighbors' representations (the messages), together with the node's initial representation. In NeptuneML, the initial representation of a node is derived from the features extracted from its node properties, or is learnable and depends on the identity of the node.

Neptune ML also provides the option to concatenate node features and learnable node representations to serve as the original node representation.

For the various tasks in Neptune ML involving graphs with node properties, we use the Relational Graph Convolutional Network (R-GCN)) to perform the encoding stage. R-GCN is a GNN architecture that is well-suited for graphs that have multiple node and edge types (these are known as heterogeneous graphs).

The R-GCN network consists of a fixed number of layers, stacked one after the other. Each layer of the R-GCN uses its learnable model parameters to aggregate information from the immediate, 1-hop neighborhood of a node. Since subsequent layers use the previous layer's output representations as input, the radius of the graph neighborhood that influences a node's final embedding depends on the number of layers (num-layer), of the R-GCN network.

For example, this means that a 2-layer network uses information from nodes that are 2 hops away.

To learn more about GNNs, see A Comprehensive Survey on Graph Neural Networks. For more information about the Deep Graph Library (DGL), visit the DGL webpage. For a hands-on tutorial about using DGL with GNNs, see Learning graph neural networks with Deep Graph Library.
Training Graph Neural Networks

In machine learning, the process of getting a model to learn how to make good predictions for a task is called model training. This is usually performed by specifying a particular objective to optimize, as well as an algorithm to use to perform this optimization.

This process is employed in training a GNN to learn good representations for the downstream task as well. We create an objective function for that task that is minimized during model training. For example, for node classification, we use CrossEntropyLoss as the objective, which penalizes misclassifications, and for node regression we minimize MeanSquareError.

The objective is usually a loss function that takes the model predictions for a particular data point and compares them to the ground-truth value for that data point. It returns the loss value, which shows how far off the model's predictions are. The goal of the training process is to minimize the loss and ensure that model predictions are close to the ground-truth.

The optimization algorithm used in deep learning for the training process is usually a variant of gradient descent. In Neptune ML, we use Adam, which stands for adaptive gradient descent algorithm.

While the model training process tries to ensure that the learned model parameters are close to the minima of the objective function, the overall performance of a model also depends on the model's hyperparameters, which are model settings that aren't learned by the training algorithm. For example, the dimensionality of the learned node representation, num-hidden, is a hyperparameter that affects model performance. Therefore, it is common in machine learning to perform hyperparameter optimization (HPO) to choose the suitable hyperparameters.

Neptune ML uses a SageMaker hyperparameter tuning job to launch multiple instances of model training with different hyperparameter configurations to try to find the best model for a range of hyperparameters settings. See Customizing model hyperparameter configurations in Neptune ML (p. 699).

Knowledge graph embedding models in Neptune ML

Knowledge graphs (KGs) are graphs that encode information about different entities (nodes) and their relations (edges). In Neptune ML, knowledge graph embedding models are applied by default for performing link prediction when the graph does not contain node properties, only relations with other nodes. Although, R-GCN models with learnable embeddings can also be used for these graphs by specifying the model type as "rgcn", knowledge graph embedding models are simpler and are designed to be effective for learning representations for large scale knowledge graphs.

Knowledge graph embedding models are used in a link prediction task to predict the nodes or relations that complete a triple \((h, r, t)\) where \(h\) is the source node, \(r\) is the relation type and \(t\) is the destination node.

The knowledge graph embedding models implemented in Neptune ML are distmult, transE, and rotatE. To learn more about knowledge graph embedding models, see DGL-KE.

Training custom models in Neptune ML

Neptune ML lets you define and implement custom models of your own, for particular scenarios. See Custom models in Neptune ML (p. 714) for information about how to implement a custom model and how to use Neptune ML infrastructure to train it.
Customizing model hyperparameter configurations in Neptune ML

When you start a Neptune ML model-training job, Neptune ML automatically uses the information inferred from the preceding data-processing (p. 681) job. It uses the information to generate hyperparameter configuration ranges that are used to create a SageMaker hyperparameter tuning job to train multiple models for your task. That way, you don't have to specify a long list of hyperparameter values for the models to be trained with. Instead, the model hyperparameter ranges and defaults are selected based on the task type, graph type, and the tuning-job settings.

However, you can also override the default hyperparameter configuration and provide custom hyperparameters by modifying a JSON configuration file that the data-processing job generates.

Using the Neptune ML modelTraining API (p. 745), you can control several high level hyperparameter tuning job settings like maxHPONumberOfTrainingJobs, maxHPOParallelTrainingJobs, and trainingInstanceType. For more fine-grained control over the model hyperparameters, you can customize the model-HPO-configuration.json file that the data-processing job generates. The file is saved in the Amazon S3 location that you specified for processing-job output.

You can download the file, edit it to override the default hyperparameter configurations, and upload it back to the same Amazon S3 location. Do not change the name of the file, and be careful to follow these instructions as you edit.

To download the file from Amazon S3:

```
aws s3 cp \
  s3://(bucket name)/(path to output folder)/model-HPO-configuration.json \
  ./
```

When you have finished editing, upload the file back to where it was:

```
aws s3 cp \
  model-HPO-configuration.json \
  s3://(bucket name)/(path to output folder)/model-HPO-configuration.json
```

Structure of the model-HPO-configuration.json file

The model-HPO-configuration.json file specifies the model to be trained, the machine learning task_type and the hyperparameters that should be varied or fixed for the various runs of model training.

The hyperparameters are categorized as belonging to various tiers that signify the precedence given to the hyperparameters when the hyperparameter tuning job is invoked:

- Tier-1 hyperparameters have the highest precedence. If you set maxHPONumberOfTrainingJobs to a value less than 10, only Tier-1 hyperparameters are tuned, and the rest take their default values.
- Tier-2 hyperparameters have lower precedence, so if you have more than 10 but less than 50 total training jobs for a tuning job, then both Tier-1 and Tier-2 hyperparameters are tuned.
- Tier 3 hyperparameters are tuned together with Tier-1 and Tier-2 only if you have more than 50 total training jobs.
- Finally, fixed hyperparameters are not tuned at all, and always take their default values.

Example of a model-HPO-configuration.json file

The following is a sample model-HPO-configuration.json file:

```json
{
  "task_type": "regression",
  "hyperparameters": {
    "param1": "value1",
    "param2": "value2",
    "param3": "value3"
  }
}
```

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Customizing hyperparameters

```json
{
  "models": [
    {
      "model": "rgcn",
      "task_type": "node_class",
      "eval_metric": {
        "metric": "acc"
      },
      "eval_frequency": {
        "type": "evaluate_every_epoch",
        "value": 1
      },
      "1-tier-param": [
        {
          "param": "num-hidden",
          "range": [16, 128],
          "type": "int",
        },
        {
          "param": "num-epochs",
          "range": [3, 30],
          "inc_strategy": "linear",
          "inc_val": 1,
          "type": "int",
          "node_strategy": "perM"
        },
        {
          "param": "lr",
          "range": [0.001, 0.01],
          "type": "float",
          "inc_strategy": "log"
        }
      ],
      "2-tier-param": [
        {
          "param": "dropout",
          "range": [0.0, 0.5],
          "inc_strategy": "linear",
          "type": "float",
          "default": 0.3
        },
        {
          "param": "layer-norm",
          "type": "bool",
          "default": true
        }
      ],
      "3-tier-param": [
        {
          "param": "batch-size",
          "range": [128, 4096],
          "inc_strategy": "power2",
          "type": "int",
          "default": 1024
        },
        {
          "param": "fanout",
          "type": "int",
          "options": [[10, 30], [15, 30], [15, 30]],
          "default": [10, 15, 15]
        },
        {
          "param": "num-layer",
          "range": [1, 3],
          "inc_strategy": "power2",
          "type": "int",
          "default": 3
        }
      ]
    }
  ]
}
```
"inc_strategy": "linear",
"inc_val": 1,
"type": "int",
"default": 2
},

{  
  "param": "num-bases",
  "range": [0, 8],
  "inc_strategy": "linear",
  "inc_val": 2,
  "type": "int",
  "default": 0
}
],
"fixed-param": [  
  {  
    "param": "concat-node-embed",
    "type": "bool",
    "default": true
  },
  {  
    "param": "use-self-loop",
    "type": "bool",
    "default": true
  },
  {  
    "param": "low-mem",
    "type": "bool",
    "default": true
  },
  {  
    "param": "l2norm",
    "type": "float",
    "default": 0
  }
]
]
}

Elements of a model-HPO-configuration.json file

The file contains a JSON object with a single top-level array named models that contains a single model-configuration object. When customizing the file, make sure the models array only has one model-configuration object in it. If your file contains more than one model-configuration object, the tuning job will fail with a warning.

The model-configuration object contains the following top-level elements:

- **model** – (String) The model type to be trained (do not modify). Valid values are:
  - "rgcn" – This is the default for node classification and regression tasks, and for heterogeneous link prediction tasks.
  - "transe" – This is the default for KGE link prediction tasks.
  - "distmult" – This is an alternative model type for KGE link prediction tasks.
  - "rotate" – This is an alternative model type for KGE link prediction tasks.

As a rule, don't directly modify the model value, because different model types often have substantially different applicable hyperparameters, which can result in a parsing error after the training job has started.
To change the model type, use the modelName parameter in the modelTraining API (p. 745) rather than change it in the model-HP0-configuration.json file.

A way to change the model type and make fine-grain hyperparameter changes is to copy the default model configuration template for the model that you want to use and paste that into the model-HP0-configuration.json file. There is a folder named hpo-configuration-templates in the same Amazon S3 location as the model-HP0-configuration.json file if the inferred task type supports multiple models. This folder contains all the default hyperparameter configurations for the other models that are applicable to the task.

For example, if you want to change the model and hyperparameter configurations for a KGE link-prediction task from the default transe model to a distmult model, simply paste the contents of the hpo-configuration-templates/distmult.json file into the model-HP0-configuration.json file and then edit the hyperparameters as necessary.

**Note**
If you set the modelName parameter in the modelTraining API and also change the model and hyperparameter specification in the model-HP0-configuration.json file, and these are different, the model value in the model-HP0-configuration.json file takes precedence, and the modelName value is ignored.

- **task_type** – (String) The machine learning task type inferred by or passed directly to the data-processing job *(do not modify)*. Valid values are:
  - "node_class"
  - "node_regression"
  - "link_prediction"

The data-processing job infers the task type by examining the exported dataset and the generated training-job configuration file for properties of the dataset.

This value should not be changed. If you want to train a different task, you need to run a new data-processing job (p. 681). If the task_type value is not what you were expecting, you should check the inputs to your data-processing job to make sure that they are correct. This includes parameters to the modelTraining API, as well as in the training-job configuration file generated by the data-export process.

- **eval_metric** – (String) The evaluation metric should be used for evaluating the model performance and for selecting the best-performing model across HPO runs. Valid values are:
  - "acc" – Standard classification accuracy. This is the default for single-label classification tasks, unless imbalanced labels are found during data processing, in which case the default is "F1".
  - "acc_topk" – The number of times the correct label is among the top \( k \) predictions. You can also set the value \( k \) by passing in topk as an extra key.
  - "F1" – The F1 score.
  - "mse" – Mean-squared error metric, for regression tasks.
  - "mrr" – Mean reciprocal rank metric.
  - "precision" – The model precision, calculated as the ratio of true positives to predicted positives: \( = \frac{\text{true-positives}}{\text{true-positives} + \text{false-positives}} \).
  - "recall" – The model recall, calculated as the ratio of true positives to actual positives: \( = \frac{\text{true-positives}}{\text{true-positives} + \text{false-negatives}} \).
  - "roc_auc" – The area under the ROC curve. This is the default for multi-label classification.

For example, to change the metric to F1, change the eval_metric value as follows:

```
"eval_metric": {
    "metric": "F1",
```
Or, to change the metric to a topk accuracy score, you would change `eval_metric` as follows:

```json
"eval_metric": {
  "metric": "acc_topk",
  "topk": 2
},
```

- **eval_frequency**  —  *(Object)* Specifies how often during training the performance of the model on the validation set should be checked. Based on the validation performance, early stopping can then be initiated and the best model can be saved.

  The `eval_frequency` object contains two elements, namely "type" and "value". For example:

```json
"eval_frequency": {
  "type": "evaluate_every_pct",
  "value": 0.1
},
```

Valid type values are:

- **evaluate_every_pct**  —  Specifies the percentage of training to be completed for each evaluation.

  For `evaluate_every_pct`, the "value" field contains a floating-point number between zero and one which expresses that percentage.

- **evaluate_every_batch**  —  Specifies the number of training batches to be completed for each evaluation.

  For `evaluate_every_batch`, the "value" field contains an integer which expresses that batch count.

- **evaluate_every_epoch**  —  Specifies the number of epochs per evaluation, where a new epoch starts at midnight.

  For `evaluate_every_epoch`, the "value" field contains an integer which expresses that epoch count.

  The default setting for `eval_frequency` is:

```json
"eval_frequency": {
  "type": "evaluate_every_epoch",
  "value": 1
},
```

- **1-tier-param**  —  *(Required)* An array of Tier-1 hyperparameters.

  If you don't want to tune any hyperparameters, you can set this to an empty array. This does not affect the total number of training jobs launched by the SageMaker hyperparameter tuning job. It just means that all training jobs, if there is more than 1 but less than 10, will run with the same set of hyperparameters.

  On the other hand, if you want to treat all your tunable hyperparameters with equal significance then you can put all the hyperparameters in this array.

- **2-tier-param**  —  *(Required)* An array of Tier-2 hyperparameters.
These parameters are only tuned if `maxHPONumberOfTrainingJobs` has a value greater than 10. Otherwise, they are fixed to the default values.

If you have a training budget of at most 10 training jobs or don’t want Tier-2 hyperparameters for any other reason, but you want to tune all tunable hyperparameters, you can set this to an empty array.

- **3-tier-param**  – *(Required)* An array of Tier-3 hyperparameters.

  These parameters are only tuned if `maxHPONumberOfTrainingJobs` has a value greater than 50. Otherwise, they are fixed to the default values.

  If you don’t want Tier-3 hyperparameters, you can set this to an empty array.

- **fixed-param**  – *(Required)* An array of fixed hyperparameters that take only their default values and do not vary in different training jobs.

  If you want to vary all hyperparameters, you can set this to an empty array and either set the value for `maxHPONumberOfTrainingJobs` large enough to vary all tiers or make all hyperparameters Tier-1.

The JSON object that represents each hyperparameter in 1-tier-param, 2-tier-param, 3-tier-param, and fixed-param contains the following elements:

- **param**  – *(String)* The name of the hyperparameter *(do not change).*

  See the list of valid hyperparameter names in Neptune ML (p. 705).

- **type**  – *(String)* The hyperparameter type *(do not change).*

  Valid types are: `bool`, `int`, and `float`.

- **default**  – *(String)* The default value for the hyperparameter.

  You can set a new default value.

Tunable hyperparameters can also contain the following elements:

- **range**  – *(Array)* The range for a continuous tunable hyperparameter.

  This should be an array with two values, namely the minimum and maximum of the range `[[min, max]]`.

- **options**  – *(Array)* The options for a categorical tunable hyperparameter.

  This array should contain all the options to consider:

  ```json
  "options" : [value1, value2, ... valueN]
  ```

- **inc_strategy**  – *(String)* The type of incremental change for continuous tunable hyperparameter ranges *(do not change).*

  Valid values are `log`, `linear`, and `power2`. This applies only when the range key is set.

  Modifying this may result in not using the full range of your hyperparameter for tuning.

- **inc_val**  – *(Float)* The amount by which successive increments differ for continuous tunable hyperparameters *(do not change).*

  This applies only when the range key is set.

  Modifying this may result in not using the full range of your hyperparameter for tuning.
Customizing hyperparameters

- **node_strategy** – *(String)* Indicates that the effective range for this hyperparameter should change based on the number of nodes in the graph *(do not change)*.

  Valid values are "perM" (per million), "per10M" (per 10 million), and "per100M" (per 100 million).

  Rather than change this value, change the range instead.

- **edge_strategy** – *(String)* Indicates that the effective range for this hyperparameter should change based on the number of edges in the graph *(do not change)*.

  Valid values are "perM" (per million), "per10M" (per 10 million), and "per100M" (per 100 million).

  Rather than change this value, change the range instead.

**List of all the hyperparameters in Neptune ML**

The following list contains all the hyperparameters that can be set anywhere in Neptune ML, for any model type and task. Because they are not all applicable to every model type, it is important that you only set hyperparameters in the model-HPO-configuration.json file that appear in the template for the model you’re using.

- **batch-size** – The size of the batch of target nodes using in one forward pass. *Type: int*.

  Setting this to a much larger value can cause memory issues for training on GPU instances.

- **concat-node-embed** – Indicates whether to get the initial representation of a node by concatenating its processed features with learnable initial node embeddings in order to increase the expressivity of the model. *Type: bool*.

- **dropout** – The dropout probability applied to dropout layers. *Type: float*.

- **edge-num-hidden** – The hidden layer size or number of units for the edge feature module. Only used when use-edge-features is set to True. *Type: float*.

- **enable-early-stop** – Toggles whether or not to use the early stopping feature. *Type: bool*.  
  *Default: true*.

  Use this Boolean parameter to turn off the early stop feature.

- **fanout** – The number of neighbors to sample for a target node during neighbor sampling. *Type: int*.

  This value is tightly coupled with num-layers and should always be in the same hyperparameter tier. This is because you can specify a fanout for each potential GNN layer.

  Because this hyperparameter can cause model performance to vary widely, it should be fixed or set as a Tier-2 or Tier-3 hyperparameter. Setting it to a large value can cause memory issues for training on GPU instance.

- **gamma** – The margin value in the score function. *Type: float*.

  This applies to KGE link-prediction models only.

- **l2norm** – The weight decay value used in the optimizer which imposes an L2 normalization penalty on the weights. *Type: bool*.

- **layer-norm** – Indicates whether to use layer normalization for rgcn models. *Type: bool*.

- **low-mem** – Indicates whether to use a low-memory implementation of the relation message passing function at the expense of speed. *Type: bool*.

- **lr** – The learning rate. *Type: float*.

  This should be set as a Tier-1 hyperparameter.
• **neg-share**  – In link prediction, indicates whether positive sampled edges can share negative edge samples. *Type: bool.*

• **num-bases**  – The number of bases for basis decomposition in a rgcnn model. Using a value of num-bases that is less than the number of edge types in the graph acts as a regularizer for the rgcnn model. *Type: int.*

• **num-epochs**  – The number of epochs of training to run. *Type: int.*

An epoch is a complete training pass through the graph.

• **num-hidden**  – The hidden layer size or number of units. *Type: int.*

This also sets the initial embedding size for featureless nodes.

Setting this to a much larger value without reducing batch-size can cause out-of-memory issues for training on GPU instance.

• **num-layer**  – The number of GNN layers in the model. *Type: int.*

This value is tightly coupled with the fanout parameter and should come after fanout is set in the same hyperparameter tier.

Because this can cause model performance to vary widely, it should be fixed or set as a Tier-2 or Tier-3 hyperparameter.

• **num-negs**  – In link prediction, the number of negative samples per positive sample. *Type: int.*

• **per-feat-name-embed**  – Indicates whether to embed each feature by independently transforming it before combining features. *Type: bool.*

When set to true, each feature per node is independently transformed to a fixed dimension size before all the transformed features for the node are concatenated and further transformed to the num_hidden dimension.

When set to false, the features are concatenated without any feature-specific transformations.

• **regularization-coef**  – In link prediction, the coefficient of regularization loss. *Type: float.*

• **rel-part**  – Indicates whether to use relation partition for KGE link prediction. *Type: bool.*

• **sparse-lr**  – The learning rate for learnable-node embeddings. *Type: float.*

Learnable initial node embeddings are used for nodes without features or when concat-node-embed is set. The parameters of the sparse learnable node embedding layer are trained using a separate optimizer which can have a separate learning rate.

• **use-class-weight**  – Indicates whether to apply class weights for imbalanced classification tasks. If set to true, the label counts are used to set a weight for each class label. *Type: bool.*

• **use-edge-features**  – Indicates whether to use edge features during message passing. If set to true, a custom edge feature module is added to the RGCN layer for edge types that have features. *Type: bool.*

• **use-self-loop**  – Indicates whether to include self loops in training a rgcnn model. *Type: bool.*

• **window-for-early-stop**  – Controls the number of latest validation scores to average to decide on an early stop. The default is 3. *type=int. See also Early stopping of the model training process in Neptune ML (p. 709). Type: int. Default: 3.*

See .

### Customizing hyperparameters in Neptune ML

When you are editing the model-HPO-configuration.json file, the following are the most common kinds of changes to make:
• Edit the minimum and/or maximum values of range hyperparameters.
• Set a hyperparameter to a fixed value by moving it to the fixed-param section and setting its default value to the fixed value you want it to take.
• Change the priority of a hyperparameter by placing it in a particular tier, editing its range, and making sure that its default value is set appropriately.
Model training best practices

There are things you can do to improve the performance of Neptune ML models.

Choose the right node property

Not all the properties in your graph may be meaningful or relevant to your machine learning tasks. Any irrelevant properties should be excluded during data export.

Here are some best practices:

- Use domain experts to help evaluate the importance of features and the feasibility of using them for predictions.
- Remove the features that you determine are redundant or irrelevant to reduce noise in the data and unimportant correlations.
- Iterate as you build your model. Adjust the features, feature combinations, and tuning objectives as you go along.

Feature Processing in the Amazon Machine Learning Developer Guide provides additional guidelines for feature processing that are relevant to Neptune ML.

Handle outlier data points

An outlier is a data point that is significantly different from the remaining data. Data outliers can spoil or mislead the training process, resulting in longer training time or less accurate models. Unless they are truly important, you should eliminate outliers before exporting the data.

Remove duplicate nodes and edges

Graphs stored in Neptune may have duplicate nodes or edges. These redundant elements will introduce noise for ML model training. Eliminate duplicate nodes or edges before exporting the data.

Tune the graph structure

When the graph is exported, you can change the way features are processed and how the graph is constructed, to improve the model performance.

Here are some best practices:

- When an edge property has the meaning of categories of edges, it is worth turning it into edge types in some cases.
- The default normalization policy used for a numerical property is min-max, but in some cases other normalization policies work better. You can preprocess the property and change the normalization policy as explained in Elements of a model-HPO-configuration.json file (p. 701).
- The export process automatically generates feature types based on property types. For example, it treats String properties as categorical features and Float and Int properties as numerical features. If you need to, you can modify the feature type after export (see Elements of a model-HPO-configuration.json file (p. 701)).

Tune the hyperparameter ranges and defaults

The data-processing operation infers hyperparameter configuration ranges from the graph. If the generated model hyperparameter ranges and defaults don't work well for your graph data, you can edit the HPO configuration file to create your own hyperparameter tuning strategy.
Here are some best practices:

- When the graph goes large, the default hidden dimension size may not be large enough to contain all the information. You can change the `num-hidden` hyperparameter to control the hidden dimension size.

- For knowledge graph embedding (KGE) models, you may want to change the specific model being used according to your graph structure and budget.

  TrainSE models have difficulty in dealing with one-to-many (1-N), many-to-one (N-1), and many-to-many (N-N) relations. DistMult models have difficulty in dealing with symmetric relations. RotatE is good at modeling all kinds of relations but is more expensive than TrainSE and DistMult during training.

- In some cases, when both node identification and node feature information are important, you should use `concat-node-embed` to tell the Neptune ML model to get the initial representation of a node by concatenating its features with its initial embeddings.

- When you are getting reasonably good performance over some hyperparameters, you can adjust the hyperparameter search space according to those results.

### Early stopping of the model training process in Neptune ML

Early stopping can significantly reduce the model-training run time and associated costs without degrading model performance. It also prevent the model from overfitting on the training data.

Early stopping depends on regular measurements of validation-set performance. Initially, performance improves as training proceeds, but when the model starts overfitting, it starts to decline again. The early stopping feature identifies the point at which the model starts overfitting and halts model training at that point.

Neptune ML monitors the validation metric calls and compares the most recent validation metric to the average of validation metrics over the last \( n \) evaluations, where \( n \) is a number set using the `window-for-early-stop` parameter. As soon as the validation metric is worse than that average, Neptune ML stops the model training and saves the best model so far.

You can control early stopping using the following parameters:

- `window-for-early-stop` – The value of this parameter is an integer that specifies the number of recent validation scores to average when deciding on an early stop. The default value is 3.

- `enable-early-stop` – Use this Boolean parameter to turn off the early stop feature. By default, its value is `true`.

### Early stopping of the HPO process in Neptune ML

The early stop feature in Neptune ML also stops training jobs that are not performing well compared to other training jobs, using the SageMaker HPO warm-start feature. This too can reduce costs and improve the quality of HPO.

See [Run a warm start hyperparameter tuning job](#) for a description of how this works.

Warm start provides the ability to pass information learned from previous training jobs to subsequent training jobs and provides two distinct benefits:

- First, the results of previous training jobs are used to select good combinations of hyperparameters to search over in the new tuning job.

- Second, it allows early stopping to access more model runs, which reduces tuning time.
This feature is enabled automatically in Neptune ML, and allows you strike a balance between model training time and performance. If you are satisfied with the performance of the current model, you can use that model. Otherwise, you run more HPOs that are warm-started with the results of previous runs so as to discover a better model.

**Get professional support services**

AWS offers professional support services to help you with problems in your machine learning on Neptune projects. If you get stuck, reach out to [AWS support](#).
Use a trained model to generate new model artifacts

Using the Neptune ML model transform command, you can compute model artifacts like node embeddings on processed graph data using pre-trained model parameters.

Model transform for incremental inference

In the incremental model inference workflow (p. 652), after you have processed the updated graph data that you exported from Neptune you can start a model transform job using a curl (or awscurl) command like the following:

```
curl \n-X POST https://(your Neptune endpoint)/ml/modeltransform \n-H 'Content-Type: application/json' \n-d '{
   "id" : "(a unique model-training job ID)",
   "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
   "mlModelTrainingJobId": "(the ML model training job-id)",
   "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform/"
}'
```

You can then pass the ID of this job to the create-endpoints API call to create a new endpoint or update an existing one with the new model artifacts generated by this job. This allows the new or updated endpoint to provide model predictions for the updated graph data.

Model transform for any training job

You can also supply a trainingJobName parameter to generate model artifacts for any of the SageMaker training jobs launched during Neptune ML model training. Since a Neptune ML model training job can potentially launch many SageMaker training jobs, this gives you the flexibility to create an inference endpoint based on any of those SageMaker training jobs.

For example:

```
curl \n-X POST https://(your Neptune endpoint)/ml/modeltransform \n-H 'Content-Type: application/json' \n-d '{
   "id" : "(a unique model-training job ID)",
   "trainingJobName" : "(name a completed SageMaker training job)",
   "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform/"
}'
```

If the original training job was for a user-provided custom model, you must include a customModelTransformParameters object when invoking a model transform. See Custom models in Neptune ML (p. 714) for information about how to implement and use a custom model.

**Note**
The modeltransform command always runs the model transform on the best SageMaker training job for that training.

See The modeltransform command (p. 750) for more information about model transform jobs.
Artifacts produced by model training in Neptune ML

Artifacts generated for different tasks

The content of the model artifacts generated by the training process depends on the target machine learning task:

- **Node classification and regression** – For node property prediction, the artifacts include model parameters, node embeddings from the GNN encoder (p. 697), model predictions, and some configuration files for the inference endpoint. Model predictions are pre-computed for node classification and node regression to reduce query latency.

- **Edge classification and regression** – For edge property prediction, the artifacts also include model parameters and node embeddings. The parameters of the model decoder are especially important for inference because we compute the edge classification or edge regression predictions by applying the model decoder to the saved embeddings of the source and destination vertex of an edge.

- **Link prediction** – For link prediction, in addition to the artifacts generated for edge property prediction, the DGL graph is also included as an artifact because link prediction requires the training graph to perform predictions. The objective of link prediction is to predict the destination vertices that are likely to combine with a source vertex to form an edge of a particular type in the graph. In order to do this, the node embedding of the source vertex and a learned representation for the edge type are combined with the node embeddings of all possible destination vertices to produce an edge likelihood score for each of the destination vertices. The scores are then sorted to rank the potential destination vertices and return the top candidates.

Generating new model artifacts

The model artifacts generated after model training in Neptune ML are directly tied to the training graph. This means that the inference endpoint is able to provide predictions only for entities that were in the original training graph.

In order to get model predictions for new entities that have been added to the graph, new model artifacts need to be recomputed for the new graph data. This is accomplished using the `model-transform` command.

Since model training implicitly performs a model transform at the end of the training process, model artifacts are always recomputed on the training graph data by a training job. However, the `model-transform` command can also compute model artifacts on graph data that was not used for training a model. In order to this, the new graph data must be processed using the same feature encodings as the original graph data and must adhere to the same graph schema.

You can accomplish this by first creating a new data processing job that is a clone of the data processing job run on the original training graph data, and running it on the new graph data (see Processing...
updated graph data for Neptune ML (p. 681)). Then, call the modeltransform command with the new dataProcessingJobId and the old modelTrainingJobId to recompute the model artifacts on the updated graph data.

For node property prediction, the node embeddings and predictions are recomputed on the new graph data, even for nodes that were present in the original training graph.

For edge property prediction and link prediction, the node embeddings are also recomputed and similarly override any existing node embeddings. To recompute the node embeddings, Neptune ML applies the learned GNN encoder from the previous trained model to the nodes of the new graph data with their new features.

For nodes that do not have features, the learned initial representations from the original model training are re-used. For new nodes that do not have features and were not present in the original training graph, Neptune ML initializes their representation as the average of the learned initial node representations of that node type present in the original training graph. This can cause some performance drop in model predictions if you have many new nodes that do not have features, since they will all be initialized to the average initial embedding for that node type.

If your model is trained with concat-node-embed set to true, then the initial node representations are created by concatenating the node features with the learnable initial representation. Thus, for the updated graph, the initial node representation of new nodes also uses the average initial node embeddings, concatenated with new node features.

Additionally, node deletions are currently not supported. If nodes have been removed in the updated graph, you have to retrain the model on the updated graph data.

Recomputing the model artifacts re-uses the learned model parameters on a new graph, and should only be done when the new graph is very similar to the old graph. If your new graph is not sufficiently similar, you need to retrain the model to obtain similar model performance on the new graph data. What constitutes sufficiently similar depends on the structure of your graph data, but as a rule of thumb you should retrain your model if your new data is more than 10-20% different from the original training graph data.

For graphs where all the nodes have features, the higher end of the threshold (20% different) applies but for graphs where many nodes do not have features and the new nodes added to the graph don’t have properties, then the lower end (10% different) may be even be too high.

See The modeltransform command (p. 750) for more information about model transform jobs.
Custom models in Neptune ML

Neptune ML lets you define your own custom model implementations using Python. You can train and deploy custom models using Neptune ML infrastructure very much as you do for the built-in models, and use them to obtain predictions through graph queries.

You can start implementing a custom model of your own in Python by following the Neptune ML toolkit examples, and by using the model components provided in the Neptune ML toolkit. The following sections provide more details.

Contents

- Overview of custom models in Neptune ML (p. 715)
  - When to use a custom model in Neptune ML (p. 715)
  - Workflow for developing and using a custom model in Neptune ML (p. 715)
- Custom model development in Neptune ML (p. 717)
  - Custom model training script development in Neptune ML (p. 717)
  - Custom model transform script development in Neptune ML (p. 718)
  - Custom model-hpo-configuration.json file in Neptune ML (p. 718)
  - Local testing of your custom model implementation in Neptune ML (p. 719)
Overview of custom models in Neptune ML

When to use a custom model in Neptune ML

Neptune ML's built-in models handle all the standard tasks supported by Neptune ML, but there may be cases where you want to have more granular control over the model for a particular task, or need to customize the model training process. For example, a custom model is appropriate in the following situations:

- Feature encoding for text features of very large text models need to be run on GPU.
- You want to use your own custom Graph Neural Network (GNN) model developed in Deep Graph Library (DGL).
- You want to use tabular models or ensemble models for node classification and regression.

Workflow for developing and using a custom model in Neptune ML

Custom model support in Neptune ML is designed to integrate seamlessly into existing Neptune ML workflows. It works by running custom code in your source module on Neptune ML's infrastructure to train the model. Just as is the case for a built-in mode, Neptune ML automatically launches a SageMaker HyperParameter tuning job and selects the best model according to the evaluation metric. It then uses the implementation provided in your source module to generate model artifacts for deployment.

Data export, training configuration, and data preprocessing is the same for a custom model as for a built-in one.

After data preprocessing is when you can iteratively and interactively develop and test your custom model implementation using Python. When your model is production-ready, you can upload the resulting Python module to Amazon S3 like this:

```
aws s3 cp --recursive (source path to module) s3://(bucket name)/(destination path for your module)
```

Then, you can use the normal default (p. 650) or the incremental (p. 652) data workflow to deploy the model to production, with a few differences.

For model training using a custom model, you must provide a customModelTrainingParameters JSON object to the Neptune ML model training API to ensure that your custom code is used. The fields in the customModelTrainingParameters object are as follows:

- **sourceS3DirectoryPath** – *(Required)* The path to the Amazon S3 location where the Python module implementing your model is located. This must point to a valid existing Amazon S3 location that contains, at a minimum, a training script, a transform script, and a model-hpo-configuration.json file.

- **trainingEntryPointScript** – *(Optional)* The name of the entry point in your module of a script that performs model training and takes hyperparameters as command-line arguments, including fixed hyperparameters.

  *Default: training.py.*

- **transformEntryPointScript** – *(Optional)* The name of the entry point in your module of a script that should be run after the best model from the hyperparameter search has been identified, to compute the model artifacts necessary for model deployment. It should be able to run with no command-line arguments.
Default: `transform.py`.

For example:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/modeltraining \
-H 'Content-Type: application/json' \
-d '{
  "id" : "(a unique model-training job ID)",
  "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
  "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer",
  "modelName" : "custom",
  "customModelTrainingParameters" : {
    "sourceS3DirectoryPath" : "s3://(your Amazon S3 bucket)/(path to your Python module)",
    "trainingEntryPointScript" : "(your training script entry-point name in the Python module)",
    "transformEntryPointScript" : "(your transform script entry-point name in the Python module)"
  }
}'
```

Similarly, to enable a custom model transform, you must provide a `customModelTransformParameters` JSON object to the Neptune ML model transform API, with field values that are compatible with the saved model parameters from the training job. The `customModelTransformParameters` object contains these fields:

- **sourceS3DirectoryPath** – (Required) The path to the Amazon S3 location where the Python module implementing your model is located. This must point to a valid existing Amazon S3 location that contains, at a minimum, a training script, a transform script, and a `model-hpo-configuration.json` file.

- **transformEntryPointScript** – (Optional) The name of the entry point in your module of a script that should be run after the best model from the hyperparameter search has been identified, to compute the model artifacts necessary for model deployment. It should be able to run with no command-line arguments.

  Default: `transform.py`.

For example:

```bash
curl \
-X POST https://(your Neptune endpoint)/ml/modeltransform \
-H 'Content-Type: application/json' \
-d '{
  "id" : "(a unique model-training job ID)",
  "trainingJobName" : "(name of a completed SageMaker training job)",
  "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform/"
  "customModelTransformParameters" : {
    "sourceS3DirectoryPath" : "s3://(your Amazon S3 bucket)/(path to your Python module)",
    "transformEntryPointScript" : "(your transform script entry-point name in the Python module)"
  }
}'
```
Custom model development in Neptune ML

A good way to start custom model development is by following Neptune ML toolkit examples to structure and write your training module. The Neptune ML toolkit also implements modularized graph ML model components in the modelzoo that you can stack and use to create your custom model.

In addition, the toolkit provides utility functions that help you generate the necessary artifacts during model training and model transform. You can import this Python package in your custom implementation. Any functions or modules provided in the toolkit are also available in the Neptune ML training environment.

If your Python module has additional external dependencies, you can include these additional dependencies by creating a requirements.txt file in your module's directory. The packages listed in the requirements.txt file will then be installed before your training script is run.

At a minimum, the Python module that implements your custom model needs to contain the following:

- A training script entry point
- A transform script entry point
- A model-hpo-configuration.json file

Custom model training script development in Neptune ML

Your custom model training script should be an executable Python script like the Neptune ML toolkit's train.py example. It must accept hyperparameter names and values as command-line arguments. During model training, the hyperparameter names are obtained from the model-hpo-configuration.json file. The hyperparameter values either fall within the valid hyperparameter range if the hyperparameter is tunable, or take the default hyperparameter value if it is not tunable.

Your training script is run on a SageMaker training instance using a syntax like this:

```
python3 (script entry point) --(1st parameter) (1st value) --(2nd parameter) (2nd value) (...)
```

For all tasks, the Neptune ML AutoTrainer sends several required parameters to your training script in addition to the hyperparameters that you specify, and your script must be able to handle these additional parameters in order to work properly.

These additional required parameters vary somewhat by task:

### For node classification or node regression

- **task** – The task type used internally by Neptune ML. For node classification this is node_class, and for node regression it is node_regression.
- **model** – The model name used internally by Neptune ML, which is custom in this case.
- **name** – The name of the task used internally by Neptune ML, which is node_class-custom for node classification in this case, and node_regression-custom for node regression.
- **target_ntype** – The name of the node type for classification or regression.
- **property** – The name of the node property for classification or regression.

### For link prediction

- **task** – The task type used internally by Neptune ML. For link prediction, this is link_predict.
- **model** – The model name used internally by Neptune ML, which is custom in this case.
• **name** – The name of the task used internally by Neptune ML, which is `link_predict-custom` in this case.

**For edge classification or edge regression**

• **task** – The task type used internally by Neptune ML. For edge classification this is `edge_class`, and for edge regression it is `edge_regression`.

• **model** – The model name used internally by Neptune ML, which is `custom` in this case.

• **name** – The name of the task used internally by Neptune ML, which is `edge_class-custom` for edge classification in this case, and `edge_regression-custom` for edge regression.

• **target_etype** – The name of the edge type for classification or regression.

• **property** – The name of the edge property for classification or regression.

Your script should save the model parameters, as well as any other artifacts that will be needed to at the end of training.

You can use Neptune ML toolkit utility functions to determine the location of the processed graph data, the location where the model parameters should be saved, and what GPU devices are available on the training instance. See the `train.py` sample training script for examples of how to use these utility functions.

**Custom model transform script development in Neptune ML**

A transform script is needed to take advantage of the Neptune ML incremental workflow (p. 652) for model inference on evolving graphs without retraining the model. Even if all the artifacts necessary for model deployment are generated by the training script, you still need to provide a transform script if you want to generate updated models without retraining the model.

Your custom model transform script should be an executable Python script like the Neptune ML toolkit's `transform.py` example script. Because this script is invoked during model training with no command line arguments, any command line arguments that the script does accept must have defaults.

The script runs on a SageMaker training instance with a syntax like this:

```
python3 (your transform script entry point)
```

Your transform script will need various pieces of information, such as:

• The location of the processed graph data.
• The location where the model parameters are saved and where new model artifacts should be saved.
• The devices available on the instance.
• The hyperparameters that generated the best model.

These inputs are obtained using Neptune ML utility functions that your script can call. See the toolkit's sample `transform.py` script for examples of how to do that.

The script should save the node embeddings, node ID mappings, and any other artifacts necessary for model deployment for each task. See the model artifacts documentation (p. 712) for more information about the model artifacts required for different Neptune ML tasks.

**Custom model-hpo-configuration.json file in Neptune ML**

The `model-hpo-configuration.json` file defines hyperparameters for your custom model. It is in the same format (p. 699) as the `model-hpo-configuration.json` file used with the Neptune ML built-in
models, and takes precedence over the version that is auto-generated by Neptune ML and uploaded to the location of your processed data.

When you add a new hyperparameter to your model, you must also add an entry for the hyperparameter in this file so that the hyperparameter is passed to your training script.

You must provide a range for a hyperparameter if you want it to be tunable, and set it as a tier-1, tier-2, or tier-3 param. The hyperparameter will be tuned if the total number of training jobs configured allow for tuning hyperparameters in its tier. For a non-tunable parameter, you must provide a default value and add the hyperparameter to the fixed-param section of the file. See the toolkit's sample sample model-hpo-configuration.json file for an example of how to do that.

You must also provide the metric definition that the SageMaker HyperParameter Optimization job will use to evaluate the candidate models trained. To do this, you add an eval_metric JSON object to the model-hpo-configuration.json file like this:

```
"eval_metric": {
  "tuning_objective": {
    "MetricName": "(metric_name)",
    "Type": "Maximize"
  },
  "metric_definitions": [
    {
      "Name": "(metric_name)",
      "Regex": "(metric regular expression)"
    }
  ]
},
```

The metric_definitions array in the eval_metric object lists metric definition objects for each metric that you want SageMaker to extract from the training instance. Each metric definition object has a Name key that lets you provide a name for the metric (such as "accuracy", "f1", and so on) The Regex key lets you provide a regular expression string that matches how that particular metric is printed in the training logs. See the SageMaker HyperParameter Tuning page for more details on how to define metrics.

The tuning_objective object in eval_metric then allows you to specify which of the metrics in metric_definitions should be used as the evaluation metric that serves as the objective metric for hyperparameter optimization. The value for the MetricName must match the value of a Name in one of the definitions in metric_definitions. The value for Type should be either "Maximize" or "Minimize" depending on whether the metric should be interpreted as greater-is-better (like "accuracy") or less-is-better (like "mean-squared-error".

Errors in this section of the model-hpo-configuration.json file can result in failures of the Neptune ML model training API job, because the SageMaker HyperParameter Tuning job will not be able to select the best model.

**Local testing of your custom model implementation in Neptune ML**

You can use the Neptune ML toolkit Conda environment to run your code locally in order to test and validate your model. If you're developing on a Neptune Notebook instance, then this Conda environment will be pre-installed on the Neptune Notebook instance. If you're developing on a different instance, then you need to follow the local setup instructions in the Neptune ML toolkit.

The Conda environment accurately reproduces the environment where your model will run when you call the model training API (p. 745). All of the example training scripts and transform scripts allow you to pass a command line --local flag to run the scripts in a local environment for easy debugging. This is a
good practice while developing your own model because it allows you to interactively and iteratively test your model implementation. During model training in the Neptune ML production training environment, this parameter is omitted.
Creating an inference endpoint to query

An inference endpoint lets you query one specific model that the model-training process constructed. The endpoint attaches to the best-performing model of a given type that the training process was able to generate. The endpoint is then able to accept Gremlin queries from Neptune and return that model's predictions for inputs in the queries. After you have created an inference endpoint, it stays active until you delete it.

Managing inference endpoints for Neptune ML

After you have completed model training on data that you exported from Neptune, you can create an inference endpoint using a curl (or awscurl) command like the following:

```
curl \
-X POST https://(your Neptune endpoint)/ml/endpoints 
-H 'Content-Type: application/json' \
-d '{
   "id" : "(a unique ID for the new endpoint)",
   "mlModelTrainingJobId": "(the model-training job-id of a completed job)"
}'
```

You can also create an inference endpoint from a model created by a completed model transform job, in much the same way:

```
curl \
-X POST https://(your Neptune endpoint)/ml/endpoints 
-H 'Content-Type: application/json' \
-d '{
   "id" : "(a unique ID for the new endpoint)",
   "mlModelTransformJobId": "(the model-transform job-id of a completed job)"
}'
```

The details of how to use these commands are explained in The endpoints command (p. 754), along with information about how to get the status of an endpoint, how to delete an endpoint, and how to list all inference endpoints.
Inference queries in Neptune ML

You can use either Gremlin or SPARQL to query a Neptune ML inference endpoint.
Gremlin inference queries in Neptune ML

As described in Neptune ML capabilities (p. 638), Neptune ML supports training models that can do the following kinds of inference tasks:

- **Node classification** – Predicts the categorical feature of a vertex property.
- **Node regression** – Predicts a numerical property of a vertex.
- **Edge classification** – Predicts the categorical feature of an edge property.
- **Edge regression** – Predicts a numerical property of an edge.
- **Link prediction** – Predicts destination nodes given a source node and outgoing edge, or source nodes given a destination node and incoming edge.

We can illustrate these different tasks with examples that use the MovieLens 100k dataset provided by GroupLens Research. This dataset consists of movies, users, and ratings of the movies by the users, from which we’ve created a property graph like this:

---

**Node classification**: In the dataset above, Genre is a vertex type which is connected to vertex type Movie by edge included_in. However, if we tweak the dataset to make Genre a categorical feature for vertex type Movie, then the problem of inferring Genre for new movies added to our knowledge graph can be solved using node classification models.

**Node regression**: If we consider the vertex type Rating, which has properties like timestamp and score, then the problem of inferring the numerical value Score for a Rating can be solved using node regression models.
**Edge classification**: Similarly, for a Rated edge, if we have a property Scale that can have one of the values, Love, Like, Dislike, Neutral, Hate, then the problem of inferring Scale for the Rated edge for new movies/ratings can be solved using edge classification models.

**Edge regression**: Similarly, for the same Rated edge, if we have a property Score that holds a numerical value for the rating, then this can be inferred from edge regression models.

**Link prediction**: Problems like, find the top ten users who are most likely to rate a given movie, or find the top ten Movies that a given user is most likely to rate, falls under link prediction.

---

### Neptune ML predicates used in Gremlin inference queries

#### Neptune#ml.endpoint

The Neptune#ml.endpoint predicate is used in a `with()` step to specify the inference endpoint, if necessary:

```
    .with("Neptune#ml.endpoint", "the model's SageMaker inference endpoint")
```

You can identify the endpoint either by its id or its URL. For example:

```
    .with( "Neptune#ml.endpoint", "node-classification-movie-lens-endpoint" )
```

Or:

```
    .with( "Neptune#ml.endpoint", "https://runtime.sagemaker.us-east-1.amazonaws.com/ endpoints/node-classification-movie-lens-endpoint/invocations" )
```

---

**Note**

If you set the `neptune_ml_endpoint` parameter (p. 649) in your Neptune DB cluster parameter group to the endpoint id or URL, you don't need to include the Neptune#ml.endpoint predicate in each query.

#### Neptune#ml.iamRoleArn

Neptune#ml.iamRoleArn is used in a `with()` step to specify the ARN of the SageMaker execution IAM role, if necessary:
The ARN for the SageMaker execution IAM role

For information about how to create the SageMaker execution IAM role, see Create a custom NeptuneSageMakerIAMRole role (p. 643).

Note
If you set the neptune_ml_iam_role parameter (p. 647) in your Neptune DB cluster parameter group to the ARN of your SageMaker execution IAM role, you don't need to include the Neptune#ml.iamRoleArn predicate in each query.

Neptune#ml.limit
The Neptune#ml.limit predicate optionally limits the number of results returned per entity:

```
.with("Neptune#ml.limit", 2 )
```

By default, the limit is 1, and the maximum number that can be set is 100.

Neptune#ml.threshold
The Neptune#ml.threshold predicate optionally establishes a cutoff threshold for result scores:

```
.with("Neptune#ml.threshold", 0.5D )
```

This lets you discard all results with scores below the specified threshold.

Neptune#ml.classification
The Neptune#ml.classification predicate is attached to the properties() step to establish that the properties need to be fetched from the SageMaker endpoint of the node classification model:

```
.properties("property key of the node classification model" ).with("Neptune#ml.classification")
```

Neptune#ml.regression
The Neptune#ml.regression predicate is attached to the properties() step to establish that the properties need to be fetched from the SageMaker endpoint of the node regression model:

```
.properties("property key of the node regression model" ).with("Neptune#ml.regression")
```

Neptune#ml.prediction
The Neptune#ml.prediction predicate is attached to in() and out() steps to establish that this a link-prediction query:

```
.in("edge label of the link prediction model").with("Neptune#ml.prediction").hasLabel("target node label")
```

Neptune#ml.score
The Neptune#ml.score predicate is used in Gremlin node or edge classification queries to fetch a machine-learning confidence Score. The Neptune#ml.score predicate should be passed together with the query predicate in the properties() step to obtain an ML confidence score for node or edge classification queries.
You can find a node classification example with other node classification examples (p. 727), and an edge classification example in the edge classification section (p. 729).

**Gremlin node classification queries in Neptune ML**

For Gremlin node classification in Neptune ML:

- The model is trained on one property of the vertices. The set of unique values of this property are referred to as a set of node classes, or simply, classes.
- The node class or categorical property value of a vertex's property can be inferred from the node classification model. This is useful where this property is not already attached to the vertex.
- In order to fetch one or more classes from a node classification model, you need to use the with() step with the predicate Neptune#ml.classification to configure the properties() step. The output format is similar to what you would expect if those were vertex properties.

**Note**

Node classification only works with string property values. That means that numerical property values such as 0 or 1 are not supported, although the string equivalents "0" and "1" are. Similarly, the Boolean property values true and false don't work, but "true" and "false" do.

Here is a sample node classification query:

```plaintext
WITH g
  WITH "Neptune#ml.endpoint","node-classification-movie-lens-endpoint"
  .WITH "Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role"
  .WITH "Neptune#ml.limit",2
  .WITH "Neptune#ml.threshold",0.5D
  V( "movie_1", "movie_2", "movie_3"
  )
  .WITH("Neptune#ml.classification")
```

The output of this query would look something like the following:

```plaintext
===>vp[genre->Action]
===>vp[genre->Crime]
===>vp[genre->Comedy]
```

In the query above, the `V()` and `properties()` steps are used as follows:

The `V()` step contains the set of vertices for which you want to fetch the classes from the node-classification model:

```plaintext
V( "movie_1", "movie_2", "movie_3"
 )
```

The `properties()` step contains the key on which the model was trained, and has

```plaintext
WITH("Neptune#ml.classification")
```

To indicate that this is a node classification ML inference query.

Multiple property keys are not currently supported in a `properties().with("Neptune#ml.classification")` step. For example, the following query results in an exception:

```plaintext
WITH("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
  .WITH("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
  V( "movie_1", "movie_2", "movie_3"
  )
  .WITH("Neptune#ml.classification")
```

---

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For the specific error message, see the list of Neptune ML exceptions (p. 732).

A `properties().with("Neptune#ml.classification")` step can be used in combination with any of the following steps:

- `value()`
- `value().is()`
- `hasValue()`
- `has(value,"")`
- `key()`
- `key().is()`
- `hasKey()`
- `has(key,"")`
- `path()`

**Other node-classification queries**

If both the inference endpoint and the corresponding IAM role have been saved in your DB cluster parameter group, a node-classification query can be as simple as this:

```plaintext
g.V("movie_1", "movie_2", "movie_3").properties("genre").with("Neptune#ml.classification")
```

You can mix vertex properties and classes in a query using the `union()` step:

```plaintext
g.with("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V( "movie_1", "movie_2", "movie_3" )
 .union(
   properties("genre").with("Neptune#ml.classification"),
   properties("genre")
 )
```

You can also make an unbounded query such as this:

```plaintext
g.with("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V()
 .properties("genre").with("Neptune#ml.classification")
```

You can retrieve the node classes together with vertices using the `select()` step together with the `as()` step:

```plaintext
g.with("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V( "movie_1", "movie_2", "movie_3" ).as("vertex")
 .properties("genre").with("Neptune#ml.classification").as("properties")
 .select("vertex","properties")
```

You can also filter on node classes, as illustrated in these examples:

```plaintext
g.with("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V( "movie_1", "movie_2", "movie_3" )
 .properties("genre").with("Neptune#ml.classification")
 .has(value, "Horror")
You can get a node classification confidence score using the `Neptune#ml.score` predicate:

```
g.with("Neptune#ml.endpoint","node-classification-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("movie_1", "movie_2", "movie_3")
.properties("genre").with("Neptune#ml.classification")
.has(value, P.eq("Action"))
```

The response would look like this:

```
===>vp[genre->Action]
===>vp[Neptune#ml.score->0.01234567]
===>vp[genre->Crime]
===>vp[Neptune#ml.score->0.543210]
===>vp[genre->Comedy]
===>vp[Neptune#ml.score->0.10101]
```

### Gremlin node regression queries in Neptune ML

Node regression is similar to node classification, except that the value inferred from the regression model for each node is numeric. You can use the same Gremlin queries for node regression as for node classification except for the following differences:

- Again, in Neptune ML, nodes refer to vertices.
- The `properties()` step takes the form, `properties().with("Neptune#ml.regression")` instead of `properties().with("Neptune#ml.classification")`.
- The "Neptune#ml.limit" and "Neptune#ml.threshold" predicates are not applicable.
- When you filter on the value, you have to specify a numeric value.

Here is a sample vertex classification query:

```
g.with("Neptune#ml.endpoint","node-regression-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("movie_1", "movie_2", "movie_3")
.properties("revenue").with("Neptune#ml.regression")
```

You can filter on the value inferred using a regression model, as illustrated in the following examples:

```
g.with("Neptune#ml.endpoint","node-regression-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("movie_1", "movie_2", "movie_3")
.properties("revenue").with("Neptune#ml.regression")
.value().is(P.gte(1600000))
```
Gremlin edge classification queries in Neptune ML

For Gremlin edge classification in Neptune ML:

- The model is trained on one property of the edges. The set of unique values of this property is referred to as a set of classes.
- The class or categorical property value of an edge can be inferred from the edge classification model, which is useful when this property is not already attached to the edge.
- In order to fetch one or more classes from an edge classification model, you need to use the `with()` step with the predicate, "Neptune#ml.classification" to configure the `properties()` step. The output format is similar to what you would expect if those were edge properties.

**Note**

Edge classification only works with string property values. That means that numerical property values such as 0 or 1 are not supported, although the string equivalents "0" and "1" are. Similarly, the Boolean property values true and false don't work, but "true" and "false" do.

Here is an example of an edge classification query that requests a confidence score using the Neptune#ml.score predicate:

```g.with("Neptune#ml.endpoint","edge-classification-movie-lens-endpoint")
  .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
  .E("relationship_1","relationship_2","relationship_3")
  .properties("knows_by").with("Neptune#ml.score").with("Neptune#ml.classification")
```

The response would look like this:

```===>p[knows_by->"Family"]
===>p[Neptune#ml.score->0.01234567]
===>p[knows_by->"Friends"]
===>p[Neptune#ml.score->0.545210]
===>p[knows_by->"Colleagues"]
===>p[Neptune#ml.score->0.10101]
```

**Syntax of a Gremlin edge classification query**

For a simple graph where User is the head and tail node, and Relationship is the edge that connects them, an example edge classification query is:

```g.with("Neptune#ml.endpoint","edge-classification-social-endpoint")
  .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
  .E("relationship_1","relationship_2","relationship_3")
  .properties("knows_by").with("Neptune#ml.classification")
```

The output of this query would look something like the following:

```===>p[knows_by->"Family"]
===>p[knows_by->"Friends"]
===>p[knows_by->"Colleagues"]
```
In the query above, the E() and properties() steps are used as follows:

- The E() step contains the set of edges for which you want to fetch the classes from the edge-classification model:

```
.E("relationship_1","relationship_2","relationship_3")
```

- The properties() step contains the key on which the model was trained, and has .with("Neptune#ml.classification") to indicate that this is an edge classification ML inference query.

Multiple property keys are not currently supported in a properties().with("Neptune#ml.classification") step. For example, the following query results in an exception being thrown:

```
g.with("Neptune#ml.endpoint","edge-classification-social-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .E("relationship_1","relationship_2","relationship_3")
 .properties("knows_by", "other_label").with("Neptune#ml.classification")
```

For specific error messages, see List of exceptions for Neptune ML Gremlin inference queries (p. 732).

A properties().with("Neptune#ml.classification") step can be used in combination with any of the following steps:

- value()
- value().is()
- hasValue()
- has(value,"")
- key()
- key().is()
- hasKey()
- has(key,"")
- path()

**Gremlin edge regression queries in Neptune ML**

Edge regression is similar to edge classification, except that the value inferred from the ML model is numeric. For edge regression, Neptune ML supports the same queries as for classification.

Key points to note are:

- You need to use the ML predicate "Neptune#ml.regression" to configure the properties() step for this use-case.
- The "Neptune#ml.limit" and "Neptune#ml.threshold" predicates are not applicable in this use-case.
- For filtering on the value, you need to specify the value as numerical.

**Syntax of a Gremlin edge regression query**

For a simple graph where User is the head node, Movie is the tail node, and Rated is the edge that connects them, here is an example edge regression query that finds the numeric rating value, referred to as score here, for the edge Rated:
You can also filter on a value inferred from the ML regression model. For the existing Rated edges (from User to Movie) identified by "rating_1", "rating_2", and "rating_3", where the edge property Score is not present for these ratings, you can use a query like following to infer Score for the edges where it is greater than or equal to 9:

```
g.with("Neptune#ml.endpoint","edge-regression-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .E("rating_1","rating_2","rating_3")
 .properties("score").with("Neptune#ml.regression")
 .value().is(P.gte(9))
```

**Gremlin link prediction queries using link-prediction models in Neptune ML**

Link-prediction models can solve problems such as the following:

- **Head-node prediction**: Given a vertex and an edge type, what vertices is that vertex likely to link from?
- **Tail-node prediction**: Given a vertex and an edge label, what vertices is that vertex likely to link to?

**Note**

Edge prediction is not yet supported in Neptune ML.

For the examples below, consider a simple graph with the vertices User and Movie that are linked by the edge Rated.

Here is a sample head-node prediction query, used to predict the top five users most likely to rate the movies, "movie_1", "movie_2", and "movie_3":

```
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .with("Neptune#ml.limit", 5)
 .in("rated").with("Neptune#ml.prediction").hasLabel("user")
```

Here is a similar one for tail-node prediction, used to predict the top five movies that user "user_1" is likely to rate:

```
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V("user_1")
 .out("rated").with("Neptune#ml.prediction").hasLabel("movie")
```

Both the edge label and the predicted vertex label are required. If either is omitted, an exception is thrown. For example, the following query without a predicted vertex label throws an exception:

```
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
 .with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
 .V("user_1")
 .out("rated").with("Neptune#ml.prediction")
```
Similarly, the following query without an edge label throws an exception:

```java
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("user_1")
.out().with("Neptune#ml.prediction").hasLabel("movie")
```

For the specific error messages that these exceptions return, see the list of Neptune ML exceptions (p. 732).

**Other link-prediction queries**

You can use the `select()` step with the `as()` step to output the predicted vertices together with the input vertices:

```java
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("movie_1").as("source")
.in("rated").with("Neptune#ml.prediction").hasLabel("user").as("target")
.select("source","target")
```

You can make unbounded queries, like these:

```java
g.with("Neptune#ml.endpoint","node-prediction-movie-lens-endpoint")
.with("Neptune#ml.iamRoleArn","arn:aws:iam::0123456789:role/sagemaker-role")
.V("user_1")
.out("rated").with("Neptune#ml.prediction").hasLabel("movie")
```

**List of exceptions for Neptune ML Gremlin inference queries**

- **BadRequestException** – The credentials for the supplied role cannot be loaded.
  
  *Message:* Unable to load credentials for role: *the specified IAM Role ARN*.

- **BadRequestException** – The specified IAM role is not authorized to invoke the SageMaker endpoint.
  
  *Message:* User: *the specified IAM Role ARN* is not authorized to perform: sagemaker:InvokeEndpoint on resource: *the specified endpoint*.

- **BadRequestException** – The specified endpoint does not exist.
  
  *Message:* Endpoint *the specified endpoint* not found.

- **InvalidParameterException** – The specified endpoint is not syntactically valid.
  
  *Message:* Invalid endpoint provided for external service query.

- **InvalidParameterException** – The specified SageMaker execution IAM Role ARN is not syntactically valid.
Message: Invalid IAM role ARN provided for external service query.
- InvalidParameterException – Multiple property keys are specified in the properties() step in a query.

Message: ML inference queries are currently supported for one property key.
- InvalidParameterException – Multiple edge labels are specified in a query.

Message: ML inference are currently supported only with one edge label.
- InvalidParameterException – Multiple vertex label constraints are specified in a query.

Message: ML inference are currently supported only with one vertex label constraint.
- InvalidParameterException – Both Neptune#ml.classification and Neptune#ml.regression predicates are present in the same query.

Message: Both regression and classification ML predicates cannot be specified in the query.
- InvalidParameterException – More than one edge label was specified in the in() or out() step in a link-prediction query.

Message: ML inference are currently supported only with one edge label.
- InvalidParameterException – More than one property key was specified with Neptune#ml.score.

Message: Neptune ML inference queries are currently supported for one property key and one Neptune#ml.score property key.
- MissingParameterException – The endpoint was not specified in the query or as a DB cluster parameter.

Message: No endpoint provided for external service query.
- MissingParameterException – The SageMaker execution IAM role was not specified in the query or as a DB cluster parameter.

Message: No IAM role ARN provided for external service query.
- MissingParameterException – The property key is missing from the properties() step in a query.

Message: Property key needs to be specified using properties() step for ML inference queries.
- MissingParameterException – No edge label was specified in the in() or out() step of a link-prediction query.

Message: Edge label needs to be specified while using in() or out() step for ML inference queries.
- MissingParameterException – No property key was specified with Neptune#ml.score.

Message: Property key needs to be specified along with Neptune#ml.score property key while using the properties() step for Neptune ML inference queries.
- UnsupportedOperationException – The both() step is used in a link-prediction query.

Message: ML inference queries are currently not supported with both() step.
- UnsupportedOperationException – No predicted vertex label was specified in the has() step with the in() or out() step in a link-prediction query.
Message: Predicted vertex label needs to be specified using has() step for ML inference queries.
SPARQL inference queries in Neptune ML

Neptune ML maps the RDF graph into a property graph to model the ML Task. Currently, it supports the following use-cases:

- **Object classification** – Predicts the categorical feature of an object.
- **Object regression** – Predicts a numerical property of an object.
- **Object prediction** – Predicts an object given a subject and a relationship.
- **Subject prediction** – Predicts a subject given an object and a relationship.

**Note**
Neptune ML does not support subject classification and regression use cases with SPARQL.

Neptune ML predicates used in SPARQL inference queries

The following predicates are used with SPARQL inference:

**neptune-ml:timeout predicate**

Specifies the timeout for connection with the remote server. Should not be confused with the query request timeout, which is the maximum amount of time the server can take to satisfy a request.

Note that if the query timeout occurs before the service timeout specified by the neptune-ml:timeout predicate occurs, the service connection is canceled too.

**neptune-ml:outputClass predicate**

The neptune-ml:outputClass predicate is only used to define the class of the predicted object for object prediction or predicted subject for subject prediction.

**neptune-ml:outputScore predicate**

The neptune-ml:outputScore predicate is a positive number that represents the likelihood that the output of a machine learning model is correct.

**neptune-ml:modelType predicate**

The neptune-ml:modelType predicate specifies the type of machine learning model being trained:

- **OBJECT_CLASSIFICATION**
- **OBJECT_REGRESSION**
- **OBJECT_PREDICTION**
- **SUBJECT_PREDICTION**

**neptune-ml:input predicate**

The neptune-ml:input predicate refers to the list of URIs used as inputs for Neptune ML.

**neptune-ml:output predicate**

The neptune-ml:output predicate refers to the list of binding sets where Neptune ML returns results.

**neptune-ml:predicate predicate**

The neptune-ml:predicate predicate is used differently depending on the task being performed:
- For **object or subject prediction**: defines the type of predicate (the edge or relationship type).
- For **object classification and regression**: defines the literal (property) we want to predict.

**neptune-ml:batchSize predicate**

The `neptune-ml:batchSize` specifies the input size for the remote service call.

### SPARQL object classification examples

For SPARQL object classification in Neptune ML, the model is trained on one of the predicate values. This is useful where that predicate is not already present with a given subject.

Only categorical predicate values can be inferred using the object classification model.

The following query seeks to predict the `<http://www.example.org/team>` predicate value for all the inputs of type `foaf:Person`:

```sparql
SELECT * WHERE { ?input a foaf:Person .
  SERVICE neptune-ml:inference {
    neptune-ml:config neptune-ml:modelType 'OBJECT_CLASSIFICATION' ;
    neptune-ml:input ?input ;
    neptune-ml:predicate <http://www.example.org/team> ;
  }
}
```

This query can be customized as follows:

```sparql
SELECT * WHERE { ?input a foaf:Person .
  SERVICE neptune-ml:inference {
    neptune-ml:config neptune-ml:endpoint 'node-prediction-account-balance-endpoint' ;
    neptune-ml:iamRoleArn 'arn:aws:iam::0123456789:role/sagemaker-role' ;
    neptune-ml:batchSize "40"^^xsd:integer ;
    neptune-ml:timeout "1000"^^xsd:integer ;
    neptune-ml:modelType 'OBJECT_CLASSIFICATION' ;
    neptune-ml:input ?input ;
    neptune-ml:predicate <http://www.example.org/team> ;
  }
}
```

### SPARQL object regression examples

Object regression is similar to object classification, except that a numerical predicate value inferred from the regression model for each node. You can use the same SPARQL queries for object regression as for object classification with the exception that the `Neptune#ml.limit` and `Neptune#ml.threshold` predicates are not applicable.

The following query seeks to predict the `<http://www.example.org/accountbalance>` predicate value for all the inputs of type `foaf:Person`:

```sparql
SELECT * WHERE { ?input a foaf:Person .
  SERVICE neptune-ml:inference {
    neptune-ml:config neptune-ml:modelType 'OBJECT_REGRESSION' ;
    neptune-ml:input ?input ;
    neptune-ml:predicate <http://www.example.org/accountbalance> ;
  }
}
```
This query can be customized as follows:

```sparql
SELECT * WHERE { ?input a foaf:Person .
  SERVICE neptune-ml:inference {
    neptune-ml:config neptune-ml:endpoint 'node-prediction-user-movie-prediction-endpoint' ;
    neptune-ml:iamRoleArn 'arn:aws:iam::0123456789:role/sagemaker-role' ;
    neptune-ml:limit "5"^^xsd:integer ;
    neptune-ml:batchSize "40"^^xsd:integer ;
    neptune-ml:threshold "0.1"^^xsd:double ;
    neptune-ml:timeout "1000"^^xsd:integer ;
    neptune-ml:outputScore ?score ;
    neptune-ml:modelType 'OBJECT_PREDICTION' ;
    neptune-ml:input ?input ;
    neptune-ml:predicate <http://www.example.org/likes> ;
  }
}
```

The query itself could be customized as follows:

```sparql
SELECT * WHERE { ?input a foaf:Person .
  SERVICE neptune-ml:inference {
    neptune-ml:config neptune-ml:endpoint 'node-prediction-user-movie-prediction-endpoint' ;
    neptune-ml:iamRoleArn 'arn:aws:iam::0123456789:role/sagemaker-role' ;
    neptune-ml:limit "5"^^xsd:integer ;
    neptune-ml:batchSize "40"^^xsd:integer ;
    neptune-ml:threshold "0.1"^^xsd:double ;
    neptune-ml:timeout "1000"^^xsd:integer ;
    neptune-ml:outputScore ?score ;
    neptune-ml:modelType 'OBJECT_PREDICTION' ;
    neptune-ml:input ?input ;
    neptune-ml:predicate <http://www.example.org/likes> ;
  }
}
```
SPARQL subject prediction example

**Subject prediction** predicts the subject given a predicate and an object.

For example, the following query predicts who (of type `foaf:User`) will watch a given movie:

```
SELECT * WHERE { ?input (a foaf:Movie) .
    SERVICE neptune-ml:inference {
        neptune-ml:config neptune-ml:modelType 'SUBJECT_PREDICTION' ;
        neptune-ml:input ?input ;
        object_Property/rated> ;
        neptune-ml:output ?output ;
    }
}
```

List of exceptions for Neptune ML SPARQL inference queries

- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference expects at least 1 value for the parameter (parameter name), found zero.
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference expects at most 1 value for the parameter (parameter name), found (a number) values.
- **BadRequestException** – *Message*: Invalid predicate (predicate name) provided for external service http://aws.amazon.com/neptune/vocab/v01/services/ml#inference query.
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference expects the predicate (predicate name) to be defined.
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference expects the value of (parameter) (parameter name) to be a variable, found: (type)
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference expects the input (parameter name) to be a constant, found: (type).
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference is expected to return only 1 value.
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference only allows StatementPatternNodes.
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference does not allow the predicate (predicate name).
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference predicates cannot be variables, found: (type).
- **BadRequestException** – *Message*: The SERVICE http://aws.amazon.com/neptune/vocab/v01/services/ml#inference predicates are expected to be part of the namespace (namespace name), found: (namespace name).
Neptune ML management API reference

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  • Listing inference endpoints using the Neptune ML endpoints command (p. 756)
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Data processing using the `dataprocessing` command

You use the Neptune ML `dataprocessing` command to create a data processing job, check its status, stop it, or list all active data-processing jobs.

Creating a data-processing job using the Neptune ML `dataprocessing` command

A typical Neptune ML `dataprocessing` command for creating a new job looks like this:

```bash
curl
-X POST https://(your Neptune endpoint)/ml/dataprocessing
-H 'Content-Type: application/json'
-d '{
    "inputDataS3Location" : "s3://(Amazon S3 bucket name)/(path to your input folder)",
    "id" : "(a job ID for the new job)",
    "processedDataS3Location" : "s3://(S3 bucket name)/(path to your output folder)"
}
''
```

A command to initiate incremental re-processing looks like this:

```bash
curl
-X POST https://(your Neptune endpoint)/ml/dataprocessing
-H 'Content-Type: application/json'
-d '{
    "inputDataS3Location" : "s3://(Amazon S3 bucket name)/(path to your input folder)",
    "id" : "(a job ID for this job)",
    "processedDataS3Location" : "s3://(S3 bucket name)/(path to your output folder)"
    "previousDataProcessingJobId" : "(the job ID of a previously completed job to update)"
}
''
```

Parameters for `dataprocessing` job creation

- **id** – *(Optional)* A unique identifier for the new job.

  *Type: string. Default: An autogenerated UUID.*

- **previousDataProcessingJobId** – *(Optional)* The job ID of a completed data processing job run on an earlier version of the data.

  *Type: string. Default: none.*

  *Note: Use this for incremental data processing, to update the model when graph data has changed (but not when data has been deleted).*

- **inputDataS3Location** – *(Required)* The URI of the Amazon S3 location where you want SageMaker to download the data needed to run the data processing job.

  *Type: string.*

- **processedDataS3Location** – *(Required)* The URI of the Amazon S3 location where you want SageMaker to save the results of a data processing job.

  *Type: string.*

- **sagemakerIamRoleArn** – *(Optional)* The ARN of an IAM role for SageMaker execution.

  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*
• **neptuneIamRoleArn** – *(Optional)* The Amazon Resource Name (ARN) of an IAM role that SageMaker can assume to perform tasks on your behalf.

  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*

• **processingInstanceType** – *(Optional)* The type of ML instance used during data processing. Its memory should be large enough to hold the processed dataset.

  *Type: string. Default: the smallest ml.r5 type whose memory is ten times larger than the size of the exported graph data on disk.*

  *Note: Neptune ML can select the instance type automatically. See Selecting an instance for data processing (p. 654).*

• **processingInstanceVolumeSizeInGB** – *(Optional)* The disk volume size of the processing instance. Both input data and processed data are stored on disk, so the volume size must be large enough to hold both data sets.

  *Type: integer. Default: 0.*

  *Note: If not specified or 0, Neptune ML chooses the volume size automatically based on the data size.*

• **processingTimeOutInSeconds** – *(Optional)* Timeout in seconds for the data processing job.

  *Type: integer. Default: 86,400 (1 day).*

• **modelType** – *(Optional)* One of the two model types that Neptune ML currently supports: heterogeneous graph models (heterogeneous), and knowledge graph (kge).

  *Type: string. Default: none.*

  *Note: If not specified, Neptune ML chooses the model type automatically based on the data.*

• **configFileName** – *(Optional)* A data specification file that describes how to load the exported graph data for training. The file is automatically generated by the Neptune export toolkit.


• **subnets** – *(Optional)* The IDs of the subnets in the Neptune VPC.

  *Type: list of strings. Default: none.*

• **securityGroupIds** – *(Optional)* The VPC security group IDs.

  *Type: list of strings. Default: none.*

• **volumeEncryptionKMSKey** – *(Optional)* The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt data on the storage volume attached to the ML compute instances that run the processing job.

  *Type: string. Default: none.*

• **s3OutputEncryptionKMSKey** – *(Optional)* The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt the output of the training job.

  *Type: string. Default: none.*

---

**Getting the status of a data-processing job using the Neptune ML dataprocessing command**

A sample Neptune ML dataprocessing command for the status of a job looks like this:

```bash
curl -s \
```
The dataprocessing command

```
"https://(your Neptune endpoint)/ml/dataprocessing/(the job ID)"
| python -m json.tool
```

### Parameters for dataprocessing job status

- **id** – *(Required)* The unique identifier of the data-processing job.
  
  *Type: string.*

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*

### Stopping a data-processing job using the Neptune ML dataprocessing command

A sample Neptune ML dataprocessing command for stopping a job looks like this:

```
curl -s 
-X DELETE "https://(your Neptune endpoint)/ml/dataprocessing/(the job ID)"
```

Or this:

```
curl -s 
-X DELETE "https://(your Neptune endpoint)/ml/dataprocessing/(the job ID)?clean=true"
```

### Parameters for dataprocessing stop job

- **id** – *(Required)* The unique identifier of the data-processing job.
  
  *Type: string.*

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*

- **clean** – *(Optional)* This flag specifies that all Amazon S3 artifacts should be deleted when the job is stopped.
  
  *Type: Boolean. Default: FALSE.*

### Listing active data-processing jobs using the Neptune ML dataprocessing command

A sample Neptune ML dataprocessing command for listing active jobs looks like this:

```
curl -s "https://(your Neptune endpoint)/ml/dataprocessing"
```

Or this:

```
curl -s "https://(your Neptune endpoint)/ml/dataprocessing?maxItems=3"
```
Parameters for dataprocessing list jobs

- **maxItems** – *(Optional)* The maximum number of items to return.
  

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  Type: string. *Note: This must be listed in your DB cluster parameter group or an error will occur.*
Model training using the `modeltraining` command

You use the Neptune ML `modeltraining` command to create a model training job, check its status, stop it, or list all active model-training jobs.

Creating a model-training job using the Neptune ML `modeltraining` command

A Neptune ML `modeltraining` command for creating a completely new job looks like this:

```bash
curl \
   -X POST https://(your Neptune endpoint)/ml/modeltraining \
   -H 'Content-Type: application/json' \n   -d '{
   "id" : "(a unique model-training job ID)",
   "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
   "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
}
```

A Neptune ML `modeltraining` command for creating an update job for incremental model training looks like this:

```bash
curl \
   -X POST https://(your Neptune endpoint)/ml/modeltraining \
   -H 'Content-Type: application/json' \n   -d '{
   "id" : "(a unique model-training job ID)",
   "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
   "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
   "previousModelTrainingJobId" : "(the job ID of a completed model-training job to update)"
}
```

A Neptune ML `modeltraining` command for creating a new job with user provided custom model implementation looks like:

```bash
curl \
   -X POST https://(your Neptune endpoint)/ml/modeltraining \
   -H 'Content-Type: application/json' \n   -d '{
   "id" : "(a unique model-training job ID)",
   "dataProcessingJobId" : "(the data-processing job-id of a completed job)",
   "trainModelS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-graph-autotrainer"
   "modelName": "custom",
   "customModelTrainingParameters" : {
   "sourceS3DirectoryPath": "s3://(your Amazon S3 bucket)/(path to your Python module)",
   "trainingEntryPointScript": "(your training script entry-point name in the Python module)",
   "transformEntryPointScript": "(your transform script entry-point name in the Python module)"
   }
}
```
Parameters for model training job creation

- **id** – *(Optional)* A unique identifier for the new job.
  
  *Type*: string. *Default*: An autogenerated UUID.

- **dataProcessingJobId** – *(Required)* The job ID of the completed data-processing job that has created the data that the training will work with.
  
  *Type*: string.

- **trainModelS3Location** – *(Required)* The location in Amazon S3 where the model artifacts are to be stored.
  
  *Type*: string.

- **previousModelTrainingJobId** – *(Optional)* The job ID of a completed model-training job that you want to update incrementally based on updated data.
  
  *Type*: string. *Default*: none.

- **sagemakerIamRoleArn** – *(Optional)* The ARN of an IAM role for SageMaker execution.
  
  *Type*: string. *Note*: This must be listed in your DB cluster parameter group or an error will occur.

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type*: string. *Note*: This must be listed in your DB cluster parameter group or an error will occur.

- **modelName** – *(Optional)* The model type for training. By default the ML model is automatically based on the `modelType` used in data processing, but you can specify a different model type here.
  
  *Type*: string. *Default*: `rgcn` for heterogeneous graphs and `kge` for knowledge graphs. *Valid values*: For heterogeneous graphs: `rgcn`. For `kge` graphs: `transe`, `distmult`, or `rotate`. For a custom model implementation: `custom`.

- **baseProcessingInstanceType** – *(Optional)* The type of ML instance used in preparing and managing training of ML models.
  
  *Type*: string. *Note*: This is a CPU instance chosen based on memory requirements for processing the training data and model. See [Selecting an instance for model training and model transform](p. 654).

- **trainingInstanceType** – *(Optional)* The type of ML instance used for model training. All Neptune ML models support CPU, GPU, and multi-GPU training.
  
  *Type*: string. *Default*: `ml.p3.2xlarge`.
  
  *Note*: Choosing the right instance type for training depends on the task type, graph size, and your budget. See [Selecting an instance for model training and model transform](p. 654).

- **trainingInstanceVolumeSizeInGB** – *(Optional)* The disk volume size of the training instance.
  
  Both input data and the output model are stored on disk, so the volume size must be large enough to hold both data sets.

  *Type*: integer. *Default*: 0.
  
  *Note*: If not specified or 0, Neptune ML selects a disk volume size based on the recommendation generated in the data processing step. See [Selecting an instance for model training and model transform](p. 654).

- **trainingTimeOutInSeconds** – *(Optional)* Timeout in seconds for the training job.
  
  *Type*: integer. *Default*: 86,400 (1 day).

- **maxHPONumberOfTrainingJobs** – Maximum total number of training jobs to start for the hyperparameter tuning job.
The modeltraining command

Type: integer. Default: 2.

Note: Neptune ML automatically tunes the hyper-parameters of the machine learning model. To obtain a model that performs well, use at least 10 jobs (in other words, set maxHPONumberOfTrainingJobs to 10). In general, the more tuning runs, the better the results.

- **maxHPOParallelTrainingJobs** – Maximum number of parallel training jobs to start for the hyperparameter tuning job.

  Type: integer. Default: 2.

  Note: The number of parallel jobs you can run is limited by the available resources on your training instance.

- **subnets** – (Optional) The IDs of the subnets in the Neptune VPC.

  Type: list of strings. Default: none.

- **securityGroupIds** – (Optional) The VPC security group IDs.

  Type: list of strings. Default: none.

- **volumeEncryptionKMSKey** – (Optional) The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt data on the storage volume attached to the ML compute instances that run the training job.

  Type: string. Default: none.

- **s3OutputEncryptionKMSKey** – (Optional) The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt the output of the processing job.

  Type: string. Default: none.

- **enableManagedSpotTraining** – (Optional) Optimizes the cost of training machine learning models by using Amazon Elastic Compute Cloud spot instances. For more information, see Managed Spot Training in Amazon SageMaker.

  Type: Boolean. Default: False.

- **customModelTrainingParameters** – (Optional) The configuration for custom model training. This is a JSON object with the following fields:

  - **sourceS3DirectoryPath** – (Required) The path to the Amazon S3 location where the Python module implementing your model is located. This must point to a valid existing Amazon S3 location that contains, at a minimum, a training script, a transform script, and a model-hpo-configuration.json file.

  - **trainingEntryPointScript** – (Optional) The name of the entry point in your module of a script that performs model training and takes hyperparameters as command-line arguments, including fixed hyperparameters.

    Default: training.py.

  - **transformEntryPointScript** – (Optional) The name of the entry point in your module of a script that should be run after the best model from the hyperparameter search has been identified, to compute the model artifacts necessary for model deployment. It should be able to run with no command-line arguments.

    Default: transform.py.
Getting the status of a model-training job using the Neptune ML modeltraining command

A sample Neptune ML modeltraining command for the status of a job looks like this:

```
curl -s "https://(your Neptune endpoint)/ml/modeltraining/(the job ID)" \
  | python -m json.tool
```

Parameters for modeltraining job status

- **id** – *(Required)* The unique identifier of the model-training job.
  
  *Type: string.*

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*

Stopping a model-training job using the Neptune ML modeltraining command

A sample Neptune ML modeltraining command for stopping a job looks like this:

```
curl -s -X DELETE "https://(your Neptune endpoint)/ml/modeltraining/(the job ID)"
```

Or this:

```
curl -s -X DELETE "https://(your Neptune endpoint)/ml/modeltraining/(the job ID)?clean=true"
```

Parameters for modeltraining stop job

- **id** – *(Required)* The unique identifier of the model-training job.
  
  *Type: string.*

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*

- **clean** – *(Optional)* This flag specifies that all Amazon S3 artifacts should be deleted when the job is stopped.
  
  *Type: Boolean. Default: FALSE.*

Listing active model-training jobs using the Neptune ML modeltraining command

A sample Neptune ML modeltraining command for listing active jobs looks like this:
curl -s "https://(your Neptune endpoint)/ml/modeltraining" | python -m json.tool

Or this:

curl -s "https://(your Neptune endpoint)/ml/modeltraining?maxItems=3" | python -m json.tool

**Parameters for modeltraining list jobs**

- **maxItems** – *(Optional)* The maximum number of items to return.
  

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.

  *Type: string. Note: This must be listed in your DB cluster parameter group or an error will occur.*
Model transform using the `modeltransform` command

You use the Neptune ML `modeltransform` command to create a model transform job, check its status, stop it, or list all active model-transform jobs.

Creating a model-transform job using the Neptune ML `modeltransform` command

A Neptune ML `modeltransform` command for creating an incremental transform job, without model retraining, looks like this:

```
curl \
-X POST https://(your Neptune endpoint)/ml/modeltransform 
-H 'Content-Type: application/json' \
-d '{
  "id" : "(a unique model-transform job ID)",
  "dataProcessingJobId" : "(the job-id of a completed data-processing job)",
  "mlModelTrainingJobId" : "(the job-id of a completed model-training job)",
  "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform"
}
```

A Neptune ML `modeltransform` command for creating a job from a completed SageMaker training job looks like this:

```
curl \
-X POST https://(your Neptune endpoint)/ml/modeltransform 
-H 'Content-Type: application/json' \
-d '{
  "id" : "(a unique model-transform job ID)",
  "trainingJobName" : "(name of a completed SageMaker training job)",
  "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform",
  "baseProcessingInstanceType" : ""
}
```

A Neptune ML `modeltransform` command for creating a job that uses a custom model implementation looks like:

```
curl \
-X POST https://(your Neptune endpoint)/ml/modeltransform 
-H 'Content-Type: application/json' \
-d '{
  "id" : "(a unique model-training job ID)",
  "trainingJobName" : "(name of a completed SageMaker training job)",
  "modelTransformOutputS3Location" : "s3://(your Amazon S3 bucket)/neptune-model-transform/"
  "customModelTransformParameters" : {
    "sourceS3DirectoryPath": "s3://(your Amazon S3 bucket)/(path to your Python module)",
    "transformEntryPointScript": "(your transform script entry-point name in the Python module)"
  }
}
```
Parameters for `modeltransform` job creation

- **id** – *(Optional)* A unique identifier for the new job.
  
  *Type:* string. *Default:* An autogenerated UUID.

- **dataProcessingJobId** – The job ID of a completed data-processing job.
  
  *Type:* string.

  *Note:* You must include either both `dataProcessingJobId` and `mlModelTrainingJobId`, or `trainingJobName`.

- **mlModelTrainingJobId** – The job ID of a completed model-training job.
  
  *Type:* string.

  *Note:* You must include either both `dataProcessingJobId` and `mlModelTrainingJobId`, or `trainingJobName`.

- **trainingJobName** – The name of a completed SageMaker training job.
  
  *Type:* string.

  *Note:* You must include either both `dataProcessingJobId` and `mlModelTrainingJobId` parameters, or the `trainingJobName` parameter.

- **sagemakerIamRoleArn** – *(Optional)* The ARN of an IAM role for SageMaker execution.
  
  *Type:* string. *Note:* This must be listed in your DB cluster parameter group or an error will occur.

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type:* string. *Note:* This must be listed in your DB cluster parameter group or an error will occur.

- **customModelTransformParameters** – *(Optional)* Configuration information for a model transform using a custom model. The `customModelTransformParameters` object contains the following fields, which must have values compatible with the saved model parameters from the training job:

  - **sourceS3DirectoryPath** – *(Required)* The path to the Amazon S3 location where the Python module implementing your model is located. This must point to a valid existing Amazon S3 location that contains, at a minimum, a training script, a transform script, and a `model-hpo-configuration.json` file.

  - **transformEntryPointScript** – *(Optional)* The name of the entry point in your module of a script that should be run after the best model from the hyperparameter search has been identified, to compute the model artifacts necessary for model deployment. It should be able to run with no command-line arguments.

    *Default:* `transform.py`.

  - **baseProcessingInstanceType** – *(Optional)* The type of ML instance used in preparing and managing training of ML models.

    *Type:* string. *Note:* This is a CPU instance chosen based on memory requirements for processing the transform data and model. See Selecting an instance for model training and model transform (p. 654).

  - **baseProcessingInstanceVolumeSizeInGB** – *(Optional)* The disk volume size of the training instance. Both input data and the output model are stored on disk, so the volume size must be large enough to hold both data sets.

    *Type:* integer. *Default:* 0.
Note: If not specified or 0, Neptune ML selects a disk volume size based on the recommendation generated in the data processing step. See Selecting an instance for model training and model transform (p. 654).

- **subnets** –  
  *(Optional)* The IDs of the subnets in the Neptune VPC.
  
  *Type:* list of strings.  
  *Default:* none.

- **securityGroupIds** –  
  *(Optional)* The VPC security group IDs.
  
  *Type:* list of strings.  
  *Default:* none.

- **volumeEncryptionKMSKey** –  
  *(Optional)* The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt data on the storage volume attached to the ML compute instances that run the transform job.
  
  *Type:* string.  
  *Default:* none.

- **s3OutputEncryptionKMSKey** –  
  *(Optional)* The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt the output of the processing job.
  
  *Type:* string.  
  *Default:* none.

Getting the status of a model-transform job using the Neptune ML `modeltransform` command

A sample Neptune ML `modeltransform` command for the status of a job looks like this:

```
curl -s \  
  "https://(your Neptune endpoint)/ml/modeltransform/(the job ID)"  
  | python -m json.tool
```

**Parameters for modeltransform job status**

- **id** –  
  *(Required)* The unique identifier of the model-transform job.
  
  *Type:* string.

- **neptuneIamRoleArn** –  
  *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  *Type:* string.  
  *Note:* This must be listed in your DB cluster parameter group or an error will occur.

Stopping a model-transform job using the Neptune ML `modeltransform` command

A sample Neptune ML `modeltransform` command for stopping a job looks like this:

```
curl -s \  
  -X DELETE "https://(your Neptune endpoint)/ml/modeltransform/(the job ID)"
```

Or this:

```
curl -s \  
  -X DELETE "https://(your Neptune endpoint)/ml/modeltransform/(the job ID)?clean=true"
```
Parameters for `modeltransform` stop job

- **id** — *(Required)* The unique identifier of the model-transform job.
  
  Type: string.

- **neptuneIamRoleArn** — *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  Type: string. *Note:* This must be listed in your DB cluster parameter group or an error will occur.

- **clean** — *(Optional)* This flag specifies that all Amazon S3 artifacts should be deleted when the job is stopped.
  
  Type: Boolean. *Default:* FALSE.

Listing active model-transform jobs using the Neptune ML `modeltransform` command

A sample Neptune ML `modeltransform` command for listing active jobs looks like this:

```
curl -s "https://(your Neptune endpoint)/ml/modeltransform" | python -m json.tool
```

Or this:

```
curl -s "https://(your Neptune endpoint)/ml/modeltransform?maxItems=3" | python -m json.tool
```

Parameters for `modeltransform` list jobs

- **maxItems** — *(Optional)* The maximum number of items to return.
  

- **neptuneIamRoleArn** — *(Optional)* The ARN of an IAM role that provides Neptune access to SageMaker and Amazon S3 resources.
  
  Type: string. *Note:* This must be listed in your DB cluster parameter group or an error will occur.
Managing inference endpoints using the endpoints command

You use the Neptune ML endpoints command to create an inference endpoint, check its status, delete it, or list existing inference endpoints.

Creating an inference endpoint using the Neptune ML endpoints command

A Neptune ML endpoints command for creating an inference endpoint from a model created by a training job looks like this:

```bash
curl \\
-X POST https://(your Neptune endpoint)/ml/endpoints \\
-H 'Content-Type: application/json' \\
-d '{
    "id" : "(a unique ID for the new endpoint)",
    "mlModelTrainingJobId": "(the model-training job-id of a completed job)"
}'
```

A Neptune ML endpoints command for updating an existing inference endpoint from a model created by a training job looks like this:

```bash
curl \\
-X POST https://(your Neptune endpoint)/ml/endpoints \\
-H 'Content-Type: application/json' \\
-d '{
    "id" : "(a unique ID for the new endpoint)",
    "update" : "true",
    "mlModelTrainingJobId": "(the model-training job-id of a completed job)"
}'
```

A Neptune ML endpoints command for creating an inference endpoint from a model created by a model-transform job looks like this:

```bash
curl \\
-X POST https://(your Neptune endpoint)/ml/endpoints \\
-H 'Content-Type: application/json' \\
-d '{
    "id" : "(a unique ID for the new endpoint)",
    "mlModelTransformJobId": "(the model-training job-id of a completed job)"
}'
```

A Neptune ML endpoints command for updating an existing inference endpoint from a model created by a model-transform job looks like this:

```bash
curl \\
-X POST https://(your Neptune endpoint)/ml/endpoints \\
-H 'Content-Type: application/json' \\
-d '{
    "id" : "(a unique ID for the new endpoint)",
    "update" : "true",
    "mlModelTransformJobId": "(the model-training job-id of a completed job)"
}'
```
Parameters for endpoints inference endpoint creation

- **id** – *(Optional)* A unique identifier for the new inference endpoint.
  
  *Type:* string. *Default:* An autogenerated timestamped name.

- **mlModelTrainingJobId** – The job Id of the completed model-training job that has created the model that the inference endpoint will point to.
  
  *Type:* string.

  *Note:* You must supply either the *mlModelTrainingJobId* or the *mlModelTransformJobId*.

- **mlModelTransformJobId** – The job Id of the completed model-transform job.
  
  *Type:* string.

  *Note:* You must supply either the *mlModelTrainingJobId* or the *mlModelTransformJobId*.

- **update** – *(Optional)* If present, this parameter indicates that this is an update request.
  
  *Type:* Boolean. *Default:* false

  *Note:* You must supply either the *mlModelTrainingJobId* or the *mlModelTransformJobId*.

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role providing Neptune access to SageMaker and Amazon S3 resources.
  
  *Type:* string. *Note:* This must be listed in your DB cluster parameter group or an error will be thrown.

- **modelName** – *(Optional)* Model type for training. By default the ML model is automatically based on the *modelType* used in data processing, but you can specify a different model type here.
  
  *Type:* string. *Default:* `rgcn` for heterogeneous graphs and `kge` for knowledge graphs. *Valid values:* For heterogeneous graphs: `rgcn`, for knowledge graphs: `kge`, `transe`, `distmult`, or `rotate`.

- **instanceType** – *(Optional)* The type of ML instance used for online servicing.
  
  *Type:* string. *Default:* `ml.m5.xlarge`.

  *Note:* Choosing the ML instance for an inference endpoint depends on the task type, the graph size, and your budget. See [Selecting an instance for an inference endpoint](p. 654).

- **instanceCount** – *(Optional)* The minimum number of Amazon EC2 instances to deploy to an endpoint for prediction.
  
  *Type:* integer. *Default:* 1.

- **volumeEncryptionKMSKey** – *(Optional)* The AWS Key Management Service (AWS KMS) key that SageMaker uses to encrypt data on the storage volume attached to the ML compute instance(s) that run the endpoints.
  
  *Type:* string. *Default:* `none`.

Getting the status of an inference endpoint using the Neptune ML endpoints command

A sample Neptune ML endpoints command for the status of an instance endpoint looks like this:

```bash
curl -s "https://(your Neptune endpoint)/ml/endpoints/(the inference endpoint ID)" | python -m json.tool
```
Parameters for endpoints instance-endpoint status

- **id** – *(Required)* The unique identifier of the inference endpoint.
  
  *Type:* string.

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role providing Neptune access to SageMaker and Amazon S3 resources.

  *Type:* string. *Note:* This must be listed in your DB cluster parameter group or an error will be thrown.

Deleting an instance endpoint using the Neptune ML endpoints command

A sample Neptune ML endpoints command for deleting an instance endpoint looks like this:

```bash
curl -s -X DELETE "https://(your Neptune endpoint)/ml/endpoints/(the inference endpoint ID)"
```

Or this:

```bash
curl -s -X DELETE "https://(your Neptune endpoint)/ml/endpoints/(the inference endpoint ID)?clean=true"
```

Parameters for endpoints deleting an inference endpoint

- **id** – *(Required)* The unique identifier of the inference endpoint.

  *Type:* string.

- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role providing Neptune access to SageMaker and Amazon S3 resources.

  *Type:* string. *Note:* This must be listed in your DB cluster parameter group or an error will be thrown.

- **clean** – *(Optional)* Indicates that all artifacts related to this endpoint should also be deleted.

  *Type:* Boolean. *Default:* FALSE.

Listing inference endpoints using the Neptune ML endpoints command

A Neptune ML endpoints command for listing inference endpoints looks like this:

```bash
curl -s "https://(your Neptune endpoint)/ml/endpoints" | python -m json.tool
```

Or this:

```bash
curl -s "https://(your Neptune endpoint)/ml/endpoints?maxItems=3" | python -m json.tool
```

Parameters for dataprocessing list inference endpoints

- **maxItems** – *(Optional)* The maximum number of items to return.
The endpoints command


- **neptuneIamRoleArn** – *(Optional)* The ARN of an IAM role providing Neptune access to SageMaker and Amazon S3 resources.

  Type: string. Note: This must be listed in your DB cluster parameter group or an error will be thrown.
Neptune ML management API exceptions

All Neptune ML management API exceptions return a 400 HTTP code. After receiving any of these exceptions, the command that generated the exception should not be retried.

- **MissingParameterException** – Error message:
  
  Required credentials are missing. Please add IAM role to the cluster or pass as a parameter to this request.

- **InvalidParameterException** – Error messages:
  
  - Invalid ML instance type.
  - Invalid ID provided. ID can be 1-48 alphanumeric characters.
  - Invalid ID provided. Must contain only letters, digits, or hyphens.
  - Invalid ID provided. Please check whether a resource with the given ID exists.
  - Another resource with same ID already exists. Please use a new ID.
  - Failed to stop the job because it has already completed or failed.

- **BadRequestException** – Error messages:
  
  - Invalid S3 URL or incorrect S3 permissions. Please check your S3 configuration.
  - Provided ModelTraining job has not completed.
  - Provided SageMaker Training job has not completed.
  - Provided MLDataprocessing job is not completed.
  - Provided MLModelTraining job doesn't exist.
  - Provided ModelTransformJob doesn't exist.
  - Unable to find SageMaker resource. Please check your input.
Neptune ML limits

- Inference queries are only supported currently using the Gremlin (p. 313) query language.
- The types of inference currently supported are node classification, node regression, edge classification, edge regression and link prediction (see Neptune ML capabilities (p. 638)).
- The maximum graph size that Neptune ML can support depends on the amount of memory and storage required during data preparation (p. 654), model training (p. 654), and inference (p. 654).
  - The maximum size of memory of a SageMaker data-processing instance is 768 GB. As a result, the data-processing stage fails if it needs more than 768 GB of memory.
  - The maximum size of memory of a SageMaker training instance is 732 GB. As a result, the training stage fails if it needs more than 732 GB of memory.
- Neptune ML is currently available only in Regions where Neptune and the other services it depends on (such as AWS Lambda, Amazon API Gateway and Amazon SageMaker) are all supported.

There are differences in China (Beijing) and China (Ningxia) having to do with the default use of IAM authentication, as is explained here along with other differences.

- The inference endpoints launched by Neptune ML currently can only return predictions for nodes that were present in the graph during training. For property graph models, you can update the inference endpoint to provide predictions for new nodes by following the incremental data inference workflow (p. 652) or the retraining workflow (p. 653) with the new data.

For each supported task, the following nodes can appear in inference queries:
- For vertex-property prediction (node classification or node regression), all vertices used in the queries must be available in the original graph, but the property to be predicted does not need to exist on all vertices.
- For edge-property prediction (edge classification or edge regression), all incident vertices on the edges used in the queries must be available in the original graph, but the edge property to be predicted does not need to exist on all edges.
- For link prediction (source or target vertex prediction), all vertices and edge types used in the queries must be available during training. Predictions for new edge types or vertices cannot be made.
- The KGE models supported by Neptune ML only work for link prediction tasks, and the representations are specific to vertices and edge types present in the graph during training. This means that all vertices and edge types referred to in an inference query must have been present in the graph during training. Predictions for new edge types or vertices cannot be made without retraining the model.

SageMaker resource limitations

Depending on your activities and resource usage over time, you may encounter error messages saying that you've exceeded your quota (ResourceLimitExceeded), and you need to scale up your SageMaker resources, follow the steps in the Request a service quota increase for SageMaker resources procedure on this page to request a quota increase from AWS Support.

SageMaker resource names correspond to Neptune ML stages as follows:
- The SageMaker ProcessingJob is used by Neptune data processing, model training, and model transform jobs.
- The SageMaker HyperParameterTuningJob is used by Neptune model training jobs.
- The SageMaker TrainingJob is used by Neptune model training jobs.
- The SageMaker Endpoint is used by Neptune inference endpoints.
Monitoring Amazon Neptune Resources

Amazon Neptune supports various methods for monitoring performance and usage:

- **Instance status** – Check the health of a Neptune cluster’s graph database engine, find out what version of the engine is installed, and obtain other instance-related information using the instance status API (p. 760).

- **Amazon CloudWatch** – Neptune automatically sends metrics to CloudWatch and also supports CloudWatch Alarms. For more information, see the section called “Using CloudWatch” (p. 762).

- **Audit log files** – View, download, or watch database log files using the Neptune console. For more information, see the section called “Audit Logs with Neptune” (p. 773).

- **Publishing logs to Amazon CloudWatch Logs** – You can configure a Neptune DB cluster to publish audit log data to a log group in Amazon CloudWatch Logs. With CloudWatch Logs, you can perform real-time analysis of the log data, use CloudWatch to create alarms and view metrics, and use CloudWatch Logs to store your log records in highly durable storage. See Neptune CloudWatch Logs (p. 774).

- **AWS CloudTrail** – Neptune supports API logging using CloudTrail. For more information, see the section called “Logging Neptune API Calls with AWS CloudTrail” (p. 777).

- **Event notification subscriptions** – Subscribe to Neptune events to stay informed about what is happening. For more information, see the section called “Event Notifications” (p. 779).

- **Tagging** – Use tags to add metadata to your Neptune resources and track usage based on tags. For more information, see the section called “Tagging Neptune Resources” (p. 788).

**Topics**

- Check the Health Status of a Neptune Instance (p. 760)
- Monitoring Neptune Using Amazon CloudWatch (p. 762)
- Using Audit Logs with Amazon Neptune Clusters (p. 773)
- Publishing Neptune Logs to Amazon CloudWatch Logs (p. 774)
- Enabling Amazon CloudWatch Logs for a Neptune notebook (p. 776)
- Logging Amazon Neptune API Calls with AWS CloudTrail (p. 777)
- Using Neptune Event Notification (p. 779)
- Tagging Amazon Neptune Resources (p. 788)

**Check the Health Status of a Neptune Instance**

Amazon Neptune provides a mechanism to check the status of the graph database on the host. It’s also a good way to confirm that you are able to connect to an instance.

To check the health of an instance using **curl**:

```
curl -G https://your-neptune-endpoint:port/status
```

If the instance is healthy, the `status` command returns the following fields:
• **status** – Set to "healthy" if the instance is not experiencing problems.

If the instance is recovering from a crash or from being rebooted and there are active transactions running from the latest server shutdown, status is set to "recovery".

• **startTime** – Set to the UTC time at which the current server process started.

• **dbEngineVersion** – Set to the Neptune engine version running on your DB cluster.

If this engine version has been manually patched since it was released, the version number is prefixed by "Patch-".

• **role** – Set to "reader" if the instance is a read-replica, or to "writer" if the instance is the primary instance.

• **dfeQueryEngine** – Set to "enabled" if the DFE engine (p. 146) is fully enabled, or to viaQueryHint if the DFE engine is only used with queries that have the useDFE query hint set to true (viaQueryHint is the default).

• **gremlin** – Contains information about the Gremlin query language available on your cluster. Specifically, it contains a version field that specifies the current TinkerPop version being used by the engine.

• **sparql** – Contains information about the SPARQL query language available on your cluster. Specifically, it contains a version field that specifies the current SPARQL version being used by the engine.

• **openCypher** – Contains information about the openCypher query language available on your cluster. Specifically, it contains a version field that specifies the current openCypher version being used by the engine.

• **labMode** – Contains Lab Mode (p. 144) settings being used by the engine.

• **rollingBackTrxCount** – If there are transactions being rolled back, this field is set to the number of such transactions. If there are none, the field doesn't appear at all.

• **rollingBackTrxEarliestStartTime** – Set to the start time of the earliest transaction being rolled back. If no transactions are being rolled back, the field doesn't appear at all.

• **features** – Contains status information about the features enabled on your DB cluster:

  • **lookupCache** – The current status of the Lookup cache (p. 121). This field only appears on R5d instance types, since those are the only instances where a lookup cache can exist. The field is a JSON object in the form:

    ```json
    "lookupCache": {
        "status": "current lookup cache status"
    }
    ```

    On an R5d instance:

    • If the lookup cache is enabled, the status is listed as "Available".
    • If the lookup cache has been disabled, the status is listed as "Disabled".
    • If the disk limit has been reached on the instance, the status is listed as "Read Only Mode - Storage Limit Reached".

  • **resultCache** – The current status of the Caching query results (p. 342). This field is a JSON object in the form:

    ```json
    "resultCache": {
        "status": "current results cache status"
    }
    ```

    • If the results cache has been enabled, the status is listed as "Available".
    • If the cache is disabled, the status is listed as "Disabled".
IAMAuthentication – Specifies whether or not AWS Identity and Access Management (IAM) authentication has been enabled on your DB cluster:
  • If IAM authentication been enabled, the status is listed as "enabled".
  • If IAM authentication is disabled, the status is listed as "disabled".

Streams – Specifies whether or not Neptune streams have been enabled on your DB cluster:
  • If streams are enabled, the status is listed as "enabled".
  • If streams are disabled, the status is listed as "disabled".

AuditLog – Specifies whether or the audit log has been enabled on your DB cluster:
  • If the enabled, the status is listed as "enabled".
  • If audit log is disabled, the status is listed as "disabled".

settings – Contains information about the current settings on your DB cluster. For example, contains the current cluster query timeout setting:
  • clusterQueryTimeoutInMs – Specifies the current query timeout setting on your cluster.

### Example of the output from the instance status command

The following is an example of the output from the instance status command, (in this case, run on an R5d instance):

```json
{
  "status": "healthy",
  "startTime": "Wed Dec 29 02:29:24 UTC 2021",
  "dbEngineVersion": "development",
  "role": "writer",
  "dfeQueryEngine": "viaQueryHint",
  "gremlin": {"version": "tinkerpop-3.5.2"},
  "sparql": {"version": "sparql-1.1"},
  "opencypher": {"version": "Neptune-9.0.20190305-1.0"},
  "labMode": {
    "ObjectIndex": "disabled",
    "ReadWriteConflictDetection": "enabled"
  },
  "features": {
    "LookupCache": {"status": "Available"},
    "ResultCache": {"status": "disabled"},
    "IAMAuthentication": "disabled",
    "Streams": "disabled",
    "AuditLog": "disabled"
  },
  "settings": {"clusterQueryTimeoutInMs": "120000"}
}
```

If there is a problem with the instance, the status command returns the HTTP 500 error code. If the host is unreachable, the request times out. Ensure that you are accessing the instance from within the virtual private cloud (VPC), and that your security groups allow you access to it.

### Monitoring Neptune Using Amazon CloudWatch

Amazon Neptune and Amazon CloudWatch are integrated so that you can gather and analyze performance metrics. You can monitor these metrics using the CloudWatch console, the AWS Command Line Interface (AWS CLI), or the CloudWatch API.
CloudWatch also lets you set alarms so that you can be notified if a metric value breaches a threshold that you specify. You can even set up CloudWatch Events to take corrective action if a breach occurs. For more information about using CloudWatch and alarms, see the CloudWatch Documentation.

**Topics**
- Viewing CloudWatch Data (Console) (p. 763)
- Viewing CloudWatch Data (AWS CLI) (p. 763)
- Viewing CloudWatch Data (API) (p. 763)
- Using CloudWatch to monitor DB instance performance in Neptune (p. 764)
- Neptune CloudWatch Metrics (p. 765)
- Neptune CloudWatch Dimensions (p. 772)

**Viewing CloudWatch Data (Console)**

**To view CloudWatch data for a Neptune cluster (console)**

1. Sign in to the AWS Management Console and open the CloudWatch console at https://console.aws.amazon.com/cloudwatch/.
2. In the navigation pane, choose **Metrics**.
3. In the All Metrics pane, choose **Neptune**, and then choose **DBClusterIdentifier**.
4. In the upper pane, scroll down to view the full list of metrics for your cluster. The available Neptune metric options appear in the **Viewing** list.

To select or deselect an individual metric, in the results pane, select the check box next to the resource name and metric. Graphs showing the metrics for the selected items appear at the bottom of the console. To learn more about CloudWatch graphs, see Graph Metrics in the Amazon CloudWatch User Guide.

**Viewing CloudWatch Data (AWS CLI)**

**To view CloudWatch data for a Neptune cluster (AWS CLI)**

1. Install the AWS CLI. For instructions, see the AWS Command Line Interface User Guide.
2. Use the AWS CLI to fetch information. The relevant CloudWatch parameters for Neptune are listed in Neptune CloudWatch Metrics (p. 765).

   The following example retrieves CloudWatch metrics for the number of Gremlin requests per second for the gremlin-cluster cluster.

   ```bash
   aws cloudwatch get-metric-statistics \ 
   --namespace AWS/Neptune --metric-name GremlinRequestsPerSec \ 
   --dimensions Name=DBClusterIdentifier,Value=gremlin-cluster \ 
   --start-time 2018-03-03T00:00:00Z --end-time 2018-03-04T00:00:00Z \ 
   --period 60 --statistics=Average
   ```

**Viewing CloudWatch Data (API)**

CloudWatch also supports a Query action so that you can request information programmatically. For more information, see the CloudWatch Query API documentation and Amazon CloudWatch API Reference.

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When a CloudWatch action requires a parameter that is specific to Neptune monitoring, such as MetricName, use the values listed in Neptune CloudWatch Metrics (p. 765).

The following example shows a low-level CloudWatch request, using the following parameters:

- Statistics.member.1 = Average
- Dimensions.member.1 = DBClusterIdentifier=gremlin-cluster
- Namespace = AWS/Neptune
- StartTime = 2013-11-14T00:00:00Z
- EndTime = 2013-11-16T00:00:00Z
- Period = 60
- MetricName = GremlinRequestsPerSec

Here is what the CloudWatch request looks like. However, this is just to show the form of the request; you must construct your own request based on your metrics and timeframe.

https://monitoring.amazonaws.com/
  ?SignatureVersion=2
  &Action=GremlinRequestsPerSec
  &Version=2010-08-01
  &StartTime=2018-03-03T00:00:00
  &EndTime=2018-03-04T00:00:00
  &Period=60
  &Statistics.member.1=Average
  &Dimensions.member.1=DBClusterIdentifier=gremlin-cluster
  &Namespace=AWS/Neptune
  &MetricName=GremlinRequests
  &Timestamp=2018-03-04T17%3A48%3A21.746Z
  &AWSAccessKeyId=AWS Access Key ID;
  &Signature=signature

Using CloudWatch to monitor DB instance performance in Neptune

You can use CloudWatch metrics in Neptune to monitor what is happening on your DB instances and keep track of query latency as observed by the client. The following metrics are particularly useful:

- **CPUUtilization** – Shows the percentage of CPU utilization.
- **VolumeWriteIOPs** – Shows the average number of disk I/O writes to the cluster volume, reported at 5-minute intervals.
- **MainRequestQueuePendingRequests** – Shows the number of requests waiting in the input queue pending execution.

You can also find out how many requests are pending on the server by using the Gremlin query status endpoint (p. 338) with the includeWaiting parameter. This will give you the status of all waiting queries.

The following indicators can help you adjust your Neptune provisioning and query strategies to improve efficiency and performance:

- Consistent latency, high CPUUtilization, high VolumeWriteIOPs and low MainRequestQueuePendingRequests together show that the server is actively engaged processing concurrent write requests at a sustainable rate, with little I/O wait.
• Consistent latency, low CPUUtilization, low VolumeWriteIOPs and no MainRequestQueuePendingRequests together show that you have excess capacity on the primary DB instance for processing write requests.

• High CPUUtilization and high VolumeWriteIOPs but variable latency and MainRequestQueuePendingRequests together show that you are sending more work than the server can process in a given interval. Consider creating or resizing batch requests so as to do the same amount of work with less transactional overhead and/or scaling the primary instance up to increase the number of query threads capable of processing write requests concurrently.

• Low CPUUtilization with high VolumeWriteIOPs mean that query threads are waiting for I/O operations to the storage layer to complete. If you see variable latencies and some increase in MainRequestQueuePendingRequests, consider creating or resizing batch requests so as to do the same amount of work with less transactional overhead.

Neptune CloudWatch Metrics

Note
Amazon Neptune sends metrics to CloudWatch only when they have a non-zero value. For all Neptune metrics, the aggregation granularity is 5 minutes.

Topics
• Neptune CloudWatch Metrics (p. 765)
• CloudWatch Metrics That Are Now Deprecated in Neptune (p. 769)

Neptune CloudWatch Metrics

The following table lists the CloudWatch metrics that Neptune supports.

Note
All cumulative metrics are reset to zero whenever the server restarts, whether for maintenance, a reboot, or recovering from a crash.

Neptune CloudWatch metrics

<table>
<thead>
<tr>
<th>Metric</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BackupRetentionPeriodStorageUsed</td>
<td>The total amount of backup storage, in bytes, used to support from the Neptune DB cluster’s backup retention window. Included in the total reported by the TotalBackupStorageBilled metric.</td>
</tr>
<tr>
<td>BufferCacheHitRatio</td>
<td>The percentage of requests that are served by the buffer cache. This metric can be useful in diagnosing query latency, because cache misses induce significant latency. If the cache hit ratio is below 99.9, consider upgrading the instance type to cache more data in memory.</td>
</tr>
<tr>
<td>ClusterReplicaLag</td>
<td>For a read replica, the amount of lag when replicating updates from the primary instance, in milliseconds.</td>
</tr>
<tr>
<td>ClusterReplicaLagMaximum</td>
<td>The maximum amount of lag between the primary instance and each Neptune DB instance in the DB cluster, in milliseconds.</td>
</tr>
<tr>
<td>Metric</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ClusterReplicaLagMinimum</td>
<td>The minimum amount of lag between the primary instance and each Neptune DB instance in the DB cluster, in milliseconds.</td>
</tr>
<tr>
<td>CPUUtilization</td>
<td>The percentage of CPU utilization.</td>
</tr>
<tr>
<td>EngineUptime</td>
<td>The amount of time that the instance has been running, in seconds.</td>
</tr>
<tr>
<td>FreeableMemory</td>
<td>The amount of available random access memory, in bytes.</td>
</tr>
<tr>
<td>GlobalDbDataTransferBytes</td>
<td>The number of bytes of redo log data transferred from the primary AWS Region to a secondary AWS Region in a Neptune global database.</td>
</tr>
<tr>
<td>GlobalDbReplicatedWriteIO</td>
<td>The number of write I/O operations replicated from the primary AWS Region in the global database to the cluster volume in a secondary AWS Region. For the primary DB cluster, the billing calculations use GlobalDbReplicatedWriteIO to account for the cross-region replication to secondary DB clusters.</td>
</tr>
<tr>
<td>GlobalDbProgressLag</td>
<td>The number of milliseconds that a secondary cluster is behind the primary cluster for both user transactions and system transactions.</td>
</tr>
<tr>
<td>GremlinRequestsPerSec</td>
<td>Number of requests per second to the Gremlin engine.</td>
</tr>
<tr>
<td>GremlinWebSocketOpenConnections</td>
<td>The number of open WebSocket connections to Neptune.</td>
</tr>
<tr>
<td>LoaderRequestsPerSec</td>
<td>Number of loader requests per second.</td>
</tr>
<tr>
<td>MainRequestQueuePendingRequests</td>
<td>The number of requests waiting in the input queue pending execution. Neptune starts throttling requests when they exceed the maximum queue capacity.</td>
</tr>
<tr>
<td>NetworkThroughput</td>
<td>The amount of network throughput both received from and transmitted to clients by each instance in the Neptune DB cluster, in bytes per second. This throughput does not include network traffic between instances in the DB cluster and the cluster volume.</td>
</tr>
<tr>
<td>Metric</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>NetworkTransmitThroughput</td>
<td>The amount of outgoing network throughput transmitted to clients by each instance in the Neptune DB cluster, in bytes per second. This throughput does not include network traffic between instances in the DB cluster and the cluster volume.</td>
</tr>
<tr>
<td>NumTxCommitted</td>
<td>The number of transactions successfully committed per second.</td>
</tr>
<tr>
<td>NumTxOpened</td>
<td>The number of transactions opened on the server per second.</td>
</tr>
<tr>
<td>NumTxRolledBack</td>
<td>The number of transactions per second rolled back on the server because of errors.</td>
</tr>
<tr>
<td>OpenCypherRequestsPerSec</td>
<td>Number of requests per second (both HTTPS and Bolt) to the openCypher engine.</td>
</tr>
<tr>
<td>OpenCypherBoltOpenConnections</td>
<td>The number of open Bolt connections to Neptune.</td>
</tr>
<tr>
<td>SnapshotStorageUsed</td>
<td>The total amount of backup storage consumed by all snapshots for a Neptune DB cluster outside its backup retention window, in bytes. Included in the total reported by the TotalBackupStorageBilled metric.</td>
</tr>
<tr>
<td>SparqlRequestsPerSec</td>
<td>The number of requests per second to the SPARQL engine.</td>
</tr>
<tr>
<td>Metric</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>StatsNumStatementsScanned</td>
<td>The total number of statements scanned for DFE statistics (p. 147) since the server started. Every time statistics computation is triggered, this number increases, but when no computation is happening, it remains static. As a result, if you graph it over time, you can tell when computation happened and when it didn’t:</td>
</tr>
</tbody>
</table>

![Graph](image)
<table>
<thead>
<tr>
<th>Metric</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>By looking at the slope of the graph in periods where the metric is increasing, you can also tell how quickly the computation was going. If there is no such metric, it means that the statistics feature is disabled on your DB cluster, or that the engine version you're running doesn't have the statistics feature. If the metric value is zero, it means that no statistics computation has occurred.</td>
</tr>
<tr>
<td>TotalBackupStorageBilled</td>
<td>The total amount of backup storage for which you are billed for a given Neptune DB cluster, in bytes. Includes the backup storage measured by the BackupRetentionPolicyStorageUsed and SnapshotStorageUsed metrics.</td>
</tr>
<tr>
<td>TotalRequestsPerSec</td>
<td>The total number of requests per second to the server from all sources.</td>
</tr>
<tr>
<td>TotalClientErrorsPerSec</td>
<td>The total number per second of requests that errored out because of client-side issues.</td>
</tr>
<tr>
<td>TotalServerErrorsPerSec</td>
<td>The total number per second of requests that errored out on the server because of internal failures.</td>
</tr>
<tr>
<td>VolumeBytesUsed</td>
<td>The total amount of storage allocated to your Neptune DB cluster, in bytes. This is the amount of storage for which you are billed. It is the maximum amount of storage allocated to your DB cluster at any point in its existence, not the amount you are currently using (see Neptune storage billing (p. 134)).</td>
</tr>
<tr>
<td>VolumeReadIOPs</td>
<td>The average number of billed read I/O operations from a cluster volume, reported at 5-minute intervals. Billed read operations are calculated at the cluster volume level, aggregated from all instances in the Neptune DB cluster, and then reported at 5-minute intervals.</td>
</tr>
<tr>
<td>VolumeWriteIOPs</td>
<td>The average number of write disk I/O operations to the cluster volume, reported at 5-minute intervals.</td>
</tr>
</tbody>
</table>

### CloudWatch Metrics That Are Now Deprecated in Neptune

Use of these Neptune metrics has now been deprecated. They are still supported, but may be eliminated in the future as new and better metrics become available.

<table>
<thead>
<tr>
<th>Metric</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GremlinHttp1xx</td>
<td>Number of HTTP 1xx responses for the Gremlin endpoint per second.</td>
</tr>
<tr>
<td>Metric</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http1xx combined metric instead.</td>
</tr>
<tr>
<td>GremlinHttp2xx</td>
<td>Number of HTTP 2xx responses for the Gremlin endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http2xx combined metric instead.</td>
</tr>
<tr>
<td>GremlinHttp4xx</td>
<td>Number of HTTP 4xx errors for the Gremlin endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>GremlinHttp5xx</td>
<td>Number of HTTP 5xx errors for the Gremlin endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http5xx combined metric instead.</td>
</tr>
<tr>
<td>GremlinErrors</td>
<td>Number of errors in Gremlin traversals.</td>
</tr>
<tr>
<td>GremlinRequests</td>
<td>Number of requests to Gremlin engine.</td>
</tr>
<tr>
<td>GremlinWebSocketSuccess</td>
<td>Number of successful WebSocket connections to the Gremlin endpoint per second.</td>
</tr>
<tr>
<td>GremlinWebSocketClientErrors</td>
<td>Number of WebSocket client errors on the Gremlin endpoint per second.</td>
</tr>
<tr>
<td>GremlinWebSocketServerErrors</td>
<td>Number of WebSocket server errors on the Gremlin endpoint per second.</td>
</tr>
<tr>
<td>GremlinWebSocketAvailableConnections</td>
<td>Number of potential WebSocket connections currently available.</td>
</tr>
<tr>
<td>Http100</td>
<td>Number of HTTP 100 responses for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http1xx combined metric instead.</td>
</tr>
<tr>
<td>Http101</td>
<td>Number of HTTP 101 responses for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http1xx combined metric instead.</td>
</tr>
<tr>
<td>Http1xx</td>
<td>Number of HTTP 1xx responses for the endpoint per second.</td>
</tr>
<tr>
<td>Http200</td>
<td>Number of HTTP 200 responses for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http2xx combined metric instead.</td>
</tr>
<tr>
<td>Metric</td>
<td>Description</td>
</tr>
<tr>
<td>------------</td>
<td>----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Http2xx</td>
<td>Number of HTTP 2xx responses for the endpoint per second.</td>
</tr>
<tr>
<td>Http400</td>
<td>Number of HTTP 400 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>Http403</td>
<td>Number of HTTP 403 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>Http405</td>
<td>Number of HTTP 405 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>Http413</td>
<td>Number of HTTP 413 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>Http429</td>
<td>Number of HTTP 429 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>Http4xx</td>
<td>Number of HTTP 4xx errors for the endpoint per second.</td>
</tr>
<tr>
<td>Http500</td>
<td>Number of HTTP 500 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http5xx combined metric instead.</td>
</tr>
<tr>
<td>Http501</td>
<td>Number of HTTP 501 errors for the endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http5xx combined metric instead.</td>
</tr>
<tr>
<td>Http5xx</td>
<td>Number of HTTP 5xx errors for the endpoint per second.</td>
</tr>
<tr>
<td>LoaderErrors</td>
<td>Number of errors from Loader requests.</td>
</tr>
<tr>
<td>LoaderRequests</td>
<td>Number of Loader Requests.</td>
</tr>
</tbody>
</table>
## Neptune Dimensions

<table>
<thead>
<tr>
<th>Metric</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SparqlHttp1xx</td>
<td>Number of HTTP 1xx responses for the SPARQL endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http1xx combined metric instead.</td>
</tr>
<tr>
<td>SparqlHttp2xx</td>
<td>Number of HTTP 2xx responses for the SPARQL endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http2xx combined metric instead.</td>
</tr>
<tr>
<td>SparqlHttp4xx</td>
<td>Number of HTTP 4xx errors for the SPARQL endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http4xx combined metric instead.</td>
</tr>
<tr>
<td>SparqlHttp5xx</td>
<td>Number of HTTP 5xx errors for the SPARQL endpoint per second.</td>
</tr>
<tr>
<td></td>
<td>We recommend that you use the new Http5xx combined metric instead.</td>
</tr>
<tr>
<td>SparqlErrors</td>
<td>Number of errors in the SPARQL queries.</td>
</tr>
<tr>
<td>SparqlRequests</td>
<td>Number of requests to the SPARQL engine.</td>
</tr>
<tr>
<td>StatusErrors</td>
<td>Number of errors from the status endpoint.</td>
</tr>
<tr>
<td>StatusRequests</td>
<td>Number of requests to the status endpoint.</td>
</tr>
</tbody>
</table>

## Neptune CloudWatch Dimensions

The metrics for Amazon Neptune are qualified by the values for the account, graph name, or operation. You can use the Amazon CloudWatch console to retrieve Neptune data along with any of the dimensions in the following table.

<table>
<thead>
<tr>
<th>Dimension</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DBInstanceIdentifier</td>
<td>Filters the data you request for a specific database instance within a cluster.</td>
</tr>
<tr>
<td>DBClusterIdentifier</td>
<td>Filters the data you request for a specific Neptune DB cluster.</td>
</tr>
<tr>
<td>DBClusterIdentifier, EngineName</td>
<td>Filters the data by the cluster. The engine name for all Neptune instances is neptune.</td>
</tr>
<tr>
<td>DBClusterIdentifier, Role</td>
<td>Filters the data you request for a specific Neptune DB cluster, aggregating the metric by instance role (WRITER/READER). For example, you can aggregate metrics for all READER instances that belong to a cluster.</td>
</tr>
</tbody>
</table>
### Using Audit Logs with Amazon Neptune Clusters

To audit Amazon Neptune DB cluster activity, enable the collection of audit logs by setting a DB cluster parameter. When audit logs are enabled, you can use it to log any combination of supported events. You can view or download the audit logs to review them.

#### Enabling Neptune Audit Logs

Use the `neptune_enable_audit_log` parameter to enable (1) or disable (0) audit logs.

Set this parameter in the parameter group that is used by your DB cluster. You can use the procedure shown in Editing a DB Cluster Parameter Group or DB Parameter Group (p. 514) to modify the parameter using the AWS Management Console, or use the `modify-db-cluster-parameter-group` AWS CLI command or the `ModifyDBClusterParameterGroup` API command to modify the parameter programatically.

You must restart your DB cluster after modifying this parameter in order to apply the change.

#### Viewing Neptune Audit Logs Using the Console

You can view and download the audit logs by using the AWS Management Console. On the Instances page, choose the DB instance to show its details, and then scroll to the Logs section.

To download a log file, select that file in the Logs section, and then choose Download.

#### Neptune Audit Log Details

Log files are in UTF-8 format. Logs are written in multiple files, the number of which varies based on the instance size. To see the latest events, you might have to review all the audit log files.

Log entries are not in sequential order. You can use the timestamp value for ordering them.

Log files are rotated when they reach 100 MB in aggregate. This limit is not configurable.

The audit log files include the following comma-delimited information in rows, in the following order:

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timestamp</td>
<td>The Unix timestamp for the logged event with microsecond precision.</td>
</tr>
</tbody>
</table>
### Field | Description
--- | ---
ClientHost | The hostname or IP that the user connected from.
ServerHost | The hostname or IP of the instance that the event is logged for.
ConnectionType | The connection type. Can be Websocket, HTTP_POST, HTTP_GET, or Bolt.
Caller's IAM ARN | The ARN of the IAM user or IAM role used to sign the request. Empty if IAM authentication is disabled. Its format is:

```
arn:partition:service:region:account:resource
```

For example:

```
arn:aws:iam::123456789012:user/Anna
arn:aws:sts::123456789012:assumed-role/AWSNeptuneNotebookRole/SageMaker
```

Auth Context | Contains a serialized JSON object that has authentication information. The field authenticationSucceeded is True if the user was authenticated. Empty if IAM authentication is disabled.

HttpHeader | The HTTP header information. Can contain a query. Empty for WebSocket and Bolt connections.

Payload | The Gremlin, SPARQL, or openCypher query.

---

### Publishing Neptune Logs to Amazon CloudWatch Logs

You can configure a Neptune DB cluster to publish audit log data to a log group in Amazon CloudWatch Logs. With CloudWatch Logs, you can perform real-time analysis of the log data, and use CloudWatch to create alarms and view metrics. You can use CloudWatch Logs to store your log records in highly durable storage.

To publish logs to CloudWatch Logs, audit logs must be explicitly enabled (see [Enable Audit Logs](#)).

**Note**

Be aware of the following:

- You can't publish logs to CloudWatch Logs for the China (Beijing) or China (Ningxia) region.
- If exporting log data is disabled, Neptune doesn't delete existing log groups or log streams. If exporting log data is disabled, existing log data remains available in CloudWatch Logs, depending on log retention, and you still incur charges for stored audit log data. You can delete log streams and log groups using the CloudWatch Logs console, the AWS CLI, or the CloudWatch Logs API.
Using the Console to Publish Neptune Logs to CloudWatch Logs

To publish Neptune logs to CloudWatch Logs from the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Databases.
3. Choose the Neptune DB cluster that you want to publish the log data for.
4. For Actions, choose Modify.
5. In the Log exports section, choose the logs that you want to start publishing to CloudWatch Logs.
6. Choose Continue, and then choose Modify DB Cluster on the summary page.

Using the CLI to Publish Neptune Logs to CloudWatch Logs

You can create a new DB cluster that publishes audit logs to CloudWatch Logs using the AWS CLI create-db-cluster command with the following parameters:

```
aws neptune create-db-cluster --region us-east-1 \
  --db-cluster-identifier my_db_cluster_id \
  --engine neptune \
  --enable-cloudwatch-logs-exports "["audit"]"
```

You can configure an existing DB cluster to publish audit logs to CloudWatch Logs using the AWS CLI modify-db-cluster command with the following parameters:

```
aws neptune modify-db-cluster --region us-east-1 \
  --db-cluster-identifier my_db_cluster_id \
  --cloudwatch-logs-export-configuration '{"EnableLogTypes":["audit"]}"
```

Monitoring Neptune Log Events in Amazon CloudWatch

After enabling Neptune logs, you can monitor log events in Amazon CloudWatch Logs. A new log group is automatically created for the Neptune DB cluster under the following prefix, in which cluster-name represents the DB cluster name, and log_type represents the log type:

```
/aws/neptune/cluster-name/log_type
```

For example, if you configure the export function to include the audit log for a DB cluster named mydbcluster, log data is stored in the /aws/neptune/mydbcluster/audit log group.

All of the events from all of the DB instances in a DB cluster are pushed to a log group using different log streams.

If a log group with the specified name exists, Neptune uses that log group to export log data for the Neptune DB cluster. You can use automated configuration, such as AWS CloudFormation, to create log
groups with predefined log retention periods, metric filters, and customer access. Otherwise, a new log group is automatically created using the default log retention period, **Never Expire**, in CloudWatch Logs.

You can use the CloudWatch Logs console, the AWS CLI, or the CloudWatch Logs API to change the log retention period. For more information about changing log retention periods in CloudWatch Logs, see [Change Log Data Retention in CloudWatch Logs](#).

You can use the CloudWatch Logs console, the AWS CLI, or the CloudWatch Logs API to search for information within the log events for a DB cluster. For more information about searching and filtering log data, see [Searching and Filtering Log Data](#).

### Enabling Amazon CloudWatch Logs for a Neptune notebook

CloudWatch Logs for Neptune notebooks are disabled by default. Follow these steps to enable them, for debugging or other purposes:

**Using the AWS Management Console to enable CloudWatch Logs for a Neptune notebook**

2. On the navigation pane on the left, choose **Notebook**, then **Notebook Instances**. Look for the name of the Neptune notebook for which you would like to enable logs.
3. Go to the details page by choosing the name of the notebook instance mentioned in the above step.
4. If the notebook instance is running, select the **Stop** button, at the top right of the notebook details page.
5. Under **Permissions and encryption** there is a field for **IAM role ARN**. Select the link in this field to go to the IAM role for this notebook.
6. Create the following policy:

```
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Effect": "Allow",
         "Action": [
            "logs:CreateLogDelivery",
            "logs:CreateLogGroup",
            "logs:CreateLogStream",
            "logs:DeleteLogDelivery",
            "logs:Describe*",
            "logs:GetLogDelivery",
            "logs:GetLogEvents",
            "logs:ListLogDeliveries",
            "logs:PutLogEvents",
            "logs:PutResourcePolicy",
            "logs:UpdateLogDelivery"
         ],
         "Resource": "*"
      }
   ]
}
```

7. Save this new policy, and attach it to the IAM role in step 4.
8. Select **Start** at the top right of the SageMaker notebook instance details page.
9. Once logs start flowing, you should see a **View Logs** link underneath the field labeled **Lifecycle configuration** near the bottom left of the **Notebook instance settings** section of the details page.
If your notebook fails to start there will be a message in the notebook details page on the SageMaker console stating that the notebook instance took more than 5 minutes to start. The CloudWatch Logs relevant to this issue can be found under the name: (your-notebook-name)/LifecycleConfigOnStart.

See Log Amazon SageMaker Events with Amazon CloudWatch for more details, if necessary.

Logging Amazon Neptune API Calls with AWS CloudTrail

Amazon Neptune is integrated with AWS CloudTrail, a service that provides a record of actions taken by a user, role, or an AWS service in Neptune. CloudTrail captures API calls for Neptune as events, including calls from the Neptune console and from code calls to the Neptune APIs.

CloudTrail only logs events for Neptune Management API calls, such as creating an instance or cluster. If you want to audit changes to your graph, you can use audit logs. For more information, see Using Audit Logs with Amazon Neptune Clusters (p. 773).

Important
Amazon Neptune console, AWS CLI, and API calls are logged as calls made to the Amazon Relational Database Service (Amazon RDS) API.

If you create a trail, you can enable continuous delivery of CloudTrail events to an Amazon S3 bucket, including events for Neptune. If you don't configure a trail, you can still view the most recent events in the CloudTrail console in Event history. Using the information collected by CloudTrail, you can determine the request that was made to Neptune, the IP address from which the request was made, who made the request, when it was made, and additional details.

To learn more about CloudTrail, see the AWS CloudTrail User Guide.

Neptune Information in CloudTrail

CloudTrail is enabled on your AWS account when you create the account. When activity occurs in Amazon Neptune, that activity is recorded in a CloudTrail event along with other AWS service events in Event history. You can view, search, and download recent events in your AWS account. For more information, see Viewing Events with CloudTrail Event History.

For an ongoing record of events in your AWS account, including events for Neptune, create a trail. A trail enables CloudTrail to deliver log files to an Amazon S3 bucket. By default, when you create a trail in the console, the trail applies to all Regions. The trail logs events from all Regions in the AWS partition and delivers the log files to the Amazon S3 bucket that you specify. Additionally, you can configure other AWS services to further analyze and act upon the event data collected in CloudTrail logs. For more information, see:

- Overview for Creating a Trail
- CloudTrail Supported Services and Integrations
- Configuring Amazon SNS Notifications for CloudTrail
- Receiving CloudTrail Log Files from Multiple Regions and Receiving CloudTrail Log Files from Multiple Accounts

If an action is taken on behalf of your AWS account using the Neptune console, the Neptune command line interface, or the Neptune SDK APIs, AWS CloudTrail logs the action as calls made to the Amazon RDS API. For example, if you use the Neptune console to modify a DB instance or call the AWS CLI modify-db-instance command, the AWS CloudTrail log shows a call to the Amazon RDS API ModifyDBInstance.
action. For a list of the Neptune API actions that are logged by AWS CloudTrail, see the Neptune API Reference.

**Note**
AWS CloudTrail only logs events for Neptune Management API calls, such as creating an instance or cluster. If you want to audit changes to your graph, you can use audit logs. For more information, see Using Audit Logs with Amazon Neptune Clusters (p. 773).

Every event or log entry contains information about who generated the request. The identity information helps you determine the following:

- Whether the request was made with root or IAM user credentials.
- Whether the request was made with temporary security credentials for a role or federated user.
- Whether the request was made by another AWS service.

For more information, see the CloudTrail userIdentity Element.

### Understanding Neptune Log File Entries

A trail is a configuration that enables delivery of events as log files to an Amazon S3 bucket that you specify. CloudTrail log files contain one or more log entries. An event represents a single request from any source and includes information about the requested action, the date and time of the action, request parameters, and so on. CloudTrail log files are not an ordered stack trace of the public API calls, so they do not appear in any specific order.

The following example shows a CloudTrail log for a user that created a snapshot of a DB instance and then deleted that instance using the Neptune console. The console is identified by the userAgent element. The requested API calls made by the console (CreateDBSnapshot and DeleteDBInstance) are found in the eventName element for each record. Information about the user (Alice) can be found in the userIdentity element.

```

```

```json
{
    "Records": [
        {
            "awsRegion": "us-west-2",
            "eventName": "CreateDBSnapshot",
            "eventSource": "",
            "eventTime": "2014-01-14T16:23:49Z",
            "eventVersion": "1.0",
            "sourceIPAddress": "192.0.2.01",
            "userAgent": "AWS Console, aws-sdk-java\unknown-version Linux\2.6.18-kaos_fleet-1108-prod.2 Java_HotSpot(TM)_64-Bit_Server_VM\24.45-b08",
            "userIdentity": {
                "accessKeyId": "",
                "accountId": "123456789012",
                "arn": "arn:aws:iam::123456789012:user/Alice",
                "principalId": "AIDA123XM4FBZEXAMPLE",
                "sessionContext": {
                    "attributes": {
                        "creationDate": "2014-01-14T15:55:59Z",
                        "mfaAuthenticated": false
                    }
                },
                "type": "IAMUser",
                "userName": "Alice"
            }
        }
    ]
}
```
Amazon Neptune uses Amazon Simple Notification Service (Amazon SNS) to provide notifications when a Neptune event occurs. These notifications can be in any form that is supported by Amazon SNS for an AWS Region, such as an email, a text message, or a call to an HTTP endpoint.

Neptune groups these events into categories that you can subscribe to so that you can be notified when an event in that category occurs. You can subscribe to an event category for a DB instance, DB cluster, DB snapshot, DB cluster snapshot, or for a DB parameter group. For example, if you subscribe to the Backup category for a given DB instance, you are notified whenever a backup-related event occurs that affects the DB instance. You also receive notification when an event notification subscription changes.

Events occur at both the DB cluster and the DB instance level, so you can receive events if you subscribe to a DB cluster or a DB instance.

Event notifications are sent to the addresses you provide when you create the subscription. You might want to create several different subscriptions, such as a subscription that receives all event notifications and another subscription that includes only critical events for your production DB instances. You can easily turn off notification without deleting a subscription. To do so, set the Enabled radio button to No in the Neptune console.

Important
Amazon Neptune doesn't guarantee the order of events sent in an event stream. The event order is subject to change.
Neptune uses the Amazon Resource Name (ARN) of an Amazon SNS topic to identify each subscription. The Neptune console creates the ARN for you when you create the subscription.

Billing for Neptune event notification is through Amazon SNS. Amazon SNS fees apply when using event notification. For more information, see Amazon Simple Notification Service Pricing.

Amazon Neptune event categories and event messages

Neptune generates a significant number of events in categories that you can subscribe to using the Neptune console. Each category applies to a source type, which can be a DB instance, DB snapshot, or DB parameter group.

Note
Neptune uses existing Amazon RDS event definitions and IDs.

Neptune events originating from DB instances

The following table shows a list of events by event category when a DB instance is the source type.

<table>
<thead>
<tr>
<th>Category</th>
<th>Amazon RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>availability</td>
<td>RDS-EVENT-0006</td>
<td>The DB instance restarted.</td>
</tr>
<tr>
<td>availability</td>
<td>RDS-EVENT-0004</td>
<td>DB instance shutdown.</td>
</tr>
<tr>
<td>availability</td>
<td>RDS-EVENT-0022</td>
<td>An error has occurred while restarting MySQL or MariaDB.</td>
</tr>
<tr>
<td>backup</td>
<td>RDS-EVENT-0001</td>
<td>Backing up DB instance.</td>
</tr>
<tr>
<td>backup</td>
<td>RDS-EVENT-0002</td>
<td>Finished DB Instance backup.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0009</td>
<td>The DB instance has been added to a security group.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0024</td>
<td>The DB instance is being converted to a Multi-AZ DB instance.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0030</td>
<td>The DB instance is being converted to a Single-AZ DB instance.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0012</td>
<td>Applying modification to database instance class.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0018</td>
<td>The current storage settings for this DB instance are being changed.</td>
</tr>
<tr>
<td>Category</td>
<td>Amazon RDS event ID</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>--------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0011</td>
<td>A parameter group for this DB instance has changed.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0092</td>
<td>A parameter group for this DB instance has finished updating.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0028</td>
<td>Automatic backups for this DB instance have been disabled.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0032</td>
<td>Automatic backups for this DB instance have been enabled.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0025</td>
<td>The DB instance has been converted to a Multi-AZ DB instance.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0029</td>
<td>The DB instance has been converted to a Single-AZ DB instance.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0014</td>
<td>The DB instance class for this DB instance has changed.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0017</td>
<td>The storage settings for this DB instance have changed.</td>
</tr>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0010</td>
<td>The DB instance has been removed from a security group.</td>
</tr>
<tr>
<td>creation</td>
<td>RDS-EVENT-0005</td>
<td>DB instance created.</td>
</tr>
<tr>
<td>deletion</td>
<td>RDS-EVENT-0003</td>
<td>The DB instance has been deleted.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0034</td>
<td>Neptune is not attempting a requested failover because a failover recently occurred on the DB instance.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0013</td>
<td>A Multi-AZ failover that resulted in the promotion of a standby instance has started.</td>
</tr>
<tr>
<td>Category</td>
<td>Amazon RDS event ID</td>
<td>Description</td>
</tr>
<tr>
<td>----------</td>
<td>---------------------</td>
<td>-------------</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0015</td>
<td>A Multi-AZ failover that resulted in the promotion of a standby instance is complete. It may take several minutes for the DNS to transfer to the new primary DB instance.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0065</td>
<td>The instance has recovered from a partial failover.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0049</td>
<td>A Multi-AZ failover has completed.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0050</td>
<td>A Multi-AZ activation has started after a successful instance recovery.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0051</td>
<td>A Multi-AZ activation is complete. Your database should be accessible now.</td>
</tr>
<tr>
<td>failure</td>
<td>RDS-EVENT-0031</td>
<td>The DB instance has failed due to an incompatible configuration or an underlying storage issue. Begin a point-in-time-restore for the DB instance.</td>
</tr>
<tr>
<td>failure</td>
<td>RDS-EVENT-0036</td>
<td>The DB instance is in an incompatible network. Some of the specified subnet IDs are invalid or do not exist.</td>
</tr>
<tr>
<td>failure</td>
<td>RDS-EVENT-0035</td>
<td>The DB instance has invalid parameters. For example, if the DB instance could not start because a memory-related parameter is set too high for this instance class, the customer action would be to modify the memory parameter and reboot the DB instance.</td>
</tr>
<tr>
<td>Category</td>
<td>Amazon RDS event ID</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>---------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>failure</td>
<td>RDS-EVENT-0082</td>
<td>Neptune was unable to copy backup data from an Amazon S3 bucket. It is likely that the permissions for Neptune to access the Amazon S3 bucket are configured incorrectly.</td>
</tr>
<tr>
<td>low storage</td>
<td>RDS-EVENT-0089</td>
<td>The DB instance has consumed more than 90% of its allocated storage. You can monitor the storage space for a DB instance using the <strong>Free Storage Space</strong> metric.</td>
</tr>
<tr>
<td>low storage</td>
<td>RDS-EVENT-0007</td>
<td>The allocated storage for the DB instance has been exhausted. To resolve this issue, you should allocate additional storage for the DB instance.</td>
</tr>
<tr>
<td>maintenance</td>
<td>RDS-EVENT-0026</td>
<td>Offline maintenance of the DB instance is taking place. The DB instance is currently unavailable.</td>
</tr>
<tr>
<td>maintenance</td>
<td>RDS-EVENT-0027</td>
<td>Offline maintenance of the DB instance is complete. The DB instance is now available.</td>
</tr>
<tr>
<td>maintenance</td>
<td>RDS-EVENT-0047</td>
<td>Patching of the DB instance has completed.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0044</td>
<td>Operator-issued notification. For more information, see the event message.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0048</td>
<td>Patching of the DB instance has been delayed.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0087</td>
<td>The DB instance has been stopped.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0088</td>
<td>The DB instance has been started.</td>
</tr>
<tr>
<td>Category</td>
<td>Amazon RDS event ID</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>--------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0154</td>
<td>The DB instance is being started due to it exceeding the maximum allowed time being stopped.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0158</td>
<td>DB instance is in a state that can't be upgraded.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0173</td>
<td>DB instance has been patched.</td>
</tr>
<tr>
<td>read replica</td>
<td>RDS-EVENT-0045</td>
<td>An error has occurred in the read replication process. For more information, see the event message.</td>
</tr>
<tr>
<td>read replica</td>
<td>RDS-EVENT-0046</td>
<td>The read replica has resumed replication. This message appears when you first create a read replica, or as a monitoring message confirming that replication is functioning properly. If this message follows an RDS-EVENT-0045 notification, then replication has resumed following an error or after replication was stopped.</td>
</tr>
<tr>
<td>read replica</td>
<td>RDS-EVENT-0057</td>
<td>Replication on the read replica was terminated.</td>
</tr>
<tr>
<td>read replica</td>
<td>RDS-EVENT-0062</td>
<td>Replication on the read replica was manually stopped.</td>
</tr>
<tr>
<td>read replica</td>
<td>RDS-EVENT-0063</td>
<td>Replication on the read replica was reset.</td>
</tr>
<tr>
<td>recovery</td>
<td>RDS-EVENT-0020</td>
<td>Recovery of the DB instance has started. Recovery time will vary with the amount of data to be recovered.</td>
</tr>
<tr>
<td>recovery</td>
<td>RDS-EVENT-0021</td>
<td>Recovery of the DB instance is complete.</td>
</tr>
</tbody>
</table>
Categories and messages

<table>
<thead>
<tr>
<th>Category</th>
<th>Amazon RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>recovery</td>
<td>RDS-EVENT-0023</td>
<td>A manual backup has been requested but Neptune is currently in the process of creating a DB snapshot. Submit the request again after Neptune has completed the DB snapshot.</td>
</tr>
<tr>
<td>recovery</td>
<td>RDS-EVENT-0052</td>
<td>Recovery of the Multi-AZ instance has started. Recovery time will vary with the amount of data to be recovered.</td>
</tr>
<tr>
<td>recovery</td>
<td>RDS-EVENT-0053</td>
<td>Recovery of the Multi-AZ instance is complete.</td>
</tr>
<tr>
<td>restoration</td>
<td>RDS-EVENT-0008</td>
<td>The DB instance has been restored from a DB snapshot.</td>
</tr>
<tr>
<td>restoration</td>
<td>RDS-EVENT-0019</td>
<td>The DB instance has been restored from a point-in-time backup.</td>
</tr>
</tbody>
</table>

Neptune events originating from a DB cluster

The following table shows a list of events by event category when a DB cluster is the source type.

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>failover</td>
<td>RDS-EVENT-0069</td>
<td>A failover for the DB cluster has failed.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0070</td>
<td>A failover for the DB cluster has restarted.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0071</td>
<td>A failover for the DB cluster has finished.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0072</td>
<td>A failover for the DB cluster has begun within the same Availability Zone.</td>
</tr>
<tr>
<td>failover</td>
<td>RDS-EVENT-0073</td>
<td>A failover for the DB cluster has begun across Availability Zones.</td>
</tr>
</tbody>
</table>
| failure | RDS-EVENT-0083 | Neptune was unable to copy backup data from an Amazon S3 bucket. It is likely that
### Categories and messages

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>maintenance</td>
<td>RDS-EVENT-0156</td>
<td>The DB cluster has a DB engine minor version upgrade available.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0076</td>
<td>Migration to an Neptune DB cluster failed.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0077</td>
<td>An attempt to convert a table from the source database to InnoDB failed during the migration to an Neptune DB cluster.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0150</td>
<td>The DB cluster stopped.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0151</td>
<td>The DB cluster started.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0152</td>
<td>The DB cluster stop failed.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0153</td>
<td>The DB cluster is being started due to it exceeding the maximum allowed time being stopped.</td>
</tr>
</tbody>
</table>

### Neptune events originating from DB cluster snapshot

The following table shows the event category and a list of events when a Neptune DB cluster snapshot is the source type.

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>backup</td>
<td>RDS-EVENT-0074</td>
<td>Creation of a manual DB cluster snapshot has started.</td>
</tr>
<tr>
<td>backup</td>
<td>RDS-EVENT-0075</td>
<td>A manual DB cluster snapshot has been created.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0162</td>
<td>DB cluster snapshot export task failed.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0163</td>
<td>DB cluster snapshot export task canceled.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0164</td>
<td>DB cluster snapshot export task completed.</td>
</tr>
</tbody>
</table>
Subscribing to events

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>backup</td>
<td>RDS-EVENT-0168</td>
<td>Creating automated cluster snapshot.</td>
</tr>
<tr>
<td>backup</td>
<td>RDS-EVENT-0169</td>
<td>Automated cluster snapshot created.</td>
</tr>
<tr>
<td>creation</td>
<td>RDS-EVENT-0170</td>
<td>DB cluster created.</td>
</tr>
<tr>
<td>deletion</td>
<td>RDS-EVENT-0171</td>
<td>DB cluster deleted.</td>
</tr>
<tr>
<td>notification</td>
<td>RDS-EVENT-0172</td>
<td>Renamed DB cluster from [old DB cluster name] to [new DB cluster name].</td>
</tr>
</tbody>
</table>

Neptune events originating from DB cluster parameter group

The following table shows the event category and a list of events when a DB cluster parameter group is the source type.

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0037</td>
<td>The parameter group was modified.</td>
</tr>
</tbody>
</table>

Neptune events originating from a security group

The following table shows the event category and a list of events when a security group is the source type.

<table>
<thead>
<tr>
<th>Category</th>
<th>RDS event ID</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>configuration change</td>
<td>RDS-EVENT-0038</td>
<td>The security group has been modified.</td>
</tr>
<tr>
<td>failure</td>
<td>RDS-EVENT-0039</td>
<td>The security group owned by [user] does not exist; authorization for the security group has been revoked.</td>
</tr>
</tbody>
</table>

Subscribing to Neptune event notification

You can use the Neptune console to subscribe to event notifications, as follows:

**To subscribe to Neptune event notification**

2. In the navigation pane, choose Event subscriptions.
3. In the Event subscriptions pane, choose Create event subscription.
4. In the **Create event subscription** dialog box, do the following:
   a. For **Name**, enter a name for the event notification subscription.
   b. For **Send notifications to**, choose an existing Amazon SNS ARN for an Amazon SNS topic, or choose **create topic** to enter the name of a topic and a list of recipients.
   c. For **Source type**, choose a source type.
   d. Choose **Yes** to enable the subscription. If you want to create the subscription but to not have notifications sent yet, choose **No**.
   e. Depending on the source type you selected, choose the event categories and the sources that you want to receive event notifications from.
   f. Choose **Create**.

**Managing Neptune event notification subscriptions**

If you choose **Event subscriptions** in the navigation pane of the Neptune console, you can view subscription categories and a list of your current subscriptions.

You can also modify or delete a specific subscription.

**Modifying Neptune event notification subscriptions**

**To modify your current Neptune event notification subscriptions**

2. In the navigation pane, choose **Event subscriptions**. The **Event subscriptions** pane shows all your event notification subscriptions.
3. In the **Event subscriptions** pane, choose the subscription that you want to modify and choose **Edit**.
4. Make your changes to the subscription in either the **Target** or **Source** section. You can add or remove source identifiers by selecting or deselecting them in the **Source** section.
5. Choose **Edit**. The Neptune console indicates that the subscription is being modified.

**Deleting a Neptune event notification subscription**

You can delete a subscription when you no longer need it. All subscribers to the topic will no longer receive event notifications specified by the subscription.

**To delete an Neptune event notification subscription**

2. In the navigation pane, choose **Event subscriptions**.
3. In the **Event subscriptions** pane, choose the subscription that you want to delete.
4. Choose **Delete**.
5. The Neptune console indicates that the subscription is being deleted.

**Tagging Amazon Neptune Resources**

You can use Neptune tags to add metadata to your Neptune resources. In addition, you can use tags with AWS Identity and Access Management (IAM) policies to manage access to Neptune resources and control...
what actions can be applied to those resources. Finally, you can use tags to track costs by grouping expenses for similarly tagged resources.

All Neptune administrative resources can be tagged, including the following:

- DB instances
- DB clusters
- Read Replicas
- DB snapshots
- DB cluster snapshots
- Event subscriptions
- DB parameter groups
- DB cluster parameter groups
- DB subnet groups

Overview of Neptune Resource Tags

An Amazon Neptune tag is a name-value pair that you define and associate with a Neptune resource. The name is referred to as the key. Supplying a value for the key is optional. You can use tags to assign arbitrary information to a Neptune resource. You can use a tag key, for example, to define a category, and the tag value might be an item in that category. For example, you might define a tag key of “project” and a tag value of “Salix,” indicating that the Neptune resource is assigned to the Salix project. You can also use tags to designate Neptune resources as being used for test or production by using a key such as environment=test or environment=production. We recommend that you use a consistent set of tag keys to make it easier to track metadata that is associated with Neptune resources.

Use tags to organize your AWS bill to reflect your own cost structure. To do this, sign up to get your AWS account bill with tag key values included. Then, to see the cost of combined resources, organize your billing information according to resources with the same tag key values. For example, you can tag several resources with a specific application name, and then organize your billing information to see the total cost of that application across several services. For more information, see Using Cost Allocation Tags in the AWS Billing User Guide.

Each Neptune resource has a tag set, which contains all the tags that are assigned to that Neptune resource. A tag set can contain as many as 10 tags, or it can be empty. If you add a tag to a Neptune resource that has the same key as an existing tag on resource, the new value overwrites the old value.

AWS does not apply any semantic meaning to your tags; tags are interpreted strictly as character strings. Neptune can set tags on a DB instance or other Neptune resources, depending on the settings that you use when you create the resource. For example, Neptune might add a tag indicating that a DB instance is for production or for testing.

- The tag key is the required name of the tag. The string value can be from 1 to 128 Unicode characters in length and cannot be prefixed with "aws:" or "rds:". The string can contain only the set of Unicode letters, digits, white space, `_`, ` `, `/`, `=`, `+`, `-` (Java regex: "^[\p{L}\p{Z}\p{N}_-]*$").
- The tag value is an optional string value of the tag. The string value can be from 1 to 256 Unicode characters in length and cannot be prefixed with "aws:". The string can contain only the set of Unicode letters, digits, white space, `_`, ` `, `/`, `=`, `+`, `-` (Java regex: "^[\p{L}\p{Z}\p{N}_-]*$").

Values do not have to be unique in a tag set and can be null. For example, you can have a key-value pair in a tag set of project/Trinity and cost-center/Trinity.
Tagging in the Console

**Note**
You can add a tag to a snapshot. However, your bill won’t reflect this grouping.

You can use the AWS Management Console, the AWS CLI, or the Neptune API to add, list, and delete tags on Neptune resources. When using the AWS CLI or the Neptune API, you must provide the Amazon Resource Name (ARN) for the Neptune resource that you want to work with. For more information about constructing an ARN, see Constructing an ARN for Neptune (p. 793).

Tags are cached for authorization purposes. Because of this, additions and updates to tags on Neptune resources can take several minutes before they are available.

### Copying Tags in Neptune

When you create or restore a DB instance, you can specify that the tags from the DB instance are copied to snapshots of the DB instance. Copying tags ensures that the metadata for the DB snapshots matches that of the source DB instance, and that any access policies for the DB snapshot also match those of the source DB instance. Tags are not copied by default.

You can specify that tags are copied to DB snapshots for the following actions:

- Creating a DB instance.
- Restoring a DB instance.
- Creating a Read Replica.
- Copying a DB snapshot.

**Note**
If you include a value for the `--tag-key` parameter of the `create-db-cluster-snapshot` AWS CLI command (or supply at least one tag to the `CreateDBClusterSnapshot` API action), Neptune doesn't copy tags from the source DB instance to the new DB snapshot. This is true even if the source DB instance has the `--copy-tags-to-snapshot` (CopyTagsToSnapshot) option enabled.

This means that you can create a copy of a DB instance from a DB snapshot and avoid adding tags that don’t apply to the new DB instance. After you create your DB snapshot using the AWS CLI `create-db-cluster-snapshot` command (or the `CreateDBClusterSnapshot` Neptune API action), you can then add tags as described later in this topic.

### Tagging in Neptune Using the AWS Management Console

The process to tag an Amazon Neptune resource is similar for all resources. The following procedure shows how to tag a Neptune DB instance.

**To add a tag to a DB instance**

2. In the navigation pane, choose **Instances**.
   
   **Note**
   To filter the list of DB instances in the **Instances** pane, type a text string in the **Filter instances** box. Only DB instances that contain the string appear.
3. Choose the DB instance that you want to tag.
4. Choose **Instance actions**, and then choose **See details**.
5. In the details section, scroll down to the Tags section.
7. Type a value for Tag key and Value.
8. To add another tag, you can choose Add another Tag and type a value for its Tag key and Value. Repeat this step as many times as necessary.

To delete a tag from a DB instance
1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Instances.

   Note
   To filter the list of DB instances in the Instances pane, type a text string in the Filter instances box. Only DB instances that contain the string appear.
3. Choose the DB instance that you want to tag.
4. Choose Instance actions, and then choose See details.
5. In the details section, scroll down to the Tags section.
6. Choose the tag that you want to delete.
7. Choose Remove, and then choose Remove in the Remove tags window.

Tagging in Neptune Using the AWS CLI

You can add, list, or remove tags for a DB instance in Neptune using the AWS CLI.

• To add one or more tags to a Neptune resource, use the AWS CLI command add-tags-to-resource.
• To list the tags on a Neptune resource, use the AWS CLI command list-tags-for-resource.
• To remove one or more tags from a Neptune resource, use the AWS CLI command remove-tags-from-resource.

To learn more about how to construct the required Amazon Resource Name (ARN), see Constructing an ARN for Neptune (p. 793).

Tagging in Neptune Using the API

You can add, list, or remove tags for a DB instance using the Neptune API.

• To add a tag to a Neptune resource, use the AddTagsForResource operation.
• To list tags that are assigned to a Neptune resource, use the ListTagsForResource operation.
• To remove tags from a Neptune resource, use the RemoveTagsFromResource operation.

To learn more about how to construct the required ARN, see Constructing an ARN for Neptune (p. 793).

When working with XML using the Neptune API, tags use the following schema:

<Tagging>
Working with ARNs in Amazon Neptune

Resources that are created in Amazon Web Services are each uniquely identified with an Amazon Resource Name (ARN). For certain Amazon Neptune operations, you must uniquely identify a Neptune resource by specifying its ARN.

**Important**

Amazon Neptune shares the format of Amazon RDS ARNs for administrative actions that use the Neptune Management API (p. 963). Neptune administrative ARNs contain rds and not neptune-db. For data-plane ARNs that identify Neptune data resources, see Specifying data resources (p. 218).
Constructing an ARN for Neptune

You can construct an ARN for an Amazon Neptune resource using the following syntax. Note that Neptune shares the format of Amazon RDS ARNs.

```
arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

The following table shows the format that you should use when constructing an ARN for a particular Neptune administrative resource type.

<table>
<thead>
<tr>
<th>Resource Type</th>
<th>ARN Format</th>
</tr>
</thead>
<tbody>
<tr>
<td>DB instance</td>
<td><code>arn:aws:rds:&lt;region&gt;:&lt;account&gt;:db:&lt;name&gt;</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td>DB cluster</td>
<td><code>arn:aws:rds:&lt;region&gt;:&lt;account&gt;:cluster:&lt;name&gt;</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td>DB parameter group</td>
<td><code>arn:aws:rds:&lt;region&gt;:&lt;account&gt;:pg:&lt;name&gt;</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td>DB cluster parameter group</td>
<td><code>arn:aws:rds:&lt;region&gt;:&lt;account&gt;:cluster-pg:&lt;name&gt;</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td>DB cluster snapshot</td>
<td><code>arn:aws:rds:&lt;region&gt;:&lt;account&gt;:cluster-snapshot:&lt;name&gt;</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
</tbody>
</table>
Getting an Existing ARN in Amazon Neptune

You can get the ARN of a Neptune resource by using the AWS Management Console, AWS Command Line Interface (AWS CLI), or Neptune API.

Getting an Existing ARN Using the AWS Management Console

To get an ARN using the console, navigate to the resource that you want an ARN for, and view the details for that resource. For example, to get the ARN for a DB instance, choose **Instances** in the navigation panel, and choose the instance that you want from the list. The ARN is in the **Instance Details** section.

Getting an Existing ARN Using the AWS CLI

To use the AWS CLI to get an ARN for a particular Neptune resource, use the `describe` command for that resource. The following table shows each AWS CLI command and the ARN property that is used with the command to get an ARN.

<table>
<thead>
<tr>
<th>AWS CLI Command</th>
<th>ARN Property</th>
</tr>
</thead>
<tbody>
<tr>
<td>describe-event-subscriptions</td>
<td>EventSubscriptionArn</td>
</tr>
<tr>
<td>describe-certificates</td>
<td>CertificateArn</td>
</tr>
<tr>
<td>describe-db-parameter-groups</td>
<td>DBParameterGroupArn</td>
</tr>
<tr>
<td>describe-db-cluster-parameter-</td>
<td>DBClusterParameterGroupArn</td>
</tr>
<tr>
<td>groups</td>
<td></td>
</tr>
<tr>
<td>describe-db-instances</td>
<td>DBInstanceArn</td>
</tr>
<tr>
<td>describe-events</td>
<td>SourceArn</td>
</tr>
<tr>
<td>describe-db-subnet-groups</td>
<td>DBSubnetGroupArn</td>
</tr>
<tr>
<td>describe-db-clusters</td>
<td>DBClusterArn</td>
</tr>
<tr>
<td>describe-db-clusterSnapshots</td>
<td>DBClusterSnapshotArn</td>
</tr>
</tbody>
</table>

For example, the following AWS CLI command gets the ARN for a DB instance.

**Example**

For Linux, OS X, or Unix:

```
aws neptune describe-db-instances \  
--db-instance-identifier DBInstanceIdentifier \  
--region us-west-2
```
For Windows:

```
aws neptune describe-db-instances ^
   --db-instance-identifier DBInstanceIdentifier ^
   --region us-west-2
```

**Getting an Existing ARN Using the API**

To get an ARN for a particular Neptune resource, call the following API actions and use the ARN properties shown.

<table>
<thead>
<tr>
<th>Neptune API Action</th>
<th>ARN Property</th>
</tr>
</thead>
<tbody>
<tr>
<td>DescribeEventSubscriptions</td>
<td>EventSubscriptionArn</td>
</tr>
<tr>
<td>DescribeCertificates</td>
<td>CertificateArn</td>
</tr>
<tr>
<td>DescribeDBParameterGroups</td>
<td>DBParameterGroupArn</td>
</tr>
<tr>
<td>DescribeDBClusterParameterGroups</td>
<td>DBClusterParameterGroupArn</td>
</tr>
<tr>
<td>DescribeDBInstances</td>
<td>DBInstanceArn</td>
</tr>
<tr>
<td>DescribeEvents</td>
<td>SourceArn</td>
</tr>
<tr>
<td>DescribeDBSubnetGroups</td>
<td>DBSubnetGroupArn</td>
</tr>
<tr>
<td>DescribeDBClusters</td>
<td>DBClusterArn</td>
</tr>
<tr>
<td>DescribeDBClusterSnapshots</td>
<td>DBClusterSnapshotArn</td>
</tr>
</tbody>
</table>
Back up and restore an Amazon Neptune DB cluster

This section shows how you can back up and restore Amazon Neptune DB clusters.

Topics
- Overview of backing up and restoring a Neptune DB cluster (p. 797)
- Creating a DB Cluster Snapshot in Neptune (p. 801)
- Restoring from a DB Cluster Snapshot (p. 802)
- Copying a DB Cluster Snapshot (p. 804)
- Sharing a DB Cluster Snapshot (p. 809)
- Deleting a Neptune Snapshot (p. 813)
Overview of backing up and restoring a Neptune DB cluster

This section provides top-level information about backing up and restoring data in Amazon Neptune.

Topics

- Fault tolerance for a Neptune DB cluster (p. 797)
- Neptune Backups (p. 798)
- CloudWatch metrics that are useful for managing Neptune backup storage (p. 798)
- Restoring data from a Neptune backup (p. 799)
- Backup window in Neptune (p. 800)

Fault tolerance for a Neptune DB cluster

A Neptune DB cluster is fault tolerant by design. The cluster volume spans multiple Availability Zones in a single AWS Region, and each Availability Zone contains a copy of the cluster volume data. This functionality means that your DB cluster can tolerate a failure of an Availability Zone without any loss of data and only a brief interruption of service.

If the primary instance in a DB cluster fails, Neptune automatically fails over to a new primary instance in one of two ways:

- By promoting an existing Neptune replica to the new primary instance
- By creating a new primary instance

If the DB cluster has one or more Neptune replicas, then a Neptune replica is promoted to the primary instance during a failure event. A failure event results in a brief interruption, during which read and write operations fail with an exception. However, service is typically restored in less than 120 seconds, and often less than 60 seconds. To increase the availability of your DB cluster, we recommend that you create at least one or more Neptune replicas in two or more different Availability Zones.

You can customize the order in which your Neptune replicas are promoted to the primary instance after a failure by assigning each replica a priority. Priorities range from 0 for the highest priority to 15 for the lowest priority. If the primary instance fails, Neptune promotes the Neptune replica with the highest priority to the new primary instance. You can modify the priority of a Neptune replica at any time. Modifying the priority doesn't trigger a failover.

You can use the AWS CLI to set the failover priority of a DB instance, as follows:

```
aws neptune modify-db-instance --db-instance-identifier (the instance ID) --promotion-tier (the failover priority value)
```

More than one Neptune replica can share the same priority, resulting in promotion tiers. If two or more Neptune replicas share the same priority, then Neptune promotes the replica that is largest in size. If two or more Neptune replicas share the same priority and size, then Neptune promotes an arbitrary replica in the same promotion tier.

If the DB cluster doesn't contain any Neptune replicas, then the primary instance is recreated during a failure event. A failure event results in an interruption during which read and write operations fail with an exception. Service is restored when the new primary instance is created, which typically takes less
than 10 minutes. Promoting a Neptune replica to the primary instance is much faster than creating a new primary instance.

Neptune Backups

Neptune backs up your cluster volume automatically and retains restore data for the length of the backup retention period. Neptune backups are continuous and incremental so you can quickly restore to any point within the backup retention period. No performance impact or interruption of database service occurs as backup data is being written. You can specify a backup retention period, from 1 to 35 days, when you create or modify a DB cluster.

To control your backup storage usage, you can reduce the backup retention interval, remove old manual snapshots when they are no longer needed, or both. To help manage your costs, you can monitor the amount of storage consumed by continuous backups and manual snapshots that persist beyond the retention period. You can reduce the backup retention interval and remove manual snapshots when they are no longer needed.

If you want to retain a backup beyond the backup retention period, you can also take a snapshot of the data in your cluster volume. Storing snapshots incurs the standard storage charges for Neptune. For more information about Neptune storage pricing, see Amazon Neptune Pricing.

Neptune retains incremental restore data for the entire backup retention period. So you only need to create a snapshot for data that you want to retain beyond the backup retention period. You can create a new DB cluster from the snapshot.

Important
If you delete a DB cluster, all its automated backups are deleted at the same time and cannot be recovered. This means that unless you choose to create a final DB snapshot manually, you can't restore the DB instance to its final state at a later time. Manual snapshots are not deleted when the cluster is deleted.

Note
- For Amazon Neptune DB clusters, the default backup retention period is one day regardless of how the DB cluster is created.
- You cannot disable automated backups on Neptune. The backup retention period for Neptune is managed by the DB cluster.

CloudWatch metrics that are useful for managing Neptune backup storage

You can use the Amazon CloudWatch metrics TotalBackupStorageBilled, SnapshotStorageUsed, and BackupRetentionPeriodStorageUsed to review and monitor the amount of storage used by your Neptune backups, as follows:

- BackupRetentionPeriodStorageUsed represents the amount of backup storage used, in bytes, for storing continuous backups at the current time. This value depends on the size of the cluster volume and the amount of changes you make during the retention period. However, for billing purposes it doesn't exceed the cumulative cluster volume size during the retention period. For example, if your cluster's VolumeBytesUsed size is 107,374,182,400 bytes (100 GiB), and your retention period is two days, the maximum value for BackupRetentionPeriodStorageUsed is 214,748,364,800 bytes (100 GiB + 100 GiB).
- SnapshotStorageUsed represents the amount of backup storage used, in bytes, for storing manual snapshots beyond the backup retention period. Manual snapshots don't count against your snapshot
backup storage while their creation timestamp is within the retention period. All automatic snapshots also don't count against your snapshot backup storage. The size of each snapshot is the size of the cluster volume at the time you take the snapshot. The `SnapshotStorageUsed` value depends on the number of snapshots you keep and the size of each snapshot. For example, suppose you have one manual snapshot outside the retention period, and the cluster's `VolumeBytesUsed` size was 100 GiB when that snapshot was taken. The amount of `SnapshotStorageUsed` is 107,374,182,400 bytes (100 GiB).

- `TotalBackupStorageBilled` represents the sum, in bytes, of `BackupRetentionPeriodStorageUsed` and `SnapshotStorageUsed`, minus an amount of free backup storage, which equals the size of the cluster volume for one day. The free backup storage is equal to the latest volume size. For example if your cluster's `VolumeBytesUsed` size is 100 GiB, your retention period is two days, and you have one manual snapshot outside the retention period, the `TotalBackupStorageBilled` is 214,748,364,800 bytes (200 GiB + 100 GiB - 100 GiB).

You can monitor a Neptune cluster and build reports using CloudWatch metrics through the CloudWatch console. For more information about how to use CloudWatch metrics, see Monitoring Neptune (p. 760) and the table of metrics in Neptune CloudWatch Metrics (p. 765).

## Restoring data from a Neptune backup

You can recover your data by creating a new Neptune DB cluster from the backup data that Neptune retains, or from a DB cluster snapshot that you have saved. You can quickly restore a new copy of a DB cluster created from backup data to any point in time during your backup retention period. The continuous and incremental nature of Neptune backups during the backup retention period means you don't need to take frequent snapshots of your data to improve restore times.

To determine the latest or earliest restorable time for a DB instance, look for the Latest Restorable Time or Earliest Restorable Time values on the Neptune console. The latest restorable time for a DB cluster is the most recent point at which you can restore your DB cluster, typically within 5 minutes of the current time. The earliest restorable time specifies how far back within the backup retention period that you can restore your cluster volume.

You can determine when the restore of a DB cluster is complete by checking the Latest Restorable Time and Earliest Restorable Time values. The `Latest Restorable Time` and `Earliest Restorable Time` values return NULL until the restore operation is complete. You can't request a backup or restore operation if `Latest Restorable Time` or `Earliest Restorable Time` returns NULL.

### To restore a DB instance to a specified time using the AWS Management Console

2. In the navigation pane, choose Instances. Choose the primary instance for the DB cluster that you want to restore.
3. Choose Instance actions, and then choose Restore to point in time.
4. In the Launch DB Instance window, choose Custom under Restore time.
5. Specify the date and time that you want to restore to under Custom.
6. Type a name for the new, restored DB instance for DB instance identifier under Settings.
7. Choose Launch DB Instance to launch the restored DB instance.

A new DB instance is created with the name you specified, and a new DB cluster is created. The DB cluster name is the new DB instance name followed by -cluster. For example, if the new DB instance name is myrestoredb, the new DB cluster name is myrestoredb-cluster.
Backup window in Neptune

Automated backups occur daily during the preferred backup window. If the backup requires more time than allotted to the backup window, the backup continues after the window ends, until it finishes. The backup window can't overlap with the weekly maintenance window for the DB instance.

During the automatic backup window, storage I/O might be suspended briefly while the backup process initializes (typically under a few seconds). You might experience elevated latencies for a few minutes during backups for Multi-AZ deployments.

The backup window is normally selected at random from an eight-hour block of time per Region by the Amazon RDS control plane underlying Neptune. The time blocks for each Region from which the default backups windows are assigned is documented in the Backup Window section of the Amazon RDS User Guide.
Creating a DB Cluster Snapshot in Neptune

Neptune creates a storage volume snapshot of your DB cluster, backing up the entire DB cluster and not just individual databases. When you create a DB cluster snapshot, you need to identify which DB cluster you are going to back up. Then give your DB cluster snapshot a name so that you can restore from it later. The amount of time it takes to create a DB cluster snapshot varies with the size of your databases. The snapshot includes the entire storage volume. So the size of files (such as temporary files) also affects the amount of time it takes to create the snapshot.

You can create a DB cluster snapshot using the AWS Management Console, the AWS CLI, or the Neptune API.

Using the Console to Create a DB Cluster Snapshot

To create a DB cluster snapshot

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Databases.
3. In the list of DB instances, choose the primary instance for the DB cluster.
4. Choose Instance actions, and then choose Take snapshot.
   
   The Take DB Snapshot window appears.
5. Enter the name of the DB cluster snapshot in the Snapshot name box.
6. Choose Take Snapshot.
Restoring from a DB Cluster Snapshot

When you create an Amazon Neptune snapshot of a DB cluster, Neptune creates a storage volume snapshot of the cluster, backing up all its data and not just individual instances. You can later create a new DB cluster by restoring from this DB cluster snapshot. When you restore the DB cluster, you provide the name of the DB cluster snapshot to restore from, and then provide a name for the new DB cluster that is created by the restore.

Contents

• Things to keep in mind about restoring a Neptune DB cluster from a snapshot (p. 802)
  • You cannot restore to an existing DB cluster (p. 802)
  • No instances are restored (p. 802)
  • No custom parameter group is restored (p. 802)
  • No custom security groups are restored (p. 802)
  • You can’t restore from a shared encrypted snapshot (p. 803)
  • A restored DB cluster uses as much storage as before (p. 803)
• How to restore from a snapshot (p. 803)
  • Using the Console to Restore from a Snapshot (p. 803)

Things to keep in mind about restoring a Neptune DB cluster from a snapshot

You cannot restore to an existing DB cluster

The restore process always creates a new DB cluster, so you can’t restore to a DB cluster that already exists.

No instances are restored

A new DB cluster created by a restore has no instances associated with it.

As soon as the restore is complete and your new DB cluster is available, explicitly create the instances that you will need. You can do this on the Neptune console, or using the CreateDBInstance (p. 1023) API.

No custom parameter group is restored

A new DB cluster created by a restore automatically has the default DB parameter group associated with it.

As soon as the restore is complete and your new DB cluster is available, associate any custom DB parameter group that the instance you restored from was using. To do that, use the Modify command on the Neptune console, or the ModifyDBInstance (p. 1036) API.

Important

We recommend that you save a custom parameter group being used in a DB cluster that you are creating a snapshot of. Then, when you restore from that snapshot, you can easily associate the correct parameter group with the restored DB cluster.

No custom security groups are restored

A new DB cluster created by a restore automatically has the default security group associated with it.
As soon as the restore is complete and your new DB cluster is available, associate any custom security
groups that the instance you restored from was using. To do that, use the **Modify** command on the
Neptune console, or the **ModifyDBInstance** (p. 1036) API.

**You can't restore from a shared encrypted snapshot**

You cannot restore a DB cluster from a DB cluster snapshot that is both shared and encrypted.
Instead, make an unshared copy of the snapshot and restore from the copy.

**A restored DB cluster uses as much storage as before**

When you restore a DB cluster from a DB cluster snapshot, the amount of storage allocated to the new
cluster is the same as was allocated to the DB cluster from which the snapshot was made, regardless of
how much of that allocated storage is actually being used.

In other words, the "high water mark" for which you are billed does not change. Resetting the high water
mark requires exporting the data from your graph and then reloading it onto a new DB cluster (see
Neptune storage billing (p. 134)).

**How to restore from a snapshot**

You can restore a DB cluster from a DB cluster snapshot using the AWS Management Console, the AWS
CLI, or the Neptune API.

**Using the Console to Restore from a Snapshot**

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://
   console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose **Snapshots**.
3. Choose the DB cluster snapshot that you want to restore from.
4. Choose **Actions, Restore Snapshot**.
5. On the **Restore DB Instance** page, in the **DB Instance Identifier** box, enter the name for your
   restored DB cluster.
6. Choose **Restore DB Instance**.
7. If you want to restore the functionality of the DB cluster to that of the DB cluster that the snapshot
   was created from, you must modify the DB cluster to use the security group. The next steps assume
   that your DB cluster is in a virtual private cloud (VPC). If your DB cluster is not in a VPC, use the
   Amazon EC2 console to locate the security group that you need for the DB cluster.
   a. Open the Amazon VPC console at https://console.aws.amazon.com/vpc/.
   b. In the navigation pane, choose **Security Groups**.
   c. Choose the security group that you want to use for your DB clusters. If necessary, add rules to
      link the security group to a security group for an EC2 instance.
Copying a DB Cluster Snapshot

With Neptune, you can copy automated or manual DB cluster snapshots. After you copy a snapshot, the copy is a manual snapshot.

You can copy a snapshot within the same AWS Region and across AWS Regions.

Copying an automated snapshot to another AWS account is a two-step process: First, you create a manual snapshot from the automated snapshot, and then you copy the manual snapshot to the other account.

As an alternative to copying, you can also share manual snapshots with other AWS accounts. For more information, see Sharing a DB Cluster Snapshot (p. 809).

Topics
- Limitations on Copying a Snapshot (p. 804)
- Retention of DB Cluster Snapshot Copies (p. 804)
- Handling Encryption When Copying Snapshots (p. 805)
- Copying Snapshots Across AWS Regions (p. 805)
- Copying a DB Cluster Snapshot Using the Console (p. 805)
- Copying a DB Cluster Snapshot Using the AWS CLI (p. 806)

Limitations on Copying a Snapshot

The following are some limitations when you copy snapshots:

- You can copy a snapshot between China (Beijing) and China (Ningxia), but you can't copy a snapshot between these China regions and other AWS Regions.
- You can copy a snapshot between AWS GovCloud (US-East) and AWS GovCloud (US-West), but you can't copy a snapshot between these AWS GovCloud (US) regions and other AWS Regions.
- If you delete a source snapshot before the target snapshot becomes available, the snapshot copy might fail. Verify that the target snapshot has a status of AVAILABLE before you delete a source snapshot.
- You can have up to five snapshot copy requests in progress to a single Region per account.
- Depending on the regions involved and the amount of data to be copied, a cross-region snapshot copy can take hours to complete.

If there is a large number of cross-region snapshot copy requests from a given source AWS Region, Neptune may put new cross-region copy requests from that source AWS Region into a queue until some in-progress copies complete. No progress information is displayed about copy requests while they are in that queue. Progress information is displayed only after the copy starts.

Retention of DB Cluster Snapshot Copies

Neptune deletes automated snapshots as follows:

- At the end of their retention period.
- When you disable automated snapshots for a DB cluster.
- When you delete a DB cluster.
If you want to keep an automated snapshot for a longer period, copy it to create a manual snapshot, which is then retained until you delete it. Neptune storage costs might apply to manual snapshots if they exceed your default storage space.

For more information about backup storage costs, see Neptune Pricing.

**Handling Encryption When Copying Snapshots**

You can copy a snapshot that has been encrypted using an AWS KMS encryption key. If you copy an encrypted snapshot, the copy of the snapshot must also be encrypted. You can encrypt the copy with the same AWS KMS encryption key as the original snapshot, or you can specify a different AWS KMS encryption key.

You cannot encrypt an unencrypted DB cluster snapshot when you copy it.

For Amazon Neptune DB cluster snapshots, you can also leave the DB cluster snapshot unencrypted and instead specify a AWS KMS encryption key when restoring. The restored DB cluster is encrypted using the specified key.

**Copying Snapshots Across AWS Regions**

*Note*
This feature is available starting in Neptune engine release 1.0.2.1 (p. 935).

When you copy a snapshot to an AWS Region that is different from the source snapshot’s AWS Region, the first copy is a full snapshot copy, even if you copy an incremental snapshot. A full snapshot copy contains all of the data and metadata required to restore the DB instance. After the first snapshot copy, you can copy incremental snapshots of the same DB instance to the same destination region within the same AWS account.

An incremental snapshot contains only the data that has changed after the most recent snapshot of the same DB instance. Incremental snapshot copying is faster and results in lower storage costs than full snapshot copying. Incremental snapshot copying across AWS Regions is supported for both unencrypted and encrypted snapshots.

*Important*
For shared snapshots, copying incremental snapshots is not supported. For shared snapshots, all of the copies are full snapshots, even within the same region.

Depending on the AWS Regions involved and the amount of data to be copied, a cross-region snapshot copy can take hours to complete.

**Copying a DB Cluster Snapshot Using the Console**

If your source database engine is Neptune, then your snapshot is a DB cluster snapshot. For each AWS account, you can copy up to five DB cluster snapshots at a time per AWS Region. Copying both encrypted and unencrypted DB cluster snapshots is supported.

For more information about data transfer pricing, see Neptune Pricing.

To cancel a copy operation after it is in progress, delete the target DB cluster snapshot while that DB cluster snapshot is in **copying** status.

The following procedure works for copying encrypted or unencrypted DB cluster snapshots:

**To copy a DB cluster snapshot**

2. In the navigation pane, choose **Snapshots**.
3. Select the check box for the DB cluster snapshot you want to copy.
4. Choose **Actions**, and then choose **Copy Snapshot**. The **Make Copy of DB Snapshot** page appears.
5. Enter the name of the DB cluster snapshot copy in **New DB Snapshot Identifier**.
6. To copy tags and values from the snapshot to the copy of the snapshot, choose **Copy Tags**.
7. For **Enable Encryption**, choose one of the following options:
   - Choose **Disable encryption** if the DB cluster snapshot isn't encrypted and you don't want to encrypt the copy.
   - Choose **Enable encryption** if the DB cluster snapshot isn't encrypted but you want to encrypt the copy. In this case, for **Master Key**, specify the AWS KMS key identifier to use to encrypt the DB cluster snapshot copy.
   - Choose **Enable encryption** if the DB cluster snapshot is encrypted. In this case, you must encrypt the copy, so **Yes** is already selected. For **Master Key**, specify the AWS KMS key identifier to use to encrypt the DB cluster snapshot copy.
8. Choose **Copy Snapshot**.

### Copying a DB Cluster Snapshot Using the AWS CLI

You can copy a DB snapshot using the `copy-db-cluster-snapshot` (p. 1084) AWS CLI command.

If you are copying the snapshot to a new AWS Region, run the command in the new Region.

Use the following parameter descriptions and examples to determine which parameters to use in copying a snapshot with the AWS CLI.

- **--source-db-cluster-snapshot-identifier** – The identifier for the source DB snapshot.
  - If the source snapshot is in the same AWS Region as the copy, specify a valid DB snapshot identifier, like `neptune:instance1-snapshot-20130805`.
  - If the source snapshot is in a different AWS Region than the copy, specify a valid DB snapshot ARN like `arn:aws:neptune:us-west-2:123456789012:snapshot:instance1-snapshot-20130805`.
  - If you are copying from a shared manual DB snapshot, this parameter must be the Amazon Resource Name (ARN) of the shared DB snapshot.
  - If you are copying an encrypted snapshot, this parameter must be in the ARN format for the source AWS Region, and must match the `SourceDBSnapshotIdentifier` in the `PreSignedUrl` parameter.
- **--target-db-cluster-snapshot-identifier** – The identifier for the new copy of the encrypted DB snapshot.
- **--kms-key-id** – The AWS KMS key ID for an encrypted DB snapshot. The AWS KMS key ID is the Amazon Resource Name (ARN), AWS KMS key identifier, or the AWS KMS key alias for the AWS KMS encryption key.
  - If you copy an encrypted DB snapshot from your AWS account, you can specify a value for this parameter to encrypt the copy with a new AWS KMS encryption key. If you don't specify a value for this parameter, then the copy of the DB snapshot is encrypted with the same AWS KMS key as the source DB snapshot.
  - You cannot use this parameter to create an encrypted copy of an unencrypted snapshot. Trying to do so will generate an error.
  - If you copy an encrypted snapshot to a different AWS Region, then you must specify a AWS KMS key for the destination AWS Region. AWS KMS encryption keys are specific to the AWS Region that they are created in, and you cannot use encryption keys from one AWS Region in another AWS Region.
• --source-region – – The ID of the AWS Region where the source DB snapshot is. If you copy an encrypted snapshot to a different AWS Region, then you must specify this option.
• --region – – The ID of the AWS Region into which you are copying the snapshot. If you copy an encrypted snapshot to a different AWS Region, then you must specify this option.

**Example From Unencrypted, To Same Region**

The following code creates a copy of a snapshot, with the new name mydbsnapshotcopy, from the us-east-1 AWS region to the us-west-2 region.

For Linux, OS X, or Unix:

```bash
aws neptune copy-db-cluster-snapshot
   --source-db-cluster-snapshot-identifier instance1-snapshot-20130805
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
```

For Windows:

```bash
aws neptune copy-db-cluster-snapshot
   --source-db-cluster-snapshot-identifier instance1-snapshot-20130805
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
```

**Example From Unencrypted, Across Regions**

The following code creates a copy of a snapshot, with the new name mydbsnapshotcopy, from the us-east-1 AWS region to the us-west-2 region. Run the command in the us-west-2 region.

For Linux, OS X, or Unix:

```bash
aws neptune copy-db-cluster-snapshot
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
   --source-region us-east-1
   --region us-west-2
```

For Windows:

```bash
aws neptune copy-db-cluster-snapshot
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
   --source-region us-east-1
   --region us-west-2
```

**Example From Encrypted, Across Regions**

The following code example copies an encrypted DB snapshot from the us-east-1 AWS region to the us-west-2 region. Run the command in the us-west-2 region.

For Linux, OS X, or Unix:

```bash
aws neptune copy-db-cluster-snapshot
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
   --source-region us-east-1
```

For Windows:

```bash
aws neptune copy-db-cluster-snapshot
   --target-db-cluster-snapshot-identifier mydbsnapshotcopy
   --source-region us-east-1
```
--region us-west-2
--kms-key-id my_us_west_2_key

For Windows:

aws neptune copy-db-cluster-snapshot
  --target-db-cluster-snapshot-identifier mydbsnapshotcopy
  --source-region us-east-1
  --region us-west-2
  --kms-key-id my-us-west-2-key
Sharing a DB Cluster Snapshot

Using Neptune, you can share a manual DB cluster snapshot in the following ways:

- Sharing a manual DB cluster snapshot, whether encrypted or unencrypted, enables authorized AWS accounts to copy the snapshot.
- Sharing a manual DB cluster snapshot, whether encrypted or unencrypted, enables authorized AWS accounts to directly restore a DB cluster from the snapshot instead of taking a copy of it and restoring from that.

**Note**
To share an automated DB cluster snapshot, create a manual DB cluster snapshot by copying the automated snapshot, and then share that copy.

For more information about restoring a DB cluster from a DB cluster snapshot, see [How to restore from a snapshot](p. 803).

You can share a manual snapshot with up to 20 other AWS accounts. You can also share an unencrypted manual snapshot as public, which makes the snapshot available to all AWS accounts. Take care when sharing a snapshot as public so that none of your private information is included in any of your public snapshots.

**Note**
When you restore a DB cluster from a shared snapshot using the AWS Command Line Interface (AWS CLI) or Neptune API, you must specify the Amazon Resource Name (ARN) of the shared snapshot as the snapshot identifier.

**Topics**
- [Sharing an Encrypted DB Cluster Snapshot](p. 809)
- [Sharing a DB Cluster Snapshot](p. 811)

Sharing an Encrypted DB Cluster Snapshot

You can share DB cluster snapshots that have been encrypted “at rest” using the AES-256 encryption algorithm. For more information, see [Encrypting Neptune Resources at Rest](p. 161). To do this, you must take the following steps:

1. Share the AWS Key Management Service (AWS KMS) encryption key that was used to encrypt the snapshot with any accounts that you want to be able to access the snapshot.

   You can share AWS KMS encryption keys with another AWS account by adding the other account to the KMS key policy. For details on updating a key policy, see [Key Policies](in the AWS KMS Developer Guide). For an example of creating a key policy, see [Creating an IAM Policy to Enable Copying of the Encrypted Snapshot](p. 811) later in this topic.

2. Use the AWS Management Console, AWS CLI, or Neptune API to share the encrypted snapshot with the other accounts.

These restrictions apply to sharing encrypted snapshots:

- You cannot share encrypted snapshots as public.
- You cannot share a snapshot that has been encrypted using the default AWS KMS encryption key of the AWS account that shared the snapshot.
Allowing Access to an AWS KMS Encryption Key

For another AWS account to copy an encrypted DB cluster snapshot shared from your account, the account that you share your snapshot with must have access to the KMS key that encrypted the snapshot. To allow another AWS account access to an AWS KMS key, update the key policy for the KMS key with the ARN of the AWS account that you are sharing to as a Principal in the KMS key policy. Then allow the kms:CreateGrant action.

After you have given an AWS account access to your KMS encryption key, to copy your encrypted snapshot, that AWS account must create an AWS Identity and Access Management (IAM) user if it doesn’t already have one. In addition, that AWS account must also attach an IAM policy to that IAM user that allows the IAM user to copy an encrypted DB cluster snapshot using your KMS key. The account must be an IAM user and cannot be a root AWS account identity due to KMS security restrictions.

In the following key policy example, user 111122223333 is the owner of the KMS encryption key, and user 444455556666 is the account that the key is being shared with. This updated key policy gives the AWS account access to the KMS key by including the ARN for the root AWS account identity for user 444455556666 as a Principal for the policy, and by allowing the kms:CreateGrant action.

```json
{
  "Id": "key-policy-1",
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "Allow use of the key",
      "Effect": "Allow",
      "Principal": {"AWS": [
        "arn:aws:iam::111122223333:user/KeyUser",
        "arn:aws:iam::444455556666:root"
      ]},
      "Action": [
        "kms:CreateGrant",
        "kms:Encrypt",
        "kms:Decrypt",
        "kms:ReEncrypt*",
        "kms:GenerateDataKey*",
        "kms:DescribeKey"
      ],
      "Resource": "*"
    },
    {
      "Sid": "Allow attachment of persistent resources",
      "Effect": "Allow",
      "Principal": {"AWS": [
        "arn:aws:iam::111122223333:user/KeyUser",
        "arn:aws:iam::444455556666:root"
      ]},
      "Action": [
        "kms:CreateGrant",
        "kms:ListGrants",
        "kms:RevokeGrant"
      ],
      "Resource": "*",
      "Condition": {"Bool": {"kms:GrantIsForAWSResource": true}}
    }
  ]
}
```
Creating an IAM Policy to Enable Copying of the Encrypted Snapshot

After the external AWS account has access to your KMS key, the owner of that account can create a policy that allows an IAM user created for the account to copy an encrypted snapshot encrypted with that KMS key.

The following example shows a policy that can be attached to an IAM user for AWS account 444455556666. It enables the IAM user to copy a shared snapshot from AWS account 111122223333 that has been encrypted with the KMS key c989c1dd-a3f2-4a5d-8d96-e793d082ab26 in the us-west-2 Region.

```json
{
   "Version": "2012-10-17",
   "Statement": [
      {
         "Sid": "AllowUseOfTheKey",
         "Effect": "Allow",
         "Action": [
            "kms:Encrypt",
            "kms:Decrypt",
            "kms:ReEncrypt*",
            "kms:GenerateDataKey*",
            "kms:DescribeKey",
            "kms:CreateGrant",
            "kms:RetireGrant"
         ],
         "Resource": ["arn:aws:kms:us-west-2:111122223333:key/c989c1dd-a3f2-4a5d-8d96-e793d082ab26"]
      },
      {
         "Sid": "AllowAttachmentOfPersistentResources",
         "Effect": "Allow",
         "Action": [
            "kms:CreateGrant",
            "kms:ListGrants",
            "kms:RevokeGrant"
         ],
         "Resource": ["arn:aws:kms:us-west-2:111122223333:key/c989c1dd-a3f2-4a5d-8d96-e793d082ab26"],
         "Condition": {
            "Bool": {
               "kms:GrantIsForAWSResource": true
            }
         }
      }
   ]
}
```

For details on updating a key policy, see Key Policies in the AWS KMS Developer Guide.

Sharing a DB Cluster Snapshot

You can share a DB cluster snapshot using the AWS Management Console, the AWS CLI, or the Neptune API.

Using the Console to Share a DB Cluster Snapshot

Using the Neptune console, you can share a manual DB cluster snapshot with up to 20 AWS accounts. You can also stop sharing a manual snapshot with one or more accounts.
To share a manual DB cluster snapshot

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Snapshots.
3. Choose the manual snapshot that you want to share.
5. Choose one of the following options for DB snapshot visibility.
   - If the source is unencrypted, choose Public to permit all AWS accounts to restore a DB cluster from your manual DB cluster snapshot. Or choose Private to permit only AWS accounts that you specify to restore a DB cluster from your manual DB cluster snapshot.
   - Warning
     If you set DB snapshot visibility to Public, all AWS accounts can restore a DB cluster from your manual DB cluster snapshot and have access to your data. Do not share any manual DB cluster snapshots that contain private information as Public.
   - If the source is encrypted, DB snapshot visibility is set as Private because encrypted snapshots can't be shared as public.
6. For AWS Account ID, enter the AWS account identifier for an account that you want to permit to restore a DB cluster from your manual snapshot. Then choose Add. Repeat to include additional AWS account identifiers, up to 20 AWS accounts.
   If you make an error when adding an AWS account identifier to the list of permitted accounts, you can delete it from the list by choosing Delete at the right of the incorrect AWS account identifier.
7. After you add identifiers for all of the AWS accounts that you want to permit to restore the manual snapshot, choose Save.

To stop sharing a manual DB cluster snapshot with an AWS account

1. Open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Snapshots.
3. Choose the manual snapshot that you want to stop sharing.
4. Choose Actions, and then choose Share Snapshot.
5. To remove permission for an AWS account, choose Delete for the AWS account identifier for that account from the list of authorized accounts.
6. Choose Save.
Deleting a Neptune Snapshot

You can delete a DB snapshot using the AWS Management Console, the AWS CLI, or the Neptune management API:

Deleting Using the Console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Snapshots.
3. Choose the DB snapshot that you want to delete.
4. For Actions, choose Delete Snapshot.
5. Choose Delete on the confirmation page.

Deleting Using the AWS CLI

You can also delete a DB snapshot using the AWS CLI delete_db_cluster_snapshot (p. 1082) command, using the --db-snapshot-identifier parameter to identify the snapshot you want to delete:

For Linux, OS X, or Unix:

```
aws neptune delete-db-cluster-snapshot \  
   --db-snapshot-identifier <name-of-the-snapshot-to-delete>
```

For Windows:

```
aws neptune delete-db-cluster-snapshot ^  
   --db-snapshot-identifier <name-of-the-snapshot-to-delete>
```

Deleting Using the Neptune Management API

You can use one of the SDKs to delete a DB snapshot by calling the DeleteDBClusterSnapshot (p. 1082) API and use the DBSnapshotIdentifier parameters to identify the DB snapshot to be deleted.
Best practices: getting the most out of Neptune

The following are some general recommendations for working with Amazon Neptune. Use this information as a reference to quickly find recommendations for using Amazon Neptune and maximizing performance.

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• Amazon Neptune basic operational guidelines (p. 815)
  • Amazon Neptune security best practices (p. 816)
  • Avoid different instance classes in a cluster (p. 816)
  • Enable the OSPG Index if you have a large number of predicates (p. 816)
  • Avoid long-running transactions where possible (p. 817)
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• General Best Practices for Using Gremlin with Neptune (p. 819)
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    • Read-only transactions (p. 831)
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Amazon Neptune basic operational guidelines

The following are basic operational guidelines that you should follow when working with Neptune.

• Understand Neptune DB instances so that you can size them appropriately for your performance and use-case requirements. See Amazon Neptune DB Clusters and Instances (p. 132).

• Monitor your CPU and memory usage. This helps you know when to migrate to a DB instance class with greater CPU or memory capacity to achieve the query performance that you require. You can set up Amazon CloudWatch to notify you when usage patterns change or when you approach the capacity of your deployment. Doing so can help you maintain system performance and availability. See Monitoring instances (p. 133) and Monitoring Neptune (p. 760) for details.

Because Neptune has its own memory manager, it is normal to see relatively low memory usage even when CPU usage is high. Encountering out-of-memory exceptions when executing queries is the best indicator that you need to increase freeable memory.

• Enable automatic backups and set the backup window to occur at a convenient time.

• Test failover for your DB instance to understand how long the process takes for your use case. It also helps ensure that the application that accesses your DB instance can automatically connect to the new DB instance after failover.

• If possible, run your client and Neptune cluster in the same region and VPC, because cross-region connections with VPC peering can introduce delays in query response times. For single-digit millisecond query responses, it is necessary to keep the client and the Neptune cluster in the same region and VPC.

• When you create a read-replica instance, it should be at least as large as the primary writer instance. This helps keep replication lag in check, and avoids replica restarts. See Avoid different instance classes in a cluster (p. 816).

• Before upgrading to a new major engine version, be sure to test your application on it before you upgrade. You can do this by cloning your DB cluster so that the clone cluster runs the new engine version, and then test your application on the clone.

• To facilitate failovers, all instances should ideally be the same size.

Topics
• Amazon Neptune security best practices (p. 816)
• Avoid different instance classes in a cluster (p. 816)
• Enable the OSPG Index if you have a large number of predicates (p. 816)
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Amazon Neptune security best practices

Use AWS Identity and Access Management (IAM) accounts to control access to Neptune API actions. Control actions that create, modify, or delete Neptune resources (such as DB instances, security groups, option groups, or parameter groups), and actions that perform common administrative actions (such as backing up and restoring DB instances).

• Assign an individual IAM account to each person who manages Amazon Relational Database Service (Amazon RDS) resources. Don't use AWS account root users to manage Neptune resources. Create an IAM user for everyone, including yourself.
• Grant each user the minimum set of permissions required to perform their duties.
• Use IAM groups to effectively manage permissions for multiple users.
• Rotate your IAM credentials regularly.

For more information about using IAM to access Neptune resources, see Security in Amazon Neptune (p. 159). For general information about working with IAM, see AWS Identity and Access Management and IAM Best Practices in the IAM User Guide.

Avoid different instance classes in a cluster

When your DB cluster contains instances of different classes, problems can occur over time. The most common problem is that a small reader instance can get into a cycle of repeated restarts because of replication lag. If a reader node has a weaker DB instance class configuration than that of a writer DB instance, the volume of changes can be too big for the reader to catch up.

Important
To avoid repeated restarts caused by replication lag, configure your DB cluster so that all instances have the same instance class (size).

You can see the lag between the writer instance (the primary) and the readers in your DB cluster using the ClusterReplicaLag metric in Amazon CloudWatch. The VolumeWriteIOPs metric also lets you detect bursts of write activity in your cluster that can create replication lag.

Enable the OSPG Index if you have a large number of predicates

If your data model contains a large number of distinct predicates (more than thousand in most cases), you may experience reduced performance and higher operational costs.

If this is the case, you can improve performance by enabling the OSPG index (p. 119). See The OSGP index (p. 145).
Avoid long-running transactions where possible

Long-running transactions, either read-only or read-write, can cause unexpected problems of the following kinds:

A long-running transaction on a reader instance or on a writer instance with concurrent writes can result in a large accumulation of different versions of data. This can introduce higher latencies for read queries that filter out a large portion of their results.

In some cases, the accumulated versions over hours can cause new writes to be throttled.

A long-running read-write transaction with many writes can also cause issues if the instance restarts. If an instance restarts from a maintenance event or a crash, all uncommitted writes are rolled back. Such undo operations typically run in the background and do not block the instance from coming back up, but any new writes that conflict with the operations being rolled back then fail.

For example, if the same query is retried after the connection was severed in the previous run might fail when the instance is restarted.

The time needed for undo operations is proportional to the size of the changes involved.

Best practices for using Neptune metrics

To identify performance issues caused by insufficient resources and other common bottlenecks, you can monitor the metrics available for your Neptune DB cluster.

Monitor performance metrics on a regular basis to gather data about the average, maximum, and minimum values for a variety of time ranges. This helps identify when performance is degraded. Using this data, you can set Amazon CloudWatch alarms for particular metric thresholds so you are alerted if they are reached.

When you set up a new DB cluster and get it running with a typical workload, try to capture the average, maximum, and minimum values of all of the performance metrics at a number of different intervals (for example, one hour, 24 hours, one week, two weeks). This gives you an idea of what is normal. It helps to get comparisons for both peak and off-peak hours of operation. You can then use this information to identify when performance is dropping below standard levels, and can set alarms accordingly.

See Monitoring Neptune Using Amazon CloudWatch (p. 762) for information about how to view Neptune metrics.

The following are the most important metrics to start with:

- **BufferCacheHitRatio** — The percentage of requests that are served by the buffer cache. Cache misses add significant latency to query execution. If the cache hit ratio is below 99.9% and latency is an issue for your application, consider upgrading the instance type to cache more data in memory.

- **CPU utilization** — Percentage of computer processing capacity used. High values for CPU consumption might be appropriate, depending on your query-performance goals.

- **Freeable memory** — How much RAM is available on the DB instance, in megabytes. Neptune has its own memory manager, so this metric may be lower than you expect. A good sign that you should consider upgrading your instance class to one with more RAM is if queries often throw out-of-memory exceptions.

The red line in the Monitoring tab metrics is marked at 75% for CPU and Memory Metrics. If instance memory consumption frequently crosses that line, check your workload and consider upgrading your instance to improve query performance.
Best practices for tuning Neptune queries

One of the best ways to improve Neptune performance is to tune your most commonly used and most resource-intensive queries to make them less expensive to run.

For information about how to tune Gremlin queries, see Gremlin query hints (p. 332) and Tuning Gremlin queries (p. 375). For information about how to tune SPARQL queries, see SPARQL query hints (p. 445).

Load balancing across read replicas

The reader endpoint round-robin routing works by changing the host that the DNS entry points to. The client must create a new connection and resolve the DNS record to get a connection to a new read replica, because WebSocket connections are often kept alive for long periods.

To get different read replicas for successive requests, ensure that your client resolves the DNS entry each time it connects. This may require closing the connection and reconnecting to the reader endpoint.

You can also load balance requests across read replicas by connecting to instance endpoints explicitly.

Loading faster using a temporary larger instance

Your load performance increases with larger instance sizes. If you're not using a large instance type, but you want increased load speeds, you can use a larger instance to load and then delete it.

Note
The following procedure is for a new cluster. If you have an existing cluster, you can add a new larger instance and then promote it to a primary DB instance.

To load data using a larger instance size

1. Create a cluster with a single r5.12xlarge instance. This instance is the primary DB instance.
2. Create one or more read replicas of the same size (r5.12xlarge).

You can create the read replicas in a smaller size, but if they are not large enough to keep up with writes made by the primary instance, they may have to restart frequently. The resulting downtime reduces performance dramatically.

3. In the bulk loader command, include “parallelism” : “OVERSUBSCRIBE” to tell Neptune to use all available CPU resources for loading (see Neptune Loader Request Parameters (p. 288)). The load operation will then proceed as fast as I/O permits, which generally requires 60-70% of CPU resources.
4. Load your data using the Neptune loader. The load job runs on the primary DB instance.
5. After the data is finished loading, be sure to scale all the instances in the cluster down to the same instance type to avoid additional charges and repeated restart problems (see Avoid different instance sizes (p. 816)).

Resize your writer instance by failing over to a read-replica

The best way to resize an instance in your DB cluster, including the writer instance, is to create or modify a read-replica instance so that it has the size you want, and then deliberately fail over to that read-replica. The downtime seen by your application is only the time required to change the writer's IP address, which should be around 3 to 5 seconds.
The Neptune management API that you use to fail over the current writer instance to a read-replica instance deliberately is `FailoverDBCluster` (p. 998). If you are using the Gremlin Java client, you may need to create a new Client object after the failover to pick up the new IP address, as mentioned here (p. 824).

Make sure to change all your instances to the same size so that you avoid a cycle of repeated restarts, as mentioned below.

**Retry upload after data prefetch task interrupted error**

When you are loading data into Neptune using the bulk loader, a LOAD_FAILED status may occasionally result, with a PARSING_ERROR and Data prefetch task interrupted message reported in response to a request for detailed information, like this:

```
"errorLogs" : [
  {   
    "errorCode" : "PARSING_ERROR",
    "errorMessage" : "Data prefetch task interrupted: Data prefetch task for 11467 failed",
    "fileName" : "s3://some-source-bucket/some-source-file",
    "recordNum" : 0
  }
]
```

If you encounter this error, just retry the bulk upload request again.

The error occurs when there was a temporary interruption that was typically not caused by your request or your data, and it can usually be resolved by running the bulk upload request again.

If you are using default settings, namely "mode":"AUTO", and "failOnError":"TRUE", the loader skips the files that it already successfully loaded and resumes loading files it had not yet loaded when the interruption occurred.

**General Best Practices for Using Gremlin with Neptune**

Follow these recommendations when using the Gremlin graph traversal language with Neptune. For information about using Gremlin with Neptune, see the section called “Gremlin” (p. 313).

**Important**

A change was made in TinkerPop version 3.4.11 that improves correctness of how queries are processed, but for the moment can sometimes seriously impact query performance. For example, a query of this sort may run significantly slower:

```java
g.V().hasLabel('airport').
  order().
  by(out().count(),desc).
  limit(10).
  out()
```

The vertices after the limit step are now fetched in a non-optimal way because of the TinkerPop 3.4.11 change. To avoid this, you can modify the query by adding the barrier() step at any point after the order(). by(). For example:

```java
g.V().hasLabel('airport').
  order().
  by(out().count(),desc).
  limit(10).
  barrier() .
  out()
```
GLV execution differences

order().
  by(out().count(), desc).
limit(10).
barrier().
out()

TinkerPop 3.4.11 was enabled in Neptune engine version 1.0.5.0 (p. 895).

Topics
• Test Gremlin code in the context where you will deploy it (p. 820)
• Structure upsert queries to take advantage of the DFE engine (p. 820)
• Creating Efficient Multithreaded Gremlin Writes (p. 820)
• Pruning Records with the Creation Time Property (p. 821)
• Using the `datetime()` Method for Groovy Time Data (p. 821)
• Using Native Date and Time for GLV Time Data (p. 822)

Test Gremlin code in the context where you will deploy it

In Gremlin, there are multiple ways for clients to submit queries to the server: using WebSocket, or Bytecode GLV, or through the Gremlin console using string-based scripts.

It is important to recognize that Gremlin query execution can differ depending on how you submit the query. A query that returns an empty result might be treated as having succeeded if submitted in Bytecode mode, but be treated as having failed if submitted in script mode. For example, if you include `next()` in a script-mode query, the `next()` is sent to the server, but using ByteCode the client usually processes the `next()` itself. In the first case, the query fails if no results are found, but in the second, the query succeeds whether or not the result set is empty.

If you develop and test your code in one context (for example, the Gremlin console which generally submits queries in text form), but then deploy your code in a different context (for example through the Java driver using Bytecode) you can run into problems where your code behaves differently in production than it did in your development environment.

**Important**
Be sure to test Gremlin code in the GLV context where it will be deployed, to avoid unexpected results.

Structure upsert queries to take advantage of the DFE engine

You can significantly improve the performance of upsert queries by taking advantage of the Neptune DFE engine as fully as possible.

Making efficient upserts using Gremlin (p. 347) explains how to structure upsert queries to use the DFE engine as effectively as possible.

Creating Efficient Multithreaded Gremlin Writes

There are a few guidelines for multithreaded loading of data into Neptune using Gremlin.

If possible, give each thread a set of vertices or edges to insert or modify that do not collide. For example, thread 1 addresses ID range 1–50,000, thread 2 addresses ID range 50,001–100,000, and so
on. This reduces the chance of hitting a ConcurrentModificationException. To be safe, put a try/catch block around all writes. If any fail, you can retry them after a short delay.

Batching writes in a batch size between 50 and 100 (vertices or edges) generally works well. If you have a lot of properties being added for each vertex, a number closer to 50 than 100 might be a better choice. Some experimentation is worthwhile. So for batched writes, you can use something like this:

```java
g.addV('test').property(id,'1').as('a').
  addV('test').property(id,'2').
  addE('friend').to('a').
```

This is then repeated in each batch operation.

Using batches is significantly more efficient than adding one vertex or edge per Gremlin round trip to the server.

If you are using a Gremlin Language Variant (GLV) client, you can create a batch programmatically by first creating a traversal. Then add to it, and finally, iterate over it; for example:

```java
t.addV('test').property(id,'1').as('a')
t.addV('test').property(id,'2')
t.addE('friend').to('a')
t.iterate()
```

It's best to use the Gremlin Language Variant client if possible. But you can do something similar with a client that submits queries as text strings by concatenating strings to build up a batch.

If you are using one of the Gremlin Client libraries rather than basic HTTP for queries, the threads should all share the same client, cluster, or connection pool. You might need to tune settings to get the best possible throughput—settings such as the size of the connection pool and the number of worker threads that the Gremlin client uses.

**Pruning Records with the Creation Time Property**

You can prune stale records by storing the creation time as a property on vertices and dropping them periodically.

If you need to store data for a specific lifetime and then remove it from the graph (vertex time to live), you can store a timestamp property at the creation of the vertex. You can then periodically issue a drop() query for all vertices that were created before a certain time; for example:

```java
g.V().has("timestamp", lt(datetime('2018-10-11')))
```

**Using the datetime() Method for Groovy Time Data**

Neptune provides the datetime method for specifying dates and times for queries sent in the Gremlin Groovy variant. This includes the Gremlin Console, text strings using the HTTP REST API, and any other serialization that uses Groovy.

**Important**

This only applies to methods where you send the Gremlin query as a text string. If you are using a Gremlin Language Variant, you must use the native date classes and functions for the language. For more information, see the next section, the section called “Native Date and Time” (p. 822).
Starting with TinkerPop 3.5.2 (introduced in Neptune engine release 1.1.1.0 (p. 866)),
datetime is an integral part of TinkerPop.

You can use the datetime method to store and compare dates:

```
g.V('3').property('date',datetime('2001-02-08'))
g.V().has('date',gt(datetime('2000-01-01')))```

### Using Native Date and Time for GLV Time Data

If you are using a Gremlin Language Variant (GLV), you must use the native date and time classes and
functions provided by the programming language for Gremlin time data.

The official TinkerPop Java, Node.js (JavaScript), Python, or .NET libraries are all Gremlin Language
Variant libraries.

**Important**

This only applies to Gremlin Language Variant (GLV) libraries. If you are using a method where you
send the Gremlin query as text string, you must use the `datetime()` method provided
by Neptune. This includes the Gremlin Console, text strings using the HTTP REST API, and
any other serialization that uses Groovy. For more information, see the preceding section, the
section called “datetime( )” (p. 821).

**Python**

The following is a partial example in Python that creates a single property named 'date' for the vertex
with an ID of '3'. It sets the value to be a date generated using the Python `datetime.now()` method.

```
import datetime
g.V('3').property('date',datetime.datetime.now()).next()
```

For a complete example for connecting to Neptune using Python, see Using Python to connect to a
Neptune DB instance (p. 327)

**Node.js (JavaScript)**

The following is a partial example in JavaScript that creates a single property named 'date' for the vertex
with an ID of '3'. It sets the value to be a date generated using the Node.js `Date()` constructor.

```
g.V('3').property('date', new Date()).next()
```

For a complete example for connecting to Neptune using Node.js, see Using Node.js to connect to a
Neptune DB instance (p. 330)

**Java**

The following is a partial example in Java that creates a single property named 'date' for the vertex with
an ID of '3'. It sets the value to be a date generated using the Java `Date()` constructor.

```
import java.util.date
g.V('3').property('date', new Date()).next();
```

For a complete example for connecting to Neptune using Java, see Using a Java client to connect to a
Neptune DB instance (p. 320)
.NET (C#)

The following is a partial example in C# that creates a single property named 'date' for the vertex with an ID of '3'. It sets the value to be a date generated using the .NET DateTime.UtcNow property.

Using System;
g.V('3').property('date', DateTime.UtcNow).next()

For a complete example for connecting to Neptune using C#, see Using .NET to connect to a Neptune DB instance (p. 329)

Best practices using the Gremlin Java client with Neptune

Use the latest compatible version of the Apache TinkerPop Java client

If you can, always use the latest version of the Apache TinkerPop Gremlin Java client supported by the engine version you are using. Newer versions contain numerous bug fixes which can improve the stability, performance and usability of the client.

See Apache TinkerPop Java Gremlin client (p. 319) for a list of the client versions that are compatible with various Neptune engine versions.

Re-use the client object across multiple threads

Re-use the same client (or GraphTraversalSource) object across multiple threads. That is, create a shared instance of a org.apache.tinkerpop.gremlin.driver.Client class in your application rather than doing so in every thread. The Client object is thread safe, and the overhead of initializing it is considerable.

This also applies to GraphTraversalSource, which creates a Client object internally. For example, the following code causes a new Client object to be instantiated:

import static org.apache.tinkerpop.gremlin.process.traversal.AnonymousTraversalSource.traversal;

/////
GraphTraversalSource traversal = traversal()
 .withRemote(DriverRemoteConnection.using(cluster));

Create separate Gremlin Java client objects for read and write endpoints

You can increase performance by only performing writes on the writer endpoint and reading from one or more read-only endpoints.

Client readerClient = Cluster.build("https://reader-endpoint")
...
Add multiple read replica endpoints to a Gremlin Java connection pool

When creating a Gremlin Java Cluster object, you can use the .addContactPoint() method to add multiple read replica instances to the connection pool's contact points.

```java
Cluster.Builder readerBuilder = Cluster.build()
    .port(8182)
    .minConnectionPoolSize(…)
    .maxConnectionPoolSize(…)
    …
    .addContactPoint("reader-endpoint-1")
    .addContactPoint("reader-endpoint-2")
```

Close the client to avoid the connections limit

It is important to close the client when you are finished with it to ensure that the WebSocket connections are closed by the server and all resources associated with the connections are released. This happens automatically if you close the cluster using Cluster.close(), because client.close() is then called internally.

If the client is not closed properly, Neptune terminates all idle WebSocket connections after 20 to 25 minutes. However, if you don't explicitly close WebSocket connections when you're done with them and the number of live connections reaches the WebSocket concurrent connection limit (p. 839), additional connections are then refused with an HTTP 429 error code. At that point, you must restart the Neptune instance to close the connections.

The advice to call cluster.close() does not apply to Java AWS Lambda functions. See Managing Gremlin WebSocket connections in AWS Lambda functions (p. 623) for details.

Create a new connection after failover

In case of failover, the Gremlin Driver might continue connecting to the old writer because the cluster DNS name is resolved to an IP address. If this occurs, you can create a new Client object after failover.

Set maxInProcessPerConnection and maxSimultaneousUsagePerConnection to the same value

Both the maxInProcessPerConnection and the maxSimultaneousUsagePerConnection parameters are related to the maximum number of simultaneous queries you can submit on a single WebSocket connection. Internally, these parameters are co-related and modification of one without the other could lead to a client receiving a timeout while trying to fetch a connection from the client connection pool.

We recommend keeping the default minimum in-process and simultaneous usage values, and setting maxInProcessPerConnection and maxSimultaneousUsagePerConnection to the same value.
The value to set these parameters at is a function of query complexity and the data model. A use case where the query returns a lot of data would require more connection bandwidth per query and hence, should have lower values for the parameters, and a higher value for maxConnectionPoolSize.

By contrast, in a case where the query returns a smaller amount of data, maxInProcessPerConnection and maxSimultaneousUsagePerConnection should be set to a higher value than maxConnectionPoolSize.

### Send queries to the server as bytecode rather than as strings

There are advantages to using bytecode rather than a string when submitting queries:

- **Catch invalid query syntax early:** Using the bytecode variant lets you detect invalid query syntax at the compilation stage. If you use the string-based variation, you won't discover the invalid syntax until the query is submitted to the server and an error is returned.

- **Avoid string-based performance penalty:** Any string-based query submission, whether you're using WebSockets or HTTP, results in a detached vertex, which implies that the Vertex object consists of the ID, Label and all the properties associated with the Vertex (see Properties of Elements).

This can lead to unnecessary computation on the server in cases where the properties are not required. For example, if the customer is interested in getting the vertex with the ID "hakuna#1" using the query, `g.V("hakuna#1")`. If the query is sent as a string based submission, the server would spend time in retrieving the ID, label and all properties for this vertex. If the query is sent as a bytecode submission, the server only spends time retrieving the ID and the label of the vertex.

In other words, rather than submit a query like this:

```java
final Cluster cluster = Cluster.build("localhost")
    .port(8182)
    .maxInProcessPerConnection(32)
    .maxSimultaneousUsagePerConnection(32)
    .serializer(Serializers.GRAPHBINARY_V1D0)
    .create();
try {
    final Client client = cluster.connect();
    List<Result> results =
        client.submit("g.V().has('name','pumba').out('friendOf').id()").all().get();
    System.out.println(verticesWithNamePumba);
} finally {
    cluster.close();
}
```

Instead, submit the query using bytecode, like this:

```java
final Cluster cluster = Cluster.build("localhost")
    .port(8182)
    .maxInProcessPerConnection(32)
    .maxSimultaneousUsagePerConnection(32)
    .serializer(Serializers.GRAPHBINARY_V1D0)
    .create();
try {
    final GraphTraversalSource g =
        traversal().withRemote(DriverRemoteConnection.using(cluster));
    List<Object> verticesWithNamePumba = g.V().has("name",
        "pumba").out("friendOf").id().toList();
    System.out.println(verticesWithNamePumba);
} finally {
    cluster.close();
}
```
Always completely consume the ResultSet or Iterator returned by a query

The client object should always completely consume the ResultSet (in the case of string-based submission), or the iterator returned by GraphTraversal. If the query results are not completely consumed, the server holds onto them, waiting for the client to finish consuming them.

If your application only needs a partial set of results, you can use a limit(X) step with your query to restrict the number of results that the server generates.

Bulk add vertices and edges in batches

Every query to the Neptune DB runs in the scope of a single transaction, unless you use a session. This means that if you need to insert a lot of data using gremlin queries, batching them together in a batch size of 50-100 improves performance by reducing the number of transactions created for the load.

As an example, adding 5 vertices to the database would look like this:

```java
final GraphTraversalSource g = traversal().withRemote(DriverRemoteConnection.using(cluster));
g.addV("Person").property(T.id, "P1")
    .addV("Person").property(T.id, "P2")
    .addV("Person").property(T.id, "P3")
    .addV("Person").property(T.id, "P4")
    .addV("Person").property(T.id, "P5").iterate();
```

Disable DNS caching in the Java Virtual Machine

In an environment where you want to load-balance requests across multiple read replicas, you need to disable DNS caching in the Java Virtual Machine (JVM) and provide Neptune's reader endpoint while creating the cluster. Disabling the JVM DNS cache ensures that DNS is resolved again for every new connection so that the requests are distributed across all of the read replicas. You can do this in your application's initialization code with the following line:

```java
java.security.Security.setProperty("networkaddress.cache.ttl", "0");
```

However, a more complete and robust solution for load-balancing is provided by the Amazon Gremlin Java client code on GitHub. The Amazon Java Gremlin client is aware of your cluster topology and fairly distributes connections and requests across a set of instances in your Neptune cluster. See this blog post for a sample Java Lambda function that uses that client.

Optionally, set timeouts at a per-query level

Neptune provides you with the ability to set a timeout for your queries using the parameter group option neptune_query_timeout (see Parameters (p. 515)). Starting with version 3.3.7 of the Java client, however, you can also override the global timeout, with code like this:

```java
final Cluster cluster = Cluster.build("localhost")
```

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try {
    final GraphTraversalSource g =
        traversal().withRemote(DriverRemoteConnection.using(cluster));
    List<Object> verticesWithNamePumba =
        g.with(ARGS_EVAL_TIMEOUT, 500L).V().has("name", "pumba").out("friendOf").id().toList();
    System.out.println(verticesWithNamePumba);
} finally {
    cluster.close();
}

Or, for string-based query submission, the code would look like this:

```java
RequestOptions options = RequestOptions.build().timeout(500).create();
List<Result> result = client.submit("g.V()", options).all().get();
```

**Work around a keep-alive bug in clients earlier than 3.3.4**

**Only for client versions 3.3.3 and below:**

There is a bug in earlier version of the Gremlin client causing a new KeepAlive request to be sent
to the server with every query instead of once per websocket connection. This consumes precious
server resources as the server processes unnecessary keep-alive requests. For more information, see
TINKERPOP-2030.

You can avoid this problem by upgrading to Gremlin Java Client version 3.3.4 or above.

A workaround is to disable the keep-alive from the client by setting its interval to 0:

```java
Cluster.Builder readerBuilder = Cluster.build()
    .port(8182)
    ...
    .keepAliveInterval(0)
```

**Troubleshoot Gremlin Java client exceptions**

The Gremlin Java client throws exceptions that are specific to its operation. This section provides
additional information to help you troubleshoot them.

**Troubleshoot java.util.concurrent.TimeoutException**

The Gremlin Java client throws a java.util.concurrent.TimeoutException when a Gremlin
request times out at the client itself while waiting for a slot in one of the WebSocket connections to
become available. This timeout duration is controlled by the maxWaitForConnection client-side
configurable parameter.

**Note**

Because requests that time out at the client are never sent to the server, they aren't reflected in
any of the metrics captured at the server, such as GremlinRequestsPerSec.

This kind of timeout is generally caused in one of two ways:
• **The server actually reached maximum capacity.** If this is the case, the queue on the server fills up, which you can detect by monitoring the `MainRequestQueuePendingRequests` (p. 765) CloudWatch metric. The number of parallel queries that the server can handle depends on its instance size.

  If the `MainRequestQueuePendingRequests` metric doesn't show a build-up of pending requests on the server, then the server can handle more requests and the timeout is being caused by client-side throttling.

• **Client throttling of requests.** This can generally be fixed by changing client configuration settings. The maximum number of parallel requests that the client can send can be roughly estimated as follows:

  \[
  \text{maxParallelQueries} = \text{maxConnectionPoolSize} \times \text{Max} ( \text{maxSimultaneousUsagePerConnection}, \text{maxInProcessPerConnection} )
  \]

  Sending more than `maxParallelQueries` to the client causes `java.util.concurrent.TimeoutException` exceptions. You can generally fix this in several ways:

  • **Increase the connection timeout duration.** If latency is not crucial for your application, increase the client's `maxWaitForConnection` setting. The client then waits longer before it times out, which in turn can increase latency.

  • **Increase the maximum requests per connection.** This allows more requests to be sent using the same WebSocket connection. Do this by increasing the client's `maxSimultaneousUsagePerConnection` and `maxInProcessPerConnection` settings. These settings should generally have the same value.

  • **Increase the number of connections in the connection pool.** Do this by increasing the client's `maxConnectionPoolSize` setting. The cost is increased resource consumption, because each connection uses memory and an operating-system file descriptor, and requires an SSL and WebSocket handshake during initialization.

---

**Neptune Best Practices Using SPARQL**

Follow these best practices when using the SPARQL query language with Neptune. For information about using SPARQL in Neptune, see [Accessing the Neptune graph with SPARQL](#).

### Querying All Named Graphs by Default

Amazon Neptune associates every triple with a named graph. The default graph is defined as the union of all named graphs.

If you submit a SPARQL query without explicitly specifying a graph via the `GRAPH` keyword or constructs such as `FROM NAMED`, Neptune always considers all triples in your DB instance. For example, the following query returns all triples from a Neptune SPARQL endpoint:

```
SELECT * WHERE { ?s ?p ?o }
```

Triples that appear in more than one graph are returned only once.

For information about the default graph specification, see the [RDF Dataset](#) section of the SPARQL 1.1 Query Language specification.

### Specifying a Named Graph for Load

Amazon Neptune associates every triple with a named graph. If you don't specify a named graph when loading, inserting, or updating triples, Neptune uses the fallback named graph defined by the URI, `http://aws.amazon.com/neptune/vocab/v01/DefaultNamedGraph`. 
If you are using the Neptune bulk loader, you can specify the named graph to use for all triples (or quads with the fourth position blank) by using the `parserConfiguration: namedGraphUri` parameter. For information about the Neptune loader `Load` command syntax, see the section called "Loader Command" (p. 287).

**Choosing Between FILTER, FILTER...IN, and VALUES in Your Queries**

There are three basic ways to inject values in SPARQL queries: FILTER, FILTER...IN, and VALUES.

For example, suppose that you want to look up the friends of multiple people within a single query. Using FILTER, you might structure your query as follows:

```sparql
PREFIX ex: <https://www.example.com/>
PREFIX foaf : <http://xmlns.com/foaf/0.1/>
SELECT ?s ?o
WHERE {?s foaf:knows ?o. FILTER (?s = ex:person1 || ?s = ex:person2)}
```

This returns all the triples in the graph that have ?s bound to `ex:person1` or `ex:person2` and have an outgoing edge labeled `foaf:knows`.

You can also create a query using FILTER...IN that returns equivalent results:

```sparql
PREFIX ex: <https://www.example.com/>
PREFIX foaf : <http://xmlns.com/foaf/0.1/>
SELECT ?s ?o
WHERE {?s foaf:knows ?o. FILTER (?s IN (ex:person1, ex:person2))}
```

You can also create a query using VALUES that in this case also returns equivalent results:

```sparql
PREFIX ex: <https://www.example.com/>
PREFIX foaf : <http://xmlns.com/foaf/0.1/>
SELECT ?s ?o
WHERE {?s foaf:knows ?o. VALUES ?s {ex:person1 ex:person2}}
```

Although in many cases these queries are semantically equivalent, there are some cases where the two FILTER variants differ from the VALUES variant:

- The first case is when you inject duplicate values, such as injecting the same person twice. In that case, the VALUES query includes the duplicates in your result. You can explicitly eliminate such duplicates by adding a DISTINCT to the SELECT clause. But there might be situations where you actually want duplicates in the query results for redundant value injection.

  However, the FILTER and FILTER...IN versions extract the value only once when the same value appears multiple times.

- The second case is related to the fact that VALUES always performs an exact match, whereas FILTER might apply type promotion and do fuzzy matching in some cases.

  For instance, when you include a literal such as "2.0"^^xsd:float in your values clause, a VALUES query exactly matches this literal, including literal value and data type.

  By contrast, FILTER produces a fuzzy match for these numeric literals. The matches could include literals with the same value but different numeric data types, such as `xsd:double`. 

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Note

There is no difference between the FILTER and VALUES behavior when enumerating string literals or URIs.

The differences between FILTER and VALUES can affect optimization and the resulting query evaluation strategy. Unless your use case requires fuzzy matching, we recommend using VALUES because it avoids looking at special cases related to type casting. As a result, VALUES often produces a more efficient query that runs faster and is less expensive.

Neptune Best Practices Using openCypher and Bolt

Follow these best practices when using the openCypher query language and Bolt protocol with Neptune. For information about using openCypher in Neptune, see Accessing the Neptune Graph with openCypher (p. 394).

Neptune does not support multiple concurrent queries in a transaction

Although the Bolt driver itself allows concurrent queries in a transaction, Neptune does not support multiple queries in a transaction running concurrently. Instead, Neptune requires that multiple queries in a transaction be run sequentially, and that the results of each query be completely consumed before the next query is initiated.

The example below shows how to use Bolt to run multiple queries sequentially in a transaction, so that the results of each one are completely consumed before the next one begins:

```java
final String query = "MATCH (n) RETURN n";
try (Driver driver = getDriver(HOST_BOLT, getDefaultConfig())) {
    try (Session session = driver.session(readSessionConfig)) {
        try (Transaction trx = session.beginTransaction()) {
            final Result res_1 = trx.run(query);
            Assert.assertEquals(10000, res_1.list().size());
            final Result res_2 = trx.run(query);
            Assert.assertEquals(10000, res_2.list().size());
        }
    }
}
```

Create a new connection after failover

In case of a failover, the Bolt driver can continue connecting to the old writer instance rather than the new active one, because the DNS name resolved to a specific IP address.

To prevent this, close and then reconnect the Driver object after any failover.

Connection handling for long-lived applications

When building long-lived applications, such as those running within containers or on Amazon EC2 instances, instantiate a Driver object once and then reuse that object for the lifetime of the application. The Driver object is thread safe, and the overhead of initializing it is considerable.
Connection handling for AWS Lambda

Bolt drivers are not recommended for use within AWS Lambda functions, because of their connection overhead and management requirements. Use the HTTPS endpoint (p. 398) instead.

Close driver objects when you're done

Be sure to close the client when you are finished with it, so that the Bolt connections are closed by the server and all resources associated with the connections are released. This happens automatically if you close the driver using `driver.close()`.

If the driver is not closed properly, Neptune terminates all idle Bolt connections after 20 minutes, or after 10 days if you are using IAM authentication.

Neptune supports no more than 1000 concurrent Bolt connections. If you don't explicitly close connections when you're done with them, and the number of live connections reaches that limit of 1000, any new connection attempts fail.

Use explicit transaction modes for reading and writing

When using transactions with Neptune and the Bolt driver, it is best to explicitly set the access mode for both read and write transactions to the right settings.

Read-only transactions

For read-only transactions, if you don't pass in the appropriate access mode configuration when building the session, the default isolation level is used, which is mutation query isolation. As a result, it's important for read-only transactions to set the access mode to read explicitly.

Auto-commit read transaction example:

```java
SessionConfig sessionConfig = SessionConfig
    .builder()
    .withFetchSize(1000)
    .withDefaultAccessMode(AccessMode.READ)
    .build();
Session session = driver.session(sessionConfig);
try {
    (Add your application code here)
} catch (final Exception e) {
    throw e;
} finally {
    driver.close()
}
```

Read transaction example:

```java
Driver driver = GraphDatabase.driver(url, auth, config);
SessionConfig sessionConfig = SessionConfig
    .builder()
    .withDefaultAccessMode(AccessMode.READ)
    .build();
driver.session(sessionConfig).readTransaction(  
    new TransactionWork<List<String>>() {
        @Override
        public List<String> execute(org.neo4j.driver.Transaction tx) {
```
In both cases, SNAPSHOT isolation (p. 123) is achieved using Neptune read-only transaction semantics (p. 124).

Because read replicas only accept read-only queries, any query submitted to a read replica runs under SNAPSHOT isolation semantics.

There are no dirty reads or non-repeatable reads for read-only transactions.

**Read-only transactions**

For mutation queries, there are three different mechanisms to create a write transaction, each of which is illustrated below:

**Implicit write transaction example:**

```java
Driver driver = GraphDatabase.driver(url, auth, config);
SessionConfig sessionConfig = SessionConfig
    .builder()
    .withDefaultAccessMode(AccessMode.WRITE)
    .build();
driver.session(sessionConfig).writeTransaction(
    new TransactionWork<List<String>>() {
        @Override
        public List<String> execute(org.neo4j.driver.Transaction tx) {
            (Add your application code here)
        }
    });
```

**Auto-commit write transaction example:**

```java
SessionConfig sessionConfig = SessionConfig
    .builder()
    .withFetchSize(1000)
    .withDefaultAccessMode(AccessMode.Write)
    .build();
Session session = driver.session(sessionConfig);
try {
    (Add your application code here)
} catch (final Exception e) {
    throw e;
} finally {
    driver.close()
}
```

**Explicit write transaction example:**

```java
Driver driver = GraphDatabase.driver(url, auth, config);
SessionConfig sessionConfig = SessionConfig
    .builder()
    .withFetchSize(1000)
    .withDefaultAccessMode(AccessMode.WRITE)
    .build();
Transaction beginWriteTransaction = driver.session(sessionConfig).beginTransaction();
(Add your application code here)
```
Begin a write transaction:

```java
beginWriteTransaction.commit();
driver.close();
```

### Isolation levels for write transactions

- Reads made as part of mutation queries are run under `READ COMMITTED` transaction isolation.
- There are no dirty reads for reads made as part of mutation queries.
- Records and ranges of records are locked when reading in a mutation query.
- When a range of the index has been read by a mutation transaction, there is a strong guarantee that this range will not be modified by any concurrent transactions until the end of the read.

Mutation queries are not thread safe.

For conflicts, see [Conflict Resolution Using Lock-Wait Timeouts (p. 125)](p. 125).

Mutation queries are not automatically retried in case of failure.

### Retry logic for exceptions

For all exceptions that allow a retry, it is generally best to use an **exponential backoff and retry strategy** that provides progressively longer wait times between retries so as to better handle transient issues such as `ConcurrentModificationException` errors. The following shows an example of an exponential backoff and retry pattern:

```java
public static void main() {
    try (Driver driver = getDriver(HOST_BOLT, getDefaultConfig())) {
        retriableOperation(driver, "CREATE (n {prop:'1'})")
            .withRetries(5)
            .withExponentialBackoff(true)
            .maxWaitTimeInMilliSec(500)
            .call();
    }
}
```

```java
protected RetryableWrapper retriableOperation(final Driver driver, final String query){
    return new RetryableWrapper<Void>() {
        @Override
        public Void submit() {
            log.info("Performing graph Operation in a retry manner......");
            try (Session session = driver.session(writeSessionConfig)) {
                try (Transaction trx = session.beginTransaction()) {
                    trx.run(query).consume();
                    trx.commit();
                }
            }
            return null;
        }
        
        @Override
        public boolean isRetryable(Exception e) {
            if (isCME(e)) {
                log.debug("Retrying on exception.... {}", e);
                return true;
            }
            return false;
        }
    }
}
```

```java
private boolean isCME(Exception ex) {
    return ex.getMessage().contains("Operation failed due to conflicting concurrent operations");
}
```
/**
 * Wrapper which can retry on certain condition. Client can retry operation using this class.
 */
@Log4j2
@Getter
public abstract class RetryableWrapper<T> {

    private long retries = 5;
    private long maxWaitTimeInSec = 1;
    private boolean exponentialBackoff = true;

    /**
     * Override the method with custom implementation, which will be called in retryable block.
     */
    public abstract T submit() throws Exception;

    /**
     * Override with custom logic, on which exception to retry with.
     */
    public abstract boolean isRetryable(final Exception e);

    /**
     * Define the number of retries.
     * @param retries - no of retries.
     */
    public RetryableWrapper<T> withRetries(final long retries) {
        this.retries = retries;
        return this;
    }

    /**
     * Max wait time before making the next call.
     * @param time - max polling interval.
     */
    public RetryableWrapper<T> maxWaitTimeInMilliSec(final long time) {
        this.maxWaitTimeInSec = time;
        return this;
    }

    /**
     * ExponentialBackoff coefficient.
     */
    public RetryableWrapper<T> withExponentialBackoff(final boolean expo) {
        this.exponentialBackoff = expo;
        return this;
    }

    /**
     * Call client method which is wrapped in submit method.
     */
    public T call() throws Exception {
        int count = 0;
        Exception exceptionForMitigationPurpose = null;
        do {
            final long waitTime = exponentialBackoff ? Math.min(getWaitTimeExp(retries),
            maxWaitTimeInSec) : 0;
            }
try {
    return submit();
} catch (Exception e) {
    exceptionForMitigationPurpose = e;
    if (isRetryable(e) && count < retries) {
        Thread.sleep(waitTime);
        log.debug("Retrying on exception attempt - {} on exception cause - {}", count,
                e.getMessage());
    } else if (!isRetryable(e)) {
        log.error(e.getMessage());
        throw new RuntimeException(e);
    }
} while (++count < retries);

throw new IOException(String.format("Retry was unsuccessful.... attempts %d. Hence throwing exception " + "back to the caller...", count),
        exceptionForMitigationPurpose);

/**
 * Returns the next wait interval, in milliseconds, using an exponential backoff algorithm.
 */
private long getWaitTimeExp(final long retryCount) {
    if (0 == retryCount) {
        return 0;
    }
    return ((long) Math.pow(2, retryCount) * 100L);
}
Amazon Neptune Limits

Regions

Amazon Neptune is available in the following AWS Regions:

- US East (N. Virginia): us-east-1
- US East (Ohio): us-east-2
- US West (N. California): us-west-1
- US West (Oregon): us-west-2
- Canada (Central): ca-central-1
- South America (São Paulo): sa-east-1
- Europe (Stockholm): eu-north-1
- Europe (Ireland): eu-west-1
- Europe (London): eu-west-2
- Europe (Paris): eu-west-3
- Europe (Frankfurt): eu-central-1
- Middle East (Bahrain): me-south-1
- Africa (Cape Town): af-south-1
- Asia Pacific (Hong Kong): ap-east-1
- Asia Pacific (Tokyo): ap-northeast-1
- Asia Pacific (Seoul): ap-northeast-2
- Asia Pacific (Singapore): ap-southeast-1
- Asia Pacific (Sydney): ap-southeast-2
- Asia Pacific (Mumbai): ap-south-1
- China (Beijing): cn-north-1
- China (Ningxia): cn-northwest-1
- AWS GovCloud (US-West): us-gov-west-1
- AWS GovCloud (US-East): us-gov-east-1

Maximum size of storage cluster volumes

A Neptune cluster volume can grow to a maximum size of 128 tebibytes (TiB) in all supported regions except China and GovCloud, where the limit is 64 TiB. This is true for all engine releases starting with Release: 1.0.2.2 (2020-03-09) (p. 925). See Amazon Neptune storage, reliability and availability (p. 134).

Differences in China regions

As is true of many AWS services, Amazon Neptune operates slightly differently in China (Beijing) and China (Ningxia) than in other AWS regions.
For example, when Neptune ML uses Amazon API Gateway to create its export service, IAM authentication is enabled by default. In China regions, the process for changing that option is slightly different than it is in other regions.

These and other differences are explained here.

**DB instance sizes supported**

Neptune supports different DB instance classes in different AWS Regions. To find out what classes are supported in a given Region, see [Amazon Neptune Pricing](https://aws.amazon.com/neptune/pricing/) and choose the Region that you are interested in.

**Limits for each AWS account**

For certain management features, Amazon Neptune uses operational technology that is shared with Amazon Relational Database Service (Amazon RDS).

Each AWS account has limits for each Region on the number of Amazon Neptune and Amazon RDS resources that you can create. These resources include DB instances and DB clusters.

After you reach a limit for a resource, additional calls to create that resource fail with an exception.

For a list of limits shared between Amazon Neptune and Amazon RDS, see [Limits in Amazon RDS](https://docs.aws.amazon.com/neptune/latest/userguide/limits.html) in the Amazon RDS User Guide.

**Connection to Neptune requires a VPC**

Amazon Neptune is a virtual private cloud (VPC)–only service.

Additionally, instances do not allow access from outside the VPC.

**Neptune requires SSL**

Beginning with engine version 1.0.4.0, Amazon Neptune only allows Secure Sockets Layer (SSL) connections through HTTPS to any instance or cluster endpoint.

Neptune requires TLS version 1.2, using the following strong cipher suites:

- TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384
- TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256
- TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA384
- TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256
- TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA
- TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA

**Availability zones and DB subnet groups**

Amazon Neptune requires a DB subnet group for each cluster that has subnets in at least two supported Availability Zones (AZs).
We recommend using three or more subnets in different Availability Zones.

**HTTP request payload maximum (150 MB)**

The total size of Gremlin and SPARQL HTTP requests must be less than 150 MB. If a request exceeds this size, Neptune returns HTTP 400: BadRequestException.

This limit does not apply to Gremlin WebSockets connections.

**Gremlin implementation differences**

The Amazon Neptune Gremlin implementation has specific implementation details that might differ from other Gremlin implementations.

For more information, see Gremlin standards compliance in Amazon Neptune (p. 98).

**Neptune does not support null characters in string data**

Neptune does not support null characters in strings. This is true in property-graph data for Gremlin and openCypher, and for RDF/SPARQL data.

**SPARQL UPDATE LOAD from URI**

SPARQL UPDATE LOAD from URI works only with resources that are within the same VPC.

This includes Amazon S3 URLs in the same Region as the cluster with an Amazon S3 VPC endpoint created.

The Amazon S3 URL must be HTTPS, and any authentication must be included in the URL. For more information, see Authenticating Requests: Using Query Parameters in the Amazon Simple Storage Service API Reference.

For information about creating a VPC endpoint, see Creating an Amazon S3 VPC Endpoint (p. 282).

If you need to load data from a file, we recommend that you use the Amazon Neptune loader API. For more information, see Using the Amazon Neptune Bulk Loader to Ingest Data (p. 268).

**Note**

The Amazon Neptune loader API is non-ACID.

**IAM authentication and access control**

IAM authentication and access control are only supported at the DB cluster level. They are not supported for Gremlin or SPARQL. For more information, see Overview of AWS Identity and Access Management (IAM) in Amazon Neptune (p. 164)

The Amazon Neptune console requires NeptuneReadOnlyAccess permissions. You can restrict access to IAM users by revoking this access. For more information, see AWS managed (predefined) policies for Amazon Neptune (p. 186)
Amazon Neptune does not support user name/password–based access control.

WebSocket concurrent connections and maximum connection time

The maximum number of concurrent WebSocket connections per database instance is different for each instance type. When that limit is reached, Neptune throttles any request to open a new WebSocket connection, to prevent using all of the allocated heap memory.

<table>
<thead>
<tr>
<th>Instance Type</th>
<th>Maximum concurrent WebSocket connections</th>
</tr>
</thead>
<tbody>
<tr>
<td>db.t3.medium</td>
<td>512</td>
</tr>
<tr>
<td>db.r5.large</td>
<td>2,048</td>
</tr>
<tr>
<td>db.r5.xlarge</td>
<td>4,096</td>
</tr>
<tr>
<td>db.r5.2xlarge</td>
<td>8,192</td>
</tr>
<tr>
<td>db.r5.4xlarge</td>
<td>16,384</td>
</tr>
<tr>
<td>db.r5.8xlarge</td>
<td>32,768</td>
</tr>
<tr>
<td>db.r5.12xlarge</td>
<td>32,768</td>
</tr>
<tr>
<td>db.r4.large</td>
<td>2,048</td>
</tr>
<tr>
<td>db.r4.xlarge</td>
<td>4,096</td>
</tr>
<tr>
<td>db.r4.2xlarge</td>
<td>8,192</td>
</tr>
<tr>
<td>db.r4.4xlarge</td>
<td>16,384</td>
</tr>
<tr>
<td>db.r4.8xlarge</td>
<td>32,768</td>
</tr>
</tbody>
</table>

Note
Starting with Neptune engine release 1.1.0.0 (p. 882) Neptune no longer supports R4 instance types.

When a client properly closes a connection, the closure is immediately reflected in the open connections count.

If the client doesn’t close a connection, the connection may be closed automatically after a 20– to 25-minute idle timeout (the idle timeout is the time elapsed since the last message was received from the client). However, as long as the idle timeout is not reached, Neptune keeps the connection open indefinitely.

When IAM authentication is enabled, a WebSocket connection is always disconnected a few minutes more than 10 days after it was established, if it hasn’t already been closed by then.

Limits on properties and labels

There is no limit on the number of vertices and edges, or RDF quads you can have in a graph.
There is also no limit on the number of properties or labels that any one vertex or edge can have.

There is a size limit of 55 MB on the size of an individual property or label. In RDF terms, this means that the value in any column (S, P, O or G) of an RDF quad cannot exceed 55 MB.

If you need to associate a larger object such as an image with a vertex or node in your graph, you can store it as a file in Amazon S3 and use the Amazon S3 path as the property or label.

**Limits that affect the Neptune bulk loader**

- You cannot queue up more than 64 Neptune bulk load jobs at a time.
- Neptune only keeps track of the most recent 1,024 bulk load jobs.
- Neptune only stores the last 10,000 error details per job.
Working with other AWS services

You can use Amazon Neptune in conjunction with many other AWS services:

**Neptune integrations with other services**

- **AWS Glue** – AWS Glue is a serverless data integration service that helps you perform extract, transform, and load (ETL) jobs on data.

  Neptune provides an open-source library, neptune-python-utilities, that simplifies using Python and Gremlin within a Glue job. The Neo4j Spark Connector is also supported for running Scala and openCypher Glue jobs.

- **Amazon SageMaker** – Amazon SageMaker is a full-featured machine learning platform for building, training, and deploying high-quality machine learning models.

  Neptune integrates with SageMaker in two primary ways:
  
  - Neptune provides an open-source Python package for Jupyter notebooks which can be found in the Neptune graph notebook project on GitHub. This package contains a set of Jupyter magics, tutorial notebooks, and code samples that provide in an interactive coding environment where you can learn about graph technology and Neptune. Neptune provides a fully managed environment for Jupyter notebooks hosted by SageMaker, and automatically links to the notebooks in the open-source Neptune graph notebook project.
  
  - The Neptune ML feature makes it possible to build and train useful machine learning models on large graphs in hours instead of weeks. To accomplish this, Neptune ML uses graph neural network (GNN) technology powered by Amazon SageMaker and the Deep Graph Library (DGL).

- **AWS Lambda** – AWS Lambda functions have many uses in Neptune applications.

  For information about how to use Lambda functions with any of the popular Gremlin drivers and language variants, as well as specific examples of Lambda functions written in Java, JavaScript, and Python, see Using AWS Lambda functions in Amazon Neptune (p. 623).

- **Amazon Athena** – Amazon Athena is an interactive query service that makes it easy to analyze data in Amazon Simple Storage Service and other federated data sources using standard SQL.

  Neptune provides a connector to Athena that enables Athena to communicate with your data stored in Neptune.

- **AWS Database Migration Service (AWS DMS)** – AWS Database Migration Service is an AWS web service you can use to migrate data from one database to another.

  AWS DMS can load data into Neptune (p. 305) from supported source databases quickly and securely. The source database remains fully operational during the migration, minimizing downtime for applications that rely on it.

- **AWS Backup** – AWS Backup is a fully managed backup service that makes it easy to centralize and automate the backup of data across AWS services in the cloud as well as on premises.

  AWS Backup lets you to create automated periodic snapshots of Neptune clusters using your centralized data protection policy across the supported AWS services for database, storage, and compute.

- **AWS SDK for pandas** – The AWS SDK for pandas (previously known as AWS Data Wrangler, or awswrangler), is an AWS Professional Service open-source python initiative that extends the power of the pandas Python data analysis library to AWS, connecting DataFrames and more than 30 AWS data-related services, including Neptune.
In addition to the SDK, there is also a tutorial about how to use it with Neptune, and several sample Neptune notebooks, namely Fraud Ring Detection, Synthetic Identity Detection, and Logistics Analysis.

- **JDBC Driver** – The Neptune JDBC driver supports openCypher, Gremlin, SQL-Gremlin, and SPARQL queries.

  JDBC connectivity makes it easy to connect to Neptune with business intelligence (BI) tools such as Tableau.
Neptune Service Errors

Amazon Neptune has two different sets of errors:

- The graph engine errors that are for the Neptune DB cluster endpoints only.
- The errors that are associated with the APIs for creating and modifying Neptune resources with the AWS SDK and AWS Command Line Interface (AWS CLI).

Topics

- Graph Engine Error Messages and Codes (p. 843)
- DB Cluster Management API Error Messages and Codes (p. 847)
- Neptune Loader Error and Feed Messages (p. 848)

Graph Engine Error Messages and Codes

Amazon Neptune endpoints return the standard errors for Gremlin and SPARQL when encountered. Errors that are specific to Neptune can also be returned from the same endpoints. This section documents Neptune error messages, codes, and recommended actions.

Note

These errors are for the Neptune DB cluster endpoints only. The APIs for creating and modifying Neptune resources with the AWS SDK and AWS CLI have a different set of common errors. For information about those errors, see the section called “API Errors” (p. 847).

Graph Engine Error Format

Neptune error messages return a relevant HTTP error code and a JSON-formatted response.

```
HTTP/1.1 400 Bad Request
x-amzn-RequestId: LDM6CJP8RMQ1FHK5C1RBVJFPNVV4KQN50AEMF66Q9ASUAAJG
Content-Type: application/x-amz-json-1.0
Content-Length: 465
Date: Thu, 15 Mar 2017 23:56:23 GMT
{
  "requestId": "0dbcded3-a9a1-4a25-b419-828c46342e47",
  "code": "ReadOnlyViolationException",
  "detailedMessage": "The request is rejected because it violates some read-only restriction, such as a designation of a replica as read-only."
}
```

Graph Engine Query Errors

The following table contains the error code, message, and HTTP status.

It also indicates whether it is OK to retry the request. Generally, it is OK to retry the request if it might succeed on a new try.
### Query Errors

<table>
<thead>
<tr>
<th>Neptune Service Error Code</th>
<th>HTTP status</th>
<th>Ok to Retry?</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>AccessDeniedException</td>
<td>403</td>
<td>No</td>
<td>Authentication or authorization failure.</td>
</tr>
<tr>
<td>BadRequestException</td>
<td>400</td>
<td>No</td>
<td>The request could not be completed.</td>
</tr>
<tr>
<td>BadRequestException</td>
<td>400</td>
<td>No</td>
<td>Request size exceeds max allowed value of 157286400 bytes.</td>
</tr>
<tr>
<td>CancelledByUserException</td>
<td></td>
<td>Yes</td>
<td>The request processing was cancelled by an authorized client.</td>
</tr>
<tr>
<td>ConcurrentModificationException</td>
<td></td>
<td>Yes</td>
<td>The request processing did not succeed due to a modification conflict. The client should retry the request.</td>
</tr>
<tr>
<td>ConstraintViolationException</td>
<td></td>
<td>Yes</td>
<td>The query engine discovered, during the execution of the request, that the completion of some operation is impossible without violating some data integrity constraints, such as persistence of in- and out-vertices while adding an edge. Such conditions are typically observed if there are concurrent modifications to the graph, and are transient. The client should retry the request.</td>
</tr>
<tr>
<td>InternalFailureException</td>
<td></td>
<td>Yes</td>
<td>The request processing has failed.</td>
</tr>
<tr>
<td>InvalidNumericDataException</td>
<td></td>
<td>No</td>
<td>Invalid use of numeric data which cannot be represented in 64-bit storage size.</td>
</tr>
<tr>
<td>InvalidParameterException</td>
<td></td>
<td>No</td>
<td>An invalid or out-of-range value was supplied for some input parameter or invalid syntax in a supplied RDF file.</td>
</tr>
<tr>
<td>Neptune Service Error Code</td>
<td>HTTP status</td>
<td>Ok to Retry?</td>
<td>Message</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-------------</td>
<td>--------------</td>
<td>---------</td>
</tr>
<tr>
<td>MalformedQueryException</td>
<td>400</td>
<td>No</td>
<td>The request is rejected because it contains a query that is syntactically incorrect or does not pass additional validation.</td>
</tr>
<tr>
<td>MemoryLimitExceededException</td>
<td>500</td>
<td>Yes</td>
<td>The request processing did not succeed due to lack of memory, but can be retried when the server is less busy.</td>
</tr>
<tr>
<td>MethodNotAllowedException</td>
<td>405</td>
<td>No</td>
<td>The request is rejected because the chosen HTTP method is not supported by the used endpoint.</td>
</tr>
<tr>
<td>MissingParameterException</td>
<td>400</td>
<td>No</td>
<td>A required parameter for the specified action is not supplied.</td>
</tr>
<tr>
<td>QueryLimitExceededException</td>
<td>500</td>
<td>Yes</td>
<td>The request processing did not succeed due to the lack of a limited resource, but can be retried when the server is less busy.</td>
</tr>
<tr>
<td>QueryLimitException 400</td>
<td>400</td>
<td>No</td>
<td>Size of query exceeds system limit.</td>
</tr>
<tr>
<td>QueryTooLargeException 400</td>
<td>400</td>
<td>No</td>
<td>The request was rejected because its body is too large.</td>
</tr>
<tr>
<td>ReadOnlyViolationException</td>
<td>400</td>
<td>No</td>
<td>The request is rejected because it violates some read-only restriction, such as a designation of a replica as read-only.</td>
</tr>
<tr>
<td>ThrottlingException 500</td>
<td>500</td>
<td>Yes</td>
<td>Rate of requests exceeds the maximum throughput. OK to retry.</td>
</tr>
<tr>
<td>TimeLimitExceededException</td>
<td>500</td>
<td>Yes</td>
<td>The request processing timed out.</td>
</tr>
</tbody>
</table>
IAM Authentication Errors

These errors are specific to cluster that have IAM authentication enabled.

The following table contains the error code, message, and HTTP status.

<table>
<thead>
<tr>
<th>Neptune Service Error Code</th>
<th>HTTP status</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>Incorrect IAM User/Policy</td>
<td>403</td>
<td>You do not have sufficient access to perform this action.</td>
</tr>
<tr>
<td>Incorrect or Missing Region</td>
<td>403</td>
<td>Credential should be scoped to a valid Region, not 'region'.</td>
</tr>
<tr>
<td>Incorrect or Missing Service Name</td>
<td>403</td>
<td>Credential should be scoped to correct service: 'neptune-db'.</td>
</tr>
<tr>
<td>Incorrect or Missing Host Header / Invalid Signature</td>
<td>403</td>
<td>The request signature we calculated does not match the signature you provided. Check your AWS Secret Access Key and signing method. Consult the service documentation for details. Host header is missing or hostname is incorrect.</td>
</tr>
<tr>
<td>Missing X-Amz-Security-Token</td>
<td>403</td>
<td>'x-amz-security-token' is named as a SignedHeader, but it does not exist in the HTTP request</td>
</tr>
<tr>
<td>Missing Authorization Header</td>
<td>403</td>
<td>The request did not include the required authorization header, or it was malformed.</td>
</tr>
<tr>
<td>Missing Authentication Token</td>
<td>403</td>
<td>Missing Authentication Token.</td>
</tr>
<tr>
<td>Old Date</td>
<td>403</td>
<td>Signature expired: 20181011T213907Z is now earlier than 20181011T213915Z (20181011T214415Z - 5 min.)</td>
</tr>
</tbody>
</table>
API Errors

<table>
<thead>
<tr>
<th>Neptune Service Error Code</th>
<th>HTTP status</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>Future Date</td>
<td>403</td>
<td>Signature not yet current: 2050022472135592Z is still later than 20181108T225925Z (20181108T225425Z + 5 min.)</td>
</tr>
<tr>
<td>Incorrect Date Format</td>
<td>403</td>
<td>Date must be in ISO-8601 'basic format'. Got 'date'. See <a href="https://en.wikipedia.org/wiki/ISO_8601">https://en.wikipedia.org/wiki/ISO_8601</a>.</td>
</tr>
<tr>
<td>Unknown/Missing Access Key or Session Token</td>
<td>403</td>
<td>The security token included in the request is invalid.</td>
</tr>
<tr>
<td>Unknown/Missing Secret Key</td>
<td>403</td>
<td>The request signature we calculated does not match the signature you provided. Check your AWS Secret Access Key and signing method. Consult the service documentation for details. Host header is missing or hostname is incorrect.</td>
</tr>
<tr>
<td>TooManyRequestsException</td>
<td>429</td>
<td>The rate of requests exceeds the maximum throughput. OK to retry.</td>
</tr>
</tbody>
</table>

DB Cluster Management API Error Messages and Codes

These Amazon Neptune errors are associated with the APIs for creating and modifying Neptune resources with the AWS SDK and AWS CLI.

The following table contains the error code, message, and HTTP status.

<table>
<thead>
<tr>
<th>Neptune Service Error Code</th>
<th>HTTP status</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>AccessDeniedException</td>
<td>400</td>
<td>You do not have sufficient access to perform this action.</td>
</tr>
<tr>
<td>IncompleteSignature</td>
<td>400</td>
<td>The request signature does not conform to AWS standards.</td>
</tr>
<tr>
<td>InternalFailure</td>
<td>500</td>
<td>The request processing has failed because of an unknown error, exception, or failure.</td>
</tr>
<tr>
<td>InvalidAction</td>
<td>400</td>
<td>The action or operation requested is invalid. Verify that the action is typed correctly.</td>
</tr>
<tr>
<td>InvalidClientTokenId</td>
<td>403</td>
<td>The X.509 certificate or AWS access key ID provided does not exist in our records.</td>
</tr>
</tbody>
</table>
## Neptune Service Error Code

<table>
<thead>
<tr>
<th>Neptune Service Error Code</th>
<th>HTTP status</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>InvalidParameterCombination</td>
<td>400</td>
<td>Parameters that must not be used together were used together.</td>
</tr>
<tr>
<td>InvalidParameterValue</td>
<td>400</td>
<td>An invalid or out-of-range value was supplied for the input parameter.</td>
</tr>
<tr>
<td>InvalidQueryParameter</td>
<td>400</td>
<td>An invalid or out-of-range value was supplied for the input parameter.</td>
</tr>
<tr>
<td>MalformedQueryString</td>
<td>404</td>
<td>The query string contains a syntax error.</td>
</tr>
<tr>
<td>MissingAction</td>
<td>400</td>
<td>The request is missing an action or a required parameter.</td>
</tr>
<tr>
<td>MissingAuthenticationToken</td>
<td>403</td>
<td>The request must contain either a valid (registered) AWS access key ID or X.509 certificate.</td>
</tr>
<tr>
<td>MissingParameter</td>
<td>400</td>
<td>A required parameter for the specified action is not supplied.</td>
</tr>
<tr>
<td>OptInRequired</td>
<td>403</td>
<td>The AWS access key ID needs a subscription for the service.</td>
</tr>
<tr>
<td>RequestExpired</td>
<td>400</td>
<td>The request reached the service more than 15 minutes after the date stamp on the request or more than 15 minutes after the request expiration date (such as for presigned URLs), or the date stamp on the request is more than 15 minutes in the future.</td>
</tr>
<tr>
<td>ServiceUnavailable</td>
<td>503</td>
<td>The request has failed due to a temporary failure of the server.</td>
</tr>
<tr>
<td>ThrottlingException</td>
<td>400</td>
<td>The request was denied due to request throttling.</td>
</tr>
<tr>
<td>ValidationError</td>
<td>400</td>
<td>The input fails to satisfy the constraints specified by an AWS service.</td>
</tr>
</tbody>
</table>

## Neptune Loader Error and Feed Messages

The following messages are returned by the status endpoint of the Neptune Loader. For more information, see Get-Status API (p. 295).

The following table contains loader feed code and description.
<table>
<thead>
<tr>
<th>Error or Feed Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOAD_NOT_STARTED</td>
<td>Load has been recorded but not started.</td>
</tr>
<tr>
<td>LOAD_IN_PROGRESS</td>
<td>Indicates that loading is in progress and specifies the number of files currently being loaded. When the loader parses a file, it creates one or more chunks to load in parallel. Because a single file can produce multiple chunks, the file count included with this message is usually less than the number of threads being used by the bulk load process.</td>
</tr>
<tr>
<td>LOAD_COMPLETED</td>
<td>Load has completed without any errors or errors within an acceptable threshold.</td>
</tr>
<tr>
<td>LOAD_CANCELLED_BY_USER</td>
<td>Load has been cancelled by user.</td>
</tr>
<tr>
<td>LOAD_CANCELLED_DUE_TO_ERRORS</td>
<td>Load has been cancelled by the system due to errors.</td>
</tr>
<tr>
<td>LOAD_UNEXPECTED_ERROR</td>
<td>Load failed with an unexpected error.</td>
</tr>
<tr>
<td>LOAD_FAILED</td>
<td>Load failed as a result of one or more errors.</td>
</tr>
<tr>
<td>LOAD_S3_READ_ERROR</td>
<td>Feed failed due to intermittent or transient Amazon S3 connectivity issues. If any of the feeds receive this error, overall load status is set to LOAD_FAILED.</td>
</tr>
<tr>
<td>LOAD_S3_ACCESS_DENIED_ERROR</td>
<td>Access was denied to the S3 bucket. If any of the feeds receive this error, overall load status is set to LOAD_FAILED.</td>
</tr>
<tr>
<td>LOAD_COMMITTED_W_WRITE_CONFLICTS</td>
<td>Loaded data committed with unresolved write conflicts. The loader will try to resolve the write conflicts in separate transactions and update the feed status as the load progresses. If the final feed status is LOAD_COMMITTED_W_WRITE_CONFLICTS, then try resuming the load and it will likely succeed without write conflicts. A write conflict is not usually related to bad input data, but duplicates in data can increase the likelihood of write conflicts.</td>
</tr>
<tr>
<td>LOAD_DATA_DEADLOCK</td>
<td>Load was automatically rolled back due to deadlock.</td>
</tr>
<tr>
<td>LOAD_DATA_FAILED_DUE_TO_FEED_MODIFIED_OR_DELETED</td>
<td>Feed failed because file was deleted or updated after load start.</td>
</tr>
<tr>
<td>LOAD_FAILED_Because_DEPENDENCY_NOT_SATISFIED</td>
<td>Load request was not executed because its dependency check fails.</td>
</tr>
<tr>
<td>LOAD_IN_QUEUE</td>
<td>The load request has been queued up and is waiting to be executed.</td>
</tr>
<tr>
<td>Error or Feed Code</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>LOAD_FAILED_INVALID_REQUEST</td>
<td>The load failed because the request was invalid (for example, the specified source/bucket may not exist, or the file format is invalid).</td>
</tr>
</tbody>
</table>
Engine releases for Amazon Neptune

Amazon Neptune releases engine updates regularly.

You can determine which engine release version you currently have installed using the instance-status API (p. 760) or the Neptune console. The version number tells you whether you are running an original release (implicitly .R1), or a later patch (.R2, .R3, and so on). For more information about release numbering, see Engine version numbers (p. 854).

Note
For minor engine releases from 1.0.1.0 onwards, the implicit starting version is .R1, and subsequent patches are .R2, .R3, and so on.

For information about how to update your Neptune DB engine and other information about updates, see Neptune engine updates (p. 852).

The table below lists all the engine releases since 1.0.1.0, along with information about version end-of-life. You can use the dates in this table to plan your testing and upgrade cycles.

<table>
<thead>
<tr>
<th>Version</th>
<th>Major version</th>
<th>Minor version</th>
<th>Status</th>
<th>Released</th>
<th>End of life</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.2.0.1 (p. 856)</td>
<td>1.2</td>
<td>0.0</td>
<td>active</td>
<td>2022-10-26</td>
<td>2024-10-31</td>
</tr>
<tr>
<td>1.2.0.0 (p. 858)</td>
<td>1.2</td>
<td>0.0</td>
<td>active</td>
<td>2022-07-21</td>
<td>2024-07-31</td>
</tr>
<tr>
<td>1.1.1.0 (p. 866)</td>
<td>1.1</td>
<td>1.0</td>
<td>active</td>
<td>2022-04-19</td>
<td>2024-07-31</td>
</tr>
<tr>
<td>1.1.0.0 (p. 882)</td>
<td>1.1</td>
<td>0.0</td>
<td>active</td>
<td>2021-11-19</td>
<td>2023-09-29</td>
</tr>
<tr>
<td>1.0.5.1 (p. 888)</td>
<td>1.0</td>
<td>5.1</td>
<td>active</td>
<td>2021-10-01</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.5.0 (p. 895)</td>
<td>1.0</td>
<td>5.0</td>
<td>active</td>
<td>2021-07-27</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.4.2 (p. 902)</td>
<td>1.0</td>
<td>4.2</td>
<td>active</td>
<td>2021-06-01</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.4.1 (p. 907)</td>
<td>1.0</td>
<td>4.1</td>
<td>active</td>
<td>2020-12-08</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.4.0 (p. 915)</td>
<td>1.0</td>
<td>4.0</td>
<td>active</td>
<td>2020-10-12</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.3.0 (p. 919)</td>
<td>1.0</td>
<td>3.0</td>
<td>active</td>
<td>2020-08-03</td>
<td>2023-01-30</td>
</tr>
<tr>
<td>1.0.2.2 (p. 925)</td>
<td>1.0</td>
<td>2.2</td>
<td>deprecated</td>
<td>2020-03-09</td>
<td>2022-07-29</td>
</tr>
<tr>
<td>1.0.2.1 (p. 935)</td>
<td>1.0</td>
<td>2.1</td>
<td>deprecated</td>
<td>2019-11-22</td>
<td>2022-07-29</td>
</tr>
<tr>
<td>1.0.2.0 (p. 944)</td>
<td>1.0</td>
<td>2.0</td>
<td>deprecated</td>
<td>2019-11-08</td>
<td>2020-05-19</td>
</tr>
<tr>
<td>1.0.1.2 (p. 949)</td>
<td>1.0</td>
<td>1.2</td>
<td>deprecated</td>
<td>2019-10-15</td>
<td>—</td>
</tr>
<tr>
<td>1.0.1.1 (p. 950)</td>
<td>1.0</td>
<td>1.1</td>
<td>deprecated</td>
<td>2019-08-13</td>
<td>—</td>
</tr>
<tr>
<td>1.0.1.0.* (p. 951)</td>
<td>1.0</td>
<td>1.0.*</td>
<td>deprecated</td>
<td>2019-07-02 and before</td>
<td>—</td>
</tr>
</tbody>
</table>
Planning for Amazon Neptune engine version life-span

Neptune engine versions almost always reach their end of life at the end of a calendar quarter. Exceptions occur only when important security or availability issues arise.

When an engine version reaches its end of life, you will be required to upgrade your Neptune database to a newer version.

In general, Neptune engine versions continue to be available as follows:

- **Minor engine versions**: Minor engine versions remain available for at least 6 months following their release.
- **Major engine versions**: Major engine versions remain available for at least 12 months following their release.

At least 3 months before an engine version reaches its end of life, AWS will send an automated email notification to the email address associated with your AWS account and post the same message to your AWS Health Dashboard. This will give you time to plan and prepare to upgrade.

When an engine version reaches its end of life, you will no longer be able to create new clusters or instances using that version, nor will autoscaling be able to create instances using that version.

An engine version that actually reaches its end of life will automatically be upgraded during a maintenance window. The message sent to you 3 months before the engine version's end of life will contain details about what this automatic update would involve, including the version to which you would be automatically upgraded, the impact on your DB clusters, and actions that we recommend.

Amazon Neptune engine updates

Amazon Neptune releases engine updates regularly. You can determine which engine release version you currently have installed using the instance-status API (p. 760).

Engine releases are listed at Engine releases for Amazon Neptune (p. 851), and patches are listed at Latest Updates (p. 3).

You can find information about how the updates are released and how to upgrade the Neptune engine in this section. For example, engine version numbering is explained in Neptune Engine version numbering (p. 854).

**Note**

Before November 2019, Neptune only supported one engine version at a time, and engine version numbers all took the form, 1.0.1.0.200<xxx>, where xxx was the patch number. New engine versions were all released as patches to earlier versions. Starting in November 2019, Neptune supports multiple versions, allowing customers better control over their upgrade paths. As a result, engine release numbering changed.

**Topics**

- Always test before you upgrade (p. 853)
- Always create a manual snapshot before you upgrade (p. 853)
- Upgrading your Neptune engine (p. 853)
Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

Upgrading your Neptune engine

Note
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you experience downtime ranging from 20 or 30 seconds to several minutes, after which you can resume using the DB cluster.

Patch releases (.R2, .R3, etc.) are always installed automatically during your next maintenance window.

- You can update your engine manually using the AWS Management Console as explained in Using the console to upgrade your engine to a more recent version (p. 854).
- You can also use the CLI to update your engine manually (p. 855).

If you are manually upgrading using the AWS CLI, be sure to specify the engine version to which you want to upgrade. If you do not, your engine may be upgraded to a version that is not the most recent one or the one you expect.

You can always determine what engine version your DB cluster is running by using the Instance Status (p. 760) API. If you are using the CreateDBCluster (p. 972) to create a cluster, the API returns the engine version used to create the cluster in its response.
The timing of automatic updates depends on the AWS region and maintenance window settings for your DB cluster. You can view or change your maintenance window settings on the Neptune console. For more information, see Neptune Maintenance Window (p. 539).

Major engine releases must be installed manually.

**Neptune Engine version numbering**

Neptune version numbers have 3 parts. Take version number 1.0.2.0.R2 as an example:

1. The first part (the first two numbers, namely the 1.0 in 1.0.2.0.R2) is the database major version number.

   This part only changes when a major incompatible change occurs, such as a change in the way data is stored that requires data migration when upgrading. Upgrading to a new major version often requires downtime proportional to the size of the cluster being upgraded, and can take much longer than other upgrades.

2. The second part (the third and fourth numbers, namely the 2.0 in 1.0.2.0.R2) is the minor version number of the engine release.

   You can choose to upgrade your engine to new minor versions automatically, as described below, or choose to decide for each minor version change.

3. The third part (the last number, namely the R2 in 1.0.2.0.R2) is the patch number for the minor version of the engine.

   Patches involve urgent changes such as bug fixes or security changes that are deployed between minor engine releases. The first release of an engine version is implicitly R0, and patches to it are numbered R1, R2, and so forth.

   Patches are always automatically applied during system maintenance windows, as described below.

You can list the available engine releases using the AWS CLI as follows:

For Linux, OS X, or Unix:

```bash
aws neptune describe-db-engine-versions \
  --region <your-region> \
  --engine neptune
```

For Windows:

```bash
aws neptune describe-db-engine-versions ^
  --region <your-region> ^
  --engine neptune
```

Available engine releases include only those releases that have a version number higher than the current one and for which an upgrade path is defined.

**Using the console to upgrade your engine to a more recent version**

You can perform a minor version upgrade of a Neptune DB cluster using the AWS Management Console as follows:
To upgrade the engine version of a DB cluster using the console

1. Sign in to the AWS Management Console, and open the Amazon Neptune console at https://console.aws.amazon.com/neptune/home.
2. In the navigation pane, choose Clusters, and then choose the DB cluster that you want to modify.
3. Choose Actions, and then choose Modify cluster. The Modify DB cluster page appears.
4. For DB engine version, choose the new version.
5. Choose Continue and check the summary of modifications.
6. To apply the changes immediately, choose Apply immediately.
7. On the confirmation page, review your changes. If they are correct, choose Modify Cluster to save your changes.

Alternatively, choose Back to edit your changes, or choose Cancel to cancel your changes.

Manually performing a minor upgrade of the Neptune DB Engine using the CLI

You can manually perform a minor upgrade of the engine version of a DB cluster as follows, using the AWS CLI and the ModifyDBCluster (p. 983) API:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version (new-engine-version) \
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version (new-engine-version) ^
  --apply-immediately
```

Be sure to include the engine version that you want to upgrade to. If you do not, your engine may be upgraded to a version that is not the latest one.

Manually performing a major upgrade of the Neptune DB Engine using the CLI

To perform a major upgrade of the engine version of a DB cluster manually using the AWS CLI and the ModifyDBCluster (p. 983) API, you need to provide more parameters than for a minor upgrade:

It is important to include the engine version that you want to upgrade to. If you do not, your engine may be upgraded to a version that is not the latest one.

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
```

855
--engine neptune \
--engine-version (new-engine-version) \
--apply-immediately

For Windows:

```bash
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine neptune ^
--engine-version <new-engine-version> ^
--apply-immediately
```

Instead of --apply-immediately, you can specify --no-apply-immediately.

If your cluster uses a custom cluster parameter group, be sure to include this parameter to specify it:

```bash
--db-cluster-parameter-group-name (name of the custom DB cluster parameter group)
```

Similarly, if any instances in the cluster use a custom DB parameter group, be sure to include this parameter to specify it:

```bash
--db-instance-parameter-group-name (name of the custom instance parameter group)
```

### Amazon Neptune Engine Version 1.2.0.1 (2022-10-26)

As of 2022-10-26, engine version 1.2.0.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Note**

Starting with engine release 1.2.0.0 (p. 858), all custom parameter groups and custom cluster parameter groups that you were using with earlier engine versions must now be re-created using parameter group family neptune1.2. Previous releases used parameter group family neptune1, and those parameter groups will not work with releases from 1.2.0.0 onwards. See Amazon Neptune parameter groups (p. 513) for more information.

### New Features in This Engine Release

- Introduced Amazon Neptune Serverless (p. 557), an on-demand autoscaling configuration that scales your DB cluster up to meet increases in processing demand and then down again when the demand decreases.

### Improvements in This Engine Release

- Improved performance of Gremlin order-by queries. Gremlin queries with an order-by at the end of a NeptuneGraphQueryStep now use a larger chunk size for better performance. This does not apply to order-by on an internal (non-root) node of the query plan.
- Improved performance of Gremlin update queries. Vertices and edges must now be locked against deletion while adding edges or properties. This change eliminates duplicate locks within a transaction, which improves performance.
• Improved performance of Gremlin queries that use `dedup()` inside of a `repeat()` subquery by pushing the `dedup` down to the native execution layer.

• Added user-friendly error messages for IAM authentication errors. These messages now show the your IAM user or role ARN, the resource ARN, and a list of unauthorized actions for the request. The list of unauthorized actions helps you see what might be missing or explicitly denied in the IAM policy that you’re using.

Defects Fixed in This Engine Release

• Fixed a Gremlin bug where using `PartitionStrategy` after upgrading to TinkerPop 3.5 incorrectly resulted an error with the message, "PartitionStrategy does not work with anonymous Traversals," which prevented the traversal from being executed.

• Fixed a Gremlin correctness bug involving `WherePredicateStep` translation, where Neptune’s query engine was producing incorrect results for queries using `where(P.neq('x'))` and variations of that.

• Fixed an openCypher bug in the `MERGE` clause that in some cases caused duplicate node and edge creation.

• Fixed a SPARQL bug in the handling of queries that contain `(NOT) EXISTS` within an `OPTIONAL` clause, where in some cases query results were missing.

• Fixed a bulk loader bug that caused performance regressions under heavy insertion loads.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.2.0.1, make sure that your project is compatible with these query-language versions:

• **Gremlin version:** 3.5.2

• **openCypher version:** Neptune-9.0.20190305-1.0

• **SPARQL version:** 1.1

Upgrade Paths to Engine Release 1.2.0.1

Upgrading to This Release

Amazon Neptune 1.2.0.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster) \
   --engine-version 1.2.0.1 \
   --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster)
```

857
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.2.0.0
(2022-07-21)

As of 2022-07-21, engine version 1.2.0.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Note
Starting with this engine release, all custom parameter groups and custom cluster parameter groups that you are using must be created using parameter group family neptune1.2. Previous releases used parameter group family neptune1, and those parameter groups will not work with this release. See Amazon Neptune parameter groups (p. 513) for more information.

Note
Also, there is a breaking change in this release for code using the Bolt protocol with IAM authentication. Starting with this engine release, Bolt needs a resource path for IAM signing. In Java, setting the resource path might look like:
request.setResourcePath("/openCypher");

In other languages, the /openCypher can be appended to the endpoint URI. See Using the Bolt protocol (p. 400) for examples.

Subsequent Patch Releases for This Release

- Release: 1.2.0.0.R2 (2022-10-14) (p. 863)

New Features in This Engine Release

- Added support for global databases (p. 85). A Neptune global database spans multiple AWS Regions, and consists of a primary DB cluster in one region, and up to five secondary DB clusters in other regions.
- Added support for more granular access control in Neptune IAM policies than has been available previously, based on data plane actions. This is a breaking change in that existing IAM policies that are based on the deprecated connect action must be adjusted to use the more granular data plane actions. See Types of IAM policies (p. 184).
- Improved reader instance availability. Previously, when a writer instance restarted, all reader instances in the Neptune cluster automatically restarted too. Starting with engine release 1.2.0.0, reader instances remain active after a writer restart, which improves reader availability. Reader instances can be restarted separately to pick up parameter group changes. See Rebooting a DB instance in Amazon Neptune (p. 554).
- Added a new neptune Streams expiry days (p. 516) DB cluster parameter which lets you set the number of days that stream records are kept on the server before being deleted. The range is 1 through 90, and the default is 7.

Improvements in This Engine Release

- Improved Gremlin serialization performance for ByteCode queries.
- Neptune now processes text predicates using the DFE engine, for improved performance.
- Neptune now processes Gremlin limit() steps using the DFE engine, including non-terminal and child traversal limits.
- Changed DFE handling of the Gremlin union() step to work with other new features, which means that reference nodes show up in query profiles as expected.
- Improved performance by up to a factor of 5 of some expensive join operations within DFE by parallelizing them.
- Added by() modulation support for OrderGlobalStep order(global) for the Gremlin DFE engine.
- Added display of injected static values in explain details for DFE.
- Improved performance when pruning duplicate patterns.
- Added order preservation support in the Gremlin DFE engine.
- Improved the performance of Gremlin queries having empty filters, such as these:

```
g.V().hasId(P.within([]))
```

```
g.V().hasId([])
```
• Improved error messaging when a SPARQL query uses a numeric value that is too large for Neptune to represent internally.
• Improved performance for dropping vertices with associated edges by reducing index searches when streams are disabled.
• Extended DFE support to more variants of the has() step, in particular to hasKey(), hasLabel(), and to range predicates for strings/URIs within has(). This affects queries such as the following:

```plaintext
// hasKey() on properties
g.V().properties().hasKey("name")
g.V().properties().has(T.key, TextP.startsWith("a"))
g.E().properties().hasKey("weight")
g.E().properties().hasKey(TextP.containing("t"))

// hasLabel() on vertex properties
g.V().properties().hasLabel("name")

// range predicates on ID and Label fields
.g.V().has(T.label, gt("person"))
g.E().has(T.id, lte("(an ID value)"))
```

• Added a Neptune-specific openCypher `join()` (p. 116) function that concatenates strings in a list into a single string.
• Updated the Neptune managed policies (p. 186) to include data-access permissions and permissions for the new global database APIs.

### Defects Fixed in This Engine Release

• Fixed a bug where an HTTP request with no content-type specified would automatically fail.
• Fixed a SPARQL bug in the query optimizer that prevented use of a service call inside a query.
• Fixed a SPARQL bug in the Turtle RDF parser where a particular combination of Unicode data caused failure.
• Fixed a SPARQL bug where a particular combination of GRAPH and SELECT clauses produced incorrect query results.
• Fixed a Gremlin bug that caused a correctness issue for queries that used any filter step within a union step, such as the following:

```plaintext
g.V("1").union(hasLabel("person"), out())
```

• Fixed a Gremlin bug where `count()` of both().simplePath() would result in double the actual number of results returned without `count()`.
• Fixed an openCypher bug where a faulty signature mismatch exception was generated by the server for Bolt requests to clusters with IAM authentication enabled.
• Fixed an openCypher bug where a query using HTTP keep-alive could be incorrectly closed if it was submitted after a failed request.
• Fixed an openCypher bug that could cause an internal error to be thrown when a query that returns a constant value is submitted.
• Fixed a bug in the explain details so that DFE subquery `Time(ms)` now correctly sums the CPU times of operators within the DFE subquery. Consider the following excerpt of explain output as an example:

```
subQuery1
```

---

860
The subQuery times in the last column of the lower table add up to 0.36 ms (.04 + .29 + .01 + .02 = .36). When you add in to the coordination time for that subquery (.36 + .026 = .386), you get a result that is close to the time for the subQuery recorded in the last column of the upper table, namely 0.38 ms.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.2.0.0, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.5.2
- **openCypher version**: Neptune-9.0.20190305-1.0
- **SPARQL version**: 1.1

Upgrade Paths to Engine Release 1.2.0.0

Because this is a major engine release, there is no automatic upgrade to it.

You can only upgrade to release 1.2.0.0 manually, from the latest patch release of engine release 1.1.1.0 (p. 866). Earlier engine releases must first be upgraded to the latest release of 1.1.1.0 before they can be upgraded to 1.2.0.0.

Therefore, before you try to upgrade to this release, please confirm that you are currently running the latest patch release of release 1.1.1.0. If you are not, start by upgrading to the latest patch release of 1.1.1.0.

Before upgrading, you must also re-create any custom DB cluster parameter group that you have been using with your previous version, using parameter group family neptune1.2. See Amazon Neptune parameter groups (p. 513) for more information.
If you are upgrading first to release 1.1.1.0 and then immediately to 1.2.0.0, you may encounter an error such as the following:

![Error Message]

If you encounter this error, wait for the pending action to finish, or trigger a maintenance window immediately to let the previous upgrade complete.

**Upgrading to This Release**

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster) \
   --engine neptune \
   --engine-version 1.2.0.0 \
   --allow-major-version-upgrade \
   --apply-immediately
```

Instead of `--apply-immediately`, you can specify `--no-apply-immediately`. To perform a major version upgrade, the `--allow-major-version-upgrade` parameter is required. Also, be sure to include the engine version or your engine may be upgraded to a different version.

If your cluster uses a custom cluster parameter group, be sure to include this parameter to specify it:

```bash
--db-cluster-parameter-group-name (name of the custom DB cluster parameter group)
```

Similarly, if any instances in the cluster use a custom DB parameter group, be sure to include this parameter to specify it:
Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.2.0.0.R2 (2022-10-14)

As of 2022-10-14, engine version 1.2.0.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Note
Starting with engine release 1.2.0.0 (p. 858), all custom parameter groups and custom cluster parameter groups that you were using with versions before 1.2.0.0 must be re-created using parameter group family neptune1.2. Previous releases used parameter group family neptune1, and those parameter groups will not work with release 1.2.0.0 and above. See Amazon Neptune parameter groups (p. 513) for more information.

Note
Also, there is a breaking change in release 1.2.0.0 for code using the Bolt protocol with IAM authentication. Starting with release 1.2.0.0, Bolt needs a resource path for IAM signing. In Java, setting the resource path might look like:

```java
request.setResourcePath("/openCypher");
```
In other languages, the /openCypher can be appended to the endpoint URI. See Using the Bolt protocol (p. 400) for examples.

### Improvements in This Engine Release

- Improved performance of Gremlin `order-by` queries. Gremlin queries with an `order-by` at the end of a `NeptuneGraphQueryStep` now use a larger chunk size for better performance. This does not apply to `order-by` on an internal (non-root) node of the query plan.
- Improved performance of Gremlin update queries. Vertices and edges must now be locked against deletion while adding edges or properties. This change eliminates duplicate locks within a transaction, which improves performance.
- Improved performance of Gremlin queries that use `dedup()` inside of a `repeat()` subquery by pushing the `dedup` down to the native execution layer.
- Added the Gremlin `Neptune#cardinalityEstimates` query hint. When set to `false`, this disables cardinality estimates.
- Added user-friendly error messages for IAM authentication errors. These messages now show the your IAM user or role ARN, the resource ARN, and a list of unauthorized actions for the request. The list of unauthorized actions helps you see what might be missing or explicitly denied in the IAM policy that you're using.

### Defects Fixed in This Engine Release

- Fixed a Gremlin correctness bug involving `WherePredicateStep` translation, where Neptune's query engine was producing incorrect results for queries using `where(P.neq('x'))` and variations of that.
- Fixed a Gremlin bug where using `PartitionStrategy` after upgrading to TinkerPop 3.5 incorrectly resulted an error with the message, "PartitionStrategy does not work with anonymous Traversals," which prevented the traversal from being executed.
- Fixed various Gremlin bugs related to the `joinTime` of a final join and to statistics inside of `Project.ASK` subgroups.
- Fixed an openCypher bug in the `MERGE` clause that in some cases caused duplicate node and edge creation.
- Fixed a transaction bug where a session could insert graph data and commit even when the corresponding concurrent dictionary inserts got rolled back.
- Fixed a bulk loader bug that caused performance regressions under heavy insertion loads.
- Fixed a SPARQL bug in the handling of queries that contain `(NOT) EXISTS` within an `OPTIONAL` clause, where in some cases query results were missing.
- Fixed a bug where drivers could appear to hang in cases where requests were cancelled due to a timeout prior to their start of evaluation. It was possible to get into this state if all query processing threads on the server were consumed while timeouts occurred to items in the request queue. Because the timeouts from the request queue were not immediately sending messages, the responses appeared to the client to remain pending.

### Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.2.0.0.R2, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.5.2
- **openCypher version**: Neptune-9.0.20190305-1.0
- **SPARQL version**: 1.1
Upgrade Paths to Engine Release 1.2.0.0.R2

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.2.0.0.

You can only upgrade to release 1.2.0.0 manually from the latest patch release of engine release 1.1.1.0 (p. 866). Earlier engine releases must first be upgraded to the latest release of 1.1.1.0 before they can be upgraded to 1.2.0.0.

If you are upgrading first to release 1.1.1.0 and then immediately to 1.2.0.0, you may encounter an error such as the following:

![We're sorry, your request to modify DB cluster failed. Cannot modify engine version because instance is running on an old configuration. Apply an upgrade immediately to proceed with the upgrade.]

If you encounter this error, wait for the pending action to finish, or trigger a maintenance window immediately to let the previous upgrade complete.

Upgrading to This Release

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

**For Linux, OS X, or Unix:**

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine neptune \
  --engine-version 1.2.0.0 \
  --allow-major-version-upgrade \
  --apply-immediately
```

Instead of `--apply-immediately`, you can specify `--no-apply-immediately`. To perform a major version upgrade, the `--allow-major-version-upgrade` parameter is required. Also, be sure to include the engine version or your engine may be upgraded to a different version.

**For Windows:**

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine neptune ^
  --engine-version 1.2.0.0 ^
  --allow-major-version-upgrade ^
  --apply-immediately
```

If your cluster uses a custom cluster parameter group, be sure to include this parameter to specify it:

```
--db-cluster-parameter-group-name (name of the custom DB cluster parameter group)
```

Similarly, if any instances in the cluster use a custom DB parameter group, be sure to include this parameter to specify it:

```
--db-instance-parameter-group-name (name of the custom instance parameter group)
```

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.1.1.0 (2022-09-19)**

As of 2022-09-19, engine version 1.1.1.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Subsequent Patch Releases for This Release**

- **Maintenance release: 1.1.1.0.R2 (2022-05-16)** (p. 880)
New Features in This Engine Release

- The openCypher query language (p. 394) is now generally available for production use.

  **Warning**
  There is a breaking change in this release for code that uses openCypher with IAM authentication. In the Neptune preview for openCypher, the host string in the IAM signature included the protocol, such as bolt://, like this:

  ```
  "Host": "bolt://(host URL):(port)
  ```

  Starting with this engine release, the protocol must be omitted:

  ```
  "Host": "(host URL):(port)
  ```

  See Using the Bolt protocol (p. 400) for examples.

- Added support for TinkerPop 3.5.2. Among the changes in this release are support for remote transactions and bytecode support for sessions (using `g.tx`), and the addition of the `datetime()` function to the Gremlin language.

  **Warning**
  There are several breaking changes introduced in TinkerPop 3.5.0, 3.5.1, and 3.5.2 which may affect your Gremlin code. For example, using traversals spawned by a GraphTraversalSource as children like this will no longer work: `g().union(identity(), g.V())`. Now instead, use an anonymous traversal like this: `g.V().union(identity(), __.V())`.

- Added support for AWS global condition keys (p. 219) that you can use in IAM data-access policies (p. 195) that control access to data stored in Neptune a Neptune DB cluster.

- The Neptune DFE query engine (p. 146) is now generally available for production use with the openCypher query language, but not yet for Gremlin and SPARQL queries. You now enable it using its own `neptune_dfe_query_engine` (p. 517) instance parameter rather than the lab-mode parameter.

Improvements in This Engine Release

- Added new features to openCypher (p. 394) such as parameterized query support, abstract syntax tree (AST) caching for parameterized queries, variable length path (VLP) improvements, and new operators and clauses. See openCypher standards compliance in Amazon Neptune (p. 110) for the current level of language support.

- Made significant performance improvements to openCypher for simple read and write workloads, resulting in higher throughput when compared to Release 1.1.0.0.

- Removed openCypher bi-directional and depth limitations handling variable-length paths.

- Completed support in the DFE engine for Gremlin within and without predicates, including cases where they are combined with other predicate operators. For example:

  ```
  g.V().has('age', within(12, 15, 18).or(gt(30)))
  ```

- Extended support in the DFE engine for the Gremlin `order` step when the scope is global (that is, not `order(local)`), and when `by()` modulators are not used. For example, this query would now have DFE support:
• Added an isLastOp field to the Neptune streams change-log (p. 568) response format, to indicate that a record is the last operation in its transaction.
• Significantly improved the performance of audit logging and reduced latency when audit logging is enabled.
• Converted Gremlin WebSocket bytecode and HTTP queries into a user-readable format in audit logs. Queries can now be directly copied from the audit logs to be executed in Neptune notebooks and elsewhere. Note that this change to the current audit log format constitutes a breaking change.

Defects Fixed in This Engine Release

• Fixed a rare Gremlin bug where no results were returned when using nested filter() and count() steps in combination, such as in the following query:

```java
g.V("1").filter(out("knows")
       .filter(in("knows")
            .hasId("notExists"))
       .count())
```

• Fixed a Gremlin bug where an error was returned when using a vertex stored by an aggregate step in either to() or from() traversals in conjunction with an addE step. An example of such a query is:

```java
g.V("id").aggregate("v").out().addE().to(select("v").unfold()))
```

• Fixed a Gremlin bug where the not step was failing in edge cases when using the DFE engine. For example:

```java
g.V().not(V())
```

• Fixed a Gremlin bug where sideEffect values were not available within to() and from() traversals.
• Fixed a bug that occasionally caused a fast reset to trigger an instance failover.
• Fixed a bulk loader bug where a failed transaction would not be closed before beginning the next load job.
• Fixed a bulk loader bug where a low memory condition could cause a crash of the system.
• Added a retry to fix a bulk loader bug where the loader did not wait long enough for IAM credentials to become available after a failover.
• Fixed a bug where the internal credential cache was not being cleared properly for non-query endpoints such as the status endpoint.
• Fixed a streams bug to ensure that stream commit sequence numbers are properly ordered.
• Fixed a bug where long-running connections were terminated sooner than ten days on IAM-enabled clusters.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.1.0, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.5.2
• openCypher version: Neptune-9.0.20190305-1.0
• SPARQL version: 1.1
Upgrade Paths to Engine Release 1.1.1.0

You can manually upgrade any previous Neptune engine release to this release. Note that versions prior to the major version engine (1.1.0.0) will take longer to upgrade to this release.

You will not be automatically upgraded to this release.

Upgrading to This Release

Important
Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes. This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-(autogenerated snapshot ID)]
  - Database cluster major version has been upgraded
- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine neptune \
  --engine-version 1.1.1.0 \
  --allow-major-version-upgrade \
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine neptune ^
  --engine-version 1.1.1.0 ^
  --allow-major-version-upgrade ^
```
Instead of `--apply-immediately`, you can specify `--no-apply-immediately`. To perform a major version upgrade, the `allow-major-version-upgrade` parameter is required. Also, be sure to include the engine version or your engine may be upgraded to a different version.

If your cluster uses a custom cluster parameter group, be sure to include this parameter to specify it:

```
--db-cluster-parameter-group-name (name of the custom DB cluster parameter group)
```

Similarly, if any instances in the cluster use a custom DB parameter group, be sure to include this parameter to specify it:

```
--db-instance-parameter-group-name (name of the custom instance parameter group)
```

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](https://aws.amazon.com/premiumsupport/).

**Amazon Neptune Engine Version 1.1.1.0.R6 (2022-09-23)**

As of 2022-09-23, engine version 1.1.1.0.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Note**

There is a breaking change in this release for code that uses openCypher with IAM authentication. Up to now, the host string in the IAM signature included the protocol, such as `bolt://`, like this:
"Host":"bolt://(host URL):(port)"

Starting with engine release 1.1.1.0, the protocol must be omitted:

"Host":“(host URL):(port)"

See Using the Bolt protocol (p. 400) for examples.

Improvements in This Engine Release

- Improved performance of Gremlin order-by queries. Gremlin queries with an order-by at the end of a NeptuneGraphQueryStep now use a larger chunk size for better performance. This does not apply to order-by on an internal (non-root) node of the query plan.
- Improved performance of Gremlin update queries. Vertices and edges must now be locked against deletion while adding edges or properties. This change eliminates duplicate locks within a transaction, which improves performance.

Defects Fixed in This Engine Release

- Fixed an openCypher bug in the MERGE clause that in some cases caused duplicate node and edge creation.
- Fixed a bug in the handling of SPARQL queries that contain (NOT) EXISTS within an OPTIONAL clause, where in some cases query results would be missing.
- Fixed a bug that delayed server restart when a bulk load was in progress.
- Fixed a bug where an openCypher variable-length pattern bi-directional traversal with a filter on the relationship property would result in an error. An example of such a variable-length pattern is (n)-[*1..2]->(m).
- Fixed a bug related to how cached data is sent back to the client, that in some cases resulted in unexpectedly long latency.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.1.0.R6, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.5.2
- **openCypher version**: Neptune-9.0.20190305-1.0
- **SPARQL version**: 1.1

Upgrade paths to engine release 1.1.1.0.R6

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.1.1.0.

Upgrading to This Release

*Important*

Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must
pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes.

This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-(autogenerated snapshot ID)]
  - Database cluster major version has been upgraded

- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.1.1.0 \
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.1.1.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.1.1.0.R5 (2022-07-21)

As of 2022-07-21, engine version 1.1.1.0.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Note
There is a breaking change in this release for code that uses openCypher with IAM authentication. Up to now, the host string in the IAM signature included the protocol, such as bolt://, like this:

"Host":"bolt://(host URL):(port)"

Starting with engine release 1.1.1.0, the protocol must be omitted:

"Host":"(host URL):(port)"

See Using the Bolt protocol (p. 400) for examples.

Improvements in This Engine Release

- Made improvements to support deadlock detection.

Defects Fixed in This Engine Release

- Fixed a bug that prevented a clean shutdown of DB clusters under certain conditions.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.1.0.R5, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.5.2
- **openCypher version:** Neptune-9.0.20190305-1.0
- **SPARQL version:** 1.1
Upgrade paths to engine release 1.1.1.0.R5

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.1.1.0.

Upgrading to This Release

Important
Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process. When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes. This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-(autogenerated snapshot ID)]
  - Database cluster major version has been upgraded

- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \   
  --db-cluster-identifier (your-neptune-cluster) \   
  --engine-version 1.1.1.0 \   
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^   
  --db-cluster-identifier (your-neptune-cluster) ^   
  --engine-version 1.1.1.0 ^   
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.
**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.


As of 2022-06-23, engine version 1.1.1.0.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Note**

There is a breaking change in this release for code that uses openCypher with IAM authentication. Up to now, the host string in the IAM signature included the protocol, such as `bolt://`, like this:

```
"Host":"bolt://(host URL):(port)"
```

Starting with engine release 1.1.1.0, the protocol must be omitted:

```
"Host":"(host URL):(port)"
```

See Using the Bolt protocol (p. 400) for examples.

**Improvements in This Engine Release**

- Updated instance configuration for x2g instance types.
- Improved performance of vertex drops.
Defects Fixed in This Engine Release

- Fixed a Gremlin bug where solutions were not maintaining a stable order for a query called multiple times or across multiple readers for certain kinds of ASK joins.
- Also, narrowed the scope of a change in the previous release that was causing performance regressions for certain kinds of ASK joins in Gremlin.
- Fixed a Gremlin bug in the union() step that occurred when there was an edge input and a traversal to a vertex within child traversals.
- Fixed a Gremlin profile bug where some steps were reported as not optimized when they actually were.
- Fixed a SPARQL bug where variables used inside FILTER expressions nested into UNION clauses were getting assigned invalid scoping information.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.1.0.R4, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.5.2
- openCypher version: Neptune-9.0.20190305-1.0
- SPARQL version: 1.1

Upgrade paths to engine release 1.1.1.0.R4

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.1.1.0.

Upgrading to This Release

Important
Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes.

This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-*(autogenerated snapshot ID)*]
  - Database cluster major version has been upgraded
- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
Finished applying off-line patches to DB instance
DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster)
   --engine-version 1.1.1.0
   --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
   --db-cluster-identifier (your-neptune-cluster) ^
   --engine-version 1.1.1.0 ^
   --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.
Amazon Neptune Engine Version 1.1.1.0.R3 (2022-06-07)

As of 2022-06-07, engine version 1.1.1.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Note**
There is a breaking change in this release for code that uses openCypher with IAM authentication. Up to now, the host string in the IAM signature included the protocol, such as `bolt://`, like this:

```
"Host":"bolt://(host URL):(port)"
```

Starting with engine release 1.1.1.0, the protocol must be omitted:

```
"Host":"(host URL):(port)"
```

See [Using the Bolt protocol](p. 400) for examples.

**Improvements in This Engine Release**

- Added support for the Graviton2-powered x2g instance types, optimized for memory-intensive workloads. These are initially available only in four AWS Regions:
  - US East (N. Virginia) (us-east-1)
  - US East (Ohio) (us-east-2)
  - US West (Oregon) (us-west-2)
  - Europe (Ireland) (eu-west-1)

  See the [Neptune pricing page](p. 878) for more information.

- Improved performance of Gremlin steps where multiple edge or vertex traversals, property lookups, or label lookups are involved.

**Defects Fixed in This Engine Release**

- Fixed a Gremlin bug in the processing of the `otherV()` step inside a child traversal.
- Fixed a Gremlin bug in queries with `union` having only filter steps as children. For example:

  ```
g.V().union(has("name"), out("knows")).out()
  ```

- Fixed a SPARQL bug where variables used inside `FILTER` expressions nested into `UNION` clauses were getting assigned invalid scoping information.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.1.1.0.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.5.2
- **openCypher version**: Neptune-9.0.20190305-1.0
- **SPARQL version**: 1.1
Upgrade paths to engine release 1.1.0.R3

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.1.1.0.

Upgrading to This Release

Important

Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of `preupgrade` followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes.

This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot
    `[preupgrade-<autogenerated snapshot ID>]`
  - Database cluster major version has been upgraded
- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
--db-cluster-identifier (your-neptune-cluster)
--engine-version 1.1.1.0
--apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine-version 1.1.1.0 ^
--apply-immediately ^
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.
Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune maintenance release, version 1.1.1.0.R2 (2022-05-16)

As of 2022-05-16, engine version 1.1.1.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Note

There is a breaking change in this release for code that uses openCypher with IAM authentication. Up to now, the host string in the IAM signature included the protocol, such as `bolt://`, like this:

"Host":"bolt://(host URL):(port)"

Starting with engine release 1.1.1.0, the protocol must be omitted:

"Host":"(host URL):(port)"

See Using the Bolt protocol (p. 400) for examples.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.1.0.R2, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.5.2
- **openCypher version**: Neptune-9.0.20190305-1.0
• SPARQL version: 1.1

Upgrade paths to engine release 1.1.1.0.R2

Your cluster will be upgraded to this maintenance patch release automatically during your next maintenance window if you are running engine version 1.1.1.0.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Important
Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes.

This process generates the following events:

• Per-cluster event messages:
  • Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-(autogenerated snapshot ID)]
  • Database cluster major version has been upgraded
• Per-instance event messages:
  • Applying off-line patches to DB instance
  • DB instance shutdown
  • Finished applying off-line patches to DB instance
  • DB instance restarted

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \ 
  --db-cluster-identifier (your-neptune-cluster) \ 
  --engine-version 1.1.1.0 \ 
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.1.1.0 ^
  --apply-immediately
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](#). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](#).

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**Amazon Neptune Engine Version 1.1.0.0**

(2021-11-19)

As of 2021-11-19, engine version 1.1.0.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Important**

Upgrading to this engine release also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of `preupgrade` followed by an autogenerated identifier based on your DB cluster information. You will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process.

When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes.

This process generates the following events:
Patch releases

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot
    [preupgrade-<autogenerated snapshot ID>]
  - Database cluster major version has been upgraded

- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

**Note**
Starting with this engine release, Neptune no longer supports R4 instance types.

**Subsequent patch releases for this release**

- Maintenance release: 1.1.0.0.R2 (2022-05-16) (p. 886)

**New Features in This Engine Release**

- Introduced general-purpose T4g and memory-optimized R6g database instances powered by the AWS Graviton2 processor. Graviton2-based instances deliver significantly better price/performance than comparable current-generation x86-based instances for a variety of workloads. Applications work as normal on these new instance types, and there is no need to port application code when you upgrade to them.

  For more information on pricing and regional availability, see the Amazon Neptune pricing page.

- Introduced custom models (p. 714) in Neptune ML.

- Added support for SPARQL inference queries (p. 735) in Neptune ML.

- Added a new streams endpoint (p. 567) for property-graph data, namely:

  https://Neptune-DNS:8182/propertygraph/stream

  The output format of this endpoint, named PG_JSON, is exactly the same as as the GREMLIN_JSON format output by the old gremlin/stream.

  The new propertygraph/stream endpoint extends Neptune stream support to openCypher and replaces the gremlin/stream endpoint with its associated GREMLIN_JSON output format.

**Improvements in This Engine Release**

- Made improvements to Neptune streams:
  - Added a commitTimestamp field to the records object the Neptune streams change-log response format (p. 568), to provide a timestamp for each record in a change-log stream.
  - Added a LATEST value to the iteratorType parameter, allowing you to retrieve the last valid eventId from the streams. See Calling the Streams API (p. 567).
  - Added support for getting the inference confidence score (p. 725) in Gremlin node classification and regression queries.
  - Added support for the OPTIONAL MATCH clause in openCypher.
• Added support for the MERGE clause in openCypher.
• Added support for using ORDER BY in WITH clauses in openCypher.
• Added support for pattern comprehension in openCypher, and extended support for pattern expression beyond existence checking.
• Extended support for the DELETE and DELETE DETACH clauses in openCypher, so that they can now be used with other update clauses.
• Extended support for CREATE and UPDATE clauses used with RETURN in openCypher.
• Added support in the DFE engine for the Gremlin limit, range, and skip steps.
• Improved query execution in the DFE engine when neither explain nor profile is requested.
• Improved query execution in the DFE engine for the value expression.
• Improved a number of chained Gremlin conditional insert patterns so as to avoid concurrent-modification exceptions and allow chaining of query patterns like these:
  • Conditional vertex insertion by ID, such as:
    
    ```
    g.V(ID).fold().coalesce(unfold(), g.addV("L1").property(id,ID))
    ```
  • Conditional vertex insertion with multiple labels, such as:
    
    ```
    g.V(ID).fold().coalesce(unfold(), g.addV("L1::L2").property(id,ID))
    ```
  • Conditional edge insertion by ID, such as:
    
    ```
    g.E(ID).fold().coalesce(unfold(), V(from).addE(label).to(V(to)).property(id, ID))
    ```
  • Conditional edge insertion with multiple labels, such as:
    
    ```
    g.E(ID).fold().coalesce(unfold(), g.addE(label).from(V(from)).to(V(to)).property(id, ID))
    ```
  • Conditional insertion followed by a query, such as:
    
    ```
    g.V(ID).fold().coalesce(unfold(), g.addV("L1").property(id,ID)).project("myvalues").by(valueMap())
    ```
  • Conditional insertion with added properties, such as:
    
    ```
    g.V(ID).fold().coalesce(unfold(), g.addV("L1").property(id,ID).property("name","pumba"))
    ```

**Defects Fixed in This Engine Release**

• Disabled the statistics (p. 147) feature on T3.medium instance types, which were not able to support it.
• Fixed a SPARQL bug in explain with an IN function that took non-constant values.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.1.0.0, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.11
• **SPARQL version**: 1.1

## Upgrade Paths to Engine Release 1.1.0.0

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically be upgraded to this release.

### Upgrading to This Release

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster)
   --engine neptune
   --engine-version 1.1.0.0
   --allow-major-version-upgrade
   --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
   --db-cluster-identifier (your-neptune-cluster) ^
   --engine neptune ^
   --engine-version 1.1.0.0 ^
   --allow-major-version-upgrade ^
   --apply-immediately
```

Instead of **--apply-immediately**, you can specify **--no-apply-immediately**. To perform a major version upgrade, the **allow-major-version-upgrade** parameter is required. Also, be sure to include the engine version or your engine may be upgraded to a different version.

If your cluster uses a custom cluster parameter group, be sure to include this parameter to specify it:

```bash
--db-cluster-parameter-group-name (name of the custom DB cluster parameter group)
```

Similarly, if any instances in the cluster use a custom DB parameter group, be sure to include this parameter to specify it:

```bash
--db-instance-parameter-group-name (name of the custom instance parameter group)
```

### Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune maintenance release, version 1.1.0.0.R2 (2022-05-16)

As of 2022-05-16, engine version 1.1.0.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Fixed a bug where the internal credential cache was not being cleared properly for non-query endpoints such as the status endpoint.
- Fixed a bug that caused replication lag to increase after an engine upgrade.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.1.0.0.R2, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.4.11
- openCypher version: Neptune-9.0.20190305-1.0
- SPARQL version: 1.1

Upgrade Paths to Engine Release 1.1.0.0.R2

Your cluster will be upgraded to this maintenance patch release automatically during your next maintenance window if you are running engine version 1.1.0.0.

Important

Upgrading to this engine release from any version prior to 1.1.0.0 also triggers an operating-system upgrade on all the instances in your DB cluster. Because active write requests that occur during the operating-system upgrade will not be processed, you must pause all write workloads to the cluster being upgraded, including bulk data loads, before starting the upgrade.

At the start of the upgrade, Neptune generates a snapshot with a name composed of preupgrade followed by an autogenerated identifier based on your DB cluster information. You
will not be charged for this snapshot, and you can use it to restore your DB cluster if anything goes wrong during the upgrade process. When the engine upgrade itself has completed, the new engine version will be available briefly on the old operating system, but in less than 5 minutes all the the instances in your cluster will simultaneously begin an operating-system upgrade. Your DB cluster will be unavailable at this point for around 6 minutes. You may resume write workloads after the upgrade completes. This process generates the following events:

- Per-cluster event messages:
  - Upgrade in progress: Creating pre-upgrade snapshot [preupgrade-(autogenerated snapshot ID)]
  - Database cluster major version has been upgraded
- Per-instance event messages:
  - Applying off-line patches to DB instance
  - DB instance shutdown
  - Finished applying off-line patches to DB instance
  - DB instance restarted

## Upgrading to This Release

Amazon Neptune 1.1.0.0.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.1.0.0
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.1.0.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

## Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.5.1 (2021-10-01)

As of 2021-10-01, engine version 1.0.5.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Subsequent Patch Releases for This Release

- Release: 1.0.5.1.R2 (2021-10-26) (p. 893)
- Release: 1.0.5.1.R3 (2022-01-13) (p. 892)
- Maintenance release: 1.0.5.1.R4 (2022-05-16) (p. 890)

New Features in This Engine Release

- Added a results cache (p. 342) for caching the results of specified queries.
- Added Date/time support in Neptune openCypher.
- Added support for List and Map access to elements in Neptune openCypher.

Improvements in This Engine Release

- Made Neptune openCypher endpoint names case-insensitive.
- Improved openCypher explain.
- Improved Gremlin single upsert query patterns terminating with `iterate()` and `profile()` steps.
- Improved performance in Gremlin `keys()` and `property()` functions.
- The Gremlin `dedup()` step is run in the DFE when it is used with global scope.
- The following Gremlin HAS predicates are run in the DFE engine when the DFE engine is enabled:
  - EQ
  - NEQ
  - LT
• LTE
• GT
• GTE
• BETWEEN
• INSIDE
• OUTSIDE
• WITHIN
• AND (connectives)
• OR (connectives)
• Improved LIMIT query performance.
• Improved performance of openCypher general aggregation queries.

Defects Fixed in This Engine Release

• Fixed a Gremlin bug that allowed an edge to be connected to another edge.
• Fixed a Gremlin bug that caused a sub-optimal join strategy to be chosen.
• Fixed a Gremlin bug that caused serialization of nodes and relationships to stall when more than 100 properties were present.
• Fixed a bug that slowed down query execution planning for queries with large graph patterns.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.1, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.11
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.5.1

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically upgrade to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.5.1 \
  --apply-immediately
```
For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.5.1 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune maintenance release, version 1.0.5.1.R4 (2022-05-16)

As of 2022-05-16, engine version 1.0.5.1.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.1.R4, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.11
- **SPARQL version**: 1.1
Upgrade Paths to Engine Release 1.0.5.1.R4

Your cluster will be upgraded to this maintenance patch release automatically during your next maintenance window if you are running engine version 1.0.5.1.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.1.R4 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
--db-cluster-identifier (your-neptune-cluster) \
--engine-version 1.0.5.1 \
--apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine-version 1.0.5.1 ^
--apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with
preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.5.1.R3 (2022-01-13)

As of 2022-01-13, engine version 1.0.5.1.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Fixed a bug that can cause a resource leak when a query fails to acquire all the resources it needs.
- Fixed a small memory leak during query execution caused by an unclaimed memory allocation.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.1.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.11
- **SPARQL version:** 1.1

Upgrade Paths to Engine Release 1.0.5.1.R3

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.5.1.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.1.R3 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

**For Linux, OS X, or Unix:**

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.5.1 \
  --apply-immediately
```

**For Windows:**

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.5.1 ^
  --apply-immediately
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](#). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](#).

**Amazon Neptune Engine Version 1.0.5.1.R2 (2021-10-26)**

As of 2021-10-26, engine version 1.0.5.1.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Defects Fixed in This Engine Release**

- Fixed a bug that caused a server restart when a transient error occurred while creating an older version of a graph element, under repeatable read isolation. Neptune now returns an error instead, so that the client can retry.
- Fixed a bug that caused a server restart when a transient error occurred during a single cardinality update. Neptune now returns an error instead, so that the client can retry.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.0.5.1.R2, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.11
- **SPARQL version**: 1.1
Upgrade Paths to Engine Release 1.0.5.1.R2

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.5.1.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.1.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
   --db-cluster-identifier (your-neptune-cluster) \
   --engine-version 1.0.5.1 \n   --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
   --db-cluster-identifier (your-neptune-cluster) ^
   --engine-version 1.0.5.1 ^
   --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.
For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.5.0 (2021-07-27)

As of 2021-07-27, engine version 1.0.5.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Subsequent Patch Releases for This Release

- Release: 1.0.5.0.R2 (2021-08-16) (p. 901)
- Release: 1.0.5.0.R3 (2021-09-15) (p. 899)
- Maintenance release: 1.0.5.0.R5 (2022-05-16) (p. 898)

New Features in This Engine Release

- Neptune ML (p. 638) was released for production use with many new features, and is no longer in lab mode.
- Added initial support for the openCypher (p. 394) query language, in Lab Mode. openCypher is the open-source standard for the Cypher query language. Its syntax is specified in the Cypher Query Language Reference (Version 9), and is maintained by the openCypher project.

See Accessing the Neptune Graph with openCypher (p. 394) for information about the Neptune implementation of the language.

Support for the Bolt protocol, which Neptune clients use for openCypher queries, is also supported. See Using the Bolt protocol to make openCypher queries to Neptune (p. 400).

Support for openCypher is now automatically enabled, but it depends on the Neptune DFE engine (p. 146), which is currently only available in lab mode (p. 144). The default DFEQueryEngine setting in the neptune_lab_mode DB cluster parameter is now DFEQueryEngine=viaQueryHint, which means that the engine is enabled but only used for queries that have the useDFE query hint present and set to true. If you disable the DFE engine by setting DFEQueryEngine=disabled, you will not be able to use openCypher.

- Added support for the SPARQL 1.1 Graph Store HTTP Protocol. See Using the SPARQL 1.1 Graph Store HTTP Protocol (GSP) in Amazon Neptune (p. 456).

- Changed the default lab-mode setting for the Neptune DFE engine (p. 146) to viaQueryHint, which means that the DFE engine is now enabled by default, but only used for queries that have the useDFE query hint present and set to true.
- Added a new Amazon CloudWatch metric, StatsNumStatementsScanned, for monitoring the computation of statistics for the Neptune DFE engine. See Using the StatsNumStatementsScanned CloudWatch metric to monitor statistics computation (p. 151).

Improvements in This Engine Release

- Added support for Apache TinkerPop 3.4.11.
Important
A change was made in TinkerPop version 3.4.11 that improves correctness of how queries are processed, but for the moment can sometimes seriously impact query performance. For example, a query of this sort may run significantly slower:

```java
g.V().hasLabel('airport').
    order().
    by(out().count(), desc).
    limit(10).
.out()
```

The vertices after the limit step are now fetched in a non-optimal way because of the TinkerPop 3.4.11 change. To avoid this, you can modify the query by adding the `barrier()` step at any point after the `order().by()`. For example:

```java
g.V().hasLabel('airport').
    order().
    by(out().count(), desc).
    limit(10).
    barrier().
.out()
```

- The **SPARQL joinOrder query hint** (p. 447) is now supported by the Neptune DFE alternative query engine.
- The output of the **Neptune status API** (p. 760) has been expanded and reorganized to provide more clarity about your DB cluster's settings and features.

  The new output has a top-level `features` object that contains status information about your DB cluster's features, and a top-level `settings` object that contain settings information. To review the new format, see Example of the output from the instance status command (p. 762).

- Handling of streaming change logs has been improved when **AFTER_SEQUENCE_NUMBER** streams are requested with the last event ID on the server, when that event ID has already expired. The server no longer throws an expired event ID error if the requested event ID is the most recently purged event ID on the server.

Defects Fixed in This Engine Release

- Fixed a Gremlin bug related to the ordering of numeric values.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.0, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.11
- **SPARQL version**: 1.1

Upgrade Paths to Engine Release 1.0.5.0

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically upgrade to this release.
Upgrading to This Release

Amazon Neptune 1.0.5.0 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.0.5.0
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.5.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.
Amazon Neptune maintenance release, version 1.0.5.0.R5 (2022-05-16)

As of 2022-05-16, engine version 1.0.5.0.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.0.R5, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.11
- **SPARQL version**: 1.1

Upgrade Paths to Engine Release 1.0.5.0.R5

Your cluster will be upgraded to this maintenance patch release automatically during your next maintenance window if you are running engine version 1.0.5.0.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.0.R5 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
--db-cluster-identifier (your-neptune-cluster) \
--engine-version 1.0.5.0 \
--apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine-version 1.0.5.0 ^
--apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.
Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.5.0.R3 (2021-09-15)

As of 2021-09-15, engine version 1.0.5.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Fixed a bug that causes the engine to become unresponsive in either of these situations:
  - A bulk load happens at the same time as automatic statistics computation is taking place.
  - A statistics computation was requested manually at the same time that one was already occurring.
- Fixed a bug in deadlock detection and in lock acquisition that could cause the engine to crash.
- Fixed a Gremlin bug where the engine threw an error when it encountered unknown data from a remote ML endpoint in a Gremlin inference query.
- Fixed several bugs in ML model management APIs related to model transform jobs and instance recommendations.
- Fixed a bug that could cause the engine to crash when generating node and edge IDs.
- Fixed a bug that slowed down the generation of query plans for queries with large graph patterns.
- Fixed an openCypher bug that could cause a query to stall when retrieving a node that had more than 100 properties.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.0.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.11
• **SPARQL version:** 1.1

## Upgrade Paths to Engine Release 1.0.5.0.R3

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.5.0.

You can manually upgrade any previous Neptune engine release to this release.

### Upgrading to This Release

Amazon Neptune 1.0.5.0.R3 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster)
   --engine-version 1.0.5.0
   --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
   --db-cluster-identifier (your-neptune-cluster) ^
   --engine-version 1.0.5.0 ^
   --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

### Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

### Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.
When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.5.0.R2 (2021-08-16)

As of 2021-08-16, engine version 1.0.5.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

• Disabled an optimization made in engine release 1.0.5.0 (p. 895) that made the Neptune lookup cache (p. 121) survive engine restarts on replicas. Replica restarts now clear the lookup cache.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.5.0.R2, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.11
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.5.0.R2

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.5.0.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.5.0.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.5.0 \
  --apply-immediately
```

For Windows:
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.5.0 ^
  --apply-immediately

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.4.2
(2021-06-01)

Note
Engine release version 1.0.4.2.R2 was the first version of 1.0.4.2 actually to be released.

Topics
- Amazon Neptune Engine Version 1.0.4.2.R5 (2021-08-16) (p. 903)
- Amazon Neptune Engine Version 1.0.4.2.R4 (2021-07-23) (p. 903)
- Amazon Neptune Engine Version 1.0.4.2.R3 (2021-06-28) (p. 904)
- Amazon Neptune Engine Version 1.0.4.2.R2 (2021-06-01) (p. 905)
Amazon Neptune Engine Version 1.0.4.2.R5 (2021-08-16)

As of 2021-08-16, engine version 1.0.4.2.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Disabled an optimization made in engine release 1.0.4.2.R4 (p. 903) that made the Neptune lookup cache (p. 121) survive engine restarts on replicas. Replica restarts now clear the lookup cache.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.2.R5, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.4.10
- SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.4.2.R5

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.2.

You can manually upgrade any previous Neptune engine release to this release.

Amazon Neptune Engine Version 1.0.4.2.R4 (2021-07-23)

As of 2021-07-23, engine version 1.0.4.2.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Improvements in This Engine Release

- Improved the behavior of the lookup cache to avoid redundant cache clearing after running fast reset on a replica.
- Improved handling of streaming change logs when AFTER_SEQUENCE_NUMBER streams are requested with the last event ID on the server, when that event ID has already expired. The server no longer throws an expired event ID error if the requested event ID is the most recently purged event ID on the server.

Defects Fixed in This Engine Release

- Fixed a bug introduced in 1.0.4.0.R1 where queries would not return the entirety of string values larger than 760 characters. The terms affected by this bug were RDF literals and URIs, or Gremlin IDs, keys, and string values.
Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.2.R4, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.10
- **SPARQL version:** 1.1

Upgrade Paths to Engine Release 1.0.4.2.R4

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.2.

You can manually upgrade any previous Neptune engine release to this release.

Amazon Neptune Engine Version 1.0.4.2.R3 (2021-06-28)

As of 2021-06-28, engine version 1.0.4.2.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Known issues in this engine release

**Issue:**

A SPARQL bug that fails to honor media type in an Accept header if there are spaces present.

For example, a query with `-H "Accept: text/csv; q=1.0, */*; q=0.1"` returns JSON output rather than CSV output.

**Workaround:**

If you remove the spaces in the Accept clause in the header, the engine returns output in the correct requested format. In other words, instead of `-H "Accept: text/csv; q=1.0, */*; q=0.1"`, use:

`-H "Accept: text/csv;q=1.0,*/*;q=0.1"`

Defects Fixed in This Engine Release

- Fixed a bug in clearing the lookup cache on replicas after a fast reset.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.2.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.10
- **SPARQL version:** 1.1
Upgrade Paths to Engine Release 1.0.4.2.R3

This patch release is optional unless your DB cluster is using one or more R5d instances. If your cluster has R5d instances, it will automatically be upgraded in the next maintenance window. Otherwise, it will not automatically be upgraded to this patch release.

You can upgrade release 1.0.4.2.R2 to this 1.0.4.2.R3 release manually using the AWS CLI apply-pending-maintenance-action command (the ApplyPendingMaintenanceAction (p. 1122) API).

Amazon Neptune Engine Version 1.0.4.2.R2 (2021-06-01)

As of 2021-06-01, engine version 1.0.4.2.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Subsequent Patch Releases for This Release

- Release: 1.0.4.2.R3 (2021-06-28) (p. 904)

Known issues in this engine release

Issue:

A SPARQL bug that fails to honor media type in an Accept header if there are spaces present.

For example, a query with -H "Accept: text/csv; q=1.0, */*; q=0.1" returns JSON output rather than CSV output.

Workaround:

If you remove the spaces in the Accept clause in the header, the engine returns output in the correct requested format. In other words, instead of

- `-H "Accept: text/csv; q=1.0, */*; q=0.1"`

use:

- `-H "Accept: text/csv;q=1.0, */*; q=0.1"`

New Features in This Engine Release

- Added the new R5d instance type, which includes a lookup cache for speeding up reads in use cases involving a high volume of property value or RDF literal lookups. See The Neptune lookup cache can accelerate read queries (p. 121).

- Added a new lab-mode parameter that lets the experimental DFE engine be invoked only on a per-query basis with the useDFE query hint.

Improvements in This Engine Release

- Added support for TinkerPop 3.4.10.

- Added support for using the withStrategies( ) configuration step when sending Gremlin script requests. Specifically, the SubgraphStrategy, PartitionStrategy, ReadOnlyStrategy, EdgeLabelVerificationStrategy, and ReservedKeysVerificationStrategy are all supported.
• Added optimization for V() traversals in the middle of a query. Previously, such traversals were not optimized in Neptune.
• Added support for RFC 2141 URNs to be used as the baseUri and namedGraphUri parameters for a bulk load.

Defects Fixed in This Engine Release

• Fixed a Gremlin bug in the parser where incorrect queries were treated as valid.
• Fixed a Gremlin bug where unfolding an aggregate() side-effect with cap().unfold() to a valueMap() would raise an exception.
• Fixed a Gremlin bug where some property() steps after an addV() step fail with a "cannot cast to String" error.
• Fixed a Gremlin bug to prevent some conditional insert patterns from raising concurrent-modification exceptions.
• Fixed a Gremlin bug so that the query request timeout now cannot exceed the session timeout.
• Fixed a SPARQL bug where updates using LOAD or UNLOAD could fail with an HTTP code 500 instead of HTTP code 400 when the remote server is unavailable.
• Fixed a bug where stream API calls were failing when commitNum or opNum values larger than the 32-bit signed integer limit (2,147,483,647) were used.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.2.R2, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.10
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.4.2.R2

You can manually upgrade any previous Neptune engine release to this release.
You will not automatically upgrade to this release.

Upgrading to This Release

Amazon Neptune 1.0.4.2.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
   --db-cluster-identifier (your-neptune-cluster) \
   --engine-version 1.0.4.2 \
   --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](p. 852).

**Amazon Neptune Engine Version 1.0.4.2.R1 (2021-05-27)**

Engine release 1.0.4.2.R1 was never deployed.

**Amazon Neptune Engine Version 1.0.4.1 (2020-12-08)**

As of 2020-12-08, engine version 1.0.4.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Subsequent Patch Releases for This Release**

- Release: 1.0.4.1.R1.1 (2021-03-22) (p. 910)
New Features in This Engine Release

- Introduced the Neptune ML feature, which brings powerful machine learning capabilities to Amazon Neptune. See Amazon Neptune ML for machine learning on graphs (p. 638).
- Added a custom SPARQL UNLOAD operation for removing data retrieved from a remote source. See SPARQL UPDATE UNLOAD (p. 443).

Improvements in This Engine Release

- Optimized some Gremlin conditional insert patterns to avoid concurrent-modification exceptions.

Defects Fixed in This Engine Release

- Fixed a Gremlin bug that could cause missing results for a specific pattern of queries that used the `as()` step.
- Fixed a Gremlin bug that could cause errors when using the `project()` step nested inside another step such as `union()`.
- Fixed a Gremlin bug in the `project()` step.
- Fixed a Gremlin bug in string-based traversal where the `none()` step did not work.
- Fixed a Gremlin bug in string-based traversal where an empty map was not supported as an argument to the `inject()` step.
- Fixed a Gremlin bug in string-based traversal execution in the DFE engine where a terminal method such as `toList()` did not work properly.
- Fixed a Gremlin bug that failed to close transactions which used the `iterate()` step in String queries.
- Fixed a Gremlin bug that could cause queries using the `is(P.gte(0))` pattern to throw an exception in some situations.
- Fixed a Gremlin bug that could cause queries using the `order().by(T.id)` pattern to throw an exception in some situations.
- Fixed a Gremlin bug that could cause queries using the `addV().aggregate()` pattern to give incorrect results in some situations.
- Fixed a Gremlin bug that could cause queries using the `path()` step followed by the `project()` step pattern to throw an exception in some situations.
- Fixed a SPARQL bug where the `SUBSTR` function signals an error instead of returning an empty string.
• Fixed a bug in the DFE engine that could cause join operations in non-blocking query plans to generate incorrect results in the presence of unbound variables.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.1, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.8
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.4.1

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.1.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.4.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
    --db-cluster-identifier (your-neptune-cluster) \
    --engine-version 1.0.4.1 \
    --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
    --db-cluster-identifier (your-neptune-cluster) ^
    --engine-version 1.0.4.1 ^
    --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrad`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.4.1.R1.1 (2021-03-22)

As of 2021-03-22, engine version 1.0.4.1.R1.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

• Disabled an optimization for Gremlin conditional insert patterns which can add or append to existing labels and properties.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.1.R1.1, make sure that your project is compatible with these query-language versions:

• *Gremlin version: 3.4.8*
• *SPARQL version: 1.1*

Upgrade Paths to Engine Release 1.0.4.1.R1.1

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.1.

Upgrading to This Release

Amazon Neptune 1.0.4.1.R1.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
```
For Windows:

```bash
aws neptune modify-db-cluster --db-cluster-identifier (your-neptune-cluster) --engine-version 1.0.4.1 --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.0.4.1.R2 (2021-02-24)**

As of 2021-02-24, engine version 1.0.4.1.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Subsequent Patch Releases for This Release**

- Release: 1.0.4.1.R2.1 (2021-03-11) (p. 913)
New Features in This Engine Release

- Neptune now supports compression of single files in bzip2 format for bulk loads. See Load Data Formats (p. 272).

Defects Fixed in This Engine Release

- Fixed a bug in Release: 1.0.4.0 (2020-10-12) (p. 915) that allowed connections to Neptune using HTTP or earlier versions of TLS, rather than HTTPS and TLS 1.2.
  
  **Important**
  
  Having to use SSL/TLS for all connections to Neptune can be a breaking change. It affects your connections with the Gremlin console, the Gremlin driver, Gremlin Python, .NET, nodeJs, REST APIs, and also load-balancer connections. If you have been using HTTP or an older TLS version for any or all of these up until now, you must update the relevant client and drivers before installing this patch, and change your code to use HTTPS exclusively.

- Fixed a Gremlin bug where InternalFailureException was set as the response code in certain circumstances when a ConcurrentModificationException occurred.

- Fixed a Gremlin bug where under certain conditions updating edges or vertices could cause a transient InternalFailureException.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.1.R2, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.8
- **SPARQL version:** 1.1

Upgrade Paths to Engine Release 1.0.4.1.R2

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.1.

Upgrading to This Release

Amazon Neptune 1.0.4.1.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.4.1 \
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.4.1.R2.1 (2021-03-11)

As of 2021-03-11, engine version 1.0.4.1.R2.1 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Disabled an optimization for Gremlin conditional insert patterns which can add or append to existing labels and properties.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.1.R2.1, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.8
- **SPARQL version:** 1.1
Upgrade Paths to Engine Release 1.0.4.1.R2.1

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.4.1.R2.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.4.1.R2.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.0.4.1.R2
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.0.4.1.R2
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.
Amazon Neptune Engine Version 1.0.4.0 (2020-10-12)

As of 2020-10-12, engine version 1.0.4.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Subsequent Patch Releases for This Release

• Release: 1.0.4.0.R2 (2021-02-24) (p. 917)

New Features in This Engine Release

• Added frame-level compression for Gremlin.

Improvements in This Engine Release

• Amazon Neptune now requires the use of the Secure Sockets Layer (SSL) with the TLSv1.2 protocol for all connections to Neptune in all regions, using these strong cipher suites:
  • TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384
  • TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256
  • TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA384
  • TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256
  • TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA
  • TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA

This is true for both REST and WebSocket connections to Neptune, and means that you must use HTTPS rather than HTTP when connecting to Neptune in all regions.

Because client connections using HTTP or TLS 1.1 will no longer be supported anywhere, please make sure that your clients and code have been updated to use TLS 1.2 and HTTPS before upgrading to this engine release.

Important

Having to use SSL/TLS for all connections to Neptune can be a breaking change. It affects your connections with the Gremlin console, the Gremlin driver, Gremlin Python, .NET, nodeJs, REST APIs, and also load-balancer connections. If you have been using HTTP for any or all of these, you must now update the relevant client and drivers and change your code to use HTTPS or your connections will fail.

A bug in this release has allowed HTTP connections and/or outdated TLS connections to continue to work for customers who previously set a DB cluster parameter to prevent enforcement of HTTPS connections. That bug was fixed in patch releases 1.0.4.0.R2 (p. 917) and 1.0.4.1.R2 (p. 911), but the fix has caused unexpected connection failures when the patches are automatically installed.

For this reason, both patches have been reverted, and can only be installed manually, to give you a chance to update your setup for TLS 1.2.
• Upgraded TinkerPop to version 3.4.8. This is a backwards compatible upgrade. See the TinkerPop change log for what's new.
• Improved performance for the Gremlin properties() step.
• Added details about BindOp and MultiplexerOp in explain and profile reports.
• Added data prefetch to improve performance when there are cache misses.
• Added a new allowEmptyStrings setting in the bulk loader's parserConfiguration parameter that allows empty strings to be treated as valid property values in CSV loads (see Neptune Loader Request Parameters (p. 288)).
• The loader now allows an escaped semicolon in multivalue CSV columns.

Defects Fixed in This Engine Release

• Fixed a potential Gremlin memory leak related to the both() step.
• Fixed a bug where request metrics were missing because an endpoint ending in '/' was not being handled correctly.
• Fix a bug that caused replicas to fall behind and restart under heavy load when the DFE engine is enabled in lab mode.
• Fixed a bug that prevented the correct error message from being reported when a bulk load failed because of an out-of-memory condition.
• Fixed a SPARQL bug where the character encoding was placed in the Content-Encoding header in SPARQL query responses. Now charset is placed in the Content-Type header instead, enabling HTTP clients to recognize the character set being used automatically.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.4.0, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.8
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.4.0

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically upgrade to this release.

Upgrading to This Release

Amazon Neptune 1.0.4.0 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
--db-cluster-identifier (your-neptune-cluster) \
--engine-version 1.0.4.0 \
--apply-immediately
```
For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.4.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](#). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](#).

**Amazon Neptune Engine Version 1.0.4.0.R2 (2021-02-24)**

As of 2021-02-24, engine version 1.0.4.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Defects Fixed in This Engine Release**

- Fixed a bug in [Release: 1.0.4.0 (2020-10-12)](#) that allowed connections to Neptune using HTTP or earlier versions of TLS, rather than HTTPS and TLS 1.2.

  **Important**

  Having to use SSL/TLS for all connections to Neptune can be a breaking change. It affects your connections with the Gremlin console, the Gremlin driver, Gremlin Python, .NET, nodeJs,
REST APIs, and also load-balancer connections. If you have been using HTTP or an older TLS version for any or all of these up until now, you must update the relevant client and drivers before installing this patch, and change your code to use HTTPS exclusively.

- Fixed a bug in the CSV bulk load involving labels that end in #.
- Fixed a Gremlin bug where `InternalFailureException` was set as the response code in certain circumstances when a `ConcurrentModificationException` occurred.
- Fixed a Gremlin bug where under certain conditions updating edges or vertices could cause a transient `InternalFailureException`.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.0.4.0.R2, make sure that your project is compatible with these query-language versions:

- `Gremlin version: 3.4.8`
- `SPARQL version: 1.1`

**Upgrade Paths to Engine Release 1.0.4.0.R2**

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version `1.0.4.0`.

You can manually upgrade any previous Neptune engine release to this release.

**Upgrading to This Release**

Amazon Neptune 1.0.4.0.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
--db-cluster-identifier (your-neptune-cluster) \
--engine-version 1.0.4.0 \
--apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine-version 1.0.4.0 ^
--apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.
Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.3.0 (2020-08-03)

As of 2020-08-03, engine version 1.0.3.0 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Subsequent Patch Releases for This Release**

- Release: 1.0.3.0.R2 (2020-10-12) (p. 923)
- Release: 1.0.3.0.R3 (2021-02-19) (p. 922)

**New Features in This Engine Release**

- Neptune has introduced a new, alternative query engine (DFE) which can significantly speed up query execution. See The Amazon Neptune alternative query engine (DFE) (p. 146).
- The DFE relies on pre-generated statistics about your Neptune graph data that are managed through new statistics endpoints. See DFE statistics (p. 147).
- You can now exclude queued load jobs from the list of load IDs returned by the Loader Get-Status API by setting the new includeQueuedLoads parameter to FALSE. See Neptune Loader Get-Status request parameters (p. 296).
- Neptune now supports trailing headers for SPARQL query responses that can contain an error code and message if a request fails after it begins to return response chunks. See Optional HTTP trailing headers for multi-part SPARQL responses (p. 437).
- Neptune now also lets you enable chunked response encoding for Gremlin queries. As in the SPARQL case, the response chunks have trailing headers that can contain an error code and message if a failure
Improvements in This Engine Release

- You can now provide the size of batch requests to ElasticSearch for full-text searches in Gremlin.
- Improved memory usage for SPARQL GROUP BY queries.
- Added a new Gremlin query optimizer to prune certain unbound filters.
- Increased the maximum time a WebSocket connection authenticated using IAM can stay open, from 36 hours to 10 days.

Defects Fixed in This Engine Release

- Fixed a bug where if you sent an un-encoded URL parameter in a POST request, Neptune returned an HTTP status code of 500 and an InternalServerErrorException. Now Neptune returns an HTTP status code of 400 and a BadRequestException, with the message: Failure to process the POST request parameters.
- Fixed a Gremlin bug where a WebSocket connection failure was not correctly reported.
- Fixed a Gremlin bug involving disappearing sideEffects.
- Fixed a Gremlin bug where the full-text search batchsize parameter was not properly supported.
- Fixed a Gremlin bug to handle toV and fromV individually for each direction on bothE.
- Fixed a Gremlin bug involving Edge pathType in the hasLabel step.
- Fixed a SPARQL bug where join re-ordering with static bindings was not working correctly.
- Fixed a SPARQL UPDATE LOAD bug where an unavailable Amazon S3 bucket was not correctly reported.
- Fixed a SPARQL bug where an issue with a SERVICE node in a subquery was not correctly reported.
- Fixed a SPARQL bug in which queries containing nested FILTER EXISTS or FILTER NOT EXISTS conditions were not being properly evaluated.
- Fixed a SPARQL bug to correctly handle duplicate generated bindings when calling SPARQL Service endpoints through generate queries.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.3.0, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.4.3
- SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.3.0

You can manually upgrade any previous Neptune engine release to this release.

If your cluster has its AutoMinorVersionUpgrade parameter set to True, your cluster will be upgraded to this engine release automatically two to three weeks after the date of this release, during a maintenance window.
Upgrading to This Release

Amazon Neptune 1.0.3.0 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \\
  --db-cluster-identifier (your-neptune-cluster) \\
  --engine-version 1.0.3.0 \\
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.3.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](#).
Amazon Neptune Engine Version 1.0.3.0.R3 (2021-02-19)

As of 2021-02-19, engine version 1.0.3.0.R3 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Fixed a bug in the CSV bulk load involving labels that end in #.
- Fixed a Gremlin bug that could cause missing results for a specific pattern of queries that use the as() step.
- Fixed a Gremlin bug that could cause errors when using the project() step nested inside another step such as union().
- Fixed a Gremlin bug in string traversal execution in the experimental DFE engine when a terminal method like toList() is used.
- Fixed a Gremlin bug that fails to close a transaction when using the iterate() step in a string query.
- Fixed a Gremlin bug that could cause queries using the is(P.gte(0)) pattern to throw an exception under certain conditions.
- Fixed a Gremlin bug where InternalFailureException was set as the response code in certain circumstances when a ConcurrentModificationException occurred.
- Fixed a Gremlin bug where under certain conditions updating edges or vertices could cause a transient InternalFailureException.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.3.0.R3, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.4.8
- SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.3.0.R3

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.3.0.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.3.0.R3 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
   --db-cluster-identifier (your-neptune-cluster) \
   --engine-version 1.0.3.0 \
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.3.0.R2
(2020-10-12)

As of 2020-10-12, engine version 1.0.3.0.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Improvements in This Engine Release

- Improved performance for the Gremlin properties() step.
- Added details about BindOp and MultiplexerOp in explain and profile reports.
• For SPARQL query responses, added charset to the Content-Type header, enabling HTTP clients to recognize the charset being used automatically.

Defects Fixed in This Engine Release

• Fixed a SPARQL bug where CancellationException was not handled.
• Fixed a SPARQL bug where queries containing nested optionals did not work correctly.
• Fixed a SPARQL bug in LOAD where a ConcurrentModificationException could cause a query to hang.
• Fixed a SPARQL bug that prevented query responses from being gzip-compressed.
• Fixed a Gremlin bug in the groupBy() step.
• Fixed a Gremlin bug related to the use of an aggregate() step inside a local() step.
• Fixed a Gremlin bug related to using bothE() followed by a predicate that uses aggregate values.
• Fixed a Gremlin bug related to using the bothE() step with the repeat() step.
• Fixed a potential Gremlin memory leak related to the both() step.
• Fixed a bug where request metrics were missing because an endpoint ending in ‘/’ was not being handled correctly.
• Fixed a bug that could raise a ThrottlingException even when the request queue is not full.
• Fixed a bug in fetching load status when a load fails for a reason such as LOAD_DATA_FAILED_DUE_TO_FEED_MODIFIED_OR_DELETE.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.3.0.R2, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.3
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.3.0.R2

You can manually upgrade any previous Neptune engine release to this release.

If your cluster has its AutoMinorVersionUpgrade parameter set to True, your cluster will be upgraded to this engine release automatically two to three weeks after the date of this release, during a maintenance window.

Upgrading to This Release

Amazon Neptune 1.0.3.0.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \ 
  --db-cluster-identifier (your-neptune-cluster) \ 
  --engine-version 1.0.3.0 \ 
  --apply-immediately
```
For Windows:

```
aws neptune modify-db-cluster ^
    --db-cluster-identifier (your-neptune-cluster) ^
    --engine-version 1.0.3.0 ^
    --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.0.2.2**

(2020-03-09)

As of 2020-03-09, engine version 1.0.2.2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Subsequent Patch Releases for This Release**

- Release: 1.0.2.2.R2 (2020-04-02) (p. 933)
- Release: 1.0.2.2.R3 (2020-07-22) (p. 933)
- Release: 1.0.2.2.R4 (2020-07-23) (p. 931)
Improvements in This Engine Release

- Added information to the status API about transactions that are being rolled back. See Instance Status (p. 760).
- Upgraded the version of Apache TinkerPop to 3.4.3.
  
  Version 3.4.3 is backwards compatible with the previous version supported by Neptune (3.4.1). It does introduce one minor change in behavior: Gremlin no longer returns an error when you try to close a session that does not exist (see Prevent error when closing sessions that don't exist).
- Removed performance bottlenecks in execution of Gremlin full-text search steps.

Defects Fixed in This Engine Release

- Fixed a SPARQL bug in the handling of empty graph patterns in queries.
- Fixed a SPARQL bug in the handling of unencoded semicolons in URL-encoded queries.
- Fixed a Gremlin bug in the handling of repeated vertices in the Union step.
- Fixed a Gremlin bug that caused some queries with a \texttt{.simplePath()} or \texttt{.cyclicPath()} inside a \texttt{.repeat()} to return incorrect results.
- Fixed a Gremlin bug that caused \texttt{.project()} to return incorrect results if its child traversal returned no solutions.
- Fixed a Gremlin bug where errors from read-write conflicts raised an \texttt{InternalFailureException} rather than a \texttt{ConcurrentModificationException}.
- Fixed a Gremlin bug that caused \texttt{.group().by(...).by(values("property"))} failures.
- Fixed Gremlin bugs in the profile output for full-text-search steps.
- Fixed a resource leak in Gremlin sessions.
- Fixed a bug that prevented the status API from reporting the correct orderable version in some cases.
- Fixed a bulk loader bug that allowed a URL to a location other than Amazon S3 to be used as the source in a bulk load request.
- Fixed a bulk loader bug in the detailed load status.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.2, make sure that your project is compatible with these query-language versions:

- \texttt{Gremlin version: 3.4.3}
- \texttt{SPARQL version: 1.1}

Upgrade Paths to Engine Release 1.0.2.2

You can manually upgrade any previous Neptune engine release to this release.

If your cluster has its \texttt{AutoMinorVersionUpgrade} parameter set to \texttt{True}, your cluster will be upgraded to this engine release automatically two to three weeks after the date of this release, during a maintenance window.
Upgrading to This Release

Amazon Neptune 1.0.2.2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.2.2 \
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.2 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.
Amazon Neptune Engine Version 1.0.2.2.R6 (2021-02-19)

As of 2021-02-19, engine version 1.0.2.2.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Defects Fixed in This Engine Release

- Fixed a Gremlin bug where `InternalFailureException` was set as the response code in certain circumstances when a `ConcurrentModificationException` occurred.
- Fixed a Gremlin bug where under certain conditions updating edges or vertices could cause a transient `InternalFailureException`.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.2.R6, make sure that your project is compatible with these query-language versions:

- Gremlin version: 3.4.8
- SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.2.2.R6

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.2.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.2.2.R6 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.2.2 \
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.2 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.
Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.2.R5 (2020-10-12)

As of 2020-10-12, engine version 1.0.2.2.R5 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Improvements in This Engine Release

- Improved performance for the Gremlin properties() step.
- Added details about BindOp and MultiplexerOp in explain and profile reports.
- For SPARQL query responses, added charset to the Content-Type header, enabling HTTP clients to recognize the charset being used automatically.

Defects Fixed in This Engine Release

- Fixed a SPARQL bug where CancellationException was not handled.
- Fixed a SPARQL bug where queries containing nested optionals did not work correctly.
- Fixed a SPARQL bug in LOAD where a ConcurrentModificationException could cause a query to hang.
- Fixed a SPARQL bug that prevented query responses from being gzip-compressed.
- Fixed a Gremlin bug in the groupBy() step.
- Fixed a Gremlin bug related to the use of an aggregate() step inside a local() step.
• Fixed a Gremlin bug related to using bothE() followed by a predicate that uses aggregate values.
• Fixed a Gremlin bug related to using the bothE() step with the repeat() step.
• Fixed a potential Gremlin memory leak related to the both() step.
• Fixed a bug where request metrics were missing because an endpoint ending in ‘/’ was not being handled correctly.
• Fixed a bug that could raise a ThrottlingException even when the request queue is not full.
• Fixed a bug in fetching load status when a load fails for a reason such as LOAD_DATA_FAILED_DUE_TO_FEED_MODIFIED_OR_DELETE.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.2.R5, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.3
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.2.2.R5

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.2.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.2.2.R5 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.2.2 \
  --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.2 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.
Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see *Neptune engine updates* (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.0.2.2.R4 (2020-07-23)**

As of 2020-07-23, engine version 1.0.2.2.R4 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Improvements in This Engine Release**

- Improved memory usage by releasing unused memory back to the operating system more frequently.
- Also improved memory usage for SPARQL GROUP BY queries.
- Increased the maximum time a WebSocket connection can stay open that is authenticated using IAM, from 36 hours to 10 days.
- Added the `BufferCacheHitRatio` CloudWatch metric, which can be useful in diagnosing query latency and tuning instance types. See *Neptune Metrics* (p. 765).

**Defects Fixed in This Engine Release**

- Fixed a bug in closing idle or expired IAM WebSocket connections. Neptune now sends a close frame before closing the connection.
- Fixed a SPARQL bug in the evaluation of queries containing nested FILTER EXISTS and/or FILTER NOT EXISTS conditions.
- Fixed a SPARQL query termination bug that caused blocked threads on the server under certain extreme conditions.
- Fixed a Gremlin bug involving Edge pathType in the `hasLabel` step.
- Fixed a Gremlin bug to handle `toV` and `fromV` individually for each direction on both `E`.
• Fixed a Gremlin bug involving disappearing sideEffects.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.0.2.2.R4, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.3
- **SPARQL version**: 1.1

**Upgrade Paths to Engine Release 1.0.2.2.R4**

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.2.

You can manually upgrade any previous Neptune engine release to this release.

**Upgrading to This Release**

Amazon Neptune 1.0.2.2.R4 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

`aws neptune modify-db-cluster \ 
--db-cluster-identifier (your-neptune-cluster) \ 
--engine-version 1.0.2.2 \ 
--apply-immediately`

For Windows:

`aws neptune modify-db-cluster ^ 
--db-cluster-identifier (your-neptune-cluster) ^ 
--engine-version 1.0.2.2 ^ 
--apply-immediately`

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won’t need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.2.R3 (2020-07-22)

Engine release 1.0.2.2.R3 was incorporated into engine release 1.0.2.2.R4 (p. 931).

Amazon Neptune Engine Version 1.0.2.2.R2 (2020-04-02)

As of 2020-04-02, engine version 1.0.2.2.R2 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

Improvements in This Engine Release

• You can now queue up to 64 bulk-load jobs, rather than having to wait for one to finish before initiating the next one. You can also make execution of a queued load request contingent on the successful completion of one or more previously queued load jobs using the dependencies parameter of the load command. See Neptune Loader Command (p. 287).
• Full-text-search output can now be sorted (see Full-text search parameters (p. 596)).
• There is now a DB cluster parameter for invoking Neptune streams, and the feature has been moved out of Lab Mode. See Enabling Neptune Streams (p. 566).

Defects Fixed in This Engine Release

• Fixed a stochastic failure in server startup which delayed instance creation.
• Fixed an optimizer issue where BIND statements in the query made the optimizer start out with unselective patterns in join-order planning.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.2.R2, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.3
• **SPARQL version:** 1.1

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**Upgrade Paths to Engine Release 1.0.2.2.R2**

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.2.

You can manually upgrade any previous Neptune engine release to this release.

**Upgrading to This Release**

Amazon Neptune 1.0.2.2.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.2.2 \
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.2 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.
When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.1 (2019-11-22)

Subsequent Patch Releases for This Release

- Release: 1.0.2.1.R6 (2020-04-22) (p. 937)
- Release: 1.0.2.1.R5 (2020-04-22) (p. 939) *This patch release was not deployed.*
- Release: 1.0.2.1.R4 (2019-12-20) (p. 939)
- Release: 1.0.2.1.R3 (2019-12-12) (p. 941)

New Features in This Engine Release

- Added full-text search capabilities through integration with the Amazon OpenSearch Service. See Neptune full text search (p. 586)
- Added the option using lab mode to create a fourth index (an OSGP index) for large numbers of predicates. See OSGP index (p. 145).
- Added a `details` mode to SPARQL Explain. See Using SPARQL `explain` (p. 459) and Details mode output (p. 462) for details.
- Added lab mode information to the engine status report. See Instance Status (p. 760) for details.
- DB Cluster snapshots can now be copied across AWS Regions. See Copying a Snapshot (p. 804).

Improvements in This Engine Release

- Improved performance when handling a large number of predicates.
- Enhanced query optimization. While this should be entirely transparent to customers, we encourage you to test your applications before upgrading to ensure that they behave as expected.
- Minor enhancements to error reporting.
- Added optimizations for Gremlin `.project()` and `.identity()` steps.
- Added optimizations for non-terminal Gremlin `.union()` cases.
- Added native support for Gremlin `.path().by()` traversals.
- Added native support for Gremlin `.coalesce()`. 
- Further optimization of bulk write.
- We now require that HTTPS connections use at least TLS version 1.2 or higher, to prevent outdated/insecure ciphers being used.
Defects Fixed in This Engine Release

- Fixed a Gremlin `addE()` inner traversal handling bug.
- Fixed a Gremlin bug caused by AST annotations leaking from child traversals to the parent.
- Fixed a bug that occurred in Gremlin when `.otherV()` was called after `select()`.
- Fixed a Gremlin bug that caused some `.hasLabel()` steps to fail if they appeared after a `bothE()` step.
- Made minor fixes for Gremlin `.sum()` and `.project()`.
- Fixed a bug in processing SPARQL queries that lack a closing brace.
- Fixed some minor bugs in SPARQL Explain.
- Fixed a bug in the handling of concurrent get load status requests.
- Reduced memory used for executing some Gremlin traversals with `.project()` steps.
- Fixed numeric comparisons of special values in SPARQL. See Standards Compliance (p. 98).

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.1, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.1
- **SPARQL version**: 1.1

Upgrade Paths to Engine Release 1.0.2.1

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically upgrade to this release.

Upgrading to This Release

Amazon Neptune 1.0.2.1 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster \
    --db-cluster-identifier (your-neptune-cluster) \
    --engine-version 1.0.2.1 \
    --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
    --db-cluster-identifier (your-neptune-cluster) ^
    --engine-version 1.0.2.1 ^
    --apply-immediately
```
Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates](#) (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](#).

**Amazon Neptune Engine Version 1.0.2.1.R6 (2020-04-22)**

As of 2020-04-22, engine version 1.0.2.1.R6 is being generally deployed. Please note that it takes several days for a new release to become available in every region.

**Defects Fixed in This Engine Release**

- Fixed a bug where `ConcurrentModificationConflictException` and `TransactionException` were not converted into a `NeptuneGremlinException`, causing `InternalFailureException` to be returned to customers.
- Fixed a bug where Neptune reported its status as healthy before the server was completely ready.
- Fixed a bug where dictionary and user transaction commits were out of order when two `value->id` mappings were being inserted concurrently.
- Fixed a bug in load-status serialization.
- Fixed a Gremlin sessions bug.
- Fixed a bug where Neptune failed to throw an exception when the server failed to start.
• Fixed a bug where Neptune failed to send a Web socket close frame before closing the channel.

Query-Language VersionsSupported in This Release

Before upgrading a DB cluster to version 1.0.2.1.R6, make sure that your project is compatible with these query-language versions:

• *Gremlin version:* 3.4.1
• *SPARQL version:* 1.1

Upgrade Paths to Engine Release 1.0.2.1.R6

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.1.

You can manually upgrade any previous Neptune engine release to this release.

Upgrading to This Release

Amazon Neptune 1.0.2.1.R6 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```
aws neptune modify-db-cluster
   --db-cluster-identifier *(your-neptune-cluster)*
   --engine-version 1.0.2.1
   --apply-immediately
```

For Windows:

```
aws neptune modify-db-cluster ^
   --db-cluster-identifier *(your-neptune-cluster)* ^
   --engine-version 1.0.2.1 ^
   --apply-immediately ^
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.
Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.1.R5 (2020-04-22)

Engine release 1.0.2.1.R5 was never deployed.

Amazon Neptune Engine Version 1.0.2.1.R4 (2019-12-20)

Improvements in This Engine Release

- Neptune now tries always to place any full-text-search call first in the execution pipeline. This reduces the volume of calls to OpenSearch, which can significantly improve performance. See Full-text-search query execution (p. 610).
- Neptune now raises an IllegalArgumentException if you try to access a non-existent property, vertex, or edge. Previously, Neptune raised an UnsupportedOperationException in that situation.

  For example, if you try to add an edge referencing a nonexistent vertex, you will now raise an IllegalArgumentException.

Defects Fixed in This Engine Release

- Fixed a Gremlin bug where a union traversal inside a project-by does not return results or returns incorrect results.
- Fixed a Gremlin bug that caused nested .project().by() steps to return incorrect results.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.1.R4, make sure that your project is compatible with these query-language versions:

- **Gremlin version:** 3.4.1
- **SPARQL version:** 1.1
Upgrade Paths to Engine Release 1.0.2.1.R4

You can manually upgrade any previous Neptune engine release to this release. However, automatic updating to this release is not supported.

Upgrading to This Release

Amazon Neptune 1.0.2.1.R4 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \ 
--db-cluster-identifier (your-neptune-cluster) \ 
--engine-version 1.0.2.1 \ 
--apply-immediately
```

For Windows:

```powershell
aws neptune modify-db-cluster ^
--db-cluster-identifier (your-neptune-cluster) ^
--engine-version 1.0.2.1 ^
--apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with
preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.1.R3
(2019-12-12)

Defects Fixed in This Engine Release

- Fixed a bug where the OSGP index was disabled even though the feature was correctly enabled using in Lab Mode (p. 144) using the ObjectIndex value in the neptune_lab_mode parameter.
- Fixed a bug that affected Gremlin queries with a .fold() inside a .project().by() step. For example, it caused the following query to return incomplete results:

  g.V().project("a").by(valueMap().fold())

- Fixed a performance bottleneck in bulk loads of RDF data.
- Fixed a bug that caused a crash on replicas when streams were enabled and the replica was restarted before the primary.
- Fixed a bug where rotated SSL certificates on instances were not picked up without an instance restart.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.1.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.1
- **SPARQL version**: 1.1

Upgrade Paths to Engine Release 1.0.2.1.R3

You can manually upgrade any previous Neptune engine release to this release. However, automatic upgrading to this release is not supported.

Upgrading to This Release

Amazon Neptune 1.0.2.1.R3 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.0.2.1
  --apply-immediately
```
For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.1 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.1.R2 (2019-11-25)

Defects Fixed in This Engine Release

- Fixed a bug affecting all `project().by()` queries with non round-robin by-traversals and non `path()` by-traversals.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.1.R2, make sure that your project is compatible with these query-language versions:


- **Gremlin version**: 3.4.1
- **SPARQL version**: 1.1

### Upgrade Paths to Engine Release 1.0.2.1.R2

You can manually upgrade any previous Neptune engine release to this release. However, **automatic updating to this release is not supported**.

### Upgrading to This Release

Amazon Neptune 1.0.2.1.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

**For Linux, OS X, or Unix:**

```bash
aws neptune modify-db-cluster
    --db-cluster-identifier (your-neptune-cluster)
    --engine-version 1.0.2.1
    --apply-immediately
```

**For Windows:**

```bash
aws neptune modify-db-cluster ^
    --db-cluster-identifier (your-neptune-cluster) ^
    --engine-version 1.0.2.1 ^
    --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

### Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

### Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.
When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Amazon Neptune Engine Version 1.0.2.0 (2019-11-08)

**IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED**

Starting from 2020-05-19, no new instances using this engine version will be created.

This engine version is now superseded by version 1.0.2.1 (p. 935), which contains all the bug fixes in this version as well as additional features such as full-text search integration, OSGP index support, and database snapshot cluster copy across AWS Regions.

Starting June 1, 2020, Neptune will automatically upgrade any cluster running this engine version to the latest patch of version 1.0.2.1 (p. 937) during the next maintenance window. You can upgrade manually before then, as described here (p. 935).

If you have any issues with the upgrade, please contact us through AWS Support or the AWS Developer Forums.

**Subsequent Patch Releases for This Release**

- Release: 1.0.2.0.R3 (2020-05-05) (p. 946)
- Release: 1.0.2.0.R2 (2019-11-21) (p. 948)

**New Features in This Engine Release**

In addition to maintenance updates, this release adds new functionality to support more than one engine version at a time (see Neptune engine updates (p. 852)).

As a result, the numbering of engine releases has changed (see Neptune Engine version numbering (p. 854)).

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.0.2.0, make sure that your project is compatible with these query-language versions:

- *Gremlin version*: 3.4.1
- *SPARQL version*: 1.1
Upgrade Paths to Engine Release 1.0.2.0

You can manually upgrade any previous Neptune engine release to this release.

You will not automatically upgrade to this release.

Upgrading to This Release

Amazon Neptune 1.0.2.0 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```shell
aws neptune modify-db-cluster
  --db-cluster-identifier (your-neptune-cluster)
  --engine-version 1.0.2.0
  --apply-immediately
```

For Windows:

```shell
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that
Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.0.2.0.R3 (2020-05-05)**

**IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED**

Starting from 2020-05-19, no new instances using this engine version will be created.

This engine version is now superseded by version 1.0.2.1 (p. 935), which contains all the bug fixes in this version as well as additional features such as full-text search integration, OSGP index support, and database snapshot cluster copy across AWS Regions.

Starting June 1, 2020, Neptune will automatically upgrade any cluster running this engine version to the latest patch of version 1.0.2.1 (p. 937) during the next maintenance window. You can upgrade manually before then, as described here (p. 935).

If you have any issues with the upgrade, please contact us through AWS Support or the AWS Developer Forums.

**Defects Fixed in This Engine Release**

- Fixed a bug where `ConcurrentModificationConflictException` and `TransactionException` were reported as generic `InternalFailureException`.
- Fixed bugs in health checks that caused frequent restarts of the server during start up.
- Fixed a bug where data was not visible on replicas because commits were out of order under certain conditions.
- Fixed a bug in load-status serialization where a load failed from a lack of Amazon S3 access permissions.
- Fixed a resource leak in Gremlin sessions.
- Fixed a bug in health check that hid the unhealthy status on start-up of components managing IAM authentication.
- Fixed a bug where Neptune failed to send a WebSocket close frame before closing the channel.

**Query-Language Versions Supported in This Release**

Before upgrading a DB cluster to version 1.0.2.0.R3, make sure that your project is compatible with these query-language versions:

- **Gremlin version**: 3.4.1
- **SPARQL version**: 1.1

**Upgrade Paths to Engine Release 1.0.2.0.R3**

Your cluster will be upgraded to this patch release automatically during your next maintenance window if you are running engine version 1.0.2.0.
You can manually upgrade any earlier Neptune engine release to this release.

## Upgrading to This Release

Amazon Neptune 1.0.2.0.R3 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster \
  --db-cluster-identifier (your-neptune-cluster) \
  --engine-version 1.0.2.0 \
  --apply-immediately
```

For Windows:

```bash
aws neptune modify-db-cluster ^
  --db-cluster-identifier (your-neptune-cluster) ^
  --engine-version 1.0.2.0 ^
  --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

### Always test before you upgrade

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

### Always create a manual snapshot before you upgrade

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with preupgrade, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see [Neptune engine updates (p. 852)](https://docs.aws.amazon.com/neptune/latest/userguide/). If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](https://aws.amazon.com/premiumsupport/).
Amazon Neptune Engine Version 1.0.2.0.R2
(2019-11-21)

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

Starting from 2020-05-19, no new instances using this engine version will be created.

This engine version is now superseded by version 1.0.2.1 (p. 935), which contains all the bug fixes in this version as well as additional features such as full-text search integration, OSGP index support, and database snapshot cluster copy across AWS Regions.

Starting June 1, 2020, Neptune will automatically upgrade any cluster running this engine version to the latest patch of version 1.0.2.1 (p. 937) during the next maintenance window. You can upgrade manually before then, as described here (p. 935).

If you have any issues with the upgrade, please contact us through AWS Support or the AWS Developer Forums.

Defects Fixed in This Engine Release

• Improved the caching strategy for dirty pages on the server so that FreeableMemory recovers faster when the server enters a low-memory state.
• Fixed a bug that could cause a race condition and crash when many concurrent load status and/or start load requests are processed on the server.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.2.0.R2, make sure that your project is compatible with these query-language versions:

• Gremlin version: 3.4.1
• SPARQL version: 1.1

Upgrade Paths to Engine Release 1.0.2.0.R2

You can manually upgrade any previous Neptune engine release to this release.

However, automatic updating to this release is not supported.

Upgrading to This Release

Amazon Neptune 1.0.2.0.R2 is now generally available.

If a DB cluster is running an engine version from which there is an upgrade path to this release, it is eligible to be upgraded now. You can upgrade any eligible cluster using the DB cluster operations on the console or by using the SDK. The following CLI command will upgrade an eligible cluster immediately:

For Linux, OS X, or Unix:

```bash
aws neptune modify-db-cluster
   --db-cluster-identifier (your-neptune-cluster)
   --engine-version 1.0.2.0
```
For Windows:

```bash
aws neptune modify-db-cluster ^
   --db-cluster-identifier (your-neptune-cluster) ^
   --engine-version 1.0.2.0 ^
   --apply-immediately
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on those instances, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using the DB cluster.

**Always test before you upgrade**

When a new major or minor Neptune engine version is released, always test your Neptune applications on it first before upgrading to it. Even a minor upgrade could introduce new features or behavior that would affect your code.

Start by comparing the release notes pages from your current version to those of the targeted version to see if there will be changes in query language versions or other breaking changes.

The best way to test a new version before upgrading your production DB cluster is to clone your production cluster so that the clone is running the new engine version. You can then run queries on the clone without affecting the production DB cluster.

**Always create a manual snapshot before you upgrade**

Before performing an upgrade, we strongly recommend that you always create a manual snapshot of your DB cluster. Having an automatic snapshot only offers short-term protection, whereas a manual snapshot remains available until you explicitly delete it.

In certain cases Neptune creates a manual snapshot for you as a part of the upgrade process, but you should not rely on this, and should create your own manual snapshot in any case.

When you are certain that you won't need to revert your DB cluster to its pre-upgrade state, you can explicitly delete the manual snapshot that you created yourself, as well as the manual snapshot that Neptune might have created. If Neptune creates a manual snapshot, it will have a name that begins with `preupgrade`, followed by the name of your DB cluster, the source engine version, the target engine version, and the date.

For more information about upgrading your engine version, see Neptune engine updates (p. 852). If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Amazon Neptune Engine Version 1.0.1.2 (2020-06-10)**

**IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED**

Starting from 2021-04-27, no new instances using this engine version will be created.
Improvements in This Engine Release

• Neptune now raises an `IllegalArgumentException` if you try to access a non-existent property, vertex, or edge. Previously, Neptune raised an `UnsupportedOperationException` in that situation.

  For example, if you try to add an edge referencing a nonexistent vertex, you will now raise an `IllegalArgumentException`.

Defects Fixed in This Engine Release

• Fixed a bug where dictionary and user transaction commits were out of order when two `value->1d` mappings were being inserted concurrently.
• Fixed a bug in load-status serialization.
• Fixed a stochastic failure in server startup which delayed instance creation.
• Fixed a cursor leak.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.1.2, make sure that your project is compatible with these query-language versions:

• **Gremlin version:** 3.4.1
• **SPARQL version:** 1.1

Amazon Neptune Engine Version 1.0.1.1
(2020-06-26)

**IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED**

Starting from 2021-04-27, no new instances using this engine version will be created.

Defects Fixed in This Engine Release

• Fixed a bug where commits were out of order when inserted concurrently.
• Fixed a bug in load-status serialization.
• Fixed a stochastic failure in server startup which delayed instance creation.
• Fixed a memory leak.

Query-Language Versions Supported in This Release

Before upgrading a DB cluster to version 1.0.1.1, make sure that your project is compatible with these query-language versions:

• **Gremlin version:** 3.3.2
Amazon Neptune Engine Version 1.0.1.0 (2019-07-02)

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

Starting from 2021-04-27, no new instances using this engine version will be created.

Amazon Neptune Engine Updates 2019-10-31

Version: 1.0.1.0.200502.0

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

No new instances using this engine version will be created, beginning 2021-04-27.

Defects Fixed in This Engine Release

- Fixed a Gremlin bug in the serialization of the `tree()` step's response when clients connect to Neptune using `traversal().withRemote(...)` (in other words, using GLV bytecode).
  
  This release addresses an issue in which clients who connected to Neptune using `traversal().withRemote(...)` received an invalid response to Gremlin queries that contained a `tree()` step.

- Fixed a SPARQL bug in `DELETE WHERE LIMIT` queries, in which the query termination process would hang because of a race condition, causing the query to time out.

Amazon Neptune Engine Updates 2019-10-15

Version: 1.0.1.0.200463.0

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

No new instances using this engine version will be created, beginning 2021-04-27.

New Features in This Engine Release

- Added a Gremlin Explain/Profile feature (see Analyzing Neptune query execution using Gremlin `explain` (p. 357)).
- Added Support for Gremlin script-based sessions (p. 339) to enable executing multiple Gremlin traversals in a single transaction.
- Added support for the SPARQL Federated Query extension in Neptune (see SPARQL 1.1 Federated Query and SPARQL federated queries in Neptune using the `SERVICE` extension (p. 479)).
- Added a feature letting you inject your own `queryId` into a Gremlin or SPARQL query, either through an HTTP URL parameter or through a SPARQL `queryId` query hint (see Inject a Custom ID Into a Neptune Gremlin or SPARQL Query (p. 142)).
• Added a **Lab Mode** (p. 144) feature to Neptune that can allow you to try out upcoming features which are not yet ready to be used in production.

• Added an upcoming **Neptune streams** (p. 565) feature that reliably logs every change made to your database into a stream that persists for a week. This feature is available only in Lab Mode.

• Updated the formal semantics for concurrent transactions (see **Transaction Semantics in Neptune** (p. 123)). This feature provides industry-standard guarantees around concurrency.

  By default, these transaction semantics are enabled. In some scenarios, this feature may change current load behavior and reduce load performance. You can use the DB Cluster `neptune_lab_mode` parameter to revert to the previous semantics by including `ReadWriteConflictDetection=disabled` in the parameter value.

### Improvements in This Engine Release

• Improved the **Instance Status** (p. 760) API by reporting what version of TinkerPop and what version of SPARQL the engine is using.

• Improved Gremlin subgraph operator performance.

• Improved the performance of Gremlin response serialization.

• Improved the performance in the Gremlin Union step.

• Improved the latency of simple SPARQL queries.

### Defects Fixed in This Engine Release

• Fixed a Gremlin bug where timeout was incorrectly being returned as an internal failure.

• Fixed a SPARQL bug in which ORDER BY over a partial set of variables caused an Internal Server Error.

### Amazon Neptune Engine Updates 2019-09-19

**IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED**

No new instances using this engine version will be created, beginning 2021-04-27.

**Version:** 1.0.1.0.200457.0

Amazon Neptune 1.0.1.0.200457.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200457.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster:

```bash
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \
  --opt-in-type immediate \
  --resource-identifier arn:aws:rds:<region>::<account number>::<resourcetype>::<name>
```

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through **AWS Premium Support**.
Defects Fixed in This Engine Release

- Fixed a Gremlin correctness issue introduced in the previous engine release (1.0.1.0.200369.0) by removing the performance improvement to conjunctive predicate handling that caused it.
- Fixed a SPARQL bug that caused queries with DISTINCT and a single pattern wrapped into OPTIONAL to generate an InternalServerError.

Amazon Neptune Engine Updates 2019-08-13

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

Starting from 2021-04-27, no new instances using this engine version will be created.

New Features in This Engine Release

- Added an OVERSUBSCRIBE option to the parallelism parameter of the Neptune Loader Command (p. 287), which causes the Neptune bulk loader to use all available threads and resources.

Improvements in This Engine Release

- Improved performance of SPARQL filters containing simple logical OR expressions.
- Improved Gremlin performance in handling conjunctive predicates.

Defects Fixed in This Engine Release

- Fixed a SPARQL bug preventing subtraction of an xsd:duration from an xsd:date.
- Fixed a SPARQL bug causing incomplete results from static inlining in the presence of a UNION.
- Fixed a Gremlin bug in query cancellation.
- Fixed a Gremlin bug causing overflow during type promotion.
- Fixed a Gremlin bug in the handling of vertex elements in addE().from().to() steps.
- Fixed a Gremlin bug (released 2019-07-26 in Engine version 1.0.1.0.200366.0 (p. 953)) involving the handling of NaN doubles and floats in single-cardinality inserts.
- Fixed a bug in generating query plans involving property based searches.

Amazon Neptune Engine Updates 2019-07-26

Version: 1.0.1.0.200366.0

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

No new instances using this engine version will be created, beginning 2021-04-27.

New Features in This Engine Release

- Upgraded to TinkerPop 3.4.1 (see TinkerPop Upgrade Information, and TinkerPop 3.4.1 Change Log).

For Neptune customers, these changes provide new functionality and improvements, such as:
• **GraphBinary** is now available as a serialization format.
• A keep-alive bug that caused memory leaks in the TinkerPop Java driver has been fixed, so a work-around is no longer necessary.

However, in a few cases, they may affect existing Gremlin code in Neptune. For example:
• `valueMap()` now returns a `Map<Object, Object>` instead of a `Map<String, Object>`.
• Inconsistent behavior of the `within()` step was fixed so it would work consistently with other steps. Previously, types had to match for comparisons to work. Now, numbers of different types can be accurately compared. For example, `33` now compares as equal to `33L`, which it did not before.
• A bug in `ReducingBarrierStep` was fixed, so it now returns no value if no elements are available for output.
• The order of `select()` scopes changed (the order is now maps, side-effects, paths). This changes the results of the rare queries that combine side-effects and select with the same key name for side-effects as for select.
• `bulkSet()` is now part of the GraphSON protocol. Queries that end with `toBulkSet()` won't work with older clients.
• One parameterization of the `Submit()` step was removed from the 3.4 client.

Many other changes introduced in TinkerPop 3.4 do not affect current Neptune behavior. For example, `Gremlin io()` was added as a step to `Traversal` and is now deprecated in `Graph`, but was never enabled in Neptune.
• Added support for single cardinality vertex properties to the `bulk loader for Gremlin (p. 274)`, for loading property graph data.
• Added an option to overwrite the existing values for a single-cardinality property in the bulk loader.
• Added the ability to retrieve the status of a Gremlin query (p. 338), and to cancel a Gremlin query (p. 339).
• Added a query hint for SPARQL query timeouts (p. 451).
• Added the ability to see the instance role in the status API (see Instance Status (p. 760)).
• Added support for database cloning (see Database Cloning in Neptune (p. 543)).

### Improvements in This Engine Release

• Improved the SPARQL Query Explanation to show graph variables from FROM clauses.
• Improved performance for SPARQL in filters, equal filters, VALUES clauses, and range counts.
• Improved performance for Gremlin step ordering.
• Improved performance for Gremlin `.repeat().dedup` traversals.
• Improved the performance of Gremlin `valueMap()` and `path().by()` traversals.

### Defects Fixed in This Engine Release

• Fixed multiple issues with SPARQL property paths including operation with named graphs.
• Fixed an issue with SPARQL CONSTRUCT queries causing memory issues.
• Fixed an issue with the RDF Turtle parser and local names.
• Fixed an issue to correct error messages displayed to users.
• Fixed an issue with Gremlin `.repeat().drop()` traversals.
• Fixed an issue with the Gremlin `.drop()` step.
• Fixed an issue with Gremlin label filters.
• Fixed an issue with Gremlin query timeouts.
Amazon Neptune Engine Updates 2019-07-02

IMPORTANT: THIS ENGINE VERSION IS NOW DEPRECATED

No new instances using this engine version will be created, beginning 2021-04-27.

Defects Fixed in This Engine Release

• Fixed a bug that caused certain patterns with a property name and value bound not to be optimized.

Earlier Neptune Engine Releases

Topics

• Amazon Neptune Engine Updates 2019-06-12 (p. 955)
• Amazon Neptune Engine Updates 2019-05-01 (p. 956)
• Amazon Neptune Engine Updates 2019-01-21 (p. 957)
• Amazon Neptune Engine Updates 2018-11-19 (p. 957)
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• Amazon Neptune Engine Updates 2018-10-29 (p. 959)
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• Amazon Neptune Engine Updates 2018-07-24 (p. 961)
• Amazon Neptune Engine Updates 2018-06-22 (p. 961)

Amazon Neptune Engine Updates 2019-06-12

Version: 1.0.1.0.200310.0

Amazon Neptune 1.0.1.0.200310.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200310.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \ 
   --apply-action system-update \ 
   --opt-in-type immediate \ 
   --resource-identifier arn:aws:rds::<region>::<account number>::<resourcetype>::<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200310.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

Note

The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

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If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

- Fixes a bug where concurrent insertion and dropping of an edge can result in multiple edges with the same id.
- Other minor fixes and improvements.

**Amazon Neptune Engine Updates 2019-05-01**

**Version:** 1.0.1.0.200296.0

Amazon Neptune 1.0.1.0.200296.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200296.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \
  --opt-in-type immediate \
  --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200296.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

- Added the new `explain` feature to Neptune SPARQL queries to help you visualize the query plan and take steps to optimize it if necessary. For information, see SPARQL explain (p. 457).
- Improved SPARQL performance and reporting in various ways.
- Improved Gremlin performance and behavior in various ways.
- Improved the timing-out of long-running `drop()` queries.
- Improved the performance of `otherV()` queries.
- Added two fields to the information returned when you query the Neptune health status of a DB cluster or instance, namely the engine version number and the cluster or instance start time. See Instance Status (p. 760).
- The Neptune loader Get-Status API now returns a `startTime` field that records when a load job started.
- The loader command now takes an optional `parallelism` parameter that lets you restrict the number of threads the loader uses.
Amazon Neptune Engine Updates 2019-01-21

Version: 1.0.1.0.200267.0

Amazon Neptune 1.0.1.0.200267.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200267.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \
  --opt-in-type immediate \
  --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200267.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

- Neptune waits longer (within the query timeout specified) for any conflicts to get resolved. This reduces the number of concurrent modification exceptions that need to be handled by the client (see Query Errors (p. 843)).
- Fixed an issue where Gremlin cardinality enforcement sometimes caused the engine to restart.
- Improved Gremlin performance for `emit.times repeat` queries.
- Fixed a Gremlin issue where `repeat.until` was allowing `emit` solutions through that should have been filtered.
- Improved error handling in Gremlin.

Amazon Neptune Engine Updates 2018-11-19

Version: 1.0.1.0.200264.0

Amazon Neptune 1.0.1.0.200264.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200264.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
```

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Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200264.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**

The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the [Neptune console](https://neptune.amazonaws.com).

If you have any questions or concerns, the AWS Support team is available on the community forums and through [AWS Premium Support](https://aws.amazon.com/premiumsupport/).

**Improvements**

- Added support for the section called “Query hints” (p. 332).
- Improved error messages for IAM authentication. For more information, see the section called “IAM Errors” (p. 846).
- Improved SPARQL query performance with a high number of predicates.
- Improved SPARQL property path performance.
- Improved Gremlin performance for conditional mutations, such as the `fold().coalesce(unfold(), ...)` pattern, when used with `addV()`, `addE()`, and `property()` steps.
- Improved Gremlin performance for `by()` and `sack()` modulations.
- Improved Gremlin performance for `group()` and `groupCount()` steps.
- Improved Gremlin performance for `store()`, `sideEffect()`, and `cap().unfold()` steps.
- Improved support for Gremlin single cardinality properties constraints.
  - Improved enforcement of single cardinality for edge properties and vertex properties marked as single cardinality properties.
  - Introduced an error if additional property values are specified for an existing edge property during Neptune Load jobs.

**Amazon Neptune Engine Updates 2018-11-08**

**Version:** 1.0.1.0.200258.0

Amazon Neptune 1.0.1.0.200258.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200258.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```bash
aws neptune apply-pending-maintenance-action \
--apply-action system-update \n--opt-in-type immediate \n--resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```
Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200258.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

- Added support for SPARQL query hints (p. 445).
- Improved performance for SPARQL FILTER (NOT) Exists queries.
- Improved performance for SPARQL DESCRIBE queries.
- Improved performance for the repeat until pattern in Gremlin.
- Improved performance for adding edges in Gremlin.
- Fixed an issue where SPARQL Update DELETE queries could fail in some cases.
- Fixed an issue for handling timeouts with the Gremlin WebSocket server.

**Amazon Neptune Engine Updates 2018-10-29**

**Version:** 1.0.1.0.200255.0

Amazon Neptune 1.0.1.0.200255.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200255.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```bash
aws neptune apply-pending-maintenance-action
   --apply-action system-update
   --opt-in-type immediate
   --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200255.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.
Improvements

- Added IAM authentication information to Audit logs.
- Added Support for temporary credentials using IAM Roles and Instance Profiles.
- Added WebSocket connection termination for IAM authentication when permission is revoked or if the IAM user or role is deleted.
- Limited the maximum number of WebSocket connections to 60,000 per instance.
- Improved Bulk Load performance for smaller instance types.
- Improved performance for queries that include the and(), or(), not(), drop() operators in Gremlin.
- The NTriples parser now rejects invalid URIs, such as URIs containing whitespace.

Amazon Neptune Engine Updates 2018-09-06

Version: 1.0.1.0.200237.0

Amazon Neptune 1.0.1.0.200237.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200237.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \
  --opt-in-type immediate \
  --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200237.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

Note

The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

Improvements

- Fixed an issue where some SPARQL COUNT(DISTINCT) queries failed.
- Fixed an issue where COUNT, SUM, MIN queries with a DISTINCT clause would run out of memory.
- Fixed an issue where BLOB type data would cause a Neptune Loader job to fail.
- Fixed an issue where duplicate inserts would cause transaction failures.
- Fixed an issue where DROP ALL queries could not be cancelled.
- Fixed an issue where Gremlin clients could hang intermittently.
- Updated all error codes for payloads bigger than 150M to be HTTP 400.
- Improved performance and accuracy of single-triple-pattern COUNT( ) queries.
• Improved performance of SPARQL UNION queries with BIND clauses.

Amazon Neptune Engine Updates 2018-07-24

Version: 1.0.1.0.200236.0

Amazon Neptune 1.0.1.0.200236.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200236.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \
  --opt-in-type immediate \
  --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200236.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

• Updated the SPARQL serialization for the `xsd:string` datatype. `xsd:string` is no longer included in JSON serialization, which is now consistent with other output formats.
• Fixed handling of `xsd:double/xsd:float` infinity. `-INF`, `NaN`, and `INF` values are now properly recognized and handled in all SPARQL data loader formats, SPARQL 1.1 UPDATE, and SPARQL 1.1 Query.
• Fixed an issue where a Gremlin query with empty string values fail unexpectedly.
• Fixed an issue where Gremlin `aggregate()` and `cap()` on an empty graph fails unexpectedly.
• Fixed an issue where incorrect error responses are returned for Gremlin when the cardinality specification is invalid, e.g. `.property(set, id, '10')` and `.property(single, id, '10')`.
• Fixed an issue where invalid Gremlin syntax was returned as an `InternalFailureException`.
• Fixed the spelling in `TimeLimitExceededException` to `TimeLimitExceededException`, in error messages.
• Changed the SPARQL and GREMLIN endpoints respond in a consistent way when no script is supplied.
• Clarified error messages for too many concurrent requests.

Amazon Neptune Engine Updates 2018-06-22

**Version:** 1.0.1.0.200233.0
Amazon Neptune 1.0.1.0.200233.0 is generally available. All new Neptune DB clusters, including those restored from snapshots, will be created in Neptune 1.0.1.0.200233.0 after the engine update is complete for that Region.

Existing clusters can be upgraded to this release immediately using the DB cluster operations on the console or by using the SDK. You can use the following CLI command to upgrade a DB cluster to this release immediately:

```
aws neptune apply-pending-maintenance-action \
  --apply-action system-update \ 
  --opt-in-type immediate \ 
  --resource-identifier arn:aws:rds:<region>:<account number>:<resourcetype>:<name>
```

Neptune DB clusters will automatically be upgraded to engine release 1.0.1.0.200233.0 during system maintenance windows. The timing of when updates are applied depends on the Region and maintenance window setting for the DB cluster, as well as on the type of update.

**Note**
The instance maintenance window does not apply to engine updates.

Updates are applied to all instances in a DB cluster simultaneously. An update requires a database restart on all instances in a DB cluster, so you will experience downtime ranging from 20–30 seconds to several minutes, after which you can resume using your DB cluster or clusters. You can view or change your maintenance window settings on the Neptune console.

If you have any questions or concerns, the AWS Support team is available on the community forums and through AWS Premium Support.

**Improvements**

- Fixed an issue where a large number of bulk load requests are issued in quick succession results in an error.
- Fixed a data-dependent issue where a query could fail with an InternalServerError. The following example shows the type of query affected.

```
g.V("my-id123").as("start").outE("knows").has("edgePropertyKey1", P.gt(0)).as("myedge").inV() 
  .as("end").select("start", "end", "myedge").by("vertexPropertyKey1") 
  .by("vertexPropertyKey1").by("edgePropertyKey1")
```

- Fixed an issue where a Gremlin Java client cannot connect to the server using the same WebSocket connection after the timeout of a long-running query.
- Fixed an issue where the escaped sequences contained as part of the Gremlin query over HTTP or string-based queries over the WebSocket connection were not handled correctly.
Amazon Neptune Cluster, Instance, and Resource Management API Reference

This chapter documents the Neptune APIs that you can use to manage and maintain your Neptune DB cluster.

Neptune operates on clusters of database servers that are connected in a replication topology. Thus, managing Neptune often involves deploying changes to multiple servers and making sure that all Neptune Replicas are keeping up with the master server.

Because Neptune transparently scales the underlying storage as your data grows, managing Neptune requires relatively little management of disk storage. Likewise, because Neptune automatically performs continuous backups, a Neptune cluster does not require extensive planning or downtime for performing backups.

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DBCluster (structure)

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the the section called “DescribeDBClusters” (p. 1006) action.

Fields

• **AllocatedStorage** – Number (integer).
  
  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

• **AssociatedRoles** – An array of DBClusterRole (p. 971) DBClusterRole objects.
  
  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

• **AutomaticRestartTime** – Timestamp.
  
  Time at which the DB cluster will be automatically restarted.

• **AvailabilityZones** – An array of AvailabilityZone— UTF-8 strings.
  
  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

• **BacktrackConsumedChangeRecords** – Number (long).
  
  Not supported by Neptune.

• **BacktrackWindow** – Number (long).
  
  Not supported by Neptune.

• **BackupRetentionPeriod** – Number (integer).
  
  Specifies the number of days for which automatic DB snapshots are retained.

• **Capacity** – Number (integer).
  
  Not supported by Neptune.

• **CloneGroupId** – UTF-8 string.
  
  Identifies the clone group to which the DB cluster is associated.

• **ClusterCreateTime** – Timestamp.
  
  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

• **CopyTagsToSnapshot** – Boolean.
  
  If set to true, tags are copied to any snapshot of the DB cluster that is created.

• **CrossAccountClone** – Boolean.
  
  If set to true, the DB cluster can be cloned across accounts.

• **DatabaseName** – UTF-8 string.
Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** – UTF-8 string.
  
  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** – An array of **DBClusterMember** (p. 971) **DBClusterMember** objects.
  
  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** – UTF-8 string.
  
  Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceId** – UTF-8 string.
  
  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** – UTF-8 string.
  
  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** – Boolean.
  
  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** – Timestamp.
  
  Not supported by Neptune.

- **EarliestRestorableTime** – Timestamp.
  
  Specifies the earliest time to which a database can be restored with point-in-time restore.

- **EnabledCloudwatchLogsExports** – An array of UTF-8 strings.
  
  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

- **Endpoint** – UTF-8 string.
  
  Specifies the connection endpoint for the primary instance of the DB cluster.

- **Engine** – UTF-8 string.
  
  Provides the name of the database engine to be used for this DB cluster.

- **EngineVersion** – UTF-8 string.
  
  Indicates the database engine version.

- **HostedZoneId** – UTF-8 string.
  
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

- **IAMDatabaseAuthenticationEnabled** – Boolean.
  
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** – UTF-8 string.
If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster.

- **LatestRestorableTime** – Timestamp.
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **MultiAZ** – Boolean.
  Specifies whether the DB cluster has instances in multiple Availability Zones.

- **PendingModifiedValues** – A `ClusterPendingModifiedValues` (p. 972) object.
  Not supported by Neptune.

- **PercentProgress** – UTF-8 string.
  Specifies the progress of the operation as a percentage.

- **Port** – Number (integer).
  Specifies the port that the database engine is listening on.

- **PreferredBackupWindow** – UTF-8 string.
  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** – UTF-8 string.
  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

- **ReaderEndpoint** – UTF-8 string.
  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

- **ReadReplicaIdentifiers** – An array of `ReadReplicaIdentifier`— UTF-8 strings.
  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

- **ReplicationSourceIdentifier** – UTF-8 string.
  Not supported by Neptune.

- **ReplicationType** – UTF-8 string.
  Not supported by Neptune.

- **Status** – UTF-8 string.
  Specifies the current state of this DB cluster.

- **StorageEncrypted** – Boolean.
  Specifies whether the DB cluster is encrypted.

  Provides a list of VPC security groups that the DB cluster belongs to.
DBCluster is used as the response element for:

- CreateDBCluster (p. 972)
- DeleteDBCluster (p. 979)
- FailoverDBCluster (p. 998)
- ModifyDBCluster (p. 983)
- PromoteReadReplicaDBCluster (p. 1002)
- RestoreDBClusterFromSnapshot (p. 1088)
- RestoreDBClusterToPointInTime (p. 1094)
- StartDBCluster (p. 989)
- StopDBCluster (p. 993)

DBClusterMember (structure)

Contains information about an instance that is part of a DB cluster.

Fields

- **DBClusterParameterGroupStatus** – UTF-8 string.
  Specifies the status of the DB cluster parameter group for this member of the DB cluster.
- **DBInstanceIdentifier** – UTF-8 string.
  Specifies the instance identifier for this member of the DB cluster.
- **IsClusterWriter** – Boolean.
  Value that is true if the cluster member is the primary instance for the DB cluster and false otherwise.
- **PromotionTier** – Number (integer).
  A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

DBClusterRole (structure)

Describes an Amazon Identity and Access Management (IAM) role that is associated with a DB cluster.

Fields

- **FeatureName** – UTF-8 string.
  The name of the feature associated with the Amazon Identity and Access Management (IAM) role. For the list of supported feature names, see DescribeDBEngineVersions.
- **RoleArn** – UTF-8 string.
  The Amazon Resource Name (ARN) of the IAM role that is associated with the DB cluster.
- **Status** – UTF-8 string.
  Describes the state of association between the IAM role and the DB cluster. The Status property returns one of the following values:
  - **ACTIVE** - the IAM role ARN is associated with the DB cluster and can be used to access other Amazon services on your behalf.
• **PENDING** - the IAM role ARN is being associated with the DB cluster.
• **INVALID** - the IAM role ARN is associated with the DB cluster, but the DB cluster is unable to assume the IAM role in order to access other Amazon services on your behalf.

**ClusterPendingModifiedValues (structure)**

Defines pending changes to a DB Cluster.

**Fields**

• **PendingCloudwatchLogsExports** – A `PendingCloudwatchLogsExports (p. 1119)` object.

  This `PendingCloudwatchLogsExports` structure specifies pending changes to which CloudWatch logs are enabled and which are disabled.

**CreateDBCluster (action)**

The Amazon CLI name for this API is: `create-db-cluster`, and the Python name is: `create_db_cluster`.

Creates a new Amazon Neptune DB cluster.

You can use the `ReplicationSourceIdentifier` parameter to create the DB cluster as a Read Replica of another DB cluster or Amazon Neptune DB instance.

Note that when you create a new cluster using `CreateDBCluster` directly, deletion protection is disabled by default (when you create a new production cluster in the console, deletion protection is enabled by default). You can only delete a DB cluster if its `DeletionProtection` field is set to `false`.

**Request**

• **AvailabilityZones** (in the CLI: `--availability-zones`, or in Python: `availability_zones`) – An array of `AvailabilityZone`— UTF-8 strings.

  A list of EC2 Availability Zones that instances in the DB cluster can be created in.

• **BackupRetentionPeriod** (in the CLI: `--backup-retention-period`, or in Python: `backup_retention_period`) – Number (integer).

  The number of days for which automated backups are retained. You must specify a minimum value of 1.

  Default: 1

  Constraints:
  • Must be a value from 1 to 35

• **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.

  *If set to true, tags are copied to any snapshot of the DB cluster that is created.*

• **DatabaseName** (in the CLI: `--database-name`, or in Python: `database_name`) – UTF-8 string.

  The name for your database of up to 64 alpha-numeric characters. If you do not provide a name, Amazon Neptune will not create a database in the DB cluster you are creating.

• **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – *Required:* UTF-8 string.
The DB cluster identifier. This parameter is stored as a lowercase string.

Constraints:
- Must contain from 1 to 63 letters, numbers, or hyphens.
- First character must be a letter.
- Cannot end with a hyphen or contain two consecutive hyphens.

Example: my-cluster1

**DBClusterParameterGroupName** (in the CLI: **--db-cluster-parameter-group-name**, or in Python: **db_cluster_parameter_group_name**) – UTF-8 string.

The name of the DB cluster parameter group to associate with this DB cluster. If this argument is omitted, the default is used.

Constraints:
- If supplied, must match the name of an existing DBClusterParameterGroup.

**DBSubnetGroupName** (in the CLI: **--db-subnet-group-name**, or in Python: **db_subnet_group_name**) – UTF-8 string.

A DB subnet group to associate with this DB cluster.

Constraints: Must match the name of an existing DBSubnetGroup. Must not be default.

Example: mySubnetgroup

**DeletionProtection** (in the CLI: **--deletion-protection**, or in Python: **deletion_protection**) – Boolean.

A value that indicates whether the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled. By default, deletion protection is enabled.


The list of log types that need to be enabled for exporting to CloudWatch Logs.


If set to true, enables Amazon Identity and Access Management (IAM) authentication for the entire DB cluster (this cannot be set at an instance level).

Default: false.

**Engine** (in the CLI: **--engine**, or in Python: **engine**) – Required: UTF-8 string.

The name of the database engine to be used for this DB cluster.

Valid Values: neptune


The version number of the database engine to use for the new DB cluster.

Example: 1.0.2.1

**GlobalClusterIdentifier** (in the CLI: **--global-cluster-identifier**, or in Python: **global_cluster_identifier**) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '^[A-Za-z][0-9A-Za-z-:.]\*'.

The ID of the Neptune global database to which this new DB cluster should be added.
• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

The Amazon KMS key identifier for an encrypted DB cluster.

The KMS key identifier is the Amazon Resource Name (ARN) for the KMS encryption key. If you are creating a DB cluster with the same Amazon account that owns the KMS encryption key used to encrypt the new DB cluster, then you can use the KMS key alias instead of the ARN for the KMS encryption key.

If an encryption key is not specified in KmsKeyId:

- If ReplicationSourceIdentifier identifies an encrypted source, then Amazon Neptune will use the encryption key used to encrypt the source. Otherwise, Amazon Neptune will use your default encryption key.
- If the StorageEncrypted parameter is true and ReplicationSourceIdentifier is not specified, then Amazon Neptune will use your default encryption key.

Amazon KMS creates the default encryption key for your Amazon account. Your Amazon account has a different default encryption key for each Amazon Region.

If you create a Read Replica of an encrypted DB cluster in another Amazon Region, you must set KmsKeyId to a KMS key ID that is valid in the destination Amazon Region. This key is used to encrypt the Read Replica in that Amazon Region.

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

The port number on which the instances in the DB cluster accept connections.

Default: 8182

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

The daily time range during which automated backups are created if automated backups are enabled using the BackupRetentionPeriod parameter.

The default is a 30-minute window selected at random from an 8-hour block of time for each Amazon Region. To see the time blocks available, see Adjusting the Preferred Maintenance Window in the Amazon Neptune User Guide.

Constraints:
- Must be in the format hh24:mi-hh24:mi.
- Must be in Universal Coordinated Time (UTC).
- Must not conflict with the preferred maintenance window.
- Must be at least 30 minutes.

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

The weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).


The default is a 30-minute window selected at random from an 8-hour block of time for each Amazon Region, occurring on a random day of the week. To see the time blocks available, see Adjusting the Preferred Maintenance Window in the Amazon Neptune User Guide.

Valid Days: Mon, Tue, Wed, Thu, Fri, Sat, Sun.

Constraints: Minimum 30-minute window.
CreateDBCluster

- **PreSignedUrl** (in the CLI: --pre-signed-url, or in Python: pre_signed_url) – UTF-8 string.
  This parameter is not currently supported.
  The Amazon Resource Name (ARN) of the source DB instance or DB cluster if this DB cluster is created as a Read Replica.
- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.
  Specifies whether the DB cluster is encrypted.
- **Tags** (in the CLI: --tags, or in Python: tags) – An array of Tag objects.
  The tags to assign to the new DB cluster.
  A list of EC2 VPC security groups to associate with this DB cluster.

**Response**

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the the section called “DescribeDBClusters” (p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).
  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.
- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole objects.
  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.
- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.
  Time at which the DB cluster will be automatically restarted.
- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.
  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.
- **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).
  Not supported by Neptune.
- **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).
  Not supported by Neptune.
- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).
Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).
  
  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.
  
  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.
  
  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.
  
  *If set to true, tags are copied to any snapshot of the DB cluster that is created.*

- **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.
  
  If set to true, the DB cluster can be cloned across accounts.

- **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.
  
  Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.
  
  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of **DBClusterMember** (p. 971) DBClusterMember objects.
  
  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.
  
  Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceId** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.
  
  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.
  
  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.
  
  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.
• **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

Not supported by Neptune.

• **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

Specifies the earliest time to which a database can be restored with point-in-time restore.

• **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in Python: enabled_cloudwatch_logs_exports) – An array of UTF-8 strings.

A list of log types that this DB cluster is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

Specifies the connection endpoint for the primary instance of the DB cluster.

• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

Provides the name of the database engine to be used for this DB cluster.


Indicates the database engine version.

• **HostedZoneId** (in the CLI: --hosted-zone-id, or in Python: hosted_zone_id) – UTF-8 string.

Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster.

• **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.

Specifies the latest time to which a database can be restored with point-in-time restore.

• **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

Specifies whether the DB cluster has instances in multiple Availability Zones.

• **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A ClusterPendingModifiedValues (p. 972) object.

Not supported by Neptune.

• **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – UTF-8 string.

Specifies the progress of the operation as a percentage.

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.
• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: --reader-endpoint, or in Python: reader_endpoint) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

• **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers) – An array of ReadReplicaIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

• **ReplicationSourceIdentifier** (in the CLI: --replication-source-identifier, or in Python: replication_source_identifier) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

- **DBClusterAlreadyExistsFault** (p. 1131)
- **InsufficientStorageClusterCapacityFault** (p. 1139)
- **DBClusterQuotaExceededFault** (p. 1131)
- **StorageQuotaExceededFault** (p. 1145)
- **DBSubnetGroupNotFoundFault** (p. 1136)
- **InvalidVPCNetworkStateFault** (p. 1142)
- **InvalidDBClusterStateFault** (p. 1139)
- **InvalidDBSubnetGroupStateFault** (p. 1141)
- **InvalidSubnet** (p. 1142)
- **InvalidDBInstanceStateFault** (p. 1140)
DeleteDBCluster (action)

The Amazon CLI name for this API is: delete-db-cluster, and the Python name is: delete_db_cluster.

The DeleteDBCluster action deletes a previously provisioned DB cluster. When you delete a DB cluster, all automated backups for that DB cluster are deleted and can't be recovered. Manual DB cluster snapshots of the specified DB cluster are not deleted.

Note that the DB Cluster cannot be deleted if deletion protection is enabled. To delete it, you must first set its DeletionProtection field to False.

Request

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – **Required**: UTF-8 string.

  The DB cluster identifier for the DB cluster to be deleted. This parameter isn't case-sensitive.

  Constraints:
  - Must match an existing DBClusterIdentifier.

- **FinalDBSnapshotIdentifier** (in the CLI: --final-db-snapshot-identifier, or in Python: final_db_snapshot_identifier) – UTF-8 string.

  The DB cluster snapshot identifier of the new DB cluster snapshot created when SkipFinalSnapshot is set to false.

  **Note**
  Specifying this parameter and also setting the SkipFinalShapshot parameter to true results in an error.

  Constraints:
  - Must be 1 to 255 letters, numbers, or hyphens.
  - First character must be a letter
  - Cannot end with a hyphen or contain two consecutive hyphens

- **SkipFinalSnapshot** (in the CLI: --skip-final-snapshot, or in Python: skip_final_snapshot) – Boolean.

  Determines whether a final DB cluster snapshot is created before the DB cluster is deleted. If true is specified, no DB cluster snapshot is created. If false is specified, a DB cluster snapshot is created before the DB cluster is deleted.

  **Note**
  You must specify a FinalDBSnapshotIdentifier parameter if SkipFinalSnapshot is false.

  Default: false
**Response**

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the section called “DescribeDBClusters” (p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole (p. 971) DBClusterRole objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.

  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

  If set to true, tags are copied to any snapshot of the DB cluster that is created.

- **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.

  If set to true, the DB cluster can be cloned across accounts.
• **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.

Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

• **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.

The Amazon Resource Name (ARN) for the DB cluster.

• **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

• **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of **DBClusterMember** (p. 971) DBClusterMember objects.

Provides the list of instances that make up the DB cluster.

• **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.

Specifies the name of the DB cluster parameter group for the DB cluster.

• **DbClusterResourceId** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.

The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

• **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.

Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

• **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

• **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

Not supported by Neptune.

• **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

Specifies the earliest time to which a database can be restored with point-in-time restore.

• **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in Python: enabled_cloudwatch_logs_exports) – An array of UTF-8 strings.

A list of log types that this DB cluster is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

Specifies the connection endpoint for the primary instance of the DB cluster.

• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

Provides the name of the database engine to be used for this DB cluster.

Indicates the database engine version.

- **HostedZoneId** (in the CLI: --hosted-zone-id, or in Python: hosted_zone_id) – UTF-8 string.
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.
  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster.

- **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.
  Specifies whether the DB cluster has instances in multiple Availability Zones.

- **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A `ClusterPendingModifiedValues (p. 972)` object.
  Not supported by Neptune.

- **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – UTF-8 string.
  Specifies the progress of the operation as a percentage.

- **Port** (in the CLI: --port, or in Python: port) – Number (integer).
  Specifies the port that the database engine is listening on.

- **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.
  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.
  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

- **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers) – An array of `ReadReplicaIdentifier` – UTF-8 strings.
  Contains one or more identifiers of the Read Replicas associated with this DB cluster.
• **ReplicationSourceIdentifier** (in the CLI: `--replication-source-identifier`, or in Python: `replication_source_identifier`) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: `--replication-type`, or in Python: `replication_type`) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: `--status`, or in Python: `status`) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

• **DBClusterNotFoundFault** (p. 1131)

• **InvalidDBClusterStateFault** (p. 1139)

• **DBClusterSnapshotAlreadyExistsFault** (p. 1132)

• **SnapshotQuotaExceededFault** (p. 1145)

• **InvalidDBClusterSnapshotStateFault** (p. 1139)

**ModifyDBCluster (action)**

The Amazon CLI name for this API is: `modify-db-cluster`, and the Python name is: `modify_db_cluster`.

Modify a setting for a DB cluster. You can change one or more database configuration parameters by specifying these parameters and the new values in the request.

**Request**

• **AllowMajorVersionUpgrade** (in the CLI: `--allow-major-version-upgrade`, or in Python: `allow_major_version_upgrade`) – Boolean.

  A value that indicates whether upgrades between different major versions are allowed.

  Constraints: You must set the allow-major-version-upgrade flag when providing an `EngineVersion` parameter that uses a different major version than the DB cluster's current version.

• **ApplyImmediately** (in the CLI: `--apply-immediately`, or in Python: `apply_immediately`) – Boolean.

  A value that specifies whether the modifications in this request and any pending modifications are asynchronously applied as soon as possible, regardless of the `PreferredMaintenanceWindow` setting for the DB cluster. If this parameter is set to `false`, changes to the DB cluster are applied during the next maintenance window.

  The `ApplyImmediately` parameter only affects `NewDBClusterIdentifier` values. If you set the `ApplyImmediately` parameter value to `false`, then changes to `NewDBClusterIdentifier`
values are applied during the next maintenance window. All other changes are applied immediately, regardless of the value of the ApplyImmediately parameter.

Default: false

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period — Number (integer)).

  The number of days for which automated backups are retained. You must specify a minimum value of 1.

  Default: 1

  Constraints:
  - Must be a value from 1 to 35

- **CloudwatchLogsExportConfiguration** (in the CLI: --cloudwatch-logs-export-configuration, or in Python: cloudwatch_logs_export_configuration) — A CloudwatchLogsExportConfiguration (p. 1116) object.

  The configuration setting for the log types to be enabled for export to CloudWatch Logs for a specific DB cluster.

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) — Boolean.

  If set to true, tags are copied to any snapshot of the DB cluster that is created.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) — Required: UTF-8 string.

  The DB cluster identifier for the cluster being modified. This parameter is not case-sensitive.

  Constraints:
  - Must match the identifier of an existing DBCluster.

- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) — UTF-8 string.

  The name of the DB cluster parameter group to use for the DB cluster.

- **DBInstanceParameterGroupName** (in the CLI: --db-instance-parameter-group-name, or in Python: db_instance_parameter_group_name) — UTF-8 string.

  The name of the DB parameter group to apply to all instances of the DB cluster.

  **Note**
  When you apply a parameter group using DBInstanceParameterGroupName, parameter changes aren't applied during the next maintenance window but instead are applied immediately.

  Default: The existing name setting

  Constraints:
  - The DB parameter group must be in the same DB parameter group family as the target DB cluster version.
  - The DBInstanceParameterGroupName parameter is only valid in combination with the AllowMajorVersionUpgrade parameter.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) — Boolean.

  A value that indicates whether the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled. By default, deletion protection is disabled.
• **EnableIAMDatabaseAuthentication** (in the CLI: --enable-iam-database-authentication, or in Python: enable_iam_database_authentication) – Boolean.

    True to enable mapping of Amazon Identity and Access Management (IAM) accounts to database accounts, and otherwise false.

    Default: false


    The version number of the database engine to which you want to upgrade. Changing this parameter results in an outage. The change is applied during the next maintenance window unless the ApplyImmediately parameter is set to true.

    For a list of valid engine versions, see Engine Releases for Amazon Neptune, or call DescribeDBEngineVersions.

• **NewDBClusterIdentifier** (in the CLI: --new-db-cluster-identifier, or in Python: new_db_cluster_identifier) – UTF-8 string.

    The new DB cluster identifier for the DB cluster when renaming a DB cluster. This value is stored as a lowercase string.

    Constraints:
    - Must contain from 1 to 63 letters, numbers, or hyphens
    - The first character must be a letter
    - Cannot end with a hyphen or contain two consecutive hyphens

    Example: my-cluster2

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

    The port number on which the DB cluster accepts connections.

    Constraints: Value must be 1150-65535

    Default: The same port as the original DB cluster.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

    The daily time range during which automated backups are created if automated backups are enabled, using the BackupRetentionPeriod parameter.

    The default is a 30-minute window selected at random from an 8-hour block of time for each Amazon Region.

    Constraints:
    - Must be in the format hh24:mi-hh24:mi.
    - Must be in Universal Coordinated Time (UTC).
    - Must not conflict with the preferred maintenance window.
    - Must be at least 30 minutes.

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

    The weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).
The default is a 30-minute window selected at random from an 8-hour block of time for each Amazon Region, occurring on a random day of the week.

Valid Days: Mon, Tue, Wed, Thu, Fri, Sat, Sun.

Constraints: Minimum 30-minute window.


  A list of VPC security groups that the DB cluster will belong to.

**Response**

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the the section called “DescribeDBClusters” (p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole (p. 971) DBClusterRole objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.

  Identifies the clone group to which the DB cluster is associated.
- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

  *If set to true, tags are copied to any snapshot of the DB cluster that is created.*

- **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.

  If set to true, the DB cluster can be cloned across accounts.

- **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.

  Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of DBClusterMember (p. 971) DBClusterMember objects.

  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.

  Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceid** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.

  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.

  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

  Not supported by Neptune.

- **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

  Specifies the earliest time to which a database can be restored with point-in-time restore.
• **EnabledCloudwatchLogsExports** (in the CLI: `--enabled-cloudwatch-logs-exports`, or in Python: `enabled_cloudwatch_logs_exports`) – An array of UTF-8 strings.

A list of log types that this DB cluster is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: `--endpoint`, or in Python: `endpoint`) – UTF-8 string.

Specifies the connection endpoint for the primary instance of the DB cluster.

• **Engine** (in the CLI: `--engine`, or in Python: `engine`) – UTF-8 string.

Provides the name of the database engine to be used for this DB cluster.


Indicates the database engine version.

• **HostedZoneId** (in the CLI: `--hosted-zone-id`, or in Python: `hosted_zone_id`) – UTF-8 string.

Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-database-authentication-enabled`, or in Python: `iam_database_authentication_enabled`) – Boolean.

True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.

If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster.

• **LatestRestorableTime** (in the CLI: `--latest-restorable-time`, or in Python: `latest_restorable_time`) – Timestamp.

Specifies the latest time to which a database can be restored with point-in-time restore.

• **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.

Specifies whether the DB cluster has instances in multiple Availability Zones.

• **PendingModifiedValues** (in the CLI: `--pending-modified-values`, or in Python: `pending_modified_values`) – A `ClusterPendingModifiedValues` (p. 972) object.

Not supported by Neptune.

• **PercentProgress** (in the CLI: `--percent-progress`, or in Python: `percent_progress`) – UTF-8 string.

Specifies the progress of the operation as a percentage.

• **Port** (in the CLI: `--port`, or in Python: `port`) – Number (integer).

Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: `--preferred-backup-window`, or in Python: `preferred_backup_window`) – UTF-8 string.

Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

• **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.

Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: `--reader-endpoint`, or in Python: `reader_endpoint`) – UTF-8 string.

The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new
connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

- **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers)—An array of ReadReplicaIdentifier—UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.


  Not supported by Neptune.

- **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type)—UTF-8 string.

  Not supported by Neptune.

- **Status** (in the CLI: --status, or in Python: status)—UTF-8 string.

  Specifies the current state of this DB cluster.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted)—Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

- **DBClusterNotFoundFault** (p. 1131)
- **InvalidDBClusterStateFault** (p. 1139)
- **StorageQuotaExceededFault** (p. 1145)
- **DBSubnetGroupNotFoundFault** (p. 1136)
- **InvalidVPCNetworkStateFault** (p. 1142)
- **InvalidDBSubnetGroupStateFault** (p. 1141)
- **InvalidSubnet** (p. 1142)
- **DBClusterParameterGroupNotFoundFault** (p. 1131)
- **InvalidDBSecurityGroupStateFault** (p. 1140)
- **InvalidDBInstanceStateFault** (p. 1140)
- **DBClusterAlreadyExistsFault** (p. 1131)

**StartDBCluster** *(action)*

The Amazon CLI name for this API is: start-db-cluster, and the Python name is: start_db_cluster.

Starts an Amazon Neptune DB cluster that was stopped using the Amazon console, the Amazon CLI stop-db-cluster command, or the StopDBCluster API.
Request

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – *Required: UTF-8 string.*

  The DB cluster identifier of the Neptune DB cluster to be started. This parameter is stored as a lowercase string.

Response

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the `DescribeDBClusters` action.

- **AllocatedStorage** (in the CLI: `--allocated-storage`, or in Python: `allocated_storage`) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: `--associated-roles`, or in Python: `associated_roles`) – An array of `DBClusterRole` objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: `--automatic-restart-time`, or in Python: `automatic_restart_time`) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: `--availability-zones`, or in Python: `availability_zones`) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: `--backtrack-consumed-change-records`, or in Python: `backtrack_consumed_change_records`) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: `--backtrack-window`, or in Python: `backtrack_window`) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: `--backup-retention-period`, or in Python: `backup_retention_period`) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: `--capacity`, or in Python: `capacity`) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: `--clone-group-id`, or in Python: `clone_group_id`) – UTF-8 string.

  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: `--cluster-create-time`, or in Python: `cluster_create_time`) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).
• **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.

If set to true, tags are copied to any snapshot of the DB cluster that is created.

• **CrossAccountClone** (in the CLI: `--cross-account-clone`, or in Python: `cross_account_clone`) – Boolean.

If set to true, the DB cluster can be cloned across accounts.

• **DatabaseName** (in the CLI: `--database-name`, or in Python: `database_name`) – UTF-8 string.

Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

• **DBClusterArn** (in the CLI: `--db-cluster-arn`, or in Python: `db_cluster_arn`) – UTF-8 string.

The Amazon Resource Name (ARN) for the DB cluster.

• **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

• **DBClusterMembers** (in the CLI: `--db-cluster-members`, or in Python: `db_cluster_members`) – An array of `DBClusterMember` (p. 971) `DBClusterMember` objects.

Provides the list of instances that make up the DB cluster.

• **DBClusterParameterGroup** (in the CLI: `--db-cluster-parameter-group`, or in Python: `db_cluster_parameter_group`) – UTF-8 string.

Specifies the name of the DB cluster parameter group for the DB cluster.

• **DbClusterResourceId** (in the CLI: `--db-cluster-resource-id`, or in Python: `db_cluster_resource_id`) – UTF-8 string.

The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

• **DBSubnetGroup** (in the CLI: `--db-subnet-group`, or in Python: `db_subnet_group`) – UTF-8 string.

Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

• **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.

Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

• **EarliestBacktrackTime** (in the CLI: `--earliest-backtrack-time`, or in Python: `earliest_backtrack_time`) – Timestamp.

Not supported by Neptune.

• **EarliestRestorableTime** (in the CLI: `--earliest-restorable-time`, or in Python: `earliest_restorable_time`) – Timestamp.

Specifies the earliest time to which a database can be restored with point-in-time restore.

• **EnabledCloudwatchLogsExports** (in the CLI: `--enabled-cloudwatch-logs-exports`, or in Python: `enabled_cloudwatch_logs_exports`) – An array of UTF-8 strings.

A list of log types that this DB cluster is configured to export to CloudWatch Logs.
• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

  Specifies the connection endpoint for the primary instance of the DB cluster.

• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB cluster.


  Indicates the database engine version.

• **HostedZoneId** (in the CLI: --hosted-zone-id, or in Python: hosted_zone_id) – UTF-8 string.

  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster.

• **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.

  Specifies the latest time to which a database can be restored with point-in-time restore.

• **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies whether the DB cluster has instances in multiple Availability Zones.

• **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A ClusterPendingModifiedValues (p. 972) object.

  Not supported by Neptune.

• **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – UTF-8 string.

  Specifies the progress of the operation as a percentage.

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: --reader-endpoint, or in Python: reader_endpoint) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.
If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

- **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers) – An array of ReadReplicaIdentifier— UTF-8 strings.
  
  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

  
  Not supported by Neptune.

- **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type) – UTF-8 string.
  
  Not supported by Neptune.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  
  Specifies the current state of this DB cluster.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.
  
  Specifies whether the DB cluster is encrypted.

  
  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

- **DBClusterNotFoundFault** (p. 1131)
- **InvalidDBClusterStateFault** (p. 1139)
- **InvalidDBInstanceStateFault** (p. 1140)

**StopDBCluster (action)**

The Amazon CLI name for this API is: stop-db-cluster, and the Python name is: stop_db_cluster.

Stops an Amazon Neptune DB cluster. When you stop a DB cluster, Neptune retains the DB cluster's metadata, including its endpoints and DB parameter groups.

Neptune also retains the transaction logs so you can do a point-in-time restore if necessary.

**Request**

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – Required: UTF-8 string.
  
  The DB cluster identifier of the Neptune DB cluster to be stopped. This parameter is stored as a lowercase string.

**Response**
Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the the section called “DescribeDBClusters” (p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole (p. 971) DBClusterRole objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.

  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

  If set to true, tags are copied to any snapshot of the DB cluster that is created.

- **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.

  If set to true, the DB cluster can be cloned across accounts.

- **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.
Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of DBClusterMember (p. 971) DBClusterMember objects.

  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.

  Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceId** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.

  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.

  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

  Not supported by Neptune.

- **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

  Specifies the earliest time to which a database can be restored with point-in-time restore.


  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

  Specifies the connection endpoint for the primary instance of the DB cluster.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB cluster.


  Indicates the database engine version.
• **HostedZoneId** (in the CLI: `--hosted-zone-id`, or in Python: `hosted_zone_id`) – UTF-8 string.

  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-database-authentication-enabled`, or in Python: `iam_database_authentication_enabled`) – Boolean.

  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.

  If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster.

• **LatestRestorableTime** (in the CLI: `--latest-restorable-time`, or in Python: `latest_restorable_time`) – Timestamp.

  Specifies the latest time to which a database can be restored with point-in-time restore.

• **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.

  Specifies whether the DB cluster has instances in multiple Availability Zones.

• **PendingModifiedValues** (in the CLI: `--pending-modified-values`, or in Python: `pending_modified_values`) – A `ClusterPendingModifiedValues (p. 972)` object.

  Not supported by Neptune.

• **PercentProgress** (in the CLI: `--percent-progress`, or in Python: `percent_progress`) – UTF-8 string.

  Specifies the progress of the operation as a percentage.

• **Port** (in the CLI: `--port`, or in Python: `port`) – Number (integer).

  Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: `--preferred-backup-window`, or in Python: `preferred_backup_window`) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

• **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: `--reader-endpoint`, or in Python: `reader_endpoint`) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

• **ReadReplicaIdentifiers** (in the CLI: `--read-replica-identifiers`, or in Python: `read_replica_identifiers`) – An array of `ReadReplicaIdentifier`— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

• **ReplicationSourceIdentifier** (in the CLI: `--replication-source-identifier`, or in Python: `replication_source_identifier`) – UTF-8 string.
AddRoleToDBCluster (action)

The Amazon CLI name for this API is: add-role-to-db-cluster, and the Python name is: add_role_to_db_cluster.

Associates an Identity and Access Management (IAM) role with an Neptune DB cluster.

Request

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – Required: UTF-8 string.
  
The name of the DB cluster to associate the IAM role with.

- **FeatureName** (in the CLI: --feature-name, or in Python: feature_name) – UTF-8 string.
  
The name of the feature for the Neptune DB cluster that the IAM role is to be associated with. For the list of supported feature names, see DBEngineVersion.

  
The Amazon Resource Name (ARN) of the IAM role to associate with the Neptune DB cluster, for example arn:aws:iam::123456789012:role/NeptuneAccessRole.

Response

- **No Response parameters.**

Errors

- **DBClusterNotFoundFault** (p. 1131)
- **InvalidDBClusterStateException** (p. 1139)
- **InvalidDBInstanceStateException** (p. 1140)
RemoveRoleFromDBCluster (action)

The Amazon CLI name for this API is: remove-role-from-db-cluster, and the Python name is: remove_role_from_db_cluster.

Disassociates an Identity and Access Management (IAM) role from a DB cluster.

Request

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – Required: UTF-8 string.
  
  The name of the DB cluster to disassociate the IAM role from.

- **FeatureName** (in the CLI: --feature-name, or in Python: feature_name) – UTF-8 string.
  
  The name of the feature for the DB cluster that the IAM role is to be disassociated from. For the list of supported feature names, see DescribeDBEngineVersions.

  
  The Amazon Resource Name (ARN) of the IAM role to disassociate from the DB cluster, for example arn:aws:iam::123456789012:role/NeptuneAccessRole.

Response

- **No Response parameters.**

Errors

- **DBClusterNotFoundFault (p. 1131)**
- **DBClusterRoleNotFoundFault (p. 1132)**
- **InvalidDBClusterStateFault (p. 1139)**

FailoverDBCluster (action)

The Amazon CLI name for this API is: failover-db-cluster, and the Python name is: failover_db_cluster.

Forces a failover for a DB cluster.

A failover for a DB cluster promotes one of the Read Replicas (read-only instances) in the DB cluster to be the primary instance (the cluster writer).

Amazon Neptune will automatically fail over to a Read Replica, if one exists, when the primary instance fails. You can force a failover when you want to simulate a failure of a primary instance for testing.

Because each instance in a DB cluster has its own endpoint address, you will need to clean up and re-establish any existing connections that use those endpoint addresses when the failover is complete.

Request

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.
A DB cluster identifier to force a failover for. This parameter is not case-sensitive.

Constraints:
- Must match the identifier of an existing DBCluster.
- **TargetDBInstanceIdentifier** (in the CLI: --target-db-instance-identifier, or in Python: target_db_instance_identifier) – UTF-8 string.

The name of the instance to promote to the primary instance.

You must specify the instance identifier for an Read Replica in the DB cluster. For example, mydbcluster-replica1.

**Response**

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the [section called “DescribeDBClusters”](p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of [DBClusterRole](p. 971) objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone – UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.
Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: `--cluster-create-time`, or in Python: `cluster_create_time`) – Timestamp.
  
  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.
  
  If set to **true**, tags are copied to any snapshot of the DB cluster that is created.

- **CrossAccountClone** (in the CLI: `--cross-account-clone`, or in Python: `cross_account_clone`) – Boolean.
  
  If set to **true**, the DB cluster can be cloned across accounts.

- **DatabaseName** (in the CLI: `--database-name`, or in Python: `database_name`) – UTF-8 string.
  
  Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: `--db-cluster-arn`, or in Python: `db_cluster_arn`) – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.
  
  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: `--db-cluster-members`, or in Python: `db_cluster_members`) – An array of `DBClusterMember` (p. 971) `DBClusterMember` objects.
  
  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: `--db-cluster-parameter-group`, or in Python: `db_cluster_parameter_group`) – UTF-8 string.
  
  Specifies the name of the DB cluster parameter group for the DB cluster.

  
  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: `--db-subnet-group`, or in Python: `db_subnet_group`) – UTF-8 string.
  
  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.
  
  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** (in the CLI: `--earliest-backtrack-time`, or in Python: `earliest_backtrack_time`) – Timestamp.
  
  Not supported by Neptune.

- **EarliestRestorableTime** (in the CLI: `--earliest-restorable-time`, or in Python: `earliest_restorable_time`) – Timestamp.
Specifies the earliest time to which a database can be restored with point-in-time restore.

  
  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: `--endpoint`, or in Python: `endpoint`) – UTF-8 string.
  
  Specifies the connection endpoint for the primary instance of the DB cluster.

- **Engine** (in the CLI: `--engine`, or in Python: `engine`) – UTF-8 string.
  
  Provides the name of the database engine to be used for this DB cluster.

  
  Indicates the database engine version.

- **HostedZoneId** (in the CLI: `--hosted-zone-id`, or in Python: `hosted_zone_id`) – UTF-8 string.
  
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-database-authentication-enabled`, or in Python: `iam_database_authentication_enabled`) – Boolean.
  
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.
  
  If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster.

- **LatestRestorableTime** (in the CLI: `--latest-restorable-time`, or in Python: `latest_restorable_time`) – Timestamp.
  
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.
  
  Specifies whether the DB cluster has instances in multiple Availability Zones.

- **PendingModifiedValues** (in the CLI: `--pending-modified-values`, or in Python: `pending_modified_values`) – A `ClusterPendingModifiedValues` (p. 972) object.
  
  Not supported by Neptune.

- **PercentProgress** (in the CLI: `--percent-progress`, or in Python: `percent_progress`) – UTF-8 string.
  
  Specifies the progress of the operation as a percentage.

- **Port** (in the CLI: `--port`, or in Python: `port`) – Number (integer).
  
  Specifies the port that the database engine is listening on.

- **PreferredBackupWindow** (in the CLI: `--preferred-backup-window`, or in Python: `preferred_backup_window`) – UTF-8 string.
  
  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.
  
  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).
• **ReaderEndpoint** (in the CLI: `--reader-endpoint`, or in Python: `reader_endpoint`) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

• **ReadReplicaIdentifiers** (in the CLI: `--read-replica-identifiers`, or in Python: `read_replica_identifiers`) – An array of ReadReplicaIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

• **ReplicationSourceIdentifier** (in the CLI: `--replication-source-identifier`, or in Python: `replication_source_identifier`) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: `--replication-type`, or in Python: `replication_type`) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: `--status`, or in Python: `status`) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

- **DBClusterNotFoundFault** (p. 1131)
- **InvalidDBClusterStateFault** (p. 1139)
- **InvalidDBInstanceStateFault** (p. 1140)

**PromoteReadReplicaDBCluster (action)**

  The Amazon CLI name for this API is: `promote-read-replica-db-cluster`, and the Python name is: `promote_read_replica_db_cluster`.

  Not supported.

**Request**

• **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – Required: UTF-8 string.

  Not supported.
Response

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the section called “DescribeDBClusters” (p. 1006) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).
  
  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

- **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of `DBClusterRole` objects.
  
  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

- **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.
  
  Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.
  
  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).
  
  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).
  
  Not supported by Neptune.

- **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.
  
  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.
  
  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.
  
  *If set to true, tags are copied to any snapshot of the DB cluster that is created.*

- **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.
  
  *If set to true, the DB cluster can be cloned across accounts.*
- **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.

  Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of DBClusterMember (p. 971) DBClusterMember objects.

  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.

  Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceid** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.

  The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.

  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

  Not supported by Neptune.

- **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

  Specifies the earliest time to which a database can be restored with point-in-time restore.

- **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in Python: enabled_cloudwatch_logsExports) – An array of UTF-8 strings.

  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

  Specifies the connection endpoint for the primary instance of the DB cluster.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB cluster.

Indicates the database engine version.

- **HostedZoneId** (in the CLI: `--hosted-zone-id`, or in Python: `hosted_zone_id`) – UTF-8 string.
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-database-authentication-enabled`, or in Python: `iam_database_authentication_enabled`) – Boolean.
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.
  If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster.

- **LatestRestorableTime** (in the CLI: `--latest-restorable-time`, or in Python: `latest_restorable_time`) – Timestamp.
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.
  Specifies whether the DB cluster has instances in multiple Availability Zones.

- **PendingModifiedValues** (in the CLI: `--pending-modified-values`, or in Python: `pending_modified_values`) – A `ClusterPendingModifiedValues` (p. 972) object.
  Not supported by Neptune.

- **PercentProgress** (in the CLI: `--percent-progress`, or in Python: `percent_progress`) – UTF-8 string.
  Specifies the progress of the operation as a percentage.

- **Port** (in the CLI: `--port`, or in Python: `port`) – Number (integer).
  Specifies the port that the database engine is listening on.

- **PreferredBackupWindow** (in the CLI: `--preferred-backup-window`, or in Python: `preferred_backup_window`) – UTF-8 string.
  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.
  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

- **ReadReplicaIdentifiers** (in the CLI: `--read-replica-identifiers`, or in Python: `read_replica_identifiers`) – An array of `ReadReplicaIdentifier` – UTF-8 strings.
  Contains one or more identifiers of the Read Replicas associated with this DB cluster.
• **ReplicationSourceIdentifier** (in the CLI: --replication-source-identifier, or in Python: replication_source_identifier) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

• DBClusterNotFoundFault (p. 1131)

• InvalidDBClusterStateFault (p. 1139)

**DescribeDBClusters (action)**

The Amazon CLI name for this API is: describe-db-clusters, and the Python name is: describe_db_clusters.

Returns information about provisioned DB clusters, and supports pagination.

**Note**

This operation can also return information for Amazon RDS clusters and Amazon DocDB clusters.

**Request**

• **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  The user-supplied DB cluster identifier. If this parameter is specified, information from only the specific DB cluster is returned. This parameter isn't case-sensitive.

  Constraints:

  • If supplied, must match an existing DBClusterIdentifier.

• **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.

  A filter that specifies one or more DB clusters to describe.

  Supported filters:

  • db-cluster-id - Accepts DB cluster identifiers and DB cluster Amazon Resource Names (ARNs). The results list will only include information about the DB clusters identified by these ARNs.

  • engine - Accepts an engine name (such as neptune), and restricts the results list to DB clusters created by that engine.
For example, to invoke this API from the Amazon CLI and filter so that only Neptune DB clusters are
returned, you could use the following command:

Example

```
aws neptune describe-db-clusters \
  --filters Name=engine,Values=neptune
```

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

Response

- **DBClusters** (in the CLI: --db-clusters, or in Python: db_clusters) – An array of DBCluster objects.
  
  Contains a list of DB clusters for the user.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  A pagination token that can be used in a subsequent DescribeDBClusters request.

Errors

- **DBClusterNotFoundFault** (p. 1131)

Neptune Global Database API

**Structures:**

- **GlobalCluster (structure)** (p. 1008)

**Actions:**

- **CreateGlobalCluster (action)** (p. 1008)
- **DeleteGlobalCluster (action)** (p. 1010)
- **ModifyGlobalCluster (action)** (p. 1011)
- **DescribeGlobalClusters (action)** (p. 1013)
- **FailoverGlobalCluster (action)** (p. 1014)
- **RemoveFromGlobalCluster (action)** (p. 1016)
GlobalCluster (structure)

Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the the section called “CreateGlobalCluster” (p. 1008), the section called “DescribeGlobalClusters” (p. 1013), the section called “ModifyGlobalCluster” (p. 1011), the section called “DeleteGlobalCluster” (p. 1010), the section called “FailoverGlobalCluster” (p. 1014), and the section called “RemoveFromGlobalCluster” (p. 1016) actions.

Fields

- **DeletionProtection** – Boolean.
  
The deletion protection setting for the global database.

- **Engine** – UTF-8 string.
  
The Neptune database engine used by the global database ("neptune").

- **EngineVersion** – UTF-8 string.
  
The Neptune engine version used by the global database.

- **GlobalClusterArn** – UTF-8 string.
  
The Amazon Resource Name (ARN) for the global database.

- **GlobalClusterIdentifier** – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-:.._]*'.
  
  Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.

- **GlobalClusterMembers** – An array of GlobalClusterMember— a structures.
  
  A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.

- **GlobalClusterResourceId** – UTF-8 string.
  
  An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.

- **Status** – UTF-8 string.
  
  Specifies the current state of this global database.

- **StorageEncrypted** – Boolean.
  
  The storage encryption setting for the global database.

GlobalCluster is used as the response element for:

- CreateGlobalCluster (p. 1008)
- ModifyGlobalCluster (p. 1011)
- DeleteGlobalCluster (p. 1010)
- RemoveFromGlobalCluster (p. 1016)
- FailoverGlobalCluster (p. 1014)

CreateGlobalCluster (action)

The Amazon CLI name for this API is: create-global-cluster, and the Python name is: create_global_cluster.
CreateGlobalCluster

Creates a Neptune global database spread across multiple Amazon Regions. The global database contains a single primary cluster with read-write capability, and read-only secondary clusters that receive data from the primary cluster through high-speed replication performed by the Neptune storage subsystem.

You can create a global database that is initially empty, and then add a primary cluster and secondary clusters to it, or you can specify an existing Neptune cluster during the create operation to become the primary cluster of the global database.

Request

- **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.
  
  The name for the new global database (up to 64 alpha-numeric characters).

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.
  
  The deletion protection setting for the new global database. The global database can’t be deleted when deletion protection is enabled.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  
  The name of the database engine to be used in the global database.

  Valid values: neptune

  
  The Neptune engine version to be used by the global database.

  Valid values: 1.2.0.0 or above.

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – Required: UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '^[A-Za-z][0-9A-Za-z-_:\.\-]*$'.

  The cluster identifier of the new global database cluster.

- **SourceDBClusterIdentifier** (in the CLI: --source-db-cluster-identifier, or in Python: source_db_cluster_identifier) – UTF-8 string.

  (Optional) The Amazon Resource Name (ARN) of an existing Neptune DB cluster to use as the primary cluster of the new global database.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  The storage encryption setting for the new global database cluster.

Response

Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the section called “CreateGlobalCluster” (p. 1008), the section called “DescribeGlobalClusters” (p. 1013), the section called “ModifyGlobalCluster” (p. 1011), the section called “DeleteGlobalCluster” (p. 1010), the section called “FailoverGlobalCluster” (p. 1014), and the section called “RemoveFromGlobalCluster” (p. 1016) actions.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  The deletion protection setting for the global database.
- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  The Neptune database engine used by the global database ("neptune").
  The Neptune engine version used by the global database.
- **GlobalClusterArn** (in the CLI: --global-cluster-arn, or in Python: global_cluster_arn) – UTF-8 string.
  The Amazon Resource Name (ARN) for the global database.
- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-:_]*'.
  Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.
- **GlobalClusterMembers** (in the CLI: --global-cluster-members, or in Python: global_cluster_members) – An array of GlobalClusterMember—a structures.
  A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.
- **GlobalClusterResourceId** (in the CLI: --global-cluster-resource-id, or in Python: global_cluster_resource_id) – UTF-8 string.
  An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.
- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  Specifies the current state of this global database.
- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.
  The storage encryption setting for the global database.

**Errors**

- GlobalClusterAlreadyExistsFault (p. 1137)
- GlobalClusterQuotaExceededFault (p. 1138)
- InvalidDBClusterStateFault (p. 1139)
- DBClusterNotFoundFault (p. 1131)

**DeleteGlobalCluster (action)**

The Amazon CLI name for this API is: delete-global-cluster, and the Python name is: delete_global_cluster.

Deletes a global database. The primary and all secondary clusters must already be detached or deleted first.

**Request**

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – Required: UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-:_]'.
  The cluster identifier of the global database cluster being deleted.
Response

Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the the section called “CreateGlobalCluster” (p. 1008), the section called “DescribeGlobalClusters” (p. 1013), the section called “ModifyGlobalCluster” (p. 1011), the section called “DeleteGlobalCluster” (p. 1010), the section called “FailoverGlobalCluster” (p. 1014), and the section called “RemoveFromGlobalCluster” (p. 1016) actions.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.
  
  The deletion protection setting for the global database.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  
  The Neptune database engine used by the global database ("neptune").

  
  The Neptune engine version used by the global database.

- **GlobalClusterArn** (in the CLI: --global-cluster-arn, or in Python: global_cluster_arn) – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the global database.

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-_:.]'.
  
  Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.

- **GlobalClusterMembers** (in the CLI: --global-cluster-members, or in Python: global_cluster_members) – An array of GlobalClusterMember – a structures.
  
  A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.

- **GlobalClusterResourceId** (in the CLI: --global-cluster-resource-id, or in Python: global_cluster_resource_id) – UTF-8 string.
  
  An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  
  Specifies the current state of this global database.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storageencrypted) – Boolean.
  
  The storage encryption setting for the global database.

Errors

- **GlobalClusterNotFoundFault** (p. 1138)

- **InvalidGlobalClusterStateFault** (p. 1141)

ModifyGlobalCluster (action)

The Amazon CLI name for this API is: modify-global-cluster, and the Python name is: modify_global_cluster.
Modify a setting for an Amazon Neptune global cluster. You can change one or more database configuration parameters by specifying these parameters and their new values in the request.

**Request**

- **AllowMajorVersionUpgrade** (in the CLI: `--allow-major-version-upgrade`, or in Python: `allow_major_version_upgrade`) – Boolean.

  A value that indicates whether major version upgrades are allowed.

  Constraints: You must allow major version upgrades if you specify a value for the `EngineVersion` parameter that is a different major version than the DB cluster's current version.

  If you upgrade the major version of a global database, the cluster and DB instance parameter groups are set to the default parameter groups for the new version, so you will need to apply any custom parameter groups after completing the upgrade.

- **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.

  Indicates whether the global database has deletion protection enabled. The global database cannot be deleted when deletion protection is enabled.


  The version number of the database engine to which you want to upgrade. Changing this parameter will result in an outage. The change is applied during the next maintenance window unless `ApplyImmediately` is enabled.

  To list all of the available Neptune engine versions, use the following command:

  ```bash
  aws neptune describe-db-engine-versions \
  --engine neptune \
  --query '[]|[?SupportsGlobalDatabases == 'true'].[EngineVersion]' 
  ```

- **GlobalClusterIdentifier** (in the CLI: `--global-cluster-identifier`, or in Python: `global_cluster_identifier`) – Required: UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-._]*'.

  The DB cluster identifier for the global cluster being modified. This parameter is not case-sensitive.

  Constraints: Must match the identifier of an existing global database cluster.

- **NewGlobalClusterIdentifier** (in the CLI: `--new-global-cluster-identifier`, or in Python: `new_global_cluster_identifier`) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-._]*'.

  A new cluster identifier to assign to the global database. This value is stored as a lowercase string.

  Constraints:
  - Must contain from 1 to 63 letters, numbers, or hyphens.
  - The first character must be a letter.
  - Can't end with a hyphen or contain two consecutive hyphens

  **Example:** my-cluster2

**Response**
Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the [section called “CreateGlobalCluster”](#) (p. 1008), the [section called “DescribeGlobalClusters”](#) (p. 1013), the [section called “ModifyGlobalCluster”](#) (p. 1011), the [section called “DeleteGlobalCluster”](#) (p. 1010), the [section called “FailoverGlobalCluster”](#) (p. 1014), and the [section called “RemoveFromGlobalCluster”](#) (p. 1016) actions.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  The deletion protection setting for the global database.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  The Neptune database engine used by the global database ("neptune").


  The Neptune engine version used by the global database.

- **GlobalClusterArn** (in the CLI: --global-cluster-arn, or in Python: global_cluster_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the global database.

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-_:.]+'.

  Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.

- **GlobalClusterMembers** (in the CLI: --global-cluster-members, or in Python: global_cluster_members) – An array of GlobalClusterMember—a structures.

  A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.

- **GlobalClusterResourceId** (in the CLI: --global-cluster-resource-id, or in Python: global_cluster_resource_id) – UTF-8 string.

  An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  Specifies the current state of this global database.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  The storage encryption setting for the global database.

**Errors**

- **GlobalClusterNotFoundFault** (p. 1138)
- **InvalidGlobalClusterStateFault** (p. 1141)

**DescribeGlobalClusters** (action)

The Amazon CLI name for this API is: describe-global-clusters, and the Python name is: describe_global_clusters.
Returns information about Neptune global database clusters. This API supports pagination.

Request

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-_:.]'.

  The user-supplied DB cluster identifier. If this parameter is specified, only information about the specified DB cluster is returned. This parameter is not case-sensitive.

  Constraints: If supplied, must match an existing DB cluster identifier.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  (Optional) A pagination token returned by a previous call to DescribeGlobalClusters. If this parameter is specified, the response will only include records beyond the marker, up to the number specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).

  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination marker token is included in the response that you can use to retrieve the remaining results.

  Default: 100

  Constraints: Minimum 20, maximum 100.

Response

- **GlobalClusters** (in the CLI: --global-clusters, or in Python: global_clusters) – An array of GlobalCluster (p. 1008) GlobalClusterMember objects.

  The list of global clusters and instances returned by this request.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  A pagination token. If this parameter is returned in the response, more records are available, which can be retrieved by one or more additional calls to DescribeGlobalClusters.

Errors

- **GlobalClusterNotFoundFault** (p. 1138)

FailoverGlobalCluster (action)

The Amazon CLI name for this API is: failover-global-cluster, and the Python name is: failover_global_cluster.

Initiates the failover process for a Neptune global database.

A failover for a Neptune global database promotes one of secondary read-only DB clusters to be the primary DB cluster and demotes the primary DB cluster to being a secondary (read-only) DB cluster. In other words, the role of the current primary DB cluster and the selected target secondary DB cluster are switched. The selected secondary DB cluster assumes full read/write capabilities for the Neptune global database.
Note
This action applies only to Neptune global databases. This action is only intended for use on healthy Neptune global databases with healthy Neptune DB clusters and no region-wide outages, to test disaster recovery scenarios or to reconfigure the global database topology.

Request

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – Required: UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-:_]*'.

  Identifier of the Neptune global database that should be failed over. The identifier is the unique key assigned by the user when the Neptune global database was created. In other words, it's the name of the global database that you want to fail over.

  Constraints: Must match the identifier of an existing Neptune global database.

- **TargetDbClusterIdentifier** (in the CLI: --target-db-cluster-identifier, or in Python: target_db_cluster_identifier) – Required: UTF-8 string.

  The Amazon Resource Name (ARN) of the secondary Neptune DB cluster that you want to promote to primary for the global database.

Response

Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the section called “CreateGlobalCluster” (p. 1008), the section called “DescribeGlobalClusters” (p. 1013), the section called “ModifyGlobalCluster” (p. 1011), the section called “DeleteGlobalCluster” (p. 1010), the section called “FailoverGlobalCluster” (p. 1014), and the section called “RemoveFromGlobalCluster” (p. 1016) actions.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  The deletion protection setting for the global database.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  The Neptune database engine used by the global database ("neptune").


  The Neptune engine version used by the global database.

- **GlobalClusterArn** (in the CLI: --global-cluster-arn, or in Python: global_cluster_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the global database.

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-:_]*'.

  Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.

- **GlobalClusterMembers** (in the CLI: --global-cluster-members, or in Python: global_cluster_members) – An array of GlobalClusterMember — a structures.

  A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.

- **GlobalClusterResourceId** (in the CLI: --global-cluster-resource-id, or in Python: global_cluster_resource_id) – UTF-8 string.
An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  
  Specifies the current state of this global database.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.
  
  The storage encryption setting for the global database.

**Errors**

- GlobalClusterNotFoundFault (p. 1138)
- InvalidGlobalClusterStateFault (p. 1141)
- InvalidDBClusterStateFault (p. 1139)
- DBClusterNotFoundFault (p. 1131)

**RemoveFromGlobalCluster (action)**

The Amazon CLI name for this API is: remove-from-global-cluster, and the Python name is: remove_from_global_cluster.

Detaches a Neptune DB cluster from a Neptune global database. A secondary cluster becomes a normal standalone cluster with read-write capability instead of being read-only, and no longer receives data from the primary cluster.

**Request**

- **DbClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – **Required**: UTF-8 string.
  
  The Amazon Resource Name (ARN) identifying the cluster to be detached from the Neptune global database cluster.

- **GlobalClusterIdentifier** (in the CLI: --global-cluster-identifier, or in Python: global_cluster_identifier) – **Required**: UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '[A-Za-z][0-9A-Za-z-_:.]'.
  
  The identifier of the Neptune global database from which to detach the specified Neptune DB cluster.

**Response**

Contains the details of an Amazon Neptune global database.

This data type is used as a response element for the the section called “CreateGlobalCluster” (p. 1008), the section called “DescribeGlobalClusters” (p. 1013), the section called “ModifyGlobalCluster” (p. 1011), the section called “DeleteGlobalCluster” (p. 1010), the section called “FailoverGlobalCluster” (p. 1014), and the section called “RemoveFromGlobalCluster” (p. 1016) actions.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.
  
  The deletion protection setting for the global database.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
The Neptune database engine used by the global database ("neptune").


The Neptune engine version used by the global database.

- **GlobalClusterArn** (in the CLI: `--global-cluster-arn`, or in Python: `global_cluster_arn`) – UTF-8 string.

The Amazon Resource Name (ARN) for the global database.

- **GlobalClusterIdentifier** (in the CLI: `--global-cluster-identifier`, or in Python: `global_cluster_identifier`) – UTF-8 string, not less than 1 or more than 255 bytes long, matching the regular expression: '^[A-Za-z][0-9A-Za-z-_:.*]$.'

Contains a user-supplied global database cluster identifier. This identifier is the unique key that identifies a global database.

- **GlobalClusterMembers** (in the CLI: `--global-cluster-members`, or in Python: `global_cluster_members`) – An array of GlobalClusterMember— a structures.

A list of cluster ARNs and instance ARNs for all the DB clusters that are part of the global database.

- **GlobalClusterResourceId** (in the CLI: `--global-cluster-resource-id`, or in Python: `global_cluster_resource_id`) – UTF-8 string.

An immutable identifier for the global database that is unique within in all regions. This identifier is found in CloudTrail log entries whenever the KMS key for the DB cluster is accessed.

- **Status** (in the CLI: `--status`, or in Python: `status`) – UTF-8 string.

Specifies the current state of this global database.

- **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

The storage encryption setting for the global database.

**Errors**

- `GlobalClusterNotFoundFault (p. 1138)`
- `InvalidGlobalClusterStateFault (p. 1141)`
- `DBClusterNotFoundFault (p. 1131)`

**Neptune Instances API**

**Structures:**

- `DBInstance (structure) (p. 1018)`
- `DBInstanceStatusInfo (structure) (p. 1021)`
- `OrderableDBInstanceOption (structure) (p. 1021)`
- `ValidDBInstanceModificationsMessage (structure) (p. 1023)`

**Actions:**

- `CreateDBInstance (action) (p. 1023)`
- `DeleteDBInstance (action) (p. 1031)`
- `ModifyDBInstance (action) (p. 1036)`
• **RebootDBInstance** (action) (p. 1045)
• **DescribeDBInstances** (action) (p. 1049)
• **DescribeOrderableDBInstanceOptions** (action) (p. 1050)
• **DescribeValidDBInstanceModifications** (action) (p. 1051)

## DBInstance (structure)

Contains the details of an Amazon Neptune DB instance.

This data type is used as a response element in the section called “DescribeDBInstances” (p. 1049) action.

### Fields

- **AutoMinorVersionUpgrade** – Boolean.
  
  Indicates that minor version patches are applied automatically.

- **AvailabilityZone** – UTF-8 string.
  
  Specifies the name of the Availability Zone the DB instance is located in.

- **BackupRetentionPeriod** – Number (integer).
  
  Specifies the number of days for which automatic DB snapshots are retained.

- **CACertificateIdentifier** – UTF-8 string.
  
  The identifier of the CA certificate for this DB instance.

- **CopyTagsToSnapshot** – Boolean.
  
  Specifies whether tags are copied from the DB instance to snapshots of the DB instance.

- **DBClusterIdentifier** – UTF-8 string.
  
  If the DB instance is a member of a DB cluster, contains the name of the DB cluster that the DB instance is a member of.

- **DBInstanceArn** – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the DB instance.

- **DBInstanceClass** – UTF-8 string.
  
  Contains the name of the compute and memory capacity class of the DB instance.

- **DBInstanceIdentifier** – UTF-8 string.
  
  Contains a user-supplied database identifier. This identifier is the unique key that identifies a DB instance.

- **DbInstancePort** – Number (integer).
  
  Specifies the port that the DB instance listens on. If the DB instance is part of a DB cluster, this can be a different port than the DB cluster port.

- **DBInstanceStatus** – UTF-8 string.
  
  Specifies the current state of this database.

- **DbiResourceId** – UTF-8 string.
  
  The Amazon Region-unique, immutable identifier for the DB instance. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB instance is accessed.
- **DBName** – UTF-8 string.
  The database name.

- **DBParameterGroups** – An array of DBParameterGroupStatus (p. 1054) DBParameterGroup objects.
  Provides the list of DB parameter groups applied to this DB instance.

- **DBSecurityGroups** – An array of DBSecurityGroupMembership (p. 1126) DBSecurityGroup objects.
  Provides List of DB security group elements containing only DBSecurityGroup.Name and DBSecurityGroup.Status subelements.

- **DBSubnetGroup** – A DBSubnetGroup (p. 1072) object.
  Specifies information on the subnet group associated with the DB instance, including the name, description, and subnets in the subnet group.

- **DeletionProtection** – Boolean.
  Indicates whether or not the DB instance has deletion protection enabled. The instance can't be deleted when deletion protection is enabled. See Deleting a DB Instance.

- **DomainMemberships** – An array of DomainMembership (p. 1126) DomainMembership objects.
  Not supported

- **EnabledCloudwatchLogsExports** – An array of UTF-8 strings.
  A list of log types that this DB instance is configured to export to CloudWatch Logs.

- **Endpoint** – An Endpoint (p. 1127) object.
  Specifies the connection endpoint.

- **Engine** – UTF-8 string.
  Provides the name of the database engine to be used for this DB instance.

- **EngineVersion** – UTF-8 string.
  Indicates the database engine version.

- **EnhancedMonitoringResourceArn** – UTF-8 string.
  The Amazon Resource Name (ARN) of the Amazon CloudWatch Logs log stream that receives the Enhanced Monitoring metrics data for the DB instance.

- **IAMDatabaseAuthenticationEnabled** – Boolean.
  True if Amazon Identity and Access Management (IAM) authentication is enabled, and otherwise false.

- **InstanceCreateTime** – Timestamp.
  Provides the date and time the DB instance was created.

- **Iops** – Number (integer).
  Specifies the Provisioned IOPS (I/O operations per second) value.

- **KmsKeyId** – UTF-8 string.
  Not supported: The encryption for DB instances is managed by the DB cluster.

- **LatestRestorableTime** – Timestamp.
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **LicenseModel** – UTF-8 string.
  License model information for this DB instance.
• **MonitoringInterval** – Number (integer).

  The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance.

• **MonitoringRoleArn** – UTF-8 string.

  The ARN for the IAM role that permits Neptune to send Enhanced Monitoring metrics to Amazon CloudWatch Logs.

• **MultiAZ** – Boolean.

  Specifies if the DB instance is a Multi-AZ deployment.

• **PendingModifiedValues** – A PendingModifiedValues (p. 1118) object.

  Specifies that changes to the DB instance are pending. This element is only included when changes are pending. Specific changes are identified by subelements.

• **PreferredBackupWindow** – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.

• **PreferredMaintenanceWindow** – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **PromotionTier** – Number (integer).

  A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

• **PubliclyAccessible** – Boolean.

  This flag should no longer be used.

• **Read ReplicaDBClusterIdentifiers** – An array of ReadReplicaDBClusterIdentifier— UTF-8 strings.

  Contains one or more identifiers of DB clusters that are Read Replicas of this DB instance.

• **Read ReplicaDBInstanceIdentifiers** – An array of ReadReplicaDBInstanceIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB instance.

• **Read ReplicasSourceDBInstanceIdentifier** – UTF-8 string.

  Contains the identifier of the source DB instance if this DB instance is a Read Replica.

• **SecondaryAvailabilityZone** – UTF-8 string.

  If present, specifies the name of the secondary Availability Zone for a DB instance with multi-AZ support.

• **StatusInfos** – An array of DBInstanceStatusInfo (p. 1021) DBInstanceStatusInfo objects.

  The status of a Read Replica. If the instance is not a Read Replica, this is blank.

• **StorageEncrypted** – Boolean.

  Not supported: The encryption for DB instances is managed by the DB cluster.

• **StorageType** – UTF-8 string.

  Specifies the storage type associated with DB instance.

• **TdeCredentialArn** – UTF-8 string.

  The ARN from the key store with which the instance is associated for TDE encryption.
• **Timezone** – UTF-8 string.

   Not supported.


   Provides a list of VPC security group elements that the DB instance belongs to.

DBInstance is used as the response element for:

• **CreateDBInstance** (p. 1023)
• **DeleteDBInstance** (p. 1031)
• **ModifyDBInstance** (p. 1036)
• **RebootDBInstance** (p. 1045)

**DBInstanceStatusInfo (structure)**

Provides a list of status information for a DB instance.

**Fields**

• **Message** – UTF-8 string.

   Details of the error if there is an error for the instance. If the instance is not in an error state, this value is blank.

• **Normal** – Boolean.

   Boolean value that is true if the instance is operating normally, or false if the instance is in an error state.

• **Status** – UTF-8 string.

   Status of the DB instance. For a StatusType of read replica, the values can be replicating, error, stopped, or terminated.

• **StatusType** – UTF-8 string.

   This value is currently "read replication."

**OrderableDBInstanceOption (structure)**

Contains a list of available options for a DB instance.

This data type is used as a response element in the the section called “DescribeOrderableDBInstanceOptions” (p. 1050) action.

**Fields**

• **AvailabilityZones** – An array of AvailabilityZone (p. 1126) AvailabilityZone objects.

   A list of Availability Zones for a DB instance.

• **DBInstanceClass** – UTF-8 string.

   The DB instance class for a DB instance.

• **Engine** – UTF-8 string.
The engine type of a DB instance.

- **EngineVersion** – UTF-8 string.

  The engine version of a DB instance.

- **LicenseModel** – UTF-8 string.

  The license model for a DB instance.

- **MaxIopsPerDbInstance** – Number (integer).

  Maximum total provisioned IOPS for a DB instance.

- **MaxIopsPerGib** – Number (double).

  Maximum provisioned IOPS per GiB for a DB instance.

- **MaxStorageSize** – Number (integer).

  Maximum storage size for a DB instance.

- **MinIopsPerDbInstance** – Number (integer).

  Minimum total provisioned IOPS for a DB instance.

- **MinIopsPerGib** – Number (double).

  Minimum provisioned IOPS per GiB for a DB instance.

- **MinStorageSize** – Number (integer).

  Minimum storage size for a DB instance.

- **MultiAZCapable** – Boolean.

  Indicates whether a DB instance is Multi-AZ capable.

- **Read Replica Capable** – Boolean.

  Indicates whether a DB instance can have a Read Replica.

- **StorageType** – UTF-8 string.

  Indicates the storage type for a DB instance.

- **SupportsEnhancedMonitoring** – Boolean.

  Indicates whether a DB instance supports Enhanced Monitoring at intervals from 1 to 60 seconds.

- **SupportsGlobalDatabases** – Boolean.

  A value that indicates whether you can use Neptune global databases with a specific combination of other DB engine attributes.

- **SupportsIAMDatabaseAuthentication** – Boolean.

  Indicates whether a DB instance supports IAM database authentication.

- **SupportsIops** – Boolean.

  Indicates whether a DB instance supports provisioned IOPS.

- **SupportsStorageEncryption** – Boolean.

  Indicates whether a DB instance supports encrypted storage.

- **Vpc** – Boolean.

  Indicates whether a DB instance is in a VPC.
ValidDBInstanceModificationsMessage (structure)

Information about valid modifications that you can make to your DB instance. Contains the result of a successful call to the section called “DescribeValidDBInstanceModifications” (p. 1051) action. You can use this information when you call the section called “ModifyDBInstance” (p. 1036).

Fields

- **Storage** – An array of ValidStorageOptions—a structures.
  
  Valid storage options for your DB instance.

ValidDBInstanceModificationsMessage is used as the response element for:

- **DescribeValidDBInstanceModifications** (p. 1051)

CreateDBInstance (action)

The Amazon CLI name for this API is: create-db-instance, and the Python name is: create_db_instance.

Creates a new DB instance.

Request

  
  Indicates that minor engine upgrades are applied automatically to the DB instance during the maintenance window.
  
  Default: true

- **AvailabilityZone** (in the CLI: --availability-zone, or in Python: availability_zone) – UTF-8 string.
  
  The EC2 Availability Zone that the DB instance is created in
  
  Default: A random, system-chosen Availability Zone in the endpoint's Amazon Region.
  
  Example: us-east-1d
  
  Constraint: The AvailabilityZone parameter can't be specified if the MultiAZ parameter is set to true. The specified Availability Zone must be in the same Amazon Region as the current endpoint.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).
  
  The number of days for which automated backups are retained.
  
  Not applicable. The retention period for automated backups is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).
  
  Default: 1
  
  Constraints:
  - Must be a value from 0 to 35
  - Cannot be set to 0 if the DB instance is a source to Read Replicas
• **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.

True to copy all tags from the DB instance to snapshots of the DB instance, and otherwise false. The default is false.

• **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

The identifier of the DB cluster that the instance will belong to.

For information on creating a DB cluster, see the section called “CreateDBCluster” (p. 972).

Type: String

• **DBInstanceClass** (in the CLI: `--db-instance-class`, or in Python: `db_instance_class`) – Required: UTF-8 string.

The compute and memory capacity of the DB instance, for example, `db.m4.large`. Not all DB instance classes are available in all Amazon Regions.

• **DBInstanceIdentifier** (in the CLI: `--db-instance-identifier`, or in Python: `db_instance_identifier`) – Required: UTF-8 string.

The DB instance identifier. This parameter is stored as a lowercase string.

Constraints:
- Must contain from 1 to 63 letters, numbers, or hyphens.
- First character must be a letter.
- Cannot end with a hyphen or contain two consecutive hyphens.

Example: `mydbinstance`

• **DBName** (in the CLI: `--db-name`, or in Python: `db_name`) – UTF-8 string.

Not supported.

• **DBParameterGroupName** (in the CLI: `--db-parameter-group-name`, or in Python: `db_parameter_group_name`) – UTF-8 string.

The name of the DB parameter group to associate with this DB instance. If this argument is omitted, the default DBParameterGroup for the specified engine is used.

Constraints:
- Must be 1 to 255 letters, numbers, or hyphens.
- First character must be a letter
- Cannot end with a hyphen or contain two consecutive hyphens

• **DBSecurityGroups** (in the CLI: `--db-security-groups`, or in Python: `db_security_groups`) – An array of DBSecurityGroupName— UTF-8 strings.

A list of DB security groups to associate with this DB instance.

Default: The default DB security group for the database engine.

• **DBSubnetGroupName** (in the CLI: `--db-subnet-group-name`, or in Python: `db_subnet_group_name`) – UTF-8 string.

A DB subnet group to associate with this DB instance.

If there is no DB subnet group, then it is a non-VPC DB instance.

• **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.
A value that indicates whether the DB instance has deletion protection enabled. The database can’t be deleted when deletion protection is enabled. By default, deletion protection is disabled. See Deleting a DB Instance.

DB instances in a DB cluster can be deleted even when deletion protection is enabled in their parent DB cluster.

- **Domain** (in the CLI: --domain, or in Python: domain) – UTF-8 string.
  Specify the Active Directory Domain to create the instance in.

- **DomainIAMRoleName** (in the CLI: --domain-iam-role-name, or in Python: domain_iam_role_name) – UTF-8 string.
  Specify the name of the IAM role to be used when making API calls to the Directory Service.

  The list of log types that need to be enabled for exporting to CloudWatch Logs.

  Not supported by Neptune (ignored).

  The name of the database engine to be used for this instance.

  Valid Values: neptune

  The version number of the database engine to use. Currently, setting this parameter has no effect.

- **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).
  The amount of Provisioned IOPS (input/output operations per second) to be initially allocated for the DB instance.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.
  The Amazon KMS key identifier for an encrypted DB instance.

  The KMS key identifier is the Amazon Resource Name (ARN) for the KMS encryption key. If you are creating a DB instance with the same Amazon account that owns the KMS encryption key used to encrypt the new DB instance, then you can use the KMS key alias instead of the ARN for the KMS encryption key.

  Not applicable. The KMS key identifier is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).

  If the StorageEncrypted parameter is true, and you do not specify a value for the KmsKeyId parameter, then Amazon Neptune will use your default encryption key. Amazon KMS creates the default encryption key for your Amazon account. Your Amazon account has a different default encryption key for each Amazon Region.

- **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.
  License model information for this DB instance.

  Valid values: license-included | bring-your-own-license | general-public-license

- **MonitoringInterval** (in the CLI: --monitoring-interval, or in Python: monitoring_interval) – Number (integer).
The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance. To disable collecting Enhanced Monitoring metrics, specify 0. The default is 0.

If MonitoringRoleArn is specified, then you must also set MonitoringInterval to a value other than 0.

Valid Values: 0, 1, 5, 10, 15, 30, 60

- **MonitoringRoleArn** (in the CLI: --monitoring-role-arn, or in Python: monitoring_role_arn) – UTF-8 string.

  The ARN for the IAM role that permits Neptune to send enhanced monitoring metrics to Amazon CloudWatch Logs. For example, arn:aws:iam:123456789012:role/emaccess.

  If MonitoringInterval is set to a value other than 0, then you must supply a MonitoringRoleArn value.

- **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies if the DB instance is a Multi-AZ deployment. You can't set the AvailabilityZone parameter if the MultiAZ parameter is set to true.

- **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  The port number on which the database accepts connections.

  Not applicable. The port is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).

  Default: 8182

  Type: Integer

- **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  The daily time range during which automated backups are created.

  Not applicable. The daily time range for creating automated backups is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).

- **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  The time range each week during which system maintenance can occur, in Universal Coordinated Time (UTC).


  The default is a 30-minute window selected at random from an 8-hour block of time for each Amazon Region, occurring on a random day of the week.

  Valid Days: Mon, Tue, Wed, Thu, Fri, Sat, Sun.

  Constraints: Minimum 30-minute window.

- **PromotionTier** (in the CLI: --promotion-tier, or in Python: promotion_tier) – Number (integer).

  A value that specifies the order in which an Read Replica is promoted to the primary instance after a failure of the existing primary instance.

  Default: 1
Valid Values: 0 - 15

- **PubliclyAccessible** (in the CLI: --publicly-accessible, or in Python: publicly_accessible) – Boolean.

  This flag should no longer be used.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Specifies whether the DB instance is encrypted.

  Not applicable. The encryption for DB instances is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).

  Default: false

- **StorageType** (in the CLI: --storage-type, or in Python: storage_type) – UTF-8 string.

  Specifies the storage type to be associated with the DB instance.

  Not applicable. Storage is managed by the DB Cluster.

- **Tags** (in the CLI: --tags, or in Python: tags) – An array of Tag (p. 1120) Tag objects.

  The tags to assign to the new instance.

- **TdeCredentialArn** (in the CLI: --tde-credential-arn, or in Python: tde_credential_arn) – UTF-8 string.

  The ARN from the key store with which to associate the instance for TDE encryption.


  The password for the given ARN from the key store in order to access the device.

- **Timezone** (in the CLI: --timezone, or in Python: timezone) – UTF-8 string.

  The time zone of the DB instance.


  A list of EC2 VPC security groups to associate with this DB instance.

  Not applicable. The associated list of EC2 VPC security groups is managed by the DB cluster. For more information, see the section called “CreateDBCluster” (p. 972).

  Default: The default EC2 VPC security group for the DB subnet group's VPC.

**Response**

Contains the details of an Amazon Neptune DB instance.

This data type is used as a response element in the the section called “DescribeDBInstances” (p. 1049) action.


  Indicates that minor version patches are applied automatically.

- **AvailabilityZone** (in the CLI: --availability-zone, or in Python: availability_zone) – UTF-8 string.
Specifications include:

- **DBInstanceClass** (in the CLI: --db-instance-class, or in Python: db_instance_class) – UTF-8 string.
  - Contains the name of the compute and memory capacity class of the DB instance.

- **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: db_instance_identifier) – UTF-8 string.
  - Contains a user-supplied database identifier. This identifier is the unique key that identifies a DB instance.

- **DBInstancePort** (in the CLI: --db-instance-port, or in Python: db_instance_port) – Number (integer).
  - Specifies the port that the DB instance listens on. If the DB instance is part of a DB cluster, this can be a different port than the DB cluster port.

- **DBInstanceStatus** (in the CLI: --db-instance-status, or in Python: db_instance_status) – UTF-8 string.
  - Specifies the current state of this database.

- **DBInterfaceId** (in the CLI: --db-interface-id, or in Python: db_interface_id) – UTF-8 string.
  - The Amazon Region-unique, immutable identifier for the DB instance. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB instance is accessed.

- **DBName** (in the CLI: --db-name, or in Python: db_name) – UTF-8 string.
  - The database name.

- **DBParameterGroups** (in the CLI: --db-parameter-groups, or in Python: db_parameter_groups) – An array of DBParameterGroupStatus (p. 1054) DBParameterGroup objects.
  - Provides the list of DB parameter groups applied to this DB instance.

- **DBSecurityGroups** (in the CLI: --db-security-groups, or in Python: db_security_groups) – An array of DBSecurityGroupMembership (p. 1126) DBSecurityGroup objects.
  - Provides List of DB security group elements containing only DBSecurityGroup.Name and DBSecurityGroup.Status subelements.
• **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – A
  DBSubnetGroup (p. 1072) object.

  Specifies information on the subnet group associated with the DB instance, including the name,
  description, and subnets in the subnet group.

• **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) –
  Boolean.

  Indicates whether or not the DB instance has deletion protection enabled. The instance can't be
  deleted when deletion protection is enabled. See Deleting a DB Instance.

• **DomainMemberships** (in the CLI: --domain-memberships, or in Python: domain_memberships) –
  An array of DomainMembership (p. 1126) DomainMembership objects.

  Not supported

• **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in
  Python: enabled_cloudwatch_logs_exports) – An array of UTF-8 strings.

  A list of log types that this DB instance is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – An Endpoint (p. 1127) object.

  Specifies the connection endpoint.

• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB instance.


  Indicates the database engine version.

• **EnhancedMonitoringResourceArn** (in the CLI: --enhanced-monitoring-resource-arn, or in
  Python: enhanced_monitoring_resource_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) of the Amazon CloudWatch Logs log stream that receives the
  Enhanced Monitoring metrics data for the DB instance.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or
  in Python: iam_database_authentication_enabled) – Boolean.

  True if Amazon Identity and Access Management (IAM) authentication is enabled, and otherwise false.

• **InstanceCreateTime** (in the CLI: --instance-create-time, or in Python: instance_create_time) –
  Timestamp.

  Provides the date and time the DB instance was created.

• **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).

  Specifies the Provisioned IOPS (I/O operations per second) value.

• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  Not supported: The encryption for DB instances is managed by the DB cluster.

• **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) –
  Timestamp.

  Specifies the latest time to which a database can be restored with point-in-time restore.

• **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.

  License model information for this DB instance.

• **MonitoringInterval** (in the CLI: --monitoring-interval, or in Python: monitoring_interval) –
  Number (integer).
The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance.

- **MonitoringRoleArn** (in the CLI: --monitoring-role-arn, or in Python: monitoring_role_arn) – UTF-8 string.
  
The ARN for the IAM role that permits Neptune to send Enhanced Monitoring metrics to Amazon CloudWatch Logs.

- **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.
  
  Specifies if the DB instance is a Multi-AZ deployment.

- **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A `PendingModifiedValues` (p. 1118) object.
  
  Specifies that changes to the DB instance are pending. This element is only included when changes are pending. Specific changes are identified by subelements.

- **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.
  
  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.
  
  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

- **PromotionTier** (in the CLI: --promotion-tier, or in Python: promotion_tier) – Number (integer).
  
  A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

- **PubliclyAccessible** (in the CLI: --publicly-accessible, or in Python: publicly_accessible) – Boolean.
  
  This flag should no longer be used.

- **Read Replica DB Cluster Identifiers** (in the CLI: --read-replica-db-cluster-identifiers, or in Python: read_replica_db_cluster_identifiers) – An array of Read Replica DB Cluster Identifier—UTF-8 strings.
  
  Contains one or more identifiers of DB clusters that are Read Replicas of this DB instance.

- **Read Replica DB Instance Identifiers** (in the CLI: --read-replica-db-instance-identifiers, or in Python: read_replica_db_instance_identifiers) – An array of Read Replica DB Instance Identifier—UTF-8 strings.
  
  Contains one or more identifiers of the Read Replicas associated with this DB instance.

  
  Contains the identifier of the source DB instance if this DB instance is a Read Replica.

- **SecondaryAvailabilityZone** (in the CLI: --secondary-availability-zone, or in Python: secondary_availability_zone) – UTF-8 string.
  
  If present, specifies the name of the secondary Availability Zone for a DB instance with multi-AZ support.

- **StatusInfos** (in the CLI: --status-infos, or in Python: status_infos) – An array of `DBInstanceStatusInfo` (p. 1021) DBInstanceStatusInfo objects.
The status of a Read Replica. If the instance is not a Read Replica, this is blank.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Not supported: The encryption for DB instances is managed by the DB cluster.

- **StorageType** (in the CLI: --storage-type, or in Python: storage_type) – UTF-8 string.

  Specifies the storage type associated with DB instance.

- **TdeCredentialArn** (in the CLI: --tde-credential-arn, or in Python: tde_credential_arn) – UTF-8 string.

  The ARN from the key store with which the instance is associated for TDE encryption.

- **Timezone** (in the CLI: --timezone, or in Python: timezone) – UTF-8 string.

  Not supported.


  Provides a list of VPC security group elements that the DB instance belongs to.

**Errors**

- DBInstanceAlreadyExistsFault (p. 1133)
- InsufficientDBInstanceCapacityFault (p. 1139)
- DBParameterGroupNotFoundFault (p. 1134)
- DBSecurityGroupNotFoundFault (p. 1134)
- InstanceQuotaExceededFault (p. 1138)
- StorageQuotaExceededFault (p. 1145)
- DBSubnetGroupNotFoundFault (p. 1136)
- DBSubnetGroupDoesNotCoverEnoughAZs (p. 1136)
- InvalidDBClusterStateFault (p. 1139)
- InvalidSubnet (p. 1142)
- InvalidVPCNetworkStateFault (p. 1142)
- ProvisionedIopsNotAvailableInAZFault (p. 1143)
- OptionGroupNotFoundFault (p. 1143)
- DBClusterNotFoundFault (p. 1131)
- StorageTypeNotSupportedFault (p. 1145)
- AuthorizationNotFoundFault (p. 1130)
- KMSKeyNotAccessibleFault (p. 1143)
- DomainNotFoundFault (p. 1137)

**DeleteDBInstance (action)**

The Amazon CLI name for this API is: delete-db-instance, and the Python name is: delete_db_instance.

The DeleteDBInstance action deletes a previously provisioned DB instance. When you delete a DB instance, all automated backups for that instance are deleted and can't be recovered. Manual DB snapshots of the DB instance to be deleted by DeleteDBInstance are not deleted.
If you request a final DB snapshot the status of the Amazon Neptune DB instance is deleting until the DB snapshot is created. The API action DescribeDBInstance is used to monitor the status of this operation. The action can't be canceled or reverted once submitted.

Note that when a DB instance is in a failure state and has a status of failed, incompatible-restore, or incompatible-network, you can only delete it when the SkipFinalSnapshot parameter is set to true.

You can't delete a DB instance if it is the only instance in the DB cluster, or if it has deletion protection enabled.

**Request**

- **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: `db_instance_identifier`) – Required: UTF-8 string.
  
  The DB instance identifier for the DB instance to be deleted. This parameter isn't case-sensitive.

  Constraints:
  - Must match the name of an existing DB instance.

- **FinalDBSnapshotIdentifier** (in the CLI: --final-db-snapshot-identifier, or in Python: `final_db_snapshot_identifier`) – UTF-8 string.
  
  The DBSnapshotIdentifier of the new DBSnapshot created when SkipFinalSnapshot is set to false.

  **Note**
  
  Specifying this parameter and also setting the SkipFinalSnapshot parameter to true results in an error.

  Constraints:
  - Must be 1 to 255 letters or numbers.
  - First character must be a letter
  - Cannot end with a hyphen or contain two consecutive hyphens
  - Cannot be specified when deleting a Read Replica.

- **SkipFinalSnapshot** (in the CLI: --skip-final-snapshot, or in Python: `skip_final_snapshot`) – Boolean.

  Determines whether a final DB snapshot is created before the DB instance is deleted. If true is specified, no DBSnapshot is created. If false is specified, a DB snapshot is created before the DB instance is deleted.

  Note that when a DB instance is in a failure state and has a status of 'failed', 'incompatible-restore', or 'incompatible-network', it can only be deleted when the SkipFinalSnapshot parameter is set to "true".

  Specify true when deleting a Read Replica.

  **Note**
  
  The FinalDBSnapshotIdentifier parameter must be specified if SkipFinalSnapshot is false.

  Default: false

**Response**

Contains the details of an Amazon Neptune DB instance.

This data type is used as a response element in the section called “DescribeDBInstances” (p. 1049) action.

  Indicates that minor version patches are applied automatically.

• **AvailabilityZone** (in the CLI: `--availability-zone`, or in Python: `availability_zone`) – UTF-8 string.

  Specifies the name of the Availability Zone the DB instance is located in.

• **BackupRetentionPeriod** (in the CLI: `--backup-retention-period`, or in Python: `backup_retention_period`) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

• **CACertificateIdentifier** (in the CLI: `--ca-certificate-identifier`, or in Python: `ca_certificate_identifier`) – UTF-8 string.

  The identifier of the CA certificate for this DB instance.

• **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.

  Specifies whether tags are copied from the DB instance to snapshots of the DB instance.

• **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

  If the DB instance is a member of a DB cluster, contains the name of the DB cluster that the DB instance is a member of.

• **DBInstanceArn** (in the CLI: `--db-instance-arn`, or in Python: `db_instance_arn`) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB instance.

• **DBInstanceClass** (in the CLI: `--db-instance-class`, or in Python: `db_instance_class`) – UTF-8 string.

  Contains the name of the compute and memory capacity class of the DB instance.

• **DBInstanceIdentifier** (in the CLI: `--db-instance-identifier`, or in Python: `db_instance_identifier`) – UTF-8 string.

  Contains a user-supplied database identifier. This identifier is the unique key that identifies a DB instance.

• **DBInstancePort** (in the CLI: `--db-instance-port`, or in Python: `db_instance_port`) – Number (integer).

  Specifies the port that the DB instance listens on. If the DB instance is part of a DB cluster, this can be a different port than the DB cluster port.

• **DBInstanceStatus** (in the CLI: `--db-instance-status`, or in Python: `db_instance_status`) – UTF-8 string.

  Specifies the current state of this database.

• **DBResourceId** (in the CLI: `--dbi-resource-id`, or in Python: `dbi_resource_id`) – UTF-8 string.

  The Amazon Region-unique, immutable identifier for the DB instance. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB instance is accessed.

• **DBName** (in the CLI: `--db-name`, or in Python: `db_name`) – UTF-8 string.

  The database name.

• **DBParameterGroups** (in the CLI: `--db-parameter-groups`, or in Python: `db_parameter_groups`) – An array of DBParameterGroupStatus (p. 1054) DBParameterGroup objects.
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Provides the list of DB parameter groups applied to this DB instance.

- **DBSecurityGroups** (in the CLI: --db-security-groups, or in Python: db_security_groups) – An array of DBSecurityGroupMembership (p. 1126) DBSecurityGroup objects.

  Provides List of DB security group elements containing only DBSecurityGroup.Name and DBSecurityGroup.Status subelements.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – A DBSubnetGroup (p. 1072) object.

  Specifies information on the subnet group associated with the DB instance, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB instance has deletion protection enabled. The instance can't be deleted when deletion protection is enabled. See Deleting a DB Instance.

- **DomainMemberships** (in the CLI: --domain-memberships, or in Python: domain_memberships) – An array of DomainMembership (p. 1126) DomainMembership objects.

  Not supported


  A list of log types that this DB instance is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – An Endpoint (p. 1127) object.

  Specifies the connection endpoint.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB instance.


  Indicates the database engine version.


  The Amazon Resource Name (ARN) of the Amazon CloudWatch Logs log stream that receives the Enhanced Monitoring metrics data for the DB instance.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

  True if Amazon Identity and Access Management (IAM) authentication is enabled, and otherwise false.

- **InstanceCreateTime** (in the CLI: --instance-create-time, or in Python: instance_create_time) – Timestamp.

  Provides the date and time the DB instance was created.

- **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).

  Specifies the Provisioned IOPS (I/O operations per second) value.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  Not supported: The encryption for DB instances is managed by the DB cluster.

- **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.
Specifies the latest time to which a database can be restored with point-in-time restore.

- **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.

  License model information for this DB instance.

- **MonitoringInterval** (in the CLI: --monitoring-interval, or in Python: monitoring_interval) – Number (integer).

  The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance.

- **MonitoringRoleArn** (in the CLI: --monitoring-role-arn, or in Python: monitoring_role_arn) – UTF-8 string.

  The ARN for the IAM role that permits Neptune to send Enhanced Monitoring metrics to Amazon CloudWatch Logs.

- **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies if the DB instance is a Multi-AZ deployment.

- **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A PendingModifiedValues (p. 1118) object.

  Specifies that changes to the DB instance are pending. This element is only included when changes are pending. Specific changes are identified by subelements.

- **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.

- **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

- **PromotionTier** (in the CLI: --promotion-tier, or in Python: promotion_tier) – Number (integer).

  A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

- **PubliclyAccessible** (in the CLI: --publicly-accessible, or in Python: publicly_accessible) – Boolean.

  This flag should no longer be used.

- **ReadReplicaDBClusterIdentifiers** (in the CLI: --read-replica-db-cluster-identifiers, or in Python: read_replica_db_cluster_identifiers) – An array of ReadReplicaDBClusterIdentifier— UTF-8 strings.

  Contains one or more identifiers of DB clusters that are Read Replicas of this DB instance.

- **ReadReplicaDBInstanceIdentifiers** (in the CLI: --read-replica-db-instance-identifiers, or in Python: read_replica_db_instance_identifiers) – An array of ReadReplicaDBInstanceIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB instance.


  Contains the identifier of the source DB instance if this DB instance is a Read Replica.
• **SecondaryAvailabilityZone** (in the CLI: `--secondary-availability-zone`, or in Python: `secondary_availability_zone`) – UTF-8 string.

If present, specifies the name of the secondary Availability Zone for a DB instance with multi-AZ support.

• **StatusInfos** (in the CLI: `--status-infos`, or in Python: `status_infos`) – An array of `DBInstanceStatusInfo` (p. 1021) `DBInstanceStatusInfo` objects.

The status of a Read Replica. If the instance is not a Read Replica, this is blank.

• **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

Not supported: The encryption for DB instances is managed by the DB cluster.

• **StorageType** (in the CLI: `--storage-type`, or in Python: `storage_type`) – UTF-8 string.

Specifies the storage type associated with DB instance.

• **TdeCredentialArn** (in the CLI: `--tde-credential-arn`, or in Python: `tde_credential_arn`) – UTF-8 string.

The ARN from the key store with which the instance is associated for TDE encryption.

• **Timezone** (in the CLI: `--timezone`, or in Python: `timezone`) – UTF-8 string.

Not supported.


Provides a list of VPC security group elements that the DB instance belongs to.

**Errors**

• **DBInstanceNotFoundFault** (p. 1133)

• **InvalidDBInstanceStateFault** (p. 1140)

• **DBSnapshotAlreadyExistsFault** (p. 1135)

• **SnapshotQuotaExceededFault** (p. 1145)

• **InvalidDBClusterStateFault** (p. 1139)

**ModifyDBInstance (action)**

The Amazon CLI name for this API is: `modify-db-instance`, and the Python name is: `modify_db_instance`.

Modifies settings for a DB instance. You can change one or more database configuration parameters by specifying these parameters and the new values in the request. To learn what modifications you can make to your DB instance, call the section called “DescribeValidDBInstanceModifications” (p. 1051) before you call the section called “ModifyDBInstance” (p. 1036).

**Request**

• **AllowMajorVersionUpgrade** (in the CLI: `--allow-major-version-upgrade`, or in Python: `allow_major_version_upgrade`) – Boolean.

Indicates that major version upgrades are allowed. Changing this parameter doesn't result in an outage and the change is asynchronously applied as soon as possible.
- **ApplyImmediately** (in the CL: --apply-immediately, or in Python: apply_immediately) – Boolean.

  Specifies whether the modifications in this request and any pending modifications are asynchronously applied as soon as possible, regardless of the `PreferredMaintenanceWindow` setting for the DB instance.

  If this parameter is set to `false`, changes to the DB instance are applied during the next maintenance window. Some parameter changes can cause an outage and are applied on the next call to the section called "RebootDBInstance" (p. 1045), or the next failure reboot.

  Default: false


  Indicates that minor version upgrades are applied automatically to the DB instance during the maintenance window. Changing this parameter doesn't result in an outage except in the following case and the change is asynchronously applied as soon as possible. An outage will result if this parameter is set to `true` during the maintenance window, and a newer minor version is available, and Neptune has enabled auto patching for that engine version.

- **BackupRetentionPeriod** (in the CL: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

  Not applicable. The retention period for automated backups is managed by the DB cluster. For more information, see the section called "ModifyDBCluster" (p. 983).

  Default: Uses existing setting

- **CACertificateIdentifier** (in the CL: --ca-certificate-identifier, or in Python: ca_certificate_identifier) – UTF-8 string.

  Indicates the certificate that needs to be associated with the instance.


  The configuration setting for the log types to be enabled for export to CloudWatch Logs for a specific DB instance or DB cluster.

- **CopyTagsToSnapshot** (in the CL: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

  True to copy all tags from the DB instance to snapshots of the DB instance, and otherwise false. The default is false.

- **DBInstanceClass** (in the CL: --db-instance-class, or in Python: db_instance_class) – UTF-8 string.

  The new compute and memory capacity of the DB instance, for example, `db.m4.large`. Not all DB instance classes are available in all Amazon Regions.

  If you modify the DB instance class, an outage occurs during the change. The change is applied during the next maintenance window, unless `ApplyImmediately` is specified as `true` for this request.

  Default: Uses existing setting


  The DB instance identifier. This value is stored as a lowercase string.
Constraints:

- Must match the identifier of an existing DBInstance.

**DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – UTF-8 string.

The name of the DB parameter group to apply to the DB instance. Changing this setting doesn't result in an outage. The parameter group name itself is changed immediately, but the actual parameter changes are not applied until you reboot the instance without failover. The db instance will NOT be rebooted automatically and the parameter changes will NOT be applied during the next maintenance window.

Default: Uses existing setting

Constraints: The DB parameter group must be in the same DB parameter group family as this DB instance.

- **DBPortNumber** (in the CLI: --db-port-number, or in Python: db_port_number) – Number (integer).

The port number on which the database accepts connections.

The value of the DBPortNumber parameter must not match any of the port values specified for options in the option group for the DB instance.

Your database will restart when you change the DBPortNumber value regardless of the value of the ApplyImmediately parameter.

Default: 8182

- **DBSecurityGroups** (in the CLI: --db-security-groups, or in Python: db_security_groups) – An array of DBSecurityGroupName— UTF-8 strings.

A list of DB security groups to authorize on this DB instance. Changing this setting doesn't result in an outage and the change is asynchronously applied as soon as possible.

Constraints:

- If supplied, must match existing DBSecurityGroups.

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – UTF-8 string.

The new DB subnet group for the DB instance. You can use this parameter to move your DB instance to a different VPC.

Changing the subnet group causes an outage during the change. The change is applied during the next maintenance window, unless you specify true for the ApplyImmediately parameter.

Constraints: If supplied, must match the name of an existing DBSubnetGroup.

Example: mySubnetGroup

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

A value that indicates whether the DB instance has deletion protection enabled. The database can't be deleted when deletion protection is enabled. By default, deletion protection is disabled. See Deleting a DB Instance.

- **Domain** (in the CLI: --domain, or in Python: domain) – UTF-8 string.

Not supported.
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- **DomainIAMRoleName** (in the CLI: --domain-iam-role-name, or in Python: domain_iam_role_name) – UTF-8 string.
  
  Not supported

  
  True to enable mapping of Amazon Identity and Access Management (IAM) accounts to database accounts, and otherwise false.

  You can enable IAM database authentication for the following database engines

  Not applicable. Mapping Amazon IAM accounts to database accounts is managed by the DB cluster. For more information, see the section called "ModifyDBCluster" (p. 983).

  Default: false


  The version number of the database engine to upgrade to. Currently, setting this parameter has no effect. To upgrade your database engine to the most recent release, use the the section called “ApplyPendingMaintenanceAction” (p. 1122) API.

- **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).

  The new Provisioned IOPS (I/O operations per second) value for the instance.

  Changing this setting doesn't result in an outage and the change is applied during the next maintenance window unless the ApplyImmediately parameter is set to true for this request.

  Default: Uses existing setting

- **MonitoringInterval** (in the CLI: --monitoring-interval, or in Python: monitoring_interval) – Number (integer).

  The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance. To disable collecting Enhanced Monitoring metrics, specify 0. The default is 0.

  If MonitoringRoleArn is specified, then you must also set MonitoringInterval to a value other than 0.

  Valid Values: 0, 1, 5, 10, 15, 30, 60

- **MonitoringRoleArn** (in the CLI: --monitoring-role-arn, or in Python: monitoring_role_arn) – UTF-8 string.

  The ARN for the IAM role that permits Neptune to send enhanced monitoring metrics to Amazon CloudWatch Logs. For example, arn:aws:iam:123456789012:role/emaccess.

  If MonitoringInterval is set to a value other than 0, then you must supply a MonitoringRoleArn value.

- **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies if the DB instance is a Multi-AZ deployment. Changing this parameter doesn't result in an outage and the change is applied during the next maintenance window unless the ApplyImmediately parameter is set to true for this request.

- **NewDBInstanceIdentifier** (in the CLI: --new-db-instance-identifier, or in Python: new_db_instance_identifier) – UTF-8 string.

  The new DB instance identifier for the DB instance when renaming a DB instance. When you change the DB instance identifier, an instance reboot will occur immediately if you set Apply Immediately...
to true, or will occur during the next maintenance window if Apply Immediately to false. This value is stored as a lowercase string.

Constraints:
• Must contain from 1 to 63 letters, numbers, or hyphens.
• The first character must be a letter.
• Cannot end with a hyphen or contain two consecutive hyphens.

Example: mydbinstance

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

The daily time range during which automated backups are created if automated backups are enabled.

Not applicable. The daily time range for creating automated backups is managed by the DB cluster. For more information, see the section called “ModifyDBCluster” (p. 983).

Constraints:
• Must be in the format hh24:mi-hh24:mi
• Must be in Universal Time Coordinated (UTC)
• Must not conflict with the preferred maintenance window
• Must be at least 30 minutes

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

The weekly time range (in UTC) during which system maintenance can occur, which might result in an outage. Changing this parameter doesn't result in an outage, except in the following situation, and the change is asynchronously applied as soon as possible. If there are pending actions that cause a reboot, and the maintenance window is changed to include the current time, then changing this parameter will cause a reboot of the DB instance. If moving this window to the current time, there must be at least 30 minutes between the current time and end of the window to ensure pending changes are applied.

Default: Uses existing setting


Valid Days: Mon | Tue | Wed | Thu | Fri | Sat | Sun

Constraints: Must be at least 30 minutes

• **PromotionTier** (in the CLI: --promotion-tier, or in Python: promotion_tier) – Number (integer).

A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

Default: 1

Valid Values: 0 - 15

• **PubliclyAccessible** (in the CLI: --publicly-accessible, or in Python: publicly_accessible) – Boolean.

This flag should no longer be used.

• **StorageType** (in the CLI: --storage-type, or in Python: storage_type) – UTF-8 string.

Not supported.
- **TdeCredentialArn** (in the CLI: --tde-credential-arn, or in Python: tde_credential_arn) – UTF-8 string.
  
  The ARN from the key store with which to associate the instance for TDE encryption.

  
  The password for the given ARN from the key store in order to access the device.

  
  A list of EC2 VPC security groups to authorize on this DB instance. This change is asynchronously applied as soon as possible.

  Not applicable. The associated list of EC2 VPC security groups is managed by the DB cluster. For more information, see the section called “ModifyDBCluster” (p. 983).

  Constraints:
  - If supplied, must match existing VpcSecurityGroupIds.

**Response**

Contains the details of an Amazon Neptune DB instance.

This data type is used as a response element in the the section called “DescribeDBInstances” (p. 1049) action.

  
  Indicates that minor version patches are applied automatically.

- **AvailabilityZone** (in the CLI: --availability-zone, or in Python: availability_zone) – UTF-8 string.
  
  Specifies the name of the Availability Zone the DB instance is located in.

- **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).
  
  Specifies the number of days for which automatic DB snapshots are retained.

- **CACertificateIdentifier** (in the CLI: --ca-certificate-identifier, or in Python: ca_certificate_identifier) – UTF-8 string.
  
  The identifier of the CA certificate for this DB instance.

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.
  
  Specifies whether tags are copied from the DB instance to snapshots of the DB instance.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.
  
  If the DB instance is a member of a DB cluster, contains the name of the DB cluster that the DB instance is a member of.

- **DBInstanceArn** (in the CLI: --db-instance-arn, or in Python: db_instance_arn) – UTF-8 string.
  
  The Amazon Resource Name (ARN) for the DB instance.
• **DBInstanceClass** (in the CLI: --db-instance-class, or in Python: db_instance_class) – UTF-8 string.

Contains the name of the compute and memory capacity class of the DB instance.

• **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: db_instance_identifier) – UTF-8 string.

Contains a user-supplied database identifier. This identifier is the unique key that identifies a DB instance.

• **DBInstancePort** (in the CLI: --db-instance-port, or in Python: db_instance_port) – Number (integer).

Specifies the port that the DB instance listens on. If the DB instance is part of a DB cluster, this can be a different port than the DB cluster port.

• **DBInstanceStatus** (in the CLI: --db-instance-status, or in Python: db_instance_status) – UTF-8 string.

Specifies the current state of this database.

• **DBiResourceId** (in the CLI: --dbi-resource-id, or in Python: dbi_resource_id) – UTF-8 string.

The Amazon Region-unique, immutable identifier for the DB instance. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB instance is accessed.

• **DBName** (in the CLI: --db-name, or in Python: db_name) – UTF-8 string.

The database name.

• **DBParameterGroups** (in the CLI: --db-parameter-groups, or in Python: db_parameter_groups) – An array of DBParameterGroupStatus (p. 1054) DBParameterGroup objects.

Provides the list of DB parameter groups applied to this DB instance.

• **DBSecurityGroups** (in the CLI: --db-security-groups, or in Python: db_security_groups) – An array of DBSecurityGroupMembership (p. 1126) DBSecurityGroup objects.

Provides List of DB security group elements containing only DBSecurityGroup.Name and DBSecurityGroup.Status subelements.

• **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – A DBSubnetGroup (p. 1072) object.

Specifies information on the subnet group associated with the DB instance, including the name, description, and subnets in the subnet group.

• **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

Indicates whether or not the DB instance has deletion protection enabled. The instance can't be deleted when deletion protection is enabled. See Deleting a DB Instance.

• **DomainMemberships** (in the CLI: --domain-memberships, or in Python: domain_memberships) – An array of DomainMembership (p. 1126) DomainMembership objects.

Not supported

• **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in Python: enabled_cloudwatch_logs_exports) – An array of UTF-8 strings.

A list of log types that this DB instance is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – An Endpoint (p. 1127) object.

Specifies the connection endpoint.
• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB instance.


  Indicates the database engine version.


  The Amazon Resource Name (ARN) of the Amazon CloudWatch Logs log stream that receives the Enhanced Monitoring metrics data for the DB instance.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

  True if Amazon Identity and Access Management (IAM) authentication is enabled, and otherwise false.

• **InstanceCreateTime** (in the CLI: --instance-create-time, or in Python: instance_create_time) – Timestamp.

  Provides the date and time the DB instance was created.

• **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).

  Specifies the Provisioned IOPS (I/O operations per second) value.

• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  Not supported: The encryption for DB instances is managed by the DB cluster.

• **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.

  Specifies the latest time to which a database can be restored with point-in-time restore.

• **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.

  License model information for this DB instance.

• **MonitoringInterval** (in the CLI: --monitoring-interval, or in Python: monitoring_interval) – Number (integer).

  The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance.

• **MonitoringRoleArn** (in the CLI: --monitoring-role-arn, or in Python: monitoring_role_arn) – UTF-8 string.

  The ARN for the IAM role that permits Neptune to send Enhanced Monitoring metrics to Amazon CloudWatch Logs.

• **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies if the DB instance is a Multi-AZ deployment.

• **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A **PendingModifiedValues** object.

  Specifies that changes to the DB instance are pending. This element is only included when changes are pending. Specific changes are identified by subelements.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.
• **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **PromotionTier** (in the CLI: `--promotion-tier`, or in Python: `promotion_tier`) – Number (integer).

  A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

• **PubliclyAccessible** (in the CLI: `--publicly-accessible`, or in Python: `publicly_accessible`) – Boolean.

  This flag should no longer be used.

• **ReadReplicaDBClusterIdentifiers** (in the CLI: `--read-replica-db-cluster-identifiers`, or in Python: `read_replica_db_cluster_identifiers`) – An array of ReadReplicaDBClusterIdentifier— UTF-8 strings.

  Contains one or more identifiers of DB clusters that are Read Replicas of this DB instance.

• **ReadReplicaDBInstanceIdentifiers** (in the CLI: `--read-replica-db-instance-identifiers`, or in Python: `read_replica_db_instance_identifiers`) – An array of ReadReplicaDBInstanceIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB instance.

• **ReadReplicaSourceDBInstanceIdentifier** (in the CLI: `--read-replica-source-db-instance-identifier`, or in Python: `read_replica_source_db_instance_identifier`) – UTF-8 string.

  Contains the identifier of the source DB instance if this DB instance is a Read Replica.

• **SecondaryAvailabilityZone** (in the CLI: `--secondary-availability-zone`, or in Python: `secondary_availability_zone`) – UTF-8 string.

  If present, specifies the name of the secondary Availability Zone for a DB instance with multi-AZ support.

• **StatusInfos** (in the CLI: `--status-infos`, or in Python: `status_infos`) – An array of DBInstanceStatusInfo (p. 1021) DBInstanceStatusInfo objects.

  The status of a Read Replica. If the instance is not a Read Replica, this is blank.

• **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

  Not supported: The encryption for DB instances is managed by the DB cluster.

• **StorageType** (in the CLI: `--storage-type`, or in Python: `storage_type`) – UTF-8 string.

  Specifies the storage type associated with DB instance.

• **TdeCredentialArn** (in the CLI: `--tde-credential-arn`, or in Python: `tde_credential_arn`) – UTF-8 string.

  The ARN from the key store with which the instance is associated for TDE encryption.

• **Timezone** (in the CLI: `--timezone`, or in Python: `timezone`) – UTF-8 string.

  Not supported.


  Provides a list of VPC security group elements that the DB instance belongs to.
Errors

- InvalidDBInstanceStateFault (p. 1140)
- InvalidDBSecurityGroupStateFault (p. 1140)
- DBInstanceAlreadyExistsFault (p. 1133)
- DBInstanceNotFoundFault (p. 1133)
- DBSecurityGroupNotFoundFault (p. 1134)
- DBParameterGroupNotFoundFault (p. 1134)
- InsufficientDBInstanceCapacityFault (p. 1139)
- StorageQuotaExceededFault (p. 1145)
- InvalidVPCNetworkStateFault (p. 1142)
- ProvisionedIopsNotAvailableInAZFault (p. 1143)
- OptionGroupNotFoundFault (p. 1143)
- DBUpgradeDependencyFailureFault (p. 1137)
- StorageTypeNotSupportedFault (p. 1145)
- AuthorizationNotFoundFault (p. 1130)
- CertificateNotFoundFault (p. 1131)
- DomainNotFoundFault (p. 1137)

RebootDBInstance (action)

The Amazon CLI name for this API is: `reboot-db-instance`, and the Python name is: `reboot_db_instance`.

You might need to reboot your DB instance, usually for maintenance reasons. For example, if you make certain modifications, or if you change the DB parameter group associated with the DB instance, you must reboot the instance for the changes to take effect.

Rebooting a DB instance restarts the database engine service. Rebooting a DB instance results in a momentary outage, during which the DB instance status is set to rebooting.

Request

- **DBInstanceIdentifier** (in the CLI: `--db-instance-identifier`, or in Python: `db_instance_identifier`) – **Required**: UTF-8 string.

  The DB instance identifier. This parameter is stored as a lowercase string.

  Constraints:
  - Must match the identifier of an existing DBInstance.
  - **ForceFailover** (in the CLI: `--force-failover`, or in Python: `force_failover`) – **Boolean**.

    When true, the reboot is conducted through a MultiAZ failover.

    Constraint: You can't specify true if the instance is not configured for MultiAZ.

Response

Contains the details of an Amazon Neptune DB instance.

This data type is used as a response element in the section called “DescribeDBInstances” (p. 1049) action.

Indicates that minor version patches are applied automatically.

• **AvailabilityZone** (in the CLI: --availability-zone, or in Python: availability_zone) – UTF-8 string.

Specifies the name of the Availability Zone the DB instance is located in.

• **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

Specifies the number of days for which automatic DB snapshots are retained.

• **CACertificateIdentifier** (in the CLI: --ca-certificate-identifier, or in Python: ca_certificate_identifier) – UTF-8 string.

The identifier of the CA certificate for this DB instance.

• **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

Specifies whether tags are copied from the DB instance to snapshots of the DB instance.

• **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

If the DB instance is a member of a DB cluster, contains the name of the DB cluster that the DB instance is a member of.

• **DBInstanceArn** (in the CLI: --db-instance-arn, or in Python: db_instance_arn) – UTF-8 string.

The Amazon Resource Name (ARN) for the DB instance.

• **DBInstanceClass** (in the CLI: --db-instance-class, or in Python: db_instance_class) – UTF-8 string.

Contains the name of the compute and memory capacity class of the DB instance.

• **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: db_instance_identifier) – UTF-8 string.

Contains a user-supplied database identifier. This identifier is the unique key that identifies a DB instance.

• **DBInstancePort** (in the CLI: --db-instance-port, or in Python: db_instance_port) – Number (integer).

Specifies the port that the DB instance listens on. If the DB instance is part of a DB cluster, this can be a different port than the DB cluster port.

• **DBInstanceStatus** (in the CLI: --db-instance-status, or in Python: db_instance_status) – UTF-8 string.

Specifies the current state of this database.

• **DBiResourceId** (in the CLI: --db-resource-id, or in Python: dbi_resource_id) – UTF-8 string.

The Amazon Region-unique, immutable identifier for the DB instance. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB instance is accessed.

• **DBName** (in the CLI: --db-name, or in Python: db_name) – UTF-8 string.

The database name.

• **DBParameterGroups** (in the CLI: --db-parameter-groups, or in Python: db_parameter_groups) – An array of DBParameterGroupStatus objects.
Provides the list of DB parameter groups applied to this DB instance.

- **DBSecurityGroups** (in the CLI: --db-security-groups, or in Python: db_security_groups) – An array of `DBSecurityGroupMembership` (p. 1126) `DBSecurityGroup` objects.

  Provides List of DB security group elements containing only `DBSecurityGroup.Name` and `DBSecurityGroup.Status` subelements.

- **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – A `DBSubnetGroup` (p. 1072) object.

  Specifies information on the subnet group associated with the DB instance, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB instance has deletion protection enabled. The instance can't be deleted when deletion protection is enabled. See Deleting a DB Instance.

- **DomainMemberships** (in the CLI: --domain-memberships, or in Python: domain_memberships) – An array of `DomainMembership` (p. 1126) `DomainMembership` objects.

  Not supported


  A list of log types that this DB instance is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – An `Endpoint` (p. 1127) object.

  Specifies the connection endpoint.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB instance.


  Indicates the database engine version.


  The Amazon Resource Name (ARN) of the Amazon CloudWatch Logs log stream that receives the Enhanced Monitoring metrics data for the DB instance.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

  True if Amazon Identity and Access Management (IAM) authentication is enabled, and otherwise false.

- **InstanceCreateTime** (in the CLI: --instance-create-time, or in Python: instance_create_time) – Timestamp.

  Provides the date and time the DB instance was created.

- **Iops** (in the CLI: --iops, or in Python: iops) – Number (integer).

  Specifies the Provisioned IOPS (I/O operations per second) value.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  Not supported: The encryption for DB instances is managed by the DB cluster.

- **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.
Specifies the latest time to which a database can be restored with point-in-time restore.

- **LicenseModel** (in the CLI: `--license-model`, or in Python: `license_model`) – UTF-8 string.

License model information for this DB instance.

- **MonitoringInterval** (in the CLI: `--monitoring-interval`, or in Python: `monitoring_interval`) – Number (integer).

The interval, in seconds, between points when Enhanced Monitoring metrics are collected for the DB instance.

- **MonitoringRoleArn** (in the CLI: `--monitoring-role-arn`, or in Python: `monitoring_role_arn`) – UTF-8 string.

The ARN for the IAM role that permits Neptune to send Enhanced Monitoring metrics to Amazon CloudWatch Logs.

- **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.

Specifies if the DB instance is a Multi-AZ deployment.

- **PendingModifiedValues** (in the CLI: `--pending-modified-values`, or in Python: `pending_modified_values`) – A `PendingModifiedValues` (p. 1118) object.

Specifies that changes to the DB instance are pending. This element is only included when changes are pending. Specific changes are identified by subelements.

- **PreferredBackupWindow** (in the CLI: `--preferred-backup-window`, or in Python: `preferred_backup_window`) – UTF-8 string.

Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the `BackupRetentionPeriod`.

- **PreferredMaintenanceWindow** (in the CLI: `--preferred-maintenance-window`, or in Python: `preferred_maintenance_window`) – UTF-8 string.

Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

- **PromotionTier** (in the CLI: `--promotion-tier`, or in Python: `promotion_tier`) – Number (integer).

A value that specifies the order in which a Read Replica is promoted to the primary instance after a failure of the existing primary instance.

- **PubliclyAccessible** (in the CLI: `--publicly-accessible`, or in Python: `publicly_accessible`) – Boolean.

This flag should no longer be used.

- **ReadReplicaDBClusterIdentifiers** (in the CLI: `--read-replica-db-cluster-identifiers`, or in Python: `read_replica_db_cluster_identifiers`) – An array of `ReadReplicaDBClusterIdentifier` – UTF-8 strings.

Contains one or more identifiers of DB clusters that are Read Replicas of this DB instance.

- **ReadReplicaDBInstanceIdentifiers** (in the CLI: `--read-replica-db-instance-identifiers`, or in Python: `read_replica_db_instance_identifiers`) – An array of `ReadReplicaDBInstanceIdentifier` – UTF-8 strings.

Contains one or more identifiers of the Read Replicas associated with this DB instance.


Contains the identifier of the source DB instance if this DB instance is a Read Replica.
DescribeDBInstances

The Amazon CLI name for this API is: describe-db-instances, and the Python name is: describe_db_instances.

Returns information about provisioned instances, and supports pagination.

**Note**
This operation can also return information for Amazon RDS instances and Amazon DocDB instances.

**Request**

- **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: db_instance_identifier) – UTF-8 string.
  
The user-supplied instance identifier. If this parameter is specified, information from only the specific DB instance is returned. This parameter isn't case-sensitive.

  Constraints:
  - If supplied, must match the identifier of an existing DBInstance.

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.

**Errors**

- **InvalidDBInstanceStateFault** (p. 1140)
- **DBInstanceNotFoundFault** (p. 1133)
A filter that specifies one or more DB instances to describe.

Supported filters:
- `db-cluster-id` - Accepts DB cluster identifiers and DB cluster Amazon Resource Names (ARNs). The results list will only include information about the DB instances associated with the DB clusters identified by these ARNs.
- `engine` - Accepts an engine name (such as `neptune`), and restricts the results list to DB instances created by that engine.

For example, to invoke this API from the Amazon CLI and filter so that only Neptune DB instances are returned, you could use the following command:

**Example**

```bash
aws neptune describe-db-instances \
  --filters Name=engine,Values=neptune
```

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.
  
  An optional pagination token provided by a previous `DescribeDBInstances` request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

- **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified `MaxRecords` value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

**Response**

- **DBInstances** (in the CLI: `--db-instances`, or in Python: `db_instances`) – An array of `DBInstance` objects.

  A list of the section called "DBInstance" instances.

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

  An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

**Errors**

- **DBInstanceNotFoundFault** (p. 1133)

**DescribeOrderableDBInstanceOptions (action)**

The Amazon CLI name for this API is: `describe-orderable-db-instance-options`, and the Python name is: `describe_orderable_db_instance_options`.

Returns a list of orderable DB instance options for the specified engine.

**Request**
DescribeValidDBInstanceModifications

- **DBInstanceClass** (in the CLI: `--db-instance-class`, or in Python: `db_instance_class`) – UTF-8 string.
  
  The DB instance class filter value. Specify this parameter to show only the available offerings matching the specified DB instance class.

  
  The name of the engine to retrieve DB instance options for.

  
  The engine version filter value. Specify this parameter to show only the available offerings matching the specified engine version.

- **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of Filter (p. 1127) Filter objects.
  
  This parameter is not currently supported.

- **LicenseModel** (in the CLI: `--license-model`, or in Python: `license_model`) – UTF-8 string.
  
  The license model filter value. Specify this parameter to show only the available offerings matching the specified license model.

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.
  
  An optional pagination token provided by a previous DescribeOrderableDBInstanceOptions request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

- **Vpc** (in the CLI: `--vpc`, or in Python: `vpc`) – Boolean.
  
  The VPC filter value. Specify this parameter to show only the available VPC or non-VPC offerings.

Response

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.
  
  An optional pagination token provided by a previous OrderableDBInstanceOptions request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **OrderableDBInstanceOptions** (in the CLI: `--orderable-db-instance-options`, or in Python: `orderable_db_instance_options`) – An array of OrderableDBInstanceOption (p. 1021) OrderableDBInstanceOption objects.
  
  An the section called “OrderableDBInstanceOption” (p. 1021) structure containing information about orderable options for the DB instance.

**DescribeValidDBInstanceModifications (action)**

The Amazon CLI name for this API is: `describe-valid-db-instance-modifications`, and the Python name is: `describe_valid_db_instance_modifications`. 
You can call the section called "DescribeValidDBInstanceModifications" (p. 1051) to learn what modifications you can make to your DB instance. You can use this information when you call the section called "ModifyDBInstance" (p. 1036).

Request

- **DBInstanceIdentifier** (in the CLI: --db-instance-identifier, or in Python: db_instance_identifier) – *Required: UTF-8 string.*  
  The customer identifier or the ARN of your DB instance.

Response

Information about valid modifications that you can make to your DB instance. Contains the result of a successful call to the the section called “DescribeValidDBInstanceModifications” (p. 1051) action. You can use this information when you call the section called “ModifyDBInstance” (p. 1036).

- **Storage** (in the CLI: --storage, or in Python: storage) – An array of ValidStorageOptions—a structures.
  
  Valid storage options for your DB instance.

Errors

- **DBInstanceNotFoundFault** (p. 1133)
- **InvalidDBInstanceStateFault** (p. 1140)

Neptune Parameters API

**Structures:**

- **Parameter** (structure) (p. 1053)
- **DBParameterGroup** (structure) (p. 1053)
- **DBClusterParameterGroup** (structure) (p. 1054)
- **DBParameterGroupStatus** (structure) (p. 1054)

**Actions:**

- **CopyDBParameterGroup** (action) (p. 1055)
- **CopyDBClusterParameterGroup** (action) (p. 1056)
- **CreateDBParameterGroup** (action) (p. 1057)
- **CreateDBClusterParameterGroup** (action) (p. 1059)
- **DeleteDBParameterGroup** (action) (p. 1060)
- **DeleteDBClusterParameterGroup** (action) (p. 1061)
- **ModifyDBParameterGroup** (action) (p. 1061)
- **ModifyDBClusterParameterGroup** (action) (p. 1062)
- **ResetDBParameterGroup** (action) (p. 1063)
- **ResetDBClusterParameterGroup** (action) (p. 1064)
- **DescribeDBParameters** (action) (p. 1065)
- **DescribeDBParameterGroups** (action) (p. 1066)
- **DescribeDBClusterParameters** (action) (p. 1067)
Parameter (structure)

Specifies a parameter.

Fields

- **AllowedValues** – UTF-8 string.
  Specifies the valid range of values for the parameter.
- **ApplyMethod** – UTF-8 string (valid values: immediate= "" | pending-reboot=" ").
  Indicates when to apply parameter updates.
- **ApplyType** – UTF-8 string.
  Specifies the engine specific parameters type.
- **DataType** – UTF-8 string.
  Specifies the valid data type for the parameter.
- **Description** – UTF-8 string.
  Provides a description of the parameter.
- **IsModifiable** – Boolean.
  Indicates whether (true) or not (false) the parameter can be modified. Some parameters have security or operational implications that prevent them from being changed.
- **MinimumEngineVersion** – UTF-8 string.
  The earliest engine version to which the parameter can apply.
- **ParameterName** – UTF-8 string.
  Specifies the name of the parameter.
- **ParameterValue** – UTF-8 string.
  Specifies the value of the parameter.
- **Source** – UTF-8 string.
  Indicates the source of the parameter value.

DBParameterGroup (structure)

Contains the details of an Amazon Neptune DB parameter group.

This data type is used as a response element in the section called "DescribeDBParameterGroups" (p. 1066) action.

Fields

- **DBParameterGroupArn** – UTF-8 string.
  The Amazon Resource Name (ARN) for the DB parameter group.
• **DBParameterGroupFamily** – UTF-8 string.
  Provides the name of the DB parameter group family that this DB parameter group is compatible with.
• **DBParameterGroupName** – UTF-8 string.
  Provides the name of the DB parameter group.
• **Description** – UTF-8 string.
  Provides the customer-specified description for this DB parameter group.

DBParameterGroup is used as the response element for:
• CopyDBParameterGroup (p. 1055)
• CreateDBParameterGroup (p. 1057)

### DBClusterParameterGroup (structure)
Contains the details of an Amazon Neptune DB cluster parameter group.

This data type is used as a response element in the section called "DescribeDBClusterParameterGroups" (p. 1068) action.

**Fields**

• **DBClusterParameterGroupArn** – UTF-8 string.
  The Amazon Resource Name (ARN) for the DB cluster parameter group.
• **DBClusterParameterGroupName** – UTF-8 string.
  Provides the name of the DB cluster parameter group.
• **DBParameterGroupFamily** – UTF-8 string.
  Provides the name of the DB parameter group family that this DB cluster parameter group is compatible with.
• **Description** – UTF-8 string.
  Provides the customer-specified description for this DB cluster parameter group.

DBClusterParameterGroup is used as the response element for:
• CopyDBClusterParameterGroup (p. 1056)
• CreateDBClusterParameterGroup (p. 1059)

### DBParameterGroupStatus (structure)
The status of the DB parameter group.

This data type is used as a response element in the following actions:

• the section called “CreateDBInstance” (p. 1023)
• the section called “DeleteDBInstance” (p. 1031)
• the section called “ModifyDBInstance” (p. 1036)
• the section called “RebootDBInstance” (p. 1045)
Fields

- **DBParameterGroupName** – UTF-8 string.
  The name of the DP parameter group.
- **ParameterApplyStatus** – UTF-8 string.
  The status of parameter updates.

CopyDBParameterGroup (action)

The Amazon CLI name for this API is: `copy-db-parameter-group`, and the Python name is: `copy_db_parameter_group`.

Copies the specified DB parameter group.

Request

- **SourceDBParameterGroupIdentifier** (in the CLI: `--source-db-parameter-group-identifier`, or in Python: `source_db_parameter_group_identifier`) – **Required**: UTF-8 string.
  The identifier or ARN for the source DB parameter group. For information about creating an ARN, see [Constructing an Amazon Resource Name (ARN)](https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/using-amazon-resource-names.html).

  Constraints:
  - Must specify a valid DB parameter group.
  - Must specify a valid DB parameter group identifier, for example `my-db-param-group`, or a valid ARN.
  - **Tags** (in the CLI: `--tags`, or in Python: `tags`) – An array of Tag objects.

    The tags to be assigned to the copied DB parameter group.

  - **TargetDBParameterGroupDescription** (in the CLI: `--target-db-parameter-group-description`, or in Python: `target_db_parameter_group_description`) – **Required**: UTF-8 string.

    A description for the copied DB parameter group.

  - **TargetDBParameterGroupIdentifier** (in the CLI: `--target-db-parameter-group-identifier`, or in Python: `target_db_parameter_group_identifier`) – **Required**: UTF-8 string.

    The identifier for the copied DB parameter group.

    Constraints:
    - Cannot be null, empty, or blank.
    - Must contain from 1 to 255 letters, numbers, or hyphens.
    - First character must be a letter.
    - Cannot end with a hyphen or contain two consecutive hyphens.

    Example: `my-db-parameter-group`

Response

Contains the details of an Amazon Neptune DB parameter group.

This data type is used as a response element in the section called "DescribeDBParameterGroups" (p. 1066) action.
**CopyDBClusterParameterGroup** (action)

The Amazon CLI name for this API is: `copy-db-cluster-parameter-group`, and the Python name is: `copy_db_cluster_parameter_group`.

Copies the specified DB cluster parameter group.

**Request**

- **SourceDBClusterParameterGroupName** (in the CLI: `--source-db-cluster-parameter-group-name`, or in Python: `source_db_cluster_parameter_group_name`) - Required: UTF-8 string.

  The identifier or Amazon Resource Name (ARN) for the source DB cluster parameter group. For information about creating an ARN, see [Constructing an Amazon Resource Name (ARN)](p. 1120).

  Constraints:
  - Must specify a valid DB cluster parameter group.
  - If the source DB cluster parameter group is in the same Amazon Region as the copy, specify a valid DB parameter group identifier, for example `my-db-cluster-param-group`, or a valid ARN.
  - If the source DB parameter group is in a different Amazon Region than the copy, specify a valid DB cluster parameter group ARN, for example `arn:aws:rds:us-east-1:123456789012:cluster-pg:custom-cluster-group1`.

- **Tags** (in the CLI: `--tags`, or in Python: `tags`) – An array of Tag objects.

  The tags to be assigned to the copied DB cluster parameter group.

- **TargetDBClusterParameterGroupName** (in the CLI: `--target-db-cluster-parameter-group-name`, or in Python: `target_db_cluster_parameter_group_name`) - Required: UTF-8 string.

  A description for the copied DB cluster parameter group.
CreateDBParameterGroup

- **TargetDBClusterParameterGroupIdentifier** (in the CLI: `--target-db-cluster-parameter-group-identifier`, or in Python: `target_db_cluster_parameter_group_identifier`) – Required: UTF-8 string.

  The identifier for the copied DB cluster parameter group.

  Constraints:
  - Cannot be null, empty, or blank
  - Must contain from 1 to 255 letters, numbers, or hyphens
  - First character must be a letter
  - Cannot end with a hyphen or contain two consecutive hyphens

  Example: `my-cluster-param-group1`

**Response**

Contains the details of an Amazon Neptune DB cluster parameter group.

This data type is used as a response element in the section called "DescribeDBClusterParameterGroups" (p. 1068) action.

- **DBClusterParameterGroupArn** (in the CLI: `--db-cluster-parameter-group-arn`, or in Python: `db_cluster_parameter_group_arn`) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster parameter group.

- **DBClusterParameterGroupName** (in the CLI: `--db-cluster-parameter-group-name`, or in Python: `db_cluster_parameter_group_name`) – UTF-8 string.

  Provides the name of the DB cluster parameter group.

- **DBParameterGroupFamily** (in the CLI: `--db-parameter-group-family`, or in Python: `db_parameter_group_family`) – UTF-8 string.

  Provides the name of the DB parameter group family that this DB cluster parameter group is compatible with.

- **Description** (in the CLI: `--description`, or in Python: `description`) – UTF-8 string.

  Provides the customer-specified description for this DB cluster parameter group.

**Errors**

- **DBParameterGroupNotFoundFault** (p. 1134)
- **DBParameterGroupQuotaExceededFault** (p. 1134)
- **DBParameterGroupAlreadyExistsFault** (p. 1133)

CreateDBParameterGroup (action)

The Amazon CLI name for this API is: `create-db-parameter-group`, and the Python name is: `create_db_parameter_group`.

Creates a new DB parameter group.

A DB parameter group is initially created with the default parameters for the database engine used by the DB instance. To provide custom values for any of the parameters, you must modify the group after creating it using `ModifyDBParameterGroup`. Once you’ve created a DB parameter group, you need to
associate it with your DB instance using `ModifyDBInstance`. When you associate a new DB parameter group with a running DB instance, you need to reboot the DB instance without failover for the new DB parameter group and associated settings to take effect.

**Important**
After you create a DB parameter group, you should wait at least 5 minutes before creating your first DB instance that uses that DB parameter group as the default parameter group. This allows Amazon Neptune to fully complete the create action before the parameter group is used as the default for a new DB instance. This is especially important for parameters that are critical when creating the default database for a DB instance, such as the character set for the default database defined by the `character_set_database` parameter. You can use the `Parameter Groups` option of the Amazon Neptune console or the `DescribeDBParameters` command to verify that your DB parameter group has been created or modified.

**Request**

- **DBParameterGroupFamily** *(in the CLI: `--db-parameter-group-family`, or in Python: `db_parameter_group_family`) – *Required: UTF-8 string*.

  The DB parameter group family name. A DB parameter group can be associated with one and only one DB parameter group family, and can be applied only to a DB instance running a database engine and engine version compatible with that DB parameter group family.

- **DBParameterGroupName** *(in the CLI: `--db-parameter-group-name`, or in Python: `db_parameter_group_name`) – *Required: UTF-8 string*.

  The name of the DB parameter group.

  Constraints:
  - Must be 1 to 255 letters, numbers, or hyphens.
  - First character must be a letter
  - Cannot end with a hyphen or contain two consecutive hyphens

  **Note**
  This value is stored as a lowercase string.

- **Description** *(in the CLI: `--description`, or in Python: `description`) – *Required: UTF-8 string*.

  The description for the DB parameter group.

- **Tags** *(in the CLI: `--tags`, or in Python: `tags`) – An array of `Tag` (p. 1120) Tag objects.

  The tags to be assigned to the new DB parameter group.

**Response**

Contains the details of an Amazon Neptune DB parameter group.

This data type is used as a response element in the section called "DescribeDBParameterGroups" (p. 1066) action.

- **DBParameterGroupArn** *(in the CLI: `--db-parameter-group-arn`, or in Python: `db_parameter_group_arn`) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB parameter group.

- **DBParameterGroupFamily** *(in the CLI: `--db-parameter-group-family`, or in Python: `db_parameter_group_family`) – UTF-8 string.

  Provides the name of the DB parameter group family that this DB parameter group is compatible with.

- **DBParameterGroupName** *(in the CLI: `--db-parameter-group-name`, or in Python: `db_parameter_group_name`) – UTF-8 string.
Provides the name of the DB parameter group.

- **Description** (in the CLI: --description, or in Python: description) – UTF-8 string.

  Provides the customer-specified description for this DB parameter group.

**Errors**

- DBParameterGroupQuotaExceededFault (p. 1134)
- DBParameterGroupAlreadyExistsFault (p. 1133)

### CreateDBClusterParameterGroup (action)

The Amazon CLI name for this API is: create-db-cluster-parameter-group, and the Python name is: create_db_cluster_parameter_group.

Creates a new DB cluster parameter group.

Parameters in a DB cluster parameter group apply to all of the instances in a DB cluster.

A DB cluster parameter group is initially created with the default parameters for the database engine used by instances in the DB cluster. To provide custom values for any of the parameters, you must modify the group after creating it using the section called “ModifyDBClusterParameterGroup” (p. 1062). Once you’ve created a DB cluster parameter group, you need to associate it with your DB cluster using the section called “ModifyDBCluster” (p. 983). When you associate a new DB cluster parameter group with a running DB cluster, you need to reboot the DB instances in the DB cluster without failover for the new DB cluster parameter group and associated settings to take effect.

**Important**

After you create a DB cluster parameter group, you should wait at least 5 minutes before creating your first DB cluster that uses that DB cluster parameter group as the default parameter group. This allows Amazon Neptune to fully complete the create action before the DB cluster parameter group is used as the default for a new DB cluster. This is especially important for parameters that are critical when creating the default database for a DB cluster, such as the character set for the default database defined by the character_set_database parameter. You can use the Parameter Groups option of the Amazon Neptune console or the the section called “DescribeDBClusterParameters” (p. 1067) command to verify that your DB cluster parameter group has been created or modified.

**Request**

- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – Required: UTF-8 string.

  The name of the DB cluster parameter group.

  Constraints:

  - Must match the name of an existing DBClusterParameterGroup.

  **Note**

  This value is stored as a lowercase string.

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – Required: UTF-8 string.

  The DB cluster parameter group family name. A DB cluster parameter group can be associated with one and only one DB cluster parameter group family, and can be applied only to a DB cluster running a database engine and engine version compatible with that DB cluster parameter group family.
DeleteDBParameterGroup

- **Description** (in the CLI: --description, or in Python: description) – *Required:* UTF-8 string.
  The description for the DB cluster parameter group.

- **Tags** (in the CLI: --tags, or in Python: tags) – An array of Tag (p. 1120) Tag objects.
  The tags to be assigned to the new DB cluster parameter group.

**Response**

Contains the details of an Amazon Neptune DB cluster parameter group.

This data type is used as a response element in the the section called "DescribeDBClusterParameterGroups" (p. 1068) action.

- **DBClusterParameterGroupArn** (in the CLI: --db-cluster-parameter-group-arn, or in Python: db_cluster_parameter_group_arn) – UTF-8 string.
  The Amazon Resource Name (ARN) for the DB cluster parameter group.

- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – UTF-8 string.
  Provides the name of the DB cluster parameter group.

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – UTF-8 string.
  Provides the name of the DB parameter group family that this DB cluster parameter group is compatible with.

- **Description** (in the CLI: --description, or in Python: description) – UTF-8 string.
  Provides the customer-specified description for this DB cluster parameter group.

**Errors**

- **DBParameterGroupQuotaExceededFault** (p. 1134)
- **DBParameterGroupAlreadyExistsFault** (p. 1133)

**DeleteDBParameterGroup (action)**

The Amazon CLI name for this API is: delete-db-parameter-group, and the Python name is: delete_db_parameter_group.

Deletes a specified DBParameterGroup. The DBParameterGroup to be deleted can't be associated with any DB instances.

**Request**

- **DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – *Required:* UTF-8 string.
  The name of the DB parameter group.

  Constraints:
  - Must be the name of an existing DB parameter group
  - You can't delete a default DB parameter group
  - Cannot be associated with any DB instances
DeleteDBClusterParameterGroup (action)

The Amazon CLI name for this API is: delete-db-cluster-parameter-group, and the Python name is: delete_db_cluster_parameter_group.

Deletes a specified DB cluster parameter group. The DB cluster parameter group to be deleted can't be associated with any DB clusters.

Request

- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – Required: UTF-8 string.

  The name of the DB cluster parameter group.

  Constraints:
  - Must be the name of an existing DB cluster parameter group.
  - You can't delete a default DB cluster parameter group.
  - Cannot be associated with any DB clusters.

Response

- **No Response parameters.**

Errors

- **InvalidDBParameterGroupStateFault** (p. 1140)
- **DBParameterGroupNotFoundFault** (p. 1134)

ModifyDBParameterGroup (action)

The Amazon CLI name for this API is: modify-db-parameter-group, and the Python name is: modify_db_parameter_group.

Modifies the parameters of a DB parameter group. To modify more than one parameter, submit a list of the following: ParameterName, ParameterValue, and ApplyMethod. A maximum of 20 parameters can be modified in a single request.

**Note**

Changes to dynamic parameters are applied immediately. Changes to static parameters require a reboot without failover to the DB instance associated with the parameter group before the change can take effect.
Important
After you modify a DB parameter group, you should wait at least 5 minutes before creating your first DB instance that uses that DB parameter group as the default parameter group. This allows Amazon Neptune to fully complete the modify action before the parameter group is used as the default for a new DB instance. This is especially important for parameters that are critical when creating the default database for a DB instance, such as the character set for the default database defined by the `character_set_database` parameter. You can use the `Parameter Groups` option of the Amazon Neptune console or the `DescribeDBParameters` command to verify that your DB parameter group has been created or modified.

Request
- **DBParameterGroupName** (in the CLI: `--db-parameter-group-name`, or in Python: `db_parameter_group_name`) – Required: UTF-8 string.

  The name of the DB parameter group.

  Constraints:
  - If supplied, must match the name of an existing DBParameterGroup.

  An array of parameter names, values, and the apply method for the parameter update. At least one parameter name, value, and apply method must be supplied; subsequent arguments are optional. A maximum of 20 parameters can be modified in a single request.

  Valid Values (for the application method): immediate | pending-reboot

  **Note**
  You can use the immediate value with dynamic parameters only. You can use the pending-reboot value for both dynamic and static parameters, and changes are applied when you reboot the DB instance without failover.

Response
- **DBParameterGroupName** (in the CLI: `--db-parameter-group-name`, or in Python: `db_parameter_group_name`) – UTF-8 string.

  Provides the name of the DB parameter group.

Errors
- **DBParameterGroupNotFoundFault** (p. 1134)
- **InvalidDBParameterGroupStateFault** (p. 1140)

ModifyDBClusterParameterGroup (action)

The Amazon CLI name for this API is: `modify-db-cluster-parameter-group`, and the Python name is: `modify_db_cluster_parameter_group`.

Modifies the parameters of a DB cluster parameter group. To modify more than one parameter, submit a list of the following: ParameterName, ParameterValue, and ApplyMethod. A maximum of 20 parameters can be modified in a single request.
Note
Changes to dynamic parameters are applied immediately. Changes to static parameters require a reboot without failover to the DB cluster associated with the parameter group before the change can take effect.

Important
After you create a DB cluster parameter group, you should wait at least 5 minutes before creating your first DB cluster that uses that DB cluster parameter group as the default parameter group. This allows Amazon Neptune to fully complete the create action before the parameter group is used as the default for a new DB cluster. This is especially important for parameters that are critical when creating the default database for a DB cluster, such as the character set for the default database defined by the character_set_database parameter. You can use the Parameter Groups option of the Amazon Neptune console or the the section called “DescribeDBClusterParameters” (p. 1067) command to verify that your DB cluster parameter group has been created or modified.

Request
- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – Required: UTF-8 string.
  The name of the DB cluster parameter group to modify.
  A list of parameters in the DB cluster parameter group to modify.

Response
- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – UTF-8 string.
  The name of the DB cluster parameter group.
  Constraints:
  - Must be 1 to 255 letters or numbers.
  - First character must be a letter
  - Cannot end with a hyphen or contain two consecutive hyphens
  
  **Note**
  This value is stored as a lowercase string.

Errors
- **DBParameterGroupNotFoundFault** (p. 1134)
- **InvalidDBParameterGroupStateFault** (p. 1140)

**ResetDBParameterGroup (action)**

The Amazon CLI name for this API is: `reset-db-parameter-group`, and the Python name is: `reset_db_parameter_group`.

Modifies the parameters of a DB parameter group to the engine/system default value. To reset specific parameters, provide a list of the following: ParameterName and ApplyMethod. To reset the entire DB parameter group, specify the DBParameterGroupName and ResetAllParameters parameters. When
resetting the entire group, dynamic parameters are updated immediately and static parameters are set to pending-reboot to take effect on the next DB instance restart or RebootDBInstance request.

Request

- **DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – Required: UTF-8 string.

  The name of the DB parameter group.

  Constraints:
  - Must match the name of an existing DBParameterGroup.

  - **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.

  To reset the entire DB parameter group, specify the DBParameterGroupName name and ResetAllParameters parameters. To reset specific parameters, provide a list of the following: ParameterName and ApplyMethod. A maximum of 20 parameters can be modified in a single request.

  Valid Values (for Apply method): pending-reboot

- **ResetAllParameters** (in the CLI: --reset-all-parameters, or in Python: reset_all_parameters) – Boolean.

  Specifies whether (true) or not (false) to reset all parameters in the DB parameter group to default values.

  Default: true

Response

- **DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – UTF-8 string.

  Provides the name of the DB parameter group.

Errors

- InvalidDBParameterGroupStateFault (p. 1140)
- DBParameterGroupNotFoundFault (p. 1134)

**ResetDBClusterParameterGroup (action)**

The Amazon CLI name for this API is: reset-db-cluster-parameter-group, and the Python name is: reset_db_cluster_parameter_group.

Modifies the parameters of a DB cluster parameter group to the default value. To reset specific parameters submit a list of the following: ParameterName and ApplyMethod. To reset the entire DB cluster parameter group, specify the DBClusterParameterGroupName and ResetAllParameters parameters.

When resetting the entire group, dynamic parameters are updated immediately and static parameters are set to pending-reboot to take effect on the next DB instance restart or the section called “RebootDBInstance” (p. 1045) request. You must call the section called “RebootDBInstance” (p. 1045) for every DB instance in your DB cluster that you want the updated static parameter to apply to.
DescribeDBParameters

Request

• **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – *Required: UTF-8 string.*
  
  The name of the DB cluster parameter group to reset.

• **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.
  
  A list of parameter names in the DB cluster parameter group to reset to the default values. You can't use this parameter if the **ResetAllParameters** parameter is set to true.

• **ResetAllParameters** (in the CLI: --reset-all-parameters, or in Python: reset_all_parameters) – Boolean.
  
  A value that is set to true to reset all parameters in the DB cluster parameter group to their default values, and false otherwise. You can't use this parameter if there is a list of parameter names specified for the **Parameters** parameter.

Response

• **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – UTF-8 string.
  
  The name of the DB cluster parameter group.

  Constraints:
  • Must be 1 to 255 letters or numbers.
  • First character must be a letter
  • Cannot end with a hyphen or contain two consecutive hyphens

  **Note**
  
  This value is stored as a lowercase string.

Errors

• **InvalidDBParameterGroupStateFault** (p. 1140)
• **DBParameterGroupNotFoundFault** (p. 1134)

DescribeDBParameters (action)

The Amazon CLI name for this API is: describe-db-parameters, and the Python name is: describe_db_parameters.

Returns the detailed parameter list for a particular DB parameter group.

Request

• **DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – *Required: UTF-8 string.*
  
  The name of a specific DB parameter group to return details for.

  Constraints:
  • If supplied, must match the name of an existing DBParameterGroup.

• **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
DescribeDBParameterGroups

This parameter is not currently supported.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous DescribeDBParameters request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).

  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

- **Source** (in the CLI: --source, or in Python: source) – UTF-8 string.

  The parameter types to return.

  Default: All parameter types returned

  Valid Values: user | system | engine-default

Response

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.

  A list of the section called “Parameter” (p. 1053) values.

Errors

- **DBParameterGroupNotFoundFault** (p. 1134)

DescribeDBParameterGroups (action)

The Amazon CLI name for this API is: describe-db-parameter-groups, and the Python name is: describe_db_parameter_groups.

Returns a list of DBParameterGroup descriptions. If a DBParameterGroupName is specified, the list will contain only the description of the specified DB parameter group.

Request

- **DBParameterGroupName** (in the CLI: --db-parameter-group-name, or in Python: db_parameter_group_name) – UTF-8 string.

  The name of a specific DB parameter group to return details for.

  Constraints:
DescribeDBClusterParameters

The Amazon CLI name for this API is: `describe-db-cluster-parameters`, and the Python name is: `describe_db_cluster_parameters`.

Returns the detailed parameter list for a particular DB cluster parameter group.

**Request**

- **DBClusterParameterGroupName** (in the CLI: `--db-cluster-parameter-group-name`, or in Python: `db_cluster_parameter_group_name`) – Required: UTF-8 string.

  The name of a specific DB cluster parameter group to return parameter details for.

  Constraints:
  - If supplied, must match the name of an existing `DBClusterParameterGroup`.
  - **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of `Filter (p. 1127)` Filter objects.

    This parameter is not currently supported.
  - **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

    An optional pagination token provided by a previous `DescribeDBParameterGroups` request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

- **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).

  The maximum number of records to include in the response. If more records exist than the specified `MaxRecords` value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

**Response**

- **DBParameterGroups** (in the CLI: `--db-parameter-groups`, or in Python: `db_parameter_groups`) – An array of `DBParameterGroup (p. 1053)` DBParameterGroup objects.

  A list of the section called “DBParameterGroup” (p. 1053) instances.
  - **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

    An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

**Errors**

- **DBParameterGroupNotFoundFault (p. 1134)**

**DescribeDBClusterParameters (action)**

The Amazon CLI name for this API is: `describe-db-cluster-parameters`, and the Python name is: `describe_db_cluster_parameters`.

Returns the detailed parameter list for a particular DB cluster parameter group.

**Request**

- **DBClusterParameterGroupName** (in the CLI: `--db-cluster-parameter-group-name`, or in Python: `db_cluster_parameter_group_name`) – Required: UTF-8 string.

  The name of a specific DB cluster parameter group to return parameter details for.

  Constraints:
  - If supplied, must match the name of an existing `DBClusterParameterGroup`.
  - **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of `Filter (p. 1127)` Filter objects.

    This parameter is not currently supported.
  - **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.
An optional pagination token provided by a previous DescribeDBClusterParameters request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.
  
  Default: 100

  Constraints: Minimum 20, maximum 100.

- **Source** (in the CLI: --source, or in Python: source) – UTF-8 string.
  
  A value that indicates to return only parameters for a specific source. Parameter sources can be engine, service, or customer.

**Response**

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous DescribeDBClusterParameters request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.
  
  Provides a list of parameters for the DB cluster parameter group.

**Errors**

- **DBParameterGroupNotFoundFault** (p. 1134)

**DescribeDBClusterParameterGroups (action)**

The Amazon CLI name for this API is: describe-db-cluster-parameter-groups, and the Python name is: describe_db_cluster_parameter_groups.

Returns a list of DBClusterParameterGroup descriptions. If a DBClusterParameterGroupName parameter is specified, the list will contain only the description of the specified DB cluster parameter group.

**Request**

- **DBClusterParameterGroupName** (in the CLI: --db-cluster-parameter-group-name, or in Python: db_cluster_parameter_group_name) – UTF-8 string.
  
  The name of a specific DB cluster parameter group to return details for.

  Constraints:

  - If supplied, must match the name of an existing DBClusterParameterGroup.

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  
  This parameter is not currently supported.
• **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

An optional pagination token provided by a previous `DescribeDBClusterParameterGroups` request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

• **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).

The maximum number of records to include in the response. If more records exist than the specified `MaxRecords` value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

Default: 100

Constraints: Minimum 20, maximum 100.

**Response**

• **DBClusterParameterGroups** (in the CLI: `--db-cluster-parameter-groups`, or in Python: `db_cluster_parameter_groups`) – An array of `DBClusterParameterGroup` (p. 1054) `DBClusterParameterGroup` objects.

A list of DB cluster parameter groups.

• **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

An optional pagination token provided by a previous `DescribeDBClusterParameterGroups` request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

**Errors**

• **DBParameterGroupNotFoundFault** (p. 1134)

**DescribeEngineDefaultParameters (action)**

The Amazon CLI name for this API is: `describe-engine-default-parameters`, and the Python name is: `describe_engine_default_parameters`.

Returns the default engine and system parameter information for the specified database engine.

**Request**

• **DBParameterGroupFamily** (in the CLI: `--db-parameter-group-family`, or in Python: `db_parameter_group_family`) – **Required**: UTF-8 string.

The name of the DB parameter group family.

• **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of `Filter` (p. 1127) `Filter` objects.

Not currently supported.

• **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

An optional pagination token provided by a previous `DescribeEngineDefaultParameters` request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

• **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).
DescribeEngineDefaultClusterParameters

The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

Default: 100

Constraints: Minimum 20, maximum 100.

Response

Contains the result of a successful invocation of the the section called "DescribeEngineDefaultParameters" (p. 1069) action.

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – UTF-8 string.
  
  Specifies the name of the DB parameter group family that the engine default parameters apply to.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous EngineDefaults request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.
  
  Contains a list of engine default parameters.

DescribeEngineDefaultClusterParameters (action)

The Amazon CLI name for this API is: describe-engine-default-cluster-parameters, and the Python name is: describe_engine_default_cluster_parameters.

Returns the default engine and system parameter information for the cluster database engine.

Request

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – Required: UTF-8 string.
  
  The name of the DB cluster parameter group family to return engine parameter information for.

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  
  This parameter is not currently supported.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous DescribeEngineDefaultClusterParameters request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

Default: 100
Constraints: Minimum 20, maximum 100.

Response

Contains the result of a successful invocation of the the section called "DescribeEngineDefaultParameters" (p. 1069) action.

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – UTF-8 string.

  Specifies the name of the DB parameter group family that the engine default parameters apply to.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous EngineDefaults request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **Parameters** (in the CLI: --parameters, or in Python: parameters) – An array of Parameter (p. 1053) Parameter objects.

  Contains a list of engine default parameters.

**Neptune Subnet API**

**Structures:**

- **Subnet** (structure) (p. 1071)
- **DBSubnetGroup** (structure) (p. 1072)

**Actions:**

- **CreateDBSubnetGroup** (action) (p. 1072)
- **DeleteDBSubnetGroup** (action) (p. 1074)
- **ModifyDBSubnetGroup** (action) (p. 1074)
- **DescribeDBSubnetGroups** (action) (p. 1075)

**Subnet (structure)**

Specifies a subnet.

This data type is used as a response element in the the section called “DescribeDBSubnetGroups” (p. 1075) action.

**Fields**

- **SubnetAvailabilityZone** – An AvailabilityZone (p. 1126) object.

  Specifies the EC2 Availability Zone that the subnet is in.

- **SubnetIdentifier** – UTF-8 string.

  Specifies the identifier of the subnet.

- **SubnetStatus** – UTF-8 string.
Specifies the status of the subnet.

**DBSubnetGroup (structure)**

Contains the details of an Amazon Neptune DB subnet group.

This data type is used as a response element in the section called "DescribeDBSubnetGroups" (p. 1075) action.

**Fields**

- **DBSubnetGroupArn** – UTF-8 string.
  The Amazon Resource Name (ARN) for the DB subnet group.

- **DBSubnetGroupDescription** – UTF-8 string.
  Provides the description of the DB subnet group.

- **DBSubnetGroupName** – UTF-8 string.
  The name of the DB subnet group.

- **SubnetGroupStatus** – UTF-8 string.
  Provides the status of the DB subnet group.

- **Subnets** – An array of Subnet (p. 1071) Subnet objects.
  Contains a list of the section called "Subnet" (p. 1071) elements.

- **VpcId** – UTF-8 string.
  Provides the VpcId of the DB subnet group.

DBSubnetGroup is used as the response element for:

- **CreateDBSubnetGroup** (p. 1072)
- **ModifyDBSubnetGroup** (p. 1074)

**CreateDBSubnetGroup (action)**

The Amazon CLI name for this API is: create-db-subnet-group, and the Python name is: create_db_subnet_group.

Creates a new DB subnet group. DB subnet groups must contain at least one subnet in at least two AZs in the Amazon Region.

**Request**

- **DBSubnetGroupDescription** (in the CLI: --db-subnet-group-description, or in Python: db_subnet_group_description) – Required: UTF-8 string.
  The description for the DB subnet group.

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – Required: UTF-8 string.
  The name for the DB subnet group. This value is stored as a lowercase string.
Constraints: Must contain no more than 255 letters, numbers, periods, underscores, spaces, or hyphens. Must not be default.

Example: mySubnetgroup

- **SubnetIds** (in the CLI: --subnet-ids, or in Python: subnet_ids) – *Required:* An array of SubnetIdentifier— UTF-8 strings.

  The EC2 Subnet IDs for the DB subnet group.

- **Tags** (in the CLI: -t tags, or in Python: tags) – An array of Tag (p. 1120) Tag objects.

  The tags to be assigned to the new DB subnet group.

**Response**

Contains the details of an Amazon Neptune DB subnet group.

This data type is used as a response element in the the section called "DescribeDBSubnetGroups" (p. 1075) action.

- **DBSubnetGroupArn** (in the CLI: --db-subnet-group-arn, or in Python: db_subnet_group_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB subnet group.

- **DBSubnetGroupDescription** (in the CLI: --db-subnet-group-description, or in Python: db_subnet_group_description) – UTF-8 string.

  Provides the description of the DB subnet group.

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – UTF-8 string.

  The name of the DB subnet group.

- **SubnetGroupStatus** (in the CLI: --subnet-group-status, or in Python: subnet_group_status) – UTF-8 string.

  Provides the status of the DB subnet group.

- **Subnets** (in the CLI: --subnets, or in Python: subnets) – An array of Subnet (p. 1071) Subnet objects.

  Contains a list of the section called “Subnet” (p. 1071) elements.

- **VpcId** (in the CLI: --vpc-id, or in Python: vpc_id) – UTF-8 string.

  Provides the VpcId of the DB subnet group.

**Errors**

- **DBSubnetGroupAlreadyExistsFault** (p. 1135)
- **DBSubnetGroupQuotaExceededFault** (p. 1136)
- **DBSubnetQuotaExceededFault** (p. 1137)
- **DBSubnetGroupDoesNotCoverEnoughAZs** (p. 1136)
- **InvalidSubnet** (p. 1142)
DeleteDBSubnetGroup (action)

The Amazon CLI name for this API is: delete-db-subnet-group, and the Python name is: delete_db_subnet_group.

Deletes a DB subnet group.

**Note**
The specified database subnet group must not be associated with any DB instances.

**Request**

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – *Required*: UTF-8 string.
  
  The name of the database subnet group to delete.

  **Note**
  You can't delete the default subnet group.

  **Constraints:**
  
  Constraints: Must match the name of an existing DBSubnetGroup. Must not be default.
  
  **Example:** mySubnetgroup

**Response**

- **No Response parameters.**

**Errors**

- InvalidDBSubnetGroupStateFault (p. 1141)
- InvalidDBSubnetStateFault (p. 1141)
- DBSubnetGroupNotFoundFault (p. 1136)

ModifyDBSubnetGroup (action)

The Amazon CLI name for this API is: modify-db-subnet-group, and the Python name is: modify_db_subnet_group.

Modifies an existing DB subnet group. DB subnet groups must contain at least one subnet in at least two AZs in the Amazon Region.

**Request**

- **DBSubnetGroupDescription** (in the CLI: --db-subnet-group-description, or in Python: db_subnet_group_description) – UTF-8 string.
  
  The description for the DB subnet group.

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – *Required*: UTF-8 string.
  
  The name for the DB subnet group. This value is stored as a lowercase string. You can't modify the default subnet group.
DescribeDBSubnetGroups

Constraints: Must match the name of an existing DBSubnetGroup. Must not be default.

Example: mySubnetgroup

- **SubnetIds** (in the CLI: --subnet-ids, or in Python: subnet_ids) – *Required: An array of SubnetIdentifier—UTF-8 strings.*
  
  The EC2 subnet IDs for the DB subnet group.

**Response**

Contains the details of an Amazon Neptune DB subnet group.

This data type is used as a response element in the the section called "DescribeDBSubnetGroups" (p. 1075) action.

- **DBSubnetGroupArn** (in the CLI: --db-subnet-group-arn, or in Python: db_subnet_group_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB subnet group.

- **DBSubnetGroupDescription** (in the CLI: --db-subnet-group-description, or in Python: db_subnet_group_description) – UTF-8 string.

  Provides the description of the DB subnet group.

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – UTF-8 string.

  The name of the DB subnet group.

- **SubnetGroupStatus** (in the CLI: --subnet-group-status, or in Python: subnet_group_status) – UTF-8 string.

  Provides the status of the DB subnet group.

- **Subnets** (in the CLI: --subnets, or in Python: subnets) – An array of Subnet (p. 1071) Subnet objects.

  Contains a list of the section called “Subnet” (p. 1071) elements.

- **VpcId** (in the CLI: --vpc-id, or in Python: vpc_id) – UTF-8 string.

  Provides the VpcId of the DB subnet group.

**Errors**

- DBSubnetGroupNotFoundFault (p. 1136)
- DBSubnetQuotaExceededFault (p. 1137)
- SubnetAlreadyInUse (p. 1145)
- DBSubnetGroupDoesNotCoverEnoughAZs (p. 1136)
- InvalidSubnet (p. 1142)

**DescribeDBSubnetGroups (action)**

The Amazon CLI name for this API is: describe-db-subnet-groups, and the Python name is: describe_db_subnet_groups.
Returns a list of DBSubnetGroup descriptions. If a DBSubnetGroupName is specified, the list will contain only the descriptions of the specified DBSubnetGroup.

For an overview of CIDR ranges, go to the Wikipedia Tutorial.

Request

- **DBSubnetGroupName** (in the CLI: --db-subnet-group-name, or in Python: db_subnet_group_name) – UTF-8 string.
  
  The name of the DB subnet group to return details for.

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  
  This parameter is not currently supported.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous DescribeDBSubnetGroups request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

Response

- **DBSubnetGroups** (in the CLI: --db-subnet-groups, or in Python: db_subnet_groups) – An array of DBSubnetGroup (p. 1072) DBSubnetGroup objects.
  
  A list of the section called "DBSubnetGroup" (p. 1072) instances.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

Errors

- **DBSubnetGroupNotFoundFault** (p. 1136)

Neptune Snapshots API

**Structures:**

- **DBClusterSnapshot** (structure) (p. 1077)
- **DBClusterSnapshotAttribute** (structure) (p. 1078)
- **DBClusterSnapshotAttributesResult** (structure) (p. 1079)

**Actions:**
• CreateDBClusterSnapshot (action) (p. 1079)
• DeleteDBClusterSnapshot (action) (p. 1082)
• CopyDBClusterSnapshot (action) (p. 1084)
• ModifyDBClusterSnapshotAttribute (action) (p. 1087)
• RestoreDBClusterFromSnapshot (action) (p. 1088)
• RestoreDBClusterToPointInTime (action) (p. 1094)
• DescribeDBClusterSnapshots (action) (p. 1100)
• DescribeDBClusterSnapshotAttributes (action) (p. 1102)

**DBClusterSnapshot (structure)**

Contains the details for an Amazon Neptune DB cluster snapshot

This data type is used as a response element in the action.

**Fields**

- **AllocatedStorage** – Number (integer).
  Specifies the allocated storage size in gibibytes (GiB).
- **AvailabilityZones** – An array of AvailabilityZone— UTF-8 strings.
  Provides the list of EC2 Availability Zones that instances in the DB cluster snapshot can be restored in.
- **ClusterCreateTime** – Timestamp.
  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).
- **DBClusterIdentifier** – UTF-8 string.
  Specifies the DB cluster identifier of the DB cluster that this DB cluster snapshot was created from.
- **DBClusterSnapshotArn** – UTF-8 string.
  The Amazon Resource Name (ARN) for the DB cluster snapshot.
- **DBClusterSnapshotIdentifier** – UTF-8 string.
  Specifies the identifier for a DB cluster snapshot. Must match the identifier of an existing snapshot.

After you restore a DB cluster using a `DBClusterSnapshotIdentifier`, you must specify the same `DBClusterSnapshotIdentifier` for any future updates to the DB cluster. When you specify this property for an update, the DB cluster is not restored from the snapshot again, and the data in the database is not changed.

However, if you don't specify the `DBClusterSnapshotIdentifier`, an empty DB cluster is created, and the original DB cluster is deleted. If you specify a property that is different from the previous snapshot restore property, the DB cluster is restored from the snapshot specified by the `DBClusterSnapshotIdentifier`, and the original DB cluster is deleted.

- **Engine** – UTF-8 string.
  Specifies the name of the database engine.
- **EngineVersion** – UTF-8 string.
  Provides the version of the database engine for this DB cluster snapshot.
• **IAMDatabaseAuthenticationEnabled** – Boolean.
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** – UTF-8 string.
  If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster snapshot.

• **LicenseModel** – UTF-8 string.
  Provides the license model information for this DB cluster snapshot.

• **PercentProgress** – Number (integer).
  Specifies the percentage of the estimated data that has been transferred.

• **Port** – Number (integer).
  Specifies the port that the DB cluster was listening on at the time of the snapshot.

• **SnapshotCreateTime** – Timestamp.
  Provides the time when the snapshot was taken, in Universal Coordinated Time (UTC).

• **SnapshotType** – UTF-8 string.
  Provides the type of the DB cluster snapshot.

• **SourceDBClusterSnapshotArn** – UTF-8 string.
  If the DB cluster snapshot was copied from a source DB cluster snapshot, the Amazon Resource Name (ARN) for the source DB cluster snapshot, otherwise, a null value.

• **Status** – UTF-8 string.
  Specifies the status of this DB cluster snapshot.

• **StorageEncrypted** – Boolean.
  Specifies whether the DB cluster snapshot is encrypted.

• **VpcId** – UTF-8 string.
  Provides the VPC ID associated with the DB cluster snapshot.

`DBClusterSnapshot` is used as the response element for:

- CreateDBClusterSnapshot (p. 1079)
- CopyDBClusterSnapshot (p. 1084)
- DeleteDBClusterSnapshot (p. 1082)

### `DBClusterSnapshotAttribute` (structure)

Contains the name and values of a manual DB cluster snapshot attribute.

Manual DB cluster snapshot attributes are used to authorize other Amazon accounts to restore a manual DB cluster snapshot. For more information, see the the section called "ModifyDBClusterSnapshotAttribute" (p. 1087) API action.

**Fields**

- **AttributeName** – UTF-8 string.
The name of the manual DB cluster snapshot attribute.

The attribute named `restore` refers to the list of Amazon accounts that have permission to copy or restore the manual DB cluster snapshot. For more information, see the section called “ModifyDBClusterSnapshotAttribute” (p. 1087) API action.

- **AttributeValues** – An array of AttributeValue— UTF-8 strings.

  The value(s) for the manual DB cluster snapshot attribute.

  If the `AttributeName` field is set to `restore`, then this element returns a list of IDs of the Amazon accounts that are authorized to copy or restore the manual DB cluster snapshot. If a value of `all` is in the list, then the manual DB cluster snapshot is public and available for any Amazon account to copy or restore.

### DBClusterSnapshotAttributesResult (structure)

Contains the results of a successful call to the section called “DescribeDBClusterSnapshotAttributes” (p. 1102) API action.

Manual DB cluster snapshot attributes are used to authorize other Amazon accounts to copy or restore a manual DB cluster snapshot. For more information, see the section called “ModifyDBClusterSnapshotAttribute” (p. 1087) API action.

**Fields**

- **DBClusterSnapshotAttributes** – An array of `DBClusterSnapshotAttribute` (p. 1078) DBClusterSnapshotAttribute objects.

  The list of attributes and values for the manual DB cluster snapshot.

- **DBClusterSnapshotIdentifier** – UTF-8 string.

  The identifier of the manual DB cluster snapshot that the attributes apply to.

DBClusterSnapshotAttributesResult is used as the response element for:

- DescribeDBClusterSnapshotAttributes (p. 1102)
- ModifyDBClusterSnapshotAttribute (p. 1087)

### CreateDBClusterSnapshot (action)

The Amazon CLI name for this API is: `create-db-cluster-snapshot`, and the Python name is: `create_db_cluster_snapshot`.

Creates a snapshot of a DB cluster.

**Request**

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – **Required**: UTF-8 string.

  The identifier of the DB cluster to create a snapshot for. This parameter is not case-sensitive.

  **Constraints:**
  - Must match the identifier of an existing DBCluster.
Example: my-cluster1


  The identifier of the DB cluster snapshot. This parameter is stored as a lowercase string.

  Constraints:
  - Must contain from 1 to 63 letters, numbers, or hyphens.
  - First character must be a letter.
  - Cannot end with a hyphen or contain two consecutive hyphens.

Example: my-cluster1-snapshot1

- **Tags** (in the CLI: --tags, or in Python: tags) – An array of Tag (p. 1120) Tag objects.

  The tags to be assigned to the DB cluster snapshot.

**Response**

Contains the details for an Amazon Neptune DB cluster snapshot

This data type is used as a response element in the the section called "DescribeDBClusterSnapshots" (p. 1100) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  Specifies the allocated storage size in gibibytes (GiB).

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster snapshot can be restored in.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  Specifies the DB cluster identifier of the DB cluster that this DB cluster snapshot was created from.

- **DBClusterSnapshotArn** (in the CLI: --db-cluster-snapshot-arn, or in Python: db_cluster_snapshot_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster snapshot.


  Specifies the identifier for a DB cluster snapshot. Must match the identifier of an existing snapshot.

After you restore a DB cluster using a **DBClusterSnapshotIdentifier**, you must specify the same **DBClusterSnapshotIdentifier** for any future updates to the DB cluster. When you specify this property for an update, the DB cluster is not restored from the snapshot again, and the data in the database is not changed.

However, if you don't specify the **DBClusterSnapshotIdentifier**, an empty DB cluster is created, and the original DB cluster is deleted. If you specify a property that is different from the
previous snapshot restore property, the DB cluster is restored from the snapshot specified by the
DBClusterSnapshotIdentifier, and the original DB cluster is deleted.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  Specifies the name of the database engine.

  Provides the version of the database engine for this DB cluster snapshot.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or
  in Python: iam_database_authentication_enabled) – Boolean.
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is
  enabled, and otherwise false.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.
  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster snapshot.

- **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.
  Provides the license model information for this DB cluster snapshot.

- **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – Number
  (integer).
  Specifies the percentage of the estimated data that has been transferred.

- **Port** (in the CLI: --port, or in Python: port) – Number (integer).
  Specifies the port that the DB cluster was listening on at the time of the snapshot.

- **SnapshotCreateTime** (in the CLI: --snapshot-create-time, or in Python: snapshot_create_time)
  – Timestamp.
  Provides the time when the snapshot was taken, in Universal Coordinated Time (UTC).

- **SnapshotType** (in the CLI: --snapshot-type, or in Python: snapshot_type) – UTF-8 string.
  Provides the type of the DB cluster snapshot.

- **SourceDBClusterSnapshotArn** (in the CLI: --source-db-cluster-snapshot-arn, or in Python:
  source_db_cluster_snapshot_arn) – UTF-8 string.
  If the DB cluster snapshot was copied from a source DB cluster snapshot, the Amazon Resource Name
  (ARN) for the source DB cluster snapshot, otherwise, a null value.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  Specifies the status of this DB cluster snapshot.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) –
  Boolean.
  Specifies whether the DB cluster snapshot is encrypted.

- **VpcId** (in the CLI: --vpc-id, or in Python: vpc_id) – UTF-8 string.
  Provides the VPC ID associated with the DB cluster snapshot.

**Errors**

- **DBClusterSnapshotAlreadyExistsFault** (p. 1132)
- **InvalidDBClusterStateFault** (p. 1139)
DeleteDBClusterSnapshot (action)

The Amazon CLI name for this API is: delete-db-cluster-snapshot, and the Python name is: delete_db_cluster_snapshot.

Deletes a DB cluster snapshot. If the snapshot is being copied, the copy operation is terminated.

**Note**
The DB cluster snapshot must be in the available state to be deleted.

**Request**


  The identifier of the DB cluster snapshot to delete.

  Constraints: Must be the name of an existing DB cluster snapshot in the available state.

**Response**

Contains the details for an Amazon Neptune DB cluster snapshot

This data type is used as a response element in the section called "DescribeDBClusterSnapshots" (p. 1100) action.

- **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  Specifies the allocated storage size in gibibytes (GiB).

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster snapshot can be restored in.

- **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

  Specifies the DB cluster identifier of the DB cluster that this DB cluster snapshot was created from.

- **DBClusterSnapshotArn** (in the CLI: --db-cluster-snapshot-arn, or in Python: db_cluster_snapshot_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster snapshot.


  Specifies the identifier for a DB cluster snapshot. Must match the identifier of an existing snapshot.
After you restore a DB cluster using a DBClusterSnapshotIdentifier, you must specify the same DBClusterSnapshotIdentifier for any future updates to the DB cluster. When you specify this property for an update, the DB cluster is not restored from the snapshot again, and the data in the database is not changed.

However, if you don't specify the DBClusterSnapshotIdentifier, an empty DB cluster is created, and the original DB cluster is deleted. If you specify a property that is different from the previous snapshot restore property, the DB cluster is restored from the snapshot specified by the DBClusterSnapshotIdentifier, and the original DB cluster is deleted.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  Specifies the name of the database engine.

  Provides the version of the database engine for this DB cluster snapshot.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.
  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster snapshot.

- **LicenseModel** (in the CLI: --license-model, or in Python: license_model) – UTF-8 string.
  Provides the license model information for this DB cluster snapshot.

- **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – Number (integer).
  Specifies the percentage of the estimated data that has been transferred.

- **Port** (in the CLI: --port, or in Python: port) – Number (integer).
  Specifies the port that the DB cluster was listening on at the time of the snapshot.

- **SnapshotCreateTime** (in the CLI: --snapshot-create-time, or in Python: snapshot_create_time) – Timestamp.
  Provides the time when the snapshot was taken, in Universal Coordinated Time (UTC).

- **SnapshotType** (in the CLI: --snapshot-type, or in Python: snapshot_type) – UTF-8 string.
  Provides the type of the DB cluster snapshot.

- **SourceDBClusterSnapshotArn** (in the CLI: --source-db-cluster-snapshot-arn, or in Python: source_db_cluster_snapshot_arn) – UTF-8 string.
  If the DB cluster snapshot was copied from a source DB cluster snapshot, the Amazon Resource Name (ARN) for the source DB cluster snapshot, otherwise, a null value.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  Specifies the status of this DB cluster snapshot.

- **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.
  Specifies whether the DB cluster snapshot is encrypted.

- **VpcId** (in the CLI: --vpc-id, or in Python: vpc_id) – UTF-8 string.
  Provides the VPC ID associated with the DB cluster snapshot.
CopyDBClusterSnapshot (action)

The Amazon CLI name for this API is: `copy-db-cluster-snapshot`, and the Python name is: `copy_db_cluster_snapshot`.

Copies a snapshot of a DB cluster.

To copy a DB cluster snapshot from a shared manual DB cluster snapshot, `SourceDBClusterSnapshotIdentifier` must be the Amazon Resource Name (ARN) of the shared DB cluster snapshot.

Request

- **CopyTags** (in the CLI: `--copy-tags`, or in Python: `copy_tags`) – Boolean.
  
  True to copy all tags from the source DB cluster snapshot to the target DB cluster snapshot, and otherwise false. The default is false.

- **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.
  
  The Amazon Amazon KMS key ID for an encrypted DB cluster snapshot. The KMS key ID is the Amazon Resource Name (ARN), KMS key identifier, or the KMS key alias for the KMS encryption key.

  If you copy an encrypted DB cluster snapshot from your Amazon account, you can specify a value for KmsKeyId to encrypt the copy with a new KMS encryption key. If you don't specify a value for KmsKeyId, then the copy of the DB cluster snapshot is encrypted with the same KMS key as the source DB cluster snapshot.

  If you copy an encrypted DB cluster snapshot that is shared from another Amazon account, then you must specify a value for KmsKeyId.

  KMS encryption keys are specific to the Amazon Region that they are created in, and you can't use encryption keys from one Amazon Region in another Amazon Region.

  You cannot encrypt an unencrypted DB cluster snapshot when you copy it. If you try to copy an unencrypted DB cluster snapshot and specify a value for the KmsKeyId parameter, an error is returned.

- **PreSignedUrl** (in the CLI: `--pre-signed-url`, or in Python: `pre_signed_url`) – UTF-8 string.
  
  Not currently supported.


  The identifier of the DB cluster snapshot to copy. This parameter is not case-sensitive.

  Constraints:

  - Must specify a valid system snapshot in the “available” state.
  - Specify a valid DB snapshot identifier.

  Example: `my-cluster-snapshot1`

- **Tags** (in the CLI: `--tags`, or in Python: `tags`) – An array of Tag (p. 1120) Tag objects.

  The tags to assign to the new DB cluster snapshot copy.
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• **TargetDBClusterSnapshotIdentifier** (in the CLI: `--target-db-cluster-snapshot-identifier`, or in Python: `target_db_cluster_snapshot_identifier`) – *Required: UTF-8 string.*

  The identifier of the new DB cluster snapshot to create from the source DB cluster snapshot. This parameter is not case-sensitive.

  **Constraints:**
  - Must contain from 1 to 63 letters, numbers, or hyphens.
  - First character must be a letter.
  - Cannot end with a hyphen or contain two consecutive hyphens.

  Example: my-cluster-snapshot2

**Response**

Contains the details for an Amazon Neptune DB cluster snapshot

This data type is used as a response element in the section called "DescribeDBClusterSnapshots" (p. 1100) action.

- **AllocatedStorage** (in the CLI: `--allocated-storage`, or in Python: `allocated_storage`) – Number (integer).

  Specifies the allocated storage size in gibibytes (GiB).

- **AvailabilityZones** (in the CLI: `--availability-zones`, or in Python: `availability_zones`) – An array of AvailabilityZone—UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster snapshot can be restored in.

- **ClusterCreateTime** (in the CLI: `--cluster-create-time`, or in Python: `cluster_create_time`) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

  Specifies the DB cluster identifier of the DB cluster that this DB cluster snapshot was created from.

- **DBClusterSnapshotArn** (in the CLI: `--db-cluster-snapshot-arn`, or in Python: `db_cluster_snapshot_arn`) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster snapshot.


  Specifies the identifier for a DB cluster snapshot. Must match the identifier of an existing snapshot.

  After you restore a DB cluster using a `DBClusterSnapshotIdentifier`, you must specify the same `DBClusterSnapshotIdentifier` for any future updates to the DB cluster. When you specify this property for an update, the DB cluster is not restored from the snapshot again, and the data in the database is not changed.

  However, if you don't specify the `DBClusterSnapshotIdentifier`, an empty DB cluster is created, and the original DB cluster is deleted. If you specify a property that is different from the previous snapshot restore property, the DB cluster is restored from the snapshot specified by the `DBClusterSnapshotIdentifier`, and the original DB cluster is deleted.

- **Engine** (in the CLI: `--engine`, or in Python: `engine`) – UTF-8 string.

  Specifies the name of the database engine.

  Provides the version of the database engine for this DB cluster snapshot.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-db-authentication-enabled`, or in Python: `iam_db_authentication_enabled`) – Boolean.

  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.

  If `StorageEncrypted` is true, the Amazon KMS key identifier for the encrypted DB cluster snapshot.

• **LicenseModel** (in the CLI: `--license-model`, or in Python: `license_model`) – UTF-8 string.

  Provides the license model information for this DB cluster snapshot.

• **PercentProgress** (in the CLI: `--percent-progress`, or in Python: `percent_progress`) – Number (integer).

  Specifies the percentage of the estimated data that has been transferred.

• **Port** (in the CLI: `--port`, or in Python: `port`) – Number (integer).

  Specifies the port that the DB cluster was listening on at the time of the snapshot.

• **SnapshotCreateTime** (in the CLI: `--snapshot-create-time`, or in Python: `snapshot_create_time`) – Timestamp.

  Provides the time when the snapshot was taken, in Universal Coordinated Time (UTC).

• **SnapshotType** (in the CLI: `--snapshot-type`, or in Python: `snapshot_type`) – UTF-8 string.

  Provides the type of the DB cluster snapshot.

• **SourceDBClusterSnapshotArn** (in the CLI: `--source-db-cluster-snapshot-arn`, or in Python: `source_db_cluster_snapshot_arn`) – UTF-8 string.

  If the DB cluster snapshot was copied from a source DB cluster snapshot, the Amazon Resource Name (ARN) for the source DB cluster snapshot, otherwise, a null value.

• **Status** (in the CLI: `--status`, or in Python: `status`) – UTF-8 string.

  Specifies the status of this DB cluster snapshot.

• **StorageEncrypted** (in the CLI: `--storage-encrypted`, or in Python: `storage_encrypted`) – Boolean.

  Specifies whether the DB cluster snapshot is encrypted.

• **VpcId** (in the CLI: `--vpc-id`, or in Python: `vpc_id`) – UTF-8 string.

  Provides the VPC ID associated with the DB cluster snapshot.

**Errors**

- `DBClusterSnapshotAlreadyExistsFault` (p. 1132)
- `DBClusterSnapshotNotFoundFault` (p. 1133)
- `InvalidDBClusterStateFault` (p. 1139)
- `InvalidDBClusterSnapshotStateFault` (p. 1139)
- `SnapshotQuotaExceededFault` (p. 1145)
- `KMSKeyNotAccessibleFault` (p. 1143)
ModifyDBClusterSnapshotAttribute (action)

The Amazon CLI name for this API is: modify-db-cluster-snapshot-attribute, and the Python name is: modify_db_cluster_snapshot_attribute.

Adds an attribute and values to, or removes an attribute and values from, a manual DB cluster snapshot.

To share a manual DB cluster snapshot with other Amazon accounts, specify restore as the AttributeName and use the ValuesToAdd parameter to add a list of IDs of the Amazon accounts that are authorized to restore the manual DB cluster snapshot. Use the value all to make the manual DB cluster snapshot public, which means that it can be copied or restored by all Amazon accounts. Do not add the all value for any manual DB cluster snapshots that contain private information that you don't want available to all Amazon accounts. If a manual DB cluster snapshot is encrypted, it can be shared, but only by specifying a list of authorized Amazon account IDs for the ValuesToAdd parameter. You can't use all as a value for that parameter in this case.

To view which Amazon accounts have access to copy or restore a manual DB cluster snapshot, or whether a manual DB cluster snapshot public or private, use the the section called “DescribeDBClusterSnapshotAttributes” (p. 1102) API action.

Request

- **AttributeName** (in the CLI: --attribute-name, or in Python: attribute_name) – *Required: UTF-8 string.*
  
  The name of the DB cluster snapshot attribute to modify.

  To manage authorization for other Amazon accounts to copy or restore a manual DB cluster snapshot, set this value to restore.

- **DBClusterSnapshotIdentifier** (in the CLI: --db-cluster-snapshot-identifier, or in Python: db_cluster_snapshot_identifier) – *Required: UTF-8 string.*
  
  The identifier for the DB cluster snapshot to modify the attributes for.

- **ValuesToAdd** (in the CLI: --values-to-add, or in Python: values_to_add) – *An array of AttributeValue— UTF-8 strings.*
  
  A list of DB cluster snapshot attributes to add to the attribute specified by AttributeName.

  To authorize other Amazon accounts to copy or restore a manual DB cluster snapshot, set this list to include one or more Amazon account IDs, or all to make the manual DB cluster snapshot restorable by any Amazon account. Do not add the all value for any manual DB cluster snapshots that contain private information that you don't want available to all Amazon accounts.

- **ValuesToRemove** (in the CLI: --values-to-remove, or in Python: values_to_remove) – *An array of AttributeValue— UTF-8 strings.*
  
  A list of DB cluster snapshot attributes to remove from the attribute specified by AttributeName.

  To remove authorization for other Amazon accounts to copy or restore a manual DB cluster snapshot, set this list to include one or more Amazon account identifiers, or all to remove authorization for any Amazon account to copy or restore the DB cluster snapshot. If you specify all, an Amazon account whose account ID is explicitly added to the restore attribute can still copy or restore a manual DB cluster snapshot.

Response

Contains the results of a successful call to the the section called “DescribeDBClusterSnapshotAttributes” (p. 1102) API action.
Manual DB cluster snapshot attributes are used to authorize other Amazon accounts to copy or restore a manual DB cluster snapshot. For more information, see the the section called “ModifyDBClusterSnapshotAttribute” (p. 1087) API action.

- **DBClusterSnapshotAttributes** (in the CLI: --db-cluster-snapshot-attributes, or in Python: `db_cluster_snapshot_attributes`) – An array of `DBClusterSnapshotAttribute` (p. 1078) objects.

  The list of attributes and values for the manual DB cluster snapshot.


  The identifier of the manual DB cluster snapshot that the attributes apply to.

**Errors**

- **DBClusterSnapshotNotFoundFault** (p. 1133)
- **InvalidDBClusterSnapshotStateFault** (p. 1139)
- **SharedSnapshotQuotaExceededFault** (p. 1144)

**RestoreDBClusterFromSnapshot (action)**

The Amazon CLI name for this API is: `restore-db-cluster-from-snapshot`, and the Python name is: `restore_db_cluster_from_snapshot`.

Creates a new DB cluster from a DB snapshot or DB cluster snapshot.

If a DB snapshot is specified, the target DB cluster is created from the source DB snapshot with a default configuration and default security group.

If a DB cluster snapshot is specified, the target DB cluster is created from the source DB cluster restore point with the same configuration as the original source DB cluster, except that the new DB cluster is created with the default security group.

**Request**

- **AvailabilityZones** (in the CLI: --availability-zones, or in Python: `availability_zones`) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the restored DB cluster can be created in.

- **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: `copy_tags_to_snapshot`) – Boolean.

  *If set to true, tags are copied to any snapshot of the restored DB cluster that is created.*

- **DatabaseName** (in the CLI: --database-name, or in Python: `database_name`) – UTF-8 string.

  Not supported.

- **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: `db_cluster_identifier`) – Required: UTF-8 string.

  The name of the DB cluster to create from the DB snapshot or DB cluster snapshot. This parameter isn't case-sensitive.

  Constraints:

  - Must contain from 1 to 63 letters, numbers, or hyphens
• First character must be a letter
• Cannot end with a hyphen or contain two consecutive hyphens

Example: my-snapshot-id

• **DBClusterParameterGroupName** (in the CLI: `--db-cluster-parameter-group-name`, or in Python: `db_cluster_parameter_group_name`) – UTF-8 string.

The name of the DB cluster parameter group to associate with the new DB cluster.

Constraints:
• If supplied, must match the name of an existing DBClusterParameterGroup.

• **DBSubnetGroupName** (in the CLI: `--db-subnet-group-name`, or in Python: `db_subnet_group_name`) – UTF-8 string.

The name of the DB subnet group to use for the new DB cluster.

Constraints: If supplied, must match the name of an existing DBSubnetGroup.

Example: mySubnetgroup

• **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.

A value that indicates whether the DB cluster has deletion protection enabled. The database can’t be deleted when deletion protection is enabled. By default, deletion protection is disabled.

• **EnableCloudwatchLogsExports** (in the CLI: `--enable-cloudwatch-logs-exports`, or in Python: `enable_cloudwatch_logs_exports`) – An array of UTF-8 strings.

The list of logs that the restored DB cluster is to export to Amazon CloudWatch Logs.

• **EnableIAMDatabaseAuthentication** (in the CLI: `--enable-iam-database-authentication`, or in Python: `enable_iam_database_authentication`) – Boolean.

True to enable mapping of Amazon Identity and Access Management (IAM) accounts to database accounts, and otherwise false.

Default: false

• **Engine** (in the CLI: `--engine`, or in Python: `engine`) – *Required*: UTF-8 string.

The database engine to use for the new DB cluster.

Default: The same as source

Constraint: Must be compatible with the engine of the source


The version of the database engine to use for the new DB cluster.

• **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.

The Amazon KMS key identifier to use when restoring an encrypted DB cluster from a DB snapshot or DB cluster snapshot.

The KMS key identifier is the Amazon Resource Name (ARN) for the KMS encryption key. If you are restoring a DB cluster with the same Amazon account that owns the KMS encryption key used to encrypt the new DB cluster, then you can use the KMS key alias instead of the ARN for the KMS encryption key.

If you do not specify a value for the **KmsKeyId** parameter, then the following will occur:
• If the DB snapshot or DB cluster snapshot in SnapshotIdentifier is encrypted, then the restored DB cluster is encrypted using the KMS key that was used to encrypt the DB snapshot or DB cluster snapshot.

• If the DB snapshot or DB cluster snapshot in SnapshotIdentifier is not encrypted, then the restored DB cluster is not encrypted.

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  The port number on which the new DB cluster accepts connections.

  Constraints: Value must be 1150-65535

  Default: The same port as the original DB cluster.

• **SnapshotIdentifier** (in the CLI: --snapshot-identifier, or in Python: snapshot_identifier) – Required: UTF-8 string.

  The identifier for the DB snapshot or DB cluster snapshot to restore from.

  You can use either the name or the Amazon Resource Name (ARN) to specify a DB cluster snapshot. However, you can use only the ARN to specify a DB snapshot.

  Constraints:
  • Must match the identifier of an existing Snapshot.

• **Tags** (in the CLI: --tags, or in Python: tags) – An array of Tag (p. 1120) Tag objects.

  The tags to be assigned to the restored DB cluster.


  A list of VPC security groups that the new DB cluster will belong to.

**Response**

Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the the section called “DescribeDBClusters” (p. 1006) action.

• **AllocatedStorage** (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).

  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

• **AssociatedRoles** (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole (p. 971) DBClusterRole objects.

  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

• **AutomaticRestartTime** (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.

  Time at which the DB cluster will be automatically restarted.

• **AvailabilityZones** (in the CLI: --availability-zones, or in Python: availability_zones) – An array of AvailabilityZone— UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.
• **BacktrackConsumedChangeRecords** (in the CLI: --backtrack-consumed-change-records, or in Python: backtrack_consumed_change_records) – Number (long).

Not supported by Neptune.

• **BacktrackWindow** (in the CLI: --backtrack-window, or in Python: backtrack_window) – Number (long).

Not supported by Neptune.

• **BackupRetentionPeriod** (in the CLI: --backup-retention-period, or in Python: backup_retention_period) – Number (integer).

Specifies the number of days for which automatic DB snapshots are retained.

• **Capacity** (in the CLI: --capacity, or in Python: capacity) – Number (integer).

Not supported by Neptune.

• **CloneGroupId** (in the CLI: --clone-group-id, or in Python: clone_group_id) – UTF-8 string.

Identifies the clone group to which the DB cluster is associated.

• **ClusterCreateTime** (in the CLI: --cluster-create-time, or in Python: cluster_create_time) – Timestamp.

Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

• **CopyTagsToSnapshot** (in the CLI: --copy-tags-to-snapshot, or in Python: copy_tags_to_snapshot) – Boolean.

If set to true, tags are copied to any snapshot of the DB cluster that is created.

• **CrossAccountClone** (in the CLI: --cross-account-clone, or in Python: cross_account_clone) – Boolean.

If set to true, the DB cluster can be cloned across accounts.

• **DatabaseName** (in the CLI: --database-name, or in Python: database_name) – UTF-8 string.

Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

• **DBClusterArn** (in the CLI: --db-cluster-arn, or in Python: db_cluster_arn) – UTF-8 string.

The Amazon Resource Name (ARN) for the DB cluster.

• **DBClusterIdentifier** (in the CLI: --db-cluster-identifier, or in Python: db_cluster_identifier) – UTF-8 string.

Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

• **DBClusterMembers** (in the CLI: --db-cluster-members, or in Python: db_cluster_members) – An array of **DBClusterMember** (p. 971) DBClusterMember objects.

Provides the list of instances that make up the DB cluster.

• **DBClusterParameterGroup** (in the CLI: --db-cluster-parameter-group, or in Python: db_cluster_parameter_group) – UTF-8 string.

 Specifies the name of the DB cluster parameter group for the DB cluster.

• **DbClusterResourceid** (in the CLI: --db-cluster-resource-id, or in Python: db_cluster_resource_id) – UTF-8 string.

The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.
• **DBSubnetGroup** (in the CLI: --db-subnet-group, or in Python: db_subnet_group) – UTF-8 string.

  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

• **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

• **EarliestBacktrackTime** (in the CLI: --earliest-backtrack-time, or in Python: earliest_backtrack_time) – Timestamp.

  Not supported by Neptune.

• **EarliestRestorableTime** (in the CLI: --earliest-restorable-time, or in Python: earliest_restorable_time) – Timestamp.

  Specifies the earliest time to which a database can be restored with point-in-time restore.

• **EnabledCloudwatchLogsExports** (in the CLI: --enabled-cloudwatch-logs-exports, or in Python: enabled_cloudwatch_logs_exports) – An array of UTF-8 strings.

  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

• **Endpoint** (in the CLI: --endpoint, or in Python: endpoint) – UTF-8 string.

  Specifies the connection endpoint for the primary instance of the DB cluster.

• **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.

  Provides the name of the database engine to be used for this DB cluster.


  Indicates the database engine version.

• **HostedZoneId** (in the CLI: --hosted-zone-id, or in Python: hosted_zone_id) – UTF-8 string.

  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **IAMDatabaseAuthenticationEnabled** (in the CLI: --iam-database-authentication-enabled, or in Python: iam_database_authentication_enabled) – Boolean.

  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

• **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster.

• **LatestRestorableTime** (in the CLI: --latest-restorable-time, or in Python: latest_restorable_time) – Timestamp.

  Specifies the latest time to which a database can be restored with point-in-time restore.

• **MultiAZ** (in the CLI: --multi-az, or in Python: multi_az) – Boolean.

  Specifies whether the DB cluster has instances in multiple Availability Zones.

• **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A ClusterPendingModifiedValues (p. 972) object.

  Not supported by Neptune.

• **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – UTF-8 string.

  Specifies the progress of the operation as a percentage.
• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: --reader-endpoint, or in Python: reader_endpoint) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

• **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers) – An array of ReadReplicaIdentifier— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

• **ReplicationSourceIdentifier** (in the CLI: --replication-source-identifier, or in Python: replication_source_identifier) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.

**Errors**

- **DBClusterAlreadyExistsFault** (p. 1131)
- **DBClusterQuotaExceededFault** (p. 1131)
- **StorageQuotaExceededFault** (p. 1145)
- **DBSubnetGroupNotFoundFault** (p. 1136)
- **DBSnapshotNotFoundFault** (p. 1135)
• `DBClusterSnapshotNotFoundFault` (p. 1133)
• `InsufficientDBClusterCapacityFault` (p. 1138)
• `InsufficientStorageClusterCapacityFault` (p. 1139)
• `InvalidDBSnapshotStateFault` (p. 1140)
• `InvalidDBClusterSnapshotStateFault` (p. 1139)
• `StorageQuotaExceededFault` (p. 1145)
• `InvalidVPCNetworkStateFault` (p. 1142)
• `InvalidRestoreFault` (p. 1142)
• `DBSubnetGroupNotFoundFault` (p. 1136)
• `InvalidSubnet` (p. 1142)
• `OptionGroupNotFoundFault` (p. 1143)
• `KMSKeyNotAccessibleFault` (p. 1143)
• `DBClusterParameterGroupNotFoundFault` (p. 1131)

**RestoreDBClusterToPointInTime (action)**

The Amazon CLI name for this API is: `restore-db-cluster-to-point-in-time`, and the Python name is: `restore_db_cluster_to_point_in_time`.

Restores a DB cluster to an arbitrary point in time. Users can restore to any point in time before `LatestRestorableTime` for up to `BackupRetentionPeriod` days. The target DB cluster is created from the source DB cluster with the same configuration as the original DB cluster, except that the new DB cluster is created with the default DB security group.

**Note**

This action only restores the DB cluster, not the DB instances for that DB cluster. You must invoke the section called "CreateDBInstance" (p. 1023) action to create DB instances for the restored DB cluster, specifying the identifier of the restored DB cluster in `DBClusterIdentifier`. You can create DB instances only after the `RestoreDBClusterToPointInTime` action has completed and the DB cluster is available.

**Request**

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – **Required**: UTF-8 string.

  The name of the new DB cluster to be created.

  Constraints:
  • Must contain from 1 to 63 letters, numbers, or hyphens
  • First character must be a letter
  • Cannot end with a hyphen or contain two consecutive hyphens

- **DBClusterParameterGroupName** (in the CLI: `--db-cluster-parameter-group-name`, or in Python: `db_cluster_parameter_group_name`) – UTF-8 string.

  The name of the DB cluster parameter group to associate with the new DB cluster.

  Constraints:
  • If supplied, must match the name of an existing `DBClusterParameterGroup`.

- **DBSubnetGroupName** (in the CLI: `--db-subnet-group-name`, or in Python: `db_subnet_group_name`) – UTF-8 string.

  The DB subnet group name to use for the new DB cluster.
Constraints: If supplied, must match the name of an existing DBSubnetGroup.

Example: mySubnetgroup

- **DeletionProtection** (in the CLI: --deletion-protection, or in Python: deletion_protection) – Boolean.

  A value that indicates whether the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled. By default, deletion protection is disabled.


  The list of logs that the restored DB cluster is to export to CloudWatch Logs.


  True to enable mapping of Amazon Identity and Access Management (IAM) accounts to database accounts, and otherwise false.

  Default: false

- **KmsKeyId** (in the CLI: --kms-key-id, or in Python: kms_key_id) – UTF-8 string.

  The Amazon KMS key identifier to use when restoring an encrypted DB cluster from an encrypted DB cluster.

  The KMS key identifier is the Amazon Resource Name (ARN) for the KMS encryption key. If you are restoring a DB cluster with the same Amazon account that owns the KMS encryption key used to encrypt the new DB cluster, then you can use the KMS key alias instead of the ARN for the KMS encryption key.

  You can restore to a new DB cluster and encrypt the new DB cluster with a KMS key that is different than the KMS key used to encrypt the source DB cluster. The new DB cluster is encrypted with the KMS key identified by the KmsKeyId parameter.

  If you do not specify a value for the KmsKeyId parameter, then the following will occur:
  - If the DB cluster is encrypted, then the restored DB cluster is encrypted using the KMS key that was used to encrypt the source DB cluster.
  - If the DB cluster is not encrypted, then the restored DB cluster is not encrypted.

  If DBClusterIdentifier refers to a DB cluster that is not encrypted, then the restore request is rejected.

- **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  The port number on which the new DB cluster accepts connections.

  Constraints: Value must be 1150-65535

  Default: The same port as the original DB cluster.

- **RestoreToTime** (in the CLI: --restore-to-time, or in Python: restore_to_time) – Timestamp.

  The date and time to restore the DB cluster to.

  Valid Values: Value must be a time in Universal Coordinated Time (UTC) format

  Constraints:
  - Must be before the latest restorable time for the DB instance
  - Must be specified if UseLatestRestorableTime parameter is not provided
• Cannot be specified if UseLatestRestorableTime parameter is true
• Cannot be specified if RestoreType parameter is copy-on-write

Example: 2015-03-07T23:45:00Z

• RestoreType (in the CLI: --restore-type, or in Python: restore_type) – UTF-8 string.
  The type of restore to be performed. You can specify one of the following values:
  • full-copy - The new DB cluster is restored as a full copy of the source DB cluster.
  • copy-on-write - The new DB cluster is restored as a clone of the source DB cluster.
  If you don’t specify a RestoreType value, then the new DB cluster is restored as a full copy of the source DB cluster.

• SourceDBClusterIdentifier (in the CLI: --source-db-cluster-identifier, or in Python: source_db_cluster_identifier) – Required: UTF-8 string.
  The identifier of the source DB cluster from which to restore.

  Constraints:
  • Must match the identifier of an existing DBCluster.

• Tags (in the CLI: --tags, or in Python: tags) – An array of Tag objects.
  The tags to be applied to the restored DB cluster.

• UseLatestRestorableTime (in the CLI: --use-latest-restorable-time, or in Python: use_latest_restorable_time) – Boolean.
  A value that is set to true to restore the DB cluster to the latest restorable backup time, and false otherwise.

  Default: false

  Constraints: Cannot be specified if RestoreToTime parameter is provided.

  A list of VPC security groups that the new DB cluster belongs to.

Response
Contains the details of an Amazon Neptune DB cluster.

This data type is used as a response element in the section called “DescribeDBClusters” (p. 1006) action.

• AllocatedStorage (in the CLI: --allocated-storage, or in Python: allocated_storage) – Number (integer).
  AllocatedStorage always returns 1, because Neptune DB cluster storage size is not fixed, but instead automatically adjusts as needed.

• AssociatedRoles (in the CLI: --associated-roles, or in Python: associated_roles) – An array of DBClusterRole (p. 971) DBClusterRole objects.
  Provides a list of the Amazon Identity and Access Management (IAM) roles that are associated with the DB cluster. IAM roles that are associated with a DB cluster grant permission for the DB cluster to access other Amazon services on your behalf.

• AutomaticRestartTime (in the CLI: --automatic-restart-time, or in Python: automatic_restart_time) – Timestamp.
Time at which the DB cluster will be automatically restarted.

- **AvailabilityZones** (in the CLI: `--availability-zones`, or in Python: `availability_zones`) – An array of AvailabilityZone—UTF-8 strings.

  Provides the list of EC2 Availability Zones that instances in the DB cluster can be created in.

- **BacktrackConsumedChangeRecords** (in the CLI: `--backtrack-consumed-change-records`, or in Python: `backtrack_consumed_change_records`) – Number (long).

  Not supported by Neptune.

- **BacktrackWindow** (in the CLI: `--backtrack-window`, or in Python: `backtrack_window`) – Number (long).

  Not supported by Neptune.

- **BackupRetentionPeriod** (in the CLI: `--backup-retention-period`, or in Python: `backup_retention_period`) – Number (integer).

  Specifies the number of days for which automatic DB snapshots are retained.

- **Capacity** (in the CLI: `--capacity`, or in Python: `capacity`) – Number (integer).

  Not supported by Neptune.

- **CloneGroupId** (in the CLI: `--clone-group-id`, or in Python: `clone_group_id`) – UTF-8 string.

  Identifies the clone group to which the DB cluster is associated.

- **ClusterCreateTime** (in the CLI: `--cluster-create-time`, or in Python: `cluster_create_time`) – Timestamp.

  Specifies the time when the DB cluster was created, in Universal Coordinated Time (UTC).

- **CopyTagsToSnapshot** (in the CLI: `--copy-tags-to-snapshot`, or in Python: `copy_tags_to_snapshot`) – Boolean.

  If set to true, tags are copied to any snapshot of the DB cluster that is created.

- **CrossAccountClone** (in the CLI: `--cross-account-clone`, or in Python: `cross_account_clone`) – Boolean.

  If set to true, the DB cluster can be cloned across accounts.

- **DatabaseName** (in the CLI: `--database-name`, or in Python: `database_name`) – UTF-8 string.

  Contains the name of the initial database of this DB cluster that was provided at create time, if one was specified when the DB cluster was created. This same name is returned for the life of the DB cluster.

- **DBClusterArn** (in the CLI: `--db-cluster-arn`, or in Python: `db_cluster_arn`) – UTF-8 string.

  The Amazon Resource Name (ARN) for the DB cluster.

- **DBClusterIdentifier** (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

  Contains a user-supplied DB cluster identifier. This identifier is the unique key that identifies a DB cluster.

- **DBClusterMembers** (in the CLI: `--db-cluster-members`, or in Python: `db_cluster_members`) – An array of **DBClusterMember (p. 971)** DBClusterMember objects.

  Provides the list of instances that make up the DB cluster.

- **DBClusterParameterGroup** (in the CLI: `--db-cluster-parameter-group`, or in Python: `db_cluster_parameter_group`) – UTF-8 string.
Specifies the name of the DB cluster parameter group for the DB cluster.

- **DbClusterResourceId** (in the CLI: `--db-cluster-resource-id`, or in Python: `db_cluster_resource_id`) – UTF-8 string.
  
The Amazon Region-unique, immutable identifier for the DB cluster. This identifier is found in Amazon CloudTrail log entries whenever the Amazon KMS key for the DB cluster is accessed.

- **DBSubnetGroup** (in the CLI: `--db-subnet-group`, or in Python: `db_subnet_group`) – UTF-8 string.
  
  Specifies information on the subnet group associated with the DB cluster, including the name, description, and subnets in the subnet group.

- **DeletionProtection** (in the CLI: `--deletion-protection`, or in Python: `deletion_protection`) – Boolean.
  
  Indicates whether or not the DB cluster has deletion protection enabled. The database can't be deleted when deletion protection is enabled.

- **EarliestBacktrackTime** (in the CLI: `--earliest-backtrack-time`, or in Python: `earliest_backtrack_time`) – Timestamp.
  
  Not supported by Neptune.

- **EarliestRestorableTime** (in the CLI: `--earliest-restorable-time`, or in Python: `earliest_restorable_time`) – Timestamp.
  
  Specifies the earliest time to which a database can be restored with point-in-time restore.

  
  A list of log types that this DB cluster is configured to export to CloudWatch Logs.

- **Endpoint** (in the CLI: `--endpoint`, or in Python: `endpoint`) – UTF-8 string.
  
  Specifies the connection endpoint for the primary instance of the DB cluster.

- **Engine** (in the CLI: `--engine`, or in Python: `engine`) – UTF-8 string.
  
  Provides the name of the database engine to be used for this DB cluster.

  
  Indicates the database engine version.

- **HostedZoneId** (in the CLI: `--hosted-zone-id`, or in Python: `hosted_zone_id`) – UTF-8 string.
  
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

- **IAMDatabaseAuthenticationEnabled** (in the CLI: `--iam-database-authentication-enabled`, or in Python: `iam_database_authentication_enabled`) – Boolean.
  
  True if mapping of Amazon Identity and Access Management (IAM) accounts to database accounts is enabled, and otherwise false.

- **KmsKeyId** (in the CLI: `--kms-key-id`, or in Python: `kms_key_id`) – UTF-8 string.
  
  If StorageEncrypted is true, the Amazon KMS key identifier for the encrypted DB cluster.

- **LatestRestorableTime** (in the CLI: `--latest-restorable-time`, or in Python: `latest_restorable_time`) – Timestamp.
  
  Specifies the latest time to which a database can be restored with point-in-time restore.

- **MultiAZ** (in the CLI: `--multi-az`, or in Python: `multi_az`) – Boolean.
  
  Specifies whether the DB cluster has instances in multiple Availability Zones.
• **PendingModifiedValues** (in the CLI: --pending-modified-values, or in Python: pending_modified_values) – A `ClusterPendingModifiedValues (p. 972)` object. Not supported by Neptune.

• **PercentProgress** (in the CLI: --percent-progress, or in Python: percent_progress) – UTF-8 string.

  Specifies the progress of the operation as a percentage.

• **Port** (in the CLI: --port, or in Python: port) – Number (integer).

  Specifies the port that the database engine is listening on.

• **PreferredBackupWindow** (in the CLI: --preferred-backup-window, or in Python: preferred_backup_window) – UTF-8 string.

  Specifies the daily time range during which automated backups are created if automated backups are enabled, as determined by the BackupRetentionPeriod.

• **PreferredMaintenanceWindow** (in the CLI: --preferred-maintenance-window, or in Python: preferred_maintenance_window) – UTF-8 string.

  Specifies the weekly time range during which system maintenance can occur, in Universal Coordinated Time (UTC).

• **ReaderEndpoint** (in the CLI: --reader-endpoint, or in Python: reader_endpoint) – UTF-8 string.

  The reader endpoint for the DB cluster. The reader endpoint for a DB cluster load-balances connections across the Read Replicas that are available in a DB cluster. As clients request new connections to the reader endpoint, Neptune distributes the connection requests among the Read Replicas in the DB cluster. This functionality can help balance your read workload across multiple Read Replicas in your DB cluster.

  If a failover occurs, and the Read Replica that you are connected to is promoted to be the primary instance, your connection is dropped. To continue sending your read workload to other Read Replicas in the cluster, you can then reconnect to the reader endpoint.

• **ReadReplicaIdentifiers** (in the CLI: --read-replica-identifiers, or in Python: read_replica_identifiers) – An array of `ReadReplicaIdentifier`— UTF-8 strings.

  Contains one or more identifiers of the Read Replicas associated with this DB cluster.

• **ReplicationSourceIdentifier** (in the CLI: --replication-source-identifier, or in Python: replication_source_identifier) – UTF-8 string.

  Not supported by Neptune.

• **ReplicationType** (in the CLI: --replication-type, or in Python: replication_type) – UTF-8 string.

  Not supported by Neptune.

• **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  Specifies the current state of this DB cluster.

• **StorageEncrypted** (in the CLI: --storage-encrypted, or in Python: storage_encrypted) – Boolean.

  Specifies whether the DB cluster is encrypted.


  Provides a list of VPC security groups that the DB cluster belongs to.
Errors

- `DBClusterAlreadyExistsFault` (p. 1131)
- `DBClusterNotFoundFault` (p. 1131)
- `DBClusterQuotaExceededFault` (p. 1131)
- `DBClusterSnapshotNotFoundFault` (p. 1133)
- `DBSubnetGroupNotFoundFault` (p. 1136)
- `InsufficientDBClusterCapacityFault` (p. 1138)
- `InsufficientStorageClusterCapacityFault` (p. 1139)
- `InvalidDBClusterSnapshotStateFault` (p. 1139)
- `InvalidDBClusterStateFault` (p. 1139)
- `InvalidDBSnapshotStateFault` (p. 1140)
- `InvalidRestoreFault` (p. 1142)
- `InvalidSubnet` (p. 1142)
- `InvalidVPCNetworkStateFault` (p. 1142)
- `KMSKeyNotAccessibleFault` (p. 1143)
- `OptionGroupNotFoundFault` (p. 1143)
- `StorageQuotaExceededFault` (p. 1145)
- `DBClusterParameterGroupNotFoundFault` (p. 1131)

DescribeDBClusterSnapshots (action)

The Amazon CLI name for this API is: `describe-db-cluster-snapshots`, and the Python name is: `describe_db_cluster_snapshots`.

Returns information about DB cluster snapshots. This API action supports pagination.

Request

- `DBClusterIdentifier` (in the CLI: `--db-cluster-identifier`, or in Python: `db_cluster_identifier`) – UTF-8 string.

  The ID of the DB cluster to retrieve the list of DB cluster snapshots for. This parameter can't be used in conjunction with the `DBClusterSnapshotIdentifier` parameter. This parameter is not case-sensitive.

  Constraints:
  - If supplied, must match the identifier of an existing DBCluster.


  A specific DB cluster snapshot identifier to describe. This parameter can't be used in conjunction with the `DBClusterIdentifier` parameter. This value is stored as a lowercase string.

  Constraints:
  - If supplied, must match the identifier of an existing DBClusterSnapshot.
  - If this identifier is for an automated snapshot, the SnapshotType parameter must also be specified.

- `Filters` (in the CLI: `--filters`, or in Python: `filters`) – An array of `Filter` (p. 1127) Filter objects.

  This parameter is not currently supported.

- `IncludePublic` (in the CLI: `--include-public`, or in Python: `include_public`) – Boolean.
True to include manual DB cluster snapshots that are public and can be copied or restored by any Amazon account, and otherwise false. The default is false. The default is false.

You can share a manual DB cluster snapshot as public by using the the section called "ModifyDBClusterSnapshotAttribute" (p. 1087) API action.

- **IncludeShared** (in the CLI: --include-shared, or in Python: include_shared) – Boolean.

  True to include shared manual DB cluster snapshots from other Amazon accounts that this Amazon account has been given permission to copy or restore, and otherwise false. The default is false.

  You can give an Amazon account permission to restore a manual DB cluster snapshot from another Amazon account by the the section called "ModifyDBClusterSnapshotAttribute" (p. 1087) API action.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous DescribeDBClusterSnapshots request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

  Default: 100

  Constraints: Minimum 20, maximum 100.

- **SnapshotType** (in the CLI: --snapshot-type, or in Python: snapshot_type) – UTF-8 string.

  The type of DB cluster snapshots to be returned. You can specify one of the following values:

  - automated - Return all DB cluster snapshots that have been automatically taken by Amazon Neptune for my Amazon account.
  - manual - Return all DB cluster snapshots that have been taken by my Amazon account.
  - shared - Return all manual DB cluster snapshots that have been shared to my Amazon account.
  - public - Return all DB cluster snapshots that have been marked as public.

  If you don't specify a SnapshotType value, then both automated and manual DB cluster snapshots are returned. You can include shared DB cluster snapshots with these results by setting the IncludeShared parameter to true. You can include public DB cluster snapshots with these results by setting the IncludePublic parameter to true.

  The IncludeShared and IncludePublic parameters don't apply for SnapshotType values of manual or automated. The IncludePublic parameter doesn't apply when SnapshotType is set to shared. The IncludeShared parameter doesn't apply when SnapshotType is set to public.

**Response**

- **DBClusterSnapshots** (in the CLI: --db-cluster-snapshots, or in Python: db_cluster_snapshots) – An array of DBClusterSnapshot (p. 1077) DBClusterSnapshot objects.

  Provides a list of DB cluster snapshots for the user.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous the section called "DescribeDBClusterSnapshots" (p. 1100) request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.
Errors

• DescribeDBClusterSnapshotAttributesNotFoundFault (p. 1133)

DescribeDBClusterSnapshotAttributes (action)

The Amazon CLI name for this API is: describe-db-cluster-snapshot-attributes, and the Python name is: describe_db_cluster_snapshot_attributes.

Returns a list of DB cluster snapshot attribute names and values for a manual DB cluster snapshot.

When sharing snapshots with other Amazon accounts, DescribeDBClusterSnapshotAttributes returns the restore attribute and a list of IDs for the Amazon accounts that are authorized to copy or restore the manual DB cluster snapshot. If all is included in the list of values for the restore attribute, then the manual DB cluster snapshot is public and can be copied or restored by all Amazon accounts.

To add or remove access for an Amazon account to copy or restore a manual DB cluster snapshot, or to make the manual DB cluster snapshot public or private, use the the section called "ModifyDBClusterSnapshotAttribute" (p. 1087) API action.

Request

• DBClusterSnapshotIdentifier (in the CLI: --db-cluster-snapshot-identifier, or in Python: db_cluster_snapshot_identifier) – Required: UTF-8 string.

  The identifier for the DB cluster snapshot to describe the attributes for.

Response

Contains the results of a successful call to the the section called "DescribeDBClusterSnapshotAttributes" (p. 1102) API action.

Manual DB cluster snapshot attributes are used to authorize other Amazon accounts to copy or restore a manual DB cluster snapshot. For more information, see the the section called "ModifyDBClusterSnapshotAttribute" (p. 1087) API action.

• DBClusterSnapshotAttributes (in the CLI: --db-cluster-snapshot-attributes, or in Python: db_cluster_snapshot_attributes) – An array of DBClusterSnapshotAttribute (p. 1078) DBClusterSnapshotAttribute objects.

  The list of attributes and values for the manual DB cluster snapshot.

• DBClusterSnapshotIdentifier (in the CLI: --db-cluster-snapshot-identifier, or in Python: db_cluster_snapshot_identifier) – UTF-8 string.

  The identifier of the manual DB cluster snapshot that the attributes apply to.

Errors

• DescribeDBClusterSnapshotAttributesNotFoundFault (p. 1133)

Neptune Events API

Structures:
Event (structure) (p. 1103)
EventCategoriesMap (structure) (p. 1103)
EventSubscription (structure) (p. 1104)

Actions:
CreateEventSubscription (action) (p. 1105)
DeleteEventSubscription (action) (p. 1107)
ModifyEventSubscription (action) (p. 1108)
DescribeEventSubscriptions (action) (p. 1110)
AddSourceIdentifierToSubscription (action) (p. 1111)
RemoveSourceIdentifierFromSubscription (action) (p. 1112)
DescribeEvents (action) (p. 1113)
DescribeEventCategories (action) (p. 1115)

Event (structure)

This data type is used as a response element in the section called "DescribeEvents" (p. 1113) action.

Fields

- **Date** – Timestamp.
  Specifies the date and time of the event.
- **EventCategories** – An array of EventCategory— UTF-8 strings.
  Specifies the category for the event.
- **Message** – UTF-8 string.
  Provides the text of this event.
- **SourceArn** – UTF-8 string.
  The Amazon Resource Name (ARN) for the event.
- **SourceIdentifier** – UTF-8 string.
  Provides the identifier for the source of the event.
- **SourceType** – UTF-8 string (valid values: db-instance="" | db-parameter-group="" | db-security-group="" | db-snapshot="" | db-cluster="" | db-cluster-snapshot="").
  Specifies the source type for this event.

EventCategoriesMap (structure)

Contains the results of a successful invocation of the section called "DescribeEventCategories" (p. 1115) action.

Fields

- **EventCategories** – An array of EventCategory— UTF-8 strings.
The event categories for the specified source type

- **SourceType** – UTF-8 string.

  The source type that the returned categories belong to

### EventSubscription (structure)

Contains the results of a successful invocation of the the section called "DescribeEventSubscriptions" (p. 1110) action.

#### Fields

- **CustomerAwsId** – UTF-8 string.

  The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** – UTF-8 string.

  The event notification subscription Id.

- **Enabled** – Boolean.

  A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** – An array of EventCategory— UTF-8 strings.

  A list of event categories for the event notification subscription.

- **EventSubscriptionArn** – UTF-8 string.

  The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** – UTF-8 string.

  The topic ARN of the event notification subscription.

- **SourceIdsList** – An array of SourceId— UTF-8 strings.

  A list of source IDs for the event notification subscription.

- **SourceType** – UTF-8 string.

  The source type for the event notification subscription.

- **Status** – UTF-8 string.

  The status of the event notification subscription.

  Constraints:

  Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist

  The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic.
  The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** – UTF-8 string.

  The time the event notification subscription was created.

EventSubscription is used as the response element for:

- **CreateEventSubscription** (p. 1105)
- **ModifyEventSubscription** (p. 1108)
CreateEventSubscription (action)

The Amazon CLI name for this API is: create-event-subscription, and the Python name is: create_event_subscription.

Creates an event notification subscription. This action requires a topic ARN (Amazon Resource Name) created by either the Neptune console, the SNS console, or the SNS API. To obtain an ARN with SNS, you must create a topic in Amazon SNS and subscribe to the topic. The ARN is displayed in the SNS console.

You can specify the type of source (SourceType) you want to be notified of, provide a list of Neptune sources (SourceIds) that triggers the events, and provide a list of event categories (EventCategories) for events you want to be notified of. For example, you can specify SourceType = db-instance, SourceIds = mydbinstance1, mydbinstance2 and EventCategories = Availability, Backup.

If you specify both the SourceType and SourceIds, such as SourceType = db-instance and SourceIdentifier = myDBInstance1, you are notified of all the db-instance events for the specified source. If you specify a SourceType but do not specify a SourceIdentifier, you receive notice of the events for that source type for all your Neptune sources. If you do not specify either the SourceType nor the SourceIdentifier, you are notified of events generated from all Neptune sources belonging to your customer account.

Request

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.
  
  A Boolean value; set to true to activate the subscription, set to false to create the subscription but not activate it.

- **EventCategories** (in the CLI: --event-categories, or in Python: event_categories) – An array of EventCategory— UTF-8 strings.
  
  A list of event categories for a SourceType that you want to subscribe to. You can see a list of the categories for a given SourceType by using the DescribeEventCategories action.

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – Required: UTF-8 string.
  
  The Amazon Resource Name (ARN) of the SNS topic created for event notification. The ARN is created by Amazon SNS when you create a topic and subscribe to it.

- **SourceIds** (in the CLI: --source-ids, or in Python: source_ids) – An array of SourceId— UTF-8 strings.
  
  The list of identifiers of the event sources for which events are returned. If not specified, then all sources are included in the response. An identifier must begin with a letter and must contain only ASCII letters, digits, and hyphens; it can't end with a hyphen or contain two consecutive hyphens.

Constraints:

- If SourceIds are supplied, SourceType must also be provided.
- If the source type is a DB instance, then a DBInstanceIdentifier must be supplied.
- If the source type is a DB security group, a DBSecurityGroupName must be supplied.
- If the source type is a DB parameter group, a DBParameterGroupName must be supplied.
- If the source type is a DB snapshot, a DBSnapshotIdentifier must be supplied.
- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.
The type of source that is generating the events. For example, if you want to be notified of events generated by a DB instance, you would set this parameter to db-instance. If this value is not specified, all events are returned.

Valid values: db-instance | db-cluster | db-parameter-group | db-security-group | db-snapshot | db-cluster-snapshot

- **SubscriptionName** (in the CLI: --subscription-name, or in Python: subscription_name) – Required: UTF-8 string.

   The name of the subscription.

   Constraints: The name must be less than 255 characters.

- **Tags** (in the CLI: - -tags, or in Python: tags) – An array of [Tag (p. 1120)] Tag objects.

   The tags to be applied to the new event subscription.

**Response**

Contains the results of a successful invocation of the [the section called "DescribeEventSubscriptions" (p. 1110)] action.

- **CustomerAwsId** (in the CLI: --customer-aws-id, or in Python: customer_aws_id) – UTF-8 string.

   The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** (in the CLI: --cust-subscription-id, or in Python: cust_subscription_id) – UTF-8 string.

   The event notification subscription Id.

- **Enabled** (in the CLI: - -enabled, or in Python: enabled) – Boolean.

   A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** (in the CLI: --event-categories-list, or in Python: event_categories_list) – An array of EventCategory— UTF-8 strings.

   A list of event categories for the event notification subscription.

- **EventSubscriptionArn** (in the CLI: --event-subscription-arn, or in Python: event_subscription_arn) – UTF-8 string.

   The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – UTF-8 string.

   The topic ARN of the event notification subscription.

- **SourceIdsList** (in the CLI: --source-ids-list, or in Python: source_ids_list) – An array of SourceId— UTF-8 strings.

   A list of source IDs for the event notification subscription.

- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.

   The source type for the event notification subscription.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

   The status of the event notification subscription.

Constraints:

Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist
The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic. The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** (in the CLI: --subscription-creation-time, or in Python: subscription_creation_time) – UTF-8 string.
  
  The time the event notification subscription was created.

### Errors

- EventSubscriptionQuotaExceededFault (p. 1137)
- SubscriptionAlreadyExistFault (p. 1146)
- SNSInvalidTopicFault (p. 1144)
- SNSNoAuthorizationFault (p. 1144)
- SNSTopicArnNotFoundFault (p. 1144)
- SubscriptionCategoryNotFoundFault (p. 1146)
- SourceNotFoundFault (p. 1145)

## DeleteEventSubscription (action)

The Amazon CLI name for this API is: delete-event-subscription, and the Python name is: delete_event_subscription.

Deletes an event notification subscription.

### Request

- **SubscriptionName** (in the CLI: --subscription-name, or in Python: subscription_name) – Required: UTF-8 string.
  
  The name of the event notification subscription you want to delete.

### Response

Contains the results of a successful invocation of the the section called "DescribeEventSubscriptions" (p. 1110) action.

- **CustomerAwsId** (in the CLI: --customer-aws-id, or in Python: customer_aws_id) – UTF-8 string.
  
  The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** (in the CLI: --cust-subscription-id, or in Python: cust_subscription_id) – UTF-8 string.
  
  The event notification subscription Id.

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.
  
  A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** (in the CLI: --event-categories-list, or in Python: event_categories_list) – An array of EventCategory— UTF-8 strings.
  
  A list of event categories for the event notification subscription.

- **EventSubscriptionArn** (in the CLI: --event-subscription-arn, or in Python: event_subscription_arn) – UTF-8 string.
The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – UTF-8 string.
  
The topic ARN of the event notification subscription.

- **SourceIdsList** (in the CLI: --source-ids-list, or in Python: source_ids_list) – An array of SourceId— UTF-8 strings.
  
  A list of source IDs for the event notification subscription.

- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.
  
The source type for the event notification subscription.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  
The status of the event notification subscription.

  **Constraints:**

  Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist

  The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic. The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** (in the CLI: --subscription-creation-time, or in Python: subscription_creation_time) – UTF-8 string.
  
The time the event notification subscription was created.

**Errors**

- **SubscriptionNotFoundFault** (p. 1146)

- **InvalidEventSubscriptionStateFault** (p. 1141)

**ModifyEventSubscription (action)**

The Amazon CLI name for this API is: modify-event-subscription, and the Python name is: modify_event_subscription.

Modifies an existing event notification subscription. Note that you can't modify the source identifiers using this call; to change source identifiers for a subscription, use the section called “AddSourceIdentifierToSubscription” (p. 1111) and the section called "RemoveSourceIdentifierFromSubscription" (p. 1112) calls.

You can see a list of the event categories for a given SourceType by using the **DescribeEventCategories** action.

**Request**

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.
  
  A Boolean value; set to **true** to activate the subscription.

- **EventCategories** (in the CLI: --event-categories, or in Python: event_categories) – An array of EventCategory— UTF-8 strings.
  
  A list of event categories for a SourceType that you want to subscribe to. You can see a list of the categories for a given SourceType by using the **DescribeEventCategories** action.
**ModifyEventSubscription**

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) of the SNS topic created for event notification. The ARN is created by Amazon SNS when you create a topic and subscribe to it.

- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.

  The type of source that is generating the events. For example, if you want to be notified of events generated by a DB instance, you would set this parameter to db-instance. If this value is not specified, all events are returned.

  Valid values: db-instance | db-parameter-group | db-security-group | db-snapshot

- **SubscriptionName** (in the CLI: --subscription-name, or in Python: subscription_name) – Required: UTF-8 string.

  The name of the event notification subscription.

**Response**

Contains the results of a successful invocation of the the section called "DescribeEventSubscriptions" (p. 1110) action.

- **CustomerAwsId** (in the CLI: --customer-aws-id, or in Python: customer.aws_id) – UTF-8 string.

  The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** (in the CLI: --cust-subscription-id, or in Python: cust_subscription_id) – UTF-8 string.

  The event notification subscription Id.

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.

  A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** (in the CLI: --event-categories-list, or in Python: event_categories_list) – An array of EventCategory— UTF-8 strings.

  A list of event categories for the event notification subscription.

- **EventSubscriptionArn** (in the CLI: --event-subscription-arn, or in Python: event_subscription_arn) – UTF-8 string.

  The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – UTF-8 string.

  The topic ARN of the event notification subscription.

- **SourceIdsList** (in the CLI: --source-ids-list, or in Python: source_ids_list) – An array of SourceId— UTF-8 strings.

  A list of source IDs for the event notification subscription.

- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.

  The source type for the event notification subscription.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.

  The status of the event notification subscription.

  Constraints:

  Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist
The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic. The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** (in the CLI: --subscription-creation-time, or in Python: subscription_creation_time) – UTF-8 string.
  
The time the event notification subscription was created.

**Errors**

- EventSubscriptionQuotaExceededFault (p. 1137)
- SubscriptionNotFoundFault (p. 1146)
- SNSInvalidTopicFault (p. 1144)
- SNSNoAuthorizationFault (p. 1144)
- SNSTopicArnNotFoundFault (p. 1144)
- SubscriptionCategoryNotFoundFault (p. 1146)

**DescribeEventSubscriptions (action)**

The Amazon CLI name for this API is: describe-event-subscriptions, and the Python name is: describe_event_subscriptions.

Lists all the subscription descriptions for a customer account. The description for a subscription includes SubscriptionName, SNSTopicARN, CustomerID, SourceType, SourceID, CreationTime, and Status.

If you specify a SubscriptionName, lists the description for that subscription.

**Request**

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  
  This parameter is not currently supported.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
  An optional pagination token provided by a previous DescribeOrderableDBInstanceOptions request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100

  Constraints: Minimum 20, maximum 100.

- **SubscriptionName** (in the CLI: --subscription-name, or in Python: subscription_name) – UTF-8 string.
  
  The name of the event notification subscription you want to describe.

**Response**

- **EventSubscriptionsList** (in the CLI: --event-subscriptions-list, or in Python: event_subscriptions_list) – An array of EventSubscription (p. 1104) EventSubscription objects.
A list of EventSubscriptions data types.

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.

  An optional pagination token provided by a previous DescribeOrderableDBInstanceOptions request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

**Errors**

- **SubscriptionNotFoundFault** (p. 1146)

### AddSourceIdentifierToSubscription (action)

The Amazon CLI name for this API is: add-source-identifier-to-subscription, and the Python name is: add_source_identifier_to_subscription.

Adds a source identifier to an existing event notification subscription.

**Request**

- **SourceIdentifier** (in the CLI: --source-identifier, or in Python: source_identifier) – Required: UTF-8 string.

  The identifier of the event source to be added.

  **Constraints:**
  - If the source type is a DB instance, then a DBInstanceIdentifier must be supplied.
  - If the source type is a DB security group, a DBSecurityGroupName must be supplied.
  - If the source type is a DB parameter group, a DBParameterGroupName must be supplied.
  - If the source type is a DB snapshot, a DBSnapshotIdentifier must be supplied.

- **SubscriptionName** (in the CLI: --subscription-name, or in Python: subscription_name) – Required: UTF-8 string.

  The name of the event notification subscription you want to add a source identifier to.

**Response**

Contains the results of a successful invocation of the [DescribeEventSubscriptions](p. 1110) action.

- **CustomerAwsId** (in the CLI: --customer-aws-id, or in Python: customer_aws_id) – UTF-8 string.

  The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** (in the CLI: --cust-subscription-id, or in Python: cust_subscription_id) – UTF-8 string.

  The event notification subscription Id.

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.

  A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** (in the CLI: --event-categories-list, or in Python: event_categories_list) – An array of EventCategory— UTF-8 strings.

  A list of event categories for the event notification subscription.
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- **EventSubscriptionArn** (in the CLI: `--event-subscription-arn`, or in Python: `event_subscription_arn`) – UTF-8 string.
  
The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** (in the CLI: `--sns-topic-arn`, or in Python: `sns_topic_arn`) – UTF-8 string.
  
The topic ARN of the event notification subscription.

- **SourceIdsList** (in the CLI: `--source-ids-list`, or in Python: `source_ids_list`) – An array of SourceId—UTF-8 strings.
  
  A list of source IDs for the event notification subscription.

- **SourceType** (in the CLI: `--source-type`, or in Python: `source_type`) – UTF-8 string.
  
The source type for the event notification subscription.

- **Status** (in the CLI: `--status`, or in Python: `status`) – UTF-8 string.
  
The status of the event notification subscription.

  **Constraints:**

  Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist

  The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic. The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** (in the CLI: `--subscription-creation-time`, or in Python: `subscription_creation_time`) – UTF-8 string.
  
The time the event notification subscription was created.

**Errors**

- **SubscriptionNotFoundFault** (p. 1146)
- **SourceNotFoundFault** (p. 1145)

**RemoveSourceIdentifierFromSubscription** (action)

The Amazon CLI name for this API is: `remove-source-identifier-from-subscription`, and the Python name is: `remove_source_identifier_from_subscription`.

Removes a source identifier from an existing event notification subscription.

**Request**

- **SourceIdentifier** (in the CLI: `--source-identifier`, or in Python: `source_identifier`) – Required: UTF-8 string.
  
The source identifier to be removed from the subscription, such as the **DB instance identifier** for a DB instance or the name of a security group.

- **SubscriptionName** (in the CLI: `--subscription-name`, or in Python: `subscription_name`) – Required: UTF-8 string.
  
The name of the event notification subscription you want to remove a source identifier from.

**Response**
Contains the results of a successful invocation of the the section called "DescribeEventSubscriptions" (p. 1110) action.

- **CustomerAwsId** (in the CLI: --customer-aws-id, or in Python: customer_aws_id) – UTF-8 string.
  
The Amazon customer account associated with the event notification subscription.

- **CustSubscriptionId** (in the CLI: --cust-subscription-id, or in Python: cust_subscription_id) – UTF-8 string.
  
The event notification subscription Id.

- **Enabled** (in the CLI: --enabled, or in Python: enabled) – Boolean.
  
A Boolean value indicating if the subscription is enabled. True indicates the subscription is enabled.

- **EventCategoriesList** (in the CLI: --event-categories-list, or in Python: event_categories_list) – An array of EventCategory— UTF-8 strings.
  
A list of event categories for the event notification subscription.

- **EventSubscriptionArn** (in the CLI: --event-subscription-arn, or in Python: event_subscription_arn) – UTF-8 string.
  
The Amazon Resource Name (ARN) for the event subscription.

- **SnsTopicArn** (in the CLI: --sns-topic-arn, or in Python: sns_topic_arn) – UTF-8 string.
  
The topic ARN of the event notification subscription.

- **SourceIdsList** (in the CLI: --source-ids-list, or in Python: source_ids_list) – An array of SourceId— UTF-8 strings.
  
A list of source IDs for the event notification subscription.

- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string.
  
The source type for the event notification subscription.

- **Status** (in the CLI: --status, or in Python: status) – UTF-8 string.
  
The status of the event notification subscription.

Constraints:

Can be one of the following: creating | modifying | deleting | active | no-permission | topic-not-exist

The status "no-permission" indicates that Neptune no longer has permission to post to the SNS topic. The status "topic-not-exist" indicates that the topic was deleted after the subscription was created.

- **SubscriptionCreationTime** (in the CLI: --subscription-creation-time, or in Python: subscription_creation_time) – UTF-8 string.
  
The time the event notification subscription was created.

**Errors**

- SubscriptionNotFoundFault (p. 1146)
- SourceNotFoundFault (p. 1145)

**DescribeEvents (action)**

The Amazon CLI name for this API is: describe-events, and the Python name is: describe_events.
Returns events related to DB instances, DB security groups, DB snapshots, and DB parameter groups for the past 14 days. Events specific to a particular DB instance, DB security group, database snapshot, or DB parameter group can be obtained by providing the name as a parameter. By default, the past hour of events are returned.

**Request**

- **Duration** (in the CLI: --duration, or in Python: duration) – Number (integer).
  The number of minutes to retrieve events for.
  Default: 60
- **EndTime** (in the CLI: --end-time, or in Python: end_time) – Timestamp.
  The end of the time interval for which to retrieve events, specified in ISO 8601 format. For more information about ISO 8601, go to the ISO8601 Wikipedia page.
  Example: 2009-07-08T18:00Z
- **EventCategories** (in the CLI: --event-categories, or in Python: event_categories) – An array of EventCategory— UTF-8 strings.
  A list of event categories that trigger notifications for a event notification subscription.
- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  This parameter is not currently supported.
- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  An optional pagination token provided by a previous DescribeEvents request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.
- **MaxRecords** (in the CLI: --max-records, or in Python: max_records) – Number (integer).
  The maximum number of records to include in the response. If more records exist than the specified MaxRecords value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.
  Default: 100
  Constraints: Minimum 20, maximum 100.
- **SourceIdentifier** (in the CLI: --source-identifier, or in Python: source_identifier) – UTF-8 string.
  The identifier of the event source for which events are returned. If not specified, then all sources are included in the response.
  Constraints:
  - If SourceIdentifier is supplied, SourceType must also be provided.
  - If the source type is DBInstance, then a DBInstanceIdentifier must be supplied.
  - If the source type is DBSecurityGroup, a DBSecurityGroupName must be supplied.
  - If the source type is DBParameterGroup, a DBParameterGroupName must be supplied.
  - If the source type is DBSnapshot, a DBSnapshotIdentifier must be supplied.
  - Cannot end with a hyphen or contain two consecutive hyphens.
- **SourceType** (in the CLI: --source-type, or in Python: source_type) – UTF-8 string (valid values: db-instance="" | db-parameter-group="" | db-security-group="" | db-snapshot="" | db-cluster="" | db-cluster-snapshot="")
DescribeEventCategories

The event source to retrieve events for. If no value is specified, all events are returned.

- **StartTime** (in the CLI: `--start-time`, or in Python: `start_time`) – Timestamp.

  The beginning of the time interval to retrieve events for, specified in ISO 8601 format. For more information about ISO 8601, go to the [ISO8601 Wikipedia page](https://en.wikipedia.org/wiki/ISO_8601).

  Example: 2009-07-08T18:00Z

**Response**

- **Events** (in the CLI: `--events`, or in Python: `events`) – An array of [Event](p. 1103) Event objects.

  A list of the section called “Event “(p. 1103) instances.

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

  An optional pagination token provided by a previous Events request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

**DescribeEventCategories (action)**

The Amazon CLI name for this API is: `describe-event-categories`, and the Python name is: `describe_event_categories`.

Displays a list of categories for all event source types, or, if specified, for a specified source type.

**Request**

- **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of [Filter](p. 1127) Filter objects.

  This parameter is not currently supported.

- **SourceType** (in the CLI: `--source-type`, or in Python: `source_type`) – UTF-8 string.

  The type of source that is generating the events.

  Valid values: `db-instance` | `db-parameter-group` | `db-security-group` | `db-snapshot`

**Response**

- **EventCategoriesMapList** (in the CLI: `--event-categories-map-list`, or in Python: `event_categories_map_list`) – An array of [EventCategoriesMap](p. 1103) EventCategoriesMap objects.

  A list of EventCategoriesMap data types.

**Other Neptune APIs**

**Structures:**

- [CloudwatchLogsExportConfiguration (structure)](p. 1116)
- [DBEngineVersion (structure)](p. 1116)
- [EngineDefaults (structure)](p. 1117)
- [PendingMaintenanceAction (structure)](p. 1117)
• PendingModifiedValues (structure) (p. 1118)
• PendingCloudwatchLogsExports (structure) (p. 1119)
• ResourcePendingMaintenanceActions (structure) (p. 1119)
• UpgradeTarget (structure) (p. 1120)
• Tag (structure) (p. 1120)

Actions:
• AddTagsToResource (action) (p. 1120)
• ListTagsForResource (action) (p. 1121)
• RemoveTagsFromResource (action) (p. 1122)
• ApplyPendingMaintenanceAction (action) (p. 1122)
• DescribePendingMaintenanceActions (action) (p. 1123)
• DescribeDBEngineVersions (action) (p. 1124)

CloudwatchLogsExportConfiguration (structure)
The configuration setting for the log types to be enabled for export to CloudWatch Logs for a specific DB instance or DB cluster.

The EnableLogTypes and DisableLogTypes arrays determine which logs will be exported (or not exported) to CloudWatch Logs.

Fields

• **DisableLogTypes** – An array of UTF-8 strings.
  The list of log types to disable.

• **EnableLogTypes** – An array of UTF-8 strings.
  The list of log types to enable.

DBEngineVersion (structure)
This data type is used as a response element in the action the section called "DescribeDBEngineVersions" (p. 1124).

Fields

• **DBEngineDescription** – UTF-8 string.
  The description of the database engine.

• **DBEngineVersionDescription** – UTF-8 string.
  The description of the database engine version.

• **DBParameterGroupFamily** – UTF-8 string.
  The name of the DB parameter group family for the database engine.

• **Engine** – UTF-8 string.
  The name of the database engine.

• **EngineVersion** – UTF-8 string.
The version number of the database engine.

- **ExportableLogTypes** – An array of UTF-8 strings.
  
  The types of logs that the database engine has available for export to CloudWatch Logs.

- **SupportedTimezones** – An array of Timezone (p. 1128) Timezone objects.
  
  A list of the time zones supported by this engine for the Timezone parameter of the CreateDBInstance action.

- **SupportsGlobalDatabases** – Boolean.
  
  A value that indicates whether you can use Aurora global databases with a specific DB engine version.

- **SupportsLogExportsToCloudwatchLogs** – Boolean.
  
  A value that indicates whether the engine version supports exporting the log types specified by ExportableLogTypes to CloudWatch Logs.

- **SupportsReadReplica** – Boolean.
  
  Indicates whether the database engine version supports read replicas.

- **ValidUpgradeTarget** – An array of UpgradeTarget (p. 1120) UpgradeTarget objects.
  
  A list of engine versions that this database engine version can be upgraded to.

### EngineDefaults (structure)

Contains the result of a successful invocation of the `DescribeEngineDefaultParameters` (p. 1069) action.

#### Fields

- **DBParameterGroupFamily** – UTF-8 string.
  
  Specifies the name of the DB parameter group family that the engine default parameters apply to.

- **Marker** – UTF-8 string.
  
  An optional pagination token provided by a previous EngineDefaults request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by MaxRecords.

- **Parameters** – An array of Parameter (p. 1053) Parameter objects.
  
  Contains a list of engine default parameters.

EngineDefaults is used as the response element for:

- **DescribeEngineDefaultParameters** (p. 1069)
- **DescribeEngineDefaultClusterParameters** (p. 1070)

### PendingMaintenanceAction (structure)

Provides information about a pending maintenance action for a resource.

#### Fields

- **Action** – UTF-8 string.
PendingModifiedValues (structure)

This data type is used as a response element in the section called “ModifyDBInstance” (p. 1036) action.

Fields

• **AllocatedStorage** – Number (integer).
  
  Contains the new AllocatedStorage size for the DB instance that will be applied or is currently being applied.

• **BackupRetentionPeriod** – Number (integer).
  
  Specifies the pending number of days for which automated backups are retained.

• **CACertificateIdentifier** – UTF-8 string.
  
  Specifies the identifier of the CA certificate for the DB instance.

• **DBInstanceClass** – UTF-8 string.
  
  Contains the new DBInstanceClass for the DB instance that will be applied or is currently being applied.

• **DBInstanceIdentifier** – UTF-8 string.
  
  Contains the new DBInstanceIdentifier for the DB instance that will be applied or is currently being applied.

• **DBSubnetGroupName** – UTF-8 string.
  
  The new DB subnet group for the DB instance.

• **EngineVersion** – UTF-8 string.
PendingCloudwatchLogsExports

Indicates the database engine version.

- **Iops** – Number (integer).

  Specifies the new Provisioned IOPS value for the DB instance that will be applied or is currently being applied.

- **MultiAZ** – Boolean.

  Indicates that the Single-AZ DB instance is to change to a Multi-AZ deployment.

- **PendingCloudwatchLogsExports** – A `PendingCloudwatchLogsExports` (p. 1119) object.

  This `PendingCloudwatchLogsExports` structure specifies pending changes to which CloudWatch logs are enabled and which are disabled.

- **Port** – Number (integer).

  Specifies the pending port for the DB instance.

- **StorageType** – UTF-8 string.

  Specifies the storage type to be associated with the DB instance.

PendingCloudwatchLogsExports (structure)

A list of the log types whose configuration is still pending. In other words, these log types are in the process of being activated or deactivated.

**Fields**

- **LogTypesToDisable** – An array of UTF-8 strings.

  Log types that are in the process of being enabled. After they are enabled, these log types are exported to CloudWatch Logs.

- **LogTypesToEnable** – An array of UTF-8 strings.

  Log types that are in the process of being deactivated. After they are deactivated, these log types aren't exported to CloudWatch Logs.

ResourcePendingMaintenanceActions (structure)

Describes the pending maintenance actions for a resource.

**Fields**

- **PendingMaintenanceActionDetails** – An array of `PendingMaintenanceAction` (p. 1117) objects.

  A list that provides details about the pending maintenance actions for the resource.

- **ResourceIdentifier** – UTF-8 string.

  The ARN of the resource that has pending maintenance actions.

ResourcePendingMaintenanceActions is used as the response element for:

- **ApplyPendingMaintenanceAction** (p. 1122)
UpgradeTarget (structure)

The version of the database engine that a DB instance can be upgraded to.

Fields

- **AutoUpgrade** – Boolean.

  A value that indicates whether the target version is applied to any source DB instances that have AutoMinorVersionUpgrade set to true.

- **Description** – UTF-8 string.

  The version of the database engine that a DB instance can be upgraded to.

- **Engine** – UTF-8 string.

  The name of the upgrade target database engine.

- **EngineVersion** – UTF-8 string.

  The version number of the upgrade target database engine.

- **IsMajorVersionUpgrade** – Boolean.

  A value that indicates whether a database engine is upgraded to a major version.

- **SupportsGlobalDatabases** – Boolean.

  A value that indicates whether you can use Neptune global databases with the target engine version.

Tag (structure)

Metadata assigned to an Amazon Neptune resource consisting of a key-value pair.

Fields

- **Key** – UTF-8 string.

  A key is the required name of the tag. The string value can be from 1 to 128 Unicode characters in length and can't be prefixed with aws: or rds:. The string can only contain the set of Unicode letters, digits, white-space, \', \', '/', '='; '+'; '-' (Java regex: "^[\p{L}\p{Z}\p{N}_.:/=+\-]*$").

- **Value** – UTF-8 string.

  A value is the optional value of the tag. The string value can be from 1 to 256 Unicode characters in length and can't be prefixed with aws: or rds:. The string can only contain the set of Unicode letters, digits, white-space, \', \', '/', '='; '+'; '-' (Java regex: "^[\p{L}\p{Z}\p{N}_.:/=+\-]*$").

AddTagsToResource (action)

The Amazon CLI name for this API is: add-tags-to-resource, and the Python name is: add_tags_to_resource.

Adds metadata tags to an Amazon Neptune resource. These tags can also be used with cost allocation reporting to track cost associated with Amazon Neptune resources, or used in a Condition statement in an IAM policy for Amazon Neptune.

Request
ListTagsForResource


  The Amazon Neptune resource that the tags are added to. This value is an Amazon Resource Name (ARN). For information about creating an ARN, see Constructing an Amazon Resource Name (ARN).

- **Tags** (in the CLI: `--tags`, or in Python: `tags`) – *Required: An array of Tag (p. 1120) Tag objects.*

  The tags to be assigned to the Amazon Neptune resource.

**Response**

- **No Response parameters.**

**Errors**

- `DBInstanceNotFoundFault` (p. 1133)
- `DBSnapshotNotFoundFault` (p. 1135)
- `DBClusterNotFoundFault` (p. 1131)

ListTagsForResource (action)

The Amazon CLI name for this API is `list-tags-for-resource`, and the Python name is `list_tags_for_resource`.

Lists all tags on an Amazon Neptune resource.

**Request**

- **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of Filter (p. 1127) Filter objects.

  This parameter is not currently supported.


  The Amazon Neptune resource with tags to be listed. This value is an Amazon Resource Name (ARN). For information about creating an ARN, see Constructing an Amazon Resource Name (ARN).

**Response**

- **TagList** (in the CLI: `--tag-list`, or in Python: `tag_list`) – An array of Tag (p. 1120) Tag objects.

  List of tags returned by the ListTagsForResource operation.

**Errors**

- `DBInstanceNotFoundFault` (p. 1133)
- `DBSnapshotNotFoundFault` (p. 1135)
- `DBClusterNotFoundFault` (p. 1131)
RemoveTagsFromResource (action)

The Amazon CLI name for this API is: remove-tags-from-resource, and the Python name is: remove_tags_from_resource.

Removes metadata tags from an Amazon Neptune resource.

Request


  The Amazon Neptune resource that the tags are removed from. This value is an Amazon Resource Name (ARN). For information about creating an ARN, see Constructing an Amazon Resource Name (ARN).


  The tag key (name) of the tag to be removed.

Response

- **No Response parameters.**

Errors

- DBInstanceNotFoundFault (p. 1133)
- DBSnapshotNotFoundFault (p. 1135)
- DBClusterNotFoundFault (p. 1131)

ApplyPendingMaintenanceAction (action)

The Amazon CLI name for this API is: apply-pending-maintenance-action, and the Python name is: apply_pending_maintenance_action.

Applies a pending maintenance action to a resource (for example, to a DB instance).

Request

- **ApplyAction** (in the CLI: --apply-action, or in Python: apply_action) – *Required: UTF-8 string.*

  The pending maintenance action to apply to this resource.

  Valid values: system-update, db-upgrade

- **OptInType** (in the CLI: --opt-in-type, or in Python: opt_in_type) – *Required: UTF-8 string.*

  A value that specifies the type of opt-in request, or undoes an opt-in request. An opt-in request of type immediate can't be undone.

  Valid values:
  - immediate - Apply the maintenance action immediately.
  - next-maintenance - Apply the maintenance action during the next maintenance window for the resource.
  - undo-opt-in - Cancel any existing next-maintenance opt-in requests.

The Amazon Resource Name (ARN) of the resource that the pending maintenance action applies to. For information about creating an ARN, see Constructing an Amazon Resource Name (ARN).

**Response**

Describes the pending maintenance actions for a resource.

- **PendingMaintenanceActionDetails** (in the CLI: `--pending-maintenance-action-details`, or in Python: `pending_maintenance_action_details`) – An array of `PendingMaintenanceAction` objects.

  A list that provides details about the pending maintenance actions for the resource.


  The ARN of the resource that has pending maintenance actions.

**Errors**

- **ResourceNotFoundException** (p. 1143)

**DescribePendingMaintenanceActions (action)**

The Amazon CLI name for this API is: `describe-pending-maintenance-actions`, and the Python name is: `describe_pending_maintenance_actions`.

Returns a list of resources (for example, DB instances) that have at least one pending maintenance action.

**Request**

- **Filters** (in the CLI: `--filters`, or in Python: `filters`) – An array of `Filter` objects.

  A filter that specifies one or more resources to return pending maintenance actions for.

  Supported filters:

  - `db-cluster-id` - Accepts DB cluster identifiers and DB cluster Amazon Resource Names (ARNs). The results list will only include pending maintenance actions for the DB clusters identified by these ARNs.
  - `db-instance-id` - Accepts DB instance identifiers and DB instance ARNs. The results list will only include pending maintenance actions for the DB instances identified by these ARNs.

- **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

  An optional pagination token provided by a previous DescribePendingMaintenanceActions request. If this parameter is specified, the response includes only records beyond the marker, up to a number of records specified by `MaxRecords`.

- **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).

  The maximum number of records to include in the response. If more records exist than the specified `MaxRecords` value, a pagination token called a marker is included in the response so that the remaining results can be retrieved.

  Default: 100
DescribeDBEngineVersions

Constraints: Minimum 20, maximum 100.

  
The ARN of a resource to return pending maintenance actions for.

Response

- **Marker** (in the CLI: --marker, or in Python: marker) – UTF-8 string.
  
An optional pagination token provided by a previous DescribePendingMaintenanceActions request. If this parameter is specified, the response includes only records beyond the marker, up to a number of records specified by MaxRecords.

  
A list of the pending maintenance actions for the resource.

Errors

- **ResourceNotFoundFault** (p. 1143)

DescribeDBEngineVersions (action)

The Amazon CLI name for this API is: describe-db-engine-versions, and the Python name is: describe_db_engine_versions.

Returns a list of the available DB engines.

Request

- **DBParameterGroupFamily** (in the CLI: --db-parameter-group-family, or in Python: db_parameter_group_family) – UTF-8 string.
  
The name of a specific DB parameter group family to return details for.

Constraints:

- If supplied, must match an existing DBParameterGroupFamily.

- **DefaultOnly** (in the CLI: --default-only, or in Python: default_only) – Boolean.
  
Indicates that only the default version of the specified engine or engine and major version combination is returned.

- **Engine** (in the CLI: --engine, or in Python: engine) – UTF-8 string.
  
The database engine to return.

  
The database engine version to return.

  Example: 5.1.49

- **Filters** (in the CLI: --filters, or in Python: filters) – An array of Filter (p. 1127) Filter objects.
  
Not currently supported.
• **ListSupportedCharacterSets** (in the CLI: `--list-supported-character-sets`, or in Python: `list_supported_character_sets`) – Boolean.

If this parameter is specified and the requested engine supports the `CharacterSetName` parameter for `CreateDBInstance`, the response includes a list of supported character sets for each engine version.

• **ListSupportedTimezones** (in the CLI: `--list-supported-timezones`, or in Python: `list_supported_timezones`) – Boolean.

If this parameter is specified and the requested engine supports the `TimeZone` parameter for `CreateDBInstance`, the response includes a list of supported time zones for each engine version.

• **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

• **MaxRecords** (in the CLI: `--max-records`, or in Python: `max_records`) – Number (integer).

The maximum number of records to include in the response. If more than the `MaxRecords` value is available, a pagination token called a marker is included in the response so that the following results can be retrieved.

Default: 100

Constraints: Minimum 20, maximum 100.

**Response**

• **DBEngineVersions** (in the CLI: `--db-engine-versions`, or in Python: `db_engine_versions`) – An array of `DBEngineVersion` objects.

A list of `DBEngineVersion` elements.

• **Marker** (in the CLI: `--marker`, or in Python: `marker`) – UTF-8 string.

An optional pagination token provided by a previous request. If this parameter is specified, the response includes only records beyond the marker, up to the value specified by `MaxRecords`.

---

**Common Neptune Datatypes**

**Structures:**

- `AvailabilityZone` (structure) (p. 1126)
- `DBSecurityGroupMembership` (structure) (p. 1126)
- `DomainMembership` (structure) (p. 1126)
- `DoubleRange` (structure) (p. 1126)
- `Endpoint` (structure) (p. 1127)
- `Filter` (structure) (p. 1127)
- `Range` (structure) (p. 1127)
- `TimeZone` (structure) (p. 1128)
- `VpcSecurityGroupMembership` (structure) (p. 1128)
AvailabilityZone (structure)

Specifies an Availability Zone.

Fields

• **Name** – UTF-8 string.
  
The name of the availability zone.

DBSecurityGroupMembership (structure)

Specifies membership in a designated DB security group.

Fields

• **DBSecurityGroupName** – UTF-8 string.
  
The name of the DB security group.

• **Status** – UTF-8 string.
  
The status of the DB security group.

DomainMembership (structure)

An Active Directory Domain membership record associated with a DB instance.

Fields

• **Domain** – UTF-8 string.
  
The identifier of the Active Directory Domain.

• **FQDN** – UTF-8 string.
  
The fully qualified domain name of the Active Directory Domain.

• **IAMRoleName** – UTF-8 string.
  
The name of the IAM role to be used when making API calls to the Directory Service.

• **Status** – UTF-8 string.
  
The status of the DB instance's Active Directory Domain membership, such as joined, pending-join, failed etc).

DoubleRange (structure)

A range of double values.

Fields

• **From** – Number (double).
  
The minimum value in the range.
• **To** – Number (double).
  
  The maximum value in the range.

**Endpoint (structure)**

Specifies a connection endpoint.

For the data structure that represents Amazon Neptune DB cluster endpoints, see `DBClusterEndpoint`.

**Fields**

• **Address** – UTF-8 string.
  
  Specifies the DNS address of the DB instance.

• **HostedZoneId** – UTF-8 string.
  
  Specifies the ID that Amazon Route 53 assigns when you create a hosted zone.

• **Port** – Number (integer).
  
  Specifies the port that the database engine is listening on.

**Filter (structure)**

This type is not currently supported.

**Fields**

• **Name** – Required: UTF-8 string.
  
  This parameter is not currently supported.

• **Values** – Required: An array of Value— UTF-8 strings.
  
  This parameter is not currently supported.

**Range (structure)**

A range of integer values.

**Fields**

• **From** – Number (integer).
  
  The minimum value in the range.

• **Step** – Number (integer).
  
  The step value for the range. For example, if you have a range of 5,000 to 10,000, with a step value of 1,000, the valid values start at 5,000 and step up by 1,000. Even though 7,500 is within the range, it isn’t a valid value for the range. The valid values are 5,000, 6,000, 7,000, 8,000...

• **To** – Number (integer).
  
  The maximum value in the range.
Timezone (structure)

A time zone associated with a section called "DBInstance" (p. 1018).

Fields

• **TimezoneName** – UTF-8 string.
  The name of the time zone.

VpcSecurityGroupMembership (structure)

This data type is used as a response element for queries on VPC security group membership.

Fields

• **Status** – UTF-8 string.
  The status of the VPC security group.
• **VpcSecurityGroupId** – UTF-8 string.
  The name of the VPC security group.

Neptune Exceptions Specific to Individual APIs

Exceptions:

• AuthorizationAlreadyExistsFault (structure) (p. 1130)
• AuthorizationNotFoundFault (structure) (p. 1130)
• AuthorizationQuotaExceededFault (structure) (p. 1130)
• CertificateNotFoundFault (structure) (p. 1131)
• DBClusterAlreadyExistsFault (structure) (p. 1131)
• DBClusterNotFoundFault (structure) (p. 1131)
• DBClusterParameterGroupNotFoundFault (structure) (p. 1131)
• DBClusterQuotaExceededFault (structure) (p. 1131)
• DBClusterRoleAlreadyExistsFault (structure) (p. 1132)
• DBClusterRoleNotFoundFault (structure) (p. 1132)
• DBClusterRoleQuotaExceededFault (structure) (p. 1132)
• DBClusterSnapshotAlreadyExistsFault (structure) (p. 1132)
• DBClusterSnapshotNotFoundFault (structure) (p. 1133)
• DBInstanceAlreadyExistsFault (structure) (p. 1133)
• DBInstanceNotFoundFault (structure) (p. 1133)
• DBLogFileNotFoundFault (structure) (p. 1133)
• DBParameterGroupAlreadyExistsFault (structure) (p. 1133)
• DBParameterGroupNotFoundFault (structure) (p. 1134)
• DBParameterGroupQuotaExceededFault (structure) (p. 1134)
• DBSecurityGroupAlreadyExistsFault (structure) (p. 1134)
• DBSecurityGroupNotFoundFault (structure) (p. 1134)
• DBSecurityGroupNotSupportedFault (structure) (p. 1135)
• DBSecurityGroupQuotaExceededFault (structure) (p. 1135)
• DBSnapshotAlreadyExistsFault (structure) (p. 1135)
• DBSnapshotNotFoundFault (structure) (p. 1135)
• DBSubnetGroupAlreadyExistsFault (structure) (p. 1135)
• DBSubnetGroupDoesNotCoverEnoughAZs (structure) (p. 1136)
• DBSubnetGroupNotAllowedFault (structure) (p. 1136)
• DBSubnetGroupNotSupportedFault (structure) (p. 1136)
• DBSubnetGroupQuotaExceededFault (structure) (p. 1136)
• DBSubnetQuotaExceededFault (structure) (p. 1136)
• DBUpgradeDependencyFailureFault (structure) (p. 1137)
• DomainNotFoundFault (structure) (p. 1137)
• EventSubscriptionQuotaExceededFault (structure) (p. 1137)
• GlobalClusterAlreadyExistsFault (structure) (p. 1137)
• GlobalClusterNotFoundFault (structure) (p. 1138)
• GlobalClusterQuotaExceededFault (structure) (p. 1138)
• InstanceQuotaExceededFault (structure) (p. 1138)
• InsufficientDBClusterCapacityFault (structure) (p. 1138)
• InsufficientDBInstanceCapacityFault (structure) (p. 1139)
• InsufficientStorageClusterCapacityFault (structure) (p. 1139)
• InvalidDBClusterEndpointStateFault (structure) (p. 1139)
• InvalidDBClusterSnapshotStateFault (structure) (p. 1139)
• InvalidDBClusterStateFault (structure) (p. 1139)
• InvalidDBInstanceStateFault (structure) (p. 1140)
• InvalidDBParameterGroupStateFault (structure) (p. 1140)
• InvalidDBSecurityGroupStateFault (structure) (p. 1140)
• InvalidDBSnapshotStateFault (structure) (p. 1140)
• InvalidDBSubnetGroupFault (structure) (p. 1141)
• InvalidDBSubnetGroupStateFault (structure) (p. 1141)
• InvalidDBSubnetStateFault (structure) (p. 1141)
• InvalidEventSubscriptionStateFault (structure) (p. 1141)
• InvalidGlobalClusterStateFault (structure) (p. 1141)
• InvalidOptionGroupStateFault (structure) (p. 1142)
• InvalidRestoreFault (structure) (p. 1142)
• InvalidSubnet (structure) (p. 1142)
• InvalidVPCNetworkStateFault (structure) (p. 1142)
• KMSKeyNotAccessibleFault (structure) (p. 1143)
• OptionGroupNotFoundFault (structure) (p. 1143)
• PointInTimeRestoreNotEnabledFault (structure) (p. 1143)
• ProvisionedIopsNotAvailableInAZFault (structure) (p. 1143)
• ResourceNotFoundFault (structure) (p. 1143)
• SNSInvalidTopicFault (structure) (p. 1144)
• SNSNoAuthorizationFault (structure) (p. 1144)
• SNSTopicArnNotFoundFault (structure) (p. 1144)
• SharedSnapshotQuotaExceededFault (structure) (p. 1144)
• SnapshotQuotaExceededFault (structure) (p. 1145)
• SourceNotFoundFault (structure) (p. 1145)
• StorageQuotaExceededFault (structure) (p. 1145)
• StorageTypeNotSupportedFault (structure) (p. 1145)
• SubnetAlreadyInUse (structure) (p. 1145)
• SubscriptionAlreadyExistFault (structure) (p. 1146)
• SubscriptionCategoryNotFoundFault (structure) (p. 1146)
• SubscriptionNotFoundFault (structure) (p. 1146)

AuthorizationAlreadyExistsFault (structure)

HTTP status code returned: 400.
The specified CIDRIP or EC2 security group is already authorized for the specified DB security group.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

AuthorizationNotFoundFault (structure)

HTTP status code returned: 404.
Specified CIDRIP or EC2 security group is not authorized for the specified DB security group.
Neptune may not also be authorized via IAM to perform necessary actions on your behalf.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

AuthorizationQuotaExceededFault (structure)

HTTP status code returned: 400.
DB security group authorization quota has been reached.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.
CertificateNotFoundFault (structure)

HTTP status code returned: 404.

CertificateIdentifier does not refer to an existing certificate.

Fields

- message – UTF-8 string.
  A message describing the details of the problem.

DBClusterAlreadyExistsFault (structure)

HTTP status code returned: 400.

User already has a DB cluster with the given identifier.

Fields

- message – UTF-8 string.
  A message describing the details of the problem.

DBClusterNotFoundFault (structure)

HTTP status code returned: 404.

DBClusterIdentifier does not refer to an existing DB cluster.

Fields

- message – UTF-8 string.
  A message describing the details of the problem.

DBClusterParameterGroupNameNotFoundFault (structure)

HTTP status code returned: 404.

DBClusterParameterGroupName does not refer to an existing DB Cluster parameter group.

Fields

- message – UTF-8 string.
  A message describing the details of the problem.

DBClusterQuotaExceededFault (structure)

HTTP status code returned: 403.

User attempted to create a new DB cluster and the user has already reached the maximum allowed DB cluster quota.
Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBClusterRoleAlreadyExistsFault (structure)**

HTTP status code returned: 400.

The specified IAM role Amazon Resource Name (ARN) is already associated with the specified DB cluster.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBClusterRoleNotFoundFault (structure)**

HTTP status code returned: 404.

The specified IAM role Amazon Resource Name (ARN) is not associated with the specified DB cluster.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBClusterRoleQuotaExceededFault (structure)**

HTTP status code returned: 400.

You have exceeded the maximum number of IAM roles that can be associated with the specified DB cluster.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBClusterSnapshotAlreadyExistsFault (structure)**

HTTP status code returned: 400.

User already has a DB cluster snapshot with the given identifier.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.
**DBClusterSnapshotNotFoundFault (structure)**

**HTTP status code returned:** 404.

*DBClusterSnapshotIdentifier* does not refer to an existing DB cluster snapshot.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

**DBInstanceAlreadyExistsFault (structure)**

**HTTP status code returned:** 400.

User already has a DB instance with the given identifier.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

**DBInstanceNotFoundFault (structure)**

**HTTP status code returned:** 404.

*DBInstanceIdentifier* does not refer to an existing DB instance.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

**DBLogFileNotFoundFault (structure)**

**HTTP status code returned:** 404.

*LogFileName* does not refer to an existing DB log file.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

**DBParameterGroupAlreadyExistsFault (structure)**

**HTTP status code returned:** 400.

A DB parameter group with the same name exists.
Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBParameterGroupNotFoundFault (structure)**

HTTP status code returned: 404.

*DBParameterGroupName* does not refer to an existing DB parameter group.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBParameterGroupQuotaExceededFault (structure)**

HTTP status code returned: 400.

Request would result in user exceeding the allowed number of DB parameter groups.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBSecurityGroupAlreadyExistsFault (structure)**

HTTP status code returned: 400.

A DB security group with the name specified in *DBSecurityGroupName* already exists.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

**DBSecurityGroupNotFoundFault (structure)**

HTTP status code returned: 404.

*DBSecurityGroupName* does not refer to an existing DB security group.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.
**DBSecurityGroupNotSupportedFault (structure)**

HTTP status code returned: 400.

A DB security group is not allowed for this action.

Fields

- message – UTF-8 string.
  
  A message describing the details of the problem.

**DBSecurityGroupQuotaExceededFault (structure)**

HTTP status code returned: 400.

Request would result in user exceeding the allowed number of DB security groups.

Fields

- message – UTF-8 string.
  
  A message describing the details of the problem.

**DBSnapshotAlreadyExistsFault (structure)**

HTTP status code returned: 400.

`DBSnapshotIdentifier` is already used by an existing snapshot.

Fields

- message – UTF-8 string.
  
  A message describing the details of the problem.

**DBSnapshotNotFoundFault (structure)**

HTTP status code returned: 404.

`DBSnapshotIdentifier` does not refer to an existing DB snapshot.

Fields

- message – UTF-8 string.
  
  A message describing the details of the problem.

**DBSubnetGroupAlreadyExistsFault (structure)**

HTTP status code returned: 400.

`DBSubnetGroupName` is already used by an existing DB subnet group.
Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

---

**DBSubnetGroupDoesNotCoverEnoughAZs (structure)**

**HTTP status code returned:** 400.

Subnets in the DB subnet group should cover at least two Availability Zones unless there is only one Availability Zone.

**Fields**

- **message** – UTF-8 string.
  A message describing the details of the problem.

---

**DBSubnetGroupNotAllowedFault (structure)**

**HTTP status code returned:** 400.

Indicates that the DBSubnetGroup should not be specified while creating read replicas that lie in the same region as the source instance.

**Fields**

- **message** – UTF-8 string.
  A message describing the details of the problem.

---

**DBSubnetGroupNotFoundFault (structure)**

**HTTP status code returned:** 404.

*DBSubnetGroupName* does not refer to an existing DB subnet group.

**Fields**

- **message** – UTF-8 string.
  A message describing the details of the problem.

---

**DBSubnetGroupQuotaExceededFault (structure)**

**HTTP status code returned:** 400.

Request would result in user exceeding the allowed number of DB subnet groups.

**Fields**

- **message** – UTF-8 string.
  A message describing the details of the problem.
DBSubnetQuotaExceededFault (structure)

HTTP status code returned: 400.
Request would result in user exceeding the allowed number of subnets in a DB subnet groups.

Fields
- message – UTF-8 string.
  A message describing the details of the problem.

DBUpgradeDependencyFailureFault (structure)

HTTP status code returned: 400.
The DB upgrade failed because a resource the DB depends on could not be modified.

Fields
- message – UTF-8 string.
  A message describing the details of the problem.

DomainNotFoundFault (structure)

HTTP status code returned: 404.
Domain does not refer to an existing Active Directory Domain.

Fields
- message – UTF-8 string.
  A message describing the details of the problem.

EventSubscriptionQuotaExceededFault (structure)

HTTP status code returned: 400.
You have exceeded the number of events you can subscribe to.

Fields
- message – UTF-8 string.
  A message describing the details of the problem.

GlobalClusterAlreadyExistsFault (structure)

HTTP status code returned: 400.
The GlobalClusterIdentifier already exists. Choose a new global database identifier (unique name) to create a new global database cluster.
GlobalClusterNotFoundFault (structure)

HTTP status code returned: 404.

The GlobalClusterIdentifier doesn't refer to an existing global database cluster.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

GlobalClusterQuotaExceededFault (structure)

HTTP status code returned: 400.

The number of global database clusters for this account is already at the maximum allowed.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InstanceQuotaExceededFault (structure)

HTTP status code returned: 400.

Request would result in user exceeding the allowed number of DB instances.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InsufficientDBClusterCapacityFault (structure)

HTTP status code returned: 403.

The DB cluster does not have enough capacity for the current operation.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.
InsufficientDBInstanceCapacityFault (structure)

HTTP status code returned: 400.
Specified DB instance class is not available in the specified Availability Zone.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

InsufficientStorageClusterCapacityFault (structure)

HTTP status code returned: 400.
There is insufficient storage available for the current action. You may be able to resolve this error by updating your subnet group to use different Availability Zones that have more storage available.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

InvalidDBClusterEndpointStateFault (structure)

HTTP status code returned: 400.
The requested operation cannot be performed on the endpoint while the endpoint is in this state.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

InvalidDBClusterSnapshotStateFault (structure)

HTTP status code returned: 400.
The supplied value is not a valid DB cluster snapshot state.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

InvalidDBClusterStateFault (structure)

HTTP status code returned: 400.
The DB cluster is not in a valid state.
Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InvalidDBInstanceStateFault (structure)

**HTTP status code returned:** 400.

The specified DB instance is not in the available state.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InvalidDBParameterGroupStateFault (structure)

**HTTP status code returned:** 400.

The DB parameter group is in use or is in an invalid state. If you are attempting to delete the parameter group, you cannot delete it when the parameter group is in this state.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InvalidDBSecurityGroupStateFault (structure)

**HTTP status code returned:** 400.

The state of the DB security group does not allow deletion.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

InvalidDBSnapshotStateFault (structure)

**HTTP status code returned:** 400.

The state of the DB snapshot does not allow deletion.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.
InvalidDBSubnetGroupFault (structure)

HTTP status code returned: 400.
Indicates the DBSubnetGroup does not belong to the same VPC as that of an existing cross region read replica of the same source instance.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

InvalidDBSubnetGroupStateFault (structure)

HTTP status code returned: 400.
The DB subnet group cannot be deleted because it is in use.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

InvalidDBSubnetStateFault (structure)

HTTP status code returned: 400.
The DB subnet is not in the available state.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

InvalidEventSubscriptionStateFault (structure)

HTTP status code returned: 400.
The event subscription is in an invalid state.

Fields
• message – UTF-8 string.
  A message describing the details of the problem.

InvalidGlobalClusterStateFault (structure)

HTTP status code returned: 400.
The global cluster is in an invalid state and can't perform the requested operation.
Fields

- **message** – UTF-8 string.

  A message describing the details of the problem.

### InvalidOptionGroupStateFault (structure)

**HTTP status code returned:** 400.

The option group is not in the *available* state.

**Fields**

- **message** – UTF-8 string.

  A message describing the details of the problem.

### InvalidRestoreFault (structure)

**HTTP status code returned:** 400.

Cannot restore from vpc backup to non-vpc DB instance.

**Fields**

- **message** – UTF-8 string.

  A message describing the details of the problem.

### InvalidSubnet (structure)

**HTTP status code returned:** 400.

The requested subnet is invalid, or multiple subnets were requested that are not all in a common VPC.

**Fields**

- **message** – UTF-8 string.

  A message describing the details of the problem.

### InvalidVPCNetworkStateFault (structure)

**HTTP status code returned:** 400.

DB subnet group does not cover all Availability Zones after it is created because users' change.

**Fields**

- **message** – UTF-8 string.

  A message describing the details of the problem.
KMSKeyNotAccessibleFault (structure)

HTTP status code returned: 400.
Error accessing KMS key.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

OptionGroupNotFoundFault (structure)

HTTP status code returned: 404.
The designated option group could not be found.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

PointInTimeRestoreNotEnabledFault (structure)

HTTP status code returned: 400.
*SourceDBInstanceIdentifier* refers to a DB instance with *BackupRetentionPeriod* equal to 0.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

ProvisionedIopsNotAvailableInAZFault (structure)

HTTP status code returned: 400.
Provisioned IOPS not available in the specified Availability Zone.

Fields

- **message** – UTF-8 string.
  A message describing the details of the problem.

ResourceNotFoundFault (structure)

HTTP status code returned: 404.
The specified resource ID was not found.
Fields

• message – UTF-8 string.
  A message describing the details of the problem.

SNSInvalidTopicFault (structure)

HTTP status code returned: 400.
The SNS topic is invalid.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

SNSNoAuthorizationFault (structure)

HTTP status code returned: 400.
There is no SNS authorization.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

SNSTopicArnNotFoundFault (structure)

HTTP status code returned: 404.
The ARN of the SNS topic could not be found.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.

SharedSnapshotQuotaExceededFault (structure)

HTTP status code returned: 400.
You have exceeded the maximum number of accounts that you can share a manual DB snapshot with.

Fields

• message – UTF-8 string.
  A message describing the details of the problem.
SnapshotQuotaExceededFault (structure)

HTTP status code returned: 400.

Request would result in user exceeding the allowed number of DB snapshots.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

SourceNotFoundFault (structure)

HTTP status code returned: 404.

The source could not be found.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

StorageQuotaExceededFault (structure)

HTTP status code returned: 400.

Request would result in user exceeding the allowed amount of storage available across all DB instances.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

StorageTypeNotSupportedFault (structure)

HTTP status code returned: 400.

*StorageType* specified cannot be associated with the DB Instance.

Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

SubnetAlreadyInUse (structure)

HTTP status code returned: 400.

The DB subnet is already in use in the Availability Zone.
Fields

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

### SubscriptionAlreadyExistFault (structure)

**HTTP status code returned:** 400.

This subscription already exists.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

### SubscriptionCategoryNotFoundFault (structure)

**HTTP status code returned:** 404.

The designated subscription category could not be found.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.

### SubscriptionNotFoundFault (structure)

**HTTP status code returned:** 404.

The designated subscription could not be found.

**Fields**

- **message** – UTF-8 string.
  
  A message describing the details of the problem.